Usenet Newsgroup Archive: comp.sys.atari.st

1996-01 - 1996-03

These Usenet messages were preserved as a plain-text archive. This PDF was generated by Kay Savetz from the source text file in 2026.

Date span: 1996-01-01 through 1996-03-31

Source text: comp.sys.atari.st.txt

Source item: https://archive.org/details/usenet-comp

Messages included in this PDF: 5,728

Message records with no readable body available in the source text: 9

Messages are presented chronologically by archived date.

Binary or encoded payloads are not printed as blocks of encoded text; a placeholder appears where such material was detected. The original source text is unchanged.

1. Announce: FORECAST

Newsgroup: comp.sys.atari.st
Date: 1996-01-01 00:00:00 UTC
From: baldrick@terminator.rs.itd.umich.edu
Message-ID: <4c7pj4$q0o@lastactionhero.rs.itd.umich.edu>
Source record: 153756

Jim Baumgardner (STiK Telnet) and I (Antmail RSN promise) have relased a joint venture called FORECAST. It is tool for getting weather info on cities in North America. It requires STiK. Have to hurry back to the party right now, but it is available at atari.archive.umich.edu under Network/Stik/forecast.zip.

Happy New year everyone,

Dan Ackerman
baldrick@terminator.rs.itd.umich.edu

2. ST HW/SW for sale

Newsgroup: comp.sys.atari.st
Date: 1996-01-01 00:00:00 UTC
From: whitema@vance.cig.mot.com
Message-ID: <4c7j5d$kdg@newdelph.cig.mot.com>
Source record: 153757

My brother sold me his ST with all of its software. I don't want/need most
of it, so I'm offering it for sale here. This stuff MUST go, so these
prices are negotiable and do not include shipping. Minimum charge is
$5.

Hardware:

=> SM 124 Monochrome monitor $50

=> Golden Image DS/DD Disk drive (unreliable). Includes power supply,
cable, and manual. $7

=> External 520 ST power supply. Only one year old. $10

Software (all come with manuals and original disks)

=> Timeworks "Partner ST". Includes calculator, Address/phone list, Alarms,
Memo Pad, Planner/Calendar, Expense Manager, Disk Manager, Vital
Statistics, Thesaurus, and a game. Comes in the typical Timeworks
professional binder. $8

=> Timeworks "Desktop Publisher". Create newsletters, flyers, reports,
catalogs, presentations, brochures, manuals, etc... $20

=> Timeworks "Word Writer ST" word processor. $10

=> Publishig Partner Desktop publishing. Includes Partern Fonts #1. $8

=> Microsoft Write word processor. $5

=> Springboard's "Certificate Maker". $5

=> Intracorp's "Business Card Maker". $5

=> Print Master "Art Gallery I" and "Fonts & Borders" with upgrade
to PrintMaster plus. Includes original PrintMaster disk (no manual
for PrintMaster). $8

=> Migraph's "LabelMaster Elite". $5

=> Clip Art Disk #5 (Zoo, Menu, Outdoor, Theater) Degas Files. $3

=> Atari's Neochrome. $5

=> Antic's Cyberpaint 3-D animator. $15

=> Migraph's "Easy Draw" drawing program and
"Easy Draw Personal Draw Art 1" pre-drawn pictures. $10

=> Batteries Included's "DEGAS". $5

=> Activision's "Paintworks". $5

=> DMJ's "View II" desktop replacement viewer. $4

=> Hybrid Art's "EZ Score" music notation and MIDI control. $10.

=> California Dreams "Vegas Gambler". Slots, Blackjack, Poker Roulette. $5

=> MichTron's "Juggler". Run up to seven GEM programs at once. $5

=> DTACK's "DBASIC". $7

Books (Free)

=> "Atari ST Graphics and Sound Programming" by Henry Simpson.
For use with Basic. Two copies. Free

=> "The Atari ST for Beginners" from Abacus. Free

=> "The Atari ST Book" by Ralph C. Turner. Free

=> "Compute's 1st Book of Atari ST" from Compute!.
For use with Basic. Free

=> "Atari ST Graphics and Sound" from Abacus.
For use with Basic. Free

=> "Word Processing Primer" by Waite and Arca. Free

Other (Free)

=> "Beginners Guide to the Atari ST" VHS Tape, by Bill Skurski. Free
=> Original Disks with no manuals: (Free)
-> Hoyles First Book of ST Games
-> Hoyles Second Book of ST Games: Solitaire
-> Michtron's "Kitchen Companion" with "American Home Cooking" and
"America Cooks Italian"
-> Pierstorff's "More! Graphics"
-> Michtron's "Flip Side"

If you're interested in any of this stuff, please respond via email
or call me at (708)303-0964.

Mike White

3. HELP! "AUTO START"-PROGRAM?

Newsgroup: comp.sys.atari.st
Date: 1996-01-01 00:00:00 UTC
From: hovila@messi.uku.fi
Message-ID: <4c7alv$qlj@luotsi.uku.fi>
Source record: 153758

Hi!

Just bumped to this weird problem... I'm trying to install Gemini desktop on my Mega-ST, and the installing instructions tell me to install GEMINI.APP as a "AUTO START"-program. That should be done by clicking on the program icon once, then changing a "AUTO START" parameter ON from a desktop menu. But -- where is a menu with that option? I've got TOS 1.4 (English version). Please help me!

-Jyri
--

Jyri Hovila --> jhovila@muikku.jmp.fi <--

Kasarmikatu 11 B 36 (hovila@messi.uku.fi)
70110 KUOPIO, FINLAND (jysky@sci.fi)
tel. +358 (9)71 283 4998 (jysky@northstar.iwn.fi)

http://www.sci.fi/~jysky

Check out my home page for "Internet survival kit" including uu-, xx- and base-64 (de)coders, GIF and JP(E)G viewers, WWW-browsers etc. for PC, Atari ST & Amiga!
---

4. Kit for Sale...

Newsgroup: comp.sys.atari.st
Date: 1996-01-01 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <820585334_OASIS_@mbha.demon.co.uk>
Source record: 153759

Well, now that Xmas is out of the way, here is some kit I have to get
rid of. Prices where given are sort of firm, but don't be deterred
from making (sensible) offers. if you want to chat or get further
info, send some mail and I will give you a call or I will send you
the number so you can call me. Happy New Year to all!

FOR SALE
****

Matrix Coco 8bit graphics card.
Up to 256 colours at 800x600. terrific display of 16 colours at
1024x768. Comes with NVDI 2.5 (special version) and all software.
Looking for 170 UK pounds.

EOS 1.4 ROMS
6 chip set. This is a rewritten TOS 1.4 with all of the bugs taken
out and some nice new features added (boot delay, cycle window
gadget etc.). Very good and very fast.
Offers?

2400/9600 Fax Modem
Phonix modem supplied by Systems Solutions for use with
Tele-Office and Office Jnr. Sierra chipset. Very good and stable.
9600 fax and 2400 comms (yes,yes, I know - a bit slow but hey,
could be a very cheap fax/comms starter with s/w Office Jbr and
CoNnect!).
Offers?

Misc chips.
68000 (long) chip.
Blitter chip.
Offers?

Well. there you go, a bit of a jumble sale... It's all gotta go cos
it's cluttering up the cupboard and the wife's getting pissed off.

--
dave

---
dave@mbha.demon.co.uk
---

5. NVDI author's email address needed.

Newsgroup: comp.sys.atari.st
Date: 1996-01-01 00:00:00 UTC
From: s925799@mailserv.cuhk.hk
Message-ID: <4c8l9c$jqk@hpg30a.csc.cuhk.hk>
Source record: 153760

```
Please reply by email, thanks.
--
================================================================================
| | |
| " I am such a peculiar girl | Good Luck! |
| have my dreams and thoughts in another world..... | |
| So lost in time So lost in space | mon nom est Malcolm. |
| I belong to an unknown human race....." | |
| | |
| Dreaming Girl, Bel Canto | |
===============s925799@mailserv.cuhk.hk=========================================
```

6. Re: Web Browser for Atari ST??

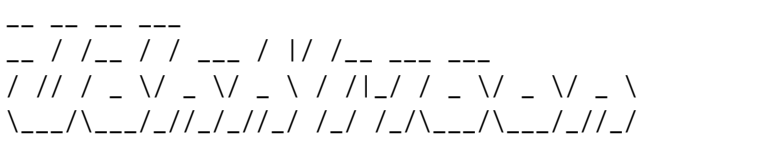
Newsgroup: comp.sys.atari.st
Date: 1996-01-01 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4c8tg1$c1@preeda.internex.net.au>
Source record: 153761

Steph Taylor (Steph@wuss.demon.co.uk) wrote:
: For full 'net access on an Atari, two packages are needed:
:
: OASIS v1.35E for E-Mail, Usenet, FTP & Telnet
: WWW116 for limited WWW access on SLIP connections only

hmmmm.......well....WWW if you want a graphical interface for the WEB....
but why not just use a normal term program and run a shell account?

All you have to do is just learn about a dozen Unix commands!

--



johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

7. FS: Atari ST Software

Newsgroup: comp.sys.atari.st
Date: 1996-01-01 00:00:00 UTC
From: cpb@gatewest.net
Message-ID: <30e803af.2838524@news.gatewest.net>
Source record: 153762
Cross-posted to: misc.forsale.computers.other.software,comp.sys.atari.st

```
The following Atari ST Software is for Sale:

All are 3.50 disk, have original manuals, boxes, and are in very good
condition. Prices are in American funds. Shipping included in price.

Lemmings ------------------------------------------------------ $13
Megal Lo Mania * ---------------------------------------------- $13
Moebius ------------------------------------------------------- $13
Spirit of Excalibur + hint book ------------------------------- $15
Ultima IV ----------------------------------------------------- $13
Ultima V ------------------------------------------------------ $13

* Mega Lo Mania needs a boot disk that changes the monitor to a
different MHz. I don't have this disk but I am sure one can be
found on the Internet.
```

8. Re: ez drive

Newsgroup: comp.sys.atari.st
Date: 1996-01-01 00:00:00 UTC
From: Rosemary MacCallum <mccallum@inwave.com>
Message-ID: <4c94b6$sf@homer.alpha.net>
Source record: 153763

collins@upanet.uleth.ca (Patric Collins) wrote:
>does anyone know of a good place to buy the
>removable Hard disk cartridges for ez drive. So far all I have found
>is 39.95 an better deals ?
>
>thanks for your help.

Holy Media! Try one of the Mac catalogs, eg. ClubMac 1-800-258-2622
sell them for $19.99 per cart, plus $3 overnight shipping on TOTAL
order, so you could stock up. They are item number S198 2010.

Hope that helps you out...

9. Re: Help downloading ST files with Mac

Newsgroup: comp.sys.atari.st
Date: 1996-01-01 00:00:00 UTC
From: Rosemary MacCallum <mccallum@inwave.com>
Message-ID: <4c944j$sf@homer.alpha.net>
Source record: 153764

>use Stuffit Expander 3.5.2 or ZipIt 1.3.4 for .arc or .zip files.I can
>extract the files on the Mac side then transfer to Atari. Only the
>programs are not running. Sometimes i get TOS error #35...?
>
>Any thoughts,help,suggestions would be greatly appreciated

It is probably the Macs screwy "data fork" problems that you are
encoutering - I've had the same trouble, if anyone knows why the
mac isn't transferring the files correctly add to the thread, in the
meantime this little trick will work 95% of the time on the ST.

Just highlight the file, then rename the extension from say .PRG to
PRX. Hit ok. Now reselect the file and rename it back to .PRG and
it should work. Alternatively just rename .PRGs to .APP / TOS to TTP
etc...

Good Luck

10. Re: Fun SCSI problem

Newsgroup: comp.sys.atari.st
Date: 1996-01-01 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960101121833.24549B-100000@india.lm.com>
Source record: 153765

It not the way it is supposed to work,but I just went thru an
experience with my system where I wanted to add a new Syquest 135M
removable to the scsi chain that already contained a Syquest 105M and a
Seagate ST296N 85M, I'd had termination problems before and found that It
worked best with both old drives terminated! Now with the new setup I
have found that I have to have the first drive in the chain (Syquest
105M) terminated and also the last drive in the chain (Syquest 135M), but
had to remove the termination packs from the Seagate 85M! All I can say
is if you see sense errors in the upper right hand corner of your screen,
suspect termination problems! I know it is a bitch to keep pulling your
drives apart to change the termination, but (it seems) the only way to
get it right is try and try again!

On 28 Dec 1995, David H Butler wrote:

> OK, maybe "Fun" is not the best choice of words... Maybe "extremely
> frustrating" would be better... Yes, much better I think.
>
> I have a Falcon (C-Labs, 14mb), and external SCSI drive, and an external RENO
> SCSI cdrom drive. I just received my ExtenDOS driver from TOAD a couple of days
> back. However, whenever I attatch the RENO (Media Vision) drive to the chain my
> Falcon refuses to boot. Not only that, but each time it does this it completely
> BLOWS AWAY my drive C! I have to reconstruct the partition with the ICD
> utilities and (sometimes) restore some of my files from a ZIP drive backup!
> Normally I would suspect a SCSI ID conflict or something similar. However, I
> have already eliminated Termination, Cables, or SCSI ID conflicts from being
> possible causes. All cables work fine when connected to other devices. Only the
> last device is terminated, and the SCSI ID#'s are all set correctly. About the
> only thing I have not done is hook it all up in a different physical order. But
> I've gone through this so many times now that I'm paranoid to even hook it up
> again. Maybe the drive itself has gone bad?
>
> Help!
>
> Thanks,
>
> -David Butler
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

11. Re: Web Browser for Atari ST??

Newsgroup: comp.sys.atari.st
Date: 1996-01-01 00:00:00 UTC
From: ccook@icis.on.ca
Message-ID: <820605578_OASIS_@icis.on.ca>
Source record: 153766

In article <4c8tg1$c1@preeda.internex.net.au>
johnmoon@connexus.apana.org.au (John Moon) said:-

>but why not just use a normal term program and run a shell account?

Many providers including mine will not give you shell access for
security reasons.

--

Cliff Cook

ccook@icis.on.ca
c.cook7@genie.com
---

12. Re: Music shareware recommendations?????

Newsgroup: comp.sys.atari.st
Date: 1996-01-01 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <xdPHG86.johnhechtman@delphi.com>
Source record: 153767

Helling Bernie <helling@uwindsor.ca> writes:

>1040stfm, I am now looking for recommmendations for some simple shareware
>programs, for music...
>
>MIDI NOTATION: The umich archive seems to have a number of midi
>sequencers, but little in the way of a NOTATION (make sheet music)
>program. The notation faq is pretty bare too. Befor he spends a bundle on
>payware programs, it would probably be best if he messed around with
>something that starts off for free, and can later be upgraded...

MIDI work, and especially notation is complicated code. There are some of the world's finest MIDI and notation programs for the Atari - but they are _not_ freeware or shareware. Notator SL, Notator Logic and Cubase are the big three and the Atari iteration of them is wonderful. I bought a used version of Notator SL for $200 and was then able to resell it 6 months later for the same price, when I got a used copy of Notator Logic (the later version of the program). FWIW, my GF is a ultra-heavy MIDI head and _loves_ the power and accuracy of Notator Logic - says it blows away what she worked with on the Mac & PC. Now that Notator has been _ported_ to Mac & PC, that may change... But many professional MIDI heads I know say the Atari MIDI timing is way better than Mac or PC - and this is the hardware - it's faster and fewer crashes. Your friend could pick up a used (or new) version of one of the above programs for a very reasonable price - why not give the real thing a try, rather then wank around with second-rate shareware? But be sure your friend has at least 2.5 meg of ram - 4 meg is better - MIDI is very memory intensive!

>Oh yeh, no hard drive as of yet, just 2 floppies....

Get a hard drive f'Chrissake! Buy a used one for $100! They're quite available on line at that price. How can you ask a 1040 to work like a real computer without a hard drive?

>Slightly off topic: Any simple shareware WORD PROCESSORS out there??
>Something for doing up a letter, a resume, a small poster, etc...
>He's got a simple 9-pin epson, but again, why pay a fortune now for a
>payware thing, when he is just starting out????
>

There are _so many_ good programs out as shareware that it's hard _not_ to find a good text editor - 7UP and Everest come to mind... DTP is real code and again costs $. I use Papyrus and love it - own Pagestream and hate it (it's _so_ slow). But with a 9 pin printer any _poster_ you make will look rather shabby - take a file to a service bureau and have them laser print it.

13. Printer selection?

Newsgroup: comp.sys.atari.st
Date: 1996-01-01 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <4c9p06$3cb@cxc1.cl.msu.edu>
Source record: 153768

I'm planning to purchase a printer soon, and am looking for comments
concerning the differences between HP deskjets and the Epson Stylus
lines. I also may have access to purchasing a used BJC-4000 Canon
but am concerned about printer drivers.

I'll be using it with PageStream and also with NVDI, so I'm
also interested in availability of printer drivers.

I expect my primary useage will be B&W so I'd also like to know about
how well these printers handle sealing the color ink cartridge.

Individual color carts: is this necessary?

Refills: are these an option, and if so what caveats can you describe?

Output quality to "normal" paper: what maximum resolution can I expect
from use with reasonably-priced paper? (I'd like to avoid having to
buy the pricey stuff except for absolute final output.)

Any other things to consider?
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

14. Re: Downloading pictures from web sites

Newsgroup: comp.sys.atari.st
Date: 1996-01-01 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <4c9ota$cdm@status.gen.nz>
Source record: 153769

```
The Smooth One (smooth1@panix.com) wrote:
: Is there a way to download on-line graphics so I can veiw them off line?
: If so how do you do this? Thaanx in advance for any help you may give on
: this matter.

Depending what WWW browser you use, there will be a different method.
Assuming you use the Lynx text based WWW browser, you can just press \
("backslash") to show the HTML source, then see what URL the picture you
want is at, then press G and type in the URL. If teh URL is relative to
the current URL, you can use = to find the current URL.

There may be a simpler way, but this is the only way I have been able to
find, and it works pretty well in most cases.

Hope this helps.

-Mario Becroft <mbecroft@iconz.co.nz>
(Tiny) Web Page: http://iconz.co.nz/~mbecroft
```

15. Re: 14.4 Modem on ST - How?

Newsgroup: comp.sys.atari.st
Date: 1996-01-01 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <4c9p2t$cdm@status.gen.nz>
Source record: 153770

I did post previously stating that the problem with the 14k4 modem on ST has been fixed. The cable we used did no have the RTS and CTS pins connected. Now that we use a better cable, the problem no longer persists.

Since people are still posting replies, I decided to mention this fact again.

Thanks to everyone who made suggestions.

-Mario Becroft <mbecroft@iconz.co.nz>
(Tiny) Web Page: http://iconz.co.nz/~mbecroft

16. Everest editor support?

Newsgroup: comp.sys.atari.st
Date: 1996-01-01 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <4c9qko$odd@gti.gti.net>
Source record: 153771

Does anyone know if Everest is still being supported? I'd like to
register it, but didn't see an e-mail address for the author.

--
Billy D'Augustine, azog@gti.gti.net
"Isn't that cute ... BUT IT'S WRONG!!!!"
http://www.gti.net/azog/

17. Re: Chess Game

Newsgroup: comp.sys.atari.st
Date: 1996-01-01 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <820611802_OASIS_@swampdog.demon.co.uk>
Source record: 153772

In article <DKGyvu.Jx6@cix.compulink.co.uk>
wilsontjb@cix.compulink.co.uk ("BARRY WILSON") said:-

>In message <820351328_OASIS_@swampdog.demon.co.uk>,
>guy@swampdog.demon.co.uk said:
>>>Gnu chess is worth a look.
>
>>Is this Gnu, as in Gnu Free Software Federation?
>
>Yes indeed it is.

Could you point me to the source code?

TIA

Guy

--

Guy Harrison

guy@swampdog.demon.co.uk

18. Cat Nap Animation

Newsgroup: comp.sys.atari.st
Date: 1996-01-01 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960101200751.18866D-100000@moose.erie.net>
Source record: 153773

I'm looking for an older animation file called CATNAP. It was a
a short clip of a cat channel surfing. I believe there were two versions,
one with sound and one without. I've checked the prominent ftp sites and
haven't found it.

If anyone can tell me specifically where I can download it, I
would appreciate it greatly!

19. NEED "BIGBEN" ACC OR PRG SENT TO ME

Newsgroup: comp.sys.atari.st
Date: 1996-01-01 00:00:00 UTC
From: selah@ccnet.com
Message-ID: <4ca7qr$65n@ccnet3.ccnet.com>
Source record: 153774

PLEASE SEND ME , AS AN ATTACHMENT, THE BIGBEN ACC OR PRG.
THANK YOU...
ICANT FIND IT ON THE NET.

--

\\\\\\\\\\ JV1080 ~ MIDIVERB4 //////////
CAF~STUDIO MODULE~XOR/UNISYN~SONY DAT TCDD3
DR660~ATARI FALCON~ALESIS 3630,MEQ230
\\\\\\\\\\ \=====/ //////////
selah @ccnet.com

20. GEM veiwers for MPEG, GIF, JPEG, MOV, FLI, FLM, etc?????

Newsgroup: comp.sys.atari.st
Date: 1996-01-01 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4caa4i$ac0@newsbf02.news.aol.com>
Source record: 153775

Does anyone know where I can get some good GEM veiwers? (magiCMac)
I have used 1st guide but it is a little slow, I have used GEMMPEG and it
is slow with movies at 320 by 240, if anyone can recomend some good
viewers it would be great. Are there any working Quicktime viewers that
will run under MagiCMac?
Email me please
Thank you

21. Re: SCSI/ZIP Drive-Drivers

Newsgroup: comp.sys.atari.st
Date: 1996-01-01 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <6762_hsideras@mettav.demon.co.uk>
Source record: 153776

Hi Paul, on 31 Dec 95 you wrote:

P> In article <DKF68x.G77@actrix.gen.nz>
P> steve_w@atlantis.actrix.gen.nz (Steve Wells) said:-
>> Is there anywhere on the net I can get these drivers for the IOmega
>> ZIP-
>> Drives, or do I have to somehow get onto GEnie? If anyone has them,
>> I'd
>> really appreciate it if they could send them to me so that I can try
>> one
>> of these things out. They're 4 times faster than my hard-disk, with
>> half as long access time, that's pretty impressive :) (Although, I've
>> only got a Megafile-30, so you can't expect too much :)
>>
>> Surely they're not commercial... are they?
P>
P> You do not need any specific drivers, any hard disk driver should do
P> the
P> trick, I have used ICD and HD Driver with no problems with my Zip and
P> all works perfectly OK.

I think the ZIP drivers are only needed for some additional ZIP-specific
commands. Obviously, from your experience, these aren't absolutely essen

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

22. UK Association of Atari User Groups

Newsgroup: comp.sys.atari.st
Date: 1996-01-01 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <6763_hsideras@mettav.demon.co.uk>
Source record: 153777

```
The UK Association of Atari User Groups relaunched
==================================================

Recently Ken Ward announced the end of his involvement with the AAUG. This
followed 15 years of sterling and much appreciated work on behalf of Atari
8-bit, ST and Falcon owners and User Groups.

Following that decision I contacted Ken and obtained his consent to take
over the AAUG and relaunch it within the UK as from January 1st 1996.

The primary purpose of the UK Association of Atari User Groups is to
maintain a directory of User Groups and their contact details in order to
enable individuals to join an existing network of support. Advice and
encouragement is also available on creating new groups in areas where it
doesn't currently exist.

The UK AAUG will continue to operate on a non-profit making basis, so all
postal contact requiring a response must be accompanied by an SAE and disk.
The directory will also contain information on groups that support Atari
software, Atari publications (both printed and on disk), PD Libraries and
Atari Bulletin Boards, FTP and WEB sites.

To this end I would ask that all organisations that need to be listed in
these directories, that haven't already been contacted directly on this
subject, confirm their current contact details as soon as possible to ensure
that they are included within my provisional lists.

Harry Sideras

UK Association of Atari User Groups
49 Haywood Road
Tile Cross
Birmingham
B33 0LJ
(Remember the SAE and disk)

Internet: sidcelery@cix.compulink.co.uk
hsideras@mettav.demon.co.uk
NeST: Harry Sideras on 90:102/143
TurboNet 100:1011/143
AtariNet 51:502/100.16
FIDO 2:254/108.16

======

Points arising:
1. Yes, I have moved again.
```

2. Because the original list passed to me was very old I'm attempting to confirm every contact address on it. Partly because of point 1 this isn' as far forward as I'd like. Still, I've only had to remove one group and have added six to the 'confirmed' list, so that's pretty good IMO.
3. Note, this listing only applies to UK Users.

regards
##*#*#*#*#*
Harry S
##*#*#*#*#*

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

23. Atari United EMail address needed

Newsgroup: comp.sys.atari.st
Date: 1996-01-01 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <6764_hsideras@mettav.demon.co.uk>
Source record: 153778

Hi all,

18 months ago I saw a message posted here from Patti Barbiero listing the Atari United directory of User Groups in the USA. The EMail address given at the time was atariunited@delphi.com but mail to this address now bounces.

If anyone knows the current EMail address or if Patti is still around here could they please contact me at one of the addresses below.

Many thanks

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

24. FS: Jam Packed Jaguar Package

Newsgroup: comp.sys.atari.st
Date: 1996-01-01 00:00:00 UTC
From: DOMINGO@news.delphi.com
Message-ID: <4c89rd$6nc@news2.delphi.com>
Source record: 153779

*** Jam Packed Jaguar Package (tm) for Sale ***

What? You didn't get a Jaguar for Christmas? Don't have enough money to buy a "real" next-generation system? <evil grin> Then I have a deal just for YOU!

The Jam Packed Jaguar Package (tm) includes:

An Atari Jaguar Console (duh) [no manual or inside box packaging] w/2 controllers, RF modulator, AC adaptor & composite A/V cable

Alien Vs Predator [manual only]
Brutal Sports Football [no inside box packaging]
Bubsy Bobcat [no inside box packaging]
Checkered Flag
Cybermorph [no box or overlay]
Evolution Dino Dudes
Flashback
Hover Strike
Iron Soldier [no overlay]
Raiden
Syndicate
Trevor Mcfur in the Crescent Galaxy [no overlay]
White Men Can't Jump w/Team Tap
Wolfenstein 3D [cartridge only]

I have the boxes, manuals and overlays for everything except where noted. This is a second Jaguar system that I really don't need. I am not jumping ship. I just need money to buy the Jaguar CD and some new games.

Price is $350.00 firm including shipping anywhere in the continental U.S. COD or faster shipping is extra. This price works out to about $50.00 for the Jaguar and $20.00 for each game!

Please e-mail replies to the following addresses:

CompuServe: 74020,3254
Delphi: DOMINGO
GEnie: D.ALVEAR
Internet: domingo@delphi.com

25. Pagestream 1.8 Drivers

Newsgroup: comp.sys.atari.st
Date: 1996-01-01 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <96010100000724444@acpu.com>
Source record: 153780

esurf@csv.warwick.ac.uk (Mr M B Jones) spake thusly:
MM> Hello All, I have an old version of
MM> Pagestream (v1.8) and have come into possession of an A3 Canon
MM> BJ230 printer. Unfortunately, I have no printer driver. Can
MM> anyone help please? Thanks Mark

I can't help you with older drivers; sorry.
With PageStream 2.2se available from Toad for *peanuts*, I would
think that that would be a far better option. I use 2.2b, and the
only thing I miss is the "Make my Day" line. Your mileage may vary.

"The Poor Deluded Soul" - tderrick@acpu.com

... The road to success is always under construction.
___ Mountain Reader II - #00000077

26. 38400 mod but what comms

Newsgroup: comp.sys.atari.st
Date: 1996-01-01 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960101000007244443@acpu.com>
Source record: 153781

julian@connexus.apana.org.au (Julian Gifford) spake thusly:

JG> I don't have a comms program that supports a port speed of
JG> 38,400 :-(What can I use?

STalker, among others.

"The Poor Deluded Soul" - tderrick@acpu.com

... The brain you have reached is not in service at this time
___ Mountain Reader II - #00000077

27. New Pi computing HTTP site

Newsgroup: comp.sys.atari.st
Date: 1996-01-01 00:00:00 UTC
From: stuart_lyster@mindlink.bc.ca
Message-ID: <82073-820564872@mindlink.bc.ca>
Source record: 153782

or those mad enough to be interested in Pi computing on the ST and Falcon
(or TT!) please see the following HTTP:// site....

http://mindlink.net/stuart_lyster/pi-page.html

Yes, it is me again. Yes I am mad as ever! Yes, there's a contest where
you can win some money for Pi computing! See the Web page for details!

28. Re: UDO - in english?

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: e80097@pbhrzx.uni-paderborn.de
Message-ID: <4cbrld$nfp@news.uni-paderborn.de>
Source record: 153704

In article <820429136_OASIS_@ajrose.demon.co.uk>,
Andrew Rose <andrew@ajrose.demon.co.uk> wrote:

>Does anyone have english instructions for use of UDO? I've just
>downloaded version 4 in German, but have yet to make sense of it!

Just try to download the English version from ftp.uni-paderborn.de/atari/tools/util/ ...

I needed three weeks to translate the documentation so please use the english
one. ;-)

You can download UDO also directly from my homepage:
http://pbhrzx.uni-paderborn.de:8080/~e80097

Ciao, Dirk
--
+---+
Internet: e80097@pbhrzx.uni-paderborn.de (big stuff)	Dirk Hagedorn
MausNet: dh@mk2.maus.sauerland.de (no mails > 16kb)	In der Esmecke 9
Dirk Hagedorn @ MK2 (no mails > 16kb)	59846 Sundern
WWW: http://pbhrzx.uni-paderborn.de:8080/~e80097	Germany
+---+

29. Re: Everest editor support?

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: martinna@cf.ac.uk
Message-ID: <DKKMMH.Bz8@cf.ac.uk>
Source record: 153705

azog (azog@gti.gti.net) wrote:
: Does anyone know if Everest is still being supported? I'd like to
: register it, but didn't see an e-mail address for the author.

I registered about eight weeks ago around the time v3.5e came out. It
took just over a week to get my personal key (by snail mail).

Best wishes

Neil

==-==
Neil Martin, music undergraduate, University of Wales College of Cardiff
martinna@cf.ac.uk -=- smu3nam@thor -=- neil@yr-ynys.demon.co.uk
==-==-==-==-==-==-==-==-==-==-==-==-==-==-==

30. Re: Atari United EMail address needed

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <htOFOrL.dpj@delphi.com>
Source record: 153706

Harry Sideras <hsideras@mettav.demon.co.uk> writes:

>18 months ago I saw a message posted here from Patti Barbiero listing the
>Atari United directory of User Groups in the USA. The EMail address given at
>the time was atariunited@delphi.com but mail to this address now bounces.
>
>If anyone knows the current EMail address or if Patti is still around here
>could they please contact me at one of the addresses below.

I don't know if AU is still active, but you can reach Patti via her
husband's address: abarbiero@delphi.com _or_ Gordie Meyer at
biblinski@delphi.com.

Dana @ STReport International Online Magazine

31. phone #s for ICD & Soft-Logic BBS

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: uy594@freenet.Victoria.BC.CA
Message-ID: <1996Jan2.191429.10229@freenet.victoria.bc.ca>
Source record: 153707

Does anyone know the current phone numbers for either or both of ICD and Soft-Logic Bulletin Boards? The numbers that I have are ICD (815)968-2229, Soft-Logic (314)894-0057, both of these numbers are not in service.
Thanks for any info you can provide.
--
Tom Rooney
uy594@freenet.victoria.bc.ca

32. GDOS fonts...

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4ccb95$5m2@orm.southern.co.nz>
Source record: 153708

Hi Everybody...

I have recently grabbed VDI-Font v2.1 from the net. I think this has potential, but I need some decent GDOS font families, similar to that supplied with NVDI 3 (ie. the Monaco Mono font @ 8, 9, 10, 12, 16, 18, 20, 40 point etc...). I have checked out the Gdos font archives on umich.edu but have not found any that work very well, or are grouped as a complete family as the Monaco font is. Is there anywhere on the net that holds a collection of font families I can look at?...

Thanks in advance for your replies,

Chris Wilkinson, secretary of the Canterbury Atari Computer Enthusiasts group, Christchurch, New Zealand.
/|\

33. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <820687230_OASIS_@ajrose.demon.co.uk>
Source record: 153709

In article <4cb0fe$gji@columba.udac.uu.se>
teosn@strix.udac.uu.se (Stig Norin) said:-

>Now I have tried it again. I found out that the old Cab.App and Cab.Ovl
> (in the packet www107) works at least with some www-pages.
>But when I try to start the new one (in www116) I get this error
> in reading /cache/0000001.
>In both cases I am using the same stik and the same stik_cfg folder.
>So it must be a problem with Cab / Cab.ovl. Anyone know how to solve it?
>
You need to use new config files - check out the new ones in WWW116
and modify yours accordingly, there are differences in the way they're
put together by comparison with WWW107

Then it should all work just fine!

Andrew

--

---
andrew@ajrose.demon.co.uk
---

34. Re: GDOS driver for HPDJ?

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <820687494_OASIS_@ajrose.demon.co.uk>
Source record: 153710

In article <6744_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) said:-

>*Hi Andrew*, on 30 Dec 95 you wrote:
>
> a>
> a> Does anyone know where I might find an HP Deskjet GDOS driver? To
> a> clarify, I've never really bothered using GDOS, relying on Pagestream
> a> and Calligrapher which have their own built-in routines. I now want to
> a> print out some CAD designs from MasterCAD, but only have .SYS files for
> a> Epson and Atari laser printers.
> a>
> a> If you know where I could find a suitable driver, or have one up and
> a> running, please e-mail me
>
>Sorry if I'm being dense, but while Calligrapher has its own built-in
>routines for GDOS I'm under the impression that the .SYS drivers are entirely
>GDOS compatible. This is backed up by the fact that STFAX uses the exact
>same driver for ordinary GDOS and Calligrapher.
>

I just tried this (thanks to an e-mail) and got about 2/3rds of a page
of spaced letters and numbers thus:

3 3 1 Y

repeated down the page. Hmmmm....

I tried both the drivers from Calligrapher - DESKJET.sys and
DESKJET5.sys - one added a lower case p after the Y for about 4/5ths
of the list. Can't remember which was which tho'. Maybe I should try
some other progs.

Andrew

--

---
andrew@ajrose.demon.co.uk
---

35. Re: HP Deskjet 400...

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4cc54t$f7d@josie.abo.fi>
Source record: 153711

Chris Wilkinson (chriswil@southern.co.nz) wrote:

: I am considering purchasing a Hewlett-Packard Deskjet 400 printer for use
: with DTP software. I use NVDI 3 for vector fonts on my Falcon, but have
: noticed that no driver for NVDI directly supports this printer. Does
: anyone own a DJ400, and is it possible to use this printer to the fullest
: of its capabilities (full dpi, colour upgrade etc...), with the current
: NVDI version I use (v3.01).

I just purchased DJ660C - and HP really tries to make the lives of us
"non-PC-users" difficult =(No support and some nasty surprises.

But though HP doesn't help us a lot, there are solutions.. I think,
DeskJet 500- and 500C drivers should work well for you, like LaserJet 4-
and DeskJet 550C drivers work well enough for 660C.

NVDI 3.01 doesn't seem to support color at all (I've tried..). 4.0 does,
and so does 3.02, so it's time to update NVDI I guess..

You should be able to make a "perfect" driver for DJ400 using the
printer driver builder program provided with NVDI. What you need, though,
are the PCL-codes - and unfortunately, HP doesn't seem to give them away
very openly today... =(

I think (no joke), HP wishes to turn us into Windows-users. That would
benefit them, if not us... Their product policy supports this "theory",
at least...

Greetings,
Tommi

36. Configuring DeskJet 660/850C

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4cc5l9$f7d@josie.abo.fi>
Source record: 153712

Owners of these printers know that the tone cartridges can only be
aligned (among many other functions) using DOS/Windows software.

So what now?

Suppose some of you happen to have the SoftPC 286-emulator...
Of course, none of you do, because if someone did, our law-experts
would tell him he's a veeeeeeery bad person and a great sinner 8-) !
A law-breaker!

Sorry - law is a serious subject, but sometimes a bit ridiculous, too.

So, let's just suppose....

What about using the DOS version of HP Control Panel on SoftPC..?

Until we hopefully have a working HP control panel of our own.

It's the _only_ solution we have now, so why not try?

Greetings,
TH
(sometimes weird ideas might work ;-)

37. Re: HELP! "AUTO START"-PROGRAM?

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <4cc6s0$hd1@status.gen.nz>
Source record: 153713

Jyri-Pekka Hovila (hovila@messi.uku.fi) wrote:
: Hi!
:
: Just bumped to this weird problem... I'm trying to install Gemini desktop
: on my Mega-ST, and the installing instructions tell me to install
: GEMINI.APP as a "AUTO START"-program. That should be done by clicking on
: the program icon once, then changing a "AUTO START" parameter ON from a
: desktop menu. But -- where is a menu with that option? I've got TOS 1.4
: (English version). Please help me!

I believe it is referring to the Auto Start option inside the Install
Application dialogue. The dialogue is accessible from the Options menu,
but the application you want to auto-start must be selected when you
choose Install Application.
e.g.
Click once on GEMINI.APP
Choose Install Application from Options menu
Click on Auto Start in the dialogue that appears
Click on Install in the same dialogue
Save the desktop.

Hope that helps.

-Mario Becroft <mbecroft@iconz.co.nz>
(Tiny) Web Page: http://iconz.co.nz/~mbecroft

38. Re: WHERE ON INTERNET IS WWW116???

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: rtellez@filabres.ualm.es
Message-ID: <4cb3fn$c57@erika.cica.es>
Source record: 153714

Alain-Pierre DERENNES (Alain.Derennes@enst-bretagne.fr) wrote:
: Hello,

: if you have not find it now, you cat ftp it at:
: ftp.cnam.fr or 163.173.128.15 in /pub/Atari/Telecomm
: I have download it.

: Regards

Alternatively, you can also ftp it from
ftp.fu-berlin.de in pub/atari/www-browser (I think). I downloaded it from
there.
BTW, Only after 4 tries I managed to get www116.zip from within Netsscape in
.../~drz/atariwww.html. One more reason to hate PCs, Netscape and Windoze!!!

Regards

Ramiro
ALF on irc (Almeria Life Form)

Ramiro Tellez Sanz
Universidad de Almeria, Dpto. Quimica-Fisica
ALMERIA - ESPAN~A

39. wanted: Colonial Conquest

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: johnr@citenet.net
Message-ID: <4cc8o6$3h2@aladdin.iii.org.tw>
Source record: 153715

```
the strategy war game

e-mail at johnr@citenet.net
```

40. FS: Atari MIDI Studio Package

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: nao@interport.net
Message-ID: <nao-0201962275510001@nao.port.net>
Source record: 153716

ATARI MIDI STUDIO PACKAGE FOR SALE

Everything here is in excellent condition. I have done a lot of
professional musical works with this system, but my business situation has
forced me to switch to Mac. It really is sad to see my Atari go, but
better letting it be with someone who uses it than letting it sit in the
corner of my studio.

* Atari 1040STe Computer with 4MB RAM
* Atari SM147 - 14" Monochrome Monitor
* Atari Mouse
* Steinberg Cubase 3.01 - MIDI Sequencing Program
* Dr.T's XoR - Universal Patch Editor/Librarian
* Band in a Box Version 5 - Musical Accompaniment Program
* Spectre GCR 3.0 - Macintosh Emulator for STe
* Stalker 3 - Terminal Program
* Cardinal 2400 Modem
* Various Shareware Programs

All commercial programs come with original disks and manuals.

Asking $650 plus shipping. (I'm in Brooklyn, NY if you'd like to pick them up.)

Please send me e-mail if interested.

Naoyuki (nao@interport.net)

41. Hey Julian

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: Earl Tate <etat@delphi.com>
Message-ID: <xPKn2hP.etat@delphi.com>
Source record: 153717

Looking for your 38400 mod in here. Standing by.....

42. Re: ez drive

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: Jeffrey.Wisniewski@Microserve.com
Message-ID: <96010270225@microserve.com>
Source record: 153718

The highest price I have ever seen the EZ Cartridges was $21.95.

Sounds like you are buying from the wrong place.

==========
Jeffrey S. Wisniewski

Internet : jeffrey.wisniewski@microserve.com
dragons-egg@genie.com
via GEnie: DRAGONS-EGG
==========

43. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <820709076_OASIS_@swampdog.demon.co.uk>
Source record: 153719

In article <4cbgfn$4sj@preeda.internex.net.au>
johnmoon@connexus.apana.org.au (John Moon) said:-

>: In short, connect from the desktop then open CAB.
>: (It has just occurred to me that CAB probably takes a fair few seconds
>: to load from floppy, which is why some of you are trying to connect
>: from within. Sorry, people.)
>
>This is how i connect at my ISP....but.....it still bombs out at times.
>One thing I have found out is that if i keep all the files in my WWWCACHE
>of the sites that i go to frequently...it never bombs out..... the thing
>is to connect somewhere successfully and DONT clear out the cache.

Another thing - maybe my imagination - is, don't stop on an error. If
a page refuses to load then reload one you can download before
disconnecting and quitting. This seems to help circumvent the "Error
reading xxxxxxxx.htm sometimes as well.

--

Guy Harrison

guy@swampdog.demon.co.uk

44. Re: mint problem

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960102092853.10639D-100000@iris.amp.uni-hannover.de>
Source record: 153720

On Tue, 2 Jan 1996 ferment@delphi.com wrote:

> I have a minix file system installed and am using mint 1.12 along with
> korn shell version 4.0a, I think. Whenever I use one of the file utils
> such as ls, the prompt appears almost immediately, followed by the output
> of ls. This causes a lot of problems when using vi. Is it mint, the shell,
> the utilities, or other? Any help would be appreciated.

I guess your problem is due to the shell, running the tools as a parallel process without waiting for the tool to have finished. Another explanation would be that the actual output waits somewhere until the tools terminates. This could be due to both the shell and the tools.

Try a different shell first, as there are several to select from (sh, ash, bash, tcsh ...)

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
---

45. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: teosn@strix.udac.uu.se
Message-ID: <4cb0fe$gji@columba.udac.uu.se>
Source record: 153721

azog (azog@gti.gti.net) wrote:
: Andrew Rose (andrew@ajrose.demon.co.uk) wrote:

: : I have had other crashes, but this seems the most common. Maybe a
: : non-MagiC set-up will do better...must go and try...

: I've had crashes myself, but none like you described. I am running
: under "straight" TOS 4.04 (no patches), and it works fine. I did get
: that funny error that's posted in the FAQ, but very rarely, and things
: move along quite fine.

: --
: Billy D'Augustine, azog@gti.gti.net
: "Isn't that cute ... BUT IT'S WRONG!!!!"
: WWW: http://www.gti.net/azog/

Now I have tried it again. I found out that the old Cab.App and Cab.Ovl
(in the packet www107) works at least with some www-pages.
But when I try to start the new one (in www116) I get this error
in reading /cache/0000001.
In both cases I am using the same stik and the same stik_cfg folder.
So it must be a problem with Cab / Cab.ovl. Anyone know how to solve it?

Yours /SN

--
<--->
< ///---///. Stig Norin, Inst. of Theology >
< // // University of Uppsala, Box 1604 >
< /l " " l/ S-751 46 UPPSALA, Sweden >
< (l + L + l) tel +46 18-182227 fax:+46 18-128471 >
< * --- * e-mail:Stig.Norin@teol.uu.se >
< ******* res. adr: Sandstensv. 4 >
< _/ <> l_ S-752 67 UPPSALA >
< () tel. 018-469557 >
<--->

46. Re: Web Browser for Atari ST??

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4cb358$b3@epsilon.qmw.ac.uk>
Source record: 153722

On Steph@wuss.demon.co.uk, Steph Taylor (Steph@wuss.demon.co.uk) typed away:
: For full 'net access on an Atari, two packages are needed:

: OASIS v1.35E for E-Mail, Usenet, FTP & Telnet
: WWW116 for limited WWW access on SLIP connections only
^^^^^^^^

Hmm.. i tend not to agree with that.. you get full WWW access with
WWW116, plus you also get IRC. Also, in a month or so (hopefully)
there will be telnet, mail anf ftp available for STiK (which is in the
WWW116 package)

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

47. Pagestream and Canon BJ's

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: rickjnav@nic.wat.hookup.net
Message-ID: <4cd059$s40@nic.wat.hookup.net>
Source record: 153723

I find I am having trouble printing both with a BJ5 and a
shiny new BJ4100 using Pagestream...for some reason the print
starts about 1/4 inch lower on the page than it should, and the
fool printer seems to think that the page is 11 1/4" long...I have
to feed another page in and let it run through. I can print
exactly the same document to a Post Script laser printer, and the
alignment is perfect. Does anyone know of a solution to this
snag?
Last month I saw an article starting about a users group
for Pagestream, but I misplaced the address...please e-mail me if
you know who it is I should be contacting.

Thanks much. Rick J.

48. HENSA Archives

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960102232731.16089A-100000@moose.erie.net>
Source record: 153724

Ever since the changes at HENSA last month, I have not been able
to download files using WWW access. The files and descriptions are
listed, but when I try to download all I get is a message saying access
is available only between 8 PM and 8 AM. This happens even though it is
between those hours in England. Has anyone else encountered this problem?

49. armada doors game

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: Max.Denebian@f318.n105.z1.fidonet.org
Message-ID: <40d_9601022322@crystals.aloha.or.us>
Source record: 153725

Has anyone any contact with the author of the doors game, ARMADA ??

I'd like to get the latest version and have some questions. The docs I have list a bbs to call, and his bbs (??) number. I've tried both, but the sysop of the bbs never seems to upgrade me so I can look to see if there is an english version newer than mine, and I don't get a reply on the authors phone line.

Also, I've tried sending mail to the internet address and got no reply.

Anyone?

50. Re: Everest editor support?

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: u20z104@u20z104.ppp.lrz-muenchen.de
Message-ID: <820676538_OASIS_@u20z104.ppp.lrz-muenchen.de>
Source record: 153726

In article <4c9qko$odd@gti.gti.net>
azog@gti.gti.net (azog) said:-

>Does anyone know if Everest is still being supported? I'd like to
>register it, but didn't see an e-mail address for the author.
>
>--
>Billy D'Augustine, azog@gti.gti.net

It's definitely being supported - I registered about a month ago
and received a postcard with the key 2 weeks later.
Unfortunately, the author is not online - you'll have to snail mail
him. Write to:
Oliver Schmidt
Haselredder 23
D-23701 Eutin
GERMANY

Have fun!

Eike

--

Eike.Kohler@lrz.uni-muenchen.de

---

51. Re: MagiC vt52 problems

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: Koos_Kuil
Message-ID: <30e956bd@f397.n282.z2.fidonet>
Source record: 153727

In a message of <29.12.95>, Guy Harrison (2:281/202.0) writes:
> Have you also found Fdup() and Fforce() to be broken?

No, but this does work correctly when used.

--- JetMail 0.99beta21
* Origin: I like them... violin player from Vanessa Mae... (2:282/397)

52. Re: MagiC vt52 problems

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: Koos_Kuil
Message-ID: <30e957ad@f397.n282.z2.fidonet>
Source record: 153728

In a message of <29.12.95>, Dave Brook (2:281/202.0) writes:
> Right, let me see if I got this right... vt52 crashes under the right (or
> wrong) conditions. Is there another terminal program which will work?

No, TOSWIN isn't usable and TOS2GEM also not.

> Since MagiC reads the INF file to see which terminal is defined I surmise
> that an alternative might work (vt0100 would be good for many purposes I
> suspect). If this is correct, can anyone suggest a good alternative
> please?

Maybe possible but i really have no idea how it's setted up, VT52 does als
change the exception vectors for a while (i've noticed this when my own BBS was
using these and when VT52 is called it has effect on it so VT52 does hook
himself very deep into the system. But otherwise.. normally i don't have
any other problems with VT52, everything works fine.

Old nasty programms like GFA stuff can give problems, first the extension
should be .TTP or .TOS instead of .PRG and then it's a gamble if they are
clean enough.

--- JetMail 0.99beta21
* Origin: I like them... violin player from Vanessa Mae... (2:282/397)

53. Re: Fun SCSI problem

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199601030036.a4737@a.maus.de>
Source record: 153729

>It not the way it is supposed to work,but I just went thru an experience
>with my system where I wanted to add a new Syquest 135M removable to the
>scsi chain that already contained a Syquest 105M and a Seagate ST296N
>85M, I'd had termination problems before and found that It worked best
>with both old drives terminated! Now with the new setup I have found
>that I have to have the first drive in the chain (Syquest 105M)
>terminated and also the last drive in the chain (Syquest 135M), but had
>to remove the termination packs from the Seagate 85M! All I can say is
>if you see sense errors in the upper right hand corner of your screen,
>suspect termination problems! I know it is a bitch to keep pulling your
>drives apart to change the termination, but (it seems) the only way to
>get it right is try and try again!

Let me guess: You have an ST and a Link-cable style SCSI adaptor? If so, then your observations are perfectly OK and match the SCSI specification of having both ends of the chain terminated.

NB: None of the Link-cable style SCSI adaptors that have been available for Atari machines are terminated, so that either the first and last drive on the SCSI chain must be terminated.

bye, Peter

54. WWW Cache-Solution

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <820711556_OASIS_@pwomar.demon.co.uk>
Source record: 153730

Just incase any of you missed my original series of things to try out to fix the "cannot find file cache/00000001" in CAB, I re-installed it to find out what happened and how to fix it and it's fairly simple:

Just make sure that the cache path is set up correctly and then create a file 00000001 in it, I used Selectric's New Item option to do this but you can try a text editor or something, the one I created was zero length but I doubt that this matters, make up any old URL and type it in. It should show a blank page, then goto the clear cahe options and all should be fine! The things I go through for you lot...

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

---

55. Re: SCSI/ZIP Drive-Drivers

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <820709956_OASIS_@pwomar.demon.co.uk>
Source record: 153731

In article <6762_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) said:-

> P> You do not need any specific drivers, any hard disk driver should do
> P> the
> P> trick, I have used ICD and HD Driver with no problems with my Zip and
> P> all works perfectly OK.
>
>I think the ZIP drivers are only needed for some additional ZIP-specific
>commands. Obviously, from your experience, these aren't absolutely essential

Absolutely not, AFAIK they still do not currenly exist or at least HiSoft still haven't sent me mine but it only allows you to password and write protect your disks which doesn't really seem to be the most important thing and although i'd like them I wouldn't worry about them.

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

---

56. FS: TT system

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: smiller@joule.elee.calpoly.edu
Message-ID: <4caemd$i6q@isnews.csc.calpoly.edu>
Source record: 153783
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I have aquired a new TT system with more RAM, so I am selling my old one.

This includes:

(1) TT030 w/ 2megs ST ram w/o harddrive
(1) flakey 2meg ST ram board
(1) PTC1426 color monitor
(1) dead (I think it's the power supply) TTM195 19" monitor
(1) SLM 605 laser printer
(1) Spectre GCR w/ROMs

and I have various other 520ST items including tons of software

the computer is in fine shape, but the harddrive case is a different
color than the computer case. The keyboard and mouse work as new. The SLM
605 is in great shape also.

I will split things up if the offer is good.
Email for more information or call (805) 481 4822

The price is up for grabs...

drop me a line !!!

*steve

--
arise from beneath the remains before schizophrenia and morbid visions
create the new chaos a.d. or suffer the bestial devestation
I am putting together a WWW page for Sepultura, send email to contribute.
(not much work done on it yet) http://www.elee.calpoly.edu/~smiller

57. Is there any vram for st?

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: Guido Caliandro <clna18l1@bologna.nettuno.it>
Message-ID: <Pine.HPP.3.90.960101065334.28299B-100000-100000-100000@bologna.nettuno.it>
Source record: 153784

Hi,
I'm looking for a Virtual RAM for my ST-BOOK.
I found "VMEM" from CNAM, but I have problems to make it work (docs are
only in german :-(( )

Can you tell me about another program, or how make VMEM runs?

Thanks very much!

Guido

58. Re: What's happened to Current Notes Magazine?

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: diehl@io.org
Message-ID: <4ca5o6$ptc@ionews.io.org>
Source record: 153785

Mark Miller (mmiller@nyx10.cs.du.edu) wrote:
: Recently I bought all the issues I could find of Current Notes for
: this year. The last issue I found was the June/July 1995. In that
: issue, Joe Waters, the long-time editor of CN announced that he was
: giving CN to someone else because he was getting too old to handle
: managing the magazine and doing his day job. So he had to quit the
: magazine.

: The key issue is that he said he was handing it off to someone else,
: who he expected would continue CN, in a different format and such.
: But since that issue, I have not found another issue of CN. Did it
: die? Is it continuing? If so, could anyone who knows please post the
: address where one can contact the magazine, or the editor of it.

We are indeed still around and under new management as has been stated numerous times already. The November/December issue was released several weeks ago, and the January/February is currently being worked on. We've got all new staff doing the writing and a new look to the magazine. If you're a subscriber just mail hcarson@io.org and he'll get things straightened out. :-)

: Thanks,

: ---Mark
: mmiller@nyx.cs.du.edu

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

59. Re: IRC

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: diehl@io.org
Message-ID: <4ca632$ptc@ionews.io.org>
Source record: 153786

bosco@yab.com wrote:
: Who's the BOZO who made the IRC #Atari channel private? What a dickwad!

I don't know, but i spent two hours trying to take back the channel on a split ... and just when I needed the IRC to be splitty, it was completely stable. Argh! It's back now, anyway...

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

60. looking for midi / piano teaching program

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: johnfoy@ix.netcom.com
Message-ID: <4ca4b4$o9e@cloner2.ix.netcom.com>
Source record: 153787

I have a 1 meg 520ST and just got a Casio CTK-530 keyboard with Midi ports.
My wife would like to learn how to play. Can anyone recommend a program for
this?

Yesterdays decisions put us in life where we are today.
Todays decisions will shape our future. Choose wisely.
This is not a political statement, just common sense.

John Foy
johnfoy@ix.netcom.com

61. mint problem

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: ferment@delphi.com
Message-ID: <BfNlebP.ferment@delphi.com>
Source record: 153788

I have a minix file system installed and am using mint 1.12 along with korn shell version 4.0a, I think. Whenever I use one of the file utils such as ls, the prompt appears almost immediately, followed by the output of ls. This causes a lot of problems when using vi. Is it mint, the shell, the utilities, or other? Any help would be appreciated.

Thanks in advance, Frank

62. Re: 38400 mod but what comms prog to use

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30e9579c20cbd60@sn.no>
Source record: 153789
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Julian Gifford (julian@connexus.apana.org.au) wrote:

>I don't have a comms program that supports a port speed of 38,400 :-(
>What can I use?

Connect among others...

Hallvard

--
-_-_-_

63. Re: 38400 mod but what comms prog to use

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: enxkj@unix.ccc.nottingham.ac.uk
Message-ID: <4cbjor$gf@griffin.ccc.nottingham.ac.uk>
Source record: 153790
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <4c1v0b$5ud@preeda.internex.net.au>,
julian@connexus.apana.org.au says...
>
>I have just successfully completed the Atari World mod to my serial port
>and......it WORKS :-)
>
>I don't have a comms program that supports a port speed of 38,400 :-(
>What can I use?
You should be able to use most programs with the help of HSMODEM. HSMODEM allows the substitution of a higher speed for up to three of the older, lower speeds available in the port configuration menus of most terminal emulators.

I can't remember, off hand, which way round the substitutions work but it's not hard. When you configure MFP.PRG you arrive at one option at which you would normally put the letter u in six positions. These are actually three pairs of figures so that you could enter, say, 300 in one and 38400 in the next and (assuming I've got the numbers the right way round) when you select 300 baud in the menu you actually get 38400 at the port.

Hope this helps,
Keith
--
****
* enxkj@unix.ccc.nottingham.ac.uk * It is difficult not *
* kjackson@cix.compulink.co.uk * to write satire. *
* 2:2503/105@fidonet.org * Juvenal *
****

64. FS: Falcon030 4/65 + Extras $600

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <4cait1$hpq@madeline.INS.CWRU.Edu>
Source record: 153791

Hi- I have the following MINT condition Falcon for sale :

Atari Falcon 030
-Tos 4.04
-65MB Conner Internal HD (uninstalled)
-4MB Ram on Ram Gizmo Board

Included Hardware
-Screenblaster II Hardware/Software Combo (1280x960x16)
-Genius Mouse
-Standard Joystick

Software
-AtariWorks/SpeedoGDOS
-MultiTOS
-System Audio Manager and other included system software
-Ishar Falcon
-Pinball Dreams
-25+ disks of PD/Shareware
-More, but I can't think of what exactly at the moment . . .

-Less than one year old
-Will trade for C-Lab Falcon MK-X :)

Additional Hardware for Sale
-210 MB External Microtech HD with SCSI-II cable for Falcon $100 with
Falcon purchase
-Seiko 14" Trinitron SVGA Monitor $140 with purchase

Thanks!

--
~ ~
Sanjay Parker Instrumental Networking 216/481-1161
Showcase Studios For the 21st Century K2000/EPS/More!
~ ~

65. Realms of Reality

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: ud264@freenet.Victoria.BC.CA
Message-ID: <1996Jan2.062410.28713@freenet.victoria.bc.ca>
Source record: 153792

On an ST Format cover disk a demo of a Dungeon Master type game called
Realms of Reality was given away. I have had a look at this game and
it is rather impressive. In the docs, the author of Realms mentions
the possibility of more levels. I was wondering if anybody has
paid the shareware fee and, if so, has been informed if any more
work has been done on this game.

Ted Skrecky
ud264@freenet.victoria.bc.ca

66. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960102090316.10639A@iris.amp.uni-hannover.de>
Source record: 153793

On Sun, 31 Dec 1995, Paul Womar wrote:

> >
> >So please lets separate things that should not be mixed. I very often
> >hear people complaining about errors and blaming CAB although CAB
> >obviously cannot be blamed ('cos it's simply not involved).
>
>
> You are of course pretty much right but it seems to me that you did not actually
> experience this problem as the immediacy of the error seems to rule out the
>
You're right.

> other parts. AFAIC CAB.OVL actually is the part that takes data to and from
> CAB-STiK via the SLIP connection, however this error is reading from the cache
> of previously visited sites, I understand that CAB (or maybe OVL) actually looks
> into the cache to see if the site had been visited previusly and if so loads it
> up, this is before any connection appears to have been even attempted as you
>
Each time a doc is loaded from the cache CAB.OVL is supposed to check
across the net whether the actual document has been changed meanwhile,
and, if so, to discard the doc in the cache. I'm not sure whether the
actual CAB.OVL implements this. If it does, then even when the doc is
loaded from cache, a few bytes go across the SLIP connection (and may
cause problems).

> click on OK in the URL box and up pops the error after a quick flicker on the
> Hard Drive activity light. I might be completely wrong but I hope not, any
>
Of course, the problem might still arise from CAB, but what I'm saying is
that you can't rule out CAB.OVL and STiK so easily !

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
---

67. Re: Realms of Reality

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-0201960907050001@47.85.0.99>
Source record: 153794

In article <1996Jan2.062410.28713@freenet.victoria.bc.ca>,
ud264@freenet.Victoria.BC.CA (Ted Skrecky) wrote:

> On an ST Format cover disk a demo of a Dungeon Master type game called
> Realms of Reality was given away. I have had a look at this game and
> it is rather impressive. In the docs, the author of Realms mentions
> the possibility of more levels. I was wondering if anybody has
> paid the shareware fee and, if so, has been informed if any more
> work has been done on this game.
>

I had difficulty getting it to work properly.

I could not run it from a hard disk & when I eventually got it working it
from floppies, I could not save games.

I agree about the game, it is impressive & if the above paoblems could be
resolved, I would be interested in registering.

BTW, ST Format (January I think) mentions more levels will be placed on a
cover disk.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

68. Re: Fun SCSI problem

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960102091709.10639C-100000@iris.amp.uni-hannover.de>
Source record: 153795

On Mon, 1 Jan 1996, Tom Lamparty wrote:

> It not the way it is supposed to work,but I just went thru an
> experience with my system where I wanted to add a new Syquest 135M
> removable to the scsi chain that already contained a Syquest 105M and a
> Seagate ST296N 85M, I'd had termination problems before and found that It
> worked best with both old drives terminated! Now with the new setup I
> have found that I have to have the first drive in the chain (Syquest
> 105M) terminated and also the last drive in the chain (Syquest 135M), but
> had to remove the termination packs from the Seagate 85M! All I can say
> is if you see sense errors in the upper right hand corner of your screen,
> suspect termination problems! I know it is a bitch to keep pulling your
> drives apart to change the termination, but (it seems) the only way to
> get it right is try and try again!
>
This is NOT a good way to solve problems, you probably just suppress
somehow other problems. There is only ONE way to properly terminate an
SCSI chain and that is at _both_ ends. However, very often the host
adapter has terminators build in so that it can only be used at one end
of the chain. If placed in the middle even the adapter _must_ work
without terminators.

Doing things your way may even damage your SCSI devices, if you have
several drives and try to "terminate" each, because the bus drivers are
overloaded ! They are designed for the load of _two_ termination
networks, that is at each end of the chain.

Closely related to this is that you must never attempt to split an SCSI
chain in a way that in an Y shape one device gets directly connected to
three other ones !

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
---

69. Re: MGIF 5.00 finally released!

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <4cb9h2$4vu@nyheter.chalmers.se>
Source record: 153796

In article <820347464_OASIS_@mbha.demon.co.uk>,
Dave Brook <dave@mbha.demon.co.uk> wrote:
> In article <4butjo$eva@nyheter.chalmers.se>
> d8klojo@dtek.chalmers.se (Johan Klockars) said:-
>
>>...
>>>Hmmm, how about Crazy Dots 2? The beta test version I got a while ago did not
>>>work on CD2 or Matric Coco (which is an 8-bit). Disappointing because it looks
>>
>>You did use the -vdi (or better -vdq, if it works) switch, I hope.
...
>OK, got it to work... thanx. This looks like a very good piece of

Did -vdq work as well? That should be a _lot_ faster if it does, especially
on scrolling around a large picture.

>work, what is the future for mgif? >256 colours? display in a window?

MGIF handles 24 bit colour and uses Falcon true colour mode to great effect
already. Unfortunately, doing >256 colours using the VDI is not that simple.
If anyone has got any working code, I'd be interested, but I must admit
it's not a top priority.

Windowed display is of course on the list of things to do in the future.
Since the current scheme works rather well (IMO), I don't consider it very
important at the moment, though. If I get enough requests for it, I might
change my mind of course.

Unless any serious bugs in v5.00 are reported, I think the most important
things to do for the next version will be:
- Add some DSP support for convolutions etc
- Finally implementing a graphical 'intensity change' dialog

All other ideas and comments are of course very welcome.

>Also, if I save the executable config and then the cnf file as
>prompted, it crashes when reloaded. Something I am doing wrong maybe?

Hmm, I tried reconfiguring with the supplied MGIF.OPT file and it worked
perfectly. If you try it with a .OPT file with _lots_ of switches set,
you could overflow the internal buffer space, though.
Please, let me know by email what you were doing.

--
Chalmers University | Why are these | e-mail: d8klojo@dtek.chalmers.se
of Technology | .signatures | rand@cd.chalmers.se
| so hard to do | WWW/ftp: rand.thn.htu.se

Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

70. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4cbgfn$4sj@preeda.internex.net.au>
Source record: 153797

```
: In short, connect from the desktop then open CAB.
: (It has just occurred to me that CAB probably takes a fair few seconds
: to load from floppy, which is why some of you are trying to connect
: from within. Sorry, people.)

This is how i connect at my ISP....but.....it still bombs out at times.
One thing I have found out is that if i keep all the files in my WWWCACHE
of the sites that i go to frequently...it never bombs out..... the thing
is to connect somewhere successfully and DONT clear out the cache.


__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon
```

71. Re: HELP! "AUTO START"-PROGRAM?

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4cbij5$cgp@studs.sci.kun.nl>
Source record: 153798

In <4c7alv$qlj@luotsi.uku.fi> hovila@messi.uku.fi (Jyri-Pekka Hovila) writes:

>GEMINI.APP as a "AUTO START"-program. That should be done by clicking on
>the program icon once, then changing a "AUTO START" parameter ON from a
>desktop menu. But -- where is a menu with that option? I've got TOS 1.4
>(English version). Please help me!

Look under `Install Application', you can set the boot status there.

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

72. WHERE ON INTERNET IS WWW116???

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: maxr@ldvgpi20.eikon.e-technik.tu-muenchen.de
Message-ID: <4cbm95$nps@sparcserver.lrz-muenchen.de>
Source record: 153799

Hey Folks!

You can get the latest version of www1xx on
ftp.uni-kl.de:/pub/atari/incoming.
ftp.funet.fi:/pub/atari/incoming

hope that helps
MR
--
---
* Rechenberg Maximilian *
* email: maxr@eikon.e-technik.tu-muenchen.de *
* www: http://www.eikon.e-technik.tu-muenchen.de/~maxr/ *
---

73. Re: MagiC vt52 problems

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: and@sun1
Message-ID: <4cbmeb$88j@newsserver.rrzn.uni-hannover.de>
Source record: 153800

Dave Brook (dave@mbha.demon.co.uk) wrote:
: >
: >I find it _very_ stable. Have a look at your settings under MagiC 2.0.
: >If you have Ease also, switch off the Ease VT52 switches.
: >
: >Btw, are you trying to run NOS in a window, or is this happening to
: >lots of other programs as well?
: >

: Hi Guy...

: Yes and yes. It seems whenever I run anything in vt52 then soon after
: exiting I get problems (normally a lockup, sometimes a reboot). It
: really is annoying. I have Ease and have switched off the terminal
: window for tos/ttp. Also I am running MagiC 4, and the most recent
: version of vt52 (1.8) is even worse than the older version (1.30)
: which I have reverted to because it is more stable.

: Any thoughts?

Do not use Ease.
Do not ever use changes.prg.

--

ANDREAS KROMKE

74. Re: Opinions on MagicMac?

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: uq086@freenet.Victoria.BC.CA
Message-ID: <1996Jan2.171059.6686@freenet.victoria.bc.ca>
Source record: 153801

Do any programming tools such as Lattice C or Devpac run on Magic Mac? Also, how does MagicMac run on PowerBooks?

75. Re: Don't Buy an FPU !

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: boyd@gauss.math.fsu.edu
Message-ID: <4cbmrp$bt7@news.fsu.edu>
Source record: 153802

Phil Hough (phil4@phil4.demon.co.uk) wrote:
> In article <ftn_2.200.136.5$fidonet.org_30d488db_Claes.Holmerup@p5.dada.ct.se>
> claes.holmerup@p5.dada.ct.se (Claes Holmerup) said:-
> >In a message of <15.12.95>, Phil Hough (2:200/427.1) writes:
> > PH> The above is all my personal experience. If someone can put me
> > PH> right then I will consider plugging the fpu back into my computer,
> > PH> otherwise its just going to sit and gather dust until I get round to
> > PH> figuring out how to program it, and doing some programming myself
> > PH> !?!
> >
> >Hi Phil,
> >The problem is that you need a PAL-chip to be able to use an FPU in the Mega
> >STe. Once you've inserted the PAL, all FPU-programs should be able to use the
> >FPU.

I have one of these MegaSTE PALs for the FPU that I never used. I'd be
willing to sell it. Interested parties should email me directly.

--
****
* Mickey Boyd * Office Phone: (904)644-7167 *
* Systems Administrator * Digital Pager: (904)657-6425 *
* Florida State University * FAX: (904)644-4053 *
* Mathematics Department * http://www.math.fsu.edu/~boyd *
****

76. Re: Everest editor support?

Newsgroup: comp.sys.atari.st
Date: 1996-01-02 00:00:00 UTC
From: mail@fff.compulink.co.uk
Message-ID: <820698318_OASIS_@fff.compulink.co.uk>
Source record: 153803

In article <4c9qko$odd@gti.gti.net>
azog@gti.gti.net (azog) said:-

>Does anyone know if Everest is still being supported? I'd like to
>register it, but didn't see an e-mail address for the author.

Yes it is still supported the latest version in 3.5. It's supported in the UK by
Joe Connor. E-mail jconnor@cix.compulink.co.uk

---
kev@fff.compulink.co.uk
mail@fff.compulink.co.uk
kbeardsworth@cix.compulink.co.uk
---

77. Player Manager Editor

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: mark gardiner <100550.3170@compuserve.com>
Message-ID: <820671883.26074@mrktng.demon.co.uk>
Source record: 153604

Hi soccer fans,

I have been a keen player of Kick OFF2 and Player Manager for some time. However, Does anyone know of any editors for Player Manager that enables you to amend skill levels of teams? I have a small shareware editor for creating and amending squads for Final Whistle but of course that's not compatible in reverse with either KO2 or PM

Also, any hacked versions of Player MAnager around or keyboard commands that provide infinite % points to stop the Board sacking you even though your team is on a real roll? It's so annoying!!

Anyone want to swap teams etc.??

Many thanks

Mark

100550.3170@compuserve.com

78. ST FAQ available?

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: clarkp01@boat.bt.com
Message-ID: <4cdlps$di3@pheidippides.axion.bt.co.uk>
Source record: 153605

I've recently been given an Atari ST 520 without any manuals and I wonder if there's a FAQ somewhere which might help me get to know this machine a little better?
I'm more familiar with PCs and Vaxen.

cheers
Phil

+ the above views are mine and not necessarily those of BT

79. FS: Atari Mega ST2

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: Anestis Papoutsis <aps@Discovery.net>
Message-ID: <4cdb44$ufk@nic.wat.hookup.net>
Source record: 153606

```
Atari Mega St2 System for sale (Excellent Condition)
- 2 Megs Ram
- SM125 Hi res Monochrome monitor (the one on the swivel)
- Additional External Floppy Drive
- Manuals
- Original Packaging

Asking 500 Canadian

It was used for writing Music. I'm selling my setup.

Also For sale:

EPS 16+ sampler with hard shell case $1500 canadian.

If your interested please leave email
```

80. Re: FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960103105240.6137E-100000@asia.lm.com>
Source record: 153607

On Mon, 31 Dec 1995, Roger Cain wrote:

> On 30 Dec 95 julian@connexus.apana.org.au wrote:
>
> j> I have just successfully completed the Atari World mod to my
> serial
> j> port and......it WORKS
> :-)
>
> Great! Easy, wasn't
> it?
>
> j> I don't have a comms program that supports a port speed of 38,400
> :-
>
> Don't fret. The prog may not have a box for setting 38400 but it will
> support this speed if you are using RTS/CTS (almost certainly) and if you
> have fast enough serial software installed (HSMODEM, MagiC
> etc.).
>
> You won't really se it in action until you do a download (or whatever) and
> have a measure of the overall transfer
> rate.

I beg to differ! Try downloading the 0index from umich! It's a
text file, so the compression factor comes into play and you will get
close to 38.4kbps with a 14.4k modem. That is if both you and your ISP
have compression enabled! On already compressed files, ie. zip, zoo, lzh
arc and gif and jpg's then you might as well not bother with the upgrade
as the old 19.2 is actually faster than you can reach with a 14.4Kbps
modem!

>
> You do have a 28.8K modem, do you? You are unlikely to see much difference
> if the DTE is 14400 or
> below.
>
> Roger
> rcain@nest.demon.co.uk
>
>
> --
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

81. Re: Web Browser for Atari ST??

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4ce5ca$gbe@preeda.internex.net.au>
Source record: 153608

```
: Many providers including mine will not give you shell access for
: security reasons.

Probably because you are all an untrustworthy lot! 8-)

--

__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon
```

82. ** ST-Doorgame Authors! **

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: Rosemary MacCallum <mccallum@inwave.com>
Message-ID: <4ceb7a$k97@homer.alpha.net>
Source record: 153609

I would like to start a list of CURRENTLY supported or developed doorgame
for the Atari ST/etc related BBS world. The point being to make sure ST
sysops can get information on where to obtain new doors/updates to doors
and where they could download them when needed. The list would also include
entries for old/unsupported doors (eg. Axolotl Football)

I could post updates to the list whenever applicable and maintain a file
area on my bbs for free downloads if sysops have no luck contacting the
appropriate support bbs...

Sound like a plan? OK... I need your help...

IF YOU ARE an author of a BBS/Door past or present then could you email me
at mccallum@inwave.com and tell me if your door is supported currently or
you have moooved over to another platform. Also include a current address
and any other information you see apropriate (Shareware status/fee/BBS Number).

There are some of us who WANT to register doors on our systems but CANNOT
find the author anymore...

Thanks - Andy @ Mindbomb BBS

== Home of == Support BBS - Mindbomb 608/757 2029
Mindbomb Developments FSN - Nemesis@Bom
============= NET - mccallum@inwave.com ** NEW **
---

83. Re: pc to atari

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: mark gardiner <100550.3170@compuserve.com>
Message-ID: <820670571.26074@mrktng.demon.co.uk>
Source record: 153610

Try getting Ghostlink.zip from ftp.atari.archive.umich.edu

It moves around but may still be in the /atari/network
directory.

It works well but slow...

Mark

100550.3170@compuserve.com

84. Player Manager Editor

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: mark gardiner <100550.3170@compuserve.com>
Message-ID: <820670015.25208@mrktng.demon.co.uk>
Source record: 153611

Hi soccer fans,

I have been a keen player of Kick OFF2 and Player Manager for some time. However, Does anyone know of any editors for Player Manager that enables you to amend skill levels of teams? I have a small shareware editor for creating and amending squads for Final Whistle but of course that's not compatible in reverse with either KO2 or PM

Also, any hacked versions of Player MAnager around or keyboard commands that provide infinite % points to stop the Board sacking you even though your team is on a real roll? It's so annoying!!

Anyone want to swap teams etc.??

Many thanks

Mark

100550.3170@compuserve.com

85. Need help with "Gulam" shell

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30eaae743f418d1@sn.no>
Source record: 153612

I'm having some problems setting up the Gulam Unix-like shell.
I've already edited the variables in "gulam.g", but I still have a couple of problems.

The keyboard setup seems to be for a German ST, as I get all the wrong characters when in the shell.
I have a UK keyboard/TOS, and TOS 2.06- how do I change the keyboard setup for my own use? I didn't see anything about this in the configuration file.
I did however have a look at a file called "gulam.hlp", but I have no idea where it should be placed or anything. Any ideas?

The second problem, though not as critical as the above is that the mouse still interferes... I've set the mouse to "off" in the setup, so at least the mouse pointer disappears, but the mouse still messes up the commands if I move it (so why move it?- well, it starts moving on it's own at times, and until I get a proper mouse it's very irritating).

I'm also wondering how the shell could be installed within my system, so that it can be called upon from other programs- I see that in some menues there's a "start shell". Do I set this in the "environment" variables? Something like: set shell= d:\system\shells\gulam\gu.prg ?

Finally, how do I add more commands to it? I miss several commands, like "more" (yes, I know Uemacs replaces this for now, but I'd like a plain "more" instead), "less", "tail" and a few others. Are these added by having .TTP programs for the commands? Where can I find them? I'd like to have a complete as shell as I can have, getting as close to the tcsh shell I'm using in unix.

Hallvard
--
-_
Greetings from Norway!- Land of the midnight sun

URL-Launchpad->> http://www.sn.no/~hallvart/

86. > 38400 baud mods?

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: tkk@uclink2.berkeley.edu
Message-ID: <4ce3ij$bq4@agate.berkeley.edu>
Source record: 153613

Are there kits available for Atari Mega's that allow for greater than
38400 bauds? e.g. 115k bauds? If so where's the info, and/ or how much is it?

87. Re: Brainstorm JPEGD Bug!

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <4ce4g6$6lg@taiwan.informatik.uni-rostock.de>
Source record: 153614

paa@hol.gr (Andriopoulos Panagiotis) wrote:

> It is true that sometimes JPEGD acts strange!

As I already said: Please use the *latest* version of JPEGD.PRG, dated
Dec 25 1994 (9294 Bytes)! If you can't find it (the Atari archives I have
seen do mostly have old versions), I could post the ZIP archive (jpeg_dsp.zip
- 19294 Bytes) to someone by email in uue form (but only *once*, this person
should then redistribute it as necessary).

This version includes some of my enhancements and runs OK under 'normal'
circumstances.

> Though it might be a bug in the decoding algorithm, it is also possible that
> the communication between DSP and RAM is also suspect!
> I'll check it out if JPEGD uses handshake or not.

Handshake isn't used by JPEGD during decoding, but it uses only XBIOS calls
for communication between CPU and DSP, no direct hardware access! That means,
that for unusual speed-ups of CPU or DSP against the other, the XBIOS
functions
have to be adapted! My MPEGDSP against that uses handshaked communication
via direct hardware access. There are advantages and disadvantages of both
methods.

By the way, the next version of my utility 1stGuide supports multiscan and
progressive JPEG, I'll upload it next week on
ftp://swrinde.nde.swri.edu/pub/png/applications/
(see also http://quest.jpl.nasa.gov/PNG/pngapvw.html).
There will also be TrueColor-IMG support and a little correction in interlaced
(Adam-7) PNG handling.

If I get some time, I'll update the JPEGD appropriately for progressive JPEG
support.

Regards,
Guido

PS: *Good* graphics formats end with 'G': JPG, MPG, PNG, IMG :-)

88. Lindner's TeX

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <30ea8634275a7d0@xs4all.nl>
Source record: 153615

Anyone out there with a working set-up of Lindner's (La)TeX (including shell)? There's no way I can get initex to make the plain format files.

Appreciate answers by private email.

--

```
-------------------------------------------------------------------------
| | vertaler | translator | traductor |
| Jos den Bekker |Engels en Spaans|English and Spanish|espaï¿½ol e inglï¿½s|
|<josdb@xs4all.nl>|-----------------------------------------------------|
| | WWW: http://xs4all.nl/~josdb |
-------------------------------------------------------------------------
```

89. Re: Brainstorm JPEGD Bug!

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: paa@hol.gr
Message-ID: <4ce7uf$t57@newsflash.hol.gr>
Source record: 153616

Guido Vollbeding (guivol@esc.de) wrote:
: paa@hol.gr (Andriopoulos Panagiotis) wrote:

: > It is true that sometimes JPEGD acts strange!

: As I already said: Please use the *latest* version of JPEGD.PRG, dated
: Dec 25 1994 (9294 Bytes)! If you can't find it (the Atari archives I have
: seen do mostly have old versions), I could post the ZIP archive (jpeg_dsp.zip
: - 19294 Bytes) to someone by email in uue form (but only *once*, this person
: should then redistribute it as necessary).
That's the version I use

: This version includes some of my enhancements and runs OK under 'normal'
: circumstances.

: > Though it might be a bug in the decoding algorithm, it is also possible that
: > the communication between DSP and RAM is also suspect!
: > I'll check it out if JPEGD uses handshake or not.

: Handshake isn't used by JPEGD during decoding, but it uses only XBIOS calls
: for communication between CPU and DSP, no direct hardware access! That means,
: that for unusual speed-ups of CPU or DSP against the other, the XBIOS
^^^^^^^^^^^^^^^^^^^
: functions
: have to be adapted! My MPEGDSP against that uses handshaked communication
: via direct hardware access. There are advantages and disadvantages of both
: methods.
I don't know if my speeder is faulty, but the problem is located ta the
Dsp_ExecBoot (and the Dsp_ExecProg which calls the Dsp_ExecBoot (using bsr
or jsr)). Of cource the rom code calls Dsp_ExecBoot with the caches off
during the boot up. So turning off the cache before calling Exec_boot AND
Exec_Prog is a stupid but still working solution. I wrote a small patch that
does this stuff but it is 4.04 specific. Suerly someone else can do it the
right way
: By the way, the next version of my utility 1stGuide supports multiscan and
: progressive JPEG, I'll upload it next week on
: ftp://swrinde.nde.swri.edu/pub/png/applications/
: (see also http://quest.jpl.nasa.gov/PNG/pngapvw.html).
: There will also be TrueColor-IMG support and a little correction in interlaced
: (Adam-7) PNG handling.
I'll get this ASAP!
: If I get some time, I'll update the JPEGD appropriately for progressive JPEG
: support.

: Regards,
: Guido

: PS: *Good* graphics formats end with 'G': JPG, MPG, PNG, IMG :-)

Panayiotis

90. Re: Pagestream 1.8 Drivers

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960103104100.6137D-100000@asia.lm.com>
Source record: 153617

PageStream 1.8 came out before them Canon Bubble Jets hit the
market! If it emulates an older type then you might be able to use one of
those, but the newer ones won't help as there was a change in the way
they worked (I think). Best bet is the advice given below! I did check
both my original ver 1.51 disks and the 1.8 upgrade disk, and no Canon
drivers at all. Only inkjet printer driver is the HPDJ500! Sorry!

On Mon, 1 Jan 1996, Tderrick wrote:

> esurf@csv.warwick.ac.uk (Mr M B Jones) spake thusly:
> MM> Hello All, I have an old version of
> MM> Pagestream (v1.8) and have come into possession of an A3 Canon
> MM> BJ230 printer. Unfortunately, I have no printer driver. Can
> MM> anyone help please? Thanks Mark
>
> I can't help you with older drivers; sorry.
> With PageStream 2.2se available from Toad for *peanuts*, I would
> think that that would be a far better option. I use 2.2b, and the
> only thing I miss is the "Make my Day" line. Your mileage may vary.
>
> "The Poor Deluded Soul" - tderrick@acpu.com
>
> ... The road to success is always under construction.
> ___ Mountain Reader II - #00000077
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

91. Re: UDO - in english?

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4ce5f5$pjr@epsilon.qmw.ac.uk>
Source record: 153618

On andrew@ajrose.demon.co.uk, Andrew Rose (andrew@ajrose.demon.co.uk) typed away:
: Does anyone have english instructions for use of UDO? I've just
: downloaded version 4 in German, but have yet to make sense of it!

Coming to a hensa near you soon..

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

92. Re: armada doors game

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: Rosemary MacCallum <mccallum@inwave.com>
Message-ID: <4ceaii$k97@homer.alpha.net>
Source record: 153619

Max.Denebian@f318.n105.z1.fidonet.org (Max Denebian) wrote:
>Has anyone any contact with the author of the doors game, ARMADA ??
>
>I'd like to get the latest version and have some questions. The docs I have
>list a bbs to call, and his bbs (??) number. I've tried both, but the sysop of
>the bbs never seems to upgrade me so I can look to see if there is an english
>version newer than mine, and I don't get a reply on the authors phone line.
>
>Also, I've tried sending mail to the internet address and got no reply.
>
>Anyone?

How old is the doorgame? Most ST doors seem to be from around 1990 and are
usually not supported anymore, else the support BBS has changed several times.

I've ran into this problem a number of times, it would be kinda nice if a list
of CURRENT doors could be struck up for us remaining sysops, eh?

Hmmm... not a bad idea!

== Home of == Support BBS - Mindbomb 608/757 2029
Mindbomb Developments FSN - Nemesis@Bom
============= NET - mccallum@inwave.com ** NEW **
---

93. Re: armada doors game

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: Rosemary MacCallum <mccallum@inwave.com>
Message-ID: <4cebga$k97@homer.alpha.net>
Source record: 153620

```
>-------------------------------------------------------------------------------
> == Home of == Support BBS - Mindbomb 608/757 2029
> Mindbomb Developments FSN - Nemesis@Bom
> ============= NET - mccallum@inwave.com ** NEW **
>-------------------------------------------------------------------------------

ACK!!! The support number is 608/757 2092 *NOT* 2029!!! Bleurgh!
```

94. Re: Atari monitor

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: Ben Gilbert <bgilbert@natinst.com>
Message-ID: <30EB19B1.5077@natinst.com>
Source record: 153621

glen wrote:
>
> I have an SM-124 atari monitor I will sell for 30.00 plus shipping.

I would like to buy the monitor if it hasn't been sold already. I tried to respond in e-mail, but my message came back undeliverable since it couldn't find your host. Please contact me through e-mail or send me a phone number.

Regards,

--
Ben Gilbert e-mail: bgilbert@natinst.com
National Instruments
Austin, TX

95. Re: Opinions on MagicMac?

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: vegard@interlink.no
Message-ID: <vegard-0301961754420001@trh-ppp7.interlink.no>
Source record: 153622

In article <1996Jan2.171059.6686@freenet.victoria.bc.ca>,
uq086@freenet.Victoria.BC.CA (Nicholas Steele) wrote:

> Do any programming tools such as Lattice C or Devpac run on Magic
> Mac? Also, how does MagicMac run on PowerBooks?

GFA Basic does! :-) (using A La Card for the 3.6 interpreter & GFA Patch
for the compiler...)

Vegard Hofsoy

96. Will ESScode overwrite uuencoded files?

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: wl712@freenet.Victoria.BC.CA
Message-ID: <1996Jan3.234903.25698@freenet.victoria.bc.ca>
Source record: 153623

Does anyone happen to know whether or not ESScode can overwrite a uuencoded
file while its uuedecoding the file.It would leave more room on the disc
if this were possable.Any info on this would greatly be appreciated.
I have version 6.4. Thanks
Ron L

97. Atari monitor

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: ola@205.216.12.226
Message-ID: <ola.13.0012847F@205.216.12.226>
Source record: 153624

I have an SM-124 atari monitor I will sell for 30.00 plus shipping.

98. Re: 38400 mod but what comms prog to use

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30eb055c8321f00@sn.no>
Source record: 153625
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

John Moon (johnmoon@connexus.apana.org.au) wrote:

>: Connect among others...

>Hmmmm.....vers 2.46 only goes up to 19200! You must have a later vers. Hal!

Nope. I've got 2.46, but if you run HSmodem in the auto folder it can
go a lot higher (115000?? or something like that).
I've got the RSVE circuit and mine and it works fine with that.

Hallvard
--
-_-_-_

99. Re: Syquest question

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: siov@delphi.com
Message-ID: <RbPFW9R.siov@delphi.com>
Source record: 153626

A 88 can only read a 44, a 88c can R/W a 88 and 44 but a 44 can only R/W to a 44 cart.

[Bill Turczynski]
siov@delphi.com

100. Re: HENSA Archives

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960103223152.28222B-100000@moose.erie.net>
Source record: 153627

On Thu, 4 Jan 1996, Daniel Hedberg wrote:

> In article <Pine.LNX.3.91.960102232731.16089A-100000@moose.erie.net> you wrote:
>
> : Ever since the changes at HENSA last month, I have not been able
> : to download files using WWW access. The files and descriptions are
> : listed, but when I try to download all I get is a message saying access
> : is available only between 8 PM and 8 AM. This happens even though it is
> : between those hours in England. Has anyone else encountered this problem?
>
> Yes, exactly the same thing always happens to me. Too bad as I really
> liked HENSA.

Thanks to Tom, Dan and Dave for the feedback on HENSA. I don't
feel like such a loser any more! :) It seems like it must be an
oversight and should be easily fixed.

Right, Danny?

101. Re: Test- Please READ!

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <5bd_9601040106@flight.org>
Source record: 153628

> REPLY
>
> Mike :)

Ah! Sysop musta fixed it... I wasn't getting any replies to any messages,
and I wasn't even getting the usual junk mail...

---
* Kivi (unregistered) 1.41 *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

102. Re: Touch-Up/Migraph hand

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <5be_9601040106@flight.org>
Source record: 153629

> I've never heard of any other scanner being bundled with Touch-Up other
> than Migraph's own scanner. TouchUp, AFAIK, was done primarily to support
> the Migraph scanner; I don't know how well it supports other hand scanners.

I just bought a Migraph scanner from Toad a few weeks ago. It came with
TouchUp 1.84 and an Omron LightningScan scanner.

---
* Kivi (unregistered) 1.41 *
--------------------------- -//- --------------------------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
--------------------------- -//- --------------------------

103. Atari Software FS

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: mlake@dgs.dgsys.com
Message-ID: <4cenvh$r75@DGS.dgsys.com>
Source record: 153630

ST Software for sale (all items come with original disks and docs
except where noted):

Legend 9
Warlock 5
Baal 5
Rick Dangerous 2 6
Awesome 6
Parasol Stars 6
Captain Blood (not STe) 7
The Gold of the Aztecs 8
Stunt Car Racer (not STe) 8
Xenon 2 8
Dark Castle 6
Sleepwalker 8
Terrorpods 5
Lost Dutchman Mine 7
10th Frame 6
Vroom 9
Super Off Road 6
King's Quest II 6
Leisure Suit Larry II 6
Oids 7
Paperboy 7
Toobin' 7
Anarchy 8
Speedball 2 9
Defender of the Crown (no docs) 3
Arcade Fever (Stormlord & Onslaught) 5
Super Space Invaders 5
Oblivion 3
Paradroid 90 5
Vampire's Empire 3
C.O.L.R. Object Editor 3
Targhan 3
Black Lamp 3

Please add $1 per total order to help cover shipping.

Marshall Lake
POB 7332
Washington, DC 20044-7332
Tel 703-533-2132

--
Marshall Lake - TEAM Software - mlake@dgs.dgsys.com

104. Re: GEM veiwers for MPEG, GIF, JPEG, MOV, FLI, FLM, etc?????

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: Robert_Best
Message-ID: <30eaa990@p78.f503.n286.z2.fidonet>
Source record: 153631

I just released an early version of a programme that views WPG
(Word Perfect Graphics). In 2-colour mode the picture can be resized
and saved as IMG file.
The programme can be found as WPG05.ZIP on BearBoard (31 10 4840224)
and other BBSs.

Robert Best Fidonet 2:286/503.78 Internet best@rijnh.nl

--- ScanMail 0.70c [IOS 0.70c]
* Origin: ~ BearBoard Atari ST Fan BBS 010-4840224 ~ (2:286/503.78)

105. Re: Black Scorpion/Titan e-mail? Re: APEX

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: dhedberg@zen.kuai.se
Message-ID: <4cf29u$o5l@kaon.kuai.se>
Source record: 153632

John Perez (jperez@uhunix.uhcc.Hawaii.Edu) wrote:
: Can anyone direct me to the author of APEX Media, Titan Designs, or Black
: Scorpion software? I have some feedback and questions regarding APEX and
: would like to get them directly to the author.

TITAN Designs Ltd. E-Mail: 100345.2350@compuserve.com

--
@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

106. Re: HENSA Archives

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: dhedberg@zen.kuai.se
Message-ID: <4cf2cd$o5l@kaon.kuai.se>
Source record: 153633

Dennis McGuire (mcguired@moose.erie.net) wrote:

: Ever since the changes at HENSA last month, I have not been able
: to download files using WWW access. The files and descriptions are
: listed, but when I try to download all I get is a message saying access
: is available only between 8 PM and 8 AM. This happens even though it is
: between those hours in England. Has anyone else encountered this problem?

Yes, exactly the same thing always happens to me... too bad as I really
liked HENSA.

--
@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

107. Re: Web Browser for Atari ST??

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199601030222.AA01353@moroder.demon.co.uk>
Source record: 153634

In comp.sys.atari.st, efac001@alpha.qmw.ac.uk (D.Bhabuta) wrote:
>On Steph@wuss.demon.co.uk, Steph Taylor (Steph@wuss.demon.co.uk) typed away:
>: For full 'net access on an Atari, two packages are needed:
>: OASIS v1.35E for E-Mail, Usenet, FTP & Telnet
>: WWW116 for limited WWW access on SLIP connections only
> ^^^^^^^^
>Hmm.. i tend not to agree with that.. you get full WWW access with
>WWW116, plus you also get IRC.

From what I read in this newsgroup, it's not quite "full".. There are still
problems with forms, it appears, and there's no "mailto". So maybe "almost
complete" would be more accurate than "limited".

>Also, in a month or so (hopefully) there will be telnet, mail anf ftp
>available for STiK (which is in the WWW116 package)
^^^^ limited (:

Stephen
--
to@ New Men run the creche
rbrnmooe. ou While home defeats by Jeunesse Esch
oo rdrdeo..k In the Lux Familiar Cup
mnc Are rendered pointless

108. Re: HENSA Archives

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: ppospis@mtroyal.ab.ca
Message-ID: <1996Jan3.222737.68@mtroyal.ab.ca>
Source record: 153635

In article <Pine.LNX.3.91.960102232731.16089A-100000@moose.erie.net>, Dennis McGuire
<mcguired@moose.erie.net> writes:
> Ever since the changes at HENSA last month, I have not been able
> to download files using WWW access. The files and descriptions are
> listed, but when I try to download all I get is a message saying access
> is available only between 8 PM and 8 AM. This happens even though it is
> between those hours in England. Has anyone else encountered this problem?
>
>
>
Dennis,

I too have had this problem since last week. It is extremely annoying.
Does anyone in England also get this? Does anyone know why this is
occurring?

Paul
ppospis@mtroyal.ab.ca
Mount Royal College
Calgary, AB, Canada

109. Re: Questions about Falcon 030 Multimedia

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <820677476snz@mbha.demon.co.uk>
Source record: 153636

In article <4cdpmq$1um@josie.abo.fi>
thietavu@news.abo.fi "Tommi Hietavuo TKKK" writes:

> : standard between all the products I've been using is a great help.
> :
> : As it seems to be a proprietry MS format - I presume something based around
> : MPEG might be preferable.
> :
> : The main downside is that 99% of Ataris lack the power to do anything
> : sensible with a decent AVI file. Even the TT and Falcon owners (I have a
> : TT) really don't have the power to do what even a cheap 486 based PC can
> : do.
>
> Thats absolutely rubbish =) ! A Falcon with a 50 MHz DSP and 40 MHz CPU
> clock handles large JPEG- and MPEG-files at a speed no 486 can even dream
> of... So why not AVI-files, too?
>

If anyone out there is going to write something, how about making it work on a
TT as well as a Falcon? Just a thought...
--
dave

%/%/%/

110. Re: ZIP Drives/ICD Link

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <30eca55439c9441@xs4all.nl>
Source record: 153637
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Steve Wells (steve_w@atlantis.actrix.gen.nz) wrote:
>
>Question time again... :)

What, AGAIN...??? ;-)

>Can I use an IOmega ZIP-Drive on my STe with an ICD-Link? (Link, NOT
>Link-II, by the sounds of it it works on the Mk. 2, but not Mk. 1!?)

Right. Won't work.

>Also, can I use it _instead_ of a hard-disk? (I.e., my _only_
>high-capacity storage device?) My understanding is that I need to

To provide termpwr on the SCSI-bus (the Link *requires* this !) connecting
a second harddisk along with the ZIP is (almost) necessary.
Otherwise you need to modify the ZIP internally.
Besides the point, but: You may have trouble finding a cable to connect a
Link to a ZIP-drive directly as it must be a *female* 50-pin to 25-pin one.

>disable parity (surely the link would do this automatically, as this has

The parity of the ZIP-drive *cannot* be disabled... At least not until
someone writes a program that directly alters the firmware of the ZIP.
ICD ???

>always been necessary...), but FWIH only the Link-II gives you an option
>to do this. I can't really afford to upgrade to the Link-II, as the

An option for *some* drives only AFAIK, a.o. most Quantums.

>only reason I'm getting a ZIP-drive (far below normal market price of
>course) is that I just happen to have the ICD-Link laying around.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

111. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: dancer@brisnet.org.au
Message-ID: <4cevkn$op4@gateway1.brisnet.org.au>
Source record: 153638

Peter Rottengatter (perot@pallas.amp.uni-hannover.de) wrote:
: On Thu, 28 Dec 1995, Keith Sunderland wrote:

: >
: > >: When I want to select a URL, CAB displays an error dialog, saying that
: > >: it can't find, e.g., c:/wwwcache/00000001, when the cache folder is
: > >: set to c:/wwwcache.
: >
: > >I have exaxctlys the same problem. STIK looks to connect fine and cab begins reading a page when after 3083 bytes I get the message 'read error in file
: > >\wwwcache\00000001' . When I look in the wwwchache folder I find nothing but a
: >
: Sometimes its hard to figure out what is meant. Lets get to the point :
: STiK doesn't do any connects, it just provides the means for it (the
: TCP/IP stack). The connection is handled by CAB.OVL. The same holds for

: > cab begins reading a page
: >
: CAB doesn't read any page from internet, in fact, CAB doesn't even know
: how to talk to STiK. This again is done by CAB.OVL. The sequence is :

: 1. The user types in an URL (or selects one from an already read page).
: 2. CAB calls CAB.OVL and passes the URL as parameter.
: 3. CAB.OVL disassembles the URL, decides which host to connect to and
: initiates the connection by calling STiK with proper IP adress and
: port number.
: 4. When connected CAB.OVL requests the document by sending the appropriate
: command, using STiK.
: 5. The document comes in via STiK, and is saved into a cache file by
: CAB.OVL (filename has been supplied by CAB).
: 6. The connection is closed by CAB.OVL and control is transfered back to
: CAB, which reads the file from the cache folder.

: During the whole procedure of fetching a WWW page the only thing CAB
: itself does is displaying the corresponding status message ("Connecting
: to ...", "Read Data XXXX/YYYY Bytes", ...), being told to do so again by
: CAB.OVL.

: So please lets separate things that should not be mixed. I very often
: hear people complaining about errors and blaming CAB although CAB
: obviously cannot be blamed ('cos it's simply not involved).

: > same problem on WWW116 as well.
: >
: Obviously, since STiK and CAB.OVL have not been changed in this release.

Not all of the cache-file problems that peeople are having are due to the overlay. I'm using CAB 1.16 under MiNTNET (I wrote an OVL for it), and I can see what CAB is asking and doing.

1. CAB checks its cache. If it finds the file it wants there, then it uses it.
2. Assuming it didn't, it asks CAB.OVL to load the page, and save it in the cache folder as '00000001'.
3. If the OVL indicates success, then CAB takes the file, and renames it to something like '00000001.htm' or '00000002.gif'. (Note that a new file will still be saved as '00000001', regardless of what number the cache is up to. That is always the 'working file'.

NOTE: If the OVL indicates failure, CAB just ignores it, and then whinges about cache-files.

D

112. Re: 38400 mod but what comms prog to use

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: allmidd@xs4all.nl
Message-ID: <820779406_OASIS_@xs4all.nl>
Source record: 153639

In article <4ce5hn$gbe@preeda.internex.net.au>
johnmoon@connexus.apana.org.au (John Moon) said:-

>: Connect among others...
>
>Hmmmm.....vers 2.46 only goes up to 19200! You must have a later
vers. Hal!
>
This is certainly not true: if you install RSVE and HSMODEM Connect
automatically detects the possibility of higher speeds, up to 115200
on a ST. Though higher than 38400 I get errors with GSZRZ.

Johan

--

---
allmidd@xs4all.nl is the address of Johan &
Jan Middendorp & Marianne Braun

"Logic takes you from A to B but imagination takes
you anywhere" Albert Einstein
---

113. Re: Atari monitor / F.S.-posts

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <30eab77e13728f510@xs4all.nl>
Source record: 153640

glen (ola@205.216.12.226) wrote:

>I have an SM-124 atari monitor I will sell for 30.00 plus shipping.
>

Don't take this personally please, but I'm fed up with all those very
incomplete For-Sale posts. We don't all come from the US of f****** A.
Shipping a 30.00 monitor from Memphis over to, say, Stockholm is
a bit expensive, right ? Please, everyone, if you have something
for sale, state the country/state you're living in.

Secondly, there are other currencies than dollars in existence too.
What do you want 30.00 of ? Yen ? Francs ? poststamps ? candy-bars ?

L8R,

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

114. Re: UK Association of Atari User Groups

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: Frank.Charlton@dial.pipex.com
Message-ID: <AD0F7ACE9668C4BC7@ak054.du.pipex.com>
Source record: 153732

In article <6763_hsideras@mettav.demon.co.uk>,
hsideras@mettav.demon.co.uk (Harry Sideras) wrote:

>Following that decision I contacted Ken and obtained his consent to take
>over the AAUG and relaunch it within the UK as from January 1st 1996.

Well done, Harry!

ATB, Frank.

-=-
Frank Charlton - ST FORMAT Reviews Editor
Atari 4160 STe - Falcon030 - Apple Quadra 630
PGP Key available - use SEND PGP-KEY in the Subject: Line
-=-

115. Re: Questions about Falcon 030 Multimedia

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DKKz0w.67H@cix.compulink.co.uk>
Source record: 153733

In message <4c52pf$kaj@huron.eel.ufl.edu>, afn14016@freenet.ufl.edu said:

> Why there are AVI for IBM and Q-Time for MAC and nobody has develop
> a similar format for atari computers?

I'd have to agree with this. I've recently been playing around a lot with video digitising/playing on a PC - and the fact that the AVI format is standard between all the products I've been using is a great help.

As it seems to be a proprietry MS format - I presume something based around MPEG might be preferable.

The main downside is that 99% of Ataris lack the power to do anything sensible with a decent AVI file. Even the TT and Falcon owners (I have a TT) really don't have the power to do what even a cheap 486 based PC can do.

Roland.

@CiX

116. Re: SCSI/ZIP Drive-Drivers

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: Frank.Charlton@dial.pipex.com
Message-ID: <AD0F7ADA9668C4E8F@ak054.du.pipex.com>
Source record: 153734

In article <6762_hsideras@mettav.demon.co.uk>,
hsideras@mettav.demon.co.uk (Harry Sideras) wrote:

>I think the ZIP drivers are only needed for some additional ZIP-specific
>commands. Obviously, from your experience, these aren't absolutely essen

The specific commands as provided by HiSoft's CPX module are basically just
write-protection of cartridges (ZIPs don't use hardware write-protect like
floppies) and being able to password-protect a volume.

ATB, Frank.

-=-
Frank Charlton - ST FORMAT Reviews Editor
Atari 4160 STe - Falcon030 - Apple Quadra 630
PGP Key available - use SEND PGP-KEY in the Subject: Line
-=-

117. Req+question about files (was:Re: Hard Disk files GONE!)

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: p_keller@conan.ids.net
Message-ID: <4cd8qs$emg@paperboy.ids.net>
Source record: 153735
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

: Good luck!
Thanks. The only good luck I had was that two of the partitions survived.
I backed those up, then repartitioned and zeroed it. I'm in the process of
retrieving a lot of those files from umich and others, wonderful archives.

However, I had Quickst, but the one in umich isn't the one I had, and it
screws up the desktop in low res. Anybody have a decent copy you'd be willing
to send me? Plus, I'm working with gulam, and I'm sure the cursor didn't
blink in the one that got away, is there some way to fix this? It's very
irritating.

This was an inherited computer, just recently, and so none of the files were
backed up, grrr. It's a 1040stfm, btw.

Cheers-
--
- Peter Keller -
p_keller@conan.ids.net

118. Re: 38400 mod but what comms prog to use

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4ce5hn$gbe@preeda.internex.net.au>
Source record: 153736
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

: Connect among others...

Hmmmm.....vers 2.46 only goes up to 19200! You must have a later vers. Hal!

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

119. Re: 38400 mod but what comms prog to use

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4ce5jk$gbe@preeda.internex.net.au>
Source record: 153737
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

: Using Freeze Dried, I got 2700 cps rates !!!! :-)

Hey!!!!!!! there ya go.....FZDT RULES!!!!!!!!!!!!!!

--


```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

120. Re: 38400 mod but what comms prog to use

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <4ce16j$dja@preeda.internex.net.au>
Source record: 153738
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Atari World actually had a guide to installing HSMOD06 and it works great.

Using Freeze Dried, I got 2700 cps rates !!!! :-)

--

/| |\ o _, /�� o |\ |\ _ |
| | | | |/ | / | /|/| (_ | |/ |/ / _|/�/�|
\|/ \/|_/|_/|/\/|_/ | |_/ _/ |/|_/|_/_/ | \/|_/
(| julian@connexus.apana.org.au |) |)

121. Black Scorpion/Titan e-mail? Re: APEX

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: jperez@uhunix.uhcc.Hawaii.Edu
Message-ID: <DKKyy7.AoA@news.hawaii.edu>
Source record: 153739

Can anyone direct me to the author of APEX Media, Titan Designs, or Black Scorpion software? I have some feedback and questions regarding APEX and would like to get them directly to the author.

Thanks,

John Perez
President
Atari Computer Enthusiasts
of Hawaii

jperez@hawaii.edu

122. Re: WHERE ON INTERNET IS WWW116???

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: p_keller@conan.ids.net
Message-ID: <4cd9tk$emg@paperboy.ids.net>
Source record: 153740

rtellez@filabres.ualm.es wrote:
: Alternatively, you can also ftp it from
: ftp.fu-berlin.de in pub/atari/www-browser (I think). I downloaded it from
: there.
: BTW, Only after 4 tries I managed to get www116.zip from within Netsscape in
: .../~drz/atariwww.html. One more reason to hate PCs, Netscape and Windoze!!!
I was just at umich, and I believe it's now there.

--
- Peter Keller -
p_keller@conan.ids.net

123. Re: Realms of Reality

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: ud264@freenet.Victoria.BC.CA
Message-ID: <1996Jan3.045728.25405@freenet.victoria.bc.ca>
Source record: 153741

gigxr01@nt.com (Gerry O'Rourke) wrote:
>I could not run it from a hard disk & when I eventually got it working
>from floppies, I could not save games.

I also had problems with using my hard drive and also with saving games. I have solved the "save" problem. I first formatted a disk at 10 sectors per track, resulting in just over 800K of storage space. Next, I deleted a file called "SAVE=B" which is in the BOOT.INF folder. I then moved a file called "SAVE=A" from the DRIVES folder and put it in the BOOT.INF folder. I have managed to save & load from the disk in DRIVE A.

>I agree about the game, it is impressive & if the above paoblems could be
>resolved, I would be interested in registering.
>
>BTW, ST Format (January I think) mentions more levels will be placed on a
>cover disk.

I am going to play this game a bit more but I think I have already decided I will send the author some bucks. Hopefully I will be able to get the new levels directly from him as buying ST Format here in Victoria is almost Mission: Impossible!

124. Experience w/ ZIP/Parallel Drive?

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: clisowsk@condor.mcs.kent.edu
Message-ID: <4cd4aq$78q@ns.mcs.kent.edu>
Source record: 153742

Does anyone know or have any experience with connecting and using
the Parallel Iomega ZIP drive on the ST line of machines (1040ST)? I
imagine that one would need a driver in order to use the Parallel version.
From what I understand, the parallel version is nothing more than a
parallel to scsi convertor -- as is written in a Linux x86 HOW-TO.

--Craig
--
"We the willing, lead by the ungrateful, are doing the impossible with nothing.
We have done so much, with so little, for so long that we are now qualified to
do anything with nothing."

125. FS: Mega 2 w/4 megs and reboot feature

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: mcwilliams@wmich.edu
Message-ID: <1996Jan3.003628.36207@winnie.cc.wmich.edu>
Source record: 153743

Hi all,

I have a Mega 2 st with 4 megs of memory that has some kind of problem that I just don't have the patience to weather. On occasion, when writing a file, and only when writing a file, the machine reboots. I've had it in for repair three times already and I give up with it. It doesn't do it all the time, one time out of 10 I'd guess, but in a music studio this is too much of a liability to me.

Maybe some technical minded person would like to take this off my hands or can use it for parts. Everything else works great. Make me a token offer.

Thanks,

Brian

126. Korg 707 Editor/Librarian wanted

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <4cd5qg$ikk@status.gen.nz>
Source record: 153744

Does anyone have the above or a universal editor that is compatible.
Thanks for your help

127. Re: ez drive

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DKLDDL.D83@actrix.gen.nz>
Source record: 153745

In article <4c94b6$sf@homer.alpha.net>,
Rosemary MacCallum <mccallum@inwave.com> wrote:
> collins@upanet.uleth.ca (Patric Collins) wrote:
> >does anyone know of a good place to buy the
> >removable Hard disk cartridges for ez drive. So far all I have found
> >is 39.95 an better deals ?
> >
> >thanks for your help.
>
> Holy Media! Try one of the Mac catalogs, eg. ClubMac 1-800-258-2622
> sell them for $19.99 per cart, plus $3 overnight shipping on TOTAL
> order, so you could stock up. They are item number S198 2010.
>
> Hope that helps you out...

Mac-Warehouse has them for $24.95, or $19.95 if you get 10 or more
(10 = $199.50 = 1.35Gig). $3 shipping UPS-ground, or $7 overnight.
Sounds like this ClubMac crowd is offering a good deal!
Ph. Number is 1-800-367-7080 (24 hours).
Hmmm, they've got a web-page too (as has everyone else :)
http://www.warehouse.com

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

128. Re: Are Ataris good for midi

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: mark gardiner <100550.3170@compuserve.com>
Message-ID: <820670720.26074@mrktng.demon.co.uk>
Source record: 153746

For straight MIDI - Ataris are brill. Direct to disk, well you need a lot of system and that then means PCs...

129. Re: CTRL-MENU keying.

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <5112dbrewood@nest.demon.co.uk>
Source record: 153747

In a message of 03 Jan 96 jperez@uhunix.uhcc.Hawaii.Edu (90:100/106)
woffled to All
:

j> Can anyone direct me to the author of APEX Media, Titan Designs,
or
j> Black Scorpion software? I have some feedback and questions
regarding
j> APEX and would like to get them directly to the
author.

Mail Doug Little as
dlittle@nest.demon.co.uk.

Cats 'n' Birds 'n' Greeks - Daron -
dbrewood@nest.demon.co.uk

--
The reason behind the style of the new IBM logo is that this was the
best
they could achieve in the resolution they
had.

--

130. Re: WHERE ON INTERNET IS WWW116???

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <820717842_OASIS_@swampdog.demon.co.uk>
Source record: 153748

In article <4cb3fn$c57@erika.cica.es>
rtellez@filabres.ualm.es () said:-

>Alain-Pierre DERENNES (Alain.Derennes@enst-bretagne.fr) wrote:
>: Hello,
>
>: if you have not find it now, you cat ftp it at:
>: ftp.cnam.fr or 163.173.128.15 in /pub/Atari/Telecomm
>: I have download it.
>
>: Regards
>
>Alternatively, you can also ftp it from ftp.fu-berlin.de in
>pub/atari/www-browser (I think). I downloaded it from there. BTW, Only
>after 4 tries I managed to get www116.zip from within Netsscape in
>.../~drz/atariwww.html. One more reason to hate PCs, Netscape and
>Windoze!!!

It only took me 3 attempts using WWW106! You can rely on PC software
to restore your faith in the ST any day :-)

--

Guy Harrison

guy@swampdog.demon.co.uk

131. Re: ** Here HOW TO ADD SOUND TRACKS TO APEX MEDIA!***

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: cgra@btmaa.bel.alcatel.be
Message-ID: <4cdeck$g9i@btmpjg.god.bel.alcatel.be>
Source record: 153749

Now why didn't I think of that? Thanks for the tip ...
--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

---

132. Re: Questions about Falcon 030 Multimedia

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4cdpmq$1um@josie.abo.fi>
Source record: 153750

```
: standard between all the products I've been using is a great help.
:
: As it seems to be a proprietry MS format - I presume something based around
: MPEG might be preferable.
:
: The main downside is that 99% of Ataris lack the power to do anything
: sensible with a decent AVI file. Even the TT and Falcon owners (I have a
: TT) really don't have the power to do what even a cheap 486 based PC can
: do.
```

That's absolutely rubbish =) ! A Falcon with a 50 MHz DSP and 40 MHz CPU clock handles large JPEG- and MPEG-files at a speed no 486 can even dream of... So why not AVI-files, too?

Tommi

133. Re: MagiC vt52 problems

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <820657737snz@mbha.demon.co.uk>
Source record: 153751

In article <4cbmeb$88j@newsserver.rrzn.uni-hannover.de>
and@sun1 "Andreas Kromke" writes:

> Dave Brook (dave@mbha.demon.co.uk) wrote:
> : Any thoughts?
>
> Do not use Ease.
> Do not ever use changes.prg.
>

Hi Andreas...
Why and why? I use Ease becuase of all the desktops I have tried (and I have tried most of them), it suits me the best. Your comment must have been prompted by some problem(?). Changes.prg. What effect do you think this might be having?

Best regards

--
dave

o/o/o/

134. Re: Time for full Internet?

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: cgra@btmaa.bel.alcatel.be
Message-ID: <4cddn5$g9i@btmpjg.god.bel.alcatel.be>
Source record: 153752

Guido Caliandro <clna18l1@bologna.nettuno.it> is contemplating moving
a shel account to a SLIP/PPP connection and asks:

> [...]
> The browsers that are installed in my provider's system and that I
> use are:
>
> - lynx (www - ftp)
> - telnet
> - ftp
> - pine (mail - news)
> - finger
> - talk
> - write (similar to talk)
> [...]
> In full internet, how can I get in all the resources that I have
> with my host connection?

If you get the TAF (Toronto Atari F[ound,eder]ation?) set of installation
discs, and if you can spare a 10 MB partition on your hard disc, you can
have a (somewhat minimalist, monochrome) un*x/X11 up and running in an
hour or two. Just do *exactly* what they say and it will work.

The TAF distribution includes telnet and ftp, I think I had to search
around a bit to find finger, lynx and pine. Chimera (graphical www
browser) is also included, but on a 4 MB machine it runs out of memory
as soon as it hits a 10 KB GIF file. :(

SFAIK Linux still requires you to have an FPU fitted. I'm now looking
into NetBSD, which doesn't. (The FPU doesn't cost much, but it's fiddly
to fit and my nearest shop is more than 400m away...). So that makes
three un*x clones available for the Falcon. None of them will quite
turn it into a SparcStation, but it's surprising what you *can* do.
Take a look at http://plato.digiweb.com/kiffer/ -everything you see
(and hear) was built, tested and uploaded using a Falcon and/or MegaST.

--
Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
You can hire the brain behind this message! See
http://plato.digiweb.com/kiffer/chris_gray/resume.html
for details.
Opinions expressed are purely personal unless otherwise stated.

135. Re: UDO - in english?

Newsgroup: comp.sys.atari.st
Date: 1996-01-03 00:00:00 UTC
From: Alain-Pierre DERENNES <Alain.Derennes@enst-bretagne.fr>
Message-ID: <4ce1h2$11br@melimelo.enst-bretagne.fr>
Source record: 153753

Hello,
happy new year to all!

dirk Hagedorn wrote:
"...download english version of UDO from
ftp.uni-paderborn.de/atari/tools/util/... .You can ...directly from my homepage
.."
This morning, january 3 1996, I don't find the english version, nor at
uni-paderborn, nor at dirk's homepage.

Regards.

136. Re: INM-ATARI *** WHY BUY ATARI FALCON 030 *** Por Que?

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DKo941.IKF@actrix.gen.nz>
Source record: 153554

In article <4cf645$qid@huron.eel.ufl.edu>, <afn14016@freenet.ufl.edu> wrote:
> I AM FAIR AND COMPAIR ATARI FALCON TO IBM!
>
> Dear friends:
>
> I like to take a moment to compare IBM to Atari, and do so in a fair
> maner.

And all this is new to us!? Doesn't take a genius to know that PC's are slugs due to bad programming, and poor design. Doesn't change the fact that somehow, unfortunately, they are the standard. The machines aren't the PC's, Microsoft is the PC's, without Microsoft, the things might be half decent.

If you can't get any Atari stuff, then don't, get what you can.

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

137. German Retail Shops

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: John Gibb <jon@paisley.ac.uk>
Message-ID: <3422.9601041040@chaos.paisley.ac.uk>
Source record: 153555

I've recently gifted my STe to my uncle in Germany, Munster to be exact.
I said I'd inquire whether there are any *GOOD* Atari shops in that area,
where he might be able to purchase older games or possibly even a monitor
(not sure whether UK TVs use the same decoding as German TVs)

Are there still any good shops left or even a German mail-order company ?

Cheers,
John

138. Re: UDO - in english?

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: e80097@pbhrzx.uni-paderborn.de
Message-ID: <4cga28$md7@news.uni-paderborn.de>
Source record: 153556

In article <4ce1h2$11br@melimelo.enst-bretagne.fr>,
Alain-Pierre DERENNES <Alain.Derennes@enst-bretagne.fr> wrote:

>This morning, january 3 1996, I don't find the english version, nor at
>uni-paderborn, nor at dirk's homepage.

Grumble... There's no file called udo4etos.lzh or udo4etos.tos? Hmm, it seems
that I haven't uploaded the English version and still my homepage isn't as
topical as I remebered. ;-)

May I send you the English version uuencoded?

Ciao, Dirk
--
+---+
Internet: e80097@pbhrzx.uni-paderborn.de (big stuff)	Dirk Hagedorn
MausNet: dh@mk2.maus.sauerland.de (no mails > 16kb)	In der Esmecke 9
Dirk Hagedorn @ MK2 (no mails > 16kb)	59846 Sundern
WWW: http://pbhrzx.uni-paderborn.de:8080/~e80097	Germany
+---+

139. Re: Will ESScode overwrite uuencoded files?

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4cgfrg$mal@epsilon.qmw.ac.uk>
Source record: 153557

On wl712@freenet.Victoria.BC.CA, Ron A. Lukawitski (wl712@freenet.Victoria.BC.CA) typed away:

: Does anyone happen to know whether or not ESScode can overwrite a uuencoded
: file while its uuedecoding the file.It would leave more room on the disc
: if this were possable.Any info on this would greatly be appreciated.
Not that i know of.. although I can ask the programmer to see if he
can add in an option to do so.

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

140. Re: Touch-Up/Migraph hand scanner

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <820819624_OASIS_@ajrose.demon.co.uk>
Source record: 153558

In article <5be_9601040106@flight.org>
CALLUM.LERWICK@flight.org (CALLUM LERWICK) said:-

>> I've never heard of any other scanner being bundled with Touch-Up other
>> than Migraph's own scanner. TouchUp, AFAIK, was done primarily to support
>> the Migraph scanner; I don't know how well it supports other hand scanners.
>
>I just bought a Migraph scanner from Toad a few weeks ago. It came with
>TouchUp 1.84 and an Omron LightningScan scanner.
^^^^^^^^^^^^

And I thought Touch-Up was upto v2.51! Would those who have this new version confirm whether or not it will run under MagiC 2.x, a question I've failed to find the answer to despite asking a lot of people! I'm reluctant to spend an extra £35-00 on a package which I only generally use for scanning unless this is one of the benefits of the upgrade.

Andrew

--

---
andrew@ajrose.demon.co.uk
---

141. Re: UDO - in english?

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <820820106_OASIS_@ajrose.demon.co.uk>
Source record: 153559

In article <4ce5f5$pjr@epsilon.qmw.ac.uk>
efac001@alpha.qmw.ac.uk (D.Bhabuta) said:-

>On andrew@ajrose.demon.co.uk, Andrew Rose (andrew@ajrose.demon.co.uk) typed away:
>: Does anyone have english instructions for use of UDO? I've just
>: downloaded version 4 in German, but have yet to make sense of it!
>
>Coming to a hensa near you soon..
>
And a happy New Year to you too, Danny!!

Andrew

--

---
andrew@ajrose.demon.co.uk
---

142. Re: WHERE ON INTERNET IS WWW116???

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4cgp6a$a38@preeda.internex.net.au>
Source record: 153560

You can now also get it at ftp connexus.apana.org.au /pub/atari

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

143. Re: test

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4cgl76$dd6@inca01.inca.co.nz>
Source record: 153561

```
afn14016@freenet.ufl.edu wrote:
> test!

result!

--

Quote For The Month: "I'd horse-whip you if I had a horse"
```

144. BlowUp FX Installation?

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: jperez@uhunix.uhcc.Hawaii.Edu
Message-ID: <DKo93K.7r8@news.hawaii.edu>
Source record: 153562

To anyone who has done an installation of the BlowUp FX accelerator for Falcon, can you offer some information as to how extensive the necessary modifications are? I am primarily interested in whether the process is easily reversible and/or removable. Does installation require cutting circuit traces? How much soldering is required? Etc... Any information is very much appreciated.

Aloha,

The Borg
jperez@uhunix.uhcc.hawaii.edu
President - Atari Computer Enthusiasts of Hawaii (ACE-HI)
Falcon030 - STacy25 - Portfolio - 2600 - Lynx - Jaguar - 400/800 - 130 XE
----------Sorcery Computing Services----------

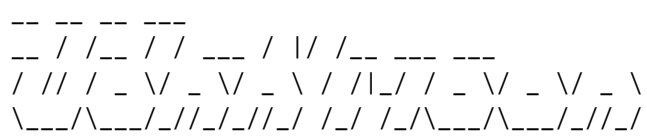
145. Re: Hey Julian

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4cgpfn$a38@preeda.internex.net.au>
Source record: 153563

Earl Tate (etat@delphi.com) wrote:
: Looking for your 38400 mod in here. Standing by.....

Julian aint here! in fact he's putting together a cheap PC for me!

--



johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

146. *** WHAT CAN YOU USE YOUR FALCON FOR? CAN YOU BUY THINGS FOR IT?***

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4ch1tf$d1h@huron.eel.ufl.edu>
Source record: 153564
Body handling: HTML body converted to readable text

What can you do with a Falcon 030?

The Falcon 030 was designed for true Multimedia Work. At this
moment this computer is no longer supported by Atari, it is now produced
by C-Lab of Germany.

In USA we have a few mail order companies that support and have
almost any thing you may need for your Atari ST, TT, or Falcon 030.
These are:

TOAD COMPUTERS 1-800-448-8623
e. mail: info@toad.net
WWW: http://www.toad.net/

ATY COMPUTER in California Ph. (510) 482-3775

if you want more information about products and sources you may
order ST INFORMER. It has many great articles and product reviews as well
as a list of suppliers of products for your Atari.

If you are looking for a computer that can do any type of serious
work being it desktop publishing, true color animation, 3D design, or
multitrack digital recording, the Falcon is here. I have done a lot of
productivity work with my set up. it is fun, fast, and economical. I
see my Falcon as a Graphics/Audio work Station, and it is!

Here are some of the things you can use your Falcon for:

Professional Multitrack AUDIO Digital Recording 50kHz
better than CD or DAT quality! with MIDI

Programs LOGIC AUDIO or CUBASE AUDIO

True Color Graphics, with Morphing,Animation, real time motion picture
video digitising. 24 bits graphics.

Program Apex Media and Expose Harware

YOU can do great desktop publishing work using:

Calamus SL, PAGESTREAM, ATARI WORKS etc

There are many good Terminal Communication Software

I use STalker and Steno

There are also many Retracing and 3D graphic programs available like:

CHRONOS PHOENIX and POV etc.

You can run any other programs like Data Base etc. and also add more
hard ware etc to your computer. example of these are:

Tabby Graphics Tablet and PEN
CD ROM Readers
SCSI Hard Disks
EXPOSE Video Digitiser and VIDEO MASTER FALCON
DAT to Falcon Digital Interface and Tape Backup
MODEMS
VIDEO CARDS
BLOWUP FX Card for more memory and speed!
Voice Mail capability etc.

As you can see there is plenty you can to your Falcon and plenty
that you can do with it.

There is only one thing you can not do. That is:

YOU CAN NOT WALK INTO YOU LOCAL COMPUTER STORE AND BUY SOFTWARE FOR YOUR
ATARI COMPUTER, But you can buy CD ROM, ZIP Drives, MODEMS etc. that can
be used on your Atari Falcon!

Well, ST, TT, MEGAS etc. are great too, but I only use a Falcon.

Hi hope this letter helps you understand why many people enjoy
having the Falcon computer and why it is a great buy.

I do not know the Game side of the Falcon. I use this computer for
professional work.

NOTICE: I am in no way related or affiliated to the above companies.

ICAL DATA I GOT FROM THE NET A WHILE AGO:

Atari Falcon030 Computer

Toad Computers: Atari Falcon030 Computer
Atari Falcon Price List

Falcon030, 1MB RAM, No Hard Disk$799.00
Falcon030, 4MB RAM, No Hard Disk$999.00
Falcon030, 4MB RAM, 85MB Hard Disk$1299.00 (Includes AtariWorks)
Falcon030, 14MB RAM, No Hard Disk$1499.00
Falcon030, 14MB RAM, 85MB Hard Disk$1899.00 (Includes AtariWorks)

Atari Falcon 030 Specifications

CPU: Motorola 68030 32-bit microprocessor @ 16MHz w/ 32-bit bus
FPU: Motorola 68881/68882 @ 16MHz (optional)

DSP: Motorola 56001 Digital Signal Processor running in parallel @ 32MHz
w/ 32kWords (24-bit) of local zero wait state static RAM
ROM: 512kB
RAM: 1, 4 or 16MB(14MB usable) on daughterboard (RAM is 32-bit wide)

Expansion bus: Internal 'Processor-Direct' slot for 386SX emulation
(third party 386SX emulator nearly completed) or other
co-processors/etc.

Video: (See below for specific video modes/resolutions.)
16-bit BLiTTER @ 16MHz (also handles hard drive access)
Accepts external video sync to allow high quality genlocking
Overlay mode for easy video titling and special effects
Overscan support
Hardware-assisted horizontal fine scrolling
VIDEL (video controller) sits on 32-bit bus

Audio: Stereo 16-bit Analog-to-Digital DMA input
Stereo 16-bit Digital-to-Analog DMA output
Eight 16-bit audio DMA record/playback channels
SDMA sound/DMA co-processor

Ports: 128kB cartridge port
2 9-pin mouse/joystick ports
2 15-pin STe enhanced analog/digital controller ports (Atari also
has new analog controllers w/ a joystick, 3 fire buttons, and a
12-key keypad)
MIDI IN, OUT/THRU
Bi-directional parallel port
RS232C serial port
SCSI II w/ DMA
Analog RGB/VGA/composite video connector
Stereo headphone out (1/8" mini-jack)
Stereo microphone in (1/8" mini-jack)
DSP port (up to 1MHz data transfer rate)
RF modulator for TV hookup
Localtalk compatible LAN (up to 250kbaud transfer rate)

Misc: Internal 1.44MB 3.5" HD floppy
Internal IDE 2.5" hard drive (optional)
Pre-emptive mulitasking OS (MultiTOS) w/ adaptive prioritization
and inter-process communication (also 68040 compatible)
Realtime clock and battery backed up RAM
1040ST-style case w/ internal fan
North American availability in mid-October

Price: 1MB/no HD - $799 list
4MB/65MB - $1399 list

Resolutions available on the Atari Falcon030 (c) 1992 Atari Corp.
Written by John Townsend
==========

This document may be re-printed again and again as long as the Atari copyright remains intact.
==========

A couple of notes: Unlike previous machines, there are just too many resolutions to give each resolution a name. Therefore, I will do my best to describe what the resolution is and which monitor it is on.

- NOTE: TV and a Color Monitor are the same.. by Color Monitor, I am talking about the standard SC1224. By VGA, I mean a standard VGA Monitor.

40 column modes ("column" means the number of x pixels divided by 8)

4 color, normal, TV: 320x200, 4 colors, 2 planes
16 color, normal, TV: 320x200, 16 colors, 4 planes
256 color, normal, TV: 320x200, 256 colors, 8 planes
True color, normal, TV: 320x200, true color

4 color, interlace, TV: 320x400, 4 colors, 2 planes
16 color, interlace, TV: 320x400, 16 colors, 4 planes
256 color, interlace, TV: 320x400, 256 colors, 8 planes
True color, interlace, TV: 320x400, true color

4 color, normal, VGA: 320x480, 4 colors, 2 planes
16 color, normal, VGA: 320x480, 16 colors, 4 planes
256 color, normal, VGA: 320x480, 256 colors, 8 planes
True color, normal, VGA: 320x480, true color

4 color, line-doubling, VGA: 320x240, 4 colors, 2 planes
16 color, line-doubling, VGA: 320x240, 16 colors, 4 planes
256 color, line-doubling, VGA: 320x240, 256 colors, 8 planes
True color, line-doubling, VGA: 320x240, true color

80 column modes

2 color, normal, TV: 640x200, 2 colors, 1 plane
4 color, normal, TV: 640x200, 4 colors, 2 planes
16 color, normal, TV: 640x200, 16 colors, 4 planes
256 color, normal, TV: 640x200, 256 colors, 8 planes
True color, normal, TV: 640x200, true color

4 color, interlace, TV: 640x400, 4 colors, 2 planes
16 color, interlace, TV: 640x400, 16 colors, 4 planes
256 color, interlace, TV: 640x400, 256 colors, 8 planes
True color, interlace, TV: 640x400, true color

2 color, normal, VGA: 640x480, 2 colors, 1 plane
4 color, normal, VGA: 640x480, 4 colors, 2 planes
16 color, normal, VGA: 640x480, 16 colors, 4 planes
256 color, normal, VGA: 640x480, 256 colors, 8 planes

4 color, line-doubling, VGA: 640x240, 4 colors, 2 planes
16 color, line-doubling, VGA: 640x240, 16 colors, 4 planes

256 color, line-doubling, VGA: 640x240, 256 colors, 8 planes

and lastly.. there are compability modes for ST Low, ST Medium, and ST High on both VGA monitors and SC1224 monitors. (On a color monitor, ST High is achieved by using the interlace mode).

Also, the ST Monochrome monitor (the SM124) will work with Falcon030 as well. However, it only supports one resolution: ST High Resolution.

All modes on a TV can be overscanned. This means multiplying the X and Y resolution by 1.2. For example, modes with 320 pixels of horizontal resolution (X res) will become 384 pixels across, and modes with 640 pixels will become 768 across. Overscanning is done in the X and Y resolution. You can't do them independently. Special Note: On a VGA monitor, overscan is "faked".. since the video hardware doesn't have the capability to do overscan on a VGA monitor, we made it so that if a overscan mode is set on a VGA monitor, you still see the normal size screen, but the screen is a window onto the bigger overscanned image. Make sense? We did this for compatibility. This way if a game that has an overscanned starup picture can use the same pic on both the VGA monitor and the TV monitor. Pretty cool, eh?

BTW.. Overscan can NOT be set from the desktop. The AES and Desktop will work just fine with it, but because you can't see the parts of the screen, we thought that that option shouldn't be available from the desktop. We don't want to confuse people. However, Overscan can be set using a new XBIOS call (Vsetmode()).. so it is still available.

I hope I haven't made any mistakes. I triple-checked this document in search of errors and I couldn't find any. If you do find some, send me Email on GEnie (to TOWNS) or CIS (70007,1135) and let me know.

-- John Townsend, Atari Corp.

P.S. Anyone who would like to reprint this message, please do so! The smaller the number of times I have to type that message, the more my fingers with thank you! ;-)

After looking at this one more time.. one point to clear up: By saying SC1224 Color Monitor, I mean any Color Monitor that Atari have manufactured for the ST/Mega/STE/MegaSTE computers. Clear as mud? ;-)

Article: 33384 of comp.sys.atari.st
Path: i2unix!corton!mcsun!sun4nl!alchemy!piet
From: piet@cs.ruu.nl (Piet van Oostrum)
Newsgroups: comp.sys.atari.st
Subject: Re: The REAL Falcon specs wanted!
Keywords: Falcon specs.
Message-ID: <1992Sep1.120211.6162@cs.ruu.nl>
Date: 1 Sep 92 12:02:11 GMT
References: <1992Aug31.123840.1064@ludd.luth.se>
<1992Aug31.195705.18207@athena.cs.uga.edu>

Sender: network-news@cs.ruu.nl
Reply-To: piet@cs.ruu.nl (Piet van Oostrum)
Organization: Dept of Computer Science, Utrecht University, The Netherlands
Lines: 470
In-Reply-To: kjohnson@castor.cs.uga.edu (Kristopher Johnson)

I found this file on the local ATARI Company's BBS : (original in Dutch)

This article is written by Wilfred Kilwinger (Support Manager) for Atari Briefing, the newsletter by Atari (Benelux) B.V. for the Atari user groups. It was specifically stated that it could be reproduced. I have
translated it in English with the assumption that an English translation would be considered the same as the original.

The original also contained a description of all the features of the Falcon
which have been reproduced here a zillion of times so I did not include these.

Atari custom chips

VIDEL

The VIDEL takes care of the video functions of the system including overscan, overlay mode and true color graphics

COMBEL

The COMBEL is the system manager of the Atari Falcon030. This chip controls
all system functions. Also the BLITTER is built in in this chip.

SDMA

The SDMA is the Sound DMA and controls the sound part. We have built in a unique matrix switch function in this chip (more details in the second part)

KEYBOARD PROCESSOR

The keyboard processor has been improved and is now also suitable for high resolution mice.

Besides the above custom chips the Atari Falcon030 has a number of standard
chips like the Motorola 68030 and 56001 DSP. Another important chip is the CODEC in which the 16 bit AD and DA converters are located.

Video modi

As you can see in the survey of Operating System calls
the video hardware is complete sotware controllable. The following combinations can a.o. be chosen:

Mode Resolution Bit planes Colors Palette

ST LOW 320x200 4 16 4096
ST MED 640x200 2 4 4096
ST HIGH 640x400 1 2 4096

True Color 640x480 8 256 262144
320x200 15bpp 32768 N/A

The last mode asks for some explanation. Here there is no color palette but
15 bits per pixel to describe the pixel itself. The format is RRRRRGGGGGXBBBBB. VDI supports this mode thus programs that have not been written for this mode specifically can use it nevertheless.
X is the overlay bit and can be used for video titling and special effects.

320x200 16bpp 65 N/A

This mode is called the slideshow mode, is not supported by the VDI, you are on you own. X is an extra green bit.

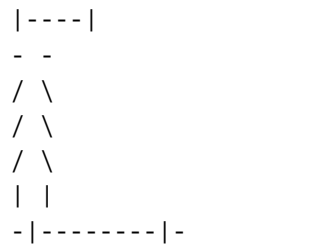
True Color in 640x480 is not possible because of the bandwidth of VGA monitors.

Mode Resolution Bit planes Colors Palette

VGA 320 of 640 1,4,8 2,16,256 262144 (Overscan
Video 200 of 400

With Video we mean the Atari SC-monitors, the TV modulator and/or the composite video output.

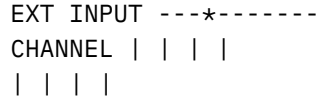
All modes can be gegenlocked. With adaptors we convert
the 15-pole video bus to thee standard Atari or VGA connections.

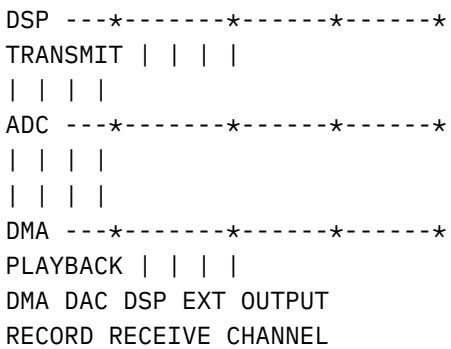


Matrix coupling

To make the system performance in the audio part as good as possible Atari designed a miniature 'telephone exchange' that can easily connect the source devices to the receiving devices. Also it is possible to make more than one connection at a time.

Source devices





Receiving Devices

Ports andn interfacing

DSP CONNECTOR (DB26 Female)

Pin Signal Pin Signal

1 GP0 14 GND
2 GP1 15 SRD
3 GP2 16 GND
4 P_DATA 17 +12V
5 P_CLK 18 GND
6 P_SYNC 19 R_DATA
7 n/c 20 R_CLK
8 GND 21 R_SYNC
9 +12V 22 EXT_INT
10 GND 23 STD
11 SC0 24 SCK
12 SC1 25 GND
13 SC2 26 EXCLK

SCSI CONNECTOR (flat 50 pins SCSI II Female)

Pin Signal Pin Signal

1-10 GND 37 Not Connected
11 +5V 38 +5V
12-14 Not Connected 39 Not Connected
15-25 GND 40 GND
26 SCSI 0 41 ATN
27 SCSI 1 42 GND
28 SCSI 2 43 BSY
29 SCSI 3 44 ACK
30 SCSI 4 45 RST
31 SCSI 5 46 MSG
32 SCSI 6 47 SEL
33 SCSI 7 48 C/D
34 Parity 49 REQ
35-36 GND 50 I/O

SERIAL PORT (DB9 MALE)

Pin Signal

1 Carrier Detect 5 GND
2 Receive 6 Data set ready
3 Transmit 7 Request to Send
4 Data Terminal Ready 8 Clear to Send
9 Ring Indicator

PARALLEL PORT (DB25 Female)

The parallel port has extra signal to ease the connection of scanners.

Pin Signal

1 Strobe 8 Data 6
2 Data 0 9 Data 7
3 Data 1 10 Acknowledge
4 Data 2 11 Busy
5 Data 3 12-16 Not Connected
6 Data 4 17 Select
7 Data 5 18-25 GND

MONITOR CONNECTOR (DB19 Male)

Pin Signal Pin Signal

1 Red 11 GND
2 Green 12 Composite Sync/Video
3 Blue 13 Horizontal Sync
4 Mono/Overlay 14 Vertical Sync
5 GND 15 External Clock Input
6 Red GND 16 External SYNC Enable
7 Green GND 17 +12V
8 Blue GND 18 M1
9 Audio out 19 M0
10 GND

SCC LAN-port CONNECTOR (8-pin Mini DIN Female RS-422)

Pin Signal

1 Handshake Output (DTR RS 423) 5 - Received Data
2 Handshake Input or External Clock 6 + Transmitted Data
3 - Transmit Data 7 General-purpose Input
4 GND 8 + Receive

ENHANCED JOYSTICK (DB15 Male)

Port A Port B

Pin Signal Pin Signal

1 UP 0 1 UP 1
2 DOWN 0 2 DOWN 1
3 LT 0 3 LT 1
4 RT 0 4 RT 1

5 PAD0Y 5 PAD1Y
6 FIRE 0 / LIGHT GUN 6 FIRE 1
7 VCC (+5 VDC) 7 VCC
8 Not Connected 8 Not Connected
9 GND 9 GND
10 FIRE 2 10 FIRE 3
11 UP 2 11 UP 3
12 DOWN 2 12 DOWN 3
13 LT 2 13 LT 3
14 RT 2 14 RT 3
15 PAD0X 15 PAD1X

MIDI PORT (DIN 5 Female)

MIDI OUT MIDI IN

Pin Signal Pin Signal

1 Thru Transmit 1 Not Connected
2 GND 2 Not Connected
3 Thru Loop Return 3 Not Connected
4 Out Transmit 4 In Receive
5 Out Loop Return 5 In Loop Return

New Operating System calls

This information is not complete, maybe subject to change and is certainly
not meant as documentation for programmers

DSP-calls

Dsp_DoBlock(a,b,c,d) (void) xbios(500,a,b,c,d)
Dsp_BlkHandShake(a,b,c,d) (void) xbios(501,a,b,c,d)
Dsp_BlkUnpacked(a,b,c,d) (void) xbios(502,a,b,c,d)
Dsp_InStream(a,b,c,d) (void) xbios(503,a,b,c,d)
Dsp_OutStream(a,b,c,d) (void) xbios(504,a,b,c,d)
Dsp_IOStream(a,b,c,d,e,f) (void) xbios(505,a,b,c,d,e,f)
Dsp_RemoveInterrupts(a) (void) xbios(506,a)
Dsp_GetWordSize() (int) xbios(507)
Dsp_Lock() (int) xbios(508)
Dsp_Unlock() (void) xbios(509)
Dsp_Available(a,b) (void) xbios(510,a,b)
Dsp_Reserve(a,b) (int) xbios(511,a,b)
Dsp_LoadProg(a,b,c) (int) xbios(512,a,b,c)
Dsp_ExecProg(a,b,c) (void) xbios(513,a,b,c)
Dsp_ExecBoot(a,b,c) (void) xbios(514,a,b,c)
Dsp_LodToBinary(a,b) (long) xbios(515,a,b)
Dsp_TriggerHC(a) (void) xbios(516,a)
Dsp_RequestUniqueAbility() (int) xbios(517)
Dsp_GetProgAbility() (int) xbios(518)
Dsp_FlushSubroutines() (void) xbios(519)
Dsp_LoadSubroutine(a,b,c) (int) xbios(520,a,b,c)
Dsp_InqSubrAbility(a) (int) xbios(521,a)

```
Dsp_RunSubroutine(a) (int) xbios(522,a)
Dsp_Hf0(a) (int) xbios(523,a)
Dsp_Hf1(a) (int) xbios(524,a)
Dsp_Hf2() (int) xbios(525)
Dsp_Hf3() (int) xbios(526)
Dsp_BlkWords(a,b,c,d) (void) xbios(527,a,b,c,d)
Dsp_BlkBytes(a,b,c,d) (void) xbios(528,a,b,c,d)
Dsp_HStat() (char) xbios(529)
Dsp_SetVectors(a,b) (void) xbios(530,a,b)
```

De volledige beschrijving van bovenstaande functie's staat in de Falcon030 Developers Documentation.

VIDEO SETMODE

```
int setmode( int modecode );
```

The setmode(int modecode) call is used to place the Falcon/030 SHIFTER into a specific mode. A bit-encoded value (called a "modecode") is passed to setmode() to set the mode. setmode() returns the previous mode that was set.

To help make the building of modecode values easier, here is a table of defines:

```
#define VERTFLAG 0x100
#define STMODES 0x80
#define OVERSCAN 0x40
#define PAL 0x20
#define VGA 0x10
#define TV 0x0

#define COL80 0x08
#define COL40 0x0
#define NUMCOLS 7

#define BPS16 4
#define BPS8 3
#define BPS4 2
#define BPS2 1
#define BPS1 0
```

Using these defines, you can build a modecode for any possible mode. For example:

For True Color Overscan:

```
modecode = OVERSCAN|COL40|BPS16;
```

For ST Medium Compatibility mode on a Color Monitor/TV:

```
modecode = STMODES|COL80|BPS2;
```

For ST Low Compatibility mode in PAL on a Color Monitor/TV:

```
modecode = STMODES|PAL|COL80|BPS2;
```

For 256 color, 80 column mode on a VGA monitor:
modecode = VGA|COL80|BPS8;

If you have a modecode and wish to know how many bits per pixel it
has, use the following:

if(modecode & NUMCOLS) == BPS16)
do_something_cool(); /* You have true color mode */

The setmode() call will return the previous modecode set. You must use
this value to get back to whatever mode you were in before you made your
setmode call.

int mon_type(void)

The mon_type() function will return the kind of monitor that is currently
in use. Here are the possible return values:

0 = ST monochrome monitor
1 = ST color monitor
2 = VGA monitor
3 = Television.

void ext_sync(int flag)

This function sets or clears external sync. If flag is set, external
sync is enabled. If flag is clear, then internal sync is used.

SOUND-calls

locksnd();
Used as a semiphore to lock the sound system. From other applications.

unlocksnd();
Used to release the sound system for other applications to use.

soundcmd(mode,data);
This command is used to get or set the following sound parameters.
If a negative number is used as the input then the current setting us
returned.

MODE OPERATION MEANING

O LTATTEN Sets the current left channel output

1 RTATTEN Sets the current right channel output

2 LTGAIN Sets the current left channel input gain.

3 RTGAIN Sets the current right channel input gain.

4 ADDERIN Set the output of the 16 bit signed adder to
receive it's input from the ADC, Matrix or
both.

5 ADCINPUT Set the input the the ADC. The input can either
be the left and right channel of the PSG or the

left and right channel of the microphone.

6 SETPRESCALE Used for compatability. This prescale value
is used when the DEVCONNECT() internal
prescale value is set to zero.

setbuffer(reg,begaddr,endaddr);
This function is used to set the play or record buffers. REG selects
playback or record, while begaddr and endaddr are the buffers beginning
and ending locations.

(int) reg - (0) Sets playback registers.
- (1) Sets record registers.
(long) begaddr - Sets the beginning address of the buffer.
(long) endaddr - Sets the ending address of the buffer.

setmode(mode);
This function is used to set record or playback mode. The modes are as
follows:

MODE OPERATION
(int) 0 8 Bit Stereo
(int) 1 16 Bit Stereo
(int) 2 8 Bit Mono

settracks(playtracks,rectracks);
This function is used to sets the number of record or playback tracks.

setmontracks(montrack);
This function is used to set the output of the internal speaker to one of
the four tracks currently playing. The internal speaker is only capable of
outputing ONE track at a time.

setinterrupt(src_inter,cause);
This function is used to set which interrupt that will occur at the end of
a
frame. If the frame repeat bit is on, this interrupt is used to allow for
double buffering the playing or recording of sound. Interrupts can come
from
TimerA or the MFP i7.

buffoper(mode);
This function is used to control the operation of the play or record
buffers
in the sound system. The input to this function is a bitmap. If mode is
set
t0 -1 then the current status of the buffer operation bits is returned.

NOTE: The sound system contains a 32 byte FIFO. When transferring data
to
the record buffer, software MUST check to see if the record enable (RE)
bit
was cleared by the hardware. If the bit was cleared then the FIFO is

flushed,
if not then software must flush the FIFO by clearing the record enable
(RE)
bit.

dsptristate(dspxmit,dsprec);
This function is used to tristate the DSP from the data matrix.

gpio(mode,data);
This is used to communicate over the General Purpose I/O on the DSP
connector.
Only the low order three bits are used. The rest are reserved. This call,
depending on the mode, can be used to set the direction of the I/O bits,
read
the bits, or write the bits.

devconnect(src,dst,srcclk,prescale,protocol);
This function is used to attach a source device to any of the destination
devices in the matrix. Given a source device, this call will attach that
one
source device to one or all of the destination devices. This call also
sets
up the source clock and prescaler, protocol and protocol source if used.

sndstatus(reset);
This function gets the current status of the codec.

buffptr(pointer);
This function returns the current position of the play and record data
buffer
pointers. These pointers indicate where the data is being read/written
within
the buffers themselves. This function is also used to determine how much
data has been written to the record buffer. See buffoper().

The above is not yet complete. Atari has also routines for
JPEG and andio conversion.
--
Piet* van Oostrum, Dept of Computer Science, Utrecht University,
Padualaan 14, P.O. Box 80.089, 3508 TB Utrecht, The Netherlands.
Telephone: +31 30 531806 Uucp: uunet!mcsun!ruuinf!piet
Telefax: +31 30 513791 Internet: piet@cs.ruu.nl (*`Pete')

Article: 6027 of comp.sys.atari.st.tech
Path: i2unix!corton!mcsun!uunet!van-bc!jonh.wimsey.bc.ca!jhenders
From: jhenders@jonh.wimsey.bc.ca (John Henders)
Newsgroups: comp.sys.atari.st.tech
Subject: Re: DSP in the Falcon
Message-ID:
Date: 1 Sep 92 01:20:24 GMT
References: <469@muller.loria.fr>
Reply-To: jhenders@jonh.wimsey.bc.ca

Organization: One of these days for sure
Lines: 27
X-Software: HERMES GUS 1.03 Rev. Apr 14 1992

In <469@muller.loria.fr>, Steven Eker writes:
>
>Things which the 56001 should be useful for include software sound
synthesis
>& matrix*vector multiplcation (the basis of 3D vector games).
>
>If the DSP DMA is implemented right (does anyone have a programmer eye
view of
>this yet?) is should be possible to use it as an extremely fast graphics
>processor for polygons/phong shading/texture mapping (I wonder if anyone
>will bother to write an "Ultima Underworld" type game for the Falcon?).
>I worry about this though - the DSP is 24 bits and the 68030 is 32 bits
>so there's plenty of room for Atari to screw up...
>
For anyone who hasn't seen the latest AEO, the Falcon appears to
have been design as a 24 bit computer, partly to maintain compatability
with existing software. This doesn't mean third party boards etc can't
extent that, but it explains the 14 meg memory limit. The other captures
from Jim Allen posts to GEnie say that the Falcon chips all seem to talk
at 16mhz. Another poster mentioned here that there's an 8bit processor to
dsp channel, I guess for uploading code into the dsp, though I don't
know if that means you can't tell the dsp to load a program from a memory
location itself, which would be faster, I'd guess.
Motorola says the top speed the 56001 is clocked at is 33mhz, so the
ad/da converters must be the parts clocked at 50mhz.

--
jhenders@jonh.wimsey.bc.ca

Article: 6050 of comp.sys.atari.st.tech
Path: i2unix!corton!mcsun!sunic!dkuug!imada!micro
From: micro@imada.ou.dk (Klaus Pedersen)
Newsgroups: comp.sys.atari.st.tech
Subject: Re: DSP in the Falcon
Message-ID: <1992Sep3.182630.19435@imada.ou.dk>
Date: 3 Sep 92 18:26:30 GMT
References: <469@muller.loria.fr>
<262@artech.UUCP>
Sender: news@imada.ou.dk (USENET News System)
Organization: Dept. of Math. & Computer Science, Odense University,
Denmark
Lines: 20

clint@artech.UUCP (Clinton Keith) writes:

>The adc/dac channel is driven off the DMA clock, which is driven off a
>sub-divided horizontal scan rate. The 525 scan line rate sub-divided
>by 12, 24, 48 and 96 give the 6250, 12500, 25000 and 50000 bytes per

>second DMA/CODEC rate. This is the same as the STE/TT.

In the very techie "test" of the Falcon in the German C'T you can read a differend story:

"[external/internal clock, prescale 4-24 or 128]. Internally there is a 27.175MHz clock to select the for the STe known sampling rates of 12.5KHz, 25KHz and 50KHz, or 32MHz in order to use the full bandwidth of the memory transfer, with an sampling rate of 62.5KHz on eight 16bit channels. This is also the upper limit for the external clock."

(if the about dosn't make any sense then it is probaly because my german is even worth than my english)

-Klaus

147. Re: Questions about Falcon 030 Multimedia

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4ch1r2$mf9@news.iesd.auc.dk>
Source record: 153565

In article <DKKz0w.67H@cix.compulink.co.uk>, rgivan@cix.compulink.co.uk ("Roland Givan") writes:
> In message <4c52pf$kaj@huron.eel.ufl.edu>, afn14016@freenet.ufl.edu said:

> I'd have to agree with this. I've recently been playing around a lot with
> video digitising/playing on a PC - and the fact that the AVI format is
> standard between all the products I've been using is a great help.
>
> As it seems to be a proprietry MS format - I presume something based around
> MPEG might be preferable.
>
> The main downside is that 99% of Ataris lack the power to do anything
> sensible with a decent AVI file. Even the TT and Falcon owners (I have a
> TT) really don't have the power to do what even a cheap 486 based PC can
> do.

That's not entirely true. The Falcon handles MPEG a LOT faster than the TT, because of the DSP. And .AVI isn't nearly as heavy in compression compared to MPEG, the reason why Dieter Fiebelkorn's AVI is so slow is because it only uses the 68030 and no DSP and because it's running in 256 (8-bit) colors bit-planed on TT and Falcon which slow.
If somebody coded a .AVI-player with Falcon-DSP support and running in Falcon High-Color (which is a chunky mode - faster) and/or support third party gfx-cards, it would be A LOT faster.
Believe me, the Falcon CAN handle .AVI-files power-wise, it's just that nobody has coded a decent Atari .AVI-player yet.

....And by the way, a Falcon with a 68040 (AfterBurner040-card) will be MORE than capable! A 68040 with a DSP56001 is quite an ace combination. Just ask Douglas Little from Black Scorpion :-)

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //

148. Re: UDO - in english?

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <820819984_OASIS_@ajrose.demon.co.uk>
Source record: 153566

In article <4ce1h2$11br@melimelo.enst-bretagne.fr>
Alain-Pierre DERENNES <Alain.Derennes@enst-bretagne.fr> said:-

>Hello,
>happy new year to all!
>
>dirk Hagedorn wrote:
>"...download english version of UDO from
>ftp.uni-paderborn.de/atari/tools/util/... .You can ...directly from my homepage
>.."
>This morning, january 3 1996, I don't find the english version, nor at
>uni-paderborn, nor at dirk's homepage.
>
>Regards.
>
He's right, you know! I tried twice, but could only find the German
version at both sites.

Andrew

--

---

andrew@ajrose.demon.co.uk

---

149. Re: HENSA Archives

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <820820252_OASIS_@ajrose.demon.co.uk>
Source record: 153567

In article <Pine.LNX.3.91.960102232731.16089A-100000@moose.erie.net>
Dennis McGuire <mcguired@moose.erie.net> said:-

>
>
> Ever since the changes at HENSA last month, I have not been able
>to download files using WWW access. The files and descriptions are
>listed, but when I try to download all I get is a message saying access
>is available only between 8 PM and 8 AM. This happens even though it is
>between those hours in England. Has anyone else encountered this problem?
>
>
>
WWW116 has always timed out before I even got there :-(

Andrew

--

---

andrew@ajrose.demon.co.uk

---

150. Re: Time for full Internet?

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: "Craig. Graham" <Craig.Graham@ncl.ac.uk>
Message-ID: <4cgvao$dh5@whitbeck.ncl.ac.uk>
Source record: 153568

John Moon (johnmoon@connexus.apana.org.au) wrote:
> : In full internet, how can I get in all the resources that I have
> : with my host connection?

> For ALL the applications that you want....you'd have to go for PC or MAC
> at this point in time. STIK/CAB dont have ALL the client programs that
> you need.

Or use MiNT-net, which gets you access to ALL the programs the guy wanted.

> : - Is PPP really faster and better than SLIP?

> It is supposed to be more stable.

But STiK doesn't support PPP - it only supports SLIP, so you would then
HAVE to use MiNT-net. There are no disadvantages in using MiNT-net, except
that it's a little harder to set up initially. There's even a CAB.OVL overlay
that uses MiNT-net instead of CAB (nice one Dancer).

> : - What about Linux? Is there a simply way to install it?

> Yep, buy the CDROM (Atari Version) and then you can run the X-WINDOWS
> version of Netscape. Mind you, you will still need a pretty thorough

Actually, you cann't use Netscape, as it uses Motif, and Motif isn't
available for Linux68K. You can use Chimera (but then, you can run that
under MiNT & MiNT-X as well, and you don't need the rather drastic move
to Linux to do it).

Craig.

151. Re: HENSA Archives

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4ch10g$5s0@epsilon.qmw.ac.uk>
Source record: 153569

On mcguired@moose.erie.net, Dennis McGuire (mcguired@moose.erie.net) typed away:

: > : Ever since the changes at HENSA last month, I have not been able
: > : to download files using WWW access. The files and descriptions are
: > : listed, but when I try to download all I get is a message saying access
: > : is available only between 8 PM and 8 AM. This happens even though it is
: > : between those hours in England. Has anyone else encountered this problem?
: > Yes, exactly the same thing always happens to me. Too bad as I really
: > liked HENSA.

: Thanks to Tom, Dan and Dave for the feedback on HENSA. I don't
: feel like such a loser any more! :) It seems like it must be an
: oversight and should be easily fixed.
: Right, Danny?

Yes, hopefully soon.. we are still working our way around how the OS
works.. and it is very frustrating when things don't work the way they
should... anyway, e-mail me for more info!!!

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

152. Mega4 STe For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: Rick Keahey <rlkeahey@sincom.com>
Message-ID: <4ch9d5$se7@news.cais.com>
Source record: 153570

I posted an ad a couple of days ago and got alot of response but I guess I needed to add some more information. Well here it is:
Mega4 STe (Great Condition)
Color Monitor
Keyboard
120 Meg Quantum H/D
TOS 2.05
VIDI ST
Golden Image Hand Scanner
Extra 3 1/2 Drive (external)
Lots of software

I use to use this system in a DTP business I use to have so I have a lot of that kind of software also.
I am wanting to get no less than $500 for all of it. Do not want to split it up. I will consider any reasonable offer.

153. Star LC-10II/C

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DKn88M.1uI@actrix.gen.nz>
Source record: 153571

I'm looking for drivers for the Star LC-10II printer, black & white and/or colour models. (B/W is virtually the same as the NX-1000). Mainly just GDOS drivers. I know the standard FX-80 driver is fine, but if there's one that uses some of the more specific commands, then it'd obviously be better.

Where do I find GDOS printer drivers anyway? I can't find any on the usual FTP sites.

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

154. test

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4cf5eo$qde@huron.eel.ufl.edu>
Source record: 153572

```
test!
```

155. INM-ATARI *** WHY BUY ATARI FALCON 030 *** Por Que?

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4cf645$qid@huron.eel.ufl.edu>
Source record: 153573

I AM FAIR AND COMPAIR ATARI FALCON TO IBM!

Dear friends:

I like to take a moment to compare IBM to Atari, and do so in a fair maner.

My friend next door just got a Pentium. IBM Compatible Computers require a lot of hard ware because the operating system is really slow. as a result, to do any simple task on these machines you require more than 4 megs of memory and large hard drives plus expensive video cards . true or false?

Today it would be crazzy or impossible to run IBM compatibles without a hard drive. Could you run even just windows from a HD floppy. Of course not . True or false?

I just visited my friend next door who has a new Pentium. He was running a simple terminal program. this program is new and it is so simple that it did not have automatic dialing. I was very surpriced because I have an early version on STalker (which I am using now as I write to you) about 3 years old and the program has automatic dialing! Well, I asked about him having to dial every time manually, and he told me that this program was problably made like that because Compuserve has many lines and you can get on line on one try!

Besides every time the program dials it has to read and load a module from his hard drive and he has 8 megabites of RAM !. I find this stupid!

Well, the point that I am trying to make is that if IBM had a system as efficient as TOS GEM the machines would problably run ywice as fast with 1/3 of the resources. i am sure of this.

Also IBM users should notice that no matter how much RAM they have their machines have to read and write to the hard drive all the time.

Friends let me tell you this is poor programing at its best!

I am not a fanatic of any computer. an in fact had had the opportunity and some times not so enjoyable to work with MACs, IBM, Amiga and Ataris.

I can tell you that IBM are nice beacuse you get a very nice and colorfull interface, with neat animated icons and sound. You can get a lot of good programs and lots , lots of mediocre ones. You can go to the store and buy tons of software. But, really the machine does

not perform as should a computer that requires soo much Disk, RAM etc
For that reason I prefer TOS system as many MAC users are beginning
to appreciate. TOS is much better as and example:

You can run a realtime MIDI automated Notation Software
that includes automated MIXIN, SMPTE, multitrack
MIDI recording. You can run the TOS sys (in ROM) and this
professional software to score and record a whole Symphony
with ***** ONE MEGABITE OF RAM, FROM FLOPY!****

In fact you can LOAD THE PROGRAM FROM FLOPPY and then REMOVE IT
AND THE PROGRAM WILL ONLY NEED THE DRIVE TO SAVE YOUR SONG!
WITH NO HARD DRIVE!

I HVE THIS PROGRAM AND IS NOTATOR FROM C-LAB GERMANY

EVERY ONE KNOWS I AM WRITTING TRUTH

Most if not all GEM programs are this good and can run from a
regular floppy.

ATARIS ST are old and it is not fair to compare this to a 486
but really an atari ST with just a meg can do serious work using

CYBER PAINT and CALAMUS! (not Calamus SL)

An Atari with 4 Megs can RUN PageStream publishing with
outline fonts and color separation.

NOW WE GET TO THE FALCON 030. Price about $1200.00

The falcon is really an amazing machine. even people who have
Falcons do not know how powerful this machine really is.

You should know that the 030 processor is used only for simple
tasks. What really makes the Falcon a powerful system is really
the Motorola DSP and the 8 Digital to Analog Convertes that can
record Digital audio Multi Track at up to 50 kHz! Better than my
two SONY DAT.

The DSP can also be used for graphics and we have really
powerfull programs like

APEX MEDIA with EXPOSE to digitise true color motion video
at 25 frames per second!

Logic Audio can record on a Falcon multitrack * channels 50 kHz
Audio with the included hard ware.

LOOK at THIS 8 CHANNELS 50 kHZ DIGITAL RECORDING Hardware

MIDI PORTS
LAN PORTS
SCSI PORT
DSP PORT

MODEM PORT
TV OUT PORT!
SVGA Graphics

ALL OUT OF THE BOX NO NEED TO ADD CARDS AND MORE $$$$!

So just for the Digital recordind hardware and MIDI ports
THE ATARI FALCON IS AN INCGREDIBLE VALUE and BOY I THANK GOD for
IT!

So yes we have a problem, we do not have as much software, but if
you need some fantastic ones Atari has it and it works great!

SPEED. WE should not complain about speed. If you want more
speed, well add hardware just like IBM people HAVE TO

JUST YOUR TO LET YOU KNOW.

I took a CD ROM of animated true color FLI to the PENTIUM next
door and when we compared the playing speed of the Falcon using
the DSP and the Pentium It was the SAME!

By the way, I can play full screen, true color animations, full
speedwith digital stereo audio on my Falcon with the included
harware.

Every one shooses a computer for a good reason. I shoose the
Falcon because it is as I have said a good value and has power
If Falcon users wanted and IBM, they would save the money like
every one else and got one.

It is true we move slower when it comes to new software, because
we do not have Bill Gates in charge 9 nad maybe this is good!)
but I guess that is the price to pay for having ATARI.

Please don't let any one put down atari before they try one.
If youn have IBM,Amiga,or MAC enjoy it but remember

THE FALCON 030 IS A SERIOUS MACHIN- TRY IT and you can see.

And there is no other computer that I know of that right out of
the box can do Multi Track Digital Recording and Editing.

I just hope Atari had a better bussines sence!

PROGRAMS I LOVE TO USE:

LOGIC AUDIO
NOTATOR
PAGESTREAM DTP
APEX MEDIA
CALAMUS DTP
NEODESK
GENEVA
ATARI WORKS

and more!

NOTE: I have produced a CD "FRIENDS" that is being pressed in Canada. It was
Recorded on the Falcon 030 (45 minutes Stereo)
Also used this computer to produce color graphics cover and Program
notes,

156. Re: Everest editor support?

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DKMtIn.GLH@cix.compulink.co.uk>
Source record: 153574

In message <DKKMMH.Bz8@cf.ac.uk>, martinna@cf.ac.uk said:
>I registered about eight weeks ago around the time v3.5e came out. It
>took just over a week to get my personal key (by snail mail).

It's a lot faster to register via jconnor@cix.compulink.co.uk

Joe supports Everest and numerous other shareware programs.

Barry wilsontjb@cix.compulink.co.uk

157. What is an Atari PTC1426?

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: Waqar Hafiz <whafiz>
Message-ID: <4cgc9v$7ls@zeus.london.micrognosis.com>
Source record: 153575

The subject says it all. Can somebody please provide the answer.
Also what operating system does it run? Is it IBM-compatible?

Thanks
Waqar

158. Re: INM-ATARI *** WHY BUY ATARI FALCON 030 *** Por Que?

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4chmkv$9aa@josie.abo.fi>
Source record: 153576

Martijn Dekker (mdekker@fwi.uva.nl) wrote:
: jperez@Hawaii.Edu (John Perez) wrote:
:
:
: yes, but why not use another OS? the hardware of modern 486's and pentiums
: is not at all that bad!
: BTW. 'pc' hardware is also MUCH cheaper than Atari/Apple hardware...
: and with Apple you are stuck with that terrible system 7.x ....

No, the hardware isn't bad at all. The problem is: why buy a PC, if not to use those zillions of great games (great in many ways ;-), those "essential" Windows-programs everybody has to use at work, school, etc. etc... And in order to use them you need that disaster of an operating system called... You know what 8-) ! In theory you can live without DOS/Win, but in reality few people do..

: :: Well, the point that I am trying to make is that if IBM had a system
: :: as efficient as TOS GEM the machines would problably run ywice as
: :: fast with 1/3 of the resources. i am sure of this.

It might be a lot better, yes - but that "Intel inside"... Hmmmm.

: :Anyone who is not using Windows NT or a similar non-MS-DOS reliant system
: :is really still fighting the 640k barrier. Most programs still want some
: :of that original 640k, and once it is gone, nothing else will run.
:
: true, but lets not forget that this 'backward compatibility' thing is what
: made ibm compatibles a reliable investment for companies and this is what
: made ibm compatibles the marketleader...
:
It's kind of tragical, I think: BUSINESS decided which system was to become the HOME COMPUTER STANDARD..... Very interesting chain of weird things, actually. It seems, we consumers wanted to turn our homes into offices? Otherwise PC would've remained at offices, and things like Amiga and Atari at homes. Something weird really happened here.

: :Programming, perhaps... Design, definitely. Apple, Commodore, and Atari
: :all abandoned their earlier platforms to make way for progress and more
: :powerful systems. It is tragic that the least sophisticated platform has
: :become the dominant one.
:
: again, being backward compatible is a STRONG point...

Backward compatible... Today's PCs..??? (manical laughter)
Well, it _was_ a strong point, but today... Nobody seems to care. Even Falcon is more backward compatible than a Pentium running Win-95 optimized

software or newest games. But then again: nobody seems to really care. Progress, they say. It's natural to buy a new PC every two years.. =(

:
: :
: :: EVERY ONE KNOWS I AM WRITTING TRUTH

Yes, you are - at least generally. We human beings just tend to be rather stupid in too many areas. We hit someone just because his skin has the "wrong" color. We buy something because all the other monkeys buy it. Sigh... Thinking about what happens around us every moment, it's no wonder people _want_ (!) to get themselves a home computer that _never_ was meant to become home computer. It's psychology, some deadly marketing skills (Atari never understood it), and some mindless buyer behavior without deep thinking.

A little time ago a friend of someone I know decided to hit his wife in front of all their friends, just because someone had drank his beer - and the wife didn't let this hero take their car to drive (drunk) to get more beer... Intelligent behavior at its best, and just an example of what goes on around us . =(Why shouldn't a bright fellow like that as well _love_ his Windows..? If it's okay to hit your wife, children and cats/dogs and drive drunk, isn't it okay to do almost anything - and tell yourself it's right?

Okay, sorry for moralistic nonsense - I've just experienced too much stupidity for comfort lately... ;-)

We may be the losing side, but at least I don't feel myself quite as stupid using Falcon as I would using Windows ;-)...

Have a Nice New Year, all of you!

Tommi

159. Re: GDOS driver for HPDJ?

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <6816_hsideras@mettav.demon.co.uk>
Source record: 153577

Hi Andrew, on 02 Jan 96 you wrote:

a>
a> In article <6744_hsideras@mettav.demon.co.uk>
a> hsideras@mettav.demon.co.uk (Harry Sideras) said:-
>> a> Does anyone know where I might find an HP Deskjet GDOS driver?...
>> a> If you know where I could find a suitable driver, or have one up and
>> a> running, please e-mail me
>> Sorry if I'm being dense, but while Calligrapher has its own built-in
>> routines for GDOS I'm under the impression that the .SYS drivers are
>> entirely GDOS compatible. This is backed up by the fact that STFAX uses
>> the exact same driver for ordinary GDOS and Calligrapher.
>>
a> I tried both the drivers from Calligrapher - DESKJET.sys and
a> DESKJET5.sys - one added a lower case p after the Y for about 4/5ths of
a> the list. Can't remember which was which tho'. Maybe I should try some
a> other progs.

Unfortunately, due to my recent move, I haven't got anything with me to mail
you atm. Perhaps, if someone has the driver from the FontGDOS distribution
or something from Timeworks, you may find a solution.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

160. Still here?

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <5132rcain@nest.demon.co.uk>
Source record: 153578

On 04 Jan 96 ppospis wrote:

>> Ever since the changes at HENSA last month, I have not been
able
>> to download files using WWW access. The files and descriptions
are
>> listed, but when I try to download all I get is a message
saying
>> access is available only between 8 PM and 8 AM. This happens
even
>> though it is between those hours in England. Has anyone
else
>> encountered this problem?

Fp>

Fp> I too have had this problem since last week. It is
extremely
Fp> annoying. Does anyone in England also get this? Does anyone know
why
Fp> this is
occurring?

I'm in the UK and have had some probs. but not exactly the
above.

I have received the "Hello from Hensa" message followed by a message saying
"I'm probably broken" - then it
disconnects!

Roger
rcain@nest.demon.co.uk

--

161. Still here?

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <5134rcain@nest.demon.co.uk>
Source record: 153579

On 03 Jan 96 lamparty@telerama.lm.com wrote:

>> You won't really se it in action until you do a download (or
whatever)
l>
and
>> have a measure of the overall
transfer
>>
rate.
l> I beg to differ! Try downloading the 0index from umich! It's
a
l> text file, so the compression factor comes into play and you
will
l> get close to 38.4kbps with a 14.4k modem. That is if both you and
your
l> ISP have compression enabled! On already compressed files, ie.
zip,
l> zoo, lzh arc and gif and jpg's then you might as well not bother
with
l> the upgrade as the old 19.2 is actually faster than you can reach
with
l> a 14.4Kbps
modem!

Ha! I don't think we really differ, Tom. I agree that h/w compression works wonders for transfer rates. I tend to work out the matching of kit on the serial port based on rates for uncompressed (or uncompressible!) files.

I think I mentioned to the guy who enquired that the h/w mod would not really be much use unless he had a 28.8 modem (and ISP!)

Roger
rcain@nest.demon.co.uk

--

162. Re: ST FAQ available?

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.280.000A3E00@cfcsc.dnd.ca>
Source record: 153580

In article <4cdlps$di3@pheidippides.axion.bt.co.uk> clarkp01@boat.bt.com (Phil Clark) writes:
>I've recently been given an Atari ST 520 without any manuals and I wonder if
>there's a FAQ
>somewhere which might help me get to know this machine a little better?
>I'm more familiar with PCs and Vaxen.
>cheers
>Phil
Yes.
check out
ftp: nic.switch.ch/software/atari/ atari-faq 0 through 3
and info on the atari.archive at
atari.archive.umich.edu(or mirrors) in /info/a.a.faq

info from Annius V. Groeninks' ZFC www pages!
(http://www.nl.net/~zfc/index.html)

Atari/TOS 1.62 & 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CFCollege, Toronto, Ontario, Canada===Qu&#65533;bec dit oui, Qu&#65533;bec dit non===
ken.macdonald@canrem.com, Qu&#65533;bec, la nation dans le pays du Canada

163. Still here?

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <5135rcain@nest.demon.co.uk>
Source record: 153581

On 03 Jan 96 lamparty@telerama.lm.com wrote:

l> Author: Tom Lamparty Address:
lamparty@telerama.lm.com

Hi
Tom,

l> PageStream 1.8 came out before them Canon Bubble Jets hit
the
l> market! If it emulates an older type then you might be able to use
one
l> of those, but the newer ones won't help as there was a change in
the
l> way they worked (I think). Best bet is the advice given below! I
did
l> check both my original ver 1.51 disks and the 1.8 upgrade disk, and
no
l> Canon drivers at all. Only inkjet printer driver is the
HPDJ500!

The BJs I've known come with an LQ850 emulation so I've always gone for the Epson LQ driver (not with Pagestream as I don't have this but with all my other kit). Am I missing out on quality here? Or could it be that the Canon in question has its own native mode
only?

Roger
rcain@nest.demon.co.uk

--

164. Re: GEM veiwers for MPEG, GIF, JPEG, MOV, FLI, FLM, etc?????

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4chl0f$9aa@josie.abo.fi>
Source record: 153582

Robert_Best wrote:
: I just released an early version of a programme that views WPG
: (Word Perfect Graphics). In 2-colour mode the picture can be resized
: and saved as IMG file.
: The programme can be found as WPG05.ZIP on BearBoard (31 10 4840224)
: and other BBSs.
:
: Robert Best Fidonet 2:286/503.78 Internet best@rijnh.nl

Sounds good =) ! Will you be able to make it support color?

Tommi

165. Still here?

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <5136rcain@nest.demon.co.uk>
Source record: 153583

On 03 Jan 96 johnmoon@connexus.apana.org.au wrote:

j> Author: John Moon Address:
johnmoon@connexus.apana.org.au
j>

j> : Connect among
others...
j>

j> Hmmmm.....vers 2.46 only goes up to 19200! You must have a
later
j> vers.
Hal!

It might only say 19200, John, but if the h/w and s/w (HSMODEM) is up to it
it will make a 38400 DTE. My kit does it every day :) I get 3200+bps on
already compressed files when connected to an equally capable
host.

(My kit = STM plus serial h/w mod, HSMODEM, Connect, Zoltrix
288)

Roger
rcain@nest.demon.co.uk

--

166. Re: A new game for atari Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4chmrl$9aa@josie.abo.fi>
Source record: 153584

Etudiant (ognibene) wrote:
: Hi everybody! I've made a new and great game for the Atari Falcon. I would like
: to upload a demo version to us, german, uk,... sites, but i have troubles, be
: cause it's so SLLLOOOOOWWW I just can't wait.
: Well, I can mail mail you de demo version if you ask me, so you'll spread it
: by yourself in your country. Or maybe you could give me a better solution, or
: a list of FAST ftp sites to upload.
: thanks!

A new FALCON GAME ...??? =) =) =) =) =) !!!

You could try : ftp.funet.fi - it usually is a VERY fast server...
The fastest I've ever used, at least.

Tommi

167. Re: MagiC vt52 problems

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <820806280_OASIS_@swampdog.demon.co.uk>
Source record: 153585

In article <30e956bd@f397.n282.z2.fidonet>
Koos_Kuil said:-

>In a message of <29.12.95>, Guy Harrison (2:281/202.0) writes:
> > Have you also found Fdup() and Fforce() to be broken?
>
>No, but this does work correctly when used.

Could you post some example code please?

--

Guy Harrison

guy@swampdog.demon.co.uk

168. SM-124 Monitor

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: ola@205.216.12.226
Message-ID: <ola.24.00327499@205.216.12.226>
Source record: 153586

I have an SM-124 monitor I will sell for 35.00 plus shipping

Email ola@aegis.nitco.com

169. WTB Portfolio memory card

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: cooperrf@centum.utulsa.edu
Message-ID: <1996Jan4.200608@centum.utulsa.edu>
Source record: 153587

```
--
R. F. Cooper COOPERRF@centum.utulsa.edu
Opinions are mine, not those of the University of Tulsa
```

170. Re: Atari United EMail address needed

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <6815_hsideras@mettav.demon.co.uk>
Source record: 153588

Hi dpj@delphi.com, on 02 Jan 96 you wrote:

d> Organization: Delphi (info@delphi.com email)
d>
d> Harry Sideras <hsideras@mettav.demon.co.uk> writes:
>> 18 months ago I saw a message posted here from Patti Barbiero listing
>> the Atari United directory of User Groups in the USA. The EMail address
>> given at the time was atariunited@delphi.com but mail to this address
>> now bounces.
>> If anyone knows the current EMail address or if Patti is still around
>> here could they please contact me at one of the addresses below.
d>
d> I don't know if AU is still active, but you can reach Patti via her
d> husband's address: abarbiero@delphi.com _or_ Gordie Meyer at
d> biblinski@delphi.com.

Thanks Dana. Gordie's mailed me with the same info.

(btw Atari United closed about a year ago apparently).

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

171. New Atari owner needs

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601050001257218@muskrat.com>
Source record: 153589

My Mega ST4 runs at 16mhz with blitter. I love it!

... Taglines? I thought you invited me to see your Tanlines!
___ Mountain Reader II - #Demo 001

172. AtariNet

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601050001257219@muskrat.com>
Source record: 153590

TM> AtariNet

Right now my BBS is part of the ISIS network, which I might say
is slowly going down the drain. As I do run the Black Hole BBS on a
stock 1040ST, I've wanted for a long time to go with one of the
other bigger networks, but trying to understand blinkyterm is
beyoeund me and the docs for that other front door mailer [stemper?]
are about as clear as mud. I've asked for help here and on fido too,
but no one has ever offered a hand to help set it up. So I've stayed
with the Atari ISIS network.

Black Hole BBS 808-696-7763 14.4kb BBS Express ST ISIS Node 11.

... Have Camera Will Shoot E-Mail starlord@muskrat.com
___ Mountain Reader II - #Demo 001

173. Re: German Retail Shops

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <GAEVAECFUP@cabal.shnet.org>
Source record: 153591

In <3422.9601041040@chaos.paisley.ac.uk> wrote:
>I've recently gifted my STe to my uncle in Germany, Munster to be exact.
>I said I'd inquire whether there are any *GOOD* Atari shops in that area,
>where he might be able to purchase older games or possibly even a monitor
>(not sure whether UK TVs use the same decoding as German TVs)
>
>Are there still any good shops left or even a German mail-order company ?

Err... really 29633 Munster or Mï¿½nster (u Umlaut)?

In Munster there is hardly anything at all, besides the army.

Mï¿½nster, OTOH, is the name of several villages in Germany (it translates
to "minster"), the biggest of those is well-known for having a university
and being the location of the first MAUS BBS.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
----ï¿½=ae--ï¿½=oe--ï¿½=ue--ï¿½=Ae--ï¿½=Oe--ï¿½=Ue--ï¿½=sz---- /
\
)

174. Printer For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601050001257215@muskrat.com>
Source record: 153592

J > From: sjones@iag.net (Jones) Subject: Printer For Sale SCM804
J > Printer for sale $50. Will pay shipping. Call (after 5PM EST)
J > (407)3237783

Do you still have it?

... LISTSERV@MUSKRAT.COM ... Subscribe Hawaii_Astronomy
___ Mountain Reader II - #Demo 001

175. HELP! "AUTO START"-PROGRA

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601050001257216@muskrat.com>
Source record: 153593

Run your mouse pointer to the top of your screen, see the INSTALL
APP on the far right side menu? that's it.

... Normal people don't jump out of perfectly good airplanes!
___ Mountain Reader II - #Demo 001

176. COMPLETE ST system for sa

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601050001257217@muskrat.com>
Source record: 153594

PN> SLM-804 LASER

That's what I wish I had!

... Normal people don't jump out of perfectly good airplanes!
___ Mountain Reader II - #Demo 001

177. FS: Mega 2 w/4 megs and r

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601050001257212@muskrat.com>
Source record: 153595

$50.00 for parts?
I pay shipping.

... Formatting C:>
___ Mountain Reader II - #Demo 001

178. COWS

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601050001257213@muskrat.com>
Source record: 153596

Last time I head of that game on an Express ST board they had to
take it off because it crashed all the time.

... Farfromfloppin (n): German for "bra".
___ Mountain Reader II - #Demo 001

179. Black Scorpion/Titan e-ma

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601050001257214@muskrat.com>
Source record: 153597

```
JP> APEX Media,

Is long dead, that folded with Antic magazine.

... I get into enough trouble without a tagline!
___ Mountain Reader II - #Demo 001
```

180. TOS 2.06

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: "Philip Taylor"
Message-ID: <DKnnr7.KpJ@udcf.gla.ac.uk>
Source record: 153598

Would Martin Osieka or Markus Heiden or Andrea Kromke or Harun Scheutzow
or any Atarianer who has to do with TOSPATCH please e-mail me so that I
can solicit help with patching my (UK version) TOS 2.06 ?
Vielen Dank

Philip Taylor

181. Still here?

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <5133rcain@nest.demon.co.uk>
Source record: 153599

On 04 Jan 96 afn wrote:

Fa> Well, the point that I am trying to make is that if IBM had
a
Fa> system as efficient as TOS GEM the machines would problably run
ywice
Fa> as fast with 1/3 of the resources. i am sure of
this.
Fa>

Fa> Also IBM users should notice that no matter how much RAM they
have
Fa> their machines have to read and write to the hard drive all
the
Fa>
time.
Fa> Friends let me tell you this is poor programing at its
best!

I agree with the vast majority of what you
say.

The IBM hardware architecture is very old and forces the most dreadful constraints on the s/w. The marketing solution is to use faster processors, larger stores and larger HD. This will work for so long but no further.

We all know what the answer is - the PC community should throw it all away and start again. Easier said than done, though, when you have spent a fortune persuading the market that they will be safe with PC architecture boxes.

Luckily, we, as hobbyists, can take the more rational decision to use machines which have a sensible architecture which makes efficient software possible.

Forget PCs!! You may be forced to use one as part of your work but that's
life
:(

Roger
rcain@nest.demon.co.uk

--

182. Re: mint problem

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: dancer@brisnet.org.au
Message-ID: <4cgkg9$n26@gateway1.brisnet.org.au>
Source record: 153600

ferment@delphi.com wrote:
:
: I have a minix file system installed and am using mint 1.12 along with
: korn shell version 4.0a, I think. Whenever I use one of the file utils
: such as ls, the prompt appears almost immediately, followed by the output
: of ls. This causes a lot of problems when using vi. Is it mint, the shell,
: the utilities, or other? Any help would be appreciated.
:
: Thanks in advance, Frank

Probably the shell, I think. Looks like it's starting the job concurrently
(which many shells do), and not waiting for it to terminate (which it should)

D

183. Re: ZIP Drives/ICD Link

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <820872134_OASIS_@pwomar.demon.co.uk>
Source record: 153601

In article <DKn7rr.MMr@actrix.gen.nz>
steve_w@atlantis.actrix.gen.nz (Steve Wells) said:-

>
>Question time again... :)
>
>Can I use an IOmega ZIP-Drive on my STe with an ICD-Link? (Link, NOT
>Link-II, by the sounds of it it works on the Mk. 2, but not Mk. 1!?)

Nope, no real way to do it unless you are an electronics wizard, it has no switches or jumpers or anything to disable the parity. I had to upgrade my Link to V2 before I could get my Zip up and running.

>Also, can I use it _instead_ of a hard-disk? (I.e., my _only_
>high-capacity storage device?)

Yep but due to either the use of 25 pin cables or the PSU not supplying enough power for the Link & Termination (Conflicting reports on which one is correct) you will also need a lead to pull power from another source (eg joystick port).

>My understanding is that I need to
>disable parity (surely the link would do this automatically, as this has
>always been necessary...)

If you could dissable parity it would work but the Link 1 does not support parity, parity is only settable by either Jumpers or on very few devices by software on a platform that supports it. Unfortuntely in Iomegas infinite "there are only PCs & Macs" wisdom failed to allow for the parity checking to be disabled.

>but FWIH only the Link-II gives you an option
>to do this.

The Link 2 can simply use parity checking which some devices need, ICD used cheaper chips in V1 and so this feature was not available.

>I can't really afford to upgrade to the Link-II, as the
>only reason I'm getting a ZIP-drive (far below normal market price of
>course) is that I just happen to have the ICD-Link laying around.

Bad luck i'm afraid, don't forget that selling your Link 2nd hand can fetch a fair few quid and you might be able to pick up a 2nd hand Link 2. I Sold mine and bought a new one, that was 30UKP to upgrade, if you can buy a 2nd hand Link 2 then you might be able to do it for next to nothing.

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo
---

184. Re: 38400 mod but what comms

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4ch542$a05@orm.southern.co.nz>
Source record: 153602

julian@connexus.apana.org.au (Julian Gifford) spake thusly:
JG> I don't have a comms program that supports a port speed of
JG> 38,400 :-(What can I use?

Connect (you can pick up a very good demo of it from most atari sites) I think the latest version is 2.46

_ Julian Forsythe _
o( ) Christchurch, New Zealand ( )o
/ /\ Internet Email: clifton@southern.co.nz /\ \

Hail Atari! Hail Motorola! Hail IBM... with Rocks!

In a nuclear war all men will be cremated equal.
STOP NUCLEAR TESTING <<<>>> ARRETEZ LES TESTS NUCLAIRE
---

185. TT030 Cartidge Port malfunction - help! How to fix?

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <4cg0jr$33o@status.gen.nz>
Source record: 153641
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,maus.sys.atari.talk,fr.comp.sys.atari

Recently, our TT030 cartidge port has stopped working.
I had the Robokit cartridge in the port. I don't know if it is related to this (it can't be really) but as I was putting a wire into one of the connectors (the wire did not connect to anything else), I heard the internal hard drive initializing itself, like it does after spinning up. Wondering what had happened, I went to move the mouse, but it was frozen. I tried to re-boot the computer from the keyboard, but it did not respond. After pressing the reset button, the monitor came up with horizontal bands ranging from white to black rolling vertically. I turned the computer off.

After turning it back on, everything seemed normal,
except that the Robokit acted as though inputs 3,4,5,7 were on, even when none were on. I took out the robokit cartidge, but even with it out it acted in the same way. Seems that the presence of the actual cartridge has no effect.

I tried using the Migraph handscanner, but Touchup just reported that no scanner interface was present.

So, it seems that something has damaged the cartridge port. It would seem at first glance that it was something I did to the robokit which caused the problem, as the problem showed itself while I was attaching a wire to the robokit. But what harm could that have done? (I have used the robokit for some time and know what I am doing.)

Does anyone understand anything about this? What is likely to be damaged? What is the likely cause of such symptoms? Am I right in thinking that perhaps some driver IC for the cartidge port has become damaged, and replacing it might fix the problem? I have some spare ST motherboards, in case some components from there might help fix the problem. Any ideas?

186. Re: TT030 Cartidge Port malfunction - help! How to fix?

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: dba@jet.uk
Message-ID: <dba.820746846@YE>
Source record: 153642
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,maus.sys.atari.talk,fr.comp.sys.atari

mbecroft@iconz.co.nz (Mario Becroft) writes:

>Recently, our TT030 cartidge port has stopped working.
[description of problem deleted]

>Does anyone understand anything about this? What is likely to be damaged?
>What is the likely cause of such symptoms? Am I right in thinking that
>perhaps some driver IC for the cartidge port has become damaged, and
>replacing it might fix the problem? I have some spare ST motherboards, in
>case some components from there might help fix the problem. Any ideas?

The cartridge port is NOT buffered and connects directly to the data and address
buss. If the operation of the TT is correct then the address and data lines are
OK. The only connections specific to the port are pins 37,35,33 and 31 which are
connected to the TTMCU (U206). The cartridge port is supplied with VCC (+5v)
on pins 1 and 2 via a fuse rated at 5 amps (F61), I would start by checking
if this voltage is availiable.

email if you require further info or help.

dennis

--
| Dennis Armstrong, CODAS division Joint European Torus
| Abingdon, Oxfordshire, OX14 3EA, UK
| tel ++44 1235 464871
| dba@jet.uk or Dennis.Armstrong@jet.uk

==
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==

187. ZIP Drives/ICD Link

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DKn7rr.MMr@actrix.gen.nz>
Source record: 153643
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Question time again... :)

Can I use an IOmega ZIP-Drive on my STe with an ICD-Link? (Link, NOT Link-II, by the sounds of it it works on the Mk. 2, but not Mk. 1!?)

Also, can I use it _instead_ of a hard-disk? (I.e., my _only_ high-capacity storage device?) My understanding is that I need to disable parity (surely the link would do this automatically, as this has always been necessary...), but FWIH only the Link-II gives you an option to do this. I can't really afford to upgrade to the Link-II, as the only reason I'm getting a ZIP-drive (far below normal market price of course) is that I just happen to have the ICD-Link laying around.

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

188. Re: TT030 Cartidge Port malfunction - help! How to fix?

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DKoDpv.o9@cix.compulink.co.uk>
Source record: 153644
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,maus.sys.atari.talk,fr.comp.sys.atari

In message <4cg0jr$33o@status.gen.nz>, mbecroft@iconz.co.nz said:

>Recently, our TT030 cartidge port has stopped working.

Do you still have 5V at pins 1 & 2 on the cartridge port?

If not check fuse FS1 (5A).

The data and address lines are not buffered.

Barry wilsontjb@cix.compulink.co.uk

189. A new game for atari Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: Etudiant <ognibene>
Message-ID: <4cggrd$7c0@malibu.unice.fr>
Source record: 153645

Hi everybody! I've made a new and great game for the Atari Falcon. I would like to upload a demo version to us, german, uk,... sites, but i have troubles, be cause it's so SLLLOOOOOWWW I just can't wait.
Well, I can mail mail you de demo version if you ask me, so you'll spread it by yourself in your country. Or maybe you could give me a better solution, or a list of FAST ftp sites to upload.
thanks!

Ognibene Pascal
ognibene@eea.unice.fr

190. Atari's For Sale...

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: stalkerr@itsnet.com
Message-ID: <4cfcei$bpg@itchy.itsnet.com>
Source record: 153646

I have a bunch of Atari's for sale.. 2 1040's one 520 upgraded to one meg, two color monitor's and one black & white I think one of the colors don't work, two extrenal floppy drives, a forget me not clock II and and bunch of software..

If you intrested E-Mail me at stalkerr@itsnet.com or leave me a message here.. Give me a price and I'll decide if I want to sell it to you..

Rick Stalker

P.S. You must pay the cost of shipping, just remember that..

191. Re: Questions about Falcon 030 Multimedia

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DKn7w1.I2@actrix.gen.nz>
Source record: 153647

In article <4cdpmq$1um@josie.abo.fi>,
Tommi Hietavuo TKKK <thietavu@news.abo.fi> wrote:
> : standard between all the products I've been using is a great help.
> :
> : As it seems to be a proprietry MS format - I presume something based around
> : MPEG might be preferable.
> :
> : The main downside is that 99% of Ataris lack the power to do anything
> : sensible with a decent AVI file. Even the TT and Falcon owners (I have a
> : TT) really don't have the power to do what even a cheap 486 based PC can
> : do.
>
> That's absolutely rubbish =) ! A Falcon with a 50 MHz DSP and 40 MHz CPU
> clock handles large JPEG- and MPEG-files at a speed no 486 can even dream
> of... So why not AVI-files, too?
>

```
If it _is_ a MS-format file, then you'll need at least a 100Mhz machine
to be able to view it at the same speed a Falcon will decode a JPEG. MS
- If it's not slow enough, they'll soon fix the problem!

--
/-\ | Honda GB-400 | | Murhpys word is Law
\_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | \__ \/ \__ _____ |/ \|@atlantis.actrix.gen.nz
```

192. Re: ** ST-Doorgame Authors! **

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4cgpn5$a38@preeda.internex.net.au>
Source record: 153648

```
: I would like to start a list of CURRENTLY supported or developed doorgame
: for the Atari ST/etc related BBS world. The point being to make sure ST

Once you have compiled your list....include me on your mail-out!
Hope there is heeps of FoReM stuff still supported!

--

__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon
```

193. Re: INM-ATARI *** WHY BUY ATARI FALCON 030 *** Por Que?

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <4cgqqk$isn@turing.fwi.uva.nl>
Source record: 153649

jperez@Hawaii.Edu (John Perez) wrote:

:afn14016@freenet.ufl.edu wrote:
:: I AM FAIR AND COMPAIR ATARI FALCON TO IBM!
:
:: My friend next door just got a Pentium. IBM Compatible Computers
:: require a lot of hard ware because the operating system is really
:: slow. as a result, to do any simple task on these machines you
:: require more than 4 megs of memory and large hard drives
:: plus expensive video cards . true or false?
:
:TRUE - The microsoft operating systems are fat and inefficient. This is
:not the only problem. IBM compatibles generally have slow system busses,
:which restricts the data flow between peripherals to retain compatibility
:with hardware and software of days past. A contemporary IBM compatible
:system needs 16meg of ram and at least 500meg of hard disk space for
:anything even remotely serious. For games, a Pentium 133 is really all
:one should consider (see Tekwar CD, etc...)

yes, but why not use another OS? the hardware of modern 486's and pentiums
is not at all that bad!
BTW. 'pc' hardware is also MUCH cheaper than Atari/Apple hardware...
and with Apple you are stuck with that terrible system 7.x ....

:: Today it would be crazzy or impossible to run IBM compatibles without
:: a hard drive. Could you run even just windows from a HD floppy.
:: Of course not . True or false?
:
:TRUE - to the best of my knowledge, Windows will not run from a floppy.
:Even if the barest essential files would fit on a floppy, operation would
:be severely crippled, and speed would be frighteningly slow - not to
:mention that you wouldn't actually be able to run any software from
:within such a setup.

you cannot run linux without harddisk, does this make linux a bad inefficient
OS? no of course not.

:: I just visited my friend next door who has a new Pentium.
:: He was running a simple terminal program. this program is new and it
:: is so simple that it did not have automatic dialing. I was very
:: surpriced because I have an early version on STalker (which I am using
:: now as I write to you) about 3 years old and the program has
:: automatic dialing! Well, I asked about him having to dial every time
:: manually, and he told me that this program was problably made like
:: that because Compuserve has many lines and you can get on line on one
:: try!

so you judge the hardware of his pentium on basis of a terminal program?
come on!

:: Besides every time the program dials it has to read and load a
:: module from his hard drive and he has 8 megabites of RAM !. I
:: find this stupid!
:
:: Well, the point that I am trying to make is that if IBM had a system
:: as efficient as TOS GEM the machines would problably run ywice as
:: fast with 1/3 of the resources. i am sure of this.
:: Also IBM users should notice that no matter how much RAM they have
:: their machines have to read and write to the hard drive all the time.
:
:Anyone who is not using Windows NT or a similar non-MS-DOS reliant system
:is really still fighting the 640k barrier. Most programs still want some
:of that original 640k, and once it is gone, nothing else will run.

true, but lets not forget that this 'backward compatibility' thing is what
made ibm compatibles a reliable investment for companies and this is what
made ibm compatibles the marketleader...

:Additionally, machines that are running Windows access the hard disk all
:the time because virtual memory on the hard disk is being used. Although
:virtual memory is a nifty idea in a pinch, Windows relies far too heavily
:on it, and it will have its toll on your equipment.
:
:: Friends let me tell you this is poor programing at its best!
:
:Programming, perhaps... Design, definitely. Apple, Commodore, and Atari
:all abandoned their earlier platforms to make way for progress and more
:powerful systems. It is tragic that the least sophisticated platform has
:become the dominant one.

again, being backward compatible is a STRONG point...

:
:: I am not a fanatic of any computer. an in fact had had the
:: opportunity and some times not so enjoyable to work with
:: MACs, IBM, Amiga and Ataris.
:
:: I can tell you that IBM are nice beacuse you get a very nice and
:: colorfull interface, with neat animated icons and sound. You can get
:: a lot of good programs and lots , lots of mediocre ones. You can go
:: to the store and buy tons of software. But, really the machine does
:: not perform as should a computer that requires soo much Disk, RAM etc
:: For that reason I prefer TOS system as many MAC users are beginning
:: to appreciate. TOS is much better as and example:
:
:: You can run a realtime MIDI automated Notation Software
:: that includes automated MIXIN, SMPTE, multitrack
:: MIDI recording. You can run the TOS sys (in ROM) and this
:: professional software to score and record a whole Symphony
:: with ***** ONE MEGABITE OF RAM, FROM FLOPY!****

:
:: In fact you can LOAD THE PROGRAM FROM FLOPPY and then REMOVE IT
:: AND THE PROGRAM WILL ONLY NEED THE DRIVE TO SAVE YOUR SONG!
:: WITH NO HARD DRIVE!
:
:: I HVE THIS PROGRAM AND IS NOTATOR FROM C-LAB GERMANY
:
:* Notator is an incredible, wonderful piece of software!
:
:: EVERY ONE KNOWS I AM WRITTING TRUTH
:
:: Most if not all GEM programs are this good and can run from a
:: regular floppy.
:
:Many GEM programs of late are intended for hard disk usage, but will run
:from floppy. In general, hard disks are great - I just don't want my
:operating system there.
:
:: ATARIS ST are old and it is not fair to compare this to a 486
:: but really an atari ST with just a meg can do serious work using
:: CYBER PAINT and CALAMUS! (not Calamus SL)
:
:But, an Atari Falcon is a very fair comparison to a 486-66 - I have both,
:and guess which one I'm using...

I dont believe you.

[falcon commercial deleted]

--
Martijn Dekker | PFF: Software for X Window System and more:
Math department | Atari ST, Atari Portfolio palmtop, C64
University of Amsterdam | Apple Mac and 486DX4/100
http://www.fwi.uva.nl/~mdekker/ | http://www.fwi.uva.nl/~mdekker/pff.html

194. Re: Chess Game

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: t150315@proffa.cc.tut.fi
Message-ID: <4cghui$8qb@cc.tut.fi>
Source record: 153650

: >Gnu chess is worth a look.
: Is this Gnu, as in Gnu Free Software Federation?

: >I'm not sure if it'll run as an accessory though.
: If so, it should not be too much trouble to tweek the source code.

Good luck! I think that Warwick's GEM version has at least 500k of C++ code.
There's also the opening library that's quite big. You don't want
to use it as an acessory...

- Eero

195. WTB: Graphic Tablet etc.

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: fLUX@thing.net
Message-ID: <fLUX-0401961406590001@sl6.thing.net>
Source record: 153651

Hello
If you have a "Tabby" Tablet or other input device (like the QuePoints for Mac/PC) give me a ring or e-mail.

Thanks

Frank Rothkamm <fLUX@thing.net>

f L U X Box 2141
New York
NY 10163

+(718) 599-9377

196. Re: INM-ATARI *** WHY BUY ATARI FALCON 030 *** Por Que?

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <DKnoun.AqJ@news.hawaii.edu>
Source record: 153652

afn14016@freenet.ufl.edu wrote:
: I AM FAIR AND COMPAIR ATARI FALCON TO IBM!

: My friend next door just got a Pentium. IBM Compatible Computers
: require a lot of hard ware because the operating system is really
: slow. as a result, to do any simple task on these machines you
: require more than 4 megs of memory and large hard drives
: plus expensive video cards . true or false?

TRUE - The microsoft operating systems are fat and inefficient. This is not the only problem. IBM compatibles generally have slow system busses, which restricts the data flow between peripherals to retain compatibility with hardware and software of days past. A contemporary IBM compatible system needs 16meg of ram and at least 500meg of hard disk space for anything even remotely serious. For games, a Pentium 133 is really all one should consider (see Tekwar CD, etc...)

: Today it would be crazzy or impossible to run IBM compatibles without
: a hard drive. Could you run even just windows from a HD floppy.
: Of course not . True or false?

TRUE - to the best of my knowledge, Windows will not run from a floppy. Even if the barest essential files would fit on a floppy, operation would be severely crippled, and speed would be frighteningly slow - not to mention that you wouldn't actually be able to run any software from within such a setup.

: I just visited my friend next door who has a new Pentium.
: He was running a simple terminal program. this program is new and it
: is so simple that it did not have automatic dialing. I was very
: surpriced because I have an early version on STalker (which I am using
: now as I write to you) about 3 years old and the program has
: automatic dialing! Well, I asked about him having to dial every time
: manually, and he told me that this program was problably made like
: that because Compuserve has many lines and you can get on line on one
: try!

: Besides every time the program dials it has to read and load a
: module from his hard drive and he has 8 megabites of RAM !. I
: find this stupid!

: Well, the point that I am trying to make is that if IBM had a system
: as efficient as TOS GEM the machines would problably run ywice as
: fast with 1/3 of the resources. i am sure of this.
: Also IBM users should notice that no matter how much RAM they have
: their machines have to read and write to the hard drive all the time.

Anyone who is not using Windows NT or a similar non-MS-DOS reliant system is really still fighting the 640k barrier. Most programs still want some of that original 640k, and once it is gone, nothing else will run.

Additionally, machines that are running Windows access the hard disk all the time because virtual memory on the hard disk is being used. Although virtual memory is a nifty idea in a pinch, Windows relies far too heavily on it, and it will have its toll on your equipment.

: Friends let me tell you this is poor programing at its best!

Programming, perhaps... Design, definitely. Apple, Commodore, and Atari all abandoned their earlier platforms to make way for progress and more powerful systems. It is tragic that the least sophisticated platform has become the dominant one.

: I am not a fanatic of any computer. an in fact had had the
: opportunity and some times not so enjoyable to work with
: MACs, IBM, Amiga and Ataris.

: I can tell you that IBM are nice beacuse you get a very nice and
: colorfull interface, with neat animated icons and sound. You can get
: a lot of good programs and lots , lots of mediocre ones. You can go
: to the store and buy tons of software. But, really the machine does
: not perform as should a computer that requires soo much Disk, RAM etc
: For that reason I prefer TOS system as many MAC users are beginning
: to appreciate. TOS is much better as and example:

: You can run a realtime MIDI automated Notation Software
: that includes automated MIXIN, SMPTE, multitrack
: MIDI recording. You can run the TOS sys (in ROM) and this
: professional software to score and record a whole Symphony
: with ***** ONE MEGABITE OF RAM, FROM FLOPY!****

: In fact you can LOAD THE PROGRAM FROM FLOPPY and then REMOVE IT
: AND THE PROGRAM WILL ONLY NEED THE DRIVE TO SAVE YOUR SONG!
: WITH NO HARD DRIVE!

: I HVE THIS PROGRAM AND IS NOTATOR FROM C-LAB GERMANY

* Notator is an incredible, wonderful piece of software!

: EVERY ONE KNOWS I AM WRITTING TRUTH

: Most if not all GEM programs are this good and can run from a
: regular floppy.

Many GEM programs of late are intended for hard disk usage, but will run from floppy. In general, hard disks are great - I just don't want my operating system there.

: ATARIS ST are old and it is not fair to compare this to a 486
: but really an atari ST with just a meg can do serious work using
: CYBER PAINT and CALAMUS! (not Calamus SL)

But, an Atari Falcon is a very fair comparison to a 486-66 - I have both, and guess which one I'm using...

: An Atari with 4 Megs can RUN PageStream publishing with
: outline fonts and color separation.

Pagestream, which is one of the most demanding of Atari programs, is miniscule compared to the mammoth requirements of, for example, Word Perfect 6.1 (12meg Ram, 30meg hard disk space).

: NOW WE GET TO THE FALCON 030. Price about $1200.00

: The falcon is really an amazing machine. even people who have
: Falcons do not know how powerful this machine really is.

: You should know that the 030 processor is used only for simple
: tasks. What really makes the Falcon a powerful system is really
: the Motorola DSP and the 8 Digital to Analog Convertes that can
: record Digital audio Multi Track at up to 50 kHz! Better than my
: two SONY DAT.
: The DSP can also be used for graphics and we have really
: powerfull programs like
: APEX MEDIA with EXPOSE to digitise true color motion video
: at 25 frames per second!
: Logic Audio can record on a Falcon multitrack * channels 50 kHz
: Audio with the included hard ware.

: LOOK at THIS 8 CHANNELS 50 kHZ DIGITAL RECORDING Hardware
: MIDI PORTS
: LAN PORTS
: SCSI PORT
: DSP PORT
: MODEM PORT
: TV OUT PORT!
: SVGA Graphics

: ALL OUT OF THE BOX NO NEED TO ADD CARDS AND MORE $$$$!
: So just for the Digital recordind hardware and MIDI ports
: THE ATARI FALCON IS AN INCGREDIBLE VALUE and BOY I THANK GOD for
: IT!

: So yes we have a problem, we do not have as much software, but if
: you need some fantastic ones Atari has it and it works great!

: SPEED. WE should not complain about speed. If you want more
: speed, well add hardware just like IBM people HAVE TO

: JUST YOUR TO LET YOU KNOW.

: I took a CD ROM of animated true color FLI to the PENTIUM next
: door and when we compared the playing speed of the Falcon using
: the DSP and the Pentium It was the SAME!

: By the way, I can play full screen, true color animations, full
: speedwith digital stereo audio on my Falcon with the included

: harware.

: Every one shooses a computer for a good reason. I shoose the
: Falcon because it is as I have said a good value and has power
: If Falcon users wanted and IBM, they would save the money like
: every one else and got one.

: It is true we move slower when it comes to new software, because
: we do not have Bill Gates in charge 9 nad maybe this is good!)
: but I guess that is the price to pay for having ATARI.

: Please don't let any one put down atari before they try one.
: If youn have IBM,Amiga,or MAC enjoy it but remember

: THE FALCON 030 IS A SERIOUS MACHIN- TRY IT and you can see.

: And there is no other computer that I know of that right out of
: the box can do Multi Track Digital Recording and Editing.

: I just hope Atari had a better bussines sence!

: PROGRAMS I LOVE TO USE:

: LOGIC AUDIO
: NOTATOR
: PAGESTREAM DTP
: APEX MEDIA
: CALAMUS DTP
: NEODESK
: GENEVA
: ATARI WORKS
: and more!

: NOTE: I have produced a CD "FRIENDS" that is being pressed in Canada. It was
: Recorded on the Falcon 030 (45 minutes Stereo)
: Also used this computer to produce color graphics cover and Program
: notes,

The Falcon is an incredible computer, and I am very pleased with mine. I can't really blame Atari though, because although they have displayed questionable judgement, they never really had the resources to make the Falcon fly. I can, on the other hand, have great contempt for Bill Gates, Microsoft, and Intel. They are responsible for making sure that the computer industry is ten years behind where it should be. It is understanable that a small company like Atari might make mistakes or release a less than perfect operating system or hardware, but corporations such as Intel and Microsoft have all the resources in the world, any they know how to get the most money out of us - keep us disatisfied!
I hope that C-Lab and/or Wizztronics can carry on the Atari Computer legacy, by continuing to create an support computers that work well, and that are designed to meet the needs of the users, rather than those of the greedy corporate heads. I would love for someone to hahve

made billions from Atari computers, but only because we would know that the consumers had gotten their money's worth.

At work I have a 486-DX4/100 with Windows NT, and a Powermac PPC601/66 - but the only machine that really does what I want, need, and expect, is my Falcon.

Aloha,

The Borg
jperez@uhunix.uhcc.hawaii.edu
President - Atari Computer Enthusiasts of Hawaii (ACE-HI)
Falcon030 - STacy25 - Portfolio - 2600 - Lynx - JaguarCD - 400/800/130 XE
----------Sorcery Computing Services----------

197. Re: Need help with "Gulam" shell

Newsgroup: comp.sys.atari.st
Date: 1996-01-04 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199601041856.AA01372@moroder.demon.co.uk>
Source record: 153653

In comp.sys.atari.st, hallvart@sn.no (Hallvard Tangeraas) wrote:
>The keyboard setup seems to be for a German ST, as I get all the wrong
>characters when in the shell.
>I have a UK keyboard/TOS, and TOS 2.06- how do I change the keyboard
>setup for my own use? I didn't see anything about this in the
>configuration file.

I seem to remember having to download a patch program, which modified the Gulam executable. I'm not sure where you'd find it and I don't remember what the name of the file was (although it was something fairly obvious), but I think I got it from HENSA.

>I did however have a look at a file called "gulam.hlp", but I have no
>idea where it should be placed or anything. Any ideas?

You need to set the variable "gulam_help_file" to the full pathname of the help file. There's a full reference manual available (probably from the same place as the patch file) in TeXinfo format. It details all the built-in commands and special variables.

>The second problem, though not as critical as the above is that the mouse
>still interferes... I've set the mouse to "off" in the setup, so at least
>the mouse pointer disappears, but the mouse still messes up the commands if
>I move it (so why move it?- well, it starts moving on it's own at times,
>and until I get a proper mouse it's very irritating).

I don't of any way around this one, sorry. Maybe turning your mouse upside down?

>I'm also wondering how the shell could be installed within my system, so
>that it can be called upon from other programs- I see that in some menues
>there's a "start shell". Do I set this in the "environment" variables?
>Something like: set shell= d:\system\shells\gulam\gu.prg ?

That would be my guess. It really depends on what the other programs are looking for, but what you suggest seems quite reasonable.

>Finally, how do I add more commands to it? I miss several commands, like
>"more" (yes, I know Uemacs replaces this for now, but I'd like a plain
>"more" instead), "less", "tail" and a few others. Are these added by having
>.TTP programs for the commands? Where can I find them? I'd like to have a
>complete as shell as I can have, getting as close to the tcsh shell I'm
>using in unix.

You could actually run tcsh itself, but Gulam was always my shell of choice as it took up very little memory and had a decent editor built in. Gulam has its own PATH variable, and any .ttp, .tos or .prg programs (or .g Gulam

scripts) in the path can be run as if they were built-in commands.

The HELP key lists all the built-ins and the external commands which Gulam knows about. If you copy any .ttp programs into a directory in your path while within Gulam, you will need to use "rehash" to rebuild the hash table so you can start using those programs straight away. Also, if you get hold of your own more.ttp, you may have to use an "alias" command in gulam.g to bypass Gulam's own internal "more".

Anything calling itself "Unix commands" or "Unix utilities" will probably contain a bunch of suitable programs. Atari Archive has the GNU file, text and shell utilities, if I remember correctly, but some of them crash or misbehave unless you use "fixstk" (part of a standard GCC installation) on them to give them an internal stack greater than 0K.

Stephen
--
to@ New Men run the creche
rbrnmooe. ou While home defeats by Jeunesse Esch
oo rdrdeo..k In the Lux Familiar Cup
mnc Are rendered pointless

198. Re: INM-ATARI *** WHY BUY ATARI FALCON 030 *** Por Que?

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: Tommy K Hwang <thwang@home.mysolution.com>
Message-ID: <30EC3172.2BD6@home.mysolution.com>
Source record: 153454

This is my reply to previous posting...

If one can not get Atari or get support... Why and how
to buy one? FORT WAYNE, IN USA being prime example.

I personally have been looking for Atari and Acorn
systems here, but no one has them (unless I have it shipped
from U.K.).

199. Re: Experience w/ ZIP/Parallel Drive?

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <4chqi9$ho3@preeda.internex.net.au>
Source record: 153455

I have connected a normal SCSI Zip drive up to an STe along with a cd rom
and it works just fine.
I am not familiar with a 'parallel' Zip drive 'though.
--

/| |\ o _, /�� o |\ |\ _ |
| | | | |/ | / | /|/| (_ | |/ |/ / _|/�/�|
\|/ V|_/|_/|/V|_/ | |_/ _/ |/|_/|_/_/ | V|_/
(| julian@connexus.apana.org.au |) |)

200. Re: Chess Game

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <820894342_OASIS_@swampdog.demon.co.uk>
Source record: 153456

In article <4cghui$8qb@cc.tut.fi>
t150315@proffa.cc.tut.fi (Tamminen Eero) said:-

>: >Gnu chess is worth a look.
>: Is this Gnu, as in Gnu Free Software Federation?
>
>: >I'm not sure if it'll run as an accessory though.
>: If so, it should not be too much trouble to tweek the source code.
>
>Good luck! I think that Warwick's GEM version has at least 500k of C++
>code. There's also the opening library that's quite big. You don't
>want to use it as an acessory...

No, I guess not :-(

I was just hoping for a simple "type make" C program which would have
been easy enough to mess with. Such is life!

--

Guy Harrison

guy@swampdog.demon.co.uk

201. Re: Questions about Falcon 030 Multimedia

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DKosxG.5BA@cix.compulink.co.uk>
Source record: 153457

In message <4cdpmq$1um@josie.abo.fi>, thietavu@news.abo.fi said:
> NNTP-Posting-Host: aton.abo.fi
> X-Newsreader: TIN [UNIX 1.3 950520BETA PL0]

> : The main downside is that 99% of Ataris lack the power to do anything
> : sensible with a decent AVI file. Even the TT and Falcon owners (I
> have a : TT) really don't have the power to do what even a cheap 486
> based PC can : do.
>
> That's absolutely rubbish =) ! A Falcon with a 50 MHz DSP and 40 MHz
> CPU clock handles large JPEG- and MPEG-files at a speed no 486 can
> even dream of... So why not AVI-files, too?

And does not a Falcon of that specification fall into the 1% that *can*
do this? I think so. I stand firm with my statement. 99% of *all* Ataris
out there do not have the power to do what even a cheap 486 based PC can do.

However - I will admit - a 486 PC needs more support hardware than the
Falcon. On its own - it has trouble competing with the DSP. OTOH the sort
of I/O cards needed to do AV on the PC are rapidly falling in price. Also
cheap PCs now have DX2 and DX4 processors running at anything up to 120Mhz
internally. The external local bus speed can be easily 33Mhz. This sort
of raw power makes up a lot for the lack of a DSP chip.

Don't get me wrong - the Falcon is a good bit of kit - but in its standard
configuration it is certainly underpowered for AV work.

:-)

Roland.

@CiX

202. Re: INM-ATARI *** WHY BUY ATARI FALCON 030 *** Por Que?

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DKosxI.5Bv@cix.compulink.co.uk>
Source record: 153458

In message <4cf645$qid@huron.eel.ufl.edu>, afn14016@freenet.ufl.edu said:

> Also IBM users should notice that no matter how much RAM they have
> their machines have to read and write to the hard drive all the time.

Of course - under Windows you can just turn the VM off. This way - if you really *do* have enough RAM - then the machine doesn't access the hard disk at all - apart from when it is dealing with proper files.

> APEX MEDIA with EXPOSE to digitise true color motion video
> at 25 frames per second!

Just out of interest - what resolution and colour depth can this be done at (full 25f/s)? Also in terms of harddisk space - how much per second and is there any compression involved?

> SVGA Graphics
>
> ALL OUT OF THE BOX NO NEED TO ADD CARDS AND MORE $$$$!

SVGA graphics? I supose as far as colour goes it might be. The standard Falcon resolution is nothing to write home about IMHO however.

> THE ATARI FALCON IS AN INCGREDIBLE VALUE and BOY I THANK GOD for

So you are not even a little bit fanatical? ;-)

> So yes we have a problem, we do not have as much software, but if
> you need some fantastic ones Atari has it and it works great!

Like to help here - but the whole argument really revolves around the DSP chip. I'm sure glad Atari put that in too - as without it - the Falcon would just be a slow TT. Being a TT owner I can saftly say that it isn't overwhelmed by power. The TT has lots of nice features - and I'm sure glad I bought one - but not really suitable for AV work.

BTW in case anybody cares - the ROMBO VidiST-12 *does* work just fine with a TT. There is nothing in the box or manual about TTs - but it seems to work all the same.

:-)

Roland.

@CiX

203. Re: Questions about Falcon 030 Multimedia

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DKosxJ.5CH@cix.compulink.co.uk>
Source record: 153459

In message <DKn7w1.I2@actrix.gen.nz>, steve_w@atlantis.actrix.gen.nz said:

> If it _is_ a MS-format file, then you'll need at least a 100Mhz machine
> to be able to view it at the same speed a Falcon will decode a JPEG.
> MS - If it's not slow enough, they'll soon fix the problem!

This really begs the question that if the PC spent its time decoding a JPEG instead of a AVI file - then maybe the Falcon wouldn't appear quite so fast against it.

:-)

Roland.

@CiX

204. Re: ZIP Drives/ICD Link

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: Rosemary MacCallum <mccallum@inwave.com>
Message-ID: <4ci10l$kfj@homer.alpha.net>
Source record: 153460
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

>to do this. I can't really afford to upgrade to the Link-II, as the
>only reason I'm getting a ZIP-drive (far below normal market price of
>course) is that I just happen to have the ICD-Link laying around.
>

If you do not want to upgrade to a Link II then I don't really think
the IOmega Zip is what you want to be looking at, especially if it is
to be the only device you have connected as you will run into both
parity and power problems... the Syquest EZDrive however will work quite
happily with a regular Link (One).

I suppose it depends on the price of those where you are though and
how much of a deal you could get on the IOmega... And don't take my word
as Gods honest' as I HAVEN'T actually tried the Link/Iomega combo myself,
just what I have heard from ICD and others when I was thinking of the same
solution to my storage problems, in the end I just got the Link II though.

Later...

205. Re: 38400 mod but what comms prog to use

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <4chr1n$ho3@preeda.internex.net.au>
Source record: 153461
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hallvard Tangeraas (hallvart@sn.no) wrote:
: John Moon (johnmoon@connexus.apana.org.au) wrote:
:
: >: Connect among others...
:
: >Hmmmm.....vers 2.46 only goes up to 19200! You must have a later vers. Hal!
:
: Nope. I've got 2.46, but if you run HSmodem in the auto folder it can
: go a lot higher (115000?? or something like that).
: I've got the RSVE circuit and mine and it works fine with that.

It seems that I need to state clearly that I have an STe. When I select
the dte speed in Connect, the maximum it will allow is 19200. All others
are greyed out.

Is this the case or am I doing something wrong?

--

/| |\ o _, /�� o |\ |\ _ |
| | | | |/ | / | /|/| (_ | |/ |/ / _|/�/�|
\|/ \/|_/|_/|/\/|_/ | |_/ _/ |/|_/|_/_/ | \/|_/
(| julian@connexus.apana.org.au |) |)

206. Re: TT030 Cartidge Port malfunction - help! How to fix?

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DKosxM.5DI@cix.compulink.co.uk>
Source record: 153462
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,maus.sys.atari.talk,fr.comp.sys.atari

In message <4cg0jr$33o@status.gen.nz>, mbecroft@iconz.co.nz said:

> (it can't be really) but as I was putting a wire into one of the
> connectors (the wire did not connect to anything else), I heard the

Possibly a static discharge.

> After turning it back on, everything seemed normal, except that the
> Robokit acted as though inputs 3,4,5,7 were on, even when none were

Certainly sounds like you have blown a chip.

> Does anyone understand anything about this? What is likely to be
> damaged? What is the likely cause of such symptoms? Am I right in
> thinking that perhaps some driver IC for the cartidge port has become
> damaged, and replacing it might fix the problem? I have some spare
> ST motherboards, in case some components from there might help fix
> the problem. Any ideas?

I'd look for 74 type chips near the cartridge port. Failing that - try tracing the data tracks from the connector. Hoefully these are the ones which you I/O cartridge are using - and hopefully they terminate at some easily replaced chips.

Failing that - its going to be a workshop repair unfortunatly :-(

Roland.

@CiX

207. Re: TT030 Cartidge Port malfunction - help! How to fix?

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: Robert Schaffner <data.rhein-main.de>
Message-ID: <4cjn66$jl2@odb.rhein-main.de>
Source record: 153463
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,maus.sys.atari.talk,fr.comp.sys.atari

wilsontjb@cix.compulink.co.uk ("BARRY WILSON") wrote:
>In message <4cg0jr$33o@status.gen.nz>, mbecroft@iconz.co.nz said:

>
>If not check fuse FS1 (5A).

Sorry, Microfuse F1 with 1Amps

>The data and address lines are not buffered.
>
regards
Robert

208. Re: 38400 mod but what comms prog to use

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: wwc@rem-wwc.desy.de
Message-ID: <WWC.96Jan5093055@rem-wwc.desy.de>
Source record: 153464
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <4chr1n$ho3@preeda.internex.net.au> julian@connexus.apana.org.au (Julian Gifford) writes:
: Nope. I've got 2.46, but if you run HSmodem in the auto folder it can
: go a lot higher (115000?? or something like that).
: I've got the RSVE circuit and mine and it works fine with that.

It seems that I need to state clearly that I have an STe. When I select the dte speed in Connect, the maximum it will allow is 19200. All others are greyed out.

Hi,
on an Mega STe you will have to use Modem2 or Serial2 to get the higher rates. Modem1 only supports 19200 (hardware restricted). You can however also extend this rate with some hardware modifications. There again refer to the HSModa Docs for the required update.

Wolfgang
--
_/ _/ _/ _/ _/_/_/ . Wolfgang Wander HERMES Collaboration
_/ _/ _/ _/ _/ . DESY Hamburg Email: wwc@hermes.desy.de
_/_/_/ _/_/_/ _/ . Notkestr. 85 Tel: +49 40 8998 4638 Fax: -4034
_/_/_/ _/_/_/ _/_/_/ . 22603 Hamburg WWW: http://dxhra1.desy.de/wander.html

209. Re: TT030 Cartidge Port malfunction - help! How to fix?

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GAFQABAWUP@data.rhein-main.de>
Source record: 153465
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,maus.sys.atari.talk,fr.comp.sys.atari

In <DKoDpv.o9@cix.compulink.co.uk> "BARRY WILSON" wrote:

>In message <4cg0jr$33o@status.gen.nz>, mbecroft@iconz.co.nz said:

>Do you still have 5V at pins 1 & 2 on the cartridge port?
>
>If not check fuse FS1 (5A).

Sorry, Fuse F1 with 1Amps...

Regards
Robert

--

* * * Robert Schaffner @OF2.maus.de ** Home of DOITF030 **
* * * Tel/Fax/Modem: +49 (0)6103-67197 -= CoMa-Voice =-
* * * Machines: F030, 520, Mac, 64Bit-Jaguar, LYNX I/II
* * * Betatest: CrazySoundsII, Papyrus, Twilight, Pixart3
* * * GSZRZ, CoNnect, VideoText

210. Re: ZIP Drives/ICD Link

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: jperez@uhunix.uhcc.Hawaii.Edu
Message-ID: <DKpC0u.CA4@news.hawaii.edu>
Source record: 153466
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Rosemary MacCallum (mccallum@inwave.com) wrote:

: >to do this. I can't really afford to upgrade to the Link-II, as the
: >only reason I'm getting a ZIP-drive (far below normal market price of
: >course) is that I just happen to have the ICD-Link laying around.
: >

I have it on good authority that although you can get a Zip drive to function with the ST/Link, it requires specific drivers from ICD and may still have difficulties. The Syquest EZ-drive is faster, has larger cartridges (135meg) and will function more or less as a regular hard disk drive. It comes highly recommended from several Atari users that I know of. Now if only Syquest made a 600meg removable...

Aloha,

The Borg
jperez@uhunix.uhcc.hawaii.edu
President - Atari Computer Enthusiasts of Hawaii (ACE-HI)
Falcon030 - STacy25 - Portfolio - 2600 - Lynx - JaguarCD - 400/800/130 XE
----------Sorcery Computing Services----------

211. Re: www115 blank page

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: jkenny@io.org
Message-ID: <4cid0n$604@ionews.io.org>
Source record: 153467

I am also getting a blank page when trying to open URL's. I'm slightly baffled since I've had previous versions working. Anyone know the true meaning of this?

jonathan~~~<jkenny

212. Re: Hey Julian

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <4chqc3$ho3@preeda.internex.net.au>
Source record: 153468

John Moon (johnmoon@connexus.apana.org.au) wrote:
: Earl Tate (etat@delphi.com) wrote:
: : Looking for your 38400 mod in here. Standing by.....
:
: Julian aint here! in fact he's putting together a cheap PC for me!
:
I'll photocopy it and post it to you Earl. (The 38400 mod that is, NOT
the PC)

213. Re: A new game for atari Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: wongck@ti.com
Message-ID: <wongck.284.000F0EEC@ti.com>
Source record: 153469

In article <4cggrd$7c0@malibu.unice.fr> Etudiant <ognibene> writes:

why don't you upload to ftp.cnam.fr ??
This is in france, no ? I always use this and my host is located in the US
while I am in Singapore. Response is good.

Regards
William
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
William Wong --- ST user in Singapore | ||| 520STFM/4Mb/44M HDD/Magic2.01/EASE
ProbeHouse Software developer | ||| &
Internet Email: wongck@ti.com |/ | \ 486DX33/8Mb/210M+850M HDD/WFW3.11
"I can't quite make a PC sing, but roll over and play dead is easy!"
,-*~'`^`'~*-,._.,-*~'`^`'~*- Disclaimer: What I say here is my own view `'~*-,

214. Re: Experience w/ ZIP/Parallel Drive?

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DKosxF.5AK@cix.compulink.co.uk>
Source record: 153470

In message <4cd4aq$78q@ns.mcs.kent.edu>, clisowsk@condor.mcs.kent.edu said:
> Does anyone know or have any experience with connecting and using the
> Parallel Iomega ZIP drive on the ST line of machines (1040ST)? I

Its unlikely to work as the Atari parallel port doesn't have all the lines connected that PC type devices require. The only way I've ever seen this done is by building another parallel port on the Atari cartridge port. This is how it is possible to connect the D-Link DE600 ethernet adaptor to an Atari.

Even if these hardware problems can be solved - as there is already a SCSI version - its unlikely that anybody is going to spend much time trying to write a driver.

> version. From what I understand, the parallel version is nothing more
> than a parallel to scsi convertor -- as is written in a Linux x86

Hmm - I wouldn't have thought they would have built it like this. Seems rather expensive. However if it really is as clear cut as this - then your best bet would be to try and bring the SCSI bus out of the ZIP so that can connect it directly to an Atari SCSI host adaptor. However I wouldn't really recomend this. Its likely to get very messy.

:-(

Roland.

@CiX

215. Re: Questions about Falcon 030 Multimedia

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DKosxo.5ED@cix.compulink.co.uk>
Source record: 153471

In message <820677476snz@mbha.demon.co.uk>, dave@mbha.demon.co.uk said:

> > Thats absolutely rubbish =) ! A Falcon with a 50 MHz DSP and 40
> > MHz CPU clock handles large JPEG- and MPEG-files at a speed no 486
> > can even dream of... So why not AVI-files, too?
> >
>
> If anyone out there is going to write something, how about making it
> work on a TT as well as a Falcon? Just a thought...

YES! It would be very nice ...

However I fear the Falcon is only able to do these things because of the
DSP chip. Take the DSP chip away - and the Falcon is very underpowered.

Anybody do an AVI viewer for a TT?

:-)

Roland.

@CiX

216. Re: BlowUp FX Installation?

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4cjhvq$quk@josie.abo.fi>
Source record: 153472

John Perez (jperez@uhunix.uhcc.Hawaii.Edu) wrote:
: To anyone who has done an installation of the BlowUp FX accelerator for
: Falcon, can you offer some information as to how extensive the necessary
: modifications are? I am primarily interested in whether the process is
: easily reversible and/or removable. Does installation require cutting
: circuit traces? How much soldering is required? Etc... Any information
: is very much appreciated.

If you're a somewhat experienced soldering iron -user, there should be no overwhelming problems.

RAM expansion is very easy to install: no soldering at all.

Blow-Up graphics extender requires only one wire to be soldered. Unfortunately, this wire goes to a nasty place under the motherboard. Lots of work removing the motherboard, but nothing really difficult if you're careful and patient...

DSP-speeder is the toughest bit, I think. Only one wire again, but what a wire! In order to succeed, one has to be EXTREMELY careful - now we talk about tiny things to handle. But... It's not exactly difficult. Just frustratingly time consuming. Patience, stabile hands, good eyes..

The CPU/FPU-speeder is a mess with pretty lots of soldering and cutting wires (fortunately, not any motherboard-wires IIRC). Lots of work, and again (surprise) one has to be careful. It's pretty straight-forward, and not very difficult. The hardest part will be after the installation, if you have to make some extra modifications (many Falcons require this to handle 36..40 MHz). That part is a nasty one, if not (again) too difficult. Work, work, work and work.

It can be done =) !

And it definitely is worth doing..

Greetings,
Tommi

217. A Quick survey

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <4cjlo1$ink@macondo.dmu.ac.uk>
Source record: 153473

I'm just interested in how many people have a:

4 Mb Falcon030 with a
Dual speed or higher CD ROM fitted

There does seem to be a lot of Falcon owners out there - but do they have CD-ROMs !

I'd rather you email me if you do but I should be able to check further postings
...

Thanks for your help :-)

--
Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*

218. Re: Questions about Falcon 030 Multimedia

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: mdg@ukc.ac.uk
Message-ID: <363@cypress.ukc.ac.uk>
Source record: 153474

In article <DKn7w1.I2@actrix.gen.nz> steve_w@atlantis.actrix.gen.nz (Steve Wells) writes:
:>In article <4cdpmq$1um@josie.abo.fi>,
:>Tommi Hietavuo TKKK <thietavu@news.abo.fi> wrote:
:>> : standard between all the products I've been using is a great help.
:>> :
:>> : As it seems to be a proprietry MS format - I presume something based around
:>> : MPEG might be preferable.
:>> :
:>> : The main downside is that 99% of Ataris lack the power to do anything
:>> : sensible with a decent AVI file. Even the TT and Falcon owners (I have a
:>> : TT) really don't have the power to do what even a cheap 486 based PC can
:>> : do.
:>>
:>> That's absolutely rubbish =) ! A Falcon with a 50 MHz DSP and 40 MHz CPU
:>> clock handles large JPEG- and MPEG-files at a speed no 486 can even dream
:>> of... So why not AVI-files, too?

I'd have to disagree, the main speed factor with MPEG video is memory bandwidth
and the Falcon just doesn't have enough! Sure the DSP can help with certain
parts of the decoding process, but the bandwidth bottleneck hits you in the end.

Griff
--

219. Re: Magic or Geneva?

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: petefagc@w231zrz.zrz.TU-Berlin.DE
Message-ID: <1996Jan5.171952@w231zrz.zrz.TU-Berlin.DE>
Source record: 153475

Hi !!

|>I'm using C-lab/Emagic's "Notator SL" sequencer package which I
|>understand doesn't like Magic- how would I run this on my STe with
|>Magic installed?

Most definetely NOT!

Bye, Peter.

****
Peter Kellogg Phone: 49 30 618 8454
Mail: petefagc@w206zrz.zrz.tu-berlin.de
****

220. *** CAN THE FALCON 030 DO MULTIMEDIA WORK? *****

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4cici5$oh9@huron.eel.ufl.edu>
Source record: 153476

Hi Friends:

I am very pleased with your interest on the Falcon articles.

I write about the Falcon because that is the computer I have and
like. I am not qualified to write about the TT because I have never
used one.

I am not interested in proving which computer is the fastest. I am
however intersted in hearing from users and telling atari users that
the Falcon 030 is a very good choice.

I would like to tell you that I am convinced that this computer has
plenty of power to do multimedia work and do it very well.

I had the question myself about it being able to do the job. So I
came up with the following trick and experiment which I believe
proves the point.

If you follow this experiment you will have a

FALCON PLAYINFG FULL SCREEN TRUE COLOR ANIMATIONS AND AUDIO
SIMULTANEOUSLY AT FULL SPEED SMOOTHLY!

This method was published on ST Informer # 95 and was written by me

You can play the audio and FLI/FLH animations from the desktop
or from withing APEX media at full speed with no ploblems or
glitches.

You can change resolutions from the desktop or from Apex
load animations from disk and the audio will keep going
also when changing resolution, the screen will go dark
and the audio will keep going smootly.

So, If you can play true color, full screen animations with
quality stereo digital Audio, it is evident that the Falcon
is a Multimedia computer and has the potential to do
professional work with Expose and Apex Media.

I just had the oportunity to see some digitised video played
from the Falcon to TV and it looked like TV broadcast

BELIEVE IT or NOT!

So here is the experiment. try it it works.
NOTE: Make sure you load patch2.prg from the auto folder.

You can play your samples from within any application by assigning them to any key of your computer keyboard . Once you load the program you want to work with, the sample is played by pressing any key you assigned a sample to. For example, the down arrow key is used in Apex Media to start the animations so I assign a sound track to this key to start the sample in synch with the animation.

To assign a digital sound sample to a key follow these steps:

1-Enhable the SAM.PRG that should be in your AUTO Folder and also the SAMFIG.ACC on the root directory and reboot your computer.
2-Call the SAM Setup ACC and click on Extras. (IMG 1)
3-Select "Define Keys"
4-Select "New key Set" and name the key set. (IMG 2)
5-Press the key you want to assign the sample to (for this example you could use the number 1 key on the numeric pad on the right of the keyboard) and click the mouse button.
6-Now you will see the name of your key set on the "Current Key Sets" window
7-Click OK

NOTE: You can create any number of sets containing one or more keys, but to stay simple just define a set with one key for now.

8-Scroll the System Events Window to find the set you just created and select it. (IMG 1)
9- Assign the Sample by selecting it from the "Sound Assignment window, click OK

SAM may need to reconfigure the memory buffer and you may need to reboot your computer for the samples to be activated. Use the built in Recording feature to record your own new samples.

Please read the instructions on the Atari System Audio Manager manual for more details on using SAM.

Once you EXIT the SAM Setup Acc. you will be able to play the samples by pressing the keys you assigned the samples to. You can play this samples from within any program. If northing happens make sure that the sound buffer is sized correctly and make sure that you rebooted your computer.

Load Apex Media and load a FLI/FLH animation and press your sample Key. Surprise! You have got Sound and Video. Your Falcon is a great machine!

Also you can play another sample on the fly. Try it, works very smoothly. I have played samples 1 minute long and even changed resolutions and the sample kept going without a glitch.

If you own the Neodesk Desktop you can do some really neat things using macros. For example you can Install a FLIC player program as an application and then define a macro by clicking on the Menu Item Begin Macro . Then double click a FIIC file to play it, after the animation is over click on END Macro and assign the Macro to a key. If you assigned a sample to this key, next time

you play the macro using that key both the animation and sample will play at once.

I hope you find this tips fun and helpful.
Raymond Lohengrin Tue September 5 1995

****
Raymond Lohengrin classical guitarist \composer
Newberry, Florida 32669,USA
afn14016@freenet.ufl.edu
Flute & Guitar published by Piper Publications USA
****
Atari Falcon 030 14 megs RAM
Quantum 540 megs SCSI
NEC 74-1 Multispin, Double Speed CD ROM
Apex Media
Logic Audio Digital Audio Recording System
****

Please notice that you can have up to 50kHz sample rates and this will work just fine. But you may want a lower sample rate to save memory.

221. Re: Do any games run under MagiCMac?

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.820858889@gen-off-3>
Source record: 153477

zan660@aol.com (Zan660) writes:
>that run under MagiCMac? Is there a Wolfenstien like game? Also if some
I believe that there is a Mac version of Wolfenstein. Why not just get
that and run it "native"? I don't think you'll have much luck getting ST
games to run under MMac.
--
Home page http://www.compulink.co.uk/~ktl/hoagy.html
Alternate Email hoagy@cix.compulink.co.uk or phone 0973 795327

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

222. Atari 520ST Availablel

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: harry <harry@aaas.org>
Message-ID: <30ED36A7.4FB0@aaas.org>
Source record: 153478
Cross-posted to: comp.sys.atari.st,misc.forsale.computers.other.systems

FOR SALE: Atari 520 ST System

1 MB memory, 14" SC1224 monitor, printer, software.
Good condition. Make an offer. Todd (202) 237-8348.

(Does anyone else reading know the approximate re-sale
value for this system? If so, please e-mail to
harry@aaas.org - thanks!)

Harry / Todd

223. *** CAN THE FALCON DO MULTIMEDIA *** APEX 3 AUDIO?

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4cjlor$63a@huron.eel.ufl.edu>
Source record: 153479

Hi Friends:

I am very pleased with your interest on the Falcon articles.

I write about the Falcon because that is the computer I have and
like. I am not qualified to write about the TT because I have never
used one.

I am not interested in proving which computer is the fastest. I am
however intersted in hearing from users and telling atari users that
the Falcon 030 is a very good choice. (power in small case!)

I would like to tell you that I am convinced that this computer has
plenty of power to do multimedia work and do it very well.

I had the question myself about it being able to do the job. So I
came up with the following trick and experiment which I believe
proves the point.

If you follow this experiment you will have a

FALCON PLAYINFG FULL SCREEN TRUE COLOR ANIMATIONS AND AUDIO
SIMULTANEOUSLY AT FULL SPEED SMOOTHLY!

This method was published on ST Informer # 95 and was written by me

You can play the audio and FLI/FLH animations from the desktop
or from withing APEX media at full speed with no ploblems or
glitches.

You can change resolutions from the desktop or from Apex
load animations from disk and the audio will keep going
also when changing resolution, the screen will go dark
and the audio will keep going smootly.

So, If you can play true color, full screen animations with
quality stereo digital Audio, it is evident that the Falcon
is a Multimedia computer and has the potential to do
professional work with Expose and Apex Media.

I just had the oportunity to see some digitised video played
from the Falcon to TV and it looked like TV broadcast

BELIEVE IT or NOT!

So here is the experiment. try it it works.
NOTE: Make sure you load patch2.prg from the auto folder.

You can play your samples from within any application by assigning them to any key of your computer keyboard . Once you load the program you want to work with, the sample is played by pressing any key you assigned a sample to. For example, the down arrow key is used in Apex Media to start the animations so I assign a sound track to this key to start the sample in synch with the animation.

NOTE: Your samples can be up to 50 kHz, but you may want a lower sample rate to save memory.

To assign a digital sound sample to a key follow these steps:

1-Enhable the SAM.PRG that should be in your AUTO Folder and also the SAMFIG.ACC on the root directory and reboot your computer.
2-Call the SAM Setup ACC and click on Extras. (IMG 1)
3-Select "Define Keys"
4-Select "New key Set" and name the key set. (IMG 2)
5-Press the key you want to assign the sample to (for this example you could use the number 1 key on the numeric pad on the right of the keyboard) and click the mouse button.
6-Now you will see the name of your key set on the "Current Key Sets" window
7-Click OK

NOTE: You can create any number of sets containing one or more keys, but to stay simple just define a set with one key for now.

8-Scroll the System Events Window to find the set you just created and select it. (IMG 1)
9- Assign the Sample by selecting it from the "Sound Assignment window, click OK

SAM may need to reconfigure the memory buffer and you may need to reboot your computer for the samples to be activated. Use the built in Recording feature to record your own new samples.

Please read the instructions on the Atari System Audio Manager manual for more details on using SAM.

Once you EXIT the SAM Setup Acc. you will be able to play the samples by pressing the keys you assigned the samples to. You can play this samples from within any program. If northing happens make sure that the sound buffer is sized correctly and make sure that you rebooted your computer.

Load Apex Media and load a FLI/FLH animation and press your sample Key. Surprise! You have got Sound and Video. Your Falcon is a great machine!

Also you can play another sample on the fly. Try it, works very smoothly. I have played samples 1 minute long and even changed resolutions and the sample kept going without a glitch.

If you own the Neodesk Desktop you can do some really neat things using macros. For example you can Install a FLIC player program as an application and then define a macro by clicking on the

Menu Item Begin Macro . Then double click a FIIC file to
play it, after the animation is over click on END Macro and
assign the Macro to a key. If you assigned a sample to this
key, next time you play the macro using that key both the
animation and sample will play at once.

If the Falcon can do this in multitasking mode, it would perfom
very well with a dedicated AV player.

I got some news of a new update of APEX to APEX 3 with AUDIO!

IS THIS FOR REAL? THIS WOULD BE THE FINAL ANSWER!

I hope you find this tips fun and helpful.
Raymond Lohengrin Tue September 5 1995

****
Raymond Lohengrin classical guitarist \composer
Newberry, Florida 32669,USA
afn14016@freenet.ufl.edu
Flute & Guitar published by Piper Publications USA
****
Atari Falcon 030 14 megs RAM
Quantum 540 megs SCSI
NEC 74-1 Multispin, Double Speed CD ROM
Apex Media
Logic Audio Digital Audio Recording System
****

224. Pagestream e-mail group

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: hellman@teleport.com
Message-ID: <4cjj5i$5rg@maureen.teleport.com>
Source record: 153480

Hello All,
An e-mail group devoted to Pagestream operation has now formed.
The purpose of the group is to share information about the program and to
have a collection of people available to help solve problems related to
the program.
The group currently has 15 members. If you would like to be
added to the address header of those in the group, please personally
e-mail me the following information. It will be added to the data base
of users currently in the group and made available to all the group members.

Information requested:

your name
geographical location
e-mail address
Pagestream version used
computer(s) used
printer(s) used

Please do not include the question in your response, but just the
answers, such as this:

Walter Hellman
Hillsboro, Oregon U.S.A.
hellman@teleport.com
2.2b
STE (4 meg)
Star Laserprinter 4 Starscript (postscript clone)

All Pagestream users are welcome to join this group!

Walter Hellman

hellman@teleport.com Internet Public Access User Hillsboro, Oregon USA

225. Re: Falcon stuff

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: simon@bassland.anglianet.co.uk
Message-ID: <820880988snz@bassland.anglianet.co.uk>
Source record: 153481

Thanks for that information......I've kind of been meaning to do that for a while now!

However........is there any easy way of putting my Falcon030 motherboard into a standard PC tower case - with bigger PSU? Because, if this can be done, then I'll be more inclined to get a very large HDD and a CD-ROM to go in the drive bays. (Has anybody got any experience of this?)

Also, what is FX graphics card (?) for??? I've seen some Atarians on the net have these, but I've been moving house, and changing ISP etc, and I seem to have missed some developments during the last 4 weeks!

TIA

Simon
--
Simon Williams
simon@bassland.anglianet.co.uk

226. Re: Questions about Falcon 030 Multimedia

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4cjgha$quk@josie.abo.fi>
Source record: 153482

Roland Givan (rgivan@cix.compulink.co.uk) wrote:
: In message <4cdpmq$1um@josie.abo.fi>, thietavu@news.abo.fi said:
: > NNTP-Posting-Host: aton.abo.fi
: > X-Newsreader: TIN [UNIX 1.3 950520BETA PL0]
:
:
: > : The main downside is that 99% of Ataris lack the power to do anything
: > : sensible with a decent AVI file. Even the TT and Falcon owners (I
: > have a : TT) really don't have the power to do what even a cheap 486
: > based PC can : do.
: >
: > That's absolutely rubbish =) ! A Falcon with a 50 MHz DSP and 40 MHz
: > CPU clock handles large JPEG- and MPEG-files at a speed no 486 can
: > even dream of... So why not AVI-files, too?
:
: And does not a Falcon of that specification fall into the 1% that *can*
: do this? I think so. I stand firm with my statement. 99% of *all* Ataris
: out there do not have the power to do what even a cheap 486 based PC can do.

In a way I agree with you, but then again: a 486-33 running even modern word processors is a nightmare, not to mention DTP programs. At least, equipped with 4 MB of RAM. An ancient Mega-ST runs quite well both Papyrus WP, and even the hideously big Calamus SL. PC has the raw power - but without a decent operating system little is left.. =(

: However - I will admit - a 486 PC needs more support hardware than the
: Falcon. On its own - it has trouble competing with the DSP. OTOH the sort
: of I/O cards needed to do AV on the PC are rapidly falling in price. Also
: cheap PCs now have DX2 and DX4 processors running at anything up to 120Mhz
: internally. The external local bus speed can be easily 33Mhz. This sort
: of raw power makes up a lot for the lack of a DSP chip.

Raw power... Yes. This reminds me of a truck. A huge V12 turbocharged engine with loads of horsepower. The raw power is there, no doubt. But since it has to pull a weight of an eighteen wheeler..... No speed records here =) ! Falcon might have the much smaller engine - but the car is much lighter, too. Though some may disagree, I think this comparison is fairly good. It's the only way to explain why Amiga 1200 and Falcon can handle DTP, where 10 times more powerful PCs and Macs have trouble. Design..!

: Don't get me wrong - the Falcon is a good bit of kit - but in its standard
: configuration it is certainly underpowered for AV work.

Depends on what kind of AV work you're planning to do... Apex Media package, e.g. is well able to do serious AV work, even on a standard Falcon. DSP is the

key word here. Without its DSP, Falcon really is seriously underpowered, even with its fast operating system (compared to Windows or MacOS), I agree there.

```
: :-)
:
Greetings,
Tommi
:
```

227. Re: Questions about Falcon 030 Multimedia

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4cjh1i$quk@josie.abo.fi>
Source record: 153483

M.D.Griffiths (mdg@ukc.ac.uk) wrote:
: In article <DKn7w1.I2@actrix.gen.nz> steve_w@atlantis.actrix.gen.nz (Steve Wells)
writes:
: :>In article <4cdpmq$1um@josie.abo.fi>,
: :>Tommi Hietavuo TKKK <thietavu@news.abo.fi> wrote:
: :>> : standard between all the products I've been using is a great help.

: :>> That's absolutely rubbish =) ! A Falcon with a 50 MHz DSP and 40 MHz CPU
: :>> clock handles large JPEG- and MPEG-files at a speed no 486 can even dream
: :>> of... So why not AVI-files, too?
:
: I'd have to disagree, the main speed factor with MPEG video is memory bandwidth
: and the Falcon just doesn't have enough! Sure the DSP can help with certain
: parts of the decoding process, but the bandwidth bottleneck hits you in the end.

Just yesterday I compared some MPEG-files between my friend's 486DX4-120-8, and
my Falcon 030 (currently 36/50 MHz, 8 MB RAM). My Falcon achieved somewhat
higher frame rates, though the difference mostly wasn't big. One MPEG flying
at 29 FPS on Falcon only achieved 20 FPS on 486-120. My Falcon's memory band-
with is a bit better than that of a standard Falcon, but the conclusion seems
to be clear though: Falcon performed better in a real-life situation.

P.S - we tried to make the situations (graphics, etc.) identical, but one
can never draw very deep conclusions from tests like this.

Tommi

228. Re: Still here?

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4cjhdj$quk@josie.abo.fi>
Source record: 153484

Roger Cain (rcain@nest.demon.co.uk) wrote:
: On 03 Jan 96 johnmoon@connexus.apana.org.au wrote:
:
: j> : Connect among
: others...
: j> Hmmmm.....vers 2.46 only goes up to 19200! You must have a
: later

Mine (CoNnect 2.46) handles at least 153.000 bps, if not more. Depends on the port you're using?

Tommi

229. WeST of Scotland Atari User Group

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: agoold@cix.compulink.co.uk
Message-ID: <DKq1xz.KHx@cix.compulink.co.uk>
Source record: 153485

It is proposed to start a new Atari User Group based in the West of Scotland. It will be affiliated to The UK Association of Atari User Groups. The intention is to hold meetings, on a monthly, or 4 weekly basis. It is anticipated that the inaugural meeting will take place on 20th February 1996, probably in Howwood, Renfrewshire.

It is also hoped that the User group will run either a monthly or bi-monthly newsletter for it's members. The initial Newsletter is in preparation at the moment, so if you want this please mail me and I'll give you an address to send a large SAE to.

It's aim is to provide support for, and to foster communication between, Atari Computer owners in the West of Scotland, to provide timely information about Atari news, products, vendors, and service, and to find solitary Atari computer owners and encourage them to join the group.

The group will be open to all Atarians or former Atarians regardless of experience or equipment.

The W.S.A.U.G. will be a non profit making group and will be affiliated to The Association of Atari User Groups.

All enquiries should be sent either by e-mail to :-

agoold@cix.compulink.co.uk

```
=======================================
Al (agoold@cix.compulink.co.uk)
=======================================
It's the Land. It is our wisdom.
It's the Land, It shines us through.
It's the Land. It feeds our children.
It's the Land. You cannot own the Land.
The Land owns you.
(C) Dougie MacLean
=======================================
```

230. What is an Atari PTC1426?

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960105000005246 29@acpu.com>
Source record: 153486

Waqar Hafiz <whafiz> spake thusly:
W > Subject: What is an Atari PTC1426?
W > The subject says it all. Can somebody please provide the
W > answer. Also what operating system does it run? Is it
W > IBM-compatible? Thanks Waqar

The PTC1426 is a monitor, not a computer or system. Mostly it is
just a VGA monitor, although it has a little switch on the back to
increase the width (height?) when using an Atari TT030 computer with
it, which is what it was built and sold for.

"The Poor Deluded Soul" - tderrick@acpu.com

... ######### IN STEREO WHERE AVAILABLE #########
___ Mountain Reader II - #00000077

231. Re: Time for full Internet?

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4cjohu$mc5@ccshst05.cs.uoguelph.ca>
Source record: 153487

Craig. Graham (Craig.Graham@ncl.ac.uk) wrote:

: But STiK doesn't support PPP - it only supports SLIP, so you would then
: HAVE to use MiNT-net. There are no disadvantages in using MiNT-net, except
: that it's a little harder to set up initially. There's even a CAB.OVL overlay
: that uses MiNT-net instead of CAB (nice one Dancer).

Well, well, well. This is what I've been waiting for. Where can I get the
MintNet overlay for CAB, and how stable is it?

Thanks...

THeo

232. Re: Fun SCSI problem

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960105214534.22125C-100000@terrazzo.lm.com>
Source record: 153488

On Tue, 2 Jan 1996, Peter Missel wrote:

> >It not the way it is supposed to work,but I just went thru an experience
> >with my system where I wanted to add a new Syquest 135M removable to the
> >scsi chain that already contained a Syquest 105M and a Seagate ST296N
> >85M, I'd had termination problems before and found that It worked best
> >with both old drives terminated! Now with the new setup I have found
> >that I have to have the first drive in the chain (Syquest 105M)
> >terminated and also the last drive in the chain (Syquest 135M), but had
> >to remove the termination packs from the Seagate 85M! All I can say is
> >if you see sense errors in the upper right hand corner of your screen,
> >suspect termination problems! I know it is a bitch to keep pulling your
> >drives apart to change the termination, but (it seems) the only way to
> >get it right is try and try again!
>
> Let me guess: You have an ST and a Link-cable style SCSI adaptor? If so, then
> your observations are perfectly OK and match the SCSI specification of having
> both ends of the chain terminated.
Nope wrong guess! I have an Adscsi+ and power supply in the case
with the 105M Syquest and the 85M Seagate! You are right in that I have
an STe w/AdspeedSTe!

>
> NB: None of the Link-cable style SCSI adaptors that have been available for
> Atari machines are terminated, so that either the first and last drive on the
> SCSI chain must be terminated.
>
> bye, Peter
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

233. Re: ** ST-Doorgame Authors! **

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960105221547.32046B-100000@moose.erie.net>
Source record: 153489

On 4 Jan 1996, John Moon wrote:

> : I would like to start a list of CURRENTLY supported or developed doorgame
> : for the Atari ST/etc related BBS world. The point being to make sure ST
>
> Once you have compiled your list....include me on your mail-out!
> Hope there is heeps of FoReM stuff still supported!
>

I'll second that! The SAGE BBS has been running FoReM ST since
1987! Still crazy after all these years!

234. WANTED: TOS-File for STonX

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: ekamabn@eka.ericsson.se
Message-ID: <4cipu0$7u8@erinews.ericsson.se>
Source record: 153490

Hello Atarians.

Does anyone have the TOS-file needed for STonX the Atari ST emulator for linux? Could you please mail it to me or perhapps post it to alt.binaries.misc?

I really would like to revive some of the old memories of my ST using days.

Thanx

/Max

235. Please advise on adding EZDrive

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: mfeaver@s3.sonnet.com
Message-ID: <4ck4m7$514@sonnet1.sonnet.com>
Source record: 153491

Hi folks!

Would appreciate detailed info on adding a
Syquest EZDrive to my old AtariST. It is
a 1986 model with original TOS in Rom. I
understand I will need an ICD Link II, but
have no idea what this unit/cable looks like
or how it connects to the EZDrive. I know
it must plug into the DMA port. As I only
have floppies on the computer, I want to
use the EZDrive as a removeable Harddrive
and swap it back and forth with my PC. I
want to move files (.mid) from the PC to
my Atari for working with midi, and also
want to do away with the tons of floppies
for the Atari. I will have to mail order
items, and would like to know what I need
to get the job done the first time!

I see Toad Computers has the ICD for $90
do I need additional software or drivers?
and how is the software installed, I know
this sounds dumb, but I've never installed
any hardware requiring special drivers.

Will the EZDrive which I have to get also,
just plug into the ICD Link, or do I need
special cables or different connectors
than what come with the ICD or EZDrive?

All info you can give will be sincerely
appreciated. You can email me or post
to the group which I read every day.

Thanks in advance.

Mark Feaver mfeaver@s3.sonnet.com Stockton, CA USA

PS My brother in S.Calif. just got the EZDrive and had to
get a special $50 scsi cable to go to his qlogic scsi
host adapter in his PC. He also has an Atari, and I am
researching for both of us! Thanks.

236. Re: www115 blank page

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: gary@tequila.demon.co.uk
Message-ID: <820938520_OASIS_@tequila.demon.co.uk>
Source record: 153492

In article <4cid0n$604@ionews.io.org>
jkenny@io.org (Jonathan Kenny) said:-

>I am also getting a blank page when trying to open URL's. I'm slightly
>baffled since I've had previous versions working. Anyone know the true
>meaning of this?
>
>
Yes this had me pulling my hair out as well.
All i did was to leave the whole thing alone, the pages will appear but it
took ages, i'm sure early versions were much faster than this latest one.
Don't be put of if the page is all grey just leave things as they are and wait.

--

--

****
gary@tequila.demon.co.uk
****

237. Do any games run under MagiCMac?

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4cje8k$nss@newsbf02.news.aol.com>
Source record: 153493

I am new to MagiCMac, I love it it so far, I render on my PowerBook!!!!
Most of the time I use 3D rendering software and other graphic
applications, but I miss a good game now and then, are there any games
that run under MagiCMac? Is there a Wolfenstien like game? Also if some
one knows of a faster MPEG player then GEMPEG please tell me.
Thank you
Zan660@aol.com Just like a AOLer to ask this kinda question..... :)

238. ATARI STE - Where can I get Software

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: c
Message-ID: <c-0501961122390001@wu232012.wu-wien.ac.at>
Source record: 153494

Just got an Atari STE, the problem is I got nothing else!

Now I'm looking for Software and other Stuff.

Can anybody tell me were I can find Software and how I can convert them.

It would be great if anyone could post some ftps or so.

Thanks a lot

Robert

239. Addr. faking (was Re: What is an Atari PTC14..)

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30ed61ba8b11a55@sn.no>
Source record: 153495

Waqar Hafiz (whafiz) wrote:

>The subject says it all. Can somebody please provide the answer.
>Also what operating system does it run? Is it IBM-compatible?

>Thanks
>Waqar

I'm sorry- I can't answer your question, but I was just wondering why
you're faking your email address, and how you do it?

Trying to do a reply to you just gives the reply address as "whafiz"
which obviously won't get it anywhere.

Hallvard
--
_/
Greetings from Norway!- Land of the midnight sun

URL-hyperlink launchpad >> http://www.sn.no/~hallvart/

240. Re: INM-ATARI *** WHY BUY ATARI FALCON 030 *** Por Que?

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30ed61b88b10df4@sn.no>
Source record: 153496

Tommy K Hwang (thwang@home.mysolution.com) wrote:

>This is my reply to previous posting...

>If one can not get Atari or get support... Why and how
>to buy one? FORT WAYNE, IN USA being prime example.

>I personally have been looking for Atari and Acorn
>systems here, but no one has them (unless I have it shipped
>from U.K.).

Why?
Buy an Atari ST/Falcon if you like the operating system and the
software it runs.
No fancy show-off stuff, but it does it's thing well and fast- and
most of all- is *easy* to use and logically laid out, unlike a certain
graphical operating system for PCs.

Buy an Atari if you don't want to blidly follow the Micro$oft crowd
and pay several times the amount the software packages are worth, only
to find out a little later that you need an upgrade, and in
order to upgrade you need to "upgrade" your machine as well (i.e.
trash your existing investment and get a brand new top-of-the-line
machine needed to run the newer, better operating system which is of
course needed for the upgrade of the program as well).

Buy an Atari if you don't want to spend half the day pressing the
reset button, messing around with configuration files, calling up the
customer dept. at micro$loth or whatever since nothing seems to
work... and get your work done on the Atari instead!

Buy an Atari because you don't want to wait for xxx (fill in the time
according to which version of Windozzzzze you have) to load (and crash
again). And where you need loads of memory and harddisk space just to
get the computer up and running (while an ST has it's in ROM and can
happily work with just a floppy disk!).

Support? Atari has never supported us, but we're still here, aren't
we? And NEW programs are coming out all the time! And older programs
are being updated now and then. And you won't need to get better,
faster, more expensive hardware to run those upgrades. And upgrades
come because there are extra features involved, not as a bugfix which
"by the way" demands more powerful hardware etc.

And we don't need a multi-billion company like microflop to keep us
alive either. As most of us have noticed, most of the Atari
programmers/developers seem to have an idealistic approach to the

whole thing. They do it because they like the machine (which actually is an excellent piece of hardware!), and maybe the community that hangs out here as well? ;-)

I'm not exaggerating a bit when I'm saying that there are some excellent software packages out there for the ST, and they don't cost a fortune either! A lot of the shareware packages outrival commercial ones and cost a lot less!

As for support for PCs- does it help if you have to be in touch with the support department of your computer- or software manufacturer every week, when you could get your work done with an ST a long time ago? If you're really worried about support- look to this group for it! I know I do. I haven't been disappointed yet.

And if you've been a while on the net you can probably notice the friendly and helpful atmosphere in the Atari groups. People are generally very helpful here, and everybody, from the beginner to the expert is welcome here.

How/where to buy one?
As I don't live in the US I can't really recommend anything to you, though I'm sure others here can. But for a used machine you could place an ad here. Good luck!

Hallvard
(a happy STe owner)
--
_/_/_/

241. Special soft. problem....

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: lnonvei@jagor.srce.hr
Message-ID: <4ck8bh$117@bagan.srce.hr>
Source record: 153497

Hi there!

I'm searching for programe (fileselector like Freedom, Selectric or UIS)
that can handle ZIP or LZH compressed files.
So I need to use some files from ZIP or LZH archive within some other
utility (text processor...).

Does anyone know any that can be of use for this kind of problem?

Thanx

Loris

242. Re: HENSA Archives

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <157cc$103018.1c1@goldengate>
Source record: 153498

It happened to me as well. I thought oops that time zone thing!
Then I realised (with my advanced mathematical abilities), that it was indeed
between the posted hours....

Dennis McGuire (mcguired@moose.erie.net) wrote:

: Ever since the changes at HENSA last month, I have not been able
: to download files using WWW access. The files and descriptions are
: listed, but when I try to download all I get is a message saying access
: is available only between 8 PM and 8 AM. This happens even though it is
: between those hours in England. Has anyone else encountered this problem?

243. Falcon -> Jaguar question...

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: simon@bassland.anglianet.co.uk
Message-ID: <820881510snz@bassland.anglianet.co.uk>
Source record: 153499

(Sorry if this is in the wrong group)

Where can I get this mystery cartridge from that plugs into the Jag
and into a TT or PC or Falcon030 - so games can be developed?
Approximate prices would also be nice.

Thankyou

Simon
--
Simon Williams
simon@bassland.anglianet.co.uk

244. Atari ste and software fs

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: Robert Oyler <royler@cnmnet.com>
Message-ID: <30EDF7D1.4B53@cnmnet.com>
Source record: 153500

I have Atari ste, with monitor,2 extra disk drives and hundreds of
programs with docs. Example Dungeon Master I & II, sundog, kings quest,
space quest, leader board, code name ice man,etc (also many infocom
games)..Make me an offer and we can split the shipping if interested.
All in great working condition..1040 ste was only used about 4 months.
royler@cnmnet.com

245. Re: www115 blank page

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960105223448.23355B-100000@asia.lm.com>
Source record: 153501

A blank page usually means that you didn't recieve any data and
the connection timed out! So CAB does the best it can and shows what it
recieved NOTHING!

On 5 Jan 1996, Jonathan Kenny wrote:

> I am also getting a blank page when trying to open URL's. I'm slightly
> baffled since I've had previous versions working. Anyone know the true
> meaning of this?
>
> jonathan~~~<jkenny
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

246. Re: .SPS, .SPX, .SPC

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <820956852_OASIS_@phil4.demon.co.uk>
Source record: 153502

In article <DK5wLA.C6K@freenet.carleton.ca>
bk728@FreeNet.Carleton.CA (Andrew D. Heath) said:-

>
>I was given some disks with a lot of files wit these extensions on them.
>I have successfully transferred them to my PC, but they seem to be
>graphics files, and I do not know the necessary software to view them.
>Any suggestions would be appreciated.

Yup they are graphics files. The only PC viewer I saw had to use .SPU
files. .SPC files are compressed and cannot be used. .SPX are multi
screen pics of the scroll up and down variety (usually of Page 3's).

If you have an Atari ST then you can use GemView (Shareware) to
convert the SPCs and possibly some of the others. Otherwise you'll
have to try and find a convertor on the PC, and you are unlikely to
find one !

Nb. where the pics on 'Opposition' compilation disks ???

--

Phil H

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

247. Re: MPEG Creator?...

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <820957116_OASIS_@phil4.demon.co.uk>
Source record: 153503

In article <4bobok$41m@orm.southern.co.nz>
chriswil@southern.co.nz (Chris Wilkinson) said:-

>Hi Everybody...
>
>A short time ago I heard through the grapevine that an MPEG creator was
>in existence for the Atari. Can anyone confirm/deny its existence, and if
>they can confirm, its location?. I have a Falcon 4meg/FPU with
>FTPOVray2.2 and would LOVE to get my hands on such a piece of software,
>especially if I could put frames in one @ a time...

The program is called 'MPEG FEVER' is in french, was uploaded to Hensa
on 07/11/95 (so is quite new) and creates MPEG movies from GIF and TGA
files (TGA - quite useful for POV !!). It is at MICROS.HENSA.AC.UK

\micros\atari\tos\q\q156

have fun !!!

BTW: if you have POVRAY V2.2, where did you get it from ??? I have
POV V2.0 and am looking for 2.2 (for bog standard Mega STE though !).
If you can help me out here.... thanks !!!

--

Phil H

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

248. Re: Chess Game

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <820958166_OASIS_@phil4.demon.co.uk>
Source record: 153504

In article <4c1epp$kbh@neon.airtime.co.uk>
stosser@neon (Tony Greenwood) said:-

> Does such a thing as a Chess game that works from/as an ACCESSORY exist,
>something I can go to whenever I have five minutes, so would probably
>save gae while you where away,

If they don't you could try using Geneva/Magic/Multi-TOS to get them
to run, essentially as a DA. Or try writing your own, it'd take a
damn long time <g>

--

Phil H

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

249. Re: 38400 mod but what comms prog to use

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <820958406_OASIS_@phil4.demon.co.uk>
Source record: 153505

In article <4c1v0b$5ud@preeda.internex.net.au>
julian@connexus.apana.org.au (Julian Gifford) said:-

>I have just successfully completed the Atari World mod to my serial port
>and......it WORKS :-)
>
>I don't have a comms program that supports a port speed of 38,400 :-(
>
>What can I use?
>
Theoretically if you use HS-Modem to speed up the port, using any
comms prog, set at 19200bps will run as fast as it can (in this case
38,400bps)

The above is AFAIK

--

Phil H

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

250. Re: Time for full Internet?

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <820893638_OASIS_@whalley.demon.co.uk>
Source record: 153506

In article <4cgvao$dh5@whitbeck.ncl.ac.uk>
"Craig. Graham" <Craig.Graham@ncl.ac.uk> said:-

>There are no disadvantages in using MiNT-net, except
>that it's a little harder to set up initially. There's even a CAB.OVL overlay
>that uses MiNT-net instead of CAB (nice one Dancer).

Could you give us a location for this MiNT-net CAB.OVL? I'm hoping
it's more stable than the STiK version :-)

Thanks
John

--

John Whalley
john@whalley.demon.co.uk

251. Re: About T-CON100 an Sozobon Distr15

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <5179rcain@nest.demon.co.uk>
Source record: 153507

On 05 Jan 96 julian@connexus.apana.org.au wrote:

j> It seems that I need to state clearly that I have an STe. When
I
j> select the dte speed in Connect, the maximum it will allow is
19200.
j> All others are greyed
out.
j>

j> Is this the case or am I doing something
wrong?

Don't worry. The h/w mod you have done forces the DTE speed to 38400 when it is switched in. The actual speed across the i/f will be determined by RTS/CTS so software will need to push data fast enough so as not to degrade the possible hardware rate. You will need to be running HSMODEM to service the serial port at a sufficient
rate.

If you have the right modem options set you should find a DTE rate of 38400 reported when you make a connection. The DCE rate reported will depend on the modem speed, the lines you are using and the speed of the modem you connect to. The speed of the whole connection will be determined by the slowest part of the data
path.

Roger
rcain@nest.demon.co.uk

--

252. Re: ZIP Drives/ICD Link

Newsgroup: comp.sys.atari.st
Date: 1996-01-05 00:00:00 UTC
From: Rosemary MacCallum <mccallum@inwave.com>
Message-ID: <4ci12k$kml@homer.alpha.net>
Source record: 153603
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

>to do this. I can't really afford to upgrade to the Link-II, as the
>only reason I'm getting a ZIP-drive (far below normal market price of
>course) is that I just happen to have the ICD-Link laying around.
>

If you do not want to upgrade to a Link II then I don't really think
the IOmega Zip is what you want to be looking at, especially if it is
to be the only device you have connected as you will run into both
parity and power problems... the Syquest EZDrive however will work quite
happily with a regular Link (One).

I suppose it depends on the price of those where you are though and
how much of a deal you could get on the IOmega... And don't take my word
as Gods honest' as I HAVEN'T actually tried the Link/Iomega combo myself,
just what I have heard from ICD and others when I was thinking of the same
solution to my storage problems, in the end I just got the Link II though.

Later...

253. Re: *** WHY BUYING A FALCON 030 **** POR QUE?

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4cm5h2$rb4@huron.eel.ufl.edu>
Source record: 153404

Hi Amigos:

If you can :

RECORD * CHANNELS MULTITRACK 50kHZ Audio *** and MIDI
IF YOU HAVE MIDI PORTS ALREADY AVAILABLE
IF YPOU CAN DO PROFESSIONAL ANIMATION USING APEX MEDIA
and True color digitising.
EDIT AND DIGITISE VIDEO
and run many other ST programs

on a small computer!

THESE ARE GOOD REASONS TO SPEND $1200. OK!

Thanks, Raymond

254. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <821028134_OASIS_@flinny.demon.co.uk>
Source record: 153405

In article <4ckf0e$3b7@duke.cs.duke.edu>
dsb@cs.duke.edu (Scott Bigham) said:-

>It does that with normal STiK, too? That's a relief; I thought it was
>my STiK emulator. Also, I don't think it's completely "saved to the
>cache" yet; the file is there, with all the data intact, but if you
>look in the CACHE.CAB file, you should find that the URL you just
>loaded is not listed --- which suggests that the error is occurring
>before or during the update of this file.

Stik emulator? for mintnet or another stik type program for normal
tos?

>[And no, don't ask where you can get the STiK emulator yet; it doesn't
> work with Jim Baumgardner's Telnet app yet, and I want to fix that
> before I release it. Although if you can point me in the direction of
> the mythical STiK developer's kit, I'll be eternally grateful...]

The dev kit.. well you could mail me or Tim or Danny about it we all
have it. to get it you have to contact us..

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Falcon 030/4/1180 <

255. Re: New Pi computing HTTP site

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <821012108_OASIS_@phil4.demon.co.uk>
Source record: 153406

In article <82073-820564872@mindlink.bc.ca>
stuart_lyster@mindlink.bc.ca (Stuart Lyster) said:-

>or those mad enough to be interested in Pi computing on the ST and Falcon
>(or TT!) please see the following HTTP:// site....
>
> http://mindlink.net/stuart_lyster/pi-page.html
>
>Yes, it is me again. Yes I am mad as ever! Yes, there's a contest where
>you can win some money for Pi computing! See the Web page for details!
>
I seem to remember this happening a while back, damn good compo.
Would do it myself if I was any good at coding.

Seriously though, if you are even remotely interested then you can
learn a lot just from looking at the winning progs.

--

Phil H

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

256. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: ae@yin.kuai.se
Message-ID: <4cn19m$p2r@kaon.kuai.se>
Source record: 153407

: Not all of the cache-file problems that peeople are having are due to the
: overlay. I'm using CAB 1.16 under MiNTNET (I wrote an OVL for it), and I can
: see what CAB is asking and doing.

Any chance you could put that ovl file on some ftp or email it?
I'd love to use CAB with MintNet instead of STiK.

--
Greetings, Anders Eriksson - ae@kuai.se - Dead Hackers Society

257. Re: Atari United EMail address needed

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <B5JEmt5.dpj@delphi.com>
Source record: 153408

Harry Sideras <hsideras@mettav.demon.co.uk> writes:

>(btw Atari United closed about a year ago apparently).

You're welcome, Harry. I had a feeling that AU closed down, but I didn't want to state it as fact. <g>

Dana @ STReport International Online Magazine

258. Atari 1040ST broken?

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: dkramb@tso.cin.ix.net
Message-ID: <dkramb-0601961700530001@ara1.acs.muohio.edu>
Source record: 153409

My poor baby is sick. When I turn everything on, the monitor stays a bright white. I'm not sure if it's the computer itself or the cord or the monitor that is bad.

Other pertinent info:
- when I press a key...it 'clicks' normally
- when i move the mouse around to where the drive icons are and click, the disk drive is accessed normally

So the computer is obviuosly not completely dead...but that output port might be. Is this a common problem? Is there likely a quick-fix for it???

advTHANKSance,
--Dennis

259. Re: Will ESScode overwrite uuencoded files?

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: Jens M Andreasen <jens-and@dsv.su.se>
Message-ID: <Pine.ULT.3.91.960106200036.10974B-100000@mars.dsv.su.se>
Source record: 153410

On Wed, 3 Jan 1996, Ron A. Lukawitski wrote:

>
> Does anyone happen to know whether or not ESScode can overwrite a uuencoded
> file while its uuedecoding the file.It would leave more room on the disc

It would be possible to extract to memomory, but then again you can do
the same thing by simply installing a ram disk.

// Jens M Andreasen

260. Re: BlowUp FX Installation?

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4cmv3m$5q7@news.iesd.auc.dk>
Source record: 153411

In article <DKo93K.7r8@news.hawaii.edu>, jperez@uhunix.uhcc.Hawaii.Edu (John Perez) writes:
> To anyone who has done an installation of the BlowUp FX accelerator for
> Falcon, can you offer some information as to how extensive the necessary
> modifications are?

You need to solder about 12 points on the motherboard.

> I am primarily interested in whether the process is
> easily reversible and/or removable.

It is possible to remove the modifaction again, but it's a bit tricky - Anyway why do you wan't to remove it again ?? aaaaahh maybe because of a AfterBurner68040 card ?? :-)

> Does installation require cutting
> circuit traces?

Yes, if you wan't the FPU to go at 40 Mhz and the DSP at 50 Mhz, you need to cut two lines. BUT if you don't want these features, you can just leave it unmodified.

> How much soldering is required? Etc... Any information
> is very much appreciated.

I'll post the FX-card details in this newsgroup.

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //

261. calendar

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9601060900624746@acpu.com>
Source record: 153412

collins@upanet.uleth.ca (Patric Collins) spake thusly:

PC> Does anyone know of a program that can print out calendars? I
PC> would be very happy for the info. Thanks

Cardfile 4 prints *beautiful* calendars on my DJ500C. And you get an
address book as a throw-in :)

"The Poor Deluded Soul" - tderrick@acpu.com

... Confusion IS my natural state of mind, thank you.
___ Mountain Reader II - #00000077

262. Re: Still here?

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DKrzuH.9DH@cix.compulink.co.uk>
Source record: 153413

In message <5133rcain@nest.demon.co.uk>, rcain@nest.demon.co.uk said:

> We all know what the answer is - the PC community should throw it all
> away and start again. Easier said than done, though, when you have
> spent a fortune persuading the market that they will be safe with
> PC architecture boxes.

But to a large extent - the PC community *does* throw it all away and start again every 2 or 3 years. PCs will still be around in 5 years time. They will look like PCs, run PC software and maybe even take some of the existing PC expansion cards.

Internally though they will have sub-systems unheard of in current PC technology. They may have multiple RISC chips emulating Intel designs; they may just be like the DEC Alpha PC or a PowerMac.

The main point is that it just won't matter. They'll be as much PCs - as the current generation are.

Of course there is nothing to stop the Atari market going down the same path. Honestly though I believe it future is in 'pigybacking' on the back of current PC and Mac developments. No small Atari centred firm can last for ever building processor accelerators for the current range of Ataris. Building whole new motherboards from scratch is quite an expensive operation too.

> Luckily, we, as hobbyists, can take the more rational decision to use
> machines which have a sensible architecture which makes efficient
> software possible.

This I can agree with though. I'm using my TT now as I like it - and I like the software I'm using on it. My PC probably will get turned on today - but only because it does some things better - and I might as well use the best tool I have for the job in question.

:-)

Roland.

@CiX

263. Re: INM-ATARI *** WHY BUY ATARI FALCON 030 *** Por Que?

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DKrzuI.9EA@cix.compulink.co.uk>
Source record: 153414

In message <4clndn$762@turing.fwi.uva.nl>, mdekker@fwi.uva.nl said:

> The fact that I could run linux was the reason I bought the PC.

One of the main reasons I bought my PC too. Of course I can (and do :-) run Linux on my TT now - but the PC one is (much) faster - and a more advanced version.

:-)

Roland.

@CiX

264. Re: GEM veiwers for MPEG, GIF, JPEG, MOV, FLI, FLM, etc?????

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960106225940.3301B-100000@asia.lm.com>
Source record: 153415

Anybody know where this can be found on the net? Ftp, gopher or
Website makes no difference.

On 4 Jan 1996, Tommi Hietavuo TKKK wrote:

> Robert_Best wrote:
> : I just released an early version of a programme that views WPG
> : (Word Perfect Graphics). In 2-colour mode the picture can be resized
> : and saved as IMG file.
> : The programme can be found as WPG05.ZIP on BearBoard (31 10 4840224)
> : and other BBSs.
> :
> : Robert Best Fidonet 2:286/503.78 Internet best@rijnh.nl
>
> Sounds good =) ! Will you be able to make it support color?
>
> Tommi
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

265. Address Reminder Message.

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <5212rcain@nest.demon.co.uk>
Source record: 153416

I have been using Stephan Lindner's TeX successfully for qite some time. As I have now got 4Mb RAM I thought it would be a good idea to install his 1993 version of Big-TeX
v2.54.

Problems... this version does not seem to understand the 'german', 'beginkeytable' and 'endkeytable' directives in the TEXSETUP file which the smaller version
required.

As a result I
get:

No German characters set when compiling German .TEX
files.

EOF not converted to \endinput when processing LaTeX
files.

Does anyone know how I can avoid these errors? I could edit all files and put \endinput at the end, I suppose, but I guess Stephan did not intend us to have to do
that.

Roger
rcain@nest.demon.co.uk

--

266. FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <5183dbrewood@nest.demon.co.uk>
Source record: 153417

In a message of 05 Jan 96 slc.dennis.bishop@muskrat.com (90:100/106)
woffled to All
:

JP>> APEX
Media,
sdb>

sdb> Is long dead, that folded with Antic
magazine.

Not at all, Apex Media is still being coded with a new version in alpha
test
now.

Cats 'n' Birds 'n' Greeks - Daron -
dbrewood@nest.demon.co.uk

--
The reason behind the style of the new IBM logo is that this was the
best
they could achieve in the resolution they
had.

--

267. Re: INM-ATARI *** WHY BUY ATARI FALCON 030 *** Por Que?

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <4cn32gINNeqs@anaconda.cis.ohio-state.edu>
Source record: 153418

In article <DKosxI.5Bv@cix.compulink.co.uk> rgivan@cix.compulink.co.uk ("Roland Givan") writes:
|In message <4cf645$qid@huron.eel.ufl.edu|, afn14016@freenet.ufl.edu said:
|
| | Also IBM users should notice that no matter how much RAM they have
| | their machines have to read and write to the hard drive all the time.
|
|Of course - under Windows you can just turn the VM off. This way - if you
|really *do* have enough RAM - then the machine doesn't access the hard disk
|at all - apart from when it is dealing with proper files.

And be able to run terminal or notepad...

Assuming of course that windose doesn't terminally object to
no swapfile...
--
||| mmm...Yoda of Borg an I. Futile is resistance.
/ | \ Assimilate you, I will...

268. Re: BlowUp FX Installation?

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4cmv6i$5q7@news.iesd.auc.dk>
Source record: 153419

```
*--------------------------------------------------------------------------*

From atari-announce@lexicor.com (BlowUP)
Newsgroups: comp.sys.atari.announce
Subject: BLOWUP - FX (falcon extender)
Organization: Lexicor Software Corporation
Date: Wed Sep 27 18:07:23 MET 1995

Finally BlowUP-The Falcon Company has finished it's ultimate extension-card
for
the ATARI Falcon030:

FFFFF X X
F X X
FFF XX
F X X
F X X the Falcon Xtender

And these are the Features:

FastRAM-Expansion (max. 32MB)
-----------------------------
** 4 SIMMxSlots onboard (fits into original case)
** 4 additional slots on optional daugther-card
** 1MB and 4MB SIMMs, two-by-two
** The original 4MB of the Falcon stay active.
** With only 2*4MB and 2*1MB inserted, your Falcon then has 14MB!
** Memory over 14MB is organized virtually.
** With speeder: data throughput up to 20MB/s (standard 8MB/s).
** No soldering for RAM-function neede!
** Expansion-port daisychained! Tested with NOVA & FalconSpeed!

Hi-Speeder: CPU, DSP & Systemclock:
-----------------------------------
** Systemclock 32, 36 or 40MHz
** CPU/FPU-Clock 16,18,20,32,36 or 40MHz
** DSP 50 instead of 32 MHz
** Switchable by software.
** Soldiering needed.

Resolution-Expansion BlowUP Hard I
----------------------------------
The original with the Video-Mode-Generator
with improved bustiming higher resolutions/refreshrates in 256
colors/TrueColor.
```

Installation:

If only the RAM-option is to be used, no soldering is needed for
installation.
The card is simply plugged into the expansion-slot, which is daisychained, so
that other expansions might be used in rebuilt (tower-)Falcons. Only a small
piece of the
shielding has to be removed in normal Falcons. For the speeder-option
soldiering is needed as with other speeders available, so that rebuilding
from

those other Speeders is easy. Soldiering should only be made by routiened
people.

Fast-RAM:

The Fast-RAM follows the Falcon RAM (4MB), the original 4MB-RAM-PCB in
Falcon will still be used! There are 4 SIMM-sockets on the FX-card giving you
two 16bit memory-banks. With an optional daugther-card two further Banks are
available (fits only in
rebuilt Falcon e.g. tower). The memory-banks may be filled with 1MB or 4MB
SIMMs. This is an easy way to get 14MB with only 2 x 4MB and 2 x 1MB SIMMs.
Our FastRAM can be used for all functions , including DMA-access, except
video. As there are no
video-accesses on the FX-RAM it is up to 50% faster in color modes. The
FX-RAM
normally has no problems with installed Speeders. If the Speeder on the
FX-card is used, a special Page-mode will be used for RAM-access in the
32/36/40MHz-modes. This allows
RAM-access with no waitstates and increases the memory throughput from
normally
8MB/s to max. 20MB/s. If you don't need the speeder FX is a simple "plug'n
play" memory-card.

If more than 10MB is inserted into FX the upper part is switched by the MMU
an
the FX-logic. The management of the extended memory is done fully invisible
for all applications with the PMMU of the 68030 CPU. The speed-loos with this
is minimal compared
to virtual RAM on a harddisk. This optional configuration allows a maximum use
of
32MB. So that 8MB are standard FastRAM (no video-access) and 24MB are
EMS-RAM.
For standard applications there is no difference.

CPU-Speeder:

The Speeder included on the FX-card increases the system-clock from 32 MHz
to
36 or 40MHz. The CPU then can run with 16MHz (normal), 18MHz, 20MHz, 32Mhz,
36MHz or 40MHz. With the special FX-logic now nearly all Falcon can use the
40MHz clock. The clock

may be switched on booting or later with a CPX-module. We have also solved
the
problems some programms had with the DSP if the CPU ran at 40MHz and the DSP
at 50MHz. Soldiering is needed for installation.

DSP-Speeder:

Increases the DPS speed from 32MHz to 50MHz! Superb for MPEG-Decoder. Solved
problems with CPU at 40MHz. Soldiering is needed for installation.

BlowUP Hard1:

The well known and time-tested resolutionexpansion also found a place on the
FX-card. With the confortable Software and super resolutions (e.g. 800*608 at
84Hz ni, 1024*768 at 104Hz i). Soldiering is needed for installation.

Tecnical data:
size ~160mm*65mm, simply plugged into the expansion-slot (put trough)
power taken from expansion-slot
4 SIMM-sockets onboard for 1M*9/1M*8/ 4M*9/4M*8 SIMMs (min 70ns),
with changed FIRMWARE 16M*9 can also be used
4 additional SIMM sockets on daughter-board
with 2*4MB and 2*1MB SIMMs power consumption of ~200mA.
Controllerchip reprogrammable by software
(Hardware-update by Software possible)

--
And even better!! the price: 349,-DM
Order information:

FX is now available from all ATARI dealers, our distributors in the UK,
France, Sweden and the U.S.A.
If you have problems to get it, order directly from us:

Either by normal mail - including a cheque
or by normal mail or FAX - paied by CREDIT CARD (VISA or DINERS donxt forget
to include card-number and Exp. date) -

Please state the way of delivery you prefer:
UPS expedited or air-mail (with insurance - w/o
insurance)
e.g. U.S.A. 90DM 45DM
30DM
e.g. London 40DM 30DM
20DM

BlowUP - A.E.S.GbR
Eslarner Str. 34
81549 Muenchen
Germany
Fax: 0841-86480
e-mail: acher@informatik.tu-muenchen.de

```
--
Bye
Georg Acher
+------------------------------------------------------------+
| Georg Acher, acher@informatik.tu-muenchen.de |
| "Oh no, not again !" The bowl of petunias |
+------------------------------------------------------------+

- US DIstribution done by Lexicor Software Corporation
- Lexicor Software - (617) 437 0414 - email: service@lexicor.com

*--------------------------------------------------------------------------*
```

269. Re: ST FAQ available?

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4cmvbn$5q7@news.iesd.auc.dk>
Source record: 153420

In article <macdonald.280.000A3E00@cfcsc.dnd.ca>, macdonald@cfcsc.dnd.ca (Ken Macdonald) writes:

> Atari/TOS 1.62 & 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp

I can see you're using a number of different OS's/Platforms.

You should try MagiC 4 on the Falcon, it's the best!! :-)

> Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
> CFCollege, Toronto, Ontario, Canada===Qu&#xfffd;bec dit oui, Qu&#xfffd;bec dit non===
> ken.macdonald@canrem.com, Qu&#xfffd;bec, la nation dans le pays du Canada

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //

270. Re: Falcon -> Jaguar question...

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <821032348_OASIS_@phil4.demon.co.uk>
Source record: 153421

In article <820881510snz@bassland.anglianet.co.uk>
simon@bassland.anglianet.co.uk (Simon Williams) said:-

>(Sorry if this is in the wrong group)
>
>Where can I get this mystery cartridge from that plugs into the Jag
>and into a TT or PC or Falcon030 - so games can be developed?
>Approximate prices would also be nice.
>
>Thankyou
>
>Simon
>--

If anyone can answer this I'd be interested also !

--

Phil H

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

271. Re: Addr. faking (was Re: What is an Atari PTC14..)

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <821032552_OASIS_@phil4.demon.co.uk>
Source record: 153422

In article <30ed61ba8b11a55@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

>Waqar Hafiz (whafiz) wrote:
>

>I'm sorry- I can't answer your question, but I was just wondering why
>you're faking your email address, and how you do it?
>
>Trying to do a reply to you just gives the reply address as "whafiz"
>which obviously won't get it anywhere.
>
>Hallvard

I'd like to know also. I can suggest that if you are using NOS and
OASIS then changing the FROM: MESSAGE ID: and REPLY TO: fields,
altering the address to reflect what you want it to show might work,
but I'm only guessing here !!!

Thanks

--

Phil H

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

272. PGP - is it legal ???

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <821049282_OASIS_@phil4.demon.co.uk>
Source record: 153423

This question only really applies to those _NOT_ living in the US, unless of course they happen to know the answer. This question is really one of those legal ones (anyone know a newsgroup to post these sort of questions to ??) like the copying of TOS 2.06 for use in STonX (remember that discussion ?).

I have recently read an article in various Internet Mags, and other publications about how it is illegal to use PGP in the UK, and more recently how the US government is going to begin prosecuting.

I realise that downloading the PGP files from an American BBS or FTP/WWW site is tantamount to importing the software and hence illegal. HOWEVER there are a fair number of FTP sites in the UK that offer PGP software for download. The question is, if I download this I haven't actually imported it, so am I still prosecuteable, and if the FTP site originally imported it how come they downloaded and kept the copies in the first place even though it was and is illegal ???

If it is _legal_ to download these PGP versions from UK sites, do I detect the fact that they ahev been 'tampered' with, such that the US government can if they like read the mail encoded with them. In this case isn't it pretty much pointless using a cracked and crackable coding system, after all if a government knows how to do it, they can sell to others, and maybe clever bods can work it out for themselves anyway.

Any answers to these rather odd queries to this newsgroup if you like, or to my email address, either is perfectly acceptable.

Thanks in advance for any response

--

Phil H

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

273. My MiNT Setup

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: al220@torfree.net
Message-ID: <DKruDB.1Js.0.sheppard@torfree.net>
Source record: 153424

I am trying to set up MiNT and then I wish to set up a minix partition.
I have given up several times already. Would someone be kind enough to
tell me where to put all the files? Here are some details of my system:

MegaSTE, 4mb
running Geneva, Neodesk

I have tried to put the unix style setup on drive F: (bin, usr, etc...)
Is this right?

I am really not sure what I'm doing and I need some guidance

jonathan
--
al220@torfree.net

274. Re: CAB.OVL ???

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <821057486_OASIS_@swampdog.demon.co.uk>
Source record: 153425

In article <GAGNDHBHUP@kether.snafu.de>
Geburah@kether.snafu.de (Rene Ceron Palomino) said:-

>High !
>Happy new year !
>
>I have asked about the problems with CAB.OVL, nobody answer me !

I'm afraid you'll have to be a bit more specific. CAB.OVL does have faults but it is improving all the time. What sort of problems are you having with it?

I find it pretty reliable now compared with the last couple of versions - it (the whole WWW package) does take a bit of effort to set up although it is worth it.

--

Guy Harrison

guy@swampdog.demon.co.uk

275. Re: Still here?

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <821056586_OASIS_@swampdog.demon.co.uk>
Source record: 153426

In article <5133rcain@nest.demon.co.uk>
rcain@nest.demon.co.uk (Roger Cain) said:-

[snip]

>Luckily, we, as hobbyists, can take the more rational decision to use
>machines which have a sensible architecture which makes efficient software
>possible.
>
>Forget PCs!! You may be forced to use one as part of your work but that's
>life
>:(

Back in the dark old days of PC architecture, surely someone could
have said "let's put a decent 2nd processor into the PC as standard.
We'll just let people do their own thing with it".

If this has happened, I'm sure the PC would actually be a nice
machine, hardware-wise, and still have the mouldy old 80x86 for
backward compatibility.

--

Guy Harrison

guy@swampdog.demon.co.uk

276. Thing 1.0 - donde? And Magic 4?

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: darmok@leland.Stanford.EDU
Message-ID: <4cnhio$9fv@elaine35.Stanford.EDU>
Source record: 153427

So where can I get ahold of Thing 1.0 - is it commercial?
and what about Magic 4, is it out yet and Falc compatable? Demos of Magic 3 Falcon compatable?
Any help?
;-)
thanx!

277. HENSA Archives

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <3cc_9601070105@flight.org>
Source record: 153428

```
> Ever since the changes at HENSA last month, I have not been able
> to download files using WWW access. The files and descriptions are
> listed, but when I try to download all I get is a message saying access
> is available only between 8 PM and 8 AM. This happens even though it is
> between those hours in England. Has anyone else encountered this problem?

Yes. Its really ticking me off!!!!!


---
* Kivi (unregistered) 1.41 *
------------------------------ -//- ----------------------------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
------------------------------ -//- ----------------------------
```

278. WTB: Hard drive for ST

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <3cd_9601070105@flight.org>
Source record: 153429

I'm looking for a plug and play HDD for an ST. I'm willing to pay
up to $60.

---
* Kivi (unregistered) 1.41 *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

279. Re: INM-ATARI *** WHY BUY ATARI FALCON 030 *** Por Que?

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4cljfi$ph7@news.iesd.auc.dk>
Source record: 153430

In article <4cgqqk$isn@turing.fwi.uva.nl>, mdekker@fwi.uva.nl (Martijn Dekker) writes:
> jperez@Hawaii.Edu (John Perez) wrote:
>
> :afn14016@freenet.ufl.edu wrote:

>
> you cannot run linux without harddisk, does this make linux a bad inefficient
> OS? no of course not.

LiNUX is muuuuch faster than Win95. But yes, it is also very harddisk hungry.
But as you said, a nice OS.

> so you judge the hardware of his pentium on basis of a terminal program?
> come on!

Of course you can't judge a computer by a terminal program, but I can pretty
much confirm that all the terminal programs I've seen on the PC sucks big time,
and I've seen a lot.

> again, being backward compatible is a STRONG point...

Yes, but the limitations of the Intel 80x86 lies in the fact that the original 8088 8-bit
is the base, and since 80x86 has to be compatible back to this old bastard,
their assembly language gets complicated and less elegant compared to the 68xxx processors.
The Intel 80x86 is also quite a heavy bag, when it comes to multitasking
compared to 68xxx, the 80x86 doesn't have a supervisor/user mode option, which makes
programming for multitasking systems based on the 80x86 less elegant too.

> :But, an Atari Falcon is a very fair comparison to a 486-66 - I have both,
> :and guess which one I'm using...
>
> I dont believe you.

In fact, APEX does 25 frames morphing with about 30 points at about the same
speed than on a 486DX2-66 with the same two pictures and number of points.

My FX-Falcon actually kicks the DX2's ass, when it comes to APEX.

And MPEG's are played at about equal speed too. I've tried two different
MPEG players on the DX2 under Windoze95 to compare with the Falcon.

Seing is believing.

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //

```
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //
```

280. C-LAB ADDRESS

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: michaelk@pacifier.com
Message-ID: <4cmh5g$eqr@news.pacifier.com>
Source record: 153431

Does anyone know if (&what) C-Lab has an e-mail address or Web page. I'm seeking info about their new case coming out for the Falcon as indicated on the Toad Web page.....

--
---
pacifier.com - Vancouver's Public access Internet (206) 693-0325
telnet or dial the above and type "new" at the prompt to register

281. Re: INM-ATARI *** WHY BUY ATARI FALCON 030 *** Por Que?

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4clmid$kem@studs.sci.kun.nl>
Source record: 153432

In <4cljfi$ph7@news.iesd.auc.dk> chainxor@control.auc.dk (Henrik Lunardi Weide) writes:

>In article <4cgqqk$isn@turing.fwi.uva.nl>, mdekker@fwi.uva.nl (Martijn Dekker) writes:
>> jperez@Hawaii.Edu (John Perez) wrote:
>>
>> :afn14016@freenet.ufl.edu wrote:

>their assembly language gets complicated and less elegant compared to the
>68xxx processors. The Intel 80x86 is also quite a heavy bag, when it comes
>to multitasking compared to 68xxx, the 80x86 doesn't have a supervisor/user
>mode option, which makes programming for multitasking systems based on the
>80x86 less elegant too.

I'm no x86 programmer, but I was under the impression that these CPUs
in fact provide seven levels of protection as opposed to the two on
68K. Don't ask me what it's good for, though.

And yes, you _still_ have to worry about segments when you code for
x86, although it has some advantages (according to a friend of mine,
who is quite good at x86 programming).

>In fact, APEX does 25 frames morphing with about 30 points at about the same
>speed than on a 486DX2-66 with the same two pictures and number of points.

That is quite impressive. I will have to d/l the APEX demo one of
these days -- but I'm afraid I will want to buy the package, which I
have absolutely no use for except playing around. And it's a bit too
expensive for that.

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

282. Re: Falcon stuff

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4clm02$kab@studs.sci.kun.nl>
Source record: 153433

In <820880988snz@bassland.anglianet.co.uk> simon@bassland.anglianet.co.uk (Simon Williams) writes:

>However.....is there any easy way of putting my Falcon030 motherboard
>into a standard PC tower case - with bigger PSU? Because, if this can
>be done, then I'll be more inclined to get a very large HDD and a CD-ROM
>to go in the drive bays. (Has anybody got any experience of this?)

I have my Falcon in a Lighthouse Tower, but that doesn't come with its own PSU. Installation is pretty easy, though. If you're a bit handy, you could probably mount the Falcon motherboard in a standard (large) tower. I'm not sure whether it would fit in one of those baby towers. There is even someone on the net who managed to get the board inside a TT case.

>Also, what is FX graphics card (?) for??? I've seen some Atarians on the

It's a resolution enhancer / FastRAM card / 40 MHz speeder by BlowUP. Looks like a great piece of work, accepts 30 pin SIMMs (*cheap* second hand these days!) in pairs of 2, speeds the CPU/FPU to 32, 36 or 40 MHz (40 not on all Falcons) and increases bus speed to 18 or 20 MHz, which is nice for higher resolutions. DSP is clocked at 50 MHz.

I'm holding my breath ATM, because there's a new SpeedUP which speeds the CPU at 50 MHz and gives 25 MHz bus speed, which looks absolutely amazing. I want to be sure it's compatible with the Magnum FastRAM card before I buy it, though.

Lately, some _very_ nice toys have sure been developed for us Falconists! (Heard of the Afterburner? Too expensive for simple mortals, but it's nice to know there is an upgrade path, in case one wins the lottery or something. Hope they'll make an Afterburner060 next... :-)

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

283. KGMD vs Distr. Kit

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4clm7b$kc2@studs.sci.kun.nl>
Source record: 153434

Hi,

What's the word on this subject? Which of the two should one get? At
first I thought KGMD (Knarf's German MiNT Distribution) was just the
Distribution Kit w/ German docs, but as Germany is probably the
country with the most active Atari/MiNT support, does it contain extra
bonuses?

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

284. Re: 38400 mod but what comms prog to use

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30ee7b96167416d0@sn.no>
Source record: 153435

>: >Hmmmm.....vers 2.46 only goes up to 19200! You must have a later vers. Hal!

>: Nope. I've got 2.46, but if you run HSmodem in the auto folder it can
>: go a lot higher (115000?? or something like that).
>: I've got the RSVE circuit and mine and it works fine with that.

>It seems that I need to state clearly that I have an STe. When I select
>the dte speed in Connect, the maximum it will allow is 19200. All others
>are greyed out.

>Is this the case or am I doing something wrong?

I have an STE as well. The thing is that you only get to go up to
19200 without "Hsmodem" installed. Once the program has been properly
installed you will get additional speeds on top of 19200.
Obsviously you've gotten that far, since you say other speeds are
grayed out- I suspect you have some problems with the program
(hsmodem), or you haven't installed the RSVE board perhaps?
I think my hsmodem program is working- I'll send you a copy if you
need it.

Hallvard
--
_/
Greetings from Norway!- Land of the midnight sun

URL-hyperlink launchpad >> http://www.sn.no/~hallvart/

285. CAB.OVL ???

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: Geburah@kether.snafu.de
Message-ID: <GAGNDHBHUP@kether.snafu.de>
Source record: 153436

High !
Happy new year !

I have asked about the problems with CAB.OVL, nobody answer me !

HOW WILL ATARI SURVIVE IN THIS WAY .... BIG ????

Ciao
Rene

286. FS: FALCON030/16 MB/32 MHZ NETHERLANDS

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: mss@xs4all.nl
Message-ID: <4cmnn4$5d3@news.xs4all.nl>
Source record: 153437

Hi everybody!

For Sale:

Falcon030 16Mb/32Mhz/68881
SVGA
CDROM 2X
TAPESTREAMER
3 x HARDDISK (430Mb TOGETHER)
SOFTWARE!!!!! GAMES !!!! 430 MB! ! !
ALL CABLES INCLUDED (LIKE SCSI-2 ETC)

Netherlands only.

Price: f 3000

Contact Martin Molenaar, Leiden.

mss@xs4all.nl

Bye!

287. Re: Black Scorpion/Titan e-ma

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DKrLwv.Gqv@cix.compulink.co.uk>
Source record: 153438

In message <9601050001257214@muskrat.com>, slc.dennis.bishop@muskrat.com said:
>JP> APEX Media,
>
> Is long dead, that folded with Antic magazine.

You must be thinking of something else, I just upgraded Apex - by Black
Scorpion Software.

Barry wilsontjb@cix.compulink.co.uk

288. *** QUESTIONS ABOUT ANIMA

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9601060900624745@acpu.com>
Source record: 153439

A > What ever happened to TOM HUDSON the author of CYBERPAINT and
A > the CYBER family of graphics programs?

A parenthetical note here a few weeks back suggested that he was working for some corporate giant (Nov*ll?), and pleaded with him to return to his roots.

Me too! If you haven't messed with Cadd 3d v2, you have no idea how powerful the old ST really is. And if you haven't tried it on your TT, you don't know how amazingly compatible well-written software is. AFAIK, Atari hadn't even *thought* of the TT when the Cyber STuff was written. Tom Hudson just wrote to the standards, and it works!

"The Poor Deluded Soul" - tderrick@acpu.com

... CAUTION! Do Not Look Into Laser With Remaining Eye.
___ Mountain Reader II - #00000077

289. Screendump with SM194

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: lasse.carlsson@lc-studio.ct.se
Message-ID: <ftn_2.203.203.6_30eeb45e_Lasse.Carlsson@lc-studio.ct.se>
Source record: 153440

Do you know a way to make a screendump on SM194. Before, I used an ACC called Clichï¿½r on my SM124, but now I want to save screendumps as IMG-files to be able to use it in my teaching in music.

Kind regards,
Lasse Carlsson, Sweden

290. Re: ATARI STE - Where can I get Software

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960106232724.3301D-100000@asia.lm.com>
Source record: 153441

Since I can't send this e-mail due to missing address I'll post
it here!
For starters try http://micros.hensa.ac.uk and
http://www.toad.net if you have WWW access! If not then
atari.archive.umich.edu is good or any of it's mirror sites

On 5 Jan 1996, c wrote:

> Just got an Atari STE, the problem is I got nothing else!
>
> Now I'm looking for Software and other Stuff.
>
> Can anybody tell me were I can find Software and how I can convert them.
>
> It would be great if anyone could post some ftps or so.
>
> Thanks a lot
>
> Robert
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

291. FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <5182dbrewood@nest.demon.co.uk>
Source record: 153442

In a message of 05 Jan 96 slc.dennis.bishop@muskrat.com (90:100/106)
woffled to All
:

sdb> Right now my BBS is part of the ISIS network, which I might
say
sdb> is slowly going down the drain. As I do run the Black Hole BBS on
a
sdb> stock 1040ST, I've wanted for a long time to go with one of
the
sdb> other bigger networks, but trying to understand blinkyterm
is
sdb> beyoeund me and the docs for that other front door mailer
[stemper?]
sdb> are about as clear as mud. I've asked for help here and on fido
too,
sdb> but no one has ever offered a hand to help set it up. So I've
stayed
sdb> with the Atari ISIS
network.

There are a lot of guys who will help in the USA. Do you want some BBS
numbers to call for
asssitance.

Cats 'n' Birds 'n' Greeks - Daron -
dbrewood@nest.demon.co.uk

--
- Sylph, n. An immaterial but visible being that inhabited the air when
the
air was an element and before it was fatally poluted by factory smoke,
sewer
gas and similar prdoucts of civilization. [...] tDD,
Bierce

--

292. Address Reminder Message.

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <5210rcain@nest.demon.co.uk>
Source record: 153443

On 06 Jan 96 hallvart@sn.no wrote:

h>
Why?

Well said, Hallvart :) Your reply deserves to be
archived!

Roger
rcain@nest.demon.co.uk

--

293. Address Reminder Message.

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <5211rcain@nest.demon.co.uk>
Source record: 153444

On 05 Jan 96 slc.dennis.bishop@muskrat.com wrote:

JP>> APEX
Media,
sdb>

sdb> Is long dead, that folded with Antic
magazine.

Try telling that to Doug Little! APEX is very much
alive.

Roger
rcain@nest.demon.co.uk

--

294. it seems to work!

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: dstewart@nest.demon.co.uk
Message-ID: <5225dstewart@nest.demon.co.uk>
Source record: 153445

Hello
Rodger

Do you have the description of the hardware mod to the serial port. As I would like to upgrade mt STE serial port to
38400

Derek

--

295. calendar

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: collins@upanet.uleth.ca
Message-ID: <4ckjj4$1eb@holly.cc.uleth.ca>
Source record: 153508

```
Does anyone know of a program that can print out calendars?
I would be very happy for the info. Thanks

------------------------------------------------------------``````````````
Libby & Patric Collins-April

"Hello, Bonjour, Ni How, shalem,....!"

e-mail: COLLINS@upanet.uleth.ca
```

296. VOXX - Falcon Vocodor!

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <DKqn1y.HKF@news.hawaii.edu>
Source record: 153509

I ran across a Demo for Voxx on FTP.CNAM.FR which is a 16-band Vocodor for the Atari Falcon. Unfortunately, the demo doesn't seem to work (the file size for the program is incorrect according to the documentation). Does anyone have a working version of this demo, know where I can find it, or know how I might reach the author (Hans Achim Mueller in Eppelheim Germany) via e-mail?

Aloha,

The Borg
jperez@uhunix.uhcc.hawaii.edu
President - Atari Computer Enthusiasts of Hawaii (ACE-HI)
Falcon030 - STacy25 - Portfolio - 2600 - Lynx - Jaguar - 400/800 - 130 XE
----------Sorcery Computing Services----------

297. Re: Magic or Geneva?

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4ckokc$8hp@josie.abo.fi>
Source record: 153510

Peter Kellogg (petefagc@w231zrz.zrz.TU-Berlin.DE) wrote:
: Hello Dave!
:
: |>use ease to MagicDesk and Thing. Does anyone know if Thing 1.0 is any good?
:
: THING 1.0 is EXCELLENT Don't leave home ... nope, sorry... don't run your
: system without it :-)
: Of course, this is my very personal view of the matter.

And mine, too... ;-) Thing? I love it, I love it, I... love it =) !

Probably the best desktop system I've seen this far - if it will develop
this way, I wonder what we'll see next...

Tommi

298. Re: Atari 520ST Availablel

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DKqGBE.Jn@freenet.carleton.ca>
Source record: 153511

```
harry (harry@aaas.org) writes:
> FOR SALE: Atari 520 ST System
>
> 1 MB memory, 14" SC1224 monitor, printer, software.
> Good condition. Make an offer. Todd (202) 237-8348.
>
> (Does anyone else reading know the approximate re-sale
> value for this system? If so, please e-mail to
> harry@aaas.org - thanks!)
>
> Harry / Todd

--
Songshop Musical Productions: Imagine there's no countries,
Box 266, Shawville, Quebec : It isn't hard to do/Nothing to kill or die for,
J0X 2Y0 (819) 647-6022 : And no religions, too
```

299. *** QUESTIONS ABOUT ANIMATION ***

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4ckeh2$e53@huron.eel.ufl.edu>
Source record: 153512

What ever happened to TOM HUDSON the author of CYBERPAINT and
the CYBER family of graphics programs?

This i s one of the most fantastic and powerful programs
I have ever seen. I wish its ADO FX functions were incorporated
into APEX MEDIA.

CYBER is like a VIDEO TOASTER in med. ressolution. It is going to
be great the day some one develops all the functions of this program
to work in 256 or true color.

Then this program would be the ATARI VIDEO TOASTER!

Please if you have any info about TOM HUDSON let me know.
I really admire his work for the ST.

300. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: dsb@cs.duke.edu
Message-ID: <4ckf0e$3b7@duke.cs.duke.edu>
Source record: 153513

From the Holy Book of <820423108_OASIS_@home45.demon.co.uk>
as spake by mike@home45.demon.co.uk :
>Another bug encountered, presumably due to the CAB / OVL interface:
>Two or three bomb crash at the end of receiving some document (or
>graphic). It has often saved to the cache already (as the highest
>number) and can be viewed successfully by using the FILE option.
>Sometimes whether or not you turn graphics on or off effects this
>crashing, and the same sites may crash on some sessions and not
>others. (I'm having trouble with Yahoo at the moment.)

It does that with normal STiK, too? That's a relief; I thought it was my STiK emulator. Also, I don't think it's completely "saved to the cache" yet; the file is there, with all the data intact, but if you look in the CACHE.CAB file, you should find that the URL you just loaded is not listed --- which suggests that the error is occurring before or during the update of this file.

[And no, don't ask where you can get the STiK emulator yet; it doesn't work with Jim Baumgardner's Telnet app yet, and I want to fix that before I release it. Although if you can point me in the direction of the mythical STiK developer's kit, I'll be eternally grateful...]

-sbigham
--
Scott Bigham | The opinions expressed above are
dsb@cs.duke.edu | (c) 1996 Hacker Ltd. and cannot be
http://www.cs.duke.edu/~dsb/ | copied or distributed without a
= PGP spoken here = | Darn Good Reason(tm).

301. Re: Magic or Geneva?

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30ede0bcee48d43@sn.no>
Source record: 153514

Peter Kellogg (petefagc@w231zrz.zrz.TU-Berlin.DE) wrote:

>|>I'm using C-lab/Emagic's "Notator SL" sequencer package which I
>|>understand doesn't like Magic- how would I run this on my STe with
>|>Magic installed?

>Most definetely NOT!

So, what would I have to do if I got hold of Magic, installed it on my
system and decide to run Notator SL?
Or does all of this mean that I can forget about getting Magic if I
run Notator? Is it possible to switch Magic on/off somehow and return
to the usual TOS? Any solutions?

Hallvard
--
_/
Greetings from Norway!- Land of the midnight sun

URL-hyperlink launchpad >> http://www.sn.no/~hallvart/

302. NEC 3D and Atari SC1435 monitors for sale

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: caruso@best.com
Message-ID: <4cl89q$12r@shellx.best.com>
Source record: 153515
Cross-posted to: misc.forsale.computers.monitors,misc.forsale.computers.other.misc,comp.sys.atari.st,biz.marketplace.computers.other,ba.market.computers

Two monitors for sale:

1. NEC 3D monitor. Excellent condition. Great 3-in-1 monitor for Atari ST/STE low, medium, and high resolutions with switchbox and 5-in-1 monitor for Atari TT and Falcon. $250.

2. Atari SC1435. Excellent condition. Stereo (sound), color monitor. $250.

I'd prefer to deliver in the Bay Area (instead of shipping them nationwide).

Prices listed, or best offer. If interested, please send e-mail to caruso@best.com or ekrimen@macromedia.com.

Thanks!

303. Re: TT030 Cartidge Port malfunction - help! How to fix?

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DKrLww.Grq@cix.compulink.co.uk>
Source record: 153516
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,maus.sys.atari.talk,fr.comp.sys.atari

In message <4cjn66$jl2@odb.rhein-main.de>, data.rhein-main.de said:

>>If not check fuse FS1 (5A).

>Sorry, Microfuse F1 with 1Amps

Yes, one amp is much more sensible. My TT docs says 5A, but perhaps they forgot the decimal point.

BTW, I understand some machines, eg. some MegaSTs, have no fuse, just a ferrite bead.

Barry wilsontjb@cix.compulink.co.uk

304. Re: ZIP Drives/ICD Link

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960106082539.15273B-100000@moose.erie.net>
Source record: 153517
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On 5 Jan 1996, Julian Gifford wrote:

> I have connected a SCSI ZIP drive to the Link 2 as the only drive and it
> works fine. Boots up, no probs.

> Don't know about the Link 1.....suck it and see.

Which hard disk driver are you using?

305. Re: HENSA Archives

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <157cc$152c25.2fa@goldengate>
Source record: 153518

I retract my earlier words about Hensa! Just logged in there and everything
seemed to work just fine. A week of inconvenience is a small price to pay
for a premiere atari site!
For those that are looking for Ftp sites for the atari, I'm slowly
building a list on my Webpage from an old genie listing that I have.
Be forewarned....Nothing flashy yet. I have the music to deal with first.
Html comes later.
You can access my meager list at http://www.goldengate.net/~gregor/
go to the home page select the Atari prompt at the top of the page or
from my listings of personal pages.
I can't say that it's special but there are a few links that may be of use!
If nothing else you can boost my ego by adding a couple of notches to
the counter that I installed yesterday.

306. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <4cl01n$rg1@lastactionhero.rs.itd.umich.edu>
Source record: 153519
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- molin 467001 Dec 8 19:41 ./Games/hero.zip
-rw-r--r-- baldrick 30474 Dec 31 10:58 ./Games/0index
-rw-r--r-- molin 138574 Dec 31 14:23 ./0ls-lR.Z
-rw-r--r-- molin 23354 Dec 14 18:50 ./Sound/sp_copy.tos
-rw-r--r-- molin 175338 Dec 14 18:53 ./Sound/sp_edit.tos
-rw-r--r-- molin 159056 Dec 14 18:55 ./Sound/sp_slide.tos
-rw-r--r-- molin 139543 Dec 20 12:23 ./Sound/zxd15st.zip
-rw-r--r-- weiner 4941 Dec 31 14:19 ./Sound/0index
-rw-r--r-- molin 137559 Dec 31 14:25 ./0ls-lRc.Z
-rw-r--r-- boydm 7099 Dec 31 23:45 ./Network/0index
-rw-r--r-- baldrick 19159 Dec 31 23:26 ./Network/Stik/forecast.zip
-rw-r--r-- molin 174358 Dec 31 14:21 ./0compind.Z
-rw-r--r-- baldrick 136439 Jan 1 00:44 ./0ls-lR.Z
-rw-r--r-- baldrick 137987 Jan 1 00:46 ./0ls-lRc.Z
-rw-r--r-- boydm 7147 Jan 1 00:40 ./Network/0index
-rw-r--r-- baldrick 13347 Jan 1 00:05 ./Network/Stik/telnet.zip
-rw-r--r-- baldrick 174442 Jan 1 00:42 ./0compind.Z
-rw-r--r-- baldrick 432036 Jan 1 00:42 ./0index
--
-- Howard Chu @ Jet Propulsion Laboratory, Pasadena, CA
```

307. HENSA seems to be back?

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4cl6c1$r3s@madeline.INS.CWRU.Edu>
Source record: 153520

As of 12:30 A.M. jan 06, 1996, I was FINALLY able to get back on HENSA! Downloading of files and all, (altho of course not using CAB, alas). New files appear to be on the link dated 1/5/96, and could be downloaded.
Thanx Danny.

Boris D. Cahan
bdc2@po.cwru.edu

308. Re: INM-ATARI *** WHY BUY ATARI FALCON 030 *** Por Que?

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DKqGnz.15q@freenet.carleton.ca>
Source record: 153521

Hallvard Tangeraas (hallvart@sn.no) writes:
>
> Why?
> Buy an Atari ST/Falcon if you like the operating system and the
> software it runs.
> No fancy show-off stuff, but it does it's thing well and fast- and
> most of all- is *easy* to use and logically laid out, unlike a certain
> graphical operating system for PCs.
>
> Buy an Atari if you don't want to blindly follow the Micro$oft crowd
> and pay several times the amount the software packages are worth, only
> to find out a little later that you need an upgrade, and in
> order to upgrade you need to "upgrade" your machine as well (i.e.
> trash your existing investment and get a brand new top-of-the-line
> machine needed to run the newer, better operating system which is of
> course needed for the upgrade of the program as well).
>
> Buy an Atari if you don't want to spend half the day pressing the
> reset button, messing around with configuration files, calling up the
> customer dept. at micro$loth or whatever since nothing seems to
> work... and get your work done on the Atari instead!
>
> Buy an Atari because you don't want to wait for xxx (fill in the time
> according to which version of Windozzzzze you have) to load (and crash
> again). And where you need loads of memory and harddisk space just to
> get the computer up and running (while an ST has it's in ROM and can
> happily work with just a floppy disk!).
>
> Support? Atari has never supported us, but we're still here, aren't
> we? And NEW programs are coming out all the time! And older programs
> are being updated now and then. And you won't need to get better,
> faster, more expensive hardware to run those upgrades. And upgrades
> come because there are extra features involved, not as a bugfix which
> "by the way" demands more powerful hardware etc.
>
> And we don't need a multi-billion company like microflop to keep us
> alive either. As most of us have noticed, most of the Atari
> programmers/developers seem to have an idealistic approach to the
> whole thing. They do it because they like the machine (which actually
> is an excellent piece of hardware!), and maybe the community that
> hangs out here as well? ;-)
>
> I'm not exaggerating a bit when I'm saying that there are some
> excellent software packages out there for the ST, and they don't cost

> a fortune either! A lot of the shareware packages outrival commercial
> ones and cost a lot less!
>
> As for support for PCs- does it help if you have to be in touch with
> the support department of your computer- or software manufacturer
> every week, when you could get your work done with an ST a long time
> ago? If you're really worried about support- look to this group for
> it! I know I do. I haven't been disappointed yet.
>
> And if you've been a while on the net you can probably notice the
> friendly and helpful atmosphere in the Atari groups. People are
> generally very helpful here, and everybody, from the beginner to the
> expert is welcome here.
>
>
> How/where to buy one?
> As I don't live in the US I can't really recommend anything to you,
> though I'm sure others here can. But for a used machine you could
> place an ad here. Good luck!
>
>
> Hallvard
> (a happy STe owner)
> --
> _/
> Greetings from Norway!- Land of the midnight sun

I second that emotion!

--
Songshop Musical Productions: Imagine there's no countries,
Box 266, Shawville, Quebec : It isn't hard to do/Nothing to kill or die for,
J0X 2Y0 (819) 647-6022 : And no religions, too

309. Re: GDOS driver for HPDJ?

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: paul abrahms <103110.16@CompuServe.COM>
Message-ID: <4cl7kdrcm1@mhadf.production.compuserve.com>
Source record: 153522

c

Howdy...how about some help?
I just bought a HP DeskJet 600c and am wondering which programs work best with
it for the 1040 STE (4 megs)?
Atariworks works fine even with the hp 500 driver. Any other printer drivers
out there for the new 600C?
I would love to be able to print in color but so far have not been able to figi
t out.
Any ideas?
Thanks, I appreciate any response!
Paul Abrahms
--
Paul Abrahms, A□□□□

310. STReport #1201

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <BbBFOZ9.dpj@delphi.com>
Source record: 153523

```
01/05/96 STR 1201 The Original Independent OnLine Magazine!

- CPU Industry Report - 1995 in Review - Atari Interactive
- NavCIS Full Overview - What's HMI? - Frankie's Corner
- VSCAN 228 - MS Explorapedia - McAfee News
- Dvorak NEWS - People Talking - Jaguar NewsBits

AT&T Announces Massive Job Cuts
Feds Arrest Three in Cell Fraud
SPY VIRUSES

___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

311. Re: calendar

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <821021722_OASIS_@ajrose.demon.co.uk>
Source record: 153524

In article <4ckjj4$1eb@holly.cc.uleth.ca>
collins@upanet.uleth.ca (Patric Collins) said:-

>Does anyone know of a program that can print out calendars?
>I would be very happy for the info. Thanks
>
>
There is a program which does this called JCCalendar, which although I've failed to find it on the big ftp sites can be found on Chameleon BBS near Bristol, England on +44 1454 881095. The file is called JCCAL04G.LZH and is 166142 bytes long. The BBS is often busy so set your dialer to keep trying. There's a big database of files there and a compressed index to download full of all those files you might've missed elsewhere.

Good luck

Andrew

--

---
andrew@ajrose.demon.co.uk
---

312. Re: Magic or Geneva?

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: stosser@neon
Message-ID: <4cl79l$i7i@neon.airtime.co.uk>
Source record: 153525

Peter Kellogg (petefagc@w231zrz.zrz.TU-Berlin.DE) wrote:
: Hello Dave!

: |>use ease to MagicDesk and Thing. Does anyone know if Thing 1.0 is any good?

: THING 1.0 is EXCELLENT Don't leave home ... nope, sorry... don't run your
: system without it :-)
: Of course, this is my very personal view of the matter.

Spent half the night searching for Thing 1.0 please tell me somewhere
other than a BBS where I can download it from, a www page or ftp site
maybe, please :)

Cheers......!ynoT

**** Tony Greenwood ************************************
*. . stosser@airtime.co.uk . ATARI STe *
* . irc channel#atari<stosser> STAYIN' ALIVE *
************* http://www.airtime.co.uk/users/stosser/ ****

-- Send Three and Fourpence, We're going to a Dance --
.

313. Re: ATARI STE - Where can I get Software

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <820995768_OASIS_@swampdog.demon.co.uk>
Source record: 153526

In article <c-0501961122390001@wu232012.wu-wien.ac.at>
c (c) said:-

>Just got an Atari STE, the problem is I got nothing else!
>
>Now I'm looking for Software and other Stuff.
>
>Can anybody tell me were I can find Software and how I can convert them.
>
>It would be great if anyone could post some ftps or so.

No email address otherwise I'd have sent you an ftp list I got
tonight. Try ftp.cnam.fr/pub/Atari/Docs. I can't remember the name of
the actual file but it is obvious anyway.

--

Guy Harrison

guy@swampdog.demon.co.uk

314. calendar

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <6869_hsideras@mettav.demon.co.uk>
Source record: 153527

Hi Patric, on 06 Jan 96 you wrote:

c> Organization: University of Lethbridge Public Access Internet
c>
c> Does anyone know of a program that can print out calendars?
c> I would be very happy for the info. Thanks

There's a great one written by John Charles (sorely missed) called JC
Calendar. I've just located it at Hensa:

==========
Directory : micros/atari/tos/o/o121

00contents <CONTENTS>
jccalndr.zip 238687 bytes 28 Sep 94 17:43
o121.msg 2319 bytes 28 Sep 94 17:03
==========

It includes 12 IMG files - one for each page of the calendar - so it's
possible to change them for something in your own collection if you like. I
can't remember if it lets you change the font used for the numbers (I think
not) but it's really very nice.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

315. Re: Please advise on adding EZDrive

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <820977664_OASIS_@pwomar.demon.co.uk>
Source record: 153528

In article <4ck4m7$514@sonnet1.sonnet.com>
mfeaver@s3.sonnet.com (Mark Feaver) said:-

>Hi folks!
>
>Would appreciate detailed info on adding a
>Syquest EZDrive to my old AtariST. It is
>a 1986 model with original TOS in Rom. I
>understand I will need an ICD Link II, but
>have no idea what this unit/cable looks like
>or how it connects to the EZDrive. I know
>it must plug into the DMA port. As I only
>have floppies on the computer, I want to
>use the EZDrive as a removeable Harddrive
>and swap it back and forth with my PC.

Absolutely no problem atall. With the link you get a (0.6m?) cable, ICD Driver software and the Link. You screw one end of the cable into the link and then you basically have a cable with a SCSI plug on one end which goes into the EZ port and an ASCI(DMA) plug on the other for the atari. Thats all it is, just a cable with a big (ASCI-SCSI) blug on one end.

>I want to move files (.mid) from the PC to
>my Atari for working with midi, and also
>want to do away with the tons of floppies
>for the Atari. I will have to mail order
>items, and would like to know what I need
>to get the job done the first time!

Unfortunaeately I can forsee a quite huge problem. Floppy disks between the PC and Atari can be transfered with few problems but Hard Disks unfortunately cant! A Atari disk format is very different to that of a PC AFAIK, I've not tried it but technicaly they are different but I have a feeling that it may be possible but I really do have my doubts. Having carts for the ST and PC is no problem though. It may even be possible to have both the PC and Atari connected to the EZ at the same time (but only using one computer at a time!).

>I see Toad Computers has the ICD for $90
>do I need additional software or drivers?
>and how is the software installed, I know
>this sounds dumb, but I've never installed
>any hardware requiring special drivers.

Most of this is easy as I said before. Installing is still very east. The manual is incredibly comrehensive, there is a program called Install which formats, partitions and installs it all for you, very easy. Also you should make sure

that the EZ disks can autoboot (ask Toad) as many removable drives have problems with this but i think they are OK.

>Will the EZDrive which I have to get also,
>just plug into the ICD Link, or do I need
>special cables or different connectors
>than what come with the ICD or EZDrive?
Not unless you need more length but the longer the cables the less reliable the data and at 1.5meg a second this is quite probable. Just stick with what you get it'll work OK!

>All info you can give will be sincerely
>appreciated. You can email me or post
>to the group which I read every day.
>
>Thanks in advance.
>
>Mark Feaver mfeaver@s3.sonnet.com Stockton, CA USA
>
>PS My brother in S.Calif. just got the EZDrive and had to
> get a special $50 scsi cable to go to his qlogic scsi
> host adapter in his PC. He also has an Atari, and I am
> researching for both of us! Thanks.

Hope this is of some help.

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo
---

316. Re: Magic or Geneva?

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: mail@fff.compulink.co.uk
Message-ID: <821027700_OASIS_@fff.compulink.co.uk>
Source record: 153529

In article <4cl79l$i7i@neon.airtime.co.uk>
stosser@neon (Tony Greenwood) said:-

> Spent half the night searching for Thing 1.0 please tell me somewhere
>other than a BBS where I can download it from, a www page or ftp site
>maybe, please :)

Thing 1.0 hasn't been offically released yet. The only way you can legally get hold of a copy is to register or d/l a German copy.

It's well worth registering though, it's the best desktop I've used so far.

--

---
kev@fff.compulink.co.uk
kbeardsworth@cix.compulink.co.uk
kev@42bbs.conqueror.co.uk
---

317. Re: Questions about Falcon 030 Multimedia

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DKqMA9.G0D@cix.compulink.co.uk>
Source record: 153530

cdpmq$1um@josie.abo.fi> <820677476snz@mbha.demon.co.uk> <4cjd97$gf3@macondo.dm
u.ac.uk>
X-Newsreader: CixRead/CixComm

> Yes I'm sure its all cack. I thought the AVI format was developed to
> work from a humble PC. With Win'95 on an 8 Mb 386DX-40 it is possible
> to run AVIs in a window or full screen WITH JUST SOFTWARE - No
> hardware boards in sight !

Like everything - its all a matter of how you look at it.

There has been a bit of talk here over the last few days about running full screen animations at full speed on standard falcons - and unspecified PCs.

I'd just like to get a definitions laid down, and I hope people won't mind me asking for *their* defination of what 'full screen' is - and what 'full speed' is. Also nobody has really talked about colour depth.

AFAIC Full screen is a 320x200(ish) image either filling a 320x200 res screen - or being scaled on the fly to fit a larger screen. Full speed is (at least) 25fps. Colour depth should be at least 15bit (32768 colours).

As for sound - I can't comment as I haven't done any tests. Compression is also a factor open to question. It certainly seems to help when I've used it. OTOH it does nothing for the quality.

Now - I'll be honest here. My PC can't quite perform to my specification ;-) My TT doesn't get close though. ;-(

The limition on the PC is that I can't grab 320x200 at anything over 15fps - and I get bus speed problems due to the 16bit nature of my I/O cards. The SVGA card is pretty neat becuase it has hardware scaling/smoothing of AVI files - so it makes a very good job of the output. Its the other parts of the system that let it down. However it is essentailly a cheap 486 with a few semi-obsolete AV I/O cards.

The TT can't do this for more fundemental reasons. Mainly its max colour depth is only 8bit (256) even with the Matrix COCO card it has. Shear lack of CPU and bus speed are responsible for the remainder of the problems - although the SCSI1 interface is fast enough to supply the data (I reckon about 1.5Mb/s should be fast enough for this application).

I don't have access to a basic Falcon - but if it can do it - then I'd like to know how. I really don't see how a 16Mhz machine (even with a DSP chip) can shovel the amount of data it requires.

The bottom line though is that I'm not trying to bash any machine. I'm trying to be realistic though - and to determine just what can be done with the sort of hardware people have out there.

:-)

Roland.

@CiX

318. Re: Questions about Falcon 030 Multimedia

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4clblj$nkc@news.iesd.auc.dk>
Source record: 153531

In article <820677476snz@mbha.demon.co.uk>, dave <dave@mbha.demon.co.uk> writes:

> >
> > Thats absolutely rubbish =) ! A Falcon with a 50 MHz DSP and 40 MHz CPU
> > clock handles large JPEG- and MPEG-files at a speed no 486 can even dream
> > of... So why not AVI-files, too?
> >
>
>
> If anyone out there is going to write something, how about making it work on a
> TT as well as a Falcon? Just a thought...

The problem is that a standard TT030 doesn't have power enough, it lacks the DSP.
But it's possible (of course) to make it run on a TT too, but the speed may
be slower than on the Falcon with DSP.

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //

319. Re: INM-ATARI *** WHY BUY ATARI FALCON 030 *** Por Que?

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4clbr7$nkc@news.iesd.auc.dk>
Source record: 153532

In article <30EC3172.2BD6@home.mysolution.com>, Tommy K Hwang <thwang@home.mysolution.com> writes:
> This is my reply to previous posting...
>
> If one can not get Atari or get support... Why and how
> to buy one? FORT WAYNE, IN USA being prime example.
>
> I personally have been looking for Atari and Acorn
> systems here, but no one has them (unless I have it shipped
> from U.K.).

Try Toad Computers in the USA.

Their homepage is : http://www.toad.net/

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //

320. Re: Questions about Falcon 030 Multimedia

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4clc4g$nkc@news.iesd.auc.dk>
Source record: 153533

In article <DKn7w1.I2@actrix.gen.nz>, steve_w@atlantis.actrix.gen.nz (Steve Wells) writes:
> In article <4cdpmq$1um@josie.abo.fi>,
> >
> > That's absolutely rubbish =) ! A Falcon with a 50 MHz DSP and 40 MHz CPU
> > clock handles large JPEG- and MPEG-files at a speed no 486 can even dream
> > of... So why not AVI-files, too?
> >
> If it _is_ a MS-format file, then you'll need at least a 100Mhz machine
> to be able to view it at the same speed a Falcon will decode a JPEG. MS
> - If it's not slow enough, they'll soon fix the problem!

.AVI isn't NEARLY as heavy as MPEG-files!

And it's not entirely a M$-format. Some .AVI-types are PD.

Keep Cool and Flying...

ChainXOR...

```
// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //
```

321. Re: *** WHAT CAN YOU USE YOUR FALCON FOR? CAN YOU BUY THINGS FOR IT?***

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4clsec$rj8@news.iesd.auc.dk>
Source record: 153534

Now don't get too excited now..

The Falcon is a good computer, but it also has it's limitations.

I love my Falcon, but there are other machines too.

Keep Cool and Flying...

ChainXOR...

```
// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //
```

322. For Sale: Atari Mega ST2

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: mikereed <mikereed@mail.dmv.com>
Message-ID: <4cmp3q$l0l@eagle.dmv.com>
Source record: 153535

```
For Sale, complete Atari Mega ST2 system, in good condition
- 4 Mbs ram
- 14" mono monitor w/swivel
- external hard drive (170 Mb)
- extra external floppy drive
- inkjet printer
- mono hand scanner
- much software w/original disks & manuals
- original boxes & manuals

Asking best price

If interested, send e-mail to mikereed@mail.dmv.com

Michael W. Reed
```

323. Re: AtariNet

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: Rosemary MacCallum <mccallum@inwave.com>
Message-ID: <4cmog5$2vp@homer.alpha.net>
Source record: 153536

> Right now my BBS is part of the ISIS network, which I might say
> is slowly going down the drain. As I do run the Black Hole BBS on a

From what I understand the reason for this is that ISIS owner (Marc Ferarri?) is no longer working on it... if it was to pass over to Marc Leveson, maybe something would get done about improving the ISIS software. A new QWK reader for ISIS has just been issued by Brian Hauer of TSO, maybe that will put some life into it, or the fact that it is now able to be sent to FSNet via Gilligans Island...

Who knows what is to become of it, and indeed the Atari ST Nets as a whole?!

Nemesis - FSN 1@BOM

324. Re: ** ST-Doorgame Authors! **

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: Rosemary MacCallum <mccallum@inwave.com>
Message-ID: <4cmnup$2vp@homer.alpha.net>
Source record: 153537

Tom Lamparty <lamparty@telerama.lm.com> wrote:
> I hate to do this, but, Me to! I'm still running Forem also!
> lamparty@telerama.lm.com
>

Well, there certainly seems to be some interest in this little venture,
I'll get started on it.

Later...

325. Re: COWS

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: Rosemary MacCallum <mccallum@inwave.com>
Message-ID: <4cmo6h$2vp@homer.alpha.net>
Source record: 153538

slc.dennis.bishop@muskrat.com (Slc.dennis Bishop) wrote:
>Last time I head of that game on an Express ST board they had to
>take it off because it crashed all the time.

It's been working for about 2 years on my BBS, not a single problem,
and that covers THREE different changes of software, TripLink, TLC and
now Foresight... maybe it was something else conflicting.

Later...

326. GDOS driver for HPDJ?

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9601060900624744@acpu.com>
Source record: 153539

paul abrahms <103110.16@CompuServe.COM> spake thusly:

1 > I just bought a HP DeskJet 600c and am wondering which
1 > programs work best with it for the 1040 STE (4 megs)?

1 > I would love to be able to print in color

It won't do text, but get ImageCopy for graphics. I'll bet that v4 has good drivers for any current HPDJ model. I'm using v3.52, and it has drivers for BJs, DJs, and others. IIRC, your 600C uses 300x300 color, which is the same as the 500C.

You *could* do text by using image manipulation and ImageCopy's screen dump features, but that's a pretty funky solution.

Someday I'll get around to doing some PageStream pages with color graphics; I'll let you know how it comes out on my 500C. But PageStream 2.2 is now super cheap, should run well (albeit slowly!) on your STe, and should print to your 600C in color using the 500C driver. Cross your fingers and buy it. And get ImageCopy anyway; besides being a splendid program with lots of useful features, it includes Fastprint, which speeds up PageStream printouts remarkably.

HTH. "The Poor Deluded Soul" - tderrick@acpu.com

... Confusion IS my natural state of mind, thank you.
___ Mountain Reader II - #00000077

327. Re: Magic or Geneva?

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: Rosemary MacCallum <mccallum@inwave.com>
Message-ID: <4cl1n4$8rb@homer.alpha.net>
Source record: 153540

>So, what would I have to do if I got hold of Magic, installed it on my
>system and decide to run Notator SL?
>Or does all of this mean that I can forget about getting Magic if I
>run Notator? Is it possible to switch Magic on/off somehow and return
>to the usual TOS? Any solutions?
>
>Hallvard

What you would need to do is have a boot manager like XBoot installed
and just make a set where MagiC is not configured to run... then reboot
your system (twice) and you'll get your regular TOS x.xx back.

Later...

328. Re: Special soft. problem....

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: obroadway@cix.compulink.co.uk
Message-ID: <DKrrt5.9Ht@cix.compulink.co.uk>
Source record: 153541

>I'm searching for programe (fileselector like Freedom, Selectric or UIS)
>that can handle ZIP or LZH compressed files.

I'm not aware of any fileselector (or desktop) that can do this.
(Actually, it might be possible to program No!Desk to do it - I haven't
got around to looking at that yet - but this wouldn't solve your
problem.)

A fileselector couldn't manage it anyway - since it only passes the
name of the file back to the application that called it, not the file
itself.

Ideally what we need is a *filesystem* which treats ZIP & LZH files as
folders. I'm surprised no-one has implemented this yet. Has anyone
tried?

Oli (obroadway@cix.compulink.co.uk)

329. Re: Please advise on adding EZDrive

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: Rosemary MacCallum <mccallum@inwave.com>
Message-ID: <4cl29c$8rb@homer.alpha.net>
Source record: 153542

>Would appreciate detailed info on adding a
>Syquest EZDrive to my old AtariST. It is
>a 1986 model with original TOS in Rom. I
>understand I will need an ICD Link II, but
>have no idea what this unit/cable looks like
>or how it connects to the EZDrive. I know
>it must plug into the DMA port.

A Link v1 or the newer Link II will work in conjunction
with your ST and EZDrive. It is basically a small adapter
that looks like the end of a SCSI cable, only a little larger.
It plugs into the Hard Drives SCSI port and then a cable plugs
into the back of the Link, which goes to your Ataris DMA port.

>I see Toad Computers has the ICD for $90
>do I need additional software or drivers?
>and how is the software installed, I know
>this sounds dumb, but I've never installed
>any hardware requiring special drivers.
>
>Will the EZDrive which I have to get also,
>just plug into the ICD Link, or do I need
>special cables or different connectors
>than what come with the ICD or EZDrive?

Toad now has Link II's for $99, I just got one about two weeks
ago... the Link comes with all you need to get the EZdrive working,
ie. A cable and drivers, plus formatting utilities. Keep in mind
you may be able to get a Link (I) for less than the price of the new
model, I just sold one for $45. Which will work just as well with
the Syquest EZDrive. However the Link II will work with a lot more
items (the IOmega Zip drive / newer Quantums etc.) So may be worth it
in the long run.

>PS My brother in S.Calif. just got the EZDrive and had to
> get a special $50 scsi cable to go to his qlogic scsi
> host adapter in his PC. He also has an Atari, and I am
> researching for both of us! Thanks.

No special adapter is required for the Atari, apart from the link of
course! <g>.

Good luck!

330. Re: Questions about Falcon 030 Multimedia

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DKrzuK.9Ev@cix.compulink.co.uk>
Source record: 153543

In message <Pine.LNX.3.91.960106082258.15273A-100000@moose.erie.net>,
mcguired@moose.erie.net said:

> > of the DSP chip. Take the DSP chip away - and the Falcon is very
> > underpowered.
>
> Take the DSP out and it's not a Falcon! :)
>
> Take the Pentium out of the PC and I'll bet it's underpowered too!

Not quite a fair comparison. To put it another way - if a Falcon only
program does not use the DSP - then its going to suffer as the rest of the
Falcon is underpowered.

:-)

Roland.

@CiX

331. Re: INM-ATARI *** WHY BUY ATARI FALCON 030 *** Por Que?

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <4clndn$762@turing.fwi.uva.nl>
Source record: 153544

chainxor@control.auc.dk wrote:

:In article <4cgqqk$isn@turing.fwi.uva.nl>, mdekker@fwi.uva.nl (Martijn Dekker) writes:
:> jperez@Hawaii.Edu (John Perez) wrote:
:> :afn14016@freenet.ufl.edu wrote:
:> you cannot run linux without harddisk, does this make linux a bad inefficient
:> OS? no of course not.
:
:LiNUX is muuuuch faster than Win95. But yes, it is also very harddisk hungry.
:But as you said, a nice OS.

who cares about harddisk hungry apps? my 486 has 1.5Gb harddisk space,
and it was really cheap (US$220 for 1.0Gb...).
The fact that I could run linux was the reason I bought the PC.

:
:> so you judge the hardware of his pentium on basis of a terminal program?
:> come on!
:
:Of course you can't judge a computer by a terminal program, but I can pretty
:much confirm that all the terminal programs I've seen on the PC sucks big time,

obviously you never used telix....

:and I've seen a lot.

yeah right.

:
:> again, being backward compatible is a STRONG point...
:
:Yes, but the limitations of the Intel 80x86 lies in the fact that the original 8088 8-bit
is the base, and since 80x86 has to be compatible back to this old bastard,
:their assembly language gets complicated and less elegant compared to the 68xxx
processors. The Intel 80x86 is also quite a heavy bag, when it comes to multitasking
:compared to 68xxx, the 80x86 doesn't have a supervisor/user mode option, which makes
:programming for multitasking systems based on the 80x86 less elegant too.

users dont care about elegant programming, they are only interested in
who much does the machine cost that can run the programs I need...
Then they compare different computers and buy an x86 based machine....
:
:> :But, an Atari Falcon is a very fair comparison to a 486-66 - I have both,
:> :and guess which one I'm using...
:>
:> I dont believe you.
:

:In fact, APEX does 25 frames morphing with about 30 points at about the same
:speed than on a 486DX2-66 with the same two pictures and number of points.
:
:My FX-Falcon actually kicks the DX2's ass, when it comes to APEX.
:
:And MPEG's are played at about equal speed too. I've tried two different
:MPEG players on the DX2 under Windoze95 to compare with the Falcon.
:
:Seing is believing.

you are comparing two machines by running 2 apps? strange. BTW when you
talk about PC's it is not enough to mention the cpu. Also the video
card, VLB or PCI etc, mainboard at 33Mhz, 25Mhz or 40Mhz? etc etc
are important factors...

--
Martijn Dekker | PFF: Software for X Window System and more:
Math department | Atari ST, Atari Portfolio palmtop, C64
University of Amsterdam | Apple Mac and 486DX4/100
http://www.fwi.uva.nl/~mdekker/ | http://www.fwi.uva.nl/~mdekker/pff.html

332. Re: Do any games run under MagiCMac?

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <820996340_OASIS_@swampdog.demon.co.uk>
Source record: 153545

In article <4cje8k$nss@newsbf02.news.aol.com>
zan660@aol.com (Zan660) said:-

>I am new to MagiCMac, I love it it so far, I render on my PowerBook!!!!
>Most of the time I use 3D rendering software and other graphic
>applications, but I miss a good game now and then, are there any games
>that run under MagiCMac? Is there a Wolfenstien like game? Also if some
>one knows of a faster MPEG player then GEMPEG please tell me.
>Thank you

Civilization will run under MagiC 2.0 with NVDI 3. It might do so on
MagiCMac provided it makes no silly calls.

--

Guy Harrison

guy@swampdog.demon.co.uk

333. Re: ZIP Drives/ICD Link

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: Julian_Reschke@ms.maus.de
Message-ID: <199601060616.a50254@ms.maus.de>
Source record: 153546

In article <DKpC0u.CA4@news.hawaii.edu>, John Perez (University of Hawaii) wrote:
>I have it on good authority that although you can get a Zip drive to
>function with the ST/Link, it requires specific drivers from ICD and may
>still have difficulties. The Syquest EZ-drive is faster, has larger

No, it doesn't require special drivers. If the driver is working properly with removable media, it will work with the ZIP drive.

334. Re: AtariNet

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960106213117.10629A-100000@moose.erie.net>
Source record: 153547

On 6 Jan 1996, Rosemary MacCallum wrote:

> > Right now my BBS is part of the ISIS network, which I might say
> > is slowly going down the drain. As I do run the Black Hole BBS on a
>
> From what I understand the reason for this is that ISIS owner (Marc Ferarri?)
> is no longer working on it... if it was to pass over to Marc Leveson, maybe
> something would get done about improving the ISIS software. A new QWK reader
> for ISIS has just been issued by Brian Hauer of TSO, maybe that will put some
> life into it, or the fact that it is now able to be sent to FSNet via Gilligans
> Island...
>
> Who knows what is to become of it, and indeed the Atari ST Nets as a whole?!
>

Well, the SAGE BBS (814-833-4073) has been in the FNET for years,
but it's dwindled down to about 30 boards now. I expect I'll be moving
to AtariNet soon, but I'm not looking forward to it. For me the number
one priority in a BBS is reliability and FoReM has certainly provided
that. I'm afraid that when I get into Binkley, JetMail, etc. that there
are too many additional things to go wrong. FoReM has been so reliable
for so long that I don't even know where my backups are kept!

335. Re: HENSA Archives

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960106213639.10629C-100000@moose.erie.net>
Source record: 153548

Well, the good news is that I tried HENSA today and downloaded
a few files without any problems! Hooray!

On Fri, 5 Jan 1996, Bradly Maurer
wrote:

> It happened to me as well. I thought oops that time zone thing!
> Then I realised (with my advanced mathematical abilities), that it was indeed
> between the posted hours....
>
> Dennis McGuire (mcguired@moose.erie.net) wrote:
>
>
> : Ever since the changes at HENSA last month, I have not been able
> : to download files using WWW access. The files and descriptions are
> : listed, but when I try to download all I get is a message saying access
> : is available only between 8 PM and 8 AM. This happens even though it is
> : between those hours in England. Has anyone else encountered this problem?

336. KGMD English docs?

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: tkk@uclink2.berkeley.edu
Message-ID: <4clbcs$ri6@agate.berkeley.edu>
Source record: 153549

Is there any English docs on installing the KGMD-1.0 mint distribution?

337. Re: Questions about Falcon 030 Multimedia

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960106082258.15273A-100000@moose.erie.net>
Source record: 153550

On Fri, 5 Jan 1996, Roland Givan wrote:

> In message <820677476snz@mbha.demon.co.uk>, dave@mbha.demon.co.uk said:
>
> > > Thats absolutely rubbish =) ! A Falcon with a 50 MHz DSP and 40
> > > MHz CPU clock handles large JPEG- and MPEG-files at a speed no 486
> > > can even dream of... So why not AVI-files, too?
> >
> > If anyone out there is going to write something, how about making it
> > work on a TT as well as a Falcon? Just a thought...
>
> YES! It would be very nice ...
>
> However I fear the Falcon is only able to do these things because of the
> DSP chip. Take the DSP chip away - and the Falcon is very underpowered.

Take the DSP out and it's not a Falcon! :)

Take the Pentium out of the PC and I'll bet it's underpowered too!

338. Miscelaneous Hardware

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: bwu@panix.com
Message-ID: <bwu-0601960959290001@aaww.dialup.access.net>
Source record: 153551
Cross-posted to: panix.chat,misc.forsale.computers.printers,misc.forsale.computers.mac-specific.misc,misc.forsale.computers.pc-specific.misc,nj.forsale,ny.forsale,comp.sys.atari.st

```
For Sale/Wanted
Mac, AtariST, (and one possible PC item) hardware
(tell your friends!)

(this is also on my homepage: http://www.panix.com/~bwu/ )

Please reply or call me at (212) 674-6480.
Buyer pays shipping - or better, pick it up
from me in person - I am in Manhattan, NY.

For sale:

Apple Imagewriter II printer - $100 - Like new, and it prints
in color! Comes with 1/3 box of white bond tractor-feed
paper, printer and power cables, CMYK color ribbon and a
black ribbon.

Apple's trusty dot-matrix, impact printer - never
discontinued, it's still sold by Apple! Accepts single sheets
and tractor fed paper. Great for printout of multi-part forms,
preparing mailing-list address stickers, color fliers, etc. This
printer is a great workhorse for the office, and gives the
added bonus of being able to print in color from programs
such as MS Word, Macwrite II, etc. This printer is also good
for kids and parents who might like a color print of their
artwork to stick up on the refrigerator. I don't recommend
the Imagewriter II for personal correspondence - for that,
you'll be better off with an inkjet printer if you can afford
one, but if this printer has what you need, you won't find
many other printers out there that fit the bill.

The latest Imagewriter II software (7.0.1) is on Apple's server,
here.

Canon IX-30 Greyscale Scanner and Document
Auto-Feeder - $300 or best reasonable offer - Comes with
SCSI cable, power cable, and scanning software for the
macintosh. Unlike many scanners, this puppy makes no
noise (there's no fan - the scanning mechanism is sealed),
and is nice and fast. It comes with stand-alone scanning
software, which works well. One caveat is that my
Omnipage OCR package for the Macintosh does not
correctly recognize this model scanner nor it's auto-feeder
correctly. Check your OCR software if you are interested in
```

using this scanner for unattended OCR. A Windows user may have more success at finding an OCR program which supports this scanner and feeder.

44MB Syquest Drive - Please make an offer.

Lots of 44MB & 88MB Syquest Carts - Please make an offer.

Microtek 300z Color Scanner - Please make an offer.

Atari 512ST Computer I found in the trash - Seriously! Comes with mouse, some cables, and a floppy disk which was still in the computer. Don't even know if it works - if it doesn't, perhaps it'd be good for parts. Please make an offer or back it goes in the trash! Pickups in person only with this item - as with all these items, I'm willing to test it with you on the spot.

Wanted:

Apple 13" RGB Monitor swivel stand - Please make an offer.

339. Re: Black Scorpion/Titan e-mail? Re: APEX

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <821011946_OASIS_@phil4.demon.co.uk>
Source record: 153552

In article <9601050001257214@muskrat.com>
slc.dennis.bishop@muskrat.com (Slc.dennis Bishop) said:-

>JP> APEX Media,
>
> Is long dead, that folded with Antic magazine.
>
>
>.... I get into enough trouble without a tagline!
>
Cr*p, The chap to get in touch with is Douglas Little, since he's the
author, unfortuanately I don't know his email address, maybe other do.
However Apex -is- still being sold, along with expose, and a new
development of Apex is being done right now (I know this because I saw
DL at the B'ham AW show a month or so back, and he was there selling
Apex and Expose and mentioned the next project he's working on !).

Hope you can find him !

--

Phil H

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

340. Re:QUESTIONS ABOUT ANIMATION

Newsgroup: comp.sys.atari.st
Date: 1996-01-06 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <820945931.29239@grasper.demon.co.uk>
Source record: 153553

On 6 Jan 1996 00:08:02 GMT ,Twas none other than afn14016@freenet.ufl.edu who did state
....
> What ever happened to TOM HUDSON the author of CYBERPAINT and
> the CYBER family of graphics programs?

He went onto development similar and improved products for the PC.

> This i s one of the most fantastic and powerful programs
> I have ever seen. I wish its ADO FX functions were incorporated
> into APEX MEDIA.

Then hold on for Version 3 then <G> a lot of "cyberesque" feaetures are planned ,
and much requested and wanted I agree !

There are a load of other programs for the Falcon that cover areas that the other
programs in the cyber suite (studio etc) covered . Try contact Lexicor then have
a fairly large catalogue of such software.

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk
----

341. Upoint-Medium

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: martinr@martinr.ppp.magmacom.com
Message-ID: <821080704_OASIS_@martinr.ppp.magmacom.com>
Source record: 153304

```
--
Can someone help me find the distributor for Upoint - Medium version
as I am unable to contact Stefan Brusch at the e - mail address he
posted with his light version .
------------------------------------------------------------------------
inbox@martinr.ppp.magmacom.com
------------------------------------------------------------------------
```

342. Screendump with SM194

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960107190006248 43@acpu.com>
Source record: 153305

lasse.carlsson@lc-studio.ct.se (Lasse Carlsson) spake thusly:

LC> Subject: Screendump with SM194
LC> Do you know a way to make a screendump
LC> on SM194. Before, I used an ACC called ClichTr on my SM124,
LC> but now I want to save screendumps as IMG-files to be able to
LC> use it in my teaching in music. Kind regards, Lasse Carlsson,
LC> Sweden

I have never heard of the SM194; is it a mono 19inch for the ST? Is it perhaps the Viking Moniterm 19inch that was sold with a card for use with the Mega ST?

For versatility in screendumps, as well as many other terrific features, I recommend ImageCopy. I have used v2.5, 3.52, and expect to buy v4 soon. It will print from full or partial screen, and save to disk in almost any format known to man (or Atarian), including IMG. I can't guarantee that it will work with your setup, but it should. The Fast Club in the UK can certainly tell you.

No, I have no connection with the program, other than using it and loving it.

"The Poor Deluded Soul" - tderrick@acpu.com

... Despite of the cost of living, it remains popular.
___ Mountain Reader II - #00000077

343. Re: *** QUESTIONS ABOUT ANIMATION ***

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: ed@mistered.demon.co.uk
Message-ID: <821141846_OASIS_@mistered.demon.co.uk>
Source record: 153306

In article <4ckeh2$e53@huron.eel.ufl.edu>
afn14016@freenet.ufl.edu said:-

> What ever happened to TOM HUDSON the author of CYBERPAINT and
>the CYBER family of graphics programs?

Tom Hudson is one of the authors of Autodesk's 3D Studio, the market
leading brodcast quality 3d modeling and animation software for the
PC.
I think it is safe to assume that this is the same Tom Hudson since
many basic interface similiarities exist between Cad3d on the Atari
and 3D Studio.

Unfortunately I don't think he'll be coming back!

Cheers

Ed

--

---
ed@mistered.demon.co.uk
---

344. it seems to work!

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <5226rcain@nest.demon.co.uk>
Source record: 153307

On 07 Jan 96 guy@swampdog.demon.co.uk wrote:

g> Back in the dark old days of PC architecture, surely someone could
g> have said "let's put a decent 2nd processor into the PC as standard.
g> We'll just let people do their own thing with it".
g>

g> If this has happened, I'm sure the PC would actually be a nice
g> machine, hardware-wise, and still have the mouldy old 80x86 for
g> backward compatibility.

Yes. I'm sure you are right here. When Microsoft see the end of the road approaching they will encourage a new breed of PC which will have a viable modern architecture as standard but will contain an emulation (by h/w or s/w) of the current PC. With reasonable deals on "s/w trade-in" the switch to a new architecture should be pretty painless. My only concern is why they have not done this sooner as investment in s/w products conforming to the current architecture is very expensive.

Roger
rcain@nest.demon.co.uk

--

345. it seems to work!

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <5227rcain@nest.demon.co.uk>
Source record: 153308

On 07 Jan 96 phil4@phil4.demon.co.uk wrote:

p> Theoretically if you use HS-Modem to speed up the port, using
any
p> comms prog, set at 19200bps will run as fast as it can (in this
case
p>
38,400bps)
p>

p> The above is
AFAIK

It coincides with what I know, too
:)

Roger

--

346. Re: Drivers for HP DJ 600..850..?

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <821123722_OASIS_@phil4.demon.co.uk>
Source record: 153309

In article <4bn98c$dut@josie.abo.fi>
thietavu@news.abo.fi (Tommi Hietavuo TKKK) said:-

>I just purchased HP DeskJet 660 Color; a fine printer, but it seems HP
>intends to turn its customers into PC users =(...
>>>>SNIP<<<<<

Unfortuanatly so. The problem is probably due to the fact that HP
sell most of their printers to PC+WINDOWS owning consumers. This
would mean that if they can control _everything_ via driver it saves
the cost of adding buttons and stuff to the printer, and so it is
done. Obviously the removal of these buttons hasn't majorly damaged
their sales as they continue to do it. This means for us Atari uses
we are a minority, and unless some clever programmer out their decides
to develop a program that can drive these printers from Atari progs
(such as Calamus, Protext, 1st Word and all the others I use) we will
be unable to use any advanced functions.

The question this leaves is: is there any programmer out there with
time to spare who fancys solving this problem, writing possibly a
universal printer driver which can print to these new printers ??? Or
just to take the time to develop printer drivers for the most common
progs ?

--

Phil H

----
email:
phil4@phil4.demon.co.uk
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF Game of the month, V V R R C *
* SKYDUEL. V V RRRR C *
* email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

347. Re: COMPLETE ST system for sale

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <821124724_OASIS_@phil4.demon.co.uk>
Source record: 153310

In article <9601050001257217@muskrat.com>
slc.dennis.bishop@muskrat.com (Slc.dennis Bishop) said:-

>PN> SLM-804 LASER
>
> That's what I wish I had!
>
>
>.... Normal people don't jump out of perfectly good airplanes!
>
Be very careful of buying 2nd Hand Atari Laser printers. The drum
inside the laser as it wears out becomes crazed (the large drum with
shiney green stuff over). If this happens a new one is needed
ususally every 10,000 copies the only problem is in replacing the
drum. Here in the Uk they are about 100quid and finding a stockist
can be VERY tricky !!!

--

Phil H

----
email:
phil4@phil4.demon.co.uk
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF Game of the month, V V R R C *
* SKYDUEL. V V RRRR C *
* email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

348. Re: MPEG Creator?...

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: ae@yin.kuai.se
Message-ID: <4cn5ot$p2r@kaon.kuai.se>
Source record: 153354

Phil Hough (phil4@phil4.demon.co.uk) wrote:
: The program is called 'MPEG FEVER' is in french, was uploaded to Hensa
: on 07/11/95 (so is quite new) and creates MPEG movies from GIF and TGA
: files (TGA - quite useful for POV !!). It is at MICROS.HENSA.AC.UK

Latest version has english translation as well.
I think I found it at Cnam.

--
Greetings, Anders Eriksson - ae@kuai.se - Dead Hackers Society

349. Re: Atari 1040ST broken?

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30efdc4027aacc14@sn.no>
Source record: 153355

>My poor baby is sick. When I turn everything on, the monitor stays a bright
>white. I'm not sure if it's the computer itself or the cord or the monitor
>that is bad.

>Other pertinent info:
> - when I press a key...it 'clicks' normally
> - when i move the mouse around to where the drive icons are and click,
> the disk drive is accessed normally

If this is an STM or STFM I'd suggest you try connecting it to a TV
set and see if it works there, or if you're lucky enough to have a
friend with an ST, try your machine with his/her monitor.

What exactly made this happen? Has the computer been jerked around or
anything, or did you just turn on the power one day and this happened
all of a sudden? Try jerking the monitor plug on the back of the
machine a bit and see if something happens.

Hallvard
--
_/
Greetings from Norway!- Land of the midnight sun

URL-hyperlink launchpad >> http://www.sn.no/~hallvart/

350. Notator SL (was Re:Magic or Geneva?)

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30efdc4227aadc95@sn.no>
Source record: 153356

>Does anybody know why Notator SL will not work. Many programs
>initially do not function very well, they just need tweeking and they
>run fine.

What kind of tweaking would this be? Surely not hacking the code or
something?

I wish Notator SL would get a proper upgrade so it would become a bit
more up to the standards of software that comes out these days, but as
far as I know, Emagic has abandoned it (or so I've heard).
It's irritating that I can't use CPX modules and even the delete
function in "Selectric" due to it's memory allocation scheme. it's not
even possible to set aside memory before you start it- it just won't
load!

And the whole program should get a "facelift" in my opinion.
Notator SL is a great program apart from these things though. It's a
shame if the rumour is true, that it's abandoned, since I know a lot
of us have invested a lot of money in this package.

Hallvard
--
_/
Greetings from Norway!- Land of the midnight sun

URL-hyperlink launchpad >> http://www.sn.no/~hallvart/

351. Re: Using VGA with ST.

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30efdc4227aae726@sn.no>
Source record: 153357

>I'm wondering if anybody has been able
>to use a VGA monitor with an STe to
>obtain the hi-res display?

>I enquired at one company who said that
>their milti-sync cable would work - but
>did it? Nope.

Certainly! I'm using an NEC Multisync II right now in hires.
As for the cable, I built it myself from info I had in a text file
which I'll gladly send you if you need it.

Hallvard
--
_/_/_/

352. HEWLETT PACKARD & ATARI..!!!

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4cn464$ge@josie.abo.fi>
Source record: 153358

Hewlett Packard seems to have "forgotten" all its minority customers - and I don't mean the color of our skins... Just for information: their new DeskJet, and probably other printer models, are ONLY DOS/WINDOWS-compatible !!!

This is because although you can use older HP drivers to get decent results, you can't even install and set the better models (660C, 850C, etc..) up without DOS/Windows-software! You can't e.g. align the color cartridges, or tell the printer to use "A4" European paper size.

THIS IS RIDICULOUS..!!! All we need (Amiga, Acorn and Atari users), is a simple control panel program that sends the PCL commands needed to the printer. Almost anyone could program one, knowing the correct codes! Yes, even me, I think (and I'm a terrible programmer ;-)...

But it's not OUR task to program one - WE DESERVE EQUAL SERVICE FROM HEWLETT PACKARD !!! They _can_ provide us with the basic software, if they want to. And they SHOULD DO IT !

So, my fellow HP-users... When you send your registration cards, or call the customer service - DON't FORGET TO MENTION THAT WE NEED DRIVER SOFTWARE FOR OUR SHINING NEW PRINTERS !!!!!

We paid for the fun - didn't we..? Why should we let them serve the PC- and Mac users only, and let ourselves only act as the payers - without any rights..?

IT'S ACTION - NOW.

I wrote my polite, but pretty firm letter to HP today.

Tommi (a very disappointed owner of HP 660C)

353. Re: *** WHAT CAN YOU USE YOUR FALCON FOR? CAN YOU BUY THINGS FOR IT?***

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4cn4an$ge@josie.abo.fi>
Source record: 153359

Henrik Lunardi Weide (chainxor@control.auc.dk) wrote:
: Now don't get too excited now..
:
: The Falcon is a good computer, but it also has it's limitations.
:
: I love my Falcon, but there are other machines too.
:

True. This shouldn't become a religion, after all ;-) ...

Tommi

354. For Sale - UK

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: smoore@chowgar.demon.co.uk
Message-ID: <30efd2e3.93866@news.demon.co.uk>
Source record: 153360

Atari STE 1 Meg - £90

Atari Mega 1 ST with Atonce PC emulator and Nova Graphics Card - £175

Atari SC1224 Colour Monitor - £90

Falcon Speed PC emulator for Atari Falcon - £100 (with Windows 3.11
and Dos 6)

Jaguar Games - Wolfenstein 3D
Kasumi Ninja
Hoverstrike
Skiing and Snowboarding
Syndicate
£30 each (or swap for other Jag titles)

A few Atari books

Loads of ST software (mainly games but a few utilities - ask for a
list)

I can be contacted by email at either smoore@chowgar.demon.co.uk or
cm5bcscm@bs47a.staffs.ac.uk or telephone on 01889 577350 or 0973
399072.

Regards.
****
* Simon Moore - smoore@chowgar.demon.co.uk *
****

355. TC Developments and Proshare

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: Chris Mokes <chris@womble.demon.co.uk>
Message-ID: <WjXsfHA7IB8wEwI$@womble.demon.co.uk>
Source record: 153361

I'm attempting to get in touch with the author of Proshare,
a share portfolio management program for the ST. I know the
software was released by TC Development, and they had a PO box
number in Wetherby, Yorkshire.

If anyone could please help, or even better if Andy could get in
touch with me, I'd be grateful.

Thanks

--
TTFN

Chris

356. Re: Questions about Falcon 030 Multimedia

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DKtt3x.FGL@cix.compulink.co.uk>
Source record: 153362

In message <4cn2g7$6q4@huron.eel.ufl.edu>, afn14016@freenet.ufl.edu said:

> , and know that some users have a few different brands! This tells
> me that there most be something useful in each one of these creatures

:-)

> or that some people have the money to play with each kind!

;-)

> more or less standart form. Why talking about taking the DSP or other
> hard ware off the beast? If it is there, leave there. The fact is
> that the Falcon has a DSP so why the IF IT WAS NOT THERE?

For me - this argument goes back to which is better:

TT or Falcon

Before I bought the TT - some people tried to convince me the Falcon was
better machine. The bottom line is:

If the software makes use of the DSP - then the Falcon is certainly better.

If the software doesn't make use of the DSP - then the TT is probably a
better bet.

At the time the TT was certainly a better bet for me - as whatever compiled
C fastest was the right machine for me. Now its certainly not so clear -
and I'm tempted to pick up a Falcon for what the DSP can do.

:-)

Roland.

@CiX

357. Re: INM-ATARI *** WHY BUY ATARI FALCON 030 *** Por Que?

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DKtt3z.FHD@cix.compulink.co.uk>
Source record: 153363

In message <4cn32gINNeqs@anaconda.cis.ohio-state.edu>,
scruggs@cis.ohio-state.edu said:

> |Of course - under Windows you can just turn the VM off. This way -
> if you |really *do* have enough RAM - then the machine doesn't access
> the hard disk |at all - apart from when it is dealing with proper
> files.
>
> And be able to run terminal or notepad...

I can do a lot more than that. The reason I turn VM off is so I can
digitise video at a faster rate. No problem here - and I rarely run out
of memory.

> Assuming of course that windose doesn't terminally object to
> no swapfile...

Nope - if you ask it not to use virtual memory - it wont. Normally Windows
starts using VM long before it has really run out of real memory. So
turning this feature off - improves performance noticably.

:-)

Roland.

@CiX

358. Re: HELP! Convert First Word to ??

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: Walter Hellman <hellman@teleport.com>
Message-ID: <Pine.SUN.3.91.960107090247.13070A-100000@julie.teleport.com>
Source record: 153364

On Sun, 7 Jan 1996, W Halverson wrote:

> Is this the rightplace for this question? I am trying to convert
> some documents created using Atari First Word into a format recognized
> by a Windows word processing program, like Word or WP. Is there
> a conversion utility available?

You might try contacting Jeroen Scheeder (js@cs.vu.nl) about the
new utility he has developed to convert formatted 1st Word files to the
RTF format which Word and other Windows programs use.

Walter Hellman

hellman@teleport.com Internet Public Access User Hillsboro, Oregon USA

359. Re: Please advise on adding EZDrive

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: hellman@teleport.com
Message-ID: <4couvq$4n1@maureen.teleport.com>
Source record: 153365

Paul Womar (Paul@pwomar.demon.co.uk) wrote:

: >Hi folks!
: >
: >Would appreciate detailed info on adding a
: >Syquest EZDrive to my old AtariST. It is
: >a 1986 model with orig--

This drive sounds awfully tempting! I already have a Supra drive
which I would like to keep working. Can the EZ drive be daisy chained
off the Supra? There is a port on the back of it which is probably
another DMA port.
Does the EZ drive appear as a drive icon?

Thanks for any help.

Walter Hellman

hellman@teleport.com Internet Public Access User Hillsboro, Oregon USA

360. Re: Special soft. problem....

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <821065394_OASIS_@pwomar.demon.co.uk>
Source record: 153366

In article <DKrrt5.9Ht@cix.compulink.co.uk>
obroadway@cix.compulink.co.uk ("Oliver Broadway") said:-

>>I'm searching for programe (fileselector like Freedom, Selectric or UIS)
>>that can handle ZIP or LZH compressed files.

Why not just un-zip or lzh them first?

>I'm not aware of any fileselector (or desktop) that can do this.
>(Actually, it might be possible to program No!Desk to do it - I haven't
>got around to looking at that yet - but this wouldn't solve your
>problem.)

Where do I get No!Desk from, and what is it like, I've not seen any information
on it atall except for a few postings here.

>A fileselector couldn't manage it anyway - since it only passes the
>*name* of the file back to the application that called it, not the file
>itself.
Sorry but an alternative File Selector can do what the hell it likes! Look at
Freedom, it copies, searches and all that stuff. It's just like another program
that is called, sure when you click a file and OK then it just passes a name but
before that it can do whatever it has been programmed to do.

>Ideally what we need is a *filesystem* which treats ZIP & LZH files as
>folders. I'm surprised no-one has implemented this yet. Has anyone
>tried?

There is a program called Pacshell which gives you a desktop environment similar
to this, although not a new File System.
--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo
---

361. Re: ZIP Drives/ICD Link

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <821066302_OASIS_@pwomar.demon.co.uk>
Source record: 153367

In article <30eca55439c9441@xs4all.nl>
maberg@xs4all.nl (Maarten van den Berg) said:-

>>Also, can I use it _instead_ of a hard-disk? (I.e., my _only_
>>high-capacity storage device?) My understanding is that I need to
>
>To provide termpwr on the SCSI-bus (the Link *requires* this !) connecting
>a second harddisk along with the ZIP is (almost) necessary.
>Otherwise you need to modify the ZIP internally.
>Besides the point, but: You may have trouble finding a cable to connect a
>Link to a ZIP-drive directly as it must be a *female* 50-pin to 25-pin one.

Currently my ZIP has a Link plugged directly into it with a 25-50 way adaptor which was no problem to get hold of in the UK, my Zip from HiSoft also came with a little lead to pull the extra power from the Joystick port to use it as a single drive so it is fairly easy to do.

>>disable parity (surely the link would do this automatically, as this has
>The parity of the ZIP-drive *cannot* be disabled... At least not until
>someone writes a program that directly alters the firmware of the ZIP.
>ICD ???
You mean it is actually software changable? Are you sure it is not actually hard coded into the drive as I was lead to think it was?

And why to people keep telling him to get an EZ? I like my Zip becuauuse it is truly a removable rugged medium, I could drop a zip onto concrete or just put one un-protected in an evelope and the data would certainally be intact but with an EZ you probably wouldn't even have much of a disk! If you really need speed then EZs are better but if you want to be able to pop a disks in and out like a floppy disk with no running up or downtime or without worrying about damaging them then stick with a Zip.

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo
---

362. FS(UK):ST/Lynx Software, Tabby

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <821131950_OASIS_@pwomar.demon.co.uk>
Source record: 153368

Hi,
I've got loads of stuff that needs to be gotten rid of and a lot of it is pretty good too! If anyone is interested please just give me a mail all prices in UK pounds, P&P depends on the items wanted, anyway here's whats on offer:

Datalite 2-"On The Fly" Hard and Floppy Disk Compressor #15

Hisoft C Interpreter-Interpereted C,2 DS disks and 340 page manual worth #50, will sell for #10

Diamond Edge 1.10-Fantastic disk optimisation and repair package. Same as V2 but with older stle interface, no less functionality except for DADE. #10

Ed Hak 3.01-Disk, Memory, File editor, very easy to use and can be used as a desktop accessory, #5.

Hotwire-Top quality program launcher, very many features and very simple to set up and use, #10.

1st Word Plus 3-Full commercial version, very competent text editor, #8.

Michtron Utilities Plus-A whole suite of progams to get you St working to it's maximum, mostly disk utilities, #5.

Tabby Graphics Tablet-Use this pen ans A5 "pad" as a replacement to or with your normal ST mouse, very easy to use and highly configurable, #30.

Loads of ST games, should work on any ST's, any offers welcome, all games dirt cheap and if you want the lot they are yours for next to nothing! All are original and most come with manuals, if you want a game but can't find it here then ask me as I have loads not yet listed:

A.P.B.,
Armour Geddon,
Atomic Robokid,
Baal,
Back To The Future 2,
Backlash,
Boulderdash+Construction Kit,
Championship Water Skiing,
Dragons Lair 2,
Eliminator,
Epic,
Fire & Forget,
Fish,
Foundations Waste,
Future Basketball,

Garfield-"Big,Fat,Hairy Deal",
Ghostbusters 2,
Gremlins 2,
Hoyles Book of (Card) Games,
Indoor Sports,
Jimmy Whites Whirlwind Snooker,
Kid Gloves,
Las Vegas,
Licence To Kill,
Midwinter II-Flames of Freedom,
Mindbender,
Operation Thunderbolt,
Power Drift,
Predator,
Risk,
Road Runner,
Star Wars,
Starray & Star Goose,
Super Space Invaders,
Superman,
The Adventures-Corporation, Supremacy & Hunter.
Venus The Fly Trap,
Wanted,
Yogi's Great Escape.

If you are interested in anything then jus give me a mail, enquiries welcome.
Also absolutely gigabytes of PD is available from me if anyone is interested for
very low prices.

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo
---

363. Re: Questions about Falcon 030 Multimedia

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4cn2g7$6q4@huron.eel.ufl.edu>
Source record: 153369

I have learned a lot about computers in general over the past
days. It is nice to see people love their computers whatever
they may be , and know that some users have a few different brands!
This tells me that there most be something useful in each one of these
creatures or that some people have the money to play with each kind!

Well, whatever the reason please lets talk about each model in its
more or less standart form. Why talking about taking the DSP or other hard
ware off the beast? If it is there, leave there. The fact is that
the Falcon has a DSP so why the IF IT WAS NOT THERE?

We should be happy to know that THERE IS ONE.
WE should think of adding not taking.

Well, no offence. as I said I really learn from all and
thank each one who writes about computers.
Thanks again. Raymond Lohengrin

****
Raymond Lohengrin classical guitarist \composer
Newberry, Florida 32669,USA
afn14016@freenet.ufl.edu
Flute & Guitar published by Piper Publications USA
****
Atari Falcon 030 14 megs RAM
Quantum 540 megs SCSI
NEC 74-1 Multispin, Double Speed CD ROM
Apex Media
Logic Audio Digital Audio Recording System
****

364. HELP! Convert First Word to ??

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: bkron@netcom.com
Message-ID: <bkronDKtsK7.37u@netcom.com>
Source record: 153370

Is this the rightplace for this question? I am trying to convert
some documents created using Atari First Word into a format recognized
by a Windows word processing program, like Word or WP. Is there
a conversion utility available?

365. Re: Falcon -> Jaguar question...

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: ae@yin.kuai.se
Message-ID: <4cn6do$p2r@kaon.kuai.se>
Source record: 153371

Simon Williams (simon@bassland.anglianet.co.uk) wrote:
: Where can I get this mystery cartridge from that plugs into the Jag
: and into a TT or PC or Falcon030 - so games can be developed?
: Approximate prices would also be nice.

Either you get Ataris Development kit (very expensive), or you get the
JaguarServer (with the drawback of only working with ST/TT/Falcon).
Check out http://www-und.ida.liu.se/~t94patsa/jserver.html

--
Greetings, Anders Eriksson - ae@kuai.se - Dead Hackers Society

366. Atari 800 System

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: "Ronald R. Tavares" <ronnie@tiac.net>
Message-ID: <4colqh$fh6@sundog.tiac.net>
Source record: 153372

I have an Atari 800 computer system. Is it worth anything? It includes a floppy drive, a modem, light pen, joystick, paddle controllers, and misc. software. Should I keep it, sell it, or chuck it? Let me know. Thanks Ronnie.

367. Turbo RS

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: sac70387@saclink1.csus.edu
Message-ID: <4cn628$26n@news.csus.edu>
Source record: 153373

Does anybody know if the Turbo RS board that allows 115,200 bps is still being made.. Or does anybody have one to sell???

368. Re: ** ST-Doorgame Authors! *

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: Rosemary MacCallum <mccallum@inwave.com>
Message-ID: <4coocn$1ad@homer.alpha.net>
Source record: 153374

slc.dennis.bishop@muskrat.com (Slc.dennis Bishop) wrote:
>THERE are many older games which have gone un-supported for some
>time now, I have a few on my BBS and none of them are supported
>anymore.

Nod. That is the point of the little project, to attempt to track down the unsupported from the supported, and help get the new BBS doors out there out to people like yourself... for instance I just found out last night that Neverest 8.0 was updated and passed to another programmer, where for the last 2 years I've been lamenting not being able to register it...

Later...

369. Re: Questions about Falcon 030 Multimedia

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: mdg@ukc.ac.uk
Message-ID: <364@cypress.ukc.ac.uk>
Source record: 153375

In article <4cjh1i$quk@josie.abo.fi> thietavu@news.abo.fi (Tommi Hietavuo TKKK) writes:
:>Just yesterday I compared some MPEG-files between my friend's 486DX4-120-8, and
:>my Falcon 030 (currently 36/50 MHz, 8 MB RAM). My Falcon achieved somewhat
:>higher frame rates, though the difference mostly wasn't big. One MPEG flying
:>at 29 FPS on Falcon only achieved 20 FPS on 486-120. My Falcon's memory band-
:>with is a bit better than that of a standard Falcon, but the conclusion seems
:>to be clear though: Falcon performed better in a real-life situation.
:>P.S - we tried to make the situations (graphics, etc.) identical, but one
:>can never draw very deep conclusions from tests like this.

I'm sorry but you must have been using a slow PC mpeg player, probably one
converted from a standard Unix MPEG player - As author of (a) the Falcon DSP
MPEG player I think I'm in a reasonable position to comment - If you compare
'VMPEG' on the PC (which is an optimised MPEG player, as my DSP player) then
a dx4-120 is about 3 times quicker than a Falcon with DSP.
MPEG requires about 32megs per second memory bandwidth to get FULL PAL
resolution video. The Falcon has only about a 1/4 of this...
an average PC has about 30megs/s raw access to memory - more in practice
due their large secondary caches etc. I *like* my Falcon, but I'm under no
illusions to how unpowered it is compared to modern PCs and workstations.

>Tommi

Griff
--

370. Audiofiles > MPG LayerIII - Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: istvan@innet.be
Message-ID: <4cpmt5$i9t@news.be.innet.net>
Source record: 153376

Hoi!

I need to convert aif (cubase-audio) into mpeg LIII files. On PC there
is something, but for the Falcon this would be VERY useful for me.

Anything welcome. MTA.

Istvan
===
* SOUND with VISION *
* Sound and Music; Post pro *
* Cubase Audio Falcon - 2>16>8 *
* Home page : Soon! Products 2 watch 4: *
_____________________Palmz, RNA_____________________/

371. Re: Questions about Falcon 030 Multimedia

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4coc87$f9r@news.iesd.auc.dk>
Source record: 153377

In article <DKosxG.5BA@cix.compulink.co.uk>, rgivan@cix.compulink.co.uk ("Roland Givan") writes:
> In message <4cdpmq$1um@josie.abo.fi>, thietavu@news.abo.fi said:

> > That's absolutely rubbish =) ! A Falcon with a 50 MHz DSP and 40 MHz
> > CPU clock handles large JPEG- and MPEG-files at a speed no 486 can
> > even dream of... So why not AVI-files, too?
>
> And does not a Falcon of that specification fall into the 1% that *can*
> do this?

No, I think many Falcon-owners today, have some kind of accellerator. The FX-card has been pretty succesful in Germany, just to mention one type of accelerator.

And remember, now you can get a AfterBurner040-card for the Falcon, and C-labs new FalconMK-X has plenty of room for such cards, it also has real sound in/out ports (round phono-type).

Actually, it's pretty easy the modify the DSP to run at 50 Mhz. Basically it's just a question of cutting the old DSP-clockwire and connect a new 50 Mhz clock.

> I think so. I stand firm with my statement. 99% of *all* Ataris
> out there do not have the power to do

99% of *All* Ataris, I do not think so. Apart from the ST, the Falcon is the most common model. The TT and MSTE are very rare compared to the Falcon.

> what even a cheap 486 based PC can do.

What can you exspect from a 10 year old computer like the ST ? Take a 10 year old PC and look at that - ugh!

The TT is 5 years old, I think it performs pretty well for its age.

> However - I will admit - a 486 PC needs more support hardware than the
> Falcon. On its own - it has trouble competing with the DSP.

You can say that again :-)

> OTOH the sort
> of I/O cards needed to do AV on the PC are rapidly falling in price. Also
> cheap PCs now have DX2 and DX4 processors running at anything up to 120Mhz
> internally. The external local bus speed can be easily 33Mhz. This sort
> of raw power makes up a lot for the lack of a DSP chip.

Yes, thats correct. But the Falcon IS multimedia capable.

> Don't get me wrong - the Falcon is a good bit of kit - but in its standard
> configuration it is certainly underpowered for AV work.

Not the fastest, but _not_ underpowered. Just look at BIT BOPPER, APEX MEDIA,
OVERLAY etc.etc. these are multimedia apps.

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //

372. Re: Black Scorpion/Titan e-ma

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4cocpc$f9r@news.iesd.auc.dk>
Source record: 153378

In article <9601050001257214@muskrat.com>, slc.dennis.bishop@muskrat.com (Slc.dennis Bishop) writes:
> JP> APEX Media,
>
> Is long dead, that folded with Antic magazine.

WHAT IS THIS CRAP?!?!?!?!?!?!?!

APEX dead, HA!, try tell that to one of the authors like Douglas Little, I don't think he knows this. Since he and the rest of Black Scorpion are working on APEX 3.

Must be strange to work on something that is already dead :-/
Maybe APEX 3 will be the first un-dead piece of software.

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //

373. Re: Are Ataris good for midi

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_30ef2ac8_Claes.Holmerup@p5.dada.ct.se>
Source record: 153379

In a message of <03.01.96>, mark gardiner (2:200/427.1) writes:
mg> For straight MIDI - Ataris are brill. Direct to disk, well you
mg> need a lot of system and that then means PCs...

That's a laugh! :)
You will never find a more cost-efficient HD-recording system than the Falcon.
If you want to go into serious HD-recording on a PC (or Mac), the equipment you need to add to you computer costs a LOT more than a complete Falcon/Cubase Audio system (and sometimes mean syncing two programs together - which never works flawlessly).
Besides, the PC-software for midi aren't as stable as the Atari software -maybe they will be some day...
You can find more powerful HD-recording systems for the Mac, but then again we are talking about LOTS OF MONEY!!!

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4GB HD+Zip
fidonet 2:200/136.5 * CD-ROM+UPS+OL400+Samsung17GLsi+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

374. Re: INM-ATARI *** WHY BUY ATARI FALCON 030 *** Por Que?

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_30ef31df_Claes.Holmerup@p5.dada.ct.se>
Source record: 153380

In a message of <04.01.96>, Martijn Dekker (2:200/427.1) writes:
MD> :Anyone who is not using Windows NT or a similar non-MS-DOS reliant
MD> system :is really still fighting the 640k barrier. Most programs
MD> still want some :of that original 640k, and once it is gone, nothing
MD> else will run.

MD> true, but lets not forget that this 'backward compatibility' thing is
MD> what made ibm compatibles a reliable investment for companies and
MD> this is what made ibm compatibles the marketleader...

Is this the same 'backward compatibility' that force you to buy the right version of programs you want to use? - there is one version that works with Windows 3.11, one for Windows -95 and one for Windows NT. Compatible? Yeah right! It's worse than TOS version problems!

MD> :Additionally, machines that are running Windows access the hard disk
MD> all :the time because virtual memory on the hard disk is being used.
MD> Although :virtual memory is a nifty idea in a pinch, Windows relies
MD> far too heavily :on it, and it will have its toll on your
MD> equipment. :
MD> :: Friends let me tell you this is poor programing at its best!
MD> :
MD> :Programming, perhaps... Design, definitely. Apple, Commodore, and
MD> Atari :all abandoned their earlier platforms to make way for progress
MD> and more :powerful systems. It is tragic that the least
MD> sophisticated platform has :become the dominant one.
MD>
MD> again, being backward compatible is a STRONG point...

The hardware is still backward compatible - foolish but true (old inefficient design), but the software isn't. The bad programmers for the PC platform let the programs swell beyond sanity. They don't know what optimizing is and if programs get too big - they just say that you need a faster machine with more memory and bigger harddisk. Look at Windows-95: if I remember correctly this OS takes about 40MB on the hard drive. Windows NT completely installed takes about 80-90MB! RIDICULOUS!
Most programs take at least 9-10MB on the hard drive - just think of it, this shows very bad programming. There are even games that won't run on other than a Pentium! Compatible - NOT!
I believe that the programmers have stocks in the hardware industry - the way things are going, it definitely looks like it.
I'm VERY glad that my computer is an Atari and I won't change to another platform as long as there are TOS computers around.

MD> :But, an Atari Falcon is a very fair comparison to a 486-66 - I have
MD> both, :and guess which one I'm using...

MD>
MD> I dont believe you.

What? Don't you believe what he's saying? Why would he lie? Don't you think there are people around that use their Atari machines professionally? I work with repairs and building new PC's, but this only convinces me more that I've made the right decision.

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4GB HD+Zip
fidonet 2:200/136.5 * CD-ROM+UPS+OL400+Samsung17GLsi+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

375. Re: Falcon stuff

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4cpcav$mul@news.iesd.auc.dk>
Source record: 153381

In article <820880988snz@bassland.anglianet.co.uk>, simon@bassland.anglianet.co.uk (Simon Williams) writes:
> Thanks for that information......I've kind of been meaning to do that
> for a while now!
>
> However........is there any easy way of putting my Falcon030 motherboard
> into a standard PC tower case - with bigger PSU? Because, if this can
> be done, then I'll be more inclined to get a very large HDD and a CD-ROM
> to go in the drive bays. (Has anybody got any experience of this?)
>
> Also, what is FX graphics card (?) for??? I've seen some Atarians on the
> net have these, but I've been moving house, and changing ISP etc, and I
> seem to have missed some developments during the last 4 weeks!
>
> TIA

It's not a gfx-card. It's a CPU,BUS and DSP-speeder card that also features TT-RAM and BlowUP030-screenexpander.

It plugs into the internal Falcon-BUS port and other cards can be connencted on top of it.

The graphics-card you're talking about must be the NOVA-Falcon GFX-card from ComputerInsel in Germany.

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //

376. Re: FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: Max.Denebian@f318.n105.z1.fidonet.org
Message-ID: <785_9601071755@crystals.aloha.or.us>
Source record: 153382

sdb>> are about as clear as mud. I've asked for help here and on fido
> too,
sdb>> but no one has ever offered a hand to help set it up. So I've
> stayed
sdb>> with the Atari ISIS
> network.

> There are a lot of guys who will help in the USA. Do you want some
> BBS numbers to call for
> asssitance.

That's right, Daren. He can call up just about any of us sysops here in Portland Oregon, and we'd be glad to get him up and running on Fidonet tech nets, including NeST and AtariNet, and whatever else.

I had wanted to add ISIS to my bbs, and could never get anyone to help me add it in. Funny.

Just send Netmail, and we'll get you started.

377. Re: Questions about Falcon 030 Multimedia

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DKu4ts.7Hr@cix.compulink.co.uk>
Source record: 153383

In message <364@cypress.ukc.ac.uk>, mdg@ukc.ac.uk said:

> MPEG player, as my DSP player) then a dx4-120 is about 3 times quicker
> than a Falcon with DSP. MPEG requires about 32megs per second memory
> bandwidth to get FULL PAL resolution video.
> The Falcon has only about a 1/4 of this... an average
> PC has about 30megs/s raw access to memory - more in practice due

Some figures at last. Least I'm not totally out on a limb here ;-)

> their large secondary caches etc. I *like* my Falcon, but I'm under
> no illusions to how unpowered it is compared to modern PCs and

Same here in respect to my TT.

Thanks

:-)

Roland.

@CiX

378. Re: Questions about Falcon 030 Multimedia***

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4cpl3b$s73@huron.eel.ufl.edu>
Source record: 153384

Briam said"

However, most serious Atari users have either upgraded to a 68030+ machine
like the Falcon or TT or are about to. Most folks using STe's and lower
would probably not have an interest in such software, and if they did, why
there's a wealth of C-LABs, Medusas, etc. to buy from! Let's face it,
did the folks in DOS/Windoze land worry about whether AVI players would
work on a 386SX at a decent speed? We in TOS-land have managed to tweak
and massage the ST/STe using software, keeping it current. However, the
hardware just isn't up to it. Unless we move forward (and I think it is
safe to, seeing that the stock of ST-badged machines dwindles), we'll
all be worried about the fact that a multimedia program won't work
on a Mega4. Backward compatibility cannot hold us up - ST is ten years old,
and shows it. Let's move ahead with TT/Falcon.

I agree with you completely. Why holding back programmers and hardware developes
because some people just want to play medium res. games etc. I have now very a few programs
that were written for a new computer I spent $$$$ (Falcon)
Most of the programs I run were written for my ST (which I still like). while they are good
programs they do not take advantage on the color and speed of this new computer. As you say
we need to look to the future so that we can welcome in the future
more programs like Cubase, Logic Audio, Apex etc.

These programs show what the NEW Ataris (or C-Lab) can do. These programs are poweful and
do the job at a nice speed.
May be with a new name (C-Lab) and Magic-C TOS/GEM will do better I hope.
Most people think that because Atari made game machines they never
managed to make a REAL computer. They showed us that they could make it. but marketting
the product is another story.

Now after what we have seen here lets ask. Who really is making GAME STUFF?

Raymond.

379. Re: Questions about Falcon 030 Multimedia

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DKu4ty.7KB@cix.compulink.co.uk>
Source record: 153385

In message <4coc87$f9r@news.iesd.auc.dk>, chainxor@control.auc.dk said:

> > > That's absolutely rubbish =) ! A Falcon with a 50 MHz DSP and
> > > 40 MHz CPU clock handles large JPEG- and MPEG-files at a speed
> >
> > And does not a Falcon of that specification fall into the 1% that
> > *can* do this?
>
> No, I think many Falcon-owners today, have some kind of accellerator.
> The FX-card has been pretty succesful in Germany, just to mention
> one type of accelerator.

Most Falcons don't have 50Mhz DSPs and 40Mhz CPUs. I suspect most Falcons either have *no* accelerator or the BlowUp2 - which really doesn't do a lot for the performance.

> And remember, now you can get a AfterBurner040-card for the Falcon,

Accepted - there are products on the market which lift the Falcon's performance by a considerble measure.

> Actually, it's pretty easy the modify the DSP to run at 50 Mhz.
> Basically it's just a question of cutting the old DSP-clockwire and
> connect a new 50 Mhz clock.

But how many people have actually done this? Also BTW what is the DSP chip actually rated at? I've nothing against a bit of overclocking - but I'd be interested to know just how much.

> 99% of *All* Ataris, I do not think so. Apart from the ST, the Falcon
> is the most common model. The TT and MSTE are very rare compared to
> the Falcon.

Presuming that only a CPU/DSP acclerated Falcon is up to the job, do these really constitute more than 1% of the total number of Atari TOS based machines sold in the last ten years?

> What can you exspect from a 10 year old computer like the ST ? Take
> a 10 year old PC and look at that - ugh!

This I agree with. The initial point I was trying to make was that it isn't worth spending much time producing proprietry AV standards for Ataris - as less than 1% would actually have enough power to use them. What we should be doing is making software which deal with MPEG and AVI. Now I believe MPEG is being fairly well catered for - but the AVI standard is hardly recognised in the Atari world. Pity really as there is a lot available in this format.

> The TT is 5 years old, I think it performs pretty well for its age.

As I'm using one ATM - I'd have to agree. :-)

:-)

Roland.

@CiX

380. Re: Do any games run under MagiCMac?

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DKtq6s.HzA@actrix.gen.nz>
Source record: 153386

In article <djs.820858889@gen-off-3>, David Stevenson <djs@jet.uk> wrote:
> zan660@aol.com (Zan660) writes:
> >that run under MagiCMac? Is there a Wolfenstien like game? Also if some
> I believe that there is a Mac version of Wolfenstein. Why not just get
> that and run it "native"? I don't think you'll have much luck getting ST
> games to run under MMac.

A great deal of games don't work with Magic, much less Magicmac.
Mac-Format has the full version (?) of Doom on their latest Cover-CD
(geez they _pack_ those things with stuff!), go check that out.

Quite sad..... They stuff 500Meg of stuff a month onto a CD, most of
which is new/good. ST-Format barely scrapes 700K worth, much of which
is several years old, to put on their disk... And the magazine is
getting really thin now... Doesn't look good for my poor old ST... :(

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

381. Re: INM-ATARI *** WHY BUY ATARI FALCON 030 *** Por Que?

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DKtqG0.I2v@actrix.gen.nz>
Source record: 153387

In article <4clmid$kem@studs.sci.kun.nl>,
Sander Stoks <sanders@sci.kun.nl> wrote:
> In <4cljfi$ph7@news.iesd.auc.dk> chainxor@control.auc.dk (Henrik Lunardi Weide) writes:
>
> >In article <4cgqqk$isn@turing.fwi.uva.nl>, mdekker@fwi.uva.nl (Martijn Dekker) writes:
> >> jperez@Hawaii.Edu (John Perez) wrote:
> >>
> >> :afn14016@freenet.ufl.edu wrote:
>
>
> >their assembly language gets complicated and less elegant compared to the
> >68xxx processors. The Intel 80x86 is also quite a heavy bag, when it comes
> >to multitasking compared to 68xxx, the 80x86 doesn't have a supervisor/user
> >mode option, which makes programming for multitasking systems based on the
> >80x86 less elegant too.
>
> I'm no x86 programmer, but I was under the impression that these CPUs
> in fact provide seven levels of protection as opposed to the two on
> 68K. Don't ask me what it's good for, though.
>
> And yes, you _still_ have to worry about segments when you code for
> x86, although it has some advantages (according to a friend of mine,
> who is quite good at x86 programming).
>
> >In fact, APEX does 25 frames morphing with about 30 points at about the same
> >speed than on a 486DX2-66 with the same two pictures and number of points.
>
> That is quite impressive. I will have to d/l the APEX demo one of
> these days -- but I'm afraid I will want to buy the package, which I
> have absolutely no use for except playing around. And it's a bit too
> expensive for that.
>

They've just released a mini-version of Apex. Basically the same as the
original with all the stuff no-one really uses taken out, and the price
halved. (Things like digitizing etc.) Most of what Apex was used for,
can now be gotten for a fair bit less. Now you just have to find
somewhere that will sell you a copy, (Toad as usual I s'pose ;)

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

382. CAB & Telnet BUGS!

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <a61_9601080105@flight.org>
Source record: 153388

First CAB:

As I have no provider (yet! ;), I'm trying to use CAB to view pages I've downloaded onto disk, (using the 100mhz PPC's connected via direct ethernet at school! Yeah!) But there is a major killer bug: When I select the menu item for changing fonts, I just get the title bar & the outline for the dialog, then the machine freezes, (but the mouse still moves) requiring a reboot. This is on a 1mb TOS 1.0 520Tfm in medium rez using the version of CAB that came in www116 that I got off Umich (in /network/stik). I've tried w/wo Warp9, w/wo AMCGDOS xor Atari GDOS 1.1, w/wo STiK loaded & enabled, w/wo CAB.OVL renamed to CAB.OVX. The 8x16 font looks really* ugly in medium rez!! As a temporary workaround, could someone please send me a cab.inf set to use the 9 point system font for everything?

Telnet:

A Unix weenie friend of mine runs a BBS based on Citadel/UX running on a fancy Pentium system running Linux. Envious of two of the three other users who connect with SLIP to ul/ld files, check the BBS, & compile their latest C program of mass destruction, all at the same time, I was very happy to see this come out. I was in for a minor dissapointment:

1) Under Warp9, when the text got to the bottom of the window, requiring it to scroll, the text would start displaying white on white. Augh!
2) w/o Warp9, it would just crash when the window started to scroll.
3) It wouldn't close connections propperly, if I logged off with "logout", it would just hang there, if I used the "Close connection" menu item, it would tell me something about "Connection close failed: receved EOF".

Wish list:

1) Multiple connections.
2) Terminal emulation.
3) Make text white on white

_
/_ /\ |_

___
* Kivi (unregistered) 1.41 *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

383. Deskjet 855C Printing

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: fox@vulcan
Message-ID: <4cp33d$n33@filet.nrlssc.navy.mil>
Source record: 153389

We recently purchased an HP Deskjet 855C color printer with
the idea of using it both from a PC running windows (and soon
win95) _and_ from our Mega ST. We've been using a Canon
b&w bubble-jet for this up to now and it works fine - mostly since
the Canon has an Epson LQ emulation mode. (Pagestream had drivers
for the Canon directly, but Wordwriter and other programs didn't...)

The new HP deskjet however doesn't appear to have any emulation
modes at all. We found a pagestream driver for the 550C on
the Softlogik BBS, but we have many hundreds of documents in
Wordwriter that we would still like to use. We also use
AtariWorks, so options may be:

* Can we import Wordwriter documents into AtariWorks somehow?
I've tried importing directly, but that looks horrible. Going
through a plain ascii export/import stage works so-so but still
leaves a lot of clean-up work to do. Is there a program that
can read Wordwriter and put out something that AW can import?
(RTF maybe??)

* Is the 550C driver for Pagestream the most current? It's
a lot slower printing from the Atari than from the PC so far...

* Are there 855C drivers for GDOS?

* Is it possible to 'trick' Wordwriter into using GDOS to
print? (Something along the lines of the programs that let
you print to the Atari laser printer as though it were an
Epson or Diablo printer, without the original program knowing
what you did...)

* Finally, does this 855C printer really have an epson or other
emulation mode that the manual just isn't telling us about?

Thank you.

--
+--+
| Daniel N Fox fox@nrlssc.navy.mil |
| Naval Research Laboratory, Code 7323 |
| Stennis Space Center, MS 39529-5004 |
+--+

384. Re: HEWLETT PACKARD & ATARI..!!!

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DKu4tv.7Io@cix.compulink.co.uk>
Source record: 153390

In message <4cn464$ge@josie.abo.fi>, thietavu@news.abo.fi said:

> But it's not OUR task to program one - WE DESERVE EQUAL SERVICE FROM
> HEWLETT PACKARD !!! They _can_ provide us with the basic software,
> if they want to. And they SHOULD DO IT !

HP have IMHO done several anoying things in the last year - including not supplying the sort of technical information they used to.

My major gripe is that they have left the front control panel off all their smaller laserjet printers. The last decent example of this type was the 4P which IMHO was a very nice printer. Last of a breed though.

However although I buy over fifty HP printers every year - you need to buy hundreds before HP will even listen to you as a business buyer - so I'm not holding out much hope that my complaining to HP dealers is really going to do anything more than make me feel a bit better.

I really don't think HP are going to supply anything other than PC and Mac software either. However I really don't see why they can't supply (on request) basic PCL codes for people (like Atari users) who need to know.

The only other option is to install the supplied software on a PC and capture the output on a printer. The Star LC10 I used to own had a hex mode which would just hex dump the input to the printer. From this it wouldn't be too hard to determine the sets of codes (they are going to look very similar to other HP PCL stuff which *is* published) - and then incorporate them into a simple driver.

Having said that - I think you have every right to be disapointed with HP. They have (IMHO) gone a bit downhill over the last year or so.

Roland.

@CiX

385. Re: My MiNT Setup

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DKu4tw.7JE@cix.compulink.co.uk>
Source record: 153391

In message <DKruDB.1Js.0.sheppard@torfree.net>, al220@torfree.net said:
>
> I am trying to set up MiNT and then I wish to set up a minix partition.
> I have given up several times already. Would someone be kind enough
> to tell me where to put all the files? Here are some details of my

> MegaSTE, 4mb

The MSTE4 fine - thats what I used to use.

> running Geneva, Neodesk

I'd lose these for a little while. Get it working under TOS and then worry
about adding these back in.

> I have tried to put the unix style setup on drive F: (bin, usr, etc...)
> Is this right?

Thats okay - provided you have actually converted F: to a Minix partition.

You need to put the MINIXFS.XFS where it will be picked up. Try:

c:\mint
or
c:\multitos

depending on where you got your MiNT kernel from.

Then when you reboot - MiNT will load it.

Then run MINIT to put a MINIX filesystem on drive F:. This will entirely
wipe the drive (F:) so you will need to back it up first.

I used (according to my notes):

MINIT -P -V F:

-P is protect against GEMDOS access
-C is create a MINIX V2 filesystem

I needed to make another MINIXFS partition a while back and I added the
parameter to allow for longer than 14 character names. You might want to
do this too - as it can help with untaring files created on Unix systems.

Then its up to you what you put on it. I've got GCC 2.33, the korn shell,
X11R5 and loads of Unix utilities. Mostly works fine - though its taken
some fiddling to get this way.

One word of advice - even if you are all setting this up on F: - its best to link (sln) it all to the universal drive U:. This way if you work off U: - all software can get at all parts of you HD without having to know about drive letters. very useful for ports of Unix software which tend to work like this anyway.

Anyway - thats the basic idea. If you want to do some tests - try MINIT on a floppy disk first.

:-)

Roland.

@CiX

386. *** ATTENTION CAB/STIK WWW USERS. FIX TIP HERE! ****

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4cp5fc$ncn@huron.eel.ufl.edu>
Source record: 153392

I have had all he problems with CAB/STick most people are having.
After following the tip by Paul Womar, STik/CAB work fantastic.

The run time error I fixed by setting the cache or disk space to 10
megabites and leaving 3 megs free on that partition. It works very
well, also I use the STick/ CAB under GENEVA, so I limited CAB to 4
megs of RAM. (under the Genevas Flags)

All I did was to load the 00000001.HTM into STENO. text editor,
deleted everything in it and saved it with 0 bites. I then connected
and it worked, rebooted the computer and stiil worked. Then, I
disconnected and connected again to the Slip server and also worked.
So I guess the problem is solved. Why it works I do not know!

I would like to thank Paul for the Tip. THIS NEWS GROUP IS GREAT!

Here is his original posting:

Just incase any of you missed my original series of things to try out to fix th
e
"cannot find file cache/00000001" in CAB, I re-installed it to find out what
happened and how to fix it and it's fairly simple:

Just make sure that the cache path is set up correctly and then create a file
00000001 in it, I used Selectric's New Item option to do this but you can try a
text editor or something, the one I created was zero length but I doubt that
this matters, make up any old URL and type it in. It should show a blank page,
then goto the clear cahe options and all should be fine! The things I go throug

h
for you lot...
--

Just incase any of you missed my original series of things to try out to fix th
e
"cannot find file cache/00000001" in CAB, I re-installed it to find out what
happened and how to fix it and it's fairly simple:

Just make sure that the cache path is set up correctly and then create a file
00000001 in it, I used Selectric's New Item option to do this but you can try a
text editor or something, the one I created was zero length but I doubt that
this matters, make up any old URL and type it in. It should show a blank page,
then goto the clear cahe options and all should be fine! The things I go throug

Just incase any of you missed my original series of things to try out to fix th
e
"cannot find file cache/00000001" in CAB, I re-installed it to find out what
happened and how to fix it and it's fairly simple:

Just make sure that the cache path is set up correctly and then create a file
00000001 in it, I used Selectric's New Item option to do this but you can try a
text editor or something, the one I created was zero length but I doubt that
this matters, make up any old URL and type it in. It should show a blank page,
then goto the clear cahe options and all should be fine! The things I go throug

387. Re: PGP - is it legal ???

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DKu4u0.7L0@cix.compulink.co.uk>
Source record: 153393

In message <821049282_OASIS_@phil4.demon.co.uk>, phil4@phil4.demon.co.uk
said:

> I have recently read an article in various Internet Mags, and other
> publications about how it is illegal to use PGP in the UK, and more
> recently how the US government is going to begin prosecuting.

It may well be illegal - I just don't know. However I would be interested
in knowing exactly what the US Goverment is going to prosecute UK citizens
for. We are not subject to US law - and unless there is already some treaty
in place - then what can they do?

OTOH I think it is fairly safe to say that somebody somewhere in the US
is likely to open to prosecuting. AFAIK PGP is classed as 'munitions' -
and *somebody* exported it from the USA.

All AFAIK and IMHO.

Roland.

@CiX

388. WTT: 8 Megs for a Mega

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: tuf@cyberspy.com
Message-ID: <4cpoo8$ji7@news.cyberspy.com>
Source record: 153394

Ive got two 8 meg 72 pin SIMMs I'd like to trade for a Mega Ste. If anyone out there can use the RAM, please let me know. The chips are new. I dont need 32 megs in this Pentium...

Ill also consider Mega ST systems as well.

Thanks, Joe

389. Re: Deskjet 855C Printing

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DKu4u2.7M1@cix.compulink.co.uk>
Source record: 153395

In message <4cp33d$n33@filet.nrlssc.navy.mil>, fox@vulcan said:

> The new HP deskjet however doesn't appear to have any emulation modes
> at all. We found a pagestream driver for the 550C on the Softlogik

> * Finally, does this 855C printer really have an epson or other
> emulation mode that the manual just isn't telling us about?

HP printers in my experience do not and have never had any emulation for
Epson type printers. This is not a new thing - but the way the've been
doing it at least since I've started using their printers (about 4 years ago).

They used to do an FX80(?) cartridge for the HP Deskjet 500 but it wasn't
very good. I'm pretty sure there was an Atari program which sort of did
the same thing - though it wasn't perfect either.

:-(

Roland.

@CiX

390. Re: INM-ATARI *** WHY BUY ATARI FALCON 030 *** Por Que?

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: brimiller@delphi.com
Message-ID: <x-Jkufy.brimiller@delphi.com>
Source record: 153396

Tommy K Hwang <thwang@home.mysolution.com> writes:

> I personally have been looking for Atari and Acorn
>systems here, but no one has them (unless I have it shipped
>from U.K.).

Atari and compatible systems are currently supported primarily by the two
big mail order houses (STeve's and TOAD), and by a smattering of local dealers.
Most modern TOS/Falcon systems sold today are made by C-LAB. A number of
high performance, 040-based machines are also available.

As for Acorn, good luck searching - it's a tiny market computer made primarily
for British educations markets and is also sold as a home computer. There is
NO Acorn support anywhere in the US or Canada - Acorn only sells in the UK,
Australia, New Zealand, and Germany. Any software or hardware would have to
be imported, and I know of no North American Acorn dealers. I don't think that
such a dealer will ever come to pass in the US.

BRM
Boston, MA

391. Re: Questions about Falcon 030 Multimedia

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: brimiller@delphi.com
Message-ID: <x9IEWV1.brimiller@delphi.com>
Source record: 153397

"Roland Givan" <rgivan@cix.compulink.co.uk> writes:

>And does not a Falcon of that specification fall into the 1% that *can*
>do this? I think so. I stand firm with my statement. 99% of *all* Ataris
>out there do not have the power to do what even a cheap 486 based PC can do.

However, most serious Atari users have either upgraded to a 68030+ machine
like the Falcon or TT or are about to. Most folks using STe's and lower
would probably not have an interest in such software, and if they did, why
there's a wealth of C-LABs, Medusas, etc. to buy from! Let's face it,
did the folks in DOS/Windoze land worry about whether AVI players would
work on a 386SX at a decent speed? We in TOS-land have managed to tweak
and massage the ST/STe using software, keeping it current. However, the
hardware just isn't up to it. Unless we move forward (and I think it is
safe to, seeing that the stock of ST-badged machines dwindles), we'll
all be worried about the fact that a multimedia program won't work
on a Mega4. Backward compatibility cannot hold us up - ST is ten years old,
and shows it. Let's move ahead with TT/Falcon.

Brian-Roland Miller
Boston, MA

392. A Quick survey

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: dean@sterbbs.nl
Message-ID: <8231-193679901@sterbbs.nl>
Source record: 153398

Answering a msg of <Sat Jan 06, 96>, from IN:c4sy@dmu.ac.uk to ** All **:

Hi IN:c4sy@dmu.ac.uk,
I have a 16Mb Falcon 030 with a 2x speed CD Rom drive (a mac one). Why do you want to know?

Bye bye!
Dean

* SeM. 2.14f UNREG * Scripta e-Mail System

--
|[From]==|
| Worldgroup Information Services Europe, WISE: +31 (0)181 - 640035 |
| Electronic European Clubhouse! Friends, Fun, Facts, Fiction & Files |
| 36 CD-Roms online: Atari, Macintosh, Amiga, MS-DOS, OS/2 Windows |

393. Re: INM-ATARI *** WHY BUY ATARI FALCON 030 *** Por Que?

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DKtrFI.MGw@actrix.gen.nz>
Source record: 153399

] From: mdekker@fwi.uva.nl (Martijn Dekker) -( )--(1
] :LiNUX is muuuuch faster than Win95. But yes, it is also very harddisk h
] :But as you said, a nice OS.
]
] who cares about harddisk hungry apps? my 486 has 1.5Gb harddisk space,
] and it was really cheap (US$220 for 1.0Gb...).
] The fact that I could run linux was the reason I bought the PC.

When you're dealing with a program that accesses the hard-disk whenever
you move the _mouse_.... You've got to wonder!

So what if the thing was cheap!? If the stuff was coded properly, you
wouldn't have to worry about the problem in the first place, you could
fit 20 applications instead of 15 on a 1gig drive, and they'd be a damned
sight faster, because as they are, they are DOGS! When you need a
Pentium just to get a word-processor running decently, you've got to
worry! Obviously some of the ST stuff may not have quite as many frills,
much of which is superfluous (they're supposed to be word-processors, not
DTP for crissakes), but it's a LOT faster, and a LOT smaller! Graphics
don't come into it, as both GEM and Windows provide graphics "libraries"
which are called upon by the application... GEM appears to do it somewhat
quicker though (on a machine running at a tenth of the speed.....)

] :Of course you can't judge a computer by a terminal program, but I can p
] :much confirm that all the terminal programs I've seen on the PC sucks b
]
] obviously you never used telix....

Gotta give you that one. Saying ST comms programs are better than the
best PC ones is a stretch. Mind you, trying to do things like manually
enter AT commands is a foreign concept to some of these packages I've
used. It's nigh on impossible to get into terminal mode unless you're
logged on....

] users dont care about elegant programming, they are only interested in
] who much does the machine cost that can run the programs I need...
] Then they compare different computers and buy an x86 based machine....

Obviously. This is why MS products sell so well. But how many mac users
do you know that laugh at you when you try and explain things about your
PC? The 5200 I spent most of yesterday playing on did things simply,
that would take twice as long as any dos-box I've ever used. The machine
impressed me, something even the most powerful Pentium I've used (133
with ALL the extras), has failed to do, because the OS (Win-95) makes it
look like a 386, and the applications just don't work like they should.
It's Kludge. Sure, it gets the job done, but at what cost to sanity? (I

frequently spent much of the day abusing the various machines because of the programmers inefficiency and the problems with the windows software, and then wasting up to about half an hour upwards throughout the day waiting for Win-95 to reboot after it frequently locks up or does something untoward. Sure, the mac locks up occassionally, but only when we'd told it that it had 100Meg of virtual RAM, and were trying to load a 32Meg 24-bit picture into the thing, and then edit it (which did actually work in the end, and looked bloody impressive.... within minutes of using the program for the first time, we'd cut and pasted penguins onto a tropical beach, and it looked perfectly natural.... pretty funny too (especially the flying penguin....) The PC user in the house spent all day with his jaw hanging wondering how we were doing all this on a $2200 computer.

] :Seing is believing.
]
] you are comparing two machines by running 2 apps? strange. BTW when you
] talk about PC's it is not enough to mention the cpu. Also the video
] card, VLB or PCI etc, mainboard at 33Mhz, 25Mhz or 40Mhz? etc etc
] are important factors...

And this is the exact reason why we laugh.... Other computers don't have to worry about what graphics card they have etc. When PC games are being released with 3D-graphics boards because the machine can't cope with it (or can't due to crap programming anyway), it's starting to get beyond a joke.

It's not just 2-apps. Graphics is a good comparision, as, especially with Morphing etc., it uses a lot of sheer processing power to get things done, and the PC usually loses, despite running at several times the speed. Besides, you take the best similar programs for the PC and most other platforms, and so some of the more common stuff, and chances are, the PC won't shine too brightly.

Make sure the applications aren't written by Micro$oft either, as they cripple their software on non-intel platforms. (The beta version of MS-word (at least, I think it was MS-word), for the mac was 5 times faster than the full PC version, but the final release was 5 times slower.... Hmmmm.... And this wasn't even the PPC/FAT version.)

Say what you will, PC's are the standard, sad but true, but it doesn't mean they're good.... oh no... not by a long shot... Sure they do what you need, but with better programming, and a more efficient re-design of the architecture, they could certainly be a lot better.

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

394. Re: Announce: FORECAST

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: dackerma@magnus.acs.ohio-state.edu
Message-ID: <4cpmb8$sqe@charm.magnus.acs.ohio-state.edu>
Source record: 153400

I found a list of city codes for the U.S. for use with Forecast. I've placed them on atari.archive.umich.edu under Network/Stik/cities.txt.

Dan Ackerman
aka baldrick@terminator.rs.itd.umich.edu

395. Re: A new game for atari Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: spostma@cybercomm.nl
Message-ID: <spostma.2.0019A8EE@cybercomm.nl>
Source record: 153401

In article <4cggrd$7c0@malibu.unice.fr> Etudiant <ognibene> writes:
>From: Etudiant <ognibene>
>Subject: A new game for atari Falcon
>Date: 4 Jan 1996 12:23:09 GMT

>Hi everybody! I've made a new and great game for the Atari Falcon. I would like
>to upload a demo version to us, german, uk,... sites, but i have troubles, be
>cause it's so SLLLOOOOOWWW I just can't wait.
>Well, I can mail mail you de demo version if you ask me, so you'll spread it
>by yourself in your country. Or maybe you could give me a better solution, or
>a list of FAST ftp sites to upload.
>thanks!

>Ognibene Pascal
>ognibene@eea.unice.fr

Sounds interesting. Why don't you send it to our address for a review in DBA diskmag? DBA diskmag is Europe's leading diskmag for the Atari Falcon. B.t.w. you can download DBA diskmag via our homepages:

www.cybercomm.nl/~spostma/home.html

I can make the game a downloadable from our pages ...

Regards

Slimer

396. Re: INM-ATARI *** WHY BUY ATARI FALCON 030 *** Por Que?

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <4cpep6INNgt4@anaconda.cis.ohio-state.edu>
Source record: 153402

In article <DKtrFI.MGw@actrix.gen.nz> steve_w@atlantis.actrix.gen.nz (Steve Wells) writes:
|
|] From: mdekker@fwi.uva.nl (Martijn Dekker) -( )--(1
|] :LiNUX is muuuuch faster than Win95. But yes, it is also very harddisk h
|] :But as you said, a nice OS.
|]
|] who cares about harddisk hungry apps? my 486 has 1.5Gb harddisk space,
|] and it was really cheap (US$220 for 1.0Gb...).
|] The fact that I could run linux was the reason I bought the PC.
|
|When you're dealing with a program that accesses the hard-disk whenever
|you move the _mouse_.... You've got to wonder!
|
|So what if the thing was cheap!? If the stuff was coded properly, you
|wouldn't have to worry about the problem in the first place, you could
|fit 20 applications instead of 15 on a 1gig drive, and they'd be a damned
|sight faster, because as they are, they are DOGS! When you need a
|Pentium just to get a word-processor running decently, you've got to
|worry! Obviously some of the ST stuff may not have quite as many frills,
|much of which is superfluous (they're supposed to be word-processors, not
|DTP for crissakes), but it's a LOT faster, and a LOT smaller! Graphics
|don't come into it, as both GEM and Windows provide graphics "libraries"
|which are called upon by the application... GEM appears to do it somewhat
|quicker though (on a machine running at a tenth of the speed.....)
|
|] :Of course you can't judge a computer by a terminal program, but I can p
|] :much confirm that all the terminal programs I've seen on the PC sucks b
|]
|] obviously you never used telix....
Those of us who have were not impressed by it either.
My little comm prog was better, let alone any shareware or
commercial ST comm prog.
|
|Gotta give you that one. Saying ST comms programs are better than the
|best PC ones is a stretch. Mind you, trying to do things like manually
Keep in mind that the best PC comms programs start at 100bux
and are overblowed and loaded down with many bells and whistles.
Autoscripting is the only thing that a PC comms might have over
an ST one.

Then there is the pathetic state of PC shareware. Crippleware
comms that aren't much more than FZDT and expecting 80bux in
the way of registration or just not being able to find what you
need to do something simple in that VAST library of programs

both dos & windoze...
|enter AT commands is a foreign concept to some of these packages I've
|used. It's nigh on impossible to get into terminal mode unless you're
|logged on....
ST? Get VanTerm, HagTerm, FZDT or Stalker...
|
|] users dont care about elegant programming, they are only interested in
|] who much does the machine cost that can run the programs I need...
|] Then they compare different computers and buy an x86 based machine....
That's precisely why they need to speed 2000bux on a machine
just to run the leading word processor.
--
||| mmm...Yoda of Borg an I. Futile is resistance.
/ | \ Assimilate you, I will...

397. Re: Notator SL (was Re:Magic or Geneva?)

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <821135196_OASIS_@pwomar.demon.co.uk>
Source record: 153403

In article <30efdc4227aadc95@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

>>Does anybody know why Notator SL will not work. Many programs
>>initially do not function very well, they just need tweeking and they
>>run fine.
>
>What kind of tweaking would this be? Surely not hacking the code or
>something?
>
>I wish Notator SL would get a proper upgrade so it would become a bit
>more up to the standards of software that comes out these days, but as
>far as I know, Emagic has abandoned it (or so I've heard).
>It's irritating that I can't use CPX modules and even the delete
>function in "Selectric" due to it's memory allocation scheme. it's not
>even possible to set aside memory before you start it- it just won't
>load!

I don't know much about this but with MagiC comes a program called limit.ttp
which will limit the amount of memory that a program can take. I don't know if
it only works under magic or if it is legal to spread it, any ideas?

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

---

398. Atari file compatibility...

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: Tommy K Hwang <thwang@home.mysolution.com>
Message-ID: <30EEC6F5.5057@home.mysolution.com>
Source record: 153446

Never noticed that a keyboard 030 system (Falcon) costs
that much... (finally got to see Toad's site.. Thanks guys.).

Now I went through the sticker shock.... If I get
an Atari Falcon and use it strictly as a audio digitizer/
creations/output device, is the sound recordings compatible
with more common systems out there like NeXT and others?
Basically I need justification to spend $$ on
an unproven technology (based on my personal standards).
Is Falcon better than NT system with Turtle Beach Monterey sound
board? (Amiga and NeXT both have 8-bit sound. SCO do not have
sound neither does i860 and a few others I have.) Thanks..

-ME

399. Re: *** QUESTIONS ABOUT ANIMATION ***

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: ae@yin.kuai.se
Message-ID: <4cn705$p2r@kaon.kuai.se>
Source record: 153447

afn14016@freenet.ufl.edu wrote:
: What ever happened to TOM HUDSON the author of CYBERPAINT and
: the CYBER family of graphics programs?

Heared of 3D Studio on the PC?
It's Tom Hudsons current program, and it has done very well, so I doubt
we'll see any more Atari titles from him, unfortenly :(

--
Greetings, Anders Eriksson - ae@kuai.se - Dead Hackers Society

400. ST stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: fredu@enterprise.america.com
Message-ID: <4cohse$o1m@enterprise.america.com>
Source record: 153448
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I posted earlier and got zero response, so maybe I'll try again.

I have a handful of ST systems from 0.5 meg to 4 meg with TOS from 1.00 to 1.04, internal and external drives 720K and 360K and a 5.25 drive as well. Some monitor masters, mouse masters, drive master. wico and epyx joysticks, a mouse ball and a wico ball. Seven monitors, color and mono.

I don't want much for any of it, so make me an offer. I'll take as little as $25 for the 0.5 meg ST without a drive, $25 for a drive $40 for a monitor, so make me some offers, eh?

fred

--
= = = = = = = = = fredu@america.com = = = = = = = =
+ + + + + + + + + AMERICA.COM not AOL.COM + + + + + + +

401. Atari ABC N386SX

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: bhtran@DYNIX/ptx.CSUA.Berkeley.EDU
Message-ID: <4co4i6$3kg@agate.berkeley.edu>
Source record: 153449
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

I recently acquired an Atari ABC N386SX Notebook. It only has 1MB of RAM
and I was wondering if it was possible to upgrade the memory? If so, where
on the notebook does one add the RAM and where do you get it? Is it possible
to use RAM modules from other notebooks such as Toshiba, Compaq, Acer, etc?

Bryan
--
_____ \._____.___ ___._____._______ {~._.~}
| | _/_ __ \ \| |__ \ \ bhtran@soda.CSUA.berkeley.edu _(Y)_
| | \ | | \/___ | / /_ /| | \ bhtran@uclink.berkeley.edu (:_CAL_:)
|_______// |_// /____//(____//|___|_// bhtran@ocf.berkeley.edu (_)-(_)

402. Re: 38400 mod but what comms prog to use

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <4cnild$ai@preeda.internex.net.au>
Source record: 153450
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
: Thanks Wolfgang but I have done the mod and it works fine.
: I am using Hsmod06 and it's ok.
: I am looking for a comms program that will let my STe have a port speed
: in excess of 19200 to go with my 28.8 modem
: Many comms programs support higher speeds but NOT on an STe.
: Regards, Julian.

--
```

/| |\ o _, /`` o |\ |\ _ |
| | | | |/ | / | /|/| (_ | |/ |/ / _|/`/`|
\|/ V|_/|_/|/V|_/ | |_/ _/ |/|_/|_/_/ | V|_/
(| julian@connexus.apana.org.au |) |)

403. HELP! Convert First Word to ??

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: bkron@netcom.com
Message-ID: <bkronDKt2Jy.IK2@netcom.com>
Source record: 153451

Is this the rightplace for this question? I am trying to convert
some documents created using Atari First Word into a format recognized
by a Windows word processing program, like Word or WP. Is there
a conversion utility available?

404. Are Ataris good for m

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601070116197304@muskrat.com>
Source record: 153452

No that Means Falcone 030's with DSP.

... Here's your problem... you had is set for evil.
___ Mountain Reader II - #Demo 001

405. ** ST-Doorgame Authors! *

Newsgroup: comp.sys.atari.st
Date: 1996-01-07 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601070116197305@muskrat.com>
Source record: 153453

THERE are many older games which have gone un-supported for some time now, I have a few on my BBS and none of them are supported anymore.

... I know the speed of light - Whats the speed of dark?
___ Mountain Reader II - #Demo 001

406. Re: AtariNet

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: Max.Denebian@f318.n105.z1.fidonet.org
Message-ID: <762_9601080723@crystals.aloha.or.us>
Source record: 153204

> On 6 Jan 1996, Rosemary MacCallum wrote:
>
> Well, the SAGE BBS (814-833-4073) has been in the FNET for years,
> but it's dwindled down to about 30 boards now. I expect I'll be
> moving to AtariNet soon, but I'm not looking forward to it. For me the
> number one priority in a BBS is reliability and FoReM has certainly
> provided that. I'm afraid that when I get into Binkley, JetMail, etc.
> that there are too many additional things to go wrong. FoReM has been
> so reliable for so long that I don't even know where my backups are
> kept!

We've been running Bink and IOS here in Portland, and Jetmail. Works like a charm. It's those clone guys who have problems... :) Give us a netmail if you want to add Binkley...

407. Re: ST stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: Tony.Myres@f79.n105.z1.fidonet.org
Message-ID: <27b_9601090036@crystals.aloha.or.us>
Source record: 153205

To: fredu@enterprise.america.com
If you have a STE I may be interested. Leave a message.

408. Re: *** WHY BUYING A FALCON 030 **** POR QUE?

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4crvat$d70@news.iesd.auc.dk>
Source record: 153206

In article <4cm5h2$rb4@huron.eel.ufl.edu>, afn14016@freenet.ufl.edu writes:
> Hi Amigos:
>
> If you can :
>
> RECORD * CHANNELS MULTITRACK 50kHZ Audio *** and MIDI
> IF YOU HAVE MIDI PORTS ALREADY AVAILABLE
> IF YPOU CAN DO PROFESSIONAL ANIMATION USING APEX MEDIA
> and True color digitising.
> EDIT AND DIGITISE VIDEO
> and run many other ST programs
>
> on a small computer!
>
> THESE ARE GOOD REASONS TO SPEND $1200. OK!

Yes, if one needs all those features. Or like myself - like to fiddle with things :-)

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //

409. Re: HELP! Convert First Word to ??

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: js@cs.vu.nl
Message-ID: <js-0801961754300001@js.home.phil.ruu.nl>
Source record: 153207

In article <4cqb9i$qvr@cxc1.cl.msu.edu>, molin@cxc1.cl.msu.edu (Michael Olin) wrote:

] bkron@netcom.com (W Halverson) writes:
]
] >Is this the rightplace for this question? I am trying to convert
] >some documents created using Atari First Word into a format recognized
] >by a Windows word processing program, like Word or WP. Is there
] >a conversion utility available?
]
] There's a program (I believe it's on atari.archive.umich.edu and probably
] elsewhere, too...) called 1WRD2RTF that will convert First Word (and
] Word Writer) files to the more generic RTF format which Word or WordPerfect
] should be able to import.

That one will be replaced by a new one; don't use it. A better one. Currently on the shelf, it will be released if no serious shortcoming or bug appears in the next few days or so.

Who *really* can't wait can mail me and I'll send a copy in a spare moment.

Cheers, JS.

410. Re: INM-ATARI *** WHY BUY ATARI FALCON 030 *** Por Que?

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.287.000A6EB5@cfcsc.dnd.ca>
Source record: 153208

In article <4clmid$kem@studs.sci.kun.nl> sanders@sci.kun.nl (Sander Stoks) writes:
-- snip --
>That is quite impressive. I will have to d/l the APEX demo one of
>these days -- but I'm afraid I will want to buy the package, which I
>have absolutely no use for except playing around. And it's a bit too
>expensive for that.

is 100$ for ApexMediaLight too expensive?

>Regards,
fait attention.take care

Atari/TOS 1.62 & 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CFCollege, Toronto, Ontario, Canada===Qu&#65533;bec dit oui, Qu&#65533;bec dit non===
ken.macdonald@canrem.com, Qu&#65533;bec, la nation dans le pays du Canada

411. Magazines for sale

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: ASanta-Pinter@ezin.net
Message-ID: <N.010896.120535.09@pool49.ezin.net>
Source record: 153209

Please let me know if there's a better place to post this, but my ISP has no other Atari Newsgroups that have "marketplace" in their name.

I'm selling the remaining Atari Format Magazines I've got left from my previous store. Most are no more than 5 months old. Unread, unused, unopened (when including software).

They normally sell for abt. $10.00 here in the states (plus shipping)
Any Atari dealers interested?

Thanks,
Alex

'''
o o
------------------------------oO0-(~)-0Oo--------------------------
|
Thanks for taking the time to read this! | No quotable quote here
|
Ciao, | ASanta-Pinter@ezin.net
Alex G. Santa-Pinter | Oklahoma, USA
Alex & Co. | Web at work
----

412. Re: PGP - is it legal ???

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: Alex@alshouse.demon.co.uk
Message-ID: <821225206_OASIS_@alshouse.demon.co.uk>
Source record: 153210

In article <821049282_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

>This question only really applies to those _NOT_ living in the US,
>unless of course they happen to know the answer. This question is
>really one of those legal ones (anyone know a newsgroup to post these
>sort of questions to ??) like the copying of TOS 2.06 for use in STonX
>(remember that discussion ?).
>
>I have recently read an article in various Internet Mags, and other
>publications about how it is illegal to use PGP in the UK, and more
>recently how the US government is going to begin prosecuting.
>
>I realise that downloading the PGP files from an American BBS or
>FTP/WWW site is tantamount to importing the software and hence
>illegal. HOWEVER there are a fair number of FTP sites in the UK that
>offer PGP software for download. The question is, if I download this
>I haven't actually imported it, so am I still prosecuteable, and if
>the FTP site originally imported it how come they downloaded and kept
>the copies in the first place even though it was and is illegal ???
>
>If it is _legal_ to download these PGP versions from UK sites, do I
>detect the fact that they ahev been 'tampered' with, such that the US
>government can if they like read the mail encoded with them. In this
>case isn't it pretty much pointless using a cracked and crackable
>coding system, after all if a government knows how to do it, they can
>sell to others, and maybe clever bods can work it out for themselves
>anyway.
>
>Any answers to these rather odd queries to this newsgroup if you like,
>or to my email address, either is perfectly acceptable.
>
>Thanks in advance for any response
>__
>
>Phil H
>
>--------
>email:
>phil4@phil4.demon.co.uk
>or mail VRC on:
>vrc@phil4.demon.co.uk
>

Before I start, I am not a lawyer and this information is all AFAIK and IMHO. I accept no responsibility for any trouble you get into! Disclaimer over with ;)

PGP was written by a guy called Phil Zimmerman (sp?) and is a very secure encryption technique. Now as this was written in the States their law states the encrytion technolgy should be treated as a munition. It is therefore illeagal to export the software from the States. This, i belive, is why the exported versions of Netscape utilise a less secure encryption (more than the casual hacker can get past, but certainly do-able). Obviosuly the internet has no regard for customs which is why you can get versions in the uk (and the rest of the world !).

Now in this country (the UK) i belive it is ileagal to transmit encrtypted data over the telephone network. A case in point is modern digital phones which use a basic form of encryption (so Radio hams can't just listen to "squidygate") but still crackable. I don't think there has yet been a test case in this country for anyone using encryption (we are a bit more subtle than the American Government). I belive the government are trying to introduce a Clipper type encryption by consent but I wouldn't worry about it.

Practically, ask your self two questions

1) Is MI5 or whatever going to decode and trace every bit of data over the 'net just incase someone is using encryption?

2) Do you think they would have enough sense to "sabotage" versions of PGP on uk servers for them to be able to crack it?

Any lawyers wish to correct me or add to the question?

--

Alex

413. C-LAB FALCON CASE

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: michaelk@pacifier.com
Message-ID: <4cq98c$jr3@news.pacifier.com>
Source record: 153211

Does anyone have info about this. I saw on the Toad web page intial
info (all Toad could say was that it was due out in about a month)...

--
---
pacifier.com - Vancouver's Public access Internet (206) 693-0325
telnet or dial the above and type "new" at the prompt to register

414. Re: HELP! Convert First Word to ??

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: js@cs.vu.nl
Message-ID: <js-0801960015440001@js.home.phil.ruu.nl>
Source record: 153212

In article <bkronDKt2Jy.IK2@netcom.com>, bkron@netcom.com (W Halverson) wrote:

] Is this the rightplace for this question? I am trying to convert
] some documents created using Atari First Word into a format recognized
] by a Windows word processing program, like Word or WP. Is there
] a conversion utility available?

I'm finishing up on a package called "WPLS2RTF"/"1st Word Plus >> RTF",
that does just this. I believe I just sent it to you.

In case anyone should be interested, I've just about completed testing the
thing on various Unixes, MacOS, TOS and DOS. I have sent it out to a bunch
of people and I'm awaiting their comments. It will be posted soon to the
proper places.

Cheers, JS.

415. Re: ZIP Drives/ICD Link

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <4cr5i0$2vj@preeda.internex.net.au>
Source record: 153213
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Dennis McGuire (mcguired@moose.erie.net) wrote:
:
:
: On 5 Jan 1996, Julian Gifford wrote:
:
: > I have connected a SCSI ZIP drive to the Link 2 as the only drive and it
: > works fine. Boots up, no probs.
:
: > Don't know about the Link 1.....suck it and see.
:
:
: Which hard disk driver are you using?
:
:
ICD pro utilities.

--

/| |\ o _, /�� o |\ |\ _ |
| | | | |/ | / | /|/| (_ | |/ |/ / _|/�/�|
\|/ \/|_/|_/|/\/|_/ | |_/ _/ |/|_/|_/_/ | \/|_/
(| julian@connexus.apana.org.au |) |)

416. Re: INM-ATARI *** WHY BUY ATARI FALCON 030 *** Por Que?

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <4cqrvm$jos@banaan.fwi.uva.nl>
Source record: 153214

scruggs@cis.ohio-state.edu (kevin eugene scruggs) wrote:

:In article <DKtrFI.MGw@actrix.gen.nz> steve_w@atlantis.actrix.gen.nz (Steve Wells)
writes:
:|
:|] From: mdekker@fwi.uva.nl (Martijn Dekker) -( )--(1
:|] :LiNUX is muuuuch faster than Win95. But yes, it is also very harddisk h
:|] :But as you said, a nice OS.
:|]
:|] who cares about harddisk hungry apps? my 486 has 1.5Gb harddisk space,
:|] and it was really cheap (US$220 for 1.0Gb...).
:|] The fact that I could run linux was the reason I bought the PC.
:|
:|When you're dealing with a program that accesses the hard-disk whenever
:|you move the _mouse_.... You've got to wonder!
:|
:|So what if the thing was cheap!? If the stuff was coded properly, you
:|wouldn't have to worry about the problem in the first place, you could
:|fit 20 applications instead of 15 on a 1gig drive, and they'd be a damned
:|sight faster, because as they are, they are DOGS! When you need a
:|Pentium just to get a word-processor running decently, you've got to
:|worry! Obviously some of the ST stuff may not have quite as many frills,
:|much of which is superfluous (they're supposed to be word-processors, not
:|DTP for crissakes), but it's a LOT faster, and a LOT smaller! Graphics
:|don't come into it, as both GEM and Windows provide graphics "libraries"
:|which are called upon by the application... GEM appears to do it somewhat
:|quicker though (on a machine running at a tenth of the speed.....)
:|
:|] :Of course you can't judge a computer by a terminal program, but I can p
:|] :much confirm that all the terminal programs I've seen on the PC sucks b
:|]
:|] obviously you never used telix....
: Those of us who have were not impressed by it either.
: My little comm prog was better, let alone any shareware or
: commercial ST comm prog.

well that is your opinion...

:|Gotta give you that one. Saying ST comms programs are better than the
:|best PC ones is a stretch. Mind you, trying to do things like manually
: Keep in mind that the best PC comms programs start at 100bux

how much is telix for a normal user?

: and are overblowed and loaded down with many bells and whistles.
: Autoscripting is the only thing that a PC comms might have over

: an ST one.
:
: Then there is the pathetic state of PC shareware. Crippleware
: comms that aren't much more than FZDT and expecting 80bux in
: the way of registration or just not being able to find what you
: need to do something simple in that VAST library of programs
: both dos & windoze...
:|enter AT commands is a foreign concept to some of these packages I've
:|used. It's nigh on impossible to get into terminal mode unless you're
:|logged on....
: ST? Get VanTerm, HagTerm, FZDT or Stalker...
:|
:|] users dont care about elegant programming, they are only interested in
:|] who much does the machine cost that can run the programs I need...
:|] Then they compare different computers and buy an x86 based machine....
: That's precisely why they need to speed 2000bux on a machine
: just to run the leading word processor.

better than spending 2000"bux" on an atari and be completely obsolete.

--
Martijn Dekker | PFF: Software for X Window System and more:
Math department | Atari ST, Atari Portfolio palmtop, C64
University of Amsterdam | Apple Mac and 486DX4/100
http://www.fwi.uva.nl/~mdekker/ | http://www.fwi.uva.nl/~mdekker/pff.html

417. Atari ST in Montreal, Canada?

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: chdupuis@odyssee.net
Message-ID: <chdupuis-0801962045180001@pool1_12.odyssee.net>
Source record: 153215

Can anybody tell me if there is anyone left still doing repairs/upgrades
on the ST in Montreal? I recently acquired a 520 I'd like to upgrade
memory-wise.

Any info will be appreciated.

Cheers,

Chris

--
chdupuis@odyssee.net
Desktop & HTML publisher, Renaissance Man
Anime and Asian SciFi Addict
Page francaise: http://www.odyssee.net/~chdupuis/

418. Re: Notator SL (was Re:Magic or Geneva?)

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: cb170@city.ac.uk
Message-ID: <4crt33$p8m@bambam.soi.city.ac.uk>
Source record: 153216

hallvart@sn.no (Hallvard Tangeraas) writes:

>>Does anybody know why Notator SL will not work. Many programs
>>initially do not function very well, they just need tweeking and they
>>run fine.

SL was written way before MagiC existed, and interfaces quite extensively
with the hardware itself, rather than through the OS which MagiC replaces.

>I wish Notator SL would get a proper upgrade so it would become a bit
>more up to the standards of software that comes out these days, but as
>far as I know, Emagic has abandoned it (or so I've heard).

Notator was completely rewritten from scratch to turn into Logic, which
does indeed run under MagiC (quite nicely, in fact).

Notator SL is not being developed any more, all efforts are on Logic and
Logic Audio (mainly on the Mac and PC)

>And the whole program should get a "facelift" in my opinion.
>Notator SL is a great program apart from these things though. It's a
>shame if the rumour is true, that it's abandoned, since I know a lot
>of us have invested a lot of money in this package.

Well I for one am glad I upgraded to Logic - it's way more powerful if
slightly slower.

--

|> | | WWW: http://web.city.ac.uk/~cb170
|> E |\| |-| /\ |_ |_ EMAIL: benj@city.ac.uk
----

419. Protracker ST?

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: aa860@ccn.cs.dal.ca
Message-ID: <4cs5nu$3lm@ra.isisnet.com>
Source record: 153217

I've been using the demo for a program called ProTracker ST by ans Arild Runde and Karl Anders ygard. I like it and am interested in registering to get the full manual if this program is still supported. Does anyone know a current e-mail adress?
For the curious - this is a stereo sample player/sequencer that allows programming via a midi keyboard.

--

Steven Slater "Come Over Hear!"
aa860@ccn.cs.dal.ca Mon. 8-9PM
6209 Allan St CKDU 97.5 FM
Halifax, NS B3L 1G8
Canada Librarian for Nova Scotia Atari
902-492-0609 (h) Computer Users Group

http://www.ccn.cs.dal.ca/~aa860/Profile.html my site
http://www.ccn.cs.dal.ca/Media/CKDU/ckduindex.html CKDU-FM's site
http://www.ccn.cs.dal.ca./Technology/NSACUG/NSACUG.html NSACUG's site
"""

420. Upgrading Gemview

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: sammcgee@crl.com
Message-ID: <4cspvs$j22@crl12.crl.com>
Source record: 153218

I'm going from v3.08 to v3.15 and I forgot how to find my registration number. I thought it was part of the .INF file but I didn't see it there. Any help?

Sam

--
Sam McGee
sammcgee@crl.com

421. Re: looking for midi / piano teaching program

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.288.000AB7AF@cfcsc.dnd.ca>
Source record: 153219

```
In article <4ca4b4$o9e@cloner2.ix.netcom.com> johnfoy@ix.netcom.com (John Foy) writes:
>I have a 1 meg 520ST and just got a Casio CTK-530 keyboard with Midi ports.
>My wife would like to learn how to play. Can anyone recommend a program for
>this?
>John Foy
>johnfoy@ix.netcom.com
```

well you could use 'Pianistics', available from ChroMagic
[jimcollins@delphi.com]
Atari/TOS 1.62 & 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CFCollege, Toronto, Ontario, Canada===Qu&#65533;bec dit oui, Qu&#65533;bec dit non===
ken.macdonald@canrem.com, Qu&#65533;bec, la nation dans le pays du Canada

422. Gasteiner Hard Disk Password

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: scotty@nanonano.demon.co.uk
Message-ID: <821226252_OASIS_@nanonano.demon.co.uk>
Source record: 153220

Hi,

Does anyone know how I can get around the password which is built into
the SDMANAGE program for the Gasteiner Hard Disk? I got the computer second
hand and was not given the password, and I cannot trace the guy who sold it to
me. :-(

Is there any other hard disc tools which I could use to format or zero a
partition which would work with the Gasteiner Hard disk?

Thanks
scotty.

--

0oOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOo
o ///\\\\ o
O Scott Green | o o ||| E-mail: scotty@nanonano.demon.co.uk O
o | < ||| Tel: +44 (0)1929 421279 o
O Swanage | \- ||| O
o Dorset | ## ||| o
O United Kingdom _ \ / \ O
o | ~ | ||| o
O | | ||| O
oOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOoOo

423. Re: Deskjet 855C Printing

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199601082211.a4926@a.maus.de>
Source record: 153221

>* Is the 550C driver for Pagestream the most current? It's a lot slower
>printing from the Atari than from the PC so far...

It's that slow because Pagestream prints through GEMDOS. You can use a printing acceleration software like my iPRN to speed things up. Factors range between 6 and 40, with the demo version being limited to about 8 times the original speed. Pagestream then must be set to "Print to device: PRN:", and off you go.

Look for the demo version in IPRN_046.LZH. The registered version iPRN II is available from me.

>* Finally, does this 855C printer really have an epson or other
>emulation mode that the manual just isn't telling us about?

No, it doesn't.

bye, Peter

424. Re: Magic or Geneva?

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4cq0ta$rfl@news.iesd.auc.dk>
Source record: 153311

In article <30ede0bcee48d43@sn.no>, hallvart@sn.no (Hallvard Tangeraas) writes:
> Peter Kellogg (petefagc@w231zrz.zrz.TU-Berlin.DE) wrote:
>
> >|>I'm using C-lab/Emagic's "Notator SL" sequencer package which I
> >|>understand doesn't like Magic- how would I run this on my STe with
> >|>Magic installed?
>
> >Most definetely NOT!
>
> So, what would I have to do if I got hold of Magic, installed it on my
> system and decide to run Notator SL?

Just go back to TOS.

> Or does all of this mean that I can forget about getting Magic if I
> run Notator?

You can use MagiC for all the other things and run Notator under TOS.

> Is it possible to switch Magic on/off somehow and return
> to the usual TOS? Any solutions?

Yes, no problem. MagiC boots with a little AUTO-folder .PRG called
MAGXBOOT.PRG, you just rename it to .PRX and BINGO TOS boots from ROM
as usual.

Or better, use XBOOT, STOOP or any other good bootmanager to do these
things - it's a lot easier.

> Hallvard
> --
> _/_/_/_

425. Re: Questions about Falcon 030 Multimedia

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4cq2b5$rfl@news.iesd.auc.dk>
Source record: 153312

In article <DKqMA9.G0D@cix.compulink.co.uk>, rgivan@cix.compulink.co.uk ("Roland Givan") writes:
> cdpmq$1um@josie.abo.fi> <820677476snz@mbha.demon.co.uk> <4cjd97$gf3@macondo.dm
> u.ac.uk>
> X-Newsreader: CixRead/CixComm
>
> The limition on the PC is that I can't grab 320x200 at anything over 15fps

Ohhh yes, it can.

> - and I get bus speed problems due to the 16bit nature of my I/O cards.

Yes, but more than 15fps is possible though with a 12 Mhz ISA BUS.

> The SVGA card is pretty neat becuase it has hardware scaling/smoothing of
> AVI files - so it makes a very good job of the output. Its the other parts
> of the system that let it down. However it is essentailly a cheap 486 with
> a few semi-obsolete AV I/O cards.
>
> The TT can't do this for more fundemental reasons. Mainly its max colour
> depth is only 8bit (256) even with the Matrix COCO card it has.

Yes, you'll need a high-color capable graphics card.

> Shear lack
> of CPU and bus speed are responsible for the remainder of the problems -
> although the SCSI1 interface is fast enough to supply the data (I reckon
> about 1.5Mb/s should be fast enough for this application).

1.5 MB/s is barely fast enough for animation.

The VME-bus of the TT is a hell of a lot faster than the TT-SCSI port!!

It performs about 8-9 MB/s. It's not much in modern day, but it's certainly enough for playing 25 fps. in a 320x200'ish rez. with 256 colors. If the matrix-COCO's 256 color mode is byte-aligned (chunky), is should be able to perform a decent ani. speed.

The VME-bus of the TT is 16 bit and 16 Mhz, that what limits it from performing more than the above.

> I don't have access to a basic Falcon - but if it can do it - then I'd like to
> know how. I really don't see how a 16Mhz machine (even with a DSP chip)
> can shovel the amount of data it requires.

A 16 Mhz Falcon can acomplish about 21 fps in 320x240 High-Color (65536 colors) on the screen. When playing MPEG, the DSP does all the heavy unpacking and the CPU is trowing it to the screen.

My 36 Mhz Falcon (18 Mhz BUS) performs just about a few more than 25 fps
in 320x240 HighColor. Haven't calculated the exact framerate though. And the
50 Mhz DSP makes the minimum frame-rate go higher too.

For animations like FLI and MPEG and propably other too, the Falcon is mostly
faster running in 16-bit High-Color than 8-bit 256 colors. That's because the
Falcon-HighColor-mode is word-aligned (chunky), which means it's a lot faster
to throw
color values to the screen, than in 256 colors which is bit-plane aligned (slower method).

In High-Color mode, every pixel simply has a 16-bit value. Easy to write to.

And by the way, the current .AVI-player for the Atari, is running only in
the slow bit-plane aligned modes like the 256 color TT-low etc.etc. and doesn't
use the DSP when running on the Falcon.

Had it run in Falcon-HighColor, used the DSP, it would have been dramatically
faster. I'm open for a bet, if somebody does a Falcon-DSP .AVI-player.

> The bottom line though is that I'm not trying to bash any machine. I'm
> trying to be realistic though - and to determine just what can be done with
> the sort of hardware people have out there.

Yep :-)

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //

426. Re: FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.821101528@gen-off-3>
Source record: 153313

Contrary to reports on CIX, NeST messages still seem to have mangled
subjects, see above.
--
Home page http://www.compulink.co.uk/~ktl/hoagy.html
Alternate Email hoagy@cix.compulink.co.uk or phone 0973 795327

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

427. Re: Magic or Geneva?

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.821101101@gen-off-3>
Source record: 153314

Paul@pwomar.demon.co.uk (Paul Womar) writes:

>Thing 1.0 truly is a fantastic desktop but IMHo Ease is much better, have you
>tried Ease? Also MagiC or Geneva? I chose MagiC and have used Geneva on a mates
>machine and I think I've made the right choice for my needs ie high
>compatability and speed.

I wouldn't argue with your assessment of Geneva vs MagiC, but are you
serious about Ease? It's bollocks. It looks pretty, is stable, but
is mussing so many important features (long filenames, aliases/groups,
environment variable support, drag to "..", etc) and has a truly attrocious
VT52 emulator.
--
Home page http://www.compulink.co.uk/~ktl/hoagy.html
Alternate Email hoagy@cix.compulink.co.uk or phone 0973 795327

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

428. Re: Questions about Falcon 030 Multimedia

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: raphael@peru.frmug.fr.net
Message-ID: <4cqph3$ci0@brasil.frmug.fr.net>
Source record: 153315

Simon Yardley (c4sy@dmu.ac.uk) wrote:
: In article <DKosxo.5ED@cix.compulink.co.uk>, rgivan@cix.compulink.co.uk ("Roland
: Givan") writes:
: > In message <820677476snz@mbha.demon.co.uk>, dave@mbha.demon.co.uk said:
: >
: > > > Thats absolutely rubbish =) ! A Falcon with a 50 MHz DSP and 40
: > > > MHz CPU clock handles large JPEG- and MPEG-files at a speed no 486
: > > > can even dream of... So why not AVI-files, too?
: > > >
: > >
: > > If anyone out there is going to write something, how about making it
: > > work on a TT as well as a Falcon? Just a thought...
: >
: > YES! It would be very nice ...
: >
: > However I fear the Falcon is only able to do these things because of the
: > DSP chip. Take the DSP chip away - and the Falcon is very underpowered.
: >
: > Anybody do an AVI viewer for a TT?
: > :-)
: > Roland.
: > @CiX

: Nope! You see if you have an Atari machine without a DSP it is very underpowered...
: Basically a decent AVI player will require the True Color mode and DSP to make
: it usable ...

Completely wrong. First of all, AVI format means nothing. There are a lot of
AVI formats. AVI stands for 'Audio/Video Interleaved', and is a packet
format. The datas itself are not in the AVI format, there are compressed in
Microsoft Video 1 (MSVC), Cinepak (CVID), Ultimotion (ULTI), ...
Now, I'm going to speak about MSVC, which is the format implemented by
Dieter Fiebelkorn in his AVI player.
There is no need of a DSP for decompressing MSVC format. Using the DSP is in
fact slower than using just the MC68030. Sending/Receiving the datas from/to
the DSP is slower than just decompressing it on the MC68030.

The main problems are:
- Falcon bandwidth (mainly bandwidth used by the videl)
- Atari interleaved video format.

On True-Color mode, there are so many bytes to write that the 'packet pixels'
advantage is not valid. The fastest modes, for displaying movies on an Atari
are 1/2/4 bits per pixel (with dithering). Just look at my GEM FLI/FLC
player MOVIE100, the fastest modes are 1/2/4 bpp, although FLI files are 256

colors.

Decoding a MSVC AVI file is faster on a TT than on a Falcon (and will always be).

Of course, all this message is valid only on 'standard' Falcons, which the is the kind of computer I (and the majority of users) have.

: --
: Simon Yardley, Leicester, UK

: Internet: c4sy@dmu.ac.uk
: URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*

Raphael Lemoine (Brainstorm)
raphael@brasil.frmug.fr.net

429. FS: Atari 104stf + SM124 + Midi software

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: serve@sci.kun.nl
Message-ID: <4cr9i5$elm@studs2.sci.kun.nl>
Source record: 153316

For sale (dutch or german buyers only)

Atari 1040Stf + Monochrome monitor SM124 + Steinbergs Pro Twelve

Midi cables : all in one 375 dutch guilders.

E-mail: serve@sci.kun.nl

Also, color monitor SC1224: 150 dutch guilders!

430. All Six Copies of the GEM for PC Gold Pack Sold

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: cb092@FreeNet.Carleton.CA
Message-ID: <DKuEBF.MIx@freenet.carleton.ca>
Source record: 153317

All six unopened copies of the GEM for PCs gold pack, which I recently advertised have been sold. However, if any more Atarians want to make a PC perform like an ST for $35 bucks, I think I can come up with one more copy of the Gold pack which is opened, but otherwise original. In case ou missed my original post, the gold pack was produced by Digital Research Inc. (designers of the GEM interface for the Atari). The gold pack contains a very similar interface for the IBM which lauches DOS and OS/2 applications in the same way as one launches GEM applications on the atari. The gold pack includes this desktop interfaces software as well as 6 or seven IBM native GEM applications (DTP, Mapping, drawing, picture converters, etc.). The set includes a total of 11 3 1/2 disks. Anyone who wants this last set, let me know. Its US $35 just like the others.

Regards,

Keith M.

431. Re: Opinions on MagicMac?

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DKurpx.LqD@ridgecrest.ca.us>
Source record: 153318

uq086@freenet.Victoria.BC.CA (Nicholas Steele) wrote:
>
>Do any programming tools such as Lattice C or Devpac run on Magic
>Mac? Also, how does MagicMac run on PowerBooks?

Yes, Lattice C 5.60 and Devpac 3 and Devpac DSP all run
well on the latest release of MagicC Mac. Mon will not
run under an 040 however as it requires an 030 to work.
And of course, you can not run your DSP programs.
I haven't seen it run on a PowerBook, but it is suppose
to be a good set-up for an Atari Laptop I am told.

Mike

432. Re: Magic or Geneva?

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: ae@yin.kuai.se
Message-ID: <4cqkm7$i0l@kaon.kuai.se>
Source record: 153319

```
: Spent half the night searching for Thing 1.0 please tell me somewhere
: other than a BBS where I can download it from, a www page or ftp site
: maybe, please :)

Latest version of Thing can always be found at ftp.augusta.de pub/sys/atari

--
Greetings, Anders Eriksson - ae@kuai.se - Dead Hackers Society
```

433. RTF into Pagestream?

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <821189252_OASIS_@ajrose.demon.co.uk>
Source record: 153320

Is there a Pagestream import module for RTF files? If so, where might I find a copy?

Andrew

--

---

andrew@ajrose.demon.co.uk

---

434. Jaguar Dsp Questions

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4crarf$5nu@preeda.internex.net.au>
Source record: 153321

Here is a request from a friend of mine, perhaps you can mail me back
with the solution to his problem....thanks

< From: John Sherlock 3 Borrowdale Crt. Cranbourne, Melbourne,
Victoria, Australia. 3977 >

G'day,
Wondering (hoping like mad really!) if anyone out there can
answer one, or even all (Now THAT would be impressive) of the mind
numbing questions below. And to you, my, and some Jag mad friends,
would be eternally indebted and equally astonished by your wisdom.

All information gratefully accepted and appreciated.

Q. What are the pin-outs for the Jaguar's DSP port?

Q. What are the pin connections to achieve two player game mode
i.e. null modem type play for games such as Doom.

Q. Are there any solid state electronics required to achieve this?

Q. What's the weather like in your great city/town? No, really!

BTW If ya a Jag nut and just wanna reply, it'd be great to hear
from you!

Cheers! And thanks in advance.

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

435. Deskjet 855C Printing

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9601080900824882@acpu.com>
Source record: 153322

rgivan@cix.compulink.co.uk ("Roland Givan") typed away as follows:

"G> HP printers in my experience do not and have never had any
"G> emulation for Epson type printers. This is not a new thing -
"G> They used to do an
"G> FX80(?) cartridge for the HP Deskjet 500 but it wasn't very
"G> good. I'm pretty sure there was an Atari program which sort of
"G> did the same thing - though it wasn't perfect either.

There is and it is called JetSet. Works as an accessory. The file
name is EPSJET.xxx IIRC. Whether it will do any good for the later
HP printers is pretty questionable - it was written for the original
DJ, I think. It does work pretty well on my 500C.

If I could figure out the german in this 'hp4lj.cpx' or whatever the
name is, that might help - but like most americans, I am even less
lingo- than techno-literate....

"The Poor Deluded Soul" - tderrick@acpu.com

... Any simple idea will be worded in the most complicated way.
___ Mountain Reader II - #00000077

436. Re: A new game for atari Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30f1569a3a23e473@sn.no>
Source record: 153323

>You could try : ftp.funet.fi - it usually is a VERY fast server...
>The fastest I've ever used, at least.

No wonder, since you're in Finland yourself, just like the above
mentioned FTP server ;-)

Hallvard
--
_/_/_/

437. Re: Atari monitor / F.S.-posts

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30f1569c3a23f514@sn.no>
Source record: 153324

>>I have an SM-124 atari monitor I will sell for 30.00 plus shipping.

>Don't take this personally please, but I'm fed up with all those very
>incomplete For-Sale posts. We don't all come from the US of f****** A.
>Shipping a 30.00 monitor from Memphis over to, say, Stockholm is
>a bit expensive, right ? Please, everyone, if you have something
>for sale, state the country/state you're living in.

>Secondly, there are other currencies than dollars in existence too.
>What do you want 30.00 of ? Yen ? Francs ? poststamps ? candy-bars ?

Eh... 30 Norwegian Kroner would suit me just fine for an SM 124 :-)
(that's about US$ 5.00). Adding postage, let's say US$ 6 for the lot!

<applause>!!!! Yes, I totally agree. It seems, from reading a lot of
posting that many (not all) Americans think they're the only country
in the world, and whatever's left is the swampland or desert!

Some time ago I read a posting in a newsgroup saying;
"something's wrong with my web browser- the text is in another language,
even though the menu is in English".
I just had to write back and tell him that there are actually web
servers outside the US!!!

Hallvard
--
_/
Greetings from Norway!- Land of the midnight sun

URL-hyperlink launchpad >> http://www.sn.no/~hallvart/

438. Email address for Emagic?

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30f156a03a242497@sn.no>
Source record: 153325

Does Emagic have an email address?
I'd like to know if they really have abandoned Notator SL like I've heard rumours about, and if not- send them a list over improvements for an updated version. It would be nice if it could interact a little better other programs for one.

Hallvard
--
_/_/_/

439. Re: UDO - in english?

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: heide@budapest.uni-paderborn.de
Message-ID: <4cr4u2$6vk@news.uni-paderborn.de>
Source record: 153326

Hi Dirk,

>> >This morning, january 3 1996, I don't find the english version, nor at
>> >uni-paderborn, nor at dirk's homepage.
>>
>> Grumble... There's no file called udo4etos.lzh or udo4etos.tos? Hmm, it seems
>> that I haven't uploaded the English version and still my homepage isn't as
>> topical as I remebered. ;-)

:)
Now the english version of UDO4 is available at ftp.uni-paderborn.de in the
directory atari/tools/util ...

Greetings from Paderborn

Michael

Internet: heide@uni-paderborn.de
Fido-Net: Michael_Heidebuer@lippebox.owl.de

440. Re: Announce: FORECAST

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: diehl@io.org
Message-ID: <4crear$2h7@ionews.io.org>
Source record: 153327

Daniel D Ackerman (dackerma@magnus.acs.ohio-state.edu) wrote:
: I found a list of city codes for the U.S. for use with Forecast. I've
: placed them on atari.archive.umich.edu under Network/Stik/cities.txt.

Does this WWW site support Canadian airport codes? I've tried entering
YYZ (Pearson Intn'l Airport in Toronto) but get nothing.

: Dan Ackerman
: aka baldrick@terminator.rs.itd.umich.edu

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

441. stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: Kevin Cordina <ee51kc@surrey.ac.uk>
Message-ID: <4cs3q7$ne7@info-server.surrey.ac.uk>
Source record: 153328

i have a lot of atari games for sale at very reasonable prices, also:

Golden image hand scanner
Monster sound cartridge
Forget-me-clock II
External disk drive

Offers taken for hardware.

Mail me on:

ee51kc@surrey.ac.uk

for full games list or with offers,

or call:

0374 796050.

or snail mail:

kevin cordina
25 weylea Avenue
Burpham
Guildford
Surrey
GU4 7YN

442. Re: .SPS, .SPX, .SPC

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: Charles Richmond <richmond@plano.net>
Message-ID: <4cq106$bqd@dns.plano.net>
Source record: 153329

> In article <DK5wLA.C6K@freenet.carleton.ca>
> bk728@FreeNet.Carleton.CA (Andrew D. Heath) said:
>>I was given some disks with a lot of files wit these extensions on them.
>>I have successfully transferred them to my PC, but they seem to be
>>graphics files, and I do not know the necessary software to view them.
>>Any suggestions would be appreciated.
>
There is a great shareware conversion program for the Macintosh called
Graphics Converter. (This is *not* just the description, but the actual name
of the program.) It converts between *many* kinds of graphics formats,
including some from the Atari world. I do *not* know if this program exists
for the IBM PC compatibles, but take a look and see if you can find it.

443. Re: Notator SL (was Re:Magic or Geneva?)

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <821163886_OASIS_@swampdog.demon.co.uk>
Source record: 153330

In article <30efdc4227aadc95@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

>>Does anybody know why Notator SL will not work. Many programs
>>initially do not function very well, they just need tweeking and they
>>run fine.
>
>What kind of tweaking would this be? Surely not hacking the code or
>something?

Well I did that to Oasis but no, not really.

First thing to do: get rid of NVDI and any other piece of software
that does anything clever. Install them later after you've ascertained
if the thing will actually work or not.

The main problem occurs when the program loses control of the mouse
because it's not window driven. Anything that relies on form_do()
needs to be run single tasking.

Make sure that the current path is set correctly and that arguments
are passed correctly.

Turn Fastload off, TOS compatibility on, Smart Redraw off, and the
rest of the options off in the CPX.

Try changing the program name extender (really!).

Last resort is to mess around with the variables in MAGX.INF.

>I wish Notator SL would get a proper upgrade so it would become a bit
>more up to the standards of software that comes out these days, but as
>far as I know, Emagic has abandoned it (or so I've heard).
>It's irritating that I can't use CPX modules and even the delete
>function in "Selectric" due to it's memory allocation scheme. it's not
>even possible to set aside memory before you start it- it just won't
>load!

I've not seen Notator - what's this about its memory allocation
scheme? Try LIMITMEM.TTP on it.

I don't know what the default options are for the CPX module settings
if XCONTROL is not installed. It may be worth writing an Sconfig()
utility to ensure nothing clever happens.

>And the whole program should get a "facelift" in my opinion.
>Notator SL is a great program apart from these things though. It's a
>shame if the rumour is true, that it's abandoned, since I know a lot

>of us have invested a lot of money in this package.

How big is it - you could email me a minimal setup. I've got a feeling now for what will and won't work and I'll soon be able to tell. I wouldn't want something "usable" because:

a) I've no interest in that area (never even seen it).
b) Don't want to be accused of blatant (or any of form) of piracy.

--

Guy Harrison

guy@swampdog.demon.co.uk

444. MagicMac network printing

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: johan.nordlander@engelska.umu.se
Message-ID: <johan.nordlander-0801962222160001@johan.eng.umu.se>
Source record: 153331

Is there any way for MagicMac to use the Ethernet port for printing to network printers? That is, I'd like to print from Calamus SL, and other programs too of course, to one of our 600 dpi network printers, one Apple and one HP. Is this possible?
I know that it should in principle be possible since you need no extras to print from SoftWindows to these printers.

I have in fact ordered a copy of NVDI for MagicMac. Well, rather a cross upgrade. Will it do the trick?

Thanks in advance

--
Johan Nordlander Atari TT/30 & Mac Quadra 800
Department of English Linguistics -- a profession
Umea University not an opinion!
S-901 87 Umea, Sweden
E-mail:johan.nordlander@engelska.umu.se
http://johan.eng.umu.se/myhome.html

445. *** GET A HARD CASE FOR YOUR ST or FALCON for under $20.00!***

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4crm1f$fm3@huron.eel.ufl.edu>
Source record: 153332

Hi friends:

Is me again. Two years ago I found the perfect case for my ST. I also got one for my Falcon. It has the same wedge shape and is also grey in color!

Well, you can find this case in the tools section of K-MART stores.

The price is $17.00 to $20.00

NOTE: just snap of the plastic inside dividers.

I hope you find this helpful. Raymond Lohengrin

446. Re: INM-ATARI *** WHY BUY ATARI FALCON 030 *** Por Que?

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4cpt2t$q2t@josie.abo.fi>
Source record: 153333

Steve Wells (steve_w@atlantis.actrix.gen.nz) wrote:
:

: Make sure the applications aren't written by Micro$oft either, as they
: cripple their software on non-intel platforms. (The beta version of MS-word
: (at least, I think it was MS-word), for the mac was 5 times faster than the
: full PC version, but the final release was 5 times slower.... Hmmmm....
: And this wasn't even the PPC/FAT version.)

Those wonderful Microsoft programmers...

: Say what you will, PC's are the standard, sad but true, but it doesn't
: mean they're good.... oh no... not by a long shot... Sure they do what
: you need, but with better programming, and a more efficient re-design of
: the architecture, they could certainly be a lot better.

Once again, the right time for an old truth:

"1000.000.000.000.000.000 flies can't be wrong - shit _is_ good..." ;-)

Tommi (Falcon 030/8/540, 36/50 MHz)

447. Re: HELP! Convert First Word to ??

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <4cqb9i$qvr@cxc1.cl.msu.edu>
Source record: 153334

bkron@netcom.com (W Halverson) writes:

>Is this the rightplace for this question? I am trying to convert
>some documents created using Atari First Word into a format recognized
>by a Windows word processing program, like Word or WP. Is there
>a conversion utility available?

There's a program (I believe it's on atari.archive.umich.edu and probably
elsewhere, too...) called 1WRD2RTF that will convert First Word (and
Word Writer) files to the more generic RTF format which Word or WordPerfect
should be able to import.

Good luck!
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

448. Re: INM-ATARI *** WHY BUY ATARI FALCON 030 *** Por Que?

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <4cqps7$jmb@banaan.fwi.uva.nl>
Source record: 153335

steve_w@atlantis.actrix.gen.nz (Steve Wells) wrote:

:
:] From: mdekker@fwi.uva.nl (Martijn Dekker) -( )--(1
:] :LiNUX is muuuuch faster than Win95. But yes, it is also very harddisk h
:] :But as you said, a nice OS.
:]
:] who cares about harddisk hungry apps? my 486 has 1.5Gb harddisk space,
:] and it was really cheap (US$220 for 1.0Gb...).
:] The fact that I could run linux was the reason I bought the PC.
:
:When you're dealing with a program that accesses the hard-disk whenever
:you move the _mouse_.... You've got to wonder!

absolutely, but this does not happen with linux/win3.1/win95. So what is
your point?

:So what if the thing was cheap!? If the stuff was coded properly, you
:wouldn't have to worry about the problem in the first place, you could
:fit 20 applications instead of 15 on a 1gig drive, and they'd be a damned
:sight faster, because as they are, they are DOGS! When you need a
:Pentium just to get a word-processor running decently, you've got to
:worry!

yes, worry about the word processor, not the OS.

:Obviously some of the ST stuff may not have quite as many frills,
:much of which is superfluous (they're supposed to be word-processors, not
:DTP for crissakes), but it's a LOT faster, and a LOT smaller! Graphics
:don't come into it, as both GEM and Windows provide graphics "libraries"
:which are called upon by the application... GEM appears to do it somewhat
:quicker though (on a machine running at a tenth of the speed.....)
:
:] :Of course you can't judge a computer by a terminal program, but I can p
:] :much confirm that all the terminal programs I've seen on the PC sucks b
:]
:] obviously you never used telix....
:
:Gotta give you that one. Saying ST comms programs are better than the
:best PC ones is a stretch. Mind you, trying to do things like manually
:enter AT commands is a foreign concept to some of these packages I've
:used. It's nigh on impossible to get into terminal mode unless you're
:logged on....
:
:] users dont care about elegant programming, they are only interested in
:] who much does the machine cost that can run the programs I need...

:] Then they compare different computers and buy an x86 based machine....
:
:Obviously. This is why MS products sell so well. But how many mac users
:do you know that laugh at you when you try and explain things about your
:PC? The 5200 I spent most of yesterday playing on did things simply,
:that would take twice as long as any dos-box I've ever used. The machine
:_impressed_ me, something even the most powerful Pentium I've used (133
:with ALL the extras), has failed to do, because the OS (Win-95) makes it
:look like a 386, and the applications just don't work like they should.
:It's Kludge.

agreed. So win95 is not what it should have been. But the pentium133
is a very very powerful machine, in fact a friend of mine told me they
did very thorough benchmarks on it, comparing it to a high end HP
workstation, and the pentium was a very convincing winner!

:Sure, it gets the job done, but at what cost to sanity? (I
:frequently spent much of the day abusing the various machines because of
:the programmers inefficiency and the problems with the windows software,
:and then wasting up to about half an hour upwards throughout the day
:waiting for Win-95 to reboot after it frequently locks up or does
:something untoward. Sure, the mac locks up occassionally, but only when
:we'd told it that it had 100Meg of virtual RAM, and were trying to load a
:32Meg 24-bit picture into the thing, and then edit it (which did actually
:work in the end, and looked bloody impressive.... within minutes of using
:the program for the first time, we'd cut and pasted penguins onto a
:tropical beach, and it looked perfectly natural.... pretty funny too
:(especially the flying penguin....) The PC user in the house spent all
:day with his jaw hanging wondering how we were doing all this on a $2200
:computer.

so forget Windows. I did.

:] :Seing is believing.
:]
:] you are comparing two machines by running 2 apps? strange. BTW when you
:] talk about PC's it is not enough to mention the cpu. Also the video
:] card, VLB or PCI etc, mainboard at 33Mhz, 25Mhz or 40Mhz? etc etc
:] are important factors...
:
:And this is the exact reason why we laugh.... Other computers don't have
:to worry about what graphics card they have etc. When PC games are being
:released with 3D-graphics boards because the machine can't cope with it
:(or can't due to crap programming anyway), it's starting to get beyond a
:joke.

why? the performa630 my brother owns is more expensive than a 486DX2/66
and its performance is not as good. I hate system7.5, it is so slow!
And I find the lack of configurability a reason not to buy a mac.
Once you have it, you are stuck with it, no way of changing the
hardware other than buying a new one.. (I may be exaggerating, but you
get my point).

:It's not just 2-apps. Graphics is a good comparision, as, especially
:with Morphing etc., it uses a lot of sheer processing power to get things
:done, and the PC usually loses, despite running at several times the speed.
:Besides, you take the best similar programs for the PC and most other
:platforms, and so some of the more common stuff, and chances are, the PC
:won't shine too brightly.
:
:Make sure the applications aren't written by Micro$oft either, as they
:cripple their software on non-intel platforms. (The beta version of MS-word
:(at least, I think it was MS-word), for the mac was 5 times faster than the
:full PC version, but the final release was 5 times slower.... Hmmmm....
:And this wasn't even the PPC/FAT version.)

so forget MS. I did.

:Say what you will, PC's are the standard, sad but true, but it doesn't
:mean they're good.... oh no... not by a long shot... Sure they do what
:you need, but with better programming, and a more efficient re-design of
:the architecture, they could certainly be a lot better.

PC hardware is the standard, but choose your own OS. I chose Linux, and
I don't believe any atari outperforms my 486DX4/100 running linux.
but then again, one shouldn't expect this, as atari is old. I still
use my Atari ST though.

it is not the PC hardware that is crippled, it is the microsoft
software that one should avoid.

--
Martijn Dekker | PFF: Software for X Window System and more:
Math department | Atari ST, Atari Portfolio palmtop, C64
University of Amsterdam | Apple Mac and 486DX4/100
http://www.fwi.uva.nl/~mdekker/ | http://www.fwi.uva.nl/~mdekker/pff.html

449. Re: Please advise on adding EZDrive

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: Julian_Reschke@ms.maus.de
Message-ID: <199601081107.a50396@ms.maus.de>
Source record: 153336

In article <820977664_OASIS_@pwomar.demon.co.uk, Paul Womar
(Paul@pwomar.demon.co.uk) wrote:
>Unfortunaeately I can forsee a quite huge problem. Floppy disks between the PC
>and Atari can be transfered with few problems but Hard Disks unfortunately
>cant!
>A Atari disk format is very different to that of a PC AFAIK, I've not tried it
>but technicaly they are different but I have a feeling that it may be possible
>but I really do have my doubts. Having carts for the ST and PC is no problem
>though. It may even be possible to have both the PC and Atari connected to the
>EZ at the same time (but only using one computer at a time!).

Atari drivers normally are able to read PC formatted HDs, as long as all
partitions are smaller than 32K. (You can also use SCSI-Tool an the Atari
to partition PC compatible).

450. Re: Please advise on adding EZDrive

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: mriley@cix.compulink.co.uk
Message-ID: <DKvK3x.A70@cix.compulink.co.uk>
Source record: 153337

>Unfortunaeately I can forsee a quite huge problem. Floppy disks between the PC
>and Atari can be transfered with few problems but Hard Disks unfortunately cant!

AIUI in the UK System Solutions sell an alternative hard disk driver program called, er, Hard Disk Driver (seriously), or HDD for short. The latest version (V4.5 i think) includes a program which allows a PC-formatted hard disk to be read by an Atari.

This would enable a PC-formatted Syquest disk to be used with an Atari. Where you can get it from outside the UK i don't know, i think HDD may be a German product. Toad may do it, so that could be a place to start from.

Mal

451. DBA diskmag needs writers!!

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: spostma@cybercomm.nl
Message-ID: <spostma.3.003B87AC@cybercomm.nl>
Source record: 153338

Hello reader

DBA diskmagazine is the worlds leading diskmagazine on the Atari Falcon 030.
It is a comprehensive multimedia diskmagazine with an superb user-interface and
a spectacular textdisplayer (cough.) We provide the latest news, reviews,
previews and a lot more! DBA diskmagazine is Public Domain!

You can download the latest issue's of DBA diskmagazine from our NEW URL
address : www.cybercomm.nl/~spostma/home.html

Visit us for the latest news, lots of E-mail addresses and more ...

Creating such high quality software takes a lot of time. So, we need your help!
You can make us and around 10.000(!!) readers very happy by helping us out
with articles, software, artwork, news etc.

For further information send us an E-mail ...

DBA diskmag team

452. Re: Turbo RS

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: sanity@mgl.ca
Message-ID: <4crlfc$lu5@thunder.mgl.ca>
Source record: 153339

Anna E Wieckowski (sac70387@saclink1.csus.edu) wrote:
: Does anybody know if the Turbo RS board that allows 115,200 bps is still
: being made.. Or does anybody have one to sell???

Yes, the maker has a new e-mail address.

(Daryl Richards) drichard@isle.mgl.ca

he's still active.

--
__Desk____File____View____Options____
| About |::
|_______|::::sanity@mgl.ca George Kirkaldie::::::::::::::::::::::::::::::::
::
::::::::::::::ATARI TT030/48Mhz Linux 68k::::::::::::::::::::::::::::::::::
::

453. Re: KGMD vs Distr. Kit

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960108145229.12351H-100000@hektor.iqo.uni-hannover.de>
Source record: 153340

On 6 Jan 1996, Sander Stoks wrote:

> Hi,
>
> What's the word on this subject? Which of the two should one get? At
> first I thought KGMD (Knarf's German MiNT Distribution) was just the
> Distribution Kit w/ German docs, but as Germany is probably the
> country with the most active Atari/MiNT support, does it contain extra
> bonuses?
>
Very clearly : Go for KGMD. This is a recent release, opposed to the MDK,
which is outdated by far (it's from 1992, if I remember right). KGMD is
also more complete (more consistent, more packages ...)

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
---

454. Re: Addr. faking (was Re: What is an Atari PTC14..)

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30f1569e3a241a66@sn.no>
Source record: 153341

>>but I was just wondering why
>>you're faking your email address, and how you do it?

>I'd like to know also. I can suggest that if you are using NOS and
>OASIS then changing the FROM: MESSAGE ID: and REPLY TO: fields,
>altering the address to reflect what you want it to show might work,
>but I'm only guessing here !!!

The exact same thing has crossed my mind as well.
Faking an email address (which I see that many people do) shows a
pretty adolescant attitude in my opinion, and even causes a lot of
problems. A lot of people mess up the net with illegal messages and
"spams"; ads/junk-mail cross-posted to several groups, filling up the
groups with tasteless and useless messages.

Luckily there are ways to deal with these things, tracing them back to
the origin, contacting the administrator of where the person(s) have
net-access, and closing down their account. (Don't ask me how it's
done, but there are ways).

There's also a newsgroup dealing with reports like this. Something
with "net-abuse" in it I think (forgot the whole name).

Hallvard
--
_/
Greetings from Norway!- Land of the midnight sun

URL-hyperlink launchpad >> http://www.sn.no/~hallvart/

455. Re: Notator SL (was Re:Magic or Geneva?)

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <4cruvg$4jb@status.gen.nz>
Source record: 153342

Hallvard Tangeraas (hallvart@sn.no) wrote:
:
: I wish Notator SL would get a proper upgrade so it would become a bit
: more up to the standards of software that comes out these days, but as
: far as I know, Emagic has abandoned it (or so I've heard).

Notator development

I have been in contact with E-Majic re these issues.

Last update of Notator SL is 3.21

Last update of Creator 3.16 (I think - I know there is an update to 3.1)

They then developed E-Majic Logic which is a complete rewrite
and much improved. However, many people still like Notator. The
criticism has been getting to grips with the increased
complexity, which most don't want and I personally know of two
Logic owners who have timing problems when a lot of tracks are
playing, running it on an STE 4meg Atari. Emajic's reply to this
is to say that reliability is not certain on these machines.
Another time also saying that `after all it is running on a very
slow 8mz computer'

re Atari development (E-Majic)

I haven't heard the latest but about two months ago they were
planning on dropping the development for the Atari computers.
They see it as a bad investment for the future.
However, rumour has it that if enough Atari Notator/Creator
owners emailed or otherwise let E-Majic know that they still
want them in the Atari market there might be a slim chance of a
re-think.

re support on E-Majic WWW page

Same story, most Atari Notator owners keep to themselves and so
there aren't a lot of messages and help tips there.#

If anyone knows of a forum where Notator owners meet and talk
etc please post it here.
I would like to compile a list of user tips and hints or brief
descriptions of how people are using their sequencing system.
If you read this please respond in this group and pass the idea
on to others

So all you Atari Musos get finger to computer key or let the
development die!

Brian Becroft (mbecroft@iconz.co.nz)

456. Items for our Magazine Please!

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <4crv5p$4jb@status.gen.nz>
Source record: 153343

Atari Items of Interest Please

I am looking for absolutely any Atari computer information of interest for our club magazine.

Let us know what you are doing, send me the file and I will publish it, maybe you have done some Do-it-yourself type projects or are using your Atari in interesting ways. Whatever you are doing with it, please send me email about it. If you have upgraded your machine in any way then tell us about it! If there are Atari users in non English countries like Europe, Asia, South America, Africa etc, please take notice!

Any articles, tidbits, user stories, whatever else I can't think of - absolutely don't hesitate to post me your information.

Brian Becroft (mbecroft@iconz.co.nz)

457. Re: *** HE ALSO PLAYED AUDIO & VIDEO on his FALCON! *** VERDAD?

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4csat8$m5t@huron.eel.ufl.edu>
Source record: 153344

In
:>I got this letter today from a friend:
:>Raymond Lohengrin
:>
:>
:>From:
:>To: afn14016@freenet.ufl.edu

:>Subject: Good joke...
:>
:>
:>
:>
:>compaired the FLI playing speed of a Falcon and of a Pentium. That was cool !
:>But I did better. Come and listen...
:>
:>
we
:>found the same speed (using APEX FLI viewer). But I had fun when I pumped up
my
:>speakers volume : my great little bird was playing an eight voices MODule at
:>the same

You made the rather (silly) mistake of not realising that FLIs are designed to
run at a fixed rate (i.e. say 25fps)... so the subjective speed is the same -
however the actual cpu time used would be many times less for the Pentium.

:>

:>
:>
:>
s
:>the reason why I was able to let MGT player running as an ACCessory...

I can run two FLIs at full speed+ 16 channel sound on my P120.And this was with

Windows 95 and an FLI player written in C (also the APEX player is an heavily
optimised 68030 Douglas Little effort - so its not a fair comparison to
start with).

:>
:>
:>
:>NOTE: Please read also article on adding digital audio samples to Apex
:>or any other program (older article)

Look I really like my Falcon and would never sell it, *however* it really annoys me when ignorant people like this guy start spouting on about how

much more powerful the Falcon is than a PC. They are deluded, misguided people.

For RAW power a Pentium 100mhz is about 4-10 times faster than a Falcon. With the DSP it can match a Pentium in some areas. However *even* in Digital Signal Processing algorithms that the DSP is designed specifically to do, the Pentium CPU can still match a 56001 simply because it is running at 100mhz as opposed to 32mhz. I challenge anyone to find an algorithm that can be implemented faster on a 32mhz DSP 56001/68030 than a 100mhz Pentium.

A good example of the magnitude of difference in power between the two machines is the fact that a 100mhz pentium can emulate a 68030 at faster than TT speed. Even a 68000 emulator written in C (STonX) on a fast Pentium is about 20% faster than a Falcon.

Please get a grip on reality people!

Griff
--

much more powerful the Falcon is than a PC. They are deluded, misguided people.

For RAW power a Pentium 100mhz is about 4-10 times faster than a Falcon. With the DSP it can match a Pentium in some areas. However *even* in Digital Signal Processing algorithms that the DSP is designed specifically to do, the Pentium CPU can still match a 56001 simply because it is running at 100mhz as opposed to 32mhz. I challenge anyone to find an algorithm that can be implemented faster on a 32mhz DSP 56001/68030 than a 100mhz Pentium.

A good example of the magnitude of difference in power between the two machines is the fact that a 100mhz pentium can emulate a 68030 at faster than TT speed. Even a 68000 emulator written in C (STonX) on a fast Pentium is about 20% faster than a Falcon.

Please get a grip on reality people!
Griff
--

Dear Friends, there is no need to get upset here!. I don't enjoy putting down anyones computer. As we remember our writtings on Falcon Multimedia started with the idea of bringing to light that the Falcon computer is not a Toy. What should be focus on speed! Many here know what this or that computer can do. There are some people that believe the Falcon can not even play FLI/FLH. It is true that the FLI will play at the set speed they were recorded or program at, but the point our friend was making, I believe was that his small computer can play FLI animations and multitrack MOD's and I think that is pretty cool. Don't you think?

Well, it really does not matter if a Pentium can do it faster. Most people here I feel will not go for a Pentium at least for a while. We don't have to get frozzen in time with any parti cular System or computer, It is nice to know that the computer

we put money into can do real and diverse work, may be not faster than the XXX computer but at a nice pace and with grace.

Sincerely, Raymond L.

458. Re: Atari 1040ST broken?

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960108144010.12351G-100000@hektor.iqo.uni-hannover.de>
Source record: 153345

On Sat, 6 Jan 1996, Dennis Kramb wrote:

> My poor baby is sick. When I turn everything on, the monitor stays a bright
> white. I'm not sure if it's the computer itself or the cord or the monitor
> that is bad.
>
> Other pertinent info:
> - when I press a key...it 'clicks' normally
> - when i move the mouse around to where the drive icons are and click,
> the disk drive is accessed normally
>
Does this mean you can see the mouse while moving it around ?

> So the computer is obviuosly not completely dead...but that output port might
> be. Is this a common problem? Is there likely a quick-fix for it???
>
Do you use an SM 124 or a color monitor ? With the SM 124 I'd ask whether
you still see the black screen border ? If not (or color) :
Do you see a difference between computer switched on or off ? Do you have
a steady picture ?
Most likely the video shifter chip is broken I'd guess.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
---

459. Re: Thanks for the help! (Was: HELP! Convert First Word to ??)

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: bkron@netcom.com
Message-ID: <bkronDKuw8y.K6n@netcom.com>
Source record: 153346

bkron@netcom.com (W Halverson) writes:

>Is this the rightplace for this question? I am trying to convert
>some documents created using Atari First Word into a format recognized
>by a Windows word processing program, like Word or WP. Is there
>a conversion utility available?

I want to thank everyone for their practically immediate response to my
question!

460. *** HE ALSO PLAYED AUDIO & VIDEO on his FALCON! *** VERDAD?

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4crmhe$fqv@huron.eel.ufl.edu>
Source record: 153347

I got this letter today from a friend:
Raymond Lohengrin

From: YANN LOSSOUARN <Yann.Lossouarn@Uhb.Fr>
To: afn14016@freenet.ufl.edu
Subject: Good joke...

Sorry for this, but I can write no article in the newsgroups...

I read an article you posted on COMP.SYS.ATARI.ST, where you said you
compaired the FLI playing speed of a Falcon and of a Pentium. That was cool !
But I did better. Come and listen...

I made exactly the same comparison you made with your neighbour. And we
found the same speed (using APEX FLI viewer). But I had fun when I pumped up my
speakers volume : my great little bird was playing an eight voices MODule at
the same time...

Sigh no more
PC
Sigh no more...

In fact, when you play a FLI, the DSP seems not to be used, and that's
the reason why I was able to let MGT player running as an ACCessory...

Isn't this funny ?

Happy new year and may the DSP's force be with you...

NOTE: Please read also article on adding digital audio samples to Apex
or any other program (older article)

461. Re: *** HE ALSO PLAYED AUDIO & VIDEO on his FALCON! *** VERDAD?

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: mdg@ukc.ac.uk
Message-ID: <369@cypress.ukc.ac.uk>
Source record: 153348

In article <4crmhe$fqv@huron.eel.ufl.edu> afn14016@freenet.ufl.edu writes:
:>I got this letter today from a friend:
:>Raymond Lohengrin
:>
:>
:>From: YANN LOSSOUARN <Yann.Lossouarn@Uhb.Fr>
:>To: afn14016@freenet.ufl.edu
:>Subject: Good joke...
:>
:> Sorry for this, but I can write no article in the newsgroups...
:>
:> I read an article you posted on COMP.SYS.ATARI.ST, where you said you
:>compaired the FLI playing speed of a Falcon and of a Pentium. That was cool !
:>But I did better. Come and listen...
:>
:> I made exactly the same comparison you made with your neighbour. And we
:>found the same speed (using APEX FLI viewer). But I had fun when I pumped up my
:>speakers volume : my great little bird was playing an eight voices MODule at
:>the same time...

You made the rather (silly) mistake of not realising that FLIs are designed to
run at a fixed rate (i.e. say 25fps)... so the subjective speed is the same -
however the actual cpu time used would be many times less for the Pentium.

:> Sigh no more
:> PC
:> Sigh no more...
:> In fact, when you play a FLI, the DSP seems not to be used, and that's
:>the reason why I was able to let MGT player running as an ACCessory...

I can run two FLIs at full speed+ 16 channel sound on my P120.And this was with
Windows 95 and an FLI player written in C (also the APEX player is an heavily
optimised 68030 Douglas Little effort - so its not a fair comparison to
start with).

:> Isn't this funny ?
:>
:> Happy new year and may the DSP's force be with you...
:>NOTE: Please read also article on adding digital audio samples to Apex
:>or any other program (older article)

Look I really like my Falcon and would never sell it, *however* it really
annoys me when ignorant people like this guy start spouting on about how
much more powerful the Falcon is than a PC. They are deluded, misguided people.

For RAW power a Pentium 100mhz is about 4-10 times faster than a Falcon. With the DSP it can match a Pentium in some areas. However *even* in Digital Signal Processing algorithms that the DSP is designed specifically to do, the Pentium CPU can still match a 56001 simply because it is running at 100mhz as opposed to 32mhz. I challenge anyone to find an algorithm that can be implemented faster on a 32mhz DSP 56001/68030 than a 100mhz Pentium.

A good example of the magnitude of difference in power between the two machines is the fact that a 100mhz pentium can emulate a 68030 at faster than TT speed. Even a 68000 emulator written in C (STonX) on a fast Pentium is about 20% faster than a Falcon.

Please get a grip on reality people!

Griff
--

462. Deskjet 855C Printing

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960108140006248 96@acpu.com>
Source record: 153349

fox@vulcan (Daniel N Fox) spake thusly:

DN> * Can we import Wordwriter documents into AtariWorks somehow?
DN> I've tried importing directly, but that looks horrible. Going
DN> through a plain ascii export/import stage works so-so but
DN> still leaves a lot of clean-up work to do. Is there a program
DN> that can read Wordwriter and put out something that AW can
DN> import? (RTF maybe??)

Whew! A lot of questions. Try Marcel, shareware, latest v I've seen is 2.3. Note also a recent message from somebody who just did a converter for FirstWord+ to RTF. WordWriter uses the same format as FW, I think - or FirstWord+(?). Anyway, it is worth a look.

DN> * Is the 550C driver for Pagestream the most current? It's a
DN> lot slower printing from the Atari than from the PC so far...

AFAIK, it is the most current. Most things print pretty slowly from the ST; PageSTream is no exception. But printer speeder-uppers for PageSTream work excellently - you'll be amazed. They include: Outburst (commercial), FPPrint (shareware - an earlier version of Outburst), and FastPrint (comes with ImageCopy from the FaST Club). My preference is for the latter - it is simple, compatible, small, and seems to speed things up as well as any. Subjective impressions only; I have not seen direct comparisons, and have not done rigorous testing. My apologies to the author of Outburst; we may come to depend on him for new PageSTream printer drivers. OTOH, maybe the FaST Club will get interested in the subject. Hint :)

My brother, a 386 pc user, has been complaining recently about the slllooowwwness of the printouts to his new LaserJet from some recent programs that he bought (3 minutes/page for his wp, 1 hour to forever for his spreadsheets). He'll probably buy a Pentium to solve the problem. Outburst or ImageCopy (for FastPrint.prg) costs quite a bit less than that!

HTH. "The Poor Deluded Soul" - tderrick@acpu.com

... Cut my pizza in six slices, please; I can't eat eight.
___ Mountain Reader II - #00000077

463. Re: *** GET A HARD CASE FOR YOUR ST or FALCON for under $20.00!***

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DKvyJK.2uI@freenet.carleton.ca>
Source record: 153350

(afn14016@freenet.ufl.edu) writes:
> Hi friends:
>
>
> Is me again. Two years ago I found the perfect case for my ST. I also got one
> for my Falcon. It has the same wedge shape and is also grey in color!
>
> Well, you can find this case in the tools section of K-MART stores.
>
> The price is $17.00 to $20.00
>
> NOTE: just snap off the plastic inside dividers.
>
> I hope you find this helpful. Raymond Lohengrin
>
I buy small old suitcases at yard sales for $2~$5. Line them with
packing foam, and you have a case for your ST/Falcon, mouse, pad, boxes of
disks, and cables.
Put a guitar amp strap handle on the top of an SM124, and you've got
a poor man's STacy!

--
Songshop Musical Productions: Imagine there's no countries,
Box 266, Shawville, Quebec : It isn't hard to do/Nothing to kill or die for,
J0X 2Y0 (819) 647-6022 : And no religions, too

464. Re: INM-ATARI *** WHY BUY ATARI FALCON 030 *** Por Que?

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <4cscagINNeub@anaconda.cis.ohio-state.edu>
Source record: 153351

```
In article <4cqps7$jmb@banaan.fwi.uva.nl> mdekker@fwi.uva.nl (Martijn Dekker) writes:
|steve_w@atlantis.actrix.gen.nz (Steve Wells) wrote:
|
|:
|:] From: mdekker@fwi.uva.nl (Martijn Dekker) -( )--(1
|:] :LiNUX is muuuuch faster than Win95. But yes, it is also very harddisk h
|:] :But as you said, a nice OS.
|:]
|:] who cares about harddisk hungry apps? my 486 has 1.5Gb harddisk space,
|:] and it was really cheap (US$220 for 1.0Gb...).
|:] The fact that I could run linux was the reason I bought the PC.
|:
|:When you're dealing with a program that accesses the hard-disk whenever
|:you move the _mouse_.... You've got to wonder!
|
|absolutely, but this does not happen with linux/win3.1/win95. So what is
|your point?
This is actually rather common, especially when it would trigger
a context switch.
|
|:So what if the thing was cheap!? If the stuff was coded properly, you
|:wouldn't have to worry about the problem in the first place, you could
|:fit 20 applications instead of 15 on a 1gig drive, and they'd be a damned
|:sight faster, because as they are, they are DOGS! When you need a
|:Pentium just to get a word-processor running decently, you've got to
|:worry!
|
|yes, worry about the word processor, not the OS.
Yes, but any applications program has to go throught the
systems software. An OS that tends to fill all available
physical memory with itself tends to make similarly bloated
apps (and even simple things) highly innefficient.
--
||| mmm...Yoda of Borg an I. Futile is resistance.
/ | \ Assimilate you, I will...
```

465. Re: INM-ATARI *** WHY BUY ATARI FALCON 030 *** Por Que?

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <4cscubINNf0s@anaconda.cis.ohio-state.edu>
Source record: 153352

```
In article <4cqrvm$jos@banaan.fwi.uva.nl> mdekker@fwi.uva.nl (Martijn Dekker) writes:
|scruggs@cis.ohio-state.edu (kevin eugene scruggs) wrote:
|
|:In article <DKtrFI.MGw@actrix.gen.nz| steve_w@atlantis.actrix.gen.nz (Steve Wells)
writes:
|:|
|:|] From: mdekker@fwi.uva.nl (Martijn Dekker) -( )--(1
|:|] :LiNUX is muuuuch faster than Win95. But yes, it is also very harddisk h
|:|] :But as you said, a nice OS.
|:|]
|:|] who cares about harddisk hungry apps? my 486 has 1.5Gb harddisk space,
|:|] and it was really cheap (US$220 for 1.0Gb...).
|:|] The fact that I could run linux was the reason I bought the PC.
|:|
|:|When you're dealing with a program that accesses the hard-disk whenever
|:|you move the _mouse_.... You've got to wonder!
|:|
|:|So what if the thing was cheap!? If the stuff was coded properly, you
|:|wouldn't have to worry about the problem in the first place, you could
|:|fit 20 applications instead of 15 on a 1gig drive, and they'd be a damned
|:|sight faster, because as they are, they are DOGS! When you need a
|:|Pentium just to get a word-processor running decently, you've got to
|:|worry! Obviously some of the ST stuff may not have quite as many frills,
|:|much of which is superfluous (they're supposed to be word-processors, not
|:|DTP for crissakes), but it's a LOT faster, and a LOT smaller! Graphics
|:|don't come into it, as both GEM and Windows provide graphics "libraries"
|:|which are called upon by the application... GEM appears to do it somewhat
|:|quicker though (on a machine running at a tenth of the speed.....)
|:|
|:|] :Of course you can't judge a computer by a terminal program, but I can p
|:|] :much confirm that all the terminal programs I've seen on the PC sucks b
|:|]
|:|] obviously you never used telix....
|: Those of us who have were not impressed by it either.
|: My little comm prog was better, let alone any shareware or
|: commercial ST comm prog.
|
|well that is your opinion...
Knowing what it really takes to program those things skews one's
expectations.
|
|:|Gotta give you that one. Saying ST comms programs are better than the
|:|best PC ones is a stretch. Mind you, trying to do things like manually
|: Keep in mind that the best PC comms programs start at 100bux
```

|
|how much is telix for a normal user?
Telix for Windows, 80bux (at least). Telix for dos would be a
step down for an Atarian.
|
|: and are overblowed and loaded down with many bells and whistles.
|: Autoscripting is the only thing that a PC comms might have over
|: an ST one.
|:
|: Then there is the pathetic state of PC shareware. Crippleware
|: comms that aren't much more than FZDT and expecting 80bux in
|: the way of registration or just not being able to find what you
|: need to do something simple in that VAST library of programs
|: both dos & windoze...
|:|enter AT commands is a foreign concept to some of these packages I've
|:|used. It's nigh on impossible to get into terminal mode unless you're
|:|logged on....
|: ST? Get VanTerm, HagTerm, FZDT or Stalker...
|:|
|:|] users dont care about elegant programming, they are only interested in
|:|] who much does the machine cost that can run the programs I need...
|:|] Then they compare different computers and buy an x86 based machine....
|: That's precisely why they need to speed 2000bux on a machine
|: just to run the leading word processor.
|
|better than spending 2000"bux" on an atari and be completely obsolete.
Actually, you'll end up getting things done faster. Dont need
to spend 2 grand tho. And it's not completely obsolete. In fact,
for most user application needs (besides the things that are
better done on cheaper games consoles these days) an ST is
quite adequate. The public has been duped into believing they
need to run MSWord when they only need notepad or write.

A PC-GUI machine less than a 486DX/25 is a step down from an
ST despite of the tech. gap. This is primarily due to the OS.
(dos/win).

--
||| mmm...Yoda of Borg an I. Futile is resistance.
/ | \ Assimilate you, I will...

466. Re: Thing 1.0 - donde? And Magic 4?

Newsgroup: comp.sys.atari.st
Date: 1996-01-08 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <821213622_OASIS_@ping.be>
Source record: 153353

In article <4cnhio$9fv@elaine35.Stanford.EDU>
darmok@leland.Stanford.EDU (Philips Dilworth Patton) said:-

>So where can I get ahold of Thing 1.0 - is it commercial?
>and what about Magic 4, is it out yet and Falc compatable? Demos of Magic 3 Falcon compatable?
>Any help?
>;-)
>thanx!
>

Thing 1.0 can you find at
ftp.augusta.de /pub/sys/atari
AFAIK it isn't been translated to English yet.
It's the best shareware desktop available for the moment.
Hope this will help you
Martin
--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

467. Re: *** HE ALSO PLAYED AUDIO & VIDEO on his FALCON! *** VERDAD?

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <DKw6DC.3s9@news.hawaii.edu>
Source record: 153222

M.D.Griffiths (mdg@ukc.ac.uk) wrote:

: *Look* I really like my Falcon and would never sell it, *however* it really
: annoys me when ignorant people like this guy start spouting on about how
: much more powerful the Falcon is than a PC. They are deluded, misguided people.

: For RAW power a Pentium 100mhz is about 4-10 times faster than a Falcon. With
: the DSP it can match a Pentium in some areas. However *even* in Digital Signal
: Processing algorithms that the DSP is designed specifically to do, the Pentium
: CPU can still match a 56001 simply because it is running at 100mhz as opposed
: to 32mhz. I challenge anyone to find an algorithm that can be implemented
: faster on a 32mhz DSP 56001/68030 than a 100mhz Pentium.

First of all, for most computing tasks, RAW processor power is not
necessarily relevant. Most if not all IBM compatibles, especially those
not running 32-Bit operating systems (Windows 95 not included!) are
plagued by operating system limitations that severely cripple the
machine. This is compounded by the limited operating capacity of the bus
in clones, which for the most part, operate at standards that are almost
a decade old (PCI not included). This is slowly changing, but many cards
and their slots are still TOO slow. Mhz is irrelevant, especially when
considering all the extra work clones have to do to move memory around,
still being plagued by the 64/640k limitations, paged memory, etc... a
100mhz IBM350-100DX4 is _slightly_ faster at some things when compared to
the Falcon, but most things are _much_ slower. It is not a matter of raw
power here, because the DX4 should really be faster, but in practicality
- when it comes to trying to accomplish a task, it usually is not.

I'm not saying that the Falcon is "faster than a Pentium", but I would
imagine there are still things that the Falcon can do better. I have yet
to see any platform that can do 8, let alone 16 tracks of digital audio
without additional hardware. I personally need that. I have to assume
that the PC's innability to manage more than 4 tracks (last time I
looked) was related to the bus not being able to manage that kind of
traffic. Merely an assumption.

: A good example of the magnitude of difference in power between the two machines
: is the fact that a 100mhz pentium can emulate a 68030 at faster than TT speed.
: Even a 68000 emulator written in C (STonX) on a fast Pentium is about
: 20% faster than a Falcon.

You are comparing TT and Falcon to Pentium, and these are very different
machines. Multi-processing code on the Falcon can far exceed the TT's
abilities in some areas. When a Pentium can emulate a Falcon (or when a
Mac can for that matter) I will be quite interested.

: Please get a grip on reality people!

I would love to have a Pentium in another type of computer - but in a machine that has to rely on MS software/OS along with outdated specifications I don't think that any processor can reach it's true potential; too many bottlenecks. That architecture needs to be abandoned in favor of the furthuring of technology, and I hope it happens soon.

Aloha,

The Borg
jperez@uhunix.uhcc.hawaii.edu
President - Atari Computer Enthusiasts of Hawaii (ACE-HI)
Falcon030 - STacy25 - Portfolio - 2600 - Lynx - Jaguar - 400/800 - 130 XE
----------Sorcery Computing Services----------

468. Web Page: Bravo's Atari Store: Check this out!

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4ctglq$7o4@julie.teleport.com>
Source record: 153223
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

Check out my new Web Page for Bravo Sierra Computers. Resellers of
fine New and Used Atari Goods. Web Address is part of my Signature at the
Bottom.

--Thanks--
---Ben---
--
Atari ST and Classic 8 Bit, Hardware, Software, 4 Sale. 24HRs. (503)256-9974.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST. WWW: Bravo's
Atari Store: http://www.teleport.com/~bensmith/bscomputers.shtml
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com

469. formatting hard disk

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: Alain-Pierre DERENNES <Alain.Derennes@enst-bretagne.fr>
Message-ID: <4cu10o$16d4@melimelo.enst-bretagne.fr>
Source record: 153224
Cross-posted to: fr.comp.sys.atari,comp.sys.atari,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

Hello,

a friend of mine got 2 hard diks from PC. These disks are SCSI disk, Prodrive LPS 120 and 340 from Quantum.He's working with Hushi scsi tool and can read sectors, verifie these but can't partitionnig nor installing a bootsector. It seems that these disks are low-level formatted, and that he can't do nothing.

Does anybody know a solution for this problem?

Regards.

470. Re: Black Scorpion/Titan e-mail? Re: APEX

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <6888_hsideras@mettav.demon.co.uk>
Source record: 153225

Hi Phil, on 06 Jan 96 you wrote:

p> In article <9601050001257214@muskrat.com>
p> slc.dennis.bishop@muskrat.com (Slc.dennis Bishop) said:-
JP>> APEX Media,
JP>>
JP>> Is long dead, that folded with Antic magazine.
JP>>
JP>> .... I get into enough trouble without a tagline!

Certainly do!

p> Cr*p, The chap to get in touch with is Douglas Little, since he's the
p> author, unfortuanately I don't know his email address, maybe other do.

dlittle@nest.demon.co.uk
nstewart@nest.demon.co.uk

I can't remember whether Dave Murphy is set up on the NeST gateway as well,
but Doug and Neil ought to be enough for you all.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

471. Re: Questions about Falcon 030 Multimedia

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DKw4z4.IHs@cix.compulink.co.uk>
Source record: 153226

In message <4cq2b5$rfl@news.iesd.auc.dk>, chainxor@control.auc.dk said:
> In article <DKqMA9.G0D@cix.compulink.co.uk>, rgivan@cix.compulink.co.uk

> > The limition on the PC is that I can't grab 320x200 at anything over
> > 15fps
>
> Ohhh yes, it can.

I'm sure there are cards available which *can* do more - but this is the limitation of the one I have. OTOH Expose's advertised spec is no better in this respect IMHO. Different - but not really better.

> > - and I get bus speed problems due to the 16bit nature of my I/O
> > cards.
>
> Yes, but more than 15fps is possible though with a 12 Mhz ISA BUS.

Certainly is :-) My ISA bus is currently 8.25Mhz(!) ATM AFAIK - but I might just up this to 11Mhz (33Mhz/3) and see if it all still runs. As it is - if I had AVI files with more than 15fps then it would play back faster. The best I've currently done is 160x120@21fps - but again this is because this is fastest sampling I've been able to do without dropping frames. I don't think the graphics card is running out of steam doing this.

> > The TT can't do this for more fundemental reasons. Mainly its max
> > colour depth is only 8bit (256) even with the Matrix COCO card it
> > has.
>
> Yes, you'll need a high-color capable graphics card.

I think I'm going to live with the Matrix COCO card though. I don't really *need* anything better on the TT - and a really decent VME bus graphics card costs more than a Falcon AFAIK.

> > problems - although the SCSI1 interface is fast enough to supply
> > the data (I reckon about 1.5Mb/s should be fast enough for this
> > application).
>
> 1.5 MB/s is barely fast enough for animation.

Well this is the sort of data transfer rate I require when sampling. Therefore if the HD can supply at this rate - the video should play back full speed.

> The VME-bus of the TT is a hell of a lot faster than the TT-SCSI port!!

True - but the HD is not on the VME port! ;-) (I know what you mean :-)

> It performs about 8-9 MB/s. It's not much in modern day, but it's

Its more than the ISA bus on my PC though ;-)

> certainly enough for playing 25 fps. in a 320x200'ish rez. with 256
> colors. If the matrix-COCO's 256 color mode is byte-aligned (chunky),
> is should be able to perform a decent ani. speed.

I supose so. The COCO screen ouput does seem very sluggish though. The main problem AFAICS is that the COCO is entirely unaccelerated. My PC video card is a bit sluggish too without the accelerator turned on. However with this enhancement it really does a good job of displaying the video. No jerkyness - and smoothing out of the colours so that it doesn't look pixelated from scaling the picture up. This is all down my 8.25Mhz ISA bus - so obviously the TT's higher throughput here is not enough to make up for the slow COCO video card.

> A 16 Mhz Falcon can acomplish about 21 fps in 320x240 High-Color (65536

Pretty good. It looks like I'm going to have to find a 320x240@25fps 24bit AVI file to do some more tests on. My PC is not up to generating it itself.

> And by the way, the current .AVI-player for the Atari, is running only

Anybody got any details of this? I'd quite like to try it out.

> Had it run in Falcon-HighColor, used the DSP, it would have been
> dramatically faster. I'm open for a bet, if somebody does a Falcon-DSP
> .AVI-player.

All in the drivers ;-)

:-)

Roland.

@CiX

472. Re: PGP - is it legal ???

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: dcohen@cix.compulink.co.uk
Message-ID: <DKwLDq.L7I@cix.compulink.co.uk>
Source record: 153227

The documentation that comes with PGP explains the situation in some detail. It's not clear whether any US legal cases will succeed, and no British law has been broken.

Daniel

473. Re: Gasteiner Hard Disk Password

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <821236756_OASIS_@swampdog.demon.co.uk>
Source record: 153228

In article <821226252_OASIS_@nanonano.demon.co.uk>
scotty@nanonano.demon.co.uk (Scott Green) said:-

>Hi,
>
>Does anyone know how I can get around the password which is built into
>the SDMANAGE program for the Gasteiner Hard Disk? I got the computer
>second hand and was not given the password, and I cannot trace the guy
>who sold it to me. :-(

No, I've never installed one. Do you know if it is installed for the
whole drive or for individual partitions?

>Is there any other hard disc tools which I could use to format or zero a
>partition which would work with the Gasteiner Hard disk?

SDMANAGE should allow you to do this.

--

Guy Harrison

guy@swampdog.demon.co.uk

474. Re: Black Scorpion/Titan e-mail? Apex

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: guitarra@freenet.ufl.edu
Message-ID: <4ct24j$qg2@huron.eel.ufl.edu>
Source record: 153229

100345.2350@compuserve.com

this is the e.mail address
For Black Scorpion

475. Miscellaneous

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601090142067402@muskrat.com>
Source record: 153230

I have a Mega ST4 [16mhz], I have heard about some kind of a ram upgrade that uses the Mega bus to upgrade to 8 megs of ram. Is there such a thing?

Also, is there some kind of mod still being made for the ST modem port for higher speeds above 14.4?

Could someone send or can someone sell me a copy of that magazine that shows the modem port mod?

Anyone with an old MFM drive they want to get rid of real cheap?

... Formatting C:>
___ Mountain Reader II - #Demo 001

476. Re: Please advise on adding EZDrive

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: mfeaver@s3.sonnet.com
Message-ID: <4ct45n$1oc@sonnet1.sonnet.com>
Source record: 153231

>Atari drivers normally are able to read PC formatted HDs, as long as all
>partitions are smaller than 32K. (You can also use SCSI-Tool an the Atari
>to partition PC compatible).

Julian!

When you say HD's do you mean Harddrives or HD floppies???
I am looking for info on EZ135, and 32k partitions would
require 421 of them for one 135meg cartridge! Is that a
typo? Can you clarify please? If I am not being too
dense (forgive me), there are only 23 drive letters left
after A,B,C (assuming C is my Ramdisk or a real HDrive).
Regarding the SCSI-Tool, will the Atari read/write the
PC formatted partition you mention? Also, where would
I obtain this software in US and what is its cost?
Thanks for responding!

477. ATARI STE - Where can I g

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601090142067403@muskrat.com>
Source record: 153232

See if there's a local Atari User Group in your area.

... Black Hole BBS 808-696-7763 14.4kb
___ Mountain Reader II - #Demo 001

478. FIST FTN/Demon Gateway Me

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601090142067404@muskrat.com>
Source record: 153233

Can they contact me via the Fidonet hub here in Hawaii?

... STEREO WHERE AVAILABLE #########
___ Mountain Reader II - #Demo 001

479. Atari 1040ST broken?

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601090142067405@muskrat.com>
Source record: 153234

sounds like the video output has up and died on you.

... Speak your mind. You have nothing to lose!
___ Mountain Reader II - #Demo 001

480. FIST FTN/Demon Gatewa

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601090142067406@muskrat.com>
Source record: 153235

There is a Fidonet hub right here in Honolulu, it's the CoConut BBS,
I'll have to find out their node number, but they have the fidonet
sysop base and the blinklyterm support base too. Can I make contact
that way? I've got to watch my L.D. calling, I'm on a fixed income.
Do you use Blinkyterm or the gem Stemper?

... Hooked my car battery backwards. Now my horn sucks.
___ Mountain Reader II - #Demo 001

481. AtariNet

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601090142067407@muskrat.com>
Source record: 153236

M > if it was to pass over to Marc Leveson,

I wouldn't want it to pass on to him, I used to have the CBase part of the net on my BBS, but because I wouldn't kiss his as* and stop voicing my own opions, [Note: There was NO Foul words ever used] and because he doesn't like my opions of a so called church group, he took me out of the CBase part of the net. If he was to take over ISIS, I do belive that he would take my node out of ISIS too.

As it is, I have made an bid to BUY the rights and programs of ISIS from Marc of Node 1. Then Node 11 would become Node 1.

... I see said the blind man as he picked up his hammer & saw
___ Mountain Reader II - #Demo 001

482. ** ST-Doorgame Author

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601090142067408@muskrat.com>
Source record: 153237

M > Neverest 8.0 was updated and passed to another programmer,

I would like to know who that is, I've had that one online in
the past and was thinking of adding it again. You might try C & R
Systems, they are the Owners of BBS Express ST and they have the
games online for D/L'ing for Express Sysops. {I'm one].

... Black Hole BBS 808-696-7763 14.4kb
___ Mountain Reader II - #Demo 001

483. Atari 800 System

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601090142067409@muskrat.com>
Source record: 153238

If you want to give it away, I'll pay for the shipping of it to me
on the 1st of the month. I have a user on my BBS that needs some
back up stuff for his 800.

... wine and cheese, men improve with age.
___ Mountain Reader II - #Demo 001

484. UDO in English via FTP

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: e80097@pbhrzx.uni-paderborn.de
Message-ID: <4csjll$hi2@news.uni-paderborn.de>
Source record: 153239

```
UDO Rel. 4/English is now availabe via FTP. Try:

ftp.uni-paderborn.de/atari/tools/util/udo4etos.tos
(about 247 KB, binaries)

ftp.uni-paderborn.de/atari/tools/util/udo4eman.zip
(about 99 KB, documentation source files)

Or try my new(!) homepage.

From now on I will not send uuencoded mails to anybody concerning UDO4/Eng.

Ciao, Dirk ( I'm drunken ;-) )
--
+-------------------------------------------------------------------------+
| Internet: e80097@pbhrzx.uni-paderborn.de (big stuff) | Dirk Hagedorn |
| MausNet: dh@mk2.maus.sauerland.de (no mails > 16kb) | In der Esmecke 9 |
| Dirk Hagedorn @ MK2 (no mails > 16kb) | 59846 Sundern |
| WWW: http://pbhrzx.uni-paderborn.de:8080/~e80097 | Germany |
+-------------------------------------------------------------------------+
```

485. educational software

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: ap508@FreeNet.Carleton.CA
Message-ID: <DKw8HJ.D37@freenet.carleton.ca>
Source record: 153240

I need to find a source of educational (free/share/full)
that will run on a 520st with single floppy that
I dusted off for my nephew.

Please pass on any nfo you may have....I have been out
of the ST loop for 5 years.

Thanks
--
(@_
,/7,;;;`, Colin McPhedran in the final stretch.
,:::---&\;,-x-('\
,-=~(`;`;[1~,>~ / ``=&'

486. Re: *** HE ALSO PLAYED AUDIO & VIDEO on his FALCON! *** VERDAD?

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4ct1k5$qft@huron.eel.ufl.edu>
Source record: 153241

A friend said:

:>the reason why I was able to let MGT player running as an ACCessory...

I can run two FLIs at full speed+ 16 channel sound on my P120.And this was with

Windows 95 and an FLI player written in C (also the APEX player is an heavily optimised 68030 Douglas Little effort - so its not a fair comparison to start with).

:>
:>
:>
:>NOTE: Please read also article on adding digital audio samples to Apex
:>or any other program (older article)

By the way:

The speed or frame rate of a FLIC FLI/FLH is not always the same. This frame rate depends on the speed or frame rate the FLI was saved at. For example, Apex Media will save the information about the frame rate or speed with the FLI as far as I know. The user can decide this rate with the speed control. This rate could be very slow or fast motion. the speed of the "X" FLIC should always be constant or same if palyed from the desktop. If the same FLIC is loaded into a FLIC player this speed can then be set to a higher rate. C s So, while FLIC playing rate might not be a very cientific way to figure out performance, I find it very interesting that the little bird can play the same animation at fast motion with audio at the same speed that the BIG BIRD played it with the speed control all the way up.

I used the FLIC player that came with ANIMATION FESTIVAL to play the FLI on the Pentium next door. I do not know which player our Falcon friend used on the IBM machine he mentioned.

Remember we are talking here about multimedia capabilities of an afordable computer. I must say here that the screen update at full screen 640x480 on the Falcon is not as fast as it should be. A little more speed would be of help (FX card!) The Pentium's screen update was very smooth I must admit.

I am not an expert in bird speed, and I am not qualified to guive speed answers. But I am happy to know that little birds can do this type of work very well!

Raymond

487. Roland MT-32 forsale

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: tv@cv.hp.com
Message-ID: <4ct0en$b8q@hpcvca.cv.hp.com>
Source record: 153242

I haven't used it much since I bought it a few months ago. It didn't come with documentation, but it's not difficult to operate.

Asking $110 + shipping.

Trung
tv@cv.hp.com

488. Re: Thing 1.0 - donde? And Magic 4?

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4ctnal$qag@news.iesd.auc.dk>
Source record: 153243

In article <4cnhio$9fv@elaine35.Stanford.EDU>, darmok@leland.Stanford.EDU (Philips Dilworth Patton) writes:
> So where can I get ahold of Thing 1.0 - is it commercial?

Version 1.0 of Thing is commercial.

> and what about Magic 4, is it out yet and Falc compatable?

Yes.

> Demos of Magic 3 Falcon compatable?

No.

> Any help?
> ;-)
> thanx!

Hope this helps.... :-)

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //

489. Brad Heide's 'ROBUGS' soft.?

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: p2081658@acsusun
Message-ID: <4ct3he$l7d@mirv.unsw.edu.au>
Source record: 153244

I've recently come across a great little program called 'Robugs' written by Brad Heide back in 1992.

I'm just wondering whether Brad's still in the atari world somewhere and if anyone can put me in touch with him.

It's a kind of game/ecology thing where you design little robot bugs and let them loose in a playing field. It would be excellent for teching people about logic gates etc and of interest to A-Life fans as well.

r.berry@unsw.edu.au

490. Re: Thing 1.0 - donde? And Magic 4?

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-0901961121490001@macmax.irfmn.mnegri.it>
Source record: 153245

In article <821213622_OASIS_@ping.be>, Martin.Byttebier@ping.be wrote:

> Thing 1.0 can you find at
> ftp.augusta.de /pub/sys/atari
> AFAIK it isn't been translated to English yet.
> It's the best shareware desktop available for the moment.

...after GEMINI...

| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |
---

491. Help! No sync on playback

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: musicman@pixi.com
Message-ID: <4cumeg$cne@rigel.pixi.com>
Source record: 153246

Hey people....Aloha and Happy New year from Hawaii! :)

I am trying to sync to tape....using a JLCooper PPS1.

I think I am recording a sync tone/stripe on my 8 track
Tascam because I can hear the tone and I can see the master level
going into the tape, but I get no lock up on tape playback. My sequencer/
Atari computer does not recognize or hears teh sync tone I guess, because
I get no response?

I tried unplugging the return into the PPS1 but to no effect.
I think I've covered both the manuals for the Tascam 488, and the PPS1,
and of course the MSB+ (JL Cooper patchbay) thoroughly. I am probably
I think I've covered both the manuals for the Tascam 488, and the PPS1,
and of course the MSB+ (JL Cooper patchbay) thoroughly. I am probably
still missing something or one of my units are broken.

Can anyone who used these units please respond.

Awaiting any help or comments....:)

Thanks and Aloha!

vern

492. Web Icons and such

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <187cc$17222d.39a@goldengate>
Source record: 153247

I can't seem to find an atari page that I ran across a week or so ago that had various .gifs that related to the atari. I'm looking for a couple of good gifs to use as Icons and a background for my atari webpage. I know! I should have bookmarked it but I didn't. Any help would be appreciated!

493. atari st software for sale

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: Robert Oyler <royler@cnmnet.com>
Message-ID: <30F294A7.1761@cnmnet.com>
Source record: 153248

I have lots of atari st software for sale. about 100 programs
that I will list later when I get a chance.
example of games..dungeon master I and II, pawn.lots of infocom
want $10 each. 2 for $18 or 3 for $25 (shipping included)
all send to original docs.. If you are looking for something
let me know and I will get back to you if I have it.
I forgot to leave my address on last message royler@cnmnet.com
thanks

494. Re: GDOS fonts required for SLM605 laser printer

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.289.000A15AE@cfcsc.dnd.ca>
Source record: 153249

In article <199601070602.QAA20465@fling.frisbee.net.au> Peter Sansom
<peters@frisbee.net.au> writes:
>Hi there
>I would like to locate some GDOS fonts for the Atari SLM605 laser printer.
>I have tried all the usual archives like Umich etc and havent come up with
>anything !
>Would anyone know of somewhere I might find some (either ftp or purchase)
>or perhaps you might have a couple lying around on disk ? At the moment I
>only have Couriour (the typewriter font) and wuld like to get hold of
>Helvetica and maybe even Times.
>Any help would be appreciated !!
>Peter Sansom
try again
Umich
/applications/dtp/fonts
If you haven't done so already, it would be a good idea to download the umich
index for future reference. It's much easier to find files if you know what
sub-directories they're hiding in!
good luck.bonne chance

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CFCollege, Toronto, Ontario, Canada===Qu&#65533;bec dit oui, Qu&#65533;bec dit non===
ken.macdonald@canrem.com, Qu&#65533;bec, la nation dans le pays du Canada

495. Re: PGP - is it legal ???

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: zap@eskimo.com
Message-ID: <DKxDy1.7tB@eskimo.com>
Source record: 153250

If you get the PGP files from a european bbs it is perfectly legal anywhere outside the US. The only difference between the US and European versions is the use of two different cipher libraries. Both versions are extremely secure and I have tried both. They will read messages between versions also. Go get one and enjoy!

--

Randall Dale Spreadborough <zap@eskimo.com>
PGP v2.6.2 Public Key Available by Request
Key Print 3D32AE8E4D9CA017224F2A6F2B088F7F

496. Re: Please advise on adding EZDrive

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-0901961353250001@47.85.0.99>
Source record: 153251

In article <4ct45n$1oc@sonnet1.sonnet.com>, mfeaver@s3.sonnet.com (Mark Feaver) wrote:

> >Atari drivers normally are able to read PC formatted HDs, as long as all
> >partitions are smaller than 32K. (You can also use SCSI-Tool an the Atari
> >to partition PC compatible).
>
> Julian!
>
> When you say HD's do you mean Harddrives or HD floppies???
> I am looking for info on EZ135, and 32k partitions would
> require 421 of them for one 135meg cartridge! Is that a
> typo? Can you clarify please? If I am not being too
> dense (forgive me), there are only 23 drive letters left
> after A,B,C (assuming C is my Ramdisk or a real HDrive).
> Regarding the SCSI-Tool, will the Atari read/write the
> PC formatted partition you mention? Also, where would
> I obtain this software in US and what is its cost?
> Thanks for responding!

I'm sure he meant 32Meg

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

497. STOSSER

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: stosser@neon
Message-ID: <4cttsi$is@neon.airtime.co.uk>
Source record: 153252

The all new ATARI specific "STOSSER WWW PAGE" has now been
updated, HTM files now total 69, thats over 650,00bytes of ascii,
some graphics are on the pages but not enough to slow CAB down ;)
Total page size 684,000 bytes with 89 files,

All mistakes made in the first attempt have now been rectified,
more links have been added as well as FAQ, and programming
tutorials,

The page was made using Everest and CAB of which I am a
registered user, so Atarians will have no problem linking to it or
around the various pages, The page can be viewed in Atari low rez
320x200 and 16 colours, but it is advised that Meium 640x200 is
used as some pages will be more readable, but thats up to you,

I feel a WWW page is as much a part of the Atari world as any
diskzine or program, feedback is needed in order for it to
survive, there are plenty of options in the pages for you to
comment on line, or simply jot down my e-mail, so please please
do :))

Cheers......!ynoT

**** Tony Greenwood ************************************
*. . stosser@airtime.co.uk . ATARI STe *
* . irc channel#atari<stosser> STAYIN' ALIVE *
************* http://www.airtime.co.uk/users/stosser/ ****

-- Send Three and Fourpence, We're going to a Dance --
.

498. Re: My MiNT Setup

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: jmf@informatik.uni-koblenz.de
Message-ID: <4ctpse$cs7@newshost.uni-koblenz.de>
Source record: 153253

In article <DKruDB.1Js.0.sheppard@torfree.net>,
al220@torfree.net (Jonathan Kenny) writes:
>
>I am trying to set up MiNT and then I wish to set up a minix partition.
>I have given up several times already. Would someone be kind enough to
>tell me where to put all the files? Here are some details of my system:
>
>MegaSTE, 4mb
>running Geneva, Neodesk
>
>I have tried to put the unix style setup on drive F: (bin, usr, etc...)
>Is this right?

When using a minix partition, I would recommend to make it the system
partition because once you created all the standard directories
mentioned above, you can make symbolic links to the real files
wherever trhey may be.

E.g., if your minix partition is on f: and you want to use
d:\gnu\compiler\gcc.ttp as your standard C compiler, type
ln -s d:\gnu\compiler\gcc.ttp f:/bin/cc, and each time you want to
compile anything simply type cc -o outname outname.c.

499. Re: Questions about Falcon 030 Multimedia

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DKw4z6.IID@cix.compulink.co.uk>
Source record: 153254

cdpmq$1um@josie.abo.fi> <820677476snz@mbha.demon.co.uk> <DKosx <4cqph3$ci0@bra
sil.frmug.fr.net>
X-Newsreader: CixRead/CixComm

In message <4cqph3$ci0@brasil.frmug.fr.net>, raphael@peru.frmug.fr.net said:

> Completely wrong. First of all, AVI format means nothing. There are
> a lot of AVI formats. AVI stands for 'Audio/Video Interleaved', and
> is a packet format. The datas itself are not in the AVI format, there
> are compressed in Microsoft Video 1 (MSVC), Cinepak (CVID), Ultimotion

Okay - I wasn't going to confuse the issue with this - but AFAIK (to my
little understanding of AVI file formats) this is right. The one I've been
talking about is MSVC.

However - is there not a form of AVI which has uncompressed data in it?

> (ULTI), ... Now, I'm going to speak about MSVC, which is the format
> implemented by Dieter Fiebelkorn in his AVI player.

Sounds good.

> There is no need of a DSP for decompressing MSVC format. Using the
> DSP is in fact slower than using just the MC68030. Sending/Receiving
> the datas from/to the DSP is slower than just decompressing it on
> the MC68030.

Sounds even better :-)

> Decoding a MSVC AVI file is faster on a TT than on a Falcon (and will
> always be).

So what and where is the program which will do this?

> Of course, all this message is valid only on 'standard' Falcons, which
> the is the kind of computer I (and the majority of users) have.

There seems to be a bit of disagrement about this ;-) Whilst I accept that
there are many enhanced Falcons around 'here' - I bet the majority are
still fairly basic.

:-)

Roland.

@CiX

500. Re: Screendump with SM194

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DKw3ut.G5C@cix.compulink.co.uk>
Source record: 153255

In message <960107190006248 43@acpu.com>, tderrick@acpu.com said:
>I have never heard of the SM194; is it a mono 19inch for the ST? Is
>it perhaps the Viking Moniterm 19inch that was sold with a card for
>use with the Mega ST?

Yes, I understand the 194 is a badged Viking.

Barry wilsontjb@cix.compulink.co.uk

501. atari st software

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: Robert Oyler <royler@cnmnet.com>
Message-ID: <30F21E35.571D@cnmnet.com>
Source record: 153256

I have lots of Atari St software for sale...Original disks with
documentation...lots of programs mostly games..
example Dungeon Master I and II, sundog, kings quest, time bandit,
major motion, lots of infocom games, the list goes on.
I will sell any one program for $10 (includes shipping). Must receive
cashier check/money order before will ship. If get 2 programs will
sell for $18 or 3 for $25..the more you buy the better the discount.
I can give you my phone # if anyone wants more information on the
programs available or just for verification.
Robert

502. HEWLETT PACKARD & ATARI..!!!

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <6889_hsideras@mettav.demon.co.uk>
Source record: 153257

Hi Tommi, on 07 Jan 96 you wrote:

t> Organization: Abo Akademi University
t>
t> Hewlett Packard seems to have "forgotten" all its minority customers -
t> and I don't mean the color of our skins... Just for information: their
t> new DeskJet, and probably other printer models, are ONLY DOS/WINDOWS-
t> compatible !!!
t>
t> This is because although you can use older HP drivers to get decent
t> results, you can't even install and set the better models (660C, 850C,
t> etc..) up without DOS/Windows-software! You can't e.g. align the color
t> cartridges, or tell the printer to use "A4" European paper size.
t>
t> THIS IS RIDICULOUS..!!! All we need (Amiga, Acorn and Atari users), is
t> a simple control panel program that sends the PCL commands needed to the
t> printer. Almost anyone could program one, knowing the correct codes! Yes,
t> even me, I think (and I'm a terrible programmer ;-)...
t>
t> But it's not OUR task to program one - WE DESERVE EQUAL SERVICE FROM
t> HEWLETT PACKARD !!! They _can_ provide us with the basic software, if
t> they want to. And they SHOULD DO IT !
t>
t> So, my fellow HP-users... When you send your registration cards, or
t> call the customer service - DON't FORGET TO MENTION THAT WE NEED DRIVER
t> SOFTWARE FOR OUR SHINING NEW PRINTERS !!!!!
t>
t> We paid for the fun - didn't we..? Why should we let them serve the PC-
t> and Mac users only, and let ourselves only act as the payers - without
t> any rights..?
t>
t> IT'S ACTION - NOW.
t>
t> I wrote my polite, but pretty firm letter to HP today.
t>
t> Tommi (a very disappointed owner of HP 660C)

I was interested (and disappointed) to hear this too. It may be that the
rest of their range will go the same way, so as an HP owner too (Laserjet)
I'll be interested in the outcome of this.

Well done Tommi.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#* # hsideras@mettav.demon.co.uk #

Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

503. FS: Atari ST Software

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: cpb@gatewest.net
Message-ID: <30f1f7bd.1089876@news.gatewest.net>
Source record: 153258
Cross-posted to: misc.forsale.computers.other.software,comp.sys.atari.st

The following Atari ST Software is for Sale:

All are 3.50 disk, have original manuals, boxes, and are in very good condition. Prices are in American funds. Shipping included in price.

Lemmings ---------- $13
Megal Lo Mania * ---------- $13
Moebius ---------- $13
Spirit of Excalibur + hint book ---------- $15
Ultima IV ---------- $13
Ultima V ---------- $13

* Mega Lo Mania needs a boot disk that changes the monitor to a different MHz. I don't have this disk but I am sure one can be found on the Internet.

504. HP deskjet driver First Word

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: Luk Van de Heyning <lukvdh@zeb.be>
Message-ID: <30F2BA48.4A76@zeb.be>
Source record: 153259

Perhpas "older" question.... Sorry.
I'm looking for a printerdriver for a HP deskjet 540) for FirstWord Plus.
Anyone any idea where I can find this?

Thanks!

Please e-mail me at:

lukvdh@zeb.be

505. Re: Please advise on adding EZDrive

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: mfeaver@s3.sonnet.com
Message-ID: <4cunie$das@sonnet1.sonnet.com>
Source record: 153260

Just a BIG THANK YOU to all who have responded
to my request for info! Thank you, Thank YOU!
I hope to have an EZ Drive running on my Atari
in less than a month. Couldn't have proceeded
without all your help! Thanks again so much!!

Mark Feaver

506. Re: HELP! Convert First Word to ??

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: dcohen@cix.compulink.co.uk
Message-ID: <DKwLDo.L6o@cix.compulink.co.uk>
Source record: 153261

Marcel, which is now freeware, will IIRC accept First Word (Plus) input
and will output RTF. I think there's a simpler converter around, though.

Daniel

507. Re: HENSA Archives

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <4cuom9$n4r@gti.gti.net>
Source record: 153262

Dennis McGuire (mcguired@moose.erie.net) wrote:

: Ever since the changes at HENSA last month, I have not been able
: to download files using WWW access. The files and descriptions are
: listed, but when I try to download all I get is a message saying access
: is available only between 8 PM and 8 AM. This happens even though it is
: between those hours in England. Has anyone else encountered this problem?

I get the same problem. Altho I hate to be obtuse, the time listed is
between 8pm and 8am GMT - Greenwich Mean Time?
--
Billy D'Augustine, azog@gti.gti.net
"Isn't that cute ... BUT IT'S WRONG!!!!"
http://www.gti.net/azog/

508. Re: Please advise on adding EZDrive

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: Chris Ridd <C.Ridd@imc.exec.nhs.uk>
Message-ID: <30F24E49.45D7@imc.exec.nhs.uk>
Source record: 153263

Mark Feaver wrote:
> When you say HD's do you mean Harddrives or HD floppies???
> I am looking for info on EZ135, and 32k partitions would
> require 421 of them for one 135meg cartridge! Is that a
> typo? Can you clarify please? If I am not being too

ROFL!

Yes it was a typo - Julian means 32 *Megabyte* partitions on
hard disks.

--Chris

509. Re: STOSSER

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: darmok@leland.Stanford.EDU
Message-ID: <4cv5ht$ft7@elaine35.Stanford.EDU>
Source record: 153264

Tony Greenwood (stosser@neon) wrote:

:
: The all new ATARI specific "STOSSER WWW PAGE" has now been
: updated, HTM files now total 69, thats over 650,00bytes of ascii,
: some graphics are on the pages but not enough to slow CAB down ;)
: Total page size 684,000 bytes with 89 files,
:
: All mistakes made in the first attempt have now been rectified,
: more links have been added as well as FAQ, and programming
: tutorials,

: The page was made using Everest and CAB of which I am a
: registered user, so Atarians will have no problem linking to it or
: around the various pages, The page can be viewed in Atari low rez
: 320x200 and 16 colours, but it is advised that Meium 640x200 is
: used as some pages will be more readable, but thats up to you,

All sends very awesome...
now what is the URL address please? ;-)
cool!
bye

510. IBM 24pin A3 driver software needed...

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: pyrex@mail.freenet.hut.fi
Message-ID: <4cuunl$ps0@freenet.hut.fi>
Source record: 153265

I`m desperately looking for driver software to my IBM 24pin
A3 proprinter... Currently I have only driver to old protext
and that doesn`t help much because I`d need to print some
greyscale pictures/text with decent fonts, so I`d need driver
for that printer to use with some Falcon program that can do
something better than just system font text... or drivers
for some ST software might also be ok, if for some good soft
I happen to have... Answers please!

---
pyrex@freenet.hut.fi

--

511. FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <5265dbrewood@nest.demon.co.uk>
Source record: 153266

In a message of 09 Jan 96 slc.dennis.bishop@muskrat.com (90:100/106)
woffled to All
:

sdb> There is a Fidonet hub right here in Honolulu, it's the CoConut
BBS,
sdb> I'll have to find out their node number, but they have the
fidonet
sdb> sysop base and the blinklyterm support base too. Can I make
contact
sdb> that way? I've got to watch my L.D. calling, I'm on a fixed
income.
sdb> Do you use Blinkyterm or the gem
Stemper?

Not sure if you were writing to Bill or myself here. I do not think NeST
has access to that BBS, and we do not use fidonet address's we use our own
zone 90 address's, wheras Atarinet uses zone 51. I myself now use Semper
although I have used BNinkleyterm in the
past.

Cats 'n' Birds 'n' Greeks - Daron -
dbrewood@nest.demon.co.uk

--
The christmas spirit is not something to
drink.

--

512. Re: Linux & Afterburner040

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: Thorsten_Floeck@w2.maus.de
Message-ID: <199601092244.a1621@w2.maus.de>
Source record: 153267

Hello Renaud,

RH>I have a falcon with an Afterburner and I'd like to install linux. But
RH>bootstrap.ttp doesn't work. Firstly it believe my falcon to be a
RH>Medusa and secondly, it stops after writing "Booting Linux..." Can
RH>anybody help me ?

Roman Hodek, myself and as tester Thorsten Kruse with his Afterburner are working on this problem. Until now, a hack for the bootstrap exist, but the booting stopped at the beginning of the kernel (head.S) during the initialisation of the MMU.

Is anybody out there, who knows something about bus-snooping implementation in the Afterburner?

Renaud, please contact me using this e-mail address (more save than this address): floeck@wctc6.chemie.uni-wuppertal.de.

Floecki

513. Re: it seems to work!

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4cupu1$biv@studs.sci.kun.nl>
Source record: 153268

In <5226rcain@nest.demon.co.uk> rcain@nest.demon.co.uk (Roger Cain) writes:

>On 07 Jan 96 guy@swampdog.demon.co.uk wrote:

>> Back in the dark old days of PC architecture, surely someone could
>> have said "let's put a decent 2nd processor into the PC as standard.
>> We'll just let people do their own thing with it".
>> If this has happened, I'm sure the PC would actually be a nice
>> machine, hardware-wise, and still have the mouldy old 80x86 for
>> backward compatibility.
>Yes. I'm sure you are right here. When Microsoft see the end of the road
>approaching they will encourage a new breed of PC which will have a viable
>modern architecture as standard but will contain an emulation (by h/w or
>s/w) of the current PC. With reasonable deals on "s/w trade-in" the switch
>to a new architecture should be pretty painless. My only concern is why
>they have not done this sooner as investment in s/w products conforming to
>the current architecture is very expensive.

There's just one thing I don't understand with this backward
compatibility thing. Intel keeps producing chips that get the same
stuff done, only at a higher temperature :-). `No, no, we can't do
anything new, people _demand_ backward compatibility'. My guess is,
they _don't_.

After all, the minute Win95 arrived, everyone en masse trashed their
old software and got Gizmo for Windows 95, Foobar for Windows 95 and
BuzzWhopper for Windows 95.

So why can't they launch a decent PPC architecture, if need be with a
Windows 96 for PPC, together with Gizmo for PPC, Foobar for PPC and
BuzzWhopper for PPC?

Don't overestimate PC users. They will buy what you tell them to,
anyway.

And _we_ would have nice cheap boxes to port MiNT to. (Will MiNT be
ported to the BeBox? Only half joking :-)

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

514. Cab/Stik bombs

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <821299888_OASIS_@ajrose.demon.co.uk>
Source record: 153269

I seem to have been going through a particularly bad patch lately of bombimg out (2 bombs) whilst loading in graphics. One site in particular seems to be completely made up of graphics, none of which give descriptions when in text-only mode (poorly coded, IMHO).

Has anyone figured out why these problems occur. In fact do many people have the same trouble. It seemed to be working fine for a very short time, but at the moment lots of sites give the same response - 2 bombs, 68000 exception (error code -69) - seriously hampering my surfing.

In the case described I seemed to be able to load some of the graphics but not others. I never got far enough in to tell the difference. Is CAB dealing properly with interlaced GIFs, or is this causing the problem?

I'll try and track down the source code for the sites I'm having trouble with. Any suggestions meantime?

Andrew

--

---
andrew@ajrose.demon.co.uk
---

515. Re: My MiNT Setup

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: jkenny@ionews.io.org
Message-ID: <4cv9f6$s30@ionews.io.org>
Source record: 153270

Roland

When I use the -t option with minit.prg to test the procedure I get a message:

Sorry sector size 4096 not supported

I've been told by someone else that he infact reformatted with this sector size. I think it was done with ICD utilities but I didn't do it so I'm not sure. Will I have to reformat the drive using another sector size?

Thank ye, thank ye

Jonathan <jkenny@io.org>or<al220@torfee.net>

516. Re: Email address for Emagic?

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: cb170@city.ac.uk
Message-ID: <4cul7i$9k@bambam.soi.city.ac.uk>
Source record: 153271

hallvart@sn.no (Hallvard Tangeraas) writes:

>Does Emagic have an email address?

emagic@oro.net gets you EMAGIC USA.

EMAGIC Germany do not have one yet (they're working on it...)

>I'd like to know if they really have abandoned Notator SL like I've
>heard rumours about, and if not- send them a list over improvements
>for an updated version. It would be nice if it could interact a little
>better other programs for one.

YES THEY REALLY HAVE ABANDONDED IT. No more will be done to it. I know
the developers (nice guys) and all their considerable efforts are
expended on Logic nowadays.

--

|> | | WWW: http://web.city.ac.uk/~cb170
|> E |\| |-| /\ |_ |_ EMAIL: benj@city.ac.uk
----

517. Re: Notator SL (was Re:Magic or Geneva?)

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: cb170@city.ac.uk
Message-ID: <4culfi$b4@bambam.soi.city.ac.uk>
Source record: 153272

>I have been in contact with E-Majic re these issues.

>Last update of Notator SL is 3.21

This is the NSL version that works with the Logic dongle.
The last standalone version is 3.2

>Last update of Creator 3.16 (I think - I know there is an update to 3.1)

>They then developed E-Majic Logic which is a complete rewrite
>and much improved. However, many people still like Notator. The
>criticism has been getting to grips with the increased
>complexity, which most don't want and I personally know of two
>Logic owners who have timing problems when a lot of tracks are
>playing, running it on an STE 4meg Atari. Emajic's reply to this
>is to say that reliability is not certain on these machines.
>Another time also saying that `after all it is running on a very
>slow 8mz computer'

>re Atari development (E-Majic)

>I haven't heard the latest but about two months ago they were
>planning on dropping the development for the Atari computers.
>They see it as a bad investment for the future.
>However, rumour has it that if enough Atari Notator/Creator
>owners emailed or otherwise let E-Majic know that they still
>want them in the Atari market there might be a slim chance of a
>re-think.

A very slim chance... :)

>re support on E-Majic WWW page

>Same story, most Atari Notator owners keep to themselves and so
>there aren't a lot of messages and help tips there.#

Well the current EMAGIC state of the art is Logic, and that's where most
of the activity is. There is ocasional stuff about NSL on the Logic users
list (where EMAGIC frequent), but no stand alone stuff.

There are still many Notator users out there though - maybe some kind of
mailing list or something should be done...

--

|> | | WWW: http://web.city.ac.uk/~cb170
|> E |\| |-| /\ |_ |_ EMAIL: benj@city.ac.uk
----

518. Re: Please advise on adding EZDrive

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: Julian_Reschke@ms.maus.de
Message-ID: <199601092053.a50453@ms.maus.de>
Source record: 153273

In article <DKvK3x.A70@cix.compulink.co.uk>, Malcolm Riley
(mriley@cix.compulink.co.uk) wrote:
:> >Unfortunaeately I can forsee a quite huge problem. Floppy disks between
the
:>PC
:> >and Atari can be transfered with few problems but Hard Disks unfortunately
:>cant!
:>
:>AIUI in the UK System Solutions sell an alternative hard disk driver
:>program called, er, Hard Disk Driver (seriously), or HDD for short. The
:>latest version (V4.5 i think) includes a program which allows a
:>PC-formatted hard disk to be read by an Atari.
:>
:>This would enable a PC-formatted Syquest disk to be used with an Atari.
:>Where you can get it from outside the UK i don't know, i think HDD may be
:>a German product. Toad may do it, so that could be a place to start from.

This also applies to AHDI (>= 3.0, HuSHI (since years), ICD (since years)
and probably every other driver updated since 1990).

519. Re: .SPS, .SPX, .SPC

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.290.000A9A34@cfcsc.dnd.ca>
Source record: 153274

```
>> In article <DK5wLA.C6K@freenet.carleton.ca>
>> bk728@FreeNet.Carleton.CA (Andrew D. Heath) said:
>>>I was given some disks with a lot of files wit these extensions on them.
>>>I have successfully transferred them to my PC, but they seem to be
>>>graphics files, and I do not know the necessary software to view them.
>>>Any suggestions would be appreciated.
PaintShopPro won't do it. Try Graphics Workshop, go to ftp.north.net
/pub/alchemy
for more convertors try http://www.public.iastate.edu/%7Estark/gutil_sv.html
bonne chance.good luck
```

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CFCollege, Toronto, Ontario, Canada===Qu&#65533;bec dit oui, Qu&#65533;bec dit non===
ken.macdonald@canrem.com, Qu&#65533;bec, la nation dans le pays du Canada

520. -->Will Linux or any other OS run under MagiCMac<--

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4cuv5a$agb@newsbf02.news.aol.com>
Source record: 153275

I have MagiCMac up and running on my Quadra 660AV, could I run Linux or another form of UNIX, is there a NeXTStep Shell I could use? I wish there was QuickFlix for MagiCMac : (.

521. FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <5266dbrewood@nest.demon.co.uk>
Source record: 153276

In a message of 09 Jan 96 From: guitarra (90:100/106) woffled to All
:

Fg>
100345.2350@compuserve.com
Fg>

Fg> this is the e.mail
address
Fg> For Black
Scorpion

AFAIK that is Titan
designs.

Cats 'n' Birds 'n' Greeks - Daron -
dbrewood@nest.demon.co.uk

--
I know the depths I reach are
limitless.

--

522. FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <5270rcain@nest.demon.co.uk>
Source record: 153277

On 09 Jan 96 scotty@nanonano.demon.co.uk wrote:

s> Is there any other hard disc tools which I could use to format or
zero
s> a partition which would work with the Gasteiner Hard
disk?

Yes. Almost any! Look for the ICD or Supra utils. AFAIK the Gasteiner disc
is no different from any other SCSI connected
device.

Roger
rcain@nest.demon.co.uk

--

523. Re: looking for midi / piano teaching program

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: johnfoy@ix.netcom.com
Message-ID: <4csrt2$r07@ixnews8.ix.netcom.com>
Source record: 153278

In article <macdonald.288.000AB7AF@cfcsc.dnd.ca>,
macdonald@cfcsc.dnd.ca (Ken Macdonald) wrote:

>well you could use 'Pianistics', available from ChroMagic
>[jimcollins@delphi.com]

found a reference about this and sent email to jimcollins but he has yet to
reply...

thanks

Yesterdays decisions put us in life where we are today.
Todays decisions will shape our future. Choose wisely.
This is not a political statement, just common sense.

John Foy
johnfoy@ix.netcom.com

524. FS: 1040 ST + two monitors

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: "H. Yim" <hyim@u.washington.edu>
Message-ID: <Pine.A32.3.91j.960109104957.24370C-100000@mcclintock.u.washington.edu>
Source record: 153279

For sale:

-1040 ST 1 meg RAM
-SM 124 monitor
-SC 1224 color monitor

Rarely used (probably less than 10 hrs on the black and white
monitor). Best offer + you pay shipping.

Harry
hyim@u.washington.edu

525. Falcon buffer mod

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <4cu940$aqv@gti.gti.net>
Source record: 153280

I downloaded at set of docs entitled "CPU_ACEL", which is a series of hardware mods that you can do to speed up the Falcon (not by a whole lot, tho). One of the first things it tells me I should do is to install the "buffer mod"; while this looks extremely easy to do (just a matter of one component and a couple of wires), I am curious as to what this does? I may or may not do the other mods, but this one looks like it can be done in a matter of minutes.

--
Billy D'Augustine, azog@gti.gti.net
"Isn't that cute ... BUT IT'S WRONG!!!!"
http://www.gti.net/azog/

526. Re: MagiC vt52 problems

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: and@sun1
Message-ID: <4ctann$d82@newsserver.rrzn.uni-hannover.de>
Source record: 153281

dave (dave@mbha.demon.co.uk) wrote:
: Why and why? I use Ease becuase of all the desktops I have tried (and I have
: tried most of them), it suits me the best. Your comment must have been prompted
: by some problem(?). Changes.prg. What effect do you think this might be having?

Ease does not support the system sufficiently (no aliases, no long filenames,
no background disk operations, own colour icon support that uses too much
memory). But it's ok if you do not mind this. Or wait for an update.
changes.prg is a resident program that modifies system trap(s). In a
reentrant system this is a very dangerous strategy and I do not know if
this program does not have any bugs. So it is just a risk.

ANDREAS KROMKE

527. Re: CAB.OVL ???

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: Geburah@kether.snafu.de
Message-ID: <GAJWCDBKUP@kether.snafu.de>
Source record: 153282

High !

Ok
once more: at the end of recieving a file like "000054.GIF" or, "0000XX.__"
often a massage like this crashs the CAB.OVL it looks like this:
RUNTIMERROR 163-165 IN ADRESS F$1234XX

I get it realy often, especialy in "ATARI Sections" ;-((

It dosent metter if i run my FALCON without anything, or just what i need. !

Please help what could it be ! ;-))

CIAO
Renï¿½

--
* /-:) Rene Ceron Palomino ; Geburah@kether.snafu.de (:-/ *
* rene_ceron-palomino@b.maus.de *
--

528. Re: HEWLETT PACKARD & ATARI..!!!

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: trek@ihgp114r.ih.att.com
Message-ID: <4cub05$q99@ssbunews.ih.att.com>
Source record: 153283

In article <4cn464$ge@josie.abo.fi>,
Tommi Hietavuo TKKK <thietavu@news.abo.fi> wrote:
>Hewlett Packard seems to have "forgotten" all its minority customers - and
>I don't mean the color of our skins... Just for information: their new
>DeskJet, and probably other printer models, are ONLY DOS/WINDOWS-compa-
>tible !!!
>
>This is because although you can use older HP drivers to get decent
>results, you can't even install and set the better models (660C, 850C,
>etc..) up without DOS/Windows-software! You can't e.g. align the color
>cartridges, or tell the printer to use "A4" European paper size.
>
>THIS IS RIDICULOUS..!!! All we need (Amiga, Acorn and Atari users),
>is a simple control panel program that sends the PCL commands needed
>to the printer. Almost anyone could program one, knowing the correct
>codes! Yes, even me, I think (and I'm a terrible programmer ;-)...
>
>But it's not OUR task to program one - WE DESERVE EQUAL SERVICE FROM
>HEWLETT PACKARD !!! They _can_ provide us with the basic software,
>if they want to. And they SHOULD DO IT !
>
>So, my fellow HP-users... When you send your registration cards,

OR even when you just think about getting a new printer - call HP
and ask them if software is available for your favorite machine to
control their newest printers - or whether you need to turn to Epson
or one of their other competitors for your printing needs. That's
more likely to get noticed if enough of us do it.

Or just write a letter right now telling them you have been a
customer in the past (if you have that is) and that you will be
buying a printer in the future but won't consider their printers
if they don't support your preferred platform. (I'll work on my
tonight - email me if you need address or sample.)

>or call the customer service - DON't FORGET TO MENTION THAT WE NEED
>DRIVER SOFTWARE FOR OUR SHINING NEW PRINTERS !!!!!
>
>We paid for the fun - didn't we..? Why should we let them serve
>the PC- and Mac users only, and let ourselves only act as the
>payers - without any rights..?
>
>IT'S ACTION - NOW.
>
>I wrote my polite, but pretty firm letter to HP today.

>
>Tommi (a very disappointed owner of HP 660C)

I think business is a bit like a democracy - you have to be ever vigilant for those things that will erode your quality of life, your beliefs, your standards and then when found, you have to fight to preserve what is right. That means voicing an opinion, request help from others who like you, believe a particular way. You have to invest a bit of yourself - and if you are a stock holder, you have an even greater opportunity to be heard - by raising a resolution - or at least the question, at the annual stock holders meeting.
Wayne Booth

529. User Group Meeting Notice

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: nickd@vpnet.chi.il.us
Message-ID: <1996Jan9.052220.15178@vpnet.chi.il.us>
Source record: 153284
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

The Suburban Chicago ATarians (SCAT) user group will hold its January meeting on Tues. Jan. 16 at 7:30 PM at the College of DuPage, Room SRC 1048 (at the North end of the cafeteria, which is at 22nd St. and Lambert Rd., in Glen Ellyn). There will be one or more demo(s); at least one is determined at this point, but the demo-giver wants to surprise us. Anyway, we always have a good time.

Everyone is welcome to attend. (Especially anyone who is thinking of joining SCAT :-) Feel free to bring your family.

For more information, send me E-Mail at one of the addresses below. [If this article shows up outside the greater Chicago area, I apologize - the "chi" distribution may not work (at all sites) now. Say, if you're travelling to the Chicago area and will be free that evening, feel free to stop by!]

Nick DiMasi, SCAT President

dimasi@ssd.comm.mot.com (temp., read M-F except holidays & vacation)
nickd@vpnet.chi.il.us ('perm.', read once or twice/week)
TURBONICK@delphi.com (" " " " " ")

530. Linux & Afterburner040

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: Renaud.Hacquin@scinfo.u-nancy.fr
Message-ID: <4ctp31$ip2@arcturus.ciril.fr>
Source record: 153285

I have a falcon with an Afterburner and I'd like to install linux. But bootstrap.ttp doesn't work. Firstly it believe my falcon to be a Medusa and secondly, it stops after writing "Booting Linux..."
Can anybody help me ?

(Sorry for my poor english.:-<)

hacquin@scinfo.u-nancy.fr

531. Re: KGMD vs Distr. Kit

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30f2ae2015e2b24@sn.no>
Source record: 153286

```
>Very clearly : Go for KGMD. This is a recent release, opposed to the MDK,
>which is outdated by far (it's from 1992, if I remember right). KGMD is
>also more complete (more consistent, more packages ...)

Where can this distribution be found on the net? URL, FTP???

Hallvard
--
_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/
Greetings from Norway!- Land of the midnight sun

URL-hyperlink launchpad >> http://www.sn.no/~hallvart/
```

532. Re: Notator SL (was Re:Magic or Geneva?)

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30f2ae2415e5635@sn.no>
Source record: 153287

Mario Becroft (mbecroft@iconz.co.nz) wrote:

>They then developed E-Majic Logic which is a complete rewrite
>and much improved. However, many people still like Notator.

Yes, I do for one. I know that I haven't used a fraction of it's power yet, therefore see it as a total waste of money to upgrade to another program.
Another thing is the learning curve which is quite steep. I still haven't gone through the whole "phone book" that came with the program. I'm more into trying out things and getting into the manual if I'm stuck.

But I still get a little irritated by the program messing up other things in my system and being very picky about auto programs and accessories. Unlike the typical Notator/Creator user as C-Lab (Now Emagic) sees/saw it I use my STe for *everything*- it's not just a "music computer". they should make the program a little more user friendly regarding the system.

By the way, that's "Emagic" and not "E-majik" ;-)

>The
>criticism has been getting to grips with the increased
>complexity, which most don't want and I personally know of two
>Logic owners who have timing problems when a lot of tracks are
>playing, running it on an STE 4meg Atari.

Hmmm.... so does this mean that Logic really isn't suitable for a regular ST/F/M/E?
What kind of "timing problems" are you talking about, and how many tracks?

>Emajic's reply to this
>is to say that reliability is not certain on these machines.
>Another time also saying that `after all it is running on a very
>slow 8mz computer'

Stupid excuse in my opinion... but then again what do i know, as i've only got Notator SL and not Logic. I guess we are bound to meet the wall at some time, but really- seeing Notator perform is quite impressive when you can do edits etc. while the program is running.
Anyone tried it with NVDI? Does it make a *big* difference in speed? i notice that screen updates take a long time, especially while in notation.

>I haven't heard the latest but about two months ago they were
>planning on dropping the development for the Atari computers.
>They see it as a bad investment for the future.

Sad news indeed for us who have invested a great deal of money into these systems when the company seemed *VERY* serious about the Atari platform (well, they only supported one platform at the time- but the point is that they seemed serious about it, and I had a feeling they would be around for a long time, supporting their products and make it a safe investment).... I'm sort of starting to regret it now, and wondering if I should have bought Cubase instead as I understand they still support their software.

>However, rumour has it that if enough Atari Notator/Creator
>owners emailed or otherwise let E-Majic know that they still
>want them in the Atari market there might be a slim chance of a
>re-think.

Ah- that's at least a little good news... some hope.
Would you mind posting their email address then so we could do just that?
I'm definitely going to air my views to them. I've got nothing to loose.

>re support on E-Majic WWW page

>Same story, most Atari Notator owners keep to themselves and so
>there aren't a lot of messages and help tips there.#

Well, that's just because there isn't a "hangout" place for Notator/Creator users as far as I know- I'm sure a lot of us hang out in this group as well as the "synth" newsgroup (forgot the whole name of it).

Ben Hall in the UK (posted a message in this thread) has a web page with a lot of stuff regarding Logic (I think), but I don't think it has much or anything about the above-mentioned two programs.
Anyway, the URL to his web page is: http://web.city.ac.uk/~cb170
(Don't take my word for it that this page contains Logic stuff, but my memory keeps telling me so- it's been some time) ;-)

I believe there's also a mailing list which I see from my archives has the address: mtvb@rivm.nl
I guess this is to the maintainer of the list. It says "Emagic/C-lab mailing list", but I'm not sure about the details.

Regarding Logic I also found the following:

ftp://ftp.mcc.ac.uk/pub/emagic Emagic (Logic) FTP site

>I would like to compile a list of user tips and hints or brief
>descriptions of how people are using their sequencing system.
>If you read this please respond in this group and pass the idea
>on to others

That would be a great idea! Maybe you could make a "template" so that we'd know what to tell you.

>So all you Atari Musos get finger to computer key or let the
>development die!

Done... for my part anyway.
Now, let's all get something started here and "pressure" Emagic a bit if only just to say "we're still here, and we're still using your products". One thing is for sure- if we don't do anything nothing will happen and they probably will abandon the ST platform. Now we don't want that do we?

Hallvard
--
_/
Greetings from Norway!- Land of the midnight sun

URL-hyperlink launchpad >> http://www.sn.no/~hallvart/

533. PGP-what is it? (was Re: PGP - is it legal ?)

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30f2ae2415e6216@sn.no>
Source record: 153288

Can someone explain to me the principles of PGP and how it's used.
I know that it's some sort of encryption system for email messages,
but apart from that I'm clueless.

Hallvard
--
_/
Greetings from Norway!- Land of the midnight sun

URL-hyperlink launchpad >> http://www.sn.no/~hallvart/

534. CAB not working for me

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: ad477@freenet.unbc.edu
Message-ID: <4cvq3s$iou@freenet.unbc.edu>
Source record: 153289

I realize that many of you have already spent hours dealing with petty questions like this, but I just found out that my 'ol Atari Mega STE 4 can browse the web.

PROBLEM: I've set up both STiK and CAB the way the instructions come (I downloaded from TOAD systems). I'm using CAB 1.0a and the version of STiK that came with it. After getting it all set up, and checking the DNS settings and the IP address settings mutltiple times, I still cannot connect to web sites. I am having no problem connecting to my web server, using a SLIP connection. When I click on URL in CAB and type in the full URL (including the HTTP://) my modem sends information like crazy, but even after I recieve tidbits of data, CAB stalls at just a blank page. I am using a 2400 baud modem. Could this be the problem? I'd apprecate feedback. PS - my 'net connection works fine on a 486 with Win95, so I don't think that they're the problem.

Thanks for your help.

--
~~~~~~
Glenn Howard Freenet: ad477@freenet.unbc.edu
2nd Year Computer Science Student University: howag000@ugrad.unbc.edu
ATARI STE USER :)
~~~~~~

535. Re: PGP - is it legal ???

Newsgroup: comp.sys.atari.st
Date: 1996-01-09 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <4cuuvq$d04@gti.gti.net>
Source record: 153290

Daniel Cohen (dcohen@cix.compulink.co.uk) wrote:
: The documentation that comes with PGP explains the situation in some
: detail. It's not clear whether any US legal cases will succeed, and no
: British law has been broken.

If I understand it, pgp cannot be _exported_ outside of the USA. What
I would take that to mean is that a US citizen cannot take it out
of the USA. If the license said "cannot be imported (to non-USA)"
then that would be absurd - how could the USA prosecute a UK citizen?
So while a person outside of USA might be able to get their hands on
PGP, a person in USA cannot give it to his British friend. Some
ftp sites may even deny access based upon your country of origin?

--
Billy D'Augustine, azog@gti.gti.net
"Isn't that cute ... BUT IT'S WRONG!!!!"
http://www.gti.net/azog/

536. FS: SLM 804 Laser Printer

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: dwhite@in.on.ca
Message-ID: <4d18rd$1pr@jade.in.on.ca>
Source record: 153104

FOR SALE:

SLM-804.

Good condition. Needs toner. Includes interface.

$50 US + shipping.

537. Re: wanted atari st hardware.

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: mrburkley@delphi.com
Message-ID: <BLJknYq.mrburkley@delphi.com>
Source record: 153154

Mark,

If you are looking for PD software I can recommend Suzy B's Software.
They (I, really) are a wonderful source for all sorts of PD files. Right
now we have about 11,000 files cataloged. You may have read some of my
descriptions in my Atari Explorer Online articles, "The Unabashed
Atariophile." We also have a two vol. CD set with all of our files
on it.

The catalog comes on two disks (uncompresses to five disks), and we ask
$2 US to help cover our costs.
Our address is:

Suzy B's Software
3712 Military Road
Niagara Falls, NY
14305

716-298-1986

--Michael Burkley

538. Re: looking for cd-rom with ST/STE/TT software

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: mrburkley@delphi.com
Message-ID: <BLJnnIg.mrburkley@delphi.com>
Source record: 153155

Dana,

Thanks for the plug about Suzy B's Software and our two vol CD set!
Of course I agree with you!

--Michael Burkley
The Unabashed Atariophile

539. Sources of Atari info

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: msh@den.mmc.com
Message-ID: <4d13rf$l8h@tel.den.mmc.com>
Source record: 153156

Hello, all! I have some technical questions I'd like to ask, but I was hoping to scan a FAQ first. However, I can't seem to locate one; and the FAQ lister at Ohio State doesn't know of one for this newsgroup. (<gasp> Can it be?!) ;^) So I guess I'll have to go ahead and ask a question or two. (If anybody does know of any general FAQs for the Motorola-based Atari systems, please let me know of them as well.)

1) I know there's basically a difference between ST-RAM and TT-RAM (aka Fast-RAM), but I'd like to know what exactly that difference is.

2) If I buy a Falcon (hopefully soon!) with i MB of RAM (i = {4,14}), is that ST-RAM, TT-RAM, or some combination of the two? Comments I've seen here have hinted that it's ST-RAM and not TT-RAM.

I'll leave it at that for now, because some of my questions hinge on the answers to the above. Thanks in advance for any illumination!

--Michael

Michael Hill <>< Isaiah 9:6 | "Jesus Christ atoned for sacrifice
Michael.Hill@den.mmc.com | For all those who believe
Aerospace/Software Engineer | You must be born again
Lockheed Martin Astronautics | Free yourselves from sin"
Alan Keyes for President '96! | -- Angelica, "Time and Time Again"
---In a marketplace (like the one of ideas), not everything has equal value!---
Did you ever notice that everybody in favor of abortion has already been born?!

540. Re: looking for cd-rom with ST/STE/TT software

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <BpDHnir.dpj@delphi.com>
Source record: 153157

<mrburkley@delphi.com> writes:

>Thanks for the plug about Suzy B's Software and our two vol CD set!
>Of course I agree with you!

You're very welcome, Michael! How can I not recommend such a terrific
collection of software?! <g>

Dana @ STReport International Online Magazine

541. Re: SCSI/ZIP Drive-Drivers

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: mrburkley@delphi.com
Message-ID: <BpLF3wr.mrburkley@delphi.com>
Source record: 153158

Steve,

The ZIP drives are four times faster than your hard drive? I can't believe that your hard drive can be that slow! I had a ZIP drive on my PC (a parallel port version) and it was so SLOW!!! I know that the SCSI version is faster, but I didn't think it was that much faster. The EZ 135 drive from SyQuest is faster, the disks per meg are less expensive, and the drive seems to be of a higher quality construction.

--Michael Burkley

542. Re: ez drive

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: mrburkley@delphi.com
Message-ID: <BrMmnKt.mrburkley@delphi.com>
Source record: 153159

Patric,
You can buy the EZ carts from Toad Computers for $24.95 each or from
PC Connections in NH, or Mac Connections from wherever.

--Michael Burkley

543. Re: educational software

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: mrburkley@delphi.com
Message-ID: <BrFH-at.mrburkley@delphi.com>
Source record: 153160

Colin,

Check out Suzy B's Software. Their disks are all DS unless you ask otherwise. You could get the software you want on single-sided disks from them (from me actually, since I help run the company). We have a wide range of children's educational software, practically all that has been released PD for the ST. Our catalog listing all 11,000+ files is $2 on DS disks (two disks) or $3 on single-sided disks (four disks). You pick and choose just which files you want on your disks.

Suzy B's Software
3712 Military Road
Niagara Falls, NY
14305

716-298-1986

--Michael Burkley
The Unabashed Atariophile

544. Monitor

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: ola@aegis.nitco.com
Message-ID: <ola.35.000729FA@aegis.nitco.com>
Source record: 153161

```
Atari SM-124 Monitor For Sale $30.00
Email ola@aegis.nitco.com
```

545. Looking for Word Processor for St

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: kwd9152@is2.nyu.edu
Message-ID: <4d0dfr$31q@cmcl2.NYU.EDU>
Source record: 153162

Hey... I have an MEGA STe... and I need a word processor... and perhaps a better term program...

Can anyone give me any recommendations? I really don't think ST Writer Elite holds its own any longer in this day and age... :) What's the best shareware product out now?

In the terminal program end, I've actually resorted to using FLASH 1.6 for the past few months--- it seems to work best w/ UNIX connections to the net...

Storm is nice, but it has this tendency to lock up on me(anyone else?)... the other option would be Stalker, but it's kind of slow...

connect won't allow an 80 column screen w/o having to scroll across for the last 2 or so characters, and that annoys me...

Anything else out there? Uniterm? yeah, it's okay, but the capture buffer isn't as good as the above mentioned programs.

--

/_//\ Kevin W. Dolorico
\o o/ http://www.j51.com/~tmaster/
_/ Not quite a renaissance man, but close. :)
[Schmeep@NYU] [Technomaster] [Tenor-Madness]

546. Zip Drive / Gesoft

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: tateh@jolt.mpx.com.au
Message-ID: <4cv0ob$eaj@inferno.mpx.com.au>
Source record: 153163

I have been reading the thread about the zip drive and the ICD link. Can anyone tell me this. I have a hard drive from Gasteiner (with the Gesoft adapter (is that right??)) can I then add a zip drive to this set up ie. both it and the normal drive??

I would appreciate anyones point of view as I don't want to get one to find that it will not work.

--
```
=========================================================================
* Peter, | tateh@mpx.com.au ... e-mail *
* ...with Caitlin & Malvern | 3:712/5 ... FidoNet *
* - the *Wonder* STs! | 90:6/0 ... NeST *
* *TaTeh Music* | 51:802/1 ... AtariNet *
=========================================================================
```

547. Re: formatting hard disk

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: etbauer@informatik.tu-muenchen.de
Message-ID: <4d0q85$e9@sunsystem5.informatik.tu-muenchen.de>
Source record: 153164
Cross-posted to: fr.comp.sys.atari,comp.sys.atari,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

>a friend of mine got 2 hard diks from PC. These disks are SCSI disk, Prodrive
>LPS 120 and 340 from Quantum.He's working with Hushi scsi tool and can read
>sectors, verifie these but can't partitionnig nor installing a bootsector. It
>seems that these disks are low-level formatted, and that he can't do nothing.

Some drives need arbitration, meaning the computer has to identify itself with
its own SCSI-Id when requesting data. Since the TT is the only Atari-computer
with a proper SCSI-interface, this problem should only occur on ST-computers (I
don't know about falcon) when using disks via ACSI-port, because ACSI works
without arbtitration. But it seems strange to me that you can read sectors. On
which Computer does your friend run his drives ?

Eddi

--
_____The Keyboard-Cowboys
(____ __ _ __ __
_____) (|_ (|) |-) (-_
etbauer@informatik.tu-muenchen.de |

548. CAB/CAB.OVL & MiNT+Minix partition

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: johan.nordlander@engelska.umu.se
Message-ID: <johan.nordlander-1001961208100001@johan.eng.umu.se>
Source record: 153165

How do I get CAB and CAB.OVL to find its way out in the world through STiK, when installed on a Minix partition under MiNT? The problem: It refuses to go beyond "RESOLVING HOST ....".

--
Johan Nordlander Atari TT/30 & Mac Quadra 800
Department of English Linguistics -- a profession
Umea University not an opinion!
S-901 87 Umea, Sweden
E-mail:johan.nordlander@engelska.umu.se
http://johan.eng.umu.se/myhome.html

549. To UK atari netters....

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <821369684_OASIS_@ajrose.demon.co.uk>
Source record: 153166

I'm getting increasingly frustrated with the lack of service from Demon, who were always the recommended IP for Atarians (cf. ST Format etc). Any one out there in the UK like to point me into the arms of soomeone else who'll welcome me AND provide a decent service (ie. phone not engaged, news server available during non-peak phone rate hours) with local POP in London?

Andrew

--

---

andrew@ajrose.demon.co.uk

---

550. Re: Using VGA with ST.

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: davef@impala.inmos.co.uk
Message-ID: <4d0hpn$opb@milkwort.inmos.co.uk>
Source record: 153167

In article <4cjh7b$6up@cpca3.uea.ac.uk>, Somebody Else <whoami@uea.ac.uk> writes:
|>
|> I'm wondering if anybody has been able
|> to use a VGA monitor with an STe to
|> obtain the hi-res display?
|>
The frequency of the hi-res display of an ST is different to VGA. I think that the horizontal scan rate for hi-res is 31kHz whereas VGA is around 36kHz (I think ??). There are details of connecting a multi-sync monitor on the atari archive (umich or one of its mirrors). You may be able to find a second-hand mono-monitor for about 70 UK pounds but they tend to be fairly scarce and so hold their price well.

--
+---------------------------(Dave Foy)------------------------------+
| Disclaimer: The opinions above are my own personal views etc. |
| SGS Thomson Microelectronics Ltd, |
| 1000 Aztec West, |
| Bristol, UK Email : davef@bristol.st.com |
+----------------------(+44 454 616616 X526)-------------------------+

551. Re: Falcon buffer mod

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <DKzCJE.L1r@news.hawaii.edu>
Source record: 153168

azog (azog@gti.gti.net) wrote:
: I downloaded at set of docs entitled "CPU_ACEL", which is a series of
: hardware mods that you can do to speed up the Falcon (not by a whole
: lot, tho). One of the first things it tells me I should do is to install
: the "buffer mod"; while this looks extremely easy to do (just a matter
: of one component and a couple of wires), I am curious as to what this
: does? I may or may not do the other mods, but this one looks like it can
: be done in a matter of minutes.

The buffer mod is to eliminate crackling noise that occurs during direct
to disk audio recording with program such as Cubase Audio and Logic
Audio. It may have other advantages that I am unaware of.

Aloha,

The Borg
jperez@uhunix.uhcc.hawaii.edu
President - Atari Computer Enthusiasts of Hawaii (ACE-HI)
Falcon030 - STacy25 - Portfolio - 2600 - Lynx - Jaguar - 400/800 - 130 XE
----------Sorcery Computing Services----------

552. Re: HELP! Convert First Word to ??

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: Robert_Best
Message-ID: <30f3df27@p78.f503.n286.z2.fidonet>
Source record: 153169

Look for WP34.TOS on Internet servers and BBSs. You get a shareware
program that converts First Word (Plus) to Word Perfect 5 format.
That can be imported by MS Word.

Robert Best Internet rwbest@rijnh.nl Fidonet 2:286/503.78

--- ScanMail 0.70c [IOS 0.70c]
* Origin: ~ BearBoard Atari ST Fan BBS 010-4840224 ~ (2:286/503.78)

553. Linux on Mega STE??

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: andy@urban.prima.ruhr.de
Message-ID: <GAKSFGAUUP@urban.prima.ruhr.de>
Source record: 153170

Hi folks!

Since half a year I'm using Internet-services with my Mega STE. UUCP and STiK are doing quite well. Allthough I would quite like to try out Linux, as I listened to many postings which made me curious.

So could anybody please tell me, what system is needed to use Linux? Does it work on a normal Mega STE (4MB)? Or will I have to change hardware stuff? Coprocessor etc.?

I'd be happy if anybody could tell me that and perhaps give me his/her e-mail-adress in case of any problems installing Linux on my machine.

Thanks!

Andreas

554. Re: HEWLETT PACKARD & ATARI..!!!

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: Claus Brod <clausb@bbn.hp.com>
Message-ID: <30F3810C.4E78@bbn.hp.com>
Source record: 153171

-Booth,W.A. wrote:

> >But it's not OUR task to program one - WE DESERVE EQUAL SERVICE FROM
> >HEWLETT PACKARD !!! They _can_ provide us with the basic software,
> >if they want to. And they SHOULD DO IT !

There is no such thing as a *right* to receive Atari-compatible software
along with your printer. As you found out, the product is clearly
labelled as DOS/Windows-compatible, not as Atari-compatible, so if
you buy such a printer, you cannot expect Atari software to be shipped
with it.

> OR even when you just think about getting a new printer - call HP
> and ask them if software is available for your favorite machine to
> control their newest printers - or whether you need to turn to Epson
> or one of their other competitors for your printing needs. That's
> more likely to get noticed if enough of us do it.

I suspect that you won't get any Atari software from Epson, neither,
so the threat is somehow weak 8-(

So what can an Atari owner do? Sending in requests for Atari software
is certainly a good idea, although I doubt that anyone could talk
the printer folks into supplying Atari software. On the other hand,
this is a perfect opportunity for Atari shareware authors! There's nothing
which keeps anyone from getting a PCL manual and writing a small
program...

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>----------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

555. Boxs of stuff

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601092000217462@muskrat.com>
Source record: 153172

There was a post a few days ago by a guy who had a bunch of Atari ST stuff in boxs just collecting dust. I send a note to him via his e-mail address but it bounced with a message of No Such Host, if that guy reads this, can you please contact me via e-mail about your stuff?

send to: starlord@muskrat.com

556. Re: Magic or Geneva?

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: petefagc@w210zrz.zrz.TU-Berlin.DE
Message-ID: <1996Jan10.121626@w210zrz.zrz.TU-Berlin.DE>
Source record: 153173

Hello Paul,

|>Thing 1.0 truly is a fantastic desktop but IMHo Ease is much better, have you
|>tried Ease? Also MagiC or Geneva? I chose MagiC and have used Geneva on a
mates

No, I haven't tried Ease and I'm quite certain I never will. As far as I know,
Ease does't support long file names and other features - yet, I must admit.
However, Ease is fairly expensive whereas Thing cost me - lemme think - 20
Deutsch Marks; and Thing is permanently being improved.

But hey, if you like Ease, perfect. No need to argue about, right?

Regards, Peter.

****
Peter Kellogg Phone: 49 30 618 8454
Mail: petefagc@w206zrz.zrz.tu-berlin.de
****

557. Notator/Logic Owners send email!

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <4d007o$pdd@status.gen.nz>
Source record: 153174

If you are interested in letting E-MAJIC know you are still interested in their products and value their ongoing support and development, then a whole heap - that is - not just a few of you! - will need to email them to tell them so!

Remember. one or two or even 10 or 20 is peanuts to them. If you are keen then pass these addresses around and get all the Notator/Logic owners to get verbal, stop being a solitary Atari, but start frothing at the mouth a bit, otherwise, while this programme may serve you well, support and development for the Atari is as good as finished. So it is a bit selfish if you sit there and say nothing.
Only the squeaky door gets the oil!

E-MAJIC (mail them now)

Mikail,Graham mgemagic@oro.net

Lengeling,Gerhard Gerhard_Lengeling@maushh2.hh.provi.dE-Majic1

Brian Becroft (mbecroft@iconz.co.nz)
President Tariland Computer Club Auckland New Zealand

558. *** UPGRADE YOUR ST/FALCON ***

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4d0r77$e5n@huron.eel.ufl.edu>
Source record: 153175

Question: Why is everyone making a fuzz about the stock Falcon not
being this or that?

Putting cards in IBM's is some thing even OLD LADYS have to do today.

While installing that new card (even for hand scanners) may not be difficult
configuring the drivers etc. for it is usually a pain even for the experienced ones.

I know this because I havec a friend who owns an IBM repair/sales store.

So yes we have Plug and play today. I am not telling you this to argue
in pro or against the expansion deal, but just to make a point that
the reality is that:

IF YOU WANT YOUR COMPUTER TO DO MORE THAN ITS HARWARE CAN DO, THEN
EXPAND IT!

This also applies to our ST/TT/FALCON compters.

I know of some cards that are supposed to make your ST run as fast as a

TT030!

according to TOAD COMPUTERS catalog the PAK68/3 68030 can make
an ST computer run 21% faster than an stock TT030!

This cards are expensive, but they are available.

I plan to stay with my Falcon and get every nice card I can get fot
it. I like the small case because I can take it on the road, but latter
I will get another used Falcon and put it on a larger box to
welcome more cards.

****
Raymond Lohengrin classical guitarist \composer
Newberry, Florida 32669,USA
afn14016@freenet.ufl.edu
Flute & Guitar published by Piper Publications USA
****
Atari Falcon 030 14 megs RAM
Quantum 540 megs SCSI
NEC 74-1 Multispin, Double Speed CD ROM
Apex Media
Logic Audio Digital Audio Recording System
****

559. Re: INM-ATARI *** WHY BUY ATARI FALCON 030 *** Por Que?

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4cv0n5$6he@news.iesd.auc.dk>
Source record: 153176

In article <4clmid$kem@studs.sci.kun.nl>, sanders@sci.kun.nl (Sander Stoks) writes:
> In <4cljfi$ph7@news.iesd.auc.dk> chainxor@control.auc.dk (Henrik Lunardi Weide) writes:
>
> >their assembly language gets complicated and less elegant compared to the
> >68xxx processors. The Intel 80x86 is also quite a heavy bag, when it comes
> >to multitasking compared to 68xxx, the 80x86 doesn't have a supervisor/user
> >mode option, which makes programming for multitasking systems based on the
> >80x86 less elegant too.
>
> I'm no x86 programmer, but I was under the impression that these CPUs
> in fact provide seven levels of protection as opposed to the two on
> 68K. Don't ask me what it's good for, though.

These protected modes you're reffering to, are limited to multible DOSlike-apps.,
means secmented mem-accesses.

> And yes, you _still_ have to worry about segments when you code for
> x86, although it has some advantages (according to a friend of mine,
> who is quite good at x86 programming).

And what advantage might that be ?? :-)

I think it's pain in the *ss.

> >In fact, APEX does 25 frames morphing with about 30 points at about the same
> >speed than on a 486DX2-66 with the same two pictures and number of points.
>
> That is quite impressive. I will have to d/l the APEX demo one of
> these days -- but I'm afraid I will want to buy the package, which I
> have absolutely no use for except playing around. And it's a bit too
> expensive for that.

Demos can be dangerous :-))

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //

560. For Sale: Atari Mega ST system

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: "Michael W. Reed" <mikereed@mail.dmv.com>
Message-ID: <4cvh80$bd0@eagle.dmv.com>
Source record: 153177

```
For Sale: a complete Atari Mega ST2 system in good condition
- original boxes & manuals
- upgraded to 4 Mbs Ram
- 14" mono monitor
- extra floppy drive
- external hard drive (170Mb)
- handheld mono scanner
- inkjet printer
- much software (AtariWorks, Calamus, etc.)
- original disks

Looking for best price

If interested, send e-mail me to: mikereed@mail.dmv.com
```

561. Microsoft Write for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: apearce@perth.DIALix.oz.au
Message-ID: <4cv2d7$18t$1@perth.DIALix.oz.au>
Source record: 153178

I have an original disk set of Microsoft Write for
the Atari ST (Version 1.0) which for some reason has
become corrupted. Atari Customer Support could not help
me in finding out where I could get a replacement or even
an upgrade if this was available.

Does anyone know where I could get these replaced or
know of a decent Disk Doctor I could use to see what
is wrong with the original disks?

Thanks

Andrew Pearce (apearce@perth.dialix.oz.au)

562. Re: STOSSER

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: stosser@neon
Message-ID: <4d01sv$b72@neon.airtime.co.uk>
Source record: 153179

Philips Dilworth Patton (darmok@leland.Stanford.EDU) wrote:
: Tony Greenwood (stosser@neon) wrote:

: :
: : The all new ATARI specific "STOSSER WWW PAGE" has now been
: : updated, HTM files now total 69, thats over 650,00bytes of ascii,
: : some graphics are on the pages but not enough to slow CAB down ;)
: : Total page size 684,000 bytes with 89 files,

: All sends very awesome...
: now what is the URL address please? ;-)
: cool!
: bye

hehehe you missed it, its in my sig just like in the original posting ?
http://www.airtime.co.uk/users/stosser/

Cheers......!ynoT

**** Tony Greenwood ************************************
*. . stosser@airtime.co.uk . ATARI STe *
* . irc channel#atari<stosser> STAYIN' ALIVE *
************* http://www.airtime.co.uk/users/stosser/ ****

-- Send Three and Fourpence, We're going to a Dance --
.

563. Still FS

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <821268591snz@mbha.demon.co.uk>
Source record: 153180

Still for sale - Matrix Coco card. Looking for UKP 170. Any offers?

--
dave

%%%

564. Re: Questions about Falcon 030 Multimedia

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4cvjt6$arl@news.iesd.auc.dk>
Source record: 153181

In article <DKu4ts.7Hr@cix.compulink.co.uk>, rgivan@cix.compulink.co.uk ("Roland Givan") writes:
> In message <364@cypress.ukc.ac.uk>, mdg@ukc.ac.uk said:
>
> > MPEG player, as my DSP player) then a dx4-120 is about 3 times quicker
> > than a Falcon with DSP. MPEG requires about 32megs per second memory
> > bandwidth to get FULL PAL resolution video.
> > The Falcon has only about a 1/4 of this... an average
> > PC has about 30megs/s raw access to memory - more in practice due
>
> Some figures at last. Least I'm not totally out on a limb here ;-)

TT-FastRAM access is 21 MB/s. Not bad for a 6 year old machine.

Compard to ST-RAM which is only about 7-8 MB/s on a TT.

> > their large secondary caches etc. I *like* my Falcon, but I'm under
> > no illusions to how unpowered it is compared to modern PCs and
>
> Same here in respect to my TT.

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //

565. Re: INM-ATARI *** WHY BUY ATARI FALCON 030 *** Por Que?

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <4d02rv$kuc@banaan.fwi.uva.nl>
Source record: 153182

chainxor@control.auc.dk wrote:

:In article <4clndn$762@turing.fwi.uva.nl>, mdekker@fwi.uva.nl (Martijn Dekker) writes:
:> chainxor@control.auc.dk wrote:
:> :LiNUX is muuuuch faster than Win95. But yes, it is also very harddisk hungry.
:> :But as you said, a nice OS.
:>
:> who cares about harddisk hungry apps? my 486 has 1.5Gb harddisk space,
:> and it was really cheap (US$220 for 1.0Gb...).
:> The fact that I could run linux was the reason I bought the PC.
:
:In case you didn't know, LiNUX has been avaiable for the Atari for several months now.
:And it runs very fine on a standard Falcon.

I know, but linux for the pc is more uptodate, less bugs, more people
work on it so it develops faster etc etc.

:> :> so you judge the hardware of his pentium on basis of a terminal program?
:> :> come on!
:> :
:> :Of course you can't judge a computer by a terminal program, but I can pretty
:> :much confirm that all the terminal programs I've seen on the PC sucks big time,
:>
:> obviously you never used telix....
:
:That was exactly one of the programs, I was referring to - Telix.

so you didn't like telix. Well thats your opinion.
what were you objections precicely?

:> :and I've seen a lot.
:>
:> yeah right.
:
:Right.

yeah right.
;-)

:> :> again, being backward compatible is a STRONG point...
:> :
:> :Yes, but the limitations of the Intel 80x86 lies in the fact that the original 8088
8-bit is the base, and since 80x86 has to be compatible back to this old bastard,
:> :their assembly language gets complicated and less elegant compared to the 68xxx
processors. The Intel 80x86 is also quite a heavy bag, when it comes to multitasking
:> :compared to 68xxx, the 80x86 doesn't have a supervisor/user mode option, which makes

:> :programming for multitasking systems based on the 80x86 less elegant too.
:>
:> users dont care about elegant programming, they are only interested in
:> who much does the machine cost that can run the programs I need...
:
:Well, many are. But as you see, not everbody are "just" users. Some DO care.

of course. But the people that DO care should realise that they are less
than nothing compared to the total userbase, so should not expect that
modern computers are designed for THEM. That would be pretty arrogant actually.

:> Then they compare different computers and buy an x86 based machine....
:> :
:> :> :But, an Atari Falcon is a very fair comparison to a 486-66 - I have both,
:> :> :and guess which one I'm using...
:> :>
:> :> I dont believe you.
:> :In fact, APEX does 25 frames morphing with about 30 points at about the same
:> :speed than on a 486DX2-66 with the same two pictures and number of points.
:> :
:> :My FX-Falcon actually kicks the DX2's ass, when it comes to APEX.
:> :
:> :And MPEG's are played at about equal speed too. I've tried two different
:> :MPEG players on the DX2 under Windoze95 to compare with the Falcon.
:> :
:> :Seing is believing.
:>
:> you are comparing two machines by running 2 apps? strange. BTW when you
:> talk about PC's it is not enough to mention the cpu.
:
:I know that. I also know that the Falcon does not have the fastest BUS, but
:that was not my point. My point was that the Falcon can still perform like a
:486-DX2 in some areas, even though it has a slower BUS.

true.

:> Also the video
:> card, VLB or PCI etc, mainboard at 33Mhz, 25Mhz or 40Mhz? etc etc
:> are important factors...
:
:But of course, that's why I also upgraded my Falcon with a FX-Card to get
:dramatically faster RAM though-put (TT-FastRam). :-)

I believe that you upgraded your falcon. A stock falcon is really a dog.

--
Martijn Dekker | PFF: Software for X Window System and more:
Math department | Atari ST, Atari Portfolio palmtop, C64
University of Amsterdam | Apple Mac and 486DX4/100
http://www.fwi.uva.nl/~mdekker/ | http://www.fwi.uva.nl/~mdekker/pff.html

566. Re: My MiNT Setup

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: jkenny@ionews.io.org
Message-ID: <4cvlkq$t7h@ionews.io.org>
Source record: 153183

When I use the test option in minit [minit -V -P -t F:] on my older seagate with a STf drive I get the message:

Lrecno supported by this setup

I am not sure I would recognize a Lrecno if I saw one. What does this mean?

Thanks-a-bundle: Jonathan

<jkenny@io.org>

567. Re: Magic or Geneva?

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: petefagc@w210zrz.zrz.TU-Berlin.DE
Message-ID: <1996Jan10.121251@w210zrz.zrz.TU-Berlin.DE>
Source record: 153184

Hi Tony!

|> Spent half the night searching for Thing 1.0 please tell me somewhere
|>other than a BBS where I can download it from, a www page or ftp site
|>maybe, please :)

Try ftp.cs.tu-berlin.de They definetily have it on their site.

Regards, Peter

****
Peter Kellogg Phone: 49 30 618 8454
Mail: petefagc@w206zrz.zrz.tu-berlin.de
****

568. Re: INM-ATARI *** WHY BUY ATARI FALCON 030 *** Por Que?

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4cv0gj$6he@news.iesd.auc.dk>
Source record: 153185

In article <4clndn$762@turing.fwi.uva.nl>, mdekker@fwi.uva.nl (Martijn Dekker) writes:
> chainxor@control.auc.dk wrote:
>

> :LiNUX is muuuuch faster than Win95. But yes, it is also very harddisk hungry.
> :But as you said, a nice OS.
>
> who cares about harddisk hungry apps? my 486 has 1.5Gb harddisk space,
> and it was really cheap (US$220 for 1.0Gb...).
> The fact that I could run linux was the reason I bought the PC.

In case you didn't know, LiNUX has been avaiable for the Atari for several months now.
And it runs very fine on a standard Falcon.

> :> so you judge the hardware of his pentium on basis of a terminal program?
> :> come on!
> :
> :Of course you can't judge a computer by a terminal program, but I can pretty
> :much confirm that all the terminal programs I've seen on the PC sucks big time,
>
> obviously you never used telix....

That was exactly one of the programs, I was referring to - Telix.

> :and I've seen a lot.
>
> yeah right.

Right.

> :> again, being backward compatible is a STRONG point...
> :
> :Yes, but the limitations of the Intel 80x86 lies in the fact that the original 8088
8-bit is the base, and since 80x86 has to be compatible back to this old bastard,
> :their assembly language gets complicated and less elegant compared to the 68xxx
processors. The Intel 80x86 is also quite a heavy bag, when it comes to multitasking
> :compared to 68xxx, the 80x86 doesn't have a supervisor/user mode option, which makes
> :programming for multitasking systems based on the 80x86 less elegant too.
>
> users dont care about elegant programming, they are only interested in
> who much does the machine cost that can run the programs I need...

Well, many are. But as you see, not everbody are "just" users. Some DO care.

> Then they compare different computers and buy an x86 based machine....
> :
> :> :But, an Atari Falcon is a very fair comparison to a 486-66 - I have both,

> :> :and guess which one I'm using...
> :>
> :> I dont believe you.
> :In fact, APEX does 25 frames morphing with about 30 points at about the same
> :speed than on a 486DX2-66 with the same two pictures and number of points.
> :
> :My FX-Falcon actually kicks the DX2's ass, when it comes to APEX.
> :
> :And MPEG's are played at about equal speed too. I've tried two different
> :MPEG players on the DX2 under Windoze95 to compare with the Falcon.
> :
> :Seing is believing.
>
> you are comparing two machines by running 2 apps? strange. BTW when you
> talk about PC's it is not enough to mention the cpu.

I know that. I also know that the Falcon does not have the fastest BUS, but
that was not my point. My point was that the Falcon can still perform like a
486-DX2 in some areas, even though it has a slower BUS.

> Also the video
> card, VLB or PCI etc, mainboard at 33Mhz, 25Mhz or 40Mhz? etc etc
> are important factors...

But of course, that's why I also upgraded my Falcon with a FX-Card to get
dramatically faster RAM though-put (TT-FastRam). :-)

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //

569. Re: Roland MT-32 forsale

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30f3008e5647aa3@sn.no>
Source record: 153186

Trung Vo-Vu (tv@cv.hp.com) wrote:

>I haven't used it much since I bought it a few months ago. It didn't come
>with documentation, but it's not difficult to operate.
>
>Asking $110 + shipping.

I think you've got the wrong group!
try rec.music.makes.synth instead.

Hallvard
--
_/_/_/

570. Mouse Routs/Patches ????

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <821351300_OASIS_@phil4.demon.co.uk>
Source record: 153187

Does anyone know of any mouse patches, that completely re-write GEM
and possibly provide mouse accn. as well ??? Using MACCEL 3 or
ordinary TOS/GEM routs slows the proccessor down by about 25% when the
mouse is used (check out Speedo if you don't believe me). I saw a
routine written in Assembler, include with the GFA spriteworks kit
that replaced the mouse routines and used much less processor time.
Does anyone know of a similar thing that can be stuck in the Auto
Folder ???

Thanks

--

Phil H

----
email:
phil4@phil4.demon.co.uk
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF Game of the month, V V R R C *
* SKYDUEL. V V RRRR C *
* email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

571. Re: Cab/Stik bombs

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: dgough@direct.ca
Message-ID: <4cvg5s$mls@grid.direct.ca>
Source record: 153188

In article <821299888_OASIS_@ajrose.demon.co.uk>, andrew@ajrose.demon.co.uk (Andrew Rose) says:
>
>I seem to have been going through a particularly bad patch lately of
>bombimg out (2 bombs) whilst loading in graphics. One site in particular
>seems to be completely made up of graphics, none of which give
>descriptions when in text-only mode (poorly coded, IMHO).
>
>Has anyone figured out why these problems occur. In fact do many people
>have the same trouble. It seemed to be working fine for a very short time,
>but at the moment lots of sites give the same response - 2 bombs, 68000
>exception (error code -69) - seriously hampering my surfing.
>
>In the case described I seemed to be able to load some of the graphics but
>not others. I never got far enough in to tell the difference. Is CAB
>dealing properly with interlaced GIFs, or is this causing the problem?
>
>I'll try and track down the source code for the sites I'm having trouble
>with. Any suggestions meantime?
>
>Andrew
>
>
>__
>
> ---
> andrew@ajrose.demon.co.uk
> ---
>
Hi and greetings from British Columbia, Canada.
I've tried and failed to get stik and cab running on my Falcon. I'm using
Netscape on a PC for the Web. However in answer to your bomb-out problems
I think the documentation for stik states that it has problems with GIFs.
So it's probably not anything that you are doing. Check the docs for your
self. That is my recollection.

Doug Gough (dgough@direct.ca)
:-)

572. FS: Hard Drive

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: tkk@uclink2.berkeley.edu
Message-ID: <4cvign$32a@agate.berkeley.edu>
Source record: 153189

Atari ready hard drive with Supra HD controller installed in shoebox type metal case with room for two hard drives. I've got a seagate 45meg and quantum105 105 meg hard drive in it. Only one drive is connected to the installed drive controller, though. Would like $85 for it, and would prefer to sell in Bay Area.

573. Re: Touch-Up/Migraph hand scanner

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <821381674_OASIS_@phil4.demon.co.uk>
Source record: 153190

In article <BdJkWSS.dpj@delphi.com>
dpj@delphi.com said:-

>"Mick Lock" <mlocka@cix.compulink.co.uk> writes:
>
>>You will have to be careful though as I have a Golden Image hand scanner
>>that came bundled with V1.84 of Touch Up, the problem is that V2.51 does
>>not work with it very well.
>>ATB Mick Lock
>
>
>
>I've never heard of any other scanner being bundled with Touch-Up other
>than Migraph's own scanner. TouchUp, AFAIK, was done primarily to support
>the Migraph scanner; I don't know how well it supports other hand scanners.
>
I've got Touch-up which came with my Alfa-Data Scanner. Also came
with Migraph's Merge-it (for producing full page scans) and OCR ! so
Touchup obviously is distribute with other scanners.

--

Phil H

----
email:
phil4@phil4.demon.co.uk
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF Game of the month, V V R R C *
* SKYDUEL. V V RRRR C *
* email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

574. Re: Questions about Falcon 030 Multimedia

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <821352656_OASIS_@phil4.demon.co.uk>
Source record: 153191

In article <4coc87$f9r@news.iesd.auc.dk>
chainxor@control.auc.dk (Henrik Lunardi Weide) said:-

>In article <DKosxG.5BA@cix.compulink.co.uk>, rgivan@cix.compulink.co.uk ("Roland Givan")
writes:
>> In message <4cdpmq$1um@josie.abo.fi>, thietavu@news.abo.fi said:
>

>> I think so. I stand firm with my statement. 996f *all* Ataris
>> out there do not have the power to do
>
>996f *All* Ataris, I do not think so. Apart from the ST, the Falcon is the most
>common model. The TT and MSTE are very rare compared to the Falcon.

Are you sure about this ??? I'd guess that there are a lot of bog
standard STs and STEs around, Almost every atari I know has just a
standard ST or STE, not a Falcon or TT in sight. And thats about
40/50 ataris. You may find less ST and STE owners accesing usenet
etc. like us but that doesn't mean that people don't use there STs.

--

Phil H

----
email:
phil4@phil4.demon.co.uk
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF Game of the month, V V R R C *
* SKYDUEL. V V RRRR C *
* email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

575. Looking for an Atari BBS in Los Angeles area.

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: paul abrahms <103110.16@CompuServe.COM>
Message-ID: <4cvbu7kje1@mhadg.production.compuserve.com>
Source record: 153192

Help! I just moved to the Los Angeles area and am trying to locate
an ATARI related BBS. Any help?
--
Paul Abrahms, A□□□□

576. Re: Looking for an Atari BBS in Los Angeles area.

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: sammcgee@crl.com
Message-ID: <4d2194$pbr@crl.crl.com>
Source record: 153193

paul abrahms (103110.16@CompuServe.COM) wrote:
: Help! I just moved to the Los Angeles area and am trying to locate
: an ATARI related BBS. Any help?
: --
: Paul Abrahms, A□□□□

I used to call Codehead BBS all the time but alas, no more...
There might be one in Pasadena and maybe in the south bay. Pick up a
Microtimes mag. and look in the back. I think there are only two Atari
friendly shops left in the LA area. Alternative Computing is one.

Sam

--
Sam McGee
sammcgee@crl.com

577. [Q] SM144 --> Mono VGA

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: paa@hol.gr
Message-ID: <4d0cjp$68e@newsflash.hol.gr>
Source record: 153194

Is it possible to convert my SM144 to mono VGA?

578. Re: Questions about Falcon 030 Multimedia

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <821351954_OASIS_@phil4.demon.co.uk>
Source record: 153195

In article <DKosxo.5ED@cix.compulink.co.uk>
rgivan@cix.compulink.co.uk ("Roland Givan") said:-

>In message <820677476snz@mbha.demon.co.uk>, dave@mbha.demon.co.uk said:
>
> > > Thats absolutely rubbish =) ! A Falcon with a 50 MHz DSP and 40
> > > MHz CPU clock handles large JPEG- and MPEG-files at a speed no 486
> > > can even dream of... So why not AVI-files, too?
> > >
> >
> > If anyone out there is going to write something, how about making it
> > work on a TT as well as a Falcon? Just a thought...
>
>YES! It would be very nice ...
>
>However I fear the Falcon is only able to do these things because of the
>DSP chip. Take the DSP chip away - and the Falcon is very underpowered.

Spot on. Its quite surprising that Atari didn't make the Falcon that
fast especially as it came after the TT, and its main CPU is slower
than a TTs. The DSP is capable of some pretty niffty things, but
without it the machine is good, but lacking compared esp. to a 486PC.

--

Phil H

----
email:
phil4@phil4.demon.co.uk
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF Game of the month, V V R R C *
* SKYDUEL. V V RRRR C *
* email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

579. VGA or RGB ???

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <821352816_OASIS_@phil4.demon.co.uk>
Source record: 153196

A friend is soon to buy a Falcon, and a monitor. What sort of Apps
etc run on these ??? and which do you recommend he gets ???

Thanks in advance

--

Phil H

----
email:
phil4@phil4.demon.co.uk
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF Game of the month, V V R R C *
* SKYDUEL. V V RRRR C *
* email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

580. Re: Questions about Falcon 030 Multimedia

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <821352348_OASIS_@phil4.demon.co.uk>
Source record: 153197

In article <Pine.LNX.3.91.960106082258.15273A-100000@moose.erie.net>
Dennis McGuire <mcguired@moose.erie.net> said:-

>
>
>On Fri, 5 Jan 1996, Roland Givan wrote:
>
>> In message <820677476snz@mbha.demon.co.uk>, dave@mbha.demon.co.uk said:
>>
>> > > Thats absolutely rubbish =) ! A Falcon with a 50 MHz DSP and 40
>> > > MHz CPU clock handles large JPEG- and MPEG-files at a speed no 486
>> > > can even dream of... So why not AVI-files, too?
>> >
>> > If anyone out there is going to write something, how about making it
>> > work on a TT as well as a Falcon? Just a thought...
>>
>> YES! It would be very nice ...
>>
>> However I fear the Falcon is only able to do these things because of the
>> DSP chip. Take the DSP chip away - and the Falcon is very underpowered.
>
>
> Take the DSP out and it's not a Falcon! :)

It certainly is a DSPless Falcon, after all its got the Falcon
graphics, and The Falcon TOS 4.0x and the Falcon CPU (16Mhz 030) and
the.....
>
> Take the Pentium out of the PC and I'll bet it's underpowered too!
>
Yeh but thats the CPU, the ONLY chip in a PC that resaonablly
powerful. (Nb. has anyone tried using the Soundblaster Sound card
with DSP on ??? whats that like compared to the Falcon DSP and how
much is it accessed by external progs, and can it be accessed by apps
other than for sound ??)

--

Phil H

----
email:
phil4@phil4.demon.co.uk
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF Game of the month, V V R R C *

```
* SKYDUEL. V V RRRR C *
* email: vrc@phil4.demon.co.uk VV R RR CCCC *
**********************************************************************
```

581. Calling all Citadel users

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <9af_9601110106@flight.org>
Source record: 153198

I'm looking to hear from anyone running a Citadel-type BBS using an Atari. (or anything else, if your not in MN!) Please Email me with the name of your BBS, the number, your alias, the type & version of software used, (if your netted) your net ID, and anything else of interest (hardware used, etc...)

I'm also interested in binaries and/or source to any Citadel variant (on any* type of 'puter) not found on the Citadel Home Page or Umich.

The Citadel Home Page can be found by searching for "Citadel BBS" on Yahoo.

```
_
/_ /\ |_

___
* Kivi (unregistered) 1.41 *
----------------------------- -//- ----------------------------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
----------------------------- -//- ----------------------------
```

582. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: dancer@brisnet.org.au
Message-ID: <4d0g76$hi9@gateway1.brisnet.org.au>
Source record: 153199

Scott Bigham (dsb@cs.duke.edu) wrote:
: From the Holy Book of <820423108_OASIS_@home45.demon.co.uk>
: as spake by mike@home45.demon.co.uk :
: >Another bug encountered, presumably due to the CAB / OVL interface:
: >Two or three bomb crash at the end of receiving some document (or
: >graphic). It has often saved to the cache already (as the highest
: >number) and can be viewed successfully by using the FILE option.
: >Sometimes whether or not you turn graphics on or off effects this
: >crashing, and the same sites may crash on some sessions and not
: >others. (I'm having trouble with Yahoo at the moment.)

: It does that with normal STiK, too? That's a relief; I thought it was
: my STiK emulator. Also, I don't think it's completely "saved to the
: cache" yet; the file is there, with all the data intact, but if you
: look in the CACHE.CAB file, you should find that the URL you just
: loaded is not listed --- which suggests that the error is occurring
: before or during the update of this file.

Either it's a bug with the STiK module (CAB.OVL) or it's a problem that
was fixed in CAB 1.16

The only other possibility that I can think of is that it's choking on
large tables, the bug fix for which is in the version _afer_ 116, but
is still undergoing final bug fixes and is not released yet.

D

583. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: dancer@brisnet.org.au
Message-ID: <4d0gcq$hi9@gateway1.brisnet.org.au>
Source record: 153200

a eriksson (ae@yin.kuai.se) wrote:
: : Not all of the cache-file problems that peeople are having are due to the
: : overlay. I'm using CAB 1.16 under MiNTNET (I wrote an OVL for it), and I can
: : see what CAB is asking and doing.

: Any chance you could put that ovl file on some ftp or email it?
: I'd love to use CAB with MintNet instead of STiK.

Already is. All versions up to 1.64 are on ftp.brisnet.org.au in /pub/atari

Beware the net-links are hell. I have a 1.7x version (soon to become 1.8)
that can handle news, ftp, gopher and wais via proxy. Support for most
of these won't appear till 2.0 and the current version won't be released
until the next CAB release (a week or so, perhaps..not sure)

D

584. Re: CAB.OVL ???

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: dancer@brisnet.org.au
Message-ID: <4d0h75$hi9@gateway1.brisnet.org.au>
Source record: 153201

Rene Ceron Palomino (Geburah@kether.snafu.de) wrote:
: High !
: Happy new year !

: I have asked about the problems with CAB.OVL, nobody answer me !

I've not seen any questions. You sure your news server sent them? Also, you
have to allow up to 14 days for a usenet posting to get to every usenet site.

D

585. Re: Upgrading Gemview

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.293.0009844C@cfcsc.dnd.ca>
Source record: 153202

```
In article <4cspvs$j22@crl12.crl.com> sammcgee@crl.com (Sam McGee) writes:
>I'm going from v3.08 to v3.15 and I forgot how to find my registration
>number. I thought it was part of the .INF file but I didn't see it there.
>Any help?
>Sam

My registration number is on the original disk I purchased.
```

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CFCollege, Toronto, Ontario, Canada===Qu&#xFFFD;bec dit oui, Qu&#xFFFD;bec dit non===
ken.macdonald@canrem.com, Qu&#xFFFD;bec, la nation dans le pays du Canada

586. slm 605 laser printer and 804 emmulator for sale

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: vdavis@netins.net
Message-ID: <4d1g56$4l2@insosf1.netins.net>
Source record: 153203

I have a 605 laser printer for sale. Works great. Extra toner drum. 804 emulator, emulates Diablo 630. Manuals, in great shape. $300 or best offer.

712-859-3625
val

587. Re: Questions about Falcon 030 Multimedia

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4cvao3$922@news.iesd.auc.dk>
Source record: 153291

In article <DKtt3x.FGL@cix.compulink.co.uk>, rgivan@cix.compulink.co.uk ("Roland Givan") writes:
> In message <4cn2g7$6q4@huron.eel.ufl.edu>, afn14016@freenet.ufl.edu said:

> For me - this argument goes back to which is better:
>
> TT or Falcon
>
> Before I bought the TT - some people tried to convince me the Falcon was
> better machine. The bottom line is:
>
> If the software makes use of the DSP - then the Falcon is certainly better.

Yup! :-)

> If the software doesn't make use of the DSP - then the TT is probably a
> better bet.

Was... An FX-powered or AfterBurner040 powered Falcon, kicks the lights out of the TT.

> At the time the TT was certainly a better bet for me - as whatever compiled
> C fastest was the right machine for me. Now its certainly not so clear -
> and I'm tempted to pick up a Falcon for what the DSP can do.

I can understand you :-)

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //

588. *** LIST OF PROGRAMS WRITTEN FOR THE FALCON ***

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4cvhh0$462@huron.eel.ufl.edu>
Source record: 153292

Could anyone please write a list and description of programs written
for the Falcon 030 (not ST) and possibly the price?This will be of
great help for me and other users. Thank you. Raymond

589. Re: formatting hard disk

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DKxzyp.JAw@cix.compulink.co.uk>
Source record: 153293
Cross-posted to: fr.comp.sys.atari,comp.sys.atari,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

> a friend of mine got 2 hard diks from PC. These disks are SCSI disk,
> Prodrive LPS 120 and 340 from Quantum.He's working with Hushi scsi
> tool and can read sectors, verifie these but can't partitionnig nor
> installing a bootsector. It seems that these disks are low-level
> formatted, and that he can't do nothing.

Did they work when they were last used on the PC - and if so - what O/S were they used under?

I'v had no problem moving drives from PCs onto Ataris and back again. Whichever the drive is connected to - I can happily format and partition it.

This is using ICD Pro Utilities on a TT. Its a couple of years old now - but has useful features like being able to change the interleave. I had a drive on my PC with an interleave of 7 - and couldn't find anyway of changing it (actually only when I connected it to the TT did I find out that it was the interleave which was making it so slow). Anyway I had no problems formating and paritioning it using the ICD Pro Utilities - and after a DOS FDISK - the drive is now happily back up and running on the PC.

:-)

Roland.

@CiX

590. Re: Thing 1.0 - donde? And Magic 4?

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: Chris Ridd <C.Ridd@imc.exec.nhs.uk>
Message-ID: <30F37D41.27F0@imc.exec.nhs.uk>
Source record: 153294

Max Farina wrote:
> ...after GEMINI...

Well IMO Thing is better, for the following reasons:

1) it is still being developed and supported,
2) it has groups,
3) it implements AV well, with lots of useful extensions,
4) it has online help,
5) it takes advantage of Freedom, and
6) it is still being developed and supported. :-)

--Chris

591. Re: MagiC vt52 problems

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <821268356snz@mbha.demon.co.uk>
Source record: 153295

In article <4ctann$d82@newsserver.rrzn.uni-hannover.de>
and@sun1 "Andreas Kromke" writes:

>
> Ease does not support the system sufficiently (no aliases, no long filenames,
> no background disk operations, own colour icon support that uses too much
> memory). But it's ok if you do not mind this. Or wait for an update.
> changes.prg is a resident program that modifies system trap(s). In a
> reentrant system this is a very dangerous strategy and I do not know if
> this program does not have any bugs. So it is just a risk.
>
> ------------------------
> ANDREAS KROMKE
>

Thanks for the comments. I have stopped using changes.prg, and am very happy
to say I have not had any recent problems with vt52 crashing.

Thanks again,
--
dave

%%%

592. Re: My MiNT Setup

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: Chris Ridd <C.Ridd@imc.exec.nhs.uk>
Message-ID: <30F37E34.18C0@imc.exec.nhs.uk>
Source record: 153296

Jonathan Kenny wrote:
> Lrecno supported by this setup
>
> I am not sure I would recognize a Lrecno if I saw one. What does this
> mean?

It means you have a reasonably modern Atari hard disk driver which
contains a *working* Lrecno() call. (It lets software access sectors
past 65535, IIRC)

--Chris

593. Re: INM-ATARI *** WHY BUY ATARI FALCON 030 *** Por Que?

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DKzEEF.Au9@actrix.gen.nz>
Source record: 153297

```
] :Well, many are. But as you see, not everbody are "just" users. Some DO
]
] of course. But the people that DO care should realise that they are less
] than nothing compared to the total userbase, so should not expect that
] modern computers are designed for THEM. That would be pretty arrogant ac

It's arrogance to expect that the computer you buy should work
efficiently!? Not arrogance, but logic. The fact that it doesn't can't
be changed, unless someone wants to walk up to Mr. Gates & threaten him
with a sledgehammer, then of course he'd simply redefine sledghammer as a
feather or something....

] :But of course, that's why I also upgraded my Falcon with a FX-Card to g
] :dramatically faster RAM though-put (TT-FastRam). :-)
]
] I believe that you upgraded your falcon. A stock falcon is really a dog.

Compared to what!? It's certainly a damned sight faster and nicer to use
than my STe!

--
/-\ | Honda GB-400 | | Murhpys word is Law
\_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | \__ \/ \__ _____ |/ \|@atlantis.actrix.gen.nz
```

594. 1.44Meg External!?

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DKzEnr.Azw@actrix.gen.nz>
Source record: 153298

Just out of interest, would it be possible to stick a 1.44meg floppy into my external drive-case (one of those things powered from the joystick port), and actually get it to read HD disks? Apparently I need an AJAX or a GAL chip or something. I've got one of the last-model STE machines off the production line, and FWIH some of these have the right chips in them already!? How would I tell.

How complicated/expensive would it be to get this to work. If it's anything more than reasonably cheap/simple, I wouldn't bother, as it's more for interest than purpose.

BTW - About the ZIP drives, I'll phone ICD themselves later on and ask them if the ZIP will work on the Link-1. Failling that, I'll wait until one of my mates picks his up & try it on this machine. I have the latest ICD-Link software (v6.5.5), and that _may_ help.... (It comes with ZIP util's on the disk, so who knows!?)

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

595. DBA diskmag needs writer

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: dean@sterbbs.nl
Message-ID: <8234-18418801@sterbbs.nl>
Source record: 153299

Hi DBA diskmag team,
I'm a Falcon owner who lives the the
Hague and I was ineterested by your message.
1) How do I get hold of this magazine? I have EMAIL access only. No WWW
access.
3) What sort of articles are you after?
4) I have quite a lot of hardware. Maybe I can help you guys.
I have a True Color Flatbed scanner, 8Gb DAT drive, a few Atari PD cd's and
hopefully a CD ROM writer in February.

Bye bye!
Dean

* SeM. 2.14f UNREG * Scripta e-Mail System

--
|[From]===|
| Worldgroup Information Services Europe, WISE: +31 (0)181 - 640035 |
| Electronic European Clubhouse! Friends, Fun, Facts, Fiction & Files |
| 36 CD-Roms online: Atari, Macintosh, Amiga, MS-DOS, OS/2 Windows |

596. Re: Thing 1.0 - donde? And Magic 4?

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: Chris Ridd <C.Ridd@imc.exec.nhs.uk>
Message-ID: <30F3B2AC.44E6@imc.exec.nhs.uk>
Source record: 153300

Peter Kellogg wrote:
>
> Hi Chris!
>
> |>1) it is still being developed and supported,
> |>2) it has groups,
> |>3) it implements AV well, with lots of useful extensions,
> |>4) it has online help,
> |>5) it takes advantage of Freedom, and
> |>6) it is still being developed and supported. :-)
>
> Errr, I don't know, but 1) and 6) are somewhat alike. Or was that intended to
> be? Anyhow, Thing supports full use of the keyboard, like the Norton Commander
> on PC. Just wanted to add this to your list.
>

Yep, That was intentional! I got frustrated with Gemini because it
just simply wasn't being supported by the author. Good point about
Thing using the keyboard. I also like the real-time scrolling in
directory windows.

--Chris

597. HELP! Convert First W

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960110000001024980@acpu.com>
Source record: 153301

dcohen@cix.compulink.co.uk ("Daniel Cohen") spake thusly:

"C> Marcel, which is now freeware,

Really? I must have missed the announcement. Oh well, I was happy to support the author when it was shareware. Useful program.

Is there anyone who is keeping track of these sorts of things, btw? I run into things with shareware notices in them, but it is hard to know whether the author(s) have moved, died, or have transferred the rights or released to freeware or to PD. I try to scrupulously (well, more like casually - but I think my heart is in the right place) pay shareware fees, but I hate to send checks that are not owed.

For instance, I inquired here about Robert Birmingham's address so that I could send him a check for Direct Drive, and request some help regarding a printer driver config for my DJ500C. I received no response here. I'd still like to know. Anybody?

(ramble mode off)

"The Poor Deluded Soul" - tderrick@acpu.com

... A bird in the hand is the best way to eat chicken.
___ Mountain Reader II - #00000077

598. Re: *** LIST OF PROGRAMS WRITTEN FOR THE FALCON ***

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4d0rka$e9h@huron.eel.ufl.edu>
Source record: 153302

Some of these are (please add the ones you know)

Apex Media
Graphics - animation-Video capture
Toad $149.00

Logic Audio- Multi Track Recording of Digital Audio
Cubase Audio- " " " " "

Harware for the Falcon:

Expose video capture board- $399.00
Power-Up 32 MHz $ 99.00
Blow-up FX Board

Other Programs that run well on Falcon:

599. Re: AdSCSI Plus for sale

Newsgroup: comp.sys.atari.st
Date: 1996-01-10 00:00:00 UTC
From: mrburkley@delphi.com
Message-ID: <BpIH3sl.mrburkley@delphi.com>
Source record: 153303

Billy,

Would you be interested in a Suzy B's 2 vol CD of Atari Software in exchange for the ADSCII+ board? List for the CD is $69.95 and it's brand new (I know, I made the set!).

--Michael Burkley
MRBURKLEY@DELPHI.COM

600. Development Docs ???

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <821456132_OASIS_@phil4.demon.co.uk>
Source record: 153054

Does anyone know if any PD docs exist about developing for 68000,68030,68881,68882 and the DSP. I know Atari released there developers documentation, but that cost about 100uk pounds, a bit expensive for someone who isn't going to become a professional programemr !!!

If anyone knows of such docs, could they tell me where they are available from ??

Thanks in Advance

--

Phil H

----
email:
phil4@phil4.demon.co.uk
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF Game of the month, V V R R C *
* SKYDUEL. V V RRRR C *
* email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

601. Adventure Games!!!

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <821489696_OASIS_@husbands.demon.co.uk>
Source record: 153055

Anyone know of a good site for adventure games (preferably text based) for the ST?

Thanks in advance!!

--

=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
=--=

602. Re: Notator SL (was Re:Magic or Geneva?)

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: cb170@city.ac.uk
Message-ID: <4d4605$ht4@bambam.soi.city.ac.uk>
Source record: 153056

>Ben Hall in the UK (posted a message in this thread) has a web page
>with a lot of stuff regarding Logic (I think), but I don't think it
>has much or anything about the above-mentioned two programs.
>Anyway, the URL to his web page is: http://web.city.ac.uk/~cb170
>(Don't take my word for it that this page contains Logic stuff, but my
>memory keeps telling me so- it's been some time) ;-)

It was moved a while ago, and expanded somewhat :)
The URL is http://www.mcc.ac.uk/~emagic/emagic_page.html

Yes, it is mostly Logic stuff. There is one or two bits on NSL, but not
much. If anyone wants to upload tips or anything else for the NSL section
then I'd be happy to include them on the web site.

>I believe there's also a mailing list which I see from my archives
>has the address: mtvb@rivm.nl
>I guess this is to the maintainer of the list. It says "Emagic/C-lab
>mailing list", but I'm not sure about the details.

It is mainly for Logic users, but the EMAGIC prorgammers and other staff
hang out there. To subscribe, send a mail to
majordomo@mcc.ac.uk with the body text "subscribe logic-users"
The mailing list address is then logic-users@mcc.ac.uk

>Regarding Logic I also found the following:

>ftp://ftp.mcc.ac.uk/pub/emagic Emagic (Logic) FTP site

Again, contains mainly Logic/SoundDiver related stuff. If people want to
upload Notator stuff, then I'd be happy to make a directory for them.

>>So all you Atari Musos get finger to computer key or let the
>>development die!

>Done... for my part anyway.
>Now, let's all get something started here and "pressure" Emagic a bit
>if only just to say "we're still here, and we're still using your
>products". One thing is for sure- if we don't do anything nothing will
>happen and they probably will abandon the ST platform. Now we don't
>want that do we?

Sure, can't hurt. But don't be too expectant. It would take A LOT of
pressure to change their opinion on the Atari situation (and the NSL
situation, for that matter). Believe me, I've talked to them about it.

--

|> | | WWW: http://web.city.ac.uk/~cb170

|> E |\| |-| /\ |_ |_ EMAIL: benj@city.ac.uk
---

603. Re: Thing 1.0 - donde? And Magic 4?

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: szhays@rocky.ucdavis.edu
Message-ID: <4d1o1u$n73@mark.ucdavis.edu>
Source record: 153057

Chris Ridd (C.Ridd@imc.exec.nhs.uk) wrote:
:1) it is still being developed and supported,
:2) it has groups,
:3) it implements AV well, with lots of useful extensions,
:4) it has online help,
:5) it takes advantage of Freedom, and
:6) it is still being developed and supported. :-)
:
:>...Thing supports full use of the keyboard...
:
: I also like the real-time scrolling in directory windows.

BTW, NeoDesk4 also does all of this, and more. Now that Thing is commercial it has to start competing with the original alternative TOS desktop.

....
: \|/ ____ \|/ : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 :
: @~/ ,. \~@ : Prg. Assist. -- Intern. & Career Ctr. -- UC Davis :
: /_(__/)_\ :-- 271 Voorhies Hall -- http://128.120.110.171/ --:
: __U_/ :These are my opinions; you want some, get your own.:
"""

604. Only you....?

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960111140011250 90@acpu.com>
Source record: 153058

Jan-Olof Granlund <Jan-Olof.Granlund@sth.frontec.se> spake thusly:

J > It seems like you people are the only one left in this news
J > group. A small statistical investigation reveals that more or
J > less the same people keep asking each other questions (the
J > same questions)

Actually, when I first started lurking here, I had the same opinion.
Now, while I am pleased by the number of new people who keep turning
up, I am disappointed that the 'same people' that I was used to
seeing here don't seem to be maintaining their presence.
You are correct about the 'same questions'. We need an faq, and I
for one have been negligent about working on it.

J > It's hard to face it, but the fact is that the strange company
J > Atari seems to be going downhill rapidly. Just take a look at
J > their stocks.

Actually, their stock price has been rising lately. But who cares -
Atari Corp is almost as irrelevant to me as certain US politicians.

J > But then again, Atari people seldom wants to pay, for anything.

No argument there! But I have paid, and will pay again.

J > I put my TT030 in a corner in room. After a while I guess it
J > will go the same way as my MegaST2, into the closet.

I request that you post a For Sale here again, for both the Mega and
the TT. I have a number of people in mind that might be willing to
buy. They all live in the US, unfortunately.

"The Poor Deluded Soul" - tderrick@acpu.com

... By my weirdness, you shall know me...
___ Mountain Reader II - #00000077

605. www configure

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: zdigas@jagor.srce.hr
Message-ID: <4d3904$ilp@bagan.srce.hr>
Source record: 153059

I had downloaded www116 and i cannot configure dial.scr.

Here are the symptoms.
When i connect to my modem server with the ordinary vt 100 i can telnet some of the local machines and also enter the slip by starting the SLIP command.So how should i configure it ?

can someone fill it up?

```
#
WAIT
FIND = Enter:
RESP = 3
#
WAIT
FIND = Username:
RESP = steve
#
WAIT
FIND = Password:
RESP = steve_password
#
WAIT
FIND = Your address is
RESP = $GET_IP
#
```

606. Atari SC1224 pinouts

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: ldickey@aztec.asu.edu
Message-ID: <4d3vnt$rke@news.asu.edu>
Source record: 153060

Can someone send me the pinouts of the Atari SC1224 monitor? I would like to make a cable to hook it up to another computer (a TRS-80 coco if possible). Thank you.

Loren Dickey

ldickey@gray.cscwc.pima.edu
ldickey@west.cscwc.pima.edu
ldickey@aztec.asu.edu
--

607. FS:Calamus SL best offer

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: af366@ccn.cs.dal.ca
Message-ID: <4d34ed$bv@ra.isisnet.com>
Source record: 153061

```
--
i have an 93/94 version of calamus SL,basically the stock package.i've
been told the price has dropped(retail).it's sitting here of no use to me.
what am i offered?
thanks dick in canada
```

608. Miscellaneous

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199601112255.a14807@do2.maus.de>
Source record: 153062

SB>I have a Mega ST4 [16mhz], I have heard about some kind of a ram
SB>upgrade that uses the Mega bus to upgrade to 8 megs of ram. Is there
SB>such a thing?

Maybe, but I recommend an 68030 acceleratorcard named PAK (Prozessor Austausch Karte / processor replacement card) with FRAK (Fast Ram Karte / card). With these two things you have an 68000 running with 8Mhz (for backwards compatibility) and alternatively an 68030 running with up to 50Mhz , 4 or 16mega fastram (like the TT) and TOS 3.06.

Tschuess Frank

609. Re: Linux on Mega STE??

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: ehramm@dk3uz.hanse.de
Message-ID: <DL1DyD.368@dk3uz.hanse.de>
Source record: 153063

andy@urban.prima.ruhr.de (Andreas Ziethen) writes:

> [...]
>So could anybody please tell me, what system is needed to use Linux? Does
>it work on a normal Mega STE (4MB)? Or will I have to change hardware
>stuff? Coprocessor etc.?

> [...]

Linux needs at least an MC68030 plus FPCP MC68881. In your case this
means a PAK68/3 + FRAK, as only 4MB ST-RAM won't bring you any fun when it
comes to using Linux seriously.

I hope MW Electronic have got their act together at last, as far as the
DIL to PLCC adapter is concerned. I got one of the first versions of the
latter and it sure gave me lots of grief. What with the continuous non-ful-
filled promises about a new adapter any time real soon now my PAK68/3 now
works fine in my daughter's 1040ST, and I got myself another TT. But at the
ProTOS last November, MW's Mr. Wirner (the 'M' part of MW) told me when I
thanked him for the treatment I received from them, the new adapters are now
available ex shelf. He in fact would have sold one to me right there and
then, had I not told him to piss off.

rgds, Eddi
--
dk3uz@db0hht.ampr.org - ehramm@dk3uz.hanse.de - DK3UZ@DB0HHT.#HH.GER.EU
Linux/m68k, the best U**x ever to hit an Atari!
Distribution of this message via the Microsoft Network is prohibited

610. Re: Atari ST in Montreal, Canada?

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: ag352@ccn.cs.dal.ca
Message-ID: <4d1vin$lk1@ra.isisnet.com>
Source record: 153064

Christian Dupuis (chdupuis@odyssee.net) wrote:
: Can anybody tell me if there is anyone left still doing repairs/upgrades
: on the ST in Montreal? I recently acquired a 520 I'd like to upgrade
: memory-wise.

: Any info will be appreciated.

: Cheers,

: Chris

: --
: chdupuis@odyssee.net
: Desktop & HTML publisher, Renaissance Man
: Anime and Asian SciFi Addict
: Page francaise: http://www.odyssee.net/~chdupuis/

Actually I don't know for sure, but you might try PROGENI at 950 Decarie.
Don't have their phone No. Also try the MUSIC STORES: I think
Italmelodie was carrying Atari Falcons as late as 1993. They may still
have a technician on hand who can deal with TOS architecture. There was
an Atari user group, ASTMUM, but I don't know where to look for them.
Perhaps one of the enthusiasts from the still powerful Toronto Atari
Federation (user group) know of further leads. The TAF BBS is available
if you log on as guest, at 416 421 8999.
If all else fails, e-mail me, John S. Gray in Halifax Nova Scotia at:
ag352@ccn.cs.dal.ca--

611. VOXX - Falcon Vocodor!

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4d1mhi$5fc@tor.abc.se>
Source record: 153105

```
j> I ran across a Demo for Voxx on FTP.CNAM.FR which is a 16-band Vocodor
j> for the Atari Falcon. Unfortunately, the demo doesn't seem to work (the
j> file size for the program is incorrect according to the documentation).
j> Does anyone have a working version of this demo, know where I can find
j> it, or know how I might reach the author (Hans Achim Mueller in Eppelheim
j> Germany) via e-mail?

It works and it's wonderful. He has got a compuserve email account,
but I can't find it. :-(

Try contacting him by snail-mail.

Carl.Lofgren@abc.se

---
* Kivi 1.41a *
```

612. Wounded ST

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <1a7cc$1560.34@goldengate>
Source record: 153106

If anyone is interested. I have a severely wounded Atari STfm (upgraded
to 1M) that's about to go into the trash bin. As far as I Know the Ram,
Disk drive (DS), etc are all in good shape. I do know that the video went
with the power supply (as did the monitor). I'd be willing to part with it
for shipping costs and beer money. No offer is too small! I'd rather pass an
old friend along for parts (It's last action was to send a organ donor
card to the printer) than to unceremoniously throw it into the dumpster.
If you are interested e-mail me:

-->gregor@goldengate.net<-- Minneapolis, Mn USA

or give me a call during the day (10a-4p CST) at 612-333-8002 or
leave a message on my machine at 612-375-9692

613. STOSSER

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <6932_hsideras@mettav.demon.co.uk>
Source record: 153107

Hi Tony, on 09 Jan 96 you wrote:

s>
s> The all new ATARI specific "STOSSER WWW PAGE" has now been
s> updated, HTM files now total 69, thats over 650,00bytes of ascii,
s> some graphics are on the pages but not enough to slow CAB down ;)
s> Total page size 684,000 bytes with 89 files,
s>
s> All mistakes made in the first attempt have now been rectified,
s> more links have been added as well as FAQ, and programming
s> tutorials,
s>
s> The page was made using Everest and CAB of which I am a
s> registered user, so Atarians will have no problem linking to it or
s> around the various pages, The page can be viewed in Atari low rez
s> 320x200 and 16 colours, but it is advised that Meium 640x200 is
s> used as some pages will be more readable, but thats up to you,
s>
s> I feel a WWW page is as much a part of the Atari world as any
s> diskzine or program, feedback is needed in order for it to
s> survive, there are plenty of options in the pages for you to
s> comment on line, or simply jot down my e-mail, so please please
s> do :))
s>
s> Cheers......!ynoT
s>
s> **** Tony Greenwood ************************************
s> *. . stosser@airtime.co.uk . ATARI STe *
s> * . irc channel#atari<stosser> STAYIN' ALIVE *
s> ************* http://www.airtime.co.uk/users/stosser/ ****

Ok Tony, good luck.

from the above, though, I'm still getting your EMail address showing as
stosser@neon rather than stosser@airtime.co.uk - Haven't you got that fixed
yet? It makes EMail replies direct from csas very problematical.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#* # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *

--

```
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

614. Re: Linux on Mega STE??

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DKzu2G.9wL@cix.compulink.co.uk>
Source record: 153108

In message <GAKSFGAUUP@urban.prima.ruhr.de>, andy@urban.prima.ruhr.de said:

> So could anybody please tell me, what system is needed to use Linux?
> Does it work on a normal Mega STE (4MB)? Or will I have to change
> hardware stuff? Coprocessor etc.?

Linux needs a 68030 (or better) and an FPU. Possibly fitting a PAK3 to your
MSTE might be enough - however I was in your position and I decided in
the end to sell the MSTE and buy a TT instead.

:-)

Roland.

@CiX

615. Re: To UK atari netters....

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <821350516snz@mbha.demon.co.uk>
Source record: 153109

In article <821369684_OASIS_@ajrose.demon.co.uk>
andrew@ajrose.demon.co.uk "Andrew Rose" writes:

> I'm getting increasingly frustrated with the lack of service from Demon,
> who were always the recommended IP for Atarians (cf. ST Format etc). Any
> one out there in the UK like to point me into the arms of soomeone else
> who'll welcome me AND provide a decent service (ie. phone not engaged,
> news server available during non-peak phone rate hours) with local POP in
> London?
>
> Andrew
>

and another unhappy customer. Check what's in demon.ip.support.atari
lately...

--
dave

%%%

616. Re: PGP - is it legal ???

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: ELUAG@leeds.ac.uk
Message-ID: <4d313g$86k_001@leeds.ac.uk>
Source record: 153110

In article <821049282_OASIS_@phil4.demon.co.uk>,
phil4@phil4.demon.co.uk (Phil Hough) wrote:
q>This question only really applies to those _NOT_ living in the US,
q>unless of course they happen to know the answer. This question is
q>really one of those legal ones (anyone know a newsgroup to post these
q>sort of questions to ??) like the copying of TOS 2.06 for use in STonX
q>(remember that discussion ?).
q>
q>I have recently read an article in various Internet Mags, and other
q>publications about how it is illegal to use PGP in the UK, and more
q>recently how the US government is going to begin prosecuting.
q>
q> more snipped<

Personally I can't see UK extraditing UK subjects to US for prosecution in this matter. More because UK judges are unlikely to think that the US govt. has taken sufficient precautions to prevent non US citizens from obtaining the material. However US govt might arrest if you went to US territory, or extradite if you went to third party and compliant country.
Currently one UK arms dealer is in custody awaiting extradition to US from South Africa to face charges on which a UK court have aquitted him.
Personally I think the best solution is to raise the bandwidth. Governments which spend vast sums of money on _internal security_ ie. spying on their people, don't stay the course.
Automated posting of texts containing typical keywords eg. nuclear, bomb, semtex etc. should keep the watchers busy ;-)

regards
Allan

Allan Gilmour A.Gilmour@leeds.ac.uk
Language Centre Technician tel.0113 2332647
fax.0113 2332649
"If it doesn't work the first time - use a BIGGER hammer"
---

617. Re: Opinions on MagicMac?

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: seldin@alcor.concordia.ca
Message-ID: <seldin-1101961451080001@fp-math-39-245.concordia.ca>
Source record: 153111

In article <1996Jan2.171059.6686@freenet.victoria.bc.ca>,
uq086@freenet.Victoria.BC.CA (Nicholas Steele) wrote:

> Do any programming tools such as Lattice C or Devpac run on Magic
> Mac? Also, how does MagicMac run on PowerBooks?

I recently installed MagicMac on a PowerBook 540 with 12 Meg of RAM. I have not had time to test it intensively, but so far it is working quite well. I could not get SpeedoGDOS to work with it, but there is a special version of NVDI 3 that allows it to use Macintosh fonts, and I have that working with AtariWorks. I have also tested First Word Plus, which works perfectly. I have not had time to test much else, but I think that I can safely conclude that it will work as well on my PowerBook as on a comparable desktop Mac.

--
Jonathan P. Seldin tel: 514-848-3254
Department of Mathematics seldin@alcor.concordia.ca
Concordia University, Montreal seldin@poincare.concordia.ca

618. ST software for sale

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DL1HBy.9M6@freenet.carleton.ca>
Source record: 153112

I have the following ST software for sale:
Prices in Canadian Dollars

SubLogic Flight Simulator II.....box, docs, disk..$10
SubLogic Jet Flight Simulator....."...."....."...$10
Japan Scenery Disk for above....." "...$5
Dr. T's MIDI Recording Studio....." "...$5
Interlink ST term prog by IntraMan (RAMBaby)...." "...$5
Leader Board Golf Game.....dongle, docs, disk.$10
Silent Service submarine simulator....." "...$10
Atari Star Raiders....." "...$5
Silicon Dreams....." "...$10
MasterPlan Lotus compat.spreadsheet
from Ditek (the Calamus people!)." " "...$10
Mavis Beacon Teaches Typing....." " "...$20
Bloodwych adventure game....." " "...$10
WordFlair v.2 G-DOS document processor....." " "...$20
TimeWorks Publisher ST....." " "...$25
Copy II ST....." "...$5
Quick ST II accelerator(precursor of Warp 9)...." "...$10
GFA Artist....." "...$15
GFA Raytrace....." "...$15
Cyber Sculpt....." "...$15
Cyber Texture....." " ..$15
PC Ditto w/DOS 3.3
(run DOS programs on your ST!).....disks only..$10
Accolade Pinball Wizard.....disk only..$3
Michtron Time Bandit..... " "....$3
Epyx Winter Games.....2 disks only.$6
Microdeal Airball.....disk only..$3
Wanderer..... " ".....$3

phone or e-mail if you're interested; we'll talk about shipping

--
Songshop Musical Productions: Imagine there's no countries,
Box 266, Shawville, Quebec : It isn't hard to do/Nothing to kill or die for,
J0X 2Y0 (819) 647-6022 : And no religions, too

619. Re: INM-ATARI *** WHY BUY ATARI FALCON 030 *** Por Que?

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <4d2li9$lml@banaan.fwi.uva.nl>
Source record: 153113

steve_w@atlantis.actrix.gen.nz (Steve Wells) wrote:

:
:] :Well, many are. But as you see, not everbody are "just" users. Some DO
:]
:] of course. But the people that DO care should realise that they are less
:] than nothing compared to the total userbase, so should not expect that
:] modern computers are designed for THEM. That would be pretty arrogant ac
:
:It's arrogance to expect that the computer you buy should work
:efficiently!? Not arrogance, but logic. The fact that it doesn't can't
:be changed, unless someone wants to walk up to Mr. Gates & threaten him
:with a sledgehammer, then of course he'd simply redefine sledghammer as a
:feather or something....

you are free to buy Atari, or any computer youl like. Just think about
why pc's are what they are ans stop bashing them. thats all.

:] :But of course, that's why I also upgraded my Falcon with a FX-Card to g
:] :dramatically faster RAM though-put (TT-FastRam). :-)
:]
:] I believe that you upgraded your falcon. A stock falcon is really a dog.
:
:Compared to what!? It's certainly a damned sight faster and nicer to use
:than my STe!

obviously. I compared a falcon to a pc that costs about the same.

--
Martijn Dekker | PFF: Software for X Window System and more:
Math department | Atari ST, Atari Portfolio palmtop, C64
University of Amsterdam | Apple Mac and 486DX4/100
http://www.fwi.uva.nl/~mdekker/ | http://www.fwi.uva.nl/~mdekker/pff.html

620. Re: it seems to work!

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DKzu2B.9u4@cix.compulink.co.uk>
Source record: 153114

In message <4cupu1$biv@studs.sci.kun.nl>, sanders@sci.kun.nl said:

> After all, the minute Win95 arrived, everyone en masse trashed their
> old software and got Gizmo for Windows 95, Foobar for Windows 95 and
> BuzzWhopper for Windows 95.

If they did - lack of backwards compatibilty would not be a problem. The
sad fact is people still want to run old sofware on their new Pentiums.

> So why can't they launch a decent PPC architecture, if need be with
> a Windows 96 for PPC, together with Gizmo for PPC, Foobar for PPC
> and BuzzWhopper for PPC?

Who is 'they' - and who is going to buy such a machine? Corporate buyers
won't so - its going to end up a minority platform - whilst the PC
bandwagon just keeps on rolling.

The PowerMac is only successful because it runs Mac software.

The Alpha PC (Windows NT on an Alpha chip) is a minority platform - because
it has no large installed software base. To benefit from the Alpha chip
- the applications have to be recompiled.

> Don't overestimate PC users. They will buy what you tell them to,
> anyway.

Maybe - but the machine *still* has to run old DOS/Windows software.

:-)

Roland.

@CiX

621. Re: www configure

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: dackerma@magnus.acs.ohio-state.edu
Message-ID: <4d3hr2$b7g@charm.magnus.acs.ohio-state.edu>
Source record: 153115

```
>I had downloaded www116 and i cannot configure dial.scr.
>
>Here are the symptoms.
>When i connect to my modem server with the ordinary vt 100 i can telnet
>some of the local machines and also enter the slip by starting the SLIP
>command.So how should i configure it ?
>
>can someone fill it up?
>
>#
>WAIT
>FIND = Enter:
>RESP = 3
>#
>WAIT
>FIND = Username:
>RESP = steve
>#
>WAIT
>FIND = Password:
>RESP = steve_password
>#
>WAIT
>FIND = Your address is
>RESP = $GET_IP
>#

Is the '3' above the way you start SLIP on your machine? If not
you can just add and extra set of WAIT,FIND + RESP and put in the slip
option. At my university this would be:

WAIT 30
FIND = ACS>
RESP = slip

You might want to put times in after the wait.

Dan Ackerman
baldrick@terminator.rs.itd.umich.edu
```

622. CAB/STIK problems

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: daymon@sierra.valleynet.com
Message-ID: <4d1lfh$bn9@alpine.valleynet.com>
Source record: 153116

I've recently tried setting up the CAB/STIK web browser and have run into a little problem. When I try to access a URL, it connects, sends the request, but then sits at "Receive data (0 bytes)" until CAB gives up and displays a blank page. As far as I can tell, I've got the DEFAULT.CFG, DIAL.SCR, and HOSTA files set correctly according to my system and my provider. I've sent mail to the support guy listed in the documentation and haven't received a reply yet, so if anyone has any suggestions or has run into any similar problems, please fill me in. My system set up is VERY basic: 1040STf, 1 meg, no HD, TOS 1.0, and a 144 modem. I've got the cookie jar and HSMODEM06 programs set and in the auto folder, I've got the cache folder set up, everything. I don't know what else to do.

Mike Freeman
daymon@valleynet.com

623. Re: Protracker ST?

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4d3698$a0u@m1.cs.man.ac.uk>
Source record: 153117

In article <4cs5nu$3lm@ra.isisnet.com>, aa860@ccn.cs.dal.ca (Steven Slater) writes:
> I've been using the demo for a program called ProTracker ST by ans Arild
> Runde and Karl Anders ygard. I like it and am interested in registering
> to get the full manual if this program is still supported. Does anyone
> know a current e-mail adress?

Yes, you can register with the official UK distributor, Phineas Pope of Merlin
at:

a.pope@bbcnc.org.uk

For 15 UKP you get the full package with full manual (printed) and a bonus sample
disk (on top of the standard one containing 102 samples)

> For the curious - this is a stereo sample player/sequencer that allows
> programming via a midi keyboard.

Yep, and very good it is too!!

Best regards,
S.Lai

624. ICD-Link 1/ZIP - End of the story.

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DL060p.2xs@actrix.gen.nz>
Source record: 153118
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Taking a wild guess at ICD's GEnie e-mail address, I managed to get in touch with them, and ask them what chances were of getting a ZIP drive to work with the Link-1, the results were....

You need to get the ICD Link 2 for ZIP drive support. It provides parity which the Link 1 does not. The ZIP requires parity.

You will also need to supply term power to the Link 2 since the ZIP also falls short there. Term power is 5 volts on the official SCSI term power line. It is pin 25 of the DB25 on the rear of the ZIP drive.

And then you need the ZIP utilities which are shipping with the current Link 2

I'm not too sure about the utilities, as I think most of these are basically for software ejection, and write/password protection etc. Chances are they could be required to get things going nicely though.

These devices are marvellous, I use them at work quite often, and they save huge amounts of hassle when shifting data from one machine to another & back again. (Had to back up 330Meg of data today... was still copying via Fastlynx when I left :)

So.... Anyone want to buy a perfectly good ICD-Link 1? It's still fine for those other SCSI devices! (Hard-disks etc.).

So.... Anyone want to sell me an ICD-Link 2? Offers to the address below!

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

625. Re: Linux on Mega STE??

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960111115930.13806E-100000@vesta.amp.uni-hannover.de>
Source record: 153119

On Wed, 10 Jan 1996, Andreas Ziethen wrote:

> Since half a year I'm using Internet-services with my Mega STE. UUCP and
> STiK are doing quite well. Allthough I would quite like to try out Linux,
> as I listened to many postings which made me curious.
>
> So could anybody please tell me, what system is needed to use Linux? Does
> it work on a normal Mega STE (4MB)? Or will I have to change hardware
> stuff? Coprocessor etc.?
>
You need a PMMU for any Unix (including Linux) to work. That means you
need at least an 68020 with 68851 attached, or 68030, 68040 ... as the CPU.
AFAIK this is the only requirement, however a tough one.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
---

626. Re: Looking for Word Processor for St

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: erichall@ionews.io.org
Message-ID: <4d3nqo$hbk@ionews.io.org>
Source record: 153120

Kevin "Keroppi" Dolorico <kwd9152@is2.nyu.edu> wrote:
>
>Storm is nice, but it has this tendency to lock up on me(anyone else?)...

After 3 years of 10-15 hours/day, every weekday, I've only had Storm lock up about a dozen times and each time that I can recall, appears to have been related to unintentionally leaving the Capture Buffer on, and either Storm doesn't handle out of storage conditions or something in the buffer blows it out when I switch back to view it and it locks up.

However, for this most minimal aggravation, I like it _far_ better than _any_ other terminal program I've tried, and it is truly one of the only ones I've ever found with absolutely, rock solid, _complete_ VT100 emulation which works flawlessly on everything from 3270 emulators, to the Unix boxes of my ISP.

My only complaint is the fact that Alan Page stopped supporting it about 10 minutes after he released it (and yes, I _did_ register it!). But then I'm rather hard pressed to think of any major support it might require... other than those lock ups ;-)

627. Re: HEWLETT PACKARD & ATARI..!!!

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: Max.Denebian@f318.n105.z1.fidonet.org
Message-ID: <fd4_9601112357@crystals.aloha.or.us>
Source record: 153121

Here's an answer I got from a good friend of mine concerning why HP didn't
produce a separate printer driver for each platform:

In a message of <11.01.96>, erich@hpvcpeh.vcd.hp.com (1:105/306.999) writes in
area 'MAIL':
> Hey,
>
> Good message, but I think the letters will be written in vain. Its a
> pure numbers game that is being caught here.
>
> The reason that ATARI and "Brand-X" computers have been able to use
> DeskJet printers is that the lowest level PCL control has always been
> in the printer.
> This meant that we had to have two different models to support the DOS
> and MAC worlds because of the complete difference in the way that the
> machines talked to the printer. Because of termendous competition in
> the Ink Jet market, we needed to reduce the cost of manufacture of the
> printer so that we could bring the printer to market with a competitive
> price. The decision was made to combine the MAC and DOS printers into
> one and to take the bulk of the driver code out of the printer and put
> it on the computer.
> The decision was based totally on the number of possible installations
> in the
> current market. ATARI maybe a great machine, but its about as popular
> as an Edsel was in its day. It didn't make sense for us to put
> together a team
> of highly paid engineers to produce print drivers for every platform
> out in computerland (by the way, the has the 660c doesn't support UNIX
> machines either).
>
> The comment about any programmer can make a print driver for a machine
> and that
> HP should be responsible for it is kind of an uneducated comment.
> The print drivers provided for the MAC and Windows platforms (yes, even
> DOS users
> are left out in the cold) contains some pretty high powered
> programming. Unless this guy is good with color seperations and the
> like, he will probably
> find that his "easy to program" print driver will only print black text
> and support only one font. The reason for this is that the 660c
> doesn't even talk PCL anymore. The PCL support is now in the print
> driver. The 660c only deals in bitmapping.
>
> Another way to look at this would be to take the car industry and force

> them to make an electric car. Think about the expense for designing
> something that
> very few people want. Oh darn, I forgot that California is requiring
> the automakers to build electric cars for them by 1997...Never
> mind...
> --
> Eric Hermanson @ Hewlett-Packard (Vancouver Division)
> Internet : erich@vcd.hp.com
> Packet : N7CHR@N0ARY.#NOCAL.CA.USA.NA
>
> --- GIGO+ sn 457 at crystals vsn 0.99.950801
>

628. looking for M_TUNF

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: vegard@interlink.no
Message-ID: <vegard-1101960200140001@trh-ppp12.interlink.no>
Source record: 153122

I am looking for a program called M_TUNF that will (if I understood it correctly...) allow me to use accessories even while single tasking under (Mac)Magic. I cannot find it anywhere, but maybe some kind soul could point me in the right direction...?

Bye,
Vegard Hofsoy

629. Re: STOSSER

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: pitchfsj@aston.ac.uk
Message-ID: <DL0Lr6.BEL@aston.ac.uk>
Source record: 153123

In article ft7@elaine35.Stanford.EDU, darmok@leland.Stanford.EDU (Philips Dilworth Patton) writes:
>Tony Greenwood (stosser@neon) wrote:
>
>: The all new ATARI specific "STOSSER WWW PAGE" has now been
>: updated, HTM files now total 69, thats over 650,00bytes of ascii,
>
>All sends very awesome...
>now what is the URL address please? ;-)
>cool!
>bye
>

I believe it is:

http://www.airtime.co.uk/users/stosser

hope that helps.

Steve.

___ ___ ___ _ _ ___ The best collection of atari links on the 'net
M__ M M_ M M M_ (IMO)
__M M M__ M M__ WWW: http://www.aston.ac.uk/~pitchfsj/atari/

630. Re: HEWLETT PACKARD & ATARI..!!!

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4d39ob$ed2@studs.sci.kun.nl>
Source record: 153124

In <30F3810C.4E78@bbn.hp.com> Claus Brod <clausb@bbn.hp.com> writes:

>So what can an Atari owner do? Sending in requests for Atari software
>is certainly a good idea, although I doubt that anyone could talk
>the printer folks into supplying Atari software. On the other hand,
>this is a perfect opportunity for Atari shareware authors! There's nothing
>which keeps anyone from getting a PCL manual and writing a small
>program...

I thought that was exactly where the problem lay: The newer PCl codes
aren't available from HP anymore. And if they are, they're probably
quite expensive. I bought the Tech Ref Guide for my HP 500, and paid
approx $75 dollar for it, including shipping. Ridiculous.

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

631. Re: *** UPGRADE YOUR ST/FALCON ***

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DKzu2F.9vv@cix.compulink.co.uk>
Source record: 153125

In message <4d0r77$e5n@huron.eel.ufl.edu>, afn14016@freenet.ufl.edu said:

> Putting cards in IBM's is some thing even OLD LADYS have to do today.

Exactly. However the same cannot be said for upgrading most Ataris. If you are lucky - one slot (VME etc). Many upgrades require soldering though - which is certainly not the case for the PC.

> I know this because I havec a friend who owns an IBM repair/sales
> store.

A large part of my work (and spare time) is involved in opening up machines and installing new hardware. PCs are IMHO easier to upgrade than STs and TTs ;-)

> IF YOU WANT YOUR COMPUTER TO DO MORE THAN ITS HARWARE CAN DO, THEN
> EXPAND IT!

So true.

> This also applies to our ST/TT/FALCON compters.

But its harder - especially with basic STs

> according to TOAD COMPUTERS catalog the PAK68/3 68030 can make an ST
> computer run 21% faster than an stock TT030!

Nearly bought one of these for my MSTE. However in the end decided that all the extra features of the TT were worth more to me than the possibility of slightly more speed. Actually although the PAK3 can be faster than a TT, it doesn't appear to be unless you add TT-Ram to the PAK3:

TT (ST RAM)
3571 Dhrystones

STFM, 33Mhz PAK3
3571 Dhrystones

TT (TT RAM)
5000 Dhrystones

STFM, 50Mhz PAK3
5000 Dhrystones

Its only with brute force (ie 50Mhz against 32Mhz) that an ordinary PAK3 can beat a TT with TT-RAM

For further comparison:

TT (TT RAM) Cattermaran (48Mhz 68030 - like Blowup2 for the Falcon)
6250 Dhrystones

> This cards are expensive, but they are available.

So expensive is was cheaper for me to sell the MSTE and buy a TT instead.
Having said that - the PAK3 is an excellent card - and well worth having
IMHO.

:-)

Roland.

@CiX

PS Thanks again to all the people who have supplied me Dhrystone results
in the past. :-)

632. Software FOR SALE/WANTED

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: rhett@bigwpi.WPI.EDU
Message-ID: <4d3al8$g03@bigboote.WPI.EDU>
Source record: 153126

The following disks/books are for sale. 1 or 2 with docs, but most of it is
oldstuff, not too hard to figure out. This package is great for people
who are trying to milk that last drop of usefulness out of your old st,
people with newer machines wont find this stuff too interesteing.
anyway, all sold as a package for the ridiculously low price of...
$40 + $5 shipping (35 disks total)

TITLE: MAKER: WHAT IS IT?:

WERCS Resource Construction Set HiSoft/Michtron Hypertext?
A-RAM Kuma/Antic RAM Disk
A-Calc Prime Kuma/Antic Spreadsheet
Kings Quest (2 disks) Sierra Game
Interlink ST Intersect Telecomm
Revolver Intersect Prog Switcher
Label Master Elite Migraph Label printer
Uniterm Antic Term Emulators
Flash 1.5 Antic Telecomm
G+ Plus CodeHead GDOS Replace
HippoArt I Hippopotamus Clip Art?
First CADD 1.0 Generic Soft CAD (easy)
Turbo ST CodeHead Accelerator
Magazine disks (21 total)
includes STFormat, STXpress, ComputeST,STAction,AccuSoftPD,
STart, and Current notes

Intermediate and Advanced Atari Subjects Book

SEPARATE FROM THE ABOVE SALE...
WHAT I AM LOOKING FOR:
I need a copy of Dr. T's KCS Level II, i own the omega package but the
LEVEL II file is corrupt, the rest of the package is fine, so i just need
level II. if someone happens to have it from the STformat cover disk,
that would be great.

Thanks a lot

rhett@wpi.edu

633. Kick OFF2 series editor wanted

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: mark gardiner <100550.3170@compuserve.com>
Message-ID: <821363177.19550@mrktng.demon.co.uk>
Source record: 153127

Hi,

What I am looking for is an editor for the Player Manger program so that Teams can be 'tweaked'. Also any cheat modes so that you can get round the Board Disapproval and ultimate termination of the game.

Any comments or (still interested players of the game) contacts welcome.

PS. If there's an ATARI ST Games group I'll post ther in future but I have'nt got details..

Mark

100550.3170@compuserve.com

634. Thing desktop

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: smiller@joule.elee.calpoly.edu
Message-ID: <4d34cl$pd0@isnews.csc.calpoly.edu>
Source record: 153128

How do I go about getting info on the newest version of thing?
I downloaded beta .59 last night, and I like it a lot so I would like to
either get a registered version or buy the commercial version.... how do
I register or buy?!

thanks,

*steve

--
arise from beneath the remains before schizophrenia and morbid visions
create the new chaos a.d. or suffer the bestial devestation
I am putting together a WWW page for Sepultura, send email to contribute.
(not much work done on it yet) http://www.elee.calpoly.edu/~smiller

635. Re: INM-ATARI *** WHY BUY ATARI FALCON 030 *** Por Que?

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <4d31u1INNn88@brain.cis.ohio-state.edu>
Source record: 153129

```
In article <4d2li9$lml@banaan.fwi.uva.nl> mdekker@fwi.uva.nl (Martijn Dekker) writes:
|steve_w@atlantis.actrix.gen.nz (Steve Wells) wrote:
|
|:
|:] :Well, many are. But as you see, not everbody are "just" users. Some DO
|:]
|:] of course. But the people that DO care should realise that they are less
|:] than nothing compared to the total userbase, so should not expect that
|:] modern computers are designed for THEM. That would be pretty arrogant ac
|:
|:It's arrogance to expect that the computer you buy should work
|:efficiently!? Not arrogance, but logic. The fact that it doesn't can't
|:be changed, unless someone wants to walk up to Mr. Gates & threaten him
|:with a sledgehammer, then of course he'd simply redefine sledghammer as a
|:feather or something....
|
|you are free to buy Atari, or any computer youl like. Just think about
|why pc's are what they are ans stop bashing them. thats all.
Anti-competetive marketing practices and name recognition with
Big Blue?... '-p
--
||| mmm...Yoda of Borg am I. Futile is resistance.
/ | \ Assimilate you, I will...
```

636. Re: Help! No sync on playback

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: Mark Rodgers <markr@mos3pcim.sps.mot.com>
Message-ID: <4d26n8$vrn@newsgate.sps.mot.com>
Source record: 153130

Hey Vernon,

What sequencer package are you using?

What are you striping the tape with (FSK,MIDI CLOCK,SMPTE...AND at what frame rate...?)

For playback check to see that you are (1) setting the PPS1 to READ, selecting the same LEFT
switch setting (on the PPS1) that you used to stripe with (2) Either merging the MIDI out of
the PPS1 with the computer's in on your MSB+ ...OR (this is what I do) just put the PPS1 "in
line" with the MIDI input to your ST. (3) Check to be sure that your sequencer is set to sync
to MTC (IF you are using SMPTE, that is.... I don't use ANYTHING else unless working with OLD
synths). (4) MOST IMPORTANT: Set your SMPTE offset to the point in timecode (that's on your
tape) that you want your sequencer to start. ...this won't be easy to do if you don't have a
SMPTE readout in your sequencer package.

..it sounds as if you & I have some similar taste's in hardware....

... feel free to e-mail if this doesn't get it, or otherwise.......8^)

MarkR

637. Linux on Mega STE??

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199601112303.a14808@do2.maus.de>
Source record: 153131

AZ> So could anybody please tell me, what system is needed to use Linux?
AZ>Does it work on a normal Mega STE (4MB)? Or will I have to change
AZ>hardware stuff? Coprocessor etc.?

You need a system with 68030 processor or better and a coprocessor. So you have to switch to the TT/Falcon or Medusa or buy a 68030 accelerator card (On the PAK it runs perfectly all right).

Tschuess Frank

638. Tracker needed

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: xspes02@vse.cz
Message-ID: <xspes02.7.30F51DDE@vse.cz>
Source record: 153132

Hi, I need some better tracker for making mod's.
Now I use NoiseTracker 1.5 - it's old and has some bugs.
I would be very happy if you let me know about
some musical software for my old 520ST withou B&W monitor.

Thanx
Stanley Spelda
xspes02@vse.cz
Prague Czech Republic

639. ANN: ExtenDOS Pro 2.3 available

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: Roger Burrows <rzb20@amail.amdahl.com>
Message-ID: <NEWTNews.821406603.12374.rzb20@rzb20.amdahl.com>
Source record: 153133

```
Anodyne Software announces: 11 January 1996

ExtenDOS Pro v2.3: CD-ROM with audio copy
-----------------------------------------

ExtenDOS Pro version 2.3 is the latest version of Anodyne Software's
CD-ROM drivers for Atari systems. Like previous versions, it provides
access to CD-ROMs and audio CDs on most popular CD-ROM drives, but v2.3
offers many new features including:

. direct audioCD-to-disk recording (requires compliant hardware)
. MIDI_COM support: CD-ROM drives installed by ExtenDOS Pro are now
accessible across a MIDI_COM connection
. improved automatic support for photoCD and audio CD on drives
unknown to ExtenDOS Pro
. support for single-session photoCD on the popular NEC25 drive.

It continues to offer:

. easy installation and reconfiguration via a GEM-based installation
program
. support for a wide range of CD-ROM drives, including changer
mechanisms
. an extremely stable and well-tested environment.

With ExtenDOS Pro, you can play audio CDs as easily as you can access the
data on CD-ROMs. Put a CD-ROM in your drive, and access it like a large
removable hard disk, or pop in an audio CD and use the included program
to turn your CD-ROM drive into an audio player.

Direct audioCD-to-disk recording
--------------------------------
ExtenDOS Pro now allows you to copy segments of an audio CD directly to
your hard disk, at sample rates of 25.033, 44.1, or 50.066 kHz. The
length of recording is limited only by the size of your hard disk!
Please note that this function requires the appropriate hardware support
within the CD-ROM drive; at this time, for those drives that are known
to provide some form of support, the status is as follows:

Drive Comments
----- --------
Chinon 535 (revs Q20 & R20) not tested
NEC 3X see NOTE below
Panasonic 8004 not tested
Pioneer 602x not tested
Plextor 4plex not tested
Sony 561 (& OEM equiv.) OK
```

Toshiba 3401/4101/3601 OK

NOTE: NEC 3Xp tested; it appears to function correctly, but the firmware does not always return the correct audio data, resulting in 'stuttering' in the copied file. It is not known if other NEC drives suffer from this problem.

For the latest support information, please contact Anodyne Software via GEnie (R.BURROWS1), or via the Internet (r.burrows1@genie.geis.com), or write to the address below.

Audio support

ExtenDOS Pro includes the following audio functions:

. play/pause/stop/eject
. track forward or back
. index forward or back
. skip forward or back
. cd repeat/shuffle
. scan
. set play segment
. volume control

These are provided through an interface visually similar to a standard audio CD player, with clearly-marked buttons and a complete time/track display. A smaller version of the main window may be selected at any time; this is particularly effective in reducing screen clutter when running the audio player as a desk accessory.

ExtenDOS Pro conforms to the defined CD-ROM software interface standard; programming details for this interface are available on request from Anodyne Software at the address below. The interface allows third-party software products such as the CDP program from Alexander Clauss to access the audio CD functions and provide functions beyond those available in the CDAUDIO program/DA.

Data support

ExtenDOS Pro provides support for industry-standard CD-ROM formats. You can access any ISO9660 or High Sierra format CD-ROM as if it were a removable hard disk, switch between supported disk formats without a reboot, and access files of any size. ExtenDOS Pro even provides a built-in configurable cache facility to speed up data access. And with the right drive, ExtenDOS Pro supports single-session or multisession photoCD as well.

Hardware requirements

ExtenDOS Pro requires a SCSI CD-ROM drive connected directly to a SCSI port, or connected to an ACSI port via an ICD AdSCSI+, Link, or Link2 (or equivalent) host adapter.

Please note that other host adapters (including the original Atari host adapter, the Supra, the BMS, and certain early ICD adapters) may not be capable of transmitting the commands necessary to support audio CD and photoCD. If you're not sure whether your adapter is compatible, please contact Anodyne Software at the address below.

ExtenDOS Pro runs on all TOS-based Atari systems, including the ST, STe, Mega, MegaSTe, TT030, and Falcon030. Supported functions depend on the type of drive:

Function	Type of drive
read standard CD-ROMs	Any
read photoCD	Most current drives
audio control/play	Any fully SCSI-2 compatible drive; selected SCSI-1 drives, including models from NEC and Sony
audio copy	Selected drives (see list above)

The following is a partial list of supported drives:

. Apple CD-300e,CD-300e+,PowerCD
. Chinon 525,535
. Compaq 561
. MediaVision Reno
. NEC 25,35/72/77/80/82,73/83,37/74/84,38/74-1/84-1
. NEC 210,3Xe/3Xi/3Xp,3Xp+/4Xe/4Xi
. Panasonic 501
. Pioneer 602X,604X,124X
. Plextor 3024/3028,5024/5028,4plex
. Sony 6211,8022,541,561/55S
. Sun CDPlus
. Texel 3024/5024
. Toshiba 3201,3301,3401,3501,3601,4101,5201,5301

For the latest information on supported drives, please contact Anodyne Software via GEnie (R.BURROWS1), or via the Internet (r.burrows1@genie.geis.com), or write to the address below.

Software requirements

ExtenDOS Pro requires one of the following operating environments:

. TOS (1.0 through 4.04 tested)
. MultiTOS (with MiNT v1.08 or v1.12)
. Geneva (v003/v004 tested)
. Mag!X (v2.01 tested)

Preliminary tests of MagiC v4 indicate that ExtenDOS Pro drives are not 'visible' to the MAGXDESK desktop; however, they are available to any program running from the desktop, including the builtin CLI. This anomaly will be fixed in a subsequent release of ExtenDOS Pro.

Availability

ExtenDOS Pro v2.3 is available now at a suggested retail price of $39.95.
Order from your local Atari dealer, or directly from:

Anodyne Software
6 Cobbler Court
Ottawa
Ontario K1V 0B8
CANADA.

If ordering from Anodyne Software, you may request a manual in French
instead of in English.

ExtenDOS Pro Upgrades

If you are an existing ExtenDOS Pro user, you will be able to upgrade to
version 2.3 AT NO CHARGE by downloading an upgrade file. This will be
distributed to online libraries, including GEnie and Atari FTP sites,
within a few weeks. Alternatively, you may upgrade by sending your
original diskette plus $8 (including shipping) to Anodyne Software at
the above address. Please see below for methods of payment.

ExtenDOS Upgrades

Existing owners of ExtenDOS may upgrade to ExtenDOS Pro v2.3 by sending
their original ExtenDOS diskette plus $20 (including shipping) to Anodyne
Software at the above address. The upgrade includes a manual. Please
see below for methods of payment.

Methods of payment

For North American orders, please make your payment by cheque or money
order, in US$ for shipping to the U.S.A., in Canadian$ for shipping within
Canada. Ontario residents please add 8% sales tax.

For shipments outside North America, please pay by money order in US$.
Please add an additional $2 for airmail shipping.

640. un petit mot pour le plaisir

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <5326rcain@nest.demon.co.uk>
Source record: 153134

On 11 Jan 96 andrew@ajrose.demon.co.uk wrote:

a> I'm getting increasingly frustrated with the lack of service
from
a> Demon, who were always the recommended IP for Atarians (cf. ST
Format
a> etc). Any one out there in the UK like to point me into the arms
of
a> soomeone else who'll welcome me AND provide a decent service
(ie.
a> phone not engaged, news server available during non-peak phone
rate
a> hours) with local POP in
London?

The Daily Telegraph recently did a survey of I-net providers. Pipex came
out top of their
list.

Roger
rcain@nest.demon.co.uk

--

641. Re: Atari United EMail address needed

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <4d3qjd$38t@news.chatlink.com>
Source record: 153135

In response to the below message: I am offering a place on the ST Informer home page for USA and Canadian user group listings by region of the country (West Coast)(SouthWest)(Mountain)(MidWest)(Central)(New England)(Atlantic)(Southern)(Western Canada) (Central Canada) (Eastern Canada). Send your email and indicate proper region, meeting days, meeting city, Person to contact by email and landline, address etc and approximate number of members in 8bit and 16bit. Send email to [stinformer@chatlink.com] and we will make your information part of the user group directory for the USA and Canada. The listing will stay active for one year from the date of submission. We will contact listed person prior to removal. This should make the listings more current than some other sources that I have tried to access.

Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
: *Hi dpj@delphi.com*, on 02 Jan 96 you wrote:
: d> Organization: Delphi (info@delphi.com email)
: d> Harry Sideras <hsideras@mettav.demon.co.uk> writes:
: >> 18 months ago I saw a message posted here from Patti Barbiero listing
: >> the Atari United directory of User Groups in the USA. The EMail address
: (btw Atari United closed about a year ago apparently).

"Keep on Keepin' On", Rod MacDonald
ST Informer Magazine | stinformer@chatlink.com | Tel: (541)476-0071 |
A&D Atari Software | GEnie: ST-INFORMER | Fax: (541)479-1825 |
909 NW Starlite Place | CIS: 75300,2514 | Order(800)800-2563 |
Grants Pass, OR 97526 | | MC/Visa/Discover |
World Wide Web URL: http://www.chatlink.com/~stinformer

642. Broken Mega STe

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: HQBA73D@prodigy.com
Message-ID: <4d3lhv$20da@usenetw1.news.prodigy.com>
Source record: 153136

I have a Mega STe that just doesn't want to work. I'm thinking it might be the power supply and I was wondering if any of you guys know where I could get a hold of one for fairly cheap. It could also be my Floppy Drive, which I'd like to upgrade to a 1.44MB. I already have the TOS to do it. I just need thet drive, prices on this would also be greatly appreciated. Thanks in advance.

-
JASON HANSEN HQBA73D@prodigy.com

643. Re: SM-124 Monitor

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: Jim Declercq <jimd1@primenet.com>
Message-ID: <4d4cqe$pj0@nnrp1.news.primenet.com>
Source record: 153137

glen <ola@205.216.12.226> wrote:
: I have an SM-124 monitor I will sell for 35.00 plus shipping

: Email ola@aegis.nitco.com

That is really cheap for the only real professional monitor ever used on
a personal computer. The good old SM124 is the same monitor (or at the
very least, the same case and CRT) as used by NCR for their bank
equipment, before they went to color monitors.

jimd1 __ __ ____ ___ ___ ____
jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___ /

644. STE cable for SVGA?

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: John Tzortzakakis <giannis@pouliadis.gr>
Message-ID: <30F45BF3.6C38@pouliadis.gr>
Source record: 153138

I want to make an STE to SVGA cable.
Please send me the Pin-outs and the connections needed.
I searched around but i didn't find anything.

Please email me at giannis@pouliadis.gr

John.

645. mega ste

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: Cyrus <cyrus@lagrange.amd.com>
Message-ID: <30F57FDE.757D@lagrange.amd.com>
Source record: 153139

I am the new proud owner of a MEGA STE. I think it has a 20MEG hard file. I don't know much else about it. I started it up last night for the first time. There's not much on the hard file. One thing I noticed was that the resolution on the sc1224 monitor resembled a CGA display. Can I get better resolution than this?

The machine has no documentation with it - where can I get some docs? What can I do with this machine?

Cyrus

646. Only you....?

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: Jan-Olof Granlund <Jan-Olof.Granlund@sth.frontec.se>
Message-ID: <30F59EF2.7F98@sth.frontec.se>
Source record: 153140

It seems like you people are the only one left in this news group. A small statistical investigation reveals that more or less the same people keep asking each other questions (the same questions). Many times, questions are asked about old stuff or stuff not supported by any company.

It's hard to face it, but the fact is that the strange company Atari seems to be going downhill rapidly. Just take a look at their stocks. This is nothing I'm happy about, believe me.

It took a long time before I gave up, but I finally did when I was trying to sell my TT030 together with a lot of equipment and software. I got just four (4!) answers and what they wanted was only some part here or there. And the prices was (of course) to high (eventhough I had set them to 1/3 of the original cost).

I have no solution for you people still out there. Perhaps if all these "federations" and "clubs", whatever you call them, would join. Together you could invest in production of another atari clone. But then again, Atari people seldom wants to pay, for anything.

I put my TT030 in a corner in room. After a while I guess it will go the same way as my MegaST2, into the closet.

May your god be with you.

647. Re: Only you....?

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DL1H4C.98I@freenet.carleton.ca>
Source record: 153141

Jan-Olof Granlund (Jan-Olof.Granlund@sth.frontec.se) writes:
> It seems like you people are the only one left in this news
> group. A small statistical investigation reveals that more
> or less the same people keep asking each other questions
> (the same questions). Many times, questions are asked about
> old stuff or stuff not supported by any company.
>
> It's hard to face it, but the fact is that the strange
> company Atari seems to be going downhill rapidly. Just
> take a look at their stocks. This is nothing I'm happy
> about, believe me.
>
> It took a long time before I gave up, but I finally did
> when I was trying to sell my TT030 together with a lot
> of equipment and software. I got just four (4!) answers
> and what they wanted was only some part here or there.
> And the prices was (of course) to high (eventhough I had
> set them to 1/3 of the original cost).
>
> I have no solution for you people still out there. Perhaps
> if all these "federations" and "clubs", whatever you call
> them, would join. Together you could invest in production
> of another atari clone. But then again, Atari people seldom
> wants to pay, for anything.
>
> I put my TT030 in a corner in room. After a while I guess
> it will go the same way as my MegaST2, into the closet.
>
> May your god be with you.

Pull both your MegaST and your TT out of the closet, and sell/rent/give
them to someone who will use them. Computers are not vintage guitars!
They're only good (this is true of any computer) as long as someone is
doing a task with them; only as long as SOMEone is producing software for
them. By putting them away, everybody loses, and YOU lose the most!
Any computer depreciates like crazy. A Mega or TT is still a serious step
up for many computer enthusiasts! I use 1987 software, and I haven't used
all its features yet!

--
Songshop Musical Productions: Imagine there's no countries,
Box 266, Shawville, Quebec : It isn't hard to do/Nothing to kill or die for,
J0X 2Y0 (819) 647-6022 : And no religions, too

648. Re: Looking for Word Processor for St

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-1101960949080001@macmax.irfmn.mnegri.it>
Source record: 153142

In article <4d0dfr$31q@cmcl2.NYU.EDU>, kwd9152@is2.nyu.edu (Kevin "Keroppi" Dolorico) wrote:

> Hey... I have an MEGA STe... and I need a word processor... and perhaps a
> better term program...
>
> Can anyone give me any recommendations? I really don't think ST Writer

Try "papyrus"...
Try the demo version, it's in many FTP sites...

Bye

| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |
---

649. FS: 1040ST, Monitor, TONS of s/w

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: caffeine@charm.net
Message-ID: <4d2k44$11h@canton.charm.net>
Source record: 153143

For Sale (Or Trade, see below):

Atari 1040STf, 1mb RAM, TOS 1.4 installed, Atari SC1224 Color monitor,
and tons (enough to fill 2 paper grocery bags) of software including
NeoDesk replacement desktop and tons of games & utilities.

Wanted to get at least $250 for the system.

BUT WILL TRADE FOR THE FOLLOWING:

Iomega ZIP drive (external or internal versions)
Iomega Ditto 800 tape backup drive (again, int or ext)
Any other comparable removable harddisk or tape backup unit.

Interested? (Come on, you know you are!) Ring Howie at (410)-653-0512
[in Maryland, where all the damn snow is] or email "caffeine@charm.net".

Can provide a list of all software included if you'd like.

650. Re: Announce: FORECAST

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: dackerma@magnus.acs.ohio-state.edu
Message-ID: <4d3g0c$au9@charm.magnus.acs.ohio-state.edu>
Source record: 153144

>Daniel D Ackerman (dackerma@magnus.acs.ohio-state.edu) wrote:
>: I found a list of city codes for the U.S. for use with Forecast. I've
>: placed them on atari.archive.umich.edu under Network/Stik/cities.txt.

>Does this WWW site support Canadian airport codes? I've tried entering
>YYZ (Pearson Intn'l Airport in Toronto) but get nothing.

When I popped into the project, I thought it did. However it doesn't at
the moment. It has to with the way the weather server has the data. However
it is a problem that is being worked on. I plan on sticking Canada in followed
by european support. I'll probably only stick a few in at a time depending
upon how much time I have to devote to this project.

This would also be a good time to announce that I'm putting an update of
Forecast onto a.a.u.e. later today. It fixes a few of the bugs (menu, window
location, redraw) and also includes the CITIES.TXT file.

So to sum up. Version 0.4 of Forecast will be available today. And
support for the rest of the world with follow as time permits.

Dan Ackerman
ackerman.29@postbox.acs.ohio-state.edu
aka baldrick@terminator.rs.itd.umich.edu

651. Re: CAB not working for me

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4d346t$ig1@preeda.internex.net.au>
Source record: 153145

```
: blank page. I am using a 2400 baud modem. Could this be the problem?
^^^^^^^^^^^^^^^^

EEEEKKKK! you gotta be joking!! You'd be waiting all day for a 10k .gif
to be rendered and downloaded.

I've had probs not being able to connect either, but, i found a way
that is not supposed to be the way of getting stik to work.

I log in to my net account using Freeze Dried.
I type at the command line slip
Up pops some numbers and i find the IP Address, i write it down on a piece
of paper.
I quit out of FZDT WITHOUT dropping carrier.
I run STIK.
I enter the IP number that i've been given.
I click on CONNECT
I then run CAB....voila' i'm on the net.....

Try that, it works for me

--
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon
```

652. for Sale

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: charlie.u@magnet.at
Message-ID: <61438.6818099@magnet.at>
Source record: 153146

Hi Atarifriedn*s !!!!!

FOR SALE
Atari 520 ST Plus
+ Floppy SF354
+ Atari Monitor SC 1435
+ 250 Piece Disc*s
+ 50 Piece Original Gamessoftware

Price: ???????

Please, call Gunter Unger
Telephonnumber
0664/3025346

653. Re: Notator/Logic Owners send email!

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4d34t8$ig1@preeda.internex.net.au>
Source record: 153147

Mario Becroft (mbecroft@iconz.co.nz) wrote:
: If you are interested in letting E-MAJIC know you are still interested in
: their products and value their ongoing support and development, then a
: whole heap - that is - not just a few of you! - will need to email them
: to tell them so!

I've sent mine off!

I suggest to those CUBASE users that you should do the same as well, we dont need ANY developers leaving the Atari Platform.

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

654. Re: To UK atari netters....

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <821453476_OASIS_@ajrose.demon.co.uk>
Source record: 153148

```
In article <821350516snz@mbha.demon.co.uk>
dave <dave@mbha.demon.co.uk> said:-

>In article <821369684_OASIS_@ajrose.demon.co.uk>
> andrew@ajrose.demon.co.uk "Andrew Rose" writes:
>
>> I'm getting increasingly frustrated with the lack of service from Demon,
>> who were always the recommended IP for Atarians (cf. ST Format etc). Any
>> one out there in the UK like to point me into the arms of soomeone else
>> who'll welcome me AND provide a decent service (ie. phone not engaged,
>> news server available during non-peak phone rate hours) with local POP in
>> London?
>>
>> Andrew
>>
>
>and another unhappy customer. Check what's in demon.ip.support.atari
>lately...
>
I did - I posted this here in the hope of finding a new home before I pull
out the few hairs I still have left (;-)

Andrew

--

-------------------------------------------------------------------------
andrew@ajrose.demon.co.uk
-------------------------------------------------------------------------
```

655. Re: *** LIST OF PROGRAMS WRITTEN FOR THE FALCON ***

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: szhays@rocky.ucdavis.edu
Message-ID: <4d1okg$n73@mark.ucdavis.edu>
Source record: 153149

afn14016@freenet.ufl.edu wrote:
: Could anyone please write a list and description of programs written
: for the Falcon 030 (not ST) and possibly the price?This will be of
: great help for me and other users. Thank you. Raymond

Yes, this is one of the goals of the Online International TOS Software Catalog. It is available at the Yolo Atari Club website (http://dcn.davis.ca.us/~dmlarson/yac). It hasn't progressed as far as it should have though, due to an apparent lack of interest on the part of the Atari internet community. For it to work people need to email information about programs that didn't make it on the list yet. Its supposed to be a sort of interactive thing, you see.

--
....
: \|/ ____ \|/ : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 :
: @~/ ,. \~@ : Prg. Assist. -- Intern. & Career Ctr. -- UC Davis :
: /_(__/)_\ :-- 271 Voorhies Hall -- http://128.120.110.171/ --:
: __U_/ :These are my opinions; you want some, get your own.:
"""

656. Re: HENSA Archives

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DL064y.330@actrix.gen.nz>
Source record: 153150

In article <4cuom9$n4r@gti.gti.net>, azog <azog@gti.gti.net> wrote:
> Dennis McGuire (mcguired@moose.erie.net) wrote:
>
> : Ever since the changes at HENSA last month, I have not been able
> : to download files using WWW access. The files and descriptions are
> : listed, but when I try to download all I get is a message saying access
> : is available only between 8 PM and 8 AM. This happens even though it is
> : between those hours in England. Has anyone else encountered this problem?
>
> I get the same problem. Altho I hate to be obtuse, the time listed is
> between 8pm and 8am GMT - Greenwich Mean Time?

Even during those hours (8am-8pm over here - quite handy :), the majority
of (the atari section anyway) hensa gives me little messages telling me
that I'm not allowed to access the files outside of the given hours,
despite the fact that I'm right in the middle of the allowable time.

SPOOOON!

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

657. Re: 1.44Meg External!?

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4d357g$ig1@preeda.internex.net.au>
Source record: 153151

```
: Just out of interest, would it be possible to stick a 1.44meg floppy into
: my external drive-case (one of those things powered from the joystick
: port), and actually get it to read HD disks? Apparently I need an AJAX

Steve, try and get a copy of ATARI WORLD issue 7 (Nov '95)
There is an article about The Upgrade Shop in the U.K. that has a kit.

--

__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon
```

658. Re: CAB/STIK problems

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: marcl@inter.NL.net
Message-ID: <DL0KMB.7G9@inter.NL.net>
Source record: 153152

> CAB only displays a blank page...

Try the tip that Paul Womar gave here a few days ago (thanks Paul!). In short:
1. check if your cache path is set correctly
2. create a file called 00000001 (yes, seven zero's and one one) and put it in the CACHE folder. You can create the file with Selectric's New Items-option, or use a texteditor. Doesn't matter if the file contains zero bytes or more, it's just the filename that matters.
3. start CAB use the URL menu option to type in an address. Doesn't matter which URL you use. After you sent the URL, CAB comes up with the infamous blank page.
4. Now go to the Clear Cache option and empty your caches (you wil loose all data in your cache of course). After this, you won't be plagued by the error message 'can't find file 00000001'.

BTW: can someone tell me what is the meaning of TOS error # 38 ? Has it to do with incorrect loading of fonts?
(maybe a tip where I can find a FAQ-list about TOS errors?) Thanx.

Marc.

659. Re: Cab/Stik bombs

Newsgroup: comp.sys.atari.st
Date: 1996-01-11 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4d33ne$ig1@preeda.internex.net.au>
Source record: 153153

: I think the documentation for stik states that it has problems with GIFs.

I hope it gets sorted out soon seeing as MOST of the graphics on WWW pages
are in .gif format.....sort of defeats the purpose of having a WWW browser
dont ya think?

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

660. ? Sanyo CRD254SH not with F030 ???

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: joogn@FB1.FHTW-Berlin.DE
Message-ID: <4d5mgd$88u@commserv.fb1.fhtw-berlin.de>
Source record: 153004

we bought yesterday a CD-ROM drive from Sanyo and it didn't seem to
communicate with our F030 properly ...
the ID-Test was positive and the metaDos instalation, too.
but after reboot the drive crashed !!

```
--
---- Jo'ogn (;
--
---- 030/606 91 85
---- http://www.fb1.fhtw-berlin.de/people/joogn/
M"oge die Macht mit Dir sein - Immer !
Might the force be with you - always !
```

661. Re: ANN: ExtenDOS Pro 2.3 available GET IT IS GREAT!

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4d624m$p0i@huron.eel.ufl.edu>
Source record: 153005

I have EXTENDOS PRO and it works great. It works great
also under Neodesk/Geneva and I can load it from the desktop at
any time by just pressing a key (Neodesk macro)

I can read CD Audio and CD ROM written for IBM.

Mr. Burrows was very nice and helpful when I talked with him on
the phone. (my CD ROM caddy was bad !)

If you need a CD ROM Driver, get EXTENDOS PRO

Raymond

662. Re: Sources of Atari info

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <821492480_OASIS_@pwomar.demon.co.uk>
Source record: 153006

In article <4d13rf$l8h@tel.den.mmc.com>
msh@den.mmc.com (Michael S. Hill) said:-

>
>Hello, all! I have some technical questions I'd like to ask, but I was hoping
>to scan a FAQ first. However, I can't seem to locate one; and the FAQ lister
>at Ohio State doesn't know of one for this newsgroup. (<gasp> Can it be?!)
>;^) So I guess I'll have to go ahead and ask a question or two. (If anybody
>does know of any general FAQs for the Motorola-based Atari systems, please let
>me know of them as well.)

I too would like to see an ST faq, any ideas anyone?

>1) I know there's basically a difference between ST-RAM and TT-RAM (aka
> Fast-RAM), but I'd like to know what exactly that difference is.

The actual physical RAM is a actually faster (obviously) and it is treated a
little like extended Memory on PC's basically, not everything can use it but
most serious programs do or can be forced to. Many forced programs will not be
able to treat it as one big block you can normally set flags to run in TT Ram
and to use TT Ram memory or not as the case may be, does that explain it?

>2) If I buy a Falcon (hopefully soon!) with i MB of RAM (i = {4,14}), is that
> ST-RAM, TT-RAM, or some combination of the two? Comments I've seen here
> have hinted that it's ST-RAM and not TT-RAM.

I understand that to be the case, it is treated as one big block.

>I'll leave it at that for now, because some of my questions hinge on the
>answers to the above. Thanks in advance for any illumination!
>
> --Michael

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: WO
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk
---

663. ed/lib wanted for JV-880

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: hbact182@csun.edu
Message-ID: <4d5888$bq8@dewey.csun.edu>
Source record: 153007

Anyone know of a good Editor/Librarian for a Roland JV 880 that will run in a 1 Meg 1040ST? I don't want to spend much, so it is shareware or something, that is fine. I would appreciate any leads. Thanks.

Tej Gill

664. Re: QWERTY on AZERTY?

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <821451132snz@mbha.demon.co.uk>
Source record: 153008

In article <30F62FED.41C6@minster.york.ac.uk>
huetb@minster.york.ac.uk "Benoit Huet" writes:

> Hi,
>
> Is there any soft (Public Domain) that would make my
> AZERTY keyboard behave like a QWERTY one. I need that
> because I am trying to use a tools to improve my typing
> speed and accuracy...
> BTW, this is for an atari st.
>
> thanks,
> benoit

Yes. I have a program which generates a program to put into your auto folder.
It allows you to define the whole keyboard. If this sounds like what you want
I can email it to you...

--
dave

%%%

665. Re: TeX

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <821451551snz@mbha.demon.co.uk>
Source record: 153009

In article <4d5ie7$lvn@lyra.csx.cam.ac.uk>
apb25@thor.cam.ac.uk "Adrian Bridgett" writes:

> Does anyone know of any good TeX/LaTeX distributions (LaTeX preferred) -
> there are quite alot at http://www.tex.ac.uk/tex-archive/systems/atari/
> but I havn't a clue as to which ones are good.
>

If it is any help, I use CStex 4 and swear by it. Available at the site you
mention...

Any help?

--
dave

o/o/o/

666. Re: My MiNT Setup

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1201960905150001@47.85.0.99>
Source record: 153010

In article <DKzu2D.9v3@cix.compulink.co.uk>, rgivan@cix.compulink.co.uk
("Roland Givan") wrote:

> In message <4cv9f6$s30@ionews.io.org>, jkenny@ionews.io.org said:
>
> > When I use the -t option with minit.prg to test the procedure I get
> > a message:
> >
> > Sorry sector size 4096 not supported
> >
> >
> > I've been told by someone else that he infact reformatted with this
> > sector size. I think it was done with ICD utilities but I didn't
> > do it so I'm not sure. Will I have to reformat the drive using
> > another sector size?
>
> Honestly not sure. AFAIK the sector size is mostly to do with the size of
> the partition. My largest Minix partition is only about 60Mbs - so I'm
> probably using sectors less than 4K.
>
> I'd try reformating with a smaller sector size. If this is not possible
> - then maybe you are going to have to split the partition into 2.
>
I have a 115 Mbyte Minix partition, which seems to work ok.
AFAIK, the sector size on the drive (formatted by AHDI) is 4096 bytes.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

667. Re: KGMD vs Distr. Kit

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960112094642.19607D-100000@iris.amp.uni-hannover.de>
Source record: 153011

On 9 Jan 1996, Hallvard Tangeraas wrote:

> >Very clearly : Go for KGMD. This is a recent release, opposed to the MDK,
> >which is outdated by far (it's from 1992, if I remember right). KGMD is
> >also more complete (more consistent, more packages ...)
>
> Where can this distribution be found on the net? URL, FTP???
>
KGMD can be ftp'd from

archie> Host ftp.uni-giessen.de
archie>
archie> Location: /pub/atari/mint
archie> DIRECTORY drwxrwxr-x 512 Aug 28 12:07 KGMD-1.0

for instance. Note : The complete distribution comprises about
16 MegBytes ! But can leave parts of the distribution out, if you don't
need all. Read KGMD.txt and FILES first before downloading all the data.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
---

668. NEED HELP PLEASE READ THIS

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: swett@interramp.com
Message-ID: <4d6e4v$5tu@usenet1.interramp.com>
Source record: 153012

I have an Atari 1040ST without a hard drive, that I haven't used for a long time. It is just collecting dust.

1. Where can I get software for it?

2. Can I get software on the Internet?

3. How can I get software into it?

4. Is a floppy disk that is formatted for the PC, with software on it, readable by the Atari?

5. Should I used this thing as a paperweight and forget it?

Please respond via email to swett@interramp.com

Thanks!

669. Re: Atari 1040ST broken?

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4d5pmh$k0u@inca01.inca.co.nz>
Source record: 153013

Peter Rottengatter (perot@pallas.amp.uni-hannover.de) wrote:
> > So the computer is obviuosly not completely dead...but that output port might
> > be. Is this a common problem? Is there likely a quick-fix for it???
> >
> Do you use an SM 124 or a color monitor ? With the SM 124 I'd ask whether
> you still see the black screen border ? If not (or color) :
> Do you see a difference between computer switched on or off ? Do you have
> a steady picture ?
> Most likely the video shifter chip is broken I'd guess.

A similar thing happened to me aeons ago.

I'd just moved the computer, and having switched it on, the colour screen
was all white. Turns out that I'd knocked the contrast (or was it
brightness?) knobs to a new setting.

But I could be wrong.

--

Quote For The Month: "I'd horse-whip you if I had a horse"

670. TeX

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: apb25@thor.cam.ac.uk
Message-ID: <4d5ie7$lvn@lyra.csx.cam.ac.uk>
Source record: 153014

Does anyone know of any good TeX/LaTeX distributions (LaTeX preferred) -
there are quite alot at http://www.tex.ac.uk/tex-archive/systems/atari/
but I havn't a clue as to which ones are good.

Many thanks

Adrian

==
Adrian Bridgett (apb25@cam.ac.uk) http://hammer.thor.cam.ac.uk:2001

Windows - the world's first NON-operating system.
==

671. Need drivers for Epson Stylus 800

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <90d_9601121226@flight.org>
Source record: 153015

I'm looking for a Pagestream 2.2 driver for an Epson Stylus 800. I'm also interested in drivers for older GDOS's. (AMCGDOS, etc...)

---------- -//- ----------

Internet: Callum.Lerwick@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|

---------- -//- ----------

672. Re: HENSA Archives

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <1b7cc$142538.1a6@goldengate>
Source record: 153016

I managed to connect through a WWW connection the other evening with
no problems.... I originally ran into the time message during posted
hours but have no problems this week.

azog (azog@gti.gti.net) wrote:
: Dennis McGuire (mcguired@moose.erie.net) wrote:

: : Ever since the changes at HENSA last month, I have not been able
: : to download files using WWW access. The files and descriptions are
: : listed, but when I try to download all I get is a message saying access
: : is available only between 8 PM and 8 AM. This happens even though it is
: : between those hours in England. Has anyone else encountered this problem?

: I get the same problem. Altho I hate to be obtuse, the time listed is
: between 8pm and 8am GMT - Greenwich Mean Time?
: --
: Billy D'Augustine, azog@gti.gti.net
: "Isn't that cute ... BUT IT'S WRONG!!!!"
: http://www.gti.net/azog/

673. Re: Wounded ST

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <1b7cc$142824.29@goldengate>
Source record: 153017

I got an offer that sounds fair to me and will be following up on it. so
for the time being. Color this one sold!

Bradly Maurer (gregor@shelly.goldengate.net) wrote:
: If anyone is interested. I have a severely wounded Atari STfm (upgraded
: to 1M) that's about to go into the trash bin. As far as I Know the Ram,
: Disk drive (DS), etc are all in good shape. I do know that the video went
: with the power supply (as did the monitor). I'd be willing to part with it
: for shipping costs and beer money. No offer is too small! I'd rather pass an
: old friend along for parts (It's last action was to send a organ donor
: card to the printer) than to unceremoniously throw it into the dumpster.
: If you are interested e-mail me:

: -->gregor@goldengate.net<-- Minneapolis, Mn USA

: or give me a call during the day (10a-4p CST) at 612-333-8002 or
: leave a message on my machine at 612-375-9692

674. Re: *** HE ALSO PLAYED AUDIO & VIDEO on his FALCON! *** VERDAD?

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: mdg@ukc.ac.uk
Message-ID: <378@cypress.ukc.ac.uk>
Source record: 153018

In article <DKw6DC.3s9@news.hawaii.edu> jperez@Hawaii.Edu (John Perez) writes:
:>First of all, for most computing tasks, RAW processor power is not
:>necessarily relevant. Most if not all IBM compatibles, especially those
:>not running 32-Bit operating systems (Windows 95 not included!) are
:>plagued by operating system limitations that severely cripple the
:>machine.

I'm sorry but I have to disagree, a fast general purpose CPU is essential for
'most' computing tasks. After all one needs a fast CPU to drive all that
fast graphics and audio hware ;-)
(Try telling someone continuously recalculating a large spreadsheet that
CPU power is irrevelant.... or someone doing 3d rendering... or someone spell
checking their thesis.... etc)

:> This is compounded by the limited operating capacity of the bus
:>in clones, which for the most part, operate at standards that are almost
:>a decade old (PCI not included). This is slowly changing, but many cards
:>and their slots are still TOO slow. Mhz is irrelevant, especially when
:>considering all the extra work clones have to do to move memory around,
:>still being plagued by the 64/640k limitations, paged memory, etc... a
:>100mhz IBM350-100DX4 is _slightly_ faster at some things when compared to
:>the Falcon, but most things are _much_ slower. It is not a matter of raw
:>power here, because the DX4 should really be faster, but in practicality
:>- when it comes to trying to accomplish a task, it usually is not.
:>I'm not saying that the Falcon is "faster than a Pentium", but I would
:>imagine there are still things that the Falcon can do better. I have yet
:>to see any platform that can do 8, let alone 16 tracks of digital audio
:>without additional hardware. I personally need that. I have to assume
:>that the PC's innability to manage more than 4 tracks (last time I
:>looked) was related to the bus not being able to manage that kind of
:>traffic. Merely an assumption.

Well I've written a 24 track DSP digital audio routine which uses every ounce
of the DSP 56001s power... my Pentium can do this with 50% cpu time left...
for digitial recording the falcon has the advantage of running a single
tasking OS - which means you can guarantee a continuous flow of sound.

Griff
--

675. Gadjits SW

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <1b7cc$14391d.79@goldengate>
Source record: 153019

This may or not be appropriate to post here but here goes...

Does anyone know if Gadjits software is still in business? I've been
running an editor program for one of synths and the disk seems to have been
damaged. Fortunately, I installed it on my HD and it is still operational
(the write protection scheme involves inserting the original disk and
this still works) but I can't read the other files on the disk. I get the
ever thrilling "Drive A Does not respond" Message. No big
loss on this end, but I'm concerned that eventually the disk will be so
hosed that even the write protection scheme won't work.
The Disk itself says "Musicsoft....Librarian (c)1988 Gadjits Software".
I bought it second hand, so I'm at a loss! any suggestions?

676. Re: KGMD vs Distr. Kit

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: ipoorten@cs.vu.nl
Message-ID: <DL37tH.Fp8.0.-s@cs.vu.nl>
Source record: 153020

hallvart@sn.no (Hallvard Tangeraas) writes:

>Where can this distribution be found on the net? URL, FTP???

ftp://ftp.phil.uni-sb.de/pub/atari/mint/KGMD-1.0/

>Hallvard

Ivo

677. Re: HD trouble :-< Doctor needed !!!

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <821451440snz@mbha.demon.co.uk>
Source record: 153021

In article <4d5cep$jhu@oban.cc.ic.ac.uk> ma2@ic.ac.uk "MR K P SCHUPKE" writes:

> Hiya ;
> I recently had a program which crashed and created a a couple of folders
> in one of my partitions with strange characters. The problem is that i cannot
> delete them with TOS/GEM and the show-info dosen't return the correct free
> space available.The only option i see is partitioning the entire hard drive
> again (will take ages !!!) unless someone can point me to a utility that
> will say, _format_ the faulty partition only. By the way i'm using System
> solution's MiniS with HD DRIVER.
> Thanks in advance
> Marcos Agra
> <m.agra@ic.ac.uk>
>
If you have diamond edge, or another sector editor such as discus or knifest,
look up the directory entry in the FAT table, and edit it to an acceptable name
of the same number of characters. Then you can delete it as normal.

Alternatively you can zero the partition but since the tools to do this are
also in diamond edge or discus I am not sure if there is much point :-/

Hope this helps...
--
dave

%/%/%/

678. TITAN DESIGN (uk) their EMAIL address is.....

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: daveg@connexus.apana.org.au
Message-ID: <4d5li2$1fg@preeda.internex.net.au>
Source record: 153022

```
TITAN DESIGNS LTD
6 witherford way phone +44 121 693 6669
Selly Oak fax +44 121 414 1630
Birmingham B29 4AX
ENGLAND
email 100345.2350@compuserve.com
```

679. Re: PGP-what is it? (was Re: PGP - is it legal ?)

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <821493226_OASIS_@pwomar.demon.co.uk>
Source record: 153023

In article <30f2ae2415e6216@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

>Can someone explain to me the principles of PGP and how it's used.
>I know that it's some sort of encryption system for email messages,
>but apart from that I'm clueless.
>
>Hallvard

I don't really know to much as I see no use for it, I couldn't care less if someone wants to tap the drivel that I write to people. Basically you enter a pass phrase into the program and out pops 2 keys (big strings of "rubbish" ASCII text) one is your private key that you guard with your life, the other is your public key which you send out to everyone who might want to send you something. They use your public key to encode stuff and you use your private one to decode it. Thats about it really, just download it from somewhere and look at the docs it's only a small program anyway.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: WO
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk
---

680. Gadjits SW

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960112090009251115@acpu.com>
Source record: 153024

gregor@shelly.goldengate.net (Bradly Maurer) inquired:

BM> Does anyone know if Gadjits software is still in business?

IIRC, Breakthru is a Gadjits program; Oregon Research Associates is
selling it now. Try them.

Robert Luneski
Oregon Research Associates
16200 SW Pacific Coast Hwy Suite 162
Tigard, OR 97224
Work phone: (503) 620-4919
Fax line: (503) 624-2940

OTOH, my memory for this is not great; I could be totally wrong.

"The Poor Deluded Soul" - tderrick@acpu.com

... Cut my pizza in six slices, please; I can't eat eight.
___ Mountain Reader II - #00000077

681. Re: CAB is working for you (was: CAB not working for me)

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: marcl@inter.NL.net
Message-ID: <DL27nr.7tF@inter.NL.net>
Source record: 153025

johnmoon@connexus.apana.org.au (John Moon) writes:

> Up pops some numbers and i find the IP Address, i write it down on a piece
> of paper.

Maybe a more elegant way is to use a script. Mine goes like this:

```
FIND = login:
RESP = slip:my@login| [ the "|" generates a return/linefeed]
#
FIND = Password:
RESP = guesswhat|
#
FIND = ) to [after "to" follows the IP-nr, you pick it up with
RESP = $GET_IP| [the GET_IP command, and it is automatically
[stored in STiK.
```

Regards,
Marc.

682. Re: ST as X-term?

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4d6nai$9bv@ccshst05.cs.uoguelph.ca>
Source record: 153026

J.D. Falk (jdfalk@cyberNOTHING.org) wrote:

[...]
: My main use for this new ST (which has 4 megs of ram and an
: external 720K floppy), if everything works out, would be as an X windows
: terminal. I'll be using a nearby Linux box as an X server.
You'll almost certainly need a hard drive. While I suppose it would be
theoretically possible to run an X terminal from floppies, I wouldn't
want to do so.
: So, I was wondering if any of y'all had any experience in doing
: such a thing. From the messages here and what little I could find on the
: web, I'd probably need MiNTOS -- but where do I get MiNT? (Yes, I've been
: out of touch from the Atari world for a number of years now.) Are there
: any other possibilities (Minix, A/UX, Linux 68000, etc?)
Yes, you'll need MiNTOS to set up X Window. Again, this system will
expect a hard drive. And for a 68000-based TOS machine, MiNT and its
various addons are the only choice, AFAIK, if you want to run X Window.
There are distribution kits available (notably the TAF one, which
includes an X Window setup). I wouldn't know where to get them, since I
built my system piece by piece from software downloaded from
atari.archive.umich.edu and its various mirrors.
: Also, would it be possible to boot from a floppy and mount a Minix
: partition from said nearby Linux box to use as storage?
Maybe, but you probably wouldn't want to try it. Aside from sheer floppy
storage limitation headaches, it'll be slow. Every time you want a
directory listing, you'll have to download ls (~17K, IIRC), which will
take time over a 19200 bps null modem link (I'm assuming this is how
you're planning on connecting the machines together).

THeo

683. Re: Broken Mega STe

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DL2xwx.53s@freenet.carleton.ca>
Source record: 153027

Jason Hansen (HQBA73D@prodigy.com) writes:
> I have a Mega STe that just doesn't want to work. I'm thinking it might
> be the power supply and I was wondering if any of you guys know where I
> could get a hold of one for fairly cheap. It could also be my Floppy
> Drive, which I'd like to upgrade to a 1.44MB. I already have the TOS to
> do it. I just need thet drive, prices on this would also be greatly
> appreciated. Thanks in advance.
>
>
> -
> JASON HANSEN HQBA73D@prodigy.com

If I'm not mistaken, a power supply from any 1040ST or Mega will work. So look for one that's been written off for other reasons. Perhaps $10 CDN would get you a power supply, if luck is with you. A replacement disk drive unit should be in the neighbourhood of $50 CDN.

--
Songshop Musical Productions: Imagine there's no countries,
Box 266, Shawville, Quebec : It isn't hard to do/Nothing to kill or die for,
J0X 2Y0 (819) 647-6022 : And no religions, too

684. Re: Looking for Word Processor for St

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4d5lrd$lok@josie.abo.fi>
Source record: 153028

Kevin "Keroppi" Dolorico (kwd9152@is2.nyu.edu) wrote:
:

: In the terminal program end, I've actually resorted to using FLASH 1.6
: for the past few months--- it seems to work best w/ UNIX connections to
: the net...

I've tried about them all, and this far, nothing outruns Connect 2.46E.
It just works perfectly on my Falcon. Score: 9+/10. A bit tricky to
use in the beginning, takes some time...

The latest version of Flash might be great, too.

STalker is simple, and has some trouble with ANSI-emulation (at least
3.01 has - there are newer versions available), but it's fun to use,
and pretty reliable.

STorm is too limited for my taste, though the idea is o.k.

For ST, STarCall is a pretty good choice. Its emulations are
very good, and despite some bugs here and there, some people
like it a lot. Its internal Z-modem doesn't work very well,
so I'd advise using some external protocol instead.
It's German, and available as shareware in some ftp-sites.
Can't remember where exactly, sorry.. =(

Try: ftp.uni-kl.de, ftp.uni-regensburg.de, ftp.cnam.fr

Greetings,
Tommi

685. Re: un petit mot pour le plaisir

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: Frank.Charlton@dial.pipex.com
Message-ID: <AD1C9BAD9668144DF@am097.du.pipex.com>
Source record: 153029

In article <5326rcain@nest.demon.co.uk>,
rcain@nest.demon.co.uk (Roger Cain) wrote:

>The Daily Telegraph recently did a survey of I-net providers. Pipex came
>out top of their
>list.

I would agree with that, since I'm with Pipex now :) Having said that, they provide PC software only, and I've yet to get NOS to work with their system of providing a different IP address at each login.

ATB, Frank.

Tachyon Communications - http://www.netkonect.net/tachyon/
* Web Design * Technical Support * Freelance Journalism *

"Who programs the programmer?" - David Zindell, "Neverness"

686. FS: MagiCMac V1.2.3

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <6951_Spencer@mettav.demon.co.uk>
Source record: 153030

I have for sale one copy of MagiCMac v1.2.3 with an English manual for
80 UKP.

For those of you not in the know this package enables you to turn an Apple
Mac (either a PowerMac or a standard Mac (68030 CPU or better)) into an Atari
compatible mean machine!

It runs Atari specific software faster than the equivalent Macintosh native
software on the same machine and is a great piece of software for those of
you serious about your Atari system.

The reason for the sale is someone made me an offer I couldn't refuse for my
Quadra 840av, and so with the proceeds I have bought a TT system that will
help me with my programming under Lattice C.

Please reply if interested to spencer@mettav.demon.co.uk

Spencer

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

687. Re: PGP - is it legal ???

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: Guy Geens <ggeens@elis.rug.ac.be>
Message-ID: <Pine.HPP.3.90.960112165105.6725A-100000@geuze.elis.rug.ac.be>
Source record: 153031

```
-----BEGIN PGP SIGNED MESSAGE-----

On Sat, 6 Jan 1996, Phil Hough wrote:

> Date: Sat, 6 JAN 96 21:14:42 GMT
> From: Phil Hough <phil4@phil4.demon.co.uk>
> Newgroups: comp.sys.atari.st
> Subject: PGP - is it legal ???
>
1. If you live in the USA/Canada:
Download PGP2.6.2 from MIT or a USA/Canadian bbs. You are not allowed to
export this version.
2. Outside:
Get PGP262i (note the 'i'). If you download it from a non-USA bbs/ftp
archive, then nothing illegal has happened.
Incidently, if you should find a copy of the USA version outside of the
border, it is not illegal to download or use it (although the
international version might be a bit faster). The only one who could be
prosecuted is the one uploading it from the USA.

Announcement: PGP2.6.3i is due in a few weeks.

Guy Geens <guy.geens@elis.rug.ac.be>: Ph.D. student at ELIS -- TFCG / IMEC
Atypical civil engineer -- And proud of it!
Home Page: http://www.elis.rug.ac.be/ELISgroups/tfcg/staff/gg.html
finger ggeens@elis.rug.ac.be for PGP public keys (or use keyserver)

-----BEGIN PGP SIGNATURE-----
Version: 2.6.2i

iQBVAwUBMPaFLXwHoCha5QR1AQEtYQIAzkTDtNLSmtNtoowidexWFPhGQfphFxIr
QhEMxs5YbiXilBekjZqVDy1KHOwUJA3NsY3xpMbWXVgEi6c9hH/q0w==
=pvXe
-----END PGP SIGNATURE-----
```

688. Re: Golden Axe?

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <821492734_OASIS_@pwomar.demon.co.uk>
Source record: 153032

In article <9ae_9601110106@flight.org>
CALLUM.LERWICK@flight.org (CALLUM LERWICK) said:-

>Some time ago I saw this game listed in BRE Software's PD library, I'd like
>to get a copy, but I havn't seen it on the net anywhere. (My net access is
>free!), does anyone know where I might FTP it? Or can upload it somewhere?
> _
> /_ /\ |_

Golden Axe is commercial, looks like that library was a bit dodgy.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: WO
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk
---

689. Wanted:Monochrome monitor

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: rhett@bigwpi.WPI.EDU
Message-ID: <4d68uq$t4r@bigboote.WPI.EDU>
Source record: 153033

I need a monochrome monitor. Would like to trade a bunch of software i
have right now plus pay half of shipping, but would buy one if the price
is right.
please contact me if you have one, especially if you would like a list of
software (mostly games, old productivity, magaizine cover disks, and some
books on programming, but a lot of it is good software)
thanks
rhett@wpi.edu

690. Re: Are Ataris good for midi

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: tvshop@pavilion.co.uk
Message-ID: <4d4n3b$ll3@s02.pavilion.co.uk>
Source record: 153034

In article <ftn_2.200.136.5$fidonet.org_30ef2ac8_Claes.Holmerup@p5.dada.ct.se>,
claes.holmerup@p5.dada.ct.se (Claes Holmerup) says:
>
>In a message of <03.01.96>, mark gardiner (2:200/427.1) writes:
> mg> For straight MIDI - Ataris are brill. Direct to disk, well you
> mg> need a lot of system and that then means PCs...
>
I've never been in a pro-level studio running a PC for HD recording yet,
If they had one resident I'd strip it out and plug up a Powermac for the sesh.

I allways use a bog ST for my own non HD recording. PCs good for games and
spreadsheets though. Otherwise I think PCs running Windows are bollocks:
16 IRQ lines? 64k resources? bit of an old joke really.
And in the last PC Labs test, W95 slowed existing apps down by a further 30%
WABI also outperforms windows by 50% on the same machine with the same
software.

These are my own opinions.

691. Re: Dungeon Master

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: osserman@course1.harvard.edu
Message-ID: <4d6ob3$erp@decaxp.harvard.edu>
Source record: 153035
Cross-posted to: rec.games.video.atari,comp.sys.atari.st

Andrew Krieg: Man or Android? <krieg@miller.cs.uwm.edu> wrote:
>I noticed there is a new Dungeon Master game available for the PC. How does
>this compare to the classic Dungeon Master's I & II for the Atari ST?

In a word, badly. For more information, see my review on IGO.
(http://igonline.escape.com) I was a huge fan of the originals, and found
this remake to be highly disappointing.

-Brian

692. FS: Atari 825 80-col printer

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: mvc@ix.netcom.com
Message-ID: <4d69ee$c29@ixnews8.ix.netcom.com>
Source record: 153036
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

Anybody want this? Make me an offer. SF Bay Area preferred.

Also selling a 5200 with Breakout, PacMan and a special surprise cartridge.

693. Notator/creator mailing list? (was Re: Notator SL)

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30f6e084e96d096@sn.no>
Source record: 153037

>Well the current EMAGIC state of the art is Logic, and that's where most
>of the activity is. There is ocasional stuff about NSL on the Logic users
>list (where EMAGIC frequent), but no stand alone stuff.

>There are still many Notator users out there though - maybe some kind of
>mailing list or something should be done...

Yes, I'm sure there are, and it would be really nice to have some sort
of "hangout" place for use as well, exchanging ideas and helping each
other out.
I'm interested in joining such a list. Anyone know how to start
something like this? Anyone else interested in a Notator/Creator
mailing list, or is it just me?

Hallvard
--
_/_/_/

694. Problems with RUFUS 1.14...

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4d6lb1$n7r@muikku.jmp.fi>
Source record: 153038

Hi!

I just got Rufus 1.14. The problem is, that the screen doesn't scroll.
When the cursor comes to the bottom line, the new lines just appear and
disappear at the bottom line. Please help!

- Jyri

Jyri Hovila --> jhovila@muikku.jmp.fi <--

Kasarmikatu 11 B 36 (hovila@messi.uku.fi)
70110 KUOPIO, FINLAND (jysky@borg.sci.fi)
tel. +358 (9)71 283 4998 (jysky@northstar.iwn.fi)

http://www.sci.fi/~jysky

Check out my home page for "Usenet Survival Kit" including uu-, xx-
and base-64 (de)coders, GIF and JP(E)G viewers, WWW-browsers etc. for
Amiga, Atari ST / Falcon, Macintosh & PC!
---

695. Re: Protracker ST?

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: Ian_Taylor@a2w.maus.sub.org
Message-ID: <199601121002.a61919@a2w.maus.de>
Source record: 153039

S94 (lais@cs.man.ac.uk) wrote on 11.01.96:

>> For the curious - this is a stereo sample player/sequencer that allows
>> programming via a midi keyboard.
> Yep, and very good it is too!!
Yes it is one of the best! Funny way of describing that wonderful ProTracker program though, it is basically a mod player and editor. The package comes with ST (mono), STE (Stereo) and a wonderful little program called BackTrack that lets you play mods in background on mono (and colour?).

Ian_Taylor@a2w.maus.de

696. Re: Tracker needed

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: Ian_Taylor@a2w.maus.sub.org
Message-ID: <199601121008.a61920@a2w.maus.de>
Source record: 153040

xspes02 (xspes02@vse.cz) wrote on 11.01.96:

>Hi, I need some better tracker for making mod's. Now I use NoiseTracker
>1.5 - it's old and has some bugs. I would be very happy if you let me
>know about some musical software for my old 520ST withou B&W monitor.
Use Protracker 2.0s - it's sharware works in colour and is wonderful!

I think the file is called pts20s.

Ian_Taylor@a2w.maus.de

697. Re: Zip Drive / Gesoft

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <821493004_OASIS_@pwomar.demon.co.uk>
Source record: 153041

In article <4cv0ob$eaj@inferno.mpx.com.au>
tateh@jolt.mpx.com.au (Peter Shilling) said:-

>I have been reading the thread about the zip drive and the ICD link. Can
>anyone tell me this. I have a hard drive from Gasteiner (with the Gesoft
>adapter (is that right??)) can I then add a zip drive to this set up ie.
>both it and the normal drive??
>
>I would appreciate anyones point of view as I don't want to get one to
>find that it will not work.

I really don't know to be honst, the ZIP should work with any Parity supporting
device, the termination power will be supplied by your HD. I it supports parity
it supports ZIPs I expect it does but I'm not sure, maybe you could check your
parity jumpers and see if they are set on and then your card does support it if
not set them on and give it a go!
NB: I say "should" I really meand "will" but should that 0.0001hance of
failiure appear I don't want you to sue my ass ;-)

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: WO
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk
---

698. Ludo Sak in Holland- please read!

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30f6e07ee968091@sn.no>
Source record: 153042

Hi,
I've been trying to reach you by email, but for some reason mail gets
undelivered. I guess you've changed your email address or something..

If you can read this, can you please mail me?

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

699. canon bjc-70 driver?

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: fe.college@zetnet.co.uk
Message-ID: <4d5qb0$fnk@irk.zetnet.co.uk>
Source record: 153043

Does anyone know how to get the epson -lq2550 driver for the atari st 520.
The printer is a canon bjc-70 colour inkjet but canon do not do a driver
for the st. Canon told me that the epson driver lq2550 was an equivalent!
but i cant find an atari one!!

If anyone can give me advice or send me the driver i would be much obliged.

cheers sean pottinger, shetland isles, u.k

from : fe.college@zetnet.co.uk

700. Re: PGP-what is it? (was Re: PGP - is it legal ?)

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: tvshop@pavilion.co.uk
Message-ID: <4d4o2m$ll3@s02.pavilion.co.uk>
Source record: 153065

In article <30f2ae2415e6216@sn.no>, hallvart@sn.no (Hallvard Tangeraas) says:
>
>Can someone explain to me the principles of PGP and how it's used.
>I know that it's some sort of encryption system for email messages,
>but apart from that I'm clueless.

PGP. Pretty Good Privacy , is a public key encryption system, that is to say
it uses a private key (unique number a bit like a password) to decrypt data encoded with a public key. the private key is kept by the recipient, who can give or distribute the public key to
the transmitter/s of the data without endangering the security of the cypher.

The NSA, a yank snooping paranoid organisation(IMHO), (probably reading this now) tried to ban its
use or distribution as it meant they couldn't snoop other peoples private mail if it became too prolific. Too Late :)

701. Re: SCSI/ZIP Drive-Drivers

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DL21sq.5zv@actrix.gen.nz>
Source record: 153066

In article <BpLF3wr.mrburkley@delphi.com>, <mrburkley@delphi.com> wrote:
> Steve,
>
> The ZIP drives are four times faster than your hard drive? I can't
> believe that your hard drive can be that slow! I had a ZIP drive on my
> PC (a parallel port version) and it was so SLOW!!! I know that the SCSI
> version is faster, but I didn't think it was that much faster. The
> EZ 135 drive from SyQuest is faster, the disks per meg are less expensive,
> and the drive seems to be of a higher quality construction.
>
> --Michael Burkley

The SCSI version is 5 times faster :) (Parallel is 20Meg/Min, SCSI is
60Meg/Min). I reformatted my Megafile-30, ICD insists on formatting it
with level-2 interleave, which results in it running at about 256Kb/S, I
reformatted it with NO interleave, and got it up to about 470Kb/S. Crazy.

So, now the ZIP drives are only twice as fast as my hard-disk :)

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

702. Octopus BBS

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <6954_pbaker@mettav.demon.co.uk>
Source record: 153067

An update file for Octopus BBS (0.68) has been uploaded to

ftp.demon.co.uk in /pub/atari/octopus-bbs/

this contains new bugfixes a new user editor and much more.

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

703. QWERTY on AZERTY?

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: Benoit Huet <huetb@minster.york.ac.uk>
Message-ID: <30F62FED.41C6@minster.york.ac.uk>
Source record: 153068

Hi,

Is there any soft (Public Domain) that would make my
AZERTY keyboard behave like a QWERTY one. I need that
because I am trying to use a tools to improve my typing
speed and accuracy...
BTW, this is for an atari st.

thanks,
benoit
--
==
Benoit Huet
Computer Science Dept +44 (1904){43}2762
University of York huetb@minster.york.ac.uk
York Y01 5DD

704. HD trouble :-< Doctor needed !!!

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: MR K P SCHUPKE <ma2@ic.ac.uk>
Message-ID: <4d5cep$jhu@oban.cc.ic.ac.uk>
Source record: 153069

Hiya ;
I recently had a program which crashed and created a a couple of folders
in one of my partitions with strange characters. The problem is that i cannot
delete them with TOS/GEM and the show-info dosen't return the correct free
space available.The only option i see is partitioning the entire hard drive
again (will take ages !!!) unless someone can point me to a utility that
will say, _format_ the faulty partition only. By the way i'm using System
solution's MiniS with HD DRIVER.
Thanks in advance
Marcos Agra
<m.agra@ic.ac.uk>

"The past constantly knocks at the door , trying to break into today . We
will see the past but we cannot influence it. " - The Books of Magic

705. ST as X-term?

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: "J.D. Falk" <jdfalk@cyberNOTHING.org>
Message-ID: <Pine.BSI.3.91.960112054352.378A-100000@cais.cais.com>
Source record: 153070

Within the next week, I'll finally have an ST capable of running
stuff released within the past six years. This'll be my second ST; the
first, a stock 520STfm I bought in 1986, is still with me. It's kind of a
shame to replace it before its tenth birthday, but hey, it happens.
My main use for this new ST (which has 4 megs of ram and an
external 720K floppy), if everything works out, would be as an X windows
terminal. I'll be using a nearby Linux box as an X server.
So, I was wondering if any of y'all had any experience in doing
such a thing. From the messages here and what little I could find on the
web, I'd probably need MiNTOS -- but where do I get MiNT? (Yes, I've been
out of touch from the Atari world for a number of years now.) Are there
any other possibilities (Minix, A/UX, Linux 68000, etc?)
Also, would it be possible to boot from a floppy and mount a Minix
partition from said nearby Linux box to use as storage?

Any advice that any of y'all should feel like passing my way would
be much appreciated.

---------- J.D. Falk <jdfalk@cybernothing.org> ----------
| "That is one dog-lovin' cheese." |
| -- David Letterman |
---------- http://www.cybernothing.org/jdfalk/home.html ----

706. KNARF distribution/MiNT setup- where can I get it?

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30f5b2fa257c0e3@sn.no>
Source record: 153071

I'd like to install MiNT on my system, but as I know near to nothing about compiling and messing around with stuff like that I need a ready-to-run setup.

I've heard people mention "KNARF" as a German distribution- where can it be found, and if possible, is there an English language counterpart?

Hallvard
--
_/_/_/

707. Digital Master - Please Help! (D2D)

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: wuga@igc.net
Message-ID: <4d4r9p$8b9@IRIS.igc.net>
Source record: 153072

I need some help...

A buddy and I just got ahold of a Mega STE with Digital Master hardware from Hybrid Arts. Unfortunately, a great deal usually has its downside, and our is that the system is without the software. Upon searching for Hybrid Arts number, we discovered that Hybrid Arts is sadly no-longer. What I need is somebody who will give me a copy of the interface software...I will gladly pay for disks, and shipping...and of course a fee if needed, but I have no other options. Either this is a fantastic system, capable of 4-tracks (we have two interface modules)...or its just another ST hanging around. PLease email me if you can help!

wuga@igc.net

708. Re: Atari 1040ST broken?

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: mfeaver@s3.sonnet.com
Message-ID: <4d50g3$6hn@sonnet1.sonnet.com>
Source record: 153073

dkramb@tso.cin.ix.net (Dennis Kramb) wrote:
If you have disk icons on the screen then it is not solid
white! I can share my experience which sounds similar
and turned out to be a bad WD1772 disk controller IC.
I made the dumb mistake of unplugging disk drives with
the system powered! You are not clear on what the result
is, other than the LED and motor running on disk drive.

I was lucky enough to have the 'service' cartridge and
my floppy port showed to be defective.

Mark

709. Re: KNARF distribution/MiNT setup- where can I get it?

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: wongck@ti.com
Message-ID: <wongck.287.000FCDE6@ti.com>
Source record: 153074

In article <30f5b2fa257c0e3@sn.no> hallvart@sn.no (Hallvard Tangeraas) writes:

>I've heard people mention "KNARF" as a German distribution- where can
>it be found, and if possible, is there an English language
>counterpart?

Recently I installed MiNT and MiNT-NET on my falc. I found that there is a
complete MiNT installation kit (in ENGLISH !!) located at
//ftp.cnam.fr/pub/Atari/Mint/Kit_Unix

I got MultiTOS up and running in less than 2 hours. It comes with installation
for minix filesystem & multiuser mode (init/getty etc) which is needed for
MiNT-NET installation. Mint-NET took another 2-3 hours.

HTH.

Regards
William

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
William Wong --- ST user in Singapore | ||| 520STFM/4Mb/44M HDD/Mag!X
ProbeHouse Software developer | ||| F030/4Mb/84M HDD/MultiTOS &
Internet Email: wongck@ti.com |/ | \ 486DX33/8Mb/210M+850M HDD/WFW3.11
"I can't quite make a PC sing, but roll over and play dead is easy!"
,-*~'`^`'~*-,._.,-*~'`^`'~*- Disclaimer: What I say here is my own view `'~*-,

710. Miscellaneous

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601112043367591@muskrat.com>
Source record: 153075

It is now my job to update the Telescope FAQ file. This text
has a section about computer software for or dealing with Astronomy.
I have a few old programs that I found on a CD and will be reviewing
them on my Mega ST4 I use. If anyone has any New Astronomy software,
could you please send me a small bio about it. Plus if you don't
mind, how about e-mailing me a demo of the program so I can review
it? There are many ibm/mac programs out there, how about the Atari
world?

... The year is 2259 ... the Name of the place is Babylon 5
___ Mountain Reader II - #Demo 001

711. Re: Thing 1.0 - donde? And Magic 4?

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: petefagc@w229zrz.zrz.TU-Berlin.DE
Message-ID: <1996Jan12.163141@w229zrz.zrz.TU-Berlin.DE>
Source record: 153076

Hey Chris!!

|>Yep, That was intentional! I got frustrated with Gemini because it
|>just simply wasn't being supported by the author. Good point about
|>Thing using the keyboard. I also like the real-time scrolling in
|>directory windows.

Exactly. :-)))

Regards, Peter.

712. Re: HEWLETT PACKARD & ATARI..!!!CPX by DONALD BORG

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4d60l7$odo@huron.eel.ufl.edu>
Source record: 153077

I found CPX' s for the HP printers I believe in cnam.fr.
These CPX are great as they incorporate all the functions
of the HP EXPLORE SOFTWARE.

The CPX's were written by German friend Donald BorK

I have not been able to find his e. amil address, and would
like to take this opportunity to thank him for this great work.

I also found on cnam.fr under printers some HP drivers to be used
under GDOS etc. One of them prints IMG files to disk.

I hope you find this helpful.

Raymond

713. Re: To UK atari netters....

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: dmartina@cix.compulink.co.uk
Message-ID: <DL2svG.E09@cix.compulink.co.uk>
Source record: 153078

>who'll welcome me AND provide a decent service (ie. phone not engaged,
>news server available during non-peak phone rate hours) with local POP in
>London?
Cix now provide internet access. I very rarely get an engaged line. You
also get the use of CIX conferencing (including a few good Atari ones).
Their PoPs now provide something like 80% local access in the UK.
Bye,Smout.

714. Dungeon Master

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: krieg@miller.cs.uwm.edu
Message-ID: <4d6del$bf6@uwm.edu>
Source record: 153079
Cross-posted to: rec.games.video.atari,comp.sys.atari.st

I noticed there is a new Dungeon Master game available for the PC. How does this compare to the classic Dungeon Master's I & II for the Atari ST?

Is it good enough to warrant a port to the Jaguar (assuming the powers that be are still looking for Jag titles)?

--

= o = Andrew Krieg - Software Engineering Consultant =
= | = E-mail: krieg@allmalt.cs.uwm.edu or =
= o / | \ o = krieg@ct.med.ge.com =
= |-/ \-| = WWW: http://www.cs.uwm.edu/public/krieg/index.html =

715. *** DIGITAL RECORDING WARNING! ***

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4d67l3$r53@huron.eel.ufl.edu>
Source record: 153080

DIGITAL RECORDING WARNING!

First of all let me inform you that I have been a music teacher for over 17 years and that I have completed a CD "FRIENDS" which was recorded on the Falcon 030 computer. This CD will be released at the Habana Cuba Guitar Festival in May.

My story:

A while ago a friend from Miami came to my studio and had the opportunity to see Logic Audio on my Falcon. He was very impressed with the Sound Tools's like functions, and told me that at the time he could not afford a system like this. He also expressed that he was not ready for digital audio.

Time went by and I got news that he had gotten an IBM 386 from a friend. He wanted to built his digital studio by expanding the 386 little by little. His idea was that he could spend a little now and little latter and soon get the system running. My advice was, that by the time he got the system set up the expenses would be much greater than getting a new or used Falcon.

Well, there was no way to change his mind as he wanted to run also some nice looking DTP programs on his IBM system (these so called nice DTP cost $40.00, so you know how good they really are!)

He had also read the review about this nice XXX program that could do 4 tracks on the IBM. Well, he had not actually seen the program. I told him that one of the most important things about a computer program (if not the most important specially digital recording) is that the program is reliable and stable. But he did not listen.

To make the story short, it has been a year now, he has updated his computer to a 486, with windows, which now he has to update to Windows 95 and his computer to a Pentium. He has spent money and time and He still has not recorded even a 30sec. Jingle!

I tell you this story to show you how powerful advertisement by the XXX system is. This friend had a Mega ST and decided to go to the IBM to suffer much.

My advice is:

If you are planning to get into Digital Recording (multi track digital Audio) get a Mac or a Falcon.

Macs and Atari (Sound Tools) have been used in professional studios for many years.

I have seen Studio Vision on a Mac and it runs great. The Falcon was
a good choice for my because the hardware needed do do 8 channels at 50kHz
higher than CD and DAT was already installed. The software was designed
for the already included DA AD converters, and I was sure it would work!

In other computers this is "a little" more difficult to accomplish
as there are so many possibilities;

different card available, and with this comes the quality and specs
different drivers available
system requirements etc.

While on the XXX computer digital recording can be possible, there
is much more opportunity for the journey to become a night mare, specially
for professional musicians who most of the time have never used a
computer.

I feel that it is my obligation as a musician and as an Atari/Falcon
users to inform my friends that the Atari Falcon still is a very
affordable and sound choice when it comes to music. We need to make Atari
users aware that they can upgrade their computer to nice Audio and
Graphics and stay with TOS.

Where else can you get an 8 channels digital audio recording system
already set up for $1200.00!(may be less)

Logic Audio and Cubase Audio are top of the line programs. They were
designed for the Falcon and Mac. My choice has always been get quality,
get the best. For digital audio Mac is great and the Falcon and its good
OS a very fine choice.

For businesses, yes get and XXX computer but music my friend I tell you
get a Falcon or C-Lab Falcon. It works. Which is the only computer that
still comes with MIDI ports a a standard? by the way old ST and C-Lab
Notator still a fantastic MIDI set up with automated music notation.
Music is notated as you play very fast on a 1 meg Atari ST! You have to
see it to believe it.

Well, I am sorry about this articles's title. Digital audio is a
very safe thing to do on the Falcon 030.

P.S. xxx computer is IBM compatible.

By the way WHO SOLD THE PC (personal computer) to the IBM WORLD!

They are all Personal Computers aren't they?

****
Raymond Lohengrin classical guitarist \composer
Newberry, Florida 32669,USA
afn14016@freenet.ufl.edu
Flute & Guitar published by Piper Publications USA
****
Atari Falcon 030 14 megs RAM
Quantum 540 megs SCSI

NEC 74-1 Multispin, Double Speed CD ROM
Apex Media
Logic Audio Digital Audio Recording System
****

716. Re: To UK atari netters....

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: martinna@cf.ac.uk
Message-ID: <DL349r.Lto@cf.ac.uk>
Source record: 153081

David Martin (dmartina@cix.compulink.co.uk) wrote:
: Cix now provide internet access. I very rarely get an engaged line. You
: also get the use of CIX conferencing (including a few good Atari ones).

What software are you using to access cix internet please?

Neil

trumpeter@cix.compulink.co.uk

717. WTB 1040STe

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: dave@jeack.apana.org.au
Message-ID: <4d6gtl$nds@jeack.apana.org.au>
Source record: 153082

Melbourne Australia ONLY.

Wanted to buy: Atari 1040 STe (preferably with high res monitor)
Private E-mail to <dave@jeack.apana.org.au>

Thank you.

718. Sheer Agony

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4d603b$18u@tor.abc.se>
Source record: 153083

Does anyone know what the new game 'Sheer Agony' costs?

Carl.Lofgren@abc.se

---
* Kivi 1.41a *

719. STIK needs to support ppp.

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: stuart@cs.ualberta.ca
Message-ID: <4d6lal$a4c@scapa.cs.ualberta.ca>
Source record: 153084

I hope that STIK decides to support ppp soon.

Our accounts at this university cannot use slip, as there is a security hazard associated with it. We now have to first login, and then initiate a ppp session. Unfortunately, this sort of wrecks my former slip usability, since stik doesn't do ppp. I hope they do it in the next upgrade, as most decent packages in this area do.

It looks promising, though. Is there a way to display colour gifs in the browser as well? Just wondering. I never actually got to use it much, since as soon as I got it set up, I found out that I couldn't use it. The gifs on the included files looked as though they were in black and white.

Dave
--
\o/\o/\o/\o/\o/ \o/\o/\o/\o/\o/email:stuart@falun.cs.ualberta.ca
L A T E R D U D E S http://ugweb.cs.ualberta.ca/~stuart/
< \< \< \< \/ \ / \/ >/ >/ >/ >http://ugweb.cs.ualberta.ca/~stuart/monty.cgi
David Stuart, AMUS. 3rd yr. Computing Science University of Alberta Canada
--
\o/\o/\o/\o/\o/ \o/\o/\o/\o/\o/email:stuart@falun.cs.ualberta.ca
L A T E R D U D E S http://ugweb.cs.ualberta.ca/~stuart/
< \< \< \< \/ \ / \/ >/ >/ >/ >http://ugweb.cs.ualberta.ca/~stuart/monty.cgi
David Stuart, AMUS. 3rd yr. Computing Science University of Alberta Canada

720. CAB.OVL and MiNT-Net

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: jcleger@anh.matups.fr
Message-ID: <30F632C1.A8@anh.matups.fr>
Source record: 153085

Hi,

I've read somewhere that there was a CAB.OVL runnning over
MiNT-Net instead of STiK. Can someone tell me where I can find it on
the Net ?

Thanks

JC

721. Re: KNARF distribution/MiNT setup- where can I get it?

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960112095317.19607E-100000@iris.amp.uni-hannover.de>
Source record: 153086

On 12 Jan 1996, Hallvard Tangeraas wrote:

> I'd like to install MiNT on my system, but as I know near to nothing
> about compiling and messing around with stuff like that I need a
> ready-to-run setup.
>
> I've heard people mention "KNARF" as a German distribution- where can
> it be found, and if possible, is there an English language
> counterpart?
>
The whole setup, all programs that are part of KGMD (Knarfs German MiNT Distribution) are in english ! It's only the installation doc's and the KGMDinst.tos that are in german. However, everything is stated very clearly, so with school german and maybe a dictionary you probably won't have any problems.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
---

722. Re: Notator/Logic Owners send email!

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4d5po4$5f8@preeda.internex.net.au>
Source record: 153087

```
: I've sent mine off!
:
: I suggest to those CUBASE users that you should do the same as well, we dont
: need ANY developers leaving the Atari Platform.

And what happened???? they came back to me UNDELIVERABLE!!!!!

--

__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon
```

723. Re: Linux on Mega STE??

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <821490743.7626@grasper.demon.co.uk>
Source record: 153088

On Wed, 10 Jan 1996 19:25:34 MEZ ,Twas none other than Andreas Ziethen who did state ....
> Hi folks!

> Since half a year I'm using Internet-services with my Mega STE. UUCP and
> STiK are doing quite well. Allthough I would quite like to try out Linux,
> as I listened to many postings which made me curious.

> So could anybody please tell me, what system is needed to use Linux? Does
> it work on a normal Mega STE (4MB)? Or will I have to change hardware
> stuff? Coprocessor etc.?

Yep you need an FPU but worse an 030 ..i.e PAK CPU upgrade. Not worth it
IMO ,get a TT or a Falcon is cheaper in long run.

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk
----

724. Monitor Probs

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: aali@festival.ed.ac.uk
Message-ID: <4d6634$rvr@scotsman.ed.ac.uk>
Source record: 153089

I just inherited an Atari 1040STf, so im pretty new to this Atari thang,
my prob is that ive only got a black and white montior, now
this is almost dead, makes weird buzzy-clicky noises every time i switch
on....
and i wuz just wonderin if anyone knows wether
its poss. to hook it up to a t.v ?
is it possible ?
do i need a special lead or something ?

well,
thanks for your time any way

AsiM

725. hel(p)lo

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: J.R.C.M.Suijkerbuijk@kub.nl
Message-ID: <J.R.C.M.Suijkerbuijk.19.006173C0@kub.nl>
Source record: 153090

Hel(p)lo

my beautifull atari st does not load some programs.

she says :
data on disk may be damaged
you must use the right floppy disk
check hard disk connection

what can i do ?

e-mail : j.r.c.m.suijkerbuijk@kub.nl

726. Re: Only you....?

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30f69896b13cf44@sn.no>
Source record: 153091

Jan-Olof Granlund (Jan-Olof.Granlund@sth.frontec.se) wrote:

>It seems like you people are the only one left in this news
>group. A small statistical investigation reveals that more
>or less the same people keep asking each other questions
>(the same questions). Many times, questions are asked about
>old stuff or stuff not supported by any company.

Yeah, pretty nice isn't it? I have the impression of this being one of
the most friendly and helpful groups on the usenet!
Unlike most groups, people don't get "flamed" for nothing here, and
simple, trivial questions aren't criticized.

>It's hard to face it, but the fact is that the strange
>company Atari seems to be going downhill rapidly. Just
>take a look at their stocks. This is nothing I'm happy
>about, believe me.

Well, we've never really had any support from Atari, have we?
As long as people have, and is using this line of computers there will
be this group. I for one have no plans to sell my STe. I'm sure there
are others out there who think their ST/Falcon/TT is a great machine
which they'll keep using for many years to come.

>It took a long time before I gave up, but I finally did
>when I was trying to sell my TT030 together with a lot
>of equipment and software. I got just four (4!) answers
>and what they wanted was only some part here or there.
>And the prices was (of course) to high (eventhough I had
>set them to 1/3 of the original cost).

So why did you sell it if it wasn't worth it?
The sad but true fact is that the Atari line has never been "top of
the line" stuff as in popularity. Although it's a great and powerful
machine, the majority of people buy PCs (because "everyone else
does"). If I was you I would keep it, but then again that's your
choice.

>I have no solution for you people still out there. Perhaps
>if all these "federations" and "clubs", whatever you call
>them, would join. Together you could invest in production
>of another atari clone. But then again, Atari people seldom
>wants to pay, for anything.

There are already a few clones out there. C-Lab's Falcon Mk.II,
the Medusa and the Eagle come to mind. Have I missed out any? I have a
feeling there's one more which I forgot the name of...

Well, as for "clubs"- I guess this newsgroup could sort of be seen
upon as one ;-)
Yes, what you're saying is a good idea. There are many small Atari
clubs out there. Small in numbers of people, but serious.

Hallvard
--
_/_/_/

727. Re: WWW Cache-Solution

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: nick@iipmail.demon.co.uk
Message-ID: <821546458_OASIS_@iipmail.demon.co.uk>
Source record: 153092

Cheers Paul...it nearly worked for me. What seems to be happening when
I attempted this method though was I got a connection to the host, &
CAB succesfully loads about 4k of info. gif's and so on, but then the
sysystem entirely freezes warranting a reset. Still, it is the
furthest I've been able to get so far.

---
nick@iipmail.demon.co.uk : no fx...just a plain vanilla falcon
---

728. Re: QWERTY on AZERTY?

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: Alain-Pierre DERENNES <Alain.Derennes@enst-bretagne.fr>
Message-ID: <4d61m0$mh0@melimelo.enst-bretagne.fr>
Source record: 153093

Hello,

you can try CKBD v1.3. You can find it at ftp.cnam.fr in
/pub/Atari/Utilities/ckbd_13.zip

Good luck.

Regards

729. Re: Thing desktop

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: petefagc@w229zrz.zrz.TU-Berlin.DE
Message-ID: <1996Jan12.163431@w229zrz.zrz.TU-Berlin.DE>
Source record: 153094

Hi there!

|>How do I go about getting info on the newest version of thing?
|>I downloaded beta .59 last night, and I like it a lot so I would like to
|>either get a registered version or buy the commercial version.... how do
|>I register or buy?!

I'm tempted to say: RTFM, but I'won't cause I'm a friendly m..... ;-)

ftp.augusta.de /pub/sys/atari is the place to look for the latest version of
THING. Or else, you might wanna try ftp.cs.tu-berlin.de pub/atari/and then you
will have to look for it ....

Good luck!

Peter.

730. FS: Various Atari items.

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <6952_Spencer@mettav.demon.co.uk>
Source record: 153095

The following items are for sale so make me an offer, I won't laugh.

VideoMaster digitiser and colour splitter for the Falcon.

Stereo Replay sampling cartridge for STFM or STe (boxed and as new).

Vidi-ST video digitiser, this is only the digitising cartridge and no
colour splitter so £20 is the suggested price (inc. P+P)

View II, file viewing program. Designed for integration into the desktop.
Handles many file types (SEQ, pictures, samples, text, etc.)

Timeworks 2 plus two manuals on Desktop Publishing with it.

Epson FX80 emulation cartridge for DeskJet, Deskjet+ and Deskjet 500.

Printer Port buffer module, made by Paul Rossiter for HP Deskjet owners.

Warp 9 screen accelerator software for STFM, STe.

FontKit Plus 4, font editing package.

E-Mail me with any offers for items you may want.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

731. WTB A Atari

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <4d6dje$m88@panix2.panix.com>
Source record: 153096

I'm interested in purchasing a 1040 w/1 meg or better as in-expensive as
I can. It can even be a STF as long as it has a meg or more. I check this
newsgroup just about everyday but for faster response e-mail me with price.
Thanx!
--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>

732. Do you need an SM-124 Mono Monitor w/ Monitor Master switch box?

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: krieg@miller.cs.uwm.edu
Message-ID: <4d6d7v$bv6@uwm.edu>
Source record: 153097
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

I need desk space, and I don't use the mono monitor anymore since I sold
my Spectre GCR.

Here's the deal, I would like to trade my mono SM-124 monitor *with* the
hard to find Monitor Master switch box for a decent composite monitor to
attach to my Atari 8-bit. I've heard the Commodore monitors (1702?, 1902?)
are pretty good to use with the Ataris, so I'm looking for those or something
comparable.

--
= o = Andrew Krieg - Software Engineering Consultant =
= | = E-mail: krieg@allmalt.cs.uwm.edu or =
= o / | \ o = krieg@ct.med.ge.com =
= |-/ \-| = WWW: http://www.cs.uwm.edu/public/krieg/index.html =

733. HP 660C driver found!

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4d6rit$3dp@josie.abo.fi>
Source record: 153098

So, I finally found the driver for HP DeskJet 600..850 models =) !

It's called "HP660C.ZIP, and was found from some ftp-site (maybe ftp.uni-regensburg.de). It's French, and thus quite hard to understand. Unfortunately, no documentation was included at all (strange!).

This package contains a CPX-module, and a HP660C.SYS -file.

It was a BIG surprise for me to find out that this program seems to co-operate with NVDI 3! Unbelievable, since most XXXXX.SYS -drivers only work with SpeedoGDOS 5, or 4. I still don't understand how and why, but this strange driver hooks itself into NVDI printing system, and can be configured by using its own CPX-module.

Virtually _everything_ can be set. This CPX control panel really shows what can be done.

This is a GREAT utility, I think... My only complaints are for the lack of documentation, lack of English language, and some problems with using other than the best 600x300 color print quality.

When I used "normal" or "econofast" modes, weird things happened: it seems like black ink was printed using 600x300 DPI, but color ink using 300x300 DPI... I'd like to know, if this is a bug somewhere - or perhaps I just configured something wrongly (the language problem..).

Anyway, THIS is the solution we've been looking for. Now, all we need is English version, some documentation, and perhaps some bug fixes... Then this program is well worth some shareware fee, I think!

Tommi

734. Reset Vector ?!

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <821565834_OASIS_@phil4.demon.co.uk>
Source record: 153099

This is going to sound a bit dodgey, and probably isn't the best place to ask, but it'll do for a start !

Does anyone here know how to go about using the reset vector. From what I can gather, there is an address in memory which stores another address, which contains code. When the reset occurs, the computer looks at the first address, and then executes the code it points to. Am I on the right lines here ???

The reason I ask is because I want to write a program that surpresses a reset, and continues the program, so that a resolution change for instance is possible (from low to high or vice versa). If this doesn't work then I may produce a little warning message for others who use my computer, so that they don't reset programs without saving their data.

I'm not really interested in how to program the suggestions so much as how to change the reset vector and use my own code, and how limited the vector is. The programming is my challenge !!!!

Thanks for any help in advance

Phil H

----
email:
phil4@phil4.demon.co.uk
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF Game of the month, V V R R C *
* SKYDUEL. V V RRRR C *
* email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

735. Atomik 4.0 ???

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <821492202_OASIS_@phil4.demon.co.uk>
Source record: 153100

I found this the other day while using Atomik 3.5:

"ATOMIK IS ACTUALLY THE BEST COMPRESSSION SYSTEM EVER CODED ON ANY
COMPUTER AND I THINK THAT I HAVE REACHED THE LIMITS OF THE STO PACK
SYSTEM BUT NOW I AM WORKING ON A PACKER WICH WILL BE CALLED ATM 4.0

THIS WILL BE A PROFESSIONAL PRODUCT WITH MANY MORE OPTIONS THAN ATOMIC
3.5 INCLUDING:

1) TOTAL HARDDISK ARCHIVER WITH DIR
2) TRACKERS MODEULES COMPRESSOR ~(50%)
3) MULTI-DEPACKER (ICE, JAM, POMPEY ETC).
4) AUTOMATIC OTHER PACKER DECOMPRESSOR AND NEW COMPRESSION WITH ATOMIK
4.0"

This was written 27/1/92, by Altair.

Doies anyone know wether this program became a reality ??? or did it
go the way of many good ideas ???

BTW: what is STO packing ???

Thanks for any info

--

Phil H

----
email:
phil4@phil4.demon.co.uk
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF Game of the month, V V R R C *
* SKYDUEL. V V RRRR C *
* email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

736. Re: ST as X-term?

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <4d5goh$b78@turing.fwi.uva.nl>
Source record: 153101

"J.D. Falk" <jdfalk@cyberNOTHING.org> wrote:

:
: Within the next week, I'll finally have an ST capable of running
:stuff released within the past six years. This'll be my second ST; the
:first, a stock 520STfm I bought in 1986, is still with me. It's kind of a
:shame to replace it before its tenth birthday, but hey, it happens.
: My main use for this new ST (which has 4 megs of ram and an
:external 720K floppy), if everything works out, would be as an X windows
:terminal. I'll be using a nearby Linux box as an X server.

I am also interested in this. I would like my ST to display Xapps running
on my linux box. Is this possible on a stock 1040Stfm?
I am not interested in MiNT etc. just a program that listens to an X server
and displays windows and returns keystrokes/mouse to the server etc.

--
Martijn Dekker | PFF: Software for X Window System and more:
Math department | Atari ST, Atari Portfolio palmtop, C64
University of Amsterdam | Apple Mac and 486DX4/100
http://www.fwi.uva.nl/~mdekker/ | http://www.fwi.uva.nl/~mdekker/pff.html

737. Re: HEWLETT PACKARD & ATARI..!!!

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4d5l6t$lok@josie.abo.fi>
Source record: 153102

Sander Stoks (sanders@sci.kun.nl) wrote:
: In <30F3810C.4E78@bbn.hp.com> Claus Brod <clausb@bbn.hp.com> writes:
:
: I thought that was exactly where the problem lay: The newer PCl codes
: aren't available from HP anymore. And if they are, they're probably
: quite expensive. I bought the Tech Ref Guide for my HP 500, and paid
: approx $75 dollar for it, including shipping. Ridiculous.

The whole computer business has become rather ridiculous, I think,
lately =(... Cutting throats instead of fun.

Tommi

738. Re: Looking for Word Processor for St

Newsgroup: comp.sys.atari.st
Date: 1996-01-12 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4d5lcc$lok@josie.abo.fi>
Source record: 153103

Max Farina (massimo@irfmn.mnegri.it) wrote:
:
: > Hey... I have an MEGA STe... and I need a word processor... and perhaps a
: > better term program...
: >
: > Can anyone give me any recommendations? I really don't think ST Writer
:
: Try "papyrus"...
: Try the demo version, it's in many FTP sites...

Yes, Papyrus is excellent compared to almost anything available..

There are some other great German WPs available (Tempus Word Pro,
Signum! 4, Script..), but none of them is available in English, AFAIK.

Tommi

739. Re: STIK needs to support ppp.

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <821641496_OASIS_@ping.be>
Source record: 152904

In article <4d6lal$a4c@scapa.cs.ualberta.ca>
stuart@cs.ualberta.ca (David Stuart) said:-

>I hope that STIK decides to support ppp soon.

So do I.
As I have a ppp connection I can't use it. I use the browser to read
the ST Application magazine.
>
>It looks promising, though. Is there a way to display colour gifs
>in the browser as well? Just wondering. I never actually got to use it
>much, since as soon as I got it set up, I found out that I couldn't
>use it. The gifs on the included files looked as though they were in
>black and white.
>

It looks very promising indeed. Cab certainly display colour gifs.
Just go to OPTIONS and change the DISPLAY parameters from monochrome
to colour. That's all.

```
**************************************
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
**************************
```

740. Re: CAB/STik & Binary Dumps

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <821622096_OASIS_@ajrose.demon.co.uk>
Source record: 152905

In article <4d7li3$4it@Einstein.ebicom.net>
bjr@EbiCom.net (Brian Roland) said:-

>Okay....
>Say I'm using CAB and STik to browse the web...and I see this really great
>Binary file that I can get by simply clicking a graphic...
>But it's not a compressed file in zip.zoo.lzh.arc or whatever...just a
>prg or tos file...what program could I get cab to hand this binary stuff
>to so I can simply save it to disk?
>
>I've noticed that I can have cab hand files to other programs based on
>file extensions...is there one that will just write it to disk?
>
If you click on the file it should download itself into the cache. After you've finished browsing you'll have to go looking, as I think CAB renames the file. To help you i your search, you'll find the extension stays as PRG or TOS or whatever. I remember discovering some unlooked at JPEGs in there once upon a time before I'd finished configuring fully, all present, correct and unlooked at. I would assume the same would happen with any unrecognised filetype.

Andrew

--

---
andrew@ajrose.demon.co.uk
---

741. ?STONX on an SGI? Anyone ?

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: p2081658@acsusun
Message-ID: <4d85vu$5eo@mirv.unsw.edu.au>
Source record: 152906

Has anyone got STONX running on an SGI? Thought we should give it a try
when time permits.... ;-) ROd.
r.berry@unsw.edu.au

742. Re: Wounded ST

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: indy@ra.isisnet.com
Message-ID: <4d8gf7$aqr@ra.isisnet.com>
Source record: 152907

Do you still have this stuff, and how much do you want for it?
-indy@ra.isisnet.com

743. Re: Sources of Atari info

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: stosser@neon
Message-ID: <4d84qm$mp4@neon.airtime.co.uk>
Source record: 152908

```
: >
: >Hello, all! I have some technical questions I'd like to ask, but I was hoping
: >to scan a FAQ first. However, I can't seem to locate one; and the FAQ lister
: >at Ohio State doesn't know of one for this newsgroup. (<gasp> Can it be?!)
: >;^) So I guess I'll have to go ahead and ask a question or two. (If anybody
: >does know of any general FAQs for the Motorola-based Atari systems, please let
: >me know of them as well.)

: I too would like to see an ST faq, any ideas anyone?

I have quite a few ATARI FAQ including the GENERAL, SOFTWARE and
HARDWARE FAQ's from these newsgroups, plus MINT, NOS, CD etc all on my
page at http://www.airtime.co.uk/users/stosser/
Just click on the word ATARI anywhere in the pages :)

Does that help :)

Cheers......!ynoT

**** Tony Greenwood ************************************
*. . stosser@airtime.co.uk . ATARI STe *
* . irc channel#atari<stosser> STAYIN' ALIVE *
************* http://www.airtime.co.uk/users/stosser/ ****

-- Send Three and Fourpence, We're going to a Dance --
.
```

744. STReport #1202

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <xtJG-qy.dpj@delphi.com>
Source record: 152909

01/12/96 STR 1202 The Original Independent OnLine Magazine!

- CPU Industry Report - Low Cost Items! - Corel 6 Update
- MS Layoff Coming? - Chip Sales UP 40% - Internet Hangover?
- More Pentium Power - Compu-Toys - Internet Studio
- SONY PSX Cheats - People Talking - Jaguar NewsBits

Execs EXIT Struggling Apple!
Canada A Hotbed For Crackers
Apple Loss Higher Than Anticipated!

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

745. Re: ? Sanyo CRD254SH not with F030 ???

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: Max.Denebian@f318.n105.z1.fidonet.org
Message-ID: <025_9601140149@crystals.aloha.or.us>
Source record: 152910

> we bought yesterday a CD-ROM drive from Sanyo and it didn+t seem to
> communicate with our F030 properly ...
> the ID-Test was positive and the metaDos instalation, too.
> but after reboot the drive crashed !!
>
I had that same problem. It would not work at all. I could read into a
directory, but either nothing would be there, then a crash, or it would just
crash. Plus, my hard disk and it would bump heads. I had to send it back.
Sanyo and I just don't get along...

746. DIP & MiNTnet problems..

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4d99qd$jd7@josie.abo.fi>
Source record: 152911

This is silly: for some reason, I can't install DIP-337 SLIP package
for MiNTnet at all... I installed MNet from the Canadian MiNT/X11
distribution package - and the installation script "install --firsttime"
just gives mystic error messages: "file not found", and such. I can't
even figure out _what_ is not found and why!

It seems, I once again lack some Unix-related knowledge - but setting
a SLIP-based MiNTnet can't really be this difficult, can it?

Should this be simple, or is there some trick? Where should I have
the DIP-files before installation? TAR seems to create a directory
called "dip-337uir", and put the files there.

Should I have usr/bin available, or just /bin - or both? Now there
are both directories. Could it confuse the installation script?

Sorry for perhaps silly questions, but for me Falcon has been a GEM-
computer: I know very little about the tricks of MiNT... =(

Thanx for any help,
Tommi

747. Papyrus Printer Driver Wanted

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4d8amd$jc3@preeda.internex.net.au>
Source record: 152912

Does anyone have an EPSON 24 Pin Printer Driver for PAPYRUS?

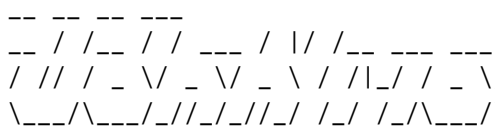
I just bought an old version from a swap meet that only has LASER printer drivers!

There must be one around somewhere!

Can you send it to my email address...and not uue'd on here or binaries as i will be away for 2 weeks and the news gets cleared out every few days.

Thanks in advance!

--



johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

748. Re: To UK atari netters....

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <821656812_OASIS_@phil4.demon.co.uk>
Source record: 152913

In article <821369684_OASIS_@ajrose.demon.co.uk>
andrew@ajrose.demon.co.uk (Andrew Rose) said:-

>I'm getting increasingly frustrated with the lack of service from Demon

You aren't the only one, the demon support newsgroup was *packed* with
pissed off people messages. !!!!!
>who were always the recommended IP for Atarians (cf. ST Format etc). Any
>one out there in the UK like to point me into the arms of soomeone else
>who'll welcome me AND provide a decent service (ie. phone not engaged,
>news server available during non-peak phone rate hours) with local POP in
>London?

Local Pops in london shouldn't be a problem, try CIX, recommended by
those at Atari World.

The actual Internet connection is slightly more expensive but
downloading news and mail is faster (as its compressed first) and many
people sware by it !
>
>Andrew
>
>__
>
> ---
> andrew@ajrose.demon.co.uk
> ---
>

--

Phil H

----
email:
phil4@phil4.demon.co.uk
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

749. Re: Questions about Falcon 030 Multimedia

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <821655226_OASIS_@phil4.demon.co.uk>
Source record: 152914

In article <4cpl3b$s73@huron.eel.ufl.edu>
afn14016@freenet.ufl.edu said:-

>Briam said"
>
>
>However, most serious Atari users have either upgraded to a 68030+ machine
>like the Falcon or TT or are about to. Most folks using STe's and lower
>would probably not have an interest in such software, and if they did, why
>there's a wealth of C-LABs, Medusas, etc. to buy from! Let's face it,
>did the folks in DOS/Windoze land worry about whether AVI players would
>work on a 386SX at a decent speed? We in TOS-land have managed to tweak
>and massage the ST/STe using software, keeping it current. However, the
>hardware just isn't up to it. Unless we move forward (and I think it is
>safe to, seeing that the stock of ST-badged machines dwindles), we'll
>all be worried about the fact that a multimedia program won't work
>on a Mega4. Backward compatibility cannot hold us up - ST is ten years old,
>and shows it. Let's move ahead with TT/Falcon.
>
>I agree with you completely. Why holding back programmers and hardware developes
>because some people just want to play medium res. games etc. I have now very a few
programs that were written for a new computer I spent $$$$ (Falcon)
>Most of the programs I run were written for my ST (which I still like). while they are
good programs they do not take advantage on the color and speed of this new computer. As
you say we need to look to the future so that we can welcome in the future
>more programs like Cubase, Logic Audio, Apex etc.
>
>These programs show what the NEW Ataris (or C-Lab) can do. These programs are poweful and
do the job at a nice speed.
>May be with a new name (C-Lab) and Magic-C TOS/GEM will do better I hope.
>Most people think that because Atari made game machines they never
>managed to make a REAL computer. They showed us that they could make it. but marketting
>the product is another story.
>
>
>Now after what we have seen here lets ask. Who really is making GAME STUFF?
>
>Raymond.

I can see your point, and it is to a degree quite valid. However I'd
like to point out the fact that in this newsgroup there is a small
discussion about why HP printers are a pain because the control panel
has been removed. What is happening there is a similar thing to what
you have suggested. Technology has moved on, and most people who buy
their printers have PCs so they make the printer for PC/Mac. This is

a very similar thing to what you are suggesting, however we all winge when HP do just that.

Losing sight of backward compatibility means that you are in great danger of doing just what a lot of PCs have done/are doing and that is producing software that will only run on the latest machine produced that year. Its ok for the programmer/software house because there are enough people to support the product, but the number of people who can't run it 'cause they haven't got pentium pro 150Mhz CPU is quite large, and they all get left behind with a comuter only a year old thats worth less than the paper the manual is printed on.

Also by saying that most serious ST users have converted to Medusa, TTs, Falcons et al. is b*ll*cks. Just becuase people haven't got enough cash to buy a falcon dosn't mean they aren't serious about their computer. I'm deadly serious about my atari, but I haven't got enough cash to go forking out for a new falcon with after burner, or Blowup Fx.... And I'm sure there are plenty others like me (and I know some of them !).

There is no reason for a programmer to deliberatly go out of his way to write a program that must have 030 and DSP etc. And by killing of programs that will run on ST, you'll do the Atari scene a lot more damage than you really think. After all the amount of software written for ST, in terms of Pd, shareware and comercial reflects how many ST computers there are out there...

>

--

Phil H

----

email:
phil4@phil4.demon.co.uk

****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

750. Re: Broken Mega STe

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: ehramm@dk3uz.hanse.de
Message-ID: <DL4yqw.36M@dk3uz.hanse.de>
Source record: 152915

HQBA73D@prodigy.com (Jason Hansen) writes:

>I have a Mega STe that just doesn't want to work. I'm thinking it might
>be the power supply and I was wondering if any of you guys know where I
>could get a hold of one for fairly cheap. It could also be my Floppy

How about measuring the PS' output prior to forking out for a new one?

>Drive, which I'd like to upgrade to a 1.44MB. I already have the TOS to
>do it. I just need thet drive, prices on this would also be greatly

You'll probably also need the AJAX floppy controller.

>appreciated. Thanks in advance.

For prices, ask BEST Electronics, or TOAD, or ...

cu, Eddi
--
dk3uz@db0hht.ampr.org - ehramm@dk3uz.hanse.de - DK3UZ@DB0HHT.#HH.GER.EU
Linux/m68k, the best U**x ever to hit an Atari!
Distribution of this message via the Microsoft Network is prohibited

751. Re: KNARF distribution/MiNT setup- where can I get it?

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: ehramm@dk3uz.hanse.de
Message-ID: <DL4yy4.39y@dk3uz.hanse.de>
Source record: 152916

hallvart@sn.no (Hallvard Tangeraas) writes:

>I'd like to install MiNT on my system, but as I know near to nothing
> [...]
>I've heard people mention "KNARF" as a German distribution- where can
>it be found, and if possible, is there an English language
>counterpart?

knarf@nasim.cube.de

cu, Eddi
--
dk3uz@db0hht.ampr.org - ehramm@dk3uz.hanse.de - DK3UZ@DB0HHT.#HH.GER.EU
Linux/m68k, the best U**x ever to hit an Atari!
Distribution of this message via the Microsoft Network is prohibited

752. Re: PGP - is it legal ???

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <821635310_OASIS_@phil4.demon.co.uk>
Source record: 152917

In article <821225206_OASIS_@alshouse.demon.co.uk>
Alex@alshouse.demon.co.uk (Alexis Bennee) said:-

> In article <821049282_OASIS_@phil4.demon.co.uk>
> phil4@phil4.demon.co.uk (Phil Hough) said:-

>Practically, ask your self two questions
>
>1) Is MI5 or whatever going to decode and trace every bit of data over the 'net
>just incase someone is using encryption?

Its quite easy to spot a PGP file, first off it doesn't look like
ASCII email ! and second it starts :PGP V..... and so sifting
through the data isn't too tricky. To be honest I'm not sure what MI5
get upto all day long, but I suspect they would like the ability to
read messages.
>
>2) Do you think they would have enough sense to "sabotage" versions of PGP on uk
>servers for them to be able to crack it?
This is really the downfall of the system, how do WE know our versions
haven't been hacked ? just have to hope, and eliminate all other
possible problems !

>

--

Phil H

----
email:
phil4@phil4.demon.co.uk
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

753. Re: Looking for Word Processor for St

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <821656492_OASIS_@phil4.demon.co.uk>
Source record: 152918

In article <4d0dfr$31q@cmcl2.NYU.EDU>
kwd9152@is2.nyu.edu (Kevin "Keroppi" Dolorico) said:-

>From: kwd9152@is2.nyu.edu (Kevin "Keroppi" Dolorico)
>Newsgroups: comp.sys.atari.st
>Subject: Looking for Word Processor for St
>Date: 10 Jan 1996 13:03:55 GMT
>Organization: New York University
>Lines: 30
>Message-ID: <4d0dfr$31q@cmcl2.NYU.EDU>
>NNTP-Posting-Host: is2.nyu.edu
>X-Newsreader: TIN [version 1.2 PL2]
>
>
>Hey... I have an MEGA STe... and I need a word processor... and perhaps a
>better term program...

I've got a Mega STE too !

>
>Can anyone give me any recommendations? I really don't think ST Writer
>Elite holds its own any longer in this day and age... :) What's the best
>shareware product out now?

I use protext (old version 4.2 from STF coverdisk, and then
registered). Personally I like it becuase it is lightning quick. Its
not quite as friendly as others but the speed makes up for it !.

Other WPs like Papyrus and the rest seem to much like DTP progs for
me, I use a dedicated DTP prog fro DTPing (Calamus) and dedicated WP
for WPing (Protext).

Sharewarewise Marcel is pretty good, and as a text ed rather than a WP
everest is pretty good.

>
>In the terminal program end, I've actually resorted to using FLASH 1.6
>for the past few months--- it seems to work best w/ UNIX connections to
>the net...

I use Vanterm, but only because its never ever crashed on me !

My favorite is either Freeze Dried Terminal (supposedly sharware)or
Connect (shareware), but you don't like the latter !

--

Phil H

----
email:
phil4@phil4.demon.co.uk
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

754. Re: PGP - is it legal ???

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <821635524_OASIS_@phil4.demon.co.uk>
Source record: 152919

In article <4d313g$86k_001@leeds.ac.uk>
ELUAG@leeds.ac.uk (A. Gilmour) said:-

>In article <821049282_OASIS_@phil4.demon.co.uk>,
> phil4@phil4.demon.co.uk (Phil Hough) wrote:

>Personally I can't see UK extraditing UK subjects to US for prosecution in this
>matter. More because UK judges are unlikely to think that the US govt. has taken
>sufficient precautions to prevent non US citizens from obtaining the material.
>However US govt might arrest if you went to US territory, or extradite if you
>went to third party and compliant country.
>Currently one UK arms dealer is in custody awaiting extradition to US from South
>Africa to face charges on which a UK court have aquitted him.
>Personally I think the best solution is to raise the bandwidth. Governments
>which spend vast sums of money on _internal security_ ie. spying on their
>people, don't stay the course.
>Automated posting of texts containing typical keywords eg. nuclear, bomb, semtex
>etc. should keep the watchers busy ;-)
>
>regards
>Allan
>
>---
>Allan Gilmour A.Gilmour@leeds.ac.uk
>Language Centre Technician tel.0113 2332647
> fax.0113 2332649
>"If it doesn't work the first time - use a BIGGER hammer"
>
In reading Netscape 14, Jan '96 It suggests that US commerce, Trade
and Customs officials are going to join British and European law
enforcers to stop illegal use. And the American bod interviewed
suggested that they were aiming their investigations into europe. So
who and how we will be charged is a good question.

--

Phil H

----
email:
phil4@phil4.demon.co.uk
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *

****

755. Re: Broken Mega STe

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <821636440_OASIS_@phil4.demon.co.uk>
Source record: 152920

In article <DL3nu0.8Jo@cix.compulink.co.uk>
rgivan@cix.compulink.co.uk ("Roland Givan") said:-

> > I have a Mega STe that just doesn't want to work. I'm thinking it
> > might be the power supply and I was wondering if any of you guys know
>
>If its like the TT - then the PSU is very PC like. I just used a PC-XT 150W
>PSU to power my TT from. It doesn't fit in the case - but the plugs fitted
>the TT's motherboard with very little modification.

The PSU is like a PCs, it is all cased in a metallic box, which houses
the fan unit as well.

The power switch went a while back and was repaired. But The repair
chap tried to get a new PSU which would have cost about 70quid and is
specific, Ie. not really advisable as an STFM modified version (no
fan).

>
>Obviously make very sure all the wiring is correct before powering on. Not
>all PC PSU's are wired the same!

yup.
>
>:-)
>
>Roland.
>
>@CiX
>

--

Phil H

----
email:
phil4@phil4.demon.co.uk
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

756. AtariNet

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601130256197595@muskrat.com>
Source record: 152954

What's your node number and the name of the BBS? I got a list of
nodes in portland of fidonet.

... Man who stands on toilet gets high on pot
___ Mountain Reader II - #Demo 001

757. FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <5395dbrewood@nest.demon.co.uk>
Source record: 152955

Network ST International Association (NeST).

==========

Press Release Issue 012 (24/09/95)

What is NeST?

NeST (Network ST) is an international network based on FidoNet technology, dedicated to the Atari range of computers, in particular the Atari ST, TT and Falcon. The aim of the network is to provide messaging facilities to all Atari users the world over who are interested in the world of communications and in the ST. Eventually it is planned that NeST will extend to virtually every country in the world, however NeST now links the following countries:

United Kingdom

Canada

The United States

Germany

The Netherlands

Australasia

Italy

France

Spain

Sweden

Czech Republic

Poland

Norway

Denmark

Luxembourg

South East Asia

Belgium

This is by far the largest Atari dedicated network in the world, and it is growing rapidly, with an average of a new country coming online every couple of months.

NeST members work closely together to generate a good atmosphere; within NeST you will not find any political battles, something which can't be said for a lot of other alternets. NeST also has a habit of collecting programers from every walk of life, including some very well known names, who are either members of the network itself, or affiliated with it.

NeST has a wealth of message and file echos, ninety percent of which are echo'd round the world, and replies can be achieved within three to four days. The message echo's cover a terrific range, running from software support (LED, JEKYLL, JetMail, MakeDiff, Semper, etc), programing (GFA, C, assembler etc), and general interest echo's like the common room where chaos rules, and users let off steam, and the Q&A echo where weird and wonderful queries are posted. We also have direct contact with the Atari publishing world and have contact echo's for both ST Format and Atari World magazines, with many members of the editorial staff online.

Or if you are looking for something a little different why not take an interest in Space Empire Elite? The game runs throughout the network, using special programs coded by NeST members to coordinate and send inter-BBS attacks through the network.

NeST allows the use of almost any mailing software, be it F-Net/Crossnet, or fidonet technology, to be used to collect mail, giving a very flexible system of mailing. Point systems are given rights too, if they take a

'Pvt' address in the master NeSTList, they are allowed full participation in the network, including taking part in votes on major changes within the network,again this is rarely allowed in other networks.

One item that worries some users, and sysops is cost, that is network fees for linking into the network itself. With NeST no such fees exist, as each member works freely to gain the best connections, minimising mail costs as much as possible.

NeST may be accessed via the following methods:

- Dial up (log on) access via a NeST BBS and a comms terminal.
- Via .QWK packet reader at your local NeST BBS.
- Via fidonet point or node access software, again via your local NeST BBS.

It should be noted at this time that NeST can not currently be accessed via the Internet.

NeST also has available all the files taken from the FAN (Final Atari Network) file echoes. FAN is often the first place to find new files, many times directly from the authors themselves and has links to the respected MausNet network in Germany.

NeST users also have the ability to access InterNet email and newsgroups via the NeST Internet gateway located at 90:100/106.0@nest.ftn (@nest.demon.co.uk).

If you want to join a network that's friendly, fun, well informed, and concious of what's going on, well why not try NeST, I don't think you'll regret it!

For more information contact:

Daron Brewood - 90:90/0.0@nest.ftn

- dbrewood@nest.demon.co.uk
- dbrewood@cix.compulink.co.uk

I look forward to hearing from you...

Daron Brewood - NeST Coordinator

--

758. STiK and MagiC4

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4d8g1r$7rd@due.unit.no>
Source record: 152956

I can't get STiK to work with MagiC4 on my Falcon. STiK connects OK, but when
I try to use CAB or telnet everything just freeze. I have HSMOD6 installed.

Does STiK work with this setup at all? It works fine under TOS.

--
***
Jo Even Skarstein
e-mail josk@stud.unit.no
URL: http://www.stud.unit.no/~josk
Tlf.: 73 93 52 76 (Tr.heim) 57 87 33 84 (Olden)

"Pils, hamburger og saccosekk."

759. Re: COMPLETE MEGA STE System

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: indish@ix.netcom.com
Message-ID: <4d8pu4$22j@ixnews2.ix.netcom.com>
Source record: 152957

For Sale:
Mega STE w/ 4 megs memory, 50 meg SCSI Hard Drive, Color and Mono
Monitors, Migraph Hand scanner with latest Touchup Software, Tons 'o
Software including Pagestream, Calamus, and games galore.

The whole system has not been used much and is in excellent shape.
Will accept best offer.

e-mail to:
indish@ix.netcom.com

760. Re: Tracker needed

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: diehl@io.org
Message-ID: <4d8v2t$mps@ionews.io.org>
Source record: 152958

xspes02@vse.cz wrote:
: Hi, I need some better tracker for making mod's.
: Now I use NoiseTracker 1.5 - it's old and has some bugs.
: I would be very happy if you let me know about
: some musical software for my old 520ST withou B&W monitor.

There are two choices:

ProTracker ST is an excellent MOD editor. I use it myself. It's got some fantastic editing capabilities (but unfortunately to way to overlay/undedrlay tracks) and a built-in sample editor (mixing samples doesn't seem to work though). Apart from those few problems it also does not support the Extended E command set (though neither does Noisetracker 1.5) whic is a bit annoying if you want to use them. (And there are some usefull commands in that subset) It also supports ProTracker extended tempo (BPM) settings. This one is Shareware.

Another one is Audio Sculpture. THis one's commercial, and features a lot of intersting features that aren't found in other trackers. (AUtomatically adding echo to one or all tracks, for example) It supports the FULL command set, including the E commands, but has more than its share of problems. FIrst it only runs from floppy, and if ou have a hard drive, it wil only work with drives formatted with Atari's HD utilities. (It doesn't recgnise my ICD-formatted drive) Second, sample looping doesn't work properly with it. Third, its tempo settings are a little too slow -- playyed back with another MOD player, your song may end up being ill-timed. Fourth, it takes forever to save a MOD.

If you're short on RAM, stick with Noisetracker. IT's the least RAM hungry of them all. ProTracker does take up moore RAM, but dynamically allocates RAM as you add patterns to your MOD. (Noisetracker preallocates RAM enough for all 64 patterns) Audio Sculpture can be limited to take up even less RAM than those two, but as I said it's got its problems.

:
: Thanx
: Stanley Spelda
: xspes02@vse.cz
: Prague Czech Republic
:

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html

Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

761. Re: Using VGA with ST.

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: des102@unix.york.ac.uk
Message-ID: <4d8ela$kcu@netty.york.ac.uk>
Source record: 152959

David Foy (davef@impala.inmos.co.uk) wrote:
: In article <4cjh7b$6up@cpca3.uea.ac.uk>, Somebody Else <whoami@uea.ac.uk> writes:
: |>
: |> I'm wondering if anybody has been able
: |> to use a VGA monitor with an STe to
: |> obtain the hi-res display?
: |>
: The frequency of the hi-res display of an ST is different to VGA. I think that
: the horizontal scan rate for hi-res is 31kHz whereas VGA is around 36kHz (I
: think ??). There are details of connecting a multi-sync monitor on the atari
: archive (umich or one of its mirrors). You may be able to find a second-hand
: mono-monitor for about 70 UK pounds but they tend to be fairly scarce and so
: hold their price well.

Does someone know the actual horizontal and vertical scan rates for the Atari
high res monitor as I have a VGA mono monitor at home that has a vertical rate
of 60-70Hz and a horizontal one of 31.467kHz which would probably work if the
above information is correct. I would dearly love to let my SM124 go into
retirement as it loses sync totally every so often but it is cured by a reboot.
Thanks
Dave

--

762. Memory inside my Falcon.

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: simon@bassland.anglianet.co.uk
Message-ID: <821501988snz@bassland.anglianet.co.uk>
Source record: 152960

After looking inside my Falcon earlier, I spotted what looked like a
SIMM card! (Shock - Horror). Anyway, I thought that Falcons' had
their own 'Atari' memory board?

If it is a SIMM, there is only one slot! It would be a 4MB card,
and there were 9 chips on it.

FYI, the mystery card card was just behind the fan.

So if it is a SIMM card, can I put a 16MB, 30pin card in? To upgrade
from my tiny 4MB's?

Thankyou,

Simon.
--
..... simon@bassland.anglianet.co.uk .....

763. Re: Announce: FORECAST

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: diehl@io.org
Message-ID: <4d8ujc$mps@ionews.io.org>
Source record: 152961

Daniel D Ackerman (dackerma@magnus.acs.ohio-state.edu) wrote:

: When I popped into the project, I thought it did. However it doesn't at
: the moment. It has to with the way the weather server has the data. However
: it is a problem that is being worked on. I plan on sticking Canada in followed
: by european support. I'll probably only stick a few in at a time depending
: upon how much time I have to devote to this project.

Sounds good. As long as a few major centres are in there it should be
fine. IT'd be kind of neat to be able to call up weather forecasts on
demand. :-) Getting the weather report for JFK doesn't much help me in
toronto, though it gives me a rough idea.

: Dan Ackerman
: ackerman.29@postbox.acs.ohio-state.edu
: aka baldrick@terminator.rs.itd.umich.edu

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

764. STiK - domain.txt?

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: ad477@freenet.unbc.edu
Message-ID: <4d7vi1$o27@freenet.unbc.edu>
Source record: 152962

When I boot my MSTE 4, I get a message saying that get_dns_file () :
Can't find domain.txt

In all the readme's and FAQ's, I can't find anything that says anyting
about domain.txt or what should be in it or where it should be. Any ideas?

I've tried a few things, but nothing works.
Thanks in advance.

--
~~~~~~
Glenn Howard Freenet: ad477@freenet.unbc.edu
2nd Year Computer Science Student University: howag000@ugrad.unbc.edu
ATARI STE USER :)
~~~~~~

765. Oasis/NOS & Dynamic PPP

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <4d7kgn$4it@Einstein.ebicom.net>
Source record: 152963

Help!
Can NOS work with an internet provider that uses dynamic ip addresses?
I.E. Everytime I dial in...my IP address is different.
If you know how to make NOS grab the IP address at dialup...please
tell me...

Thanks
Brian

766. Re: Atari SC1224 pinouts

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <1d7cc$1304.1c2@goldengate>
Source record: 152964

From my mega manual

1. audio out
2. composite sync
3. general purpose output
4. monocrome detect
5. audio in
6. green
7. red
8. +12v pullup
9. horizobntal sync
10. blue
11. monochrome
12. vertical sync
13. ground

Looking into the monitor plug

4 3 2 1
8 7 6 5
12 11 10 9
13

L. J. DICKEY (ldickey@aztec.asu.edu) wrote:

: Can someone send me the pinouts of the Atari SC1224 monitor? I
: would like to make a cable to hook it up to another computer
: (a TRS-80 coco if possible). Thank you.

: Loren Dickey

: ldickey@gray.cscwc.pima.edu
: ldickey@west.cscwc.pima.edu
: ldickey@aztec.asu.edu
: --

767. Re: How to transfer (big) files between ST and PC?

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <821662586_OASIS_@pwomar.demon.co.uk>
Source record: 152965

In article <4d9289$d87@backup.netppl.fi>
Harri.Meriruoko@pp.netppl.fi (Harri Meriruoko) said:-

>Hi all!
>
>I have some big Atari ST files in PC harddisk (over 800k). I can
>format big disks with ST disk tool programs but MS-DOS is not able to
>write to these disks. Any suggestions how to get MS-DOS to write these
>non-MSDOS compatible disks? Is there a program for MS-DOS which does
>the job or do I have to split the file in two smaller pieces and then
>join them with my ST? I can easily split them with my PC but how do I
>join them with my ST? Can you recommend any freeware/shareware program
>which does the job?

Yep the aptly named Splitter 2 should do the job it can split nad join on both
the PC and ST side ou should be able to download it from most atari archives but
if you can not find it then I think it should be small enough to mail to you.

> >I have also a null-modem cable and I wonder if I can transfer files
>between ST and PC without using a terminal program? Is there a driver
>that enables the ST to use the RS-port as a "virtual floppy drive"
>like Interlink does on MS-DOS? Of course the PC would also need a
>program for that but does anybody know if there is such a program (for
>example, Interlink for ST). Please write if you know anything helpful!
>If my questions are "FAQ stuff", then please inform me how to get the
>FAQ. Anyway, I would like to see any FAQ for Atari / this newsgroup.

The program is called Ghostlink which does exactly this, however I believe it is
shareware and un-registered it will only transfer one way agin this should be
available from most atari ftp sites.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: WO
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk
---

768. How to transfer (big) files between ST and PC?

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: Harri.Meriruoko@pp.netppl.fi
Message-ID: <4d9289$d87@backup.netppl.fi>
Source record: 152966

Hi all!

I have some big Atari ST files in PC harddisk (over 800k). I can format big disks with ST disk tool programs but MS-DOS is not able to write to these disks. Any suggestions how to get MS-DOS to write these non-MSDOS compatible disks? Is there a program for MS-DOS which does the job or do I have to split the file in two smaller pieces and then join them with my ST? I can easily split them with my PC but how do I join them with my ST? Can you recommend any freeware/shareware program which does the job?

I have also a null-modem cable and I wonder if I can transfer files between ST and PC without using a terminal program? Is there a driver that enables the ST to use the RS-port as a "virtual floppy drive" like Interlink does on MS-DOS? Of course the PC would also need a program for that but does anybody know if there is such a program (for example, Interlink for ST). Please write if you know anything helpful! If my questions are "FAQ stuff", then please inform me how to get the FAQ. Anyway, I would like to see any FAQ for Atari / this newsgroup.

Thanks in advance,
Harri

769. Re: *** HE ALSO PLAYED AUDIO & VIDEO on his FALCON! *** VERDAD?

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: magnus.kollberg@p11.straight.ct.se
Message-ID: <ftn_2.203.221.11$fidonet.org_30f7c045_Magnus.Kollberg@p11.straight.ct.se>
Source record: 152967

In a message M.D.Griffiths wrote to All :
MDG> Well I've written a 24 track DSP digital audio routine which uses every
MDG> ounce of the DSP 56001s power... my Pentium can do this with 50% cpu
MDG> time left... for digitial recording the falcon has the advantage of
MDG> running a single tasking OS - which means you can guarantee a continuous
MDG> flow of sound.

Hey!!!!! And _when_ are we going to see this baby? How much CPU time does it take then? You are talking about the DSP, but the falcon have an 030 too you know. ;-)

I thought that I would be able to use this program on my falcon a year ago. :-(If you are not going to release it (it looks like it) maybe you could release it as freeware with the source so that someone could do something useful with it, if it isn't usefull already. :-) I would hate to see this brilliant idea get lost in time. :-(Please release it soon......

Cheers,
Magnus Kollberg

770. Re: Magic or Geneva?

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <821587362_OASIS_@pwomar.demon.co.uk>
Source record: 152968

In article <djs.821101101@gen-off-3>
djs@jet.uk (David Stevenson) said:-

>Paul@pwomar.demon.co.uk (Paul Womar) writes:
>
>>Thing 1.0 truly is a fantastic desktop but IMHo Ease is much better, have you
>>tried Ease? Also MagiC or Geneva? I chose MagiC and have used Geneva on a mates
>>machine and I think I've made the right choice for my needs ie high
>>compatability and speed.
>
>I wouldn't argue with your assessment of Geneva vs MagiC, but are you
>serious about Ease? It's bollocks. It looks pretty, is stable, but
>is mussing so many important features (long filenames, aliases/groups,
>environment variable support, drag to "..", etc) and has a truly attrocious
>VT52 emulator.

The only thing that you mention that I have any use for is the VT52, and I use
the one that comes with MagiC, groups and aliases (if you mean pseudo-folder
things) don't matter to me atall, I use hotkeys for regularly used stuff and my
HD i well organised anyway but it depends what you need...

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: WO
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk
---

771. Re: CAB/STik & Binary Dumps

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <821656838_OASIS_@swampdog.demon.co.uk>
Source record: 152969

In article <4d7li3$4it@Einstein.ebicom.net>
bjr@EbiCom.net (Brian Roland) said:-

>Okay....
>Say I'm using CAB and STik to browse the web...and I see this really great
>Binary file that I can get by simply clicking a graphic...
>But it's not a compressed file in zip.zoo.lzh.arc or whatever...just a
>prg or tos file...what program could I get cab to hand this binary stuff
>to so I can simply save it to disk?
>
>I've noticed that I can have cab hand files to other programs based on
>file extensions...is there one that will just write it to disk?

I've been meaning to do something about this myself so I did. I've written a (Gem) program that you can install as an external viewer which CAB executes after downloading. Cab passes it the filename and all it does is ask you if you want to copy or move the file somewhere else. This has the added advantage of not losing important stuff somewhere in the cache.

Just email me if you want a copy. In fact, if anyone else wants a copy then just let me know.

I've also written something which will keep track of STiK connection times, provided you have CoSTa which can be obtained from Gary Priest (gary@the-gap.demon.co.uk).

--

Guy Harrison

guy@swampdog.demon.co.uk

772. Re: NEED HELP PLEASE READ THIS

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601131705407727@muskrat.com>
Source record: 152970

A disk formatted on an ibm/clone can be read by the ST, but the ibm/clone software can't, after all, it's NOT a clone! You can FTP for software from the Net plus there might be an Atari User group in your area that you could get more info from too. But if all else fails, you could always donated it to me.

773. Re: Only you....?

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601131705407728@muskrat.com>
Source record: 152971

I agree with what you said. I run a BBS on an old 1040ST and a patched together hard drive system, for everything else I use a 16mhz MST4 with a SyQuest 44 drive. But I'm always looking for machines to use for parts! as that is what has kept the BBS machine agoing!

774. Re: Only you....?

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601131705407729@muskrat.com>
Source record: 152972

I forgot to say, I would almost die for a TT, but on my Disabilty
income it's not something I can afford either.

775. Re: NEED HELP PLEASE READ THIS*Your help is here!

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4d7eec$8bn@huron.eel.ufl.edu>
Source record: 152973

Someone asked:
1. Where can I get software for it?

Toad computers and internet

2. Can I get software on the Internet?
yes! try umich.edu or cnam.fr

3. How can I get software into it?
yes! just put the floppy with the software in it, turn on the computer and double click on any file that ends on PRG or APP.

4. Is a floppy disk that is formatted for the PC, with software on it,

Well, it will read IBM disks, but it is better if you order a manual for it so that you can learn how to use the thing. It is very easy, much easier than IBM computers. Similar to the MAC.

5. Should I used this thing as a paperweight and forget it?

No way. You can run with just one meg and a floppy great professional programs like C-Lab Notator sequencer with realtime automated music notation and many other great programs.

Please respond via email to swett@interramp.com

I did!. I hope this helps.

Thanks!

Raymond

776. Re: ST as X-term?

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DL3ntx.8It@cix.compulink.co.uk>
Source record: 152974

Hi

> first, a stock 520STfm I bought in 1986, is still with me. It's kind
> of a shame to replace it before its tenth birthday, but hey, it
> happens.

I still have my STM I bought in 1986. Still works - though I've also had
a MSTE and now a TT.

> 720K floppy), if everything works out, would be as an X windows
> terminal. I'll be using a nearby Linux box as an X server.

Should work - though you'll be pushed for memory - and you will need to
do the simple serial line mod to get the connection speed over 19200baud.

> So, I was wondering if any of y'all had any experience in doing such
> a thing. From the messages here and what little I could find on the

I have a similar setup running. I use a TT - but the same software works
on my STM (don't have the MSTE anymore). The STM only has 2.5Mb RAM so I've
not tried running the X server on it.

> Also, would it be possible to boot from a floppy and mount a Minix
> partition from said nearby Linux box to use as storage?

This *should* work - though I've not managed it. I've had the Linux/pc
machine mount Minix partitions from the TT though.

Anyway - I wrote a quick guide to all this some time ago - so I'm appending
it to the end of this email. Hope it helps. Its a little out of date - but
is essentially correct.

If you have any questions about it - please ask!

:-)

Roland.

@CiX

HOWTO set up the basics of MiNT-Net

very rough guide v0.1

This is hacked together from emails I have sent/received - and also the notes
I've made whilst installing MiNT-Net 0.7

I had the honour of 'writing' the very first MiNT-Net FAQ. However
I'm not sure why Kay still includes it as it is badly out of date, and anyway

when I wrote it I had had almost zero success with MiNT-Net!

This one decribes the most basic setup. Its *not* enough to connect your Atari to the 'net, but *is* enough to run X-windows and network to another Atari (or in my case a PC running Lunix), and allow various basic commands to work:

ping
rlogin
etc

It also allows me to run X client programs on my PC, whilst using the Atari as the X server (so that the input/output is done at the Atari end) and visa versa.

MiNT-NFS works pretty well over the top of all this also (though I've only checked it on MiNT-Net 0.6 so far).

Things you need.

A working MiNT setup with a MINIXFS partition and a shell and shell utitities (like ksh or tcsh). This in itself takes time to set up - but honestly MiNT-Ne t is a waste of time unless you can get this far.

The MiNT-Net 0.7 .gz file and tools to unpack it (gzip and tar).

Make sure everything is run off the u: drive. This gives a universal Unix like

structure with one central root. Normally under u: only the physical partitions appear (and a load of system directories) but you can set up extra links in the mint.cnf:

```
sln d:\etc u:\etc
sln d:\bin u:\bin
sln d:\usr u:\usr
sln d:\user u:\user
sln d:\tmp u:\tmp
```

In this case my drive d: is my MINIXFS partition.

Unpack the MiNT-Net archive onto d: somewhere. I did:

gzip -d <name>.gz

mv <output> mn07.tar

tar xvf mn07.tar

I think it is better if both gzip and tar themselves are on a MINIXFS partition - as this seems to preserve long filenames/case better.

Assuming net-070 is the 'root' of the unpacked files:

copy everything in net-070/etc to /etc
copy all binaries in net-070/tool to /etc

In the above 2, its very important that case is preserved - and that execute permisions are on the the binary files.

copy net-070/net/sockdev.xdd to c:\multitos
copy net-070/net/drivers/slip.xif to c:\multitos

Then reboot - and run the the 'connect' script. This should startup a slip connection to whatever is connected to serial2.

As for the config files in /etc - this is what I have set up. Note all IP addresses are fictional as my setup is not connected to the 'net.

HOSTNAME:
tt

HOSTS:
```
#
# /etc/hosts -- Host database for Mint-Net (w) 1994, Kay Roemer.
#
# The form for each entry is:
# <internet address> <official hostname> <aliases>
#
127.0.0.1 localhost loopback
100.0.0.1 tt
100.0.0.2 stm
100.0.0.3 pc
```

RESOLVE.CONF:
```
domain rack.co.uk
nameserver 127.0.0.1
```

CONNECT shell script:
```
stty 19200 < /dev/aux
u:/etc/ifconfig lo0 addr 127.0.0.1 up
u:/etc/slattach -p cslip -t /dev/aux -r 100.0.0.3 -l 100.0.0.1 mtu 2000 &
u:/etc/route
```

CONNECT is one I've written. It sets up a hard connection between 100.0.0.1 and 100.0.0.3 via the serial2 port. I explicitly set the 'mtu' and 'cslip' to make sure they are the same as the PC end.

The first command 'stty' is not part of the MiNT-Net distribution - but is very useful for setting the serial port speed. I can uploaded it if needed.

<actually slattach now takes a '-s' option which can be used to set the serial speed IIRC>

Anyway thats about it. This is by no means a complete or even nearly 100% correct way of doing things - but I hope it might give people a few pointers.

Roland Givan 20/3/95
<end>

777. WANTED: Dealers for SwapMeet: Pacific NorthWest!

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4d8nmi$6na@julie.teleport.com>
Source record: 152975
Cross-posted to: alt.forsale,comp.sys.amiga.marketplace,comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.cbm,comp.sys.mac.wanted,comp.sys.tandy,comp.sys.ti,or.forsale

The next SwapMeet is Monday, February 5th, 1996.

WANTED: Dealers to sell at Upcoming Swap Meets. Dealerships sought fall into such Categories as Computer Dealers, all kinds. All kinds of Computer HardWare, SoftWare, Peripherals & Accessories for ALL Computer Makes and Types.

Also Sought are Dealers in Video Gaming Equipment, such as Video Game Consoles, Cartidges, Video Game CD Players and Video Game CDs. ALL Video Game Makes and Types. ALL Video Game Consoles, Cartridges, CDs, Peripherals & Accessories.

At Februarys SwapMeet do we have a SweetHeart of a deal for you! A Hewlett Packard Deskjet Printer offered as a Door Prize! Any one can win, just show up for the drawing!

Recruiting New Dealers with Membership for Dealer Value. You could setup at a full year of swapmeets, 12 Monthly swapmeets at $10 a Meet, for $120 a year, or join our group and setup ***FREE*** for a year for ONLY $50! Greater than a 50% Savings!

Also Wanted are Dealers in ALL Types of Electronics.

WANTED are Dealers in Ham Radio, CB Radio, Music CDs and other Recorded Music. Stereo Equipment also Wanted.

Also Wanted are VCR's, Video Tapes, TVs and Satelite Gear.

This is an ALL Computers, Game Machine and Electronics Swap Meet!!

Small Businesses, and Dealers Welcome and Wanted!!

NO ADMISSION CHARGE!!! PLENTY OF FREE PARKING!!! NO ADMISSION CHARGE!!!

TABLES $10! TABLES, FIRST COME, FIRST SERVE!

Swap Meet Location in Portland, Oregon. USA. At 1819 N.W. Everett St. at the NorthWest Service Center On the First Monday of each Month.

To find out about more about the Swap Meet call our 24 Hour Recorded info line at (503)650-7196 or for Live info, call from 3 PM - Midnight, Monday - Thursday, Friday 3 PM - 6 PM. Please call, especially dealers at: (503)256-9974 (VOICE/VOICE MESSAGING), leave your home number if Ben is not answering!

Reply in E-Mail to bensmith@teleport.com. Or Call Ben Anytime at

Please Direct all replies to bensmith@teleport.com in E-Mail or Call
Our 24 Hour Recorded Info Line at (503)650-7196

The next SwapMeet is Monday, February 5th, 1996.

--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com WWW:
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo's Atari Store

778. Web Page: Bravo's Atari Store: On-Line Catalogs. Check this out!

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4d8tc8$b27@julie.teleport.com>
Source record: 152976
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech,fr.comp.sys.atari,de.comp.sys.st,fido.ger.atari,ger.atari,ka.comp.sys.atari

Check out my new Web Page for Bravo Sierra Computers. Resellers of
fine New and Used Atari Goods. My Web Address is below. On-Line Catalogs that
you can View and Contact me via my Web Page!

WWW: http://www.teleport.com/~bensmith/bscomputers.shtml Bravo's Atari Store

--Thanks--
---Ben---
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com WWW:
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo's Atari Store

779. Re: Linux & Afterburner040

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <821573150.29467@grasper.demon.co.uk>
Source record: 152977

On 9 Jan 1996 13:03:29 GMT ,Twas none other than Renaud Hacquin who did state ....

> I have a falcon with an Afterburner and I'd like to install linux. But
> bootstrap.ttp doesn't work. Firstly it believe my falcon to be a Medusa and
> secondly, it stops after writing "Booting Linux..."
> Can anybody help me ?

Try asking the same in comp.os.linux.m68k ,which is where all the atari linux
folks hang out .

Sorry to here this , hope it is fixable as I am eyeing up the 040 for my linux
system.

If it doesn't work and people ask ,bug report I am sure it WILL be fixed.

PS what kernel and is it a system that worked with 030 standard before ?

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk
----

780. Notator/creator mailing l

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960113090008252O7@acpu.com>
Source record: 152978

hallvart@sn.no (Hallvard Tangeraas) spake thusly:

HT> it would be really nice to have some sort of "hangout" place
HT> for use as well, exchanging ideas and helping each other out.
HT> I'm interested in joining such a list. Anyone know how to
HT> start something like this? Anyone else interested in a
HT> Notator/Creator mailing list, or is it just me?

Nope - I would be very interested in such a thing, too. OTOH, about
all I could contribute would be the very *dumbest* questions.

"The Poor Deluded Soul" - tderrick@acpu.com

... Don't anybody move.... I just lost my mind!
___ Mountain Reader II - #00000077

781. *** DIGITAL RECORDING WAR

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960131400092523 3@acpu.com>
Source record: 152979

afn14016@freenet.ufl.edu spake thusly:

A > For businesses, yes get and XXX computer but music my friend I

For businesses, *no*! At least not home businesses. If you haven't heard horror stories about people who buy XXX computers (klones) for business and never get anything accomplished with them, you simply haven't been listening. I was told there was a survey done that found that 20-30% of all pc purchases ended up with something broken (like a cfg.sys file), and the unit put on a shelf and abandoned. At $1000 minimum, that's a lot of wasted money (and silicon).

"The Poor Deluded Soul" - tderrick@acpu.com

... For people who like peace & quiet: a phoneless cord.
___ Mountain Reader II - #00000077

782. Mouse Routs/Patches ????

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960131400092523 4@acpu.com>
Source record: 152980

phil4@phil4.demon.co.uk (Phil Hough) spake thusly:

PH> Using MACCEL 3 or ordinary TOS/GEM routs slows the proccessor
PH> down by about 25% when the mouse is used (check out Speedo if
PH> you don't believe me).

Really?!! Did you check out Warp9? It also does mouse acceleration,
and I wonder whether it takes such a heavy toll.

"The Poor Deluded Soul" - tderrick@acpu.com

... I am Porky of Borg. P-p-p-p-pre-a-pre-p-p-p-p-p. Aw, give up.
___ Mountain Reader II - #00000077

783. CAB/STik & Binary Dumps

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <4d7li3$4it@Einstein.ebicom.net>
Source record: 152981

Okay....
Say I'm using CAB and STik to browse the web...and I see this really great
Binary file that I can get by simply clicking a graphic...
But it's not a compressed file in zip.zoo.lzh.arc or whatever...just a
prg or tos file...what program could I get cab to hand this binary stuff
to so I can simply save it to disk?

I've noticed that I can have cab hand files to other programs based on
file extensions...is there one that will just write it to disk?

Thanks,
Brian

784. PopMail for STik?

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960113090008252O8@acpu.com>
Source record: 152982

bjr@EbiCom.net (Brian Roland) inquired:

BR> is there a good mail reader/writer for the atari that works
BR> under GEM?

I don't know whether this is quite what you are asking, but... I used Microtalk qwk reader (MT_READ.xxx?) for a short time before changing to Mountain. Check it out - I liked it, and it is fully GEM. I dropped it because I was having trouble with its reply packets, which turned out to be not its fault, but the pkzip2.04g problem.

Does it have to be fully GEM? - because Mountain Reader gives routine access to accessories, and works just like a GEM program. It just doesn't give you the full menu bar. Demo version available.

HTH. "The Poor Deluded Soul" - tderrick@acpu.com

... Everytime I know the answer somebody changes the question
___ Mountain Reader II - #00000077

785. Re: Drivers for HP DJ 600..850..?

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4d990f$jd7@josie.abo.fi>
Source record: 152983

Phil Hough (phil4@phil4.demon.co.uk) wrote:
: In article <4bn98c$dut@josie.abo.fi>
: thietavu@news.abo.fi (Tommi Hietavuo TKKK) said:-
:
: >I just purchased HP DeskJet 660 Color; a fine printer, but it seems HP
: >intends to turn its customers into PC users =(...
: >>>>SNIP<<<<<
:
: Unfortuanatly so. The problem is probably due to the fact that HP
: sell most of their printers to PC+WINDOWS owning consumers. This
: would mean that if they can control _everything_ via driver it saves
: the cost of adding buttons and stuff to the printer, and so it is
: done. Obviously the removal of these buttons hasn't majorly damaged
: their sales as they continue to do it. This means for us Atari uses
: we are a minority, and unless some clever programmer out their decides
: to develop a program that can drive these printers from Atari progs
: (such as Calamus, Protext, 1st Word and all the others I use) we will
: be unable to use any advanced functions.

I've never accepted - and never will - the so-called "commercial realism",
which means pleasing the majorities - and the majorities only. That may
bring money to some firms more than decent customer service, but is it
right anyway..? Hardly. I can't understand anyone who supports this
kind of cold, inhuman business. But as this is the way things are, we
- as you say - have to put our hopes on individual, clever programmers.
Some of those might even sell his/hers "HP Control Panel for Atari" to
Hewlett Packard. HP could well afford it - and we would have fewer
problems after this...

Yes, HP could afford supporting us. I just wonder, whether anyone in
computer business just _cares_ about anything anymore..?

: The question this leaves is: is there any programmer out there with
: time to spare who fancys solving this problem, writing possibly a
: universal printer driver which can print to these new printers ??? Or
: just to take the time to develop printer drivers for the most common
: progs ?

There are many, I believe. The French guy who wrote the CPX-module for
HP 660C I mentioned in my previous message, could well improve the
module into perfection - and that would be the solution for us all.

It's great there still are those kinds of people around!

Tommi

786. Re: Dungeon Master

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: jrohde@ucla.edu
Message-ID: <jrohde-1201962102170001@ts36-13.wla.ts.ucla.edu>
Source record: 152984
Cross-posted to: rec.games.video.atari,comp.sys.atari.st

In article <4d6del$bf6@uwm.edu>, krieg@miller.cs.uwm.edu (Andrew Krieg: Man or Android?) wrote:

> I noticed there is a new Dungeon Master game available for the PC. How does
> this compare to the classic Dungeon Master's I & II for the Atari ST?
>
> Is it good enough to warrant a port to the Jaguar (assuming the powers that
> be are still looking for Jag titles)?

It's okay. Should have been released four years ago (looks and plays four years old).

It doesn't touch the new games of the genre.

787. Re: Only you....?

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: Steph@wuss.demon.co.uk
Message-ID: <821581312_OASIS_@wuss.demon.co.uk>
Source record: 152985

In response:

I'm new to this group. I figure that I'm probably not the only one. I don't write too often as I figure that there are people out there who know more than I do. But when I do know something, I write about it.

I find this group to be very friendly & welcoming. It is very much a club atmosphere. That's the way I like it. If I wanted to be part of a huge faceless organisation, I would buy a klone and all its inherent problems.

I think it is sad that you chose to attack the people in this group in general because you were sore about not getting a good sale for your computers. Ta ta, and enjoy the feeling of having abandoned ship...

O~~~~~~O
"..Is it better to rule in hell than it is to serve in heaven?"
Child Of The Damned - Warlord

Steph Taylor steph@wuss.demon.co.uk
O~~~~~~O

788. Re: Reset Vector ?!

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <821636628_OASIS_@swampdog.demon.co.uk>
Source record: 152986

In article <821565834_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

>This is going to sound a bit dodgey, and probably isn't the best place
>to ask, but it'll do for a start !
>
>Does anyone here know how to go about using the reset vector. From
>what I can gather, there is an address in memory which stores another
>address, which contains code. When the reset occurs, the computer
>looks at the first address, and then executes the code it points to.
>Am I on the right lines here ???

Yep.

Vector number 1 ($004) is the reset handler (address). Write your
handler address here.

>The reason I ask is because I want to write a program that surpresses
>a reset, and continues the program, so that a resolution change for
>instance is possible (from low to high or vice versa). If this
>doesn't work then I may produce a little warning message for others
>who use my computer, so that they don't reset programs without saving
>their data.

There is no need to intercept the reset vector for a resolution
change - intercept the monitor detect routine instead. By default this
points to the reset handler. This is at vector number 79 ($13C),
interrupt 7.

>I'm not really interested in how to program the suggestions so much as
>how to change the reset vector and use my own code, and how limited
>the vector is. The programming is my challenge !!!!

The machine is going to be in a pretty confused state. You will have
to set it up from *scratch*.

I've never done any of the above. I hope I'm wrong and it's easy :-)

--

Guy Harrison

guy@swampdog.demon.co.uk

789. Re: NEED HELP PLEASE READ THIS

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: "David C. Troy" <dave@toad.net>
Message-ID: <30F7F084.509B@toad.net>
Source record: 152987

Charles Frederick Swett wrote:
>
> I have an Atari 1040ST without a hard drive, that I haven't used for a
> long time. It is just collecting dust.
>
> 1. Where can I get software for it?

Toad Computers. (800) 448-8623. 56 Page catalog (free).

> 2. Can I get software on the Internet?

There are several ftp sites. Try the Toad Computers UMICH mirror at
ftp://ftp.toad.net/pub/umich.

> 3. How can I get software into it?

The 1040ST reads/writes standard 720K disks. You can download files on
your PC and then put them right on the Atari.

> 5. Should I used this thing as a paperweight and forget it?

Definitely Not!!

Please contact us! We carry all kinds of software and hardware for the
Atari and have a 56 page catalog. I can put you on our mailing list.

Dave

David Troy --- ToadNet Information Services [dave@toad.net]

Toad Computers, Inc. (800) 448-8623 Orders
America's Atari Source (410) 544-6943 Info
WEB: http://www.toad.net/ (410) 544-1329 FAX
FTP: ftp://ftp.toad.net/ (410) 544-0098 FAX-Back

790. Re: Broken Mega STe

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DL3nu0.8Jo@cix.compulink.co.uk>
Source record: 152988

> I have a Mega STe that just doesn't want to work. I'm thinking it
> might be the power supply and I was wondering if any of you guys know

If its like the TT - then the PSU is very PC like. I just used a PC-XT 150W PSU to power my TT from. It doesn't fit in the case - but the plugs fitted the TT's motherboard with very little modification.

Obviously make very sure all the wiring is correct before powering on. Not all PC PSU's are wired the same!

:-)

Roland.

@CiX

791. PopMail for STik?

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <4d7l1q$4it@Einstein.ebicom.net>
Source record: 152989

Anyone know if there is a program for grabing mail that will work with STik? I'd sure like to see one...

Provided there is a mail grabber for stik...is there a good mail reader/writer for the atari that works under GEM?

Thanks,
Brian

792. Re: Oasis/NOS & Dynamic PPP

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <821642456_OASIS_@swampdog.demon.co.uk>
Source record: 152990

In article <4d7kgn$4it@Einstein.ebicom.net>
bjr@EbiCom.net (Brian Roland) said:-

>Help!
> Can NOS work with an internet provider that uses dynamic ip
>addresses? I.E. Everytime I dial in...my IP address is different. If
>you know how to make NOS grab the IP address at dialup...please tell
>me...

Try commenting out the "ip addr [xxx.xxx.xxx.xxx]" line and see what
happens. It just might very possibly if you're really lucky work sort
of - and please let me know if it does.

--

Guy Harrison

guy@swampdog.demon.co.uk

793. Re: un petit mot pour le plaisir

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <821642626_OASIS_@swampdog.demon.co.uk>
Source record: 152991

In article <AD1C9BAD9668144DF@am097.du.pipex.com>
Frank.Charlton@dial.pipex.com (Frank Charlton) said:-

>In article <5326rcain@nest.demon.co.uk>,
>rcain@nest.demon.co.uk (Roger Cain) wrote:
>
>>The Daily Telegraph recently did a survey of I-net providers. Pipex came
>>out top of their
>>list.
>
>I would agree with that, since I'm with Pipex now :) Having said that,
>they provide PC software only, and I've yet to get NOS to work with
>their system of providing a different IP address at each login.

I've just tried getting the address dynamically with Demon. It might
have worked. I commented out the "ip addr" line. An initial "ppp sl0"
revealed my local IP address as 0.

I then logged on and a quick "ppp sl0" still revealed it as 0 then
another a few seconds after. Lo and behold the address had been filled
in correctly.

It may be that there was some other reason for it working, but give it
a try and please let me know if it works.

I took a peek at the source code - typing "ip addr [xxx.xxx.xxx.xxx]"
manually after being given the address may stand a chance of working,
then again it might not! :-)

--

Guy Harrison

guy@swampdog.demon.co.uk

794. Printer Drivers... Compilation needed!?

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DL55tq.Gup@actrix.gen.nz>
Source record: 152992

I've noticed a lot of requests lately for various printer drivers, and after looking around most of the sites, have come up with very few that are actually easy to find. I had a disk with quite a few GDOS printer drivers, but much to my annoyance, the disk was corrupted.

I am after drivers for a Star-LC10II Colour printer (or compatible), and for an HP-Deskjet 400 (Colour and/or monochrome). I haven't looked for the HP drivers yet, but as these things are now quite cheap (About $250), I'm looking at getting one to replace my old 9-pin.

Is there anyone out there (Danny?) who is willing to compile on a site or something, a collection of any printer-drivers that can be located for the ST? I have no problem looking for them and sending them, but I have no way of making them available to everyone else. I'd imagine people with the Compilation-CD's (Crawly Crypt etc.) could help with this cause.

Anyone out there who wants to act as curator? (Maybe a more obvious "Printer" area on Hensa!? (which IMHO is one of the nicer Atari software sites, built-in search engine saves a lot of hassle!))

This is a recurring problem, as it's a real pain searching dozens of sites for a printer driver, as they are one of those things that may not be of use to many people, but when you need it, it'd be a lot nicer to know where to look!)

I've looked on, micros.hensa.ac.uk, ftp.cnam.fr, ftp.cs.tu-berlin.de, ftp.uni-kl.de, atari.archive.umich.edu, ftp.???.fi (forgotten the name), and none have a great deal of drivers. I'd say the majority of useful drivers would have to be in GDOS form.

If they're in foreign languages, (French & German anyway), then I usually seem to able to translate them pretty well (IMHO I did a pretty good job with the _excellent_ viewer utility "Guck").

So, what do people think?

--
Murhpy's word is law! Da dweee, da da da dwee dow! Segovia Stratocaster
Life ain't what it's worth. (E. Vedder) Honda GB-400
Steve_w@atlantis.actrix.gen.nz Johnsonville, Wellington, New Zealand

795. Re: Looking for Word Processo

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: hlazar@PROBLEM_WITH_INEWS_GATEWAY_FILE
Message-ID: <4d9cqg$j59@netaxs.com>
Source record: 152993

For quick writing Steno is very nice, though there are also a
number of public domain programs out there. Papyrus is the best full
featured writing program if you have a monochrome monitor or the higher
resolutions of a Falcon. Henry L Lazarus hlazar@netaxs.com

Slc.dennis Bishop (slc.dennis.bishop@muskrat.com) wrote:
: 1st Word isn't too bad, there's a verson of W.P. and a few others.
: BTW I use ST Writer Elite on my Mega ST4 [16mhz] all the time. I
: still use Flash 1.6 with Z-Modem hooked into it for all my modeming.
: I use this offline reader for my usernet doings.

: ... When all else is lost, the future still remains.
: ___ Mountain Reader II - #Demo 001

796. Re: Only you....?

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: ehramm@dk3uz.hanse.de
Message-ID: <DL4yJn.34A@dk3uz.hanse.de>
Source record: 152994

Jan-Olof Granlund <Jan-Olof.Granlund@sth.frontec.se> writes:

> [...]
>or less the same people keep asking each other questions
>(the same questions). Many times, questions are asked about
>old stuff or stuff not supported by any company.

Seems you've got yourself a job right now. How about you preparing an
FAQ?

> [...]
>company Atari seems to be going downhill rapidly. Just
>take a look at their stocks. This is nothing I'm happy
> [...]

Who cares about stocks? Stock rates happen because people who failed to
learn a proper job shift pretty coloured papers between themselves, and even
expect to get money for that.

>It took a long time before I gave up, but I finally did
>when I was trying to sell my TT030 together with a lot
>of equipment and software. I got just four (4!) answers

Appears you haven't asked me. So I had to get yet another TT from
elsewhere.

>and what they wanted was only some part here or there.
> [...]

>I have no solution for you people still out there. Perhaps

At least I'm not in need of one, thank you. As soon as I could I installed
Linux/68k and am now wonderfully independent of any Atari specific stuff.

> [...]
>them, would join. Together you could invest in production
>of another atari clone. But then again, Atari people seldom
>wants to pay, for anything.

There are already a number of clones in production and/or being sold:
(Medusa, Eagle, Hades, and the C-Lab Falcon).

>I put my TT030 in a corner in room. After a while I guess
>it will go the same way as my MegaST2, into the closet.

Don't. Install Linux/68k instead and join the fun.

> [...]

Hej, Eddi
--
dk3uz@db0hht.ampr.org - ehramm@dk3uz.hanse.de - DK3UZ@DB0HHT.#HH.GER.EU
Linux/m68k, the best U**x ever to hit an Atari!
Distribution of this message via the Microsoft Network is prohibited

797. Toad News from December

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: "David C. Troy" <dave@toad.net>
Message-ID: <30F7EF1D.416B@toad.net>
Source record: 152995

[Image]

TOAD COMPUTERS ATARI BLITZ CONTINUES! ---- DECEMBER 14, 1995!!
==========

Toad Computers is happy to bring you even more news about exciting new products and developments that will affect YOU as an Atari owner!! Find out about hot news like the new $99 price on the JAGUAR!!!!

Toad News:
- TOAD HOLIDAY FESTIVAL IS A SUCCESS!
- NEW TOAD CATALOG NOW AVAILABLE!

Hardware:
- C-LAB ANNOUNCES NEW FALCON MK-X!
- ATARI JAGUAR NOW JUST $99!!
- JAGUAR CD ROM AND GAMES NOW IN GOOD SUPPLY!
- BlowUp FX FALCON EXPANSION BOARD IS NOW AVAILABLE!
- BlowUp FALCON SCREEN EXPANDERS IN STOCK!
- DOUBLE-SPEED CD ROM DRIVE --- CHEAP!!
- TT030 SPECIALS
- 1040STE SPECIALS
- ATARI MEGA STE FOR JUST $299!
- HARDWARE, GAME, AND SOFTWARE CLEARANCE!
- SOUNDPOOL INTERFACES IN STOCK!
- SPECIALS ON FLATBED SCANNERS & GT LOOK SOFTWARE!
- PAK 68/3 ACCELERATOR & FASTRAM BOARDS!
- TOAD HIGH SPEED SERIAL PORT KIT!
- TOAD HIGH DENSITY FLOPPY DRIVE KIT!
- DESKTOPPER ALTERNATIVE ST/FALCON CASE!
- SYQUEST EZ-135 IS A SMASHING SUCCESS!

Software:
- PAGESTREAM 2.2 AVAILABLE FOR JUST $39.95!
- EASE 4, MAGIC 4 NEWS!
- "HD DRIVER" SUPPORTS ZIP DRIVES & MORE!
- WHITELINE DELTA CD NOW AVAILABLE!
- NEW ATARI COMPENDIUM CD-ROM ANNOUNCED!
- NEW CD's FROM SYSTEMS FOR TOMORROW & CRAWLY CRYPT!
- SUZY B SOFTWARE TREASURY CD SET NOW JUST $49.95!
- MagiCMac v1.2.5 & NEW MANUAL MAILED FREE TO ALL REGISTERED OWNERS!
- APEX MEDIA & EXPOSE PROVE TO BE HOT ITEMS!
- DIGITAL ARTS PRODUCTS ARE _HOT_!
- STRAIGHT FAX 2.5 UPGRADE AVAILABLE

Strap on your zero-gravity helmet and let's get going!!!

==========
ToadNet! http://www.toad.net/ info@toad.net ftp://ftp.toad.net/
==========

TOAD HOLIDAY FESTIVAL

Toad Computers Holiday Festival '95 was a great success once again and we thank everyone who came to show support - both developers and customers!!! Developers / Exhibitors Included:

- Dan Wilga, Gribnif Software Northampton, MA
- Darek Mihocka, Branch Always Software Seattle, WA
- Rob Perry, System Solutions London, UK
- Tom Harker, ICD / Black Cat Designs Rockford, IL
- Kent Kordes, Systems For Tomorrow Independence, MO
- Steve Cohen, Wizztronics Jefferson Sta., NY
- Greg Ondo, Steinberg Jones Woodbridge, VA
- Matt Norcross, Floating Fish Studios Pottstown, PA
- Ben Aein, Formula 1 Rockville, MD
- Ken Fassler & Betty Burchell, NOVATARI Bethesda, MD

Every year, Toad Computers sponsors a holiday raffle at our show to benefit HABITAT FOR HUMANITY. Atari generously donated three Jaguars, and three games (Ruiner Pinball, Pitfall, and Super Burnout)! And we donated a Jaguar CD Unit! Winners were drawn at the end of the show on Sunday. They were:

Jaguar + Game of Choice Wes Pinter
Maurice Rdesinski
Bruce Evry

Jaguar CD Gino Razionale

Ironically, Gino Razionale won our grand prize last year of a Jaguar + Alien vs. Predator! Now he has a JagCD to use with it!!! Gino has been a longtime Toad customer and loves his Jaguar! Congratulations Gino and to everyone who helped make the raffle a success! We will once again be donating nearly $500 to our local Habitat for Humanity chapter!

Another customer, Fred Pierce, is preparing a piece for ST INFORMER that will tell you about all the great stuff displayed at Toad Holiday Festival. Watch for that issue in 4-6 weeks! In the meantime, if you want to see pictures that were taken and posted to the Internet, go to http://www.toad.net/atari/news/holifest.html!!

Anyway, the show was a great success, business was certainly brisk, we're just about recovered from the strenuous pace of that weekend, and we want to thank everyone who helped make it the event that it was! Special thanks to Rob Perry of System Solutions (and the whole gang there) who came all the way from London to demonstrate some of the hottest new products available for Atari Computers!!! THANKS AGAIN!

==========
ToadNet! http://www.toad.net/ info@toad.net ftp://ftp.toad.net/

==========

NEW TOAD CATALOG NOW AVAILABLE

We now have an ALL-NEW 56 page catalog available! For the past three months, DAVID TROY and TODD LOVE have been hard at work on an entirely new catalog. The Catalog features products for the Atari Lynx, Jaguar, ST, Falcon, TT, Stacy, STE, and PC-Compatibles. All new photographs and artwork make the catalog the best one ever! David Troy explains, "We're really excited about the changes we've made and the new products we've been able to feature."

The new catalog is being mailed this week and should be reaching homes between December 4 and 18. If you are not on the Toad mailing list and would like to receive a catalog, please send email to info@toad.net or visit our web page at http://www.toad.net/.

The catalog includes detailed information on items such as MagiCMac, Kobold, NVDI, EASE 4, MagiC 4, and much, much more! The catalog has also been ported to the World-Wide-Web in both HTML and ADOBE ACROBAT PDF formats. Check http://www.toad.net/atari/ for the latest progress!

One quick note: as we said, the catalog is available in PDF format -- this is Adobe's Acrobat format. In order to read this format, you will need Adobe's Acrobat reader, available for Mac & PC and some UNIX platforms. HOWEVER (there's always a 'however,' isn't there?) the PDF files can also be parsed by the latest version of GhostScript (a public domain PostScript interpreter made available free under the Gnu Public Software License) on the Atari. GhostScript is available for download on Genie or on Toad Computers UMICH ftp mirror site (ftp.toad.net/pub/umich). You can also buy GhostScript on the new WHITELINE Delta CD ROM ($45, see below!!) Anyway, Adobe's ACROBAT format is a great way to distribute printed documents electronically, and reading PDF files with GHOSTSCRIPT does work!!

==========
ToadNet! http://www.toad.net/ info@toad.net ftp://ftp.toad.net/
==========

C-LAB FALCON MK-X ANNOUNCED!!

C-Lab of Germany announced the new Falcon MK-X at the ProTOS show held in Bonn on November 25 & 26. The Falcon MK-X is the same basic Falcon MK-I/II to which we have become accustomed, but in a new, sleek and expandable case.

Based on the successful FALCON MK-I specification and complete with the audio quality improvements which distinguish C-LAB's machines from the Atari original, C-LAB's latest machine is supplied in a new attractive desktop housing which gives plenty of room for various important internal expansion options. The MK X (signifying eXpandability) is controlled using a PC-AT style keyboard and Atari-

compatible mouse.

The MK X features the same basic connectivity as a standard FALCON with the exception of the stereo mini-jacks for audio in and out which have each been replaced by two standard size mono jack sockets. This gives a better connection for the professional musician, as well as compatibilty with standard audio patch cables. The price for the MK-X machines has not yet been announced, but it will be only a bit higher than comparable MK-I/MK-II machines. Falcon MK-X machines will begin shipping sometime in January 1996.

INTERNAL DRIVE OPTIONS

The MK X can be purchased with an optional internal SCSI bus (like the MK II) which can accommodate various 3.5" hard drives (up to 4GB), or alternatively a SyQuest removable drive. Different aluminum blanking plates can be fitted to the front panel depending on the chosen media.

DIGITAL INTERFACE OPTION

Along with the existing RAM and hard disk options, an optional internal digital (DAT SPDIF) interface is available. Pricing has not yet been announced. All Falcons (Atari, MK-I/II/X) are compatible with external SPDIF interfaces from SoundPool and BlowUp.

UPGRADING TO MK-X

C-LAB Falcon MK-I/II owners can upgrade their computer to the MK X configuration for just the cost of the new case. This is handled directly by Toad Computers. This recasing might be a good time to add other hardware upgrades like RAM, hard disks, or digital interface as well.

Atari FALCON030 owners can also take advantage of this upgrade, depending on the exact model of their motherboard. The C-LAB audio modifications would be a necessary part of this upgrade. Prices for this upgrade will be made available soon.

WHAT DOES IT LOOK LIKE?

Pictures of the new case are available on our web site at http://www.toad.net/atari/c-lab, the new Official C-Lab Falcon Home Page. We have also uploaded these pictures to Genie (TOADMKX.ZIP). The new case design is sleek and supports many of the expansions Falcon owners want most -- including the new BlowUP FX Board!! Keep reading!!

CHRISTMAS SPECIAL -- SAVE $200 ON THE FALCON MK-II!!

The Falcon MK II -- the top of the line in the C-Lab series -- started out at $2495 for a machine with these features. Now, thanks to the success of the product and economies of scale, you can take advantage of this HOT NEW PRICE -- for a limited time!

Falcon MK II, 4MB RAM, 530MB SCSI Internal 2.5" HD.....$1299.00

Great Package Deals!
Cubase Audio 16 (Bundled with any C-Lab Falcon) ....Add $399.00
14MB Upgrade (from a 4MB machine).....Add $599.00
SCSI / IDE Internal / External Hard Disk Options.....Call!
Math Coprocessor (68882, Installed).....$59.00
Monitor Adapters (Choose VGA or ST RGB).....$14.95

C-LAB FALCON FAST FACTS:

* Imported by Toad Computers
* In Stock Now
* Same case as Atari Falcon030
* Other Hard Disk Sizes Available, Please Ask
* All plugs & ports identical to Atari Falcon030
* Falcon MK-II has internal SCSI bus for 2.5" SCSI Drive
* Includes 1 Year Warranty Through Toad & C-LAB

For more information on the C-LAB Falcon or any product we sell,
please call Toad Computers at (410) 544-6943.

==========
ToadNet! http://www.toad.net/ info@toad.net ftp://ftp.toad.net/
==========

ATARI JAGUAR NOW JUST $99!! UNBELIEVABLE NEW PRICE!!

December 14, 1995 -- SUNNYVALE, CA -- Atari Corp. today announced dramatic price reductions on its Atari Jaguar 64 video game system. The system is now priced at just $99 and mass merchants everywhere are excited about the change. The system had been priced at $149. Now more than ever, the 64-bit technology of the Jaguar is accessible to buyers everywhere.

Atari believes the new price will lead to major acceptance of the platform in the marketplace, and provide an even stronger base for its expanding library of games and the JagCD peripheral unit.

Tom Harker, president of Black Cat Design (manufacturers of the Catbox and developers of the Jaguar game Battle Sphere) had this to say, "This is truly wonderful news. Atari needs to be competing with the Super NES and Genesis, not with the Playstation and Saturn - and at this new price point, they can."

The Jaguar 64 now has a library of over 40 games and is the world's first 64-bit video game system. The Jaguar 64 CD-ROM peripheral is $149 and includes Blue Lightning, VidGrid, and VLM -- the Virtual Light Machine.

The Jaguar 64 and CD-ROM peripheral and new games like Missile Command 3D and Dragon's Lair are available directly from mail-order merchants like Toad Computers. Order yours _toaday_!

==========
| JAGUARS IN STOCK AT JUST $99! THERE'S STILL TIME FOR CHRISTMAS!! |
==========

| JAGUAR CD-ROMS IN STOCK FOR JUST $149! CHRISTMAS DELIVERY! |
==========

ATARI JAGUAR ---- 64 BIT PERFORMANCE ---- 16 BIT PRICE!

==========
ToadNet! http://www.toad.net/ info@toad.net ftp://ftp.toad.net/
==========

BLOW-UP FX BOARD -- THE AMAZING THREE-IN-ONE FALCON EXPANDER!

Toad Computers is pleased to announce the availability of the BlowUp Falcon FX Board. This dynamic expansion board for the Atari/C-Lab Falcon 030 provides acceleration and expansion that's unparalleled by previous boards. The board is just $249 and will begin shipping by the end of December, 1995.

BLOWUP FX: FAST-RAM, ACCELERATOR, RESOLUTION-EXPANSION

BlowUp FX includes three major enhancements for your Falcon030. We will explain each segment of the board and how it can enhance your system:

FAST-RAM

Upgrade your Falcon to up to 32MB of RAM. Aimed primarily at 4MB Falcons, this board gives you four 30 pin SIMM sockets into which you can install 1MB or 4MB 30 pin SIMMs. This is a great way to recycle those old 30 pin SIMMs!

The RAM installed in the BlowUp FX board is FAST RAM -- meaning it is not used for video functions. The FastRAM comes after the standard Falcon RAM in memory -- meaning that your 4MB of Falcon RAM can still be used! So, you can take your Falcon to 14MB by adding the FX board and 2 (each) 1MB and 4MB SIMMS -- 4 + 2 + 8 equals 14MB, and this is FASTER RAM than you get with a standard 14MB machine!!

The new FAST-RAM can be used for all functions, including DMA access, but is not used for video. Because there is no video access to the FASTRAM, it is up to 50% faster than conventional Falcon RAM in color modes.

The FAST-RAM can be used with accelerators you may have previously installed, like the PowerUP 2, or you can install (enable) the accelerator included in the FX board. If you use the included clock accelerator, a special Page-mode of RAM accessing will be used in 32/36/40MHz modes. This allows RAM-access with no waitstates and increases the memory throughput from its regular 8MB/second to a whopping 20MB/sec!! If you don't need the acceleration functions, the FX is still a simple 'Plug-N-Play' memory card.

If more than 10MB is inserted into the FX, the upper part is switched by the MMU and the FX-logic chips. The management of the extended memory is done fully invisibly for all applications by using the PMMU built-in to the 68030 CPU.

To achieve the full 32MB of the board, you will need a second RAM daughterboard (coming soon). This board has an additional four 30-pin SIMM sockets and can accommodate 16 more megabytes of RAM. This daughterboard will not fit in a standard Atari/MK-I/II case and would require something like the C-Lab Falcon MK-X case.

CPU & SYSTEM CLOCK ACCELERATOR

Take your Falcon to new speeds with the clock accelerator included on the BlowUP FX board. Choose between a 32MHz, 36MHz, or 40MHz system clock. This results in CPU speeds of 16MHz (normal), 18MHz, or 20MHz. With the special logic chips included on the FX, nearly all Falcons can use a 40MHz system clock. The clock may be switched on booting or during operation using a CPX module. Soldering is required for installation, and we recommend you have us do it for you.

DSP ACCELERATOR

Increase the speed of your Motorola 56001 Digital Signal Processor chip from 32MHz to 50MHz! Superb for MPEG decoder software and other DSP-intensive applications! Installation requires soldering.

BLOWUP HARD-I

The well known and time-tested resolution expansion also found a place on the FX card! With great control software and super resolutions of 800 x 608 @ 84 Hz, 1024 x 768 @ 104Hz. Installation requires soldering.

That's right -- all of these great new features are incorporated right into the FX Board -- everything from FASTRAM to the CPU ACCELERATOR, the DSP ACCELERATOR and HARD-I RESOLUTION EXPANDER, all on one handy board!!!

TECHNICAL DATA:

* SIZE 160MM X 65 MM -- plugs into expansion slot
* 4 SIMM sockets for 1MB x 8/9 or 4MB x 8/9 SIMMS (min 70ns) (with FIRMWARE UPDATES, 16MB 30 pin SIMMS can be used too!)
* 4 additional SIMM sockets on optional daughter board (soon!)
* 200mA power consumption when loaded with 4 SIMMS
* Flash-ROM updatable through software, so new features and enhancements will not require a new ROM or hardware changes
* Expansion Port is Daisychained: Compatible with Falcon Speed!!

BLOWUP FX FAST FACTS:

* Imported by Toad Computers
* Available 12/31/95

* Works in Atari & C-Lab Falcons
* CPU Acceleration Also Accelerates 68881/2 FPU Chip
* Includes FASTRAM, CPU & DSP Acceleration, Resolution Enhancement

BlowUp Falcon FX Board.....$249.00
4MB 30 Pin SIMMS.....$149.00
1MB 30 Pin SIMMS.....$ 39.00
Installation (of CPU Accelerator or Hard-I Sections).....$ 79.00

Also In Stock are BlowUp's Falcon Screen Expanders, and BlowUp's NEW PSI Pocket SPDIF DAT Interface.

BlowUp Software.....$ 19.95
BlowUp HARD-I.....$ 69.00
BlowUp HARD-II.....$ 99.00
BlowUp PSI SPDIF INTERFACE.....$299.00

==========
ToadNet! http://www.toad.net/ info@toad.net ftp://ftp.toad.net/
==========

DOUBLE SPEED SCSI CD ROM DRIVE -- HOT NEW PRICE!!

One of our many specials that we announced in our new catalog is a double speed, external SCSI CD-ROM drive for your Atari for just $159! That's right! For just $159 you can get into the exciting world of SCSI CD ROM on your Atari!!

This drive is external with a flip top, and will work with any SCSI interface on an Atari, including the native interfaces on the TT030 and Falcon!

External CD-ROM Drive -- DOUBLE SPEED SCSI SANYO DRIVE.....$159.95
ICD LINK 2 (Interface Required for ST/STE machines).....$ 99.00
EXTENDOS PRO.....$ 29.00

SPECIAL: BUY THE TOAD DOUBLE SPEED CD ROM + ICD LINK 2, GET EXTENDOS PRO FOR FREE!!! JUST MENTION THIS AD!!

==========
ToadNet! http://www.toad.net/ info@toad.net ftp://ftp.toad.net/
==========

TOAD'S PRICES ON ATARI COMPUTERS SIMPLY CANNOT BE BEAT!!!

COMPUTER SPECIALS

We have several brand-new Atari TT030's in stock. Purchased at a bargain price, we are ready to pass them along to you for incredibly low prices too!

ATARI TT030 2MB, NO HARD DISK.....$ 899.00
ATARI TT030 4MB ST RAM, NO HARD DISK.....$1099.00
BUY TWO 2MB, NO HARD DRIVE BRAND NEW TT030's FOR.....$1399.00
TTM195 MONO MONITOR.....$ 799.00

This is the 32MHz publishing powerhouse upon which Atari's
reputation for high-performance systems was originally built. Faster
than a Falcon, more expandable too.

The Atari 1040STE -- one of Atari's hottest all time computers --
is still available, but going fast!! Get the 4096 color palette, TOS
2.06 expandability and more for a hot price!!

ATARI 1040STE 1MB.....$ 399.00
HOT SPECIAL: ATARI 1040STE 4MB.....$ 499.00
GET IT ALL: ATARI 1040STE 4MB, TOS 2.06.....$ 549.00
GET IT DENSELY: ATARI 1040STE 4MB, TOS 2.06, HD FLOPPY.....$ 669.00

The Atari MEGA STE, the 16MHz 68000 machine from 1991 that rocked
the ST community, is available in LIMITED QUANTITIES in a kit format.
This system includes everything but the case. House it yourself in
metal, wood or plastic. Or leave it open -- EASY EXPANSION!!

ATARI MEGA STE 1MB.....$ 299.00
HOT SPECIAL: ATARI MEGA STE 4MB.....$ 399.00
GET IT ALL: ATARI MEGA STE 4MB, TOS 2.06.....$ 449.00
GET IT DENSELY: ATARI MEGA STE 4MB, TOS 2.06, HD FLOPPY....$ 569.00
Mega STE Internal Host Adapter (for internal HD).....$ 119.00
PAK 68/3 Board for Mega STE (FASTER THAN TT030!).....$ 499.00

Yes -- YOU READ THIS RIGHT! YOU CAN BUY A MEGA STE FOR $100 CHEAPER THAN
A 1040STE! MEGA STE KITS INCLUDE:

- Motherboard
- Floppy Drive (720K)
- TOS 2.05
- Mega STE Keyboard
- Original Power Supply Unit
- 1MB to 4MB RAM

ALL COMPUTERS CARRY A 1 YEAR WARRANTY FROM TOAD COMPUTERS.
MEGA STE KITS ARE WARRANTEED FOR 120 DAYS!

==========
ToadNet! http://www.toad.net/ info@toad.net ftp://ftp.toad.net/
==========

TOAD COMPUTERS CLEARANCE HARDWARE

We are constantly accumulating used Atari hardware for one reason
or another. Here is some of what we have available right now:

SM124 Monitors (ST/Falcon MONO).....$ 99.00
SC1224 Monitors (ST/Falcon 12" COLOR).....$120.00
PTC1426 Monitor.....$150.00
SM147 14" Mono Monitor.....$ 75.00
AAMAZING 14" VGA .39 Dot Pitch Monitors.....$120.00
Moniterm 19" Monochrome FOR USE ON TT030.....$350.00
Moniterm 19" Monochrome FOR USE ON MEGA ST (Includes Card).....$499.00
Princeton 14" VGA Multisync (ST Low through ST High!).....$150.00

ToadSwitch M (for Multisync w/ST like Princeton).....$ 59.00

Atari 520ST Computer.....$ 50.00
Atari 1040ST-FM Computer.....$199.00
Atari 1040STE Computer (1MB).....$249.00
Atari TT030 Computer 2MB ST/4MB TT RAM, 213MB HD, HD Floppy.....$899.00
Atari TT030 Computer 2MB ST/0MB TT RAM, LD Floppy.....$699.00
Mega 2 ST (w/Keyboard & Mouse).....$249.00
Mega 4 ST w/Keyboard, Mouse, and SST 33MHz 68030 Accelerator....$500.00
Atari STM1 Standard ST/TT/Falcon Mouse.....$ 12.00
Atari STM1 Standard ST/TT/Falcon Mouse (NEW).....$ 41.00

Single Speed NEC-25BJ CD ROM Drive.....$ 50.00
Atari SLM804 Laser Printer (non-working -- parts only).....$ 50.00

=*=* Please CALL IMMEDIATELY as Quantities are LIMITED!!! =*=*

==========
ToadNet! http://www.toad.net/ info@toad.net ftp://ftp.toad.net/
==========

SOUNDPOOL INTERFACES AVAILABLE AGAIN!!

Toad Computers is pleased to announce the availability of the
Soundpool line of Falcon hardware interfaces & music software.
Previously these interfaces have been sold in conjunction with other
music software packages; now they are available through Toad Computers
direct!

Specifically, we have:

Falcon S/PDIF DAT Interface (Plugs in DSP Port to provide a fiberoptic
interface to a DAT drive).....$299

Falcon Analog 8 Interface (Provides 8 analog ouputs for the Falcon,
plugs into the DSP Port).....$549

Falcon Analog 4 Interface NEW! (Provides just 4 analog outputs for the
Falcon, plugs into the DSP Port).....$299

MO-4 (Adds 4 MIDI out ports to any Atari or PC computer! Excellently
suited for use with the Atari Falcon030).....$199

Sample Rate Converter (Converts S/PDIF digital audio data freely
between 32KHz, 44.1KHz, and 48KHz ON THE FLY! Great for mastering to
44.1KHz for CD Production from the Falcon).....$399

Also available are CD RECORDER Audio and CD RECORDER Pro software,
AudioTracker software, and AudioMaster software.

==========
ToadNet! http://www.toad.net/ info@toad.net ftp://ftp.toad.net/
==========

FLATBED SCANNERS: GREAT DEALS FOR YOUR ATARI FROM TOAD!!

Toad Computers is the official distributor for DIGITAL ARTS' GT-LOOK Scanning program for the Atari. This allows you to use your Atari to scan high quality images using EPSON flatbed color scanners.

The Epson ES-1000C and 1200C are flatbed color scanners that produce spectacular results with your Atari, Mac, or PC. Simply connect it to your machine and you're ready to start scanning high quality images for use in desktop publishing, multimedia presentations and even games! On an Atari, you'll need to be using the GT-Look program.

It allows your Atari to communicate with the Epson scanner by way of either a special MIDI and parallel cable, or through SCSI on a TT or Falcon. It's easy to use! The 1000C is capable of scanning images at 1600 dpi interpolated with a color depth of 24 bit (16.7 million colors). The 1200C is capable of scanning at 2400 dpi interpolated with a color depth of 30 bit (10 bits per pixel, converted to 8 bits per pixel), providing better shadow detail rendering. Then you can start scanning high quality images - in either true color, grayscale, or line art modes at resolutions of 50 through 2400 dpi. Color scans are single pass, so registration is always accurate. Saves as TIFF and TGA format graphics. Imports easily into Pagestream and Calamus SL.

Epson Scanner 1000C Text Enhancement Technology with up to 1600 dpi scanning resolution and 30-bit pixel depth for reading over one billion colors will give users of the ES-1000C everything necessary to get the best image quality possible. The scanner comes with SCSI and bi-directional ports for dual connections to a Macintosh and PC at the same time.

ES-1000C

Features
Page Size: 8.5x11.67"
Horizontal: 400 dpi
Vertical: 800 dpi
Resolution: 1600 dpi
Image Data: 24 bit
Speed: 60 seconds
Zoom: 50% to 200%
Brightness: Adjustable
Lamp: Noble Gas Flourescent
Width: 14.5"
Depth: 22.5"
Height: 6.5"
Weight: 26 lbs.
Warranty: 1 Year

Epson Scanner 1000C 800 dpi flatbed scanner.....$ 799.00
With GT-Look Software.....$ 948.00

Epson Scanner 1200C

Mid range to professional graphic artists can take image processing to new heights. With the award winning ES-1200C, you get the highest

resolution to catch the fine detail in larger images or to magnify the small images while maintaining clarity. Full-color, gray scale or black and white images are scanned right the first time with EPSON's TruePass Technology. Best of all, you can also opt to scan in one or three pass.

Features
Page Size: 8.5x11.67"
Horizontal: 600 dpi
Vertical: 600 dpi
Resolution: 2400 dpi
Image Data: 30 bit
Speed: 16 seconds
Zoom: 50% to 200%
Brightness: Adjustable
Lamp: Noble Gas Flourescent
Width: 14.5"
Depth: 22.5"
Height: 6.5"
Weight: 26 lbs.
Warranty: 1 Year

Epson Scanner 1200C 1200 dpi Flatbed Scanner.....$ 999.00
With GT-Look Software.....$1148.00

===== AS IF THESE AREN'T EXCITING ENOUGH.....

Epson ACTIONSCANNING II System -- LOW COST SCANNER!

The Action Scanning System II from Epson is the perfect way to bring pictures, drawings and documents into your computer. Even if you've never used a scanner before, the Action Scanning System II makes scanning quick and easy. It comes with a complete package of software to help you scan and work with color, grayscale or black and white images, as well as convert text documents into files you can edit. In addition, it lets you make copies using your color or grayscale printer. All of this is done with automatic software control to set resolution and adjust color for maximum quality and speed. It doesn't get any easier than this.

General Specifications
Scanner type Flatbed color image scanner
Sub-scanning method Movement of the reading head
Photoelectric device CCD line sensor
Maximum read area 8.5" x 11.7"
Effective pixels 2550 x 3510 (300 dpi)

Scanning Specifications
Optical resolution 300 dpi x 600 dpi
Max resolution 2400 dpi x 2400 dpi
Main scan 300 dpi
Sub scan 300 dpi
Output resolution 50 x 1200 dpi (1 dpi step)

Image data
Color separation By the light source (G,R,B)
Gray Scale 8 bits/pixel
Zoom 50% to 200% by 1% step
Light source Noble gas fluorescent
Brightness 7 levels

Scanning speed
Line-art 3 msec/line
256 Grey 3 msec/line
Color (line/byte seq) 11.5 msec/line

Digital Halftoning
Bi-level Error Diffusion 3 mode (A, B, C)
Dither 4 modes, User specified dither
2 modes
Quad Level Error Diffusion 3 mode (A, B, C)
Dither 4 modes, User specified dither
2 modes

Gamma Correction
CRT 2 level (A,B)
Printers 3 level (A,B,C)
User defined 1 level

Color correction
4 modes Impact-dot matrix
Thermal
Inkjet
CRT display

Interface
Interface SCSI and bi-directional parallel

Warranty
Warranty One-year limited in the US

Epson ACTIONSCANNER II.....$599.00
With GT-Look Software.....$748.00

==========
ToadNet! http://www.toad.net/ info@toad.net ftp://ftp.toad.net/
==========

PAK 68/3 ACCELERATOR -- TWICE AS FAST AS A TT030 FOR UNDER $500!

The PAK processor replacement card turns your Mega ST, Mega STe, STfm, or STe computer into a 32-bit system using the 68030 processor like the TT030 or Falcon030. Unlike these machines, however, the PAK uses a 32KB level 2 cache. This means that a machine with a PAK running at 32MHz runs 21% faster than a stock TT030! This is incredible speed!

Compatibility is excellent. As a guide, all programs running on the TT or Falcon will probably also run on the PAK. If you need 68000 compatibility, we can install a switch to let you switch back and forth

between the 68000 and 68030. A TT or Falcon can't do this!

How fast can the PAK go? It runs best at 32MHz, but can go up to 40 or 50MHz if you install the optional $79 buffer board. Let us know if this is something you need! An optional FASTRAM board also helps add RAM and increase speed!

PAK 68030 Board w/68030 and TOS 2.06.....$399.00
PAK 68030 Board w/68030 and PAK TOS 3.06 (faster).....$499.00
68882 FPU Chip (Optional).....$ 59.00
STE PLCC Adapter Board (for Square 68000).....$ 69.00
FASTRAM Expansion Board (up to 128MB).....$169.00
50MHz Buffer Board.....$ 79.00
Complete Installation.....$ 79.00

==========
ToadNet! http://www.toad.net/ info@toad.net ftp://ftp.toad.net/
==========

TOAD HARDWARE ENHANCEMENT KITS

High Speed Serial Port Kit -- NEW FROM ENGLAND. This kit will take your ST/STE to 57,600 Baud! Use 28,800 Baud Modems!! Just $59 or $99 installed!

High Density Floppy Drive Kit -- NEW FROM ENGLAND. This kit will take your ST/STE floppy drive to 1.44MB, no matter what version of TOS you have. Includes formatting software. Just $99.95 (including drive) or $149.95 installed!

==========
ToadNet! http://www.toad.net/ info@toad.net ftp://ftp.toad.net/
==========

DESKTOPPER / FREEKEYS Alternative ST/Falcon Casing!!

Take your ST or Falcon and place it into a new desktop style case. Rather than actually recasing your entire machine, the Desktopper uses the bottom half of your existing ST or Falcon case with a new top.

Freekeys lets you detach your standard Atari keyboard and use it externally. Also includes two 5.25" disk drive bays for internal mounting of hard disks, floppy drives, and more! Great for accelerators like the PAK 68/3!

Desktopper & Freekeys IN STOCK.....$199

==========
ToadNet! http://www.toad.net/ info@toad.net ftp://ftp.toad.net/
==========

TOAD DELIVERS SYQUEST EZ-135!

Toad Computers became famous in 1989 with its ToadFile 44, a high quality hard disk package for the Atari based around SyQuest's SQ555

44MB removable drive. That trend continues TOADAY with the new SyQuest EZ-135 135MB removable drive.

That drive has been available for the past few months and sells for just $233.95! That's right -- for less than $250 you can have a complete, removable 135MB hard disk. Faster than floptical, faster than ZIP, the EZ135 performs as a fully functional hard disk drive.

Best of all the EZ-135 comes ready to plug into an ICD Link 2 Host Adapter ($99), with two SCSI ports, so you can put it anywhere on your chain. Yes -- it has 2 50 Pin SCSI Centronics connectors, and it also provides its own termination power. Why go ZIP when you can use the power, speed and EASE of the EZ-135?

Cartridges are just $24.95. Order your EZ-135 SYQUEST drive from Toad Computers TOADAY! With an access time of just 13.5ms and a sustained transfer rate of 2.4MB per second, nothing else compares!!

==========
ToadNet! http://www.toad.net/ info@toad.net ftp://ftp.toad.net/
==========

PAGESTREAM 2.2 NOW AVAILABLE FOR JUST $39.95!

We've been excited about this announcement for weeks now, and we're glad now to finally be able to tell you that PAGESTREAM, one of the premier desktop publishing packages for the ST is now available for a mere $39.95! That's right! For just $39.95, you can take advantage of the flexibility and creative power that people have been enjoying for years!

WHY is PageStream just $39.95? SoftLogik is planning to release PageStream for Windows 95 and the Mac OS. As a way to help build their prospective market for that platform, they want to make sure that every available Atari owner knows the power of PAGESTREAM. This way, if an Atari user has to make a decision about whether to buy PAGESTREAM over PAGEMAKER or QUARK XPRESS, they will be familiar with PAGESTREAM already! This will give them a tremendous advantage in this new market!

For those of you who don't know about the power of PageStream (how could you not?) features of the package include:

- Uses PostScript Type One Fonts (Use .PFB and .AFM files)
- Import Adobe Illustrator Vector graphics directly
- FULLY PostScript Output Compatible
- Works with PostScript Imagesetters
- Supports Color / Color Separations
- Drivers for most black and white and color printers, including 600 dpi lasers and color inkjets
- Imports many graphic file formats including GIF, TIFF, PCX, AI
- Import and Export Text
- Group & Ungroup objects, send to back & bring to front

- Rotate, twist, or flip objects in tenth of degree increments
- Cut and paste between documents
- Open multiple documents simultaneously
- Automatic and Manual Kerning
- Object Alignment Feature
- MANY MANY OTHER FEATURES!

In short, PageStream 2.2 is a fully professional desktop publishing package that is every bit as capable as the mainstream PC / Mac equivalents (moreso in many areas).

We wish SoftLogik every possible success in their new endeavors, and we invite you to try PAGESTREAM 2.2 now! PAGESTREAM 2.2 WILL BE AVAILABLE AT TOAD HOLIDAY FESTIVAL 95!

PAGESTREAM 2.2 FOR ATARI ST/TT/FALCON030/MAGICMAC.....$39.95

==========
ToadNet! http://www.toad.net/ info@toad.net ftp://ftp.toad.net/
==========

EASE 4 RELEASED, MAGIC 4 COMING THIS MONTH!

EASE 4: The Hottest Desktop Available!

As another great component in the MagiC/NVDI/Kobold family, EASE provides the desktop to match the power of the rest of the system! And it could not be more appropriately named! Replace the old Atari desktop (even if you don't have MagiC or NVDI) and start using modern features like color icons (with its included color icon editor!). Iconize windows, place icons on the desktop, substitute a right mouse click for a left double one if you'd like! It's all easy with EASE!

It is also aware of and compliant with multitasking. Includes Flexdisk, a dynamically allocated RAMdisk which expands and shrinks automatically under MagiC. Includes Correct, a program which detects and corrects file structure errors of TOS floppies and hard disks.

- Drag and Drop: Drag documents to programs -
automatically pass them as parameters!
- Hot Keys: Assign keyboard equivalents to all of your programs!
- TOS programs can run in Windows! Save sessions for future use!
- GDOS Support: Use GDOS fonts to display text in windows!
- Customizable Directory Views: Text, icons, using the system font or any GDOS font! Time, size and date can be displayed.
- Multiple columns are supported for text display!
- Free Space: The amount of available space on drives can be displayed
- The display mode can be set for each window independently.
- Searching: Look for files on multiple folders or drives!
- Spawn Multiple Directories: Every folder you open can open a new window - great for copying!
- Selected objects remain selected even when scrolling the window.
- All objects in a window can be selected with a "Hot Key."

- Programs can be listed in a special drop down menu for rapid access.
- Built in Kobold Support: Copy, move and delete functions can be taken over by the very fast file copier Kobold
- Iconization: Unclutter your desktop; "Iconize" programs and windows.

EASE 4.....$69.95

MAGIC 4: Multitasking TOS Replacement!

New Version!
Falcon users have been waiting patiently for the arrival of MagiC 3 - the first Falcon compatible version of MagiC! So many new features have been added that it would hardly be right to call it MagiC 3. MagiC 4 is an entirely new product with a new set of amazing features!

Fast Multitasking!
This multitasking replacement for TOS is pure MagiC! Traditionally, multitasking has always meant a slowdown in system performance. With MagiC, TOS was redesigned from the ground up to be fully multitasking and compatible, and as a result it runs TOS programs faster than any version of TOS! Plus, it adds preemptive multitasking! ST User magazine, February 1994, says, "It's like running an accelerator and getting the multitasking thrown in for free!" ST Review, June 1994, says, "If you want multitasking that works simply and reliably, then MagiC is for you!" MagiC 4 runs on all ST, TT, and Falcon computers with 512K of memory, but 2MB is recommended.

MagiC 4 Fast Facts:
- NEW! Runs on ST, TT, or Falcon
- New Font Selector for Choosing Your Primary System Fonts
- New Version of MagiCDesk Handles Long File Names and Color Icons
- Up to 16 Programs (or 10 programs with 6 Accessories) May Be Preemptively Multitasked
- Up to 64 Windows May Be Open Simultaneously
- Comfortable Operation with Completely New Graphical User Interface which Allows Rapid Switching Between Different Program Menus
- "Freeze" or Remove Deadlocked Programs in Memory
- Faster Printer, Serial, and MIDI Port Operation
- Programs Run Dramatically Faster than they do under TOS
- Up to 57,600 Baud on SCC-based Serial Ports (or on any ST with High Speed Serial Port Modification)
- Extended Dialog Functions: flying dialogs, keyboard equivalents within dialogs, pop-up menus, etc.
- Compatible with All Hardware Accelerators and Graphics Cards
- Improved Memory Management Prevents One Misbehaving Program from Taking the Whole System Down!

MagiC 4.....Just $99.95!

==========
ToadNet! http://www.toad.net/ info@toad.net ftp://ftp.toad.net/
==========

HD DRIVER 4.5 NOW AVAILABLE FOR JUST $39.95!

HD Driver 4.5 is a high-speed hard disk driver package from Europe. It is perfect for direct to disk recording because it's faster than conventional alternatives. It also includes many advanced features to make your system run faster and more smoothly.

It replaces your current AHDI or ICD driver to deliver many extra features, including faster transfer speed, easy partitioning, and more!

Features Include:
- Compatible with More SCSI Hard Disks (Newer Quantums)
- Works with Iomega ZIP Drives
- Reads and Writes DOS Media
- Support for 2 IDE Devices
- Fully MagiC Compatible
- Faster Reading and Writing
- Boot from Any Partition
- Supports Bus Arbitration
- Fully Compatible with Removable Media (SyQuest & ZIP)
- Easy to Configure
- Coexists with Alternative Operating Systems like
Linux, NetBSD and MagiC
- Fully AHDI Compatible
- CPX and ACC Configuration Programs Make Setup Easy

HD Driver.....$39.95

==========
ToadNet! http://www.toad.net/ info@toad.net ftp://ftp.toad.net/
==========

WHITELINE & DELTA LABS ANNOUNCE "DELTA" CD ROM!

Now available from Toad Computers are the Delta Labs Media Whiteline ALPHA, TRANSMISSION, LINUX, and NEW "DELTA" CD ROM's.

ALPHA includes:

- 4 registered full versions of the shareware programs BoxKite, Before Dawn, Poison!, and Kundendirektor
- Complete Delta Labs PD Series (130 Disks)
- 800 Signum Fonts
- 500 TrueType Fonts
- 300 GDOS Fonts
- 500 Calamus Fonts
- Programming Tools and Languages (including GNU C/C++ 2.58)
- Animations, clipart, sounds, and samples
- Falcon demos & games
- Magic Eye pictures
- Much More!!

WHITELINE ALPHA CD: Just $34.00

TRANSMISSION includes:

- Full registered versions of Golden Island and Turbo Blanker
- Complete Falcon DEMOS from THE INDEPENDENT Scene and others
- All Demos from the FRIED BITS DEMO PARTIES 1, 2 and 3
- Nearly all other demos ever made
- Falcon GAMES
- AVI, FLI, MPEG, MOD, SND, and other SOUND, MUSIC, and GRAPHICS files
- Graphic and Art programs
- LOTS OF OTHER FALCON STUFF

That's right -- the first ever FALCON ONLY CD-ROM!!

TRANSMISSION CD: Just $34.00

LINUX 68K

Linux is the alternative operating system devised in 1990 by Linus Torvalds. It was originally implemented on the 386 as a multitasking multiuser kernel that could take advantage of the VIRTUAL MACHINE / protected / enhanced mode features of that chip. The Motorola 68030 has the same kinds of capabilities, so programmers from the Internet felt it would be only natural to port Linux to the 68030. So they did!

Linux 68K is exactly that port! The CD includes the base system, the kernels, sources, binaries, X11 Release 6 (this is X-Windows in monochrome AND color!), TeX, Networking tools (TCP/IP), Emacs, GCC, G++ (C++), TOS-Cross-Compiler, DLL-Development tools, Objective C, Perl, and 3 different kernels.

That's right kids, run X-Windows on your TT or Falcon. (And yes, Linux does require a 68030 CPU and a 68882 coprocessor!)

The Linux 68K CD: Just $54.00!

DELTA

DELTA is the newest in the series and includes the following software packages:

- CyPress -- new version of the sensational Text Editor
- Kandinsky -- a great shareware Vector graphics program
- Bellini -- pixel-based graphics / page design program
- Procurator 2 -- Modular database
- Music Channel -- Musik CD Player Program
- Printing Press Gold Edition -- Home Printing Program
- MAddress -- Intuitive and Fast Addressing Program
- Chaos Unlimited GEM -- Explore the world of FRACTAL CHAOS!
- Graphbase -- A Good Picture Database/Catalog System!
- GhostScript with Acrobat PDF Support!

The Whiteline DELTA CD: Just $45.00!

==========
ToadNet! http://www.toad.net/ info@toad.net ftp://ftp.toad.net/
==========

ATARI COMPENDIUM ON CD-ROM WILL BE AVAILABLE IN JANUARY 1996!

The Book on CD-ROM
The Atari Compendium from SDS Publishing is without a doubt the most complete programming reference ever assembled for Atari Computers. A real must for any Atari programmer, no matter what level you are! And now the Atari Compendium is on CD-ROM in HTML format! No more flipping through pages trying to find what you need. All the information you need is right there at your fingertips, online! It couldn't be any easier or more useful.

Programming Files & Utilities, Too!
Because the Compendium now comes on CD-ROM, we can include files, examples, and programming utilities along with the great programming documentation provided by the book. Whether you're writing in GFA Basic, GNU C++, or Lattice C, you'll want to have this reference! Even if you already have the book, the extra files alone are worth the price of the CD-ROM!

Includes:
- Detailed Function Reference
- Memory Map
- Style Guide
- Speedo Character Map
- Native File Formats

Covers:
- TOS 1.0 - 5.0
- GDOS
- GEMDOS
- MiNT
- BIOS & XBIOS

Includes World-Wide-Web Browser Software
Because the Compendium CD-ROM is formatted in HTML format, we were able to include the popular WWWxxx.ZIP package right on the CD! So not only can you surf the CD, but you can surf the web, too! All you need is a local Internet service provider and a SLIP connection!

The Atari Compendium CD-ROM: Just $29.95!

==========
ToadNet! http://www.toad.net/ info@toad.net ftp://ftp.toad.net/
==========

NEW CD'S AVAILABLE FROM SYSTEMS FOR TOMORROW & CRAWLY CRYPT!

ALL THINGS FALCON -- JUST $19.99!

All things Falcon contains a huge selection of Falcon specific and 100% Falcon-compatible software! Prepared specifically for Falcon030 owners, none of the software on this disc requires the use of ST emulators or compatibility software. You won't even have to switch to a compatibility video mode! Includes applications, demos, games,

animations, utilities, and more!!

ELECTRONIC SPINSTER GRAPHICS ATARI CLIPART -- JUST $19.99!

Electronic Spinster Graphics has long been providing quality
clipart images to the Atari community. Now, for the first time ever, our
entire collection of PD clipart images is available on one massive CD-
ROM! Unlike other clipart CD's, this disc is specifically geared towards
Atari owners! All images are provided in IMG, CVG, and GEM/3 formats,
for easy use in virtually any Atari application. No more converting
graphics from a IBM or MAC format before you can use them! With the ESG
clipart CD, it's as simple as point, click, and load! The ESG collection
includes over 6,000 raster images (IMG), and over 1,000 vector images
(CVG & GEM/3). Topics range from animals to weddings. Also included in
this collection is a selection of PD and shareware programs for viewing
and editing images on your Atari computer!

CRAWLY CRYPT ARCHIVE: INCLUDES 1 & 2 DISCS -- Just $49.99!

Crawly Crypt Corporation is pleased to announce the availability
of the CRAWLY CRYPT ARCHIVE CD. This CD is a followup to the extremely
popular volume 1 & 2 discs and includes both of the original CD's in a
single BBS-ready compressed format.

==========
ToadNet! http://www.toad.net/ info@toad.net ftp://ftp.toad.net/
==========

SUZY B ATARI SOFTWARE TREASURY DOUBLE CD SET NOW JUST $49.95!

You can't afford to be without this authoritative set of public
domain and shareware software for all Atari computers. Now it's less
expensive than ever at just $49.95!! Order your copy TOADAY!

==========
ToadNet! http://www.toad.net/ info@toad.net ftp://ftp.toad.net/
==========

MagiCMac VERSION 1.2.5 SHIPS FREE TO REGISTERED OWNERS!

Thanks to everyone who purchased MagiCMac from us!! As part of
your thank-you, the new updated manual as well as the version 1.2.5
update of the program (which works on PowerPC Macintoshes now) has been
sent out free to everyone who purchased MagiCMac from us! You should be
receiving it in the next few days.

For those of you who have not yet purchased MagiCMac, here is some
info about what it is and why it exists. And boy is it fast...

THE IDEA
Because the Macintosh and Atari share the same processor - the Motorola
680x0 series - it has always seemed like it would be possible to run
Atari software on a Macintosh, just as it has been possible to run Mac
software on the ST by using Dave Small's Spectre GCR Macintosh emulator.

Application Systems Heidelberg, after writing MagiC (a reverse engineered multitasking version of TOS), realized that MagiC could be recompiled to run on the Mac. MagiCMac is the fruit of that project: it is MagiC for the Macintosh.

68030, 68040 and PPC READY!
MagiCMac is not an emulator - it's a complete Atari compatible operating system that runs on Macs. After the authors were done optimizing it for the 68030 & 040 processors, they went on to make it compatible with Power Macintoshes. Now, you can run your favorite programs on a PowerMac. No kidding!

WHAT IT RUNS
When you run MagiCMac, you're obviously not using Atari hardware, so programs which rely on the specific chips inside a standard ST may not work. But these are the same kinds of programs which are not likely to run on a TT, Falcon, or Atari-clone computer, too. Almost all GEM/TOS compliant programs run on MagiCMac - very fast, too!

INTEGRATES WITH MAC
MagiCMac fully integrates with System 7. Switch between Mac programs and MagiCMac on the fly - even cut and paste data between them. You can even multitask Atari and Mac programs at the same time! MagiCMac integrates so well into the Mac environment that you'll wonder why it wasn't done sooner!

STORAGE DEVICES
- Reads and writes 720K and 1.44MB Atari floppy disks
- No need to repartition your Mac drive in order to store Atari files. Atari "Partitions" are simply folders that grow and shrink dynamically!
- Attached Atari SCSI hard disks are recognized and mounted as Atari partitions under MagiCMac. Just plug your existing Atari SCSI drives into your Mac SCSI drive chain.
- Macintosh SCSI CD-ROM drives are automatically mounted under MagiCMac and require no Atari CD driver software. Access Atari CD's quickly and easily!

PRINTING
- Print to parallel & dot-matrix printers using PowerPrint serial-to -parallel interface cable. (See below.)
- No interface is required to print to Apple QuickDraw printers using the MagiCMac version of NVDI. (The applications you wish to print from must use GDOS for output.)
- No interface is required to print to Mac printers that use PostScript, but your application must have PostScript drivers (PageStream).
- McSTout is an alternative to PowerPrint for LC bus machines. Call for more information.

OPERATING ENVIRONMENT
- Uses the award-winning EASE desktop as its desktop.
- Cut and paste between Atari and Mac Programs.

- Multitask up to 20 Atari programs and an unlimited number of Mac programs simultaneously.

DISPLAY
- Run Atari programs in all Mac display modes from monochrome to 256 colors. Supports 640 x 400 "ST Mono" resolution, too.
- Use NVDI for MagiCMac for even faster screen redraws and 16 and 24-bit color modes. Also allows use of your System 7 Mac TrueType fonts in GDOS compliant applications.

PORTS and I/O
- Appletalk Networks and Remote Access drives are directly supported. Access networked files from within the MagiCMac/Atari environment!
- Mac MIDI interfaces are supported as normal Atari MIDI ports. However, sequencers which use cartridge port copy protection are not supported because the Mac has no cartridge port.
- Use PowerPrint or McSTout for parallel printing.
- Modem port runs at up to 230,400 baud and works with standard applications like STalker and STraight FAX!

REQUIREMENTS
- Requires 8MB of RAM. Use 16 or more for best performance.
- Apple System 7, 7.5, 7.51 or 8.
- Runs on 68030, 68040 or Power PC-based Desktop or Powerbook machines of any speed.
- 68881 & 68882 math coprocessors are supported in 68030 machines. Support for the FPU of the 68040 is planned. There is no option for FPU support on the PowerPC.

"MagiCMac IS SUPER FAST! UP TO 4 TIMES FASTER THAN A TT030! USE A POWERBOOK AS A SUPER FAST PORTABLE ATARI CLONE! IT'S SIMPLY AMAZING!"

MagiCMac Accessory Products

Speed Doubler
Replaces the 680x0 emulator used for non-PPC-native programs like MagiCMac on the Power PC. Major acceleration!

NVDI for MagiCMac
Screen accelerator with enhanced color drivers and support for Speedo and all Truetype fonts! Makes AtariWorks FLY!

PowerPrint: Connect Parallel Printers to your Mac!
PowerPrint includes a serial to parallel converter cable so you can connect standard dot matrix, inkjet, and laser printers to a Mac! This alone is enough for printing with MagiCMac, but PowerPrint also includes hundreds of Mac printer drivers so you can print from your Mac programs, too! Absolutely indispensible!

MagiCMac Product Pricelist
MagiCMac v1.2.5.....On Special for just $219!
PowerPrint Cable and Drivers.....Just $109!
NVDI 3 for MagiCMac.....$99!

Connectix Speed Doubler.....$69!

==========
ToadNet! http://www.toad.net/ info@toad.net ftp://ftp.toad.net/
==========

APEX MEDIA and EXPOSE ARE SOME OF THE HOTTEST SELLERS THIS HOLIDAY!

Matt Norcross from Floating Fish Studios, another satisfied Toad customer, was kind enough to come down and demonstrate EXPOSE and APEX MEDIA at Toad Computers HOLIDAY FESTIVAL 95! The speed and color of the video capture were astounding. For those of you who don't yet know about APEX MEDIA and EXPOSE, here's the scoop!

Apex Media is the premier graphics/animation multimedia package for the Falcon, and Expose is a high quality true color screen digitizer for the Falcon. Together they make a formidable combination. Here is some information on them both, excerpted from our new catalog.

APEX MEDIA: GRAPHICS AND ANIMATION ON THE FALCON030

We are assaulted by synthetic images every day from every possible direction - frightening us at the movies, persuading us to buy the latest car model or laundry detergent and impressing us with flashy company logos of one sort or another. Where does it all come from? How is it done? Why can't we all have a go at it? Why not indeed...For the first time in the field of computer graphics, the public is starting to gain access to the sort of hardware that allows realistic images to be created with relative ease. It is already becoming impossible to distinguish between images created on these machines and real life.

The Atari Falcon030, for which APEX Media was exclusively designed, is probably one of the most advanced desktop computers to appear in the last couple of years. Unlike many other platforms, it has been streamlined for the purpose of low-cost multimedia, and without requiring the masses of additional hardware which have become synonymous with other more common computer systems. We see the machine more as a graphics "Laboratory" than a "Platform." APEX Media was designed as a program to take advantage of the graphics-oriented design of the Falcon030, gaining the high end performance expected of a far more expensive machine.

APEX Media is primarily an artist's or animator's tool with advanced features including morphing, image processing, retouching, video capture (digitizing with the Expose' Video Digitizer), and CFN font support built in, offering an all encompassing graphics workstation while negating the problems which are associated with constantly switching between platforms.

APEX Media allows you to create images and animations using a series of interactive tools. These tools can be used either individually, or in combination, to create complex compound effects. Flexibility is the key, and the idea behind it allows you to form your own tricks and techniques

and therefore your own style of work. Of the many people who use this program, no two use it the same way, so when using APEX Media remember there is usually more than one solution to a problem.

Workstation Performance
APEX Media is designed specifically for the Atari or C-Lab Falcon030 using 68030 and 56001 DSP machine code to provide unparalleled performance. Apex goes right to the Falcon's hardware to achieve maximum performance!

Amazing Features
APEX Media includes some of the most amazing features ever seen in a single graphics program, and represents sheer power for all forms of graphic applications - performance only seen before on dedicated graphic workstations.

Apex Intro
If you want to try APEX Media but don't want to risk $149 on a package you've never seen before, try APEX Intro. It includes all of the features of Apex Media, without the video digitizing and morphing features. This still gives you an incredible graphics arsenal including 3D modeling, texture-mapping and much more. Then upgrade for just $90!

APEX MEDIA FEATURES:

Animation & Morphing
- Smooth Image Transforms
- Powerful Block Functions
- Block rotation to any angle
- Proportional rescale, stretch, skew & mirror
- Direct-from-disk editing to allow fast and easy video titling

Digitizing
- Multiple, real-time frame capture to 512x320 in 16 bit true color
- Rostrum camera work to 24 bit
- On-screen PiP (Picture in Picture)

Post-Processing
- Dejagging, Motion blur and two levels of Noise reduction
- Advanced Deltafilm compression of animations, reducing overhead

Drawing Tools
- Pen, Line, Curve, Polygon, Circle, Box
- Stipple airbrush
- Redefinable grid

Special Features Include
- Gradated Circles, Lines, Boxes
- Interpolative Lines and Boxes
- Fill using definable Blocks or Gradients

Non-Linear Drawing
- Realistic Airbrush for producing soft graduated spray

- Transform of definable areas controlling hue,
saturation and/or brightness
- Brighten, Darken, Saturate, Watercolor and fade in with compound
inking option
- Transform and Masking of defined areas with fill or brush

Cell Manipulation
- Paste blocks above or below image
- Invert X & Y axis
- Proportional resize

Screen Modes
- Real-Time zoom at all times
- Smooth scrolling under zoom or virtual canvas operation

File Support
- PC1, IFF, SPU, PCS, TGA, MTV, JPG, GIF, FLC, SEQ, ANM, APX
- Calamus (CFN) font support
- Additional saving of Palette, Field Warp lines and setup
configuration

Video Support
- VGA, RGB monitors and TV's
- Selectable resolutions
- Virtual canvas up to 2048x1024
- 256 and true color modes

APEX MEDIA is the PREMIER graphics & animation package for the
Atari Falcon030 and Toad Computers is also happy to announce a price
reduction, too! Now, APEX MEDIA is just $149.00!

Apex Media (new low price - was $179).....Just $149.95!
Apex Intro (without digitizing or morphing).....Just $59.95!

==========
ToadNet! http://www.toad.net/ info@toad.net ftp://ftp.toad.net/
==========

EXPOSE -- Video Digitizer for the Falcon030!

What Is Expose'?
Expose' is an advanced video digitizer for use with the Atari and C-Lab
Falcon030 series of computers. It provides a means to "capture" live
video images, either as a single frame or a sequence of images, from a
camera or VCR in real time, with a resolution of 512x512 in true color.

What Does This All Mean?
The image from the camera or VCR is automatically processed by the RGB
Splitter and divided into three separate, analog signals: red, green and
blue (commonly referred to as RGB). The RGB signal is then diverted down
an interconnecting cable to Expose', where it is converted to a digital
format that the Falcon can interpret. Expose' then passes the image
across the Atari Falcon's internal expansion bus where it is displayed

on-screen at whatever resolution is selected within the software. All this happens in "real-time" - that is, "so quick you won't notice it's happening!"

Expose' permits this digital image to retain a 16-bitplane true color palette (or in other words, a picture containing 65,536 colors per image), thereby retaining near photographic quality. In addition, the supporting software, APEX Media (sold separately), further boosts this capability to realize even higher resolution in 24 bit color (16,777,216 colors per image). However to realize this resolution and number of colors, realistically this method can only be used to capture still images with the camera mounted on a tripod or with the VCR paused (preferably digital freeze frame).

Using Expose' and APEX Media to capture live video on the fly allows a sequence of images to be compiled into an animation, which can then be played back within APEX Media or stored as a FLIC file.

Easy to Install
Installation of the hardware into the Falcon is simplicity itself. The Expose' digitizer card plugs onto the internal expansion connector and is connected to the RGB Splitter via an interface cable.

Includes 3 Software Utilities:
FalCAM Picture in Picture (PiP) utility provides on screen, live video images within any GEM program. Watch while you work!

FalCAM Tripod Enhanced video capture software for capturing high quality, 24 bit images. Variable exposure and resolution settings, output to JPEG, GIF, TGA, and PPM file formats.

Videobox Amazing Demo! Demonstration program which texture-maps the live digitized image directly onto the surface of a cube which can in turn be spun, rotated and zoomed in real-time!

Works With Any Falcon030!
The Expose' Video Digitizer hardware is designed for operation on any Falcon030 computer and should be compatible with all hardware modifications or software enhancements.

Expose' can capture an amazing level of detail! Use with still video shots to get 768 x 576 in true color or capture 16-bit true color animation at 512 x 320! Dollar for dollar, Expose' provides the most powerful video capture on any platform!

- Maximum Resolution (rostrum work) up to 768x576 in 24-bit true color
- Maximum Resolution (real-time capture) 512x320, 16 bit true color
- Animation Resolutions (data transfer rate)
- 512x320 (6fps)
- 256x160 (17fps)

- 128x80(25fps)
- 512KB of Static RAM
- Connects to Falcon internal bus
- Inputs: S-Video, Composite
- Signal Type: NTSC or PAL
- Control: Brightness, Contrast, Color Sync & NTSC Hue
- Output: RGB

Expose': True Color Video Digitizer.....$399.00
Expose' with Apex Media.....$548.00

==========
ToadNet! http://www.toad.net/ info@toad.net ftp://ftp.toad.net/
==========

DIGITAL ARTS PRODUCTS ARE _HOT_!!!

Toad Computers is happy to be the official distributor for DIGITAL ARTS' line of graphics products. DA's PICTURE and LAYOUT have been particularly popular, and Rob Perry of System Solutions, London did some fantastic demonstrations of these programs on his TT030 while at TOAD HOLIDAY FESTIVAL 95!! Here is some info on all of these programs.

DA's Layout TC: Amazing Page Layout Program!

New from Europe! DAs Layout is the ultimate desktop publishing system for your Atari! DAs Layout is a pre-press program which forms the core of a highly professional print package, fully integrated with DAs Vector and DAs Picture!

Like Calamus SL it is modular and allows access to utility programs. Unlike Calamus SL, it has a system of layering to separate out elements of the document. Its modules include Page Frame, Picture and Vector editor as well as a Barcode generator and a tracer which traces bitmaps. DAs Layout has the ability to use Calamus and Postscript fonts and edit them using an included font editor.

DAs Layout has several unique features which include a powerful vector gradation and color blend generator and a transform tool which projects vectors and text into definable grids. You can even be assured of cross platform portability, because DAs Layout features postscript printing!

You can use Calamus CFN as well as Postscript Type 1 fonts, even use them both in the same page! DAs Layout even has the ability to set text on a vector curve from within the program or map a raster graphics onto a vector object. It is truly the most advanced publishing software available today on the Atari, and is better than Quark or PageMaker on other platforms!

Runs on any ST, STE, TT, Falcon or Macintosh with MagiCMac. Requires 2MB of memory and a hard disk drive. Ask About the Add-on Modules for DAs Layout! Color Calibration, Image Archive and Photoscreen Enhance Your Work!

NEW!! DAs Layout True Color.....$695.00

DA's Vector & DA's Vector Pro: Color Vector Graphics!

DAs Vector is suitable for everything from 2D vector graphics to 3D animations. Create vector shapes and do complex blends. Convert lettering (in Type One or Calamus fonts) into 2D and then 3D colored objects.

Create a series of pictures and string them together to form an animation! Convert scanned bitmap graphics to vector graphics. Generate charts and graphs quickly and easily! Graphics can be projected on to an editable grid or extruded into 3D shapes.

It allows vectors to be filled with bitmap textures or pictures. DAs Vector even has a chart generator and an animation module. It imports and exports CVG, DIG and EPS files and can print to a printer or TIFF files.

DAs Vector Pro allows the use of monochrome images for tracing and fills, vector color gradients and animated cameras with transparent color pixel gradients. Runs on any ST, STE, TT, Falcon or Mac with MagiCMac. 2MB of memory required. Runs in any resolution from monochrome to 16.7 million colors with at least 640x400 pixels.

DA's Vector.....$179.95
DA's Vector Pro.....$289.95

DA's Picture: Color Photo Editing!

DAs Picture is a powerful yet easy to use photo retouching program. The program works in full 24 bit color internally, but allows you to display and edit pictures on any 2MB Atari. It has built-in virtual memory management features, so you can work on pictures of unlimited size.

Edit color curves, use tools (such as pencil, crayon, and airbrush) and print to just about any printer, including the HP Deskjet in color! Also allows full vector masking of images, color gradients, and more! Runs on any Atari ST, STE, TT, Falcon or Macintosh running MagiCMac. 2MB of memory and hard disk are required. Fully compatible with graphic boards.

DA's Picture.....$179.95

==========
ToadNet! http://www.toad.net/ info@toad.net ftp://ftp.toad.net/
==========

NEW MAINTENANCE UPGRADE TO STRAIGHT FAX! ANNOUNCED

STraight FAX version 2.5 is now available to registered owners of the program. Version 2.5 makes minor changes and enhancements, and most importantly supports the Class 2.0 FAX standard in U.S. Robotics v.34 28,800 Sportster modems.

If you are a registered owner of STraight FAX and would like to get this upgrade, please contact Toad Computers. The cost of the upgrade is

$8.00. This includes a new disk and an 11 page manual addendum. Another upgrade with more significant enhancements will be available in 4-6 months.

==========
ToadNet! http://www.toad.net/ info@toad.net ftp://ftp.toad.net/
==========

THE BLITZ CONTINUES!!!

Only from AMERICA'S ATARI SOURCE, TOAD COMPUTERS!

==========
ToadNet! http://www.toad.net/ info@toad.net ftp://ftp.toad.net/
==========

Contact us! Is there a product or service you're looking for? We want to know! We are:

Toad Computers
570 Ritchie Highway
Severna Park, MD 21146-2925 USA

Info / International Orders: (410) 544-6943
FAX: (410) 544-1329
USA & Canada Orders: (800) 448-8623 (448-TOAD)
Email: info@toad.net or
info@toad.net@INET# (GEnie Mail)
Also TOAD on Genie

Check out our web site! With more than ever before!!

http://www.toad.net/

Get the latest WEB BROWSER for the Atari, too! It's available via ftp at ftp://ftp.toad.net/pub/atarist/internet -- check there for the latest version!!

Thanks from ALL OF US here at Toad -- Dave, Jennifer, Ray, Tanya, Jo Ann, Jaimie, Dale, Justin, Kathy, Todd, Mark, Stefan, and Zoe the dog!

We appreciate your support!!!

==========
ToadNet! http://www.toad.net/ info@toad.net ftp://ftp.toad.net/
==========

========== (C) 1995 Toad Computers ======

798. Re: VGA or RGB ???

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4d996o$jd7@josie.abo.fi>
Source record: 152996

Phil Hough (phil4@phil4.demon.co.uk) wrote:
: A friend is soon to buy a Falcon, and a monitor. What sort of Apps
: etc run on these ??? and which do you recommend he gets ???

Many demos, and some (not many) games require a RGB-monitor, or a TV.

For any "serious" use, however, a good SVGA-monitor is worth its weight
gold.

P.S - for some reason, NEC Multisync 3D and 4FG models (SVGA) don't
like Falcons at all... The display isn't good. Beware these.

Greek Things,
Tommi =)

799. Re: INM-ATARI *** WHY BUY ATARI FALCON 030 *** Por Que?

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: darchyld@harold.eastky.com
Message-ID: <821583496_OASIS_@harold.eastky.com>
Source record: 152997

I agree -fully- with this thread...To use an analogy, for years V-8 engines were all the "rage" but now smaller, more efficient 4 and 6 cylinder motors are much more popular. Pentiums are overkill, plain and simple...I guess that if you can't force that (bloated) code through, just use a faster processor! <grin>

```
_/_/_/
```

800. Re: STiK - domain.txt?

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <821635982_OASIS_@swampdog.demon.co.uk>
Source record: 152998

In article <4d7vi1$o27@freenet.unbc.edu>
ad477@freenet.unbc.edu (Glenn Howard) said:-

>
>When I boot my MSTE 4, I get a message saying that get_dns_file () :
>Can't find domain.txt
>
>In all the readme's and FAQ's, I can't find anything that says anyting
>about domain.txt or what should be in it or where it should be. Any
>ideas?

Sounds like you have not got the directory set up correctly. It needs
to point to STIK_CFG\. Create a text file called STIK_DIR.DAT in the
same place as the STiK executable and put the complete path in it.
Mine is:

H:\WWW\STIK\STIK_CFG\

as an example and make sure you have the trailing backslash.

--

Guy Harrison

guy@swampdog.demon.co.uk

801. Re: HD trouble :-< Doctor needed !!!

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199601131211.a5065@a.maus.de>
Source record: 152999

>I recently had a program which crashed and created a a couple of folders
>in one of my partitions with strange characters. The problem is that i
>cannot delete them with TOS/GEM and the show-info dosen't return the
>correct free space available.The only option i see is partitioning the
>entire hard drive again (will take ages !!!) unless someone can point me
>to a utility that will say, _format_ the faulty partition only. By the
>way i'm using System solution's MiniS with HD DRIVER.

If your drive is fully Atari compatible, then you can give HDX a go. Use the
"Zero" command to wipe one single partition.

bye, Peter

802. Re: Service and Hardware for A

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <5408rcain@nest.demon.co.uk>
Source record: 153000

On 13 Jan 96 phil4@phil4.demon.co.uk wrote:

p> Does anyone know of any mouse patches, that completely re-write
GEM
p> and possibly provide mouse accn. as well ??? Using MACCEL 3
or
p> ordinary TOS/GEM routs slows the proccessor down by about 25%
when
p> the mouse is used (check out Speedo if you don't believe me). I
saw
p> a routine written in Assembler, include with the GFA spriteworks
kit
p> that replaced the mouse routines and used much less processor time.

p> Does anyone know of a similar thing that can be stuck in the
Auto
p> Folder
???

I don't know whether it meets your stringent requirements, Phil, but I have
been using Silkmouse (PD) v3.02 (I think) for quite some time now and have
no reason to complain. It also has a no-nonsense screen
saver.

Roger
rcain@nest.demon.co.uk

--

803. (no subject)

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: indy@ra.isisnet.com
Message-ID: <4d8gov$aqr@ra.isisnet.com>
Source record: 153001

Where can I get information on hardware upgrades/modifications I can do on my 520stfm, such as 1.44M FDD, memory, IDE interface, how to create host adapters, etc.

-indy@ra.isisnet.com

804. FS:LOGIC ATARI & AUDIO

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: aj757@ccn.cs.dal.ca
Message-ID: <4d8b9a$4ri@ra.isisnet.com>
Source record: 153002

```
--
Complete with manual, registration, multi port, key, etc.
Logic runs on all ST's (1meg) and Falcon.
Logic Audio runs on Falcon (no longer supported by E-magic)
Sequencer alone cost $575CDN.
Complete package brand new for $300CDN.
Mike
aj757@ccn.cs.dal.ca
```

805. Re: HP 660C driver found!

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: apb25@thor.cam.ac.uk
Message-ID: <4d85v9$t6k@lyra.csx.cam.ac.uk>
Source record: 153003

Tommi Hietavuo TKKK (thietavu@news.abo.fi) wrote:
> So, I finally found the driver for HP DeskJet 600..850 models =) !

> It's called "HP660C.ZIP, and was found from some ftp-site (maybe
> ftp.uni-regensburg.de).
> Tommi

It's on ftp.cnam.fr/pub/Atari/Graphics/hp660c.zip
Thanks for the information. Hopefully I will have a list of the codes for
most deskjets soon and I will put them on HENSA.

Adrian

--

```
=====================================================================
Adrian Bridgett (apb25@cam.ac.uk) http://hammer.thor.cam.ac.uk:2001
---------------------------------------------------------------------
Windows - the world's first NON-operating system.
=====================================================================
```

806. Re: CAB.OVL and MiNT-Net

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4d6lo5$n9g@muikku.jmp.fi>
Source record: 153044

jcleger@anh.matups.fr wrote:
: Hi,

: I've read somewhere that there was a CAB.OVL runnning over
: MiNT-Net instead of STiK. Can someone tell me where I can find it on
: the Net ?

: Thanks

: JC

The new overlay-file can be found at

ftp://ftp.brisnet.org.au/pub/atari/

The file name should be something like 'cab-for-mintnet*.tar.gz'.

Could you please help me with Cab and MintNet..? I've got WWW116-packet,
and I haven't succeeded in getting Cab work. I always get three bombs
when I'm trying to open a remote URL. I've checked all the
cache-parameters and everything, but nothing seems to help. I know
nothing about Mint, please tell me something about it! Is it hard to
install and how much disk space does it need?

- Jyri

Jyri Hovila --> jhovila@muikku.jmp.fi <--

Kasarmikatu 11 B 36 (hovila@messi.uku.fi)
70110 KUOPIO, FINLAND (jysky@borg.sci.fi)
tel. +358 (9)71 283 4998 (jysky@northstar.iwn.fi)

http://www.sci.fi/~jysky

Check out my home page for "Usenet Survival Kit" including uu-, xx-
and base-64 (de)coders, GIF and JP(E)G viewers, WWW-browsers etc. for
Amiga, Atari ST / Falcon, Macintosh & PC!
----

807. NVDI 3, SLM605 and paper default size-how to change?

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: cl152@cleveland.Freenet.Edu
Message-ID: <4d77sd$7au@madeline.INS.CWRU.Edu>
Source record: 153045

I have just installed NVDI on a 4MEG 1040 with a SLM605 printer.
The printer CPX seems to insist on DIN A4 for the paper size.
With applications that use the default paper size the print
runs off the bottom of the page. How can I get US letter size
and legal size? The makeprn.prn does not appear to allow to specify
page sizes and does not put up a dialog box with all the printers
as shown in the manual. Any and all suggestions appreciated.

Thanks

CHIASSA@UMONCTON.CA

PS Other choices of printers appear to allow US size paper.

808. FS: Atari ST Software

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: cpb@gatewest.net
Message-ID: <30f72100.349652@news.gatewest.net>
Source record: 153046
Cross-posted to: misc.forsale.computers.other.software,comp.sys.atari.st

The following Atari ST Software is for Sale:

All are 3.50 disk, have original manuals, boxes, and are in very good condition. Prices are in American funds. Shipping included in price.

Lemmings ---------- $13
Megal Lo Mania * ---------- $13
Moebius ---------- $13
Spirit of Excalibur + hint book ---------- $15
Ultima IV ---------- $13
Ultima V ---------- $13

* Mega Lo Mania needs a boot disk that changes the monitor to a different MHz. I don't have this disk but I am sure one can be found on the Internet.

809. Re: Only you....?

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: Steph@wuss.demon.co.uk
Message-ID: <821594466_OASIS_@wuss.demon.co.uk>
Source record: 153047

In article <821581312_OASIS_@wuss.demon.co.uk> you wrote:
: In response:

: I'm new to this group. I figure that I'm probably not the only one. I don't
: write too often as I figure that there are people out there who know more
: than I do. But when I do know something, I write about it.

: I find this group to be very friendly & welcoming. It is very much a club
: atmosphere. That's the way I like it. If I wanted to be part of a huge
: faceless organisation, I would buy a klone and all its inherent problems.

: I think it is sad that you chose to attack the people in this group in
: general because you were sore about not getting a good sale for your
: computers. Ta ta, and enjoy the feeling of having abandoned ship...

I quoted it all because I agree with it all :), and I am reasonably new
to these groups and post when I can......like now,

Cheers......!ynoT

**** Tony Greenwood ************************************
*. . stosser@airtime.co.uk . ATARI STe *
* . irc channel#atari<stosser> STAYIN' ALIVE *
************* http://www.airtime.co.uk/users/stosser/ ****

-- Send Three and Fourpence, We're going to a Dance --

810. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <4d7emo$3n9@lastactionhero.rs.itd.umich.edu>
Source record: 153048
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- baldrick 32539 Jan 7 17:48 ./Games/0index
-rw-r--r-- baldrick 19682 Jan 7 17:33 ./Games/Puzzle/peking.zip
-rw-r--r-- baldrick 17853 Jan 7 17:33 ./Games/Gameutil/simcity.zoo
-rw-r--r-- baldrick 267958 Dec 21 12:26 ./Graphics/mgif500.lzh
-rw-r--r-- hyc 16316 Jan 7 15:24 ./Graphics/0index
-rw-r--r-- baldrick 138869 Jan 7 17:58 ./0ls-lR.Z
-rw-r--r-- baldrick 139578 Jan 7 18:00 ./0ls-lRc.Z
-rw-r--r-- baldrick 14663 Jan 7 17:53 ./Falcon/0index
-rw-r--r-- baldrick 543975 Jan 7 17:35 ./Falcon/Games/sheer_ag.zip
-rw-r--r-- baldrick 55269 Jan 7 17:38 ./Falcon/Info/cpu_acel.zip
-rw-r--r-- baldrick 434633 Jan 7 17:56 ./0index
-rw-r--r-- boydm 7209 Jan 7 16:47 ./Network/0index
-rw-r--r-- baldrick 24987 Jan 7 16:31 ./Network/Stik/cities.txt
-rw-r--r-- baldrick 175879 Jan 7 17:56 ./0compind.Z
lrwxr-xr-x boydm 28 Jan 8 11:17 ./Falcon/Misc/d1034_10.lzh -> ../../Diskutils/d1034_10.lzh
-rw-r--r-- baldrick 210440 Jan 8 11:22 ./Archivers/arj996.tos
-rw-rw-r-- entropy 4308 Jan 11 12:46 ./Archivers/0index
-rw-r--r-- baldrick 135797 Jan 7 17:33 ./Games/pokdice2.zip
-rw-r--r-- baldrick 32606 Jan 11 12:57 ./Games/0index
-rw-rw-r-- entropy 17134 Jan 11 13:37 ./Mint/0index
-rw-r--r-- baldrick 26714 Dec 15 20:12 ./Mint/Lib/ncurses-00-include.tgz
-rw-r--r-- baldrick 1013653 Dec 15 20:11 ./Mint/Lib/ncurses-mint-00-src.tgz
-rw-r--r-- baldrick 88679 Dec 15 20:15 ./Mint/Lib/nucrses-00-olb.gz
-rw-r--r-- baldrick 134034 Dec 16 22:50 ./Mint/Utilities/cawf404.zoo
-rw-r--r-- baldrick 95443 Dec 29 03:54 ./Mint/Utilities/less290b.zoo
-rw-r--r-- baldrick 63635 Dec 29 04:05 ./Mint/Utilities/more50.tgz
-rw-r--r-- baldrick 436251 Dec 15 20:24 ./Mint/Games/angband-279-mint-00.tar.gz
-rw-r--r-- baldrick 376850 Dec 15 19:54 ./Mint/Network/smail-00-b.tgz
-rw-r--r-- baldrick 139387 Jan 11 14:00 ./0ls-lR.Z
-rw-r--r-- baldrick 387238 Nov 4 18:05 ./Sound/merlin2.lzh
-rw-r--r-- weiner 4997 Jan 11 13:34 ./Sound/0index
-rw-r--r-- baldrick 139729 Jan 11 14:02 ./0ls-lRc.Z
-rw-r--r-- baldrick 14837 Jan 11 12:55 ./Falcon/0index
-rw-r--r-- baldrick 695442 Jan 7 17:36 ./Falcon/Games/tekdemo1.zip
-rw-r--r-- baldrick 630686 Jan 7 17:37 ./Falcon/Games/tekdemo2.zip
-rw-r--r-- baldrick 1058902 Jan 7 17:40 ./Falcon/Magazines/falkmag2.zip
-rw-r--r-- baldrick 864669 Jan 8 11:23 ./Magazines/Diskmags/Stnews/stn_10_2.zip
-rw-r--r-- baldrick 435701 Jan 11 13:58 ./0index
-rw-r--r-- boydm 7309 Jan 11 13:51 ./Network/0index
-rw-r--r-- baldrick 301450 Jan 11 13:47 ./Network/EtherNet/smc_tt1.zip
-rw-r--r-- baldrick 31120 Jan 11 12:40 ./Network/Stik/forecast.zip
-rw-r--r-- baldrick 176438 Jan 11 13:58 ./0compind.Z
--
```

```
-- Howard Chu @ Jet Propulsion Laboratory, Pasadena, CA
```

811. ALL Computer & Electronics SwapMeet: Pacific NorthWest!

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4d8o24$74e@julie.teleport.com>
Source record: 153049
Cross-posted to: alt.forsale,comp.sys.amiga.marketplace,comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.cbm,comp.sys.mac.wanted,comp.sys.tandy,comp.sys.ti,or.forsale

The next SwapMeet is Monday, February 5th, 1996.

ACE of America, an All Computers and Electronics User Group, with a special emphasis on Atari. At ACE Swap Meets you might find Atari, Apple, Macintosh, Commodore, Amiga, IBM & Clones, Nintendo, SNES, Sega Genesis, Jaguar, Game Boy, Game Gear and Lynx. You could also find the following items to go with your system, such as Printers, MoDeMs, Monitors, Hard Drives, Disk Drives, Power Supplies, MIDI Devices, Mice, Joysticks, CD Roms, Cables, supplies and Accessories.

ALL COMPUTERS, GAME MACHINES AND ELECTRONICS ARE WELCOME!!

ACE Is currently holding Monthly Swap Meets on the First Monday of each Month from 7 PM, except on certain Holidays that we must reschedule due to our facility being closed. Swap Meets are Held at 1819 NW Everett at the NW Service Center 3 Blocks North of the corner of 18th and W Burnside in Portland, Oregon. USA! Table space is $10. Tables provided as long as they last. Show up early to get a good table, like 6:30 PM.

FREE ADMISSIONFREE ADMISSION**FREE ADMISSION**FREE ADMISSION**

At Februarys SwapMeet do we have a SweetHeart of a deal for you! A Hewlett Packard Deskjet Printer offered as a Door Prize! Any one can win, just show up for the drawing!

PLENTY OF FREE PARKINGEVERYONE WELCOME**PLENTY OF FREE PARKING**

FOR INFO CALL OUR SWAPMEET HOTLINE WITH 24 HOUR RECORDED INFO, CALL: (503)650-7196 OR FOR FURTHER INFO FROM BEN, INCLUDING TABLES: CALL FROM 3 PM - MIDNIGHT / MON-THU, FRI 3 PM - 6 PM: CALL BEN AT (503)256-9974!! IF BEN IS AWAY FROM THE PHONE, PLEASE LEAVE YOUR HOME NUMBER AND HE'LL TRY TO RETURN YOUR MESSAGE! THESE SWAP MEET SPONSORED BY ACE OF AMERICA!!

This Message is distributed throughout the Pacific NorthWest, everyone reading and their Brother is welcome to come and Attend!!

Please Direct all Replies to bensmith@teleport.com in E-Mail or call (503)650-7196 anytime.

The next SwapMeet is Monday, February 5th, 1996.

--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com WWW:

http://www.teleport.com/~bensmith/bscomputers.shtml Bravo's Atari Store

812. Re: Dungeon Master

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: Frank.Charlton@dial.pipex.com
Message-ID: <AD1D51D3966814676@ak134.du.pipex.com>
Source record: 153050
Cross-posted to: rec.games.video.atari,comp.sys.atari.st

In article <4d6del$bf6@uwm.edu>,
krieg@miller.cs.uwm.edu (Andrew Krieg: Man or Android?) wrote:

>I noticed there is a new Dungeon Master game available for the PC. How does
>this compare to the classic Dungeon Master's I & II for the Atari ST?
>
>Is it good enough to warrant a port to the Jaguar (assuming the powers that
>be are still looking for Jag titles)?

The gameplay is essentially the same. The graphics and sounds have
improved, but they're nowhere near state of the art by today's standards. I
like Dungeon master 2 on the Mac, but it hasn't progressed *that* much
IMHO.

ATB, Frank.

Tachyon Communications - http://www.netkonect.net/tachyon/
* Web Design * Technical Support * Freelance Journalism *

"Who programs the programmer?" - David Zindell, "Neverness"

813. FS: SLM 804 Laser Printer

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601130256197592@muskrat.com>
Source record: 153051

D > From: dwhite@in.on.ca Subject: FS: SLM 804 Laser Printer FOR
D > SALE: SLM-804. Good condition. Needs toner. Includes
D > interface. $50 US + shipping.

Do you still have it? Let me know in E-Mail.

... Never trust a skinny cook!
___ Mountain Reader II - #Demo 001

814. Looking for Word Processo

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601130256197593@muskrat.com>
Source record: 153052

1st Word isn't too bad, there's a verson of W.P. and a few others.
BTW I use ST Writer Elite on my Mega ST4 [16mhz] all the time. I
still use Flash 1.6 with Z-Modem hooked into it for all my modeming.
I use this offline reader for my usernet doings.

... When all else is lost, the future still remains.
___ Mountain Reader II - #Demo 001

815. ST stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1996-01-13 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601130256197594@muskrat.com>
Source record: 153053

I sent him e-mail and it bounced.

... Taglines? I thought you invited me to see your Tanlines!
___ Mountain Reader II - #Demo 001

816. Re: canon bjc-70 driver?

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199601141200.a5094@a.maus.de>
Source record: 152854

>Does anyone know how to get the epson -lq2550 driver for the atari st
>520. The printer is a canon bjc-70 colour inkjet but canon do not do a
>driver for the st. Canon told me that the epson driver lq2550 was an
>equivalent! but i cant find an atari one!!

DON'T PANIC.

First, set the Canon to "BJ mode", "AGM on", "Text Scale on", "Autodetect Emulation on". This should do for black and white printing, as the printer then accepts any emulation from Epson or IBM 9- or 24-pin printers and still accepts its own Canon stuff (which is an extension to IBM emulation).

It even prints screen hardcopies without any extra drivers.

For color printing, leave the printer's settings as they are, and use any color Epson or IBM driver.

Note that there is no such thing as a global system driver; your applications must bring the drivers.

bye, Peter

817. Re: Memory inside my Falcon.

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199601141210.a5096@a.maus.de>
Source record: 152855

>After looking inside my Falcon earlier, I spotted what looked like a
>SIMM card! (Shock - Horror). Anyway, I thought that Falcons' had
>their own 'Atari' memory board?
>
>If it is a SIMM, there is only one slot! It would be a 4MB card,
>and there were 9 chips on it.

Don't panic. This has to be a 32-bit wide memory card. I suspect it being a
1Mx32 PS/2 SIMM. Replace with a 4x32, and end up with a 14 MB Falcon.

bye, Peter

818. ALL Computer & Electronic

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <520_9601150106@flight.org>
Source record: 152856

> At Februarys SwapMeet do we have a SweetHeart of a deal for you! A
> Hewlett Packard Deskjet Printer offered as a Door Prize! Any one can win,
> just
> show up for the drawing!

Gee, from what I've heard about HP lately, that sounds like a *great*
prize! Do we, like, get drivers for it? Or is it an old one?

(sorry if that sounds really nasty...)

_
/_ /\ |_

___
* Kivi (unregistered) 1.41 *
---------------------------- -//- ----------------------------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------------------------- -//- ----------------------------

819. Re: STiK - domain.txt?

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: Alex@alshouse.demon.co.uk
Message-ID: <821738802_OASIS_@alshouse.demon.co.uk>
Source record: 152857

In article <4d7vi1$o27@freenet.unbc.edu>
ad477@freenet.unbc.edu (Glenn Howard) said:-

>
>When I boot my MSTE 4, I get a message saying that get_dns_file () :
>Can't find domain.txt
>
>In all the readme's and FAQ's, I can't find anything that says anyting
>about domain.txt or what should be in it or where it should be. Any ideas?
>
>I've tried a few things, but nothing works.
>Thanks in advance.
>
>--
>~~~~~~
>Glenn Howard Freenet: ad477@freenet.unbc.edu
>2nd Year Computer Science Student University: howag000@ugrad.unbc.edu
>

Should be in your STIK_CFG directory on your root disk.

--

Alex

820. Re: PGP-what is it? (was Re: PGP - is it legal ?)

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: Alex@alshouse.demon.co.uk
Message-ID: <821738238_OASIS_@alshouse.demon.co.uk>
Source record: 152858

In article <821493226_OASIS_@pwomar.demon.co.uk>
Paul@pwomar.demon.co.uk (Paul Womar) said:-

> In article <30f2ae2415e6216@sn.no>
> hallvart@sn.no (Hallvard Tangeraas) said:-
>
>>Can someone explain to me the principles of PGP and how it's used.
>>I know that it's some sort of encryption system for email messages,
>>but apart from that I'm clueless.
>>
>>Hallvard
>
>I don't really know to much as I see no use for it, I couldn't care less if
>someone wants to tap the drivel that I write to people. Basically you enter a
>pass phrase into the program and out pops 2 keys (big strings of "rubbish" ASCII
>text) one is your private key that you guard with your life, the other is your
>public key which you send out to everyone who might want to send you something.
>They use your public key to encode stuff and you use your private one to decode
>it. Thats about it really, just download it from somewhere and look at the docs
>it's only a small program anyway.

Anyone know any UK sites where I could get it?

--

Alex

821. PopMail for STik?

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <51d_9601150106@flight.org>
Source record: 152859

> I don't know whether this is quite what you are asking, but... I
> used Microtalk qwk reader (MT_READ.xxx?) for a short time before
> changing to Mountain. Check it out - I liked it, and it is fully
> GEM. I dropped it because I was having trouble with its reply
> packets, which turned out to be not its fault, but the pkzip2.04g
> problem.

I had *numerous* problems with MicroTalk. (don't ask) I now use Kivi, its
very similar to MicroTalk, its current, and a helluva lot more stable!

---
* Kivi (unregistered) 1.41 *
------------------------------ -//- ------------------------------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
------------------------------ -//- ------------------------------

822. Re: CAB - Runtime Error 163

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: Mark <mmcgow1@zeus.towson.edu>
Message-ID: <Pine.ULT.3.91.960114160153.7263A-100000@zeus.towson.edu>
Source record: 152860

On 14 Jan 1996, Daniel D Ackerman wrote:

>
> Where do Telnet and Forecast crash? Is it when you open them or when you
> try to connect?
>
When I open them.

(((())(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((())))
() mmcgow1@zeus.towson.edu () Mark () SPACE FOR RENT ()
() /\ /\ ()
() If at first you don't succeed, then sky diving is not for you. ()
(((())(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((())))

823. Re: CAB/STik & Binary Dumps

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <821726102_OASIS_@swampdog.demon.co.uk>
Source record: 152861

In article <821656838_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (me by jove!) said (not considering the
consequences):-

>Just email me if you want a copy. In fact, if anyone else wants a copy
>then just let me know.

I've uploaded it to atari.archive.umich.edu (I hope) and definately to
ftp.cnam.fr (at about 17:00 14/01/96) where it should be available in
/pub/Atari/Telecomm as swampdog.tos - a self extracting zip in due
course, however long "due course" may be (I'll stop waffling).

It contains both programs and the cut down ACC version for people who
do not have multitasking.

--

Guy Harrison

guy@swampdog.demon.co.uk

824. Mouse Routs/Patches ????

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <51c_9601150106@flight.org>
Source record: 152862

```
> PH> Using MACCEL 3 or ordinary TOS/GEM routs slows the proccessor
> PH> down by about 25% when the mouse is used (check out Speedo if
> PH> you don't believe me).
>
> Really?!! Did you check out Warp9? It also does mouse acceleration,
> and I wonder whether it takes such a heavy toll.

Hmm, I use Warp9's mouse accl. How exactly would I go about testing this?

_
/_ /\ |_

___
* Kivi (unregistered) 1.41 *
---------------------------- -//- ----------------------------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------------------------- -//- ----------------------------
```

825. Octalyser (was Re: Protracker ST?)

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: wizzo@connexus.apana.org.au
Message-ID: <4db1dr$5br@preeda.internex.net.au>
Source record: 152863

On a similar note, can I still get a version of octalyser? I had the
Australian registration guy tracking it down for me, but I'm still not clear.
I definitely want the mixing tracks to a sample feature, as this is
extremely useful (unless someone can recommend another tracker that does this).

Thanks,

Jared

826. Printer Drivers... Compil

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <51f_9601150106@flight.org>
Source record: 152864

```
> So, what do people think?

YES! YES! A million times YES!

_
/_ /\ |_

___
* Kivi (unregistered) 1.41 *
----------------------------- -//- ----------------------------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
----------------------------- -//- ----------------------------
```

827. Re: ICD ADspeed (STe) accelerator wanted

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: Rosemary MacCallum <mccallum@inwave.com>
Message-ID: <4dbgit$inc@homer.alpha.net>
Source record: 152865
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

hallvart@sn.no (Hallvard Tangeraas) wrote:
>I saw a posting somewhere here where someone was selling an ICD ADspeed
>accelerator for the STe, but unfortunately I lost that posting.
>
>If someone still has that posting, or the person who posted it can
>read this- can you please mail me? I'm interested!

If this was the add I posted (Link/ICDSpeed STe) about two weeks ago
both items are already sold. Sorry...

Good Luck in your search!

828. HELP ME with MiNT installation...

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: jysky@sci.fi
Message-ID: <4dbc21$bn@tron.sci.fi>
Source record: 152866

Hello!

All you MiNT-wizards, please help a stupid beginner...

I'm trying to install a multi-user MiNT on my Mega 4 using the MiNT distribution kit (Setup v. 1.1, Install v. 1.2). Here's a VERY short description of my system..:

- TOS: 1.2, I guess... Not 1.4 anyway...
- Boot-partition: C
- Minix FS-partition: E

When I run the Setup program, I get:

- A correctly set up Minix-partition on E:
- Folder 'e:/usr/users/jph/bin' on E: (jph is my user ID...)
- A MINT-folder on the C-partition. Inside the folder:
- gemmint.cnx
- minix.xfs
- mint.cnf
- mintgem.cnx
- multimnt.cnx

>>> The Problem: <<<

```
**************************************************************************
* Now the problem is, that even I change the MiNT type to 'Multi-MiNT' at *
* the beginning of the Setup and after every reset, I still get just the *
* normal GEM interface after booting. *
**************************************************************************
```

I've got a feeling that I should do something about the files in the C:\MINT-folder, but WHAT..? I tried to change the paths from 'u:\etc' to 'e:\etc' and so on, but it doesn't seem to help.

Should I do something about the file 'e:/etc/csh.rc'?

I also tried to rename 'MINT.CNF' as 'MINT.CNX' and after that 'MULTIMNT.CNX' to 'MULTIMNT.CFX', changed the paths etc. in MULTIMNT.CFX, and I managed to make the shell start automatically after bootup, but the home directory wasn't found, the shell didn't find the files in e:/etc and so on...

Should I change the '\'-character in the .CNF-files to '/' as I'm using the Minix file system?

Also, when I hopefully manage to set this thing up some day, how do I create a new user account?

PLEASE help me with this -- I'm just about to blow my head off..:(

THANK YOU! :)

--
- Jyri

Jyri Hovila --> jhovila@muikku.jmp.fi <--

Kasarmikatu 11 B 36 (hovila@messi.uku.fi)
70110 KUOPIO, FINLAND (jysky@borg.sci.fi)
tel. +358 (9)71 283 4998 (jysky@northstar.iwn.fi)

http://www.sci.fi/~jysky

Check out my home page for "Usenet Survival Kit" including uu-, xx-
and base-64 (de)coders, GIF and JP(E)G viewers, WWW-browsers etc. for
Amiga, Atari ST / Falcon, Macintosh & PC!
---

829. Re: Service and Hardware for A

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <5417rcain@nest.demon.co.uk>
Source record: 152867

On 14 Jan 96 Harri.Meriruoko@pp.netppl.fi
wrote:
HM> I have also a null-modem cable and I wonder if I can transfer
files
HM> between ST and PC without using a terminal program? Is there
a
HM> driver that enables the ST to use the RS-port as a "virtual
floppy
HM> drive" like Interlink does on MS-DOS? Of course the PC would
also
HM> need a program for that but does anybody know if there is such
a
HM> program (for example, Interlink for ST). Please write if you
know
HM> anything
helpful!

Get hold of Ghostlink. The archive contains the program PCSLAVE.EXE for the
PC end. It allows your PC HD to be used as an extra ST partition so you can
do all the usual file-copy etc. to move things
about.

Roger
rcain@nest.demon.co.uk

--

830. Re: Oasis/NOS & Dynamic PPP

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: marillat@alpes-net.fr
Message-ID: <821698146_OASIS_@alpes-net.fr>
Source record: 152868

In article <4d7kgn$4it@Einstein.ebicom.net>
bjr@EbiCom.net (Brian Roland) said:-

>Help!
> Can NOS work with an internet provider that uses dynamic ip addresses?
>I.E. Everytime I dial in...my IP address is different.
> If you know how to make NOS grab the IP address at dialup...please
>tell me...
>
>Thanks
>Brian
>
This is my version of STARTUP.NOS

ppp parameters

ppp pp0 lcp local mru 1500
ppp pp0 lcp local accm 0x000a0000
ppp pp0 lcp open active
ppp pp0 lcp local pfc on
ppp pp0 lcp local acfc on
ppp pp0 ipcp local compress tcp 16 1
ppp pp0 ipcp open active
ppp pp0 ipcp local address [194.51.221.255] | Change by your IP
ppp pp0 ipcp remote address [194.51.221.0] | Address
ppp pp0 idle 600 exit

route add default pp0 194.51.221.0 1 |

Just wait few secondes (10) for dial exchange and enter 'ppp pp0' for more info

Christian

831. Re: Are there any US Atari ST Magazines still around?

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: diehl@io.org
Message-ID: <4dbrje$3hn@ionews.io.org>
Source record: 152869

The Nameless One (hopkins@smartlink.net) wrote:
: I used to subscribe to ATARI EXPLORER but they shut down a couple years
: ago. I would like to do some more serious work with the ST so can any of
: you tell me if there are still any Atari ST mags being printed in the USA?

: I am not interested in old magazines, I want to know if there is
: anything currently being printed that I could perhaps subscribe to or get
: a new issue or two.

Current Notes is still being pubished, and under new management. It's
pubished from Canada now, but still recieves wordwide distribution.
Inquiries can be directed to redfrog@io.org, hcarson@io.org or
lianne@io.org. Or you can just E-Mail me. :-)

: Thanks
:
: hopkins@smartlink.net

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

832. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DL72CK.Cvv@cix.compulink.co.uk>
Source record: 152870

In message <4da8dq$3lj@frodo.smartlink.net>, hopkins@smartlink.net said:

> So, my question is this... Is the FALCON worth buying? Give me pros
> and cons. Does it run all the old ST software or does most of it
> fail?

If you are in the market for a new Atari then a Falcon makes good sense. It really depends what you want to do. The TT is a more 'professional' machine - but doesn't have as good graphics/sound - despite being a bit faster.

> Also, will the Falcon take a SCSI or an IDE Hard Drive right out of

Yes.

> Will it hook to a standard SVGA

Yes

> have an Ethernet Port on it like the TT machine used to?

The TT doesn't have an ethernet port. It does have a LAN port - but this unfortunatly isn't ethernet based. Its an Apple proprietry system - with which you will have real trouble connecting to anything else.

I think the Falcon has this port too - and I know the MSTE does.

:-)

Roland.

@CiX

833. ICD ADspeed (STe) accelerator wanted

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30f8737e8b6a270@sn.no>
Source record: 152921
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I saw a posting somewhere here where someone was selling an ICD ADspeed
accelerator for the STe, but unfortunately I lost that posting.

If someone still has that posting, or the person who posted it can
read this- can you please mail me? I'm interested!

Hallvard
--
_/_/_/

834. Pin layouts

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: HQBA73D@prodigy.com
Message-ID: <4dbcrh$t3q@usenetw1.news.prodigy.com>
Source record: 152922

I lost my monitor manual, could someone please tell me the pin layout of
a 9-pin atari SC1435 monitor?

-
JASON HANSEN HQBA73D@prodigy.com

835. Re: Oasis/NOS & Dynamic PPP

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: rob@nbnet.nb.ca
Message-ID: <821675206_OASIS_@nbnet.nb.ca>
Source record: 152923

In article <821642456_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

> In article <4d7kgn$4it@Einstein.ebicom.net>
> bjr@EbiCom.net (Brian Roland) said:-
>
>>Help!
>> Can NOS work with an internet provider that uses dynamic ip
>>addresses? I.E. Everytime I dial in...my IP address is different. If
>>you know how to make NOS grab the IP address at dialup...please tell
>>me...
>

Hi,

It's definitely possible and works very well for me using a dynamic IP.

You could either comment out the ip addr or I use "ip addr [0.0.0.0]"
Once you login, get your assigned IP address, hereafter known as <IP>,
and from the NET> prompt, reached by pressing <RETURN> issue two
commands. at the NET> ifconfig sl0 ipaddress <IP> (press RETURN)
NET> ip address <IP> (press RETURN)

I have assigned these two commands,minus the IP address, to two function keys
and just press these inserting the assigned IP address. I haven not,however,
found a way to get NOS to automatically grab the IP ala STik and
if anyone has I would love to hear from them.

Any questions, please feel free.

Rob

--

rob@nbnet.nb.ca
aa462@freenet.carleton.ca

836. Re: ST as X-term?

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960114164006.13196B-100000@iris.amp.uni-hannover.de>
Source record: 152924

On Fri, 12 Jan 1996, J.D. Falk wrote:

>
> Within the next week, I'll finally have an ST capable of running
> stuff released within the past six years. This'll be my second ST; the
> first, a stock 520STfm I bought in 1986, is still with me. It's kind of a
> shame to replace it before its tenth birthday, but hey, it happens.
> My main use for this new ST (which has 4 megs of ram and an
> external 720K floppy), if everything works out, would be as an X windows
> terminal. I'll be using a nearby Linux box as an X server.
>
You're confusing things. You probably mean that you want to use your ST
as an X-Windows server and your nearby Linux box shall be your X-Windows
client ? The server is the maschine that provides the "service" of
drawing graphics, using graphics hardware and appropriate software, while
the client is the maschine (or the programs run by that maschine) that
makes use of those services.

> So, I was wondering if any of y'all had any experience in doing
> such a thing. From the messages here and what little I could find on the
> web, I'd probably need MiNTOS -- but where do I get MiNT? (Yes, I've been
> out of touch from the Atari world for a number of years now.) Are there
> any other possibilities (Minix, A/UX, Linux 68000, etc?)
>
There is quite some work to do to install all things separately. But you
can download a complete working setup : KGMD (Knarfs German MiNT
Distribution - don't be afraid, the progs are in english). With KGMD you
have a maschine that feels like a Unix maschine. You can hook it up to
your Linux maschine using the serial interface / SLIP / Mintnet, which is
all included in KGMD, and start X-Windows (also included in KGMD). You
can even run NFS (Network file system) to make the maschines share their
hard disks. Might be a little slow though. Get KGMD from :

archie> Host ftp.uni-giessen.de
archie>
archie> Location: /pub/atari/mint
archie> DIRECTORY drwxrwxr-x 512 Aug 28 12:07 KGMD-1.0

For Linux68K you need a more advanced CPU with PMMU, like the 68030. So
on your basic ST you cannot run Linux68K without hardware extensions.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
---

837. Re: ? Sanyo CRD254SH not with F030 ???

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <hFKnfhK.dpj@delphi.com>
Source record: 152925

Max Denebian <Max.Denebian@f318.n105.z1.fidonet.org> writes:

> > we bought yesterday a CD-ROM drive from Sanyo and it didn+t seem to
> > communicate with our F030 properly ...
> > the ID-Test was positive and the metaDos instalation, too.
> > but after reboot the drive crashed !!
> >
>I had that same problem. It would not work at all. I could read into a
>directory, but either nothing would be there, then a crash, or it would just
>crash. Plus, my hard disk and it would bump heads. I had to send it back.
>Sanyo and I just don't get along...

I'm running a Sanyo CRD-250S with no problems at all. I'm using a Falcon
and have the CD-ROM installed in a tower, along with a hard drive and
Syquest 44. All work well together.

Dana @ STReport International Online Magazine

838. Re: STiK - domain.txt?

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: mclambl@conan.ids.net
Message-ID: <4da5hm$bl5@paperboy.ids.net>
Source record: 152926

In article <4d7vi1$o27@freenet.unbc.edu>,
Glenn Howard <ad477@freenet.unbc.edu> wrote:
>
>When I boot my MSTE 4, I get a message saying that get_dns_file () :
>Can't find domain.txt

domain.txt should be in the stik_cfg directory. The stik_cfg directory
should be in the root directory of what ever disk you boot from. In my
case I boot from the C drive so it is C:\STIK_CFG\DOMAIN.TXT.

--
Lee McLamb |Anyone who is capable of getting | mclambl@conan.ids.net
|themselves made president should |
|on no account be allowed to do | http://conan.ids.net/~mclambl/
|the job. --Douglas Adams | home.html

839. Re: Atari United EMail address needed

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: yuvoodoo@aol.com
Message-ID: <4dbisk$ac@newsbf02.news.aol.com>
Source record: 152927

I think that Atari United! died some time ago. Gordie Meyer (BIBLINSKI@DELPHI.COM) was one of the partners in it. As far as I know there were only 2 or 3 disk magazines released before Gordie, myself, and several other members and contributors to the concept moved on to other things.

Ari

840. Are there any US Atari ST Magazines still around?

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: The Nameless One <hopkins@smartlink.net>
Message-ID: <4da822$3lj@frodo.smartlink.net>
Source record: 152928

I used to subscribe to ATARI EXPLORER but they shut down a couple years ago. I would like to do some more serious work with the ST so can any of you tell me if there are still any Atari ST mags being printed in the USA?

I am not interested in old magazines, I want to know if there is anything currently being printed that I could perhaps subscribe to or get a new issue or two.

Thanks

hopkins@smartlink.net

841. Oasis/NOS & Dynamic PPP

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: 100710.1360@compuserve.com
Message-ID: <821664980_OASIS_@compuserve.com>
Source record: 152929

In article <4d7kgn$4it@Einstein.ebicom.net>
bjr@EbiCom.net (Brian Roland) said:-

>Help!
>Can NOS work with an internet provider that uses dynamic ip addresses?

Yes it's possible! It works for me on my compuserve PPP link. I dont know exactly how to do it properly, but I have a line in my startup.nos file with which it works (and without it does not).

Add in the PPP configurations the line:

"ppp pp0 ipcp local address 0.0.0.0"

(pp0 or sl0 or any name you gave to the iface...). Now you have at startup an error message, but skip it... and after logon try to type (perhaps several times) "ip address" first you will have a "0.0.0.0" response, but after succesfull ppp negotiation with the host, you will have the dynamically allocated ip addy as a response... you're on!

If it does not work for you, I could send you my entire startup.nos by mail?
bye!

--

/* Bruno Kozlowski 100710.1360@compuserve.com */
/* -===- A happy Falcon owner from france -===- */

842. Spectrum files

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: bk728@FreeNet.Carleton.CA
Message-ID: <DL6AK6.F0J@freenet.carleton.ca>
Source record: 152930

Well, a while ago I posted here looking for a progrm to view or convert
Spectrum files on my PC. I had a lot of responses, but nothing worked, or
only worked on a unix machine. So now I ask this question:
Does anyone have the encoding algorithm for these graphics? I think I may
have to write my own program.

--
My opinions are mine, but you can have them.
Palindromic isn't, neither is phonetic.
!!! Replies will come from be439@scn.org !!!
A. Heath bk728@freenet.carleton.ca

843. Re: How to transfer (big) files between ST and PC?

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: mfeaver@s3.sonnet.com
Message-ID: <4daoo2$mbh@sonnet1.sonnet.com>
Source record: 152931

It occurs to me that all you may have to do is zip the big file
and see if the zip archive won't fit on the 720k standard disk
(PC DOS format). Then, of course, on the Atari you would have
to unzip the archive to get your file back.

Regarding other questions, someone else may help.

844. Re: RTF into Pagestream?

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: starlord@infi.net
Message-ID: <4da5kk$ald@news.infi.net>
Source record: 152932

Andrew Rose (andrew@ajrose.demon.co.uk) wrote:
: Is there a Pagestream import module for RTF files? If so, where might I
: find a copy?
:
: Andrew
:
I don't that you will ever find any more support or updates from the the
people that wrote Pagestram... they have totaly stoped all work on Atari ST
pagestream.. all they offer is the last version that will produce for the
ST... it is at a very good upgrade price....$15US
what they are working on is PGS for the Amiga, Mac, and the IBM markets!!

Duane Brankley... aka the
... Star Lord ...
StarLord@Infi.net...Richmond, Virginia, USA

845. Re: ST as X-term?

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DL5HtD.LrL@cix.compulink.co.uk>
Source record: 152933

> HOWTO set up the basics of MiNT-Net
>
> *very* rough guide v0.1

Hmm - I thought I'd *emailed* this not posted it. Oh well - I supose you lot can rip it to shreds now anyway ;-)

:-)

Roland.

@CiX

846. Re: How to transfer (big)

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <51e_9601150106@flight.org>
Source record: 152934

> It occurs to me that all you may have to do is zip the big file
> and see if the zip archive won't fit on the 720k standard disk
> (PC DOS format). Then, of course, on the Atari you would have
> to unzip the archive to get your file back.

This would be the best solution. If not, a raw file combiner would be
really* easy to write, anyone got one? If not, I could whip one up in GFA,
compiled with Mnilu...

_
/_ /\ |_

___
* Kivi (unregistered) 1.41 *
---------------------------- -//- ----------------------------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------------------------- -//- ----------------------------

847. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <4dasa6$km1@dux.dundee.ac.uk>
Source record: 152935

The Nameless One (hopkins@smartlink.net) wrote:

: So, my question is this... Is the FALCON worth buying? Give me pros
: and cons. Does it run all the old ST software or does most of it fail?

If you are simply comparing your ST to the Falcon, yes it sure is worth
buying. However when you start looking at othr machines on the market
its much more debatable.

: Also, will the Falcon take a SCSI or an IDE Hard Drive right out of the
: box or do I need an adaptor? Will it hook to a standard SVGA monitor or
: am I stuck with the Atari Special? And finally does it have an Ethernet
: Port on it like the TT machine used to?

YEs it takes internal 2.5 inch IDE drives (3.5 inch with a bit of luck
and skill) and has a full SCSI 2 port.

You can use RGB/TV/SVGA or Multisync.

As for networks, there is a Local Talk port, but I don't really know
enough about that.

Rod

--
Rod McCall, Senior Honours, Computer Science with Accounting Studies
1994/95 President, University of Dundee Dramatic Society
Try My new web pages on http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html
(they include Sinclair C5, Atari and a few other silly pages)
"I know, I read it on the back of a match box!"

848. WinX under MultiTOS?

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <4dcf7c$b75@gti.gti.net>
Source record: 152936

I could have sworn that I previously had WinX (2.2) running fine under MultiTOS. I just recently had a nasty hard drive crash, and had to reformat the drive, and I installed everything, but now I notice that WinX doesn't work under MTOS. I've played around with the AUTO sequence (WinX first, then WinX last, etc...), but no luck.

--
Billy D'Augustine, azog@gti.gti.net
"Isn't that cute ... BUT IT'S WRONG!!!!"
http://www.gti.net/azog/

849. More MiNT problems..:)

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4dbprf$2d6@muikku.jmp.fi>
Source record: 152937

One more problem... I've added two accounts to my nice little
MiNT-system: user1 and user2. If user1 gives certain rights to a file
(-rwx------, for example) then user2 gets the same rights. How do I
correct this problem? Here's a part of my passwd-file:

```
...
jhovila:9+IjSJNcg7Ru.:100:15:Jyri Hovila:/usr/users/jhovila:/bin/tcsh.ttp
tmarsh::101:16:Tarja Marsh:/usr/users/tmarsh:/bin/tcsh.ttp
...
```

So, that's it... Please help me once more..:)

- Jyri

Jyri Hovila --> jhovila@muikku.jmp.fi <--

Kasarmikatu 11 B 36 (hovila@messi.uku.fi)
70110 KUOPIO, FINLAND (jysky@borg.sci.fi)
tel. +358 (9)71 283 4998 (jysky@northstar.iwn.fi)

http://www.sci.fi/~jysky

Check out my home page for "Usenet Survival Kit" including uu-, xx-
and base-64 (de)coders, GIF and JP(E)G viewers, WWW-browsers etc. for
Amiga, Atari ST / Falcon, Macintosh & PC!

850. Falcon: Memory Upgrades

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <4dbt1h$ct1@dux.dundee.ac.uk>
Source record: 152938

I know I've asked tis before but can anyone tell me what simms the falcon
takes? I believe it is 16 bit memory and can be arranged in 1,4 or 16 (14)meg.

Rod

--
--
Rod McCall, Senior Honours, Computer Science with Accounting Studies
1994/95 President, University of Dundee Dramatic Society
Try My new web pages on http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html
(they include Sinclair C5, Atari and a few other silly pages)
"I know, I read it on the back of a match box!"

851. Re: *** HE ALSO PLAYED AUDIO & VIDEO on his FALCON! *** VERDAD?

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DL72CM.CwH@cix.compulink.co.uk>
Source record: 152939

In message <369@cypress.ukc.ac.uk>, mdg@ukc.ac.uk said:

> For RAW power a Pentium 100mhz is about 4-10 times faster than a
> Falcon. With the DSP it can match a Pentium in some areas. However

Amybody know how a 486DX4-100 compares?

> A good example of the magnitude of difference in power between the
> two machines is the fact that a 100mhz pentium can emulate a 68030
> at faster than TT speed. Even a 68000 emulator written in C (STonX)
> on a fast Pentium is about 20% faster than a Falcon.

I noticed this with STonX-0.62(?) on my DX4-100. With the built in VDI it made a fair job of emulating a ST. With the X11 VDI - the speeds were in the TT/Falcon camp IIRC.

Another thing I've noticed is just how slow Linux/68 on my TT is compared to Linux/pc on my PC. True its not s straight comparison - but the TT plain doesn't execute the same programs at anything like the rate the PC can do them.

Roland.

@CiX

852. Are there any US Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4daobp$883@tor.abc.se>
Source record: 152940

h> I used to subscribe to ATARI EXPLORER but they shut down a couple years
h> ago. I would like to do some more serious work with the ST so can any of
h> you tell me if there are still any Atari ST mags being printed in the USA?

Well... Atari World is a good mag. But it's not printed in the US.
However, I think you can get it from Toad.

Carl.Lofgren@abc.se

---
* Kivi 1.41a *

853. Re: Broken Mega STe

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: HQBA73D@prodigy.com
Message-ID: <4dbdeh$j7m@usenetw1.news.prodigy.com>
Source record: 152941

> How about measuring the PS' output prior to forking out for a new one?

> You'll probably also need the AJAX floppy controller.

I know the power supply is bad at least on the Hard Drivve connector anyway, so I'll have to get one of those. And of course I'll buy that first so that I can make sure I don't have to buy a new drive.

What is the number for the AJAX chip so that I may see if I alrady have it?

-
JASON HANSEN HQBA73D@prodigy.com

854. Re: Atari United EMail address needed

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <6990_hsideras@mettav.demon.co.uk>
Source record: 152942

Hi Rod, on 11 Jan 96 you wrote:

s> Organization: Public Data Network/Chatlink
s>
s> In response to the below message: I am offering a place on the ST
s> Informer home page for USA and Canadian user group listings by region of
s> the country...

Good stuff, Rod. I've filed that info for later use. Are you interested in
holding UK info as well (once I've got it all confirmed)?

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

855. mega ste

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <6991_hsideras@mettav.demon.co.uk>
Source record: 152943

Hi Cyrus, on 11 Jan 96 you wrote:

c> Organization: Advanced Micro Devices, Austin, TX, USA
c>
c> I am the new proud owner of a MEGA STE. I think it has a 20MEG hard
c> file. I don't know much else about it.

It ought to have 48Mb of disk space (I think that was the standard hard drive size - a Seagate ST157N). Go to the Options menu at the desktop and select 'Install Devices' and see if you get any more drive icons on the desktop. Possibly the guy you bought it from may have switched drives on you, but 48Mb is pretty small anyway, nowadays, so I wouldn't expect so.

Virtually any SCSI drive can replace it if you want more room.

c> I started it up last night for the first time. There's not much on the
c> hard file. One thing I noticed was that the resolution on the sc1224
c> monitor resembled a CGA display. Can I get better resolution than this?

Again in the Options menu from the desktop select 'Set Preferences' and switch between Low and Medium resolutions. That should be a bit better. Select 'Save Desktop' (again in the options menu) when you're in the resolution that you prefer and it'll boot up that way in future.

If you want a higher resolution that that you need an SM124 high resolution monitor (black and white only).

c> The machine has no documentation with it - where can I get some docs?
c> What can I do with this machine?

See if you can locate a text file called YR_2_MAN.TXT. It's a bit out of date but it's a very good start. If you can't find it I can send it to you (it's about 250k)

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#* # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

856. Re: Looking for Word Processor for St

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <6992_hsideras@mettav.demon.co.uk>
Source record: 152944

Hi Massimo, on 11 Jan 96 you wrote:

m> Organization: Istituto Mario Negri
m>
m> (Kevin "Keroppi" Dolorico) wrote:
>> Hey... I have an MEGA STe... and I need a word processor... and perhaps
>> a better term program...
>>
>> Can anyone give me any recommendations? I really don't think ST Writer
m>
m> Try "papyrus"...
m> Try the demo version, it's in many FTP sites...

For a commercial program Papyrus seems to be top of the range. For a PD/SW program something like Marcel might be a slightly better choice.

For terminals, lots of people like Connect (I can't stick it though). Teddy Term and Freeze Dried seem to do a decent job for a lot of people. FzDT only supports modem 1 but setting the M1EMU option in HSModem allows it to work fine with minor limitations (I've finally tested it now).

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

857. Re: Are Ataris good for midi

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_30f86179_Claes.Holmerup@p5.dada.ct.se>
Source record: 152945

In a message of <12.01.96>, Grinner (2:200/427.1) writes:
>> In a message of <03.01.96>, mark gardiner (2:200/427.1) writes:
>> mg> For straight MIDI - Ataris are brill. Direct to disk, well you
>> mg> need a lot of system and that then means PCs...
>>
G> I've never been in a pro-level studio running a PC for HD recording
G> yet, If they had one resident I'd strip it out and plug up a Powermac
G> for the sesh.

I believe you got the wrong address for this reply - I'll never use a PC for HD-recording. The available systems are either unstable or extremely expensive! Mac systems tend to be very expensive too - but at least with rather stable operation.
I'll stick to my Falcon as long as it does the job I need it for and if it finally gives up on me, I'll buy a new Falcon! :)

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4GB HD+Zip
fidonet 2:200/136.5 * CD-ROM+UPS+OL400+Samsung17GLsi+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

858. ST as X-term?

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960114090008252 86@acpu.com>
Source record: 152946

rgivan@cix.compulink.co.uk ("Roland Givan") spake thusly:

"G> Subject: Re: ST as X-term?

> HOWTO set up the basics of MiNT-Net *very* rough guide v0.1

"G> Hmm - I thought I'd *emailed* this not posted it. Oh well - I
"G> supose you lot can rip it to shreds now anyway ;-) :-)
"G> Roland. @CiX

Like H***! I saved it, I plan to use it when I start messing with MiNT-Net, and then I will attempt to update it, depending on what else has been done with it. *Thank you*!

"The Poor Deluded Soul" - tderrick@acpu.com

... Always smile. It makes people wonder what you're up to.
___ Mountain Reader II - #00000077

859. Re: Are there any US Atari ST Magazines still around?

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <hFKEfTM.dpj@delphi.com>
Source record: 152947

The Nameless One <hopkins@smartlink.net> writes:

> I used to subscribe to ATARI EXPLORER but they shut down a couple years
>ago. I would like to do some more serious work with the ST so can any of
>you tell me if there are still any Atari ST mags being printed in the USA?
>
> I am not interested in old magazines, I want to know if there is
>anything currently being printed that I could perhaps subscribe to or get
>a new issue or two.

ST Informer is still publishing. Also, Current Notes is still publishing
but under new management. I don't have addresses handy, but both are
fairly active in the Atari newsgroups.

Dana @ STReport International Online Magazine

860. Re: Web Browser for Atari ST??

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <4dcf4g$avt@gti.gti.net>
Source record: 152948

Stephen Mulrine (robotron@moroder.demon.co.uk) wrote:
: In comp.sys.atari.st, efac001@alpha.qmw.ac.uk (D.Bhabuta) wrote:
: >On Steph@wuss.demon.co.uk, Steph Taylor (Steph@wuss.demon.co.uk) typed away:
: >: For full 'net access on an Atari, two packages are needed:
: >: OASIS v1.35E for E-Mail, Usenet, FTP & Telnet
: >: WWW116 for limited WWW access on SLIP connections only
: > ^^^^^^^^
: >Hmm.. i tend not to agree with that.. you get full WWW access with
: >WWW116, plus you also get IRC.

: From what I read in this newsgroup, it's not quite "full".. There are still
: problems with forms, it appears, and there's no "mailto". So maybe "almost
: complete" would be more accurate than "limited".

AFAIK, the mailto tag is not part of HTML specs. CAB supports HTML 1.0,
HTML 2.0, and a limited subset of HTML 3.0 (mainly tables and backgrounds).
--
Billy D'Augustine, azog@gti.gti.net
"Isn't that cute ... BUT IT'S WRONG!!!!"
http://www.gti.net/azog/

861. Re: Looking for an Atari BBS in Los Angeles area.

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30f9698414b9aaf1@sn.no>
Source record: 152949

paul abrahms (103110.16@CompuServe.COM) wrote:

>Help! I just moved to the Los Angeles area and am trying to locate
>an ATARI related BBS. Any help?

Why would you need to get in touch with a BBS when you have everything
you need here on the Internet? ...and regardless of where you live in
the world!

Hallvard
--
_/_/_/

862. Re: Falcon: Memory Upgrades

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: "David C. Troy" <dave@toad.net>
Message-ID: <30F9A710.4EA2@toad.net>
Source record: 152950

Rod McCall wrote:
>
> I know I've asked tis before but can anyone tell me what simms the falcon
> takes?

There are three ways to upgrade RAM on the Falcon:

1. Use a board that takes 4 4x8 SIMMS (30 pin) like Falcon Wing,
RAM Gizmo, or one board from Sweden.

2. Use a board that takes 1 72 pin 32-bit SIMM (a 4 x 32 16MB)
such as the Wizztronics board.

3. Use a BlowUP FX board and use an Atari 4MB board plus
2 1x8 30 pin SIMMs and 2 4x8 30 pin SIMMS (10+4=14).

Let me know if you need more info. We sell all of these.

Dave

[dave@toad.net]

Toad Computers, Inc. (800) 448-8623 Orders
America's Atari Source (410) 544-6943 Info
WEB: http://www.toad.net/ (410) 544-1329 FAX
FTP: ftp://ftp.toad.net/ (410) 544-0098 FAX-Back

863. Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: The Nameless One <hopkins@smartlink.net>
Message-ID: <4da8dq$3lj@frodo.smartlink.net>
Source record: 152951

I have an Atari 520 ST, vintage classic (512k ram, TOS 1.0 Rom, two single-sided drives, and a color monitor). I was thinking of upgrading the RAM and the TOS and a couple of other things. But after weighing it all out I think that just buying a new machine would be better.

So, my question is this... Is the FALCON worth buying? Give me pros and cons. Does it run all the old ST software or does most of it fail?

Also, will the Falcon take a SCSI or an IDE Hard Drive right out of the box or do I need an adaptor? Will it hook to a standard SVGA monitor or am I stuck with the Atari Special? And finally does it have an Ethernet Port on it like the TT machine used to?

Thanks in advance.

864. Floppy FAT problem

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: Ian_Taylor@a2w.maus.sub.org
Message-ID: <199601141244.a61969@a2w.maus.de>
Source record: 152952

Hio!

Anyone know how to fix floppies that have corrupted FAT tables?

Well I assume that is the problem, when I open the flop I see the top level directories, but inside each one are several subdirectories and files with highly corrupted names (mostly graphic chars) and sizes. Trying to open one of these gives a read error :(

Ian_Taylor@a2w.maus.de

865. Re: ? Sanyo CRD254SH not with F030 ???

Newsgroup: comp.sys.atari.st
Date: 1996-01-14 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199601141157.a5093@a.maus.de>
Source record: 152953

>we bought yesterday a CD-ROM drive from Sanyo and it didnï¿½t seem to
>communicate with our F030 properly ... the ID-Test was positive and the
>metaDos instalation, too. but after reboot the drive crashed !!

The Sanyo drive has severe firmware bugs and thus doesn't work with drivers
that insist on SCSI-2, like all the Atari drivers do. Go get a Toshiba. These
work.

bye, Peter

866. Re: Printer Drivers... Compilation needed!?

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: GERD@HELIOS.THEO2.PHYSIK.UNI-STUTTGART.DE
Message-ID: <4de4bv$klc@info4.rus.uni-stuttgart.de>
Source record: 152804

In <DL55tq.Gup@actrix.gen.nz> steve_w@atlantis.actrix.gen.nz writes:

>
> I've noticed a lot of requests lately for various printer drivers, and
> after looking around most of the sites, have come up with very few that
> are actually easy to find. I had a disk with quite a few GDOS printer
> drivers, but much to my annoyance, the disk was corrupted.
>
See ftp://ftp.cs.tu-berlin.de/pub/atari/gdosi27e...
This is the most complete compilation of this type. And much more.
The athor is... eh... yeah, it's me.

In german: gdosi28...
The english update will follow soon (soon is TM by Atari)

Gerd

gerd@theo2.physik.uni-stuttgart.de G.Castan@physik.uni-stuttgart.de
Gerd Castan * Hoehbergstr. 16 * D-70327 Stuttgart

867. Re: CAB/STik & Binary Dumps

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <821800786_OASIS_@swampdog.demon.co.uk>
Source record: 152805

In article <821726102_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

> In article <821656838_OASIS_@swampdog.demon.co.uk>
> guy@swampdog.demon.co.uk (me by jove!) said (not considering the
> consequences):-
>
>>Just email me if you want a copy. In fact, if anyone else wants a copy
>>then just let me know.
>
>I've uploaded it to atari.archive.umich.edu (I hope) and definately to
>ftp.cnam.fr (at about 17:00 14/01/96) where it should be available in
>/pub/Atari/Telecomm as swampdog.tos - a self extracting zip in due
>course, however long "due course" may be (I'll stop waffling).
>
>It contains both programs and the cut down ACC version for people who
>do not have multitasking.

I've had a bug report (thanks Gary) ...

1) The ACC does not always write its datafile STIKTIME.DAT to the
correct place. You may have to copy it manually to C:\ or
whichever is applicable.

2) There may be a false connection registered during a reset or
resolution change. Investigating ...

--

Guy Harrison

guy@swampdog.demon.co.uk

868. Re: Reset Vector ?!

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: "Craig. Graham" <Craig.Graham@ncl.ac.uk>
Message-ID: <4deaob$bf7@whitbeck.ncl.ac.uk>
Source record: 152806

Phil Hough (phil4@phil4.demon.co.uk) wrote:
> This is going to sound a bit dodgey, and probably isn't the best place
> to ask, but it'll do for a start !

> Does anyone here know how to go about using the reset vector. From
> what I can gather, there is an address in memory which stores another
> address, which contains code. When the reset occurs, the computer
> looks at the first address, and then executes the code it points to.
> Am I on the right lines here ???

There are two important ones for a 68K reset:
$0 - Reset Initial Stack Pointer
$4 - Reset Initial Program Counter

You will need to use Super() to run you routine that changes them in
supervisor mode as accessing basepage vectors is a privellaged operation
on the 68K. get a copy of Motorola 68K programmer & user manuals for full
details.

> I'm not really interested in how to program the suggestions so much as
> how to change the reset vector and use my own code, and how limited
> the vector is. The programming is my challenge !!!!

If you're not familiar enough with 68K to know the reset vector (it's
just a chip vector, not specific to the atari), then you will certainly
find this challenging.

> Thanks for any help in advance

> phil4@phil4.demon.co.uk
> **
> * a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
> * creators of STF Game of the month, V V R R C *
> * SKYDUEL. V V RRRR C *
> * email: vrc@phil4.demon.co.uk VV R RR CCCC *
> **

Craig.
(Data Uncertain - DUftp, CLA, XaAES & more)

869. Re: Are there any US Atari ST Magazines still around?

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <RPMnfLW.dpj@delphi.com>
Source record: 152807

Thanks for those addresses!

870. FS(USA):Cool stuff for sale or trade

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: boyd@gauss.math.fsu.edu
Message-ID: <4dcodb$qgg@news.fsu.edu>
Source record: 152808

- Highlights -

Modem powerusers: 16mHz MegaSTE4 with modified serial port hardware available!
Moniterm 19" 1280x1024 monitor, with graphics card for ST!
Super cheap full-page scanner!
Two Syquest 44mb removable-platter hard drives, and 20 cartridges!
Custom hard drive subsystems, with or without a Syquest!
Excellent desktop publishing software!
Some of the best games ever written for the ST, including descriptions!

Below are a bunch of ST items I want to sell or trade. For buyers, highest reasonable offer gets the item, with preference going to those that buy more than one item. Shipping will be negotiated with the offer.

As for trades, let me know what you have and we may be able to work something out. Cash can make up for deficient trade material from either party. Shipping will be negotiated with the trade (though for trades, I often suggest that both parties eat the shipping). Don't be shy, send me some email and let me know what you have to trade.

With respect to trades (or outright purchases by me), I'm particularly interested the following items. Please email me if you have any available.

1. 1040STE or 1040STFM computers (see below).
2. Jaguar systems, games, accessories.
3. Lynx systems, games, accessories.
4. T16 or ICD AdSpeed 8/16mHz switchable processor upgrades.
5. Multisync montior switchbox for Atari computers.

All of the items below are original commercial products owned by me. Unless otherwise noted, all original boxes, manuals, and disks are included. I have cheats for some of the games, and will include them with the sale/trade.

PLEASE MAKE ALL REPLIES VIA EMAIL.

****Systems****

OK, I want to get rid of my current two systems, and obtain two others to replace them. I currently have:

MegaSTE, 4mb RAM, DSDD floppy drive, TOS 2.06, 8/16mHz M68000 processor, does not have the DMA stereo sound problems sometimes present on these machines (warranty repaired by Atari), serial hardware has been upgraded using the improved GAL logic as described by the fser096.lzh file on atari.archive.umich.edu (this consisted of a one chip replacement, the new chip is more efficient and bug-free than the Atari unit). One standard ST

serial port (19,200 max), two absolutely rock-solid enhanced serial ports (115,200 and 153,600 max). This machine is completely stock, except the serial chip upgrade (which is really really nice for owners of 14400 or 28800 baud modems). Detachable keyboard (the best Atari keyboard every made, IMHO). Big wedding-cake design case, weird but cool. This machine did not come from Atari with a hard drive (as some did), but one can still get the kit to install one (includes a new plastic cover piece, and an Atari internal host adaptor). It is in like-new condition.

MegaST2, 2mb RAM, DSDD floppy drive, TOS 1.2, detachable keyboard, bog standard, perfect shape. Includes high-speed megabus internal connector (required for Moniterm 1280x1024 and other graphics cards).

And instead, I want:

1040STE, 4mb RAM, TOS 1.62, internal DSDD drive, clean (no roach-colored smoke-stained music studio machines please). In my wildest dreams, I would find one with a T16 or ICD AdSpeed 8/16mHz switchable processor upgrade installed. Barring that, I'd like to find such an upgrade and install it.

1040STFM, 4mb RAM done with some decent memory upgrade board, TOS 1.0, clean, ditto on the processor upgrade.

Why? Since moving my work environment over to my beast of a Linux box, most of my ST time is spent playing kick-ass arcade games, for which there are few PC analogues (I've got plenty of excellent PC games as well, but sometimes I feel like racking up a few zillion points in Revenge of the Mutant Camels, eh?). I'd like to move my ST gaming out to the big TV in my living room. My current systems have to be desk-based, as they have detachable keyboards (plus the Mega2 doesn't have an RF modulator). Also, the MegaSTE has some irritating compatibility problems with older games, due to TOS 2.0x's slightly modified bootup routine. It is, however, the best 68000 based ST/STe ever made by Atari, IMHO. For those used to a stock 8mHz ST/STe, they scream (granted, a fairly weak scream by today's standards, but dramatically faster than 8mHz boxes). Screen response time that can match current 28,800 baud modem technology can be attained, along with the serial hardware needed to get full performance from these devices. Those games that can handle both TOS 2.06 and 16mHz mode are usually MUCH better that way.

(Jeez, what a shameless plug. It is a sweet machine, though.)

Anyway, I'd like to replace my two systems with two of the "one piece" design, both with RF modulators for easy TV hookup. IMHO, my current systems are superior for serious work (the detachable keyboards are great, plus all the other nice things about MegaST/STE machines), but inferior for the kind of gaming I want to do. Ideally, I'll be able to preserve my 16mHz capabilities via a processor upgrade.

If you have a machine that fits my bill, and would like to sell or trade it, please let me know. If you just want one of mine, email me an offer.

****Other Hardware****

Moniterm 19" 1280x1024 paper-white monochrome display, absolutely the best way to do DTP (and just about any other kind of serious work) on the ST. Comes with the special video card that plugs into the Megabus on MegaST machines, plus software drivers. Case is cracked in a couple of places, but still perfectly functional. Requires TOS 1.4 or higher. Virtually all "serious" software supports the higher resolutions without modification (all GEM compliant programs are supposed to check, and most do). The desktop is HUGE, equivalent to slightly more than 4 normal monochrome displays. For DTP users, you can see two full 8x11 pages side-by-side at actual size. The display is sharp and easy on the eyes, like a well-adjusted SM124. Shipping costs would be nontrivial on this item, as it weighs a ton. This is definitely "poweruser" material. Unless you have some sort of custom graphics card, you MUST have a MegaST machine (not MegaSTE) for the included graphics card to work (of course, I happen to have.... :-).

Img Scan, optical scanning head that attaches to most dot matrix print heads to produce a scanner. The printer is used to position the material to be scanned, and is capable of very high accuracy. Great way to start playing with scanning technology. Several versions of the software included. Plugs into the cartridge port.

Spectre GCR, cartridge and software that will emulate a Mac Plus, including Mac floppy operations. Latest version (3.0) of software included. I can also provide Syquest 44mb cartridges with the Mac system software preinstalled (Syquests work perfectly in Mac emulation mode).

Monitor Master monitor switchbox, switch between color and mono displays with the push of a button. Also provides sound and video output jacks.

Syquest SQ555 44mb removable platter hard drive, fully supported by all Atari hard drive software. Standard 50 pin SCSI interface, 5.25 half height, bare device. I have two of these available.

Syquest 44mb cartridges, made by Syquest. I have 20 of them, no bad sectors, factory plastic library case included with each.

Quantum Prodrive 80S 80mb 3.5" hard drive, standard 50 pin SCSI.

Seagate ST296N 85mb 5.25" half height hard drive, old and huge yet reliable as a rock (for me, at least, as it was my first drive :-).

ICD AdSCSI Plus host adaptor card, includes card, DMA cable, ICD manual, version 6.55 of the ICD utilities, 50 pin internal SCSI ribbon cable, mounting hardware.

I have a few hard drive enclosures, and could produce a nice external hard drive subsystem for the ST using any combination of the storage devices listed above. Syquests are extremely cool, particularly for making backups (Diamond Edge can do a 44mb partition copy in just a few minutes, really really fast). So, if there is interest in a plug-and-play hard drive subsystem, let me know.

****PC Hardware****

Adaptec 2940W PCI Fast-Wide SCSI-2 disk controller, one of the fastest SCSI controllers available for the PC, OEM version, still factory sealed (i.e. totally unused). Includes card, cable, manual, driver software. Supported by DOS, Windows, Windows 95, Netware (Novell), Solaris x86, Linux, etc. This card provides connections for both Fast SCSI-2 (50 pin) and Fast-Wide SCSI-2 (67 pin) devices. These go for around $300 in Computer Shopper.

****Application and Utility****

ExtenDOS v.1.21, software to allow use of standard SCSI CDROM drives on Atari ST machines.

Tacklebox ST, This consists of a huge 3-ring binder reference manual (about 4 inches thick) packed full of information about all of the Atari programatic interfaces (GEM, AES, TOS, GDOS, etc. etc.), plus a bunch of info about hardware, memory map, Pascal tutorials, etc. It is VERY comprehensive (it even has the entire Motorola OEM manual for the 68000 processor in it!). It also comes with a couple of disks with sample code in Personal Pascal.

Tempus v1.x, excellent text editor, not as good as Tempus II, but no slouch either. Blazingly fast (hence its name), even on a box-stock 8mHz system. Designed for programming, great for general editing as well.

Degas Elite, one of the best ST drawing programs, can edit or create P?1, P?2, P?3 files.

Pagestream 2.20b, complete DTP system, can produce output on a variety of devices, including PostScript. Comes with a bunch of fonts.

Page Assistant, excellent hypertext help accessory for Pagestream. This product makes Pagestream a vastly more user friendly product. The online manuals provided are better than the printed one that comes with Pagestream. Really a must-have item for Pagestream users. This combo provides a powerful DTP environment.

TurboJet, Neocept, fast GDOS print driver for HP Deskjet and Laserjet printers, includes a bunch of 150 and 300dpi fonts. Claims to be 200-500% faster than other HP drivers (for that time, I don't know if there are faster ones out now).

Image Cat, Wizworks, v1.0e, this program catalogs all kinds of image files (.img, .pi1, .pi2, .pi3, .pc1, .pc2, .pc3, .tny, .neo, Macpaint). It makes "summary" or "thumbnail" sheets which have the images on them (reduced), with file name and directory information. You just point it at a directory and it prints out the images. This is great for DTP folks with a lot of clip art. Printer drivers for SLM804, HP Desk/laserjet, NEC LC890, Panasonic KX-P4450, Epson LQ and FX.

Microsoft Write for ST, buggy WYSIWYG word processor, the only Microsoft product ever made for the Atari that I know of, includes a full copy of Atari GDOS. Can be run from floppies and a ramdisk (Jeez,

did I really do that? I must have been really patient back then :-).
I managed to produce a bunch of papers and letters with it using only
a floppy and color monitor, so it is usable, though certainly not
state of the art.

CAD 3-D v1.0, Antic, original disk accidently laundered (don't ask :-),
includes original docs plus backup floppy. This is not really for
architectural design (i.e. Dynacadd or Autocad), but to make nifty
3D animations for fun.

****GAMES****

Games marked with a * are, in my personal opinion, really killer games. No
ST game collection should be without them.

* Dungeon Master, one of the best 1st person graphic adventure games ever. An
absolute classic for the ST. Will include a disk of maps for all the
levels, and a nice spell chart. No ST owner should be missing this
game! No box.

* Chaos Strikes Back, sequel to Dungeon Master, another classic. No Box.

* Populous II, extremely cool god-game, one of the best ST games ever
produced IMHO. STE enhanced.

* Time Bandit, one of first ST games ever, Michtron. This is yet another
classic that no ST should be without.

* Operation Thunderbolt, sequel to the arcade game with the plastic Uzi
submachine gun mounted on it. Uses mouse for control, excellent
"blast everything" game. Great explosion and gunshot samples.

* Warhead, excellent space flight/combat adventure game, exceptional 3D filled
vector graphics and sound.

* Magic Pockets, platform game by the Bitmap Brothers.

* Escape from the Planet of the Robot Monsters, cool two player simultaneous
game.

* Vroom and Vroom 2, my favorite ST driving game, uses mouse for all controls,
nice filled vector graphics, very very fast.

* Speedball 2, bionic-enhanced brutal futuristic football, excellent two player
simultaneous game.

* Thunderhawk, one of the best combat flight simulators for the ST, pilot a
futuristic gunship all over the world. Filled 3D vector graphics,
excellent flight engine.

* Elite, starfaring free-for-all adventure game, a classic for the ST.

* Robocop 3, awesome ST arcade game, includes a combat driving game, 3D third-
person fighting game (virtua-fighter style, though not as pretty),
and a Doom-style 1st-person shoot'em up phase (no texture mapping,

bummer). Great game. STe enhanced.

* Menace, Psygnosis, side-scrolling "blast everything" game, very fast, very good. This is the precursor to Blood Money.

* Hard Drivin 2, 3D filled vector driving game, stunt and racing tracks, can play via serial link with ST, Amiga, or IBM PC versions of the same game.

* Armourgeddon, Psygnosis, excellent combo-game, battle a variety of enemy craft in a huge virtual world while piloting hovercraft, tanks, jets, gunships, or bombers. Cool combination of arcade action and strategy. Two player cooperative play via serial link, really cool that way.

* Wanderer 3D, super-cheesy game with one overwhelming redeeming feature: 3D glasses are included. Pretty nifty, though you will go blind if you play too much :-).

* Super Hang-on, one of the best motorcycle racing games for the ST.

* Prince of Persia, platform game, but with much finer control of the computer player than most such games. Cool swordfighting phases coupled with challenging level-completions.

* Gold of the Aztecs, platform game with huge sprites, great graphics and sound.

* North and South, strategy wargame with lots of tongue-in-cheek humor, based on the popular French comic. Very well done, and can be configured to play itself. Really shows off an ST.

* Flight of the Intruder, Spectrum Holobyte, full-blown Vietnam flight simulator using an improved version of the Falcon flight engine, pilot A6 Intruder or F4 Phantom jets, serial-linkable two player (awesome head-to-head fighting is possible with two machines).

* Hostage Rescue Mission, control the actions of a team of elite counter-terrorist troops. Great blend of strategy and arcade action.

Driller, 3D filled vector first person arcade adventure, huge game space, similar to Descent on the PC (no texture mapping, of course).

* Stunt Car Racer, One of the best car racing games for the ST. Two player null-modem game is excellent. Original disk, xeroxed docs (I lost my original docs).

Moon Patrol, Yes, the original arcade game. Side-scrolling car game, jump over holes and shoot flying saucers. Conversion done by Atari, just like the original. Original disk, no docs or box (docs are not needed for this game).

Blacklamp, side-view platform game. Collect all the lamps to fight the dragon. Excellent graphics and gameplay.

Barbarian II, This is the sequel to Deathsword, the one or two player sword-fighting game. It is not the Psygnosis adventure game. This is a blood and guts action fighting game. Excellent.

Double Dragon, one of the first beat'em-ups for the ST. Dual player mode is cool. Multilevel side-view platform fighting game. Good. Original disk, no docs/box (unneeded for the game).

Sega Master Mix, this consists of five separate games: Super Wonder Boy (cute isometric arcade game), Turbo Outrun (Ferrari driving game), Thunderblade (combat helicopter game), Dynamic Dux (isometric arcade game, punch bad guys, cute, fun two-player simultaneous), and Crackdown (isometric view "go kill all the bad drug dealers"). All of these are arcade conversions, and all are of good quality.

Awesome, Psygnosis, Several different types of action game rolled into one. Excellent shoot-em up game, graphics, sound, and gameplay all first rate. This one really shows off the machine.

* Wrath of the Demon, side-view scrolling action/adventure, excellent graphics, sound, and gameplay. Four disks (!), extremely challenging, STE enhanced. This is another one that really maxes out the ST/STE hardware.

* F-19 Stealth Fighter, Microprose flight sim, lots of maps, manuals, keyboard templates, etc. Excellent simulation, allows one to fly either the F117 or the F19 (hypothetical plane based on early artist's conceptions of the stealth project).

Swiv, overhead view jeep/helicopter shoot'em-up. Simultaneous two player mode, STE enhanced graphics and sound (will work on ST as well).

* Jupiter's Masterdrive, Ubi Soft, excellent excellent overhead-view driving game with guns. Drive on the moons of Jupiter. Extremely cool simultaneous split-screen two-player mode.

* The Chaos Engine, Bitmap Brothers, STE enhanced overhead-view one or two player simultaneous game, excellent graphics and gameplay. The Bitmap Bros. don't make a crappy game. This one is great. For MegaSTE owners, I can provide a version of the game that works on this machine.

* Alien Syndrome, overhead view scrolling shoot'em up, lots of fun for two simultaneous players. Plenty of fast and furious shooting, lots of weapons, little droids that follow you around and help you out, big ugly aliens, etc. Great game.

Captain Fizz Meets the Blaster-Trons, Psygnosis, sort of like a Gauntlet II in space, best with two simultaneous players (screen is split to give each player their own view). Overhead view, destruction galore.

* Baal, Psygnosis, Excellent platform/adventure game (mostly arcade action). Future setting, sideways scrolling, large sprites, good guns. This is a pretty hard game, but lots of fun.

Sidearms, Capcom, scrolling sideview shoot'em up, mouse controlled, lots of weapons and powerups. Great "mindless destruction" game.

Enduro Racer and Crazy Cars, combo pack, no docs, Enduro Racer is a cross country motorcycle racing game, Crazy Cars is a racing game. Both are OK, though quite old.

Super Cycle, Epyx, no docs, oval track motorcycle racing.

Eliminator, strange driving/shoot'em up game, lots of different weapons and bad guys.

Frostbyte, Starsoft, side-view platform game, I would recommend it for a small child (in terms of its difficulty). A bit boring for us big children, IMHO.

President Elect 1988 edition, SSI, presidential election simulation, graphics are quite lame (mostly text, in fact), but I suppose a political process fan might like it. It does not appear to be particularly tied to the 1988 elections, and has data for US elections all the way back to 1960. Can apparently be used to predict elections as well.

****ST Action Magazines (with coverdisks)****

Issues available: 26, 43, 50, 51, 53, 54, 55, 56, 57, all include coverdisks.

These mags are great for game fans. The reviews help one avoid poor games and select good ones, plus there are cheats for the games, how-to-play guides, and useful non-game related articles (hardware reviews, expansions, etc.). Also, they all have a "best ST games to date" list in them, which is a great way to select the "best of the best" when game shopping (for example, from discount houses who only list the names of the products, with no descriptions). Finally, the cover disks that come with the mags provide demos of games (so you can try before you buy), plus full PD/Shareware games and other software. Most come with two disks.

Also available: three ST Action binders, each will hold about 12-14 issues without any damage or modification (wire-in-the-middle style) and make it convenient to leaf through the mags. Sold/traded only as a group. These are well made, nice looking binders with the ST Action logo on them. Will hold any of the large format UK magazines (A4 size, I think).

--
****
* Mickey Boyd * Office Phone: (904)644-7167 *
* Systems Administrator * Digital Pager: (904)657-6425 *
* Florida State University * FAX: (904)644-4053 *
* Mathematics Department * http://www.math.fsu.edu/~boyd *
****

871. HTML --> ASCII

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: tkk@uclink2.berkeley.edu
Message-ID: <4dedhl$ih0@agate.berkeley.edu>
Source record: 152809

I think I saw a program which will do such a conversion, but I can't
remember where it was. Anyone know? i.e. convert a HTML document into ASCII.

872. Atari ST and Winsock

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: mcurrent@carleton.edu
Message-ID: <v01510101ad204f0b8e9f@[137.22.11.55]>
Source record: 152810

Date: Tue, 09 Jan 1996 17:47:22 -0800
From: Jim Hamman <jhamman@csus.edu>
Subject: Atari ST and Winsock
To: mcurrent@carleton.edu
X-Url: http://zippy.sonoma.edu/~kendrick/nbs/new_and_emu.html

Hi Michael, A friend is having trouble connecting to our PPP services at the university. Do you know of any dial-up winsock she can use to connect? Please advise. Thanx, Jim (jhamman@csus.edu)

I'm using an Atari ST with CAB and STiK for browsing the web, dialing in at 19,200 bps.. The browser works with other BBS's that support SLIP, I have even tried logging on with my friends computer via SLIP and it would not work, PPP works great but as of right know STiK which is like Trumpet and CAB that's like Netscape only support SLIP.. Any help would be appreciated..

873. Re: How to transfer (big) files between ST and PC?

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: jason@whatnext.demon.co.uk
Message-ID: <821823039.24825@whatnext.demon.co.uk>
Source record: 152811

Paul@pwomar.demon.co.uk (Paul Womar) wrote:

[] Yep the aptly named Splitter 2 should do the job it can split and
[] join on both the PC and ST side

I've never got this to work, either the version released on a magazine
or via the 2 different friends who tried to compile the distributed PC
source.. works great splitting files across multiple disks on an Atari
but not between an Atari and a PC.

Anybody got any idea what I could be doing wrong?

What Next! Media Services: Design, artwork, typesetting & printing.
e-mail: jason@whatnext.demon.co.uk
Telephone: 0171 289 1364 (Outside U.K. +44 171 289 1364)
IRC (Nickname & Channel): Aces or _Aces, or something similar!

874. how to turn off screen&HD on a stacy?

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: eglis@ubaclu.unibas.ch
Message-ID: <1996Jan15.084752.45893@yogi.urz.unibas.ch>
Source record: 152812

Hello,

How can I turn off screen&HD on my stacy by software?

Has the stacy TOS some new functions? If so, how can I check the availability of these?

If you know how to do it, please send me some hints or assembler/pascal or modula-2 source!

thanx,

Simi

875. Re: How to transfer (big) files between ST and PC?

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: jason@whatnext.demon.co.uk
Message-ID: <821823036.24825@whatnext.demon.co.uk>
Source record: 152813

dave <dave@mbha.demon.co.uk> wrote:

[] >
[] > You need Ghostlink. Hook the null cable between the two.
[] > There are two programs with Ghostlink. STMaster and pcslave
[] > (sounds about right). Start pcslave from dos and configure
[] > the speed and port. Start StMaster from your Atari, configure
[] > the port, speed and drive letter and install. Do an install
[] > devices from the desk top and the drive letter you assigned will
[] > apear. Click it on and you will see all the drives available on
[] > the pc. Drag and Drop as usual.

[] I tried ghostlink and had problems.

Me too... I did get it running as described above, but, had to run
PCSLAVE.EXE from DOS. It won't even work from the MSDOS prompt in
$windows and I had to exit $windows completely to get it to work.

[] You could try UUEncoding into bite-size lumps (or just split a big
[] UUE file with a text editor), transfer on floppy, reassemble on the
[] other machine and then UUDecode. Works for me.

There is also a PC version of the shareware ESS-Code, (which seems
more recent than the atari version - 6.4) that should enable you to
split and join files, between the PC and Atari. The shareware version
also allows you to split binaries/zips without having to uuencode them
first, however the unregistered version does split binaries into lots
and lots of very small files.

jason.

What Next! Media Services: Design, artwork, typesetting & printing.
e-mail: jason@whatnext.demon.co.uk
Telephone: 0171 289 1364 (Outside U.K. +44 171 289 1364)
IRC (Nickname & Channel): Aces or _Aces, or something similar!

876. WTB - stock market software

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: Roger Erickson <rge@joni2.nimh.nih.gov>
Message-ID: <Pine.LNX.3.91.960114210956.6770A-100000@snowcrash>
Source record: 152814

Does anyone have an Atari prog/package for tracking the stock market?

877. Re: Notator/creator mailing list? (was Re: Notator SL)

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: Kimio Moro <pmu27611@mbox.kyoto-inet.or.jp>
Message-ID: <4decm2$sop@synboon.picky.or.jp>
Source record: 152815

hallvart@sn.no (Hallvard Tangeraas) wrote:

>I'm interested in joining such a list. Anyone know how to start
>something like this? Anyone else interested in a Notator/Creator
>mailing list, or is it just me?

I'm interested too. I've heard that EMAGIC abandon NOTATOR SL.
But I'm still using it by profession.

Moro from Japan.

878. WTB(USA):Wanted - Atari stuff

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: boyd@gauss.math.fsu.edu
Message-ID: <4dcotj$qgg@news.fsu.edu>
Source record: 152816

PLEASE MAKE ALL REPLIES VIA EMAIL

I'm looking for some Atari items. They are:

1. 1040STE computer, clean, TOS 1.62.
2. Jaguar systems, games, accessories.
3. Lynx systems, games, accessories.
4. T16 or ICD AdSpeed 8/16mHz switchable processor upgrades.
5. Multisync montior switchbox for Atari computers.

Please email me if you have any available. If there is interest in a trade,
I have a forsale posting out on comp.sys.atari.st (the subject line on that
post is "FS(USA):Cool stuff for sale or trade") that has a bunch of potential
trading stuff in it.

- Highlights from my forsale post -

Modem powerusers: 16mHz MegaSTE4 with modified serial port hardware available!
Moniterm 19" 1280x1024 monitor, with graphics card for ST!
Super cheap full-page scanner!
Two Syquest 44mb removable-platter hard drives, and 20 cartridges!
Custom hard drive subsystems, with or without a Syquest!
Excellent desktop publishing software!
Some of the best games ever written for the ST, including descriptions!

--
****
* Mickey Boyd * Office Phone: (904)644-7167 *
* Systems Administrator * Digital Pager: (904)657-6425 *
* Florida State University * FAX: (904)644-4053 *
* Mathematics Department * http://www.math.fsu.edu/~boyd *
****

879. Atari ST Games For Sale (cheap)

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: glens@natinst.com
Message-ID: <4ddiq5$6ut@falcon.natinst.com>
Source record: 152817
Cross-posted to: rec.games.video.marketplace,comp.sys.atari.st

I have the following Atari ST games for sale. They all include the original box, docs, and disk(s). Make offer. No reasonable offer refused.

Pipe Dream
Shadow of the Beast 2
Oh No! More Lemmings
Zany Golf
Vegas Gambler
Joust
Panza Kick Boxing
Viz
Ghouls N Ghosts
Rampage

880. [WANTED] Atari System

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: "TOMMY K. HWANG" <thwang@home.mysolution.com>
Message-ID: <30FA9F16.3992@home.mysolution.com>
Source record: 152818

New Atari system costs too much for me, especially
for what I am going to do with it... I need to buy one.
It must be able to run STiK and related stuffs. Please
email offers. Thanks.

881. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: greeny@spirit.demon.co.uk
Message-ID: <821752716_OASIS_@spirit.demon.co.uk>
Source record: 152871

In article <4da8dq$3lj@frodo.smartlink.net>
The Nameless One <hopkins@smartlink.net> said:-

> So, my question is this... Is the FALCON worth buying? Give me pros
>and cons. Does it run all the old ST software or does most of it fail?

It depends on what software you run\like already. If like me you have been
a fiend collecting prgs (and updating them regularly) you will find most\all
things will run. All that runs on a TT or Mega STe seems to run just fine
as will the majority of stuff postSTe.(There is a roumour that the falcon
dislikes gfa and omicron basic writen programs but I've only noticed this
with TeddyTerm which some people find no problems with. CoNnect is a dream)

With some trepidation here is a short list of what I regularly use.
Connect v2.46
Straight Fax v2.2
Thats Write v3
Apex (the real reason to buy a falcon)
Oasis v1.35
Idealist v1.37 ?
ImmageCopy v3
Calamus SL
Kivi Qwk
Easy Draw v3 (some glitches here but hey its running under NVDI 3!)
Stik\www browser package v1.16(this is so sweet to see on a falc)

The following are shareware but commercial quality (as are most of the above!)
and to my knowledge still being developed\supported
Kandinsky (better than EasyDraw but i'm not conversant with it yet)
Family Tree (genealogy package)
Everest
Freedom (superb file selector)
Thing (replacement desktop)

The full list is endless (or seems so when typing at my speed!)
Anything newly written for the atari seems to be written for the falc and
made backward compatible as an afterthought so it maybe runns on an st.

> Also, will the Falcon take a SCSI or an IDE Hard Drive right out of the
>box or do I need an adaptor? Will it hook to a standard SVGA monitor or
>am I stuck with the Atari Special? And finally does it have an Ethernet
>Port on it like the TT machine used to?

PROs The Falcons Hard drive port is SCSI I\II and takes all those
standard bits in the mags, CDroms, ZipDrives.
Internally it utilizes standard 2.5inch IDEs

It uses standard S\VGA monitors for all day to day applications.
It can output to a tv with or without scart or RGB monitor
for HI-REZ HI-COLOUR(demos+some games)
Some mulit-syncs do the lot.

It has the same LANport as the TT (AFAIK)

There are built in compatibility modes accessed from the desktop
to downgrade the machine to run difficult (old) programmes.

CONS Drivers are required for some SCSI add ons ieCD ZIP Scanners etc
Extendos Pro seems to offer most (45UKpounds approx)

The Video port itself is NON standard and needs a small cheap gizmo
SVGA support is only fully available via extra hardware.(50 ukp
aprx) ie 800X600 256colours

Irritatingly, having fixed the STe to support standard simms
most falcons have regressed to "Atari" memory on a card (GROAN)

There is a Backwards utility (shareware) to use still more
difficult programs. It works well but I've never really needed it.

Hi-rez"truecolor" on RGB is flickervision(interlaced) and a drag.

Even these cons are hard to find (for a dedicated Atarian) and the wealth of
dedicated Falcon software (especially DSP enhanced stuff) is getting better all
the time.

It boils down to this,

Yes, a Pentium IS a gobsmackingly good machine if you need to bring stuff home
from the office and want to get at all those cdrom books and games from
PUTRS'R'US but it is still a high cost for a good machine.

Plus How much will the new software be to replace all your old faves?
Do you really want to support Bill Gates and his crappy programming
which saps the strength of the Pentiums power?

If you have a lot of software and like Ataris, with the 2nd hand prices of
falcons at the moment it's no contest.

> Thanks in advance. >

If you want to mail me your list of what you want to run on a Falcon I'll try
to comment on it.

I know i'm biased...but what the hell!

Cheers from the spirit demon and good luck.

--

---
greeny@spirit.demon.co.uk
---

882. Re: Pin layouts

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: greeny@spirit.demon.co.uk
Message-ID: <821758748_OASIS_@spirit.demon.co.uk>
Source record: 152872

In article <4dbcrh$t3q@usenetw1.news.prodigy.com>
HQBA73D@prodigy.com (Jason Hansen) said:-

>I lost my monitor manual, could someone please tell me the pin layout of
>a 9-pin atari SC1435 monitor?

```
_____________
5-\-* * * * *-/-1
9--\-* * * *-/--6
---------
```

1 ground
2 ground
3 Red
4 Green
5 Blue

6 Intensity
7 Composite Sync.
8 H Sync.
9 V sync.

Hope this is of some help
ATB. David Greenhough
--

---

greeny@spirit.demon.co.uk

---

883. BLOW-UP BOARD & CAF

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: michaelk@pacifier.com
Message-ID: <4dcq0f$ojb@news.pacifier.com>
Source record: 152873

Does anyone have this board and Cubase Audio? If so how is CAF
performance, etc....

BLOW-UP FX BOARD -- THE AMAZING THREE-IN-ONE FALCON EXPANDER!

Toad Computers is pleased to announce the availability of the
BlowUp Falcon FX Board. This dynamic expansion board for the Atari/C-Lab
Falcon 030 provides acceleration and expansion that's unparalleled by
previous boards. The board is just $249 and will begin shipping by the
end of December, 1995.

BLOWUP FX: FAST-RAM, ACCELERATOR, RESOLUTION-EXPANSION

--
---
pacifier.com - Vancouver's Public access Internet (206) 693-0325
telnet or dial the above and type "new" at the prompt to register

884. Fprolog and casio 8800

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: Niel <ee2dj@herts.ac.uk>
Message-ID: <Pine.SUN.3.91.960115170332.26463A-100000@altair.herts.ac.uk>
Source record: 152874

I want to know where i could find Fprolog on the net.
And also, if it is possible to link a casio 8800G or another
casio to the Falcon.

885. *** HE ALSO PLAYED AU

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9601150000725316@acpu.com>
Source record: 152875

rgivan@cix.compulink.co.uk ("Roland Givan") spake thusly:

Subject: Re:
"G> *** HE ALSO PLAYED AUDIO & VIDEO on his FALCON! *** VERDAD?

uk> , mdg@ukc.ac.uk said:

> For RAW power a Pentium 100mhz is about 4-10 times faster
> than a Falcon. With the DSP it can match a Pentium in some
> areas. However

"G> Amybody know how a 486DX4-100 compares?

Back in the dark ages before I started playing with computers, I had occasion to read up on the benchmarks attributed to XTs, ATs, 386s, and 486s (then new). And I noticed a strange thing. The Norton Benchmarks for these machines indicated that the only real differences throughout the range between the AT and the 486 was clock speed. I wonder why no one ever mentions this. About that time, the Norton benchmarks were being superseded by something different.

One of the few pc types (local guru) that I know claims that his DX66 is slightly *faster* than a DX100, or a Pentium. Is he just whistling in the wind? He seemed vaguely surprised by the results.

> A good example of the magnitude of difference in power between
> the two machines is the fact that a 100mhz pentium can emulate
> a 68030 at faster than TT speed. Even a 68000 emulator written
> in C (STonX) on a fast Pentium is about 20% faster than a
> Falcon.

"G> I noticed this with STonX-0.62(?) on my DX4-100. With the
"G> built in VDI it made a fair job of emulating a ST. With the
"G> X11 VDI - the speeds were in the TT/Falcon camp IIRC. Another
"G> thing I've noticed is just how slow Linux/68 on my TT is
"G> compared to Linux/pc on my PC. True its not s straight
"G> comparison - but the TT plain doesn't execute the same
"G> programs at anything like the rate the PC can do them.
"G> Roland. @CiX

Forgive me for stating the obvious, but: 1) comparing how a given computer emulates another simply tells you which one has a *lot* more hardware capability. 2) Comparing Linux/pc on a 486DX4/100 to Linux 68K on a TT (68030 at 32Mhz) simply tells you that the 486 has a lot more horsepower. Which we knew. (It ought to be at least 3 times faster, just on the clock speed. Is it?)

If this debate is about what silicon box has got more junctions in it running at higher temperatures, then the only argument is between Pentiums, PowerPCs, and upwards. If it is about ease of use and speed of real-world applications, we Atari users can stay in the game for a while - maybe a long while if the Eagle flies and 'our' programmers stay interested in the platform. If not, well....

"The Poor Deluded Soul" - tderrick@acpu.com

... Any simple idea will be worded in the most complicated way.
___ Mountain Reader II - #00000077

886. More Falcon questions

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: msh@den.mmc.com
Message-ID: <4deelu$ouc@tel.den.mmc.com>
Source record: 152876

Many thanks for the helpful replies I received from Bruno Lavigne, Keith Tomlin, and David Greenhough. The information they sent me gave me a basis for more questions:

1. Where is the 24-bit address limit imposed? (Bruno stated that ST-RAM has 24 bits of address, but TT-RAM has 32 bits.) Is it at the bus level? The MMU? From comments I've read here, I would guess that, even if TT-RAM has 32-bit addressing capability, there is some other limit inherent in the Falcon's HW that would prevent it from being able to address more than 16MB linearly? (I hope that's not true!)

2. Since the slower ST-RAM is shared with video/DMA and TT-RAM isn't, you could not run a Falcon with 100% TT-RAM, could you? (4MB ST-RAM/ 10MB TT-RAM seems an ugly hack to me. :^( )

3. BlowUpFX speeds up individual chips but not the bus(es), right? So only processing of in-cache data would be faster, but processing of out-of-cache data would still be limited by bus speed?

4. Is there any way to increase actual bus speeds on the Falcon (along with increases in processor clock speeds)?

5. Could someone please be so kind as to post/mail specs for the Afterburner 040? That sounds like *my* kind of HW upgrade!! :^)

6. I read with disappointment the recent articles about the TT and Falcon having LocalTalk (yecchh!) ports and not Ethernet ports. Is there any product that would give them true Ethernet capability?

Again, thanks in advance for your helpfulness!

--Michael

Michael Hill <>< Isaiah 9:6 | "I have to question/ A philosophy
Michael.Hill@den.mmc.com | What we envision/ Is what God will be [...]
Aerospace/Software Engineer | There's only one brand of truth
Lockheed Martin Astronautics | There's only one empty tomb!"
Alan Keyes for President '96! | -- G. Moore & Distance, "One Brand of Truth"
---In a marketplace (like the one of ideas), not everything has equal value!---
Did you ever notice that everybody in favor of abortion has already been born?!

887. Desparately need CAB/STIK help!

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: daymon@sierra.valleynet.com
Message-ID: <4delqj$asi@alpine.valleynet.com>
Source record: 152877

Hey! All you CAB/STiK users out there! I need help! Here's the problem:

Whenever I try to access a URL, it seems to not want to receive any data (i.e. "Receive data (0 bytes)" until CAB times out). I've checked, double-checked, triple-check, etc my default.cfg, dial.scr, and hosta files along with help from my internet provider. I've also tried every trick I've seen posted to this newsgroup and nothing seems to get it to work. I've tried old and new versions of CAB/STiK and it's the same story. IRC, Telnet, and Forcast also won't receive anything. Has anyone else experienced this? Does anyone have any suggestions? I've e-mailed every CAB/STiK related address I can find and no one has responded in well over a week. I'm currently paying more for a SLIP/PPP account (as opposed to a shell account) and I can't access it. HELP! My system is very basic (could this be a problem?): 1040ST, 1Mb, no HD, TOS 1.0, 144k modem. I'd *REALLY* appreciate any suggestions. Thanks!

Mike Freeman

888. Handy Atari tidbits for sale.

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DL7KBF.MzF@actrix.gen.nz>
Source record: 152878

Slight revision on the stuff I'm trying to get rid of so I can afford some bigger & better stuff :)

ICD-Link (The original). Plug most SCSI devices into your ST with nothing more than this cable. Any device you can disable parity on, will work, (the vast majority of hard-disks). Includes v6.5.5 of the ICD-Link software. $30

Happy-Copier/Discovery Cartridge. Will copy any disk, even the most heavily copy protected ones, so if your disk-drive eats them, it's no longer a problem, as you've got a backup! (The only disks it can't copy are the Space-Ace/Dragons Lair series although I have a theory that will fix this as well, but as I sold my copy of DL, it doesn't worry me anymore :) $25

Spectre-GCR. Includes Macintosh ROMs. v3.0 of the software. v6.0.5 of the Macintosh finder/system software (apparently the most stable version - it's all on the proper install disks as well!) The manuals, and various essential bits of PD/SW software such as Z-Term, Stuffit, Mac-Binary, drivers for "normal" (ST-compatible) printers. $90 (You won't find a deal like this elsewhere, I recommended 4meg of RAM and at least a 15Meg partition, but this thing emulates a Mac-Plus pretty much flawlessly!)

Migraph hand-scanner, as new. 400DPI scanning, plugs into the cartridge port. Includes v1.84 of touchup, as well as all the manuals. This is about the best hand-scanner you can get for the ST, includes scanner, power supply (USA), cartridge interface, touch-up and documentation. Does 100, 200, 300 & 400 DPI, has automatic dithering (3 levels) or "photo" mode. Adjustable sensitivity (light/dark). Works great. $95

Or, I'll send you the whole lot, for a mere $200 (Including shipping)! Shipping is negotiable on all items, but to get it quickly ain't cheap!

So:

ICD-Link $30
Happy Copier $25
Spectre-GCR $90
Migraph Scanner $95

Or the lot: $200 (A saving of over $40 'cos shipping is included :)

Or heck, I'll swap it all for a Jaguar and a couple of cart's! (Preferably one without any "quirks", and with suitably mindlessly violent games such as Doom, Wolf-3D, AvP, or Rayman, or heck, pretty much anything (I've played em all, so I know what's good :)

--
Murhpy's word is law! Be excellent to each-other! Segovia Stratocaster
Life ain't what it's worth. (E. Vedder) Honda GB-400
Steve_w@atlantis.actrix.gen.nz Johnsonville, Wellington, New Zealand

889. Re: PGP - is it legal ???

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: Guy Geens <ggeens@elis.rug.ac.be>
Message-ID: <Pine.HPP.3.90.960115084615.27476B-100000@idesbald.elis.rug.ac.be>
Source record: 152879

```
-----BEGIN PGP SIGNED MESSAGE-----

On Sat, 13 Jan 1996, Michael A. White wrote:

> Date: Sat, 13 Jan 1996 09:12:07 -0600
> From: Michael A. White <whitema@cig.mot.com>
> To: Guy.Geens@elis.rug.ac.be
> Newgroups: comp.sys.atari.st
> Subject: Re: PGP - is it legal ???
>
> Out of curiousity, what's the difference between 262 and 262i?
>
> Mike
>
262 uses the RSAREF library, which is patented in the USA, so you're not
allowed to use anything else over there.
262i (the international version) uses another implementation of the RSA
algoritms, written by Phil Zimmerman (before the legal problems with the
owners of RSAREF).
The two versions do the same thing, only the legal situation is different
for both.

Guy Geens <guy.geens@elis.rug.ac.be>: Ph.D. student at ELIS -- TFCG / IMEC
Atypical civil engineer -- And proud of it!
Home Page: http://www.elis.rug.ac.be/ELISgroups/tfcg/staff/gg.html
finger ggeens@elis.rug.ac.be for PGP public keys (or use keyserver)

-----BEGIN PGP SIGNATURE-----
Version: 2.6.2i

iQBVAwUBMPoHMXwHoCha5QR1AQEeOwH/eK1I2v03T3vrYJBSuxx62i/JpnQaNknB
IezSoezvBoxBRIJ89I/Ja+WUUtgZwzYs6tRF5dbkRN2shEIBrZD0JQ==
=B1S+
-----END PGP SIGNATURE-----
```

890. Re: Service and Hardware for A

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <821821662_OASIS_@swampdog.demon.co.uk>
Source record: 152880

In article <5408rcain@nest.demon.co.uk>
rcain@nest.demon.co.uk (Roger Cain) said:-

>On 13 Jan 96 phil4@phil4.demon.co.uk wrote:
>
> p> Does anyone know of any mouse patches, that completely re-write
>GEM
> p> and possibly provide mouse accn. as well ??? Using MACCEL 3
>or
> p> ordinary TOS/GEM routs slows the proccessor down by about 25%
>when
> p> the mouse is used (check out Speedo if you don't believe me). I
>saw
> p> a routine written in Assembler, include with the GFA spriteworks
>kit
> p> that replaced the mouse routines and used much less processor time.
>
> p> Does anyone know of a similar thing that can be stuck in the
>Auto
> p> Folder
>???
>
>I don't know whether it meets your stringent requirements, Phil, but I have
>been using Silkmouse (PD) v3.02 (I think) for quite some time now and have
>no reason to complain. It also has a no-nonsense screen
>saver.

I'm very sad to say, it doesn't work with MagiC (2.0) :-(

--

Guy Harrison

guy@swampdog.demon.co.uk

891. Re: Sheer Agony

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: nharlow@cix.compulink.co.uk
Message-ID: <DL8D17.G58@cix.compulink.co.uk>
Source record: 152881

SHEER AGONY

It's too late, you can't go back. You are going to die soon.....

This game is based on a system similar Alone in the Dark on the PC. very atmospheric even with it's somewhat suspect (but to be continuously updated English) Your a journalist and the family your are investigating all have a habit of dying from being poisoned. The solution is in Sheer Agony Manor.

Excellent graphic adventure

PUBLISHERS: LOGITRON

CONFIGURATION REQUIRED: Falcon 4Mb Ram RGB or VGA
Separate version for ST STE and TT

COST: £29 in UK and EEC

Nick
****
16/32 Systems TEL 01634 710788 *FOR SALE*
173 High Street FAX 01634 295895 INTERNET
Strood 30 Million
Kent ME2 4TW Careful Users
****

Nick
****
16/32 Systems TEL 01634 710788 *FOR SALE*
173 High Street FAX 01634 295895 INTERNET
Strood 30 Million
Kent ME2 4TW Careful Users
****

892. Re: Are there any US Atari ST Magazines still around?

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: fpierce@charm.net
Message-ID: <4ddqlq$34b@canton.charm.net>
Source record: 152882

dpj@delphi.com wrote:
: The Nameless One <hopkins@smartlink.net> writes:
:
: > I used to subscribe to ATARI EXPLORER but they shut down a couple years
: >ago. I would like to do some more serious work with the ST so can any of
: >you tell me if there are still any Atari ST mags being printed in the USA?
: >
:
: ST Informer is still publishing. Also, Current Notes is still publishing
: but under new management. I don't have addresses handy, but both are
: fairly active in the Atari newsgroups.
:
: Dana @ STReport International Online Magazine

ST Informer - 909 NW Starlite Place
Grants Pass, OR 97526
(503) 476-0071 Fax (503) 479-1825 Orders (800) 800-2563
stinformer@chatlink GEnie: ST-INFORMER CIS: 75300.2514
http://www.chatlink.com/~stinformer

Current Notes (Published in Canada now but a lot of the same
contributors) -
Current Notes attn: R. Boardman
559 Birchmound RD. #2
Scarborough, ON Canada M1K 1P8
(416) 261-5997
hcarson@io.org lianne@io.org

---
visit the Mid Atlantic Air Museum - http://www.avdigest.com/maam.maam.html
Fred Pierce ----- alternative computing with Atari Falcon -----
fpierce@charm.net pierce@cdhf2.gsfc.nasa.gov www.charm.net/~fpierce

893. Re: Oasis/NOS & Dynamic PPP

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: ccook@icis.on.ca
Message-ID: <790142768_OASIS_@icis.on.ca>
Source record: 152883

In article <4d7kgn$4it@Einstein.ebicom.net>
bjr@EbiCom.net (Brian Roland) said:-

>Help!
> Can NOS work with an internet provider that uses dynamic ip addresses?
>I.E. Everytime I dial in...my IP address is different.
> If you know how to make NOS grab the IP address at dialup...please
>tell me...
>
>Thanks
>Brian
>

Add the following line as your first ppp parameter statement in
STARTUP.NOS:

ppp sl0 ipcp local address 0.0.0.0

Then add this as the last line in your DIAL.TXT:

status up

--
Cliff Cook

ccook@icis.on.ca
c.cook7@genie.com
---

894. Re: mega ste

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DL8qou.DBD@freenet.carleton.ca>
Source record: 152884

Cyrus (cyrus@lagrange.amd.com) writes:
> I am the new proud owner of a MEGA STE. I think it has a 20MEG hard
> file. I don't know much else about it. I started it up last night for
> the first time. There's not much on the hard file. One thing I noticed
> was that the resolution on the sc1224 monitor resembled a CGA display.
> Can I get better resolution than this? [Probably not with that monitor;
for desktop publishing or higher-end MIDI applications, most users opt for
the SM124 or SM147.]
>
> The machine has no documentation with it - where can I get some docs?
> What can I do with this machine? [You can do almost anything that can
be done with any other computer of its age range. Significant factors are;
How much RAM? 1~4 Megs. Which TOS (operating system)? (2.05 was early
MSTe, 2.06 allows for high density floppy disk) What are your computing
interests? There is software (much of it shareware, public domain, or
older versions of commercial programs=inexpensive) which will do
whatever you want to do with your computer.]

--
Songshop Musical Productions: Imagine there's no countries,
Box 266, Shawville, Quebec : It isn't hard to do/Nothing to kill or die for,
J0X 2Y0 (819) 647-6022 : And no religions, too

895. HP 660C driver found!

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <7005_hsideras@mettav.demon.co.uk>
Source record: 152885

Hi Tommi, on 12 Jan 96 you wrote:

t> Organization: Abo Akademi University
t>
t> So, I finally found the driver for HP DeskJet 600..850 models =) !
t>
t> It's called "HP660C.ZIP, and was found from some ftp-site (maybe
t> ftp.uni-regensburg.de). It's French, and thus quite hard to understand.
t> Unfortunately, no documentation was included at all (strange!).
t>
t> This package contains a CPX-module, and a HP660C.SYS -file.

Good news Tommi.

I have a friend who has just bought the HP660 and he'd welcome this package.
Can you confirm the FTP site and full directory name and pathway?

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

896. Re: How to transfer (big) files between ST and PC?

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <7003_pbaker@mettav.demon.co.uk>
Source record: 152886

```
In a previous message Paul@pwomar.demon.co.uk wrote
>
> The program is called Ghostlink which does exactly this, however I
> believe it is
> shareware and un-registered it will only transfer one way agin this
> should be
> available from most atari ftp sites.

Ghostlink transfers both ways with no problems....

I just wish he had released the parallel port version

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

897. Re: Oasis/NOS & Dynamic PPP

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <821751918_OASIS_@swampdog.demon.co.uk>
Source record: 152887

In article <821675206_OASIS_@nbnet.nb.ca>
rob@nbnet.nb.ca (Rob Watson) said:-

> In article <821642456_OASIS_@swampdog.demon.co.uk>
> guy@swampdog.demon.co.uk (Guy Harrison) said:-
>
>> In article <4d7kgn$4it@Einstein.ebicom.net>
>> bjr@EbiCom.net (Brian Roland) said:-
>>
>>>Help!
>>> Can NOS work with an internet provider that uses dynamic ip
>>>addresses? I.E. Everytime I dial in...my IP address is different. If
>>>you know how to make NOS grab the IP address at dialup...please tell
>>>me...
>>
>
>Hi,
>
> It's definitely possible and works very well for me using a dynamic IP.
>
>You could either comment out the ip addr or I use "ip addr [0.0.0.0]"
>Once you login, get your assigned IP address, hereafter known as <IP>,
>and from the NET> prompt, reached by pressing <RETURN> issue two
>commands. at the NET> ifconfig sl0 ipaddress <IP> (press RETURN)
> NET> ip address <IP> (press RETURN)
>
>I have assigned these two commands,minus the IP address, to two function keys
>and just press these inserting the assigned IP address. I haven not,however,
>found a way to get NOS to automatically grab the IP ala STik and
>if anyone has I would love to hear from them.

I've had a play, and it does work. Also, just commenting out the "ip
addr" line in STARTUP.NOS also got results. Initially "ppp sl0"
revealed a zero IP address but after a few seconds it somehow got the
address. Could you let me know if this works reliably because my
provider has been having problems again this weekend so I can't be
sure.

Cheers

Guy

--

Guy Harrison

guy@swampdog.demon.co.uk

898. Re: Thing 1.0 - donde? And Magic 4?

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: Chris Ridd <C.Ridd@imc.exec.nhs.uk>
Message-ID: <30FA1C39.1189@imc.exec.nhs.uk>
Source record: 152888

Eric Hays wrote:
> BTW, NeoDesk4 also does all of this, and more. Now that Thing is
> commercial it has to start competing with the original alternative TOS
> desktop.

Ah, Neodesk... OK then Thing also has:
* working AV server routines (I am reliably informed that the
latest Neodesk AV stuff is broken)
* long filenames
* non-buggy window redraws
* icons that can be bigger than 32x32

:-)

--Chris

899. CAF 2.04 available

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: contacts@megabaud.fi
Message-ID: <4ddh9m$dco@news.mdata.fi>
Source record: 152889

If any CAF-user hasn't noticed yet:

CAF 2.04 is available in ftp.mcc.ac.uk. It comes as a ZIP-package,
which contains only the fixed program (.PRG). It fixes a bug in saving
the Grooves, and improves audio channel separation.

Best Regards,

----Pekka Saarinen

Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)

AtariFalcon030/16Mb/1.3GbSCSI/FPU/MAG17"Multisync/SMP-II/FDI(S-PDIF)/
CubaseAudioForFalcon(CAF)2.04/StudioModule/CueTrax/BartoliniBassMics/
P90/32Mb/2Gb/2MbS3VRAM/ZIP/4xCD/ http://www.megabaud.fi/~contacts /
LotsOfMidistuff/200YearOldBass/aBigFutonBed/Beer!!!/&LivesInHelsinki/
---

900. Almost free to good home...

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: Brian Grier Perpk <bjgrier@bnr.ca>
Message-ID: <4dddaf$14b@brtph500.bnr.ca>
Source record: 152890

First I live in Raleigh, North Carolina. And you will have to
pick this stuff up.

I have a 1040ST that is taking up space in the garage.
Basically if you can come and get it it is yours.
The system includes:

1040STfm
2.5 meg of memory
DSDD drive
ICD Adspeed-ST (16mHz Accellerator)
Hard drive case with:
ICD Host adapter/clock
Room for one 5.25"/3.5" half height drive
5.25" floppy (If you remove this you
can add a second HD)
External DSDD floppy.
Monochrome monitor
Color monitor (works sometimes)
Monitor Master (Original)
Multi-Sync monitor adapter from toad.
A rather large collection of computer
related stuff.

What do I want for this???

Either:
a) A couple Lynx games (Klax and Chip's Challenge would be nice)
b) A Bench type beer bottle capper.

email me if you are interested.

Brian
bjgrier@bnr.ca

901. Re: Sheer Agony

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4ddhti$mml@news.iesd.auc.dk>
Source record: 152891

In article <4d603b$18u@tor.abc.se>, m9174@abc.se (Carl Lofgren) writes:
>
> Does anyone know what the new game 'Sheer Agony' costs?
>
> Carl.Lofgren@abc.se
>
> ---
> * Kivi 1.41a *

Hi Carl,

SHEER AGONY costs 29 UKP, and about 295 DKr, which must be about 305 SKr.

You can propably get it from Indigo2 in Denmark, since Indigo2 has a deal
with 16/32 Systems in the UK who distributes SHEER AGONY.

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //

902. Re: Adventure Games!!!

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4ddi2q$mml@news.iesd.auc.dk>
Source record: 152892

In article <821489696_OASIS_@husbands.demon.co.uk>, Simon@husbands.demon.co.uk (Simon Husbands) writes:
> Anyone know of a good site for adventure games (preferably text based) for the
> ST?
>
> Thanks in advance!!
> _

NetHack maybe. Should be found in almost any Atari-ftp-site.

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //

903. Re: *** HE ALSO PLAYED AUDIO & VIDEO on his FALCON! *** VERDAD?

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4ddibf$mml@news.iesd.auc.dk>
Source record: 152893

In article <378@cypress.ukc.ac.uk>, mdg@ukc.ac.uk (M.D.Griffiths) writes:
> In article <DKw6DC.3s9@news.hawaii.edu> jperez@Hawaii.Edu (John Perez) writes:

> Well I've written a 24 track DSP digital audio routine which uses every ounce
> of the DSP 56001s power... my Pentium can do this with 50% cpu time left...
> for digitial recording the falcon has the advantage of running a single
> tasking OS - which means you can guarantee a continuous flow of sound.

Unless the Falcon runs MagiC 4.0 :-)

>
> Griff
> --

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //

904. Falcon for sale in US

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <96015.102234STIRRE31@MAINE.MAINE.EDU>
Source record: 152894

My Falcon is still for sale. Hopefully peoples' wallets have recouped
from Christmas :-). Below is what I have for my system. The price
is negotiable so please make an offer. If anyone gives me $650 +
shipping I will include a Lynx with over 20 games for free.

I am selling my Falcon030. I am waiting to sell it after December
22, though, as I would like to wait until after my current semester
here at school.
Here is the info on the machine:
4 megs of RAM, 85 meg hard drive, TOS version 4.04. Unmodified
except for the internal speakers being disconnected. The only problem
that I have had with this machine is that the microphone port
sometimes does not work. I do not know why.
Here is what comes with the machine:
Hardware/accessories:
Koss SA/35 cheap external speakers (they do sound nice, though)
Golden Image Mouse (very nice mouse)
Jaguar Joypad
2400 baud Hayes modem
Software:
All of Atari's preloaded software such as AtariWorks and SpeedoGDOS
NVDI 3.01
Pagestream 2.2
Fleet Street Publisher 2
Marcel (registered)
STeno 1.04
STalker 2 (not the latest version)
Typesetter Elite
ST Word
Personal Pascal
1st Basic
Griff's DSP MPEG player (registered)
ST Data
ST Calc
Speed of Light (registered)
GFA Basic
Solutions
Street Fighter II
Elite II
Civilization
Asteroidia (registered)
Square Off! (registered)
Triple Yahoo (registered)
Super Bomberman (registered)

Winglord (registered)
Star Wars
Star Raiders
Pirates!
Gunship
Roadblasters
Space Quest
Police Quest II
Hoyle's Book of Games
Midi Maze
Moebius
Dungeon Master
Test Drive
Guild of Thieves
Impossible Mission II
Flight Simulator II
ST Format cover disks (maybe 10-20)
There is probably some things that I have forgotten as well. All software listed is bought and not pirated. I have manuals for most everything and original disks for everything.
As this system comes with quite a bit of goodies, I was looking for around $800. Again, I have had troubles with the microphone port so I do not promise this will work. If interested, please drop me an e-mail.
-scott tirrell
-stirre31@maine.maine.edu

905. Re: Pin layouts

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: HQBA73D@prodigy.com
Message-ID: <4dchg4$248m@usenetw1.news.prodigy.com>
Source record: 152895

```
> _____________
> 5-\-* * * * *-/-1
> 9--\-* * * *-/--6
> ---------
>
> 1 ground
> 2 ground
> 3 Red
> 4 Green
> 5 Blue
>
> 6 Intensity
> 7 Composite Sync.
> 8 H Sync.
> 9 V sync.
>
> Hope this is of some help
> ATB. David Greenhough
```

Yeah, that helps a lot, thanks.

-
JASON HANSEN HQBA73D@prodigy.com

906. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4dd9lj$rs1@josie.abo.fi>
Source record: 152896

The Nameless One (hopkins@smartlink.net) wrote:
:
: I have an Atari 520 ST, vintage classic (512k ram, TOS 1.0 Rom, two
: single-sided drives, and a color monitor). I was thinking of upgrading
: the RAM and the TOS and a couple of other things. But after weighing it
: all out I think that just buying a new machine would be better.

I wouldn't think twice.

: So, my question is this... Is the FALCON worth buying? Give me pros
: and cons. Does it run all the old ST software or does most of it fail?

It seems to me, most Falcon-owners definitely LOVE their birds (I do ;-) - and those of us owning something else don't like Falcon that much. Who do you believe, that's the Question ;-) ?

I haven't regretting purchasing one for a second. Falcon needs some tuning before it can be fully recommended IMHO. Therefore, it's not a cheap solution compared to PCs and Macs. Fortunately, it _isn't_ a PC or a Mac, either =) !

Here's my "list of things required to make Falcon a *great* computer:
- NVDI 3.02 or 4 (absolutely necessary for all TOS computers, I think)
- A separate keyboard (unless you can live with the original..)
- FX Fast RAM card / Screen Enhancer / Speeder (after THIS, you don't really
even think about abandoning your bird ;-)

If you don't want to spend money on such things, make sure to get at least
NVDI 3/4. One thing I've noticed about F-030 is that it's a much more reliable computer to work with than any ST/STE/Mega I've ever worked with. It doesn't
"bomb" easily, and even if it does, you can mostly continue your work immediately. Something impossible for ST-models (bombs -> reset or cold boot, always!).

Also, though the specs might not be so impressive, it's pretty easy to create yourself a very pleasant working environment. I use 816x608 resolution in 256 colors, 67 hz non-interlaced. Perfect! And due to my Fast-RAM and NVDI, it really works FAST, too! Using image processors, or even Calamus goes swiftly.

The ST-compatibility is another thing. A program called "Backwards" (Shareware) allows one to use most ST-only programs without much trouble. Still, I've found the after using modern Atari software, you really don't even want to use older ST-software, if you can avoid it... There are _very_ few such ST-only programs you couldn't well replace with something newer.

The only thing you probably have to give up, is the ST-demo scene. But who cares, since you can enjoy the Falcon-demos with their superior graphics and sound ;-) !

: Also, will the Falcon take a SCSI or an IDE Hard Drive right out of the
: box or do I need an adaptor? Will it hook to a standard SVGA monitor or

: am I stuck with the Atari Special? And finally does it have an Ethernet
: Port on it like the TT machine used to?

Both drive types can be directly used. Sometimes an adaptor cable is needed, but that doesn't cost much. Falcon doesn't use many Atari-only connectors, like ST did: virtually all ports are PC- and/or Mac-compatible.

It does have a local-talk network connector, like TT does. However, you can't use VME cards at least directly.

: Thanks in advance.

You're welcome - to the family of happy & humble (??) Falcon-watchers =)

Tommi

907. Re: Monitor Probs

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DL8r6x.Dw0@freenet.carleton.ca>
Source record: 152897

Asim Ali (aali@festival.ed.ac.uk) writes:
> I just inherited an Atari 1040STf, so im pretty new to this Atari thang,
> my prob is that ive only got a black and white montior, now
> this is almost dead, makes weird buzzy-clicky noises every time i switch
> on....
> and i wuz just wonderin if anyone knows wether
> its poss. to hook it up to a t.v ?
> is it possible ?
> do i need a special lead or something ?

To connect an STf to the tv, you need an extra hardware attachment (I forget what it's called) The STfm comes with the tv modulator, giving one the option of playing animation files, etc on the tv (and recording them on VCR). It suffers from interference, though, and so does not make a very good monitor. Read this group for leads on who might have an SM124 (b/w) or SC1224 (CGA colour) for sale.

--
Songshop Musical Productions: Imagine there's no countries,
Box 266, Shawville, Quebec : It isn't hard to do/Nothing to kill or die for,
J0X 2Y0 (819) 647-6022 : And no religions, too

908. Various Atari bits for sale.

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DL8oKz.n3n@actrix.gen.nz>
Source record: 152898

Slight revision on the stuff I'm trying to get rid of so I can afford some bigger & better stuff :) (Forgot to ad the Vidi!)

ICD-Link (The original). Plug most SCSI devices into your ST with nothing more than this cable. Any device you can disable parity on, will work, (the vast majority of hard-disks). Includes v6.5.5 of the ICD-Link software. $30

Happy-Copier/Discovery Cartridge. Will copy any disk, even the most heavily copy protected ones, so if your disk-drive eats them, it's no longer a problem, as you've got a backup! (The only disks it can't copy are the Space-Ace/Dragons Lair series although I have a theory that will fix this as well, but as I sold my copy of DL, it doesn't worry me anymore :) $25

Spectre-GCR. Includes Macintosh ROMs. v3.0 of the software. v6.0.5 of the Macintosh finder/system software (apparently the most stable version - it's all on the proper install disks as well!) The manuals, and various essential bits of PD/SW software such as Z-Term, Stuffit, Mac-Binary, drivers for "normal" (ST-compatible) printers. $90 (You won't find a deal like this elsewhere, I recommended 4meg of RAM and at least a 15Meg partition, but this thing emulates a Mac-Plus pretty much flawlessly!)

Migraph hand-scanner, as new. 400DPI scanning, plugs into the cartridge port. Includes v1.84 of touchup, as well as all the manuals. This is about the best hand-scanner you can get for the ST, includes scanner, power supply (USA), cartridge interface, touch-up and documentation. Does 100, 200, 300 & 400 DPI, has automatic dithering (3 levels) or "photo" mode. Adjustable sensitivity (light/dark). Works great. $95

Vidi-ST/Vidi-Chrome. Full colour video digitizing on your ST. Supports the STe's extended palette, and with a little patience can get some brilliant results, and if you use Photochrome, you can get your pictures in several thousand colours! Includes Vidi-ST + Cartridge and the Vidi-Chrome colour upgrade software. Even comes with the RCA/RF cable. $20!

Or, I'll send you the whole lot, for a mere $200 (Including shipping)! Shipping is negotiable on all items, but to get it quickly ain't cheap!

So:

ICD-Link $30
Happy Copier $25
Spectre-GCR $90
Migraph Scanner $95
Vidi-ST/Chrome $20

Or the lot: $200 (A saving of over $60 'cos shipping is included :)

--
Murhpy's word is law! Be excellent to each-other! Segovia Stratocaster
Life ain't what it's worth. (E. Vedder) Honda GB-400
Steve_w@atlantis.actrix.gen.nz Johnsonville, Wellington, New Zealand

909. Vortex ATonce 386 MSTe card died. Help!

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: jws4p@fermi.clas.Virginia.EDU
Message-ID: <DL8r4o.IGz@murdoch.acc.Virginia.EDU>
Source record: 152899

I have a second-hand Vortex ATonce 386sx emulator board for my Mega STe. It is a board with an Intel 386sx, 387, some fast-ram and some other stuff, that plugs into the CPU socket on the MSTe motherboard, and then the original 68000 plugs into a new socket on the emulator board. Most people have never heard of this product, as it is only for the Mega STe and was, AFAIK, sold new only in England and Germany. Anyway, recently when using the emulator I have been having disk access problems which have been getting progressively worse. In IBM mode my computer will now crash with virtually any hard disk or floppy disk operation other than just reading directories or reading small files. Especially write operations. After it crashes, I have to completely reboot the machince before I can use the Vortex emulator again. There is always a "Post-Mortem Dump" RIP log at the crash, but this is complete Greek to me. Worst of all, the Vortex card, after a disk-related crash, will sometimes cause the Mega STe to randomly bomb in Atari mode, or occasionally even refuse to boot ("Your output device is not responding.") until the entire card is removed from the MSTe motherboard and then replaced. Anyway, if anybody out there has one of these rare emulators and knows what might be wrong with it, or where I could get it fixed, please let me know.

Thanks in advance,
John Stanmeyer

--

910. Re: Thing 1.0 - donde? An

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4dec92$2e2@tor.abc.se>
Source record: 152900

```
C> > BTW, NeoDesk4 also does all of this, and more. Now that Thing is
C> > commercial it has to start competing with the original alternative TOS
C> > desktop.
C>
C> Ah, Neodesk... OK then Thing also has:
C> * working AV server routines (I am reliably informed that the
C> latest Neodesk AV stuff is broken)
C> * long filenames
C> * non-buggy window redraws
C> * icons that can be bigger than 32x32

But Thing isn't commercial. It's shareware. _N.Thing_ is commercial.

Carl.Lofgren@abc.se

---
* Kivi 1.41a *
```

911. Re: Notator/creator mailing list? (was Re: Notator SL)

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_30f9c7a1_Claes.Holmerup@p5.dada.ct.se>
Source record: 152901

In a message of <13.01.96>, Hallvard Tangeraas (2:200/427.1) writes:
HT> I'm interested in joining such a list. Anyone know how to start
HT> something like this? Anyone else interested in a Notator/Creator
HT> mailing list, or is it just me?

This list is available already. I subscribe to the Cubase-users list and have gotten some good tips and helped some people out of their probems.
How to subscribe:

Send an e-mail to majordomo@mcc.ac.uk without a subject and with the text: subscribe cubase-userlist, or: subscribe logic-userlist, and your mail will start coming within a few days at the most. Normally there comes between 5 and 30 mails per day and there are often very interesting things to read about, as well as the possibility to ask questions.
In the cubase-user group, two of the programmers occasionally drop in and answer questions.

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * CD-ROM+UPS+OL400+Samsung17GLsi+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

912. Apple computer printer for salere

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: Jeffrey Li <jeffli@csulb.edu>
Message-ID: <Pine.NXT.3.91.960115162750.17098B-100000@gull.csulb.edu>
Source record: 152902
Cross-posted to: panix.chat,misc.forsale.computers.printers,misc.forsale.computers.mac-specific.misc,misc.forsale.computers.pc-specific.misc,nj.forsale,ny.forsale,comp.sys.atari.st

```
apple computer printer for sale. For more info contact jeffli@csulb.edu
```

913. Re: HP 660C driver found!

Newsgroup: comp.sys.atari.st
Date: 1996-01-15 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4deppg$e2a@josie.abo.fi>
Source record: 152903

Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
:
: I have a friend who has just bought the HP660 and he'd welcome this package.
: Can you confirm the FTP site and full directory name and pathway?

ftp.cnam.fr/pub/Atari/Graphics/hp660c.zip

I hope that is correct =) !

Greetings,
Tommi

914. Footy

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: David Mitchell <dmitchel>
Message-ID: <4dh63d$46d@dux.dundee.ac.uk>
Source record: 152654

```
Hello Atarians,

Can anyone recommend a football management
game for the STE?? Preferably from the Net :)
I remember the first version of it on the Dragon 32
and it was good fun.
Take care,
Davy

--
*----------------------------------------*
The Urban Fox ???? Who's that..........
*----------------------------------------*
```

915. Re: My MiNT Setup

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4dh2k4$he5@lyra.csx.cam.ac.uk>
Source record: 152655

In article <gigxr01-1201960905150001@47.85.0.99>,
gigxr01@nt.com (Gerry O'Rourke) writes:

>> Honestly not sure. AFAIK the sector size is mostly to do with the size of
>> the partition. My largest Minix partition is only about 60Mbs - so I'm
>> probably using sectors less than 4K.
>>
>> I'd try reformating with a smaller sector size. If this is not possible
>> - then maybe you are going to have to split the partition into 2.
>>
>I have a 115 Mbyte Minix partition, which seems to work ok.
>AFAIK, the sector size on the drive (formatted by AHDI) is 4096 bytes.

v1 Minix partitions were limited to 64 Mb (apparently: that's the reason
given for developing the ext2 filesystem for linux)

916. Re: Questions about Falcon 030 Multimedia

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4dguba$he5@lyra.csx.cam.ac.uk>
Source record: 152656

>In a way I agree with you, but then again: a 486-33 running even modern word
>processors is a nightmare, not to mention DTP programs. At least, equipped
>with 4 MB of RAM. An ancient Mega-ST runs quite well both Papyrus WP, and
>even the hideously big Calamus SL. PC has the raw power - but without a
>decent operating system little is left.. =(

Yes, for applications such as word processors the user interface is a limitation, and putting Windows on it will make anything less than a Pentium feel a little sluggish compared to even an ST. But for processor/memory intensive tasks a modern PC is faster than a TT. And MPEG decompression certainly falls into that category.

917. Re: Mega STE / Hard Disk Problems

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <5594rcain@nest.demon.co.uk>
Source record: 152657

On 16 Jan 96 bbeck@lilfort.mlnet.com wrote:
b> If I check the FAT's when I boot from the hard disk they are all
b> corrupted, but if I reboot from a floppy and check them they are OK.
b> The driver on the hard disk seems to get corrupted fairly often too.
b> Sometimes it will show up
b> as IcDBOOT.SYS (with the small c) in the desktop directory window.
b>
b> My setup is a MegaSTE, 4 megs ram, TOS 2.05, AdSCSI ST host adapter,
b> 48 meg Seagate and 105 meg Quantum hard drives.

I guess your boot HD will be the Seagate? This 48Mb model must be very old now, perhaps it is just getting to the end of its life [sob].

b> I have reseated all the socketed chips in the computer and on the host
b> adapter,
b> and tried various other things in the last few days. Nothing has
b> helped and it seems to be getting worse and it's driving me nuts.
b> HELP!!

Have you re-installed the driver?

Why not re-configure so that you boot off the newer drive. You may have to swap the IDs round. If this improves things then move your least important stuff onto the Seagate and plan to replace it ASAP.

If this seems to be the problem and you get as far as backing up the Seagate you could try reformatting it. This sometimes rejuvenates aging drives by laying down some new tracks.

Roger
rcain@nest.demon.co.uk

--

918. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: dcohen@cix.compulink.co.uk
Message-ID: <DL9EzB.AJ7@cix.compulink.co.uk>
Source record: 152704

Is the Falcon worth buying?

NOT if it is the one recently stolen from me.

To be precise, I was selling it and a guy paid by a building society check (like a US cashier's check, I think) which turned out to be counterfeit.

So, if anyone in the UK is offered a Falcon, please check it out. The hard drive will contain (if he has not deleted the files) much PD and unregistered shareware, but also BlowUp (software version) and the registered version of Selectric, both of which should have my name recorded somewhere (this could be checked without alerting the seller). Serial number (checking this ould probably alert the seller that something was going on) is Y437022003940.

To return to the original question, I liked my Falcon, found it ran ll the serious software I wanted to use (I believe some of the programming languages don't work), but it's sufficiently different that many games won't work (though many do work using the program Backward).

I finally moved to a Mac with MagicMac. Pretty compatible, Macs are in general more likely to crash than Ataris. Much faster, I think. Definitely worth considring, bu I'm sure the decision could go either way.

Daniel Cohen
e-mail: D.E.Cohen@qmw.ac.uk or dcohen@cix.compulink.co.uk

919. Re: WinX under MultiTOS?

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <821835752.3909@grasper.demon.co.uk>
Source record: 152705

```
On 14 Jan 1996 21:47:08 -0500 ,Twas none other than azog who did state ....
> I could have sworn that I previously had WinX (2.2) running fine under
> MultiTOS. I just recently had a nasty hard drive crash, and had to
> reformat the drive, and I installed everything, but now I notice that
> WinX doesn't work under MTOS. I've played around with the AUTO sequence
> (WinX first, then WinX last, etc...), but no luck.

Nope not possible , WinX will not work with MultiTOS .

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk
-------------------------------------------
```

920. Re: Reset Vector (how to really do it)

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: Sim <py4sdh@bath.ac.uk>
Message-ID: <Pine.SOL.3.91.960116130603.29615A-100000@midge.bath.ac.uk>
Source record: 152706

Newsgroups: comp.sys.atari.st
References: <821565834_OASIS_@phil4.demon.co.uk> <4deaob$bf7@whitbeck.ncl.ac.uk>

In the referenced article, "Craig. Graham" <Craig.Graham@ncl.ac.uk> writes:

>> yada yada yada
>
>There are two important ones for a 68K reset:
>$0 - Reset Initial Stack Pointer
>$4 - Reset Initial Program Counter
>
>You will need to use Super() to run you routine that changes them in
>supervisor mode as accessing basepage vectors is a privellaged operation
>on the 68K
>
> yada yada yada

Sorry but you are wrong. Although the two addresses you give are correct, you've overlooked the fact that these reside in ROM not RAM. If these addresses were in RAM, when you turned on your machine these addresses would contain random info and thus be useless. In fact the Initial Stack Pointer on ST's is useless because it contains garbage (or possibly a serial code).

The only way to catch the reset vector is to use the System Reset Bailout Vector ($42a) together with resvalid ($426).

One futher note:

The System Bailout Vector is called before ANY hardware intialiazation. The only thing done before hand is to check for a diagnostics cartridge and set a stack. You will need to completey reset all the hardware (ie video chip, keyboard and the MFP). However all the memory will still be intact so when you've reset the hardware you can return control to your program. I'm not sure about the Memory Controller Byte though, it might be worth your time going through the reset vector with MonST to see what's happening.

See http://www.bath.ac.uk/~py4sdh/htmls/sysvars.html for futher info on system varibles.

____ ____ _ _ _ Simon Hammett - py4sdh@bath.ac.uk _ _ _ ____ ____
| Part time programmer and maintainer of the STAssembler Homepage |
| http://www.bath.ac.uk/~py4sdh/index.html |
---

921. CAD/conversions

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <821799187snz@mbha.demon.co.uk>
Source record: 152707

Here's one for the experts...

What is the best CAD system for the ST/TT? By best, I mean ability to handle large files with reasonable speed, preferably with DXF in/out capability.

Also, are there any conversion utilities which will convert between HPGL,GEM, DXF etc etc?

Any help would be greatly appreciated...
--
dave

%%%

922. More Falcon questions

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4dg6pq$pgv@tor.abc.se>
Source record: 152708

```
m> 3. BlowUpFX speeds up individual chips but not the bus(es), right? So
m> only processing of in-cache data would be faster, but processing of
m> out-of-cache data would still be limited by bus speed?

AFAIK, the bus is also accelerated.

Carl.Lofgren@abc.se

---
* Kivi 1.41a *
```

923. Re: Service and Hardware for A

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30fc152c361ab202@sn.no>
Source record: 152709

Roger Cain (rcain@nest.demon.co.uk) wrote:

>I don't know whether it meets your stringent requirements, Phil, but I have
>been using Silkmouse (PD) v3.02 (I think) for quite some time now and have
>no reason to complain. It also has a no-nonsense screen
>saver.

But as far as I remember the screen saver turns black instead of
inverting (so the screen can still be read) like Maccel 3 does.
I guess that's why I went back to Maccel 3, even though I have
Silkmouse which is much more advanced.

Hallvard
--
_/_/_/

924. Re: Thing 1.0 - donde? And Magic 4?

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DLAGMq.uM@actrix.gen.nz>
Source record: 152710

In article <30FA1C39.1189@imc.exec.nhs.uk>,
Chris Ridd <C.Ridd@imc.exec.nhs.uk> wrote:
> Eric Hays wrote:
> > BTW, NeoDesk4 also does all of this, and more. Now that Thing is
> > commercial it has to start competing with the original alternative TOS
> > desktop.
>
> Ah, Neodesk... OK then Thing also has:
> * working AV server routines (I am reliably informed that the
> latest Neodesk AV stuff is broken)

Wouldn't surprise me.

> * long filenames

Neodesk is a Desktop replacement, not a graphical unix shell.

> * non-buggy window redraws

That's was fixed in the latest upgrade.

> * icons that can be bigger than 32x32

Why? :) And at least Neodesk has a built-in editor that can be used
easilly, I've yet to work out the one Thing has (and it's somewhere
behind this application at the moment, as it loads in about a tenth of
the time Neodesk does due to that annoying de-comp routine Neodesk does.

Thing is a very nice product, and if the english v1.00 is any good, I'll
send 'em some money! (Which is saying something considering my
displeasure with all the other Shareware authors I've registered stuff
with, including Dave Munsie who has had ~$20 of mine for about 5 months
now...)

--
Murhpy's word is law! Be excellent to each-other! Segovia Stratocaster
Life ain't what it's worth. (E. Vedder) Honda GB-400
Steve_w@atlantis.actrix.gen.nz Johnsonville, Wellington, New Zealand

925. FS: Lattice C v5.6 - New.

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DLAGv5.13B@actrix.gen.nz>
Source record: 152711

Lattice C v5.6, very nearly (if not) the latest version of the best C
compiler/interpreter for the Atari. As new, not even registered yet, and
it can be yours for a mere $120 (includes postage anywhere on the globe).
It's the English version BTW, and is in original box with all the bits.

Was bought to be used on a Falcon, but he sold it and got a Powermac instead.

--
Murhpy's word is law! Be excellent to each-other! Segovia Stratocaster
Life ain't what it's worth. (E. Vedder) Honda GB-400
Steve_w@atlantis.actrix.gen.nz Johnsonville, Wellington, New Zealand

926. Has anyone seen my code/baby.

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: Mike Szewczyk <szewczyk@ais.net>
Message-ID: <30FBFD34.18CF@ais.net>
Source record: 152712

I am on the phone right now, speaking to a friend about our old Atari ST's. We were really fond of them but eventually gave up on them for the better supported IBM systems.

Before I made the switch I was writing a BBS Program called Matrix in GFA Basic 3.0. It was (not being modest) a pretty good program. Most of it was written but it was without any file transfer section. I released it as is and got quite a bit of mail from all over the U.S. from people who were using it and improving it.

I haven't heard a thing about it since, I'm wondering if it ever took off in any way? I figured that somebody would use the foundation and work from there, then probably re-name it. It was released in the Summer of 1989.

I would appreciate any leads you may have, old source code, whatever, even if someone is running a version of it someplace, I'd be extatic.

Thanks in advance,

Mike Szewczyk

927. TCP/IP fuer Atari-ST ?

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: thuerman@ibr.cs.tu-bs.de
Message-ID: <4dgem9$k2j@ra.ibr.cs.tu-bs.de>
Source record: 152713

Hi,

I'm looking for a software package that implement the TCP/IP stack
and the slip and/or ppp protocol using the serial port.

I have tried an older version of ka9q ported to the ST but that seems
to have problems with its keyboard input routine.

Regularly, the keyboard input hangs completely and I have to reboot
the machine.

What else does exist and where can I find it?

urs

928. Re: Linux & Afterburner040

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199601160014.a19577@do2.maus.de>
Source record: 152714

GI>> I have a falcon with an Afterburner and I'd like to install linux. But
GI>> bootstrap.ttp doesn't work. Firstly it believe my falcon to be a Medusa GI>> and secondly, it stops after writing "Booting Linux..."
GI>> Can anybody help me ?

GI>Try asking the same in comp.os.linux.m68k ,which is where all the
GI>atari linux
GI>folks hang out .

At the moment Linux doesn't work with the Afterburner but they are working on it.

Tschuess Frank

929. ISIS dieing

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <5575dbrewood@nest.demon.co.uk>
Source record: 152715

In a message of 16 Jan 96 slc.dennis.bishop@muskrat.com (90:100/106)
woffled to All :

sdb> That notice about the Atari network, sounded real nice, but it
sdb> looks like that it'll never reach Hawaii and the Atari Users over
sdb> here.

If we can, we will certainly do so. I'll forward a copy of this message to
Al Petersen the USA NeST Regional coordinator, and hopefully he will be
able to assist you.

Daron Brewood - NeST Coordinator - 90:90/0.0@nest.ftn

--
- Sylph, n. An immaterial but visible being that inhabited the air when the
air was an element and before it was fatally poluted by factory smoke, sewer
gas and similar prdoucts of civilization. [...] tDD, Bierce

--

930. Re: TCP/IP fuer Atari-ST ?

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <821904380_OASIS_@swampdog.demon.co.uk>
Source record: 152716

In article <4dgem9$k2j@ra.ibr.cs.tu-bs.de>
thuerman@ibr.cs.tu-bs.de (Urs Thuermann) said:-

>Hi,
>
>I'm looking for a software package that implement the TCP/IP stack
>and the slip and/or ppp protocol using the serial port.
>
>I have tried an older version of ka9q ported to the ST but that seems
>to have problems with its keyboard input routine.
>
>Regularly, the keyboard input hangs completely and I have to reboot
>the machine.

Look for NOS 0.42 in place of ka9q (ftp.demon.co.uk)

>What else does exist and where can I find it?

STiK does SLIP and is used by the web browser Cab (look for WWW116).
There are also telnet and orc clients available.

--

Guy Harrison

guy@swampdog.demon.co.uk

931. Lattice C

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <821890938_OASIS_@swampdog.demon.co.uk>
Source record: 152717

Is there anybody who can summerise the differences between Lattice C version 5, and Lattice C version 5.60?

Bug fixes, library code / extensions, that sort of thing. Basically, is V5 worth buying (at how much discount) over V5.6?

Will either compile NOS 0.42?

Thanks

--

Guy Harrison

guy@swampdog.demon.co.uk

932. Re: Long e-mail addresses w/Oasis

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <821892454_OASIS_@swampdog.demon.co.uk>
Source record: 152718

In article <821878306_OASIS_@ajrose.demon.co.uk>
andrew@ajrose.demon.co.uk (Andrew Rose) said:-

>While trying to test my workplace e-mail implementation I ran into a
>problem with OASIS - the e-mail address given at work is simply too long
>for OASIS to cope with.
>
>If you try to add it to Yellow Pages it gets cut off at the end.
>
>If you try to reply the same happens and the mail gets returned.
>
>Is this an insurmountable problem?

Not with 133E. I just dug out my resource editor and extended the
length of the email field to 60 characters. I then put in a 60
character dummy email. It got placed in the .TXT and .WRK files
correctly. The header in .TXT looked ok as well so it would probably
post off. You may have a potential crash waiting unless the following
conditions are met.

a) the field is not copied elsewhere internally.
b) it is copied elsewhere internally but the space is allocated
dynamically, which is possible as the field is TEDINFO.
c) it is copied elsewhere internally but this space has been defined
large enough to allow for this, typically because higher resolution
resources are allowed longer fields.

I have had some previous success at changing the default buttons to my
preferences but due to limitations in my resource editor, I ended up
having to re-enter a lot of fields. Amazingly it worked so I wasn't
too surprized to find this did also.

Only time will tell!

Btw, for a one off email, you could just change the .WRK file and the
header information in the .TXT file.

--

Guy Harrison

guy@swampdog.demon.co.uk

933. Re: Reset Vector (how to really do it)

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <821894094_OASIS_@swampdog.demon.co.uk>
Source record: 152719

In article <Pine.SOL.3.91.960116130603.29615A-100000@midge.bath.ac.uk>
Sim <py4sdh@bath.ac.uk> said:-

[snip]

>Sorry but you are wrong. Although the two addresses you give are correct,
>you've overlooked the fact that these reside in ROM not RAM. If these
>addresses were in RAM, when you turned on your machine these addresses
>would contain random info and thus be useless. In fact the Initial Stack
>Pointer on ST's is useless because it contains garbage (or possibly a
>serial code).

I understood from Motorola docs the preferred sequence was, having
performed a cold start, the system should switch out the ROM then use
the RAM. Has Atari been naughty again?

--

Guy Harrison

guy@swampdog.demon.co.uk

934. Re: INM-ATARI *** WHY BUY ATARI FALCON 030 *** Por Que?

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <30fbf0501a740ed1@xs4all.nl>
Source record: 152720

Martijn Dekker (mdekker@fwi.uva.nl) wrote:
>chainxor@control.auc.dk wrote:
>:mdekker@fwi.uva.nl (Martijn Dekker) writes:
>:> chainxor@control.auc.dk wrote:

[...]

>:> :> :But, an Atari Falcon is a very fair comparison to a 486-66 - I have both,
>:> :> :and guess which one I'm using...
>:> :>
>:> :> I dont believe you.
>:> :In fact, APEX does 25 frames morphing with about 30 points at about the same
>:> :speed than on a 486DX2-66 with the same two pictures and number of points.
>:> :
>:> :My FX-Falcon actually kicks the DX2's ass, when it comes to APEX.
>:> :

^^^
All this quoting of you all provides us with many nice noseless smilies ;)

[...]

>:> Also the video
>:> card, VLB or PCI etc, mainboard at 33Mhz, 25Mhz or 40Mhz? etc etc
>:> are important factors...
>:
>:But of course, that's why I also upgraded my Falcon with a FX-Card to get
>:dramatically faster RAM though-put (TT-FastRam). :-)
>
>I believe that you upgraded your falcon. A stock falcon is really a dog.

No,... really ?
A stock PC bought through any PC-discounter, just thrown together by some
nitwit, not hampered by any knowledge usually, that's what *I* call a dog.

Besides, you had better take a closer look at PC's; all Pentium systems
are, essentially, just hyper-turbocharged iNTEL 8088's. The internal
architecture is still completely the same. Now that's progress !

What follows is a fairly long story, but I think it is well worth reading :

Cubase on a 4 MB ST runs much more reliable and with *all* features,
including a Score-editor that can compete with the best of them.
It may be of interest that the world's leading(?) manufacturers of
MIDI-sequencers, Steinberg of Cubase, declared they believed that the
Atari 1040 ST has the *best* system-timing and internal design compared
to other computersystems, *bar none !* (not even the Mac is better !).

This only applies, of course, for their _specific_ applications, i.e. MIDI sequencing/recording/editing. And _no_, that was not said in the eighties. Ask any Recording-Studio in the world, they'll probably say the same. Many of my customers have eventually bought PC's for MIDI stuff and some of them have also made the mistake at that point of selling their Ataris. A significant amount of them have come to regret this fact later on...

On a Falcon, Cubase does allow you to record up to 16 tracks direct-to-disk with 16-bit, 48 KHz quality, additionally to the 64 MIDI-tracks. To get the same performance, but way less stable, on a PC you need a 90 MHz Pentium or better, 16 (strongly recommended: 32!) MB RAM, and a fancy Turtle-Beach soundcard costing $500+. About $3500 total, minimum. If you also require an SP-DIF interface, tough luck: they're twice as expensive as they are for the Falcon. No affordable PC Soundcard has *seperate* outputs per channel. The falcon has 8 seperate outputs for an additional $650 or so. And with a PC, chances are, after you've just played the solo of your life, a message in a neatly 3D-shaded light-blue-with-moire-effect Dialogbox on screen says something like:

```
###############################################################################
-------------------------------------------------------------------------------
Warning. Windows95 has run out of system recources. No more Applications
can be started. Please exit from the application you're currently using
and refrain from further use until Microsoft Support contacts you.
Please immediately send the Bugs.in.Application-Report.W95 from your
Windows95\System\Troubleshooting\Unrecoverable\Sorted-By-Gates\
directory to the supplier of this Program and demand a W95-compatible
version. Failure to do so within 48 hours automatically invalidates
your Windows95 licence. The CD could then selfdestruct upon first attempt
to reinstall. Press [alt]-[r-shift]-[control]-[tab]-[F5]-[scoll-lock]-[x]
to continue or else press [control]-[alt]-[l-shift]-[insert]-[numkp-enter]
while holding down right and middle mouse-buttons to reboot. All data will
be irrevocably lost. Please install the update Windows96/2-rel.7 to access
your harddisk again. ALERT ! New hardware not previously detected found.
Automatic Plug & Play activating... Wait... Searching hardware-database...
Windows95/6/44.1-rel.2.3 is now reasonably sure it may have determined it
found an Exabyte Travan 1,6 GB tapedrive... Reading TableOfContents at
00:00... Error ! Not a Valid Mediatype: "Full.Backup.1982-1995". Attempting
read-recovery... Recovery failed. Windows rejects this media. Initialising
before use is required. Starting format of Travan 1,6 GB backup tape.......
.......... Defective Reset button detected... Button status: depressed.
Automatic override activating... Warning: Eject-button has malfunction.
Deactivating all Hardware-Driven-Interrupts..................... WARNING !
WARNING ! Total power loss detected. Switching CPU clock back to 66 MHz...
Disabling Cache... Energy Saving Enabled... Switching to Emergency Backup...
Status of UPS:... OK. Charge currently at 94 %... 134 minutes time left.
-------------------------------------------------------------------------------
###############################################################################
```

So: an Atari can easily compete with a Pentium 90 in this respect.
For Video, things are looking brighter for the PC (as is the

case for all applications that require massive CPU-Power) The falcon can (barely) compete with that, although APEX did a superb job of pushing the Falc way beyond its limits. Nevertheless, PC's are truely bad, even when it comes to video. Let me quote the german C't here, one of the world's leading computermagazines: "A big problem nowadays lies in the 'Systemwasserkopf' of Windows's origin, especially in 'Video for Windows'. The manufacturers of affordable PC-Motion-Video cards are relying on this platform, but get into huge problems when simultaneous Video- and Audio-files have to be transfered. Amiga-owners amuse themselves over all the posts of their PC-colleagues, because this computer-system that over the years has become obsolete, provided a much better platform than Video for Windows does." [end quote](translated into english by me) [C't - Magazin fuer Computer Technik, December '95, page 166]

True, I was never an Amiga-adept myself... Still, it holds true that a system, very comparable to Ataris in processing-power, still kinda beats the shit out of Pentiums in this age. Ask any local small low-budget TV-station, they'll say the same thing: a 30 times less powerfull system still beats, (I just _have_ to say it again, it has a nice ring to it >:-> *the shit out of a PCI-Pentium* anyday.

And that holds true for more things. Calamus is way better than MS-Word or Pagemaker, Cranach Prevision can keep up with most Image-manipulation packages. Also, I can perfectly use one program to read both Mail and News offline very comfortably, whereas most PC-users use (Free-)Agent for News and Eudora for Mail. Hey, a PC is so great, was it too difficult to make just one program that does it all, huh ? On the other hand, talking about the Internet, PC-owners have Netscape, a program that is clearly leaps and bonds ahead of the WWW116-package. But, alas, the built-in newsreader of Netscape, Mozilla, has got to be classified as the biggest mistake *ever* any programmer could possibly have made. What use is it to build something in that is so buggy it posts every message at least four times ?
In an otherwise superb program, no less...

Let's talk about operating systems, then. Don't come harass me with stories about how bad GEM/TOS is, modern people use MagiC. I, in return, will not start whining about DOS. No, Windows is the real thing to have nowadays, so let's concentrate on that. Luckily I own Windows95 now, I believe I no longer have to rely on other people's rumours. First: it's Great. Fairly stable, and incredibly but true, it even (kinda) works with only 4 MB RAM. Believe it or not. Of course it's as slow as a melted videotape in that case, but it nevertheless works. Okay. Good. Only, I really dislike the user-interface, and then to hear that all my friends said it resembled Ataris desktop now _more than ever_. Blah. The whole world put the close-button of a window in the leftmost top, so what does M$ do? Exactly, they put it in the _right_, err...no, righthand ;) corner. Innovative, huh ? Or, alternatively, you can still close a window in the left corner but then you have to double-click. No problem, I can do that, I just don't _want_ to when it comes to dead-basic things like closing a simple $^&*@ window. Jeez.

What is worse is that you tend to get more and more files in the Windows directories without any apparent reason. DLLs, INIs and whatnot. And in true M$ fashion, now that they *have* long filenames those names are..... still totally incomprehensible. I mean, A program f*cks up during installation and adds/removes/replaces/moves/alters some of the systemfiles. I'd like to see anyone fix that fast enough for someone to afford it at the steep rates of $45 - $70 per hour PC repairmen usually charge. Myself included, that is correct ;-\

But now, over to the strong (ahem) point of W95 :
Plug and Play. Well I am trying, to this day, to get my SCSI card working, as well as my friend's scanner. Nope. No deal. Nothing. It *did* find my videocard, my RAM, my CPU (yes!) and my CD-Rom player, but I have no use for an OS that does only 65% of what it promised.
Plug and Auto-Eject, more like. Sure, it's only the first release. Let's wait awhile longer. Things will get better. And bigger. And slower.
Trouble is, if some guys in Germany can write an OS that's almost as good as Windows95 and a great deal more stable, and some guys in Canada can provide me with a truely great GUI I can run on top of it, why can't Microsoft, a company with 10.000 times as many resources, in all respects, not make a stable, optimized, better Operating System in, say, three months ? It beats me. For now, about the only thing M$ is good at is marketing.

The strong points of MagiC / Neodesk4 : It has, unlike W95, preemptive multitasking for *all* programs. It is *so* compatible only one (1) of my programs has to be started is single-mode. And I use hundreds of programs. That's what *I* call downwards compatible, yes sir.
(admittedly I had thrown out all programs that didn't support 1024*768 resolutions at an earlier stage already, so the above statement is somewhat easier for me to say than for probably many other Atari users, but...)
It runs incredibly stable on my upgraded ST with an 68000/28MHz in it, even though this processor is as suited for true multitasking as the 80286 was.
My OS, all put together, (so including NVDI, all patches, essential accessories & tools and the like) barely takes more than some 10 MB on my harddisk. That's what I call a compact, fully equipped, fully functional OS. Some people may already be amazed by this amount, but I'm counting fax-, network-, videocard-, harddisk-, acceleratorcard- software too, everything. Otherwise it wouldn't be very fair to compare it with Windows, right ?
My system bombs out on me (not my programs, that happens somewhat more often, but the kernel itself i.e. the whole system) about 5-6 times a month. (There is one exeption: when I have to _demonstrate_ something it hangs all the time but that's not fair, that's just Murphy's Law in action 8;-))
My guess is that 4 of those resets would be necessary anyhow due to keeping memory fragmentation low, but that's not very relevant right now.
It is used 10-14 hours a day and never powered down exept for modifications.
Not stable at all by any _real_ standards (like any Unix is) but okay for me.
I'd challenge any Dos/Windows3/Windows95 setup to come up with better results.

A thing strikes me as very arrogant and stupid is that the PC world keeps on forcing 'standards' upon us all. And Bad standards. Starting with, of course: The PC itself, obviously. And on we go: why must Netscape define an own 'standard' for WWW pages ? Why does Eudora use Binhex as default, when the

rest of the world already has a perfectly good standard, MIME ? Why does the world have (E)IDE when we had SCSI ? Why AVI, MPEG was alright. Why BMP, GIF and JPEG and TIFF were already good standards. Why different Fonttypes, what was wrong with PostScript, why can't I just drag an icon onto the Windows95 desktop but must make it a symbolic link instead ? Me thinks Neodesk had that one figured out in '89 already, putting icons onto desktops without further ado... What do we need Windows-printers for, it worked too before, didn't it ? Why connecting harddisks though the slow printerport, ever heard of SCSI ? In fact, Why did we get stuck with Dos in the first place when Unix was around for years...?

But 'new' standards aren't *that* bad. THIS is worse; total lack of- :
Why do some 7 different soundcards exist with very much more powerful DSPs in them than the MC56001, yet no-one can use them because they are not compatible to anthing but themselves (and the free demosoftware delivered with them) ? Whoever invented the AT-Bus-type CD-Roms with their generic adapters, one still less compatible than the next one ? Why does iNTEL make 'compatible' "Pentium-Overdrive" processors meant to replace the old 486 you use, yet you _still_ need a new motherboard for it, to use all its power ? Downward compatibility they dare to call that. Not keeping promises I call it.
All in all, What use is a system that's directly crippled by the unability to use all that power ? (Can you imagine a Lamborghini with a speedlimiter of 90 Km/h built-in ?)

Or can you imagine what nightmare it is for a computer-repairman like I am, to open up, say, 127 PC's in a timespan of a few months and not find even TWO motherboards that are the same ? With the same chips (that would enable me to actually try and *repair* it, instead of discarding it and fitting a brand-new one. Would be nice for the environment too.) or the same (more or less standardized) placement for jumpers, or the _exact_ same place for _screwholes_, ferchrissakes ! Jeeez, these are the nineties, we have committees and organisations for almost everything and real high-tech measuring-equipment able to actually _count_, one by one, the molecules in a lump of sugar, but we can't standardize *this* ? Come on, get real.

Well, sorry for this above story, I got a bit carried away I guess...:)

Anyways, there is a bright side to all this too. If Microsoft and all other manufacturers had had their stuff sorted out, Ataris would have been _real_ obsolete by now. The lack of standards is good for other smaller brands.
But it just keeps hitting me how perfectly accurate it seems to work:
New mediocre standards are being made where we already had good ones, and *no* standards are made where we really desperately could use them...
Almost as if someone _wants_ it to be this way... Bill ? Hellooo ?
Oh Well...

Maarten (c) 1996 maberg
--

The day my Atari goes, I go... (...out to buy me a BeBox running something like, for instance, NeXTstep for multiple PPC-620s. Or so.)

935. Re: cab/stik: a new repeatable bug??

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <821859410_OASIS_@swampdog.demon.co.uk>
Source record: 152721

In article <4dfauk$j98@madeline.INS.CWRU.Edu>
bdc2@po.CWRU.Edu (Boris D. Cahan) said:-

>From: bdc2@po.CWRU.Edu (Boris D. Cahan)
>Newsgroups: comp.sys.atari.st
>Subject: cab/stik: a new repeatable bug??
>Date: 16 Jan 1996 04:52:36 GMT
>Organization: Case Western Reserve University, Cleveland OH (USA)
>Lines: 22
>Message-ID: <4dfauk$j98@madeline.INS.CWRU.Edu>
>NNTP-Posting-Host: christopher.ins.cwru.edu
>
>
>I seem to have found a new, repeatable bug, at least for me.
>I call http://www.nbc.com, which comes up fine.
>I then click on "news" at the top, OR on daily news in the menu.
>It faithfully loads about 22000 bytes and CAB disappears,
>leaving me back at the desktop! I can reload cab, and it gives
>me almost anything else I want to retrieve. But try to get
>nbc news, and it crashes again. I have thought I have seen this
>before, (mostly while trying to access PENTHOUSE) but not been
>able to establish definitively where and when.
> I have a 1040stf with 4 Meg, and a 16MHz ADSpeed.
>I have been able to get the same page on my (excuse) PC
>at the lab, using netscape, so its really CAB/STIK's fault.
>Can anyone else reproduce this? A documentable repeatable bug
>often helps in identifying a problem.

[snip]

I can confirm there are some pages which definately fail consistently
at the same point (bus error and termination under MagiC 2.0). I will
make a note of them in future.

--

Guy Harrison

guy@swampdog.demon.co.uk

936. Re: How do I read an IBM disk on an Atari? (FAQ Post!)

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DLAH2x.1IF@actrix.gen.nz>
Source record: 152722

In article <jameswa-1601961558200001@dialup-a1-59.mel.netspace.net.au>,
James Wallis <jameswa@netspace.net.au> wrote:
> Well it's all there in the title......
>
> I want to swap Cubase files with a friend who has an Atari.
>
> I have a Mac that reads IBM disks straight from the desktop etc.
>
> Can it be done????
>
> jameswa@netspace.net.au

Don't use 1.44 meg disks for a start, read this: ;-)

The ST to PC disk-dilemma FAQ
(Or - "How do I read my Atari disks on my DOS machine?")

v0.9

By Steve Wells - steve_w@atlantis.actrix.gen.nz

This FAQ attempts to explain, how you can make the data on your Atari-ST (or compatible) diskettes, readable by a PC, or indeed, and machine that is capable of reading PC disks (More modern Mac's, Unix boxes etc.). I've tried to explain all problems involved, but this FAQ still has some holes in it, and some information may just be plain wrong. I'd appreciate any extra information, and constructive criticism and corrections are welcomed.

The simplest way to make a disk accessable by both the ST and the MS-DOS machine, is to format a 720Kb disk on the PC. This is done by taking a 720Kb disk, or a High-Density one and sticking tape over the HD-detect hole (which is the one without the sliding bit behind it), as many PC's refuse to format HD disks in 720Kb mode. Just use a disk you'd normally find on your ST, and you'll be fine (although, with PC's unfortunately becoming the "standard", 720Kb disks are getting harder to find, so, although this trick is considered by many to be a bit dodgy, due to some of the differences between the makeup of the DD and HD disks, it's becoming the only way. Most people don't have any problems using HD disks as DD ones, but some drives don't generate enough electrical-charge to work with the HD disks, which may prevent them from working properly with them. Judging from the relatively small number of complaints about this though, these drives are pretty rare, (probably only quite old ones)).

Put the disk into the PC.

Type

FORMAT A: /F:720

This will format the disk to 9-sectors per track, 80-tracks (00-79), and 2-sides. Giving you near enough 720Kb.

This disk will now be readable on both PC's and ST's.

Or, you can format a disk on the ST. If you have at least TOS 1.4 installed, (later model Mega-ST's, and any machine from an STE upwards), then the computer will format disks to be PC-readable. Machines before this use a slightly different method which most PC's don't understand.

Note: Maybe 1% of ST's out there still have single-sided drives, so if the ST you are going to be using does, then make sure you format disks single-sided. Do do this on the PC requires: FORMAT A: /S:1 /F:360 but as no-one in their right mind ever uses this - I'm not 100% sure of this command.

All you have to do for this, is put a blank disk in the drive, an select "Format Disk" from the "Desk" menu. Select "Double Sided" and "OK". Now wait. Not _all_ PC's will read disks formatted this way, the only way to find out if yours will is to try. Probably the simplest way is to track down "DC-Format" by Double Click software, which is available on most of the major Atari supporting FTP sites. The filename to look for should be DCFMT30.ARC. On atari.archive.umich.edu it's in atari/Utilities/Dc/ and on ftp.cnam.fr it's in pub/atari/Utilities/Dc/. It should be on most other archives in the utilities directory.

To format a PC disk with this program requires the settings to be:

Sides: 2 Format Type: Normal # of Tracks: 80
Sectors Per Track: 9

Most PC's won't read disks with "Skewed" or "Twisted" sector formats, so don't format them with this option unless you know your machine will read them - the PC's I've tried this with work _slower_ with this format anyway, other than the ~50% increase obtained by using it on the ST.

Format the disk with these options, then select "MS-DOS Bootsector", and write a DOS compatible bootsector to the disk.

This way almost never fails. But those PC's are fussy machines, so it's usually best to use the first method and just format the disk on the PC it's going to be read by.

---------- Converting the data

You hardly need to touch most of it. GIF's are viewable by pretty much any viewer on the PC (CShow) and ST (Speed of lite). MOD Files aren't - there's about 10 different "standard" for MOD files now, and only a couple of them are usable on the ST. Scream-Tracker files, MED files, most Octalyser files and others, just aren't supported on the ST. Although, there are programs for the Falcon-030 that will play many of

the new formats.

Text files are used by the same format. Just make sure you save your files out "As ASCII" or you'll have to work around conversion patterns. A well supported method is to save your files as .RTF (Richtext Format), which is loadable on most PC (Windows) word-processors, and a few on the ST. There are also convertors on the ST to change many PC formats into ones readble on the ST. Other platforms (Mac, Unix etc.) do use slightly different methods, so you may have to dig up a conversion utility to keep them happy - look for "Blinex" for the ST which will do this for you.)

So, in a nutshell, the simplest way to transfer data using 3.5-inch diskettes, is to format it on the PC, and from there anything on it can be read by either machine.

Notes:

o Some DD drives (very rare) will not generate sufficient electrical charge to work 100% with HD (1.44Meg+) disks. If you find using HD disks on your ST results in lots of disk errors, try cleaning the drive heads (cleaning disks can be obtained from virtually any computer store), and if still they cause trouble, you may want to try and locate some standard DD (720Kb) disks.

o There are some combinations of platforms and formats that will render text files incomprehensible. There are programs for all platforms that will deal with the vast majority of such problems. The best one I have seen for the ST is "Blinex" which will strip "illegal" characters from text files, and write them in their correct ST-compatible text formats. It will also write files in PC/Mac/Unix formats. It also has some other handy functions which make Blinex an invaluable tool if you do a lot of text-file manipulation. Blinex should be available at all good Atari supporting FTP sites in the Printing or Utility directories.

o Some early Atari machines, and extremely rare more recent ones, have problems with their disk-detect mechanism. This can result in the computer not realising that the disk has been changed. The problem with this and PC disks is that, most versions of MS-DOS write the same serial number to the disks, and the serial number is what TOS uses to see if the current disk is the same as the previously accessed one or not. If the serial numbers of 2 disks are the same, and the drive doesn't notice they've been changed, then TOS will often happily continue thinking that the new disk is the exact same disk as the first one. This can result in corrupted data, lost files, and ruined disks.

There are a couple of ways to fix this problem. The most obvious, but least practical, is to get a newer disk-drive without this problem. Another, is to find a program called "FMC" (Force Media Change), which forces TOS to do a complete re-read of all FAT and directory information when a new disk is inserted, this reduces, but not removes the problem.

Lastly, the best method, is to format disks to be PC compatible without actually writing a PC-specific boot sector to them. There are several programs that do this. M-Disk is one such program, and most decent formatters will also manage this task. This means simply that the bootsector will contain an original serial number, rather than one that translates to "3.3" (MS-DOS v3.3) or some such thing. There are also programs available that will randomly select, and write a new serial number to the disk. "V-Killer" (A Virus Killer) will enable you to change this, and there are many other programs that will also manage this.

These programs were all found in atari/Diskutils/ on atari.archive.umich.edu or one of its mirrors, or the easier to get into ftp.cnam.fr (pub/atari/Diskutils)

Useful programs:

SERIAL.ZOO Randomly allocates a serial number to the disk, DOS doesn't really care, but it saves your ST some confusion.
UNEEKIT.ZOO Similar to the above.
PCFORMAT.LZH As it says, a program specifically to format disks on your Atari that will be readable by a PC.

MS-DOS Programs:

ST2DOS10.ZIP Will modify some disks to make them readable on the PC.
ATARIDSK.ZIP Will let a PC read disks formatted using TOS 1.2.0

o Even with everything done correctly. Some PC's may still not read your disks. This will most likely be caused by one, or both of the machines having mis-aligned drive heads. An often effective solution is to simply clean the heads using a "cleaning disk" you should be able to get from most computer or stationary stores. If this still doesn't work, then you may have to get the heads on your disk-drive re-aligned. This is a routine that goes beyond the realms of the FAQ, and should really be consigned to someone who knows how to do it - if done incorrectly, it _can_ wreck your drive, or at least, worsen the compatibility. If done correctly, it can make disks more reliable, and often speed things up. At least try and clean your drive heads every couple of months, or more often if you use them a lot!

ADDENDUM: Some PC's will flat refuse to format a disk to 720K if it is a HD (1.44meg) disk. This can be solved just by sticking some tape over the HD hole on the disk so that the detection-pin in the drive thinks it's a 720K disk. (Some drives use light-sensors, so you may need insulation tape or something the light can't penetrate in this case.)

--
Murhpy's word is law! Be excellent to each-other! Segovia Stratocaster
Life ain't what it's worth. (E. Vedder) Honda GB-400
Steve_w@atlantis.actrix.gen.nz Johnsonville, Wellington, New Zealand

937. Re: AtariNet

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4dh268$he5@lyra.csx.cam.ac.uk>
Source record: 152723

> Well, the SAGE BBS (814-833-4073) has been in the FNET for years,
>but it's dwindled down to about 30 boards now. I expect I'll be moving
>to AtariNet soon, but I'm not looking forward to it. For me the number
>one priority in a BBS is reliability and FoReM has certainly provided
>that. I'm afraid that when I get into Binkley, JetMail, etc. that there
>are too many additional things to go wrong. FoReM has been so reliable
>for so long that I don't even know where my backups are kept!

It's been reliable for so long because once things are set up right they
don't tend to go wrong. FTN software won't either once it's set up right -
there's just so many variables it's very easy for things to go wrong when
setting it up.

938. Re: HP 660C driver found!

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: apb25@thor.cam.ac.uk
Message-ID: <4dh279$lqs@lyra.csx.cam.ac.uk>
Source record: 152724

Tommi Hietavuo TKKK (thietavu@news.abo.fi) wrote:
> This package contains a CPX-module, and a HP660C.SYS -file.

> It was a BIG surprise for me to find out that this program seems
> to co-operate with NVDI 3! Unbelievable, since most XXXXX.SYS
> -drivers only work with SpeedoGDOS 5, or 4. I still don't understand
> how and why, but this strange driver hooks itself into NVDI printing
> system, and can be configured by using its own CPX-module.

> This is a GREAT utility, I think... My only complaints are for the
> lack of documentation, lack of English language, and some problems
> with using other than the best 600x300 color print quality.

Thanks for finding it! I have converted virtually all of it (as best I
can) into English. This was achieved by using a disk-editor so for
instance Noir -> Blck. If anyone knows a way to edit it properly I would
be grateful.

Some bits of text don't seem to be in the program although they are in
the file, anyway here are some parts I am unsure of:
Taille de la page
Utilisation de l'encre
Papier couche (acute acent on the last e) - Plain paper?
Logiciel (next to A4... in the paper settings)
Trame img/vec - bitmap/vector graphics?
Aucune - in the above settings - next to "Demi ton .." which means half-tone

How did you get it to work with NVDI 3? I have 3.01 and although I can
install the driver as device 23 in the ASSIGN.SYS file, and access it
through the NVDI-printer configuration CPX, the printer name stays at
Epson... and none of the other settings work either. What version of
NVDI are you using, what is inyour ASSIGN.SYS.

NB: I installed it whilst running NVDI 2.51 (no GDOS). Could this be the
problem?

==
Adrian Bridgett (apb25@cam.ac.uk)

Windows - the world's first NON-operating system.
==

939. Re: HEWLETT PACKARD & ATARI..!!!

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4dh33c$he5@lyra.csx.cam.ac.uk>
Source record: 152725

>OR even when you just think about getting a new printer - call HP
>and ask them if software is available for your favorite machine to
>control their newest printers - or whether you need to turn to Epson
>or one of their other competitors for your printing needs. That's
>more likely to get noticed if enough of us do it.
>
>Or just write a letter right now telling them you have been a
>customer in the past (if you have that is) and that you will be
>buying a printer in the future but won't consider their printers
>if they don't support your preferred platform. (I'll work on my
>tonight - email me if you need address or sample.)

I can understand them not supplying software for every platform
available, there aren't enough users for it to be worthwhile. I do
object to them not including info in the manuals. They've never been
good, I mean one line per code was all you ever got. but at least it
was enough to get you started. Now you can't do anything without
paying for a technical manual.

I wouldn't buy anything that doesn't come with decent technical
documentation included.

940. Re: TeX

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4dh4pb$he5@lyra.csx.cam.ac.uk>
Source record: 152726

In article <4d5ie7$lvn@lyra.csx.cam.ac.uk>,
apb25@thor.cam.ac.uk (Adrian Bridgett) writes:
>Does anyone know of any good TeX/LaTeX distributions (LaTeX preferred) -
>there are quite alot at http://www.tex.ac.uk/tex-archive/systems/atari/
>but I havn't a clue as to which ones are good.

There's a PD system, I don't know how good it is.

Stefan Lindner and Christoph Strunk have both released shareware versions, which were complete kits with GEM shells. Lindner's had a much nicer shell and previewer, but doesn't work on the Falcon (at least, I couldn't get it to) and doesn't include a "big TeX" program needed for some LaTeX files.

A german magazine mentioned something called MultiTeX apparently also by Lindner, it appeared to be a really nice system with a GEM based previewer, but I'm not sure what the distribution conditions were and I've never seen it in a UK mag or found it on an ftp site.

941. Re: Service and Hardware for A

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <821782980snz@mbha.demon.co.uk>
Source record: 152727

In article <5408rcain@nest.demon.co.uk>
rcain@nest.demon.co.uk "Roger Cain" writes:

> On 13 Jan 96 phil4@phil4.demon.co.uk wrote:
>
> p> Does anyone know of any mouse patches, that completely re-write
> GEM
> p> and possibly provide mouse accn. as well ??? Using MACCEL 3
> or
> p> ordinary TOS/GEM routs slows the proccessor down by about 25%
> when
> p> the mouse is used (check out Speedo if you don't believe me). I
> saw
> p> a routine written in Assembler, include with the GFA spriteworks
> kit
> p> that replaced the mouse routines and used much less processor time.
>
> p> Does anyone know of a similar thing that can be stuck in the
> Auto
> p> Folder
> ???
>
> I don't know whether it meets your stringent requirements, Phil, but I have
> been using Silkmouse (PD) v3.02 (I think) for quite some time now and have
> no reason to complain. It also has a no-nonsense screen
> saver.
>
> Roger
> rcain@nest.demon.co.uk
>

Hi Phil,

Try CKBD1.3 (ftp.cnam.fr). Very good keyboard mapping (if you need it) and the
best mouse accelerator I have used. For me it is better than silkmouse, which
I found interfered with some programs and caused crashes on occasion.

If you want it, email me and I will send it for you.

--
dave

%%%

942. Re: PGP-what is it? (was Re: PGP - is it legal ?)

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <821783151snz@mbha.demon.co.uk>
Source record: 152728

In article <821738238_OASIS_@alshouse.demon.co.uk>
Alex@alshouse.demon.co.uk "Alexis Bennee" writes:

> >
> >I don't really know to much as I see no use for it, I couldn't care less if
> >someone wants to tap the drivel that I write to people. Basically you enter a
> >pass phrase into the program and out pops 2 keys (big strings of "rubbish"
> ASCII
> >text) one is your private key that you guard with your life, the other is your
> >public key which you send out to everyone who might want to send you something.> >They use your public key to encode stuff and you use your private one to decode> >it. Thats about it really, just download it from somewhere and look at the docs> >it's only a small program anyway.
>
> Anyone know any UK sites where I could get it?
> --
>
> Alex
>

If you cannot find it let me know and i will email the pgp files plus a very good shell. Otherwise, try Tavern BBS (can't remember the number). They are probably the best Atari BBS around.

--
dave

%%%

943. Re: Floppy FAT problem

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <821783699snz@mbha.demon.co.uk>
Source record: 152729

In article <199601141244.a61969@a2w.maus.de>
Ian_Taylor@a2w.maus.sub.org "Ian Taylor" writes:

> Hio!
>
> Anyone know how to fix floppies that have corrupted FAT tables?
>
> Well I assume that is the problem, when I open the flop I see the top level
> directories, but inside each one are several subdirectories and files with
> highly corrupted names (mostly graphic chars) and sizes. Trying to open one
> of these gives a read error :(
>
> Ian_Taylor@a2w.maus.de
>

You could try diamond edge (dade) or discus (the best) and rename the garbage
entries to sensible ones, but whenever I have had that sort of corruption it
has been a 'reformat and start again' problem. Good luck...

--
dave

%%%

944. Re: How do I read an IBM disk on an Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <821783934snz@mbha.demon.co.uk>
Source record: 152730

In article <jameswa-1601961558200001@dialup-a1-59.mel.netspace.net.au>
jameswa@netspace.net.au "James Wallis" writes:

> Well it's all there in the title......
>
> I want to swap Cubase files with a friend who has an Atari.
>
> I have a Mac that reads IBM disks straight from the desktop etc.
>
> Can it be done????
>
> jameswa@netspace.net.au
>

It should read it. IIRC from TOS 1.4 the disks are DOS compatible. Hope this
helps.

--
dave

%%%

945. Re: How to transfer (big) files between ST and PC?

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <821784099snz@mbha.demon.co.uk>
Source record: 152731

In article <DL9LFu.74B@ridgecrest.ca.us>
mgrove@owens.ridgecrest.ca.us "Michael Grove" writes:

> Harri.Meriruoko@pp.netppl.fi (Harri Meriruoko) wrote:
> >Hi all!
> >
> >I have some big Atari ST files in PC harddisk (over 800k). I can
> >format big disks with ST disk tool programs but MS-DOS is not able to
> >write to these disks. Any suggestions how to get MS-DOS to write these
> >non-MSDOS compatible disks? Is there a program for MS-DOS which does
> >the job or do I have to split the file in two smaller pieces and then
> >join them with my ST? I can easily split them with my PC but how do I
> >join them with my ST? Can you recommend any freeware/shareware program
> >which does the job?
> >
> >I have also a null-modem cable and I wonder if I can transfer files
> >between ST and PC without using a terminal program? Is there a driver
> >that enables the ST to use the RS-port as a "virtual floppy drive"
> >like Interlink does on MS-DOS? Of course the PC would also need a
> >program for that but does anybody know if there is such a program (for
> >example, Interlink for ST). Please write if you know anything helpful!
> >If my questions are "FAQ stuff", then please inform me how to get the
> >FAQ. Anyway, I would like to see any FAQ for Atari / this newsgroup.
> >
> >Thanks in advance,
> >Harri
> >
>
> You need Ghostlink. Hook the null cable between the two.
> There are two programs with Ghostlink. STMaster and pcslave
> (sounds about right). Start pcslave from dos and configure
> the speed and port. Start StMaster from your Atari, configure
> the port, speed and drive letter and install. Do an install
> devices from the desk top and the drive letter you assigned will
> apear. Click it on and you will see all the drives available on
> the pc. Drag and Drop as usual.
>
> Mike
>
>

I tried ghostlink and had problems. You could try UUEncoding into bite-size
lumps (or just split a big UUE file with a text editor), transfer on floppy,
reassemble on the other machine and then UUDecode. Works for me.

--
dave

%%%

946. Re: PGP-what is it? (was Re: PGP - is it legal ?)

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: Chris Ridd <C.Ridd@imc.exec.nhs.uk>
Message-ID: <30FB70EB.435B@imc.exec.nhs.uk>
Source record: 152732

Alexis Bennee wrote:
> Anyone know any UK sites where I could get it?

Take a look at:

http://www.mantis.co.uk/pgp/pgp.html

but the info there is a little out of date. Also try:

http://www.ifi.uio.no/~staalesc/PGP/

That's run by Stï¿½le Schumacher, the maintainer of the international version of PGP.

--Chris

947. Just a casual observation...

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <821784224snz@mbha.demon.co.uk>
Source record: 152733

Hi y'all,

Just a quick thought. Hasn't it been nice in this group lately? No flames. Lots of help. Lots of useful chat.

Very pleasant.

--
dave

%%%

948. Mega STE / Hard Disk Problems

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: bbeck@lilfort.mlnet.com
Message-ID: <N7L8B3D@lilfort.mlnet.com>
Source record: 152734

I have a problem when I boot from a hard drive with my MegaSTE. Sometimes when I boot and the desktop or my boot selector appear they will only show a few different files or folders but there will be 10-15 of each. 10-15 CPX folders, 10-15 AUTO folders, 10-15 NEWDESK.INF files, etc. Sometimes I will have to reboot 10 or so times before I can use the computer. I do not have this problem if I boot from a floppy with the driver in the auto folder.

If I check the FAT's when I boot from the hard disk they are all corrupted, but if I reboot from a floppy and check them they are OK. The driver on the hard disk seems to get corrupted fairly often too. Sometimes it will show up as IcDBOOT.SYS (with the small c) in the desktop directory window.

My setup is a MegaSTE, 4 megs ram, TOS 2.05, AdSCSI ST host adapter, 48 meg Seagate and 105 meg Quantum hard drives.

I have reseated all the socketed chips in the computer and on the host adapter, and tried various other things in the last few days. Nothing has helped and it seems to be getting worse and it's driving me nuts. HELP!!

Brad

949. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199601161737.AA01438@moroder.demon.co.uk>
Source record: 152735

In comp.sys.atari.st, greeny@spirit.demon.co.uk (David Greenhough) wrote:
>It boils down to this,
>Yes, a Pentium IS a gobsmackingly good machine if you need to bring stuff
>home from the office and want to get at all those cdrom books and games
>from PUTRS'R'US but it is still a high cost for a good machine.

I would beg to differ. An 8MB Falcon with Screenblaster, a monitor and a decent-sized hard drive costs far more than a Pentium with a similar specification.

>Plus How much will the new software be to replace all your old faves?
>Do you really want to support Bill Gates and his crappy programming
>which saps the strength of the Pentiums power?

With that kind of logic, it's a wonder you're not still using a Mattel Aquarius.

>If you have a lot of software and like Ataris, with the 2nd hand prices of
>falcons at the moment it's no contest.

You mean you can get second-hand Falcons but not second-hand Pentiums? Gee, I wonder why.

I had a lot of ST software and I like Ataris, but the price difference was too huge to ignore. My Escom Pentium even came with a whole stack of software pre-loaded, although I wiped it almost immediately so I could install Windows and Linux (dual-boot). After downloading Netscape Navigator, Free Agent and a few other bits and bobs, I had an ideal setup. I got around the problem of not being able to run my favourite ST software any more by.. keeping my STE, although to be honest, the dust cover hasn't been taken off it in about three months.

I would say that unless you have something in particular you need a Falcon for (like Cubase Audio or Apex Media), you'd be well advised to consider a PC instead. Not that this type of advice is likely to go down very well in an Atari newsgroup.

Stephen
--
to@ New Men run the creche
rbrnmooe. ou While home defeats by Jeunesse Esch
oo rdrdeo..k In the Lux Familiar Cup
mnc Are rendered pointless

950. Re: QWERTY on AZERTY?

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: Neil Jones-Rodway <neil@pool.informatik.rwth-aachen.de>
Message-ID: <Pine.HPP.3.90.960116120932.5596A-100000@minipicc.informatik.rwth-aachen.de>
Source record: 152736

On Fri, 12 Jan 1996, Benoit Huet wrote:

> Is there any soft (Public Domain) that would make my
> AZERTY keyboard behave like a QWERTY one. I need that
> because I am trying to use a tools to improve my typing
> speed and accuracy...
> BTW, this is for an atari st.

I think your best bet is to download a rather nifty little utility called CKBD. It lets you load in an English keymap so your keyboard will behave just as a QWERTY keyboard.

CKBD also has a mouse accelerator (better than Maccel), an option to 'compose characters' (useful for getting umlauts and so on) and one or two other nifty tricks up it's sleeve.

> thanks,
> benoit

Anytime :)

Neil.

Neil Jones-Rodway RWTH-Aachen

951. Re: Upgrading Gemview

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: Guy Geens <ggeens@elis.rug.ac.be>
Message-ID: <Pine.HPP.3.90.960116114413.26013G-100000@geuze.elis.rug.ac.be>
Source record: 152737

```
-----BEGIN PGP SIGNED MESSAGE-----

On 8 Jan 1996, Sam McGee wrote:

> Date: 8 JAN 1996 20:12:44 -0800
> From: Sam McGee <sammcgee@crl.com>
> Newgroups: comp.sys.atari.st
> Subject: Upgrading Gemview
>
> I'm going from v3.08 to v3.15 and I forgot how to find my registration
> number. I thought it was part of the .INF file but I didn't see it there.
> Any help?
>
I think you can write to Dieter Fiebelkorn (sp?) to get your new key.
Check out REGISTER.TXT

Guy Geens <guy.geens@elis.rug.ac.be>: Ph.D. student at ELIS -- TFCG / IMEC
Atypical civil engineer -- And proud of it!
Home Page: http://www.elis.rug.ac.be/ELISgroups/tfcg/staff/gg.html
finger ggeens@elis.rug.ac.be for PGP public keys (or use keyserver)

-----BEGIN PGP SIGNATURE-----
Version: 2.6.2i

iQBVAwUBMPuBxnwHoCha5QR1AQEmKAH/fp6zXCZxf1rfzYBoPrPcpP+xGASmDagA
ulE0YqZf98GZGWEkadiG8bQCX8cyOLLQnsPkUMxWCrHGzQyve6mNAg==
=5eHU
-----END PGP SIGNATURE-----
```

952. stv52 terminfo file wanted

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: borst@cs.utwente.nl
Message-ID: <4dg0ih$1is@utrhcs.cs.utwente.nl>
Source record: 152738

Hi,

Has anyone a working terminfo file for the virtual consoles
for mint (/usr/lib/terminfo/s/stv52 and stv52c)?
I'd like to have one to use lynx.
The one that was supplied with lynx seems to be broken.

Regards,
Pim Borst.

953. Re: HEWLETT PACKARD & ATARI..!!!

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: mcandrew.d.w@NORT.BWI.WEC.COM
Message-ID: <DLABC3.CtB@tron.bwi.wec.com>
Source record: 152739

In article <4dfk28$hki@blackice.winternet.com>, rwithoff@winternet.com says...
>
>Tommi Hietavuo TKKK (thietavu@news.abo.fi) wrote:
>: Sander Stoks (sanders@sci.kun.nl) wrote:
>: : In <30F3810C.4E78@bbn.hp.com> Claus Brod <clausb@bbn.hp.com> writes:
>: :
>: : I thought that was exactly where the problem lay: The newer PCl codes
>: : aren't available from HP anymore. And if they are, they're probably
>: : quite expensive. I bought the Tech Ref Guide for my HP 500, and paid
>: : approx $75 dollar for it, including shipping. Ridiculous.
>
> Interesting...
>
>When I got my HP Laserjet 4, there was a card in the back of the user's
>manual which you could send in for a FREE copy of the HP PCL5 Technical
>Manual.
>
>So I sent it in. And I got one. Free. Really.
>
Quite right actually. It takes some doing to locate the USA phone number to coonect with the HP Printer Development Group, but you CAN get also the Development Users Reference Manuals for the 600 & 850 series printers. I have done it myself.

Because of this I have found that these newer HP printers have the PCL implementation done in firmware. The reason for this is for platform independence. Meaning any computer system can use these printers and achieve the advertised resolutions. Since the basis for these printers has been established since the original development of the DeskJet 500, then all print drivers (based on the 500) will also drive the 600/660/850/855 printers with no changes necessary. Since the color resolutions for the 500c has remained the same through 600/660/850 and 855, 300 dpi, then again - drivers for the 500c/550 and upwards will also correctly drive these 600/660/850/855 printers.

The only difference with the newest 850 series is that HP finally used a different processor CPU to improve the page printing throughput speed. That's the only significant difference. (From the 500 thru the 600 series printers, the host processor has always been the Z80. Neat, huh?)

>--
>+---

---+
>| -Rob Withoff- rwithoff@magic-marmot.com
|
>| Owner/Production Manager, rwithoff@winternet.com
|
>| Magic Marmot Studios (WWW site under construction)
|
>| 612.823.2141
|
>+---
---+

954. Re: HP 660C driver found!

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: mcandrew.d.w@NORT.BWI.WEC.COM
Message-ID: <DLABvI.Mw2@tron.bwi.wec.com>
Source record: 152740

In article <4dg4d0$dh@lyra.csx.cam.ac.uk>, apb25@thor.cam.ac.uk says...
>
>Hallvard Tangeraas (hallvart@sn.no) wrote:
> > Yes, it's there. I've been working on some new links for my web page
> > and found the HP660 as well as the 550C drivers there:
>
> > Hallvard
> > --
> > _/_/_/_

955. Afterburner and Magic4: have you tried it?

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: 100422.651@compuserve.com
Message-ID: <4dg3m9$med@dub-news-svc-1.compuserve.com>
Source record: 152741

Hi,

Question time... ;-)

The title says it all: who has tried this combination? Any compatibility problems to report?

For that matter, I'd be interested to know if there are other combinations (eg Magic4+FX) that work or don't work...

Oh, and while I'm at it: how does Magic4 handle graphics cards?

The reason for all this is that I'm planning to buy Magic4 soon and I would like to know if it will prevent me from upgrading my Falcon in any way in the future.

TIA,

Michel

/* Michel Vanhamme 100422.651@compuserve.com *//

956. Long e-mail addresses w/Oasis

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <821878306_OASIS_@ajrose.demon.co.uk>
Source record: 152742

While trying to test my workplace e-mail implementation I ran into a problem with OASIS - the e-mail address given at work is simply too long for OASIS to cope with.

If you try to add it to Yellow Pages it gets cut off at the end.

If you try to reply the same happens and the mail gets returned.

Is this an insurmountable problem?

Andrew

--

---

andrew@ajrose.demon.co.uk

---

957. Re: HP 660C driver found!

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: apb25@thor.cam.ac.uk
Message-ID: <4dh4r8$nmr@lyra.csx.cam.ac.uk>
Source record: 152743

> Hopefully I will have a list of the codes for
> most deskjets soon and I will put them on HENSA.

I have done this now. The file is in PCL format and I think you may need
at least a DJ500 to print it out.

```
================================================
Adrian Bridgett (apb25@cam.ac.uk)
------------------------------------------------
Windows - the world's first NON-operating system.
================================================
```

958. ST Power Supply vs. Falcon Power Supply

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: Mark <mmcgow1@zeus.towson.edu>
Message-ID: <Pine.ULT.3.91.960116165629.24509B-100000@zeus.towson.edu>
Source record: 152744

Are the two power supplies in the ST and Falcon compatible? My ST power
supply is dead and I was wondering if I could put my Falcon power supply
into the ST to run some software that I can't run on my Falcon.

Thanks,
Mark

(((())(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((())
() mmcgow1@zeus.towson.edu () Mark () SPACE FOR RENT ()
() /\ /\ ()
() If at first you don't succeed, then sky diving is not for you. ()
(((())(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((())

959. Re: Afterburner and Magic4: have you tried it?

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: none-set <100416.1002@CompuServe.COM>
Message-ID: <4dhaqd$s2e$1@mhafc.production.compuserve.com>
Source record: 152745

Ask Doug Little, of the Black Scorpion team. He's tested Afterburner and knows
a lot of it!
Saludos. Alberto Sanchez. Atari fan Club. Spain.

960. NeST Access.

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <5574dbrewood@nest.demon.co.uk>
Source record: 152746

In a message of 16 Jan 96 slc.dennis.bishop@muskrat.com (90:100/106)
woffled to All :

sdb> Sounds like a good Network, lots better than the slowly dieing ISIS
sdb> network, only with my limited income, I can't afford to call the
sdb> mainland for unending hours of help in adding my BBS to the net. I
sdb> can't make heads nor tails out of either blinkyterm or semper.

See previous message, will see what we can do to assit. I can help with
Semper, but non too easy if doing it via mail. You really need someone over
there who can assist.

Cats 'n' Birds 'n' Greeks - Daron - dbrewood@nest.demon.co.uk

--
Engineers do it to BS5750.

--

961. Re: PopMail for STik?

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601161432257832@muskrat.com>
Source record: 152747

I use Mountain and it doesn't bomb on me at all.

962. Re: Looking for an Atari BBS in Los Angeles area.

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601161432257833@muskrat.com>
Source record: 152748

Because local BBS's still offer the user info and news and other things from the stand point of the local area, just what the internets does NOT do at all. I am a sysop, and I have users who do not have any kind of internets accounts, so that means it's 100% useless to them [internets that is]. I only have access to the newsgroups because a LOCAL BBS has them gated to it.

963. FS: Complete Atari ST system $200 shipped

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: Angelo Koutsos <koutsos@students.uiuc.edu>
Message-ID: <30FC4523.3B62@students.uiuc.edu>
Source record: 152749

Newsgroups: comp.sys.atari.st
Subject: FS: Complete Atari ST system

Atari 520ST
with 2.5 megs of RAM

color ATARI ST monitor (i forgot the type but if you e-mail me then I
can tell you after I check)

external 3.5" Double density drive

External Hard Drive w/case SCSI cables etc...20 meg HD

Okimate 20 Color Thermal printer
Standard Mouse

some software

$175 + shipping = $200 flat price including shipping and COD charges
e-mail me at:
koutsos@students.uiuc.edu

Must get rid of Immediately to reduce space in
parents home!!

.

964. Re: ISIS dieing

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: Mark <mmcgow1@zeus.towson.edu>
Message-ID: <Pine.ULT.3.91.960116165203.24509A-100000@zeus.towson.edu>
Source record: 152750

On Tue, 16 Jan 1996, Slc.dennis Bishop wrote:

> The Fido gateway never did get done, the Express message bases
> dried up as it just took so long for the messages to be imported
> into the bases and the writer has left Atari anyway from what I
> understand.

Yes, that's correct. Eric went IBM and not long ago, he shut everything
down all together. His BBS is gone and he moved out of town.

> The S.E.E. game has gone from 12 or more BBS's playing it to just
> 3 boards now.
>
> There are only 2 Atari BBS's over here, my Black Hole BBS, and
> Ace-Hi BBS the Atari User Group. They do not want to network at all,
> I've tried to get them in a net, but no way.

Don't know if you remember my BBS being a part of the network. I was
running The Meeting Place in Baltimore. My 3rd power supply in 2 years to
my ST died and I got tired of buying a new one, so my BBS went down.
Rich was firm on not making Express compatible with the Falcon and I have
no intentions of starting from scratch.

(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())
() mmcgow1@zeus.towson.edu () Mark () SPACE FOR RENT ()
() /\ /\ ()
() If at first you don't succeed, then sky diving is not for you. ()
(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())

965. Looking for a good writing application

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4dhj80$ha2@newsbf02.news.aol.com>
Source record: 152751

Hello, I am a MagiCMac user, so far I love using EASE it is much faster then Finder, I do things with Atari I never thought possible on my Powerbook and Quadra.
I am looking for a good writing application to write letters, reports, etc. I would like a shareware version if possible, but I need to do BOLD, ITALICS, UNDERLINE, Copy, Paste, format text, spell check, choose fonts, etc. It has to be GEM because I have MagiCMac, I can not afford to dish out a $150 (US) for Papiris Gold at the moment.
Any ideas?
Please Email me

Also is there a GEM based JPEG, GIF, PICT, MOV, I could use?

966. Re: 1040 Power Supply specs?

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <821859562_OASIS_@swampdog.demon.co.uk>
Source record: 152752

In article <jameswa-1601961555320001@dialup-a1-59.mel.netspace.net.au>
jameswa@netspace.net.au (James Wallis) said:-

>Hi there.
>
>I have a dead power supply in a 1040 and I wondered if anyone knew the
>specifications of these things.
>
>I know people have chucked the atari ps and just used anything they could
>find as long as the specs were right.
>

If it was making clicking noises and perhaps causing ever more
frequent resets (by intermittent power down) try running a soldering
iron over the underside - dry joints are quite common.

--

Guy Harrison

guy@swampdog.demon.co.uk

967. Re: ICD Harddrive and tape backup

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <5595rcain@nest.demon.co.uk>
Source record: 152753

On 16 Jan 96 ua558@freenet.Victoria.BC.CA wrote:
u> I have an ICD FAST 50 MEG harddrive and tape backup. The 50 megs
u> is divided into a 5 - meg boot partition and 3 - 15 meg
u> partitions. This is connected to a Mega 4 STe which has a 150
u> meg hardrive divided into 3 - 50 meg partitions. The tape backup
u> does the 5 - meg boot partition and 3 - 15 meg partitions with
u> no problem but does not seem to recognize the partitions in the
u> Mega 4. I bought the ICD unit used and only have a manual for
u> the tape backup, not the harddrive. Does anyone know how if it
u> is possible to get the tape backup unit to backup the other
u> harddrive?

It cetainly should be! I don't know the backup software but maybe it has
to be configured by telling it the IDs of the connected HDs. Diamond Back
does not need this as it scans for devices itself but maybe yours needs
telling :)

I would also like to know the e-mail address of ICD.

Try:

icdinc@genie.geis.com

Roger
rcain@nest.demon.co.uk

--

968. Re: ST as X-term?

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DL92x3.9pL@cix.compulink.co.uk>
Source record: 152819

In message <960114090008252 86@acpu.com>, tderrick@acpu.com said:
> rgivan@cix.compulink.co.uk ("Roland Givan") spake thusly:

> > HOWTO set up the basics of MiNT-Net *very* rough guide v0.1
>
> "G> Hmm - I thought I'd *emailed* this not posted it. Oh well - I "G>
>
> Like H***! I saved it, I plan to use it when I start messing with
> MiNT-Net, and then I will attempt to update it, depending on what
> else has been done with it. *Thank you*!

Glad you liked it. Its a bit rough and out of date - but I'm intending to revisit the area soon. Since my TT-Hi monitor blew though - my TT has not been running X quite as well as it used to. Just got to sort this Matrix COCO card ;-)

Also hoping the build the DE600 ethernet adaptor board mentioned in the MiNT-Net docs. I have all the major componets. Just have to find some time to wire the board up.

:-)

Roland.

@CiX

969. Re: Vortex ATonce 386 MSTe card died. Help!

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DL92x5.9qB@cix.compulink.co.uk>
Source record: 152820

In message <DL8r4o.IGz@murdoch.acc.Virginia.EDU>,
jws4p@fermi.clas.Virginia.EDU said:
> I have a second-hand Vortex ATonce 386sx emulator board for my Mega

> board. Most people have never heard of this product, as it is only
> for the Mega STe and was, AFAIK, sold new only in England and Germany.

I've heard of (and seen) it - but never owned one myself.

> Anyway, recently when using the emulator I have been having disk
> access problems which have been getting progressively worse. In IBM

Sounds like bad connections.

> ("Your output device is not responding.") until the entire card is
> removed from the MSTe motherboard and then replaced. Anyway, if

Especially as refitting the card temporarily fixes it.

How good a fit is it? Does it get very hot - and have you made any changes
to the machine which might have caused these problems?

Roland.

@CiX

970. Questions about Falco

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601160217437830@muskrat.com>
Source record: 152821

I run the Black Hole BBS [808]696-7763 on a stock 1040ST [tos1.4]
and I do everything else on my 16mhz Mega ST4 machine.

... Round off infinity
___ Mountain Reader II - #Demo 001

971. Re: More MiNT problems..:)

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960116110303.15031C-100000@iris.amp.uni-hannover.de>
Source record: 152822

On 14 Jan 1996, Jyri-Pekka Hovila wrote:

> One more problem... I've added two accounts to my nice little
> MiNT-system: user1 and user2. If user1 gives certain rights to a file
> (-rwx------, for example) then user2 gets the same rights. How do I
> correct this problem? Here's a part of my passwd-file:
>
If user1 creates a files with rights -rwx------, then user2 cannot access
that file ! I'm not sure that I understood your problem correctly.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
---

972. INM-ATARI *** WHY BUY

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601160217437831@muskrat.com>
Source record: 152823

I still run a full 425ci V-8 in my car.

... trying to find myself. Has anyone seen me lately?
___ Mountain Reader II - #Demo 001

973. Re: cab/stik: a new repeatable bug??

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960116105419.15031B-100000@iris.amp.uni-hannover.de>
Source record: 152824

On 16 Jan 1996, Boris D. Cahan wrote:

>
> I seem to have found a new, repeatable bug, at least for me.
> I call http://www.nbc.com, which comes up fine.
> I then click on "news" at the top, OR on daily news in the menu.
>
Are news already implemented in CAB.OVL ? I think it's not. But ok, it a
little rude to crash, rather than telling the user about it.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
---

974. Re: *** HE ALSO PLAYED AU + (PC questions - EDO RAM?)

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: Sim <py4sdh@bath.ac.uk>
Message-ID: <Pine.SOL.3.91.960116125305.27677A-100000@midge.bath.ac.uk>
Source record: 152825

References: <960115000000725316@acpu.com>
Organization: Not Very

In the referenced article, tderrick@acpu.com (Tderrick) writes:
>
>One of the few pc types (local guru) that I know claims that his
>DX66 is slightly *faster* than a DX100, or a Pentium. Is he just
>whistling in the wind? He seemed vaguely surprised by the results.
>
It depends on what bench marks you are running I'd say.

A bench mark for the whole system performance could give better results
on a dx66 than a dx100/pentium if he had a top grade motherboard and the
100/pentium had standard mother boards, and a faster HD and gfx card etc.

Most people don't seem to realize how important your PC's subsystems
really are to overall performance.

Of course if the bench mark was purely (sp?)based on CPU power then the
results are suspect. The only way a dx66 could be faster than a dx100
would be if the dx100 had slower memory or a smaller instruction/data
cache.

As an aside;

Does any one know anything about EDO ram and pipeline burst mode caches?

I was looking to buy a PC this X-Mas, and found these new catch phrases
floating around. The manufactures who are selling machines with these
dodahs claim around a 25% system performance increase...

Also I got a p120 would I need a 64-bit gfx with 2 Vram to keep pace? or
would the cheaper Dram version be fast enough.

____ ____ _ _ _ Simon Hammett - py4sdh@bath.ac.uk _ _ _ ____ ____
| Part time programmer and maintainer of the STAssembler Homepage |
| http://www.bath.ac.uk/~py4sdh/index.html |
---

975. ISIS dieing

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601160217437826@muskrat.com>
Source record: 152826

I have a BBS in Waianae,Hi. For the last few years I've been a Node of the ISIS network, at 1st it was for the Online game Space Empire Elite, then there came the Express Networked message bases, and for awhile they where trying to figure out how to gate Fidonet into ISIS. Then came CBase a set of message bases that where hooked into whatever BBS program you used.{I use BBS Express ST].

The Fido gateway never did get done, the Express message bases dried up as it just took so long for the messages to be imported into the bases and the writer has left Atari anyway from what I understand.

The writer of CBase also left, but it was turned over to another person who has control of it. I used to have CBase on my BBS, but after I would not walk a fine line and agree with the other far 'RIGHT' and far 'Rel.Right' sysop, and my users who did NOT agree with them and would say so, my BBS was removed by the Sysop of Node 56 who now runs Cbase.

The S.E.E. game has gone from 12 or more BBS's playing it to just 3 boards now.

There are only 2 Atari BBS's over here, my Black Hole BBS, and Ace-Hi BBS the Atari User Group. They do not want to network at all, I've tried to get them in a net, but no way.

As my income comes from a fixed disabitly I do not have the funds for a lot of calls to the mainland, I've asked on the local Fidonet board for help without anyone taking me up on it. [guess they don't like Atari boards]. I've asked here, without anything coming back.

That notice about the Atari network, sounded real nice, but it looks like that it'll never reach Hawaii and the Atari Users over here.

So until the day that I can figure out this semper with it's clear as mud docs, I'll be on the slowy dieing ISIS Network.

Black Hole BBS ISIS #11 808-696-7763 300-14.4kb 24hrs.
Supporting Astronomy, Japanese Anime, Babylon 5, Atari Computers.

... Hooked my car battery backwards. Now my horn sucks.
___ Mountain Reader II - #Demo 001

976. FIST FTN/Demon Gateway Me

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601160217437827@muskrat.com>
Source record: 152827

Sounds like a good Network, lots better than the slowly dieing ISIS network, only with my limited income, I can't afford to call the mainland for unending hours of help in adding my BBS to the net. I can't make heads nor tails out of either blinkyterm or semper.

Black Hole BBS ISIS #11 808-696-7763 300 to 14.4kb BBS Express ST.

... I'm living life on the edge of insanity
___ Mountain Reader II - #Demo 001

977. Miscellaneous

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601160217437828@muskrat.com>
Source record: 152828

Right, all on my little old V.A. Disabitly I get each month.

... Confusion IS my natural state of mind, thank you.
___ Mountain Reader II - #Demo 001

978. ICD Harddrive and tape backup

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: ua558@freenet.Victoria.BC.CA
Message-ID: <1996Jan16.005235.22832@freenet.victoria.bc.ca>
Source record: 152829

I have an ICD FAST 50 MEG harddrive and tape backup. The 50 megs is divided into a 5 - meg boot partition and 3 - 15 meg partitions. This is connected to a Mega 4 STe which has a 150 meg hardrive divided into 3 - 50 meg partitions. The tape backup does the 5 - meg boot partition and 3 - 15 meg partitions with no problem but does not seem to recognize the partitions in the Mega 4. I bought the ICD unit used and only have a manual for the tape backup, not the harddrive. Does anyone know how if it is possible to get the tape backup unit to backup the other harddrive? I would also like to know the e-mail address of ICD. Thanks ... Gord

979. Re: Broken Mega STe

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30fb059c28d86cc1@sn.no>
Source record: 152830

>What is the number for the AJAX chip so that I may see if I alrady have
>it?

They are:

C302096-001A = Ajax FloppyController (DD/HD/ED) Toshiba
C302434-001/A = Ajax FloppyController (DD(HD/ED) National

Hallvard
--
_/_/_/

980. Re: Notator/creator mailing list

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30fb05a028d89364@sn.no>
Source record: 152831

Tderrick (tderrick@acpu.com) wrote:

>hallvart@sn.no (Hallvard Tangeraas) spake thusly:
>
>HT> it would be really nice to have some sort of "hangout" place
>HT> for use as well, exchanging ideas and helping each other out.
>HT> I'm interested in joining such a list. Anyone know how to
>HT> start something like this? Anyone else interested in a
>HT> Notator/Creator mailing list, or is it just me?
>
>Nope - I would be very interested in such a thing, too. OTOH, about
>all I could contribute would be the very *dumbest* questions.

Yes, that's the same thing I would be doing as I just know the very
basics of the program. Aren't there any experienced users out there?
Then again i guess experienced Notator/Creator people wouldn't bother
to get on a mailing list answering stupid questions.

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

981. Re: How do I read an IBM disk on an Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: gilleta@pento.esil.univ-mrs.fr
Message-ID: <4dghk3$ohe@imt950.imt-mrs.fr>
Source record: 152832

In article <821859754_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) writes:
> Yep. Just format the disks to PC 720K and use them. Newer Atari's do
> this anyway but there are plenty of programs to do it - does the Mac?

Another way is to use the magic mac demo,
you directly read the files and copy them on your
mac HD.

B.Gilleta
LIM

982. Re: How do I read an IBM disk on an Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: gilleta@pento.esil.univ-mrs.fr
Message-ID: <4dghkd$ohf@imt950.imt-mrs.fr>
Source record: 152833

In article <821859754_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) writes:
> Yep. Just format the disks to PC 720K and use them. Newer Atari's do
> this anyway but there are plenty of programs to do it - does the Mac?

Another way is to use the magic mac demo,
you directly read the files and copy them on your
mac HD.

B.Gilleta
LIM

983. Looking for SimCity for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: em129@cleveland.Freenet.Edu
Message-ID: <4dgb4i$qa4@madeline.INS.CWRU.Edu>
Source record: 152834

Hello:

I am looking for a copy of SimCity for the Atari ST that someone
might like to sell. If you have a used copy with docs and box,
please e-mail me with a price.

Thanks.

--
Thomas Main
em129@cleveland.freenet.edu

984. COMPLETE ST system fo

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601160217437829@muskrat.com>
Source record: 152835

While I don't know the price, there is an outfit in the US that can
and or does have all the parts for ataris, so it's not a matter of
not being able to get it. Plus I just said I 'Wished' I had one, I'm
on disabitly income and so far all I can afford is this old Star
nx1000 9 pin printer which I have to be real carefull how it's used.

... Bunny Beer... ...made with more hops.
___ Mountain Reader II - #Demo 001

985. Re: Lindner's TeX

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4dgv5n$he5@lyra.csx.cam.ac.uk>
Source record: 152836

In article <30ea8634275a7d0@xs4all.nl>,
josdb@xs4all.nl (Jos den Bekker) writes:
>Anyone out there with a working set-up of Lindner's (La)TeX (including
>shell)? There's no way I can get initex to make the plain format
>files.

Exactly what errors do you get then?

On what computer was this? I couldn't get it to work on the Falcon, on the ST it worked almost "out of the box", just had to change the one configuration file and that was only because I wanted to move some files about.

I must say I found Lindner's TeX much nicer than Strunk's (well, the shell and the previewer, which are the only user visible parts), but you might have to use Strunk's if you can't get the other to work - with a bit of work you can use Lindner's previewer, but possibly not his shell, I don't know.

986. Re: stv52 terminfo file wanted

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: borst@cs.utwente.nl
Message-ID: <4dgfs9$1is@utrhcs.cs.utwente.nl>
Source record: 152837

Pim Borst (borst@cs.utwente.nl) wrote:
: Hi,

: Has anyone a working terminfo file for the virtual consoles
: for mint (/usr/lib/terminfo/s/stv52 and stv52c)?
: I'd like to have one to use lynx.
: The one that was supplied with lynx seems to be broken.

: Regards,
: Pim Borst.

Dancer replied to this by email:

Sure, just run the following through 'tic'.

I may as well CC this to the MiNT list considering the number of requests
I gett for this one.

```
stv52|MiNT virtual console (vt100 cursor key codes),
am, msgr, cols#80, it#8, lines#24, bel=^G, cr=^M, clear=^[H^[J,
el=^[K, ed=^[J, cup=^[Y%p1%' '%+%c%p2%' '%+%c, cud1=^J, cub1=^H,
cuf1=^[C, cuu1=^[A, blink=^[c1, bold=^[(, rev=^[p, smso=^[p,
smul=^[yH, sgr0=^[c0^[b3^[q^[)^[z_^[zH, rmso=^[q, rmul=^[zH,
is1=^[v^[e^[z_, kbs=^H, kcud1=^[[B, kcub1=^[[D, kcuf1=^[[C,
kcuu1=^[[A, ind=^J, ri=^[I, ht=^I,
```

987. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4deq83$e2a@josie.abo.fi>
Source record: 152838

Roland Givan (rgivan@cix.compulink.co.uk) wrote:
: In message <4da8dq$3lj@frodo.smartlink.net>, hopkins@smartlink.net said:
:
: > So, my question is this... Is the FALCON worth buying? Give me pros
: > and cons. Does it run all the old ST software or does most of it
: > fail?
:
: If you are in the market for a new Atari then a Falcon makes good sense.
: It really depends what you want to do. The TT is a more 'professional'
: machine - but doesn't have as good graphics/sound - despite being a bit
: faster.

An accelerated Falcon is actually faster than a TT. Even FX-Card (pretty cheap) can achieve this. Falcon OS is faster than TT's TOS 3.0x in many aspects, especially in graphics. I'd say that a TT without TT-RAM is about as fast as a Falcon, generally. A FX-accelerated Falcon with Fast RAM again matches well a TT with TT-RAM. I've used all of these Ataris a lot, so I know it well enough..

Falcon's TOS 4 is so much better IMHO than TOS 3 that I wouldn't choose a TT, unless for special purposes. You can also accelerate a Falcon with a 68040, which you can't currently (if ever?) do to a TT.

Cheers,
Tommi

988. Re: How to transfer (big) files between ST and PC?

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DL9LFu.74B@ridgecrest.ca.us>
Source record: 152839

Harri.Meriruoko@pp.netppl.fi (Harri Meriruoko) wrote:
>Hi all!
>
>I have some big Atari ST files in PC harddisk (over 800k). I can
>format big disks with ST disk tool programs but MS-DOS is not able to
>write to these disks. Any suggestions how to get MS-DOS to write these
>non-MSDOS compatible disks? Is there a program for MS-DOS which does
>the job or do I have to split the file in two smaller pieces and then
>join them with my ST? I can easily split them with my PC but how do I
>join them with my ST? Can you recommend any freeware/shareware program
>which does the job?
>
>I have also a null-modem cable and I wonder if I can transfer files
>between ST and PC without using a terminal program? Is there a driver
>that enables the ST to use the RS-port as a "virtual floppy drive"
>like Interlink does on MS-DOS? Of course the PC would also need a
>program for that but does anybody know if there is such a program (for
>example, Interlink for ST). Please write if you know anything helpful!
>If my questions are "FAQ stuff", then please inform me how to get the
>FAQ. Anyway, I would like to see any FAQ for Atari / this newsgroup.
>
>Thanks in advance,
>Harri
>

You need Ghostlink. Hook the null cable between the two.
There are two programs with Ghostlink. STMaster and pcslave
(sounds about right). Start pcslave from dos and configure
the speed and port. Start StMaster from your Atari, configure
the port, speed and drive letter and install. Do an install
devices from the desk top and the drive letter you assigned will
apear. Click it on and you will see all the drives available on
the pc. Drag and Drop as usual.

Mike

989. Re: HP 660C driver found!

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: apb25@thor.cam.ac.uk
Message-ID: <4dg4d0$dh@lyra.csx.cam.ac.uk>
Source record: 152840

Hallvard Tangeraas (hallvart@sn.no) wrote:
> Yes, it's there. I've been working on some new links for my web page
> and found the HP660 as well as the 550C drivers there:

> Hallvard
> --
> _/_/_/_

990. Re: HELP ME with MiNT installation...

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: wongck@ti.com
Message-ID: <wongck.288.00097A1C@ti.com>
Source record: 152841

In article <4dbc21$bn@tron.sci.fi> jysky@sci.fi (Jyri Hovila) writes:

>>>> The Problem: <<<

>***
>* Now the problem is, that even I change the MiNT type to 'Multi-MiNT' at *
>* the beginning of the Setup and after every reset, I still get just the *
>* normal GEM interface after booting. *
>***

OK, you need to run your init program. This init program (along with getty)
will give you the normal login: prompt you see in real unix box. Normally,
multitos is setup to run the AES 4.0 desktop. So you need to setup the init
program instead of the AES desktop. I have 2 mint.cnf file, one for the AES
desktop and the other for the init program (I normally use this).

In your MINT.CNF file, locate the "INIT=" field, should be the last line of
the file. I guess your's should look like
INIT=C:\MULTITOS\GEM.SYS
Change this to
INIT=u:\usr\sbin\init
Note that my setup is such that init program is in u:\usr\sbin. You should
change it to your path for the init.

Note that init program will need to have the rc script setup correctly,
sometimes it will core dump if not setup correctly.

HTH
William

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
William Wong --- ST user in Singapore | ||| 520STFM/4Mb/44M HDD/Mag!X
ProbeHouse Software developer | ||| F030/4Mb/84M HDD/MultiTOS &
Internet Email: wongck@ti.com |/ | \ 486DX33/8Mb/210M+850M HDD/WFW3.11
"I can't quite make a PC sing, but roll over and play dead is easy!"
,-*~'`^`'~*-,._.,-*~'`^`'~*- Disclaimer: What I say here is my own view `'~*-,

991. Re: Desparately need CAB/STIK help!

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <821849238_OASIS_@swampdog.demon.co.uk>
Source record: 152842

In article <4delqj$asi@alpine.valleynet.com>
daymon@sierra.valleynet.com (Mike Freeman) said:-

>Hey! All you CAB/STiK users out there! I need help! Here's the problem:
>
>Whenever I try to access a URL, it seems to not want to receive any data
>(i.e. "Receive data (0 bytes)" until CAB times out). I've checked,
>double-checked, triple-check, etc my default.cfg, dial.scr, and hosta
>files along with help from my internet provider. I've also tried every
>trick I've seen posted to this newsgroup and nothing seems to get it to
>work. I've tried old and new versions of CAB/STiK and it's the same
>story. IRC, Telnet, and Forcast also won't receive anything. Has anyone
>else experienced this? Does anyone have any suggestions? I've e-mailed
>every CAB/STiK related address I can find and no one has responded in
>well over a week. I'm currently paying more for a SLIP/PPP account (as
>opposed to a shell account) and I can't access it. HELP! My system is
>very basic (could this be a problem?): 1040ST, 1Mb, no HD, TOS 1.0, 144k
>modem. I'd *REALLY* appreciate any suggestions. Thanks!

First things first, do you have HSMODEM installed (correctly)? There
is DRVIN.PRG and MFP.PRG. You must run a special setup program which
writes directly into one of the executables.

I've just had a look, Cab uses 440Kb just to boot on my system. I
dunno about StiK 'cos I've given a huge buffer. You could be running
short on memory. Somebody else will know better.

--

Guy Harrison

guy@swampdog.demon.co.uk

992. 1040 Power Supply specs?

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: jameswa@netspace.net.au
Message-ID: <jameswa-1601961555320001@dialup-a1-59.mel.netspace.net.au>
Source record: 152843

Hi there.

I have a dead power supply in a 1040 and I wondered if anyone knew the specifications of these things.

I know people have chucked the atari ps and just used anything they could find as long as the specs were right.

jameswa@netspace.net.au

993. How do I read an IBM disk on an Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: jameswa@netspace.net.au
Message-ID: <jameswa-1601961558200001@dialup-a1-59.mel.netspace.net.au>
Source record: 152844

Well it's all there in the title......

I want to swap Cubase files with a friend who has an Atari.

I have a Mac that reads IBM disks straight from the desktop etc.

Can it be done????

jameswa@netspace.net.au

994. Re: ?STONX on an SGI? Anyone ?

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: Simon Gornall <simon@xanadu.logica.co.uk>
Message-ID: <30FB574B.167E@xanadu.logica.co.uk>
Source record: 152845

Rodney Berry wrote:
>
> Has anyone got STONX running on an SGI? Thought we should give it
> a try when time permits.... ;-) ROd.

No, but I installed it on a SPARCstation Ultra machine (300SPECfp,
200 SPECint), and it plays frontier about as fast as an ST. I'm used
to a Falcon now, so I was a little disappointed.

I think there must be a limit somewhere, because there's no way the
Ultra is 15x the speed of my SPARCstation IPX at home, which it would
be if the SPECmarks were scaleable.

Ps: a 320x200 window looks amazingly small on a 1600x1280 screen :-)
It might be nice to be able to zoom pixels (so each pixel is (say) 2x2
or 4x4 rather than a 1:1 ratio)

It's an amazing piece of software though. I haven't tried running
any 'serious' software on it using the VDI yet - I'll have a go soon
though :-)

ATB,
Simon.

--

<address gornalls@logica.com>
Physicists get Hadrons!

995. 1040 ST books, manuals, software for sale

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: wentzel@bonaire.ccit.arizona.edu
Message-ID: <4df9fv$e7o@news.ccit.arizona.edu>
Source record: 152846

Atari things for sale!

My Atari 1040 ST was stolen a year ago, and now I want to sell my Atari books, manuals, and software. If youUre interested in any of this stuff, drop me an e-mail at wentzel@aruba.ccit.arizona.edu. If you think my price is way out of line, make an offer. Prices include postage to anywhere in the U.S.

****
Atari 1040ST manuals and original software that came with the computer (sold as a package):

1040 ST computer ownerUs manual, copyright 1986, 90 pages, spiral-bound
Atari SC1224 color monitor ownerUs manual (12 pages)
Atari SF314 microfloppy disk drive DS/DD ownerUs manual (8 pages)
Atari Logo Sourcebook, copyright 1985, 85 pages, spiral-bound
Atari ST Basic Sourcebook and Tutorial, copyright 1986, 240 pages, spiral-bound
Neochrome v 0.5 manual, copyright 1985, 4 pages
1st Word Word Processor manual, copyright 1986, 40 pages
2 original program disks (Language Disk and 1st-Word)

$35 for all of the above

****
Books:

Atari ST Internals: The authoritative insiderUs guide (#2 in a series)
by K. Gerits, L. Englisch, R. Bruckmann
A Data Becker book published by Abacus Software, 1985
$25.00 (out of print)

Atari ST GEM ProgrammerUs Reference: The complete guide to programming the ST using the Graphics Environment Manager (#3 in a series)
by Norbert Szczepanowski and Bernd Gunther
A Data Becker book published by Abacus Software, 1985 (2nd printing)
$25.00 (out of print)

Atari ST Machine Language: Complete introduction to machine/assembly language on the Atari ST (#4 in a series)
by B. grohmann, P. Seidler, and H. Slibar
A Data Becker book published by Abacus Software, 1985
$25.00 (out of print)

Compute!Us ST ProgrammerUs Guide
by O. Cowper, D. Florance, T. Heimarck, J. Krause, G. Miller, K. Mykytyn, P. Nelson, and T. Victor

Compute! Publications, Inc., 1986
(covers ST BASIC, Logo, GEM and TOS)
$15.00

M68000 16/32-bit Microprocessor ProgrammerUs Reference Manual, 4th Edition
Prentice-Hall, Inc., 1984
$5.00

1 issue of START magazine, Volume 3, #7, February 1989 (no disk)
$1.00

****
Software:

HiSoft DevpacST Assembler/Debugger v. 0.91 & 1.00.2
(a suite of programs to help write and debug 68000 assembler programs)
copyright 1985
40 page manual and original disk
$20.00

Megamax C Language Development System for the Atari ST v. 1.0
450 page manual and 2 original disks
$30.00

ST Software Development Kit, copyright 1985
1600 pages of manuals in two 3-ring binders, and 5 disks (MicroEMACs, Resource Construction Set, Linker Disk, Utilities Disk, Compiler Disk)
$70.00

Holmes & Duckworth micronomists Atari ST Tool Box, Volume 1
1 disk, contains disk file/sector editor, memory editor, fast format and copy, deleted file recovery, and directory print)
$10.00

Migraph LabelMaster Elite, copyright 1987
(label maker and mailing list manager)
manual and 1 disk, $15.00

Aegis Animator ST, copyright 1986
(full color animation software)
manual and 1 disk, $10.00

WordPerfect Atari ST v. 4.1
600-page manual in 3-ring binder & box, and 6 program disks
(Wordperfect, Print, Font, Speller, Thesaurus, Learn)
$50.00

****
--Tom Wentzel
wentzel@aruba.ccit.arizona.edu

996. Re: HP 660C driver found!

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30fb059e28d877b2@sn.no>
Source record: 152847

>I have a friend who has just bought the HP660 and he'd welcome this package.
>Can you confirm the FTP site and full directory name and pathway?

Yes, it's there. I've been working on some new links for my web page
and found the HP660 as well as the 550C drivers there:

<LI>hp660c.zip
<LI>hp550c.zip

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

997. Indigo 2 (was: Re: Sheer Agony)

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30fb05a028d89d45@sn.no>
Source record: 152848

>SHEER AGONY costs 29 UKP, and about 295 DKr, which must be about 305 SKr.
>
>You can propably get it from Indigo2 in Denmark, since Indigo2 has a deal
>with 16/32 Systems in the UK who distributes SHEER AGONY.

Does indigo have an email address? I haven't received any catalogue
from them for ages.. the last one I have is no. 10 (April '95).

Hallvard
--
_/_/_/

998. Re: Need help with "Gulam" shell

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4dgvqh$he5@lyra.csx.cam.ac.uk>
Source record: 152849

In article <30eaae743f418d1@sn.no>,
hallvart@sn.no (Hallvard Tangeraas) writes:

>The keyboard setup seems to be for a German ST, as I get all the wrong
>characters when in the shell.

The version I got was for an American system, but I found a UK version
somewhere else (sorry, I can't remember where, but it was before I got
any kind of net access so probably from a PD library)

ISTR whoever did the mod had used a sector editor.

>I'm also wondering how the shell could be installed within my system,
>so that it can be called upon from other programs- I see that in some
>menues there's a "start shell". Do I set this in the "environment"
>variables? Something like: set shell= d:\system\shells\gulam\gu.prg ?

Probably. I've never tried it though.

>Finally, how do I add more commands to it? I miss several commands,
>like "more" (yes, I know Uemacs replaces this for now, but I'd like a
>plain "more" instead), "less", "tail" and a few others. Are these
>added by having .TTP programs for the commands? Where can I find them?
>I'd like to have a complete as shell as I can have, getting as close
>to the tcsh shell I'm using in unix.

tcsh doesn't have any of those commands either, in fact it has
significantly less than gulam. On a unix system they are all external
programs which live in either /bin or /usr/bin.

Ports of the relevant unix programs are available, although a handful
require MiNT. Put them somewhere, add it to your path (and rehash if you
want to use them in the current gulam session).

999. Re: How to transfer (big) files between ST and PC?

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: Harri.Meriruoko@pp.netppl.fi
Message-ID: <4dgsjg$8j2@backup.netppl.fi>
Source record: 152850

pbaker@mettav.demon.co.uk (Paul Baker) wrote:

>In a previous message Paul@pwomar.demon.co.uk wrote
> >
> > The program is called Ghostlink which does exactly this, however I
> > believe it is
> > shareware and un-registered it will only transfer one way agin this
> > should be
> > available from most atari ftp sites.

>Ghostlink transfers both ways with no problems....

>I just wish he had released the parallel port version

Yeah, I ftp'd the GhostLink and it's great.. too bad the highest
possible baudrate is only 19200 on my 520STFM. At least I don't need
to copy disk-image files in 300kb pieces. Thanks guys, you saved my
life (copying about 500MB of compressed files using "temporary files"
would have killed me).

Harri

1000. cab/stik: a new repeatable bug??

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4dfauk$j98@madeline.INS.CWRU.Edu>
Source record: 152851

I seem to have found a new, repeatable bug, at least for me.
I call http://www.nbc.com, which comes up fine.
I then click on "news" at the top, OR on daily news in the menu.
It faithfully loads about 22000 bytes and CAB disappears,
leaving me back at the desktop! I can reload cab, and it gives
me almost anything else I want to retrieve. But try to get
nbc news, and it crashes again. I have thought I have seen this
before, (mostly while trying to access PENTHOUSE) but not been
able to establish definitively where and when.
I have a 1040stf with 4 Meg, and a 16MHz ADSpeed.
I have been able to get the same page on my (excuse) PC
at the lab, using netscape, so its really CAB/STIK's fault.
Can anyone else reproduce this? A documentable repeatable bug
often helps in identifying a problem.
The C/S system is very stable on my ST. other than
an occasional death which now seems to be related to the
NBC syndrome. Telnet and forecast both function well.

Prof. Boris D. Cahan
CWRU
bdc2@po.cwru.edu

1001. Re: HEWLETT PACKARD & ATARI..!!!

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: rwithoff@winternet.com
Message-ID: <4dfk28$hki@blackice.winternet.com>
Source record: 152852

Tommi Hietavuo TKKK (thietavu@news.abo.fi) wrote:
: Sander Stoks (sanders@sci.kun.nl) wrote:
: : In <30F3810C.4E78@bbn.hp.com> Claus Brod <clausb@bbn.hp.com> writes:
: :
: : I thought that was exactly where the problem lay: The newer PCl codes
: : aren't available from HP anymore. And if they are, they're probably
: : quite expensive. I bought the Tech Ref Guide for my HP 500, and paid
: : approx $75 dollar for it, including shipping. Ridiculous.

Interesting...

When I got my HP Laserjet 4, there was a card in the back of the user's manual which you could send in for a FREE copy of the HP PCL5 Technical Manual.

So I sent it in. And I got one. Free. Really.

--
+---+
| -Rob Withoff- rwithoff@magic-marmot.com |
| Owner/Production Manager, rwithoff@winternet.com |
| Magic Marmot Studios (WWW site under construction) |
| 612.823.2141 |
+---+

1002. Re: How do I read an IBM disk on an Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-01-16 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <821859754_OASIS_@swampdog.demon.co.uk>
Source record: 152853

In article <jameswa-1601961558200001@dialup-a1-59.mel.netspace.net.au>
jameswa@netspace.net.au (James Wallis) said:-

>Well it's all there in the title......
>
>I want to swap Cubase files with a friend who has an Atari.
>
>I have a Mac that reads IBM disks straight from the desktop etc.
>
>Can it be done????

Yep. Just format the disks to PC 720K and use them. Newer Atari's do
this anyway but there are plenty of programs to do it - does the Mac?

--

Guy Harrison

guy@swampdog.demon.co.uk

1003. Re: TeX

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <821868873snz@mbha.demon.co.uk>
Source record: 152658

In article <4dh4pb$he5@lyra.csx.cam.ac.uk> mnb20@cam.ac.uk "Mark Baker" writes:

> In article <4d5ie7$lvn@lyra.csx.cam.ac.uk>,
> apb25@thor.cam.ac.uk (Adrian Bridgett) writes:
> >Does anyone know of any good TeX/LaTeX distributions (LaTeX preferred) -
> >there are quite alot at http://www.tex.ac.uk/tex-archive/systems/atari/
> >but I havn't a clue as to which ones are good.
>
> There's a PD system, I don't know how good it is.
>
> Stefan Lindner and Christoph Strunk have both released shareware
> versions, which were complete kits with GEM shells. Lindner's had a much
> nicer shell and previewer, but doesn't work on the Falcon (at least, I
> couldn't get it to) and doesn't include a "big TeX" program needed for
> some LaTeX files.
>
> A german magazine mentioned something called MultiTeX apparently also by
> Lindner, it appeared to be a really nice system with a GEM based
> previewer, but I'm not sure what the distribution conditions were and I've
> never seen it in a UK mag or found it on an ftp site.
>

I can speak for the CS version. I use it all the time, including for letters
and faxes, lectures etc etc. I think it is very good and wouldn't swap it but
it's horses fer courses... Works well under Magic (Geneva doesn't like the way
it calls it's TTP files and they don't display in windows properly).
Recommend it.

--
dave

%%%

1004. Re: TeX

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: gilleta@pento.esil.univ-mrs.fr
Message-ID: <4djcni$r69@imt950.imt-mrs.fr>
Source record: 152659

In article <821868873snz@mbha.demon.co.uk> dave <dave@mbha.demon.co.uk>
writes:
> I can speak for the CS version. I use it all the time, including for
letters
> and faxes, lectures etc etc. I think it is very good and wouldn't swap
it but
> it's horses fer courses...
> dave

I use this version (CS TeX 4.1) every day for scientific
articles reading and writing and think it's the better.
But the tex & initex programs are both GCC1.4 compiled,
anyone knows if it exists versions compiled with an earlier
version of GCC ?
I think the improvement in speed would be noticeable...

Bruno.

1005. Re: Thing 1.0 - donde? And Magic 4?

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.821882067@gen-off-3>
Source record: 152660

steve_w@atlantis.actrix.gen.nz (Steve Wells) writes:

>Chris Ridd <C.Ridd@imc.exec.nhs.uk> wrote:
>> * long filenames
>Neodesk is a Desktop replacement, not a graphical unix shell.
Eh?

What does Unix have to do with it? Long filenames are available to
users of MagiC, MiNT etc. As I can have files with names of better than
8.3 on my system, I need a desktop that can manipulate these files.
--
Home page http://www.compulink.co.uk/~ktl/hoagy.html
Alternate Email hoagy@cix.compulink.co.uk or phone 0973 795327

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

1006. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: fmandrea@samoa.unice.fr
Message-ID: <4dis5o$8jg@malibu.unice.fr>
Source record: 152661

In article <199601161737.AA01438@moroder.demon.co.uk>, Stephen Mulrine
<robotron@moroder.demon.co.uk> writes:

|> I had a lot of ST software and I like Ataris, but the price difference was
|> too huge to ignore. My Escom Pentium even came with a whole stack of
|> software pre-loaded, although I wiped it almost immediately so I could
|> install Windows and Linux (dual-boot). After downloading Netscape
|> Navigator, Free Agent and a few other bits and bobs, I had an ideal setup.
|> I got around the problem of not being able to run my favourite ST software
|> any more by.. keeping my STE, although to be honest, the dust cover hasn't
|> been taken off it in about three months.
|>
|> I would say that unless you have something in particular you need a Falcon
|> for (like Cubase Audio or Apex Media), you'd be well advised to consider a
|> PC instead. Not that this type of advice is likely to go down very well in
|> an Atari newsgroup.

IMO, the main difference between these machines is quality of programms.

I had to work sometimes with MS Word and I found that Papyrus Gold was really far
better than MS-W. I'm sure that Word can do almost everything (just looking at the
space it requires on a HD) but I was really more impressed by PG because it's so
simple to use and, in fact, I never had the impression that an important option
is missing.
I never had the chance to compare Calamus SL and NT or Phase IV and
3D Studio but I think that even old TOS (Magic is surely far better) is a good OS
compared to any Windows version (I really hate this environment) and this is why
I'll always prefer Atari's world to PC's one.

To talk about Falcon, I would say that mine is accelerated and gives me
real satisfaction (except for Multitos with is too slow but Magic or Multitos 2
are really a good deal if I trust what I read in magazines) so I think that Apex,
Cubase Audio, Zero X, Neon 3D, Chloe and many DSP programms (such as Vision,
Studio Photo) are excellent reasons to choose a Falcon rather than a Pentium but
this is a matter of taste.

Fred Mandrea
Universite de Nice, France

1007. Re: TCP/IP fuer Atari-ST ?

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: ebertbd@tick.informatik.uni-stuttgart.de
Message-ID: <4disiv$f1c@zdi.informatik.uni-stuttgart.de>
Source record: 152662

In article <821904380_OASIS_@swampdog.demon.co.uk>, guy@swampdog.demon.co.uk (Guy Harrison) writes:

|> STiK does SLIP and is used by the web browser Cab (look for WWW116).
|> There are also telnet and orc clients available.

WHERE can I get a working telnet-client for STiK !!!!!!!!!!!!!!!!!!

Greetings,
Bernd

1008. Re: [TT030] Okay... now I got one, now what?

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <4dinp8$su9@gti.gti.net>
Source record: 152663

TOMMY K. HWANG (thwang@home.mysolution.com) wrote:
: Okay, now I have secured a TT030 from a dealer that
: is no longer interested in Ataris (BTW, if you want new
: Jaguars for $99, I can get you one)... What softwares can
: I get for it? I will definitely put STik on it and others
: for customer support purposes, but I think a $500 system should
: at least do a little more than just run WWW 1.5. Any
: suggestions? How does it handle audio? I rather not spend
: much more ($1000+) to tell the truth. Thanks.

In a word: Linux!

--
Billy D'Augustine, azog@gti.gti.net
"Isn't that cute ... BUT IT'S WRONG!!!!"
http://www.gti.net/azog/

1009. Re: Thing 1.0 - donde? And Magic 4?

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <821876892snz@mbha.demon.co.uk>
Source record: 152664

In article <30FCC3AB.4B75@imc.exec.nhs.uk>
C.Ridd@imc.exec.nhs.uk "Chris Ridd" writes:

> Thing doesn't have a built-in (or any, come to that!) icon editor.. It
> does have a rule editor, which lets you change the mapping from objects
> to icons (more sophisticated than Neo's mapping)
>
> Bigger icons are pretty useful if you have a bigger screen - they're
> easier to hit and so on. My hard disks look like my TT in 3D, which
> would be pretty hard to do in 32 pixels :-)
>
> --Chris
>

Hope I'm not barging in... Different strokes fer different folks ain't it? I think Ease is the best for me and I also own Neodesk, which I don't use any more. OTOH I have seen Ease slagged off in this group. For me, long filenames don't represent a benefit so I am not tempted. I do think though that Ease is a far more polished product than any of the other desktop replacements I have seen (and I have seen most of them).

The one thing I regret is that Gemini has not been upgraded since 1.999, I think it would have been a worldbeater but my German I couldn't cope... :-)

--
dave

%/%/%/

1010. Re: PopMail for STik?

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <821878255snz@mbha.demon.co.uk>
Source record: 152665

In article <9601161432257832@muskrat.com>
slc.dennis.bishop@muskrat.com "Slc.dennis Bishop" writes:

> I use Mountain and it doesn't bomb on me at all.
>

Hope it's not a dumb question, but can Mountain be used to retrieve Internet news group/mail? Presumably connection is via Stik?

--
dave

%%%

1011. Re: Lindner's TeX

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960117160815.17160E-100000@juno.amp.uni-hannover.de>
Source record: 152666

On 16 Jan 1996, Mark Baker wrote:

>
> I must say I found Lindner's TeX much nicer than Strunk's (well, the
> shell and the previewer, which are the only user visible parts), but you
> might have to use Strunk's if you can't get the other to work - with a
> bit of work you can use Lindner's previewer, but possibly not his shell,
> I don't know.
>
Have you tried the extended version of Strunk's TeX, that is MultiTeX ??
I'd find it hard to imagine that someone could find the Lindner's shell,
previewer and so on nicer than MultiTeX.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

1012. Re: TCP/IP fuer Atari-ST ?

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960117161141.17160F-100000@juno.amp.uni-hannover.de>
Source record: 152667

On 16 Jan 1996, Urs Thuermann wrote:

> I'm looking for a software package that implement the TCP/IP stack
> and the slip and/or ppp protocol using the serial port.
>
Try MiNT / MiNTnet, it's not just a package for TCP/IP, SLIP and PPP, but
a complete networking environment.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

1013. Re: TeX

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960117161349.17160G-100000@juno.amp.uni-hannover.de>
Source record: 152668

On 16 Jan 1996, Mark Baker wrote:

>
> A german magazine mentioned something called MultiTeX apparently also by
> Lindner, it appeared to be a really nice system with a GEM based
> previewer, but I'm not sure what the distribution conditions were and I've
> never seen it in a UK mag or found it on an ftp site.
>
Nope. MultiTeX is by Strunk, and it IS really nice. I'm not sure about
it's status, though.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

1014. Magic4 and background operation

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: Coolens Hugo <coolens>
Message-ID: <4dio1e$qq5@vivaldi.belnet.be>
Source record: 152669

I recently bought Magic4. Reading the manual I found out that you should be careful running floppy and harddisk access in background. However I found the manual rather confusing concerning this. I'm using a Mega2 upgraded to 4Mbyte with Bitz harddisks (These are ICD harddisks with a built in interface). How can I found out in an easy non destructive way if background operation is safe with this setup? How can I found out if my blitter has an error as they mention it ?

1015. HD-Driver v4.x

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4dir60$868@tor.abc.se>
Source record: 152670

Does anyone know if HD-Driver v4.x works together with Cubase Audio Falcon?

Carl.Lofgren@abc.se

---
* Kivi 1.41a *

1016. Afterburner and Magic4: h

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4dhd88$nln@tor.abc.se>
Source record: 152671

```
1> For that matter, I'd be interested to know if there are other combinations
1> (eg Magic4+FX) that work or don't work...

I have a friend who runs Magic4 and got a FX card installed.

Carl.Lofgren@abc.se

---
* Kivi 1.41a *
```

1017. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <4dj7imINNbk2@mandible.cis.ohio-state.edu>
Source record: 152672

In article <199601161737.AA01438@moroder.demon.co.uk> robotron@moroder.demon.co.uk writes:
|In comp.sys.atari.st, greeny@spirit.demon.co.uk (David Greenhough) wrote:
||It boils down to this,
||Yes, a Pentium IS a gobsmackingly good machine if you need to bring stuff
||home from the office and want to get at all those cdrom books and games
||from PUTRS'R'US but it is still a high cost for a good machine.
|
|I would beg to differ. An 8MB Falcon with Screenblaster, a monitor and a
|decent-sized hard drive costs far more than a Pentium with a similar
|specification.
Actually, it's the base falcon that would cost more if anything.
All other components would be of equal cost regardless of
which system they were going into. HOWEVER, the Atari's have
MUCH smaller resource footprints than winclones. An atari
would have similar functionality with 1/4 the RAM and 1/10
the disk space.
|
||Plus How much will the new software be to replace all your old faves?
||Do you really want to support Bill Gates and his crappy programming
||which saps the strength of the Pentiums power?
|
|With that kind of logic, it's a wonder you're not still using a Mattel
|Aquarius.
Well, if it lets you get what to need to do done, then there
really isnt any reason to upgrade that either.

The new Win95 upgrades add little if any functionality,
and do little more than line the pockets of software vendors.

If all one really needs is a tugboat, it is foolish to spring for
a full deck aircraft carrier...
--
||| mmm...Yoda of Borg am I. Futile is resistance.
/ | \ Assimilate you, I will...

1018. Re: TCP/IP fuer Atari-ST ?

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: mcandrew.d.w@NORT.BWI.WEC.COM
Message-ID: <DLC4Cp.Dr5@tron.bwi.wec.com>
Source record: 152673

In article <4dgem9$k2j@ra.ibr.cs.tu-bs.de>, thuerman@ibr.cs.tu-bs.de says...
>
>Hi,
>
>I'm looking for a software package that implement the TCP/IP stack
>and the slip and/or ppp protocol using the serial port.
>
>I have tried an older version of ka9q ported to the ST but that seems
>to have problems with its keyboard input routine.
>
>Regularly, the keyboard input hangs completely and I have to reboot
>the machine.
>
>What else does exist and where can I find it?
>
>urs

Get yourself the WWW116.ZIP file. This includes several files: CAB and Stik (this one is the TCP/IP program I think). As of now, this is the latest version (should run on practically any Atari machine).

1019. Re: Sheer Agony

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4dilt8$32p@news.iesd.auc.dk>
Source record: 152674

In article <821666659.29764@grasper.demon.co.uk>, graham@grasper.demon.co.uk (Graham Irvine) writes:
> On 12 Jan 1996 16:52:11 +0100 ,Twas none other than Carl Lofgren who did state ....
>
> > Does anyone know what the new game 'Sheer Agony' costs?
>
> > Carl.Lofgren@abc.se
>
> In sweden NO , But in the UK 29.95UKP from 16/32 .

Have you tried SHEER AGONY ??

I've seen the demo, and quite frankly - I think it sucks!

Well, the graphics are ok, but the gameplay seems a bit - dead ?

I hope the final version is better.

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //

1020. Re: More MiNT problems..:)

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: jysky@sci.fi
Message-ID: <4djn0p$8j9@tron.sci.fi>
Source record: 152675

Jyri-Pekka Hovila (jhovila@muikku.jmp.fi) wrote:

(A lots of stupid things..:)

All the problems are solved -- thank you all!

- Jyri

1021. Re: To UK atari netters....

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: dmartina@cix.compulink.co.uk
Message-ID: <DLCB4o.871@cix.compulink.co.uk>
Source record: 152676

In message <DL349r.Lto@cf.ac.uk>, martinna@cf.ac.uk said:
>What software are you using to access cix internet please?

I'm using CAB (Crystal Atari Browser). This can be downloaded from Cix, Hensa etc. The latest version is WWW116.ZIP...I think. Cixip (the internet side of CIX) requires a separate registration on top of CIX Conferencing. If you need more details on joining up, mail me.

Bye,Smout.

1022. CAD/conversions

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960117090008254 82@acpu.com>
Source record: 152677

dave <dave@mbha.demon.co.uk> spake thusly:
D > Subject: CAD/conversions
D > Here's one for the experts... What is the best CAD system
D > for the ST/TT? By best, I mean ability to handle large files
D > with reasonable speed, preferably with DXF in/out capability.
D > Also, are there any conversion utilities which will convert
D > between HPGL,GEM, DXF etc etc? Any help would be greatly
D > appreciated... -- dave

I'm sorry, I'm not an expert. But I use (and think highly of)
Generic/Level 1/First Cadd. It is very old (1986/88) and not very
pretty. But surprisingly, it runs on my TT in TT Medium resolution
with only 2 glitches - its command line shows up inside the drawing
instead of below it where it belongs, and it doesn't 'fair the
curves' when it draws them to the screen. On the first, Generic does
zooms so well that dealing with the command line is no problem. On
the second, although the screen is not correct, the printed output
is. Once again, not a big problem.

Its third problem is common to all Ataris, I think. It takes direct
control of the printer port, and prints rrreeeeaaaallllll
sssssllllloooowwwww. About 30 minutes for a page to my DeskJet.
Nothing speeds it up - not the TT's hardware, and not FastPrint,
Outburst, nothing.

Generic works just fine on a 1M ST, mono or color - even low res, if
you want 16 line colors. It is surprisingly fast, even on a 8MHz
box. I believe that it will run on a 520, but I have not checked.

Generic will convert its .dwg files to or from the pc version .dwg
files.

Generic is not easy to find anymore; the company was absorbed by
AutoDesk/AutoCadd. But it is a heckuva program.

I am looking for a used copy of DynaCadd 3D. If I find one, I'll let
you know how it works. It is probably the answer to your question,
but I couldn't say for sure.

HTH. "The Poor Deluded Soul" - tderrick@acpu.com

... Any simple idea will be worded in the most complicated way.
___ Mountain Reader II - #00000077

1023. Re: iPRN printout accelerator DEMO VERSION

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601162036277872@muskrat.com>
Source record: 152678

Now why couldn't that be posted in plain old ENGLISH? All it looks like
is a bunch of garbage to all the users who can't docode it.

1024. Re: How do I read an IBM disk on an Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601162036277873@muskrat.com>
Source record: 152679

Take IBM formatted disk, hold by backend, aim at front of Atari disk drive. Push disk into Atari disk drive. Pull up file manager and read file DIR.

1025. Re: Reset Vector ?!

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: binder@rbg.informatik.th-darmstadt.de
Message-ID: <4di8b9$2bsb@rs18.hrz.th-darmstadt.de>
Source record: 152680

Hi there!

In article <4deaob$bf7@whitbeck.ncl.ac.uk>, "Craig. Graham" <Craig.Graham@ncl.ac.uk>
writes:
> [...]
> There are two important ones for a 68K reset:
> $0 - Reset Initial Stack Pointer
> $4 - Reset Initial Program Counter
>
> You will need to use Super() to run you routine that changes them in
> supervisor mode as accessing basepage vectors is a privellaged operation
> on the 68K. get a copy of Motorola 68K programmer & user manuals for full
> details.
The addresses are right, but remember they're just mapped ROM (the first
8 bytes, look at $0.w and compare it with what $4f2.w points to, normally
0xe00000 on an STE/TT/Falcon, 0xfc0000 on STs). So there's no chance to
change them on an Atari, all you will get is a bus error because you can't
write to ROM. Just btw, "basepage" is a bit misleading here...

The correct place for an own reset-routine is 0x426.w, pointing to code which
will be executed by TOS during reset, but before _any_ hardware initialisations
have been done. To use that vector, 0x422.w must contain the magic value
0x31415926, otherwise TOS won't touch it. To install your own routine here,
copy the old contents of 0x422.w and 0x426.w and put 0x31415926 and the address
of your routine there. The routine itself is called via jmp, a6 points to
the address you have to jump back when you've finished. No stack has been
set yet, so don't call jsr & co. unless you've set up your own stack.

Btw, installing reset-handlers like this one is not useable if you want to
avoid termination of TOS/GEM-programs. The routines are called after the
hardware reset has already taken place, and GEMDOS is no longer active. You
may use it in "dirty" games, though. But remember: You have to setup all
hardware components yourself, i.e. video, mfp, sound, etc. On machines with
>= 68030 even more (PMMU, amonog others, which is quite tricky).

If you just want that switching the monitor type doesn't cause a reset any
more, there's a much better address for you, but unfortunately I can't
remember it right now. I can look it up, though.

Hope that helps.

Ciao

Thomas

--
/--\

```
| Thomas Binder (IRCNick: Gryf) | "Quick to judge, quick to |
| Johann-Valentin-May-Strasse 7 | anger, slow to understand, |
| 64665 Alsbach-Haehnlein / Germany | ignorance, prejudice and |
| Email: binder@rbg.informatik.th-darmstadt.de | fear walk hand in hand." |
| PGP-key available on request! | Rush |
\-------------------------------------------------------------------------/
```

1026. Falcon 8in/8out Digital Recording

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <4djrob$30k@status.gen.nz>
Source record: 152681

I am having great difficulty confirming the details of this kind of
hardware add-ons for the Falcon. Would anyone who knows please add or
subtract from the following information which I have had sent to me. I
have seen what looks like a reference to this in the SAK (Swedish Club)
magazine (in Swedish).
Also, what is the reference I have seen recently to a Cubase Audio with
32 tracks? (I know it is possible on the Mac.)

This is what I have been sent (please confirm/deny/add etc)

SE 500

SE 800

Suggested Application:

Simultaneous 8 track recording to Hard Disc

8-track Analogue/Digital mixing desk

4 effects stereo sends and returns

Technical specifications

8 channels of seperate 16-bit D/A conversion
using Delta Sigma 64x oversampling conversion

8 channels of seperate 16-bit A/D conversion
using Delta Sigma 64x oversampling conversion

93db dynamic range per channel input

93db dynamic range per channel output

Total harmonic distortion: 0.0095%

Frequency response per channel 15 Hz to 22kz
input and output.

8 channel Analogue in/out unit for the Atari
Falcon and C-LAB Falcon offering 64x oversampling
Delta Sigma conversion technology.

The unit contains 8 seperate 16-bit analogue to
digital converters multiplexed onto the Falcon

128-bit per frame serial input. Channel one is
contained in the first 16-bit. Channel two in the
next 16-bit and so on until the frame is fill

with the maximum of 8 channels.

The serial input standard is running in continous mode as stated in the Falcon 030 hardware manual.

The 8 input channels are adjusted on the front panel of the SE 800 with potentiometer controls.

There are two settings for adjusting the input gain.

There are 8 seperate potentiometers for the 8 individual channels.

The potentiometers are non volatile and retain the settings when the unit is turned off.

Levels of all the inputs are monitored on the front panel with 8 seperate 10-digit LED displays.

One for each of the 8 input channels.

The SE 800 also contains 8 seperate 16-bit output channels (note the 8 channels are not displayed and levels are not set on the SE 800. These must be done with software control.)

The 8 channel work on the Falcons 1 to 8-bit per frame serial output standard in continous mode (see Falcon 030 reference manual)

There is a selectable sample frequency of 44.1kz and 48kz. These clocks are onboard the SE 800 and are sent into the external clock input on the Falcon DSP port. (22.5792kz gives a rate of 44.1kz 24.576kz gives a rate of 48kz)

The sample rate is set on the front panel via switch.

The SE 800 is supplied in a 19" 2U rack mount case. It has a DSP thru-port to keep compatability with all other Falcon/DSP hardware.

The unit contains its own mains filtered power supply requiring 110volts/230volts AC Input.

Analogue inputs and outputs are 1/4" Jack sockets or optional XLR connectors (at additional cost).

The SE 800 is optically coupled to the Falcon's serial inputs and outputs so glitch free operation is ensured.

-Brian Becroft
President Tariland Computer Club Auckland New Zealand

1027. Re: iPRN printout accelerator DEMO VERSION

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4djs6v$g5a@ccshst05.cs.uoguelph.ca>
Source record: 152682

Slc.dennis Bishop (slc.dennis.bishop@muskrat.com) wrote:
: Now why couldn't that be posted in plain old ENGLISH? All it looks like
: is a bunch of garbage to all the users who can't docode it.

If it was English, you're computer wouldn't be able to run the program(s)
contained in the "garbage". Save the posting, and then run a UUdecoder
like ESScode on it to get the archive. Really, it's not intended for
human consumption :)

THeo

1028. Re: MINT questions

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4djsf9$g5a@ccshst05.cs.uoguelph.ca>
Source record: 152683

dmitchel@mcs.dundee.ac.uk wrote:
: Sorry that this is such a simple question but....
: Can MINT run xwindows + normal xwin/unix stuff ??

In a word, yes. You'll need at least 4 megs of memory (and even then you won't have a very useful system unless you're just using it as an X-terminal, and xhosting to other machines), and a hard disk is a virtual necessity. The best ratio of simplicity of setup to completeness appears to be given by the TAF distribution set. Once you've got everything running, you'll have an X window machine.

THeo

1029. How do you read Mime-encoded e-mail on the ST?

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: ursu@the-fix.sos.on.ca
Message-ID: <tcpnntpd.16.1.17.19.57.32.2781597121.347270@the-fix.sos.on.ca>
Source record: 152684

A friend and I have recently been receiving a lot of Mime-encoded e-mail and I was just wondering if it is possible to unencode it on our trusty ataris. If not, is there a chance that somebody out there might write a viewer for the ST (perhaps as part of the STiK pop/mail whenever it comes out)? It seems to be a disturbing trend.. and if the atari can't read it alot of atari users will be excluded.

Thanx in advance,

P.S. Any confirmation of the scary rumours on www.redsun.net that Atari has fired Ted Hoff, Jeff Minter and a bunch of others and hired Jack Tramiel?

1030. [TT030] Okay... now I got one, now what?

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: "TOMMY K. HWANG" <thwang@home.mysolution.com>
Message-ID: <30FD09D7.123F@home.mysolution.com>
Source record: 152685

Okay, now I have secured a TT030 from a dealer that
is no longer interested in Ataris (BTW, if you want new
Jaguars for $99, I can get you one)... What softwares can
I get for it? I will definitely put STik on it and others
for customer support purposes, but I think a $500 system should
at least do a little more than just run WWW 1.5. Any
suggestions? How does it handle audio? I rather not spend
much more ($1000+) to tell the truth. Thanks.

-ME

1031. Re: Reset Vector ?!

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4dhopr$f7f@inca01.inca.co.nz>
Source record: 152686

Craig. Graham (Craig.Graham@ncl.ac.uk) wrote:
> Phil Hough (phil4@phil4.demon.co.uk) wrote:
> > This is going to sound a bit dodgey, and probably isn't the best place
> > to ask, but it'll do for a start !
comp.sys.atari.programmer might have been a bit more appropriate.
comp.sys.atari.tech would be semi-apropriate, but less-so than c.s.a.p

> > Does anyone here know how to go about using the reset vector. From
> There are two important ones for a 68K reset:
> $0 - Reset Initial Stack Pointer
> $4 - Reset Initial Program Counter

> You will need to use Super() to run you routine that changes them in
> supervisor mode as accessing basepage vectors is a privellaged operation
> on the 68K. get a copy of Motorola 68K programmer & user manuals for full
> details.

"Basepage vectors"? I've never heard of the exception vectors being
called that before.

They are just normal memory locations. It is the Atari hardware which
says "it must be done in Supervisor Mode". (Or have I been reading the
wrong literature?)

--

Quote For The Month: "I'd horse-whip you if I had a horse"

1032. Re: Thing 1.0 - donde? And Magic 4?

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: Chris Ridd <C.Ridd@imc.exec.nhs.uk>
Message-ID: <30FCC3AB.4B75@imc.exec.nhs.uk>
Source record: 152687

Steve Wells wrote:
> In article <30FA1C39.1189@imc.exec.nhs.uk>,
> Chris Ridd <C.Ridd@imc.exec.nhs.uk> wrote:
> > * long filenames
>
> Neodesk is a Desktop replacement, not a graphical unix shell.

Even MagiC 4 has long filenames, and that ain't Unix. Windows 95
has long filenames (sort of) and that ain't Unix.

> > * icons that can be bigger than 32x32
>
> Why? :) And at least Neodesk has a built-in editor that can be used
> easilly, I've yet to work out the one Thing has (and it's somewhere

Thing doesn't have a built-in (or any, come to that!) icon editor.. It
does have a rule editor, which lets you change the mapping from objects
to icons (more sophisticated than Neo's mapping)

Bigger icons are pretty useful if you have a bigger screen - they're
easier to hit and so on. My hard disks look like my TT in 3D, which
would be pretty hard to do in 32 pixels :-)

--Chris

1033. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4djsvs$3nu@josie.abo.fi>
Source record: 152688

Stephen Mulrine (robotron@moroder.demon.co.uk) wrote:
: In comp.sys.atari.st, greeny@spirit.demon.co.uk (David Greenhough) wrote:
: >It boils down to this,
: >Yes, a Pentium IS a gobsmackingly good machine if you need to bring stuff
: >home from the office and want to get at all those cdrom books and games
: >from PUTRS'R'US but it is still a high cost for a good machine.
:
: I would beg to differ. An 8MB Falcon with Screenblaster, a monitor and a
: decent-sized hard drive costs far more than a Pentium with a similar
: specification.

Yes - but the question here is: Who _wants_ a Pentium..? Or Windows?
We wouldn't use Ataris, unless it wasn't the best fitting system for
us, would we? Yes- Pentiums are cheap. But I want neither Windows,
nor Linux. So... The choice is Falcon.

: With that kind of logic, it's a wonder you're not still using a Mattel
: Aquarius.

It wasn't bad logic, I think.. Microsoft really makes slow and unreliable
products. Even PC-addicts admit this. So why should we make the same mistake
most people have made? I've _never_ believed in "majorities know best"
-ideology. No matter how many people can be fooled - they can be wrong...

: I would say that unless you have something in particular you need a Falcon
: for (like Cubase Audio or Apex Media), you'd be well advised to consider a
: PC instead. Not that this type of advice is likely to go down very well in
: an Atari newsgroup.

Well, it depends... A PC isn't a total, perfect solution for a desperate ST-
owner. A friend of mine just got himself a powerful PC beside his Falcon. At
first, my friend was thrilled: "Man, what POSSIBILITIES! I never knew what I
missed when using Atari!!!... After two weeks, however, he today told me
that though the "multimedia-games" were very thrilling, the system itself
pretty much sucks. Memory-settings cause trouble, hard-disk sings all the
time, and life with Windows 95, though pretty, isn't that easy at all. He
finally thought that Falcon _is_ the better computer, but PC has the better
games. The result: he decides to keep and use both =) !

You should always remember this: many of us did _not_ happen to buy an
Atari by accident. We wanted something different from PC-world.
We still do.

Greetings,
Tommi

1034. Falcon FS Post? George?

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: musicman@pixi.com
Message-ID: <4dif6v$fpu@rigel.pixi.com>
Source record: 152689

George.....

I think it was George....from pixi.com who was selling a Falcon 030.
I spoke with you this morning regarding getting the monies together.

I think I may have found the solution to make it work.

Please give me a call again....576-4309 pager. Ask for me.

Hope you call soon....

aloha...

vern *8^)

1035. Re: Notator/creator mailing list

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_30fc4e22_Claes.Holmerup@p5.dada.ct.se>
Source record: 152690

In a message of <16.01.96>, Hallvard Tangeraas (2:200/427.1) writes:
>> HT> it would be really nice to have some sort of "hangout" place
>> HT> for use as well, exchanging ideas and helping each other out.
>> HT> I'm interested in joining such a list. Anyone know how to
>> HT> start something like this? Anyone else interested in a
>> HT> Notator/Creator mailing list, or is it just me?
>>
>> Nope - I would be very interested in such a thing, too. OTOH, about
>> all I could contribute would be the very *dumbest* questions.
HT>
HT>
HT> Yes, that's the same thing I would be doing as I just know the very
HT> basics of the program. Aren't there any experienced users out
HT> there? Then again i guess experienced Notator/Creator people wouldn't
HT> bother to get on a mailing list answering stupid questions.

No problem - all questions usually get an answer, either from other users or
from the programmers. Just sign up to the user-groups.

Best regards,

Claes

```
***************************************************************
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * CD-ROM+UPS+OL400+Samsung17GLsi+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
***************************************************************
```

1036. Re: How to transfer (big) files between ST and PC?

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: mriley@cix.compulink.co.uk
Message-ID: <DLCIsr.Hz5@cix.compulink.co.uk>
Source record: 152691

>Is there a program for MS-DOS which does
>the job or do I have to split the file in two smaller pieces and then
>join them with my ST? I can easily split them with my PC but how do I
>join them with my ST?

I have from somewhere a small PD package called 'splitter' which can be used to split and rejoin files between ST and PC. It's easy to use and it works. If you'd like me to email you a copy (UUencoded), mail me :-)

>I have also a null-modem cable and I wonder if I can transfer files
>between ST and PC without using a terminal program?

It is possible to transfer PC->ST with only a terminal program on the ST and a suitable cable. You set the ST to receive an ascii file, and then from the PC you'd enter, from the command line, something like:

print bigfile.asc >com1:

Both RS-232 ports should be set to the same parameters, and 8 data bits must be used.

You could also try archiving the large file on the PC using ZIP, ARC, or LZH. De-archivers for these are readily available for ST's

Mal

1037. Re: Service and Hardware for A

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <5623rcain@nest.demon.co.uk>
Source record: 152692

On 16 Jan 96 hallvart@sn.no wrote:
h> But as far as I remember the screen saver turns black instead of
h> inverting (so the screen can still be read) like Maccel 3 does.
h> I guess that's why I went back to Maccel 3, even though I have
h> Silkmouse which is much more advanced.

The one I have will invert after a user defined period and then blank-out completely after a user defined multiple of this period. So, yes, it does all go black eventually :)

Roger
rcain@nest.demon.co.uk

--

1038. Just a casual observation

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4dhd8l$nm5@tor.abc.se>
Source record: 152693

```
d> Just a quick thought. Hasn't it been nice in this group lately? No flames.
d> Lots of help. Lots of useful chat.
d>
d> Very pleasant.

Argh! You're right! Let's start hating each other again... ;-)

Carl.Lofgren@abc.se

---
* Kivi 1.41a *
```

1039. Help with UUCP !

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: martinr@martinr.ppp.magmacom.com
Message-ID: <821937988_OASIS_@martinr.ppp.magmacom.com>
Source record: 152694

```
--
Has anyone got a UUCP account working ? If so can you tell me with
what software ie: Upoint light . If it's with Upoint how did you
get a working version as I have tried contacting Stefan Brusch but
can't find him .Any ideas on where I can purchase the Medium version
as the E-Mail in the light version doesn't work at all .
Any leads appreciated ! Thanks !
------------------------------------------------------------------------
inbox@martinr.ppp.magmacom.com
------------------------------------------------------------------------
```

1040. GEM-View

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4dhd8i$nlt@tor.abc.se>
Source record: 152695

Is GEM-View still supported?

Carl.Lofgren@abc.se

---
* Kivi 1.41a *

1041. Re: Reset Vector ?!

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: binder@rbg.informatik.th-darmstadt.de
Message-ID: <4di94o$2bsb@rs18.hrz.th-darmstadt.de>
Source record: 152696

Hi again!

Have to correct myself, sorry.

I wrote:
> The correct place for an own reset-routine is 0x426.w, pointing to code which
> will be executed by TOS during reset, but before _any_ hardware initialisations
> have been done. To use that vector, 0x422.w must contain the magic value
> 0x31415926, otherwise TOS won't touch it. To install your own routine here,
> copy the old contents of 0x422.w and 0x426.w and put 0x31415926 and the address
> of your routine there. The routine itself is called via jmp, a6 points to
The correct addresses are 0x426.w (resvalid) and 0x42a.w (resvector), hope
I didn't cause too much confusion with that...

Ciao

Thomas

--
/--\
Thomas Binder (IRCNick: Gryf)	"Quick to judge, quick to
Johann-Valentin-May-Strasse 7	anger, slow to understand,
64665 Alsbach-Haehnlein / Germany	ignorance, prejudice and
Email: binder@rbg.informatik.th-darmstadt.de	fear walk hand in hand."
PGP-key available on request!	Rush
\--/

1042. CD-ROM on STE...

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: lnonvei@jagor.srce.hr
Message-ID: <4dhf7q$1e8@bagan.srce.hr>
Source record: 152697

Hi there,
I want to add a CD ROM device to my STE. In some magazines I saw DMA to
SCSI interface, ROM port IDE CD-ROM interface and AT BUS card.
Which one should I get? Any experiences?

Thanx.
Loris

P.S. AT-BUS/TOS card seems good choice for 109 DEM in Germany.

1043. FS in UK: Xtra-RAM board 8Mb for MEGA ST

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: gerh@joule.pcl
Message-ID: <4dinch$mhr@news.ox.ac.uk>
Source record: 152698

This MEGA ST +8 Xtra-RAM board with 8x1Mb works fine on my MEGA ST1, but
not in combination with the T36 accelator card (new price was 225 pounds).
Anyone with a reasonable offer should send an E-mail to:

gerh@physchem.ox.ac.uk

Ger

1044. Re: Thing 1.0 - donde? And Magic 4?

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: gilleta@pento.esil.univ-mrs.fr
Message-ID: <4djcvh$mn2@imt950.imt-mrs.fr>
Source record: 152699

> * icons that can be bigger than 32x32

Gemini has larges icons,
and i think it's the only desktop which run's on magic mac
whith small screens (512 x 348).

1045. Re: ST Power Supply vs. Falcon Power Supply

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: pd@hgmp.mrc.ac.uk
Message-ID: <4djffn$8ci@lyra.csx.cam.ac.uk>
Source record: 152700

In article 100000@zeus.towson.edu, Mark <mmcgow1@zeus.towson.edu> writes:
>Are the two power supplies in the ST and Falcon compatible? My ST power
>supply is dead and I was wondering if I could put my Falcon power supply
>into the ST to run some software that I can't run on my Falcon.

I was wondering the same thing, except I want to use a ST supply in my Falcon.

Any help is appreciated,
Phil
[E-mail pd@mole.bio.cam.ac.uk]

1046. Coloremu help needed!

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: jysky@sci.fi
Message-ID: <4dio36$3ci@tron.sci.fi>
Source record: 152701

Hello once again...

I've got a Mega 4 with TOS 1.2 and BW display. I got an _original_ Ultima VI -packet today (:-))), but when I tried to run the install-program, it just resetted the computer -- the game probably needs a colour monitor..? Well, I downloaded two low resolution emulators, coloremu.prg and mediumem.prg, from ftp://ftp.funet.fi/pub/atari/screen. The programs were without any documentation. When I tried to run them, both of them also resetted my ST..:(If you know what's the problem, please let me know! THANKS! :)

--
- Jyri

Jyri Hovila --> jhovila@muikku.jmp.fi <--

Kasarmikatu 11 B 36 (hovila@messi.uku.fi)
70110 KUOPIO, FINLAND (jysky@borg.sci.fi)
tel. +358 (9)71 283 4998 (jysky@northstar.iwn.fi)

http://www.sci.fi/~jysky

Check out my home page for "Usenet Survival Kit" including uu-, xx- and base-64 (de)coders, GIF and JP(E)G viewers, WWW-browsers etc. for Amiga, Atari ST / Falcon, Macintosh & PC!

1047. Re: ICD Harddrive and tape backup

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: whitema@vance.cig.mot.com
Message-ID: <4diuop$o15@newdelph.cig.mot.com>
Source record: 152702

In article <1996Jan16.005235.22832@freenet.victoria.bc.ca> ua558@freenet.Victoria.BC.CA (Gordon Hooper) writes:
>
>I have an ICD FAST 50 MEG harddrive and tape backup. The 50 megs
>is divided into a 5 - meg boot partition and 3 - 15 meg
>partitions. This is connected to a Mega 4 STe which has a 150
>meg hardrive divided into 3 - 50 meg partitions. The tape backup
>does the 5 - meg boot partition and 3 - 15 meg partitions with
>no problem but does not seem to recognize the partitions in the
>Mega 4. I bought the ICD unit used and only have a manual for
>the tape backup, not the harddrive. Does anyone know how if it
>is possible to get the tape backup unit to backup the other
>harddrive? I would also like to know the e-mail address of ICD.
>Thanks ... Gord
>
>

First off, what backup software are you using? I have a similar setup (Mega 4 STe, 245 MB HD, 2 partitions, 1 tape drive) and have no problems using Beckemeyer Development's tools. I imagine Diamond Back should not have any problem either.

I beleive ICD's email address is: icdinc@genie.geis.com (someone please correct me if I'm wrong).

Mike

1048. Re: Notator/creator mailing list? (was Re: Notator SL)

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30fd2dd0408114@sn.no>
Source record: 152703

> Anyone else interested in a Notator/Creator
> HT> mailing list, or is it just me?

>This list is available already. I subscribe to the Cubase-users list and have
>gotten some good tips and helped some people out of their probems.
>How to subscribe:
>
>Send an e-mail to majordomo@mcc.ac.uk without a subject and with the text:
>subscribe cubase-userlist, or: subscribe logic-userlist

I think you misunderstood- I was talking about starting a mailing list
for *Notator and Creator users*, not Logic/Logic-Audio or Cubase.

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

1049. Re: PopMail for STik?

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4dj1g8$93g@epsilon.qmw.ac.uk>
Source record: 152754

On CALLUM.LERWICK@flight.org, CALLUM LERWICK (CALLUM.LERWICK@flight.org) typed away:
: I had *numerous* problems with MicroTalk. (don't ask) I now use Kivi, its
: very similar to MicroTalk, its current, and a helluva lot more stable!

: ___
: * Kivi (unregistered) 1.41 *
: ---------------------------- -//- ----------------------------
: Internet: CALLUM.LERWICK@flight.org

I know you have been using it for a long while now Callum.. so how
about registering it? ;-))

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

1050. Re: mega ste

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199601171934.a5182@a.maus.de>
Source record: 152755

>How much RAM? 1~4 Megs. Which TOS (operating system)? (2.05 was early
>MSTe, 2.06 allows for high density floppy disk) What are your computing

2.05 also runs fine with HD floppies. The problems _very_ old MSTEs have here are in hardware. Details on request.

bye, Peter

1051. Vortex ATonce 386 MSTe card died. Help!

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199601172137.a22789@do2.maus.de>
Source record: 152756

JS>the MSTe motherboard and then replaced. Anyway, if anybody out there
JS>has one of these rare emulators and knows what might be wrong with it, or
JS>where I could get it fixed, please let me know.

Hello,

it might be a problem with the Motorola 68000PLCC-Chip. When there is FASTRAM installed the 12Mhz processor running at 16Mhz sometimes crashes.
Try a real 16MHz processor.

Tschuess Frank

1052. Afterburner and Magic4: have you tried it?

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199601172146.a22790@do2.maus.de>
Source record: 152757

MV>For that matter, I'd be interested to know if there are other
MV>combinations (eg Magic4+FX) that work or don't work...

MV>Oh, and while I'm at it: how does Magic4 handle graphics cards?

It works on the NOVA graphics card.
It also runs on the Afterburner and on the FX-RAMCARD.

Tschuess Frank

1053. WTB: Atari Unix System V

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: ken@cup.hp.com
Message-ID: <4dk1h6$kdg@hpax.cup.hp.com>
Source record: 152758

OK. If I remember correctly, a few years ago Atari sold Unix System V for
the TT030. Does anyone want to sell there copy? Is there someplace that
I can still buy it from?

1E6 thanks in advance.

| Ken Sumrall HP Cupertino Systems Lab ken@cup.hp.com |
| "He who will not reason, is a bigot; he who cannot is a fool; |
| and he who dares not is a slave." -- Sir William Drummond |

1054. Re: HP 660C driver found!

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4djs6r$3nu@josie.abo.fi>
Source record: 152759

Adrian Bridgett (apb25@thor.cam.ac.uk) wrote:
:
: How did you get it to work with NVDI 3? I have 3.01 and although I can
: install the driver as device 23 in the ASSIGN.SYS file, and access it
: through the NVDI-printer configuration CPX, the printer name stays at
: Epson... and none of the other settings work either. What version of
: NVDI are you using, what is inyour ASSIGN.SYS.
:
: NB: I installed it whilst running NVDI 2.51 (no GDOS). Could this be the
: problem?

Hmmm... I just dropped the .SYS file into my GEMSYS folder among NVDIs (3.02) own drivers - and the next time I booted up, NVDI recognised the driver. However, I cannot choose anything else but DJ660C now, from the NVDI printer Control Panel... Fortunately, applications seem to be able to use both this driver and NVDIs own ones... You have the CPX module active all the time, I believe? I have.

Btw, it's weird, this 660C. I just managed to tune-up my Calamus SL to print somewhat correctly with 660C - and the results are FANTASTIC!

Yes - Calamus & 660C produce far better results than ANY demo doc I've seen from HP this far. Even skin-tones are natural! The fabulous 850C DeskJet hardly matches this =) ! Atari software seems to be superior to many, if not most, PC-applications in what comes to print quality!

But one problem more: in 600 DPI mode, some lines seem to disappear in LaserJet 4 600 DPI mode! Pretty many, actually. I suspect wrong RET settings. Who could help here?

Tommi

1055. Euro-Doorgames?

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: Rosemary MacCallum <mccallum@inwave.com>
Message-ID: <4djvl0$a0m@homer.alpha.net>
Source record: 152760

Does anyone in the UK know of any decent Atari ST/e etc., BBS doorgames that are available? Ones programmed in the UK or Europe etc?

Search as I have for about 2years and I've come across a total of ONE! (A version of SOKOBan that was, admittedly, well done, but I couldn't get it to work online at the time... <duh!>).

If you are a UK BBSer then could you check the doors section on your local for me? Anyone with any info out there?

Actually, I wish i could remember where I found the SOKO one now, with a little programming (a sheller) I could probably get it to run ok...

Later...

1056. Re: Colour Mint-X

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4dilvv$32p@news.iesd.auc.dk>
Source record: 152761

In article <4dbs9r$ct1@dux.dundee.ac.uk>, rmccall@mcs.dundee.ac.uk (Rod McCall) writes:
> Having now obtained the TAF Mint-X disks (but not set them up yet)
> I noticed they were for Mono only. This seems a bit of a waste given
> the graphics I can get on my Falcon. Anyway does anyone know how easy ;-)
> it would be to implement colour graphics?
>

I think running LiNUX/68k is the easiest way to get colour in X11.

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //

1057. Toad

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601170234527898@muskrat.com>
Source record: 152762

Everytime I try the FTP route for Toad Computers, I get a message of No Such Host/or address. I do not have web access.

1058. MINT questions

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: dmitchel@mcs.dundee.ac.uk
Message-ID: <4dj824$eel@dux.dundee.ac.uk>
Source record: 152763

Sorry that this is such a simple question but....
Can MINT run xwindows + normal xwin/unix stuff ??

Take care and God bless,

Davy

1059. Re: More Falcon questions

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: simon@bassland.anglianet.co.uk
Message-ID: <821902900snz@bassland.anglianet.co.uk>
Source record: 152764

In article <4deelu$ouc@tel.den.mmc.com> msh@den.mmc.com "Michael S. Hill" writes:

>
> Many thanks for the helpful replies I received from Bruno Lavigne, Keith
> Tomlin, and David Greenhough. The information they sent me gave me a basis
> for more questions:
>
> 1. Where is the 24-bit address limit imposed? (Bruno stated that ST-RAM
> has 24 bits of address, but TT-RAM has 32 bits.) Is it at the bus
> level? The MMU? From comments I've read here, I would guess that,
> even if TT-RAM has 32-bit addressing capability, there is some other
> limit inherent in the Falcon's HW that would prevent it from being
> able to address more than 16MB linearly? (I hope that's not true!)

Actually, the falcon, has a special Atari board....but with a 72-pin,
'standard' SIMM card fitted into it. Only one slot though. So in theory,
(don't blow up your falcon and say it's my fault :)), you could change
say, a 4MByte SIMM to a 16MBytes SIMM, change the little red jumper switch
around, and he-presto.....a 14MByte Falcon. These SIMM cards are _not_
slow, they are of the 70ns type I believe.

Question: I thought the falcon could have 16MBytes of RAM, but only 14 were
available when MultiTos was being used? At least, I think that is what is
said in my (very old) Falcon promotional leaflet.
>
> 3. BlowUpFX speeds up individual chips but not the bus(es), right? So
> only processing of in-cache data would be faster, but processing of
> out-of-cache data would still be limited by bus speed?

Yes the bus speed is increased.

I hope this helps :)

Simon.
--
..... simon@bassland.anglianet.co.uk .....

1060. Re: RTF into Pagestream?

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <4djs21$bu6@news.chatlink.com>
Source record: 152765

Duane Brinkley (starlord@infi.net) wrote:
: Andrew Rose (andrew@ajrose.demon.co.uk) wrote:
: : Is there a Pagestream import module for RTF files? If so, where might I
: : find a copy?
: : Andrew
: I don't that you will ever find any more support or updates from the the
: people that wrote Pagestram... they have totaly stoped all work on Atari ST
: pagestream.. all they offer is the last version that will produce for the
: ST... it is at a very good upgrade price....$15US
: what they are working on is PGS for the Amiga, Mac, and the IBM markets!!
: Duane Brankley
: StarLord@Infi.net...Richmond, Virginia, USA

..(...AND Rod Replied...)..You could convert the RTF file to another format that PageStream will import. I seem to have heard of a converter that takes RTF format and converts it to WordWriter DOC file. I think even the shareware product MARCEL will do this for you. It will import the RTF file, then output the WordWriter DOC file. Seems this would work for you. We have it on PD Disk in our library, but I am sure it is available from Genie, CIS plus other sources for Atari. If we can be of further help, let us know.

"Keep on Keepin' On", Rod MacDonald
ST Informer Magazine | stinformer@chatlink.com | Tel: (541)476-0071 |
A&D Atari Software | GEnie: ST-INFORMER | Fax: (541)479-1825 |
909 NW Starlite Place | CIS: 75300,2514 | Order(800)800-2563 |
Grants Pass, OR 97526 | | MC/Visa/Discover |
World Wide Web URL: http://www.chatlink.com/~stinformer

1061. Re: My MiNT Setup

Newsgroup: comp.sys.atari.st
Date: 1996-01-17 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <821923017.22359@grasper.demon.co.uk>
Source record: 152766

> >I have a 115 Mbyte Minix partition, which seems to work ok.
> >AFAIK, the sector size on the drive (formatted by AHDI) is 4096 bytes.
> v1 Minix partitions were limited to 64 Mb (apparently: that's the reason
> given for developing the ext2 filesystem for linux)

MiNT uses v2 minix though ?? I have a 100meg Minix partition no prob's . Strangely
also mountable onto my Linux system even though AFAIK that is a v1 minix driver.
It complains about bad magic number if I try to fsck.minix it ..otherwise it is
fine .
--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

1062. Re: TeX

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4dljd8$imk@lyra.csx.cam.ac.uk>
Source record: 152604

In article <821955357snz@mbha.demon.co.uk>,
dave <dave@mbha.demon.co.uk> writes:

>Last I heard it is commercial, don't know if it still being developed/supported.
>CS-Tex4 has gem previewers and a nice clean shell...

Really? I must have a look at this some time. The previewer was the main thing
I didn't like about the earlier version (3.x?) I had.

1063. Re: ST Power Supply vs. Falcon Power Supply

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GASPEHBSUP@data.rhein-main.de>
Source record: 152605

In <Pine.ULT.3.91.960116165629.24509B-100000@zeus.towson.edu> Mark wrote:

>Are the two power supplies in the ST and Falcon compatible? My ST power
>supply is dead and I was wondering if I could put my Falcon power supply
>into the ST to run some software that I can't run on my Falcon.

ST needs:
GND
+ 5VDC
+12VDC
-12VDC (seriall Interface)

Falcon's PowerSupply:

GND
+ 5VDC
+12VDC

Your ST miss the -12VDC

Finaly: PowerSupplys like 1040, 1040ST(E) Falcon use the same Plug..

Regards, Robert
--
robsch@data.rhein-main.de -= Home of DOITFo3o =-
____
Robert Schaffner@OF2.maus.de Fo3o-52oST-Jaguar Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II

1064. Re: Lindner's TeX

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: Thomas_Cloer@s4.maus.de
Message-ID: <199601180804.a2118@s4.maus.de>
Source record: 152606

perot@pallas.amp.uni-hannover.de schrieb am 17.01.96 in der Msg
A54461@AC3 (Gruppe comp.sys.atari.st):
PR>Have you tried the extended version of Strunk's TeX, that is MultiTeX
PR>?? I'd find it hard to imagine that someone could find the Lindner's
PR>shell, previewer and so on nicer than MultiTeX.
MultiTeX is not quite bad, but the TeX version is still 3.141, Lindners is 3.1415. I strongly recommend Lindner's version, and the TeXShell v3.76 can even be used under MultiTOS and MagiC. All You need is an alternative Desktop like GEMINI or THING. You should configure TEXSHELL.PRG as a .TOS-program or rename it to TEXSHELL.TOS. This will force all Output to be shown in the MINIWIN/VT52-Window instead of writing directly to the screen.

For both Strunk-/Multi- and Lindner-TeX i also strongly recommend an alternative Previewer. The best one seems to be DVI from Markus Pristovssek, which is also a far better Printer Driver. The current version is 3.0 and can always be found on
ftp://ftp.cs.tu-berlin.de/pub/atari/TeX/

Keep on TeXin'
best regards, Tom

1065. PopMail for STik?

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9601180000102553 3@acpu.com>
Source record: 152607

dave <dave@mbha.demon.co.uk> spake thusly:

D > Hope it's not a dumb question, but can Mountain be used to
D > retrieve Internet news group/mail? Presumably connection is
D > via Stik?

Dunno. My local BBS gates to the 'net. I just logon with STalker, download the messages, and read 'em and answer with Mountain. Works great, once you get it configured. Hint: dl to a sizeable RAM disk, and set up the 'work' folder to the same ram disk. Fast - and you don't have to delete!

"The Poor Deluded Soul" - tderrick@acpu.com

... Any simple idea will be worded in the most complicated way.
___ Mountain Reader II - #00000077

1066. Re: HP 660C driver found!

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: mjw@crosfield.co.uk
Message-ID: <1996Jan18.144931.591@crosfield.co.uk>
Source record: 152608

Just a note on this.

HP have a very good webb site at "hp.com" and on there is a
file listing all the HP DeskJet 500 print codes. Look at :

ftp.hp.com/pub/printers/support_doc/dj500.exe
HP DeskJet 500 series printer PCL commands (PCL format).

Yes it is a DOS file ! but if you run it you get a .pcl printer file
that you can dump to your DeskJet.

It only lists the 500 series codes, I have had a quick look but
there does not seem to be the same sort of thing for the 600/660 printers.

If this group is really interested I could turn it into a text file
and post it here, let me know.

Mike Wilsher
mjw@crosfield.co.uk

--
o o o o o o o . . _____ _____=======_T_______
o _____ |Mike Wilsher | |Email: |
.][__n_n_|DD[====___ |Crosfield Electronics | |mjw@crosfield.co.uk|
>(________|__|_[_______]_|01442-230000__ext 5062|_|Direct 01442 345062|

1067. Re: How do you read Mime-encoded e-mail on the ST?

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4dlkee$imk@lyra.csx.cam.ac.uk>
Source record: 152609

In article <4dkd5j$fjc@charm.magnus.acs.ohio-state.edu>,
dackerma@magnus.acs.ohio-state.edu (Daniel D Ackerman) writes:

> Esscode will handle MIME encoding and decoding. Or at least it's supposed
>to. If your running Mint there is a version of mpack for it, I don't kow about
>the Mint port but I know that some encoders out there will make messages that
>mpack can't handle.

It's still rather a hassle having to save the message to disc first, particularly
if it's just a small picture or sound clip. If it's a program or something then
it's not so bad but one integrated with the mail reader would be much easier.

1068. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199601181847.AA01456@moroder.demon.co.uk>
Source record: 152610

In comp.sys.atari.st, scruggs@cis.ohio-state.edu (kevin eugene scruggs) wrote:
>In article <199601161737.AA01438@moroder.demon.co.uk> robotron@moroder.demon.co.uk
writes:
>|An 8MB Falcon with Screenblaster, a monitor and a decent-sized hard drive
>|costs far more than a Pentium with a similar specification.
> Actually, it's the base falcon that would cost more if anything.
> All other components would be of equal cost regardless of
> which system they were going into.

No, only an SVGA monitor. You need special Atari RAM, or you could buy that gadget which allows you to fit SIMMs - but I've heard that it causes screen interference. Also, the cheapest hard drives available are standard PC internal drives. I think they're 3.5", but the Falcon can only take 2.5". If this wasn't the case, you'd get entry level Falcons with 500MB and 1GB internal drives, not poxy 80MB ones.

> HOWEVER, the Atari's have MUCH smaller resource footprints than
> winclones. An atari would have similar functionality with 1/4 the
> RAM and 1/10 the disk space.

Atari software is generally more economical, but your figures are a huge exaggeration. You'd only achieve that disk space ratio if you deliberately packed your PC's hard disk with the bulkiest packages you could find, and installed all the "extras" (import filters, thesaurus etc.). If you build up a collection of graphics, samples, MIDI files etc., they're obviously going to take up exactly the same amount of space (not counting the "slack space" on large partitions).

As for memory, once again Atari machines have the "advantage" that almost all software is written for 1MB (or occasionally 4MB) machines, usually without hard disks. But PCs have the advantage of separate video memory. If you could get 1024x768x256 with a Falcon, which you can't (and I couldn't live with less), it would consume 768K of your valuable RAM. As it stands, you can lose up to .5MB.

> If all one really needs is a tugboat, it is foolish to spring for
> a full deck aircraft carrier...

Today's aircraft carrier is tomorrow's tugboat.

Stephen
--
to@ New Men run the creche
rbrnmooe. ou While home defeats by Jeunesse Esch
oo rdrdeo..k In the Lux Familiar Cup
mnc Are rendered pointless

1069. Re: My MiNT Setup

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4dlj3r$imk@lyra.csx.cam.ac.uk>
Source record: 152611

In article <821923017.22359@grasper.demon.co.uk>,
graham@grasper.demon.co.uk (Graham Irvine) writes:
>> >I have a 115 Mbyte Minix partition, which seems to work ok.
>> >AFAIK, the sector size on the drive (formatted by AHDI) is 4096 bytes.
>> v1 Minix partitions were limited to 64 Mb (apparently: that's the reason
>> given for developing the ext2 filesystem for linux)
>
>MiNT uses v2 minix though ?? I have a 100meg Minix partition no prob's .

It can do, but that's not the default. The default is v1 partitions (which
also results in the 14 character filename limit)

Apart from the 32 bit access and filename length, other changes are support
for access and creation times, and 16 bit gids.

>Strangely also mountable onto my Linux system even though AFAIK that is a
>v1 minix driver. It complains about bad magic number if I try to fsck.minix
>it ..otherwise it is fine .

That's interesting... /usr/include/linux/minix_fs.h (on the PC, although I
asume the x86 version is the same) includes the following comment,
suggesting it doesn't yet support v2 filesystems.

```
/*
* Thanks to Kees J Bot for sending me the definitions of the new
* minix filesystem (aka V2) with bigger inodes and 32-bit block
* pointers. It's not actually implemented yet, but I'll look into
* it.
*/
```

1070. SF-357 floppy drive

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: ola@aegis.nitco.com
Message-ID: <ola.39.00039F80@aegis.nitco.com>
Source record: 152612

```
SF-354 floppy disk drive for sale. Fine condition. $10.00 plus shipping

Email ola@aegis.nitco.com
```

1071. Re: WTB: Atari Unix System V

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: gjw@netcom.com
Message-ID: <gjwDLDF11.9Fu@netcom.com>
Source record: 152613

In article <4dk1h6$kdg@hpax.cup.hp.com>, Ken Sumrall <ken@cup.hp.com> wrote:
>OK. If I remember correctly, a few years ago Atari sold Unix System V for
>the TT030. Does anyone want to sell there copy? Is there someplace that
>I can still buy it from?

AFAIK, Atari never released Unix for any Atari computer commercially.

However, this message is being posted from a TT030 running Linux, a
POSIX-compliant Unix clone, and X-Windows. Linux is freeware, and is
available on the net via anonymous FTP from tsx-11.mit.edu in
/pub/linux/680x0.

I recommend doing a Web search for the Linux FAQ and reading that first,
though. It isn't exactly plug-and-play yet, but it's getting there.

--
-Greg

"De gustibus non disputandem.
Caveat emptor, cave canem."

1072. Re: PopMail for STik?

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4dljm2$imk@lyra.csx.cam.ac.uk>
Source record: 152614

In article <821878255snz@mbha.demon.co.uk>,
dave <dave@mbha.demon.co.uk> writes:
>In article <9601161432257832@muskrat.com>
> slc.dennis.bishop@muskrat.com "Slc.dennis Bishop" writes:
>
>> I use Mountain and it doesn't bomb on me at all.
>>
>
>Hope it's not a dumb question, but can Mountain be used to retrieve Internet
>news group/mail? Presumably connection is via Stik?

No, unless the site you get your mail from supports QWK. I believe some shell
accounts in the US have them, but who would want a shell account even if there
was a company in the UK offering them.

1073. Re: TCP/IP fuer Atari-ST ?

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: FZappa@Heaven.com
Message-ID: <FZappa-1801960141030001@mac04.arches.pclab.tcd.ie>
Source record: 152615

In article <4dgem9$k2j@ra.ibr.cs.tu-bs.de>, thuerman@ibr.cs.tu-bs.de (Urs Thuermann) wrote:

> Hi,
>
> I'm looking for a software package that implement the TCP/IP stack
> and the slip and/or ppp protocol using the serial port.
>

Try the Crystal Atari Browser available from Darmstadt Uni. or STFormat mag.

Regards,
Frank.

1074. My mega ste pages

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: ai066@FreeNet.Carleton.CA
Message-ID: <DLE71v.3xC@freenet.carleton.ca>
Source record: 152616

Just checked my WWW stats on the little site that I run when I have the time to code up some html, and I found, much to my amazement, that my mega ste page was by far the most popular thing that I had, with over 250 accesses! I haven't updated it in a while, but am currently adding some new info to keep those other 249 mega ste users on the net happy :)

So, to all those other mega ste users out there, thanks! BTW, anyone with a mega ste 4 mwgs, hard disk, tos 2.05 running STiK/CAB? I seem to have a lot of problems getting my setup working properly. I think that I'm getting time outs on my DNS lookups, but I know that I have the right DNS set.

Any hints?

Mark M

--
Mark Montreuil (ai066@freenet.carleton.ca)
World Wide Web (WWW) page creation/consultation and posting
http://www2.magmacom.com/~montreum/index.html and megaste.html

1075. Re: TeX

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: avsec@westminster.ac.uk
Message-ID: <4dlob9$74j@badger.wmin.ac.uk>
Source record: 152617

What exactly is Tex/LaTex ?
A lot of people seem to use this on unix machines.

Phil.

--
/*---*/
Phil Shore - email: avsec@wmin.ac.uk or shore@bbsrc.ac.uk
http://www.cranfield.ac.uk/public/me/ev942703

Atari Falcon030 4mb/120HD/FPU

There comes a time when you've got to count your chickens.

1076. Re: CAD/conversions

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <822085696_OASIS_@ajrose.demon.co.uk>
Source record: 152618

In article <960117090000825482@acpu.com>
tderrick@acpu.com (Tderrick) said:-

>dave <dave@mbha.demon.co.uk> spake thusly:
>D > Subject: CAD/conversions
>D > Here's one for the experts... What is the best CAD system
>D > for the ST/TT? By best, I mean ability to handle large files
>D > with reasonable speed, preferably with DXF in/out capability.
>D > Also, are there any conversion utilities which will convert
>D > between HPGL,GEM, DXF etc etc? Any help would be greatly
>D > appreciated... -- dave
>
>I'm sorry, I'm not an expert. But I use (and think highly of)
>Generic/Level 1/First Cadd. It is very old (1986/88) and not very
>pretty. But surprisingly, it runs on my TT in TT Medium resolution
>with only 2 glitches - its command line shows up inside the drawing
>instead of below it where it belongs, and it doesn't 'fair the
>curves' when it draws them to the screen. On the first, Generic does
>zooms so well that dealing with the command line is no problem. On
>the second, although the screen is not correct, the printed output
>*is*. Once again, not a big problem.
<SNIP>

I recently needed a CAD program and dug out MASTERCAD 3D, which was given away in its entirety on an ST Review cover disk - one of the few still available as a back issue from Atari World. Despite only having a little instruction from the mag to go on, a few hours work quickly made everything clear (I've never used anything like this before), and I was able to save screen shots in Degas format for printing from Pagestream - jagged on the 3D constructions, but very useful - I'm now the owner of a brand new home-made built in wardrobe (gotta keep the wife happy about the money I spend on this Atari, you know ;-))

Andrew

--

---
andrew@ajrose.demon.co.uk

1077. Re: How do you read Mime-encoded e-mail on the ST?

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: dackerma@magnus.acs.ohio-state.edu
Message-ID: <4dlvnc$m5u@charm.magnus.acs.ohio-state.edu>
Source record: 152619

>In article <4dkd5j$fjc@charm.magnus.acs.ohio-state.edu>,
> dackerma@magnus.acs.ohio-state.edu (Daniel D Ackerman) writes:
>
>> Esscode will handle MIME encoding and decoding. Or at least it's
>>supposed
>>to. If your running Mint there is a version of mpack for it, I don't kow
>>about
>>the Mint port but I know that some encoders out there will make messages that
>>mpack can't handle.
>
>It's still rather a hassle having to save the message to disc first,
>particularl
>y
>if it's just a small picture or sound clip. If it's a program or something
>then
>it's not so bad but one integrated with the mail reader would be much easier.

What is it with you people? Total instant gratification has taken over
the net ;)

Dan Ackerman
ackerman.29@postbox.acs.ohio-state.edu

1078. Re: Need help with failed ST520FM low density drive

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DLE9HM.6vr@freenet.carleton.ca>
Source record: 152620

Don Taylor (psu04033@odin.cc.pdx.edu) writes:
> A friend of mine has a 520STFM with the internal low density (or is it really
> single sided) drive. [Yes, it's single-sided]
After years and years of use the drive began to have
> errors and finally I suspect something more serious happened and the
machine just won't boot now.
>
> We found a 1040STFM and can't read the old disks reliably. We even tried an
> external low density drive with occasional success.[If this doesn't
work, then perhaps the problem is internal to the 520, because you should
be able to read from your old disk drive, and coppy to the external drive >
> I suspect that the alignment of the old drive got worse and worse over time
> and this accounts for the problems trying to read the disks with other drives.
>
> Has anyone got an old low density drive mechanism I could try swapping into
> the 520? [Yes, I have a few external single-sided disk drives. You could
use them as extern.s, or pop out the mech and replace the original drive.
If you're going to that much trouble, you might as well replace it with
a newer, better drive. You're still out of luck with the old
misaligned disks though, as far as I know.

> Does anyone have any suggestions for data recovery? >
>

--
Songshop Musical Productions: Imagine there's no countries,
Box 266, Shawville, Quebec : It isn't hard to do/Nothing to kill or die for,
J0X 2Y0 (819) 647-6022 : And no religions, too

1079. Re: Magic4 and background operation

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: dsimon@nest.demon.co.uk
Message-ID: <5720dsimon@nest.demon.co.uk>
Source record: 152621

Our coolens scribbled illegebly to Our All about Magic4 and background operation on the 17 Jan 96

c> I recently bought Magic4. Reading the manual I found out that you
c> should be careful running floppy and harddisk access in background.

Hi Coolens,

I think what it meant was that one should be careful in letting background programs write to the drives - If for example two progs both tried to write to the drive using illegal routines that MagiC couldn't detect, there isa possibility they could write over each other's data and effectively ruin the filestructure.

If this is indeed what was meant, then I don't think it's a serious problem in all honesty - few progs will write to the discs automatically anyway, and those that do under MagiC are likely to be well written anyway.

Wouldn't worry about it!

Cheers,

```
____
/ __ \
/ / / /
/ /_/ /
/____ /avey/
```

NeST 90:104/115
Fido 2:440/375.3
dsimon@nest.demon.co.uk

--

1080. WANTED: 8*16 screen fonts...

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4dkpa4$ebe@orm.southern.co.nz>
Source record: 152622

Hi There...

I am looking for some 8 wide by 16 high GDOS screen fonts to replace (or have the choice to replace) the MONACO10.FNT font supplied with NVDI 3. Does anyone know of an Atari ftp site that has some examples? I'm not a font designer (although I have software to do so), so it would be nice to just ftp some examples instead of designing my own terrible looking concoctions :-))

Thanks in advance for your replies...

Chris W.
/|\

1081. TOS v2.06

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DLD70E.JIv@actrix.gen.nz>
Source record: 152623

If anyone out there has a 2-chip TOS v2.06 set laying around they want to get rid of cheap, or who can get one, could they please let me know!

--

Murhpy's word is law! Be excellent to each-other! Segovia Stratocaster
Life ain't what it's worth. (E. Vedder) Honda GB-400
Steve_w@atlantis.actrix.gen.nz Johnsonville, Wellington, New Zealand

1082. Re: WTB: Atari Unix System V

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: ken@cup.hp.com
Message-ID: <4dm59n$554@hpax.cup.hp.com>
Source record: 152624

Gregory J. Wageman (gjw@netcom.com) wrote:
> In article <4dk1h6$kdg@hpax.cup.hp.com>, Ken Sumrall <ken@cup.hp.com> wrote:
> >OK. If I remember correctly, a few years ago Atari sold Unix System V for
> >the TT030. Does anyone want to sell there copy? Is there someplace that
> >I can still buy it from?
>
> AFAIK, Atari never released Unix for any Atari computer commercially.
>
I am pretty sure they did, but it didn't last long. I even saw it advertised,
but we know how much that means...

> However, this message is being posted from a TT030 running Linux, a
> POSIX-compliant Unix clone, and X-Windows. Linux is freeware, and is
> available on the net via anonymous FTP from tsx-11.mit.edu in
> /pub/linux/680x0.
>
Linux is almost assuradly a better option, but I think having Atari Unix
is just curiously fascinating.

| Ken Sumrall HP Cupertino Systems Lab ken@cup.hp.com |
| "He who will not reason, is a bigot; he who cannot is a fool; |
| and he who dares not is a slave." -- Sir William Drummond |

1083. Re: HP 660C driver found!

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4dmjv5$t11@josie.abo.fi>
Source record: 152625

Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
: *Hi Tommi*, on 12 Jan 96 you wrote:
:
:
: There is also an HP850 driver for Calamus around which *might* prove useful,
: it's called HP850C01.LZH, I'm told that it's on ComputerInsel BBS in Germany,
: but might be available for FTP somewhere??

That would _really_ be interesting to test =) !!! I'll have to ask from
people in MausNet, Germany...

Btw, I noticed that Calamus SL '93 is well capable of making outstanding
results even with DJ-550C driver, but there are some obstacles. First,
color separation module must be set to "standard" i.e. no "cyan from
black", etc set on - and neither black separation set on at all. Only
cyan, magenta and yellow separation lines in use. More, printout linearity
module should be set for "DJ-550C". For some reason, CSL doesn't save
these settings - so by default, every time you launch Calamus, you will
get unusably dark printouts before these changes.. =(
I don't know why this is so, but it is..

Tommin

1084. ATARI VCS 2600 & 7800

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: Frank_Engel@sb2.maus.de
Message-ID: <199601182251.a35746@sb2.maus.de>
Source record: 152626

Greetings!

First, please excuse my terrible english!

I'm searching for some games for my Atari 2600/7800

Please send your offer to

Frank Engel, Maus SB II, Germany

Thank You!!

1085. Re: Need help with failed ST520FM low density drive

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <822075182_OASIS_@ajrose.demon.co.uk>
Source record: 152627

In article <4dk35v$n93@odin.cc.pdx.edu>
psu04033@odin.cc.pdx.edu (Don Taylor) said:-

>A friend of mine has a 520STFM with the internal low density (or is it really
>single sided) drive. After years and years of use the drive began to have
>errors and finally I susupect something more serious happened and the machine
>just won't boot now.
>
>We found a 1040STFM and can't read the old disks reliably. We even tried an
>external low density drive with occasional success.
>
>I suspect that the alignment of the old drive got worse and worse over time
>and this accounts for the problems trying to read the disks with other drives.
>
>Has anyone got an old low density drive mechanism I could try swapping into
>the 520?
>
>Does anyone have any suggestions for data recovery?
>
>many thanks
>
you can have mine if you'll pay shipping from the UK

(boxed safely since last required to read disks.....RIP)

Andrew

--

---
andrew@ajrose.demon.co.uk

1086. Looking for a good writin

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: dreibel@ionews.io.org
Message-ID: <4dm9ts$phi@ionews.io.org>
Source record: 152628

To: zan660@aol.com (Zan660)
Subject: Looking for a good writing application
Newsgroups: comp.sys.atari.st

z > Hello, I am a MagiCMac user, so far I love using EASE it is
z > much faster then Finder, I do things with Atari I never
z > thought possible on my Powerbook and Quadra. I am looking for
z > a good writing application to write letters, reports, etc. I
z > would like a shareware version if possible, but I need to do
z > BOLD, ITALICS, UNDERLINE, Copy, Paste, format text, spell
z > check, choose fonts, etc. It has to be GEM because I have
z > MagiCMac, I can not afford to dish out a $150 (US) for Papiris
z > Gold at the moment. Any ideas?

One good GEM word processor you could try out is Marcel - it's shareware, and among the things it can do is load and save in Rich Text Format (RTF), which will be important if you want to transfer documents between platforms and other programs like M*cr*s*ft Word. You could also look out for Everest (shareware), and Edith Professional (commercial, but a good demo is out there).

... I am Flanders of Borg- hideho, neighbor, let's get assimilating!
___ Mountain Reader II - #00000007

1087. Re: Looking for SimCity for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: awright@stamford.win-uk.net
Message-ID: <2@stamford.win-uk.net>
Source record: 152629

>I am looking for a copy of SimCity for the Atari ST

You're in luck, I think <g>. Atari World magazine will next month be relaunching Sim City and two/three other games, courtesy of Compo, as a special offer for readers. Cost will be 9.99ukp (I think) plus p&p to your part of the world of course. There will be a number of other special offers too.

Regards
Andrew Wright
Editor, Atari World

1088. HD disk drive info (was Re: (no subject))

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30fda53c61510f2@sn.no>
Source record: 152767

indy@ra (indy@ra.isisnet.com) wrote:

> Where can I get information on hardware upgrades/modifications I can do
>on my 520stfm, such as 1.44M FDD, memory, IDE interface, how to create
>host adapters, etc.

You can get info about how to install and modify a HD disk drive for
Atari ST use in my FTP area. Tell me if you can't download it or
anything as I've just set it up and might have done something wrong.

ftp://ftp.sn.no/user/hallvart/atari/sony_144.zip

This file/image describes how to install/modify the disk drive unit
itself- in addition you need to install a "HD module" which is a
simple electronic circuit connected to the 1772 chip (if it works for
HD) or the "AJAX" chip.

I'll hopefully get back with this information when I get the time to
work it out and compile it.
But for now, maybe someone else can help, or you can buy an assembled
module.

Hallvard

--
_/_/_/

1089. AT-BUS (IDE)/TOS card for STE (was: Re: CD-ROM on STE)

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30fda53e6151ed3@sn.no>
Source record: 152768

>Hi there,
>I want to add a CD ROM device to my STE. In some magazines I saw DMA to
>SCSI interface, ROM port IDE CD-ROM interface and AT BUS card.
>Which one should I get? Any experiences?
>
>Thanx.
> Loris
>
>P.S. AT-BUS/TOS card seems good choice for 109 DEM in Germany.

Yes, but the problem is that I haven't actually been able to get hold
of an interface like that for the *STE* (getting one for the ST/F/M is
no problem though).

I've tried for ages to get in touch with a company who's supposed to
make these interface cards for the STE, but as yet... no replies.
If anyone else reading this has been able to find out where these
cards for the *STE* can be found I'd really like to know!

Hallvard
--
_/_/_/

1090. How do you read Mime-enco

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960118090007255551@acpu.com>
Source record: 152769

```
U > A friend and I have recently been receiving a lot of
U > Mime-encoded e-mail and I was just wondering if it is possible
U > to unencode it on our trusty ataris.

You bet. ESSCode6.4, shareware, works fine.

U > P.S. Any confirmation of the scary rumours on www.redsun.net
U > that Atari has fired Ted Hoff, Jeff Minter and a bunch of
U > others and hired Jack Tramiel?

Please do not spread rumors like this. I almost died of fright! :)

... If at first you don't succeed, skydiving is not for you.
___ Mountain Reader II - #00000077
```

1091. Re: TeX

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: apb25@thor.cam.ac.uk
Message-ID: <4dk60b$lpq@lyra.csx.cam.ac.uk>
Source record: 152770

Bruno GILLETA (gilleta@pento.esil.univ-mrs.fr) wrote:
> I use this version (CS TeX 4.1) every day for scientific

Can you remember where you got that version from, I've looked at about twenty sites and can only see references to 4.1. Is it in English?

==
Adrian Bridgett (apb25@cam.ac.uk)

Windows - the world's first NON-operating system.
==

1092. Atari ST and Winsock

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: Michael Current <mcurrent@carleton.edu>
Message-ID: <4dkevh$27f@chuangtsu.acns.carleton.edu>
Source record: 152771

Could someone please help Jim? Thanks.

>Date: Tue, 09 Jan 1996 17:47:22 -0800
>From: Jim Hamman <jhamman@csus.edu>
>Subject: Atari ST and Winsock
>To: mcurrent@carleton.edu
>X-Url: http://zippy.sonoma.edu/~kendrick/nbs/new_and_emu.html

Hi Michael, A friend is having trouble connecting to our PPP services at the university. Do you know of any dial-up winsock she can use to connect? Please advise. Thanx, Jim (jhamman@csus.edu)

I'm using an Atari ST with CAB and STiK for browsing the web, dialing in at 19,200 bps.. The browser works with other BBS's that support SLIP, I have even tried logging on with my friends computer via SLIP and it would not work, PPP works great but as of right know STiK which is like Trumpet and CAB that's like Netscape only support SLIP.. Any help would be appreciated..

Michael Current, 8-Bit Atari FAQ & Vendor/Developer Lists maintainer
User groups: CAIN, SPACE, NWPAC / mailto:mcurrent@carleton.edu

1093. Re: TeX

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <821955357snz@mbha.demon.co.uk>
Source record: 152772

In article <Pine.A32.3.91.960117161349.17160G-100000@juno.amp.uni-hannover.de>
perot@pallas.amp.uni-hannover.de "Peter Rottengatter" writes:

> On 16 Jan 1996, Mark Baker wrote:
>
> >
> > A german magazine mentioned something called MultiTeX apparently also by
> > Lindner, it appeared to be a really nice system with a GEM based
> > previewer, but I'm not sure what the distribution conditions were and I've
> > never seen it in a UK mag or found it on an ftp site.
> >
> Nope. MultiTeX is by Strunk, and it IS really nice. I'm not sure about
> it's status, though.
>

Last I heard it is commercial, don't know if it still being developed/supported.
CS-Tex4 has gem previewers and a nice clean shell...

--
dave

%%%

1094. Re: Sheer Agony

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4dl774$2f8@tor.abc.se>
Source record: 152773

c> > > Does anyone know what the new game 'Sheer Agony' costs?
c>
c> Have you tried SHEER AGONY ??

Yes.

c> I've seen the demo, and quite frankly - I think it sucks!

Well... to be honest. I like the atmosphere. :-)

Carl.Lofgren@abc.se

---
* Kivi 1.41a *

1095. Re: Indigo 2 (was: Re: Sheer Agony)

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4dlnpq$pgr@news.iesd.auc.dk>
Source record: 152774

In article <30fb05a028d89d45@sn.no>, hallvart@sn.no (Hallvard Tangeraas) writes:
> >SHEER AGONY costs 29 UKP, and about 295 DKr, which must be about 305 SKr.
> >
> >You can propably get it from Indigo2 in Denmark, since Indigo2 has a deal
> >with 16/32 Systems in the UK who distributes SHEER AGONY.
>
> Does indigo have an email address? I haven't received any catalogue
> from them for ages.. the last one I have is no. 10 (April '95).

They have made one Falcon-specific catalogue 4 moths ago, but there hasn't
been any newer catalogue since. Heine Svendsen, the boss, has difficulties
getting the time for making a catalogue once every 2 months, so it has been
cut down to every half year or somthing.
He prefers that people call Indigo2 to hear about new prices etc.etc., but
it's always possible to get a short catalogue, which is more like a pricelist.

Keep Cool and Flying....

ChainXOR....

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //

1096. ST TurboBlanker equivalent?

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: gio@wcl-rs.bham.ac.uk
Message-ID: <4dltg0$jrj@sun4.bham.ac.uk>
Source record: 152775

Does anyone know of a screensaver for an STfm which works in a similar manner to TurboBlanker on the Falcon, i.e. speeding up processing whilst operating?

Failing that, an idea of how (if at all possible) this might be possible - I'm working on a computationally intensive program, and evry ounce of speed would be useful.

TIA...

Be seeing you...

```
/----o-------------------------\
| /~\|/~\ | Giovanni Ciampa |
| \O/\\O/ | gio@wcl.bham.ac.uk |
| / \ |--------------------|
| \_/ | I am but a figment |
| \___/ | of my own deranged |
| \_/ | imagination |
\---------+--------------------/
```

1097. Re: MINT questions

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <4dm5d0$4bf@gti.gti.net>
Source record: 152776

dmitchel@mcs.dundee.ac.uk wrote:
: Sorry that this is such a simple question but....
: Can MINT run xwindows + normal xwin/unix stuff ??

Yes, but...

You must compile the target source under MiNT.
--
Billy D'Augustine, azog@gti.gti.net
"Isn't that cute ... BUT IT'S WRONG!!!!"
http://www.gti.net/azog/

1098. Re: MINT questions

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: pd@mole.bio.cam.ac.uk
Message-ID: <4dlvf9$rmm@lyra.csx.cam.ac.uk>
Source record: 152777

In article g5a@ccshst05.cs.uoguelph.ca, thopman@uoguelph.ca (Theodore L Hopman) writes:
>dmitchel@mcs.dundee.ac.uk wrote:
>: Sorry that this is such a simple question but....
>: Can MINT run xwindows + normal xwin/unix stuff ??
>
>In a word, yes. You'll need at least 4 megs of memory (and even then you
>won't have a very useful system unless you're just using it as an
>X-terminal, and xhosting to other machines), and a hard disk is a virtual
>necessity. The best ratio of simplicity of setup to completeness appears
>to be given by the TAF distribution set. Once you've got everything
>running, you'll have an X window machine.

How does Mint running X windows use Fast ram? (say from an FX card)
I know you need to tell TOS programs to use the Fast ram, so I was just curious.

Phil
[E-mail pd@mole.bio.cam.ac.uk]

1099. Re: [Q] Supra e-mail address or repost hardware sellout list

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DLE8xE.683@freenet.carleton.ca>
Source record: 152778

Mario Becroft (mbecroft@iconz.co.nz) writes:
> Supra posted a list of HDD and other hardware a few weeks
> ago. Does anyone have this list and/or contact for Supra?
>

I made contact on the second try with clay@supra.com
The list includes DMA>SCSI boards, external Supra HD's, 1040ST's, 520ST's,
SF 354's mice, Spectre carts, MegaFile 30, Supra HD cases, and more. He
promised to get back to me after having checked the inventory more thoroughly.

--
Songshop Musical Productions: Imagine there's no countries,
Box 266, Shawville, Quebec : It isn't hard to do/Nothing to kill or die for,
J0X 2Y0 (819) 647-6022 : And no religions, too

1100. Re: Footy

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: mark gardiner <100550.3170@compuserve.com>
Message-ID: <821985090.22743@mrktng.demon.co.uk>
Source record: 152779

Try looking out for Player Manager - part of the Kick OFF 2
series, but perhaps not on the NET!

Mark

100550.3170@compuserve.com

1101. Re: STIK needs to support ppp.

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: t150315@proffa.cc.tut.fi
Message-ID: <4dli4m$lt1@cc.tut.fi>
Source record: 152780

```
: >I hope that STIK decides to support ppp soon.

: So do I.
: As I have a ppp connection I can't use it. I use the browser to read
: the ST Application magazine.

Well, you could always scrap STiK and use the browser with mintnet.ovl,
if you feel upto installing the MiNTNet... Others on this newsgroup
can probably give more advice as I haven't used CAB myself.

- Eero
```

1102. SM-124 Atari Monitor

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: ola@aegis.nitco.com
Message-ID: <ola.38.00047B33@aegis.nitco.com>
Source record: 152781

I have an SM-124 Atari Monitor. Fine condition $30.00 Plus shipping

Email ola@aegis.nitco.com

1103. Re: PGP-what is it? (was Re: PGP - is it legal ?)

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <7095_hsideras@mettav.demon.co.uk>
Source record: 152782

Hi Dave, on 16 Jan 96 you wrote:

d> Organization: mbha
d> In article <821738238_OASIS_@alshouse.demon.co.uk>
d> Alex@alshouse.demon.co.uk "Alexis Bennee" writes:
>>
>> Anyone know any UK sites where I could get it?
d>
d> If you cannot find it let me know and i will email the pgp files plus a
d> very good shell. Otherwise, try Tavern BBS (can't remember the number).
d> They are probably the best Atari BBS around.

I couldn't possibly comment... (see origin <g>)

Regards,
Harry

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

1104. Re: ST TurboBlanker equivalent?

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4dm2i3$mg@lyra.csx.cam.ac.uk>
Source record: 152783

In article <4dltg0$jrj@sun4.bham.ac.uk>,
gio@wcl-rs.bham.ac.uk (Giovanni Ciampa) writes:
>Does anyone know of a screensaver for an STfm which works in a similar manner
>to TurboBlanker on the Falcon, i.e. speeding up processing whilst operating?
>
>Failing that, an idea of how (if at all possible) this might be possible - I'm
>working on a computationally intensive program, and evry ounce of speed would
>be useful.

The ST screen is so much smaller that the amount of memory bandwidth consumed
by video updates is not really significant, so even if something like
turboblanker was possible it wouldn't gain you that much.

As for whether it's possible, I don't know but I don't think so. Certainly I
don't recall seeing a way to switch off the shifter documented, but I don't
have the compendium on me to check.

1105. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <4dmbo6INNqh2@anaconda.cis.ohio-state.edu>
Source record: 152784

In article <199601181847.AA01456@moroder.demon.co.uk> robotron@moroder.demon.co.uk writes:
|In comp.sys.atari.st, scruggs@cis.ohio-state.edu (kevin eugene scruggs) wrote:
||In article <199601161737.AA01438@moroder.demon.co.uk| robotron@moroder.demon.co.uk
writes:
|||An 8MB Falcon with Screenblaster, a monitor and a decent-sized hard drive
|||costs far more than a Pentium with a similar specification.
|| Actually, it's the base falcon that would cost more if anything.
|| All other components would be of equal cost regardless of
|| which system they were going into.
|
|No, only an SVGA monitor. You need special Atari RAM, or you could buy that
|gadget which allows you to fit SIMMs - but I've heard that it causes screen
|interference. Also, the cheapest hard drives available are standard PC
|internal drives. I think they're 3.5", but the Falcon can only take 2.5".
|If this wasn't the case, you'd get entry level Falcons with 500MB and 1GB
|internal drives, not poxy 80MB ones.
|
|| HOWEVER, the Atari's have MUCH smaller resource footprints than
|| winclones. An atari would have similar functionality with 1/4 the
|| RAM and 1/10 the disk space.
|
|Atari software is generally more economical, but your figures are a huge
|exaggeration. You'd only achieve that disk space ratio if you deliberately
Actually, for some applications 10:1 is VERY conservative.
One needn't even bother with the extras. Standard installations
will fill up your HD quite quickly even without them.
Comms: 5M vs 500k
DTP: 15M vs 1.5M
WordProc:15M vs 1.5M
C: 50M+ vs 1.5M
OS: ~8M vs 200K

Memory Overhead: 5M vs. 300K
|packed your PC's hard disk with the bulkiest packages you could find, and
|installed all the "extras" (import filters, thesaurus etc.). If you build
pure bullocks
|up a collection of graphics, samples, MIDI files etc., they're obviously
|going to take up exactly the same amount of space (not counting the "slack
|space" on large partitions).
|
|As for memory, once again Atari machines have the "advantage" that almost
|all software is written for 1MB (or occasionally 4MB) machines, usually
|without hard disks. But PCs have the advantage of separate video memory.
|If you could get 1024x768x256 with a Falcon, which you can't (and I couldn't

|live with less), it would consume 768K of your valuable RAM. As it stands,
|you can lose up to .5MB.
And gain it again if necessary just by changing your system resolution.
Memory on a frame buffer card can only be used for that purpose.
Also, bus contention is fun as well as underoptimizeable.
|
|| If all one really needs is a tugboat, it is foolish to spring for
|| a full deck aircraft carrier...
|
|Today's aircraft carrier is tomorrow's tugboat.
Making it one iefficient tugboat.
--
||| mmm...Yoda of Borg am I. Futile is resistance.
/ | \ Assimilate you, I will...

1106. Re: TCP/IP fuer Atari-ST ?

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <822012200_OASIS_@pwomar.demon.co.uk>
Source record: 152785

In article <4disiv$f1c@zdi.informatik.uni-stuttgart.de>
ebertbd@tick.informatik.uni-stuttgart.de (Bernd Ebert) said:-

>From: ebertbd@tick.informatik.uni-stuttgart.de (Bernd Ebert)
>Newsgroups: comp.sys.atari.st
>Subject: Re: TCP/IP fuer Atari-ST ?
>Date: 17 Jan 1996 13:11:59 GMT
>Organization: Fakultaet Informatik
>Lines: 12
>Distribution: world
>Message-ID: <4disiv$f1c@zdi.informatik.uni-stuttgart.de>
>References: <821904380_OASIS_@swampdog.demon.co.uk>
>NNTP-Posting-Host: tick.informatik.uni-stuttgart.de
>X-newsreader: xrn 7.03
>
>
>In article <821904380_OASIS_@swampdog.demon.co.uk>, guy@swampdog.demon.co.uk (Guy
Harrison) writes:
>
>|> STiK does SLIP and is used by the web browser Cab (look for WWW116).
>|> There are also telnet and orc clients available.
>
>
>WHERE can I get a working telnet-client for STiK !!!!!!!!!!!!!!!!!!
>
>
go to the atari.archive.umich.edu or one of it's mirrors, its in the Network
directory somewhere....

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: WO
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

1107. Re: CD-ROM on STE...

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <822012282_OASIS_@pwomar.demon.co.uk>
Source record: 152786

In article <4dhf7q$1e8@bagan.srce.hr>
lnonvei@jagor.srce.hr (Loris Nonveiller) said:-

>From: lnonvei@jagor.srce.hr (Loris Nonveiller)
>Newsgroups: comp.sys.atari.st
>Subject: CD-ROM on STE...
>Date: 17 Jan 1996 00:18:02 GMT
>Organization: Public host at University Computing Centre, Zagreb, CROATIA
>Lines: 12
>Distribution: world
>Message-ID: <4dhf7q$1e8@bagan.srce.hr>
>NNTP-Posting-Host: jagor.srce.hr
>Mime-Version: 1.0
>Content-Type: text/plain; charset=US-ASCII
>Content-Transfer-Encoding: 7bit
>X-Newsreader: TIN [version 1.2 PL2]
>
>
>
>Hi there,
>I want to add a CD ROM device to my STE. In some magazines I saw DMA to
>SCSI interface, ROM port IDE CD-ROM interface and AT BUS card.
>Which one should I get? Any experiences?
>
>Thanx.
> Loris
>
>P.S. AT-BUS/TOS card seems good choice for 109 DEM in Germany.

I use the SCSI interface (ICD Link 2) which is pretty damn good. It is VERY fast
and works really well, it also allows you to use any hard disk or CD Drive
(pretty much). But I don't know much about the Cart port ones but the SCSI is
probably the best one but it realy depends on how cheap it is. Also, I have been
told that the ROM port interface only works with a very small number of drives.
All IMHO & AFAIK of course :)

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: WO
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

1108. Re: More Falcon questions

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4dlpm4$pl0@news.iesd.auc.dk>
Source record: 152787

In article <4deelu$ouc@tel.den.mmc.com>, msh@den.mmc.com (Michael S. Hill) writes:
>
> 1. Where is the 24-bit address limit imposed? (Bruno stated that ST-RAM
> has 24 bits of address, but TT-RAM has 32 bits.) Is it at the bus
> level? The MMU? From comments I've read here, I would guess that,
> even if TT-RAM has 32-bit addressing capability, there is some other
> limit inherent in the Falcon's HW that would prevent it from being
> able to address more than 16MB linearly? (I hope that's not true!)

If you have a standard Falcon, or an accelerated Falcon with just a
clockdoubler, SpeedRes.Card or a FX-card, which all bursts the
original on-board 68030 to higher clocks, the address lines are still limited
to 24-bit, hence 16 MB limit. A stupid design method from Atari, reducing
the 32-bit address Bus of the 68030 to 24-bits. Can't believe they did
it for compatibility, if so - it was a stupid move.

The FX-card can however manage up to 32 Mb with some help from the
PMMU in the 68030. It does somekind of paging with memory above 14 Mb.

BUT if you accelerate the Falcon with an accelerator card with a new CPU,
like The AfterBurner040, Mighty Sonic030, The Hawk030 (48 Mhz 68030) the
address lines will be 32-bits and hence NO 16 MB limit. The limit would be
something like 4 GB's(!), haven't calculated on it.

> 2. Since the slower ST-RAM is shared with video/DMA and TT-RAM isn't,
> you could not run a Falcon with 100% TT-RAM, could you? (4MB ST-RAM/
> 10MB TT-RAM seems an ugly hack to me. :^( )

No Atari-computer can "live" without ST-RAM. ST-RAM acts as both video and
audio RAM and also as buffer for DMA-devices.

4MB ST-RAM/10 MB TT-RAM is by no means a hack, it's pretty much a almost
normal config for newer Atari-computers, and it works fine.

I have 4 MB ST-RAM and 4 MB TT-RAM, works perfect!

> 3. BlowUpFX speeds up individual chips but not the bus(es), right? So
> only processing of in-cache data would be faster, but processing of
> out-of-cache data would still be limited by bus speed?

The ST-RAM Bus can be increased from normal 16 Mhz to 20 Mhz, which gives
higher 256 and 65536 color-modes on VGA, and 25 % faster graphics.

The TT-RAM bus is faster than the ST-RAM bus, not just because of no
video-access, but also because the 68030 is able to write to memory
faster (in fever bus-cycles) if it has a direct RAM-access.

> 4. Is there any way to increase actual bus speeds on the Falcon (along
> with increases in processor clock speeds)?

Yes, the FX-card does it, with both ST-RAM Bus and TT-RAM Bus.

The AfterBurner040 does it with the TT-RAM access speed.

> 5. Could someone please be so kind as to post/mail specs for the
> Afterburner 040? That sounds like *my* kind of HW upgrade!! :^)

I have no specific specs. But I know that the AfterBurner040 has a
33/66Mhz 68040 with daisy-chained expansion BUS. And it can hold up to
64 MB (or was it 128 MB) TT-RAM.

> 6. I read with disappointment the recent articles about the TT and
> Falcon having LocalTalk (yecchh!) ports and not Ethernet ports. Is
> there any product that would give them true Ethernet capability?

For the TT there is one EtherNet card, don't remeber the name or company.
And somebody is developing a driver for a SCSI-EtherNet adapter
(originally for Mac's I think) to run on the Falcon's SCSI-II port.

> Again, thanks in advance for your helpfulness!

You're welcome :-)

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //

1109. Mega STE / Hard Disk Problems

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <7096_hsideras@mettav.demon.co.uk>
Source record: 152788

Hi Brad, on 16 Jan 96 you wrote:

b>
b> I have a problem when I boot from a hard drive with my MegaSTE.
b>
b> Sometimes when I boot and the desktop or my boot selector appear they
b> will only show a few different files or folders but there will be 10-15
b> of each. 10-15 CPX folders, 10-15 AUTO folders, 10-15 NEWDESK.INF files,
b> etc. Sometimes I will have to reboot 10 or so times before I can use the
b> computer. I do not have this problem if I boot from a floppy with the
b> driver in the auto folder.
b>
b> If I check the FAT's when I boot from the hard disk they are all
b> corrupted, but if I reboot from a floppy and check them they are OK. The
b> driver on the hard disk seems to get corrupted fairly often too.
b> Sometimes it will show up as IcDBOOT.SYS (with the small c) in the
b> desktop directory window.
b> My setup is a MegaSTE, 4 megs ram, TOS 2.05, AdSCSI ST host adapter, 48
b> meg Seagate and 105 meg Quantum hard drives.
b>
b> I have reseated all the socketed chips in the computer and on the host
b> adapter, and tried various other things in the last few days. Nothing
b> has helped and it seems to be getting worse and it's driving me nuts.
b> HELP!!

I suspect part of this is down to incorrect settings in your NEWDESK.INF
files. At the Desktop go to the view menu and ensure Size To Fit is
selected. Load each INF file in turn and ensure they are set correct

However, from the sound of the other problems you are getting I'm wondering
whether there is some corruption of the Newdesk files themselves, which may
have unset the Size To Fit parameter as the most obvious symptom, so maybe
it's better advice to manually edit the files rather than load and resave
Newdesk files that are possibly corrupt in other places.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
~~~~~~

| the Sysop of the Tavern BBS |
~~~~~~
~~~~~~

1110. Re: FS:Calamus SL best offer

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601172035347931@muskrat.com>
Source record: 152789

$10.00

1111. Re: RTF into Pagestream?

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <822085332_OASIS_@ajrose.demon.co.uk>
Source record: 152790

In article <4djs21$bu6@news.chatlink.com>
stinformer@chatlink.com (Rod McDonald) said:-

>Duane Brinkley (starlord@infi.net) wrote:
>: Andrew Rose (andrew@ajrose.demon.co.uk) wrote:
>: : Is there a Pagestream import module for RTF files? If so, where might I
>: : find a copy?
>: : Andrew
>: I don't that you will ever find any more support or updates from the the
>: people that wrote Pagestram... they have totaly stoped all work on Atari ST
>: pagestream.. all they offer is the last version that will produce for the
>: ST... it is at a very good upgrade price....$15US
>: what they are working on is PGS for the Amiga, Mac, and the IBM markets!!
>: Duane Brankley
>: StarLord@Infi.net...Richmond, Virginia, USA
>
>..(...AND Rod Replied...)..You could convert the RTF file to another
>format that PageStream will import. I seem to have heard of a converter
>that takes RTF format and converts it to WordWriter DOC file. I think
>even the shareware product MARCEL will do this for you. It will import
>the RTF file, then output the WordWriter DOC file. Seems this would work
>for you. We have it on PD Disk in our library, but I am sure it is
>available from Genie, CIS plus other sources for Atari. If we can be of
>further help, let us know.
>

It was the endless importing and exporting of files from one to another I
was trying to avoid. RTF seems like a good standard and I was surprised
not to find an implementation in the revised Import/Export files when I
upgraded Pagestream from V2.1 to v2.2. Hence the enquiry. Just trying to
save 30 seconds here and there......

Andrew

--

---
andrew@ajrose.demon.co.uk

1112. Re: How to transfer (big) files between ST and PC?

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: avsec@westminster.ac.uk
Message-ID: <4dl96e$m59@badger.wmin.ac.uk>
Source record: 152791

Harri Meriruoko (Harri.Meriruoko@pp.netppl.fi) wrote:
: Hi all!

: I have some big Atari ST files in PC harddisk (over 800k). I can

I just had the same problem - I needed to transfer some file more than 1.44
megs between machines.

I can put the source code on my web page if you like.
http://www.cranfield.ac.uk/public/sme/shore/Linux68k/
It's a bit slow on the Atari but is written for compatibility some limitations
of the PC filehandling system or my compiler on the PC.
Sorry, I don't have time to compile at at the mo.

Let me know,
Phil.

--
/*--*/
Phil Shore - email: avsec@wmin.ac.uk or shore@bbsrc.ac.uk
http://www.cranfield.ac.uk/public/me/ev942703

Atari Falcon030 4mb/120HD/FPU

There comes a time when you've got to count your chickens.

1113. HP 660C driver found!

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <7097_hsideras@mettav.demon.co.uk>
Source record: 152792

Hi Tommi, on 12 Jan 96 you wrote:

t> Organization: Abo Akademi University
t>
t> So, I finally found the driver for HP DeskJet 600..850 models =) !
t>
t> [cut]
t>
t> This is a GREAT utility, I think... My only complaints are for the lack
t> of documentation, lack of English language, and some problems with using
t> other than the best 600x300 color print quality.

I see someone else is looking into that.

t> When I used "normal" or "econofast" modes, weird things happened: it
t> seems like black ink was printed using 600x300 DPI, but color ink using
t> 300x300 DPI... I'd like to know, if this is a bug somewhere - or
t> perhaps I just configured something wrongly (the language problem..).
t>
t> Anyway, THIS is the solution we've been looking for. Now, all we need is
t> English version, some documentation, and perhaps some bug fixes... Then
t> this program is well worth some shareware fee, I think!

My friend who was looking for this info asked me to post this up here. He's
not able to link into this area from work, but he's contactable at
Derryck.Croker@bbc.co.uk

I'm keeping him up to date with interesting postings from here...

==========
Here's some codes provided by a friendly Archie owner from a driver creation
prog on that platform.

Plug these codes into a suitable printer control acc/CPX, a good one is
code.cpx, V1.03 of which has some extended codes already included. The
interface is excellent BTW, pop-ups and all, which you can program your
by including formatting codes in the control code file.

```
27,"*","o","-","1","M" ;EconoFast mode
27,"*","o","0","M" ;Normal mode
27,"*","o","1","M" ;Best mode
27,"*","o","0","M",27,"&","I","2","M" ;Normal mode, special paper
27,"*","o","1","M",27,"&","I","2","M" ;Best mode, special paper
```

Also HP's free Fax-U-Back service can provide control codes for the 500
series of printers, many of which will be useful on the 660C.

The Speedo GDOS HP660C.SYS driver and its CPX were (apparently) provided by Epson France, it is readily available from any BBS connected to the FAN network. I have translated most of the CPX, though some of it defies my French dictionary, and so will have to wait until I can persuade a native French speaker to have a look at it! :)) There are some oddities with attempting to print in other than "Best" as already described, even matching black and colour resolutions at 600*300 dpi causes severe misalignment of colour and B&W (or N&B as the French have it!) Imagecopy's manual says that the 600*300 dpi of recent DeskJet printers isn't supported as that resolution is for printing graphics text rather than images. (I can't see the difference, but I'm sure there is one!)

There is also an HP850 driver for Calamus around which *might* prove useful, it's called HP850C01.LZH, I'm told that it's on ComputerInsel BBS in Germany, but might be available for FTP somewhere??
==========

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

1114. Re: STiK and MagiC4

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: michael@ghf.augusta.de
Message-ID: <Up-GASNEIUT@ghf.augusta.de>
Source record: 152793

Hallo

In <4d8g1r$7rd@due.unit.no> Jo Even Skarstein wrote :

>
>I can't get STiK to work with MagiC4 on my Falcon. STiK connects OK, but when
>I try to use CAB or telnet everything just freeze. I have HSMOD6 installed.
>
>Does STiK work with this setup at all? It works fine under TOS.

Disable the preemptive Multitasking in MagiC4!

I don't know who makes the Problems, but 1 ore 2 Minutes after Connect my
send-LED on the modem was allways on!

So i disabled all ACC's and AUTO-Folder-Prg's and it works. So I saw, that
the "MagiC Timeslice"-CPX which enables in my configuration the premptiv
Multitasking is the Problem :-)

So set Magic4 to kooperativ (is this a korrekt English ??) Multitasking.

Greatings Michael

--
==
-- Heute ist nicht alle Tage, ich komm wieder keine Frage..... --
==

1115. Re: ? Sanyo CRD254SH not with F030 ???

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4dmj91$t11@josie.abo.fi>
Source record: 152794

Peter Missel (Peter_Missel@a.maus.de) wrote:
: >we bought yesterday a CD-ROM drive from Sanyo and it didn't seem to
: >communicate with our F030 properly ... the ID-Test was positive and the
: >metaDos instalation, too. but after reboot the drive crashed !!
:
: The Sanyo drive has severe firmware bugs and thus doesn't work with drivers
: that insist on SCSI-2, like all the Atari drivers do. Go get a Toshiba. These
: work.

I've heard MetaDOS wouldn't work on Falcon, anyway..?

Tommi

1116. Re: How do you read Mime-encoded e-mail on the ST?

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: dackerma@magnus.acs.ohio-state.edu
Message-ID: <4dkd5j$fjc@charm.magnus.acs.ohio-state.edu>
Source record: 152795

Esscode will handle MIME encoding and decoding. Or at least it's supposed to. If your running Mint there is a version of mpack for it, I don't kow about the Mint port but I know that some encoders out there will make messages that mpack can't handle.

Dan Ackerman

1117. Re: HP 660C driver found!

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <7178_hsideras@mettav.demon.co.uk>
Source record: 152796

Hi Tommi, on 17 Jan 96 you wrote:

t> Organization: Abo Akademi University
t>
t> Adrian Bridgett (apb25@thor.cam.ac.uk) wrote:
t> : How did you get it to work with NVDI 3? I have 3.01 and although I can
t> : install the driver as device 23 in the ASSIGN.SYS file, and access it
t> : through the NVDI-printer configuration CPX, the printer name stays at
t> : Epson... and none of the other settings work either. What version of
t> : NVDI are you using, what is in your ASSIGN.SYS.
t> :
t> : NB: I installed it whilst running NVDI 2.51 (no GDOS). Could this be
t> : the problem?
t>
t> Hmmm... I just dropped the .SYS file into my GEMSYS folder among NVDIs
t> (3.02) own drivers - and the next time I booted up, NVDI recognised the
t> driver. However, I cannot choose anything else but DJ660C now, from the
t> NVDI printer Control Panel... Fortunately, applications seem to be able
t> to use both this driver and NVDIs own ones... You have the CPX module
t> active all the time, I believe? I have.

Having grabbed the hp660c.zip file now (thanks everyone) I notice it doesn't have any docs with it. Running the Install.prg copies the SYS driver file to my GEMSYS folder, copies the CPX to my CPX folder and then modifies my ASSIGN.SYS ...

Checking my ASSIGN.SYS I see it just appends details to the end of the existing file, so I end up with 2 lots of everything (actually 3 by the time I'd run Install again...).

I don't know whether this is the problem, but check what it's done to your assign.sys file...

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#* # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

1118. Re: More Falcon questions

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: binder@rbg.informatik.th-darmstadt.de
Message-ID: <4dlo38$imo@rs18.hrz.th-darmstadt.de>
Source record: 152797

Hi there!

> [...]
> Question: I thought the falcon could have 16MBytes of RAM, but only 14 were
> available when MultiTos was being used? At least, I think that is what is
> said in my (very old) Falcon promotional leaflet.
That's because of the 24bit limit. The ROM must be in that area somewhere,
and it's located at 0xE00000. So you lose the upper 2 MB of your 16, because
for the Bus, there's ROM.

Ciao

Thomas

--
/--\
Thomas Binder (IRCNick: Gryf)	"Quick to judge, quick to
Johann-Valentin-May-Strasse 7	anger, slow to understand,
64665 Alsbach-Haehnlein / Germany	ignorance, prejudice and
Email: binder@rbg.informatik.th-darmstadt.de	fear walk hand in hand."
PGP-key available on request!	Rush
\--/

1119. Re: Notator/creator mailing list? (was Re: Notator SL)

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4dlnp3$m49@m1.cs.man.ac.uk>
Source record: 152798

In article <30f6e084e96d096@sn.no>, hallvart@sn.no (Hallvard Tangeraas) writes:
>I'm interested in joining such a list. Anyone know how to start
>something like this? Anyone else interested in a Notator/Creator
>mailing list, or is it just me?

I'm not really an expert on these things, however, I do run
the STOS mailing list, and so know a bit about it. To start it, you need
to find a ISP who is prepaired to run a mailing list - they have software
(eg. majordomo) which handles the xxxx-request and xxxx email addresses.
(xxxx is the list name). For example, I emailed postmaster@cs.man.ac.uk
(ie the admin at my dept.) to find out if they could run mailing lists,
and was passed onto the correct person - If you want to run a mailing list,
then I would recommend mailing your service provider, and asking if they
do it.

Check out the newsgroups comp.mail.list-admin.policy and
comp.mail.list-admin.software for more technical details...

Hope this is of some use (feel free to mail with questions)

Anthony
--

Anthony Jacques : jacquesa@cs.man.ac.uk
WWW : http://www.cs.man.ac.uk/~jacquesa/

STOS Falcon Extension v1.2a available from WWW page... UUE'd on request...

1120. [Q] Supra e-mail address or repost hardware sellout list

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <4dk3v3$ac8@status.gen.nz>
Source record: 152799

Supra posted a list of HDD and other hardware a few weeks ago. Does anyone have this list and/or contact for Supra?

1121. Re: More Falcon questions

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4dl1bm$aua@due.unit.no>
Source record: 152800

Michael S. Hill (msh@den.mmc.com) wrote:
:
: Many thanks for the helpful replies I received from Bruno Lavigne, Keith
: Tomlin, and David Greenhough. The information they sent me gave me a basis
: for more questions:
:
: 1. Where is the 24-bit address limit imposed? (Bruno stated that ST-RAM
: has 24 bits of address, but TT-RAM has 32 bits.) Is it at the bus
: level? The MMU? From comments I've read here, I would guess that,
: even if TT-RAM has 32-bit addressing capability, there is some other
: limit inherent in the Falcon's HW that would prevent it from being
: able to address more than 16MB linearly? (I hope that's not true!)

I`m not 100% sure of this, but I believe that the 14Mb limit is because the Falcon has the HW-registers mapped at the same locations as the ST. It`s been a while since I programmed demos on the ST, but I think these registers are mapped from 14Mb-> on the ST. Correct me if I`m wrong.

:
: 2. Since the slower ST-RAM is shared with video/DMA and TT-RAM isn't,
: you could not run a Falcon with 100% TT-RAM, could you? (4MB ST-RAM/
: 10MB TT-RAM seems an ugly hack to me. :^( )

No you need ST-RAM for use with Video and DMA.

:
: 3. BlowUpFX speeds up individual chips but not the bus(es), right? So
: only processing of in-cache data would be faster, but processing of
: out-of-cache data would still be limited by bus speed?

The bus is accelerated to 18 or 20MHz.

:
: 4. Is there any way to increase actual bus speeds on the Falcon (along
: with increases in processor clock speeds)?

Apart from the FX-card you have SpeedUp (The Polish 25/50MHz accelerator), Speed Resolution Card (20/40MHz) from Hard & Soft and a 18/36MHz accelerator also from Hard & Soft (I have this one myself, but as it has a german name I don`t remember what it`s called :-).

:
: 5. Could someone please be so kind as to post/mail specs for the
: Afterburner 040? That sounds like *my* kind of HW upgrade!! :^)

I want this one myself! But it`s a bit expencive compared to the similar accelerators for the Amiga.

:
: 6. I read with disappointment the recent articles about the TT and
: Falcon having LocalTalk (yecchh!) ports and not Ethernet ports. Is
: there any product that would give them true Ethernet capability?

There are some DIY projects floating around the net. There are also Ethernet-cards that connects to the SCSI-bus, but I don`t know if there are any Atari-spesific drivers for them.

***
Jo Even Skarstein
e-mail josk@stud.unit.no
URL: http://www.stud.unit.no/~josk
Tlf.: 73 93 52 76 (Tr.heim) 57 87 33 84 (Olden)

"Pils, hamburger og saccosekk."

1122. FS: Calamus SL, Chronos 3D, Avalon

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: jeffa@nai.net
Message-ID: <4dm6io$3lv@a3bsrv.nai.net>
Source record: 152801

For Sale:

Calamus SL - ISD's high end DTP package.
Chronos 3D - Lexicor's 3D animation package.
Avalon - Steinberg's high end digital sampling / synthesis package.

These are the 3 highest end products I have for my Mega STE.

If you are interested in any of them, please send me some email.

Thanks.

jeffa@nai.net

1123. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <4dlnu3$b0q@dux.dundee.ac.uk>
Source record: 152802

Fred (fmandrea@samoa.unice.fr) wrote:
: In article <199601161737.AA01438@moroder.demon.co.uk>, Stephen Mulrine
<robotron@moroder.demon.co.uk> writes:

: To talk about Falcon, I would say that mine is accelerated and gives me
: real satisfaction (except for Multitos with is too slow but Magic or Multitos 2

Multitos 2?

Rod
--
--
Rod McCall, Senior Honours, Computer Science with Accounting Studies
1994/95 President, University of Dundee Dramatic Society
Try My new web pages on http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html
(they include Sinclair C5, Atari and a few other silly pages)
"I know, I read it on the back of a match box!"

1124. Re: Just a casual observation

Newsgroup: comp.sys.atari.st
Date: 1996-01-18 00:00:00 UTC
From: dackerma@magnus.acs.ohio-state.edu
Message-ID: <4dlvh4$m43@charm.magnus.acs.ohio-state.edu>
Source record: 152803

>d> Just a quick thought. Hasn't it been nice in this group lately? No flames.
>d> Lots of help. Lots of useful chat.
>d>
>d> Very pleasant.
>
>Argh! You're right! Let's start hating each other again... ;-)
>
>Carl.Lofgren@abc.se

Isn't that what we created .advocacy for?

Dan Ackerman
ackerman.29@postbox.acs.ohio-state.edu

1125. Re: Needed: Video titling software

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DLFzC7.EC7@freenet.carleton.ca>
Source record: 152404

Erik Mollink (erik.mollink@a1.nl) writes:
> HELP
>
> For the past two weeks I'm trying to find video-titling software for
> the atari st(e). Altough I've find some programs that will do the job
> more or less, I'm still looking for a program that can:
> - Easily create scrolling film-credits (with effects, wipes, fades)
> - Works on medium resolution.
>
> If such a program doesn't exist, I can use a program that creates a
> slideshow from med-res pictures with effects such as fade, scroll,
> wipe, etc., etc.
>
I use a program from JP Deziel of Chelsea, Quebec, which does fades,
wipes, etc. The menu is in med res, but the frames are in low res. Also,
it has no features for actually creating the frames. Something such as
Degas Elite, Seurat, or CyberPaint are needed for the frame creation.
CyberPaint also is an animation program, with some far-out effects all its
own. Frames and animation take quite a bit of RAM; 4 Megs gets me about
100 frames.

--
Songshop Musical Productions: Imagine there's no countries,
Box 266, Shawville, Quebec : It isn't hard to do/Nothing to kill or die for,
J0X 2Y0 (819) 647-6022 : And no religions, too

1126. Re: How do you read Mime-encoded e-mail on the ST?

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: leslieh@fn1.freenet.edmonton.ab.ca
Message-ID: <4dnuog$49u@news.sas.ab.ca>
Source record: 152504

ursu@the-fix.sos.on.ca wrote:
: A friend and I have recently been receiving a lot of Mime-encoded
: e-mail and I was just wondering if it is possible to unencode it on our
: trusty ataris. If not, is there a chance that somebody out there might
: write a viewer for the ST (perhaps as part of the STiK pop/mail whenever
: it comes out)? It seems to be a disturbing trend.. and if the atari
: can't read it alot of atari users will be excluded.

: Thanx in advance,

: P.S. Any confirmation of the scary rumours on www.redsun.net that
: Atari has fired Ted Hoff, Jeff Minter and a bunch of others and hired
: Jack Tramiel?

Use ESS-Code by Michel Forget. It does BTOA, UUE/UUD, MIME, and I
think one more format. Works beautifully.

--
email: leslieh@freenet.edmonton.ab.ca

1127. Re: NeST Access.

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601182104097996@muskrat.com>
Source record: 152505

It would be nice if there was someone over here to help. Every time
I've asked the Atari User Group if anyone would help me with the
software, they run like hell the other way! It took me almost 2 months
to figure out the setting up of ISIS back in 90. I'm no programer.

1128. Network

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601182104097997@muskrat.com>
Source record: 152506

What I would like to see would be a program that when run, would ask
you questions about your setup and BBS software and in the end, write
ALL of the needed files/folders and scripts to run a network software!

Boy am I dreaming!!!

1129. Re: HEWLETT PACKARD & ATARI..!!!

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DLEKAv.IMB@cix.compulink.co.uk>
Source record: 152507

In message <4dh33c$he5@lyra.csx.cam.ac.uk>, mnb20@cam.ac.uk said:

> I wouldn't buy anything that doesn't come with decent technical
> documentation included.

Well you won't be buying much in the future then. There is a definite trend
by manufacturers to stop supplying technical data in the user manuals. IMHO

:-(

Roland.

@CiX

1130. CD ROM Question, Mega STe SCSI question

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: rhett@bigwpi.WPI.EDU
Message-ID: <4doq7d$klc@bigboote.WPI.EDU>
Source record: 152508

1) Will the cheapo AdSCSI work with 2x SCSI CD-ROM or is the Link or + necessary?

2) I know there has been lots of discussion about the SCSI controller in the Mega STe but i need to refresh and ask a new question

did some Mega's come with the AdSCSI controller that could handle more than one device, and if so, is there a way to check this via the serial number or whatever without opening the case? if my machine has the one device controller, how easy is it to change that to an AdSCSI or +?

if it helps, i have TOS 2.05 (anybody have some spare 2.06 roms they wanna say goodbye to?) and the 1.44 floppy upgrade, and my machine came with the ICD AdSCSI CPX and software.

thanks

rhett@wpi.edu

1131. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199601191913.AA01472@moroder.demon.co.uk>
Source record: 152509

In comp.sys.atari.st, scruggs@cis.ohio-state.edu (kevin eugene scruggs) wrote:
>In article <199601181847.AA01456@moroder.demon.co.uk> robotron@moroder.demon.co.uk
writes:
>|In comp.sys.atari.st, scruggs@cis.ohio-state.edu (kevin eugene scruggs) wrote:
>|| An atari would have similar functionality with 1/4 the
>|| RAM and 1/10 the disk space.
>|Atari software is generally more economical, but your figures are a huge
>|exaggeration. You'd only achieve that disk space ratio if you deliberately
> Actually, for some applications 10:1 is VERY conservative.
> One needn't even bother with the extras. Standard installations
> will fill up your HD quite quickly even without them.

Which is why you want to use custom installations, so you can leave out bits
you're not going to use.

> Comms: 5M vs 500k

5MB?! I used to use (DOS-based) Panther, which was 1.5MB at the very most.
Or there's always Windows Terminal, which is included with a default Windows
installation.

> DTP: 15M vs 1.5M

My Aldus Pagemaker installation at work takes up 4.5MB.

> WordProc:15M vs 1.5M

Lotus Amipro: 10.5MB, including a dialog editor and 2.5MB of macros and
stylesheets which I've never used.

> C: 50M+ vs 1.5M

That 50M+ looks suspiciously like Visual C++ to me. So where's the Atari
equivalent? At work I use Microsoft Quick C 5.1, at 2.5MB (no Windows libs
though). And I have to say, I don't know of any ST C compiler which offers
full GEM libraries and a resource development kit in only 1.5MB.

> OS: ~8M vs 200K

8MB looks rather low, but thank goodness the bulk of it is on the hard disk
and not ROM chips. I upgraded my STE from TOS 1.6 to 2.06, and I'd rather
not go through that again, thank you very much.

> Memory Overhead: 5M vs. 300K

If that was even slightly true, there would be no such thing as a 4MB PC.
My best-ever time on Windows Solitaire was achieved on a 4MB 286.

I'll sacrifice some disk space for the extra functionality and bits and bobs, thank you very much. Disk space is cheap; functionality isn't.

Frankly, constructing a pro-Falcon argument around the fact that comparable software (where it exists!) uses less disk space and memory would be funny if it wasn't so sad.

>|If you could get 1024x768x256 with a Falcon, which you can't (and I couldn't
>|live with less), it would consume 768K of your valuable RAM. As it stands,
>|you can lose up to .5MB.
> And gain it again if necessary just by changing your system resolution.

Super! I never realised the Falcon had such a strong selling point.

> Memory on a frame buffer card can only be used for that purpose.

Well, I would hope so. This is why it's not counted when you talk about an 8MB PC.

> Also, bus contention is fun as well as underoptimizeable.

My PC is set up just fine and works perfectly. If you're going to drag the bus into it, I doubt the Falcon can compete with PCI. And what were those dreadful revelations I was reading in this very newsgroup about Falcon SCSI problems..?

PCs do have serious problems in certain areas, but there are a lot of people doing a lot of work and producing a hell of a lot of stuff for them.

>|| If all one really needs is a tugboat, it is foolish to spring for
>|| a full deck aircraft carrier...
>|Today's aircraft carrier is tomorrow's tugboat.
> Making it one iefficient tugboat.

Let's just see who can still find new software for their machine in 5 years' time, shall we?

And to think that three years ago, I was heavily pro-Falcon and anti-PC. Self-righteous Falcon-owning tits are becoming as irritating to me now as Acorn Archimedes owners were back then (and still are). Anybody spending a huge amount of money on an underspecified and commercially unsuccessful machine is obviously going to defend their purchase, but so many Archimedes (and, increasingly, Falcon) owners can't see why anybody would recommend something else. I must have been mad to get involved in this thread in the first place. It's just turning into a "my computer is better than your computer" slanging match, which can never be won, and is no use at all to the person who originally asked if a Falcon was worth buying. And I'd have to say the answer is no, unless you have some particular need for it. Note that this is different from asking whether your existing Falcon is worth hanging on to.

Stephen
--
to@ New Men run the creche
rbrnmooe. ou While home defeats by Jeunesse Esch

oo rdrdeo..k In the Lux Familiar Cup
mnc Are rendered pointless

1132. Re: PGP - is it legal ???

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960119170228.9016A-100000@asia.lm.com>
Source record: 152510

On Sat, 13 Jan 1996, Phil Hough wrote:

> In article <4d313g$86k_001@leeds.ac.uk>
> ELUAG@leeds.ac.uk (A. Gilmour) said:-
>
> >In article <821049282_OASIS_@phil4.demon.co.uk>,
> > phil4@phil4.demon.co.uk (Phil Hough) wrote:
>
> >Personally I can't see UK extraditing UK subjects to US for prosecution in this
> >matter. More because UK judges are unlikely to think that the US govt. has taken
> >sufficient precautions to prevent non US citizens from obtaining the material.
> >However US govt might arrest if you went to US territory, or extradite if you
> >went to third party and compliant country.
> >Currently one UK arms dealer is in custody awaiting extradition to US from South
> >Africa to face charges on which a UK court have aquitted him.
> >Personally I think the best solution is to raise the bandwidth. Governments
> >which spend vast sums of money on _internal security_ ie. spying on their
> >people, don't stay the course.
> >Automated posting of texts containing typical keywords eg. nuclear, bomb, semtex
> >etc. should keep the watchers busy ;-)
> >
> >regards
> >Allan
> >
> >---
> >Allan Gilmour A.Gilmour@leeds.ac.uk
> >Language Centre Technician tel.0113 2332647
> > fax.0113 2332649
> >"If it doesn't work the first time - use a BIGGER hammer"
> >
> In reading Netscape 14, Jan '96 It suggests that US commerce, Trade
> and Customs officials are going to join British and European law
> enforcers to stop illegal use. And the American bod interviewed
> suggested that they were aiming their investigations into europe. So
> who and how we will be charged is a good question.
What we need is for someone in Europe to come up with something
as good as PGP! Then I can get it off Hensa and Uncle Sam can go chase
himself! We can't export that type of stuff, but we can Import and use
it! 8-) I think it is a really dumb policy as it keeps US companies out
of a very fast growing part of the Global economy! Information Security
is going to more and more of a concern in the near future!

>
> --
>

> Phil H
>
> --------
> email:
> phil4@phil4.demon.co.uk
> **
> * a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
> * creators of STF PD Game of the month, V V R R C *
> * SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
> * 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
> **
>
>
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

1133. Re: More Falcon questions

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DLEMnq.1vC@cix.compulink.co.uk>
Source record: 152511

In message <4deelu$ouc@tel.den.mmc.com>, msh@den.mmc.com said:

> 6. I read with disappointment the recent articles about the TT and
> Falcon having LocalTalk (yecchh!) ports and not Ethernet ports. Is
> there any product that would give them true Ethernet capability?

There are several VME bus ethernet cards for the TT.

Also there exists a circuit diagram and drivers for connecting a D-Link DE600 pocket LAN adaptor (BNC,TP or BNC/TP) to the cartridge port of a TT or ST. It might work on a Falcon also. There are also some fairly early revision device drivers for the interface supplied with the latest versions of MiNT-Net.

I'm slowly collecting all the parts to do the DE600 version for my TT. The DE600 device itself was for a few years very hard to get. However a new combo version (DE600CT) has recently become available (at least in the UK). Not having built the interface yet - I can't say 100% this version will work - however it is shipped with *exactly* the same drivers as the original DE600 so I'm hopeful.

:-)

Roland.

@CiX

1134. I need a HDinstall prg

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: aj217@FreeNet.Carleton.CA
Message-ID: <DLFs9w.590@freenet.carleton.ca>
Source record: 152512

to fix my HD. I need the ahdi programs or anything that will allow me to install a HD and format it.

I will pay for a disk and postage if that will get someone to help me out!

--
"there are no losers in amateur sports." Mark Templeton
"AHHHH He's got a sword! . . .You idiot . .WE"VE ALL GOT SWORDS!!"
"STRESS: the confusion created when your mind overides your body's natural compulsion to beat the living crap out of some asshol# who really needs it"

1135. Re: My MiNT Setup

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4do9nf$co4@lyra.csx.cam.ac.uk>
Source record: 152513

In article <4dnvta$bu9@studs.sci.kun.nl>,
sanders@sci.kun.nl (Sander Stoks) writes:

>>>Strangely also mountable onto my Linux system even though AFAIK that is a
>>>v1 minix driver. It complains about bad magic number if I try to fsck.minix
>>>it ..otherwise it is fine .
>
>>That's interesting... /usr/include/linux/minix_fs.h (on the PC, although I
>>asume the x86 version is the same) includes the following comment,
>>suggesting it doesn't yet support v2 filesystems.
>
>Linux has ext2, so there's hardly a need for minix v2.

I know, but Graham suggested it would mount his v2 minix filesystem happily.

1136. SLM 605 for sale

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: vdavis@netins.net
Message-ID: <4dodks$dnl@insosf1.netins.net>
Source record: 152514

Atari laser printer with new toner cartridge. Also includes slm 804 emulator
to emulate Diablo.

$250 or best offer.

e-mail vdavis@netins.net

Val

1137. Re: Needed: Video titling software

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: greeny@spirit.demon.co.uk
Message-ID: <822165160_OASIS_@spirit.demon.co.uk>
Source record: 152515

In article <4dofg8$kis@a3.a1.nl>
erik.mollink@a1.nl (Erik Mollink) said:-

>HELP
>For the past two weeks I'm trying to find video-titling software for
>the atari st(e). Altough I've find some programs that will do the job
>more or less, I'm still looking for a program that can:
>- Easely create scrolling film-credits (with effects, wipes, fades)
>- Works on medium resolution.
>If such a program doesn't excist I can use a program that creates a
>slideshow from med-res pictures with effects such as fade, scroll,
>wipe, etc., etc.
>Please help me!!
>Greetings,
>Erik Mollink.

Video Supreme v1 was given away on the last ST Review cover disk here in England just as the magazine was closed down. The last of the back copies are available from COMPO here but the new version is AFAIK available from Goodmans International PDL V2 for 20uk pounds approx.(Licence ware)

It features user defined scrolling (speed, font, direction) over LOW rez backgrounds in degas, neo or tiny, which can also be animated,faded, melted, merged and variously wibbled on or off the screen with a variety of FX. Sound is also supported in either .MUSic files or .SAMples which can in turn set the cycling speed for the degas pallete!

Version 2 got the ST Format Gold award in May 95

Obviously it is a 16 colour, Low Res prg and you did say you wanted Med Rez but without expensive genlocks it does a fine job.

hope this is of some help.

David Greenhough
--
---
greeny@spirit.demon.co.uk

1138. Re: UK Association of Atari User Groups

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: GALLAGHER_G@COSMOS.CQM.CO.UK
Message-ID: <GALLAGHER_G-1901962341310001@lorna_01.colloquium.co.uk>
Source record: 152516

Surely this is not the Man I sold a 1200 Baud modem to many moons ago ? :-)

Best wishes.

George

--
G^2

1139. Re: [TT030] Okay... now I got one, now what?

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: sanity@mgl.ca
Message-ID: <4doj95$5gi@thunder.mgl.ca>
Source record: 152517

azog (azog@gti.gti.net) wrote:
: TOMMY K. HWANG (thwang@home.mysolution.com) wrote:
: : Okay, now I have secured a TT030 from a dealer that
: : is no longer interested in Ataris (BTW, if you want new
: : Jaguars for $99, I can get you one)... What softwares can
: : I get for it? I will definitely put STik on it and others
: : for customer support purposes, but I think a $500 system should
: : at least do a little more than just run WWW 1.5. Any
: : suggestions? How does it handle audio? I rather not spend
: : much more ($1000+) to tell the truth. Thanks.

: In a word: Linux!

In two words: Linux, Linux!

: --
: Billy D'Augustine, azog@gti.gti.net
: "Isn't that cute ... BUT IT'S WRONG!!!!"
: http://www.gti.net/azog/

--
__Desk____File____View____Options_____
| About |::
|_______|::::sanity@mgl.ca George Kirkaldie::::::::::::::::::::::::::::::::
::
::::::::::::::ATARI TT030/48Mhz Linux 68k::::::::::::::::::::::::::::::::::::
::

1140. Re: Lattice C

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: msbaines@cix.compulink.co.uk
Message-ID: <DLFyr1.6wE@cix.compulink.co.uk>
Source record: 152518

>Is there anybody who can summerise the differences between Lattice C
>version 5, and Lattice C version 5.60?
AFAIR you need v5.60 if you want to program for the Falcon or MTOS. It
contains the new libraries and the MASS book (essentially the manual for the
new libraries).
It also contains a version of MAKE, AR and a Profiler (not very good).

Slainte mhath
Mark

--
* Mark S Baines * FidoNet: 2:254/105.10@fidonet.org *
* * NeST: 90:102/107.0@nest.ftn *
* Inver, Scotland * TurboNet: 100:101/12.10@turbonet.ftn *
* 01862 871624 * AtariNet: 51:502/0.10@atarinet.ftn *

1141. Re: ST TurboBlanker equivalent?

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1901960906590001@47.85.0.99>
Source record: 152519

In article <4dm2i3$mg@lyra.csx.cam.ac.uk>, mnb20@cam.ac.uk (Mark Baker) wrote:

> In article <4dltg0$jrj@sun4.bham.ac.uk>,
> gio@wcl-rs.bham.ac.uk (Giovanni Ciampa) writes:
> >Does anyone know of a screensaver for an STfm which works in a similar manner
> >to TurboBlanker on the Falcon, i.e. speeding up processing whilst operating?
> >
> >Failing that, an idea of how (if at all possible) this might be
possible - I'm
> >working on a computationally intensive program, and evry ounce of speed would
> >be useful.
>
> The ST screen is so much smaller that the amount of memory bandwidth consumed
> by video updates is not really significant, so even if something like
> turboblanker was possible it wouldn't gain you that much.
>
> As for whether it's possible, I don't know but I don't think so. Certainly I
> don't recall seeing a way to switch off the shifter documented, but I don't
> have the compendium on me to check.

I don't remember seeing anything about this either; I don't think it will
speed up code exectuion,AFAIK the video memory is accessed when the CPU is
not using memory.

One possible idea might be to set the number in the base address counter
(perhaps I have the wrong name here) to zero.

Or, is there some way to alter the display Enable signal to shorten the
display time.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

1142. Re: MINT questions

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4dp0b7$q3m@lyra.csx.cam.ac.uk>
Source record: 152520

In article <4doi6e$cps@ccshst05.cs.uoguelph.ca>,
thopman@uoguelph.ca (Theodore L Hopman) writes:

>On my system (4 MB ST RAM, 4MB TT RAM), I don't have to set any flags. It
>looks like the programs I run use TT RAM in preference to ST RAM, but I
>don't have any way of making sure. Anyway, no flags are necessary (or
>possible, I think, on a minixfs partition).

Program load flags are in the file itself (I can't remember the offset now,
I used to know it well from changing flags with a sector editor) and nothing
to do with the filesystem. I don't know whether they're necessary under MiNT
but I suspect so, and they're certainly possible.

1143. Re: Atari TOS

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4dp0th$q3m@lyra.csx.cam.ac.uk>
Source record: 152521

In article <31009C7D.28E@home.mysolution.com>,
"TOMMY K. HWANG" <thwang@home.mysolution.com> writes:
>Umm.... The TT030 I got has this enviroment called
>TOS and GEM... How do I use it? Can I get something better?

GEM is a nice (IMO of course) simple and fast GUI. Although it
lacks features it's easy to use and doesn't slow the computer
down as much as many others. It works a bit like the mac.

The underlying operating system, TOS, is rather nasty and MSDOS
like, but you can install a patch called MiNT that gives it
multitasking, proper filesystem support etc.

As for alternatives, Magic is a replacement that is faster and
multitaks well, but is compatible with it. You can also install
linux.

>Also, should I have the option of choosing TT high resolution?

No. TT high resolution requires a different monitor. At the time
the TT was released no VGA monitor would do that resolution
(1280x960 mono) so you need a special monitor, Atari's own one was
the TTM194, which was a 19" one. Any monitor with mono ECL inputs
and capable of the right sync rates would do.

>Needless to say, I am lost... Where on earth is the shell?

There isn't one in ROM. You can get one, most of the unix ones have
been ported.

>Anotherthing... My system has a modem1,modem2,serial1,serial2
>port... that is 4 serials I counted. What gives?

Sorry? There are four serial ports, what about them?

>Also What is this "Warp9" accelerator.. like what CPU and speed?

Warp 9 is a "software accelerator". Basically it just replaces the
rather badly written graphics routines in the ROM with some much
faster ones.

1144. Backupsoft for SCSI-Streamer ????

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: Jan Ermatinger <jan.ermatinger@ubs.ch>
Message-ID: <4dnoof-h8m@svstch.ubs.ch>
Source record: 152522

Hi,

I've got a Falcon030 and a SCSI Streamer from EXABYTE (8200) 2.2GB.
Is there a backupsoft for SCSI Streamer ?

Thanx,

e-mail: jan.ermatinger@ubs.ch

1145. Re: Needed: Video titling software

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: simon@orme.u-net.com
Message-ID: <822175790_OASIS_@orme.u-net.com>
Source record: 152523

In article <4dofg8$kis@a3.a1.nl>
erik.mollink@a1.nl (Erik Mollink) said:-

>For the past two weeks I'm trying to find video-titling software for
>the atari st(e). Altough I've find some programs that will do the job
>more or less, I'm still looking for a program that can:
>- Easely create scrolling film-credits (with effects, wipes, fades)
>- Works on medium resolution.
>
>If such a program doesn't excist I can use a program that creates a
>slideshow from med-res pictures with effects such as fade, scroll,
>wipe, etc., etc.

I got a prog called Video Supreme on a cover disk a few months back, I
think it only runs in low rez, but it has built in fades/links and supports
a few image/sample formats. Kozmic4 is also worth a look, it quiclky creates
some pretty impressive (for an ST) screens and has a slideshow feature with
fades/merges etc.

Cheers,
Smn.

--

{simon@orme.u-net.com}

1146. Re: How to transfer (big) files between ST and PC?

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: ujo7@rzstud1.rz.uni-karlsruhe.de
Message-ID: <4doega$9p6@nz12.rz.uni-karlsruhe.de>
Source record: 152524

Harri Meriruoko (Harri.Meriruoko@pp.netppl.fi) wrote:

: I have some big Atari ST files in PC harddisk (over 800k). I can
: format big disks with ST disk tool programs but MS-DOS is not able to
: write to these disks. Any suggestions how to get MS-DOS to write these
: non-MSDOS compatible disks? Is there a program for MS-DOS which does
: the job or do I have to split the file in two smaller pieces and then
: join them with my ST? I can easily split them with my PC but how do I
: join them with my ST? Can you recommend any freeware/shareware program
: which does the job?

Look at my home page. There you can get Big-DOS 6 for the Atari. The hard disk must be "formated" on the PC.

http://wwwrzstud.rz.uni-karlsruhe.de/~ujo7/bigdos.html

--

Tschues, Rainer

Mit Big-DOS sind grosse MS-DOS-Partitionen auch fuer Ataris kein Problem.
http://www.uni-karlsruhe.de/~Rainer.Seitel/

1147. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <4dpam8INNqp7@brain.cis.ohio-state.edu>
Source record: 152525

In article <199601191913.AA01472@moroder.demon.co.uk> robotron@moroder.demon.co.uk writes:
|In comp.sys.atari.st, scruggs@cis.ohio-state.edu (kevin eugene scruggs) wrote:
||In article <199601181847.AA01456@moroder.demon.co.uk| robotron@moroder.demon.co.uk
writes:
|||In comp.sys.atari.st, scruggs@cis.ohio-state.edu (kevin eugene scruggs) wrote:
|||| An atari would have similar functionality with 1/4 the
|||| RAM and 1/10 the disk space.
|||Atari software is generally more economical, but your figures are a huge
|||exaggeration. You'd only achieve that disk space ratio if you deliberately
|| Actually, for some applications 10:1 is VERY conservative.
|| One needn't even bother with the extras. Standard installations
|| will fill up your HD quite quickly even without them.
|
|Which is why you want to use custom installations, so you can leave out bits
|you're not going to use.
|
|| Comms: 5M vs 500k
|
|5MB?! I used to use (DOS-based) Panther, which was 1.5MB at the very most.
|Or there's always Windows Terminal, which is included with a default Windows
|installation.
|
And is about equivalent to the vt52 terminal accessory that comes
with TOS all of 20K.

DOS is minus the GUI btw, so it's quite uncomparable to any
GEM app.

|| DTP: 15M vs 1.5M
|
|My Aldus Pagemaker installation at work takes up 4.5MB.
I find this a bit hard to believe...

|
|| WordProc:15M vs 1.5M
|
|Lotus Amipro: 10.5MB, including a dialog editor and 2.5MB of macros and
|stylesheets which I've never used.
13Megs... still not to far off of the 15M mark.
Nevermind the fact that it's a DTP and NOT a wordproc,
comparing to Pagestream.

|
|| C: 50M+ vs 1.5M
|

|That 50M+ looks suspiciously like Visual C++ to me. So where's the Atari
Watcom
Symantec
MSVC
and Borland are all over 100K for a full
install. Some are 200K+.
|equivalent? At work I use Microsoft Quick C 5.1, at 2.5MB (no Windows libs
|though). And I have to say, I don't know of any ST C compiler which offers
|full GEM libraries and a resource development kit in only 1.5MB.
Lattice C
Mark Williams C
Megamax C
Laser C
also, an ST resource editor is only 200K.
|
|| OS: ~8M vs 200K
|
|8MB looks rather low, but thank goodness the bulk of it is on the hard disk
|and not ROM chips. I upgraded my STE from TOS 1.6 to 2.06, and I'd rather
|not go through that again, thank you very
If the single most trivial upgrade inside of an ST frightens
you so, you have no buisiness touching a PC. Give us a BREAK!

|
|| Memory Overhead: 5M vs. 300K
|
|If that was even slightly true, there would be no such thing as a 4MB PC.
|My best-ever time on Windows Solitaire was achieved on a 4MB 286.
The necessity of a swap file.
Coupled with system responsiveness that would be unacceptable
to an Atarianor Commie.
|
|I'll sacrifice some disk space for the extra functionality and bits and
|bobs, thank you very much. Disk space is cheap; functionality isn't.
|
It's also slower than core memory...
When one has been used to one's system bottleneck during execution
being a ns device, a ms device bottleneck is simply a step down.

|Frankly, constructing a pro-Falcon argument around the fact that comparable
|software (where it exists!) uses less disk space and memory would be funny
|if it wasn't so sad.

it's a pro-ST argument actually. In some instances, an ST is more
responsive than a 90Mhz Pentium, solely because of it's obscene
resource requirements. All but a relatively small minority of
users could have their needs serviced perfectly well by an ST
(let alone a Falcon). 500bux vs 2000 and a better engineered
system to boot.

Cheap disk doesnt mean a DAMN thing to me. I'd rather have more
RAM. More RAM is actually what is needed to get work done in
timely manner on a PC. PC software grows faster than system
resources. This always makes it a liablity in terms of resource
size and cost despite of your protestations to the otherwise.

|
|||If you could get 1024x768x256 with a Falcon, which you can't (and I couldn't
|||live with less), it would consume 768K of your valuable RAM. As it stands,
|||you can lose up to .5MB.
|| And gain it again if necessary just by changing your system resolution.
|
|Super! I never realised the Falcon had such a strong selling point.
More like the enviroment is such that 500K can be a significantly
useful computing resource.
|
|| Memory on a frame buffer card can only be used for that purpose.
|
|Well, I would hope so. This is why it's not counted when you talk about an
|8MB PC.
Too bad it cant be more usefull when your resolution wont eat it all
up with double buffering.
|
|| Also, bus contention is fun as well as underoptimizeable.
|
|My PC is set up just fine and works perfectly. If you're going to drag the
|bus into it, I doubt the Falcon can compete with PCI. And what were those
|dreadful revelations I was reading in this very newsgroup about Falcon SCSI
|problems..?
|
|PCs do have serious problems in certain areas, but there are a lot of people
|doing a lot of work and producing a hell of a lot of stuff for them.

Buy a clue from somewhere, like perhaps a college bookstore that
has a cis department and then hone up on your english comprehension.

|
|||| If all one really needs is a tugboat, it is foolish to spring for
|||| a full deck aircraft carrier...
|||Today's aircraft carrier is tomorrow's tugboat.
|| Making it one iefficient tugboat.
|
|Let's just see who can still find new software for their machine in 5 years'
|time, shall we?

What new software have you really needed in the past 5 years?
What really software has even been released in 5 years?
Not bloody much.

|
|And to think that three years ago, I was heavily pro-Falcon and anti-PC.
|Self-righteous Falcon-owning tits are becoming as irritating to me now as
|Acorn Archimedes owners were back then (and still are). Anybody spending a

|huge amount of money on an underspecified and commercially unsuccessful
Well this is really the only advantage.
Your mention of it as a mere footnote is telling of your technical
prowess.
|machine is obviously going to defend their purchase, but so many Archimedes
[verbal bile deleted]
--
||| mmm...Yoda of Borg am I. Futile is resistance.
/ | \ Assimilate you, I will...

1148. Pagestream/Stylus Drivers

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: Royce.Lerwick@flight.org
Message-ID: <fc7_9601200106@flight.org>
Source record: 152526

Finally got done with the copy (text) for the DTP project I bought Pagestream for. Started futzing with it, and discovered a few pesky things so far:

1 It doesn't have a header/footer provision unless you set it up in text frames on the master page. The same is true for page numbering. That's fine, but then I finally found a way to turn off the master page in the document if you don't want the h/f/pages #, but then you get no page number or guide frames etc. So I've just been masking what I don't want with blank frames.

1.1 The other "right-out-of-the-box" thing you need to do is set printer offsets so it will print in the right position. Publisher, once again, right on the layout menue had an offset menue to set top and left margin offsets. The only way I can see to do this in Pagestream is by jacking around with the margin offsets themselves, which of course will leave all your onscreen tools and alignment guides screwed up, and if you spool out to disk to print elsewhere, or use another printer, it'll be on Mars. Any ideas? Is that "Special" line in the printer menue OK for sending printer codes?

2 It did *not* come with Epson Stylus drivers, and in spite of Toad's display ad claiming "Any Printer" I think the printer list is rather thin. I know Epson France was mentioned when I first asked and maybe some other sources, but did anyone ever get any Epson Stylus (800/300-or I think even the color drivers are compatible? from France or elsewhere? My son has been asking around too. Granted they do have an Epson 24 pin driver and it works, and the vector fonts and/or the driver is better than the Publisher package I was using before, but it still ain't 360/360 dpi.

I ran out and bought the hot new promise for all mankind in printers about three years ago now, and have yet to find drivers for it--drivers for the HP I brought back and traded for the Stylus because HP wouldn't also work with my other Epson-only cheap software, yes. Now the Stylus II is the big deal, and no drivers for that either. Ironic or what?

3 I also have a Migraph hand scanner, and so far the 300/400 dpi allegedly 32 level grayscale TIF files look like crap through the various viewers I've used and haven't yet printed out anything close to the photographic/newspaper quality I was hoping for. This may be due to the driver problem, as my

son printed some TIF/GIG files on his school's Mac and an HP 550 Deskjet that showed a lot more promise. I'm also guessing that only reproducing at the same size scanned will avoid all the dithering problems I've been warned about. Will reducing it damage the quality or is the problem mostly enlarging it?

4 Last night nothing (first time) on the "Style" menue would work. I highlighted some text, dropped down the menue, selected "bold" and it blinked but did nothing. It's locked into "normal." Turns out a very obtuse selection in the tag menue should be toggled to "no styles" which implies it *won't* accept styles, but it really means (since this function is implemented backwards) that the tag style will override all attempts to modify any text tagged with it unless "no styles" is toggled. "Normal" doesn't mean "normal unless modified by selecting and styling." It means "only normal and that's it." In short, if you want to make "bold" a word in your body text tag, you can't unless it is tagged "no styles." The manual is no help in guessing at this, and no sample or default documents are supplied to help either.

In short, the tutorial or the manual in whole is not very helpful in anything. (Hence you pay for the $39 online helper!) You would think it would right off talk about headers/footers and page numbers. Doesn't tell you how anywhere--you have to figure it out. You have to wing a lot of other things too, but at least it's fairly intuitive...

Any help or tips appreciated

Royce.Lerwick@Flight.Org
---------- -//- ----------
Internet: Royce.Lerwick@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

1149. Re: Need help with failed ST520FM low density drive

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960119174350.29417B-100000@terrazzo.lm.com>
Source record: 152527

I hate to be the one to tell you this, but a double sided drive
can read both single and double sided disks! So another single sided
drive won't help! Since 1986 I haven't seen a single case of head
misalignment, but I have seen quite a few with loose latch syndrome! This
is where the little knob that latches onto the bottom side of the floppy
disk has it's spring come adrift and no longer reliably keeps it spinning
at a steady rate! It is worse with some disk than others, seems to depend
on how easy it is to spin in the first place, on a tight disk the latch
will slip. You'll get a lot of read errors and data may be corrupted crap
from your ST! I fixed mine by making a new spring from one off of a
floppy door! Was only able to recover some of the disks written during
the drives illness though! Sorry to be the btinger of bad news!

On 17 Jan 1996, Don Taylor wrote:

> A friend of mine has a 520STFM with the internal low density (or is it really
> single sided) drive. After years and years of use the drive began to have
> errors and finally I susupect something more serious happened and the machine
> just won't boot now.
>
> We found a 1040STFM and can't read the old disks reliably. We even tried an
> external low density drive with occasional success.
>
> I suspect that the alignment of the old drive got worse and worse over time
> and this accounts for the problems trying to read the disks with other drives.
>
> Has anyone got an old low density drive mechanism I could try swapping into
> the 520?
>
> Does anyone have any suggestions for data recovery?
>
> many thanks
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

1150. Atrai Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: creeve@paston.co.uk
Message-ID: <4dp01b$alb@red.paston.co.uk>
Source record: 152528

Hi.

Can anyone give a rough estimate of a selling price (UKP) for an Atari Falcon 32bit computer with monitor, 60meg HD, 4 meg RAM and Hibasic?

A local charity needs to sell one, but don't know how much to ask. A private email reply would be appreciated!

Cheers,
Chris.

1151. Re: Sheer Agony

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4do0u6$at4@m1.cs.man.ac.uk>
Source record: 152529

In article <4dl774$2f8@tor.abc.se>, m9174@abc.se (Carl Lofgren) writes:
>c> > > Does anyone know what the new game 'Sheer Agony' costs?
>c>
>c> Have you tried SHEER AGONY ??
>
>Yes.

Ditto

>c> I've seen the demo, and quite frankly - I think it sucks!
>
>Well... to be honest. I like the atmosphere. :-)

Well, the sounds good, and the graphics are nice, but the game seems so
limited that I doubt it would last for any reasonable amount of time...
(they seem to think that 25 places to visit is lots!)

I wouldn't pay more than 10ukp for this game...

Anthony

--

Anthony Jacques : jacquesa@cs.man.ac.uk
WWW : http://www.cs.man.ac.uk/~jacquesa/

STOS Falcon Extension v1.2a available from WWW page... UUE'd on request...

1152. Re: ST TurboBlanker equivalent?

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4do131$aum@m1.cs.man.ac.uk>
Source record: 152530

In article <4dltg0$jrj@sun4.bham.ac.uk>, gio@wcl-rs.bham.ac.uk (Giovanni Ciampa) writes:
>Does anyone know of a screensaver for an STfm which works in a similar manner
>to TurboBlanker on the Falcon, i.e. speeding up processing whilst operating?

I dont know of one...

>Failing that, an idea of how (if at all possible) this might be possible - I'm
>working on a computationally intensive program, and evry ounce of speed would
>be useful.

I doubt it would be possible, as the Falcon has fully programmable video registers,
and allows you to actually turn off the screen. This is what TurboBlanker does,
thus saving bus time (which is the main bottleneck on the Falcon). I'm not an
ST guru, but IIRC the ST has not got the ability to do this...

Anthony

--

Anthony Jacques : jacquesa@cs.man.ac.uk
WWW : http://www.cs.man.ac.uk/~jacquesa/

STOS Falcon Extension v1.2a available from WWW page... UUE'd on request...

1153. Re: TeX

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <5694rcain@nest.demon.co.uk>
Source record: 152531

On 18 Jan 96 avsec@westminster.ac.uk wrote:
a> What exactly is Tex/LaTex ?
a> A lot of people seem to use this on unix machines.

Knuth, its originator, would have called it a computer typesetting system.

TeX, the base system, can be expanded by "macros" (e.g. LaTeX) to widen its vocabulary of typesetting styles and methods.

It accepts an input file which is mostly ASCII text interspersed with TeX statements which will control how it is typeset. The output is a .DVI file which is a device independent representation of the typeset text. With appropriate s/w this can be previewed on the monitor or output to any hard copy device for which there is a DVI driver.

On the ST two implementations are available PD. Those by Lindner and Strunck. There is a very good dvi package by Markus Pristovsek DVI_300 if you don't like the dvi processors which come with these two packages. You would also need the Metafont program which generates appropriate fonts.

The main competition are the high-end WYSIWYG DTP programs (CALAMUS etc.). Those "in-the-know" will tell you that TeX typesetting is superior to these even though usability is inferior.

If you have a copy of the Connect user manual you will see an example of TeX typesetting.

Roger
rcain@nest.demon.co.uk

--

1154. (no subject)

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: indy@ra.isisnet.com
Message-ID: <4do0aa$h1e@ra.isisnet.com>
Source record: 152532

Where can I get information on the Atari st DMA port, and or host adapters,(what is available, pinouts, design, etc.). Also, where can I get the specs for the cart. port? - indy

1155. MINT questions

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960120000000725674@acpu.com>
Source record: 152533

thopman@uoguelph.ca (Theodore L Hopman) spake thusly:

TL> On my system (4 MB ST RAM, 4MB TT RAM), I don't have to set
TL> any flags. It looks like the programs I run use TT RAM in
TL> preference to ST RAM, but I don't have any way of making sure.

Try 'File Info and Program Flags' cpx (fileinfo.cpx) by Dieter
Fiebelkorn; as I recall in a package of 4 cpx's (the others are Show
System, Configure NVDI, and one other). Most programs (post 1990)
that will run from TT Ram already have the flag set, it is true. But
Mr. Fiebelkorn's cpx shows and changes the flags, as desired.

"The Poor Deluded Soul" - tderrick@acpu.com

... Confusion IS my natural state of mind, thank you.
___ Mountain Reader II - #00000077

1156. Re: Parallel Tape Drive for Mega STE?

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960119185136.9563F-100000@asia.lm.com>
Source record: 152534

Sorry guy's there isn't going to be any way to use IBM type
parrallel port stuff on any ST! Atari in it's infinte wisdom decided not
to impliment all the lines needed for true 2-way data exchange thru the
parallel port only enough to talk to a printer!

On Fri, 19 Jan 1996, dave wrote:

> In article <4dn3cu$p2s@netnews.upenn.edu>
> rrice@ccat.sas.upenn.edu "Rob S. Rice" writes:
>
> > To whom, with anticipatory thanks...
> >
> > HAS anyone come up with, or adapted, a parallel port tape backup
> > system and driving software to the Atari Mega STe? I know that DBIII
> > supports SCSI tape drives, but the parallel tape drives for DOS are
> > selling for half as much these days, and I would like to back up my
> > SyQuest to something else than floppies...
> >
>
> I asked the same question a few weeks ago. Didn't get many answers, and what I
> did get suggested there is no such s/w for the st/tt. Shame. I have a pefectly
> goo colorado unit I would love to use...
>
> --
> dave
>
> %%%%

1157. Re: Afterburner and Magic4: have you tried it?

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: Daniel@ollom.prima.ruhr.de
Message-ID: <61Ag5khsLqB@ollom.prima.ruhr.de>
Source record: 152535

> The title says it all: who has tried this combination? Any compatibility
> problems to report?
I saw it working, but there seem to be some problems which can be solved.
(Blitter makes problems, needs to be switched off, if you have FAST RAM)

1158. Re: NeST Access.

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <5698dbrewood@nest.demon.co.uk>
Source record: 152536

In a message of 19 Jan 96 slc.dennis.bishop@muskrat.com (90:100/106)
woffled to All :

sdb> It would be nice if there was someone over here to help. Every time
sdb> I've asked the Atari User Group if anyone would help me with the
sdb> software, they run like hell the other way! It took me almost 2
sdb> months

I was looking for the phone number for Al Petersen my stateside RC, but
seem to have lost when my old organiser vanished.

Cats 'n' Birds 'n' Greeks - Daron - dbrewood@nest.demon.co.uk

--
- Sylph, n. An immaterial but visible being that inhabited the air when the
air was an element and before it was fatally poluted by factory smoke, sewer
gas and similar prdoucts of civilization. [...] tDD, Bierce

--

1159. Re: MINT questions

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DLEKAz.IoA@cix.compulink.co.uk>
Source record: 152537

In message <4dj824$eel@dux.dundee.ac.uk>, dmitchel@mcs.dundee.ac.uk said:
> Sorry that this is such a simple question but.... Can MINT run xwindows
> + normal xwin/unix stuff ??

There is a port of X11R5 to MiNT. There are also ports of many Unix utilities for MiNT. Its a bit shaky though - but does work pretty well.

You need a hard disk and at least 4Mb RAM. An accelerator of some sort helps as well. NVDI/Warp9 etc is not used with X11R5 so you can't rely on that.

If what you mean though - is if MiNT can run program binaries from proper Unix systems - then the answer is no.

:-)

Roland.

@CiX

1160. Re: CD-ROM on STE...

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DLEKAy.Inp@cix.compulink.co.uk>
Source record: 152538

In message <4dhf7q$1e8@bagan.srce.hr>, lnonvei@jagor.srce.hr said:

> I want to add a CD ROM device to my STE. In some magazines I saw DMA
> to SCSI interface, ROM port IDE CD-ROM interface and AT BUS card.
> Which one should I get? Any experiences?

I went for a DMA to SCSI interface and a SCSI CD-ROM.

Actually - I already had the DMA to SCSI interface (ICD AdSCSI+) as this is what was interfacing my harddrive.

I bought a surplus NEC CDR-37 (very basic single speed, single session CD-ROM) and the ICD Pro Utilities for the CD-ROM drivers. I believe than ExtendaDOS(?) is a better bet nowaydays.

> P.S. AT-BUS/TOS card seems good choice for 109 DEM in Germany.

Are you sure there are CD-ROM drivers for this card? IDE CD-ROMs are not 100% compatible with IDE Hard drives. Unless you have CD-ROM drivers it won't work.

IMHO SCSI is the *only* sensible choice for expanding the storage on an Atari.

BTW - what are you going to use a CD-ROM *for*? I bought one because it sounded like a good idea at the time(!) ;-) However apart from playing music - it does very little else.

:-)

Roland.

@CiX

1161. Re: Parallel Tape Drive for Mega STE?

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1901961449370001@47.85.0.99>
Source record: 152539

In article <822041081snz@mbha.demon.co.uk>, dave@mbha.demon.co.uk wrote:

> In article <4dn3cu$p2s@netnews.upenn.edu>
> rrice@ccat.sas.upenn.edu "Rob S. Rice" writes:
>
> > To whom, with anticipatory thanks...
> >
> > HAS anyone come up with, or adapted, a parallel port tape backup
> > system and driving software to the Atari Mega STe? I know that DBIII
> > supports SCSI tape drives, but the parallel tape drives for DOS are
> > selling for half as much these days, and I would like to back up my
> > SyQuest to something else than floppies...
> >
>
> I asked the same question a few weeks ago. Didn't get many answers, and
what I
> did get suggested there is no such s/w for the st/tt. Shame. I have a pefectly
> goo colorado unit I would love to use...
>

AFAIK, the ST parallel port does not have the same handshaking as the PC,
it makes it difficult to use these type of peripherals.

For example, in order to use the DK600 Ethernet adapter (just an average
PC parallel port adapter) on the ST, the developers had to hack the
cartridge port to get the extra handshaking needed for correct operation.

This results in a project thats only for DIY Electronics type people &
then needs special software to use it.

Why go to all this bother for a parallel port tape streamer when you can
just get an SCSI device & ,assuming you already have the Host Adapter, get
a streamer that runs 2-3 times faster.

Parallel makes sense for the PC, because they all have one.
SCSI (ASCI) makes sense for the ST because it's a standard item.

There are peripheral devices that use the cartridge port (some CD-Roms &
samplers).

I guess the reason nobody ever bothered developing a parallel (or floppy)
based tape streamer was beacause it's fairly easy to get hold of second
hand SCSI parts like the Archiver Viper series.

--
Gerry O'Rourke
Materials Engineering

Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

1162. Re: Mega STE / Hard Disk Problems

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DLEKAt.ILB@cix.compulink.co.uk>
Source record: 152540

In message <N7L8B3D@lilfort.mlnet.com>, bbeck@lilfort.mlnet.com said:

> My setup is a MegaSTE, 4 megs ram, TOS 2.05, AdSCSI ST host adapter,
> 48 meg Seagate and 105 meg Quantum hard drives.
>
> I have reseated all the socketed chips in the computer and on the host
> adapter, and tried various other things in the last few days. Nothing

Are you sure all the termination on the 2 drives are okay? I used to run
an almost identical setup:

MSTE4 internal 105Mb Quantum (ICD MicroSCSI)
External 40Mb Seagate (ICD AdSCSI+)

and it all worked fine.

Roland.

@CiX

1163. Re: [TT030] Okay... now I got one, now what?

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DLEKAw.In0@cix.compulink.co.uk>
Source record: 152541

In message <30FD09D7.123F@home.mysolution.com>, thwang@home.mysolution.com
said:
> Okay, now I have secured a TT030 from a dealer that is no longer
> interested in Ataris (BTW, if you want new Jaguars for $99, I can
> get you one)... What softwares can I get for it? I will definitely

Stick Linux/68 on it. If you have the TT-Hi mono monitor - it makes a quite
nice X11R6 station.

:-)

Roland.

@CiX

1164. Re: Coloremu help needed!

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: Thomas_Knecht@sb.maus.de
Message-ID: <199601200125.a31207@sb.maus.de>
Source record: 152542

Jyri Hovila - jysky@sci.fi -
- 4dio36$3ci@tron.sci.fi (Mi, 17.01.96 12:55) - writes:

>Well, I downloaded two low resolution emulators, coloremu.prg and
>mediumem.prg, from ftp://ftp.funet.fi/pub/atari/screen. The programs were
>without any documentation. When I tried to run them, both of them also
>resetted my ST..:(

Hello Jyri!

Do you mention COLOREMU.PRG by Bernhard Baier from 10.03.89
(written within the code), size: 2524 bytes? Short (german) documentation
is contained in the code of LOMIHI.ACC, both progs work together.
Recently I tried a little to patch it (needs ROM-TOS v1986) - no success.

Does anybody know a low resolution emulator for newer TOS versions?

Bye - Tom
-- thomas_knecht@sb.maus.de
mousenet: one mail < 16K & mails/day < 64K

1165. Floppy Drives

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: indy@ra.isisnet.com
Message-ID: <4do05g$h1e@ra.isisnet.com>
Source record: 152543

Where can I get more information on floppy drives for my 520stfm. What changes (hadrware/software) are needed to add a second drive, (no, not one made by atari), and to upgrade to 1.44M drives.
-Indy

1166. Re: Lattice C

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4dnmqr$slh@lyra.csx.cam.ac.uk>
Source record: 152544

In article <NEWTNews.822016952.13864.rzb20@rzb20.amdahl.com>,
Roger Burrows <rzb20@amail.amdahl.com> writes:

>Guy,
> The basic packages for v5.0x, v5.5x, and v5.60 are similar. You
>really need v5.60 if you're on a Falcon, for the Falcon-compatible
>debugger and integrated editor.

Also for Falcon libraries, as well as MiNT/MultiTOS ones and
speedo-GDOS ones.

>v5.60 also has a full make program and profiling capabilities,

I thought they were added in 5.5?

1167. Re: Parallel Tape Drive for Mega STE?

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <822041081snz@mbha.demon.co.uk>
Source record: 152545

In article <4dn3cu$p2s@netnews.upenn.edu>
rrice@ccat.sas.upenn.edu "Rob S. Rice" writes:

> To whom, with anticipatory thanks...
>
> HAS anyone come up with, or adapted, a parallel port tape backup
> system and driving software to the Atari Mega STe? I know that DBIII
> supports SCSI tape drives, but the parallel tape drives for DOS are
> selling for half as much these days, and I would like to back up my
> SyQuest to something else than floppies...
>

I asked the same question a few weeks ago. Didn't get many answers, and what I did get suggested there is no such s/w for the st/tt. Shame. I have a pefectly goo colorado unit I would love to use...

--
dave

%%%

1168. Still FS...

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <822041372snz@mbha.demon.co.uk>
Source record: 152546

Still for sale...

Matrix Coco graphics card for VME expansion (STe/TT). 800x600x256,1024x768x16,
plus all the usual, 600x400, 640x480 etc. Plus virtual screen that is brilliant.

Great value at UKP 170
--
dave

%/%/%/

1169. Need printer driver

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: biol_nch@centum.utulsa.edu
Message-ID: <1996Jan19.083657@centum.utulsa.edu>
Source record: 152547

I am posting the following message in behalf of a friend. Please reply to the address below.

"I need a printer driver for Wordwriter ST which will allow use of a 600 dpi laser printer such as the HP 5p, Brother 660, or similar with my 1040ST. The emulation probably should be PCL5e. If you know of a source for such a printer.cfg program please contact me at the address below. Thank you. R.F. Cooper"

e-mail: cooper@eagle.saccw.cc.ar.us

1170. WAV players

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: ae900@FreeNet.Carleton.CA
Message-ID: <DLGACB.4q5@freenet.carleton.ca>
Source record: 152548

Would anyone know of software that would allow WAV files to be played on a ST (not STe)?

RMS

1171. Re: Afterburner and Magic4: have you tried it?

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <822041161snz@mbha.demon.co.uk>
Source record: 152549

In article <199601172146.a22790@do2.maus.de>
Frank_Szymanski@do2.maus.ruhr.de "Frank Szymanski" writes:

> MV>For that matter, I'd be interested to know if there are other
> MV>combinations (eg Magic4+FX) that work or don't work...
>
> MV>Oh, and while I'm at it: how does Magic4 handle graphics cards?
>
> It works on the NOVA graphics card.
> It also runs on the Afterburner and on the FX-RAMCARD.

Works fine on crazydots 2 and Matrix Coco as well :-)

--
dave

%%%

1172. Need SC1224 Schematics

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: <>
Message-ID: <pshinn-1901962153360001@slip2-56.acs.ohio-state.edu>
Source record: 152550

I have an Atari SC1224 color monitor that is broken. I am looking for technical information such as a schematic diagram, or service manual.

If you have either or any ideas, please reply here or e-mail me directly at philip@infinet.com

Thanks!
Phil

philip@infinet.com

1173. Increase midi buffer.

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: Eddy Mulder <masok@xs4all.nl>
Message-ID: <31001083.1FC7@xs4all.nl>
Source record: 152551

The standard midi buffer created by the OS is 127 bytes large.
When i request for a system exclusive message of more than 400 bytes i
don't receive all the bytes so i loos them.

Can some one tell me how i can increase the size of the buffer.

I am familiar with GFA Basic and Pure C and i use a MEGA ST4,or MEGA ST@
or ATARI 1024 STFM.

Pleas send your reply to masok@xs4all.nl.

Thanks for your help.

Brgds Eddy Mulder

1174. Re: MINT questions

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4doi6e$cps@ccshst05.cs.uoguelph.ca>
Source record: 152552

Phil Davey (pd@mole.bio.cam.ac.uk) wrote:
: >In a word, yes. You'll need at least 4 megs of memory (and even then you
: >won't have a very useful system unless you're just using it as an
: >X-terminal, and xhosting to other machines), and a hard disk is a virtual
: >necessity. The best ratio of simplicity of setup to completeness appears
: >to be given by the TAF distribution set. Once you've got everything
: >running, you'll have an X window machine.

: How does Mint running X windows use Fast ram? (say from an FX card)
: I know you need to tell TOS programs to use the Fast ram, so I was just curious.

On my system (4 MB ST RAM, 4MB TT RAM), I don't have to set any flags. It looks like the programs I run use TT RAM in preference to ST RAM, but I don't have any way of making sure. Anyway, no flags are necessary (or possible, I think, on a minixfs partition).

THeo

1175. Re: PGP - is it legal ???

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: redbaron%/etc/HOSTNAME
Message-ID: <4dnjbp$ogf@fizban.solace.mh.se>
Source record: 152553

Phil Hough (phil4@phil4.demon.co.uk) wrote:
: In article <821225206_OASIS_@alshouse.demon.co.uk>
: Alex@alshouse.demon.co.uk (Alexis Bennee) said:-

: > In article <821049282_OASIS_@phil4.demon.co.uk>
: > phil4@phil4.demon.co.uk (Phil Hough) said:-

: >Practically, ask your self two questions
: >
: >1) Is MI5 or whatever going to decode and trace every bit of data over the 'net
: >just incase someone is using encryption?

: Its quite easy to spot a PGP file, first off it doesn't look like
: ASCII email ! and second it starts :PGP V...... and so sifting
: through the data isn't too tricky. To be honest I'm not sure what MI5
: get upto all day long, but I suspect they would like the ability to
: read messages.
: >
: >2) Do you think they would have enough sense to "sabotage" versions of PGP on uk
: >servers for them to be able to crack it?
: This is really the downfall of the system, how do WE know our versions
: haven't been hacked ? just have to hope, and eliminate all other
: possible problems !

: >

: --

: Phil H

How to know not your versions of PGP been hacked, get some clean source and
compile it yourself or instead of PGP use RSA encryption and only use every
key just 1 single time. that will for sure asure you no MI5 in the world will
ever read anything you write/send on the net. just remember to choose big
prime numbers when doing the encryption.

Jan J.

1176. Re: How do you read Mime-encoded e-mail on the ST?

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30fee216434b621@sn.no>
Source record: 152630

ursu@the-fix (ursu@the-fix.sos.on.ca) wrote:

> A friend and I have recently been receiving a lot of Mime-encoded
>e-mail and I was just wondering if it is possible to unencode it on our
>trusty ataris. If not, is there a chance that somebody out there might
>write a viewer for the ST (perhaps as part of the STiK pop/mail whenever
>it comes out)? It seems to be a disturbing trend.. and if the atari
>can't read it alot of atari users will be excluded.

"Esscode" does MIME as well as UUencoding and a list of other things,
but I've never been able to decode MIME messages myself.
I had to give up and ask the guy to send me a new mail in the normal
ASCII format.

UUencoding/decoding however works fine. I have no idea why MIME
doesn't work (or is so extrememly confusing to figure out).

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

1177. Re: ICD Harddrive and tape backup

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30fee216434c2c2@sn.no>
Source record: 152631

Michael A. White (whitema@vance.cig.mot.com) wrote:

>I beleive ICD's email address is: icdinc@genie.geis.com (someone
>please correct me if I'm wrong).

You might be right, the address "icdinc" is written as the GEnie
address, so @genie.gess.com might work, however I've personally used:

76004.1600@compuserve.com

which worked for me. Maybe both do!

Hallvard
--
_/_/_/

1178. FS: Atari 1040 ST + printer + modem + software

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: mpm@rohi.mti.sgi.com
Message-ID: <4dosrs$qo8@fido.asd.sgi.com>
Source record: 152632

```
For Sale:
Atari 1040 ST (1 MB RAM)
Atari SM124 monochrome monitor
Citizen MSP-10 dot matrix printer
Universal Data Systems modem (300-1200 bps)
software:
WordWriter ST (word processing)
Mark Williams C (compiler)
SwiftCalc ST (spreadsheet)
BaseTwo (database)
Interlink ST (telecommunications program)
VT100 Terminal Emulator (cartridge, useful for interfacing to UNIX system)
Logo & Basic compilers
a few games (chess, checkers, megaroids)
Includes manuals for all of above (except BaseTwo program).

The system still works well.

Will sell for best offer, but looking for around $100 + shipping.
(if live in Bay Area, we can avoid shipping costs).

-- Mike Murphy
-- (510) 494-1515 (home)
-- (415) 933-4290 (work)
```

1179. Re: Lattice C

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: Roger Burrows <rzb20@amail.amdahl.com>
Message-ID: <NEWTNews.822016952.13864.rzb20@rzb20.amdahl.com>
Source record: 152633

In article <821890938_OASIS_@swampdog.demon.co.uk>, <guy@swampdog.demon.co.uk>
writes:
>
> Is there anybody who can summerise the differences between Lattice C
> version 5, and Lattice C version 5.60?
>
> Bug fixes, library code / extensions, that sort of thing. Basically,
> is V5 worth buying (at how much discount) over V5.6?
>
> Will either compile NOS 0.42?
>
> Thanks
>
>
> --
>
> Guy Harrison
>
> guy@swampdog.demon.co.uk

Guy,
The basic packages for v5.0x, v5.5x, and v5.60 are similar. You
really need v5.60 if you're on a Falcon, for the Falcon-compatible
debugger and integrated editor. v5.60 also has a full make program
and profiling capabilities, so I would spring for it if you can.
However, I think you'd find v5.5x (I think 5.52) is satisfactory on
a TT or ST if you can live with a project-file type make instead.
v5.0x is pretty old and has some library bugs, although no big problems.
I wouldn't pay more than $20 for 5.0x.

Roger Burrows / Anodyne Software

1180. Re: PGP-what is it? (was Re: PGP - is it legal ?)

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4dmn79$d8s@lyra.csx.cam.ac.uk>
Source record: 152634

>I couldn't possibly comment... (see origin <g>)

Sorry Harry, but net2net strips off the origin line (the software used on the
old UUCP gateway didn't IIRC) so he can't.

He does get the following to look at instead though...

```
>~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
>| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
>| Ideals and wording in this message are not necessarily those of |
>| the Sysop of the Tavern BBS |
>~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

1181. Re: PGP - is it legal ???

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4dmnh3$d8s@lyra.csx.cam.ac.uk>
Source record: 152635

In article <821635524_OASIS_@phil4.demon.co.uk>,
phil4@phil4.demon.co.uk (Phil Hough) writes:

>>Automated posting of texts containing typical keywords eg. nuclear, bomb, semtex
>>etc. should keep the watchers busy ;-)

Have you seen the emacs M-x spook function? It puts a random word into the file,
and is intended to be automatically added to emails for that reason.

>In reading Netscape 14, Jan '96 It suggests that US commerce, Trade
>and Customs officials are going to join British and European law
>enforcers to stop illegal use.

I didn't know that but it doesn't surprise me, no governments like their
citizens having encryption. But I'm not sure what they can do about it
though, as neither the UK nor the EU have passed a law outlawing this kind of
strong encryption (yet) and there's no reason for them to stop us importing
something which is legal in this country.

1182. Re: Need help with failed ST520FM low density drive

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <1127cc$14cb.a6@goldengate>
Source record: 152636

I had a similar problem with my old 520. The drive didn't die, though, I upgraded to a different machine. I found that with the new machine, I could only read about half of the files on about half of the disks. I asked around to the few atari techies that I could find and the concurred on two things:
1) that some of the early st ss drives were buggy at best. This I experienced first hand. My drive would die for months on end. only to resurect itself and work "flawlessly" for a year or so. the process went on and on.
2) That the errors in reading my old disks were probally due to the drive either running slow or fast (probally both) or the head was out of alignment.
I offered a similar solution to the one that you are posing. The answer was that it would only work if the "new" drive was messed up in the *exact* same way as the old one.--A one in a million chance... I saved what I could with a disk editor, thanked god that my backup disks weren't all corrupted the same as the originals, and watched hundreds of hours worth of grammy-quality(g) midi file disk go into the reformat stack...

Don Taylor (psu04033@odin.cc.pdx.edu) wrote:
: A friend of mine has a 520STFM with the internal low density (or is it really
: single sided) drive. After years and years of use the drive began to have
: errors and finally I susupect something more serious happened and the machine
: just won't boot now.

: We found a 1040STFM and can't read the old disks reliably. We even tried an
: external low density drive with occasional success.

: I suspect that the alignment of the old drive got worse and worse over time
: and this accounts for the problems trying to read the disks with other drives.

: Has anyone got an old low density drive mechanism I could try swapping into
: the 520?

: Does anyone have any suggestions for data recovery?

: many thanks

1183. Re: How do you read Mime-encoded e-mail on the ST?

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <822103240_OASIS_@swampdog.demon.co.uk>
Source record: 152637

In article <30fee216434b621@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

>ursu@the-fix (ursu@the-fix.sos.on.ca) wrote:
>
>> A friend and I have recently been receiving a lot of Mime-encoded
>>e-mail and I was just wondering if it is possible to unencode it on our
>>trusty ataris. If not, is there a chance that somebody out there might
>>write a viewer for the ST (perhaps as part of the STiK pop/mail whenever
>>it comes out)? It seems to be a disturbing trend.. and if the atari
>>can't read it alot of atari users will be excluded.
>
>"Esscode" does MIME as well as UUencoding and a list of other things,
>but I've never been able to decode MIME messages myself.
>I had to give up and ask the guy to send me a new mail in the normal
>ASCII format.
>
>UUencoding/decoding however works fine. I have no idea why MIME
>doesn't work (or is so extrememly confusing to figure out).

It will do it. I managed to do it fine through complete ignorance
until I read that you are supposed to specify the destination first.
Now I've got that stuck in my head, I haven't been able to get it to
do a thing with Mime since :-(

--

Guy Harrison

guy@swampdog.demon.co.uk

1184. Parallel Tape Drive for Mega STE?

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: rrice@ccat.sas.upenn.edu
Message-ID: <4dn3cu$p2s@netnews.upenn.edu>
Source record: 152638

To whom, with anticipatory thanks...

HAS anyone come up with, or adapted, a parallel port tape backup system and driving software to the Atari Mega STe? I know that DBIII supports SCSI tape drives, but the parallel tape drives for DOS are selling for half as much these days, and I would like to back up my SyQuest to something else than floppies...

Most thanks,

Rob S. Rice
rrice@ccat.sas.upenn.edu

1185. PGP

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: whitema@vance.cig.mot.com
Message-ID: <4dn081$eja@newdelph.cig.mot.com>
Source record: 152639

Hey all,

A week or so ago there were some posts concerning PGP. Anyway, there
was an article in this week's EE Times:

U.S. drops probe of Zimmermann

San Jose, Calif. - A three-year-long federal criminal probe of Phil
Zimmerman - an independent software developer who wrote the Pretty Good
Privacy (PGP) encryption package and offered it on the Internet - came to
a close last week. William Keane, the assistant U.S. attorney handling the
case, told Zimmermann's lawyer, Phil Dubois, that Zimmermann would not be
prosecuted. Keane did not provide a reason.
"My belief is the government decided not to prosecute for several reasons",
said Dubois. "First, Zimmermann did not commit a crime. Also, the government
didn't want to get involved in a big legal and policy argument - are you
exporting something if you post it on the Internet?"
Zimmermann plans to continue to work as a privacy advocate and computer
consultant.

Any spelling or syntax errors are my own.

Mike White

1186. Re: st/ste help

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: nbrizzi@acpu.com
Message-ID: <960119000000725602@acpu.com>
Source record: 152640

```
You got it Matt. Couldn't have said it better myself
later _ _ _ _ _ _ _*************** THE WARRIOR ************
..........!
.........-$-
..........! * /\
........./^\ ^ ! / \
..+ I I/ \/^\ I_ _I
..! I \ \/_ _ _\
./^\ / * \I @ I_ _ _ _I
/ \__I @ I/ \I _ I
I[ ]I I {} Ii iI ( _ ) I nbrizzi@acpu.com
```

1187. Re: Wanted Info on Toad Computers>>>

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: nbrizzi@acpu.com
Message-ID: <960119000000725603@acpu.com>
Source record: 152641

```
Toads # is email: info@toad.net
Phone # : (800) 448-8623
" (410) 544-6943 - info
" (410) 544-1329 - FAX
" (410) 544-0098 - FAX Back

later _ _ _ _ _ _ _*************** THE WARRIOR ************
..........!
.........-$-
..........! * /\
........./^\ ^ ! / \
..+ I I/ \/^\ I_ _I
..! I \ \/_ _ _\
./^\ / * \I @ I_ _ _ _I
/ \__I @ I/ \I _ I
I[ ]I I {} Ii iI ( _ ) I nbrizzi@acpu.com
```

1188. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DLEMno.1ur@cix.compulink.co.uk>
Source record: 152642

In message <4djsvs$3nu@josie.abo.fi>, thietavu@news.abo.fi said:

> finally thought that Falcon _is_ the better computer, but PC has the
> better games. The result: he decides to keep and use both =) !

And why not. I bought my PC only a few months after buying my TT.
The reason was I was fed up not being able to access any of the vast supply
of PC software. OTOH the TT still did what I'd bought it for (GCC, MiNT
etc) - so I certainly wasn't going to sell it.

IMHO buying a PC certainly doesn't mean you are abandoning Ataris - not
unless you *want* it to mean that! ;-(

:-)

Roland.

@CiX

1189. FS: Atari ST Software

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: cpb@gatewest.net
Message-ID: <30fef1b5.2347769@news.gatewest.net>
Source record: 152643
Cross-posted to: misc.forsale.computers.other.software,comp.sys.atari.st

The following Atari ST Software is for Sale:

All are 3.50 disk, have original manuals, boxes, and are in very good condition. Prices are in American funds. Shipping included in price.

Lemmings ---------- $13
Megal Lo Mania * ---------- $13
Moebius ---------- SOLD!
Spirit of Excalibur + hint book ---------- $15
Ultima IV ---------- SOLD!
Ultima V ---------- $13

* Mega Lo Mania needs a boot disk that changes the monitor to a different MHz. I don't have this disk but I am sure one can be found on the Internet.

1190. Re: TeX

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4do0s9$d4v@studs.sci.kun.nl>
Source record: 152644

In <4dlob9$74j@badger.wmin.ac.uk> avsec@westminster.ac.uk (Philip Shore) writes:

>What exactly is Tex/LaTex ?
>A lot of people seem to use this on unix machines.

Not only on Unix, I assure you.

TeX is basically a typesetting language, dated from the time computers couldn't handle visual DTP. But now, in the time of Calamus and XPress, TeX seems to be popular as ever. LaTeX is a set of macros built on TeX, which allow the writer to concentrate on the text _contents_ rather than how it _looks_. You specify whether a new chapter starts here, this text needs to be emphasized or whatever, by the use of commands in the text rather than visually. At first this takes quite some getting used to, and having to trust a program the artistic decisions about your text layout is hard at first, but after a while you don't want anything else.

You can see it like this: In the old days, you just typed your manuscript on a plain typemachine, and sent it to the printers, with some comments here and there: `This should go in a box', `A picture goes here', `This should be bold' etc. The printer knows exactly how much text you can put on a page to keep it optimally readable, how much spacing should go between lines, what typefaces combine nicely, what typographical errors should be avoided etc. So once you've taken the (big) step of admitting you don't know these rules, trust LaTeX to them and write your manuscripts the old way, with commands through the text (starting with a backslash \), and `compile' them with TeX for typographical correct results. For example, you say \chapter{Introduction} where you want to start a new chapter titled `Introduction'. LaTeX will select the correct font, keep track of the numbering, start a new page (if typesetting a book) etc. All these parameters can be set.

Especially is you use lots of mathematical formulae, TeX/LaTeX is probably the best you can get. And it's free.

Mind you, lots of people will probably tell you to avoid it, saying it's arcane and arrogant (TeX, that is, making typographical decisions for you), and the time of typing commands is over.
But I rather think it's arrogant that people not knowing sh*t about typography just merrily click away on their DTP software, combining _awful_ typefaces with lots of frames and shadow effects, composing documents that are nice to look at form a distance but give you a headache to read. I'll stop now, or we're going to have the same flamewar as some time ago...

If you want to know more, post again or email me.

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

1191. Re: HP 660C driver found!

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: mjw@crosfield.co.uk
Message-ID: <1996Jan19.124107.686@crosfield.co.uk>
Source record: 152645

In article <7178_hsideras@mettav.demon.co.uk> hsideras@mettav.demon.co.uk writes:

>Having grabbed the hp660c.zip file now (thanks everyone) I notice it doesn't
>have any docs with it. Running the Install.prg copies the SYS driver file to
>my GEMSYS folder, copies the CPX to my CPX folder and then modifies my
>ASSIGN.SYS ...

Yes I agree with this, I played with the .SYS and CPX last night but found
that the rest of machine was very unstable, locking up, can't select icons ...:

I've got an ST with TOS 1.4 with NeoDesk and XCONTROL.ACC for the CPX's
and use GDOS 1.1 to load the assign.sys.

Works fine without the CPX and .SYS in !!

Could it be some problem with this setup ??

p.s. It would be very nice if the author or someone else could put up a
ENGLISH version.

Mike

--
o o o o o o o . . _____ _____=======_T_______
o _____ |Mike Wilsher | |Email: |
.][__n_n_|DD[====___ |Crosfield Electronics | |mjw@crosfield.co.uk|
>(________|__|_[_______]_|01442-230000__ext 5062|_|Direct 01442 345062|

1192. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: trek@ihgp114r.ih.att.com
Message-ID: <4do6nv$mnf@ssbunews.ih.att.com>
Source record: 152646

In article <30fdfade33d75382@xs4all.nl>,
Maarten van den Berg <maberg@xs4all.nl> wrote:
>Stephen Mulrine (robotron@moroder.demon.co.uk) wrote:
>
>>I would beg to differ. An 8MB Falcon with Screenblaster, a monitor and a
>>decent-sized hard drive costs far more than a Pentium with a similar
>>specification.
>
>Yes, it does if you compare it that way. But the only fair way is to
>realise that in real life a 8 MB falcon with a 1 GB Harddisk should be
>compared to a Pentium _20 MB / 2,2 GB_ one. Because an off-the-shelf
>textprocessor (for example) needs 8 MB and 32 MB HD-space on a PC.
>No application for a Falcon would be so foolish and badly programmed
>it needs _that_ amount of resources.

An excellent, excellent point. MS software could care less about
the user's cost of running it.

And in your similarly specified Pentium, did you include midi
interface? What did you provide that was to be the equivalent of
the 32MHz DSP? And what provides the switching flexibility on
the DMA bus to re-route inputs, memory, DSP and outputs as we
have on the Falcon that allows amazing flexibility. (Since you
may be thinking the dedicated sound blaster support is the DSP
equivalent. If so, how will the sound blaster provide "modem"
support? How will the soundblaster provide graphics enhancement
capabilities - or maybe you were using an even faster pentium to
achieve that?) And the scsi interface? And the 4 game ports?
And the graphics card that can do at least Atari True Color?

Most IBMers don't understand the Falcon architecture and Atari
programmer philosophy's. But you can buy whatever machine
suits your purposes. It doesn't make one better or worse than
another - only better or worse for an individual person.
Wayne

1193. Re: How do you read Mime-encoded e-mail on the ST?

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4doa01$co4@lyra.csx.cam.ac.uk>
Source record: 152647

In article <4dlvnc$m5u@charm.magnus.acs.ohio-state.edu>,
dackerma@magnus.acs.ohio-state.edu (Daniel D Ackerman) writes:

>
> What is it with you people? Total instant gratification has taken over
>the net ;)

but MIME isn't used much for distributing software (yet, I'm sure it will be). The whole point is that it should provide multimedia email. Of course I can save the message, run a separate decoder and then launch the viewer, but it would be nice to have it integrated into a mail reader. Actually, didn't someone port pine to MiNTnet? That supports MIME.

1194. where software...?

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: alues094@eucmax.sim.ucm.es
Message-ID: <1996Jan19.094333@eucmax>
Source record: 152648

I am sorry but i lost where Can i find atari st software
?
if TOm lamparty read this please give me a E-Mail...?
alues094@eucmax.sim.ucm.es

1195. SF Chronicle Atari article

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: markvanwyk@aol.com
Message-ID: <4dntah$cco@newsbf02.news.aol.com>
Source record: 152649

This article appeared in the Thursday, Jan. 18, 1996 business section of the San Francisco Chronicle:

Atari May Play a New Game

Michelle Quinn, Chronicle Staff Writer

Atari Corp., the Sunnyvale video game pioneer and the maker of classics such as Pong and Pac-Man, plans to get out of the video game business, according to Multimedia Wire, a news wire covering interactive entertainment.
Citing sources at the company, Atari will liquidate all video game assets,

including its Jaguar line and its small software division.
The story said 20 people already had been laid off.
Instead, Atari will join the trend of making games solely for the personal

computer market. The company announced this year it was making computer games as well as its video games.
August Liguori, Atari's chief financial officer, denied the story.
``We are not getting out of the video game market,'' he said. ``It's a part of
our history and it will continue to be part of our history.''
But Liguori said the company had ``made structural changes in how we are moving forward in the video game business.'' Liguori would not elaborate on the company's plans.
Atari's stock dropped 5/16 yesterday to 1 5/8.
Since it was founded by Nolan Bushnell in 1972, Atari virtually created the video game industry with home machines and games such as Pong and Pac- Man.
The company nearly collapsed in 1983 and has since seen its sales fall to $38 million in 1994, down from $500 million in 1987.

According to Multimedia Wire, the Tremeill family plans to merge the company with a computer components manufacturer, although the merged company is expected to trade under the Atari stock symbol.

1196. Multitos 2 (was Re: Is FALCON worth buying?)

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: fmandrea@samoa.unice.fr
Message-ID: <4doi40$d6k@malibu.unice.fr>
Source record: 152650

In article <4dlnu3$b0q@dux.dundee.ac.uk>, rmccall@mcs.dundee.ac.uk (Rod McCall) writes:
|>: (...) (except for Multitos with is too slow but Magic or Multitos 2
|>
|>
|> Multitos 2?
|>
|> Rod

Yes, Rod. This brand new version was exposed during last Protos (Germany) and will finally be called N-AES (that's what I read in a magazine). According to the article, it seems really faster than our old Multitos.
Wait & See...

Fred Mandrea
Nice, France

1197. Wanted C Programmer

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: phil@yeadontt.demon.co.uk
Message-ID: <822085972_OASIS_NEWS@yeadontt.demon.co.uk>
Source record: 152651
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari

```
-----BEGIN PGP SIGNED MESSAGE-----

Help.

I am using the Mydial extensions for resources, as supplied with
Interface, in OASIS 2. Unfortunately, the person who compiled the C code for
use with GFA basic left out eh access to the 3-D dialogs functions.

What I need is someone with Pure C or Turbo C who can recompile the
source for me. I know what needs changing, and have amended the source, but as
my C experience is limited it may be wrong.

Any one who can help please contact me via e-mail.

Thanks in advance.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.2

iQB1AwUBMQAJUBhgjvPuccgtAQHLcwMAh/IdL4VHaGIsZvKd+aD4OYqNEay/YEsu
pMMCSfQi+kb6FaKBJ3pC44r4jJn0fAo/fE9NsjHe1sV0U3Fr/mf4ur2wmK8qAtLw
r24HXmgnTp73I8DX0hcvpeZqGdP0Jdxc
=A4RR
-----END PGP SIGNATURE-----

--

================================================================================

The Home Of _/_/_/_/ _/_/_/_/ _/_/_/_/ _/ _/_/_/_/
_/ _/ _/ _/ _/ _/ _/
_/ _/ _/ _/ _/ _/ _/
_/ _/ _/_/_/_/ _/_/_/_/ _/ _/_/_/_/
_/ _/ _/ _/ _/ _/ _/
_/ _/ _/ _/ _/ _/ _/
_/_/_/_/ _/ _/ _/_/_/_/ _/ _/_/_/_/

============ Phil Yeadon ====== phil@yeadontt.demon.co.uk ===========
```

1198. FS:Notator/1040/SM124

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: jj@world.std.com
Message-ID: <DLFv19.K6E@world.std.com>
Source record: 152652
Cross-posted to: rec.music.makers.marketplace,comp.sys.atari.st,rec.music.makers.synth

```
Posting for friend; please e-mail dart@ycrdi.com or reply here
and I'll forward.

Complete MIDI sequencing setup for sale:

Atari 1040ST computer
SM 124 hires mono monitor
C-Lab/Emagic Notator SL 3.16

- first owner
- very good condition
- only been used in home studio
- original boxes and manuals for Atari stuff
- hardware dongle for Notator

$275 obo + s&h
```

1199. Re: iPRN printout accelerator DEMO VERSION

Newsgroup: comp.sys.atari.st
Date: 1996-01-19 00:00:00 UTC
From: leslieh@fn1.freenet.edmonton.ab.ca
Message-ID: <4dnuit$49u@news.sas.ab.ca>
Source record: 152653

Slc.dennis Bishop (slc.dennis.bishop@muskrat.com) wrote:
: Now why couldn't that be posted in plain old ENGLISH? All it looks like
: is a bunch of garbage to all the users who can't docode it.

Simple. That's because it was a UUEncoded LHArc file of the actual
program demo.

--
email: leslieh@freenet.edmonton.ab.ca

1200. Need help finding...

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: jyoung57@delphi.com
Message-ID: <B3MoAMA.jyoung57@delphi.com>
Source record: 152405

I'm looking for a site to download the EFF Guide to the Internet.

Please advise by Email..Thanks
Jeff

1201. Atari TOS

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: "TOMMY K. HWANG" <thwang@home.mysolution.com>
Message-ID: <31009C7D.28E@home.mysolution.com>
Source record: 152406

Umm.... The TT030 I got has this enviroment called
TOS and GEM... How do I use it? Can I get something better?
Also, should I have the option of choosing TT high resolution?
If so... it is not giving me that. Does this mean it is broken?
Needless to say, I am lost... Where on earth is the shell?
Anotherthing... My system has a modem1,modem2,serial1,serial2
port... that is 4 serials I counted. What gives? AlsoWhat
is this "Warp9" accelerator.. like what CPU and speed?
Sorry for dumb questions... but this is first time
I even turned on an Atari system and being used to NeXT, SVR4,
and other UNIXes... this is really confusing here...:-(

-ME

1202. Re: CAB.OVL and MiNT-Net

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: dancer@brisnet.org.au
Message-ID: <4dqdjd$17j@gateway1.brisnet.org.au>
Source record: 152407

jcleger@anh.matups.fr wrote:
: Hi,

: I've read somewhere that there was a CAB.OVL runnning over
: MiNT-Net instead of STiK. Can someone tell me where I can find it on
: the Net ?

http://www.brisnet.org.au/files/ftp

(or ftp://ftp.brisnet.org.au/pub/)

There's also a cab mailing list reachable by sending a subscribe message to
cab-request@brisnet.org.au

D

1203. *** SimCity Wanted ***

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: em129@cleveland.Freenet.Edu
Message-ID: <4dpirk$sk2@madeline.INS.CWRU.Edu>
Source record: 152408

If anyone has a copy of SimCity for sale, please e-mail me at the address below. Thanks.

--
Thomas Main
em129@cleveland.freenet.edu

1204. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199601200350.AA01482@moroder.demon.co.uk>
Source record: 152409

In comp.sys.atari.st, scruggs@cis.ohio-state.edu (kevin eugene scruggs) wrote:
>In article <199601191913.AA01472@moroder.demon.co.uk> robotron@moroder.demon.co.uk
writes:
>|My Aldus Pagemaker installation at work takes up 4.5MB.
> I find this a bit hard to believe...

It may be slightly more, if it puts stuff in \WINDOWS. This is Pagemaker 4,
not 5. I ditched the dictionaries, as far as I can remember - which is
something I wouldn't recommend you do, Kevin.

>|Lotus Amipro: 10.5MB, including a dialog editor and 2.5MB of macros and
>|stylesheets which I've never used.
> 13Megs... still not to far off of the 15M mark.

No, 10.5MB. I said "including".

> Nevermind the fact that it's a DTP and NOT a wordproc,
> comparing to Pagestream.

Lotus describe it as a word processor. It has DTP features. So much so
that I don't really need Pagestream, but I happen to prefer it - ah, the
luxury of choice.

>|I don't know of any ST C compiler which offers full GEM libraries and a
>|resource development kit in only 1.5MB.
> Lattice C

Comes on 7 disks, so how can it install in only 1.5MB?

>|I upgraded my STE from TOS 1.6 to 2.06, and I'd rather not go through
>|that again, thank you very
> If the single most trivial upgrade inside of an ST frightens
> you so, you have no buisiness touching a PC. Give us a BREAK!

This was the switchable upgrade, because I still wanted to run some of my
old software. It took so much force and so much time to push the board
into the sockets that I could never be sure it wouldn't pop out suddenly,
although it hasn't so far. I also had to drill a hole in the case for a
switch. So this is the most trivial ST upgrade, is it?

Replacing the fan in my PC's power supply was a breeze by comparison.

> The necessity of a swap file.
> Coupled with system responsiveness that would be unacceptable
> to an Atarianor Commie.

Think so? Well, get this. 29% of all new home PC purchases in the UK
last year were replacements for Ataris or Amigas.

>|Let's just see who can still find new software for their machine in 5
>|years' time, shall we?
> What new software have you really needed in the past 5 years?

Doom. Netscape Navigator. Free Agent.

> What really software has even been released in 5 years?
> Not bloody much.

Doom. Netscape Navigator. Free Agent.

Do PC owners fill their newsgroups with bitching about machines which they perceive to be inferior? No they don't, because they've got better things to do. Come to think of it, so have I.

Stephen
--
to@ New Men run the creche
rbrnmooe. ou While home defeats by Jeunesse Esch
oo rdrdeo..k In the Lux Familiar Cup
mnc Are rendered pointless

1205. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199601200335.AA01481@moroder.demon.co.uk>
Source record: 152410

In comp.sys.atari.st, trek@ihgp114r.ih.att.com (-Booth,W.A.) wrote:
>And in your similarly specified Pentium, did you include midi
>interface?

Yep, included in the sound card. To be honest, I prefer the
ST's MIDI support, which is why I've kept mine.

>What did you provide that was to be the equivalent of
>the 32MHz DSP? And what provides the switching flexibility on
>the DMA bus to re-route inputs, memory, DSP and outputs as we
>have on the Falcon that allows amazing flexibility.

This was a nice feature of the Falcon. I'm not likely to need a
DSP myself, but if I did, I could buy one on a card and plug it
in. My Pentium setup with a DSP card would still be cheaper
than a corresponding Falcon, I'm sure, but there would be
precious little software which took advantage of it.

>(Since you may be thinking the dedicated sound blaster support
>is the DSP equivalent. If so, how will the sound blaster
>provide "modem" support?

It won't. Yes, whatever did happen to that software modem? (:

>How will the soundblaster provide graphics enhancement
>capabilities - or maybe you were using an even faster pentium to
>achieve that?)

Not necessarily. Doom ran just fine on a 486/33. If the DSP
really gave graphical enhancement comparable to the brute force
of a pentium, there would be no doubt whatsoever that a Falcon
Doom clone was possible.

>And the scsi interface?

If I need one, I'll buy one. But I won't need one, because
there's a CD ROM built-in - another thing which would push the
Falcon's price up even higher.

>And the 4 game ports?

I don't think I can go past two, unless there's some fancy
gadget I haven't yet come across, but I really can't think of
many games which allow 4 simultaneous players on the same
machine in any case.

>And the graphics card that can do at least Atari True Color?

Will 640x480x16 million do?

To create an absolutely identically-specified Falcon and PC, it would be necessary to take bits away from each and add other bits to each. (And on both sides, some of these modifications just wouldn't be possible.) It's left as an exercise to the (potential) owner to decide which bits are really important.

>Most IBMers don't understand the Falcon architecture and Atari
>programmer philosophy's. But you can buy whatever machine
>suits your purposes. It doesn't make one better or worse than
>another - only better or worse for an individual person.

Absolutely.

Stephen
--
to@ New Men run the creche
rbrnmooe. ou While home defeats by Jeunesse Esch
oo rdrdeo..k In the Lux Familiar Cup
mnc Are rendered pointless

1206. Re: Dungeon Master

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: BobR <76702.1466@CompuServe.COM>
Message-ID: <4dq56g$6t3$2@mhadg.production.compuserve.com>
Source record: 152411
Cross-posted to: rec.games.video.atari,comp.sys.atari.st

RE: Dungeon Master 2 on the PC

I thought it was pretty good, although other Dungeon Master fans disagreed.

It maintained the flavor of the original while adding more updated features.

RE: Port of Dungeon Master 2 for the Jaguar

It'll never happen.

BobR

1207. Re: Video Titling Program

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: darmok@leland.Stanford.EDU
Message-ID: <4dq8ha$aoh@elaine35.Stanford.EDU>
Source record: 152412

Steve Brook (steve@metal.mercury.co.il) wrote:
: Hi All!

: Does anyone know of a program to do Video Titling on the ST? Is anyone
: interested in a program to do Video Titling on the ST?

: -Stevo Brock

Yeah, I would totally love a titling prog., with easily scrolling, maybe importation of graphics, basic stuff. Right now using Truepaint ... ech...
Falcon modes a must

1208. Web Page: Bravo's Atari Store: On-Line Catalogs. Check this out!

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4dq9gc$1b9@linda.teleport.com>
Source record: 152413
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech,fr.comp.sys.atari,de.comp.sys.st,fido.ger.atari,ger.atari,ka.comp.sys.atari

Check out my new Web Page for Bravo Sierra Computers. Resellers of
fine New and Used Atari Goods. My Web Address is below. On-Line Catalogs that
you can View and Contact me via my Web Page!

WWW: http://www.teleport.com/~bensmith/bscomputers.shtml Bravo's Atari Store

--Thanks--
---Ben---
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com WWW:
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo's Atari Store

1209. FS TeX Book

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <822138307snz@mbha.demon.co.uk>
Source record: 152414

Subject says it all really. The TeX book (brand new) for sale. Offers?

--
dave

%%%

1210. Re: Parallel Tape Drive for Mega STE?

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4dqmmp$mo9@lyra.csx.cam.ac.uk>
Source record: 152415

In article <Pine.BSD.3.91.960119185136.9563F-100000@asia.lm.com>,
Tom Lamparty <lamparty@telerama.lm.com> writes:
> Sorry guy's there isn't going to be any way to use IBM type
>parrallel port stuff on any ST! Atari in it's infinte wisdom decided not
>to impliment all the lines needed for true 2-way data exchange thru the
>parallel port only enough to talk to a printer!

I don't seem to remember anything about 2-way data exchange in Centronics
printers, which kind of define the interface (I don't think there's any
kind of standard covering parallel ports, but if there is I very much
doubt it includes bidirectional support either)

Bidirectional parallel ports were invented for the PC, and not the early
PCs either. Actaully the Atari's parallel port can be used bidirectionally
to some extent, but isn't as flexible as that of the PC, or compatible
with it.

1211. Re: Jr. Office in English?

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <822202986_OASIS_@ajrose.demon.co.uk>
Source record: 152416

In article <4dqajc$4lh@news.nevada.edu>
amsler@nevada.edu (JOHN AMSLER) said:-

>Steve Taylor (steve@bpfd.demon.co.uk) wrote:
>: In article <4artul$ckk@muikku.jmp.fi>
>: jhovila@muikku.jmp.fi (Jyri-Pekka Hovila) said:-
>
>: >I've tried both Jr. Office and CoMa 3.0, and I warmly recommend you to
>: >use CoMa! (Of course, that's just my stupid opinion..;)
>
>: Yes, Use CoMa! If you can afford the 80 UKP (approx) shareware
>: registration fee. I would use CoMa myself but for that stumbling
>: block!
>
>: If you want a cheap & cheerful fax proggy, with genuine
>: try-before-you-buy AND a mere 16 UKP registration fee if you decide
>: you like/use it, get a copy of Junior Office.
>
>: >3.0 is in English
>: >and it's very reliable and easy to install and use. I haven't got the
>: >name of the ftp-site where it can be found right now, but if you want to
>: >know it, just mail me!
>
>
>: --
>
>: STEVE TAYLOR...ATARIAN 6 Oxhey Cl., Ramsbottom, Lancs BL0 9TJ
>: Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>
>: Email SMS messages to: 44802226256@sms.netcs.net [UNSUPPORTED]
>:
>
>If it works and it's in English, I'll gladly pay the registration fee! I
>never could get JuniorOffice to work ... although that could be because
>my "second" language was Spanish, not German.
>
So get the English version, 3.4e of Junior Office!!

Andrew

--

---
andrew@ajrose.demon.co.uk

1212. Re: Atari TOS

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4dqmuh$mo9@lyra.csx.cam.ac.uk>
Source record: 152417

In article <4dpgdk$n0j@josie.abo.fi>,
thietavu@news.abo.fi (Tommi Hietavuo TKKK) writes:

>I'd advice you _not_ to get WARP 9. If there's ONE enhancer program you
>should choose - go for one called NVDI 3 (or 4) ! It accelerates your
>computer enormously, gives you scalable high-quality fonts to use, and
>is very reliable and harmless in use. VERY excellent, I think !!!

Oh I agree entirely. I have never used warp 9, and have no intention of
ever doing so, I use NVDI all the time. But the guy did ask what warp 9
was.

1213. WANTED: Dealers for SwapMeet: Pacific NorthWest!

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4dq8bg$sjm@linda.teleport.com>
Source record: 152418
Cross-posted to: alt.forsale,comp.sys.amiga.marketplace,comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.cbm,comp.sys.mac.wanted,comp.sys.tandy,comp.sys.ti,or.forsale

The next SwapMeet is Monday, February 5th, 1996.

WANTED: Dealers to sell at Upcoming Swap Meets. Dealerships sought fall into such Categories as Computer Dealers, all kinds. All kinds of Computer HardWare, SoftWare, Peripherals & Accessories for ALL Computer Makes and Types.

Also Sought are Dealers in Video Gaming Equipment, such as Video Game Consoles, Cartidges, Video Game CD Players and Video Game CDs. ALL Video Game Makes and Types. ALL Video Game Consoles, Cartridges, CDs, Peripherals & Accessories.

At Februarys SwapMeet do we have a SweetHeart of a deal for you! A Hewlett Packard Deskjet Printer offered as a Door Prize! Any one can win, just show up for the drawing!

Recruiting New Dealers with Membership for Dealer Value. You could setup at a full year of swapmeets, 12 Monthly swapmeets at $10 a Meet, for $120 a year, or join our group and setup ***FREE*** for a year for ONLY $50! Greater than a 50% Savings!

Also Wanted are Dealers in ALL Types of Electronics.

WANTED are Dealers in Ham Radio, CB Radio, Music CDs and other Recorded Music. Stereo Equipment also Wanted.

Also Wanted are VCR's, Video Tapes, TVs and Satelite Gear.

This is an ALL Computers, Game Machine and Electronics Swap Meet!!

Small Businesses, and Dealers Welcome and Wanted!!

NO ADMISSION CHARGE!!! PLENTY OF FREE PARKING!!! NO ADMISSION CHARGE!!!

TABLES $10! TABLES, FIRST COME, FIRST SERVE!

Swap Meet Location in Portland, Oregon. USA. At 1819 N.W. Everett St. at the NorthWest Service Center On the First Monday of each Month.

To find out about more about the Swap Meet call our 24 Hour Recorded info line at (503)650-7196 or for Live info, call from 3 PM - Midnight, Monday - Thursday, Friday 3 PM - 6 PM. Please call, especially dealers at: (503)256-9974 (VOICE/VOICE MESSAGING), leave your home number if Ben is not answering!

Reply in E-Mail to bensmith@teleport.com. Or Call Ben Anytime at

Please Direct all replies to bensmith@teleport.com in E-Mail or Call
Our 24 Hour Recorded Info Line at (503)650-7196

The next SwapMeet is Monday, February 5th, 1996.

--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com WWW:
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo's Atari Store

1214. [Q] Replacing internal drive in SH204

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: rfraser@vanisl.decus.ca
Message-ID: <DLHou2.A15@yew.pfc.forestry.ca>
Source record: 152419

Is is possible to replace the hard drive in a SH204 with a hard drive
of a larger capacity. I believe that the interface used was a ST506 which
I don't this are manufactured anymore.
Thanks in advance.

1215. Re: Parallel Tape Drive for Mega STE?

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960120084753.7574A-100000@moose.erie.net>
Source record: 152420

On Fri, 19 Jan 1996, Tom Lamparty wrote:

> Sorry guy's there isn't going to be any way to use IBM type
> parrallel port stuff on any ST! Atari in it's infinte wisdom decided not
> to impliment all the lines needed for true 2-way data exchange thru the
> parallel port only enough to talk to a printer!

I thought I read that the Falcon printer port was fully
bi-directional. Isn't there a hardwrae hack to do this on other ST's?

1216. Re: HEWLETT PACKARD & ATARI..!!!

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4dpfvi$n0j@josie.abo.fi>
Source record: 152421

Roland Givan (rgivan@cix.compulink.co.uk) wrote:
: In message <4dh33c$he5@lyra.csx.cam.ac.uk>, mnb20@cam.ac.uk said:
:
: > I wouldn't buy anything that doesn't come with decent technical
: > documentation included.
:
: Well you won't be buying much in the future then. There is a definite trend
: by manufacturers to stop supplying technical data in the user manuals. IMHO
:
: :-(

From quality to crap... =(It happens everywhere. But people seem to
want it that way, so there's little we can do.

Tommi (trying to find a GOOD cassette deck - in vain...)

1217. Re: HP 660C driver found!

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4dpfq7$n0j@josie.abo.fi>
Source record: 152422

Mike Wilsher (mjw@crosfield.co.uk) wrote:
:
: Yes I agree with this, I played with the .SYS and CPX last night but found
: that the rest of machine was very unstable, locking up, can't select icons ...:
: I've got an ST with TOS 1.4 with NeoDesk and XCONTROL.ACC for the CPX's
: and use GDOS 1.1 to load the assign.sys.

Hmmm... I wonder, it this thing only works with NVDI 3..? My Falcon doesn't
have any problems when this driver is installed.

Tommi

1218. Re: Atari TOS

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4dpgdk$n0j@josie.abo.fi>
Source record: 152423

Mark Baker (mnb20@cam.ac.uk) wrote:
:
: The underlying operating system, TOS, is rather nasty and MSDOS
: like, but you can install a patch called MiNT that gives it
: multitasking, proper filesystem support etc.
:
: As for alternatives, Magic is a replacement that is faster and
: multitaks well, but is compatible with it. You can also install
: linux.

Geneva is my choice ;-)... Well, there are many alternatives around. They all can use more or less the same programs, but differ mainly in their ability to run many programs simultaneously. If you don't need this ability, you can well live happily with TOS/GEM as it is now =) !

I'd advice you _not_ to get WARP 9. If there's ONE enhancer program you should choose - go for one called NVDI 3 (or 4) ! It accelerates your computer enormously, gives you scalable high-quality fonts to use, and is very reliable and harmless in use. VERY excellent, I think !!!

These kinds of utility programs can be very helpful, and improve your computer more than one might ever guess. Still, they sometimes cause trouble, too (not NVDI - but some others) - so don't be tempted to try all sorts of system additions before you really know what you're doing.

Cheers,
Tommi

1219. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4dpfds$n0j@josie.abo.fi>
Source record: 152424

Stephen Mulrine (robotron@moroder.demon.co.uk) wrote:
:
: My PC is set up just fine and works perfectly. If you're going to drag the
: bus into it, I doubt the Falcon can compete with PCI. And what were those
: dreadful revelations I was reading in this very newsgroup about Falcon SCSI
: problems..?

Do you know how lucky you are ;-)..? The ones my friends use are _very_
far from working perfectly =(. Let's face it, PC is a worse design - but
a better marketed computer with billions of dollars supporting this happy
status quo. If you do like that world, that's good (though I wonder why..).
Some people probably agree with you, some don't.

: PCs do have serious problems in certain areas, but there are a lot of people
: doing a lot of work and producing a hell of a lot of stuff for them.
:
: Let's just see who can still find new software for their machine in 5 years'
: time, shall we?

Oh, be careful with what you say ;-) ! Just look at what happens in PC-
and Mac-worlds: new computers and games become old-fashioned in less than
2 years. And the problem is getting worse... I wouldn't be surprised, if
you had more trouble finding new software than we will, in 2001 =) !!

: And to think that three years ago, I was heavily pro-Falcon and anti-PC.
: Self-righteous Falcon-owning tits are becoming as irritating to me now as
: Acorn Archimedes owners were back then (and still are). Anybody spending a

Do you know what you sound like, now? Bitter. Bitter for choosing the
wrong alternative. I hope it isn't so.

: huge amount of money on an underspecified and commercially unsuccessful
: machine is obviously going to defend their purchase, but so many Archimedes
: (and, increasingly, Falcon) owners can't see why anybody would recommend
: something else. I must have been mad to get involved in this thread in the
: first place. It's just turning into a "my computer is better than your
: computer" slanging match, which can never be won, and is no use at all to
: the person who originally asked if a Falcon was worth buying. And I'd have
: to say the answer is no, unless you have some particular need for it. Note
: that this is different from asking whether your existing Falcon is worth
: hanging on to.

No, the problem is more like this: you have decided that you are right, and
we are wrong. And when we don't immediately agree with you, you decide that
we are fanatical lot who can never be "brought to Light"... So, you knew
beforehand people here like their Ataris. Don't we have as good reasons to

that as you have to your choice? Don't you "defend" your PC-choice all the time, too? We're in the same boat, after all =)...

Cheers,
Tommi

1220. HD disk drive (was: Re: Need help with failed ST520FM lowe

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3100ce9ac360ef4@sn.no>
Source record: 152425

Don Taylor (psu04033@odin.cc.pdx.edu) wrote:

>A friend of mine has a 520STFM with the internal low density (or is it really
>single sided) drive. After years and years of use the drive began to have
>errors and finally I susupect something more serious happened and the machine
>just won't boot now.

[....]

>Has anyone got an old low density drive mechanism I could try swapping into
>the 520?

I can't help you with the drive itself, but I have made available info
on how to install a HD drive in an ST which also lets you use HD
(1.44MB) disks if you add a small electronic circuit (and possibly
change the drive controller for an "AJAX" type).

Other than that I have mine running fine as a 720K drive- it's "HD
ready", and will be fully HD compatible when I install the HD module.
I'd suggest you to install this kind of drive even though you might
not need HD right now (or later) as I suspect DD drives to be harder
to find (just my thoughts though....).

If you want to check it out, FTP to:

ftp.sn.no /user/hallvart/atari/sony_144.zip

As for data recovery which you also asked about: try "Chkdisk3" from
Atari- it's available in several FTP sites. Among all it's functions
it's got a recovery feature which i think should work with floppy
disks as well as with harddisks.

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

1221. Re: RTF into Pagestream?

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <4dpv3i$5uc@cxc1.cl.msu.edu>
Source record: 152426

starlord@infi.net (Duane Brinkley) writes:

>: Is there a Pagestream import module for RTF files? If so, where might I
>: find a copy?
>:
> I don't that you will ever find any more support or updates from the the
>people that wrote Pagestram... they have totaly stoped all work on Atari ST
>pagestream.. all they offer is the last version that will produce for the

That wouldn't prevent some third party from creating a working module,
would it?

I've seen a listing of the files on their BBS, one purports to contain
the source code for creating printer drivers. I'd sure like to have that
but when I called the BBS, the answering device wouldn't talk to my 14.4
modem...

Anybody know if 314-256-8971 is the actual BBS number? Or perhaps somebody
here in 'tari land already has snagged that file and would post it here
or to aaue?
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

1222. WANTED: Dead Atari DS SF314s!

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4dqan7$2rd@linda.teleport.com>
Source record: 152427

I'm looking for Dead Atari Double Sided SF314 Drives. Preferably ones
that Have Only Mechanism problems. $5 each plus Shipping. Contact at:

bensmith@teleport.com
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com WWW:
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo's Atari Store

1223. Re: Dungeon Master

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: Scott Le Grand <legrand>
Message-ID: <4dq7dd$15hk@saba.info.ucla.edu>
Source record: 152428
Cross-posted to: rec.games.video.atari,comp.sys.atari.st

BobR <76702.1466@CompuServe.COM> wrote:
>RE: Dungeon Master 2 on the PC
>
>I thought it was pretty good, although other Dungeon Master fans disagreed.
>
>It maintained the flavor of the original while adding more updated features.
>
>RE: Port of Dungeon Master 2 for the Jaguar
>
>It'll never happen.
>
>BobR

It pretty much already HAS happened... It's called Towers 2...

Same flavor as Dungeon Master...

Scott

Now if only they let it get released...

1224. Re: ftp.toad.net downloading problem

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: amsler@nevada.edu
Message-ID: <4dqdi7$4lh@news.nevada.edu>
Source record: 152429

Hallvard Tangeraas (hallvart@sn.no) wrote:
: >I'm getting uuencoded files sent to me from ftp.toad.net by way of
: >pucc.princeton.edu.I get rid of excess stuff on my word processor.
: >When I try to uuedecode it I get error messages instead.

: You need to get hold of "Esscode" for the ST. And when you use it you
: don't even need to get rid of the email headers or any other text.
: Works for me!

: Hallvard

: --
: ___
: <SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
: Norway- land of the fjords and the midnight sun (Y)
: [Okami 0.26 offliner] ()~*~()
: (_)-(_)

I have been using ESSCode for about six months. It's the greatest!!!

It's a shame that programmers can't make a decent living writing for the ST/TT/Falcon/etc. To think about how Tom Hudson, Migraph, the Codeheads, DoubleClick, and many others were treated like sh*t is truly sad. Atari, with the best hardware/software/developer combination in the industry, could have been a contender. (How many boxers punch themselves out?? <g>)

- John J. Amsler
MegaSte4 & TOS 2.06: still going and going and going and ...

1225. Looking for notepad type CPX module

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31010c52fd29c3@sn.no>
Source record: 152430

Are there any "notepad" or "scratchpad" type CPX modules around?

It would be handy to have something within immediate reach at any time
where you could jot down small messages etc. and store them as a text
file. I'm not looking for anything fancy- just a very basic notepad.
Anything like that around?

Hallvard
--
_/_/_/

1226. STReport #1203

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <BtDLwKH.dpj@delphi.com>
Source record: 152431

```
01/19/96 STR 1203 The Original Independent OnLine Magazine!

- CPU Industry Report - McAfee 229 - MS Wang Imager
- Luminous Announced - CompuAdd Layoff - Apple For Sale?
- Prodigy For Sale? - Delrina News - BBS Purges Porn
- Canada Pirate Chips - People Talking - Jaguar TidBits

Sony Denies Apple Rumor
Feds Drop PGP Case
Atari Denies "Its Over"

___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

1227. Re: **Problems installing STiK on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: dackerma@magnus.acs.ohio-state.edu
Message-ID: <4drd38$dn1@charm.magnus.acs.ohio-state.edu>
Source record: 152432

You don't have carrier detect turned on. Or at least that's part of the problem. GGo into the dial script and put &c1 into your modem init. Then put Carrier detect = True as well. That should make it wait till it dials.. The port should be set to modem 2 as well on the falcon. Try those out and see what happens. If it still doesn't work, there is probably something else wrong in the dial script.

Dan Ackerman

1228. Re: Jr. Office in English?

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: amsler@nevada.edu
Message-ID: <4dqajc$4lh@news.nevada.edu>
Source record: 152433

Steve Taylor (steve@bpfd.demon.co.uk) wrote:
: In article <4artul$ckk@muikku.jmp.fi>
: jhovila@muikku.jmp.fi (Jyri-Pekka Hovila) said:-

: >I've tried both Jr. Office and CoMa 3.0, and I warmly recommend you to
: >use CoMa! (Of course, that's just my stupid opinion..;)

: Yes, Use CoMa! If you can afford the 80 UKP (approx) shareware
: registration fee. I would use CoMa myself but for that stumbling
: block!

: If you want a cheap & cheerful fax proggy, with genuine
: try-before-you-buy AND a mere 16 UKP registration fee if you decide
: you like/use it, get a copy of Junior Office.

: >3.0 is in English
: >and it's very reliable and easy to install and use. I haven't got the
: >name of the ftp-site where it can be found right now, but if you want to
: >know it, just mail me!

: __

: STEVE TAYLOR...ATARIAN 6 Oxhey Cl., Ramsbottom, Lancs BL0 9TJ
: Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>
: Email SMS messages to: 44802226256@sms.netcs.net [UNSUPPORTED]
:

If it works and it's in English, I'll gladly pay the registration fee! I
never could get JuniorOffice to work ... although that could be because
my "second" language was Spanish, not German.

- John J. Amsler

1229. Re: Afterburner and Magic4: have you tried it?

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: 100422.651@compuserve.com
Message-ID: <4dqhpa$g23@dub-news-svc-1.compuserve.com>
Source record: 152434

Frank,

Frank_Szymanski@do2.maus.ruhr.de (Frank Szymanski) wrote:

> It works on the NOVA graphics card.
> It also runs on the Afterburner and on the FX-RAMCARD.

That's good to know. Thanks!

Michel

/* Michel Vanhamme 100422.651@compuserve.com */

1230. **Problems installing STiK on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: "Chridtopher J. Rider" <cjrider@students.wisc.edu>
Message-ID: <31009CC0.5D1A@students.wisc.edu>
Source record: 152435

I'm having (as the title suggests) problems installing STiK on my friends Falcon. (I'm a Mac person myself, so these questions may seem a bit innane to any real Atari user..)

The computer starts up O.K., and the dialouge box looks about the way I would expect, but when I ask the computer to connect, it doesn't seem to be addressing the modem. It appears to skip the "dial" portion of the script, and looks immediately for the login prompts...

As i said, I really have no idea what i'm doing on the Atari... any help would be appreciated (by me and my friend...)

Chris Rider
cjrider@students.wisc.edu

1231. Atari & Internet HELP!

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: mourikis@athena.compulink.gr
Message-ID: <4drgvp$93s@news.compulink.gr>
Source record: 152436

I use a PC for logging into internet from my job, but i want to use my
atari for this purpose from my home.
Is it possible?
My configuration is:
1040ste with 1mb RAM, no HD.
I am not sure about the stos version.

What minimum hardware and software do i need?(except modem)
Where can i find comm programs?
Is there any nice person out there to give me these valuable informations?

I also have an old monochrome PC screen (not VGA). How could it be connected
to my atari if so?

Thank you in advance
Tasos

1232. Re: 1040 Power Supply specs?

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: tronshop@pixi.com
Message-ID: <4dpo5j$j34_001@pixiuser.pixi.com>
Source record: 152437

The specs I have here are 5 volts @ 3 amps and 12 volts @ 1.6A

I've found that the Electrotlytic Capacitors C14 and C15 are the parts
that fail most often. I usually replace all four caps in that area,
2 - 330mfd 35v, 1 - 2200mfd 16v and 1 - 4700mfd 16v.

I've also found that if R2 and/or R3 (both are 150K ohm .5 watt) are
open it will either blow the fuse or it won't work at all. If it is
blowing fuses you will need to make sure that the full wave bridge
rectifier is still good.

If the power supply shows signs of over heating in the middle of the
board it might be a lost cause. Some signs of heating up is normal,
but, when the board is darkened and the outer coating of the power
resistor is peeling, well then, its just a matter of time.

Also check for cold solder joints, I've also found this to be a problem
especially with those that are left on continuously.

I hope this helps. I have given more info than requested because I
know that these power supplies are becoming harder and harder to find.

Later

Dave

In article <jameswa-1601961555320001@dialup-a1-59.mel.netspace.net.au>,
jameswa@netspace.net.au (James Wallis) wrote:
>Hi there.
>
>I have a dead power supply in a 1040 and I wondered if anyone knew the
>specifications of these things.
>
>I know people have chucked the atari ps and just used anything they could
>find as long as the specs were right.
>
>
>
>
>
>
>jameswa@netspace.net.au

1233. Re: Backupsoft for SCSI-Streamer ????

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199601201351.a5246@a.maus.de>
Source record: 152438

>I've got a Falcon030 and a SCSI Streamer from EXABYTE (8200) 2.2GB. Is
>there a backupsoft for SCSI Streamer ?

Look for a GEMAR package. It's shareware, it's highly adjustable to any type of somewhat-SCSI-compliant streamer, and it's fast and reliable.

bye, Peter

1234. Re: ? Sanyo CRD254SH not with F030 ???

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: Julian_Reschke@ms.maus.de
Message-ID: <199601200616.a50976@ms.maus.de>
Source record: 152439

In article <4dmj91$t11@josie.abo.fi>, Tommi Hietavuo
(thietavu@news.abo.fi) wrote:
:>Peter Missel (Peter_Missel@a.maus.de) wrote:
:>: >we bought yesterday a CD-ROM drive from Sanyo and it didnï¿½t seem to
:>: >communicate with our F030 properly ... the ID-Test was positive and the
:>: >metaDos instalation, too. but after reboot the drive crashed !!
:>:
:>: The Sanyo drive has severe firmware bugs and thus doesn't work with drivers
:>: that insist on SCSI-2, like all the Atari drivers do. Go get a Toshiba.
These
:>: work.
:>
:>I've heard MetaDOS wouldn't work on Falcon, anyway..?

MetaDOS will, but Atari's low level driver (CDARGEN.BOS) won't. You'll
need a third-party driver instead.

1235. Re: Are there any US Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: ag352@ccn.cs.dal.ca
Message-ID: <4dq0vp$beh@ra.isisnet.com>
Source record: 152440

Carl Lofgren (m9174@abc.se) wrote:
: h> I used to subscribe to ATARI EXPLORER but they shut down a couple years
: h> ago. I would like to do some more serious work with the ST so can any of
: h> you tell me if there are still any Atari ST mags being printed in the USA?

: Well... Atari World is a good mag. But it's not printed in the US.
: However, I think you can get it from Toad.

: Carl.Lofgren@abc.se

: ---
: * Kivi 1.41a *
MacDonald and Associates still produce ST Informer. Just when we thought
that they were gone for good, out came another issue with some good info
within the 30 or so pages.
CURRENT NOTES died, but rose like a PHOENIX from the ashes (pun for the
Toronto people) and is now being revived by the enthusiastic H. Carson
and R. Boardman in Canada. Most of the ads in C.N. are from US firms.

1236. CAB Mailing list

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: dancer@brisnet.org.au
Message-ID: <4dqban$17j@gateway1.brisnet.org.au>
Source record: 152441

There is now a CAB mailing list for users and programmers.

Send an email to majordomo@brisnet.org.au with the message:

subscribe cab

and you will automatically be added to the list.

D

1237. 3D/VR software like Rend386?

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4ds7bn$8rl@newsbf02.news.aol.com>
Source record: 152442

Is there any VR type sofware that I could use under MagiCMac, it would be great to see just how fast MagiC is compared to system 7 :)!!!

1238. Misc ST stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: whitema@vance.cig.mot.com
Message-ID: <4dr3fa$2pd@newdelph.cig.mot.com>
Source record: 152443

Well, here it is a second time. I've lowered prices on some stuff, and
added a couple of new items. Prices do not include shipping.
Minimum charge is $5.

Hardware:

=> SM 124 Monochrome monitor $30

=> Golden Image DS/DD Disk drive (unreliable). Includes power supply,
cable, and manual. $5

=> DS/DD Drive in SF 354 case (unreliable). Includes power supply and
cable. $5

=> External 520 ST power supply. Only one year old. $5

=> Spectre 128 Mac emulator, including Mac ROMs and 3.0 upgrade. $25

=> Mouse Master mouse/joystick port controller. $5

Software (all come with manuals and original disks)

=> Timeworks "Partner ST". Includes calculator, Address/phone list, Alarms,
Memo Pad, Planner/Calendar, Expense Manager, Disk Manager, Vital
Statistics, Thesaurus, and a game. Comes in the typical Timeworks
professional binder. $5

=> Timeworks "Desktop Publisher". Create newsletters, flyers, reports,
catalogs, presentations, brochures, manuals, etc... $10

=> Publishig Partner Desktop publishing. Includes Partern Fonts #1. $5

=> Springboard's "Certificate Maker". $5

=> Intracorp's "Business Card Maker". $5

=> Print Master "Art Gallery I" and "Fonts & Borders" with upgrade
to PrintMaster plus. Includes original PrintMaster disk (no manual
for PrintMaster). $5

=> Migraph's "LabelMaster Elite". $5

=> Clip Art Disk #5 (Zoo, Menu, Outdoor, Theater) Degas Files. $3

=> Atari's Neochrome. $5

=> Antic's Cyberpaint 3-D animator. $10

=> Migraph's "Easy Draw" drawing program and
"Easy Draw Personal Draw Art 1" pre-drawn pictures. $5

=> Activision's "Paintworks". $5

=> DMJ's "View II" desktop replacement viewer. $4

=> California Dreams "Vegas Gambler". Slots, Blackjack, Poker Roulette. $5

=> MichTron's "Juggler". Run up to seven GEM programs at once. $5

=> DTACK's "DBASIC". $7

Books (Free)

=> "Atari ST Graphics and Sound Programming" by Henry Simpson.
For use with Basic. Two copies. Free

=> "The Atari ST for Beginners" from Abacus. Free

=> "Compute's 1st Book of Atari ST" from Compute!.
For use with Basic. Free

=> "Atari ST Graphics and Sound" from Abacus.
For use with Basic. Free

=> "Word Processing Primer" by Waite and Arca. Free

Other (Free)

=> "Beginners Guide to the Atari ST" VHS Tape, by Bill Skurski. Free
=> Original Disks with no manuals: (Free)
-> Pierstorff's "More! Graphics"
-> Michtron's "Flip Side"

If you're interested in any of this stuff, please respond via email
or call me at (708)303-0964.

Mike White

1239. Re: Need SC1224 Schematics

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: tronshop@pixi.com
Message-ID: <4dppmq$j34_002@pixiuser.pixi.com>
Source record: 152444

There were several different models produced for Atari. The very first
one was made by JVC, it had a removable video cable and its controls are
on the lower right hand corner in front of the monitor. The second one
was made by Goldstar and the controls are on the right hand on the side
of the monitor. The third one was made by Samsung and its controls are
on the lower left hand corner in front of the monitor. These were all
had the numbers SC1224 on them. If you can tell me which one you have,
I might be able to scan the schematic and email via uuencoding, or you
can contact Toad Computers and they might be able to point you in the
right direction. Just remember to let them know which model you have.

Dave

In article <pshinn-1901962153360001@slip2-56.acs.ohio-state.edu>,
pshinn@pshinn@magnus.acs.ohio-state.edu (Patricia Shinnder) wrote:
>I have an Atari SC1224 color monitor that is broken. I am looking for
>technical information such as a schematic diagram, or service manual.
>
>If you have either or any ideas, please reply here or e-mail me directly
>at philip@infinet.com
>
>Thanks!
>Phil
>
>philip@infinet.com

1240. Re: iPRN printout accelerator DEMO VERSION

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199601200246.a5219@a.maus.de>
Source record: 152445

>Now why couldn't that be posted in plain old ENGLISH? All it looks like
>is a bunch of garbage to all the users who can't docode it.

Erm, it's a program, not just text files. Text files usually don't make
printers work faster :-)

bye, Peter

1241. Re: (no subject)

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: stosser@neon
Message-ID: <4drfvo$10h@neon.airtime.co.uk>
Source record: 152446

indy@ra.isisnet.com wrote:
: Where can I get information on the Atari st DMA port, and or host
: adapters,(what is available, pinouts, design, etc.). Also, where can I
: get the specs for the cart. port? - indy

Theres an ST hardware faq on http://www.airtime.co.uk/users/stossers
Just select any ATARI link

Hope it helps ?

1242. Re: Atari ST in Montreal, Canada?

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: bede@newshost.li.net
Message-ID: <4dpf4c$gf@linet02.li.net>
Source record: 152447

: Christian Dupuis (chdupuis@odyssee.net) wrote:

: : Can anybody tell me if there is anyone left still doing repairs/upgrades
: : on the ST in Montreal? I recently acquired a 520 I'd like to upgrade
: : memory-wise.
: :
: : Any info will be appreciated.

There is an excellent Atari Club which meets in NDG. Art Hill is their repair personal -- very good and very fair. The group is called MACCAM (514) 747-9644. If this doesn't work, e-mail me.
-- Cliff

1243. Re: PGP - is it legal ???

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: phil@yeadontt.demon.co.uk
Message-ID: <822164784_OASIS_NEWS@yeadontt.demon.co.uk>
Source record: 152448

In article <Pine.BSD.3.91.960119170228.9016A-100000@asia.lm.com>
Tom Lamparty <lamparty@telerama.lm.com> wrote:-

> What we need is for someone in Europe to come up with something
>as good as PGP! Then I can get it off Hensa and Uncle Sam can go chase
>himself! We can't export that type of stuff, but we can Import and use
>it! 8-) I think it is a really dumb policy as it keeps US companies out
>of a very fast growing part of the Global economy! Information Security
>is going to more and more of a concern in the near future!

It appears that all the fuss over PGP was for nothing, I have reposted
here an article from this group a couple of days ago.

>Hey all,
>
> A week or so ago there were some posts concerning PGP. Anyway, there
>was an article in this week's EE Times:
>---
>U.S. drops probe of Zimmermann
>
>San Jose, Calif. - A three-year-long federal criminal probe of Phil
>Zimmerman - an independent software developer who wrote the Pretty Good
>Privacy (PGP) encryption package and offered it on the Internet - came to
>a close last week. William Keane, the assistant U.S. attorney handling the
>case, told Zimmermann's lawyer, Phil Dubois, that Zimmermann would not be
>prosecuted. Keane did not provide a reason.
> "My belief is the government decided not to prosecute for several
>reasons",
>said Dubois. "First, Zimmermann did not commit a crime. Also, the
>government
>didn't want to get involved in a big legal and policy argument - are you
>exporting something if you post it on the Internet?"
> Zimmermann plans to continue to work as a privacy advocate and computer
>consultant.
>---
>
>Any spelling or syntax errors are my own.
>
>Mike White
>
>
>

So all worries are over, use PGP freely and don't worry about whether it
is legal or not.

Personally I expect to see an upgrade to PGP pretty soon, seeing as Mr Zimmermann is now a free person again!!!!!

TTFN

--

==========

The Home Of _/_/_/_/ _/_/_/_/ _/_/_/_/ _/ _/_/_/_/
_/ _/ _/ _/ _/ _/ _/
_/ _/ _/ _/ _/ _/ _/
_/ _/ _/_/_/_/ _/_/_/_/ _/ _/_/_/_/
_/ _/ _/ _/ _/ _/ _/
_/ _/ _/ _/ _/ _/ _/
_/_/_/_/ _/ _/ _/_/_/_/ _/ _/_/_/_/

============ Phil Yeadon ====== phil@yeadontt.demon.co.uk ===========

1244. Re: Need help with failed ST520FM low density drive

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: jdfalk@cais.cais.com
Message-ID: <4dps67$8a9@zippy.cais.net>
Source record: 152449

In comp.sys.atari.st, Don Taylor <psu04033@odin.cc.pdx.edu> wrote...

> A friend of mine has a 520STFM with the internal low density (or is it really
> single sided) drive. After years and years of use the drive began to have
> errors and finally I susupect something more serious happened and the machine
> just won't boot now.
>
> We found a 1040STFM and can't read the old disks reliably. We even tried an
> external low density drive with occasional success.
>
> I suspect that the alignment of the old drive got worse and worse over time
> and this accounts for the problems trying to read the disks with other drives.
>
> Has anyone got an old low density drive mechanism I could try swapping into
> the 520?
>
> Does anyone have any suggestions for data recovery?

A few years ago, I noticed the beginnings of problems like you
describe above, and ran a disk checker utility (I forget which one.) It
turns out that my drive was spinning at 302 or 303 RPM instead of the
standard 300 RPM, and that was enough to screw things up.
My solution was to box up the ST for a few years and let it rest.
I'm now buying a better ST and using the old one as a dumb terminal.

--
---------========== J.D. Falk <jdfalk@cybernothing.org> ========---------
| "I think our coffee machine is networked -- |
| I keep seeing these dropped sugar packets all around it." |
| -- Tony Shepps <toad@pond.com> |
---========== http://www.cybernothing.org/jdfalk/home.html ==========----

-----BEGIN GEEK CODE BLOCK-----
Version: 3.1
GCM/CC/IT d---()? s+:+ a21 C++(+++)$ UBLOS*++++$ P+$>++++ L(+)$ E->+
W++(--)$ N++++$ o++ K+++ w+(--) !O !M V-- PS(++) PE@ Y+ PGP->++ t+(++)
5+ X+(+++) R(+++)>+ tv+ b+++ DI++(+++) D+ G++(+++) e h-(++) r>++ y+
------END GEEK CODE BLOCK------

1245. Re: ST Power Supply vs. Falcon Power Supply

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: Cooter <mmcgow1@zeus.towson.edu>
Message-ID: <Pine.ULT.3.91.960120172733.11320A-100000@zeus.towson.edu>
Source record: 152450

On Thu, 18 Jan 1996, Robert Schaffner wrote:

> ST needs:
> GND
> + 5VDC
> +12VDC
> -12VDC (seriall Interface)
>
> Falcon's PowerSupply:
>
> GND
> + 5VDC
> +12VDC
>
> Your ST miss the -12VDC
>
> Finaly: PowerSupplys like 1040, 1040ST(E) Falcon use the same Plug..
>
So I take it that means I can't use my Falcon power supply in my ST?

(((())(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((())))
() mmcgow1@zeus.towson.edu () Mark () SPACE FOR RENT ()
() /\ /\ ()
() If at first you don't succeed, then sky diving is not for you. ()
(((())(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((())))

1246. Dudley DoRight

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960121000008257 52@acpu.com>
Source record: 152451

Hello, everybody!

Several have remarked on the pleasantness lately in csast, the courtesy, friendliness and helpfulness. I have also noticed this, and add my voice in approval. Another mentioned that it was always the same people answering the same questions. Actually, I am surprised at the number of people who add their voices to this group every day, and the variety of questions to which I don't know the answers. Seems like we are growing, even though the Atari market is shrinking.

I am not a programmer or technician, and in fact am pretty hopeless about *ever* getting in front of the curve. However, I am a fairly good program runner, and a hardware junkie who, nonetheless, has a difficult time adding peripherals. When questions pops up in csast, I answer all that I can; this usually limits me to very few. I try to answer by email, rather than in the newsgroup itself, unless I feel that the answer is of interest to others. I invite the lurkers out there to post their questions to the newsgroup, or email them to me (especially newbie questions - I really shine when asked why there are two floppy icons, but only one drive :) I also do well with 'why should I back up...' and 'why should I write-protect....' Been there, done that.) I do this in the hope that when I ask my questions, the knowledeable ones out there will take the time to answer them.

Ask away, folks - if it is a question I can answer, I will!

"The Poor Deluded Soul" - tderrick@acpu.com

... Confusion IS my natural state of mind, thank you.
___ Mountain Reader II - #00000077

1247. Atari Mega STE system -- Make offer

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: stiborek@why.net
Message-ID: <4drv20$n3m@what.why.net>
Source record: 152452

For Sale Mega 4 STE, Tos 2.5

Detached keyboard

100 meg internal HD

in nice shape really hardly ever used.

Hardware consist of:

Original Tos 1 chipset in static proof sleeve.

Color and Black and White monitors

Syquest 44 Meg removable drive in external case with ICD host.

2 Waco Boss joysticks for games.

Of course all cables and power supplies.

Thrown in. one meg expanded original 520 ST with external DS
drive -

drive can be used second drive on Mega ST.

Software consists of:

Ratsoft BBS/BBS Express

Mark Williams C compilers and Debugger

Cyber Cad 3.o , The pawn, Mean 18, Dungeon Master, etc.

LOTS more not listed

Mags and disks

Various ST subscription magazines with disks (whole box full)

All equipment works (Did at lest a few months ago, last time I
booted it all up!)

THIS IS FOR SALE AS IS. I can't guarantee anything that is
several years old, dugh!

=-=-=-

of good stuff in here. I want to sell it all at once but will consider breaking some of it up

if the price is right. I'll even throw in shipping for the right offer. Contact me at my

internet address, since I no longer read this newsgroup.

Stiborek@why.net

1248. Re: TeX

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: Torsten_Landschoff@iz.maus.de
Message-ID: <199601210146.a33883@iz.maus.de>
Source record: 152453

-A52116@AC3

Hi Mark!

MB>A german magazine mentioned something called MultiTeX apparently also
MB>by Lindner, it appeared to be a really nice system with a GEM based
MB>previewer, but I'm not sure what the distribution conditions were and
MB>I've never seen it in a UK mag or found it on an ftp site.

There you are wrong: MultiTeX was written by Christoph Strunk. It is distributed by Maxon (only in Germany, I think). It is a very good TeX-system and, yes, it has an GEM based previewer. But although the name implies a system capable of multitasking, the shell overlays itself by the editor, viewer, or whatever you called. Perhaps the newest version has some improvements - I don't know.

The price of that system is 75 DM. I doubt if it would be very useful for you since all the documentation is in german.

cu
Torsten

PS: Excuse me for my bad english.

1249. MagicMac on 8500 crashes..

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: Petr Jandik <jandik@login.cz>
Message-ID: <1147cc$ba14.38a@news>
Source record: 152554

Hi all,
I've been trying MagicMac on Power Mac 8500. The MagicMac
itself crashes very frequently, also during such principal
operations, like copying etc.
Did somebody tried to run Magicmac on 8500 or 9500? What's
your experience?

Petr

1250. HELP SAVE ATARI -- Please Read!

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: brettf@izzy.net
Message-ID: <4drnsa$avo@izzy4.izzy.net>
Source record: 152555

Atari is in a state of turmoil. I know that many of you LOVE to flame Atari, but the person (or persons) that SHOULD be flamed are the Trramiels! Don't!!! Tell them EXACTLY WHAT YOU THINK. Atari has been with us for 25 years, from Nolan Bushnell to Jack Tramiel to Sam Tramiel to ?????. Atari INSPIRED the video game business. If it hadn't been for the ATARI we used to know, video games wouldn't have come around until 1990 or so. Even back in the early days of video gaming history, Nintento's owner approached Atari to market the NES. True, Atari has made some stupid moves over the course of history, but without them, where would we be???

If there hadn't been an Atari VCS, where would the Intellivision, Colecovision, NES, SNES, Sega Master System, Genesis, VideoMax, Saturn, CD-i, 3DO, GameBoy, GameGear, PlayStation, and Ultra 64 have come from??? Sure, the respective owners could make them, but Market Competition speeds development, and without Atari being there, there would have been LESS PUSH! Some of you would tend to disagree, I know, but here is a small list:

Atari spawns the: Atari 2600 VCS

others follow: Intellivision, Colecovision, VideoMax, NES, SNES, Master System, Genesis

Atari spawns the: Lynx Handheld Game System

others follow: GameBoy, GameGear, VirtualBoy, Nomad

Atari spawns the: Jaguar

others follow: Saturn, 3DO, Playstation, U64

Now, I'm not sure about the 3DO part, but the rest I'm quite sure followed Atari.

I'm NOT SAYING that ATARI IS THE BEST! What I'm saying is that, with the lead on innovation, NEWER and BETTER products followed. If Atari were to shrivel up and die (as it seems they might) I'm sure that a few would CHEER, but there are many more that I'm sure would see the END OF INNOVATION and the eventual death of video gaming as we all know it!

********** IMPORTANT **********

I am asking that you read the article below. I am asking that you "DO THE MATH" and see what is to become of the video game industry. I'm asking that you HELP US and YOURSELVES and tell Atari NOT to leave the video game business, or, SELL Atari to someone who could carry on the name and make it GREAT again!!! Fax Atari, send them e-mail, send them

snail-mail!!! Here are the addresses and numbers:

Jack Tramiel, Chairman of the Board
Atari Corporation
1196 Borregas Avenue
Sunnyvale, CA 94089-1302

Fax: 408-745-2088

Phone: 800-GO ATARI

e-mail: atari@aol.com - General Customer Support
75300.1267@compuserve.com - Don Thomas (Dir. of Customer
Supp.)

Now, read this article, visit rec.games.video.atari and search the net
and SEE for yourselves what is going on!

****

In article <4dr3nl$ou1@madeline.INS.CWRU.Edu>,
aa399@cleveland.Freenet.Edu says...
>
>
**********SAVE OUR ATARI CAMPAIGN - FAX**********
>
>OK folks, Ted Hoff is now gone, the guy that was suppose to put Atari
>back on the map and make the company profitable again. He did not leave
>simply due to layoffs. He knew something. And MMWIRE and other
>publications are reporting that the Tramiels want to use the $50 million
>at Atari to use it as an investment towards a computer components
>manufacturer. Essentially leaving you on your own. The question here
>is will you just roll over and die? Let the Tramiels do with Atari, the
>company you supported all of these years, what they please even though
>it will mean the end of Atari?
>
>NO WAY. Don't let it happen. Tell Jack Tramiel, majority shareholder,
>that you don't want Atari to end this way. If he wants to make an
>investment, tell him to sell his shares in the company and make it a
>personal investment in the computer component manufacturer. Tell him
>that Atari was your company long before it was his.
>
>Don't trust the reports about August Liguori, Atari's Chief Financial
>Officer and long time Tramiel Family friend stating that the company is
>not getting out of the video game industry. Because if you trust these
>reports, it may be too late.
>
>I want to see Atari's FAX machine run out of paper this weekend. You
>all have fax modems and if you don't, go to your local store and have
>them fax a letter to Atari for you. Let Jack Tramiel know that you
>don't want to hear anything about using the $50 million to invest in
>another company.

>
>Address the fax to:
>
>Jack Tramiel, Chairman of the Board
>Atari Corporation
>408-745-2088
>
>Atari's money is Atari's money. The fuji shall not die.
>
>Make the fax run out of paper. Spread this text file around and ask
>others to fax a letter as well. Tell Mr. jack Tramiel that you want
>Atari to stay in the video game industry and if he doesn't want to stay,
>he can get out.
>
>Atari fans are the best. They don't disappoint. Show Tramiel that it
>would be a big mistake to let Atari be anything other than Atari.
>
>
>--
>
>"Mr. Potato Head is only a potato until given a face." -Len Stys

-- Rapier Wit
(also known as: Brett A. Fattori)

1251. Afterburner 040 info needed.

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: Szymon Stasik <stasik@bull.mimuw.edu.pl>
Message-ID: <Pine.BUL.3.90.960120112408.11914E-100000@bull.mimuw.edu.pl>
Source record: 152556
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

```
Can anyone tell me where in europe I can buy the Afterburner 040, how
much I have to pay for it, and where I can get some more specifications:
-which kind of CPU i get (LC or full FPU)
-can I easly replace it with 68060 (is it mounted in a socket?)
-is the system able to run with 68060
-which kind of SIMM I have to put in to it
and may be some other info

thx,

Simon.
```

1252. Re: WANTED: 8*16 screen fonts...

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: msbaines@cix.compulink.co.uk
Message-ID: <DLHov1.6zt@cix.compulink.co.uk>
Source record: 152557

>I am looking for some 8 wide by 16 high GDOS screen fonts to replace (or
>have the choice to replace) the MONACO10.FNT font supplied with NVDI 3. I
have some based on the Atari system fonts but clearer and typographically
consistent.
One is the Atari character set (MSBATARI) and the other the ANSI (PC-8)
character set (MSBANSI). I'll email them to you.

Slainte mhath
Mark

--
* Mark S Baines * FidoNet: 2:254/105.10@fidonet.org *
* * NeST: 90:102/107.0@nest.ftn *
* Inver, Scotland * TurboNet: 100:101/12.10@turbonet.ftn *
* 01862 871624 * AtariNet: 51:502/0.10@atarinet.ftn *

1253. For sale: Atari Falcon (Text in Dutch, sorry!!!)

Newsgroup: comp.sys.atari.st
Date: 1996-01-20 00:00:00 UTC
From: Gerben Smid <gsmid@globalxs.nl>
Message-ID: <3101413D.7CE1@globalxs.nl>
Source record: 152558

TE KOOP:

ATARI FALCON030
- 68030 motorola processor
- 120 MB IDE . . . . . harde schijf
- 4 MB . . . . . intern geheugen

(GEREGISTREERDE) SOFTWARE VOOR FALCON
- Papyrus Gold (3.56). . . . . tekstverwerker
- That's Write (4) . . . . . tekstverwerker
- Cubase Lite. . . . . Muziek programma

OVERIGE SOFTWARE
- ISHAR I. . . . . spel voor de falcon
- Aantal spellen . . . . . voor ST maar werkt op Falcon

VRAAGPRIJS fl. 2.200,=

TE KOOP OVERIGE:

MENGPANEEL CANARY 12:2
- 12 Kanalen in. . . . . of 6 stereo
- 2 Kanalen out
- 24 microfoon waarvan:
- 12 normale plug (groot)
- 12 "stage" plug
- draaiknoppen:
- gain - bass
- treble - foldback
- echo - pan

VRAAGPRIJS fl. 550,=

Reactie kunt u richten aan gsmid@globalxs.nl

1254. Re: Internet ???

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: Steph@wuss.demon.co.uk
Message-ID: <822350084_OASIS_@wuss.demon.co.uk>
Source record: 152454

In article <4dtblh$gl7@mn5.swip.net>
mats.nordin@mailbox.swipnet.se (Mats Nordin) said:-

>I was talking to my neighbour about the Internet, and he asked me how he
>could sent Internet mail from his Atari. Since I neither knew the answer
>nor could find the appropriate FAQ I forward theese questions to this
>newgroup:
>
>Are there are mail, usenet and WWW browsers available ?. If so, where ?

Yes!

Oasis 1.35E is an off-line reader for e-mail & Usenet groups. It uses the
NOS package (included) for all on-line work. Future versions promise to
replace NOS with a new package. The Oasis/NOS package also allows FTP &
Telnet access.

A WWW browser & IRC client (server? I get mixed up with technobabble :o])
is available as WWW116.

Both of these packages should be available from the atari folder of most
major FTP sites. Hensa & Umich jump to mind. BBS boards may well have them
as well.

O~~~~~~O
"..Is it better to rule in hell than it is to serve in heaven?"
Child Of The Damned - Warlord

Steph Taylor steph@wuss.demon.co.uk
O~~~~~~O

1255. Falcon fakes interlacing

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: Timothy Miller <millert@csee.usf.edu>
Message-ID: <Pine.SUN.3.91.960121144057.28012A-100000@grad>
Source record: 152455
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hey, I'm kinda confused about something...

Today, I connected my Falcon to a TV so I could get 640x400 TC screen mode.

When I put the Falcon in a non-interlace mode, I got a non-flickering picture, and when I looked closely at the TV screen, there were the familiar gaps between the scanlines that I remember from using an 8-bit or ST on a good TV or monitor.

When I put on a TV station, I get a non-flickering picture, and when I look closely, there are no gaps between the scan-lines.

When I put the Falcon in an interlacing mode, the picture flickers badly, and when I look closely, there are gaps between the scanlines. (I looked at images both with high and low contrast)

Now, I remember looking at an Amiga with interlace. If you watched a single pixel on a vertical line, it would appear to be rising, because of the alternating sets of scanlines. I did NOT see this in the images from the Falcon. After staring at it for a little while, I began to realize that the scanlines were not in fact being interlated at 60 fields per second, but instead were simply being ALTERLATED at 30 fps.

WHAT'S THE DEAL? The Falcon doesn't really interlace! It just fakes it!

Timothy Miller, millert@grad.csee.usf.edu Theoretical Linguistics
http://www.csee.usf.edu/~millert Music Theory, Computer Engineering
---
Cunning linguists are very skilled with their tongues.

1256. Re: Notator/creator mailing list

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: tks@st.rim.or.jp
Message-ID: <4dt7fr$6pe@news.st.rim.or.jp>
Source record: 152456

In article <30fb05a028d89364@sn.no>, Hallvard Tangeraas <hallvart@sn.no> wrote:
>>Nope - I would be very interested in such a thing, too. OTOH, about
>>all I could contribute would be the very *dumbest* questions.
>
>
>Yes, that's the same thing I would be doing as I just know the very
>basics of the program. Aren't there any experienced users out there?
>Then again i guess experienced Notator/Creator people wouldn't bother
>to get on a mailing list answering stupid questions.

Like what?

Takashi

1257. Re: Sheer Agony

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4dt6t5$2ng@tor.abc.se>
Source record: 152457

```
j> >Well... to be honest. I like the atmosphere. :-)
j>
j> Well, the sounds good, and the graphics are nice, but the game seems so
j> limited that I doubt it would last for any reasonable amount of time...
j> (they seem to think that 25 places to visit is lots!)
j>
j> I wouldn't pay more than 10ukp for this game...

Well. I've decided to buy it. ;-)

Carl.Lofgren@abc.se

---
* Kivi 1.41a *
```

1258. Re: undelete

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: dackerma@magnus.acs.ohio-state.edu
Message-ID: <4duah3$mgp@charm.magnus.acs.ohio-state.edu>
Source record: 152458

If you haven't written anything else to the partitions, I believe ST Tools had an undlete function. However if You have written to the disk you will need something stronger. KnifeST (predecessor to Diamond Edge) can do it, but you have to do it by hand and you may not get back everything.

Dan Ackerman
dyineg from the flu.

Really I'm bright red... ;)

1259. Re: *** PageStream on Falcon *** Help!

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <4dubbk$i6@cxc1.cl.msu.edu>
Source record: 152459

afn14016@freenet.ufl.edu writes:

>Hi Friends: I need a program like Pin Head for my Falcon as
>PageStream takes forever to load on it. I use Pinhead on my mega
>and it loads very fast.

>Do you know of any thing that would help. Is there any version
>of Pinhead that will work on the Falcon.

I used to use Warp9 as my screen accelerator, and the Falcon version has PinHead built in. It would load PageStream in about 15 seconds, a FAR CRY from loading it WITHOUT PinHead, eh? Unfortunately, PageStream is very modular and each module is seen as a separate LOAD by the computer (or so it seems to me, at least) hence it has to do the MEMORY CLEAR process for each module. (PITY ME! My 14Meg Falcon requires about 90 seconds to load PGS, and that's on a 32MHz accelerated machine!)

Sadly, the only stand-alone version of PinHead I've ever seen was created for use on the 68000-based ST so it doesn't take advantage of the 68030's caching. Now that I'm using NVDI instead of Warp9, I _REALLY_ miss that '030 version of PinHead in Warp9. Still, running WITH PinHead is better than running without.

That's my experience on the subject. Sure hope someone has a better answer!
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

1260. Re: undelete

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: apb25@thor.cam.ac.uk
Message-ID: <4dug3a$86f@lyra.csx.cam.ac.uk>
Source record: 152460

Daniel D Ackerman (dackerma@magnus.acs.ohio-state.edu) wrote:
> If you haven't written anything else to the partitions, I believe ST Tools
> had an undlete function. However if You have written to the disk you will need
> something stronger. KnifeST (predecessor to Diamond Edge) can do it, but you
> have to do it by hand and you may not get back everything.

ST tools does not like my HD - personally I wouldn't trust it. There is
an undelete function in a program written by Atari that seems to work
fine (and fast), it also hasn't recked my HD in yet. I think it's called
CHKDISK or CHKDISK3. It should be on umich.

> Dan Ackerman
> dyineg from the flu.
Get well soon.

==========
Adrian Bridgett (apb25@cam.ac.uk)

Windows - the world's first NON-operating system.
==========

1261. Re: Monitor Probs

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: ag352@ccn.cs.dal.ca
Message-ID: <4dslkl$54h@ra.isisnet.com>
Source record: 152461

Robert Wills (cj439@FreeNet.Carleton.CA) wrote:
: Asim Ali (aali@festival.ed.ac.uk) writes:
: > I just inherited an Atari 1040STf, so im pretty new to this Atari thang,
: > my prob is that ive only got a black and white montior, now
: > this is almost dead, makes weird buzzy-clicky noises every time i switch
: > on....
: > and i wuz just wonderin if anyone knows wether
: > its poss. to hook it up to a t.v ?
: > is it possible ?
: > do i need a special lead or something ?

: To connect an STf to the tv, you need an extra hardware attachment (I
: forget what it's called) The STfm comes with the tv modulator, giving one
: the option of playing animation files, etc on the tv (and recording them
: on VCR). It suffers from interference, though, and so does not make a very
: good monitor. Read this group for leads on who might have an SM124 (b/w)
: or SC1224 (CGA colour) for sale.

: --
: Songshop Musical Productions: Imagine there's no countries,
: Box 266, Shawville, Quebec : It isn't hard to do/Nothing to kill or die for,
: J0X 2Y0 (819) 647-6022 : And no religions, too

The Atari Mono (SM124) monitor might not be dead. Sometimes the potentiometers for the brightness and contrast, found on the side of the case, develop moisture related corrosion and gunk build-up. If you don't have access to a proper industrial grade spray cleaner, try WD40: it stinks and makes a greasy mess, but usually does the trick. Try to spray the metal bits in behind the plastic knobs. Also there are 3 trim potentiometers inside, which will also cause the monitor to malfunction if they have bad contacts due to moisture. The WD40 trick works on these as well, but you have to be VERY CAREFUL not to touch the wrong capacitor. Don't want a really bad shock, do you?

You need to hang on to at least one SM124, SM125 or SM147 monitor. These display at 640 x 400 pixels, which is known as ST HI-RESOLUTION. Many serious business software packages written for the ST required this resolution level. I use Calamus a lot, but this really needs 2 mB of RAM to work properly.

1262. Re: How do you read Mime-e

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: jo.hau@magnet.at
Message-ID: <92794878.7423600@magnet.at>
Source record: 152462

I tried to use ESSCODE for decoding MIME- files
which used BASE64 without success.
Could anyone propose a solution or comment on this?
TX, Reinhard

1263. Re: Reset Vector (how to really do it)

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4dtj15$jf2@lyra.csx.cam.ac.uk>
Source record: 152463

In article <821894094_OASIS_@swampdog.demon.co.uk>,
guy@swampdog.demon.co.uk (Guy Harrison) writes:
> In article <Pine.SOL.3.91.960116130603.29615A-100000@midge.bath.ac.uk>
> Sim <py4sdh@bath.ac.uk> said:-
>
>[snip]
>
>>Sorry but you are wrong. Although the two addresses you give are correct,
>>you've overlooked the fact that these reside in ROM not RAM. If these
>>addresses were in RAM, when you turned on your machine these addresses
>>would contain random info and thus be useless. In fact the Initial Stack
>>Pointer on ST's is useless because it contains garbage (or possibly a
>>serial code).
>
>I understood from Motorola docs the preferred sequence was, having
>performed a cold start, the system should switch out the ROM then use
>the RAM. Has Atari been naughty again?

No, I don't think Atari have been naughty. They've done exactly what they
should. When you switch on there is ROM mapped to addresses starting at
zero, as well as in it's normal place at E00000. The cpu starts by jumping
through the vector at address 4 (and loads the SP from address 0) and
that points it into the ROM at it's normal address at E00000. The first
thing the code there does is to unmap the ROM from address 0 (I'm not
sure exactly how Atari have implemented this, but one method is to have a
flip-flop which is triggered by accessing a particular port) and copy the
vectors from ROM into the RAM that is now mapped at address 0.

That's what Motorola recommend, and it's what Atari do. I can't think of
any other method that would allow the vectors to be changed.

1264. Re: Reset Vector (how to really do it)

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: mriley@cix.compulink.co.uk
Message-ID: <DLJB7u.25z@cix.compulink.co.uk>
Source record: 152464

>I understood from Motorola docs the preferred sequence was, having
>performed a cold start, the system should switch out the ROM then use
>the RAM. Has Atari been naughty again?

AIUI at some point during startup the ROM code is copied to RAm and then
the rest of the code from then on is run from RAM. I was told this this
was so that different parts of the OS could be patched or enhanced etc.

Mal

1265. Re: MinixFS on large partitions...

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4duaf4$4pb@lyra.csx.cam.ac.uk>
Source record: 152465

In article <4du8n7$hd1@studs.sci.kun.nl>,
sanders@sci.kun.nl (Sander Stoks) writes:

>But typing minit to it took a _long_ time - it turned out my computer
>`hung'. I had to minit -r it, after which I tried minit -t to see
>what was wrong. This is what it said:
>
>% minit -t e:
>Sector size 16384

I think it only works with smaller sectors than that, you need to use
some other option to use v2 filesystem which does allow larger
partitions than 64Mb and also allows filenames > 14 chars.

1266. Re: Floppy Drives

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <822319244_OASIS_@pwomar.demon.co.uk>
Source record: 152466

In article <4do05g$h1e@ra.isisnet.com>
indy@ra.isisnet.com said:-

> Where can I get more information on floppy drives for my 520stfm. What
>changes (hadrware/software) are needed to add a second drive, (no, not
>one made by atari), and to upgrade to 1.44M drives.
> -Indy
>

Any DD PC drive should work on an ST but you will have to cut a hole from around the disk drive for the new size buttons. 1.44 drives can be added fairly easily but you will need to change the clock speed on your drive to cope with it, this can be done either by youself with a new chip and things or ou can get a ready made board and driver software that needs about 10 wires to be souldered to your WD1772 chip, the drive and your motherboard. I used the ELCO drive kit which works really well with Tos 2.06 but I think Toad will have it so give them a call.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: WO
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

1267. Re: Magic4 and background operation

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <822319622_OASIS_@pwomar.demon.co.uk>
Source record: 152467

In article <5720dsimon@nest.demon.co.uk>
dsimon@nest.demon.co.uk (David Simon) said:-

>Our coolens scribbled illegebly to Our All about Magic4 and background
>operation on the 17 Jan 96
>
> c> I recently bought Magic4. Reading the manual I found out that you
> c> should be careful running floppy and harddisk access in background.
>
>Hi Coolens,
>
>I think what it meant was that one should be careful in letting background
>programs write to the drives - If for example two progs both tried to write
>to the drive using illegal routines that MagiC couldn't detect, there isa
>possibility they could write over each other's data and effectively ruin
>the filestructure.

Also from what I hear (I STILL haven't recieved my stuff yet :-( ) the
background DMA functions are only actively supported by HDDriver 4.5 and above
and if you use them with a driver which does not support them then you may have
trouble.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: WO
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

1268. Re: Need help finding...

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <822319900_OASIS_@pwomar.demon.co.uk>
Source record: 152468

In article <B3MoAMA.jyoung57@delphi.com>
jyoung57@delphi.com said:-

>I'm looking for a site to download the EFF Guide to the Internet.
>
>Please advise by Email..Thanks
>

ftp.cnam.fr I found it there about 2 weeks ago but still not looked at it yet.
Hope this helps.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: WO
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

1269. Looking for notepad type

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960121000008257 51@acpu.com>
Source record: 152469

hallvart@sn.no (Hallvard Tangeraas) spake thusly:

HT> Are there any "notepad" or "scratchpad" type CPX modules around

IIRC, and memory is somewhat dim, John Brochu wrote one that is
allegedly on our local BBS here; which means that it is (probably)
on some Atari CD ROM, probably the Gemini. I would tell you more
about it, but I was never able to download it.

"The Poor Deluded Soul" - tderrick@acpu.com

... Don't walk through the screen door, you might strain yourself.
___ Mountain Reader II - #00000077

1270. ?WHATS AN INEXPENSV 19" FALCON MONITOR

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: selah@ccnet.com
Message-ID: <4dvacd$plf@ccnet3.ccnet.com>
Source record: 152470

PLEASE TELL ME THE NAME OF A MONITOR FOR MY FALCON.
I ONLY USE MONOCHROME AND DO CUBASE AUDIO.

--

\\\\\\\\\\ JV1080 ~ MIDIVERB4 ///////////
CAF~STUDIO MODULE~XOR/UNISYN~SONY DAT TCDD3
DR660~ATARI FALCON~ALESIS 3630,MEQ230
\\\\\\\\\\ \=====/ //////////
selah @ccnet.com

1271. PC v Atari

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: satty@cix.compulink.co.uk
Message-ID: <DLJ9K5.Kww@cix.compulink.co.uk>
Source record: 152471

Hey people can we just stop this eternal argument about which machine is better - its getting so sodding boring wading though all the same old tired arguements.

The ST-TT-Falcon have their limitations and faults
The PC system has its limitations and faults.

Neither system is perfect but neither system is total garbage, each has its own niche areas (Midi and HD recording etc).

The argument that there will be no new Atari software in 5 years is a non-starter as there won't be any new Pentium specific programs in 5 years either as both the M68K series and the Ix86 series will be totally obsolete by 2001.

OK the Atari is starting to show its age but then again so is the Mini.

Enough, I'm off to listen to some LPs

Steve

1272. *** PageStream on Fal

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960121040006257 69@acpu.com>
Source record: 152472

A > From: afn14016@freenet.ufl.edu Subject: Re: *** PageStream on
A > Falcon *** Help! Hi Friends: I need a program like Pin Head
A > for my Falcon as PageStream takes forever to load on it. I
A > use Pinhead on my mega and it loads very fast. Do you know of
A > any thing that would help. Is there any version of Pinhead
A > that will work on the Falcon. Thanks. Raymond

Well, sorta. The CodeHeads included the PinHead code into Warp9
sometime before they did the last version, 3.81, which supposedly
works on the Falcon. I do not know whether they ever made a PinHead
version that did. Did you try v2.1?

Btw, several people have expressed a preference for NVDI over Warp9;
they are probably right. But Warp9 has been very good to me, and I
hate to discontinue its use. (Sticking up for ol' favorites!)

HTH. "The Poor Deluded Soul" - tderrick@acpu.com

... You, you, and you panic. The rest of you, come with me.
___ Mountain Reader II - #00000077

1273. Re: Cab/Stik bombs

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <822313460_OASIS_@ajrose.demon.co.uk>
Source record: 152473

In article <4ddg6n$139@gateway1.brisnet.org.au>
dancer@brisnet.org.au (root) said:-

>Andrew Rose (andrew@ajrose.demon.co.uk) wrote:
>: I seem to have been going through a particularly bad patch lately of
>: bombimg out (2 bombs) whilst loading in graphics. One site in particular
>: seems to be completely made up of graphics, none of which give
>: descriptions when in text-only mode (poorly coded, IMHO).
>
>: I'll try and track down the source code for the sites I'm having trouble
>: with. Any suggestions meantime?
>Yes, let us know which _version_ of CAB you are using. It could be
>an old one that's had all these bugs long since fixed.
>
The one in the WWW116 set.

Andrew

--

---
andrew@ajrose.demon.co.uk

1274. Re: Civilization _runs_ on Falcon =) !

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: Daniel@ollom.prima.ruhr.de
Message-ID: <61ll-bp7LqB@ollom.prima.ruhr.de>
Source record: 152474

> Just noticed that it's possible to run CIVILIZATION - probably one of
> the best games on Earth - on Atari Falcon without ANY tricks, playing
> with caches, Backwards, etc...
There will appear bugs anway, just play a bit further. But I think there
are some patches available.
>
> Just use NVDI 3.02 - and CIV works almost perfectly. Some screens
> will have a bit weird colors, but that doesn't really disturb.
I think you use TOS 4.01 ? There are disturbations indeed.

> And more: CIV also seems to use Fast-RAM and 36 MHz clock speed with
> no trouble at all ! Fast =) !!
And it even works with Afterburner!

1275. Re: My MiNT Setup

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <822183395.15334@grasper.demon.co.uk>
Source record: 152475

On 19 Jan 1996 14:26:55 GMT ,Twas none other than Mark Baker who did state ....
> In article <4dnvta$bu9@studs.sci.kun.nl>,
> sanders@sci.kun.nl (Sander Stoks) writes:

> >>That's interesting... /usr/include/linux/minix_fs.h (on the PC, although I
> >>asume the x86 version is the same) includes the following comment,
> >>suggesting it doesn't yet support v2 filesystems.
> >Linux has ext2, so there's hardly a need for minix v2.
> I know, but Graham suggested it would mount his v2 minix filesystem happily.

Yes and I have also found a patch to make linux fsck.minix work with v2 minixfs.
aswell now... (untested by me)

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

1276. Re: Pagestream/Stylus Drivers

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <4duauj$gp@cxc1.cl.msu.edu>
Source record: 152559

Royce.Lerwick@flight.org (Royce Lerwick) writes:

>2 It did *not* come with Epson Stylus drivers, and in spite of
> Toad's display ad claiming "Any Printer" I think the printer
> list is rather thin. I know Epson France was mentioned when I
> first asked and maybe some other sources, but did anyone
> ever get any Epson Stylus (800/300-or I think even the color
> drivers are compatible? from France or elsewhere? My son has
> been asking around too. Granted they do have an Epson 24 pin
> driver and it works, and the vector fonts and/or the driver
> is better than the Publisher package I was using before, but
> it still ain't 360/360 dpi.

There's an Epson Stylus Color driver on GEnie that works fine with the Stylus Color II printer. (At least it's working for me, I just got my new Stylus II two days ago.) Couple of things are noteworthy: It's kinda shakey about fill density patterns in that sometimes a 10% fill will print fine and at other times 10% is ignored. (This is only in 720 mode, works perfectly in 360 mode.) Also, in 720 mode my 14Meg Falcon can take upwards of 45 minutes (!) to print a page of normal density. That's pretty slow by ANY standard, and worse it takes upwards of 3 "passes" at the Creating Page process. If the printing stops in the middle of an object with a fill pattern of 10%, the pattern may/may not be the same when printing resumes. Don't know if this is a problem with the 1) printer, or 2) the driver, or 3) the program.

Nonetheless, when the final output is compared to other printers I've tested with PageStream, the Stylus Color stands heads and shoulders above the rest.

BTW, the file on GEnie is called EPST205.LZH, and is located in the PageStream roundtable.
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

1277. TT030 RAM

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: "TOMMY K. HWANG" <thwang@home.mysolution.com>
Message-ID: <3101E027.43DB@home.mysolution.com>
Source record: 152560

How do I add RAM to TT030? There are no RAM slots or
chip banks for me to add any... I want 24Mb on my TT, but
now there is only 2 and I do not know how to add more.
Thanks... (need more ram to run MINT).

1278. Re: Backupsoft for SCSI-Streamer ????

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <822183134.15215@grasper.demon.co.uk>
Source record: 152561

On 19 Jan 1996 09:37:19 GMT ,Twas none other than Jan Ermatinger who did state ....
> Hi,

> I've got a Falcon030 and a SCSI Streamer from EXABYTE (8200) 2.2GB.
> Is there a backupsoft for SCSI Streamer ?

Yes , I have exactly the same hardware combo. I recommend GEMAR.

If you need the PAR (config) file for this TS I can send it too
you email file attached.

GEMAR should be available on most major atari FTP sites. I got it
from a NeST BBS so I don't know where specifically.

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

1279. Internet ???

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: mats.nordin@mailbox.swipnet.se
Message-ID: <4dtblh$gl7@mn5.swip.net>
Source record: 152562

I was talking to my neighbour about the Internet, and he asked me how he could sent Internet mail from his Atari. Since I neither knew the answer nor could find the appropriate FAQ I forward theese questions to this newgroup:

Are there are mail, usenet and WWW browsers available ?. If so, where ?

Please answer to this group or mail me at mats.nordin@se.alfalavalagi.com

1280. Re: Lindner's TeX

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: Thomas_Cloer@s4.maus.de
Message-ID: <199601212303.a2337@s4.maus.de>
Source record: 152563

thopman@uoguelph.ca schrieb am 21.01.96 in der Msg A10506@AC3 (Gruppe comp.sys.atari.st):
TLH>Will TeXShell multitask properly under Geneva?
I don't know - i use Apllications Systems' MagiC, which is more commaon around here. But after all i know bout GENEVA it should definitely work properly.

TLH>Also, will Linder's TeX support Latex2e (I know it should, but you
TLH>never know).
Sure. The distribution contains a file LINDNER.TXT which decribes all necessary steps for the installation.

TLH>And is there a big version? I need a bigtex in order to do relatively
TLH>complex documents (i.e. graphs with eepic).
Yes, there is one. It can be found on CTAN.

Bye & read Ya, Tom

1281. Falcon fakes dithering

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: Timothy Miller <millert@csee.usf.edu>
Message-ID: <Pine.SUN.3.91.960121001803.15058A-100000@grad>
Source record: 152564
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hey, I'm kinda confused about something...

Today, I connected my Falcon to a TV so I could get 640x400 TC screen mode.

When I put the Falcon in a non-interlace mode, I got a non-flickering picture, and when I looked closely at the TV screen, there were the familiar gaps between the scanlines that I remember from using an 8-bit or ST on a good TV or monitor.

When I put on a TV station, I get a non-flickering picture, and when I look closely, there are no gaps between the scan-lines.

When I put the Falcon in an interlacing mode, the picture flickers badly, and when I look closely, there are gaps between the scanlines. (I looked at images both with high and low contrast)

Now, I remember looking at an Amiga with interlace. If you watched a single pixel on a vertical line, it would appear to be rising, because of the alternating sets of scanlines. I did NOT see this in the images from the Falcon. After staring at it for a little while, I began to realize that the scanlines were not in fact being interlated at 60 fields per second, but instead were simply being ALTERLATED at 30 fps.

WHAT'S THE DEAL? The Falcon doesn't really interlace! It just fakes it!

Timothy Miller, millert@grad.csee.usf.edu Theoretical Linguistics
http://www.csee.usf.edu/~millert Music Theory, Computer Engineering
---
Cunning linguists are very skilled with their tongues.

1282. Re: HEWLETT PACKARD & ATARI..!!!

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4dtikh$c04@studs.sci.kun.nl>
Source record: 152565

In <4dpfvi$n0j@josie.abo.fi> thietavu@news.abo.fi (Tommi Hietavuo TKKK) writes:

>From quality to crap... =(It happens everywhere. But people seem to
>want it that way, so there's little we can do.

>Tommi (trying to find a GOOD cassette deck - in vain...)

If money is no problem, get a Nakamichi. If money is _really_ no
problem, get a Nakamichi Dragon :-)

But seriously, Nakamichi decks are the best. Even their `cheaper'
ones.

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

1283. Re: Jeff Minter

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <4dtk49$njc@dux.dundee.ac.uk>
Source record: 152566

Adrian Bridgett (apb25@thor.cam.ac.uk) wrote:
: P.S. I hope some company buys Atari so they can release decent products
: once again.

From whats being said it's likely to be the other way round. Atari seems
to only be a cash company now and has no interest in R&D or product support.
For any company to take it over it would have had to have been atlease
remotely interested in these over the last few years.

Rod

--
--
Rod McCall, Senior Honours, Computer Science with Accounting Studies
1994/95 President, University of Dundee Dramatic Society
Try My new web pages on http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html
(they include Sinclair C5, Atari and a few other silly pages)
"I know, I read it on the back of a match box!"

1284. Re: Sheer Agony

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: nharlow@cix.compulink.co.uk
Message-ID: <DLJGto.IKC@cix.compulink.co.uk>
Source record: 152567

ahh thats why I just got the Scandanavian order... must rush them on Monday to Tom.

Nick
****
16/32 Systems TEL 01634 710788 *FOR SALE*
173 High Street FAX 01634 295895 INTERNET
Strood 30 Million
Kent ME2 4TW Careful Users
****

1285. Need help with taf chatfile

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: clinton@teleport.com
Message-ID: <4dsg3t$qbt@maureen.teleport.com>
Source record: 152568

I have been trying to run TAFs web browser it seems to have
installed alright but when I try to connect it dosen't
even dial the modem!

Below is the chatfile ,so far I've really only changed the phone
number:

ABORT 'NO DIALTONE' ABORT 'NO CARRIER' ABORT BUSY
"" at OK atdt220-1016 CONNECT "" gin:--gin:--gin:
(here I put in my login id) word: (here my router password)

I'd sure appreciate any insight, 'cause I don't 'no nothing.

gary

clinton@teleport.com

1286. Re: How to transfer (big) files between ST and PC?

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: thomas@mistral.co.uk
Message-ID: <4du4ks$25k@news.mistral.co.uk>
Source record: 152569

pbaker@mettav.demon.co.uk (Paul Baker) wrote:

>In a previous message Paul@pwomar.demon.co.uk wrote
> >
> > The program is called Ghostlink which does exactly this, however I
> > believe it is
> > shareware and un-registered it will only transfer one way agin this
> > should be
> > available from most atari ftp sites.

>Ghostlink transfers both ways with no problems....

>I just wish he had released the parallel port version

>--

Myself and a friend have recently written a parallel port file
transfer program.
The program should work between all Ataris and PCs with a
bi-directional parallel port.

It has been tested:-
PC<->Falcon
STE<->Falcon
Falcon<->Falcon
PC<->PC

It is not as elagent as Ghostlink as it does not re-map the PCs drives
onto the Atari (we don't know how to do this:-), but it does have an
interface or command line version on the Atari end, the PC end just
has a command line version.
It is also faster (being parallel), and can be used between more
computers.

If some of you are interseted in this then perhaps I could tidy it up
and post it?

And if anyone has code to get virtual drives on the Atari desktop,
(or the PC for that matter) then we could hopefully churn out a good
version.

Regards, Thomas
---------- signature still at designers

1287. Re: Looking for notepad type CPX module

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: keiths@pavilion.co.uk
Message-ID: <31026398.9437378@news.pavilion.co.uk>
Source record: 152570

hallvart@sn.no (Hallvard Tangeraas) wrote:

>Are there any "notepad" or "scratchpad" type CPX modules around?

I am sure there are but I seem to have got rid of them!:-(You could
try TROLL.ACC which would work as an ACC. It is in fact an editor but
it would do what you want.

Keith
100:1011/12.0 Always ready to chat
2:254/108.12 about Jesus

1288. Re: Reset Vector (how to really do it)

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: Julian_Reschke@ms.maus.de
Message-ID: <199601212044.a51088@ms.maus.de>
Source record: 152571

In article <4dtj15$jf2@lyra.csx.cam.ac.uk>, Mark Baker (mnb20@cam.ac.uk) wrote:
>No, I don't think Atari have been naughty. They've done exactly what they
>should. When you switch on there is ROM mapped to addresses starting at
>zero, as well as in it's normal place at E00000. The cpu starts by jumping
>through the vector at address 4 (and loads the SP from address 0) and
>that points it into the ROM at it's normal address at E00000. The first
>thing the code there does is to unmap the ROM from address 0 (I'm not
>sure exactly how Atari have implemented this, but one method is to have a
>flip-flop which is triggered by accessing a particular port) and copy the
>vectors from ROM into the RAM that is now mapped at address 0.
>
>That's what Motorola recommend, and it's what Atari do. I can't think of
>any other method that would allow the vectors to be changed.

Yeah. But in fact, the vectors can't be changed. They are always mapped to
ROM. The ROM code however accesses a system pointer which can be changed.

1289. Harlekin conflict

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: mmcq@worldaccess.com
Message-ID: <4dslek$d9m@vortex.worldaccess.com>
Source record: 152572

I am having a problem with Harlekin III! I am running a stock MegaSTE with 2.05. The problem occurs with Atari Works.
Whenever I try to print (Canon BJ-200ex) all I get is a solid sheet of black. Anyone have any thoughts? T H A N K S !

1290. MagicMac Keyboard problem

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: ad102@FreeNet.Carleton.CA
Message-ID: <DLJpzF.57@freenet.carleton.ca>
Source record: 152573

I have MagicMac running on an LCIII, and I have a real problem with the keys being all out of whack. It looks as though it's some German configuration. It means I can't use my Calamus text editor, and it's painful. Any solutions? E-mail is nice, or post here.

dschubar@cln.etc.bc.ca

1291. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DLIEGB.6xD@cix.compulink.co.uk>
Source record: 152574

In message <4dpekg$n0j@josie.abo.fi>, thietavu@news.abo.fi said:
> Roland Givan (rgivan@cix.compulink.co.uk) wrote:

> : IMHO buying a PC certainly doesn't mean you are abandoning Ataris
> - not : unless you *want* it to mean that! ;-(
>
> That's definitely true... We can live with both computers, as both
> have their pros and cons. The only problem is: how to get enough money
> to own all the nice computers in the world ;-) ?

Money is the bottom line here. It *is* expensive to maintain two different achitectures. However there is some overlap between my TT and PC. On the hardware its the external SCSI devices, 17" monitor and printer. On the software side its Linux. I might need two sets of binaries - but often work done on one of the machines is relevant and useful to the other.

> People just have limited time and money resources; few people want
> to maintain and learn two different systems.

Working in the computer industry - I feel I need to keep my skills up to scratch. The TT isn't bad at this. I can do C, C++, Unix and X11 stuff with it. However the PC covers many of the other areas. Also in interviews its much easier just to pretend I have 2 PCs networked together under Linux - rather than a TT under MiNT and a PC under Linux/pc! ;-)

:-)

Roland.

@CiX

1292. Re: TT030 RAM

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: ehramm@dk3uz.hanse.de
Message-ID: <DLJM02.22I@dk3uz.hanse.de>
Source record: 152575

"TOMMY K. HWANG" <thwang@home.mysolution.com> writes:

>How do I add RAM to TT030? There are no RAM slots or
> [...]

You need a FastRAM board first, which you plug into the sockets provided
for it. Said board then accomodates the SIMMs.

rgds, Eddi
--
dk3uz@db0hht.ampr.org - ehramm@dk3uz.hanse.de - DK3UZ@DB0HHT.#HH.GER.EU
Linux/m68k, the best U**x ever to hit an Atari!
Distribution of this message via the Microsoft Network is prohibited

1293. Re: ST Power Supply vs. Falcon Power Supply

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-2101962145530001@47.85.0.99>
Source record: 152576

In article <Pine.ULT.3.91.960120172733.11320A-100000@zeus.towson.edu>,
Cooter <mmcgow1@zeus.towson.edu> wrote:

> On Thu, 18 Jan 1996, Robert Schaffner wrote:
>
> > ST needs:
> > GND
> > + 5VDC
> > +12VDC
> > -12VDC (seriall Interface)
> >
> > Falcon's PowerSupply:
> >
> > GND
> > + 5VDC
> > +12VDC
> >
> > Your ST miss the -12VDC
> >
> > Finaly: PowerSupplys like 1040, 1040ST(E) Falcon use the same Plug..
> >
> So I take it that means I can't use my Falcon power supply in my ST?
>
Do you have an ST(M) or an STFM?

AFAIK, the STFM power supply only has +5 & +12 volts output; the -12 comes
from a special inverter type Ic that generates the 12 volts for the serial
port.

Are the STFM & Falcon supplies the same size & are the pinouts the same?

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

1294. Re: MinixFS on large partitions...

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4dubit$i5h@studs.sci.kun.nl>
Source record: 152577

Hmmm. I got minit so far as to initialize the partition by manually specifying the number of blocks with the -b switch. It still gave a bus error afterwards, but at least I have a minix partition now.

But: although it is completely empty, both the Show Info dialog of the desktop as `df' report that it's approx. 35% full! So instead of 500M I only have about 330 left. Now what?

Oh yes, trying to open a window from the destop with this drive results in a FATAL MiNT error (something about rm_q), althoug I have mfsconfig'ed the drive w/ TOS protection and such. (It does work in plain TOS, although the 0 byte file I `touch'ed on the drive to test Some.long_filename.blabla didn't show up then).

What am I doing wrong? I did succesfully install a Minix partition on a floppy...

And before anyone notices: I _did_ say -V to minit to specify a v2 FS.

Argh.

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

1295. Re: WAV players

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: jws4p@fermi.clas.Virginia.EDU
Message-ID: <DLJo2L.I8@murdoch.acc.Virginia.EDU>
Source record: 152578

LPS.TTP (stands for long-play samples) will play WAV's, AU's, and most other common sound formats, on a standard Atari ST. The best thing about it is that it plays the samples directly off the hard disk (or ram disk, but floppies are too slow), so that the sample is not fully loaded into memory before playing and thus samples of indefinite length can be played. The sound quality is not stellar for an Atari, but still better, by far, than a PC-speaker driver, for example. It is a TOS ttp program which only has a command line interface, which is a slight drawback, but you can install it as an application and then play any sample from the desktop just by double clicking on it. LPS.TTP is available somewhere in the Merit/UMich Atari Archives, probably in the sound directory or maybe in utilities... not exactly sure where. Anyway, good luck.

-John

--

1296. undelete

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: rrenaud@sonetis.com
Message-ID: <4du2tu$1j1@lisa.iosphere.net>
Source record: 152579

I still have a pair of AtariST computers that I use almost exclusively
for music. But can someone point me towards a site that has some
downloadable utilities, like a much needed 'undelete'.
Thanks.

1297. SWAP: ICD mini (for M2) for 1040st-type...

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: helling@uwindsor.ca
Message-ID: <DLK2IC.C1L@news.uwindsor.ca>
Source record: 152580

I have an odd ICD scsi adapter for the Mega (I presume the mega2-manual don't say) that is supposed to fit INTERNALLY, connecting to an INTERNAL DMA plug, and allowing one, with an included bracket, to put a small scsi drive inside the MEGA...
Made by ICD, memtioned in their standard manual that came with the ADSCSI... Most likely a baby, clockless version of the adscsi...

I will swap it for any external HD adapter for the 1040stfm...
I am told I could make a kludge cable to run this with the 1040, but it's too much work...

The little board, the disk, the manual, the power cable, the drive mounting bracket... Don't ask me more, I DO NOT even know what an M2 or whatever looks like inside.

Will swap for:
Any icd external board & cable to hd port.
Any other Atari external HD setup, even one with a blown mfm or scsi drive in it, as long as the board electronics are apparently ok (safe bet: the drive don't turn any more)

We each handle our shipping...

Or make a huge (ha!) cash offer... really want the swap instead, hence the operative term- huge....

Cheers..
helling@server.uwindsor.ca
Windsor On. Canada (across from Detroit Mi.)

1298. Atari to Mac

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: m.sadowski@magnet.at
Message-ID: <13955038.5964445@magnet.at>
Source record: 152581

Hi !
Is there any software like PC-Transfer that enables a direct access to
ST-Files via the RS-232-Interface (where one Computer is the master and the
other the slave ?)

If anyone knows, please e-mail me to

m.sadowski@magnet.at

thanks a lot in advance!!!!

1299. Re: QWERTY on AZERTY?

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <822328146_OASIS_@coconut.demon.co.uk>
Source record: 152582

Neil Jones-Rodway <neil@pool.informatik.rwth-aachen.de> said:-

>I think your best bet is to download a rather nifty little utility called
>CKBD. It lets you load in an English keymap so your keyboard will behave
>just as a QWERTY keyboard.
>
>CKBD also has a mouse accelerator (better than Maccel), an option to
>'compose characters' (useful for getting umlauts and so on) and one or
>two other nifty tricks up it's sleeve.

I sent the person who originally asked for a keyboard utility haring off to find Simon Poole's KeyEdit. A day or so later I came across a review in Atari World of CKBD - it looks great, but where is it?

Any pointers appreciated.

Ta very much

Mike

--

---
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

1300. Re: Looking for notepad type CPX module

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <822328488_OASIS_@coconut.demon.co.uk>
Source record: 152583

In article <31010c52fd29c3@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

>Are there any "notepad" or "scratchpad" type CPX modules around?
>
>It would be handy to have something within immediate reach at any time
>where you could jot down small messages etc. and store them as a text
>file. I'm not looking for anything fancy- just a very basic notepad.
>Anything like that around?
>
>Hallvard

I would like one as well, I did try DeskPac (Acc), but it caused some
problems on MY system. Though it certainly had a nice array of features.

Although not a CPX, Edhak had a small acc called Diary which allowed you to
jot down notes and the like. Edhak is good for that as well, but a bit OTT
for what Hallvard (and me) need IMHO.And of course not a CPX!

BeST wishes
Mike

--

---
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

1301. Re: Just a casual observation...

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <822329048_OASIS_@coconut.demon.co.uk>
Source record: 152584

In article <821784224snz@mbha.demon.co.uk>
dave <dave@mbha.demon.co.uk> said:-

>
>Hi y'all,
>
>Just a quick thought. Hasn't it been nice in this group lately? No flames.
>Lots of help. Lots of useful chat.
>
>Very pleasant.
>
>--
>dave

I think us Atari people are nice to each other nowadays because other people aren't nice to us. Therefore we have to stick together against the common threat to us all - Bill Crapsware and co - after all who needs Bill's gate and windows, when our very own are cheaper, more reliable and well up to the job!

But seriously (wasn't I?), this group is full of info and help, and friendly as well. The advice and help I have received from this area and the Demon Atari support area make it all worthwhile.

ATB
Mike

--

---

mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details

---

1302. MinixFS on large partitions...

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4du8n7$hd1@studs.sci.kun.nl>
Source record: 152585

Hi,

So, after succesfully installing a nice DEC RZ26L 1G SCSI drive in
my beloved Falcon, I decided to partition it in two equal partitions.
One for TOS and one for MinixFS.

But typing minit to it took a _long_ time - it turned out my computer
`hung'. I had to minit -r it, after which I tried minit -t to see
what was wrong. This is what it said:

```
% minit -t e:
Sector size 16384
Cluster size in sectors: 2
Cluster size in bytes: -32768 <---!!!
Root dir length 1
Fat size 2
Second Fat start 3
First data record 6
Flags 1
Total Clusters 16028
```

and after this, a Bus error occurred!

% minit -t c: (my internal IDE) worked fine.

What gives? How can I convice minit to work with my nice new drive?

Driver is AHDO 6.0x (sorry not sure about that last one. 5 or 6.)

Please help!

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

1303. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199601211657.AA01483@moroder.demon.co.uk>
Source record: 152586

In comp.sys.atari.st, thietavu@news.abo.fi (Tommi Hietavuo TKKK) wrote:
>Stephen Mulrine (robotron@moroder.demon.co.uk) wrote:
>: [..]
>Let's face it, PC is a worse design - but a better marketed computer with
>billions of dollars supporting this happy status quo. If you do like that
>world, that's good (though I wonder why..). Some people probably agree
>with you, some don't.

I don't like it all that much! But what I do like is the software, which is
really what makes or breaks a platform.

>: Let's just see who can still find new software for their machine in 5
>: years' time, shall we?
>Oh, be careful with what you say ;-) ! Just look at what happens in PC-
>and Mac-worlds: new computers and games become old-fashioned in less than
>2 years. And the problem is getting worse... I wouldn't be surprised, if
>_you_ had more trouble finding new software than we will, in 2001 =) !!

I look at it this way: a 486 is getting on a bit, but it can still run the
majority of new PC software. A Pentium should have an even longer shelf
life, as the P6 (now Pentium Pro) isn't going to replace it as Intel had
hoped. If enough people refuse to upgrade beyond Pentium in a few years'
time, the bulk of new software will continue to be released for that
processor. The home PC explosion has been based around fast 486es and
Pentiums, so this is a distinct possibility. The only thing that worries
me is that I may have to install Windows 95 sooner or later. I'd rather
not, but I want the latest Cinemania. <grumble>

The Atari scene may still survive through developments by enthusiasts, if
enough people hold on to their machines (although it looks like that has
started to happen already).

>: And to think that three years ago, I was heavily pro-Falcon and anti-PC.
>: Self-righteous Falcon-owning tits are becoming as irritating to me now as
>: Acorn Archimedes owners were back then (and still are).
>Do you know what you sound like, now? Bitter. Bitter for choosing the
>wrong alternative. I hope it isn't so.

!! No, I haven't. What I might be bitter about is having to throw
principles to the wind and buy a PC. Having kept my STE might still save me
from the Bad Fire, though. (: And to be honest, if I won a fortune
tomorrow, a Falcon Mk II and Cubase Audio would almost certainly be on my
shopping list.

>you have decided that you are right, and we are wrong. And when we don't
>immediately agree with you, you decide that we are fanatical lot who can

>never be "brought to Light"...

I may well have been generalising somewhat, but certain parties really do seem completely unwilling to consider the advantages of another platform. You can't argue opinion, but you can tackle glaring factual inaccuracies and irrelevant arguments. Day in, day out, the PC gets a roasting in this newsgroup. Sometimes justified, sometimes not. But would it happen at all if a lot of Atari owners didn't see it as a threat?

Stephen
--
to@ New Men run the creche
rbrnmooe. ou While home defeats by Jeunesse Esch
oo rdrdeo..k In the Lux Familiar Cup
mnc Are rendered pointless

1304. Jeff Minter

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: apb25@thor.cam.ac.uk
Message-ID: <4ds5o6$ofv@lyra.csx.cam.ac.uk>
Source record: 152587

After reading a very sad issue of STReport, I hear that Jeff Minter has left for another company - good for him. Does anyone know which one? I feel sorry that Jeff, like many other people, liked Atari but has been severly let down by them. I know this belong in .advocacy but hey it's a sad day.

Adrian

P.S. I hope some company buys Atari so they can release decent products once again.

```
================================================
Adrian Bridgett (apb25@cam.ac.uk)
------------------------------------------------
Windows - the world's first NON-operating system.
================================================
```

1305. Re: Needed: Video titling software

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DLJzto.CHt@freenet.carleton.ca>
Source record: 152588

Hallvard Tangeraas (hallvart@sn.no) writes:
> Erik Mollink (erik.mollink@a1.nl) wrote:
>
>>HELP
>>
>>For the past two weeks I'm trying to find video-titling software for
>>the atari st(e). Altough I've find some programs that will do the job
>>more or less, I'm still looking for a program that can:
>>- Easely create scrolling film-credits (with effects, wipes, fades)
>>- Works on medium resolution.
>>
>>If such a program doesn't excist I can use a program that creates a
>>slideshow from med-res pictures with effects such as fade, scroll,
>>wipe, etc., etc.
>
> How do you connect an ST to a video recorder?
> I've got an STe and on the box it says something about Genlock
> capabilities. I haven't figured out what it's about yet...
> Does anyone have any wiring diagrams or anything for a connection like
> this?
>
> Hallvard

STfm's and STe's have an RCA-type plug on the rear panel, which connect to a small box which switches between tv and computer; this is the same box as used by nintendo, etc. games which use the tv as monitor. This is what I use to output animations and titles to video. The computer interferes with the tv receiver, though, and the picture is fuzzy. A genlock is an external hardware item which reconciles the timing errors, and supposedly sends a better quality signal.

--
Songshop Musical Productions: Imagine there's no countries,
Box 266, Shawville, Quebec : It isn't hard to do/Nothing to kill or die for,
J0X 2Y0 (819) 647-6022 : And no religions, too

1306. Re: Parallel Tape Drive for Mega STE?

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DLIEGC.6xy@cix.compulink.co.uk>
Source record: 152589

In message <Pine.LNX.3.91.960120084753.7574A-100000@moose.erie.net>,
mcguired@moose.erie.net said:

> I thought I read that the Falcon printer port was fully bi-directional.
> Isn't there a hardwrae hack to do this on other ST's?

The ST's printer port is bi-directional too. This isn't the problem
however. Its the lack of control signals. For instance the DE-600 pocket
lan adapator only requires a single direction port. However it needs a full
set of control signals so that it can feed data back to the machine. No
Atari AFAIK has all these signals connected.

If you are really desperate to use a printer port device - I can only
sugest you get hold of the diagram for the DE600 catridge port interface
- and write your own driver software for the device in question.

Roland.

@CiX

1307. Re: Backupsoft for SCSI-Streamer ????

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DLIEG8.6vy@cix.compulink.co.uk>
Source record: 152590

In message <4dnoof-h8m@svstch.ubs.ch>, jan.ermatinger@ubs.ch said:
> Hi,
>
> I've got a Falcon030 and a SCSI Streamer from EXABYTE (8200) 2.2GB.
> Is there a backupsoft for SCSI Streamer ?

GEMAR worked on my TT with one of these drives. I now have a WangDAT - but might still have the GEMAR.PAR for the 8200 if you need it.

:-)

Roland.

@CiX

1308. Re: ST Power Supply vs. Falcon Power Supply

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GAVPEGAIUP@data.rhein-main.de>
Source record: 152591

In <Pine.ULT.3.91.960120172733.11320A-100000@zeus.towson.edu> Cooter wrote:

>> Falcon's PowerSupply:
>>
>> GND
>> + 5VDC
>> +12VDC
>>
>> Your ST miss the -12VDC
>>
>> Finaly: PowerSupplys like 1040, 1040ST(E) Falcon use the same Plug..
>>
>So I take it that means I can't use my Falcon power supply in my ST?

Yes. I think you can't use the seriell Interface without -12 Volt.
(This Mainboard (newer one??) have a -12 Volt Generator
on Board, sorry i'm not sure)

Use a save Way!
Use a *Voltchecker* and look at the plugs of both
PowerSupplys *before* your start this work!

Look at Falcon's PCON8 (J14 on PCB) (PowerIN)

```
red | o A1 ----------+
red | o B2 ----------+--------- + 5VDC to Logic
red | o C3 ----------+
black | o D4 -----+
black | o E5 -----+
black | o F6 -----+
black | o G7 -----+
blue | o H8 -----|-------------- +12VDC use by FAN ect.
|
_|_
Mainboard GND
```

Use a Voltchecker to check out your ST-PowerSupply first!
(Look at the color of the wires..) Don't chance any Wire..
Your Board blows up! Beware of ShortCircuit..

regards, Robert

--
robsch@data.rhein-main.de -= Home of DOITFo3o =-
_____
Robert Schaffner@OF2.maus.de Fo3o-52oST-Jaguar Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II

1309. Re: Questions about Falcon 030 Multimedia

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DLIEG6.6v9@cix.compulink.co.uk>
Source record: 152592

In message <821655226_OASIS_@phil4.demon.co.uk>, phil4@phil4.demon.co.uk said:

> Also by saying that most serious ST users have converted to Medusa,
> TTs, Falcons et al. is b*ll*cks. Just becuase people haven't got

Seconded.

I'm lucky enough to have a TT in adition to my old STM - but I have talked to numerous very serious Atari owners who have very little kit. I suspect the average age of Atari owners kit is considerably older than that of a PC one.

Roland.

@CiX

1310. Re: Atari TOS

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DLIEG9.6wM@cix.compulink.co.uk>
Source record: 152593

In message <31009C7D.28E@home.mysolution.com>, thwang@home.mysolution.com said:

Any luck - you'll get dozens of useful posts on this. If not - hope some of this helps ;-)

> Umm.... The TT030 I got has this enviroment called TOS and GEM...
> How do I use it? Can I get something better? Also, should I have

TOS is the underlying OS and is in structure very much like MS-DOS. GEM is the graphical front end - and what you can see when you boot the machine is basically GEM Desktop. Works not unlike Apple Finder, MS Windows or X - but inherently doesn't do much. There are no built in applications. However hopefully there is something of use on the HD - and there is plenty on the 'net which will be of use to you.

> Where on earth is the shell?

There is no shell builtin! ;-) However there are many available - one of which should suit your taste.

If you are used to Unix - two obvious choices spring to mind:

1) MiNT. This is a BSD like multitasking extension to TOS. In its comercial form (MultiTOS) it gives a multitasking GEM desktop as well. However the kernel is freeware and its quite possible to build a Unix like OS which also has the ability to run Atari native code. There is a free port of X11R5 to MiNT - and a TCP/IP stack.

2) Linux/68. Probably much more to your liking. Completly abandons the TOS/GEM and repaces it with the 680X0 CPU port of the Linux OS. Also free - and much more Unix like. This has a port of X11R6 (among loads of other stuff) and naturally a TCP/IP stack. Also does virtual memory - which MiNT doesn't.

> the option of choosing TT high resolution? If so... it is not giving
> me that. Does this mean it is broken? Needless to say, I am lost...

TT-Hi is only available if you have the special Atari TT-Hi monitor. The other modes are available on the standard colour one. To get all modes - you need 2 monitors. TT-Hi is an ECL output - so regardless of how good your colour monitor is - it won't display on it.

> Anotherthing... My system has a
> modem1,modem2,serial1,serial2 port... that is 4 serials I counted.
> What gives?

Nothing gives. You have 4 serial ports. Two are slow (<=19200). One will certainly do 115200 - and the other one at least 38400. Also if you use the LAN port (very unlikely) - then one of the serial ports is disabled. I forget which is which though.

> AlsoWhat is this "Warp9" accelerator.. like what CPU
> and speed?

Warp9 is a software accelerator which replaces parts of the GEM environment with more efficient code. A more popular product to do this is NVDI.

As standard the TT is a 68030@32Mhz with a 68882 FPU also @32Mhz.

> Sorry for dumb questions... but this is first time I even turned on
> an Atari system and being used to NeXT, SVR4, and other UNIXes...
> this is really confusing here...:-(

Well Ataris are not like Unix machines really - but can be made so if you want. I run MiNT, Linux/68 and TOS/GEM on mine - so I get the best of all worlds.

TTs were designed to run Unix though as an option - and although that port is not available anymore - with Linux/68 it doesn't really matter.

:-)

Roland.

@CiX

1311. Re: WTB(USA):Wanted - Atari stuff

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: anon@anon.com
Message-ID: <4dsi73$qm8@bird3.i-link.net>
Source record: 152594

I have a very old 1040STf that I have not used in years. I
have some software I haven't used in years. (switched to PC's)
I don't know if this still works or if you want it but I would
be willing to part with it for the price of shipping.
Reply to
swoo@vtel.com

1312. Re: Warp 9 (was:Re: Atari TOS)

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: stchip@delphi.com
Message-ID: <RFBLg4W.stchip@delphi.com>
Source record: 152595

Hallvard Tangeraas <hallvart@sn.no> writes:

>Mark Baker (mnb20@cam.ac.uk) wrote:
>
>>In article <4dpgdk$n0j@josie.abo.fi>,
>>thietavu@news.abo.fi (Tommi Hietavuo TKKK) writes:
>>
>>>I'd advice you _not_ to get WARP 9. If there's ONE enhancer program you
>>>should choose - go for one called NVDI 3 (or 4) ! It accelerates your
>>>computer enormously, gives you scalable high-quality fonts to use, and
>>>is very reliable and harmless in use. VERY excellent, I think !!!
>>

>>Oh I agree entirely. I have never used warp 9, and have no intention of
>>ever doing so, I use NVDI all the time. But the guy did ask what warp 9
>>was.
>
>
>I've never tried Warp 9 myself, but I've heard from several sources
>that it's incompatible with many programs. I've heard nothing but good
>stuff about NVDI though.
>
>Hallvard

I used Warp 9 for years and have had no problems and VERY satified with it.
I hear alot of rumored bad press about it but not many facts.

Jon O:}

1313. Xformer page password good, but not Gemulator

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: Eric Palm <darkforc@darkforc.tiac.net>
Message-ID: <4dsceo$avt@sundog.tiac.net>
Source record: 152596

I got Xformer 3.31 from your web page, thanks.

My userid, password is not good for Gemulator 95, though.

BTW this is eretic@tiac.net (darkforc is my slip account, my
IP seperates it's slip from shell accounts, being two different
mailboxes, etc).

Did Toad also tell you about my Gemulator registration, or
just Xformer?

Anyway, I'd like more info on what the drive cable is all
about. I bought St Xformer 3.0 a long time ago, with
the ST Xformer cable. Is the PC Xformer cable, much along the
same idea? Same electronics, or different?

Eric Palm

eretic@sunspot.tiac.net
darkforc@darkforc.tiac.net (mail only please)

1314. FS: GfA BASIC 3.0

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: ecaruso@ican.net
Message-ID: <DLIno7.noB@ican.net>
Source record: 152597

GfA BASIC 3.0, Extra manual "Programming with GfA" and Abacus "ST INTERNALS" all for $25.00 US plus shipping

e-mail ecaruso@ican.net

1315. Re: My MiNT Setup

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <822268384.8379@grasper.demon.co.uk>
Source record: 152598

On 19 Jan 1996 12:39:22 +0100 ,Twas none other than Sander Stoks who did state ....

> >>Strangely also mountable onto my Linux system even though AFAIK that is a
> >>v1 minix driver. It complains about bad magic number if I try to fsck.minix
> >>it ..otherwise it is fine .

> >That's interesting... /usr/include/linux/minix_fs.h (on the PC, although I
> >asume the x86 version is the same) includes the following comment,
> >suggesting it doesn't yet support v2 filesystems.

> Linux has ext2, so there's hardly a need for minix v2.

yes there is if you run a MiNTNET system as well as a Linux system , or indeed
any other system that runs on a minixfs. Since if like me you want to network
them and mount the mint drives on the linux system .. pity you can't do the other
way round but never mind.

you will also find that it having a minixfs already setup makes building a system
easier for linux since it makes installing fs etc when you only have a ramsdisk
although obviously you wouldn't want to make one just for that use.

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

1316. Re: Lindner's TeX

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4dsg1c$g3b@ccshst05.cs.uoguelph.ca>
Source record: 152599

Thomas Cloer (Thomas_Cloer@s4.maus.de) wrote:
: MultiTeX is not quite bad, but the TeX version is still 3.141, Lindners is
: 3.1415. I strongly recommend Lindner's version, and the TeXShell v3.76 can even
: be used under MultiTOS and MagiC. All You need is an alternative Desktop like
: GEMINI or THING. You should configure TEXSHELL.PRG as a .TOS-program or rename
: it to TEXSHELL.TOS. This will force all Output to be shown in the
: MINIWIN/VT52-Window instead of writing directly to the screen.

A couple of followup questions: Will TeXShell multitask properly under
Geneva? I haven't tried the trick you mention, but it may work. Also,
will Linder's TeX support Latex2e (I know it should, but you never know).
And is there a big version? I need a bigtex in order to do relatively
complex documents (i.e. graphs with eepic). I'm happy with CS-TeX, but it
seems a bit slow, even on my TT, and I think I read somewhere that
Linder's was faster.

Thanks...

THeo

1317. vidi-st

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: anthony.robson@ukonline.co.uk
Message-ID: <4dufk1$cfc@morse.ukonline.co.uk>
Source record: 152600

I have a vidi-st and RGB splitter for sale 45.00p +p&p
any one intrested let me know

1318. your photos on a disc

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: anthony.robson@ukonline.co.uk
Message-ID: <4dufpc$10i4@morse.ukonline.co.uk>
Source record: 152601

send me your photos and two blank discs two 1st class stamps
and 25p per pic and I will tranfer them all to disk in .gif
format no problem two day turn round were possible.
Digi-View UK
21 Queens Road
Oakham
Rutland LE15 6ED

1319. working from home

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: anthony.robson@ukonline.co.uk
Message-ID: <4dufu6$13bo@morse.ukonline.co.uk>
Source record: 152602

send me a S.A.E and I will forward your letter to which ever company needs
help earn upto 1.50 per envlope aquired and posted send now get registered
Mailers
21 Queens Road
Oakham
Rutland LE15 6ED

1320. CAB problems on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-01-21 00:00:00 UTC
From: rwithoff@winternet.com
Message-ID: <4dsphk$ii9@blackice.winternet.com>
Source record: 152603

I am having problems with CAB (WWW 116) on the Falcon. Everything is fine until I try to load a URL, and I get a run-time-error message. The previous version (108?) worked okay, though slow.

Anybody out there have a solution or suggestions?

--
+---+
| -Rob Withoff- rwithoff@magic-marmot.com |
| Owner/Production Manager, rwithoff@winternet.com |
| Magic Marmot Studios (WWW site under construction) |
| 612.823.2141 |
+---+

1321. Re: MinixFS on large partitions...

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4e147k$554@studs.sci.kun.nl>
Source record: 152204

In <gigxr01-2201960846110001@47.85.0.99> gigxr01@nt.com (Gerry O'Rourke) writes:

>There is a warning in one of the DOC files about using Minit on "HUGE"
>partitions. By "HUGE" , I assume that the author means > 512 Mbyte.
>Is yours like this?

It's 500M, so it's just a bit less. I read the warning. But I didn't
think it applied to my situation. But I don't completely remember it,
though.

>He reccommends using Hushi or HDDriver.

Both commercial?

>How about trying two partitions of 256 Mbytes.

Hmmm. Repartitioning will destroy my TOS partition as well, I'm
afraid...

>My minix partition is <128 Mbytes in size & I use AHDI. Works ok.

Well, minit -t didn't bomb out on me on my internal HD (which is
65M).

>Have you run fsck on it ?

Couldn't. (No minix partition!)
But I guess, since I did manage to make a minix partition now, I could
give fsck another try.

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

1322. **Thank you, Thank you **

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4e0pme$13t@huron.eel.ufl.edu>
Source record: 152205

Recently, I asked for help on making PageStream to load faster on
my Falcon. Well, I applied what you told me, and used Geneva to
turn the FASTLOAD flag on on the PGS2 program as well as the drivers etc.
Now PageStream takes about 5 seconds to load instead of minutes!

Thanks for your help.

Raymond

1323. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <4e0m35$96a@dux.dundee.ac.uk>
Source record: 152206

Henrik Lunardi Weide (chainxor@control.auc.dk) wrote:
: In article <4dqsa2$evp@dux.dundee.ac.uk>, rmccall@mcs.dundee.ac.uk (Rod McCall) writes:
: > Stephen Mulrine (robotron@moroder.demon.co.uk) wrote:

: There are over 200.000 Falcon's in the world, not just 20.000.

: 20.000 is in Germany alone.

This was the impression I was given by an ST Review article some time back,
ie that last year 15,000 (roughly) had been sold.

Rod

--
Rod McCall, Senior Honours, Computer Science with Accounting Studies
1994/95 President, University of Dundee Dramatic Society
Try My new web pages on http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html
(they include Sinclair C5, Atari and a few other silly pages)
"I know, I read it on the back of a match box!"

1324. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4e0pvt$rh@josie.abo.fi>
Source record: 152207

Stephen Mulrine (robotron@moroder.demon.co.uk) wrote:
: In comp.sys.atari.st, thietavu@news.abo.fi (Tommi Hietavuo TKKK) wrote:
: >Stephen Mulrine (robotron@moroder.demon.co.uk) wrote:
: >: [..]

: I don't like it all that much! But what I do like is the software, which is
: really what makes or breaks a platform.

Yes, there are some very nice PC-programs available. But then again, there are many that, I think, are pretty much over-advertised =(. For Atari, Calamus, Cubase, and perhaps Notator have been such system-sellers. For Falcon, Apex Media, Cubase Audio 16 and some others are that. It's a pity so many PC-programs have to be as huge (and therefore slow) as they are. In today's computer market, size seems to be a selling argument over quality...

: I look at it this way: a 486 is getting on a bit, but it can still run the
: majority of new PC software. A Pentium should have an even longer shelf
: life, as the P6 (now Pentium Pro) isn't going to replace it as Intel had
: hoped. If enough people refuse to upgrade beyond Pentium in a few years'
: time, the bulk of new software will continue to be released for that
: processor. The home PC explosion has been based around fast 486es and
: Pentiums, so this is a distinct possibility. The only thing that worries
: me is that I may have to install Windows 95 sooner or later. I'd rather
: not, but I want the latest Cinemania. <grumble>

You'll probably have to install 95. Even I probably will ;-)... Some day. I'd like think you're right - that Pentium will have more years ahead of if than 386 and 486 did. But somehow I very much doubt it. This is why: it wouldn't please people who make and sell computers and software. Now, when almost everybody uses pretty similar computers, and there's little choice for us available, we more or less have to do what industry wants us to do. New games will be Pentium and Win 95 _only_, no matter what we think of it! It's easy to see as early as now..

There already are games available that don't work in _any_ current PC very well. I wonder what the next game generation will be like, if this continues? With Win 95 and its windowing, new games will probably be even slower than today's game-monsters. And games sell computers, very much. If enough people will want P6 machines to play their virtual reality games, then industry will abandon both 486 and Pentium without a second thought. This has happened, and this will happen again.

The whole circus can work as long a people like us upgrade our computers and software all the time. The times of someone using his Amiga/ST for 10 years, and still getting new programs for them, are almost over...

I don't object/dislike PC as itself that much - I dislike the new, cold
business culture it has created... A world where _we_ who should decide
what we want, no longer have real influence over anything.

: !! No, I haven't. What I might be bitter about is having to throw
: principles to the wind and buy a PC. Having kept my STE might still save me
: from the Bad Fire, though. (: And to be honest, if I won a fortune
: tomorrow, a Falcon Mk II and Cubase Audio would almost certainly be on my
: shopping list.

Well, Cubase Audio is a very special program... I just wish they'd have
used a bit more color in it =)! Even its PC-versions look a little dull,
I think. Maybe people at Steinberg are color blind 8-) !

: >you have decided that you are right, and we are wrong. And when we don't
: >immediately agree with you, you decide that we are fanatical lot who can
: >never be "brought to Light"...
:
: I may well have been generalising somewhat, but certain parties really do
: seem completely unwilling to consider the advantages of another platform.

Yes, that's true... It's always wise to try to keep ones eyes open.

: You can't argue opinion, but you can tackle glaring factual inaccuracies and
: irrelevant arguments. Day in, day out, the PC gets a roasting in this
: newsgroup. Sometimes justified, sometimes not. But would it happen at all
: if a lot of Atari owners didn't see it as a threat?

Well, after the years of Atari-jokes most of us have probably got from
"the others", it's small wonder many people react rather heatedly to everything
thay sounds like: "why don't you go and buy yourself a REAL computer - are you
a little stupid, or what..?" ;-) We've all had our share of that - and it
gets a little boring in the end. Irritating, some might say..

I guess, it's never easy to belong to any minority.

Greetings,
Tommi

1325. Re: MPEG-packed sound?

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4e0qbc$rh@josie.abo.fi>
Source record: 152208

Chris Wilkinson (chriswil@southern.co.nz) wrote:
: Hiya Tommi and others...
:
: Tommi Hietavuo TKKK (thietavu@news.abo.fi) wrote:
: : I just wonder, whether Falcon's DSP would be capable of creating and
: : playing such MPEG-packed .WAW-files some PC- and Mac-applications
: : produce..?
: : Quite nice, actually: compressing sound into 1:5..1:10 with little loss
: : of quality! Are makers of 525 and such programs reading this? Can and
: : will this be done, or is it too hard a task for Falcon?
:
: I have been thinking about this one. I don't think it would be a hard
: task for Falcon to play MPEG with sound, but the non-standard audio
: sample rates on Falcon would mean an extra CPU overhead as the player
: would need to take the 44, 22 or 11kHz audio and interpolate that to one
: of the Falcon frequencies (50, 33, 25, 12.5kHz etc...). I am not a
: hardware expert so does anyone know what sort of CPU overhead this task
: would impose upon MPEG playback???

Yes, it should be possible to make... I began to wonder this after a friend
of mine began recording CD-music with a PC using an expensive DSP sound card
(sorry, don't remember which one..). He makes .WAW -files that may be MPEG-
compressed from about 1:2 to over 1:10. Even levels like 1:6 sound very
good! He asked whether I can read and use those files in my Falcon...
Then I saw a program in Macintosh, capable of doing the same.

Who could make one for us, too..?

Cheers,
Tommi

1326. Does a TT have NVRAM?

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: 100710.1360@compuserve.com
Message-ID: <822430406_OASIS_@compuserve.com>
Source record: 152209

In article <4e0hni$3q1@dub-news-svc-1.compuserve.com>
100422.651@compuserve.com (Michel Vanhamme) said:-

>So, my question is: does a TT have NVRAM, and if so, what can be
>configured in it?

Yes the TT has nvram, AFAIK 48 usable bytes (just like the Falc), but only one byte is used: which one exactly I dont remember, but have somewhere the info, so if it's important just email me. In bootconf it's the flag which permits to boot TOS or Unix SVR4 (on a Falcon it just stops the booting process).

I suddenly remember it's the second byte of the accessible part of the nvram... this one addressed as 1 in the xbios NVM_access command. If 0 then boot TOS, if !0 boot Unix (_IF_ there is an SVR4 on your TT).

Total NVRam is 64 bytes, the 14 first are for the clock, then 48 bytes accessible by NVM_access (remaped as 0 to 47, really 14 to 61), and the last 2 are a sort of checksum of the 48 before... yes, it's if this checksum is bad that Falcons boot in english, with qwerty keyb and so on. need a reset: NVM_access(2) or XBIOS(46,2)

Hope it helps like you helped me for B+ downloading... bye!

--

/* Bruno Kozlowski 100710.1360@compuserve.com */
/* -==- A happy Falcon owner from france -==- */

1327. Re: OASIS question...

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <822428978_OASIS_@swampdog.demon.co.uk>
Source record: 152210

In article <960122.162615.CET.CONRADUS@PLEARN.EDU.PL>
CONRADUS@plearn.edu.pl (KMK) said:-

>Hey
>
>It is possible to use OASIS with an SLIP account, where the IP address
>is allocated dynamically?

Just to avoid confusion, Oasis is the offline part - this is a NOS
problem ...

I'm not entirely sure but I think so. NOS does support slip and some
people have said that NOS can be made to dynamically obtain the
address by either omitting it in STARTUP.NOS or by setting it to zero
(probably boils down to the same thing).

I have not tried SLIP but one time I tried to get the address
dynamically with PPP by omitting my ip address. It did work. This was
with NOS 0.42

--

Guy Harrison

guy@swampdog.demon.co.uk

1328. Re: Adventure Games!!!

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <822431696_OASIS_@swampdog.demon.co.uk>
Source record: 152211

In article <DLKFD7.EE4@eskimo.com>
zap@eskimo.com (Randell Spreadborogh) said:-

>Angband and Larn are also good ascii based adventure games

afaicr, you can get the source code for Larn as well.

--

Guy Harrison

guy@swampdog.demon.co.uk

1329. 520ST & the 'net

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: Irv & Lynn Chamney <irv_lynn@mars.ark.com>
Message-ID: <310465B5.39A2@mars.ark.com>
Source record: 152212

Greetings.....

I don't know much about the atari (except how to spell it :-)) but my buddy has one and is wondering about getting on the 'net.

1. with a 2400 baud modem.....is it possible? (I can use a VT100 emulation on my ISP with no problem)

2. is there a graphical interface (like "Mosaic for Atari") available for the 520

we are both completly unsure of what's available for him. Any help anyone can provide would be greatly appreciated.

you may wish to reply via e-mail instead of the newsgroup irv_lynn@mars.ark.com

Thanks for your indulgence!

Irv

1330. Lindner's TeX

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: Torsten_Landschoff@iz.maus.de
Message-ID: <199601220815.a33935@iz.maus.de>
Source record: 152213

-A2118@S4

Hi Thomas!

TC>MultiTeX is not quite bad, but the TeX version is still 3.141,
TC>Lindners is 3.1415.

Interesting! What are the differences, please? Thanks!

BTW: emTeX is, AFAIK, version 3.14159 :-o What is the newest Version of TeX?
3.1415926535? ;)

cu
Torsten

1331. ST game suppliers with email?

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: Ian_Taylor@a2w.maus.sub.org
Message-ID: <199601221054.a62178@a2w.maus.de>
Source record: 152214

Hio,

I am looking for a reliable supplier of ST Games that I can order from by email, preferably in Europe (are there customs hassles ordering from the US?)

Looking back through some old ST Format Mags I see only these three suppliers left in the UK (excluding Special Reserve who charge a membership fee!) :

DataGEM Retail Ltd, London (fantaSTic prices)

Premier Mail Order, Basildon

Everglade, Inverness

Do any of them have have email addresses?

Alternatively maybe someone wants to sell me any of these:

Austerlitz
Battle Command
Carrier Command
Gettysburg
Midwinter/ Midwinter II
Waterloo
War in the Gulf

Ian_Taylor@a2w.maus.de

1332. Re: HP 660C driver found!

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3102b87a408aff6@sn.no>
Source record: 152354

>Yes I agree with this, I played with the .SYS and CPX last night but found
>that the rest of machine was very unstable, locking up, can't select icons ...:
>
>I've got an ST with TOS 1.4 with NeoDesk and XCONTROL.ACC for the CPX's
>and use GDOS 1.1 to load the assign.sys.
>
>Works fine without the CPX and .SYS in !!
>
>Could it be some problem with this setup ??

As far as I understand, the CPX modules/Xcontrol control panel were
designed with TOS 2.xx and upwards. You might be able to run them
without problems if you install TOS 2.06 in your machine.

By the way, i downloaded both the 550C and 660C drivers yesterday, and
found out that only the 660C makes a CPX module- is there any way to
get a CPX module for the 550C? Yes, I tried fiddling arround with the
".sys" file...

Hallvard

--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

1333. [FS] Portfolio

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: damms002@acpub.duke.edu
Message-ID: <4duov4$l0h@news.duke.edu>
Source record: 152355

```
FS: Atari Portfolio, good condition
64 k flash RAM card
parallel interface
Folio-ST cable and software to transfer data from the Portfolio
to any ST/TT via the parallel port
Keyboard and manual are in German, system can be set to English.
Data transfer software for IBM als included.

Asking: 200 $

Thomas Damms
damms002@acpub.duke.edu
```

1334. Re: Where is XAES?

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4e11q1$t5q@lyra.csx.cam.ac.uk>
Source record: 152356

In article <4e0vpq$t5g@whitbeck.ncl.ac.uk>,
"Craig. Graham" <Craig.Graham@ncl.ac.uk> writes:
>Benjamin C. Allfree (allfree@scs.unr.edu) wrote:
>> Does anyone know what became of XAES?
>
>You missed an 'a' there....I think.

Not necessarily, but XaAES sounds much better than XAES :)

There was a library for making GEM programs look crap. Well, it wasn't
meant to do that, but that was it's main effect. The guys thought it was
a good idea to do all the window borders etc themselves in an application.

They were talking about it in gemlist about a year and a half ago.

1335. Re: HELP SAVE ATARI -- Please Read!

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DLK6BJ.6Lp@cix.compulink.co.uk>
Source record: 152357

In message <4drnsa$avo@izzy4.izzy.net>, brettf@izzy.net said:

> I'm NOT SAYING that ATARI IS THE BEST! What I'm saying is that, with
> the lead on innovation, NEWER and BETTER products followed. If Atari
> were to shrivel up and die (as it seems they might) I'm sure that
> a few would CHEER, but there are many more that I'm sure would see
> the END OF INNOVATION and the eventual death of video gaming as we
> all know it!

Atari hasn't produced a *really* good machine since the original ST. They certainly haven't made any attempt to sell anything after the ST IMHO.

I certainly won't cheer if Atari were to shrivel up and die - but they deserve little better. They haven't done anything for thier loyal customers for quite some time - and really we've all been abandoned by them.

As far as I care - Atari can do whatever they want. If they can stay in business then fine. Anyhow - their future impact one way or another on the video gaming industry is likely to be small. They don't have the money to compete with the likes of Sega, Nintendo and Sony.

:-(

Roland.

@CiX

1336. Warp 9 (was:Re: Atari TOS)

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3102b8764087522@sn.no>
Source record: 152358

Mark Baker (mnb20@cam.ac.uk) wrote:

>In article <4dpgdk$n0j@josie.abo.fi>,
>thietavu@news.abo.fi (Tommi Hietavuo TKKK) writes:
>
>>I'd advice you _not_ to get WARP 9. If there's ONE enhancer program you
>>should choose - go for one called NVDI 3 (or 4) ! It accelerates your
>>computer enormously, gives you scalable high-quality fonts to use, and
>>is very reliable and harmless in use. VERY excellent, I think !!!
>
>Oh I agree entirely. I have never used warp 9, and have no intention of
>ever doing so, I use NVDI all the time. But the guy did ask what warp 9
>was.

I've never tried Warp 9 myself, but I've heard from several sources
that it's incompatible with many programs. I've heard nothing but good
stuff about NVDI though.

Hallvard
--
_/_/_/

1337. Re: SWAP: ICD mini (for M2) for 1040st-type...

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: helling@uwindsor.ca
Message-ID: <DLK2q9.CAv@news.uwindsor.ca>
Source record: 152359

Oh yeh.... Other swap... a decent, even if older midi NOTATION program,
commercial- not shareware,, thanks... that will print up sheet music on a
1M 1040stfm, orig disks, and manual & any dongle/whatever... Must support
epson 9-pin printer etc...

FOR..... see below....

>I have an odd ICD scsi adapter for the Mega (I presume the mega2-manual
>don't say) that is supposed to fit INTERNALLY, connecting to an INTERNAL
>DMA plug, and allowing one, with an included bracket, to put a small scsi
>drive inside the MEGA...
> Made by ICD, memtioned in their standard manual that came with
>the ADSCSI... Most likely a baby, clockless version of the adscsi...
>
>I will swap it for any external HD adapter for the 1040stfm...
>I am told I could make a kludge cable to run this with the 1040, but it's
>too much work...
>
>The little board, the disk, the manual, the power cable, the drive
>mounting bracket... Don't ask me more, I DO NOT even know what an M2 or
>whatever looks like inside.
>
>Will swap for:
> Any icd external board & cable to hd port.
> Any other Atari external HD setup, even one with a blown mfm or
>scsi drive in it, as long as the board electronics are apparently ok (safe
>bet: the drive don't turn any more)
>
>We each handle our shipping...
>
>Or make a huge (ha!) cash offer... really want the swap instead, hence the
>operative term- huge....
>
>Cheers..
>helling@server.uwindsor.ca
>Windsor On. Canada (across from Detroit Mi.)

cheers again... B/H..

1338. Re: ST as X-term?

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DLK6BL.6MB@cix.compulink.co.uk>
Source record: 152360

In message <DL6F5G.176@cf.ac.uk>, martinna@cf.ac.uk said:
> Roland Givan (rgivan@cix.compulink.co.uk) wrote:
> : > *very* rough guide v0.1
> : Hmm - I thought I'd *emailed* this not posted it. Oh well - I supose
> you
>
> As I'm first to comment (it seems) I'd like to say "thanks" :-)

Thanks :-)

I'm now just waiting for the flood of 'improvements'! ;-)

:-)

Roland.

@CiX

1339. IRC

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <822358916_OASIS_@swampdog.demon.co.uk>
Source record: 152361

Well, I tried some irc last night. I could not get STiK and the irc client to work. It just sat there after I joined #atari, sometimes doing nothing but mostly with the modem SD light blazing away. Then I got rid of MagiC and tried it under plain TOS 1.4 - still no joy.

So I telnetted in to irc.demon.co.uk with NOS. After trying it with and without the vt100 emulator, garbage was still all over the screen. Finally I went for the terminal "none" option, which was fine except for no screen formatting. It was unusable.

Is there an irc server that supports VT52 or is there some sort of VTxxx emulator that does work?

It was my first time and it didn't help with everything trundling off the screen.

Apologies to everyone who had to put up with me ;-)

--

Guy Harrison

guy@swampdog.demon.co.uk

1340. Re: IRC

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4e0ss7$pvq@lyra.csx.cam.ac.uk>
Source record: 152362

In article <822358916_OASIS_@swampdog.demon.co.uk>,
guy@swampdog.demon.co.uk (Guy Harrison) writes:

>Well, I tried some irc last night. I could not get STiK and the irc
>client to work. It just sat there after I joined #atari, sometimes
>doing nothing but mostly with the modem SD light blazing away. Then I
>got rid of MagiC and tried it under plain TOS 1.4 - still no joy.

I guess it isn't set up properly? Have you got the web browser to work?

>So I telnetted in to irc.demon.co.uk with NOS. After trying it with
>and without the vt100 emulator, garbage was still all over the screen.

Sounds like NOS's vt100 emulation doesn't work.

>Is there an irc server that supports VT52 or is there some sort of
>VTxxx emulator that does work?

You mean a telnet server? I can give you an account on my linux box which
you can use, I haven't got it to support vt52 yet but I should be able to
soon.

>It was my first time and it didn't help with everything trundling off
>the screen.
>
>Apologies to everyone who had to put up with me ;-)

No problem. I didn't realise you had a problem until you told us.

1341. Re: Needed: Video titling software

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <822269276.8886@grasper.demon.co.uk>
Source record: 152363

> For the past two weeks I'm trying to find video-titling software for
> the atari st(e). Altough I've find some programs that will do the job
> more or less, I'm still looking for a program that can:
> - Easely create scrolling film-credits (with effects, wipes, fades)
> - Works on medium resolution.

Medium Res !!! That is gonna be a bit difficult to work with video is it not since the aspect is all wrong ...

Any animation prog that supports med rez will do it but the results are going to be a bit disappointing IMHO.

However for the task I wholeheratedly recommend the Cyber series , Paint/ Sculpt & Studio as the best way to do wat you want. they work in med rez BTW but render in STLOW but as considering they are very old software extremely powerful and most underrated ST software IMHO.

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

1342. Looking for Atari ST music software

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: djsmith@iti2.net
Message-ID: <DLKLy7.5Do@news.zippo.com>
Source record: 152364

```
Sequencing, Digital audio, Editor/librarian's etc.
```

1343. Software, hardware for sale

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: eborden@scsn.net
Message-ID: <4du8cp$5c2@daryl.scsn.net>
Source record: 152365

ATARI COMPUTER SOFTWARE/HARDWARE SALE! Nearly four dozen Atari computer products, including productivity software (LDW Power, Pagestream, Phasar, First Word, etc.), games (ProFlight, Battle Chess, Shanghai, Test Drive, etc.) and utilities (NeoDesk, TurboST, Universal Item Selector, etc.), mice, power supplies, etc. for sale for a ridiculously low price! The computer was donated to our church and we have no need for the excess software. Take it all (it all works!) for $25. Contact Mrs. Janice Baldwin at 803-782-8080.

1344. Re: MPEG-packed sound?

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: Cooter <mmcgow1@zeus.towson.edu>
Message-ID: <Pine.ULT.3.91.960122184902.25285A-100000@zeus.towson.edu>
Source record: 152366

On 22 Jan 1996, Chris Wilkinson wrote:

>
> I have been thinking about this one. I don't think it would be a hard
> task for Falcon to play MPEG with sound, but the non-standard audio
> sample rates on Falcon would mean an extra CPU overhead as the player
> would need to take the 44, 22 or 11kHz audio and interpolate that to one
> of the Falcon frequencies (50, 33, 25, 12.5kHz etc...). I am not a
> hardware expert so does anyone know what sort of CPU overhead this task
> would impose upon MPEG playback???
>
I recently d/led an MPEG sound. I have a Falcon, but there is no
software available to play sounds...is there?

(((())(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((())))
() mmcgow1@zeus.towson.edu () Mark () SPACE FOR RENT ()
() /\ /\ ()
() If at first you don't succeed, then sky diving is not for you. ()
(((())(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((())))

1345. Re: Where is XAES?

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: "Craig. Graham" <Craig.Graham@ncl.ac.uk>
Message-ID: <4e0vpq$t5g@whitbeck.ncl.ac.uk>
Source record: 152367

Benjamin C. Allfree (allfree@scs.unr.edu) wrote:
> Does anyone know what became of XAES?

You missed an 'a' there....I think.
XaAES is still being worked on, getting better every day - sorry if my initial guestimate at how long it would take was a little skew...but one day soon, the world is going to ditch windows, get atari's and run MiNT+XaAES (it's that good) ;)

Craig.

1346. Re: FFS Atari 520ST package w/SM124 monitor $125

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <822372792_OASIS_@swampdog.demon.co.uk>
Source record: 152368

In article <4duuq6$dft@news.texas.net>
sidewind@millenium.texas.net (Eric Gieseke) said:-

>I have the following system fs..
>ATari 520ST classic 512k with all original manuals + mouse
>Atari SM124 mono hires video monitor w/cables
>box of 10 assorted software disks including original games + manuals.
>every cable you need to hook up..
>
>Works great
>
>if someone wants to add memory ect for MIDI whatever..
>
>* $125 + shipping from Central Texas.... check/COD ..
>
>
>Also have a broken ATari 1040ST
>
>seems to w ork for a few minutes but then video signal cuts out and it
>resets every so often..
^^^^^^^^^^^^^^^^^^^^^^^
Power supply dry solder joints probably

>$25 + shipping
>
>
>email if interested
>SIDEWINDER
>

--

Guy Harrison

guy@swampdog.demon.co.uk

1347. Re: Atari IRC

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: stosser@neon.airtime.co.uk
Message-ID: <4e0ka4$slv@neon.airtime.co.uk>
Source record: 152369

Eric March (diehl@io.org) wrote:
: Peter Shilling (tateh@jolt.mpx.com.au) wrote:
: : Does anyone know if #atari is working - every time i go there there's no
: : one else there???

: It's possible that the IRC server you're using is:

: 1) Not connected to Effnet/CERFNet/DALnet (i.e. Undernet)
: 2) Frequently on a netsplit alone

: Solution: Use a different IRC server. There's almost always someone
: there, even if it's just Radak and his bot.

the following usualy work
dismayl.demon.co.uk
stork.doc.ic.ac.uk
irc.sdsc.edu
To name but 3 ;) use port 6667, works for me, weekends is obviously
busiest, saturday night and especialy sunday night, try after 10pm for a
busy channel...eeerm thats uk time ?

HTH ?

Cheers......!ynoT

***** Tony Greenwood : STOSSER Software **********
* stosser@airtime.co.uk ATARI ST Programmer *
* irc channel#atari <stosser> ATARI Jaguar Player *
** http://www.airtime.co.uk/users/stosser/ **********
.

1348. Calamus/Publishing

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: kinney@smcvax.smcvt.edu
Message-ID: <4e0va5$10m@intruder.smcvt.edu>
Source record: 152370

I have a question regarding Calamus and publishing. A friend and I are considering doing a newspaper and was wondering if anyone has experience working with Calamus and a printer. Has anyone worked with a printer who copes with Calamus? I know that some folks deliver their "proof" to the press on a floppy disk...how would a printer deal with a Calamus project on disk?

Please send your help to:

bkinney@together.net

Thanks,
Brendan Kinney
Burlington, VT

1349. Re: How do you read Mime-e

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4e10s6$1qm@blackice.winternet.com>
Source record: 152371

> jo.hau@magnet.at (Johannes Hausensteiner) writes:
> I tried to use ESSCODE for decoding MIME- files
> which used BASE64 without success.
> Could anyone propose a solution or comment on this?
> TX, Reinhard
>
>>>>
Wait a minute - - MIME and BASE64 are 2 different
encoding methods. I know MIME works with ESSCODE but
I couldn't decode a BASE64 download with it.

Rich Mier

1350. Re: Multitos 2 (was Re: Is FALCON worth buying?)

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: leslieh@fn1.freenet.edmonton.ab.ca
Message-ID: <4dvmv1$fd9@news.sas.ab.ca>
Source record: 152372

```
: Yes, Rod. This brand new version was exposed during last Protos and
: will finally be called N-AES (that's what I read in a magazine). According
: article, it seems really faster than our old Multitos.
: Wait & See...

Would this be the much vaunted MiNA? (MiNT is Not AES)

--
email: leslieh@freenet.edmonton.ab.ca
```

1351. Re: ST Power Supply vs. Falcon Power Supply

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: Cooter <mmcgow1@zeus.towson.edu>
Message-ID: <Pine.ULT.3.91.960122012930.15707A-100000@zeus.towson.edu>
Source record: 152373

On Sun, 21 Jan 1996, Gerry O'Rourke wrote:

> >
> Do you have an ST(M) or an STFM?

I have an STFM.

>
> AFAIK, the STFM power supply only has +5 & +12 volts output; the -12 comes
> from a special inverter type Ic that generates the 12 volts for the serial
> port.
>
> Are the STFM & Falcon supplies the same size & are the pinouts the same?

I haven't had my Falcon apart yet, so I'm not sure. I was hoping someone
here would be able to help. :)

(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())
() mmcgow1@zeus.towson.edu () Mark () SPACE FOR RENT ()
() /\ /\ ()
() If at first you don't succeed, then sky diving is not for you. ()
(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())

1352. Re: MinixFS on large partitions...

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-2201960846110001@47.85.0.99>
Source record: 152374

In article <4dubit$i5h@studs.sci.kun.nl>, sanders@sci.kun.nl (Sander Stoks) wrote:

> Hmmm. I got minit so far as to initialize the partition by manually
> specifying the number of blocks with the -b switch. It still gave a
> bus error afterwards, but at least I have a minix partition now.
>
> But: although it is completely empty, both the Show Info dialog of the
> desktop as `df' report that it's approx. 35% full! So instead of 500M
> I only have about 330 left. Now what?
>
> Oh yes, trying to open a window from the destop with this drive
> results in a FATAL MiNT error (something about rm_q), althoug I have
> mfsconfig'ed the drive w/ TOS protection and such. (It does work in
> plain TOS, although the 0 byte file I `touch'ed on the drive to test
> Some.long_filename.blabla didn't show up then).
>
> What am I doing wrong? I did succesfully install a Minix partition on
> a floppy...
>
> And before anyone notices: I _did_ say -V to minit to specify a v2 FS.
>

There is a warning in one of the DOC files about using Minit on "HUGE" partitions. By "HUGE" , I assume that the author means > 512 Mbyte.
Is yours like this?

He mentions problems with Disk driver software , maybe AHDI is affected.
He said he has tried to workaround these bugs, but ...

He reccommends using Hushi or HDDriver.

How about trying two partitions of 256 Mbytes.

My minix partition is <128 Mbytes in size & I use AHDI. Works ok.

Have you run fsck on it ?

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

1353. Re: Warp 9 (was:Re: Atari TOS)

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4e14d6$586@studs.sci.kun.nl>
Source record: 152375

In <4dvcmd$22j@cxc1.cl.msu.edu> molin@cxc1.cl.msu.edu (Michael Olin) writes:

>I just wish I could find a '030-ready version of PinHead! PageStream takes
>FOREVER to load on a 14Meg Falcon!

Ummm... I thought PinHead was just for TOS <1.4, laching the fastload
bit. IIRC, this prevents TOS from clearing all RAM after loading the
binary. Try it, it might help...

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

1354. Re: Adventure Games!!!

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: zap@eskimo.com
Message-ID: <DLKFD7.EE4@eskimo.com>
Source record: 152376

Angband and Larn are also good ascii based adventure games
--
Randall Dale Spreadborough <zap@eskimo.com>
PGP v2.6.2 Public Key Available by Request
Key Print 3D32AE8E4D9CA017224F2A6F2B088F7F

1355. FFS Atari 520ST package w/SM124 monitor $125

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: sidewind@millenium.texas.net
Message-ID: <4duuq6$dft@news.texas.net>
Source record: 152377

I have the following system fs..
ATari 520ST classic 512k with all original manuals + mouse
Atari SM124 mono hires video monitor w/cables
box of 10 assorted software disks including original games + manuals.
every cable you need to hook up..

Works great

if someone wants to add memory ect for MIDI whatever..

* $125 + shipping from Central Texas.... check/COD ..

Also have a broken ATari 1040ST

seems to w ork for a few minutes but then video signal cuts out and it
resets every so often..

$25 + shipping

email if interested
SIDEWINDER

1356. Re: Falcon IDE Hard disk with ICD drivers

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DLKsMw.LzA@ridgecrest.ca.us>
Source record: 152378

ujwb@uxa.ecn.bgu.edu (Jeff Beer) wrote:
>I have the Atari Falcon with the built in 84M IDE hard disk.
>I have added an external SCSII drive and want to use the ICD drivers.
>When I install ICDBOOT, it seems to recognize things ok, but
>after loading them, when I try to access the C drive (the original IDE
>drive), I get error message $12, which translates to No Address mark
>found in ID field.
>
>If I use AHDI to set things up, it works fine. The documentation says
>that the ICD software is compatible with AHDI formatted drives.
>
>Jeff

Do you have ICD Pro ???????

1357. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4e02of$qb7@m1.cs.man.ac.uk>
Source record: 152379

In article <199601200335.AA01481@moroder.demon.co.uk>, Stephen Mulrine
<robotron@moroder.demon.co.uk> writes:
>In comp.sys.atari.st, trek@ihgp114r.ih.att.com (-Booth,W.A.) wrote:

>This was a nice feature of the Falcon. I'm not likely to need a
>DSP myself, but if I did, I could buy one on a card and plug it
>in. My Pentium setup with a DSP card would still be cheaper
>than a corresponding Falcon, I'm sure, but there would be
>precious little software which took advantage of it.

Not to mention that it would probably be an external board plugged
into the serial port... (The Motorola evaluation board 56001 is
100 pounds sterling, and links to a PC via an RS232 serial port...)

>It won't. Yes, whatever did happen to that software modem? (:

Legal problems IIRC...

>Not necessarily. Doom ran just fine on a 486/33. If the DSP
>really gave graphical enhancement comparable to the brute force
>of a pentium, there would be no doubt whatsoever that a Falcon
>Doom clone was possible.

It certainly does, and it certainly is :-)

The DSP _really_ helps with graphics - check out Apex Media from
Titan Designs/BSS.

There is a Doom clone in progress for the Falcon... its called
Bad Mood, and is using the DSP to great effect :-)

Check out http://rand.thn.htu.se/~johan/bad_mood.html for more
info...

>I don't think I can go past two, unless there's some fancy
>gadget I haven't yet come across, but I really can't think of
>many games which allow 4 simultaneous players on the same
>machine in any case.

They do exist... eg. SBM (actually allows 6 - two on keyboard as well)

Anthony
--

Anthony Jacques : jacquesa@cs.man.ac.uk
WWW : http://www.cs.man.ac.uk/~jacquesa/

STOS Falcon Extension v1.2a available from WWW page... UUE'd on request...

1358. OASIS question...

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: CONRADUS@plearn.edu.pl
Message-ID: <960122.162615.CET.CONRADUS@PLEARN.EDU.PL>
Source record: 152380

Hey

It is possible to use OASIS with an SLIP account, where the IP address
is allocated dynamically?

Thx.

Konrad M.Kokoszkiewicz (KMK)
E-mail: conradus@plearn.edu.pl
conradus@orient.uw.edu.pl

** Ea natura multitudinis est:
** aut servit humiliter, aut superbe dominatur. (Livius)
****

1359. Re: Falcon fakes interlacing

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: Geir Oeyvind Vaelidalo <goev@hinux.hin.no>
Message-ID: <Pine.LNX.3.91.960122133501.3316A-100000@hinux.hin.no>
Source record: 152381
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

> Now, I remember looking at an Amiga with interlace. If you watched a
> single pixel on a vertical line, it would appear to be rising, because of
> the alternating sets of scanlines. I did NOT see this in the images from
> the Falcon. After staring at it for a little while, I began to realize
> that the scanlines were not in fact being interlated at 60 fields per
> second, but instead were simply being ALTERLATED at 30 fps.
>
> WHAT'S THE DEAL? The Falcon doesn't really interlace! It just fakes it!

What?!!
I would say it's interlaced in the true sence of the word!
A TV-picture are buildt up the same way! A tv displays a whole picture at a rate of 30fps, but it displays 2 half-pictures at a rate of 60fps. I believe that's excactly what the Falcon does, isn't it?
Anyway I don't see any problem, why use the TV at all?

Regards

Geir...

1360. re: IDE and ST

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: CONRADUS@plearn.edu.pl
Message-ID: <960122.155418.CET.CONRADUS@PLEARN.EDU.PL>
Source record: 152382

> I would like to know if there is a way to fit an IDE HD into a
>1040 STE.

I do not think, that it is an useful information for you, but...
yes, there is a way to fit an IDE into a ST. There is a repair shop in
Warsaw, where they mount IDE drives into STs. Many people in Poland
have such drives in their machines.

Bye

Konrad M.Kokoszkiewicz (KMK)
E-mail: conradus@plearn.edu.pl

** Ea natura multitudinis est:
** aut servit humiliter, aut superbe dominatur. (Livius)
****

1361. Re: Multitos 2 (was Re: Is FALCON worth buying?)

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: David White <david.white@rd.eng.bbc.co.uk>
Message-ID: <4dvmcs$hoc@bbcnews.rd.bbc.co.uk>
Source record: 152383

fmandrea@samoa.unice.fr (Fred Mandrea) wrote:
>
> In article <4dlnu3$b0q@dux.dundee.ac.uk>, rmccall@mcs.dundee.ac.uk (Rod McCall) writes:
> |>: (...) (except for Multitos with is too slow but Magic or Multitos 2
> |>
> |>
> |> Multitos 2?
> |>
> |> Rod
>
> Yes, Rod. This brand new version was exposed during last Protos (Germany) and
> will finally be called N-AES (that's what I read in a magazine). According to the
> article, it seems really faster than our old Multitos.

Not difficult :-\. Anyway, I would like to here any reviews from anyone for N-AES as
it appears. I am _extremely_ interested.

> Wait & See...

Wait!? You ask me to wait? *sigh*

-David White

//standard disclaimer

1362. Is FALCON worth buyi

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: dean@sterbbs.nl
Message-ID: <8246-168911801@sterbbs.nl>
Source record: 152384

Hi IN:thietavu@news.abo.fi,
In a message to ** All ** you wrote:

I> Stephen Mulrine (robotron@moroder.demon.co.uk) wrote:
I> : In comp.sys.atari.st, greeny@spirit.demon.co.uk (David Greenhough)
I> wrote:
: >>It boils down to this,
: >>Yes, a Pentium IS a gobsmackingly good machine if you need to bring
: >> stuff from the office and want to get at all those cdrom books
: >>home and
: >> games PUTRS'R'US but it is still a high cost for a good
: >>from machine.
I> : : I would beg to differ. An 8MB Falcon with Screenblaster, a
I> monitor and a
I> : decent-sized hard drive costs far more than a Pentium with a similar
I> : specification.

I> Yes - but the question here is: Who _wants_ a Pentium..? Or Windows?
I> We wouldn't use Ataris, unless it wasn't the best fitting system for
I> us, would we? Yes- Pentiums are cheap. But I want neither Windows,
I> nor Linux. So... The choice is Falcon.

I> : With that kind of logic, it's a wonder you're not still using a
I> Mattel : Aquarius.

I> It wasn't bad logic, I think.. Microsoft really makes slow and
I> unreliable products. Even PC-addicts admit this. So why should we make
I> the same mistake
I> most people have made? I've _never_ believed in "majorities know
I> best" -ideology. No matter how many people can be fooled - they can be
I> wrong...

I> : I would say that unless you have something in particular you need a
I> Falcon : for (like Cubase Audio or Apex Media), you'd be well advised
I> to consider a
I> : PC instead. Not that this type of advice is likely to go down very
I> well in : an Atari newsgroup.

I> Well, it depends... A PC isn't a total, perfect solution for a
I> desperate ST- owner. A friend of mine just got himself a powerful PC
I> beside his Falcon. At
I> first, my friend was thrilled: "Man, what POSSIBILITIES! I never knew
I> what I missed when using Atari!!!... After two weeks, however, he
I> today told me
I> that though the "multimedia-games" were very thrilling, the system
I> itself pretty much sucks. Memory-settings cause trouble, hard-disk

I> sings all the
I> time, and life with Windows 95, though pretty, isn't that easy at all.
I> He finally thought that Falcon _is_ the better computer, but PC has
I> the better
I> games. The result: he decides to keep and use both =) !

May I add a couple of thoughts? I agree with Tommi. I have an Atari Falcon which I love dearly but I have to use PC's at work. I also have a Pentium laptop. Windows 95 really sucks! I have a Pentium 90 mega fast cpu and the operation system crawls along because I have 'only' 8Mb ram. It's accessing the disk drive all the time! It's pretty and does a couple of nice things that the Atari O/S's don't do yet like the printer driver needs only to be recognised by the O/S and also the clipboard is recognised by all applications. But I am frustrated by the 640k memory limitation for DOS programs and that the system runs slower than the Falcon becuase of the crap O/S.
The point about buying something different also holds true. Competiton is good. At the moment I see the whole computer world going Microsoft. It's a slow creeping insidious disease. I work on mainframes and I see MS making agreements with the mainframe manufacturers as well. What does the future hold for us? Mainframes and PC's only able to run MS software? Do we really want the future of the computer industry to be completely dominated by one man/company? Do we really want choice to be a thing of the past? Do we really want one man controlling the most powerful method of accessing information? Do we want every computer in the world to be based on the 8086 and a 640k memory limitation? I would suggest to anyone who likes the idea of choice and freedom NOT to buy Microsoft products. Especially if you work in the IT industry.
Food for thought?
Bye bye!
Dean

* SeM. 2.14f UNREG * Scripta e-Mail System

--
|[From]==|
| Worldgroup Information Services Europe, WISE: +31 (0)181 - 640035 |
| Electronic European Clubhouse! Friends, Fun, Facts, Fiction & Files |
| 36 CD-Roms online: Atari, Macintosh, Amiga, MS-DOS, OS/2 Windows |

1363. HELP! Need Dr. T K-5 Editor Librarian For Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: ad329@freenet.hamilton.on.ca
Message-ID: <4dvfcg$p9q@main.freenet.hamilton.on.ca>
Source record: 152385
Cross-posted to: comp.sys.atari.st,rec.music.makers.synth

Well, what happened the other day? I wasn't paying attention and I accidently wrote the internal memory of my K5m onto the cart. Oh well, no big deal, I'll just whip out my handy Dr. T K5 Editor Librarian and reload that card.

Ahhh!!!! The disk is corrupt!!!! No problem, stay calm, use the backup. Ahhh!!!! The backup is corrupt. Well, I guess that should be expected. It's been six years since I last backed it up.

I'll just check the area Music stores, some of them have old discontinued ST software in bargain bins.

Ahhhh!!! No Dr. T K5 editor librarian (infact very little useful ST software to be found).

What to do, what to do? I know, let's pray to the gods of the internet!

Please please please hear my desperate plea. If anyone out there is using Dr. T's K5 editor for the Atari ST, knows a place where I can download it, or knows some way I can get a hold of a copy of it please have mercy on my soul and contact me in E-mail.

At this point it doesn't even have to be the actual Dr T. editor/Librarian. Even a simple Shareware/PD librarian that is file compatable with Dr. T's K5 Editor Librarian will do the trick for now.

CRACKERS
(Help me Obiwan Kenobi from hell!!!!!!!!!!!!!!!!!)

http://www.freenet.hamilton.on.ca/~ad329/Profile.html

1364. Re: Does a TT have NVRAM?

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4e0nbb$n5c@lyra.csx.cam.ac.uk>
Source record: 152386

In article <4e0hni$3q1@dub-news-svc-1.compuserve.com>,
100422.651@compuserve.com (Michel Vanhamme) writes:

>So, my question is: does a TT have NVRAM, and if so, what can be configured in
>it?

Yes, but I don't think anything uses it; at any rate Atari haven't documented
it. The reason it's in there is that it comes built into the clock chip.

1365. Backupsoft for SCSI-

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: dean@sterbbs.nl
Message-ID: <8246-168901103@sterbbs.nl>
Source record: 152387

I> Jan Ermatinger <jan.ermatinger@ubs.ch> writes:

>>I've got a Falcon030 and a SCSI Streamer from EXABYTE (8200) 2.2GB.
>>Is there a backupsoft for SCSI Streamer ?

I> Gemar, U**x tools with tapebios, and a standalone application
I> called jetstream. There may be more ...

Diamondback III from Hisoft in England. I use it with an 8Gb DAT drive. Works
very well.

Bye bye!
Dean

Distribution of this message via the Microsoft Network is prohibited

* SeM. 2.14f UNREG * Scripta e-Mail System

--
|[From]==========|
| Worldgroup Information Services Europe, WISE: +31 (0)181 - 640035 |
| Electronic European Clubhouse! Friends, Fun, Facts, Fiction & Files |
| 36 CD-Roms online: Atari, Macintosh, Amiga, MS-DOS, OS/2 Windows |

1366. Re: Harlekin conflict

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199601222157.a5280@a.maus.de>
Source record: 152388

>I am having a problem with Harlekin III! I am running a stock MegaSTE
>with 2.05. The problem occurs with Atari Works. Whenever I try to
>print (Canon BJ-200ex) all I get is a solid sheet of black. Anyone
>have any thoughts? T H A N K S !

You don't have enough free memory to hold the entire page. SpeedoGDOS 4.x has a bug here: It starts printing nevertheless, resulting in an all-black ink lake.

bye, Peter

1367. Database/SS with Pictures and Inter-record calculation

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <4dvjgc$3j7@status.gen.nz>
Source record: 152389

I am looking for a Database or Spreadsheet which allows pictures and text to be associated with each record.

It also needs to be able to fill out a field in one record with calculations performed on fields from multiple other records. For example, I might have 10 records, each having a single figure in it. I want to total the figures out of all those records and put the total into a field of a new record.

I have been unable to find any Database or Spreadsheet which can do this. Superbase seem the closest, but I do not have time to write a superbase application to do the calculating.

If anybody has any ideas, please let me know.

TIA for any suggestions.

1368. Re: Afterburner and Magic4: have you tried it?

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4e0140$b10@news.iesd.auc.dk>
Source record: 152390

In article <61Ag5khsLqB@ollom.prima.ruhr.de>, Daniel@ollom.prima.ruhr.de (Daniel Richter) writes:
> > The title says it all: who has tried this combination? Any compatibility
> > problems to report?
> I saw it working, but there seem to be some problems which can be solved.
> (Blitter makes problems, needs to be switched off, if you have FAST RAM)

That's a known problem, and arises only with TOS, not MagiC.

I had the same phenomena with my FX-Card and FastRAM, when running TOS.
But there exists a patch program that disables the BLiTTER, so that the
problem doesn't arise with TOS and FastRAM.

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //

1369. Re: Atari IRC

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: Steph@wuss.demon.co.uk
Message-ID: <822438606_OASIS_@wuss.demon.co.uk>
Source record: 152391

In article <4dd5bf$gp0@inferno.mpx.com.au>
tateh@jolt.mpx.com.au (Peter Shilling) said:-

>Does anyone know if #atari is working - every time i go there there's no
>one else there???
>
Peter, it's working fine. I'm a recent convert, but I have been on almost
every night since Christmas. There's almost always someone there. Especially
the AtariBot. Are you sure you aren't connecting to the wrong network? The
#Atari that most folks connect to is on EFNet. I have visited the #Atari on
DALnet, but it was a fair bit quieter. And I can't get anything to work on
Undernet :o(

O~~~~~~O
"..Is it better to rule in hell than it is to serve in heaven?"
Child Of The Damned - Warlord

Steph Taylor steph@wuss.demon.co.uk
O~~~~~~O

1370. atari stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: fredu@enterprise.america.com
Message-ID: <4e171g$n4k@enterprise.america.com>
Source record: 152392

Atari items for sale:

520ST - 512k with modulator, no internal drive 1.0 tos
sf354 360k single sided external drive - 1 working - one partially
5.25" 360K drive in xf551 case with ST drive cable
drive master - switch drives at the push of a button

monitor master - switch monitors at the push of a button
sc1224 color monitor, qty 2

wico joysticks - qty 4
epyx joysticks - qty 4
wico joy-ball - qty 1 - use as joystick
mouse master - switch between mouse and j-stick in port 0
best electronics mouse

ComputerEyes video digitizer
STereo Replay cartridge - stereo audio digitizer

Make offers on any item above, make offers on all of the above if you
like. All sales final, no offer too low, all items test as working.
Shipping will be UPS COD Cash or money order, buyer pays shipping.

--
= = = = = = = = = fredu@america.com = = = = = = = =
+ + + + + + + + AMERICA.COM not AOL.COM + + + + + + +

1371. HP 660C driver found

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: dean@sterbbs.nl
Message-ID: <8246-168916202@sterbbs.nl>
Source record: 152393

Hi Tommi,

I> Btw, it's weird, this 660C. I just managed to tune-up my Calamus SL
I> to print somewhat correctly with 660C - and the results are FANTASTIC!

I> Yes - Calamus & 660C produce far better results than ANY demo doc I've
I> seen from HP this far. Even skin-tones are natural! The fabulous 850C
I> DeskJet hardly matches this =) ! Atari software seems to be superior
I> to many, if not most, PC-applications in what comes to print quality!
I have a Falcon & Calamus SL with a HP550C printer (300*300 dpi in color). I
wish to print much better quality pictures. I was thinking of buying an Epson
stylus 720dpi printer especially since the newer HP printers have to work with
Windows to get best results. What paper & version of Calamus SL have you got?
How did you get it to work so well with the HP660C? Any idea of the difference
between the HP and the Epson?

Thanks in advance!
Bye bye!
Dean

* SeM. 2.14f UNREG * Scripta e-Mail System

--
|[From]==|
| Worldgroup Information Services Europe, WISE: +31 (0)181 - 640035 |
| Electronic European Clubhouse! Friends, Fun, Facts, Fiction & Files |
| 36 CD-Roms online: Atari, Macintosh, Amiga, MS-DOS, OS/2 Windows |

1372. Re: Database/SS with Pictures and Inter-record calculation

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: "David C. Troy" <dave@toad.net>
Message-ID: <3103FC64.3B2A@toad.net>
Source record: 152394

The new Spreadsheet TEXEL will do this too. This is available on our FTP site, but only in German right now.

Dave
--

David Troy --- ToadNet Information Services [dave@toad.net]

Toad Computers, Inc. (800) 448-8623 Orders
America's Atari Source (410) 544-6943 Info
WEB: http://www.toad.net/ (410) 544-1329 FAX
FTP: ftp://ftp.toad.net/ (410) 544-0098 FAX-Back

1373. Re: Gemulator 1.0 Question

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: darkforc@tiac.net
Message-ID: <4e17uf$mr6@sundog.tiac.net>
Source record: 152395

On Wed, 22 Nov 1995 09:59:52 -0500, Eric Noss
<enoss@planetx.bloomu.edu> wrote:

>On 21 Nov 1995, Peter Weinzettl wrote:
>
>> I recently dug out my old Gemulator Board with TOS 2.06 Installed and
>> the early Gemulator software (1.0 I think) which works under DOS and
>> decided to give it another try. Could somone be so kind as to tell me
>> how to access the Hard Disk? I've tried booting with AHDI.PRG in the
>> Autofolder. Gemulator boots fine when there is no AHDI in the
>> autofolder, but just hangs without even starting when the prg is in the
>> autofolder.
>
>If this helps, I remember reading about Gemulator 3 in Current Notes.
>The guy said to make a boot disk with Supra HD controller and CAUTO which
>switches to the C drive to load the rest of the auto programs. You might
>try it but I'm not sure if it may work on Gemulator 1.0
>
>> I realize that only the first 32M of the hard disk can be
>> accessed. Could this have something to do with Windows95 being
>> installed? It shouldn't... as I've tried booting straight to DOS and it
>> makes no difference.
>
>That has to do with TOS not Windows95. TOS can only access up to 32Mb of
>HD space, something that was corrected in Gemulator 95 I believe.
>
>Of course, you can ask someone who actually has Gemulator as I'm saying
>stuff from what I have read so far. It's a lot cheaper than buying a
>product :)
>
>Eric Noss
>a.k.a
>Mr. Maddog
>
I have Gemulator 4.0 (Might be considered pre Gemulator 95)

Darek did a unique approach to hadling the problem of accessing
larger than > 32 meg partitions by patching part of the TOS area that
presents this bug, so now not only can you access as large a partition
as you want (I don't know what the new maximum is, probably 2 gigs).
I can access my CD ROM and ZIP disc, a 350 meg C: drive, a 300 meg D:
drive, and 500 meg E: drive.

Also sound I haven't had luck with, but since I'm using Gemulator 4.0,
and not any of the updates. I'm trying to get onto Darek's Web page

to get the new Gemulator 4.11, It's funny how I got access for the private downloads of PC Xformer 3.3, but now Gemulator 95 free updates. There is no rush, as I have a lot going on here.

He said there are many big fixes, but still no MIDI, or joystick.

Once Sound and Joystick is going, I can pull out my collection of games. I never really went into the MIDI area, but it would be nice to use programs in the future, should I decide to get that cool Yamaha synth I always wanted.

Eric

1374. CAB Likes To Crash

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: Cooter <mmcgow1@zeus.towson.edu>
Message-ID: <Pine.ULT.3.91.960122034910.19077A-100000@zeus.towson.edu>
Source record: 152396

CAB is weird. When I run it for the first time after a boot, I get some kind of error (probably in German) that stretches across the top of my screen and right off of the screen on a single line. No idea what that's all about since I don't understand what it reads. It starts out with the number "1." When I press the number "2" key, it then preceeds to load the home page that came with the archive.

Now, if I should go back to the desktop then reload CAB, I don't get that error across the screen anymore. It just brings up the home page automatically. This happens everytime. The first execution of CAB gives me the bug, but every execution afterwards (w/o a reboot) seems to work just fine.

Next error...whenever I try to open a URL, it seems like it begins, then I get another error: "runtime error 163 at offset $FFF1AC12." And tonight, I even got a new one when I attempted to open a URL (new might be good :)): "runtime error 202 at offset $FFF33282."

I think I started with Stik back in Sept. Took a few weeks off from fooling with it, next time I came back, I got Stik working. Now I've been fooling with Cab for the past 2 months and I've tried everything I can think of. I even changed modems and baud rates and got different results, but didn't get much farther along.

Yes, I have HSMOD6.

Can anybody help before I delete Stik and CAB? I wish I never bought this Falcon...it's time I get a PC.

```
(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())
() mmcgow1@zeus.towson.edu () Mark () SPACE FOR RENT ()
() /\ /\ ()
() If at first you don't succeed, then sky diving is not for you. ()
(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())
```

1375. Re: Lattice C

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4dvk1l$a23@inca01.inca.co.nz>
Source record: 152397

Guy Harrison (guy@swampdog.demon.co.uk) wrote:
> Is there anybody who can summerise the differences between Lattice C
> version 5, and Lattice C version 5.60?

I have owned v5.06.02 since mid-91, and upgrqaded to v5.60 in mid-94.
(Both were purchased direct from Hisoft)

(I no longer have my 5.06.02 master discs, but do have backup copies of
them somewhere. [Note to Hisoft re:Copyright :- NO, I DID NOT OFFER TO
COPY SAID SOFTWARE FOR PERSON!]

> Bug fixes, library code / extensions, that sort of thing. Basically,
> is V5 worth buying (at how much discount) over V5.6?

For me, v5 would get the big thumbs down unless it was about $5-10 (approx
11-22 GBP at todays exchange rate of NZ$1=GBP0.44). In my case v5 is a
sadly inferior product when compared to v5.60. But YMMV however

My personal experiences with 5.06.02 and 5.60:

v5.60 has:
1) a much faster assembler (2.5 to 3x faster)

2) a more integrated environment (More menus, dialogs, configurability)

3) allows more open source-file windows (v5 allows 4, v5.60 allows 6+1)

4) output messages from compiler &c go in a window so you can peruse them
while fixing the inevitable typos, errors.

5) Falcon/MulitTOS header/libraries (which might work with v5)

6) Maths co-processor libraries (Optional, extra-cost in v5)

7) Re-printed manuals. (Alas, not the spiral bound ones from v5)

8) Up to 20 installed tools (v5 only allowed about 10, I recall)

9) v5.60 produces better machine code than v5. (Smaller, faster)

10) "Modern Atari System Software" book is bundled "free" (Reference to
MultiTOS, Falcon TOS, MiNT)

11) A "3D" resource creator is bundled. (V5 doesn't allow creation of
"3d" dialogs, buttons...)

12) Resource files can now be embedded into programs.

On the downside, v5.60 is
1) More disc intensive storage-wise

2) Environment is prone to crash in some cases under MTOS (If "Messages" window is window "3", and you open windows "4", "5" and "6", do some editing in those windows, then drop to the desktop and run another program, Lattice is likely to crash when you switch back to it, or try to compile again. It will also spit-the-dummy if the "messages" window is beyond window #4.

3) Perfect bound manuals wont lie flat, like v5 spiral-bound manuals.

4) v5 .LNK files are ignored. v5.60 uses .PRJ project files.

5) Prevents multiTasking whilst compiling/linking.

6) No way to create colour icons.

7) Compiler still wont allow some legal '030 code (longword register offsets, for example) and internal compiler errors are just as prevalent as v5.

8) Libraries are more robust - and slightly faster.

> Will either compile NOS 0.42?

Dunno. Never seen the source to NOS, so can't comment on that particular case.

If you have "clean" ANSI code, it should compile, as most "clean" ANSI code I have seen will compile "straight out of the box".

--

Quote For The Month: "I'd horse-whip you if I had a horse"

1376. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: gio@wcl-rs.bham.ac.uk
Message-ID: <4dvm03$kc0@sun4.bham.ac.uk>
Source record: 152398

Once upon a time... Stephen Mulrine wrote:

: Let's just see who can still find new software for their machine in 5 years'
: time, shall we?

I'd say _neither_ of you, as by then your Pentium will be as obsolete as the
286 is now: I can just see it... "You're still using a Pentium! Gee, I thought
those things went out with the Arc."

Be seeing you...

```
/----o-------------------------\
| /~\|/~\ | Giovanni Ciampa |
| \O/\\O/ | gio@wcl.bham.ac.uk |
| / \ |--------------------|
| \_/ | I am but a figment |
| \___/ | of my own deranged |
| \_/ | imagination |
\---------+--------------------/
```

1377. German Computermagazins for sale

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: Wolfgang.Breh@bio-geo.uni-karlsruhe.de
Message-ID: <4e0cp5$qe6@nz12.rz.uni-karlsruhe.de>
Source record: 152399

Verkaufe sehr preiswert

ATARI ST COMPUTER 2/87 - 10/95 (komplett)

ST Magazin 1/88 - 8/93 (komplett)

ST Magazin Sonderhefte 19, 22, 23

TOS 5/90, 6/90, 12/90 - 7/93 (komplett)

ATARI Journal 7/92 - 1/93

ATARI PD 4/90, 3/91 - 5/91

Preis VHB!!!!!

Wolfgang Breh
Wolfgang.Breh@bio-geo.uni-karlsruhe.de
Tel.: 0721 - 88 29 61

1378. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4e00tb$b10@news.iesd.auc.dk>
Source record: 152400

In article <4dqsa2$evp@dux.dundee.ac.uk>, rmccall@mcs.dundee.ac.uk (Rod McCall) writes:
> Stephen Mulrine (robotron@moroder.demon.co.uk) wrote:
>
>
> DOOM didn't come out for the Falcon for one very good reason, the
> user base is just too small, pure and simple. I would imagine that
> there are at most 20,000 Falcons in the world. The jaguar which is
> also considered 'unpopular' has atleast 15 times that user base!

There are over 200.000 Falcon's in the world, not just 20.000.

20.000 is in Germany alone.

Keep Cool and FLying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //

1379. Re: Atari IRC

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: diehl@io.org
Message-ID: <4e07ut$29u@ionews.io.org>
Source record: 152401

Peter Shilling (tateh@jolt.mpx.com.au) wrote:
: Does anyone know if #atari is working - every time i go there there's no
: one else there???

It's possible that the IRC server you're using is:

1) Not connected to Effnet/CERFNet/DALnet (i.e. Undernet)
2) Frequently on a netsplit alone

Solution: Use a different IRC server. There's almost always someone
there, even if it's just Radak and his bot.

: --
: ==
: * Peter, | tateh@mpx.com.au ... e-mail *
: * ...with Caitlin & Malvern | 3:712/5 ... FidoNet *
: * - the *Wonder* STs! | 90:6/0 ... NeST *
: * *TaTeh Music* | 51:802/1 ... AtariNet *
: ==

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

1380. Does a TT have NVRAM?

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: 100422.651@compuserve.com
Message-ID: <4e0hni$3q1@dub-news-svc-1.compuserve.com>
Source record: 152402

Hi all,

I was playing around the other day with Bootconf on my Falcon (the peogram that lets you choose language, keyboard mapping etc. and saves this to NVRAM) when I noticed that the program stated that it was for Falcons _and_ TTs. I immediately carried it over to my TT, and after a few minutes of tweaking, I still hadn't managed to change anything to it.

So, my question is: does a TT have NVRAM, and if so, what can be configured in it?

TIA,

Michel

/* Michel Vanhamme 100422.651@compuserve.com */

1381. Time for a new version of STZip? (like Lharc 3.10?)

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3103c4121118b4a2@sn.no>
Source record: 152403

I'd really like to se an updated version of STZip, or a brand new
ZIP type program for the ST.

Here's the situation: I use STZip (2.6) all the time because ZIP
seems to be the most compatible compression system cross-platform wise.
I work in a Unix environment when I'm online and using .Zoo or .Lzh or
whatever just won't do.
Now, STZip compressed files work fine with Unix and vice versa. It's
supposed to work with PCs as well, but I never use PCs, I wonder why ;-)

What bugs me is the cumbersome and slow way STZip works. I'd much
rather have it work like Lharc 3.10 which is *excellent* as far as I'm
concerned. It's effective, fast and looks great as well!
The only problem is.... that it doesn't do ZIP!
So, how about a new ZIP program based on Lharc 3.10? If the programmer
of Lharc 3.10 reads this- how about making a Zip program as well?

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

1382. Dialup Web Pages

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: "David C. Troy" <dave@toad.net>
Message-ID: <3103F254.75D4@toad.net>
Source record: 152476

TOAD COMPUTERS ANNOUNCES FREE DIALUP WEB PAGES

As of today, we have opened up free, worldwide, dialup access to our web pages. How does it work? You call (410) 544-6999 and login as 'guest'. You then get access to "lynx" -- the text based web browser. From there, you can do everything that you normally would from our web pages over the Internet. You can also access our ftp site, download files, and order products with our HTML order forms.

WHAT DO YOU NEED TO BROWSE THE DIALUP WEB PAGES?

Lynx relies on having a VT-100 compliant terminal screen, such as you would have with STalker or Flash II on an Atari. If you're using a PC compatible or Mac, just be sure you're using a VT-100 compliant terminal program.

WHAT DO YOU NEED TO DOWNLOAD FILES?

Lynx executes the unix command "sz" (send Zmodem) to transfer files to your computer. This means that you'll need to have Zmodem download capability. STalker and Flash II both do, and pretty much every other terminal program does too.

WHY USE THE DIALUP WEB PAGES?

The dialup web pages are intended for use by people who do not have Internet access. The pages work better, look better, and are going to be much more useful to you if you can access them over the Internet using a browser like Netscape or CAB (ST browser). However, the dialup facility is also useful because it makes product demos, as well as Web browsing software (like WWW116.ZIP) available for download -- without requiring that you already have Internet access (a classic catch 22!)

WHY WE'RE REALLY EXCITED ABOUT THIS

We used to run a BBS here that folks could dial into, but it was just one more thing to maintain. We were always worrying whether it was up to date with our web pages, etc. By merging the BBS and the web pages into one functional entity, we are better able to maintain the information/software we supply.

TO SUMMARIZE:

Toad Dialup Web Pages (410) 544-6999
Login as "guest"
No password is required

Thanks! We hope you enjoy the service!

Dave
--

David Troy --- ToadNet Information Services [dave@toad.net]

Toad Computers, Inc. (800) 448-8623 Orders
America's Atari Source (410) 544-6943 Info
WEB: http://www.toad.net/ (410) 544-1329 FAX
FTP: ftp://ftp.toad.net/ (410) 544-0098 FAX-Back

1383. Re: what's the program to decompress .arj files?

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: apb25@thor.cam.ac.uk
Message-ID: <4e0qr1$ms8@lyra.csx.cam.ac.uk>
Source record: 152477

```
martin van hecke (martin@rulgm0.leidenuniv.nl) wrote:
> the yamaha dx7 synthesizer. All the files
> have the extension .ARJ, and the guy I got

You can get ARJ from
ftp://micros.hensa.ac.uk:70/11/micros/atari/tos/o/o153/arj_pp6.lzh

(Fortunately it's LZH packed - you have got one of those I presume)

================================================
Adrian Bridgett (apb25@cam.ac.uk)
------------------------------------------------
Windows - the world's first NON-operating system.
================================================
```

1384. Re: Backupsoft for SCSI-Streamer ????

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_3102e83e_Claes.Holmerup@p5.dada.ct.se>
Source record: 152478

In a message of <19.01.96>, Jan Ermatinger (2:200/427.1) writes:
JE> I've got a Falcon030 and a SCSI Streamer from EXABYTE (8200) 2.2GB.
JE> Is there a backupsoft for SCSI Streamer ?

Hello Jan,
If I were you, I'd buy Diamond Back from HiSoft, which is said to support
almost any SCSI-tape drives available. The program is very good and I have
never had any problems with it (I don't have a SCSI-streamer though).
Now I run my backups on a consumer DAT thru my S/Pdif interface (which probably
is much slower than a streamer, but very cheap) or to my CD-writer instead...
;) (which is a little more expensive).

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * CD-ROM+UPS+OL400+Samsung17GLsi+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

1385. Re: Warp 9 (was:Re: Atari TOS)

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <4dvcmd$22j@cxc1.cl.msu.edu>
Source record: 152479

hallvart@sn.no (Hallvard Tangeraas) writes:

>I've never tried Warp 9 myself, but I've heard from several sources
>that it's incompatible with many programs. I've heard nothing but good
>stuff about NVDI though.

I am using NVDI myself, after years of using Warp9. Frankly, I think
the reports of Warp9's incompatibilities are WAY OVERBLOWN. I say this
from experience, I just did _NOT_ find a lot of incompatibility problems.
I chose to go with NVDI simply because it includes a better GDOS than
SpeedoGDOS and I don't regret it for a moment. As screen acceleration
goes, it's simply faster than Warp9.

I just wish I could find a '030-ready version of PinHead! PageStream takes
FOREVER to load on a 14Meg Falcon!
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

1386. ATARI SOFTWARE FOR SALE

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: marric@usa1.com
Message-ID: <marric-2201961154360001@wmn1-98.usa1.com>
Source record: 152480

Atari software for sale:
All of the following software is on the original disks complete with
manuals in the original boxes (except Phoenix which didn't come in a box.)

Atari ST/STe/TT/Falcon Software Bundle 1:
$65 each or $185 for the bundle.

- TrueImage 24-bit image processing
- DA's Vektor
- CAD 3D2 with Cyber Sculpt and Phoenix 1 Object Renderer

Software Bundle 2:
$19 each or $69 for the bundle.

- Cyber Paint
- Spectrum 512
- Deluxe Paint
- Script (word processor)

Software Bundle 3:
$9 each or $40 for the bundle.

- Video Titling Disk (for use with Cyber Paint)
- DEGAS Elite
- DEGAS
- Aegis Animator
- Make It Move

USA and Canadian only, money order please, no personal checks.

Thanks.

marric@usa1.com

1387. Someone gave me a 1040STF - now what? :)

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: wiccan@nando.net
Message-ID: <4e0c3c$86f@castle.nando.net>
Source record: 152481

A friend of mine gave me a 1040STf and I have no idea what I can do with this thing. :) If anyone has any pointers to FAQ's or other useful homepages, I'd appreciate it. I know nothing about it's OS or capabilities (she's still trying to find the manuals for me.) Recommendations on software/OS are welcome too.

thanks in advance.

1388. Re: *** PageStream on Falcon *** Help!

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <822301806snz@mbha.demon.co.uk>
Source record: 152482

In article <4ds4sv$o4c@huron.eel.ufl.edu> afn14016@freenet.ufl.edu writes:

> Hi Friends: I need a program like Pin Head for my Falcon as
> PageStream takes forever to load on it. I use Pinhead on my mega
> and it loads very fast.
>
> Do you know of any thing that would help. Is there any version
> of Pinhead that will work on the Falcon.
>

Have you tried setting the flags on PGS so that it does not clear memory prior to loading? AFAIR pinhead turned this off for all programs except where stated in a config file.

Try setfast.prg (s/be on many boards else email me for a copy).

--
dave

%%%

1389. Re: Magic4 and background operation

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <4dvjeb$85o@sun.rhrk.uni-kl.de>
Source record: 152483

Coolens Hugo <coolens> writes:

>I recently bought Magic4. Reading the manual I found out that you should be
>careful running floppy and harddisk access in background. However I found the
>manual rather confusing concerning this. I'm using a Mega2 upgraded to 4Mbyte
>with Bitz harddisks (These are ICD harddisks with a built in interface). How
>can I found out in an easy non destructive way if background operation is safe
>with this setup? How can I found out if my blitter has an error as they mention
>it ?

Background transfers with hard disks are not supported with most hard disk
drivers. You need a driver that is MagiC aware to do this trick. Try the
demo version of HDDRIVER on ftp://acp5.chemie.uni-kl.de/pub/atari/.

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
****

1390. Re: HD-Driver v4.x

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <4dvjj7$86k@sun.rhrk.uni-kl.de>
Source record: 152484

m9174@abc.se (Carl Lofgren) writes:

>Does anyone know if HD-Driver v4.x works together with Cubase Audio
>Falcon?

Try the demo version of HDDRIVER on ftp://acp5.chemie.uni-kl.de/pub/atari/.

```
**************************************************************************
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
**************************************************************************
```

1391. Re: WTB: Atari Unix System V

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <4dvjqh$87p@sun.rhrk.uni-kl.de>
Source record: 152485

ken@cup.hp.com (Ken Sumrall) writes:

>Linux is almost assuradly a better option, but I think having Atari Unix
>is just curiously fascinating.

Yes, it's facinating indeed. At in contrast to Linux it's a real SVR4 Unix,
no clone, and comes with Motif (1.1). Linxu and the Atari SVR4, both have
their advantages and disadvantages.

```
**************************************************************************
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
**************************************************************************
```

1392. Re: MINT questions

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: David White <david.white@rd.eng.bbc.co.uk>
Message-ID: <4dvm7n$hoc@bbcnews.rd.bbc.co.uk>
Source record: 152486

mnb20@cam.ac.uk (Mark Baker) wrote:
>
> In article <4doi6e$cps@ccshst05.cs.uoguelph.ca>,
> thopman@uoguelph.ca (Theodore L Hopman) writes:
>
> Program load flags are in the file itself (I can't remember the offset now,
> I used to know it well from changing flags with a sector editor) and nothing
> to do with the filesystem. I don't know whether they're necessary under MiNT
> but I suspect so, and they're certainly possible.
>

They are needed. When I installed Outside, the virtual memory driver, on my MultiTOS setup I found it very useful to change some programs' flags in order to stop them filling up my standard memory so much that there was no swap room left. It is extremely easy to do with the program supplied in the Outside distribution.

-David White

//all comments are my own views

1393. HELP! Need Dr. T K-5 Editor Librarian For Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: ad329@freenet.hamilton.on.ca
Message-ID: <4dvf6l$p9q@main.freenet.hamilton.on.ca>
Source record: 152487
Cross-posted to: comp.sys.atari.st,rec.music.maker.synth

Well, what happened the other day? I wasn't paying attention and I accidently wrote the internal memory of my K5m onto the cart. Oh well, no big deal, I'll just whip out my handy Dr. T K5 Editor Librarian and reload that card.

Ahhh!!!! The disk is corrupt!!!! No problem, stay calm, use the backup. Ahhh!!!! The backup is corrupt. Well, I guess that should be expected. It's been six years since I last backed it up.

I'll just check the area Music stores, some of them have old discontinued ST software in bargain bins.

Ahhhh!!! No Dr. T K5 editor librarian (infact very little useful ST software to be found).

What to do, what to do? I know, let's pray to the gods of the internet!

Please please please hear my desperate plea. If anyone out there is using Dr. T's K5 editor for the Atari ST, knows a place where I can download it, or knows some way I can get a hold of a copy of it please have mercy on my soul and contact me in E-mail.

At this point it doesn't even have to be the actual Dr T. editor/Librarian. Even a simple Shareware/PD librarian that is file compatable with Dr. T's K5 Editor Librarian will do the trick for now.

CRACKERS
(Help me Obiwan Kenobi from hell!!!!!!!!!!!!!!!!!)

http://www.freenet.hamilton.on.ca/~ad329/Profile.html

1394. Re: MPEG-packed sound?

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4dvege$ggh@orm.southern.co.nz>
Source record: 152488

Hiya Tommi and others...

Tommi Hietavuo TKKK (thietavu@news.abo.fi) wrote:
: I just wonder, whether Falcon's DSP would be capable of creating and
: playing such MPEG-packed .WAW-files some PC- and Mac-applications
: produce..?
: Quite nice, actually: compressing sound into 1:5..1:10 with little loss
: of quality! Are makers of 525 and such programs reading this? Can and
: will this be done, or is it too hard a task for Falcon?

I have been thinking about this one. I don't think it would be a hard task for Falcon to play MPEG with sound, but the non-standard audio sample rates on Falcon would mean an extra CPU overhead as the player would need to take the 44, 22 or 11kHz audio and interpolate that to one of the Falcon frequencies (50, 33, 25, 12.5kHz etc...). I am not a hardware expert so does anyone know what sort of CPU overhead this task would impose upon MPEG playback???

Ciao, Chris Wilkinson
/|\

1395. Re: Afterburner and Magic4: have you tried it?

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4e018a$b10@news.iesd.auc.dk>
Source record: 152489

In article <199601172146.a22790@do2.maus.de>, Frank_Szymanski@do2.maus.ruhr.de (Frank Szymanski) writes:
> MV>For that matter, I'd be interested to know if there are other
> MV>combinations (eg Magic4+FX) that work or don't work...
>
> MV>Oh, and while I'm at it: how does Magic4 handle graphics cards?
>
> It works on the NOVA graphics card.
> It also runs on the Afterburner and on the FX-RAMCARD.
>
> Tschuess Frank

Confirmed :-))

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //

1396. Re: WAV players

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4e01e2$b10@news.iesd.auc.dk>
Source record: 152490

In article <DLGACB.4q5@freenet.carleton.ca>, ae900@FreeNet.Carleton.CA (Roger M. Selby) writes:
> Would anyone know of software that would allow WAV files to be played on a
> ST (not STe)?
>
> RMS

Sorry, but I'm afraid you're out of luck. You'll need at least a STe.

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //

1397. ATARI MEGAFILE 30 - *** FOR SALE ***

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: PENFOLD <dlondon@coventry.ac.uk>
Message-ID: <Pine.ULT.3.91.960122121834.22066C-100000@rowan>
Source record: 152491

ATARI MEGAFILE 30mb (Has no Cable but fully working...)

I have sold my ST, so I no longer need it....

All I want for it is 25 pounds..... Anyone in the Essex or Coventry area...

Go on you know you want it....

1398. Re: Time for a new version of STZip? (like Lharc 3.10?)

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4e0k7r$j1h@lyra.csx.cam.ac.uk>
Source record: 152492

In article <3103c4121118b4a2@sn.no>,
hallvart@sn.no (Hallvard Tangeraas) writes:
>
>Here's the situation: I use STZip (2.6) all the time because ZIP
>seems to be the most compatible compression system cross-platform wise.
>I work in a Unix environment when I'm online and using .Zoo or .Lzh or
>whatever just won't do.

Why not? zoo originated on unix and I would be surprised to find a unix
system without it. lha is also available for unix

mnb20:~>lha
LHarc for UNIX V 1.02 Copyright(C) 1989 Y.Tagawa
LHx for MSDOS V C2.01 Copyright(C) 1990 H.Yoshizaki
LHx(arc) for OSK V 2.01 Modified 1990 Momozou
LHa for UNIX V 1.00 Copyright(C) 1992 Masaru Oki
usage: lha [-]{axelvudmcp}[qvnfodizg012][w=<dir>] archive_file [file...]
[etc]

>What bugs me is the cumbersome and slow way STZip works. I'd much
>rather have it work like Lharc 3.10 which is *excellent* as far as I'm
>concerned. It's effective, fast and looks great as well!

I agree with you about that though. Although I do think you're spoilt by
lharc 3.1, until I saw it I though ST-Zip was great, much nicer than the
command lines PC owners have to put up with. (the speed is largely a
function of the packing algorithm used although I'm sure it could be
improved)

1399. Re: Atari TOS

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4e0sl7$pvq@lyra.csx.cam.ac.uk>
Source record: 152493

In article <DLLIKA.Ls8@cix.compulink.co.uk>,
msbaines@cix.compulink.co.uk ("Mark Baines") writes:
>>Umm.... The TT030 I got has this enviroment called
>>TOS and GEM... How do I use it? Can I get something better?
>These and all your other questions can be answered by reading my book "The
>Atari A to Z" - the only English Atari book still in print.

I thought you weren't going to print any more once you'd got rid of the
remaining few of the current batch, that doesn't sound much like still
in print to me :)

1400. Re: Database/SS with Pictures and Inter-record calculation

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <822303596snz@mbha.demon.co.uk>
Source record: 152494

In article <4dvjgc$3j7@status.gen.nz>
mbecroft@iconz.co.nz "Mario Becroft" writes:

> I am looking for a Database or Spreadsheet which allows pictures and
> text to be associated with each record.
>
> It also needs to be able to fill out a field in one record with
> calculations performed on fields from multiple other records. For
> example, I might have 10 records, each having a single figure in it.
> I want to total the figures out of all those records and put the
> total into a field of a new record.
>
> I have been unable to find any Database or Spreadsheet which can do
> this. Superbase seem the closest, but I do not have time to write a
> superbase application to do the calculating.
>
> If anybody has any ideas, please let me know.
>
> TIA for any suggestions.
>

Superbase pro will do it, so will twist. Don't know about any others...

Hope this helps,

--
dave

%/%/%/

1401. Re: Atari TOS

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: msbaines@cix.compulink.co.uk
Message-ID: <DLLIKA.Ls8@cix.compulink.co.uk>
Source record: 152495

>Umm.... The TT030 I got has this enviroment called
>TOS and GEM... How do I use it? Can I get something better?
These and all your other questions can be answered by reading my book "The Atari A to Z" - the only English Atari book still in print.
128,000 words, 340 pages, 101 tables... and very reasonable price.
I've emailed you details.

If any one else wants details just email.

Slainte mhath
Mark

--
* Mark S Baines * FidoNet: 2:254/105.10@fidonet.org *
* * NeST: 90:102/107.0@nest.ftn *
* Inver, Scotland * TurboNet: 100:101/12.10@turbonet.ftn *
* 01862 871624 * AtariNet: 51:502/0.10@atarinet.ftn *

1402. Re: Jeff Minter

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: diehl@io.org
Message-ID: <4dundi$fjd@ionews.io.org>
Source record: 152496

Adrian Bridgett (apb25@thor.cam.ac.uk) wrote:
: After reading a very sad issue of STReport, I hear that Jeff Minter has
: left for another company - good for him. Does anyone know which one?
: I feel sorry that Jeff, like many other people, liked Atari but has been
: severly let down by them. I know this belong in .advocacy but hey it's a
: sad day.

As I heard it from several people, he's gone to work with John Mathieson
on some new chips that will benefit Atari. That's all anyone seems to
know at this point.

: Adrian

: P.S. I hope some company buys Atari so they can release decent products
: once again.

: ==
: Adrian Bridgett (apb25@cam.ac.uk)
: --
: Windows - the world's first NON-operating system.
: ==

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

1403. [FS] 8 MB ST RAM card for TT

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: damms002@acpub.duke.edu
Message-ID: <4duo2m$l0h@news.duke.edu>
Source record: 152497

I have a 8 MB ST Ram card for an Atari TT for sale.

Toad Computer charges 649 $ for a new card. I would let it go for 500$.

Thomas Damms
damms002@acpub.duke.edu

1404. Where is XAES?

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: allfree@scs.unr.edu
Message-ID: <4dv22d$404@silver.scs.unr.edu>
Source record: 152498

Does anyone know what became of XAES?
X

--
Ben Allfree
shadow@iris.yolo.com | shadow@powernet.net | allfree@scs.unr.edu

1405. BlowUp FX specs?

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: allfree@scs.unr.edu
Message-ID: <4dv23e$404@silver.scs.unr.edu>
Source record: 152499

Where can I find the specs for the _new_ version of BlowUp FX?

--
Ben Allfree
shadow@iris.yolo.com | shadow@powernet.net | allfree@scs.unr.edu

1406. Re: IRC

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: Steph@wuss.demon.co.uk
Message-ID: <822438392_OASIS_@wuss.demon.co.uk>
Source record: 152500

In article <822358916_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

>
>Well, I tried some irc last night. I could not get STiK and the irc
>client to work. It just sat there after I joined #atari, sometimes
>doing nothing but mostly with the modem SD light blazing away. Then I
>got rid of MagiC and tried it under plain TOS 1.4 - still no joy.

I can't think why you get these problems. Are you sure you are using the
most recent version? I've had no problems that I can't attribute to Demon or
to USR modems.

>
>So I telnetted in to irc.demon.co.uk with NOS. After trying it with
>and without the vt100 emulator, garbage was still all over the screen.
>Finally I went for the terminal "none" option, which was fine except
>for no screen formatting. It was unusable.

Hear, hear. I tried once, as an experiment. AAARRRGGGHHH!

>
>Is there an irc server that supports VT52 or is there some sort of
>VTxxx emulator that does work?
>
>It was my first time and it didn't help with everything trundling off
>the screen.
>
>Apologies to everyone who had to put up with me ;-)

NP. You coped well enuff to talk back to me :o]

>
>
>__
>
>Guy Harrison

O~~~~~~O
"..Is it better to rule in hell than it is to serve in heaven?"
Child Of The Damned - Warlord

Steph Taylor steph@wuss.demon.co.uk
O~~~~~~O

1407. Re: Lattice C

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: "Craig. Graham" <Craig.Graham@ncl.ac.uk>
Message-ID: <4e0arl$nce@whitbeck.ncl.ac.uk>
Source record: 152501

Mark Baines (msbaines@cix.compulink.co.uk) wrote:
> >Is there anybody who can summerise the differences between Lattice C
> >version 5, and Lattice C version 5.60?
> AFAIR you need v5.60 if you want to program for the Falcon or MTOS. It
> contains the new libraries and the MASS book (essentially the manual for the
> new libraries).

No - you can program MTOS, with Lattice 5.52 (I did DUftp with 5.52). In
fact, the MiNT-net libs are only available compiled for 5.52...

Craig.

1408. [FS] Crazy Dots II VME card

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: damms002@acpub.duke.edu
Message-ID: <4duopt$l0h@news.duke.edu>
Source record: 152502

I have a Crazy Dots II graphic card for all Ataris with VME port for sale.

I used the card in my TT but I don't need it any more.

Here are the specs:

ET4000 card for VME bus, resolutions up to 1664*1200 with 16 colors
1280*800 with 256 colors
and 800*608 with 32K

The card has 1 MB video memory and comes complete in original package,
driver software and manual in German, however, I would suggest to use
the card wglish manual, if necessary).

Asking price is 250$.

Thomas Damms
damms002@acpub.duke.edu

1409. Need help finding files for my archive

Newsgroup: comp.sys.atari.st
Date: 1996-01-22 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3102b87c408c287@sn.no>
Source record: 152503

I'm working on my web pages right now as well as a local FTP site
where I'm busy setting up an Atari "must have" and useful range of
Auto programs, ACCessories and various utilities- especially for
people who have just started or don't know what's out there.

All the files can be downloaded via my web pages (partly out of order
for the moment) with instructions about all the files, or directly via
FTP.

Now, the problem is that I have several files which I've received
partly without documentation etc. I'd want to re-distribute them with
all files intact ofcourse...
I've been spending quite a few hours online (which I have to pay for
since I'm connected to a commercial provider and not through school)
and still haven't found the files I need.

So, could someone here please help me, either by telling me where the
files are, or send me the packages via email etc?

**** but *please* don't send them to me before you've contacted me- I
don't want to get 20 of the same files in my mailbox ! *****

The files I'm missing the documentation for (or associated files) are:

-bcolors.cpx
-icondemo.cpx
-tcache60/tcache60.cpx
-jar10.prg (increases the cookie jar)
-chkdisk3.prg (harddisk utility by Atari)
-HD_fdc.prg (step rate Auto program for TOS 2.06)
-autosort (can't find the latest version)

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

1410. Re: 520ST & the 'net

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4e2gbj$qbg@lyra.csx.cam.ac.uk>
Source record: 152215

In article <310465B5.39A2@mars.ark.com>,
Irv & Lynn Chamney <irv_lynn@mars.ark.com> writes:

>1. with a 2400 baud modem.....is it possible? (I can use a VT100
>emulation on my ISP with no problem)

If you can find an ISP prepared to connect you with a modem that slow.
A lot don't like to connect anything less than a 14k4.

>2. is there a graphical interface (like "Mosaic for Atari") available for
>the 520
>
>we are both completly unsure of what's available for him. Any help
>anyone can provide would be greatly appreciated.

There are three TCP/IP stacks.

NOS is a self contained program (ie you can't write other programs to use
it's ip stack) that contains ftp, telnet and very basic mail and news.
There is a program called Oasis that is an off-line reader for mail and
news downloaded using NOS, it also calls NOS for you so you don't have to
struggle with the nasty user interface.

STiK is a simple TCP/IP stack that is limited to one dialup link (ie no
routing or anything) byt is consequently easy to set up. There is a web
browser (CAB), an irc client and a telnet client for it.

The best system is MiNT-net. It's a bit difficult to set up but it's a
proper ip layer with all the routing and everything. Once set up it
should be as easy to use as the others. All the unix clients either have
been ported or could be easily, there's a nice GEM based ftp client and
you can use CAB (with an overlay file)

1411. OASIS.Error message

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: tparrett@slipper60.fast.co.za
Message-ID: <822509282_OASIS_@slipper60.fast.co.za>
Source record: 152216

I've been running OASIS for the past three months without too many problems but just lately I've been getting an error message on screen whenever I try to start a letter without entering something in the subject line. The error message says 'EXTERNAL ERROR ...Oasis module missing check installation' I've checked my installation a few times and cant find any thing wrong. I find that when this happens I'm locked out of the drop down menu items and the only way to access them is to right click in the area where the toolbox appears which causes the toolbox to be selected. I then select the phone icon. This sets the dial procedure in motion (the modem is off at this point). When the dial attempt fails I type exit,return to the Oasis page and hey presto I'm back in and the letter I tried to start appears in the 'mail to send 'box if I select 'internet'. I select the mail item,right click again which calls up an options dialogue box from which I select 'edit item' and I can then proceed as normal.Anyone have the answer to this ?.

I note that there is now a Cab mailing list. Is there such a list for OASIS. It would be useful as it would save everyone (including me) from bugging(no pun) the programmers.

==========
tparrett@fast.co.za	Ted Parrett	33 Mountainview Ave
City: Johnnesburg	Tel No.++27 11 476 5242	Aldara Park RANDBURG
Country: South Africa	Fax No.++27 11 474 8516	2194 South Africa
==========

1412. Pagestream color print drivers

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: jnorton@ra
Message-ID: <4e38lk$ekt@thoth.nilenet.com>
Source record: 152217

How do I print to a Canon color lazer printer (postscript)? I select "no separation" as the manual suggests, but it does not work (this I do using the postscript print driver). I am using 2.2.99 postscript print driver.

Also, what other "color" lazer printers are supported?

1413. Re: HELP SAVE ATARI -- Please Read!

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: eee92064
Message-ID: <4e36dr$d3g@orac.sunderland.ac.uk>
Source record: 152218

David Rutherord,
19 Charnwood Gdns,
Sheriff Hill,
Gateshead,
Tyne and Wear,
England.
NE9 5SB

TEL +44 (0)191 420 5118
,

Roland,
I think atari are excellent machines becuase I have a
falcon myself and it has never let me down so far.

Sod those PC and Amiga's, they should be put to death.

And also those BORING adverts on the TV about the shitty intel
processor, motorola are the best!!!!

Atari deserve to survive the war of new consoles and live
happily ever after.

Cheers,
D,Rutherford

P.S. You can contact me if you like as I have a lot of atari
software ready to be run.
(ATARI RULEZ)

1414. Environment vars and Lindner Tex?

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4e2u64$ah9@ccshst05.cs.uoguelph.ca>
Source record: 152219

I recently got myself the latest version of Lindner's BigTeX, and am using the 020/881 compiled version on my TT. Now, I'm attempting to "patch" this on top of my existing and functional CS-TeX system, which shouldn't be much of a problem. However, when I tried to run Lindner's initex on latex.ltx to get a latex2e setup, it appeared that it wasn't checking the (presumably standard) environment variables I had set up for CS-TeX. Does Lindner's use different environment variables? If so, what are they, and if not, why can't initex find the latex2e files which CS-TeX can? I suppose I can type in all the paths by hand as latex2e compiles, but that'll be really annoying, especially with all the font definitions...

THeo

1415. RE: what's the program to decompress .arj files?

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: truesdale@james.wheaton.edu
Message-ID: <4e1av8$co7@wheaton.wheaton.edu>
Source record: 152220

In Article <4ddvcl$djq@highway.leidenuniv.nl>
martin van hecke <martin@rulgm0.leidenuniv.nl> writes:

>Now I'm familiar with the .arc, .lzh and .zoo
>extensions, but what is .arj? How can I
>decompress it? Anyone knows a FTP-site were
>I can get that decompresser?
>
>Regards, Martin van Hecke
>
I'd like to know too. I ran into .arj on a site in Europe and left an info request but never received anything.

Thanks,

Phil

1416. PCB design?

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: ktammine@messi.uku.fi
Message-ID: <ktammine.822398086@messi.uku.fi>
Source record: 152221

Dear fellow astronauts,

I've been looking for PCB designing software for Atari ST. There was a
german demo (platin or something) but it was rather old (done somewhere
in 80's I think) and had no autorouting. I've heard rumours about
something called Scooter. Anyone have expirience drawing with that?

Commercial software might also do. Any ideas?
--
Kimmo Tamminen
email:ktammine@uku.fi
phone:+358-(9)71-2828504 or
+358-(9)71-4624177

1417. Re: Looking for a good writin

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: <>
Message-ID: <4e28n6$gd9@newshost.uni-koblenz.de>
Source record: 152222

>z > Hello, I am a MagiCMac user, so far I love using EASE it is
>z > much faster then Finder, I do things with Atari I never
>z > thought possible on my Powerbook and Quadra. I am looking for
>z > a good writing application to write letters, reports, etc. I
>z > would like a shareware version if possible, but I need to do
>z > BOLD, ITALICS, UNDERLINE, Copy, Paste, format text, spell
>z > check, choose fonts, etc. It has to be GEM because I have
>z > MagiCMac, I can not afford to dish out a $150 (US) for Papiris
>z > Gold at the moment. Any ideas?
>
> One good GEM word processor you could try out is Marcel - it's
>shareware, and among the things it can do is load and save in Rich
>Text Format (RTF), which will be important if you want to transfer
>documents between platforms and other programs like M*cr*s*ft Word.
>You could also look out for Everest (shareware), and Edith
>Professional (commercial, but a good demo is out there).
>
>... I am Flanders of Borg- hideho, neighbor, let's get assimilating!
>___ Mountain Reader II - #00000007
>

There also is Cypress, a word processor which is now being
distributed as Shareware - in former times it was commercial.
I think there is at least one ftp site where you could get
it from, but I can't recall it right now.

Greetings,

Christoph

1418. Re: SF-357 floppy drive

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: indy@ra.isisnet.com
Message-ID: <4e2flf$t1b@ra.isisnet.com>
Source record: 152223

Do you still have the drive? -indy@ra.isisnet.com

1419. Re: HP 660C driver found

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4e3ckh$o81@josie.abo.fi>
Source record: 152224

dean@sterbbs.nl wrote:
:
: Hi Tommi,
:

: wish to print much better quality pictures. I was thinking of buying an Epson
: stylus 720dpi printer especially since the newer HP printers have to work with
: Windows to get best results. What paper & version of Calamus SL have you got?
: How did you get it to work so well with the HP660C? Any idea of the difference
: between the HP and the Epson?

I only used ordinary paper, DJ550C driver, color separation CMY (not K!), and
DJ550C correction curves on printing (linearity module!). So, far from perfect
settings for DJ660C - but the results are great =) ! The CSL-version is from
year -93.

I had bad results before I tried linearity module and told CSL _not_ to use
K-color when printing! Text still comes out black, as usual - but pictures
no longer are too dark. I think, with an optimal driver & linearity settings
for 660C, we will have very nice printouts.

And Epson.... Sorry, I don't know about that =(

Tommi

1420. How about a menu that we the unregistered public can understand

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: Dave Leonard <dave_leonard@pointless.gen.nz>
Message-ID: <60124185153$6FC8@pointless.gen.nz>
Source record: 152225

Sysop please leave a readable message that we,can all understand even if its go away :-))

1421. Re: 520ST & the 'net

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <4e2hqp$95b@banaan.fwi.uva.nl>
Source record: 152226

mnb20@cam.ac.uk (Mark Baker) wrote:

:In article <310465B5.39A2@mars.ark.com>,
: Irv & Lynn Chamney <irv_lynn@mars.ark.com> writes:
:
:>1. with a 2400 baud modem.....is it possible? (I can use a VT100
:>emulation on my ISP with no problem)
:
:If you can find an ISP prepared to connect you with a modem that slow.

any ISP will let you connect at 2400 baud of course.

:A lot don't like to connect anything less than a 14k4.

who cares. The question was whether it was possible. answer: yes.

:>2. is there a graphical interface (like "Mosaic for Atari") available for
:>the 520
:>
:>we are both completly unsure of what's available for him. Any help
:>anyone can provide would be greatly appreciated.
:
:There are three TCP/IP stacks.
:
:NOS is a self contained program (ie you can't write other programs to use
:it's ip stack) that contains ftp, telnet and very basic mail and news.
:There is a program called Oasis that is an off-line reader for mail and
:news downloaded using NOS, it also calls NOS for you so you don't have to
:struggle with the nasty user interface.
:
:STiK is a simple TCP/IP stack that is limited to one dialup link (ie no
:routing or anything) byt is consequently easy to set up. There is a web
:browser (CAB), an irc client and a telnet client for it.
:
:The best system is MiNT-net. It's a bit difficult to set up but it's a
:proper ip layer with all the routing and everything. Once set up it
:should be as easy to use as the others. All the unix clients either have
:been ported or could be easily, there's a nice GEM based ftp client and
:you can use CAB (with an overlay file)

of course, running slip with a 2400 baud modem is very painful. Stick to
a terminal account or buy a faster modem.

--
Martijn Dekker | PFF: Software for X Window System and more:
Math department | Atari ST, Atari Portfolio palmtop, C64

University of Amsterdam | Apple Mac and 486DX4/100
http://www.fwi.uva.nl/~mdekker/ | http://www.fwi.uva.nl/~mdekker/pff.html

1422. Re: Needed: Video titling software

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DLM1Ct.9Iw@cix.compulink.co.uk>
Source record: 152227

In message <DLJzto.CHt@freenet.carleton.ca>, cj439@FreeNet.Carleton.CA said:
> Hallvard Tangeraas (hallvart@sn.no) writes:
> > Erik Mollink (erik.mollink@a1.nl) wrote:

> > How do you connect an ST to a video recorder?
>
> STfm's and STe's have an RCA-type plug on the rear panel, which connect

Or alternatively wire up a RCA plug to the video out and ground pins on
the ST's 13pin DIN monitor plug. Should plug straight into the back of the
VCR - or into a SCART adaptor as found with camcorder cable kits.

Works quite nicely with my old STM. Good picture quality - and videos well.

:-)

Roland.

@CiX

1423. Re: Multitos 2 (was Re: Is FALCON worth buying?)

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: Chris Ridd <C.Ridd@imc.exec.nhs.uk>
Message-ID: <3104DEEE.786F@imc.exec.nhs.uk>
Source record: 152228

leslieh@fn1.freenet.edmonton.ab.ca wrote:
> : will finally be called N-AES (that's what I read in a magazine). According
> Would this be the much vaunted MiNA? (MiNT is Not AES)

No, it is another rewrite of the AES. MiNA has not been finished yet, N-AES (which was called Sigma) has been. There are two other rewrites in progress: Craig Graham's XAES, and Christer Gustavsson's OAESIS. Both are incomplete ATM.

--Chris

1424. Re: My MiNT Setup

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4e3a72$flb@lyra.csx.cam.ac.uk>
Source record: 152229

In article <4e2kiu$o0v@news.xgw.fi>,
krlawson@xgw5.pal.xgw.fi (Kristoffer Lawson) writes:
>: > >I have a 115 Mbyte Minix partition, which seems to work ok.
>: > >AFAIK, the sector size on the drive (formatted by AHDI) is 4096 bytes.
>
>On a Minix partition, the sector size is always something like
>1024bytes. Minix partitions don't use the same FAT system normal TOS
>partitions do so the sector size doesn't necessarily need to grow when
>the partition size grows. This applies to many Unix filesystems.

Yes, but if they access it using ahdi they can't avoid using larger sectors.

1425. Re: Looking for SimCity for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4e3ac3$flb@lyra.csx.cam.ac.uk>
Source record: 152230

In article <4e2ufi$ah9@ccshst05.cs.uoguelph.ca>,
thopman@uoguelph.ca (Theodore L Hopman) writes:

>Aw, come on...it takes time to prepare a magazine that good :) Anyway,
>does anyone know if SimCity runs in TT medium? I know it uses GEM
>windows/menus, so if the programming was done right it should, but does
>it?

No, at least it doesn't work with overscan so I suspect not. Although it
uses GEM for the windows, the contents of the windows are just written
straight to the screen memory :(

A pity, it would be very nice on a large screen (I've got Simcity for X
on my PC and the extra screen size makes things much nicer)

1426. Looking for Mario brothers for Atari-ST i have much games to trade

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: R.G.SIMONIS@IO.TUDELFT.NL
Message-ID: <310490bc.1002600@news.TUDELFT.NL>
Source record: 152231

Looking for Mario brothers for Atari-ST.

I have alot of games to trade

****
R.G.Simonis
Delft University of Technology
Netherlands
tel: 31 15 (2)785993
E-Mail: R.G.Simonis@IO.TUDelft.NL
130.161.236.71 dutoc71@tudoms.tudelft.nl
http://www.io.tudelft.nl/research/lmb/people.html
http://www.io.tudelft.nl/research/lmb/index.html
****

1427. Need help finding files f

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960123140007258 60@acpu.com>
Source record: 152232

HT> So, could someone here please help me, either by telling me
HT> where the files are, or send me the packages via email etc?

HT> -autosort (can't find the latest version)

You could write to
EUGENE SOTHAN
9395 North Wall
PORTLAND,OREGON 97203
U.S.A.
(503)283-4566
GEmail address: EFS

I registered AutoSort and received v6.1 from Mr. Sothan, as well as
FSelect v9.1, but I do not know which version is the most current
that he has released as a 'demo'. You'll have to find out from him
how he is handling distribution now.

HTH. "The Poor Deluded Soul" - tderrick@acpu.com

... I like work... I can sit and watch it for hours.
___ Mountain Reader II - #00000077

1428. undelete

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960123140007258 61@acpu.com>
Source record: 152233

apb25@thor.cam.ac.uk (Adrian Bridgett) spake thusly:

AB> ST tools does not like my HD - personally I wouldn't trust it.
AB> There is an undelete function in a program written by Atari
AB> that seems to work fine (and fast), it also hasn't recked my
AB> HD in yet.

I believe that ST Tools works just fine - I'll bet that you tried to repair or optimize a partition that didn't have enough room for the operation, and the well-known TOS bug that writes past 'disk full' got you. It got me once or twice that way. I use the 'Sentinel' from John Eidsvoog (freeware) to try to prevent this. Perhaps the author of ST Tools should rig up a bug fix (Stephen Cornio, are you listening?). It is possible that Diamond Edge already has one. Anybody know?

In answer to the original question - I have used undelete.ttp a few times, and it works okay. It came with ST Format's Knife ST disk. I don't know whether it is available for download.

"The Poor Deluded Soul" - tderrick@acpu.com

... I drive a mussel car - with overhead clams.
___ Mountain Reader II - #00000077

1429. Database/SS with Pictures

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960123140007258 62@acpu.com>
Source record: 152234

MB> From: mbecroft@iconz.co.nz (Mario Becroft)

MB> I am looking for a Database or Spreadsheet which allows
MB> pictures and text to be associated with each record.

FastBase (shareware - look for a demo in ST Format 32) will do this.
Twist 2 (commercial) will, too - and is high on my list of things to
buy. These are both Databases, btw. Don't know of any Spreadsheets
that will.

MB> It also needs to be able to fill out a field in one record
MB> with calculations performed on fields from multiple other
MB> records. For example, I might have 10 records, each having a
MB> single figure in it. I want to total the figures out of all
MB> those records and put the total into a field of a new record.

I have had trouble getting this to work, too. Maybe RTFM? :)

"The Poor Deluded Soul" - tderrick@acpu.com

... Despite of the cost of living, it remains popular.
___ Mountain Reader II - #00000077

1430. (no subject)

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: eee92064
Message-ID: <4e35hq$d3g@orac.sunderland.ac.uk>
Source record: 152235

If you answer this message concerning the driver please leave
a message explaining where I can download the driver from as I
have looked everywhere and it is not to be seen.

Thanks
D.Rutherford

1431. Re: Looking for SimCity for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4e3b5h$o81@josie.abo.fi>
Source record: 152236

Andrew Wright (awright@stamford.win-uk.net) wrote:
: >I am looking for a copy of SimCity for the Atari ST
:
: You're in luck, I think <g>. Atari World magazine will next month be
: relaunching Sim City and two/three other games, courtesy of Compo,
: as a special offer for readers. Cost will be 9.99ukp (I think) plus
: p&p to your part of the world of course. There will be a number of
: other special offers too.

Hmmm.... I wonder.... Could some talented programmer possibly make some tiny modification to SimCity to make it possible to use 640x480 (for example) 16 color mode =) ? The program is a GEM-program - and just like in Mac version, it _would_ be nice to use larger GEM resolutions than 320x200, too...

Do you others agree?

Tommi

1432. Re: Civilization _runs_ on Falcon =) !

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4e3bi6$o81@josie.abo.fi>
Source record: 152237

Daniel Richter (Daniel@ollom.prima.ruhr.de) wrote:
: > Just noticed that it's possible to run CIVILIZATION - probably one of
: > the best games on Earth - on Atari Falcon without ANY tricks, playing
: > with caches, Backwards, etc...
: There will appear bugs anway, just play a bit further. But I think there
: are some patches available.

Not necessarily! Bugs, I mean... I played it til the end without any
problems - and that took many nights ;-). Still, you're right - CIV
without Backwards seems to occasionally (fortunately, very seldom)
crash, so it's good to save the game more often than normally.

: > Just use NVDI 3.02 - and CIV works almost perfectly. Some screens
: > will have a bit weird colors, but that doesn't really disturb.
: I think you use TOS 4.01 ? There are disturbations indeed.

No, this is 4.04. Only animations have somewhat weird colors.

: > And more: CIV also seems to use Fast-RAM and 36 MHz clock speed with
: > no trouble at all ! Fast =) !!
: And it even works with Afterburner!

WOW =) =) =) !!!

If those ********s at MicroProse ONLY gave us Colonization, UFO, and
perhaps Pizza Tycoon =(! It would be quite possible to do, from
Amiga conversions. It's so *damn* unfair that those calculator-brains
prevent things like these. Profit, MORE profit, yes... Nice world.
Nobody cares about anything ?

Greetings,
Tommi

1433. Re: Floppy Drives

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <310441da173c65f0@sn.no>
Source record: 152238

indy@ra (indy@ra.isisnet.com) wrote:

> Where can I get more information on floppy drives for my 520stfm. What
>changes (hadrware/software) are needed to add a second drive, (no, not
>one made by atari), and to upgrade to 1.44M drives.
> -Indy

Check out a file I made about how to install/modify the a HD (1.44MB)
disk drive in the atari ST at:

ftp.sn.no /user/hallvart/atarisony_144.zip

For the HD module which you need you could buy one or try making one
yourself.

Hallvard
--
_/_/_/

1434. Re: Warp 9 (was:Re: Atari TOS)

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <35_hsideras@mettav.demon.co.uk>
Source record: 152239

Hi Jon, on 21 Jan 96 you wrote:

s> Organization: Delphi (info@delphi.com email, 800-695-4005 voice)
s>
s> Hallvard Tangeraas <hallvart@sn.no> writes:
>> Mark Baker (mnb20@cam.ac.uk) wrote:
>>> In article <4dpgdk$n0j@josie.abo.fi>,
>>> thietavu@news.abo.fi (Tommi Hietavuo TKKK) writes:
>>>
>>>> I'd advice you _not_ to get WARP 9. If there's ONE enhancer program
>>>> you should choose - go for one called NVDI 3 (or 4) ! It accelerates
>>>> your computer enormously, gives you scalable high-quality fonts to use,
>>>> and is very reliable and harmless in use. VERY excellent, I think !!!
>>>
>>> Oh I agree entirely. I have never used warp 9, and have no intention of
>>> ever doing so, I use NVDI all the time. But the guy did ask what warp 9
>>> was.
>>
>> I've never tried Warp 9 myself, but I've heard from several sources that
>> it's incompatible with many programs. I've heard nothing but good stuff
>> about NVDI though.
s>
s> I used Warp 9 for years and have had no problems and VERY satified with
s> it. I hear a lot of rumored bad press about it but not many facts.

I used QuickSTe for years with very few problems as well. The only things
that I found didn't like it are WinX, 2in1 and Kandinsky. However, *I*
didn't like WinX or Kandinsky and I found the refusal of the 2in1 author to
work around it very unhelpful.

I use NVDI now by necessity rather than preference due to my graphics card.
I'm having to change over otherwise reliable software to fit in with it, I
find.

Of course, QSTe doesn't also have Speedo capabilities so it looks like I'm
stuck with NVDI (and I upgrade it regularly).

Just my personal opinion...

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *

--

```
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

1435. Do I have a virus??? :((

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: andy@urban.prima.ruhr.de
Message-ID: <GAXNCJAGUP@urban.prima.ruhr.de>
Source record: 152240

Hi!

Since a few weeks I've got some trouble with my Mega STE4, which I think could possibly be caused by a virus:

1. Something happened with my OASIS-pack. Suddenly I could still start OASIS but everytime I try to login to the Net, the programm won't do that. The NOS-screen very shortly appears but vanishes immediatley back to the OASIS-Menue. - It worked fine for several weeks and I didn't change anything.

2. When I was using a DTP-programm last week, suddenly everything slowed extremly down! E. g. mouse-actions were executed about 15 sec.s after the mouse-click. The mouse-speed itsself was as usual.

3. When I was printing some documents from the DTP-programm to my HP-DJ500 there were small stripes missing in several letters. These stripes were printed some lines below.

Now I'm seriously worried ... May there be a connection between these failures? Could it be some hardware-problem? or a virus?

I'd be very thankfull for some hints. Appart from that, anyway I would like to check my 540-Quantum-HD for virusses. I've got the 4.14 version of Sagrotan and the VKILLER 3.48. But I think I need an uptodate-library for Sagrotan (and perhaps VKILLER). I've never used it properly. The problem with Sagrotan is, that I've got quite a lot PD-Soft from Disks or Mailboxes. When I use Sagrotan, it very often says: May be a virus ... - but needn't.

So - does anybody know, where I could get a good library for Sagrotan with all the newest virusses and healthy programms in it? Or is there any even better Virus-Checker then Sagrotan? Where can I get it? And: is there a FAQ about virusses on Atari-machines? - What is the best way of checking - and possibly: cleaning ... - a complete 540-HD?

Thanks in advance for any help!

Andreas

1436. Pagestream Users??

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: jnorton@ra
Message-ID: <4e3q7q$jgl@thoth.nilenet.com>
Source record: 152241

How many Pagestream users out there? Wasn't there a group awhile back
that was doing a little e-mail/newsletter/PGS help type thing?

1437. Re: Time for a new version of STZip? (like Lharc 3.10?)

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: Graham Beint <Graham.Beint@insignia.co.uk>
Message-ID: <3104D89B.60B0@insignia.co.uk>
Source record: 152242

Hallvard Tangeraas wrote:
>
> I'd really like to se an updated version of STZip, or a brand new
> ZIP type program for the ST.
>
Well if you use the 2in1 interface you can use any cli back-end (de)compressor
you like. e.g. gzip.
--
Graham Beint

The.Computer@Alpha.Complex:"Trust The Computer! The Computer is Your Friend!"

1438. Educated Comments on oAESis & XaAES

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: "Craig. Graham" <Craig.Graham@ncl.ac.uk>
Message-ID: <4e3ak0$hin@whitbeck.ncl.ac.uk>
Source record: 152243

Well, I've been having a scoot through the oAESis source code, and here's a
few thoughts from another AES creator......

The code looks very nicely layed out :) - I think folks will find it easier
to get to grips with than XaAES (more on that later).

The actual system still needs loads of work (in common with XaAES, but I
think I'm slightly ahead on that one).

However, the method used by the two systems to multitask is radically
different.

oAESis seems to use multiple 'threads' within the AES kernal, running under
the pid of the client process's (note to Christer Gustavsson et al: ditch
that massive switch/case statement for interpretting the op-codes and go
for a jump table - it's faster, and all AES calls pass the standard AESPB
structure anyway).
Not a terrible way of doing it, although I'm dubious about letting other
process's loose to far into my kernal (it forces you to do a lot of data
structure locking, but does let a couple of entirely distinct functions execute
simultaneously).

XaAES takes a different tack to this by having an AES command pipe, where
the low level handler just drops AES commands + pid's of requesting
clients into a command pipe, then blocks the client to wait for a reply.
The AES runs as a server process that reads commands from it's end of the
pipe and executes them (in the same way as W and X-Windows do with
sockets - maybe I'll move to sockets at a later date).
This does allow me to do no-blocking AES calls - the client can (say)
request several windows be opened (this never fails, as long as there is
memory left...no window limit), but if it does it as non-blocking mode
calls, it won't be blocked & won't recieve a notification that the thing
was actually done. Another available option is to have the client do a
non-blocking call, but handle it's own reply pipe so that it gets
a notification of the completion of the call......

Anyway, different approaches, I don't know which is best.

The object handling in both systems seems roughly comparable, although
I'm dubious about a couple of minor points (I won't raise them here, if
Christer wants to get in touch we can natter about it).

Other than that, oAESis seems a fairly standard implementation of a GUI
(I work on low-level OS & GUI design for a living).

I'm sure it will go down well with the general public when it hits the
streets.

...but I'm also sure the techie's are going to fall in love with XaAES instead 'coz I've spent some time thinking the internals over so that scope for expansion is built in (things like dockable toolbars are a doddle to implement). But this does mean that some of the code is a little more tricky to follow.

We'll see.....it was interesting to see the 'competition' code, and in response I promise to release my beta code in the next week as well (god - what have I said).

Maybe we should get an AES/GUI development mailing list going as I'm not certain the GEM list or the MiNT list are the place to discuss the issues involved here...but here's a few that are on my mind:

1) Extending the call mechanism (non-blocking, etc)
2) New widgets (why limit ourselves?)
3) Custom widgets (linked to point 2, but allowing clients to add new window widgets themselves, like dockable toolbars (I know, I must use MS Windows to much....but it does have a few nice points))
4) Redraw optimisation & background storage
5) Extra object types (popup icon bars, popup menus, scroll lists, etc)

Anyone with views on these things should start writing NOW, to this group, to me, and to the authors of oAESis, so any new features can have the support of TWO AES systems.

Craig.
(author of XaAES)

1439. Re: Wanted C Programmer

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: Frank.Charlton@dial.pipex.com
Message-ID: <AD29E2BC966886F65@am208.du.pipex.com>
Source record: 152244
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari

In article <822085972_OASIS_NEWS@yeadontt.demon.co.uk>,
phil@yeadontt.demon.co.uk (Phil Yeadon) wrote:

> What I need is someone with Pure C or Turbo C who can recompile the
>source for me. I know what needs changing, and have amended the source, but

Phil, mail me.

ATB, Frank.

Tachyon Communications - http://www.netkonect.net/tachyon/
* Web Design * Technical Support * Freelance Journalism *

"Who programs the programmer?" - David Zindell, "Neverness"

1440. Re: HP 660C driver found!

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: eee92064
Message-ID: <4e33l7$a3p@orac.sunderland.ac.uk>
Source record: 152245

Hello,
COuld you leave a message on this area explaining where
i can get a hold of the driver you are talking about
I am using a 550 driver on nvdi but it does not use all of the
features built into the 660c.

1441. Re: Environment vars and Lindner Tex?

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4e3ajj$flb@lyra.csx.cam.ac.uk>
Source record: 152246

In article <4e2u64$ah9@ccshst05.cs.uoguelph.ca>,
thopman@uoguelph.ca (Theodore L Hopman) writes:

>initex on latex.ltx to get a latex2e setup, it appeared that it wasn't
>checking the (presumably standard) environment variables I had set up for
>CS-TeX. Does Lindner's use different environment variables?

I don't know, but it reads a setup file with most of the paths in. I think
it's called texsetup. There should be a sample one included, it needs to
be put somewhere TeX can find it (current directory, there might be an
environment variable to make it look elsewhere, I can't remember)

1442. Re: FS: Complete Atari ST system $200 shipped

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: tava@montana.com
Message-ID: <4e1ob4$5pe@maw.montana.com>
Source record: 152247

anglelo--do you still have your system for sale. If so I want to talk to
you.

1443. Random Thoughts and Queries

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: rhett@bigwpi.WPI.EDU
Message-ID: <4e190n$fce@bigboote.WPI.EDU>
Source record: 152248

1) Ever played Scorched Earth on the PC? Does a comparable game exist on the st? if not, i think i want to write one cause it is one of my favorite games, and i am looking for a nice starting project for my foray into programming for the PD. any feedback would be appreciated (and that includes other suggestions for what might be a cool first project)

2) I need 3 things (well more, but for this post, 3)
TOS 2.06 ROMS, a PLCC 68881 math coprocessor, and an adSCSI device of some kind (the old one sans clock will do just fine).
if you have any of these you would like to give me (or virtually give, like some dollars) that would be great. just email me

thanks

rhett@wpi.edu

1444. ST stuff for trade

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: tava@montana.com
Message-ID: <4e1nkm$5pe@maw.montana.com>
Source record: 152249

I have a bunch of ST stuff I acquired when I bought the remaining inventory of a defunct Atari service center. Included were several service manuals, an ST diagnostic board, several single sided drives in cases, a supposedly working 520 with power supply, and numerous IC's. I'm looking for a low capacity hard drive (for ST) to use for loading MIDI sequences quickly on stage. Let's talk! This stuff is just lying around and should go to someone who will make usea of it.

1445. Re: HELP SAVE ATARI -- Please Read!

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: eee92064
Message-ID: <4e37uc$d3g@orac.sunderland.ac.uk>
Source record: 152250

David Rutherord,
19 Charnwood Gdns,
Sheriff Hill,
Gateshead,
Tyne and Wear,
England.
NE9 5SB

TEL +44 (0)191 420 5118
,

Roland,
I think atari are excellent machines becuase I have a
falcon myself and it has never let me down so far.

Sod those PC and Amiga's, they should be put to death.

And also those BORING adverts on the TV about the shitty intel
processor, motorola are the best!!!!

Atari deserve to survive the war of new consoles and live
happily ever after.

Cheers,
D,Rutherford

P.S. You can contact me if you like as I have a lot of atari
software ready to be run.
(ATARI RULEZ)

1446. Re: HP 660C driver found!

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: eee92064
Message-ID: <4e380c$d3g@orac.sunderland.ac.uk>
Source record: 152251

Hello,
COuld you leave a message on this area explaining where
i can get a hold of the driver you are talking about
I am using a 550 driver on nvdi but it does not use all of the
features built into the 660c.

1447. Re: Backupsoft for SCSI-Streamer ????

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <29_Spencer@mettav.demon.co.uk>
Source record: 152252
Body handling: Inline uuencoded payload not displayed: GEMAR.PAR

```
j> I've got a Falcon030 and a SCSI Streamer from EXABYTE (8200) 2.2GB.
j> Is there a backupsoft for SCSI Streamer ?
j>
Yep, if I recall right Gemar works fine with EXABYTE 8200 streamers, you'll
need a suitable GEMAR.PAR file though so find a uuencoded one attached.

table
!"#$%&'()*+,-./0123456789:;<=>?
@ABCDEFGHIJKLMNOPQRSTUVWXYZ[\]^_

[Inline uuencoded payload not displayed: GEMAR.PAR]

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

1448. Re: HP 660C driver found!

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <32_hsideras@mettav.demon.co.uk>
Source record: 152253

Hi Mike, on 19 Jan 96 you wrote:

m> Organization: Crosfield, Hemel Hempstead, UK
m>
m> In article <7178_hsideras@mettav.demon.co.uk>
m> hsideras@mettav.demon.co.uk writes:
m>
>> Having grabbed the hp660c.zip file now (thanks everyone) I notice it
>> doesn't have any docs with it. Running the Install.prg copies the SYS
>> driver file to my GEMSYS folder, copies the CPX to my CPX folder and
>> then modifies my ASSIGN.SYS...
m>
m> Yes I agree with this, I played with the .SYS and CPX last night but
m> found that the rest of machine was very unstable, locking up, can't
m> select icons...:
m>
m> I've got an ST with TOS 1.4 with NeoDesk and XCONTROL.ACC for the CPX's
m> and use GDOS 1.1 to load the assign.sys.
m>
m> Works fine without the CPX and .SYS in !!
m>
m> Could it be some problem with this setup ??

Yes, I found my system unstable too (MSTe/Matrix CoCo/NVDI3.02Matgraph). I
would expect that editing the ASSIGN.SYS into something more acceptable would
do the trick - I can only see that the problem would be in there BICBW.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

1449. Re: Time for a new version of STZip? (like Lharc 3.10?)

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <4e29oh$k7i@turing.fwi.uva.nl>
Source record: 152254

hallvart@sn.no wrote:

:I'd really like to se an updated version of STZip, or a brand new
:ZIP type program for the ST.
:
:Here's the situation: I use STZip (2.6) all the time because ZIP
:seems to be the most compatible compression system cross-platform wise.
:I work in a Unix environment when I'm online and using .Zoo or .Lzh or
:whatever just won't do.

strange, my sun (solaris2.4) understands .zoo and .lzh files without
complaining....

--
Martijn Dekker | PFF: Software for X Window System and more:
Math department | Atari ST, Atari Portfolio palmtop, C64
University of Amsterdam | Apple Mac and 486DX4/100
http://www.fwi.uva.nl/~mdekker/ | http://www.fwi.uva.nl/~mdekker/pff.html

1450. Misc ST stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: dstewart@nest.demon.co.uk
Message-ID: <5877dstewart@nest.demon.co.uk>
Source record: 152255

Hi there

I take the 128K Spectre Mac emulator for $25, I pay the postage to Britain
as well.

Derek

--

1451. Re: MagicMac Keyboard problem

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: dcohen@cix.compulink.co.uk
Message-ID: <DLMJK7.1qq@cix.compulink.co.uk>
Source record: 152256

On the Toad Web site (www.toad.com, I think) there is some MagicMac material, including a program (which only works in the ST High compatibility mode) for changing one's keyboard mappings.

But it only works on the standard keyboard, not on the extended one which I have. I'm looking for an answer to this, too.

Daniel Cohen
e-mail: D.E.Cohen@qmw.ac.uk or dcohen@cix.compulink.co.uk

1452. Re: Magic4 and background operation

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: dsimon@nest.demon.co.uk
Message-ID: <5878dsimon@nest.demon.co.uk>
Source record: 152257

To: Paul@pwomar.demon.co.uk

Our Paul@pwomar.demon.co.uk scribbled illegebly to Our All about Magic4
and background operation on the 22 Jan 96

>> c> I recently bought Magic4. Reading the manual I found out that
>> you c> should be careful running floppy and harddisk access in
>> background.
>> Hi Coolens,
>>
>> I think what it meant was that one should be careful in letting
>> background programs write to the drives - If for example two progs
>> both tried to write to the drive using illegal routines that MagiC
>> couldn't detect, there isa possibility they could write over each
>> other's data and effectively ruin the filestructure.
P>
P> Also from what I hear (I STILL haven't recieved my stuff yet :-( )
P> the background DMA functions are only actively supported by
P> HDDriver 4.5 and above and if you use them with a driver which does
P> not support them then you may have trouble.

Ahh - I'd forgoten about the alleged background disc accessing.
That'd probably mess up must HD Drivers. :(

Cheers,

```
____
/ __ \
/ / / /
/ /_/ /
/____ /avey/
```

NeST 90:104/115
Fido 2:440/375.3
dsimon@nest.demon.co.uk

--

1453. Re: PCB design?

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: mppi76@cd4680fs.rrze.uni-erlangen.de
Message-ID: <4e2p9a$709@cd4680fs.rrze.uni-erlangen.de>
Source record: 152258

ktammine@messi.uku.fi (Kimmo Tamminen) writes:

>I've been looking for PCB designing software for Atari ST. There was a

>Commercial software might also do. Any ideas?

There are the programs RouteIt and CircuIt from Maxon (I'm one of
the programmers). They cost about DM250.

--
Harald Schoenfeld (IRC Nick: Equinoxe) | Nuclear war against nature:
hs@undine.physik.uni-erlangen.de | France and China finally united

1454. Re: HELP SAVE ATARI -- Please Read!

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: eee92064
Message-ID: <4e37uu$hjv@orac.sunderland.ac.uk>
Source record: 152259

David Rutherord,
19 Charnwood Gdns,
Sheriff Hill,
Gateshead,
Tyne and Wear,
England.
NE9 5SB

TEL +44 (0)191 420 5118
,

Roland,
I think atari are excellent machines becuase I have a
falcon myself and it has never let me down so far.

Sod those PC and Amiga's, they should be put to death.

And also those BORING adverts on the TV about the shitty intel
processor, motorola are the best!!!!

Atari deserve to survive the war of new consoles and live
happily ever after.

Cheers,
D,Rutherford

P.S. You can contact me if you like as I have a lot of atari
software ready to be run.
(ATARI RULEZ)

1455. Re: HP 660C driver found!

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: eee92064
Message-ID: <4e33p9$ad6@orac.sunderland.ac.uk>
Source record: 152260

Hello,
COuld you leave a message on this area explaining where
i can get a hold of the driver you are talking about
I am using a 550 driver on nvdi but it does not use all of the
features built into the 660c.

1456. Re: what's the program to decompress .arj files?

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: Michael Clemmetsen <michael.clemmetsen@sunderland.ac.uk>
Message-ID: <3105153A.58F8@sunderland.ac.uk>
Source record: 152261

The program you need can be found at umich and its mirrors:

atari.archive.umich.edu...(141.211.120.11)
In directory /atari/Archivers

Here is the index entry...
arj_995.tos 204 v9.95 ARJ by the TOS crew.

There are a number of other similar programs here too.

Also at HENSA -
micros.hensa.ac.uk (148.88.8.84)

in directory /micros/atari/tos/o/o153

Here is the index entry...
o153 15/11/95 ---- ARJ 9.96 Rev 3.008 Arj and Unarj your files (E/G)
This is obviously the newest version.

****
Michael

1457. Re: Someone gave me a 1040STF - now what? :)

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: "David C. Troy" <dave@toad.net>
Message-ID: <31051CF7.1915@toad.net>
Source record: 152262

Wiccan wrote:
>
> A friend of mine gave me a 1040STf and I have no idea what I can do
> with this thing. :) If anyone has any pointers to FAQ's or other useful
> homepages, I'd appreciate it. I know nothing about it's OS or capabilities
> (she's still trying to find the manuals for me.) Recommendations on
> software/OS are welcome too.

Check out our homepage. Join our mailing lists. :) We are one of the
largest suppliers of ST stuff -- we can probably help you out!

Dave

1458. Re: 520ST & the 'net

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4e2mj2$1bk@lyra.csx.cam.ac.uk>
Source record: 152263

In article <4e2hqp$95b@banaan.fwi.uva.nl>,
mdekker@fwi.uva.nl (Martijn Dekker) writes:

>:If you can find an ISP prepared to connect you with a modem that slow.
>
>any ISP will let you connect at 2400 baud of course.
..
>of course, running slip with a 2400 baud modem is very painful. Stick to
>a terminal account or buy a faster modem.

Maybe things are different where you are, but in the UK the largest ISP
by a long way is demon, and they don't allow connects at less than 14k4 I
think. And I don't know of anyone offering terminal accounts.

1459. Re: Atari TTM194, TTM195 monitor

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DLnK7E.8n5@cix.compulink.co.uk>
Source record: 152264
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer,fr.comp.sys.atari

In message <4e2q2n$mod@melimelo.enst-bretagne.fr>, Alain.Derennes@enst-bretagne.fr said:

>Can anabody give me the differences between TTM194 and TTM195 monitors.

I'm not aware of any significant differences.

They are both 19in TT high (ECL) monitors made by different companies (Taxan?/Phillips), and badged by Atari.

Barry wilsontjb@cix.compulink.co.uk

1460. Re: HP 660C driver found!

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: eee92064
Message-ID: <4e33iu$9r3@orac.sunderland.ac.uk>
Source record: 152265

Hello,
COuld you leave a message on this area explaining where
i can get a hold of the driver you are talking about
I am using a 550 driver on nvdi but it does not use all of the
features built into the 660c.

1461. Atari TTM194, TTM195 monitor

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: Alain-Pierre DERENNES <Alain.Derennes@enst-bretagne.fr>
Message-ID: <4e2q2n$mod@melimelo.enst-bretagne.fr>
Source record: 152266
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer,fr.comp.sys.atari

Hello,

Can anabody give me the differences between TTM194 and TTM195 monitors.

Regards.

1462. Re: HP 660C driver found!

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: eee92064
Message-ID: <4e33mk$a3p@orac.sunderland.ac.uk>
Source record: 152267

Hello,
COuld you leave a message on this area explaining where
i can get a hold of the driver you are talking about
I am using a 550 driver on nvdi but it does not use all of the
features built into the 660c.

1463. Re: HP 660C driver found!

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: eee92064
Message-ID: <4e33no$aa8@orac.sunderland.ac.uk>
Source record: 152268

Hello,
COuld you leave a message on this area explaining where
i can get a hold of the driver you are talking about
I am using a 550 driver on nvdi but it does not use all of the
features built into the 660c.

1464. Re: PCB design?

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4e2ub2$ah9@ccshst05.cs.uoguelph.ca>
Source record: 152269

Kimmo Tamminen (ktammine@messi.uku.fi) wrote:
: I've been looking for PCB designing software for Atari ST. There was a
: german demo (platin or something) but it was rather old (done somewhere
: in 80's I think) and had no autorouting. I've heard rumours about
: something called Scooter. Anyone have expirience drawing with that?

: Commercial software might also do. Any ideas?

In the January issue of Atari World, there was a review of Platon. The reviewer(s) were impressed by the capabilities (yes, it does do autorouting), but not so much by the price: several hundred UKP. It is, however, a heavyweight commerical package, and you need the capabilities, I guess you need the capabilites...

THeo

1465. Re: Looking for SimCity for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4e2ufi$ah9@ccshst05.cs.uoguelph.ca>
Source record: 152270

David White (david.white@rd.eng.bbc.co.uk) wrote:
: awright@stamford.win-uk.net (Andrew Wright) wrote:
: > You're in luck, I think <g>. Atari World magazine will next month be
: > relaunching Sim City and two/three other games, courtesy of Compo,
: > as a special offer for readers. Cost will be 9.99ukp (I think) plus
: > p&p to your part of the world of course. There will be a number of
: > other special offers too.
: That sounds (very) good. But will the magazine be out on time ;-).

Aw, come on...it takes time to prepare a magazine that good :) Anyway,
does anyone know if SimCity runs in TT medium? I know it uses GEM
windows/menus, so if the programming was done right it should, but does
it?

Thanks...

THeo

1466. Re: TeX

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: cgra@btmaa.bel.alcatel.be
Message-ID: <4e2600$dtj@btmpjg.god.bel.alcatel.be>
Source record: 152271

In article <199601210146.a33883@iz.maus.de>, Torsten_Landschoff@iz.maus.de (Torsten Landschoff) writes:

> [...] MultiTeX was written by Christoph Strunk. It is
> distributed by Maxon (only in Germany, I think). It is a very good TeX-system
> and, yes, it has an GEM based previewer. But although the name implies a system capable of multitasking, the shell overlays itself by the editor, viewer, or
> whatever you called. Perhaps the newest version has some improvements - I don't
> know.

MultiTeX was designed to work with MultiGEM, a long-forgotten multitasking system for the ST; hence the name. It doesn't multitask in and of itself, and unfortunately the shell (TSH.PRG) seems not to like MiNT: it keeps trying to access drive Q:. The shell program does so little I keep telling myself I should write my own MiNT-friendly version, but I don't seem to be listening ... a MiNT-friendly, TeX 3.14159/MF whatever version would be very nice.

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

1467. Re: Floppy Drives

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <310441dc173c7541@sn.no>
Source record: 152272

Paul Womar (Paul@pwomar.demon.co.uk) wrote:

> In article <4do05g$h1e@ra.isisnet.com>
> indy@ra.isisnet.com said:-
>
>> Where can I get more information on floppy drives for my 520stfm. What
>>changes (hadrware/software) are needed to add a second drive, (no, not
>>one made by atari), and to upgrade to 1.44M drives.
>> -Indy
>>
>
>Any DD PC drive should work on an ST but you will have to cut a hole from around
>the disk drive for the new size buttons.

Not necessarily!
If you modify the drive (slightly) depending on which drive you use
you'll be able to use the "old" Atari type eject button with your new
drive.
Check out the FTP site I mentioned in the previous posting;

ftp.sn.no /user/hallvart/atari/sony_144.zip

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

1468. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4e3c1p$o81@josie.abo.fi>
Source record: 152273

Rod McCall (rmccall@mcs.dundee.ac.uk) wrote:
:
: : There are over 200.000 Falcon's in the world, not just 20.000.
:
: : 20.000 is in Germany alone.
:
: This was the impression I was given by an ST Review article some time back,
: ie that last year 15,000 (roughly) had been sold.

Whatever the truth is... Subjectively, I think, we see a _lot_ of Falcon
stuff here. Also, from all Atari users I know, about 2/3 I know have Falcons.
So, for a dead computer, it really has a lot of active , undead users =) !

Tommi

1469. Re: Looking for Mario brothers for Atari-ST i have much games to trade

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <822498318_OASIS_@pwomar.demon.co.uk>
Source record: 152274

In article <310490bc.1002600@news.TUDELFT.NL>
R.G.SIMONIS@IO.TUDELFT.NL (R.G.SIMONIS) said:-

>Looking for Mario brothers for Atari-ST.
>I have alot of games to trade

If you want to buy it new then Top Byte Software in the UK had just published
Super STario Land which is as near as you can get. If you want a copy then send
a cheque for 21.5 UKP (or 11.5 UKP for STario's Christmas) made payable to
Top Byte to:
TOP BYTE Software
3 Sailsbury Road,
Maidstone,
Kent,
England,
ME14 2TY.
And tell them that Paul Womar sent you.
--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: WO
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

1470. Re: Pagestream/Stylus Drivers

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: mriley@cix.compulink.co.uk
Message-ID: <DLnrn4.IG4@cix.compulink.co.uk>
Source record: 152275

>2 It did *not* come with Epson Stylus drivers, and in spite of
> Toad's display ad claiming "Any Printer" I think the printer
> list is rather thin.

I wouldn't consider the list of printer types supported as "rather thin".
Many/most printers offer a choice of emulation modes, offering the chance
of using a well known command set such as Espon LX-80, if the
manufacturers own command set is not supported.

With Soft-Logik not supporting Atari Pagestream any longer i'm not
surprised that it's difficult to get hold of more modern drivers.

>3 I also have a Migraph hand scanner, and so far the 300/400
> dpi allegedly 32 level grayscale TIF files look like crap
> through the various viewers I've used and haven't yet printed
> out anything close to the photographic/newspaper quality I
> was hoping for. This may be due to the driver problem, as my

I too have a 300/400dpi handscanner, though i'm not sure it's made by
Migraph, but it did come with TouchUp so it could just be a badging thing.
My scanner can recognise 256 greyscales and have had no problems getting
reasonable laser-printer reproduction. IMO (and IME) a dot matrix printer
is not too good for printing monochrome scanned images, except maybe
line-art. Have you tried a different format other than TIF? IIRC there is
something in the manual about working out the size of the scanned/cropped
image, related to the scanning size and output quality - did you follow
these guidelines?

> the dithering problems I've been warned about. Will reducing
> it damage the quality or is the problem mostly enlarging it?

Both will give less than 100% quality, when compared to the original.
Enlarging and reducing only becomes reliable when vector-art (such as for
example Easy Draw .GEM files) is used. If your images are not too complex,
have you tried vectorising or autotracing them?

>4 Last night nothing (first time) on the "Style" menue would
> work. I highlighted some text, dropped down the menue,
> selected "bold" and it blinked but did nothing. It's locked

This is because, as i've found outin the past, a style tag had been
applied. A style tag will take prefernce over an individual command if it
has been set. ISTR 'normal' (in the centre/top) in the tag/style dialog
will allow all the text styles too be changed again.

After years of use i still get annoyed by the way the tags are handled.

Mal

1471. Re: **Thank you, Thank you **

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <822442530_OASIS_@swampdog.demon.co.uk>
Source record: 152276

In article <4e0pme$13t@huron.eel.ufl.edu>
afn14016@freenet.ufl.edu said:-

>Recently, I asked for help on making PageStream to load faster on
>my Falcon. Well, I applied what you told me, and used Geneva to
>turn the FASTLOAD flag on on the PGS2 program as well as the drivers etc.
>Now PageStream takes about 5 seconds to load instead of minutes!

Btw, there is a fast load flag in MagiC in case this is useful.

--

Guy Harrison

guy@swampdog.demon.co.uk

1472. Re: TeX

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <822399118snz@mbha.demon.co.uk>
Source record: 152277

In article <4e2600$dtj@btmpjg.god.bel.alcatel.be>
grayc@btmaa.bel.alcatel.be "Chris Gray" writes:

> trying to access drive Q:. The shell program does so little I keep tell-
> ing myself I should write my own MiNT-friendly version, but I don't seem
> to be listening ... a MiNT-friendly, TeX 3.14159/MF whatever version
> would be very nice.

C_TEX works very well for me under MagiC (Geneva doesn't like the way it calls the .TTP progs, or it doesn't like the TTP progs themselves or something!).

With Magic though, no probs. From memory, the Lindner shell looks better but doesn't do anything form me that I can't do from C_TEX. Plus, C_TEX can output a file directly to Tele-office (maybe also Office Junior). Great. Really Great.

There are a number of utilities which can be run from C_TEX, I use Thunder, a great image converter which writes the TeX include file, TEX2TXT and a few others. If any of these are of interest to TeXers out there, send me some email.

--
dave

%%%

1473. Speedo BJ10e driver problems

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: awood@f030.demon.co.uk
Message-ID: <822424396snz@f030.demon.co.uk>
Source record: 152278

SpeedoGDOS Canon BubbleJet 10e printer driver problem:

I'm wondering if I have an up to date version of the above driver
or whether the problem I'm getting is my end -

Whenever I try and print any document that has text styled with
'outline' set always causes the application to crash. Papyrus calls it
an internal bus error, WordFlair II dies completely as do others.

No problems are caused by Bold, Super/Subscript, and Italic although
'Light' certainly gives some odd results on paper (but doesn't crash)
and as for Underline - I very rarely use it anyway!

I've tries several applications using SpeedoGDOS 4.1 and 5.0b&c with
the same results on both a Falcon and ST

Comments would be gratefully received.

Andy

--

Andrew Wood
54 Ely Street, CV37 6LN, UK
awood@f030.demon.co.uk

1474. Re: PCB design?

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <310560809894e3@sn.no>
Source record: 152279

Kimmo Tamminen (ktammine@messi.uku.fi) wrote:

>Dear fellow astronauts,
>
>I've been looking for PCB designing software for Atari ST. There was a
>german demo (platin or something) but it was rather old (done somewhere
>in 80's I think) and had no autorouting. I've heard rumours about
>something called Scooter. Anyone have expirience drawing with that?
>
>Commercial software might also do. Any ideas?

'Scooter' IS commercial! I found it in my catalogue from Indigo 2 in
Denmark where it cost (the catalogue's from july '95) Danish Kroner
1295,- which is roughly around UKP 130,- I'm not sure what that would
be in Finnish Marks.

There's a colour and a black/white version around, and they're both
supposed to be excellent programs. That's all I know.
Hope that helps.

Hallvard
--
_/_/_/

1475. Re: HELP SAVE ATARI -- Please Read!

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: L.J.Sak@kub.nl
Message-ID: <L.J.Sak.3.3104C8A8@kub.nl>
Source record: 152280

Hi all,

Just wanted to say a few words about Atari:

It's a shame it went all this way. I am still a fan of the machines
and will ever be (and always was). It all began (my part) in '83, when I
bought my first XL. Some 2 years later I bought the ST series, and
lived the years of ATARI victory, when almost all games magazines in
the shop were ST mags, and they florished. These were, let's face it, the
best years till now. They supported their products, but even then failed
to support their developpers.. What is a computer without good software in
the future (we have great software, but that is not due to their support)...
Then they lay low for a few years, indeed, as mentioned in other mails
regarding this subject, swimming in their success of the past.. No or
few minor developments were done and other brands gathered up.
They had/have better products, but their management fails to match it. Shops
dropped out, softwarecreators started developping on other systems etc.
But things were not going that bad, still.
Then the Falcon came, and ATARI (will always be my capital word :)) promised
better times and full support to anyone who wanted to share the development.
This they did for almost half a year, winning trust from shopkeepers and
things started to look great. Good software was visible at the horizon.
Suddenly they totally backed out, dropping virtually all support. ATARI
Germany (being the best/active ATARI point in Europe) was disbanned and
full controll went to the Netherlands (who indeed had the worst: management
did it again (read: they f*cked up)).
This decision was a fairly hard deathblow to ATARI support in this continent
and having totally dropped their DTP-support (one of the strongholds of ATARI)
German shops, who were most fanatic, started to drop their support too.
But still we remain. I am sorry if I can't make this (true) story a bit
more sunny, but that is just the way I see it.
Atari is at it's last breath and can only survive if management at California
is TOTALLY restructured.. A new leader would be appropriate.

It is a great machine, with great potential. It still has great advantages
over other systems, having smaller more efficient programs, consuming less
resources etc. It's a shame that marketing does the job in computer-world.
We need only look at microsoft (yes, small letters are on purpose), who
manage to support very weak and flunky software using their superior
marketing power.

It s*cks. WE NEED CHANGE

So let's all snail/mail/fax/phone/travel to ATARI, folks
I sure will,
I want to live, not exist,

Ludo Sak,
L.J.Sak@kub.nl
.

1476. Re: HELP SAVE ATARI -- Please Read!

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: eee92064
Message-ID: <4e36ec$d3g@orac.sunderland.ac.uk>
Source record: 152281

David Rutherord,
19 Charnwood Gdns,
Sheriff Hill,
Gateshead,
Tyne and Wear,
England.
NE9 5SB

TEL +44 (0)191 420 5118
,

Roland,
I think atari are excellent machines becuase I have a
falcon myself and it has never let me down so far.

Sod those PC and Amiga's, they should be put to death.

And also those BORING adverts on the TV about the shitty intel
processor, motorola are the best!!!!

Atari deserve to survive the war of new consoles and live
happily ever after.

Cheers,
D,Rutherford

P.S. You can contact me if you like as I have a lot of atari
software ready to be run.
(ATARI RULEZ)

1477. calamus file conversion

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: Stephen Wilson <101352.2326@CompuServe.COM>
Message-ID: <4e1a5ccff1@mhafc.production.compuserve.com>
Source record: 152282
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

Anyone know whether it's possible to convert Atari Calamus files
to something a PC DTP program can handle? Replies via email
pleeeese.
TIA . . .
Steve Wilson
101352.2326@compuserve.com

1478. WANTED: FALCON 030

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <822508596_OASIS_@phil4.demon.co.uk>
Source record: 152283

```
WANTED: A good quality 2d Hand (UK spec) Atari Falcon 030, with 4Mb
RAM, with or without HardDisk (60-80Megs), software not necessary.
Will pay 300-400 pounds.

Please Send replys to vrc@phil4.demon.co.uk

Thanks
--
Phil H

--------
email:
phil4@phil4.demon.co.uk
*********************************************************************
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
*********************************************************************
```

1479. Gemini 2 ?

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <822525020_OASIS_@phil4.demon.co.uk>
Source record: 152284

Does anyone know where I can download/get a copy of Gemini 2, or even the slightly older version 1.99, in English ??? I know its not that difficult to figure out in German, but Gemini is one hell of an advanced desktop replacement, and as such there are so many hidden features and settings that trying to utilise them in German is damn near impossible.

I have seen at Hensa, a UK version 1.2, but I'm looking for something a bit more uptodate, to use with Geneva, and not quite as expensive as Neodesk 4 or Ease.

Thanks for any help, in advance !

--

Phil H

----
email:
phil4@phil4.demon.co.uk
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

1480. Re: HELP SAVE ATARI -- Please Read!

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: eee92064
Message-ID: <4e36bq$d3g@orac.sunderland.ac.uk>
Source record: 152285

David Rutherord,
19 Charnwood Gdns,
Sheriff Hill,
Gateshead,
Tyne and Wear,
England.
NE9 5SB

TEL +44 (0)191 420 5118
,

Roland,
I think atari are excellent machines becuase I have a
falcon myself and it has never let me down so far.

Sod those PC and Amiga's, they should be put to death.

And also those fucking adverts on the TV about the shitty
intel processor, motorola are the best!!!!

Atari deserve to survive the war of new consoles and live
happily ever after.

Cheers,
D,Rutherford

P.S. You can contact me if you like as I have a lot of atari
software ready to be run.

1481. Wanted: RC AeroChopper

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <822508700_OASIS_@phil4.demon.co.uk>
Source record: 152286

Wanted: Complete Version of RC Aerochopper, with Handset, will pay
40-50 uk pounds.

email vrc@phil4.demon.co.uk

Thanks

--

Phil H

----
email:
phil4@phil4.demon.co.uk
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

1482. RE: WAV players

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: ceebti@cee.hw.ac.uk
Message-ID: <DLnA2u.BzE@cee.hw.ac.uk>
Source record: 152287

```
>In article <DLGACB.4q5@freenet.carleton.ca>, ae900@FreeNet.Carleton.CA (Roger
M. Selby) writes:
>> Would anyone know of software that would allow WAV files to be played on a
>> ST (not STe)?
>>
>> RMS
>
>Sorry, but I'm afraid you're out of luck. You'll need at least a STe.
>
>
> Keep Cool and Flying...
>
> ChainXOR...
>
>// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
>// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
>// Running MagiC 4 OS //
>// E-Mail: chainxor@control.auc.dk //
>// Homepage: http://www.control.auc.dk/~chainxor/ //
>// Star Trek rules! //
>
>

Are you sure?. I can play WAV files by using Master Sound II (Other
sample editors may work) and unsigning it. Okay, so it cannot be played as a
background task, and the frequency may be wrong, but it will play....

// Brian T. Innes. A proud 520STFM Owner.... //
// E-Mail Me At ceebti@cee.hw.ac.uk //
//~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~//
// //
// Thought for the day... //
// If you think you're awake... //
// You could be dreaming! //
// //
//~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~//
```

1483. Re: Calamus/Publishing

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: mwaterhouse@cix.compulink.co.uk
Message-ID: <DLnGoy.Fuz@cix.compulink.co.uk>
Source record: 152288

>I have a question regarding Calamus and publishing. A friend and I
>are considering doing a newspaper and was wondering if anyone has
>experience working with Calamus and a printer. Has anyone worked with
>a printer who copes with Calamus? I know that some folks deliver their
>"proof" to the press on a floppy disk...how would a printer deal with a
>Calamus project on disk?

There are certainly bureaus about that handle Calamus output,
quite a few in Germany, certainly 'a couple' in the UK.

As for elsewhere, I'm sure they exist! Try general DTP
orientated usenet groups?

Cheers

Martin

mwaterhouse@cix.compulink.co.uk

1484. Re: 520ST & the 'net

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <4e2oak$oa4@turing.fwi.uva.nl>
Source record: 152289

mnb20@cam.ac.uk (Mark Baker) wrote:

:In article <4e2hqp$95b@banaan.fwi.uva.nl>,
: mdekker@fwi.uva.nl (Martijn Dekker) writes:
:
:>:If you can find an ISP prepared to connect you with a modem that slow.
:>
:>any ISP will let you connect at 2400 baud of course.
:..
:>of course, running slip with a 2400 baud modem is very painful. Stick to
:>a terminal account or buy a faster modem.
:
:Maybe things are different where you are, but in the UK the largest ISP
:by a long way is demon, and they don't allow connects at less than 14k4 I
:think. And I don't know of anyone offering terminal accounts.

well things are certainly different here then!

- I you are right, the you will not be able to connect to your ISP if there is a
bit of noise on the line and the highest possible speed is say 9600?
thats stupid! (especially with the bad phone lines in the UK)

- all ISP overhere (as far as I know) offer terminal accounts.

--
Martijn Dekker | PFF: Software for X Window System and more:
Math department | Atari ST, Atari Portfolio palmtop, C64
University of Amsterdam | Apple Mac and 486DX4/100
http://www.fwi.uva.nl/~mdekker/ | http://www.fwi.uva.nl/~mdekker/pff.html

1485. Re: HP 660C driver found!

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: eee92064
Message-ID: <4e33j6$9r3@orac.sunderland.ac.uk>
Source record: 152290

Hello,
COuld you leave a message on this area explaining where
i can get a hold of the driver you are talking about
I am using a 550 driver on nvdi but it does not use all of the
features built into the 660c.

1486. Re: HP 660C driver found!

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: eee92064
Message-ID: <4e33jn$a3u@orac.sunderland.ac.uk>
Source record: 152291

Hello,
COuld you leave a message on this area explaining where
i can get a hold of the driver you are talking about
I am using a 550 driver on nvdi but it does not use all of the
features built into the 660c.

1487. Re: HP 660C driver found!

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: eee92064
Message-ID: <4e33jk$a3p@orac.sunderland.ac.uk>
Source record: 152292

Hello,
COuld you leave a message on this area explaining where
i can get a hold of the driver you are talking about
I am using a 550 driver on nvdi but it does not use all of the
features built into the 660c.

1488. Re: HELP SAVE ATARI -- Please Read!

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: Andrew Owen <andrew.owen@gecm.com>
Message-ID: <4e2c9i$dj8@gcsin3.geccs.gecm.com>
Source record: 152293

gregor@shelly.goldengate.net (Bradly Maurer) wrote:
> As the Mac gained marketshare, Atari came out with the Falcoln--another
>incredible machine at an incredible price--to show it's meddle as a
>computer inovator. Again they dropped the ball and said "can you touch
>this?". The answer was, of course, no! they, again happy in their
>knowledge that they had created a superior machine refused to market it
>and focused on the the jaguar--a game machine....easy profits?

Atari have shown on several occasions they have the 'meddle as a computer innovator' and this is to some extent their problem. Remember the STBook, STPad and Panther (predecessor to the Jag). While others, like C= and the PC industry, reinvested any profit back into the their successful lines, Atari and the Tramiels jumped onto any bandwagon they could find and announced some ï¿½vapourwareï¿½. Some made it into reality but usually to little to late!

I know C= went bust, but that was their PC side screwing things up. Even I, a true atarian, have to admit the Amega developed into quite a system compared to the Atari ST/TT. Just think what the Atari line could have been without Tramiels short attention span, maybe we would have had the Falcon earlier or some development of GEM/TOS, sorry just fantasising ;-)

With hindsight, this may become our strength. As Atari failed to produce faster/better hardware and software (OS), others have stepped into the void. As well as some excellent hardware upgrades (accelerators and graphics card for example) there are several sources of replacement OSï¿½s. The Apple market is looking to flourish with the licensing of the MAC HW/OS, so could the Atari market with sufficient support to those developing the HW/SW.

So support them, encourage them to work together to develop a common platform, API and user interface, and the Atari market can remain at the forefront of ï¿½computer innovationï¿½.

Andy.

1489. Re: MPEG-packed sound?

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: mppi76@cd4680fs.rrze.uni-erlangen.de
Message-ID: <4e2hc9$7c@cd4680fs.rrze.uni-erlangen.de>
Source record: 152294

thietavu@news.abo.fi (Tommi Hietavuo TKKK) writes:

>I just wonder, whether Falcon's DSP would be capable of creating and
>playing such MPEG-packed .WAW-files some PC- and Mac-applications
>produce..?

>Quite nice, actually: compressing sound into 1:5..1:10 with little loss
>of quality! Are makers of 525 and such programs reading this? Can and
>will this be done, or is it too hard a task for Falcon?

As one of the makers of 525 I can say, that we indeed have the code for
decoding mpeg, but not yet for coding. (not implemented in 525 though).

But it is not really true, that PC/MAC can play or create Mpeg sounds in
realtime - at least I haven't seen this without additional hardware.

If we would build that feature in 525, we surely wouldn't use the DSP
because 525 is supposed to run on all Ataris and even on other
computer systems. As 525 is only a converter, you still have to
unpack the sounds if you want to hear them...

I'm not sure that the Falcon could do that task in realtime (well,
depends on the sample rate).
--
Harald Schoenfeld (IRC Nick: Equinoxe) | Nuclear war against nature:
hs@undine.physik.uni-erlangen.de | France and China finally united

1490. Re: HP 660C driver found!

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: eee92064
Message-ID: <4e380i$d3g@orac.sunderland.ac.uk>
Source record: 152295

Hello,
COuld you leave a message on this area explaining where
i can get a hold of the driver you are talking about
I am using a 550 driver on nvdi but it does not use all of the
features built into the 660c.

1491. Re: Warp 9 (was:Re: Atari TOS)

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: Julian_Reschke@ms.maus.de
Message-ID: <199601230616.a51151@ms.maus.de>
Source record: 152296

In article <4dvcmd$22j@cxc1.cl.msu.edu>, molin@cxc1.cl.msu.edu (Michael Olin) wrote:
>I just wish I could find a '030-ready version of PinHead! PageStream takes
>FOREVER to load on a 14Meg Falcon!

Why don't you just set the program flags properly?

1492. Re: Time for a new version of STZip? (like Lharc 3.10?)

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: Julian_Reschke@ms.maus.de
Message-ID: <199601232219.a51187@ms.maus.de>
Source record: 152297

In article <3103c4121118b4a2@sn.no>, Hallvard Tangeraas
(hallvart@sn.no) wrote:
>Here's the situation: I use STZip (2.6) all the time because ZIP
>seems to be the most compatible compression system cross-platform wise.
>I work in a Unix environment when I'm online and using .Zoo or .Lzh or
>whatever just won't do.

Why not? Fix your Atari and / or Unix versions and it will work fine.

1493. SwiftCalc v2.0 by TimeWorks

Newsgroup: comp.sys.atari.st
Date: 1996-01-23 00:00:00 UTC
From: Simon.Jones@f402.n8406.z86.fidonet.org
Message-ID: <21c_9601240900@nisc.ieee.org>
Source record: 152298

To: apb25@thor.cam.ac.uk
Are there any users of TimeWorks SwiftCalc v2.0.
I need to talk with you about a problem I am having.

1494. Re: GEM-View

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <5846dbrewood@nest.demon.co.uk>
Source record: 152154

In a message of 24 Jan 96 mgrove@owens.ridgecrest.ca.us (90:100/106)
woffled to All :

m> I have seen a package for Falcon specific additions
m> to GemView at FTP sites. I don't know how old they
m> are but Dieter has done more than most for the package :)

Any idea of which sites / directories as I'm a registered GEM-View owner
and have never come across such items.

Cats 'n' Birds 'n' Greeks - Daron - dbrewood@nest.demon.co.uk

--
You want it all but you can't have it!

--

1495. Re: My MiNT Setup

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4e5ddu$ona@lyra.csx.cam.ac.uk>
Source record: 152155

In article <Pine.A32.3.91.960124132947.17004H-100000@iris.amp.uni-hannover.de>,
Peter Rottengatter <perot@pallas.amp.uni-hannover.de> writes:

>> On a Minix partition, the sector size is always something like
>> 1024bytes. Minix partitions don't use the same FAT system normal TOS
>> partitions do so the sector size doesn't necessarily need to grow when
>> the partition size grows. This applies to many Unix filesystems.
>>
>You're talking about cluster size, aren't you ? Sector size is the same
>on both Minix and TOS, being 512 bytes, also not growing with the size
>of the partition (this would be physically impossible).

But all drivers for the atari pretend to have larger sectors. TOS limits
the number of sectors not just the number of clusters AIUI, so to handle
large partitions they group the physical sectors whch obviously are of a
fixed size into larger logical clusters

1496. Is the price fair?

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <822489370snz@mbha.demon.co.uk>
Source record: 152156

Greetings all,

A friend of mine has been offered the following for UKP 250:

520 STe upgraded to 2Mb with extra external FDD and colour monitor
with:
Redacteur 3
Timesworks
some games etc

Is this a good price? Any and all thoughts welcome...

--
dave

%%%

1497. STGUIDE 1.4E where available?

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: Han van Almkerk <j_l_v_almkerk@ns-nl.att.com>
Message-ID: <3106AE93.6316@ns-nl.att.com>
Source record: 152157

```
The subject says it all,
Is the english version of stguide version 1.4 available anywhere.

Han van Almkerk
j_l_v_almkerk@ns-nl.at.com
```

1498. Re: Looking for a good writing application

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: nelsow1@medtronic.COM
Message-ID: <4e634d$bvr@gazette.medtronic.com>
Source record: 152158

Zan660 (zan660@aol.com) wrote:
: Hello, I am a MagiCMac user, so far I love using EASE it is much
: faster then Finder, I do things with Atari I never thought possible on my
: Powerbook and Quadra.
: I am looking for a good writing application to write letters,
: reports, etc. I would like a shareware version if possible, but I need to
: do BOLD, ITALICS, UNDERLINE, Copy, Paste, format text, spell check, choose
: fonts, etc. It has to be GEM because I have MagiCMac, I can not afford to
: dish out a $150 (US) for Papiris Gold at the moment.
: Any ideas?
: Please Email me

: Also is there a GEM based JPEG, GIF, PICT, MOV, I could use?

I have WordPerfect 4.2 on my Atari Mega2 ST and (for the most part) it
works just fine. It's even transferable to the IBM version. Good
luck finding a copy of it though, WordPerfect stopped supporting it
(sigh) and I'm not selling mine.

--
William G. Nelson
@medtronic.com

1499. Re: STIK won't work

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960124165055.17004T-100000@iris.amp.uni-hannover.de>
Source record: 152159

On 24 Jan 1996, mikael johansson wrote:

> Can anybody help with my little problem? I have tried almost all versions
> of STIK/CAB and the STIK won't work (it bombs out when I try to boot the
> computer). I had one version of STIK that almost worked(it started okay
> but it didn't unhook the phone).Can it be that i'm using TOS 1.0?
>
That might very well be the reason. But first check for interference with
other resident programs : Accessories, AUTO-folder programs etc.
by disabling them subsequently and rebooting.
If you have none left, then you should think about an OS update.
Or better : Think about it immediately, as TOS 1.0 is so bloody buggy.
The easiest sensible replacement is TOS 1.4

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

1500. CoMa 3.10 problem

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: jysky@sci.fi
Message-ID: <4e41l3$83n@tron.sci.fi>
Source record: 152160

Hello!

I`ve got the registered version 3.10 of CoMa fax-program. The problem is, that when I try to send a document written with 1st Word Plus, CoMa tells me that "There`s no fax-files in the folder!". This is especially annoying when I`m trying to send serial faxes. I`ve changed all the appropriate parameters to point to the directory where I`ve got the .DOC-file I want to send etc... Got any idea what could be wrong..?

--
- Jyri

Jyri Hovila --> jhovila@muikku.jmp.fi <--

Kasarmikatu 11 B 36 (hovila@messi.uku.fi)
70110 KUOPIO, FINLAND (jysky@borg.sci.fi)
tel. +358 (9)71 283 4998 (jysky@northstar.iwn.fi)

http://www.sci.fi/~jysky

Check out my home page for "Usenet Survival Kit" including uu-, xx- and base-64 (de)coders, GIF and JP(E)G viewers, WWW-browsers etc. for Amiga, Atari ST / Falcon, Macintosh & PC!

1501. Re: Time for a new version of STZip? (like Lharc 3.10?)

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: wongck@ti.com
Message-ID: <wongck.289.000D873E@ti.com>
Source record: 152161

In article <4e0k7r$j1h@lyra.csx.cam.ac.uk> mnb20@cam.ac.uk (Mark Baker) writes:
>I agree with you about that though. Although I do think you're spoilt by
>lharc 3.1, until I saw it I though ST-Zip was great, much nicer than the
>command lines PC owners have to put up with. (the speed is largely a
>function of the packing algorithm used although I'm sure it could be
>improved)

I agree we need STZIP to be improved...
On PC, there is Windoze, which is nicer to use than STZIP, unfortunately.

Regards
William

==
William Wong MSGid: SWCK
Factory Systems Engineer Email: wongck@ti.com
TI Singapore Fax: 65-2902380 Voice: 65-2902300
==

1502. Re: Q. Minimun for MintNet?

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DLnw97.9pt@cix.compulink.co.uk>
Source record: 152162

In message <822442358_OASIS_@orme.u-net.com>, simon@orme.u-net.com said:

> Can someone tell me the bare minimun I need to run MintNet, or do I
> really need all that stuff?

I've got a little crib sheet on setting up a basic MiNT-Net installation
if anybody wants it (it was acidentally posted last week ;-). It could be
considered the bare minimum - however you do need to set more up to get
a connection to the 'net going with it. All I was doing was connecting 2
machines together over a fixed serial line.

:-)

Roland.

@CiX

1503. Re: Strange behaviours of STiK/CAB

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: dackerma@magnus.acs.ohio-state.edu
Message-ID: <4e5v07$oce@charm.magnus.acs.ohio-state.edu>
Source record: 152163

Re; problems with STiK.

IRC: Same thing happens to me. I believe we have to find an IRC server on this side of the atlantic. Back when I first installe dSTiK I popped onto irc with the default. I played around for 10-15 minutes then left. Then when I tried it again recently when bored, The server tells me I have no authorization. So I'm just guessing here, but my bet is they've started blocking access to users from the U.S> or N.A> to be more accurate. Could be wrong though. Don't know much about it.

Telent: It takes some time to negotiate the handshaking when connecting with Telnet. When it gives you the Connected message, it is connected however it now has to negotiate with the rmote host before you can log in. Sometimes this is painfully slow. I found that hitting a plain return will often help it out. If nothing else it will keep the other end from timing you out during login.

Cab: Sounds like the problem I had for awhile. I'm not certain exactly what I did to fix it though. I used an old version that still worked for awhile then unarchived it all again in a different spot and it workeded.

Another problem I have noticed is that sometimes, I will have to reboot my computer to use the connection. It's not often, but with this and crashes, I've rem'd out the ATH line in the script. This means I have to manually hang up the modem, but when I rebotot I can just press enable and then connect and space bar through it all. Then miraculously it works.

Dan Ackerman

1504. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <4e6jdl$1lj@gti.gti.net>
Source record: 152164

Stephen Mulrine (robotron@moroder.demon.co.uk) wrote:

: No, only an SVGA monitor. You need special Atari RAM, or you could buy that
: gadget which allows you to fit SIMMs - but I've heard that it causes screen
: interference.

I purchased a RAM board for $70, and it allows me to use 30 pin SIMMs,
which are getting pretty cheap these days.

: Also, the cheapest hard drives available are standard PC
: internal drives. I think they're 3.5", but the Falcon can only take 2.5".
: If this wasn't the case, you'd get entry level Falcons with 500MB and 1GB
: internal drives, not poxy 80MB ones.

I just put a 3.5" 340mb IDE hard drive in my Falcon.

--
Billy D'Augustine, azog@gti.gti.net
"Isn't that cute ... BUT IT'S WRONG!!!!"
http://www.gti.net/azog/

1505. Re: Cab/Stik bombs

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <822582420_OASIS_@ajrose.demon.co.uk>
Source record: 152165

In article <96024.101853STIRRE31@MAINE.MAINE.EDU>
<STIRRE31@MAINE.MAINE.EDU> said:-

>I've recently downloaded WWW116.ZIP for the Falcon. Although it
>seems as though CAB has improved quite a bit I still frequently
>get bombs (2 bombs), lockups and I got one runtime error. Can
>anyone think of why I am having so many problems? Maybe a conflict
>between programs? Although I have run STiK and CAB with a pretty
>clean system (FPATCH and XCONTROL).
>

It appears to be _some_ GIFs. I don't really know which or why - some
sites you can use, some sites you can't. On a lucky day you'll miss the
bad ones, on an unlucky day nothing works. The only sure way is to disable
all graphics, which to me seems like missing the point of the WWW.

Andrew

--

---
andrew@ajrose.demon.co.uk

1506. Re: Falcon030 disc drive icons vanish, cannot access disc drive

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: James R Morrissey <jrm@cs.bham.ac.uk>
Message-ID: <4e5cc9$sb6@percy.cs.bham.ac.uk>
Source record: 152166

I had similar symptoms with my Falcon after I had
opened my tower case to examine some connections.
It turned out that a loose connection on the floppy
drive cable was responsible. Has the machine been
opened (or dropped!) ? My problem was solved by
simply re-connecting the plug on the ribbon cable.

James Morrissey

1507. Re: Pagestream Users??

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: apb25@thor.cam.ac.uk
Message-ID: <4e3v6i$s2f@lyra.csx.cam.ac.uk>
Source record: 152167

John Norton (jnorton@ra) wrote:

> How many Pagestream users out there? Wasn't there a group awhile back
> that was doing a little e-mail/newsletter/PGS help type thing?

Ask Walter Hellman (hellman@teleport.com) about it. It's up and running
and a great source of info, help and advice.

Adrian

==
Adrian Bridgett (apb25@cam.ac.uk)

Windows - the world's first NON-operating system.
==

1508. Re: WTB Atari Ethernet Card

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <4e4t3e$at8@banaan.fwi.uva.nl>
Source record: 152168
Cross-posted to: comp.os.linux.m68k,comp.sys.atari.st,comp.sys.atari.st.tech

"David C. Troy" <dave@toad.net> wrote:

:Does anybody know any way to attach an Atari TT030 to Ethernet? I have
:seen various texts discussing AMD Lance cards (attached via mods),
:D-Link Parallel port adapters, and Riebl cards. Does anybody have any
:experience with these, or know where I can find one?
:
:Please post or email (or both) a reply.
:
:I want to hook a TT030 up to our T-1 line. :)

I want to hook my ST via ethernet to my Linuxbox. possible?

--
Martijn Dekker | PFF: Software for X Window System and more:
Math department | Atari ST, Atari Portfolio palmtop, C64
University of Amsterdam | Apple Mac and 486DX4/100
http://www.fwi.uva.nl/~mdekker/ | http://www.fwi.uva.nl/~mdekker/pff.html

1509. Re: MinixFS on large partitions...

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: waldi@moacs.indiv.nl.net
Message-ID: <TBV8BN2@moacs.indiv.nl.net>
Source record: 152169

In article <4du8n7$hd1@studs.sci.kun.nl>,
Sander Stoks <sanders@sci.kun.nl> wrote:

> What gives? How can I convice minit to work with my nice new drive?
>
> Driver is AHDO 6.0x (sorry not sure about that last one. 5 or 6.)

First get some decent driver software, that supports the XHDI
protocol. Set the ID of your minix-fs partition to RAW, clear
the first sector of this partition, than run minit again.

BTW a 512MB minix-fs is probably not a good idea, because
the total number of inodes is limited to approx. 2**16. You
might want to use a fastfs or ext2fs instead.

Waldi
--
"There is no use in jumping around through the cave and shouting HELP."

1510. Re: Where is XAES?

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960124135228.17004J-100000@iris.amp.uni-hannover.de>
Source record: 152170

On 22 Jan 1996, Craig. Graham wrote:

> Benjamin C. Allfree (allfree@scs.unr.edu) wrote:
> > Does anyone know what became of XAES?
>
> You missed an 'a' there....I think.
> XaAES is still being worked on, getting better every day - sorry if my
> initial guestimate at how long it would take was a little skew...but one
> day soon, the world is going to ditch windows, get atari's and run
> MiNT+XaAES (it's that good) ;)
>
Why don't you release a demo version, instead of making us curious all
the time ?

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

1511. Re: MinixFS on large partitions...

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4e6d7m$qj6@studs.sci.kun.nl>
Source record: 152171

In <TBV8BN2@moacs.indiv.nl.net> waldi@moacs.indiv.nl.net (Waldi Ravens) writes:

>In article <4du8n7$hd1@studs.sci.kun.nl>,
>Sander Stoks <sanders@sci.kun.nl> wrote:

>> What gives? How can I convice minit to work with my nice new drive?
>>
>> Driver is AHDI 6.0x (sorry not sure about that last one. 5 or 6.)

>First get some decent driver software, that supports the XHDI

I've been looking around, but having to spend another 75$ just to be
able to _use_ my harddisk the way I want seems rather steep to me.
Aren't there any shareware HD drivers? (Guess not, huh?) So far I've
found HDDriver and SCSI-tools advertized over here, only HuSHI seems
to be missing. What does that one cost?

>protocol. Set the ID of your minix-fs partition to RAW, clear
>the first sector of this partition, than run minit again.

Can't I do this `by hand'?

>BTW a 512MB minix-fs is probably not a good idea, because
>the total number of inodes is limited to approx. 2**16. You
>might want to use a fastfs or ext2fs instead.

Ummm... I'm using MiNT, not Linux. Or is there an ext2fs for MiNT
already?

Otherwise, I'll just try to repartition my HD, and see if it works
with a 256M minix partition or thereabouts.

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

1512. Re: GEM-View

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DLoGu8.Cnq@ridgecrest.ca.us>
Source record: 152172

m9174@abc.se (Carl Lofgren) wrote:
>Is GEM-View still supported?
>
>Carl.Lofgren@abc.se
>
>---
>* Kivi 1.41a *

I have seen a package for Falcon specific additions
to GemView at FTP sites. I don't know how old they
are but Dieter has done more than most for the package :)

1513. Re: HELP SAVE ATARI -- Please Read!

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <1177cc$142823.176@goldengate>
Source record: 152173

Andrew Owen (andrew.owen@gecm.com) wrote:

: Atari have shown on several occasions they have the 'meddle as a computer
: innovator' and this is to some extent their problem.
: Remember the STBook, STPad and Panther (predecessor to the Jag). While
: others, like C= and the PC industry,
: reinvested any profit back into the their successful lines, Atari and the
: Tramiels
: jumped onto any bandwagon they could find and announced some vapourware.
: Some made it into reality but usually to little to late!

My point precisely. It seems to me that Tramiel et al kind of viewed their computer line as their claim to respectability! They took a kind of "Look what we can do if we *want* to! type of attitude. Develop a great machine...abandon it...develop another great machine...abandon it...and so forth. in the interim play around with game machines and rake in an immeddiate profit. What they lacked is a sustained effort and dedication.

: I know C= went bust, but that was their PC side screwing things up. Even I,
: a true atarian, have to admit the Amega developed into quite a system
: compared to:the Atari ST/TT. Just think what the Atari line could have been
: without Tramiels...

A viable incredible platform with commercial software and corporate support? Nah... That would make TOO much sense! ;-)

: ...With hindsight, this may become our strength. As Atari failed to
: produce faster/better hardware and software (OS), others have stepped
: into the void. As well as some excellent hardware upgrades...

Again, i have to agree with you here. I've always been thankful to those who have taken it upon themselves to do atari's work for them--The independent HW designers and those saints that give us great PD and SW software. Maybe Atari grew complascent because of their efforts. ie. "Why should we spend the money, when the users--themselves--are probally doing a better job than our own people!"

: So support them, encourage them to work together to develop a common platform
: API and user interface.

Wasn't that what GEM and VDI were originally about and why both apple and atari originally implemented them? A case point would be something as silly as "mouse-ka-mania"...Ever wonder wher those nifty mouse pointers came from? they were ported from the Mac. Take a good look at Calamus, if you own it, and then look at a similar Mac product. The similarities are amazing! At work we use Macs and run filemaker pro (a database). The

icons in "layout" mode seem strangely familiar. The maverick was IBM and I'm sure that there isn't a day that goes by that the ceo doesn't kick himself in the butt! Because of Big Blues refusal to adopt vdi and gem, Bill Gates made a fortune on a poorly conceived atari/mac os emulator/overlay!

: and the Atari market can remain at the forefront of
: computer innovation.

I'm afraid that it's too late for that...

1514. What would your DREAM Atari computer be?

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: rwithoff@winternet.com
Message-ID: <4e4ru5$r3l@blackice.winternet.com>
Source record: 152174

If you could create your own Atari/C-LAB computer, what features would it have?

Personally, I'd love to have video hardware capable of 1024x768 non-interlaced with 24-bit color.

LOTS of RAM expansion (4 gig).

Expansion ability. (PCI bus)

Separate Keyboard/rackmount case.

68040 or up -or- PowerPC.

Cleaned-up operating system...

--
+---+
| -Rob Withoff- rwithoff@magic-marmot.com |
| Owner/Production Manager, rwithoff@winternet.com |
| Magic Marmot Studios (WWW site under construction) |
| 612.823.2141 |
+---+

1515. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <4e5nmcINNfib@phalange.cis.ohio-state.edu>
Source record: 152175

In article <4e5dtt$ona@lyra.csx.cam.ac.uk> mnb20@cam.ac.uk (Mark Baker) writes:
|In article <ftn_2.200.136.5$fidonet.org_31057670_Claes.Holmerup@p5.dada.ct.se|,
| claes.holmerup@p5.dada.ct.se (Claes Holmerup) writes:
|
|| SM| If you could get 1024x768x256 with a Falcon, which you can't
|| SM| (and I couldn't live with less)
|
|I could happily live with 1024x768x16, and indeed I do get that on my falcon.
|I couldn't live with a lower resolution though.
|
||Couldn't live with less? Some PC users don't go higher than 640*480, which is
||the same as the standard Falcon, and most PC users don't use a higher
||resolution than 800*600 (the same resolution I run on my Falcon) - the icons
||get too small for the computer to be comfortable to work with (if you don't
||have a big monitor).

Actually, I find the anti-aliasing side effect of using 1k res
on a 14" (more logical dots than physical ones) monitor useful
in smoothing out the larger fonts I use in that resolution...

|
|I find 1024x768 comfortable on a 15" monitor. I use it on my PC, but find it
|a bit restrictive when I've got lots of applications (of course I could use
|the pager, but it's not as nice). It's really nice to go down to the
|university computer room where they've got 17" monitors and 1280x1024 - wide
|enough to put two things side by side.

--
||| mmm...Yoda of Borg am I. Futile is resistance.
/ | \ Assimilate you, I will...

1516. Re: Falcon030 disc drive icons vanish, cannot access disc drive

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <4e5e3p$hdg@dux.dundee.ac.uk>
Source record: 152176

Mario Becroft (mbecroft@iconz.co.nz) wrote:
: A Falcon030 which was previously working without problems has
: exhibited the following symptoms:

: Discs simply cannot be accessed in any way.

Sounds as if your drive has just totally failed. Open up he case
(if you dare) and check all the connectors are still in place. If not
then you'll probably need a new drive. It shouldn't be too expensive.

Rod

--
Rod McCall, Senior Honours, Computer Science with Accounting Studies
1994/95 President, University of Dundee Dramatic Society
Try My new web pages on http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html
(they include Sinclair C5, Atari and a few other silly pages)
"I know, I read it on the back of a match box!"

1517. Re: Thing 1.0 in English

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: martinna@cf.ac.uk
Message-ID: <DLpLzx.Ey@cf.ac.uk>
Source record: 152177

puppetmaster.tc.cc.va.us@ wrote:
: Any more word on when / if there will be an english version of Thing? I have
: heard conflicting messages on if it will be commercial or shareware, any idea?
: I really like the .59 beta version with MagiC 2.0, am looking forward to the 1.0
: version.

Joe Connor has nearly finished the translation. What we should do is
register thing 0.59 through Joe as an encouragement for him to finish it
off (I keep meaning to get round to it as well).

Best wishes

Neil

1518. Re: Cab/Stik bombs

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <96024.101853STIRRE31@MAINE.MAINE.EDU>
Source record: 152178

I've recently downloaded WWW116.ZIP for the Falcon. Although it seems as though CAB has improved quite a bit I still frequently get bombs (2 bombs), lockups and I got one runtime error. Can anyone think of why I am having so many problems? Maybe a conflict between programs? Although I have run STiK and CAB with a pretty clean system (FPATCH and XCONTROL).
-scott tirrell

1519. **Thank you, Thank yo

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960124090006259 49@acpu.com>
Source record: 152299

Dennis McGuire <mcguired@moose.erie.net> inquired wistfully:

M > I don't have Geneva. What other programs can be used to set
M > the fast load bit?

TLC Attributer will do it, as will Dieter Fiebelkorn's FileInfo.cpx.

HTH. "The Poor Deluded Soul" - tderrick@acpu.com

... By my weirdness, you shall know me...
___ Mountain Reader II - #00000077

1520. Re: Internet ???

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: keiths@pavilion.co.uk
Message-ID: <3106aa56.10790071@news.pavilion.co.uk>
Source record: 152300

mats.nordin@mailbox.swipnet.se (Mats Nordin) wrote:

>I was talking to my neighbour about the Internet, and he asked me how he
>could sent Internet mail from his Atari.

There are programmes available but I think that the easiest way is for
him to connect to a private BBS with Internet EMAIL access and use
that. It is a bit slower but it depends on how important it is to be
fast and the degree of skill he has on the Atari.

Keith
100:1011/12.0 Always ready to chat
2:254/108.12 about Jesus

1521. Re: WTB Atari Ethernet Card

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: Christof Donat <svcd>
Message-ID: <4e63b5$o6d@ikarus.rz.tu-clausthal.de>
Source record: 152301
Cross-posted to: comp.os.linux.m68k,comp.sys.atari.st,comp.sys.atari.st.tech

I'm looking for a cheap sollution to use Ethernet with my Falcon...

Any solutions? I'm interested in Software for Linux and MinT-net.

Christof

1522. Re: Speedo BJ10e driver problems

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: damms002@acpub.duke.edu
Message-ID: <damms002-2401961518370001@async96.async.duke.edu>
Source record: 152302

I had a comparable problem and my only solution was to use the Epson LQ
driver and to switch the Canon printer into the LQ emulation mode.
Everythink worked fine that way.

In article <822424396snz@f030.demon.co.uk>, awood@f030.demon.co.uk wrote:

> SpeedoGDOS Canon BubbleJet 10e printer driver problem:
>
> I'm wondering if I have an up to date version of the above driver
> or whether the problem I'm getting is my end -
>
> Whenever I try and print any document that has text styled with
> 'outline' set always causes the application to crash. Papyrus calls it
> an internal bus error, WordFlair II dies completely as do others.
>
> No problems are caused by Bold, Super/Subscript, and Italic although
> 'Light' certainly gives some odd results on paper (but doesn't crash)
> and as for Underline - I very rarely use it anyway!
>
> I've tries several applications using SpeedoGDOS 4.1 and 5.0b&c with
> the same results on both a Falcon and ST
>
> Comments would be gratefully received.
>
> Andy
>
> --
> --
> Andrew Wood
> 54 Ely Street, CV37 6LN, UK
> awood@f030.demon.co.uk
> --

--
Thomas Damms
DUKE University
damms002@acpub.duke.edu

1523. MagiC 2.0 > 4.0 Upgrade?

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: <>
Message-ID: <4e6b6d$ve@nw002.infi.net>
Source record: 152303

I just talked to the people at Toad computers and they are quoting a price of $45 for the upgrade. I thought someone else had said the upgrade would be $29. This is rather annoying since I just bought 2.0 from Toad less than 3 weeks ago. It would be nice if there was a reasonable upgrade fee. I paid $69 for 2.0 and 4.0 is listed as $99 so $45 for the upgrade is too much, in my book. Anyone know of a cheaper source for the upgrade?

Pete Borders

1524. Thing 1.0 in English

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: <>
Message-ID: <4e6bah$ve@nw002.infi.net>
Source record: 152304

Any more word on when / if there will be an english version of Thing? I have heard conflicting messages on if it will be commercial or shareware, any idea? I really like the .59 beta version with MagiC 2.0, am looking forward to the 1.0 version.

Pete Borders

1525. Re: Anyone Tried SlipKnot WWW Browser on the PC?

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: rwithoff@winternet.com
Message-ID: <4e4rdq$r3l@blackice.winternet.com>
Source record: 152305

Theron Eduardo Ross (ba186@freenet.buffalo.edu) wrote:

: I'm just curious if anybody has ever tried this program on the PC? My Boss
: at work just got it working yesterday and I got my first look at the Web in
: full-color. Amazing. Now I hate my lynx connection :)

: Anyway, it uses a different concept and only requires a UNIX as a host with
: support for Z-Modem (sz and rz). No PPP or SLIP connections. It works
: great @ 14.4K. Anyone looking to code an alternative to the CAB/Stik setup
: should look into this idea. Any coders interested?

Sure, interested, but curious: Looking at the web in full color, but no
PPP or SLIP connections? Sounds difficult unless you are physically netted.

--
+--+
| -Rob Withoff- rwithoff@magic-marmot.com |
| Owner/Production Manager, rwithoff@winternet.com |
| Magic Marmot Studios (WWW site under construction) |
| 612.823.2141 |
+--+

1526. Re: **Thank you, Thank you **

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <822474081snz@mbha.demon.co.uk>
Source record: 152306

In article <Pine.LNX.3.91.960123083047.17439A-100000@moose.erie.net>
mcguired@moose.erie.net "Dennis McGuire" writes:

>
> I don't have Geneva. What other programs can be used to set the
> fast load bit?
>

There are several. Setfast.prg is the one I use which also sets the flags to
load/malloc in TTram if you have TT memory.

Let me know if you can't find it and I will email for you.

--
dave

%/%/%/

1527. Re: Anyone Tried SlipKnot WWW Browser on the PC?

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4e5erb$pia@due.unit.no>
Source record: 152307

Theron Eduardo Ross (ba186@freenet.buffalo.edu) wrote:
:
: I'm just curious if anybody has ever tried this program on the PC? My Boss
: at work just got it working yesterday and I got my first look at the Web in
: full-color. Amazing. Now I hate my lynx connection :)

I have tried this, and believe me; this is *not* a good alternative to a proper
slip or ppp connections...

:
: Anyway, it uses a different concept and only requires a UNIX as a host with
: support for Z-Modem (sz and rz). No PPP or SLIP connections. It works
: great @ 14.4K. Anyone looking to code an alternative to the CAB/Stik setup
: should look into this idea. Any coders interested?

A cab.ovl similar to slipknot is currently under development by the same guy
that made the cab.ovl for MiNTnet. Although this is not a perfect solution,
I would really like to see this, as I have one SLIP/PPP dial-up connection
(Which is busy all the time...) and five terminal/shell accounts.

--
***
Jo Even Skarstein
e-mail josk@stud.unit.no
URL: http://www.stud.unit.no/~josk
Tlf.: 73 93 52 76 (Tr.heim) 57 87 33 84 (Olden)

"Pils, hamburger og saccosekk."

1528. FS: ST system

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: jeremy@icw.com
Message-ID: <4e69pn$cla@news.cc.utah.edu>
Source record: 152308

Atari 520ST with 1mb RAM, DSDD (720k) external drive, mouse, and
SC1224 color monitor.

Asking $150 + shipping -- COD cash orders only... don't want to get
ripped off.. =)

Leave mail to jeremy@icw.com

1529. Re: Hard-Disk

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4e6fsr$8fk@blackice.winternet.com>
Source record: 152309

> steve_w@atlantis.actrix.gen.nz (Steve Wells) writes:
>
> Much to my displeasure, my old Megafile 30 died the other night, with the
> hard-disk (A seagate ST-238R) siezing completely. Losing many hours of
> graphics work, typing and gameplay.
>

> NEC D3142

42 MegByte, 8 Heads, 642 Cyc.; RWC - ; WPC -; RATE 5;
28 MS av. access. There is a NOTE here on my sheet which says "32 Sectors
Per Track, 256 bytes per sectior". Doesn't say anything about being able to
use 512 bytes per sector. Oh yes, MFM. Isn't the MegaFile 30 a RLL. Could
give you problems.

Rich Mier

1530. Re: Falcon IDE Hard disk with ICD drivers

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: ujwb@uxa.ecn.bgu.edu
Message-ID: <4e4jgg$4e2@ecom3.ecn.bgu.edu>
Source record: 152310

In article <DLKsMw.LzA@ridgecrest.ca.us>,
Michael Grove <mgrove@owens.ridgecrest.ca.us> wrote:
>ujwb@uxa.ecn.bgu.edu (Jeff Beer) wrote:
>>I have the Atari Falcon with the built in 84M IDE hard disk.
>>I have added an external SCSII drive and want to use the ICD drivers.
>>When I install ICDBOOT, it seems to recognize things ok, but
>>after loading them, when I try to access the C drive (the original IDE
>>drive), I get error message $12, which translates to No Address mark
>>found in ID field.
>>
>>If I use AHDI to set things up, it works fine. The documentation says
>>that the ICD software is compatible with AHDI formatted drives.
>>
>>Jeff
>
>Do you have ICD Pro ???????

Yes. It is the version 6.5.5. I also have been trying to reformat the
original IDE drive, having backed everything up on the new Gig Scsi
drive. I run the ICDBOOT program, then ICDFMT to format the drive, then
I have tried a few different partition schemes. I like all 84M on 1
partition, but I have tried other schemes. It bombs on the Partition
process, after doing the test for bad blocks. The partition doesn't
stick, and if I try to write it again, it says not formated by ICD.

Jeff

1531. Re: Lindner's TeX

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: Thomas_Cloer@s4.maus.de
Message-ID: <199601240732.a2467@s4.maus.de>
Source record: 152311

TL>Interesting! What are the differences, please? Thanks!

An exact list of the bugfixes can be found on CTAN. I haven't got it here, i suppose. One more difference Linder has the TeX--XeT implementation (which is neede for languages written from right to left), Strunk hasn't (AFAIK).

TL>BTW: emTeX is, AFAIK, version 3.14159 :-o What is the newest Version
TL>of TeX? 3.1415926535? ;)

I think 3,14159 is the latest release. Well, Eberhard Mattes spends more time on supporting and updating his distribution than Stefan and Lutz do. Unfortunately.

Bye, Tom

1532. German 2 English Translators

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: Cooter <mmcgow1@zeus.towson.edu>
Message-ID: <Pine.ULT.3.91.960124183426.13169A-100000@zeus.towson.edu>
Source record: 152312

I'm looking for any German>English and English<German programs. What's
out there? I only know of GER2EN30. Anything else?...better?

Thanks,
Mark

(((())(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((())))
() mmcgow1@zeus.towson.edu () Mark () SPACE FOR RENT ()
() /\ /\ ()
() If at first you don't succeed, then sky diving is not for you. ()
(((())(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((())))

1533. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4e5dtt$ona@lyra.csx.cam.ac.uk>
Source record: 152313

In article <ftn_2.200.136.5$fidonet.org_31057670_Claes.Holmerup@p5.dada.ct.se>,
claes.holmerup@p5.dada.ct.se (Claes Holmerup) writes:

> SM> If you could get 1024x768x256 with a Falcon, which you can't
> SM> (and I couldn't live with less)

I could happily live with 1024x768x16, and indeed I do get that on my falcon.
I couldn't live with a lower resolution though.

>Couldn't live with less? Some PC users don't go higher than 640*480, which is
>the same as the standard Falcon, and most PC users don't use a higher
>resolution than 800*600 (the same resolution I run on my Falcon) - the icons
>get too small for the computer to be comfortable to work with (if you don't
>have a big monitor).

I find 1024x768 comfortable on a 15" monitor. I use it on my PC, but find it
a bit restrictive when I've got lots of applications (of course I could use
the pager, but it's not as nice). It's really nice to go down to the
university computer room where they've got 17" monitors and 1280x1024 - wide
enough to put two things side by side.

>As for the memory and hard disk consuming when talking about PC-programs, I'm
>totally convinced that it's either sloppy programming, where they don't care to
>optimise the programs, or it's simply very big differences in the CPU families
>(you know - Intel Vs. Motorola) and that can account for the extremely big PC
>programs and the more compact Atari programs.

Both are generally true, I think, but another reason is what has been called
"creeping featurism", adding more features with every release in order to
outdo your competitors. Even when some of the features are useless to the
majority of users.

1534. Re: HELP SAVE ATARI -- Please Read!

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: Andrew Owen <andrew.owen@gecm.com>
Message-ID: <4e5f44$3qi@gcsin3.geccs.gecm.com>
Source record: 152314

gregor@shelly.goldengate.net (Bradly Maurer) wrote:
>
>: and the Atari market can remain at the forefront of
>: ï¿½computer innovationï¿½.
>
>I'm afraid that it's too late for that...
>

When I say 'innovation' I don't mean 'State of the Art'. For example, I hope it's not beyond
people like C-Lab to put a power-PC or 68060 (when it finally arrives) into the Falcon. I also
understand that it was considered to re-write the MagiC OS to run native on the MAC Power PC
platform.
I've just read treads on hardware fixes to increase the speed of the Falcon Bus and DSP chip,
if these could be incorporated into, lets say Falcon III, then we would have a platform which
is keeping pace with the PC. Then there is the Eagle and Medussa, bigger, better faster
versions of the TT.
I'm not made of money, but I'd be willing to pay for the ability to do what I do now (DTP,
Imaging, Programming, etc) but faster with more space and colours.

There is a thread "What would your DREAM Atari computer be?" by Robert Withoff, mine would be:

Falcon (or compatible) with
68040 32/64 Mhz CPU or better,
DSP 50Mhz
4-64 Mb memory,
Graphics up to 1024x768x8 (256 col) with more colours at lower resolutions
(800x600x16 (65K Col), 640x480x24 (16M Col))
Bus expansion (PCI?)
SCSI II, 1.44MB Floppy
Separate main box/keyboard (a'la Falcon II -X *** Well done C-Lab)

Decent OS (MagiC, NVIDI, Kobold, Ease on ROM)

With the above, I think I could do anything friend could do on their Pentium PC's, one just bought for UKP 2500.

We may not with the tech race, but could come a good second.

Andy.

1535. Re: HP DESKJET 660C PRINTER DRIVER

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: apb25@thor.cam.ac.uk
Message-ID: <4e3v2a$s2f@lyra.csx.cam.ac.uk>
Source record: 152315

eee92064 wrote:
> If you answer this message concerning the driver please leave
> a message explaining where I can download the driver from as I
> have looked everywhere and it is not to be seen.

You can get them from http://web.cnam.fr/Comp/Atari/Graphics/hp550c.zip
or hp660c.zip.

PS: Yes, you did manage to post *twelve* messages in total. The number of
messages on this newsgroup is not so high that you need to ask that many
times :)

Adrian

==
Adrian Bridgett (apb25@cam.ac.uk)

Windows - the world's first NON-operating system.
==

1536. Re: Dudley DoRight

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: ccook@icis.on.ca
Message-ID: <822542968_OASIS_@icis.on.ca>
Source record: 152316

In article <960121000000825752@acpu.com>
tderrick@acpu.com (Tderrick) said:-

>I answer all that I can; this usually limits me to very few. I try
>to answer by email, rather than in the newsgroup itself, unless I
>feel that the answer is of interest to others. I invite the lurkers

Just a suggestion.

Post the answers here too. You might be surprised at who they are of
interest to. After all, at least one person didn't know.

--
Cliff Cook

ccook@icis.on.ca
c.cook7@genie.com

1537. What are my options with old Mega STE?

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: orendorf@sed.cs.fsu.edu
Message-ID: <4e4ms0$mm2@news.fsu.edu>
Source record: 152317

Hello all. I've just acquired an old Mega STE (with no manuals or software) and am wondering what I can do with it. Peeking under the hood, it's got a 16MHz 68000 CPU. I originally got the machine in the hopes that I could run Linux on it, but the Linux/M68K FAQ says otherwise. :(So now I'd like to know what I can do with this machine. It's running TOS (I can't tell what version...where should I look?) and the GEM desktop. Is there any way to upgrade it to make it "Linux-able"? Is there any other OS or desktop to make it more UNIX-like (multitasking, etc.)? Is there any software available for this beast? In short, I'd like any information or pointers about it. Thanks much in advance.

-Jason
(orendorf@cs.fsu.edu)

--

Jason Orendorf (orendorf@cs.fsu.edu)	All these opinions are mine,
The Florida State University	*mine*, _MINE_!! You can't
Department of Computer Science	have them. Get your own.

1538. Re: Calamus/Publishing

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <822476494snz@mbha.demon.co.uk>
Source record: 152318

In article <DLnGoy.Fuz@cix.compulink.co.uk>
mwaterhouse@cix.compulink.co.uk "Martin Waterhouse" writes:

>
> >I have a question regarding Calamus and publishing. A friend and I
> >are considering doing a newspaper and was wondering if anyone has
> >experience working with Calamus and a printer. Has anyone worked with
> >a printer who copes with Calamus? I know that some folks deliver their
> >"proof" to the press on a floppy disk...how would a printer deal with a
> >Calamus project on disk?
>
>
> There are certainly bureaus about that handle Calamus output,
> quite a few in Germany, certainly 'a couple' in the UK.
>
> As for elsewhere, I'm sure they exist! Try general DTP
> orientated usenet groups?
>

Systems Solutions used to run a bureau which dealt with Calamus files.
Worth a call (it is the London shop, not Windsor).

--
dave

%/%/%/

1539. Re: Anyone Tried SlipKnot WWW Browser on the PC?

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4e4vda$em4@lyra.csx.cam.ac.uk>
Source record: 152319

In article <4e4rdq$r3l@blackice.winternet.com>,
rwithoff@winternet.com (Robert Withoff) writes:

>: Anyway, it uses a different concept and only requires a UNIX as a host with
>: support for Z-Modem (sz and rz). No PPP or SLIP connections. It works
>: great @ 14.4K. Anyone looking to code an alternative to the CAB/Stik setup
>: should look into this idea. Any coders interested?
>
>Sure, interested, but curious: Looking at the web in full color, but no
>PPP or SLIP connections? Sounds difficult unless you are physically netted.

I assume it uses something like term or tia?

Anyway, I can't see much point in having anything other than SLIP or PPP, it
would greatly restrict your choice of ISP.

1540. Hard-Disk

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DLoF5D.Fsp@actrix.gen.nz>
Source record: 152320

Much to my displeasure, my old Megafile 30 died the other night, with the hard-disk (A seagate ST-238R) siezing completely. Losing many hours of graphics work, typing and gameplay.

However.... I had an old 286 laying around which just happened to have an old MFM hard-disk in it. What the heck I think, and I plugged it in, and formatted it, and it works perfectly. I've so far managed to format it to 60Megs without errors.

But, I'm only using a rough guess, the ICD software doesn't have the spec's for this particular drive, so, I need the information for:

NEC D3142

Near as I can tell, it's an MFM drive, but could just as easilly be RLL, (I don't know how to tell the difference, and the drive itself doesn't say).

I need the number of heads (Is at least 8 judging from format success), and the number of cylinders (at least 615 from same success). The figures for RW (cylinder at which Reduced Write current begins), PC (the cylinder at which write precompensation begins) and the step-pulse width would be nice, but not necessary.

I can successfully format it using the figures for the NEC D5146 from the ICD config listing, which has 8-heads & 615 cylinders, but I figure I might as well get the information right, especially if it gives me another couple of megabytes of storage.

Can anyone tell me the spec's for this, or tell me where I might be able to find them? (NEC's homepage was of little use)

--

Murhpy's word is law! Be excellent to each-other! Segovia Stratocaster
Life ain't what it's worth. (E. Vedder) Honda GB-400
Steve_w@atlantis.actrix.gen.nz Johnsonville, Wellington, New Zealand

1541. Re: Does a TT have NVRAM?

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: waldi@moacs.indiv.nl.net
Message-ID: <ACV8B1C@moacs.indiv.nl.net>
Source record: 152321

In article <822430406_OASIS_@compuserve.com>,
Bruno Kozlowski <100710.1360@compuserve.com> wrote:

> Yes the TT has nvram, AFAIK 48 usable bytes (just like the Falc), but only
> one byte is used:

At least two: the boot preference and the host's SCSI ID.

> In bootconf it's the flag
> which permits to boot TOS or Unix SVR4 (on a Falcon it just stops the
> booting process).
>
> I suddenly remember it's the second byte of the accessible part of the
> nvram... this one addressed as 1 in the xbios NVM_access command. If 0
> then boot TOS, if !0 boot Unix (_IF_ there is an SVR4 on your TT).

Zero indicates no boot preference, just boot the first available
operating system. Currently the following values are defined:

0x80 => TOS
0x40 => ASV (Atari SysV)
0x20 => NetBSD
0x10 => Linux

Waldi
--
"There is no use in jumping around through the cave and shouting HELP."

1542. Cubase v2.x anyone??

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: jat5@york.ac.uk
Message-ID: <4e57qa$2lv@netty.york.ac.uk>
Source record: 152322

A friend of mine (without net access) is after cubase v2.x with dongle/manual/etc. within the UK.

Anyone??

cheers,

john..

-=-=-=

1543. Re: undelete

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: apb25@thor.cam.ac.uk
Message-ID: <4e57lk$ksh@lyra.csx.cam.ac.uk>
Source record: 152323

Tderrick (tderrick@acpu.com) wrote:
> apb25@thor.cam.ac.uk (Adrian Bridgett) spake thusly:

> AB> ST tools does not like my HD - personally I wouldn't trust it.
> AB> There is an undelete function in a program written by Atari
> AB> that seems to work fine (and fast), it also hasn't recked my
> AB> HD in yet.

> I believe that ST Tools works just fine - I'll bet that you tried to
> repair or optimize a partition that didn't have enough room for the
> operation, and the well-known TOS bug that writes past 'disk full'

I think it is actually because ICD doesn't stick to the official
guidelines. ST Tools reported that most of my HD was corrupted in some
way. It wasn't although it was after it "repaired" it.

==
Adrian Bridgett (apb25@cam.ac.uk)

Windows - the world's first NON-operating system.
==

1544. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: krlawson@xgw5.pal.xgw.fi
Message-ID: <4e598o$102@news.xgw.fi>
Source record: 152324

Stephen Mulrine (robotron@moroder.demon.co.uk) wrote:

: > C: 50M+ vs 1.5M

: That 50M+ looks suspiciously like Visual C++ to me. So where's the Atari
: equivalent? At work I use Microsoft Quick C 5.1, at 2.5MB (no Windows libs
: though). And I have to say, I don't know of any ST C compiler which offers
: full GEM libraries and a resource development kit in only 1.5MB.

Then again:
Watcom C complete installation, > 300 Mb
gcc installation, < 20 Mb

: > Memory Overhead: 5M vs. 300K

: If that was even slightly true, there would be no such thing as a 4MB PC.
: My best-ever time on Windows Solitaire was achieved on a 4MB 286.

Yup, whoever heard of a PC owner with 4 Mb ram? None come to mind.

: I'll sacrifice some disk space for the extra functionality and bits and
: bobs, thank you very much. Disk space is cheap; functionality isn't.

Then again, if you don't get any extra tits and bobs, it's a waste of
money.

: bus into it, I doubt the Falcon can compete with PCI. And what were those
: dreadful revelations I was reading in this very newsgroup about Falcon SCSI
: problems..?

I haven't had any, dunno about the others.

: Let's just see who can still find new software for their machine in 5 years'
: time, shall we?

Hmm, I doubt you'll find much software for your today's PC in 5
years. You can still find software produced for STs but there isn't anything
for 286s these days..
So not really a valid point.

I'm not saying a PC isn't good for certain things and it's definitely
not worth buying. Just wanted to comment on some of your remarks.

--
_____ krlawson@xgw.fi _____
Setok / Aggression
Helsinki University, Computer Sciences
Contact Kasvua: kasvua@clinet.fi
-- . Kristoffer Lawson . --

1545. Re: CAB Likes To Crash

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960124130814.17004F-100000@iris.amp.uni-hannover.de>
Source record: 152325

On Mon, 22 Jan 1996, Cooter wrote:

> CAB is weird. When I run it for the first time after a boot, I get some
> kind of error (probably in German) that stretches across the top of my
>
Why don't you write it in your message. There are lots of germans around
here, and we could tell you what it means !

> Can anybody help before I delete Stik and CAB? I wish I never bought
> this Falcon...it's time I get a PC.
>
I think there are few peoples here agreeing to that !

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

1546. Re: Hard-Disk

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-2401961702020001@47.85.0.99>
Source record: 152326

In article <DLoF5D.Fsp@actrix.gen.nz>, steve_w@atlantis.actrix.gen.nz
(Steve Wells) wrote:

> Much to my displeasure, my old Megafile 30 died the other night, with the
> hard-disk (A seagate ST-238R) siezing completely. Losing many hours of
> graphics work, typing and gameplay.
>
> However.... I had an old 286 laying around which just happened to have an
> old MFM hard-disk in it. What the heck I think, and I plugged it in, and
> formatted it, and it works perfectly. I've so far managed to format it
> to 60Megs without errors.
>
> But, I'm only using a rough guess, the ICD software doesn't have the spec's
> for this particular drive, so, I need the information for:
>
> NEC D3142
>
> Near as I can tell, it's an MFM drive, but could just as easilly be RLL,
> (I don't know how to tell the difference, and the drive itself doesn't say).
>
> I need the number of heads (Is at least 8 judging from format success),
> and the number of cylinders (at least 615 from same success). The
> figures for RW (cylinder at which Reduced Write current begins), PC (the
> cylinder at which write precompensation begins) and the step-pulse width
> would be nice, but not necessary.
>
> I can successfully format it using the figures for the NEC D5146 from the
> ICD config listing, which has 8-heads & 615 cylinders, but I figure I
> might as well get the information right, especially if it gives me
> another couple of megabytes of storage.
>
> Can anyone tell me the spec's for this, or tell me where I might be able
> to find them? (NEC's homepage was of little use)

I don't suppose you know what "TYPE" of drive the old PC was configured to.

I remember seeing a list of the IBM drive types (0-78) which gave some of
this information. If you could check the CMOS setup in the PC, the type
should translate to a list of heads & cylinders at the very least.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

1547. How much for a Falcon ???

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: td33219@pinus.cc.etf.hr
Message-ID: <4e56u9$s5g@bagan.srce.hr>
Source record: 152327

Could anyone please tell me how much costs a Falcon and where available?
(The questions really AIN'T so dumb from here........)
Thanx!

1548. Need info on HDD for HD Recording

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: Gabriel Pasquali <pasquali@hhpfi2.fi.infn.it>
Message-ID: <4e5ha7$ruj@fu-berlin.de>
Source record: 152328

Hi,
here is Gabriel from Florence, Italy.
I have a Falcon and I plan to use it for multitrack
HD recording, so I need to buy a "big" (1 or 2Gb) hard disk...

I need some advice on which HD to buy...I know that some people
here use the Falcon for HD recording: which HD do you use? Are you
satisfied with it?
If you will be so kind to e-mail me any information
on this topic (and possibly the specs of the HD you use) I could put
together a list of "approved" hard disk drives and then post it on the
newsgroup...

All the best,
Gabriel

----
* Internet: pasquali@hhpfi2.fi.infn.it *
* DECNET: VAXFI::PASQUALI *

1549. Re: Q. Minimun for MintNet?

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960124133549.17004I-100000@iris.amp.uni-hannover.de>
Source record: 152329

On Tue, 23 Jan 1996, Simon Evans wrote:

> Hi,
>
> A while back a tried installing the TAF discs, but a fault on a couple of
> archives left much out.
> I'm only really interested in running Chimera/general net stuff, and I'm not too
> worried about w-windows as this seemed painfully slow on my FM.
>
> Can someone tell me the bare minimun I need to run MintNet, or do I really need
> all that stuff?
>
The bare minimum of a MiNTnet system just consists of MiNT, the
socket.XDD, the particular *.XIF for your hardware you intend to use as
an IP link, and some small config files. Alltogether about half a
MegByte, I'd say. But add a couple of tools to set up the links andto
administer them : Another half a MegByte.

So you can run it from a floppy disk, if you want to !! (Not recommended,
of course !) But you need a little crafting , since you cannot use
slattach, as this needs a unix directory structure and auxiliary
programs in their correct places.

> Also are there any recent (3mnths or so) docs that improve on the originals,
> 'Mint for Idiots' or sumat?
>
AFAIK not. But you can ask me, if you got problems.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

1550. Re: CAB Likes To Crash

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: Cooter <mmcgow1@zeus.towson.edu>
Message-ID: <Pine.ULT.3.91.960124130433.5756C-100000@zeus.towson.edu>
Source record: 152330

On 23 Jan 1996, Tommi Hietavuo TKKK wrote:

> If WWW is your only reason to get yourself a _lot_ more trouble (optimizing
> PC memory, Windows, different "standards", ...) by getting a PC...
> No, thanks, I think. You'd only replace one problem with a bunch of others.

It's just another reason to make me want to get rid of this Falcon. I've had it since it was first available in the US. I only use it for a few things now. 90% dumb terminal (to get onto the Internet) and 10% play MODs and create MODs. You can put a fork in this Falcon...it's done.

>
> I believe CAB will improve with time; now it isn't very usable, I think -
> it's nice-looking, but too unreliable as it is. Well, PC NetScape isn't
> reliable at all, either - but it's usable. CAB will be, too. Let's be
> patient =) !
>
I'd like to see that. CAB/STiK are the only new things to come around that would give me another use for my Falcon that I'm interested in.

(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())
() mmcgow1@zeus.towson.edu () Mark () SPACE FOR RENT ()
() /\ /\ ()
() If at first you don't succeed, then sky diving is not for you. ()
(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())

1551. CPX specs

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <822595290_OASIS_@swampdog.demon.co.uk>
Source record: 152331

Hello people,

I'm after the CPX programming specs. Can anybody help?

TIA

--

Guy Harrison

guy@swampdog.demon.co.uk

1552. Time for a new version of STZip? (like Lharc 3.10?)

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199601240003.a28838@do2.maus.de>
Source record: 152332

HT>So, how about a new ZIP program based on Lharc 3.10? If the programmer
HT>of Lharc 3.10 reads this- how about making a Zip program as well?

Unfortunately Christian Grunenberg stopped the developing of Lharc so there won't be any improved ZIP-version by him.

Tschuess Frank

1553. Atari Mega2 F/S

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: dhanna@skyenet.net
Message-ID: <DLnwq3.2r1@iquest.net>
Source record: 152333

I have 2 Mega St2
1 MegaFile 30
2 B/W Monitors
1 520St upgraded to 1 Meg
F/S or trade for Simms or SVGA monitor.

E-Mail If Interested. Northern Indiana. area.
Thanks Dan....

1554. Strange behaviours of STiK/CAB

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: ai066@FreeNet.Carleton.CA
Message-ID: <DLozx8.HAE@freenet.carleton.ca>
Source record: 152334

Well, I think that I have isolated my STiK/CAB problems. I have Stik set up, it dials, logs me in, starts slip, gets an IP address that seems valid, and lets me get on with using the net.

So far, so good. When I try IRC, I alwsy get disconnected with an EOT or EIF (I think) from the host, usually after around 30 seconds in IRC. When I try the telnet app, it looks up the DNS, then says I'm connected, then won't do anything. When I close teh connection, it tells me that it had a time out error.

Whjen I run CAB, and I try to open a URL, it look sup the DNS, gives me a connect to host message, then stays at loading 0 bytes until it times out.

I do have hsmodem 06 installed correctly, using mfp.prg on modem 1 on my megaste at 19200 with a USR 14.4K modem. Do you have to run an acc to set RTS/CTS, or is this handled inside of STiK? I have tried it both wasy, same results.

As far as I can tell, I am connected to my provider, the DNS lookup is working fine, and I am able to get to teh IRC host. Why I get disconnected/timed out, I have no idea!

Mark M.

--
Mark Montreuil (ai066@freenet.carleton.ca)
World Wide Web (WWW) page creation/consultation and posting
http://www2.magmacom.com/~montreum/index.html and megaste.html

1555. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <4e5ngsINNfhj@phalange.cis.ohio-state.edu>
Source record: 152335

In article <4e598o$102@news.xgw.fi> krlawson@xgw5.pal.xgw.fi (Kristoffer Lawson) writes:
|Stephen Mulrine (robotron@moroder.demon.co.uk) wrote:
|
|: | C: 50M+ vs 1.5M
|
|: That 50M+ looks suspiciously like Visual C++ to me. So where's the Atari
|: equivalent? At work I use Microsoft Quick C 5.1, at 2.5MB (no Windows libs
|: though). And I have to say, I don't know of any ST C compiler which offers
|: full GEM libraries and a resource development kit in only 1.5MB.

ALL ST's come BUILT IN with full GEM libraries. They're burned into
the ROMs.

ZERO K needed... (200k iffn you count the TOS)

The above poster really isnt qualified to post technical details
of Ataris.

|
|Then again:
|Watcom C complete installation, | 300 Mb
|gcc installation, < 20 Mb
|
|
|: | Memory Overhead: 5M vs. 300K
|
|: If that was even slightly true, there would be no such thing as a 4MB PC.
|: My best-ever time on Windows Solitaire was achieved on a 4MB 286.

4 Meg PC's are UGLY to use, even 486's.

|
|Yup, whoever heard of a PC owner with 4 Mb ram? None come to mind.
|
|: I'll sacrifice some disk space for the extra functionality and bits and
|: bobs, thank you very much. Disk space is cheap; functionality isn't.
|
|Then again, if you don't get any extra tits and bobs, it's a waste of
|money.

Ohyea... at 300 bux for the standard DTP or WordProc app...
100-150 bux for a comms...

|
|: bus into it, I doubt the Falcon can compete with PCI. And what were those
|: dreadful revelations I was reading in this very newsgroup about Falcon SCSI
|: problems..?

|
|I haven't had any, dunno about the others.
|
|: Let's just see who can still find new software for their machine in 5 years'
|: time, shall we?

What really new software has been released in the last 5 years
anyways? It's all just repackaging the same OLD algoritms.
Even the 'bleeding edge' OS features are 20 years old...
(memory protection, PMT)
|
|Hmm, I doubt you'll find much software for your today's PC in 5
|years. You can still find software produced for STs but there isn't anything
|for 286s these days..
|So not really a valid point.
|
|I'm not saying a PC isn't good for certain things and it's definitely
|not worth buying. Just wanted to comment on some of your remarks.
Wintel clones have strong points. However, regardless of these points,
they do have a HUGE resource footprint wrt to Atari's. Trying to
deny it is just plain silly.
--
||| mmm...Yoda of Borg am I. Futile is resistance.
/ | \ Assimilate you, I will...

1556. Re: Time for a new version of STZip? (like Lharc 3.10?)

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: wongck@ti.com
Message-ID: <wongck.290.000DA665@ti.com>
Source record: 152336

In article <wongck.289.000D873E@ti.com> wongck@ti.com (William Wong) writes:

>I agree we need STZIP to be improved...
>On PC, there is Windoze, which is nicer to use than STZIP, unfortunately.
^^^^^^^
|
Opps .... I mean WinZip which is a Windoze program.

Regards
William

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
William Wong --- ST user in Singapore | ||| 520STFM/4Mb/44M HDD/Mag!X
ProbeHouse Software developer | ||| F030/4Mb/84M HDD/MTOS and
Internet Email: wongck@ti.com |/ | \ 486DX33/8Mb/210M+850M HDD/WFW3.11
"I can't quite make a PC sing, but roll over and play dead is easy!"
,-*~'`^`'~*-,._.,-*~'`^`'~*- Disclaimer: What I say here is my own view `'~*-,

1557. Re: HELP SAVE ATARI -- Please Read!

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DLnw95.9p5@cix.compulink.co.uk>
Source record: 152337

In message <4e36bq$d3g@orac.sunderland.ac.uk>, eee92064 said:
> Roland,
> I think atari are excellent machines becuase I have a falcon myself
> and it has never let me down so far.
>
> Sod those PC and Amiga's, they should be put to death.
>
> And also those fucking adverts on the TV about the shitty intel
> processor, motorola are the best!!!!
>
> Atari deserve to survive the war of new consoles and live happily ever
> after.

I presume this was aimed at me.

While I respect your sentiment - pointless bashing of non Atari stuff doesn't help at all. Atari is neither a god or a religion - and even dedicated Atari owners (like myself) have to (IMHO) look at the situation and make a fair assesment.

Quite honestly (IMHO) Atari don't deserve to survive the war of the new consoles. Just being 'Atari' is not good enough anymore. Unless they actually make and sell something that people want - they might as well not exist. The last machine they actually tried to sell was probably the STE. The only machine they have IMHO made a good job of selling was the original ST(F)(M). The MSTE,TT,Falcon and Jaguar have not had the market penetration they could have had. Overpriced and undersold.

Atari are just a company of broken promises. It doesn't matter now as we have a thriving 3rd party industry to supply our needs. However the fact we have survived is no credit to Atari.

Roland.

@CiX

1558. Re: Educated Comments on oAESis & XaAES

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: David White <david.white@rd.eng.bbc.co.uk>
Message-ID: <4e4vhq$rgb@bbcnews.rd.bbc.co.uk>
Source record: 152338

"Craig. Graham" <Craig.Graham@ncl.ac.uk> wrote:

> Maybe we should get an AES/GUI development mailing list going as I'm not
> certain the GEM list or the MiNT list are the place to discuss the issues
> involved here...but here's a few that are on my mind:
>
> 1) Extending the call mechanism (non-blocking, etc)
> 2) New widgets (why limit ourselves?)
> 3) Custom widgets (linked to point 2, but allowing clients to add new window
> widgets themselves, like dockable toolbars (I know, I must use MS Windows
> to much....but it does have a few nice points))
> 4) Redraw optimisation & background storage
> 5) Extra object types (popup icon bars, popup menus, scroll lists, etc)
>
> Anyone with views on these things should start writing NOW, to this group,
> to me, and to the authors of oAESis, so any new features can have the support
> of TWO AES systems.
>

This is all mouth watering stuff ... but ... what about compatibility? A feature of Atari GEM has always been backwards compatibility. It would not be a good thing to create a brilliant interface if applications written to take advantage of it will not run on the other GEMs (NAES, Magic), let alone TOS 1.6! How are the problems with cross compatibility and backwards compatibility going to be addressed? I can understand that you don't want early GEM to be a millstone around your kneck, but creating various incompatible strands of GEM would shoot the Atari market in the only foot it has left.

-David White

//standard disclaimer

1559. Re: TCP/IP fuer Atari-ST ?

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960124141850.7291A-100000@moose.erie.net>
Source record: 152339

On 22 Jan 1996 stehlik@PROBLEM_WITH_INEWS_DOMAIN_FILE wrote:

> Daniel W McAndrew (mcandrew.d.w@NORT.BWI.WEC.COM) wrote:
> : Get yourself the WWW116.ZIP file. This includes several files: CAB and
> : Stik (this one is the TCP/IP program I think). As of now, this is the
> : latest version (should run on practically any Atari machine).
>
> ..should maybe, but it doesn't on MegaSTE (TOS 2.06) nor Falon (TOS 4.04).
> I've tried every possible combination of everything but it always bombs
> immediatelly.

It runs on my Mega STe (4 Meg, TOS 2.05). It has occasional
problems with specific web pages, but it's still quite useful.

1560. Re: Environment vars and Lindner Tex?

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4e5vju$g1a@ccshst05.cs.uoguelph.ca>
Source record: 152340

dave (dave@mbha.demon.co.uk) wrote:
: SFAIAA the environment variables are in a quite separate form from CS tex,
: especially the fontpath/resolution pointers.
That would explain why latex2e wasn't compiling happily...
: If you get stuck, I may have a sample setup for lindner tex which may help,
: but it probably wont give you all the info you need...
Yeah, I would really like some help. I mean, I can continue to use
CS-TeX, but Lindner seems as first glance to be much faster. You wouldn't
happen to know of any English documentation, would you? I downloaded the
documentation archive that was in the same directory as the rest of the
Lindner TeX package, but it's in German :(

THeo

1561. Re: calamus file conversion

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: damms002@acpub.duke.edu
Message-ID: <damms002-2401961452170001@async96.async.duke.edu>
Source record: 152341
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

There is a Calamus modul available called "Bridge". This modul exports any Calamus file into a variety of different image formats including EPS und PS, you can even print on PS printers this way.

Thomas

In article <4e1a5ccff1@mhafc.production.compuserve.com>, Stephen Wilson <101352.2326@CompuServe.COM> wrote:

> Anyone know whether it's possible to convert Atari Calamus files
> to something a PC DTP program can handle? Replies via email
> pleeeese.
> TIA . . .
> Steve Wilson
> 101352.2326@compuserve.com

--
Thomas Damms
DUKE University
damms002@acpub.duke.edu

1562. Re: My MiNT Setup

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960124132947.17004H-100000@iris.amp.uni-hannover.de>
Source record: 152342

On 23 Jan 1996, Kristoffer Lawson wrote:

> : > >I have a 115 Mbyte Minix partition, which seems to work ok.
> : > >AFAIK, the sector size on the drive (formatted by AHDI) is 4096 bytes.
>
> On a Minix partition, the sector size is always something like
> 1024bytes. Minix partitions don't use the same FAT system normal TOS
> partitions do so the sector size doesn't necessarily need to grow when
> the partition size grows. This applies to many Unix filesystems.
>
You're talking about cluster size, aren't you ? Sector size is the same
on both Minix and TOS, being 512 bytes, also not growing with the size
of the partition (this would be physically impossible).

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

1563. Re: Atari TTM194, TTM195 monitor

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: a1960563@athena.rrz.Uni-Koeln.DE
Message-ID: <4e5d29$c3l@news.rrz.uni-koeln.de>
Source record: 152343
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer,fr.comp.sys.atari

Hello,

Alain-Pierre DERENNES (Alain.Derennes@enst-bretagne.fr) wrote:

: Can anabody give me the differences between TTM194 and TTM195 monitors.

The TTM194 can be turned down to complete darkness, so you don't need a screen saver. The TTM195's brightness can only be varied in a limited range, but it seems to have a better contrast. I have seen only one example of each type, so I cannot tell you whether there are differences in contrast in within a production series.

Bye,

Kerstin

1564. Falcon030 disc drive icons vanish, cannot access disc drive

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <4e4skn$ohb@status.gen.nz>
Source record: 152344

A Falcon030 which was previously working without problems has
exhibited the following symptoms:

After booting from the internal IDE hard disc drive as usual, all
looks fine once the desktop is reached. When, however, the floppy
disc A icon is opened, an error to the effect of "The disc drive does
not exist" appears, and the floppy disc drive icons A and B vanish.

Discs simply cannot be accessed in any way.

When booting from the floppy disc drive, with or without a floppy
disc in it, no floppy disc icons appear on the desktop at all.

The floppy disc drive LED does illuminate after power up, but the
floppy disc drive itself does not spin or show any signs of life.

Any ideas as to why this is happening and how to fix the problem will
be much appreciated.

Brian Becroft (mbecroft@iconz.co.nz)
President Tariland Computer Club Auckland New Zealand

1565. Re: HELP SAVE ATARI -- Please Read!

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <4e5ds3$hdg@dux.dundee.ac.uk>
Source record: 152345

Bradly Maurer (gregor@shelly.goldengate.net) wrote:
: Andrew Owen (andrew.owen@gecm.com) wrote:

: : compared to:the Atari ST/TT. Just think what the Atari line could have been
: : without Tramiels...

There would have been none, Jack Tramiel saved Atari from closure. At the
time Atari was driving Warner into the ground, to the extent that Warner
would have simply shut Atari if Jack hadn't bought it.

: A viable incredible platform with commercial software and corporate
: support? Nah... That would make TOO much sense! ;-)

Although we may crtisicise Microsoft and Intel they do one thing right and
thats to spend money on R&D. Atari have never invested either significant
time or effort in this.

The STe was already out of date in comparison to the Amiga when it came
out. The Falcon was 12 months behind, and although it was ahead of the
Amiga 1200, it's OS was essentially TOS with a PD utility (MiNT) bolted
on.

Also Atari SHOULD have released atleast a 12 games and apps which
were Falcon specific when it was launched. Although there is now
a trickle if Falcon stuff, it's too late.

: I'm afraid that it's too late for that...

Yes.

Rod

--
Rod McCall, Senior Honours, Computer Science with Accounting Studies
1994/95 President, University of Dundee Dramatic Society
Try My new web pages on http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html
(they include Sinclair C5, Atari and a few other silly pages)
"I know, I read it on the back of a match box!"

1566. Re: Environment vars and Lindner Tex?

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <822474588snz@mbha.demon.co.uk>
Source record: 152346

In article <4e2u64$ah9@ccshst05.cs.uoguelph.ca>
thopman@uoguelph.ca "Theodore L Hopman" writes:

> I recently got myself the latest version of Lindner's BigTeX, and am
> using the 020/881 compiled version on my TT. Now, I'm attempting to
> "patch" this on top of my existing and functional CS-TeX system, which
> shouldn't be much of a problem. However, when I tried to run Lindner's
> initex on latex.ltx to get a latex2e setup, it appeared that it wasn't
> checking the (presumably standard) environment variables I had set up for
> CS-TeX. Does Lindner's use different environment variables? If so, what
> are they, and if not, why can't initex find the latex2e files which
> CS-TeX can? I suppose I can type in all the paths by hand as latex2e
> compiles, but that'll be really annoying, especially with all the font
> definitions...
>
> THeo
>

SFAIAA the environment variables are in a quite separate form from CS tex,
especially the fontpath/resolution pointers.

If you get stuck, I may have a sample setup for lindner tex which may help,
but it probably wont give you all the info you need...

--
dave

%%%

1567. Re: Database/SS with Pictures and Inter-record calculation

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <4e4tpj$ohb@status.gen.nz>
Source record: 152347

Rod McDonald (stinformer@chatlink.com) wrote:
: dave (dave@mbha.demon.co.uk) wrote:
: : In article <4dvjgc$3j7@status.gen.nz>
: : mbecroft@iconz.co.nz "Mario Becroft" writes:
:
: ...Dear Dave: Superbase can do what you want, because each record can
It wasme (Mario Becroft) who asked the original question...
: handle calculations within each filed. You can create reports that do
: what you want to do easily without programming. Twist will function the

I thought thatteh calculations could only be performed on fields within
the same record. I am needing to add up fields from multiple records. Is
this still possible?

: same way. You are NOT going to be able to find a readi-made off the shelf
: product that does SPECIFICALLY what you want done, so you better get
: ready to learn a program that will allow you to do it. When you say, you don
: 't have time, that is true for all of us, but you must put in the time to
: learn a good database program and then you can tweek it to your own
[...]

The person who I was posting the question here for has no idea about
programming or any vaguely technical thing relating to computers. I was
just trying to find out if there was a program which would do this "off
the shelf". If not, then we can find another way. I thought I would fnid
out first before doing unnecesary work.

Thankyou for your suggestions.

1568. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_31057670_Claes.Holmerup@p5.dada.ct.se>
Source record: 152348

In a message of <18.01.96>, Stephen Mulrine (2:200/427.1) writes:
SM> You need special Atari RAM, or you could buy that gadget
SM> which allows you to fit SIMMs - but I've heard that it
SM> causes screen interference.

The card that can cause interference (and not only with the screen -sometimes it can disturb the drive and internal HD as well) is the Falcon Wing, but I believe it has been fixed on new cards. However, the Wing takes four 30-pin SIMM:s and nowadays they're more expensive than 72-pin SIMM:s.
I have another card, that takes one 72-pin SIMM and fits exactly in the same place as the original memory card and with no interference problems at all.

SM> As for memory, once again Atari machines have the "advantage"
SM> that almost
SM> all software is written for 1MB (or occasionally 4MB) machines,
SM> usually without hard disks. But PCs have the advantage of
SM> separate video memory.
SM> If you could get 1024x768x256 with a Falcon, which you can't
SM> (and I couldn't live with less)

Couldn't live with less? Some PC users don't go higher than 640*480, which is the same as the standard Falcon, and most PC users don't use a higher resolution than 800*600 (the same resolution I run on my Falcon) - the icons get too small for the computer to be comfortable to work with (if you don't have a big monitor).
As for the memory and hard disk consuming when talking about PC-programs, I'm totally convinced that it's either sloppy programming, where they don't care to optimise the programs, or it's simply very big differences in the CPU families (you know - Intel Vs. Motorola) and that can account for the extremely big PC programs and the more compact Atari programs. Everybody knows that Motorola processors are more efficient than Intel CPU's and that's why you can never compare clock frequencies between the two. Maybe the instruction code is different in the same way, so the programs simply have to take more space? It probably is, because the Pentiums are built on the same principals as the 286 CPU's - to be backward compatible!
This hardware compatibility is totally destroyed by the operating systems, because you often need separate versions of the programs if you run Windows 2.0, Windows3.11, Windows-95, Windows NT or OS/2.
I'll never buy a PC - not as long as there are TOS computers around!

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip

fidonet 2:200/136.5 * CD-ROM+UPS+OL400+Samsung17GLsi+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

1569. Re: **Thank you, Thank you **

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960124091641.24828A-100000@moose.erie.net>
Source record: 152349

On Wed, 24 Jan 1996, dave wrote:

> In article <Pine.LNX.3.91.960123083047.17439A-100000@moose.erie.net>
> mcguired@moose.erie.net "Dennis McGuire" writes:
>
> > I don't have Geneva. What other programs can be used to set the
> > fast load bit?
>
> There are several. Setfast.prg is the one I use which also sets the flags to
> load/malloc in TTram if you have TT memory.
>
> Let me know if you can't find it and I will email for you.

I wasn't able to find SETFAST, but someone else sent me GDFLAG
which seems to work fine. If SETFAST allows selection of more than one
file at a time I'd still like to get it.

1570. Re: Calamus/Publishing

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: damms002@acpub.duke.edu
Message-ID: <damms002-2401961513020001@async96.async.duke.edu>
Source record: 152350

With the brdige modul you are pretty flexible. You can eg export an EPS
file, PS file or TIFF file which can be handled by everybody using a
bitmap or PS output.

In article <4e0va5$10m@intruder.smcvt.edu>, kinney@smcvax.smcvt.edu wrote:

> I have a question regarding Calamus and publishing. A friend and I
> are considering doing a newspaper and was wondering if anyone has
> experience working with Calamus and a printer. Has anyone worked with
> a printer who copes with Calamus? I know that some folks deliver their
> "proof" to the press on a floppy disk...how would a printer deal with a
> Calamus project on disk?
>
> Please send your help to:
>
> bkinney@together.net
>
> Thanks,
> Brendan Kinney
> Burlington, VT

--
Thomas Damms
DUKE University
damms002@acpub.duke.edu

1571. Anyone Tried SlipKnot WWW Browser on the PC?

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: ba186@freenet.buffalo.edu
Message-ID: <DLnxpv.573@freenet.buffalo.edu>
Source record: 152351

I'm just curious if anybody has ever tried this program on the PC? My Boss at work just got it working yesterday and I got my first look at the Web in full-color. Amazing. Now I hate my lynx connection :)

Anyway, it uses a different concept and only requires a UNIX as a host with support for Z-Modem (sz and rz). No PPP or SLIP connections. It works great @ 14.4K. Anyone looking to code an alternative to the CAB/Stik setup should look into this idea. Any coders interested?

Theron

1572. Re: Lattice C

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: msbaines@cix.compulink.co.uk
Message-ID: <DLp83F.65n@cix.compulink.co.uk>
Source record: 152352

>No - you can program MTOS, with Lattice 5.52 (I did DUftp with 5.52). In
>fact, the MiNT-net libs are only available compiled for 5.52...
V5.52 had the library call for Syield or Pnice, for instance?
I didn't think Lattice C MultiTOS library appeared until v5.60 hence the
MASS book (essentially the manual for v5.6).
I can't remember now having had LC since v3 with so many upgrades since.

Slainte mhath
Mark

--
* Mark S Baines * FidoNet: 2:254/105.10@fidonet.org *
* * NeST: 90:102/107.0@nest.ftn *
* Inver, Scotland * TurboNet: 100:101/12.10@turbonet.ftn *
* 01862 871624 * AtariNet: 51:502/0.10@atarinet.ftn *

1573. Falcon030 disc drive icons vanish, cannot access disc drive

Newsgroup: comp.sys.atari.st
Date: 1996-01-24 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <5845dbrewood@nest.demon.co.uk>
Source record: 152353

In a message of 24 Jan 96 mbecroft@iconz.co.nz (90:100/106) woffled to
All :

m> After booting from the internal IDE hard disc drive as usual, all
m> looks fine once the desktop is reached. When, however, the floppy
m> disc A icon is opened, an error to the effect of "The disc drive does
m> not exist" appears, and the floppy disc drive icons A and B vanish.

You will ned to open up the case to the falcon. You will find that the
floppy connection lead has come unplugged. A common problem.

Cats 'n' Birds 'n' Greeks - Daron - dbrewood@nest.demon.co.uk

--
I am the end of all your dreams.

--

1574. Setting Up MiNTNet... Please Help!!!

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: gstamant@connectmmic.net
Message-ID: <4e8kjj$hds@mmic.connectmmic.net>
Source record: 152104

Hi everyone,

Since STiK doesn't allow PPP and associated programs don't access news, e-mail and ftp sites, I guess I have no other choice than going through the difficulties of setting up MiNT and MiNTNet! I know where to find the files, but this is completely new to me and I dont even know where to start. Will I use TOSWin? Should I set up a Minix partition? If anyone knows about documents or Web sites that could help, or even better, if anyone could guide me, please let me know via e-mail. Any help will be appreciated.

Keep me from trading my STE for a PC :-)

Guy St-Amant, Montreal
gstamant@connectmmic.net

1575. Re: Memory Switch Settings for TT daughterboard

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: dba@jet.uk
Message-ID: <dba.822581428@YE>
Source record: 152105

trek@ihgp114r.ih.att.com (-Booth,W.A.) writes:

>Can anyone tell me what jumper needs to be changed (there are 8 or 9 pairings)
>on the Atari TT memory board that takes simms. (This is a small daughter
>board that sits above the mother board towards the front left (non-HD) corner
>of the TT? I would like to go from the current 1M simms to a couple of 4M
>simms if that is possible. I'm finding 4+4 a bit tight lately. Wayne Booth

It depends on which version of the TT daughter board you have.
The version not capable of upgrade is CA400312-xxx this is 4MB only.

The version which is capable of 4Meg and 16Meg is the Atari TTFAST ram
board CA401058-xxx.
The SIMMs may be 1M x 8 or 4M x 8 (9 bit SIMMs may also be used).
All 4 SIMM slots should have the same type (ie. 1M or 4M).
1M SIMMs give a total of 4Mb of fast ram, 4M SIMMs give a total of 16Mb.

The jumpers required are as follows:
SIMM type jumper W101 jumper W102 jumper W106
1M x 8 2 - 3 2 - 3 2 - 3
4M x 8 1 - 2 1 - 2 1 - 2

Starting RAM Address jumper W103 jumper W104
$0100 0000 2 - 3 2 - 3

Address Mode jumper W105
NON-BURST 1 - 2
BURST 2 - 3 (default)

location:
| mmu chip |
| |
____
W105
W106 W104
W103
W102
W101
| | | |
| | | |
SIMM slots -> | | | |
| | | |
| | | |

All is not lost if you have the 4MB only board, if you are handy with a
soldering iron, I have instructions for converting the CA400312-xxx to
use 4MB SIMMS to get 16MB of FAST RAM.

email for details.
regards dennis

--
| Dennis Armstrong, CODAS division Joint European Torus
| Abingdon, Oxfordshire, OX14 3EA, UK
| tel ++44 1235 464871
| dba@jet.uk or Dennis.Armstrong@jet.uk

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

1576. Re: Atari IRC

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: diehl@io.org
Message-ID: <4e8qfc$gea@ionews.io.org>
Source record: 152106

Steph Taylor (Steph@wuss.demon.co.uk) wrote:
: Peter, it's working fine. I'm a recent convert, but I have been on almost
: every night since Christmas. There's almost always someone there. Especially
: the AtariBot. Are you sure you aren't connecting to the wrong network? The
: #Atari that most folks connect to is on EFNet. I have visited the #Atari on
: DALnet, but it was a fair bit quieter. And I can't get anything to work on
: Undernet :o(

The Undernet is a collection of servers all its own; it isn't connectetd
to EFNet/DALnet/CERFNet/etc, so people on #atari in the aforementioned
networks won't be on Undernet.

:
: O~~~~~~O
: "..Is it better to rule in hell than it is to serve in heaven?"
: Child Of The Damned - Warlord

: Steph Taylor steph@wuss.demon.co.uk
: O~~~~~~O

:

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

1577. First Class Client for ST/Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <96025.161417STIRRE31@MAINE.MAINE.EDU>
Source record: 152107

I am taking a class here that is using the First Class Client
for Macs and PCs. Now a friend of mine who was an ST fan long
before I was told me that there was a version of First Class
made for the ST. Can anyone tell me if this is true or not?
I would really love the luxury of using the BBS and doing work in
the comfort of my dorm room. I would appreciate any information
anyone has about this.
-scott tirrell
-stirre31@maine.maine.edu

1578. works

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: collins@upanet.uleth.ca
Message-ID: <4e8arn$51k@holly.cc.uleth.ca>
Source record: 152108

Does anybody have a printer driver for a hp 520? All I have is driver
#21, but I am sure there is others out there.
Thanks for the help

You can email me or post it here.
Patric

****
Libby & Patric Collins-April

"And I said, with my net I can get
them I bet, with my net, I can get
those Things yet!" The Cat In The Hat

1579. Re: IDE and ST

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-2501962037190001@47.85.0.99>
Source record: 152109

In article <31065fe0260616@sn.no>, hallvart@sn.no wrote:

> Kmk (CONRADUS@plearn.edu.pl) wrote:
>
> >
> >> I would like to know if there is a way to fit an IDE HD into a
> >>1040 STE.
> >
> >I do not think, that it is an useful information for you, but...
> >yes, there is a way to fit an IDE into a ST. There is a repair shop in
> >Warsaw, where they mount IDE drives into STs. Many people in Poland
> >have such drives in their machines.
>
> Do you know if they work in the STE as well?
>

I've seen a lot of postings about IDE drives & ST's.

Now I admit up front that i've not looked into this in detail...but I was told years ago (by a guy who knew PC's really well) that an IDE interface was a really simple affair, just a couple of bus drivers for isolation & buffering.

So, is this true?

If so, then it should be easy to put together one, AS LONG AS you know the correct address locations to select & where to hook the control lines.

Is this data available from Atari Corp? (like in the developers docs)?

AHDI seems to support IDE drives, I assume that Atari must have meant this for the ST Book, but could the idea be developed into a generic IDE interface?

What are the advantages of IDE vs SCSI?

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

1580. STiK & CompuServe?

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: 100341.411@compuserve.com
Message-ID: <4e9325$au2@dub-news-svc-2.compuserve.com>
Source record: 152110

Hello!

Is it possible to use that STiK WWW package with CompuServe
Internet connections? If yes, how and where can I get the required
files?

Thanks so much for your help!
Marco Kummer, 100341.411@compuserve.com

1581. FS:Notator/1040/Sm124 $250obo+s/h

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: Darius Taghavy <dart@ycrdi.com>
Message-ID: <4e941q$1ep@sundog.tiac.net>
Source record: 152111
Cross-posted to: comp.sys.atari.st,rec.music.makers.marketplace

```
first owner, all boxes and manuals for computer and monitor, disk
(3.something) and dongle for C-Lab Notator
$250 obo + s/h
```

1582. Re: Help, I've broke my Falcon!

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DLrGM6.7FJ@cix.compulink.co.uk>
Source record: 152112

>I think I know what's wrong actually. I fitted a Falcon Speed emulator
>to it and took it out today. Unfortunately I didn't record the
>position of the jumper on the expansion board (I didn't even keep the
>jumper but I suppose they are a standard size).

The jumper position is marked on some motherboards:

```
. . . . . .=. . . . .
. . . . . . . . . . .
```

front of Falcon

Barry wilsontjb@cix.compulink.co.uk

1583. Re: German 2 English Translators

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: sareid@sargu.demon.co.uk
Message-ID: <822685870_OASIS_@sargu.demon.co.uk>
Source record: 152113

In article <Pine.ULT.3.91.960124183426.13169A-100000@zeus.towson.edu>
Cooter <mmcgow1@zeus.towson.edu> said:-

>I'm looking for any German>English and English<German programs. What's

The umich archive has, in Applications/Language the following;
ruftrade.zip and xlator2.zip, in addition to ger2en30.lzh.

I've tried none of them: I searched my local copy of the index file
for this info!

A British mirror for this archive is src.doc.ic.ac.uk/packages/
atari/umich, but there's bound to be a nearer mirror for you.

Hope this helps....

--

Stewart A. Reid
sareid@sargu.demon.co.uk

1584. Re: German 2 English Translators

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DLrGM8.7G8@cix.compulink.co.uk>
Source record: 152114

In message <1996Jan25.141450.1120@crosfield.co.uk>, mjw@crosfield.co.uk said:
>One of the best ones I have seen is RUFTRANS.
>It should be available from PD libraries, FloppyShop certainly have one
>contact Steve Delaney at sdelaney@steil.wintermute.co.uk.

I think you mean Ruftrade.

Barry wilsontjb@cix.compulink.co.uk

1585. Re: calamus file conversion

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <822560412snz@mbha.demon.co.uk>
Source record: 152115
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

In article <damms002-2401961452170001@async96.async.duke.edu>
damms002@acpub.duke.edu "Thomas Damms" writes:

> There is a Calamus modul available called "Bridge". This modul exports any
> Calamus file into a variety of different image formats including EPS und
> PS, you can even print on PS printers this way.
>
> Thomas
>
> In article <4e1a5ccff1@mhafc.production.compuserve.com>, Stephen Wilson
> <101352.2326@CompuServe.COM> wrote:
>
> > Anyone know whether it's possible to convert Atari Calamus files
> > to something a PC DTP program can handle? Replies via email
> > pleeeese.
> > TIA . . .
> > Steve Wilson
> > 101352.2326@compuserve.com
>
Yep, there is an excellent utility distributed by FAST Club (previously ST Club)
It converts between CVG/EPS (various formats of EPS). It really is good. About
14 UKP I think... Recommend it.

--
dave

o/o/o/

1586. suprflag Batch flag setter

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960125174639.12950A-100000@ganesh.lm.com>
Source record: 152116

Solved the problem of how to get suprflag to the people that need
it! Almost all the new users of PageStream need it, and just about
everyone else can use it too! It's a batch setter of the various flags
used for fastload, run from TTram etc. Do a whole hard drive, one
partition, Several paths, one path, one file! Whatever! Lets Pagestream
start up in seconds instead of minutes! All those import, export and
printer modules are seperate programs that have to load in! With out the
fast load flags set it can take quite a while depending on how many you
have loading in each time!
suprflag.zip can be found in the pub/atarist/utilities directory
on toad.net. you can get there via ftp, lynx, or cab, I don't know if you
can get there via gopher, never tried that 8-) Of course those that have
the capability can use Netscape! Whatever you use get it! Oh, they also
have a umich mirror that is updated daily! Not to mention all the good
stuff on sale there for our systems!

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

1587. Re: Atari TOS

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: mfe@cis.ufl.edu
Message-ID: <mfe-2501962004200001@dialup-c12.cis.ufl.edu>
Source record: 152117

In my previous post I wrote:

> >Anotherthing... My system has a modem1,modem2,serial1,serial2
> >port... that is 4 serials I counted. What gives? AlsoWhat
>
> Your machine has two mini-din style connectors. These are your
> serial ports. It also has to DB-9 style connectors. THESE ARE
> CONTROLLER PORTS. You can plug a mouse or joystick into the
> controller ports.
>

Before I get flamed, let me say that this is not correct. I forgot that the TT had the two extra serial ports. After pulling a back-issue of STart, I found the following:

```
PORT FUNCTION
------------- --------------------------------
MODEM 1 Full RS232 port (RD,SD,RTS,CTS,DTR,DSR,CD,GND)
SERIAL 2 Full RS232 port
MODEM 2 Three wire RS232 (RD, SD, GND)
SERIAL 1 Three wire RS232
```

So, what I should have said is that one should be careful no to confuse the CONTROLLER port (which are DB9 male) with the four serial ports (which are DB9 female). To correct the other error, the LAN port is the ONLY mini-din connector on the TT.

Sorry for any confusion I may have caused.

-Michael ELlis

1588. Re: [QUESTION] TT030 LAN port

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: rwithoff@winternet.com
Message-ID: <4e7lc4$51h@blackice.winternet.com>
Source record: 152118

TOMMY K. HWANG (thwang@home.mysolution.com) wrote:
: Where do I get software to access the LAN port?
: I got the hardware connected to my localtalk network and
: want to access it, but no software....

Good luck.

To my knowledge, there is no networking software for the TT, MSTE, or Falcon that will yack on a (Mac) LocalTalk/AppleTalk network. The networking protocol is _huge_ (10 layers deep), and Apple is not wont to give out the information to non-apple developers.

If anybody has a solution, please post a response. I could use the networking solution myself.

--
+---+
| -Rob Withoff- rwithoff@magic-marmot.com |
| Owner/Production Manager, rwithoff@winternet.com |
| Magic Marmot Studios (WWW site under construction) |
| 612.823.2141 |
+---+

1589. Re: Atari TOS

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: mfe@cis.ufl.edu
Message-ID: <mfe-2501962002410001@dialup-c12.cis.ufl.edu>
Source record: 152119

In my previous post I wrote:

> >Anotherthing... My system has a modem1,modem2,serial1,serial2
> >port... that is 4 serials I counted. What gives? AlsoWhat
>
> Your machine has two mini-din style connectors. These are your
> serial ports. It also has to DB-9 style connectors. THESE ARE
> CONTROLLER PORTS. You can plug a mouse or joystick into the
> controller ports.
>

Before I get flamed, let me say that this is not correct. I forgot that the TT had the two extra serial ports. After pulling a back-issue of STart, I found the following:

```
PORT FUNCTION
------------- --------------------------------
MODEM 1 Full RS232 port (RD,SD,RTS,CTS,DTR,DSR,CD,GND)
SERIAL 2 Full RS232 port
MODEM 2 Three wire RS232 (RD, SD, GND)
SERIAL 1 Three wire RS232
```

So, what I should have said is that one should be careful no to confuse the CONTROLLER port (which are DB9 male) with the four serial ports (which are DB9 female). To correct the other error, the LAN port is the ONLY mini-din connector on the TT.

Sorry for any confusion I may have caused.

-Michael ELlis

1590. Re: MPEG-packed sound?

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: graham.jarvis@mkbbs.co.uk
Message-ID: <mkbbs-17649@mkbbs.co.uk>
Source record: 152120

chriswil@southern.co.nz (wrote to:

c(> Tommi Hietavuo TKKK (thietavu@news.abo.fi) wrote:
c(> : I just wonder, whether Falcon's DSP would be capable of creating and
c(> : playing such MPEG-packed .WAW-files some PC- and Mac-applications
c(> : produce..?
c(> : Quite nice, actually: compressing sound into 1:5..1:10 with little loss
c(> : of quality! Are makers of 525 and such programs reading this? Can and
c(> : will this be done, or is it too hard a task for Falcon?
c(>
c(> I have been thinking about this one. I don't think it would be a hard
c(> task for Falcon to play MPEG with sound, but the non-standard audio
c(> sample rates on Falcon would mean an extra CPU overhead as the player
c(> would need to take the 44, 22 or 11kHz audio and interpolate that to one
c(> of the Falcon frequencies (50, 33, 25, 12.5kHz etc...). I am not a
c(> hardware expert so does anyone know what sort of CPU overhead this task
c(> would impose upon MPEG playback???

Hi Guys,
Now I'm not a programmer or hardware expert but try this...

Get a copy of Paula the module playing .ACC installed and then load in
a .MOD file.Start the .MOD and then quit out of Paula.Now drag and
drop an MPEG onto PLAYMPEG.TOS or MPEGDSP.TTP and see what happens.
You should be seeing the MPEG playing quite happily whislt listening
to the .MOD of your choice.

As to the CPU and DSP overheads,the MPEG framerate only drops slightly.
for example an MPEG viewed without sound played back at 10.34 frames
a second,the same MPEG with sound 8.23 fps.So not a great loss.
The framerate also depends on the frequency used in the .MOD file
playback.The higher the freq the slower the MOPEG plays back.

Now if some bright spark can combine the two you could have a screen
saver with class...anyone?

\/\/ Waylander \/\/

---
* Kivi (unregistered) 1.41 *

1591. Re: What would your DREAM Ata

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: Michael Ellis <michael@anest4.anest.ufl.edu>
Message-ID: <4e9518$frq@no-names.nerdc.ufl.edu>
Source record: 152121

tderrick@acpu.com (Tderrick) wrote:

>PowerPC, I think. I hear that Medusa T60 is just waiting for
>Motorola to actually ship the 68060. It is possible that the old 68K
>is a superior chip, but it shouldn't be - after all, Gates didn't
>design the PowerPC, so it should be better than the 68K.

Gates didn't design the 68K series either, which explains why it is
such an elegant chip.

-Michael Ellis

1592. Thing 1.0 in English

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4e7l27$1iq@tor.abc.se>
Source record: 152122

Pete,

p> Any more word on when / if there will be an english version of Thing? I have
p> heard conflicting messages on if it will be commercial or shareware, any
p> idea?

Thing v1.0 is Shareware, nothing else. N.Thing, however, the desktop
for N.AES, is commercial.

Carl.Lofgren@abc.se

---
* Kivi 1.41a *

1593. Video Titling Program

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960125190006261l9@acpu.com>
Source record: 152123

"TOMMY K. HWANG" <thwang@home.mysolution.com> inquired plaintively:

T > How do I digitise audio on the TT030? I don't believe there
T > is any audio in port (only MIDI-IN)...

Nope, there isn't. Get yourself a cartridge port audio digitizer (ST Replay is popular), and sound editing software, such as SoundLab, and have a ball. I am currently using Atari's SampleMaster in ST High Res to save the samples, and Soundlab in TT Medium (yes!) to edit them. I'm sure there are better solutions, but this is fairly cheap - just like me.

Somebody got a cheap ST Replay for sale? Soundlab would record directly from it, saving me some drudgery.

"The Poor Deluded Soul" - tderrick@acpu.com

... Everytime I know the answer somebody changes the question
___ Mountain Reader II - #00000077

1594. Internet ???

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960125190006261 20@acpu.com>
Source record: 152124

keiths@pavilion.co.uk (Keith Sunderland) spake thusly:

KS> I think that the easiest way is for him to connect to a
KS> private BBS with Internet EMAIL access and use that.

Thank you for saying it. I have been doing this for about six months, and I recommend it. When one is as stupid as I am, and as cheap, it makes perfect sense.

"The Poor Deluded Soul" - tderrick@acpu.com

... For people who like peace & quiet: a phoneless cord.
___ Mountain Reader II - #00000077

1595. Re: **Thank you, Thank you **

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <822698584_OASIS_@swampdog.demon.co.uk>
Source record: 152125

In article <Pine.BSD.3.91.960125003305.14395A-100000@asia.lm.com>
Tom Lamparty <lamparty@telerama.lm.com> said:-

>be set, STram, TTram, Fastload, you name it it does it! I know some
>people don't like anyone to post binaries here in csast, so I won't do
>that, unless I get a very large number of requests it! It's only 10645
>bytes uuencoded! In the mean time anybody that thinks they need it send me
>e-mail requesting it! I'd put it on umich (if I could ever get on there)

You could put post it to comp.binaries.atari.st. I know it never gets
used but it was still there about a week ago. Best put a message in
here a couple of days beforehand because I bet there's not many people
who still have it, to give them chance to add the group.

It'll be sad if the group disappears through non use!

Btw, while I think of it - people with NOS should avoid posting
binaries via NNTP anywhere, there's a bug. That said, try emailing it
to the group with SMTP instead.

--

Guy Harrison

guy@swampdog.demon.co.uk

1596. Looking for the Atari Compendium

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: morfan@info.unicaen.fr
Message-ID: <4e8e8r$los@caers3.unicaen.fr>
Source record: 152126

Hi,
I'm looking for the Atari compendium, as it seems not to be available in France I wonder if I could find it elsewhere. If you know where I could find it or if you own it and would like to sell it to me, please send me an E-mail.

Regards, Eddy.

--
+---+
| Eddy MORFAN (Email : morfan@info.unicaen.fr) |
+---+
| Atari STf 2.5Mo |
| Atari Falcon 030/4Mo/340Mo |
+---+

1597. Re: SwiftCalc v2.0 by TimeWorks

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: mike@mbedford.demon.co.uk
Message-ID: <822697188_OASIS_@mbedford.demon.co.uk>
Source record: 152127

In article <21c_9601240900@nisc.ieee.org>
Simon.Jones@f402.n8406.z86.fidonet.org (Simon Jones) said:-

>Are there any users of TimeWorks SwiftCalc v2.0.
>

yes

--

---
mike@mbedford.demon.co.uk

1598. Re: What would your DREAM Atari computer be?

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: gmon@mail.clark.net
Message-ID: <4e8qvc$f9v@clarknet.clark.net>
Source record: 152128

In <4e4ru5$r3l@blackice.winternet.com>, rwithoff@winternet.com (Robert Withoff) writes:
>If you could create your own Atari/C-LAB computer, what features would it
>have?
>
>Personally, I'd love to have video hardware capable of 1024x768
>non-interlaced with 24-bit color.
>
>LOTS of RAM expansion (4 gig).
>
>Expansion ability. (PCI bus)
>
>Separate Keyboard/rackmount case.
>
>68040 or up -or- PowerPC.
>
>Cleaned-up operating system...

I like everything you said except for the rackmount case. Since I'm not a
musician, I prefer a standard PC type case. More consumer oriented instead
of industrial oriented (I hate sheet metal cases).

1599. Re: Anyone Tried SlipKnot WWW Browser on the PC?

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: Ian_Taylor@a2w.maus.sub.org
Message-ID: <199601251053.a62249@a2w.maus.de>
Source record: 152129

Robert Withoff (rwithoff@winternet.com) wrote on 24.01.96:

>Theron Eduardo Ross (ba186@freenet.buffalo.edu) wrote:
>: Anyway, it uses a different concept and only requires a UNIX as a host
>:with support for Z-Modem (sz and rz). No PPP or SLIP connections. It
>:works great @ 14.4K. Anyone looking to code an alternative to the
>:CAB/Stik setup should look into this idea. Any coders interested?
>Sure, interested, but curious: Looking at the web in full color, but no
>PPP or SLIP connections? Sounds difficult unless you are physically
>netted.
I hope Theron means that this Slipknot program works over a normal VT100 type dialup line using Zmodem to do all the transfers. The host unix system would provide the net access through a shell. This would be a great idea, a lot more efficient than that dreadful SLIP/PPP protocol and it should be easier to setup.

Hmmm .... what would it take? A prog to take CAB requests and covert them to appropriate unix shell commands, thinks ... lynx -source http... | sz&
Lynx ain't too good with graphics, although I think it can grab gifs...
mmmH.

Ian_Taylor@a2w.maus.de

1600. Re: Where is XAES?

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <5904rcain@nest.demon.co.uk>
Source record: 152130

On 24 Jan 96 perot@pallas.amp.uni-hannover.de wrote:
p> Why don't you release a demo version, instead of making us curious
p> all the time ?

'Cos he doesn't want to be shouted at by us lot while it's still at beta status or less. :)

Roger
rcain@nest.demon.co.uk

--

1601. Re: Falcon030 disc drive icons vanish, cannot access disc drive

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <5905rcain@nest.demon.co.uk>
Source record: 152131

On 24 Jan 96 mbecroft@iconz.co.nz wrote:
m> The floppy disc drive LED does illuminate after power up, but the
m> floppy disc drive itself does not spin or show any signs of life.
m>
m> Any ideas as to why this is happening and how to fix the problem
m> will be much appreciated.

I saw something like this the other day. The power plug to the floppy
seems to work loose on some Falcons.

Open it up and push home the power (5-pin) plug.

Roger
rcain@nest.demon.co.uk

--

1602. Re: Hard-Disk

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <5906rcain@nest.demon.co.uk>
Source record: 152132

On 24 Jan 96 steve_w@atlantis.actrix.gen.nz wrote:
sw> However.... I had an old 286 laying around which just happened to
sw> have an old MFM hard-disk in it. What the heck I think, and I
sw> plugged it in, and formatted it, and it works perfectly. I've so far
sw> managed to format it to 60Megs without errors.

I'm surprised! It is specced as 42Mb formatted.

sw> NEC D3142

Heads 8
Cyl 642
PC 128

Landing zone 646
Step pulse ???

Roger
rcain@nest.demon.co.uk

--

1603. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199601252048.a31767@do2.maus.de>
Source record: 152133

MB>> SM> If you could get 1024x768x256 with a Falcon, which you can't
MB>> SM> (and I couldn't live with less)

MB>I could happily live with 1024x768x16, and indeed I do get that on my MB>falcon. I couldn't live with a lower resolution though.

Me too, but I can hardly imagine to work with this resolution with only 16 colors on my falcon =8-)

MB>the pager, but it's not as nice). It's really nice to go down to the
MB>university computer room where they've got 17" monitors and
MB>1280x1024 - wide enough to put two things side by side.

Yes, thats the funniest thing which happens whenever someone enters my flat, sees the ATARI Desktop and asks: Oh, you don't have Windows on your machine? Is it OS/2?

Tschuess Frank

1604. Help, I've broke my Falcon!

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: smoore@chowgar.demon.co.uk
Message-ID: <31067760.80520@news.demon.co.uk>
Source record: 152134

Hello all

I think I know what's wrong actually. I fitted a Falcon Speed emulator to it and took it out today. Unfortunately I didn't record the position of the jumper on the expansion board (I didn't even keep the jumper but I suppose they are a standard size).

Can anybody help me out here?

Regards.

```
*****************************************
* Simon Moore - smoore@chowgar.demon.co.uk *
*****************************************
```

1605. Re: MinixFS on large partitions...

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4e6e8o$r24@studs.sci.kun.nl>
Source record: 152135

In <4e6d7m$qj6@studs.sci.kun.nl> sanders@sci.kun.nl (Sander Stoks) writes:

>In <TBV8BN2@moacs.indiv.nl.net> waldi@moacs.indiv.nl.net (Waldi Ravens) writes:

>>In article <4du8n7$hd1@studs.sci.kun.nl>,
>>Sander Stoks <sanders@sci.kun.nl> wrote:

>>> What gives? How can I convice minit to work with my nice new drive?
>>>
>>> Driver is AHDI 6.0x (sorry not sure about that last one. 5 or 6.)

>>First get some decent driver software, that supports the XHDI

>I've been looking around, but having to spend another 75$ just to be
>able to _use_ my harddisk the way I want seems rather steep to me.

Okay, I take that back. I just did an archie on `hddriver' and found
a demo version on hensa (uploaded on my birthday :-) and read there
that the full version costs 45 DM.
Now that is an amount that I _can_ afford :-) So I'll just check
whether MinixFS will work on a 256 M partition (I won't go any lower)
and if not, I'll get HDDriver.

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

1606. Re: Cab/Stik bombs

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: rwithoff@winternet.com
Message-ID: <4e7k8q$3sk@blackice.winternet.com>
Source record: 152136

STIRRE31@MAINE.MAINE.EDU wrote:
: I've recently downloaded WWW116.ZIP for the Falcon. Although it
: seems as though CAB has improved quite a bit I still frequently
: get bombs (2 bombs), lockups and I got one runtime error. Can
: anyone think of why I am having so many problems? Maybe a conflict
: between programs? Although I have run STiK and CAB with a pretty
: clean system (FPATCH and XCONTROL).
: -scott tirrell

I started having problems with bombs on the Falcon with version 1.16.
WWW108 seemed to work relatively well. Try it and see if the problems go
away.

--
+---+
| -Rob Withoff- rwithoff@magic-marmot.com |
| Owner/Production Manager, rwithoff@winternet.com |
| Magic Marmot Studios (WWW site under construction) |
| 612.823.2141 |
+---+

1607. Re: Video Titling Program

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: "TOMMY K. HWANG" <thwang@home.mysolution.com>
Message-ID: <31073112.631B@home.mysolution.com>
Source record: 152137

> : Does anyone know of a program to do Video Titling on the ST? Is anyone

As far as I understand it, the Amiga is best suited for
this task. (at least that is what I believe).
But.... How do I digitise audio on the TT030? I don't
believe there is any audio in port (only MIDI-IN)...

-ME

1608. [QUESTION] TT030 LAN port

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: "TOMMY K. HWANG" <thwang@home.mysolution.com>
Message-ID: <31073161.775B@home.mysolution.com>
Source record: 152138

Where do I get software to access the LAN port?
I got the hardware connected to my localtalk network and
want to access it, but no software....

1609. Re: ST game suppliers with email?

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: Phineas Pope <a.pope@bbcnc.org.uk>
Message-ID: <3106C9FF.1DC2@bbcnc.org.uk>
Source record: 152139

Hi.

MERLIN also offer a mail order service to Atari customers and have
had no problems sending abroad.

We have a number of ST games in stock and can get more.

our e-mail address is: ae359@dial.pipex.com.

We accept VISA and Mastercard (payment in sterling)

Hope this helps.

Phin

1610. Re: GEM-View

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4e6hqk$l99@tor.abc.se>
Source record: 152140

```
m> I have seen a package for Falcon specific additions
m> to GemView at FTP sites. I don't know how old they
m> are but Dieter has done more than most for the package :)

Uhu, but what about the program itself?

Carl.Lofgren@abc.se

---
* Kivi 1.41a *
```

1611. Re: HELP SAVE ATARI -- Please Read!

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: Claus Brod <clausb@bbn.hp.com>
Message-ID: <3107691C.6100@bbn.hp.com>
Source record: 152141

Bradly Maurer wrote:
>
> In my not so humble opinion....the first mistake atari made was to ignore
> it's strong hand--a great computer at a reasonable price-- and instead
> spend their time and money on trying to develop it's game machine line--a
> market that thet *thought* was lucrative but has since proved too
> competitive for their taste.

Atari was a lost case long before they started to develop the Jaguar,
and also before they produced the Falcon. They screwed up during 1986 to
1989 when they had an extremely good and profitable business, but didn't
invest enough in development or in the wrong type of development (the
vaporware type). Remember when they had so much cash in the late
eighties that they bought some US chain store (which, a while later,
went broke)? If they had invested this type of money into development
(and also some into professional marketing), they would have had a good
chance of establishing a counter-culture against the Intel world.

[about the TT:]
> Atari do with such a revolutionary machine? They abandoned it, happy with
> their knowledge, that they were well ahead of the curve.

IMHO, the Atari TT already was late. It still was a very good machine,
though, as was the Falcon.

> save us! Had Tramiel and his cronies towed the line and developed and
> marketed the machines instead of the game players they might of at least
> be in applle's position!

D'accord.

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>----------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

1612. What would your DREAM Ata

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960125000007260 20@acpu.com>
Source record: 152142

rwithoff@winternet.com (Robert Withoff) spake thusly:

RW> Subject: What would your DREAM Atari computer be?

RW> LOTS of RAM expansion (4 gig).

I doubt that I'll ever have that kind of money, but a 'standard'
(not proprietary!) method of RAM expansion would be *very* welcome,
after all these years of Atar-idiocy.

RW> 68040 or up -or- PowerPC.

PowerPC, I think. I hear that Medusa T60 is just waiting for
Motorola to actually ship the 68060. It is possible that the old 68K
is a superior chip, but it shouldn't be - after all, Gates didn't
design the PowerPC, so it should be better than the 68K.

RW> Cleaned-up operating system...

I heard a rumor that its name is Magic.

Contribution: $.02US.

"The Poor Deluded Soul" - tderrick@acpu.com

... Drop your carrier...we have you surrounded!
___ Mountain Reader II - #00000077

1613. Is FALCON worth buyin

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960125000072601 9@acpu.com>
Source record: 152143

claes.holmerup@p5.dada.ct.se (Claes Holmerup) spake thusly:

CH> Some PC users don't go higher than 640*480, which is the same
CH> as the standard Falcon, and most PC users don't use a higher
CH> resolution than 800*600

I would venture to guess that 90% of pc users don't *know* what res they are using. Probably 50% couldn't *spell* resolution, and wouldn't know whether it was measured in pixels or milliliters.

CH> As for the memory and hard disk consuming when talking about
CH> PC-programs, I'm totally convinced that it's either sloppy
CH> programming, where they don't care to optimise the programs, or

Why should they optimise? The more RAM and hd space they use, the more RAM and hard drives they sell. The only real question is whether they don't optimise because they are incompetent, or because they are under orders not to. Sometimes I think one, sometimes the other. The third option, that pc and Mac programs *must* be the size they are, is unthinkable. How about some opinion from those who might know?

"The Poor Deluded Soul" - tderrick@acpu.com

... Don't blame me... I don't know what I'm doing.
___ Mountain Reader II - #00000077

1614. Re: CD-ROM on STE...

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <RXBpAEx.johnhechtman@delphi.com>
Source record: 152144

"Roland Givan" <rgivan@cix.compulink.co.uk> writes:

> > I want to add a CD ROM device to my STE. In some magazines I saw DMA
> > to SCSI interface, ROM port IDE CD-ROM interface and AT BUS card.
> > Which one should I get? Any experiences?

I have an ICD Link 1 and the ICD Link software - it's worked flawlessly for me for years! I'm told the Link 2 is even better (faster throughput and can handle more drives). I have a 3X CD-ROM (great for software compilations) an external 540 meg hard drive and a 21 meg floptical drive for backups. I use Extendos Pro as the CD driver software and it works fine. I can even play audio CD's while using my 'puter to do something else - and that with no multi-tasking loaded - the CD player is an ACC! There are not many games on CD for the Atari but there are _many_ software compilations (some excellent) and you can use SARA programs to access some PC CD's. SARA is a commercial program but not expensive.

1615. Re: **Thank you, Thank you **

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960125003305.14395A-100000@asia.lm.com>
Source record: 152145

On Tue, 23 Jan 1996, Dennis McGuire wrote:

>
>
> On 22 Jan 1996 afn14016@freenet.ufl.edu wrote:
>
> > Recently, I asked for help on making PageStream to load faster on
> > my Falcon. Well, I applied what you told me, and used Geneva to
> > turn the FASTLOAD flag on on the PGS2 program as well as the drivers etc.
> > Now PageStream takes about 5 seconds to load instead of minutes!
>
>
> I don't have Geneva. What other programs can be used to set the
> fast load bit?
>
I've gotten permission from Chet Walters, otherwise know as the
\/\/iz of \/\/izWorks to put suprflag.prg and the doc file on the
Internet! This is a batch flag setter program. Set the flags on
everything on your hard drive, one partition, selected paths, one path,
the root directory or whatever! Sets ALL the different flags that need to
be set, STram, TTram, Fastload, you name it it does it! I know some
people don't like anyone to post binaries here in csast, so I won't do
that, unless I get a very large number of requests it! It's only 10645
bytes uuencoded! In the mean time anybody that thinks they need it send me
e-mail requesting it! I'd put it on umich (if I could ever get on there)
I usually use the mirror on toad.net! Anybody that want's to put it up
somewhere that everyone can ftp it from is welcome to it also.
I think everyone can use this one! If you have 100 files and only
2 don't work with fast bit, do you really want to set them all one at a
time, or set them all fast and go back and set those 2 slow?

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

1616. Death Throes, Pt. I

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: markvanwyk@aol.com
Message-ID: <4e7592$pkn@newsbf02.news.aol.com>
Source record: 152146

By Katharine Stalter

HOLLYWOOD (Variety) - Atari Corp. president of North American operations Ted Hoff left his post Wednesday, following layoffs of 20 employees and amid reports that the company is liquidating its videogame assets.

Those assets include Jaguar, Jaguar CD, and Atari Interactive, a CD-ROM unit formed two weeks ago.

According to a report that first appeared in Bethesda, Md.-based Multimedia Wire, Jack Tramiel, who purchased Atari from Warner Communications in 1985, plans to use $50 million in cash currently tied up in Atari to make an investment in a computer hardware firm.

Sources close to the company said lack of interest in the business on the part of Tramiel and his family -- not lackluster sales -- is behind the move.

Hoff told Daily Variety he resigned because of the direction the company was taking with the layoffs: ``It was an indication that Atari's long-term intentions were not to continue in pursuit of videogame developing or publishing, neither for Jaguar nor Atari Interactive.''

Hoff said the layoffs include staffers from the engineering, testing, production, customer service, marketing, merchandising and advertising areas.

Those left, he said, don't constitute ``the ranks you would need to continue in the videogame industry.''

Before joining Atari in June, Hoff had been VP and general manager of Fox Interactive. Before that, he was senior VP at Time Warner Interactive.

Atari chief financial officer August Liguori denied any assets are being liquidated. ``We're not going out of the videogame business. We have $50 million, and we're going to continue making strategic investments and developing and publishing for all our platforms,'' he said.

But sources said it's unlikely that development deals already under way will proceed, and said the Jaguar videogame hardware and CDs are no longer being manufactured.

In addition, sources said, Atari plans to vacate its office space by the end of next month, and its warehouse must be emptied by the end of April.

Reuters/Variety

09:37 01-18-96

1617. Re: Footy

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: pgrainger@cix.compulink.co.uk
Message-ID: <DLqB4E.DLo@cix.compulink.co.uk>
Source record: 152147

> Can anyone recommend a football management
> game for the STE?? Preferably from the Net :)

Domark's "Championship Manager" is, without doubt, the last word in ST footie management games. It's commercial but you might find a cheap second hand copy if you ask around.

Phil

E-mail: pgrainger@cix.compulink.co.uk

1618. Civilization _runs_ on Falcon =) !

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: mpoikone@ee.hit.fi
Message-ID: <4e7nap$a21@perjantai.hit.fi>
Source record: 152148

> Not necessarily! Bugs, I mean... I played it til the end without any
> problems - and that took many nights ;-). Still, you're right - CIV
> without Backwards seems to occasionally (fortunately, very seldom)
> crash, so it's good to save the game more often than normally.

And I have never managed to play it to end if my things are going great. It
always throws me a couple of bombs when I am trying to do something really
big in my game. And I have original version of it. But I used to play it
without Backwards. I just run it from ST-Low mode.

: > Just use NVDI 3.02 - and CIV works almost perfectly. Some screens
: > will have a bit weird colors, but that doesn't really disturb.
: I think you use TOS 4.01 ? There are disturbations indeed.

> No, this is 4.04. Only animations have somewhat weird colors.

I have 4.04 also and for my mind there is no problems with colors in animation.

Emphii - Xtream

1619. Re: What's a Mighty Mic 64?

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-2501960936260001@macmax.irfmn.mnegri.it>
Source record: 152149

In article <4e5mgn$dk5@dub-news-svc-1.compuserve.com>,
100422.651@compuserve.com wrote:

> Sorry to bother you all again, but since I've begun to read this newsgroup all
> kinds of questions keep popping up in my head ;-)
>
> So yes, I'd really like to know what's a Mighty Mic 64 (apparently
manufactured
> by GE Soft). Looks like a RAM card to me, but I'm not sure, not really being a
> techie...

It's a Fast RAM Card (yes, by GE Soft) up to 64 Mb of RAM...
In my TT there is the Mighty Mic 32 (up to 32 Mb of RAM)

Bye

| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |

1620. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199601250159.AA01546@moroder.demon.co.uk>
Source record: 152150

In comp.sys.atari.st, scruggs@cis.ohio-state.edu (kevin eugene scruggs) wrote:
>Stephen Mulrine (robotron@moroder.demon.co.uk) wrote:
>|I don't know of any ST C compiler which offers full GEM libraries and a
>|resource development kit in only 1.5MB.
> ALL ST's come BUILT IN with full GEM libraries. They're burned into
> the ROMs.
> ZERO K needed... (200k iffn you count the TOS)
> The above poster really isnt qualified to post technical details
> of Ataris.

You're a cretin, and an embarrassment to Falcon owners. Let me try to
explain this in simple terms which even Kevin Scruggs' less intelligent
friends might be able to understand.

When you're compiling a GEM application written in C, the linker (program
which produces the final binary) will fail to resolve the appl_init() call,
not to mention every other GEM function call, unless it can find a GEM
library containing the appropriate code. If it does, appl_init() will be
translated into a call to some code from the library which will (eventually)
execute the GEM appl_init function - resulting in a call to the operating
system. The compiler itself doesn't know what appl_init() means, and it's
not part of the standard C libraries, so you need a separate GEM library.

The internal workings of GEM functions are contained within the operating
system, but you need the library to access them from your C programs.

> Wintel clones have strong points. However, regardless of these points,
> they do have a HUGE resource footprint wrt to Atari's. Trying to
> deny it is just plain silly.

Big deal! I'm not denying it, just quibbling with your exaggerated
examples. The bottom line is that it's a pretty feeble reason for buying a
Falcon instead of a PC. Citing a dislike of Microsoft would be much more
reasonable, for example.

Stephen
--
to@ New Men run the creche
rbrnmooe. ou While home defeats by Jeunesse Esch
oo rdrdeo..k In the Lux Familiar Cup
mnc Are rendered pointless

1621. Atari Ghostscript 3.53 Available.

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: "Timothy E. Gallivan" <timg>
Message-ID: <4e6nbg$1bm@news1.is.net>
Source record: 152179

Hi,

An Atari port of Ghostscript 3.53 is available from

ftp://ftp.lifshitz.ph.utexas.edu/pub/atari/ghostscript/3.53/gs353b.zoo
or
http://godel.ph.utexas.edu/Members/timg/gs/gs.html

gs353b.zoo contains a 68000 executable and minimal support files.
gs353s.zoo contains Atari-specific source code and a cross-makefile.

This port isn't very well tested. I could barely keep my machine
working long enough to see that it ran and get it off my disk. It
should however fix the following deficiencies of previous versions:

1.) Better support for PDF documents.
2.) Color monitor support is restored (I broke it in 3.33).
3.) Ability to run without windows is restored (I broke it in 3.33 too).
4.) Ability to set environment variables from the GS startup file. I have
wanted to do this for a while, since it makes it possible for an
installation program to set GS up for the user. Unfortunately, I
haven't written an installation program, and if my Atari remains
broken, I never will. Maybe someone else wants to do this.

Regards,

Tim Gallivan
timg@is.net

1622. FS: Atari ST Software

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: cpb@gatewest.net
Message-ID: <3106e20f.2535008@news.gatewest.net>
Source record: 152180
Cross-posted to: misc.forsale.computers.other.software,comp.sys.atari.st

The following Atari ST Software is for Sale:

All are 3.50 disk, have original manuals, boxes, and are in very good condition. Prices are in American funds. Shipping included in price.

Lemmings ---------- $13
Megal Lo Mania * ---------- $13
Moebius ---------- SOLD!
Spirit of Excalibur + hint book ---------- $15
Ultima IV ---------- SOLD!
Ultima V ---------- SOLD!

* Mega Lo Mania needs a boot disk that changes the monitor to a different MHz. I don't have this disk but I am sure one can be found on the Internet.

1623. Re: Atari Ghostscript 3.53 Available.

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-2501960855220001@47.85.0.99>
Source record: 152181

In article <4e6nbg$1bm@news1.is.net>, "Timothy E. Gallivan" <timg> wrote:

> Hi,
>
> An Atari port of Ghostscript 3.53 is available from
>
> ftp://ftp.lifshitz.ph.utexas.edu/pub/atari/ghostscript/3.53/gs353b.zoo
> or
> http://godel.ph.utexas.edu/Members/timg/gs/gs.html

I can't reach either of these hosts, does anybody know what the number are.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

1624. Re: To UK atari netters....

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: martinna@cf.ac.uk
Message-ID: <DLqIKL.nFE@cf.ac.uk>
Source record: 152182

: You aren't the only one, the demon support newsgroup was *packed* with
: pissed off people messages. !!!!!

I started that thread in the hope that demon would do something about it.
That was a week ago and we're all still waiting - but maybe they are
trying to do something for the atarians

: Local Pops in london shouldn't be a problem, try CIX, recommended by
: those at Atari World.

I take it this is a ref to cix conferencing because Atari World have not
yet commented on the new parallel service of cix internet.

: The actual Internet connection is slightly more expensive but
: downloading news and mail is faster (as its compressed first) and many
: people sware by it !

The internet can be accessed from cix conferencing but with some
limitations. There is some debate about whether compressing news and mail
saves money or not. Comes out as useful if you have lots of data to download.

The people using atari systems to access cix internet are using mostly
CAB and StiK. There is some discussion about oasis and nos but the cix
mail system is POP3 rather than smtp. I don't know if anyone has tried
nospop3 with it yet.

I think things will look different again when ICE (oasis 2, without nos)
comes out

Hope this helps

Best wishes

Neil

Neil Martin ----===--- music undergraduate, University of Wales, Cardiff
martinna@cf.ac.uk -=- smu3nam@thor -=- neil@yr-ynys.demon.co.uk
trumpeter@cix.compulink.co.uk

1625. Memory Switch Settings for TT daughterboard

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: trek@ihgp114r.ih.att.com
Message-ID: <4e811l$9fg@ssbunews.ih.att.com>
Source record: 152183

Can anyone tell me what jumper needs to be changed (there are 8 or 9 pairings) on the Atari TT memory board that takes simms. (This is a small daughter board that sits above the mother board towards the front left (non-HD) corner of the TT? I would like to go from the current 1M simms to a couple of 4M simms if that is possible. I'm finding 4+4 a bit tight lately. Wayne Booth

1626. Re: Does a TT have NVRAM?

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <4e82df$c2q@sun.rhrk.uni-kl.de>
Source record: 152184

mnb20@cam.ac.uk (mnb20) writes:

>Yes, but I don't think anything uses it; at any rate Atari haven't documented
>it. The reason it's in there is that it comes built into the clock chip.

It is used by hard disk drivers that support initiator identification and
bus arbitration (CBHD, HuSHI, HDDRIVER). The TTs SCSI ID is put in the NVRAM
and this is a feature approved by Atari.

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
****

1627. Re: MinixFS on large partitions...

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <4e828f$c0c@sun.rhrk.uni-kl.de>
Source record: 152185

sanders@sci.kun.nl (Sander Stoks) writes:

>>He reccommends using Hushi or HDDriver.

>Both commercial?

Yes, both commercial. Concerning HDDRIVER there is a demo version on
ftp://acp5.chemie.uni-kl.de/pub/atari/.

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
****

1628. Re: German 2 English Translators

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: Rosemary MacCallum <mccallum@inwave.com>
Message-ID: <4e87iu$2ig@homer.alpha.net>
Source record: 152186

Cooter <mmcgow1@zeus.towson.edu> wrote:
>I'm looking for any German>English and English<German programs. What's
>out there? I only know of GER2EN30. Anything else?...better?

Try looking for a program called RUFTRADE 2 - I believe the archive name is something like RUF_DEMO.ZIP... if you can't find it drop me an email and I'll send an uuencoded version to you.

Its been sitting zipped on my disk for a good few months now, someone Fmailed it to me via my bbs and its very good! Now I'm kicking myself for wading through GER>ENG dictionarys try to labels on buttons and menus out...:)

Later...

1629. gravis moustick enquiry

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: "M.W.A." <moasghar@cua>
Message-ID: <Pine.SUN.3.91.960125101638.17969A-100000@cua>
Source record: 152187

can anyone help me with the settings on the gravis mousestick I need to use for the following games: Knights of the sky, Mig29 fulcrum, Reach for the skies, F29 retaliator and Thunderhawk? Also does anyone ot there have a copu of BAT with the original MV16 soundcard for sale?
Cheers.

1630. Re: Atari TOS

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4e8noa$3f3@lyra.csx.cam.ac.uk>
Source record: 152188

In article <4e8dat$ntt@no-names.nerdc.ufl.edu>,
Michael Ellis <michael@anest4.anest.ufl.edu> writes:

>>Anotherthing... My system has a modem1,modem2,serial1,serial2
>>port... that is 4 serials I counted. What gives? AlsoWhat
>
>Your machine has two mini-din style connectors. These are your
>serial ports. It also has to DB-9 style connectors. THESE ARE
>CONTROLLER PORTS. You can plug a mouse or joystick into the
>controller ports.

Have you actually seen a TT? It has four DB9s for serial ports.
And two more for controllers, but they're on the keyboard. The fact
that the DB9s on the main box are for serial ports is made obvious
by the fact that they are clearly labelled "modem 1", "modem 2",
"serial 1" and "serial 2". Don't sound much like mouse or joystick
ports to me.

There is indeed a minidin for the "lan port" which is really a
serial port with the same controller as one of the serial ports.

>>I even turned on an Atari system and being used to NeXT, SVR4,
>>and other UNIXes... this is really confusing here...:-(
>
>Ataris are NOT Unix boxes (although they can be if you choose to
>run Linux). They are computers unto themselves --
>enjoy it while you can, because this is becoming far too rare (the
>Mac is the last one left).

Until BeBox comes out, anyway (that's got a proper OS a bit like
unix, but with a GUI like the mac - looks very nice)

1631. re: IDE and ST

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31065fe0260616@sn.no>
Source record: 152189

Kmk (CONRADUS@plearn.edu.pl) wrote:

>
>> I would like to know if there is a way to fit an IDE HD into a
>>1040 STE.
>
>I do not think, that it is an useful information for you, but...
>yes, there is a way to fit an IDE into a ST. There is a repair shop in
>Warsaw, where they mount IDE drives into STs. Many people in Poland
>have such drives in their machines.

Do you know if they work in the STE as well?

Hallvard
--
_/_/_/

1632. [FS] 8 MB ST RAM card for TT

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: damms002@acpub.duke.edu
Message-ID: <damms002-2501961324120001@async181.async.duke.edu>
Source record: 152190

I have a 8 MB ST RAM card for sale. Put this in the ST RAM extension slot
and you have 10MB of RAM which can be accessed anytime by any programm
without worrying about how to force a programm which is not designed touse
TT RAM to use it.

Sure, not as fast as TT RAM but from my point of view more flexible.

This card goes new for 649 (Toad Computer)$

I'm asking 450$ + shipping

--
Thomas Damms
DUKE University
damms002@acpub.duke.edu

1633. Re: **Thank you, Thank you **

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: mcandrew.d.w@NORT.BWI.WEC.COM
Message-ID: <DLqxIz.GGH@tron.bwi.wec.com>
Source record: 152191

In article <Pine.LNX.3.91.960123083047.17439A-100000@moose.erie.net>,
mcguired@moose.erie.net says...
>
>
>
>On 22 Jan 1996 afn14016@freenet.ufl.edu wrote:
>
>> Recently, I asked for help on making PageStream to load faster on
>> my Falcon. Well, I applied what you told me, and used Geneva to
>> turn the FASTLOAD flag on on the PGS2 program as well as the drivers
etc.
>> Now PageStream takes about 5 seconds to load instead of minutes!
>
>
> I don't have Geneva. What other programs can be used to set the
>fast load bit?
>
>
Depending on your version of TOS, you may already have access to the
flag. Just pull up the INFO on the file and see if it's there, then you
can modify it. (By the way, this flag only makes sense for programs, i.e.
PRGs, ACCs, EXEs and such.)

If memory serves, I think Charles Johnson of Codehead fame wrote a public
domain program called FASTLOAD.PRG. I may be wrong on the program's
filename. But it was a program that you placed in your auto folder and it
took over the job of allowing a fast load of a program without clearing
memory first. (Same operation as the flag per file.) With the advent of
the fastload flag being used with the newer versions of TOS (forget when
this actually occurred), then this FASTLOAD.PRG was no longer necessary.

Hope this answers your needs.

1634. Re: Is the price fair?

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: Andrew Owen <andrew.owen@gecm.com>
Message-ID: <4e85be$f3p@gcsin3.geccs.gecm.com>
Source record: 152192

dave <dave@mbha.demon.co.uk> wrote:
>A friend of mine has been offered the following for UKP 250:
>520 STe upgraded to 2Mb with extra external FDD and colour monitor
>with:
>Redacteur 3
>Timesworks
>some games etc
>Is this a good price? Any and all thoughts welcome...

depends on the colour monitor. If its an ATARI SC* model then no, if its a generic monitor it
depends on its abilities.
On the other hand, as I'm thinking of getting a Falcon, I could offer your friend the following:
1040STFM 4MB , 48MB HD, High Rez Monitor and Software for the UKP250.

Andy.

1635. Re: Is the price fair?

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: Rosemary MacCallum <mccallum@inwave.com>
Message-ID: <4e8703$2ig@homer.alpha.net>
Source record: 152193

>A friend of mine has been offered the following for UKP 250:
>
>520 STe upgraded to 2Mb with extra external FDD and colour monitor
>with: Redacteur 3 Timesworks some games etc
>
>Is this a good price? Any and all thoughts welcome...

Well, in the current climes it seems a little excessive, check out
ST format or some of the 'for sale' items here, you'll probably
find it a little cheaper than the above... Although the software
packages you mentioned are good if you need them... offer him 200. :)

You're gonna need a Harddrive and SCSI adapter too to make the system
'nice'. That'll be an extra 100-200 or so.

Happy Hunting!

1636. Re: Calamus/Publishing

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: cb170@city.ac.uk
Message-ID: <4e82s0$7rd@bambam.soi.city.ac.uk>
Source record: 152194

damms002@acpub.duke.edu (Thomas Damms) writes:

>With the brdige modul you are pretty flexible. You can eg export an EPS
>file, PS file or TIFF file which can be handled by everybody using a
>bitmap or PS output.

Have you tried it? Is it any good?
If I bring my Bridge-exported PS files and print them on a postscript printer
does it work Ok?

>> I have a question regarding Calamus and publishing. A friend and I
>> are considering doing a newspaper and was wondering if anyone has
>> experience working with Calamus and a printer. Has anyone worked with
>> a printer who copes with Calamus? I know that some folks deliver their
>> "proof" to the press on a floppy disk...how would a printer deal with a
>> Calamus project on disk?

I used Sumner Type in London Uk, who did a fine job of outputting my Calamus
files to bromides for sending to magazines. I send them a disk with the CDK
document on and any fonts used, and they output it. They do film too, for
really high-quality work. There are a couple of other places that accept
Calamus files in the Uk. The US though, I don't know.

--

|> | | WWW: http://web.city.ac.uk/~cb170
|> E |\| |-| /\ |_ |_ EMAIL: benj@city.ac.uk

1637. RE: Calamus file conversion

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: damms002@acpub.duke.edu
Message-ID: <damms002-2501961314370001@async181.async.duke.edu>
Source record: 152195
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

> >
> Yep, there is an excellent utility distributed by FAST Club (previously
ST Club)
> It converts between CVG/EPS (various formats of EPS). It really is good. About
> 14 UKP I think... Recommend it.
>
> --
> dave

There are sometimes some compatibility problems with EPS formats. Therfore
I'd like to trythis utility.

What is FAST Club and how can I contact them ?

--
Thomas Damms
DUKE University
damms002@acpub.duke.edu

1638. Re: Calamus/Publishing

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: damms002@acpub.duke.edu
Message-ID: <damms002-2501961318560001@async181.async.duke.edu>
Source record: 152196

In article <4e82s0$7rd@bambam.soi.city.ac.uk>, cb170@city.ac.uk (Hall BJ) wrote:

> damms002@acpub.duke.edu (Thomas Damms) writes:
>
> >With the brdige modul you are pretty flexible. You can eg export an EPS
> >file, PS file or TIFF file which can be handled by everybody using a
> >bitmap or PS output.
>
> Have you tried it? Is it any good?
> If I bring my Bridge-exported PS files and print them on a postscript printer
> does it work Ok?

****** For EPS files that's correct. PS is a little more difficult. The
modul makes the PS file without a header, which is individually different
for each printer. I havn't tried it so far but I have to contact DMC about
that anyway.

Maybe somebody else knows how to generate these headers ?

>
>
> >> I have a question regarding Calamus and publishing. A friend and I
> >> are considering doing a newspaper and was wondering if anyone has
> >> experience working with Calamus and a printer. Has anyone worked with
> >> a printer who copes with Calamus? I know that some folks deliver their
> >> "proof" to the press on a floppy disk...how would a printer deal with a
> >> Calamus project on disk?
>
> I used Sumner Type in London Uk, who did a fine job of outputting my Calamus
> files to bromides for sending to magazines. I send them a disk with the CDK
> document on and any fonts used, and they output it. They do film too, for
> really high-quality work. There are a couple of other places that accept
> Calamus files in the Uk. The US though, I don't know.
>
>
> --
> --
> |> | | WWW: http://web.city.ac.uk/~cb170
> |> E |\| |-| /\ |_ |_ EMAIL: benj@city.ac.uk
> --

--
Thomas Damms
DUKE University
damms002@acpub.duke.edu

1639. Re: Atari TOS

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: Michael Ellis <michael@anest4.anest.ufl.edu>
Message-ID: <4e8dat$ntt@no-names.nerdc.ufl.edu>
Source record: 152197

"TOMMY K. HWANG" <thwang@home.mysolution.com> wrote:
>Umm.... The TT030 I got has this enviroment called
>TOS and GEM... How do I use it? Can I get something better?
>Also, should I have the option of choosing TT high resolution?
>If so... it is not giving me that. Does this mean it is broken?
>Needless to say, I am lost... Where on earth is the shell?
>Anotherthing... My system has a modem1,modem2,serial1,serial2
>port... that is 4 serials I counted. What gives? AlsoWhat
>is this "Warp9" accelerator.. like what CPU and speed?
> Sorry for dumb questions... but this is first time
>I even turned on an Atari system and being used to NeXT, SVR4,
>and other UNIXes... this is really confusing here...:-(
>
> -ME

Where do I start here?

I'll give it a shot:

>Umm.... The TT030 I got has this enviroment called
>TOS and GEM... How do I use it? Can I get something better?

TOS is the the OS of the ST/TT/Falcon, etc. GEM runs on top of TOS and
provides the GUI services of these machines. TOS originally stood for
"Tramiel Operating System" but Atari later changed it to "The Operating
System." There are replacement desktops available if you don't care for
the built-in one.

>Also, should I have the option of choosing TT high resolution?
>If so... it is not giving me that. Does this mean it is broken?

If you are asking why TT high resolution is not avaialable on the
preferences dialog, it is because high resolution requires a
different monitor. The TT can tell which monitor is plugged in
and will not allow you to switch to a resolution that your monitor
can't handle. I believe TTs use black and white 19" monitors for
high res.

>Needless to say, I am lost... Where on earth is the shell?

THERE IS NO SHELL. This fact is one of the primary reasons that the
ST/TT/Falcon computers have such a loyal following. Most of us
hate shells. This question makes me wonder why you bought a TT
at all.

>Anotherthing... My system has a modem1,modem2,serial1,serial2
>port... that is 4 serials I counted. What gives? AlsoWhat

Your machine has two mini-din style connectors. These are your serial ports. It also has to DB-9 style connectors. THESE ARE CONTROLLER PORTS. You can plug a mouse or joystick into the controller ports.

> Sorry for dumb questions... but this is first time
>I even turned on an Atari system and being used to NeXT, SVR4,
>and other UNIXes... this is really confusing here...:-(

Ataris are NOT Unix boxes (although they can be if you choose to run Linux). They are computers unto themselves --
enjoy it while you can, because this is becoming far too rare (the Mac is the last one left).

-Michael Ellis

1640. Re: To UK atari netters....

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: carl@hender.dungeon.com
Message-ID: <4e78nn$3ej@news.dungeon.com>
Source record: 152198

andrew@ajrose.demon.co.uk (Andrew Rose) wrote:

>I'm getting increasingly frustrated with the lack of service from Demon

Hello Andrew, Before buying a PC I used my Falcon running NOS and Oasis to connect to the Internet with dungeon.com. They only have 2 PoPs at present. One in Ipswich and one in Mildenhall but I think a London PoP is on the cards.
Bye,
Carl.

Atari Falcon 4Mb, 486DX4/75/CD/8Mb
PGP Key available. <carl@hender.dungeon.com>

1641. Re: Calamus/Publishing

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: mcandrew.d.w@NORT.BWI.WEC.COM
Message-ID: <DLqxuB.Kx2@tron.bwi.wec.com>
Source record: 152199

In article <4e0va5$10m@intruder.smcvt.edu>, kinney@smcvax.smcvt.edu
says...
>
>I have a question regarding Calamus and publishing. A friend and I
>are considering doing a newspaper and was wondering if anyone has
>experience working with Calamus and a printer. Has anyone worked with
>a printer who copes with Calamus? I know that some folks deliver their
>"proof" to the press on a floppy disk...how would a printer deal with a
>Calamus project on disk?
>
>Please send your help to:
>
>bkinney@together.net
>
>Thanks,
>Brendan Kinney
>Burlington, VT

If you are concerned about paper format (larger than letter size), and
type styles, then you would probably need to work with a Printing
establishment. Unless you can afford the machines that can print on large
media sizes.

Usually I have found that most any establishment (that you run into on
any street) are more familiar with Postscript files. Because of that, I
made sure to get and update to the latest BRIDGE module from ISD/DMC.
ALthough they started with the Dataformer module, the latest Bridge
module has a much improved PS output.

Build your document in Calamus, then export it to a Postscript file. Take
that to the printer and see how it works for you.

1642. undelete

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <96012509000626076@acpu.com>
Source record: 152200

```
AB> From: apb25@thor.cam.ac.uk (Adrian Bridgett)
AB> Subject: Re: undelete
AB>
AB> Tderrick (tderrick@acpu.com) wrote:
AB> > apb25@thor.cam.ac.uk (Adrian Bridgett) spake thusly:
AB>
AB> > AB> ST tools does not like my HD - personally I wouldn't tru
AB> > AB> There is an undelete function in a program written by At
AB> > AB> that seems to work fine (and fast), it also hasn't recke
AB> > AB> HD in yet.
AB>
AB> > I believe that ST Tools works just fine - I'll bet that you
AB> > repair or optimize a partition that didn't have enough room
AB> > operation, and the well-known TOS bug that writes past 'disk
AB>
AB> I think it is actually because ICD doesn't stick to the officia
AB> guidelines. ST Tools reported that most of my HD was corrupted
AB> way. It wasn't although it was after it "repaired" it.

Ooohhh! Thanks for the tip. I use ahdi 4/5 now, and was planning to
start using icd. I think I'll buy hddriver from Toad, instead. I
wonder if ST Tools will make a mess of that? Anybody know? And if
so, would Diamond Edge be the correct (or at least good)
replacement? Or does hddriver have all that stuff (undelete,
repair/optimize) inside it?

"The Poor Deluded Soul" - tderrick@acpu.com

... A big enough hammer fixes anything
___ Mountain Reader II - #00000077
```

1643. Re: *** WHAT'S WRONG WITH ATARI? ***

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31065fdc25cfc2@sn.no>
Source record: 152201

afn14016@freenet (afn14016@freenet.ufl.edu) wrote:

[....]

>Some people want to run IBM stuff on their
>machines. most of it are games,and WWW browser. If you have an ATARI
>you need to be patient, and if not then get an IBM. It is just life.
>
>The WWW browsers will come it is just a matter of time (WWW1.16)

Yes, and there are already a couple around, but when are we going to
get something that works with regular accounts (PPP and/or Unix shell)
like PC and Mac users use all the time.
Not everybody has SLIP.

>For me as a musician a fast plain PENTIUM would do nothing. If ATARI went
>out of business tomorrow, my Falcon with Logic Audio will still be a
>fantastic Audio system.

Well, let's face it- as far as we've all been concerned Atari's been
out of business ever since we bought our machines.
I don't think the difference will be such a great one even if Atari
really did go out of business. We've never had any support from them
anyway.

As for the Pentium- I guess it's a powerful machine, but with that
so-called operating system (I'd call it something else- like
"a commerical virus") you just can't do anything, and with the
"fantastic" (hmmm...) 'doze95 you'll have to wait around forever to
get it loaded, then wait again to reload because of all the crashes.
I wouldn't want anything like that even if I got it for free!

We migth experience crashes now and then as well, but not to that
degree, and a reboot doesn't take 2 minutes (with diskettes maybe, if
you have to load a lot of stuff), but then again you can't use disks
on a PC for loading major programs and the operating system.
I rest my case.

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

1644. Re: Do I have a virus??? :((

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31065fde25e3e3@sn.no>
Source record: 152202

Andreas Ziethen (andy@urban.prima.ruhr.de) wrote:

>2. When I was using a DTP-programm last week, suddenly everything slowed
>extremly down! E. g. mouse-actions were executed about 15 sec.s after the
>mouse-click. The mouse-speed itsself was as usual.

This sounds very much like what I've been having as well!
What happens is that I can be using my text editor and all of a sudden
teh keyboard takes control itself, re-typing some of the last keys
I've pressed, or simply slowing down everything- the menues, the
keypresses... that's when I press CTRL-S to save whatever I've got,
then it usually bombs and I have to reset the machine.

I also had/sometimes still have the problem of the computer "freezing"
in the middle of me writing.
This was so bad that I thought it was a hardware problem- I got hold
of another machine, but the problems continued, so it's definitely a
software problem.

I tried de-activating accessories and auto programs and thing started
to work better once I deleted "mauswindow" (automatic window topper).
I've replaced it with "Autoraise" instead.

Could it be that automatic window toppers cause problems on the ST?
I've been asking around, and nobody's had any problems like this with
"Mauswindow" before. It could of course be a combination of several
programs.

Maybe we could compare what kind of auto programs and accessories we
have installed and see if we have some of the same ones.
By the way, my machine is a 2MB STE with TOS 2.06.

Hallvard
--
_/_/_/

1645. Re: Is FALCON worth buyin

Newsgroup: comp.sys.atari.st
Date: 1996-01-25 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <4e8rh1$l3c@dux.dundee.ac.uk>
Source record: 152203

Robert Withoff (rwithoff@winternet.com) wrote:
: Tderrick (tderrick@acpu.com) wrote:
: : claes.holmerup@p5.dada.ct.se (Claes Holmerup) spake thusly:

: : CH> As for the memory and hard disk consuming when talking about
: : CH> PC-programs, I'm totally convinced that it's either sloppy
: : CH> programming, where they don't care to optimise the programs, or

Windows programs are bloated to the extreme, a fellow class mate today
compliled his 4000 line program using Borland C++ by the time he had
included the neccesary Windows libs it had increased to 120,000 lines.
I admit this is a slightly extreme case, but I doubt Atari code is quite so
bloated and hence slow. A simple windowing program for example will
quite happily use up less than 15k.

Rod

--
Rod McCall, Senior Honours, Computer Science with Accounting Studies
1994/95 President, University of Dundee Dramatic Society
Try My new web pages on http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html
(they include Sinclair C5, Atari and a few other silly pages)
"I know, I read it on the back of a match box!"

1646. FS: Atari 1040STf & SC1224 Monitor $150!!

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: grendel@bluefin.net
Message-ID: <grendel.120.3108F339@bluefin.net>
Source record: 151954

Hello. I have an Atari 1040STf setup I'm looking to sell so i can finance upgrading to something bigger and better. Includes 1040STf unit with TOS 1.0, 1MB RAM, 720k DD floppy, etc. and SC1224 Color Monitor, both in MINT shape. If anyone is interested, I'll let them both go for $150 total, plus shipping. Thnx, lemme know.

So long, and thanks for all the fish!
---/\/iCK------grendel@bluefin.net---

1647. Re: What would your DREAM Atari computer be?

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: aa728@FreeNet.Carleton.CA
Message-ID: <DLt7q9.5zw@freenet.carleton.ca>
Source record: 151955

Robert Withoff (rwithoff@winternet.com) writes:
> If you could create your own Atari/C-LAB computer, what features would it
> have?
>
> Personally, I'd love to have video hardware capable of 1024x768
> non-interlaced with 24-bit color.
>
> LOTS of RAM expansion (4 gig).

And please, no weird memory configurations! Like 1, 4 or 16 meg, but you
can't use 2 of the 16 so you really have only 14 meg. It should be, here
is slot. Put SIMM in slot, turn on computer. New memory now usable.

>
> Expansion ability. (PCI bus)
> Separate Keyboard/rackmount case.
> 68040 or up -or- PowerPC.
> Cleaned-up operating system...
>

--
Blair Dean | bdean@hpb.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 4/85M 1040 STe
o My opinion has been held over from a previous life. 64 bit Jaguar

1648. Re: WTB Atari Ethernet Card

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <4ebl2l$ft@turing.fwi.uva.nl>
Source record: 151956
Cross-posted to: comp.os.linux.m68k,comp.sys.atari.st,comp.sys.atari.st.tech

brun@news.drb.insel.de (Dr. Stefan Brunthaler) wrote:

:In article <4e63b5$o6d@ikarus.rz.tu-clausthal.de>,
:Christof Donat <svcd> wrote:
:>I'm looking for a cheap sollution to use Ethernet with my Falcon...
:>
:>Any solutions? I'm interested in Software for Linux and MinT-net.
:>
:> Christof
:>
:
:For You and the others asking for ethernet cards and atari st/tt/falcon:
:
: 1) No cheap solution.

hm

: 2) RIEBL cards are not produced any more (I think), they
: where about $400 each. I use a VME RIEBL card in my TT030
: and a ST-bus RIEBL card in a MEGA ST-4.
: Maybe Michael Gehret (+49.8334.1411, "XSOFT") still has
: some in stock.

400 dollars! unbelievable. I can buy an ethernet card for my pc for about $40.

:
: 3) There is another company in germany (PAM Software GmbH)
: who used to sell ethernet cards and external devices
: (ACSI), but I dont know if they still exist:
:
: PAM Software GmbH
: Voice: +49.6131.476312
: Fax: +49.6131.476402
:
: I think that there is actually no Linux-m68k driver for an
: ACSI (DMA) external solution.
:
: 4) External ethernet boxes for the CENTRONICS port are reported
: to work fine but *s*l*o*w* and require hardware modifications
: in Your atari.
:
:Thats all I know. Maybe You would prefer to use slip ore ppp...

definately.

--
Martijn Dekker | PFF: Software for X Window System and more:
Math department | Atari ST, Atari Portfolio palmtop, C64
University of Amsterdam | Apple Mac and 486DX4/100
http://www.fwi.uva.nl/~mdekker/ | http://www.fwi.uva.nl/~mdekker/pff.html

1649. Re: IDE and ST

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4eboii$6n4@lyra.csx.cam.ac.uk>
Source record: 151957

In article <gigxr01-2501962037190001@47.85.0.99>,
gigxr01@nt.com (Gerry O'Rourke) writes:

>Now I admit up front that i've not looked into this in detail...but I was
>told years ago (by a guy who knew PC's really well) that an IDE interface
>was a really simple affair, just a couple of bus drivers for isolation &
>buffering.
>
>So, is this true?

No. Well, not really.

Basically, IDE is the same as ISA-bus. All you need to connect an IDE drive
to a PC is some address decoding (one chip) and maybe a bit of buffering.

To connect to another computer it's not so easy.

>What are the advantages of IDE vs SCSI?

None at all. On the PC the interfacing is simpler, so it makes for cheaper
systems. It's generally slower although modern IDE drives approach SCSI ones
in speed.

The drives are only cheaper because more sell.

1650. Re: Time for a new version of STZip? (like Lharc 3.10?)

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960126190818.25343A-100000@india.lm.com>
Source record: 151958

On 22 Jan 1996, Hallvard Tangeraas wrote:

> I'd really like to se an updated version of STZip, or a brand new
> ZIP type program for the ST.
>
> Here's the situation: I use STZip (2.6) all the time because ZIP
> seems to be the most compatible compression system cross-platform wise.
> I work in a Unix environment when I'm online and using .Zoo or .Lzh or
> whatever just won't do.

Another Reason to use zip instead of LZH, is that most of the
Gopher sytems that I have used don't know lzh from txt! All you get is a
totally munged file! Every type system knows zip is a binary file type! I
also happen to like the graphic interface and the ability to read
included files without extracting them! Sometime can't remember what
stuff is, this helps!

> Now, STZip compressed files work fine with Unix and vice versa. It's
> supposed to work with PCs as well, but I never use PCs, I wonder why ;-)
>
> What bugs me is the cumbersome and slow way STZip works. I'd much
> rather have it work like Lharc 3.10 which is *excellent* as far as I'm
> concerned. It's effective, fast and looks great as well!
> The only problem is.... that it doesn't do ZIP!
> So, how about a new ZIP program based on Lharc 3.10? If the programmer
> of Lharc 3.10 reads this- how about making a Zip program as well?
>
> Hallvard
> --
> _/
> Greetings from Norway! -Land of the fjords and midnight sun
>
> URL hyperlink-launchpad: http://www.sn.no/~hallvart/
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

1651. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4eal6c$59d@studs.sci.kun.nl>
Source record: 151959

In <DLrLBu.E6@cix.compulink.co.uk> rgivan@cix.compulink.co.uk ("Roland Givan") writes:

>In message <4e5ngsINNfhj@phalange.cis.ohio-state.edu>,
>scruggs@cis.ohio-state.edu said:
> > In article <4e598o$102@news.xgw.fi> krlawson@xgw5.pal.xgw.fi

> > 2.5MB (no Windows libs |: though). And I have to say, I don't know
> > of any ST C compiler which offers |: full GEM libraries and a resource
> > development kit in only 1.5MB.
> >
> > ALL ST's come BUILT IN with full GEM libraries. They're burned into

>While its true to say the ROMs have all the GEM routines builtin - this
>is hardly the same thing as saying they have full GEM libraries built it.

>A C compiler needs libraries to make use of system features. Otherwise it
>hasn't a clue how to call them.

Well, every time I look in my \pc\lib directory I'm amazed that the
grand total of it barely gets over 200K. The GEM library is about 20,
IIRC. (BTW \pc is Pure C).

The binary of the `Write' program, part of MS Windows 3.11, contains a
contiguous block of 14K, filled with zeros. To name but one appaling
thing from the PC world. But on modern harddisks, this amounts to
about $0.004, so who cares, right?

What a sick world.

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

1652. Re: Atari TOS

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4ealbi$5dm@studs.sci.kun.nl>
Source record: 151960

In <4e9jm8$pos@bigboote.WPI.EDU> rhett@bigwpi.WPI.EDU (Rhett Shain Brown) writes:

>In article <4e8noa$3f3@lyra.csx.cam.ac.uk> mnb20@cam.ac.uk (Mark Baker) writes:
>>
>>Until BeBox comes out, anyway (that's got a proper OS a bit like
>>unix, but with a GUI like the mac - looks very nice)
>>

>my friend has a BeBox. just got the os upgrade today, i like the look of
>it, reminds me of the good old Next Cube, and it is pretty nice
>running its parallel PPCs at 66 MHz.
>plus no legacy: i like it a lot...

So, when is your MiNT port to it ready?

:-)

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

1653. Re: Installing Mint on Gemulator

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4ealll$5oj@studs.sci.kun.nl>
Source record: 151961

In <4ea1tl$arc@sundog.tiac.net> eretic@tiac.net (Eric Palm) writes:

>Well, looks like with a little figuring out what I was doing, I am now
>installing the Mint distribution set from a.a.u.e. . 9 discs of the
>Unix like OS. I found I have to use the VHD files even in Gemulator 4.
>But I have the full minix file system, and I'm working on the 3rd disc of
>the set (it's installing in the backbround :))

>I'm anxious to see the Atari Manager X Windows interface at 1280 x 1024
>within Gemulator. Get Sauron running, and see what flies.

:-)! Why don't you just install Linux on your computer, if you're
going to use X instead of GEM anyway...

Hmmm... You could of course run STonX on your MiNT + X setup on your
Gemulator on your Falcon-Speed or something... :-)

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

1654. Re: Anyone Tried SlipKnot WWW Browser on the PC?

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960126193411.25953A-100000@india.lm.com>
Source record: 151962

It's on the Youngstown Freenet! I obviously haven't run it! Don't
have a IBM or Clone! I think I remember seeing an address for the group
that did it! I can get that an send it to anyone that might be interested
in getting the source code from them (if they will release it) I can get
the ready to run code from yfn.ysu.edu also, but you have to have a host
running the slipnkot host program on the other end for it to do you any good!

On 24 Jan 1996, Robert Withoff wrote:

> Theron Eduardo Ross (ba186@freenet.buffalo.edu) wrote:
>
> : I'm just curious if anybody has ever tried this program on the PC? My Boss
> : at work just got it working yesterday and I got my first look at the Web in
> : full-color. Amazing. Now I hate my lynx connection :)
>
> : Anyway, it uses a different concept and only requires a UNIX as a host with
> : support for Z-Modem (sz and rz). No PPP or SLIP connections. It works
> : great @ 14.4K. Anyone looking to code an alternative to the CAB/Stik setup
> : should look into this idea. Any coders interested?
>
> Sure, interested, but curious: Looking at the web in full color, but no
> PPP or SLIP connections? Sounds difficult unless you are physically netted.
>
> --
> +---+
> | -Rob Withoff- rwithoff@magic-marmot.com |
> | Owner/Production Manager, rwithoff@winternet.com |
> | Magic Marmot Studios (WWW site under construction) |
> | 612.823.2141 |
> +---+
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

1655. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <4ean9vINNnue@brain.cis.ohio-state.edu>
Source record: 151963

In article <199601250159.AA01546@moroder.demon.co.uk> robotron@moroder.demon.co.uk writes:
|In comp.sys.atari.st, scruggs@cis.ohio-state.edu (kevin eugene scruggs) wrote:
||Stephen Mulrine (robotron@moroder.demon.co.uk) wrote:
|||I don't know of any ST C compiler which offers full GEM libraries and a
|||resource development kit in only 1.5MB.
|| ALL ST's come BUILT IN with full GEM libraries. They're burned into
|| the ROMs.
|| ZERO K needed... (200k iffn you count the TOS)
|| The above poster really isnt qualified to post technical details
|| of Ataris.
|
|You're a cretin, and an embarrassment to Falcon owners. Let me try to
You need to take a remedial english class of some kind.
Where does Falcon even appear above? Where is it even alluded to.

|explain this in simple terms which even Kevin Scruggs' less intelligent
|friends might be able to understand.
|
|When you're compiling a GEM application written in C, the linker (program
|which produces the final binary) will fail to resolve the appl_init() call,
Do you even have the slightest idea how a compilier, any compilier
let alone a C compilier even works?
|not to mention every other GEM function call, unless it can find a GEM
|library containing the appropriate code. If it does, appl_init() will be
|translated into a call to some code from the library which will (eventually)
|execute the GEM appl_init function - resulting in a call to the operating
|system. The compiler itself doesn't know what appl_init() means, and it's
|not part of the standard C libraries, so you need a separate GEM library.
It damn well better!
It's burned into the roms!

Admittedly the compilier has to build the call frame for the
given function. But that is NOT the same as needing to know
what appl_init(), it's a basic rudimentary function that all
C compiliers do (or better). All the library has to do is to
know to push the right number onto the stack and call trap.
A rudimentary thing to do, even without something like YACC
or Bison.

|
|The internal workings of GEM functions are contained within the operating
|system, but you need the library to access them from your C programs.
|
You show your total ignorance of GEM and C programming.
A trivial bit of inline assembler could access the same thing.

In fact, if you were adept enough to code in binary & coul
make your own basepage, a compilier or assembler would be completely
unneccessary..
|| Wintel clones have strong points. However, regardless of these points,
|| they do have a HUGE resource footprint wrt to Atari's. Trying to
|| deny it is just plain silly.
|
|Big deal! I'm not denying it, just quibbling with your exaggerated
|examples. The bottom line is that it's a pretty feeble reason for buying a
The major selling apps are HUGE. In some cases I even underestimated
the size of some of them. This just a fact of life with a clone &
you were just trying to weasel out of it. For some users with older
systems and NO money to BURN, that ever growing resource footprint
can get to be a real drag. Also, operating efficiency, response time
& thruput can bottom out as well.
|Falcon instead of a PC. Citing a dislike of Microsoft would be much more
|reasonable, for example.

Buy a clue somewhere...
--
||| mmm...Yoda of Borg am I. Futile is resistance.
/ | \ Assimilate you, I will...

1656. Re: Calamus/Publishing

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: damms002@acpub.duke.edu
Message-ID: <4eanqo$k6d@news.duke.edu>
Source record: 151964

From your message I assume that you dothat actually.

I have the latest Bridge update, however, I always wander what to do about the PS header. Do I have to make my own header for my specific PS printer or for the printer my service bureau uses. At least my PS printer does not work with the plain exported PS file without header.

Thomas

Daniel W McAndrew (mcandrew.d.w@NORT.BWI.WEC.COM) wrote:
: In article <4e0va5$10m@intruder.smcvt.edu>, kinney@smcvax.smcvt.edu
: says...
: >
: >I have a question regarding Calamus and publishing. A friend and I
: >are considering doing a newspaper and was wondering if anyone has
: >experience working with Calamus and a printer. Has anyone worked with
: >a printer who copes with Calamus? I know that some folks deliver their
: >"proof" to the press on a floppy disk...how would a printer deal with a
: >Calamus project on disk?
: >
: >Please send your help to:
: >
: >bkinney@together.net
: >
: >Thanks,
: >Brendan Kinney
: >Burlington, VT

: If you are concerned about paper format (larger than letter size), and
: type styles, then you would probably need to work with a Printing
: establishment. Unless you can afford the machines that can print on large
: media sizes.

: Usually I have found that most any establishment (that you run into on
: any street) are more familiar with Postscript files. Because of that, I
: made sure to get and update to the latest BRIDGE module from ISD/DMC.
: ALthough they started with the Dataformer module, the latest Bridge
: module has a much improved PS output.

: Build your document in Calamus, then export it to a Postscript file. Take
: that to the printer and see how it works for you.

1657. Re: STIK won't work

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960126204848.26140A-100000@india.lm.com>
Source record: 151965

On 24 Jan 1996, mikael johansson wrote:

> Can anybody help with my little problem? I have tried almost all versions
> of STIK/CAB and the STIK won't work (it bombs out when I try to boot the
> computer). I had one version of STIK that almost worked(it started okay
> but it didn't unhook the phone).Can it be that i'm using TOS 1.0?
only if you use jar10.prg in your auto folder!

>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

1658. Re: German 2 English Translators

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960126205357.26140B-100000@india.lm.com>
Source record: 151966

On Wed, 24 Jan 1996, Cooter wrote:

> I'm looking for any German>English and English<German programs. What's
> out there? I only know of GER2EN30. Anything else?...better?
>
> Thanks,
> Mark

Check out ruftrad2 shareware, if I needed to read more german docs, I'd
definitly get the full version of this!

>
>
>
>
> ((()))(((()))(((())))(((()))))(((()))(((())))(((()))))(((()))(((())))(((()))))(((()))(((())))(((()))))
> () mmcgow1@zeus.towson.edu () Mark () SPACE FOR RENT ()
> () /\ /\ ()
> () If at first you don't succeed, then sky diving is not for you. ()
> ((()))(((()))(((())))(((()))))(((()))(((())))(((()))))(((()))(((())))(((()))))(((()))(((())))(((()))))
>
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

1659. Re: MegaSTE SCSI info

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: richieg@televar.com
Message-ID: <richieg-2601961747010001@netuser145.ncw.net>
Source record: 151967

In article <4e9oe7$5ab@news.fsu.edu>, orendorf@nu.cs.fsu.edu wrote:

> I've been given a Mega STE (TOS 2.05) with 4MB of memory and no hard disk
> drive (or manuals). I know that it has a built in SCSI controller, so I
> tried connecting a Syquest SQ555 removable HD (44MB per cartridge). During
> boot the drive didn't get recognized or even queried by the controller.
> The drive itself is a SCSI 1 device (id 2) and the cartridge was formatted
> under DOS (v 5.0). Seeing as I have *no* experience with using my new toy,

The hard drive is internal. It goes under the cover on the right
side. That's assuming there is a host adaper in there. If not then you
will need an external HA before anything will work (Hard drives).

1660. GDOS

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960126140005261 76@acpu.com>
Source record: 151968

gregor@shelly.goldengate.net (Bradly Maurer) spake thusly:

BM> Subject: GDOS
BM>
BM> Is there a FAQ for GDOS somewhere on the net.

Yes there is. Called The Joy of GDOS, as a I recall; joygdos.xxx, I think. Although as grim humor goes, the title has to be right up there with jokes about Dr. Death.

BM> I've never seemed
BM> able to come to grips with this program.

You and about a gazillion others.

BM> When I bought my secon
BM> mega gdos and g++ (though no fonts) came with it. Can anybody d
BM> to how to use this? I have a few apps that require this (arabes
BM> pagestream come to mind).

Bzzt. PageSTream does not require gdos, thank the moon and stars. And the Arabesque demo I got didn't either, IIRC. However, since the advent of Speedo and especially NVDI 3, I think you will see lots more (what am I saying? should read 'a few more') gdos-using apps, since (reportedly) Speedo and NVDI are much easier to set up than gdos1.1

I will try to help, but this will not be extensive. gdos.prg goes in your auto folder, a folder named gdos.sys or something like it, with the fonts and printer drivers goes in your C drive, and assign.sys goes in the root of C. The path to that gdos.sys folder must be specified in assign.sys.

A note to TT users - there is a TT_assgn.txt file around which replaces assign.sys, should you find that your gdos won't run in TT Medium.

HTH. "The Poor Deluded Soul" - tderrick@acpu.com

... A big enough hammer fixes anything
___ Mountain Reader II - #00000077

1661. Re: Hard-Disk

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199601260316.a5376@a.maus.de>
Source record: 151969

Hi!

>But, I'm only using a rough guess, the ICD software doesn't have the
>spec's for this particular drive, so, I need the information for:
> NEC D3142
> Near as I can tell, it's an MFM drive, but could just as easilly be
>RLL, (I don't know how to tell the difference, and the drive itself
>doesn't say).
> I need the number of heads (Is at least 8 judging from format success),
>and the number of cylinders (at least 615 from same success). The
>figures for RW (cylinder at which Reduced Write current begins), PC (the
>cylinder at which write precompensation begins) and the step-pulse width
>would be nice, but not necessary.

It's a 615 cylinder, 8 heads, 17 sectors _MFM_ drive, yielding 42 MB. Note that the Megafile 30 controller is RLL, squeezing 50% more capacity out of your drive. From my experience, the NEC drive's electronics and magnetic surfaces are not suitable for this - Seagate used specially tested drives here, as the "R" label on the drive proves. (The ST238R is identical to the ST225 drive, just that the 238R has the better surfaces in.)

bye, Peter

1662. Re: Installing Mint on Gemulator

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: eretic@tiac.net
Message-ID: <4eav3h$agu@sundog.tiac.net>
Source record: 151970

Sander Stoks (sanders@sci.kun.nl) wrote:
: In <4ea1tl$arc@sundog.tiac.net> eretic@tiac.net (Eric Palm) writes:
:
: >Well, looks like with a little figuring out what I was doing, I am now
: >installing the Mint distribution set from a.a.u.e. . 9 discs of the
: >Unix like OS. I found I have to use the VHD files even in Gemulator 4.
: >But I have the full minix file system, and I'm working on the 3rd disc of
: >the set (it's installing in the backbround :))
:
: >I'm anxious to see the Atari Manager X Windows interface at 1280 x 1024
: >within Gemulator. Get Sauron running, and see what flies.
:
: :-)! Why don't you just install Linux on your computer, if you're
: going to use X instead of GEM anyway...
:
: Hmmm... You could of course run STonX on your MiNT + X setup on your
: Gemulator on your Falcon-Speed or something... :-)
:
It was one of those "Let see if it can be done" deals. Everyone does it.
Tweaking a system till the point something breaks and the whole systems comes
down. :)

Eric

1663. Python 1.3 ported to MiNT!

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: chrish@qnx.com
Message-ID: <nrml2mpm@qnx.com>
Source record: 151971
Cross-posted to: comp.lang.python,comp.sys.atari.st,comp.sys.atari.st.programmer

Announcing Python 1.3 for MiNT!

This is a more complete, and nicer (due to the inclusion of several extra modules and libraries) port of Python 1.3 to MiNT. Available on ftp.python.org in /pub/python/contrib/Porting/ as well as my web pages (http://www.qnx.com/~chrish/Atari/MiNT/python.html).

For full Python source code and anything else that isn't included here, go to ftp.python.org in /pub/python/src/python1.3.tar.gz (full documentation can be found on my web pages, as well as in the Python source archive).

Extra bits built into this Python:

- GNU readline 2.0; this gives you good command-line editing within Python... of course, it's only useful if you're entering programs right into Python (which is great for fooling around, etc).

- sockets! Yes, Kay's socket code (version 0.80) is here, so you can use Python with MiNT-net... combine that with all the spiffy network modules for Python (FTP, HTTP, NNTP, etc, etc) and we've got a very powerful networking tool here.

- GNU dbm 1.73; my port of this database library/engine is here as well, giving us nice fast databases directly from within Python

- George Neville-Neil's timing module:

- Lance Ellinghaus's rotor module (enigma-inspired encryption)

- Andy Bensky's "environment" module (contains putenv())

- David Wayne Williams' soundex module

None of these were in my last port, and the readline support was sorely missed by Eero. :-) It's his fault that I did this, actually; he kept bugging me about how great Python was, so I _had_ to check it out eventually.

Hopefully I'll have a cool little W or GEM application built soon with Python embedded in it as an expansion language (you'll be able to control what the program draws on screen from the built-in Python interpreter).

You can grab extra Python information and goodies (including loads of extra Python code, and the complete source archives) from:

Web: http://www.python.org/
FTP: ftp.python.org

Enjoy!

--
----------==----------
Chris Herborth, R&D Technical Writer Arcane Dragon chrish@qnx.com
QNX Software Systems, Ltd. -==(UDIC)==- ||| JAGUAR
http://www.qnx.com/~chrish/ DNRC Holder of Past Knowledge / | \ 64-bit

1664. Re: *** WHAT'S WRONG WITH ATARI? ***

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <3109121F.41C6@in.tu-clausthal.de>
Source record: 151972

Peter Rottengatter wrote:

> that connects via SLIP, CSLIP, PPP or even Ethernet.

I still do'n know, how to connect my falcon to Ethernet whithout paying
huge ammounts of money.

Christof

1665. Atari Falcon Manual?

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: musicman@pixi.com
Message-ID: <4eb5oj$itp@rigel.pixi.com>
Source record: 151973

Does anyone know where I can get a manual for the Falcon? I bought a used one and the other owner cannot find it.

Does anyone know where I can get one or if I can get one at all?

Help please.....

Aloha from Hawaii!

vern
*8^)

```
___ ___
/ \_/ / ' ' '
| |============================[-------
| |============================[-----/
\___/-\__\ ' '
```

Hear it, Feel it, See where it's going....

and Play it with soul!

1666. Floppy Drive in Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: musicman@pixi.com
Message-ID: <4eb5sh$itp@rigel.pixi.com>
Source record: 151974

Doesn anyone know what kind of Floppy drive is in a Falcon?
Is it 1.44 or 800K?

Is there anyway that I can tell? It accepts my old 800K disks.

Also can a 1.44 drive read other than 800K formatted disks?

Sorry for the stupid questions...

Aloha....

vern :)

1667. UK User Groups

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: David Mitchell <dmitchel>
Message-ID: <4eav7g$cdb@dux.dundee.ac.uk>
Source record: 151975

Hello all Atarians,

I was wondering if anyone had a list of UK
User groups for the ST and if anyone had any
recommendations/warnings about any.
I used to be in the National Dragon Users Group
which was brilliant but there seems nothing similar
for the Atari platforms.

Thanks and take care,

Davy M

--
--
Those who see the invisible can achieve the impossible!
--

1668. A new fantasy game for atari falcon !!!

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: d92jk@efd.lth.se
Message-ID: <4eb9aj$2m5@news.lth.se>
Source record: 151976

A new fantasy game called Conquest of Elysium will soon appear. Take
a look at this web page for more information:

http://www.efd.lth.se/~d92jk/coe.html

Johan (d92jk@efd.lth.se)

1669. New freeware program.....Very silly though!!

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: David Mitchell <dmitchel>
Message-ID: <4eb15s$cdb@dux.dundee.ac.uk>
Source record: 151977

Thats right ladies and gentlemen the FishTank Sim version 1
is being gived its first release. For colour ST/STE sytems
written in STOS.

http://www.mcs.dundee.ac.uk:8080/~dmitchel/atari.html

Take care and have fun,

Davy M

--
--
Those who see the invisible can achieve the impossible!
--

1670. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <4eb7n7INN75a@brain.cis.ohio-state.edu>
Source record: 151978

In article <4eavt7$jvu@lyra.csx.cam.ac.uk> mnb20@cam.ac.uk (Mark Baker) writes:
|In article <4ean9vINNnue@brain.cis.ohio-state.edu|,
| scruggs@cis.ohio-state.edu (kevin eugene scruggs) writes:
|
|||||I don't know of any ST C compiler which offers full GEM libraries and a
|||||resource development kit in only 1.5MB.
|||| ALL ST's come BUILT IN with full GEM libraries. They're burned into
|||| the ROMs.
|||
|||When you're compiling a GEM application written in C, the linker (program
|||which produces the final binary) will fail to resolve the appl_init() call,
|| Do you even have the slightest idea how a compilier, any compilier
|| let alone a C compilier even works?
|
|Have you?
|
|If you had you would know that the compiler needs all the functions you call
|to be in a library. It doesn't know what's in the operating system. It links
|your code with a library defining all the functions. Most of the gem ones
|simply put their arguments into the gem control arrays, call the operating
|system by a trap, and retrieve return values from the gem control arrays.
|
|But they still do something and you do need a library with them in.
The real library is still in the ROMS. The trivial bit you
keep on calling a lib is more linking than anything else.
|
|||system. The compiler itself doesn't know what appl_init() means, and it's
|||not part of the standard C libraries, so you need a separate GEM library.
|| It damn well better!
|| It's burned into the roms!
|
|No. NOWHERE in the ROMs does it know anything at all about appl_init().
Admittedly GEM itself knows nothing of the pnuemonic above.
However, function X in TRAP Y, is completely enumerated in
the TOS ROM. All any code need do is push the args to the
user stack, push X, push Y and call TRAP. GEM indeed does
the rest on it's own and that code is indeed burned into
the TOS ROM's and sits on the mboard of an ST.
|There is a trap which switches based on an opcode, and draws things or
|whatever. appl_init() is a C function which is contained in a library,
|admittedly one whose main (not only in this case) is to jump through
|that trap.
For any compilier writer to duplicate that code, which is infact
in the ROMS (despite what you might think) would be just silly.

|
|
|||The internal workings of GEM functions are contained within the operating
|||system, but you need the library to access them from your C programs.
|||
|| You show your total ignorance of GEM and C programming.
|| A trivial bit of inline assembler could access the same thing.
|
|Indeed, it /could/. That's not the point. You don't /need/ any libraries
|to do anything, as you could always code it yourself. The fact is that
|no-one in their right mind would write a GEM program by using inline
|assembler for every call.
Pagestream comes to mind. Fortunately 68K is a bit sensible.
|
|You could write Windows programs without a library as well. So what?
|
Not really. Every ST/GEM1 API call is burned into ST mboards.
The same is not true of wintel clones.
|||Big deal! I'm not denying it, just quibbling with your exaggerated
|||examples. The bottom line is that it's a pretty feeble reason for buying a
|| The major selling apps are HUGE. In some cases I even underestimated
|| the size of some of them. This just a fact of life with a clone &
|| you were just trying to weasel out of it.
|
|Can't you read? He was quibbling with some of your examples, in particular
|the C compiler, not with your general point which is undeniably true,
|(although less relevant now hard discs are so cheap)
No he was trying to say PC's are something that they are not.

--
||| mmm...Yoda of Borg am I. Futile is resistance.
/ | \ Assimilate you, I will...

1671. Recovering a Spectre partition - Success story

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: ai066@FreeNet.Carleton.CA
Message-ID: <DLsqrr.8y3@freenet.carleton.ca>
Source record: 151979

I just recovered a Spectre partition succesfully. Using Diamond Edge.
for anyone who's interested in doing the same thing, this is what to do:

First: Back up your Partition info/SCSI info with Diamond egde to floppy
disk.

Then, run Diamond edge, and go to the partition dialog.

You will see your Spectre partitions marked as OOP or ACK. You can edit
them with Diaomnd Edge to make them into GEM or XGEM or BGEM, whatever is
appropriate.

Select install and rebuild one, and eneter the correct partition number
for the Spectre partition.

The computer will reboot. I ran Diamond Edge again, and wiped the
partition, just to be sure, ran a check for bad sectors, and did "copy
partition Defrag" to move the partitions back to the same way they had
been before

(partition 3 had been Spectre, so I now had a new E partition. In order
not to screw up my exsiting Desktop.inf's and other configuration files, I
copied F-E then G-F, then H-G, then I-H, then I wiped I. I had
essentially the same structure as before, with a new partition at the end
of the chain. Now, I'll just install MInt/Minix onto partition I...)

I was able to recover teh Spectre partition without having to format the
entire hard disk, and without losing any data. If you are going to try
this, be sure to back up your data/partition info before you start, just
in case!

mark m

--
Mark Montreuil (ai066@freenet.carleton.ca)
World Wide Web (WWW) page creation/consultation and posting
http://www2.magmacom.com/~montreum/index.html and megaste.html

1672. Re: HP 660C driver found!

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <310a6afc958cd942@xs4all.nl>
Source record: 151980

eee92064 (eee92064) wrote:

>Hello,
> COuld you leave a message on this area explaining where
>i can get a hold of the driver you are talking about
>I am using a 550 driver on nvdi but it does not use all of the
>features built into the 660c.

No, but...
I _could_ leave a message on this area explaining that it's time to
get a hold of a new news/mailreader that doesn't post everything
EIGHT times !!!

Or were you just afraid of being ignored ?

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

1673. Re: Help, I've broke my Falcon!

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <310a6afc958cdde3@xs4all.nl>
Source record: 151981

Simon Moore (smoore@chowgar.demon.co.uk) wrote:
>
>I think I know what's wrong actually. I fitted a Falcon Speed emulator
>to it and took it out today. Unfortunately I didn't record the
>position of the jumper on the expansion board (I didn't even keep the
>jumper but I suppose they are a standard size).

You don't _need_ to recall its place because it's marked on the Falcon's
circuitboard. A small bracket printed in white. See for yourself.

>
>Can anybody help me out here?

I think I just did. ;)

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

1674. RE: Calamus file conversion

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: mcareyb@cix.complink.co.uk
Message-ID: <AD2F18BF96681683FD@peckham.compulink.co.uk>
Source record: 151982
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

In article <damms002-2501961314370001@async181.async.duke.edu>,
damms002@acpub.duke.edu (Thomas Damms) wrote:

>> >
>> Yep, there is an excellent utility distributed by FAST Club (previously
>ST Club)
>> It converts between CVG/EPS (various formats of EPS). It really is good. About
>> 14 UKP I think... Recommend it.
>>
>> --
>> dave
>
>There are sometimes some compatibility problems with EPS formats. Therfore
>I'd like to trythis utility.
>
>What is FAST Club and how can I contact them ?
>
FaST Club
7 Musters Road
Nottingham
NG2 7PP
England

Telephone +44 115 945 5250

E-Mail stclub@cix.compulink.co.uk

Matthew Carey

1675. Re: Civilization _runs_ on Falcon =) !

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: Daniel@ollom.prima.ruhr.de
Message-ID: <61brKI5cLqB@ollom.prima.ruhr.de>
Source record: 151983

> And I have never managed to play it to end if my things are going great. It
> always throws me a couple of bombs when I am trying to do something really
> big in my game. And I have original version of it. But I used to play it
> without Backwards. I just run it from ST-Low mode.
There's some patches around which make the game 100% working.

1676. Atari 1040ST->PC Help!!!

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: Chris Craver <crave@buffnet.net>
Message-ID: <31090466.5255@buffnet.net>
Source record: 151984

Help! I just got a new PC and I have a HUGE database on my Atari
1040ST in BaseTwo (by Antic) a GEM database. I would like to convert the
data into something more useful on my PC. I've managed to transfer the data
over the modem, but once I get the data, there's no way to convert it into
MS-Word, Excel, etc. Any ideas?

Please respond here or to me in email at:

crave@buffnet.net

Thanks!

1677. Re: Memory Switch Settings for TT daughterboard

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199601261848.a5412@a.maus.de>
Source record: 151985

>Can anyone tell me what jumper needs to be changed (there are 8 or 9
>pairings) on the Atari TT memory board that takes simms. (This is a
>small daughter board that sits above the mother board towards the front
>left (non-HD) corner of the TT? I would like to go from the current 1M
>simms to a couple of 4M simms if that is possible. I'm finding 4+4 a
>bit tight lately. Wayne Booth

Exactly WHAT board is it? Is it an Atari, GE-Soft, CATCH MegTT board, and then,
what revision of it?

bye, Peter

1678. Re: calamus file conversion

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: andy@aholt.demon.co.uk
Message-ID: <822750604_OASIS_@aholt.demon.co.uk>
Source record: 151986

In article <damms002-2501961314370001@async181.async.duke.edu>
damms002@acpub.duke.edu (Thomas Damms) said:-

>
>> >
>> Yep, there is an excellent utility distributed by FAST Club (previously
>ST Club)
>> It converts between CVG/EPS (various formats of EPS). It really is good. About
>> 14 UKP I think... Recommend it.
>>
>> --
>> dave
>
>There are sometimes some compatibility problems with EPS formats. Therfore
>I'd like to trythis utility.
>
>What is FAST Club and how can I contact them ?
>
You can e mail the FaST Club at stclub@cix.compulink.co.uk

--
andy@aholt.demon.co.uk

1679. Class I FAX software...

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: drojo@machi.dcc.uchile.cl
Message-ID: <4e9gtn$nu4@dcc.uchile.cl>
Source record: 151987

[No readable article body recovered]

1680. Warp 9 question

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <1197cc$142e8.2a5@goldengate>
Source record: 152054

I just waded through a group of posts dealing with W9 vs nvdi and it piqued my curiosity. When I bought my secondhand Mega it came with W9 installed. I understand that it's a screen accelerator. But what else does it do?
I have to admit that I really don't use it too often because it seems incompatible with most of the programs that I use. It crashes my version of Cubase and eliminates some of the graphic functions in my term programs. I use teddy term and FDZ. When using it with these I seem to unable to see the highlight bar or the bold/selected messages in pine on my server. Any suggestions?
I might use it a bit more often I knew exactly how to! I understand that you can get screensavers etc for it how does this work? It's that no documentation problem....

1681. GDOS

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <1197cc$143523.13@goldengate>
Source record: 152055

Is there a FAQ for GDOS somewhere on the net. I've never seemed to be able to come to grips with this program. When I bought my second hand mega gdos and g++ (though no fonts) came with it. Can anybody direct me to how to use this? I have a few apps that require this (arabesque and pagestream come to mind). I've just never figured this out!

1682. Does a Pentium make your wank bigger? was Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DLrJoC.FBC@ridgecrest.ca.us>
Source record: 152056

Some one said;

>Or there's always Windows Terminal, which is included with a default
Windows
>installation.
>
>> DTP: 15M vs 1.5M

>Let's just see who can still find new software for their machine in 5
years'
>time, shall we?

Ye gad, you do know the ST isn't dead yet, don't you? That has been
at least ten years ago. You did reference a C package you use.
Do you not think that a benifit of the Falcon is the ease at which
it is programed. Anyway, I can't honestly think of a
package that does not meet my computing needs that is
not available for the Falcon now. Why would those needs have
to change in 5 years. My hearing surely won't get any better,
(audio) and I doubt that I will ever see more than 16bit color
through my eyes. Another question to you, why in the hell is
Douglas Little and like coders spending time in the Falcon market?
Doug had wrote a nice little response here a while ago, I wish I had
kept it. It boiled down to the fact he enjoys working with the
Falcon. I would bet that many others do as well.

>
>And to think that three years ago, I was heavily pro-Falcon and anti-PC.
>Self-righteous Falcon-owning tits are becoming as irritating to me
>first place.

Tell me, are there any good topics in the PC newsgroups that
you attend. If there is, why would you drift over to this
motley group?

The Windows terminal program? With a maximum setting
of 19k baud, I think we can rule that out of the compairson.
Just add HSModem6 to your Auto folder and 115k is available
on the Falcon (actually more).
It sounds like your compairing old dos programs to the TOS
equals (or should I say unequals). You don't need a Pentium
to run those. And without Windows protection mode, you must
be having a lot of fun managing anything over 640k for your
old dos programs.

My bottom line for owning a Falcon or two is the enjoyment
I get out of it. I've got a fast Mac. I've got a fast
PC, and I still enjoy the Falcon more.

I still let the female gender give me my hard-on's, however.

Mike

1683. Re: Cab/Stik bombs

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: ccook@icis.on.ca
Message-ID: <822706144_OASIS_@icis.on.ca>
Source record: 152057

In article <96024.101853STIRRE31@MAINE.MAINE.EDU>
<STIRRE31@MAINE.MAINE.EDU> said:-

>I've recently downloaded WWW116.ZIP for the Falcon. Although it
>seems as though CAB has improved quite a bit I still frequently
>get bombs (2 bombs), lockups and I got one runtime error. Can
>anyone think of why I am having so many problems? Maybe a conflict
>between programs? Although I have run STiK and CAB with a pretty
>clean system (FPATCH and XCONTROL).
>

I don't see any serial patch program. I doubt your running at 2400 bps
so you need HSMODEM. I think FPATCH only changes the address of the
port you're using.

--
Cliff Cook

ccook@icis.on.ca
c.cook7@genie.com

1684. Re: Atari Ghostscript 3.53 Available.

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: timg@ccwf.cc.utexas.edu
Message-ID: <4e9lod$lmb@geraldo.cc.utexas.edu>
Source record: 152058

In article <gigxr01-2501960855220001@47.85.0.99> gigxr01@nt.com (Gerry O'Rourke) writes:
>In article <4e6nbg$1bm@news1.is.net>, "Timothy E. Gallivan" <timg> wrote:

>> An Atari port of Ghostscript 3.53 is available from
>>
>> ftp://ftp.lifshitz.ph.utexas.edu/pub/atari/ghostscript/3.53/gs353b.zoo
>> or
>> http://godel.ph.utexas.edu/Members/timg/gs/gs.html
>
>I can't reach either of these hosts, does anybody know what the number are.

Name: lifshitz.ph.utexas.edu
Address: 128.83.131.57

Name: godel.ph.utexas.edu
Address: 128.83.131.144

You can get the PD fonts from ftp://ftp.cs.wisc.edu/pub/ghost/aladdin.

Regards,

Tim

1685. Re: Atari Ghostscript 3.53 Available.

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: jja@pressimage.fr
Message-ID: <AD2DDF3D96683F70B@mon2-02.planete.net>
Source record: 152059

In article <4e6nbg$1bm@news1.is.net>,
"Timothy E. Gallivan" <timg> wrote:

>Hi,
>
>An Atari port of Ghostscript 3.53 is available from
>
>ftp://ftp.lifshitz.ph.utexas.edu/pub/atari/ghostscript/3.53/gs353b.zoo

Sorry, but ftp://ftp.lifshitz.ph.utexas.edu gives "hostname doesn't exist"

The URL is
ftp://lifshitz.ph.utexas.edu/pub/atari/ghostscript/3.53/gs353b.zoo

Jean-Jacques Ardoino
jja@pressimage.fr

1686. Re: Xformer page password good, but not Gemulator

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: eretic@tiac.net
Message-ID: <4e9o49$qn1@sundog.tiac.net>
Source record: 152060

Eric Palm (darkforc@darkforc.tiac.net) wrote:
: I got Xformer 3.31 from your web page, thanks.

: My userid, password is not good for Gemulator 95, though.

: BTW this is eretic@tiac.net (darkforc is my slip account, my
: IP seperates it's slip from shell accounts, being two different
: mailboxes, etc).

: Did Toad also tell you about my Gemulator registration, or
: just Xformer?

: Anyway, I'd like more info on what the drive cable is all
: about. I bought St Xformer 3.0 a long time ago, with
: the ST Xformer cable. Is the PC Xformer cable, much along the
: same idea? Same electronics, or different?

Ok, I got a response from Darek on this message, and he has helped me out.

The newest Gemulator 4.11 is very much improved, and has alot of glitches taken out of it. As I went right from Gemulator 4.0 and missed the experiences of 4.06, 4.10, etc. I didn't see the gradual improvements, so they were more evident than most people would see.

I haven't had a chance to test the MIDI, nor much testing of the sound.

Although getting games to slow down can be a pain with the suggestion of a CPU eater program running in a dos window; Darek tells me he's going to work on having a slowdown feature for games that aren't designed to work on anything faster than an 8 mhz ST.

Also, I really like the Gemini Atari CD I've had for over 2 years now.

I am able to access it directly and run software off it without difficulty.

Quite amazing, and convenient for sure.

Also got the latest upgrade for PC Xformer 3.3. You wouldn't notice from the looks of it any difference, but throw some games at the emulator that wouldn't work before and see what happens now.

I understand Darek's views on piracy also, although for a long time I thought nothing of pirating software on the ST, and may in fact have inadvertadly contributed to the demise of the Atari.

I hope to rectify some of the wrong doing in the past, by now registering shareware, and deleting archival pirated copies of software. Even though the companies are out of business, I feel it's the least I can do.

I will sooner now register a piece of shareware for the Atari that runs on Gemulator in it's current state, than pay for a Microsoft product of similar value.

I know Darek works for Microsoft and BRASoft is company he started up on his own. But I feel the moguls of Microsoft don't need everyones undying passion. And much of the Shareware and Freeware is very good.

Windows 95 and the Plus pack may be my last Microsoft purchases for awhile.

So now I'm saving up for registering my favorite St software, once I dtermine that they work as stated under Gemulator.

Have fun in your discussion, I will watch, but won't reply to flames.

Darek is not the self-centered person people make him out to be, he's just to busy to be reading and replying to mail 24 hours a day, as many of you have time to do.

Eric

1687. Re: Setting Up MiNTNet... Please Help!!!

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4e9bhp$eof@lyra.csx.cam.ac.uk>
Source record: 152061

In article <4e8kjj$hds@mmic.connectmmic.net>,
gstamant@connectmmic.net (Guy St-Amant) writes:

>Since STiK doesn't allow PPP and associated programs don't access
>news, e-mail and ftp sites, I guess I have no other choice than going
>through the difficulties of setting up MiNT and MiNTNet! I know where
>to find the files, but this is completely new to me and I dont even
>know where to start. Will I use TOSWin?

Only if you want to. You might want to so you can run telnet in a window,
but it isn't necessary.

>Should I set up a Minix partition?

Some things need it, but it isn't generally necessary. Also a few things
will require a unix-like filesystem layout, but again most don't or can
be set up not to.

1688. Wanted: Lynx games for children. Any?

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: ASanta-Pinter@ezin.net
Message-ID: <N.012696.000010.49@pool44.ezin.net>
Source record: 152062

Looking to buy Lynx games for a young child (are there any simple enough?).
Oh, heck, I'll admit it: I'd like a new game too.

My three year old enjoys shooting guns while flying "upside down" playing "Blue Lightning". [He pushes buttons but things quickly can get confusing at times!]

Personally, I'm tired of BlueLightning, Klax and California Games and so I wouldn't mind something new too.

I'd be willing to swap for ST Format EuroMags that I've still got.

As of today, I've got the following ST Format Magazine issues for sale:

Issue Month Year # Left Cover Price
----- ----- ---- ------ -----------
#70 May 1995 1 8.65 US$
#71 Jun 1995 2 8.65 US$
#72 Jul 1995 2 8.65 US$
#75 Oct 1995 3 8.45 US$
#77 Dec 1995 3 8.45 US$

All Mags are new (in other words: no dog ears, thumbprints or rips!) and include whatever floppy disks they're supposed to come with. Prices may vary.

```
----
'''
o o
------------------------------oO0-(~)-0Oo--------------------------
|
Thanks for taking the time to read this! | No quotable quote here
|
Ciao, | ASanta-Pinter@ezin.net
Alex G. Santa-Pinter | Oklahoma, USA
Alex & Co. | Web at work
---------------------------------------------------------------------
```

1689. Re: Help, I've broke my Falcon!

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4ea7f2$std@due.unit.no>
Source record: 152063

Simon Moore (smoore@chowgar.demon.co.uk) wrote:
: Hello all
:
: I think I know what's wrong actually. I fitted a Falcon Speed emulator
: to it and took it out today. Unfortunately I didn't record the
: position of the jumper on the expansion board (I didn't even keep the
: jumper but I suppose they are a standard size).

I suppose you mean the "process halt" (Or whatever) jumper. There should be
(At least there is one in my Falcon) a white line showing the position of
the jumper.

If you can`t find it, mail me and I`ll look inside my Falcon and record the
pin-numbers :-)

***
Jo Even Skarstein
e-mail josk@stud.unit.no
URL: http://www.stud.unit.no/~josk
Tlf.: 73 93 52 76 (Tr.heim) 57 87 33 84 (Olden)

"Pils, hamburger og saccosekk."

1690. Re: Will IBM 1.44 replace bad 1.44 in STe?

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4ea7hd$std@due.unit.no>
Source record: 152064

The Sub-genius (laramary@eden.rutgers.edu) wrote:
:
: I am having problems with the 1.44 drive in my Mega STe. Will
: a raw IBM 1.44 replace it with no problem? I need to know...

It should work, at least it did for me...

***
Jo Even Skarstein
e-mail josk@stud.unit.no
URL: http://www.stud.unit.no/~josk
Tlf.: 73 93 52 76 (Tr.heim) 57 87 33 84 (Olden)

"Pils, hamburger og saccosekk."

1691. Re: Am I SCSI? Is Ensoniq and Atari scsi compatible?

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960126102418.17080C-100000@juno.amp.uni-hannover.de>
Source record: 152065
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

On 26 Jan 1996, L.R.Perez wrote:

> I have a 1040 ste with a 52 meg quantum hard drive. I am going to be selling the 1040, but
> I was wondering if I could keep my hard drive and use it for my Ensoniq ASR10. It can
> use a scsi. I just don't remember if the 1040 is a scsi. If so, can it be used for the asr10
> sampler scsi?
> Please, all replies will be appreciated.
>
An 1040 STE doesn't have an SCSI interface. It is the little "smaller"
ASCI. You'd need a hostadapter to link an SCSI hard drive. So the question
is : What sort of thing is your 52 meg quantum drive ? It cannot be the pure
drive, it must have some sort of linking hardware. The drive can be
either MFM/RLL (not very likely, especially if it is a recent thing) or
IDE (not likely either, 'cos AFAIK noboby achieved to build an IDE-ACSI
hostadapter) or real SCSI (most likely). In the latter case you should be
able to use the drive without the hostadapter on Ensoniq thing (What is
it anyway ? Never heard that name).

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

1692. Re: *** WHAT'S WRONG WITH ATARI? ***

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960126093946.24625B-100000@pallas.amp.uni-hannover.de>
Source record: 152066

On 25 Jan 1996, Hallvard Tangeraas wrote:

>
> > >Some people want to run IBM stuff on their
> > >machines. most of it are games,and WWW browser. If you have an ATARI
> > >you need to be patient, and if not then get an IBM. It is just life.
> > >
> > >The WWW browsers will come it is just a matter of time (WWW1.16)
>
> Yes, and there are already a couple around, but when are we going to
> get something that works with regular accounts (PPP and/or Unix shell)
> like PC and Mac users use all the time.
> Not everybody has SLIP.
>
Just download it !!!! It lies virtually everywhere.
I cannot contemplate why people keep complaining that they miss things,
that really exist for quite some time now. Get MiNT, MiNTnet, WWW116
and cab-for-mintnet164.tar.gz and you'll have an excellent web browser
that connects via SLIP, CSLIP, PPP or even Ethernet.
By the way, web browsers for MiNTnet, however not GEM based, exist for
years now !

I think it's time to stop mourning and start looking what's there. If you
just take a little time to dig in nowadays atari ftp servers, you'll find
so much software you've never seen before that it'll take you til your
life's end to test it all.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

1693. Re: Setting Up MiNTNet... Please Help!!!

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960126101150.17080A-100000@juno.amp.uni-hannover.de>
Source record: 152067

On Thu, 25 Jan 1996, Guy St-Amant wrote:

> Hi everyone,
>
> Since STiK doesn't allow PPP and associated programs don't access
> news, e-mail and ftp sites, I guess I have no other choice than going
> through the difficulties of setting up MiNT and MiNTNet! I know where
> to find the files, but this is completely new to me and I dont even
> know where to start. Will I use TOSWin? Should I set up a Minix
> partition? If anyone knows about documents or Web sites that could
> help, or even better, if anyone could guide me, please let me know via
> e-mail. Any help will be appreciated.
>
You might want to use TOSWIN if you want to use a ftp client while using
a telnet client while using a news client. These programs are only
available as unix-like commandline oriented version, with the exception
of ftp : There is DUftp by Craig Graham, which is a GEM based ftp needing
MiNTnet.

There is no real need to set up a minix partition, unless you wanna make
extended use of network services with even providing servers and so on.
If you completely stick with MiNT I'd recommend a minix file system
anyway. But for a start you can do without.

Go and get a recent MiNT V1.12 and MiNTnet V0.8 and you already have most
you need; all to set up the links. Read the docs. Installing MiNT ist
really simple and straightforward. MiNTnet is a little tricky though. But
anyway you still have us to help ;-) But RTFM first !

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

1694. MegaSTE SCSI info

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: orendorf@upsilon.cs.fsu.edu
Message-ID: <4e9oe7$5ab@news.fsu.edu>
Source record: 152068

I've been given a Mega STE (TOS 2.05) with 4MB of memory and no hard disk drive (or manuals). I know that it has a built in SCSI controller, so I tried connecting a Syquest SQ555 removable HD (44MB per cartridge). During boot the drive didn't get recognized or even queried by the controller. The drive itself is a SCSI 1 device (id 2) and the cartridge was formatted under DOS (v 5.0). Seeing as I have *no* experience with using my new toy, I was wondering what it takes to get TOS to recognize a newly added device. Are there any DIPs to flip or special programs to run? I've tried GEM's "Install Device" option and manually installed an icon for drive C: to no avail. Does the disk need to be specially formatted?

Finally, is there an FAQ for this (or .tech) group? Any p.d. documents that covers this kind of stuff? Any good books you can recommend?

Thanks in advance.

-Jason
--

Jason Orendorf (orendorf@cs.fsu.edu)	All these opinions are mine,
The Florida State University	*mine*, _MINE_!! You can't
Department of Computer Science	have them. Get your own.

1695. Re: Setting Up MiNTNet... Please Help!!!

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: apb25@thor.cam.ac.uk
Message-ID: <4eai4q$9sh@lyra.csx.cam.ac.uk>
Source record: 152069

Gerry O'Rourke (gigxr01@nt.com) wrote:
> In article <4e8kjj$hds@mmic.connectmmic.net>, gstamant@connectmmic.net
> (Guy St-Amant) wrote:

> Why not try KNARF'S MiNT distribution.
> COMPILER (sets up GCC compilers)

What version of GCC is it, what libraries does it come with, (or are they
easy to replace?)

Thanks

```
================================================
Adrian Bridgett (apb25@cam.ac.uk)
------------------------------------------------
Windows - the world's first NON-operating system.
================================================
```

1696. Will IBM 1.44 replace bad 1.44 in STe?

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: laramary@eden.rutgers.edu
Message-ID: <4e9s55$nq1@er7.rutgers.edu>
Source record: 152070

I am having problems with the 1.44 drive in my Mega STe. Will
a raw IBM 1.44 replace it with no problem? I need to know...

--
|--------------------Your God is dead, and no one cares---------------------|
| (Drowning in his own hypocrisy) |
|------------------If there is a hell, I'll see you there------------------|

1697. Atari 1040ste + software for sale

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: Robert Oyler <royler@cnmnet.com>
Message-ID: <4e9r91$b57@consolidated.ccinet.net>
Source record: 152071

I have Atari 1040 ste with 1meg + color monitor,
all cables, 2 extra drives (3 total) + over 100 original
programs with docs..Mostly games (Sundog, Dungeon Master
I and II), Timeworks publisher package, Modem programs,
Kings Quest, the Pawn, lots of Infocom + lots of extras
not listed. I must have $450 firm for all plus we can split
shipping. I want to sell all together..do not want to separate.
Robert Oyler royler@cnmnet.com
I live in Illinois, USA prefer someone close

1698. ATTN: Bela Foltin

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <822702732_OASIS_@pwomar.demon.co.uk>
Source record: 152072

Sorry to post this publicly. Bela with ref to Splitter 2, my mail keeps failing to reach you. If you need the PC part of Splitter 2 I will try to send it but a different address would be appreciated. Thanks

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: WO
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

1699. Re: suprflag Batch flag setter

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <4e9u0i$e6l@cxc1.cl.msu.edu>
Source record: 152073

Tom Lamparty <lamparty@telerama.lm.com> writes:

> Solved the problem of how to get suprflag to the people that need
>it! Almost all the new users of PageStream need it, and just about

> suprflag.zip can be found in the pub/atarist/utilities directory
>on toad.net. you can get there via ftp, lynx, or cab, I don't know if you

Thanx to Tom and the miracle of e-mail/uuencode, I have now also added
SUPRFLAG.ZIP to the /Diskutils directory at Atari Archive.
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

1700. Am I SCSI? Is Ensoniq and Atari scsi compatible?

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: "L.R.Perez" <jasonx@bridge.net>
Message-ID: <4e9dh5$2kv@news.bridge.net>
Source record: 152074
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

I have a 1040 ste with a 52 meg quantum hard drive. I am going to be selling the 1040, but I was wondering if I could keep my hard drive and use it for my Ensoniq ASR10. It can use a scsi. I just don't remember if the 1040 is a scsi. If so, can it be used for the asr10
sampler scsi?
Please, all replies will be appreciated.

1701. Re: Atari Ghostscript 3.53 Available.

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: timg@ccwf.cc.utexas.edu
Message-ID: <4e9lul$lon@geraldo.cc.utexas.edu>
Source record: 152075

In article <AD2DDF3D96683F70B@mon2-02.planete.net> jja@pressimage.fr (Jean Jacques Ardoino) writes:
>In article <4e6nbg$1bm@news1.is.net>,
>"Timothy E. Gallivan" <timg> wrote:

>>An Atari port of Ghostscript 3.53 is available from
>>
>>ftp://ftp.lifshitz.ph.utexas.edu/pub/atari/ghostscript/3.53/gs353b.zoo
>
>Sorry, but ftp://ftp.lifshitz.ph.utexas.edu gives "hostname doesn't exist"
>
>The URL is
>ftp://lifshitz.ph.utexas.edu/pub/atari/ghostscript/3.53/gs353b.zoo

This is correct. Sorry for the mistake. I just posted the
ip addresses for lifshitz and godel in another message for
those with wimpy nameservers.

Tim
timg@is.net

1702. anyone using sc1224 for web browser

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: jnorton@ra
Message-ID: <4eaonc$8n4@thoth.nilenet.com>
Source record: 152076

Is anyone using MegaSTE with sc1224 color monitor for web browsing? I want to set my system up for doing this (my provider has PPP), but was told that I might not be very happy with 4 color rendering of graphics. Thanks for any help!

1703. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <4earthINNpu3@cabin.cis.ohio-state.edu>
Source record: 152077

```
In article <DLrLBu.E6@cix.compulink.co.uk> rgivan@cix.compulink.co.uk ("Roland Givan")
writes:
|In message <4e5ngsINNfhj@phalange.cis.ohio-state.edu|,
|scruggs@cis.ohio-state.edu said:
| | In article <4e598o$102@news.xgw.fi| krlawson@xgw5.pal.xgw.fi
|
| | 2.5MB (no Windows libs |: though). And I have to say, I don't know
| | of any ST C compiler which offers |: full GEM libraries and a resource
| | development kit in only 1.5MB.
| |
| | ALL ST's come BUILT IN with full GEM libraries. They're burned into
|
|While its true to say the ROMs have all the GEM routines builtin - this
|is hardly the same thing as saying they have full GEM libraries built it.
|
|A C compiler needs libraries to make use of system features. Otherwise it
|hasn't a clue how to call them.
|

The TOS trap handlers take C'ish call frames.
Not surpising since TOS was coded in C...

|The same can be said of most operating systems.

like so?...

[ build call frame ] /* already needed for your ANY C */
push FUNCTION_NUMBER
push TRAP_NUMBER
TRAP

This is existent but relatively trivial compared to something
like flibs (which Sozobon left out in it's first release...).

|
| | The above poster really isnt qualified to post technical details
| | of Ataris.
I amend this. The bloke in question isnt qualified to post
technical details on PC's either... '-ppppppppppp
|
|And you are?
|

See above.
I'm no Small but, I do have a basic grasp of how the thing
is put together...
```

--
||| mmm...Yoda of Borg am I. Futile is resistance.
/ | \ Assimilate you, I will...

1704. Re: WAV players

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4eaje4$ol5@m1.cs.man.ac.uk>
Source record: 152078

In article <DLGACB.4q5@freenet.carleton.ca>, ae900@FreeNet.Carleton.CA (Roger M. Selby) writes:
> Would anyone know of software that would allow WAV files to be played on a
> ST (not STe)?

Soundlab (shareware) by Damien Jones.

S.Lai

1705. Re: Atari TOS

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: rhett@bigwpi.WPI.EDU
Message-ID: <4e9jm8$pos@bigboote.WPI.EDU>
Source record: 152079

In article <4e8noa$3f3@lyra.csx.cam.ac.uk> mnb20@cam.ac.uk (Mark Baker) writes:
>
>Until BeBox comes out, anyway (that's got a proper OS a bit like
>unix, but with a GUI like the mac - looks very nice)
>

my friend has a BeBox. just got the os upgrade today, i like the look of
it, reminds me of the good old Next Cube, and it is pretty nice
running its parallel PPCs at 66 MHz.
plus no legacy: i like it a lot...

rhett

1706. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4eavt7$jvu@lyra.csx.cam.ac.uk>
Source record: 152080

In article <4ean9vINNnue@brain.cis.ohio-state.edu>,
scruggs@cis.ohio-state.edu (kevin eugene scruggs) writes:

>|||I don't know of any ST C compiler which offers full GEM libraries and a
>|||resource development kit in only 1.5MB.
>|| ALL ST's come BUILT IN with full GEM libraries. They're burned into
>|| the ROMs.
>|
>|When you're compiling a GEM application written in C, the linker (program
>|which produces the final binary) will fail to resolve the appl_init() call,
> Do you even have the slightest idea how a compilier, any compilier
> let alone a C compilier even works?

Have you?

If you had you would know that the compiler needs all the functions you call
to be in a library. It doesn't know what's in the operating system. It links
your code with a library defining all the functions. Most of the gem ones
simply put their arguments into the gem control arrays, call the operating
system by a trap, and retrieve return values from the gem control arrays.

But they still do something and you do need a library with them in.

>|system. The compiler itself doesn't know what appl_init() means, and it's
>|not part of the standard C libraries, so you need a separate GEM library.
> It damn well better!
> It's burned into the roms!

No. NOWHERE in the ROMs does it know anything at all about appl_init().
There is a trap which switches based on an opcode, and draws things or
whatever. appl_init() is a C function which is contained in a library,
admittedly one whose main (not only in this case) is to jump through
that trap.

>|The internal workings of GEM functions are contained within the operating
>|system, but you need the library to access them from your C programs.
>|
> You show your total ignorance of GEM and C programming.
> A trivial bit of inline assembler could access the same thing.

Indeed, it /could/. That's not the point. You don't /need/ any libraries
to do anything, as you could always code it yourself. The fact is that
no-one in their right mind would write a GEM program by using inline
assembler for every call.

You could write Windows programs without a library as well. So what?

>|Big deal! I'm not denying it, just quibbling with your exaggerated
>|examples. The bottom line is that it's a pretty feeble reason for buying a
> The major selling apps are HUGE. In some cases I even underestimated
> the size of some of them. This just a fact of life with a clone &
> you were just trying to weasel out of it.

Can't you read? He was quibbling with some of your examples, in particular
the C compiler, not with your general point which is undeniably true,
(although less relevant now hard discs are so cheap)

> Buy a clue somewhere...

No comment.

1707. Re: Looking for the Atari Compendium

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: Neil Jones-Rodway <neil@pool.informatik.rwth-aachen.de>
Message-ID: <Pine.HPP.3.90.960126165008.15554A-100000@minipicc.informatik.rwth-aachen.de>
Source record: 152081

On 25 Jan 1996, Eddy Morfan wrote:
> Hi,
> I'm looking for the Atari compendium, as it seems not to be available
> in France I wonder if I could find it elsewhere. If you know where I
> could find it or if you own it and would like to sell it to me, please

Your best bet is to speak to HiSoft - that's where I got my copy from.
You can E-Mail them at:

hisoft@cix.compulink.co.uk

> Regards, Eddy.

Cheers,

Neil.

Neil Jones-Rodway RWTH-Aachen

1708. Installing Mint on Gemulator

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: eretic@tiac.net
Message-ID: <4ea1tl$arc@sundog.tiac.net>
Source record: 152082

Well, looks like with a little figuring out what I was doing, I am now installing the Mint distribution set from a.a.u.e. . 9 discs of the Unix like OS. I found I have to use the VHD files even in Gemulator 4. But I have the full minix file system, and I'm working on the 3rd disc of the set (it's installing in the backbround :))

I'm anxious to see the Atari Manager X Windows interface at 1280 x 1024 within Gemulator. Get Sauron running, and see what flies.

Eric

1709. Re: German 2 English Translators

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: dcohen@cix.compulink.co.uk
Message-ID: <DLs35M.Cyz@cix.compulink.co.uk>
Source record: 152083

> One of the best ones I have seen is RUFTRANS.
> It should be available from PD libraries, FloppyShop certainly have
> one contact Steve Delaney at sdelaney@steil.wintermute.co.uk.

That's *RUFTRADE*, not RUFTRANS.

Daniel Cohen
e-mail: D.E.Cohen@qmw.ac.uk or dcohen@cix.compulink.co.uk

1710. CAB Crashes!

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <4e9vcg$kdv@Einstein.ebicom.net>
Source record: 152084

Well, it looks like CAB is so close to being real...
I can somehow manage to grab most of the web pages I try...
But...
Tons of them cause the system to crash...
I suspect this happens when CAB trys to pass a file to another viewer.

A good example of most of my crashes is when I click on an archive or graphics file to download. It downloads...then two or three bombs every time. I know it's not STik, and have a good feeling it's not the ovl causing the problem...because if I call up that file from the wwwcache folder...it's all there, and doesn't seem to be corrupted.

Some pages crash really quickly...i.e. wuarchive.wustl.edu no matter what options I choose...is it that CAB doesn't understand what to do with something in the page?

This program is so close to being GREAT...will anything come of it?

Brian

1711. Re: Am I SCSI? Is Ensoniq and Atari scsi compatible?

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: mstclair@iglou2.iglou.com
Message-ID: <DLss0C.G22@iglou.com>
Source record: 152085
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

"L.R.Perez" <jasonx@bridge.net> writes:

> Am I SCSI?

Not when you shower, you're not.

--

```
_____________________________________________________________________
/___Mike_St._Clair___/ "You want some more? Well, here's some more!" /
/_mstclair@iglou.com_/_____________________Frank_Zappa___________/
/____irc:_SaintMick__/_"Homepage_coming_soon_*music*vidgames*etc*etc"_/
```

1712. Re: Atari TOS

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: msbaines@cix.compulink.co.uk
Message-ID: <DLsx7v.GEA@cix.compulink.co.uk>
Source record: 152086

>>These and all your other questions can be answered by reading my book "The
>>Atari A to Z" - the only English Atari book still in print.
>I thought you weren't going to print any more once you'd got rid of the
>remaining few of the current batch, that doesn't sound much like still
>in print to me :)
The book is still in print and copies are still currently available.
What happened was book sales of the second edition picked up tremendously and
I did a third edition.
The sales are slowing down quite a bit again, and so this batch will probably
be the last.
However, as happened last time, if someone makes a large order then another
batch will be printed.

Slainte mhath
Mark

--
* Mark S Baines * FidoNet: 2:254/105.10@fidonet.org *
* * NeST: 90:102/107.0@nest.ftn *
* Inver, Scotland * TurboNet: 100:101/12.10@turbonet.ftn *
* 01862 871624 * AtariNet: 51:502/0.10@atarinet.ftn *

1713. RE: Calamus file conversion

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <822647116snz@mbha.demon.co.uk>
Source record: 152087
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

In article <damms002-2501961314370001@async181.async.duke.edu>
damms002@acpub.duke.edu "Thomas Damms" writes:

>
> > >
> > Yep, there is an excellent utility distributed by FAST Club (previously
> ST Club)
> > It converts between CVG/EPS (various formats of EPS). It really is good. About> > 14
UKP I think... Recommend it.
> >
> > --
> > dave
>
> There are sometimes some compatibility problems with EPS formats. Therfore
> I'd like to trythis utility.
>
> What is FAST Club and how can I contact them ?
>

FAST Club in Nottingham England
tel: +44 1159 455250 fax: +44 1159 455305

I haven't spoken to them for some time but I think they are still in business...

Hope this helps, Exchange deals with a variety of EPS formats.

--
dave

%/%/%/

1714. Re: Setting Up MiNTNet... Please Help!!!

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-2601960845130001@47.85.0.99>
Source record: 152088

In article <4e8kjj$hds@mmic.connectmmic.net>, gstamant@connectmmic.net
(Guy St-Amant) wrote:

> Hi everyone,
>
> Since STiK doesn't allow PPP and associated programs don't access
> news, e-mail and ftp sites, I guess I have no other choice than going
> through the difficulties of setting up MiNT and MiNTNet! I know where
> to find the files, but this is completely new to me and I dont even
> know where to start. Will I use TOSWin? Should I set up a Minix
> partition? If anyone knows about documents or Web sites that could
> help, or even better, if anyone could guide me, please let me know via
> e-mail. Any help will be appreciated.
>

Why not try KNARF'S MiNT distribution.

I grabbed it from ftp.phil.uni-sb.de/pub/atari/mint/KGMD-1.0.

The installation is handled by a script, so all you need to supply is the ST :)

You really need a 4 Mbyte ST with at least one hard disk partition that
you can allow to be converted to a Minix partition.

The distribution instructions are in German, but the install flow is
stepped, so that you only install what you want.

It starts by installing Mint; then converts a partition to Minix; then
installs various packages.

The paackages are:

BASIC (sets up a Unix-like environment)

COMPILER (sets up GCC compilers)

MANUAL (Installs the man pages & other documentation for the various utilities)

NET (Networking - Mintnet)

X11 (The X11R5 software)

As the packages are well defined, you only D/L what you want.

You could also try the TAF distribution, should be on umich; you could
post for more infor from users.

--
Gerry O'Rourke

Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

1715. Re: Am I SCSI? Is Ensoniq and Atari scsi compatible?

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-2601960858090001@47.85.0.99>
Source record: 152089
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In article <4e9dh5$2kv@news.bridge.net>, "L.R.Perez" <jasonx@bridge.net> wrote:

> I have a 1040 ste with a 52 meg quantum hard drive. I am going to be
selling the 1040, but
> I was wondering if I could keep my hard drive and use it for my Ensoniq
ASR10. It can
> use a scsi. I just don't remember if the 1040 is a scsi. If so, can it
be used for the asr10
> sampler scsi?
> Please, all replies will be appreciated.

The ST does not have a built in SCSI controller, it does use a host
adapter to convert it's ASCI port to a sort of a SCSI port.

Do you have one of these (like the Link or Translator) or is your built
into your harddrive?

It is possible that your Quantum is a SCSI drive, does the Ensoniq use an
internal or external SCSI drive?

If it's internal, you may be able to fit the Quantum.

If it's external, you may be able to cable it up by removing the host
adapter & using the drive in the existing box.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

1716. Re: WTB Atari Ethernet Card

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: brun@news.drb.insel.de
Message-ID: <DLsEDJ.45x@news.drb.insel.de>
Source record: 152090
Cross-posted to: comp.os.linux.m68k,comp.sys.atari.st,comp.sys.atari.st.tech

In article <4e63b5$o6d@ikarus.rz.tu-clausthal.de>,
Christof Donat <svcd> wrote:
>I'm looking for a cheap sollution to use Ethernet with my Falcon...
>
>Any solutions? I'm interested in Software for Linux and MinT-net.
>
> Christof
>

For You and the others asking for ethernet cards and atari st/tt/falcon:

1) No cheap solution.

2) RIEBL cards are not produced any more (I think), they
where about $400 each. I use a VME RIEBL card in my TT030
and a ST-bus RIEBL card in a MEGA ST-4.
Maybe Michael Gehret (+49.8334.1411, "XSOFT") still has
some in stock.

3) There is another company in germany (PAM Software GmbH)
who used to sell ethernet cards and external devices
(ACSI), but I dont know if they still exist:

PAM Software GmbH
Voice: +49.6131.476312
Fax: +49.6131.476402

I think that there is actually no Linux-m68k driver for an
ACSI (DMA) external solution.

4) External ethernet boxes for the CENTRONICS port are reported
to work fine but *s*l*o*w* and require hardware modifications
in Your atari.

Thats all I know. Maybe You would prefer to use slip ore ppp...

Regards,
Stefan Brunthaler

1717. ST and C64 CDROM any software ?

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: joogn@FB1.FHTW-Berlin.DE
Message-ID: <4eaa95$chu@commserv.fb1.fhtw-berlin.de>
Source record: 152091

as an ol�C64 admirer i heard about a CDROM for the 64.
i have a CDROM for my F030 and would like to transfer data via ST into the C64
has anybody same interest or did already sth like that and has a program
to handle this C64 CD and it data from ST to C64 ???

```
--
---- Jo'ogn (;
--
---- 030/606 91 85
---- http://www.fb1.fhtw-berlin.de/people/joogn/
M"oge die Macht mit Dir sein - Immer !
Might the force be with you - always !
```

1718. SM1224

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: musicman@pixi.com
Message-ID: <4ea6ji$7jd@rigel.pixi.com>
Source record: 152092

Why does my SM1224 flicker when it is in the MONO Mode? Can you help me? I am just wondering....does that mean that the locker wasn't working on that particular day.

Any help appreciated.

vern

1719. Re: Jeff Minter

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4eakiq$p32@m1.cs.man.ac.uk>
Source record: 152093

In article <4dundi$fjd@ionews.io.org>, diehl@io.org (Eric March) writes:
> Adrian Bridgett (apb25@thor.cam.ac.uk) wrote:
> : After reading a very sad issue of STReport, I hear that Jeff Minter has
> : left for another company - good for him. Does anyone know which one?
> : I feel sorry that Jeff, like many other people, liked Atari but has been
> : severly let down by them. I know this belong in .advocacy but hey it's a
> : sad day.
>
> As I heard it from several people, he's gone to work with John Mathieson
> on some new chips that will benefit Atari. That's all anyone seems to
> know at this point.

Atari has some incredibly talented and die-hard supporters (Jeff Minter, Eclipse Software etc.) but doesn't seem to realise what a valuable asset they are.

S.Lai :-(

1720. Cubase & NVDI compatible ?

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: fLUX@thing.net
Message-ID: <fLUX-2601961006350001@sl2.thing.net>
Source record: 152094

Are Cubase & NVDI compatible on a STE ?
Does it really speed up things ?

Thanks

Frank Rothkamm <fLUX@thing.net>

f L U X Box 2141
New York
NY 10163

(718) 599-9377

1721. Re: ST as X-term?

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960126102049.17080B-100000-100000@juno.amp.uni-hannover.de>
Source record: 152095

lOn Fri, 26 Jan 1996, Roland Givan wrote:

>
> The X server is the bit which displays the windows and does the input. So
> to display Xapps on your ST will have to run an X server on your ST. The
> Linux machine is actually the X client engine.
>
> Client/Server terms under X are the other way around from normal networking
> terminology.
>
Why is that ???? You only have to consequently apply the definition of
client/server systems, and it's not the "other way round from normal
networking terminology" !

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

1722. 1040STE/Laser/HDs SALE

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <4ebf0f$2v4@news.chatlink.com>
Source record: 152096

FOR SALE AS PACKAGE or Make offer per individual piece.

1040 STE w/4Meg RAM, SM124 Mono Monitor, 20Meg HD and 130MegHD, plus
hardly used SLM804....$600 for package, or make offer on individual pieces.
UPS Domestic COD Cash, Software on hand goes with computer (AtariWorks,
Master Score II, etc).

Reply to <stinformer@chatlink.com>...First come first served..We will take
charge cards if it makes it easier for you, (also saves some COD Charges).
We are posting this on behalf of one of our magazine subscribers. Please
respond directly to ST Inforer Magazine.

Best Regards, Rod MacDonald
"Keep on Keepin' On"
ST Informer Magazine | stinformer@chatlink.com | Tel: (541)476-0071 |
A&D Atari Software | GEnie: ST-INFORMER | Fax: (541)479-1825 |
909 NW Starlite Place | CIS: 75300,2514 | Order(800)800-2563 |
Grants Pass, OR 97526 | | MC/Visa/Discover |
World Wide Web URL: http://www.chatlink.com/~stinformer

1723. Re: Educated Comments on oAESis & XaAES

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: h9250467@idefix.wu-wien.ac.at
Message-ID: <4ebepr$9ba@osiris.wu-wien.ac.at>
Source record: 152097

Craig. Graham (Craig.Graham@ncl.ac.uk) wrote:

Two things on that:

1) It would be good to have ALL authors who work on AES replacments to work together. That includes also Andreas Kromke (Magic 4) and the author of N AES - both have E-mail adresses so they can be reached using Internet.

2) the best thing would be, if some of those programmers could team up and melt their programs into one. I think that would stimulate development speed considerably. I don't think people need 5 to 6 new AES replacements, each with its own extensions. If that happens, noone will actually support new features of one AES, the others don't have.

3) If 2) shouldn't be possible (at least let's say to have just 2 AES replacements), the next idea would be for the programmers to have "Meetings" on a periodical basis ti implemnet AEs standrads.

That is, all can do their own extensions and improvemnts and should agree on those extensions, that have to be present in all AES implmentations (like it is done in compiler development with ANSI, e.g. Fortran 77, Fortran 90 etc.)

The starting point can be AES 4.1; thereafter, a reference AES 5.0, 6.0 etc. should be designed.

Regards,

Alfred

1724. Re: [FS] 8 MB ST RAM card for TT

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: Thomas Damms <damms002@acpub.duke.edu>
Message-ID: <Pine.SOL.3.91.960126161238.6565A-100000@godzilla5.acpub.duke.edu>
Source record: 152098

On Fri, 26 Jan 1996 Wayne.A.Booth@att.com wrote:

> Date: Fri, 26 Jan 1996 12:11:56 +0600
> From: Wayne.A.Booth@att.com
> To: damms002@acpub.duke.edu
> Newgroups: comp.sys.atari.st
> Subject: Re: [FS] 8 MB ST RAM card for TT
>
> In article <damms002-2501961324120001@async181.async.duke.edu> you write:
> >I have a 8 MB ST RAM card for sale. Put this in the ST RAM extension slot
> >and you have 10MB of RAM which can be accessed anytime by any programm
> >without worrying about how to force a programm which is not designed touse
> >TT RAM to use it.
> >
> >Sure, not as fast as TT RAM but from my point of view more flexible.
> >
> >This card goes new for 649 (Toad Computer)$
> >
> >I'm asking 450$ + shipping
>
> Tom, I take it the card is fully populated and not just the bare
> card, right? I'll offer $250 for it. Wayne Booth
>

Wayne,

that's right. It's a card with full 8 MB RAM on it.

I can may be slash the price 10 % but that's pretty much it. 250 $ is not
enough, sorry.

Thomas

1725. Re: Floppy Drive in Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4ebigg$sdi@blackice.winternet.com>
Source record: 152099

> musicman@pixi.com (Vernon L Enriques) writes:
> Doesn anyone know what kind of Floppy drive is in a Falcon?
> Is it 1.44 or 800K?
>
> Is there anyway that I can tell? It accepts my old 800K disks.
>
> Also can a 1.44 drive read other than 800K formatted disks?
>
> Sorry for the stupid questions...
>
>>>>
The Falcon has a 1.44 HD floppy and can read and
write to the older 'Extended' Atari formats, too. If you can find
one of the 3rd party format programs, you can format a 1.44
diskette at 1.88 Megs. Of course, don't try to use these on
a PC. Only good for the Atari.

Rich Mier

1726. Atari TOS

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960126000006261 39@acpu.com>
Source record: 152100

Michael Ellis <michael@anest4.anest.ufl.edu> spake thusly:

M > "TOMMY K. HWANG" <thwang@home.mysolution.com> wrote:
M > >Umm.... The TT030 I got

M > Your machine has two mini-din style connectors. These are
M > your serial ports. It also has to DB-9 style connectors.
M > THESE ARE CONTROLLER PORTS. You can plug a mouse or joystick
M > into the controller ports.

Ermm... maybe on some TT's. But mine has 4 db9's. STalker recognizes
any or all as modem ports.

"The Poor Deluded Soul" - tderrick@acpu.com

... For Reply, send a self-abused stomped elephant to...
___ Mountain Reader II - #00000077

1727. Re: MegaSTE SCSI info

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: Hans-Martin Vogt-Ostmann <hampf@ubka.uni-karlsruhe.de>
Message-ID: <Pine.HPP.3.91.960126121134.12603D-100000@ubkahp1.ubka.uni-karlsruhe.de>
Source record: 152101

Hi

On 26 Jan 1996, Jason Orendorf wrote:
> I've been given a Mega STE (TOS 2.05) with 4MB of memory and no hard disk
> drive (or manuals). I know that it has a built in SCSI controller, so I
> tried connecting a Syquest SQ555 removable HD (44MB per cartridge). During

Where did you connect it? To the DMA-port or the internal Host Adapter?

> boot the drive didn't get recognized or even queried by the controller.
> The drive itself is a SCSI 1 device (id 2) and the cartridge was formatted

AFAIK you should use ID0

> under DOS (v 5.0). Seeing as I have *no* experience with using my new toy,

Try to format it with a proper ST-Tool

> I was wondering what it takes to get TOS to recognize a newly added device.
> Are there any DIPs to flip or special programs to run? I've tried GEM's
> "Install Device" option and manually installed an icon for drive C: to no
> avail. Does the disk need to be specially formatted?

You'll need a driver for your Syquest (which comes with the Tool to
format and partition your drive - there are a lot like SCSI-Tools,
HDDRIVER, CBHD, ICD, AHDI) Then you can do the "Install Device" thing.

So long,
Hampf
--- ____________________ ____=^=____
.____ Hans-Martin Vogt-Ostmann `------------..-----' <___________>
/OLIX/, Universitaetsbibliothek Karlsruhe ___!!_________/ /_
/____// Postfach 6920 / 76049 Karlsruhe `._________ NCC1701)(-
(____(/ mailto:hampf@ubka.uni-karlsruhe.de `-------'

1728. Re: Looking for Mario brothers for Atari-ST i have much games to trade

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <96026.160541STIRRE31@MAINE.MAINE.EDU>
Source record: 152102

Is there a demo on the Net of STario land? I downloaded a demo from
UMich but it was corrupted (not a program). The copy on UMich has
since been taken off. I would really like to see this game. Any
suggestions?
-scott tirrell

1729. Re: IDE and ST

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <5931rcain@nest.demon.co.uk>
Source record: 152103

On 26 Jan 96 gigxr01@nt.com wrote:
g> What are the advantages of IDE vs SCSI?

Just price, really. They are produced in such HUGE quantities for the PC market that the margins are very low.

On the downside you buy extra intelligence in the embedded SCSI controller so that speed and fault handling are better than IDE.

Roger
rcain@nest.demon.co.uk

--

1730. Re: What are my options with old Mega STE?

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DLrLBs.DG@cix.compulink.co.uk>
Source record: 152151

In message <4e4ms0$mm2@news.fsu.edu>, orendorf@sed.cs.fsu.edu said:
>
> Hello all. I've just acquired an old Mega STE (with no manuals or
> software) and am wondering what I can do with it. Peeking under the
> hood, it's got a 16MHz 68000 CPU. I originally got the machine in
> the hopes that I could run Linux on it, but the Linux/M68K FAQ says
> otherwise. :(So now I'd like to know what I can do with this machine.
> It's running TOS (I can't tell what version...where should I look?)

Its likely to be 2.05 or 2.06.

> and the GEM desktop. Is there any way to upgrade it to make it
> "Linux-able"? Is there any other OS or desktop to make it more

You can add a 68030 upgrade board - but its not cheap. I sold my MSTE for
a TT because I wanted to run Linux.

> UNIX-like (multitasking, etc.)? Is there any software available for

Best bet would be MiNT. Very UNIX BSD like - and even has its own X11R5
server. I ran this very succesfully on my MSTE for a couple of years (not
the X server though as this wasn't available until after I sold the MSTE.
It *should* run just fine though).

:-)

Roland.

@CiX

1731. Re: ST as X-term?

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DLrLBq.Cq@cix.compulink.co.uk>
Source record: 152152

In message <4d5goh$b78@turing.fwi.uva.nl>, mdekker@fwi.uva.nl said:
> "J.D. Falk" <jdfalk@cyberNOTHING.org> wrote:

> I am also interested in this. I would like my ST to display Xapps
> running on my linux box. Is this possible on a stock 1040Stfm? I am
> not interested in MiNT etc. just a program that listens to an X server
> and displays windows and returns keystrokes/mouse to the server etc.

The X server is the bit which displays the windows and does the input. So
to display Xapps on your ST will have to run an X server on your ST. The
Linux machine is actually the X client engine.

Client/Server terms under X are the other way around from normal networking
terminology.

OTOH I think it would be possible to build some sort of 'echo' for a X server
on a lesser machine. This way the Linux machine still does most of the hard
work - and all the ST would do is paint the screen and return input.

Nothing like that exists for the ST AFAIK ATM.

Roland.

@CiX

1732. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-26 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DLrLBu.E6@cix.compulink.co.uk>
Source record: 152153

In message <4e5ngsINNfhj@phalange.cis.ohio-state.edu>,
scruggs@cis.ohio-state.edu said:
> In article <4e598o$102@news.xgw.fi> krlawson@xgw5.pal.xgw.fi

> 2.5MB (no Windows libs |: though). And I have to say, I don't know
> of any ST C compiler which offers |: full GEM libraries and a resource
> development kit in only 1.5MB.
>
> ALL ST's come BUILT IN with full GEM libraries. They're burned into

While its true to say the ROMs have all the GEM routines builtin - this
is hardly the same thing as saying they have full GEM libraries built it.

A C compiler needs libraries to make use of system features. Otherwise it
hasn't a clue how to call them.

The same can be said of most operating systems.

> The above poster really isnt qualified to post technical details
> of Ataris.

And you are?

:-)

Roland.

@CiX

1733. Re: Floppy Drive in Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.320.0009A91E@cfcsc.dnd.ca>
Source record: 151904

In article <4eb5sh$itp@rigel.pixi.com> musicman@pixi.com (Vernon L Enriques) writes:
>Doesn anyone know what kind of Floppy drive is in a Falcon?
>Is it 1.44 or 800K?
>Is there anyway that I can tell? It accepts my old 800K disks.
>Also can a 1.44 drive read other than 800K formatted disks?
>Sorry for the stupid questions...
>Aloha....
>vern :)
Yes, it is a 3.5" HD floppy drive.
put in a hd(1.4meg) floppy disk and try to format it.
A hd drive can read any atari formatted disk, a pc formatted disk, but not a
MAC formatted disk AFAIK.
re: you question on Falcon manuals. I don't know where you could get one, but
you could try e-mailing Toad --> info@toad.net
or even Atari :^)
www.atari.com

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CFCollege, Toronto, Ontario, Canada===Qu&#65533;bec dit oui, Qu&#65533;bec dit non===
ken.macdonald@canrem.com, Qu&#65533;bec, la nation dans le pays du Canada

1734. MS-DOS 1st Word Plus?

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: hellman@teleport.com
Message-ID: <4ec67k$g54@maureen.teleport.com>
Source record: 151988

Hello,
I seem to remember seeing an MS-DOS version of 1st Word Plus some
years back. This would be neat to have for some of the cheap older
MS-DOS notebooks which are now becoming available.
Did this version exist? Is it for sale?

--
hellman@teleport.com Internet Public Access User Hillsboro, Oregon USA

1735. BAD MOOD update

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <4ebtpc$2un@nyheter.chalmers.se>
Source record: 151989

BAD MOOD 1.7alpha has just been released and is available for download
via WWW or ftp at the usual place (see .sig).
(This is a binary only release.)

Finally there's texture mapping! Everywhere! :-)
(Only two textures are used currently, though.)

Due to a lot of DSP code and smart algorithms, the program is still
very fast.

Enjoy!

In case you've not heard about BAD MOOD (where've you been?), it's an
internet project to create a free (even the sources are normally
available) DOOM(TM) WAD compatible game for any Atari Falcon030.
The program should be able to load any DOOM, DOOM2 or Heretic WAD
(but this new version with texture maps might only run with the
original WAD from Id Software).

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

1736. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199601270142.AA01553@moroder.demon.co.uk>
Source record: 151990

In comp.sys.atari.st, scruggs@cis.ohio-state.edu (kevin eugene scruggs) wrote:
In article <199601250159.AA01546@moroder.demon.co.uk> robotron@moroder.demon.co.uk writes:
|In comp.sys.atari.st, scruggs@cis.ohio-state.edu (kevin eugene scruggs) wrote:
||Stephen Mulrine (robotron@moroder.demon.co.uk) wrote:
>|You're a cretin, and an embarrassment to Falcon owners. Let me try to
> You need to take a remedial english class of some kind.
That's English with a capital E.
> Where does Falcon even appear above? Where is it even alluded to.

Er, how about the subject line? And you missed out a question mark.

Stephen
--
to@ New Men run the creche
rbrnmooe. ou While home defeats by Jeunesse Esch
oo rdrdeo..k In the Lux Familiar Cup
mnc Are rendered pointless

1737. Re: calamus file conversion

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: Stephen Wilson <101352.2326@CompuServe.COM>
Message-ID: <4ebuo8$ju7$1@mhafc.production.compuserve.com>
Source record: 151991
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

Many thanks to everyone who replied to this query. I didn't know
there was a PC version of Calamus - this seems the best way to
go, but I'll bear the other options in mind.
Regards,
Steve Wilson
101352.2326@compuserve.com

1738. Re: Need info on HDD for HD Recording

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_31097ab5_Claes.Holmerup@p5.dada.ct.se>
Source record: 151992

In a message of <24.01.96>, Gabriel Pasquali (2:200/427.1) writes:
Hello Gabriel,

GP> I have a Falcon and I plan to use it for multitrack
GP> HD recording, so I need to buy a "big" (1 or 2Gb) hard disk...

I use one Conner CFS2105S (2.1GB) and one Conner CFS1060S (1.06GB) and both work very well with Cubase Audio. The sad part about big hard drives is that they have to be partitioned into many partitions. If you want to work with Cubase Audio, you need a sector size of 8kB maximum. When partitioning with HDX, the max size is 256MB/part. I use SCSI-tools, where you're allowed to change the sector size within some limits, and here I can get 512MB-partitions instead. The 1060-disk can be parted in two parts and the 2105 has to be 5 parts, since it's a little too big to part in only 4. There is another disk, CFS1080S (1.08GB), which is just a little too big to be parted into 2 parts and has to be in three...
If you need to ask something else, don't hesitate to send me a mail.

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * CD-ROM+UPS+OL400+Samsung17GLsi+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

1739. Re: Help, I've broke my Falcon!

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_31097c2e_Claes.Holmerup@p5.dada.ct.se>
Source record: 151993

In a message of <25.01.96>, Simon Moore (2:200/427.1) writes:
Hello Simon,

SM> I think I know what's wrong actually. I fitted a Falcon Speed
SM> emulator to it and took it out today. Unfortunately I didn't
SM> record the position of the jumper on the expansion board (I
SM> didn't even keep the jumper but I suppose they are a standard
SM> size).
SM> Can anybody help me out here?

The jumper should short pins 20 and 22 of J20.
Good luck!

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * CD-ROM+UPS+OL400+Samsung17GLsi+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

1740. Re: Cubase & NVDI compatible ?

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_31097f23_Claes.Holmerup@p5.dada.ct.se>
Source record: 151994

In a message of <26.01.96>, Frank Rothkamm (2:200/427.1) writes:
FR> Are Cubase & NVDI compatible on a STE ?
FR> Does it really speed up things ?

I've used NVDI since it saw the light of the day and it's always worked with Cubase too. Now I run Cubase Audio on my Falcon and I would go nuts if I didn't have NVDI installed, because the screen updating is very slow. NVDI changes that radically! Buy NVDI immediately - test it once and you can't live without it!

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * CD-ROM+UPS+OL400+Samsung17GLsi+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

1741. Re: MinixFS on large partitions...

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <822704308.26637@grasper.demon.co.uk>
Source record: 151995

On 25 Jan 1996 00:10:16 +0100 ,Twas none other than Sander Stoks who did state ....
> In <4e6d7m$qj6@studs.sci.kun.nl> sanders@sci.kun.nl (Sander Stoks) writes:

> Okay, I take that back. I just did an archie on `hddriver' and found
> a demo version on hensa (uploaded on my birthday :-) and read there
> that the full version costs 45 DM.
> Now that is an amount that I _can_ afford :-) So I'll just check
> whether MinixFS will work on a 256 M partition (I won't go any lower)
> and if not, I'll get HDDriver.

HDdriver is a very affordable and excellent product IMO. I had no trouble
setting up large minix partitioning with it but don't know that it was the
reason since I was until the original post in this thread blissfully unaware
as to any "limits" of this nature with minixfs.

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

1742. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199601270139.AA01552@moroder.demon.co.uk>
Source record: 151996

In comp.sys.atari.st, scruggs@cis.ohio-state.edu (kevin eugene scruggs) wrote:
In article <4eavt7$jvu@lyra.csx.cam.ac.uk> mnb20@cam.ac.uk (Mark Baker) writes:
>|No. NOWHERE in the ROMs does it know anything at all about appl_init().
> Admittedly GEM itself knows nothing of the pnuemonic above.

"Pnuemonic", you say. You've got a bloody cheek to suggest anybody needs to take remedial English classes, when you're barely literate yourself. Ohio State must really have gone to the dogs lately.

> However, function X in TRAP Y, is completely enumerated in
> the TOS ROM. All any code need do is push the args to the
> user stack, push X, push Y and call TRAP. GEM indeed does
> the rest on it's own and that code is indeed burned into
> the TOS ROM's and sits on the mboard of an ST.

So basically your point is this: GEM is ROM-based, but Windows is disk-based. Thanks for bringing this to our attention; I'm sure nobody was aware of this absolute SCANDAL.

And to suggest that you could avoid the need for GEM libraries by using inline assembler is absolutely ludicrous. You could do the same with Windows if you could really be bothered. So what's your point?

>|You could write Windows programs without a library as well. So what?
> Not really.

Yes, really. What could a Windows library possibly contain that you couldn't duplicate yourself?

> Every ST/GEM1 API call is burned into ST mboards.
> The same is not true of wintel clones.

So what?

Stephen
--
to@ New Men run the creche
rbrnmooe. ou While home defeats by Jeunesse Esch
oo rdrdeo..k In the Lux Familiar Cup
mnc Are rendered pointless

1743. Re: German 2 English Translators

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <822704172.26518@grasper.demon.co.uk>
Source record: 151997

On Wed, 24 Jan 1996 18:36:38 -0500 ,Twas none other than Cooter who did state ....
> I'm looking for any German>English and English<German programs. What's
> out there? I only know of GER2EN30. Anything else?...better?

Yep , Ruftrade is FAST and CVtranslate v2 is more lovely to use ,look at and
will work with any combo or German,French,Portuguese,Spanish etc etc if you have
set up the dictionarys correctly <G>, gives good facility to update dictioarys
though and also lots of info on translation stats.

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

1744. Re: Do I have a virus??? :((

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31099132184e07b6@sn.no>
Source record: 151998

Well, it happened again! (see my previous posting).
But this time the system didn't crash, so
what instead of simply rebooting the system I let it run like that
trying to analyze the situation.
This is what I saw (from the desktop, unless specifically noted):

-The rotating "Fuji" symbol (Fujidesk) seemed to rotate at the usual
speed, and so did the animating mouse pointers for the different
situations (i.e. moving objects, busy bee etc.)- as I've used
"Mousekamania II" to change my mouse-pointers into animated (moving)
ones.

-The movement of the mouse itself seems perfectly okay though- I can
move the mouse as quickly as I want and the pointer still follows!

-when double clicking a text file and displaying it on the screen, the
scrolling went just as fast as it normally does.

-starting/exiting programs works fine (or did at least this time), and
loading a program (as well as exiting) seems to go just as quickly as
always.

(previously, programs have crashed- but this might have something to
do with me panicking when I see things slowing down- so I try to save
the stuff as quickly as I can, so I can at least continue with what
I've been working on after a reboot- I press CTRL-s as I'm usually in
an editor ('Everest' most of the time), and because I don't feel
there's time to move the mouse and get to the menu. I don't know if
that would have changed things regarding the crash anyway).

-I tried going to the "Selectric" file selector, moving the scroll bar
up and down (which works in realtime) and it worked more or less as
quickly as it usually does.
(The same thing goes for the "Xcontrol" (CPX module control panel)
where the CPXes can be scrolled up and down- this seemed to work more
or less at the same speed as it usually does, but selecting and using
the CPX modules were slowed down).

-what slows down is: selecting "buttons" in windows
selecting any sort of icon/filename in the desktop
selecting any menu in desktop or program

By "slowing down" I mean;
-a button is clicked, but there's no response for quite some time
(from a few seconds (say 5 seconds) to maybe 10-15 seconds).
The button often turns black as it's selected, then closes the
window or whatever.

If I move the mouse pointer over to another menu, button or window, they keyclick will work as if I had clicked in that other window/menu/button.

-If I click outside a window, the system bell beeps some time after I've released the mouse-button. If I hold down the mouse button for a while it's still delayed, but the buffer seems to remember that I held it down for a while, so I get a long (continous) <beeeeeeeeeep>.

-a file is selected from the desktop, but nothing happens for a while.

-I window is moved, but if I get to "catch" the window, I see the "ghost image" of the window (the "transparent" window) and it (often) isn't released till after I stop moving the mouse and press the mouse button again.

That's all I can think of at the moment. Maybe this could give some hints to programmers or experienced users, what might be the problem. Could it really be some sort of virus? In a way I hope so, because that means I can probably get rid of it. I've been putting up with this sort of thing for quite some time now (over a year at least).

Hallvard
--
_/_/_/

1745. Re: Falcon fakes interlacing

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: scottc@nando.net
Message-ID: <4ecag8$omv@castle.nando.net>
Source record: 151999
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Timothy Miller (millert@csee.usf.edu) wrote:

: Hey, I'm kinda confused about something...

: the Falcon. After staring at it for a little while, I began to realize
: that the scanlines were not in fact being interlated at 60 fields per
: second, but instead were simply being ALTERLATED at 30 fps.

: WHAT'S THE DEAL? The Falcon doesn't really interlace! It just fakes it!

1. Interlaced video is composed of two fields of alternating scan lines, superimposed via the persistence of vision to create a single image.

2. NTSC television is interlaced. The phosphor of a television tube usually fades more slowly, resulting in greater persistence.

The gaps you are seeing between scan lines may be due to the adjustment of your monitor. If you can reduce the height of your image gradually, you should be able to make them disappear.

Scott Chilcote
scottc@nando.net

1746. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <4ecbu0$4q1@lastactionhero.rs.itd.umich.edu>
Source record: 152000
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- baldrick 32664 Jan 14 14:43 ./Games/0index
-rw-r--r-- baldrick 13476 Jan 14 14:36 ./Games/Puzzle/blast_it.zoo
-rw-r--r-- baldrick 141562 Jan 14 18:11 ./0ls-lR.Z
-rw-r--r-- baldrick 140081 Jan 14 18:12 ./0ls-lRc.Z
-rw-r--r-- baldrick 14881 Jan 14 14:39 ./Falcon/0index
-rw-r--r-- baldrick 67717 Jan 14 14:37 ./Falcon/Games/doom_f30.arj
-rw-r--r-- baldrick 436118 Jan 14 18:08 ./0index
-rw-r--r-- boydm 7624 Jan 14 14:34 ./Network/0index
-rw-r--r-- baldrick 68510 Jan 14 13:35 ./Network/Stik/swampdog.tos
-rw-r--r-- baldrick 904 Jan 14 14:31 ./Network/Stik/for_teln.zip
-rw-r--r-- baldrick 176632 Jan 14 18:09 ./0compind.Z
-rw-rw-r-- entropy 12787 Jan 25 15:29 ./Diskutils/0index
-rw-r--r-- baldrick 582878 Jan 25 13:42 ./Diskutils/gemar300.zip
-rw-r--r-- baldrick 32734 Jan 25 15:21 ./Games/0index
-rw-r--r-- baldrick 320444 Jan 25 13:57 ./Games/Space/gemtrek1.lzh
-rw-r--r-- baldrick 138074 Jan 25 15:41 ./0ls-lR.Z
-rw-r--r-- baldrick 138757 Jan 25 15:43 ./0ls-lRc.Z
-rw-r--r-- baldrick 15050 Jan 25 15:17 ./Falcon/0index
-rw-r--r-- baldrick 607650 Jan 23 15:01 ./Falcon/Applications/jing129d.lzh
-rw-r--r-- baldrick 17007 Jan 25 14:03 ./Falcon/Games/misermnd.zip
-rw-r--r-- baldrick 249882 Jan 25 14:04 ./Falcon/Games/pouspous.zip
-rw-r--r-- baldrick 555052 Jan 25 14:15 ./Falcon/Games/tblaster-1.2.zip
-rw-r--r-- baldrick 176950 Jan 25 15:39 ./0compind.Z
-rw-r--r-- baldrick 436531 Jan 25 15:39 ./0index
-rw-rw-r-- entropy 12853 Jan 26 00:47 ./Diskutils/0index
-rw-rw-rw- molin 7461 Jan 26 00:43 ./Diskutils/suprflag.zip
-rw-r--r-- molin 138380 Jan 26 00:52 ./0ls-lR.Z
-rw-r--r-- molin 139027 Jan 26 00:54 ./0ls-lRc.Z
-rw-r--r-- molin 177001 Jan 26 00:50 ./0compind.Z
-rw-r--r-- molin 436597 Jan 26 00:50 ./0index
--
-- Howard Chu @ Jet Propulsion Laboratory, Pasadena, CA
```

1747. Re: Atari Falcon Manual?

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: rwithoff@winternet.com
Message-ID: <4ecbna$cp3@blackice.winternet.com>
Source record: 152001

Vernon L Enriques (musicman@pixi.com) wrote:
: Does anyone know where I can get a manual for the Falcon? I
: bought a used one and the other owner cannot find it.

: Does anyone know where I can get one or if I can get one at
: all?

Actually, the manual isn't all that helpful.

You'll probably have better luck just hanging out here.

+---+
| -Rob Withoff- rwithoff@magic-marmot.com |
| Owner/Production Manager, rwithoff@winternet.com |
| Magic Marmot Studios (WWW site under construction) |
| 612.823.2141 |
+---+

1748. How to Update BlowUp Program?

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: scottc@nando.net
Message-ID: <4eccf9$qki@castle.nando.net>
Source record: 152002

Hi Folks,

I have an early version of BlowUp Hard 1 on my Falcon 030, from almost two years ago.

Has the software been upgraded? If so, how can I update mine?

Thanks much,

Scott Chilcote
scottc@nando.net

1749. Re: MinixFS on large partitions...

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: root@moacs.indiv.nl.net
Message-ID: <4ebqlj$25r@moacs11.moacs.indiv.nl.net>
Source record: 152003

In article <4e6d7m$qj6@studs.sci.kun.nl>,
Sander Stoks <sanders@sci.kun.nl> wrote:

> >protocol. Set the ID of your minix-fs partition to RAW, clear
> >the first sector of this partition, than run minit again.
>
> Can't I do this `by hand'?

Sure you can. But hd-drivers that don't support the XHDI
protocol will ignore that partition, which is not what
you want. ;-)

> >BTW a 512MB minix-fs is probably not a good idea, because
> >the total number of inodes is limited to approx. 2**16. You
> >might want to use a fastfs or ext2fs instead.
>
> Ummm... I'm using MiNT, not Linux. Or is there an ext2fs for MiNT
> already?
>
> Otherwise, I'll just try to repartition my HD, and see if it works
> with a 256M minix partition or thereabouts.

Before switching to NetBSD/Atari I used to have 3 or 4 256MB minix v2
file systems. Worked fine for me (approx. 4KB per inode). Of course
it all depends on the size of the files, that will be stored on the
fs. For a /var/spool/ftp file system 20..40KB per inode will
probably be just fine, for a /var/spool/news fs OTOH this would
be quite unacceptable (unless it's for alt.binaries ;-)).

Regards,
Waldi

1750. Re: UK User Groups

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: greeny@spirit.demon.co.uk
Message-ID: <822833356_OASIS_@spirit.demon.co.uk>
Source record: 152004

In article <4eav7g$cdb@dux.dundee.ac.uk>
David Mitchell <dmitchel> said:-

>Hello all Atarians,
>
>I was wondering if anyone had a list of UK
>User groups for the ST and if anyone had any
>recommendations/warnings about any.
>I used to be in the National Dragon Users Group
>which was brilliant but there seems nothing similar
>for the Atari platforms.
>
>Thanks and take care,
>
>Davy M
>
>--
>*--*
> Those who see the invisible can achieve the impossible!
>*--*
>

As announced in STF Jan issue the UK user group folded BUT was rescued by
Sid Cellery (Harry Sideras) who is now the co-ordinator for UK Atari user groups
BUT I cannot remember his address, sorry (I know, not much help!)

He is available on Atari Net, Here, and via Atari World (he is a contributor)

--

---
greeny@spirit.demon.co.uk

1751. WANTED: Dealers for SwapMeet: Pacific NorthWest!

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4ecu85$41v@kelly.teleport.com>
Source record: 152005
Cross-posted to: alt.forsale,comp.sys.amiga.marketplace,comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.cbm,comp.sys.mac.wanted,comp.sys.tandy,comp.sys.ti,or.forsale

The next SwapMeet is Monday, February 5th, 1996.

WANTED: Dealers to sell at Upcoming Swap Meets. Dealerships sought fall into such Categories as Computer Dealers, all kinds. All kinds of Computer HardWare, SoftWare, Peripherals & Accessories for ALL Computer Makes and Types.

Also Sought are Dealers in Video Gaming Equipment, such as Video Game Consoles, Cartidges, Video Game CD Players and Video Game CDs. ALL Video Game Makes and Types. ALL Video Game Consoles, Cartridges, CDs, Peripherals & Accessories.

At Februarys SwapMeet do we have a SweetHeart of a deal for you! A Hewlett Packard Deskjet Printer offered as a Door Prize! Any one can win, just show up for the drawing!

Recruiting New Dealers with Membership for Dealer Value. You could setup at a full year of swapmeets, 12 Monthly swapmeets at $10 a Meet, for $120 a year, or join our group and setup ***FREE*** for a year for ONLY $50! Greater than a 50% Savings!

Also Wanted are Dealers in ALL Types of Electronics.

WANTED are Dealers in Ham Radio, CB Radio, Music CDs and other Recorded Music. Stereo Equipment also Wanted.

Also Wanted are VCR's, Video Tapes, TVs and Satelite Gear.

This is an ALL Computers, Game Machine and Electronics Swap Meet!!

Small Businesses, and Dealers Welcome and Wanted!!

NO ADMISSION CHARGE!!! PLENTY OF FREE PARKING!!! NO ADMISSION CHARGE!!!

TABLES $10! TABLES, FIRST COME, FIRST SERVE!

Swap Meet Location in Portland, Oregon. USA. At 1819 N.W. Everett St. at the NorthWest Service Center On the First Monday of each Month.

To find out about more about the Swap Meet call our 24 Hour Recorded info line at (503)650-7196 or for Live info, call from 3 PM - Midnight, Monday - Thursday, Friday 3 PM - 6 PM. Please call, especially dealers at: (503)256-9974 (VOICE/VOICE MESSAGING), leave your home number if Ben is not answering!

Reply in E-Mail to bensmith@teleport.com. Or Call Ben Anytime at

Please Direct all replies to bensmith@teleport.com in E-Mail or Call
Our 24 Hour Recorded Info Line at (503)650-7196

The next SwapMeet is Monday, February 5th, 1996.

--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

1752. Houston Atari show

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: hace@delphi.com
Message-ID: <xhLIQZC.hace@delphi.com>
Source record: 152006

The Houston Atari Computer Enthusiasts are sponsoring the 6th annual Houston Atari Safari. February 24th, 1996. The Show will be held at the Ramada Hotel (7787 Katy Freeway) from 10 am to 6 pm. Vendors include Toad Computers, Systems for Tomorrow, Branch Always Software, VraCrawly Crypt Corporation, ChroMagic Software Innovations, Trace Technologies, Gribnif, and more.

Admission is $4 (children under 12 yrs are admitted for $1).

This is the biggest Atari show for the Texas and surrounding area Atari enthusiasts. Come on down to the show.

1753. Oasis and Pop Mail...

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <4ecm0p$rnr@Einstein.ebicom.net>
Source record: 152007

Okay,
I found a version of NOS that will do pop mail...
I've also figured out how to set it up..except for one minor thing...
What kind of file does Oasis look for? What and where do I need to
have pop name the mail it grabs?

Brian

1754. ALL Computer & Electronics SwapMeet: Pacific NorthWest!

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4ecun6$4b0@kelly.teleport.com>
Source record: 152008
Cross-posted to: alt.forsale,comp.sys.amiga.marketplace,comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.cbm,comp.sys.mac.wanted,comp.sys.tandy,comp.sys.ti,or.forsale

The next SwapMeet is Monday, February 5th, 1996.

ACE of America, an All Computers and Electronics User Group, with a special emphasis on Atari. At ACE Swap Meets you might find Atari, Apple, Macintosh, Commodore, Amiga, IBM & Clones, Nintendo, SNES, Sega Genesis, Jaguar, Game Boy, Game Gear and Lynx. You could also find the following items to go with your system, such as Printers, MoDeMs, Monitors, Hard Drives, Disk Drives, Power Supplies, MIDI Devices, Mice, Joysticks, CD Roms, Cables, supplies and Accessories.

ALL COMPUTERS, GAME MACHINES AND ELECTRONICS ARE WELCOME!!

ACE Is currently holding Monthly Swap Meets on the First Monday of each Month from 7 PM, except on certain Holidays that we must reschedule due to our facility being closed. Swap Meets are Held at 1819 NW Everett at the NW Service Center 3 Blocks North of the corner of 18th and W Burnside in Portland, Oregon. USA! Table space is $10. Tables provided as long as they last. Show up early to get a good table, like 6:30 PM.

FREE ADMISSIONFREE ADMISSION**FREE ADMISSION**FREE ADMISSION**

At Februarys SwapMeet do we have a SweetHeart of a deal for you! A Hewlett Packard Deskjet Printer offered as a Door Prize! Any one can win, just show up for the drawing!

PLENTY OF FREE PARKINGEVERYONE WELCOME**PLENTY OF FREE PARKING**

FOR INFO CALL OUR SWAPMEET HOTLINE WITH 24 HOUR RECORDED INFO, CALL: (503)650-7196 OR FOR FURTHER INFO FROM BEN, INCLUDING TABLES: CALL FROM 3 PM - MIDNIGHT / MON-THU, FRI 3 PM - 6 PM: CALL BEN AT (503)256-9974!! IF BEN IS AWAY FROM THE PHONE, PLEASE LEAVE YOUR HOME NUMBER AND HE'LL TRY TO RETURN YOUR MESSAGE! THESE SWAP MEET SPONSORED BY ACE OF AMERICA!!

This Message is distributed throughout the Pacific NorthWest, everyone reading and their Brother is welcome to come and Attend!!

Please Direct all Replies to bensmith@teleport.com in E-Mail or call (503)650-7196 anytime.

The next SwapMeet is Monday, February 5th, 1996.

--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com

http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

1755. MegaSTE SCSI info

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960127000006262l6@acpu.com>
Source record: 152009

orendorf@upsilon.cs.fsu.edu (Jason Orendorf) spake thusly:

JO> I've been given a Mega STE (TOS 2.05) with 4MB of memory and
JO> no hard disk drive (or manuals). I know that it has a built
JO> in SCSI controller, so I tried connecting a Syquest SQ555
JO> removable HD (44MB per cartridge). During boot the drive
JO> didn't get recognized or even queried by the controller. The
JO> drive itself is a SCSI 1 device (id 2) and the cartridge was
JO> formatted under DOS (v 5.0). Seeing as I have *no* experience
JO> with using my new toy, I was wondering what it takes to get
JO> TOS to recognize a newly added device. Are there any DIPs to
JO> flip or special programs to run? I've tried GEM's "Install
JO> Device" option and manually installed an icon for drive C: to
JO> no avail. Does the disk need to be specially formatted?

Well, you need a hard disk driver. While I don't necessarily
recommend keeping it in use, I would grab ahdi3 (Atari Advanced Hard
Disk Utilities) or higher from the umich archives. If you do use
ahdi, your Syquest needs to be id 0; ahdi doesn't recognize drives
that are not sequentially numbered. Run ahdi.prg from the desktop,
install an icon for drive 'C', and then format/partition your disk,
using hdx.prg. You will then be in business. IIRC, there is a
lengthy text file in the ahdi files which tells you exactly what to
do. Since it is from Atari, it will leave plenty of questions
unanswered, but hey - that's what we're here for.

Somebody here may correct me, but I don't think you will be able to
read your DOS disk on the Atari.

HTH. "The Poor Deluded Soul" - tderrick@acpu.com

... I didn't make a mistake. The computer misunderstood my request.
___ Mountain Reader II - #00000077

1756. SM1224

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960127000006262l7@acpu.com>
Source record: 152010

musicman@pixi.com (Vernon L Enriques) spake thusly:

VL> Subject: SM1224
VL> Why does my SM1224 flicker when it is in the MONO Mode? Can
VL> you help me? I am just wondering....does that mean that the
VL> locker wasn't working on that particular day. Any help
VL> appreciated. vern

I'm not sure about this, but if you are talking about a SC1224 color monitor, and using Sebra for mono mode: IIRC, Sebra has a toggle for 50-60Hz mode. It will flicker in one of them. I've forgotten what keystroke it is. RTM.

"The Poor Deluded Soul" - tderrick@acpu.com

... I know the speed of light - Whats the speed of dark?
___ Mountain Reader II - #00000077

1757. Looking for the Atari

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960127000006262l8@acpu.com>
Source record: 152011

N > From: Neil Jones-Rodway <neil@pool.informatik.rwth-aachen.de>

N > On 25 Jan 1996, Eddy Morfan wrote:
N > > Hi,
N > > I'm looking for the Atari compendium, as it seems not to be a
N > > in France I wonder if I could find it elsewhere. If you know
N > > could find it or if you own it and would like to sell it to m

The Atari Compendium is now on CD ROM (unless I hallucinated the
announcement). I *think* is was from Toad.

"The Poor Deluded Soul" - tderrick@acpu.com

... I used to be very indecisive, now I'm not so sure ...
___ Mountain Reader II - #00000077

1758. Warp 9 question

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960127000006262l9@acpu.com>
Source record: 152012

BM> From: gregor@shelly.goldengate.net (Bradly Maurer)

BM> came with W9 installed. I understand that it's a screen
BM> accelerator. But what else does it do?

Screen accelerator, screen saver, mouse accelerator, fastloader (PinHead code), desktop pictures and fills, desktop fonts, Function key equivalents for GEM alert boxes, and you can turn off the 'zoom boxes'. Version 3.75 does all the above.

BM> I have to admit that I
BM> really don't use it too often because it seems incompatible
BM> with most of the programs that I use. It crashes my version of
BM> Cubase and eliminates some of the graphic functions in my term
BM> programs. I use teddy term and FDZ. When using it with these I
BM> seem to unable to see the highlight bar or the bold/selected
BM> messages in pine on my server.

MIDI programs are pretty notorious for not getting along with auto folder/desk accessories. Both Flash and STorm dislike Warp9, so I'm not too surprised that yours don't. STalker works fine.

OTOH, I use Warp9 almost always. I junked some programs back when I got it, but they were minor - I've forgotten what they were.

BM> Any suggestions? I might use it
BM> a bit more often I knew exactly how to! I understand that you
BM> can get screensavers etc for it how does this work?

I bought 'Movies at Night' from Mountain Software, which can make animations that Warp9 will use as a screen saver. There is another one that I have not used. But Warp9 itself comes with about a dozen screensavers, file extender .ext (Extend-O-Save).

BM> It's that
BM> no documentation problem....

Well, there really isn't a substitute for the manual, but if you can find the Warp 9 Control Panel accessory, it would help a lot - both in explaining what it does, and in its use. Without it, Warp9 doesn't do much except the screen acceleration and a default screen saver.

HTH. "The Poor Deluded Soul" - tderrick@acpu.com

... I drive a mussel car - with overhead clams.
___ Mountain Reader II - #00000077

1759. Mpeg fever and EB_Modeller

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: wizzo@connexus.apana.org.au
Message-ID: <4ectnm$59m@preeda.internex.net.au>
Source record: 152013

Just a quick post to see if anyone can help me here. Having downloaded Mpeg fever and EB Modeller, and being unable to read the non-english documentation, I am in need of help. Both of these programs call external .TTP programs (POV, Encode), but in both of these programs I get 10 bombs when they attempt to run the external programs. The only thing that I could think of was that they require Mint/Multitos, but I'm really not sure. If anyone has these programs running successfully, could you please drop me a line and let me know if there are any special setup requirements.

Thanks for your help,

Jared

1760. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4ecv3c$r7d@lyra.csx.cam.ac.uk>
Source record: 152014

In article <4eb7n7INN75a@brain.cis.ohio-state.edu>,
scruggs@cis.ohio-state.edu (kevin eugene scruggs) writes:

>|But they still do something and you do need a library with them in.
> The real library is still in the ROMS. The trivial bit you
> keep on calling a lib is more linking than anything else.

The actual routines themselves are in the ROMs. The trivial bit that I and
everyone else in the world except you call a library isn't.

>|There is a trap which switches based on an opcode, and draws things or
>|whatever. appl_init() is a C function which is contained in a library,
>|admittedly one whose main (not only in this case) is to jump through
>|that trap.
> For any compilier writer to duplicate that code, which is infact
> in the ROMS (despite what you might think) would be just silly.

Are you sure you can read? I just said appl_init() does a few things internally
and then jumps to a routine in the ROM. Nowhere did I say it duplicated
code in the ROMs.

>|You could write Windows programs without a library as well. So what?
>|
> Not really. Every ST/GEM1 API call is burned into ST mboards.
> The same is not true of wintel clones.

No, of course not, Windows is on disc, I think everyone realises that. But
we were talking about compiler support, and you do need libraries to
access either - what's the differemce?

>|Can't you read? He was quibbling with some of your examples, in particular
>|the C compiler, not with your general point which is undeniably true,
>|(although less relevant now hard discs are so cheap)
> No he was trying to say PC's are something that they are not.

What? That must have escaped me...

1761. Web Page: Bravo's Atari Store: On-Line Catalogs. Check this out!

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4ecvr8$50d@kelly.teleport.com>
Source record: 152015
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech,fr.comp.sys.atari,de.comp.sys.st,fido.ger.atari,ger.atari,ka.comp.sys.atari

Check out my Web Page for Bravo Sierra Computers. Where you can find Both
Classic Atari 8 Bit & Atari ST. HardWare, SoftWare, Books & Accessories. My
Web Address is below. On-Line Catalogs that you can View and Contact me via
my Web Page! Or Request Catalogs in E-Mail. Specify Classic 8 Bit or ST.
E-Mail: bensmith@teleport.com

http://www.teleport.com/~bensmith/bscomputers.shtml

--Thanks--
---Ben---
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

1762. Spectre problems

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: Keith Joins <76702.375@CompuServe.COM>
Message-ID: <4ed2jicts1@mhadg.production.compuserve.com>
Source record: 152016

A couple of days ago I had a Mac program crash (it didn't crash Spectre, just the running application with a bomb message.) I tried to restart and couldn't so I pressed reset, re-ran Spectre, and have been having problems since. When I try and boot from the hard drive that contains System 6.0.4 I get the happy Mac face, my startup pic loads OK but after it loads the screen clears and returns to the question mark Mac. The first couple of times I tried this I also had a couple of other INITs load OK before things died. Now just the pic loads.

I figured that the System files or hard drive partition got trashed so I tried to boot from a Spectre format floppy (I have never been able to get the GCR to read Mac disks on either the internal or external floppy) that contains the System files. I get again the happy Mac and the first time got part of the Welcome to Macintosh display before the screen cleared and the A drive indicator started flashing. Now I just get the happy Mac followed shortly by the flashing A. I then formatted an MFS floppy, copied the System/Finder to an ST disk using Transverter, wrote boot blocks to the MFS floppy, and copied the System files back to the Spectre disk from the ST disk. Booting with this disk results in the same scenario. I can't use Trasverter on the hard drive as both Mac partitions are HFS.

Thinking there might be a problem with the GCR I switched the Mac ROMs to a Spectre cartridge. Same thing happens. I have also reloaded Spectre 3.0 from floppy, just in case :).

I have run out of ideas. Any other suggestions?
--
Keith 76702.375@compuserve.com

1763. Re: UK User Groups

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: stosser@neon
Message-ID: <4ed2qf$3v9@neon.airtime.co.uk>
Source record: 152017

David Mitchell (dmitchel) wrote:
: Hello all Atarians,

: I was wondering if anyone had a list of UK
: User groups for the ST and if anyone had any
: recommendations/warnings about any.
: I used to be in the National Dragon Users Group
: which was brilliant but there seems nothing similar
: for the Atari platforms.

Contact Harry Sideras who has recently taken over the AAUG Association of
Atari User Groups UK
sidcelery@cix.compulink.co.uk
He is in the middle of revamping the Association after recently taking
over, but WILL be able to help you :)

HTH

Cheers......!ynoT

***** Tony Greenwood : STOSSER Software **********
* stosser@airtime.co.uk ATARI ST Programmer *
* irc channel#atari <stosser> ATARI Jaguar Player *
** http://www.airtimE.co.uk/usErs/stossEr/ **********
.

1764. Shareware for Atari 520STe

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: hungkh@merlion.singnet.com.sg
Message-ID: <4eddn2$f8u@lantana.singnet.com.sg>
Source record: 152018

I have an ATARI 520STe but can't get the most out of it for lack of software - whether shareware or commercial - here in Singapore.

Any one knows whether there are any ATARI 520STE internet sites where I can d/l some software to use?

Thanks!

1765. Re: *** WHAT'S WRONG WITH ATARI? ***

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <310a34f2204c3910@sn.no>
Source record: 152019

Peter Rottengatter (perot@pallas.amp.uni-hannover.de) wrote:

>On 25 Jan 1996, Hallvard Tangeraas wrote:

[...]
>> >The WWW browsers will come it is just a matter of time (WWW1.16)

>> Yes, and there are already a couple around, but when are we going to
>> get something that works with regular accounts (PPP and/or Unix shell)
>> like PC and Mac users use all the time.
>> Not everybody has SLIP.

>Just download it !!!! It lies virtually everywhere.
>I cannot contemplate why people keep complaining that they miss things,
>that really exist for quite some time now. Get MiNT, MiNTnet, WWW116
>and cab-for-mintnet164.tar.gz and you'll have an excellent web browser
>that connects via SLIP, CSLIP, PPP or even Ethernet.
>By the way, web browsers for MiNTnet, however not GEM based, exist for
>years now !

>I think it's time to stop mourning and start looking what's there. If you
>just take a little time to dig in nowadays atari ftp servers, you'll find
>so much software you've never seen before that it'll take you til your
>life's end to test it all.

I'm not mourning- I'm just stating what I've experienced and read in
the various web packages. I haven't been able to use a single one yet.
As for the Mint stuff- yes, I want to try that out, but it's hard to
know where to start with something as big as this, and I'll have to
set off some time to plan the whole thing, so I don't download loads
of files that are the wrong ones...

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

1766. Q: TOS 2.06 into 2 ROM 1040ST?/T-36 install

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DLu7ov.K3r@ridgecrest.ca.us>
Source record: 152020

Greets,

I have a 1040STFM with the 2 ROM 1.02 set. I have installed
a Compatibility Plus 2.06 upgrade, and installed a
switch so I can still play GunShip and use GFA Raytrace :)

Now I am installing a T-36 (i'm bored) and was wondering
if I can just place the 2.06 ROMs into the old sockets?
The T-36 wouldn't run on top of the Compatibility Plus
and I did have the fast TOS jumper set, so I yanked out
the C/P upgrade.

I have installed sockets where the transparent latches go,
and am just waiting for the ALS versions to arrive so I can
run at 36mhz. Should I go ahead and replace the drivers
with the ALS type as well? Any more tricks anyone has
learned with the T-28/T36's?

Thank's for the help,

Mike

1767. STReport #1204

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <JHErolU.dpj@delphi.com>
Source record: 152021

01/26/96 STR 1204 The Original Independent OnLine Magazine!

- CPU Industry Report - Micrografx News - NavCIS 1.76!!
- ISDN Summary - Kid's Computing - GEnie Sold!
- ISDN vs Cable - Cisco & TGV - Apple 4Sale
- Highlander Review - People Talking - Jaguar NewsBits

Apple to Lay Off 8% of Workers
Does Java Violate Prodigy Patents?
Online Population Up 79% in 1995

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

1768. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <4edp7pINNe5b@anaconda.cis.ohio-state.edu>
Source record: 152022

In article <199601270139.AA01552@moroder.demon.co.uk> robotron@moroder.demon.co.uk writes:
|In comp.sys.atari.st, scruggs@cis.ohio-state.edu (kevin eugene scruggs) wrote:
|In article <4eavt7$jvu@lyra.csx.cam.ac.uk| mnb20@cam.ac.uk (Mark Baker) writes:
|||No. NOWHERE in the ROMs does it know anything at all about appl_init().
|| Admittedly GEM itself knows nothing of the pnuemonic above.
|
|"Pnuemonic", you say. You've got a bloody cheek to suggest anybody needs to
|take remedial English classes, when you're barely literate yourself. Ohio
|State must really have gone to the dogs lately.
Spelling perhaps but the usage was perfectly consistent with CS
jargon even if a bit stretched. Your exposure of my inability to
spell all 100K of them is a victory for nitpicks everywhere...
|
|| However, function X in TRAP Y, is completely enumerated in
|| the TOS ROM. All any code need do is push the args to the
|| user stack, push X, push Y and call TRAP. GEM indeed does
|| the rest on it's own and that code is indeed burned into
|| the TOS ROM's and sits on the mboard of an ST.
|
|So basically your point is this: GEM is ROM-based, but Windows is disk-
|based. Thanks for bringing this to our attention; I'm sure nobody was aware
|of this absolute SCANDAL.
Well, there was at least someone who wasnt. The someone who brought
up the absurd notion of a ST C compilier without any GEMlibs. Next
we'll be discussing PC's that dont have any BIOS call support. '-p

|
|And to suggest that you could avoid the need for GEM libraries by using
|inline assembler is absolutely ludicrous. You could do the same with
|Windows if you could really be bothered. So what's your point?

You'd have to know where they are. 80x86 is a bit nasty as assembly
goes.And all that the 'GEM' libs do are 2 pushes and a trap.

|
|||You could write Windows programs without a library as well. So what?
|| Not really.
|
|Yes, really. What could a Windows library possibly contain that you
|couldn't duplicate yourself?
|
No API, no GUI. It's not windows anymore. Just a very intense DOS
program. Nevermind the documentation you'd need to get it to actually
run with the rest of the system.

|| Every ST/GEM1 API call is burned into ST mboards.
|| The same is not true of wintel clones.
|
|So what?

No need to fork out 100bux for WinDoze 95.
The interface is standard and well defined.
An expert user could implement the interfacing with macros
if needed, and type in the headers if he doesnt have those
either.
--
||| mmm...Yoda of Borg am I. Futile is resistance.
/ | \ Assimilate you, I will...

1769. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <4edpefINNges@anaconda.cis.ohio-state.edu>
Source record: 152023

```
In article <199601270142.AA01553@moroder.demon.co.uk> robotron@moroder.demon.co.uk writes:
|In comp.sys.atari.st, scruggs@cis.ohio-state.edu (kevin eugene scruggs) wrote:
|In article <199601250159.AA01546@moroder.demon.co.uk| robotron@moroder.demon.co.uk
writes:
||In comp.sys.atari.st, scruggs@cis.ohio-state.edu (kevin eugene scruggs) wrote:
|||Stephen Mulrine (robotron@moroder.demon.co.uk) wrote:
|||You're a cretin, and an embarrassment to Falcon owners. Let me try to
|| You need to take a remedial english class of some kind.
|That's English with a capital E.
|| Where does Falcon even appear above? Where is it even alluded to.
|
|Er, how about the subject line? And you missed out a question mark.
I am so.... crushed... I missed... punctuation...

The nitpicking has begun... '-p
--
||| mmm...Yoda of Borg am I. Futile is resistance.
/ | \ Assimilate you, I will...
```

1770. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <4edpviINNmbj@anaconda.cis.ohio-state.edu>
Source record: 152024

In article <4ecv3c$r7d@lyra.csx.cam.ac.uk> mnb20@cam.ac.uk (Mark Baker) writes:
>In article <4eb7n7INN75a@brain.cis.ohio-state.edu>,
| scruggs@cis.ohio-state.edu (kevin eugene scruggs) writes:
|
|||But they still do something and you do need a library with them in.
|| The real library is still in the ROMS. The trivial bit you
|| keep on calling a lib is more linking than anything else.
|
|The actual routines themselves are in the ROMs. The trivial bit that I and
|everyone else in the world except you call a library isn't.
|
Kinda depends on the implementation now doesnt it.

Also, the comparison was being made between TOS and Windows
with OLE, MFC et al. Calling what MFC is and what may be implemented
as a lib to LINK to GEM while being factually correct overlooks
some rather important details that are germane to the context of
the statement.

True, those little toy cars, or golf carts are in fact cars.
However, saying that a golf cart and a Hummer are the same thing
is just as ludicrous.
--
||| mmm...Yoda of Borg am I. Futile is resistance.
/ | \ Assimilate you, I will...

1771. Re: [QUESTION] TT030 LAN port

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: leslieh@freenet.edmonton.ab.ca
Message-ID: <4ee5m3$d7h@news.sas.ab.ca>
Source record: 152025

Robert Withoff (rwithoff@winternet.com) wrote:
: TOMMY K. HWANG (thwang@home.mysolution.com) wrote:
: : Where do I get software to access the LAN port?
: : I got the hardware connected to my localtalk network and
: : want to access it, but no software....

: Good luck.

: To my knowledge, there is no networking software for the TT, MSTE, or
: Falcon that will yack on a (Mac) LocalTalk/AppleTalk network. The
: networking protocol is _huge_ (10 layers deep), and Apple is not wont to
: give out the information to non-apple developers.

: If anybody has a solution, please post a response. I could use the
: networking solution myself.

Chris Krowchuk of Computer Direct was talking about software that
allows the LAN port to be used. As I get more information, I'll post
it. One hint though: if you have STalker 3.01, you can use the LAN port
for modemming and null modemming. That 'feature' was fixed in later
versions.

--
email: leslieh@freenet.edmonton.ab.ca

1772. Re: SM1224

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: leslieh@freenet.edmonton.ab.ca
Message-ID: <4ee5u5$d7h@news.sas.ab.ca>
Source record: 152026

Vernon L Enriques (musicman@pixi.com) wrote:
: Why does my SM1224 flicker when it is in the MONO Mode? Can
: you help me? I am just wondering....does that mean that the
: locker wasn't working on that particular day.

: Any help appreciated.

The reason that your SC1224 flickwers in mono mode is that the monitor
was never intended to do more than 200 lines vertical resolution, so if
you use Sebra or whatever mono emulator with makes the system think that
you are using a mono monitor, the computer thinks that the 1224 can do
400 lines of resolution.

Leslie

--
email: leslieh@freenet.edmonton.ab.ca

1773. Re: re: IDE and ST

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: mtwilson@nr.infi.net
Message-ID: <4ednpt$j2a@nw002.infi.net>
Source record: 152027

Is there a place in the US that can provide an IDE interface for ST computers. Either self-installed
or send the computer to a factory?

1774. Re: Footy

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: Steph@wuss.demon.co.uk
Message-ID: <822854372_OASIS_@wuss.demon.co.uk>
Source record: 152028

I've got a copy of Premier Manager II for sale. Not only that, it has a legit set of backup disks (!). Great game, but it won't run from hard drive. So I don't play it as a matter of principle. The principle is called cutting off your nose to spite your face, but that's just me. If anybody wants it, e-mail me with an offer.

I'll be happy to accept swaps rather than roubles!

--

O~~~~~~O
"..Is it better to rule in hell than it is to serve in heaven?"
Child Of The Damned - Warlord

Steph Taylor steph@wuss.demon.co.uk
O~~~~~~O

1775. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4edtoc$iec@lyra.csx.cam.ac.uk>
Source record: 152029

In article <4edp7pINNe5b@anaconda.cis.ohio-state.edu>,
scruggs@cis.ohio-state.edu (kevin eugene scruggs) writes:

>|So basically your point is this: GEM is ROM-based, but Windows is disk-
>|based. Thanks for bringing this to our attention; I'm sure nobody was aware
>|of this absolute SCANDAL.
> Well, there was at least someone who wasnt. The someone who brought
> up the absurd notion of a ST C compilier without any GEMlibs.

Er, no. He correctly stated that you need libraries to use GEM (although most
compilers do come with such libraries). Nowhere did he suggest that the
libraries had to do everything.

> we'll be discussing PC's that dont have any BIOS call support. '-p

A PC compiler without BIOS call support libraries is quite possible. Of
course, you could do it yourself with inline assembly. In fact many PC
compilers do have very limited DOS call support, and you have to do most
calls yourself.

>|And to suggest that you could avoid the need for GEM libraries by using
>|inline assembler is absolutely ludicrous. You could do the same with
>|Windows if you could really be bothered. So what's your point?
>
> goes.And all that the 'GEM' libs do are 2 pushes and a trap.

Kevin, until now I thought you did know more or less what you were talking
about and were just quibbling about terminology. You have just proved that
you do not know what the hell you are talking about.

OK then Kevin, here's a challenge for you, write a binding for appl_init()
using just a few pushes and a trap. Can't do it? Well, form_alert is one
of the simplest calls, try that one.

>|| Every ST/GEM1 API call is burned into ST mboards.
>|| The same is not true of wintel clones.
>|
>|So what?
>
> No need to fork out 100bux for WinDoze 95.
> The interface is standard and well defined.
> An expert user could implement the interfacing with macros
> if needed, and type in the headers if he doesnt have those
> either.

Maybe (although you're obviously not such a person...) but the price of
the operating system isn't what we were talking about. Anyone that has

an operating system on their computer - any OS, any computer - can call it properly with or without libraries. It's always much easier with though.

1776. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4edtv4$iec@lyra.csx.cam.ac.uk>
Source record: 152030

In article <4edpviINNmbj@anaconda.cis.ohio-state.edu>,
scruggs@cis.ohio-state.edu (kevin eugene scruggs) writes:

>|The actual routines themselves are in the ROMs. The trivial bit that I and
>|everyone else in the world except you call a library isn't.
>|
> Kinda depends on the implementation now doesnt it.

What? I'm talking about the atari. And what I said is true for all Atari
compilers.

> Also, the comparison was being made between TOS and Windows
> with OLE, MFC et al. Calling what MFC is and what may be implemented
> as a lib to LINK to GEM while being factually correct overlooks
> some rather important details that are germane to the context of
> the statement.

Sorry, I don't understand a word of that. Could you write it again in English?

(Before you make some stupid comment, I'm using the expression figuratively.
I understand all the words but none of the sentences)

> True, those little toy cars, or golf carts are in fact cars.
> However, saying that a golf cart and a Hummer are the same thing
> is just as ludicrous.

I don't quite see the relevance of this. Could you enlighten me?

1777. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4edu0u$iec@lyra.csx.cam.ac.uk>
Source record: 152031

In article <4edpefINNges@anaconda.cis.ohio-state.edu>,
scruggs@cis.ohio-state.edu (kevin eugene scruggs) writes:

> The nitpicking has begun... '-p

If you don't want to be nitpicked, don't criticise other people's English.

Those who live in glass houses...

1778. Re: Memory Switch Settings for TT daughterboard

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DLuEvH.17u@cix.compulink.co.uk>
Source record: 152032

In message <4e811l$9fg@ssbunews.ih.att.com>, trek@ihgp114r.ih.att.com said:
>Can anyone tell me what jumper needs to be changed (there are 8 or 9 pairings)
>on the Atari TT memory board that takes simms.

If it is Atari 4/16 MB board with 6 jumpers, move the jumpers on W101, 102,
& 106 from pins 2 & 3 to pins 1 & 2.

Barry wilsontjb@cix.compulink.co.uk

1779. Re: Gemini 2 ?

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <4ee0en$rbu@status.gen.nz>
Source record: 152033

Phil Hough (phil4@phil4.demon.co.uk) wrote:
: Does anyone know where I can download/get a copy of Gemini 2, or even
: the slightly older version 1.99, in English ??? I know its not that
: difficult to figure out in German, but Gemini is one hell of an
: advanced desktop replacement, and as such there are so many hidden
: features and settings that trying to utilise them in German is damn
: near impossible.

You should find Gemini 1.a (latest) at aaue, in /Utilities/Desktop.

I have an english resource file, and a rather muddled english language file. I don't know where these are available froml but I could send you mine. Email me if you wwould like me to do this.

1780. Re: Do I have a virus??? :((

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <822859518_OASIS_@swampdog.demon.co.uk>
Source record: 152034

In article <31099132184e07b6@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

>Well, it happened again! (see my previous posting).
>But this time the system didn't crash, so
>what instead of simply rebooting the system I let it run like that
>trying to analyze the situation.
>This is what I saw (from the desktop, unless specifically noted):
>
>-The rotating "Fuji" symbol (Fujidesk) seemed to rotate at the usual
>speed, and so did the animating mouse pointers for the different
>situations (i.e. moving objects, busy bee etc.)- as I've used
>"Mousekamania II" to change my mouse-pointers into animated (moving)
>ones.
>
>-The movement of the mouse itself seems perfectly okay though- I can
>move the mouse as quickly as I want and the pointer still follows!
>
>-when double clicking a text file and displaying it on the screen, the
>scrolling went just as fast as it normally does.
>
>-starting/exiting programs works fine (or did at least this time), and
>loading a program (as well as exiting) seems to go just as quickly as
>always.
>
>(previously, programs have crashed- but this might have something to
>do with me panicking when I see things slowing down- so I try to save
>the stuff as quickly as I can, so I can at least continue with what
>I've been working on after a reboot- I press CTRL-s as I'm usually in
>an editor ('Everest' most of the time), and because I don't feel
>there's time to move the mouse and get to the menu. I don't know if
>that would have changed things regarding the crash anyway).
>
>-I tried going to the "Selectric" file selector, moving the scroll bar
>up and down (which works in realtime) and it worked more or less as
>quickly as it usually does.
>(The same thing goes for the "Xcontrol" (CPX module control panel)
>where the CPXes can be scrolled up and down- this seemed to work more
>or less at the same speed as it usually does, but selecting and using
>the CPX modules were slowed down).
>
>
>-what slows down is: selecting "buttons" in windows
> selecting any sort of icon/filename in the desktop

> selecting any menu in desktop or program
>
> By "slowing down" I mean;
> -a button is clicked, but there's no response for quite some time
> (from a few seconds (say 5 seconds) to maybe 10-15 seconds).
> The button often turns black as it's selected, then closes the
> window or whatever.
> If I move the mouse pointer over to another menu, button or
> window, they keyclick will work as if I had clicked in that other
> window/menu/button.
>
> -If I click outside a window, the system bell beeps some time
> after I've released the mouse-button. If I hold down the mouse
> button for a while it's still delayed, but the buffer seems to
> remember that I held it down for a while, so I get a long
> (continous) <beeeeeeeeeep>.
>
> -a file is selected from the desktop, but nothing happens for a
> while.
>
> -I window is moved, but if I get to "catch" the window, I see the
> "ghost image" of the window (the "transparent" window) and it
> (often) isn't released till after I stop moving the mouse and
> press the mouse button again.
>
>
>That's all I can think of at the moment. Maybe this could give some
>hints to programmers or experienced users, what might be the problem.
>Could it really be some sort of virus? In a way I hope so, because
>that means I can probably get rid of it. I've been putting up with
>this sort of thing for quite some time now (over a year at least).

This sounds like "message lag" for want of something better to call
it. It could be a virus but somehow I don't think so.

I used to get this happening with a quick and dirty print spooler I
wrote for MagiC. All it did, was open a window in which it displayed
how many bytes were printed. It worked fine until the print buffer
filled then I would get the same symptoms as you describe.

The "bug" was that I was not using Bcostat() to check the buffer
before issuing the next Bconout(). I guess what was happening was the
Bconout() was going into supervisor mode then waiting until it could
send the character and supervisor mode defeats multitasking so MagiC
could do nothing about the messages until the printer requested more
data.

My theory is that something similar is happening for you. Process A is
waiting on a condition - meanwhile more messages arrive but the
desktop can do nothing about them until Process A finishes doing
whatever it is.

I would start by going through your autos and accs one by one and disabling them, I reckon there's a subtle conflict somewhere.

--

Guy Harrison

guy@swampdog.demon.co.uk

1781. Re: Pagestream/Stylus Drivers

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: leslieh@freenet.edmonton.ab.ca
Message-ID: <4ee5f4$d7h@news.sas.ab.ca>
Source record: 152035

Malcolm Riley (mriley@cix.compulink.co.uk) wrote:
: >2 It did *not* come with Epson Stylus drivers, and in spite of
: > Toad's display ad claiming "Any Printer" I think the printer
: > list is rather thin.
:
If someone is looking for Epson Stylus drivers for PageStream, leave me email. I have PS working perfectly with my Stylus (720 dpi), and would be happy to send the driver along.

However, I was wondering if anyone has had success with using 8.5" x 14" on a HP DeskJet 500C using PageStream. My boss is unable to print out onto a full 8.5 x 14 page. All it does is prints right up to the edge of what would be an 8.5 x 11 page, then PS stops and he has to manually send the thing through. The manual says that he can do both sizes and it would be helpful if he could do so.

--
email: leslieh@freenet.edmonton.ab.ca

1782. Atari TOS

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960127090006262 56@acpu.com>
Source record: 152036

msbaines@cix.compulink.co.uk ("Mark Baines") spake thusly:

"B> The book is still in print and copies are still currently
"B> available.

Mmmmm... ordering info? Please?

"The Poor Deluded Soul" - tderrick@acpu.com

... Despite of the cost of living, it remains popular.
___ Mountain Reader II - #00000077

1783. Re: Pagestream/Stylus Drivers

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <4eec65$j61@cxc1.cl.msu.edu>
Source record: 152037

leslieh@freenet.edmonton.ab.ca () writes:

>: It did *not* come with Epson Stylus drivers, and in spite of
>: Toad's display ad claiming "Any Printer" I think the printer
>: list is rather thin.
>:
> If someone is looking for Epson Stylus drivers for PageStream, leave
>me email. I have PS working perfectly with my Stylus (720 dpi), and
>would be happy to send the driver along.

I've got the Epson Stylus Color driver for PageStream and will post it in
an appropriate place on atari.archive soon. Probably under

atari/Applications/Dtp/Pagestream (if such is available.)
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

1784. OASIS-multiple phone numbers

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: colbee@tyndale.apana.org.au
Message-ID: <822871170_OASIS_@tyndale.apana.org.au>
Source record: 152038

Does anyone know of a way of automatically cycle through phone numbers
in Oasis/NOS, as in CAB/STik? I'm using four dial scripts at the moment, which
gets a bit painful!

TIA

--

---
colbee@tyndale.apana.org.au

1785. ATARI ST HW,SW FOR SALE

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: geade@ix.netcom.com
Message-ID: <4ee8dm$fvc@ixnews3.ix.netcom.com>
Source record: 152039

1040ST 1MB
1040ST 2.5MB
SM124 MONO MONITOR
SC1224 COLOR MONITOR
SEAGATE 80MB HD W/ISD CONTROLLER
KONICA FD-10 10 MEG FLOPPY DRIVE WITH OVER 20 10 MEG FLOPPIES
SUPRA 2400BPS EXTERNAL MODEM
JOYSTICKS, MOUSES, PEN
ALL HARDWARE IN GOOD WORKING CONDITION
ALSO ENDLESS SOFTWARE TITLES, MANY IN ORIGINAL BOXES WITH DOCS.

ALL FOR SALE, ANY REASONABLE OFFER CONSIDERED
INTERESTED PARTIES PLEASE REPLY THIS EMAIL ADDRESS

1786. SLM804

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960127192502.1513A-100000@moose.erie.net>
Source record: 152040

I have an Atari SLM804 laser printer which I have been generally
quite satisfied with. However, it prints about 4 mm to the right of the
center of the page. Can this be corrected easily?

1787. Re^2: Hard-Disk

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: jesper.kock@kockens.ct.se
Message-ID: <ftn_2.200.423_310a980e_Jesper.Kock@kockens.ct.se>
Source record: 152041

Hello android Mier! The 25.01.96 you talked about "Hard-Disk",and my reply is:

>> NEC D3142
>
> 42 MegByte, 8 Heads, 642 Cyc.; RWC - ; WPC -; RATE 5;
> 28 MS av. access. There is a NOTE here on my sheet which says "32
> Sectors Per Track, 256 bytes per sectior". Doesn't say anything about
> being able to use 512 bytes per sector. Oh yes, MFM. Isn't the MegaFile
> 30 a RLL. Could give you problems.
>

You can run both MFM and RLL drives in Megafile 30 and 60 without any problems
at all. Just put it in and format with either AHDI or ICD Pro.
Its only Megafile 44 that uses a SCSI drive. If you are unsure how to do, plz
E-mail me.

Grtz from Sweden:

```
_____________________________________________________________________
/______ | .___ . \
|( ST ) jesper.kock@kockens.ct.se | // //| |
| |____| or kock@kockens.pp.se | || || | To boldly go |
|< oo > | || || /\_ were no Atari |
| |\__/| WiZZard on -*-Kockens BBS-*-| _/|| ||\_ /| has gone before |
| \____/ ATARI ONLY +46-46-250256 ||_/ |_| \_|/ |
\_____________________________________|_____________________________/
```

--
I swear, I Spit, Revolking, Choaking, Choaking

1788. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <4een8jINNj3d@anaconda.cis.ohio-state.edu>
Source record: 152042

```
In article <4edtoc$iec@lyra.csx.cam.ac.uk> mnb20@cam.ac.uk (Mark Baker) writes:
|In article <4edp7pINNe5b@anaconda.cis.ohio-state.edu|,
| scruggs@cis.ohio-state.edu (kevin eugene scruggs) writes:
|
|||So basically your point is this: GEM is ROM-based, but Windows is disk-
|||based. Thanks for bringing this to our attention; I'm sure nobody was aware
|||of this absolute SCANDAL.
|| Well, there was at least someone who wasnt. The someone who brought
|| up the absurd notion of a ST C compilier without any GEMlibs.
|
|Er, no. He correctly stated that you need libraries to use GEM (although most
|compilers do come with such libraries). Nowhere did he suggest that the
|libraries had to do everything.

He made a comment either stating or implying that a 1.5Meg
ST compilier is too small to have GEM library support.

|
|| we'll be discussing PC's that dont have any BIOS call support. '-p
|
|A PC compiler without BIOS call support libraries is quite possible. Of
Name one.
|course, you could do it yourself with inline assembly. In fact many PC
|compilers do have very limited DOS call support, and you have to do most
|calls yourself.
|
|||And to suggest that you could avoid the need for GEM libraries by using
|||inline assembler is absolutely ludicrous. You could do the same with
|||Windows if you could really be bothered. So what's your point?
||
|| goes.And all that the 'GEM' libs do are 2 pushes and a trap.
|
|Kevin, until now I thought you did know more or less what you were talking
|about and were just quibbling about terminology. You have just proved that
|you do not know what the hell you are talking about.
|
|OK then Kevin, here's a challenge for you, write a binding for appl_init()
|using just a few pushes and a trap. Can't do it? Well, form_alert is one
|of the simplest calls, try that one.

void with no params?

move.w #10,-(sp)
trap AES_CODE
addq.l #2,sp
```

--
||| mmm...Yoda of Borg am I. Futile is resistance.
/ | \ Assimilate you, I will...

1789. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <4eenqiINNpnm@anaconda.cis.ohio-state.edu>
Source record: 152043

```
In article <4edu0u$iec@lyra.csx.cam.ac.uk> mnb20@cam.ac.uk (Mark Baker) writes:
|In article <4edpefINNges@anaconda.cis.ohio-state.edu|,
| scruggs@cis.ohio-state.edu (kevin eugene scruggs) writes:
|
|| The nitpicking has begun... '-p
|
|If you don't want to be nitpicked, don't criticise other people's English.
|
|Those who live in glass houses...
|
You completely missed the point.

--
||| mmm...Yoda of Borg am I. Futile is resistance.
/ | \ Assimilate you, I will...
```

1790. Bitmap Brothers - where?

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: jyoung57@delphi.com
Message-ID: <RpJpAhS.jyoung57@delphi.com>
Source record: 152044

What's the status on the famous Bitmap Brothers? I haven't heard from them in ages..

Jef

1791. Flash vs. Flash II?

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: Walter Hellman <hellman@teleport.com>
Message-ID: <Pine.SUN.3.91.960127190010.2192A-100000@linda.teleport.com>
Source record: 152045

Hi,
I was wondering if there are any old Flash users who switched
over to Flash II, which I understand was just upgraded last summer.
What's the verdict? What do you gain? What do you lose?

Any opinions appreciated.

Walter Hellman

hellman@teleport.com Internet Public Access User Hillsboro, Oregon USA

1792. Re: Cab/Stik bombs

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <96027.134516STIRRE31@MAINE.MAINE.EDU>
Source record: 152046

Cliff,
Thanks for the response. However, doubt not, I do indeed use a
2400 baud modem :-). I am looking at upgrading! When I do I
will look for the program that you mentioned.
-scott tirrell

1793. Re: Cab/Stik bombs

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <96027.134749STIRRE31@MAINE.MAINE.EDU>
Source record: 152047

Regarding GIFs as being a cause of bombs in WWW116 as suggested by
Andrew Rose.... (I really need an easy way to quote another's messege)
GIFs are not my problem as I do disable the graphics. I have to do
this as I, um, use a *blush* 2400 baud modem :-). Even without
pictures things are a might bit slow.
I think that I am having a problem with STiK because the IRC program
sometimes works but other times locks up on me.
Everything connects fine, though, and I get a IP address.
NOS has also never given me problems (well, I can't get Pop mail
working in Oasis but that is a different matter).
Does anyone get the feeling that the Internet frustrates me? :-)
Thanks to all for the help!!!!!!!!
-scott tirrell
Speaking of Oasis, their CD gets my thumbs up :-)

1794. Stalker DL problem

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: ad910@lafn.org
Message-ID: <1996Jan27.080056.25694@lafn.org>
Source record: 152048

I'm running Stalker to hook up to my provider.

I get the message that my computer talks to my modem, Supra V 3.2bis, at 19200, and I can read from the led's that my modem is talking to their modem at 14,400, but when I DL, I only get about 48%-49% transfer efficiency.

I'm DL'ing using ymodem because my provider has a bug with Zmodem.

Does anyone have any ideas WHY my transfer rate (character per second) is so slow? Any ideas HOW I can improve it?

Thanks,

Bob

1795. Octopus BBS

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <7282_pbaker@mettav.demon.co.uk>
Source record: 152049

Just in case the previous message didn't make it out before the hard drive
gave up the ghost...

An update file to Octopus BBS (0.69) is now available at

ftp.demon.co.uk in /pub/atari/octopus-bbs/

or I hope it will be moved in there soon.

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

1796. German 2 English Translators

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <7278_hsideras@mettav.demon.co.uk>
Source record: 152050

Hi Mark, on 24 Jan 96 you wrote:

m> Organization: University of Maryland, Baltimore County
m>
m> I'm looking for any German>English and English<German programs. What's
m> out there? I only know of GER2EN30. Anything else?...better?

For a German to English translator I use Ruftrade. The dictionaries aren't editable but the translation is easier to work with, having been tested with computer manuals in mind.

the latest version I'm aware of is v2.5

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

1797. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <822859126_OASIS_@phil4.demon.co.uk>
Source record: 152051

In article <4dpekg$n0j@josie.abo.fi>
thietavu@news.abo.fi (Tommi Hietavuo TKKK) said:-

>Roland Givan (rgivan@cix.compulink.co.uk) wrote:
>: In message <4djsvs$3nu@josie.abo.fi>, thietavu@news.abo.fi said:
>:
>: > finally thought that Falcon _is_ the better computer, but PC has the
>: > better games. The result: he decides to keep and use both =) !
>:
>: IMHO buying a PC certainly doesn't mean you are abandoning Ataris - not
>: unless you *want* it to mean that! ;-(
>
>That's definitely true... We can live with both computers, as both have
>their pros and cons. The only problem is: how to get enough money to own
>all the nice computers in the world ;-) ?
>
>People just have limited time and money resources; few people want to
>maintain and learn two different systems.

This is probably the most true statment in this thread. I use two computers, an Atari MegaSTE and a PC (486SX,25Mhz). I pick which to use for what. For web browsing I use Netscape, cause it has 256colours which I my ST doesn't, it also is almost the 'standard' now. For most other serious stuff though I use my ST. Simply because compared to a PC running windows the ST is tonnes faster. The swap file, and huge programs (such as MS word) slow things down sooo much the ST is much faster.

However the PC comes back into use for most newer games, especially those needing the power, like DOOM, and F1GP which can hack 25fps on a PC, but much much less on ST. Also Raytracing is quicker on PC so I use it for that.

Its really down to personal choice and what you feel is better run on which platform. I'm not going to give up on my ST, just because PCs are there. My ST is better for many things, and a lot more fun and easy to use. However the raw power of a PC CPU, can be very useful at times !

The above is my case. Using a Falcon I know its possible to use the DSP for brute force and produce games like Doom (see BAD MOOD), and to get high res with many colours. However I haven't got any more cash to spend on computers (hence the PC is 486sx, 25 and not Pentium Pro 150/166), and so can't (although i would get a falcon next !).

Keep this in mind, no computer can be BEST at everything, and even old
ST tech has its good points.

--

Phil H

----
email:
phil4@phil4.demon.co.uk
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

1798. MBONE?

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: Ian_Taylor@a2w.maus.sub.org
Message-ID: <199601271441.a62303@a2w.maus.de>
Source record: 152052

Hio

Anyone got an MBONE application running on Atari, either video or sound?

AFAIK it would have to be a port of a BSD Unix application such as the
LBL audio tool "vat".

Ian_Taylor@a2w.maus.de

1799. Re: How do you read Mime-encoded e-mail on the ST?

Newsgroup: comp.sys.atari.st
Date: 1996-01-27 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <822834346_OASIS_@ajrose.demon.co.uk>
Source record: 152053

In article <4e10s6$1qm@blackice.winternet.com>
rbmier@winternet.com (Rich Mier) said:-

>> jo.hau@magnet.at (Johannes Hausensteiner) writes:
>> I tried to use ESSCODE for decoding MIME- files
>> which used BASE64 without success.
>> Could anyone propose a solution or comment on this?
>> TX, Reinhard
>>
>>>>>
> Wait a minute - - MIME and BASE64 are 2 different
>encoding methods. I know MIME works with ESSCODE but
>I couldn't decode a BASE64 download with it.
>
> Rich Mier
>
Really? I got a Base 64 e-mail, asked about it here, was told it was MIME
encoded, and used ESSCODE to decode it - no problems at all! Are you
trying to decode the who e-mail or just the encoded bit? (Don't know if
this makes any difference, but in my only ever attempt to DeMIME I
stripped the text of everything else and it _did_ work!!)

Andrew

--

---
andrew@ajrose.demon.co.uk

1800. Re: Am I SCSI? Is Ensoniq and Atari scsi compatible?

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-2801961713020001@47.85.0.99>
Source record: 151854
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In article
<Pine.A32.3.91.960126102418.17080C-100000@juno.amp.uni-hannover.de>, Peter
Rottengatter <perot@pallas.amp.uni-hannover.de> wrote:

> In the latter case you should be
> able to use the drive without the hostadapter on Ensoniq thing (What is
> it anyway ? Never heard that name).
>

Ensoniq are a US manufacturer of rackmount & keyboard synthisers &
samplers; & are very popular as they were the first to introduce 'low
cost' sampling for impoverished musicians.

Most modern samplers have SCSI interfaces, but the early AKAI samplers
were available with a host adapter that allowed them to connect to Atari
Megafile drives.

You needed an Atari to format the drive, but AFAIK, the file format was not TOS.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

1801. Re: Stik and Slirp. Getting there..

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: baldrick@terminator.rs.itd.umich.edu
Message-ID: <4eghl0$q8k@lastactionhero.rs.itd.umich.edu>
Source record: 151855

>Hi,

>Well, there has been some postings here concerning the compatability of
>Stik and Slirp... or the the non existence of it (to be more exact). But
>after some fidling around, getting the newst version of Slirp (1.0c) I
>succeeded in getting the IRC program working. (The trick is to tell
>Slirp that both 'mtu' and 'mru' and 'mtu' must equal 252 (as in the Stik

Have you tried setting this to a larger value? They should just
have to agree.

>cfg-file). DNS doesn't seem to work (yet), but using IP addresses does.

Can Slirp handle UDL connections? That might be the problem.
I'm still half asleep but if I remember correctly resolve uses as udl
connection. One thing you can try to avoid this is to edit the
domain.txt in the STIK directory. STIK tries to look for the IP here
before it does an external resolve. You could probably put about any
name you wanted in there with the appropriate IP address and have it work.

>The telnet program crashes, and CAB... well that's the big problem. It
>kinda' works, but I still havn't succeeded in getting a full document.
>When it works at its best, it DL's most (a guess) of the HTML file, and
>then repeatedly Connects and DL's a small file (typically 300 bytes).
>And keeps on doing it.

Got me here. It could have to do with the MTU though. But I
really don't have a guess.

>SO. Any suggestions anybody?

>Casper.

Dan Ackerman
aka baldrick@terminator.rs.itd.umich.edu

1802. Fw: Hensa

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: freddy@thor.net
Message-ID: <N.012896.134645.62@freddy>
Source record: 151856

Has anyone had any problem connecting with Hensa? When I ftp://micros.hensa.ac.uk/micros/atari I always get a message such as 550/micros or whatever directory I try..then a prompt -No such file or directory. Is anyone else having this problem? I have tried at different times on different days for a couple of weeks now. Whats the deal???

1803. Re: Oops. I'm also looking for Portfolios.

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: damms002@acpub.duke.edu
Message-ID: <damms002-2801961451280001@async119.async.duke.edu>
Source record: 151857

In article <310B1DF2.5D4B@prodigy.com>, Josh Spatz <mjkv57c@prodigy.com> wrote:

> I am also looking to buy a portfolio.
>
> Thanks,
> Josh Spatz

Josh,

may be I just didn't see your first message but waht does "also" mean ?

At least, I have an atari Portfolio for sale. Would you be interested, I
would send you then further details.

--
Thomas Damms
DUKE University
damms002@acpub.duke.edu

1804. [FS] 8 MB ST Ram card for TT

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: damms002@acpub.duke.edu
Message-ID: <damms002-2801961453530001@async119.async.duke.edu>
Source record: 151858

its the original expansion card with 8 MB RAM on it.

goes new at Toad Compyter for 649 $, asking 450 $ obo.

--
Thomas Damms
DUKE University
damms002@acpub.duke.edu

1805. Re: Oasis and Pop Mail...

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: ccook@icis.on.ca
Message-ID: <822940244_OASIS_@icis.on.ca>
Source record: 151859

In article <4ecm0p$rnr@Einstein.ebicom.net>
bjr@EbiCom.net (Brian Roland) said:-

>Okay,
> I found a version of NOS that will do pop mail...
>I've also figured out how to set it up..except for one minor thing...
>What kind of file does Oasis look for? What and where do I need to
>have pop name the mail it grabs?
>
>Brian
>

You don't have to do anything special for files. When you configured
OASIS, you set up a mailbox for yourself by specifying your name.
Just use that name in your pop mailbox line. My parameters are:
pop mailbox ccook
pop mailhost [IP Address of mailserver] 3
pop userdata ccook ???poppassword???
Your pop password is likely different than your login password, be sure
to use the right one.

--
Cliff Cook
ccook@icis.on.ca
c.cook7@genie.com

1806. [FS] Atari Portfolio

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: damms002@acpub.duke.edu
Message-ID: <damms002-2801961456500001@async119.async.duke.edu>
Source record: 151860

good condition, 64 kb RAM card, parallel interface with data exchange
cable and software to exchange data beetween Portfolio and Atari ST/STE/TT
as wel as DOS computer included.

The keyboard layout is German but the system can be set to English as well.

Asking price is 150 $ obo.

--
Thomas Damms
DUKE University
damms002@acpub.duke.edu

1807. using TTM 195 with DOS/Mac computer ?

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: damms002@acpub.duke.edu
Message-ID: <damms002-2801961458420001@async119.async.duke.edu>
Source record: 151861

I have a TTM 195 monitor for my Atarti TT. Is it possible to use this
monitor with a Mac or PC too or does this monitor support TT high only ?

--
Thomas Damms
DUKE University
damms002@acpub.duke.edu

1808. Oasis and Pop Mail...

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: tparrett@slipper60.fast.co.za
Message-ID: <822931998_OASIS_@slipper60.fast.co.za>
Source record: 151862

In article <4ecm0p$rnr@Einstein.ebicom.net>
bjr@EbiCom.net (Brian Roland) said:-

>Okay,
> I found a version of NOS that will do pop mail...
>I've also figured out how to set it up..except for one minor thing...
>What kind of file does Oasis look for? What and where do I need to
>have pop name the mail it grabs?

I can advise on two fronts:
a)there is a need to edit the STARTUP.NOS file. I have inserted below the extra lines that I have put into my own STARTUP.NOS file.This should give you some idea how to get going. If you dont modify this file OASIS/NOS wont know what to look for. When you login and want to access mail type the command 'pop kick' (without the apostrophes). This instructs NOS to grab the mail from your postbox on your ISP's system.When mail arrives on your system it will display a screen message advising you of this. Depending on how much mail there is this can take quite a few seconds but you should hear some hard drive activity. Unfortunately there is no message to advise if there is no mail waiting

b)At the NET> prompt type 'help' or ? and you will see a list of commands. One of these is 'pop'. For a list of the pop sub commands type 'pop ?' and this will print to screen a list which will assist you in getting up and running

Ted Parrett
==========
tparrett@fast.co.za	Ted Parrett	33 Mountainview Ave
City: Johnnesburg	Tel No.++27 11 476 5242	Aldara Park RANDBURG
Country: South Africa	Fax No.++27 11 474 8516	2194 South Africa
==========

1809. Oasis and Pop Mail...

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: tparrett@slipper60.fast.co.za
Message-ID: <822940852_OASIS_@slipper60.fast.co.za>
Source record: 151863

In article <4ecm0p$rnr@Einstein.ebicom.net>
bjr@EbiCom.net (Brian Roland) said:-

>Okay,
> I found a version of NOS that will do pop mail...
>I've also figured out how to set it up..except for one minor thing...
>What kind of file does Oasis look for? What and where do I need to
>have pop name the mail it grabs?
>
Sorry about my previous response. The STARTUP.NOS lines were omitted. Here they
are.!!

Setup Post Office Protocol parameters
pop userdata <your name> <your password>
pop timer 600
pop quiet no
pop mailbox tparrett
pop mailhost [your IP address] 3

Ted Parrett
--

==
tparrett@fast.co.za	Ted Parrett	33 Mountainview Ave
City: Johnnesburg	Tel No.++27 11 476 5242	Aldara Park RANDBURG
Country: South Africa	Fax No.++27 11 474 8516	2194 South Africa
==

1810. Re: Looking for the Atari Compendium

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: Daniel@ollom.prima.ruhr.de
Message-ID: <61jwHudNLqB@ollom.prima.ruhr.de>
Source record: 151864

> I'm looking for the Atari compendium, as it seems not to be available
> in France I wonder if I could find it elsewhere. If you know where I
> could find it or if you own it and would like to sell it to me, please
> send me an E-mail.
Maybe you can order it somewhere in France using it's ISBN-number:
ATARI COMPENDIUM: ISBN 0-9638331-0-3

Original Publisher is:

SDS PUBLISHING
996 REDONDO AVE #404
LONG BEACH
CA 90804
USA

USA-price should be about $50.

1811. address of MERLIN/UK

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: Daniel@ollom.prima.ruhr.de
Message-ID: <61jwIy3cLqB@ollom.prima.ruhr.de>
Source record: 151865

Hi,
is there anybody able to give me the address of MERLIN in the UK???
ST FORMAT says that they will release OBSESSION and other games for
FALCON.
Thanks in advance!

1812. Re: Reverse Video in mono

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <822940356_OASIS_@swampdog.demon.co.uk>
Source record: 151866

In article <4ef68u$gvq@bigboote.WPI.EDU>
rhett@bigwpi.WPI.EDU (Rhett Shain Brown) said:-

>In article <4ef62v$gpm@bigboote.WPI.EDU> rhett@bigwpi.WPI.EDU (Rhett Shain Brown) writes:
>>Is there a utility that will put the mono ST screen in reverse video mode
>>so that the background is white and the letters are black, i.e. so that
>>it is like a terminal? basically a screen saver that can be started
>>automatically and not turned of(except maybe by some other screen saver
>>but i think you get my point)?
>>
>>thanks
>>
>>rhett@wpi.edu
>>
>
>whoops, what i meant was background is black, letters are white...
>the magic of proofreading..

I assume you can't get at the control panel. Some shells have a setcol
command that could be used. You will need to be a little more specific
on the circumstances in which this utility would be used.

--

Guy Harrison

guy@swampdog.demon.co.uk

1813. Re: MagiC 4 Question

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <822941156_OASIS_@swampdog.demon.co.uk>
Source record: 151867

In article <4efoak$em@tor.abc.se>
m9174@abc.se (Carl Lofgren) said:-

>Does MagiC 4 allow more than six accessories?

Dunno, but many newer accessories can be run as programs under MagiC
2, try that.

--

Guy Harrison

guy@swampdog.demon.co.uk

1814. Re: **Thank you, Thank you **

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <822940508_OASIS_@swampdog.demon.co.uk>
Source record: 151868

In article <Pine.BSD.3.91.960128002935.6611A-100000@asia.lm.com>
Tom Lamparty <lamparty@telerama.lm.com> said:-

>On Thu, 25 Jan 1996, Guy Harrison wrote:
>
>> In article <Pine.BSD.3.91.960125003305.14395A-100000@asia.lm.com>
>> Tom Lamparty <lamparty@telerama.lm.com> said:-
>>
>> >be set, STram, TTram, Fastload, you name it it does it! I know some
>> >people don't like anyone to post binaries here in csast, so I won't do
>> >that, unless I get a very large number of requests it! It's only 10645
>> >bytes uuencoded! In the mean time anybody that thinks they need it send me
>> >e-mail requesting it! I'd put it on umich (if I could ever get on there)
>>
>> You could put post it to comp.binaries.atari.st. I know it never gets
>> used but it was still there about a week ago. Best put a message in
>> here a couple of days beforehand because I bet there's not many people
>> who still have it, to give them chance to add the group.
> had it put on toad.net in the pub/atarist/utilities
>directory the name of the file is suprflag.zip
>
>>
>> It'll be sad if the group disappears through non use!
>>
>Heck I thought it was one of those moderated ones that took jumping
>through hoops to get anything posted on! I subscribe to it, but it is a
>while since anything has been there!

Is is moderated, and who by? I posted a query on comp.sources.atari.st
asking what the rules were but got no reply!

[snip]

--

Guy Harrison

guy@swampdog.demon.co.uk

1815. Re: Do I have a virus??? :((

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <310bf13435fd2b50@sn.no>
Source record: 151869

>I would start by going through your autos and accs one by one and
>disabling them, I reckon there's a subtle conflict somewhere.

I've done this, but somehow there's still a problem (though not as
often as before).
I suspected it to be the auto-window topper "Mauswindow", and it
disappeared after I removed it, but then again it's hard to predict
when these strange things happen.
I did however use it for several weeks and nothing happened.

I've replaced it with "autoraise" instead, and the problems only
happen now and then now, but they still happen.

Some time ago I wrote a posting asking people if they had had problems
with the same programs as I have installed. Nobody seemed to have any
problems with any of them, and "mauswindow" should be cleanly
programmed. maybe it's a combination of several programs.

Anyway, this is what I have installed on my STe system (with TOS 2.06
and 2MB RAM).

```
c:\auto:
mrw------- 1 u 5338 Jan 5 10:11 fujidesk.prg*
mrw------- 1 u 7988 Jan 10 14:23 automous.prg*
mrw------- 1 u 5103 Feb 10 15:10 compose.prg*
mrw------- 1 u 364 Jun 28 23:43 environ.prg*
mrw------- 1 u 856 Oct 3 21:51 jar10.prg*
mrw------- 1 u 3679 Jan 31 16:00 ledpanel.prg*
mrw------- 1 u 11148 May 15 15:40 maccel3.prg*
mrw------- 1 u 990 Feb 12 04:53 n_althlp.prg*
mrw------- 1 u 359 Jan 24 15:34 slectric.inf
mrw------- 1 u 67978 Dec 21 02:59 slectric.prg*

c:\
mrw------- 1 u 1994 Dec 29 20:45 autorais.acc
mrw------- 1 u 1362 Mar 24 10:57 callslct.acc
mrw------- 1 u 5348 Mar 13 20:08 chmeleon.acc
mrw------- 1 u 44685 Jan 10 15:18 xcontrol.acc
```

Hallvard
--
_/_/_/

1816. Re: Cab/Stik bombs

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <96028.164415STIRRE31@MAINE.MAINE.EDU>
Source record: 151870

Guy,
I cannot get Oasis to work with my system. NOS works for telnet
and ftp but I can't get the Netnews portion working. As far as
Mountain, I believe that my system does not support QWS or
whatever format it uses. I view Netnews on a CMS mainframe
account. Does anyone have a recommendation?
As far as HSMODEM(?) goes, I don't use it. Do I need to with
a 2400 baud modem?
-scott tirrell

1817. Re: Civilization _runs_ on Falcon =) !

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: satty@cix.compulink.co.uk
Message-ID: <DLwzCw.8x5@cix.compulink.co.uk>
Source record: 151871

In message <4e3bi6$o81@josie.abo.fi>, thietavu@news.abo.fi said:

> If those ********s at MicroProse ONLY gave us Colonization, UFO, and
> perhaps Pizza Tycoon =(! It would be quite possible to do, from
> Amiga conversions. It's so *damn* unfair that those calculator-brains
> prevent things like these. Profit, MORE profit, yes... Nice world.
> Nobody cares about anything ?

So why doesn't somebody offer them a service - basically convert their PC/Amiga games for the Falcon for say 5% of the profit from the sales on the Falcon platform.

Steve

1818. Re: Warp 9 question

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960128183154.11038I-100000@moose.erie.net>
Source record: 151872

On Sat, 27 Jan 1996, Tderrick wrote:

> MIDI programs are pretty notorious for not getting along with auto
> folder/desk accessories. Both Flash and STorm dislike Warp9, so I'm
> not too surprised that yours don't. STalker works fine.

What problems does Warp 9 cause with STorm? Maybe that explains
some of the "weirdness" I've been encountering on my Mega STe!

1819. Re: Atari 1040ST->PC Help!!!

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <822932204_OASIS_@pwomar.demon.co.uk>
Source record: 151873

In article <31090466.5255@buffnet.net>
Chris Craver <crave@buffnet.net> said:-

>Help! I just got a new PC and I have a HUGE database on my Atari
>1040ST in BaseTwo (by Antic) a GEM database. I would like to convert the
>data into something more useful on my PC. I've managed to transfer the data
>over the modem, but once I get the data, there's no way to convert it into
>MS-Word, Excel, etc. Any ideas?

I'm afraid that you've jumed the gun a bit there, you will need to get your St database running and use the export function to make it into an ASCII file, set up your delimiters and make sure that your PC program will import with the same delimiters and THEN transfer the exported file to the PC and then use the import function. Try to use a delimiter that is not used in your databse, a semicolon is normally a good choice.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

1820. Re: Shareware for Atari 520STe

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <822932564_OASIS_@pwomar.demon.co.uk>
Source record: 151874

In article <4eddn2$f8u@lantana.singnet.com.sg>
hungkh@merlion.singnet.com.sg (Hung Khee Hua) said:-

>I have an ATARI 520STe but can't get the most out of it for lack of
>software - whether shareware or commercial - here in Singapore.
>
>Any one knows whether there are any ATARI 520STE internet sites where I
>can d/l some software to use?
>
Try any of this lot:
atari.archive.umich.edu
micros.hensa.ac.uk
ftp.cnam.fr
ftp.uni-paderborn.de
ftp.toad.net

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

1821. [FS] games

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: damms002@acpub.duke.edu
Message-ID: <damms002-2801962216340001@async166.async.duke.edu>
Source record: 151875

```
all games original in original box etc.

Silent Service $20
Microprose Golf $15
Airbus 320 flight simulator $25

--
Thomas Damms
DUKE University
damms002@acpub.duke.edu
```

1822. Re: Oasis and Pop Mail...

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: rob@nbnet.nb.ca
Message-ID: <822943034_OASIS_@nbnet.nb.ca>
Source record: 151876

In article <4ecm0p$rnr@Einstein.ebicom.net>
bjr@EbiCom.net (Brian Roland) said:-

>Okay,
> I found a version of NOS that will do pop mail...
>I've also figured out how to set it up..except for one minor thing...
>What kind of file does Oasis look for? What and where do I need to
>have pop name the mail it grabs?
>
>Brian
>

Hi Brian,

I've been sucessfully using NOS_POP and OASIS with a SLIP connection
for some time and found that I had to add a setting in my STARTUP.NOS
file and configure the INTERNET/SETUP/USER settings.
i.e. In STARTUP.NOS I configured my POP3 mailbox as follows:

```
# Setup the POP server
pop mailbox myusername
pop mailhost my.mail.host 3
pop userdata myusername password
pop timer 1800
pop quiet off
```

In INTERNET/SETUP/USER PROFILE:

```
mail box name: myusername
filename: myusername
```

I also have a function key chained to the command "pop kick" which polls
my POP mailbox and collects my mail from the mailserv.

I hope that this is of some assistance to you and if you have any other
questions, feel free...

Rob

ps OASIS creates various mailbox files in SPOOL/MAIL (4 I believe) of the form
myusername.* These files are processed by OASIS and the mail process is
relatively seamless._
rob@nbnet.nb.ca
aa462@freenet.carleton.ca

1823. [FS] HD/CD expansion case for TT

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: damms002@acpub.duke.edu
Message-ID: <damms002-2801962213140001@async166.async.duke.edu>
Source record: 151877

I have a unique expansion case for an Atari TT for sale.

It is a modified top forf the hard drive bay of the normal TT case.

It replaces the conventional top, and provides an additional 5 1/4" full heighth bay right above the built in hard drive. The old harddrive is actually mounted in the lower part of the case, the expansion (either a hard drive, removable HD or, the way I used it, CD Rom drive) goes into the top. Power comes from the internal powersupply and the SCSI port of the additional drive is connected in a chain to the internal SCSI port.

A new SCSI cable with connectors for the internal SCSI bus, the builtin HD and the new drive as well as a cable to add the new drive to the internal powersupply come all with the case, so that it is basically ready to use.

Asking price is 35 $ + shipping obo.

--
Thomas Damms
DUKE University
damms002@acpub.duke.edu

1824. Okami help requested

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: rarozijn@xs4all.nl
Message-ID: <4eh0oq$mnq@news.xs4all.nl>
Source record: 151878

Hi everyone,

I have got a problem with my Okami offline-newsreader that I can't seem to solve, whatever I try. The program works perfectly as far as I know (including
gathering and importing news and mail through scripts using the "soup"option) except for one thing: I can't export my replies.
Everytime I try this, in the right place comes a file with no name, consisting
of 13 bytes. If I rename the file, I'm able to look at the file, which always consists the following line:

NEWS news Bn

I've tried every option I could think of.
My system is a Mega STE4, with a
Quantum 425 Mb harddisk, TOS version 2.06. All the internet things are on a 97.9 Mb partition.
I've tried putting the whole setup on a 8.2 Mb partition,
this makes no difference.
I've tried to throw the whole program away, FTPing it again, same result.
Does this problem ring a bell to anyone? I would really appreciate any suggestions you might have.

Thanks a lot !!

Sander.

1825. Re: Adventure Games!!!

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: Janet@husbands.demon.co.uk
Message-ID: <822921722_OASIS_@husbands.demon.co.uk>
Source record: 151879

Thanks to you all for pointing me in the right direction!

Much appreciated!

--

=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
=--=

1826. MEGA ST 2+2 with two monitors and sysquest HD for Sale

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: brew@Net.pa.net
Message-ID: <DLwx2u.3q1@news.zippo.com>
Source record: 151880

I have a Mega ST2 upgraded to 4 MEG with an Atari ST B/W Monitor and a MultiSync Color & B/W monitor for sale. Tons of software, and Atari Magazines for sale. Best Offer.

Contact

brew@pa.net

First come first serve.

1827. Re: OASIS.Error message

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <822927606_OASIS_@husbands.demon.co.uk>
Source record: 151881

In article <822909234_OASIS_@fff.compulink.co.uk>
mail@fff.compulink.co.uk (kbeardsworth) said:-

> In article <822509282_OASIS_@slipper60.fast.co.za>
> tparrett@slipper60.fast.co.za (Ted Parrett) said:-
>
>>I've been running OASIS for the past three months without too many problems but
>>just lately I've been getting an error message on screen whenever I try to
>>start a letter without entering something in the subject line. The error
>>message says 'EXTERNAL ERROR ...Oasis module missing check installation'

I've had this a few times also. Either it goes away next time you log on, or try
unbatching your news again from the Internet menu. Worked for me!

=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
=--=

1828. Re: Shareware

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <6005rcain@nest.demon.co.uk>
Source record: 151882

On 28 Jan 96 phil4@phil4.demon.co.uk wrote:
p> I was thinking the other night about shareware.

So was I!

p> In my opinion, it won't be long
p> until shareware is about the same price that commercialware was a
p> few years back. Agreed its slightly cheaper but then you aren't
p> paying for boxes, nice printed manuals (in most cases), advertising,
p> and most of commercial users overheads.

We have forgotten what "shareware" was really about. Not so long ago the shareware fee (around £5) was supposed to cover the costs of the "enthusiastic amateur" developer and to give him some incentive to support the product (at least) and, maybe, to continue its development especially when the product was such that it was prone to being overtaken by technology.

Nowadays shareware fees are more like £25-£50. There has to be a significant profit element in this. Unfortunately today's entrepreneurs have a fine understanding of the profit motive but often fail to grasp that this carries with it an increased responsibility to their customers. A commercial concern will use their profits to invest in their business and guarantee future support and development (for the most part!) but many shareware authors will abandon their product when they get a new girlfriend, get a full time job, get married, buy a different computer etc. etc.

The upshot is that shareware is a MUCH riskier buy than commercial-ware and has to be approached with even more caution. I have discsful (?) of shareware which is quite useless to me either because it has been abandoned by the author when it is at beta-test status and is as flakey as hell or because it has been overtaken by tecnology (higher TOS, MagiC, MINT, higher serial speeds etc.) and the developer has lost interest.

p> i)Can the person selling, sell the registered version of the
p> software

As with all s/w you have "bought" "permission to use" rather than the s/w itself. There is no problem with selling-on this licence provided the "granter" of the licence will recognise the change of ownership.

I have bought a number of commercial products second-hand and have had no trouble transferring the licence to my name. I can't be sure but I guess that shareware authors would not be keen to do that (if you can find them!)

The risk of discontinued support means that the price of a second-hand shareware licence will depreciate far more quickly than that of a commercial product.

ii)Does the person buying have to re-register the software
p> iii)What about the persons name address etc. that are entered at
p> registering, how are these changed for the new user.

see above.

p> Let me know what you think, its probably more a moral issue than
p> legal, but it would be interesting to see what people think before
p> they come up against the problems.

The transfer of a licence is commercial/legal.

If there IS a moral question it concerns the responsibility shareware authors feel to their customers, having taken their money.

The customer's solution, as ever, is a large dose of Caveat emptor. What are you REALLY getting for your money?

Roger
rcain@nest.demon.co.uk

--

1829. Re: Do I have a virus??? :((

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199601281449.a5469@a.maus.de>
Source record: 151883

```
>-what slows down is: selecting "buttons" in windows
> selecting any sort of icon/filename in the desktop
> selecting any menu in desktop or program

This is a well-known but very rare AES bug, no virus.
There is an Atari bugfix program for this - look for OVFIX1.PRG.

bye, Peter
```

1830. Re: Coloremu help needed!

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: Thomas_Knecht@sb.maus.de
Message-ID: <199601290125.a31565@sb.maus.de>
Source record: 151884

** it's posted a second time cause in the header I forgot the distribution
** maybe it's of some importance here in ma net

Jyri Hovila - jysky@sci.fi -
- 4dio36$3ci@tron.sci.fi (Mi, 17.01.96 12:55) - writes:

>Well, I downloaded two low resolution emulators, coloremu.prg and
>mediumem.prg, from ftp://ftp.funet.fi/pub/atari/screen. The programs were
>without any documentation. When I tried to run them, both of them also
>resetted my ST..:(

Hello Jyri!

Do you mention COLOREMU.PRG by Bernhard Baier from 10.03.89
(written within the code), size: 2524 bytes? Short (german) documentation
is contained in the code of LOMIHI.ACC, both progs work together.
Recently I tried a little to patch it (needs ROM-TOS v1986) - no success.

Does anybody know a low resolution emulator for newer TOS versions?

Bye - Tom
-- thomas_knecht@sb.maus.de
mousenet: one mail < 16K & mails/day < 64K

1831. Re: Class I FAX software...

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: drojo@machi.dcc.uchile.cl
Message-ID: <4eg8m0$tq@dcc.uchile.cl>
Source record: 151885

Daniel Rodolfo Rojo Martinez (drojo@machi.dcc.uchile.cl) wrote:

Hello!

Does anyboby knows of a good PD or Shareware program to send and
receive FAXes in a Class I FAX/modem?
I already try j-office, but it not works to me (Tos 1.00 1040STF).

thanks.

Daniel.

1832. Re: Cubase & NVDI compatible ?

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <310ab90026bed6b0@sn.no>
Source record: 151905

Claes Holmerup (claes.holmerup@p5.dada.ct.se) wrote:

>I've used NVDI since it saw the light of the day and it's always worked with
>Cubase too. Now I run Cubase Audio on my Falcon and I would go nuts if I didn't
>have NVDI installed, because the screen updating is very slow. NVDI changes
>that radically! Buy NVDI immediately - test it once and you can't live without
>it!

I'm a little confused about all the different versions of NVDI- they
all seem to have different features and some don't work with certain
programs. Should I get the latest version if I buy it, or are there
different features in the different versions?

Hallvard
--
_/_/_/

1833. Re: UK User Groups

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: agoold@cix.compulink.co.uk
Message-ID: <DLvByq.L9o@cix.compulink.co.uk>
Source record: 151906

In response to dmitchel's message:
> Hello all Atarians,
>
> I was wondering if anyone had a list of UK
> User groups for the ST and if anyone had any
> recommendations/warnings about any.

e`mail sidcelery@cix.compulink.co.uk (Harry Sideras) As of 1/1/96
he took over the UK Association of Atari User Groups.

Personally I've just started The WeST of Scotland Atari User Group
which is affiliated to the above organisation. It has it's first
meeting on 20th February 1996, in Howwood, Renfrewshire,
Strathclyde.

Anybody else reading this interested in joining, mail me for
details.

==
Al (agoold@cix.compulink.co.uk)
==

It's the Land. It is our wisdom.
It's the Land, It shines us through.
It's the Land. It feeds our children.
It's the Land. You cannot own the Land.
The Land owns you.
(C) Dougie MacLean
==

1834. Datascan software?

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: simon@orme.u-net.com
Message-ID: <822882120_OASIS_@orme.u-net.com>
Source record: 151907

Anyone know of scanning software that supports the Kempston Datascan handscanner... other than the prog that came with it? Something with basic filters, merge facility etc...

Cheers,
Smn..

--

{simon@orme.u-net.com}

1835. New Product: Encyclopedia CDROM for ATARI

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: aa414@FreeNet.Carleton.CA
Message-ID: <DLvD7E.Bu6@freenet.carleton.ca>
Source record: 151908

January 21, 1996

HOMA SYSTEMS HOUSE
For immediate release: ATARI CD MASTER: INFOPEDIA V2.0 ENCYCLOPEDIA DRIVER

Homa Systems House is proud to announce the addition of an encyclopedia driver to its range of Multimedia CDROM drivers, the ATARI CD MASTER.

INFOPEDIA V2.0 was released for the PC Platform in December of 1995; it is barely one month old.
INFOPEDIA V2.0 has been rated by popular PC magazines as one the best encyclopedia & multimedia reference tools. It contains the complete 29 volume FUNK & WAGNALLS NEW encyclopedia, with almost 27000 entries and 8000 photo and sound clips. It also contains Hammonds World Atlas and the 1995 World Almanac & Book of Facts, and more!

ATARI CD MASTER: INFOPEDIA v2.0, supports all of the above mentioned features, with its unique, easy to use and modern interface.
- You have access to all of the encyclopedia entries almost instantaneously (it is actually several times faster than the PC version in accessing the entries)
- All the photos and sound clips are "LINKED" the their appropriate article
- Articles are linked to over 10000 TIMELINE entries
- Powerful Search feature allows searching the entries for any keyword, with "narrowing down" option
- Photos are viewable on any ATARI computer at 2, 16 & 256 colors
- Sound clips can be played on ATARI STE or better
- Save and Print
- Fully multitasking

Interface:
- One main window
- 6 TEXT windows with BOLD and Italicized text effects, where necessary
- One picture window
- One tools window which allows picture selection, sound selection, reference selection, and ...
- Modern 3D interface on computers with at least 16 colors
- Flying dialog boxes

System Requirements:
Any ATARI Computer with 4 Megabytes of RAM, Hard disk (3 MB free) and a monitor capable of at least 640x400 in monochrome.

Recommended system : TT030/FALCON 030 with 8/16 Megs of RAM and
resolution of 800x600 in 256 colors (and a hard disk of course).

Prices:
US$ CAN$
ATARI CD MASTER, INFOPEDIA V2.0 34.95 48.95
INFOPEDIA V2.0 CD-ROM 59.95 79.95
Driver and Encyclopedia combo 84.95 118.95

* shipping is included in the price. Taxes are extra, where applicable.
* Method of payment: VISA/MC (3.5% surcharge), cash, money order,
certified cheque.

We strongly recommend everyone to buy the DRIVER and CD-ROM combo
(from your nearest ATARI dealer, or directly from Homa Systems House)
That way we can assure exact CD-ROM match for the driver, since
the CD-ROM is very new.

HOMA SYSTEMS HOUSE
P.O.BOX 52127
OTTAWA, ON K1N 5S0
CANADA
TEL: (613)722-0901
FAX: (613)722-9061

EMAIL:
GENIE: NIMA
INTERNET: aa414@freenet.carleton.ca

* INFOPEDIA v2.0 is trademark of Softkey Multimedia Inc.
* The Funk & Wagnalls New encyclopedia, The World Almanac and Book of FACTS
1995 are copyrights of Funk & Wagnalls corp. Hammonds Atlas is copyright of
Hammond Inc. All rights reserved.

--
/\/\ Nima Montaser \ /\/\
/\/\ |=> aa414@freenet.carleton.ca /\/\

1836. Re: HELP SAVE ATARI -- Please Read!

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: A_student@postoffice.utas.edu.au
Message-ID: <A_student-2801961605040001@mg4_72.its.utas.edu.au>
Source record: 151909

In article <L.J.Sak.3.3104C8A8@kub.nl>, L.J.Sak@kub.nl (SAK L.J.) wrote:

> Atari is at it's last breath and can only survive if management at California
> is TOTALLY restructured.. A new leader would be appropriate.

This is true and it would seem that unless they really do concentrate on getting a good product to the end user, Atari Corp will fall flat on its face within the next 18 month. The release of the Jaguar at US$99 in the States is an encouraging sign but this move really should have been made 6 months after the original Jaguar launch. The whole point with consoles is to pull in money from the software. I believe Atari receive payments from cartridge sales as well since they are respondsible for the production of cartridges, as Sega and Nintendo do also. Basically Atari needed to get established by selling the units at cost price to get significant market penetration and then bring in the profits from software sales, because once somebody has made the intitial outlay for the machine they are going to want software. It is far harder to get someone to by a new console than to get them to buy games for one they already own! But unfortunately Atari didn't read the play and now Sega, Nintendo and Sony all have competitive units, albeit more expensive, but they all have as much software and much of it is better because Atari didn't motivate developers to get ***good*** games out fast.

> It is a great machine, with great potential. It still has great advantages
> over other systems, having smaller more efficient programs, consuming less
> resources etc. It's a shame that marketing does the job in computer-world.
> We need only look at microsoft (yes, small letters are on purpose), who
> manage to support very weak and flunky software using their superior
> marketing power.

Yes, I agree totally. With the right software on your machine it is a far nicer machine to use. I still prefer TOS 2 on my ST and TOS 4 on my Falcon to Windows or the Mac System both of which I use almost every day.

> It s*cks. WE NEED CHANGE

> So let's all snail/mail/fax/phone/travel to ATARI, folks
> I sure will,
> I want to live, not exist,

As TOS computer owners we really don't need Atari anymore, certainly judging by the support they have given us, the users, over the past 10 years they really didn't give a stuff about the customer once s/he walk out the front door of the retailer.

And since they have pulled out of the personal computer market their fate is really no concern of ours. We must now look to, and support, the

manufacturers of the TOS compatible machines such as those in the form of the C-LAB machines, Medusa, PAK board expansion, and the Canadian TT clone (from Computer Direct I think, but the lower end machines from these guys are **way** overpriced and they really should think of restructuring prices because there isn't much bang for your buck in those babies. Their high end ones are nice though and seem fairly reasonably priced).

If Atari are capable enough in the marketplace to resurrect their company into a major player then maybe it might be worth seeing if they will venture back into the personal computer market. But if they screw up from here they have nobody but themselves to blame.

Anthony Green

1837. Re: WTB Atari Ethernet Card

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: A_student@postoffice.utas.edu.au
Message-ID: <A_student-2801961706260001@mg4_72.its.utas.edu.au>
Source record: 151910
Cross-posted to: comp.os.linux.m68k,comp.sys.atari.st,comp.sys.atari.st.tech

In article <31055B11.1725@toad.net>, "David C. Troy" <dave@toad.net> wrote:

> Does anybody know any way to attach an Atari TT030 to Ethernet? I have
> seen various texts discussing AMD Lance cards (attached via mods),
> D-Link Parallel port adapters, and Riebl cards. Does anybody have any
> experience with these, or know where I can find one?
>
> Please post or email (or both) a reply.
>
> I want to hook a TT030 up to our T-1 line. :)
>
> Thanks,
>
> Dave
>
> --

I found an archive on ftp.tu-berlin.de (I think?). It contain the complete
instructions on constructing an interface for the ST, possibly TT,
enabling PC ethernet cards to be plugged into the Atari. If I recall
correctly there were three or four archives and in these were circuit
board designs, etc. Maybe this will help you.

Anthony Green

--

Anthony Green
E-mail: ac_green@postoffice.utas.edu.au
"If 7-11 is open 24 hours a day 365 days a year, why do
the have locks on the doors?"

1838. Re: Looking for the Atari Compendium

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: ac_green@postoffice.utas.edu.au
Message-ID: <ac_green-2801961718130001@mg4_72.its.utas.edu.au>
Source record: 151911

In article
<Pine.HPP.3.90.960126165008.15554A-100000@minipicc.informatik.rwth-aachen.de>,
Neil Jones-Rodway <neil@pool.informatik.rwth-aachen.de> wrote:

> On 25 Jan 1996, Eddy Morfan wrote:
> > Hi,
> > I'm looking for the Atari compendium, as it seems not to be available
> > in France I wonder if I could find it elsewhere. If you know where I
> > could find it or if you own it and would like to sell it to me, please
>
> Your best bet is to speak to HiSoft - that's where I got my copy from.
> You can E-Mail them at:
>
> hisoft@cix.compulink.co.uk
>
> > Regards, Eddy.
>
> Cheers,
>
> Neil.

An even better bet, if your prepared to get a CD-ROM, is to get the
recently released Atari Compendium CD ROM. It's go the whole book on there
and is formatted using the HTML language so the WWW browser CAB can load
it in (and CAB doesn't seem to crash when it is not being used on-line so
it is the perfect solution), and you can then jump around the book like
your using the WWW. Available from TOAD, in the US for about US$30. Ask
Dave Troy for more info, dave@toad.net.

Hope that helps,
Anthony

--

Anthony Green
E-mail: ac_green@postoffice.utas.edu.au
"If 7-11 is open 24 hours a day 365 days a year, why do
the have locks on the doors?"

1839. Atari Computers

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: Josh Spatz <mjkv57c@prodigy.com>
Message-ID: <310B179B.4B1F@prodigy.com>
Source record: 151912

I have never heard of Atari Computers other than the 8 bits they made in the 80's. Just recently I heard of the ST and Falcon. What are they? Are they like Amigas? Macs? PC's? Are they still made? Where can I get one?

I heard a number of people referring to the 'Tramiels' running Atari. Are these the same Tramiels from Commodore?

One last question: Why doesn't Atari market anything they make?

Thanks,
Josh Spatz

1840. Reverse Video in mono

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: rhett@bigwpi.WPI.EDU
Message-ID: <4ef62v$gpm@bigboote.WPI.EDU>
Source record: 151913

Is there a utility that will put the mono ST screen in reverse video mode so that the background is white and the letters are black, i.e. so that it is like a terminal? basically a screen saver that can be started automatically and not turned of(except maybe by some other screen saver but i think you get my point)?

thanks

rhett@wpi.edu

1841. Looking for computers for sale

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: Josh Spatz <mjkv57c@prodigy.com>
Message-ID: <310B1D94.5390@prodigy.com>
Source record: 151914

I am a collector looking for the following computers:

Atart ST, Atari TT, Atari Falcon

If you have one or more of these computers, please email me. Alo email me if you know of any I left off the list. Thanks.

Josh Spatz
mjkv57c@prodigy.com

1842. Re: Reverse Video in mono

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: rhett@bigwpi.WPI.EDU
Message-ID: <4ef68u$gvq@bigboote.WPI.EDU>
Source record: 151915

In article <4ef62v$gpm@bigboote.WPI.EDU> rhett@bigwpi.WPI.EDU (Rhett Shain Brown) writes:
>Is there a utility that will put the mono ST screen in reverse video mode
>so that the background is white and the letters are black, i.e. so that
>it is like a terminal? basically a screen saver that can be started
>automatically and not turned of(except maybe by some other screen saver
>but i think you get my point)?
>
>thanks
>
>rhett@wpi.edu
>

whoops, what i meant was background is black, letters are white...
the magic of proofreading..
rhett

1843. Oops. I'm also looking for Portfolios.

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: Josh Spatz <mjkv57c@prodigy.com>
Message-ID: <310B1DF2.5D4B@prodigy.com>
Source record: 151916

I am also looking to buy a portfolio.

Thanks,
Josh Spatz

1844. Re: OASIS-multiple phone numbers

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <822893280_OASIS_@swampdog.demon.co.uk>
Source record: 151917

In article <822871170_OASIS_@tyndale.apana.org.au>
colbee@tyndale.apana.org.au (Colin Bernau) said:-

> Does anyone know of a way of automatically cycle through phone numbers
>in Oasis/NOS, as in CAB/STik? I'm using four dial scripts at the moment, which
>gets a bit painful!

Trying to remember back ages ...

It's a simple matter of putting the different telephones one after the
other in DIAL.SCR.

If the connect to a number fails, it dials the next then starts back
at the top.

I think "retries" applies to all the numbers, so if you put "2" in
then it would go through the whole list twice - it doesn't dial the
first number twice etc.

--

Guy Harrison

guy@swampdog.demon.co.uk

1845. Re: Atari 1040ST->PC Help!!!

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <822893530_OASIS_@swampdog.demon.co.uk>
Source record: 151918

In article <31090466.5255@buffnet.net>
Chris Craver <crave@buffnet.net> said:-

>Help! I just got a new PC and I have a HUGE database on my Atari
>1040ST in BaseTwo (by Antic) a GEM database. I would like to convert the
>data into something more useful on my PC. I've managed to transfer the data
>over the modem, but once I get the data, there's no way to convert it into
>MS-Word, Excel, etc. Any ideas?

Isn't there a way to export database stuff as text separated by
commas? I forget what it's called.

--

Guy Harrison

guy@swampdog.demon.co.uk

1846. Re: Cab/Stik bombs

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <822893736_OASIS_@swampdog.demon.co.uk>
Source record: 151919

In article <96027.134749STIRRE31@MAINE.MAINE.EDU>
<STIRRE31@MAINE.MAINE.EDU> said:-

>Regarding GIFs as being a cause of bombs in WWW116 as suggested by
>Andrew Rose....

>(I really need an easy way to quote another's messege)

Oasis & Everest?

>GIFs are not my problem as I do disable the graphics. I have to do
>this as I, um, use a *blush* 2400 baud modem :-). Even without
>pictures things are a might bit slow.
>I think that I am having a problem with STiK because the IRC program
>sometimes works but other times locks up on me.

You are using HSMODEM?

--

Guy Harrison

guy@swampdog.demon.co.uk

1847. Re: **Thank you, Thank you **

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960128002935.6611A-100000@asia.lm.com>
Source record: 151920

On Thu, 25 Jan 1996, Guy Harrison wrote:

> In article <Pine.BSD.3.91.960125003305.14395A-100000@asia.lm.com>
> Tom Lamparty <lamparty@telerama.lm.com> said:-
>
> >be set, STram, TTram, Fastload, you name it it does it! I know some
> >people don't like anyone to post binaries here in csast, so I won't do
> >that, unless I get a very large number of requests it! It's only 10645
> >bytes uuencoded! In the mean time anybody that thinks they need it send me
> >e-mail requesting it! I'd put it on umich (if I could ever get on there)
>
> You could put post it to comp.binaries.atari.st. I know it never gets
> used but it was still there about a week ago. Best put a message in
> here a couple of days beforehand because I bet there's not many people
> who still have it, to give them chance to add the group.
had it put on toad.net in the pub/atarist/utilities
directory the name of the file is suprflag.zip

>
> It'll be sad if the group disappears through non use!
>
Heck I thought it was one of those moderated ones that took jumping
through hoops to get anything posted on! I subscribe to it, but it is a
while since anything has been there!

> Btw, while I think of it - people with NOS should avoid posting
> binaries via NNTP anywhere, there's a bug. That said, try emailing it
> to the group with SMTP instead.
>
>
> --
>
> Guy Harrison
>
> guy@swampdog.demon.co.uk
>
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

1848. Falcon 030 modem port?

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: musicman@pixi.com
Message-ID: <4efcbe$i0n@rigel.pixi.com>
Source record: 151921

Hello Falcon users....

Tell me about the Modem port on the Falcon 030.....

Why is such a tiny thing...and most modem cable adapaters are much
larger than that? Do I need a special sort of adapter to make my
14.4 modem fit in that tiny hole?

Appreciate any help....

Aloha from Hawaii!

vern *8^)

1849. Re: Atari Computers

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: brimiller@delphi.com
Message-ID: <R7Pqg3c.brimiller@delphi.com>
Source record: 151922

Josh Spatz <mjkv57c@prodigy.com> writes:

>I have never heard of Atari Computers other than the 8 bits they made in
>the 80's. Just recently I heard of the ST and Falcon. What are they? Are they
>like Amigas? Macs? PC's? Are they still made? Where can I get one?

The ST was a 16-bit machine based on the 68000 (same as Amiga and Mac),
and saw several evolutions adding capability in sound, graphics, and
processor speed, culminating with the 68030-based TT and Falcon series.
Atari decided bigger money could be made in video game sales, and thus
ceased production, selling/licensing the design and development/production
rights to C-LAB of Germany. A number of other US, Canadian, and European
companies manufacture TOS-based computers compatible with the ST.
>>

> I heard a number of people referring to the 'Tramiels' running Atari. Are
>these the same Tramiels from Commodore?

Yes, Jack Tramiel was forced out of Commodore in 1984, subsequently bought
Atari's wreckage from Warner, and had his group of engineers produce the ST.
The rest, as they say, is history.
>>

> One last question: Why doesn't Atari market anything they make?

Executive brain damage. :')

BR Miller
Boston, MA

1850. Re: OASIS.Error message

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: mail@fff.compulink.co.uk
Message-ID: <822909234_OASIS_@fff.compulink.co.uk>
Source record: 151923

In article <822509282_OASIS_@slipper60.fast.co.za>
tparrett@slipper60.fast.co.za (Ted Parrett) said:-

>I've been running OASIS for the past three months without too many problems but
>just lately I've been getting an error message on screen whenever I try to
>start a letter without entering something in the subject line. The error
>message says 'EXTERNAL ERROR ...Oasis module missing check installation'

This has happened to me a few times. It's usually a corupt Oasis.opt file, I
just overwrite it with a backup. You have got a back up haven't you?

Have you got Diamond Edge? If so run it over your Oasis partition, Edge will
probably report a file collision with Oasis.opt

BCNU
Kev.

****
* kev@fff.compulink.co.uk *
* kbeardsworth@cix.compulink.co.uk *
* kev@42bbs.conqueror.co.uk *
* Co-Founder Falcon FacTT File *
* Co-Sysop 42BBS *
****

1851. Shareware

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <822910534_OASIS_@phil4.demon.co.uk>
Source record: 151924

I was thinking the other night about shareware. In this very shareware dominated world, about its sale. What set me thinking was the price of shareware at the moment.In my opinion, it won't be long until shareware is about the same price that commercialware was a few years back. Agreed its slightly cheaper but then you aren't paying for boxes, nice printed manuals (in most cases), advertising, and most of commercial users overheads.

What set me thinking was in a few years time, when almost everything sold is shareware, and people start to sell up their ST's and software collections, what happens about shareware.

i)Can the person selling, sell the registered version of the software
ii)Does the person buying have to re-register the software
iii)What about the persons name address etc. that are entered at registering, how are these changed for the new user.

Let me know what you think, its probably more a moral issue than legal, but it would be interesting to see what people think before they come up against the problems.

--

Phil H

----
email:
phil4@phil4.demon.co.uk
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

1852. MPEG & AVI Playback on 520ST?

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: gripman@netcom.com
Message-ID: <gripmanDLvCL1.I0r@netcom.com>
Source record: 151925

Hi Folks,

I have been cruising the net for well over a year now with my 4meg 520 st and just recently learned how to down load and view some of the pictures from the alt.binary NG's. Is there any way to play back the different animation files that I have run across? I think that's MPEG and AVI files. Also which programs do you folks use to view the jpeg and gif files? I am using the Speed of Light program but it only allows you to load one jpeg image per program run. I am hooked to the Net via a dial up Unix shell account and I browse the Web with Lynx. Many of the files I come across are Base 64 encoded and I haven't figured out how to view them yet. Any suggestions? Also the same question about Mime encoded files. Will the Stick program I've been hearing about work on a dial up Unix shell account? I realize that these are a lot of different questions but I would appreciate any help with any of them. Thanks in advance.

Sincerely,

Jim Cochran
--
gripman@netcom.com

1853. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4efl6l$k45@lyra.csx.cam.ac.uk>
Source record: 151926

In article <4een8jINNj3d@anaconda.cis.ohio-state.edu>,
scruggs@cis.ohio-state.edu (kevin eugene scruggs) writes:

>|Er, no. He correctly stated that you need libraries to use GEM (although most
>|compilers do come with such libraries). Nowhere did he suggest that the
>|libraries had to do everything.
>
> He made a comment either stating or implying that a 1.5Meg
> ST compilier is too small to have GEM library support.

He said he didn't know of a complete compiler system including a resource
editor and GEM libraries that would fit in 1.5 Meg. I don't know whether he's
right or not, although I suspect so. The GEM libraries are pretty irrelevant,
being small, but other libraries, the resource editor, the editor and the
compiler I would expect to exceed 1.5Mb anyway.

>|A PC compiler without BIOS call support libraries is quite possible. Of
> Name one.

Most of them actually. They provide a _bios() function that you can use for
any bios call if you know the opcodes etc, but only a few bios routines have
separate named functions.

>|| goes.And all that the 'GEM' libs do are 2 pushes and a trap.
>|
>|Kevin, until now I thought you did know more or less what you were talking
>|about and were just quibbling about terminology. You have just proved that
>|you do not know what the hell you are talking about.
>|
>|OK then Kevin, here's a challenge for you, write a binding for appl_init()
>|using just a few pushes and a trap. Can't do it? Well, form_alert is one
>|of the simplest calls, try that one.
>
> void with no params?
>
> move.w #10,-(sp)
> trap AES_CODE
> addq.l #2,sp

Yes, appl_init() is void with no parameters. But what you've written there is
completely wrong. What the hell is the move.w #10,-(sp) for?

1854. Re: Floppy Drive in Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DLw4tp.Myp@cix.compulink.co.uk>
Source record: 151927

In message <4eb5sh$itp@rigel.pixi.com>, musicman@pixi.com said:
>Doesn anyone know what kind of Floppy drive is in a Falcon?
>Is it 1.44 or 800K?

1.44.

>Is there anyway that I can tell? It accepts my old 800K disks.

It can also read disks from ST, MegaST, TT. etc.

Barry wilsontjb@cix.compulink.co.uk

1855. Re: Falcon fakes interlacing

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <822914650_OASIS_@phil4.demon.co.uk>
Source record: 151928

In article <Pine.LNX.3.91.960122133501.3316A-100000@hinux.hin.no>
Geir Oeyvind Vaelidalo <goev@hinux.hin.no> said:-

>
>> Now, I remember looking at an Amiga with interlace. If you watched a
>> single pixel on a vertical line, it would appear to be rising, because of
>> the alternating sets of scanlines. I did NOT see this in the images from
>> the Falcon. After staring at it for a little while, I began to realize
>> that the scanlines were not in fact being interlated at 60 fields per
>> second, but instead were simply being ALTERLATED at 30 fps.
>>
>> WHAT'S THE DEAL? The Falcon doesn't really interlace! It just fakes it!
That really depends on your definition of _fakes_ it doesn't do it
like the amiga, it does it as the bloke below suggests, like a TV, and
you don't hear people winge about TVs !!! By getting twice the
resolution on the screen it is interlacing, the way it does it, as
long as it doesn't affect the results is really of no consiquence.

>
>What?!!
>I would say it's interlaced in the true sence of the word!
>A TV-picture are buildt up the same way! A tv displays a whole picture at a
>rate of 30fps, but it displays 2 half-pictures at a rate of 60fps. I
>believe that's excactly what the Falcon does, isn't it?
>Anyway I don't see any problem, why use the TV at all?
>
>Regards
>
>

--

Phil H

----
email:
phil4@phil4.demon.co.uk
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

1856. Re: Floppy Drive in Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <822912938_OASIS_@phil4.demon.co.uk>
Source record: 151929

In article <4eb5sh$itp@rigel.pixi.com>
musicman@pixi.com (Vernon L Enriques) said:-

>Doesn anyone know what kind of Floppy drive is in a Falcon?
>Is it 1.44 or 800K?
1.44Mbytes
>
>Is there anyway that I can tell? It accepts my old 800K disks.
Go to the format option on the desktop and it should give a few
options:

Single Sided
Double Sided
High Density

If the last is included then it is 1.44Mbytes, otherwise its only 720K
(can format to 800K+).

If you are still unsure, try formatting a High Density Disk and
formatting it with the High Density option. Then when done use the
show info option to see how much space you have on it.
>
>Also can a 1.44 drive read other than 800K formatted disks?
Yes it can read disks formatted on an Atari or MS-DOS machine upto
High Density, 1.44Mbytes (and even further if extended tracks and
sectors are used). It can read any disk formatted lower than this, as
long as it is Atari or MS-DOS format.

>
>Sorry for the stupid questions...
No probs.

>
>Aloha....
>
>vern :)
>
>

--

Phil H

----
email:
phil4@phil4.demon.co.uk
****

```
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
************************************************************
```

1857. Re: CAB Likes To Crash

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <822913828_OASIS_@phil4.demon.co.uk>
Source record: 151930

In article <4e3bse$o81@josie.abo.fi>
thietavu@news.abo.fi (Tommi Hietavuo TKKK) said:-

>Cooter (mmcgow1@zeus.towson.edu) wrote:
>:
>: Can anybody help before I delete Stik and CAB? I wish I never bought
>: this Falcon...it's time I get a PC.
>:
>If WWW is your only reason to get yourself a _lot_ more trouble (optimizing
>PC memory, Windows, different "standards", ...) by getting a PC...
>No, thanks, I think. You'd only replace one problem with a bunch of others.
>
>I believe CAB will improve with time; now it isn't very usable, I think -
>it's nice-looking, but too unreliable as it is. Well, PC NetScape isn't
>reliable at all, either - but it's usable. CAB will be, too. Let's be
>patient =) !
>
too right you'll end up with problems coming out of your ears. If I
remember rightly to actually have a legal WWW setup, you nee to
register two progs, at about 30quid for the Socket program (like STiK)
and about 30-60quid for Netscape ! (CAB equivalent). I certainly
would'nt fork out for PC just to use for WWW, esp as you'll have to
get stuff like sound cards, and better than SVGA video cards to match
the falcon.

--

Phil H

----
email:
phil4@phil4.demon.co.uk
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

1858. Re: Atari IRC

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <822914816_OASIS_@phil4.demon.co.uk>
Source record: 151931

In article <4dd5bf$gp0@inferno.mpx.com.au>
tateh@jolt.mpx.com.au (Peter Shilling) said:-

>Does anyone know if #atari is working - every time i go there there's no
>one else there???
>
Yes it is working, its down to the time you go though. Last time it
was wednesday, about early evening US time and there were about a
dozen others there. I guess it just depends when you join.

>
>
>--
> ===
> * Peter, | tateh@mpx.com.au ... e-mail *
> * ...with Caitlin & Malvern | 3:712/5 ... FidoNet *
> * - the *Wonder* STs! | 90:6/0 ... NeST *
> * *TaTeh Music* | 51:802/1 ... AtariNet *
>

--

Phil H

----
email:
phil4@phil4.demon.co.uk
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

1859. Re: HELP SAVE ATARI -- Please Read!

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <822915450_OASIS_@phil4.demon.co.uk>
Source record: 151932

In article <4e1bip$e46@damage.usa1.net>
wolfen@usa1.com (Richard Sensale) said:-

>
>I tend to agree. The only major problem with atari has been the BAD and
>horrible marketing (or lack thereof) which the Tramiels have done. Had
>they handled it correctly I would be typing this on an ST as would most
>people out there. But true to their egotistical form, they sabotaged their
>own company by thinking they could compete without proper marketing.
>When the ST came out they were light years ahead of the PC clones. Now
>they cant really even catch up. I had atari equipment since the days of the
>old 800XL right up to my last 1040STE which I had to sell because I
>could no longer get software for it. I still prefer them to PCs. Anyone
>looking to sell a decent ST system equipped for MIDI please send mail to
>wolfen@usa1.com
>
I agree with the marketing, or rather lack of. I've always thought
that it was just because I was in the UK that I never saw any
advertising, maybe I was wrong. As far as Atari are concerned, and to
a degree I think they are right, is that they havn;t got the size and
budget to advertise like the huge companies such as Sony, Nintendo and
Sega in todays games market, and probably not even the budget back in
the days of the ST. Where I feel they went really wrong is in the
support side. When atari kept dropping support and developing newer
machines they lost the trust of those, like us who use them, and of
potential customers. Hardware won't sell itself, and as atari won't
support it, and won't advertise it, then they will never sell it !

Its interesting to read the news report in this newsgroup about atari
planning to liquidise its Jag and Atari Interactive assets, how much
is fact or fiction i can't say, but in light of current comments, and
the situation, it really wouldn't be too surprising !

--

Phil H

----
email:
phil4@phil4.demon.co.uk
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

1860. How to Update BlowUp Prog

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4efoaq$ev@tor.abc.se>
Source record: 151933

Scott,

s> I have an early version of BlowUp Hard 1 on my Falcon 030, from almost two
s> years ago.
s>
s> Has the software been upgraded? If so, how can I update mine?

It has. Contact : acher@informatik.tu-muenchen.de for more information!

Carl.Lofgren@abc.se

---
* Kivi 1.41a *

1861. MagiC 4 Question

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4efoak$em@tor.abc.se>
Source record: 151934

Does MagiC 4 allow more than six accessories?

Carl.Lofgren@abc.se

---
* Kivi 1.41a *

1862. Re: MegaSTE SCSI info

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DLw7xo.7v3@cix.compulink.co.uk>
Source record: 151935

In message <4e9oe7$5ab@news.fsu.edu>, orendorf@upsilon.cs.fsu.edu said:
> I've been given a Mega STE (TOS 2.05) with 4MB of memory and no hard
> disk drive (or manuals). I know that it has a built in SCSI
> controller, so I tried connecting a Syquest SQ555 removable HD (44MB

The MSTE does not have a built in SCSI host adaptor. It may well have one fitted though - as many MSTEs were shipped direct from Atari with a SCSI hard disk in. However MSTEs shipped without the hard disk mechanism - didn't have the SCSI host adaptor either.

> per cartridge). During boot the drive didn't get recognized or even
> queried by the controller. The drive itself is a SCSI 1 device (id
> 2) and the cartridge was formatted under DOS (v 5.0). Seeing as I

If you are using AHDI - then try setting the ID to 0. On my TT - AHDI doesn't like gaps in the SCSI ID sequence.

> have *no* experience with using my new toy, I was wondering what it
> takes to get TOS to recognize a newly added device. Are there any

The hard disk driver (AHDI,ICD,HDDRIVER etc) should pick up all SCSI devices on the bus. However with some of them (certainly ICD) - it if doesn't think the device is a hard drive it will ignore it. This goes for CD-ROMs too - so removable media might be the same. With ICD though - you can run the IDCHECK program which gives you a full listing however.

Note the standard ICD utilities only work with a ICD host adaptor. If a dealer retrofitted a MSTE with a hard disk - it may well have the ICD host adaptor. Otherwise it will have the standatd Atari one (if any). The ICD Pro utilities should would with all host adaptors - as does (AFAIK) HDDRIVER.

> avail. Does the disk need to be specially formatted?

It needs to be formatted under TOS/GEM. a 44Mb DOS disk is not accepatable to most Atari hard disk drivers. Try partitioning it on the PC to a 32Mb and a 12Mb or 2 x 16Mb. An Atari *should* be able to cope with a DOS partition if it is the first on the drive - *and* no bigger than 32Mb.

Other things to check are parity, termination and termination power. Host adpators usually fitted to MSTEs don't cope with parity - and don't supply termination power (TERMPWR) to external devices. The external device chain must be terminated - but at least one must be set to provide termination power.

Having said that - the chances are you can ignore termination entirely and get away with it. If the parity is enabled though - you are on to a loser.

:-)

Roland.

@CiX

1863. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DLw7xr.7w9@cix.compulink.co.uk>
Source record: 151936

In message <4eal6c$59d@studs.sci.kun.nl>, sanders@sci.kun.nl said:
> In <DLrLBu.E6@cix.compulink.co.uk> rgivan@cix.compulink.co.uk ("Roland
> Givan") writes:

> > While its true to say the ROMs have all the GEM routines builtin
> > - this is hardly the same thing as saying they have full GEM
> > libraries built it.
>
> > A C compiler needs libraries to make use of system features.
> > Otherwise it hasn't a clue how to call them.
>
> Well, every time I look in my \pc\lib directory I'm amazed that the
> grand total of it barely gets over 200K. The GEM library is about
> 20, IIRC. (BTW \pc is Pure C).

Okay - so libraries with Atari C compilers are much smaller. However
MS Windows libraries tend to do much more which accounts for them being
a much bigger. In both case they are relying on layers of the OS which are
already there - except that on a PC these are loaded from disk at boot
time - and not in ROM.

> The binary of the `Write' program, part of MS Windows 3.11, contains
> a contiguous block of 14K, filled with zeros. To name but one
> appaling thing from the PC world. But on modern harddisks, this
> amounts to about $0.004, so who cares, right?

Yes - true the 14K block probably shouldn't be there - but also true - it
hardly matters on a PC. Actually it doesn't matter much on a decent Atari
setup either IMHO.

:-)

Roland.

@CiX

1864. Re: Atari TOS

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DLw7xM.7uA@cix.compulink.co.uk>
Source record: 151937

In message <mfe-2501962004200001@dialup-c12.cis.ufl.edu>, mfe@cis.ufl.edu said:

> Before I get flamed, let me say that this is not correct. I forgot
> that the TT had the two extra serial ports. After pulling a

> So, what I should have said is that one should be careful no to confuse
> the CONTROLLER port (which are DB9 male) with the four serial ports

However as the TT's and MSTE's controller ports are at each end of the seperate keyboard and all the serials are on the back of the system unit - this is not normally a problem.

:-)

Roland.

@CiX

1865. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DLw7xs.7wz@cix.compulink.co.uk>
Source record: 151938

In message <4earthINNpu3@cabin.cis.ohio-state.edu>,
scruggs@cis.ohio-state.edu said:

> |A C compiler needs libraries to make use of system features. Otherwise
> it |hasn't a clue how to call them.
> |
>
> The TOS trap handlers take C'ish call frames.
> Not surpising since TOS was coded in C...

Fair enough. However the C compiler (GCC in my case) still doesn't *know*
this. It still needs a library function to do the translation.

> |The same can be said of most operating systems.
>
> like so?...
>
> [build call frame] /* already needed for your ANY C */
> push FUNCTION_NUMBER
> push TRAP_NUMBER
> TRAP
>
> This is existent but relatively trivial compared to something
> like flibs (which Sozobon left out in it's first release...).

Okay - so its a trivial case on the Atari. Still needs libraries though.

> I'm no Small but, I do have a basic grasp of how the thing
> is put together...

Hmm. Accepted - unless you are still arguing that Atari C compilers have
no need of libraries to access GEM functions.

:-)

Roland.

@CiX

1866. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DLw7xu.7xL@cix.compulink.co.uk>
Source record: 151939

In message <4ecv3c$r7d@lyra.csx.cam.ac.uk>, mnb20@cam.ac.uk said:
> In article <4eb7n7INN75a@brain.cis.ohio-state.edu>,
> scruggs@cis.ohio-state.edu (kevin eugene scruggs) writes:
>
> > |But they still do something and you do need a library with them
> > in. The real library is still in the ROMS. The trivial bit you keep
> > on calling a lib is more linking than anything else.
>
> The actual routines themselves are in the ROMs. The trivial bit that
> I and everyone else in the world except you call a library isn't.

Seconded. Who cares if the actual function is in ROM or not (and under MTOS
and AFAIK MagiC its not) - they compiler still needs a library to access
it. The library may be trivial - but its still a library.

Roland.

@CiX

1867. Re: Warp 9 question

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DLw7xw.7yL@cix.compulink.co.uk>
Source record: 151940

In message <1197cc$142e8.2a5@goldengate>, gregor@shelly.goldengate.net said:
> I just waded through a group of posts dealing with W9 vs nvdi and it

> I have to admit that I really don't use it too often because it seems
> incompatible with most of the programs that I use. It crashes my

> I might use it a bit more often I knew exactly how to! I understand

All good reasons to buy NVDI. A decent screen accelerator is not something
you use from time to time. You install it and forget about it! :-) It just
sits there working away speeding things up. If you have to keep turning
it off because its incompatible then its not doing its job.

:-)

Roland.

@CiX

1868. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DLw7xy.7zG@cix.compulink.co.uk>
Source record: 151941

In message <4ean9vINNnue@brain.cis.ohio-state.edu>,
scruggs@cis.ohio-state.edu said:

> given function. But that is NOT the same as needing to know
> what appl_init(), it's a basic rudimentary function that all
> C compiliers do (or better). All the library has to do is to

So all C compilers know about appl_int() - because its a basic rudimentary
function?

I think not ....

Roland.

@CiX

1869. Stik and Slirp. Getting there..

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: budtz@dfi.aau.dk
Message-ID: <4efsm7$clo@gjallar.daimi.aau.dk>
Source record: 151942

Hi,

Well, there has been some postings here concerning the compatability of Stik and Slirp... or the the non existence of it (to be more exact). But after some fidling around, getting the newst version of Slirp (1.0c) I succeeded in getting the IRC program working. (The trick is to tell Slirp that both 'mtu' and 'mru' and 'mtu' must equal 252 (as in the Stik cfg-file). DNS doesn't seem to work (yet), but using IP addresses does. The telnet program crashes, and CAB... well that's the big problem. It kinda' works, but I still havn't succeeded in getting a full document. When it works at its best, it DL's most (a guess) of the HTML file, and then repeatedly Connects and DL's a small file (typically 300 bytes). And keeps on doing it.

SO. Any suggestions anybody?

Casper.

--

Casper Budtz-Jorgensen
email: budtz@dfi.aau.dk

1870. 00000001.htm???

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: budtz@dfi.aau.dk
Message-ID: <4eftps$d6i@gjallar.daimi.aau.dk>
Source record: 151943

Hi,

OK, I know there has been some postings on why one gets the 00000001.htm load error in CAB, but I didn't read them cuz' I couldn't use Stik at the time. Now I can, and I always get this load error after the HTML doc is DL'ed. I never see the result. HELP!

Casper

--

Casper Budtz-Jorgensen
email: budtz@dfi.aau.dk

1871. Re: CPX specs

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: msbaines@cix.compulink.co.uk
Message-ID: <DLwCt6.Lnq@cix.compulink.co.uk>
Source record: 151944

>I'm after the CPX programming specs. Can anybody help?
Not sure what you mean by specs.
The best tutorial I've seen is Jon Ellis' (no surprise) in ST Applications,
Issues 46 and 47.
Try stclub@cix.compulink.co.uk for prices of back copies.

Slainte mhath
Mark

--
* Mark S Baines * FidoNet: 2:254/105.10@fidonet.org *
* * NeST: 90:102/107.0@nest.ftn *
* Inver, Scotland * TurboNet: 100:101/12.10@turbonet.ftn *
* 01862 871624 * AtariNet: 51:502/0.10@atarinet.ftn *

1872. Re: Memory Switch Settings for TT daughterboard

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: trek@ihgp2.ih.att.com
Message-ID: <4eg2p1$4mo@ssbunews.ih.att.com>
Source record: 151945

In article <DLuEvH.17u@cix.compulink.co.uk>,
BARRY WILSON <wilsontjb@cix.compulink.co.uk> wrote:
>In message <4e811l$9fg@ssbunews.ih.att.com>, trek@ihgp114r.ih.att.com said:
>>Can anyone tell me what jumper needs to be changed (there are 8 or 9 pairings)
>>on the Atari TT memory board that takes simms.
>
>If it is Atari 4/16 MB board with 6 jumpers, move the jumpers on W101, 102,
>& 106 from pins 2 & 3 to pins 1 & 2.
>
> Barry wilsontjb@cix.compulink.co.uk

I want to thank all of the Atarians that came to my rescue, both
in email and on this newsgroup. This is one of the important
reasons for my sticking with Atari instead of jumping platform.
I feel a bit of pain each time I see someone else leaving - its
the sum of our knowledge and our willingness to help each other
that makes this conference more like a tight knit community.

The answer above is the right one for the Atari board that
supports 4/16M - received it from several sources - and not
a wrong answer in the bunch of them. I also found out there
is an Atari daughter board that will only support 4M. Have its
number in another message.

So in less than 24 hours of posting, my TT is happily purring
away with 4+16. Thank you all. Wayne Booth

1873. ATARI FALCON FOR SALE (text in Dutch, sorry!)

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: Gerben Smid <gsmid@globalxs.nl>
Message-ID: <310B92AC.CC2@globalxs.nl>
Source record: 151946

TE KOOP:

ATARI FALCON030
- 68030 motorola processor
- 120 MB IDE . . . . . harde schijf
- 4 MB . . . . . intern geheugen

(GEREGISTREERDE) SOFTWARE VOOR FALCON
- Papyrus Gold (3.56). . . . . tekstverwerker
- That's Write (4) . . . . . tekstverwerker
- Cubase Lite. . . . . Muziek programma

OVERIGE SOFTWARE
- ISHAR I. . . . . spel voor de falcon
- Aantal spellen . . . . . voor ST maar werkt op Falcon

VRAAGPRIJS fl. 2.200,=

TE KOOP OVERIGE:

MENGPANEEL CANARY 12:2
- 12 Kanalen in. . . . . of 6 stereo
- 2 Kanalen out
- 24 microfoon waarvan:
- 12 normale plug (groot)
- 12 "stage" plug
- draaiknoppen:
- gain - bass
- treble - foldback
- echo - pan

VRAAGPRIJS fl. 550,=

Reactie kunt u richten aan gsmid@globalxs.nl

1874. BAD MOOD 1.7alpha fixed, Was: BAD MOOD update

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <4eg9rv$c2e@nyheter.chalmers.se>
Source record: 151947

I'm replying to my own message here, but it's kind of important...

In article <4ebtpc$2un@nyheter.chalmers.se>,
Johan Klockars <rand@cd.chalmers.se> wrote:
>BAD MOOD 1.7alpha has just been released and is available for download

It turned out that the version I made available didn't work on machines
without FPUs due to some square root calculation.

Fortunately, the program seems works fine with the offending instructions
simply removed, so there's now a new version available.

Have fun!

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

1875. Re: Am I SCSI? Is Ensoniq and Atari scsi compatible?

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <310bad6632ad9891@sn.no>
Source record: 151948
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

So, are you SCSI? ;-)
(sorry, couldn't help myself).

>I have a 1040 ste with a 52 meg quantum hard drive. I am going to be selling the 1040, but
>I was wondering if I could keep my hard drive and use it for my Ensoniq ASR10. It can
>use a scsi. I just don't remember if the 1040 is a scsi. If so, can it be used for the
asr10
>sampler scsi?

What's the name of the drive? Any labelling or anything? A harddisk
isn't just a harddisk- there are different standards.
If the harddisk was connected to your ST via a "host-adapter" like the
Link or Link II it's an SCSI, but if it's one of the original Atari
drives it's not.

If it is an SCSI type I see no reason why the drive couldn't be used
with your keyboard. But 52 MB isn't really much now, is it?

Hallvard
--
_/_/_/

1876. Re: WTB Atari Ethernet Card

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DLwKEJ.3Ez@cix.compulink.co.uk>
Source record: 151949
Cross-posted to: comp.os.linux.m68k,comp.sys.atari.st,comp.sys.atari.st.tech

In message <DLsEDJ.45x@news.drb.insel.de>, brun@news.drb.insel.de said:

> > I'm looking for a cheap sollution to use Ethernet with my Falcon...
>
> 4) External ethernet boxes for the CENTRONICS port are reported
> to work fine but *s*l*o*w* and require hardware modifications
> in Your atari.

Slow as apparently 100k/s to 200k/s - and AFAIK (the DE600 one at least)
- no internal modifications are required - though you do need to build an
adaptor board for the cartridge port.

:-)

Roland.

@CiX

1877. Re: HP 660C driver found!

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: jpartner@track83.demon.co.uk
Message-ID: <960128Z164718.313jpartner@track83.demon.co.uk>
Source record: 151950

> Some bits of text don't seem to be in the program although they are in
> the file, anyway here are some parts I am unsure of:
> Taille de la page

Page size (size of the page if you translate literally)

> Utilisation de l'encre
> Papier couche (acute acent on the last e) - Plain paper?
> Logiciel (next to A4... in the paper settings)
> Trame img/vec - bitmap/vector graphics?
> Aucune - in the above settings - next to "Demi ton .." which means half-tone

God knows... my French isn't as good as it used to be....

James
--

□
InterNet: jpartner@cix.compulink.co.uk NeST....: 90:100/101.0@nest.ftn
jpartner@track83.demon.co.uk FAN.....: 95:150/106@fanfiles.ftn
□

1878. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: brimiller@delphi.com
Message-ID: <p-NLYzQ.brimiller@delphi.com>
Source record: 151951

"Roland Givan" <rgivan@cix.compulink.co.uk> writes:

> > In <DLrLBu.E6@cix.compulink.co.uk> rgivan@cix.compulink.co.uk ("Roland
> > Givan") writes:
>
> > > While its true to say the ROMs have all the GEM routines builtin
> > > - this is hardly the same thing as saying they have full GEM
> > > libraries built it.
> >
> > > A C compiler needs libraries to make use of system features.
> > > Otherwise it hasn't a clue how to call them.

Does anyone realize that this argument is completely unrelated to the original subject/question unless you are a developer trying to squeeze a little more memory/hard drive space out of a machine? Arguing on the technicalities is rather worthless, trivial, and an obvious flexing of egos (I know more than you, no you don't, idiot).

Here's why I BOUGHT and use a Falcon030 (Atari-badged) rather than a PC:
-
1) I am a college student at the US's #1 business specialty school. The standard is PC, and from what I can see, the PC campus network used is so unreliable that it is incredible. Gateway 2000 and certain other brands of clones don't run the boards properly (some have even fried), and if you want help setting up all the hellish related Windoze and Banyan files, you have to turn to a consulting firm - they give you two hours of free saupport, and then charge $110 an hour afterwards - JUST to connect to a network to use E-mail and Netscape!!! I hate WIN.INI modifications and other such stuff (even though I do them for PC-using friends all the time), and I'll be damned before I double my computer expenses to connect to this waste of money (this situation, by the way, is common in many Boston colleges).
_
2) I have a graphics design business (magazines, brochures, and recently Web pages) that helps pay the bills. Say what you will, but the PC simply does not have tools comparable in power and ease of use as Studio Photo, Calamus SL (yes, yes, YES), Invision 2.0, and LineArt for the prices that these tools sell for (both in dollars and resource requirements). In order to perform the same sorts of tasks I'm doing with a 4 meg Falcon with 800 megs of drive space, I'd have to shell out $2000 + for a sixteen meg Pentium system, an additional $2,000 for associated software and scanning hardware - over twice what I've spent. And it would still lack the consistency, elegance, and downright friendliness of the Falcon - the machine that so allows me to put my ideas on paper that I consistently beat out professional design houses for design jobs.

-
3) One of the biggest rigors of attending a competitive school is the out-and-out need for word processing and spreadsheet capabilitty. Here, too, the Falcon shines. Papyrus Gold provides more than ample word processing power for even the most demanding WP needs - and doesn't consume a lot of space. KSpread Pro is an excellent spreadsheet, one that I use for all of my financial seminar assignments. I have yet to see Excel users best it in output quality (or usability). Perhaps the best example of this is all the PC/Windoze3.1/Win95 people who "borrow" my Falcon to type up their papers and do their work, because my system is "so much faster" and "doesn't break all the time." Sorry, folks, cursing a novice with Win3.1 and Win95 doesn't help them at all. If anything goes wrong with all those frequently accessed files, the machine crashes, and the user is left hanging. Toll and 900-number calls for help to a manufacturer rarely improve the situation in terms of cost.

What's it really all come down to? Cost and customability. The Falcon can do just about anything you need it to do (except networking via standard means), and you can start a lot more cheaply than you can in the PC world. Life with TOS is simple, but can grow with you if you need it to, simply by adding easy-to-use accessories. Applications are plentiful, excellent, well-developed, and well-supported (where this "no software" argument came from, I have no clue - we are better supported in professional/productive areas than the "better selling" Amiga). You don't need to be a programmer to figure out how to change WIN.INI files, CONFIG.SYS, AUTOEXEC.BAT, since there are none. You don't need to modify your system, allowing several different, incompatible options at bootup, since everything works together in a logical, well-thought-out manner. And you get the best data-level compatibility of any computer on the planet - able to deal with Mac and PC disks in addition to Atari.
-
So go out and test both systems, really test them. Look at associated applications and the impact on your wallet. Then go out and buy the system that does what you want at the lowest price. That
's what I did, and I'm very happy with the decision.

BR Miller
Boston, MA

1879. Re: IDE and ST

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-2801961641110001@47.85.0.99>
Source record: 151952

In article <4eboii$6n4@lyra.csx.cam.ac.uk>, mnb20@cam.ac.uk (Mark Baker) wrote:

> In article <gigxr01-2501962037190001@47.85.0.99>,
> gigxr01@nt.com (Gerry O'Rourke) writes:
>
> >Now I admit up front that i've not looked into this in detail...but I was
> >told years ago (by a guy who knew PC's really well) that an IDE interface
> >was a really simple affair, just a couple of bus drivers for isolation &
> >buffering.
> >
> >So, is this true?
>
> No. Well, not really.
>
> Basically, IDE is the same as ISA-bus. All you need to connect an IDE drive
> to a PC is some address decoding (one chip) and maybe a bit of buffering.
>
> To connect to another computer it's not so easy.

I have seen files which describe how to attach PC graphic cards to the ST.
These files describe the construction of an ISA adapter, maybe the IDE
drive could also use this interface?

>
> >What are the advantages of IDE vs SCSI?
>
> None at all. On the PC the interfacing is simpler, so it makes for cheaper
> systems. It's generally slower although modern IDE drives approach SCSI ones
> in speed.
>

On the ST, hard disk I/O is via the ACI port & this is limited to around
1.25 Mbyes/second. If an IDE adapter could be built, might it be faster as
it would probably connect straight onto the bus?

Of course, there would not be any DMA transfers.

> The drives are only cheaper because more sell.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

1880. Re: Setting Up MiNTNet... Please Help!!!

Newsgroup: comp.sys.atari.st
Date: 1996-01-28 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-2801961704570001@47.85.0.99>
Source record: 151953

In article <4eai4q$9sh@lyra.csx.cam.ac.uk>, apb25@cam.ac.uk wrote:

> Gerry O'Rourke (gigxr01@nt.com) wrote:
> > In article <4e8kjj$hds@mmic.connectmmic.net>, gstamant@connectmmic.net
> > (Guy St-Amant) wrote:
>
> > Why not try KNARF'S MiNT distribution.
> > COMPILER (sets up GCC compilers)
>
> What version of GCC is it, what libraries does it come with, (or are they
> easy to replace?)
>

It's 2.5.8 , PL 46 AFAIK.

Yes, they are easy to replace if/when a newer version appears.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

1881. Re: MagiC 4 Question

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4ei9vb$aab@tor.abc.se>
Source record: 151654

```
g> >Does MagiC 4 allow more than six accessories?
g>
g> Dunno, but many newer accessories can be run as programs under MagiC
g> 2, try that.

Uhu... thanks.

Carl.Lofgren@abc.se

---
* Kivi 1.41a *
```

1882. Falcon 030 modem port?

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: dreibel@ionews.io.org
Message-ID: <4eihtg$m91@ionews.io.org>
Source record: 151655

To: musicman@pixi.com (Vernon L Enriques)
Subject: Falcon 030 modem port?
Newsgroups: comp.sys.atari.st

m > Tell me about the Modem port on the Falcon 030..... Why is
m > such a tiny thing...and most modem cable adapaters are much
m > larger than that? Do I need a special sort of adapter to make
m > my 14.4 modem fit in that tiny hole?

what it is - Atari went with industry standard ports when they
released the Falcon. What you see there is an AT-style port which
the clone industry went with for hooking up a DOS box with an
external modem - I believe it's referred to as an RS232C port.

In any case, there should be no problem finding a replacement
cable. That's what i did when I got my Falcon.

... Nog n'IlK ton Si eCneT n'Es S'ihT.
___ Mountain Reader II - #00000007

1883. Re: New Atari owner

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: Andrew Owen <andrew.owen@gecm.com>
Message-ID: <4eiip8$1mh@gcsin3.geccs.gecm.com>
Source record: 151656

marksh@freenet3.scri.fsu.edu (Mark Scheck) wrote:
> I just inherited a old atari 520st and I have many questions
>
>about it. First I would like to thank anyone answering it would be
>
>much appreciated. O.K., so here it goes.
>
>1) Can the memory be upgraded and if so how high.

Yes, to 4Mb. If it is STFM then a special addaptor board needs to be used. I upgrade my 1040STFM using the MARPET board which then takes standard 30pin simms. If its a STE then it'll
take the simms direct. The simms need to be 30pin (80/100 ns acess) 256K, 512K or 1MB and need
to be fitted in pairs.

>2) What's the deal with these monitor resolutions.

As you no doubt seen, there are three screen rez.
LOW = 320x200 16 Colours @50/60 Hz
MEDIUM = 640x200 4 Colours @ 50/60 Hz
HIGH = 640x400 1 Colour (ie Monochrome) @ 70Hz

>3) Can you hookup a cdrom, what about a hard drive.

Yes, any SCSI device can be hooked up , though you would need to have an adaptor to convert from ACSI to SCSI.

>4) Is there oop programming languages out for it ala c++, Visual basic.

Not sure, though I'm sure I've seen a smalltalk compiler in PD/Shareware.

>5) Can I ftp atari programs to my pc then copy them to a 720k floppy
>and use it.

Yes, do it all the time. PC at work for access to Internet/Ftp sites and then take the stuff home on 720K disks. You will need to format the disks on the PC though, as the PC cannot
read disks formatted on ST

>6) Is there any user groups/bbs in Georgia or Florida.
>7) Can someone tell me what is rainbow TOS and what the latest release
>was.

Rainbow TOS (1.04 STFM and 1.06 STE) was the last release for ST's. From the desktop, access the FUJI menu and select About ... item. The form shown has the /|\ FUJI symbol in colour (LOW/MED Rez). Some companies have developed the ability to add TOS 2.06 to ST's however

I personnally use third party software to improve the system (NIDI and GENEVA).

The only company which I know of supporting Atari on that side of 'pond' is Toad Computers, there may be others.
Try http://www.toad.net/

Hope this helps

Andy.

1884. Re: what's the program to decompress .arj files?

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: zap@eskimo.com
Message-ID: <DLy3p3.FGD@eskimo.com>
Source record: 151657

unarj is the name of the prg. I have a copy of it but forget where I picked it up. I'll send it to you via a mime attachment if you can't find it. Drop me an e-mail.

--

Randall Dale Spreadborough <zap@eskimo.com>
PGP v2.6.2 Public Key Available by Request
Key Print 3D32AE8E4D9CA017224F2A6F2B088F7F

1885. Re: SwiftCalc v2.0 by TimeWorks

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: t150315@proffa.cc.tut.fi
Message-ID: <4eim29$1r6@cc.tut.fi>
Source record: 151658

: >Are there any users of TimeWorks SwiftCalc v2.0.

Best free/shareware math program for Ataris I have seen is
Euler... Has nothing to do with your guestion, but the
program is well worth a check. :-) It should be on most
Atari ft-sites.

- Eero

1886. Re: Reverse Video in mono

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: whitema@vance.cig.mot.com
Message-ID: <4eijbp$j11@newdelph.cig.mot.com>
Source record: 151659

In article <4ef62v$gpm@bigboote.WPI.EDU> rhett@bigwpi.WPI.EDU (Rhett Shain Brown) writes:
>Is there a utility that will put the mono ST screen in reverse video mode
>so that the background is white and the letters are black, i.e. so that
>it is like a terminal? basically a screen saver that can be started
>automatically and not turned of(except maybe by some other screen saver
>but i think you get my point)?

The accessory Butler James does this (among other things, such as a mouse
acceleration, virus protection, etc...). It's shareware, so register it!

Mike

1887. Re: Lattice C

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: "Craig. Graham" <Craig.Graham@ncl.ac.uk>
Message-ID: <4eijnj$a8m@whitbeck.ncl.ac.uk>
Source record: 151660

Mark Baines (msbaines@cix.compulink.co.uk) wrote:
> >No - you can program MTOS, with Lattice 5.52 (I did DUftp with 5.52). In
> >fact, the MiNT-net libs are only available compiled for 5.52...
> V5.52 had the library call for Syield or Pnice, for instance?
> I didn't think Lattice C MultiTOS library appeared until v5.60 hence the
> MASS book (essentially the manual for v5.6).
> I can't remember now having had LC since v3 with so many upgrades since.

No need to sound so snotty young spud.....I meant that you can get the latest MiNTlibs (pl46) for Lattice 5.52 in the same way you get them for GNU C - download the bloody things from a decent FTP site. And I stand by what I said about the MiNT-net libs - you cann't get them from HiSoft at all. The libs that HiSoft provide are not updated often enough to keep the pace, and so are out off date - you are better off using the downloaded librarys as they are always the very latest.......and there is no reason not to use 5.52 to do that.

Craig.
(who wrote DUftp & XaAES for MiNT with 5.52, so I should know)

1888. Setting up Mintnet from TAF disks

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: ai066@FreeNet.Carleton.CA
Message-ID: <DLy94M.I6t@freenet.carleton.ca>
Source record: 151661

As I have been having a few problems with STiK/CAB, I thought I'd finally scarifice a partition on my harddisk to Minix/Minnet. I ran the Toronto Atari Federation's setup, and am at the point where I will uncomment certain lines to correctly start Mintnet and a shell.

I do not wnat to load the X extensions, and so I have left those lines commented. If I want to go into a shell, what should I do to the file? Can I just leave the INIT C= tcsh line?

ANy hints/suggestions would be welcome! Also, the source of a good doc file for non-unix wizards...

Mark M

--
Mark Montreuil (ai066@freenet.carleton.ca)
World Wide Web (WWW) page creation/consultation and posting
http://www2.magmacom.com/~montreum/index.html and megaste.html

1889. Re: WTB Atari Ethernet Card

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: rnhodek@faui21j.informatik.uni-erlangen.de
Message-ID: <s3szqb73zac.fsf@faui21j.informatik.uni-erlangen.de>
Source record: 151662
Cross-posted to: comp.os.linux.m68k,comp.sys.atari.st,comp.sys.atari.st.tech

> 2) RIEBL cards are not produced any more (I think), they where
> about $400 each. I use a VME RIEBL card in my TT030
^^^^

That was the first original price, it dropped soon. The usual price was about 300,- German Marks, ~ US$ 160. The last ones in Europe were sold at the proTOS for DM 99,- (~ US$ 55).

> 3) There is another company in germany (PAM Software GmbH) who
> used to sell ethernet cards and external devices (ACSI), but I dont
> know if they still exist:

AFAIK, PAM doesn't sell hardware without software (or has he changed his mind?), and the software is stupid and very expensive. But the PAM VME-boards are supported by Linux.

> I think that there is actually no Linux-m68k driver for an ACSI
> (DMA) external solution.

The driver doesn't exist yet, but someone (Torsten Lang) is working on analyzing the protocol used. If he has gathered enough infos, there may be a driver for it.

Roman

1890. Re: where software...?

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: "Chad M. McConnell" <chadmm@fangz.com>
Message-ID: <Pine.LNX.3.91.960129113837.23797A-100000@fangz.com>
Source record: 151663

On 19 Jan 1996 alues094@eucmax.sim.ucm.es wrote:

> I am sorry but i lost where Can i find atari st software
> ?
> if TOm lamparty read this please give me a E-Mail...?
> alues094@eucmax.sim.ucm.es
>

I Found that a good place to look around for Atari Stuff is

http://www-und.ida.liu.se/~t94patsa/atari.html

It has a wide range of ftp sites, etc... to access :)

```
-------------------------------------------------------------------------------
_/_/_/ _/_/ _/_/ _/_/ _/_/ Chadmm@fangz.com
_/ _/ _/ _/ _/ _/ _/ _/ _/ Running with an old
_/ _/ _/ _/ _/ _/ _/ 1040STf [TOS 1.02]
_/_/_/ _/ _/ _/ _/ _/_/_/_/_/_/_/_/_/_/_/_/_/_/
-------------------------------------------------------------------------------
```

1891. MagiC utilities

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <822924451snz@mbha.demon.co.uk>
Source record: 151664

Er, hope it's not a dumb question...

I can only find references to some of the utilities for MagiC 4 in the manual.

Anyone know what the others are for?

Have I been looking in the wrong place? I am a terrible reader of manuals!

--
dave

%/%/%/

1892. Still FS

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <822924341snz@mbha.demon.co.uk>
Source record: 151665

Matrix Coco Graphics card VME expansion for MSTe or TT.

Looking for UKP 170 or reasonabele offers.
--
dave

%/%/%/

1893. Re: Educated Comments on oAESis & XaAES

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: "Craig. Graham" <Craig.Graham@ncl.ac.uk>
Message-ID: <4eikl5$a8m@whitbeck.ncl.ac.uk>
Source record: 151666

David White (david.white@rd.eng.bbc.co.uk) wrote:
> This is all mouth watering stuff ... but ... what about compatibility? A feature
> of Atari GEM has always been backwards compatibility. It would not be a good

I should point out that (with the exception of non-blocking calls) there is no
reason that programs that use new features won't work on older OS versions.
For example, virtually all modern programs support Iconify - but older OS versions
ignore it with no harm done. The same goes for drag & drop, and several other things
as well. It's not a problem.

> thing to create a brilliant interface if applications written to take advantage
> of it will not run on the other GEMs (NAES, Magic), let alone TOS 1.6! How are

Both MagiC & Geneva provide extensions to the AES, just as NVDI provides extensions
to the VDI. What I'm suggesting is that they shouldn't be developed in isolation.
If there are new features going to appear, then all derivatives should try to produce
the best possible set of extensions, for maximum support & userbase.

> addressed? I can understand that you don't want early GEM to be a millstone
> around your kneck, but creating various incompatible strands of GEM would shoot
> the Atari market in the only foot it has left.

Early GEM isn't really a millstone. I'm not going to waste time persuading very
badly written programs from the dawn of time to work, but I'm not going to limit
what could be done either. There's always the appl_getinfo() call to check what extensions
are available anyway.....

Craig.

1894. FOR SALE: 170 MB SCSI Hard Disk

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <4eiqvh$hao@macondo.dmu.ac.uk>
Source record: 151667

From c4sy Wed Jan 10 11:29:17 1996
Newsgroups: comp.sys.atari.st
From: c4sy@dmu.ac.uk (Simon Yardley)
Path: c4sy
Distribution:
Followup-To:
Organization: De Montfort University, Leicester
Subject: 170 MB bare SCSI mechanism FOR SALE
Keywords:

Hi all,

I have a 170 Mb hard disk for sale. It needs a casing, Power Supply etc and the
correct cable to fit to your machine.
It will fit inside a TT or Mega STE with the SCSI card fitted.

Its only around 6-8 months old, (Quantum exchanged it !)
Its a Quantum 170LPS
Its rated around 1550 k per sec on my Falcon
It has not bad sectors.

The sale is because I need to upgrade !

I'll sell it loaded with ST/Falcon software or with Linux installed (runs on any
'030 with a 68881/2 FPU).

Preferably the buyer should be in England as its easier!

Any offers to my e-mail address or give me a phone call.

--
Simon Yardley, Leicester, UK
Tel: 0116 233 8612
Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*

* Atari Falcon030/4 * Atari Jaguar * Atari Lynx * Atari Pocket Calculator! *

1895. Re: -* Apex Media Animator *- Graphics for the Falcon 030 -*

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4ej0n5$l29@huron.eel.ufl.edu>
Source record: 151668

Hi friends:
I noticed that there is a need for information on new comercial and shareware programs. I had an idea this morning that maybe we could help each other by posting a small description of a program we like and place to get it. this will be of help to new St/Falcon owners as well to anyone looking for new specific programs Graphics/Desktop Publishing etc. What is your idea on this?

Here is the firs one:

=-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=

=-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=
Apex Media Animator:

Apex animator layout reminds me very much of CyberPaint. Unlike Cyber Paint apex has the capability to work with 24 bit and 16 bit color graphics. It also has virtual canvas and can work in true color, 256 or B&W.

Like Cyber it is very easy to use and its menus and dialogs are very elegantly ley out in marble and gold. The same Amiga visitor said WOW! when he saw the Cyber dials in action. Cyber dials are spinning dialogs boxes. These will spin and will grow in size from very small to the front of the screen. While this is only for looks, it is a nice feature that will impress even an Amiga user!

The Program:

Apex.prg loads very fast. It's layout is very impressive. The menus, dialogs, and function bottoms, look like grey marvel stone. The main screen frame is composed of three sides. The eight workstation selectors are placed at the top, the tools menu on the left side, and the frame selector display on the bottom.

All workstation modules and their related tools are represented by easy to understand icons which have their keyboard equivalents as well. A short description of the tool or module will appear as the mouse glides or is placed over and icon or button.

The bottom half of the tools menu situated vertically on the lest side,displays seven icons which are visible at all times.

There is an animation slider speed control, and below it there is a memory bar which displays graphically the amount of memory consumed. Clicking on it bring a dialog box with numerical about the program memory status.

A diamond looking icon is used when right clicking to swap out of the program temporarily to the desktop. left clicking or pressing "Q" will exit the program.

The Monitor icon is used to access the VIDEO OPTIONS MENU, and the available resolutions are:

320x200
640x200
320x400
640x400

Page or canvas size are user selectable.

Video Modes:

True Color
256 Colors
Grey Scales
PAL or NTSC

Other Modes:

512 Colors
4096 Colors
262,144 Colors
16.7 Million Colors

After selecting the new video mode and exiting the dialog box, the screen will go dark for an instant and the new mode will take effect.

The Disk icon selects the DISK OPTIONS menu. This menu offers a variety of files to load and save and options.

Formats supported;

PC1,IFF,SPU,PCS,TGA,MTV,JPG,GIF,FLC,SEQ,ANN,APX,CFN,DAC,FWR.

CFN are Calamus fonts.
FWR is used to save the Apex morphing vectors or Warp lines.
APX is used for saving any size image, clip,or brush (they load very fast)

The CFG button, saves information about Apex current configuration as for example the screen resolution, canvas size, number of colors etc.

One of the powerful features of apex animator is its able to load an image or animation sequence over an existing animation any number of times. This means that animations can be overlaid and pasted to compose very complex animations. Lets say that you had a video clip of someone playing the guitar in front of a 'blue screen", using the paste file or paste animation you could (after converting the blue background to transparent) paste the clip over a mountain scene. Now your guitarist is performing on top of your favorite mountain! Animation files can be pasted under or over an image and at the beginning, middle or end of an existing animation.

The AMR icon (like Cyber) selects if the operations are to affect a frame, sequence or full animation.

The brushes and pencil icons works like the ones found in most graphics programs. A clip can be stored in memory and used as a brush. There can be 4 clips or brushes in memory at a time. These can be saved as APX files.

The I icon activates the Preference menu. Here options like cyberdials,upgraded CPU,compression method etc. can be selected.
clicking the left mouse button displays program version and user registration information. Clicking a second time on the dialog box will give you a pleasant surprise! This will show you the quality level, detail and work that has been put into Apex Animator.

The lower Barr, is the FRAME POSITION SLIDER. It displays the number of current frame. Pressing and holding the left mouse button on this barr works like the shuffle function on a VCR.

Buttons to add and clear frames are placed on both sides of the Frame Position Slider.

The Color Palette is located below the F. P. Slider, and it displays a palette of 256 colors. Each frame can have its own palette in 256 color mode.

To the left and below the Color Palette there are four small cycles that flash and give feed back on Apex busy activity. Coordinates are displayed the same level on the right side.

THE WORKSTATIONS:

There are eight workstations.

The Standard Drawing workstation

The Cell Manipulation Workstation:

Here a block or clip of any size can be rotated, scaled,repositioned,in real time. There is also a Perspective tool. Blocks can be cut manually with rubber box and blade (for regular and irregular shapes) and also automatically.

The Color workstation:

This is where palettes are created and colors are mixed using RGB,CMY or HSB.

The Digitizing Interface:

With the addition of the Expose digitizing hardware, 24 bit (16,777,216 colors per image). and 16 bit images (65,536 colors per image) in True Color can be digitized or imported into the Apex World.
There are settings here for Photographic grabs, with several shutter speeds and Cinematic grabs with Interlaced, non Interlaced and wide screen options.

Expos
permits this digital image to retain a 16-bit plane true color palette (or in other words, a picture containing 65,536 colors per image), thereby retaining near photographic quality. In addition, the supporting software, APEX Media (sold separately), further boosts this capability to realize even higher resolutions in 24 bit color (16,777,216 colors per image).

Using Expos
and APEX Media to capture live video in real time allows a sequence of images to be compiled into an animation, which can then be played back within APEX Media or stored as FLC/FLH file.

The Non Linear Drawing Tools:

Realistic airbrush with flow control (ink and mask
Fill
Draw
Analog Mask Options. This is used to define a color or area for processing.

The Film and Image Filters:

these are tools that can be applied over a selected area on any number of frames automatically.

Noise Suppression
Image Dejag
Motion Suppression

The Morphing and Distortion Workstation:

Apex Animator contains a very powerful morphing module. Here an image can be morphed into an other over a sequence of frames to produce a smooth effect. defined warplines can be saved on disk for later use.

The TEXT Interface:

This allows the use of Calamus vector fonts. Character space and size can be defined. (I would like to see in future updates the support for truetype fonts)

The Manual:

Apex comes in a nice box with a well written manual. The manual has overview and in depth sections describing each module and tools. It also describes image and compression formats as well as some tips on creating neat effects using the available tools. The sample disks contains sample images and small FLC animation files created with Apex.
I got news from Titan Design that they are working on a new version of Apex Media that will incorporate some Cyber like features and possibly audio. My advice is:

If you are into graphics get Apex Media Animator.

Available from TOAD COMPUTERS:
Apex Media
Multimedia Graphics Software$149.00 Apex Media Lite
Lite Version of Apex Media$59.95 Expos

Expos

NTSC Video Capture Hardware$399.00 Expos
with APEX Media
Multimedia Graphics Software$548.00

=-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-=

Raymond Lohengrin classical guitarist \composer
Newberry, Florida 32669,USA
afn14016@freenet.ufl.edu
Flute & Guitar published by Piper Publications USA
****
Atari Falcon 030 14 megs RAM
Quantum 540 megs SCSI
NEC 74-1 Multispin, Double Speed CD ROM
Apex Media
PH 4L Laser Jet
Logic Audio Digital Audio Recording System
=-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-=

(c) 1996 Raymond Lohengrin

--

1896. Re: Setting Up MiNTNet... Please Help!!!

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: t150315@proffa.cc.tut.fi
Message-ID: <4einhh$1r6@cc.tut.fi>
Source record: 151669

Peter Rottengatter (perot@pallas.amp.uni-hannover.de) wrote:

: You might want to use TOSWIN if you want to use a ftp client while using
: a telnet client while using a news client. These programs are only

I'd rather recommend using vconsoles and running multiple shell
session at same time. It's _much_ faster, although for beginners
GEM surely is easier :-).

- Eero

1897. Re: New Atari owner

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: greeny@spirit.demon.co.uk
Message-ID: <823018468_OASIS_@spirit.demon.co.uk>
Source record: 151670

Sorry about the last post but this is what it meant to say!

I just inherited a old atari 520st and I have many questions
How old?
about it. First I would like to thank anyone answering it would be

much appreciated. O.K., so here it goes.

1) Can the memory be upgraded and if so how high.

Depends. If it's an STe (e for enhanced) it's easy.
Just open up the machine, remove some shielding, and you'll find 4
simms slots. Two will be full of quater meg simms on a half meg
machine. replace these two with one meg chips or fill all slots with
one megs for 2 or 4 meg machine.
An expansion board is needed to do the same with STfm or older.
There is a way to beat the 4meg limit but it starts getting costly.

2) What's the deal with these monitor resolutions.

ST screen memory is the same whatever resolution you use;
colours go down as resolution goes up. Video memory is not seperate
and is part of the standard half meg you already have.
STlow = 320*200*16colours, STmed = 320*400*4colours are both
available on TVs via Co-Ax out (but poor quality) or via monitor out
to RGB monitor (ie philips 8833 i think) or via special Atari to scart
lead to any tv that can accept R.G.B. scart. Composite video scart TVs
can be used but this needs a little soldering internally in your ST.
ST high 640*400*2colours is only available on dedicated hirez
monitors and will be greyed out as an option if one isn't connected.
The high rez monitor pulls down a 5v detect line in the lead letting
the ST know it's there. Ther are PD utilities to emmulate Hi rez on
colour monitors but are not to be considered for extended use. Most
VGA (pc) monitors need only the correct lead made up to access Hi-rez
mono.

3) Can you hookup a cdrom, what about a hard drive.

There is a hard drive port on the back of your machine. Atari wisdom
demanded it not be SCCSi but a subset of the commands and so, now with
the dearth of Atari badged drives a host adaptor is fitted onto the
cable at the drive end.(ie icd link , toplink etc.) After this
addition to the first drive further sccsi devices can be chained as
normal including CD-roms. These however require special drivers
sometimes available as part of the host adaptor package.

4) Is there oop programming languages out for it ala c++, Visual basic.

Yes, but I dont programme so let someone who knows what they're doing advise you here. HiSoft basic seems popular here.Atari basic was reportedly crap.

5) Can I ftp atari programs to my pc then copy them to a 720k floppy and use it.

Yes, try Toad.net or Umich.edu or micros.hensa.ac.uk
No problem!

6) Is there any user groups/bbs in Georgia or Florida.

Not the foggiest!

7) Can someone tell me what is rainbow TOS and what the latest release was.

TOS ran from 1.00 disk loaded (very rare) up to 1.4 which was the first relatively good copy. This was the best untill the STe which had 1.6 (buggy) and was quickly replaced by 1.62. This 1.6* supported the extra pallete and better sound. The Mega STe arrived with TOS 2.05 which was a far better job but was incompatible with more early programming (as were all updates but to a lesser extent) This too was buggy and was itself replaced by 2.06.
In england we have a source of 1.62\2.06 hardware switchable chips which seem to be the best of both worlds.
Tos 3.** and 4.** are for the TT and falcon respectively and need not be considered unless your planning to upgrade the processor to a 68030 (costly but very speedy!)

Again any answers would be a help, I don't have any docs or software for it.
Thanx
Mark Scheck
marksh@freenet.scri.fsu.edu

Mark Thomas Scheck

Hope some of this helped

David Greenhough,

--

---
greeny@spirit.demon.co.uk

1898. Re: Reverse Video in mono

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: vegard@interlink.no
Message-ID: <vegard-2901961207300001@trh-ppp1.interlink.no>
Source record: 151671

In article <4ef68u$gvq@bigboote.WPI.EDU>, rhett@bigwpi.WPI.EDU (Rhett Shain Brown) wrote:

> In article <4ef62v$gpm@bigboote.WPI.EDU> rhett@bigwpi.WPI.EDU (Rhett Shain Brown) writes:
> >Is there a utility that will put the mono ST screen in reverse video mode
> >so that the background is white and the letters are black, i.e. so that
> >it is like a terminal? basically a screen saver that can be started
> >automatically and not turned of(except maybe by some other screen saver
> >but i think you get my point)?
> >
> >thanks
> >
> >rhett@wpi.edu
> >
>
> whoops, what i meant was background is black, letters are white...
> the magic of proofreading..
> rhett

The simplest way to do this would be to switch the colors using Xcontrol...?

Bye,
Vegard

1899. W/P Help, sort of?

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: stosser@neon
Message-ID: <4eilot$87l@neon.airtime.co.uk>
Source record: 151672

Hi

I have been to HENSA and just about every other atari ftp site
I know, I can't find what I am looking for, can you point me in
the right direction ? please :)

I am using First Word + 3.20

I need a Dictionary
I need a Thesaurus

Anyone know EXACTLY where I can find the above,please!

Cheers......!ynoT

***** Tony Greenwood : STOSSER Software **********
* stosser@airtime.co.uk ATARI ST Programmer *
* irc channel#atari <stosser> ATARI Jaguar Player *
** http://www.airtime.co.uk/users/stosser/ **********
.

1900. Re: Floppy Drive in Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: bahern <bahern@cs.strath.ac.uk>
Message-ID: <4eiqsp$v9@dunlop.cs.strath.ac.uk>
Source record: 151673

The Falcon has a 1.44Mb floppy drive. I should be capable of reading your old 800K disks but I'm not sure that others will work. :)

It is possible that the Falcon disk drive is a high density drive (there are two holes punched in your disk (one with the little tab on one side and just a hole on the other side). These disks CAN hold up to 1.44Mb of data but your 800K disks will not be able to hold any more.

OK :)
--
<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<
v Brian Ahern | Email: ^
v Computer Science | bahern@cs.strath.ac.uk ^
v 2nd year | ^
v University of Strathclyde | ^
>>

1901. Available now, WPLS2RTF -- a file converter

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: js@cs.vu.nl
Message-ID: <DLy570.J4v.0.-s@cs.vu.nl>
Source record: 151674

I just sent
wpls2rtrf.zip.uue
and wpls2rtf-tos.zip.uue
to comp.binaries.atari.st and hope it will appear soon. I found no way of uploading it to the overloaded archive sites.

It is also available on the web:

<URL http://www.cs.vu.nl/~js/warez/js-ware.html>

WPLS2RTF is a file conversion utility to convert First Word Plus (a word processor commonly used on Atari ST computers, and not-so-commonly on other platforms) files into Interchange Format, aka Rich Text Format (RTF).

The full release -- wpls2rtf.zip (106kB, 146kB uuencoded) -- consists of documentation, Macintosh, DOS and TOS applications, CodeWarrior 8 (Mac), Borland C (DOS) and Pure C (TOS) project files, MPW and Unix makefiles, sample translation configuration files, the sourcefile and everything else that's needed to build the thing just about anywhere.

The partial Mac release -- wpls2rtf-mac.sit.hqx (24kB, 33kB uuencoded) -- contains the documentation and the TOS-specific files only.

WPLS2RTF is written and submitted by JS <mailto:js@cs.vu.nl>, <http://www.cs.vu.nl/~js>; credit is due to Leonard Rosenthol <leonardr@netcom.com>, Marshall Clow <mclow@san_marcos.csusm.edu> and Stephan Somogyi <somogyi@ziff.com> without whose nifty DropShell 2.0 framework the Macintosh application wouldn't have been such a minor effort.

Enjoy, J.
--
Don't mistreat a cat: for cats are subtle, and will piss on your computer.

1902. Re: Where is XAES?

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: "Craig. Graham" <Craig.Graham@ncl.ac.uk>
Message-ID: <4eiju7$a8m@whitbeck.ncl.ac.uk>
Source record: 151675

Roger Cain (rcain@nest.demon.co.uk) wrote:
> On 24 Jan 96 perot@pallas.amp.uni-hannover.de wrote:
> p> Why don't you release a demo version, instead of making us curious
> p> all the time ?

> 'Cos he doesn't want to be shouted at by us lot while it's still at beta
> status or less. :)

> Roger
> rcain@nest.demon.co.uk

Thankyou Roger - my thoughts exactly. But, beings as I was sat playing Yukon under XaAES last night, whilst running Lattice & CALAPT (Grin), I think a techie beta (email only) is in order. Anyone who wants to loan a few brain cells to the effort, mail me and I'll be sending out the first techie beta to folks who want to help before the end of this week.

Craig.

1903. Re: PCB design?

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: "Craig. Graham" <Craig.Graham@ncl.ac.uk>
Message-ID: <4eik59$a8m@whitbeck.ncl.ac.uk>
Source record: 151676

Theodore L Hopman (thopman@uoguelph.ca) wrote:
> Kimmo Tamminen (ktammine@messi.uku.fi) wrote:
> : I've been looking for PCB designing software for Atari ST. There was a
> : german demo (platin or something) but it was rather old (done somewhere
> : in 80's I think) and had no autorouting. I've heard rumours about
> : something called Scooter. Anyone have expirience drawing with that?

> : Commercial software might also do. Any ideas?

> In the January issue of Atari World, there was a review of Platon. The
> reviewer(s) were impressed by the capabilities (yes, it does do
> autorouting), but not so much by the price: several hundred UKP. It is,
> however, a heavyweight commerical package, and you need the capabilities,
> I guess you need the capabilites...

I've got a usable demo of a commercial program (I think it's from Norway - I'll check) called Scooter. It's a fantastic PCB layout program. Multilayer, manual and auto routing, librarys, the works....it's as good as PC based programs, and much better than Platon (moderner as well - it uses colour for a start).

As I say, I cann't remember the contact address , but I'll dig it out as the program is fantastic.

Craig.

1904. Shareware

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: awatson@pacifier.com
Message-ID: <4eirj9$k8s@pacifier.com>
Source record: 151677

Phil,

P > In my opinion, it won't be long until shareware is about the same
P > price that commercialware was a few years back. Agreed its slightly
P > cheaper but then you aren't paying for boxes, nice printed manuals
P > (in most cases), advertising, and most of commercial users overheads.

First, I would agree that "some" shareware is overpriced, but not that often.

Second, many shareware authors "do" provide boxes, manuals, and sometimes
they even advertise.

Third, unlike commercial companies, the shareware author doesn't have the
volume that commercial companies do. Commercial companies can afford to sell
things at low prices because they sell enough product to make up what they
lose with the lower price. But, even semi successful Shareware authors may
only get a few registrations a month. Even at the current pricing levels,
most can't survive on that kind of income, and it certainly doesn't pay back
the development time they've invested.

P >i)Can the person selling, sell the registered version of the software

I can only speak for myself (Mountain Software), but I have no problem with
users selling my products to other users as long as they notify me of the
sale (so that I know who to send update notices and new product
announcements).

P >ii)Does the person buying have to re-register the software
P >iii)What about the persons name address etc. that are entered at
P >registering, how are these changed for the new user.

Again, speaking only for myself, I would have no problem with the new user
keeping the old registration information, AS LONG AS I KNEW ABOUT IT. If I
don't know about it, I may think that two users are using the same product,
i.e. someone has violated the copyright.

However, if the program includes the users name/address/etc. (not just a
serial number), and the new user wants the program in his/her name, all I
would ask is $5 to cover the cost of shipping out a new disk. Commercial
companies may do this for free, but small shareware operations usually can't
afford to foot the shipping costs on their own.

Anthony Watson
Mountain Software

---
* UniQWK v3.3a* The Windows Mail Reader

1905. Gemulator 4.11

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: awatson@pacifier.com
Message-ID: <4eirja$k8t@pacifier.com>
Source record: 151678

Hello,

I recently purchased Gemulator 4.11 and am having a few problems. I have spoken with Branch Always software but their opinion is that it is me or my machine. In any case, I'm wondering if anyone else has had these problems, and if so have you found a solution:

1. I cannot save the Gemulator Window position? No matter where I put the window, as soon as I click SAVE in the preferences menu the window jumps back to the upper left corner of the screen.

2. When printing, the last byte or two of whatever I'm printing doesn't go to the printer. Usually this is the line feed character which means the page gets stuck in my printers buffer and I have to eject the page manually. If I try to print the page a second time, those missing characters finally get sent to the printer and the first page is ejected. But now the second page gets stuck in the printer buffer because it's still missing that last byte or two...

3. I cannot run the VGAWIN.PRG program from the AUTO folder. If I try, the whole Gemulator window ends up compacted against the left side of the screen and cannot be moved or otherwise accessed.

I would appreciate any feedback other Gemulator users can provide!

Thanks,

Anthony Watson

---
* UniQWK v3.3a* The Windows Mail Reader

1906. Re: Setting up Mintnet from TAF disks

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <4ej8bq$8ov@gti.gti.net>
Source record: 151679

Mark Montreuil (ai066@FreeNet.Carleton.CA) wrote:

: I do not wnat to load the X extensions, and so I have left those lines
: commented. If I want to go into a shell, what should I do to the file?
: Can I just leave the INIT C= tcsh line?

I am not at home right now, so don't have a MINT.CNF file in front of
me; going by memory, please forgive me if I get something wrong...

In any event, you can do two things. You can INIT a shell, or INIT
GEM. I have MultiTOS, and so mine looks like:

INIT=c:\multitos\gem.sys

Or you can equally do:

INIT=c:\bin\tcsh

I prefer the first, booting with GEM, this way I can use CAB from within
MultiTOS.

--
Billy D'Augustine, azog@gti.gti.net
"Isn't that cute ... BUT IT'S WRONG!!!!"
http://www.gti.net/azog/

1907. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4eirlv$o5k@lyra.csx.cam.ac.uk>
Source record: 151680

>It's time to accept it guys! This way of programming is
>rapidly vanishing (except for embedded systems perhaps).
>
>In the future, programming will be as easy as...

Really? I don't think so. Yes, it will be easy to do some things, but you are limited. Ceratinly judging by what I've seen so far, the easier these things are the less flexible they are and the slower and less reliable the generated code. And besides, who writes the software for you to do your graphical programming in? Someone with a C compiler most likely.

And C isn't enough either, you'll need an assembler to get a system running on a new processor.

So although ordinary users may be able to get by without using C or any languages on that level, some people will have to.

1908. Re: Fw: Hensa

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <4ej6ir$hv8@status.gen.nz>
Source record: 151681

Jerry Fredrickson (freddy@thor.net) wrote:
: Has anyone had any problem connecting with Hensa? When I
: ftp://micros.hensa.ac.uk/micros/atari I always get a message such as 550/micros
: or whatever directory I try..then a prompt -No such file or directory. Is
: anyone else having this problem? I have tried at different times on different
: days for a couple of weeks now. Whats the deal???

It's much easier to find your way round with the www access:

http://micros.hensa.ac.uk/micros/atari.html

You can never get on except between 8pm and 8am.

1909. Re: UK User Groups

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: GALLAGHER_G@COSMOS.CQM.CO.UK
Message-ID: <GALLAGHER_G-2901962359180001@lorna_16.colloquium.co.uk>
Source record: 151682

In article <DLvByq.L9o@cix.compulink.co.uk>, agoold@cix.compulink.co.uk ("Alasdair Goold") wrote:

>>In response to dmitchel's message:
>> > Hello all Atarians,
>> >
>> > I was wondering if anyone had a list of UK
>> > User groups for the ST and if anyone had any
>> > recommendations/warnings about any.
>>
>> e`mail sidcelery@cix.compulink.co.uk (Harry Sideras) As of 1/1/96
>> he took over the UK Association of Atari User Groups.
>>
>> Personally I've just started The WeST of Scotland Atari User Group
>> which is affiliated to the above organisation. It has it's first
>> meeting on 20th February 1996, in Howwood, Renfrewshire,
>> Strathclyde.
>>
>> Anybody else reading this interested in joining, mail me for
>> details.
When and where ?
I live in Saltcoats ...
rgds

--
G^2

1910. Re: GDOS

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DLyCv0.MFH@freenet.carleton.ca>
Source record: 151683

> BM> Subject: GDOS
> BM>
> BM> Is there a FAQ for GDOS somewhere on the net.
>
> Yes there is. Called The Joy of GDOS, as a I recall; joygdos.xxx, I
> think. Although as grim humor goes, the title has to be right up
> there with jokes about Dr. Death.
>
> BM> I've never seemed
> BM> able to come to grips with this program.
>
> You and about a gazillion others.
>
> BM> When I bought my secon
> BM> mega gdos and g++ (though no fonts) came with it. Can anybody d
> BM> to how to use this? I have a few apps that require this (arabes
> BM> pagestream come to mind).
>
> Bzzt. PageSTream does not require gdos, thank the moon and stars.
> And the Arabesque demo I got didn't either, IIRC. However, since the
> advent of Speedo and especially NVDI 3, I think you will see lots
> more (what am I saying? should read 'a few more') gdos-using apps,
> since (reportedly) Speedo and NVDI are much easier to set up than
> gdos1.1
>
> I will try to help, but this will not be extensive. gdos.prg goes in
> your auto folder, a folder named gdos.sys or something like it, with
> the fonts and printer drivers goes in your C drive, and assign.sys
> goes in the root of C. The path to that gdos.sys folder must be
> specified in assign.sys.

I, also was greatly baffled by GDOS. My inquiries were to no avail.
I then acquired, as part of an ST system, the program Fontz, by Neocept.
(out of business, I believe) Through Fontz, I not only got to design my
own GDOS fonts, but came to understand (somewhat) how GDOS works. (though
not in such a way that I would attempt to explain it here, or to anyone
else, for that matter. But I was able to arrange my assign.sys file and
GDOS.sys, so that GDOS works for me.

--
Songshop Musical Productions / 3-D House of "Bob"
Box 266, Shawville, Quebec / Studio to the Stars
J0X 2Y0 (819) 647-6022 / In the Realm of the Duchess

1911. Note Number midi message Problem

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: Luis de la Pinta <lpinta@bart.nl>
Message-ID: <310D62E5.7D5C@bart.nl>
Source record: 151684

Configuration: CASIO CZ5000
ATARI ST1040

When I send a message from the Atari to the Casio via midi, I always get
the same note, even if I change the note number code (midi msg).

Any help welcome,

Luis.

1912. -* APEX MEDIA ANIMATOR *- Graphics for the Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4ej17v$l6m@huron.eel.ufl.edu>
Source record: 151685

Hi friends:
I noticed that there is a need for information on new comercial and shareware programs. I had an idea this morning that maybe we could help each other by posting a small description of a program we like and place to get it. this will be of help to new St/Falcon owners as well to anyone looking for new specific programs Graphics/Desktop Publishing etc. What is your idea on this?

Here is the firs one:

=-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-

=-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-
Apex Media Animator:

Apex animator layout reminds me very much of CyberPaint. Unlike Cyber Paint apex has the capability to work with 24 bit and 16 bit color graphics. It also has virtual canvas and can work in true color, 256 or B&W.

Like Cyber it is very easy to use and its menus and dialogs are very elegantly ley out in marble and gold. The same Amiga visitor said WOW! when he saw the Cyber dials in action. Cyber dials are spinning dialogs boxes. These will spin and will grow in size from very small to the front of the screen. While this is only for looks, it is a nice feature that will impress even an Amiga user!

The Program:

Apex.prg loads very fast. It's layout is very impressive. The menus, dialogs, and function bottoms, look like grey marvel stone. The main screen frame is composed of three sides. The eight workstation selectors are placed at the top, the tools menu on the left side, and the frame selector display on the bottom.

All workstation modules and their related tools are represented by easy to understand icons which have their keyboard equivalents as well. A short description of the tool or module will appear as the mouse glides or is placed over and icon or button.

The bottom half of the tools menu situated vertically on the lest side,displays seven icons which are visible at all times.

There is an animation slider speed control, and below it there is a memory bar which displays graphically the amount of memory consumed. Clicking on it bring a dialog box with numerical about the program memory status.

A diamond looking icon is used when right clicking to swap out of the program temporarily to the desktop. left clicking or pressing "Q" will exit the program.

The Monitor icon is used to access the VIDEO OPTIONS MENU, and the available resolutions are:

320x200
640x200
320x400
640x400

Page or canvas size are user selectable.

Video Modes:

True Color
256 Colors
Grey Scales
PAL or NTSC

Other Modes:

512 Colors
4096 Colors
262,144 Colors
16.7 Million Colors

After selecting the new video mode and exiting the dialog box, the screen will go dark for an instant and the new mode will take effect.

The Disk icon selects the DISK OPTIONS menu. This menu offers a variety of files to load and save and options.

Formats supported;

PC1,IFF,SPU,PCS,TGA,MTV,JPG,GIF,FLC,SEQ,ANN,APX,CFN,DAC,FWR.

CFN are Calamus fonts.
FWR is used to save the Apex morphing vectors or Warp lines.
APX is used for saving any size image, clip,or brush (they load very fast)

The CFG button, saves information about Apex current configuration as for example the screen resolution, canvas size, number of colors etc.

One of the powerful features of apex animator is its able to load an image or animation sequence over an existing animation any number of times. This means that animations can be overlaid and pasted to compose very complex animations. Lets say that you had a video clip of someone playing the guitar in front of a 'blue screen", using the paste file or paste animation you could (after converting the blue background to transparent) paste the clip over a mountain scene. Now your guitarist is performing on top of your favorite mountain! Animation files can be pasted under or over an image and at the beginning, middle or end of an existing animation.

The AMR icon (like Cyber) selects if the operations are to affect a frame, sequence or full animation.

The brushes and pencil icons works like the ones found in most graphics programs. A clip can be stored in memory and used as a brush. There can be 4 clips or brushes in memory at a time. These can be saved as APX files.

The I icon activates the Preference menu. Here options like cyberdials,upgraded CPU,compression method etc. can be selected.
clicking the left mouse button displays program version and user registration information. Clicking a second time on the dialog box will give you a pleasant surprise! This will show you the quality level, detail and work that has been put into Apex Animator.

The lower Barr, is the FRAME POSITION SLIDER. It displays the number of current frame. Pressing and holding the left mouse button on this barr works like the shuffle function on a VCR.

Buttons to add and clear frames are placed on both sides of the Frame Position Slider.

The Color Palette is located below the F. P. Slider, and it displays a palette of 256 colors. Each frame can have its own palette in 256 color mode.

To the left and below the Color Palette there are four small cycles that flash and give feed back on Apex busy activity. Coordinates are displayed the same level on the right side.

THE WORKSTATIONS:

There are eight workstations.

The Standard Drawing workstation

The Cell Manipulation Workstation:

Here a block or clip of any size can be rotated, scaled,repositioned,in real time. There is also a Perspective tool. Blocks can be cut manually with rubber box and blade (for regular and irregular shapes) and also automatically.

The Color workstation:

This is where palettes are created and colors are mixed using RGB,CMY or HSB.

The Digitizing Interface:

With the addition of the Expose digitizing hardware, 24 bit (16,777,216 colors per image). and 16 bit images (65,536 colors per image) in True Color can be digitized or imported into the Apex World.
There are settings here for Photographic grabs, with several shutter speeds and Cinematic grabs with Interlaced, non Interlaced and wide screen options.

Expos
permits this digital image to retain a 16-bit plane true color palette (or in other words, a picture containing 65,536 colors per image), thereby retaining near photographic quality. In addition, the supporting software, APEX Media (sold separately), further boosts this capability to realize even higher resolutions in 24 bit color (16,777,216 colors per image).

Using Expos
and APEX Media to capture live video in real time allows a sequence of images to be compiled into an animation, which can then be played back within APEX Media or stored as FLC/FLH file.

The Non Linear Drawing Tools:

Realistic airbrush with flow control (ink and mask
Fill
Draw
Analog Mask Options. This is used to define a color or area for processing.

The Film and Image Filters:

these are tools that can be applied over a selected area on any number of frames automatically.

Noise Suppression
Image Dejag
Motion Suppression

The Morphing and Distortion Workstation:

Apex Animator contains a very powerful morphing module. Here an image can be morphed into an other over a sequence of frames to produce a smooth effect. defined warplines can be saved on disk for later use.

The TEXT Interface:

This allows the use of Calamus vector fonts. Character space and size can be defined. (I would like to see in future updates the support for truetype fonts)

The Manual:

Apex comes in a nice box with a well written manual. The manual has overview and in depth sections describing each module and tools. It also describes image and compression formats as well as some tips on creating neat effects using the available tools. The sample disks contains sample images and small FLC animation files created with Apex.
I got news from Titan Design that they are working on a new version of Apex Media that will incorporate some Cyber like features and possibly audio. My advice is:

If you are into graphics get Apex Media Animator.
Available from TOAD COMPUTERS:

Apex Media
Multimedia Graphics Software$149.00 Apex Media Lite
Lite Version of Apex Media$59.95 Expos

Expos

NTSC Video Capture Hardware$399.00 Expos
with APEX Media
Multimedia Graphics Software$548.00

(c)1996 Raymond Lohengrin
=-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-
Raymond Lohengrin classical guitarist \composer
Newberry, Florida 32669,USA
afn14016@freenet.ufl.edu
Flute & Guitar published by Piper Publications USA

--

1913. Re: Is this group moderated?

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: Steph@wuss.demon.co.uk
Message-ID: <823041534_OASIS_@wuss.demon.co.uk>
Source record: 151686

In article <DLxnqE.AD5@ridgecrest.ca.us>
Michael Grove <mgrove@owens.ridgecrest.ca.us> said:-

>I had posted a reply to the "Is the Falcon worth
>buying" posts, but it seem that it must have been
>filtered. There <may> have been a problem with my
>post, but all others seem to have made it ok.
>If this is true, I don't find it very amusing
>that post affecting the Atari group in a negitive
>way or that cause a bunch of shit to be stirred up
>are allowed through. I didn't think that refering
>to "wang" and "hard-on" while discussing Pentiums
>was naughty.
>
>Mike
>

This group isn't moderated AFAIK. I read your 'naughty' post. I laughed and
laughed until I stopped. Perhaps your newsserver is a bit shit?

--

O~~~~~~O
"..Is it better to rule in hell than it is to serve in heaven?"
Child Of The Damned - Warlord

Steph Taylor steph@wuss.demon.co.uk
O~~~~~~O

1914. Re: HP 660C driver found!

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: cgra@btmaa.bel.alcatel.be
Message-ID: <4eibo8$2co@btmpjg.god.bel.alcatel.be>
Source record: 151687

> Utilisation de l'encre
Ink usage?

> Papier couche (acute acent on the last e) - Plain paper?
I'm tempted to say "laid paper" :) (actually, this could even be true...)

> Logiciel (next to A4... in the paper settings)
Software

> Trame img/vec - bitmap/vector graphics?
probably

> Aucune - in the above settings - next to "Demi ton .." which means half-tone
None.

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
http://plato.digiweb.com/kiffer/chris_gray/resume.html
Opinions expressed are purely personal unless otherwise stated.

1915. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199601292047.AA01578@moroder.demon.co.uk>
Source record: 151688

In comp.sys.atari.st, scruggs@cis.ohio-state.edu (kevin eugene scruggs) wrote:
>In article <4edu0u$iec@lyra.csx.cam.ac.uk> mnb20@cam.ac.uk (Mark Baker) writes:
>|In article <4edpefINNges@anaconda.cis.ohio-state.edu|,
>| scruggs@cis.ohio-state.edu (kevin eugene scruggs) writes:
>|| The nitpicking has begun... '-p
>|If you don't want to be nitpicked, don't criticise other people's English.
>|Those who live in glass houses...
> You completely missed the point.

Well, let's look at the facts. You said I needed remedial English classes, which effectively gives me carte blanche to "analyse" your grammar and spelling. If you're implying that I was only doing it because your arguments are watertight, you're seriously mistaken. If you had only made the comment in the first place because I don't happen to agree with you, other people's recent postings would indicate that you've got some extra work to do.

Isn't it funny when you think you're making a strong pro-Atari argument in an Atari newsgroup, but nobody backs you up? It would be enough to make a reasonable person wonder if they'd got their facts straight.

Stephen
--
to@ New Men run the creche
rbrnmooe. ou While home defeats by Jeunesse Esch
oo rdrdeo..k In the Lux Familiar Cup
mnc Are rendered pointless

1916. Toad ST News & Jag News Email Lists

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: "David C. Troy" <dave@toad.net>
Message-ID: <310D2A4A.1390@toad.net>
Source record: 151689
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,rec.games.video.atari

```
Toad Computers Announces New E-Mail Mailing Lists
-------------------------------------------------

Toad Computers is pleased to announce two new email mailing-lists aimed
specifically at Atari owners.

They're called ST News and Jag News and they're the best way to get timely
information about the latest products for the Atari ST/TT/Falcon computers and
the Jaguar and Lynx Game Systems, respectively.

To subscribe, simply send email to:

majordomo@lists.toad.net
OR
majordomo@lists.toad.net@INET# (from Genie)

and include the following line in the body text:

subscribe stnews
OR
subscribe jagnews

For more information about the list before you subscribe, use this line in the
body text:

info stnews
OR
info jagnews

ST News and Jag News are moderated lists and will only contain posts from Toad
Computers staff. You won't get a huge volume of email -- probably one to three
messages per week on average. Posts will be sent directly to the email address
you use to subscribe to the list -- on any online service from Genie to
Compuserve to AOL. The beauty of an email mailing list is that it is simple --
it does not matter what service you have or whether you have a graphical web
browser.

ST News and Jag News will also contain special prices and promotions that will
be available only to list members.

Several hundred people have already subscribed to both ST News and Jaguar
News, and we hope you can join us too! Please subscribe. It's free, of course,
and you can always unsubscribe by sending "unsubscribe stnews" OR "unsubscribe
jagnews" in the body text of a message to majordomo@lists.toad.net. We think
that whether you're a customer of ours or not, you'll find our news service to
be the best in the Atari community. We firmly believe that the best way to
make a sale is to tell the truth, and ST News and Jag News will never contain
```

anything other than what we have verified to be true. We look forward to seeing you!!

Dave Troy
ST & Jag News List Administrator

--

David Troy --- ToadNet Information Services [dave@toad.net]

Toad Computers, Inc. (800) 448-8623 Orders
America's Atari Source (410) 544-6943 Info
WEB: http://www.toad.net/ (410) 544-1329 FAX
FTP: ftp://ftp.toad.net/ (410) 544-0098 FAX-Back

1917. Re: Cab/Stik bombs

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <822980214_OASIS_@swampdog.demon.co.uk>
Source record: 151690

In article <96028.164415STIRRE31@MAINE.MAINE.EDU>
<STIRRE31@MAINE.MAINE.EDU> said:-

>Guy,

(I've gone and lost the previous postings and I've got a memory like a
sieve ...)

>I cannot get Oasis to work with my system. NOS works for telnet
>and ftp but I can't get the Netnews portion working.

I assume you mean NNTP?

Ensure you have the name of the news server you want to connect to and
also the address of a server which can resolve that name into an
address. Ask your provider for the address of the domain name server
(DNS) and news server.

>As far as Mountain, I believe that my system does not support QWS or
>whatever format it uses. I view Netnews on a CMS mainframe account.
>Does anyone have a recommendation?

I'm lost here.

>As far as HSMODEM(?) goes, I don't use it. Do I need to with a 2400
>baud modem?

You don't need HSMODEM with NOS but I've not had STiK work without it
myself (and I shouldn't need it either) - it won't do any harm to try
it.

--

Guy Harrison

guy@swampdog.demon.co.uk

1918. Re: (no subject)

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: mriley@cix.compulink.co.uk
Message-ID: <DLyqLA.89K@cix.compulink.co.uk>
Source record: 151691

> Where can I get information on the Atari st DMA port, and or host
>adapters,(what is available, pinouts, design, etc.). Also, where can I
>get the specs for the cart. port? - indy

Mark Baines has written a book called "The Atari A to Z". This has details on most, if not all ST/TT/Falcon etc ports and connectors, as well as much more information on Atari computers.

I know he has some copies left, but maybe not many. You can email him as "msbaines@cix.compulink.co.uk".

Mal

1919. Re: 00000001.htm???

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: jsd617s@cnas.smsu.edu
Message-ID: <4ej5r0$ipj@ursa.smsu.edu>
Source record: 151692

Casper Budtz-Jorgensen (budtz@dfi.aau.dk) wrote:
: Hi,

: OK, I know there has been some postings on why one gets the 00000001.htm
: load error in CAB, but I didn't read them cuz' I couldn't use Stik at
: the time. Now I can, and I always get this load error after the HTML doc
: is DL'ed. I never see the result. HELP!

One of the possible problems it that your cache is set higher than the
amount of free disk space on that drive. That's what one of my problems was.

Goodluck
Joel

1920. Re: GDOS

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: mriley@cix.compulink.co.uk
Message-ID: <DLyqLC.8Ap@cix.compulink.co.uk>
Source record: 151693

>Is there a FAQ for GDOS somewhere on the net. I've never seemed to be

There is one around somewhere, but i don't know how up to date it is.

>able to come to grips with this program. When I bought my second hand
>mega gdos and g++ (though no fonts) came with it. Can anybody direct me
>to how to use this? I have a few apps that require this (arabesque and
>pagestream come to mind). I've just never figured this out!

Pagestream does not use GDOS. It is able to use fonts in it's own format,
compugraphic fonts, and Postscript type 1 fonts.

Mal

1921. Re: Hard-Disk

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: baldrick@terminator.rs.itd.umich.edu
Message-ID: <4ej9is$sn7@lastactionhero.rs.itd.umich.edu>
Source record: 151694

>On 24 Jan 96 steve_w@atlantis.actrix.gen.nz wrote:
> sw> However.... I had an old 286 laying around which just happened to
> sw> have an old MFM hard-disk in it. What the heck I think, and I
> sw> plugged it in, and formatted it, and it works perfectly. I've so far
> sw> managed to format it to 60Megs without errors.
>
>I'm surprised! It is specced as 42Mb formatted.
>
> sw> NEC D3142
>
>Heads 8
>Cyl 642
>PC 128
>
>Landing zone 646
>Step pulse ???
>
>Roger
>rcain@nest.demon.co.uk

No great reason to be surprised. I've been doing it for years.
I found the old supra Utils the best for this work as they allowed you to
play around with all the potential information. You go to the swap meets
and find a 20 meg MFM drive for $5, take it home and format it out to
40-45 most of the time. Then when it dies in 6 months you just put
another $5 wonder in. I used to be able to tell you exactly why this is
possible. But it's faded from my memory unfortunately. If I remember
correctly it had to do with RLL drives and crappy MFM drive controllers.

Dan Ackerman
baldrick@terminator.rs.itd.umich.edu

1922. Gemulator or MagiCMac users... your comments please.

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: gstamant@connectmmic.net
Message-ID: <4eja9h$26s@mmic.connectmmic.net>
Source record: 151695

I'm ready for a bigger system (than a STE) now and it seems to me that an interesting solution might be to buy a PC or Mac and run an emulator. I would appreciate any comments about the stability and compatibility of such systems. How do they behave with peripherals? Are they compatible with all software, most of them or just a few? (what about games?). What are the minimal system requirements? In other words: Is it worth it?

Thanks for your help, (feel free to e-mail me)

Guy St-Amant, Montreal
gstamant@connectmmic.net

1923. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199601292034.AA01577@moroder.demon.co.uk>
Source record: 151696

In comp.sys.atari.st, scruggs@cis.ohio-state.edu (kevin eugene scruggs) wrote:
>In article <199601270139.AA01552@moroder.demon.co.uk> robotron@moroder.demon.co.uk
writes:
>|So basically your point is this: GEM is ROM-based, but Windows is disk-
>|based. Thanks for bringing this to our attention; I'm sure nobody was aware
>|of this absolute SCANDAL.
> Well, there was at least someone who wasnt. The someone who brought
> up the absurd notion of a ST C compilier without any GEMlibs.

I referred to a ST C compiler "with full GEM libraries", and I suppose that could be taken to mean that you can have an ST C compiler without GEM libraries - which you most certainly can. I could delete the GEM libraries from my GCC setup and still have a working C compiler. I may even have had to install them separately in the first place. It's not an absurd notion at all, unless you're still not quite au fait with this libraries lark.

For your information, the GEM libraries I have are gem.olb and gem16.olb (the 16-bit integer version). Each file is about 80K, making a grand total of 160K. That's a tenth of your 1.5MB gone already. This is not code which is duplicated in the operating system, despite what you appear to believe.

>|And to suggest that you could avoid the need for GEM libraries by using
>|inline assembler is absolutely ludicrous. You could do the same with
>|Windows if you could really be bothered. So what's your point?
> You'd have to know where they are. 80x86 is a bit nasty as assembly
> goes.

Doesn't mean it can't be done, though. I'd be very surprised if the method for calling Windows functions was substantially different from that of GEM.

>And all that the 'GEM' libs do are 2 pushes and a trap.

Er, not exactly. The GEMDOS, BIOS, and XBIOS functions are more or less that simple, but the AES is quite a bit more complicated. Here's an excerpt from Compute!'s excellent Technical Reference Guide, "Atari ST: AES".

"It's much easier to make AES function calls from C than from either machine language or BASIC. That's because C compiler packages for the ST include one or more function libraries known as GEM bindings. These bindings are object-code library files that define a separate named function for each GEM call. When the C program is linked to the proper library files, it can call GEM functions as if they were part of the C language.
[..]
int dummy, shape = 3;
graf_mouse(shape,&dummy);
The function defined as graf_mouse() in the library takes the parameter

`shape' that's passed to it, puts it in int_in(0), and puts the address of the parameter `dummy' in addr_in(0). It also puts a 1 in control(1), control(2) and control(3), a 0 in control(4), and places the command opcode (78) in control(0). The function graf_mouse then loads registers d0 and d1 with the proper values and executes a TRAP #2 instruction."

Two pushes and a trap? I don't think so. This is why you need a library.

I believe that some compilers have extra GEM libraries available which give you the neat stuff you usually only find in Windows or Mac applications, like "radio buttons". I'm sure there was a German add-on like this for Pure C, for example.

Stephen
--
to@ New Men run the creche
rbrnmooe. ou While home defeats by Jeunesse Esch
oo rdrdeo..k In the Lux Familiar Cup
mnc Are rendered pointless

1924. Re: Calamus/Publishing

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: mcandrew.d.w@NORT.BWI.WEC.COM
Message-ID: <DLyDr2.DFH@tron.bwi.wec.com>
Source record: 151697

I have done it. Awhile ago, unfortunately, I can't recall at the moment how detailed the header is. If I run across my notes on it I will be glad to post it here.

In article <4eanqo$k6d@news.duke.edu>, damms002@acpub.duke.edu says...
>
>From your message I assume that you dothat actually.
>
>I have the latest Bridge update, however, I always wander what to do about the
>PS header. Do I have to make my own header for my specific PS printer or for
>the printer my service bureau uses. At least my PS printer does not work
>with the plain exported PS file without header.
>
>Thomas
>
>
>Daniel W McAndrew (mcandrew.d.w@NORT.BWI.WEC.COM) wrote:
>: In article <4e0va5$10m@intruder.smcvt.edu>, kinney@smcvax.smcvt.edu
>: says...
>: >
>: >I have a question regarding Calamus and publishing. A friend and I
>: >are considering doing a newspaper and was wondering if anyone has
>: >experience working with Calamus and a printer. Has anyone worked with
>: >a printer who copes with Calamus? I know that some folks deliver their
>: >"proof" to the press on a floppy disk...how would a printer deal with a
>: >Calamus project on disk?
>: >
>: >Please send your help to:
>: >
>: >bkinney@together.net
>: >
>: >Thanks,
>: >Brendan Kinney
>: >Burlington, VT
>
>: If you are concerned about paper format (larger than letter size), and
>: type styles, then you would probably need to work with a Printing
>: establishment. Unless you can afford the machines that can print on large

>: media sizes.
>
>: Usually I have found that most any establishment (that you run into on
>: any street) are more familiar with Postscript files. Because of that,
I
>: made sure to get and update to the latest BRIDGE module from ISD/DMC.
>: ALthough they started with the Dataformer module, the latest Bridge
>: module has a much improved PS output.
>
>: Build your document in Calamus, then export it to a Postscript file.
Take
>: that to the printer and see how it works for you.
>

1925. Atari ST to Mac file transfer

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: Marty Shepard <shepard@island.net>
Message-ID: <310CF659.5764@island.net>
Source record: 151698

Does anyone know if I can transfer some files (midi) from
Atari ST and Macintosh. The Mac can read MS DOS disks, but
not ST disks. My Atari ST is an older 1040 with one internal
disk drive.
Thanks for any help.

Marty Shepard
==========
- on adorable warm green and wet Gabriola Island,
- a scant 20 minute ferry ride off the coast of
- Vancouver Island's Nanaimo, B.C.
- ----------
- Martyisms-
- Live vicariously through yourself.
-
- There is a lot less to human's than meets the eye.
-
- Life is - what is right in front of your face.
- The meaning of life is - the search for
- what is right in front of your face.

1926. Re: New Atari owner

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: Steph@wuss.demon.co.uk
Message-ID: <823041626_OASIS_@wuss.demon.co.uk>
Source record: 151699

In article <4ei3a3$ees@freenet3.scri.fsu.edu>
marksh@freenet3.scri.fsu.edu (Mark Scheck) said:-

> I just inherited a old atari 520st and I have many questions
>about it. First I would like to thank anyone answering it would be
>much appreciated. O.K., so here it goes.
>
>1) Can the memory be upgraded and if so how high.

Yes. 1, 2 or 4Mb.

>2) What's the deal with these monitor resolutions.

Uhhh....
Low and Medium are available on colour monitors or TVs (if the atari has 'm'
in its name: ie stfm). Mono is only available via a dedicated monitor such
as the SM124/125 or a multisync monitor. The resolutions are as follows:
High 640 x 400 2 colours
Medium 640 x 200 4 colours
Low 320 x 200 16 colours

>3) Can you hookup a cdrom, what about a hard drive.

Yes and yes. You need a SCSI host adaptor though. The ICD Link 2 is good, &
costs about 70 UK Pounds. Only SCSI devices are supported!

>4) Is there oop programming languages out for it ala c++, Visual basic.

Don't know, but I don't think so. More knowledgable people than me will no
doubt correct me if I am wrong :o)

>5) Can I ftp atari programs to my pc then copy them to a 720k floppy
>and use it.

Yes.

>6) Is there any user groups/bbs in Georgia or Florida.

Don't know. I'm in Scotland :o)

>7) Can someone tell me what is rainbow TOS and what the latest release
>was.

Rainbow TOS is the TOS in STe's. The latest version put into STe's AFAIK was
1.62. 2.06 is now available & is recommended. However, many people will
advise you to dump TOS & go for Magic. Again, more knowledgable people will
undoubtedly put you right here.

--

O~~~~~~O

"..Is it better to rule in hell than it is to serve in heaven?"
Child Of The Damned - Warlord

Steph Taylor steph@wuss.demon.co.uk
O~~~~~~O

1927. Re: Falcon 030 modem port?

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: dsimon@nest.demon.co.uk
Message-ID: <6035dsimon@nest.demon.co.uk>
Source record: 151700

Our musicman@pixi.com scribbled illegebly to Our All about Falcon 030
modem port? on the 28 Jan 96

m> Author: Vernon L Enriques Address: musicman@pixi.com
m>
m> Hello Falcon users....
m>
m> Tell me about the Modem port on the Falcon 030.....
m>
m> Why is such a tiny thing...and most modem cable adapaters are
m> much larger than that? Do I need a special sort of adapter to make
m> my 14.4 modem fit in that tiny hole?

The 9 pin D socket is pretty much standard on PCs, and little 9 to 25
adaptor is all it needs, if your modem lead's not already 9-25.

I've a supra 144LC and it came complete with necessary adaptor. :)

Piece of cake.

m> Appreciate any help....
m>
m> Aloha from Hawaii!

G'Day from the UK. :)

Seeya,

```
____
/ __ \
/ / / /
/ /_/ /
/____ /avey/
```

NeST 90:104/115
Fido 2:440/375.3
dsimon@nest.demon.co.uk

--

1928. Re: Looking for SimCity for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <822962198_OASIS_@pwomar.demon.co.uk>
Source record: 151701

In article <96026.160541STIRRE31@MAINE.MAINE.EDU>
<STIRRE31@MAINE.MAINE.EDU> said:-

>Is there a demo on the Net of STario land? I downloaded a demo from
>UMich but it was corrupted (not a program). The copy on UMich has
>since been taken off. I would really like to see this game. Any
>suggestions?

I believe it is also on ftp.cnam.fr or one of the european sites at least, give
it a try.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

1929. Anyone Tried SlipKnot WWW

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601292121088914@muskrat.com>
Source record: 151702

Does this run on an Atari Mega ST4? And if so, where can I get it?

... I know the speed of light - Whats the speed of dark?
___ Mountain Reader II - #Demo 001

1930. Atari 1040ST->PC Help!!!

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960129140005262 98@acpu.com>
Source record: 151703

C > From: Chris Craver <crave@buffnet.net>

ST> PC Help!!!

C > Help! I just got a new PC and I have a HUGE database on my
C > Atari 1040ST in BaseTwo (by Antic) a GEM database. I would
C > like to convert the data into something more useful on my PC.
C > I've managed to transfer the data over the modem, but once I
C > get the data, there's no way to convert it into MS-Word,
C > Excel, etc. Any ideas? Please respond here or to me in email
C > at: crave@buffnet.net Thanks!

Well, according to Ralph Turner (Third Book, chapter 14), the commonest formats for database records are comma delimited and fixed length records. You need to ask yourself 1) 'what format is BaseTwo?'; 2) 'what format(s) will BaseTwo export in?'; 3) 'What formats will DOS box databases import in(?)'; and so on. You may go through several programs on each computer before you get to your final destination. OTOH, BaseTwo may have an odd native file format, and no other format for export - in which case you're gonna bang on your new keyboard for a long time. Hope not.

One other hint: Dan Wilga wrote a database converter program so that Cardfile could import other addressbook files directly. It's on the Cardfile4 disk. If at some point you end up with comma delimited files, Dan's program will juggle the fields for you.

"The Poor Deluded Soul" - tderrick@acpu.com

... You talk and you talk, but you humans have no GRUMBAH!
___ Mountain Reader II - #00000077

1931. MS-DOS 1st Word Plus?

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960129140006262 99@acpu.com>
Source record: 151804

hellman@teleport.com (Walter Hellman) spake thusly:

WH> Hello, I seem to remember seeing an MS-DOS version of 1st Word
WH> Plus some years back. This would be neat to have for some of
WH> the cheap older MS-DOS notebooks which are now becoming
WH> available. Did this version exist? Is it for sale?

I never saw it, if it existed. However, WordWriter PC from TimeWorks
definitely exists. I've seen it. It has been a year or more, but it
was available at a local store. I'm not sure whether it was a
Windoze or a DOS program, but I'll bet it was DOS. WordWriterST is
very similar to FirstWord+, and would make a good choice. I
think even the file formats are the same.

"The Poor Deluded Soul" - tderrick@acpu.com

... When in doubt, use a bigger hammer...
___ Mountain Reader II - #00000077

1932. Re: What are my options with old Mega STE?

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: cgra@btmaa.bel.alcatel.be
Message-ID: <4eifvt$2co@btmpjg.god.bel.alcatel.be>
Source record: 151805

Look for the Toronto Atari Foundation (TAF) distribution kit containing
MiNT and X11. Be aware that on a 4 MB MSTE you will end up with less
than 2 MB of memory by the time you have X11 and a shell running, so
don't expect to have xclock and xbiff and umpteen applications running:
it's enough to have ftp running in one window and sh in another. :)
Lynx runs fine, but Chimera runs out of memory on any page with >10KB
of graphics. :(

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
http://plato.digiweb.com/kiffer/chris_gray/resume.html
Opinions expressed are purely personal unless otherwise stated.

1933. Re: **Thank you, Thank you **

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: 100710.1360@compuserve.com
Message-ID: <822975858_OASIS_@compuserve.com>
Source record: 151806

In article <822698584_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

>Btw, while I think of it - people with NOS should avoid posting
>binaries via NNTP anywhere, there's a bug. That said, try emailing it
>to the group with SMTP instead.

Could you please explain what bug has NOS with binaries postings? I
never tried so far to post UU or mime articles, but isn't it just text?

--

/* Bruno Kozlowski 100710.1360@compuserve.com */
/* -==- A happy Falcon owner from france -==- */

1934. OASIS-multiple phone numbers

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: 100710.1360@compuserve.com
Message-ID: <822976702_OASIS_@compuserve.com>
Source record: 151807

In article <822871170_OASIS_@tyndale.apana.org.au>
colbee@tyndale.apana.org.au (Colin Bernau) said:-

> Does anyone know of a way of automatically cycle through phone numbers
>in Oasis/NOS, as in CAB/STik? I'm using four dial scripts at the moment, which
>gets a bit painful!

Yes I know a way to do it with NOS: in the DIAL.TXT file, set multiple
number "123456\r" lines with every call number you have, and set the
retries value upper. Each time, after a 'BUSY' number failure, NOS will
try the next number.

sample extract of a configure section from a sample DIAL.TXT:

```
configure:
init "AT/Z\r"
dial_cmd "ATD"
number "20918780\r"
number "20918781\r"
number "20918782\r"
retries 3
```

--

```
/* Bruno Kozlowski 100710.1360@compuserve.com */
/* -===- A happy Falcon owner from france -===- */
```

1935. Re: address of MERLIN/UK

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <822962832_OASIS_@pwomar.demon.co.uk>
Source record: 151808

In article <61jwIy3cLqB@ollom.prima.ruhr.de>
Daniel@ollom.prima.ruhr.de (Daniel Richter) said:-

>Hi,
>is there anybody able to give me the address of MERLIN in the UK???
>ST FORMAT says that they will release OBSESSION and other games for
>FALCON.
>Thanks in advance!

They do read this group so if this is wrong then they can correct me. Try:
popemerlin@delphi.com .

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

1936. Re: Educated Comments on oAESis & XaAES

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: Ian_Taylor@a2w.maus.sub.org
Message-ID: <199601290918.a62354@a2w.maus.de>
Source record: 151809

Alfred Radauer (h9250467@idefix.wu-wien.ac.at) wrote on 26.01.96:

>1) It would be good to have ALL authors who work on AES replacments to
>work together. That includes also Andreas Kromke (Magic 4) and the
>author of N AES - both have E-mail adresses so they can be reached using
>Internet.
Well said Alfred! Perhaps you should copy your message to both of them in
case they missed your post.

>2) the best thing would be, if some of those programmers could team up
>and melt their programs into one.
This can be notoriously difficult especially if they have already cut code
and have different designs. However talking to each other might result in
better solutions. Programmers often understand one part of an application
better than another, together they might understand the whole thing.

>I don't think people need 5 to 6 new AES replacements,
Right, but who is doing the other 3 or 4?

>3) If 2) shouldn't be possible (at least let's say to have just 2 AES
>replacements), the next idea would be for the programmers to
>have "Meetings" on a periodical basis ti implemnet AEs standrads.
Steady on Alfred, next you'll be suggesting an ANSI subcommitee :)

Ian_Taylor@a2w.maus.de

1937. Re: How to Update BlowUp Program?

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <822874778.16415@grasper.demon.co.uk>
Source record: 151886

On 27 Jan 1996 05:16:25 GMT ,Twas none other than scottc who did state ....

> Hi Folks,

> I have an early version of BlowUp Hard 1 on my Falcon 030, from almost two
> years ago.

mmm , could be a version or two behind but the software has not been upgraded
for a long time ... latest version (at least available in the UK is v1.7).

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

1938. DUMB MONO QUESTION

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: rhett@bigwpi.WPI.EDU
Message-ID: <4eh6jj$g2l@bigboote.WPI.EDU>
Source record: 151887

uh, duh, i overlooked the obvious, which is to go to the handy old
control panel and switch the colors.
hee hee
thanks for not replying, everybody, i am truly proud to have figured it
out myself...
rhett@wpi.edu

1939. RUNTIME ERRORS CAB/FALCON

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: michaelk@pacifier.com
Message-ID: <4eh9p0$dh0@news.pacifier.com>
Source record: 151888

I still get run-time errors with WWW 108. One thing I have noticed
is that one time when I was using my sample editing software I also
got a run-time error. Ther message I got in addition was that the DSP
port was in use. I was wondering if the source of the runtime error
has to do with interference from the DSP?? If those who are more
technically inclined think this observation may be right, is there a
way to "disconnect" the DSP while using CAB??

--
---
pacifier.com - Vancouver's Public access Internet (206) 693-0325
telnet or dial the above and type "new" at the prompt to register

1940. Re: Do I have a virus??? :((

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <822965074_OASIS_@swampdog.demon.co.uk>
Source record: 151889

In article <310bf13435fd2b50@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

> >I would start by going through your autos and accs one by one and
> >disabling them, I reckon there's a subtle conflict somewhere.
>
>I've done this, but somehow there's still a problem (though not as
>often as before).
>I suspected it to be the auto-window topper "Mauswindow", and it
>disappeared after I removed it, but then again it's hard to predict
>when these strange things happen.
>I did however use it for several weeks and nothing happened.
>
>I've replaced it with "autoraise" instead, and the problems only
>happen now and then now, but they still happen.
>
>Some time ago I wrote a posting asking people if they had had problems
>with the same programs as I have installed. Nobody seemed to have any
>problems with any of them, and "mauswindow" should be cleanly
>programmed. maybe it's a combination of several programs.
>
>Anyway, this is what I have installed on my STe system (with TOS 2.06
>and 2MB RAM).
>
>c:\auto:
>mrw------- 1 u 5338 Jan 5 10:11 fujidesk.prg*
>mrw------- 1 u 7988 Jan 10 14:23 automous.prg*
>mrw------- 1 u 5103 Feb 10 15:10 compose.prg*
>mrw------- 1 u 364 Jun 28 23:43 environ.prg*
>mrw------- 1 u 856 Oct 3 21:51 jar10.prg*
>mrw------- 1 u 3679 Jan 31 16:00 ledpanel.prg*
>mrw------- 1 u 11148 May 15 15:40 maccel3.prg*
>mrw------- 1 u 990 Feb 12 04:53 n_althlp.prg*
>mrw------- 1 u 359 Jan 24 15:34 slectric.inf
>mrw------- 1 u 67978 Dec 21 02:59 slectric.prg*

I've got none of these!

>c:\
>mrw------- 1 u 1994 Dec 29 20:45 autorais.acc
>mrw------- 1 u 1362 Mar 24 10:57 callslct.acc
>mrw------- 1 u 5348 Mar 13 20:08 chmeleon.acc
>mrw------- 1 u 44685 Jan 10 15:18 xcontrol.acc

and I no longer use the chameleon because a) it doesn't work with MagiC and b) it's not needed anyway.

The only thing I can mention is this. My system used to be very stable then over a period of three or four weeks became progressively less so. The applications which I had installed in AUTO\ACC (the MagiC autostart parallel ones) would randomly bomb out.

Fortunately, I had written these myself so I knew there was nothing wrong with them. Unfortunately, I had also got some new CPX's and resorted the AUTO folder at the same time (plonker). Removing them and restoring the auto folder order again did not help a bit.

The culprit was XCONTROL.ACC - I have no idea why and I can't track it down but as soon as I replaced it with ZCONTROL, no more crashes - not a single one, even with the new CPX's installed again.

Just one of life's little mysteries :-)

--

Guy Harrison

guy@swampdog.demon.co.uk

1941. Re: Dudley DoRight

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: wongck@ti.com
Message-ID: <wongck.291.000D408A@ti.com>
Source record: 151890

In article <960121000000825752@acpu.com> tderrick@acpu.com (Tderrick) writes:

Here, I have a question for you.

>about *ever* getting in front of the curve. However, I am a fairly
>good program runner, and a hardware junkie who, nonetheless, has a

A good program runner eh? Have you tried my ReJoinder QWK offline reader ?
Download it from Hensa, cnam or aaue.

Cheers
William
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
William Wong --- ST user in Singapore | ||| 520STFM/4Mb/44M HDD/Mag!X
ProbeHouse Software developer | ||| F030/4Mb/84M HDD/MTOS and
Internet Email: wongck@ti.com |/ | \ 486DX33/8Mb/210M+850M HDD/WFW3.11
"I can't quite make a PC sing, but roll over and play dead is easy!"
,-*~'`^`'~*-,._.,-*~'`^`'~*- Disclaimer: What I say here is my own view `'~*-,

1942. Re: Flash vs. Flash II?

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: abstract@wam.umd.edu
Message-ID: <4ehh9i$a4m@cville-srv.wam.umd.edu>
Source record: 151891

Walter Hellman (hellman@teleport.com) wrote:
: Hi,
: I was wondering if there are any old Flash users who switched
: over to Flash II, which I understand was just upgraded last summer.
: What's the verdict? What do you gain? What do you lose?

: Any opinions appreciated.

: Walter Hellman

: hellman@teleport.com Internet Public Access User Hillsboro, Oregon USA

1943. wtb:4 Meg mega or 1040

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4ehjal$5g@madeline.INS.CWRU.Edu>
Source record: 151892

I am looking for an INEXpensive 4 Meg st or mega for my daughter
whose unit just died. It must be working, but I don't need any
other parts. She has a complete system otherwise. Although
a cheap hard disk, any size would help. She has a Spectre
system that just turned intermittent.
Any help would be appreciated.

Prof. Boris D. Cahan

e-mail me at bdc2@po.cwru.edu

Thnx :<

1944. Re: Bitmap Brothers - where?

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: oyakea@rpi.edu
Message-ID: <oyakea-2801962244260001@oyakea.stu.rpi.edu>
Source record: 151893

In article <RpJpAhS.jyoung57@delphi.com>, jyoung57@delphi.com wrote:

> What's the status on the famous Bitmap Brothers? I haven't heard from
> them in ages..
>
> Jef

They are working for TWI last I heard. They make snes and PSx games now.

Regards Trous.

1945. Re: Anyone Tried SlipKnot WWW Browser on the PC?

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: ba186@freenet.buffalo.edu
Message-ID: <DLxG3C.DBI@freenet.buffalo.edu>
Source record: 151894

In a previous article, Ian_Taylor@a2w.maus.sub.org (Ian Taylor) says:

>lor
>From: Ian_Taylor@a2w.maus.sub.org (Ian Taylor)
>Newsgroups: comp.sys.atari.st
>Subject: Re: Anyone Tried SlipKnot WWW Browser on the PC?
>Message-ID: <199601251053.a62249@a2w.maus.de>
>Date: Thu, 25 Jan 96 08:53:00 GMT
>References: <4e4rdq$r3l@blackice.winternet.com>
>Lines: 23
>X-Gate: MausGate/News 1.25/ac3
>MIME-Version: 1.0
>Content-Type: text/plain; charset=ISO-8859-1
>Content-Transfer-Encoding: 8bit
>
>Robert Withoff (rwithoff@winternet.com) wrote on 24.01.96:
>
>>Theron Eduardo Ross (ba186@freenet.buffalo.edu) wrote:
>>: Anyway, it uses a different concept and only requires a UNIX as a host
>>:with support for Z-Modem (sz and rz). No PPP or SLIP connections. It
>>:works great @ 14.4K. Anyone looking to code an alternative to the
>>:CAB/Stik setup should look into this idea. Any coders interested?
>>Sure, interested, but curious: Looking at the web in full color, but no
>>PPP or SLIP connections? Sounds difficult unless you are physically
>>netted.
>I hope Theron means that this Slipknot program works over a normal VT100
>type dialup line using Zmodem to do all the transfers. The host unix system
>would provide the net access through a shell. This would be a great idea, a
>lot more efficient than that dreadful SLIP/PPP protocol and it should
>be easier to setup.

Yes, that's what I meant. Exactly what you stated :)

>Hmmm .... what would it take? A prog to take CAB requests and covert them to
>appropriate unix shell commands, thinks ... lynx -source http... | sz&
>Lynx ain't too good with graphics, although I think it can grab gifs...
>mmmH.
>
>
> Ian_Taylor@a2w.maus.de

I just bought this up because I was curious if this would be a alternative
that someone might be interested in looking into coding. I am honestly not
very familiar with the SLIP/PPP protocols except from what I've read here
concerning setting up CAB/StiK, but the setup for SlipKnot was pretty easy.

I glad some people here took my post for what it was/is, unlike a certain person who e-mails me calling me a IBM fanatic who has finally seen the web in color (martinr@???.ca ?). I tried to e-mail him, but my server could not recognize his address. Glad some non-ignorant people understood my post.

Theron (who apologizes for that last comment, but
could not e-mail stated party and really
really tried)

1946. New Atari owner

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: marksh@freenet3.scri.fsu.edu
Message-ID: <4ei3a3$ees@freenet3.scri.fsu.edu>
Source record: 151895

I just inherited a old atari 520st and I have many questions

about it. First I would like to thank anyone answering it would be

much appreciated. O.K., so here it goes.

1) Can the memory be upgraded and if so how high.
2) What's the deal with these monitor resolutions.
3) Can you hookup a cdrom, what about a hard drive.
4) Is there oop programming languages out for it ala c++, Visual basic.
5) Can I ftp atari programs to my pc then copy them to a 720k floppy
and use it.
6) Is there any user groups/bbs in Georgia or Florida.
7) Can someone tell me what is rainbow TOS and what the latest release
was.
Again any answers would be a help, I don't have any docs or software
for it.
Thanx
Mark Scheck
marksh@freenet.scri.fsu.edu
--

Mark Thomas Scheck

_

1947. Is this group moderated?

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DLxnqE.AD5@ridgecrest.ca.us>
Source record: 151896

I had posted a reply to the "Is the Falcon worth
buying" posts, but it seem that it must have been
filtered. There <may> have been a problem with my
post, but all others seem to have made it ok.
If this is true, I don't find it very amusing
that post affecting the Atari group in a negitive
way or that cause a bunch of shit to be stirred up
are allowed through. I didn't think that refering
to "wang" and "hard-on" while discussing Pentiums
was naughty.

Mike

1948. Flash vs Flash II

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: Carl Barron <75066.3204@CompuServe.COM>
Message-ID: <4ei1nqgu1@mhadf.production.compuserve.com>
Source record: 151897

Flash II version 3.x is a fully windowed terminal program supporting all
the ports your machine has. Built in RS232 fixes so all works without rs232
patches. Scripting similiar to Flash 1.x, but enhanced. Geneva and Multitos
compatible. Will even run blind with NO TERMINAL WINDOW to redraw with
a proper script. 100% Gem full ansi on proper resolutions, emulated in Alan Page's Flash is
two generations behind. Been using various versioins Been using various versions of Flash
II since april 1992.
lower resolutions, than TTmed. [requires 80 col. resolution STlow/TTlow are
out]. Screen Accelerator recommended with stock ST's. Nine built in protocols
for dl/ul including Zmodem. VT100,vt101,vt102,vt200,vt300 emulation.
TWo text editors if off line. An umlimited except for memory typeahead
command entry window. [Serves as a second editor when off line. This reply
written in the typeahead window while observing your message in the editor.
Works well with 28.8 modems.

1949. Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: Carl Barron <75066.3204@CompuServe.COM>
Message-ID: <4ei1s0gu2@mhadf.production.compuserve.com>
Source record: 151898

BB
Kevin Scruggs said:
> void with no params
> move.w #10,-(sp)
> trap #AES_CODE
> addq.l #2,sp

You are wrong. You stuff the intin,addrin, and control arrays of the AES
and then trap #2 the address of the parameter block array in a0 and some
constant in d0 before the trap #2. No stack cleanup from trap.
EXAMPLE: int form_do(OBJECT *,int); with 16 bit ints.
move.w 6(sp),__AESintin
move.l 4(sp),__AESaddrin
move.l #form_do_constant,d0
jmp __AES_if

will do with Lattice C, __AES_if fills control array, and traps to aes.
this trap has parameters, aes parameter block address in a0 and a constant
I forget in d0. No stack clean up. Uses movecp or something like that to
move bytes of d0 into words of control array.

aes_init() is simply
move.l #aes_init_const,d0
jmp __AES_if

with this convention. Every AES call requires a stuffing of the control
array. Makes sense to make a subroutine out of that. Some compilers
use _crystal for this.

1950. MENUINFO

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <822907718snz@mbha.demon.co.uk>
Source record: 151899

Does anyone know where to D/L menuinfo as featured in the Feb Atari World?

--
dave

%%%

1951. Esscode

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960129000006262 89@acpu.com>
Source record: 151900

Hi, everybody. Esscode has been taking a licking in this newsgroup, a bit, so I thought I would pass along a peculiarity that I just found. Peter Missel posted a file here that I originally thought was Mime, but turned out to be UUEncoded. However, I kept getting reports from Esscode that the file was the wrong length; eventually I gave up on it.

Yesterday I was browsing my hard drive, when... lo and behold, there is a folder in the esscode folder labeled IPRN46.LZH - and it un-lzh'ed to Mr. Missel's print accelerator, although one of the doc files was a little truncated. So I guess esscode, like the Christian Deity, works in mysterious ways :-). But it does work.

"The Poor Deluded Soul" - tderrick@acpu.com

... You talk and you talk, but you humans have no GRUMBAH!
___ Mountain Reader II - #00000077

1952. Re: New Atari owner

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: greeny@spirit.demon.co.uk
Message-ID: <823006902_OASIS_@spirit.demon.co.uk>
Source record: 151901

--

---

greeny@spirit.demon.co.uk

1953. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: Jan-Olof Granlund <Jan-Olof.Granlund@sth.frontec.se>
Message-ID: <310D40A9.5991@sth.frontec.se>
Source record: 151902

```
> completely wrong. What the hell is the move.w #10,-(sp) for? |
|
hehehe, is this easy programming ? ----------+

Imagine the distance from this line of code to, for instance,
Visual Basic under Win95.

It's time to accept it guys! This way of programming is
rapidly vanishing (except for embedded systems perhaps).

In the future, programming will be as easy as creating
WWW-pages without the slightless knowledge of html (Such
WWW programming tools exists today).

See you/
Jan-Olof
```

1954. Wanted Microtext Teletext reader thang

Newsgroup: comp.sys.atari.st
Date: 1996-01-29 00:00:00 UTC
From: amh184@news.salford.ac.uk
Message-ID: <amh184.3.0@news.salford.ac.uk>
Source record: 151903

Ullo, Does anyone have a Microtext Teletext reader surplus to requrements?
As I would rather like to own one so I can read Teletext on My Atari 1040
STe (Obviously)
Please reply direct to my E box as I am an Infrequent reader of this
News group
L.L.Robinson@Aeromech.Salford.ac.uk

Anyone in GB would be a help, Unless those abroad can think of cheap mailing
things
Thanks in advance
The man in the Big Blue Hat
Leon

1955. Re: TT Rez Emulator

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <822991645snz@mbha.demon.co.uk>
Source record: 151704

In article <4ek32t$1p3a@usenetw1.news.prodigy.com>
HQBA73D@prodigy.com "Jason Hansen" writes:

> I read an advertisement a few years ago (I think it was '91 or '92) about
> a program that you could run on any ST and get the same resolutions as a
> TT030. It was done by a company called Moriarty Software (once again I'm
> not quitet sure) It was located somewhere in England. I'd LOVE to get
> my hands on this software, if anyone could get me the information on this
> it'd be gratly appreaciated.
>

IIRC this is the Monulator, which is a mono emulator. Don't know about more resolutions. You might also try the virtual sceen driver BIGSCRN (needs TOS 1.4) or for the STe there is MONSTER, which does the same thing but takes advantage of the STe hardware scrolling.

Sorry if it is not much help.
--
dave

%%%

1956. Re: Atari Ghostscript 3.53 Available.

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4el9js$42m@news.iesd.auc.dk>
Source record: 151705

Hi there,

I've tried you're GhostScript viewer, but one thing that annoys me, is that
it only runs in either 2, 16 or 16.7 Mill. colors.

Since I'm running 800x600 256 colors all the time, it would be nice to
be able to run Ghostview in 256 colors too.

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //

1957. Re: GDOS HP Deskjet Driver

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: leslieh@fn1.freenet.edmonton.ab.ca
Message-ID: <4eknkj$c2e@news.sas.ab.ca>
Source record: 151706

Conan Orion K Ford (cokford@acs5.acs.ucalgary.ca) wrote:
: I'm looking for an HP Deskjet GDOS driver, or one for a DEC
: DeskWriter. Any idea where I can find one?

: --
: Conan Ford cokford@acs.ucalgary.ca
: 1st Year Engineering http://www.ucalgary.ca/~cokford

Have you tried Caltari? If nothing else, let me know, via email, which HP you have, and any other pertinent details you think necessary, and I'll see what I can do. Tell me, do you use ESS Code? Is it GDOS or SpeedoGDOS you're using?

--
email: leslieh@freenet.edmonton.ab.ca

1958. Re: Cubase & NVDI compatible ?

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_310d7ad7_Claes.Holmerup@p5.dada.ct.se>
Source record: 151707

In a message of <28.01.96>, Hallvard Tangeraas (2:200/427.1) writes
HT> I'm a little confused about all the different versions of NVDI-
HT> they all seem to have different features and some don't work
HT> with certain programs. Should I get the latest version if I buy
HT> it, or are there different features in the different versions?

Hello Hallvard,
If you have a 4MB Falcon, it could be hard to use a later version than 2.5. All you need is the screen accellerating and that's what's in it.
The later versions can cause problems because they use a little more RAM space and the audio engine won't work in Cubase Audio if not enough memory is free. However, to keep to compatibility and the best features you should get the latest. If you have a 16MB Falcon, there is no problem at all - get the latest!
In the later versions, there is support for truetype and GDOS fonts when working in programs that support NVDI or GDOS. Cubase Audio doesn't use NVDI or GDOS. I have version 3.01 if my memory doesn't fail me, but the latest one is 4.0 .

1959. Re: Esscode

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: greeny@spirit.demon.co.uk
Message-ID: <823117678_OASIS_@spirit.demon.co.uk>
Source record: 151708

In article <960129000000626289@acpu.com>
tderrick@acpu.com (Tderrick) said:-

>Hi, everybody. Esscode has been taking a licking in this newsgroup,
>a bit, so I thought I would pass along a peculiarity that I just
>found. Peter Missel posted a file here that I originally thought was
>Mime, but turned out to be UUEncoded. However, I kept getting
>reports from Esscode that the file was the wrong length; eventually
>I gave up on it.
>
>Yesterday I was browsing my hard drive, when... lo and behold, there
>is a folder in the esscode folder labeled IPRN46.LZH - and it
>un-lzh'ed to Mr. Missel's print accelerator, although one of the doc
>files was a little truncated. So I guess esscode, like the Christian
>Deity, works in mysterious ways :-). But it does work.

Also contrary to an article read the other day I found that base 64
encoded mimes are decodable on an Atari. I had just finished penning a
reply to a poster who had not only posted binaries to a non binary
group about the irritation of large download times PLUS the innability
to view the dammned things when I tried esscode with the extracted
article and, quick as a flash, an A1 jpeg sat in my esscode folder!

Nice! It converted quicker than Apex jpg viewer took to load
it.(fast)
(no it was a picture of a kite from rec.kites ...honest!)

Might have to register it after all.

David G.

--

---
greeny@spirit.demon.co.uk

1960. Re: Death Throes, Pt. I

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4ela6j$42m@news.iesd.auc.dk>
Source record: 151709

Maybe other companies than C-Lab can develop Falcon-clones if Atari dies.

Just a theory.

And WizzTronics can release their running Falcon-clone to the public.

Keep Cool and Flying...

ChainXOR...

```
// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //
```

1961. Re: FOR SALE: 170 MB SCSI Hard Disk

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: mike@mbedford.demon.co.uk
Message-ID: <823082974_OASIS_@mbedford.demon.co.uk>
Source record: 151710

In article <4eiqvh$hao@macondo.dmu.ac.uk>
c4sy@dmu.ac.uk (Simon Yardley) said:-

>From c4sy Wed Jan 10 11:29:17 1996
>Newsgroups: comp.sys.atari.st
>From: c4sy@dmu.ac.uk (Simon Yardley)
>Path: c4sy
>Distribution:
>Followup-To:
>Organization: De Montfort University, Leicester
>Subject: 170 MB bare SCSI mechanism FOR SALE
>Keywords:
>
>Hi all,
>
>I have a 170 Mb hard disk for sale. It needs a casing, Power Supply etc and the
>correct cable to fit to your machine.
>It will fit inside a TT or Mega STE with the SCSI card fitted.
>
>Its only around 6-8 months old, (Quantum exchanged it !)
>Its a Quantum 170LPS
>Its rated around 1550 k per sec on my Falcon
>It has not bad sectors.
>
>The sale is because I need to upgrade !
>
>I'll sell it loaded with ST/Falcon software or with Linux installed (runs on any
>'030 with a 68881/2 FPU).
>
>Preferably the buyer should be in England as its easier!
>
>Any offers to my e-mail address or give me a phone call.
>
>
>--
>Simon Yardley, Leicester, UK
>Tel: 0116 233 8612
>Internet: c4sy@dmu.ac.uk
>URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*
>
>

--

---

mike@mbedford.demon.co.uk

1962. Re: STORM

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: jnorton@ra
Message-ID: <4em56m$3fr@thoth.nilenet.com>
Source record: 151711

His name is Alan Page and the latest version was 1.02.

Tony Greenwood (stosser@neon) wrote:
: John Norton (jnorton@ra) wrote:
: : Does the author of STORM still support the program?
:
: Whats his name?, i may be able to help?, email me if you like ?

: Cheers......!ynoT

: ***** Tony Greenwood : STOSSER Software **********
: * stosser@airtime.co.uk ATARI ST Programmer *
: * irc channel#atari <stosser> ATARI Jaguar Player *
: ** http://www.airtime.co.uk/users/stosser/ **********
: .

1963. Re: Is this group moderated?

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: jnorton@ra
Message-ID: <4em5np$3fr@thoth.nilenet.com>
Source record: 151712

Michael Grove (mgrove@owens.ridgecrest.ca.us) wrote:
> installing a T-36 just for the heck of it

What's a T-36? (A short explanation will do.)

1964. Re: Atari syquest-disc on Macintosh

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DM0pK1.H94@cix.compulink.co.uk>
Source record: 151713

In message <brotot-3001960632050001@ptp37.club-internet.fr>, brotot@club-internet.fr said:
>For business reasons I have to move from Atari to Macintosh. I should be
>able to plug my old syquest disc on my new machine but I don't know if
>there is something to do first, like taking out some DMA-SCSI translator.

If the Syquest is in an external case with 2 50 way connectors on the back
you can connect it direct to the Mac with a Mac 25/50 way SCSI cable (as
also used with Atari TT).

If you have other SCSI devices connected to the Mac you can use a standard
50/50 way SCSI cable, but you may need to change the Syquest SCSI ID.

Barry wilsontjb@cix.compulink.co.uk

1965. Re: TeX

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4el8cb$42m@news.iesd.auc.dk>
Source record: 151714

In article <4e2600$dtj@btmpjg.god.bel.alcatel.be>, cgra@btmaa.bel.alcatel.be (Chris Gray) writes:
>
> In article <199601210146.a33883@iz.maus.de>, Torsten_Landschoff@iz.maus.de (Torsten Landschoff) writes:
>
>
> MultiTeX was designed to work with MultiGEM, a long-forgotten multitasking
> system for the ST; hence the name. It doesn't multitask in and of itself,
> and unfortunately the shell (TSH.PRG) seems not to like MiNT: it keeps
> trying to access drive Q:. The shell program does so little I keep tell-
> ing myself I should write my own MiNT-friendly version, but I don't seem
> to be listening ... a MiNT-friendly, TeX 3.14159/MF whatever version
> would be very nice.

I run MultiTeX under MagiC 4 and it runs fine.

Instead of using the edit-option from TSH.PRG when editing a .TEX-file,
I just start a texteditor from the desktop and leave the .TEX-document
open in the editor. And when I wan't to compile the .TEX-doc I just switch
to TSH.PRG and press T to compile. And while it's compiling I can continue
with whatever I wan't.

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //

1966. AtariWorks

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: fsctc@lerc.nasa.gov
Message-ID: <4ekcu6$lie@flame.lerc.nasa.gov>
Source record: 151715

I recently purchased a copy of AtariWorks. Since it was a closed-out
item, it didn't come with a manual. Does any one have a copy to spare?

Secondly, what version is AW up to now? What importing formats do
its spreadsheet function contain? Are there anyway to "freeze" the
columns and the rows as headings?

Clarence
--

Clarence T. Chang, Ph.D. NASA Lewis Research Center
phone: 216-433-8561 fax -3000 Cleveland, OH 44135
email: fsctc@flame.lerc.nasa.gov Aerothermochemistry Branch, IFMD, Aero
---

1967. FS: Atari MegaSTE system

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: awatson@pacifier.com
Message-ID: <4ekd8v$ne5@news.pacifier.com>
Source record: 151716

For Sale:

Atari MegaSTE, TOS 2.06, 4 Meg RAM
1.4 Meg High Density Floppy Drive
Internal 105 Meg Quantum LP105 Hard Drive

Pair of WICO Boss Joysticks

Custom monitor switch (switch between the Ataris Color/Mono Modes,
and a standard VGA output from a second computer). I used this with a
multisync monitor.

Atari Works, Wordflair II, Club Dominoes, DMJ GIF, Easy Draw, Crackart,
Universal Item Selector, Newdesk Icon creator CPX, Diamond Back 3,
and a wide assortment of PD/Shareware/Clipart. (I'm keeping the majority
of my software collection for use on my other system).

This machine was purchased new and has been used for software development
by Mountain Software. It has been well cared for, and is in great condition.
The keyboard membrane was replaced just a few months ago.

Asking $600 OBO. I "DO NOT" want to part this system out. I'm only
interested in selling the complete system.

Contact Anthony Watson at (360) 694-1880 if interested
(9am-4pm PST only please)

Or, leave E-mail to: awatson@pacifier.com

1968. Re: Do I have a virus??? :((

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960130190030.4658B-100000@ganesh.lm.com>
Source record: 151717

On 28 Jan 1996, Hallvard Tangeraas wrote:

> >I would start by going through your autos and accs one by one and
> >disabling them, I reckon there's a subtle conflict somewhere.
>
> Some time ago I wrote a posting asking people if they had had problems
> with the same programs as I have installed. Nobody seemed to have any
> problems with any of them, and "mauswindow" should be cleanly
> programmed. maybe it's a combination of several programs.
>
> Anyway, this is what I have installed on my STe system (with TOS 2.06
> and 2MB RAM).
>
> c:\auto:
> mrw------- 1 u 5338 Jan 5 10:11 fujidesk.prg*
> mrw------- 1 u 7988 Jan 10 14:23 automous.prg*
> mrw------- 1 u 5103 Feb 10 15:10 compose.prg*
> mrw------- 1 u 364 Jun 28 23:43 environ.prg*
> mrw------- 1 u 856 Oct 3 21:51 jar10.prg*

For starters! You don't need jar10 if you have tos 2.06. I think it is only needed for tos 1.4 or older, and I might be wrong on 1.4! I know for a fact that ledpanel causes problems in certain circumstances, but don't know if it is contributing to the specific one you have or not!

> mrw------- 1 u 3679 Jan 31 16:00 ledpanel.prg*
> mrw------- 1 u 11148 May 15 15:40 maccel3.prg*
> mrw------- 1 u 990 Feb 12 04:53 n_althlp.prg*
> mrw------- 1 u 359 Jan 24 15:34 slectric.inf
> mrw------- 1 u 67978 Dec 21 02:59 slectric.prg*
>
> c:\
> mrw------- 1 u 1994 Dec 29 20:45 autorais.acc
> mrw------- 1 u 1362 Mar 24 10:57 callslct.acc
> mrw------- 1 u 5348 Mar 13 20:08 chmeleon.acc
> mrw------- 1 u 44685 Jan 10 15:18 xcontrol.acc
>
>
> Hallvard
> --
> _/_/_/_

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

1969. Re: New Atari owner

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: whitema@vance.cig.mot.com
Message-ID: <4ek9l6$rh6@newdelph.cig.mot.com>
Source record: 151718

In article <4ei3a3$ees@freenet3.scri.fsu.edu> marksh@freenet3.scri.fsu.edu (Mark Scheck) writes:
> I just inherited a old atari 520st and I have many questions
>about it. First I would like to thank anyone answering it would be
>much appreciated. O.K., so here it goes.
>
>1) Can the memory be upgraded and if so how high.

Yes, up to 4 Meg, but not easily or cheaply.

>2) What's the deal with these monitor resolutions.

The Low and Medium resolutions can be used on the color monitor or TV.
The high resolution requires a special hi-res monitor (or may be adapted
to use VGA).

>3) Can you hookup a cdrom, what about a hard drive.

Yes and yes.

>4) Is there oop programming languages out for it ala c++, Visual basic.

The GNU series (i.e. g++)

>5) Can I ftp atari programs to my pc then copy them to a 720k floppy
>and use it.

Yes.

>6) Is there any user groups/bbs in Georgia or Florida.

Don't know, but should be.

>7) Can someone tell me what is rainbow TOS and what the latest release
>was.

TOS 2.06 was the last version. Either upgrade to that or one of several
replacement OSs.

Mike White

1970. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4el815$42m@news.iesd.auc.dk>
Source record: 151719

In article <ftn_2.200.136.5$fidonet.org_31057670_Claes.Holmerup@p5.dada.ct.se>,
claes.holmerup@p5.dada.ct.se (Claes Holmerup) writes:
> In a message of <18.01.96>, Stephen Mulrine (2:200/427.1) writes:
> SM> You need special Atari RAM, or you could buy that gadget
> SM> which allows you to fit SIMMs - but I've heard that it
> SM> causes screen interference.
>
> The card that can cause interference (and not only with the screen -sometimes
> it can disturb the drive and internal HD as well) is the Falcon Wing, but I
> believe it has been fixed on new cards.

Believe me - It has! :-)

The Wing is a SHIT-card.

> However, the Wing takes four 30-pin
> SIMM:s and nowadays they're more expensive than 72-pin SIMM:s.
> I have another card, that takes one 72-pin SIMM and fits exactly in the same
> place as the original memory card and with no interference problems at all.

FX-card, Magnum and AfterBurner040 all have 72-pin SIMM options.

A standard FX-card has 30-pin sockets, but an additional card can be attached
which also has 72-pin sockets.

> SM> As for memory, once again Atari machines have the "advantage"
> SM> that almost
> SM> all software is written for 1MB (or occasionally 4MB) machines,
> SM> usually without hard disks. But PCs have the advantage of
> SM> separate video memory.
> SM> If you could get 1024x768x256 with a Falcon, which you can't
> SM> (and I couldn't live with less)

Maybe not a standard Falcon, but a slightly modified Falcon can.
And my FX-Falcon can 1024x768 in 256 colors easy.

Actually I'm running that mode under MagiC 4 occasionally, but mostly I
run in 800x608 in 256 colors. 1024x768 is too small on a 14" monitor.

> Couldn't live with less? Some PC users don't go higher than 640*480, which is
> the same as the standard Falcon, and most PC users don't use a higher
> resolution than 800*600 (the same resolution I run on my Falcon) - the icons
> get too small for the computer to be comfortable to work with (if you don't
> have a big monitor).

Agreed.

Keep Cool and Flying...

ChainXOR...

```
// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //
```

1971. Re: Anyone Tried SlipKnot WWW

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960130184053.4658A-100000@ganesh.lm.com>
Source record: 151720

Nope, IBM and Clones only need apply! Unless someone a heck of a
lot smarter than me could get the source and recompile for ST!

On Mon, 29 Jan 1996, Slc.dennis Bishop wrote:

> Does this run on an Atari Mega ST4? And if so, where can I get it?
>
>
> ... I know the speed of light - Whats the speed of dark?
> ___ Mountain Reader II - #Demo 001
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

1972. Re: FS: ST system

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: wolfen@usa1.com
Message-ID: <4em8qk$hj@damage.usa1.net>
Source record: 151721

```
In article <4e69pn$cla@news.cc.utah.edu>, jeremy@icw.comï¿½ says...
>
>
> Atari 520ST with 1mb RAM, DSDD (720k) external drive, mouse, and
> SC1224 color monitor.
>
>
> Asking $150 + shipping -- COD cash orders only... don't want to get
> ripped off.. =)
>
>
> Leave mail to jeremy@icw.com
>
>
Im interested in the ST System for 150. Im at wolfen@usa1.com
```

1973. Do I have a virus???

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960130000006263 38@acpu.com>
Source record: 151722

HT> From: hallvart@sn.no (Hallvard Tangeraas)

HT> this is what I have installed on my STe system (with TOS 2.06
HT> and 2MB RAM).

HT> fujidesk.prg*
HT> environ.prg*
HT> ledpanel.prg*

I junked all of these, at one time or another. As I recall, minor instabilies were the cause in each case. Nothing that was glaring, but enough to eject them from a machine that was (and still is) pretty unstable anyway (my wife's ST, *not* the TT).

"The Poor Deluded Soul" - tderrick@acpu.com

... Thesaurus: ancient reptile with an excellent vocabulary.
___ Mountain Reader II - #00000077

1974. Warp 9 question

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9601300000626339@acpu.com>
Source record: 151723

Dennis McGuire <mcguired@moose.erie.net> inquired plaintively:

M > What problems does Warp 9 cause with STorm? Maybe that
M > explains some of the "weirdness" I've been encountering on my
M > Mega STe!

Well, I briefly tested STorm and found that the windows would cycle each time the screen saver started. And maybe other times, but organic memory dims. After determining that it was Warp9 that STorm didn't like, I chucked STorm. Later I checked Flash 1.6, which was co-written by the author of STorm (Alan Page). Same story - windows cycling automatically.

I never tested these prgs thoroughly with and without Warp9, so I don't know if there are other things that happen. What 'weirdness' are you experiencing?

"The Poor Deluded Soul" - tderrick@acpu.com

... what is this MicroSoft, anyway? A new toilet paper, or what?
___ Mountain Reader II - #00000077

1975. Okami help requested

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9601300000626340@acpu.com>
Source record: 151724

rarozijn@xs4all.nl (rarozijn) inquired desperately:

R > except for one thing: I can't export my replies.

The only time I ever had anything remotely like this, I had not set up the archiver so that the off-line reader knew where to call it from. I doubt this is your problem, but hey...

BTW, how do you find a file with no name? How do you select it to rename it? Just curious.

"The Poor Deluded Soul" - tderrick@acpu.com

... I didn't make a mistake. The computer misunderstood my request.
___ Mountain Reader II - #00000077

1976. Atari World - Issue 10

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: odonnllb@vax1.tcd.ie
Message-ID: <1996Jan30.123556@vax1.tcd.ie>
Source record: 151725

I've just got Atari World 10 from my newsagent, but I haven't seen any
complaints about it being late.
Is this a record, or is my newsfeed on the blink?
Regards
Brian O'Donnell
TCD Library

1977. Re: Cab/Stik bombs

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: colbee@tyndale.apana.org.au
Message-ID: <823072292_OASIS_@tyndale.apana.org.au>
Source record: 151726

In article <96027.134749STIRRE31@MAINE.MAINE.EDU>
<STIRRE31@MAINE.MAINE.EDU> said:-

>NOS has also never given me problems (well, I can't get Pop mail
>working in Oasis but that is a different matter).
>-scott tirrell
>
Scott,
are you using the NOS_POP3 version available at Demon and Umich?
This handles pop fine.
--

```
-------------------------------------------------------------------------
__ __ __ ___ ___ ___ _ _ __ _ _ Tablature is the
/ _)/ \( ) ( ,)( _)( ,) ( \( ) ( )( )( ) refuge of the
( (_( () ))(__ ) ,\ ) _) ) \ ) ( /__\ )()( musical
\__)\__/(____) (___/(___)(_)\_)(_)\_)(_)(_)\__/ illiterate
G U I T A R I S T colbee@tyndale.apana.org.au
-------------------------------------------------------------------------
```

1978. Re: **Thank you, Thank you **

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <823124084_OASIS_@swampdog.demon.co.uk>
Source record: 151727

In article <822975858_OASIS_@compuserve.com>
100710.1360@compuserve.com (Bruno Kozlowski) said:-

> In article <822698584_OASIS_@swampdog.demon.co.uk>
> guy@swampdog.demon.co.uk (Guy Harrison) said:-
>
>>Btw, while I think of it - people with NOS should avoid posting
>>binaries via NNTP anywhere, there's a bug. That said, try emailing it
>>to the group with SMTP instead.
>
> Could you please explain what bug has NOS with binaries postings? I
>never tried so far to post UU or mime articles, but isn't it just text?

Anything containing a '%' character stands a good chance of being
corrupted. For those who don't know C ...

The printf() statement and associated functions take two or more
arguments. The first is the format string.

printf("Value=%d",5) will print Value=5 on the screen.

Unfortunately, it is all to easy to just print text with

printf("Hello there") whereas printf("%s","Hello there") is the
correct way to do it.

There is a line in NOS 0.42 which prints a string variable as the
first argument so whenever this contains a % the routine trundles off
pulling non existent arguments out of thin air, hence the corruption.

There is a fix: type %% whenever you want a % because the printf()
takes this to mean you really do want to print a % instead of having
to introduce the argument type and format.

So unless you want to go through your encoded stuff doubling up all
the % you can't do it.

You may be able to email news by comp.sys.atari.st@news.demon.co.uk
adapting it for your provider accordingly.

--

Guy Harrison

guy@swampdog.demon.co.uk

1979. Re: Atari ST to Mac file transfer

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-3001961007100001@macmax.irfmn.mnegri.it>
Source record: 151728

In article <310CF659.5764@island.net>, shepard@island.net wrote:

> Does anyone know if I can transfer some files (midi) from
> Atari ST and Macintosh. The Mac can read MS DOS disks, but
> not ST disks. My Atari ST is an older 1040 with one internal
> disk drive.
> Thanks for any help.
>

You must format your disk in MS-DOS mode (720Kb if you haven't High
Density drive on your Atari) so both Mac and ST will read the disk...

| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |

1980. Needed: JPG2GIF.TTP

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: laramary@eden.rutgers.edu
Message-ID: <4ekn3n$kk6@er7.rutgers.edu>
Source record: 151729

I killed mine by mistake, and now can't remember the name of the
zip it came in. I hust need that ttp, or would get the whole zip if
someone would just direct me to it...

--
|--------------------Your God is dead, and no one cares---------------------|
| (Drowning in his own hypocrisy) |
|------------------If there is a hell, I'll see you there------------------|

1981. WTB: hard drive

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: esherman@umich.edu
Message-ID: <4eldfd$cjc@lastactionhero.rs.itd.umich.edu>
Source record: 151730

I would like to purchase a hard drive for my 1040ST.

1982. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4el5vd$bar@lyra.csx.cam.ac.uk>
Source record: 151731

In article <310E0B28.41C67EA6@zeus.hud.ac.uk>,
Jon Lewis <c9251129@zeus.hud.ac.uk> writes:

>> It's time to accept it guys! This way of programming is
>> rapidly vanishing (except for embedded systems perhaps).
>
>whilst this may be true, we end up with the bloat code that PC owners
>seem to love.

Not just using C you won't, I agree that using all the graphical "programming"
tools Jan-Olof seemed to be advocating you might, but C can be very compact,
particularly if you're careful not to use unnecessarily large library routines.

>Eventually you'll need about 500 meg just for the Operating system cos people
>used a C compiler, originally compiled usinga C compiler, originally..

What the C compiler is written in is irrelevant to how good it's output is. It
might affect how fast it runs but the speed of the generated code is not
affected at all by what it is written in.

Oh, and almost all C compilers are written in C. Normally compiled on themselves
although the first versions will obviously be compiled on a different compiler.
You would have to go back a long way to find a C compiler that wasn't written
in C.

>> In the future, programming will be as easy as creating
>> WWW-pages without the slightless knowledge of html (Such
>> WWW programming tools exists today).
>
>Is this a good idea? The thought scares me..

Yes, and me. You look at some of the PC stuff written in visual basic, how slow,
how large and how shoddy looking it is, and that's almost a proper language.

1983. Re: Bug in CAF <> 525 sample conversion

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4el67m$bar@lyra.csx.cam.ac.uk>
Source record: 151732

In article <4el2ek$1mo@news.be.innet.net>,
istvan@innet.be (Istvan Leelossy) writes:

>If I record a file in CAF (aif), then process it through 525 all is
>ok!
>
>But...
>If I use either [erase unused, pool] and/or offline editing, the
>result of this is that 525 won'r recognise the fila anymore.
>
>Is this a shortcoming in CAF or 525?

The aif file format is quite flexible, and you can specify that blocks of
it should be played out of order etc, to allow for faster editing. I
suspect 525 only works if it has to play straight through in order.

1984. Re: Civilization _runs_ on Falcon =) !

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: Jakob Johnsen <31jhj@but.auc.dk>
Message-ID: <Pine.PCF.3.91.960130114638.9216A-100000@[130.225.56.243]>
Source record: 151733

On 26 Jan 1996, Daniel Richter wrote:

> > And I have never managed to play it to end if my things are going great. It
> > always throws me a couple of bombs when I am trying to do something really
> > big in my game. And I have original version of it. But I used to play it
> > without Backwards. I just run it from ST-Low mode.
> There's some patches around which make the game 100% working.

I found two patches on 'FTP.CNAM.FR'.. And they work fine.. :)

Jakob :)

1985. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: Jon Lewis <c9251129@zeus.hud.ac.uk>
Message-ID: <310E0B28.41C67EA6@zeus.hud.ac.uk>
Source record: 151734

Jan-Olof Granlund wrote:

>
> > completely wrong. What the hell is the move.w #10,-(sp) for? |
> |
> hehehe, is this easy programming ? ----------+
>
> Imagine the distance from this line of code to, for instance,
> Visual Basic under Win95.
>
> It's time to accept it guys! This way of programming is
> rapidly vanishing (except for embedded systems perhaps).

whilst this may be true, we end up with the bloat code that PC owners
seem to love. Eventually you'll need about 500 meg just for the
Operating system cos people used a C compiler, originally compiled using
a C compiler, originally..

If thats the future you see, I'm glad I code 68k.
Ok, It isn't easy, but it produces SMALL executables..

>
> In the future, programming will be as easy as creating
> WWW-pages without the slightless knowledge of html (Such
> WWW programming tools exists today).

Is this a good idea? The thought scares me..

gone..

()rm..
Digi Tallis..

1986. Re: Civilization _runs_ on Falcon =) !

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4el6hn$42m@news.iesd.auc.dk>
Source record: 151735

In article <61Il-bp7LqB@ollom.prima.ruhr.de>, Daniel@ollom.prima.ruhr.de (Daniel Richter) writes:

> > And more: CIV also seems to use Fast-RAM and 36 MHz clock speed with
> > no trouble at all ! Fast =) !!

> And it even works with Afterburner!
^^^^

Even ?? How compatible is AfterBurner ???

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //

1987. Re: GEM-View

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4el8h4$42m@news.iesd.auc.dk>
Source record: 151736

In article <DLoGu8.Cnq@ridgecrest.ca.us>, Michael Grove <mgrove@owens.ridgecrest.ca.us>
writes:
> m9174@abc.se (Carl Lofgren) wrote:
> >Is GEM-View still supported?
> >
> >Carl.Lofgren@abc.se
> >
> >---
> >* Kivi 1.41a *
>
> I have seen a package for Falcon specific additions
> to GemView at FTP sites. I don't know how old they
> are but Dieter has done more than most for the package :)
>

What are these Falcon-specific additions ??? What do they include ??

The version of Gem-View I know, only uses the DSP for JPEG - nothing else.

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //

1988. Re: vhd partitions

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <4ekmqo$m52@sun.rhrk.uni-kl.de>
Source record: 151737

Eric Palm <darkforc@darkforc.tiac.net> writes:

>Having had an Atari withthe ICD utilities, I was able to
>get larger than 32 meg partititions even with TOS 1.2.

Any AHDI compatible driver supports partitions larger than 32 MByte with TOS 1.02. Since AHDI 3.00 (released in 1989) the maximum partition size for TOS 1.02 is 256 MByte.

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
****

1989. Re: Hard-Disk

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <6142rcain@nest.demon.co.uk>
Source record: 151738

On 29 Jan 96 baldrick@terminator.rs.itd.umich.ed wrote:

>> I'm surprised! It is specced as 42Mb formatted.
b>
b> No great reason to be surprised. I've been doing it for years.

:)

b> I found the old supra Utils the best for this work as they allowed you
b> to play around with all the potential information.

Yes, I use these. They get "deeper" than other utils.

b> I used to be able to tell you exactly why
b> this is possible. But it's faded from my memory unfortunately.

Maybe the inner cylinders of ancient discs were just not very reliable
anyway (primitive coating, low head velocity etc.) so manufacturers would
only "sell" the outer cylinders? .....

Roger
rcain@nest.demon.co.uk

--

1990. Re: How much for a Falcon ???

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4el8os$42m@news.iesd.auc.dk>
Source record: 151739

In article <4e56u9$s5g@bagan.srce.hr>, td33219@pinus.cc.etf.hr (tomo) writes:
> Could anyone please tell me how much costs a Falcon and where available?
> (The questions really AIN'T so dumb from here........)
> Thanx!
>

TOAD COMPUTERS has a Falcon MK-I with 4 MB RAM for $999 + actual harddisk price.

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //

1991. Re: What would your DREAM Atari computer be?

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4el92c$42m@news.iesd.auc.dk>
Source record: 151740

In article <4e4ru5$r3l@blackice.winternet.com>, rwithoff@winternet.com (Robert Withoff) writes:
> If you could create your own Atari/C-LAB computer, what features would it
> have?
>
> Personally, I'd love to have video hardware capable of 1024x768
> non-interlaced with 24-bit color.

Agreed. Actually it's avaiable as add-on gfx-card for Falcon called NOVA.

> LOTS of RAM expansion (4 gig).

Agreed. Also avaiable in form of AfterBurner040. But you're right the two above mentioned features would be nice as standard.

> Expansion ability. (PCI bus)

Agreed. Still missing.

> Separate Keyboard/rackmount case.

C-Lab Falcon-MK-X.

> 68040 or up -or- PowerPC.

Agreed definitly.

May I add - FALCON COMPATIBILITY!!!

I'm sick and tired of all those damn TT-clones!

> Cleaned-up operating system...

Agreed again. MagiC 4 is very nice though.

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //

1992. Re: RUNTIME ERRORS CAB/FALCON

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: baldrick@terminator.rs.itd.umich.edu
Message-ID: <4elb61$bgh@lastactionhero.rs.itd.umich.edu>
Source record: 151741

I believe that the runtime errors are bus errors. I'm not certain
on this though. Anyone with a good copy of the manuals to dig through
for PURE C? I got the same error when I tried to edit the rsc file for
GEM Trek into English. My editied rsc was always smaller than the
original one and when it ran boom offset error.

Dan Ackerman
aka baldrick@terminator.rs.itd.umich.edu

1993. Re: Cab/Stik bombs

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <823001056snz@mbha.demon.co.uk>
Source record: 151742

In article <823072292_OASIS_@tyndale.apana.org.au>
colbee@tyndale.apana.org.au "Colin Bernau" writes:

> In article <96027.134749STIRRE31@MAINE.MAINE.EDU>
> <STIRRE31@MAINE.MAINE.EDU> said:-
>
> >NOS has also never given me problems (well, I can't get Pop mail
> >working in Oasis but that is a different matter).
> >-scott tirrell
> >
> Scott,
> are you using the NOS_POP3 version available at Demon and Umich?> This handles pop fine.

Right. Time to show my ignorance...

What is POP mail, and how can I use it on Demon? I have the POP3 version of
NOS.TTP.

Help anyone?

Also, does anyone know how to send newsgroup messages (as opposed to email)
throught anon.penet.fi? How should I set up the header lines?

Thanx y'all...

--
dave

%%%

1994. Re: Is this group moderated?

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <823001218snz@mbha.demon.co.uk>
Source record: 151743

In article <DLzMI9.Eyp@ridgecrest.ca.us>
mgrove@owens.ridgecrest.ca.us "Michael Grove" writes:

> stosser@neon (Tony Greenwood) wrote:
> >Steph Taylor (Steph@wuss.demon.co.uk) wrote:
> >: In article <DLxnqE.AD5@ridgecrest.ca.us>
> >: Michael Grove <mgrove@owens.ridgecrest.ca.us> said:-
> >
> I really don't give a shit. I like my LIFE :).
>
> How was your day C:>
>
> Mike

Mine was a bitch since you ask |-(
--
dave

%%%

1995. Atari PGP 2.6.3i released

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: Guy Geens <ggeens@elis.rug.ac.be>
Message-ID: <Pine.HPP.3.90.960130155143.13504B-100000@geuze.elis.rug.ac.be>
Source record: 151744

```
-----BEGIN PGP SIGNED MESSAGE-----

PGP 2.6.3i is available for Atari.

ftp://ftp.ifi.uio.no/pub/pgp/atari/
ftp://ftp.cert.dfn.de/pub/crypt/cryptography/pgp/atari/
ftp://ftp.funet.fi/pub/crypt/cryptography/pgp/atari/
ftp://ftp.ox.ac.uk/pub/crypto/pgp/atari/
ftp://ftp.sunet.se/pub/security/tools/crypt/pgp/atari/
ftp://ftp.dsi.unimi.it/pub/security/crypt/PGP/

If you have WWW access, check out http://www.ifi.uio.no/~staalesc/PGP/
for more information.
This version is legal to use outside of the USA. If you need a USA
version, get the source code and the RSAREF library and compile with
option 'USA' set. (That version will identify itself as PGP2.6.3 --
without the 'i'.)

Guy Geens <guy.geens@elis.rug.ac.be>: Ph.D. student at ELIS -- TFCG / IMEC
Atypical civil engineer -- And proud of it!
(Please check out http://www.elis.rug.ac.be/ieeesb/civil.html)
Home Page: http://www.elis.rug.ac.be/ELISgroups/tfcg/staff/gg.html
finger ggeens@elis.rug.ac.be for PGP public keys (or use keyserver)

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAwUBMQ4yTXwHoCha5QR1AQEutQIAzs1KVP5IUA/fXHu4fo6aN34zi1AAV3En
ZbBiFvBBocq2ucPgA0qS8qSCZocLjl7wxYtLBwlPVu+LCJOegpV0Nw==
=nI6u
-----END PGP SIGNATURE-----
```

1996. Re: A new fantasy game for atari falcon !!!

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4elapp$42m@news.iesd.auc.dk>
Source record: 151745

In article <4eb9aj$2m5@news.lth.se>, d92jk@efd.lth.se (Johan Karlsson) writes:
> A new fantasy game called Conquest of Elysium will soon appear. Take
> a look at this web page for more information:
>
> http://www.efd.lth.se/~d92jk/coe.html
>
>
> Johan (d92jk@efd.lth.se)
>

WOW!!!!! This looks promising indeed!!!!!!

Just seen the homepage :-))

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //

1997. Re: New Atari owner

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <6143rcain@nest.demon.co.uk>
Source record: 151746

On 29 Jan 96 marksh@freenet3.scri.fsu.edu wrote:

Hi Mark,

m> 1) Can the memory be upgraded and if so how high.

Yes - to 4Mb. The best way is to get the Marpet Xtra RAM board which you can then populate with conventional SIMMs.

m> 2) What's the deal with these monitor resolutions.

For High res. you need a special mono monitor which can cope with the high scan-rate, they are known as SM124 SM125 etc. Plenty around second hand and the only type to use if you are doing a lot of word processing, DTP etc. Low and Medium res support 4 and 16 colour pallettes

respectively - you will need a conventional RGB monitor if you are going to use games.

m> 3) Can you hookup a cdrom, what about a hard drive.

To do this you need to get a "host-adapter" which plugs into the ST DMA port. This will allow you to daisy chain 7 or 8 SCSI devices. Each type of device will need a special s/w driver.

m> 4) Is there oop programming languages out for it ala c++, Visual
m> basic.

There is C++ (by GNU) but you will need at least 2Mb RAM to use it.

5) Can I ftp atari programs to my pc then copy them to a 720k
m> floppy and use it.

Yes. Just make sure the floppy is formatted to 720kb.

m> 7) Can someone tell me what is rainbow TOS and what the latest
m> release was.

Rainbow TOS was the name given to TOS 1.4 (which is fine!). To use a higher TOS you would need to do h/w mods.

When you have a bit more store think about getting MagiC (a replacement operating system) which is quite a bit faster (among other things) than TOS.

Good luck, have fun.

Roger
rcain@nest.demon.co.uk

--

1998. Re: Do I have a virus??? :((

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: andy@urban.prima.ruhr.de
Message-ID: <GA5WCCFLUP@urban.prima.ruhr.de>
Source record: 151747

Hi all!

First of all: Thanks to all of those who mailed me the hint with the newdesk.inf!

I did delete my newdesk.inf and built a new one. And indeed it was amazing: The speed-problems vanished imediateley. Pages and graphics are built up very quickly now with my DTP-program. All actions are execised very well and quickly. Actually I noticed, that the extreme slowdown two weeks ago seemed to be only the the famous drop that filled the barrel (at least in germany we say so ...). But the machine must have run with reduced speed for a much longer time - but probably it came up slowly but increasing more and more - so that I got used to the speed-loss without really realizing it. I think I had forgotten how quick my Mega STE was in the past!

Right - everything seems to work fine again.

Happy and thankfull!
Andreas

1999. Re: Search for a cable

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <823132248_OASIS_@pwomar.demon.co.uk>
Source record: 151748

In article <823026459.8717@libran.demon.co.uk>
Stan Gill <stan@libran.demon.co.uk> said:-

>I am trying to find where I can buy (in the UK) a connection lead
>for an ATARI 1040 STE to a PHILIPS CM 8833-II personal monitor.
>
>Any info out there??
>
>Stan
>
Give Meedmore a try, they have virtually any cable that you could wish for and
even though they might not know it by name if you give a pin description they
should be able to send you one. Call them on 0151 521 2202.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

2000. Re: IDE and ST

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <310d592626e3ea2@sn.no>
Source record: 151810

>I have seen files which describe how to attach PC graphic cards to the ST.
>These files describe the construction of an ISA adapter, maybe the IDE
>drive could also use this interface?

Where did you see this? I'd be interested in something like this for
my STe. Are they text files available on the net or something?

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

2001. Re: MENUINFO

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <310d592626e4883@sn.no>
Source record: 151811

dave (dave@mbha.demon.co.uk) wrote:

>
>Does anyone know where to D/L menuinfo as featured in the Feb Atari World?

Yeah, at my FTP site. FTP to: ftp.sn.no /user/hallvart/atari/

I think I've named the file 'm_inf242.zip' (Menu info 2.42).

Hallvard
--
_/_/_/

2002. TT Rez Emulator

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: HQBA73D@prodigy.com
Message-ID: <4ek32t$1p3a@usenetw1.news.prodigy.com>
Source record: 151812

I read an advertisement a few years ago (I think it was '91 or '92) about a program that you could run on any ST and get the same resolutions as a TT030. It was done by a company called Moriarty Software (once again I'm not quitet sure) It was located somewhere in England. I'd LOVE to get my hands on this software, if anyone could get me the information on this it'd be gratly appreaciated.

-
JASON HANSEN HQBA73D@prodigy.com

2003. vhd partitions

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: Eric Palm <darkforc@darkforc.tiac.net>
Message-ID: <4ejrd7$440@sundog.tiac.net>
Source record: 151813

Having had an Atari withthe ICD utilities, I was able to
get larger than 32 meg partititions even with TOS 1.2.

The ICD utilities let you reformat your drive using larger than
512 sector sizes. I was wondering if there was a way to
trick HDX utilities into using sectors larger than 512 bytes,
so you can get much larger than 32 meg .VHD files.

There are still programs like Neodesk 4, that want the VHD
files, and if you install the Mint distribution for a.a.u.e
and want to use the Minix file system, you have to use .VHD
files also. It would be nice to have them as large as I want.

Anyhoo, thanks for the web page access, I appreciate it.

I just got the Gemulator 4.11 + beta for 1/26/96, and will
give it a shoot.

A suggestion... You made it possible to have access to the
A: drive while in virtual drive mode, where I couldn't before
in Gemulator 4.0 I was thinking of maybe you having an option
for each partition be either a .vhd OR IBM compatible mode, so
I could access, say a virtual drive C: .VHD, and drive D: would
be an IBM drive, drive F: would be my CD ROM etc.

Would be helpful when moving files to and from the two
environments, escpecially when running Mint.

Not to stroke your ego, but I'm considering buying Calamus SL
now, as the price is right, the speed is faster than my ST, and
I have access to clipart on CD, as well as the enhanced VGA
resolutions of Gemulator.

Thanks a bunch, and I'm sorry for the day to day e-mailing, I
was just very anxious to see the improvements you mentioned in
the card.

Eric

2004. UK User Groups

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <7440_hsideras@mettav.demon.co.uk>
Source record: 151814

Hi David, on 26 Jan 96 you wrote:

DM> FROM: David Mitchell (dmitchel)
DM> Organization: The University, Dundee, DD1 4HN, Scotland, UK.
DM>
DM> Hello all Atarians,
DM>
DM> I was wondering if anyone had a list of UK User groups for the ST and
DM> if anyone had any recommendations/warnings about any. I used to be in
DM> the National Dragon Users Group which was brilliant but there seems
DM> nothing similar for the Atari platforms.

I've seen others have got back to you before I've seen this (my feed went down the other day) and that Alasdair Goold has got back to you regarding his West of Scotland Group, which is the closest to you that I've got a confirmation of.

If you want a National list you can write to me at the following address:

49 Haywood Road
Tile Cross
Birmingham
B33 0LJ

You *MUST* include an SAE and a disk to get the list otherwise I quite simply will not reply (I've had a few without and I'm calling a halt to supplying info to others at my own expense, let alone time).

If you have any specific questions I'll try to direct you at the best source for an answer or do my best myself.

==========
Contained on this disk are the following files: Total size 634Kb

README.1ST The file that you are reading now.

<FILE_REA.DER> folder
RDD.PRG The Revenge Document Displayer v3.20. A program that enables you to read all the text files on this disk. Contrary to the information supplied in the accompanying documentation this program is now unsupported shareware as the author has left the Atari scene.
RDD.TXT Full instructions for the use of RDD.PRG
<PRINTER> folder
EPSONFX.RDD 9-pin Epson FX printer driver for use with RDD
KXP1081.RDD 9-pin Panasonic printer drivers for use with RDD
STANDARD.RDD Basic printer driver for use with RDD

STARLC24.RDD 24-pin Star LC24 printer driver for use with RDD

<GEN_INFO> folder
GLOSSARY.TXT Glossary of technical terms used on Atari computers.
USER_GRP.ASC Tutorial series by Ron Whittam and first published in Atari Explorer Online (AEO) disk magazine on the subject of User Groups - how to start them up and keep them relevant and interesting to members. Recommended reading.
YR_2_MAN.TXT Your 2nd Manual for the Atari ST by Andreas Ramos. An essential read for new users struggling to get to grips with the Atari ST. Many references are out of date, but the basic principles of what can be done with an ST are just as valid today. Originally published as a book, it was my own most useful reference guide when I started with a 520STFM in 1988. Also, very witty! Essential reading.

<LISTS> folder
AAUG.LST The latest User Group guide - constantly being updated as information comes to hand. Where groups are listed as *unconfirmed*, please be careful when trying to make contact. It's quite possible that the contact phone number of address is out of date, so you may be speaking to someone who has no idea what you are asking of them. When contacting groups from the *confirmed* list please provide an SAE as a matter of courtesy and a disk if required. Most groups are non-profit making, so they don't have unlimited funds to be supplying information and disks to all and sundry.
ATARIANS.ASC A list of Internet EMail addresses of prominent Atarians. Mostly in the USA, but also many of interest to us in the UK. Note that the list was accurate at the time of compiling, and as ever these things are prone to change.
FTPLIST.TXT A list of Internet FTP sites. These are file stores of Public Domain and Shareware programs as well as text files, MIDI files, picture files and the like.
HOMEPAGE.ASC World Wide Web sites created and maintained by Atarians. The sites themselves may relate more to subjects of interest to them rather than information on Ataris, but they will be accessible using the Internet Access software package (CAB/STiK).
NESTBBS.TXT A confirmed list of Atari specific BBS's containing file lists and message areas specific to Atari computers and related issues. These are free access boards run by Atari owners. Please be especially sure that you adhere to any time restrictions in effect.
NESTMAP.IMG A topographical map of the routes taken by the NeST (Network ST) BBS network.

<SHARWARE.SUP> folder
INTERACT.TXT Supported shareware under Joe Connor's Interactive scheme. Latest version numbers, prices and contact details.
CYBERSTR.TXT Supported shareware under Denesh Bhabuta's CyberSTrider

scheme. Latest version numbers, prices and contact details.
==========

Any follow up enquiries might be better in EMail.

Also, David, please confirm your EMail address as it's not clear to me what
it is from your message.

--
Regards, Harry Sideras - UK Association of Atari User Groups
%%*%

2005. Migraph Wand B&W Scanner for sale

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: Bob Young <74747.2015@CompuServe.COM>
Message-ID: <4ekdrc$5pa$2@mhade.production.compuserve.com>
Source record: 151815

I have a Migraph Wand scanner for sale. It's nice because you
cover the full width of a sheet of paper with one swipe.

Resolution is variable up to 300 dpi, with settings for photos
and line art.

Plugs into the cartridge port.

Comes with Touch-Up and OCR software, as well as power supply.

Approx. two years old.

I paid $400, but you can have it for $200.

Please email me if you are interested.

Thanks.

Bob Young
74747.2015@compuserve.com

2006. Atari syquest-disc on Macintosh

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: brotot@club-internet.fr
Message-ID: <brotot-3001960632050001@ptp37.club-internet.fr>
Source record: 151816

For business reasons I have to move from Atari to Macintosh. I should be able to plug my old syquest disc on my new machine but I don't know if there is something to do first, like taking out some DMA-SCSI translator. Can anybody hel me?

2007. Re: TT Rez Emulator

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: Chris 'Banannas have feelings to' Mills <stumilcj@reading.ac.uk>
Message-ID: <Pine.SOL.3.91.960130093048.11419A-100000@sutf9.reading.ac.uk>
Source record: 151817

On 30 Jan 1996, Jason Hansen wrote:

> I read an advertisement a few years ago (I think it was '91 or '92) about
> a program that you could run on any ST and get the same resolutions as a
> TT030. It was done by a company called Moriarty Software (once again I'm
> not quitet sure) It was located somewhere in England. I'd LOVE to get
> my hands on this software, if anyone could get me the information on this
> it'd be gratly appreaciated.
>
>
>
> -
> JASON HANSEN HQBA73D@prodigy.com
>
>
>
>

As I understand it what Moriarty Software actually produced was a ST
Monochrome resolution emulator for those with only colour monitors.

2008. Re: Jeff Minter

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: diehl@io.org
Message-ID: <4el2lv$s54@ionews.io.org>
Source record: 151818

S94 (lais@cs.man.ac.uk) wrote:
: Atari has some incredibly talented and die-hard supporters (Jeff Minter,
: Eclipse Software etc.) but doesn't seem to realise what a valuable asset
: they are.

It was more an issue of Minter's contract running out, and either Atari
not renewing it or Jeff deciding he wanted to work with John more than he
wanted to do another project directly for Atari.

: S.Lai :-(

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

2009. Re: HP 660C driver found!

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: apb25@thor.cam.ac.uk
Message-ID: <4el20e$917@lyra.csx.cam.ac.uk>
Source record: 151819

Chris Gray (cgra@btmaa.bel.alcatel.be) wrote:

> > Utilisation de l'encre
> Ink usage?

> > Papier couche (acute acent on the last e) - Plain paper?
> I'm tempted to say "laid paper" :) (actually, this could even be true...)
Bond paper??

> > Logiciel (next to A4... in the paper settings)
> Software

> > Trame img/vec - bitmap/vector graphics?
> probably

> > Aucune - in the above settings - next to "Demi ton .." which means half-tone
> None.

Thanks to all, I've uploaded it to HENSA and will upload it to
atari.archive later today.

Adrian

```
================================================
Adrian Bridgett (apb25@cam.ac.uk)
------------------------------------------------
Windows - the world's first NON-operating system.
================================================
```

2010. Bug in CAF <> 525 sample conversion

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: istvan@innet.be
Message-ID: <4el2ek$1mo@news.be.innet.net>
Source record: 151820

Hye...

I would like to use the 525 utility to convert CAF files, and such.

If I record a file in CAF (aif), then process it through 525 all is
ok!

But...
If I use either [erase unused, pool] and/or offline editing, the
result of this is that 525 won'r recognise the fila anymore.

Is this a shortcoming in CAF or 525?
Anyone eles noticed this?

Bye!

```
*=================================================*
* SOUND with VISION *
* Sound and Music; Post pro *
* Cubase Audio Falcon > FA8 > Pro 01 *
* Home page : www.club.innet.be/~istvan/ *
\_________________________________________________/
```

2011. Re: MPEG-packed sound?

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: istvan@innet.be
Message-ID: <4el2ec$1mo@news.be.innet.net>
Source record: 151821

A Falcon owner myself, (for work CAF) and PC user (Other) I have been looking for exactly the same for a while now. Previous posts never got reactions. Anyhow, I knew more people HAD to want this too. So...

thietavu@news.abo.fi (Tommi Hietavuo TKKK) wrote:

> I just wonder, whether Falcon's DSP would be capable of creating and
> playing such MPEG-packed .WAW-files some PC- and Mac-applications
> produce..?

Such soft is already available on the PC platform. Several amaof.
L3 is one such package:

(from info file)
>The Layer 3 Shareware is copyright Fraunhofer - IIS 1994, 1995.
>The shareware packages are available:
>- via anonymous ftp from ftp.fhg.de
> You may download our Layer-3 audio software package from the directory
> /pub/layer3

Also:

>For PCs running Linux:
>l3v200.linux.txt short description of the files found in
> 3v200.linux.tar.gz
>l3v200.linux.tar.gz encoder, decoder and documentation
>mp3-bitstreams.txt short description of the files found in
> mp3-bitstreams.txt
>mp3-bitstreams.tar.gz sample bitstreams (same as l3v200d2.zip
> but as a .tar.gz file)

I don't know if this last one would run on a Falcon under Linux. I'm sure it wouldn't make use of the DSP power to encode/decode.

Maybe these people could be enticed to write a Falcon specific version?

This is their email adress: layer3@iis.fhg.de
And website: http://www.iis.fhg.de

Lookin forward to reactions on this...

==
* SOUND with VISION *
* Sound and Music; Post pro *
* Cubase Audio Falcon > FA8 > Pro 01 *
* Home page : www.club.innet.be/~istvan/ *
____/

2012. Re: MPEG-packed sound?

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: istvan@innet.be
Message-ID: <4el2eh$1mo@news.be.innet.net>
Source record: 151822

Etudiant <ognibene> wrote:

> in the french mag st magazine of january there's an article on mpeg audio.
> they give a dsp-mpeg audio decoder (16 bits, 32 khz) with source, and it
> works in *real time*. If you want i can mail it to you.

Pls do so. MTA.

```
*=================================================*
* SOUND with VISION *
* Sound and Music; Post pro *
* Cubase Audio Falcon > FA8 > Pro 01 *
* Home page : www.club.innet.be/~istvan/ *
\_________________________________________________/
```

2013. Re: Flash vs. Flash II?

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: diehl@io.org
Message-ID: <4el367$s54@ionews.io.org>
Source record: 151823

Walter Hellman (hellman@teleport.com) wrote:
: Hi,
: I was wondering if there are any old Flash users who switched
: over to Flash II, which I understand was just upgraded last summer.
: What's the verdict? What do you gain? What do you lose?

: Any opinions appreciated.

Gain: Features, features and more features, plus a few enhancements to the DO scripting language and a much more powerful dialer. You also get a very smart cerlox-bound manual and tech support from John Trautschold. In version 3.0 you also gain full multitasking ability under Geneva, Magic or MultiTOS or, if you use 2.23 (which also comes in the 3.0 package) you can get background transfers with a small AUTO program called Silent Line. (No support for Zmodem in SL though)

Lose: (in v3.0) Speed; 3.0 is very slow at screen updates due to the fact that it has to give time back to the processor for multitasking users. You can use 2.23 for greater speed, but you lose the enhancements in 3.0 then.

If an ATari store near you sells Current Notes magazine, I did a full review of Flash II 3.0 in November/December's issue. :-)

: Walter Hellman

: hellman@teleport.com Internet Public Access User Hillsboro, Oregon USA

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

2014. Re: Atari Computers

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: diehl@io.org
Message-ID: <4el3jr$s54@ionews.io.org>
Source record: 151824

Josh Spatz (mjkv57c@prodigy.com) wrote:
: I have never heard of Atari Computers other than the 8 bits they made in
: the 80's. Just recently I heard of the ST and Falcon. What are they? Are they
: like Amigas? Macs? PC's? Are they still made? Where can I get one?

They're like a combination of Amigas and Macs, I guess you could say.
Low- to High-end Amigas correspond for the most part to low- to high-end
ATari machines, though it should be said that Amigas were for the most
part one or two steps ahead of Atari in terms of capability. (i.e. the
original Amiga 500 had a multitasking OS and 4096 colours, whereas the
original 1040STFM only had a singletaskiing OS and 16 of 512 colours
displayable) Atari's last machine, the Falcon030, is roughly analagous to
an Amiga 4000 with a slower processor, but with the adddition of a
Motorola 56001 32MHz DSP. Atarri no longer manufacture computers, but
clone manufacturers (C-Lab Falcon Mk X, Mk 1 and Mk 2, and the Medusa T40
by another company) continue to manufacture high-end atari clones.

: I heard a number of people referring to the 'Tramiels' running Atari. Are
: these the same Tramiels from Commodore?

Yes. Jack left Commodore and bought Atari from Warner Communications in
1984. Jack then retired in 1987 or 88 and left the company to his sons,
Gary, Sam and Leonard; together, these three have really screwed Atari up.
Atari's latetst project, the Jaguar 64 game system, couldd have been far
more successful if Jack were still in the driver's seat.

: One last question: Why doesn't Atari market anything they make?

Lack of money is half of it; the stupidity of Jack's sons is the other.

: Thanks,
: Josh Spatz

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

2015. Re: Shareware

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: diehl@io.org
Message-ID: <4el3qu$s54@ionews.io.org>
Source record: 151825

Phil Hough (phil4@phil4.demon.co.uk) wrote:
: i)Can the person selling, sell the registered version of the software

In my case they could, however:

: ii)Does the person buying have to re-register the software

I'd generally want the original registered user to contact me to transfer
ownership, so I can properly administer support as needed.

: iii)What about the persons name address etc. that are entered at
: registering, how are these changed for the new user.

I'd probably send the new owner (after the above step has been taken) a
new version that they can enter ther information in.

: Let me know what you think, its probably more a moral issue than
: legal, but it would be interesting to see what people think before
: they come up against the problems.

: __

: Phil H

: --------
: email:
: phil4@phil4.demon.co.uk
: **
: * a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
: * creators of STF PD Game of the month, V V R R C *
: * SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
: * 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
: **

:

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

2016. Re: Is this group moderated?

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DLzMI9.Eyp@ridgecrest.ca.us>
Source record: 151826

```
stosser@neon (Tony Greenwood) wrote:
>Steph Taylor (Steph@wuss.demon.co.uk) wrote:
>: In article <DLxnqE.AD5@ridgecrest.ca.us>
>: Michael Grove <mgrove@owens.ridgecrest.ca.us> said:-
>
>: >I had posted a reply to the "Is the Falcon worth
>: >buying" posts, but it seem that it must have been
>: >filtered. There <may> have been a problem with my
>: >post, but all others seem to have made it ok.
>: >If this is true, I don't find it very amusing
>: >that post affecting the Atari group in a negitive
>: >way or that cause a bunch of shit to be stirred up
>: >are allowed through. I didn't think that refering
>: >to "wang" and "hard-on" while discussing Pentiums
>: >was naughty.
>: >
>: >Mike
>: >
>
>: This group isn't moderated AFAIK. I read your 'naughty' post. I
laughed and
>: laughed until I stopped. Perhaps your newsserver is a bit shit?
>
> What did you laugh at Steph?, "wang" or "hard-on" ?, erm hang on let
me
>guess, you maybe laughed at Mike not having a life ?
>
> Well thats them there scottish peeps for you, I bet your one of them
>there peeps that even have there body pierced, go on you are arn't you?
>
> Tracii, get him told !
>
> Cheers......!ynoT
>
>***** Tony Greenwood : STOSSER Software **********************
>* stosser@airtime.co.uk ATARI ST Programmer *
>* irc channel#atari <stosser> ATARI Jaguar Player *
>** http://www.airtime.co.uk/users/stosser/ *********************
>.
>
>

My mistake. I reloaded a newer version of NetScape and
changed my defaults. After looking over Peter SinPlops
```

area (advocacy) I realized that these groups were
definietly not moderated. It is a war zone over there.
As far as a life goes, I have raised my 13 year old son
from age 2 1/2 on my own (i'll be 40 this July), restore
and race Vintage Motocross machines (runner up 500cc
Western Regional AHRMA intermediate Champion 2 years
stright), live at the base of the Sierra Nevada's in
the Mojave desert, enjoy stream fishing and camping,
hiking. Currently working on restoring a 1968 Camero.
I am a Tech for the Naval Air Warfare Center, China
lake, Ca. I rebuild missile gyro and optical systems,
build aerothermal models for testing. I have 14 years
experience as a CNC programmer, machine code, APT and
BCL. I am an experienced journeyman machinist.
I own at home a 1040ST 4meg TOS 2.06 and am currently
installing a T-36 just for the heck of it. I picked
up a MEGA ST this year, it's up to 4 megs with a tweedy
and a 500meg HD. I'm thinking of a PAK soon for it.
I'm typing on a 486DX2/32meg ram, ATI Mach 64 4/meg video
in a bitchen black tower and a black cased ACER 15" SVGA
monitor. It's loaded with all the net crap, AutoCad, CadKey
and who know what the hell else. It's got all the shit.
The BEST machine I have (next to my 74 KX450) is my Falcon.
It's in a black Desktopper, 14megs of ST ram, 32 megs of
fast ram on a Mighty Sonic. Inside is a Plextor Quad Plex
CD with 1 meg buffer, 1.08 gig Fujitsu IDE, 540 Quantum LPS
SCSI, Segate Hawk 1.06 gig SCSI , an Expose card and a Key board
Gizzmo. There are NO problems :). It's all tied together
to the pc with a switch box to transfer files with Ghost Link
and use the same keyboard and monitor. Oh yea, theres a 17"
Idek and a Sony multisync on the table as well. Lets see, on
top of the Desk Topper is a Computer-Eyes Video Scan Converter
/ Genlock tied to both computers and I just added an EZ drive
tonight. I have PURCHASED more software than I will EVER use
for the Falcon (ask Jennifer, Alex or STeve)> I've set up at
work a nice little empire as well. Quadra 900 with DiiMo
50 mhz 040/128k cache, 48megs ram, NEC P model 21" monitor,
HPLJ4, and Epson 1200C scanner. A DOS on Mac 486 card and
of course Magic C Mac. GT-Look works quite nicely as does
Papyrus, Works, PageStream, Phoenix, TrueImage, and more.
This is a very fast machine. (for an 040).
More ? Bunch of
8-bit machines (forget how many) Jag with CD and CatBox
(bunch of games). The garage is packed with tools of all
kinds. I've missed a lot.
Looking around I see so much stuff that
it boggles the mind. I need to take a snow boarding trip
this weekend. I need to use up that use or lose vacation
time. My kid will be testing for his Recommended Black
Belt in Feb. I really can't think of anything wrong with

my life except my spelling is screwed, I don't get much
sleep and I have to ocassionally listem to some git
carry on about PC's.
I really don't give a shit. I like my LIFE :).

How was your day C:>

Mike

2017. Re: Shareware for Atari 520STe

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: Jakob Johnsen <31jhj@but.auc.dk>
Message-ID: <Pine.PCF.3.91.960130115040.9216A-100000@[130.225.56.243]>
Source record: 151827

On 27 Jan 1996, Hung Khee Hua wrote:

> I have an ATARI 520STe but can't get the most out of it for lack of
> software - whether shareware or commercial - here in Singapore.
>
> Any one knows whether there are any ATARI 520STE internet sites where I
> can d/l some software to use?
>

Try out "FTP.CNAM.FR" ;)

OR try "WWW.TOAD.NET" to get lots of links.. :)

Jakob :)

2018. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <4el9o0$8ol@turing.fwi.uva.nl>
Source record: 151828

chainxor@control.auc.dk wrote:

:In article <4e3c1p$o81@josie.abo.fi>, thietavu@news.abo.fi (Tommi Hietavuo TKKK) writes:
:> Rod McCall (rmccall@mcs.dundee.ac.uk) wrote:
:> :
:> : : There are over 200.000 Falcon's in the world, not just 20.000.
:> :
:> : : 20.000 is in Germany alone.
:> :
:> : This was the impression I was given by an ST Review article some time back,
:> : ie that last year 15,000 (roughly) had been sold.
:>
:> Whatever the truth is... Subjectively, I think, we see a _lot_ of Falcon
:> stuff here. Also, from all Atari users I know, about 2/3 I know have Falcons.
:> So, for a dead computer, it really has a lot of active , undead users =) !
:>
:
:Remember it's now dead. A machine is not dead when it's still produced aka. C-LAB!
:
:But yes, I agree, we Atari-users are immortal :-)
:
:And actually, the only users I know who has an Atari-computer these days are owning
:a Falcon.
:All of them upgraded in the last year.

don't worry. wait another year and the ST is really gone, and the falcon
is the old sprout..

--
Martijn Dekker | PFF: Software for X Window System and more:
Math department | Atari ST, Atari Portfolio palmtop, C64
University of Amsterdam | Apple Mac and 486DX4/100
http://www.fwi.uva.nl/~mdekker/ | http://www.fwi.uva.nl/~mdekker/pff.html

2019. Re: What would your DREAM Atari computer be?

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4elc3j$42m@news.iesd.auc.dk>
Source record: 151829

In article <DLt7q9.5zw@freenet.carleton.ca>, aa728@FreeNet.Carleton.CA (Blair Dean)
writes:
> Robert Withoff (rwithoff@winternet.com) writes:
> > If you could create your own Atari/C-LAB computer, what features would it
> > have?
> >
> > Personally, I'd love to have video hardware capable of 1024x768
> > non-interlaced with 24-bit color.
> >
> > LOTS of RAM expansion (4 gig).
>
> And please, no weird memory configurations! Like 1, 4 or 16 meg, but you
> can't use 2 of the 16 so you really have only 14 meg. It should be, here
> is slot. Put SIMM in slot, turn on computer. New memory now usable.

Actually, the FX-cards among other cards gives the possibility to outcome
this problem. I have 8 MB RAM in my FX-Falcon.

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //

2020. STORM

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: jnorton@ra
Message-ID: <4elccl$q90@thoth.nilenet.com>
Source record: 151830

Does the author of STORM still support the program?

2021. New Atari owner

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9601300000626341@acpu.com>
Source record: 151831

marksh@freenet3.scri.fsu.edu (Mark Scheck) inquired respectfully:

MS> I just inherited a old atari 520st and I have many questions

I only have one. Is it possible for you to change your name? Your initials are the same as a well-known software advertising firm, not particularly admired here. :)

MS> 1) Can the memory be upgraded and if so how high.

4Megs relatively easily, 8M with the Marpet xtra ram board. IIRC.

MS> 2) What's the deal with these monitor resolutions.

Low (320x200x16colors) and Medium (640x200x4colors) are available when using an Atari color monitor SC1224 or SC1435. High res (640x400x2color) monochrome is only available if you are using an SM124, 125, or 147 (commonest models). High res can also be emulated on the color monitor using Sebra. If you have a color monitor, get a copy of Sebra for programs that will only run in High res.

MS> 3) Can you hookup a cdrom, what about a hard drive.

Yup. You'll need a 'host adaptor' such as the LinkII, and SCSI drives. IDE drives won't work.

MS> 5) Can I ftp atari programs to my pc then copy them to a 720k
MS> floppy and use it.

Yes. Format the disk on your pc, 720K, and stuff it into the drive. Unless you have a single-sided drive, which is possible. Format 360K, in that case.

MS> 7) Can someone tell me what is rainbow TOS and what the latest
MS> release was.

Rainbow TOS is TOS 1.4 (1.04). Released in 1989. There are no simple ways to upgrade from Rainbow in your ST, although you can get TOS 2.06 into it for some bucks. Chances are, your machine is TOS 1.0 or 1.2 (1.02). Upgrading to Rainbow is a piece of cake, and should be done unless your only use for the machine is to play some very old (but well-liked) games.

Note that I am posting this publicly, so that Roland and Co. can see it and correct my mistakes. I am aware that some of the absolute statements here are not quite absolute, such as the 'IDE drives won't work' comment. For Mr. Scheck's purposes, they are close enough for government work.

"The Poor Deluded Soul" - tderrick@acpu.com

... I am Porky of Borg. P-p-p-p-pre-a-pre-p-p-p-p-p. Aw, give up.
___ Mountain Reader II - #00000077

2022. Stalker DL problem

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9601300000626342@acpu.com>
Source record: 151832

ad910@lafn.org (Bobby Swain) spake thusly:

BS> I can read from the led's that my modem is talking to their
BS> modem at 14,400, but when I DL, I only get about 48%-49%
BS> transfer efficiency. I'm DL'ing using ymodem because my
BS> provider has a bug with Zmodem. Does anyone have any ideas
BS> WHY my transfer rate (character per second) is so slow? Any
BS> ideas HOW I can improve it?

Ummm... what is STalker reporting the cps at? If it is around 1600,
that's about as fast as you can expect. I am using a port speed of
57600 with my 14.4 (4 to 1 compression), and the 'efficiency'
reported by STalker is only 28% for qwk packets - but it is still
cranking along at 1600cps. The efficiency *looks* better if you set
the port speed to 14.4, but the cps doesn't change much.

There *is* a possibility that you are only running at 1300cps, which
I have seen, but never corrected. The problem either healed itself
sometime while I was tweaking the settings, or in one case, the
sysop healed the problem at his end. I *think* 1300cps is about tops
for a 14.4 transferring binaries, but, as always, ICBW.

"The Poor Deluded Soul" - tderrick@acpu.com

... I finally got it together, and I forgot where I put it!
___ Mountain Reader II - #00000077

2023. Dudley DoRight

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960130000000626343@acpu.com>
Source record: 151833

WW> From: wongck@ti.com (William Wong)

WW> Have you tried my ReJoinder QWK offline reader ?

No I haven't - but as soon as I get the time, I will. May be a
while, though.

"The Poor Deluded Soul" - tderrick@acpu.com

... Hooked my car battery backwards. Now my horn sucks.
___ Mountain Reader II - #00000077

2024. Re: Floppy Drive in Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <4elf6a$rl9@macondo.dmu.ac.uk>
Source record: 151834

In article <822912938_OASIS_@phil4.demon.co.uk>, phil4@phil4.demon.co.uk (Phil Hough) writes:
> In article <4eb5sh$itp@rigel.pixi.com>
> musicman@pixi.com (Vernon L Enriques) said:-
>
> >Doesn anyone know what kind of Floppy drive is in a Falcon?
> >Is it 1.44 or 800K?
> 1.44Mbytes
> >
> >Is there anyway that I can tell? It accepts my old 800K disks.
> Go to the format option on the desktop and it should give a few
> options:
>
> Single Sided
> Double Sided
> High Density
>
> If the last is included then it is 1.44Mbytes, otherwise its only 720K
> (can format to 800K+).
>
> If you are still unsure, try formatting a High Density Disk and
> formatting it with the High Density option. Then when done use the
> show info option to see how much space you have on it.
> >
> >Also can a 1.44 drive read other than 800K formatted disks?
> Yes it can read disks formatted on an Atari or MS-DOS machine upto
> High Density, 1.44Mbytes (and even further if extended tracks and
> sectors are used). It can read any disk formatted lower than this, as
> long as it is Atari or MS-DOS format.

The Falcon Floppy controller chip also can be set to accept Extended High Density.
I haven't checked it out (but still want to !) but if you put in a 2.88 Mb
Floppy drive it should be able to work fine ...
I think that when the chip is set TOS doesn't recognise it ... you would have to
use Kobold or something that does ...

That's enough of my useless info :-)

Bye for now,
Simon

Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*

Pages include: Linux/68K / InterActive shareware / DIY DSP upgrade / Bad Mood

2025. Toad ST News & Jag News E

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9601300900626386@acpu.com>
Source record: 151835

"David C. Troy" <dave@toad.net> spake thusly:

D > ST News and Jag News and they're the best way to get timely
D > information about the latest products for the Atari
D > ST/TT/Falcon computers and the Jaguar and Lynx Game Systems,
D > respectively.

Okay, I subscribed (well, unless I messed up *again*).

I edit a user group mag. May I reprint items from STNews in our
newsletter? What credits should be included?

"The Poor Deluded Soul" - tderrick@acpu.com

... I get into enough trouble without a tagline!
___ Mountain Reader II - #00000077

2026. cdrom

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: gfn@world.std.com
Message-ID: <DM0KBt.Crt@world.std.com>
Source record: 151836

[No readable article body recovered]

2027. Re: Falcon 030 modem port?

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <4eluk1$r1p@news.chatlink.com>
Source record: 151837

David Simon (dsimon@nest.demon.co.uk) wrote:
: Our musicman@pixi.com scribbled illegebly to Our All about Falcon 030
: modem port? on the 28 Jan 96
: m> Author: Vernon L Enriques Address: musicman@pixi.com
: m> Hello Falcon users....
: m> Tell me about the Modem port on the Falcon 030.....
: m> Why is such a tiny thing...and most modem cable adapaters are
: m> much larger than that? Do I need a special sort of adapter to make
: m> my 14.4 modem fit in that tiny hole?

: The 9 pin D socket is pretty much standard on PCs, and little 9 to 25
: adaptor is all it needs, if your modem lead's not already 9-25.
: I've a supra 144LC and it came complete with necessary adaptor. :)
: Piece of cake.

....Hey Mate.. believe the bloke is talking about the LAN port on his
Falcon. It is a small 8 pin din plug and sometimes people refer to it
as a serial port (because it sorta is). The LAN port is used for
networking communication mostly and is not used with a modem unless
some hacker has allowed it to be done.

....We offer REAL NETWORKING for Atari Computers with Universal NETwork
available from A&D Software.

"Keep on Keepin' On", Rod MacDonald
ST Informer Magazine | stinformer@chatlink.com | Tel: (541)476-0071 |
A&D Atari Software | GEnie: ST-INFORMER | Fax: (541)479-1825 |
909 NW Starlite Place | CIS: 75300,2514 | Order(800)800-2563 |
Grants Pass, OR 97526 | | MC/Visa/Discover |
World Wide Web URL: http://www.chatlink.com/~stinformer

2028. FS:Notator/1040/SM124 $250+s/h

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: Darius Taghavy <dart@ycrdi.com>
Message-ID: <4em4od$ps8@sundog.tiac.net>
Source record: 151838

```
Will sell Notator separatly for $100 (disk and dongle only)
```

2029. Re: Is this group moderated?

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: stosser@neon
Message-ID: <4ejqqr$hfj@neon.airtime.co.uk>
Source record: 151839

Steph Taylor (Steph@wuss.demon.co.uk) wrote:
: In article <DLxnqE.AD5@ridgecrest.ca.us>
: Michael Grove <mgrove@owens.ridgecrest.ca.us> said:-

: >I had posted a reply to the "Is the Falcon worth
: >buying" posts, but it seem that it must have been
: >filtered. There <may> have been a problem with my
: >post, but all others seem to have made it ok.
: >If this is true, I don't find it very amusing
: >that post affecting the Atari group in a negitive
: >way or that cause a bunch of shit to be stirred up
: >are allowed through. I didn't think that refering
: >to "wang" and "hard-on" while discussing Pentiums
: >was naughty.
: >
: >Mike
: >

: This group isn't moderated AFAIK. I read your 'naughty' post. I laughed and
: laughed until I stopped. Perhaps your newsserver is a bit shit?

What did you laugh at Steph?, "wang" or "hard-on" ?, erm hang on let me
guess, you maybe laughed at Mike not having a life ?

Well thats them there scottish peeps for you, I bet your one of them
there peeps that even have there body pierced, go on you are arn't you?

Tracii, get him told !

Cheers......!ynoT

***** Tony Greenwood : STOSSER Software **********
* stosser@airtime.co.uk ATARI ST Programmer *
* irc channel#atari <stosser> ATARI Jaguar Player *
** http://www.airtime.co.uk/users/stosser/ **********
.

2030. Denesh Bhabuta

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: ua558@freenet.Victoria.BC.CA
Message-ID: <1996Jan30.012241.6147@freenet.victoria.bc.ca>
Source record: 151840

Denesh, would please reply to this message because I lost your
e-mail address.
Thanks ... Gord

2031. Re: TCP/IP fuer Atari-ST ?

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: stehlik@PROBLEM_WITH_INEWS_DOMAIN_FILE
Message-ID: <4el85p$rbs@rhino.cis.vutbr.cz>
Source record: 151841

Dennis McGuire (mcguired@moose.erie.net) wrote:

: > ..should maybe, but it doesn't on MegaSTE (TOS 2.06) nor Falon (TOS 4.04).
: > I've tried every possible combination of everything but it always bombs
: > immediatelly.

: It runs on my Mega STe (4 Meg, TOS 2.05). It has occasional
: problems with specific web pages, but it's still quite useful.

What do you have in your AUTO folder and which accessories are active ?
What modem port do you use ?

Petr
--
+---+
| stehlik@leo1.zlin.vutbr.cz -- 2:421/36@fidonet.org -- 90:1200/2@nest.ftn |
| Falcon030/FPU/FX/20MHz/4ST+8FX RAM/IDE 1080 MB running TOS || Linux-m68k |
| MegaSTE/16MHz/4MB RAM/240MB/Riebl card/USR DS 16k8 running Joy BBS 24hrs |
+---+

2032. Re: Looking for computers for sale

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: nermal@magic
Message-ID: <nermal-3001961853210001@pm6-09.magicnet.net>
Source record: 151842

In article <310B1D94.5390@prodigy.com>, Josh Spatz <mjkv57c@prodigy.com> wrote:

> I am a collector looking for the following computers:
>
> Atart ST, Atari TT, Atari Falcon
>
> If you have one or more of these computers, please email me. Alo email me if
> you know of any I left off the list. Thanks.
>
I have an Atari ST (1 meg), monitor, and 20 meg hard drive for sale.
Also have some programs that I no longer use on this system.
I still use my Mega 4ST computer for word processing.

A. F. C. St. Clair
Orlando, Florida

nermal@magicnet.net

2033. Re: STORM

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: stosser@neon
Message-ID: <4elpn9$q14@neon.airtime.co.uk>
Source record: 151843

John Norton (jnorton@ra) wrote:
: Does the author of STORM still support the program?

Whats his name?, i may be able to help?, email me if you like ?

Cheers......!ynoT

***** Tony Greenwood : STOSSER Software **********
* stosser@airtime.co.uk ATARI ST Programmer *
* irc channel#atari <stosser> ATARI Jaguar Player *
** http://www.airtime.co.uk/users/stosser/ **********
.

2034. Re: New Atari owner

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: gilleta@pento.esil.univ-mrs.fr
Message-ID: <4elhrt$ji9@imt950.imt-mrs.fr>
Source record: 151844

Hello !

marksh@freenet3.scri.fsu.edu (Mark Scheck) writes:

>4) Is there oop programming languages out for it ala c++, Visual basic.
>

An easy oop programming langage is pure pascal,
a demo version is available in umich (ppdemo.zip i think).
More sophisticated packages :
GNU C++ or GNU OBJC
GNU Smalltalk
--
==========

___
Bruno GILLETA _.-| | |__/,| (`\
Laboratoire d'Informatique de { | | |o o |__ _))
Marseille "-.|___| _.(T) ` /
Tel : 91 82 85 23 .--'-`-. _((_ `^--' /_< \

2035. Search for a cable

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: Stan Gill <stan@libran.demon.co.uk>
Message-ID: <823026459.8717@libran.demon.co.uk>
Source record: 151845

I am trying to find where I can buy (in the UK) a connection lead
for an ATARI 1040 STE to a PHILIPS CM 8833-II personal monitor.

Any info out there??

Stan

2036. Re: Need info on HDD for HD Recording

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: mwilkinsona@cix.compulink.co.uk
Message-ID: <DM0D0p.43v@cix.compulink.co.uk>
Source record: 151846

>I use one Conner CFS2105S (2.1GB) and one Conner CFS1060S (1.06GB) and both
>work very well with Cubase Audio. The sad part about big hard drives is that
>they have to be partitioned into many partitions. If you want to work with
>Cubase Audio, you need a sector size of 8kB maximum. When partitioning with
>HDX, the max size is 256MB/part. I use SCSI-tools, where you're allowed to
>change the sector size within some limits, and here I can get 512MB-partitions
>instead. The 1060-disk can be parted in two parts and the 2105 has to be 5
>parts, since it's a little too big to part in only 4. There is another disk,
>CFS1080S (1.08GB), which is just a little too big to be parted into 2 parts and
>has to be in three...
>If you need to ask something else, don't hesitate to send me a mail.

I have a 1Gb partition on a 1Gb drive, for Audio recordings with
Audio Tracker. Works a treat - I use HDDriver v4.5, but I had it
running with v3.51 before.

Mark

2037. Re: Atari World - Issue 10

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: greeny@spirit.demon.co.uk
Message-ID: <823108774_OASIS_@spirit.demon.co.uk>
Source record: 151847

In article <1996Jan30.123556@vax1.tcd.ie>
odonnllb@vax1.tcd.ie said:-

>I've just got Atari World 10 from my newsagent, but I haven't seen any
>complaints about it being late.
>Is this a record, or is my newsfeed on the blink?
>Regards
>Brian O'Donnell
>TCD Library
>

As a subscriber (and I think you should sign up NOW for the good of the mag to ensure its longevity) I have become innured to its tardiness. The issue brought forward to be unveilled at the December shows (only 12 days after the previous issue) nearly caused a corronary amongst its readers let alone the AW staff, but since then its been business as normal , Deadlines? who he?

Had it not been that the mag itself was indisputably excellent, some of us would not have struggled on. Maybe someone could send them a callendar accessory for their desktops?

Having lost my credit cards and reported them stollen recently the subscription dept. rang me up on Saturday. They got my new cards details and assured me that my issue had been posted Wed Thur or Fri but of course its now Tuesday eve and the mags in the shops but not on my desk. This won't be the first time I buy an extra copy in the belief that the mailing list has screwed up only to find it arrive in the next post.

Anyone with their eyes open will have got Andrew Wrights private email address from this group recently, maybe a personal reminder to him will have more success than mine (no reply).

Hey-ho. Still Andrew, if you are reading this, Your mag is great but would be nicer still if you went back to STR's policy of 13 issues per year issued once every 28 days. Even then there were screw-ups. Vics editorial which had to be stuck over when the mag changed hands etc.!

The Jan issue's editorial (AW) promised better timekeeping. Have you thought of going into politics? Natural Ability there lad :)

Sorry for the mickey take,

David Greenhough.

--

---

greeny@spirit.demon.co.uk

2038. Re: MPEG-packed sound?

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4em3bu$a15@josie.abo.fi>
Source record: 151848

Istvan Leelossy (istvan@innet.be) wrote:
: Etudiant <ognibene> wrote:
:
: > in the french mag st magazine of january there's an article on mpeg audio.
: > they give a dsp-mpeg audio decoder (16 bits, 32 khz) with source, and it
: > works in *real time*. If you want i can mail it to you.
:
: Pls do so. MTA.

Please, would you UUEncode it, and send it here publicly? I'd love to
try it, and so would probably many others here =) ! FTP-sites might
want this program, too...

Tommi

2039. Re: Atari Ghostscript 3.53 Available.

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4elp9o$pi2@lyra.csx.cam.ac.uk>
Source record: 151849

In article <4el9js$42m@news.iesd.auc.dk>,
chainxor@control.auc.dk (Henrik Lunardi Weide) writes:

>I've tried you're GhostScript viewer, but one thing that annoys me, is that
>it only runs in either 2, 16 or 16.7 Mill. colors.

That's strange, why would they support 24bit colour, which is only very
rarely used on Ataris and not 256 colour which I imagine is fairly common?

(In case you're wondering, it's not because it comes from unix or anything,
the X versions runs fine on my 256 colour screen)

2040. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4el77c$42m@news.iesd.auc.dk>
Source record: 151850

In article <4e3c1p$o81@josie.abo.fi>, thietavu@news.abo.fi (Tommi Hietavuo TKKK) writes:
> Rod McCall (rmccall@mcs.dundee.ac.uk) wrote:
> :
> : : There are over 200.000 Falcon's in the world, not just 20.000.
> :
> : : 20.000 is in Germany alone.
> :
> : This was the impression I was given by an ST Review article some time back,
> : ie that last year 15,000 (roughly) had been sold.
>
> Whatever the truth is... Subjectively, I think, we see a _lot_ of Falcon
> stuff here. Also, from all Atari users I know, about 2/3 I know have Falcons.
> So, for a dead computer, it really has a lot of active , undead users =) !
>

Remember it's now dead. A machine is not dead when it's still produced aka. C-LAB!

But yes, I agree, we Atari-users are immortal :-)

And actually, the only users I know who has an Atari-computer these days are owning
a Falcon.
All of them upgraded in the last year.

Anyway - the ST is an old 'sprout' now.

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //

2041. GDOS HP Deskjet Driver

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: cokford@acs5.acs.ucalgary.ca
Message-ID: <4ekfb3$cm8@ds2.acs.ucalgary.ca>
Source record: 151851

I'm looking for an HP Deskjet GDOS driver, or one for a DEC
DeskWriter. Any idea where I can find one?

--
Conan Ford cokford@acs.ucalgary.ca
1st Year Engineering http://www.ucalgary.ca/~cokford

2042. Re: Denesh Bhabuta

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: stosser@neon
Message-ID: <4ek2f9$i25@neon.airtime.co.uk>
Source record: 151852

Gordon Hooper (ua558@freenet.Victoria.BC.CA) wrote:

: Denesh, would please reply to this message because I lost your
: e-mail address.
: Thanks ... Gord

Danny has more emails than all of us put together, must be bloody hard to
lose it :)))))))))

Try danny@micros.hensa.ac.uk

Cheers......!ynoT

***** Tony Greenwood : STOSSER Software **********
* stosser@airtime.co.uk ATARI ST Programmer *
* irc channel#atari <stosser> ATARI Jaguar Player *
** http://www.airtime.co.uk/users/stosser/ **********
.

2043. Re: Falcon 030 modem port?

Newsgroup: comp.sys.atari.st
Date: 1996-01-30 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_310d7e32_Claes.Holmerup@p5.dada.ct.se>
Source record: 151853

In a message of <28.01.96>, Vernon L Enriques (2:200/427.1) writes:
VLE> Tell me about the Modem port on the Falcon 030.....
VLE>
VLE> Why is such a tiny thing...and most modem cable adapaters are
VLE> much larger than that? Do I need a special sort of adapter to
VLE> make my 14.4 modem fit in that tiny hole?

It's a standard 9-pin serial connector - the same that's used in most PC's too.
All you need is a standard 9-pin to 25-pin serial cable and you're in business.
:)

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * CD-ROM+UPS+OL400+Samsung17GLsi+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

2044. Re: MENUINFO

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <310fa46810f3e4a4@sn.no>
Source record: 151604

>Yeah, at my FTP site. FTP to: ftp.sn.no /user/hallvart/atari/
>
>I think I've named the file 'm_inf242.zip' (Menu info 2.42).

Oops!!! A little mistake there... it's supposed to be:

/public/user/hallvart/atari/ and the file is still: m_inf242.zip

Hallvard
--
_/_/_/

2045. Esscode

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960131140006264 80@acpu.com>
Source record: 151605

leslieh@fn1.freenet.edmonton.ab.ca () spake thusly:

L > Gee, I love ESS Code. What version are you using? If you
L > find any problems, let me know and I'll send them along to
L > Michel.

Actually, I didn't say that I was having trouble with it - I just haven't used it enough to be familiar with it. I don't send bug reports or requests for help until 1) the bug is more or less reproducible or 2) I am utterly stonewalled by it, and only a cry for help will do. So far, to the extent that I have used it, EssCode has performed well. You may tell Michel that I said so.
I believe that I owe him for EssCode, btw. But I am not sure whether my license for MasterBrowse covers it. Would you ask about this? The MasterBrowse disk doesn't really answer this question. If EssCode is not included with the MasterBrowse license, you may tell Michel that I *will* pay. I am just behind on my shareware payments. As usual.

"The Poor Deluded Soul" - tderrick@acpu.com

... Life would be easy if we had the source code.
___ Mountain Reader II - #00000077

2046. Gemulator/Modem Questions

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: awatson@pacifier.com
Message-ID: <4eojre$pav@news.pacifier.com>
Source record: 151606

I just tried using Gemulator 3.02 after using version 4.11. It solved a number of problems I was having with 4.11, but now I can't access my modem properly.

Basically, I can dial out and connect just fine, but once connected all I get is the "CONNECT 19200" message. I can't send or receive anything from the BBS.

I don't have the problem with Gemulator 4.11 or any other DOS/Windows term program...

Does anyone have a suggestion?

Thanks,

Anthony

2047. Re: How do you read Mime-encoded e-mail on the ST?

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: greeny@spirit.demon.co.uk
Message-ID: <823212660_OASIS_@spirit.demon.co.uk>
Source record: 151607

```
In article <822834346_OASIS_@ajrose.demon.co.uk>
andrew@ajrose.demon.co.uk (Andrew Rose) said:-

> In article <4e10s6$1qm@blackice.winternet.com>
> rbmier@winternet.com (Rich Mier) said:-
>
>>> jo.hau@magnet.at (Johannes Hausensteiner) writes:
>>> I tried to use ESSCODE for decoding MIME- files
>>> which used BASE64 without success.
>>> Could anyone propose a solution or comment on this?
>>> TX, Reinhard
>>>
>> Wait a minute - - MIME and BASE64 are 2 different
>>encoding methods. I know MIME works with ESSCODE but
>>I couldn't decode a BASE64 download with it.
>>
>> Rich Mier
>>
>Really? I got a Base 64 e-mail, asked about it here, was told it was MIME
>encoded, and used ESSCODE to decode it - no problems at all! Are you
>trying to decode the who e-mail or just the encoded bit? (Don't know if
>this makes any difference, but in my only ever attempt to DeMIME I
>stripped the text of everything else and it _did_ work!!)
>
>Andrew
>
Same here. Got a mime encoded news item off rec .kites, selected
extract from the menu and saved it as a .txt. Dropped it into esscode
folder untrimmed and got both a JPG and dsc (description) file dumped
to the esscode folder in no time. The mime header read base64 but was
originating from netscape. I had thought base64 was purely MAC format
and therefore undecodable but it worked. Maybe base64 on a MAC is
different and only that form is unsupported on the atari?

>>>>snipped from news rec.kites <<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<

Mime-Version: 1.0
Content-Type: multipart/mixed; boundary="------------78C57D2D2B3B"
X-Mailer: Mozilla 2.0b6a (Win95; I)

This is a multi-part message in MIME format.

--------------78C57D2D2B3B
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
```

Then a bit of text+sig

```
--------------78C57D2D2B3B
Content-Type: image/jpeg
Content-Transfer-Encoding: base64
Content-Disposition: inline; filename="Icebjer.jpg"

/9j/4AAQSkZJRgABAQAAAQABAAD/2wBDAAgGBgcGBQgHBwcJCQgKDBQNDAsLDBkSEw8UHRof

and so on untill (ages later)

QXHBuf8ACn/jweahT71Sj71MYmTnjpUbDccelSHo1MPT8KOUEQmkJOcUp7Ui/eosMVXbGAKm
Dvgcc/Smr941NH/qzTsFxoZwc459KCWYjK4qVOgoX+P60CZHgk9DimNkDgVY7Gom+5QK+hWb
g+3pUZ5YirJ61G336BorXALWsg6YQ5/KsLafUV0VyP8ARpP9w/yrBxTYH//Z
--------------78C57D2D2B3B--

>>>>>>>>>>end of snip<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<
```

In a later post he answered my questions as I had not expected to be
able to decode base64

```
DG> I dont mind an odd binary but don't let it get a habit. But if you
DG> must , use plain vanilla uuencode for us paupers!

KT>>Hmmmm i used the encoder from Netscape but next time (There will be no
KT>>next time on Rec.Kites ....) i wil the usual encoder.
```

But no ! We are capable of decoding some base 64s!
If they're MIME base64

Cheers David G.

--

---

greeny@spirit.demon.co.uk

2048. Re: News problems with OASIS/NOS

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <823206328_OASIS_@swampdog.demon.co.uk>
Source record: 151608

In article <693_OASIS_@caiw.nl>
"A.van.Geest" <arcovang@caiw.nl> said:-

>Hello, I've got a Falcon with OASIS and NOS-pop and I still got a problem
>posting news.
>Getting news is no problem, sending and retrieving mail is also ok.
>Posting news is my problem...
>After NNTP KICK, I get the message 501 NEWSGROUP and the message
>480 TRANSFER PERMISSION DENIED.
>My provider doesn't know anything about atari (or don't wants to know)
>I heard several problems on other systems but my PC with netscape 2
>does the job. (and no other program wants to post..)

The problem is twofold. NOS sends an initial (correct) GROUP
<newsgroup> command but then decides to send a blank one. This is an
error on the part of NOS. However, the RFC states that incorrect
syntax should leave the previous command in effect so there is a
problem with your provider's implementation. They are not likely to
fix this just to circumvent a bug in your code.

The good news is, somebody else recently had exactly the same problem
and has fixed it -)

The bad news is, I can't remember what the fix was or the address of
the person. -(

Hopefully, someone else still has this article but if you've had no
response in a couple of days you can try to get it yourself. Email me
if you want to try and do this. It's not difficult to do but it does
mean having to download a lot of unwanted news.

--

Guy Harrison

guy@swampdog.demon.co.uk

2049. Re: Houston Atari show

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: hace@delphi.com
Message-ID: <5fEqAb0.hace@delphi.com>
Source record: 151609

<hace@delphi.com> writes:

>The Houston Atari Computer Enthusiasts are sponsoring the 6th annual Houston
>Atari Safari. February 24th, 1996. The Show will be held at the Ramada
>Hotel (7787 Katy Freeway) from 10 am to 6 pm. Vendors include Toad Computers,
>Systems for Tomorrow, Branch Always Software, VraCrawly Crypt Corporation,
>ChroMagic Software Innovations, Trace Technologies, Gribnif, and more.
>
>Admission is $4 (children under 12 yrs are admitted for $1).
>
>This is the biggest Atari show for the Texas and surrounding area Atari
>enthusiasts. Come on down to the show.

Computer Dungeon will be at the show too. This is basically a vendors show.
Get a good deal on your Atari needs at Safari '96

2050. Re: Help with UUCP !

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: rover@nephilim.ON-Luebeck.DE
Message-ID: <H.ekBO.6SsYuDCXj_E@nephilim.ON-Luebeck.DE>
Source record: 151610

In <821937988_OASIS_@martinr.ppp.magmacom.com>, martinr@martinr.ppp.magmacom.com (Rick Martin) writes:

: _ _
: Has anyone got a UUCP account working ? If so can you tell me with
: what software ie: Upoint light . If it's with Upoint how did you
: get a working version as I have tried contacting Stefan Brusch but
: can't find him .Any ideas on where I can purchase the Medium version
: as the E-Mail in the light version doesn't work at all .
: Any leads appreciated ! Thanks !
: ---
: inbox@martinr.ppp.magmacom.com
: ---

Two other possibilities are available:

HERMES UUCP
MiNT with UUCP

I never tried UPoint because both of the two possibilities above
work with my old Mega ST4.

--
Ciao, Ralf. <rover@on-luebeck.de> <overV@ru.fh-luebeck.de>
||| Fragen zum ON e.V.: <info@on-luebeck.de> Gastlogin: +49-451-3909-777
||| Ralf Over <http://www.ON-Luebeck.DE/~rover> Voice: +49-451-7063432
/ | \ "Wer auf Werbung verzichtet, um Geld zu sparen, handelt
ATARI wie jemand, der die Uhr anhaelt, um Zeit zu sparen."

2051. Re: Cab/Stik bombs

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <823205648_OASIS_@swampdog.demon.co.uk>
Source record: 151611

In article <4ends8$qo7@lyra.csx.cam.ac.uk>
mnb20@cam.ac.uk (Mark Baker) said:-

>In article <823001056snz@mbha.demon.co.uk>,
> dave <dave@mbha.demon.co.uk> writes:
>
>>Right. Time to show my ignorance...
>>
>>What is POP mail, and how can I use it on Demon? I have the POP3
>>version of NOS.TTP.
>
>POP mail is where mail is delivered not to your computer but to a mail
>server that allows it to be read by a special client.
>
>I don't think you can use it on demon (because of the way demon users
>are given separate hostnames) but I could be wrong.

I think you need a special account to use POP3 with demon. I seem to
remember the figure of about 100ukp extra per annum mentioned somewhere.

--

Guy Harrison

guy@swampdog.demon.co.uk

2052. Re: Shareware for Atari 520STe

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: colbee@tyndale.apana.org.au
Message-ID: <823206752_OASIS_@tyndale.apana.org.au>
Source record: 151612

In article <4eddn2$f8u@lantana.singnet.com.sg>
hungkh@merlion.singnet.com.sg (Hung Khee Hua) said:-

>I have an ATARI 520STe but can't get the most out of it for lack of
>software - whether shareware or commercial - here in Singapore.
>
>Any one knows whether there are any ATARI 520STE internet sites where I
>can d/l some software to use?
You should get lots of answers re internet sites, but there was a great Atari
shop in Singapore - David-Stephenson Trading, in the Funan Centre, North Bridge
Rd. Could be worth checking out!

--

---
colbee@tyndale.apana.org.au

2053. Re: bincancel:4 large binaries:AR103:@@NCM

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: greeny@spirit.demon.co.uk
Message-ID: <823215206_OASIS_@spirit.demon.co.uk>
Source record: 151613

Hhhehe
just too late methinks :)
--

---

greeny@spirit.demon.co.uk

2054. VR and MagiCMac??

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4ep595$71p@newsbf02.news.aol.com>
Source record: 151614

Is there any basic VR application which will run under MagiCMac? I wish there was!!!!!!

2055. EB Model V2.52a

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <823202038_OASIS_@phil4.demon.co.uk>
Source record: 151615

Is anyone handling UK support for EB Model 2.52a, there are a few questions I'd like to ask the author/support team, and register pretty soon, so if anyone is can the email me !!

Also if you know how to get EB model to write out POV 2 scripts for rendering...

Thanks

--

Phil H

----
email:
phil4@phil4.demon.co.uk
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

2056. Re: Is this group moderated?

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: Ian_Taylor@a2w.maus.sub.org
Message-ID: <199601311044.a62419@a2w.maus.de>
Source record: 151616

Michael Grove (mgrove@owens.ridgecrest.ca.us) wrote on 30.01.96:

>How was your day C:>
Much better after reading about your lifestyle 8^)

BTW what *is* a "74 KX450"

Ian_Taylor@a2w.maus.de

2057. Re: Esscode

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199601312243.a5524@a.maus.de>
Source record: 151617

Morning!

>Hi, everybody. Esscode has been taking a licking in this newsgroup, a
>bit, so I thought I would pass along a peculiarity that I just found.
>Peter Missel posted a file here that I originally thought was Mime, but
>turned out to be UUEncoded. However, I kept getting reports from Esscode
>that the file was the wrong length; eventually I gave up on it.

I posted the UUencoded file in two messages - the net I post from has very limited mail sizes. You need to concatenate the two pieces before decoding them.

> Yesterday I was browsing my hard drive, when... lo and behold, there is
>a folder in the esscode folder labeled IPRN46.LZH - and it un-lzh'ed to
>Mr. Missel's print accelerator, although one of the doc files was a
>little truncated. So I guess esscode, like the Christian Deity, works in
>mysterious ways :-). But it does work.

Ah. Fine. Hope the "registration" part of the doc files is there :-)

bye, Peter

2058. What happens to STormtracker?

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199601311815.a37589@do2.maus.de>
Source record: 151618

Hello,

does anybody know what happens to the Modplayer/tracker STormtracker from Astrasoft?
I have got a demo but never heard whether the fullversion was released.
If this project died could anyone recommend another GEM-based modeditor which runs on a graphicscard and on a Falcon.

Tschuess Frank

2059. Re: Okami help requested

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <310eace04de6a06@sn.no>
Source record: 151749

rarozijn (rarozijn@xs4all.nl) wrote:

>Hi everyone,
>
>I have got a problem with my Okami offline-newsreader that I can't seem to
>solve, whatever I try.

Hi!
I'd be willing to try and help you out, as I've been using Okami with
offline SOUP packets for quite some time now.
The programmer and a couple of other people using it have been very
helpful towards me, so I finally got it working.

mail me and I'll send you my setup file etc. and explain how to do it.

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

2060. Re: Do I have a virus??? :((

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <310eacdc4de4e34@sn.no>
Source record: 151750

Peter Missel (Peter_Missel@a.maus.de) wrote:

>>-what slows down is: selecting "buttons" in windows
>> selecting any sort of icon/filename in the desktop
>> selecting any menu in desktop or program
>
>This is a well-known but very rare AES bug, no virus.
>There is an Atari bugfix program for this - look for OVFIX1.PRG.

Where can it be found? Why is to so rare? Won't this affect everyone
with AES 3.20 (TOS 2.06)?

Hallvard
--
_/_/_/

2061. Re: Notator/creator mailing list?

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <310eacde4de5ea5@sn.no>
Source record: 151751

Sorry about the loooong delay.... I guess I was the one who started all this stuff about having a Notator/creator mailing list and was willing to try and get something started.

The problem is that I haven't had any luck in finding out how to get an automated list going yet. I've been trying to get in touch with some people who are supposed to know about all of this, but I haven't heard anything from them yet.

So, can anyone here point me in the right direction? Where should I ask, who should I contact? Any newsgroups dedicated to this sort of thing?

I've already been offered by several peopel already to get a manually operated list set up, but I'd like to set it up automatically once and for all so that it won't be affected by the maintainer losing net access, being away etc. And having a single email address from the very start instead of changing it when I get an automated address right away is definitely an advantage.

Hallvard
--
_/_/_/

2062. Neocept Software / Wordup

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: cokford@acs5.acs.ucalgary.ca
Message-ID: <4emide$mag@ds2.acs.ucalgary.ca>
Source record: 151752

I'm trying to find out if NeoCept software still exists, and in addition where I may be able to get TurboJet. can anyone help me with this?

--
Conan Ford cokford@acs.ucalgary.ca
1st Year Engineering http://www.ucalgary.ca/~cokford

2063. Is this group moderat

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9601301900062642 7@acpu.com>
Source record: 151753

Michael Grove <mgrove@owens.ridgecrest.ca.us> spake thusly:

M > After looking over Peter SinPlops area (advocacy) I realized
M > that these groups were definietly not moderated. It is a war
M > zone over there.

My Lord! Is he still alive?
Remind me not to subscribe; I don't think I could stand it.

M > I really can't think of anything wrong with my life except my
M > spelling is screwed, I don't get much sleep and I have to
M > ocassionally listem to some git carry on about PC's. I really
M > don't give a shit. I like my LIFE :).

Bravo! Bravissimo!

Me too. Although my spelling is pretty good, my grammar sucks canal
water.

"The Poor Deluded Soul" - tderrick@acpu.com

... By my weirdness, you shall know me...
___ Mountain Reader II - #00000077

2064. Atari 2600/5200/7800/Lynx and Atari 8-Bit Catalog

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: ice@skypoint.com
Message-ID: <4en8bg$8f6@stratus.skypoint.net>
Source record: 151754

```
*****************************************************************************
* Have you ever thought there was no place on earth to get stuff *
* for your 2600/5200/7800/Lynx and Atari 8-Bit computers? *
* *
* Well look no further! *
* *
* To receive a FREE catalog of all Atari 8-bit and game machine products, *
* email your full name and postal mailing address to: ice@skypoint.com *
*****************************************************************************
```

2065. Re: Lindner's TeX

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4en8vn$glp@inca01.inca.co.nz>
Source record: 151755

Torsten Landschoff (Torsten_Landschoff@iz.maus.de) wrote:
> -A2118@S4

> Hi Thomas!

> TC>MultiTeX is not quite bad, but the TeX version is still 3.141,
> TC>Lindners is 3.1415.

> Interesting! What are the differences, please? Thanks!

> BTW: emTeX is, AFAIK, version 3.14159 :-o What is the newest Version of TeX?
> 3.1415926535? ;)

I think the newest version according to the Pentium is 4. (at least that
is what it tells me 3.14159265358979323846264338327975021971 equals) {[:-)]

(Mental observation: Just recalled pi to 38 decimal places from memory.
Mental note to self: Add to shopping list: #11. Life)

--

Quote For The Month: "I'd horse-whip you if I had a horse"

2066. Can the Atari SC1435 be at TV?

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: plouie@isc.sjsu.edu
Message-ID: <4emgcb$nt8@nuke.csu.net>
Source record: 151756

Is it possible to input a TV (I guess it's composite) signal into the Atari SC1435 monitor through the RGB port so that one can use it as a TV?
I know the monitor is really a Magnavox RGB monitor in disguise, but the composite input plug has been removed.
Is there any modification that can be done to the monitor to put in a composite video plug?

I've seen an Amiga (yeesh) owner do this with his Commie monitor and thought it was kind of neat. I would like to only have 2 monitors instead of 3 in my very crammed dorm room.

Thanks, Phil

2067. Re: SwiftCalc v2.0 by TimeWorks

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: des102@unix.york.ac.uk
Message-ID: <4enior$j3t@netty.york.ac.uk>
Source record: 151757

mike@mbedford.demon.co.uk wrote:
: In article <21c_9601240900@nisc.ieee.org>
: Simon.Jones@f402.n8406.z86.fidonet.org (Simon Jones) said:-

: >Are there any users of TimeWorks SwiftCalc v2.0.
: >

: yes

I am too, I use it to calculate my car's fuel economy but
that's about it.

: --

: ---
: mike@mbedford.demon.co.uk
: ---
:
Dave

--

2068. Michel Forget's email address

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: plouie@isc.sjsu.edu
Message-ID: <4emfrs$nt8@nuke.csu.net>
Source record: 151758

Does anyone have Michel Forget's (author of the Electric Storm Software line) email address? I'm a registered user and I'd like to get the latest version of Masterbrowse and ESS Code, but the email addresses listed in the documentation don't seem to be valid anymore. Michel, are you out there?

-Phil

2069. Is this group archived somewhere?

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <DM1npr.Kwu@news.hawaii.edu>
Source record: 151759

Greetings,

Every so often, I realize that there was an article in this
newsgroup that I need; yet, forget to save. Later when I return the
messages are sometimes no longer available. Is this newsgroup kept
somewhere (with all past articles in tact) that can be browsed or
downloaded? I hate to have to ask questions that have already been answered.

Aloha,

The Borg
jperez@uhunix.uhcc.hawaii.edu
President - Atari Computer Enthusiasts of Hawaii (ACE-HI)
Falcon030 - STacy25 - Portfolio - 2600 - Lynx - JaguarCD - 400/800/130 XE
----------Sorcery Computing Services----------

2070. Re: W/P Help, sort of?

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: stosser@neon
Message-ID: <4emgsm$23g@neon.airtime.co.uk>
Source record: 151760

Alasdair Goold (agoold@cix.compulink.co.uk) wrote:
: In response to stosser@neon's message:
: > I am using First Word + 3.20
: >
: > I need a Dictionary

: A dictionary comes with the commercial release. I have this.

Hey Alasdair, you have my email, can you please bung me a copy ASAP?

Ta!

Cheers......!ynoT

***** Tony Greenwood : STOSSER Software **********
* stosser@airtime.co.uk ATARI ST Programmer *
* irc channel#atari <stosser> ATARI Jaguar Player *
** http://www.airtime.co.uk/users/stosser/ **********
.

2071. -* HI-SOFT *- New Atari/Amiga MPEG Unit?

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4emj44$kbp@huron.eel.ufl.edu>
Source record: 151761

I just read on the Jan Amiga format about a new box from HI SOFT that will play MPEG ausio/video to monitor or TV. The unit can be connected to a TV and used without the computer. It is about 200 pounds price.

AUDIO/VIDEO MPEG BOX

Raymond

2072. Re: Shareware for Atari 520STe

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: wongck@ti.com
Message-ID: <wongck.292.0007F07B@ti.com>
Source record: 151762

In article <4eddn2$f8u@lantana.singnet.com.sg> hungkh@merlion.singnet.com.sg (Hung Khee Hua) writes:

>I have an ATARI 520STe but can't get the most out of it for lack of
>software - whether shareware or commercial - here in Singapore.

Ever tried dailing into any Atari BBS in Singapore?

>Any one knows whether there are any ATARI 520STE internet sites where I
>can d/l some software to use?

Atari goodies can be found at :
Hensa UK Atari WWW = http://micros.hensa.ac.uk/micros/atari.html
Atari web pages = http://www.mcc.ac.uk/~dlms/links.html

Hensa have a time restriction - you can only access when it's night time in UK, which is day time here in Singapore. The Atari web pages will give you links to all other Atari related links including ftp sites. Have fun.

Regards
William

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
William Wong --- ST user in Singapore | ||| 520STFM/4Mb/44M HDD/Mag!X
ProbeHouse Software developer | ||| F030/4Mb/84M HDD/MTOS and
Internet Email: wongck@ti.com |/ | \ 486DX33/8Mb/210M+850M HDD/WFW3.11
"I can't quite make a PC sing, but roll over and play dead is easy!"
,-*~'`^`'~*-,._.,-*~'`^`'~*- Disclaimer: What I say here is my own view `'~*-,

2073. Re: MPEG-packed sound?

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: leslieh@fn1.freenet.edmonton.ab.ca
Message-ID: <4enl7t$bth@news.sas.ab.ca>
Source record: 151763

Istvan Leelossy (istvan@innet.be) wrote:
: Etudiant <ognibene> wrote:

: > in the french mag st magazine of january there's an article on mpeg audio.
: > they give a dsp-mpeg audio decoder (16 bits, 32 khz) with source, and it
: > works in *real time*. If you want i can mail it to you.

: Pls do so. MTA.

I, also, would appreciate a copy, or maybe just send to atari archive?
--
email: leslieh@freenet.edmonton.ab.ca

2074. Re: W/P Help, sort of?

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: agoold@cix.compulink.co.uk
Message-ID: <DM0qxD.5D@cix.compulink.co.uk>
Source record: 151764

In response to stosser@neon's message:
> I am using First Word + 3.20
>
> I need a Dictionary

A dictionary comes with the commercial release. I have this.

> I need a Thesaurus

It doesn't have one (but then either does Papyrus [g])

> Anyone know EXACTLY where I can find the above,please!

Sorry no.

```
=======================================
Al (agoold@cix.compulink.co.uk)
=======================================
It's the Land. It is our wisdom.
It's the Land, It shines us through.
It's the Land. It feeds our children.
It's the Land. You cannot own the Land.
The Land owns you.
(C) Dougie MacLean
=======================================
```

2075. Re: Denesh Bhabuta

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: agoold@cix.compulink.co.uk
Message-ID: <DM0qxE.5z@cix.compulink.co.uk>
Source record: 151765

In response to stosser@neon's message:
> Gordon Hooper (ua558@freenet.Victoria.BC.CA) wrote:
>
> : Denesh, would please reply to this message because I lost your :
> e-mail address.
> : Thanks ... Gord
>
> Danny has more emails than all of us put together, must be bloody hard
> to lose it :)))))))))
>

:-)))

> Try danny@micros.hensa.ac.uk

or dbhabuta@cix.compulink.co.uk

or.....................................[g]

=======================================
Al (agoold@cix.compulink.co.uk)
=======================================
It's the Land. It is our wisdom.
It's the Land, It shines us through.
It's the Land. It feeds our children.
It's the Land. You cannot own the Land.
The Land owns you.
(C) Dougie MacLean
=======================================

2076. Re: Atari TOS

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: Michael Ellis <michael@anest4.anest.ufl.edu>
Message-ID: <4entur$965@no-names.nerdc.ufl.edu>
Source record: 151766

mnb20@cam.ac.uk (Mark Baker) wrote:

>Have you actually seen a TT? It has four DB9s for serial ports.
>And two more for controllers, but they're on the keyboard. The fact
>that the DB9s on the main box are for serial ports is made obvious
>by the fact that they are clearly labelled "modem 1", "modem 2",
>"serial 1" and "serial 2". Don't sound much like mouse or joystick
>ports to me.
>
>There is indeed a minidin for the "lan port" which is really a
>serial port with the same controller as one of the serial ports.

Yes, I have used a TT, but it had been a couple of years. Please
see my follow-up post which corrects this information.

>
>Until BeBox comes out, anyway (that's got a proper OS a bit like
>unix, but with a GUI like the mac - looks very nice)
>

Indeed!

-Michael Ellis

2077. Question about ST

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: OSP <yfcprod@mhv.net>
Message-ID: <310F9AD2.2AC5@mhv.net>
Source record: 151767

Hello,
My friend just got a secondhand (obviously) Atari 1040ST. I know nothing about Atari (I have two macs and my partner uses PC's) Basically, what I want to know is how does this computer relate to either PC or Mac, and what is the file compatibility. Any other info about the computer would also be appreciated. (My friend is completely computer illiterate, and using Macs for so long, so am I.)

2078. Re: Lindner's TeX

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4eo30r$o14@studs.sci.kun.nl>
Source record: 151768

In <4en8vn$glp@inca01.inca.co.nz> gmiller@inca.co.nz (Gaven Miller) writes:

>> TC>MultiTeX is not quite bad, but the TeX version is still 3.141,
>> TC>Lindners is 3.1415.

>> BTW: emTeX is, AFAIK, version 3.14159 :-o What is the newest Version of TeX?
>> 3.1415926535? ;)

>I think the newest version according to the Pentium is 4. (at least that
>is what it tells me 3.14159265358979323846264338327975021971 equals) {[:-)]
91

>(Mental observation: Just recalled pi to 38 decimal places from memory.
> Mental note to self: Add to shopping list: #11. Life)

Better invest in a memory upgrade first.
But serious. I'm glad to see I'm not the only freak out here :-)

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

2079. Stik + Slirp

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: mclambl@conan.ids.net
Message-ID: <4eo2g1$e3n@paperboy.ids.net>
Source record: 151769

Has anyone had any luck getting Stik and slirp to run together.
Everything seems to be in order except that I am never able to get a DNS
lookup to work.

Any suggestions would be greatly appreciated.

Lee
--
Lee McLamb |Anyone who is capable of getting | mclambl@conan.ids.net
|themselves made president should |
|on no account be allowed to do | http://conan.ids.net/~mclambl/
|the job. --Douglas Adams | home.html

2080. MPEG Audio Decoder (UUencoded)

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: ognibene@orphee.polytechnique.fr
Message-ID: <4eo5t8$bs6@malibu.unice.fr>
Source record: 151770
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech
Body handling: Inline uuencoded payload not displayed: stuff.zip

here is the mpeg audio decoder using dsp, for falcon 030. Sources and ttp application, comments in french.Sorry. Still in experimental stage, but I hope it will be improved

---

[Inline uuencoded payload not displayed: stuff.zip]

2081. Re: Search for a cable

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DM28H0.F2K@cix.compulink.co.uk>
Source record: 151771

In message <823026459.8717@libran.demon.co.uk>, stan@libran.demon.co.uk said:
>I am trying to find where I can buy (in the UK) a connection lead
>for an ATARI 1040 STE to a PHILIPS CM 8833-II personal monitor.

If Compo and System Solutions don't have one, then try Videk in Kingsbury.

Barry wilsontjb@cix.compulink.co.uk

2082. Re: -* APEX MEDIA ANIMATOR *- Graphics for the Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DM1D4n.7zr@ridgecrest.ca.us>
Source record: 151772

Hi Raymond,

Thought you may find this interesting.
I found a DOS program called VFD17.zip
on a French graphics web page. It is only
DOS, so you don't have to look at Windows :).
What it does is take an FLC or FLI and builds
an AVI file from it. It will also extract various
pics from FLI, FLC and AVI's (kind of redundant
on the Falcon, however). There are many options
that can be entered in the command line such as
color depth (unregistered limited to 8-bit, but
will process 16 and 24 bit AVI's) playback speed
compression, Indeo pallett type and dithering.
It does a very good job. Once you have an AVI
an MPEG is only another program away. It beats
having to string two or three hundred GIF's or
TGA's together for an MPEG, if you happen to have
a dos box laying around. I use to have Falcon Speed
installed. It would run dos programs easily and fairly
quick. That would be another option. The owner
writes that it is possible to <purchase> his
code for inclusion into other programs. Ummmm...
Time to take a look at the ole Hi Soft manuals....
If you or anyone else would like more info,
just mail me :).

One other note. My 486 dosen't even come close to
the Falcon in play back speed using the Windows
AVI player once the file is converted. Deter's
AVI 68881 player is faster on my Falcon.
Falcon 32mhzCPU/FPU w/fast ram. 486DX2/66
VLB Graphics Turbo Pro 4meg video card.
THIS WAS NOT DUE TO FRAME RATE SETTINGS
for those of you that will try and argue the
fact. This compairson is between these two
machines only, not your dad's Pentium.

Mike

2083. Re: MagiC utilities

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DM1DB9.830@ridgecrest.ca.us>
Source record: 151773

dave <dave@mbha.demon.co.uk> wrote:
>
>Er, hope it's not a dumb question...
>
>I can only find references to some of the utilities for MagiC 4 in the
manual.
>
>Anyone know what the others are for?
>
>Have I been looking in the wrong place? I am a terrible reader of
manuals!
>
>--

The English manuals are out? Weeee, mabey they can send some
over here so Toad can ship :)

Mike

>dave
>
>%%%

2084. Re: STORM

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: erichall@ionews.io.org
Message-ID: <4eop2n$2u0@ionews.io.org>
Source record: 151774

John Norton <jnorton@ra> wrote:
> Does the author of STORM still support the program?

Alan Page stopped supporting STORM about 5 minutes after the patches for version 1.02 were released. Sad, because IMHO it is without a doubt the most flexible comm package I have used on any platform!

2085. bincancel:4 large binaries:AR103:@@NCM

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: red@redpoll.mrfs.oh.us
Message-ID: <ARMM-Report-103@redpoll.mrfs.oh.us>
Source record: 151775
Cross-posted to: alt.retromod,alt.nocem.misc,news.admin.net-abuse.announce,news.admin.net-abuse.misc,misc.invest,comp.sys.ibm.pc.games.sports,comp.sys.atari.st.tech,comp.sys.atari.st,comp.os.ms-windows.nt.setup.hardware

-----BEGIN PGP SIGNED MESSAGE-----

I have issued 4 cancels for large binary files (average size 162,851 characters - total size 651,407 characters) posted to 5 different unmoderated discussion groups in the comp and misc hierarchies as follows:
1 misc.invest
1 comp.sys.ibm.pc.games.sports
1 comp.sys.atari.st.tech
1 comp.sys.atari.st
1 comp.os.ms-windows.nt.setup.hardware

This report is being cross-posted to each affected newsgroup.

The criteria used to search for this batch of large binaries were:
SIZE: > 120,000 characters
NEWSGROUPS: Unmoderated akr, biz, comp, misc, news, rec, or sci
BINARY: (.zip, .jpg, .avi, .exe, .sit, .bmp, .bin, .wav, .gif, .dwg, .fon, uuencoded and base64 encoded files, etc.)

The contents of the files are not relevant to these criteria for classifying an article as a "large binary". This is something that can be done by a simple program.

The cancels follow the "<cancel.", "cyberspam!", "bincancel!", and "X-Canceled-By: " conventions. News administrators may block these cancel messages specifically by aliasing out "bincancel" or generally by aliasing out "cyberspam".

In my opinion, the best way to distribute binary files is via ftp or the web. With the ready availablity of ftpmail servers, even uucp sites can retrieve binaries from ftp sites.

However, if you really must post a binary to Usenet, please post it to an appropriate binaries newsgroup such as alt.binaries.misc. Then, if you like, post something in the appropriate discussion group telling people where to find the binary in the binaries group (a "pointer" to the binary). This will permit news administrators and users to decide for themselves whether to receive the binary files.

There has been a long-standing consensus among news administrators that binaries belong in binaries newsgroups, and not elsewhere. There also seems to be an emerging consensus supporting the cancellation of large binaries in discussion groups as long as appropriate protocols are followed. I am testing that consensus and developing a protocol.

Please direct public feedback to news.admin.net-abuse.misc and private
feedback to myself at red@redpoll.mrfs.oh.us. If there is an
unmoderated binaries group in the hierarchies that I scan, I don't know
about it yet. Feel free to enlighten me.

The sizes and headers of the canceled binaries follow:
=-=-=-

|Subject: How to install additional disk, Help needed
|Date: Sun, 28 Jan 1996 21:55:42 -0800
|Organization: a2i network, San Jose, California, 408-293-9010
|Lines: 1722
|Message-ID: <eFGDxEePJt4D088yn@rahul.net>
|Reply-To: wesleyd@rahul.net
|NNTP-Posting-Host: foxtrot.rahul.net
|Mime-Version: 1.0
|Content-Type: multipart/mixed; boundary="bVRe6Ts5zHHlwOf"
|NNTP-Posting-User: wesleyd
=-=-=-

2086. Re: Cab/Stik bombs

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4ends8$qo7@lyra.csx.cam.ac.uk>
Source record: 151776

In article <823001056snz@mbha.demon.co.uk>,
dave <dave@mbha.demon.co.uk> writes:

>Right. Time to show my ignorance...
>
>What is POP mail, and how can I use it on Demon? I have the POP3 version of
>NOS.TTP.

POP mail is where mail is delivered not to your computer but to a mail server
that allows it to be read by a special client.

I don't think you can use it on demon (because of the way demon users are
given separate hostnames) but I could be wrong.

2087. For Sale: 1040ST with other appliances

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: "Craig M. Thorness" <eb91561@goodnet.com>
Message-ID: <4emubm$d3j@news1.goodnet.com>
Source record: 151777

Hey, how about a 1040ST with:

SM124 monochrome monitor
SC1224 color monitor
monitor switcher box
Supra 2400 baud modem
Epyx joystick
lots of discs (games mostly)
PC speed IBM emulator (never soldered onto Motorola chip but it works!)
Whopping 52meg external hard drive
all the cables and manuals (I think...)

Anyways, if interested, please email me

eb91561@goodnet.com

If disinterested, please let me know what I should even ask for this!

Thanks in advance! :) ---Craig

2088. Re: Atari TOS

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: Neil Jones-Rodway <neil@pool.informatik.rwth-aachen.de>
Message-ID: <Pine.HPP.3.90.960131121503.4555B-100000@limotoc.informatik.rwth-aachen.de>
Source record: 151778

On Sat, 20 Jan 1996, TOMMY K. HWANG wrote:

> Umm.... The TT030 I got has this enviroment called
> TOS and GEM... How do I use it? Can I get something better?

Well, in an Atari, TOS is the operating system, and GEM is the Graphical Environment Manager (the bit that deals with the windows and menus and so on). Using it is pretty straightforward - if you've used a Mac or Windows, you'll figure it out easy enough. Something better?? Well, there are replacements such as Magic (which are Multitasking, and generally better all round), but you use them in very much the same way.

> Also, should I have the option of choosing TT high resolution?
> If so... it is not giving me that.

I *THINK* that you need a special kind of monitor to do TT-High. I'm really not sure as I don't have a TT (you lucky, lucky thing!!).

> Does this mean it is broken?

Probably not :)

> Needless to say, I am lost... Where on earth is the shell?

There's no shell with the Atari - you do everything in the windows environment. You can't quit to a DOS-like prompt. If you're *DESPERATE* for a command line, I think you can run a program to give you one. It's public domain (I think), so search around for something along the lines of COMMAND.TOS. (I think that was the name... It was such a long time ago I used it!!!)

> Anotherthing... My system has a modem1,modem2,serial1,serial2
> port... that is 4 serials I counted. What gives?

I think Atari intended the TT to be used as a workstation, but perhaps they went OTT with the serial ports!! Not a problem, though, you'll probably only need the one of them.

> Also, What is this "Warp9" accelerator.. like what CPU and speed?

Warp9 is a 'software accellerator' - It replaces a few of the slow operating system routines with much faster ones, therefore making the machine run quicker. Clever, eh?? Actually, Warp9 is pretty old now - If you can, go for something called NVDI instead - it's faster, more fully-featured, and a lot more compatible.

> Sorry for dumb questions... but this is first time
> I even turned on an Atari system and being used to NeXT, SVR4,

> and other UNIXes... this is really confusing here...:-(

Don't worry about it! Brew yourself up a nice cup of tea, sit down in
front of the computer and spend an hour or two just playing around seeing
what you can find. You can't do much damage (just don't try and delete
anything that looks like it could be important!)...

Cheers,

Neil.

Neil Jones-Rodway RWTH-Aachen
E-Mail: nj1@ukc.ac.uk

2089. Re: Stik and Slirp. Getting there..

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <4ennc8$hia@banaan.fwi.uva.nl>
Source record: 151779

leslieh@fn1.freenet.edmonton.ab.ca () wrote:

:Dan Ackerman (baldrick@terminator.rs.itd.umich.edu) wrote:
:: >Hi,
:
:: >Well, there has been some postings here concerning the compatability of
:: >Stik and Slirp... or the the non existence of it (to be more exact). But
:: >after some fidling around, getting the newst version of Slirp (1.0c) I
:: >succeeded in getting the IRC program working. (The trick is to tell
:: >Slirp that both 'mtu' and 'mru' and 'mtu' must equal 252 (as in the Stik
:
:: Have you tried setting this to a larger value? They should just
:: have to agree.
:
:: >cfg-file). DNS doesn't seem to work (yet), but using IP addresses does.
:
:: Can Slirp handle UDL connections? That might be the problem.
:: I'm still half asleep but if I remember correctly resolve uses as udl
:: connection. One thing you can try to avoid this is to edit the
:: domain.txt in the STIK directory. STIK tries to look for the IP here
:: before it does an external resolve. You could probably put about any
:: name you wanted in there with the appropriate IP address and have it work.
:
: What's Slirp? Is it a new Web program?

slirp lets you do slip using a terminalaccount/ordinary (non-slip) serial
connection.

--
Martijn Dekker | PFF: Software for X Window System and more:
Math department | Atari ST, Atari Portfolio palmtop, C64
University of Amsterdam | Apple Mac and 486DX4/100
http://www.fwi.uva.nl/~mdekker/ | http://www.fwi.uva.nl/~mdekker/pff.html

2090. Mint/MinixFS

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: jpb3@ukc.ac.uk
Message-ID: <14412@gos.ukc.ac.uk>
Source record: 151780

I have a few questions about Mint and MinixFS, and wondered if anyone could help me.

I am preparing to install Mint on my system for a bit of fun, but before I do it, I basically want to be reassured it won't trash my hard drive.

I have an ICD formatted 520meg drive, with 1 small boot partition (GEM) and 2 250meg partitions (BGM). I plan to empty one of my large TOS partitions, and allocate that as a MinixFS partition.

Basically, I want to know if a 250meg ICD partition can be turned into a MinixFS one, and whether or not I can do that without reformatting the whole drive. Also, is this easily reversible?

I plan to use the Distrib_kit held at atari.archive, but the more I look at it the more dated it looks. Old version of MinixFS, old version of Mint etc. etc.

Can anyone make a list of useful updates to the Kit?

Well, I'll stop now, I've asked enough questions for a hundred people.

John

--
+===+
| John Beranek | Third Year Computer Systems Engineer, University of Kent. |

2091. Re: Esscode

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: leslieh@fn1.freenet.edmonton.ab.ca
Message-ID: <4enkt2$bth@news.sas.ab.ca>
Source record: 151781

Tderrick (tderrick@acpu.com) wrote:
: Hi, everybody. Esscode has been taking a licking in this newsgroup,
: a bit, so I thought I would pass along a peculiarity that I just
: found. Peter Missel posted a file here that I originally thought was
: Mime, but turned out to be UUEncoded. However, I kept getting
: reports from Esscode that the file was the wrong length; eventually
: I gave up on it.

: Yesterday I was browsing my hard drive, when... lo and behold, there
: is a folder in the esscode folder labeled IPRN46.LZH - and it
: un-lzh'ed to Mr. Missel's print accelerator, although one of the doc
: files was a little truncated. So I guess esscode, like the Christian
: Deity, works in mysterious ways :-). But it does work.

: "The Poor Deluded Soul" - tderrick@acpu.com

Gee, I love ESS Code. What version are you using? If you find any
problems, let me know and I'll send them along to Michel. He still
supports his software on the Atari. He's just in school (using an (ick!)
PC).
--
email: leslieh@freenet.edmonton.ab.ca

2092. Re: Stik and Slirp. Getting there..

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: leslieh@fn1.freenet.edmonton.ab.ca
Message-ID: <4enl0t$bth@news.sas.ab.ca>
Source record: 151782

Dan Ackerman (baldrick@terminator.rs.itd.umich.edu) wrote:
: >Hi,

: >Well, there has been some postings here concerning the compatability of
: >Stik and Slirp... or the the non existence of it (to be more exact). But
: >after some fidling around, getting the newst version of Slirp (1.0c) I
: >succeeded in getting the IRC program working. (The trick is to tell
: >Slirp that both 'mtu' and 'mru' and 'mtu' must equal 252 (as in the Stik

: Have you tried setting this to a larger value? They should just
: have to agree.

: >cfg-file). DNS doesn't seem to work (yet), but using IP addresses does.

: Can Slirp handle UDL connections? That might be the problem.
: I'm still half asleep but if I remember correctly resolve uses as udl
: connection. One thing you can try to avoid this is to edit the
: domain.txt in the STIK directory. STIK tries to look for the IP here
: before it does an external resolve. You could probably put about any
: name you wanted in there with the appropriate IP address and have it work.

What's Slirp? Is it a new Web program?

--
email: leslieh@freenet.edmonton.ab.ca

2093. Re: Death Throes, Pt. I

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: Andrew Owen <andrew.owen@gecm.com>
Message-ID: <4eo7jq$687@gcsin3.geccs.gecm.com>
Source record: 151783

chainxor@control.auc.dk (Henrik Lunardi Weide) wrote:
>Maybe other companies than C-Lab can develop Falcon-clones if Atari dies.
>
>Just a theory.
>
>And WizzTronics can release their running Falcon-clone to the public.
>
>
My thoughts exactly, I'm not an electronics expert but I shouldn't think it would take much to
turn all those accelerators into full machines. I understand the PAK68/3 can take memory and
graphics cards already... how about keyboard, serial, parallel, mouse/joysticks, DSP, SCSI 2,
etc and what do you get ... a FALCON!

Any details on WizzTronics Falcon-close.

Andy.

(andrew.owen@gecm.com)

2094. Re: Flash vs. Flash II?

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: jtrautschold@BIX.com
Message-ID: <jtrautschold.823131843@BIX.com>
Source record: 151784

diehl@io.org (Eric March) writes:

Walter Hellman (hellman@teleport.com) wrote:

> If an ATari store near you sells Current Notes magazine, I did a full
> review of Flash II 3.0 in November/December's issue. :-)

And a fine review it was Eric. Thanks for the good press both in CN and
here on the Internet!

~~~~~~
John R. Trautschold	jtrautschold@bix.com
""""""""""""""""""""	jtrautschold on BIX * 71333,1003 on CIS
Missionware Software	J.TRAUTSCHOL on GEnie * MISSIONWARE on Delphi
~~~~~~

2095. Printer control program for HP 4L, 5L

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <DM1nuL.L4K@news.hawaii.edu>
Source record: 151785

I could swear that someone mentioned that there was a program that can be used to communicate with the new series of Hewlett Packard printers that lack panel controls such as the 4L and 5L. Can anyone tell me what this is or where it can be found? I have a user group member that needs a program to do this.

Aloha,

The Borg
jperez@uhunix.uhcc.hawaii.edu
President - Atari Computer Enthusiasts of Hawaii (ACE-HI)
Falcon030 - STacy25 - Portfolio - 2600 - Lynx - JaguarCD - 400/800/130 XE
----------Sorcery Computing Services----------

2096. Re: MagiC utilities

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <823081995snz@mbha.demon.co.uk>
Source record: 151786

In article <DM1DB9.830@ridgecrest.ca.us>
mgrove@owens.ridgecrest.ca.us "Michael Grove" writes:

> dave <dave@mbha.demon.co.uk> wrote:
>
> The English manuals are out? Weeee, mabey they can send some
> over here so Toad can ship :)
>

Dunno. Mine is German although I think I still have an English MagiC2 around somewhere... (they're not in that one at all!)

<grumble> nice to have utilities, Nicer to know what they do and how to use them. Still can't find in German manual but my Deutsch isn't too wonderful.

I wonder if raffia work is a nice hobby... or gardening.
--
dave

%%%

2097. gravis mousestik

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: "M.W.A." <moasghar@cua>
Message-ID: <Pine.SUN.3.91.960131131208.10083B-100000@cua>
Source record: 151787

does anyone out there know the correct control configuration settings
required to use the gravis mousestik with any of the following:
Knights of the sky,reach for the skies,mig29 fulcrum,thunderhawk,f29
retaliator,Epic.

2098. HELP! Falcon screen messed up

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: dreyer_michael <dreyer@physnet.uni-hamburg.de>
Message-ID: <310F75CE.41C6@physnet.uni-hamburg.de>
Source record: 151788

I got a problem with my Falcon.
Whenever I switch on all I get on the screen
is an unsyncronised image of some black and white boxes.
The rest of the system seems to run properly.
(i.e key-click, abort memory test with ESC, hard disc running, ...)

I wonder wether this realy is a hardware problem and if there
is a way to find out what exactly went wrong.

Michael Dreyer

2099. Re: Atari TOS

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4eo4ju$d5o@lyra.csx.cam.ac.uk>
Source record: 151789

In article <4entur$965@no-names.nerdc.ufl.edu>,
Michael Ellis <michael@anest4.anest.ufl.edu> writes:

>Yes, I have used a TT, but it had been a couple of years. Please
>see my follow-up post which corrects this information.

OK, sorry. It hadn't got here at the time I replied.

2100. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: krlawson@xgw5.pal.xgw.fi
Message-ID: <4ensvr$3so@news.xgw.fi>
Source record: 151790

Rod McCall (rmccall@mcs.dundee.ac.uk) wrote:

: user base is just too small, pure and simple. I would imagine that
: there are at most 20,000 Falcons in the world. The jaguar which is

AFAIK there are over 100K Falcons in the world. If I remember right,
this was reasonably official and even slightly old information (includes
only Atari Falcons, not c-lab).

--
_____ krlawson@xgw.fi _____
Setok / Aggression
Helsinki University, Computer Sciences
Contact Kasvua: kasvua@clinet.fi
-- . Kristoffer Lawson . --

2101. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: krlawson@xgw5.pal.xgw.fi
Message-ID: <4ensnf$3so@news.xgw.fi>
Source record: 151791

```
: Not necessarily. Doom ran just fine on a 486/33. If the DSP
: really gave graphical enhancement comparable to the brute force
: of a pentium, there would be no doubt whatsoever that a Falcon
: Doom clone was possible.

The DSP itself is great for mathematical calculations because of the way
it can handle commands in parallel and it's operations are fast. With
optimized code it can beat a hispeed 486 processor (>66), but then you bump
into the problems with the bus again.. which is the main reason you haven't
seen things working faster than they have. A Doom clone would be done in
TC mode anyway (because of chunky pixel) and for that reason the bus would
be even more overloaded.
Even so.. better results should be possible than what bad mood as showed
us so far.

: If I need one, I'll buy one. But I won't need one, because
: there's a CD ROM built-in - another thing which would push the
: Falcon's price up even higher.

Er.. CD ROM is hardly the only purpose of having a SCSI-2 interface...

--
________ krlawson@xgw.fi ________
Setok / Aggression
Helsinki University, Computer Sciences
Contact Kasvua: kasvua@clinet.fi
-- . Kristoffer Lawson . --
```

2102. Re: Atari World - Issue 10

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: Andrew Owen <andrew.owen@gecm.com>
Message-ID: <4eo3hf$687@gcsin3.geccs.gecm.com>
Source record: 151792

greeny@spirit.demon.co.uk (David Greenhough) wrote:
>
>Hey-ho. Still Andrew, if you are reading this, Your mag is great but
>would be nicer still if you went back to STR's policy of 13 issues per
>year issued once every 28 days. Even then there were screw-ups. Vics
>editorial which had to be stuck over when the mag changed hands etc.!
>
Just out of interest, has anybody got the original editorial which was covered up?

Andy

(andrew.owen@gecm.com)

2103. Re: Looking for the Atari Compendium

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: "David C. Troy" <dave@toad.net>
Message-ID: <310FB7F2.2C7C@toad.net>
Source record: 151793

We also now have the Atari Compendium on CD ROM in HTML and PDF format.
It is $29.95 for the CD, which also includes 640+MB of PD software,
including CAB, Linux, and NetBSD.

David Troy --- ToadNet Information Services [dave@toad.net]

Toad Computers, Inc. (800) 448-8623 Orders
America's Atari Source (410) 544-6943 Info
WEB: http://www.toad.net/ (410) 544-1329 FAX
FTP: ftp://ftp.toad.net/ (410) 544-0098 FAX-Back

2104. CAB not loading data (received 0/0)

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: John Maxwell Hobbs <jmax@interport.net>
Message-ID: <310FC194.2805@interport.net>
Source record: 151794
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I've just developed a problem with CAB. This started when I downloaded the latest version, but may have nothing to do with that.

None of the versions of CAB I have on will download data after STiK connects with the host. My modem indicates incoming data, in spurts, and tells me that my computer is sending a short burst of data after each spurt, but nothing come through. STiK seems to have no problem resolving hosts. The same situation seems to be true of the IRC program, but I've never really used IRC, so I don't know if I'm doing something wrong there. I can connect to an IRC server, but when I do something like "/list" nothing happens, although I see activity on my modem.

I'm using a Mega STe with 2.5 megs of memory and a 14,4 Motorola FasTalk modem connected to modem port 2. This configuration worked quite well until recently.

Thank for any help
--
John Maxwell Hobbs
jmax@interport.net www: http://www.interport.net/~jmax/

2105. Re: Atari World - Issue 10

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: greeny@spirit.demon.co.uk
Message-ID: <823192414_OASIS_@spirit.demon.co.uk>
Source record: 151795

In article <4eo3hf$687@gcsin3.geccs.gecm.com>
Andrew Owen <andrew.owen@gecm.com> said:-

>greeny@spirit.demon.co.uk (David Greenhough) wrote:
>>
>>Hey-ho. Still Andrew, if you are reading this, Your mag is great but
>>would be nicer still if you went back to STR's policy of 13 issues per
>>year issued once every 28 days. Even then there were screw-ups. Vics
>>editorial which had to be stuck over when the mag changed hands etc.!
>>
> Just out of interest, has anybody got the original editorial which was covered up?

>Andy
>
>(andrew.owen@gecm.com)

Sure have! I'll not post it here tho' for copywrite reasons.
In general it was a good slagging off for all at sunnyvale.

Cheers David G.

--

---

greeny@spirit.demon.co.uk

2106. Re: PCB design?

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <310fa46610f3c060@sn.no>
Source record: 151796

>I've got a usable demo of a commercial program (I think it's from Norway - I'll
>check) called Scooter. It's a fantastic PCB layout program. Multilayer, manual
>and auto routing, librarys, the works....it's as good as PC based programs, and
>much better than Platon (moderner as well - it uses colour for a start).
>
>As I say, I cann't remember the contact address , but I'll dig it out as the program
>is fantastic.

I doubt it's from Norway (even though I am) ;-) -Germany is more
likely. Anyway, since it's a demo- why not upload it to some FTP site
so we can all have a go at it? (that is, if it's not already available
somewhere).

Hallvard
--
_/_/_/

2107. Re: AtariWorks

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: mwilkinsona@cix.compulink.co.uk
Message-ID: <DM288u.E1D@cix.compulink.co.uk>
Source record: 151797

>Secondly, what version is AW up to now? What importing formats do
>its spreadsheet function contain? Are there anyway to "freeze" the
>columns and the rows as headings?

Only one version was ever released :-(and no, not as far as I can
see.

Mark

2108. Re: STORM

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.324.00090060@cfcsc.dnd.ca>
Source record: 151798

In article <4elccl$q90@thoth.nilenet.com> jnorton@ra (John Norton) writes:
>Does the author of STORM still support the program?

I don't think Alan Page supports STorm any longer.

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CFCollege, Toronto, Ontario, Canada===Qu&#65533;bec dit oui, Qu&#65533;bec dit non===
ken.macdonald@canrem.com, Qu&#65533;bec, la nation dans le pays du Canada

2109. Re: STORM

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.325.00090B74@cfcsc.dnd.ca>
Source record: 151799

In article <4elccl$q90@thoth.nilenet.com> jnorton@ra (John Norton) writes:
>Does the author of STORM still support the program?

I can check to see if Alan Page (of Flash fame) still supports STorm, but were there specific questions you had about STorm?

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CFCollege, Toronto, Ontario, Canada===Qu&#65533;bec dit oui, Qu&#65533;bec dit non===
ken.macdonald@canrem.com, Qu&#65533;bec, la nation dans le pays du Canada

2110. Re: Michel Forget's email address

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <823162074_OASIS_@coconut.demon.co.uk>
Source record: 151800

In article <4emfrs$nt8@nuke.csu.net>
plouie@isc.sjsu.edu (Philip N Louie) said:-

>Does anyone have Michel Forget's (author of the Electric Storm Software line)
>email address? I'm a registered user and I'd like to get the latest version
>of Masterbrowse and ESS Code, but the email addresses listed in the
>documentation don't seem to be valid anymore. Michel, are you out there?

I sent an email to Michel at the following:
mforget@worldgate.com

and received a reply from:
mforget@planet.eon.net

Try them both :-)

Mike

--

---

mike@coconut.demon.co.uk

2111. News problems with OASIS/NOS

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: "A.van.Geest" <arcovang@caiw.nl>
Message-ID: <693_OASIS_@caiw.nl>
Source record: 151801

Hello, I've got a Falcon with OASIS and NOS-pop and I still got a problem posting news.
Getting news is no problem, sending and retrieving mail is also ok.
Posting news is my problem...
After NNTP KICK, I get the message 501 NEWSGROUP and the message
480 TRANSFER PERMISSION DENIED.
My provider doesn't know anything about atari (or don't wants to know)
I heard several problems on other systems but my PC with netscape 2 does the job. (and no other program wants to post..)

Anyone?

Arco van Geest
Goof & Fox Software
Email: arcovang@caiw.nl
Snail: PO.BOX 315, 2670 AJ, Naaldwijk, The Netherlands

2112. A bookkeeping proggy for the ST?

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: jhovila@news.jmp.fi
Message-ID: <4eomi7$me9@teeri.jmp.fi>
Source record: 151802

Hi!

Know any good free- or shareware bookkeeping program for the ST? If you
do, please let me know! Thanks! :)

- Jyri

Jyri Hovila --> jhovila@muikku.jmp.fi <--

Kasarmikatu 11 B 36 (hovila@messi.uku.fi)
70110 KUOPIO, FINLAND (jysky@sci.fi)
tel. +358 (9)71 283 4998 (jysky@northstar.iwn.fi)

http://www.sci.fi/~jysky

Check out my home page for "Usenet Survival Kit" including uu-, xx-
and base-64 (de)coders, GIF and JP(E)G viewers, WWW-browsers etc. for
Amiga, Atari ST / Falcon, Macintosh & PC!

2113. Re: Stalker DL problem

Newsgroup: comp.sys.atari.st
Date: 1996-01-31 00:00:00 UTC
From: ad910@lafn.org
Message-ID: <1996Jan31.085655.7995@lafn.org>
Source record: 151803

In a previous article, tderrick@acpu.com (Tderrick) says:

>ad910@lafn.org (Bobby Swain) spake thusly:
>
>BS> I can read from the led's that my modem is talking to their
>BS> modem at 14,400, but when I DL, I only get about 48%-49%
>BS> transfer efficiency. I'm DL'ing using ymodem because my
>BS> provider has a bug with Zmodem. Does anyone have any ideas
>BS> WHY my transfer rate (character per second) is so slow? Any
>BS> ideas HOW I can improve it?
>
>Ummm... what is STalker reporting the cps at? If it is around 1600,
>that's about as fast as you can expect. I am using a port speed of
>57600 with my 14.4 (4 to 1 compression), and the 'efficiency'
>reported by STalker is only 28% for qwk packets - but it is still
>cranking along at 1600cps. The efficiency *looks* better if you set
>the port speed to 14.4, but the cps doesn't change much.
>
>There *is* a possibility that you are only running at 1300cps, which
>I have seen, but never corrected. The problem either healed itself
>sometime while I was tweaking the settings, or in one case, the
>sysop healed the problem at his end. I *think* 1300cps is about tops
>for a 14.4 transferring binaries, but, as always, ICBW.
>
>"The Poor Deluded Soul" - tderrick@acpu.com
>
>... I finally got it together, and I forgot where I put it!
>___ Mountain Reader II - #00000077
>

I didn't know efficiency could vary within a given connect speed!
Curiosity prompts me to ask how is efficiency calculated...for that
matter, How does CPS relate to connect speed?

Anyway, I just conducted a test.

One packet came in at a blazing ~1000 cps (~70% efficiency).
Most, however, were in the "normal" (for me) range of 700-800 cps.
One came in at about 315 cps.

On another tack, you mentioned, in advice to a new user, that the
ST could be configured with up to 8 meg RAM by way of a board. For
sure? I've got a Mega ST 2+2 that I'd love to bump up to 8 megs.
Where is this thing and how many pints of blood is it going to
cost me?

Thanks for taking the time to reply,

Bob

2114. Question about ST

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960201000006265O9@acpu.com>
Source record: 151554

OSP <yfcprod@mhv.net> spake thusly:

Y > Hello, My friend just got a secondhand (obviously) Atari
Y > 1040ST. I know nothing about Atari (I have two macs and my
Y > partner uses PC's) Basically, what I want to know is how does
Y > this computer relate to either PC or Mac,

Well, it isn't much like either of them. It uses a Motorola 68000, like a Mac (an old Mac, it is true, but it is the same series that Apple used exclusively until the advent of the Power PC). It was known as the 'Jackintosh', for Jack Tramiel, when it was introduced. But it uses its own Operating System, so there is no Mac or DOS program compatibility.

Y > and what is the file compatibility.

You can format a disk as MSDOS 720K on your Mac, and the ST will read and write to it. ASCII files will go back and forth with no problem. Converters are available for Atari native word processing formats to MS Word and Word Perfect (RTF). As far as graphics go, we in Atariland have our own variety of file format chaos, but there are programs that will deal with BMP, GIF, Mac, JPEG, and others that you may be familiar with. WAV and MIDI files can be dealt with, and there are Lotus-compatible spreadsheets, as well as database programs that use more-or-less standard formats.

Tell your friend that he has a *real* computer, not a toy. Tell him "The Poor Deluded Soul" said so, and I welcome him to the ranks of the computer heretics. And let him know that he has the *best*, bar none, beginner's machine that ever was. If his target is computer literacy, he has the right tool for the job.

"The Poor Deluded Soul" - tderrick@acpu.com

... Dijon vu: the feeling you've tasted this mustard before.
___ Mountain Reader II - #00000077

2115. Re: Warp 9 question

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960201104840.13899B-100000@moose.erie.net>
Source record: 151555

On Tue, 30 Jan 1996, Tderrick wrote:

> Dennis McGuire <mcguired@moose.erie.net> inquired plaintively:
>
> M > What problems does Warp 9 cause with STorm? Maybe that
> M > explains some of the "weirdness" I've been encountering on my
> M > Mega STe!
>
> Well, I briefly tested STorm and found that the windows would cycle
> each time the screen saver started. And maybe other times, but
> organic memory dims. After determining that it was Warp9 that STorm
> didn't like, I chucked STorm. Later I checked Flash 1.6, which was
> co-written by the author of STorm (Alan Page). Same story - windows
> cycling automatically.
>
> I never tested these prgs thoroughly with and without Warp9, so I
> don't know if there are other things that happen. What 'weirdness'
> are you experiencing?
>

What a coincidence! Cycling between the terminal screen and the capture buffer window is part of the weirdness. I thought I had a defective mouse switch! It may occur with ANY screen saver because I'm pretty sure I've experienced it without Warp 9 installed.

The other problem I've had is errors writing to the hard disk during Zmodem downloads. I've overomce that one by leaving out the MODEM.CPX file. I have no idea how or why it caused this problem, but leaving out MODEM.CPX has solved it!

2116. Re: Newsgroup comp.sys.atari.st, Articles 125123-125152MiNT boot rez

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: ross@iag.net
Message-ID: <4eqn43$6c@news.iag.net>
Source record: 151556

When I loaded the TAF distribution of MiNTNET everything went fine, except that when it loads I'm in the wrong rez.(looks like st low) I'm using a Falcon SVGA with mintnet installed on a ez drive 135 cart. How do I...fix it?

2117. Re: STORM

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: jnorton@ra
Message-ID: <4equi5$63m@thoth.nilenet.com>
Source record: 151557

Well yes .. I did have questions. The ZMODEM trf file does not work when in VT100 mode. Was there ever a fix? I really like STORM, but use in VT100 all the time.

Ken Macdonald (macdonald@cfcsc.dnd.ca) wrote:
: I can check to see if Alan Page (of Flash fame) still supports it, were
: there specific questions you had about STorm?

2118. My Pi is bigger than yours ;) (was Re: Lindner's TeX)

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: dsb@cs.duke.edu
Message-ID: <4eqorf$885@duke.cs.duke.edu>
Source record: 151558

From the Holy Book of <4en8vn$glp@inca01.inca.co.nz>
as spake by gmiller@inca.co.nz (Gaven Miller) :

>I think the newest version according to the Pentium is 4. (at least that
>is what it tells me 3.14159265358979323846264338327975021971 equals) {[:-)]
^^^ ^^

You missed a couple digits, and added a 7. That should be 95028841971.
^^ ^^^^^
And continues 693993751058209749445923078164062862 08...

[Whaddaya mean, "showing off"? ;)]

-sbigham
--
Scott Bigham |
dsb@cs.duke.edu | ' ' <---- This blank intentionally
http://www.cs.duke.edu/~dsb/ | spaced left.
= PGP spoken here = |

2119. Re: Looking for the Atari Compendium

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: whitema@vance.cig.mot.com
Message-ID: <4ere1g$vv@newdelph.cig.mot.com>
Source record: 151559

In article <310FB7F2.2C7C@toad.net> "David C. Troy" <dave@toad.net> writes:
>We also now have the Atari Compendium on CD ROM in HTML and PDF format.
>It is $29.95 for the CD, which also includes 640+MB of PD software,
>including CAB, Linux, and NetBSD.

What revision is this? 1? 2? 3?

Mike

2120. Re: Warp 9 question

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: rhett@bigwpi.WPI.EDU
Message-ID: <4er09g$sfd@bigboote.WPI.EDU>
Source record: 151560

>> Well, I briefly tested STorm and found that the windows would cycle
>> each time the screen saver started. And maybe other times, but
>> organic memory dims. After determining that it was Warp9 that STorm
>> didn't like, I chucked STorm. Later I checked Flash 1.6, which was
>> co-written by the author of STorm (Alan Page). Same story - windows
>> cycling automatically.

i use warp 9 with flash 1.6 and have no problems (screen saver is on).
what options did you
turn on in warp 9? and, just to let you know, i have the modem cpx
installed and i couldnt get my modem to work at higher than 2400 without
it (though, i found out later it might have been something else, loose
hardware)

rhett

2121. 520ST for sale, low bucks

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: fredu@enterprise.america.com
Message-ID: <4erkn8$7p9@enterprise.america.com>
Source record: 151561

How about this deal? 520ST (512K) with built in modulator for TV connection. External 360K SS drive and power supply. SC1224 color monitor. Mouse and all cables included.

Gimme fifty bucks for it?

Buyer pays shipping, UPS COD, references may be available.

fred

--
= = = = = = = = = fredu@america.com = = = = = = = =
+ + + + + + + + AMERICA.COM not AOL.COM + + + + + + +

2122. Re: Question about ST

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: Rosemary MacCallum <mccallum@inwave.com>
Message-ID: <4erc62$mbi@homer.alpha.net>
Source record: 151562

OSP <yfcprod@mhv.net> wrote:

>My friend just got a secondhand (obviously) Atari 1040ST. I know
>nothing about Atari (I have two macs and my partner uses PC's)
>Basically, what I want to know is how does this computer relate to
>either PC or Mac, and what is the file compatibility. Any other info
>about the computer would also be appreciated. (My friend is
>completely computer illiterate, and using Macs for so long, so am I

Well, lets see... as a Mac user yourself you should have no trouble familiarising yourself with the ST, the "Finder" is what appears first, from here if you click on the drive icons, just like the mac, it will open a window with the contents of that particular drive. Depending on the OS revision ("System x.x") folders and files can also be placed on the desktop. So much like a mac, its uncanny...

Also the disks (again, depending largely on The OS revision 1.62 or above, preferably 2.06 is preferential) are somewhat compatible with PC 720k floppies, data can be exchanged no problem, HOWEVER neither Mac or PC programs are compatible, luckily there is a wealth of shareware out there to give him the basics at no/little cost, telecoms, word processors, games, etc...

Hopefully people can add more guidence than I to this thread :)

2123. Stalker DL problem

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960201140006265 63@acpu.com>
Source record: 151563

ad910@lafn.org (Bobby Swain) spake thusly:

BS> I didn't know efficiency could vary within a given connect
BS> speed! Curiosity prompts me to ask how is efficiency
BS> calculated...for that matter, How does CPS relate to connect
BS> speed?

Well, now you are asking me for more than I actually know. But I think of it this way: cps is what you and me are after. The faster the better. STalker is the first terminal program that I used that calculated 'efficiency'; I believe that it is calculating actual cps divided by 'theoretical max cps' based on the speed of the connection between the modem and the computer, *not* between the remote computer and your modem. On my setup, STalker reports '57600' on connect, and the BBS reports 'connected at 14400'.

BS> One packet came in at a blazing ~1000 cps (~70% efficiency).
BS> Most, however, were in the "normal" (for me) range of 700-800
BS> cps. One came in at about 315 cps.

Well, that is certainly not max speed for a setup similar to mine. However, this one here is a TT with the goosed-up Serial 2 port. If you don't have this, you are limited to 19200 port speed, although I have been hearing something about a serial port hardware hack that does something that should help. Another thing that comes to mind is HSModa6.

When I had an ST hooked up to this 14.4 modem, it seems to me that I could get ~1600cps transfer speeds, as reported by the BBS, but I don't know for sure. It is possible that I was happy with ~1300cps. I'm pretty sure I was getting ~1300cps or more. But that was before I was using Stalker.

It sounds to me like you have some settings to tweak, but somebody else will have to answer - I have run out of good help on this.

BTW, be sure to run the BackTalk script for resetting the modem port when you quit, if you plan to use Bob's Calltime or STraight Fax.

BS> On another tack, you mentioned, in advice to a new user, that
BS> the ST could be configured with up to 8 meg RAM by way of a
BS> board. For sure? I've got a Mega ST 2+2 that I'd love to bump
BS> up to 8 megs. Where is this thing and how many pints of blood
BS> is it going to cost me?

Toad's 95 catalog lists (page 36) 'XTRA RAM 8MB' for $129. At this price, its gotta be unpopulated. I saw a little article about a year

ago in ST Format about this, which confirmed the existence of this possibility. That's all I know. Check with Toad for further info.

"The Poor Deluded Soul" - tderrick@acpu.com

... Don't blame me... I don't know what I'm doing.
___ Mountain Reader II - #00000077

2124. Re: Do I have a virus??? :((

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3110f0122125a2f0@sn.no>
Source record: 151564

>For starters! You don't need jar10 if you have tos 2.06. I think it is
>only needed for tos 1.4 or older, and I might be wrong on 1.4! I know for
>a fact that ledpanel causes problems in certain circumstances, but don't
>know if it is contributing to the specific one you have or not!

Hmmm... I don't think what you say about Jar10 is correct. As I've
been running out of cookies I've has to install jar10 (or a similar
program) so that space for more cookies would be assigned. Running
Jar10 helped, but with a little erratic behaviour (sometimes it would
let me have extra cookies, sometimes not).

another cookie program worked better though, but somehow Jar10 seems
to work OK now (probably has something to do with the order of teh
Auto programs).

Ledpanel might be the problem, but I don't think so as I've tried
running with/without it.
The most probable cause now seems to be Peter Missel's explanation
about the AES bug. If I could only find that "Ovfix1.prg".....

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

2125. Re: Mint/MinixFS

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <6224rcain@nest.demon.co.uk>
Source record: 151565

On 31 Jan 96 jpb3@ukc.ac.uk wrote:

j> Basically, I want to know if a 250meg ICD partition can be turned
j> into a MinixFS one, and whether or not I can do that without
j> reformatting the whole drive.

Yes.

Also, is this easily reversible?

I used ICDs HDUTIL thinking that a quick "Zero" of the partition would set
tit straight again. No go! I ended up using the ICDFMT "Rebuild Partition"
option. It worked :)

Roger
rcain@nest.demon.co.uk

--

2126. Re: Atari TOS

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: waldi@moacs.indiv.nl.net
Message-ID: <4eqki8$scp@moacs11.moacs.indiv.nl.net>
Source record: 151566

In article <Pine.HPP.3.90.960131121503.4555B-100000@limotoc.informatik.rwth-aachen.de>,
Neil Jones-Rodway <neil@pool.informatik.rwth-aachen.de> wrote:
> On Sat, 20 Jan 1996, TOMMY K. HWANG wrote:
>
> > Umm.... The TT030 I got has this enviroment called
> > TOS and GEM... How do I use it? Can I get something better?

Depends on your definition of "better". :-) There are other operating
systems for the TT: NetBSD, Linux and Atari SysV.

> > Also, should I have the option of choosing TT high resolution?
> > If so... it is not giving me that.
>
> I *THINK* that you need a special kind of monitor to do TT-High. I'm
> really not sure as I don't have a TT (you lucky, lucky thing!!).

Right, an ECL monitor is required for TT highres. For example Atari's
TTM19[45] (ECL only) or an EIZO 6500-M (ECL/VGA).

> > Anotherthing... My system has a modem1,modem2,serial1,serial2
> > port... that is 4 serials I counted. What gives?

Modem1 is the ST compatible serial port, limited to 19200 bps.
Serial1 is the port without control lines (also limited to
19200 bps), which could be used to connect a serial mouse.
Modem2 and serial2 are the real serial ports. Modem2 is
limited to 153600 bps, serial2 to 230000 bps. Use modem2
to connect a 76K8/153K6 device, serial2 for 57K6/115K2.

> > Sorry for dumb questions... but this is first time
> > I even turned on an Atari system and being used to NeXT, SVR4,
> > and other UNIXes... this is really confusing here...:-(

I think, you'll want to run NetBSD or Linux on your TT. ;-)

For info on NetBSD/Atari join the mailing list:
$ echo "subscribe port-atari" | mail majordomo@netbsd.org

For info on Linux subscribe to comp.os.linux.m68k .

Waldi
--
"There is no use in jumping around through the cave and shouting HELP."

2127. UDO

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <823211696.28285@grasper.demon.co.uk>
Source record: 151567

HI all

Just read a review of UDO4 in AW and it looks like just what I asked for about 2 months ago .... assuming this is v4 from name this was to be a well hidden title previously as the stock reply was that nothing like this existed anywhere !!! Looks lilke a must have ,must support for me ..

So waffling aside ..anyone seen an FTP site with this app on it ??

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

2128. Re: Uploading post items

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <823304420_OASIS_@pwomar.demon.co.uk>
Source record: 151568

In article <823167014snz@mbha.demon.co.uk>
dave <dave@mbha.demon.co.uk> said:-

>
>Help!
>
>I have noticed that if I have secveral news items to post, the first connect
>won't post them all (using Oasis 1.35e). I often have to kick nntp several
>times, and it seems to post a couple at a time <grumble>. So I have to kick,
>check, kick,check until they are all gone <grumble>.
>
>Could this be a setup problem?

My setup very kindly sends everything it has on the rare occasion that
is a sucessful coonect to the news server. Are you sure you are
actualy connecting and continuing the connection rather than just
getting 400 server busys? If you can't be bothered with this then you
can try emailing things to [newsgroup]@mail2news.demon.co.uk with the
[newsgroup] being exactly what it says (without brackets of course)
and finally I've said it before and I'll say it again don't blame
Oasis for it, Oasis has it's faults but it doesn't even begin to toch
the online side of things.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

2129. Re: Is this group archived somewhere?

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <823305298_OASIS_@pwomar.demon.co.uk>
Source record: 151569

In article <DM1npr.Kwu@news.hawaii.edu>
jperez@Hawaii.Edu (John Perez) said:-

>Greetings,
>
> Every so often, I realize that there was an article in this
>newsgroup that I need; yet, forget to save. Later when I return the
>messages are sometimes no longer available. Is this newsgroup kept
>somewhere (with all past articles in tact) that can be browsed or
>downloaded? I hate to have to ask questions that have already been answered.
>

I think it is kept at micros.hensa.ac.uk in the micros/atari directory
somewhere or maybe on the umich site, but hensa is very difficult to
get onto from outside the UK without using WWW.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

2130. Re: Jeff Minter

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: t94patsa@ida.liu.se
Message-ID: <t94patsa.823192505@news>
Source record: 151570

apb25@thor.cam.ac.uk (Adrian Bridgett) writes:

>P.S. I hope some company buys Atari so they can release decent products
>once again.

Atari has always released decent products, the problem is they never backed them up sufficiently once they were released. They have wasted too many good products by inferior support and marketing and now it looks like they are having second thoughts about the Jaguar as well.

I hope Jeff Minter finds a good home, and doesn't stop writing those weird and wonderful games we've come to love. Good luck to him!

--

Patrik Sanfridsson 2nd year BEng student at Linkoping University
t94patsa@und.ida.liu.se Homepage http://www-und.ida.liu.se/~t94patsa/

2131. STalker downloads.

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: paul@g6tsf.demon.co.uk
Message-ID: <823279478_OASIS_@g6tsf.demon.co.uk>
Source record: 151571

Hi according to the STalker manual;

Efficiency rates the speed of your data transfer where 100 percent
is the theoretical maximum speed (baud rate/10).

I have modified my STFM so the serial port can run at 38400 baud, so
I can use a 28k8 modem at 28k8. This give on the download typically
3000 cps and efficiency of 28730 percent!! I use HSMODEM6 with this
modification.

Other factors are the settings for error correction/data compression
on the modem.

TTFN Paul

--

<<<--->>>
<<< Paul Shayler G6TSF / Member RSGB & AMSAT-UK >>>
<<< Send E-Mail to; paul@g6tsf.demon.co.uk >>>
<<<--->>>
<<< "If opportunity doesn't knock, build a door">>>
<<<--->>>

2132. Re: UDO

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: greeny@spirit.demon.co.uk
Message-ID: <823299732_OASIS_@spirit.demon.co.uk>
Source record: 151572

In article <823211696.28285@grasper.demon.co.uk>
graham@grasper.demon.co.uk (Graham Irvine) said:-

>HI all
>
>Just read a review of UDO4 in AW and it looks like just what I asked for
>about 2 months ago .... assuming this is v4 from name this was to be a well
>hidden title previously as the stock reply was that nothing like this
>existed anywhere !!! Looks lilke a must have ,must support for me ..
>
>So waffling aside ..anyone seen an FTP site with this app on it ??
>

Its been on 42BBS for some days now but didnt appear on the Hensa
falcon news dated 22nd Jan (maybe in TOS section which hasnt sent a
news recently AFAIK.

However, even tho' we can get every thing the mags can Maybe it'd be
wothwhile subscribing "with disks" to AW? It's there ;- v4e whereas my
copy from 42 was in german I think.(It's now 4e there as well now)

Some of their disks have been A1 IMHO and well worth the extra !

Cheers..........David G.

--

---
greeny@spirit.demon.co.uk

2133. Re: -* APEX MEDIA ANIMATOR *- Graphics for the Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <31101512dc4bb839@xs4all.nl>
Source record: 151573

Michael Grove (mgrove@owens.ridgecrest.ca.us) wrote:

>Hi Raymond,
>
>Thought you may find this interesting.
>I found a DOS program called VFD17.zip
>on a French graphics web page. It is only
>DOS, so you don't have to look at Windows :).
>What it does is take an FLC or FLI and builds
>an AVI file from it. It will also extract various
>pics from FLI, FLC and AVI's (kind of redundant
>on the Falcon, however). There are many options
>that can be entered in the command line such as
>color depth (unregistered limited to 8-bit, but
>will process 16 and 24 bit AVI's) playback speed
>compression, Indeo pallett type and dithering.
>It does a very good job. Once you have an AVI
>an MPEG is only another program away. It beats
>having to string two or three hundred GIF's or
>TGA's together for an MPEG, if you happen to have
>a dos box laying around. I use to have Falcon Speed
>installed. It would run dos programs easily and fairly
>quick. That would be another option. The owner
>writes that it is possible to <purchase> his
>code for inclusion into other programs. Ummmm...
>Time to take a look at the ole Hi Soft manuals....
>If you or anyone else would like more info,
>just mail me :).

IIRC, the program "DISPLAY" does all that, too, and much more.
Running under DOS (& Windows, at least here it does).
To be found at any Simtel-mirror-site.
Check it out !

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

2134. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: magnus.kollberg@p11.straight.ct.se
Message-ID: <ftn_2.203.221.11$fidonet.org_3110f187_Magnus.Kollberg@p11.straight.ct.se>
Source record: 151574

In a message Kristoffer Lawson wrote to All :
KL> Even so.. better results should be possible than what bad mood as
KL> showed us so far.

So why doesn't you join the team then? We would love to see Bad Mood faster than it already is. It's the fastest Doom clone on the falcon so far with a _long_ shot. Even most Wolfenstein (I can't actually remember one) clones can't compete with it.

I have seen your demo (the 128kb one) and it do look good, so your help could be valuable.

//Magnus Kollberg

2135. looking for internet software

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: r.juritz@bbcnc.org.uk
Message-ID: <4er21g$1h3@soap.news.pipex.net>
Source record: 151575

I'm looking for some esay to use Internet software for my ST. I use a PC at the moment, but would like to get my old Atari STFM back on line. It has 2.5 meg memory and a hard disk. Any ideas about who to contact and where to start. Many thanks. Rob

2136. Re: News problems with OASIS/NOS

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <823305106_OASIS_@pwomar.demon.co.uk>
Source record: 151576

In article <693_OASIS_@caiw.nl>
"A.van.Geest" <arcovang@caiw.nl> said:-

>Hello, I've got a Falcon with OASIS and NOS-pop and I still got a problem
>posting news.
>Getting news is no problem, sending and retrieving mail is also ok.
>Posting news is my problem...
>After NNTP KICK, I get the message 501 NEWSGROUP and the message
>480 TRANSFER PERMISSION DENIED.
>My provider doesn't know anything about atari (or don't wants to know)
>I heard several problems on other systems but my PC with netscape 2 does the
>job. (and no other program wants to post..)
>
>Anyone?

Apparently here is a bug in Oasis and/or NOS where the .NWK file
contains an extra line that NOS sends after the original GROUP:
message is sent, the server then gets confused and can't recieve :-(
Demon's servers over here are more tollerant and if you need to send
messages urgently then send email to:
[newsgroup]@mail2news.demon.co.uk .

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

2137. Re: UDO

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <823304098_OASIS_@pwomar.demon.co.uk>
Source record: 151577

In article <823211696.28285@grasper.demon.co.uk>
graham@grasper.demon.co.uk (Graham Irvine) said:-

>HI all
>
>Just read a review of UDO4 in AW and it looks like just what I asked for
>about 2 months ago .... assuming this is v4 from name this was to be a well
>hidden title previously as the stock reply was that nothing like this
>existed anywhere !!! Looks lilke a must have ,must support for me ..
>
>So waffling aside ..anyone seen an FTP site with this app on it ??

Yep, I downloaded my copy a few weeks before AW put it on their disk
after several tries but all seems ok now: ftp.uni-paderborn.de sorry
that I can't remember the path but I think it's somewhere in the
atari/tools bit under the name ude4etos.tos.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

2138. Re: Hard-Disk

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <31101510dc4ba546@xs4all.nl>
Source record: 151578

Dan Ackerman (baldrick@terminator.rs.itd.umich.edu) wrote:
>>On 24 Jan 96 steve_w@atlantis.actrix.gen.nz wrote:
>>
>> sw> However.... I had an old 286 laying around which just happened to
>> sw> have an old MFM hard-disk in it. What the heck I think, and I
>> sw> plugged it in, and formatted it, and it works perfectly. I've so far
>> sw> managed to format it to 60Megs without errors.

Try this bad-sector-test again in a few months, and find out if you're one
of the lucky ones...

[...]

> No great reason to be surprised. I've been doing it for years.
>I found the old supra Utils the best for this work as they allowed you to
>play around with all the potential information. You go to the swap meets
>and find a 20 meg MFM drive for $5, take it home and format it out to
>40-45 most of the time. Then when it dies in 6 months you just put
>another $5 wonder in. I used to be able to tell you exactly why this is
>possible. But it's faded from my memory unfortunately. If I remember
>correctly it had to do with RLL drives and crappy MFM drive controllers.

It works like this: an MFM harddisk and an RLL one differ only in the quality
of the magnetic surface. An MFM harddisk has 17 sectors per track. When better
materials became available, manufacturers squeezed in 26 sectors per track on
the same type of harddisk, thus inventing RLL. An MFM-controller will use both
types of harddisk fine, albeit it can use only 2/3 of the capacity of an RLL
disk. Vice versa, an RLL-controller will use 3/2 of an MFM-drive, if used.
So, an 20 MB MFM drive will format as 30 MB. But, of course, there is a catch:

Because the magnetic properties of an MFM drive are not up to par for
this extended format, data will become corrupted very easily and you may get
many bad sectors very early. This depends on the quality of the manufacturer
of the disk also, of course. Some drives are just better than others.

You could compare it to formatting a standard 3,5" floppydisk with 11 sectors
per track, 83 tracks. Some disks will work fine, others won't.

In any case, it's pushing the envelope. I myself couldn't live with a
harddisk that's not 99,998 % reliable at all times.
But everyone has to make that decicion for themselves...

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

2139. Re: MPEG-packed sound?

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <31101510dc4bac57@xs4all.nl>
Source record: 151579

Tommi Hietavuo TKKK (thietavu@news.abo.fi) wrote:
>Istvan Leelossy (istvan@innet.be) wrote:
>: Etudiant <ognibene> wrote:
>:
>: > in the french mag st magazine of january there's an article on mpeg audio.
>: > they give a dsp-mpeg audio decoder (16 bits, 32 khz) with source, and it
>: > works in *real time*. If you want i can mail it to you.
>:
>: Pls do so. MTA.
>
>Please, would you UUEncode it, and send it here publicly? I'd love to

NO, DAMNED, DON'T !!!!!!!

NO binaries here please. It's a discussiongroup, not meant for binaries!

>try it, and so would probably many others here =) ! FTP-sites might
>want this program, too...

Yes, _that's_ the correct way to do it.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

2140. Re: PCB design?

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960201213914.22281B-100000@moose.erie.net>
Source record: 151580

On 31 Jan 1996, Hallvard Tangeraas wrote:

> >I've got a usable demo of a commercial program (I think it's from Norway - I'll
> >check) called Scooter. It's a fantastic PCB layout program. Multilayer, manual
> >and auto routing, librarys, the works....it's as good as PC based programs, and
> >much better than Platon (moderner as well - it uses colour for a start).
> >
>
> I doubt it's from Norway (even though I am) ;-) -Germany is more
> likely. Anyway, since it's a demo- why not upload it to some FTP site
> so we can all have a go at it? (that is, if it's not already available
> somewhere).
>

Yes, I'd be very interested in seeing this also!

2141. Re: truncated postings

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <823304662_OASIS_@pwomar.demon.co.uk>
Source record: 151581

In article <823166792snz@mbha.demon.co.uk>
dave <dave@mbha.demon.co.uk> said:-

>
>Help!
>
>I have been getting a lot of postings lately with the bottom bit cut off. Is
>this a known problem with Oasis (1.35e)? Might it be a problems with the mru
>or other tcp parameters?
>
>Thanx for any info...

FWIH it's a combination of both. Some mailers don't fill the Lines:
line correctly or people edit the posting after this has been set,
Oasis reads this line and does not exceed it and so Oasis only reads
the number of lines that it is told are there.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

2142. Re: TCP/IP fuer Atari-ST ?

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960201215657.22281E-100000@moose.erie.net>
Source record: 151582

On 30 Jan 1996 stehlik@PROBLEM_WITH_INEWS_DOMAIN_FILE wrote:

> Dennis McGuire (mcguired@moose.erie.net) wrote:
>
>
> : It runs on my Mega STe (4 Meg, TOS 2.05). It has occasional
> : problems with specific web pages, but it's still quite useful.
>
> What do you have in your AUTO folder and which accessories are active ?
> What modem port do you use ?

AUTO programs: AMCGDOS, BIGCOOKY,DCLITOFF, DMIRROR, DRVIN,
LEDPANEL, MACCEL3, MFP, OVFIX, PINHEAD, SPEED, SUPRVIEW, UIS_III

Accessories: STiK, MultiDesk, LaserBrain, XCONTROL, Medium Net

The modem is connected to the Serial 2 port. It's only running
at 19200 since I only have a 14.4K modem (at the moment!).

2143. Warp 9 question

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960201190006265 78@acpu.com>
Source record: 151583

Dennis McGuire <mcguired@moose.erie.net> spake thusly:

M > Cycling between the terminal screen and the capture buffer
M > window is part of the weirdness. I thought I had a defective
M > mouse switch! It may occur with ANY screen saver because I'm
M > pretty sure I've experienced it without Warp 9 installed.

Could be. I am told that there is a virtual screen behind the screen you see on the ST. If two programs (screen saver, STorm) try to use it, the results might be pretty much as we described them.

Does STorm have a built-in screen saver? I know that Marcel does - seems like there was a short era of that.

Attention gurus: please correct misstatements, idiocies, and inconsistencies in my words above. I would like to know more about this 'second screen' and associated phenomena.

M > The other problem I've had is errors writing to the hard disk
M > during Zmodem downloads. I've overomce that one by leaving
M > out the MODEM.CPX file. I have no idea how or why it caused
M > this problem, but leaving out MODEM.CPX has solved it!

I was told sometime back that STorm had a bug in its ZModem handling. Supposedly Alan Page and some volunteers were going to squash it, but I never heard any more about it. If version 1.02 is still the latest, nothing has been done, as that version has been available since early 94 IIRC. If removing modem.cpx is all that needs to be done to fix it, that is valuable data. At least for those of you who are not married to Warp9, as I am.

However, I have been drooling over NVDI for a while. Time for a divorce?

"The Poor Deluded Soul" - tderrick@acpu.com

... I used to be very indecisive, now I'm not so sure ...
___ Mountain Reader II - #00000077

2144. Re: Mint/MinixFS

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4eqh3o$7ss@studs.sci.kun.nl>
Source record: 151584

In <14412@gos.ukc.ac.uk> jpb3@ukc.ac.uk (J.P.Beranek) writes:

> I am preparing to install Mint on my system for a bit of fun, but
>before I do it, I basically want to be reassured it won't trash my hard
>drive.

MiNT is pretty safe, don't worry.

> Basically, I want to know if a 250meg ICD partition can be turned
>into a MinixFS one, and whether or not I can do that without reformatting
>the whole drive. Also, is this easily reversible?

Yes. You just empty one partition, run a program called `minit' and
hey presto, a minixFX partition. Of course, you _will_ lose everyting
on the partition, but you knew that. You can simple reverse this with
`minit -r'. After that, you will have a normal blank TOS partition
again.

> I plan to use the Distrib_kit held at atari.archive, but the more I
>look at it the more dated it looks. Old version of MinixFS, old version of
>Mint etc. etc.

If you can read German, the KGMD (Knarf's German MiNT Distribution) is
very complete and up-to-date. I forgot the exact site, but I think
it's on an ftp site in Mainz (among others, but this one is reasonably
fast).

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

2145. Re: Question about ST

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3112bf38fd987b30@xs4all.nl>
Source record: 151585

Osp (yfcprod@mhv.net) wrote:

> (My friend is completely computer illiterate,
> and using Macs for so long, so am I.)

Using *Macs* you became a *computer illiterate* ??? :-) :-) :-) :-) ;-)

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

2146. Re: Denesh Bhabuta

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4eq72o$jdv@epsilon.qmw.ac.uk>
Source record: 151586

On agoold@cix.compulink.co.uk, Alasdair Goold (agoold@cix.compulink.co.uk) typed away:
: In response to stosser@neon's message:
: > Gordon Hooper (ua558@freenet.Victoria.BC.CA) wrote:
: > : Denesh, would please reply to this message because I lost your :
: > e-mail address.
: > Danny has more emails than all of us put together, must be bloody hard
: > to lose it :)))))))))

;-))))))))))))) I like it.. ROFL.

: > Try danny@micros.hensa.ac.uk
: or dbhabuta@cix.compulink.co.uk
: or.....[g]
Thanx Al. ;)

Have a look at my sig, and add a few more... such as
danny@cstrider.mag-net.co.uk, cstrider@mag-net.co.uk and
dbhabuta@mag-net.co.uk

Cheerio all...
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

2147. Atari 1040ST->PC Help!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601312356228994@muskrat.com>
Source record: 151619

Get rid of the pc, stay with the Atari.

... Do vegetarians eat animal crackers?
___ Mountain Reader II - #Demo 001

2148. Dudley DoRight

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9601312356228995@muskrat.com>
Source record: 151620

```
WW> A good program runner eh? Have you tried my ReJoinder QWK
WW> offline reader ? Download it from Hensa, cnam or aaue.

I've never seen that offline reader. Right now can't do any
ftp'ing as my host is having troubles. Could you e-mail it to me?

... Hole drilled in ladies' room wall; police looking into IT.
___ Mountain Reader II - #Demo 001
```

2149. Sell me TOS 1.6 or newer..:)

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4eq45a$5ud@muikku.jmp.fi>
Source record: 151621

Hi again!

Just noticed my Mega 4 has TOS 1.02 -- urgh... So, if you've got the
English TOS 1.6 or newer, I'll buy it..:)

- Jyri

Jyri Hovila --> jhovila@muikku.jmp.fi <--

Kasarmikatu 11 B 36 (hovila@messi.uku.fi)
70110 KUOPIO, FINLAND (jysky@sci.fi)
tel. +358 (9)71 283 4998 (jysky@northstar.iwn.fi)

http://www.sci.fi/~jysky

Check out my home page for "Usenet Survival Kit" including uu-, xx-
and base-64 (de)coders, GIF and JP(E)G viewers, WWW-browsers etc. for
Amiga, Atari ST / Falcon, Macintosh & PC!

2150. Re: address of MERLIN/UK

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: Phineas Pope <ae359@dial.pipex.com>
Message-ID: <31100350.1B1C@dial.pipex.com>
Source record: 151622

Hi,

Our e-mail address has changed as the BBC are no longer offering a
service.

Our new address is ae359@dial.pipex.

Hope this helps everyone.

Phin.
Merlin

2151. truncated postings

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <823166792snz@mbha.demon.co.uk>
Source record: 151623

Help!

I have been getting a lot of postings lately with the bottom bit cut off. Is this a known problem with Oasis (1.35e)? Might it be a problems with the mru or other tcp parameters?

Thanx for any info...

--
dave

%%%

2152. Re: HELP! Falcon screen messed up

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4eq1gr$m5d@m1.cs.man.ac.uk>
Source record: 151624

In article <310F75CE.41C6@physnet.uni-hamburg.de>, dreyer_michael
<dreyer@physnet.uni-hamburg.de> writes:
>I got a problem with my Falcon.
>Whenever I switch on all I get on the screen
>is an unsyncronised image of some black and white boxes.

Is this on a VGA monitor? That sounds like a good description
of what happens when a program incorrectly restores an ST-compat
mode in VGA...

>The rest of the system seems to run properly.
>(i.e key-click, abort memory test with ESC, hard disc running, ...)
>
>I wonder wether this realy is a hardware problem and if there
>is a way to find out what exactly went wrong.

My guess would be your NVRam is screwed up... I believe there is a
way of restoring this to its factory defaults, but I cannot
remember what it is...

Anthony

--

Anthony Jacques : jacquesa@cs.man.ac.uk
WWW : http://www.cs.man.ac.uk/~jacquesa/

STOS Falcon Extension v1.2a available from WWW page... UUE'd on request...

2153. FS: ATARI GRAPHIC SOFTWARE

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: rickhk@aol.com
Message-ID: <4eqk95$k6f@newsbf02.news.aol.com>
Source record: 151625

Accepting offers for the following Atari software:

- DA's Vektor
- TrueImage 24-bit image processing
- Cyber Sculpt and Phoenix 1 Object Renderer
- Spectrum 512
- Deluxe Paint with animation
- Script Word Processor
- Antic Video Titling Disk
- DEGAS Elite
- Aegis Animator

All software in box with manual

USA and Canadian only, money order please, no personal checks.

Thanks.

rickhk@aol.com

2154. FS: Atari 1040ST System

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: meye8732@harrier.csrv.uidaho.edu
Message-ID: <4eq08d$756@newshound.csrv.uidaho.edu>
Source record: 151626

I would like to sell my Atari ST computer system.

I have a 1040ST, Supra 105 meg HD, SC1224 color monitor, 1200 baud modem, TOS Extension Card (uninstalled), and a Panasonic KX-P1124 printer.

Software includes DegasElite, 1stWord Plus, DBMan, GFA Basic, Neodesk 3.0 w/ CLI, DungeonMaster & Dungeonmaster 2, plus dozens of other titles.

I am asking $850 plus %50 for shipping. Payment by COD, money order or cashier's check only. If interested, or for more info, email me at:

meye8732@uidaho.edu

--
Be seeing you.

-Dereko

"Philosophers and plowmen
Each must know his part,
To sow a new mentality
Closer to the heart. "

2155. Re: PCB design?

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: Martin.Kunze@Informatik.Uni-Oldenburg.DE
Message-ID: <4epu3i$9nm@news.Informatik.Uni-Oldenburg.DE>
Source record: 151627

hallvart@sn.no (Hallvard Tangeraas) writes:

>>I've got a usable demo of a commercial program (I think it's from Norway - I'll
>>check) called Scooter. It's a fantastic PCB layout program. Multilayer, manual
>>and auto routing, librarys, the works....it's as good as PC based programs, and
>>much better than Platon (moderner as well - it uses colour for a start).
>>
>>As I say, I cann't remember the contact address , but I'll dig it out as the program
>>is fantastic.

>I doubt it's from Norway (even though I am) ;-) -Germany is more
>likely. Anyway, since it's a demo- why not upload it to some FTP site
>so we can all have a go at it? (that is, if it's not already available
>somewhere).

>Hallvard
>--
> _/_/_/_

2156. Re: I've uploaded mpeg packed sound progs...where it is?

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4eqom8$8ei@lyra.csx.cam.ac.uk>
Source record: 151628

In article <4eqh44$7rg@malibu.unice.fr>,
Etudiant <ognibene> writes:
>I've posted for this newsgroup an uu-encoded archive with sources and
>ttp's for playing 32 khz, 16 bits, layer one mpeg audio using dsp on falcon.
>I have for sure made something wrong, because I don't see it in the message
>list? Can you help me please!

It was sent correctly, and was auto-cancelled by a program that cancelled
all binary postings in discussion groups. If you want to post it so it
doesn't get killed, put it comp.binaries.atari.st. Alternatively, most people
on this group have ftp access so it might be easier just to upload it to
an ftp site.

2157. Re: TCP/IP fuer Atari-ST ?

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960201105438.13899C-100000@moose.erie.net>
Source record: 151629

On 30 Jan 1996 stehlik@PROBLEM_WITH_INEWS_DOMAIN_FILE wrote:

> Dennis McGuire (mcguired@moose.erie.net) wrote:
>
> : > ..should maybe, but it doesn't on MegaSTE (TOS 2.06) nor Falon (TOS 4.04).
> : > I've tried every possible combination of everything but it always bombs
> : > immediatelly.
>
> : It runs on my Mega STe (4 Meg, TOS 2.05). It has occasional
> : problems with specific web pages, but it's still quite useful.
>
> What do you have in your AUTO folder and which accessories are active ?
> What modem port do you use ?
>

I'll have to check to list them all! I'm not on the Mega STe at
the moment.

2158. UUCP for the ST?

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4eq2od$5ps@muikku.jmp.fi>
Source record: 151630

Hello!

What do I need to make my ST dial my Internet-provider once or twice a day, grabbing some news and new mails, and sending some mail I've written? Is there a proggy that would do all this with a nice and beautiful GEM interface -- one that would work without MiNT..?

- Jyri

Jyri Hovila --> jhovila@muikku.jmp.fi <--

Kasarmikatu 11 B 36 (hovila@messi.uku.fi)
70110 KUOPIO, FINLAND (jysky@sci.fi)
tel. +358 (9)71 283 4998 (jysky@northstar.iwn.fi)

http://www.sci.fi/~jysky

Check out my home page for "Usenet Survival Kit" including uu-, xx- and base-64 (de)coders, GIF and JP(E)G viewers, WWW-browsers etc. for Amiga, Atari ST / Falcon, Macintosh & PC!

2159. Mount Me !

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: pl4266@cc.utah.edu
Message-ID: <4eq7e7$4i9@news.cc.utah.edu>
Source record: 151631

I NEED to mount a Syquest 270 Atari format disk on a MAC. So I
can read the AIFF files made by Cubase Audio Falcon onto a MAC disk to
put them onto a CD-R and this is a run on sentence and the sun set and
the sun rose and it was another day and someone flamed me and they also
sent me some MAC mounting software to put my Atari syquest 270 onto a MAC
and I already mention that didn't I ?

And you responded by E-mail directly to me and I thanked you.

Paul.Luscher@m.cc.utah.edu

2160. Re: Do I have a virus??? :((

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3110078215caa443@sn.no>
Source record: 151632

>The culprit was XCONTROL.ACC - I have no idea why and I can't track it
>down but as soon as I replaced it with ZCONTROL, no more crashes - not
>a single one, even with the new CPX's installed again.

Well, I doubt it's Xcontrol in my case as I had the problems long
before I got hold of my hard disk (no use to install Xcontrol with a
disk drive)..
And I've tried Zcontrol- didn't like it!
It might just be the AES bug Peter Missel wrote about, but I'd like to
know what it's all about and where I can get the "ovfix" program.

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

2161. FS: 1040st

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: aa733@freenet.durham.org
Message-ID: <DM3r1z.Ivs@freenet.durham.org>
Source record: 151633

```
For sale:
Atari 1040ST
SM125 monitor (monochrome with swivel base)
Video Key (atari to RF converter)
Manuals, mouse, magazines, disks also included.

Price: $100 U.S.

Please email for quickest response.

--
David Tesluk (aa733@freenet.durham.org)
```

2162. Re: Cab/Stik bombs

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <823167969snz@mbha.demon.co.uk>
Source record: 151634

In article <823205648_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk "Guy Harrison" writes:

> In article <4ends8$qo7@lyra.csx.cam.ac.uk>
> mnb20@cam.ac.uk (Mark Baker) said:-
>
>
> I think you need a special account to use POP3 with demon. I seem to
> remember the figure of about 100ukp extra per annum mentioned somewhere.
>
>

Thanks for the info Guy and others... Given the service from Demon lkately, I
don't think I'll bother. Logged in 3 time last night. Connect then bugger all.
Bugger.

--
dave

%%%

2163. Re: Is this group moderated?

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <7517_hsideras@mettav.demon.co.uk>
Source record: 151635

Hi Michael, on 30 Jan 96 you wrote:

m> [massive cut]
m> I really don't give a shit. I like my LIFE :)

I like your life too. Are you looking for someone to adopt <g>

Could I borrow one or more of your machines? B^{)))

m> How was your day C:>

Not as good as it could be...

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2164. Re: I've uploaded mpeg packed sound progs...where it is?

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: Etudiant <ognibene>
Message-ID: <4eqh44$7rg@malibu.unice.fr>
Source record: 151636

I've posted for this newsgroup an uu-encoded archive with sources and
ttp's for playing 32 khz, 16 bits, layer one mpeg audio using dsp on falcon.
I have for sure made something wrong, because I don't see it in the message
list? Can you help me please!

Cheers

Pascal Ognibene

ognibene@eea.unice.fr

2165. Re: Printer control program for HP 4L, 5L

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: Etudiant <ognibene>
Message-ID: <4eqhdh$7rg@malibu.unice.fr>
Source record: 151637

Well, I believe that there are speedo drivers to do this. In France you can find them easily on ftp.cnam.fr in pub/Atari/
There are also drivers for stylus color, canon bj color, with dithering or color separation, etc. The docs are in french, but using them is very obvious, as there are programs to install them automagically.

I believe that you asked me mpeg audio decoder, isn't it? do you got it?

Bye

Pascal Ognibene

ognibene@eea.unice.fr

2166. Re: Gemulator/Modem Questions

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: eretic@tiac.net
Message-ID: <4eprql$mq7@sundog.tiac.net>
Source record: 151638

Anthony Watson (awatson@pacifier.com) wrote:
: I just tried using Gemulator 3.02 after using version 4.11. It solved a
: number of problems I was having with 4.11, but now I can't access my
: modem properly.
:
: Basically, I can dial out and connect just fine, but once connected all I
: get is the "CONNECT 19200" message. I can't send or receive anything from
: the BBS.
:
: I don't have the problem with Gemulator 4.11 or any other DOS/Windows
: term program...
:
: Does anyone have a suggestion?
:
: Thanks,
:
: Anthony
:
Go back to 4.11. I never got my modem to work right at all with the
Gemulator 3.02 (DOS). To work best, set your terminal program for 110
baud, and set 'Fast Baud Rates'. That way you are talkign to your 28,800
modem at 115,200. There is a chart of other connections, If you only
have a 14,400, then you'll going to have to set the Atari's term program
for another value, which I forget, since I don't have a 14,400, and never
bothered to remember, I just leave it at 110 (strange mapping, but that's
the way Darek did it for reasons known to him).

Eric

2167. Re: FS: Atari 1040ST System

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: Rosemary MacCallum <mccallum@inwave.com>
Message-ID: <4erchf$mbi@homer.alpha.net>
Source record: 151639

>I have a 1040ST, Supra 105 meg HD, SC1224 color monitor, 1200 baud
> modem, TOS Extension Card (uninstalled), and Panasonic KX-P1124
>Software includes DegasElite, 1stWord Plus, DBMan, GFA Basic, Neodesk >w/ CLI,
DungeonMaster & Dungeonmaster 2, plus dozens of other titles.
>
>I am asking $850 plus %50 for shipping. Payment by COD, money order or
>cashier's check only. If interested, or for more info, email me at:

I'm sorry, but $850!? Err...

2168. Re: WTB: hard drive

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: "Brian D. Gockley" <75300.2514@CompuServe.COM>
Message-ID: <4ep24psfo1@mhade.production.compuserve.com>
Source record: 151640

The best stand alone Thesaurus is the WinterTree Thesaurus, by the same folks that wrote GramSlam and Spelling Sentry. I use all three regulary (Oh yeah, theres also Grammar Expert.

Brian G. @ A-CT Atari Group
next sub
--
Astride of a grave and a dificult birth
Down in the hole, lingeringly,
the gravedigger puts on his forceps
We have time to grow old

2169. Re: MS-DOS 1st Word Plus?

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: aa728@FreeNet.Carleton.CA
Message-ID: <DM47L0.K0v@freenet.carleton.ca>
Source record: 151641

Tderrick (tderrick@acpu.com) writes:
> hellman@teleport.com (Walter Hellman) spake thusly:
>
> WH> Hello, I seem to remember seeing an MS-DOS version of 1st Word
> WH> Plus some years back. This would be neat to have for some of
> WH> the cheap older MS-DOS notebooks which are now becoming
> WH> available. Did this version exist? Is it for sale?
>
> I never saw it, if it existed. However, WordWriter PC from TimeWorks
> definitely exists. I've seen it. It has been a year or more, but it
> was available at a local store. I'm not sure whether it was a
> Windoze or a DOS program, but I'll bet it was DOS. WordWriterST is
> *very* similar to FirstWord+, and would make a good choice. I
> *think* even the file formats are the same.
>

Yes it did exist. So did GEM for the PC. Not long ago a member of my
user group (National Capital Atari Users Group) had some new GEM packages
for sale. I don't know if he still has them. Yes, FirstWord did run
under GEM.

--
Blair Dean | bdean@hpb.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 4/85M 1040 STe
o My opinion has been held over from a previous life. 64 bit Jaguar

2170. Re: Lattice C

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: msbaines@cix.compulink.co.uk
Message-ID: <DM410u.242@cix.compulink.co.uk>
Source record: 151642

>No need to sound so snotty young spud...
Snotty, where's it snotty? - jeez, I dunno, youngsters today are so
sensitive.
BTW I'm 40!!

We're at cross purposes. Yes, what you say is valid and fair enough but the
point I made to the original enquirer was that with a *straight* version of
v5.52 you can't program MiNT programs (and for the Falcon) just as you can't
program for MagiC specifically or X-Windows or Amiga. You need external
libraries. Yes, you can FTP MiNT-libs instead of using HiSoft's if you want
but that wasn't relevant to the question originally asked which was 'what was
the diff between v5.52 and v5.60'.

Look, OK you can have 50 Pedant Points this time, but I won't be so generous
next time!

>(who wrote DUftp & XaAES for MiNT with 5.52, so I should know)
Oh dear, well if we're trading credential lists, I think you'll find mine is
longer than yours. :-P
Now THAT'S snotty ;-)

Slainte mhath
Mark

--
* Mark S Baines * FidoNet: 2:254/105.10@fidonet.org *
* * NeST: 90:102/107.0@nest.ftn *
* Inver, Scotland * TurboNet: 100:101/12.10@turbonet.ftn *
* 01862 871624 * AtariNet: 51:502/0.10@atarinet.ftn *

2171. Re: Lindner's TeX (Off-topic)

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: mrotha@kjemi.unit.no
Message-ID: <4epq2b$4i5@due.unit.no>
Source record: 151643

Gaven Miller (gmiller@inca.co.nz) wrote:
: > BTW: emTeX is, AFAIK, version 3.14159 :-o What is the newest Version of TeX?
: > 3.1415926535? ;)
:
: I think the newest version according to the Pentium is 4. (at least that
: is what it tells me 3.14159265358979323846264338327975021971 equals) {[:-)]
8)

: (Mental observation: Just recalled pi to 38 decimal places from memory.
You probably know this one:

How I wish I could enumerate Pi
Heureka, cried the great inventor
Christmas pudding, christmas pie
is the problem's very center

(at least 21 digits - and additionally I think that Christmas pudding is
really the center of many problems...)

Martin

2172. FS:Calamus SL 1/2 price

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: af366@ccn.cs.dal.ca
Message-ID: <4eqh58$spb@ra.isisnet.com>
Source record: 151644

```
--
93/94 version of calamus SL( stock version).$100 us
thanks dick
```

2173. MagicMac and SpeedoGdos

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: az822@FreeNet.Carleton.CA
Message-ID: <DM3pBv.LJ2@freenet.carleton.ca>
Source record: 151645

Has anyone experienced problem using SpeedoGdos with MagicMac?
I had SpeedoGdos 4.1 which refused to work. Then I tried a friends
SpeedoGdos v5.0 to no avail (following the README.TXT to the letter!).
Has anyone got any suggestions?
Any comments would be greatly appreciated!
thanks

Angus Armstrong

2174. Re: looking for internet software

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DM4EJn.4wG@freenet.carleton.ca>
Source record: 151646

Robert Juritz (r.juritz@bbcnc.org.uk) writes:
> I'm looking for some esay to use Internet software for my ST. I use a PC at the moment, but would like to get my old Atari STFM back on line. It has 2.5 meg memory and a hard disk. Any ideas about who to contact and where to start. Many thanks. Rob
I use the STalker/STeno combo, and I like it a lot. It's commercial from
Gribnif(?)
Others use and recommend Flash II, Connect, Uniterm (shareware?).

--
Songshop Musical Productions / 3-D House of "Bob"
Box 266, Shawville, Quebec / Studio to the Stars
J0X 2Y0 (819) 647-6022 / In the Realm of the Duchess

2175. Re: Mint/MinixFS

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-0102960851120001@47.85.0.99>
Source record: 151647

In article <14412@gos.ukc.ac.uk>, jpb3@ukc.ac.uk (J.P.Beranek) wrote:

> I have a few questions about Mint and MinixFS, and wondered if
> anyone could help me.
>
> I am preparing to install Mint on my system for a bit of fun, but
> before I do it, I basically want to be reassured it won't trash my hard
> drive.
>
> I have an ICD formatted 520meg drive, with 1 small boot partition
> (GEM) and 2 250meg partitions (BGM). I plan to empty one of my large TOS
> partitions, and allocate that as a MinixFS partition.
>
> Basically, I want to know if a 250meg ICD partition can be turned
> into a MinixFS one, and whether or not I can do that without reformatting
> the whole drive. Also, is this easily reversible?

I think the DOCS have some info about ICD partitions, sometimes they are
not AHDI compatible & this may cause problems. The DOCS are included with
the source files for MinixFs, they are worth reading.

>
> I plan to use the Distrib_kit held at atari.archive, but the more I
> look at it the more dated it looks. Old version of MinixFS, old version of
> Mint etc. etc.

I installed this several years ago, & it worked; but the partition was
only 32Meg. Sometimes Minit has problems with getting the partition size &
I once had to manuall set these for a large partition.

Knarf's German MiNT Distribution is better - very new - (mid 1995).
It can be found at ftp.phil.uni-sb.de/pub/atari/mint/KGMD-1.0/

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

2176. Re: looking for internet software

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: martinna@cf.ac.uk
Message-ID: <DM4F39.LCv@cf.ac.uk>
Source record: 151648

Robert Juritz (r.juritz@bbcnc.org.uk) wrote:
: I'm looking for some esay to use Internet software for my ST. I use a PC at the moment, but would like to get my old Atari STFM back on line. It has 2.5 meg memory and a hard disk. Any ideas about who to contact and where to start. Many thanks. Rob

Try ftp.demon.co.uk \pub\atari\new (I think). You're looking for oasis135.tos
It's also on hensa.micros.ac.uk (I think). Basically it's a shell which
will help you configure NOS (included) to work with, in your case, pipex.

You'll find the authors of the software really helpful if you get stuck.

BTW If you want to hang on a bit oasis 2 is just about to enter beta
testing (AFAIK)

Best wishes

Neil

2177. Re: Atari syquest-disc on Macintosh

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960201130003.15471A-100000@india.lm.com>
Source record: 151649

If Your Syquest is an external unit (from the manufacturer) then
all you have to do is drag it over to the mac and plug it in! Of course
you will need to find and install a driver for it on the mac! If like
mine it was a bare drive and has been built into a third party case, then
you most probably have some sort of host apadter in that case also. In
this case you will need to remove (unplug) the host adapter from the
scsii chain and maybe fiddle with the terminator packs on the drive,
depending on where it falls in the new scsi chain on the mac (if it is
the last physical drive on the chain it needs termination, if it's in the
middle then it must not be terminated!
One thing you failed to mention is if this drive has 1 or more
scsi ports on the back of it! For a Syquest 44M these should be 50 pin
scsi ports and look like something that belongs on a printer! if all you
have are dma in and out (19 pin) then you may have to do what I did and
add your own scsi 50 pin centronics ports, this takes a little hacking of
the case, and some hunting through catalogs to come up with the correct
connectors but isn't that difficult! Two scsi ports is best, or that
drive has to be at the end of the chain.

On Tue, 30 Jan 1996, Dominique Brotot wrote:

> For business reasons I have to move from Atari to Macintosh. I should be
> able to plug my old syquest disc on my new machine but I don't know if
> there is something to do first, like taking out some DMA-SCSI translator.
> Can anybody hel me?
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2178. Re: Can the Atari SC1435 be at TV?

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <31101512dc4bb2b8@xs4all.nl>
Source record: 151650

Philip N Louie (plouie@isc.sjsu.edu) wrote:

>Is it possible to input a TV (I guess it's composite) signal into the Atari
>SC1435 monitor through the RGB port so that one can use it as a TV?
>I know the monitor is really a Magnavox RGB monitor in disguise, but the
>composite input plug has been removed.
>Is there any modification that can be done to the monitor to put in a
>composite video plug?
>
>I've seen an Amiga (yeesh) owner do this with his Commie monitor and thought
>it was kind of neat. I would like to only have 2 monitors instead of 3 in
>my very crammed dorm room.

Theoretically it should be possible, but you need an additional TV-tuner.
The antenna-signal is not the same as a so-called composite-signal.
The most convenient TV-tuner would be a VCR, for example.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

2179. Uploading post items

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <823167014snz@mbha.demon.co.uk>
Source record: 151651

Help!

I have noticed that if I have secveral news items to post, the first connect won't post them all (using Oasis 1.35e). I often have to kick nntp several times, and it seems to post a couple at a time <grumble>. So I have to kick, check, kick,check until they are all gone <grumble>.

Could this be a setup problem?

Thanx for any info...

--
dave

%/%/%/

2180. Re: Class I FAX software...

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <823167795snz@mbha.demon.co.uk>
Source record: 151652

In article <4eg8m0$tq@dcc.uchile.cl>
drojo@machi.dcc.uchile.cl "Daniel Rodolfo Rojo Martinez" writes:

> Daniel Rodolfo Rojo Martinez (drojo@machi.dcc.uchile.cl) wrote:
>
> Hello!
>
> Does anyboby knows of a good PD or Shareware program to send and
> receive FAXes in a Class I FAX/modem?
> I already try j-office, but it not works to me (Tos 1.00 1040STF).
>
> thanks.
>
> Daniel.
>

Are you sure tyou have the class 1 driver for Office Jnr? Check it out (have a look with a hex editor or run it from the desktop). If you need a class 1 driver I have one I can send you, let me know...

Hope this helps...
--
dave

%%%

2181. Is this group moderat

Newsgroup: comp.sys.atari.st
Date: 1996-02-01 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960201090006265 44@acpu.com>
Source record: 151653

jnorton@ra (John Norton) spake thusly:

JN> What's a T-36? (A short explanation will do.)

A 36MHz accelerator board. IIRC, runs a 68000, not a 68030. Not
listed in Toad's 1995 catalog, although if memory serves, they did
sell them at one time.

"The Poor Deluded Soul" - tderrick@acpu.com

... A bird in the hand is the best way to eat chicken.
___ Mountain Reader II - #00000077

2182. Looking for "bcolor.cpx"

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31125544c7fda1@sn.no>
Source record: 151504

I'm looking for the "Bcolor" (background colour) CPX module, as I only have the module itself, but no documentation. (And I need to docs in order to redistribute it).

Can anyone help me with this or lead me in the right direction?

Hallvard
--
_/_/_/

2183. Re: I've uploaded mpeg packed sound progs...where it is?

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: greeny@spirit.demon.co.uk
Message-ID: <823312698_OASIS_@spirit.demon.co.uk>
Source record: 151505

In article <4eqom8$8ei@lyra.csx.cam.ac.uk>
mnb20@cam.ac.uk (Mark Baker) said:-

>In article <4eqh44$7rg@malibu.unice.fr>,
> Etudiant <ognibene> writes:
>>I've posted for this newsgroup an uu-encoded archive with sources and
>>ttp's for playing 32 khz, 16 bits, layer one mpeg audio using dsp on falcon.
>>I have for sure made something wrong, because I don't see it in the message
>>list? Can you help me please!
>
>It was sent correctly, and was auto-cancelled by a program that cancelled
>all binary postings in discussion groups. If you want to post it so it
>doesn't get killed, put it comp.binaries.atari.st. Alternatively, most people
>on this group have ftp access so it might be easier just to upload it to
>an ftp site.
>
I downloaded it from here (yes it *did* get here but didn't last long!)
and have forwarded it on to danny at hensa in the hope he'll slip it
in somewhere. With a bit of luck he might put a pointer to it up here
thats if he accepts it.

David G.

--

---
greeny@spirit.demon.co.uk

2184. Re: Mint/MinixFS

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: gd63@vision.hrz.uni-giessen.de
Message-ID: <4eta4j$221n@c4.hrz.uni-giessen.de>
Source record: 151506

Hi!,

In <4eqh3o$7ss@studs.sci.kun.nl>, Sander Stoks (sanders@sci.kun.nl) wrote:
: In <14412@gos.ukc.ac.uk> jpb3@ukc.ac.uk (J.P.Beranek) writes:

[...]
: > I plan to use the Distrib_kit held at atari.archive, but the more I
: >look at it the more dated it looks. Old version of MinixFS, old version of
: >Mint etc. etc.

: If you can read German, the KGMD (Knarf's German MiNT Distribution) is
: very complete and up-to-date. I forgot the exact site, but I think
: it's on an ftp site in Mainz (among others, but this one is reasonably
: fast).

For KGMD (Knarfs German Mint Distribution) and also TAF (Toronto Atari...???)
try our atari department here in giessen:

FTP://ftp.uni-giessen.de/public/atari/mint/

Have fun, MiNT is a great piece of software.

Hope it helps

Martin
---
martin.schmidt@ap.physik.uni-giessen.de

PGP public key fingerprint: 24 ff 2a c6 6d b1 52 0f d8 17 ac 72 7e c0 48 26
"Wenn ist das Nunstueck git und Slotermeyer?
Ja! ... Beiherhund das Oder die Flipperwaldt gersput." Monty Python (1969)

2185. Re: FOR SALE: Falcon 4/85

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: Timothy Miller <millert@csee.usf.edu>
Message-ID: <Pine.SUN.3.91.960202105444.23584B-100000@grad>
Source record: 151507
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I hope you don't mind me posting also to the newsgroup, but when I organize my source code, I will simply stick a ZIP file on my web page and let anyone download it, so others may be interested in this.

On Fri, 2 Feb 1996, Rod McCall wrote:

> In article <Pine.SUN.3.91.960202014449.16521C-100000@grad> you wrote:
>
> : Source code to much of the software I have developed will be collected
> : together, organized, and donated to any people who are still interested
>
> I may be interested in some of this, what were you in the middle
> of developing?

A terminal program that's faster than anything else for the Atari. It's not in working order, because I'd come up with a way to speed it up further. If you're interested in developing it, I'll give you the source. You study it, and then get back to me to find out what I was doing to it. Also, the VT102 emulation is flawless, with the exception that it won't ignore an '=' sign after the '[' in an escape sequence.

A BBS program. There isn't much to say, except that it requires MiNT, it's multi-node, it has a concentrator to connect the BBS software (redirected to pipes) to the serial channels (not necessarily modems) AND to a terminal display handler (a DA), which you can use to control the concentrator (a background process). There are some plans I had that I never even began to implement, because I could not get the concentrator to read from the serial port without echoing. The display handler has code ripped from an older version of the above terminal program, so it's much slower, but still faster than programs like ConNect. Get back with me to find out exactly what I did to make it faster. Also, it has its own fonts and a display routine written in assembly used to image a line of characters to be blitted on the screen which may be of interest to some.

An a-modal dialog handler and application framework. It lets you do almost object-oriented GEM programming in Lattice C. It doesn't do as much as most of the others, but it's small, and it has some unique features. It's not documented at all, but you can sift through other programs that use it, and discuss it with me in email.

Some various aborted graphics and audio projects.

A text editor that was on its way to being fairly nice. It was intended to be rewritten to fit into the above terminal program. It's a bit buggy here and there.

An over-the-modem drawing program. One of the key source files was wiped, and I never got around to rewriting it. It lets two people connect with modems and draw pictures with each other. This can be more useful than it sounds.

A library of small code segments that I have found to be useful over the years.

And I wrote a program to demonstrate Pie menus.

There are a few other tiny little things.

I likely will not release this until my Falcon is sold. And there's much of it that I'm going to port. I just thought that once I'm gone someone else can go in the direction I was heading.

Timothy Miller, millert@grad.csee.usf.edu Theoretical Linguistics
http://www.csee.usf.edu/~millert Music Theory, Computer Engineering

---

Cunning linguists are very skilled with their tongues.

2186. Re: Warp 9 question

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960202161856.19338B-100000@moose.erie.net>
Source record: 151508

On Thu, 1 Feb 1996, Tderrick wrote:

> Dennis McGuire <mcguired@moose.erie.net> spake thusly:
>
> M > Cycling between the terminal screen and the capture buffer
> M > window is part of the weirdness. I thought I had a defective
> M > mouse switch! It may occur with ANY screen saver because I'm
> M > pretty sure I've experienced it without Warp 9 installed.
>
> Could be. I am told that there is a virtual screen behind the screen
> you see on the ST. If two programs (screen saver, STorm) try to use
> it, the results might be pretty much as we described them.
>
> Does STorm have a built-in screen saver? I know that Marcel does -
> seems like there was a short era of that.

No. I'm going to disable the other screen saver and see if the
screen flipping goes away. I let my son use my Golden Image mouse because
I thought it was causing the problem. Now maybe I can reclaim it!

> M > The other problem I've had is errors writing to the hard disk
> M > during Zmodem downloads. I've overomce that one by leaving
> M > out the MODEM.CPX file. I have no idea how or why it caused
> M > this problem, but leaving out MODEM.CPX has solved it!
>
> I was told sometime back that STorm had a bug in its ZModem
> handling. Supposedly Alan Page and some volunteers were going to
> squash it, but I never heard any more about it. If version 1.02 is
> still the latest, nothing has been done, as that version has been
> available since early 94 IIRC. If removing modem.cpx is all that
> needs to be done to fix it, that is valuable data. At least for
> those of you who are not married to Warp9, as I am.

I've had no problems with the 1.02 version of the Zmodem module
for STorm.

2187. Re: Floppy Drive in Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_31116a23_Claes.Holmerup@p5.dada.ct.se>
Source record: 151509

In a message of <30.01.96>, Simon Yardley (2:200/427.1) writes:
SY> The Falcon Floppy controller chip also can be set to accept
SY> Extended High Density.
SY> I haven't checked it out (but still want to !) but if you put in
SY> a 2.88 Mb
SY> Floppy drive it should be able to work fine ...
SY> I think that when the chip is set TOS doesn't recognise it ...
SY> you would have to
SY> use Kobold or something that does ...

I haven't tested it because these drives (and the disks) are very expensive and very rare...
However, I believe that you can use a 2.88MB drive without any problems. It's not only the controller chip that can be set to ED -there is also a solder-pad-jumper on the PCB that sets this, so my guess is that even the TOS may be ready for accepting ED-drives...

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * CD-ROM+UPS+OL400+Samsung17GLsi+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

2188. Re: HELP! Falcon screen messed up

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_31116b80_Claes.Holmerup@p5.dada.ct.se>
Source record: 151510

```
In a message of <31.01.96>, dreyer_michael (2:200/427.1) writes:
dm> Whenever I switch on all I get on the screen
dm> is an unsyncronised image of some black and white boxes.
dm> The rest of the system seems to run properly.
dm> (i.e key-click, abort memory test with ESC, hard disc running,
dm> ... )
dm> I wonder wether this realy is a hardware problem and if there
dm> is a way to find out what exactly went wrong.

I believe that the most probable cause is a broken video chip.
When you start the computer, there aren't any programs that can mess things up,
since you haven't loaded anything at the time.
One other possibility could be if you've tried to mess around with the NVRAM -
other people have killed their Falcons because of such things. If it's in the
NVRAM, I believe there is a way of esetting it, but I can't remember right now
- anyone else?

Best regards,

Claes

--- ---------- ---------- ---------- ---------- ---------- ----------
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * CD-ROM+UPS+OL400+Samsung17GLsi+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
--- ---------- ---------- ---------- ---------- ---------- ----------
```

2189. Re: *** WHAT'S WRONG WITH ATARI? ***

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: szhays@chip.ucdavis.edu
Message-ID: <4erpk5$1ub@mark.ucdavis.edu>
Source record: 151511

Peter Rottengatter (perot@pallas.amp.uni-hannover.de) wrote:
:
: Just download it !!!! It lies virtually everywhere.
: I cannot contemplate why people keep complaining that they miss things,
: that really exist for quite some time now. Get MiNT, MiNTnet, WWW116
: and cab-for-mintnet164.tar.gz and you'll have an excellent web browser
: that connects via SLIP, CSLIP, PPP or even Ethernet.

I can download CAB and STiK and unzip them and have them running in 30
minutes, or I can download 15 programs that I can't get to unpack 'cuz
they are tarred and gnuzipped and neither TAR.TTP nor GNUZIP works for
me, I can set up MiNT (and I think there are many who can't even do
that), and probably MiNT-Net, but it is all a MESS.

I WISH someone would zip or lzh these things, so much easier to unpack.
I refuse to run Minix and reformat a partition of my already too smal
hard drive. It should be possible to make a fairly simple to install
set-up that idiots like me could figure out how to set-up.

....
: \|/ ____ \|/ : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 :
: @~/ ,. \~@ : Prg. Assist. -- Intern. & Career Ctr. -- UC Davis :
: /_(__/)_\ :-- 271 Voorhies Hall -- http://128.120.110.171/ --:
: __U_/ :These are my opinions; you want some, get your own.:
'''

2190. Re: Can the Atari SC1435 be at TV?

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DM58yG.CMs@ridgecrest.ca.us>
Source record: 151512

plouie@isc.sjsu.edu (Philip N Louie) wrote:
>Is it possible to input a TV (I guess it's composite) signal into the
Atari
>SC1435 monitor through the RGB port so that one can use it as a TV?
>I know the monitor is really a Magnavox RGB monitor in disguise, but the
>composite input plug has been removed.
>Is there any modification that can be done to the monitor to put in a
>composite video plug?
>
>I've seen an Amiga (yeesh) owner do this with his Commie monitor and
thought
>it was kind of neat. I would like to only have 2 monitors instead of 3
in
>my very crammed dorm room.
>
>Thanks, Phil
>
>
Yea, I have a 1084 and it works nice as a dual monitor. The SC
1435 I have at work will not accept composite input. If you are
using a Falcon and have been thinking of Expose, the splitter
that comes with it will drive an RGB monitor. I ran S-VHS to the
splitter and used my SC1224 as a TV. Nice output. You will have
to make your own cable, but Titan will supply you with the Pin-
outs needed.

Mike

2191. Re: Cab/Stik bombs

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <823380748_OASIS_@swampdog.demon.co.uk>
Source record: 151513

In article <823266687snz@mbha.demon.co.uk>
dave <dave@mbha.demon.co.uk> said:-

>In article <823344432_OASIS_@swampdog.demon.co.uk>
> guy@swampdog.demon.co.uk "Guy Harrison" writes:
>
>>
>> Diagnosing the Bloody Ascend Bugger :-)) ...
>> [snip]
>> There are more subtle and automatic ways that others have found to fix
>> this but this one stands the most chance of working.
>>
>>
>> Guy Harrison
>
>Thanx Guy. I think it is not an ascend because I get ring tones. Anyway, I will
>check it out tonite and get back. I still think it is bloody demon bugger
>because I get good connections most of the time. I reckon it is the system
>loading at Finchley. Bugger.

The last thing I can think of concerns some USR modems but I don't
know the details of this. It is possible that a few USR modems have
buggy ROM chips (oo-er!).

--

Guy Harrison

guy@swampdog.demon.co.uk

2192. Re: Sell me TOS 1.6 or newer..:)

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <823381648_OASIS_@swampdog.demon.co.uk>
Source record: 151514

In article <DM5v2M.Ezv@actrix.gen.nz>
steve_w@atlantis.actrix.gen.nz (Steve Wells) said:-

>In article <4eq45a$5ud@muikku.jmp.fi>,
>Jyri-Pekka Hovila <jhovila@muikku.jmp.fi> wrote:
>> Hi again!
>>
>> Just noticed my Mega 4 has TOS 1.02 -- urgh... So, if you've got the
>> English TOS 1.6 or newer, I'll buy it..:)
>>
>
>Won't work. TOS 1.6 & 1.62 is an STe TOS. The closest Mega-compatible
>equivalent is v1.4.
>
>Of course, you could always get TOS v2.06, the board & ROMs for which
>will set you back about $60 if gotten from Toad. If you think v1.02 is
>bad, try the earlier versions, they be horrible!

Doesn't MagiC work on a Mega? That way you an upgraded os and
multitasking.

--

Guy Harrison

guy@swampdog.demon.co.uk

2193. Re: What would your DREAM Atari computer be?

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: aa728@FreeNet.Carleton.CA
Message-ID: <DM5r6p.M9y@freenet.carleton.ca>
Source record: 151515

Henrik Lunardi Weide (chainxor@control.auc.dk) writes:
> In article <DLt7q9.5zw@freenet.carleton.ca>, aa728@FreeNet.Carleton.CA (Blair Dean)
writes:
>> Robert Withoff (rwithoff@winternet.com) writes:
>> > If you could create your own Atari/C-LAB computer, what features would it
>> > have?
>> >
...
>> > LOTS of RAM expansion (4 gig).
>>
>> And please, no weird memory configurations! Like 1, 4 or 16 meg, but you
>> can't use 2 of the 16 so you really have only 14 meg. It should be, here
>> is slot. Put SIMM in slot, turn on computer. New memory now usable.
>
> Actually, the FX-cards among other cards gives the possibility to outcome
> this problem. I have 8 MB RAM in my FX-Falcon.
>

True, it can be done with 3rd party adapter cards. My point is, you should
be able to do a reasonable memory upgrade _without_ having to plug in the
additional cards (beyond the SIMMS themselves, that is.) On my PC at
work, I went from 4 to 16 meg by replacing 4-1meg SIMMS with 4-4meg
SIMMS. I did the same when I upgraded my STe from 1 to 4 meg.

--
Blair Dean | bdean@hpb.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 4/85M 1040 STe
o My opinion has been held over from a previous life. 64 bit Jaguar

2194. Re: Atari Ghostscript 3.53 Available.

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960202182559.2332A-100000@moose.erie.net>
Source record: 151516

I tried Ghostscript 3.53 (in mono) and it wouldn't load .PS files
that printed and displayed fine with version 2.3.

2195. Re: Flash vs. Flash II?

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: diehl@io.org
Message-ID: <4eu7dn$76a@ionews.io.org>
Source record: 151517

jtrautschold on BIX (jtrautschold@BIX.com) wrote:
: And a fine review it was Eric. Thanks for the good press both in CN and
: here on the Internet!

My pleasure. :-) I'm now enjoying working with flash II 3.0 under
Geneva and it works extremely well. Doing full file transfers in the
background whilst I work on other things is very handy.

: ~~~~~~
: | John R. Trautschold | jtrautschold@bix.com |
: | """""""""""""""""""" | jtrautschold on BIX * 71333,1003 on CIS |
: | Missionware Software | J.TRAUTSCHOL on GEnie * MISSIONWARE on Delphi |
: ~~~~~~

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

2196. Re: looking for internet software

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <823369068_OASIS_@coconut.demon.co.uk>
Source record: 151518

In article <4er21g$1h3@soap.news.pipex.net>
r.juritz@bbcnc.org.uk (Robert Juritz) said:-

"looking for internet software"

I guess you mean for the ST/Falcon? As the only part of your posting I got was the path and subject details!

Anyway, I'm no expert, but I use Oasis v1.35E which sits on top of NOS v0.42. It works anyway, but should be superceded shortly by Oasis 2 and ICE (an alternative to NOS).

I'm sure that there are lots of people in this group that can add more to this, and tell you where to get Oasis/NOS from.

ATBeST
Mike

--

---

mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

2197. Re: Sell me TOS 1.6 or newer..:)

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.331.000D04A7@cfcsc.dnd.ca>
Source record: 151519

```
In article <4eq45a$5ud@muikku.jmp.fi> jhovila@muikku.jmp.fi (Jyri-Pekka Hovila) writes:
>Hi again!
>Just noticed my Mega 4 has TOS 1.02 -- urgh... So, if you've got the
>English TOS 1.6 or newer, I'll buy it..:)
>- Jyri

why stop at 1.6??!!
Go ALL the way to 2.6. You will not regret it - much better IMO
```

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CFCollege, Toronto, Ontario, Canada===Qu&#65533;bec dit oui, Qu&#65533;bec dit non===
ken.macdonald@canrem.com, Qu&#65533;bec, la nation dans le pays du Canada

2198. Converting an IDE drive to an external 520ST drive - how?

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: esherman@umich.edu
Message-ID: <4etke2$n3e@lastactionhero.rs.itd.umich.edu>
Source record: 151520

Can someone please point me in the right direction for this information?
thanks@

2199. Re: Is this group moderated?

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: aa728@FreeNet.Carleton.CA
Message-ID: <DM5rF4.MLL@freenet.carleton.ca>
Source record: 151521

John Norton (jnorton@ra) writes:
> Michael Grove (mgrove@owens.ridgecrest.ca.us) wrote:
>> installing a T-36 just for the heck of it
>
> What's a T-36? (A short explanation will do.)

A 36 MHz accelerater for the ST(e). (Short enough?) :)

--
Blair Dean | bdean@hpb.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 4/85M 1040 STe
o My opinion has been held over from a previous life. 64 bit Jaguar

2200. Jaguar for sale...

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: simon@bassland.anglianet.co.uk
Message-ID: <823222538snz@bassland.anglianet.co.uk>
Source record: 151522

Hi people,

I have a brand new Atari Jaguar (bought December 95); with an extra
controller (boxed), and 'Dragon' - The Bruce Lee Story (boxed).

All of the above system is boxed too. It does have the UK jaguar
hollograms on the opening edges of the box.

It was an unwanted Christmas present - it is still in mint cond.

How does 60 Ukpounds sound??? Including Postage??? (UK only)

Any offers..e-mail me at the below address.

Cheers.
--
..... simon@bassland.anglianet.co.uk .....

2201. Re: Cab/Stik bombs

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <823309060_OASIS_@swampdog.demon.co.uk>
Source record: 151523

In article <823167969snz@mbha.demon.co.uk>
dave <dave@mbha.demon.co.uk> said:-

>>In article <823205648_OASIS_@swampdog.demon.co.uk>
>> guy@swampdog.demon.co.uk "Guy Harrison" writes:
>>
>> I think you need a special account to use POP3 with demon. I seem to
>> remember the figure of about 100ukp extra per annum mentioned somewhere.
>>
>>
>
>Thanks for the info Guy and others... Given the service from Demon
>lkately, I don't think I'll bother. Logged in 3 time last night.
>Connect then bugger all. Bugger.

That's ok. Are you suffering from the Ascend problem then?

--

Guy Harrison

guy@swampdog.demon.co.uk

2202. Re: My Pi is bigger than yours ;) (was Re: Lindner's TeX)

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <823252960snz@mbha.demon.co.uk>
Source record: 151524

In article <4eqorf$885@duke.cs.duke.edu> dsb@cs.duke.edu "Scott Bigham" writes:

> From the Holy Book of <4en8vn$glp@inca01.inca.co.nz>
> as spake by gmiller@inca.co.nz (Gaven Miller) :
>
> >I think the newest version according to the Pentium is 4. (at least that
> >is what it tells me 3.14159265358979323846264338327975021971 equals) {[:-)]
> ^^^ ^^
>
> You missed a couple digits, and added a 7. That should be 95028841971.
> ^^ ^^^^^
> And continues 693993751058209749445923078164062862 08...
>
> [Whaddaya mean, "showing off"? ;)]
>

I saw an article last year about some guy that is working on the value of pi
to the zillionth place. This guy is different. He's doing it manually (some
sort of a purist I think). Gets about an extra place per year I think.

Wonder what he does for a living?

--
dave

%%%

2203. Re: Mint/MinixFS

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: jpb3@ukc.ac.uk
Message-ID: <4et4di$obt@rook.ukc.ac.uk>
Source record: 151525

Sander Stoks (sanders@sci.kun.nl) wrote:
: In <14412@gos.ukc.ac.uk> jpb3@ukc.ac.uk (J.P.Beranek) writes:
:
: > I am preparing to install Mint on my system for a bit of fun, but
: >before I do it, I basically want to be reassured it won't trash my hard
: >drive.
:
: MiNT is pretty safe, don't worry.

Yeah, I'm sure it is.... I'm only doing this for a bit of interest, as I know (and have now experienced) how slow Mint is on a 2MB unaccelerated STE.

: > Basically, I want to know if a 250meg ICD partition can be turned
: >into a MinixFS one, and whether or not I can do that without reformatting
: >the whole drive. Also, is this easily reversible?
:
: Yes. You just empty one partition, run a program called `minit' and
: hey presto, a minixFX partition. Of course, you _will_ lose everyting
: on the partition, but you knew that. You can simple reverse this with
: `minit -r'. After that, you will have a normal blank TOS partition
: again.

Thanks, I did that, and I got a minix partition. Is there any way I can increase the number of characters it has as max for a filename. I used version 0.61 of Minix, and it gave me something like 10 or 12 characters only. :(

: > I plan to use the Distrib_kit held at atari.archive, but the more I
: >look at it the more dated it looks. Old version of MinixFS, old version of
: >Mint etc. etc.
:
: If you can read German, the KGMD (Knarf's German MiNT Distribution) is
: very complete and up-to-date. I forgot the exact site, but I think
: it's on an ftp site in Mainz (among others, but this one is reasonably
: fast).

Hmm, I can't read German, but I might still I have a look at it. After using the other Distrib Kit I am even more unimpressed. The setup program crashed with Tos Error 22 (good error catching eh?) and the install program refused to work also.

I ended up just manually unzooing all the archives onto my minix partition.

I also have one more problem, and this is that whenever I load up tcsh (I know, the wrong shell to use with 2mb) no resource file is loaded, and I have to fumble in the dark without a PATH variable until I can load it. I

have a path set up in mint.inf, and also have an /etc/login.csh and also a /etc/tcsh.rc. None of these seem to do anything.

Will the Mint X11 install onto a 2MB STE with only a medium rez monitor?

Does anyone know if the Mint NFS will allow serial communications with (for example) a PC running Linux....This is just for a bit of fun, so doesn't need to be robust.. :)

Well, I've gone and asked too many questions again...so I'll stop.
:
: Regards,
: --

John.

--
==========
John Beranek \

2204. OASIS unbatch bombs

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: arcovang@caiw.nl
Message-ID: <823373428_OASIS_@caiw.nl>
Source record: 151526

I use Oasis 1.35E on my Falcon but now and then while unbatching the news I get
Two bombs.
The only way to get rid of them is to throw away the batch.txt and load the new
news the next login.
Why does it bomb on news? If I use a couple of saved batchfiles they work but
whenever I try the 'bomb'batch Oasis stops and leaves to the desktop.
I use the NOS-POP..

--

Arco van Geest
Goof & Fox Software
Email: arcovang@caiw.nl
Snail: PO.BOX 315, 2670 AJ, Naaldwijk, The Netherlands

2205. FS:ATARI ST COMPLETE SYSTEM

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: neur@unix.asb.com
Message-ID: <DM4G1v.JsD@news2.new-york.net>
Source record: 151527

COMPLETE ATARI 1040ST SYSTEM WITH SC1224 MONITOR AND EXTRA GTS100
EXTERNAL FLOPPY DRIVE /EXTRA 65 MEG HARD DRIVE/MOUSE AND HUNDREDS
OF SOFTWARE TITLES ...THIS IS THE BIGGEST STEAL OF THE YEAR...TAKE IF
ALL FOR ONLY $300...IF INTERESTED EMAIL TO neur@unix.asb.com

2206. ATARI FALCON FOR SALE (TEXT IN DUTCH, SORRY!)

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: Gerben Smid <gsmid@globalxs.nl>
Message-ID: <31126869.172C@globalxs.nl>
Source record: 151528

TE KOOP:

ATARI FALCON030
- 68030 motorola processor
- 120 MB IDE . . . . . harde schijf
- 4 MB . . . . . intern geheugen

(GEREGISTREERDE) SOFTWARE VOOR FALCON
- Papyrus Gold (3.56). . . . . tekstverwerker
- That's Write (4) . . . . . tekstverwerker
- Cubase Lite. . . . . Muziek programma

OVERIGE SOFTWARE
- ISHAR I. . . . . spel voor de falcon
- Aantal spellen . . . . . voor ST maar werkt op Falcon

VRAAGPRIJS fl. 1.500,=

TE KOOP OVERIGE:

MENGPANEEL CANARY 12:2
- 12 Kanalen in. . . . . of 6 stereo
- 2 Kanalen out
- 24 microfoon waarvan:
- 12 normale plug (groot)
- 12 "stage" plug
- draaiknoppen:
- gain - bass
- treble - foldback
- echo - pan

VRAAGPRIJS fl. 550,=

Reactie/berichten/vragen kunt u richten aan gsmid@globalxs.nl

2207. Help with C

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <823253474snz@mbha.demon.co.uk>
Source record: 151529

Right, here goes my credibility.

I have a set of C programs to compile. I have .c files and a MAKE file but
no .PRJ file.

How to proceed?

There goes my street cred. Kiss it goodbye dave...

--
dave

%%%

2208. Lottery Companion 3, URL.

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: mark@dwell.demon.co.uk
Message-ID: <31111702.581161@news.demon.co.uk>
Source record: 151530

Lottery Companion 3 for the Atari ST / Falcon etc., range of computers is now accessible from the Net.

LZH and ZIP versions can be found at http://www.demon.co.uk/sjspr/ftp/

This isn't strictly a FTP site - You will need a Web Browser - Unless you know different ?

Version 3.5 with a new Wheel 'Perm' option is being programmed now - It should be available in a few weeks.

Feel free to Mail me with any comments or questions.

Thank you to all those who have supported Lottery Companion. The 100'th Registered arrived this week.

Mark Butler, Atari ST Shareware Programmer and HTML Author.

2209. Re: STORM

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960202083508.15679A-100000@moose.erie.net>
Source record: 151531

On 1 Feb 1996, John Norton wrote:

> Well yes .. I did have questions. The ZMODEM trf file does not work when
> in VT100 mode. Was there ever a fix? I really like STORM, but use in VT100
> all the time.

I use the Zmodem transfer module in STorm regularly with VT100
emulation. Do you have the 1.02 version???

2210. Re: I've uploaded mpeg packed sound progs...where it is?

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <6315rcain@nest.demon.co.uk>
Source record: 151532

On 01 Feb 96 ognibene wrote:

o> I've posted for this newsgroup an uu-encoded archive with sources
o> and ttp's for playing 32 khz, 16 bits, layer one mpeg audio using dsp
o> on falcon. I have for sure made something wrong, because I don't see
o> it in the message list? Can you help me please!

Don't wory, Pascal. It arrived (all 13 parts).

Roger
rcain@nest.demon.co.uk

--

2211. Web Page: Bravo's Atari Store: On-Line Catalogs. Check this out!

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4eult1$pch@linda.teleport.com>
Source record: 151533
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech,fr.comp.sys.atari,de.comp.sys.st,fido.ger.atari,ger.atari,ka.comp.sys.atari

Check out my Web Page for Bravo Sierra Computers. Where you can find Both Classic Atari 8 Bit & Atari ST. HardWare, SoftWare, Books & Accessories. My Web Address is below. On-Line Catalogs that you can View and Contact me via my Web Page! Or Request Catalogs in E-Mail. Specify Classic 8 Bit or ST.
E-Mail: bensmith@teleport.com

http://www.teleport.com/~bensmith/bscomputers.shtml

--Thanks--
---Ben---
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

2212. Re: Testing Oasis/NOS

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: bjr@bjr.ebicom.net
Message-ID: <823323800_OASIS_@bjr.ebicom.net>
Source record: 151534

In article <823378502_OASIS_@bjr.ebicom.net>
bjr@bjr.ebicom.net (Brian Roland) said:-

>This is a test...
>Will this thing post?
>__
>
> ---
> bjr@ebicom.net
> ---
>
>
>

I think it worked?

--

---
bjr@ebicom.net

2213. Re: *** WHAT'S WRONG WITH ATARI? ***

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: David White <david.white@rd.eng.bbc.co.uk>
Message-ID: <4eslku$amn@bbcnews.rd.bbc.co.uk>
Source record: 151535

szhays@chip.ucdavis.edu (Eric Hays) wrote:
>
> Peter Rottengatter (perot@pallas.amp.uni-hannover.de) wrote:
> :
> : Just download it !!!! It lies virtually everywhere.
> : I cannot contemplate why people keep complaining that they miss things,
> : that really exist for quite some time now. Get MiNT, MiNTnet, WWW116
> : and cab-for-mintnet164.tar.gz and you'll have an excellent web browser
> : that connects via SLIP, CSLIP, PPP or even Ethernet.
>
> I can download CAB and STiK and unzip them and have them running in 30
> minutes, or I can download 15 programs that I can't get to unpack 'cuz
> they are tarred and gnuzipped and neither TAR.TTP nor GNUZIP works for
> me, I can set up MiNT (and I think there are many who can't even do
> that), and probably MiNT-Net, but it is all a MESS.
>
> I WISH someone would zip or lzh these things, so much easier to unpack.
> I refuse to run Minix and reformat a partition of my already too smal
> hard drive. It should be possible to make a fairly simple to install
> set-up that idiots like me could figure out how to set-up.
>

I agree with this sentimentality! There is an awful lot of good software out there (gnu c, MiNT-Net, etc) that are a nightmare to unpack and setup because they were packaged by a U***x fan with a Minix partition and an intimate knowledge of what should go where, what environmental variables to set up and how to set up all the .cnf (etc) files that go with it. Would the people who write all this wonderful system software please use ZIP to pack the software and include a setup utility. Also, a simple step by step fools guide would save a lot of time and effort! It would certainly have saved me a lot of grief in setting up gnu C ... which I still haven't got working properly!

-David White

Some of us are mere mortals, you know.

//standard disclaimer

2214. Pompey Packer v2.1 or better needed.

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: khaine@itn.is
Message-ID: <4eu0dl$139c@itn.is>
Source record: 151536

Does anyone know where I can ftp the old Pompey Packer from? I've looked around but so far I've only seen v1.2 or earlier and I need v2.1.
Appreciate any help with this :)

2215. Re: Can the Atari SC1435 be at TV?

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: paa@hol.gr
Message-ID: <4esrti$b2v@newsflash.hol.gr>
Source record: 151537

Maarten van den Berg (maberg@xs4all.nl) wrote:
: Philip N Louie (plouie@isc.sjsu.edu) wrote:

: >Is it possible to input a TV (I guess it's composite) signal into the Atari
: >SC1435 monitor through the RGB port so that one can use it as a TV?

: Theoretically it should be possible, but you need an additional TV-tuner.
: The antenna-signal is not the same as a so-called composite-signal.
: The most convenient TV-tuner would be a VCR, for example.
Can you explain how to do that?
The SCART port of my AKAI video outputs only composite
No RGB at all :-(

2216. Re: HELP! Falcon screen messed up

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: Yiannis Paschalidis <u943409@student.canberra.edu.au>
Message-ID: <Pine.SOL.3.91.960202134003.26720A-100000@student.canberra.edu.au>
Source record: 151538

On 1 Feb 1996, Anthony Jacques wrote:

> >I wonder wether this realy is a hardware problem and if there
> >is a way to find out what exactly went wrong.
>
> My guess would be your NVRam is screwed up... I believe there is a
> way of restoring this to its factory defaults, but I cannot
> remember what it is...
>
> Anthony

to restore to the factory settings, press CTRL-ALT-Undo during the memory test. The computer will reset and then use the dafualt settings IIRC.

Hope this helps,
Yiannis.

2217. colour problem

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: LORDDJ@BRAVO.aston.ac.uk
Message-ID: <DM5F88.J3n@aston.ac.uk>
Source record: 151539

Can anyone out there help me? I have a very old (about 7 years)
Atari 520stfm. It seems that ay some point during the time I've
owned the colour modulator may have broken. When a Rf connection
is made to a TV the screen only shows red and green. This makes
it very hard and unenjoyablr to use the computer. I have tried many
companies to get it fixed, but they either don't know how to fix it,
'cos it's an old computer or they just don't want to know. So please
if anyone can help please mail me; lorddj@aston.ac.uk thanks!

2218. Re: My Pi is bigger than yours ;) (was Re: Lindner's TeX)

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <4et1td$sce@dux.dundee.ac.uk>
Source record: 151540

dave (dave@mbha.demon.co.uk) wrote:
: In article <4eqorf$885@duke.cs.duke.edu> dsb@cs.duke.edu "Scott Bigham" writes:

: I saw an article last year about some guy that is working on the value of pi
: to the zillionth place. This guy is different. He's doing it manually (some
: sort of a purist I think). Gets about an extra place per year I think.

Must lead an exciting life ;-)

: Wonder what he does for a living?

Clearly not anything in the real world!

rod

--
Rod McCall, Senior Honours, Computer Science with Accounting Studies
1994/95 President, University of Dundee Dramatic Society
Try My new web pages on http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html
(they include Sinclair C5, Atari and a few other silly pages)
"I know, I read it on the back of a match box!"

2219. Wanted: Navarone Cartridge, Cable & SoftWare!

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4euism$lmu@linda.teleport.com>
Source record: 151541

A Friend needs the Navarone Cartridge for Scanning, Cable & SoftWare.
If you have one, Call Ben at (503)256-9974. Or E-Mail:

bensmith@teleport.com
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

2220. Re: HELP SAVE ATARI -- Please Read!

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: gooseman@locke.on-luebeck.de
Message-ID: <GBCBCFBGUP@locke.on-luebeck.de>
Source record: 151542

In <1177cc$142823.176@goldengate> wrote:

>Andrew Owen (andrew.owen@gecm.com) wrote:
>
> [...]
>
>: and the Atari market can remain at the forefront of
>: ï¿½computer innovationï¿½.
>
>I'm afraid that it's too late for that...
>

Maybe not. If ATARI build up a good priced powerful RISC workstation,
which has perhaps a PENTIUM allthough inside, ATARI maybe able to gain
some points.
But this product must have a much better advertising than the latest
products.

So far,
Michael Guse

2221. Re: Cab/Stik bombs

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <823344432_OASIS_@swampdog.demon.co.uk>
Source record: 151543

In article <823252670snz@mbha.demon.co.uk>
dave <dave@mbha.demon.co.uk> said:-

>In article <823309060_OASIS_@swampdog.demon.co.uk>
> guy@swampdog.demon.co.uk "Guy Harrison" writes:
>>
>> That's ok. Are you suffering from the Ascend problem then?
>>
>
>Dunno. I use a vpop at Northampton. Even worse last night. When the
>phone bill comes in I'm dead. Bloody Demon. Bugger.

Diagnosing the Bloody Ascend Bugger :-)) ...

You've got one if it answers straight away without a ringing tone.
They are all called "finch" instead of "demon" at the login sequence,
except finch-193 which as everybody knows (?!) is actually a.demon
wearing the wrong hat so it can be ignored for these purposes.

After the logon type "ppp sl0" and see what is said about the "LCP"
line. If it mumbles about waiting for the remote host to open then try
"ifconfig sl0 up" (you need NOS 0.42 for this - printed when Nos
starts). Type "ppp sl0" again after about ten seconds and you should
see the LCP line has changed to something like "opened" which means
you are in business. All you have to do is plonk the "ifconfig sl0 up"
onto a function key and hit it when you get a finch.

There are more subtle and automatic ways that others have found to fix
this but this one stands the most chance of working.

--

Guy Harrison

guy@swampdog.demon.co.uk

2222. Re: Help with C

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <823345468_OASIS_@swampdog.demon.co.uk>
Source record: 151544

In article <823253474snz@mbha.demon.co.uk>
dave <dave@mbha.demon.co.uk> said:-

>
>
>Right, here goes my credibility.
>
>I have a set of C programs to compile. I have .c files and a MAKE file but
>no .PRJ file.
>
>How to proceed?
>
>There goes my street cred. Kiss it goodbye dave...

This is a tricky one. Makefiles vary quite a lot. I think your best
solution is to post the makefile, especially if the code compilation
is dependant on preprocessor stuff defined (or not) within the
makefile itself. Some are written well, most are not.

On a good day, I might come up with a reasonable one. I don't think
I've ever done a good one -(

--

Guy Harrison

guy@swampdog.demon.co.uk

2223. DynaCadd for ST, registered copy

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: fredu@enterprise.america.com
Message-ID: <4eu4kd$q2g@enterprise.america.com>
Source record: 151545

I have Ditek's DynaCadd for the ST for sale. It has been running on a TT030 and works great. I don't recall what version, but it was upgraded once from Ditek on the registration. It is the last version level to need the dongle, which is included. I understand that you can upgrade and drop the dongle. I will be glad to email or paper mail to Ditek the transfer of owenrship as the previous owner did for me.

Open to any offers, may reject ridiculous. Best offer in the next two weeks or so.

--
= = = = = = = = = fredu@america.com = = = = = = = =
+ + + + + + + + AMERICA.COM not AOL.COM + + + + + + +

2224. Re: Mint/MinixFS

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: Simon Gornall <simon@xanadu.logica.co.uk>
Message-ID: <3112262F.1CFB@xanadu.logica.co.uk>
Source record: 151546

John Beranek wrote:
>
> Thanks, I did that, and I got a minix partition. Is there any way I can
> increase the number of characters it has as max for a filename. I used
> version 0.61 of Minix, and it gave me something like 10 or 12 characters
> only. :(

Well, if SETUP.PRG had done its work, you'd have got a filesystem that allowed
40-odd character names. The arguments go something like this:

minit -V -n 2 [-P | -
Z] F:

-P or -Z protect the filesystem from TOS in different ways, the -V tells it to
use a level-2 filesystem, and the -n <number> tells it to add <number>*12 bytes
for the space to the base 12 chars.

> : > I plan to use the Distrib_kit held at atari.archive, but the more I
> : >look at it the more dated it looks. Old version of MinixFS, old version of
> : >Mint etc. etc.

Well, that's not really surprising, I wrote it 5 or 6 years ago.

> : If you can read German, the KGMD (Knarf's German MiNT Distribution) is
> : very complete and up-to-date. I forgot the exact site, but I think
> : it's on an ftp site in Mainz (among others, but this one is reasonably
> : fast).
>
> Hmm, I can't read German, but I might still I have a look at it. After
> using the other Distrib Kit I am even more unimpressed. The setup program
> crashed with Tos Error 22 (good error catching eh?) and the install program
> refused to work also.

Hmmm - lots and lots of people have successfully used the MFK to install MiNT,
with most errors coming from people not following the instructions. It does
crash on the more unusual hardware, but when it was written, there wasn't even
an STe model available - the only serious use of Ataris was on (Mega) ST's with
mono monitors.

There is also the point that it was intended for me and a couple of friends, it
was just so popular that it was made available for others. If you don't like it
then don't use it. Since I no longer own an atari, I don't have much interest in
updating the s/w. Of course, I'm glad that it 'paved the way' for Knarf's setup
so others who don't have the technical knowledge of how to set up a Unix-like
OS can easily install a fully working MiNT setup.

> I also have one more problem, and this is that whenever I load up tcsh (I
> know, the wrong shell to use with 2mb) no resource file is loaded, and I
> have to fumble in the dark without a PATH variable until I can load it. I
> have a path set up in mint.inf, and also have an /etc/login.csh and also a
> /etc/tcsh.rc. None of these seem to do anything.

This is highly dependent on who compiled tcsh (I assume you have the binary-only version, not the source), as different people put the config files in different places. Use the source, Luke.

> Will the Mint X11 install onto a 2MB STE with only a medium rez monitor?

Yes it'll install, but you won't get anything to run. You get something like 1Mb free when X is running on a 4Mb machine, and that's with minimal clients (an Xterm, a clock)

> Does anyone know if the Mint NFS will allow serial communications with (for
> example) a PC running Linux....This is just for a bit of fun, so doesn't
> need to be robust.. :)

AFAIK it works fine.

ATB,
Simon.

--

<address gornalls@logica.com>
Physicists get Hadrons!

2225. SLirp

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: rwhit@edenbbs.com
Message-ID: <823362166_OASIS_@edenbbs.com>
Source record: 151547

OK I give up
what is slirp and how do I get it?

Bob

--

---
rwhit@edenbbs.com
Lifes a bitch but hey..... someone has to live it!

2226. Re: Atari Ghostscript 3.53 Available.

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: "Timothy E. Gallivan" <timg>
Message-ID: <4ernsf$bgn@news1.is.net>
Source record: 151587

Hi,

>I've tried you're GhostScript viewer, but one thing that annoys me, is that
>it only runs in either 2, 16 or 16.7 Mill. colors.

I assume you are talking about GS 3.53, since color was broken altogether in 3.33. It is SUPPOSED to work in 8 and 16-bit color modes also. I have only a monochrome monitor, however, so I have to program the color modes "blind". The only way I know whether they work is when someone tells me (by the way, you are the first person to tell me that 24-bit color works). If you can tell me what happens when you try to run in 8-bit mode, I may be able to correct the problem, but I don't promise anything because my Atari is almost dead.

One thing that might help the diagnosis is setting the environment variable "GS_DEBUG" to "gdebug". This will cause some diagnostic output to be printed to the screen. One of the parameters printed is the number of color bits that GS thinks it should use.

Regards,

Tim Gallivan
timg@is.net

2227. Re: Atari 1040ST->PC Help!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: mfeaver@s3.sonnet.com
Message-ID: <4es3c2$8ev@sonnet1.sonnet.com>
Source record: 151588

Chris -

If you can determine the 'delimiters' used as others have mentioned then Alpha Four on the PC will import almost any format, and you can specify the number of fields and delimiters used. It is DOS based, although there is a Windows version that I don't believe works as well. It will export to most other formats as well, if your desire is to use a different Dbase.

If you can grab a small chunk of your database and send it to me I can try to see if Alpha will do the job for you. I would need to know how many fields and the #characters in each. Alternately, if you want to create 3 to 6 dummy records in a new file using the same format as your original, then your data 'privacy' could be retained.

Good luck!

2228. Re: Is this group moderated?

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DM4sFL.6E9@ridgecrest.ca.us>
Source record: 151589

jnorton@ra (John Norton) wrote:
>Michael Grove (mgrove@owens.ridgecrest.ca.us) wrote:
>> installing a T-36 just for the heck of it
>
>What's a T-36? (A short explanation will do.)

It is a 36mhz 68000 for the ST or STE. 16K cpu cache
with FPU support. Approx 2.6*2.6 inches. About 300.00
from Toad Computers.

Mike

2229. Testing Oasis/NOS

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: bjr@bjr.ebicom.net
Message-ID: <823378502_OASIS_@bjr.ebicom.net>
Source record: 151590

```
This is a test...
Will this thing post?
--

--------------------------------------------------------------------------------
bjr@ebicom.net
--------------------------------------------------------------------------------
```

2230. Re: Cab/Stik bombs

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <823252670snz@mbha.demon.co.uk>
Source record: 151591

In article <823309060_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk "Guy Harrison" writes:

> In article <823167969snz@mbha.demon.co.uk>
> dave <dave@mbha.demon.co.uk> said:-
>
> >>In article <823205648_OASIS_@swampdog.demon.co.uk>
> >> guy@swampdog.demon.co.uk "Guy Harrison" writes:
> >>
> >> I think you need a special account to use POP3 with demon. I seem to
> >> remember the figure of about 100ukp extra per annum mentioned somewhere.
> >>
> >>
> >
> >Thanks for the info Guy and others... Given the service from Demon
> >lkately, I don't think I'll bother. Logged in 3 time last night.
> >Connect then bugger all. Bugger.
>
> That's ok. Are you suffering from the Ascend problem then?
>

Dunno. I use a vpop at Northampton. Even worse last night. When the phone bill
comes in I'm dead. Bloody Demon. Bugger.

--
dave

%/%/%/

2231. Re: Can the Atari SC1435 be at TV?

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: paa@hol.gr
Message-ID: <4esshg$bhk@newsflash.hol.gr>
Source record: 151592

Andriopoulos Panagiotis (paa@hol.gr) wrote:
: Maarten van den Berg (maberg@xs4all.nl) wrote:
: : Philip N Louie (plouie@isc.sjsu.edu) wrote:

: : >Is it possible to input a TV (I guess it's composite) signal into the Atari
: : >SC1435 monitor through the RGB port so that one can use it as a TV?

: : Theoretically it should be possible, but you need an additional TV-tuner.
: : The antenna-signal is not the same as a so-called composite-signal.
: : The most convenient TV-tuner would be a VCR, for example.
: Can you explain how to do that?
: The SCART port of my AKAI video outputs only composite
: No RGB at all :-(
I have a SC1224 , sorry for the misunderstanding!
Anyway is it possible to turn it to TV?

2232. FOR SALE: Falcon 4/85

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: Timothy Miller <millert@csee.usf.edu>
Message-ID: <Pine.SUN.3.91.960202014449.16521C-100000@grad>
Source record: 151593

I find that my Atari Falcon is no longer meeting my needs, and I must move on to something else. 4 Megs of RAM, 85 meg HD.

$1000 or best offer + COD.

Source code to much of the software I have developed will be collected together, organized, and donated to any people who are still interested in developing Atari software. As Evan Langlois has seen, the terminal emulator that I was developing was remarkably faster than any other for the Atari, so many may find it useful to use that code.

Timothy Miller, millert@grad.csee.usf.edu Theoretical Linguistics
http://www.csee.usf.edu/~millert Music Theory, Computer Engineering
---
Cunning linguists are very skilled with their tongues.

2233. Re: UDO

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <823253231snz@mbha.demon.co.uk>
Source record: 151594

In article <823211696.28285@grasper.demon.co.uk> ** none ** writes:

> HI all
>
> Just read a review of UDO4 in AW and it looks like just what I asked for
> about 2 months ago .... assuming this is v4 from name this was to be a well
> hidden title previously as the stock reply was that nothing like this
> existed anywhere !!! Looks lilke a must have ,must support for me ..
>
> So waffling aside ..anyone seen an FTP site with this app on it ??

I got a copy from the author. if you can't find it let me know and I will email
it for you...

--
dave

%%%

2234. Re: News problems with OASIS/NOS

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: "Robert L. White" <rwhit.ES_XC1@xerox.com>
Message-ID: <4erm4p$8i4@news.cp10.es.xerox.com>
Source record: 151595

I had that same problem
and cured it.
However I attempted doing several things to try to fix it before logging on to
my isp. Here is what I did. Which item fixed it I do not know.
I added all the ISP servers IP in the domain list
i.e. domain addserver xxx.xxx.xxx.xxx

Then I deleted the NNTP.dat file.
funny oasis and NOS never recreated that file again.
It seems to use the active.dat file instead.

That worked for me.

Hope it works for you.

Bob

2235. Re: PCB design?

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: ktammine@messi.uku.fi
Message-ID: <ktammine.823267154@messi.uku.fi>
Source record: 151596

```
>here comes the address of the developer of SCOOTER PCB.
> HK-Datentechnik
> Dipl. Ing. Hupert Kahlert
> Heerstr. 44
> W-4047 Dormagen 11
> Tel: (+49) 2133-91244

Don't they have a web-site or at least email?

--
Kimmo Tamminen
email:ktammine@uku.fi
phone:+358-(9)71-2828504 or
+358-(9)71-4624177
```

2236. Re: Sell me TOS 1.6 or newer..:)

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DM5v2M.Ezv@actrix.gen.nz>
Source record: 151597

In article <4eq45a$5ud@muikku.jmp.fi>,
Jyri-Pekka Hovila <jhovila@muikku.jmp.fi> wrote:
> Hi again!
>
> Just noticed my Mega 4 has TOS 1.02 -- urgh... So, if you've got the
> English TOS 1.6 or newer, I'll buy it..:)
>

Won't work. TOS 1.6 & 1.62 is an STe TOS. The closest Mega-compatible
equivalent is v1.4.

Of course, you could always get TOS v2.06, the board & ROMs for which
will set you back about $60 if gotten from Toad. If you think v1.02 is
bad, try the earlier versions, they be horrible!

--

Murhpy's word is law! Be excellent to each-other! Segovia Stratocaster
Those who can be trusted can change their minds. (E. Vedder) Honda GB-400
Steve_w@atlantis.actrix.gen.nz Johnsonville, Wellington, New Zealand

2237. Re: Atari ST to Mac file transfer

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: mcareyb@cix.complink.co.uk
Message-ID: <AD38135096683AB1F@peckham.compulink.co.uk>
Source record: 151598

In article <310CF659.5764@island.net>,
Marty Shepard <shepard@island.net> wrote:

>Does anyone know if I can transfer some files (midi) from
>Atari ST and Macintosh. The Mac can read MS DOS disks, but
>not ST disks. My Atari ST is an older 1040 with one internal
>disk drive.
>Thanks for any help.
>
2 Methods:

1. Install PC Exchange on your Mac format the DSDD disks as MSDOS 720K on the Mac, then copy the files on to the disks on the ST and then read them from the Mac.

2. Solder or buy a NULL modem lead and use a Program like ZTerm on the Mac and Connect or Freeze Dried Terminal on the ST to send the files between the two machines using the Zmodem protocol. (Slow as an unmodified ST serial port can only manage 19200 bps but there is no limit on the file size and can be done as a batch operation overnight without any intervention)

Matthew

Matthew Carey

2238. Re: Atari Ghostscript 3.53 Available.

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: jason@whatnext.demon.co.uk
Message-ID: <823285626.5019@whatnext.demon.co.uk>
Source record: 151599

chainxor@control.auc.dk (Henrik Lunardi Weide) wrote:

[] Hi there,

[] I've tried you're GhostScript viewer, but one thing that annoys me,
[] is that it only runs in either 2, 16 or 16.7 Mill. colors.

[] Since I'm running 800x600 256 colors all the time, it would be nice
[] to be able to run Ghostview in 256 colors too.

It seems to run fine in the 256 colour 320 x 480 pixel TT-Low
resolution on a TT030. The colours, and even the proportions, look
about right!

What Next! Media Services: Design, artwork, typesetting & printing.
e-mail: jason@whatnext.demon.co.uk
Telephone: 0171 289 1364 (Outside U.K. +44 171 289 1364)
IRC (Nickname & Channel): Aces or _Aces, or something similar!

2239. Re: Help with C

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: js@cs.vu.nl
Message-ID: <DM5H1w.C6t.0.-s@cs.vu.nl>
Source record: 151600

In article <823253474snz@mbha.demon.co.uk>,
dave <dave@mbha.demon.co.uk> writes:

>Right, here goes my credibility.

Oh?

>I have a set of C programs to compile. I have .c files and a MAKE file but
>no .PRJ file.
>
>How to proceed?

Ah.

>There goes my street cred. Kiss it goodbye dave...

To be fair, you did tell me so.

Anyway. You have two options: get a 'make' utility, or build a PRJ file.
(I guess you're using Turbo/Pure C...).

1) FTP a 'make' tool from somewhere, run some shell a la gulam or mupfel
(gemini) or whatever and type 'make'. Typing 'make -n' first might be a
good idea -- it will tell you what would have bene done had you omitted
the '-n'. Now edit the Makefile -- you'll probably have to add lines like
"CC=tcc" and modify lines like "DEST=/usr/local/bin".
You'll also (probably) modify the 'link' target from ${CC} to 'tlink'
with a bunch op options. Oh yeah, check the manual/on-line help for tcc
and tlink command line options. Or yell 'tcc -h' ('tlink -h'), even if
it's just once.

2) Read the Makefile. Interpret it. "Oh, so to build thisprog I need to
compile thismain.c to thismain.o, thistool.c to thistool.o and thisui.c
to thisui.o and then link thismain.o, thistool.o and thisui.o to
thisprog... I can do that". Once you have a superficial understanding of
the Makefile, you should be able to get a more or less functioning PRJ.

Cheers, J.
who is wondering, would there be some tool like 'make2prj'??
--
People are more violently opposed to fur than leather,
because it's safer to harass rich women than biker gangs.
-- Dave Biondi

2240. Re: Cab/Stik bombs

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <823266687snz@mbha.demon.co.uk>
Source record: 151601

In article <823344432_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk "Guy Harrison" writes:

> Diagnosing the Bloody Ascend Bugger :-)) ...
>
> You've got one if it answers straight away without a ringing tone.
> They are all called "finch" instead of "demon" at the login sequence,
> except finch-193 which as everybody knows (?!) is actually a.demon
> wearing the wrong hat so it can be ignored for these purposes.
>
> After the logon type "ppp sl0" and see what is said about the "LCP"
> line. If it mumbles about waiting for the remote host to open then try
> "ifconfig sl0 up" (you need NOS 0.42 for this - printed when Nos
> starts). Type "ppp sl0" again after about ten seconds and you should
> see the LCP line has changed to something like "opened" which means
> you are in business. All you have to do is plonk the "ifconfig sl0 up"
> onto a function key and hit it when you get a finch.
>
> There are more subtle and automatic ways that others have found to fix
> this but this one stands the most chance of working.
>
>
> Guy Harrison

Thanx Guy. I think it is not an ascend because I get ring tones. Anyway, I will check it out tonite and get back. I still think it is bloody demon bugger because I get good connections most of the time. I reckon it is the system loading at Finchley. Bugger.

Cheers,

--
dave

%%%

2241. Re: Testing Oasis/NOS

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <823266757snz@mbha.demon.co.uk>
Source record: 151602

In article <823323800_OASIS_@bjr.ebicom.net>
bjr@ebicom.net "Brian Roland" writes:

> In article <823378502_OASIS_@bjr.ebicom.net>
> bjr@bjr.ebicom.net (Brian Roland) said:-
>
> >This is a test...
> >Will this thing post?
> >__
> >
> > ---------- > >
bjr@ebicom.net
> > ---------- > >
> >
> >
>
>
> I think it worked?
> __
>
> ----------
> bjr@ebicom.net
> ----------
>

Yeah, I gottit...

--
dave

o/o/o/

2242. Help: Conversion of MIDI-files (1->0)

Newsgroup: comp.sys.atari.st
Date: 1996-02-02 00:00:00 UTC
From: andy@urban.prima.ruhr.de
Message-ID: <GBCSDAAFUP@urban.prima.ruhr.de>
Source record: 151603

Hello!

I'm looking for a program to convert midi-files from format 1 to format 0.
If anybody has an idea if there is such a thing, I'd be rather thankfull
for a hint as PM!

Thx!
Andreas

2243. Atari ST 4 Sale - Must sell

Newsgroup: comp.sys.atari.st
Date: 1996-02-03 00:00:00 UTC
From: gifman@ix.netcom.com
Message-ID: <4f020t$bb0@ixnews3.ix.netcom.com>
Source record: 151454

**********ATARI ST 4 SALE***********

I have an Atari ST that I need to sell. It includes the following:

St computer system with 2.5meg ram
Color & Monochrome monitors
80meg Supra ext. Hard Drive
9 pin Panasonic printer
3 3.5" floppy drives
Video image capture system
Printer scanner hardware & software
TONS of software

$350 or BEST offer (plus shipping)

Please contact me at: gifman@ix.netcom.com

Sorry if this isn't posted to the right area.

2244. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-02-03 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <4euqj3$69j@lastactionhero.rs.itd.umich.edu>
Source record: 151455
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-rw-r-- weiner 10082 Jan 27 18:28 ./Applications/0index
-rw-rw-rw- molin 1536 Jan 27 18:26 ./Applications/Dtp/epsty205.lzh
-rw-r--r-- molin 138645 Jan 27 18:32 ./0ls-lR.Z
-rw-r--r-- molin 138965 Jan 27 18:34 ./0ls-lRc.Z
-rw-r--r-- molin 436662 Jan 27 18:30 ./0index
-rw-r--r-- molin 176985 Jan 27 18:30 ./0compind.Z
-rw-r--r-- baldrick 32792 Jan 28 18:16 ./Games/0index
-rw-r--r-- baldrick 262213 Jan 28 18:07 ./Games/Arcade/candyman.zip
-rw-rw-r-- entropy 17299 Jan 28 18:14 ./Mint/0index
-rw-r--r-- baldrick 120978 Jan 28 18:05 ./Mint/Telecomm/mint-rzsz.tgz
-rw-r--r-- baldrick 47518 Jan 18 13:14 ./Mint/Network/cab-for-mintnet-164.tar.gz
-rw-r--r-- baldrick 445373 Jan 28 18:00 ./Mint/perl5.001c.tar.gz
-rw-r--r-- baldrick 138016 Jan 28 18:33 ./0ls-lR.Z
-rw-r--r-- baldrick 138675 Jan 28 18:35 ./0ls-lRc.Z
-rw-r--r-- baldrick 15192 Jan 28 18:17 ./Falcon/0index
-rw-r--r-- baldrick 82722 Jan 14 14:47 ./Falcon/Applications/falcofon.zip
-rw-r--r-- baldrick 117269 Jan 18 16:51 ./Falcon/Programming/fast_dtm100.lzh
-rw-r--r-- baldrick 437200 Jan 28 18:31 ./0index
-rw-r--r-- boydm 7870 Jan 28 14:30 ./Network/0index
-rw-r--r-- baldrick 39680 Jan 14 15:38 ./Network/Www/gem_web.lzh
-rw-r--r-- baldrick 177393 Jan 28 18:31 ./0compind.Z
-rw-r--r-- molin 138204 Jan 31 01:56 ./0ls-lR.Z
-rw-r--r-- molin 138800 Jan 31 01:58 ./0ls-lRc.Z
-rw-r--r-- molin 60192 Jan 30 16:36 ./Printing/dj660c.zip
-rw-rw-r-- weiner 3858 Jan 31 01:50 ./Printing/0index
-rw-r--r-- molin 437254 Jan 31 01:53 ./0index
-rw-r--r-- molin 177411 Jan 31 01:53 ./0compind.Z
-rw-rw-r-- entropy 17440 Feb 1 00:59 ./Mint/0index
-rw-r--r-- molin 329276 Jan 30 19:20 ./Mint/Network/lynx-24fm-68000-mint.tgz
-rw-r--r-- molin 326778 Jan 30 19:20 ./Mint/Network/lynx-24fm-68k-mint.tgz
-rw-r--r-- molin 138036 Feb 1 01:09 ./0ls-lR.Z
-rw-r--r-- molin 139215 Feb 1 01:11 ./0ls-lRc.Z
-rw-r--r-- molin 177419 Feb 1 01:07 ./0compind.Z
-rw-r--r-- molin 437395 Feb 1 01:06 ./0index
-rw-rw-r-- entropy 4335 Feb 2 15:16 ./Archivers/0index
-rw-r--r-- entropy 2441 Feb 2 15:15 ./Editors/0index
-rw-rw-r-- weiner 963 Feb 2 15:17 ./Cli/0index
-rw-rw-r-- weiner 9736 Feb 2 15:18 ./Demos/0index
-rw-rw-r-- entropy 12915 Feb 2 15:19 ./Diskutils/0index
-rw-r--r-- baldrick 32713 Feb 2 15:19 ./Games/0index
-rw-r--r-- weiner 5715 Feb 2 15:21 ./Languages/0index
-rw-rw-r-- weiner 4008 Feb 2 15:21 ./Music/0index
-rw-rw-r-- weiner 3996 Feb 2 15:25 ./Printing/0index
```

```
--
-- Howard Chu @ Jet Propulsion Laboratory, Pasadena, CA
```

2245. Help with Mint

Newsgroup: comp.sys.atari.st
Date: 1996-02-03 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4f0av7$1fb@madeline.INS.CWRU.Edu>
Source record: 151456

I just recently downloaded the 9 disk mint set, and the .ps
instruction sheets from the same dir. After a few false starts,
I got the system to load. I am using a 4Meg 1040STf with a
16 MHz ADSpeed accelerator. My Mint partitionhasa ☐☐
has been loaded into a 50 Meg partition on a 540 Meg HD using
ICD stuff (the latest ICD software). It goes completely
thru the 9-disk install process, and when I reboot, Mint.prg
seems to execute properlY(?) and I get TOSWin installed
as an accesory.
But taht's all I can get it to do. I know (or guess?)
that stuff is in there, cause Selectric finds a bunch of things
in disk U: and some other new drives, like Q, V, and X.
Obviously, i am missing something important. But I haven't
the slightest idea what. It may be a concept, a file, an init,
or a program --- but WHAT?
I am somewhat computer savvy, but have never used
Unix. When I open TOSWin, and click on open a window, It come up
with Selectric file selector. In one of the directories
it found term.000.
When I click on that, it opend a window that said <exited>
and then nothing. The .ps sheets only talk about getting
the system loaded, not about what to do then. I had expected
to load later versions after this, using the system, but
if the system doesn't work, I dont see how.
Is ther any text, or manual available on the net
about what to do next, or how to use it? Or anyone
with enough savvy and patience to help me via e-mail or phone
from Cleveland?

Prof. Boris D. Cahan

bdc2@po.cwru.edu

2246. Sell me TOS 1.6 or newer.

Newsgroup: comp.sys.atari.st
Date: 1996-02-03 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9602030000726628@acpu.com>
Source record: 151457

jhovila@muikku.jmp.fi (Jyri-Pekka Hovila) spake thusly:

JH> Just noticed my Mega 4 has TOS 1.02 -- urgh... So, if you've
JH> got the English TOS 1.6 or newer, I'll buy it..:)

Umm.. I don't think so. The highest you can put in your machine without some hacking is 1.04 (Rainbow Tos). It wouldn't be a bad choice; but I am partial to NewDesk, TOS 2 or higher. For that, you would need something like the Tos Extension Card. Toad sells Compatibility Plus, which uses TOS 2.06 in your '520, 1040 or Mega ST'.

Someone recently posted that TOS 1.6 was Rainbow. AFAIK, 1.4 is Rainbow, although 1.6 also has the scrolling fuji that provides the name to Rainbow. But 1.6 was written to support the 'enhanced' capabilities of the STe, and is not suitable for the ST, including the Mega ST.

"The Poor Deluded Soul" - tderrick@acpu.com

... Does "Bad FAT" mean this disk has high cholesterol?
___ Mountain Reader II - #00000077

2247. Lost address

Newsgroup: comp.sys.atari.st
Date: 1996-02-03 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960203000007266 29@acpu.com>
Source record: 151458

Sorry about posting this here.

To Rhett Brown: I lost your email address, and have been having some trouble with my provider (actually, the provider has had trouble, but that caused trouble for me.) Anyway, your monitor is on its merry way, and should arrive sometime ~6 Feb. Email me.

"The Poor Deluded Soul" - tderrick@acpu.com

... Don't anybody move.... I just lost my mind!
___ Mountain Reader II - #00000077

2248. Faxnumber Atari U.K

Newsgroup: comp.sys.atari.st
Date: 1996-02-03 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GBDMBGAXUP@data.rhein-main.de>
Source record: 151459

Hi out there..

I'm looking for the right faxnumber of atari u.k ?
Developer-/Customers-Support?

regards, robert

--
robsch@data.rhein-main.de -= Home of DOITFo3o =-
_____
Robert Schaffner@OF2.maus.de Fo3o-52oST-Jaguar Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II

2249. Test message (ignore)

Newsgroup: comp.sys.atari.st
Date: 1996-02-03 00:00:00 UTC
From: steveg@cseic.saic.com
Message-ID: <DM6DpJ.AF1@news.zippo.com>
Source record: 151460

```
Test message.
Delete before reading.
Apologies in advance
```

2250. DB Master One database

Newsgroup: comp.sys.atari.st
Date: 1996-02-03 00:00:00 UTC
From: Stephen Wilson <101352.2326@CompuServe.COM>
Message-ID: <4f0221hcr1@mhadg.production.compuserve.com>
Source record: 151461

Anyone remember the DB Master One database (written by Stoneware
I think). I've got loadsa data on mine and now I want to export
it to another database. Trouble is Stoneware didn't use the usual
delimiting method - does anyone know of a way to get this data
out? Or maybe Stoneware's number / email address???
TIA . . .
Steve Wilson
101352.2326@compuserve.com

2251. Test - please ignore

Newsgroup: comp.sys.atari.st
Date: 1996-02-03 00:00:00 UTC
From: Marc CR Bouron <marc@lobotomy.demon.co.uk>
Message-ID: <199601072127.AA00395@lobotomy.demon.co.uk>
Source record: 151462

Sad, eh? :-)

2252. STReport #1205

Newsgroup: comp.sys.atari.st
Date: 1996-02-03 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <p5DJJKe.dpj@delphi.com>
Source record: 151463

02/02/96 STR 1205 The Original Independent OnLine Magazine!

- CPU Industry Report - Borland Updates - Kid's Computing
- Flow Control - Corel Letter - Adaptec Hints
- Integrity Master - O'Reilly Contest - MS Oceans
- SAT Builder - People Talking - Jaguar NewsBits

Corel Buys PerfectOffice!
Intel Price Cuts Due!
Apple Freezes R&D!

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

2253. Current Notes Jan/Feb Issue!

Newsgroup: comp.sys.atari.st
Date: 1996-02-03 00:00:00 UTC
From: diehl@io.org
Message-ID: <4f035m$auf@ionews.io.org>
Source record: 151464

NEWS & INFORMATION RELEASE - CURRENT NOTES MAGAZINE

==========
CURRENT NOTES is out! The JAN/FEB issue is packed with news, information, reviews and support . . . everything you need to help get the best from TOS/GEM computing, Geneva, MagiC, MagiCMac and much more!

IN THIS ISSUE:
- Reviews of NeoDesk4, CalAppt, and TOS/GEM Disk Formatters*
- Our new series on Personal Info Managers (PIMs) begins*
- Current Notes welcomes . . . CyberSTrider*
- alt.info.everything*
- Gorgeous image processing*
- Real MIDI sounds real*
- Small Office/Home Office, Copyrights*
- Creeping consumerism*
- ASH, Blow-Up, CAB, chro_Magic, GEnie, GNU, Hades, Overscan*

ooooooooooo
Look for CURRENT NOTES at your favorite dealer or send us your subscription! It's easy to subscribe:

- U.S 1 year/$25us 2 years/$46us
- Canada 1 year/$35cdn 2 years/$65cdn
- Foreign 1 year/$48us 2 years/$90us

Canadian and U.S. subscribers may pay by check, bank draft or M.O. Foreign subscribers should pay via bank draft or M.O. Make all payments to 'Current Notes'.

Send subscriptions to:
Current Notes Magazine
559 Birchmount Rd. #2
Scarborough, ON
Canada
M1K 1P8

Please allow 4-6 weeks for processing.
ooooooooooo

CURRENT NOTES magazine is in its 16th great year! Don't miss out on the best. Subscribe now! Contact us via e-mail: hcarson@io.org, redfrog@io.org, lianne@io.org
==========
If you don't want these News Releases, reply to 'hcarson@io.org' ONLY with the message: UNSUBSCRIBE CN_NEWS!

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

2254. Massive IMG file problems

Newsgroup: comp.sys.atari.st
Date: 1996-02-03 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <823442574_OASIS_@ajrose.demon.co.uk>
Source record: 151465
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I've just saved a Pagestream page to disk as an IMG file and it's come out at a whopping 3.3 MB. What on earth can I do with this, even on a 4MB STe? I'd like to convert the IMG to a more compact filesize, ideally a TIF or GIF file. I've never saved to disk like this before, so any ideas are welcome. The only idea I have is to reduce filesize by reducing resolution, yet I'm keen to preserve as much quality as possible - I want to send the page as part of a magazine article. Are there any "printer" drivers which allow disk printing in different formats, or image converters which will deal with such large files?

Andrew

--

---
andrew@ajrose.demon.co.uk

2255. Re: HELP SAVE ATARI -- Please Read!

Newsgroup: comp.sys.atari.st
Date: 1996-02-03 00:00:00 UTC
From: "TOMMY K. HWANG" <thwang@home.mysolution.com>
Message-ID: <3112F069.252F@home.mysolution.com>
Source record: 151466

> PENTIUM ... judas !! It should be a PowerPC, then again I haven't
> seen any spec for the (soon to be released ;-)) 68060 from Motorola.

68060 has been released for ages. I can get them
'fairly' easily for my Amiga 4000. Don't what to as I
don't need it (think my next processor upgrade for that
monster is the PPC CPU). The avarage price for 68060 CPU for
the Amiga2000 (there is only 1) is $1495.00 (US), Amiga1200
(about $1000.00), Amiga 4000 (about $1400.00).

2256. Re: STORM

Newsgroup: comp.sys.atari.st
Date: 1996-02-03 00:00:00 UTC
From: fvuotto@laplaza.taos.nm.us
Message-ID: <4f01uu$9go@laplaza.taos.nm.us>
Source record: 151467

Storm's zmodem was never really right. Alan released his source code on GEnie when he realized he didn't have time to debug it, as far as I know no one took it up. I use XYZ, it takes over the computer but it is a workaround for Storm's only real flaw. I agree - best term goin!

Frank /~
@/

2257. Re: OASIS unbatch bombs

Newsgroup: comp.sys.atari.st
Date: 1996-02-03 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <823453470_OASIS_@swampdog.demon.co.uk>
Source record: 151468

In article <823373428_OASIS_@caiw.nl>
arcovang@caiw.nl (A.van.Geest) said:-

>I use Oasis 1.35E on my Falcon but now and then while unbatching the
>news I get Two bombs. The only way to get rid of them is to throw away
>the batch.txt and load the new news the next login. Why does it bomb
>on news? If I use a couple of saved batchfiles they work but whenever
>I try the 'bomb'batch Oasis stops and leaves to the desktop. I use the
>NOS-POP..

This seems to happen in two ways - the obvious one is the fault is in batch.txt. The other is that the news you have currently got is buggy. Have you had any partial articles recently?

Go through all your groups and reindex them, better still expire them with a zero time length which has the same effect as removing and re-adding the group.

If that fails then you know the fault is in batch.txt - get a text editor to it or try and download that news again hoping it will go away, which sometimes works and is a lot less hassle.

If you want to reload the news then edit NNTP.DAT - the time and date are on the first line. Take it back to the required time.

The hassle ...

I forget exactly how the format goes but each article starts with "#! rnews". Do repeat searches until you find one that doesn't look right. also make sure there is a final one at the end of the file. Compare it against a working batch.txt so you know what is correct.

If the file is large then try continually bisecting it at the end of an article and place the final rnews at the end of each fragment. This will narrow them down to a reasonable size.

--

Guy Harrison

guy@swampdog.demon.co.uk

2258. Re: Stalker DL problem

Newsgroup: comp.sys.atari.st
Date: 1996-02-03 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <4eut0p$902@cxc1.cl.msu.edu>
Source record: 151469

ad910@lafn.org (Bobby Swain) writes:

>I didn't know efficiency could vary within a given connect speed!
>Curiosity prompts me to ask how is efficiency calculated...for that
>matter, How does CPS relate to connect speed?

'CPS' is throughput, based on (obviously) characters per second.

'efficiency' is CPS as it relates to your serial port speed, _NOT_ your
modem speed. Hence, using the same modem at different serial speeds is
going to change the efficiency calculation, even if the CPS remains
constant.

>One packet came in at a blazing ~1000 cps (~70% efficiency).
>Most, however, were in the "normal" (for me) range of 700-800 cps.
>One came in at about 315 cps.

What you're seeing here is changes in data flow rates from the host you're
connected to. Even if you're connected at 14.4 continuously, that doesn't
mean that data is constantly being transmitted/received at a constant rate.
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

2259. Re: Question about ST

Newsgroup: comp.sys.atari.st
Date: 1996-02-03 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31138784b0ae21@sn.no>
Source record: 151470

>Well, lets see... as a Mac user yourself you should have no trouble
>familiarising yourself with the ST, the "Finder" is what appears first,
>from here if you click on the drive icons, just like the mac, it will
>open a window with the contents of that particular drive

[....]

>Hopefully people can add more guidence than I to this thread :)

Doesn't the Mac eject the disk in the drive if you lead it to the
trashcan? If this is so it can be potentially dangerous for a
Mac/ex-Mac user to try out an ST- because he/she will ofcourse delete
the whole disk if this is done!! (unless the disk is write protected
ofcourse).

Correct me if I'm wrong- I've only tried Mac machines a couple of
times and seem to remember this strange (an unlogical) thing about the
trashcan.

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

2260. Re: AtariWorks

Newsgroup: comp.sys.atari.st
Date: 1996-02-03 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <4eute4$91f@cxc1.cl.msu.edu>
Source record: 151471

mwilkinsona@cix.compulink.co.uk ("Mark Wilkinson") writes:

>>Secondly, what version is AW up to now?

>Only one version was ever released :-(

Actually, there _WAS_ more than one version, however the later version
was subject to what was lovingly called 'black page syndrome' on machines
with limited memory.

AtariWorks v1.2 is probably the safest release, and v1.206 (or was it 1.207?)
should be avoided. At least that's my understanding of it...
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

2261. Re: MENUINFO

Newsgroup: comp.sys.atari.st
Date: 1996-02-03 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <7684_hsideras@mettav.demon.co.uk>
Source record: 151472

Hi Hallvard, on 31 Jan 96 you wrote:

h> Organization: Schibsted nett public access-Oslo-Norway
h>
>> Yeah, at my FTP site. FTP to: ftp.sn.no /user/hallvart/atari/
>>
>> I think I've named the file 'm_inf242.zip' (Menu info 2.42).
h>
h> Oops!!! A little mistake there... it's supposed to be:
h>
h> /public/user/hallvart/atari/ and the file is still: m_inf242.zip

Is it? I ftp'd it with no problems from the first address given

Anyway, thanks.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#* # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2262. Re: Massive IMG file problems

Newsgroup: comp.sys.atari.st
Date: 1996-02-03 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4f0k47$s9j@lyra.csx.cam.ac.uk>
Source record: 151473
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <823442574_OASIS_@ajrose.demon.co.uk>,
andrew@ajrose.demon.co.uk (Andrew Rose) writes:
>
>I've just saved a Pagestream page to disk as an IMG file and it's come out at a
>whopping 3.3 MB. What on earth can I do with this, even on a 4MB STe? I'd
>like to convert the IMG to a more compact filesize, ideally a TIF or GIF
>file.

IMGs are fairly good compression. Switching to tiff or GIF wouldn't save more
than 10% or so. (assuming Pagestream saves properly compressed files that is)
If you want to get it significantly smaller you would need to go to jpeg or
another lossy format - but then you lose quality.

I can't think of any way for you to convert it though when it's too large to fit
in memory (you might just get one to work if you removed all accs and auto
programs?)

2263. Re: Search for a cable

Newsgroup: comp.sys.atari.st
Date: 1996-02-03 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <7685_hsideras@mettav.demon.co.uk>
Source record: 151474

Hi Barry, on 31 Jan 96 you wrote:

w> Organization: Compulink Information eXchange
w>
w> stan@libran.demon.co.uk said:
>> I am trying to find where I can buy (in the UK) a connection lead for an
>> ATARI 1040 STE to a PHILIPS CM 8833-II personal monitor.
w>
w> If Compo and System Solutions don't have one, then try Videk in
w> Kingsbury.

Or Meedmore, who I've found more helpful than those at Videk recently...

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2264. Re: UDO

Newsgroup: comp.sys.atari.st
Date: 1996-02-03 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <823385857.29286@grasper.demon.co.uk>
Source record: 151475

On Thu, 1 Feb 96 22:22:12 GMT ,Twas none other than David Greenhough who did state ....
> In article <823211696.28285@grasper.demon.co.uk>
> graham@grasper.demon.co.uk (Graham Irvine) said:-

> >So waffling aside ..anyone seen an FTP site with this app on it ??
> Its been on 42BBS for some days now but didnt appear on the Hensa
> falcon news dated 22nd Jan (maybe in TOS section which hasnt sent a
> news recently AFAIK.

no , hensa hasn't updated for a little while ... I know that some none listed
files have been uploaded there , is there an incoming directory on hensa ??

don't know about subscribing to AW disks but I think I perhaps have been
neglecting my fido system recently .. the FAN file network is normally
pretty quick at bringing things like this to you , I suspect this is where
42BBS got the file from ..

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

2265. Falcon keyboard problem.

Newsgroup: comp.sys.atari.st
Date: 1996-02-03 00:00:00 UTC
From: george@nmt.edu
Message-ID: <4ev3k1$h55@newshost.nmt.edu>
Source record: 151476
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Hello all,

I having a problem with my keyboard on my stock Falcon 030. I'm hoping that someone might have an idea on what is wrong.

Sometimes the keyboard "gets stuck". There are three symptoms. Most often it appears that a key gets stuck, just a constant key click coming from the speakers. Sometimes the click is in a repeating pattern, a series of around 5 clicks then a pause, over and over. A few times no clicks, it just quits. Almost always once it starts the keyboard (and mouse BTW) is completely non responsive. The few times it does respond it starts again within a few seconds. It has never come back a second time. This problem doesn't seem to effect anything else of the computer, programs running continue to run. While watching in a text editor, it will display characters just like you are holding down a key. The character changes each time this happens, running the range of all the characters.

I have swapped keyboards with no change. I have booted with no floppy and no hard drive and it still happens. I have also changed ram boards. It doesn't appear to be heat or time sensitive. It just happens when it happens.

Any ideas? BTW anyone know what the chip labeled

TIF301 FS
7406

is? It's the one sitting next to the keyboard jumper and appears to be connected to the keyboard through the jumper. Hopefully whatever is wrong is something common that I can get fixed locally.

Thanks,

George

2266. Atari 1040ST for sale

Newsgroup: comp.sys.atari.st
Date: 1996-02-03 00:00:00 UTC
From: mtwilson@nr.infi.net
Message-ID: <4f0hpc$4t0@nw002.infi.net>
Source record: 151477

I have an Atari ST that is collecting dust. I want to send it to a home where it will get used. It includes the following:

1040STe computer system with 1meg ram
SC1224 Color monitor
3.5" single sided external floppy drive
Trackball, mouse, several joysticks
Lots of software

$200 or best offer (buyer pays shipping)

Interested parties please send email to: mtwilson@nr.infi.net

2267. FS(USA): Rare and nifty Atari stuff

Newsgroup: comp.sys.atari.st
Date: 1996-02-03 00:00:00 UTC
From: boyd@gauss.math.fsu.edu
Message-ID: <4f0kqm$p7o@news.fsu.edu>
Source record: 151478

- Highlights -

Modem powerusers: 16mHz MegaSTE4 with modified serial port hardware available!
Moniterm 19" 1280x1024 monitor, with graphics card for ST!
Super cheap full-page scanner!
Two Syquest 44mb removable-platter hard drives, and 20 cartridges!
Custom hard drive subsystems, with or without a Syquest!
Excellent desktop publishing software!
Some of the best games ever written for the ST, including descriptions!

Below are a bunch of ST items I want to sell or trade. For buyers, highest reasonable offer gets the item, with preference going to those that buy more than one item. Shipping will be negotiated with the offer.

As for trades, let me know what you have and we may be able to work something out. Cash can make up for deficient trade material from either party. Shipping will be negotiated with the trade (though for trades, I often suggest that both parties eat the shipping). Don't be shy, send me some email and let me know what you have to trade.

With respect to trades (or outright purchases by me), I'm particularly interested the following items. Please email me if you have any available.

1. 1040STE or 1040STFM computers (see below).
2. Jaguar systems, games, accessories.
3. Lynx systems, games, accessories.
4. T16 or ICD AdSpeed 8/16mHz switchable processor upgrades.

All of the items below are original commercial products owned by me. Unless otherwise noted, all original boxes, manuals, and disks are included. I have cheats for some of the games, and will include them with the sale/trade.

PLEASE MAKE ALL REPLIES VIA EMAIL.

****Systems****

OK, I want to get rid of my current two systems, and obtain two others to replace them. I currently have:

MegaSTE, 4mb RAM, DSDD floppy drive, TOS 2.06, 8/16mHz M68000 processor, does not have the DMA stereo sound problems sometimes present on these machines (warranty repaired by Atari), serial hardware has been upgraded using the improved GAL logic as described by the fser096.lzh file on atari.archive.umich.edu (this consisted of a one chip replacement, the new chip is more efficient and bug-free than the Atari unit). One standard ST serial port (19,200 max), two absolutely rock-solid enhanced serial ports

(115,200 and 153,600 max). This machine is completely stock, except the serial chip upgrade (which is really really nice for owners of 14400 or 28800 baud modems). Detachable keyboard (the best Atari keyboard every made, IMHO). Big wedding-cake design case, weird but cool. This machine did not come from Atari with a hard drive (as some did), but one can still get the kit to install one (includes a new plastic cover piece, and an Atari internal host adaptor). It is in like-new condition.

MegaST2, 2mb RAM, DSDD floppy drive, TOS 1.2, detachable keyboard, bog standard, perfect shape. Includes high-speed megabus internal connector (required for Moniterm 1280x1024 and other graphics cards).

And instead, I want:

1040STE, 4mb RAM, TOS 1.62, internal DSDD drive, clean (no roach-colored smoke-stained music studio machines please). In my wildest dreams, I would find one with a T16 or ICD AdSpeed 8/16mHz switchable processor upgrade installed. Barring that, I'd like to find such an upgrade and install it.

1040STFM, 4mb RAM done with some decent memory upgrade board, TOS 1.0, clean, ditto on the processor upgrade.

Why? Since moving my work environment over to my beast of a Linux box, most of my ST time is spent playing kick-ass arcade games, for which there are few PC analogues (I've got plenty of excellent PC games as well, but sometimes I feel like racking up a few zillion points in Revenge of the Mutant Camels, eh?). I'd like to move my ST gaming out to the big TV in my living room. My current systems have to be desk-based, as they have detachable keyboards (plus the Mega2 doesn't have an RF modulator). Also, the MegaSTE has some irritating compatibility problems with older games, due to TOS 2.0x's slightly modified bootup routine. It is, however, the best 68000 based ST/STe ever made by Atari, IMHO. For those used to a stock 8mHz ST/STe, they scream (granted, a fairly weak scream by today's standards, but dramatically faster than 8mHz boxes). Screen response time that can match current 28,800 baud modem technology can be attained, along with the serial hardware needed to get full performance from these devices. Those games that can handle both TOS 2.06 and 16mHz mode are usually MUCH better that way.

(Jeez, what a shameless plug. It is a sweet machine, though.)

Anyway, I'd like to replace my two systems with two of the "one piece" design, both with RF modulators for easy TV hookup. IMHO, my current systems are superior for serious work (the detachable keyboards are great, plus all the other nice things about MegaST/STE machines), but inferior for the kind of gaming I want to do. Ideally, I'll be able to preserve my 16mHz capabilities via a processor upgrade.

If you have a machine that fits my bill, and would like to sell or trade it, please let me know. If you just want one of mine, email me an offer. I don't need any SIMM memory in either machine. To save myself from some lowball offers, let me go ahead and state that I feel that these machines are worth more than the 1040ST(e)'s I am searching for, so I'm not going to trade my MegaSTE for a 1040STE without some further incentive (ditto for the

Mega2ST/1040STFM trade).

****Other Hardware****

Moniterm 19" 1280x1024 paper-white monochrome display, absolutely the best way to do DTP (and just about any other kind of serious work) on the ST. Comes with the special video card that plugs into the Megabus on MegaST machines, plus software drivers. Case is cracked in a couple of places, but still perfectly functional. Requires TOS 1.4 or higher. Virtually all "serious" software supports the higher resolutions without modification (all GEM compliant programs are supposed to check, and most do). The desktop is HUGE, equivalent to slightly more than 4 normal monochrome displays. For DTP users, you can see two full 8x11 pages side-by-side at actual size. The display is sharp and easy on the eyes, like a well-adjusted SM124. Shipping costs would be nontrivial on this item, as it weighs a ton. This is definitely "poweruser" material. Unless you have some sort of custom graphics card, you MUST have a MegaST machine (not MegaSTE) for the included graphics card to work (of course, I happen to have.... :-).

Img Scan, optical scanning head that attaches to most dot matrix print heads to produce a scanner. The printer is used to position the material to be scanned, and is capable of very high accuracy. Great way to start playing with scanning technology. Several versions of the software included. Plugs into the cartridge port.

Spectre GCR, cartridge and software that will emulate a Mac Plus, including Mac floppy operations. Latest version (3.0) of software included. I can also provide Syquest 44mb cartridges with the Mac system software preinstalled (Syquests work perfectly in Mac emulation mode).

Monitor Master monitor switchbox, switch between color and mono displays with the push of a button. Also provides sound and video output jacks.

Syquest SQ555 44mb removable platter hard drive, fully supported by all Atari hard drive software. Standard 50 pin SCSI interface, 5.25 half height, bare device. I have two of these available.

Syquest 44mb cartridges, made by Syquest. I have 20 of them, no bad sectors, factory plastic library case included with each.

Quantum Prodrive 80S 80mb 3.5" hard drive, standard 50 pin SCSI.

Seagate ST296N 85mb 5.25" half height hard drive, old and huge yet reliable as a rock (for me, at least, as it was my first drive :-).

ICD AdSCSI Plus host adaptor card, includes card, DMA cable, ICD manual, version 6.55 of the ICD utilities, 50 pin internal SCSI ribbon cable, mounting hardware.

I have a few hard drive enclosures, and could produce a nice external hard drive subsystem for the ST using any combination of the storage devices

listed above. Syquests are extremely cool, particularly for making backups (Diamond Edge can do a 44mb partition copy in just a few minutes, really really fast). So, if there is interest in a plug-and-play hard drive subsystem, let me know.

****PC Hardware****

Adaptec 2940W PCI Fast-Wide SCSI-2 disk controller, one of the fastest SCSI controllers available for the PC, OEM version, still factory sealed (i.e. totally unused). Includes card, cable, manual, driver software. Supported by DOS, Windows, Windows 95, Netware (Novell), Solaris x86, Linux, etc. This card provides connections for both Fast SCSI-2 (50 pin) and Fast-Wide SCSI-2 (67 pin) devices. These go for around $300 in Computer Shopper.

****Application and Utility****

ExtenDOS v.1.21, software to allow use of standard SCSI CDROM drives on Atari ST machines.

Tempus v1.x, excellent text editor, not as good as Tempus II, but no slouch either. Blazingly fast (hence its name), even on a box-stock 8mHz system. Designed for programming, great for general editing as well.

Degas Elite, one of the best ST drawing programs, can edit or create P?1, P?2, P?3 files.

Pagestream 2.20b, complete DTP system, can produce output on a variety of devices, including PostScript. Comes with a bunch of fonts.

Page Assistant, excellent hypertext help accessory for Pagestream. This product makes Pagestream a vastly more user friendly product. The online manuals provided are better than the printed one that comes with Pagestream. Really a must-have item for Pagestream users. This combo provides a powerful DTP environment.

TurboJet, Neocept, fast GDOS print driver for HP Deskjet and Laserjet printers, includes a bunch of 150 and 300dpi fonts. Claims to be 200-500% faster than other HP drivers (for that time, I don't know if there are faster ones out now).

Image Cat, Wizworks, v1.0e, this program catalogs all kinds of image files (.img, .pi1, .pi2, .pi3, .pc1, .pc2, .pc3, .tny, .neo, Macpaint). It makes "summary" or "thumbnail" sheets which have the images on them (reduced), with file name and directory information. You just point it at a directory and it prints out the images. This is great for DTP folks with a lot of clip art. Printer drivers for SLM804, HP Desk/laserjet, NEC LC890, Panasonic KX-P4450, Epson LQ and FX.

Microsoft Write for ST, buggy WYSIWYG word processor, the only Microsoft product ever made for the Atari that I know of, includes a full copy of Atari GDOS. Can be run from floppies and a ramdisk (Jeez, did I really do that? I must have been really patient back then :-). I managed to produce a bunch of papers and letters with it using only

a floppy and color monitor, so it is usable, though certainly not
state of the art.

CAD 3-D v1.0, Antic, original disk accidently laundered (don't ask :-),
includes original docs plus backup floppy. This is not really for
architectural design (i.e. Dynacadd or Autocad), but to make nifty
3D animations for fun.

****GAMES****

Games marked with a * are, in my personal opinion, really killer games. No
ST game collection should be without them.

* Dungeon Master, one of the best 1st person graphic adventure games ever. An
absolute classic for the ST. Will include a disk of maps for all the
levels, and a nice spell chart. No ST owner should be missing this
game! No box.

* Chaos Strikes Back, sequel to Dungeon Master, another classic. No Box.

* Populous II, extremely cool god-game, one of the best ST games ever
produced IMHO. STE enhanced.

* Time Bandit, one of first ST games ever, Michtron. This is yet another
classic that no ST should be without.

* Operation Thunderbolt, sequel to the arcade game with the plastic Uzi
submachine gun mounted on it. Uses mouse for control, excellent
"blast everything" game. Great explosion and gunshot samples.

* Warhead, excellent space flight/combat adventure game, exceptional 3D filled
vector graphics and sound.

* Magic Pockets, platform game by the Bitmap Brothers.

* Escape from the Planet of the Robot Monsters, cool two player simultaneous
game.

* Vroom and Vroom 2, my favorite ST driving game, uses mouse for all controls,
nice filled vector graphics, very very fast.

* Speedball 2, bionic-enhanced brutal futuristic football, excellent two player
simultaneous game.

* Thunderhawk, one of the best combat flight simulators for the ST, pilot a
futuristic gunship all over the world. Filled 3D vector graphics,
excellent flight engine.

* Elite, starfaring free-for-all adventure game, a classic for the ST.

* Robocop 3, awesome ST arcade game, includes a combat driving game, 3D third-
person fighting game (virtua-fighter style, though not as pretty),
and a Doom-style 1st-person shoot'em up phase (no texture mapping,
bummer). Great game. STe enhanced.

* Menace, Psygnosis, side-scrolling "blast everything" game, very fast, very good. This is the precursor to Blood Money.

* Hard Drivin 2, 3D filled vector driving game, stunt and racing tracks, can play via serial link with ST, Amiga, or IBM PC versions of the same game.

* Armourgeddon, Psygnosis, excellent combo-game, battle a variety of enemy craft in a huge virtual world while piloting hovercraft, tanks, jets, gunships, or bombers. Cool combination of arcade action and strategy. Two player cooperative play via serial link, really cool that way.

* Wanderer 3D, super-cheesy game with one overwhelming redeeming feature: 3D glasses are included. Pretty nifty, though you will go blind if you play too much :-).

* Super Hang-on, one of the best motorcycle racing games for the ST.

* Prince of Persia, platform game, but with much finer control of the computer player than most such games. Cool swordfighting phases coupled with challenging level-completions.

* Gold of the Aztecs, platform game with huge sprites, great graphics and sound.

* North and South, strategy wargame with lots of tongue-in-cheek humor, based on the popular French comic. Very well done, and can be configured to play itself. Really shows off an ST.

* Flight of the Intruder, Spectrum Holobyte, full-blown Vietnam flight simulator using an improved version of the Falcon flight engine, pilot A6 Intruder or F4 Phantom jets, serial-linkable two player (awesome head-to-head fighting is possible with two machines).

* Hostage Rescue Mission, control the actions of a team of elite counter-terrorist troops. Great blend of strategy and arcade action.

Driller, 3D filled vector first person arcade adventure, huge game space, similar to Descent on the PC (no texture mapping, of course).

* Stunt Car Racer, One of the best car racing games for the ST. Two player null-modem game is excellent. Original disk, xeroxed docs (I lost my original docs).

Moon Patrol, Yes, the original arcade game. Side-scrolling car game, jump over holes and shoot flying saucers. Conversion done by Atari, just like the original. Original disk, no docs or box (docs are not needed for this game).

Blacklamp, side-view platform game. Collect all the lamps to fight the dragon. Excellent graphics and gameplay.

Barbarian II, This is the sequel to Deathsword, the one or two player sword-fighting game. It is not the Psygnosis adventure game. This is a blood and guts action fighting game. Excellent.

Double Dragon, one of the first beat'em-ups for the ST. Dual player mode
is cool. Multilevel side-view platform fighting game. Good.
Original disk, no docs/box (unneeded for the game).

Sega Master Mix, this consists of five separate games: Super Wonder Boy (cute
isometric arcade game), Turbo Outrun (Ferrari driving game),
Thunderblade (combat helicopter game), Dynamic Dux (isometric
arcade game, punch bad guys, cute, fun two-player simultaneous),
and Crackdown (isometric view "go kill all the bad drug dealers").
All of these are arcade conversions, and all are of good quality.

Awesome, Psygnosis, Several different types of action game rolled into one.
Excellent shoot-em up game, graphics, sound, and gameplay all first
rate. This one really shows off the machine.

* Wrath of the Demon, side-view scrolling action/adventure, excellent graphics,
sound, and gameplay. Four disks (!), extremely challenging, STE
enhanced. This is another one that really maxes out the ST/STE
hardware.

* F-19 Stealth Fighter, Microprose flight sim, lots of maps, manuals, keyboard
templates, etc. Excellent simulation, allows one to fly either the
F117 or the F19 (hypothetical plane based on early artist's
conceptions of the stealth project).

Swiv, overhead view jeep/helicopter shoot'em-up. Simultaneous two player
mode, STE enhanced graphics and sound (will work on ST as well).

* Jupiter's Masterdrive, Ubi Soft, excellent excellent overhead-view driving
game with guns. Drive on the moons of Jupiter. Extremely cool
simultaneous split-screen two-player mode.

* The Chaos Engine, Bitmap Brothers, STE enhanced overhead-view one or two
player simultaneous game, excellent graphics and gameplay. The
Bitmap Bros. don't make a crappy game. This one is great. For
MegaSTE owners, I can provide a version of the game that works on
this machine.

* Alien Syndrome, overhead view scrolling shoot'em up, lots of fun for two
simultaneous players. Plenty of fast and furious shooting, lots
of weapons, little droids that follow you around and help you out,
big ugly aliens, etc. Great game.

Captain Fizz Meets the Blaster-Trons, Psygnosis, sort of like a Gauntlet II
in space, best with two simultaneous players (screen is split to give
each player their own view). Overhead view, destruction galore.

* Baal, Psygnosis, Excellent platform/adventure game (mostly arcade action).
Future setting, sideways scrolling, large sprites, good guns. This
is a pretty hard game, but lots of fun.

Sidearms, Capcom, scrolling sideview shoot'em up, mouse controlled, lots
of weapons and powerups. Great "mindless destruction" game.

Enduro Racer and Crazy Cars, combo pack, no docs, Enduro Racer is a cross country motorcycle racing game, Crazy Cars is a racing game. Both are OK, though quite old.

Super Cycle, Epyx, no docs, oval track motorcycle racing.

Eliminator, strange driving/shoot'em up game, lots of different weapons and bad guys.

Frostbyte, Starsoft, side-view platform game, I would recommend it for a small child (in terms of its difficulty). A bit boring for us big children, IMHO.

President Elect 1988 edition, SSI, presidential election simulation, graphics are quite lame (mostly text, in fact), but I suppose a political process fan might like it. It does not appear to be particularly tied to the 1988 elections, and has data for US elections all the way back to 1960. Can apparently be used to predict elections as well.

****ST Action Magazines (with coverdisks)****

Issues available: 26, 43, 50, 51, 53, 54, 55, 56, 57, all include coverdisks.

These mags are great for game fans. The reviews help one avoid poor games and select good ones, plus there are cheats for the games, how-to-play guides, and useful non-game related articles (hardware reviews, expansions, etc.). Also, they all have a "best ST games to date" list in them, which is a great way to select the "best of the best" when game shopping (for example, from discount houses who only list the names of the products, with no descriptions). Finally, the cover disks that come with the mags provide demos of games (so you can try before you buy), plus full PD/Shareware games and other software. Most come with two disks.

Also available: three ST Action binders, each will hold about 12-14 issues without any damage or modification (wire-in-the-middle style) and make it convenient to leaf through the mags. Sold/traded only as a group. These are well made, nice looking binders with the ST Action logo on them. Will hold any of the large format UK magazines (A4 size, I think).

--
****
* Mickey Boyd * Office Phone: (904)644-7167 *
* Systems Administrator * Digital Pager: (904)657-6425 *
* Florida State University * FAX: (904)644-4053 *
* Mathematics Department * http://www.math.fsu.edu/~boyd *
****

--
****
* Mickey Boyd * Office Phone: (904)644-7167 *
* Systems Administrator * Digital Pager: (904)657-6425 *
* Florida State University * FAX: (904)644-4053 *
* Mathematics Department * http://www.math.fsu.edu/~boyd *

****

2268. Re: Atari World - Issue 10

Newsgroup: comp.sys.atari.st
Date: 1996-02-03 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <7696_Spencer@mettav.demon.co.uk>
Source record: 151479

Out of the ether, the following was mentioned by Harry...:

HS> You're just in the wrong areas... Try the NeST network or CIX <g>
HS>
HS> Anyway, it's unlikely to happen again!
Glad to hear it, as I don't like seeing it in my local newsagents 4 days
before I receive it, makes me wonder....

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2269. Re: MagiC 4 Question

Newsgroup: comp.sys.atari.st
Date: 1996-02-03 00:00:00 UTC
From: h9250467@idefix.wu-wien.ac.at
Message-ID: <4f0smu$7qg@osiris.wu-wien.ac.at>
Source record: 151480

Carl Lofgren (m9174@abc.se) wrote:
: Does MagiC 4 allow more than six accessories?

No!

However
a) you might want to start the ACC as a program
b) Magic4 alloaws to run desk acessories directly, by double clicking on them; control click into the desk menu will terminate them, so youneed not boot up with the desk accessories

: Carl.Lofgren@abc.se

: ---
: * Kivi 1.41a *

2270. DXF, Infini, etc to 3d2?

Newsgroup: comp.sys.atari.st
Date: 1996-02-03 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4f0q2u$st6@newsbf02.news.aol.com>
Source record: 151481

Hello I have alot of dxf and infini models on my hard rive. Iw ant to render them in raystart because it is so fast compared to my Mac apps, how do i convert between the two formats? Any ideas?

2271. Re: Question about ST

Newsgroup: comp.sys.atari.st
Date: 1996-02-03 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960203211621.9015B-100000@moose.erie.net>
Source record: 151482

On 3 Feb 1996, Hallvard Tangeraas wrote:

> Doesn't the Mac eject the disk in the drive if you lead it to the
> trashcan? If this is so it can be potentially dangerous for a
> Mac/ex-Mac user to try out an ST- because he/she will ofcourse delete
> the whole disk if this is done!! (unless the disk is write protected
> ofcourse).
>
> Correct me if I'm wrong- I've only tried Mac machines a couple of
> times and seem to remember this strange (an unlogical) thing about the
> trashcan.

Yes, just one of the NON-intuitive features of the "world's most
intuitive" GUI! :) I also like the dialog boxes that come up and say:
"System error, your hard disk has just been trashed. Click on OK to
continue."!

2272. Re: STORM

Newsgroup: comp.sys.atari.st
Date: 1996-02-03 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960203212312.9015C-100000@moose.erie.net>
Source record: 151483

On 3 Feb 1996, Frank Vuotto wrote:

> Storm's zmodem was never really right. Alan released his source code on
> GEnie when he realized he didn't have time to debug it, as far as I know
> no one took it up. I use XYZ, it takes over the computer but it is a
> workaround for Storm's only real flaw. I agree - best term goin!

I'm repeating myself, but I've been using the 1.02 version of the
Zmodem module for STorm and it seems to work fine. What problems have
you encountered with it?

2273. Looking for programs... Can you help me.

Newsgroup: comp.sys.atari.st
Date: 1996-02-03 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <4f1bhl$ned@panix2.panix.com>
Source record: 151484

I'm looking for an audio program that I can use to play and record sound
and post it on the Internet for a ST. I'm also serching for a video
program too. Any suggestions... Thanx in advance.:)
--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>

2274. Re: How do you read Mime-encoded e-mail on the ST?

Newsgroup: comp.sys.atari.st
Date: 1996-02-03 00:00:00 UTC
From: ed@mistered.demon.co.uk
Message-ID: <823471952_OASIS_@mistered.demon.co.uk>
Source record: 151485

In article <823212660_OASIS_@spirit.demon.co.uk>
greeny@spirit.demon.co.uk (David Greenhough) said:-

>Same here. Got a mime encoded news item off rec .kites, selected
>extract from the menu and saved it as a .txt. Dropped it into esscode
>folder untrimmed and got both a JPG and dsc (description) file dumped
>to the esscode folder in no time. The mime header read base64 but was
>originating from netscape. I had thought base64 was purely MAC format
>and therefore undecodable but it worked. Maybe base64 on a MAC is
>different and only that form is unsupported on the atari?

Nope! I recieved base 64 encoded Jpegs from a friend of mine who uses
a Mac and ESScode decoded them fuss free in seconds. I don't know
which Mac program he used to prepare them but I can find out if you
want to know.

Cheers

Ed.

--

---
ed@mistered.demon.co.uk

2275. Re: CAB is kule and so is oasis

Newsgroup: comp.sys.atari.st
Date: 1996-02-03 00:00:00 UTC
From: martinr@martinr.hookup.net
Message-ID: <823472756_OASIS_@martinr.hookup.net>
Source record: 151486

In article <822134990_OASIS_@edenbbs.com>
rwhit@edenbbs.com (Robert White) said:-

>Well after hours and hours of messing around I got STik and CAB to work.
>I am impressed and I hope it takes off and get better (bombs alot)
>
>Then I spent another 2 days getting NOS and Oasis working with my ISP.
>The only bummer is that you cannot use dynamic IP addressing (i.e. a different
>IP address everytime you call)
>That makes it tuff cause NOS cant do dynamic IPs.
>I have to use a simple term program to logon and get my IP.
>Then set the IP in Oasis and logon to the net and get NOS started.
>It works tough.
>Want I dont get is that in NOS you can set your IP address
>i.e. NET> ip address xxx.xxx.xxx.xxx
>but doing that doesnt seem to work as my ISP says I am still
>using the IP address I had set in Oasis.
>Hmmmm if that did work I could use the login script and when nos starts set the
>IP address rather than having to use the simple term program routine.
>
>Anyway thanks for all who put these packages together
>I tought the ST would never make it on the net!!
>I will have to register Oasis, etc.. They are worth it!

--
I can't understand why it seems so many people are having such a hard
time configuring Oasis .
1)Put your IP address in the Startup.Nos if you have a Static address
that is . If you don't that might explain your problem .Ask your
provider to give you one and set it in your Startup.Nos and that will
end your problem of having to use a Moden to get your IP address .
2) Set up your Dial.Txt file with your login name and then your
password and save it .

Now you shouldn't be having anymore hassles .
--
---
martinr@hookup.net

2276. Re: Setting Up MiNTNet... Please Help!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-03 00:00:00 UTC
From: dancer@brisnet.org.au
Message-ID: <4euj04$5oj@gateway1.brisnet.org.au>
Source record: 151487

Guy St-Amant (gstamant@connectmmic.net) wrote:
: Hi everyone,

: Since STiK doesn't allow PPP and associated programs don't access
: news, e-mail and ftp sites, I guess I have no other choice than going
: through the difficulties of setting up MiNT and MiNTNet! I know where
: to find the files, but this is completely new to me and I dont even
: know where to start. Will I use TOSWin? Should I set up a Minix
: partition? If anyone knows about documents or Web sites that could
: help, or even better, if anyone could guide me, please let me know via
: e-mail. Any help will be appreciated.

: Keep me from trading my STE for a PC :-)

: Guy St-Amant, Montreal
: gstamant@connectmmic.net

Get Knarf's German MiNT Distribution (KGMD) and let it do it for you.

D

2277. Re: CAB Crashes!

Newsgroup: comp.sys.atari.st
Date: 1996-02-03 00:00:00 UTC
From: dancer@brisnet.org.au
Message-ID: <4euj72$5oj@gateway1.brisnet.org.au>
Source record: 151488

Brian Roland (bjr@EbiCom.net) wrote:
: Well, it looks like CAB is so close to being real...
: I can somehow manage to grab most of the web pages I try...
: But...
: Tons of them cause the system to crash...
: I suspect this happens when CAB trys to pass a file to another viewer.

: A good example of most of my crashes is when I click on an archive or
: graphics file to download. It downloads...then two or three bombs every
: time. I know it's not STik, and have a good feeling it's not the ovl
: causing the problem...because if I call up that file from the wwwcache
: folder...it's all there, and doesn't seem to be corrupted.

: Some pages crash really quickly...i.e. wuarchive.wustl.edu no matter what
: options I choose...is it that CAB doesn't understand what to do with
: something in the page?

: This program is so close to being GREAT...will anything come of it?

The problem is that with the increasing load on the net, it is more and
more likely that only part of a page or image will transfer. I'm alpha
testing the new CAB versions, and it's becoming more solid. There _are_
bugs where it dies on a partial graphic. Looking for it.

D

2278. Re: 00000001.htm???

Newsgroup: comp.sys.atari.st
Date: 1996-02-03 00:00:00 UTC
From: rwithoff@winternet.com
Message-ID: <4eu9u4$odu@blackice.winternet.com>
Source record: 151548

Dannelley Joel S (jsd617s@cnas.smsu.edu) wrote:
: Casper Budtz-Jorgensen (budtz@dfi.aau.dk) wrote:
: : Hi,

: : OK, I know there has been some postings on why one gets the 00000001.htm
: : load error in CAB, but I didn't read them cuz' I couldn't use Stik at
: : the time. Now I can, and I always get this load error after the HTML doc
: : is DL'ed. I never see the result. HELP!

: One of the possible problems it that your cache is set higher than the
: amount of free disk space on that drive. That's what one of my problems was.

I had this same problem. I fixed it by enabling and connecting STiK
before starting CAB.APP.

--
+---+
| -Rob Withoff- rwithoff@magic-marmot.com |
| Owner/Production Manager, rwithoff@winternet.com |
| Magic Marmot Studios (WWW site under construction) |
| 612.823.2141 |
+---+

2279. Re: What would your DREAM Atari computer be?

Newsgroup: comp.sys.atari.st
Date: 1996-02-03 00:00:00 UTC
From: rwithoff@winternet.com
Message-ID: <4eua5n$odu@blackice.winternet.com>
Source record: 151549

Henrik Lunardi Weide (chainxor@control.auc.dk) wrote:

: > Personally, I'd love to have video hardware capable of 1024x768
: > non-interlaced with 24-bit color.

: Agreed. Actually it's avaiable as add-on gfx-card for Falcon called NOVA.

Anybody know of a US dealer for this card, or have any information?

: > LOTS of RAM expansion (4 gig).

: Agreed. Also avaiable in form of AfterBurner040. But you're right the two
: above mentioned features would be nice as standard.

I have not seen the Afterburner 040; again any US dealers/info?

: > Expansion ability. (PCI bus)

: Agreed. Still missing.

: > Separate Keyboard/rackmount case.

: C-Lab Falcon-MK-X.

The only thing I have seen of this is a very badly scanned picture of a
drawing.

: > 68040 or up -or- PowerPC.

: Agreed definitly.

: May I add - FALCON COMPATIBILITY!!!

: I'm sick and tired of all those damn TT-clones!

: > Cleaned-up operating system...

: Agreed again. MagiC 4 is very nice though.

: Keep Cool and Flying...

: ChainXOR...

: // Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
: // 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
: // Running MagiC 4 OS //
: // E-Mail: chainxor@control.auc.dk //
: // Homepage: http://www.control.auc.dk/~chainxor/ //
: // Star Trek rules! //

--
+---+
| -Rob Withoff- rwithoff@magic-marmot.com |
| Owner/Production Manager, rwithoff@winternet.com |
| Magic Marmot Studios (WWW site under construction) |
| 612.823.2141 |
+---+

2280. Re: Converting an IDE drive to an external 520ST drive - how?

Newsgroup: comp.sys.atari.st
Date: 1996-02-03 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <823395056_OASIS_@pwomar.demon.co.uk>
Source record: 151550

In article <4etke2$n3e@lastactionhero.rs.itd.umich.edu>
esherman@umich.edu (Erika) said:-

>Can someone please point me in the right direction for this information?

First of all you connect Hard drives to the DMA/ASCI prot thing not
the external drive port and secondly to be blunt, just forget IDE
drives, they may be cheaper than SCSI but adapter boards are very
expensive.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

2281. Booting off external SCSI

Newsgroup: comp.sys.atari.st
Date: 1996-02-03 00:00:00 UTC
From: darmok@leland.Stanford.EDU
Message-ID: <4ev7pp$s0r@elaine35.Stanford.EDU>
Source record: 151551

Hey does the internal IDE drive on the Falc have to be the boot drive? Mine is fla-ky...getting an external SCSI drive, it can be a boot drive right?
Quick response? Thanks!
'cya
phil

2282. Re: Booting off external SCSI

Newsgroup: comp.sys.atari.st
Date: 1996-02-03 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4evcn9$3ao@lyra.csx.cam.ac.uk>
Source record: 151552

In article <4ev7pp$s0r@elaine35.stanford.edu>,
darmok@leland.Stanford.EDU (Philips Dilworth Patton) writes:
>Hey does the internal IDE drive on the Falc have to be the boot drive? Mine
>is fla-ky...getting an external SCSI drive, it can be a boot drive right?

If you removed the IDE it would boot off the scsi, if both are available then
I think it will always boot off the IDE, at least as far as loading the driver,
But some hard disc drivers will let you choose what partition to use as the
boot drive so you could continue booting from the scsi after loading the driver
off the IDE.

2283. Re: Mint/MinixFS

Newsgroup: comp.sys.atari.st
Date: 1996-02-03 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960203080453.6643D-100000@moose.erie.net>
Source record: 151553

On 2 Feb 1996, Martin Schmidt wrote:

> Have fun, MiNT is a great piece of software.

But does it run at acceptable speed on a 16 MHz Mega STe?

2284. Hensa TOS Newsletter

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: andy@aholt.demon.co.uk
Message-ID: <823480450_OASIS_@aholt.demon.co.uk>
Source record: 151354

Has the Hensa TOS Newsletter stopped being compiled. There doesnot
seem to have been an update since early December 1995 ??

---
andy@aholt.demon.co.uk

2285. Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: Ian_Taylor@a2w.maus.sub.org
Message-ID: <199602040901.a62520@a2w.maus.de>
Source record: 151355

Atari Archive Robot (atari-archivists@atari.archive.umich.edu) wrote on 03.02.96:

>-rw-r--r-- baldrick 39680 Jan 14 15:38 ./Network/Www/gem_web.lzh
Wow, what is this!

Ian_Taylor@a2w.maus.de

2286. Re: *** PageStream on Falcon *** Help!

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199602041030.a5614@a.maus.de>
Source record: 151356

>Hi Friends: I need a program like Pin Head for my Falcon as PageStream
>takes forever to load on it. I use Pinhead on my mega and it loads very
>fast.

No help for Pagestream - the time this program takes to start depends on available RAM size. I used this program on a 2.5 MB ST and a TT DTP workstation with loads of RAM - on the ST, the program loaded quite fast, and on the TT, it took ages.

bye, Peter

2287. Re: Booting off external SCSI

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199602041034.a5615@a.maus.de>
Source record: 151357

Kommentar zu A24803@AC3 in der Gruppe comp.sys.atari.st

>Hey does the internal IDE drive on the Falc have to be the boot drive?
>Mine is fla-ky...getting an external SCSI drive, it can be a boot drive
>right? Quick response? Thanks!

Two ways to get the machine to boot from a SCSI drive:

1. Remove the IDE drive.

2. Use an advanced hard disk driver, like Hard&Soft's SCSI-Tool. Place the autobooting driver on the SCSI drive, and rearrange the drive detection sequence (using the driver configuration tool), so that the "IDE unit 0" drive is after the SCSI drives.

The Falcon will then read all boot sectors, starting on the IDE drive. If it doesn't find a bootable driver there, it inquires all SCSI units until it finds one. This sequence cannot be altered.
The driver found on your SCSI drive then is loaded and started. Now the driver takes over, again scanning all drives, but now doing it in the sequence you configured, thus mounting the SCSI drive first, beginning with drive letter C.

bye, Peter

(btw, what exactly is flaky on your IDE drive - maybe I can help. State maker and model.)

2288. Re: AtariWorks

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199602041041.a5616@a.maus.de>
Source record: 151358

>Actually, there _WAS_ more than one version, however the later version
>was subject to what was lovingly called 'black page syndrome' on
>machines with limited memory.
> AtariWorks v1.2 is probably the safest release, and v1.206 (or was it
>1.207?) should be avoided. At least that's my understanding of it...

Works itself is fine in version 1.207. The "black page syndrome" comes from the
GDOS driver not having enough memory to print the page.

bye, Peter

2289. Re: Is FALCON worth buying?

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <823554104_OASIS_@phil4.demon.co.uk>
Source record: 151359

In article <310E0B28.41C67EA6@zeus.hud.ac.uk>
Jon Lewis <c9251129@zeus.hud.ac.uk> said:-

>Jan-Olof Granlund wrote:
>
>>
>> > completely wrong. What the hell is the move.w #10,-(sp) for? |
>> |
>> hehehe, is this easy programming ? ----------+
>>
>> Imagine the distance from this line of code to, for instance,
>> Visual Basic under Win95.
>>
>> It's time to accept it guys! This way of programming is
>> rapidly vanishing (except for embedded systems perhaps).
>
>whilst this may be true, we end up with the bloat code that PC owners
>seem to love. Eventually you'll need about 500 meg just for the
>Operating system cos people used a C compiler, originally compiled using
>a C compiler, originally..
>
>If thats the future you see, I'm glad I code 68k.
>Ok, It isn't easy, but it produces SMALL executables..
>
Ha spot on, I enjoy flicking through PC progs, and thinking how small
they'd be on Ataris.... Case in point is Program Called WinStrobe: I
strobe-o-scope prog, that flashes the screen various colours at
various speeds. If I remeber rightly the program took about 1Mbyte of
HDD space !!! I think that really is going OTT. Even in something
Like GFA Basic, something like that wouldn't take more than about 20K,
and thats with sloppy coding.

I'm not going to speculate why but almost all PC progs I've ever seen
are about 10 times the size of a similar ST prog... and as for a 500
Meg OS I wouldn't be at all surprised !

>>
>> In the future, programming will be as easy as creating
>> WWW-pages without the slightless knowledge of html (Such
>> WWW programming tools exists today).
>
>Is this a good idea? The thought scares me..
Wouln't that be nice... roll out those older attempts, Shoot-em-up
Construction Kit, 3D Construction Kit Etc. etc.. Think how limiting
and boring anything produced with them will be... not a novel idea

anywhere !

--

Phil H

----
email:
phil4@phil4.demon.co.uk
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

2290. Re: Floppy Drive in Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199602042109.a44277@do2.maus.de>
Source record: 151360

SY>The Falcon Floppy controller chip also can be set to accept Extended
SY>High Density.
SY>I haven't checked it out (but still want to !) but if you put in a 2.88 Mb
SY>Floppy drive it should be able to work fine ...
SY>I think that when the chip is set TOS doesn't recognise it ... you would SY>have to use
Kobold or something that does ...

Try to change soldering pad no. 5 (U 47 not U 46) from open to closed, then TOS 4.0x
recognizes enhanced density (or as ATARI says: quad density)

Tschuess Frank

2291. Re: Help: Conversion of MIDI-files (1->0)

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <DM87qo.1p4@news.hawaii.edu>
Source record: 151404

Andreas Ziethen (andy@urban.prima.ruhr.de) wrote:
: I'm looking for a program to convert midi-files from format 1 to format 0.
: If anybody has an idea if there is such a thing, I'd be rather thankfull
: for a hint as PM!
--

I believe that the program you are looking for is Midi Music Maker (I
think that the version I have is MMM116) - It should be available on most
Atari FTP sites in the Music directory. Let me know if you cannot locate it.

Aloha,

The Borg
jperez@uhunix.uhcc.hawaii.edu
President - Atari Computer Enthusiasts of Hawaii (ACE-HI)
Falcon030 - STacy25 - Portfolio - 2600 - Lynx - Jaguar - 400/800 - 130 XE
----------Sorcery Computing Services----------

2292. RE: FS(USA): Rare and nifty Atari stuff

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: Batwood@msn.com
Message-ID: <00001bdd+00003665@msn.com>
Source record: 151405

I happen to own an Atari 1040Ste with 4mb and an ad speed 16mhz upgrade,what would you offer?Also,I am totally looking for someone to swap ST games with and if you or anyone you know of might be,leave a message for me...
...I'm not a regular internet user,but you can write to me at
...Bill,805 1/2 N.McCadden,Los Angeles,Ca.,90038

2293. Re: Backupsoft for SCSI-Streamer ????

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: NBurton@mettav.demon.co.uk
Message-ID: <7722_NBurton@mettav.demon.co.uk>
Source record: 151406

T'was a funny day when Spencer wrote some of the following...

S> Organization: The Tavern BBS
S> ~~~~~~
S> | The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
S> | Ideals and wording in this message are not necessarily those of |
S> | the Sysop of the Tavern BBS |
S> ~~~~~~

Was this put in at your end Spencer or by Paul ??

Anyway... Will contact you to collect that drive in the next few days... Stay lucky...

Nobbie...

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2294. Re: Massive IMG file problems

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <4f1hut$chj@cxc1.cl.msu.edu>
Source record: 151407
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

andrew@ajrose.demon.co.uk (Andrew Rose) writes:

>I've just saved a Pagestream page to disk as an IMG file and it's come out at a>whopping 3.3 MB. What on earth can I do with this, even on a 4MB STe? I'd
>like to convert the IMG to a more compact filesize, ideally a TIF or GIF
>file. I've never saved to disk like this before, so any ideas are welcome.
>The only idea I have is to reduce filesize by reducing resolution, yet I'm
>keen to preserve as much quality as possible - I want to send the page as
>part of a magazine article. Are there any "printer" drivers which allow
>disk printing in different formats, or image converters which will deal
>with such large files?

I once did the same thing except I printed as a PostScript file. The single
page created a file that was over 6Meg! BUT! Try ZIPping that file and
it came in at about 90K. Go figure. I uploaded the .ZIP to a service
bureau, they UNZIPped and printed my 6+Meg file with no problem.
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

2295. Houston Atari Safari

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: hace@delphi.com
Message-ID: <BhGLpEI.hace@delphi.com>
Source record: 151408

February 24th, 1996. 10am to 6 pm.
The 6th annual Houston Atari Safari will be held at the Ramada Hotel,
7787 Katy Freeway, Houston Texas

2296. FS: Atari ST Software

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: cpb@gatewest.net
Message-ID: <311455cf.1643630@news.gatewest.net>
Source record: 151409
Cross-posted to: misc.forsale.computers.other.software,comp.sys.atari.st

The following Atari ST Software is for Sale:

All are 3.50 disk, have original manuals, boxes, and are in very good condition. Prices are in American funds. Shipping included in price.

Lemmings ---------- SOLD!
Megal Lo Mania * ---------- $13
Moebius ---------- SOLD!
Spirit of Excalibur + hint book ---------- $15
Ultima IV ---------- SOLD!
Ultima V ---------- SOLD!

* Mega Lo Mania needs a boot disk that changes the monitor to a different MHz. I don't have this disk but I am sure one can be found on the Internet.

2297. Re: looking for internet software

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: ac295@dial.pipex.com
Message-ID: <4f29pp$9cd@soap.news.pipex.net>
Source record: 151410

In article <DM4EJn.4wG@freenet.carleton.ca>, cj439@FreeNet.Carleton.CA (Robert Wills) says:
>
>Robert Juritz (r.juritz@bbcnc.org.uk) writes:
>> I'm looking for some esay to use Internet software for my ST. I use a PC at the moment, but would like to get my old Atari STFM back on line. It has 2.5
>I use the STalker/STeno combo, and I like it a lot. It's commercial from
>Gribnif(?)
>Others use and recommend Flash II, Connect, Uniterm (shareware?).
>
>--
> Songshop Musical Productions / 3-D House of "Bob"
> Box 266, Shawville, Quebec / Studio to the Stars
> J0X 2Y0 (819) 647-6022 / In the Realm of the Duchess

Thanks for the info. Commercial St hardware seems to be harder to get in the UK. I will have a look anayway.

2298. Looking for DTP stuff!

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: lwright@kelowna.awinc.com
Message-ID: <4f1q5r$f0h@kryten.awinc.com>
Source record: 151411

I'm looking to TRADE for some DTP stuff. Specifically,

Calamus SL (With books, and hopefully some external modules)
Didot Lineart... Genus font editor, any other cool apps for DTP.

I'm also interested in 19" mono monitors, DEKA boxes, graphics carts (For my TT), conversion utils (To & From EPS would be nice, ditto for PS fonts)

I'm looking for Calamus fonts, I have 800+ I could trade for new ones.

I have to offer all sorts of software (Email me if you're looking for something) as well as a couple of NEW Mega 2s, with custom touchscreen controllers (No midi, alas) leftover from a failed business venture.

Also, I have the following and am looking for some other stuff (At the end of the post)

For TRADE

1 NEO GEO Gold w/
2 controllers Samurai Shodown 1 & 2 Alpha Mission 2
A/V cable RF switch boxes for everything
TWO memory cards Gamest SamSho2 game guide from Japan

2 Pioneer LD player w/Aliens & Cliffhanger

3 NES Large POWER GLOVE IN BOX

4 Turbo Duo Games from Japan
Cho Aniki Ai Cho Aniki R Type Complete
Side Arms Special Super Raiden Dracula X
Lords of Thunder Bomberman '94

5 Atari 7800, 2600, 5200 (all in boxes)

6 Sony PSX games
ESPN Extreme Ridge Racer Air Combat
DOOM XCOM UFO Loaded

WANTED:

The Lover and Koyaanaquatsi LDs Akira LD
PC Engine/TG-16 Laser Active pak NEO GEO CD System
MiniDisc player Vectrex System Wipeout (PSX)
Atari Lynx Turbo Express Other Cool Toys
Atari Jaguar w/Defender 2000 & CD ROM

L.

2299. Falcon for sale

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: philb@cent.com
Message-ID: <247cc$8c2e.1d3@luzskru.cpcnet.com>
Source record: 151412

Is there anyone who might be interested in a Falcon? Has TOS 4.02
65M HD. Also has Falcon Speed IBM 286 Emulator installed.
Please respond to philb@cent.com.

Serious USA inquiries only please.

2300. Re: Atari ST to Mac file transfer

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: Martin Hunt <prinvend@deepcove.com>
Message-ID: <4f201r$edt@Kaos.deepcove.com>
Source record: 151413

You can move files twixt Mac and Atari by writing them to MSDOS formatted
disks, which both systems will read.
Atari formatted disks won't work.
But the Atari can read and write MSDOS disks
And so can the Mac through PC exchange.
I've used this method to move ASCII text files and Photoshop .raw format
picture files with no problems.
Bye
Martin

2301. Uploading post items

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <7726_ashort@mettav.demon.co.uk>
Source record: 151414

This garbled offering from dave@mbha.demon.co.uk to All was spewed forth...

Hello dave@mbha.demon.co.uk...

d> several times, and it seems to post a couple at a time <grumble>. So I
d> have to kick, check, kick,check until they are all gone <grumble>.
d>
d> Could this be a setup problem?

I'm not sure if it is a setup problem... but I /am/ sure that I encountered
the same thing when I used Oasis... :|

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2302. Hard Drive Formatting Problems - appreciate some advise.

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: pdcooper@adware.co.uk
Message-ID: <4f30rp$7bs@news.aladdin.co.uk>
Source record: 151415

Hi there,

I would appreciate any help from anybody who may have a fix for the following problem.

My friend has an Atari ST, the hard disk is an Atari Megafile 30 (with according to Atari UK, a Seagate ST237, inside!?) We have used the following programs to re-format and partition etc.
HDX.PRG - Atari Advanced Hard Disk Utility V5.00
AHDI.PRG - V5.00
HINSTALL.PRG - V5.00

Everything appears fine after formatting etc. Using a program called AUTOVER.PRG, no problems exist.

After copying files back onto the drive and running AUTOVER.PRG again the following errors are reported.
FAT COLLOSION - Inconsistent File Size Bad-end.

The problem basically gets worse and worse with use with:-
Subdirectory invalid, Orphan Files, FAT's Differ, Directory Collision etc. This continues until all files are corrupt and we need to reformat again.

Are we using the right software but wrongly? Are we using the wrong software completely.

Anybody got any ideas, Thank you very much in advance.

Kind regards
Coops.

2303. GEMULATOR problems - help needed

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: rvwelk@innet.be
Message-ID: <4f25ui$32c@news.be.innet.net>
Source record: 151416

I have a Pentium 75 with a GEMULATOR card v4.0. My PC works in WFW3.11
and the emulator card causes me nothing but problems.

My mouse is not working correctly
Some folders cannot be opened
The applications won't start

What is all of this about? Do you have the same card and the same
problems?
Please, if you had the same problems or simular experiences, let me
know how I can resolve this or where I can find some help!

Thanks in advance

RVW

2304. Re: You wankers and your crap TOSy O.S.!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: awood@f030.demon.co.uk
Message-ID: <823433876snz@f030.demon.co.uk>
Source record: 151417

In article <823488558_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk "Guy Harrison" writes:

> In article <31147138.6C40@atari.com>
> David Frame <gb70@dial.pipex.com> said:-
>
> >I can't believe people still own Atari machines. I got rid of mine years
> >ago for obvious reasons- Mates would laugh their heads off when they saw
> >it, and we would have to play crappy games without lovely gouraud shading
> >(Even the Amiga can do it- look at BREATHLESS)
> >I would seriously reccomend going and getting a PC or Amiga, while at the
> >same time GETTING YOUR BLOODY HEAD EXAMINED FOR HOLDING ON TO SUCH A
> >SHIT, OLD, ARKANE, DECREPID, RUBBISH MACHINE UNTIL NOW!!!! THE ST DIED
>
> There speaks a true voice of authority. Can't even post a complete
> article ... need we say more?
>
>
>
> --
>
> Guy Harrison
> guy@swampdog.demon.co.uk

(Humble voice) Serves you right for using Oasis to read your news !

Use AtariNOS and you won't get shortened messages when they exceed
the length stated in the 'Lines' line in the header.

Oh well, just another Oasis 'feature' - I could never work out why
to scroll up and down a message you had to use the horizontal scroll
bar - probably just me !

By the way, the message ended 'OUT YEARS AGO' - but what would that
idiot know. I'm happy with my Falcon and sticking with it.

Andy

--
Andrew Wood
54 Ely Street, CV37 6LN, UK
awood@f030.demon.co.uk

2305. Re: Falcon keyboard problem.

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: tks@st.rim.or.jp
Message-ID: <4f2dvn$jtg@news.st.rim.or.jp>
Source record: 151418
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In article <4ev3k1$h55@newshost.nmt.edu>,
George Simunovich <george@nmt.edu> wrote:
>I having a problem with my keyboard on my stock Falcon 030. I'm hoping that
>someone might have an idea on what is wrong.
>
>Sometimes the keyboard "gets stuck". There are three symptoms. Most often
>it appears that a key gets stuck, just a constant key click coming from
>the speakers. Sometimes the click is in a repeating pattern, a series of
>around 5 clicks then a pause, over and over. A few times no clicks, it just
>quits. Almost always once it starts the keyboard (and mouse BTW) is
>completely non responsive. The few times it does respond it starts again
>within a few seconds. It has never come back a second time. This problem
>doesn't seem to effect anything else of the computer, programs running
>continue to run. While watching in a text editor, it will display
>characters just like you are holding down a key. The character changes
>each time this happens, running the range of all the characters.
>
>George

My Falcon has very similar problem, too. I didn't know it was common to
somebody else (at least two people.). I tried everything I could think of,
replaced the keyboard, tryed AT keyboard interface, checked whole HDD with
UVK, resetting NVRAM, etc etc. I now think there is a hardware faulty on
motherboard it self. If anybody know a way to cure this, like replacing
a resistor near blah-blah chip, please tell me how.
Actually I gave it up about a month ago, I bought another Falcon because
I use the computer everyday at my work. this was a only choice to me.

Takashi

2306. Re: You wankers and your crap TOSy O.S.!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: flame@coconut.demon.co.uk
Message-ID: <823517964_OASIS_@coconut.demon.co.uk>
Source record: 151419

In article <823488558_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

> In article <31147138.6C40@atari.com>
> David Frame <gb70@dial.pipex.com> said:-
>
>>I can't believe people still own Atari machines. I got rid of mine years
>>ago for obvious reasons- Mates would laugh their heads off when they saw
>>it, and we would have to play crappy games without lovely gouraud shading
>>(Even the Amiga can do it- look at BREATHLESS)
>>I would seriously reccomend going and getting a PC or Amiga, while at the
>>same time GETTING YOUR BLOODY HEAD EXAMINED FOR HOLDING ON TO SUCH A
>>SHIT, OLD, ARKANE, DECREPID, RUBBISH MACHINE UNTIL NOW!!!! THE ST DIED
>
>There speaks a true voice of authority. Can't even post a complete
>article ... need we say more?
>
>Guy Harrison
>
>guy@swampdog.demon.co.uk

But Guy, this is so typical of the people that don't have the ability to
think for themselves. Let's just watch the pretty adverts on TV and in the
papers, and believe all the hype about PCs, and then blindly go out and buy
a clone machine just so that me mates don't laugh at me.

My mates (PC and Mac owners) often comment on how efficient and easy to use
my ST set-up is. Plus on occasions will happily admit that the final output
from my ST on paper is just as good or even better than PC or Mac output.

Apart from which, the ST is an 10 year old machine, but it still does it's
stuff, can you say that about a 10 year old PC?

Thank goodness most ST/Falcon owners can think for themselves and ignore
such nonsense from people like this :-)

Flame :-)))

--

---

flame@coconut.demon.co.uk

2307. Re: Looking for DTP stuff!

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <823518626_OASIS_@coconut.demon.co.uk>
Source record: 151420

In article <4f1q5r$f0h@kryten.awinc.com>
lwright@kelowna.awinc.com (Lawrence Wright) said:-

>
>I'm looking to TRADE for some DTP stuff. Specifically,
>
>Calamus SL (With books, and hopefully some external modules)
>Didot Lineart... Genus font editor, any other cool apps for DTP.
>
>I'm also interested in 19" mono monitors, DEKA boxes, graphics carts (For
>my TT), conversion utils (To & From EPS would be nice, ditto for PS fonts)

There is a great program called X Change which converts both ways between EPS and CVG. I have the registered version, but there is a shareware demo version around. In fact the program has been developed recently and the latest version will even convert colour stuff. And a future version will even allow you to convert Corel Draw (CDR) format stuff. The only exception is that the program doesn't convert from CVG to GEM, or indeed any format to GEM metafiles! This is amazing considering how popular GEM format is on the ST.

Other than that, the program is great, and all the files I have chucked at it seem to have been converted fine. I use it for converting WMF to CVG, and I see no problems in my files.

ATBeST
Mike

--

---
mike@coconut.demon.co.uk

2308. STik add-ons

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <823534070_OASIS_@mbha.demon.co.uk>
Source record: 151421

Does anyone out there know when the FTP and mailers for STik are due?

Are there any other add-ons?

Thanx fer any info...

--

Dave

Wizzo

2309. Re: Okami help requested

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: rarozijn@xs4all.nl
Message-ID: <3114d4cc1037430@xs4all.nl>
Source record: 151422

Tderrick (tderrick@acpu.com) wrote:

>rarozijn@xs4all.nl (rarozijn) inquired desperately:
>
>R > except for one thing: I can't export my replies.
>
>The only time I ever had anything remotely like this, I had not set
>up the archiver so that the off-line reader knew where to call it
>from. I doubt this is your problem, but hey...
>
>BTW, how do you find a file with no name? How do you select it to
>rename it? Just curious.
>
>"The Poor Deluded Soul" - tderrick@acpu.com
>
>
>... I didn't make a mistake. The computer misunderstood my request.
>___ Mountain Reader II - #00000077

Hi tderrick (?),

My problems with Okami are solved now, thanks to the wonderfull help of
Maarten & Jos.
Anyway, about those files; yust klick them ones on the desktop and click on
"s" (if you have TOS 2.06 like me) for "Show Information", after which you
can rename the file and do anything with it you please, in my case that was
deleting. :)

Sander.

--

Sander Rozijn
what P.O. Box 11812 must
goes 1001 GV Amsterdam come
up... The Netherlands down!

rarozijn@xs4all.nl

2310. Re: Mint/MinixFS

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <823478298.9838@grasper.demon.co.uk>
Source record: 151423

On Sat, 3 Feb 1996 08:05:43 -0500 ,Twas none other than Dennis McGuire who did state ....

> On 2 Feb 1996, Martin Schmidt wrote:

> > Have fun, MiNT is a great piece of software.

> But does it run at acceptable speed on a 16 MHz Mega STe?

MiNT has a very minimal if any effect on system speed ... running loads of sessions , mulitple logins and virtual consoles of course will :-))

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

2311. Re: Booting off external SCSI

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <823478306.9844@grasper.demon.co.uk>
Source record: 151424

On 3 Feb 1996 10:17:13 GMT ,Twas none other than Mark Baker who did state ....
> In article <4ev7pp$s0r@elaine35.stanford.edu>,
> darmok@leland.Stanford.EDU (Philips Dilworth Patton) writes:
> >Hey does the internal IDE drive on the Falc have to be the boot drive? Mine
> >is fla-ky...getting an external SCSI drive, it can be a boot drive right?

> If you removed the IDE it would boot off the scsi, if both are available then
> I think it will always boot off the IDE, at least as far as loading the driver,
> But some hard disc drivers will let you choose what partition to use as the
> boot drive so you could continue booting from the scsi after loading the driver
> off the IDE.

I am sure HDDriver allows for booting off the SCSI even with IDE attached .. I don't have an IDE so don't know this for sure ... if the worst comes to worst he could always turn off the IDE completely with the util software .

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

2312. Re: I've uploaded mpeg packed sound progs...where it is?

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960204124219.2992A-100000@terrazzo.lm.com>
Source record: 151425

There was a message from one of the administrators, to the effect
that they had implemented a system that kept large binaries out of the
unmoderated non-binary use groups! Your upload was specifically
mentioned. I guess that means you'll have to u/l it to
comp.binaries.atari.st or put it on toad.net in the incoming directory.
That was the easiest place I could get to, when I had something I wanted
to share with everyone!

On 1 Feb 1996, Etudiant wrote:

> I've posted for this newsgroup an uu-encoded archive with sources and
> ttp's for playing 32 khz, 16 bits, layer one mpeg audio using dsp on falcon.
> I have for sure made something wrong, because I don't see it in the message
> list? Can you help me please!
>
> Cheers
>
> Pascal Ognibene
>
> ognibene@eea.unice.fr
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2313. Writing a custom print driver?

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <4f2pel$j8b@gti.gti.net>
Source record: 151426

I am wondering if it is possible for me to write my own custom GDOS printer driver? I have an Okidata Microline 182 Turbo, and it's pretty non-standard, and I was hoping that there would be a way for me to set up GDOS to use it. Unfortunately, it's the "Turbo" in the model that affects the use of it: for example, Microsoft Windows drivers often supplies 182/192 drivers, but these don't work with the "Turbo" line. I do have the manual that came with the printer and it explains all the special escape codes and whatnot.

Thanx

--
Billy D'Augustine, azog@gti.gti.net
"Isn't that cute ... BUT IT'S WRONG!!!!"
http://www.gti.net/azog/

2314. Sell me TOS 1.6 or newer..:)

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <7727_ashort@mettav.demon.co.uk>
Source record: 151427

This garbled offering from jhovila@muikku.jmp.fi to All was spewed forth...

Hello Jyri-Pekka....

j> Just noticed my Mega 4 has TOS 1.02 -- urgh... So, if you've got the
j> English TOS 1.6 or newer, I'll buy it..:)

I could sell you mine.. but it wouldn't be any good to you! AIUI you can only upgrade the Mega 4 as far as TOS 1.4, which is cosmetically the same as 1.6. The only difference is that 1.6 utilises the extra features of the STE.. which you don't have in your Mega 4.

You would be /much/ better getting TOS 2.06..... but if you are thinking of getting MagiC ever then don't even do that! MagiC replaces the operating system and requires that you run an external replacement desktop, so if you bought a TOS upgrade you would be wasting your money (like I have done!) ;-(

Get MagiC.. you won't regret it! :))

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2315. Re: Falcon keyboard problem.

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: ackerman.29@postbox.acs.ohio-state.edu
Message-ID: <ackerman.29-0402961423030001@gb107samac.acs.ohio-state.edu>
Source record: 151428
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In article <4f2dvn$jtg@news.st.rim.or.jp>, tks@st.rim.or.jp (Takashi Watanabe) wrote:

> In article <4ev3k1$h55@newshost.nmt.edu>,
> George Simunovich <george@nmt.edu> wrote:

>
>
> My Falcon has very similar problem, too. I didn't know it was common to
> somebody else (at least two people.). I tried everything I could think of,
> replaced the keyboard, tryed AT keyboard interface, checked whole HDD with
> UVK, resetting NVRAM, etc etc. I now think there is a hardware faulty on
> motherboard it self. If anybody know a way to cure this, like replacing
> a resistor near blah-blah chip, please tell me how.
> Actually I gave it up about a month ago, I bought another Falcon because
> I use the computer everyday at my work. this was a only choice to me.
>
> Takashi

It is a resistor problem on the board. I had this problem back while my machine was still under warranty. It started out clicking then got to the point the machine was just unusable. I will try and look in my machine and locate the fix. Someone send me email to remind me.

Dan Ackerman
ackerman.29@postbox.acs.ohio-state.edu

2316. Some Fixes for Common STiK problems

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: ackerman.29@postbox.acs.ohio-state.edu
Message-ID: <ackerman.29-0402961501310001@gb107samac.acs.ohio-state.edu>
Source record: 151429

Here is a list of some common STiK problems that I've either figured out myself or am pulling out of memory from the newsgroup. I'm sorry that I can't attribute the original authors of these.

1. STiK needs to have either Hsmodem or Fserial installed. It is linked with a library that makes calls to these programs. I would recommend Hsmodem over Fserial, but on some people Hsmodem doesn't work.

2. CAB reports can find 00000001.htm. Take out a text editor and create one. It doesn't need to have anything in it. Just open a new file and save it out to your cache directory under the appropriate name. (I can't remember if the above one is correct, however.)

3. Telnet looses characters or lines etc... It's not actually losing them it's just lost it's internal pointer to it's MFDB so it's blanking the lines. The best fix for this I've found is run Telnet under a monochrome screen.

4. Telnet doesn't seem to connect to my account. This can be brought on by a slow net connection at any point between you and your account. When Telnet attempts to connect through port 23 (Telnet port) it has an amount to negotiating it has to do. If you happen to be stuck on the information bike path then this can take a long time. The problem really gets bad if it exceeds 60 seconds as this is the default log out for logging in to most systems. One thing you can try is typing in your username while you are waiting to connect. This will sometimes expedite the process. You may have to play around with this. On one of my accounts I get a bit of the negotiation that fails, so that the first character in my first login prompt is a junk character. So when loging into this account I hit 'ret' then my username 'ret'. This usually works, but if it's an especially bogged down time I may have to try more than once to get in.

5. "When I close a connection under Telnet it gives me an error on the screen". This you can ignore. This is just what the close command is telling you. If it gives you a user time out, all it is saying is that you aborted the connection.

Well I hope this helps.

Dan Ackerman
ackerman.29@postbox.acs.ohio-state.edu

2317. Re: Stik and Slirp. Getting there..

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: ackerman.29@postbox.acs.ohio-state.edu
Message-ID: <ackerman.29-0402961508210001@gb107samac.acs.ohio-state.edu>
Source record: 151430

In article <4ennc8$hia@banaan.fwi.uva.nl>, mdekker@fwi.uva.nl (Martijn Dekker) wrote:

> :: Can Slirp handle UDL connections? That might be the problem.
> :: I'm still half asleep but if I remember correctly resolve uses as udl
> :: connection. One thing you can try to avoid this is to edit the
> :: domain.txt in the STIK directory. STIK tries to look for the IP here
> :: before it does an external resolve. You could probably put about any
> :: name you wanted in there with the appropriate IP address and have it work.
> :
> : What's Slirp? Is it a new Web program?
>
> slirp lets you do slip using a terminalaccount/ordinary (non-slip) serial
> connection.
>
>
> --
> Martijn Dekker | PFF: Software for X Window System and

My error up there. That should be UDP connections as oppossed to TCP connections.

Sp what's the status of the experiments with this. Inquiring minds want to know.

Dan Ackerman
ackerman.29@postbox.acs.ohio-state.edu

2318. Boston?

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: fl@ionews.io.org
Message-ID: <4f340m$728@ionews.io.org>
Source record: 151431

I may be moving to Boston in the next month or so, and I was wondering if anyone from there could inform me as to the availability of Atari support in that city. Is there a user's group? Are there Software outlets that carry Atari software and hardware?

Also, what would be a good ISP (Internet Service Provider) for someone using mostly Connect or some other form of Terminal Emulator for Shell access, plus allows a SLIP connection for those times I get STIK/CAB to work.

If you could reply by email, I'd appreciate any help I can get.

Thanks.

--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______ http://www.io.org/~fl/

2319. Re: Complicated Unix stuff (Was Re: WHAT'S WRONG WITH ATARI?)

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4f35c5$fi3@lyra.csx.cam.ac.uk>
Source record: 151432

In article <3114ffd89f3fde1@sn.no>,
hallvart@sn.no writes:

>Yes, I agree with all of that! I'm no expert either, but luckily I
>have a Unix shell type account so I can access all of these utilities
>(after spending time figuring out how).
>I prefer to have the files Zip'ed instead though.

Zips don't maintain symbolic links, or creation and access times, and may
mangle the names if you use the wrong unzipper. For unix stuff .tar.gz
is much better, but I would agree that atari stuff ought to be in a .zip or
lzh a they are more common on the atari.

>By the way, why do so many people write 'U**X' instead of 'UNIX'? Is
>UNIX a no-no word? ;-)

Unix is a trademark (although I've lost track of whose it is this week :)

Some people use something like u*ix un*x u**x *ix *nix to refer to one of
the many unix like systems which may or may not be legitimately called
unix.

2320. Re: You wankers and your crap TOSy O.S.!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: diehl@io.org
Message-ID: <4f37i9$3lg@ionews.io.org>
Source record: 151433

David Frame (gb70@dial.pipex.com) wrote:
: I can't believe people still own Atari machines. I got rid of mine years
: ago for obvious reasons- Mates would laugh their heads off when they saw
: it, and we would have to play crappy games without lovely gouraud shading
: (Even the Amiga can do it- look at BREATHLESS)
: I would seriously reccomend going and getting a PC or Amiga, while at the
: same time GETTING YOUR BLOODY HEAD EXAMINED FOR HOLDING ON TO SUCH A
: SHIT, OLD, ARKANE, DECREPID, RUBBISH MACHINE UNTIL NOW!!!! THE ST DIED
: OUT YEARS AGO!

Take a pill, get a life, buy a clue, etc. Maybe the rules have changed
-- certainly the PC mentality wholeheartedly encourages such thinking --
but the last time I checked, obsolescence does not invalidate the
usefulness of a machine. There are still Atari magazines published -- I
work for one. There is still Atari software being written -- I write
some. Moreover the Atari can still do everything most people want it to.

So. Can a 386 run everything a 486 or Pentium can? For the most part,
yes. The 386 is obsolete. Does that make it any less useful? Slower,
certainly, but the answer is en emphatic NO!

Commodore died more than a year ago, rendering all Amigas obsolete. Did
that render the Amiga instantly useless? No. Does the fact that a new
company owns the rights to Commodore hardware change any of this? No.

And, just FYI -- not that you'd care, of course, in all of your
closed-minded ignorance, but Atari machines are still being manufactured
by third party clone makers.

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

2321. Re: DB Master One database

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: ccook@icis.on.ca
Message-ID: <823544584_OASIS_@icis.on.ca>
Source record: 151434

In article <4f0221hcr1@mhadg.production.compuserve.com>
Stephen Wilson <101352.2326@CompuServe.COM> said:-

>Anyone remember the DB Master One database (written by Stoneware
>I think). I've got loadsa data on mine and now I want to export
>it to another database. Trouble is Stoneware didn't use the usual
>delimiting method - does anyone know of a way to get this data
>out? Or maybe Stoneware's number / email address???
>TIA . . .
>Steve Wilson
>

The best I can do is give you the information from the registration
card. This is from 1986 but it might at least get you started.

Stoneware
1850 Union Street, #396
San Francisco, CA 94123-9927

--
Cliff Cook

ccook@icis.on.ca

2322. Re: Uploading post items

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <823555948_OASIS_@swampdog.demon.co.uk>
Source record: 151435

In article <7726_ashort@mettav.demon.co.uk>
ashort@mettav.demon.co.uk (Alastair Shortland) said:-

>This garbled offering from dave@mbha.demon.co.uk to All was spewed forth...
>
> Hello dave@mbha.demon.co.uk...
>
>
> d> several times, and it seems to post a couple at a time <grumble>. So I
> d> have to kick, check, kick,check until they are all gone <grumble>.
> d>
> d> Could this be a setup problem?
>
>I'm not sure if it is a setup problem... but I /am/ sure that I encountered
>the same thing when I used Oasis... :|

I could be totally wrong here but how many sockets do you have?

--

Guy Harrison

guy@swampdog.demon.co.uk

2323. Re: You wankers and your crap TOSy O.S.!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <823552260_OASIS_@swampdog.demon.co.uk>
Source record: 151436

In article <823517964_OASIS_@coconut.demon.co.uk>
flame@coconut.demon.co.uk (Bounty Bar) said:-

> In article <823488558_OASIS_@swampdog.demon.co.uk>
> guy@swampdog.demon.co.uk (Guy Harrison) said:-
>
>> In article <31147138.6C40@atari.com>
>> David Frame <gb70@dial.pipex.com> said:-
>>
>>>I can't believe people still own Atari machines. I got rid of mine
>>>years ago for obvious reasons- Mates would laugh their heads off when
>>>they saw it, and we would have to play crappy games without lovely
>>>gouraud shading (Even the Amiga can do it- look at BREATHLESS) I would
>>>seriously reccomend going and getting a PC or Amiga, while at the same
>>>time GETTING YOUR BLOODY HEAD EXAMINED FOR HOLDING ON TO SUCH A SHIT,
>>>OLD, ARKANE, DECREPID, RUBBISH MACHINE UNTIL NOW!!!! THE ST DIED
>>
>>There speaks a true voice of authority. Can't even post a complete
>>article ... need we say more?
>>
>>Guy Harrison
>>
>>guy@swampdog.demon.co.uk
>
>But Guy, this is so typical of the people that don't have the ability
>to think for themselves. Let's just watch the pretty adverts on TV and
>in the papers, and believe all the hype about PCs, and then blindly go
>out and buy a clone machine just so that me mates don't laugh at me.
>
>My mates (PC and Mac owners) often comment on how efficient and easy
>to use my ST set-up is. Plus on occasions will happily admit that the
>final output from my ST on paper is just as good or even better than
>PC or Mac output.
>
>Apart from which, the ST is an 10 year old machine, but it still does
>it's stuff, can you say that about a 10 year old PC?
>
>Thank goodness most ST/Falcon owners can think for themselves and
>ignore such nonsense from people like this :-)

I normally resist the temptation to reply to the sort of things as
posted by David Frame, it always seems best to ignore insecure people
having a tantrum. In this case though, both myself and my wife thought
it might get taken further so I did.

We were proved right, Mr insecure mailbombed me today with a totally unimaginitive GIF containing the immortal words "You are a wanker" in nice big red letters :-)

--

Guy Harrison

guy@swampdog.demon.co.uk

2324. Re: Stik help needed

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <823556150_OASIS_@swampdog.demon.co.uk>
Source record: 151437

In article <3114bf5e3edae0@xs4all.nl>
rarozijn (Sander Rozijn)@xs4all.nl said:-

>Hi everyone,
>
>I'm trying to use WWW 1.05, but I'm stuck. I have managed to get
>through the installation of Stik, or at least I think so. The only
>problem seems to be that though I have a 14k4 modem, Stik seems to
>insist on 9600 BPS. Anyway, once Stik has (I think) properly connected
>to XS4ALL, the dialog box dissapears, and I have no prompt or
>anything. If I then start up HTML.PRG, it tells me that Stik is not
>loaded. ? If then I try the socalled Hotlist, it seems to try to find
>something on my harddisk, which ofcourse is not there, and then tells
>me an error has occured. If I start up IRC.TOS, GEM dissapears, IRC
>gives me an option, and when trying the defaults nothing happens and
>all I can do is reset.
>
>So, can anyone help this newbie trying this graphical (it i's'
>graphical, isn't it?) browswer?

I would get the WWW116 package to start with as many bugs have been
fixed. STiK should be on version 1.07 iirc and I've never got STiK to
do anything without HSMODEM installed.

--

Guy Harrison

guy@swampdog.demon.co.uk

2325. Re: You wankers and your crap TOSy O.S.!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DM9v48.19C@freenet.carleton.ca>
Source record: 151438

David Frame (gb70@dial.pipex.com) writes:
> I can't believe people still own Atari machines. I got rid of mine years
> ago for obvious reasons- Mates would laugh their heads off when they saw
> it, and we would have to play crappy games without lovely gouraud shading
> (Even the Amiga can do it- look at BREATHLESS)
> I would seriously reccomend going and getting a PC or Amiga, while at the
> same time GETTING YOUR BLOODY HEAD EXAMINED FOR HOLDING ON TO SUCH A
> SHIT, OLD, ARKANE, DECREPID, RUBBISH MACHINE UNTIL NOW!!!! THE ST DIED
> OUT YEARS AGO!

There are several misspelled words in the above posting, not to mention mistaken ideas. Anyone who believes in the slightest that he is right, should sell their ST to me really cheaply. I'll use it to introduce newcomers to the world of computing, the easiest and least expensive way, and they can take it from there, using their own imaginations!

--
Songshop Musical Productions / 3-D House of "Bob"
Box 266, Shawville, Quebec / Studio to the Stars
J0X 2Y0 (819) 647-6022 / In the Realm of the Duchess

2326. CAB list

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9602040000826708@acpu.com>
Source record: 151439

I have been having severe trouble with my email lately. One of the things that seems to be missing is email from the CAB mail list server. I know that several of you folks are subscribers; has that list gone dead? I know they were having trouble with duplicate messages, although I didn't see any such. Or am I missing a lot? I haven't received anything for almost a week.

If you are among the people who expected me to originate or reply to an email, better re-send and keep doing so until I reply. My local provider still isn't sure that anything is wrong, and I'm pretty sure something is.

'Computers don't do what you want them to do; they do what you tell them to do.' - from Short Circuit

"The Poor Deluded Soul" - tderrick@acpu.com

... I hope I'm not out when my ship comes in!
___ Mountain Reader II - #00000077

2327. Question about ST

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9602040000826709@acpu.com>
Source record: 151440

hallvart@sn.no (Hallvard Tangeraas) spake thusly:

HT> Doesn't the Mac eject the disk in the drive if you lead it to
HT> the trashcan? If this is so it can be potentially dangerous
HT> for a Mac/ex-Mac user to try out an ST- because he/she will
HT> ofcourse delete the whole disk if this is done!! (unless the
HT> disk is write protected ofcourse). Correct me if I'm wrong-
HT> I've only tried Mac machines a couple of times and seem to
HT> remember this strange (an unlogical) thing about the trashcan.

Absolutely correct. Steve Jobs has been asked about this a few
gazillion times. His answer IIRC is that 'we really couldn't think
of anything else to do that made sense'. Or something like that.

(Does anybody besides me find the 'software eject' feature of the
Mac unnerving? I mean, it is not of the same magnitude as having
your operating system offer to repair a disk that you just copied,
and know is correct. Or having your hard drive start and stop
seemingly at random, or access continuously without being asked.
But still... I'd rather have a button.)

Unless this ST newbie (or his predecessor) has turned off 'confirm
deletes' he shouldn't have any trouble. And no one is allowed to
turn off 'confirm deletes' for the first 3 years of ST use, anyway :)

"The Poor Deluded Soul" - tderrick@acpu.com

... If you expect nothing, you won't be disappointed.
___ Mountain Reader II - #00000077

2328. Re: Faxnumber Atari U.K

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: stclub@cix.compulink.co.uk
Message-ID: <DM9x4v.C2C@cix.compulink.co.uk>
Source record: 151441

> I'm looking for the right faxnumber of atari u.k ?
01753-822914
> Developer-/Customers-Support?
Good luck

Paul

2329. Out NOW! "Willie" PREVIEW.

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <4f3dkd$372@kaon.kuai.se>
Source record: 151442

Hello,

We (New Beat Development) have now released the first playable preview of
our new platform game "Willie - The Adventurer" for the Atari Falcon030.
Featuring parallax scrolling with 64 foreground colours and 4 background
colours, eight channel 8bit/50KHz sound, Jaguar Joypad support and a lot
more.

Check it out! The original archive is named "WP960204.TOS" (self-extracting)
and should be available on both ftp.cnam.fr and ftp.uni-kl.de
as soon as the file are "validated".
Feel free to contact us with bug reports, suggestions, comments or any
other reason. Thank you.

--
@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

2330. Re: Falcon keyboard problem.

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DM9zoJ.KuI@cix.compulink.co.uk>
Source record: 151443
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

>Any ideas? BTW anyone know what the chip labeled
>
>TIF301 FS
>7406
>
>is?

IIRC it buffers the signal to the drive active LED on the keyboard.

Barry wilsontjb@cix.compulink.co.uk

2331. Re: Faxnumber Atari U.K

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DM9zoL.Kv7@cix.compulink.co.uk>
Source record: 151444

In message <GBDMBGAXUP@data.rhein-main.de>, robscha@data.rhein-main.de said:
>
>I'm looking for the right faxnumber of atari u.k ?

Try email:

atari@cix.compulink.co.uk

Barry wilsontjb@cix.compulink.co.uk

2332. Re: Help with Mint

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <823478319.9851@grasper.demon.co.uk>
Source record: 151445

On 3 Feb 1996 18:53:27 GMT ,Twas none other than Boris D. Cahan who did state ....

> I am somewhat computer savvy, but have never used
> Unix. When I open TOSWin, and click on open a window, It come up
> with Selectric file selector. In one of the directories
> it found term.000.

find on your minix partition the file "sh" ... should be in either
/bin or /usr/bin and run that from the toswin (using fileslector ..
selectrix is probably not the best to use as IIRC it does not support
long file names ... try freedom or boxkite.

you should get a comand-line prompt in the toswindow ...

play about with the window and size info menus unilt you are happy
then save this as the default toswindow.

now plonk toswin.acc onto the desktop as an icon and everytime you
want to start a shell you click on that. It should automatically start
the shell in the window everytime without fileselector.

BTW don't start toswin as an acc at boot time .. not neccessary with
multitos.

now that is the easy bit .... now you can get on with setting everything
else up ... a good start point is to make sure that you have TERM set to
tw52 and that the entry for tw52 in y our termcap file has the same rows
and columns as you set up your toswindow term options.

oh and make sure you have Warwick Allisons updated toswin ...

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

2333. NVDI 4 users?

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: paul@g6tsf.demon.co.uk
Message-ID: <823551452_OASIS_@g6tsf.demon.co.uk>
Source record: 151446

Hi I just wondered if any one out there in atariland is NVDI 4 yet.
Any comments on it's performance and features. I'm currently using
NVDI 3.01.

Paul :')

--

<<<-->>>
<<< Paul Shayler G6TSF / Member RSGB & AMSAT-UK >>>
<<<-->>>
<<< Email -------------> paul@g6tsf.demon.co.uk >>>
<<< AX.25 ------> g6tsf@g6tsf.gb7wir.#42.gbr.eu >>>
<<< Voicemail ------------> +44 (0) 0881-833160 >>>
<<<-->>>

2334. Replay 8 ST - Hard Drive

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: bign@en.com
Message-ID: <4f37fs$t2i@antares.en.com>
Source record: 151447

I have been trying to get my replay8.prg to run from my hard drive (ICD Pro Utilities) for some time now with limited success. It will "run" but will not save or load files. It always displays a "TOS ERROR 2" or some such nonsense. Loads/saves fine when run without hard driveer loaded. Would appreciate some help with this thing. And yes I do have the cartridge.

Todd Hogarth
bign@en.com Beer! It's not just for breakfast anymore!

2335. Looking for programs... C

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9602040900062672 4@acpu.com>
Source record: 151448

smooth1@panix.com (The Smooth One) spake thusly:

TS> I'm looking for an audio program that I can use to play and
TS> record sound and post it on the Internet for a ST. I'm also
TS> serching for a video program too. Any suggestions... Thanx in
TS> advance.:)

If I understand your requirements - check out SoundLab by Damien M. Jones. It will load almost any sample, record from an ST Replay cartridge, edit, and save in lotsa different formats. Works fine on TT, as well as ST. Demo versions are out there. Another useful sound type program is TLC's Player, on the TLC Utilities disk, although recording is not supported. Also 525. Also DSP.prg. Also Anthony Watson's DMASound.

"The Poor Deluded Soul" - tderrick@acpu.com

... I'm living life on the edge of insanity
___ Mountain Reader II - #00000077

2336. RATSoft support?

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <hHHrxwt.dpj@delphi.com>
Source record: 151449

I'm currently running MichTron BBS, _but_ will be switching over to RATSoft very shortly (it's on order). I have a few questions about it and the "local" support.

1. Are there any RATSoft boards that provide good SysOp support in the Northeast (I'm in Boston)? I'll likely be looking for any code that others have done that I might like to see/use.

2. Is RATSoft multi-line? I heard it's in the works - anyone have details?

3. Networking - are there RATSoft boards networking with one another and exchanging mail? What other networking support is there; I heard FidoNET is a possibility?

4. CDROM support? Can I hook up more than one CDROM drive (I'll be running the BBS on a 4-meg Falcon)?

5. Any other suggestions or tips?

TIA

-Dana

2337. Re: STORM

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960204213849.141B-100000@moose.erie.net>
Source record: 151450

On 5 Feb 1996, John Norton wrote:

> Dennis McGuire (mcguired@moose.erie.net) wrote:
>
> : I'm repeating myself, but I've been using the 1.02 version of the
> : Zmodem module for STorm and it seems to work fine. What problems have
> : you encountered with it?
>
> It simply chokes and will not start recieving on a Unix (well bash really)
> system in vt100 mode .. I do have the 1.02 version of Z.trf.

Well, since I've never used Unix, that explains why I've never
encountered a problem!

2338. VR???

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4f41fg$2ue@newsbf02.news.aol.com>
Source record: 151451

Are ther any VR like applications for MagiCMac?

2339. Re: STik add-ons

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <823483576_OASIS_@flinny.demon.co.uk>
Source record: 151452

In article <4f4d4h$s5a@blackice.winternet.com>
rwithoff@winternet.com (Magic Marmot Studios) said:-

>If I can get the information on how to interface with STiK, I'd be
>willing to tackle both a Mail (SMTP or POP) and News (NNTP) add-on.
>
>Anybody know where I can get the info?

Mail me (nick@flinny.demon.co.uk) and Ill pass them onto you.
There is already a Smtp/pop mailer being written a news program would
be nice though..

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Falcon 030/4/1180 <

2340. You wankers and your

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960204140007267 38@acpu.com>
Source record: 151453

David Frame <gb70@dial.pipex.com> gibbered rudely:

> I can't believe people still own Atari machines.

Believe it. The evidence is overwhelming.

> I got rid of mine years ago for obvious reasons- Mates would
> laugh their heads off when they saw it,

Ah, a person who seriously cares what others think. How touching.

> we would have to play crappy games without lovely gouraud shading

Somebody held a gun to your head?

> (Even the Amiga can do it- look at BREATHLESS)

Sorry, can't do it. No Amiga. I am heartbroken.

> I would seriously reccomend going and getting a PC

No thank you. Gates doesn't need the money, and I don't need the
headaches.

> or Amiga,

Which Amiga would your less-mindless, non-gaming friends recommend?
Your opinion doesn't carry a lot of weight.

> while at the same time GETTING YOUR BLOODY HEAD EXAMINED

No thanks - I don't know any sane psychiatrists.

> FOR HOLDING ON TO SUCH A SHIT, OLD, ARKANE, DECREPID, RUBBISH
> MACHINE UNTIL NOW!

1) Learn to spell, please. 2) Mind your manners. 3) Learn English.
4) Clean up your language. 5) Grow up. 6) Acquire some considerate
friends. 7) Get a life.

If you finish the 7 step program above, I will welcome you back to
this group. Until then, don't let the door....

The inmates are back, folks. Who let them in?

I am trying to remember what my mother told me about not making fun
of the handicapped.

For those of you who have wondered about my sig line: it came from a
local Amiga Users Group newsletter editor who noted that I had

placed our Atari Boise Users Group newsletter in a store. He printed in his newsletter: 'Some poor deluded soul put an Atari newsletter....' I thought it was pretty funny, and he turned out to be a pretty nice guy; we have swapped hints, tips, and lies about DTP on our respective platforms. Our user group president, Ron Whittam, thought I should keep using the line, after I started - 'it has class', he said. So I remain, courtesy of an Amigan:

"The Poor Deluded Soul" - tderrick@acpu.com

... Don't take life so seriously... It isn't permanent
___ Mountain Reader II - #00000077

2341. Re: Writing a custom print driver?

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4f2r3k$8r9@lyra.csx.cam.ac.uk>
Source record: 151489

In article <4f2pel$j8b@gti.gti.net>,
azog@gti.gti.net (azog) writes:
>I am wondering if it is possible for me to write my own custom GDOS
>printer driver?

GDOS drivers are executable programs, normally written in C. Writing one from scratch would be very difficult. Writing one based on the examples included in Atari's GDOS driver development kit (or whatever they called it) should be fairly easy, but I don't know anyone that has this and the information is probably not freely distributable anyway.

If you use NVDI 3 it comes with generic printer driver that can be made to work with a variety of printers using an ascii configuration file (there's even a GEM based program to edit it for you), although I don't know how flexible this is.

2342. St Games

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: Batwood@msn.com
Message-ID: <00001bdd+00003666@msn.com>
Source record: 151490

I have a huge collection of St games and would like to find someone in or out of the area to trade/swap/copy stuff with,and or any info about computer stores in the L.A. area with cheap ST software...write to Bill,805 1/2 N.McCadden,Los Angeles,Ca.,90038...thanx...

2343. hints for game

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: ae900@FreeNet.Carleton.CA
Message-ID: <DM9on0.G6y@freenet.carleton.ca>
Source record: 151491

Would anyone have some hints for the BBS online game called "Hacker"?
Perhaps some cryptic system commands or something. Any help would be
appreciated. Thanks

RMS

2344. Complicated Unix stuff (Was Re: WHAT'S WRONG WITH ATARI?)

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3114ffd89f3fde1@sn.no>
Source record: 151492

David White (david.white@rd.eng.bbc.co.uk) wrote:

>szhays@chip.ucdavis.edu (Eric Hays) wrote:

>> I can download CAB and STiK and unzip them and have them running in 30
>> minutes, or I can download 15 programs that I can't get to unpack 'cuz
>> they are tarred and gnuzipped and neither TAR.TTP nor GNUZIP works for
>> me, I can set up MiNT (and I think there are many who can't even do
>> that), and probably MiNT-Net, but it is all a MESS.

>I agree with this sentimentality! There is an awful lot of good software
>out there (gnu c, MiNT-Net, etc) that are a nightmare to unpack and setup
>because they were packaged by a U***x fan with a Minix partition and an
>intimate knowledge of what should go where, what environmental variables
>to set up and how to set up all the .cnf (etc) files that go with it. Would
>the people who write all this wonderful system software please use ZIP to
>pack the software and include a setup utility. Also, a simple step by step
>fools guide would save a lot of time and effort! It would certainly have
>saved me a lot of grief in setting up gnu C ... which I still haven't got
>working properly!

Yes, I agree with all of that! I'm no expert either, but luckily I
have a Unix shell type account so I can access all of these utilities
(after spending time figuring out how).
I prefer to have the files Zip'ed instead though.

As for step by step guides... I've compiled a text file with a lot of
Unix commands which I've learnt along the way and explained them from
a beginner's point of view (like I've been for a long time myself- and
still am in many ways).
It's can be found in the 'Unix' category in my web page (URL below, in
my signature)- it should be easy to find.

By the way, why do so many people write 'U**X' instead of 'UNIX'? Is
UNIX a no-no word? ;-)

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

2345. Re: Atari GhostsRe: Atari Ghostscript 3.53 Available.

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3114ffda9f408e2@sn.no>
Source record: 151493

Timothy E. Gallivan (timg) wrote:

>Hi,
>
>>I've tried you're GhostScript viewer, but one thing that annoys me, is that
>>it only runs in either 2, 16 or 16.7 Mill. colors.
>
>I assume you are talking about GS 3.53, since color was broken altogether
>in 3.33.
[......]

So, where can the latest version of Ghostscript be found, and just as
important- how big is the file? (I have an idea we're talking several
100 Kbytes here).

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

2346. Problems renaming files with 'Selectric'

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3114ffda9f415f3@sn.no>
Source record: 151494

Has anyone had problems using the "Selectric" file selector to rename
several files?

Well, I had to rename a whole bunch of files to a new extension, and
instead of doing this the hard way using the desktop "show" function I
used the "info" function in Selectric after having selected all the
files with that certain extension.

What happened a few times actually was that the whole machine bombed
after 6 or 7 renames. The otehr thing that happened and I found a
little strange was that Selectric went back into the usual
fileselector "menu" instead of going to the next filename.. Strange.

Has anyone experienced anything like this before?
It might have something to do with my setup, but I did a reset twice
since I really had to when the system bombed.
By the way, my system is a 2MB STE with TOS 2.06.

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

2347. You wankers and your crap TOSy O.S.!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: David Frame <gb70@dial.pipex.com>
Message-ID: <31147138.6C40@atari.com>
Source record: 151495

I can't believe people still own Atari machines. I got rid of mine years ago for obvious reasons- Mates would laugh their heads off when they saw it, and we would have to play crappy games without lovely gouraud shading (Even the Amiga can do it- look at BREATHLESS)
I would seriously reccomend going and getting a PC or Amiga, while at the same time GETTING YOUR BLOODY HEAD EXAMINED FOR HOLDING ON TO SUCH A SHIT, OLD, ARKANE, DECREPID, RUBBISH MACHINE UNTIL NOW!!!! THE ST DIED OUT YEARS AGO!

2348. Stik help needed

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: rarozijn@xs4all.nl
Message-ID: <3114bf5e3edae0@xs4all.nl>
Source record: 151496

Hi everyone,

I'm trying to use WWW 1.05, but I'm stuck.
I have managed to get through the installation of Stik, or at least I think so. The only problem seems to be that though I have a 14k4 modem, Stik seems to insist on 9600 BPS.
Anyway, once Stik has (I think) properly connected to XS4ALL, the dialog box dissapears, and I have no prompt or anything. If I then start up HTML.PRG, it tells me that Stik is not loaded. ?
If then I try the socalled Hotlist, it seems to try to find something on my harddisk, which ofcourse is not there, and then tells me an error has occured.
If I start up IRC.TOS, GEM dissapears, IRC gives me an option, and when trying the defaults nothing happens and all I can do is reset.

So, can anyone help this newbie trying this graphical (it i's' graphical, isn't it?) browswer?

Thanks,

Sander.

--

Sander Rozijn
what P.O. Box 11812 must
goes 1001 GV Amsterdam come
up... The Netherlands down!

rarozijn@xs4all.nl

2349. How do you Print Columns in AtariWorks?

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: aa778@cleveland.Freenet.Edu
Message-ID: <4f117b$s9o@madeline.INS.CWRU.Edu>
Source record: 151497

Title pretty much says it all. I know you can print multiple
columns in Atari Works, but how do you go about setting the document up?

--
Novell DOS 7.0 and IBM OS/2 user Fred Horvat
Atari TT030 / MultiTOS Free-Net Atari Portfolio Sigop
Atari Classic/LYNX/Jaguar gamer

2350. TT-Touch and Mega ST

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: diehl@io.org
Message-ID: <4f385e$3lg@ionews.io.org>
Source record: 151498
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I seem to have run into a problem.

A while back I bought a set of TT-Touch keyboard "nipples" as my current Mega ST keyboard is dying due, I'm certian, to the current keysprings becoming askew inside the keyboard. I brought them home, opened up the keyboard and -- to my great discontent, discovered that there's no way to get at the keysprings.

The keyboard has an etched serial number on the top metal faceplate of C 100062-001, but below the directional keypad is a sticker with a different serial number: CA200043-001. The keyboard itself has a black metal faceplate below the keys, and the keys themselves appear to go through this faceplate to a daughterboard below, where they're soldered in place -- plastic key casing and all. I can't remove the indiviidual keys themselevs without desoldering each one individually, and even tthen I'm not sure that I could get the keys open in the first place, as the casing, while seeming to be of a two-piece, separatable design, doesn't seem to be able to come apart. Each key has what looks like a tiny plastic catch -- at first I thought that this was what was holding them in place, but upon trying to pry one out I noticed that the motherboard beneath was rising as I pried, which indicated to me that they are soldered, or at least more or less permanently fastened to it.

Is there any way to get at these keys? If not, would anyone happen to have a spare working Mega ST keyboard lying about they'd care to part with? (Either the whole keyboard unit [with or without cable] or just the bare keyboard -- I think it's a 16-pin connector)

Any help would be greatly appreciated.

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

2351. Re: MagiC 4 Question

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: sammcgee@crl.com
Message-ID: <4f3a5f$pra@crl12.crl.com>
Source record: 151499

Is there a _complete_ review around of MagiC 4?

Sam

--
Sam McGee
sammcgee@crl.com

2352. The Blue Ribbon Campaign

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: cptblade <cptblade@teleport.com>
Message-ID: <311588FD.330F@teleport.com>
Source record: 151500
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st,comp.sys.atari.programmer,comp.*

```
--
Try to be the best of whatever you are, even if what you are is no good.
Rich Tietjens aka Captain Blade | My opinions reflect
cptblade@teleport.com | my personal position
GRUNT Computing - Support for | only and not that of
Atari users worldwide | my employers.
```

2353. Re: Does a TT have NVRAM?

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: 100422.651@compuserve.com
Message-ID: <4f2398$r0n@dub-news-svc-1.compuserve.com>
Source record: 151501

100710.1360@compuserve.com (Bruno Kozlowski) wrote:

> Hope it helps like you helped me for B+ downloading... bye!
> --

> /* Bruno Kozlowski 100710.1360@compuserve.com */
> /* -==- A happy Falcon owner from france -==- */

Well, yes. Isn't the world a small place? ;-)

Thanks to you and all the others who cared to respond and satisfy my curiosity.

Michel

/* Michel Vanhamme 100422.651@compuserve.com */

2354. Re: STiK & CompuServe?

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: 100422.651@compuserve.com
Message-ID: <4f239t$r0n@dub-news-svc-1.compuserve.com>
Source record: 151502

<100341.411@compuserve.com> wrote:

> Hello!

> Is it possible to use that STiK WWW package with CompuServe
> Internet connections? If yes, how and where can I get the required
> files?

> Thanks so much for your help!
> Marco Kummer, 100341.411@compuserve.com

Hi Marco,

Unfortunately, no. CompuServe uses PPP, and Stik only supports Slip :-(

Michel

/* Michel Vanhamme 100422.651@compuserve.com */

2355. Re: You wankers and your crap TOSy O.S.!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <823488558_OASIS_@swampdog.demon.co.uk>
Source record: 151503

In article <31147138.6C40@atari.com>
David Frame <gb70@dial.pipex.com> said:-

>I can't believe people still own Atari machines. I got rid of mine years
>ago for obvious reasons- Mates would laugh their heads off when they saw
>it, and we would have to play crappy games without lovely gouraud shading
>(Even the Amiga can do it- look at BREATHLESS)
>I would seriously reccomend going and getting a PC or Amiga, while at the
>same time GETTING YOUR BLOODY HEAD EXAMINED FOR HOLDING ON TO SUCH A
>SHIT, OLD, ARKANE, DECREPID, RUBBISH MACHINE UNTIL NOW!!!! THE ST DIED

There speaks a true voice of authority. Can't even post a complete
article ... need we say more?

--

Guy Harrison

guy@swampdog.demon.co.uk

2356. Re: You wankers and your crap TOSy O.S.!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: jnorton@ra
Message-ID: <4f5544$t3c@thoth.nilenet.com>
Source record: 151304

Most people who got a look at my ST over the years were impressed with GEM. DRI did a very nice job with this GUI. GEM actually appeared on the market for the PC. I don't know what percentage of the market it shared with the other GUI's.

Atari's initial ST offering (Motorola/TOS/GEM) was really nice. Atari did not do a good job marketing their machines. Hope that GEM or something as intuitive captures some of the market share from Windoz.

Remember, Microsoft let Windoz flounder in committee while Gates waited to see how Xerox's lawsuit aqainst Apple would come out (40 million in 1991?). Windoz early release was a case of major alterations that left Windoz looking like a piece of crap. (And, don't forget that Intel's attitude all along was, "Who cares if the processor's design is flawed, it works don't it!"

Dont' forget .. Atari is "Out of the computer business!" and "Most of the people who use or used Atari's are a dynamic lot always looking for the cutting edge in computers!" So, moving on to the next crop of "tech" is a very natural process for us.

2357. Re: *** WHAT'S WRONG WITH ATARI? ***

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: t150315@proffa.cc.tut.fi
Message-ID: <4f56vs$47k@cc.tut.fi>
Source record: 151305

: : Just download it !!!! It lies virtually everywhere.
: : I cannot contemplate why people keep complaining that they miss things,
: : that really exist for quite some time now. Get MiNT, MiNTnet, WWW116
: : and cab-for-mintnet164.tar.gz and you'll have an excellent web browser
: : that connects via SLIP, CSLIP, PPP or even Ethernet.

: I can download CAB and STiK and unzip them and have them running in 30
: minutes, or I can download 15 programs that I can't get to unpack 'cuz
: they are tarred and gnuzipped and neither TAR.TTP nor GNUZIP works for
: me, I can set up MiNT (and I think there are many who can't even do
: that), and probably MiNT-Net, but it is all a MESS.

: I WISH someone would zip or lzh these things, so much easier to unpack.

Unfortunately there are no MiNT friendly versions of these packers.
Besides tar & gzip packs better + tar has multivolume option which
isn't on any other atari archivers.

Without MiNT you'll have to run tar and gzip separately:

```
gzip -d file
tar -xvf file
```

You can for example install you desktop program to execute these
automatically when you click on files ending with 'gz', 'tgz' or 'tar'.

With MiNT you can say just:

```
tar -zxvf file
```

(assuming gzip is on a directory mentioned on PATH enviroment variable)

: I refuse to run Minix and reformat a partition of my already too smal
: hard drive.

Not necessary.

: It should be possible to make a fairly simple to install
: set-up that idiots like me could figure out how to set-up.

MiNTNet offers much more features than STiK -> it needs more setting
up for a particular setup. Things that you'll need for MiNTNet to
work:

- MiNT v1.12 or better
- MiNTNet configuration file mint.cnf
- MiNTNet sockdev.xdd
- MiNTNet drivers *.xif (one for each protocol)
- Some configuration files on /etc directory

(linked to some directory on your TOS drive on mint.cnf)
which tell the net programs which is your address, where
is nameserver etc.
- ifconfig and slattach utils from MiNTNet package
- Applications like ncftp, CAB+MiNTNet-OVL etc.

- Eero

2358. Re: Mint/MinixFS

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: jpb3@ukc.ac.uk
Message-ID: <4f55t8$ld@rook.ukc.ac.uk>
Source record: 151306

In article <823478298.9838@grasper.demon.co.uk> you wrote:
: On Sat, 3 Feb 1996 08:05:43 -0500 ,Twas none other than Dennis McGuire who did state ....
:
:
: > On 2 Feb 1996, Martin Schmidt wrote:
:
: > > Have fun, MiNT is a great piece of software.
:
:
: > But does it run at acceptable speed on a 16 MHz Mega STe?
:
: MiNT has a very minimal if any effect on system speed ... running loads of sessions ,
: mulitple logins and virtual consoles of course will :-))

I have to disagree here.

I'm running Freemint-1.12.4 and Minix 0.610b, and ls of a directory with,
for example, 20 files in, takes a few seconds.

An ls should be instantaneous, no matter how many files reside in the
directory.

The above speed doesn't occur only when I'm running lots of processes. If I
only have Mint and Tcsh running, the ls still takes this long. I have only
2MB of memory, but this shouldn't affect the time either.

Now don't get me wrong, Mint on a 8mhz STE is fun, but not particularly
useable.

I just finally got Init working, albeit with a few errors, like a weird one
which happens every so often when it doesn't find /pipe/log; why it would
want a log in the pipe directory puzzles me.

:
:
: --
: ---- Atari Falcon030(32) Linux68K site ----
: Graham Irvine : graham@grasper.demon.co.uk
: --

--
============
John Beranek

2359. Prg/Cpx to clear modem buffer?

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31165fa6c687d24@sn.no>
Source record: 151307

Is there some sort of program or CPX module around which clears the modem buffer?

I think this is the problem I'm having after having used my sequencer program "Notator" and then try to use "Connect" and log into a BBS or my Internet provider's machine.

The computer communicates perfectly with my modem (I've tried sending various AT commands and it does what I tell it to do), but I get no feedback on the screen!

The only way to resolve the problem is to reset the machine, which is a bit irritating, since I have to do this every time after I've used "Notator", so is there some kind of program or CPX module (preffered) which fixes this problem?

Hallvard
--
_/_/_/

2360. Misc Atari stuff and more for sale

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: japolis@boulder.earthnet.net
Message-ID: <japolis-0502962237260001@199.45.146.113>
Source record: 151308

Hello! I have the for following items for sale, shipping is additional:

ATARI hardware/software for sale:

GENEVA and Neodesk.....Best offer
FirstGraph presentation software.....best offer
Diamond Edge.....best offer
Diamond Back II.....best offer
STalker 3.....best offer
Warp 9 v3.7.....best offer
MacSee.....best offer
MaxiFile from CodeHead.....best offer
Mini Office (Nicely done graphs and stuff, from UK) .....$25.
Learn to Read with Prof...ages 4 to 9.....$5
General Store with Bentley Bear, grades 4-7 .....$5
Mixed-up Mother Goose...ages 4 and up.....$5
Atari 1040 ST with DS/DD drive, color monitor, lots of programs
included.....$100

MAC software and hardware:

Quark XPress 3.31r5, 68k, non registerable, manuals, disks, box, etc.
COMPLETE $250

Adobe ILLUSTRATOR 5.5 upgrade disks only, no manual $50

Backmatic 2.0 highly rated automatic backup utility $5

Aldus Freehand 1.0- use for cheap upgrade! $25

Correct Grammar 3.2, $20

Expresso Calendar, $20

Quicken 4, $15

Grolier Multimedia Encyclopedia 4.0 $20

Intermail/ Microsoft mail 1.36. many users. $5 includes shipping

Rental Center helper software and disks and big manual $5 includes shipping

PageMaker 4.0, manuals, disks, box, etc. use for cheap upgrade- COMPLETE $100

CD-ROM drive and software, double speed, "Power User brand" complete with
all materials and software... good as new... $100

Car Stereo items for sale:
All items are used but in working condition. No, They are not stolen, I

just went through a phase where I liked installing and swapping around the stuff. Life's too busy to mess with it now. My lack of free time is your Big Audio Bonanza. And no, I'm not a dealer.
Some items have boxes and/or instruction books.

Car Stereo:
Mitsubishi RX791EM AM/FM High Power auto reverse cassette deck I don't know the power output other than it says "high power" on the front and it was always plenty loud for my rock and roll. There is a color code table for all the wires and connectors so you'll know what goes where. All parts are there, faceplate, knobs, etc. and it is the two-knob kind (not DIN) with an analog tuner, pushbutton presets, auto reverse, Dolby, and "NK" noise killer. All in all a pretty good deck. $make offer

Car Stereo AMPS:
Craig PowerPlay 48 watt amp $make offer
Concord HPA51 100 watt amp $make offer

Car Stereo extra special stuff:
Yamaha YEC-400 Electronic Crossover $make offer

Car Stereo Speakers:
Sony ES-S52 40 watt Coaxial 5.25 inch round speakers with grilles $make offer
Kenwood KFC-162 25 watt Coaxial 5.25 inch round speakers with grilles $make offer
Craig V203 10 watt Coaxial 5.25 inch round speakers with grilles $make offer

Car ALARMS:
Cliffalarm IMS (interior monitoring system) made by Clifford. Remote operation from fairly far away. Siren chirps when alarm is set or unset. Visible flashing LED in the car warns theives that the car is alarm protected. LED on the remote tells you remote is working fine. Panic alarm feature sounds the alarm if you hold down the remote button for 2 or 3 seconds. Shock and motion sensor is sensitive to breaking glass, but not to leaves dropping or cars passing by. Door triggers. Automatic reset after predetermined time to protection mode.
$25

Audiovox car alarm *BRAND NEW IN BOX* Model AA9147 with 2 remote transmitters, remote panic, built-in adjustable shock sensor, instant-on for hood and trunk, manual override, dash mounted status condition LED, active operation, 114db siren, starter disable
$50

Home stereo stuff:
DBX NX-40 Tape noise eliminator and disc decoder. Much better than Dolby.
$make offer

CAMERA stuff:
Hasselblad view screen for 500CM:
Plain screen #42200- $20

Zeiss Ikon/ Contaflex 35mm camera marked "(lightning flash symbol) matic" on the top, and Contaflex on the 50mm 2.8 Zeiss lens, Compur-x leaf shutter. Lens is "convertable" variety, switchable from 50mm to 35mm by changing the front elements, although I only have the 50mm lens element. Built in meter, and even a rudimentary "auto" mode. With case. I'd call it very good condition... no dings or dents, the textured black covering is perfect, the chrome is perfect, and the black finish is perfect. Optically, perfect. The only rough areas are the battery compartment has a little corrosion on the inside and a little brassing on the outside. A "ready-case" is included but the leather is torn where the front connects to the back of the case. Surely a collectors item- $150

Metz SCA-351 adapter for Leica $25

Jeff Apolis 303-473-0511

2361. Re: HELP SAVE ATARI -- Please Read!

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Feb5.235326.52346@cobra.uni.edu>
Source record: 151309

In article <ftn_2.200.136.5$fidonet.org_31169e19_Claes.Holmerup@p5.dada.ct.se>,
claes.holmerup@p5.dada.ct.se (Claes Holmerup) writes:
> In a message of <03.02.96>, TOMMY K. HWANG (2:200/427.1) writes:
> TKH> 68060 has been released for ages. I can get them
> TKH> 'fairly' easily for my Amiga 4000.
>
> The only thing that makes it less attractive for the moment is that the 060
> accellerator boards available for the Amiga are equipped with a pre-production
> series of the CPU (according to the markings on it, taken from a list of CPU
> types from Motorola), which means that they're not in serial production yet...
> I'm afraid they can contain some bugs since it still is a pre-production series
> (but Amiga users are used to bugs, so why bother?).
> Since Power PC accellerators will appear very soon, perhaps they're more fun...
>
> TKH> Don't what to as I
> TKH> don't need it (think my next processor upgrade for that
> TKH> monster is the PPC CPU). The avarage price for 68060 CPU for
> TKH> the Amiga2000 (there is only 1) is $1495.00 (US), Amiga1200
> TKH> (about $1000.00), Amiga 4000 (about $1400.00).
>
> I can't see of what interest Amiga accellerators could be to Atari users, but
> it would be nice to have these boards available for the Falcon as well,
> wouldn't it?

Hell, MacWarehouse have new PowerMacs 7100/80 - 8/700/cd for $1299!!

>
> Best regards,
>
> Claes
>
> **
> e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
> fidonet 2:200/136.5 * CD-ROM+UPS+OL400+Samsung17GLsi+USR 28800
> fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
> nest 90:1102/116.5 * These are essential working tools in my
> saknet 79:121/103.5 * recording studio-with many other uses also
> **
>
>
>
>

Peter Sinclair-Day - PSD@EWORLD.COM Macintosh Performa 636
University of Northern Iowa PowerBook 150

Graduate School of Library/Curriculum and Information Science
Http://w3.nai.net/~asincla/home.htm 3do -AWESOME-

They praise Rush Limbaugh. We bury him - The Way Things Aren't To Be: Rush Limbaugh's Reign of Error. 'De-program a dittohead'
-FAIR(Fairness & Accuracy in Reporting)
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

Use GS/OS

2362. FS: Atari Hardware and Software in CANADA

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: djc126@alfonso.usask.ca
Message-ID: <4f5ddg$qsp@tribune.usask.ca>
Source record: 151310

Hi. Please email for a list. Thanks.

2363. Re: TT-Touch and Mega ST

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: ackerman.29@postbox.acs.ohio-state.edu
Message-ID: <ackerman.29-0502961138430001@gb107samac.acs.ohio-state.edu>
Source record: 151311
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <4f385e$3lg@ionews.io.org>, diehl@io.org (Eric March) wrote:

> I seem to have run into a problem.

> Is there any way to get at these keys? If not, would anyone happen to
> have a spare working Mega ST keyboard lying about they'd care to part
> with? (Either the whole keyboard unit [with or without cable] or just the
> bare keyboard -- I think it's a 16-pin connector)
>
> Any help would be greatly appreciated.
>
> --
> dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
> dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
> dMP dMMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
> Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

I'm not certain if this will help, but on most atari keyboards you need
to remove all the tiny screws from the plasit back panel of the keyboard.
This will allow you access to the internal workings. I've never torn a
Mega keyboard apart though so it may be different.

Dan Ackerman
ackerman.29@osu.edu

2364. Re: You wankers and your crap TOSy O.S.!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: ackerman.29@postbox.acs.ohio-state.edu
Message-ID: <ackerman.29-0502961217220001@gb107samac.acs.ohio-state.edu>
Source record: 151312

> I normally resist the temptation to reply to the sort of things as
> posted by David Frame, it always seems best to ignore insecure people
> having a tantrum. In this case though, both myself and my wife thought
> it might get taken further so I did.
>
> We were proved right, Mr insecure mailbombed me today with a totally
> unimaginitive GIF containing the immortal words "You are a wanker" in
> nice big red letters :-)

Contact his system administrator. His actions are a breach of internet protocol. I know some people hear about all the flame wars on the internet via TV, Radio, Print etc., and can't wait to try it out. But it still doesn't make it acceptable behavior. In fact there have been cases in the U.S. where universities have threatened legal action against such people.

Personally whenever I get email of this genre I do the following:

1. Forward it directly back to them.

2. Forward a copy to their system administrator asking them what they plan on doing about this user.

In the past when sinclap would bounce into here with his trash we would follow the above method. Then amazingly enough within a few days he would disappear for a few months (I imagine his probation period). Sys admins at commercial sites are generally somewhat more tolerant than universities or businesses but even they respond when they get dozens of messages a day complaining about one of their customers. It's not worth the hassle for them and it's not worth the cost to the internet community in general to pay for the cost (minimal as it may be) for broadcasting this type of junk over the entire planet.

Dan Ackerman
aka ackerman.29@postbox.acs.ohio-state.edu
aka baldrick@terminator.rs.itd.umich.edu

2365. Re: Some Fixes for Common STiK problems

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: ackerman.29@postbox.acs.ohio-state.edu
Message-ID: <ackerman.29-0502961222090001@gb107samac.acs.ohio-state.edu>
Source record: 151313

In article <4f4dpq$s5a@blackice.winternet.com>, rwithoff@winternet.com
(Magic Marmot Studios) wrote:

> Dan Ackerman (ackerman.29@postbox.acs.ohio-state.edu) wrote:
>
>
> : 2. CAB reports can find 00000001.htm. Take out a text editor and
> : create one. It doesn't need to have anything in it. Just open a new file
> : and save it out to your cache directory under the appropriate name. (I
> : can't remember if the above one is correct, however.)
>
> I've had this problem when I ran CAB before enabling STiK. If STiK is
> enabled and connected before running CAB, this problem should go away.
>
> Also, I'm still getting "run-time error 164" messages ($005C03E), but it
> seems to be much better after I enlarged the caches. Could this have
> something to do with disk access during caching?
>

I'm not certain. It's a Pure Pascal error code. We need someone with
Pure Pascal to tell us what's happening here.

Dan Ackerman
aka ackerman.29@postbox.acs.ohio-state.edu
aka baldrick@terminator.rs.itd.umich.edu

2366. WANTED: Supra Drive Utilities/Documentation

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: Tom Duffey <thomas_duffey@ple.af.mil>
Message-ID: <4f5f27$efu@fg1.plk.af.mil>
Source record: 151314

Does anyone have a copy of the Supra drive utilities that I can beg, borrow or steal? I bought a 20MB shoe box unit from a guy who posted in this newsgroup and it didn't come with any documentation or disks. Can I use the Atari HDX 5.04 utilities to reformat and or repartion this drive. The drive is partitioned into two 10MB partitions and I would rather have a single 20MB partition. Any help would be greatly appreciated!

You may resond to my e-mail address or this newsgroup.

Thanks

Tom Duffey
thomas_duffey@ple.af.mil

2367. Re: Esscode

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: rwithoff@winternet.com
Message-ID: <4f5lu9$3hf@blackice.winternet.com>
Source record: 151315

Hmm...

Is ESSCODE available at an FTP site? I thought I had seen it once on the
toad.net umich mirror, but I can't seem to find it anywhere.

I'd really like to try this out!
--
+---+
| -Rob Withoff- rwithoff@magic-marmot.com |
| Owner/Production Manager, rwithoff@winternet.com |
| Magic Marmot Studios (WWW site under construction) |
| 612.823.2141 |
+---+

2368. Falcon for sale

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: phil bacheler <philb@cent.com>
Message-ID: <31166B05.1F9E@cent.com>
Source record: 151316

I've had 4 responses and no offers. Forgot to add that I have Hard-1
Video also included with the Falcon/Falcon Speed IBM Emulator.

2369. Re: Stik and Slirp. Getting there..

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: fvuotto@laplaza.taos.nm.us
Message-ID: <4f5qam$t5f@laplaza.taos.nm.us>
Source record: 151317

```
This works for me:

RESP = slirp -b 19200 "mtu 252" "mss 212"

Frank /~
@/
```

2370. Re: UDO

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <823609920_OASIS_@coconut.demon.co.uk>
Source record: 151318

In article <823299732_OASIS_@spirit.demon.co.uk>
greeny@spirit.demon.co.uk (David Greenhough) said:-

>However, even tho' we can get every thing the mags can Maybe it'd be
>wothwhile subscribing "with disks" to AW? It's there ;- v4e whereas my
>copy from 42 was in german I think.(It's now 4e there as well now)
>
>Some of their disks have been A1 IMHO and well worth the extra £!
>
>Cheers.....David G.

I subscribed to AW from issue 2 onwards, by mistake they added me to the 'with disk' list, but I have been so pleased with the disks so far, only one dodgy/blank one so far, and only one other where the content wasn't of much use to ME. Invariably, Joe Connor does a great job of getting varied, interesting and useful stuff together. For the extra few quid a quarter it costs, I think it excellent value overall.

As for UDO, can't quite think of a use for it myself, but certainly looks impressive.

ATBeST
Mike

--

---
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

2371. Re: Faxnumber Atari U.K

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GBFUAHBQUP@data.rhein-main.de>
Source record: 151319

In <DM9x4v.C2C@cix.compulink.co.uk> "Paul Glover Simple " wrote:

>
>> I'm looking for the right faxnumber of atari u.k ?
>01753-822914

Thanks!! :-)

>Good luck

Tss.. ;-)

regards, Robert

--
robsch@data.rhein-main.de -= Home of DOITFo3o =-
_____
Robert Schaffner@OF2.maus.de Fo3o-52oST-Jaguar Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II

2372. Re: CAB is kule and so is oasis

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: allmidd@xs4all.nl
Message-ID: <823634766_OASIS_@xs4all.nl>
Source record: 151320

>>The only bummer is that you cannot use dynamic IP addressing (i.e. a
different IP address everytime you call)

This problem has been discussed many times: simple put the line:

ip addr []

in your STARTUP.NOS. Most providers will accept that.

Johan

--

---
allmidd@xs4all.nl is the address of Johan &
Jan Middendorp & Marianne Braun

"Logic takes you from A to B but imagination takes
you anywhere" Albert Einstein

2373. Re: DB Master One database

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: allmidd@xs4all.nl
Message-ID: <823634536_OASIS_@xs4all.nl>
Source record: 151321

In article <4f0221hcr1@mhadg.production.compuserve.com>
Stephen Wilson <101352.2326@CompuServe.COM> said:-

>Anyone remember the DB Master One database (written by Stoneware >I
think). I've got loadsa data on mine and now I want to export >it to
another database. Trouble is Stoneware didn't use the usual >delimiting
method - does anyone know of a way to get this data >out?

I had the same problem and exported the data via a print file (which
might need some editing before you import it inot another database)

Johan

--

---

allmidd@xs4all.nl is the address of Johan &
Jan Middendorp & Marianne Braun

"Logic takes you from A to B but imagination takes
you anywhere" Albert Einstein

2374. Help..SozobonX

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: D.G.Williamson@shef.ac.uk
Message-ID: <4f4m5v$a4v@bignews.shef.ac.uk>
Source record: 151322

Can anybody help me set up sozobonX. When I try to run CC.ttp I get a message to tell me that it can't find the compiler. I have used a cpx to try and set up the environment variables but I still get the same message. When I try to compile using hcc then top then jas and finally ld I get _undef messages when I finally link. I could really do with getting it running so if anyone can help please do.
DAN.

2375. MINT and stuff.

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: D.G.Williamson@shef.ac.uk
Message-ID: <4f4m9c$a4v@bignews.shef.ac.uk>
Source record: 151323

Does anyone know if it is worth trying to set up mint on a 1040 stfm. I'll be using a syquest ez135 so I have a fair amount of hard drive space. Also what are peoples thoughts on desktop replacements like thing.

2376. Re: Converting an IDE drive to an external 520ST drive - how?

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31165fa2c684950@sn.no>
Source record: 151324

Paul Womar (Paul@pwomar.demon.co.uk) wrote:

> In article <4etke2$n3e@lastactionhero.rs.itd.umich.edu>
> esherman@umich.edu (Erika) said:-
>
>>Can someone please point me in the right direction for this information?
>
>First of all you connect Hard drives to the DMA/ASCI prot thing not
>the external drive port and secondly to be blunt, just forget IDE
>drives, they may be cheaper than SCSI but adapter boards are very
>expensive.

I can't agree with you there- IDE interfaces are available for the ST
for around 50 pounds. Unfortunately I haven't located any for the STe,
but there are interfaces available for the ST/F/M machines.

I think in most cases you can tap the power for the harddisk from the
ST's power supply, so there's another saving.
If the drive is a 2.5" type ('laptop' type harddisk) you can even
install the harddisk *inside* the ST!

The drawback (well, not really) is that you need TOS 2.06 in order to
boot from an IDE harddisk, but you can ofcourse boot from a floppy
disk and then upgrade the TOS later. In my opinion TOS 2.06 is almost
essential if you're serious about your computer, so you'll be well
off upgrading anyway.

And with ST/F/M machines you'll need a TOS board anyway to upgrade-
with the IDE board you get this TOS board and an IDE interface all
rolled into one!
So, I wouldn't say they're very expensive compared to an SCSI adaptor,
external power supply and case which you'd need in addition to the
harddisk itself if you'd want to go for SCSI.

Hallvard
--
_/_/_/

2377. PROWLER

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: stosser@neon
Message-ID: <4f63ne$so9@neon.airtime.co.uk>
Source record: 151325

For immediate release:

PROWLER

"The Atari Console Disk Magazine"

Worcs, UK, 3/02/96 --- Announcing Prowler, a new PD disk magazine featuring
all aspects of Atari games consoles including Jaguar, Lynx and 8 bits.

The magazine will be released bi-monthly via Internet, bulletin boards and PD libraries and will be compiled in HTML format to allow for greater ease of use, better presentation, screenshots and cross platform compatibility. An HTML compatible reader will be supplied with the magazine to ensure that you can access the magazine with the maximum of ease.

Between each issue the internet will be dredged for all important information relating to Atari consoles. This will include the latest news from the gaming industry and press releases direct from Atari themselves, reviews and previews from experts in the field, cheats and tips, and ideas for hardware modifications to ensure that you use your Atari games console to its full potential.

What we need is *YOUR* input! We would be greatful for any of the following:

- reviews of games, including ratings out of ten for each aspect of the game such as sound, graphics, playability etc.

- cheats and tips.

- hardware modifications that you have experimented with and found to work.

- requests for help.

- views on the future of the Atari console scene.

- address's and telephone numbers of shops that stock Atari games consoles and/or games for Atari consoles.

- items wanted and items for sale which relate to Atari games consoles.

- show reports.

- letters.

- anything else that you feel a like minded Atari console enthusiast would be interested in.

It would be appreciated if any material sent is in ASCII format, but printed documents will also be accepted.

Address's for material to be sent follow:

Alastair Shortland
18 Penny Lane
Guarlford
Malvern
Worcs
United Kingdom
WR13 6PG

e-mail : ashort@mettav.demon.co.uk
Fidonet : 2:254/108.22
NeST : 90:102/150
Turbonet: 100:1011/22
Atarinet: 51:502/100.22
Mercury : 240:102/4.22

Tony Greenwood e-mail prowler@stosser.airtime.co.uk

We can both also be contacted via netmail and e-mail at the following bulletin board system:

The Tavern BBS
London
United Kingdom
+44-0181-445-6514

Many thanks for your interest,

Alastair Shortland - Editor.

2378. Re: Mac trashcan/Atari (was Re: Question about ST)

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: ackerman.29@postbox.acs.ohio-state.edu
Message-ID: <ackerman.29-0502961202110001@gb107samac.acs.ohio-state.edu>
Source record: 151326

In article <31154c5adb05e51@sn.no>, hallvart@sn.no wrote:

> Dennis McGuire (mcguired@moose.erie.net) wrote:
>
> >> Doesn't the Mac eject the disk in the drive if you lead it to the
> >> trashcan?
>
> >Yes, just one of the NON-intuitive features of the "world's most
> >intuitive" GUI! :) I also like the dialog boxes that come up and say:
> >"System error, your hard disk has just been trashed. Click on OK to
> >continue."!
>
> Hmmmm.. I was hoping I was wrong.., so how do you delete files/a whole
> disk on a Mac then?
>

Either open the window and do a 'command a' and drag all the files to
the trashcan or format (sorry erase) the disk.

Dan Ackerman
aka ackerman.29@postbox.acs.ohio-state.edu
aka baldrick@terminator.rs.itd.umich.edu

2379. Re: You wankers and your crap TOSy O.S.!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <823567980_OASIS_@pwomar.demon.co.uk>
Source record: 151327

In article <31147138.6C40@atari.com>
David Frame <gb70@dial.pipex.com> said:-

>I can't believe people still own Atari machines. I got rid of mine years
>ago for obvious reasons- Mates would laugh their heads off when they saw
>it, and we would have to play crappy games without lovely gouraud shading
>(Even the Amiga can do it- look at BREATHLESS)
>I would seriously reccomend going and getting a PC or Amiga, while at the
>same time GETTING YOUR BLOODY HEAD EXAMINED FOR HOLDING ON TO SUCH A
>SHIT, OLD, ARKANE, DECREPID, RUBBISH MACHINE UNTIL NOW!!!! THE ST DIED
>AGES AGO!

You obviously have a very sad bunch of mates that can find one
machine based on 80's arcitecture funny and one not, epecially when
the older and cheaper one can do pretty much the same as the other for
about 256f the price. The only thing that's crap about my ST is the
lack of games and i've got a PSX for that. You don't need a 1000+ pound
machine to use the internet and type a few letters out and that's all I
really want to do, so does it make me stupid or you?
What exactly is a dead machine? A one with no users and you just
admitted there are loads of us so we 'aint dead. If you don't like it
don't use it but don't try to insult people that don't fall for some
crappy hype about PC's being so fantastic, after being asked to sort
out 3 of my mates PC's autoexec.bat & config.sys files this christmas,
I can assure you that thats a whole lot of hastle I can do without.
Oh and who needs their head read-Someone insulting a machine that they
lost a long time and going around reading newsgroups about machines
that they think are owned by stupid people or the people who invest
their cash in a machine, like it and stick with it? If your PC can do
so many fantastic things then get out there and try and overcome your
640k base ram limit.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

2380. More Atari St Software for Sale

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: Robert Oyler <royler@cnmnet.com>
Message-ID: <DMAEvz.Dno@news.zippo.com>
Source record: 151328

For Sale: Atari St software, original disks, plus
documentation, no box unless noted.
Will sell each program for the listed price plus $3.00
shipping on the first program. I will pick up any extra
shipping on any additional programs.
Feel free to make an offer if you wish to buy lots of programs.
No reasonable offer will be refused. thanks robert oyler
royler@cnmnet.com

1. Major Motion 7.00
2. Moonmist 7.00
3. Moebius 7.00
4. Hollywood Hijinx 7.00
5. Infidel 7.00
6. Risk 7.00
7. Questron II 7.00
8. Trinity 7.00
9. St. Shuffleboard 7.00
10. Zork I 7.00
11. Crimson Crown 7.00
12. Colorado 7.00
13. Space Quest I 7.00
14. Ultima II 7.00
15. 9 Princeses of Amber 7.00
16. Carrier Command 7.00
17. Third Courier 7.00
18. Borrowed Time 7.00
19. Hacker II 7.00
20. Hardball 7.00
21. U.M.S. (Universal Military Simulator) 7.00
22. Epyx Wrestling 7.00
23. Mindshadow 7.00
24. Fish 7.00
25. Jinxter 7.00
26. Jewels of Darkness 7.00
27. guild of thieves 7.00
28. Treasure Island 7.00
29. Deadline 7.00
30. the pawn 7.00
31. rogue 7.00
32. Q-Ball 7.00
33. Paladin 7.00
34. Roadwar 2000 7.00
35. Crystal Castles 7.00

36. Transylvania 7.00
37. 2 on 2 Basketball--gamestar 7.00
38. Ogre (great game) 7.00
39. Perry Mason 7.00
40. elite 7.00
41. Winter Games 7.00
42. World Games 7.00
43. gold of the Realm 7.00
44. Ballyhoo 7.00
45. Beyond Zork 7.00
46. Kings Quest II 7.00
47. Kings quest III 7.00
48. time Bandit 7.00
49. oo-topos 7.00
50. Temple of Apshai Trilogy 7.00
51. Amazon 7.00
52. Farenheit 451 7.00
53. Star Command-S.S.I. 7.00
54. Tass Times in Tonetown 7.00
55. Supercycle 7.00
56. the sentry 7.00
57. Silent Service 7.00
58. Skyfox 7.00

I also have a few $5.00 programs coming on the next list
thanks

2381. Re: Lattice C

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: "Craig. Graham" <Craig.Graham@ncl.ac.uk>
Message-ID: <4f59b7$k45@whitbeck.ncl.ac.uk>
Source record: 151329

Mark Baines (msbaines@cix.compulink.co.uk) wrote:
> >No need to sound so snotty young spud...
> Snotty, where's it snotty? - jeez, I dunno, youngsters today are so
> sensitive.
> BTW I'm 40!!

Then you should know better by your age.

> >(who wrote DUftp & XaAES for MiNT with 5.52, so I should know)
> Oh dear, well if we're trading credential lists, I think you'll find mine is
> longer than yours. :-P

Wanna bet......

> Now THAT'S snotty ;-)

But not relevant. I only mentioned what I'd done that was relevant to the
discussion. And I stand by my points, credentials and views.

> * Mark S Baines * FidoNet: 2:254/105.10@fidonet.org *

Craig.

2382. Re: Massive IMG file problems

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.333.000B4B38@cfcsc.dnd.ca>
Source record: 151330
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <823442574_OASIS_@ajrose.demon.co.uk> andrew@ajrose.demon.co.uk (Andrew Rose) writes:
>I've just saved a Pagestream page to disk as an IMG file and it's come out at a >whopping 3.3 MB. What on earth can I do with this, even on a 4MB STe? I'd >like to convert the IMG to a more compact filesize, ideally a TIF or GIF >file. I've never saved to disk like this before, so any ideas are welcome. >The only idea I have is to reduce filesize by reducing resolution, yet I'm >keen to preserve as much quality as possible - I want to send the page as >part of a magazine article. Are there any "printer" drivers which allow >disk printing in different formats, or image converters which will deal >with such large files?
>Andrew
I assume you want your "end-user" to print or place the file in a document and that's why you don't print it yourself. If you could tell us the format that the file is needed in by the people doing the magazine that would help. :^)
I am NOT very knowledgable about PageStream, but can you not export a page as a Postscript(*.eps) file? or print to file using a postscript driver (which creates a postscript file)? File size may not be much smaller though as I've noticed postscript files can get huge.(quite)
good luck.bonne chance

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CFCollege, Toronto, Ontario, Canada===Qu&#65533;bec dit oui, Qu&#65533;bec dit non===
ken.macdonald@canrem.com, Qu&#65533;bec, la nation dans le pays du Canada

2383. Re: Sick of Stik

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <823635708_OASIS_@flinny.demon.co.uk>
Source record: 151331

In article <Pine.BSD/.3.91.960208214354.7022C-100000@ts1.cdsnet.net>
Highlander <d69stu@cdsnet.net> said:-

>On Thu, 8 Feb 1996, Michael Grove wrote:
>
>The problem with STiK is that it is not really a finished program. It
>really constitutes nothing more than a MoDeM-Connect Subroutine that has
>been hooked into CAB as Browser and CAB, being in ACC mode, should be
>written so that it will translate data bi-directionally with ANY Terminal
>Program That allows for this type of transfer. In other words, CAB should
>allow for data feed from programs like MTerm or FLASH II.

I think you have something wrong :-)
Stik is a tcp/ip stack not just a modem dialer it does all of the
resloving of internet addresses and recives data via tcp/ip protocol
which Flash II or any other comms package does not support.
It would be impossible to make cab use a normal comms package to get
the data it needs.

>STiK should have some sort of viable interface that allows for a DO File
>type of configuration. Most ATARI programs these days are student
>projects being done for CS credit at various institutions of higher
>learning around the world. Rarely do these folk follow up and improve
>their code once they have gotten their grade!

I dont think thats true most CS students doing projects for their
degree's etc will probably use the machines installed at the
university which will probably be some sort of unix and xwindows
platform I do know of a few people who have made programs for their
end of year projects on their atari's but this has usually been under
linux or they code it then port it to something available at the
university. IMHO most programs which do get developed past the
beta stage are programs that the authors will continue to use for a
long time they then have more incentive to improve there product and
to fix bugs etc most CS projects are as you say just to get people
through the course and will be dumped away somewhere after they have
been marked and demonstrated. This is not always the case though.

>Some use the basic concept as a platform to get them thru several terms
>and hense, the result being increasingly sophisticated pd versions. The
>really quality work comes once the version number gets up to about 3.5
>- this usually indicates a 2nd term/3rd year or 4th year project and by
>then the program has become Shareware at the commercial level with a
>decent interface and bug-free functions.

And why not if they have spent 2 or 3 years working on a program why
should they not ask for some cash for all there hard work?

>Now come the flames!

no Flames just a discussion :->

>DJS

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Falcon 030/4/1180 <

2384. What exactly is a CGI?

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: Aaron Barnes <barnes@network.sos.on.ca>
Message-ID: <Pine.LNX.3.91.960205191506.16436B-100000@network.sos.on.ca>
Source record: 151332

My subject pretty much says it all really, I've started designing
web pages and I was wondering what exactly a CGI is, how to write them,
whether they need to be compiled, and how compatible they are with
different web browsers. I realize this post may be better suited to
another Newsgroup, but since I'm designing on an atari and would like my
pages to work well with cab I thought this would be the best place.

P.S. speaking of cab, is there a more recent version existing
than the one on ftp.toad.net? (cab.zip)

P.P.S. On my web page, I am attempting to keep the latest
downloadable STiK software for the ST, including STiK, CAB, Telnet,
Forecast, the swampdog utilities, and anything else that comes out..
(personally, I'm praying for a good e-mail program but.....)


```
================================================================================
/===> U
n n /===\ U n n U Aaron Barnes IRC Nick: CatRPiLlr
U U U ' \===\ U U U
U U U U U U U Web Page: http://www.sos.on.ca/~barnes/
\===/ U \===/ \===/ U
U "If cops and kings were geared with wings,
@sos.on.ca U they'd never learn to fly..." - Sugar
================================================================================
```

2385. Re: Mint/MinixFS

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4f5idm$6nq@lyra.csx.cam.ac.uk>
Source record: 151333

In article <4f55t8$ld@rook.ukc.ac.uk>,
jpb3@ukc.ac.uk (John Beranek) writes:

>I just finally got Init working, albeit with a few errors, like a weird one
>which happens every so often when it doesn't find /pipe/log; why it would
>want a log in the pipe directory puzzles me.

The log itself isn't in the pipe directory. Under MiNT named pipes have to be
in the /pipe directory (where on unix they can be anywhere but normally in
/tmp). So in order for error messages to be piped to syslogd there has to be
a pipe in /pipe. The error normally means you don't have syslogd running.

2386. Re: STORM

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: fvuotto@laplaza.taos.nm.us
Message-ID: <4f6gf8$99k@laplaza.taos.nm.us>
Source record: 151334

>Right now I start off with Tiny Term (so I can use XYZ.ttp) then run

Storm is quite capable of running XYZ.TTP itself, in fact Storm's basic
is a powerhouse. I have a downloading script that always wows my Procom
and Zterm friends who use same Unix shell as me. I can list file names
in my home directory with "ls -1", highlight the file names with the cursor,
copy them from the little pop-up (they go to CLIPBRD\SCRAP.TXT) and then
with 1 keypress the file-names are reloaded and passed (one at a time) to
XYZ.TTP which is executed. Then the files are deleted from my Unix directory.

Up to 30 files with a few mouseclicks and a keypress, I love it!

Frank /~
@/

```
------------------
oh yea, here it is
------------------

FAST ON DIM dl$(30)
f = 1
OPEN "r",#1,"c:\clipbrd\scrap.txt"
FOR x = 1 TO 30
LINE INPUT #1,dl$(f)
IF EOF(1) THEN GOTO done
f = f + 1
NEXT x
'
done:
FAST OFF FOR x = 1 TO f
SEND "sz -bw 2048 " + dl$(x)
PAUSE 1
EXEC 0,"e:\storm\basic\xyz.ttp","e:\storm\dnload -zb"
' path to xyz.ttp
NEXT x
'
FOR x = 1 TO f
SEND "rm " + dl$(x)
WAIT 60,"(yes/no)[no] :"
SEND "y"
NEXT x
SEND "ls -1" ' in case there are more
END
```

2387. More Atari St. Software for Sale

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: Robert Oyler <royler@cnmnet.com>
Message-ID: <DMAE5z.CBI@news.zippo.com>
Source record: 151335

I have other Atari St Software for sale. All are original
programs plus documentation. No box unless noted.
I will sell for the price listed plus $3.00 shipping in the
USA. If you get more than one program you only have to pay
$3.00 shipping once.

1. U.M.S. Universal Military Simulator plus once scenery
disk (the civil war) 12.00

2. Timeworks Publisher ST with box 12.00

3. Codename Iceman from Sierra--never opened
box still in wrap 12.00

4. dungeon Master I 10.00

5. Dungeon Master II chaos strikes back 10.00

6. Degas Art program 10.00

7. Leader Board Golf plus tournament disk I
plus the key 10.00

8. Sundog (great game) 10.00

9. Printmaster and Art Gallery I (more graphics) 10.00

feel free to make an offer if you wish to buy more than
one program..no reasonable offer will be refused
thanks Robert Oyler usa, illinois
royler@cnmnet.com

2388. F.S. Atari St Software

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: Robert Oyler <royler@cnmnet.com>
Message-ID: <DMADsG.Bn7@news.zippo.com>
Source record: 151336

For Sale: Flight Simulator II by Sublogic plus 2 scenery
disks #7 and #11 plus documentation and box.
Price of $15.00 plus $3.00 shipping. I have other Atari St
software for sale, if you get something else you will
only have to pay shipping once. The above program is original
(no copies of anything)
If interested please reply to royler@cnmnet.com
Thanks Robert Oyler
Illinois, USA

2389. F.S. Atari St Software list #4

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: Robert Oyler <royler@cnmnet.com>
Message-ID: <DMAFAD.ECD@news.zippo.com>
Source record: 151337

This is my $5.00 list of Atari St software.
I will sell any program on this list for $5.00 plus
$3.00 shipping for the first program, then no shipping
charges for any additional programs for any of my 4 lists.
All are original programs with documentation but no boxes
unless noted. If you wish to buy lots of programs, please
make an offer, no reasonable offer will be refused.
Its easier for me to ship to one place, then all over the
U.S.A. but if there is that one program you only want I will
be glad to help out. Thanks Robert Oyler royler@cnmnet.com
U.S.A. Illinois

$5.00 programs
1. 8-ball--Michtron
2. Michtron B.B.S. (have box)
3. Stalker Modem program
4. Stealth Modem Program
5. Mini office pro--data base with box 5.00
6. Superman
7. cosmic pirate
8. the magic Fly
9. Seconds Out boxing
10. Karate Kid II
11. Rambo III
12. Clive Barkers Nightbreed
13. Time
14. First Paint
15. golden Path (have 2 copies available)

thanks again for reading all of this
if took a few minutes to type it all out...

10.

2390. CAB (STiK/MiNT Net) Survey

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: ackerman.29@postbox.acs.ohio-state.edu
Message-ID: <ackerman.29-0502961602440001@gb107samac.acs.ohio-state.edu>
Source record: 151338

Hello I'm trying to figure something out, so if you kind CAB users out there could answer this quick survey it would be very helpful.

1. Which program(s) do you use to connect to the net with CAB?

a. STiK
b. MintNet

2. What TOS/OS do you use?

a. Normal Tos (Please add version)

b. Multi Tos (Please add version + AES version)

c. Mint (Please add version)

d. Magic (pav)

e. Geneva (pav)

f. Other (please identify)

3. How often does CAB crash on you?

a. you mean it actually runs ;)

b. often

c. rarely

d. once or twice

e. never

4. If using MiNT or MultiTOS, which CAB.OVL do you use?

a. Dancer's MiNT Net

b. Newsome's STiK

Thank you for your time,

Dan Ackerman
aka baldrick@terminator.rs.itd.umich.edu

2391. Re: **Thank you, Thank you **

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <823640518_OASIS_@phil4.demon.co.uk>
Source record: 151339

In article <823124084_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

>
>So unless you want to go through your encoded stuff doubling up all
>the % you can't do it.
>
>You may be able to email news by comp.sys.atari.st@news.demon.co.uk
>adapting it for your provider accordingly.

Just use the search and replace in just about every WP/Text editor to
do a serch and replace (search for %(1 percent sign) and replace with
%%(2 percent signs)... and only do it on stuff you KNOW is going to
get corrupted !!

BTW: it'll be interesting to see how the above comes out (as I typed
an extra percent sign in both cases !)...

>
>Guy Harrison
>
>guy@swampdog.demon.co.uk
>
>

Hope that works !

--

Phil H

----
email:
phil4@phil4.demon.co.uk
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

2392. Re: Is this group archived somewhere?

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: darchyld@harold.eastky.com
Message-ID: <823622284_OASIS_@harold.eastky.com>
Source record: 151340

In article <31165fa2c685891@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

>>>Is this newsgroup kept
>>>somewhere (with all past articles in tact) that can be browsed or
>>>downloaded? I hate to have to ask questions that have already been answered.
>
>>I think it is kept at micros.hensa.ac.uk in the micros/atari directory
>>somewhere or maybe on the umich site, but hensa is very difficult to
>>get onto from outside the UK without using WWW.
>
>
>20:00-08:00 Central European Time (CET) I think, if you're outside the UK.
>
> ftp://micros.hensa.ac.uk/micros/atari
>
> http://micros.hensa.ac.uk/micros/atari.html

If you are in the States, try Toads ftp site! Its a umich mirror and its
-much- faster and easier to access than umich or hensa...

I think its --> ftp.toad.net <-- 'Luck! :)

```
_/_/_/
```

2393. Re: Massive IMG file problems

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: Graham Beint <Graham.Beint@insignia.co.uk>
Message-ID: <3116601C.5268@insignia.co.uk>
Source record: 151341
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Michael Olin wrote:
>
> andrew@ajrose.demon.co.uk (Andrew Rose) writes:
>
> >I've just saved a Pagestream page to disk as an IMG file and it's come out at a>whopping 3.3 MB.
You could try gemview in batch conversion mode. Translate into another format and then back again
and see if you get better compression.
>...
>
> I once did the same thing except I printed as a PostScript file. The single
> page created a file that was over 6Meg! BUT! Try ZIPping that file and
> it came in at about 90K. Go figure.
The latter sounds as though it had a preview section at the front i.e. hex screen dump.
--
Graham Beint

The.Computer@Alpha.Complex:"Trust The Computer! The Computer is Your Friend!"

2394. Re: Calamus price?

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: darchyld@harold.eastky.com
Message-ID: <823621956_OASIS_@harold.eastky.com>
Source record: 151342

In article <4f5csj$c4r@news.dungeon.com>
carl@hender.dungeon.com (Carl Hender) said:-

>What is the latest price for Calamus SL for the Atari anyone?
>I've also read that Computer Dungeon are releasing an update for Page
>Stream. Does this handle colour?
>

Not sure about PageStream but I think it does a 16 color mode with our
Falcons (TT's too I think!) Ask Al @ Computer Dungeon-he is extra, extra
helpful! I believe that Toad is selling Calamus for under $200 and I think
its the SL version...'Luck! :)

```
_/_/_/
```

2395. Re: Prg/Cpx to clear modem buffer?

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: darchyld@harold.eastky.com
Message-ID: <823623024_OASIS_@harold.eastky.com>
Source record: 151343

In article <31165fa6c687d24@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

>Is there some sort of program or CPX module around which clears the
>modem buffer?
>
>

Hmm...have your tried "ATZ" to reset the modem or reinitializing it?
That might help-I know sometimes I have to do that from within Freeze
Dried Terminal on my STe...(depends on what programs I ran before using
FDT) 'Luck! :)

```
_/_/_/
```

2396. Re: OASIS unbatch bombs

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: Steph@wuss.demon.co.uk
Message-ID: <823564834_OASIS_@wuss.demon.co.uk>
Source record: 151361

I don't know why the unbatch bombs out, but it is easy enough to get round after the fact. Watch carefully to see when it is bombing. It bombs out during the message _after_ the problem one. So all you have to do is load the batch file into a text editor & delete all messages up to and including the problem one. Not elegant, but more cost-effective than reloading all your news!

--

0~~~~~~0
"..Is it better to rule in hell than it is to serve in heaven?"
Child Of The Damned - Warlord

Steph Taylor steph@wuss.demon.co.uk
0~~~~~~0

2397. Re: Some Fixes for Common STiK problems

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: rwithoff@winternet.com
Message-ID: <4f4dpq$s5a@blackice.winternet.com>
Source record: 151362

Dan Ackerman (ackerman.29@postbox.acs.ohio-state.edu) wrote:

: 2. CAB reports can find 00000001.htm. Take out a text editor and
: create one. It doesn't need to have anything in it. Just open a new file
: and save it out to your cache directory under the appropriate name. (I
: can't remember if the above one is correct, however.)

I've had this problem when I ran CAB before enabling STiK. If STiK is
enabled and connected before running CAB, this problem should go away.

Also, I'm still getting "run-time error 164" messages ($005C03E), but it
seems to be much better after I enlarged the caches. Could this have
something to do with disk access during caching?

--
+---+
| -Rob Withoff- rwithoff@magic-marmot.com |
| Owner/Production Manager, rwithoff@winternet.com |
| Magic Marmot Studios (WWW site under construction) |
| 612.823.2141 |
+---+

2398. Re: CAB is kule and so is oasis

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <3115cb66713c11@xs4all.nl>
Source record: 151363

Rick Martin wrote on Sat 03-02-96 22:25:

> In article <822134990_OASIS_@edenbbs.com>
> rwhit@edenbbs.com (Robert White) said:-
>
>>Then I spent another 2 days getting NOS and Oasis working with my ISP.
>>The only bummer is that you cannot use dynamic IP addressing (i.e. a different
>>IP address everytime you call)

Oh yes, NOS can use dynamic IP addressing. Just fill in [] after IP
address in startup.nos.

--

```
_____________________________________________________________________
| | vertaler | translator | traductor |
| Jos den Bekker |Engels en Spaans|English and Spanish|espaï¿½ol e inglï¿½s|
|<josdb@xs4all.nl>|-----------------------------------------------------|
| | WWW: http://xs4all.nl/~josdb |
---------------------------------------------------------------------
```

2399. FS: Atari ST software

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: jcalkins@CetLink.Net
Message-ID: <4f3mba$19e@moltar.cetlink.net>
Source record: 151364

All offers considered

Word Writer ST $15
Aegis Animator ST $10
Silent Servce $10
Sky Fox $10
Super Huey $7
Micro League Baseball $10

>>
Jim Calkins Internet: jcalkins@cetlink.net
Systems Developer Work: 704 383-3337
First Union Home: 803 366-8505
WEB: http://www.cetlink.net/~jcalkins/home.html
<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<

2400. Mac trashcan/Atari (was Re: Question about ST)

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31154c5adb05e51@sn.no>
Source record: 151365

Dennis McGuire (mcguired@moose.erie.net) wrote:

>> Doesn't the Mac eject the disk in the drive if you lead it to the
>> trashcan?

>Yes, just one of the NON-intuitive features of the "world's most
>intuitive" GUI! :) I also like the dialog boxes that come up and say:
>"System error, your hard disk has just been trashed. Click on OK to
>continue."!

Hmmmm.. I was hoping I was wrong.., so how do you delete files/a whole
disk on a Mac then?

I guess we can say that the ST most have the world's most intuitive
system instead of the Mac or any other system (perhaps).

Hallvard

--
_/_/_/

2401. Re: You wankers and your crap TOSy O.S.!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199602050106.AA01635@moroder.demon.co.uk>
Source record: 151366

In comp.sys.atari.st, awood@f030.demon.co.uk (Andrew Wood) wrote:
>In article <823488558_OASIS_@swampdog.demon.co.uk>
> guy@swampdog.demon.co.uk "Guy Harrison" writes:
>>There speaks a true voice of authority. Can't even post a complete
>>article ... need we say more?
>(Humble voice) Serves you right for using Oasis to read your news !
>Use AtariNOS and you won't get shortened messages when they exceed
>the length stated in the 'Lines' line in the header.

Ah, well, they don't actually exceed the stated length. "Lines" says how many lines are in the message body, which doesn't include the blank line between header and body (RFC 1036). Oasis mistakenly counts the blank line as part of the body, and users often won't notice the missing line because it would just be part of the signature.

I think this article may well have an incorrect (i.e. +1) "Lines" value attached to it, but that's because mail2news@news.demon.co.uk has tampered with it. Tsk.

Stephen
--
to@ New Men run the creche
rbrnmooe. ou While home defeats by Jeunesse Esch
oo rdrdeo..k In the Lux Familiar Cup
mnc Are rendered pointless

2402. Re: STORM

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: jnorton@ra
Message-ID: <4f3kuh$kue@thoth.nilenet.com>
Source record: 151367

Dennis McGuire (mcguired@moose.erie.net) wrote:
: On 3 Feb 1996, Frank Vuotto wrote:

: > Storm's zmodem was never really right. Alan released his source code on

: I'm repeating myself, but I've been using the 1.02 version of the
: Zmodem module for STorm and it seems to work fine. What problems have
: you encountered with it?

It simply chokes and will not start recieving on a Unix (well bash really)
system in vt100 mode .. I do have the 1.02 version of Z.trf.

Right now I start off with Tiny Term (so I can use XYZ.ttp) then run
STORM form with Tiny.

2403. Wanted MTpro

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: covert@Capital.Net
Message-ID: <DMACu9.AC5@logical.net>
Source record: 151368

I'm looking for a copy of Mastertracks Pro, whatever the last
Atari version was. Will pay any reasonable price. Post here, or contact
Covert@capital.net.

2404. Do Not Feed The Energy Cr

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: dreibel@ionews.io.org
Message-ID: <4f44f9$bvn@ionews.io.org>
Source record: 151369

g > I can't believe people still own Atari machines. I got rid of
g > mine years

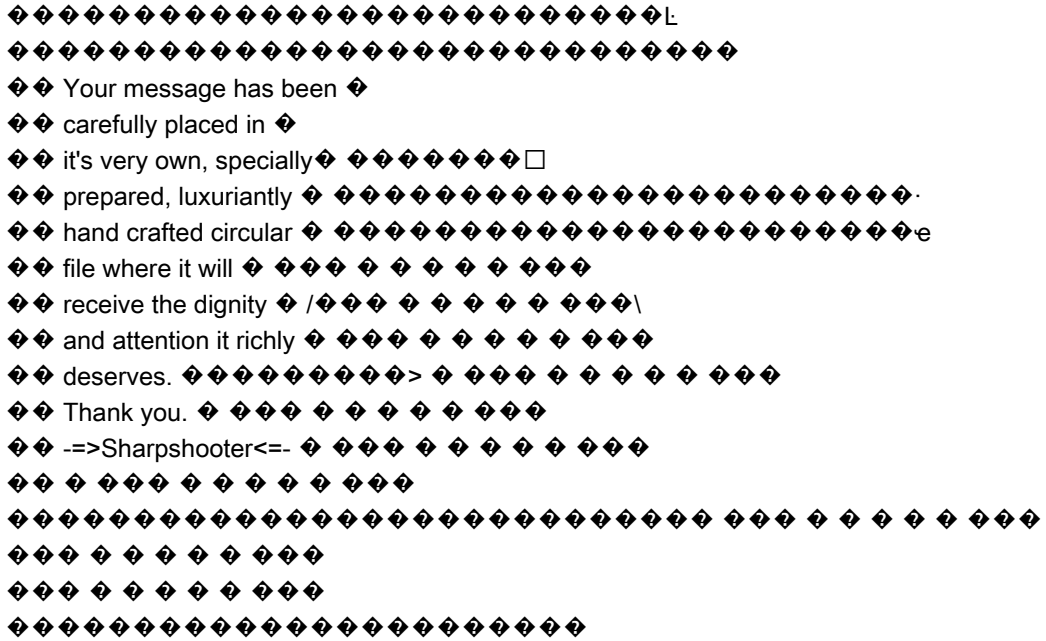
<raving looney posting deleted>

oh dear, after several months of peace after the departure of
Roger the Sad Sheppard, the sewers are backing up again.......

this is coming from a very pleased Atari Falcon user who has
been getting a LOT of use from his setup - and yet does not feel as
insecure as the above sad anorak who feels he has to come into this
forum and try to justify his purchase of a competing brand of
computer by claiming we're all idiots for using Atari/TOS computers.
Maybe if he stepped away from his computer screen and took a few
walks out in the street, and found himself a girlfriend, he'd maybe
calm down.

These are COMPUTERS we're using. Not toys. These are the tools
we prefer to use for their ease of use, excellent features,
continuing support by third-party developers in spite of being
dropped by the Tramiels (which is a blessing when you think of it),
and best of all, relatively free of the snake-oil and grandiose
pie-in-the-sky thinking that Mr. Bi66 6ates wishes to force on us as
the ONLY choice

To the above poster, I'd like to say this........



... That was the camel that broke my straw back - Fred Flintstone
___ Mountain Reader II - #00000007

2405. NVRAM settings using Boot Config v1.2

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <4f46pl$f7a@cxc1.cl.msu.edu>
Source record: 151370

I found that Boot Config does a nice job of setting my Falcon's NVRAM
defaults (other than it can't seem to decipher my keyboard country code...)
However I'm curious about some of the settings, and since everything
from docs to prompts are in German, I was hoping some kind German/English
bi-linguist could translate the following test. (I'm particularly
interested in the portion which describes 'Bootverzvgerung' and also
the SCSI Arbitration settings.)

Thanx!

BOOTCONF ermvglicht das Konfigurieren der Bootparameter von TT und Falcon030,
wie sie im nicht fl|chtigen RAM (NVM) abgelegt sind. Ndheres hierzu siehe
ST Computer 2/92.
Diese Einstellungen werden nach dem Einschalten oder einem Reset aktiviert.
Die Videoparameter werden beim Laden der NEWDESK.INF-Datei allerdings wieder
|berschrieben. Wird die Bootverzvgerung auf weniger als 8 s eingestellt, f|hrt
der Falcon keinen Speichertest durch, sondern bootet automatisch, sobald die
Festplatte bereit ist.
Beim TT sind nur die Angaben f|r die Bootprdferenz und die SCSI-ID von
Bedeutung. Die SCSI-ID wird nur dann ausgewertet, wenn ein Festplattentreiber
verwendet wird, der Bus Arbitration unterst|tzt, z. B. HDDRIVER ab
Version 3.5.

Uwe Seimet (seimet@chemie.uni-kl.de, Uwe Seimet @ KL)
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

2406. FS (UK-only): Atari music software and games

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <7770_ashort@mettav.demon.co.uk>
Source record: 151371

```
Hello...

Delivery NOT included...

MUSIC (prices as shown, but will accept offers)
-----

Quartet - excellent sample arranger with stave display etc. - 14

Mastersound 2 - Sampling cart. with editing software. - 16

Steinburg Pro 24III - Industry standard midi system, still used in music
studio's even today! - 10

GAMES (prices as shown... but will accept offers)
-----

War In The Gulf - 10
Epic - 10
Infestation - 5
Metal Mutant - 5
Bloodwych - 5
Super Cars - 4
Crazy Cars - 4
Italy 1990 - 4
1st Division Manager - 4
Trivial Persuit - 4

Book
----

Program in GFA Basic (with example disk) - 5

Hardware
--------

Monitor Stand - 8
Cheetah Bug - 5

ATB.../|\L ~:-)

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

2407. Re: MegaSTE SCSI info

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: rwithoff@winternet.com
Message-ID: <4f4c9e$s5a@blackice.winternet.com>
Source record: 151372

: Somebody here may correct me, but I don't think you will be able to
: read your DOS disk on the Atari.

That is correct. MS-DOS and AHDI format the disks differently, so you will have to reformat the disk for the Atari. If there is information on the disk that you are looking to transfer, you are currently better off transferring those files via a direct null modem serial connection and a couple of terminal programs.

It is possible that someone has written a program that can read MS-DOS partitions on a SCSI drive and extract files. I haven't seen one yet, but it could be a useful utility. Any takers?

--
+---+
| -Rob Withoff- rwithoff@magic-marmot.com |
| Owner/Production Manager, rwithoff@winternet.com |
| Magic Marmot Studios (WWW site under construction) |
| 612.823.2141 |
+---+

2408. Re: STik add-ons

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: rwithoff@winternet.com
Message-ID: <4f4d4h$s5a@blackice.winternet.com>
Source record: 151373

dave (dave@mbha.demon.co.uk) wrote:

: Does anyone out there know when the FTP and mailers for STik are due?
: Are there any other add-ons?

If I can get the information on how to interface with STiK, I'd be
willing to tackle both a Mail (SMTP or POP) and News (NNTP) add-on.

Anybody know where I can get the info?

--
+---+
| -Rob Withoff- rwithoff@magic-marmot.com |
| Owner/Production Manager, rwithoff@winternet.com |
| Magic Marmot Studios (WWW site under construction) |
| 612.823.2141 |
+---+

2409. Re: Massive IMG file problems

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: cgra@btmaa.bel.alcatel.be
Message-ID: <4f4go2$kbt@btmpjg.god.bel.alcatel.be>
Source record: 151374
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <823442574_OASIS_@ajrose.demon.co.uk>, andrew@ajrose.demon.co.uk (Andrew Rose) writes:

> I've just saved a Pagestream page to disk as an IMG file and it's come out at a
> whopping 3.3 MB. What on earth can I do with this, even on a 4MB STe?

Let's see: if your page was 10x8 and you printed with a resolution of
300 dpi , that's 10x8x300x300 = 7200000 pixels. Assuming monochrome
(1 bit per pixel) the raw image amounts to 900000 bytes. So your IMG
does indeed seem a bit on the large side.
> I'd
> like to convert the IMG to a more compact filesize, ideally a TIF or GIF
> file. I've never saved to disk like this before, so any ideas are welcome.

Actually IMG files *can* be quite compact, but it is said that many
programs use the format very inefficiently: maybe Pagestream is one.
In that case converting to GIF should do the trick: try GEMview
(shareware) or ImageCopy (commercial, but cheap).

OTOH if your page was in glorious colour then maybe it really *is*
that big. In that case you need to be looking for an archiving program
used on both STs and whatever your publisher uses, or maybe you can use
SPLITT (exists for STs and PCs at least).

> The only idea I have is to reduce filesize by reducing resolution, yet I'm
> keen to preserve as much quality as possible - I want to send the page as
> part of a magazine article. Are there any "printer" drivers which allow
> disk printing in different formats, or image converters which will deal
> with such large files?

Both of the converters I mentioned *should* work, but I confess I've
never tried them on anything quite as big as 3.3 MB.

HTH

Chris

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

2410. Re: GEMULATOR problems - help needed

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: jnorton@ra
Message-ID: <4f558p$t3c@thoth.nilenet.com>
Source record: 151375

I wrote e-mail to the author of Gemulator more than a month ago and he has never replied. I think he is finally out of the market. I had hoped to purchase Gemulator for windoz95. But, I guess that is not to be as I need the support and it is pointless buying an unsupported product.

Robert Vanwelkenhuysen (rvwelk@innet.be) wrote:

: I have a Pentium 75 with a GEMULATOR card v4.0. My PC works in WFW3.11
: and the emulator card causes me nothing but problems.

: My mouse is not working correctly
: Some folders cannot be opened
: The applications won't start

: What is all of this about? Do you have the same card and the same
: problems?
: Please, if you had the same problems or simular experiences, let me
: know how I can resolve this or where I can find some help!

: Thanks in advance

: RVW

2411. Re: Uploading post items

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <823510718snz@mbha.demon.co.uk>
Source record: 151376

In article <823304420_OASIS_@pwomar.demon.co.uk>
Paul@pwomar.demon.co.uk "Paul Womar" writes:

> In article <823167014snz@mbha.demon.co.uk>
> dave <dave@mbha.demon.co.uk> said:-
>
> >
> >Help!
> >
> >I have noticed that if I have secveral news items to post, the first connect
> >won't post them all (using Oasis 1.35e). I often have to kick nntp several
> >times, and it seems to post a couple at a time <grumble>. So I have to kick,
> >check, kick,check until they are all gone <grumble>.
> >
>
> My setup very kindly sends everything it has on the rare occasion that
> is a sucessful coonect to the news server. Are you sure you are
> actualy connecting and continuing the connection rather than just
> getting 400 server busys? If you can't be bothered with this then you
> can try emailing things to [newsgroup]@mail2news.demon.co.uk with the
> [newsgroup] being exactly what it says (without brackets of course)
> and finally I've said it before and I'll say it again don't blame
> Oasis for it, Oasis has it's faults but it doesn't even begin to toch
> the online side of things.
>

Yep, Thanks Paul. All connects OK and typically it gives an error message
501: Usage Newsgroup
(or something like that), then it sends the first few posts, then the header
scan comes in, I get incoming posts and then the close news session message
before all of the outgoing post has been sent. <grumble>

Thanks for the feedback though...

--
dave

%%%

2412. Re: Uploading post items

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <823510758snz@mbha.demon.co.uk>
Source record: 151377

In article <823555948_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk "Guy Harrison" writes:

> > d> several times, and it seems to post a couple at a time <grumble>. So I
> > d> have to kick, check, kick,check until they are all gone <grumble>.
> > d>
> > d> Could this be a setup problem?
> >
> >I'm not sure if it is a setup problem... but I /am/ sure that I encountered
> >the same thing when I used Oasis... :|
>
> I could be totally wrong here but how many sockets do you have?

> Guy Harrison
>

Que? How do I tell?
--
dave

%%%

2413. Re: Massive IMG file problems

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <823511329snz@mbha.demon.co.uk>
Source record: 151378
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <823442574_OASIS_@ajrose.demon.co.uk>
andrew@ajrose.demon.co.uk "Andrew Rose" writes:

>
> I've just saved a Pagestream page to disk as an IMG file and it's come out at a >
whopping 3.3 MB. What on earth can I do with this, even on a 4MB STe? I'd
> like to convert the IMG to a more compact filesize, ideally a TIF or GIF
> file. I've never saved to disk like this before, so any ideas are welcome.
> The only idea I have is to reduce filesize by reducing resolution, yet I'm
> keen to preserve as much quality as possible - I want to send the page as
> part of a magazine article. Are there any "printer" drivers which allow
> disk printing in different formats, or image converters which will deal
> with such large files?
>
> Andrew
>

Hi Andrew,
Any bit map file is going to be big, bit 3Mb is _really_ big!
Try sending it as an eps file. Load the Postscipt driver, configure for disk
file output, and put [eps] (lower case, minus the brackets) in the special
instructions line. Name your file 'myfile.eps' and voila!

Test it by reloading it into PGS (you will get a crossed box, this is OK), or
by sending to a PS printer.

Most bureaux will be able to import eps files...

Hope this helps.

--
dave

%/%/%/

2414. Re: You wankers and your crap TOSy O.S.!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <823511636snz@mbha.demon.co.uk>
Source record: 151379

In article <31147138.6C40@atari.com> gb70@dial.pipex.com "David Frame" writes:

> I can't believe people still own Atari machines. I got rid of mine years
> ago for obvious reasons- Mates would laugh their heads off when they saw
> it, and we would have to play crappy games without lovely gouraud shading
> (Even the Amiga can do it- look at BREATHLESS)
> I would seriously reccomend going and getting a PC or Amiga, while at the
> same time GETTING YOUR BLOODY HEAD EXAMINED FOR HOLDING ON TO SUCH A
> SHIT, OLD, ARKANE, DECREPID, RUBBISH MACHINE UNTIL NOW!!!! THE ST DIED
> OUT YEARS AGO!
>

Go away.
--
dave

%%%

2415. Re: You wankers and your crap TOSy O.S.!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <823511859snz@mbha.demon.co.uk>
Source record: 151380

In article <DM9v48.19C@freenet.carleton.ca>
cj439@FreeNet.Carleton.CA "Robert Wills" writes:

> David Frame (gb70@dial.pipex.com) writes:
> > I can't believe people still own Atari machines. I got rid of mine years
> > ago for obvious reasons- Mates would laugh their heads off when they saw
> > it, and we would have to play crappy games without lovely gouraud shading
> > (Even the Amiga can do it- look at BREATHLESS)
> > I would seriously reccomend going and getting a PC or Amiga, while at the
> > same time GETTING YOUR BLOODY HEAD EXAMINED FOR HOLDING ON TO SUCH A
> > SHIT, OLD, ARKANE, DECREPID, RUBBISH MACHINE UNTIL NOW!!!! THE ST DIED
> > OUT YEARS AGO!
>
> There are several misspelled words in the above posting, not to mention
> mistaken ideas. Anyone who believes in the slightest that he is right,
> should sell their ST to me really cheaply. I'll use it to introduce
> newcomers to the world of computing, the easiest and least expensive way,
> and they can take it from there, using their own imaginations!
>

Aw, have a heart and leave the poor little bugger alone. He has his problems I
expect. He is probably out of Clearasil and his face is exploding, and his
newsagent has probably run out of dirty magazines for him to stain.

He probably abuses children and small animals. Poor bugger.
--
dave

%/%/%/

2416. Converting ST Docs to Word of Windows

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: Illya Konnoff <iak1@mail.northcoast.com>
Message-ID: <3115CF32.369@mail.northcoast.com>
Source record: 151381

Does anyone know how to convert documents created with an Atari St into
Word 6.0 for Windows. I see some of the text but also get many extra
characters. If anyone knows of a program or how to translate please
e-mail me at
<iak1@axe.humboldt.edu>
or
<iak1@northcoast.com>
Thank You,

Illya Konnoff

2417. Re: You wankers and your crap TOSy O.S.!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: Etudiant <ognibene>
Message-ID: <4f4jos$36p@malibu.unice.fr>
Source record: 151382

Well, I don't know what's the situation in the states, but in Europe
(especially
in France and Deutschland), Atari computers are still used in a number of way.
I own an Atari Falcon and, too, a pentium 90.I spend 80 % of my time on my
Falcon, sorry, coz I'm coding, and for this, pc's are just a big bunch of s..t.
You have the power (in the processor) but themachine design is so crappy that
you can't use half of it.
Let's take some examples:
-Please give me a game on pc that run at 60 fps on a 486/dx2 66 (supposed 32
times as fast as a ste, that can do it easily). Nope.
-To make digital music, Falcon is the best.To have 8 16 bits channels in dma,
with a 56001 dsp and a professionnal sound on pc, you could buy a card, for
sure. It exists. 7000 dollars. And I won't talk of the troublesettings...

-The Falcon system is excellent(i prefere it to the Macintosh), multitasking,
and efficient. Try running Window 95 on a 386 sx 16, just to laugh...

To end i'll say one thing : please first learn coding on different machines.
Then you'll have a different point of view on computers.

ognibene@eea.unice.fr

2418. I LOVE MY FALCON

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: Etudiant <ognibene>
Message-ID: <4f4kra$36p@malibu.unice.fr>
Source record: 151383

Hi everybody! As I've seen strange (and probably PC owner) message in this newsgroup, I want to say something more positive:
I LOVE MY ATARI and i wouldn't sell it for anything. It's a great machine, easy to use, very versatile. One would say it's too slow : buy an accelerator board. And take a look at window 95 on a 386 sx 16. I've tryed. I laughed a lot :-)
One would say: there are no softs.It's not true. I know that in the States you don't have all the great stuff that we have in Europe (like Papyrus, ..)
New programs are coming every month.

I could give much more examples, but my english is not good enough...

Keep Atari'ing!

2419. Re: I LOVE MY FALCON

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <4f4l8l$le3@banaan.fwi.uva.nl>
Source record: 151384

Etudiant <ognibene> wrote:

:Hi everybody! As I've seen strange (and probably PC owner) message in this
:newsgroup, I want to say something more positive:
:I LOVE MY ATARI and i wouldn't sell it for anything. It's a great machine,
:easy to use, very versatile. One would say it's too slow : buy an accelerator
:board. And take a look at window 95 on a 386 sx 16. I've tryed. I laughed a
:lot :-)

not a fair comparison, win95 is written for 486/pentium. 386sx/16 is a
very very old machine. IF you want to compare (one shouldn't though)
compare a falcon to a pc that costs about the same, so compare a falcon
to a high-end 486.

Anyway, I LOVE my ST! but I know it is a lot slower than pc's but thats
besides the point. My ST gives me things other than speed...

:you don't have all the great stuff that we have in Europe (like Papyrus, ..)
:New programs are coming every month.

All I need on my ST is a C compiler...

--
Martijn Dekker | PFF Software:
Math department | Unix X11 Linux 3D-graphics Games
University of Amsterdam |
E-Mail: mdekker@fwi.uva.nl | http://www.fwi.uva.nl/~mdekker/pff.html

2420. Re: Mint/MinixFS

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: schwab@lamothe.informatik.uni-dortmund.de
Message-ID: <vyzohregjlv.fsf@lamothe.informatik.uni-dortmund.de>
Source record: 151385

In article <3112262F.1CFB@xanadu.logica.co.uk>, Simon Gornall <simon@xanadu.logica.co.uk>
writes:

|> John Beranek wrote:
|>>
|>> Thanks, I did that, and I got a minix partition. Is there any way I can
|>> increase the number of characters it has as max for a filename. I used
|>> version 0.61 of Minix, and it gave me something like 10 or 12 characters
|>> only. :(

|> Well, if SETUP.PRG had done its work, you'd have got a filesystem that allowed
|> 40-odd character names. The arguments go something like this:

|> minit -V -n 2 [-P | -
|> Z] F:

|> -P or -Z protect the filesystem from TOS in different ways, the -V tells it to
|> use a level-2 filesystem, and the -n <number> tells it to add <number>*12 bytes
|> for the space to the base 12 chars.

That's actually <number>*16 - 2 (two bytes for storing the inode
number). You should only use 1, 2, or 4 for the <number>.
--
Andreas Schwab "And now for something
schwab@issan.informatik.uni-dortmund.de completely different"

2421. testing

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: Robert Oyler <royler@cnmnet.com>
Message-ID: <31156E55.6F24@cnmnet.com>
Source record: 151386

```
just a test please ignore..thanks
```

2422. test please ignore

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: Robert Oyler <royler@cnmnet.com>
Message-ID: <DMA84J.KLy@news.zippo.com>
Source record: 151387

thanks

2423. Re: HELP SAVE ATARI -- Please Read!

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: gooseman@locke.on-luebeck.de
Message-ID: <GBFLDIAIUP@locke.on-luebeck.de>
Source record: 151388

In <4etjhg$bgu@gcsin3.geccs.gecm.com> wrote:

>gooseman@locke.on-luebeck.de (Michael Guse) wrote:
>>>
>>>I'm afraid that it's too late for that...
>>
>>Maybe not. If ATARI build up a good priced powerful RISC workstation,
>>which has perhaps a PENTIUM allthough inside, ...
>
> PENTIUM ... judas !! It should be a PowerPC, then again I haven't
>seen any spec for the (soon to be released ;-)) 68060 from Motorola.

No, sorry.
Most computers are Intel based DOS/WINDOWS and perhaps OS/2 systems and many owners do not even know that there is something like ATARI or compatibles. So, if you want to sell a ATARI (compatible) computer you cannot go to firm and say "Sorry, you can't run WINDOWS and you can't run your nice programm, but no problem, you can get every type of software you want for this computer....."
The only good solution is to build a computer which is able to run both, PC stuff AND ATARI stuff and later perhaps APPLE stuff. Then you can go to firms and say "Ok, run Windows, run MAC-OS. But take a look at the great ATARI software and the price of it."
With a computer like this you maybe can save the ATARI (maybe not the original firm, but the market).
So I think, the only way is to build a working multi-plattform computer with a very good OS (Linux with X ?) which gives the possibility to run emulate other computers (the big difference between many computers is the memory location of the hardware). Then put in a standard expansion system (PCI ?) and a standard memory (SIMM). Put in some good developed subsystems (SCSI, EIDE, sound with DSPs, seriell ports, parallel ports, joystick ports, MIDI, ethernet) and sell this computer in a standard PC tower case.

So, if there are people left, who want to think about a new computer like this, feel free to answer.

So long,
Michael Guse

2424. Small address?

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <96020500000926760@acpu.com>
Source record: 151389

Can anybody tell me how to contact David Small? An email address would be excellent. As far as I know, he is the only source for an upgrade to the software for my Spectre (I currently have version 2.65). I wanted to try the Spectre on this TT, and I believe that version 3.0 or above is necessary for that.

"The Poor Deluded Soul" - tderrick@acpu.com

... Life would be easy if we had the source code.
___ Mountain Reader II - #00000077

2425. You wankers and your crap

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4f4lli$lnr@tor.abc.se>
Source record: 151390

gb70@dial.pipex.com,

g> I can't believe people still own Atari machines. I got rid of mine years
g> ago for obvious reasons- Mates would laugh their heads off when they saw
g> it, and we would have to play crappy games without lovely gouraud shading
g> (Even the Amiga can do it- look at BREATHLESS)
g> I would seriously reccomend going and getting a PC or Amiga, while at the
g> same time GETTING YOUR BLOODY HEAD EXAMINED FOR HOLDING ON TO SUCH A
g> SHIT, OLD, ARKANE, DECREPID, RUBBISH MACHINE UNTIL NOW!!!! THE ST DIED
g> OUT YEARS AGO!

Thank you very much for your recommendation.

Who play games? Not me.

Carl.Lofgren@abc.se

---
* Kivi 1.41a *

2426. Re: Esscode

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4f4rgp$t2j@epsilon.qmw.ac.uk>
Source record: 151391

On tderrick@acpu.com, Tderrick (tderrick@acpu.com) typed away:
: I believe that I owe him for EssCode, btw. But I am not sure whether
: my license for MasterBrowse covers it. Would you ask about this? The
Yes, registering for one entitles you to the registered version of the other.. so you are entitled to a registered version of ESS-Code if you have registered MasterBrowse.

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk, D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

2427. Re: Help: Conversion of MIDI-files (1->0)

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: cgra@btmaa.bel.alcatel.be
Message-ID: <4f4so9$i49@btmpjg.god.bel.alcatel.be>
Source record: 151392

In article <GBCSDAAFUP@urban.prima.ruhr.de>, andy@urban.prima.ruhr.de (Andreas Ziethen) writes:
> Hello!

> I'm looking for a program to convert midi-files from format 1 to format 0.
> If anybody has an idea if there is such a thing, I'd be rather thankfull
> for a hint as PM!

Some sequencer progs can load/save both formats: KCS/Omega for one.
Check out all those sequencers you have and don't use ...

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102

2428. Re: NVDI 4 users?

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-0502961425450001@macmax.irfmn.mnegri.it>
Source record: 151393

In article <823551452_OASIS_@g6tsf.demon.co.uk>, paul@g6tsf.demon.co.uk wrote:

> Hi I just wondered if any one out there in atariland is NVDI 4 yet.
> Any comments on it's performance and features. I'm currently using
> NVDI 3.01.
>
> Paul :')

I use NVDI 3.02 (ET-4000 because I've Crazy Dots graphic card in my TT030)
but I don't know very well the differences in the 4 version ...

| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |

2429. Re: MENUINFO

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31165fa4c6865c2@sn.no>
Source record: 151394

> h> Oops!!! A little mistake there... it's supposed to be:
> h>
> h> /public/user/hallvart/atari/ and the file is still: m_inf242.zip
>
>Is it? I ftp'd it with no problems from the first address given

You're absolutely right. My brain cell (cells?) played tricks with me.
I was confusing it with the path I use when adding files to the
archive.
(hmmmm... maybe I should stop having these nightly online sessions) ;-)

So, the correct path like you told me worked is:

ftp.sn.no /user/hallvart/atari/

I'll be adding more files to the archive soon and hopefully get the
links from my Atari section on my web page done as well.
(you can get there from the Atari section now, but I'm working on
having links with explanations about the various programs for people
who are just starting out etc.)

Hallvard
--
_/_/_/

2430. Re: You wankers and your crap TOSy O.S.!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: Andrew Owen <andrew.owen@gecm.com>
Message-ID: <4f539n$dr5@gcsin3.geccs.gecm.com>
Source record: 151395

David Frame <gb70@dial.pipex.com> wrote:
>I can't believe people still own Atari machines. I got rid of mine years
>ago for obvious reasons- Mates would laugh their heads off when they saw
>it, and we would have to play crappy games without lovely gouraud shading
>(Even the Amiga can do it- look at BREATHLESS)
>I would seriously reccomend going and getting a PC or Amiga, while at the
>same time GETTING YOUR BLOODY HEAD EXAMINED FOR HOLDING ON TO SUCH A
>SHIT, OLD, ARKANE, DECREPID, RUBBISH MACHINE UNTIL NOW!!!! THE ST DIED
>OUT YEARS AGO!

Poor deluded soul, but imagine his frustration. Every time he thinks of something good to do with his PC, it crashes! I use one for work and if it doesn't crash/lockup at least one a day it's been a good day. Often by the end of the day I feel like taking it out on someone, if only that 'grinning geek' Bill Gates was within arms reach.
Then after being intimidated into purchasing a PC, his friends (!) are probable laughing at him again as it now (3 weeks later) out of date and can't run the latest software. The only way to make himself feel better is to have a go at us Atarians, so humour the kid ... its no skin of our noses ;-) Just think he spent lots of money to purchase a PC to 'play crappy games with lovely gouraud shading' when he could have bought a Jag, Playstation or Saturn for a fraction of the price.

Me, I'm happy with my ST and spending the money saved on the rich tapestry of life (wine, women and song)

Live life and be happy ...:-)

Andy.

2431. Re: SLirp

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <823521066snz@mbha.demon.co.uk>
Source record: 151396

In article <823362166_OASIS_@edenbbs.com>
rwhit@edenbbs.com "Robert White" writes:

> OK I give up
> what is slirp and how do I get it?
>
> Bob
> __

Thank God for that, I thought I was the only one. I was going to ask but my
street cred went down the road after the C help post... :-(

--
dave

%%%

2432. Re: Massive IMG file problems

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: apb25@thor.cam.ac.uk
Message-ID: <4f54hb$p9n@lyra.csx.cam.ac.uk>
Source record: 151397
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Chris Gray (cgra@btmaa.bel.alcatel.be) wrote:

> Actually IMG files *can* be quite compact, but it is said that many
> programs use the format very inefficiently: maybe Pagestream is one.
> In that case converting to GIF should do the trick: try GEMview
> (shareware) or ImageCopy (commercial, but cheap).

There is such a program on atari.archive in Graphics/squeezim.zoo IIRC, it
may have problems loading such a large file into memory though.

Adrian

```
================================================
Adrian Bridgett (apb25@cam.ac.uk)
------------------------------------------------
Windows - the world's first NON-operating system.
================================================
```

2433. Re: CAB list

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: awood@f030.demon.co.uk
Message-ID: <823529992snz@f030.demon.co.uk>
Source record: 151398

In article <96020400000826708@acpu.com> tderrick@acpu.com "Tderrick" writes:

> I have been having severe trouble with my email lately. One of the
> things that seems to be missing is email from the CAB mail list
> server. I know that several of you folks are subscribers; has that
> list gone dead? I know they were having trouble with duplicate
> messages, although I didn't see any such. Or am I missing a lot? I
> haven't received anything for almost a week.

Worse still, if you are a Demon user, you will be removed from the
CAB mailing list altogether - something to do with Demon's overloaded
mail machines causing the list organiser's machine all sorts of problems.

Sounds to me, though, that the problem is more at the list organiser's end
what with all the duplicated messages &c. !

Andy

--

Andrew Wood
54 Ely Street, CV37 6LN, UK
awood@f030.demon.co.uk

2434. Re: Uploading post items

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <823612656_OASIS_@swampdog.demon.co.uk>
Source record: 151399

In article <823510758snz@mbha.demon.co.uk>
dave <dave@mbha.demon.co.uk> said:-

>In article <823555948_OASIS_@swampdog.demon.co.uk>
> guy@swampdog.demon.co.uk "Guy Harrison" writes:
>
>> > d> several times, and it seems to post a couple at a time <grumble>. So I
>> > d> have to kick, check, kick,check until they are all gone <grumble>.
>> > d>
>> > d> Could this be a setup problem?
>> >
>> >I'm not sure if it is a setup problem... but I /am/ sure that I encountered
>> >the same thing when I used Oasis... :|
>>
>> I could be totally wrong here but how many sockets do you have?
>
>> Guy Harrison
>>
>
>Que? How do I tell?

Unless you have fiddled with the command line that NOS gets when it
starts up you will have 40 sockets. I only mentioned in case you have
otherwise it's not worth bothering about.

--

Guy Harrison

guy@swampdog.demon.co.uk

2435. Re: Atari Ghostscript 3.53 Available.

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: t150315@proffa.cc.tut.fi
Message-ID: <4f54sv$47k@cc.tut.fi>
Source record: 151400

```
: I assume you are talking about GS 3.53, since color was broken altogether
: in 3.33. It is SUPPOSED to work in 8 and 16-bit color modes also. I have only
: a monochrome monitor, however, so I have to program the color modes "blind".
: The only way I know whether they work is when someone tells me (by the way,
: you are the first person to tell me that 24-bit color works). If you can
: tell me what happens when you try to run in 8-bit mode, I may be able to
: correct the problem, but I don't promise anything because my Atari is
: almost dead.

If you got an access to a unix machine you could try STonX. One would
assume your ST to keep working long enough so that you can dump it's TOS
onto a ROM image that STonX needs :-))).

See http://www.complang.tuwien.ac.at/nino/stemu.html.

- Eero

Ah, if there just were a MiNT/W version of GS... <g>
```

2436. Re: Booting off external SCSI

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: binder@hp82.rbg.informatik.th-darmstadt.de
Message-ID: <4f54so$16po@rs18.hrz.th-darmstadt.de>
Source record: 151401

In article <4ev7pp$s0r@elaine35.Stanford.EDU>, darmok@leland.Stanford.EDU (Philips Dilworth Patton) writes:
#>Hey does the internal IDE drive on the Falc have to be the boot drive? Mine is fla-ky...getting an external SCSI drive, it can be a boot drive right?
#>Quick response? Thanks!
There are two possibilities:
1) Remove your IDE drive, connect an SCSI HD and install a driver on it. This has the disadvantage that an unpatched TOS will wait for about 30 seconds if it doesn't get a response from an IDE drive.
2) Connect the SCSI HD, un-install the driver from the IDE drive an install it on the SCSI HD. This way, TOS will find the IDE drive on bootup, but will notice that the rootsector is not executable, so it will continue and try to boot from an SCSI device.

Ciao

Thomas

--
Thomas Binder (IRCNick: Gryf) | "Quick to judge, quick to
Johann-Valentin-May-Strasse 7 | anger, slow to understand,
64665 Alsbach-Haehnlein / Germany | ignorance, prejudice and
Email: binder@rbg.informatik.th-darmstadt.de | fear walk hand in hand."
PGP-key available on request! | Rush

2437. WTB: SCSI-adapter for STe.

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: PAR LARSSON <y94parla@isy.liu.se>
Message-ID: <4f567n$hd6@newsy.ifm.liu.se>
Source record: 151402
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

I'm looking for a SCSI-adapter for my STe. I can pay about 500 SEK.
Please mail me directly, not to the newsgroup!

Pï¿½r Larsson
y94parla@isy.liu.se
http://www.edu.isy.liu.se/~y94parla

2438. Re: Help: Conversion of MIDI-files (1->0)

Newsgroup: comp.sys.atari.st
Date: 1996-02-05 00:00:00 UTC
From: jnorton@ra
Message-ID: <4f5468$t3c@thoth.nilenet.com>
Source record: 151403

Chris Gray (cgra@btmaa.bel.alcatel.be) wrote:

: Some sequencer progs can load/save both formats: KCS/Omega for one.
: Check out all those sequencers you have and don't use ...

Does anyone know if KCS/Omega can be told to limit polyphony to eight notes per channel?

2439. Re: You wankers and your crap TOSy O.S.!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <4f8afg$2eb@turing.fwi.uva.nl>
Source record: 151204

c4sy@dmu.ac.uk (Simon Yardley) wrote:

:
:In article <4f7cla$mc5@turing.fwi.uva.nl>, mdekker@fwi.uva.nl (Martijn Dekker)
:writes:
:> Etudiant <ognibene> wrote:
:>
:> :Falcon can't really be compared to a 486 dx2/66. It's for sure slower if you
:> :speak of the 68030. But if you want:
:> :-Dma sound with professionnal quality
:> :-Good graphics
:> :-Network port
:> :-scsi port
:> :dsp and dsp port
:> :and so one...
:> :You will pay a LOT with your PC, and maybe it won't work at all, because of
:> :interruptions conflicts.
:>
:> nonsense. A complete 486dx2/66 (gus or wavetable soundcard, networkcard,
:> 2MB svga video card, 8Mb, 540Mb hard, 15" svga monitor) you can buy for
:> about NLG2000 (=US$1300). No hassle for installation, it comes as a
:> complete setup.
:
:You forgot to mention an OS ?
:To install any decent OS for the PC you need a CD-ROM and the Linux CD.
:Then you need a bit more RAM and hard disk space.

I am sorry, I forgot to mention: of course the cd-rom was included in
the setup I described. No pc's are sold without.
linux is free.
8Mb is enough for linux (although I use 12, X runs better in 12).
540Mb is enough for a very complete linux setup. I used to run linux+X+
all possible packages (gcc, tex etc) in 200Mb. (ok, now I have 1Gb).

--
Martijn Dekker | PFF Software:
Math department | Unix X11 Linux 3D-graphics Games
University of Amsterdam |
E-Mail: mdekker@fwi.uva.nl | http://www.fwi.uva.nl/~mdekker/pff.html

2440. Hard Drive for my 1040

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9602060900082686 4@acpu.com>
Source record: 151205

hbact182@csun.edu (tejinder gill) spake thusly:
TG> Subject: Hard Drive
TG> for my 1040 I would like to get a hard drive for my Old Atari
TG> 1040 ST. I would like to know if I could get a generic hard
TG> drive (for a PC or something) and modify it to work with the
TG> 1040. If anyone knows info on this topic, I would appreciate
TG> if you could get back to me.

You cannot use an IDE drive with your ST, but any SCSI drive should work. You will need a 'host adaptor', such as The Link II, to connect from your ST's DMA port to the hard drive.

What are you going to store in this drive? Do you need a *lot* of room, for picture or sound files, or will it mostly be programs and data files? There are almost always a few 30M - 100M hard drives with host adaptor and box with power supply available for sale in this newsgroup for quite reasonable prices (~$100US). The Link II is selling at retail for ~$90US, so buying a complete used hard drive sub-system might be an attractive option for you.

"The Poor Deluded Soul" - tderrick@acpu.com

... Proofread carefully to see if you any words out.
___ Mountain Reader II - #00000077

2441. Re: You wankers and your crap TOSy O.S.!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <4f8akb$2f6@turing.fwi.uva.nl>
Source record: 151206

jnorton@ra (John Norton) wrote:

:Martijn Dekker (mdekker@fwi.uva.nl) wrote:
:: nonsense. A complete 486dx2/66 (gus or wavetable soundcard, networkcard,
:: 2MB svga video card, 8Mb, 540Mb hard, 15" svga monitor) you can buy for
:: about NLG2000 (=US$1300). No hassle for installation, it comes as a
:: complete setup.
:
:You are right, this configuratin is cheap. But, it is now outdated. A

so is the falcon.

:recent article just looking at the Denver market, notes that
:manufacturers misread consumers. They thought that these cheaper
:configurations would sell. They didn't.

the falcon didn't sell either.

:There is now a glut (at least
:in this market).
:
:I have four brother-in-laws with PC's (one with this setup - but with
:16mb mem and 28.8 modem). I (the "Atari guy") find, unzip, install and
:show them how to use their programs. I still get frustrated with their
:systems. PC's become senile very quickly. If you don't have the CD rom
:player, you really don't have anything. Better to talk about that then
:the PC's architecture and opsys as they are biggie!

you didn't mention the OS you bros in law use.

--
Martijn Dekker | PFF Software:
Math department | Unix X11 Linux 3D-graphics Games
University of Amsterdam |
E-Mail: mdekker@fwi.uva.nl | http://www.fwi.uva.nl/~mdekker/pff.html

2442. Desktopper case

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: darmok@leland.Stanford.EDU
Message-ID: <4f99m5$qg9@elaine35.Stanford.EDU>
Source record: 151207

Anyone know where in the U.S. I can order one from - besides Toad, that is (they are out)...??? thanx!
hey, btw, anyone have an opinion on whether it is too ugly or what? Dissuade me from my investment! :)
Final question: It does allow for the mounting of an additional 3.5" SCSI drive, correct (on Falcon)?
cool, thanx
-phil

2443. Sick of Stik

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: darmok@leland.Stanford.EDU
Message-ID: <4f99t4$qnl@elaine35.Stanford.EDU>
Source record: 151208

yes, on another note, just wanted to vent on how frustrated I am with STik
or STiK or whatever it is. Have tried endless possibilities on my dialing
script and I can just _not_ get it to recognize the "Username" string and
respond. Tried a billion things, every possibly configuration.
Too fed up, basically. SO....anyone know of a way to log in via a modem
program and then enter in the IP address manually?
Thanx for you help!
-phil

2444. Re: A bookkeeping proggy for the ST?

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <823710270_OASIS_@phil4.demon.co.uk>
Source record: 151209

In article <4eomi7$me9@teeri.jmp.fi>
jhovila@news.jmp.fi (Jyri-Pekka Hovila) said:-

>Hi!
>
>Know any good free- or shareware bookkeeping program for the ST? If you
>do, please let me know! Thanks! :)
>
>- Jyri
You could try 'Probe House Expense Manager'

AFAIK its the latest and probably best non-commercial, accounts
package. Try Hensa for a copy (It was on an STF coverdisk).

>----
>--
>Jyri Hovila --> jhovila@muikku.jmp.fi <--
>
>Kasarmikatu 11 B 36 (hovila@messi.uku.fi)
>70110 KUOPIO, FINLAND (jysky@sci.fi)
>tel. +358 (9)71 283 4998 (jysky@northstar.iwn.fi)
>
>http://www.sci.fi/~jysky
>
>Check out my home page for "Usenet Survival Kit" including uu-, xx-
>and base-64 (de)coders, GIF and JP(E)G viewers, WWW-browsers etc. for
>Amiga, Atari ST / Falcon, Macintosh & PC!
>--
>

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

2445. Re: You wankers and your crap TOSy O.S.!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4f8kna$7fm@inca01.inca.co.nz>
Source record: 151210
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

David Frame <gb70@dial.pipex.com> said:-
> g> it, and we would have to play crappy games without lovely gouraud shading
> g> (Even the Amiga can do it- look at BREATHLESS)
> g> I would seriously reccomend going and getting a PC or Amiga, while at the

So, you've finally realised why people buy PCs and Amigas. To play games.

Meanwhile, those of us with work to do, carry on doing so with our Ataris,
Macs, BeBoxes, Alphas ...

And we get a lot more done in shorter time frames than other
pseudo "serious" hardware.

--

Quote For The Month: "This Time For Sure"

2446. Re: F.S. Atari St Software

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: Robert Oyler <royler@cnmnet.com>
Message-ID: <DMCByC.E1G@news.zippo.com>
Source record: 151211

Robert Oyler <royler@cnmnet.com> writes:
> For Sale: Flight Simulator II by Sublogic plus 2 scenery
> disks #7 and #11 plus documentation and box.
> Price of $15.00 plus $3.00 shipping. I have other Atari St
> software for sale, if you get something else you will
> only have to pay shipping once. The above program is original
> (no copies of anything)
> If interested please reply to royler@cnmnet.com
> Thanks Robert Oyler
> Illinois, USA
>
>

2447. F.S. Atari St Software list #2

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: Robert Oyler <royler@cnmnet.com>
Message-ID: <DMCBzr.E3y@news.zippo.com>
Source record: 151212

Robert Oyler <royler@cnmnet.com> writes:
> I have other Atari St Software for sale. All are original
> programs plus documentation. No box unless noted.
> I will sell for the price listed plus $3.00 shipping in the
> USA. If you get more than one program you only have to pay
> $3.00 shipping once.
>
> 1. U.M.S. Universal Military Simulator plus once scenery
> disk (the civil war) 12.00
>
> 2. Timeworks Publisher ST with box 12.00
>
> 3. Codename Iceman from Sierra--never opened
> box still in wrap 12.00
>
> 4. dungeon Master I 10.00
>
> 5. Dungeon Master II chaos strikes back 10.00
>
> 6. Degas Art program 10.00
>
> 7. Leader Board Golf plus tournament disk I
> plus the key 10.00
>
> 8. Sundog (great game) 10.00
>
> 9. Printmaster and Art Gallery I (more graphics) 10.00
>
> feel free to make an offer if you wish to buy more than
> one program..no reasonable offer will be refused
> thanks Robert Oyler usa, illinois
> royler@cnmnet.com
>

2448. F.S. Atari St software list #3

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: Robert Oyler <royler@cnmnet.com>
Message-ID: <DMCC1A.E70@news.zippo.com>
Source record: 151213

Robert Oyler <royler@cnmnet.com> writes:
> For Sale: Atari St software, original disks, plus
> documentation, no box unless noted.
> Will sell each program for the listed price plus $3.00
> shipping on the first program. I will pick up any extra
> shipping on any additional programs.
> Feel free to make an offer if you wish to buy lots of programs.
> No reasonable offer will be refused. thanks robert oyler
> royler@cnmnet.com
>
> 1. Major Motion 7.00
> 2. Moonmist 7.00
> 3. Moebius 7.00
> 4. Hollywood Hijinx 7.00
> 5. Infidel 7.00
> 6. Risk 7.00
> 7. Questron II 7.00
> 8. Trinity 7.00
> 9. St. Shuffleboard 7.00
> 10. Zork I 7.00
> 11. Crimson Crown 7.00
> 12. Colorado 7.00
> 13. Space Quest I 7.00
> 14. Ultima II 7.00
> 15. 9 Princeses of Amber 7.00
> 16. Carrier Command 7.00
> 17. Third Courier 7.00
> 18. Borrowed Time 7.00
> 19. Hacker II 7.00
> 20. Hardball 7.00
> 21. U.M.S. (Universal Military Simulator) 7.00
> 22. Epyx Wrestling 7.00
> 23. Mindshadow 7.00
> 24. Fish 7.00
> 25. Jinxter 7.00
> 26. Jewels of Darkness 7.00
> 27. guild of thieves 7.00
> 28. Treasure Island 7.00
> 29. Deadline 7.00
> 30. the pawn 7.00
> 31. rogue 7.00
> 32. Q-Ball 7.00
> 33. Paladin 7.00
> 34. Roadwar 2000 7.00

> 35. Crystal Castles 7.00
> 36. Transylvania 7.00
> 37. 2 on 2 Basketball--gamestar 7.00
> 38. Ogre (great game) 7.00
> 39. Perry Mason 7.00
> 40. elite 7.00
> 41. Winter Games 7.00
> 42. World Games 7.00
> 43. gold of the Realm 7.00
> 44. Ballyhoo 7.00
> 45. Beyond Zork 7.00
> 46. Kings Quest II 7.00
> 47. Kings quest III 7.00
> 48. time Bandit 7.00
> 49. oo-topos 7.00
> 50. Temple of Apshai Trilogy 7.00
> 51. Amazon 7.00
> 52. Farenheit 451 7.00
> 53. Star Command-S.S.I. 7.00
> 54. Tass Times in Tonetown 7.00
> 55. Supercycle 7.00
> 56. the sentry 7.00
> 57. Silent Service 7.00
> 58. Skyfox 7.00
>
>
> I also have a few $5.00 programs coming on the next list
> thanks
>

2449. F.S. Atari St Software list #4

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: Robert Oyler <royler@cnmnet.com>
Message-ID: <DMCC2E.E9A@news.zippo.com>
Source record: 151214

Robert Oyler <royler@cnmnet.com> writes:
> This is my $5.00 list of Atari St software.
> I will sell any program on this list for $5.00 plus
> $3.00 shipping for the first program, then no shipping
> charges for any additional programs for any of my 4 lists.
> All are original programs with documentation but no boxes
> unless noted. If you wish to buy lots of programs, please
> make an offer, no reasonable offer will be refused.
> Its easier for me to ship to one place, then all over the
> U.S.A. but if there is that one program you only want I will
> be glad to help out. Thanks Robert Oyler royler@cnmnet.com
> U.S.A. Illinois
>
> $5.00 programs
> 1. 8-ball--Michtron
> 2. Michtron B.B.S. (have box)
> 3. Stalker Modem program
> 4. Stealth Modem Program
> 5. Mini office pro--data base with box 5.00
> 6. Superman
> 7. cosmic pirate
> 8. the magic Fly
> 9. Seconds Out boxing
> 10. Karate Kid II
> 11. Rambo III
> 12. Clive Barkers Nightbreed
> 13. Time
> 14. First Paint
> 15. golden Path (have 2 copies available)
>
> thanks again for reading all of this
> if took a few minutes to type it all out...
>
>
>
>
>
> 10.

2450. Re: Is it worth continuing with Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: David_Hubbard@smtp.svl.trw.com
Message-ID: <David_Hubbard-0602961032390001@m41114.svl.trw.com>
Source record: 151215

In article <4f6ka0$5bn@dewey.csun.edu>, hbact182@csun.edu (tejinder gill) wrote:

> I guess the bottom line of this post is to find out if it is still worth
> keeping my Atari or jumping ship and getting a PC.

Buy the PC

--
David Hubbard
4700 Hearthstone Place TRW Avionics and Surveillance Group
El Dorado Hills, CA 95762 495 Java Drive PO Box 3510
(916) 939-0475 Sunnyvale, CA 94088-3510
(408) 738-2888 ex. 4921

2451. Is it worth continuing wi

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9602061400072687 6@acpu.com>
Source record: 151216

hbact182@csun.edu (tejinder gill) spake thusly:

TG> I have been deciding whether or not I will continue using my
TG> 1040ST as my main computer. I have been primarily been using
TG> it for music sequencing but now I would like to see if I can
TG> get more out of it. I often read this group and so I know
TG> what the machine is capable of to some degree. I already have
TG> a pretty good Database app for it and it serves my purpose
TG> well. What are some of the good word processors that are
TG> still available. Do they compare to Microsoft Word for the PC?

I am told that Papyrus does. Personally, for any *serious*
presentations, I will probably stay with PageSTream; it is pretty
useless for text entry, but that is what text editors are for. The
general trend (for several years now) is to blur the distinctions
between DTP and Word Processing; that is what MS Word, WordPerfect,
and their competitors do. And for many people, that is the best way
to go. But a text editor/DTP combo, well learned, provides more
flexibility. The WordPerfect types that my wife works with are
astounded at the printed output that I can produce on my Atari.

TG> I will also need some info about fonts and printers which are
TG> compatible with the ST. I currently use a dot matrix printer
TG> but I need to upgrade to at least an ink jet so I can print
TG> documents with decent quality.

I use a HP DJ500C every day, and it is very close to a plug and play
solution.

TG> I currently use Marcel WP which is decent but doesn't really
TG> compare to MS Word.

You are comparing freeware to a program that costs $400, last I
heard.

TG> If I do decide to keep the machine, I will also probably want
TG> to upgrade the monitor. My SM 124 just won't cut it anymore.
TG> Especially when everyone else gets to use these big beautiful
TG> color monitors to do their work. I think I already have some
TG> info in this but additional info is welcomed. I guess the
TG> bottom line of this post is to find out if it is still worth
TG> keeping my Atari or jumping ship and getting a PC. Money is a
TG> big factor, so I will be comparing the cost of keeping my
TG> Atari vs. selling it and buying a PC.

There are several options:
0) Buy a SM147. Bigger screen than the 124.

1) Graphics card for your ST.
1a) Hardware accelerator for your ST. I think some of them come with graphics card built in.
2) Buy a TT. Lots cheaper than you might think, very fast compared to an ST, runs a VGA monitor at 640x480x16 colors out of the box.
3) Buy a Falcon. More and better graphics than the TT, although it is a little slower for routine computer work.

I would recommend against selling your ST. It won't bring much, for one thing. Also, I know a musician who has a DX4-100 who still uses his Mega STe for MIDI.

Buying a pc might be a reasonable choice, but the musicians in this group have mentioned that getting the same capabilities out of a pc that the Falcon has out of the box is an *expensive* proposition. I do not do MIDI, but I do almost anything else than you can think of, and the TT (or even an ST) serves my needs and interests very well. Atarians do not have the luxury (or curse?) of having large corporations trying to cater to their every whim (or trying to increase their bottom line at the expense of the masses). But, as the current CAB/STik work demonstrates, the ST is *still* a useful machine - with useful software *still* being written.

"The Poor Deluded Soul" - tderrick@acpu.com

... Still looking for the 'any key'.....
___ Mountain Reader II - #00000077

2452. Hard Drive for my 1040

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: hbact182@csun.edu
Message-ID: <4f6jd8$5bn@dewey.csun.edu>
Source record: 151217
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I would like to get a hard drive for my Old Atari 1040 ST. I would like to know if I could get a generic hard drive (for a PC or something) and modify it to work with the 1040. If anyone knows info on this topic, I would appreciate if you could get back to me.

2453. Re: A list of crap things

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4f8kae$pdf@josie.abo.fi>
Source record: 151218

David White (david.white@rd.eng.bbc.co.uk) wrote:
:
: NVDI v3 is crap.

No - 3.02 is fantastic, I think. Not a word to complain. V4 should be
even better (it's available now).

: The CPX modules that come with it refues to load with memory protection
: turned on and take the entire XControl accessory out.

Don't know about that... They work perfectly in my accelerated Falcon
with FastRAM.

:
: Papyrus is crap.

No... 3.64 version is great, I think - and v 4.0x (available now, too)
will be fantastic, I believe. Papyrus feels to me like an old friend
after using Word or WP on Mac or PC ;-)...

: MultiTOS is crap.
: It is unstable and slooooo (where can I get a replacement AES?).

No objections here...
Why not use Geneva or MagiC 4 instead? They're _a lot_ better...

:
: Outside is crap.
: Yet again, unstable.
:
Yes, unstable. A bit buggy, but better than nothing in some situations.
Still, real Fast-RAM is The Solution.

: and I do not want all this grief. I mean no offence to anyone but all this has
: made me contemplate moving platform (surely not) and I do not want to.

Well, moving platform would result in..... crap =) !

That's what I know after using PCs, Macs and Ataris. Computing creates
crap; some systems just less than the others. I think, Atari isn't a
bad choice seeing things this way ;-)...

Greetings,
Crap... er... Tommi =)

2454. Atari 2600 and 7800

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: Frank_Engel@sb2.maus.de
Message-ID: <199602062235.a36512@sb2.maus.de>
Source record: 151219

Hi!

I'm searching all for Atari 2600 and 7800!

Please send me your offer!

Frank Engel, Maus SB II, Germany

2455. Re: CAB Crashes!

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: darchyld@harold.eastky.com
Message-ID: <823658820_OASIS_@harold.eastky.com>
Source record: 151220

In article <4euj72$5oj@gateway1.brisnet.org.au>
dancer@brisnet.org.au (root) said:-

>
>The problem is that with the increasing load on the net, it is more and
>more likely that only part of a page or image will transfer. I'm alpha
>testing the new CAB versions, and it's becoming more solid. There _are_
>bugs where it dies on a partial graphic. Looking for it.
>
>
>

You're alpha-testing the latest versions? Great! Please, oh please beg
them to add PPP support!! My local service provider only does PPP (NO
SLIP) and so I "cruise" the InterNet with Oasis...which is a fine program
but I don't get to WWW browse at all....I get unlimited hours for $29.95
which is great if I can just get an Atari Web browser that supports PPP!
Thanks in advance for any help/info! :)

```
_/_/_/
```

2456. Re: Can the Atari SC1435 be at TV?

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DMBvEA.HD9@cix.compulink.co.uk>
Source record: 151221

In message <4emgcb$nt8@nuke.csu.net>, plouie@isc.sjsu.edu said:
> Is it possible to input a TV (I guess it's composite) signal into the
> Atari SC1435 monitor through the RGB port so that one can use it as
> a TV? I know the monitor is really a Magnavox RGB monitor in disguise,
> but the composite input plug has been removed.

I used an Amstrad video tuner to do this with my SC1435. The turner was
naff - but the monitor was well up to the job.

:-)

Roland.

@CiX

2457. Re: looking for internet software

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <823710470_OASIS_@phil4.demon.co.uk>
Source record: 151222

In article <4er21g$1h3@soap.news.pipex.net>
r.juritz@bbcnc.org.uk (Robert Juritz) said:-

>
hmm, didn't say a lot !! guess the subject says it all (nice short articles, nice to see !). Try NOS with Oasis 1.35E as a shell, probably quite good. Also STiK and CAB are still being developed for WWW access mostly, but other progs to use STiK are also being developed, like an FTP prog, etc. could try these !!

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

2458. Re: What happens to STormtracker?

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <823710898_OASIS_@phil4.demon.co.uk>
Source record: 151223

In article <199601311815.a37589@do2.maus.de>
Frank_Szymanski@do2.maus.ruhr.de (Frank Szymanski) said:-

>Hello,
>
>does anybody know what happens to the Modplayer/tracker STormtracker from Astrasoft?
> I have got a demo but never heard whether the fullversion was released.
> If this project died could anyone recommend another GEM-based modeditor which runs on a graphicscard and on a Falcon.

I haven't seen any updates around so chances are the author moved on. Is there any particluar reason that you want a GEM based .mod editor. There really are some excellnet non-gem based, including: Pro-tracker, Octalyser (8chans, STE/Falcon only), Audio-Scultor, and those are just for ST/STE... The falcon has some excellent (upto 32 track) mod editors. For some reason most .mod editors aren't GEM based, and because of this are usually quite fast...

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

2459. Re: Massive IMG file problems

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <823717730_OASIS_@coconut.demon.co.uk>
Source record: 151224

In article <823511329snz@mbha.demon.co.uk>
dave <dave@mbha.demon.co.uk> said:-

>In article <823442574_OASIS_@ajrose.demon.co.uk>
> andrew@ajrose.demon.co.uk "Andrew Rose" writes:
>
>>
>> I've just saved a Pagestream page to disk as an IMG file and it's come out at a >
whopping 3.3 MB. What on earth can I do with this, even on a 4MB STe? I'd
>> like to convert the IMG to a more compact filesize, ideally a TIF or GIF
>> file. I've never saved to disk like this before, so any ideas are welcome.
>> The only idea I have is to reduce filesize by reducing resolution, yet I'm
>> keen to preserve as much quality as possible - I want to send the page as
>> part of a magazine article. Are there any "printer" drivers which allow
>> disk printing in different formats, or image converters which will deal
>> with such large files?
>>
>> Andrew
>>
>
>
>Hi Andrew,
>Any bit map file is going to be big, bit 3Mb is _really_ big!

It's massive isn't it.

I use Papyrus to output some of the fancy stuff - big text, tables etc as a
300 DPI IMG, there's a nice suitable driver included. Each page (A4) comes
out at well over 1Mb, even if there is a lot of white space. But this
Pagestream thing is double, at least, the average size!

I have never really used my copy of S/H copy ofPagestream, so can't comment
on it really, but I think the file size is a bit huge, unless there are
some monster graphics in it to start with!

IMGs have a reputation for being quite compact, so I don't think Andrew
would gain much by using another file format. Get the offender zipped down
and out of the way quick would be my only solution!

ATBeST
Mike

--

---

mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans

AtariHard - I've been everywhere today! / | \ E-mail for full details
---

2460. XaAES Beta 1 released

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: "Craig. Graham" <Craig.Graham@ncl.ac.uk>
Message-ID: <4f8ga9$bav@whitbeck.ncl.ac.uk>
Source record: 151225

I mailled out the first beta of XaAES tonite to all the people who contacted me about it. This is only a work-in-progress & techie beta, and isn't intended for general use (and indeed is sod all use in day to day work). If one in 10 of the folks who said they would help actually produce something to go in there, the system should progress much faster from this point onwards.

If any of our MiNT & GEM coding guru's wanted to help but haven't contacted me yet, now is the time to do it.

Please DO NOT mail me if you aren't able to help, as I'll just end up with a mailbox full of 'my favourite word processor won't run under XaAES' type messages - I know that already, I don't need telling.

Craig.
craig.graham@newcastle.ac.uk

2461. Re: Is it worth continuing with Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: darchyld@harold.eastky.com
Message-ID: <823693294_OASIS_@harold.eastky.com>
Source record: 151226

In article <96037.124640STIRRE31@MAINE.MAINE.EDU>
<STIRRE31@MAINE.MAINE.EDU> said:-

>The problem that I see with upgrading your current Atari is that
>if you want a nice color monitor you'll probably want a video
>card. Or would you be willing to work in the standard Atari color
>modes (low and medium)? You might want to hunt for either a used
>Falcon (probably cost around $600-700) or Mega STe with a video
>card. There are also cards available for the ST but I am not sure
>about the price. Someone want to help out?
>-scott tirrell
>Oh, I think you'll find that there are comparable WP programs to
>MS Word. AtariWorks, while not having as many features, does what
>

Or you might want to wait and find out more about the Panter Card for
all ST's which is supposed to allow you to put an ET4000 PC video card
into any ST and still use the original case...Haven't seen a review of
it yet-but I keep hearing rumors...Later! :)

--

```
_/_/_/
```

2462. Re: Where can I find Cab/Stik?

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: darchyld@harold.eastky.com
Message-ID: <823693520_OASIS_@harold.eastky.com>
Source record: 151227

In article <ivop.2.00110426@euronet.nl>
ivop@euronet.nl (Ivo van Poorten) said:-

>The subject says it all, where can I find Cab and Stik?
>
>Thanks in advance,
>Ivo van Poorten
>Euronet Internet
>

You should be able to find it at any of the major Atari InterNet sites
like umich, hensa, etc,...Anybody know the exact ftp paths? :)

--

```
_/_/_/
```

2463. Re: DB Master One database

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: alexf@sactoh0.uucp
Message-ID: <DMCFMH.JBC@sactoh0.uucp>
Source record: 151228

In article <4f0221hcr1@mhadg.production.compuserve.com> Stephen Wilson
<101352.2326@CompuServe.COM> writes:
>Anyone remember the DB Master One database (written by Stoneware
>I think). I've got loadsa data on mine and now I want to export
>it to another database. Trouble is Stoneware didn't use the usual
>delimiting method - does anyone know of a way to get this data
>out? Or maybe Stoneware's number / email address???
>TIA . . .
>Steve Wilson
>101352.2326@compuserve.com

Try generating a report and have it "printed" to a file.

--
Alex Fetesoff Cogito ergo asum...
72277.1607@compuserve.com I think therefore I assume
For PGP key finger me at alexf@nebula.net or visit http://www.nebula.net/~alexf

2464. Re: STiK&CAB (WWW) FAQ ???

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <823652108_OASIS_@flinny.demon.co.uk>
Source record: 151229

In article <823712190_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

>Week in week out I see articles on this group asking for help with
>STiK and CAB.... Would it be possible for someone to try and write a
>sort of FAQ listing the common problems, and some of the methods
>suggested for fixing them ???

Danny maintains a FAQ on the WWW packages the latest versions afaik
is the one included in the www116 package it probably needs updating a
little now.

>Other suggested topics for inclusion:
>
>the 00000000.HTM problem

I think thats in Dannys Faq I could be wrong if not it probably will
be soon.

>wher to get the latest version

My New webpage :-)
http://www.unn.ac.uk/~cju920/

>known bugs
>where progs for STiK (eg. FTP) can be found

All known programs to do with stik can be found on my new web page if
not send me the program because I dont have it :-)

>whats next in development

I started on something like this its on the webpage :-)

>what bugs/enhancements are included in the latest versions.

Something I might add...when there are some new versions to try out
that is..

>If anyone who uses STiK and CAB regularly would like to take this up,
>it shouldn't be to hard. Any questions could be refered to this FAQ,
>and then any problems not answered in it could be put to the group and
>the replys placed in the FAQ...
>
>
>What do you think ???

I think thats what dannys Faq already does...

Bye,

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Falcon 030/4/1180 <

2465. Re: Sick of Stik

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <823652636_OASIS_@flinny.demon.co.uk>
Source record: 151230

In article <4f99t4$qnl@elaine35.Stanford.EDU>
darmok@leland.Stanford.EDU (Philips Dilworth Patton) said:-

>yes, on another note, just wanted to vent on how frustrated I am with STik
>or STiK or whatever it is. Have tried endless possibilities on my dialing
>script and I can just _not_ get it to recognize the "Username" string and
>respond. Tried a billion things, every possibly configuration.
>Too fed up, basically. SO....anyone know of a way to log in via a modem
>program and then enter in the IP address manually?
>Thanx for you help!

Are you running Hsmodem ? if not give that a go I find it works a
treat with this sort of problem Im sure there is something in the docs
about this. As for logging in via a comms package its possible but I
have never tried it you should be able to login as normal with say
connect exit enable stik then goto the other stuff option then ip
address then enter your ip address there manually. Bit of a pain but
it should work.

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Falcon 030/4/1180 <

2466. Re: ST as X-term?

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DMBvEF.HFE@cix.compulink.co.uk>
Source record: 151231

>> Client/Server terms under X are the other way around from normal networking
>> terminology.
>
>Why is that ???? You only have to consequently apply the definition of
>client/server systems, and it's not the "other way round from normal
>networking terminology" !

I'm not sure what you are getting worked up about.

In normal networking technology - the workstation on the user's desk is the client. It is serviced by the server - which is normally some form of central machine.

With X, the workstation is the server as it is servicing X requests from the client applications - which often are running on a seperate box. Many workstations (servers) might share the same central box (client engine for lack of a better term).

Often the workstation is both the X client and server - and at the same time is a client for a central file server.

This might be all obvious to you - but many people consider the terms client/server to be reversed around under X.

Roland.

@CiX

2467. Re: Texel - questions

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: allmidd@xs4all.nl
Message-ID: <823718938_OASIS_@xs4all.nl>
Source record: 151232

In article <4f764m$ook@status.gen.nz>
mbecroft@iconz.co.nz (Mario Becroft) said:-

>* Does anybody know definately when Texel will be available in english?
>
>* Will the finished version of texel show bitmap images alongside text
>and numeric cells? (Demo has "graphic" option in menu disabled)
>
>* Will the finished version of texel make graphs of data, and possibly
>put them beside text and numeric cells? (Demo has "diagram" option
>disabled, perhaps this is it?)
>
>* If you own Texel, I would like to talk to you in more detail about
it.
>
These are very good questions: it would be nice to have a reaction from
the makers :=))

Johan>

--

---
allmidd@xs4all.nl is the address of Johan &
Jan Middendorp & Marianne Braun

"Logic takes you from A to B but imagination takes
you anywhere" Albert Einstein

2468. Re: Gemulator or MagiCMac users... your comments please.

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <823708254_OASIS_@phil4.demon.co.uk>
Source record: 151233

In article <4eja9h$26s@mmic.connectmmic.net>
gstamant@connectmmic.net (Guy St-Amant) said:-

>I'm ready for a bigger system (than a STE) now and it seems to me that
>an interesting solution might be to buy a PC or Mac and run an
>emulator. I would appreciate any comments about the stability and
>compatibility of such systems. How do they behave with peripherals?
>Are they compatible with all software, most of them or just a few?
>(what about games?). What are the minimal system requirements? In
>other words: Is it worth it?

Its a bit risky, but depends a little on what sort of things you are
planning on running. Anything badly written, or which contacts the
hardware directly, is likely to run into problems. Also most games
are unlikely to run, or at least run properly. Also you are unlikely
to be able to complain to people when the program doesn't run
properly, as they will just tell you that the program wasn't written
to run on anything but a mac or PC..

Get a Falcon instead, they are far better !

>
>Thanks for your help, (feel free to e-mail me)
>
>Guy St-Amant, Montreal
>gstamant@connectmmic.net
>

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

2469. Re: CD-ROM on STE...

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DMBvED.HEL@cix.compulink.co.uk>
Source record: 151234

In message <RXBpAEx.johnhechtman@delphi.com>, johnhechtman@delphi.com said:
> "Roland Givan" <rgivan@cix.compulink.co.uk> writes:
>
> > > I want to add a CD ROM device to my STE. In some magazines I saw
> > > DMA to SCSI interface, ROM port IDE CD-ROM interface and AT BUS
> > > card. Which one should I get? Any experiences?
>
> I have an ICD Link 1 and the ICD Link software - it's worked flawlessly

Actually - I was answering somebody else's question. I've already fitted
a CD-ROM to my Atari.

:-)

Roland.

@CiX

2470. Networking

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: richardw@iinet.net.au
Message-ID: <4f7be7$a8c@opera.iinet.net.au>
Source record: 151235

Hi all,
We have a bank of 16 1040STe's at school and I need to find out how I
can network them using one of the computers as a server. What hardware
and software do we need and how do we connect it. Oh yes, and where
can we get the required bits from?
Thanks in advance.

2471. Hard Drive for my 1040

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9602090401342686 4@acpu.com>
Source record: 151236

hbact182@csun.edu (tejinder gill) spake thusly:
TG> Subject: Hard Drive
TG> for my 1040 I would like to get a hard drive for my Old Atari
TG> 1040 ST. I would like to know if I could get a generic hard
TG> drive (for a PC or something) and modify it to work with the
TG> 1040. If anyone knows info on this topic, I would appreciate
TG> if you could get back to me.

You cannot use an IDE drive with your ST, but any SCSI drive should work. You will need a 'host adaptor', such as The Link II, to connect from your ST's DMA port to the hard drive.

What are you going to store in this drive? Do you need a *lot* of room, for picture or sound files, or will it mostly be programs and data files? There are almost always a few 30M - 100M hard drives with host adaptor and box with power supply available for sale in this newsgroup for quite reasonable prices (~$100US). The Link II is selling at retail for ~$90US, so buying a complete used hard drive sub-system might be an attractive option for you.

"The Poor Deluded Soul" - tderrick@acpu.com

... Proofread carefully to see if you any words out.
___ Mountain Reader II - #00000077

2472. Is it worth continuing wi

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9602090401352687 6@acpu.com>
Source record: 151237

hbact182@csun.edu (tejinder gill) spake thusly:

TG> I have been deciding whether or not I will continue using my
TG> 1040ST as my main computer. I have been primarily been using
TG> it for music sequencing but now I would like to see if I can
TG> get more out of it. I often read this group and so I know
TG> what the machine is capable of to some degree. I already have
TG> a pretty good Database app for it and it serves my purpose
TG> well. What are some of the good word processors that are
TG> still available. Do they compare to Microsoft Word for the PC?

I am told that Papyrus does. Personally, for any *serious*
presentations, I will probably stay with PageSTream; it is pretty
useless for text entry, but that is what text editors are for. The
general trend (for several years now) is to blur the distinctions
between DTP and Word Processing; that is what MS Word, WordPerfect,
and their competitors do. And for many people, that is the best way
to go. But a text editor/DTP combo, well learned, provides more
flexibility. The WordPerfect types that my wife works with are
astounded at the printed output that I can produce on my Atari.

TG> I will also need some info about fonts and printers which are
TG> compatible with the ST. I currently use a dot matrix printer
TG> but I need to upgrade to at least an ink jet so I can print
TG> documents with decent quality.

I use a HP DJ500C every day, and it is very close to a plug and play
solution.

TG> I currently use Marcel WP which is decent but doesn't really
TG> compare to MS Word.

You are comparing freeware to a program that costs $400, last I
heard.

TG> If I do decide to keep the machine, I will also probably want
TG> to upgrade the monitor. My SM 124 just won't cut it anymore.
TG> Especially when everyone else gets to use these big beautiful
TG> color monitors to do their work. I think I already have some
TG> info in this but additional info is welcomed. I guess the
TG> bottom line of this post is to find out if it is still worth
TG> keeping my Atari or jumping ship and getting a PC. Money is a
TG> big factor, so I will be comparing the cost of keeping my
TG> Atari vs. selling it and buying a PC.

There are several options:
0) Buy a SM147. Bigger screen than the 124.

1) Graphics card for your ST.
1a) Hardware accelerator for your ST. I think some of them come with graphics card built in.
2) Buy a TT. Lots cheaper than you might think, very fast compared to an ST, runs a VGA monitor at 640x480x16 colors out of the box.
3) Buy a Falcon. More and better graphics than the TT, although it is a little slower for routine computer work.

I would recommend against selling your ST. It won't bring much, for one thing. Also, I know a musician who has a DX4-100 who still uses his Mega STe for MIDI.

Buying a pc might be a reasonable choice, but the musicians in this group have mentioned that getting the same capabilities out of a pc that the Falcon has out of the box is an *expensive* proposition. I do not do MIDI, but I do almost anything else than you can think of, and the TT (or even an ST) serves my needs and interests very well. Atarians do not have the luxury (or curse?) of having large corporations trying to cater to their every whim (or trying to increase their bottom line at the expense of the masses). But, as the current CAB/STik work demonstrates, the ST is *still* a useful machine - with useful software *still* being written.

"The Poor Deluded Soul" - tderrick@acpu.com

... Still looking for the 'any key'.....
___ Mountain Reader II - #00000077

2473. Re: Looking for DTP stuff!

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <823711850_OASIS_@phil4.demon.co.uk>
Source record: 151238

In article <4f1q5r$f0h@kryten.awinc.com>
lwright@kelowna.awinc.com (Lawrence Wright) said:-

>
>I'm looking to TRADE for some DTP stuff. Specifically,
>
>Calamus SL (With books, and hopefully some external modules)
>Didot Lineart... Genus font editor, any other cool apps for DTP.
>
>I'm also interested in 19" mono monitors, DEKA boxes, graphics carts (For
>my TT), conversion utils (To & From EPS would be nice, ditto for PS fonts)
>
>I'm looking for Calamus fonts, I have 800+ I could trade for new ones.

I can help you out here, I have a fair number (not quite 800) Calamus
fonts, most of which are PD, but I'd be happy to send you list and you
can pick out the ones you'd like.. email me if you are interested

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

2474. Re: Stik help needed

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <823712038_OASIS_@phil4.demon.co.uk>
Source record: 151239

In article <3114bf5e3edae0@xs4all.nl>
rarozijn (Sander Rozijn)@xs4all.nl said:-

>Hi everyone,
>
>I'm trying to use WWW 1.05, but I'm stuck.
First of all although WWW has been released, its very much still in development, and bugs are being (created?) and fixed all the time. It would be a good idea to try and get a later version (latest is V1.16) from Hensa. The latest version has number of example scripts for popular ISP, which you can look at. If you still have a problem with V1.16 then mail me and I'll see if I can help.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

2475. STiK&CAB (WWW) FAQ ???

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <823712190_OASIS_@phil4.demon.co.uk>
Source record: 151240

Week in week out I see articles on this group asking for help with
STiK and CAB.... Would it be possible for someone to try and write a
sort of FAQ listing the common problems, and some of the methods
suggested for fixing them ???

Other suggested topics for inclusion:

the 00000000.HTM problem
wher to get the latest version
known bugs
where progs for STiK (eg. FTP) can be found
whats next in development
what bugs/enhancements are included in the latest versions.

If anyone who uses STiK and CAB regularly would like to take this up,
it shouldn't be to hard. Any questions could be refered to this FAQ,
and then any problems not answered in it could be put to the group and
the replys placed in the FAQ...

What do you think ???

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

2476. Re: CAB (STiK/MiNT Net) Survey

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: "Craig. Graham" <Craig.Graham@ncl.ac.uk>
Message-ID: <4f8ftj$bav@whitbeck.ncl.ac.uk>
Source record: 151241

Steph Taylor (Steph@wuss.demon.co.uk) wrote:
> > 1. Which program(s) do you use to connect to the net with CAB?

MiNT-net with CSLIP and Dancer's cab-for-mintnet.ovl

> > 2. What TOS/OS do you use?
AES4.1 (unreleased MultiTOS)
MH-MiNT1.12h4
TOS4.02

> > 3. How often does CAB crash on you?
Never, although it doesn't get forms handling right (the submitted
form is almost always wrong).

Craig.
(I love MiNT-net, I can run CAB, DUftp & a telnet session at the same time,
and someone else can telnet INTO my machine at the same time as well)

2477. Re: Hard-Disk

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <823707960_OASIS_@phil4.demon.co.uk>
Source record: 151242

In article <31101510dc4ba546@xs4all.nl>
maberg@xs4all.nl (Maarten van den Berg) said:-

>Dan Ackerman (baldrick@terminator.rs.itd.umich.edu) wrote:
>>>On 24 Jan 96 steve_w@atlantis.actrix.gen.nz wrote:
>>>
>
>You could compare it to formatting a standard 3,5" floppydisk with 11 sectors
>per track, 83 tracks. Some disks will work fine, others won't.

AFAIK almost all floppy disks will corrupt themselves VERY VERY soon
if you start to format over the standard (eg. 10 sectors 79 tracks for
DD), its a risk that you may like to take, but best used ONLY on disks
which you use very rarely (and not for important data like backups).

>
>In any case, it's pushing the envelope. I myself couldn't live with a
>harddisk that's not 99,998 % reliable at all times.
>But everyone has to make that decicion for themselves...

Personally the only reason I'd want my HDD messing up is when I make a
mess recovering a file.... not becuase of bad sectors ! (I've had my
48Meg HDD in my MegaSTE for ~5 years now and use it very often, but
have had no bad sectors so far !)

>
>--
>
> Maarten van den Berg -------- Amsterdam -------- The Netherlands
> ------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------
>
>This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
>and have never been, on any of Micro$ofts (or -related) Data-storage devices.
>Upon contact with the Micro$oft NetWork these bits will self-destruct within
>twelve minutes, without any preliminary warning.

A nice one to try is copywriting any articles you mail, and then
sueing the various companys, like MS network, when they publish your
article ! :)

>

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

2478. Re: A list of crap things

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <823642329.7006@grasper.demon.co.uk>
Source record: 151243

On 5 Feb 1996 17:23:31 GMT ,Twas none other than David White who did state ....
> GCC is crap.
> It needs at least 2Megs of free memory to compile a twenty line C++ test
> programme and grabs _all_ of the memory it can .... even if it doesn't
> need it. The documentation and installation notes are diabolical verging
> on non-existant. It _hates_ other programmes running at the same time and
> can take the entire system down if it decides that it doesn't like
> another process (eg, with Everest, the worlds most placid and stable
> programme!)

GCC has never crashed on me once in over a year and a half of use. Yes it is
memory hungry and short of a nice glossy book on instructions but it is free
and all the dox you could need are available if you making effort to find.
If you want easy system I would recommend Lattice C ... pay some money.

> NVDI v3 is crap.
> The CPX modules that come with it refues to load with memory protection
> turned on and take the entire XControl accessory out.

again not my experience at all ... NVDI3.04 is not only essential install but
stable as they come.

> MultiTOS is crap.
> It is unstable and sloooow (where can I get a replacement AES?).

What version of Mint ... did you compile it ? MTOS is stable and acceptable
speed , I would not like to run it on an ST(E) though.

> Outside is crap.
> Yet again, unstable.

Nope :-(again stable here. You set it up right ??

> The Imperial College archive is crap.
> I have not got a modem at home and I cannot browse it from work. As the main
> depository of new Atari programmes (in English), the time of day limit is _not_

Not the main depository at all .. neither of the mirrors have been updated for a LONG
time ... however I have not found any daytime limit ???

> That's got that off my chest. I have been grappling with getting a nice system up
> and running for ages and that was a list of headaches I have been having. It really
> chould be a lot better. Especially GCC, which is _really_ bad (Falcon with 4megs of
> memory and a hard drive). I want the features of MiNT, MultiTOS, GCC and Outside
> and I do not want all this grief. I mean no offence to anyone but all this has
> made me contemplate moving platform (surely not) and I do not want to.

You seem to be having a LOT more problems than I have have with these softs ..

But can I suggest the evironment you really want to get to run above is Linux/68k which really is the best os to run GCC on an atari. You'll need 16meg though to make most of this however ...but then this will be cheaper than getting a PC and sticking the required 16 meg in that <G> ... I can have my Falcon compiling half a dozen tings at the same time on my linux system should I require and it runs a lot better than it did from mint ... as you know mint and outside do not work well together but linux has nice working swap support .... well lets see I rephrase that it does not crash for ME :-))

> -David White

> //standard disclaimer

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

2479. Re: Shareware

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <823696398_OASIS_@phil4.demon.co.uk>
Source record: 151244

In article <4eirj9$k8s@pacifier.com>
awatson@pacifier.com (Anthony Watson) said:-

>Phil,
>
>P > In my opinion, it won't be long until shareware is about the same
>P > price that commercialware was a few years back. Agreed its slightly
>P > cheaper but then you aren't paying for boxes, nice printed manuals
>P > (in most cases), advertising, and most of commercial users overheads.
>
>First, I would agree that "some" shareware is overpriced, but not that often.
>
>Second, many shareware authors "do" provide boxes, manuals, and sometimes
>they even advertise.
>
>Third, unlike commercial companies, the shareware author doesn't have the
>volume that commercial companies do. Commercial companies can afford to sell
>things at low prices because they sell enough product to make up what they
>lose with the lower price. But, even semi successful Shareware authors may
>only get a few registrations a month. Even at the current pricing levels,
>most can't survive on that kind of income, and it certainly doesn't pay back
>the development time they've invested.

This is where I really think that Shareware is no longer shareware..
where a company is set up and develops 'shareware' procducts,
releasing the crippleware into the FTP libs etc. and then charge cash
for the registration. IMHO this is the same as releasing demo of the
prog (on mag coverdisks etc.) and then just selling the final product,
The only real difference I can see is that the opperation is much
smaller, and the products are usually a tad cheaper, and the label on
the software says shareware rather than commercial. Personally I'd
like to get back to the days when shareare was cheap (5quid) and
commercialware wasn't.... where the distinction is easy to see.
nowadays its not so easy. as one reply said it is more risky buying
shareware.

>
>P >i)Can the person selling, sell the registered version of the software
>
>I can only speak for myself (Mountain Software), but I have no problem with
>users selling my products to other users as long as they notify me of the
>sale (so that I know who to send update notices and new product
>announcements).
Is this purely for a profit point of view (ie. sell people more
software) or so that bugs can be fixed etc ??

>
>P >ii)Does the person buying have to re-register the software
>P >iii)What about the persons name address etc. that are entered at
>P >registering, how are these changed for the new user.
>
>Again, speaking only for myself, I would have no problem with the new user
>keeping the old registration information, AS LONG AS I KNEW ABOUT IT. If I
>don't know about it, I may think that two users are using the same product,
>i.e. someone has violated the copyright.
Do you often check these kind of things ?? How do you know when two
users are using the same product ?

>
>However, if the program includes the users name/address/etc. (not just a
>serial number), and the new user wants the program in his/her name, all I
>would ask is $5 to cover the cost of shipping out a new disk. Commercial
>companies may do this for free, but small shareware operations usually can't
>afford to foot the shipping costs on their own.
this sounds fine to me, See above point about 'small shareware ops'

>
>Anthony Watson
>Mountain Software
>
>---
>* UniQWK v3.3a* The Windows Mail Reader
>
Thanks for your respons

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

2480. Re: CAB (STiK/MiNT Net) Survey

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <823664352_OASIS_@swampdog.demon.co.uk>
Source record: 151254

In article <ackerman.29-0502961602440001@gb107samac.acs.ohio-state.edu>
ackerman.29@postbox.acs.ohio-state.edu (Dan Ackerman) said:-

>
>
> Hello I'm trying to figure something out, so if you kind CAB users out
>there could answer this quick survey it would be very helpful.

[snip]

Dan, do you want email replies or it posted here?

--

Guy Harrison

guy@swampdog.demon.co.uk

2481. Re: Mint/MinixFS

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: steve@earth.ox.ac.uk
Message-ID: <1996Feb6.091138.1223@euclid.earth.ox.ac.uk>
Source record: 151255

In article <4f55t8$ld@rook.ukc.ac.uk>, John Beranek <jpb3@ukc.ac.uk> wrote:
>In article <823478298.9838@grasper.demon.co.uk> you wrote:
>: On Sat, 3 Feb 1996 08:05:43 -0500 ,Twas none other than Dennis McGuire who did state
....
>: > On 2 Feb 1996, Martin Schmidt wrote:
>: > > Have fun, MiNT is a great piece of software.
>: > But does it run at acceptable speed on a 16 MHz Mega STe?
>:
>: MiNT has a very minimal if any effect on system speed ... running loads of sessions ,
>: mulitple logins and virtual consoles of course will :-))
>
>I have to disagree here.
>
>I'm running Freemint-1.12.4 and Minix 0.610b, and ls of a directory with,
>for example, 20 files in, takes a few seconds.

Hmm.. well:-

(a) ls has to be found in the filesystem
then (b) ls has to be loaded into memory
then (c) ls has to read the directory using loads of system calls.
then (d) ls has to sort the files
only then (e) ls prints them out.

>An ls should be instantaneous, no matter how many files reside in the
>directory.

Not correct, the sorting process is dependent upon the number of files, and
on a TOS directory directory size makes a HUGE difference to directory
reading speed.

>The above speed doesn't occur only when I'm running lots of processes. If I
>only have Mint and Tcsh running, the ls still takes this long. I have only
>2MB of memory, but this shouldn't affect the time either.

Which is why I suggest it's not a "MiNT" problem, more a generic problem.
Unlike UNIX, MiNT does not cache the disk accesses in unused memory, which
slows MiNT down a GREAT DEAL when doing disk work.

>Now don't get me wrong, Mint on a 8mhz STE is fun, but not particularly
>useable.

Oh.. how people today are spoilt, I remember when..... :-)

>I just finally got Init working, albeit with a few errors, like a weird one
>which happens every so often when it doesn't find /pipe/log; why it would
>want a log in the pipe directory puzzles me.

It's not a log in /pipe, it's a fifo in /pipe created when syslogd starts.

>John Beranek

Steve

--

Computer Systems Administrator, Dept. of Earth Sciences, Oxford University.
E-Mail: steve@uk.ac.ox.earth (JANET) steve@earth.ox.ac.uk (Internet).
Tel:- Oxford (01865) 282110 (UK) or +44 1865 282110 (International).

2482. Re: Backupsoft for SCSI-Streamer ????

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4f7a00$aoq@lyra.csx.cam.ac.uk>
Source record: 151256

In article <7787_Spencer@mettav.demon.co.uk>,
Spencer@mettav.demon.co.uk (Spencer Davies) writes:

> S>> | The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours
> S>> | | Ideals and wording in this message are not necessarily those of
> S>> | | the Sysop of the Tavern BBS

> NB> Was this put in at your end Spencer or by Paul ??
>By Paul. What can I say but that he doesn't trust my integrity! ;-)

It's on his own messages as well though... so who's ideals and wording are
represented by them? :)

2483. Re: You wankers and your crap TOSy O.S.!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: Etudiant <ognibene>
Message-ID: <4f7cfb$543@malibu.unice.fr>
Source record: 151257

Falcon can't really be compared to a 486 dx2/66. It's for sure slower if you speak of the 68030. But if you want:
-Dma sound with professionnal quality
-Good graphics
-Network port
-scsi port
dsp and dsp port
and so one...
You will pay a LOT with your PC, and maybe it won't work at all, because of interruptions conflicts.
If you want a better evaluation, take a Falcon with a 68040/66 mhz board. About 10000 french francs. It will be far better than a 90 mhz pentium for the same price.
For C coding Pc's are as good as an Atari. But for assembly coding Atari's (and Amiga's) are just the best.
Well, that's my opinion...
For ST's it's a different problem.It can still be used for several things, but for modern usage (the so called "multimedia") it's too slow. Except if you pump it with an accelerator board...

2484. Re: You wankers and your crap TOSy O.S.!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <4f7cla$mc5@turing.fwi.uva.nl>
Source record: 151258

Etudiant <ognibene> wrote:

:Falcon can't really be compared to a 486 dx2/66. It's for sure slower if you
:speak of the 68030. But if you want:
:-Dma sound with professionnal quality
:-Good graphics
:-Network port
:-scsi port
:dsp and dsp port
:and so one...
:You will pay a LOT with your PC, and maybe it won't work at all, because of
:interruptions conflicts.

nonsense. A complete 486dx2/66 (gus or wavetable soundcard, networkcard,
2MB svga video card, 8Mb, 540Mb hard, 15" svga monitor) you can buy for
about NLG2000 (=US$1300). No hassle for installation, it comes as a
complete setup.

:If you want a better evaluation, take a Falcon with a 68040/66 mhz board. About
:10000 french francs. It will be far better than a 90 mhz pentium for the same
:price.

no way.

:For C coding Pc's are as good as an Atari. But for assembly coding Atari's
:(and Amiga's) are just the best.

agreed.

:Well, that's my opinion...
:For ST's it's a different problem.It can still be used for several things, but
:for modern usage (the so called "multimedia") it's too slow. Except if you pump
:it with an accelerator board...
:

--
Martijn Dekker | PFF Software:
Math department | Unix X11 Linux 3D-graphics Games
University of Amsterdam |
E-Mail: mdekker@fwi.uva.nl | http://www.fwi.uva.nl/~mdekker/pff.html

2485. Re: What would your DREAM Atari computer be?

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: Etudiant <ognibene>
Message-ID: <4f7deb$543@malibu.unice.fr>
Source record: 151259

In fact, you want a Falcon with a faster cpu and a better graphic card :-)
The Falcon is a great mahine (I use one). There would be very little change to do to transform it on a very powerfull machine, according to today's standard.
The biggest point is a 32 or 64 bit bus, running at the less at 32 mhz.
A ppc is maybe not the best solution, because it will just emulate the 680x0 range. It will be slower, and don't forget there are no compiler's for ppc on atari yet!
Does anybody have the internet adress of Atari itself? We could send mail to say what we want, who knows?

2486. Re: MagiC

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: Etudiant <ognibene>
Message-ID: <4f7dlr$543@malibu.unice.fr>
Source record: 151260

MagiC is a multitasking system that replaces the standard TOS. It's much faster, cooler, it implements all MiNT fonctions. It can even be put in eprom's if you don't want to spend too much memory! It's a little bit expensive :-(and still in german language only.

2487. Re: What would your DREAM Atari computer be?

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <4f7da8$mm6@turing.fwi.uva.nl>
Source record: 151261

Etudiant <ognibene> wrote:
:Does anybody have the internet adress of Atari itself? We could send mail to
:say what we want, who knows?

ROTFL!

--
Martijn Dekker | PFF Software:
Math department | Unix X11 Linux 3D-graphics Games
University of Amsterdam |
E-Mail: mdekker@fwi.uva.nl | http://www.fwi.uva.nl/~mdekker/pff.html

2488. MiNT Console Size

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: nickf@zebedee.cadence.com
Message-ID: <NICKF.96Feb6103410@zebedee.cadence.com>
Source record: 151262

Does anyone know how to switch the console of an ST running MiNT from
25 rows to 50 rows? i.e. so that the text font size decreases. I used
to do this with Gulam and found the increased resolution a great
help. As I'm running MiNT, Gulam is no longer an option.

Thanks in advance,

Nick.

--

Nick Forde, nickf@cadence.com
NVision Group, 9 Wemyss Place, Edinburgh, EH3 6DH, Scotland.
Cadence Design Systems. Tel: +44 131 225 3434(ext 112) Fax: +44 131 225 5167

2489. Cubase 3.0 and TT Ram... any solutions?

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: avg@cwi.nl
Message-ID: <avg.823610332@news.cwi.nl>
Source record: 151263

Hello.

I just bought a copy of Cubase 3.0, and I am experiencing problems converting old Cubase 2.0 songs, due to lack of memory.

It seems that Cubase insists on running in ST Ram (I get something like 10 bombs otherwise). Too bad, because I've got 2mb of ST-Ram and 4mb of TT-Ram. Is there any way of getting Cubase to work in TT-Ram?

Any hints would be greatly appreciated...

--
Annius V. Groenink ..... avg@cwi.nl
Room M233, CWI, Kruislaan 413, 1098 SJ Amsterdam phone +31 20 592 40 77
.. and ZFC/home P.O.Box 12079, 1100 AB Amsterdam phone +31 20 4 208 248
.. zfc@zfc.nl .....

2490. Re: What would your DREAM Atari computer be?

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <31174382.167E@in.tu-clausthal.de>
Source record: 151264

Mick Collins wrote:
>
> My DREAM Atari? Wellllllll, let's see...
>
> -A PowerPC 604 CPU;

I still think, that a STRONGARM CPU would be a lot more effective. It should be faster whith 680x0 emulation because of its conditional execution for every instruction. my changing to your dream is th8is CPU whith 275MHz....

Christof

2491. Re: Hard Drive for my 1040

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: Andrew Owen <andrew.owen@gecm.com>
Message-ID: <4f7i01$rdr@gcsin3.geccs.gecm.com>
Source record: 151265
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

hbact182@csun.edu (tejinder gill) wrote:
>I would like to get a hard drive for my Old Atari 1040 ST. I would like
>to know if I could get a generic hard drive (for a PC or something) and
>modify it to work with the 1040. If anyone knows info on this topic, I
>would appreciate if you could get back to me.
>

I've heard different advice from different people. I thought that I could buy any SCSI drive and plug it into the back of my 1040STFM via a suitable adapter (mine's a GE-SOFT). I seem to remember this being the advice in Atari World. Having purchased a 340MB drive via a PC mag, I was informed that ones sold for PC's do not work with Atari :-((Something to do with termination or parity. Lucky for me, the supplier Gasteiner Technologies have agreed to replace it with one that does work.

Just be careful

Andy

2492. Re: CAB (STiK/MiNT Net) Survey

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: colbee@tyndale.apana.org.au
Message-ID: <823692712_OASIS_@tyndale.apana.org.au>
Source record: 151266

```
1a, 2a(2.05 Mega STE), 3b

--

-------------------------------------------------------------------------
__ __ __ ___ ___ ___ _ _ __ _ _ Tablature is the
/ _)/ \( ) ( ,)( _)( ,) ( \( ) ( )( )( ) refuge of the
( (_( () ))(__ ) ,\ ) _) ) \ ) ( /__\ )()( musical
\__)\__/(____) (___/(___)(_)\_)(_)\_)(_)(_)\__/ illiterate
G U I T A R I S T colbee@tyndale.apana.org.au
-------------------------------------------------------------------------
```

2493. Re: HELP SAVE ATARI -- Please Read!

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: Andrew Owen <andrew.owen@gecm.com>
Message-ID: <4f7j53$rdr@gcsin3.geccs.gecm.com>
Source record: 151267

claes.holmerup@p5.dada.ct.se (Claes Holmerup) wrote:
>
>Since Power PC accellerators will appear very soon, perhaps they're more fun...
>
Not being a techie, I'm not sure that a Power PC would be the god send people believe. Unless
the software is compiled for the PPC, it only emulates a 68000 but much faster. Look at the Apple and PC markets, particularly the Pentium which was introduced as having some parallel processing. The software just didnï¿½t take advantage of it and now their're back to 8086 code
on the pentium pro. This takes CISC instructions and converts them to RISC.

Anyone know how the 68030 specific software for the Falcon or TT would run on a PPC?

Andy

'As always I stand ready to be corrected'.

2494. Test, please ignore.

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: ljord@connectum.skurup.se
Message-ID: <4f7ja9$vo@stella.tip.net>
Source record: 151268

Sorry I had to see if my script
to use Keith Tomlins off-line-writing-articles-routines
for my Linux worked.

If you're interested drop me a mail.

Thanks for your patience,

Reine

2495. Re: HELP SAVE ATARI -- Please Read!

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: Andrew Owen <andrew.owen@gecm.com>
Message-ID: <4f7k3f$rdr@gcsin3.geccs.gecm.com>
Source record: 151269

gooseman@locke.on-luebeck.de (Michael Guse) wrote:
>>
>> PENTIUM ... judas !! It should be a PowerPC, then again I haven't
>>seen any spec for the (soon to be released ;-)) 68060 from Motorola.
>
>No, sorry.
>Most computers are Intel based DOS/WINDOWS and perhaps OS/2 systems and
>many owners do not even know that there is something like ATARI or
>compatibles. So, if you want to sell a ATARI (compatible) computer you
>cannot go to firm and say "Sorry, you can't run WINDOWS and you can't
>run your nice programm, but no problem, you can get every type of
>software you want for this computer....."

On of the problems with selling the Falcon in the UK was that in the stores it was positioned next to PC with Windows doing thing. The Falcon sat there just displaying the ï¿½good
oli¿½ GEM desktop, which I think youï¿½ll agree in not the most inspiring piece of software. If
only Atari has given the stores some demoï¿½s of software. Iï¿½ve been in these store when people
are being sold 486DX25 4MB and being told it will run Win95 because ï¿½look the logo is on the
Screenï¿½. How can we combat such ignorance?

>The only good solution is to build a computer which is able to run
>both, PC stuff AND ATARI stuff and later perhaps APPLE stuff. Then you
>can go to firms and say "Ok, run Windows, run MAC-OS. But take a look
>at the great ATARI software and the price of it."
>With a computer like this you maybe can save the ATARI (maybe not the
>original firm, but the market).

Oh! You mean put TWO processors in the machine, a RISC and Pentium. This would just price it out of the market. It cheaper to build a PC. In the UK and company called Acorn tried that
with their ARM machines. Great success ... I think not!

Though for demo purposes, there could be a machine with an optional PC emulator in just to show
people its possible. However there that bug work again ... cost.

>So I think, the only way is to build a working multi-plattform computer
>with a very good OS (Linux with X ?) which gives the possibility to run
>emulate other computers (the big difference between many computers is
>the memory location of the hardware). Then put in a standard expansion
>system (PCI ?) and a standard memory (SIMM). Put in some good developed
>subsystems (SCSI, EIDE, sound with DSPs, seriell ports, parallel ports,

>joystick ports, MIDI, ethernet) and sell this computer in a standard PC
>tower case.

Recently there was a thread ï¿½You ideal machineï¿½ (or something). Most people who replied seemed to agree with you. Basically a 68040/060 Falcon with SIMMS, EIDE SCSI and PCI interfaces running something like Linux or Ease/MagiC. In the Feb issue of ST Format, there was an article from the ProTOS show in Germany detailing the ï¿½Hadesï¿½ computer which was very
close to the above system. Any details anyone?

Andy.

2496. Re: MagiC

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <823695690_OASIS_@swampdog.demon.co.uk>
Source record: 151270

In article <823742966_OASIS_@edenbbs.com>
rwhit@edenbbs.com (Robert White) said:-

>Ok, I give up.
>
>What is MagiC that everyone is talking about. It sounds cool.
>will it work on a 2.5 meg st?

Yep.

MagiC 2.0 ...

Much more stable, faster than TOS and it multitasks pre-emptively unlike some Micro$loth GUI we won't mention. TOS programs run in a window alongside the Gem ones and you don't need to upgrade to TOS 2.06 either because it can do the same things and more. It can also be persuaded to run most 'orribly programmed software in singletasking mode. A lot of accessories can be run like normal programs. There's a program manager which you can use to kill off things which have hung or just suspend programs and I'm still amazed at how well it detects memory corruption and manages to recover, as the 68000 has no hardware to do this. The enviroment can be set up as well so even my ten year old MWC compiler trundles along in parallel with everything else (but the command shell pipes and filters have bust - why?). Programs which insist on grabbing all the memory can be made to behave as well. There is an equivilent to the auto folder - anything in there gets started in parallel on booting by MagiC.

The downside, is that accessories are disabled in singletasking mode but after a short while I chucked most things that were troublesome. The display can get a bit jumpy when lots of processes are doing a lot of disk access because this happens in supervisor mode which suspends multitasking but multitask it continues to do. Unless radical changes have happened to the MagiC desktop program then don't bother with it - I use Ease but there are plenty of other replacement desktops. You can tell MagiC what desktop to load, it only loads its own if it can't find another. When MagiC detects memory corruption its kills the program, the others continue which means it won't run buggy stuff that you have been happily using for years - but then you can run it under plain TOS anyway.

If you get it, spend a couple of days reorganising your hard disk and setting it up. I had it running in about half an hour (with Ease and Kolbold) and wasn't impressed. I then read all the manuals a couple of times (about the only time I ever have!) and set it up properly and was very impressed. I haven't had to mess with it since (months ago).

I think the higher versions are still not in English atm.

One other thing, I've not had any hard disk corruption either - I used to gets lots of trashed FATs and directories under TOS.

I'd best shut up, it's becoming an essay :-)

--

Guy Harrison

guy@swampdog.demon.co.uk

2497. MagiC eprom

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <823607956snz@mbha.demon.co.uk>
Source record: 151271

Does anyone out there have an eprom blower that you could blow Magic into
eproms for my TT?

If this is not breaking any laws or copyright...!
--
dave

%%%

2498. Re: HELP SAVE ATARI -- Please Read!

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_31169e19_Claes.Holmerup@p5.dada.ct.se>
Source record: 151272

In a message of <03.02.96>, TOMMY K. HWANG (2:200/427.1) writes:
TKH> 68060 has been released for ages. I can get them
TKH> 'fairly' easily for my Amiga 4000.

The only thing that makes it less attractive for the moment is that the 060
accellerator boards available for the Amiga are equipped with a pre-production
series of the CPU (according to the markings on it, taken from a list of CPU
types from Motorola), which means that they're not in serial production yet...
I'm afraid they can contain some bugs since it still is a pre-production series
(but Amiga users are used to bugs, so why bother?).
Since Power PC accellerators will appear very soon, perhaps they're more fun...

TKH> Don't what to as I
TKH> don't need it (think my next processor upgrade for that
TKH> monster is the PPC CPU). The avarage price for 68060 CPU for
TKH> the Amiga2000 (there is only 1) is $1495.00 (US), Amiga1200
TKH> (about $1000.00), Amiga 4000 (about $1400.00).

I can't see of what interest Amiga accellerators could be to Atari users, but
it would be nice to have these boards available for the Falcon as well,
wouldn't it?

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * CD-ROM+UPS+OL400+Samsung17GLsi+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

2499. Re: Is it worth continuing with Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: Andrew Owen <andrew.owen@gecm.com>
Message-ID: <4f7lic$rle@gcsin3.geccs.gecm.com>
Source record: 151273

hbact182@csun.edu (tejinder gill) wrote:
>
>I have been deciding whether or not I will continue using my 1040ST as my
>main computer.

Me too, however after using a PC at work I've decided to stay with the ST. I can do everything I need. Some would say slower, but after you take into account the 'idle' time spent re-boot after a crash or lockup, maybe not that different.

>well. What are some of the good word processors that are still available.
>Do they compare to Microsoft Word for the PC?

Yes, Thats Write, Papyrus 4, both are still being developed.

> I will also need some info about fonts and printers which are compatible
> with the ST. I currently
>

Get NVDI 3 or 4, it not only increases the speed of the system, but also allows the use of Bitstream Speedo, Postscript and Truetype (Windows 3.1) fonts.

>
>If I do decide to keep the machine, I will also probably want to upgrade
>the monitor. My SM 124 just won't cut it anymore. Especially when
>everyone else gets to use these big beautiful color monitors to do their
>work. I think I already have some info in this but additional info is
>welcomed.
>
Not sure, but sounds expensive.

>
>I guess the bottom line of this post is to find out if it is still worth
>keeping my Atari or jumping ship and getting a PC. Money is a big factor,
>so I will be comparing the cost of keeping my Atari vs. selling it and
>buying a PC.
>
>Thanks for any help
>
As I work in the computer industry, I'm asked what the best system to buy is. My advice is 'think what you want to do, think of a budget then buy the best system which fits the criteria'. Most people seem to just ship because that see the PC a something better, but you
can only type so fast, or play music so much at one time.

From what I've seen, if you move to a PC be prepared to spend money and continue spending money. I use a 486DX2 50Mhz 16MB ram at work and our supplier has stated that the new version

of software will only be available on Win95 / WinNT, which requires faster/bigger PC for the
same performance as I get now, and my PC is only 2 yrs old !!!

Whatever you choose, please, please, please don't be one of those SAD people which come back to
this newgroup and start a STUPID 'my computer's better that yours' arguments. Otherwise you'll
be welcome.

'live life and be happy' :-))

Andy.

2500. Re: What would your DREAM Atari computer be?

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: Andrew Owen <andrew.owen@gecm.com>
Message-ID: <4f7lnm$rle@gcsin3.geccs.gecm.com>
Source record: 151274

Etudiant <ognibene> wrote:
>
>Does anybody have the internet adress of Atari itself? We could send mail to
>say what we want, who knows?
>

You might get a better respose from C-Lab.

Andy.

2501. Re: Hard Drive for my 1040

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: Jean Marie Bussat <bussat@lapp.in2p3.fr>
Message-ID: <4f7m2n$fud@ccpnws.in2p3.fr>
Source record: 151275
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

It's true that parity must be disabled on the HD you want to use with your ST.

I've heard that the new ICD host adapter "The Link 2" fixes this problem.

Since I only have "The Link", I've made a parity generator myself and it works fine. It's very simple, only two TTL IC: a 74LS181 (8 bits parity generator) and a 74LS06 (open collector output inverter).

Regards

Jean-Marie

+---+
| Jean-Marie Bussat - Laboratoire d'Annecy-le-vieux de Physique |
| des Particules - BP 110 - 74941 ANNECY-LE-VIEUX - FRANCE |
| Email: bussat@lapp.in2p3.fr |
| Tel: (33) 50 09 17 47 Fax: (33) 50 09 89 13 |
+---+

2502. Help: Conversion of MIDI-files (1->0)

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: Robert Aries <74030.2630@CompuServe.COM>
Message-ID: <4f7mdh$d6q$1@mhade.production.compuserve.com>
Source record: 151276

jnorton@ra (John Norton) writes:

>Does anyone know if KCS/Omega can be told to limit polyphony to
>eight notes per channel?

I have Omega. There is no function to do this. But, on the Tiger editing screen (a module in Omega to display notes in piano-roll style), you can see at a glance how many notes are sounding simultaneously (although sustain pedal information can cloud things up).

Rob Aries

2503. Re: Mint/MinixFS

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: nickf@zebedee.cadence.com
Message-ID: <NICKF.96Feb6133856@zebedee.cadence.com>
Source record: 151277

In article <4f5idm$6nq@lyra.csx.cam.ac.uk> mnb20@cam.ac.uk (Mark Baker) writes:
> In article <4f55t8$ld@rook.ukc.ac.uk>,
> jpb3@ukc.ac.uk (John Beranek) writes:
>
>
> >I just finally got Init working, albeit with a few errors, like a weird one
> >which happens every so often when it doesn't find /pipe/log; why it would
> >want a log in the pipe directory puzzles me.
>
> The log itself isn't in the pipe directory. Under MiNT named pipes have to be
> in the /pipe directory (where on unix they can be anywhere but normally in
> /tmp). So in order for error messages to be piped to syslogd there has to be
> a pipe in /pipe. The error normally means you don't have syslogd running.
>

You may find you have to run 'sleep' after syslogd to give it a chance
to kick in before running the rest of your rc script(s).

Nick.

--
Nick Forde, nickf@cadence.com
NVision Group, 9 Wemyss Place, Edinburgh, EH3 6DH, Scotland.
Cadence Design Systems. Tel: +44 131 225 3434(ext 112) Fax: +44 131 225 5167

2504. Re: MagiC

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: Andrew Owen <andrew.owen@gecm.com>
Message-ID: <4f7ltc$rle@gcsin3.geccs.gecm.com>
Source record: 151278

Etudiant <ognibene> wrote:
> .. It can even be put in eprom's
>if you don't want to spend too much memory! It's a little bit expensive :-(and
>still in german language only.
>

It's in English also. Though I've never see it in EPROM, is so could it be put on an STFM or
is it only for Falcon.

2505. Atari ST and Novell Netware Network

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: cciren@dialup.iway.fr
Message-ID: <4f7nne$eue@s3.iway.fr>
Source record: 151279

```
can i plug my 520 ST to a novell netware network ?
where can i find a driver ethernet for it ?
```

2506. Re: Massive IMG file problems

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: t150315@proffa.cc.tut.fi
Message-ID: <4f7kcg$hgh@cc.tut.fi>
Source record: 151280
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

: >I've just saved a Pagestream page to disk as an IMG file and it's come out at a
: >whopping 3.3 MB. What on earth can I do with this, even on a 4MB STe? I'd
: >like to convert the IMG to a more compact filesize, ideally a TIF or GIF
: >file.

Doesn't PageStream save PS?

: IMGs are fairly good compression. Switching to tiff or GIF wouldn't save more
: than 10% or so. (assuming Pagestream saves properly compressed files that is)

Saving as GIF gives 1/4 - 1/2 better compression depending on amount
of colors. IMG uses a simple run lenght encoding while gif uses LZW.

Tiff has different compression methods.

: I can't think of any way for you to convert it though when it's too large to fit
: in memory (you might just get one to work if you removed all accs and auto
: programs?)

I doubt it would work. Converters will probably want to load the image
wholly into memory and if the file is 3.3 MB _compressed_ (as IMG) it
won't fit into 4MB.

- Eero

2507. Re: Mint/MinixFS

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: nickf@zebedee.cadence.com
Message-ID: <NICKF.96Feb6135858@zebedee.cadence.com>
Source record: 151281

In article <4f55t8$ld@rook.ukc.ac.uk> jpb3@ukc.ac.uk (John Beranek) writes:
> I have to disagree here.
>
> I'm running Freemint-1.12.4 and Minix 0.610b, and ls of a directory with,
> for example, 20 files in, takes a few seconds.
>
> An ls should be instantaneous, no matter how many files reside in the
> directory.
>

On my setup - an 8MHz ST (TOS 1.02 !) - ls is pretty instantaneous
(with MiNT 1.12 and Minix 0.610). Are you using the V2 filesystem?
This may make things a little quicker for you (as may an upgrade on
your hd driver).

> The above speed doesn't occur only when I'm running lots of processes. If I
> only have Mint and Tcsh running, the ls still takes this long. I have only
> 2MB of memory, but this shouldn't affect the time either.
>

Although I find it extremely frustrating (i.e. almost impossible) to
develop any real code on my ST, I do find it quick enough to run
general system administration tasks. This is particularly true when
running a few virtual consoles at once.

> Now don't get me wrong, Mint on a 8mhz STE is fun, but not particularly
> useable.
>

Although I feel my 8MHz ST is _very_ limited I have been using it for
some time for archiving and back up of my Linux box. It does this
across a SLIP connection with MiNT NET withought any real problems.

Nick.

--

Nick Forde, nickf@cadence.com
NVision Group, 9 Wemyss Place, Edinburgh, EH3 6DH, Scotland.
Cadence Design Systems. Tel: +44 131 225 3434(ext 112) Fax: +44 131 225 5167

2508. KGMD - MiNT setups ...

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <4f7ql1$5e@macondo.dmu.ac.uk>
Source record: 151282

Is there an English version of KGMD ?
(Knarffs German Mint Distribution)

e.g. KEMD ... :-)

It looks like the full setup for a good MiNT system with X11 aswell.

If not has there been any updates to Ruftrade over the last 18 months ??

Bye for now,
Simon

Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*
Pages include: Linux/68K / InterActive shareware / DIY DSP upgrade / Bad Mood

2509. ATARI FOR SALE

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: Benno Hofschreuder <b.hofschreuder@simed.nl>
Message-ID: <DMCzzM.2Ju@inter.NL.net>
Source record: 151283

I have for sale a ATARI ST computer
(HOLLAND)

With:
- 3.5" en 5.25" diskdrives
- harddisk 105MB
- HD and powersupply built in transparent case
- clock built in
- 2.5Mb of memory
- 28mhz speedup card built in
- hardware 386-DOS card
- B/W and color monitors
- printer
- mous & joysticks
- books (Dutch)
- lots and lots of software (Prof. and games)

If you are interested mail me!!!

2510. Re: MagiC

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: binder@hp78.rbg.informatik.th-darmstadt.de
Message-ID: <4f7nh5$10kv@rs18.hrz.th-darmstadt.de>
Source record: 151284

In article <4f7dlr$543@malibu.unice.fr>, Etudiant <ognibene> writes:
#>MagiC is a multitasking system that replaces the standard TOS. It's much
#>faster, cooler, it implements all MiNT fonctions.
^^^
No, it doesn't. MagiC lacks many things, for example threads, signals, multi-
user support. Even worse: MagiC supports extended filesystems and loadable
device drivers, but in a totally different way. So you can't use all that
nice stuff like MinixFS, MiNTNet, etc. without re-coding or "wrapping" them.

Ciao

Thomas

P.S.: Don't get me wrong: I use MagiC 4 quite often (I'm currently writing
a ramdisk-XFS for it), and it has a lot of advantages over MiNT. But,
OTOH, it also lacks important (IMO) things which only MiNT offers.

--
Thomas Binder (IRCNick: Gryf) | "Quick to judge, quick to
Johann-Valentin-May-Strasse 7 | anger, slow to understand,
64665 Alsbach-Haehnlein / Germany | ignorance, prejudice and
Email: binder@rbg.informatik.th-darmstadt.de | fear walk hand in hand."
PGP-key available on request! | Rush

2511. Re: CAB list

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: Steph@wuss.demon.co.uk
Message-ID: <823697100_OASIS_@wuss.demon.co.uk>
Source record: 151285

Yep, us poor gits on Demon are being excluded. :o(

I don't think it is Demon's fault though. I get a fair bit of e-mail every day, & it all seems to arrive timeously. some of it is from a listserver somewhere in USA. So if Demon's machine is so damn busy, why is it picking on the CAB mailing list? I got the message from Dancer about how it couldn't post to us, & I saw my own name on that list about 10 times, but I find it hard to believe that the post machine is too busy.

As far as I could see, there was no great loss. I was receiving maybe 10 messages a day, most of which had become a conversation between 2 guys that held absolutely no interest for me. If the traffic is high enough, what about a newsgroup?

Also, if anyone is still getting the news from the listserver, could they post the distilled knowledge & wisdom here once a week? Cut out all the conversational crap & we'll be eternally grateful!

One last thing. From what I could make out, all the development work being done on CAB & CAB overlay at the moment is aimed at MiNTnet. Tell me it is not true. Please. And if it is, how about some bugger rectifying this?

CYA

--

O~~~~~~O
"..Is it better to rule in hell than it is to serve in heaven?"
Child Of The Damned - Warlord

Steph Taylor steph@wuss.demon.co.uk
O~~~~~~O

2512. Re: HELP SAVE ATARI -- Please Read!

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: Steph@wuss.demon.co.uk
Message-ID: <823697898_OASIS_@wuss.demon.co.uk>
Source record: 151286

I agree that a new system must be able to emulate all the currently popular systems. In fact, I think that if there is to be any significant advance in home- and business-based computing, this is a necessity rather than a luxury. Surely most people are beginning to wake up to the fact that PCs are hellish, archaic lumps of money-eating shite - even though they are colourful & fast (?) & powerful (?). Personally, I feel that a system that could run WINDOWS 95 at a reasonable speed, the latest Mac OS (are they still on system 7?), TOS 2.06 (at least), and at least have a stab at the Archimedes operating system should be possible. But what do I know, right? Well, with the current mimiaturisation technology allowing entire PC motherboards to exist on a single chip, surely multiple OS could live on just a couple? If a separate chip was used to map hardware calls to the actual hardware devices & to do some hardware emulation as a parallel process, then the hardware should be OS independent.

Such a beast might be expensive to start with, but it would drop in price as technology advanced & as people invested. And I'd be pretty sure that the first OS that could be dropped due to lack of use would be that ancient & slow piece of shite designed by Gates.

All of this is straight off the cuff with no sort of research, so it may be a load of bunkum. While I'm at the bunkum, surely the actual OS could be hidden from Joe Public? Float a desktop above all the OS crap (Ease would be a good starting point), and when a program is clicked on, then the OS is loaded, the program is loaded, and the data file is loaded.

Hell, I've convinced myself that it is possible. Any ideas? Any developers want to give me some money for mine? :o]

--

O~~~~~~O
"..Is it better to rule in hell than it is to serve in heaven?"
Child Of The Damned - Warlord

Steph Taylor steph@wuss.demon.co.uk
O~~~~~~O

2513. Re: GEMULATOR problems - help needed

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: awatson@pacifier.com
Message-ID: <4f7sro$85l@pacifier.com>
Source record: 151287

j > I wrote e-mail to the author of Gemulator more than a month
j > ago and he has never replied. I think he is finally out of
j > the market. I had hoped to purchase Gemulator for windoz95.

I've exchanged quite a bit of E-mail with Darek Mihocka recently.
You can reach him at:

brasoft@halcyon.com

He also has a web page. I don't have the address handy, but I have a
link to it in the "Atari ST Files" links on my web page:

http://www.pacifier.com/~awatson

j > : My mouse is not working correctly : Some folders cannot be
j > opened : The applications won't start

I have had some "minor" problems with Gemulator, but nothing quite
so serious. My mouse works perfectly, and every program I've tried
runs fine so far.

Anthony

___ Mountain Reader II - #AUTHOR 1

2514. FS: TT and ST's

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: smiller@farad.elee.calpoly.edu
Message-ID: <4f72mu$k81@isnews.csc.calpoly.edu>
Source record: 151288

I have -

(1) Atari TT 2mb ST ram, no harddrive in perfect working condition
(1) PTC 1426 Color Monitor
(1) SLM 605 laser printer in very good condition

I am looking for around $600 dollars for the whole lot. I will throw in some random software too, for the interested party. The TT has no harddrive because it is in my new one, along with my new 16 meg TT ram board and Nova graphics card (very nice by the way)

I also have -

(2) 520 ST's (the ones with no internal drives)
(1) monochrome monitor
(1) color monitor
(2) ATARI SF354 disk drives
(1) ATARI SF314 disk drive
(1) custom drive enclosure with two drives mounted on top of each other
(1) trackball
(3) joysticks
(?) 50 + games with the original disks, most with documentation

I am asking for $200 for the whole lot or best offer

I would prefer not to break up the TT system, but I will if necessary. I will take best offer on the TT system also, but I don't think $600 is too much considering you are getting a very good color monitor, a very fast and nice laser printer, and a fast 68030 based machine.
Shipping is not included on anything.
I do not rip people off and I have sold some items to another through the net and everything worked out just fine.

Let me know if you are interested in any of the above items.

Thanks!

*steve

--
http://www.elee.calpoly.edu/~smiller
-- Deeds of Flesh Homepage --
-- The ULTIMATE Underground Death Metal Band List --
-- An unofficial SEPULTURA Homepage --

2515. Re: You wankers and your crap TOSy O.S.!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <4f7rso$5e@macondo.dmu.ac.uk>
Source record: 151289

In article <4f7cla$mc5@turing.fwi.uva.nl>, mdekker@fwi.uva.nl (Martijn Dekker) writes:
> Etudiant <ognibene> wrote:
>
> :Falcon can't really be compared to a 486 dx2/66. It's for sure slower if you
> :speak of the 68030. But if you want:
> :-Dma sound with professionnal quality
> :-Good graphics
> :-Network port
> :-scsi port
> :dsp and dsp port
> :and so one...
> :You will pay a LOT with your PC, and maybe it won't work at all, because of
> :interruptions conflicts.
>
> nonsense. A complete 486dx2/66 (gus or wavetable soundcard, networkcard,
> 2MB svga video card, 8Mb, 540Mb hard, 15" svga monitor) you can buy for
> about NLG2000 (=US$1300). No hassle for installation, it comes as a
> complete setup.

You forgot to mention an OS ?
To install any decent OS for the PC you need a CD-ROM and the Linux CD.
Then you need a bit more RAM and hard disk space.

The same goes for Windoze '95 (- see its already out of date !)

-Simon

Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*
Pages include: Linux/68K / InterActive shareware / DIY DSP upgrade / Bad Mood

2516. Where can I find Cab/Stik?

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: ivop@euronet.nl
Message-ID: <ivop.2.00110426@euronet.nl>
Source record: 151290

The subject says it all, where can I find Cab and Stik?

Thanks in advance,
Ivo van Poorten
Euronet Internet

2517. Re: [Q] Replacing internal drive in SH204

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: h.rohrer@spectraweb.ch
Message-ID: <4f7unt$rn8@mephisto.imp.ch>
Source record: 151291

rfraser@vanisl.decus.ca schrieb:

>Is is possible to replace the hard drive in a SH204 with a hard drive
>of a larger capacity. I believe that the interface used was a ST506 which
>I don't this are manufactured anymore.
>Thanks in advance.

YES it is.......... I have a Seagate ST-251 with 40MB in the SH204. It
works very well. The new Disk must configuratet as slave and in the
file WINCAP you must set the parameters for the disc, it has exambles
into. Sorry, my english is vrey small........

Heinz Rohrer Internet: h.rohrer@spectraweb.ch
TCP/IP : hb9prh@hb9c.ampr.org
Packet : hb9prh@hb9pd.che.eu

2518. Re: You wankers and your crap TOSy O.S.!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: jnorton@ra
Message-ID: <4f7qih$iuq@thoth.nilenet.com>
Source record: 151292

Martijn Dekker (mdekker@fwi.uva.nl) wrote:
: nonsense. A complete 486dx2/66 (gus or wavetable soundcard, networkcard,
: 2MB svga video card, 8Mb, 540Mb hard, 15" svga monitor) you can buy for
: about NLG2000 (=US$1300). No hassle for installation, it comes as a
: complete setup.

You are right, this configuratin is cheap. But, it is now outdated. A recent article just looking at the Denver market, notes that manufacturers misread consumers. They thought that these cheaper configurations would sell. They didn't. There is now a glut (at least in this market).

I have four brother-in-laws with PC's (one with this setup - but with 16mb mem and 28.8 modem). I (the "Atari guy") find, unzip, install and show them how to use their programs. I still get frustrated with their systems. PC's become senile very quickly. If you don't have the CD rom player, you really don't have anything. Better to talk about that then the PC's architecture and opsys as they are biggie!

2519. IOMEGA's ZIP drive on a Falcon.

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: morfan@info.unicaen.fr
Message-ID: <4f7vhu$5kt@caers3.unicaen.fr>
Source record: 151293
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi there,
As I plan to buy a ZIP drive for my Falcon, I'd like to be sure that
it works on a Falcon. Does anyone here use one, and does it work
correctly with the Atari driver (AHDI 6.06) ?
Thanks, Eddy.

--
+---+
| Eddy MORFAN (Email : morfan@info.unicaen.fr) |
+---+
| Atari STf 2.5Mo |
| Atari Falcon 030/4Mo/340Mo |
+---+

2520. Re: WANTED: Supra Drive Utilities/Documentation

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-0602961614400001@47.85.0.99>
Source record: 151294

In article <4f5f27$efu@fg1.plk.af.mil>, Tom Duffey
<thomas_duffey@ple.af.mil> wrote:

> Does anyone have a copy of the Supra drive utilities that I can
> beg, borrow or steal? I bought a 20MB shoe box unit from a guy
> who posted in this newsgroup and it didn't come with any
> documentation or disks. Can I use the Atari HDX 5.04 utilities
> to reformat and or repartion this drive. The drive is
> partitioned into two 10MB partitions and I would rather have a
> single 20MB partition. Any help would be greatly appreciated!
>

You can use AHDI to reformat the drive.

You don't say which version of TOS you have, but AHDI 5.04 should let you have
a partition size of at least 128 Mbyte.

Supra have a BBS (don't have the number - sorry) & the utilities were there.

You won't find them on the net because they are commercial.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

2521. Re: MagiC

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: Chris Ridd <C.Ridd@imc.exec.nhs.uk>
Message-ID: <31178A06.4BB0@imc.exec.nhs.uk>
Source record: 151295

Etudiant wrote:
>
> MagiC is a multitasking system that replaces the standard TOS. It's much
> faster, cooler, it implements all MiNT fonctions. It can even be put in

No it *doesn't* implement all Mint functions. However, the number of Mint
calls it implements increases with every new release so one day...

--Chris

2522. Please Answer!

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: lavin@canit.se
Message-ID: <589.6610T1082T265@canit.se>
Source record: 151296
Cross-posted to: comp.misc,comp.sys.acorn.misc,comp.sys.amiga.misc,comp.sys.atari.st,comp.sys.ibm.pc.misc,comp.sys.mac.misc,comp.sys.misc,comp.sys.newton.misc,comp.sys.next.misc,comp.sys.sgi.misc,comp.sys.sun.misc

I have been ordered to make some digrams and stuff in school, so I need some numbers. Can everyone reading this *PLEASE* answer in a netmail to: lavin@canit.se OR lavin@karkis.canit.se! I really need your help to get approved.

Questions:

1. What computer is your main one? (i.e. the one you use most)
(e.g. Amiga, PC, Mac, Atari...)

2. When did you get this computer?

3. When did you get your FIRST computer ever?

4. What computer do you like most? (Maybe you have an Mac, but you would prefer having an Atari.)

So PLEASE answer in a NETMAIL.

Thanks!

// Johan Bjrk

2523. FS: Syquest 44MB Removable (External)

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <4f835c$181@madeline.INS.CWRU.Edu>
Source record: 151297

Hi- this has the ICD host adapter and AT style case with room and cables for 2 hard drives (thus, you can add another hard disk with no fuss).

Comes with one formatted cartridge with some software, and DMA cable for 'plug and play' connectivity to your ST/e.

$140 shipped.

--
Sanjay Parker
sxp17@po.cwru.edu

2524. Re: HELP SAVE ATARI -- Please Read!

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: Andrew Owen <andrew.owen@gecm.com>
Message-ID: <4f834s$73@gcsin3.geccs.gecm.com>
Source record: 151298

Steph@wuss.demon.co.uk (Steph Taylor) wrote:
>Personally, I feel that a system that
>could run WINDOWS 95 at a reasonable speed, the latest Mac OS (are they
>still on system 7?), TOS 2.06 (at least), and at least have a stab at the
>Archimedes operating system should be possible. But what do I know, right?
>Well, with the current mimiaturisation technology allowing entire PC
>motherboards to exist on a single chip, surely multiple OS could live on
>just a couple? If a separate chip was used to map hardware calls to the
>actual hardware devices & to do some hardware emulation as a parallel
>process, then the hardware should be OS independent.
>
>

It currently would be difficult to have TOS, Win95 and Archimedies running on the same hardware. However it is easiler to make the OS independent of the hardware, ie WindowNT (sorry but it was the only example I could think of). What we need is a defined set of Reference Hardware, OS and Software API's.

PIG's would fly before this happens, look at what a cockup UNIX was before WinNT came along. It is however possible, look at the Atari market. There are three hardware platforms (Medussa, Eagle, C-lab Falcon), three/four OS's (Ease-MagiC, Neodesk-Geneva, Mint, (Multi)TOS) and software for one generally runs on another. Each has its strengths/weeknesses.

It could be just me dreaming again but could the Atari market be setting an example to others .... oh! look "PIGs in space".

Andy.

2525. Re: Is it worth continuing with Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: Steph@wuss.demon.co.uk
Message-ID: <823711456_OASIS_@wuss.demon.co.uk>
Source record: 151299

In article <4f6ka0$5bn@dewey.csun.edu>
hbact182@csun.edu (tejinder gill) said:-

>
>I have been deciding whether or not I will continue using my 1040ST as my
>main computer. I have been primarily been using it for music sequencing
>but now I would like to see if I can get more out of it. I often read
>this group and so I know what the machine is capable of to some degree.
>I already have a pretty good Database app for it and it serves my purpose
>well. What are some of the good word processors that are still available.
>Do they compare to Microsoft Word for the PC? I will also need some info
>about fonts and printers which are compatible with the ST. I currently
>use a dot matrix printer but I need to upgrade to at least an ink jet so I
>can print documents with decent quality. I currently use Marcel WP which
>is decent but doesn't really compare to MS Word.
>
>If I do decide to keep the machine, I will also probably want to upgrade
>the monitor. My SM 124 just won't cut it anymore. Especially when
>everyone else gets to use these big beautiful color monitors to do their
>work. I think I already have some info in this but additional info is
>welcomed.
>
>I guess the bottom line of this post is to find out if it is still worth
>keeping my Atari or jumping ship and getting a PC. Money is a big factor,
>so I will be comparing the cost of keeping my Atari vs. selling it and
>buying a PC.
>
>
OK, first things first. What do you intend using your setup for? If you only want to word process, then why even look at a PC? Believe me, Word is a massively overrated program. It is a huge, sprawling, flabby monstrosity. It is slow, and it is difficult to find a particular function even with the aid of the help function. It has a superior on the Atari platform if you only want to word process. It is called Papyrus. The new version is either ready or almost ready, and it will do everything you need.

If your tastes run to DTP, then Word for Windows comes in a poor second place to Calamus. If black n' white will do you, you can pick this up for 59 UK punds. This program may well have been written 9 years ago, but it will still do almost everything you are likely to want to do.

For databases, there are several choices. TWIST 2 seems to be unbeatable, although I haven't used it myself. AtariWorks is a fine program as well, and also offers you the ability to exchange data freely between the WP, DB & spreadsheet. This is the program I use for all my DB/SS needs.

For font handlers, use NVDI 3. This gives your atari vector font capabilities, and allows you to use TrueType fonts. Yep, exactly the same fonts you'd be using on a PC. This font handling is a 'side issue' by the way. NVDI's main job is to accelerate graphics output on your ST. You will never use your computer without it again.

As for printers, most are compatible. I use the Canon BJ-10sx, and it gives a beautiful output using either Calamus or any of the other programs mentioned (via NVDI). Of course, monochrome is all I need. According to things on this group, watch out for HP printers as they don't have hardware controls. Software controls are only available for PCs at the moment. However, if you are using TrueType fonts via NVDI, you shouldn't really need to access the printer's internal fonts.

Finally, you mentioned monitors. You won't be able to use a high resolution colour monitor without spending big bucks on a graphics card. Don't get rid of your monochrome monitor. It is the dog's whatsits for any serious work. Colour is overrated anyway.
<FX: mono monitor owner grumbles incoherently to himself>
Seriously, though, what do you need a colour screen for? You can still output in colour if you need to. Black and white leads to less eye strain.

You will need to buy more memory. Go for 4 Mb. This should be enough. It needs to be, as it is the maximum you can manage on an ST! <GRIN> I rarely run out. I only do if I'm doing stupid things. PC owners can't even run some games in 8 Mb.

A point to make a note of here is how technically gifted you are. If you aren't gifted, _DON'T_ go near a PC. They will give you headaches. In fact, Do go near one! Go and play with one for a while. Don't let a smarmy salesman show it off; actually use it for a period of an hour or two. A local college might be able to help out here. If you aren't desperate to get back to your ST by that time, then you probably need to make a very expensive mistake :o)))))))).

Hope this helps. If any of it seems garbled, feel free to e-mail me.

--

O~~~~~~O
"..Is it better to rule in hell than it is to serve in heaven?"
Child Of The Damned - Warlord

Steph Taylor steph@wuss.demon.co.uk
O~~~~~~O

2526. Re: Is it worth continuing with Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <96037.124640STIRRE31@MAINE.MAINE.EDU>
Source record: 151300

The problem that I see with upgrading your current Atari is that if you want a nice color monitor you'll probably want a video card. Or would you be willing to work in the standard Atari color modes (low and medium)? You might want to hunt for either a used Falcon (probably cost around $600-700) or Mega STe with a video card. There are also cards available for the ST but I am not sure about the price. Someone want to help out?
-scott tirrell
Oh, I think you'll find that there are comparable WP programs to MS Word. AtariWorks, while not having as many features, does what I need and output to my Canon BJ-5 is nice via Speedo.

2527. Bad Mood

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: freddy@thor.net
Message-ID: <N.020696.002258.90@freddy>
Source record: 151301

I have seen talk about a program called Bad Mood is this a clone of Doom? Also is this shareware, freeware, Demo or Commercial. And where do I get It? Thanks to anyone replying..

2528. Re: Help with UUCP !

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: aa728@FreeNet.Carleton.CA
Message-ID: <DMDA7M.LJ9@freenet.carleton.ca>
Source record: 151302

Michael Guse (gooseman@locke.on-luebeck.de) writes:
>
>
> And UPoint also works.
> UPoint is Shareware but the unregistered version of it (UPoint light)
> is Freeware.
>

I never did find english docs for U-Point Lite or finished (fully
translated I mean) docs for Hermes.

--
Blair Dean | bdean@hpb.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 4/85M 1040 STe
o My opinion has been held over from a previous life. 64 bit Jaguar

2529. Re: Booting off external SCSI

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_3116a10f_Claes.Holmerup@p5.dada.ct.se>
Source record: 151303

In a message of <03.02.96>, Philips Dilworth Patton (2:200/427.1) writes:
PDP> Hey does the internal IDE drive on the Falc have to be the boot
PDP> drive? Mine is fla-ky...getting an external SCSI drive, it can
PDP> be a boot drive right?

Hello Philips,
If you use AHDI you've got no choise, but with almost any other hard disk
driver you can set the boot order of the different drives.
I believe you should buy SCSI-tools, ICD Pro or HDDriver to get the function
you're after.

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * CD-ROM+UPS+OL400+Samsung17GLsi+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

2530. Is it worth continuing with Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: hbact182@csun.edu
Message-ID: <4f6ka0$5bn@dewey.csun.edu>
Source record: 151344

I have been deciding whether or not I will continue using my 1040ST as my main computer. I have been primarily been using it for music sequencing but now I would like to see if I can get more out of it. I often read this group and so I know what the machine is capable of to some degree. I already have a pretty good Database app for it and it serves my purpose well. What are some of the good word processors that are still available. Do they compare to Microsoft Word for the PC? I will also need some info about fonts and printers which are compatible with the ST. I currently use a dot matrix printer but I need to upgrade to at least an ink jet so I can print documents with decent quality. I currently use Marcel WP which is decent but doesn't really compare to MS Word.

If I do decide to keep the machine, I will also probably want to upgrade the monitor. My SM 124 just won't cut it anymore. Especially when everyone else gets to use these big beautiful color monitors to do their work. I think I already have some info in this but additional info is welcomed.

I guess the bottom line of this post is to find out if it is still worth keeping my Atari or jumping ship and getting a PC. Money is a big factor, so I will be comparing the cost of keeping my Atari vs. selling it and buying a PC.

Thanks for any help

2531. Looking for programs... Can you help me.

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <7784_ashort@mettav.demon.co.uk>
Source record: 151345

```
This garbled offering from smooth1@panix.com to All was spewed forth...

Hello smooth1@panix.com...

s> I'm looking for an audio program that I can use to play and record
s> sound and post it on the Internet for a ST. I'm also serching for a

Yep... I have such a program for sale at the moment... but I live in the UK.
If I don't get any UK people interested in it, then you are top of the list! :

ATB.../|\L ~:-)

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

2532. Re: Backupsoft for SCSI-Streamer ????

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <7787_Spencer@mettav.demon.co.uk>
Source record: 151346

Out of the ether, the following was mentioned by Neil...:

NB> T'was a funny day when Spencer wrote some of the following...
S>> ~~~~~~
S>>
S>> | The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours
S>> | | Ideals and wording in this message are not necessarily those of
S>> | | the Sysop of the Tavern BBS
S>> |
S>> ~~~~~~
NB> Was this put in at your end Spencer or by Paul ??
By Paul. What can I say but that he doesn't trust my integrity! ;-)

NB> Anyway... Will contact you to collect that drive in the next few
NB> days... Stay lucky...
Ok, speak to you soon.

Spencer

spencer@mettav.demon.co.uk

PS You'll have a sig like the above as well, just wait for it to be reposted.

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2533. Re: Falcon keyboard problem.

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: george@nmt.edu
Message-ID: <4f6qpa$sm7@newshost.nmt.edu>
Source record: 151347
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In article <4f2dvn$jtg@news.st.rim.or.jp>,
Takashi Watanabe <tks@st.rim.or.jp> wrote:
>In article <4ev3k1$h55@newshost.nmt.edu>,
>George Simunovich <george@nmt.edu> wrote:
>>I having a problem with my keyboard on my stock Falcon 030. I'm hoping that
>>someone might have an idea on what is wrong.
>>
>>Sometimes the keyboard "gets stuck". There are three symptoms. Most often
>
>
> My Falcon has very similar problem, too. I didn't know it was common to
>somebody else (at least two people.). I tried everything I could think of,
>replaced the keyboard, tryed AT keyboard interface, checked whole HDD with
>UVK, resetting NVRAM, etc etc. I now think there is a hardware faulty on
>motherboard it self. If anybody know a way to cure this, like replacing
>a resistor near blah-blah chip, please tell me how.
>Actually I gave it up about a month ago, I bought another Falcon because
>I use the computer everyday at my work. this was a only choice to me.
>
>Takashi
>
>
In short, my keyboard now works fine. Thanks to everyone who replied.

I replaced many things on the motherboard (it seemed the problem
wouldn't happen as soon after each replacement). It didn't go completely
away until I replaced two resistors (and a capaciter while I was at it).
These were on the underside near the keyboard jumper, labeled on mine as
R188, R194, and C207. Damn those are small, and easily lost BTW :).
Email me if you want more info.

Take care,

George
george@nmt.edu

2534. Re: What would your DREAM Atari computer be?

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: aa047@detroit.freenet.org
Message-ID: <4f7519$a64@detroit.freenet.org>
Source record: 151348

My DREAM Atari? Wellllllll, let's see...

-A PowerPC 604 CPU;
-Embedded FireWire support(that's the new SCSI-3 spec, better
known as P1394; 100Mb/sec data transfer rate, upgradeable to 400,
finds its OWN interrupt settings so I ain't gotta f*** about with
it, PLUS it allows hot swaps in case I decide to act crazy one
night)
-100+MHz PCI data bus;
-LocalTalk support(so I could buy more than one since I need
that LAN in my house so badly);
-LOTS of RAM space(in the multi-gigabyte range, yes);
-The usual MIDI ports and stereo outs;
-High-speed CD-ROM unit(natch);
-Either a ZIP Drive or an EZ135 in place of the usual floppy
(cause all my friends use Win95, so my computer doesn't talk to anyone but other Ataris);

And since I'm DREAMING here, the whole thing would still
cost less than a grand... :)

How's that?

--

"Good judgement comes from Experience.
And Experience? Well, that comes from _bad_ judgement."

2535. Re: What would your DREAM Atari computer be?

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: aa047@detroit.freenet.org
Message-ID: <4f75c0$ant@detroit.freenet.org>
Source record: 151349

Oh, and I almost forgot: SVGA support. :)
--

"Good judgement comes from Experience.
And Experience? Well, that comes from _bad_ judgement."

2536. Re: *** PageStream on Falcon *** Help!

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <823596449snz@mbha.demon.co.uk>
Source record: 151350

In article <199602041030.a5614@a.maus.de>
Peter_Missel@a.maus.de "Peter Missel" writes:

> >Hi Friends: I need a program like Pin Head for my Falcon as PageStream
> >takes forever to load on it. I use Pinhead on my mega and it loads very
> >fast.
>
> No help for Pagestream - the time this program takes to start depends on
> available RAM size. I used this program on a 2.5 MB ST and a TT DTP workstation
> with loads of RAM - on the ST, the program loaded quite fast, and on the TT, it
> took ages.
>
> bye, Peter
>

The best you can do will be to set the program header flags to fastload.
Setfast.prg will do the job, also if you have Neodesk or Ease... If this
is what is wrong, then the speedup will be dramatic.

Hope this helps...
--
dave

%/%/%/

2537. Re: Hard Drive for my 1040

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: Jean Marie Bussat <bussat@lapp.in2p3.fr>
Message-ID: <4f762f$46s@ccpnws.in2p3.fr>
Source record: 151351
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello,

Curently, you need a SCSI drive and a host adapter to plug on the
DMA port. For example, I use "The Link" from ICD. You can also
get an ATARI hard drive wich contain everything to work with a ST.

To my mind, they are small, old and expensive so the first solution
is better.

Hope this helps.

Jean-Marie

+---+
| Jean-Marie Bussat - Laboratoire d'Annecy-le-vieux de Physique |
| des Particules - BP 110 - 74941 ANNECY-LE-VIEUX - FRANCE |
| Email: bussat@lapp.in2p3.fr |
| Tel: (33) 50 09 17 47 Fax: (33) 50 09 89 13 |
+---+

2538. Texel - questions

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <4f764m$ook@status.gen.nz>
Source record: 151352

* Does anybody know definately when Texel will be available in english?

* Will the finished version of texel show bitmap images alongside text and numeric cells? (Demo has "graphic" option in menu disabled)

* Will the finished version of texel make graphs of data, and possibly put them beside text and numeric cells? (Demo has "diagram" option disabled, perhaps this is it?)

* If you own Texel, I would like to talk to you in more detail about it.

Thanks very much for any replies.

2539. Re: Falcon keyboard problem.

Newsgroup: comp.sys.atari.st
Date: 1996-02-06 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_3116a048_Claes.Holmerup@p5.dada.ct.se>
Source record: 151353

In a message of <03.02.96>, George Simunovich (2:200/427.1) writes:
GS> Sometimes the keyboard "gets stuck". There are three symptoms.
GS> Most often
GS> it appears that a key gets stuck, just a constant key click
GS> coming from the speakers. Sometimes the click is in a repeating
GS> pattern, a series of
GS> around 5 clicks then a pause, over and over. A few times no
GS> clicks, it just
GS> quits. Almost always once it starts the keyboard (and mouse
GS> BTW) is completely non responsive. The few times it does
GS> respond it starts again
GS> within a few seconds. It has never come back a second time.

Hi George,
I would suspect a bad 6850 chip.
I've repaired a Falcon with an almost similar problem by exchanging the 6850 that's close to the keyboard connector on the PCB. It could also be a bad soldering on one of the pins of the chip.
A normal reaction however, is the key-click at reboot or cold-start. In this case it's a bug and you only have to press a key to stop it, but in your description it didn't sound like it's this well-known bug you've discovered...

Good luck!

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * CD-ROM+UPS+OL400+Samsung17GLsi+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

2540. Re: CAB (STiK/MiNT Net) Survey

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: ccook@icis.on.ca
Message-ID: <823746972_OASIS_@icis.on.ca>
Source record: 151004

In article <ackerman.29-0502961602440001@gb107samac.acs.ohio-state.edu>
ackerman.29@postbox.acs.ohio-state.edu (Dan Ackerman) said:-

> 1. Which program(s) do you use to connect to the net with CAB?

a. STiK

2. What TOS/OS do you use?

a. Normal Tos (Please add version) 4.04

3. How often does CAB crash on you?

d. once or twice

Cliff Cook

ccook@icis.on.ca

2541. Re: new to this group

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <823806780_OASIS_@swampdog.demon.co.uk>
Source record: 151005

In article <AD3E38F09668D7590@139.169.173.228>
conrader@pobox.com (John Conrader) said:-

>Hi all,
> I am new to this group and was wondering if
>the atari st is still supported and how/where
>can I get software.

It is still very much supported. These are probably the two most
popular sites ...

ftp:/atari.archive.umich.edu
ftp:/micros.hensa.ac.uk

--

Guy Harrison

guy@swampdog.demon.co.uk

2542. Re: Esscode

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <4fbtjq$od8@cxc1.cl.msu.edu>
Source record: 151006

rwithoff@winternet.com (Magic Marmot Studios) writes:

>Is ESSCODE available at an FTP site? I thought I had seen it once on the
>toad.net umich mirror, but I can't seem to find it anywhere.

On atari.archive, it is stored in atari/Archivers.
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

2543. Memory Upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: James Marson <ley5jm1@lzn1.nott.ac.uk>
Message-ID: <4fasn9$o9p@griffin.ccc.nottingham.ac.uk>
Source record: 151007

Last year I sent off to Go Direct (UK) via ST Review magazine for two memory upgrades for STFM's. We later realise they had to be soldered and so sent them to them for upgrading. A week after receiving them on of the ST's would only recognise the initial 512K. We sent it back and it has since been fine. Almost a year later the same problem has happened to the other ST. Unfortunately Go Direct has ceased trading leaving me with a 512K STFM and useless Warrantly (with 1 week left on it).

Has anyone experienced any similar problems. Would it be just a case of pushing the chip in more firmly or would soldering be required.

I hope someone will be able to help. Thanks

James

2544. Re: *** PageStream on Falcon *** Help!

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199602071905.a5684@a.maus.de>
Source record: 151008

```
>> No help for Pagestream - the time this program takes to start depends
>on
>> available RAM size. I used this program on a 2.5 MB ST and a TT DTP
>workstation
>> with loads of RAM - on the ST, the program loaded quite fast, and on
>the TT,
>it
>> took ages.
>
>The best you can do will be to set the program header flags to fastload.
>Setfast.prg will do the job, also if you have Neodesk or Ease... If this
>is what is wrong, then the speedup will be dramatic.

This won't help. It definitely IS Pagestream's fault.

bye, Peter
```

2545. Re: Hard Drive for my 1040

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199602071907.a5685@a.maus.de>
Source record: 151009

>I've heard different advice from different people. I thought that I
>could buy any SCSI drive and plug it into the back of my 1040STFM via a
>suitable adapter (mine's a GE-SOFT). I seem to remember this being the
>advice in Atari World. Having purchased a 340MB drive via a PC mag, I
>was informed that ones sold for PC's do not work with Atari :-((
>Something to do with termination or parity. Lucky for me, the supplier
>Gasteiner Technologies have agreed to replace it with one that does work.

That GE-Soft TOPlink adaptor does support drives that want a parity bit. There
are only a few drives that actually don't work on current link-style adaptors.
These are Quantum Empire and Fireball drives, and some IBM drives.

bye, Peter

2546. Forgive me for I have sinned.

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: ninob@physics1.physics.monash.edu.au
Message-ID: <ninob.117.31184342@physics1.physics.monash.edu.au>
Source record: 151104

It is unfortunate that it has come to this. After eight years of faithful use and fun I have had to succumb to Intel(itis) and settled on a Pentium 100 PCI based system. My trusty MegaST4 now sits in the corner of my study and is used only when I can't do certain items on my PC. The bulk of the pressure has come from work. I had found it increasingly difficult to bring projects home because of incompatabilities (can't run 80x86 code on a 68K). So over the next few months i'll be transfering the required files to the PC via Ghostlink and then selling my MegaST4. Have I done the right thing I ask myself, only time will tell.

Nino Benci.

2547. Re: Some Fixes for Common STiK problems

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <823814630_OASIS_@phil4.demon.co.uk>
Source record: 151105

In article <ackerman.29-0402961501310001@gb107samac.acs.ohio-state.edu>
ackerman.29@postbox.acs.ohio-state.edu (Dan Ackerman) said:-

>
> Here is a list of some common STiK problems that I've either figured
>out myself or am pulling out of memory from the newsgroup. I'm sorry that
>I can't attribute the original authors of these.

>
> 1. STiK needs to have either Hsmodem or Fserial installed. It is
>linked with a library that makes calls to these programs. I would
>recommend Hsmodem over Fserial, but on some people Hsmodem doesn't work.

In my experience this is totally wrong. I have succesefully used
version of STiK and CAB from the first release, upto the present
V1.16, without either of the above programs. The only reason the
above programs would be needed are to speed up the serial port, if you
are considering using anything over 19200bps (or 14400 with
compression), or to sort a flow control bug, which to be honest is
only likely to manifest itself when sending out data, in large
quantities (say 20K on a 14400bps modem, and thats at a solid 1800cps,
not often found on the internet, and definately not with WWW !).

>
> 2. CAB reports can find 00000001.htm. Take out a text editor and
>create one. It doesn't need to have anything in it. Just open a new file
>and save it out to your cache directory under the appropriate name. (I
>can't remember if the above one is correct, however.)
>
> 3. Telnet looses characters or lines etc... It's not actually losing
>them it's just lost it's internal pointer to it's MFDB so it's blanking
>the lines. The best fix for this I've found is run Telnet under a
>monochrome screen.

>
> 4. Telnet doesn't seem to connect to my account. This can be brought
>on by a slow net connection at any point between you and your account.
>When Telnet attempts to connect through port 23 (Telnet port) it has an
>amount to negotiating it has to do. If you happen to be stuck on the
>information bike path then this can take a long time. The problem really
>gets bad if it exceeds 60 seconds as this is the default log out for
>logging in to most systems. One thing you can try is typing in your
>username while you are waiting to connect. This will sometimes expedite
>the process. You may have to play around with this. On one of my
>accounts I get a bit of the negotiation that fails, so that the first
>character in my first login prompt is a junk character. So when loging

>into this account I hit 'ret' then my username 'ret'. This usually works,
>but if it's an especially bogged down time I may have to try more than
>once to get in.
>
> 5. "When I close a connection under Telnet it gives me an error on the
>screen". This you can ignore. This is just what the close command is
>telling you. If it gives you a user time out, all it is saying is that
>you aborted the connection.
>
>
> Well I hope this helps.
>
> Dan Ackerman
>
Can't really comment on the telnet, as I've never used STiK properly
for telnet, and only used t for something other thatn WWW while
briefly trying out the IRC prog, when getting the package !

maybe reading my other post on an FAQ, someone would like to start
one, based on this (nb. I'm filing it away now if anyones lost it and
is interested in starting an FAQ) !!

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

2548. Re: Complicated Unix stuff (Was Re: WHAT'S WRONG WITH ATARI?)

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <823815090_OASIS_@phil4.demon.co.uk>
Source record: 151106

In article <3114ffd89f3fde1@sn.no>
hallvart@sn.no said:-

>
>As for step by step guides... I've compiled a text file with a lot of
>Unix commands which I've learnt along the way and explained them from
>a beginner's point of view (like I've been for a long time myself- and
>still am in many ways).
>It's can be found in the 'Unix' category in my web page (URL below, in
>my signature)- it should be easy to find.
This sounds good, I could do with a copy, I'll just go and get i....
hold on a sec, looks like NOS/Oasis has cut short your sig !!! (pain
!) could you bung it in a reply, somewhere in the middle of the
article, or better still email me ??? Thanks !

>
>By the way, why do so many people write 'U**X' instead of 'UNIX'? Is
>UNIX a no-no word? ;-)

could be that or could be copywrite ??

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

2549. Re: Question about ST

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <823815836_OASIS_@phil4.demon.co.uk>
Source record: 151107

In article <960204000000826709@acpu.com>
tderrick@acpu.com (Tderrick) said:-

>hallvart@sn.no (Hallvard Tangeraas) spake thusly:
>
>HT> Doesn't the Mac eject the disk in the drive if you lead it to
>HT> the trashcan? If this is so it can be potentially dangerous
>HT> for a Mac/ex-Mac user to try out an ST- because he/she will
>HT> ofcourse delete the whole disk if this is done!! (unless the
>HT> disk is write protected ofcourse). Correct me if I'm wrong-
>HT> I've only tried Mac machines a couple of times and seem to
>HT> remember this strange (an unlogical) thing about the trashcan.
>
>Absolutely correct. Steve Jobs has been asked about this a few
>gazillion times. His answer IIRC is that 'we really couldn't think
>of anything else to do that made sense'. Or something like that.
Sounds like what you are meant to do, is rather than delete the
contents of the disk by putting it in a digital 'virtual' bin, is
chuck the disk in the real thing <g>

>
>(Does anybody besides me find the 'software eject' feature of the
>Mac unnerving? I mean, it is not of the same magnitude as having
>your operating system offer to repair a disk that you just copied,
>and know is correct. Or having your hard drive start and stop
>seemingly at random, or access continuously without being asked.
>But still... I'd rather have a button.)
>
>Unless this ST newbie (or his predecessor) has turned off 'confirm
>deletes' he shouldn't have any trouble. And no one is allowed to
>turn off 'confirm deletes' for the first 3 years of ST use, anyway :)
I'm daft enough to have the keyboard shortcuts in TOS, as S for show
info and D for delete, and as the two get used often, and I sometimes
hit the wrong key ! I always keep confirm deletes ON.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *

```
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
************************************************************
```

2550. Re: VR???

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <823816058_OASIS_@phil4.demon.co.uk>
Source record: 151108

In article <4f41fg$2ue@newsbf02.news.aol.com>
zan660@aol.com (Zan660) said:-

>

OOOOh don't you really love thse short articles ??? ;-)

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

2551. Re: You wankers and your crap TOSy O.S.!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <4fahfe$ea0@turing.fwi.uva.nl>
Source record: 151109

maberg@xs4all.nl wrote:

:Martijn Dekker (mdekker@fwi.uva.nl) wrote:
:>Etudiant <ognibene> wrote:
:>
:>:Falcon can't really be compared to a 486 dx2/66. It's for sure slower if you
:>:speak of the 68030. But if you want:
:>:-Dma sound with professionnal quality
:>:-Good graphics
:>:-Network port
:>:-scsi port
:>:dsp and dsp port
:>:and so one...
:>:You will pay a LOT with your PC, and maybe it won't work at all, because of
:>:interruptions conflicts.
:>
:>nonsense. A complete 486dx2/66 (gus or wavetable soundcard, networkcard,
:>2MB svga video card, 8Mb, 540Mb hard, 15" svga monitor) you can buy for
:>about NLG2000 (=US$1300). No hassle for installation, it comes as a
:>complete setup.
:
:Yes, from Escom, hahaha. Completely configured and ready to run any GAME.

no, I was talking about an IBM pc (aptiva).

:Now for the real stuff...Ehmm... Now where's that jumper J0243 ???

nonsense.

:Note neither of the soundcards you mention are up to multitrack-recording.

who cares?

:Anyways, you forgot to add the SCSI-2 card, and with any card you add to
:those iNTEL dinosaurs your chances of trouble grow exponentially.

why do you need scsi? (I mean, this pc has scsi, but it is not necesary).

:Besides, you know better than to trust the 'automatic' configuration those
:PC's are shipped with; many of the options are disabled, wrong, or set to very
:conservative settings. Mine came with PIO-mode1 for my 1,0 GB Quantum HD...

strange, this one was configured perfectly (but then again, it was not
bought from escom, I have no experience with escom).

--
Martijn Dekker | PFF Software:
Math department | Unix X11 Linux 3D-graphics Games

University of Amsterdam |
E-Mail: mdekker@fwi.uva.nl | http://www.fwi.uva.nl/~mdekker/pff.html

2552. Re: You wankers and your crap TOSy O.S.!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <4fahge$eag@turing.fwi.uva.nl>
Source record: 151110

jnorton@ra (John Norton) wrote:

:Martijn Dekker (mdekker@fwi.uva.nl) wrote:
:
:: you didn't mention the OS you bros in law use.
:
:Windoz95 and Windows3.1 ..

that explains it then.

--
Martijn Dekker | PFF Software:
Math department | Unix X11 Linux 3D-graphics Games
University of Amsterdam |
E-Mail: mdekker@fwi.uva.nl | http://www.fwi.uva.nl/~mdekker/pff.html

2553. Converting an IDE dri

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9602070900092697O@acpu.com>
Source record: 151111

hallvart@sn.no (Hallvard Tangeraas) spake thusly:

HT> IDE interfaces are available for the ST for around 50 pounds.
HT> Unfortunately I haven't located any for the STe, but there are
HT> interfaces available for the ST/F/M machines.

Really? Since I am in the US, I am heavily dependent on Toad for Atari STuff, and I have not seen anything in their catalog. (Dave said the new ones have been sent, but I have not seen mine yet. Dave - are you listening?) What are the brand names?

HT> And with ST/F/M machines you'll need a TOS board anyway to
HT> upgrade- with the IDE board you get this TOS board and an IDE
HT> interface all rolled into one!

This sounds like a wonderful product! What country of origin, etc? Tell us all! (And if it works good, tell Dave!)

"The Poor Deluded Soul" - tderrick@acpu.com

... The road to success is always under construction.
___ Mountain Reader II - #00000077

2554. Re: Sick of Stik

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: rwhit@edenbbs.com
Message-ID: <823757342_OASIS_@edenbbs.com>
Source record: 151112

In article <4fantc$795@isnews.csc.calpoly.edu>
smiller@farad.elee.calpoly.edu (Steve Miller) said:-

>darmok@leland.Stanford.EDU (Philips Dilworth Patton) stated:
>>yes, on another note, just wanted to vent on how frustrated I am with STik
>>or STiK or whatever it is. Have tried endless possibilities on my dialing
>>script and I can just _not_ get it to recognize the "Username" string and
>>respond. Tried a billion things, every possibly configuration.
>>Too fed up, basically. SO....anyone know of a way to log in via a modem
>>program and then enter in the IP address manually?
>>Thanx for you help!
>>-phil
>>
>
>I absolutely concurr with Phil, I have tried everthing and the automatic
>login just will not work for me... so if there is a manual way to login
>to get the SLIP connection how do you do it?
>
>*steve

Yes there is a way to do this.
1) make sure STiK is disabled
2) use a term program to login and get your IP address
3) leave your term program but do noy hang up FZD will do this and I use a
simple terminal program accessory (miniterm)
4) enable STiK and then go into other stuff. In there you will see you can set
your IP address.

That should be it!

Hope this helps,
Bob

--

---
rwhit@edenbbs.com
Lifes a bitch but hey..... someone has to live it!

2555. Re: CAB (STiK/MiNT Net) Survey

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: rwhit@edenbbs.com
Message-ID: <823757624_OASIS_@edenbbs.com>
Source record: 151113

```
>: 1. Which program(s) do you use to connect to the net with CAB?
STiK

>: 2. What TOS/OS do you use?
TOS 1.40, STFM 2.5 meg 200 meg hard disk

>: 3. How often does CAB crash on you?

ofte almost too often to stand! but I still like it
>
>

Thanks for asking, bob

--
---------------------------------------------------------------------------
rwhit@edenbbs.com
Lifes a bitch but hey...... someone has to live it!
---------------------------------------------------------------------------
```

2556. Re: Sick of Stik

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: smiller@farad.elee.calpoly.edu
Message-ID: <4fantc$795@isnews.csc.calpoly.edu>
Source record: 151114

darmok@leland.Stanford.EDU (Philips Dilworth Patton) stated:
>yes, on another note, just wanted to vent on how frustrated I am with STik
>or STiK or whatever it is. Have tried endless possibilities on my dialing
>script and I can just _not_ get it to recognize the "Username" string and
>respond. Tried a billion things, every possibly configuration.
>Too fed up, basically. SO....anyone know of a way to log in via a modem
>program and then enter in the IP address manually?
>Thanx for you help!
>-phil
>

I absolutely concurr with Phil, I have tried everthing and the automatic
login just will not work for me... so if there is a manual way to login
to get the SLIP connection how do you do it?

*steve

--
http://www.elee.calpoly.edu/~smiller
-- Deeds of Flesh Homepage --
-- The ULTIMATE Underground Death Metal Band List --
-- An unofficial SEPULTURA Homepage --

2557. Re: FS: Atari ST software

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <823815586_OASIS_@phil4.demon.co.uk>
Source record: 151115

In article <4f3mba$19e@moltar.cetlink.net>
jcalkins@CetLink.Net (Jim Calkins) said:-

sorry to spoil the fun but:

>All offers considered
>
>Word Writer ST $15
>Aegis Animator ST $10
AA was re-released as PD by the quthor, I think after a disagreement
with the publishing company so the author re-write it and re-realeased
it (under a different name, which escapes me !).

>Silent Servce $10
>Sky Fox $10
>Super Huey $7
>Micro League Baseball $10
>
>
>
>>
>Jim Calkins Internet: jcalkins@cetlink.net
>Systems Developer Work: 704 383-3337
>First Union Home: 803 366-8505
>WEB: http://www.cetlink.net/~jcalkins/home.html
><<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<
>

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

2558. Re: Can the Atari SC1435 be at TV?

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <6cede1f815e7bb7@xs4all.nl>
Source record: 151116

Andriopoulos Panagiotis (paa@hol.gr) wrote:
>Andriopoulos Panagiotis (paa@hol.gr) wrote:
>: Maarten van den Berg (maberg@xs4all.nl) wrote:
>: : Philip N Louie (plouie@isc.sjsu.edu) wrote:
>
>: : >Is it possible to input a TV (I guess it's composite) signal into the Atari
>: : >SC1435 monitor through the RGB port so that one can use it as a TV?
>
>: : Theoretically it should be possible, but you need an additional TV-tuner.
>: : The antenna-signal is not the same as a so-called composite-signal.
>: : The most convenient TV-tuner would be a VCR, for example.
>: Can you explain how to do that?
>: The SCART port of my AKAI video outputs only composite
>: No RGB at all :-(
>I have a SC1224 , sorry for the misunderstanding!
>Anyway is it possible to turn it to TV?

You didn't get my point, _either_ RGB or composite should work fine, as
opposed to an HF antenna-signal. _How_ to do it, ie. what wires to connect
I don't know. I don't have schematics or manuals for the SC1224.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

2559. Do Not Feed The Energy Cr

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: dreibel@ionews.io.org
Message-ID: <4fa8em$dnl@ionews.io.org>
Source record: 151117

g > I can't believe people still own Atari machines. I got rid of
g > mine years

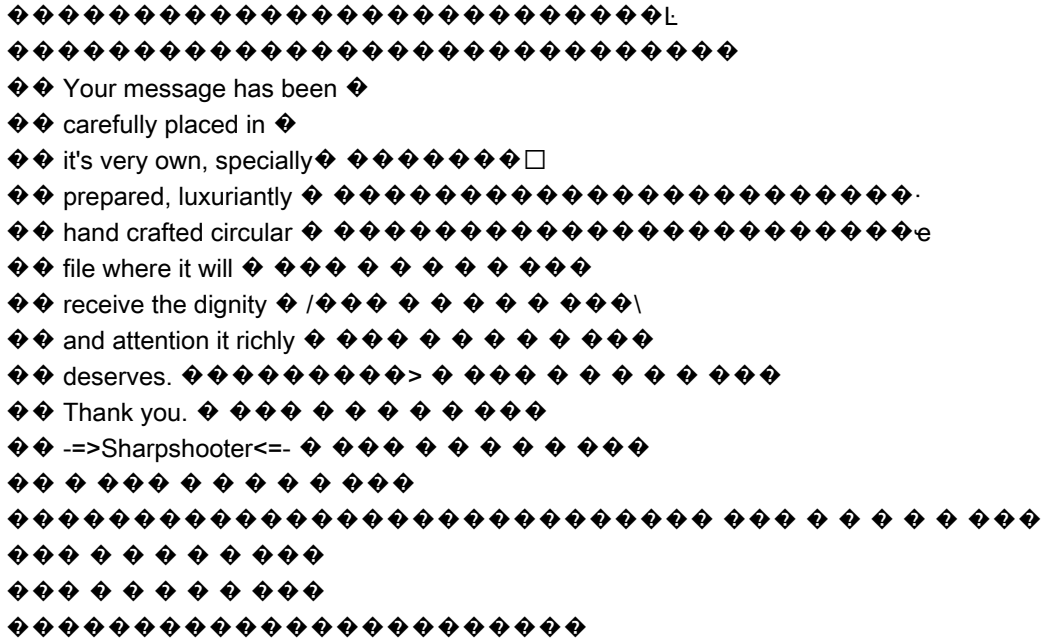
<raving looney posting deleted>

oh dear, after several months of peace after the departure of
Roger the Sad Sheppard, the sewers are backing up again.......

this is coming from a very pleased Atari Falcon user who has
been getting a LOT of use from his setup - and yet does not feel as
insecure as the above sad anorak who feels he has to come into this
forum and try to justify his purchase of a competing brand of
computer by claiming we're all idiots for using Atari/TOS computers.
Maybe if he stepped away from his computer screen and took a few
walks out in the street, and found himself a girlfriend, he'd maybe
calm down.

These are COMPUTERS we're using. Not toys. These are the tools
we prefer to use for their ease of use, excellent features,
continuing support by third-party developers in spite of being
dropped by the Tramiels (which is a blessing when you think of it),
and best of all, relatively free of the snake-oil and grandiose
pie-in-the-sky thinking that Mr. Bi66 6ates wishes to force on us as
the ONLY choice

To the above poster, I'd like to say this........



... That was the camel that broke my straw back - Fred Flintstone
___ Mountain Reader II - #00000007

2560. Re: OASIS unbatch bombs

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <823816316_OASIS_@swampdog.demon.co.uk>
Source record: 151118

In article <823787278_OASIS_@slipper60.fast.co.za>
tparrett@slipper60.fast.co.za (Ted Parrett) said:-

> In article <823564834_OASIS_@wuss.demon.co.uk>
> Steph@wuss.demon.co.uk (Steph Taylor) said:-
>
>>I don't know why the unbatch bombs out, but it is easy enough to get
>>round after the fact. Watch carefully to see when it is bombing. It
>>bombs out during the message _after_ the problem one. So all you have
>>to do is load the batch file into a text editor & delete all messages
>>up to and including the problem one. Not elegant, but more
>>cost-effective than reloading all your news!
>
>I missed the posting which led to the above reply. I have also
>suffered a few OASIS problems. The reason I missed the above posting
>was that after downloading the news items (over 900) the system
>stopped during the unbatching process with the message 'EXTERNAL ERROR
>CHECK OASIS INSTALLATION OK' When I clicked on OK the system exited
>OASIS and returned to the desktop. Upon checking for the BATCH.TXT
>file in the ARTICLES folder I found that it was not there and I lost
>about 656f the downloaded news. I logged on again to repeat the
>process but the system assumed that the available news had benn
>received OK. Any ideas anyone ?

Expire everything with a time limit of zero so that its all gone, then
get a text editor to NNTP.DAT and manually change the time and date
back to the time you want the news to be fetched from. The first line
looks like this ...

news.demon.co.uk 960207 214418
^ ^ ^ ^ ^ ^
YYMMDD HHMMSS

So if you changed it to 000000 000000 you would get any old news from
new year at the beginning of the century :-)

(actually news can be expired on servers quite quickly but you should
usually be able to go back a fortnight)

--

Guy Harrison

guy@swampdog.demon.co.uk

2561. Re: Unix2dos

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: henk@elrond.metropolis.nl
Message-ID: <GBHUCGVMUp@elrond.metropolis.nl>
Source record: 151119

In <Pine.SOL.3.91.960207151600.4554E-100000@jamshyd.unl.ac.uk> Paul Squires wrote :

> Hi all,
>
> I have recently uploaded a program called UNIX2DOS... the title is
>interesting, but I have no idea what it does! Does anyone have any
>information on this tiny but presumably necessary program?
> Many thanks in advance.
>
>Paul
>
>
>--- Paul Neale Squires * University of North London, London N7 8DB, England
> pns@soc.unl.ac.uk (Unix) khy7squirep@unl.ac.uk (Vax)
>--- SOFIA, teaching Film Studies on the Web! http://idun.unl.ac.uk/~khy7squirep
>
>
Yes, it changes the Unix-type text files to DOS or TOS-type.
Each line in a UNIX text file end with a LF (linefeed).
For DOS that is return+linefeed.
There is another program, called DOS2UNIX.
I use them as UNIX2DOS.TTP and DOS2UNIX.TTP,e.g. if I have down-
loaded UNIX-type textfiles from the Internet, and I want to read
them by clicking on them.

Henk

--
Henk van der Griendt, Student Library & Information Science
Dordrecht Email: henk@elrond.metropolis.nl or
The Netherlands henkvdg@metropolis.nl

2562. Re: Is it worth continuing wi

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4fb412$ihs@josie.abo.fi>
Source record: 151120

Tderrick (tderrick@acpu.com) wrote:
: hbact182@csun.edu (tejinder gill) spake thusly:
:
: TG> a pretty good Database app for it and it serves my purpose
: TG> well. What are some of the good word processors that are
: TG> still available. Do they compare to Microsoft Word for the PC?
:
: I am told that Papyrus does. Personally, for any *serious*
: presentations, I will probably stay with PageSTream; it is pretty

Papyrus is *very* good, although some German WPs like Signum! 4 and
Tempus Word Pro have more features. If one compares the feature lists,
Word 6 beats Papyrus with no problems at all. Word, like most PC prgs,
tries to do everything in one program. Still, Papyrus is much friendlier
to use, I think, fast, reliable, and makes excellent results. I prefer
Papyrus over Word, personally.

:
: TG> I will also need some info about fonts and printers which are
: TG> compatible with the ST. I currently use a dot matrix printer
: TG> but I need to upgrade to at least an ink jet so I can print
: TG> documents with decent quality.
:
: I use a HP DJ500C every day, and it is very close to a plug and play
: solution.

I have color DeskJet 660C. After finding good drivers, this printer
works about perfectly on my Falcon. What comes to fonts, you should
use NVDI 3 or 4 system extension; it accelerates Atari computers
enormously, and enables one to use high-quality scalablerfonts from
TrueType (used in PC- and Mac worlds) - and Speedo-families. With
NVDI 4 you can also use Windows 95- and Postscript Type 1 fonts.
Virtually all modern Atari applications support these fonts.

: TG> I currently use Marcel WP which is decent but doesn't really
: TG> compare to MS Word.

No, I agree ;-)...

: TG> If I do decide to keep the machine, I will also probably want
: TG> to upgrade the monitor. My SM 124 just won't cut it anymore.
: TG> Especially when everyone else gets to use these big beautiful
: TG> color monitors to do their work. I think I already have some
: TG> info in this but additional info is welcomed. I guess the
: TG> bottom line of this post is to find out if it is still worth
: TG> keeping my Atari or jumping ship and getting a PC. Money is a

: TG> big factor, so I will be comparing the cost of keeping my
: TG> Atari vs. selling it and buying a PC.

I'd say: stay with Atari (maybe a Falcon!) unless you have a *very*
good reason to change platform. If you think there are superior
programs available on other platforms, you're fooling yourself.
We have as good programs as anyone else - some perhaps even better..
Besides, though PCs are cheap, sexy, and colourful, one good friend
of mine (who has both a Falcon and a fast Win-95 PC) could tell you
something about life "behind the curtains"... He thinks, PC looks
very nice, and the games are great - but getting the system to work
reliably just takes far too much time.. He says: "I never knew how
much trouble a computer can create before I had this chance to use
PC daily. In some ways I love it, in others I just hate it! Besides
games and Netscape, life with my Falcon is easier..."

: 2) Buy a TT. Lots cheaper than you might think, very fast compared
: to an ST, runs a VGA monitor at 640x480x16 colors out of the box.

TT is nice; get one if you can! A good graphics card, and MagiC 4 as
operating system... yammy!!!

: 3) Buy a Falcon. More and better graphics than the TT, although it
: is a little slower for routine computer work.

A cheap FX-accelerator card turns a Falcon into a very nice computer
=) ! Subjectively, quite a fast one, too. FastRAM helps here a *lot*!
I love my Falcon, at least. (I do DTP, graphics, music and word pro-
cessing)

Greetings,
Tommi

2563. Where can I get STiK programms

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: gooseman@locke.on-luebeck.de
Message-ID: <GBHTDAGJUP@locke.on-luebeck.de>
Source record: 151121

Hi,

for those who are waiting for a ftp client, i do a GEM based one at the moment (look in ftp.on-luebeck.de:/pub/systems/atari/www/ for the programm).

And now to my problem: I have heard about a telnet client, where can I find it (on ftp !!!!!!!, no BBS or other mailbox) ?

Bye,
Michael Guse

2564. Re: Converting ST Docs to Word of Windows

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: "Thomas R. Mccartney" <tmccartn@freenet.calgary.ab.ca>
Message-ID: <Pine.A32.3.91.960207112415.33828C-100000@srv1.freenet.calgary.ab.ca>
Source record: 151122

On Mon, 5 Feb 1996, Illya Konnoff wrote:

> Does anyone know how to convert documents created with an Atari St into
> Word 6.0 for Windows. I see some of the text but also get many extra
> characters. If anyone knows of a program or how to translate please
> e-mail me at
> <iak1@axe.humboldt.edu>
> or
> <iak1@northcoast.com>
> Thank You,
>
> Illya Konnoff
>
>

How you export the files depends on the software you wrote them in. The best formats to export are Rich text format, or word perfect 4.0. There are are conversion programs to take files form 1st word to word 4.0. Word 6 for windows will import, ASCII text, RTF and all of the old word Perfect formats.RTF files from atari works some times need to be reformated to correct for different spacing in fonts. (best to use a true type font).

I hope this helps

2565. Re: CAB (STiK/MiNT Net) Survey

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: martinr@martinr.hookup.net
Message-ID: <823772660_OASIS_@martinr.hookup.net>
Source record: 151123

In article <823710940_OASIS_@wuss.demon.co.uk>
Steph@wuss.demon.co.uk (Steph Taylor) said:-

>> 1. Which program(s) do you use to connect to the net with CAB?
> a. STiK
>
>> 2. What TOS/OS do you use?
> a. Normal Tos (Please add version)
> 2.06
>
>> 3. How often does CAB crash on you?
> b. often
>
>__
1) I use Mintnet a) Because it is more stable , I don't remember a
crash on any pages .
2) Falcon 4.04 with Mint 1.12 (Would love to use Magx 4.0 but so far
there's no drivers .
3) When i'm in normal Tos about 1 out of every 20 .

P.S. Was talking with one of the developers of Oasis and version 2.0
is being Beta tested now and is slated to be released in 1 month .
No answer though if it will come with Spider their answer to the Web .
I hope it is so that we can get 1 software to do all our internet
needs !

--

---
martinr@hookup.net

2566. Re: Hard Drive for my 1040

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DMDsIs.46u@cix.compulink.co.uk>
Source record: 151124
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In message <4f7m2n$fud@ccpnws.in2p3.fr>, bussat@lapp.in2p3.fr said:

> Since I only have "The Link", I've made a parity generator myself and
> it works fine. It's very simple, only two TTL IC: a 74LS181 (8 bits
> parity generator) and a 74LS06 (open collector output inverter).

Sounds neat!

I presume its just wired into the SCSI bus - so that anything the Link
outputs automatically gets parity added.

Would also be useful I supose for mixing 'parity on' only and 'parity off' only
devices on the same bus. The TT's built in SCSI seems to be able to do this
anyway.

:-)

Roland.

@CiX

2567. Re: What happens to STormtracker?

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <4fal2p$8ks@macondo.dmu.ac.uk>
Source record: 151125

In article <823710898_OASIS_@phil4.demon.co.uk>, phil4@phil4.demon.co.uk (Phil Hough) writes:
> In article <199601311815.a37589@do2.maus.de>
> Frank_Szymanski@do2.maus.ruhr.de (Frank Szymanski) said:-
>
> >Hello,
> >
> >does anybody know what happens to the Modplayer/tracker STormtracker from
> Astrasoft?
> > I have got a demo but never heard whether the fullversion was released.
> > If this project died could anyone recommend another GEM-based modeditor
> which runs on a graphicscard and on a Falcon.

STormtracker I'm sure is still available and exclusively from Goodmans PDL. I think its price is now around the 15 quid mark.
The programmers I haven't seen since a 1994 show but he was well into his Falcon (his name was David Oakley I think).

Bye for now,
Simon

Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*
Pages include: Linux/68K / InterActive shareware / DIY DSP upgrade / Bad Mood

2568. Re: Stik and Slirp. Getting there..

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: Jens M Andreasen <jens-and@dsv.su.se>
Message-ID: <Pine.ULT.3.91.960207005831.2964A-100000@mars.dsv.su.se>
Source record: 151126

On 5 Feb 1996, Frank Vuotto wrote:

> This works for me:
>
> RESP = slirp -b 19200 "mtu 252" "mss 212"

Thankyou very much! I have now managed to download a textonly page
and jump to the next linked page :-) It still bombs and hangs though ..

IRC gives me problems? The best I have managed is a few lines of a
welcome message and then goodbye (irc.funet.fi). Any advice?

// Jens M Andreasen

2569. Re: Cubase 3.0 and TT Ram... any solutions?

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <6cede1f815e6c65@xs4all.nl>
Source record: 151127

Annius Groenink (avg@cwi.nl) wrote:

>
>Hello.
>
>I just bought a copy of Cubase 3.0, and I am experiencing problems
>converting old Cubase 2.0 songs, due to lack of memory.
>
>It seems that Cubase insists on running in ST Ram (I get something like
>10 bombs otherwise). Too bad, because I've got 2mb of ST-Ram and 4mb
>of TT-Ram. Is there any way of getting Cubase to work in TT-Ram?

No, sorry. That's the biggest drawback it has nowadays... :(

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

2570. Converting an IDE dri

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9602090401372697O@acpu.com>
Source record: 151128

hallvart@sn.no (Hallvard Tangeraas) spake thusly:

HT> IDE interfaces are available for the ST for around 50 pounds.
HT> Unfortunately I haven't located any for the STe, but there are
HT> interfaces available for the ST/F/M machines.

Really? Since I am in the US, I am heavily dependent on Toad for Atari STuff, and I have not seen anything in their catalog. (Dave said the new ones have been sent, but I have not seen mine yet. Dave - are you listening?) What are the brand names?

HT> And with ST/F/M machines you'll need a TOS board anyway to
HT> upgrade- with the IDE board you get this TOS board and an IDE
HT> interface all rolled into one!

This sounds like a wonderful product! What country of origin, etc? Tell us all! (And if it works good, tell Dave!)

"The Poor Deluded Soul" - tderrick@acpu.com

... The road to success is always under construction.
___ Mountain Reader II - #00000077

2571. Forgive me for I have sin

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960209040138269 88@acpu.com>
Source record: 151129

ninob@physics1.physics.monash.edu.au (Nino Benci) spake thusly:

NB> My trusty MegaST4 now sits in the corner of my study and is
NB> used only when I can't do certain items on my PC.

Everybody knows that there is nothing that you can't do on a pc. I conclude that this is an attempt to sow dissension and heresy among the pc users who subscribe to this group. Shame!

NB> Subject: Forgive me for I have sinned.

Go, and sin no more.

Oops - did I forget a smiley? :):):)))

In this particular instance, in your place I would have seriously considered a 80286 (or better) card inside the Mega. Maybe unworkable, but I would have to investigate the possibility.

Let me know when/if you decide to sell your Mega. Buyers are popping out of the woodwork around here.

"The Poor Deluded Soul" - tderrick@acpu.com

... Windows95... the Dracula of Operating Systems.
___ Mountain Reader II - #00000077

2572. Re: CAB (STiK/MiNT Net) Survey

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: "Robert L. White" <rwhit.ES_XC1@xerox.com>
Message-ID: <4fb067$jd@news.cp10.es.xerox.com>
Source record: 151130

> 1. Which program(s) do you use to connect to the net with CAB?
a. STiK (I whish I could use NOS its stable)

> 2. What TOS/OS do you use?
A. Normal TOS (2.5 meg 520stfm TOS 1.4)

> 3. How often does CAB crash on you?
B. Often (almost too often to use but I still like it)

I think I found one with cab, CERN Errors. If you give a bad URL and get a CERN error cab always crashes and does not display the CERN error.

Thanks,
Bob

2573. Re: NVRAM settings using Boot Config v1.2

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <823695034snz@mbha.demon.co.uk>
Source record: 151131

In article <4f9sh3$j54@mailgate.astra.com>
Fredrik.Hugosson@draco.se.astra.com "Fredrik Hugosson" writes:

> BOOTCONF makes it possible to configure the bootparameters in the TT and the
> Falcon030, as they are located in non volatile RAM. For more information see
> ST Computer 2/92.
> These settings are activated after power-on or reset. Though the videoparameters> are
overwritten by NEWDESK.INF when it is loaded. If the boot delay is set to
> less than 8 seconds, the Falcon skips the memorytest and boots automatically
> as soon as the HD is ready.
> On the TT, only the settings for bootpreferences and SCSI-ID are meaningful.
> The SCSI-ID is just (ausgewertet=[used?|evaluated?]) when you use a hard disk
> driver which supports bus arbitration, e.g. HDDRIVER Version 3.5 and upwards.
>

Thanks for that. I use HDDRIVER. What boot config parameters are there for the
TT and how do I set them?

Advice welcome...

--
dave

%%%

2574. Sell me TOS 1.6 or newer..:)

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <7858_hsideras@mettav.demon.co.uk>
Source record: 151132

Hi Al, on 04 Feb 96 you wrote:

a> Organization: The Tavern BBS
a>
a> Get MagiC.. you won't regret it! :))

I bought Magic 4 two months ago - no problem there. Receiving the bloody
thing is the part that's getting me down... B^{<

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2575. Re: You wankers and your crap TOSy O.S.!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <4fa6cb$nqt@banaan.fwi.uva.nl>
Source record: 151133

gilleta@pento.esil.univ-mrs.fr (Bruno GILLETA) wrote:

:In article <4f7cfb$543@malibu.unice.fr> Etudiant <ognibene> writes:
:> For C coding Pc's are as good as an Atari. But for assembly coding Atari's
:> (and Amiga's) are just the best.
:
:I don't agree !
:Atari's are better than PC in C programming too :

when talking about coding for a PC, you HAVE to specify an OS.

:- How many C lines do you use to open a window in Windows3.1 (or 95) ?

Ah, you are talking about PC's running windows3.1 (95)! PC users do
have a lot of choice which OS to run though. So be careful.

:- Is there any Windows3.1 library in GCC ?
:- Is there any public domain C compiler for Windows3.1 ?
:- Is there any public domain langage for Windows3.1 ?

doesn't matter, we were discussing differences in coding (in C) for PC
and Atari, we were not discussing whether the compilers are shareware or
not!

Anyway, I can only compare Atari GEM to linux (XFree86). The number of
lines to open a window is about the same (of course, there are many
ways to open a window in X). I find X a lot better (also as a coder)
than GEM.

--
Martijn Dekker | PFF Software:
Math department | Unix X11 Linux 3D-graphics Games
University of Amsterdam |
E-Mail: mdekker@fwi.uva.nl | http://www.fwi.uva.nl/~mdekker/pff.html

2576. Re: nude movie

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <4fajek$8ks@macondo.dmu.ac.uk>
Source record: 151134

In article <4f887v$pf7@unix.infoserve.net>, freber@unix.infoserve.net (Frederick Bernard) writes:
> To: treize13@usa.pipeline.com
> Subject: nude movie
> Newsgroups: alt.sex.movies
>
> t > If somebody wants to trade X-Rated movies then E-Mail me.
> t > Treize13
>
> Hi,
>
> I have about 200 vids (a large percentage from the '80s) Shall we
> trade Have lists? I assume you're in the States. I'm in Canada, but
> I've been trading with a guy in New Jersey with no problems

I've got every copy of Atari World which I'll trade you for your 'vids'.
Atari World was mostly done in 1995 but this percentage will change as 1996 moves along.
I even have a copy of Issue 3 with pages 41/42 (ish) which I'm sure would be right up your alley.

:-)

Bye for now,
Simon

Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*
Pages include: Linux/68K / InterActive shareware / DIY DSP upgrade / Bad Mood

2577. Re: A list of crap things

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DMDsIv.48D@cix.compulink.co.uk>
Source record: 151135

In message <4f5eej$i7n@bbcnews.rd.bbc.co.uk>, david.white@rd.eng.bbc.co.uk said:
> GCC is crap.
> It needs at least 2Megs of free memory to compile a twenty line C++

Thats GCC for you.

> I have been having. It really chould be a lot better. Especially GCC,
> which is _really_ bad (Falcon with 4megs of memory and a hard drive).

Just make sure you get a lot more memory on your new platform. GCC still requires stacks of memory. Its not just an Atari thing.

> I want the features of MiNT, MultiTOS, GCC and Outside and I do not

Sounds like you just need more memory in general. If you are trying to run GCC under MTOS in 4Mb - then I'm not suprised you are angry. Outside is apparently not too helpful in these circumstances either. It doesn't really have enough memory to play with. Dump MTOS and use raw MiNT (with a shell). It works much better.

Roland.

@CiX

2578. Re: Wanted: SF314 DSDD

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: darchyld@harold.eastky.com
Message-ID: <823782568_OASIS_@harold.eastky.com>
Source record: 151136

In article <4fa4kk$c76@newsbf02.news.aol.com>
johnw9150@aol.com (JohnW9150) said:-

>I am looking for a working, good condition,
>double sided, double density floppy disk drive --
>SF314.
>
If an individual Atari user doesn't reply, you might want to try either
of the 2 following Atari dealers who specialize in used inventory...

1) CeeJay Software 1-618-242-0405 6pm till 10pm CST
2) Computer Dungeon 1-708-547-7085 10am till 5pm CST

Used SF314's run about $40-45 at either place...and they both will give
you a warranty on their items...Good luck! :)
--

```
_/_/_/
```

2579. Re: Sick of Stik

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: darchyld@harold.eastky.com
Message-ID: <823782078_OASIS_@harold.eastky.com>
Source record: 151137

```
> In article <4f99t4$qnl@elaine35.Stanford.EDU>
> darmok@leland.Stanford.EDU (Philips Dilworth Patton) said:-
>
>>yes, on another note, just wanted to vent on how frustrated I am with STik
>>or STiK or whatever it is. Have tried endless possibilities on my dialing
>>script and I can just _not_ get it to recognize the "Username" string and
>>respond. Tried a billion things, every possibly configuration.
>>Too fed up, basically. SO....anyone know of a way to log in via a modem
>>program and then enter in the IP address manually?
>>Thanx for you help!
>

Not sure if this will help, but here goes...I'm using Oasis with my
local provider ('cause they don't support SLIP only PPP) but I can
still ftp, e-mail, etc,...Anyways, I couldn't get Oasis to recognize
their prompt strings either so I simply changed the script to "time"
everything and send in my account name and password after a certian
amount of time...Not sure if CAB/STIK uses that kind of script but if
you can then try that! Good luck! :)

--
_/_/_/
```

2580. Re: Is it worth continuing wi

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <823686413snz@mbha.demon.co.uk>
Source record: 151138

In article <960206140007268 76@acpu.com> tderrick@acpu.com "Tderrick" writes:

> hbact182@csun.edu (tejinder gill) spake thusly:
>
> I am told that Papyrus does. Personally, for any *serious*
> presentations, I will probably stay with PageSTream; it is pretty

Yep. I can tell you that my staff use Pagemaker, and for most purpose (except books perhaps), Pagestream is by far a better product IMHO. They use the office Atari (mega4 with t36 accelerator) in preference to Pagemaker and the MS stuff.

> There are several options:
> 1) Graphics card for your ST.

I have a VME Matrix Coco card for sale. Offers about 150UKP?

It does 800x600x256 (good) and 1024x768x16 (great) and a selection of virtual screen sizes (full page A4 for Pagestream).

--
dave

%/%/%/

2581. Re: W/P Help, sort of?

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <823687601snz@mbha.demon.co.uk>
Source record: 151139

In article <823695870_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk "Phil Hough" writes:

> >
> > I need a Dictionary
> > I need a Thesaurus
> >

If it is any help, I have 2 separate products which may help. There is a thesaurus in a desk accessory which is shareware or freeware, and I have Thunder! spellchecker (an oldie and the gui is crap but she files!).

Drop me a line if you need help...
--
dave

%%%

2582. Re: Atari ST and Novell Netware Network

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: Pete Fletcher <fletch@pop.fast.net>
Message-ID: <4fbe7s$i01@nn.fast.net>
Source record: 151140

That answer is kind of vague. Where are the drivers for the external ethernet connection?

Pete

2583. Re: Massive IMG file problems

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <823797420_OASIS_@swampdog.demon.co.uk>
Source record: 151141

>In article <823442574_OASIS_@ajrose.demon.co.uk>
> andrew@ajrose.demon.co.uk "Andrew Rose" writes:
>
> I've just saved a Pagestream page to disk as an IMG file and it's
> come out at a > whopping 3.3 MB. What on earth can I do with this,
> even on a 4MB STe? I'd like to convert the IMG to a more compact
> filesize, ideally a TIF or GIF file. I've never saved to disk like
> this before, so any ideas are welcome. The only idea I have is to
> reduce filesize by reducing resolution, yet I'm keen to preserve as
> much quality as possible - I want to send the page as part of a
> magazine article. Are there any "printer" drivers which allow disk
> printing in different formats, or image converters which will deal
> with such large files?
>
> Andrew

This may be as daft as it sounds. I take it the idea is to get it to whoever in a format they can use.

Why not Mime or uu-encode it as a multipart document then they can rebuild it at their end - they must have some system for dealing with things that don't fit on one floppy?

--

Guy Harrison

guy@swampdog.demon.co.uk

2584. Re: NVRAM settings using Boot Config v1.2

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <4fbteu$oc5@cxc1.cl.msu.edu>
Source record: 151142

Fredrik Hugosson <Fredrik.Hugosson@draco.se.astra.com> writes:

>---------
>BOOTCONF makes it possible to configure the bootparameters in the TT and the
>Falcon030, as they are located in non volatile RAM. For more information see
>ST Computer 2/92.
>These settings are activated after power-on or reset. Though the videoparameter>are
overwritten by NEWDESK.INF when it is loaded. If the boot delay is set to
>less than 8 seconds, the Falcon skips the memorytest and boots automatically
>as soon as the HD is ready.
>On the TT, only the settings for bootpreferences and SCSI-ID are meaningful.
>The SCSI-ID is just (ausgewertet=[used?|evaluated?]) when you use a hard disk
>driver which supports bus arbitration, e.g. HDDRIVER Version 3.5 and upwards.
>----------

I had managed to get it to set everything else to my satisfaction, but I
wanted to know more about skipping the memory test and the bust arbitration
before I twiddled them. This has helped a lot, thank you!
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

2585. FS: ST APPLICATIONS (USA)

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <4f9jnn$13v@madeline.INS.CWRU.Edu>
Source record: 151143

All Prices Include USA Shipping !!! Thank you.

Title Authors Description Price

A Ram Kuma Ram disk/print spooler $5.00
BeckerCad Abacus Software Solid CAD application $15.00
CAD 3D 2.0 Antic Cool Cad prog $10.00
Canvas Draw Software Direct Nice Paint program $8.00
CZ Android Hybrid Arts MIDI patch/Casio CZ $5.00
DAC Easy Accounting DAC Finances $8.00
Degas Elite Batteries Incl Paint program $8.00
Diamond Back II HiSoft Hard drive backup util $12.00
Diamond Edge HiSoft Hard Drive Repair/opt $10.00
Easel ST Computer Fenest Place pics on desktop $5.00
Flash 1.6 Antic Telecomm $5.00
Hard Disk Accelerator Beckmeyer Hard drive cache $5.00
Hard Disk Sentry Beckmeyer Disk repair/optimize $5.00
Hotwire CodeHead $5.00
Interlink ST Intersect Soft Telecomm package $5.00
Knife ST HiSoft Disk diagnostics/repair $10.00
Master Tracks, Jr Passport 24-track seq; Falcon OK $15.00
Maxpak Softwerx Ramdisk/disk copier/etc $5.00
Microsoft Write Microsoft Word Processor $20.00
Minix ST Prentice-Hall Minix Filesystem $12.00
MultiGEM Plus Rimik Enterpr Multi shells/launch $8.00
NeoDesk 3.01 Gribnif Replacement desktop $12.00
Neodesk 2.0 Gribnif Replacement desktop. $5.00
Paintworks Activision Paint Studio $5.00
Personal Draw Art Migraph Clip Art $5.00
PC Ditto Avant-Garde Old IBM XT Emulator $5.00
PM Interface Xlent Soft $5.00
PrintMaster Unison World Certificate/Banners $8.00
PrintMaster Art Gall Unison World Clip Art! $5.00
Prism Paint 1.0 Lexicor Advanced paint/anim $10.00
Quartet Microdeal Music composition $12.00
Regent Word II Regent Soft Word Processor $12.00
Shadow Antic Download Multitasker $5.00
Spectrum 512 Antic 512 color paint program $5.00
ST Home Accounts Haba Checkbook/finances $5.00
Supra Hard Disk Utils Supra Nice utilities $5.00
Turbo ST Softrek Screen Speeder $5.00
WordPerfect WordPerfect Last Version $20.00
Zoom Racks Quickview Hypercard-like Manager $5.00

--
Sanjay Parker
sxp17@po.cwru.edu

2586. Re: OASIS unbatch bombs

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: tparrett@slipper60.fast.co.za
Message-ID: <823787278_OASIS_@slipper60.fast.co.za>
Source record: 151144

In article <823564834_OASIS_@wuss.demon.co.uk>
Steph@wuss.demon.co.uk (Steph Taylor) said:-

>I don't know why the unbatch bombs out, but it is easy enough to get round
>after the fact. Watch carefully to see when it is bombing. It bombs out
>during the message _after_ the problem one. So all you have to do is load
>the batch file into a text editor & delete all messages up to and including
>the problem one. Not elegant, but more cost-effective than reloading all
>your news!

I missed the posting which led to the above reply. I have also suffered a few OASIS problems. The reason I missed the above posting was that after downloading the news items (over 900) the system stopped during the unbatching process with the message 'EXTERNAL ERROR CHECK OASIS INSTALLATION OK' When I clicked on OK the system exited OASIS and returned to the desktop. Upon checking for the BATCH.TXT file in the ARTICLES folder I found that it was not there and I lost about 656f the downloaded news. I logged on again to repeat the process but the system assumed that the available news had benn received OK.
Any ideas anyone ?

--

==
tparrett@fast.co.za	Ted Parrett	33 Mountainview Ave
City: Johnnesburg	Tel No.++27 11 476 5242	Aldara Park RANDBURG
Country: South Africa	Fax No.++27 11 474 8516	2194 South Africa
==

2587. Re: MagiC eprom

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <6cede1f615e5f23@xs4all.nl>
Source record: 151145

dave (dave@mbha.demon.co.uk) wrote:

>Does anyone out there have an eprom blower that you could blow Magic into
>eproms for my TT?

Yes I do own one, but, no I won't.

>If this is not breaking any laws or copyright...!

And _that's_ the reason for it.

Besides, it is people like you that go about asking 'innocent' questions
(where it is just plain obvious that it's f*cking illegal !) that make
the best of our developers turn their backs on ataris.

MagiC is the best software that was ever made for the Atari platform.
Some great German programmers did what Atari in Sunnyvale, despite all
their efforts(?), never accomplished; they finally gave the Atari a
real Operating System.

It's up there together with NVDI, APEX, MiNT, Calamus and Cubase.
It's thanks to programs like this that the Atari platform became so popular,
or they opened entirely new possibilities for our computers.
And these programs can compete with the best of other platforms' software.
Buy it and you won't regret it. It will be the best money you've ever spent.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

2588. Re: **Thank you, Thank you **

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <823798658_OASIS_@swampdog.demon.co.uk>
Source record: 151146

In article <823640518_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

> In article <823124084_OASIS_@swampdog.demon.co.uk>
> guy@swampdog.demon.co.uk (Guy Harrison) said:-
>
>>
>>So unless you want to go through your encoded stuff doubling up all
>>the % you can't do it.
>>
>>You may be able to email news by comp.sys.atari.st@news.demon.co.uk
>>adapting it for your provider accordingly.

I got that wrong, it should be comp.sys.atari.st@mail2news.demon.co.uk

>Just use the search and replace in just about every WP/Text editor to
>do a serch and replace (search for %(1 percent sign) and replace with
>%(2 percent signs)... and only do it on stuff you KNOW is going to
>get corrupted !!

I may have spent hours pouring over the source code to find the exact
cause but I'm going to have to admit to being a plonker - it never
occurred to me to use search and replace! (if I didn't have a hangover
I'd spend the next 5 minutes banging me head against a really solid
wall) :-)

Anything outgoing from NNTP goes through the same code, it's the %
which allows it to corrupt. The author is now aware of the bug.

The only time I've ever seen NOS bomb was when '%' was followed by
's' which makes it trundle off looking for a NUL. If you are lucky it
will find one before it bombs. I've deliberately not put the two
together in case someone quotes it!

>BTW: it'll be interesting to see how the above comes out (as I typed
>an extra percent sign in both cases !)...

Fine.

--

Guy Harrison

guy@swampdog.demon.co.uk

2589. HELP! I need software for a USR voice modem

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4fa5op$849@orm.southern.co.nz>
Source record: 151147

HELP!
I'm in the final stages of purchasing a US Robotics 14400 Sportster Vi
Voice modem but I need some software to drive the Voice / Fax part...
I've had a shot at using the demo version of CoMa 2.something and also
tried Connect Demo v2.46 but... neither of them accepted the US Robotics
modem as having voice capibilities.

If someone could suggest some software or post a configuration of CoMa
which works with it then that would be very much appreciated.

_ Julian Forsythe _
o( ) Christchurch, New Zealand ( )o
/ /\ Internet Email: clifton@southern.co.nz /\ \

Hail Atari! Hail Motorola! Hail IBM... with Rocks!

In a nuclear war all men will be cremated equal.
STOP NUCLEAR TESTING <<<>>> ARRETEZ LES TESTS NUCLAIRE

2590. Re: Hard Drive for my 1040

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DMDsIq.465@cix.compulink.co.uk>
Source record: 151148
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In message <4f7i01$rdr@gcsin3.geccs.gecm.com>, andrew.owen@gecm.com said:
> I've heard different advice from different people. I thought that
> I could buy any SCSI drive and plug it into the back of my 1040STFM

This was more or less true - though newer SCSI drives on older Atari host adaptors can be a problem.

> via a suitable adapter (mine's a GE-SOFT). I seem to remember this

The GE-SOFT host adpators are one of the worst sort too. I tried for several hours to get 2 known working SCSI drives to work with one - but gave up. My ICD AdSCSI+ had no problems.

> I was informed that ones sold for PC's do not work with Atari

This is certainly *not* true. There is nothing special about the SCSI drives sold for use on the PC. Its true that most PC drives aren't SCSI anyway - but the ones which are can generally be made to work on the Atari.

> :-((Something to do with termination or parity. Lucky for

Many modern drives don't have a parity disable function - so this is probably where you came unstuck with the GE-SOFT host adaptor. An ICD Link2 or AdSCSI+ would probably have worked. Also you would have had to make sure the SCSI bus was properly terminated - and that the TERMPWR line was actually being supplied with power. This can often be done by changing a jumper on the drive.

Some of the very new drives also object to the lack of bus arbitration on most Atari SCSI buses. This is much harder to solve - but its not a huge problem at the moment.

> Just be careful

I'd agree with that though. Its certainly not as easy as it used to be.

:-)

Roland.

@CiX

2591. Re: SM 124 probs

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: Paul Squires <pns@soc.unl.ac.uk>
Message-ID: <Pine.SOL.3.91.960207150655.4554D-100000@jamshyd.unl.ac.uk>
Source record: 151149

On Mon, 5 Feb 1996, John Blackwell wrote:

> The width of the picture starts bobbing in and out on the right side
> of the screen, (randomly) and at the same time the horizontal
> linearity changes slightly. Occasionally there's a bright streak
> occurs on the picture.
> (...)
> On a less important note, whenever I use a screen saver with it (I'm
> rather fond of IDLE 2.2) within a few seconds of it clicking in the
> screen fades darker, making my nice star field and bouncing atari
> logo completely invisible. :(
> I've never seen another SM124 in operation, so I don't know if this
> is normal (it *seems* like some sort of AGC, except for it works
> backwards!) but none of the SM125s I've seen do this.

Apologies that I can't help with the first problem but I too have seen
it happen, so I'm very interested to see if anyone can provide a
solution. As for the second, my SM124 does the same - playing the great
"Megaroids" is hell when the rocks break down into small pebbles which
become almost invisible on the SM124. I think that's how they're made -
don't they have some kind of phosphorous element in them which makes them
really nice (paper-like) to look at in the first place?

Paul

--- Paul Neale Squires * University of North London, London N7 8DB, England
pns@soc.unl.ac.uk (Unix) khy7squirep@unl.ac.uk (Vax)
--- SOFIA, teaching Film Studies on the Web! http://idun.unl.ac.uk/~khy7squirep

2592. Unix2dos

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: Paul Squires <pns@soc.unl.ac.uk>
Message-ID: <Pine.SOL.3.91.960207151600.4554E-100000@jamshyd.unl.ac.uk>
Source record: 151150

Hi all,

I have recently uploaded a program called UNIX2DOS... the title is
interesting, but I have no idea what it does! Does anyone have any
information on this tiny but presumably necessary program?
Many thanks in advance.

Paul

--- Paul Neale Squires * University of North London, London N7 8DB, England
pns@soc.unl.ac.uk (Unix) khy7squirep@unl.ac.uk (Vax)
--- SOFIA, teaching Film Studies on the Web! http://idun.unl.ac.uk/~khy7squirep

2593. Wanted: SF314 DSDD

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: johnw9150@aol.com
Message-ID: <4fa4kk$c76@newsbf02.news.aol.com>
Source record: 151151

I am looking for a working, good condition,
double sided, double density floppy disk drive --
SF314.

Please let me know if you have one for sale at a reasonable
price, I'll be happy to pay postage.

Thanks,
John Williams

John Williams
JohnW9150

2594. Re: Please Answer!

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4fabsb$gse@lyra.csx.cam.ac.uk>
Source record: 151152
Cross-posted to: comp.misc,comp.sys.acorn.misc,comp.sys.amiga.misc,comp.sys.atari.st,comp.sys.ibm.pc.misc,comp.sys.mac.misc,comp.sys.misc,comp.sys.newton.misc,comp.sys.next.misc,comp.sys.sgi.misc,comp.sys.sun.misc

In article <4f8vt6$iem@usc.edu>,
reichman@scf.usc.edu (Matthew N. Reichman) writes:

>> In article <4f8624$fc0@usc.edu>,
>> reichman@scf.usc.edu (Matthew N. Reichman) writes:
>>
>> >> So PLEASE answer in a NETMAIL.
>> >
>> >What's a netmail???
..
>First of all $@!*&%^$#
>I didn't say > >> So PLEASE answer in a NETMAIL.!!!!!!!
>Goddamn misquotes!!!

No misquote at all.

Look more carefully and count the >s

2595. Re: IOMEGA's ZIP drive on a Falcon.

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960207212637.18563K-100000@pink.lm.com>
Source record: 151153
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Save yourself a lot of headaches and time. Get the Syquest EZ135
instead! Twicw as fast, 35% more storage, more robust carts, 2 year
warranty on the Drive and 5 years on the carts! No problems hooking it
up to my external Hard drive case w/adscsi+ (once I added a scsi out port)
no need to mess around with suppying 5v power like with a Link II and Zip
also a full range of scsi ID's available. Carts are $20.00 ea. Check it
out compare, then buy the Syquest!
On 6 Feb 1996, Eddy Morfan wrote:

> Hi there,
> As I plan to buy a ZIP drive for my Falcon, I'd like to be sure that
> it works on a Falcon. Does anyone here use one, and does it work
> correctly with the Atari driver (AHDI 6.06) ?
> Thanks, Eddy.
>
> --
> +---+
> | Eddy MORFAN (Email : morfan@info.unicaen.fr) |
> +---+
> | Atari STf 2.5Mo |
> | Atari Falcon 030/4Mo/340Mo |
> +---+
>
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2596. Re: Hard Drive for my 1040

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <6477rcain@nest.demon.co.uk>
Source record: 151154

On 06 Feb 96 bussat@lapp.in2p3.fr wrote:

b> It's true that parity must be disabled on the HD you want to use
b> with your ST.

No. It depends on the host adapter you are using. ICD AdSCSI+ and Link2 (for instance) can handle parity whereas Supra cannot. It's usually best to get an HD on which parity can be disabled then it will not matter which host adapter you use.

b> I've heard that the new ICD host adapter "The Link 2" fixes this
b> problem.

Yes, along with some other h/a, it can handle the "parity" line.

b> Since I only have "The Link", I've made a parity generator myself
b> and it works fine. It's very simple, only two TTL IC: a 74LS181
b> (8 bits parity generator) and a 74LS06 (open collector output
b> inverter).

:)

Roger
rcain@nest.demon.co.uk

--

2597. Re: Bad Mood

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: fmandrea@samoa.unice.fr
Message-ID: <4faffu$aii@malibu.unice.fr>
Source record: 151155

In article <N.020696.002258.90@freddy>, freddy@thor.net (Jerry Fredrickson) writes:

|> I have seen talk about a program called Bad Mood is this a clone of Doom? Also
|> is this shareware, freeware, Demo or Commercial. And where do I get It? Thanks
|> to anyone replying..

Bad Mood is a crew which is developping a program which will be able to read .wad files (used by doom, heretic...). this seems to be really serious since 3D-rendering is realised (in DSP code) by someone from Black Scorpion Team (Apex Media). You can find a beta version of their program on the Web (search for "Bad Mood" with Net Search, I dont remember the adress).

Be Seing You...

Fred Mandrea
Nice, France

2598. Magic4 & midi?

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: michaelk@pacifier.com
Message-ID: <4f9j04$qkv@news.pacifier.com>
Source record: 151156

I'm interested in Magic4. How does it work with Cubase Audio and
other midi programs such as Zero-X running at the same time?

--
---
pacifier.com - Vancouver's Public access Internet (206) 693-0325
telnet or dial the above and type "new" at the prompt to register

2599. Re: Please Answer!

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: reichman@scf.usc.edu
Message-ID: <4favk2$jik@usc.edu>
Source record: 151157
Cross-posted to: comp.misc,comp.sys.acorn.misc,comp.sys.amiga.misc,comp.sys.atari.st,comp.sys.ibm.pc.misc,comp.sys.mac.misc,comp.sys.misc,comp.sys.newton.misc,comp.sys.next.misc,comp.sys.sgi.misc,comp.sys.sun.misc

In <4fabsb$gse@lyra.csx.cam.ac.uk> Mark Baker wrote:
> In article <4f8vt6$iem@usc.edu>,
> reichman@scf.usc.edu (Matthew N. Reichman) writes:
>
> >> In article <4f8624$fc0@usc.edu>,
> >> reichman@scf.usc.edu (Matthew N. Reichman) writes:
> >>
> >> >> So PLEASE answer in a NETMAIL.
> >> >
> >> >What's a netmail???
> ..
> >First of all $@!*&%^$#
> >I didn't say > >> So PLEASE answer in a NETMAIL.!!!!!!!
> >Goddamn misquotes!!!
>
> No misquote at all.
>
> Look more carefully and count the >s

Aaha! That might be true if you had also included the reference line, no?

(I can see someone besides me has made too much time for themselves)

--
Be well,

Matthew Reichman
reichman@scf.usc.edu
USC-CNTV
NeXTStep v.3.3 m68k
NeXTMAIL & MIME welcome

==
PGP key --> email w/ subject "request_PGP"

Computer Privacy Information --> http://www.eskimo.com/~joelm/

2600. Re: Please Answer!

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: reichman@scf.usc.edu
Message-ID: <4f8vt6$iem@usc.edu>
Source record: 151158
Cross-posted to: comp.misc,comp.sys.acorn.misc,comp.sys.amiga.misc,comp.sys.atari.st,comp.sys.ibm.pc.misc,comp.sys.mac.misc,comp.sys.misc,comp.sys.newton.misc,comp.sys.next.misc,comp.sys.sgi.misc,comp.sys.sun.misc

In <4f8udv$gui@lyra.csx.cam.ac.uk> Mark Baker wrote:
> In article <4f8624$fc0@usc.edu>,
> reichman@scf.usc.edu (Matthew N. Reichman) writes:
>
> >> So PLEASE answer in a NETMAIL.
> > >
> > >What's a netmail???
>
> On fidonet (and other networks using the same protcols) the word
> netmail is used for private mail, to distinguish it from public
> messages (sometimes called echomail).
>
> The word comes from some bulletin boards where you had to choose
> different menu options for local mail and network mail.
>
> So what he means is a private email, not a message in the newsgroup.

First of all $@!*&%^$#
I didn't say > >> So PLEASE answer in a NETMAIL.!!!!!!!
Goddamn misquotes!!!

Secondly, goddamn it! I still firmly believe he meant nutmail, and
misspelled it by cher accident!

I mean, anyone with subject "Please Answer!" ooh ooh like nobody answers
anybody in this damn forum anyway? Whadda insult of a salad!

And besides, forgot what the question was anyway......

==========
(**** now that's how to start something in an otherwise completely innocuous
thread!!!)

8>) *>) 8>) 9>0 %-] @=[

Coffee by Starbucks!

--
Be well,

Matthew Reichman
reichman@scf.usc.edu
USC-CNTV
NeXTStep v.3.3 m68k
NeXTMAIL & MIME welcome

```
================================================================
PGP key --> email w/ subject "request_PGP"
----------------------------------------------------------------
Computer Privacy Information --> http://www.eskimo.com/~joelm/
```

2601. Re: Unix2dos

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: shane@erc.msstate.edu
Message-ID: <3118d26f.169368406@nntp.msstate.edu>
Source record: 151159

I am not sure but if it is anything like the one I wrote a couple
years ago for Windows NT, it converts between UNIX and MSDOS text file
formats. Also, that is a popular name for a program on any OS that
does the same task. That would be my best guess.

On Wed, 7 Feb 1996 15:17:28 +0000, an alien in the guise of Paul
Squires <pns@soc.unl.ac.uk> wrote:

>| Hi all,
>|
>| I have recently uploaded a program called UNIX2DOS... the title is
>|interesting, but I have no idea what it does! Does anyone have any
>|information on this tiny but presumably necessary program?
>| Many thanks in advance.
>|
>|Paul
>|
>|
>|--- Paul Neale Squires * University of North London, London N7 8DB, England
>| pns@soc.unl.ac.uk (Unix) khy7squirep@unl.ac.uk (Vax)
>|--- SOFIA, teaching Film Studies on the Web! http://idun.unl.ac.uk/~khy7squirep
>|

==========
Shane Hebert
shane@erc.msstate.edu
Disclaimer: Any opinions stated above are mine and not
those of my employer.

2602. Re: MagiC

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: vegard@interlink.no
Message-ID: <vegard-0702961109470001@trh-ppp5.interlink.no>
Source record: 151160

In article <823695690_OASIS_@swampdog.demon.co.uk>,
guy@swampdog.demon.co.uk wrote:

> The downside, is that accessories are disabled in singletasking mode

A program called M_TUNF by David Reitter fixes this.

Bye,
Vegard

2603. Re: Bad Mood

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <96038.100937STIRRE31@MAINE.MAINE.EDU>
Source record: 151161

Jerry,
It is a project to play Doom and Heretic WADs on the Atari Falcon.
I haven't yet got a WAD to try it out yet but it now includes
texture mapping from what I've heard and runs fairly quickly.
There are no enemies yet so it isn't a complete game (I believe)
and I also think that it can only play the original shareware
Doom WAD right now. There is also another person making a
Doom clone and that demo was called doom_f030.arj, I believe.
Look for it on an ftp site (I personally could not get the
program to unarj).
For more info on Bad Mood there is a Web site. I don't remember
the address, unfortunately, but it is possible to get there by
a couple of links from www.toad.net. I am sure someone else
will give you better help ;-).
-scott tirrell

2604. Re: Forgive me for I have sinned.

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: Andrew Owen <andrew.owen@gecm.com>
Message-ID: <4fanvt$iai@gcsin3.geccs.gecm.com>
Source record: 151162

ninob@physics1.physics.monash.edu.au (Nino Benci) wrote:
>... The bulk of the
>pressure has come from work.
>
Taking work home ... never dream of it.
(hence my relucance to puchare a PC)

Have fun ;-)

Andy

2605. ATTN: stones@montreal.UMonteal.CA

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: djc126@alfonso.usask.ca
Message-ID: <4f9jk6$afi@tribune.usask.ca>
Source record: 151163

Hi. Please contact me again. I'm having trouble emailing you.
Thanks.

2606. Re: Is it worth continuing wi

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: BURKI@EZINFO.VMSMAIL.ETHZ.CH
Message-ID: <4fa629$s0@elna.ethz.ch>
Source record: 151164

In <960206140000726876@acpu.com> tderrick@acpu.com writes:

> I am told that Papyrus does. Personally, for any *serious*
> presentations, I will probably stay with PageSTream; it is pretty
> useless for text entry, but that is what text editors are for. The
> general trend (for several years now) is to blur the distinctions
> between DTP and Word Processing; that is what MS Word, WordPerfect,
> and their competitors do. And for many people, that is the best way
> to go.
> TG> I will also need some info about fonts and printers which are
> TG> compatible with the ST. I currently use a dot matrix printer
> TG> but I need to upgrade to at least an ink jet so I can print
> TG> documents with decent quality.
I've been using Papyrus 4.0 (German) for a week now and I have to say I
just love it. With NVDI >= 3.0 you have all the font support you can dream
of and almost DTP-capabilty (multi column, pictures, free floating text
boxes and so on). You also have all the wordprocessing stuff and even you
have most of the functions of let's say Word for Windows it is still very
usable (I felt really at home after about 3hours, including tables and fancy
page setup).
Before I've been struggling with Wordplus 4.0 for about a year. It has most
of the functionality but I could never get to like it. The user interface just
wasn't well thought out.
If you have NVDI, printing is also no problem, I use an old Star NL 10 and
a HP Deskjet and they both produce good looking output, the Deskjet is quite
fast. Fonts are now problems, with NVDI you can have a access to all the
TrueType Fonts of the Apple and Microsoft World (the same is true for Speedo
GDOS which I never tested myself).
Papyrus alone can be run with 1Meg of RAM, if you use NVDI 2Meg are a must.
This could be your biggest problem, often it's cheaper to get a used MegaST or
a TT than putting in more RAM.

Hope this helps

BURKI

2607. FS: ST GAMES (USA)

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <4f9jv5$14u@madeline.INS.CWRU.Edu>
Source record: 151165

ALL PRICES INCLUDE USA SHIPPING !!!

All Original. Most with boxes and manuals. Thank you.

Title Authors Description Price

APB/Hard Drivin Toobin' Tengen $8
Advanced D&D Dragons of Flame TSR Graphic Role $10
Alternate Reality Datasoft Graphic Adven $5
Astaroth Hewson Space $5
Balance of Power Chris Crawford Political Sim $5
Ballistix Psyclapse $8
Barbarian Psygnosis Character Shoot $8
Battle Chess Interplay Chess! $8
BlackLamp Rainbird Role Play Adv $5
Blood Money Psygnosis $8
Bloodwych Image Works $8
Breach 2 Omnitrend $8
Brickbusta Impressions Breakout! $5
Bureaucracy Infocom $5
California Games Epyx Sports Sim $5
Captain Blood Mindscape Graphic Adv $5
Captive Mindscape Graph Adv $8
Carrier Command Rainbird Simulation $5
Chaos Strikes Back FTL Games Maze Role Play $10
Chess Master 2000 Software Toolworks Chess! $10
Conqueror Rainbow Arts $8
Cosmic Pirates Palace Software $8
Day of the Viper Accolade Graphic Adv $5
Death Bringer Spotlight $8
Dive Bomber Epyx War Simulation $5
Dragon's Lair ReadySoft Cartoon Anim $15
Drakkhen ST/STE Infogrames $10
Dungeon Master FTL Games Role Play Maze $10
Elite Rainbird $5
F-19 Stealth Fighter MicroProse Flight sim $15
Falcon + mission disks Spectrum Holobyte Flight sim $12
Fighter Bomber + mission disks Activision Flight sim $12
Flight Simulator Sub Logic Guess? $8
GBA Championship Basketball Gamestar $5
GODS Bitmap Brothers $10
Gauntlet Mindscape Arcade $8
Goldrunner Microdeal $5
Gridiron Bethesda Soft Football $8
Hardball Accolade Baseball $8

Hex Mark of the Unicorn $5
Hitchhiker's Guide Infocom Text $8
Indy : The Graphic Adv Lucasfilm Movie Adventure $10
Infestation Psygnosis $8
Karate Kid II Microdeal Martial Arts $5
King's Quest II Sierra Graphic Advent $5
Klax Domark 3D Tetris $8
Kult Ere Informatique $8
Leader Board Golf Access Software Golf Sim $5
Leather Goddesses of Phobos Infocom Text Adventure $8
Leisure Suit Larry I Sierra Graphic Advent $5
Leisure Suit Larry II Sierra Graphic Adventu $8
Leisure Suit Larry III Sierra Graphic Adventu $8
Leviathan Thunder Mt Sub Simulation $5
Lords of Conquest Electronic Arts Simulation $12
M.A.G.E. Arcade Hits I MajicSoft Donkey Kong,
Frogger, more $12
Mean 18 Accolade Golf! $8
Megaroids Megamax Asteroids $5
Menace Psyclapse $8
Microleague Baseball Micro League $8
Monty Python's Flying Circus Virgin Zany Stuff $10
OIDS FTL Games Space Shoot $8
Obliterator Psygnosis $8
Omega Origin Space Advent $8
Paladin Omnitrend Fantasy Advent $5
Phantasie III Strategic Sim Graphic Advent $8
Photon Storm Llamasoft Space Blaster $8
Pirates MicroProse Graphic Sim/Adv $8
Populus Bullfrog Simulation $12
Populus 2 Bullfrog Simulation $15
PowerDrome Electronic Arts 3D Space Fight $8
Q Ball Mindscape $8
Renegade Taito Shooter $5
Resolution 101 Millenium 3D Vector $10
Rings of Zilfin Strategic Sim Adventure $5
Ringside Impressions $5
Roadwar 2000 Strategic Sim Simulation $5
Rogue Epyx Graphic Advent $5
SDI Mindscape Adventure $5
ST Star Raiders Atari Blaster $5
Shadow of the Beast Psygnosis Shooter/Adv $10
Shadowgate Mindscape $8
Sidewinder Arcadia $8
Sim City Infogrames Simulation $12
Sleeping Gods Lie Empire $10
Space Cutter Rainbird $5
Space Quest III Sierra Graphic Sim $10
Space Rogue Origin Space Fight/Ad $8
Speedball Spotlight Soft New Age Sports $8

Star Blaze Logotron $5
Star Fleet (col or mono) Interstel $5
StarGlider Rainbird $5
StarGlider 2 Rainbird $8
Stellar Crusade Strategic Sim Graphical Sim $5
Sub Battle Simulator Epyx $5
Summer Challenge Thunder Mt Olympic Style $5
Sundog Frozen Legacy FTL Games Graphic Sim/Ad $8
Tanglewood Microdeal $5
Targhan Silmarils $8
Tau Ceti : The Lost Star Colony Thunder Mt Graphic Sim $5
Terrorpods Psygnosis $8
The Pawn Rainbird Graphic Adv $8
Time Bandits Michtron Arcade $8
Typhoon Thompson BroderBund Arcade $8
Ultima II Sierra Graphic Adv $5
Uninvited Mindscape Graphic Adv $8
VR Sentinel ST/E Elite Virtual Reality $10
VR Thunderstrike ST/E Elite Virt Reality $10
VR Weird Dreams ST/E Elite Virt Reality $10
Vampire's Empire Digitek Platform $5
Wanderer 3-D Pyramide $5
Xenon Arcadia Space Shooter $8
Xenon 2 Bitmap Brothers Space Shooter $10
Zork 2 Infocom Text $8

--
Sanjay Parker
sxp17@po.cwru.edu

2608. Looking for demos' music

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: Nicolas POMAREDE <pomarede>
Message-ID: <4fa7pv$snc@soleil.uvsq.fr>
Source record: 151166

Hello, I'm looking for archives of most of the chip tunes
used in ST demos and games (from J. Hippel, D. Whittaker, etc...).

Does anybody knows an ftp site that collects such files ?

Please, answer by e-mail, 'cause I rarely read this newsgroup.

Nicolas Pomarede
e-mail: pomarede@isty-info.uvsq.fr

2609. Re: Shareware

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4fa6p6$8ji@m1.cs.man.ac.uk>
Source record: 151167

In article <4f8ssb$gui@lyra.csx.cam.ac.uk>, mnb20@cam.ac.uk (Mark Baker) writes:
>In article <823696398_OASIS_@phil4.demon.co.uk>,
>>Personally I'd like to get back to the days when shareare was cheap
>>(5quid) and commercialware wasn't....
>
>I don't think the price is important, but I wouldn't call something
>shareware unless the freely distributed version was basically complete
>and usable (I don't mind one nag box on loading, or some of the more
>advanced features disabled, but it has to be enough to be actually
>useful.

Hear hear! I think its getting out of hand when 'shareware' has printed
manuals, boxes, and you cannot do <anything> with the 'shareware version'.
This is NOT shareware, its a DEMO.

I think that as the market is shrinking, the former shareware authors
are turning comercial - this is leaving very little real shareware.
(although some of us refuse to hoist prices, and preduce boxes/printed
manuals etc.)

Of course, if no-one wants shareware anymore, then perhaps its right that
what was shareware is sold as comercial to get it extra coverage...

Anthony

--

Anthony Jacques : jacquesa@cs.man.ac.uk
WWW : http://www.cs.man.ac.uk/~jacquesa/

STOS Falcon Extension v1.2a available from WWW page... UUE'd on request...

2610. Re: NVRAM settings using Boot Config v1.2

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: Chris Ridd <C.Ridd@imc.exec.nhs.uk>
Message-ID: <3118A5D6.17E2@imc.exec.nhs.uk>
Source record: 151168

dave wrote:
> Thanks for that. I use HDDRIVER. What boot config parameters are there for the
> TT and how do I set them?

I would advise getting HDDRIVER version 4. In v4's HDDRCONF (HDDRUTIL? I forget) there are options to set the OS to use when booting. Choices are TOS,MagiC,Linux, NetBSD and Atari SysV. There's another option to set the SCSI ID of the TT, which is used for bus arbitration. All these settings are in the right hand menu, just play around with HDDRwhatever and find them...

--Chris

2611. Re: NVRAM settings using Boot Config v1.2

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: Fredrik Hugosson <Fredrik.Hugosson@draco.se.astra.com>
Message-ID: <4f9sh3$j54@mailgate.astra.com>
Source record: 151169

molin@cxc1.cl.msu.edu (Michael Olin) wanted a translation of this:
> ------------------------------
> BOOTCONF ermvglicht das Konfigurieren der Bootparameter von TT und Falcon030,
> wie sie im nicht fl|chtigen RAM (NVM) abgelegt sind. Ndheres hierzu siehe
> ST Computer 2/92.
> Diese Einstellungen werden nach dem Einschalten oder einem Reset aktiviert.
> Die Videoparameter werden beim Laden der NEWDESK.INF-Datei allerdings wieder
> |berschrieben. Wird die Bootverzvgerung auf weniger als 8 s eingestellt, f|hrt
> der Falcon keinen Speichertest durch, sondern bootet automatisch, sobald die
> Festplatte bereit ist.
> Beim TT sind nur die Angaben f|r die Bootprdferenz und die SCSI-ID von
> Bedeutung. Die SCSI-ID wird nur dann ausgewertet, wenn ein Festplattentreiber
> verwendet wird, der Bus Arbitration unterst|tzt, z. B. HDDRIVER ab
> Version 3.5.
>
> Uwe Seimet (seimet@chemie.uni-kl.de, Uwe Seimet @ KL)
> --
Ok, here's a quick translation. Theres just one word I didn't
understand, but if you don't use HDDRIVER it doesn't matter.
And I think you are able to figure out what it should mean.

BOOTCONF makes it possible to configure the bootparameters in the TT and the
Falcon030, as they are located in non volatile RAM. For more information see
ST Computer 2/92.
These settings are activated after power-on or reset. Though the videoparameters
are overwritten by NEWDESK.INF when it is loaded. If the boot delay is set to
less than 8 seconds, the Falcon skips the memorytest and boots automatically
as soon as the HD is ready.
On the TT, only the settings for bootpreferences and SCSI-ID are meaningful.
The SCSI-ID is just (ausgewertet=[used?|evaluated?]) when you use a hard disk
driver which supports bus arbitration, e.g. HDDRIVER Version 3.5 and upwards.

Good luck with the configuring...

/HUGO.

2612. Looking for Atari Portfolio for Sale.

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: wash@gate.net
Message-ID: <wash.106.00202F2D@gate.net>
Source record: 151170

The title says it all. I'm looking for a good priced (cheap) Portfolio for sale. E-mail with your price and any peripherals. Thanx in advance.

2613. Replace hard drive in Megafile 30?

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: Christoph.Wawrosch@univie.ac.at
Message-ID: <4f9qos$15ae@ftp.univie.ac.at>
Source record: 151171

Hi,
is it possible to replace the internal hard drive in the MEGAFILE 30 with a larger & less noisy drive?? Any modifications in the electronics needed?

Any suggestions would be highly appreciated, maybe you could name some drives!

chris

Christoph Wawrosch
Inst. f. Pharmakognosie
Universitaet Wien
Althanstr. 14
A-1090 Wien

2614. Willie Preview [Game]

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <4fagom$8ks@macondo.dmu.ac.uk>
Source record: 151172

I've just found on :

http://web.cnam.fr/Comp/Atari/Index_Falcon_Games.html
OR ftp.cnam.fr ...

a brilliant preview of a game about Willie the Adventurer.

Its Falcon only but has the best use of colours and animation and parallax scrolling you'll ever see ! On both RGB and VGA ...
Its alot better than some Jagur stuff I've seen !

It also uses the Joypads to full effect with everything controlled from them (including the Option button !)

It looks like it will be an excellent game but have a look at it !!!

Bye for now,
Simon

Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*
Pages include: Linux/68K / InterActive shareware / DIY DSP upgrade / Bad Mood

2615. F.S. Atari St Software

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: Robert Oyler <royler@cnmnet.com>
Message-ID: <DMDvGw.10w@news.zippo.com>
Source record: 151173

```
Robert Oyler <royler@cnmnet.com> writes:
> Robert Oyler <royler@cnmnet.com> writes:
> > For Sale: Flight Simulator II by Sublogic plus 2 scenery
> > disks #7 and #11 plus documentation and box.
> > Price of $15.00 plus $3.00 shipping. I have other Atari St
> > software for sale, if you get something else you will
> > only have to pay shipping once. The above program is original
> > (no copies of anything)
> > If interested please reply to royler@cnmnet.com
> > Thanks Robert Oyler
> > Illinois, USA
> >
> >
>
```

2616. Re: Hard Drive for my 1040

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3118d7b41da4520@sn.no>
Source record: 151174
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Jean Marie Bussat (bussat@lapp.in2p3.fr) wrote:

>It's true that parity must be disabled on the HD you want to use
>with your ST.
>
>I've heard that the new ICD host adapter "The Link 2" fixes this
>problem.
>
>Since I only have "The Link", I've made a parity generator myself
>and it works fine. It's very simple, only two TTL IC: a 74LS181
>(8 bits parity generator) and a 74LS06 (open collector output
>inverter).

Do you have a drawing of this circuit somewhere? I'm sure many people
here would benefit from something like that.

Hallvard
--
_/_/_/

2617. FS. Flight Simulator for Atari St

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: Robert Oyler <royler@cnmnet.com>
Message-ID: <4f9f85$n95@consolidated.ccinet.net>
Source record: 151175

I have Sublogic Flight Simulator for Atari St along with
box, documentation and 2 scenery disks #7 and #11
for sale for $15.00 + 3.00 shipping. I am going to post other
lists of software I have for sale anywhere for $5.00 on up
and if you get anymore titles there is only a $3.00 total
shipping charge.
Thanks royler@cnmnet.com Robert Oyler

2618. Re: Do Not Feed The Energy Cr

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <823705918snz@mbha.demon.co.uk>
Source record: 151176

In article <4fa8em$dnl@ionews.io.org>
dreibel@ionews.io.org "Daniel L. Dreibelbis" writes:

>
>
>
> Your message has been
> carefully placed in
> it's very own, specially
> prepared, luxuriantly
> hand crafted circular
> file where it will
> receive the dignity / \
> and attention it richly
> deserves. >
> Thank you.
> -=>Sharpshooter<=-
>
>
>
>
>

Nice bin Daniel!

--
dave

%%%

2619. Re: HELP SAVE ATARI -- Please Read!

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <3118C1E2.167E@in.tu-clausthal.de>
Source record: 151177

Andrew Owen wrote:

> It currently would be difficult to have TOS, Win95 and Archimedies running on
> the same hardware. However it is easiler to make the OS independent of the
> hardware, ie WindowNT (sorry but it was the only example I could think of).
> What we need is a defined set of Reference Hardware, OS and Software API's.

It is possible to run different Systems on one platform at the same Time.
Just try the Mach-Kernel.
There is an BSD-Programm for it and also a DOS-Programm.
They are like the original OS on the original Platform to the Applications, and
they are Applications to the Kernel.
Also Gnu HURD is going to be a set of Mach Applications.
Just think of that possibility...

Christof

2620. Re: Bad Mood

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <4fahrs$8ks@macondo.dmu.ac.uk>
Source record: 151178

In article <N.020696.002258.90@freddy>, freddy@thor.net (Jerry Fredrickson) writes:
> I have seen talk about a program called Bad Mood is this a clone of Doom? Also
> is this shareware, freeware, Demo or Commercial. And where do I get It? Thanks
> to anyone replying..
>
>

Bad Mood is a FREEWARE game that is currently being written by quite a few
people across the Internet. Its primary aim is to get a running version to work
on the Falcon030 with 4 Mb.
But it runs on the FX Cards etc. and also the AfterBurner040 accelerator.

The current version is still in the alpha stages and can be FTP'd or WWW'd from :

http://rand.thn.htu.se/~johan/bad_mood.html
or
ftp on rand.thn.htu.se/pub/BAD_MOOD/bm18a.lzh

This version is release 1.8 and has a full working 'world' with bitmaps mapped
to all surfaces just like the 'real' doom !

The game is far from finished at the moment but progress is going well.

You can join the mailing list, to offer ideas/info on monster Artificial
Intelligence etc.
Also if you're a demo coder / game designer and would like to join in or help
out then have a look !
Even if you don't have a Falcon yet then you can still read and dream :-)

To subscribe, e-mail with the subject line as: subscribe
and send it to: bad_mood-request@rand.thn.htu.se

Simple eh ??

Alternatively visit my Web Pages !

Bye for now,
Simon

Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*
Pages include: Linux/68K / InterActive shareware / DIY DSP upgrade / Bad Mood

2621. Re: Lattice C

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: msbaines@cix.compulink.co.uk
Message-ID: <DMF501.34r@cix.compulink.co.uk>
Source record: 151179

>Then you should know better by your age.
Oh dear. I can only assume from that, that you're exempting yourself from "knowing better" and therefore not of an age to do so yet. Sorry, I thought I was talking to someone older.
In that case, you've some way to go to achieving a social maturity yet, but I will ask you to read the messages again (try to notice the smilies this time and not those imaginary dragons you perceive) and endeavour to re-think your social interactional skills. Being less truculent and sensitive will make your dealings with others so much easier for you or for the rest of us.

>Wanna bet...
No, you're quite right, you win. After all, nobody could possibly have more experience or qualifications than you.

>And I stand by my points, credentials and views.
Of course you do, they're not in dispute and I wouldn't expect anything less from you. What is your problem, is your truculent and arrogant adolescent manner.

Slainte mhath
Mark

2622. Re: SM 124 probs

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <823800206_OASIS_@swampdog.demon.co.uk>
Source record: 151180

In article <9602052327181961@aspects.com>
john.blackwell@aspects.com (John Blackwell) said:-

>I'm having what looks like the 1st signs of trouble with my beloved
>Atari mono monitor.
>
>The width of the picture starts bobbing in and out on the right side
>of the screen, (randomly) and at the same time the horizontal
>linearity changes slightly. Occasionally there's a bright streak
>occurs on the picture.

Exactly the same here - it might go on to flickering the whole picture
from side to side very slightly - just enough to leave you wondering
why you've got a headache until it gets bad enough to notice.

>I seem to remember reading that there's an infamous fault happens on
>these monitors, like perhaps a capacitor going open circuit. Can
>anyone fill me in as to which one, and whether my symptoms seem to
>fit the problem.
>
>I've had a wee poke around, and noticed there seems to be a lump of
>goo hanging around the bottom of three small electrolytics between the
>line output transformer and focus control. It's not easy to see
>whether the goo has leaked out of one of the capacitors, or whether
>it's there on purpose to stop a linearity coil from shifting around.
>(This coil seems very sensitive to me probings).
>
>Help!
>
>On a less important note, whenever I use a screen saver with it (I'm
>rather fond of IDLE 2.2) within a few seconds of it clicking in the
>screen fades darker, making my nice star field and bouncing atari
>logo completely invisible. :(
>I've never seen another SM124 in operation

Neither have I.

>so I don't know if this is normal

Neither do I!

>(it *seems* like some sort of AGC, except for it works
>backwards!) but none of the SM125s I've seen do this.
>
>However, this pales into insignificance compared to the other
>problem.

Mine has done this since new. I sent it back under guarantee but it
came back exactly the same. I never got round to taking it further but
it has always been so bad that if there is just a single white
character on the screen you can only just see it, then the screen
fills and I'm blinded.

>Hope someone can answer this one please!

Sorry, it's not the answers you want :-(

--

Guy Harrison

guy@swampdog.demon.co.uk

2623. Re: MagiC

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: Julian_Reschke@ms.maus.de
Message-ID: <199602071805.a52052@ms.maus.de>
Source record: 151181

In article <4f7dlr$543@malibu.unice.fr>, ognibene wrote:
>MagiC is a multitasking system that replaces the standard TOS. It's much
>faster, cooler, it implements all MiNT fonctions. It can even be put in
eprom's

No, it doesn't implement all MiNT functions.

>if you don't want to spend too much memory! It's a little bit expensive :-(
and
>still in german language only.

English version should be available.

2624. FS:STacy 2 (Message for S. Stone in Montreal)

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: rbeauch@cris.com
Message-ID: <4faeec$scu@spectator.cris.com>
Source record: 151182

The mail you sent me regarding the STacy didn't have a
good email address for you.
Send me your correct email address.

Bob

2625. Re: CAB (STiK/MiNT Net) Survey

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: ed@mistered.demon.co.uk
Message-ID: <823739210_OASIS_@mistered.demon.co.uk>
Source record: 151183

In article <ackerman.29-0502961602440001@gb107samac.acs.ohio-state.edu>
ackerman.29@postbox.acs.ohio-state.edu (Dan Ackerman) said:-

>
>
> Hello I'm trying to figure something out, so if you kind CAB users out
>there could answer this quick survey it would be very helpful.
>
>
> 1. Which program(s) do you use to connect to the net with CAB?
>
> a. STiK
>
> 2. What TOS/OS do you use?
>
> a. Normal Tos 4.04

> 3. How often does CAB crash on you?

> b. often

> 4. If using MiNT or MultiTOS, which CAB.OVL do you use?

I find multitos too slow to be useable. Is MiNT any different?

Cheers

Ed.

--

---

ed@mistered.demon.co.uk

2626. Re: IOMEGA's ZIP drive on a Falcon.

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: ed@mistered.demon.co.uk
Message-ID: <823739838_OASIS_@mistered.demon.co.uk>
Source record: 151184

In article <4f7vhu$5kt@caers3.unicaen.fr>
morfan@info.unicaen.fr (Eddy Morfan) said:-

>Hi there,
>As I plan to buy a ZIP drive for my Falcon, I'd like to be sure that
>it works on a Falcon. Does anyone here use one, and does it work
>correctly with the Atari driver (AHDI 6.06) ?
>Thanks, Eddy.

Yes it works very well but not with AHDI 6.06. The reason for this is
that the SCSI bus id check stops when a space is found. The ZIP can be
switched between SCSI id 5 or 7 so my Falcon would find my external
drive on id 0 and not look any further.

HiSoft here in the UK supplied a patched version with my drive which
checks all 7 id's at bootup.

I believe HDDriver or SCSI Tools also will work fine.

Cheers

Ed.

--

---
ed@mistered.demon.co.uk

2627. Re: Cubase 3.0 and TT Ram... any solutions?

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-0702961602090001@macmax.irfmn.mnegri.it>
Source record: 151185

In article <avg.823610332@news.cwi.nl>, avg@cwi.nl (Annius Groenink) wrote:

> Hello.
>
> I just bought a copy of Cubase 3.0, and I am experiencing problems
> converting old Cubase 2.0 songs, due to lack of memory.
>
> It seems that Cubase insists on running in ST Ram (I get something like
> 10 bombs otherwise). Too bad, because I've got 2mb of ST-Ram and 4mb
> of TT-Ram. Is there any way of getting Cubase to work in TT-Ram?
>
> Any hints would be greatly appreciated...
>

oh.. no...
I'm buying Cubase 3.0 too and I have TT with FastRam card...
Are you sure of this ?
Have you tried any combinations ? (Fast load flag, Alternative RAM flag etc...)

| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |

2628. new to this group

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: conrader@pobox.com
Message-ID: <AD3E38F09668D7590@139.169.173.228>
Source record: 151186

```
Hi all,
I am new to this group and was wondering if
the atari st is still supported and how/where
can I get software.

-John :)
```

2629. Re: IOMEGA's ZIP drive on a Falcon.

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <DMFHH5.FDo@cix.compulink.co.uk>
Source record: 151187
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In message <4f7vhu$5kt@caers3.unicaen.fr>, morfan@info.unicaen.fr said:
> Hi there,
> As I plan to buy a ZIP drive for my Falcon, I'd like to be sure that
> it works on a Falcon. Does anyone here use one, and does it work
> correctly with the Atari driver (AHDI 6.06) ?
> Thanks, Eddy.

Hi Eddy,

I use ICD but it works great. Just remember to have it terminated if it's
last in your chain otherwise you end up with a lot of problem. Believe me,
I know:-)

'til the next time:)

Chris Good cgood@cix.compulink.co.uk

2630. Where Oh Where Have the Binaries Gone?

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: StarMan <StarMan@Galaxy.com>
Message-ID: <31192CB5.3497@Galaxy.com>
Source record: 151188

So, what's the deal? No ST users out there? doubtful.

I was just checking out comp.binaries.atari.st and there is nothing there.

If they're not there, then where?

As an Atari user since 1980, (first a 400, then 130XE, then 520, 1040, Mega 2) and a current Windoews PC owner (I'll never lose my love for the Fuji), I know that Atari users are some of the most devout hacks on the planet.

Yet, there seems to be a real lag of what's available out there compared to other "dinosaur platforms." Why? We all know the Atari ran circles around CBM, Apple, TRASH-80, and other 8-bit platforms. And the ST held its own just great against its competition. Even UMich and its mirrors have a pale compilation of what's really out there!

Let's keep this platform alive, even if Atari won't.

2631. Where Oh Where Have the Binaries Gone?

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: StarMan <StarMan@Galaxy.com>
Message-ID: <31192CC1.179B@Galaxy.com>
Source record: 151189

So, what's the deal? No ST users out there? doubtful.

I was just checking out comp.binaries.atari.st and there is nothing there.

If they're not there, then where?

As an Atari user since 1980, (first a 400, then 130XE, then 520, 1040, Mega 2) and a current Windoews PC owner (I'll never lose my love for the Fuji), I know that Atari users are some of the most devout hacks on the planet.

Yet, there seems to be a real lag of what's available out there compared to other "dinosaur platforms." Why? We all know the Atari ran circles around CBM, Apple, TRASH-80, and other 8-bit platforms. And the ST held its own just great against its competition. Even UMich and its mirrors have a pale compilation of what's really out there!

Let's keep this platform alive, even if Atari won't.

2632. F.S. Atari St Software list #2

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: Robert Oyler <royler@cnmnet.com>
Message-ID: <DMDvHM.120@news.zippo.com>
Source record: 151190

```
Robert Oyler <royler@cnmnet.com> writes:
> Robert Oyler <royler@cnmnet.com> writes:
> > I have other Atari St Software for sale. All are original
> > programs plus documentation. No box unless noted.
> > I will sell for the price listed plus $3.00 shipping in the
> > USA. If you get more than one program you only have to pay
> > $3.00 shipping once.
> >
> > 1. U.M.S. Universal Military Simulator plus once scenery
> > disk (the civil war) 12.00
> >
> > 2. Timeworks Publisher ST with box 12.00
> >
> > 3. Codename Iceman from Sierra--never opened
> > box still in wrap 12.00
> >
> > 4. dungeon Master I 10.00
> >
```

2633. F.S. Atari St software list #3

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: Robert Oyler <royler@cnmnet.com>
Message-ID: <DMDvIC.131@news.zippo.com>
Source record: 151191

Robert Oyler <royler@cnmnet.com> writes:
> Robert Oyler <royler@cnmnet.com> writes:
> > For Sale: Atari St software, original disks, plus
> > documentation, no box unless noted.
> > Will sell each program for the listed price plus $3.00
> > shipping on the first program. I will pick up any extra
> > shipping on any additional programs.
> > Feel free to make an offer if you wish to buy lots of programs.
> > No reasonable offer will be refused. thanks robert oyler
> > royler@cnmnet.com
> >
> > 1. Major Motion 7.00
> > 2. Moonmist 7.00
> > 3. Moebius 7.00
> > 4. Hollywood Hijinx 7.00
> > 5. Infidel 7.00
> > 6. Risk 7.00
> > 7. Questron II 7.00
> > 8. Trinity 7.00
> > 9. St. Shuffleboard 7.00
> > 10. Zork I 7.00
> > 11. Crimson Crown 7.00
> > 12. Colorado 7.00
> > 13. Space Quest I 7.00
> > 14. Ultima II 7.00
> > 15. 9 Princeses of Amber 7.00
> > 16. Carrier Command 7.00
> > 17. Third Courier 7.00
> > 18. Borrowed Time 7.00
> > 19. Hacker II 7.00
> > 20. Hardball 7.00
> > 21. U.M.S. (Universal Military Simulator) 7.00
> > 22. Epyx Wrestling 7.00
> > 23. Mindshadow 7.00
> > 24. Fish 7.00
> > 25. Jinxter 7.00
> > 26. Jewels of Darkness 7.00
> > 27. guild of thieves 7.00
> > 28. Treasure Island 7.00
> > 29. Deadline 7.00
> > 30. the pawn 7.00
> > 31. rogue 7.00
> > 32. Q-Ball 7.00
> > 33. Paladin 7.00

> > 34. Roadwar 2000 7.00
> > 35. Crystal Castles 7.00
> > 36. Transylvania 7.00
> > 37. 2 on 2 Basketball--gamestar 7.00
> > 38. Ogre (great game) 7.00
> > 39. Perry Mason 7.00
> > 40. elite 7.00
> > 41. Winter Games 7.00
> > 42. World Games 7.00
> > 43. gold of the Realm 7.00
> > 44. Ballyhoo 7.00
> > 45. Beyond Zork 7.00
> > 46. Kings Quest II 7.00
> > 47. Kings quest III 7.00
> > 48. time Bandit 7.00
> > 49. oo-topos 7.00
> > 50. Temple of Apshai Trilogy 7.00
> > 51. Amazon 7.00
> > 52. Farenheit 451 7.00
> > 53. Star Command-S.S.I. 7.00
> > 54. Tass Times in Tonetown 7.00
> > 55. Supercycle 7.00
> > 56. the sentry 7.00
> > 57. Silent Service 7.00
> > 58. Skyfox 7.00
> >
> >
> > I also have a few $5.00 programs coming on the next list
> > thanks
> >
>

2634. F.S. Atari St Software list #4

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: Robert Oyler <royler@cnmnet.com>
Message-ID: <DMDvJ7.155@news.zippo.com>
Source record: 151192

```
Robert Oyler <royler@cnmnet.com> writes:
> Robert Oyler <royler@cnmnet.com> writes:
> > This is my $5.00 list of Atari St software.
> > I will sell any program on this list for $5.00 plus
> > $3.00 shipping for the first program, then no shipping
> > charges for any additional programs for any of my 4 lists.
> > All are original programs with documentation but no boxes
> > unless noted. If you wish to buy lots of programs, please
> > make an offer, no reasonable offer will be refused.
> > Its easier for me to ship to one place, then all over the
> > U.S.A. but if there is that one program you only want I will
> > be glad to help out. Thanks Robert Oyler royler@cnmnet.com
> > U.S.A. Illinois
> >
> > $5.00 programs
> > 1. 8-ball--Michtron
> > 2. Michtron B.B.S. (have box)
> > 3. Stalker Modem program
> > 4. Stealth Modem Program
> > 5. Mini office pro--data base with box 5.00
> > 6. Superman
> > 7. cosmic pirate
> > 8. the magic Fly
> > 9. Seconds Out boxing
> > 10. Karate Kid II
> > 11. Rambo III
> > 12. Clive Barkers Nightbreed
> > 13. Time
> > 14. First Paint
> > 15. golden Path (have 2 copies available)
> >
> > thanks again for reading all of this
> > if took a few minutes to type it all out...
> >
> >
> >
> >
> >
> > 10.
>
```

2635. Re: You wankers and your crap TOSy O.S.!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <823734033.12761@grasper.demon.co.uk>
Source record: 151193

On 6 Feb 1996 12:05:14 +0100 ,Twas none other than Martijn Dekker who did state ....

> :-Dma sound with professionnal quality
> :-Good graphics
> :-Network port
> :-scsi port
> :dsp and dsp port
> :and so one...
> :You will pay a LOT with your PC, and maybe it won't work at all, because of
> :interruptions conflicts.
> nonsense. A complete 486dx2/66 (gus or wavetable soundcard, networkcard,
> 2MB svga video card, 8Mb, 540Mb hard, 15" svga monitor) you can buy for

What make of network card though , what make of video card and of course the
cat amoung the pidgeon (esp in combo with the network card) where is the SCSI
card ??? ... all these things NEED to be asked else you will be getting grief
if you want to do anything more than running the pre-installed applications.

I don't think there can be many Software suport people who have not had the
" this is unsupported hardware " response from MS (worst but by no means the
only culprit) when a software problem is encountered.

> about NLG2000 (=US$1300). No hassle for installation, it comes as a
> complete setup.

a complete DOS/WINDOWS setup I think you mean .. stray off that path and you
better be prepared for a fair to large amount of problems with configuring and
having to call support numbers and check before hand if your various cards support

Your sig for example suggests you use Linux on your PC ?? Would you for example
recommend a very popular pre-installed video card manufacturerer ..
Diamond Stealth <G>

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

2636. Re: You wankers and your crap TOSy O.S.!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <823734044.12779@grasper.demon.co.uk>
Source record: 151194

On 6 Feb 1996 15:25:12 GMT ,Twas none other than Simon Yardley who did state ....

> You forgot to mention an OS ?
> To install any decent OS for the PC you need a CD-ROM and the Linux CD.
> Then you need a bit more RAM and hard disk space.

Not too mention that most PCs are sold on the basis that you will NOT stray off
usually pre-installed DOS/WINDOWS thing ... start putting linux on it and you
are no longer in the realms of "complete and supported system" and back into the
arms of end user support only ...

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

2637. Re: Is it worth continuing with Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <823734052.12789@grasper.demon.co.uk>
Source record: 151195

On 6 Feb 1996 04:09:36 GMT ,Twas none other than tejinder gill who did state ....

> I have been deciding whether or not I will continue using my 1040ST as my
> main computer. I have been primarily been using it for music sequencing
> but now I would like to see if I can get more out of it. I often read

Well if it still does all you want it too do then my thoughts are why change
it .. the ST still hold a good 2nd hand price in the music comunity since
despite its complete lack of horsepower and grphic features if it a simple
and adaquate tool for midi sequencing.

> I guess the bottom line of this post is to find out if it is still worth
> keeping my Atari or jumping ship and getting a PC. Money is a big factor,
> so I will be comparing the cost of keeping my Atari vs. selling it and
> buying a PC.

What about adding a Falcon ?? Despite its cons , there are a number of pros
especially for the sort of tasks you wish to put it too. It retains the
useability of the ST but with a bit more clout and some extra hardware
to give you more capable system ... e.g .digital audio.

just a thought :-)

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

2638. Re: Replace hard drive in Megafile 30?

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <4faogu$8ks@macondo.dmu.ac.uk>
Source record: 151196

In article <4f9qos$15ae@ftp.univie.ac.at>, Christoph.Wawrosch@univie.ac.at
(Christoph Wawrosch) writes:
> Hi,
> is it possible to replace the internal hard drive in the MEGAFILE 30 with a
> larger & less noisy drive?? Any modifications in the electronics needed?
>
> Any suggestions would be highly appreciated, maybe you could name some
> drives!
>

Yes there were a couple of Readers Letters in Atari World 10 ??
(February 1996) which talked about quietening drives etc.

It was replace the fan or add a series of resistors or prey to the big fan god
or something ...

Bye for now,
Simon

Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*
Pages include: Linux/68K / InterActive shareware / DIY DSP upgrade / Bad Mood

2639. Re: Unix2dos

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: js@cs.vu.nl
Message-ID: <js-0702962119040001@js.home.phil.ruu.nl>
Source record: 151197

In article <Pine.SOL.3.91.960207151600.4554E-100000@jamshyd.unl.ac.uk>,
Paul Squires <pns@soc.unl.ac.uk> wrote:

] Hi all,
]
] I have recently uploaded a program called UNIX2DOS... the title is
] interesting, but I have no idea what it does! Does anyone have any
] information on this tiny but presumably necessary program?
] Many thanks in advance.

it probably does something like

```
$ sed 's/$/^M//g' < unixfile > dosfile
```

i.e. it converts Unix linebreaks (LF) to DOS/TOS linebreaks (CRLF).

2640. Re: OASIS unbatch bombs

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: Steph@wuss.demon.co.uk
Message-ID: <823818162_OASIS_@wuss.demon.co.uk>
Source record: 151198

In article <823787278_OASIS_@slipper60.fast.co.za>
tparrett@slipper60.fast.co.za (Ted Parrett) said:-

> In article <823564834_OASIS_@wuss.demon.co.uk>
> Steph@wuss.demon.co.uk (Steph Taylor) said:-
>
>>I don't know why the unbatch bombs out, but it is easy enough to get round
>>after the fact. Watch carefully to see when it is bombing. It bombs out
>>during the message _after_ the problem one. So all you have to do is load
>>the batch file into a text editor & delete all messages up to and including
>>the problem one. Not elegant, but more cost-effective than reloading all
>>your news!
>
>I missed the posting which led to the above reply. I have also suffered a few
>OASIS problems. The reason I missed the above posting was that after
>downloading the news items (over 900) the system stopped during the unbatching
>process with the message 'EXTERNAL ERROR CHECK OASIS INSTALLATION OK' When I
>clicked on OK the system exited OASIS and returned to the desktop. Upon
>checking for the BATCH.TXT file in the ARTICLES folder I found that it was not
>there and I lost about 656f the downloaded news. I logged on again to repeat
>the process but the system assumed that the available news had benn received
>OK.
>Any ideas anyone ?
>

Yep. Set the date and time in your NNTP.DAT file far enough back that you'll
get all your news. Be careful! The date is in reverse format (YR/MNTH/DAY).

I've never had my BATCH.TXT file disappear. Do you have enough room on your
Hard Drive?

--

O~~~~~~O
"..Is it better to rule in hell than it is to serve in heaven?"
Child Of The Damned - Warlord

Steph Taylor steph@wuss.demon.co.uk
O~~~~~~O

2641. Re: nude movie

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <823800220_OASIS_@coconut.demon.co.uk>
Source record: 151199

In article <4f887v$pf7@unix.infoserve.net>
freber@unix.infoserve.net (Frederick Bernard) said:-

>To: treize13@usa.pipeline.com
>Subject: nude movie
>Newsgroups: alt.sex.movies
>
>t > If somebody wants to trade X-Rated movies then E-Mail me.
>t > Treize13
>
>Hi,
>
>I have about 200 vids (a large percentage from the '80s) Shall we
>trade Have lists? I assume you're in the States. I'm in Canada, but
>I've been trading with a guy in New Jersey with no problems
>
>Ciao,
>
>Frederick /|\ Aquascutum /|\
>
>... 3 words hated to be heard during sex: Honey, I'm home
>___ Mountain Reader II - #00000017

Hi all

I nearly wet myself laughing when this lot above appeared in my download
from c.s.a.s.!

Was this a mis-post, or did Oasis/NOS think I needed a bit of adult
entertainment to get me away from my beloved ST?

If no-one else got it, then have a laugh anyway :-))

ATBeST
Mike

--

---
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

2642. Re: Forgive me for I have sinned.

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <823685751snz@mbha.demon.co.uk>
Source record: 151200

In article <ninob.117.31184342@physics1.physics.monash.edu.au>
ninob@physics1.physics.monash.edu.au "Nino Benci" writes:

> It is unfortunate that it has come to this. After eight years of faithful
> use and fun I have had to succumb to Intel(itis) and settled on a Pentium
> 100 PCI based system. My trusty MegaST4 now sits in the corner of my study
> and is used only when I can't do certain items on my PC. The bulk of the
> pressure has come from work. I had found it increasingly difficult to bring
> projects home because of incompatabilities (can't run 80x86 code on a 68K).
> So over the next few months i'll be transfering the required files to the PC
> via Ghostlink and then selling my MegaST4. Have I done the right thing I ask
> myself, only time will tell.
>
> Nino Benci.

What? a turncoat! To the stake where he shall be burned. And a physicist too!
My God the shame...

Monash eh? Good Uni... :-)

--
dave

%%%

2643. Re: Stik and Slirp. Getting there..

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <823685510snz@mbha.demon.co.uk>
Source record: 151201

In article <Pine.ULT.3.91.960207005831.2964A-100000@mars.dsv.su.se>
jens-and@dsv.su.se "Jens M Andreasen" writes:

> > RESP = slirp -b 19200 "mtu 252" "mss 212"
>

er, what is slirp?

Any info welcome...
--
dave

%%%

2644. Re: Sick of Stik

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960207214857.18563L-100000@pink.lm.com>
Source record: 151202

I had similar problems till I realized that my provider had put a
space after the username and STIK was filling in the blank before it was
really there! After that no trouble (except those that all telerama users
are having)(mid reconfig of the system)

On 7 Feb 1996, Steve Miller wrote:

> darmok@leland.Stanford.EDU (Philips Dilworth Patton) stated:
> >yes, on another note, just wanted to vent on how frustrated I am with STik
> >or STiK or whatever it is. Have tried endless possibilities on my dialing
> >script and I can just _not_ get it to recognize the "Username" string and
> >respond. Tried a billion things, every possibly configuration.
> >Too fed up, basically. SO....anyone know of a way to log in via a modem
> >program and then enter in the IP address manually?
> >Thanx for you help!
> >-phil
> >
>
> I absolutely concurr with Phil, I have tried everthing and the automatic
> login just will not work for me... so if there is a manual way to login
> to get the SLIP connection how do you do it?
>
> *steve
>
> --
> http://www.elee.calpoly.edu/~smiller
> -- Deeds of Flesh Homepage --
> -- The ULTIMATE Underground Death Metal Band List --
> -- An unofficial SEPULTURA Homepage --
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2645. Re: Is it worth continuing with Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: cgra@btmaa.bel.alcatel.be
Message-ID: <4f9pri$50v@btmpjg.god.bel.alcatel.be>
Source record: 151203

In article <4f8e58$4a1@lyra.csx.cam.ac.uk>, mnb20@cam.ac.uk (Mark Baker) writes:

> Graphics cards for the Atari are a lot less now than they have been in the
> past, but are still a lot more expensive than PC ones. I like the SM 124
> actually, although I'd prefer a higher res.

Have you looked at the Reflex card from Titan Designs? I think it may
only do something like 800x600-ish on an SM124: I have a 144 and get
1024x750-odd. X11 looks great. :)

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

2646. Re: Some Fixes for Common STiK problems

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: rwhit@edenbbs.com
Message-ID: <823742626_OASIS_@edenbbs.com>
Source record: 151245

>Dan Ackerman (ackerman.29@postbox.acs.ohio-state.edu) wrote:
>
>
>: 2. CAB reports can find 00000001.htm. Take out a text editor and
>: create one. It doesn't need to have anything in it. Just open a new file
>: and save it out to your cache directory under the appropriate name. (I
>: can't remember if the above one is correct, however.)
>
>I've had this problem when I ran CAB before enabling STiK. If STiK is
>enabled and connected before running CAB, this problem should go away.

OK this is kinda bull (sorry) I figured out why cab gives you this error.
in the disk cash settings the keep meg free option will cause this.
i.e. I noticed this message every time when I had disk cache set to 8 meg
and keep free set to 8 meg and my hard disk only had 8 meg available to begin
with. I set the keep free to 1 meg and bingo I never saw this message again!

try it you will see the error
see how much free space you have on the cab partition and set the keep free
option to that. You will get this message everytime you are online with stik.

Hope this helps.
Bob

---
rwhit@edenbbs.com
Lifes a bitch but hey..... someone has to live it!

2647. MagiC

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: rwhit@edenbbs.com
Message-ID: <823742966_OASIS_@edenbbs.com>
Source record: 151246

Ok, I give up.

What is MagiC that everyone is talking about. It sounds cool.
will it work on a 2.5 meg st?

Bob

--

---
rwhit@edenbbs.com
Lifes a bitch but hey..... someone has to live it!

2648. Re: Shareware

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4f8ssb$gui@lyra.csx.cam.ac.uk>
Source record: 151247

In article <823696398_OASIS_@phil4.demon.co.uk>,
phil4@phil4.demon.co.uk (Phil Hough) writes:

>This is where I really think that Shareware is no longer shareware..
>where a company is set up and develops 'shareware' procducts,
>releasing the crippleware into the FTP libs etc. and then charge cash
>for the registration. IMHO this is the same as releasing demo of the
>prog (on mag coverdisks etc.) and then just selling the final product,
..
>Personally I'd like to get back to the days when shareare was cheap
>(5quid) and commercialware wasn't....

I don't think the price is important, but I wouldn't call something
shareware unless the freely distributed version was basically complete
and usable (I don't mind one nag box on loading, or some of the more
advanced features disabled, but it has to be enough to be actually
useful.

2649. Re: A list of crap things

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <823684772snz@mbha.demon.co.uk>
Source record: 151248

In article <823642329.7006@grasper.demon.co.uk> ** none ** writes:

> On 5 Feb 1996 17:23:31 GMT ,Twas none other than David White who did state ....
> > GCC is crap.
> > NVDI v3 is crap.
> > MultiTOS is crap.
> > Outside is crap.
> > The Imperial College archive is crap.
> > That's got that off my chest. I have been grappling with getting a nice
> system up

Poor bugger. I have days like that as well :-(

Had one yesterday. The whole world is crap.

Bugger.

Phew! That's better.
--
dave

%%%

2650. Re: Atari ST and Novell Netware Network

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4f8u1h$gui@lyra.csx.cam.ac.uk>
Source record: 151249

In article <4f7nne$eue@s3.iway.fr>,
cciren@dialup.iway.fr (bertrand et ahmed) writes:

>can i plug my 520 ST to a novell netware network ?
>where can i find a driver ethernet for it ?

This question seems to come up fairly regularly. You can connect to
an ethernet using a de600 pocket adaptor and a simple interface card.
More sophisticated - and more expensive - cards are available for the
TT and Mega.

But although you can physically connect to the network you can't
use netware services as the protocols used are proprietary. TCP/IP
you can use though, and it would probably be possible to port samba
to use LAN manager drives.

2651. Re: Please Answer!

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4f8udv$gui@lyra.csx.cam.ac.uk>
Source record: 151250
Cross-posted to: comp.misc,comp.sys.acorn.misc,comp.sys.amiga.misc,comp.sys.atari.st,comp.sys.ibm.pc.misc,comp.sys.mac.misc,comp.sys.misc,comp.sys.newton.misc,comp.sys.next.misc,comp.sys.sgi.misc,comp.sys.sun.misc

In article <4f8624$fc0@usc.edu>,
reichman@scf.usc.edu (Matthew N. Reichman) writes:

>> So PLEASE answer in a NETMAIL.
>
>What's a netmail???

On fidonet (and other networks using the same protcols) the word
netmail is used for private mail, to distinguish it from public
messages (sometimes called echomail).

The word comes from some bulletin boards where you had to choose
different menu options for local mail and network mail.

So what he means is a private email, not a message in the newsgroup.

2652. Re: Esscode

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3117f7708e8806@sn.no>
Source record: 151251

Magic Marmot Studios (rwithoff@winternet.com) wrote:

>Hmm...
>
>Is ESSCODE available at an FTP site? I thought I had seen it once on the
>toad.net umich mirror, but I can't seem to find it anywhere.
>
>I'd really like to try this out!

FTP to: ftp.sn.no /user/hallvart/atari/esscod64.zip

Hallvard
--
_/_/_/

2653. want to buy: Atari ST system

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: uci@infobahnos.com
Message-ID: <267cc$162011.322@news.nmaa.org>
Source record: 151252

our company would be interested in picking up an ST.

if anybody was thinking of getting rid of theirs, here's what we want:

520 or 1040 ST, preferably with one meg or more, and mouse
original documents
color monitor (and assuming it has a video card)

we can offer $40-75 U.S. or $60-90 Canadian, depending on the system.

we do not need any printer, modem, or other peripherals, just a
working system.

if you have a system for sale, please e-mail at uci@infobahnos.com .

thanks

2654. Re: You wankers and your crap TOSy O.S.!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-07 00:00:00 UTC
From: jnorton@ra
Message-ID: <4faei4$886@thoth.nilenet.com>
Source record: 151253

Martijn Dekker (mdekker@fwi.uva.nl) wrote:

: you didn't mention the OS you bros in law use.

Windoz95 and Windows3.1 ..

2655. Re: Atari ST and Novell Netware Network

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4fctdb$b6j@lyra.csx.cam.ac.uk>
Source record: 151010

In article <62VBCj6NLqB@ollom.prima.ruhr.de>,
Daniel@ollom.prima.ruhr.de (Daniel Richter) writes:
>> can i plug my 520 ST to a novell netware network ?
>You may install Novell Netware + RS232 expansion card on your server. You
>then may install the TCP/IP drivers for Novell Netware using the RS 232
>card. (The IPX or whatever drivers should be still installed on your
>netware server to serve the ethernet connections!) Then you may install
>MintNet or some other TCP/IP-stuff on Atari. That _should_ work.

No it won't. Although you will then have a working TCP/IP network, you
will not be able to mount any Netware volumes etc, as the higher level
Netware protocols such as those for file and printer sharing are
proprietary and documentation is only available under an nda.

2656. FS: Atari ST Software

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: cpb@gatewest.net
Message-ID: <31196f27.288960@news.gatewest.net>
Source record: 151011
Cross-posted to: misc.forsale.computers.other.software,comp.sys.atari.st

The following Atari ST Software is for Sale:

All are 3.50 disk, have original manuals, boxes, and are in very good condition. Prices are in American funds. Shipping included in price.

Lemmings ---------- SOLD!
Megal Lo Mania * ---------- $13
Moebius ---------- SOLD!
Spirit of Excalibur + hint book ---------- $15
Ultima IV ---------- SOLD!
Ultima V ---------- SOLD!

* Mega Lo Mania needs a boot disk that changes the monitor to a different MHz.

2657. Re: Desktopper case

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: Mark Rodgers <markr@mos3pcim.sps.mot.com>
Message-ID: <4fbps8$g6t@newsgate.sps.mot.com>
Source record: 151012

I haven't seen it advertised anywhere other than Toad; sorry. I own one and DO like it's 'looks' well enough. From the front, it basically looks like the old standard PC box and seems sturdy enough to place a monitor on top, although I don't use it that way. I like the workmanship of the unit itself and had no problems putting it together with my Falcon. It allows for the mounting of TWO fullsize/height spinners, with enough room left over for a proper (second) power supply. ..although I suppose you could just get a beefier replacement (main) one from Best or somewhere. It supplies mounting holes front and rear for all of the SCSI and AC cabling for the upper compartment along with a place for another (second) power switch for the 'upstairs room' the unit provides you. The cool thing (to me) about the 'Freekeys' keyboard part of it, was that all I had to do was buy a female/female MIDI extender, and now I can use 16 or 32 foot standard MIDI cables to move the keyboard and mouse/joystik FAR away..... handy for the studio. ....can you tell I like it? 8^)

2658. Problems PKS-editor/Calamus_SL

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <823886488_OASIS_@ping.be>
Source record: 151013

Hello,

This morning when I was doing some DTP work with Calamus SL I ran to a rather strange problem. I tried to edit the text I was working with, but the PKS editor refused to open the textframe and gave me the following warning
Format fault Control-code #0X2o
Can someone tells me what this message means and what I can do to avoid this problem in the future?
I'm not sure but I think that something inside the text caused this problem. Is this possible?
This nuisssance only occurs with Calamus SL. Editing the same ASCII-file inside Calamus 1.09N caused no problems at all.

Thanks in advance
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

2659. SM 124 probs

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9602080000827037@acpu.com>
Source record: 151014

guy@swampdog.demon.co.uk (Guy Harrison) spake thusly:

GH> In article <9602052327181961@aspects.com>
GH> john.blackwell@aspects.com (John Blackwell) said:-
GH>
GH> >I'm having what looks like the 1st signs of trouble with my be
GH> >Atari mono monitor.
GH> >
GH> >The width of the picture starts bobbing in and out on the righ
GH> >of the screen, (randomly) and at the same time the horizontal
GH> >linearity changes slightly. Occasionally there's a bright stre
GH> >occurs on the picture.
GH>
GH> Exactly the same here - it might go on to flickering the whole
GH> from side to side very slightly - just enough to leave you wond
GH> why you've got a headache until it gets bad enough to notice.
GH>
GH> >I seem to remember reading that there's an infamous fault happ
GH> >these monitors, like perhaps a capacitor going open circuit. C
GH> >anyone fill me in as to which one, and whether my symptoms see
GH> >fit the problem.
GH> >
GH> >I've had a wee poke around, and noticed there seems to be a lu
GH> >goo hanging around the bottom of three small electrolytics bet
GH> >line output transformer and focus control. It's not easy to se
GH> >whether the goo has leaked out of one of the capacitors, or wh
GH> >it's there on purpose to stop a linearity coil from shifting a
GH> >(This coil seems very sensitive to me probings).
GH> >
GH> >Help!
GH> >
GH> >On a less important note, whenever I use a screen saver with i
GH> >rather fond of IDLE 2.2) within a few seconds of it clicking i
GH> >screen fades darker, making my nice star field and bouncing at
GH> >logo completely invisible. :(
GH> >I've never seen another SM124 in operation
GH>
GH> Neither have I.
GH>
GH> >so I don't know if this is normal
GH>
GH> Neither do I!

I have owned two SM124s. Neither acted like this at all. Both of
them died of 'increasing the raster size' disease; both were fixed.

One of them is still on my wife's desk (in the USA).

Are the problems mentioned by these folks all on 50 Hz power systems? Might be a clue.

... When in doubt, use a bigger hammer...
___ Mountain Reader II - #00000077

2660. new to this group

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9602080000827036@acpu.com>
Source record: 151015

conrader@pobox.com (John Conrader) spake thusly:
JC> Subject: new to this
JC> group Hi all, I am new to this group and was wondering if the
JC> atari st is still supported and how/where can I get software.

Well, you can start by ignoring Atari Corp itself. This is my vital
resource list:
comp.sys.atari.st
Toad Computers - commercial hard and software. Also ftp and www.
ATY Computers
STeve's SofTware
ST Informer magazine
Gribnif
Mountain Software
etc, etc, etc. I don't mean to leave anybody out.
and a small host of other people, most of whom hang out on:
comp.sys.atari.st

One of the signs displayed on the old 'MASH' tv show was: 'Best Care
Anywhere'. Maybe we should adopt that for our own.

"The Poor Deluded Soul" - tderrick@acpu.com

... Welcome to Life. Participate at your own risk.
___ Mountain Reader II - #00000077

2661. Re: Desktopper case

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DMG8qB.Mzz@ridgecrest.ca.us>
Source record: 151016

darmok@leland.Stanford.EDU (Philips Dilworth Patton) wrote:
>Anyone know where in the U.S. I can order one from - besides Toad, that
is (they are out)...??? thanx!

No, not to my knowledge.

>hey, btw, anyone have an opinion on whether it is too ugly or what?
Dissuade
>me from my investment! :)

After fooling around with a tower case for a while, I decided to
try out the DeskTopper. I have 3 3.5" hard disk and a 5" CD Rom drive
mounted inside. I removed the mainboard from a PC power supply and
fit it inside as well. There was enough room left to mount the
keyboard gizzmo inside to. There is still room left yet for another
hard disk. I had to make a templet to drill all of the mounting holes.
There are plenty of outlet cutouts in the rear for cables and such.
I left my floppy mounted inside the Falcon. (It uses the lower
section of the Falcon for a base). There is plenty of room under
the unit to clear a Mighty Sonic card full of ram and an Expose
card on top of that. You could even install another 3.5" hard disk
on the Falcon motherboard with out problems now.

You first impression is going to be that it is kinda of wimpy.
After it is assembled and mounted it is a pretty sturdy set-up.
If you have long enough cables, it can be set beside your machine
while operating/trouble shooting, kind of nice.

One final thing. Once I painted it black, I kinda have accepted its
apearance. Dumb, right ?

Mike

>Final question: It does allow for the mounting of an additional 3.5"
SCSI
>drive, correct (on Falcon)?
>cool, thanx
>-phil
>

2662. Re: Sick of Stik

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DMG9A6.n3I@ridgecrest.ca.us>
Source record: 151017

smiller@farad.elee.calpoly.edu (Steve Miller) wrote:
>darmok@leland.Stanford.EDU (Philips Dilworth Patton) stated:
>>yes, on another note, just wanted to vent on how frustrated I am with
STik
>>or STiK or whatever it is. Have tried endless possibilities on my
dialing
>>script and I can just _not_ get it to recognize the "Username" string
and
>>respond. Tried a billion things, every possibly configuration.
>>Too fed up, basically. SO....anyone know of a way to log in via a
modem
>>program and then enter in the IP address manually?
>>Thanx for you help!
>>-phil
>>
>
>I absolutely concurr with Phil, I have tried everthing and the automatic
>login just will not work for me... so if there is a manual way to login
>to get the SLIP connection how do you do it?

I'm not much of a technoid on this subject, but STik needs to have
added to it's dialer script <precisely> what your server prompts are.
Log on with a terminal program and copy down all asci text that
comes up, words, spaces, periods ect.... Hope this helps.

Mike

>
>*steve
>
>--
> http://www.elee.calpoly.edu/~smiller
> -- Deeds of Flesh Homepage --
> -- The ULTIMATE Underground Death Metal Band List --
> -- An unofficial SEPULTURA Homepage --

2663. Re: Connecting scanner to MEGA STE

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DMG9Io.4C@ridgecrest.ca.us>
Source record: 151018

orendorf@upsilon.cs.fsu.edu (Jason Orendorf) wrote:
>
>Greetings! I've gotten my Syquest 44MB removable set up and it's
running
>perfectly...many thanks to all those who responded by NEWS and e-mail.
My
>next task is to attach a Canon IX12F b/w scanner to my MEGA STE (4MB
>ram/TOS 2.05). I got the scanner with the computer and understand that
>the two worked together at some point in time. With the scanner I've
got
>a cable and an adapter that plugs into the side port (is this a DMA
>port??) on the Atari. I can connect the scanner physically, but have no
>software or drivers to use it. I've tried contacting Canon Tech Support
>and their BBS, but I always fall asleep after waiting on hold for an
hour
>(are you listening, Canon??). So is anyone out there in Atari Net-land
>using this or a similar setup? Are the drivers available? Is there
some
>public domain or cheap commercial scanning software available?

Some sort of driver software comes with CD Tool from Hard& Soft.
It is all in German so I can't really say if it applies to your
setup, but there are some users in this group of this software.
Try reposting a question asking about Scanner Driver with CD Tools.
Mabey someone will reply.

Mike

>
>Many thanks in advance!!
>
>-Jason
>--
>---

>| Jason Orendorf (orendorf@cs.fsu.edu) | All these opinions are mine,
|
>| The Florida State University | *mine*, _MINE_!! You can't
|
>| Department of Computer Science | have them. Get your own.
|

2664. Re: You wankers and your crap TOSy O.S.!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4fck06$3j7@lyra.csx.cam.ac.uk>
Source record: 151019

In article <823734033.12761@grasper.demon.co.uk>,
graham@grasper.demon.co.uk (Graham Irvine) writes:

>What make of network card though , what make of video card and of course the
>cat amoung the pidgeon (esp in combo with the network card) where is the SCSI
>card ??? ... all these things NEED to be asked else you will be getting grief
>if you want to do anything more than running the pre-installed applications.

You're probably OK here actually. If it's a cheap PC they'll all be generic stuff
based on exactly the same chipsets as all the other cheap boards, and so
compatibility shouldn't be a problem.

>Your sig for example suggests you use Linux on your PC ?? Would you for example
>recommend a very popular pre-installed video card manufacturerer ..
>Diamond Stealth <G>

Actually I would now. Although Diamond only release the information under an NDA,
and so don't allow source code to be distributed, they do allow a binary to be
distributed to set the clock chip, and the latest XFree86 has an option to call
an external program to set the clock chip, so you can use most Diamond cards now.
And Diamond, almost alone among PC video card manufacturers, are sponsors of the
XFree86 project.

2665. Re: Atari ST and Novell Netware Network

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4fck74$3j7@lyra.csx.cam.ac.uk>
Source record: 151020

In article <4fbe7s$i01@nn.fast.net>,
Pete Fletcher <fletch@pop.fast.net> writes:
>That answer is kind of vague. Where are the drivers for the external
>ethernet connection?

MiNT-net. Unlike STiK it isn't just a dial-up internet stack, but a proper
TCP/IP layer like unix uses. It comes with a de* driver and apparently
works very well with ethernet connections using it.

All the standard unix networking software is available, including nfs
(although many people have had problems getting nfs to work correctly).

2666. Re: Atari ST and Novell Netware Network

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: Daniel@ollom.prima.ruhr.de
Message-ID: <62VBCj6NLqB@ollom.prima.ruhr.de>
Source record: 151021

> can i plug my 520 ST to a novell netware network ?
You may install Novell Netware + RS232 expansion card on your server. You then may install the TCP/IP drivers for Novell Netware using the RS 232 card. (The IPX or whatever drivers should be still installed on your netware server to serve the ethernet connections!) Then you may install MintNet or some other TCP/IP-stuff on Atari. That _should_ work.

2667. mousestik

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: "M.W.A." <moasghar@cua>
Message-ID: <Pine.SUN.3.91.960208111647.13479B-100000@cua>
Source record: 151022

Is there anyone out there who knows the control setings needed to use the
Gravis Mousestik with any of the following? Reach for the skies,Knights
of the sky,Mig29 fulcrum,F29 retaliator,Thunderhawk.
Any replies would be greatly appreciated.

2668. Re: question: "STFM"?

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: Andrew Owen <andrew.owen@gecm.com>
Message-ID: <4fcqv8$e0@gcsin3.geccs.gecm.com>
Source record: 151023

johnr@citenet.net (J + G) wrote:
>is the STFM the only atari ST that can connect to a TV?
>

No, the STe can also.

>does it come with the necessary adaptors/ cables to do so? how clear
>is the picture?
>

You should just need a standard coax cable from the ST* to TV. If you TV will support it, you can connect from the monitor port to a SCART on the TV. This will provide a better picture, though I believe either method will only support low and med rez. High rez needs a device which supports 72Hz.

I would say either is good enough for casual use or games, but serious use really needs a monitor, unless you don't value you eyesight ;-)

Andy.

2669. Re: Disabling Falcon IDE Drive?

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <4fca8k$7r7@sun.rhrk.uni-kl.de>
Source record: 151024

jperez@Hawaii.Edu (John Perez) writes:

> I've grown weary of the slow and flaky internal IDE drive in my
>Falcon, and would like very much to permanently disable it. I tried
>removing it, but for some reason, I am having trouble booting from the
>external SCSI. Is there a DIP switch or NVRAM setting to permanently
>disable the IDE? Is there a specific piece of software that will do this?

No, there is no switch of any kind. IDE cannot be disabled by software
except with patching TOS. TOS always checks for IDE during booting.

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
****

2670. Gnu-Make

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: Christoph Aschwanden <caschwan@stud.ee.ethz.ch>
Message-ID: <3119C95B.1972@stud.ee.ethz.ch>
Source record: 151025

I want to construct some programs with the gnu-makefiles for TOS 2.06
but I can't find a good shell who can do this. Everytime I start a
makefile, an error occours. Does anybody know a good Shell for TOS and
where I can find her?

2671. atari monitor

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: Yngve Sandal <yngves@ifi.uio.no>
Message-ID: <4fd0as$sa4@glitnir.ifi.uio.no>
Source record: 151026

Another stupid question from an atari newbie:
I have a spare atari monitor (sm124 I think) - is it possible to connect this
monitor to anything else - a pc for example ?

Answers are very much appreciated!
--
@===@
|Yngve Sandal yngves@ifi.uio.no|
|Jens Bjelkesgate 39b yngves@tordensoft.bbs.no|
|0578 Oslo http://www.ifi.uio.no/~yngves/|
|Voice & Fax : +4722195442 sailor@servicenett.no|
yngvesa@sn.no
This is NOT what it seems to be, I repeat: This is NOT what it seems!
@===@

2672. HELP: trying to decide about buying an ST

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: roughton@n8pph159.bnr.ca
Message-ID: <4fcvs1$q98@batph8.bnr.ca>
Source record: 151027

Hi,

I've been thinking about buying and ST(e) sometime soon. Does anyone have any screen shots that might convince me? Maybe applications and a screenshot of MagiC? Thanx.

S.

2673. Re: Disabling Falcon IDE Drive?

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: azog@gti.net
Message-ID: <4fd0ll$mb1@gti.gti.net>
Source record: 151028

John Perez (jperez@Hawaii.Edu) wrote:
: Greetings,

: I've grown weary of the slow and flaky internal IDE drive in my
: Falcon, and would like very much to permanently disable it. I tried
: removing it, but for some reason, I am having trouble booting from the
: external SCSI. Is there a DIP switch or NVRAM setting to permanently
: disable the IDE? Is there a specific piece of software that will do this?

Why not just replace the stock IDE drive with a better one? Might be
cheaper, and IDE drives are pretty fast anymore; unless you have a need
for D2D or other drive-intensive applications. I put a 340mb drive in my
system, and love it. It's not internal, and I haven't built a case or
anything, but it works fine for me...

--
Billy D'Augustine, azog@gti.net
"If he gets a chair, I want a PUPPY!"
http://www.gti.net/azog/

2674. Re: Mint/MinixFS

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: t150315@proffa.cc.tut.fi
Message-ID: <4fd2i8$4vv@cc.tut.fi>
Source record: 151029

: : MiNT has a very minimal if any effect on system speed ... running loads of sessions ,
: : mulitple logins and virtual consoles of course will :-))

: I have to disagree here.

: I'm running Freemint-1.12.4 and Minix 0.610b, and ls of a directory with,
: for example, 20 files in, takes a few seconds.

: An ls should be instantaneous, no matter how many files reside in the
: directory.

Well, you could always write your own ls that's lighter than the GNU
ls what you seem to be using.

If you use for example THING, it's directory listing takes about
equal times under TOS and MiNT.

: Now don't get me wrong, Mint on a 8mhz STE is fun, but not particularly
: useable.

Joke of the day :). My STfm wouldn't be usable without MiNT:
no multitasking, no jobcontrol, _much_ slower text output,
not all those cool languages to use that work only under MiNT
(eg. Python).

If I had a net connection, there were unnumerous other reasons
too...

: I just finally got Init working, albeit with a few errors, like a weird one
: which happens every so often when it doesn't find /pipe/log; why it would
: want a log in the pipe directory puzzles me.

They are named pipes. Pipe can be found only when the program
listening the pipe is running...

- Eero

2675. Re: SM 124 probs

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <823861108_OASIS_@swampdog.demon.co.uk>
Source record: 151030

In article <960208000008270 37@acpu.com>
tderrick@acpu.com (Tderrick) said:-

>guy@swampdog.demon.co.uk (Guy Harrison) spake thusly:
>
>GH> In article <9602052327181961@aspects.com>
>GH> john.blackwell@aspects.com (John Blackwell) said:-
>GH>
>GH> >I'm having what looks like the 1st signs of trouble with my be
>GH> >Atari mono monitor.
>GH> >
>GH> >The width of the picture starts bobbing in and out on the righ
>GH> >of the screen, (randomly) and at the same time the horizontal
>GH> >linearity changes slightly. Occasionally there's a bright stre
>GH> >occurs on the picture.
>GH>
>GH> Exactly the same here - it might go on to flickering the whole
>GH> from side to side very slightly - just enough to leave you wond
>GH> why you've got a headache until it gets bad enough to notice.
>GH>
>GH> >I seem to remember reading that there's an infamous fault happ
>GH> >these monitors, like perhaps a capacitor going open circuit. C
>GH> >anyone fill me in as to which one, and whether my symptoms see
>GH> >fit the problem.
>GH> >
>GH> >I've had a wee poke around, and noticed there seems to be a lu
>GH> >goo hanging around the bottom of three small electrolytics bet
>GH> >line output transformer and focus control. It's not easy to se
>GH> >whether the goo has leaked out of one of the capacitors, or wh
>GH> >it's there on purpose to stop a linearity coil from shifting a
>GH> >(This coil seems very sensitive to me probings).
>GH> >
>GH> >Help!
>GH> >
>GH> >On a less important note, whenever I use a screen saver with i
>GH> >rather fond of IDLE 2.2) within a few seconds of it clicking i
>GH> >screen fades darker, making my nice star field and bouncing at
>GH> >logo completely invisible. :(
>GH> >I've never seen another SM124 in operation
>GH>
>GH> Neither have I.
>GH>
>GH> >so I don't know if this is normal
>GH>

>GH> Neither do I!
>
>I have owned two SM124s. Neither acted like this at all. Both of
>them died of 'increasing the raster size' disease; both were fixed.
>One of them is still on my wife's desk (in the USA).
>
>Are the problems mentioned by these folks all on 50 Hz power
>systems? Might be a clue.

Mine was/is at least.

--

Guy Harrison

guy@swampdog.demon.co.uk

2676. WAVs for SAM?

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <96039.125234STIRRE31@MAINE.MAINE.EDU>
Source record: 151031

Is there a program out there there will take WAVs sampled at rates
commonly used by IBMs and convert them to the Falcon's rates?
WAVs I get from the Net are always not quite the correct speed.
Also, the PlayWAV program on the Net wouldn't work for me. I
just got a high pitched sound if any at all. Any help would
be appreciated.
-scott tirrell

2677. Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: mrtnsnd@kaiwan009.kaiwan.com
Message-ID: <4fdfu6$t5s@kaiwan009.kaiwan.com>
Source record: 151032

[No readable article body recovered]

2678. Re: Bad Mood

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <4fcnhm$obf@nyheter.chalmers.se>
Source record: 151033

In article <N.020696.002258.90@freddy>,
Jerry Fredrickson <freddy@thor.net> wrote:
>I have seen talk about a program called Bad Mood is this a clone of Doom?

BAD MOOD will be a kind of DOOM clone.
The current version reads DOOM, DOOM 2 and Heretic WADs and lets you
walk around in them. Only two texture maps are used at the moment, but
all walls and floors/ceilings are mapped with those.

There are no monsters, weapons or interactions with the environment at
the moment.

Current versions of BAD MOOD only run on Falcons. Both the DSP and the
true colour graphics mode are important for the performance.
It's quite possible that there'll be versions for other powerful Atari
compatible computers with useful graphics modes as well, eventually.

> Also is this shareware, freeware, Demo or Commercial.

It's FreeWare and possibly GPL. The latter has not been decided, but
sources are meant to be available.

> And where do I get It?

Take a look below.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

2679. Re: Unix2dos

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4fcis9$6ge@studs.sci.kun.nl>
Source record: 151034

In <Pine.SOL.3.91.960207151600.4554E-100000@jamshyd.unl.ac.uk> Paul Squires
<pns@soc.unl.ac.uk> writes:

> I have recently uploaded a program called UNIX2DOS... the title is
>interesting, but I have no idea what it does! Does anyone have any
>information on this tiny but presumably necessary program?
> Many thanks in advance.

Don't get too excited... It only converts Unix-type text files to
DOS-type (LF -> CR+LF). There is also dos2unix which does the same in
reverse.

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

2680. Re: Is it worth continuing wi

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: whitema@vance.cig.mot.com
Message-ID: <4fcuka$j0j@newdelph.cig.mot.com>
Source record: 151035

In article <4fa629$s0@elna.ethz.ch> BURKI@EZINFO.VMSMAIL.ETHZ.CH (BURCKHARDT,DANIEL MARTIN) writes:
>I've been using Papyrus 4.0 (German) for a week now and I have to say I
>just love it. With NVDI >= 3.0 you have all the font support you can dream
>of and almost DTP-capabilty (multi column, pictures, free floating text
>boxes and so on). You also have all the wordprocessing stuff and even you
>have most of the functions of let's say Word for Windows it is still very
>usable (I felt really at home after about 3hours, including tables and fancy
>page setup).
[stuff deleted]

No fair! Over here in the states, Papyrus 4.0 has only been a rumor!
Any chance of a review? Anyone know when it's going to be translated
to English and shipped to the US?

Mike White
whitema@cig.mot.com

2681. More Proglets ...

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <823868456_OASIS_@swampdog.demon.co.uk>
Source record: 151036

I thought I might upload some more of my naff little Gem utilities.
This time I thought I'd plonk them in comp.binaries.atari.st instead
of having people email me.

If they don't work on your system then tough :-)

SDUSEMEM

Allows all but a specified amount of memory to be temporarily gobbled
up - useful for testing your programs deal with memory exhaustion
correctly. It is a bit pointless unless you can multitask.

SDTIDYUP

If you're like me and just use printf() to dump debugging information
on the desktop then it soon scrolls away. Of course you can click on
the MagiC "tidyup" but you can guarantee the mouse has vanished as
well. Apart from being able to force the mouse back on and do a screen
redraw, it can also restore the palette and turn the text cursor off
if you want. Should run on anything but pretty useless unless you have
a system that can launch it via a keypress, and I haven't the foggiest
what will happen to non ST palettes.

If there's any interest then say so here - I might even spend 30
seconds documenting them.

--

Guy Harrison

guy@swampdog.demon.co.uk

2682. Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: mrtnsnd@kaiwan009.kaiwan.com
Message-ID: <4fdgsf$26h@kaiwan009.kaiwan.com>
Source record: 151037

I'll try again. Sorry Atari discontinued the ST. Forget a used one too! The after market parts prices are hard to get and way, way, way overpriced!! The floppy drive on my ST finally gave out after five years of abuse and I took it in to the only place in Southern CA to get another for $100 plus $60 to install it(the case has to be modified now). Well after waiting four weeks for their supplier to assemble it, it turned out to be a dud! Too bad really because its a good machine that can be upgraded like a funny car. Atari must have had a CEO(possibly a relative of a former Apple CEO) that really had his head jammed all the way up his ass. I'm a DOS man now.

Former Atari hardware victim,
http://kspace.com/martin

2683. mailing lists?

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: Yngve Sandal <yngves@ifi.uio.no>
Message-ID: <4fcttv$re2@glitnir.ifi.uio.no>
Source record: 151038

Are there any good mailing lists for the st-series?
--
@===@
|Yngve Sandal yngves@ifi.uio.no|
|Jens Bjelkesgate 39b yngves@tordensoft.bbs.no|
|0578 Oslo http://www.ifi.uio.no/~yngves/|
|Voice & Fax : +4722195442 sailor@servicenett.no|
yngvesa@sn.no
This is NOT what it seems to be, I repeat: This is NOT what it seems!
@===@

2684. HELP SAVE ATARI -- Please Read!

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: mrtnsnd@kaiwan009.kaiwan.com
Message-ID: <4fdihh$5jd@kaiwan009.kaiwan.com>
Source record: 151039

Sorry, but you guys are way off. Within a year you'll start
seeing new programs written in JAVA, a cross-platform language.
New OS, word processors, any damn thing you can dream up, all
cross platform, ALL! Keep an eye open for it, here it comes!!

2685. Re: CAB (STiK/MiNT Net) Survey

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: ackerman.29@postbox.acs.ohio-state.edu
Message-ID: <ackerman.29-0802961455260001@gb107samac.acs.ohio-state.edu>
Source record: 151040

Well what I was expecting to find (hoping maybe) didn't appear. It's possible I didn't have a large enough sample to really determine it.

However I'm still condensing and boiling down the replies. Here is a quick run down of what I received:
(Note this assumptions are based entirely on the responses I received)

1. A majority of the people using CAB are using STiK to connect.

2. Most people are routinely using at least two different operating
systems.

3. I should have had another category between often and rarely ;)

4. In general among similar user types crashes seem to occur about as often under each. (Note: I did get two responses saying no crashes under MiNT Net and 1 of no crashes under STiK).

I was expecting to find one or more of the OS's that seemed in general to minimize the problems with CAB. However I did not find this. I will try to prepare a better presentation of the responses I got. The data is kind of confusing though just because of point 2 above.

What I surmise. Please don't read too much into this.

1. Most people who responded with rarely bombs or never bombs are people who are fairly well versed with their systems. By this I guess I could better say that in general they program to some extent. How does this relate to anything other than insulting people? I really don't mean to, anyway here is the synopsis of this.

Several people commented on assorted configuration or setup problems that once resolved reduced the crashes to a minimum. (Also note those who stated never bombs or rarely bombs, often could point to one or two problems the program had)

Here is a sysnopsis of things they point out:

a. Make certain your cache sizes match reality. You can't have an 8 meg cache on a drive with 4 megs free.

b. Cab still does not handle some options attempting to force it to do so can cause crashes. (Newsgroups, gopher etc.) [Note. This would actually be the CAB.OVL]

c. Attempting to use items in the program you haven't defined (HOTLIST, View SOURCE) can cause crashes.

d. CAB seems to die on CERN errors. (Bad URL)

e. If the network is bogged down. Partial files can occur. This causes problems with CAB. [Note: I really don't think this has much to do with either MiNT Net or STiK, but more with providers with poor setups - of course I could be wrong]

2. Peoples opinions about how often a program crashes are very personal. 1-3 crashes an hour during heavy use, how would you rate that. Often? Rare?

3. CAB seems to be most stable under AES4.1 and MiNT 1.12.4. However as AES4.1 won't ever see the light of day, hopefully one of the replacement AES's will fill the void.

4. CAB seems to run on almost every version of TOS. I did get a fairly good representation of that. The amount of crashes may vary but there is at least 1 person in the world running CAB on the following TOS's.

1.0
1.04
1.62
2.06
3.06
4.02
4.04

If you have one of these versions of TOS and no luck with CAB, I suggest you post a message to the newsgroup. There is help out there.

Well that's what I've found so far. Hope I didn't anger anyone and maybe helped some.

Thanks to everyone who helped with this.

Dan Ackerman
baldrick@terminator.rs.itd.umich.edu

2686. Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: ackerman.29@postbox.acs.ohio-state.edu
Message-ID: <ackerman.29-0802961457530001@gb107samac.acs.ohio-state.edu>
Source record: 151041

In article <199602040901.a62520@a2w.maus.de>, Ian_Taylor@a2w.maus.sub.org (Ian Taylor) wrote:

> Atari Archive Robot (atari-archivists@atari.archive.umich.edu) wrote on
> 03.02.96:
>
> >-rw-r--r-- baldrick 39680 Jan 14 15:38 ./Network/Www/gem_web.lzh
> Wow, what is this!
>
> Ian_Taylor@a2w.maus.de

A really old demo of HTML Browser. I don't know if anything ever became of it or not. Not really much competition with CAB, at least not at the stage of this beta.

I put it up mainly just for the people like me, who want to have everything, even if it doesn't work;) Really you should see my computer room at home ;)

Dan Ackerman
aka baldrick@terminator.rs.itd.umich.edu

2687. STarioland on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <96039.164426STIRRE31@MAINE.MAINE.EDU>
Source record: 151042

Someone was kind enough to mail me a copy of the demo for STarioland.
Unfortunately, it didn't run on my Falcon. It locked up at the ST
Format logo. Anyone get this to run on their Falcons? How? Thanks
for all the help. And, thanks, Daniel, for mailing to me.
-scott tirrell

2688. question: "STFM"?

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: johnr@citenet.net
Message-ID: <277cc$17332d.194@luzskru.cpcnet.com>
Source record: 151043

is the STFM the only atari ST that can connect to a TV?

does it come with the necessary adaptors/ cables to do so? how clear
is the picture?

please e-mail at johnr@citenet.net

thanks!

2689. Re: IOMEGA's ZIP drive on a Falcon.

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GBISEDBKUP@data.rhein-main.de>
Source record: 151044
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In <4f7vhu$5kt@caers3.unicaen.fr> Eddy Morfan wrote:

>As I plan to buy a ZIP drive for my Falcon, I'd like to be sure that
>it works on a Falcon. Does anyone here use one, and does it work

My Zip works nice with my F030 and a smal Powerbook 150.
Look at this:
ID 1 ID 6
Falcon DPS31080 XM4101
#######--------########---SCSI-BUS-------########---T externalTerminator

Or:
Zip ID5 and Term. ON
" " " " " -----#####

Also for the PowerBook:

Mac Zip with ID5 an Term. ON
#######----SCSI-BUS----#####

This works fine with both Systems.
Only i have to format my Disks on the current System.

>correctly with the Atari driver (AHDI 6.06) ?

AHDI can't support the Zip! (And is very slow too)
Got SCSI-Tools 4.xx or HDDriver 4.6
You can found some Demos of HDDriver on any Server with Files for "Atari"

Send a Mail to Uwe Seimet@KL.maus.de (Autor of HDDriver) ;-)

regards, Robert

--
robsch@data.rhein-main.de -= Home of DOITFo3o =-
_____
Robert Schaffner@OF2.maus.de Fo3o-52oST-Jaguar Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II

2690. XaAES - Screen Shot (33Kbytes)

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: "Craig. Graham" <Craig.Graham@ncl.ac.uk>
Message-ID: <4fdhuv$j2k@whitbeck.ncl.ac.uk>
Source record: 151045
Body handling: Inline uuencoded payload not displayed: XAAES.GIF

Here's a shot of XaAES running on my machine at home (Falcon030/4 32Mhz)

[Inline uuencoded payload not displayed: XAAES.GIF]

2691. New Atari based UK National Lottery Web Pages

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: mark@dwell.demon.co.uk
Message-ID: <311a6b70.7766889@news.demon.co.uk>
Source record: 151046

New Atari based UK National Lottery Web pages get 9/10 approval from Richard K Lloyd, Author of The UK National Lottery Web Pages.

Up to date Draw Data includes all Balls drawn in Order, Machines and Balls Sets in several display options.

And the latest Atari Lottery Companion Program, Manual and Data Files as well.

URL : http://www/demon.co.uk/sjspr/lottery.html

Mark Butler, Atari ST Shareware Programmer and HTML Author.

2692. Re: Unix2dos

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <4fcfqr$oa9@banaan.fwi.uva.nl>
Source record: 151047

Paul Squires <pns@soc.unl.ac.uk> wrote:

: Hi all,
:
: I have recently uploaded a program called UNIX2DOS... the title is
:interesting, but I have no idea what it does! Does anyone have any
:information on this tiny but presumably necessary program?
: Many thanks in advance.

I guess this program fixes the difference in text files on Unix machines
and DOS/TOS machines: on unix: lines end with LF, on DOS/TOS lines end
with CRLF.

--
Martijn Dekker | PFF Software:
Math department | Unix X11 Linux 3D-graphics Games
University of Amsterdam |
E-Mail: mdekker@fwi.uva.nl | http://www.fwi.uva.nl/~mdekker/pff.html

2693. ATARI Shop in London?

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: Wolfgang_Tischer@bb.maus.de
Message-ID: <199602080751.a38761@bb.maus.de>
Source record: 151048

Hello.

Does anybody know, if there's a good ATARI Shop in London?

Greetings
Wolfgang

2694. FS: 1040 & More!

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: danbrown@ior.com
Message-ID: <4fc505$mhj@express.ior.com>
Source record: 151049

I need space for new hardware! And $$$'s to upgrade exhisting
hardware! So the unneeded equipment has to go! Not to mention,
I could use the room.... It's getting crowded in here!

F O R S A L E

* 1040STf *

720K Internal Drive
TOS 1.4 ("Rainbow TOS")
2.5mb RAM (Upgradable to 4mb)
Z-Keys
IBM (External) Keyboard included!
Tweety Board!! (For "Stereo" sound)
Original Box
Power cable
Z-Keys Documentation
Great Condition!!
NOTE: This computer has the nicest, CLEANEST upgrades to it that I
have ever seen. And I've seen a many!
Asking $250 + shipping

* Futures Systems 3.5" floppy drive model GTS-100 *

External double sided drive
Power Supply
Full black case
Good Condition
LED display
These types of drives work exellently!!
Asking $75 + Shipping

** OR ** OR ** OR ** OR ** OR ** OR ** OR ** OR ** OR ** OR ** OR **

$300 for the package, and you pay shipping ... Plus I'll throw in
at your discretion (for FREE!) :

* Magazines *

(10) Current Notes Magazines

* Chips *

PAL chip. Came out of the Mega Ste, still works! (Replaced it, even
thought I didn't need to. Didn't know that at the time. So I have a spare
here) And this one will support the high density drive!
Number is: C301901-002.

Floppy Drive Controller Chip. Still works! Just upgraded to the AJAX chip, so I don't need this one! The number is: WD1772-PH

Tos 2.05. Works great. Just upgraded the Mega STe to TOS 2.06! TOS 2.05 will work in any STe!

* Joysticks *

(6) Misc Joysticks

*** Prices are Negotiable *** Prices are Negotiable ***
SO MAKE AN OFFER!

If you have any questions, or your interested in one of the items listed above, PLEASE Email me!

Internet: danbrown@on-ramp.ior.com
Voice # : (509) 326-1128.

Thanks for your time!

Dan Brown

2695. F.S. Atari St software list #2

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: Robert Oyler <royler@cnmnet.com>
Message-ID: <DMGtD8.5vL@news.zippo.com>
Source record: 151050

Robert Oyler <royler@cnmnet.com> writes:
> there is a 3.00 one time shipping charge no matter how many
> titles you purchase...Also make me an offer if you want
> to purchase many titles..no reasonable offer refused.
> thanks royler@cnmnet.com Robert Oyler
>
> Note: all original disks and documentation included
>
> 1. U.M.S. Universal Military Simulator + Civil War Scen disk
> 12.00
>
> 2. Timeworks Publisher ST with box 12.00
>
> 3. Codename Iceman 12.00 box never opened, still in wrap
>
> 4. Dungeon Master I or II 10.00 each
>
> 5. Degas Art 10.00
>
> 6. Leader Board + Tournament Disk (8 courses total) 10.00
>
> 7. Sundog 10.00
>
> 8. Print Master + Art Gallery disk #1 10.00
>
>

2696. Re: Sick of Stik

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: Highlander <d69stu@cdsnet.net>
Message-ID: <Pine.BSD/.3.91.960208214354.7022C-100000@ts1.cdsnet.net>
Source record: 151051

On Thu, 8 Feb 1996, Michael Grove wrote:

The problem with STiK is that it is not really a finished program. It really constitutes nothing more than a MoDeM-Connect Subroutine that has been hooked into CAB as Browser and CAB, being in ACC mode, should be written so that it will translate data bi-directionally with ANY Terminal Program That allows for this type of transfer. In other words, CAB should allow for data feed from programs like MTerm or FLASH II.

STiK should have some sort of viable interface that allows for a DO File type of configuration. Most ATARI programs these days are student projects being done for CS credit at various institutions of higher learning around the world. Rarely do these folk follow up and improve their code once they have gotten their grade!

Some use the basic concept as a platform to get them thru several terms and hense, the result being increasingly sophisticated pd versions. The really quality work comes once the version number gets up to about 3.5 - this usually indicates a 2nd term/3rd year or 4th year project and by then the program has become Shareware at the commercial level with a decent interface and bug-free functions.

Now come the flames!

DJS

2697. Re: MagiC eprom

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4fd67u$b4b@m1.cs.man.ac.uk>
Source record: 151052

In article <6cede1f615e5f23@xs4all.nl>, maberg@xs4all.nl (Maarten van den Berg) writes:

>MagiC is the best software that was ever made for the Atari platform.
>Some great German programmers did what Atari in Sunnyvale, despite all
>their efforts(?), never accomplished; they finally gave the Atari a
>_real_ Operating System.

Yet it cannot replace the Operating System, because it has to co-exist
with it (as you say it is illegal to place it on an EPROM)

>Buy it and you won't regret it. It will be the best money you've ever spent.

Perhaps he already has - just wants to avoid the extra memory overhead/time
because its being loaded into ram from disk rather than being on (EP)ROM.

Anthony
--

Anthony Jacques : jacquesa@cs.man.ac.uk
WWW : http://www.cs.man.ac.uk/~jacquesa/

STOS Falcon Extension v1.2a available from WWW page... UUE'd on request...

2698. Re: MINT and stuff.

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.338.00098D73@cfcsc.dnd.ca>
Source record: 151053

In article <4f4m9c$a4v@bignews.shef.ac.uk> D.G.Williamson@shef.ac.uk (Daniel Williamson) writes:
>Does anyone know if it is worth trying to set up mint on a 1040 stfm. I'll be
>using a syquest ez135 so I have a fair amount of hard drive space. Also what
>are peoples thoughts on desktop replacements like thing.

Yep, well... if you have 4 MB RAM that would make sense. but with 1 MB RAM,
fun to watch maybe. :^)
Thing? don't know a thing about thing.
I have played with Kaos and others, but own Neo4.
It's good.

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CFCollege, Toronto, Ontario, Canada===Qu&#65533;bec dit oui, Qu&#65533;bec dit non===
ken.macdonald@canrem.com, Qu&#65533;bec, la nation dans le pays du Canada

2699. what is a good picture viewer?

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: Yngve Sandal <yngves@ifi.uio.no>
Message-ID: <4fcu7u$re2@glitnir.ifi.uio.no>
Source record: 151054

I am looking for a pictureviewer/graphic utility for my mega st2. Does anyone
hav any suggestions ?
--
@===@
|Yngve Sandal yngves@ifi.uio.no|
|Jens Bjelkesgate 39b yngves@tordensoft.bbs.no|
|0578 Oslo http://www.ifi.uio.no/~yngves/|
|Voice & Fax : +4722195442 sailor@servicenett.no|
yngvesa@sn.no
This is NOT what it seems to be, I repeat: This is NOT what it seems!
@===@

2700. F.S. Atari St software list #3

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: Robert Oyler <royler@cnmnet.com>
Message-ID: <DMGtEu.5yx@news.zippo.com>
Source record: 151055

Robert Oyler <royler@cnmnet.com> writes:
> 3.00 shipping on first title..
> I will take care of any additional shipping
> All are original titles, plus documentation
> make an offer if you wish to purchase many titles
> no reasonable offer refused.
> thanks royler@cnmnet.com Robert Oyler
>
> THESE ARE ALL 7.00 EACH
> 1. Major Motion 2. Moonmist 3. Moebius
> 4. Hollywood Hijinx 5. Infidel 6. risk
> 7. Questron II 8. Trinity 9. St Shuffleboard
> 10. Zork I 11. Crimson Crown
> 12. Colorado 13. Space Quest I
> 14. Ultima II 15. 9 princesses in amber
> 16. Carrier Command 17. 3rd Courier
> 18. Borrowed Time 19. Hacker II
> 20. Hardball 21. U.M.S. Universal Military Sim.
> 22. Epyx Wrestling 23. Mindshadow
> 24. Fish 25. Jinxter
> 26. Jewels of Darkness 27. Guild of thieves
> 28. Treasure Island 29. Deadline
> 30. the pawn 31. rogue
> 32. q-ball 33. Paladin
> 34. Roadwar 2000 35. Crystal Castles
> 36. Transylvania 37. 2 on 2 basketball
> 38. Ogre 39. Perry Mason
> 40. elite 41. Winter Games
> 42. World Games 43. Gold of the Realm
> 44. Ballyhoo
> 45. Beyond Zork 46. King Quest II or King Quest III
> 47.time Bandits 48. ootopos
> 49. Temple of Apshai Trilogy
> 50. Amazon 51. Fahrenheit 451
> 52. Star Command--ssi 53. Tass Times in tonetown
> 54. Supercycle 55. the Sentry
> 56. Silent Service 57. Skyfox
>
> see next list for $5.00 items
> thanks Robert Oyler
>
>

2701. FS. Flight Simulator for Atari St

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: Robert Oyler <royler@cnmnet.com>
Message-ID: <DMGtC9.5t5@news.zippo.com>
Source record: 151056

Robert Oyler <royler@cnmnet.com> writes:
> I have Sublogic Flight Simulator for Atari St along with
> box, documentation and 2 scenery disks #7 and #11
> for sale for $15.00 + 3.00 shipping. I am going to post other
> lists of software I have for sale anywhere for $5.00 on up
> and if you get anymore titles there is only a $3.00 total
> shipping charge.
> Thanks royler@cnmnet.com Robert Oyler
>
>
>

2702. F.S. Atari st list #4 (5.00 items)

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: Robert Oyler <royler@cnmnet.com>
Message-ID: <DMGtG3.60o@news.zippo.com>
Source record: 151057

Robert Oyler <royler@cnmnet.com> writes:
> these are all $5.00 each + 3.00 shipping on first item only
> if you wish to buy lots of programs, please make an offer
> no reasonable offer refused.
> As before, all original programs with documentation
> thanks royler@cnmnet.com Robert Oyler
>
> THESE ARE ALL 5.00 EACH
>
> 1. 8-Ball--michtron
> 2. Michtron bbs
> 3. Stalker--modem program
> 4. Stealth -modem program
> 5. Mini office pro
> 6. Superman
> 7. Cosmic Pirate
> 8. Magic Fly
> 9. Seconds out boxing
> 10. Karate Kid II
> 11. Rambo III
> 12. clive barkers Nightbreed
> 13. Time
> 14. First Paint
>
> thanks for reading all of this...Robert
>
>
>

2703. Re: *** WHAT'S WRONG WITH ATARI? ***

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: Highlander <d69stu@cdsnet.net>
Message-ID: <Pine.BSD/.3.91.960208220257.7022D-100000@ts1.cdsnet.net>
Source record: 151058

On 8 Feb 1996, Bruce Campbell wrote:

> Eric Hays (szhays@chip.ucdavis.edu) wrote:
> : Peter Rottengatter (perot@pallas.amp.uni-hannover.de) wrote:
> : :
> : : Just download it !!!! It lies virtually everywhere.
>
> : I can download CAB and STiK and unzip them and have them running in 30
> : minutes, or I can download 15 programs that I can't get to unpack 'cuz

> You're damn right Eric! First it was .LZH, ,alright I got used to
> that, then .ZIP came along and finally .ZOO(which I hate because it

I think most everyone who is not a hardcase research programmer agrees,
but nobody taking care of business pays heed!

STANDARDIZATION was one of the big buggaboos of the industrial
revolution! It is a great conmcept - within the confines of your own
factory (or intellectual ecosystem), but we cannot have the competition
making parts for our product, can we? And we cannot have interprizing
consumers repairing last years' model with the ruins of this years'
model, either!

The compression schemes of .z, .tz, .gz, tar, etc., are 'minor'
improvements over the earlier .ARC, .LHA, .LZH, and .ZIP or even .Z
formats, but they still are related - using kindred methodology and
algorithms that grew out of each other. They should have been done in
such a way as to be backwardly compatable. Instead of folding back into
each other, they've ran off in different directions!

The same holds true for all filetypes - especially the graphics. At
least there are reliable converters for most graphics because, with
graphics, as with text, the data content originates as raw code streams.

Compressed and encoded data does not do that directly.

Anyway, this could easily turn into a term thesis, so I'll leave it
here! When all the pros and cons are sorted out, the rational thing to
do for the average USER is to get onto the mainstream bandwagon and
acquire a 486 or better Intel Machine with a minimum of Windows 2.0, load
it up with the desired commonplace software, then run with it!

Of course, that doesn't work for most of us who have a large investment
in ATARI and no resources with which to replace it <G> ...

DJS

2704. NOS & netcom ISP

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: rwhit@edenbbs.com
Message-ID: <823909704_OASIS_@edenbbs.com>
Source record: 151059

Man I cant believe it!

Here I am on a bbs ISP and can do slip fine
I was going to change to netcom as my ISP for cost savings
I signed up an sheeesh I can get slip, PPP or STik to work with them

Has anyone out there got NOS or STiK to work with Netcom?
If so please tell me what ya did to get it working

I called there support number and got an idiot that told me they do
not support anything but netcruser for a slip or PPP connection

The reccomended I get a shell account and run TIA or SLiRP
man I can believe it.

is anyone using netcom and a shell account with STiK?

HELP :-0

Bob

--

---
rwhit@edenbbs.com
Lifes a bitch but hey..... someone has to live it!

2705. Calamus Fonts

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: magic@mtu.edu
Message-ID: <4feffd$pi0@kirchhoff1.ee>
Source record: 151060

Howdy,

I Have Calamus SL and a bunch of PD font disks from BRE. Calamus
SL will not allow me to use all of the fonts. It pops up a message that
the fonts are not serialized to my copy of Calamus. Is there any way to
edit the fonts (Since they are PD) so that they will work with Calamus SL.

Thanks in Advance

-Kev

```
*****************************************************************************
* _____ ____ Signature is still under Profound Statement *
* /\ `\/ \ construction... for the time being *
* \ \ _ _ \ __ __ ___ _____ *
* \ \ \`\ /|\ \ /'__`\ /'__`\/\__\/\ __\ If it looks like it *
* \ \ \`|/\ \ \/\ \L\.\_/\ \L\ \/\ \ \ \___ and smells like it, *
* \ \__\ \ \__\ \__/.\_\ \____ \ \__\ \____\ IT PROBABLY IS! *
* \/__/ \/__/\/__/\/_/\/___L` \/__/\/____/ *
* @mtu.edu /\____/ *
* \/___/ Atari Jaguar is Played Here!*
*****************************************************************************
```

2706. Wanted : STE TOS

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: Etwald_Goes
Message-ID: <311a2b14@f503.n286.z2.fidonet>
Source record: 151061

To: hsideras@mettav.demon.co.uk
Hi All,

Does anybody want to sell me his TOS 1.06 (or any other STE TOS) ?
Lots of people have upgraded their STE to TOS 2.06, so lots of people
must have TOS 1.06 lying around...
Please leave an e-mail,

Etwald Goes
etwald@knoware.nl

--- JetMail 1.00alpha
* Origin: ** BBST and CSRP on +31-10-4840224 ** (2:286/503)

2707. Re: Is it worth continuing with Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <7925_hsideras@mettav.demon.co.uk>
Source record: 151062

Hi Mark, on 06 Feb 96 you wrote:

m> Organization: University of Cambridge, England
m>
>>> If I do decide to keep the machine, I will also probably want to
>>> upgrade the monitor. My SM 124 just won't cut it anymore. Especially
>>> when everyone else gets to use these big beautiful color monitors...
>> Not sure, but sounds expensive.
m>
m> Graphics cards for the Atari are a lot less now than they have been in
m> the past, but are still a lot more expensive than PC ones. I like the
m> SM124 actually, although I'd prefer a higher res.

Yup, that's about right.

Without the extra colours and without the need for getting a new monitor,
Overscan is an option for STFM's and Mega ST's for a reasonable price.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2708. Re: W/P Help, sort of?

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <7926_hsideras@mettav.demon.co.uk>
Source record: 151063

Hi Phil, on 06 Feb 96 you wrote to Tony:

p>
p> stosser@neon (Tony Greenwood) said:-
p>
>> I have been to HENSA and just about every other atari ftp site I know,
>> I can't find what I am looking for, can you point me in the right
>> direction ? please :)
>>
>> I am using First Word + 3.20
>>
>> I need a Dictionary
>> I need a Thesaurus
>>
>> Anyone know EXACTLY where I can find the above, please!
>>
p> As 1st Word is a commercial product, you should find them on your
p> original 1st Word Disk, however if they have been deleted/damages then
p> you need to contact the company who make 1st word... it'll be in the
p> info menu. If they are no longer in business then I'd be happy to
p> supply you with a dictionary file.

Must've missed this message... yup it's just a matter of getting a new
Spelling.dic file.

Alternatively SPELLONE.PRG will work, but you're unlikely to find it with a
very large dictionary (there's only 14000 words in the one I have) which is
held as a straight ASCII file, so it's quite large and would take ages to
update to something useful. Has anyone got a large *reliable* word list that
could be added to it?

p> I don't know that there is a thesaurus file, although I think there is
p> an ACC version floating around somewhere ??

The only PD/SW ones I've heard of have been very poor. See if someone around
has the old commercial K-Roget to sell second hand - that's what I use.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
~~~~~~

| the Sysop of the Tavern BBS |
~~~~~~
~~~~~~

2709. Question about ST

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <7929_ashort@mettav.demon.co.uk>
Source record: 151064

This garbled offering from tderrick@acpu.com to All was spewed forth...

Hello tderrick@acpu.com...

HT>> the trashcan? If this is so it can be potentially dangerous
HT>> for a Mac/ex-Mac user to try out an ST- because he/she will
HT>> ofcourse delete the whole disk if this is done!! (unless the
HT>> disk is write protected ofcourse). Correct me if I'm wrong-
t> Absolutely correct. Steve Jobs has been asked about this a few

Are you sure that it is correct? AFAIK, if you try and drag a disk icon to the trash-can on ST/E it says "This is not possible... To delete a disk use the format option in the File menu" or something like that. Therefore there is no danger of a Mac user wiping the disk if he drags the icon to the trashcan by mistake..... even if all the warning options have been switched off and the disk is write-enabled!! :|

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2710. NOS / Oasis

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <7931_ashort@mettav.demon.co.uk>
Source record: 151065

This garbled offering from Joerg Schulze to All was spewed forth...

Hello Joerg...

JS> 1) NOS won't work with MagiC 4.0 - it always complains about too
JS> little memory (which can't be the real problem) - so I have to boot
JS> without MagiC.

I can't get NOS to work with MagiC 2 for the same reason.. :(

JS> What exactly is the recommended path for Oasis 135? All the files in
JS> a folder called OASIS? Or just the cfg in OASIS and the rest in
JS> OASIS135??

I just renamed the OASIS135 folder to OASIS... and configured it from within the main Oasis program. Whenever i tried to use the config program it made Oasis bomb in the way you described above.. so i avoided it like the plague.

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2711. Re: Esscode

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <7933_ashort@mettav.demon.co.uk>
Source record: 151066

This garbled offering from rwithoff@winternet.com to All was spewed forth...

Hello rwithoff@winternet.com...

r> Is ESSCODE available at an FTP site? I thought I had seen it once on
r> the toad.net umich mirror, but I can't seem to find it anywhere.

Yep...

In this directory...

micros.hensa.ac.uk/micros/atari/tos/n/n109

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2712. PROWLER

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <7935_ashort@mettav.demon.co.uk>
Source record: 151067

This garbled offering from stosser@neon to All was spewed forth...

Hello Tony!!...

s> For immediate release:

Sorted mate!.... <g>

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2713. RATSoft support?

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <7930_ashort@mettav.demon.co.uk>
Source record: 151068

This garbled offering from dpj@delphi.com to All was spewed forth...

Hello dpj@delphi.com...

d> another and exchanging mail? What other networking support is there;
d> I heard FidoNET is a possibility?

Yeah... that is probably the main advantage of using RatSoft over Michtron...
the ability to link with Fidonet (a PC network) and the various Atari
networks like NeST, Atarinet, Turbonet, FNet etc... :)

If you do get linked into Fidonet compatable networks, then make sure that
you carry the NeST network... it is by far the best network in the world for
Atari discussions... /MUCH/ better than even the internet!!.. and it is
totally free... apart from the cost of the phone call of course <g>

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2714. Stacy 1 and 2

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <7932_ashort@mettav.demon.co.uk>
Source record: 151069

Hello..

I have just learnt that there is a STacy 2. What's the difference between
this and #1? :|

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2715. CAB (STiK/MiNT Net) Survey

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <7934_ashort@mettav.demon.co.uk>
Source record: 151070

This garbled offering from Dan Ackerman to All was spewed forth...

Hello Dan...

DA> 1. Which program(s) do you use to connect to the net with CAB?
DA> a. STiK

DA> 2. What TOS/OS do you use?
DA> d. Magic (pav)

version 2

DA> 3. How often does CAB crash on you?
DA> b. often
DA> c. rarely

Somewhere between the two..

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2716. Sell me TOS 1.6 or newer..:)

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <7936_ashort@mettav.demon.co.uk>
Source record: 151071

This garbled offering from Harry Sideras to ashort@mettav.demon.co.uk was
spewed forth...

Hello Harry...

HS> I bought Magic 4 two months ago - no problem there. Receiving the
HS> bloody thing is the part that's getting me down... B^{<

I thought it had got delayed in the Xmas rush... but that was /ages/ ago now.
What are Sysol saying about it? :|

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2717. Is it worth continuin

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <96020819000827103@acpu.com>
Source record: 151072

<STIRRE31@MAINE.MAINE.EDU> spake thusly:

S > I recently decided to switch to the PC platform.
S > Ugh. Ugh #2. Ugh #3. Ugh #4.
S > I am very happy to have a Falcon.

The above posting has been modified from its original form. It has
been edited to fit your screen and my prejudices.

Does this mean you no longer have a Falcon for sale? I had saved
your earlier post, in case I won a small lottery.

"The Poor Deluded Soul" - tderrick@acpu.com

... Life is short: eat dessert first!
___ Mountain Reader II - #00000077

2718. new to this group

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9602090401392703 6@acpu.com>
Source record: 151073

conrader@pobox.com (John Conrader) spake thusly:
JC> Subject: new to this
JC> group Hi all, I am new to this group and was wondering if the
JC> atari st is still supported and how/where can I get software.

Well, you can start by ignoring Atari Corp itself. This is my vital
resource list:
comp.sys.atari.st
Toad Computers - commercial hard and software. Also ftp and www.
ATY Computers
STeve's SofTware
ST Informer magazine
Gribnif
Mountain Software
etc, etc, etc. I don't mean to leave anybody out.
and a small host of other people, most of whom hang out on:
comp.sys.atari.st

One of the signs displayed on the old 'MASH' tv show was: 'Best Care
Anywhere'. Maybe we should adopt that for our own.

"The Poor Deluded Soul" - tderrick@acpu.com

... Welcome to Life. Participate at your own risk.
___ Mountain Reader II - #00000077

2719. SM 124 probs

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9602090401392703 7@acpu.com>
Source record: 151074

guy@swampdog.demon.co.uk (Guy Harrison) spake thusly:

GH> In article <9602052327181961@aspects.com>
GH> john.blackwell@aspects.com (John Blackwell) said:-
GH>
GH> >I'm having what looks like the 1st signs of trouble with my be
GH> >Atari mono monitor.
GH> >
GH> >The width of the picture starts bobbing in and out on the righ
GH> >of the screen, (randomly) and at the same time the horizontal
GH> >linearity changes slightly. Occasionally there's a bright stre
GH> >occurs on the picture.
GH>
GH> Exactly the same here - it might go on to flickering the whole
GH> from side to side very slightly - just enough to leave you wond
GH> why you've got a headache until it gets bad enough to notice.
GH>
GH> >I seem to remember reading that there's an infamous fault happ
GH> >these monitors, like perhaps a capacitor going open circuit. C
GH> >anyone fill me in as to which one, and whether my symptoms see
GH> >fit the problem.
GH> >
GH> >I've had a wee poke around, and noticed there seems to be a lu
GH> >goo hanging around the bottom of three small electrolytics bet
GH> >line output transformer and focus control. It's not easy to se
GH> >whether the goo has leaked out of one of the capacitors, or wh
GH> >it's there on purpose to stop a linearity coil from shifting a
GH> >(This coil seems very sensitive to me probings).
GH> >
GH> >Help!
GH> >
GH> >On a less important note, whenever I use a screen saver with i
GH> >rather fond of IDLE 2.2) within a few seconds of it clicking i
GH> >screen fades darker, making my nice star field and bouncing at
GH> >logo completely invisible. :(
GH> >I've never seen another SM124 in operation
GH>
GH> Neither have I.
GH>
GH> >so I don't know if this is normal
GH>
GH> Neither do I!

I have owned two SM124s. Neither acted like this at all. Both of
them died of 'increasing the raster size' disease; both were fixed.

One of them is still on my wife's desk (in the USA).

Are the problems mentioned by these folks all on 50 Hz power systems? Might be a clue.

... When in doubt, use a bigger hammer...
___ Mountain Reader II - #00000077

2720. Is it worth continuin

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <96020904014127103@acpu.com>
Source record: 151075

<STIRRE31@MAINE.MAINE.EDU> spake thusly:

S > I recently decided to switch to the PC platform.
S > Ugh. Ugh #2. Ugh #3. Ugh #4.
S > I am very happy to have a Falcon.

The above posting has been modified from its original form. It has
been edited to fit your screen and my prejudices.

Does this mean you no longer have a Falcon for sale? I had saved
your earlier post, in case I won a small lottery.

"The Poor Deluded Soul" - tderrick@acpu.com

... Life is short: eat dessert first!
___ Mountain Reader II - #00000077

2721. FS: TT with Epson Color Scanner

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: marric@usa1.com
Message-ID: <marric-0802961010240001@wmn1-94.usa1.com>
Source record: 151076

I have a TT for sale with an Epson 24-bit color scanner for sale and
Retouche CD that work together as a graphics workstation.

- Atari TT030
32 mhz 68030 Motorola Processor
16 megabytes TT RAM
4 megabytes ST RAM
50 megabyte internal hard disk
1.44 megabyte High Density Floppy
Installed with Matrix Graphics Board for use with Retouche CD and
second VGA monitor
- Epson 24-bit flatbed color scanner connected via parallel port
- Atari PTC1426 VGA Monitor

Software included:
- Retouche CD (formerly Retouce Pro)
- Matrix color driver for Retouche CD
- Retouche Epson GT Scan 4000/6000 software for scanning within Retouche
- GT-SCAN 3 scanning software

Asking $1295 for the complete package.
Would like to sell as one workstation, but I'm open to splitting it
between the scanner and the TT. The scanner is connected through the
parallel port, so it could be also used on a PC with the proper software.

E-mail me if interested. Thanks.

2722. Re: You wankers and your crap TOSy O.S.!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <311A82DE.6AA7@intuit.com>
Source record: 151077

David Frame wrote:
>
> I can't believe people still own Atari machines. I got rid of mine years
> ago for obvious reasons- Mates would laugh their heads off when they saw
> it, and we would have to play crappy games without lovely gouraud shading
> (Even the Amiga can do it- look at BREATHLESS)
> I would seriously reccomend going and getting a PC or Amiga, while at the
> same time GETTING YOUR BLOODY HEAD EXAMINED FOR HOLDING ON TO SUCH A
> SHIT, OLD, ARKANE, DECREPID, RUBBISH MACHINE UNTIL NOW!!!! THE ST DIED
> OUT YEARS AGO!

Hmm.. daddy let little Davie on the computer again.. bad Davie!

And, just so little Davie can learn something from this, note: On any
other platform, a 16-track, 8-output, integrated MIDI and hard disk
recording would cost around 8K. My Atari Falcon with everything I need
cost less than half that.

So maybe now little Davie has learned something? Nah..

2723. Blow up FX board

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <311A8433.7078@intuit.com>
Source record: 151078

Does anyone have one of the Blowup FX boards?

I use Cubase Audio Falcon, and want to know what this board is about, whether it's compatible or not with CAF, and how much it will speed up my system.

Thanks..

-Mark

2724. FS: PnP Hard Drive Setup!

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: danbrown@ior.com
Message-ID: <4fc4j9$mhj@express.ior.com>
Source record: 151079

F O R S A L E

P L U G N' P L A Y
H A R D D R I V E S E T U P !

50mb Seagate hard drive
44mb Syquest removable hard drive with (see below)
(5) 44mb Syquest carts
AdSCSI Plus host adapter
DMA cable and software
Case, fan, and power supply

All Fully cabled and ready to go! It's a Plug N' Play situation!

The Seagate and/or Syquest can easily be replaced with a larger drive.
Power switches on back and front for convience.

I cannot swear to it, but from the looks of it, a manual, and how
nicely it was all put together, I would say this setup was put together
by TOAD Computers.

Asking Price: $300 + Shipping

*** Price is Negotiable *** Price is Negotiable ***
SO MAKE AN OFFER!

If you have any questions, or your interested in the item listed above,
PLEASE Email me!

Internet: danbrown@on-ramp.ior.com
Voice # : (509) 326-1128.

Thanks for your time!

Dan Brown

2725. Networking

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: richardw@iinet.net.au
Message-ID: <4fcckf$ah3@opera.iinet.net.au>
Source record: 151080

Hi all,
We have a bank of 16 1040STe's at school and I need to find out how I
can network them using one of the computers as a server. What hardware
and software do we need and how do we connect it. Oh yes, and where
can we get the required bits from?
Thanks in advance.

2726. Re: You wankers and your crap TOSy O.S.!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: richardw@iinet.net.au
Message-ID: <4fcdpn$ah3@opera.iinet.net.au>
Source record: 151081

Etudiant <ognibene> wrote:

>Falcon can't really be compared to a 486 dx2/66. It's for sure slower if you
>speak of the 68030. But if you want:
>-Dma sound with professionnal quality
>-Good graphics
>-Network port
>-scsi port
>dsp and dsp port
>and so one...
>You will pay a LOT with your PC, and maybe it won't work at all, because of
>interruptions conflicts.
>If you want a better evaluation, take a Falcon with a 68040/66 mhz board. About
>10000 french francs. It will be far better than a 90 mhz pentium for the same
>price.
>For C coding Pc's are as good as an Atari. But for assembly coding Atari's
>(and Amiga's) are just the best.
>Well, that's my opinion...
>For ST's it's a different problem.It can still be used for several things, but
>for modern usage (the so called "multimedia") it's too slow. Except if you pump
>it with an accelerator board...

Boat anchor perhaps? ;-)

2727. question: "STFM"?

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: johnr@citenet.net
Message-ID: <277cc$17351a.21c@news.nmaa.org>
Source record: 151082

is the STFM the only atari ST that can connect to a TV?

does it come with the necessary adaptors/ cables to do so? how clear
is the picture?

please e-mail at johnr@citenet.net

thanks!

2728. Re: CAB (STiK/MiNT Net) Survey

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: "Craig. Graham" <Craig.Graham@ncl.ac.uk>
Message-ID: <4fcr4p$cpp@whitbeck.ncl.ac.uk>
Source record: 151083

Chris Ridd (C.Ridd@imc.exec.nhs.uk) wrote:
> Craig. Graham wrote:
> > > > 2. What TOS/OS do you use?
> > AES4.1 (unreleased MultiTOS)

> What, not XaAES? :-)

> --Chris

Well, DUftp runs under XaAES (at least on my machine) but CAB won't play
at the moment - maybe next week ?

Craig.

2729. Modem AT settings (14.4K USR sportster) with RSVE?

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <311a2ba686e5f5@sn.no>
Source record: 151084

I'm a little confused as what settings my 14400 baud modem should be set to as someone told me that even with a 14.4K modem I'd get some speed increase with RSVE (which I've installed together with drving.prg and mfp.prg in Auto/).

I've tried messing around with the AT settings, but it's really just a load of guesswork. I'm using "Connect" and have set the modem port speed to 38400 baud.
As for the AT settings I'd like some comments on the following.
The defaults (which I've got it set to) are marked with '*' characters:

at +:

y0 power on/reset default f1, hardware flow control template settings on NVRAM

&a3 enable/display ARQ codes: protocol indicators added- LAPM/MNP/None (error control) and V42bis/MNP5

&b1 fixed serial port rate

** (I've tried setting this to &b0 "variable, follows connection rate", but it seems to give mixed or random results- sometimes I get "trash" on the screen instead of normal characters upon connect)

&c1 normal Carrier Detect (CD) operations

&d2 normal Data Terminal Ready (DTR) operations

&f1 hardware flow control template

&g2 1800Hz guard tone

&h1 hardware flow control, clear to send (CTS)

&i0 software flow control disabled

&k1 data compression auto enable/disable

&m4 error control (ARQ) normal/ARQ

&n0 data rate, phone line interface: variable rate

&r2 received data to computer only on Request To Send (RTS)

&s0 Data Set Ready (DSR) override, always on

Hallvard
--
_/_/_/

Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

2730. Re: Stik and Slirp. Getting there..

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: mclambl@conan.ids.net
Message-ID: <4fbs6b$87c@paperboy.ids.net>
Source record: 151085

In article <823685510snz@mbha.demon.co.uk>,
dave <dave@mbha.demon.co.uk> wrote:
>In article <Pine.ULT.3.91.960207005831.2964A-100000@mars.dsv.su.se>
> jens-and@dsv.su.se "Jens M Andreasen" writes:
>
>> > RESP = slirp -b 19200 "mtu 252" "mss 212"
>>
>
>er, what is slirp?
>
>Any info welcome...
>--
>dave
>
I'm finally got DNS lookups working. I had to use the same command line
shown above, use slirp-1.0c, and in the case of my ISP users must initially
login to a
VAX account then rlogin or telnet over to the unix server. Changing the
command from "rlogin host" to "rlogin /eight_bit host" got things
moving. If you are using a unix flavor of rlogin then it would be
"rlogin -8 host". It seems that a clean eight bit connection is mandatory.

Now I've just got to get CAB to quit giving me two bombs when I bbring it
up with Stik running.

For Dave,

From the slirp-1.0c README file...
>What is Slirp?
>==============
>
>Slirp is a TCP/IP emulator which turns an ordinary shell account into a
>(C)SLIP/PPP account. This allows shell users to use all the funky Internet
>applications like Netscape, Mosaic, CUSeeMe, etc.

Or CAB

I got my copy of slirp from "ftp://peak.usa1.com/pub/slirp/".

Enjoy and thanks to everyone who e-mailed me hints.

Lee

--
Lee McLamb |Anyone who is capable of getting | mclambl@conan.ids.net
|themselves made president should |
|on no account be allowed to do | http://conan.ids.net/~mclambl/

|the job. --Douglas Adams | home.html

2731. Wanted: 1224 or 124 Monitor...

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: laciakr@aol.com
Message-ID: <4fdr40$m7p@newsbf02.news.aol.com>
Source record: 151086

If you have a working 1224 or 124 that you would like to sell, please drop Ras Dva Records an email at:

Laciakr@aol.com

we need some of these for bands to do music midi stuff with.

thanks

Ric

2732. Looking for MIDI seq software

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: laciakr@aol.com
Message-ID: <4fdr5a$m8a@newsbf02.news.aol.com>
Source record: 151087

If you have disks with manuals.. please email Ras Dva Records

laciakr@aol.com

thanks

Ric

2733. Falcon030/Sale/14Meg

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <4fdnbt$fd@news.chatlink.com>
Source record: 151088

FOR SALE:
Falcon030, 14Meg Ram installed, 80 Meg Interior HD...$1200 or Best Offer
50 Meg External HD..... $100 complete.
The above belongs to a subscriber and we offer it here for sale. Computer includes AtariWorks, SpeedoGDOS, True Paint and the whole system is less than 1 year old. Best and first offers get Best and First consideration. Buyer Pays Shipping from New York State area. Will ship CASH COD anywhere in USA, or ST Informer can handle charge card purchase. 7 Day refund/trial period because we know the gear is good.

-- "Keep on Keepin' On", Rod MacDonald
ST Informer Magazine | stinformer@chatlink.com | Tel: (541)476-0071 |
A&D Atari Software | GEnie: ST-INFORMER | Fax: (541)479-1825 |
909 NW Starlite Place | CIS: 75300,2514 | Order(800)800-2563 |
Grants Pass, OR 97526 | | MC/Visa/Discover |
World Wide Web URL: http://www.chatlink.com/~stinformer

2734. Re: Unix2dos

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: rjb@xs4all.nl
Message-ID: <4fcmjl$9ou@news.xs4all.nl>
Source record: 151089

Paul Squires <pns@soc.unl.ac.uk> writes:

> I have recently uploaded a program called UNIX2DOS... the title is
>interesting, but I have no idea what it does! Does anyone have any
>information on this tiny but presumably necessary program?

Well, it doesn't convert UNIX into D*S, like you would expect
regarding this stupid title. UNIX2DOS... yeah right :-)

Actually it should be called LF2CRLF, because that's all what is does:
converting a newline character (ascii code 10) into a carriage return
character (ascii code 13) followed by a newline character.

Text files on Unix-systems have lines ending with just a newline.
Most text files made under Mint, Linux etc. look like this.

Text files on DOS-systems have lines ending with a carriage return
followed by a newline. Text files made under plain TOS look like this too.

If you try to display a Unix text-file on an ST with
plain TOS you'll get something like this:

line 1
line 2
line 3

instead of

line 1
line 2
line 3

That's why people convert Unix text files into DOS text files.
UNIX2DOS is a really simple program. If I need it but don't have
it, I just write a little C program within 1 minute, which does
the same thing :-)

Hope this helps.

Cheers,
Ronald Baljeu (rjb@xs4all.nl)

2735. Re: *** WHAT'S WRONG WITH ATARI? ***

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: Highlander <d69stu@cdsnet.net>
Message-ID: <Pine.BSD/.3.91.960208224715.7022E-100000@ts1.cdsnet.net>
Source record: 151090

On 8 Feb 1996, Bruce Campbell wrote:

> Eric Hays (szhays@chip.ucdavis.edu) wrote:
> : Peter Rottengatter (perot@pallas.amp.uni-hannover.de) wrote:

This ones' for you, Peter! MINT SUCKS! Why should the average user be required to set up MINT for the sole purpose of going online when all the other stuff one does with their computer not only does not require it, but does not run well under it?

M I N T S U C K S

DJS

2736. Re: You wankers and your crap TOSy O.S.!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <4fcjro$nm8@turing.fwi.uva.nl>
Source record: 151091

graham@grasper.demon.co.uk (Graham Irvine) wrote:

:On 6 Feb 1996 12:05:14 +0100 ,Twas none other than Martijn Dekker who did state ....
:> :-Dma sound with professionnal quality
:> :-Good graphics
:> :-Network port
:> :-scsi port
:> :dsp and dsp port
:> :and so one...
:> :You will pay a LOT with your PC, and maybe it won't work at all, because of
:> :interruptions conflicts.
:> nonsense. A complete 486dx2/66 (gus or wavetable soundcard, networkcard,
:> 2MB svga video card, 8Mb, 540Mb hard, 15" svga monitor) you can buy for
:
:What make of network card though , what make of video card and of course the
:cat amoung the pidgeon (esp in combo with the network card) where is the SCSI
:card ??? ... all these things NEED to be asked else you will be getting grief

novell network card, cirrus logic 5430 1mb video, IN2000 scsi adapter.

BTW. scsi is hardly used in pc's nowadays.

:if you want to do anything more than running the pre-installed applications.

first thing I did was reformat the HD and install linux. no problems.
except for using scsi of course. this is always a problem under linux.

:I don't think there can be many Software suport people who have not had the
:" this is unsupported hardware " response from MS (worst but by no means the
:only culprit) when a software problem is encountered.
:
:> about NLG2000 (=US$1300). No hassle for installation, it comes as a
:> complete setup.
:
:a complete DOS/WINDOWS setup I think you mean .. stray off that path and you

no I meant hardware that has no conflicts.

:better be prepared for a fair to large amount of problems with configuring and
:having to call support numbers and check before hand if your various cards support

nope.

:Your sig for example suggests you use Linux on your PC ?? Would you for example
:recommend a very popular pre-installed video card manufacturerer ..
:Diamond Stealth <G>

this remark is completely offtopic as I never mentioned diamond. Of course you have to be careful when buying a PC, but I never said I was not careful. just saying that you can buy a VERY good pc for VERY little money (as opposed to the extremely expensive falcon).

sure, diamond had problems with linux (not anymore though).
this is off-topic though.

--
Martijn Dekker | PFF Software:
Math department | Unix X11 Linux 3D-graphics Games
University of Amsterdam |
E-Mail: mdekker@fwi.uva.nl | http://www.fwi.uva.nl/~mdekker/pff.html

2737. Re: You wankers and your crap TOSy O.S.!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <4fck1j$noo@turing.fwi.uva.nl>
Source record: 151092

graham@grasper.demon.co.uk (Graham Irvine) wrote:

:On 6 Feb 1996 15:25:12 GMT ,Twas none other than Simon Yardley who did state ....
:
:> You forgot to mention an OS ?
:> To install any decent OS for the PC you need a CD-ROM and the Linux CD.
:> Then you need a bit more RAM and hard disk space.
:
:Not too mention that most PCs are sold on the basis that you will NOT stray off
:usually pre-installed DOS/WINDOWS thing ... start putting linux on it and you
:are no longer in the realms of "complete and supported system" and back into the
:arms of end user support only ...

as I wrote in an earlier messge (that you obviously didn't read):
I used to run linux (gcc, tex, xview, etc etc etc) from a 200Mb partition.

Obviously graham thinks that you can only run Windows3.1 and dos on a pc.
He really has to wake up. Buy a complete setup from a good manufacturer
(I bought mine from IBM) and there are NO problems. You will have mainstream
hardware (CL,SB, Intel etc) that is supported by ALL os's I tried
(dos, win3.1, win95, linux, OS/2.1, Warp).

--
Martijn Dekker | PFF Software:
Math department | Unix X11 Linux 3D-graphics Games
University of Amsterdam |
E-Mail: mdekker@fwi.uva.nl | http://www.fwi.uva.nl/~mdekker/pff.html

2738. Re: Problems PKS-editor/Calamus_SL

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: curis@galion.ens.fr
Message-ID: <4fdka2$f4p@nef.ens.fr>
Source record: 151093

In article <823886488_OASIS_@ping.be>,
Martin Byttebier <Martin.Byttebier@ping.be> wrote:
>Hello,
>
>This morning when I was doing some DTP work with Calamus SL I ran to a
>rather strange problem. I tried to edit the text I was working with,
>but the PKS editor refused to open the textframe and gave me the
>following warning
>Format fault Control-code #0X2o
>Can someone tells me what this message means and what I can do to
>avoid this problem in the future?
>I'm not sure but I think that something inside the text caused this
>problem. Is this possible?
>This nuisssance only occurs with Calamus SL. Editing the same
>ASCII-file inside Calamus 1.09N caused no problems at all.
>

English version at the end.

J'ai d�j� eu pas mal de probl�mes avec PKS-Write: avec de longs textes comportant de nombreux changements de style, il refuse de prendre les modifications en compte (et ne ferme pas la fen�tre du texte), ou les ajoute syst�matiquement � la fin (m�me avec l'option "Remplacer"), ou change les styles. Mais je ne me souviens pas avoir eu �a. En tout �tat de cause, je dirais que ce module est vraiment insuffisant. J'ai entendu parler d'un autre �diteur de textes pour Calamus SL: EDI. Quelqu'un l'a-t-il d�j� es
say�?

---------- English version

I've already had many problems with PKS-Write, with Calamus S. Not this kind, but when editing a long text with many styles, it sometimes refused to close the window, and add the edits after the text - event selecting "Replace"; sometimes, it changes styles randomly. I think this module is full of mistakes, more than the equivalent in Calamus 1.09N. I've heard about EDI, another editor for Calamus SL. Does anybody has informations about it?

--

Emmanuel CURIS
curis@clipper.ens.fr

2739. Re: what is a good picture viewer?

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: Highlander <d69stu@cdsnet.net>
Message-ID: <Pine.BSD/.3.91.960208213640.7022B-100000@ts1.cdsnet.net>
Source record: 151094

On 8 Feb 1996, Yngve Sandal wrote:

> I am looking for a pictureviewer/graphic utility for my mega st2. Does anyone
> hav any suggestions ?
> --

No single pd or low-cost viewer does the job entirely, however, the
combination of STUART DENMAN's 'SPEED of LIGHT' and DMJ's DMJGIF should
cover just about every known format with cross-format SAVE options that
allow for effective conversions from JPG, GIF, etc., to the less common
ones like SPC and NEO or TNY

You can find them both at HENSA/micros

DJS

2740. 520ST for sale, low buck

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9602081949479346@muskrat.com>
Source record: 151095

do you still have this set up and if you do, can you wait until the
1st of March?

... Lawyers do it on a trial basis
___ Mountain Reader II - #Demo 001

2741. MIST AtariFest July 13, 1996.

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: Paul Purdom <pwp@cs.indiana.edu>
Message-ID: <4502@823810699>
Source record: 151096

MIST AtariFest VII in Indy JULY 13

New date for MIST, the Mid-Indiana AtariFest for an 8th year, is July 13. The town is full of racers and auto buffs, and there's hardly a sleeping room to be had later in the month ... so MIST is July 13.

Same times as in the past: Open at 10 a.m. and close where there's no one left. That's 10 a.m. Indianapolis Time (11 a.m. Eastern Daylight Time) Indianapolis is year-around on Eastern Standard Time, Never on Daylight.

Same place ... two ballrooms at the Best Western Waterfront Plaza Hotel ... and room to spread out the merchandise as well as the crowd. Last year's event attracted nearly 350 ticket-buying Atarians (almost as many as the year before, although it may not have looked that way since we were not so crowded).

Charlie Sears is ready to take table reservations, and he might be enticed to get you a special spot if you call early and pay up early: Call his home at 317.535-4829 or leave him mail on his Crossroad/MIST BBS at 317.535-1643 or 317.780.5473 (FidoNet 1:231/310.0 and AtariNet 51:203/8).

You can reply to me here at shuffman@ideanet.doe.state.in.us (and I do intended to get back on GEnie, assuming it continues to be the Atari Place To Be ... but I have been playing the WWWeb Games a lot lately and had no time for GEnie).

Hotel rooms will be scarce even on July 13, the Best Western people tell us, but they agreed to give us a deal about $5 more than last year: $55 Single or $61 Double ... but you MUST RESERVE the room JUNE 12 -- 30 days in advance of the MIST Fest to get that rate (and probably to get a room at all).
To get that rate, DO NOT call Best Western's 800 number;
you must call the Indianapolis hotel itself and make the reservation with the Conference Staff. If you call at night or on a weekend, leave a message for them to call you back. They do that.
The Indianapolis phone number is 317.299.8400 and the Conference Staff extension is x393.

It's not a bad place to stay, as you know, even if the restaurant leaves something to be desired some years. The indoor pool is nice and there are several franchise restaurants nearby, as is the Indianapolis Motor Speedway and the Indianapolis Raceway Park.

What else? We anticipate an incremental increase in our costs, but nothing dramatic. We will get contracts in the mail real soon now.
E-mail me with any changes in address you suspect might delay mail in the Postal Service. There are too few of us to let anyone get lost or

strayed.

2742. Re: what is a good picture viewer?

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <823882930_OASIS_@coconut.demon.co.uk>
Source record: 151097

In article <4fcu7u$re2@glitnir.ifi.uio.no>
Yngve Sandal <yngves@ifi.uio.no> said:-

>I am looking for a pictureviewer/graphic utility for my mega st2. Does anyone
>hav any suggestions ?

Imagecopy 4 (or 4CD for CD Rom owners). So many file formats can be viewed, converted, tweaked, catalogued, printed and generally played with this program. I use it at least twice a day. Brilliant, fabulous, and still being developed. Oh.... and it's stable, never ever bombed or froze on me yet, despite me chucking some dodgy files at it :-)

It's not exactly giveaway at GBP40.00 (or thereabouts), but worth every kroner :-)

ATBeST
Mike

--

---

mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

2743. Re: Is it worth continuing with Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-02-08 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <823883424_OASIS_@coconut.demon.co.uk>
Source record: 151098

In article <4fcuka$j0j@newdelph.cig.mot.com>
whitema@vance.cig.mot.com (Michael A. White) said:-

>No fair! Over here in the states, Papyrus 4.0 has only been a rumor!
>Any chance of a review? Anyone know when it's going to be translated
>to English and shipped to the US?
>
>Mike White

I found a minor bug in Papyrus 3.66 recently (English version) and reported it to HiSoft, the UK distributors of the program. They replied, saying that my bug had been replicated, but would file it until Papyrus 4 was released, because the bug may have been fixed ;-). They also stated that the English language version of Papyrus 4 wouldn't be available for at least a month. Which in my reckoning means beginning of March at the earliest.

The preview of Papyrus 4 in AW about eight months ago was very interesting, and the program looks very promising. If the ridiculous hyphenation rules are sorted out (they simply used German rules, though they try to make you believe they're English ones!), plus some form of macros are incorporated, plus a word count (actually promised), it should be a capable WP/semi DTP set-up. Used with NVDI 4, it should give most of us a decent tool to do most word things with.

BTW, I know it says it in the manual, but only in small letters, you HAVE to have SpeedoGDOS installed before installing Papyrus. I spent hours trying to get Papyrus to recognise my new SpeedoGDOS installation. I checked and rechecked my Assign and Extend.sys files, before sussing out what was wrong :-(

ATBeST
Mike

--

---
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

2744. MagiC eprom

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960209090011271163@acpu.com>
Source record: 150904

jacquesa@cs.man.ac.uk (Anthony Jacques) spake thusly:

AJ> Yet (MagiC) is the best software that was ever made for the
AJ> Atari platform.
AJ> cannot replace the Operating System, because it has to
AJ> co-exist with it (as you say it is illegal to place it on an
AJ> EPROM)

If it is a complete replacement, what is to keep the developer from doing so? If it does use things that are on Atari's ROMs, that does answer the question. Just curious.

If/when I buy MagiC, I very probably would keep it disk-loaded, but others might want the other option, if it existed.

"The Poor Deluded Soul" - tderrick@acpu.com

... I wish life had a scroll-back buffer.....
___ Mountain Reader II - #00000077

2745. what is a good picture vi

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <96020909001127164@acpu.com>
Source record: 150905

Yngve Sandal <yngves@ifi.uio.no> inquired:

Y > I am looking for a pictureviewer/graphic utility for my mega
Y > st2. Does anyone hav any suggestions ?

I use ImageCopy3 every day, and will buy v4 very soon.

"The Poor Deluded Soul" - tderrick@acpu.com

... I'm trying to find myself. Has anyone seen me lately?
___ Mountain Reader II - #00000077

2746. HELP SAVE ATARI -- Pl

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <96020909001127165@acpu.com>
Source record: 150906

maberg@xs4all.nl (Maarten van den Berg) spake thusly:

MV> there are some things that make iNTEL and Motorola processors
MV> very incompatible with each other, in fact so much so I doubt
MV> they can succesfully cooperate in one computer.

Mmmm... is there some problem with PC Ditto II or the Janus card or Falcon Speed or ATOnce that hasn't reached my ears? I have heard that the first one is pretty slow by today's standards, but I have not heard that any of them don't work reasonably well. I have not tried them, so I may just be showing my ignorance.

"The Poor Deluded Soul" - tderrick@acpu.com

... I know the speed of light - Whats the speed of dark?
___ Mountain Reader II - #00000077

2747. Atari Fax Questions

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <96020914001027184@acpu.com>
Source record: 150907

J Golick <73217.3246@CompuServe.COM> spake thusly:

7 > Is Atari fax software compatible with Atari SLM 804 laser
7 > printer? Can a fax be sent directly to the Atari without
7 > resorting to a phone line? That is, from a PC with a fax modem
7 > directly to the ST?

It should be possible. You would need: nullmodem cable, faxmodem at the Atari, and StraightFAX with gdos (with a SLM 804 driver). There may be other programs that would do it.

No warranty is expressed or implied in this post.

"The Poor Deluded Soul" - tderrick@acpu.com

... I'm living life on the edge of insanity
___ Mountain Reader II - #00000077

2748. SLM804, DMA port, and har

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9602091400102718 5@acpu.com>
Source record: 150908

```
O > From: Rees Williams <owilliam>

O > I have a Mega ST2 and a SLM804 laser printer. I want to add a
O > hard disk to this setup. What are my options bearing in mind
O > that the DMA port is occupied by the SLM804. The only one
O > which I know of is an old Megafile type drive since this has a
O > DMA through port. However I'd rather use a newer device if I
O > could. Are there any ways to use a Link2 for example
O > without throwing away my SLM804.

Toad or any of the other hardware suppliers should be able to
provide what you need. IIRC, Toad offered hard drive subsystems that
had DMA in and out and SCSI in and out ports, all on the same box.

"The Poor Deluded Soul" - tderrick@acpu.com

... My life is still in BETA test.
___ Mountain Reader II - #00000077
```

2749. Re: Bad Mood

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: botrel_s@uhb.fr
Message-ID: <1996Feb9.154219@uhb.fr>
Source record: 150909

In article <N.020696.002258.90@freddy>, freddy@thor.net (Jerry Fredrickson) writes:
> I have seen talk about a program called Bad Mood is this a clone of Doom? Also
> is this shareware, freeware, Demo or Commercial. And where do I get It? Thanks
> to anyone replying..
--

Try on "http://rand.thn.htu.se". This is the official BM site. But don't be too
nervous, it's not finished yet. But there are very cool people implicated in
the Bm project, like doug Little, THE man who made Apex... Err... I forgot
something : BM will be a freeware Doom clone.

--
Yann Lossouarn
e-mail yann.lossouarn@uhb.fr

2750. Re: ATARI Shop in London?

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <6553rcain@nest.demon.co.uk>
Source record: 150910

On 09 Feb 96 Wolfgang_Tischer@bb.maus.de wrote:

WT> Does anybody know, if there's a good ATARI Shop in London?

Systems Solutions
17-19, Blackwater Street,
East Dulwich
SE22 8RS

Roger
rcain@nest.demon.co.uk

--

2751. Re: CAB (STiK/MiNT Net) Survey

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <823981068_OASIS_@phil4.demon.co.uk>
Source record: 150911

In article <ackerman.29-0502961602440001@gb107samac.acs.ohio-state.edu>
ackerman.29@postbox.acs.ohio-state.edu (Dan Ackerman) said:-

>
>
> Hello I'm trying to figure something out, so if you kind CAB users out
>there could answer this quick survey it would be very helpful.
>
>
> 1. Which program(s) do you use to connect to the net with CAB?
>
> a. STiK
> b. MintNet
a. STiK

>
> 2. What TOS/OS do you use?
>
> a. Normal Tos (Please add version)
a. TOS 2.05
>
> b. Multi Tos (Please add version + AES version)
>
> c. Mint (Please add version)
>
> d. Magic (pav)
>
> e. Geneva (pav)
>
> f. Other (please identify)
>
> 3. How often does CAB crash on you?
>
> a. you mean it actually runs ;)
>
> b. often
b. often - the latest version seems to have problems with sites that
earlier versions didn't
>
> c. rarely
>
> d. once or twice
>
> e. never
>

>

>
> Thank you for your time,
kein problem
>
>
> Dan Ackerman
>

ATB.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

2752. Re: STalker downloads.

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: al220@torfree.net
Message-ID: <DMJ1tq.89B.0.sheppard@torfree.net>
Source record: 150912

Paul Shayler (paul@g6tsf.demon.co.uk) wrote:
: Hi according to the STalker manual;

: Efficiency rates the speed of your data transfer where 100 percent
: is the theoretical maximum speed (baud rate/10).

: I have modified my STFM so the serial port can run at 38400 baud, so
: I can use a 28k8 modem at 28k8. This give on the download typically
: 3000 cps and efficiency of 28730 percent!! I use HSMODEM6 with this
: modification.

: Other factors are the settings for error correction/data compression
: on the modem.

Wow! What is involved in modifying your serial port? Could I do that?

jonathan
--
al220@torfree.net

2753. MiNT/Minix

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: al220@torfree.net
Message-ID: <DMJ3AD.CJL.0.sheppard@torfree.net>
Source record: 150913

Hi, I am still trying to get MinixFS going.

After finally initializing a Minix partition I am given an "access denied" message when I try to do file operations on it. And I am using recent verions of gnu-futils.

I suspect that my system doesn't know I am the root user and thus won't allow me access. Does this have to do with my shell prg (currently tcsh) and what file tells the shell that I am the root user? Is this PROFILE or LOGIN file in etc/ folder?

Thanks for your help

Jonathan
--
al220@torfree.net

2754. Re: MagiC eprom

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: dsimon@nest.demon.co.uk
Message-ID: <6576dsimon@nest.demon.co.uk>
Source record: 150914

Our maberg@xs4all.nl scribbled illegibly to Our All about MagiC eprom on
the 08 Feb 96.

m> And _that's_ the reason for it.
m>
m> Besides, it is people like you that go about asking 'innocent'
m> questions (where it is just plain obvious that it's f*cking illegal !)
m> that make the best of our developers turn their backs on ataris.

=snip=

m> platforms' software. Buy it and you won't regret it. It will be the
m> best money you've ever spent.

Jeez.

I think if you take the time to read the message, you'll note that he
wants magic on his eproms.

He didn't say he wants /your/ copy!!
He's probably already got a software version and wants a ROM version.

Elequant speech, but it isn't necessary, you've jumped to a conclusion.

A Bientot,

Davey...
dsimon@nest.demon.co.uk

.. Any technology distinguishable from magic is insufficiently advanced.

--

2755. Re: MagiC eprom

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <311a9984949200@sn.no>
Source record: 150915

>>Does anyone out there have an eprom blower that you could blow Magic into
>>eproms for my TT?
>
>Yes I do own one, but, no I won't.

>>If this is not breaking any laws or copyright...!
>
>And _that's_ the reason for it.

>Besides, it is people like you that go about asking 'innocent' questions
>(where it is just plain obvious that it's f*cking illegal !) that make
>the best of our developers turn their backs on ataris.

I agree, but maybe it would be an idea for Application Systems
Heidelberg to sell ROM chips with Magic in them, so that it could
simply *replace* the usual TOS.

Hallvard
--
_/_/_/

2756. Re: MagiC eprom

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <823863304snz@mbha.demon.co.uk>
Source record: 150916

In article <6cede1f615e5f23@xs4all.nl>
maberg@xs4all.nl "Maarten van den Berg" writes:

> dave (dave@mbha.demon.co.uk) wrote:
>
> >Does anyone out there have an eprom blower that you could blow Magic into
> >eproms for my TT?
>
> Yes I do own one, but, no I won't.
>
> >If this is not breaking any laws or copyright...!
>
> And _that's_ the reason for it.
>
> Besides, it is people like you that go about asking 'innocent' questions
> (where it is just plain obvious that it's f*cking illegal !) that make
> the best of our developers turn their backs on ataris.
>

Whoa! Turn of the flamethrower buddy. I have a properly purchased and licensed
copy and only want to replace the on board TOS with it for convenience.

Ouch! Had a bad day?

--
dave

%%%

2757. Re: OASIS unbatch bombs

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <823989822_OASIS_@ping.be>
Source record: 150917

In article <823816316_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

>Expire everything with a time limit of zero so that its all gone, then
>get a text editor to NNTP.DAT and manually change the time and date
>back to the time you want the news to be fetched from. The first line
>looks like this ...
>
>news.demon.co.uk 960207 214418
> ^ ^ ^ ^ ^ ^
> YYMMDD HHMMSS
>
>So if you changed it to 000000 000000 you would get any old news from
>new year at the beginning of the century :-)
>
>(actually news can be expired on servers quite quickly but you should
>usually be able to go back a fortnight)

Don't forget to delete the history file, otherwise the program will
assume that you have received the old news.
I noticed that you still use Oasis 1.33E. AFAIR this version don't
look to the hardisk to see if there is enough free space to unbatch
the news. If there isn't you will run into big trouble.
I advice to use the latest version. It isn't bugfree but it's far
better.
Hope this will help.
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

2758. SLM804, DMA port, and hard disk options

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: Rees Williams <owilliam>
Message-ID: <4fev3o$189p@info.estec.esa.nl>
Source record: 150918

I have a Mega ST2 and a SLM804 laser printer. I want to add a hard disk to this setup. What are my options bearing in mind that the DMA port is occupied by the SLM804. The only one which I know of is an old Megafile type drive since this has a DMA through port. However I'd rather use a newer device if I could. Are there any ways to use a Link2 for example without throwing away my SLM804.

2759. Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: rwhit@edenbbs.com
Message-ID: <823994996_OASIS_@edenbbs.com>
Source record: 150919

>Atari Archive Robot (atari-archivists@atari.archive.umich.edu) wrote on
>03.02.96:
>
>>-rw-r--r-- baldrick 39680 Jan 14 15:38 ./Network/Www/gem_web.lzh
>Wow, what is this!
>
> Ian_Taylor@a2w.maus.de
>

I dont know because I cant un LZH it! It has a stupid BBS header on the file
and the LZH header is corrupted! Tried every LZH program I had to unlzh and it
wont unlzh.

However uploaded it please upload it again

--

Bob White
home= rwhit@edenbbs.com
work= rwhit.es_xc1@xerox.com

Id rather be sailing, skiing, computing.

Party on garth..... schwiiiing :-)

2760. Re: file format of Sound Designer I and Avalon

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: John Blakeley <jsb101@unix.york.ac.uk>
Message-ID: <4ffvf9$2q8@netty.york.ac.uk>
Source record: 150920
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer,alt.binaries.sounds.midi,alt.binaries.sounds.misc,alt.binaries.sounds.music,alt.binaries.sounds.samples.music,alt.binaries.sounds.utilities,alt.music.midi,alt.music.midiweb,de.alt.binaries.sounds,comp.sys.ibm.pc.soundcard.tech,pronet.sound&musik

Many moons ago, I wanted to do the same thing but couldn't locate any info. What I ended up doing was creating a sample in Avalon that was 100 samples long - 16bit. Then, in the sample info page I filled in all the data I could, loop points, comments, etc, making them all different. Then I did a hex dump of it and worked out what every character meant!! It took ages, but then I still havent received any replies to my original enquiries, and that was about 4 years ago.

I don't have this info any more, but hope the suggestion helps!

John.

2761. Re: AtariWorks Italics Hostile?

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: ed@mistered.demon.co.uk
Message-ID: <823991762_OASIS_@mistered.demon.co.uk>
Source record: 150921

In article <4fe30h$h29@filet.nrlssc.navy.mil>
fox@vulcan (Daniel N Fox) said:-

>
>I've had a maddening problem with AtariWorks wordprocessor
>recently. I have a two page document (letter) and if I
>use italics in it, it crashes!
>Anyone else had similar problems??

No probs here.
Falcon, 4meg, NVDI 3, AtariWorks 1.207

You say "recently". Did the problem just start?

Cheers

Ed.

--

---

ed@mistered.demon.co.uk

2762. You w*****s etc...

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4fes5o$kuk@orm.southern.co.nz>
Source record: 150922

David Frame recently blurted elsewhere in this newsgroup about Atari.
Just to show I care here is my 5 cents worth...

I believe that the sound sheep make is 'baaaa'...that sound is common
(except followed by a 'humbug' or words that I cannot repeat) at my work,
where we have at least one Windows 95 crash a week...

I also believe that to _really_ piss off people like David Frame, just
ignore their post. These guys -=WANT=- you to reply. When you reply is
when they win. Ignore them and they'll go away.

Ciao, Chris W.
/|\

PS. It is well known that sheep like to follow the leader. It is a sad
indictment of society when the 'head sheep' is Bill Gates...

2763. Any new Falcon Demos?

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4fess9$kuk@orm.southern.co.nz>
Source record: 150923

Hi There...

I have been asked if I would like to demonstrate my Falcon at a music technology expo. The stuff I would be doing would be aimed at a younger age group. Things such as adding DSP effects to kids voices as they speak through a microphone come to mind. That is fine, but from time to time the organizers think I could run some cracking gfx demos with accompanying audio tracks (through a LARGE PA system and video projector perhaps? :-)). I was wondering if anyone knows of any new Falcon megademos etc... that I could grab for use in this manner. I have Cycedelic Knockout, Lost Blubb, Lazer, Obnoxious and a handful of others but would really need something of the calibre of the above to warrant display in public. There may be 500 people go through the expo daily, so it would be good advertising for Atari...

Can anyone give me names and ftp address for any great demos I may have failed to mention above...

TIA for your replies...

Chris W.
/|\

2764. Re: BAD MOOD update

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4feqq3$kuk@orm.southern.co.nz>
Source record: 150924

Hi All...

Johan Klockars (rand@cd.chalmers.se) wrote:

: In case you've not heard about BAD MOOD (where've you been?), it's an
: internet project to create a free (even the sources are normally
: available) DOOM(TM) WAD compatible game for any Atari Falcon030.
: The program should be able to load any DOOM, DOOM2 or Heretic WAD
: (but this new version with texture maps might only run with the
: original WAD from Id Software).

The new version 1.7alpha (and also 1.8?) work fine with every WAD I have thrown at them. The 32 MHz PowerUp2 makes a quite noticeable difference too :-))

This is turning into a class act so I give my official thumbs up to BSS team!!

Ciao, Chris W.
/|\

2765. Re: What would your DREAM Atari computer be?

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4ferfc$kuk@orm.southern.co.nz>
Source record: 150925

My dream Atari computer would be supported by Atari!!...

Failing that, just a design around TOS 4 but with the following...

PCI (not VME, VME peripherals are stupidly expensive IMHO) slots for
graphics, networking cards.

72 pin SIMM slots (8 will do for 16 MB SIMMs giving 128 MB total)

Separate CPU unit/keyboard similar to TT (I like the look of the TT)

SCSI-2 Wide/Fast onboard

EIDE onboard

Built in ADC/DAC video (PAL/NTSC/S-VHS) in/out

The CPU would be 68060 or PPC 604/620 (prefer 68060)

The standard Falcon audio setup, but a Philips TriMedia chip for general
purpose DSP functions including the video ADC/DAC handling

A badge saying Micro$oft/Wintel free zone!!!

...

Ciao, Chris W.
/|\

2766. PC Emulator for the ST?

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: nono@nucleus.fr
Message-ID: <4fg4c7$enu@obelix.rain.fr>
Source record: 150926

Hi,

A friend told me about a PC emulator that would run on an
Atari ST. Do such a program exist, and where can I find it?

Thank you very much for answering,

2767. Re: A list of crap things

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: Tommi Hietavuo TKKK <thietavu@aton.abo.fi>
Message-ID: <Pine.SOL.3.91.960209001945.29325B-100000@aton.abo.fi>
Source record: 150927

On Wed, 7 Feb 1996, Michael A. White wrote:

> In article <4f8kae$pdf@josie.abo.fi> you write:
> >No... 3.64 version is great, I think - and v 4.0x (available now, too)
> >will be fantastic, I believe. Papyrus feels to me like an old friend
> >after using Word or WP on Mac or PC ;-)...
>
> This is out? Last I heard, it wasn't out.

It is out in Germany. It's a pity we'll have to wait for an English
version.. =(

>
> Mike
>

Tommi

2768. Re: Unix2dos

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DMHJyB.A06@cix.compulink.co.uk>
Source record: 150928

In message <Pine.SOL.3.91.960207151600.4554E-100000@jamshyd.unl.ac.uk>,
pns@soc.unl.ac.uk said:
> Hi all,
>
> I have recently uploaded a program called UNIX2DOS... the title is
> interesting, but I have no idea what it does! Does anyone have any
> information on this tiny but presumably necessary program?

It probably converts file line endings from Unix (LF) to DOS/TOS (CR+LF).

Useful if you are running MiNT/Linux - or move files on and off Unix
systems.

I'm only guessing though! ;-)

:-)

Roland.

@CiX

2769. Re: Unix2dos

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: Guy Geens <ggeens@elis.rug.ac.be>
Message-ID: <Pine.HPP.3.90.960209100521.8588P-100000@geuze.elis.rug.ac.be>
Source record: 150929

```
-----BEGIN PGP SIGNED MESSAGE-----

On Wed, 7 Feb 1996, Paul Squires wrote:

> Date: Wed, 7 FEB 1996 15:17:28 +0000
> From: Paul Squires <pns@soc.unl.ac.uk>
> Newgroups: comp.sys.atari.st
> Subject: Unix2dos
>
> I have recently uploaded a program called UNIX2DOS... the title is
> interesting, but I have no idea what it does! Does anyone have any
> information on this tiny but presumably necessary program?
> Many thanks in advance.
>
I think this program simply adds CR to the line endings. (UNIX uses LF
only, DOS/ATARI use CR+LF)

Guy Geens <guy.geens@elis.rug.ac.be>: Ph.D. student at ELIS -- TFCG / IMEC
Atypical civil engineer -- And proud of it!
(Please check out http://www.elis.rug.ac.be/ieeesb/civil.html)
Home Page: http://www.elis.rug.ac.be/ELISgroups/tfcg/staff/gg.html
finger ggeens@elis.rug.ac.be for PGP public keys (or use keyserver)

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAwUBMRsOs3wHoCha5QR1AQEHYgIAz5V2KJinzeOclM0cllxafhw+wkJSeeix
48yq/VvwG5flymnkvPhvW2kVQKFLaAd4kRdOpYVaiTM2/3nyjNZDOA==
=Qtbc
-----END PGP SIGNATURE-----
```

2770. Re: Sick of Stik

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4ff563$pc2@lyra.csx.cam.ac.uk>
Source record: 150930

In article <Pine.BSD/.3.91.960208214354.7022C-100000@ts1.cdsnet.net>,
Highlander <d69stu@cdsnet.net> writes:

>The problem with STiK is that it is not really a finished program. It
>really constitutes nothing more than a MoDeM-Connect Subroutine that has
>been hooked into CAB as Browser
STiK is a lot more than just a modem connection program. It has to handle
IP packets which might represent many different protocols, and present the
contents to the correct applications as though they were a continuous byte
stream. In addition it has to handle DNS lookup, and open connections to
the correct computers when necessary.

>and CAB, being in ACC mode, should be written so that it will translate
>data bi-directionally with ANY Terminal Program That allows for this
>type of transfer.

Oh, it does. However STiK and MiNTnet are the only ones that exist.

>In other words, CAB should allow for data feed from programs like
>MTerm or FLASH II.

It might be possible to modify STiK so it would get data from a terminal
program like that, but it wouldn't gain you much as STiK would still be
necessary, there'd just be another layer to go wrong.

2771. Re: W/P Help, sort of?

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <823877368snz@mbha.demon.co.uk>
Source record: 150931

In article <4ffb6q$md4@neon.airtime.co.uk> stosser@neon "Tony Greenwood" writes:

>
> > > I need a Dictionary
> > > I need a Thesaurus

> Hi Dave
> The original posting was by me, Phil responded and indeed managed
> to supply me with a dictionary, but I am still desperatly searching
> for a thesaurus, If you can help then please please do :)
>
> Many thanks :)

No probs, I will email it tonite.

>
> BTW Just to clear up any missunderstandings, from my original
> posting asking for the above, for First Word 3.20, some people
> responded by simply telling me that if it was an original then I
> would have the dictionary, no help or offer of a dictionary, but just
> felt they had to tell me I should already have it,
> My disk of First word is NOT a copy, or a pirate or whatever they
> are called, however TBH I was under the opinion that this software
> was in fact PD, this seems not to be the case, so maybe I should have
> explained originaly , why I was minus the Dictionary,?, hmmm I was
> suprised that some people automaticaly presumed I had a naughty copy
> and did not think that there could be a perfectly reasonable
> explanation,
> My apologies for boring you, but I did want to make the above quite
> clear:)

I got my ears nicely scorched about the MagiC eprom post. Someone assumed
mine was norty as well and toasted me. OUCH ya bugger!

--
dave

%/%/%/

2772. Re: Some Fixes for Common STiK problems

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <823917632_OASIS_@swampdog.demon.co.uk>
Source record: 150954

In article <823814630_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

> In article <ackerman.29-0402961501310001@gb107samac.acs.ohio-state.edu>
> ackerman.29@postbox.acs.ohio-state.edu (Dan Ackerman) said:-
>
>> 1. STiK needs to have either Hsmodem or Fserial installed. It is
>>linked with a library that makes calls to these programs. I would
>>recommend Hsmodem over Fserial, but on some people Hsmodem doesn't work.
>
>In my experience this is totally wrong. I have succesefully used
>version of STiK and CAB from the first release, upto the present
>V1.16, without either of the above programs. The only reason the
>above programs would be needed are to speed up the serial port, if you
>are considering using anything over 19200bps (or 14400 with
>compression), or to sort a flow control bug, which to be honest is
>only likely to manifest itself when sending out data, in large
>quantities (say 20K on a 14400bps modem, and thats at a solid 1800cps,
>not often found on the internet, and definately not with WWW !).

Unfortunately, I have to agree with Dan. I have never ever had STiK do
anything without HSMODEM and I run my serial port at 19200. Stranger
still is that the MagiC manual states that the HSMODEM routines are
used internally but STiK refuses to budge. Same thing happens under
plain TOS 1.4 as well.

--

Guy Harrison

guy@swampdog.demon.co.uk

2773. FS: Atari ST software

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: jcalkins@CetLink.Net
Message-ID: <4feg27$pe9@moltar.cetlink.net>
Source record: 150955

All offers considered

Word Writer ST $15
Aegis Animator ST $10
Silent Servce $10
Sky Fox $10
Super Huey $7
Micro League Baseball $10

>>
Jim Calkins Internet: jcalkins@cetlink.net
Systems Developer Work: 704 383-3337
First Union Home: 803 366-8505
WEB: http://www.cetlink.net/~jcalkins/home.html
<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<

2774. What's a Shell Archive?

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: p_keller@conan.ids.net
Message-ID: <4felve$e5g@paperboy.ids.net>
Source record: 150956

Exactly. If somebody could enlighten me on this one, I'd appreciate it.
The more detail, the better.

Thanks, Cheers-
--
- Peter Keller -
p_keller@conan.ids.net

2775. Re: You wankers and your crap TOSy O.S.!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: dave@jeack.apana.org.au
Message-ID: <4fgbvl$9ng@jeack.apana.org.au>
Source record: 150957

```
Martijn Dekker (mdekker@fwi.uva.nl) wrote:
: c4sy@dmu.ac.uk (Simon Yardley) wrote:

: :
: :In article <4f7cla$mc5@turing.fwi.uva.nl>, mdekker@fwi.uva.nl (Martijn Dekker)
: :writes:
: :> Etudiant <ognibene> wrote:
: :>
: :> :Falcon can't really be compared to a 486 dx2/66. It's for sure slower if you
: :> :speak of the 68030. But if you want:
: :> :-Dma sound with professionnal quality
: :> :-Good graphics
: :> :-Network port
: :> :-scsi port
: :> :dsp and dsp port
: :> :and so one...
: :> :You will pay a LOT with your PC, and maybe it won't work at all, because of
: :> :interruptions conflicts.
: :>
: :> nonsense. A complete 486dx2/66 (gus or wavetable soundcard, networkcard,
: :> 2MB svga video card, 8Mb, 540Mb hard, 15" svga monitor) you can buy for
: :> about NLG2000 (=US$1300). No hassle for installation, it comes as a
: :> complete setup.
: :
: :You forgot to mention an OS ?
: :To install any decent OS for the PC you need a CD-ROM and the Linux CD.
: :Then you need a bit more RAM and hard disk space.

: I am sorry, I forgot to mention: of course the cd-rom was included in
: the setup I described. No pc's are sold without.
``````````````````````````
Incorrect, a cd-rom is an option not a neccessity.

: linux is free.
: 8Mb is enough for linux (although I use 12, X runs better in 12).
: 540Mb is enough for a very complete linux setup. I used to run linux+X+
: all possible packages (gcc, tex etc) in 200Mb. (ok, now I have 1Gb).

: --
: Martijn Dekker | PFF Software:
: Math department | Unix X11 Linux 3D-graphics Games
: University of Amsterdam |
: E-Mail: mdekker@fwi.uva.nl | http://www.fwi.uva.nl/~mdekker/pff.html
```
```

2776. Re: SM 124 probs

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DMHJy9.9zB@cix.compulink.co.uk>
Source record: 150958

In message <9602052327181961@aspects.com>, john.blackwell@aspects.com said:

> On a less important note, whenever I use a screen saver with it (I'm
> rather fond of IDLE 2.2) within a few seconds of it clicking in the
> screen fades darker, making my nice star field and bouncing atari
> logo completely invisible. :(

My SM124 had this problem too. Basically if there wasn't much on the screen
- the image would fade away a bit. My MSTE seemed to suffer more from it
than my STM. Odd really as it was the same monitor! ;-)

Roland.

@CiX

2777. Re: Bad Mood

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: t150315@proffa.cc.tut.fi
Message-ID: <4ffp2r$d2f@cc.tut.fi>
Source record: 150959

: I have seen talk about a program called Bad Mood is this a clone of Doom?

Yes.

: Also is this shareware, freeware, Demo or Commercial.

Freeware. ATM it can only be used for viewing and walking through
WAD files.

: And where do I get It? Thanks to anyone replying..

Johan Klockars is the bad mood mailing list and ftp site maintainer.
Point your WWW browser (or ftp) to:
http://rand.thn.htu.se

- Eero

2778. Re: *** WHAT'S WRONG WITH ATARI? ***

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4ff4ji$pc2@lyra.csx.cam.ac.uk>
Source record: 150960

In article <Pine.BSD/.3.91.960208220257.7022D-100000@ts1.cdsnet.net>,
Highlander <d69stu@cdsnet.net> writes:

>The compression schemes of .z, .tz, .gz, tar, etc., are 'minor'
>improvements over the earlier .ARC, .LHA, .LZH, and .ZIP or even .Z
>formats, but they still are related - using kindred methodology and
>algorithms that grew out of each other.

gz predates at least .zip and possibly others. It does come after .Z, but
that's because .Z included a patented algorithm, so the FSF developed gzip
as a free alternative. (And gzip will decompress the old .Z format
correctly. Obviously it can't write .Z files as that would require the
patented algorithm it was written to avoid)

2779. Re: Atari Fax Questions

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: a1960563@athena.rrz.Uni-Koeln.DE
Message-ID: <4ff8m3$ffi@news.rrz.uni-koeln.de>
Source record: 150961

Hello,

J Golick (73217.3246@CompuServe.COM) wrote:
: Is Atari fax software compatible with Atari SLM 804 laser
: printer?

Yes, if you choose software supporting Vector GDOS (NVDI or Speedo).
The fax programs of TKR (Junior Office and Tele Office) work like that.

: Can a fax be sent directly to the Atari without resorting to a
: phone line?
: That is, from a PC with a fax modem directly to the ST?

I never tried that.

Bye,

Kerstin

2780. Wanted: Navarone Scanner Cartridge, Cable & SoftWare!

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4fh3p2$9d0@kelly.teleport.com>
Source record: 150962
Cross-posted to: comp.sys.atari.st,pdx.forsale,or.forsale,pnw.forsale,pnw.wanted

A Friend needs the Navarone Scanner Cartridge for DeskTop Publishing.
Including Cable & SoftWare. If you have one, Call Ben at (503)256-9974.
Or E-Mail:

bensmith@teleport.com
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

2781. Re: Atari Fax Questions

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <823871407snz@mbha.demon.co.uk>
Source record: 150963

In article <4ferpl$n18$1@mhadf.production.compuserve.com>
73217.3246@CompuServe.COM "J Golick" writes:

> Is Atari fax software compatible with Atari SLM 804 laser
> printer?
>
> Can a fax be sent directly to the Atari without resorting to a
> phone line?
> That is, from a PC with a fax modem directly to the ST?
>

As i understand it; yes if you also have a fax modem attached to the ST.

A better way would be to get a null modem cable, the connect the 2 serial
ports together and Robert's your mums brother. Ignore the PC fax modem/card
altogether.

Alternatively, dump the fax to a disk file and transfer it by floppynet :-)

--
dave

%%%

2782. Re: Sick of Stik

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <823871214snz@mbha.demon.co.uk>
Source record: 150964

In article <Pine.BSD/.3.91.960208214354.7022C-100000@ts1.cdsnet.net>
d69stu@cdsnet.net "Highlander" writes:

> On Thu, 8 Feb 1996, Michael Grove wrote:

[edit]
> and hense, the result being increasingly sophisticated pd versions. The
> really quality work comes once the version number gets up to about 3.5
> - this usually indicates a 2nd term/3rd year or 4th year project and by
> then the program has become Shareware at the commercial level with a
> decent interface and bug-free functions.
>
> Now come the flames!
>

No flames from here... The problem is (as I understand it) that STick and
CAB were developed as a part of a cooperative effort by Steve Adam in Australia
and a guy in Germany whoce name escapes me. As I understand it they only had
email for communication.

I agree, a good way forward is for STik to now be incorporated into other
products but again (AIUI) STik _has_ to run as an accessory. Problem.

I really think it is a good piece of work. A bit unstable at first but better
(not perfect) now.

IMHO

--
dave

%%%

2783. file format of Sound Designer I and Avalon

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: Christoph.Wawrosch@univie.ac.at
Message-ID: <4ff81i$1pmo@ftp.univie.ac.at>
Source record: 150965
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer,alt.binaries.sounds.midi,alt.binaries.sounds.misc,alt.binaries.sounds.music,alt.binaries.sounds.samples.music,alt.binaries.sounds.utilities,alt.music.midi,alt.music.midiweb,de.alt.binaries.sounds,comp.sys.ibm.pc.soundcard.tech,pronet.sound&musik

Hi everybody,

does anybody know where I could get the specifications of the sample format
of the sample editors Sound Designer (Digidesign) and Avalon (Steinberg)?
Both programs are rather out of date and ran on the Atari St platform.

Any information would be highly appreciated!

chris

Christoph Wawrosch
Institut fuer Pharmakognosie
Universitaet Wien
Althanstr. 14, A-1090 Wien, Austria
email: christoph.wawrosch@univie.ac.at

2784. Re: MINT and stuff.

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-0902961329400001@47.85.0.99>
Source record: 150966

In article <4f4m9c$a4v@bignews.shef.ac.uk>, D.G.Williamson@shef.ac.uk
(Daniel Williamson) wrote:

> Does anyone know if it is worth trying to set up mint on a 1040 stfm. I'll be
> using a syquest ez135 so I have a fair amount of hard drive space. Also what
> are peoples thoughts on desktop replacements like thing.

Depends on what you want to do with it.

IMHO, if you don't have a hard disk ,a mono monitor & 4 mbytes of memory,
you are probably wasting your time.

The syquest ez135 is a removable media device (AFAIR) I don't know how
well (or fast) MiNT would run from this.

If you just want to learn - it's a good start.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

2785. Web Page: Bravo's Atari Store: On-Line Catalogs. Check this out!

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4fh8l9$flh@linda.teleport.com>
Source record: 150967
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech,fr.comp.sys.atari,de.comp.sys.st,fido.ger.atari,ger.atari,ka.comp.sys.atari

Check out my Web Page for Bravo Sierra Computers. Where you can find Both Classic Atari 8 Bit & Atari ST. HardWare, SoftWare, Books & Accessories. My Web Address is below. On-Line Catalogs that you can View and Contact me via my Web Page! Or Request Catalogs in E-Mail. Specify Classic 8 Bit or ST.
E-Mail: bensmith@teleport.com

http://www.teleport.com/~bensmith/bscomputers.shtml

--Thanks--
---Ben---
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

2786. LDW file ->Atari Works?

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: az822@FreeNet.Carleton.CA
Message-ID: <DMIGIp.Jw5@freenet.carleton.ca>
Source record: 150968

Can anyone give any suggestions on how to export from LDW Power. There is no export command. I tried printing to a file but then when I import into Atari Works I just have lines of text!

Any ideas would be appreciated!

Angus Armstrong

2787. Re: Where Oh Where Have the Binaries Gone?

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-0902961421390001@47.85.0.99>
Source record: 150969

In article <31192CC1.179B@Galaxy.com>, StarMan <StarMan@Galaxy.com> wrote:

> So, what's the deal? No ST users out there? doubtful.
>
> I was just checking out comp.binaries.atari.st and there is nothing
> there.
>
> If they're not there, then where?
>

There's only something there when the moderator has posted, & it expires.

AFAIR, they are archived on wuarchive.wustl.edu.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

2788. Re: Hard Drive for my 1040

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: Andrew Owen <andrew.owen@gecm.com>
Message-ID: <4ffncn$kp0@gcsin3.geccs.gecm.com>
Source record: 150970

Peter_Missel@a.maus.de (Peter Missel) wrote:
>> ..
>>suitable adapter (mine's a GE-SOFT). I seem to remember this being the
>> ..
>That GE-Soft TOPlink adaptor does support drives that want a parity bit.

Agreed with all those people who say there are better abaptors. However
the GE-Soft came in a Power Computing drive I bought. As I intend to
upgrade to another machine really soon ! buying another adaptor seems a
bit excessive.

Thanx for all your info. More than I got out of my supplier.

Andy

"Be wiser than other people is you can, but do not tell them so."
Earl of Chesterfield 1640-1773

.getting wiser by the day ;-)

2789. Re: Atari Ghostscript 3.53 Available.

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: t150315@proffa.cc.tut.fi
Message-ID: <4ffo8t$d2f@cc.tut.fi>
Source record: 150971

: Indeed, I develop Atari GS on a Sun. I have STonX, but I have been
: unable to get a ROM dump. I tried one utility that didn't work (I have
: TOS 1.0), so I wrote my own program, which doesn't work either.

Ouch! I think STonX needs at least TOS 1.4...

: >Ah, if there just were a MiNT/W version of GS... <g>

: Is MiNT/W Mint Windows? I considered such a driver once upon a time, but

Windows? It's a windowing system for Atari MiNT / Linux and there's
a partial support for Sun's direct8 displays too (the display and how
it's accessed is the deciding factor on which configurations W will
work).

: a cursory look at the docs for MiNT Windows made it look impossible. GS
: runs fine under MultiTOS and Magic though.

If you refer to the lack of gadget/widgets, the next release of
W (during this month) will have a start for a toolkit (usage is
quite similar to Xt although a bit easier (and Wlib is _lots_
easier than Xlib)). It will be done by Kay Roemer.

For more info on W (upto date with latest developement sources)
see my W WWW page at:
http://www.modeemi.cs.tut.fi/~puujalka/ (w1r2.html)

- Eero

2790. DB-25 PLASTIC CAPS

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: 6755870@MCIMAIL.COM
Message-ID: <4ffr1m$1jf@news.internetmci.com>
Source record: 150972

I NEED HELP.... I HAVE BEEN TRYING TO LOCATE THE PLASTIC CAPS THAT ARE SOMETIMES
FOUND ON THE BACK OF A DB-25 CONNECTOR. THEY ARE USUALLY PLASTIC.. CAN ANYONE TELL
ME WHERE I MIGHT BE ABLE TO BUY THESE BUT THE 100'S.... A COMPANY NAME ANYTHING... PLEASE
HELP
THANKS...

2791. Re: What's a Shell Archive?

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4ff5m2$pc2@lyra.csx.cam.ac.uk>
Source record: 150973

In article <4felve$e5g@paperboy.ids.net>,
p_keller@conan.ids.net (Peter Keller) writes:
>Exactly. If somebody could enlighten me on this one, I'd appreciate it.
>The more detail, the better.

It's a unix shell script which when executed unpacks an archive which is
embedded in it; the archive is already uudecoded if necessary so it
can be included in an email or news posting directly.

If you're on a unix system, look at the manpage for shar(1).

2792. AtariWorks Italics Hostile?

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: fox@vulcan
Message-ID: <4fe30h$h29@filet.nrlssc.navy.mil>
Source record: 150974

I've had a maddening problem with AtariWorks wordprocessor
recently. I have a two page document (letter) and if I
use italics in it, it crashes! I can use bold and underlining
fine, but if I make a couple of words in italics, it will
print fine the FIRST time, then crash the program when I
ask it to print the document a SECOND time. Very repeatable.

The setup is:
mega 4 ST with 16 mhz accelerator board
speedogdos, using only the fonts that came with it
deskjet color printer

Anyone else had similar problems??

--
+--+
| Daniel N Fox fox@nrlssc.navy.mil |
| Naval Research Laboratory, Code 7323 |
| Stennis Space Center, MS 39529-5004 |
+--+

2793. Re: what is a good picture viewer?

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: Christoph Oberle <oberle@informatik.uni-koblenz.de>
Message-ID: <4fg449$avu@newshost.uni-koblenz.de>
Source record: 150975

Highlander <d69stu@cdsnet.net> wrote:
>On 8 Feb 1996, Yngve Sandal wrote:
>
>> I am looking for a pictureviewer/graphic utility for my mega st2. Does anyone
>> hav any suggestions ?
>> --
>
>No single pd or low-cost viewer does the job entirely, however, the
>combination of STUART DENMAN's 'SPEED of LIGHT' and DMJ's DMJGIF should
>cover just about every known format with cross-format SAVE options that
>allow for effective conversions from JPG, GIF, etc., to the less common
>ones like SPC and NEO or TNY

Hey, don't forget GemView, a _very_ good picture viewer!
It can load LOTS of formats, e.g. JPG, GIF, TIF, (X)IMG,
IFF, Sun Raster files, Targa, enhanced simplex, etc. etc.

It can also save or automatically convert pictures into
the "resonable" format, i.e. JPG, GIF, IMG and some others.

GemView is Shareware.

Greetings,

Christoph

2794. Re: *** PageStream on Falcon *** Help!

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <823877171snz@mbha.demon.co.uk>
Source record: 150976

In article <199602071905.a5684@a.maus.de>
Peter_Missel@a.maus.de "Peter Missel" writes:

> This won't help. It definitely IS Pagestream's fault.
>
> bye, Peter

Hmmm, dunno. I am using PGS2 all the time on my TT and it loads in approx
3 seconds.

--
dave

%%%

2795. Re: Atari Ghostscript 3.53 Available.

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: Graham Beint <Graham.Beint@insignia.co.uk>
Message-ID: <311BA6E0.294B@insignia.co.uk>
Source record: 150977

Timothy E. Gallivan wrote:
>
> Hi,
>
> [Junk about writing color programs with only a mono monitor deleted.]
>
> >: tell me what happens when you try to run in 8-bit mode, I may be able to
> >: correct the problem, but I don't promise anything because my Atari is
> >: almost dead.
> >
> >If you got an access to a unix machine you could try STonX. One would
> >assume your ST to keep working long enough so that you can dump it's TOS
> >onto a ROM image that STonX needs :-))).
>
> Indeed, I develop Atari GS on a Sun. I have STonX, but I have been
> unable to get a ROM dump. I tried one utility that didn't work (I have
> TOS 1.0), so I wrote my own program, which doesn't work either. I haven't
> had time to mess with it for a while.
>

Well for TOS 1.62 I used

```
#include <stdio.h>

#define TOS_BASE 0x00E00000
#define TOS_SIZE 0x00040000

main(int argc, char *argvp[])
{
FILE *fp = fopen("tos.img","w");
fwrite(TOS_BASE,TOS_SIZE,1,fp);
fclose(fp);
exit(0);
}
```

Which seems to have done the right thing.
--
Graham Beint

The.Computer@Alpha.Complex:"Trust The Computer! The Computer is Your Friend!"

2796. Re: MagiC eprom

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <823863383snz@mbha.demon.co.uk>
Source record: 150978

In article <4fd67u$b4b@m1.cs.man.ac.uk>
jacquesa@cs.man.ac.uk "Anthony Jacques" writes:

> In article <6cede1f615e5f23@xs4all.nl>, maberg@xs4all.nl (Maarten van den Berg)
> writes:
>
> >MagiC is the best software that was ever made for the Atari platform.
> >Some great German programmers did what Atari in Sunnyvale, despite all
> >their efforts(?), never accomplished; they finally gave the Atari a
> >_real_ Operating System.
>
> Yet it cannot replace the Operating System, because it has to co-exist
> with it (as you say it is illegal to place it on an EPROM)
>
> >Buy it and you won't regret it. It will be the best money you've ever spent.
>
> Perhaps he already has - just wants to avoid the extra memory overhead/time
> because its being loaded into ram from disk rather than being on (EP)ROM.
>
> Anthony

Thanks Anthony you are right. I did and I do.

Ouch ouch ouch ouch! Turn off the flamethrowers purlease.
--
dave

%/%/%/

2797. Re: HELP SAVE ATARI -- Please Read!

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8025_ashort@mettav.demon.co.uk>
Source record: 150979

This garbled offering from andrew.owen@gecm.com to All was spewed forth...

Hello andrew.owen@gecm.com...

ao> On of the problems with selling the Falcon in the UK was that in the
ao> stores it was positioned next to PC with Windows doing thing. The

Which stores was this?? Just the ST dealers like SysSol, Gasteiner, First Choice and silica..... or high street chains? I didn't think it was ever sold in the high street chains??

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2798. Re: External Floopy based network?

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-0902962103140001@47.85.0.99>
Source record: 150980

In article <199602071346.a62606@a2w.maus.de>, Ian_Taylor@a2w.maus.de (Ian Taylor) wrote:

> Hio,
>
> The other day I had an odd idea - is it possible to use external floppy
> ports to network ST machines? It should give a really fast transfer
> rate (250kbps) compared with the modem (19kbps) and midi (33kbps) network
> solutions.

Hmmmm, interesting.

What about handshaking; could you just run the existing signals (suitably buffered by line drivers of course + a circuit that grants r/w to only one ST at a time) from ST to ST.

Perhaps even use drive A & B so that you can do a sort of ring network & link several machines.

It sound very difficult, which might explain why there are cartridge port networks & ethernet adapters for the ST.

I see a possible problem: unless you can make the 'drive network' look like an ordinary disk on bootup, you won't be able to load the driver software because you will have replaced your floppy.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

2799. Re: PC Emulator for the ST?

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <4fgifk$enb@dux.dundee.ac.uk>
Source record: 150981

Arnaud Weil (nono@nucleus.fr) wrote:
: Hi,

: A friend told me about a PC emulator that would run on an
: Atari ST. Do such a program exist, and where can I find it?

PC Ditto is available, this is software but is VERY slow. There are
also hardware solutions ranging from 60-120 ukp.

If you want more info on the hardware email:
compo@cix.compulink.co.uk

Cheers

Rod

--
Rod McCall | Dundee University
Try My new web pages on http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html

2800. Need vi editor

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: "TOMMY K. HWANG" <thwang@home.mysolution.com>
Message-ID: <311BD78B.7D5E@home.mysolution.com>
Source record: 150982

I need a vi editor for the Atari. Is there such an
editor?

2801. Re: W/P Help, sort of?

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <4fgleq$4c0@news.chatlink.com>
Source record: 150983

Tony Greenwood (stosser@neon) wrote:
: > > I need a Dictionary
: > > I need a Thesaurus

: >If it is any help, I have 2 separate products which may help. There is a
: >thesaurus in a desk accessory which is shareware or freeware, and I have
: >Thunder! spellchecker (an oldie and the gui is crap but she files!).
: Tony Greenwood <stosser@airtime.co.uk>

...EVERYONE... We offer the two products you seek in commercial supported form. They are "Spelling Sentry" and "WinterTree Thesaurus". Both programs by Phil Comeau of WinterTree Software. We are licensed to Market the product in the world, and have many satisfied users who use our products daily. Drop us a line for more information or visit our web page.

"Keep on Keepin' On", Rod MacDonald
ST Informer Magazine | stinformer@chatlink.com | Tel: (541)476-0071 |
A&D Atari Software | GEnie: ST-INFORMER | Fax: (541)479-1825 |
909 NW Starlite Place | CIS: 75300,2514 | Order(800)800-2563 |
Grants Pass, OR 97526 | | MC/Visa/Discover |
World Wide Web URL: http://www.chatlink.com/~stinformer

2802. ST software for sale

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DMJ71u.FuC@freenet.carleton.ca>
Source record: 150984

I have the following ST software for sale:
Prices in Canadian Dollars

SubLogic Flight Simulator II.....box, docs, disk..$10
SubLogic Jet Flight Simulator....."...."....."...$10
Japan Scenery Disk for above....." "...$5
Dr. T's MIDI Recording Studio(primitive sequencer)" "...$5
Leader Board Golf Game.....dongle, docs, disk.$10
Silent Service submarine simulator....." "...$10
Atari Star Raiders....." "....$5
Silicon Dreams....." "...$10
MasterPlan Lotus compatible spreadsheet
from Ditek (the Calamus people!)." " "...$10
Bloodwych adventure game....." " "...$10
WordFlair v.2 G-DOS document processor....." " "...$20
Copy II ST....." "....$5
Quick ST II accelerator(precursor of Warp 9)...." "...$10
GFA Artist....." "...$15
GFA Raytrace....." "...$15
Cyber Sculpt....." "...$15
Cyber Texture....." " ..$15
PC Ditto w/DOS 3.3
(run DOS programs on your ST!).....disks only..$10
Accolade Pinball Wizard.....disk only...$3
Michtron Time Bandit..... " ".....$3
Epyx Winter Games.....2 disks only..$6
Microdeal Airball.....disk only...$3
Wanderer..... " "......$3

phone or e-mail if you're interested; we'll talk about shipping

--
Songshop Musical Productions / 3-D House of "Bob"
Box 266, Shawville, Quebec / Studio to the Stars
J0X 2Y0 (819) 647-6022 / In the Realm of the Duchess

2803. Re: External Floopy based network?

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <4fgmcl$4c0@news.chatlink.com>
Source record: 150985

Gerry O'Rourke (gigxr01@nt.com) wrote:
: In article <199602071346.a62606@a2w.maus.de>, Ian_Taylor@a2w.maus.de (Ian
: Taylor) wrote:
: > The other day I had an odd idea - is it possible to use external floppy
: > ports to network ST machines? It should give a really fast transfer
: > rate (250kbps) compared with the modem (19kbps) and midi (33kbps) network
: > solutions.
: What about handshaking; could you just run the existing signals (suitably
: buffered by line drivers of course + a circuit that grants r/w to only one
: ST at a time) from ST to ST.
: Perhaps even use drive A & B so that you can do a sort of ring network &
: link several machines.
: It sound very difficult, which might explain why there are cartridge port
: networks & ethernet adapters for the ST.
: I see a possible problem: unless you can make the 'drive network' look
: like an ordinary disk on bootup, you won't be able to load the driver
: software because you will have replaced your floppy.
: Gerry O'Rourke, Northern Telecom (Ireland) Ltd <gigxr01@nt.com>

(...AND Rod Replied...)..Not to say it is impossible, but to let everyone know that our programmers looked at that possibility early on in our development of Universal NETwork software for ST,STE,TT and Falcon computers. Just wasn't worthy of a development path with the availability of Cartridge, MIDI and then LAN port capability.

"Keep on Keepin' On", Rod MacDonald
ST Informer Magazine | stinformer@chatlink.com | Tel: (541)476-0071 |
A&D Atari Software | GEnie: ST-INFORMER | Fax: (541)479-1825 |
909 NW Starlite Place | CIS: 75300,2514 | Order(800)800-2563 |
Grants Pass, OR 97526 | | MC/Visa/Discover |
World Wide Web URL: http://www.chatlink.com/~stinformer

2804. Re: Unprotect Ultima IV?

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: chrish@qnx.com
Message-ID: <gp8m2p2d@qnx.com>
Source record: 150986

I realise that following up to your own post is weird, but...

In article <lz6m2p7g@qnx.com>, Chris Herborth <chrish@qnx.com> wrote:

[...Ultima IV, Quest of the Avatar...]

> I've just bought a used copy, and I want to run it off my hard drive...
> I loaded all the files onto my disks, redirected A: and B: to point to
> my hard drive partitions, and the damn thing *still* accesses the
> floppy, then crashes.

I've found out through experimentation that Ultima IV, despite it's wankery floppy access, runs fine under MiNT. Using MiNT's path aliasing, I can redefine a: to be k:\ultima4\a, where I've put all the files. If I leave the Ultima IV disk in the pysical A:, it'll access it directly for the copy protection, but run Ultima IV from the hard disk.

The only problem is that when it asks for disk 2 in A:, I'm kinda screwed. I'd put all the files in one directory, but there's _one_ file with a duplicate name, and different sizes. :-(

I'd hoped that Ultima IV might look for two disk drives, and use that, but apparently not. I had B: aliased to k:\ultima4\b and it still wanted me to switch disks. Ah well.

--
----------==========----------
Chris Herborth, R&D Technical Writer Arcane Dragon chrish@qnx.com
QNX Software Systems, Ltd. -==(UDIC)==- ||| JAGUAR
http://www.qnx.com/~chrish/ DNRC Holder of Past Knowledge / | \ 64-bit

2805. Re: PC Emulator for the ST?

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <823981620_OASIS_@phil4.demon.co.uk>
Source record: 150987

In article <4fg4c7$enu@obelix.rain.fr>
nono@nucleus.fr (Arnaud Weil) said:-

>Hi,
>
>A friend told me about a PC emulator that would run on an
>Atari ST. Do such a program exist, and where can I find it?
>
He was right. There is a software one called, PC Ditto which is quite old, and probably only available 2nd hand.

Also there is AT SPEED which is hardware, you might be able to get these from Compo, or System Solutions.

Having said that you really should be realistic. PC Ditto is SLOOOOOW beyond belief, forget running windows, or even most DOS Progs, and most certainly games. I only ever managed to get CoreWars for 8086 to run on it, and that was slow !

I really don't know about AT SPEED, but it is unlikely that as it emulates a 286 you are likely to get windows running, some DOS stuff might go, but not too fast, so games like DOOM won't go !

Think about this quit a bit before you spend 150quid on AT SPEED !

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

2806. Re: Prg/Cpx to clear modem buffer?

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <311a8fee1cd531@sn.no>
Source record: 150988

Ronald J. Hall (darchyld@harold.eastky.com) wrote:

> In article <31165fa6c687d24@sn.no>
> hallvart@sn.no (Hallvard Tangeraas) said:-
>
>>Is there some sort of program or CPX module around which clears the
>>modem buffer?

> Hmm...have your tried "ATZ" to reset the modem or reinitializing it?
> That might help-I know sometimes I have to do that from within Freeze
> Dried Terminal on my STe...(depends on what programs I ran before using
> FDT) 'Luck! :)

My terminal program "Connect" does this before it dials a number.
The problem isn't within the modem, but on the computer itself. I can
switch on/off the modem before I dial and the problem's still there.
I'd like to find a better way than to reset the machine.

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

2807. Re: Unix2dos

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <311a8fee1ce8e2@sn.no>
Source record: 150989

Paul Squires (pns@soc.unl.ac.uk) wrote:

> Hi all,
>
> I have recently uploaded a program called UNIX2DOS... the title is
>interesting, but I have no idea what it does! Does anyone have any
>information on this tiny but presumably necessary program?
> Many thanks in advance.

Uploaded and have no idea about what it does, heh? ;-)
You must mean 'downloaded'...

Well, 'Unix2dos.ttp' converts the 'end of line (often referred to as EOL)
characters from Unix to DOS/Atari ST standards.
In Unix a line ends with a line-feed (LF) while in MSDOS/Atari it ends
with a Carriage return/Line feed (CR/LF)

So what does this mean? If you try to read a Unix EOL text on your
ST's desktop with the "read" fuction (by double clicking a text file)
the text will appear all random or something. You can press the RETURN
key to advance which will ofcourse manually add a CR for each new
line! Reading a text like this with an editor is okay though.
Or... you can convert it with Unix2dos.

If a text file has Atari/MSDOS EOL characters (CR/LF) however and you
read this on a Unix system you'll see '^M' characters at the end of
each line- which is a far more serious matter since setup programs,
scripts or whatever won't be able to interpret them properly, so if
you've done some work on your ST which should be read on a Unix system
use a program called.... you guessed it: "dos2unix.ttp".
To use the programs, just enter the name of the text file to convert
and it'll change the EOL characters.
Hope this helps.

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

2808. STReport #1206

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <x1JIhdX.dpj@delphi.com>
Source record: 150990

02/09/96 STR 1206 The Original Independent OnLine Magazine!

- CPU Industry Report - Cyber Angels Bombed - PShop 3.0.5
- AOL Denies Merger - NEC & PBell! - Award Bios News
- MS Shuns MSN? - Kid's Computing - Boza Virus Warning
- Scanners Reviewed - People Talking - Atari HQ to Move!

Apple Ousts Spindler!
Germans "hunt" Net NAZIS
Bye Bye BlackBird

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

2809. WANTED: Dead Atari DS SF314s! To be Repaired.

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4fh7t0$esg@linda.teleport.com>
Source record: 150991
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I'm looking for Dead Atari Double Sided SF314 Drives. Preferably ones
that Have Only Mechanism problems. $5 each plus Shipping. With Power Supply &
Cable. Needed for Projects. Contact at:

bensmith@teleport.com
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

2810. Re: Prg/Cpx to clear modem buffer?

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: darchyld@harold.eastky.com
Message-ID: <823988654_OASIS_@harold.eastky.com>
Source record: 150992

In article <311a8fee1cd531@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

>My terminal program "Connect" does this before it dials a number.
>The problem isn't within the modem, but on the computer itself. I can
>switch on/off the modem before I dial and the problem's still there.
>I'd like to find a better way than to reset the machine.
>
Well, sorry that didn't help! What version of TOS are you using and
are you using one of the serial patch programs (like HSmodem)? I'd
try that if you are not...hope that helps! 'Luck :)

--

```
_/_/_/
```

2811. Re: what is a good picture viewer?

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: darchyld@harold.eastky.com
Message-ID: <823988916_OASIS_@harold.eastky.com>
Source record: 150993

>Highlander <d69stu@cdsnet.net> wrote:
>>On 8 Feb 1996, Yngve Sandal wrote:
>>
>> I am looking for a pictureviewer/graphic utility for my mega st2. Does anyone
>> hav any suggestions ?

Like the man said, no one utility will do it all-but for my money
the latest version of ImageCopy (4.0 now) is the best all-around.
Of course, it is commercial, though...

If your Mega ST does -not- have a graphics card installed and you just
want to view the best pics you can then I highly recommend PhotoChrome!
It will convert Gifs (and a few other formats) into the best darn pics
(PCS or Spectrum formats) that have ever graced your ST's monitor...!
I believe that its freeware/shareware too....(it was written by the same
guy that did the (awesome!) Apex Media program for the Falcon! :)

--

_/_/_/

2812. Hensa TOS Newsletter

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8021_ashort@mettav.demon.co.uk>
Source record: 150994

This garbled offering from andy@aholt.demon.co.uk to All was spewed forth...

Hello andy@aholt.demon.co.uk...

a> Has the Hensa TOS Newsletter stopped being compiled. There doesnot
a> seem to have been an update since early December 1995 ??

The TOP50.TXT hasn't been updated since December 1st 1995 either... and the
INDEX.CDF is currupted.

The normal INDEX file is still updated every day though.

It says on the welcome screen that all of HENSA's options may not be working
propely at the moment.. and to report any problems via e-mail.

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2813. MINT and stuff.

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8026_ashort@mettav.demon.co.uk>
Source record: 150995

This garbled offering from D.G.Williamson@shef.ac.uk to All was spewed forth

Hello D.G.Williamson@shef.ac.uk...

DGW> Does anyone know if it is worth trying to set up mint on a 1040
DGW> stfm. I'll be
DGW> using a syquest ez135 so I have a fair amount of hard drive space.
DGW> Also what
DGW> are peoples thoughts on desktop replacements like thing.

Desktop replacements are excellent.... Thing is the best shareware one...
Ease is the best commercial.
It is possible to set up MiNT or a replacement desktop on a 1 meg machine..
but it is a bit tight. Setting up both at the same time would be daft! ;-)

You should upgrade to 4 megs then get Ease, MagiC and NVDI (in that order).
You don't have to do it all at once... in fact doing it over a period of time
would be better because you learn the fine details of each program a lot
better.

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2814. MagiC

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8023_ashort@mettav.demon.co.uk>
Source record: 150996

This garbled offering from rwhit@edenbbs.com to All was spewed forth...

Hello rwhit@edenbbs.com...

.are you /the/ R White??? <vbg>

r> What is MagiC that everyone is talking about. It sounds cool.
r> will it work on a 2.5 meg st?

It is a multitasking system for the ST..... like MiNT but much, much better.
It allows you to run several GEM programs at the same and flick between them
via a menu that is installed in the menu bar.

You can also multitask TOS programs by using a VT52 emulator. This means
that all the TOS output gets put in a GEM window.

Multitasking is amazing.... it means that you can have a text editor,
graphics program, desktop etc all running at the same time.. with no
noticable speed decrease. :)

The only "small" drawback with MagiC is that it totally replaces the ST's
ROM. This means that is wipes the GEM desktop.... and you have to use a
replacement desktop like Ease, Neodesk, Thing MagiCdesk (supplied with MagiC)
etc etc... all are 1000 times better than the standard GEM desktop anyway, so
you won't miss anything. It is also a lot faster than TOS and speeds up most
programs.

MagiC 4 (UK/USA) release will be available very soon.. and I strongly
recommend that you get it! :)

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2815. Is it worth continuing with Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8020_ashort@mettav.demon.co.uk>
Source record: 150997

This garbled offering from hbact182@csun.edu to All was spewed forth...

Hello hbact182@csun.edu...

h> serves my purpose well. What are some of the good word processors
h> that are still available. Do they compare to Microsoft Word for the

The most powerful is Protext... but it is very hard to get used to, and
doesn't support screen fonts which is a pretty big drawback.

Your other options are:

Papyrus Gold
That's Write 3
Redacteur 3

IMHO That's Write is the best.. but other people think Papyrus is for varying
reasons.

IIRC, Redacteur isn't as popular.... and only very nerdy people use Protext
nowadays ;-)

Older versions of Papyrus and That's Write (AKA Write On for the older
versions) are also excellent and considerably cheaper.

h> PC? I will also need some info about fonts and printers which are
h> compatible with the ST. I currently use a dot matrix printer but I

Practically any printer made within the last 4 years is compatable with the
ST. If you get a Cannon, Hewlett Packard or Star you can be almost certain
that it is ST compatable. All you really need to look for is that it is
Epson compatable.

h> If I do decide to keep the machine, I will also probably want to
h> upgrade the monitor. My SM 124 just won't cut it anymore. Especially

The SM124 is the the best high resolution monitor for the ST. If you get a
colour monitor (the Atari SC1453 is the best) you loose the high
resolution.... so unless you are interested in games or colour art you are
best sticking with the SM124.

h> I guess the bottom line of this post is to find out if it is still
h> worth keeping my Atari or jumping ship and getting a PC. Money is a

ARgh!!! Don't do that.... it will be the biggest mistake you ever make! I
know so many Atari users who have changed to a PC and severly regretted it
afterwards. Unless you are interested in high quality graphics or very high
quality sound your ST can do almost anything that a PC can... and much
easier!!

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2816. Re: What would your DREAM Atari computer be?

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8022_ashort@mettav.demon.co.uk>
Source record: 150998

This garbled offering from Etudiant to All was spewed forth...

Hello Etudiant...

E> FROM: Etudiant (ognibene)

.. how come you don't have an e-mail address? :|

Are you some kind of newsgroup moderator?

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2817. Re: MagiC

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8024_ashort@mettav.demon.co.uk>
Source record: 150999

This garbled offering from Etudiant to All was spewed forth...

Hello Etudiant...

E> if you don't want to spend too much memory! It's a little bit
E> expensive :-(and
E> still in german language only.

Only version 4 is still in German.... 1, 2, and 3 are also in English! :)

. and version 4 should be available in English by the end of this month.
Well... it should have been available before Xmas, so it could actually be
available any day now :)

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2818. nude movie

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8027_ashort@mettav.demon.co.uk>
Source record: 151000

This garbled offering from freber@unix.infoserve.net to All was spewed fo

Hello freber@unix.infoserve.net...

f> I have about 200 vids (a large percentage from the '80s) Shall we
f> trade Have lists? I assume you're in the States. I'm in Canada,
f> but I've been trading with a guy in New Jersey with no problems

I have a video that features me having sex with an elephant.... would you be
interested in seeing it??

Yes??

Pervert!! ;-)

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2819. New groups help

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: rwhit@edenbbs.com
Message-ID: <823995828_OASIS_@edenbbs.com>
Source record: 151001

How does one get a dump of all the news groups available?
This is using NOS / Oasis

I have new groups on in the startup.nos file
every now and then when doing NNTP I get 1 new group message
I would like a dump of all the groups as I dont think my NG file contains all of them at present.

Thanks,
Bob

--

Home= rwhit@edenbbs.com
Work= rwhit.es_xc1@xerox.com

Lifes a bitch but hey..... someone has to live it!

2820. Re: MagiC

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: botrel_s@uhb.fr
Message-ID: <1996Feb9.150916@uhb.fr>
Source record: 151002

In article <4f7dlr$543@malibu.unice.fr>, Etudiant <ognibene> writes:
> MagiC is a multitasking system that replaces the standard TOS. It's much
> faster, cooler, it implements all MiNT fonctions. It can even be put in eprom's
> if you don't want to spend too much memory! It's a little bit expensive :-(and
> still in german language only.
>

MagiC has been translated in french, or if not yet, it is currently in
progress. I don't see any reason for it to be translated into english...

--
Yann Lossouarn

2821. Re: MagiC

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: botrel_s@uhb.fr
Message-ID: <1996Feb9.152617@uhb.fr>
Source record: 151003

In article <4f7ltc$rle@gcsin3.geccs.gecm.com>, Andrew Owen <andrew.owen@gecm.com> writes:
> Though I've never see it in EPROM, is so could it be put on an STFM or
> is it only for Falcon.

The program's documentation says that you can split MagiC into several
numbers of files. For example, if your system has two chips to store the OS,
the program, which I just can't remind the name, will be able to split MagiC
into 2 files, and so on... Great, isn't it :)

--
Yann Lossouarn

2822. FS: Atari ST Software

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: cpb@gatewest.net
Message-ID: <311ab09e.803937@news.gatewest.net>
Source record: 151099
Cross-posted to: misc.forsale.computers.other.software,comp.sys.atari.st

The following Atari ST Software is for Sale:

All are 3.50 disk, have original manuals, boxes, and are in very good
condition. Prices are in American funds. Shipping included in price.

Lemmings -- SOLD!
Megal Lo Mania * -- $13
Moebius --- SOLD!
Spirit of Excalibur + hint book ----------------------------- $15
Ultima IV --- SOLD!
Ultima V -- SOLD!

* For North American buyers:
Mega Lo Mania needs a boot disk that changes your monitor to 50 MHz.

2823. Re: W/P Help, sort of?

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: stosser@neon
Message-ID: <4ffb6q$md4@neon.airtime.co.uk>
Source record: 151100

> > I need a Dictionary
> > I need a Thesaurus
> >

>If it is any help, I have 2 separate products which may help. There is a
>thesaurus in a desk accessory which is shareware or freeware, and I have
>Thunder! spellchecker (an oldie and the gui is crap but she files!).

>Drop me a line if you need help...

Hi Dave
The original posting was by me, Phil responded and indeed managed
to supply me with a dictionary, but I am still desperatly searching
for a thesaurus, If you can help then please please do :)

Many thanks :)

BTW Just to clear up any missunderstandings, from my original
posting asking for the above, for First Word 3.20, some people
responded by simply telling me that if it was an original then I
would have the dictionary, no help or offer of a dictionary, but just
felt they had to tell me I should already have it,
My disk of First word is NOT a copy, or a pirate or whatever they
are called, however TBH I was under the opinion that this software
was in fact PD, this seems not to be the case, so maybe I should have
explained originaly , why I was minus the Dictionary,?, hmmm I was
suprised that some people automaticaly presumed I had a naughty copy
and did not think that there could be a perfectly reasonable
explanation,
My apologies for boring you, but I did want to make the above quite
clear:)

Cheers......!ynoT

***** Tony Greenwood : STOSSER Software **********
* stosser@airtime.co.uk ATARI ST Programmer *
* irc channel#atari <stosser> ATARI Jaguar Player *
** http://www.airtime.co.uk/users/stosser/ **********
.

2824. Re: You wankers and your crap TOSy O.S.!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <4ff23m$7s3@turing.fwi.uva.nl>
Source record: 151101

```
dave@jeack.apana.org.au (David Ellis) wrote:

:Martijn Dekker (mdekker@fwi.uva.nl) wrote:
:: c4sy@dmu.ac.uk (Simon Yardley) wrote:
:
:: :
:: :In article <4f7cla$mc5@turing.fwi.uva.nl>, mdekker@fwi.uva.nl (Martijn Dekker)
:: :writes:
:: :> Etudiant <ognibene> wrote:
:: :>
:: :> :Falcon can't really be compared to a 486 dx2/66. It's for sure slower if you
:: :> :speak of the 68030. But if you want:
:: :> :-Dma sound with professionnal quality
:: :> :-Good graphics
:: :> :-Network port
:: :> :-scsi port
:: :> :dsp and dsp port
:: :> :and so one...
:: :> :You will pay a LOT with your PC, and maybe it won't work at all, because of
:: :> :interruptions conflicts.
:: :>
:: :> nonsense. A complete 486dx2/66 (gus or wavetable soundcard, networkcard,
:: :> 2MB svga video card, 8Mb, 540Mb hard, 15" svga monitor) you can buy for
:: :> about NLG2000 (=US$1300). No hassle for installation, it comes as a
:: :> complete setup.
:: :
:: :You forgot to mention an OS ?
:: :To install any decent OS for the PC you need a CD-ROM and the Linux CD.
:: :Then you need a bit more RAM and hard disk space.
:
:: I am sorry, I forgot to mention: of course the cd-rom was included in
:: the setup I described. No pc's are sold without.
: ``````````````````````````
: Incorrect, a cd-rom is an option not a neccessity.

true, but no dealer is so stupid as to not include a cdrom, really
check your facts.

--
Martijn Dekker | PFF Software:
Math department | Unix X11 Linux 3D-graphics Games
University of Amsterdam |
E-Mail: mdekker@fwi.uva.nl | http://www.fwi.uva.nl/~mdekker/pff.html
```

2825. STiK & CAB configuration file???

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: drid@hol.gr
Message-ID: <4fell6$12l@newsflash.hol.gr>
Source record: 151102

I am experiencing difficulties in configuring STiK and in result i receive a great amount of runtime errors. I have set the DNS and the IP addresses but my provider offers me addresses about:
Secondary DNS
Deafault Gateway
Subnet Mask
Domain Name and
POP3 Account
If anyone knows tha variable's names of these settings (if any) pleasse respod to drid@hol.gr
Thanks for the assistance.

2826. Re: ATARI Shop in London?

Newsgroup: comp.sys.atari.st
Date: 1996-02-09 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <823918630_OASIS_@coconut.demon.co.uk>
Source record: 151103

In article <199602080751.a38761@bb.maus.de>
Wolfgang_Tischer@bb.maus.de (Wolfgang Tischer) said:-

>Hello.
>
>Does anybody know, if there's a good ATARI Shop in London?

I guess System Solutions/Atari Workshop are about the best Atari shop in London. I haven't been there yet, but in recent correspondence with Graeme Rutt, who works for them, he tells me that they have beefed up their staff so that they can spend more time with customers and demonstrate equipment.

I'll be going there soon to see a Falcon CDR system, but they'll probably be happy to show you more or less anything.

ATBeST
Mike

--

---

news@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

2827. Re: Help ! Power supply broken !

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199602102050.a5800@a.maus.de>
Source record: 150804

>I got an old Atari STFM for free, but its power supply (the part located
>above the ram chips) is broken. The fuse gives a great light spectacle
>if switsching it on (motherboard conneted / not connected).

NEVER use a switching power supply without a load connected to it. If it
wouldn't have been broken before, it would now be.

If the fuse goes lightning, then very probably the AC->DC converter is blown.
(Round four-pin thing on the left side of the PSU, labeled + ~ - ~. Ask local
electronic shop for a suitable replacement.)

bye, Peter

2828. Re: DOS formatted ZIP Disks on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199602102056.a5801@a.maus.de>
Source record: 150805

>I would like to use my ZIP drive to read DOS format ZIP disks. This will
>allow me to easilly exchanged data with my Mac, which can read that
>format with AccessPC. Apparently a new German HD Driver will do this,
>but I already have ICD Pro and have been happy with all previous
>versions of the ICD software (which I've been using now for about, what,
>8 years??). Anyway, I would like a way to do this without replacing my
>HD driver itself. Anyone been able to do this?

There is a GEMDOS replacement called BigDOS, supporting large DOS-format
partitions. It needs a hard disk driver underneath.

bye, Peter

2829. Re: MiNT: Friend or Foe?

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4fi15e$o35@lyra.csx.cam.ac.uk>
Source record: 150854

In article <824018948_OASIS_@wuss.demon.co.uk>,
Steph@wuss.demon.co.uk (Steph Taylor) writes:

>Is MiNT a complete operating system replacement?

It's a complete TOS replacement. It doesn't replace GEM although if you want to multitask GEM programs you'll need to, either with MultiTOS, or when they're released with N.AES, XaAES or OAESIS

>Do I have to run in a command line interface, or can I float Ease over MiNT
>& forget all about it?

Yes you can. There is no need to install a command line interface.

>If I want to run a program that doesn't like MiNT, is there a way of turning
>it off? Or do I need to reboot?

Very few programs do object to MiNT, but yes you would have to reboot.

>Does MiNT slow the system down any?

Not significantly. A few things are a bit faster, a few are a bit slower. Overall there may be a slight slowdown but not significantly.

>Does it eat up huge amounts of disc space?

Not just MiNT, it depends how much extra stuff you want to install.

>What are the advantages of installing it?

Well, you get MiNTnet, which is a proper IP layer and has most unix networking software ported to it. You won't get much benefit from the multitasking unless you install another AES. You can get long filenames but that requires you to reformat your hard disc (or any partitions that you want long filenames on anyway)_

>What do I need to install a basic MiNT setup? I've downloaded KGMD (or at
>least some of it), and it is in German (surprise!). I've got no idea how to
>proceed.

If you install KGMD you will get a command line interface and lose lots of disc space. It's probably

2830. Re: You wankers and your crap TOSy O.S.!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4fi2lk$o35@lyra.csx.cam.ac.uk>
Source record: 150855

In article <823952319.21556@grasper.demon.co.uk>,
graham@grasper.demon.co.uk (Graham Irvine) writes:

>> You're probably OK here actually. If it's a cheap PC they'll all be generic stuff
>> based on exactly the same chipsets as all the other cheap boards, and so
>> compatibility shouldn't be a problem.
>
>maybe as is yes , but for example there are cheap PCs on the market with video
>serial and/or IDE built onto motherboard for example ,

More likely in more expensive branded PCs. The really cheap ones won't have that
as it means making your own motherboard. But FWIW my PC like many others has
serial and IDE, not to mention audio, on the motherboard and worked fine with
linux (far easier than getting it to work with DOS infact)

IDE is never a problem, serial is only if you have a large number of ports.

>> >Diamond Stealth <G>
>> Actually I would now...
>
>How many more situations like this maybe out of date example exist though ??

I'm not aware of any although there may be some. The most common video cards
in cheap PCs are Diamond and Cirrus, both of which are (now) supported by
linux. You're likely to get better video card support for linux than for
Windows.

2831. Re: ATARI Shop in London?

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <824016468_OASIS_@ajrose.demon.co.uk>
Source record: 150856

In article <823918630_OASIS_@coconut.demon.co.uk>
mike@coconut.demon.co.uk (Bounty Bar) said:-

> In article <199602080751.a38761@bb.maus.de>
> Wolfgang_Tischer@bb.maus.de (Wolfgang Tischer) said:-
>
>>Hello.
>>
>>Does anybody know, if there's a good ATARI Shop in London?
>
>I guess System Solutions/Atari Workshop are about the best Atari shop in
>London. I haven't been there yet, but in recent correspondence with Graeme
>Rutt, who works for them, he tells me that they have beefed up their staff
>so that they can spend more time with customers and demonstrate equipment.
>
I'm lucky enough to live half a mile away from Systems Solutions in East
Dulwich, London, and every time I've nipped down there they've been most
helpful, despite the fact that probably 75% of the time I don't spend any
money! (Hopefully the other 25% makes up for this). Mind you, if you're
using a bog-standard ST, Karl Brandt _will_ try to sell you on the
benefits of a PAK accelerator, Desktopper, graphics card.......

But seriously, get down there and say hello! And pop in for a cup of tea
up the road when you've finished, 'specially ifyou've just bought a great
piece of kit you want to show off!!

Andrew

--

---

andrew@ajrose.demon.co.uk

2832. Re: MINT and stuff.

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960210082501.25204E-100000@moose.erie.net>
Source record: 150857

On Fri, 9 Feb 1996, Alastair Shortland wrote:

> Desktop replacements are excellent.... Thing is the best shareware one...
> Ease is the best commercial.

What is the latest English version of Thing?

2833. UNIX LFs !

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <824040526_OASIS_@phil4.demon.co.uk>
Source record: 150858

Does anyone know of a program that will get rid of the extra LF/Line added on what seems to be most UNIX text. Eg this piece of text you are reading now will appear below, with extra lines, which will be shown in a sec. The reason I ask is because some of the files are a little too long to do it by habd, or even with macros. I also tried search and replace, but its an LF not a Character, any ideas ???

BTW: this is what the text looks like:

Does anyone know of a program that will get rid of the extra LF/Line

added on what seems to be most UNIX text. Eg this piece of text you

are reading now will appear below, with extra lines, which will be

shown in a sec. The reason I ask is because some of the files are a

little too long to do it by habd, or even with macros. I also tried

search and replace, but its an LF not a Character, any ideas ???

a bit annoying huh ???

Thanks

--

Phil H

----

email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

2834. Re: CAB (STiK/MiNT Net) Survey

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: teosn@strix.udac.uu.se
Message-ID: <4fiaeg$226k@columba.udac.uu.se>
Source record: 150859

Dan Ackerman (ackerman.29@postbox.acs.ohio-state.edu) wrote:

: Hello I'm trying to figure something out, so if you kind CAB users out
: there could answer this quick survey it would be very helpful.

: 1. Which program(s) do you use to connect to the net with CAB?
:
: a. STiK
: b. MintNet
STIK
: 2. What TOS/OS do you use?

: a. Normal Tos (Please add version)
1.06 (STE)
: b. Multi Tos (Please add version + AES version)

: c. Mint (Please add version)

: d. Magic (pav)

: e. Geneva (pav)

: f. Other (please identify)

: 3. How often does CAB crash on you?

: a. you mean it actually runs ;)

: b. often
Often
: c. rarely

: d. once or twice

: e. never

: 4. If using MiNT or MultiTOS, which CAB.OVL do you use?

: a. Dancer's MiNT Net

: b. Newsome's STiK

: Thank you for your time,

: Dan Ackerman
: aka baldrick@terminator.rs.itd.umich.edu

--
<--->
< ///---///. Stig Norin, Inst. of Theology >

< // // University of Uppsala, Box 1604 >
< /l " " l/ S-751 46 UPPSALA, Sweden >
< (l + L + l) tel +46 18-182227 fax:+46 18-128471 >
< * --- * e-mail:Stig.Norin@teol.uu.se >
< ******* res. adr: Sandstensv. 4 >
< _/ <> l_ S-752 67 UPPSALA >
< () tel. 018-469557 >
<-->

2835. Papyrus 4/5

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <4fiaic$8mt@dux.dundee.ac.uk>
Source record: 150860

I quite like Papyrus 3.54 or whatever it is I have got However there are
one or two annpoying things that are missing:

decent drawing tools
word count
FULL colour graphic support.

Are these implemented in 4 or 5?

Rod

--
--
Rod McCall | Dundee University
Try My new web pages on http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html

2836. Wanted - latest version of dynacad

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: tommyboy@sun.pris.bc.ca
Message-ID: <4fibiq$4v7@sulla.cyberstore.ca>
Source record: 150861

Does anyone have dynacad for the ST for sale?
Let me know how much you want.
Thanks
Tom

2837. FOR SALE: Mega ST II

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: Timothy Miller <millert@csee.usf.edu>
Message-ID: <Pine.SUN.3.91.960210104250.22806A-100000@grad>
Source record: 150862

I'm selling the following items:

Mega 2 ST $150
45 meg seagate $20
42 meg quantum (stuck) $5
SCSI controler+cable $20
Case and pwr supply $30
Laser C $30

The quantum drive is stuck. Lubrication on the spindle has spread out on the platter, so when the drive parks, the head gets stuck in it. The only way to free it up is to twist the drive around the axis of the spindle, by hand. But it's often not long before it get stuck again. If you want it, $5 isn't much for something to play with.

The case and pwr supply are kinda heavy, but the pwr supply will power anything.

The Mega 2 works great, but some of the keypad keys have stopped functioning. Perhaps you can clean it. The mouse also needs to be cleaned.

If you don't like my prices, make an offer.

Timothy Miller, millert@grad.csee.usf.edu Theoretical Linguistics
http://www.csee.usf.edu/~millert Music Theory, Computer Engineering
---
Cunning linguists are very skilled with their tongues.

2838. Re: Stacy 1 and 2

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <BdCoJbv.dpj@delphi.com>
Source record: 150863

Alastair Shortland <ashort@mettav.demon.co.uk> writes:

>I have just learnt that there is a STacy 2. What's the difference between
>this and #1? :|

The amount of "stock" RAM. A Stacy 1 has 1mb, a Stacy 2 has 2mb, and
so forth.

Dana @ STReport International Online Magazine

2839. Re: RATSoft support?

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <BdJLxtl.dpj@delphi.com>
Source record: 150864

Alastair Shortland <ashort@mettav.demon.co.uk> writes:

>Yeah... that is probably the main advantage of using RatSoft over Michtron...
>the ability to link with Fidonet (a PC network) and the various Atari
>networks like NeST, Atarinet, Turbonet, FNet etc... :)
>
>If you do get linked into Fidonet compatable networks, then make sure that
>you carry the NeST network... it is by far the best network in the world for
>Atari discussions... /MUCH/ better than even the internet!!.. and it is
>totally free... apart from the cost of the phone call of course <g>

Thanks for the information, Alastair. I just received the software so
I'll be starting to look it over shortly. Networking is important to
me; and if there are some good choices, as you've mentioned, all the
better. Thanks again!

-Dana

2840. FOR SALE: Mega ST II (plus)

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: Timothy Miller <millert@csee.usf.edu>
Message-ID: <Pine.SUN.3.91.960210110342.23052A-100000@grad>
Source record: 150865

I'm also selling Word Up 3.0 for $20.

I'm selling the following items:

Mega 2 ST $150
45 meg seagate $20
42 meg quantum (stuck) $5
SCSI controler+cable $20
Case and pwr supply $30
Laser C $30

The quantum drive is stuck. Lubrication on the spindle has spread out on the platter, so when the drive parks, the head gets stuck in it. The only way to free it up is to twist the drive around the axis of the spindle, by hand. But it's often not long before it get stuck again. If you want it, $5 isn't much for something to play with.

The case and pwr supply are kinda heavy, but the pwr supply will power anything.

The Mega 2 works great, but some of the keypad keys have stopped functioning. Perhaps you can clean it. The mouse also needs to be cleaned.

If you don't like my prices, make an offer.

Timothy Miller, millert@grad.csee.usf.edu Theoretical Linguistics
http://www.csee.usf.edu/~millert Music Theory, Computer Engineering
----
Cunning linguists are very skilled with their tongues.

2841. Re: Colouremu help needed

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: john.blackwell@aspects.com
Message-ID: <9602101530272369@aspects.com>
Source record: 150866

THOMAS KNECHT wrote to ALL:

TK> Does anybody know a low resolution emulator for newer TOS versions?

You haven't mentioned BIGCOLOR.PRG, which I use very successfully,
admittedly with TOS1.2. I'm sure I've seen it around quite a few
regular Atari BBSs, but if you really can't find it, drop me a line
and I'll see about sending it to you as an attachment or something.

John
john.blackwell@aspects.com

---
* Kivi 1.41a *

2842. Re: Replace hard drive in Megafile 30?

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <311cb396870169@sn.no>
Source record: 150867

Robert Wills (cj439@FreeNet.Carleton.CA) wrote:

>Christoph Wawrosch (Christoph.Wawrosch@univie.ac.at) writes:
>> Hi,
>> is it possible to replace the internal hard drive in the MEGAFILE 30 with a
>> larger & less noisy drive?? Any modifications in the electronics needed?
>
>A lot of the noise in the MegaFile is from the fan. If you cut out the
>louvres in the exhaust hole, it lessens the resistance, and quiets it
>some. For a while, I had mine fed into an old vacuum cleaner hose, so the
>noise exited under the desk!
>As for replacement, I'm told that it's RLL, but any MFM should work.

I've also heard that removing the afterburner helps quite a bit! ;-)

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

2843. Re: CAB list

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: azog@gti.net
Message-ID: <4fie1q$o62@gti.gti.net>
Source record: 150868

Tderrick (tderrick@acpu.com) wrote:
: I have been having severe trouble with my email lately. One of the
: things that seems to be missing is email from the CAB mail list
: server. I know that several of you folks are subscribers; has that
: list gone dead? I know they were having trouble with duplicate
: messages, although I didn't see any such. Or am I missing a lot? I
: haven't received anything for almost a week.

I just got e-mail today, from Tim Newsome, the keeper of CAB.OVL. This
is the first mail I got thru this list since www116 was distributed.

Anyways, the crux of the message is that TIm Newsome is releasing
the sources for CAB.OVL. Look for it at an ftp site near you...

--
Billy D'Augustine, azog@gti.net
"If he gets a chair, I want a PUPPY!"
http://www.gti.net/azog/

2844. Help SM124

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: john.blackwell@aspects.com
Message-ID: <9602101530272368@aspects.com>
Source record: 150869

I'm having what looks like the 1st signs of trouble with my beloved
Atari mono monitor.

The width of the picture starts bobbing in and out on the right side
of the screen, (randomly) and at the same time the horizontal
linearity changes slightly. Occasionally there's a bright streak
occurs on the picture.

I seem to remember reading that there's an infamous fault happens on
these monitors, like perhaps a capacitor going open circuit. Can
anyone fill me in as to which one, and whether my symptoms seem to
fit the problem.

I've had a wee poke around, and noticed there seems to be a lump of
goo hanging around the bottom of three small electrolytics between the
line output transformer and focus control. It's not easy to see
whether the goo has leaked out of one of the capacitors, or whether
it's there on purpose to stop a linearity coil from shifting around.
(This coil seems very sensitive to me probings).

Help!

On a less important note, whenever I use a screen saver with it (I'm
rather fond of IDLE 2.2) within a few seconds of it clicking in the
screen fades darker, making my nice star field and bouncing atari
logo completely invisible. :(
I've never seen another SM124 in operation, so I don't know if this
is normal (it *seems* like some sort of AGC, except for it works
backwards!) but none of the SM125s I've seen do this.

However, this pales into insignificance compared to the other
problem.

Hope someone can answer this one please!

John

john.blackwell@aspects.com

---
* Kivi 1.41a *

john.blackwell@aspects.com

---
* Kivi 1.41a *

2845. Re: I LOVE MY FALCON

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: darchyld@harold.eastky.com
Message-ID: <824036648_OASIS_@harold.eastky.com>
Source record: 150870

```
> I am glad to come across SOMEONE who actually enjoys there
>computer.
>
> Thank You! :)
>-------------------------------------------------------------------------
> _/_/_/ _/_/ _/_/ _/_/ _/_/ Chadmm@fangz.com
> _/ _/ _/ _/ _/ _/ _/ _/ _/ Running with an old
> _/ _/ _/ _/ _/ _/ _/ 1040STf [TOS 1.02]
>_/_/_/ _/ _/ _/ _/ _/_/_/_/_/_/_/_/_/_/_/_/_/_/_/
>-------------------------------------------------------------------------
>

Don't feel like the Lone STranger! <grin> Despite doom 'n gloom rumors
spread by the unknowing, there are -lots- of us Atarians left and still
going strong! I have used PC's, Macs, and Amigas but its when I sit down
in front of my Atari Falcon 030 that I feel, well...I feel at home...

--

_/_/_/_/_/_/_/_/_/_/_/_/_/_/
```

2846. Re: NOS / Oasis

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <824057692_OASIS_@swampdog.demon.co.uk>
Source record: 150871

In article <7931_ashort@mettav.demon.co.uk>
ashort@mettav.demon.co.uk (Alastair Shortland) said:-

>This garbled offering from Joerg Schulze to All was spewed forth...
>
> Hello Joerg...
>
> JS> 1) NOS won't work with MagiC 4.0 - it always complains about too
> JS> little memory (which can't be the real problem) - so I have to boot
> JS> without MagiC.
>
>I can't get NOS to work with MagiC 2 for the same reason.. :(

Nos needs about 500K just to load - who knows how much it needs when
it starts doing something. I still use Oasis 133E - you can/have to
run it separately from Oasis.

I can't remember exactly what I did to Nos to get it working but
here's some starters (assuming you have the memory):

I may have used LIMITMEM.TTP on it.

Rename it to .PRG and start it single tasking with a command line of

-d G:\OASIS -s 40 STARTUP.NOS
^^^^^^^^
The SPOOL directory is in this path.

and after it terminates run oasis which if it is the same as 133e
should be able to locate your emails. If it can't you've got it set up
wrong. Use the "unbatch" to get your news.

--

Guy Harrison

guy@swampdog.demon.co.uk

2847. list of Atari ftp servers

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: gufl0000@stud.uni-sb.de
Message-ID: <4fihea$2pf@hades.rz.uni-sb.de>
Source record: 150872

Hi everybody!

Actually for my own convenience I've created a URL with a list of Atari ftp servers. The adress is

http://stud.uni-sb.de/~gufl0000/atari

The URL is in English! When you follow a link you land in the right subdirectory for Atari.

Maybe there is a list like this already existing. If so would you please contact me.

Some remarks: The URL is currently very poor (only six entries). I'd be glad to receive some feed-back, especially the adresses of other servers not yet included. (There's a mail button on the URL, so please look first).

There are only two (but good) pictures on the URL. First reason is speed, second that my web-browser knows neither pics nor sounds. So don't complain about the URL being quite boring. It's for information only.

Waiting for criticism and approval!

Guido :-)

2848. UK Afterburner Accelerator

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <824047918_OASIS_@rjelwell.demon.co.uk>
Source record: 150873

For anyone interested.
I received the following e-mail from Compo UK in reply to a request
for information about the Afterburner accelerator board for the
Falcon.

>The word from Neal [O'nions] is that he is unhappy with the stability of
>Afterburner and that he's unwilling to release it yet.
>Watch this space...

>Regards

>Brian

>(Brian Stanton)

--

Richard Elwell rich@rjelwell.demon.co.uk

2849. SyQuest EZ135

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <824048294_OASIS_@rjelwell.demon.co.uk>
Source record: 150874

Just to chuck in my 2 pence worth.
I have recently purchased a SyQuest EZ135 and am very pleased with it. Pretty much just a plug'n'play device. I did have a little problem with my Falcon insisting that there were four partitions on the drive, despite being repartitioned to just one. This was fixed by altering HDDriver's config to have only one default partition.

One thing that must be mad clear is that once formatted the cartridges have about 128Mb free. This is roughly equal to 135 million bytes, which is not 135Mb. Hard drive sizes tend to given in terms of the actual number of bytes not in Mb.

Using a simple test program that, I think, came from an old cover disk the EZ135 proved to be quicker by as much as 35% than the internal IDE in my Falcon. Only during many multiple small read and writes was it slower and only then by about 20%.

When formatting the cartridge with HDX it partitions it with large sectors. I would advise using the HDDriver partitioner with the minimum sector size option selected, it gives a slight performance increase.

--

Richard Elwell rich@rjelwell.demon.co.uk

2850. Re: OASIS unbatch bombs

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: 100710.1360@compuserve.com
Message-ID: <824059188_OASIS_@compuserve.com>
Source record: 150875

In article <823453470_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

[about Oasis bombs while unbatching]
>This seems to happen in two ways - the obvious one is the fault is in
>batch.txt. The other is that the news you have currently got is buggy.

Comments about the first one: It happens when you have several lines
"#! rnews 0000000000" in your batch.txt. NOS adds this line at the end of
the file at each end of a nntp session. It's normal, it's the end marker.
But if you made more than one nntp session before unbatching, you have
more than one of this lines anywhere in the file.

This happens if you have made more than one "nntp kick" or autokicks
via the poll delay (the "nntp addserver newsserver delay" command in the
startup.nos), if you have polled more than one server (I have a setup with
3 newsservers), or if you selected "local post" in the Oasis Daily Net
config.

Unbatching such a file not only bombs, but also corrupts in some way
the message base... or at least loose a single message.

Cure: first deselect the local post button in Oasis, put a very great
delay in the addserver command (I use 60000, never been online more than
16.6666 hours at a time!), then test (and remove) with a text editor the
rnews-with-ten-zeros lines.... (not the last one!)

But there could be a problem: I use XXEDIT the hex/ascii file editor
for this, because text editors could corrupt some articles... cutting out
some characters from too long lines, or deleting trailing spaces, etc...
Most editors cant handle lines more than 256 chars long. Everest go up to
300 chars. I've seen lines of more than 500 chars long in articles...

And it's not good, you cannot add/remove a single char from the
articles in the batch.txt, unless you modify the rnews value... which is
actually the length of the article, but counting CR+LF for one.

--

/* Bruno Kozlowski 100710.1360@compuserve.com */
/* -==- A happy Falcon owner from france -==- */

2851. Re: Calamus Fonts

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DMKx4A.HIp@freenet.carleton.ca>
Source record: 150876

(magic@mtu.edu) writes:
> Howdy,
>
> I Have Calamus SL and a bunch of PD font disks from BRE. Calamus
> SL will not allow me to use all of the fonts. It pops up a message that
> the fonts are not serialized to my copy of Calamus. Is there any way to
> edit the fonts (Since they are PD) so that they will work with Calamus SL.
>
Never tried it, but perhaps the Calamus Font Editor would render an
SL-friendly font. Just load it in, save it out, with or without any real
changes to the font.

--
Songshop Musical Productions / 3-D House of "Bob"
Box 266, Shawville, Quebec / Studio to the Stars
J0X 2Y0 (819) 647-6022 / In the Realm of the Duchess

2852. WHO HAS HEARD OF THE MEDUSA ??????

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: peter willis <peterw@coastnet.com>
Message-ID: <4fjanb$c64@news.coastnet.com>
Source record: 150877

I just read on the net about the Medusa(just a mention of the name actually)

I was wondering where I could get some info about it and the hardware specs/operating system specs so that I can cross compile software to it from my 32 bit machine.

send all responses to

peterw@coastnet.com

****
THERE ARE NO OBSOLETE SYSTEMS AS LONG AS THERE ARE USERS AND THE PEDICTABILITY OF ECONOMICS GOVERNING THE DEVELOPMENT OF ONGOING SUPPORT. IT'S MONEY IN ANYONES POCKET TO COVER ALL THE BASES IN THE GAME.
****

2853. CBHD

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: kfoley@cnserv.dungeon.com
Message-ID: <654_kfoley@cnserv.dungeon.com>
Source record: 150878

Anyone used the CBHD driver on an STe? I've tried and things havn't gone to well. I can get it to run from floppy ok (double click on CBHD.PRG) but can't get it installed onto the HD. Anyone have a step by step instruction guide?

.. If Windows sucked it would be good for something.
--

ATB,
Karl.

Cameo Network Services Ltd., Suite 214, +----------------------------+
York House, 2-4 York Road, |Novell authorised reseller, |
Felixstowe, Suffolk, England. |training and consultancy |
Tel: 01394-672004 Fax: 01394-271210 +----------------------------+

2854. Re: Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: keiths@pavilion.co.uk
Message-ID: <311d10db.5239954@news.pavilion.co.uk>
Source record: 150879

mrtnsnd@kaiwan009.kaiwan.com (stephen ray martin) wrote:

y
> overpriced!! The floppy drive on my ST finally gave out after five
> years of abuse and I took it in to the only place in Southern CA to
> get another for $100 plus $60 to install it(the case has to be mod-
> ified now).

I just stuck in a floppy drive from a PC. Had to twist the ribbon
cable but it is still working fine. Cost me ?14 (about $25).

2855. Re: Is FALCON.....AND SLOPPY PROGRAMMING TECHNIQUE

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: peter willis <peterw@coastnet.com>
Message-ID: <4fjb8p$c64@news.coastnet.com>
Source record: 150880

I agree with this tack.

I used to program ataris with MEGAMAX C. the code was great(compact) but I still could make refinements after disassembly to make it even better.

Now I'm working on a PC under windows 95 and I can't believe the kind of waste in this system. Wasted memory, sloppy coding, excessive repetition of routines.......the list goes on.

I wonder how big the hard drives are going to have to be when these people reach the peak of programming laziness.And also how slow the programs are going to be. Or maybe we'll make yet another microprocessor to go faster so we can waste even more space.

I also can't understand how a company like microsoft can get away with making an operating system that takes as much as 2.5 minutes to oad into my computer???????????

PETE

2856. A few 520ST questions

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: tuf@cyberspy.com
Message-ID: <4fjd0t$n2l@news.cyberspy.com>
Source record: 150881

Ive come to the conclusion that Cubase on the ST is more stable and easier to use than the PC version(s), and since I have the ST just sitting here, I might as well try to sync my PC and ST up and see if theyll be friends. A few questions though since Im a little out of it.

1) Ive got an external EZ-Drive sitting around here. On the ST Ive got the orignal ICD STHA+ (I believe) controller...the one with the clock on it. I dont think it has an external DB-25 on it, but Id like to get the EZ hooked up and junk the HUGE case Ive got that holds an ST-4096 and 251 with some sorta Omti RLL to SCSI deal on it. Whats the best way to do this...I thinking the Link 2 would be nice, and it should come with newer drivers to run the Syquest, correct?

2) Link2 has no clock, correct? Its nice to have one, and I cant use a cart port one cause of the Cubase dongle (Thanks Stienberg). Any other alternatives? Maybe I could somehow rig up a DB25 to my STHA+ and put it in a little desktop case or something.

3) Years ago I had Wes Newell put a TAB board in my old original 520, but we left TOS 1.0 working (TAB partially installed) since I didnt have 2.06 chips. I ordered myself some chips way back when, but they are 2.05. Im wondering if anyone one knows whether these will work or not in the TAB and if not if anyone needs em!

4) Anyone know of a way to get a MIDI thru going on the ST, preferably one that works when the machine is turned off?

5) If I decide to scrap the old 520, do the 1040 STes have built in clocks? I know they have everything else Id need like the HD port for the link, the SIMM sockets, TOS 2.06 abilities, built in flop, etc.

THANKS to anyone who helps me out here!

Joe

CC your reply to email if you can: tuf@cyberspy.com

2857. Re: You wankers and your crap TOSy O.S.!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <4fia44$knm@turing.fwi.uva.nl>
Source record: 150882

graham@grasper.demon.co.uk (Graham Irvine) wrote:

:On 8 Feb 1996 11:41:55 +0100 ,Twas none other than Martijn Dekker who did state ....
:> :
:> :Not too mention that most PCs are sold on the basis that you will NOT stray off
:> :usually pre-installed DOS/WINDOWS thing ... start putting linux on it and you
:> :are no longer in the realms of "complete and supported system" and back into the
:> :arms of end user support only ...
:> Obviously graham thinks that you can only run Windows3.1 and dos on a pc.
:
:???? I never suggested such a thing at all !

no? hm, sorry.

:> He really has to wake up. Buy a complete setup from a good manufacturer
:> (I bought mine from IBM) and there are NO problems. You will have mainstream
:
:yes but then you are no longer talking about a cheap system at all , I have
:IBM (aptiva) users ... they paid a LOT of money for them , even from discount
:stores an aptiva is up to 2* the p[rice of "comparibly" specced clone badged
:equipment ... arguably destroying the "price" argument v's Falcon.

not true! the machine I described was an aptiva! it was NLG2000 (US$1300)!

:> hardware (CL,SB, Intel etc) that is supported by ALL os's I tried
:> (dos, win3.1, win95, linux, OS/2.1, Warp).
:
:I agree with this of course , but we were talking about buying cheap branded
:ready to use hardware not IBM badged (incidently MS have been known to even
:tell Aptiva users that there hardware is unsupprted !!) or build you own box
:with the knowledge of what you want to do and how to do it and what is needed.

no , we were talking about pc's and how cheap they are. Aptivas are cheap
and of high quality.

--
Martijn Dekker | PFF Software:
Math department | Unix X11 Linux 3D-graphics Games
University of Amsterdam |
E-Mail: mdekker@fwi.uva.nl | http://www.fwi.uva.nl/~mdekker/pff.html

2858. Re: Disabling Falcon IDE Drive?

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: dmartina@cix.compulink.co.uk
Message-ID: <DMKrn8.los@cix.compulink.co.uk>
Source record: 150883

>I've grown weary of the slow and flaky internal IDE drive in my
>Falcon, and would like very much to permanently disable it. I tried
>removing it, but for some reason, I am having trouble booting from the
>external SCSI. Is there a DIP switch or NVRAM setting to permanently
>disable the IDE? Is there a specific piece of software that will do this?

I use a freeware program called FastBoot which bypasses memorytest and the
internal IDE boot sequence. I use this as I don't have an IDE drive (it
takes the Falcon about 10 seconds to discover this on boot-up) but I
think it should solve your problem.
Fastboot installs a bootsector onto a floppy disk which you keep in the
drive when booting.
Bye,Smout.

2859. Re: Calamus Fonts

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: mcareyb@cix.complink.co.uk
Message-ID: <AD42DE369668115884@peckham.compulink.co.uk>
Source record: 150884

In article <4feffd$pi0@kirchhoff1.ee>,
magic@mtu.edu wrote:

>Howdy,
>
> I Have Calamus SL and a bunch of PD font disks from BRE. Calamus
>SL will not allow me to use all of the fonts. It pops up a message that
>the fonts are not serialized to my copy of Calamus. Is there any way to
>edit the fonts (Since they are PD) so that they will work with Calamus SL.
>

Are they really PD? There were a couple of non PD fonts floating around Shareware disks. I do know how to remove or change the serial code on a font, the actual serial number is quite easy as it near the beginning of the data file, However there is a table that points to the offsets of the character drawing data that is encrypted using the serial number and another number in the font file so that if you remove the serial number you also lose the key to decrypt the table. Certainly if you just remove the serial number the font is unusable.

An editor like GENUS simply ignores the table of serial number fonts and places the character data as it comes in the font character set, so some of the characters get jumbled up. (Serial number fonts usually have the character data not in order).

I used to do this with FONTY but as, now I understand the encryption method I allow encrypted fonts to be edited but they are re-encrypted with the same number when saved.

I have a special version that I have not released that can decrypt and remove the serial number and encrypt and assign a serial number to any Calamus font. But as FONTY is meant to be a proper utility and not a piracy tool I chose not to implement it in the released version.

Matthew

http://www.compulink.co.uk/~peckham/Fonty.html

Matthew Carey

2860. SHAREWARE/SAMPLING SOFTWARE/FALCON?

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: ekr@efn.org
Message-ID: <4fjag5$ik8@garcia.efn.org>
Source record: 150885

[No readable article body recovered]

2861. SHAREWARE/SAMPLING SOFTWARE/FALCON?

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: ekr@efn.org
Message-ID: <4fjbll$pvf@garcia.efn.org>
Source record: 150886

If any one out there can give me a site that I can download, I would appreciate it. I have been looking, and the only thing I've been able to find that includes WAV, is SuperSam. This is fine, but the author requires registration for it to truly work....

Thanks,
ekr@efn.org

2862. Freedom and MagiC Users!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4fgthl$9u@tor.abc.se>
Source record: 150887

Any Freedom and MagiC users out there?

Carl.Lofgren@abc.se
*** NOTE! This address will change into lofgren@dataphone.se
*** very soon.

---
* Kivi 1.41a *

2863. Re: Gnu-Make

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: ehramm@dk3uz.hanse.de
Message-ID: <DMJB6n.4ow@dk3uz.hanse.de>
Source record: 150888

Christoph Aschwanden <caschwan@stud.ee.ethz.ch> writes:

>I want to construct some programs with the gnu-makefiles for TOS 2.06
>but I can't find a good shell who can do this. Everytime I start a
>makefile, an error occours. Does anybody know a good Shell for TOS and
>where I can find her?

Yes, some shells don't support command lines longer than abt. 127 chars.
You are looking for tcsh or bash. tcsh has been ported by Michael Hohmuth
at uni-dresden.de.

rgds, Eddi
--
dk3uz@db0hht.ampr.org - ehramm@dk3uz.hanse.de - DK3UZ@DB0HHT.#HH.GER.EU
Linux/m68k, the best U**x ever to hit an Atari!
Distribution of this message via the Microsoft Network is prohibited

2864. Downloading with STalker...now works!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.960210214500.15940F-100000@planetx.bloomu.edu>
Source record: 150889

Some while ago, I had asked about trying to download anything off of STalker without getting any timeouts. Lots of people had responded with different solutions includung Dan Wilga himself :)

But someone in my Atari user group who also happens to now run the area BBS has answered my problems. This is for those who use a 2400 modem and a 1 Meg system with only a floppy drive.

First of all, the 2400 modem is trying to save on a slow disk which is causing the timeouts. A Ramdisk will quickly fix it, but you would need at least 2 Mb for some of the larger downloads. If you format a disk at 80-9 with the fast format option, it will give your floppy a twisted format which can be read and written faster. I use Format 3 which will let you do this, but there other format programs.

Now with Stalker...set your file transfer buffer(under Prefernce Settings) to about 127K. You can experement, but this works for me. Also I have the AUXINT program running which gives me a 4K buffer.

I have done lots of DL's and I had not a single timeout. I can't wait to try it out on a file that takes up half the disk :)

If anyone has comments or questions please e-mail me as I won't be back on the newsgroup for a very long time. To all the people who responded to my questions, again thanx!

Eric Noss
a.k.a
Mr. Maddog

2865. Re: A list of crap things

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <824070646_OASIS_@phil4.demon.co.uk>
Source record: 150890

If we are going to winge on this group, then can people stop keeping defending things that others call crap. In most cases its a personal preference, if something runs on one computer and not another, the software is indeed crap as far as the user is concerned, my list is as follows:

i) UMICH and IC FTP sites, ones soooo busy you have to use it in the middle of the night, and the other is out of date

ii)An FPU in a MegaSTE, sod all software is compiled for a 68000+68881/2, waste of time !

iii) All ST games that refuse to work on my machine (of which there are quite a lot).

iv) TOS 2.05, why does it have sooo many bugs, why couldn't they have waited until TOs 2.06 was released, and why didn't they offer free upgrades ?? (I have to pay 50quid !).

v) Any demon service when it doesn't work, and I want to use it !

vi) All those REALLY SLOW WWW sites !

Thats my lot !!

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

2866. Gemulator

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: atheno@ccwf.cc.utexas.edu
Message-ID: <4fj3ob$n2k@geraldo.cc.utexas.edu>
Source record: 150891

I have baught the Gemultor hardware and I think my disk is corrupted.
It keeps giving me GPF's.

Please!!!!! Can someone send me the disk ziped?

Thanks

2867. Re: Some Fixes for Common STiK problems

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <824070282_OASIS_@phil4.demon.co.uk>
Source record: 150892

In article <823917632_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

> In article <823814630_OASIS_@phil4.demon.co.uk>
> phil4@phil4.demon.co.uk (Phil Hough) said:-
>
>> In article <ackerman.29-0402961501310001@gb107samac.acs.ohio-state.edu>
>> ackerman.29@postbox.acs.ohio-state.edu (Dan Ackerman) said:-
>>
>>> 1. STiK needs to have either Hsmodem or Fserial installed. It is
>>>linked with a library that makes calls to these programs. I would
>>>recommend Hsmodem over Fserial, but on some people Hsmodem doesn't work.
>>
>>In my experience this is totally wrong. I have succesefully used
>>version of STiK and CAB from the first release, upto the present
>>V1.16, without either of the above programs. The only reason the
>>above programs would be needed are to speed up the serial port, if you
>>are considering using anything over 19200bps (or 14400 with
>>compression), or to sort a flow control bug, which to be honest is
>>only likely to manifest itself when sending out data, in large
>>quantities (say 20K on a 14400bps modem, and thats at a solid 1800cps,
>>not often found on the internet, and definately not with WWW !).
>
>Unfortunately, I have to agree with Dan. I have never ever had STiK do
>anything without HSMODEM and I run my serial port at 19200. Stranger
>still is that the MagiC manual states that the HSMODEM routines are
>used internally but STiK refuses to budge. Same thing happens under
>plain TOS 1.4 as well.
>
In this case it could be older TOS versions. I use TOS 2.05, and
although Mark Baines says something to the effect of TOS 2.05's flow
control code being a complete mess, I still don't need eith of the
above programs to work. BTW: do you use XControl ??? and the modem
CPX !

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *

```
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
*****************************************************************
```

2868. Re: ATARI Shop in London?

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <824059642_OASIS_@coconut.demon.co.uk>
Source record: 150893

In article <824016468_OASIS_@ajrose.demon.co.uk>
andrew@ajrose.demon.co.uk (Andrew Rose) said:-

> In article <823918630_OASIS_@coconut.demon.co.uk>
> mike@coconut.demon.co.uk (Bounty Bar) said:-
>
>> In article <199602080751.a38761@bb.maus.de>
>> Wolfgang_Tischer@bb.maus.de (Wolfgang Tischer) said:-
>>
>>>Hello.
>>>
>>>Does anybody know, if there's a good ATARI Shop in London?
>>
>>I guess System Solutions/Atari Workshop are about the best Atari shop in
>>London. I haven't been there yet, but in recent correspondence with Graeme
>>Rutt, who works for them, he tells me that they have beefed up their staff
>>so that they can spend more time with customers and demonstrate equipment.
>>
>I'm lucky enough to live half a mile away from Systems Solutions in East
>Dulwich, London, and every time I've nipped down there they've been most
>helpful, despite the fact that probably 756f the time I don't spend any
>money! (Hopefully the other 25% makes up for this). Mind you, if you're
>using a bog-standard ST, Karl Brandt _will_ try to sell you on the
>benefits of a PAK accelerator, Desktopper, graphics card.......
>
>But seriously, get down there and say hello! And pop in for a cup of tea
>up the road when you've finished, 'specially ifyou've just bought a great
>piece of kit you want to show off!!
>
>Andrew

Hi Andrew

We might be buying some very serious kit from System Solutions soon, so I
will come and have that cup of tea!

Any chance of some biccies?

ATBeST
Mike

--

---

mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans

AtariHard - I've been everywhere today! / | \ E-mail for full details
---

2869. Re: Papyrus 4/5

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <824059294_OASIS_@coconut.demon.co.uk>
Source record: 150894

In article <4fiaic$8mt@dux.dundee.ac.uk>
rmccall@mcs.dundee.ac.uk (Rod McCall) said:-

>I quite like Papyrus 3.54 or whatever it is I have got However there are
>one or two annpoying things that are missing:
>
>decent drawing tools
>word count
>FULL colour graphic support.
>
>Are these implemented in 4 or 5?
>
>Rod

From the preview in issue 1 of Atari World, Papyrus 4 should have a word count, some form of simple macros, and possibly support for colour. Plus automatic pair kerning and full support for all the characters in a Speedo font.

I had a letter from HiSoft last week in response to a bug I had found in Papyrus 3.66, saying that version 4 won't be available until March.

Don't hold your breath.

ATBeST
Mike

--

---
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

2870. STik solutions

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: rwhit@edenbbs.com
Message-ID: <824049920_OASIS_@edenbbs.com>
Source record: 150895

OK,
after messing with STiK for a couple of weeks now I have figured out
what causes certain problems.

1) Message "error reading file /www/cache/00000001."
Reason: A)
This has to do with your cache settings. If you have 8 meg available
on your hard disk and have the cache setting "keep free" set fo 8 meg you get
this error. I set me keep free setting to 1 meg and this resolved the problem.

Reason B)
You cant run from neodesk. Why I dont know but it wont work. I am running
neodesk version 3x and I get the error reading file message every time when I
run cab from neodesk. I have not messed with it yet but I think it has
something to do with environment settings (i.e. path setting). If I run from
the gem desktop all is fine. If someone figures this out please let me
know.

2) Data lights on modem blink but nothing comes into cab. I have found this to
be the MTU, MSS and window sizes in the stik cfg file. My ISP wanted me to have
MTU set to 1500. I think this is comon now a days. In the TCP/IP docs I have
read, MSS neads to be a multple of window (i.e. mss=1460 window=11680, would be
a multiple of 8 however, they recommend a multiple of 4) Those are my settings
and things are a lot more stable. I use to have hangups a lot and now I dont.

3) Cant get dialer to work. I have found (for me) that my ISP logon messages
are ANSI. What I did was to load a simple term program and see exactly what the
data stream (or characters) the ISP was sending me. I put those in my dailer
script. (i.e. logon is LOGON:@D>) This finally got my dialer working.

Hope this helps someone out there who has been having problems.

Bob White
home= rwhit@edenbbs.com
work= rwhit.es_xc1@xerox.com

Id rather be sailing, skiing, computing.

Party on garth....... schwiiiing :-)

2871. Re: CAB Crashes!

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: michael@ghf.augusta.de
Message-ID: <GBKPEDDCUP@ghf.augusta.de>
Source record: 150896

Hallo

In <4f8jb9$pdf@josie.abo.fi> Tommi Hietavuo TKKK wrote:

>Unfortunately, I can't get CAB/STiK to work at all... This seems to
>have something to do with my hard/software: accelerated Falcon (36 MHz),
>Fast-RAM, Geneva multitasking OS, etc...

I don't know something about Geneva. But with MagiC you must switch off the
pri¿½emptive Multitasking!

When the pri¿½emptive Multitasking is on, then after a few Minutes the RxD
and SxD LED's in the modem are allways on. And there's no way to recieve
any data.

When you switch the Multitasking of, CAB works beautiful and it crashes
only with some pictures. (try it without pictures and it works with no
problems!)

Michael
--
==
Michael Pieper /\ /\ michael@ghf.augusta.de
<*> <*> Michael_Pieper@ll.maus.de
-^-
==

2872. UPoint Lite - help needed

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: andre@southern.co.nz
Message-ID: <4fj9th$3d2@orm.southern.co.nz>
Source record: 150897

I've been trying to get Upoint going on my ST. First of all, I have to admit I have TOS 1.2, the author specifies 1.4 and above. However, I gave it a go anyway and have set up the program etc. Having tried the program, I'm having no problems whatsoever with e-mail but for some reason I can't access any newsgroups. When I connect, Upoint doesn't read the current messages in the newsgroups and it doesn't post my articles. Does anyone now what is going wrong?

Thanks in advance
-Andre

2873. Re: Some Fixes for Common STiK problems

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <824051272_OASIS_@flinny.demon.co.uk>
Source record: 150898

In article <824081881.16745@grasper.demon.co.uk>
graham@grasper.demon.co.uk (Graham Irvine) said:-

>Were not some of the serial routines supplied by Jan Kriesten who also
>wrote Semper which has a same requirement (I.e HSMODEM requierd)

Yup Stik uses Device.lib written by Jan Kriesten and thats why on some
machines hsmodem is required..why anybody would want to use a modem
without hsmodem is beyond me anyway its just so good.

>Having said that HSMODEM is very much a desirable include anyway , fixes
>all needs for other patches .....

I totally Agree :-)

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Http://www.unn.ac.uk/~cju920/ <
> Falcon 030/4/1160/FPU/LINUX <

2874. Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <824049792_OASIS_@flinny.demon.co.uk>
Source record: 150899

In article <ackerman.29-1102961345510001@gb107samac.acs.ohio-state.edu>
ackerman.29@postbox.acs.ohio-state.edu (Dan Ackerman) said:-

>
> Is someone still working on this program? Just curious. There was
>alot of splash about it a month or so before STiK came out, then there
>never seemed to be anything more of it. The version that is up is really
>barely functional as it wouldn't load most of the simple pages I have on
>my hard drive at home.

Guess what Dan It was scrapped a while back I was a beta tester for it
then the author had to join the Army etc so he didn't have much time
to continue it and then Cab was made compatable with stik so he stoped
afaik it was going to use stik for its net connections as well.. pitty
it wasn't continued the version floating about is the last but one
beta I think.

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Http://www.unn.ac.uk/~cju920/ <
> Falcon 030/4/1160/FPU/LINUX <

2875. test of MSS sizes (disregard)

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: rwhit@edenbbs.com
Message-ID: <824056520_OASIS_@edenbbs.com>
Source record: 150900

```
Path: edenbbs.com!rwhit
From: rwhit@edenbbs.com (Robert White)
Newsgroups: comp.sys.atari.st
Subject: Known STiK problems
Message-ID: <823995116_OASIS_@edenbbs.com>
Date: Fri, 9 Feb 96 23:31:56 GMT
Organisation: Edenbbs
Reply-To: rwhit@edenbbs.com
X-Newsreader: OASIS Daily Net (Atari) v1.35E
Lines: 52

OK,
after messing with STiK for a couple of weeks now I have figured out what causes
certain problems.

1) Message "error reading file /www/cache/00000001."
Reason: A)
This has to do with your cache settings. If you have 8 meg available
on your hard disk and have the cache setting "keep free" set fo 8 meg you get
this error. I set me keep free setting to 1 meg and this resolved the problem.

Reason B)
You cant run from neodesk. Why I dont know but it wont work. I am running
neodesk version 3x and I get the error reading file message every time when I
run cab from neodesk. I have not messed with it yet but I think it has
something to do with environment settings (i.e. path setting). If I run from
the gem desktop all is fine. If someone figures this out please let me
know.

2) Data lights on modem blink but nothing comes into cab. I have found this to
be the MTU, MSS and window sizes in the stik cfg file. My ISP wanted me to have
MTU set to 1500. I think this is comon now a days. In the TCP/IP docs I have
read, MSS neads to be a multple of window (i.e. mss=1460 window=11680, would be
a multiple of 8 however, they recommend a multiple of 4) Those are my settings
and things are a lot more stable. I use to have hangups a lot and now I dont.

3) Cant get dialer to work. I have found (for me) that my ISP logon messages
are ANSI. What I did was to load a simple term program and see exactly what the
data stream (or characters) the ISP was sending me. I put those in my dailer
script. (i.e. logon is LOGON:@D>) This finally got my dialer working.

Hope this helps someone out there who has been having problems/
--

-------------------------------------------------------------
Bob White
```

home= rwhit@edenbbs.com
work= rwhit.es_xc1@xerox.com

Id rather be sailing, skiing, computing.

Party on garth....... schwiiiing :-)

--

Bob White
home= rwhit@edenbbs.com
work= rwhit.es_xc1@xerox.com

Id rather be sailing, skiing, computing.

Party on garth....... schwiiiing :-)

2876. Re: LDW file ->Atari Works?

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <6622rcain@nest.demon.co.uk>
Source record: 150901

On 09 Feb 96 az822@FreeNet.Carleton.CA wrote:

a> Can anyone give any suggestions on how to export from LDW Power.
a> There is no export command. I tried printing to a file but then when
a> I import into Atari Works I just have lines of text!

LDW claims that its files are Lotus 1-2-3 compatible so it's probably best
to use this route.

Does AW have a "Lotus Import"? Or can you get access to a PC Lotus (or
clone) which could do the initial data conversion for you?

Roger
rcain@nest.demon.co.uk

--

2877. Re: Memory Upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <6623rcain@nest.demon.co.uk>
Source record: 150902

On 09 Feb 96 ley5jm1@lzn1.nott.ac.uk wrote:

l> Last year I sent off to Go Direct (UK) via ST Review magazine for
l> two memory upgrades for STFM's. We later realise they had to be
l> soldered and so sent them to them for upgrading. A week after
l> receiving them on of the ST's would only recognise the initial 512K.

What were the original STs? 520 or 1040? And what were the upgrades
designed to raise the RAM to?

l> We sent it back and it has since been fine. Almost a year later the
l> same problem has happened to the other ST. Unfortunately Go Direct
l> has ceased trading leaving me with a 512K STFM and useless Warrantly
l> (with 1 week left on it).
l> Has anyone experienced any similar problems. Would it be just a case
l> of pushing the chip in more firmly or would soldering be required.

I'm not familiar with the Go Direct expansions but have used the AS&T
(soldered), Marpet (no-solder) and have done my own 256Kbit -> 1Mbit chip
substitutions. The problem is almost certainly a bad connection somewhere
but how easy it is to track down it will depend on the complexity of the
electronics. On my DIY expansion I had well over 500 soldered joints to
check!

The most likely failure points are pressure connections (plugs into
sockets, SIMMs into chip carriers etc.) Next look at any flying wire
connections to the ST PCB (particularly ant power lines). Only after this
should you worry about connections on the RAM expansion PCB itself.

Did you get any test s/w with the expansion? This can often help trace
which bank the failure is in.

Roger
rcain@nest.demon.co.uk

--

2878. Re: what is a good picture viewer?

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: dsimon@nest.demon.co.uk
Message-ID: <6620dsimon@nest.demon.co.uk>
Source record: 150903

Our yngves@ifi.uio.no scribbled illegibly to Our All about what is a good picture viewer? on the 08 Feb 96.

y> Author: Yngve Sandal Address: yngves@ifi.uio.no
y>
y> I am looking for a pictureviewer/graphic utility for my mega st2. Does
y> anyone
y> hav any suggestions ?

Try GEMVIEW - it runs in all resolutions, is shareware and is modular so you can upgrade it as required. :)

I'm not sure, but give HENSA a bash, it's probably in there.

Seeya,

```
____
/ __ \
/ / / /
/ /_/ /
/____ /avey/
```

.. Press any key... no, no, no, NOT THAT ONE!

--

2879. Re: Whats What ? ..(was Re: Is it worth continuing with Atari?)

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <823952291.21537@grasper.demon.co.uk>
Source record: 150932

On 8 Feb 1996 13:11:21 GMT ,Twas none other than Andrew Owen who did state ....
> >But linux isn't for everyone of course. If you want an easy operating
> >system, sticking with the Atari is by far the best option, it is much
> >nicer than anything from MS.
> Just out of interest, what sort or system do you require for a decent
> setup? How close is it to UNIX, I currently develop on Sun Solaris 2.4
> at work, via the afore mentioned Win PC. System Solutions in the UK
> have just released a Linux CR-ROM which makes setup easy(?).

It does but currently the kernel on the CD is a bit out of date (but useable)
it makes a good starter kit if you don't fancy downloading megabytes of packages
and then try and install them .. best part is the HUGE supply of doc's faq's and
info files on the CD.

> Not knowing much about system setups, this could be the answer I've
> been looking for. Up-grade my system, retain compatibiliy with old
> Atari software (via TOS) and then re-boot for a UNIX workstation.

yep .. IF you have an 030 CPU and FPU .. i.e Falcon,TT,Medusa or similar
If you have an ST then you can get MinTNET /MiNTOS which is a good working
system aswell ..

> Any comments would be useful, as would any about other OS's currently
> available for Atari hardware.

NetBSD is also ported to Atari (same system requirements as linux).

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

2880. Re: You wankers and your crap TOSy O.S.!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <823952319.21556@grasper.demon.co.uk>
Source record: 150933

On 8 Feb 1996 10:41:10 GMT ,Twas none other than Mark Baker who did state ....
> In article <823734033.12761@grasper.demon.co.uk>,
> graham@grasper.demon.co.uk (Graham Irvine) writes:

> >card ??? ... all these things NEED to be asked else you will be getting grief
> >if you want to do anything more than running the pre-installed applications.
> You're probably OK here actually. If it's a cheap PC they'll all be generic stuff
> based on exactly the same chipsets as all the other cheap boards, and so
> compatibility shouldn't be a problem.

maybe as is yes , but for example there are cheap PCs on the market with video
serial and/or IDE built onto motherboard for example , and then CyriX and AMD
CPU's .. not a problem until you want to add capabilitys !!!

> >Diamond Stealth <G>
> Actually I would now. Although Diamond only release the information under an NDA,
> and so don't allow source code to be distributed, they do allow a binary to be
> distributed to set the clock chip, and the latest XFree86 has an option to cal

How many more situations like this maybe out of date example exist though ??

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

2881. Re: You wankers and your crap TOSy O.S.!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <823952303.21543@grasper.demon.co.uk>
Source record: 150934

On 8 Feb 1996 11:38:48 +0100 ,Twas none other than Martijn Dekker who did state ....
> graham@grasper.demon.co.uk (Graham Irvine) wrote:

> :What make of network card though , what make of video card and of course the
> :cat amoung the pidgeon (esp in combo with the network card) where is the SCSI
> :card ??? ... all these things NEED to be asked else you will be getting grief
> novell network card, cirrus logic 5430 1mb video, IN2000 scsi adapter.
> BTW. scsi is hardly used in pc's nowadays.

scsi hardly ever used in pcs in the past either ... netware servers and other such useage apart ... IMHO most certainly despite some very nice scsi hardware for the PC ,too many pitfalls for a "user" level machine.

> :if you want to do anything more than running the pre-installed applications.
> first thing I did was reformat the HD and install linux. no problems.
> except for using scsi of course. this is always a problem under linux.

yes but lets be honest you know what you are doing <G> .. there must be a fairly hefty majority of people who do not even know what make of video card they have in there computer and really do not care too either , fine but lets agree here that tell them to go try linux would be a best "bad advice"

> :better be prepared for a fair to large amount of problems with configuring and
> :having to call support numbers and check before hand if your various cards support
> nope.

you aleady said that scsi is a nono for linux though :-)) Again of course I agree you know what you are doing ... a quick scan of the comp.os.linux.* newsgroups and immediately a pattern emerges , loads of people not able to get linux to work with XXXX hardware ...

> :recommend a very popular pre-installed video card manufacturerer ..
> :Diamond Stealth <G>
> this remark is completely offtopic as I never mentioned diamond. Of course
> you have to be careful when buying a PC, but I never said I was not
> careful. just saying that you can buy a VERY good pc for VERY little money
> (as opposed to the extremely expensive falcon).

you get what you pay for <G> but of my system the only part that is not identical to what I would have in my PC setup is the Falcon motherboard and this gives me (has given me for a few years now)..a reasonably trouble free home system , at work however I am quite happy for eveyone to be using PC hardware since I am paid for all that <G> ..

> sure, diamond had problems with linux (not anymore though).
> this is off-topic though.

Arguably this whole subject is off topic but it was a fine example of why PC is not the answer for many people who look for cheap and easy life , you need to know what you are doing very much more .. yes you can get a very much more powerful system but also a very much more problematic one aswell ...

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

2882. Re: You wankers and your crap TOSy O.S.!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <823952332.21568@grasper.demon.co.uk>
Source record: 150935

On 8 Feb 1996 11:41:55 +0100 ,Twas none other than Martijn Dekker who did state ....
> :
> :Not too mention that most PCs are sold on the basis that you will NOT stray off
> :usually pre-installed DOS/WINDOWS thing ... start putting linux on it and you
> :are no longer in the realms of "complete and supported system" and back into the
> :arms of end user support only ...
> Obviously graham thinks that you can only run Windows3.1 and dos on a pc.

???? I never suggested such a thing at all !

> He really has to wake up. Buy a complete setup from a good manufacturer
> (I bought mine from IBM) and there are NO problems. You will have mainstream

yes but then you are no longer talking about a cheap system at all , I have
IBM (aptiva) users ... they paid a LOT of money for them , even from discount
stores an aptiva is up to 2* the p[rice of "comparibly" specced clone badged
equipment ... arguably destroying the "price" argument v's Falcon.

> hardware (CL,SB, Intel etc) that is supported by ALL os's I tried
> (dos, win3.1, win95, linux, OS/2.1, Warp).

I agree with this of course , but we were talking about buying cheap branded
ready to use hardware not IBM badged (incidently MS have been known to even
tell Aptiva users that there hardware is unsupprted !!) or build you own box
with the knowledge of what you want to do and how to do it and what is needed.

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

2883. Re: What's a Shell Archive?

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: azog@gti.net
Message-ID: <4fgqqk$4e0@gti.gti.net>
Source record: 150936

Peter Keller (p_keller@conan.ids.net) wrote:
: Exactly. If somebody could enlighten me on this one, I'd appreciate it.
: The more detail, the better.

I don't know all the gory details, but basically a shell archive (shar)
is where several _text_ files are crammed into a large text file, and
one runs it thru sh to extract. They don't seem to be too popular anymore,
what with zip and gzip and all the rest. Seems that mainly source code
was distributed in a shar file; say you have a file called foo.shar, you
would just type: sh foo.shar, and it would extract the files.

Looks like most (or all?) of them used sed to edit the files...

--
Billy D'Augustine, azog@gti.net
"If he gets a chair, I want a PUPPY!"
http://www.gti.net/azog/

2884. Re: Question about ST

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <311cb374856902@sn.no>
Source record: 150937

Phil Hough (phil4@phil4.demon.co.uk) wrote:

>I'm daft enough to have the keyboard shortcuts in TOS, as S for show
>info and D for delete, and as the two get used often, and I sometimes
>hit the wrong key ! I always keep confirm deletes ON.

'D' for delete? There is no keyboard shortcut for delete if you
haven't customized it for yourself (I'm using the UK version of TOS
2.06). I always keep deletes off to speed up things. I used to have
the recoverable trashcan on my system, but it slowed things down too
much. I recently found out that "Chkdisk 3" has an undelete function
that works, and where you don't have to be a hacker using a
disk-editor in order to regain lost files.

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

2885. Misc ST Stuff FS

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: aa778@cleveland.Freenet.Edu
Message-ID: <4fgu93$jj4@madeline.INS.CWRU.Edu>
Source record: 150938

Hi,

Here's some Atari ST stuff that I'm not using
anymore. Those are my asking prices. I'm open to offers.
Buyer pays shipping. E-Mail me or call me at
216-729-0761 evenings EST.
I am also open to trade offers. E-mail me your list.

HARDWARE

Atari SM124 Mono Monitor $50.00

MISC

GE Soft Mighty Mic TT/32 4-32 Meg TT RAM Board.
0 RAM Installed Best Offer
TT RAM board that can hold 4-32 Meg of RAM. Board works but
when the machine gets hot the system bombs. With board removed
or system cold, system does not bomb. May be a MMU chip?

GAMES

Carrier Command by Rainbird. Complete with box, docs, and disks $10.00

Conquest of Camelot by Sierra. Complete with box, docs, and disks $10.00

Dragonflight by Thalion. Complete with box, docs, and disks $10.00

Gold Rush by Sierra. Complete with box, docs, and disks $10.00

Omega by Origin. Complete with box, docs, and disks $10.00

Wayne Gretzky Hockey by Bechesda Software. Complete with
box, docs, and disks $10.00

Atari Magazines

Atari Explorer

Jan 1992
Jul/Aug 1992 (2)

Current Notes

May 1993
Jul/Aug 1993
Sep 1993
Oct 1993

--
Novell DOS 7.0 and IBM OS/2 user Fred Horvat
Atari TT030 / MultiTOS Free-Net Atari Portfolio Sigop
Atari Classic/LYNX/Jaguar gamer

2886. Edit Plus (formerly known as EdHak)

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: Craig Harvey <harvey@mail.ic.net>
Message-ID: <4fh349$3v9@condor.ic.net>
Source record: 150939

Here is some updated info from the author of Edit Plus (formerly EdHak, formerly Diary)

Clear Thinking
14 Payeur Rd
Ann Arbor MI 48108-9749 USA

harvey@ic.net
http://ic.net/~harvey/editplus.htm/
GEnie support area: CAT 2, Topic 40
313 971 6035 (bbs)
313 971 8576 (voice)

Edit Plus is available from Toad (I think for $29) or directly from Clear Thinking.

Upgrades

1.If you just bought Edit Plus 3.13 in December 1995 or later, you can upgrade for free to version 3.2. If you can not receive the upgrade by email, there will be a $3 US cost to cover
shipping/disk/etc.

2.Otherwise, upgrades to version 3.2 sent as attachments to internet email are only $5 US. This also applies to any GEnie users who order the upgrade by the end of February 1996.

3.If you don't fit into either (1) or (2) above, then the upgrade cost is $10 US including shipping in North America. Outside North America, add $2.00 US.

Money?? VISA, MC, money order in US dollars are accepted. Upgrades are only available from Clear Thinking.

Manuals

The gorgeous, incredibly useful, information-packed Edit Plus 3.1 manuals are still available.
Along with the brief README file that comes with the upgrade, the manual covers everything in
Edit Plus 3.2. If you don't have one of these manuals yet, get it now for just $8.00 US on top
of any applicable upgrade cost in options (1) to (3) above.

2887. Re: I LOVE MY FALCON

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: "Chad M. McConnell" <chadmm@fangz.com>
Message-ID: <Pine.LNX.3.91.960210132943.9320A-100000@fangz.com>
Source record: 150940

On 5 Feb 1996, Etudiant wrote:

> Hi everybody! As I've seen strange (and probably PC owner) message in this
> newsgroup, I want to say something more positive:
> I LOVE MY ATARI and i wouldn't sell it for anything. It's a great machine,
> easy to use, very versatile. One would say it's too slow : buy an accelerator
> board. And take a look at window 95 on a 386 sx 16. I've tryed. I laughed a
> lot :-)
> One would say: there are no softs.It's not true. I know that in the States
> you don't have all the great stuff that we have in Europe (like Papyrus, ..)
> New programs are coming every month.
>
> I could give much more examples, but my english is not good enough...
>
> Keep Atari'ing!

Hear Hear!!!!! :)

If I ever do manage to afford to change off of this 1040STf of
mine, It will either be a TT or a Falcon!

I do fully support the Atari Hardware and Software that I have
seen and used. (and yes, I have a lot of friends who use IBM's and/or
Macintoshes....The one's with the IBM's seem totally lost, and the Mac's
seem fine, but, too expensive for me).

I am glad to come across SOMEONE who actually enjoys there
computer.

Thank You! :)


```
-------------------------------------------------------------------------------
_/_/_/ _/_/ _/_/ _/_/ _/_/ Chadmm@fangz.com
_/ _/ _/ _/ _/ _/ _/ _/ Running with an old
_/ _/ _/ _/ _/ _/ _/ 1040STf [TOS 1.02]
_/_/_/ _/ _/ _/ _/ _/_/_/_/_/_/_/_/_/_/_/_/_/_/
-------------------------------------------------------------------------------
```

2888. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <4fh95d$ji1@lastactionhero.rs.itd.umich.edu>
Source record: 150941
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- baldrick 140352 Feb 5 14:39 ./0ls-lR.Z
-rw-r--r-- baldrick 139330 Feb 5 14:42 ./0ls-lRc.Z
-rw-r--r-- baldrick 10827 Jan 29 13:41 ./Programming/smlaes12.lzh
-rw-r--r-- entropy 10349 Feb 5 13:33 ./Programming/0index
-rw-r--r-- baldrick 15496 Feb 5 13:31 ./Falcon/0index
-rw-r--r-- baldrick 473430 Feb 5 13:25 ./Falcon/Games/wp960204.tos
-rw-r--r-- baldrick 678166 Feb 5 14:03 ./Magazines/Diskmags/eye_scn1.lzh
-rw-r--r-- baldrick 438429 Feb 5 14:37 ./0index
-rw-r--r-- boydm 8027 Feb 5 13:29 ./Network/0index
-rw-r--r-- baldrick 151132 Feb 5 13:22 ./Network/Www/html3_r1.lzh
-rw-r--r-- baldrick 177867 Feb 5 14:37 ./0compind.Z
-rw-r--r-- molin 138594 Feb 7 20:23 ./0ls-lR.Z
-rw-r--r-- molin 139505 Feb 7 20:25 ./0ls-lRc.Z
-rw-r--r-- molin 438429 Feb 7 20:21 ./0index
-rw-r--r-- molin 177867 Feb 7 20:21 ./0compind.Z
--
-- Howard Chu @ Jet Propulsion Laboratory, Pasadena, CA
```

2889. Re: Replay 8 ST - Hard Drive

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: diehl@io.org
Message-ID: <4fhaca$ldm@ionews.io.org>
Source record: 150942

Todd Hogarth (bign@en.com) wrote:
: I have been trying to get my replay8.prg to run from my hard drive (ICD
: Pro Utilities) for some time now with limited success. It will "run" but
: will not save or load files. It always displays a "TOS ERROR 2" or some
: such nonsense. Loads/saves fine when run without hard driveer loaded.
: Would appreciate some help with this thing. And yes I do have the
: cartridge.

I use Replay 8 from my hard drive under ICD Pro Utilities 6.0.8 and have
no problems with it. Which version of ICD are you using, and what sort
of hard drive? (SCSI/RLL/IDE/etc)

: _____
: Todd Hogarth
: bign@en.com Beer! It's not just for breakfast anymore!

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

2890. Re: Replace hard drive in Megafile 30?

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: diehl@io.org
Message-ID: <4fhank$ldm@ionews.io.org>
Source record: 150943

Christoph Wawrosch (Christoph.Wawrosch@univie.ac.at) wrote:
: Hi,
: is it possible to replace the internal hard drive in the MEGAFILE 30 with a
: larger & less noisy drive?? Any modifications in the electronics needed?

: Any suggestions would be highly appreciated, maybe you could name some
: drives!

Any MFM or RLL drive will do the job. in my case, I bought a Maxtor XT2190 hard drive, but because it's a full-height drive i had to toss the case and put the whole works in a new case. i also had to replace the power supply with a power powerful one as the 50W unit wasn't enough to power this mammoth drive. If you fin that you have to replace the PS, you can get 150W PC power supplies and desktop cases dirt cheap. all you have to do is cut one of the 4-wire leads frrom the PC power supply, cut the leads from the daughterboard of the Megafile from the power supply (there's not much cabling there, so cut the leads as close to the power supply's board as possible) then splice them on to the cut leads of the PC power supply. (Note: There are 6 wires on the megafile's PS but only 4 on the PC's, but you can get around that by splicing the three blue (or weerr they black?) grounds from the Megafile's PS to the one ground on the PC PS)

Of course if you can find a larger (meg) half-height RLL/MFM drive you won't have to do any of this.

: chris

: Christoph Wawrosch
: Inst. f. Pharmakognosie
: Universitaet Wien
: Althanstr. 14
: A-1090 Wien

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

2891. MiNT: Friend or Foe?

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: Steph@wuss.demon.co.uk
Message-ID: <824018948_OASIS_@wuss.demon.co.uk>
Source record: 150944

I've read lots of stuff about MiNT, and I'm pretty confused. So I was wondering if anyone could help me out with some questions?

Is MiNT a complete operating system replacement?

Do I have to run in a command line interface, or can I float Ease over MiNT & forget all about it?

If I want to run a program that doesn't like MiNT, is there a way of turning it off? Or do I need to reboot?

Does MiNT slow the system down any?

Does it eat up huge amounts of disc space?

What are the advantages of installing it?

What do I need to install a basic MiNT setup? I've downloaded KGMD (or at least some of it), and it is in German (surprise!). I've got no idea how to proceed.

Well, I suppose that's enough for starters. No doubt the answers will confuse me enough that I have to ask a fresh batch of questions.

Later

--

O~~~~~~O
"..Is it better to rule in hell than it is to serve in heaven?"
Child Of The Damned - Warlord

Steph Taylor steph@wuss.demon.co.uk
O~~~~~~O

2892. RE: Printing Columns in AtariWorks

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <4fhf84$13@Einstein.ebicom.net>
Source record: 150945

Well...it's a bit tricky actually.

Basically, you use the data base side of Atari Works...set up however many rows of cells you'd like as columns...and leave some empty rows for the white space, or gutters. Turn off the grid...type down one column of cells (taking care not to type in a longer line than the cell is), and then do the same in the next column.

Once you are finished...save your "Data Base" as a gem graphics file... Then you can paste it into the Wordprocessor for printing.

It's kind of a pain...but as far as I know..this is the only way to get AtariWorks to print in columns without running the page through the printer more than once.

Really, running the page twice through the printer is the quickest way...but if the mechanics in your printer aren't super consistant, the columns aren't going to line up perfectly every time.

I think there is an example, and well written directions for using AtariWorks' DataBase to print up columns. Try ftp atari.archive.umich.edu or wuarchive.wustl.edu (this site mirrors umich.edu...althoe I don't remember the exact path.

Hope this helps,
Brian

2893. IDE-harddisk on the ST (A summary!!)

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <311bddfc1014337@sn.no>
Source record: 150946
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

There's been a lot of talk about installing an IDE type harddisk on the ST, a lot of going back and forth- some people say it's possible, others have said that there's no such thing, so here's what I've picked up...

Several companies (most notably in Germany) have advertised about having IDE interfaces that allow you to use a PC type harddisk instead of the more usual SCSI ones with a host-adaptor which most Atari users with harddisks are using.

They would also allow for 2.5" harddisk units which could be installed *inside* the ST itself taking it's power from the ST itself. This would further reduce the price because you wouldn't need to buy the power supply and the external case.

So what's available out there?
Well, I was hoping to get one installed in my STe, but have had no such luck. The STe as many might know has a different styled CPU (Motorola 68000 in case someone wasn't sure ;-)) than the usual ST. The CPU is the same, but is square shaped (PLCC) while the older ST type CPU is of a rectangular shape (DIL).
One should think that the only difference was only the mechanical aspect then, but I'm not really sure...

A company called 'Gellermann & Fellmuth' advertised two boards that supported IDE hard disks:

the 'Ideal 2.06' for DM 89,- and
the 'Ideal RTC' for DM 149,-

Both boards would support IDE hard disks as well as CD-ROM units of the ATAPI standard. They would both come with 'HDdriver' and CD-ROM software, and both of them would allow for TOS 2.06 upgrades using sockets on these circuit boards.
The 'Ideal RTC' had in addition a battery backed realtime clock (which amazingly enough the ST is lacking).

I found this ad. in the German magazine "ST computer" (April 1995) and immediately wrote them a letter. After several weeks of no reply I tried again, and then a third time. I even got an email address from a helpful German soul on the net to one of the company owners. I've never received any replies.
I even gave the fax number to someone else on the net who tried to contact them that way, but they never replied him either.

I have no idea why... maybe they're not interested in doing business,
maybe the company has closed down...

I've also been told by a friendly person on the net that he has
actually seen this interface installed in an STE as there apparently
was a special STE version available at some time. He wasn't able to
get in touch with the company either.

Anyway, the address (in case someone wants to try);

Gellermann & Fellmuth GbR
Frankenbergstrasse 38
D-12589 Berlin
Germany

Tel: [+49] 30-6480 479 (within Germany: 030-6480 479)
Fax: [+49] 30-6481 271 (within Germany: 030-6481 271)

Now the second company that I've seen advertise IDE interfaces for the
ST is the rather famous Hard & Soft which has been selling all sorts
of Atari add-ons for a long time.
I wrote them a letter and got their catalogue which among many
interesting things shows an IDE interface which they call the
'AT Bus TOS card 2.06'. As you probably understand from the name, this
too is an interface that allows IDE harddisks to be connected as well
as a TOS 2.06 upgrade.

In my catalogue (from April/1995) the price is shown as:

'AT Bus TOS card 2.06' (without TOS 2.06 ROMs) DM 99,-
'AT Bus TOS card 2.06' (with TOS 2.06 ROMs) DM 179,-
(German TOS I presume)

The interface comes with SCSI tools 4.xx Junior software.
It is also noted that the following items are available at prices
given upon asking:

- Adapter for 2.5" drives (a cable adpater I presume)
- Adaption kit for Mega ST
- SCSI tools (full version) + harddisk cable
- Adapter kit for STE

Well, a very helpful dealer here in Norway contacted them for me and
was told that they didn't sell an STE version after all!
(makes you wonder why they advertise something they're not selling),
but the ST version should apparently be available.

The address to Hard & Soft is:

Hard & Soft computerzubehoer GmbH
Obere Muensterstrasse 33-35
D-44575 Castrop-Rauxel
Germany

Tel: [+49] 2305-18014 (within Germany: 02305-18014) Mon-Fri:9:30-13/14-17:15
Fax: [+49] 2305-32463 (within Germany: 02305-32463)

The final company where I've had some hard proof of availability is
the publisher of (among others) a German computer magazine
called: C't.
They've had several do-it-yourself (DIY) articles through the years
for different computers, and one of those articles is about how you
can make and install an IDE interface in an Atari ST.

A blank PCB and a pre-programmed GAL chip can be bought from the
publisher as well. The rest of the parts are more or less common
parts, though I found the 'wire wrap' type sockets a bit hard (and
expensive) to get hold of.

The interface functions in the same way as the above mentioned do and
also (like the other ones) doubles as a TOS 2.06 expansion board. This
version of TOS is actually needed if you want to be able to boot from
the harddisk (most of us do want to boot from the harddisk when we get
one I guess), but if TOS 2.06 isn't used you can boot from a diskette.
TOS 2.06 can always be added later I guess, but I'd highly recommend
it anyway since it changes your machine completely and you'll never
want to go back to any older TOS versions after having tried it!

The article about it (in German of course) can be bought for... (I think
I paid DM 4,- but don't quote me on this) and was featured in
issue 9/1993 of C't.
The article was titled "IDE adapter fur Atari-ST" (page 170-173).

IDE adapter PCB (approx. 48x85mm) DM 26,-
IDE adapter GAL chip (pre-programmed) DM 19,-

As for software, AHDI 5 supports IDE and can be downloaded for free
from just about any FTP site.

The address to the publisher of C't:

EMedia GmbH
Postfach 61 01 06
D-30601 Hannover
Deutschland

Tel: [+49] 511-53 72 95 (09-12:30)
fax: [+49] 511- 53 52 147

That's all the info I have on the matter, but I'd like to know more.
Most of all I'd like to know if there is an IDE harddisk interface
that works for the STE and where it can be bought. I'd also like to
recieve feedback on availability/use in general.
And if anyone can get in touch with Gellermann & Fellmuth and hear if
they sell those interfaces for the STE I'd be more than interested!

The above mentioned interfaces should all work fine with the usual
older ST machines (ST/STF/STM/STFM/Mega) but not STE/MegaSTE as far as
I know. If someone has succeeded in getting them to work with the

latter two machines I'd really like to hear about it.

Hallvard
--
_/_/_/

2894. *** PageStream on Fal

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9602100001127202@acpu.com>
Source record: 150947

dave <dave@mbha.demon.co.uk> spake thusly:

D > Hmmm, dunno. I am using PGS2 all the time on my TT and it
D > loads in approx 3 seconds.

As I recall, the question before the house was how much memory pgs
had to deal with. How much memory do you have in your TT? Mine has
4/0 and PageSTream loads in about 5 seconds.

The reason I ask is I am planning a ram upgrade, and don't want to
go too far - I depend heavily on PageSTream.

"The Poor Deluded Soul" - tderrick@acpu.com

... Of course I'm sane... At least that's what the voices say...
___ Mountain Reader II - #00000077

2895. PC Emulator for the ST?

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960210000001227203@acpu.com>
Source record: 150948

nono@nucleus.fr (Arnaud Weil) spake thusly:

AW> A friend told me about a PC emulator that would run on an
AW> Atari ST. Do such a program exist, and where can I find it?

It is called PC Ditto, and is sold by Toad in the US. Software
emulation - very slow.

"The Poor Deluded Soul" - tderrick@acpu.com

... The brain you have reached is not in service at this time
___ Mountain Reader II - #00000077

2896. Re: Atari ST and Novell Netware Network

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: aa047@detroit.freenet.org
Message-ID: <4fhmtc$o0e@detroit.freenet.org>
Source record: 150949

Since this question came up, I'll ask this:

I _thought_ I saw, in a catalogue somewhere, a networking program for the Atari that used Appletalk. If this is the case, wouldn't it then be possible to utilise the Appletalk portions of the Novell suite?

Mind you, I _could_ have been hallucinating(it was _good_ cough medicine...)

--

"Good judgement comes from Experience.
And Experience? Well, that comes from _bad_ judgement."

2897. Re: Need vi editor

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: leibovit@vesta
Message-ID: <4fhqv3$fks@vishnu.jussieu.fr>
Source record: 150950

TOMMY K. HWANG (thwang@home.mysolution.com) wrote:
: I need a vi editor for the Atari. Is there such an
: editor?

You can get Elvis which you can find in MiNT directories of any
ftp site which works under TOS without problem.

Stephane Leibovitsch, e-mail leibovit@ecoledoc.ibp.fr

2898. Re: Atari ST and Novell Netware Network

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4fhtrk$o35@lyra.csx.cam.ac.uk>
Source record: 150951

In article <4fhmtc$o0e@detroit.freenet.org>,
aa047@detroit.freenet.org (Mick Collins) writes:

> I _thought_ I saw, in a catalogue somewhere, a networking
>program for the Atari that used Appletalk. If this is the case,
>wouldn't it then be possible to utilise the Appletalk portions
>of the Novell suite?

I haven't seen that software, but if so it might be possible.

But maybe not. As I understand it you need to add a Novell client
to Macs to use Novell volumes whatever you have on the server. You
can get Novell to work over localtalk but the higher level protocols
it uses are the same as normal and still need special software.

2899. Re: MINT and stuff.

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4fhtv7$o35@lyra.csx.cam.ac.uk>
Source record: 150952

In article <8026_ashort@mettav.demon.co.uk>,
ashort@mettav.demon.co.uk (Alastair Shortland) writes:

>Desktop replacements are excellent.... Thing is the best shareware one...
>Ease is the best commercial.
>It is possible to set up MiNT or a replacement desktop on a 1 meg machine..
>but it is a bit tight. Setting up both at the same time would be daft! ;-)

Why? What if you want to use MiNTnet and still want a nice desktop.

In fact installing MiNT and not installing a replacement desktop would be
silly, as the standard desktop doesn't handle long filenames.

MiNT doesn't take much memory.

2900. Re: Is it worth continuing with Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-02-10 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4fi0ps$o35@lyra.csx.cam.ac.uk>
Source record: 150953

In article <8020_ashort@mettav.demon.co.uk>,
ashort@mettav.demon.co.uk (Alastair Shortland) writes:

> h> PC? I will also need some info about fonts and printers which are
> h> compatible with the ST. I currently use a dot matrix printer but I
>
>Practically any printer made within the last 4 years is compatable with the
>ST. If you get a Cannon, Hewlett Packard or Star you can be almost certain
>that it is ST compatable. All you really need to look for is that it is
>Epson compatable.

Pretty much any printer from the last ten years I'd have said. Anyway, you
won't find many Epson compatible printers from HP - but deskjets seem to be
better supported than Epsons these days anyway.

2901. Re: Papyrus 4/5

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: Daniel@ollom.prima.ruhr.de
Message-ID: <62gIIQCNLqB@ollom.prima.ruhr.de>
Source record: 150754

> I quite like Papyrus 3.54 or whatever it is I have got However there are
> one or two annpoying things that are missing:
>
> decent drawing tools
> word count
> FULL colour graphic support.
Colour graphic support is included in the GOLD-version (at least of
Papyrus 4)

2902. Re: SLM804, DMA port, and hard disk options

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: whitema@vance.cig.mot.com
Message-ID: <4fl9c5$r0d@newdelph.cig.mot.com>
Source record: 150755

In article <4fev3o$189p@info.estec.esa.nl> Rees Williams <owilliam> writes:
>I have a Mega ST2 and a SLM804 laser printer. I want to add a hard disk to this
>setup. What are my options bearing in mind that the DMA port is occupied by the
>SLM804. The only one which I know of is an old Megafile type drive since this
>has a DMA through port. However I'd rather use a newer device if I could. Are
>there any ways to use a Link2 for example without throwing away my SLM804.
>

You can use an ICD AdSCSI or AdSCSI+. I'm using one with a SLM 605, a Maxtor
hard drive, and an Archive Viper SCSI tape drive.

Mike

2903. Re: Need vi editor

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: whitema@vance.cig.mot.com
Message-ID: <4fla0q$r3b@newdelph.cig.mot.com>
Source record: 150756

In article <311BD78B.7D5E@home.mysolution.com> "TOMMY K. HWANG"
<thwang@home.mysolution.com> writes:
>I need a vi editor for the Atari. Is there such an
>editor?

Yep, just look at most anonymous FTP sites. Elvis (the vi clone, not
Presely) is pretty good.

Mike White

2904. Re: new to this group

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: aa728@FreeNet.Carleton.CA
Message-ID: <DMMHx7.HzE@freenet.carleton.ca>
Source record: 150757

```
Tderrick (tderrick@acpu.com) writes:
> conrader@pobox.com (John Conrader) spake thusly:
> JC> Subject: new to this
> JC> group Hi all, I am new to this group and was wondering if the
> JC> atari st is still supported and how/where can I get software.
>
> Well, you can start by ignoring Atari Corp itself. This is my vital
> resource list:
> comp.sys.atari.st
> Toad Computers - commercial hard and software. Also ftp and www.
> ATY Computers
> STeve's SofTware
> ST Informer magazine
> Gribnif
> Mountain Software
>
...

I'll add Computer Direct (Edmonton Albert, Canada) to the list. They can
be reached at 1-(800)547-9203 (Canada & US, I think) or at 1-(403)496-2488.

--
Blair Dean | bdean@hpb.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 4/85M 1040 STe
o My opinion has been held over from a previous life. 64 bit Jaguar
```

2905. Re: *** WHAT'S WRONG WITH ATARI? ***

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <824081887.16759@grasper.demon.co.uk>
Source record: 150758

On Thu, 8 Feb 1996 22:50:14 -0800 ,Twas none other than Highlander who did state ....

> On 8 Feb 1996, Bruce Campbell wrote:

> This ones' for you, Peter! MINT SUCKS! Why should the average user be
> required to set up MINT for the sole purpose of going online when all the

so how do you go "on-line" without setting up SOMETHING ??? So if you have to
do that (If you get access to the net just by switching on your atari then this
is a very much undocumented feature <G> and you must share this with us all !!)
then why nmot set up the best system .. and that is MiNT .

> other stuff one does with their computer not only does not require it,
> but does not run well under it?

you have a boot manager ?? MiNT should conflict with very little well written
software but I am not arguing that you may have to reconfigure depending how you
set it up ..

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

2906. Re: Some Fixes for Common STiK problems

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <824081881.16745@grasper.demon.co.uk>
Source record: 150759

On Fri, 9 Feb 96 02:00:32 GMT ,Twas none other than Guy Harrison who did state ....
> In article <823814630_OASIS_@phil4.demon.co.uk>
> phil4@phil4.demon.co.uk (Phil Hough) said:-

> Unfortunately, I have to agree with Dan. I have never ever had STiK do
> anything without HSMODEM and I run my serial port at 19200. Stranger
> still is that the MagiC manual states that the HSMODEM routines are
> used internally but STiK refuses to budge. Same thing happens under
> plain TOS 1.4 as well.

Were not some of the serial routines supplied by Jan Kriesten who also
wrote Semper which has a same requirement (I.e HSMODEM requierd)

Having said that HSMODEM is very much a desirable include anyway , fixes
all needs for other patches .....

Regarding magic I don't know about v4 as it is not ready until next week
in the UK :-(but the manual for v2.0x states that whilst some routines of
HSmodem are used in the Magic Kernel not all were and it was still advised
to use it .

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

2907. Internal 3.5" IDE in a Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: csh@falcon.sdi.agate.net
Message-ID: <824164322_OASIS_@falcon.sdi.agate.net>
Source record: 150760
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello--

I'm want to replace the 2.5" drive currently in my Falcon with a much bigger 3.5" one. I've heard its possible, but how difficult is it? Is it just a matter or ripping out the internal speaker and replacing the hard drive, or is it more complicated?

Thanks for any help...

--chris

--

csh@falcon.sdi.agate.net

"Kill all air. Smoke the ground.
Neverflow. Bleeding trees.
End all time. Dismembered sun.
Living Death"

2908. WANTED: Atari ST hard drive (any size)

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: jdfalk@cyberNOTHING.org
Message-ID: <4flifj$3sh@zippy.cais.net>
Source record: 150761
Cross-posted to: dc.forsale.computers,comp.sys.atari.st

I'm looking for a hard drive which can be plugged into my Atari
520ST. This would probably require a SCSI drive, but would definately
require the Atari DMA adapter.
Anything over 20 megs should do -- all I need is enough to get
MiNTnet and X windows installed and working.

Washington, D.C. metro area perferred, but at this point it
doesn't matter. I just need a cheap drive ASAP.

--
---------========== J.D. Falk <jdfalk@cybernothing.org> ========---------
| "The government may not reduce the adult population |
| to only what is fit for children." |
| -- Sable Communications vs. FCC (1989) |
----========== http://www.cybernothing.org/jdfalk/home.html ==========----

-----BEGIN GEEK CODE BLOCK-----
Version: 3.1
GCM/CC/IT d---()? s+:+ a21 C++(+++)$ UBLOS*++++$ P+$>++++ L(+)$ E->+
W++(--)$ N++++$ o++ K+++ w+(--) !O !M V-- PS(++) PE@ Y+ PGP->++ t+(++)
5+ X+(+++) R(+++)>+ tv+ b+++ DI++(+++) D+ G++(+++) e h-(++) r>++ y+
------END GEEK CODE BLOCK------

2909. Re: Mintnet...help!

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: simon@orme.u-net.com
Message-ID: <824167268_OASIS_@orme.u-net.com>
Source record: 150762

In article <Pine.A32.3.91.960211205633.11652G-100000@iris.amp.uni-hannover.de>
Peter Rottengatter <perot@pallas.amp.uni-hannover.de> said:-

>> Mint runs if I boot into sh.ttp but crashes with a load of errors
>> if left to run into gem/thing.

>What does it say ? Try to raise the debug level (a setting in MINT.CNF)
>to get more information about your crashes.

Yeah sorry, wasn't a very clear question.. I'd been up all night...
Firstoff it reckons there's an error in mint.cfg..

..*PID near: h* (the rest's off the screen)

Then it set's slip and ppp going.
Then it say's..

starting network daemons [: no such file or directory (twice)

Then now nohogs installed it hits the desktop. Opening windows etc
is fine, but it crashes as soon as I click on a file. A string of
messages come up that change each time PC= textbase= etc etc.
It usually gives the code _2560_ or _2816_ when leaving mint...

I may well have missed something vital when installing, I followed
the mintnet faq but don't have a clue really... I haven't the space
for the distribution sets, <6meg on the hd is the limit really.

Cheers,
Smn..

{simon@orme.u-net.com}

2910. Re: A list of crap things

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960211192942.11652B-100000@iris.amp.uni-hannover.de>
Source record: 150763

On 5 Feb 1996, David White wrote:

> GCC is crap.
...
> NVDI v3 is crap.
...
> Papyrus is crap.
...
> MultiTOS is crap.
...
> Outside is crap.
...
> The Imperial College archive is crap.
...

Maybe you should consider the whole writing of yours crap ?

>
> That's got that off my chest. I have been grappling with getting a nice system up
> and running for ages and that was a list of headaches I have been having. It really
> chould be a lot better. Especially GCC, which is _really_ bad (Falcon with 4megs of
> memory and a hard drive). I want the features of MiNT, MultiTOS, GCC and Outside
> and I do not want all this grief. I mean no offence to anyone but all this has
> made me contemplate moving platform (surely not) and I do not want to.
>
Do you really foster the illusion that on any other platform you can get
away without problems like these ??? Go for a different platform, but
prepare for more headache, not less !

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

2911. Help anyone (TeX)

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <824141190_OASIS_@mbha.demon.co.uk>
Source record: 150764

Help anyone?

I need to get a TeX stype file unpacked using docstrip. Which I don't have :-(

Can anyone volunteer to unpack it for me (it's only little and you can keep a copy - it's a mailmerge macro).

I new I shouldn't have tossed out Latex2e, now I can't get it running again. Bugger.

--

Dave

Wizzo

2912. Re: MagiC

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960211195236.11652D-100000@iris.amp.uni-hannover.de>
Source record: 150765

On 6 Feb 1996, Etudiant wrote:

> MagiC is a multitasking system that replaces the standard TOS. It's much
> faster, cooler, it implements all MiNT fonctions. It can even be put in eprom's
>
Unfortunately, that is not true. MagiC still only implements very few
MiNT functions.

> if you don't want to spend too much memory! It's a little bit expensive :-(and
> still in german language only.
>
AFAIK there is someone working on a translation.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

2913. Re: ST as X-term?

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4flk5b$920@lyra.csx.cam.ac.uk>
Source record: 150766

In article <Pine.A32.3.91.960211201556.11652E-100000@iris.amp.uni-hannover.de>,
Peter Rottengatter <perot@pallas.amp.uni-hannover.de> writes:

>Now apply the definition : You're running some sort of terminal software
>on your desk's maschine, and maybe a shell on your central maschine. The
>_shell_ is the server, not the central maschine. Vice versa : The terminal
>software - not the actual terminal (the maschine on your desk) - is the
>client. See how it fits ?

No, surely the shell is the client, which is asking your terminal software, a
server, to display some text for it :)

2914. Re: MagiC

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: martinr@martinr.hookup.net
Message-ID: <824125472_OASIS_@martinr.hookup.net>
Source record: 150767

In article <1996Feb9.150916@uhb.fr>
botrel_s@uhb.fr (Solenn Botrel - COURSPSY - 99141000) said:-

>In article <4f7dlr$543@malibu.unice.fr>, Etudiant <ognibene> writes:
>> MagiC is a multitasking system that replaces the standard TOS. It's much
>> faster, cooler, it implements all MiNT fonctions. It can even be put in eprom's
>> if you don't want to spend too much memory! It's a little bit expensive :-(and
>> still in german language only.
>>
>
> MagiC has been translated in french, or if not yet, it is currently in
>progress. I don't see any reason for it to be translated into english...
>
>--
>

--
Here we go again another asshole that wants programs to be only in
their language . Number one , France is a small market so really we
shouldn't be worried about translating anything in french at all .
Maybe we should be doing like the Germans are and totally forget that
North America even exists . No wonder people are switching platforms
when they can't even get material distributed in one of the major
languages of the world ie : English
P.S. Nous aussi on est francais dans se coin ici mais ont aimerais
recevoir notre programmation en anglais !
BTW. I do my own translation of german programs but it sure would be
nice if the programmers took into consideration the major languages
when they release their programs when you consider the costs we are
paying for some of these .
---
martinr@hookup.net

2915. Re: A few 520ST questions

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DMMrC1.5sM@freenet.carleton.ca>
Source record: 150768

Joe Kearney (tuf@cyberspy.com) writes:
> Ive come to the conclusion that Cubase on the ST is more stable and
> easier to use than the PC version(s), and since I have the ST just
> sitting here, I might as well try to sync my PC and ST up and see if
> theyll be friends. A few questions though since Im a little out of
> it.
>
> 1) Ive got an external EZ-Drive sitting around here. On the ST Ive
> got the orignal ICD STHA+ (I believe) controller...the one with the
> clock on it. I dont think it has an external DB-25 on it, but Id like
> to get the EZ hooked up and junk the HUGE case Ive got that holds an
> ST-4096 and 251 with some sorta Omti RLL to SCSI deal on it. Whats
> the best way to do this...I thinking the Link 2 would be nice, and it
> should come with newer drivers to run the Syquest, correct?
>
> 2) Link2 has no clock, correct? Its nice to have one, and I cant use
> a cart port one cause of the Cubase dongle (Thanks Stienberg). Any
> other alternatives? Maybe I could somehow rig up a DB25 to my STHA+
> and put it in a little desktop case or something.
>
> 3) Years ago I had Wes Newell put a TAB board in my old original 520,
> but we left TOS 1.0 working (TAB partially installed) since I didnt
> have 2.06 chips. I ordered myself some chips way back when, but they
> are 2.05. Im wondering if anyone one knows whether these will work or
> not in the TAB and if not if anyone needs em!
>
> 4) Anyone know of a way to get a MIDI thru going on the ST,
> preferably one that works when the machine is turned off?
Probably not; but an external MIDI merge box would do that, plus some
other conveniences. >
> 5) If I decide to scrap the old 520, do the 1040 STes have built in
> clocks? No. Megas have built-in clocks. Get one! You'll love it! That's
what I'm using right now. I use a 4 Meg STe for MIDI. Just got an ICD FaST
hard drive, which has a built-in clock; I like that!

> CC your reply to email if you can: tuf@cyberspy.com

--
Songshop Musical Productions / 3-D House of "Bob"
Box 266, Shawville, Quebec / Studio to the Stars
J0X 2Y0 (819) 647-6022 / In the Realm of the Duchess

2916. Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: ackerman.29@postbox.acs.ohio-state.edu
Message-ID: <ackerman.29-1102961345510001@gb107samac.acs.ohio-state.edu>
Source record: 150769

In article <8206_ashort@mettav.demon.co.uk>, ashort@mettav.demon.co.uk wrote:

> This garbled offering from Dan Ackerman to All was spewed forth...
>
> Hello Dan...
>
> >> >-rw-r--r-- baldrick 39680 Jan 14 15:38
> >> ./Network/Www/gem_web.lzh Wow, what is this!
>
> DA> A really old demo of HTML Browser. I don't know if anything ever
>
> Hey Tony.... did you catch that?? :)
>

Is someone still working on this program? Just curious. There was
alot of splash about it a month or so before STiK came out, then there
never seemed to be anything more of it. The version that is up is really
barely functional as it wouldn't load most of the simple pages I have on
my hard drive at home.

Just curious,

Dan Ackerman
aka baldrick

> ATB.../|\L ~:-)
>
> --
>
> ~~~~~~
> | The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
> | Ideals and wording in this message are not necessarily those of |
> | the Sysop of the Tavern BBS |
> ~~~~~~

2917. Re: CBHD

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960211194134.11652C-100000@iris.amp.uni-hannover.de>
Source record: 150770

On Sat, 10 Feb 1996, Karl Foley wrote:

> Anyone used the CBHD driver on an STe? I've tried and things havn't gone to
> well. I can get it to run from floppy ok (double click on CBHD.PRG) but
> can't get it installed onto the HD. Anyone have a step by step instruction
> guide?

I only use CBHD. It's excellent. I use it on an old ST as well as on a
Mega STE. The newer versions come with a lot of documentation. I'm not
sure, it might be in german.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

2918. Re: Blow up FX board

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <96042.134223STIRRE31@MAINE.MAINE.EDU>
Source record: 150771

Mark,
I'm on the Toad mailing list and they sent a press release regarding
the Blowup boards. You might want to ask them for a copy of
the release at info@toad.net. Hope this helps! I'd mail you a
copy myself, but I didn't keep it. Sorry.
-scott tirrell

2919. REQ: info on MiNT/MiNTnet setup F030

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4fjn7e$78b@orm.southern.co.nz>
Source record: 150772

Hi There...

I am considering installing MiNT 1.12 and MiNTnet (whatever latest version) to run the CAB WWW browser via the new MiNTnet overlay file. I need to know a few things. The MOST important question is Where can I find a non-corrupted version of the MiNTnet archive. The version I tried was from wuarchive.wustl.edu and was corrupted. Secondly why can't these archives be supplied in simple ZIP format, instead of gnu-zipped TAR files. Some of us don't really have the patience for stuffing around with several archive utils just to depack ONE file!! :-/. Thirdly, are there any GOOD english GEM based MinTnet install programs. Some of us , again, don't have the patience for mucking around with dozens of files just to get stuff to run...

Ciao, Chris W.
/|\

2920. Re: Mintnet...help!

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960211205633.11652G-100000@iris.amp.uni-hannover.de>
Source record: 150773
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On Sun, 11 Feb 1996, Simon Evans wrote:

> Hi,
>
> I've been attempting to install mintnet (without a minix party.. no room)
>
> The faq and mint docs contradict each other a bit regarding paths..
> I've set up the uni dirs and done the domain/host stuff ok.
> Mint runs if I boot into sh.ttp but crashes with a load of errors if left to run
> into gem/thing.
>
What does it say ? Try to raise the debug level (a setting in MINT.CNF)
to get more information about your crashes.

> Even when it hits sh it claims there's an error in mint.cfg. While it starts the
> protocols it also seems unable to find a couple of other things, it doesn't say
> what, just prints unknown path/directory.
>
See above.

>
> Also I don't quite understand the ins and outs of running the clients...
> Using the mintcab.ovl do I boot through mint into gem and run cab as with StiK,
> or is Mintnet only available through the command line... what do I have to do
> with CAB to get it running?
>
Of course MiNTnet is also available when booted into GEM. But there is a
trap : MiNTnet needs working threads (multitasking), which normally is
blocked because the GEM AES stay in supervisor mode. You need to have
NOHOG.ACC or GEM_IDLE.ACC installed to cure this.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

2921. Why don't we....

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4fm1ki$hj8@newsbf02.news.aol.com>
Source record: 150774

Why don't we post applications, icons, controle panals, etc to this group.
As I am sure you know finding Atari software can be agrivating, I think
it would be good to post things like background images, icons,
shareware/freeware etc to this group. What do you think?

2922. atari to Mac/PC transfer?

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: jhall@helix.net
Message-ID: <jhall-1102961825150001@revoke.helix.net>
Source record: 150775

This may not be the right place but I've got an atari type question.
I've got piles of atari files (by FirstWord) on floppies and I need to
transfer the text to either a mac or a PC. I have no idea on how this
would be done but I could see a simple utility being possible. Is there
one around?

Answers would be appreciated by email. I'm not likely to be able to check
here again soon.

2923. You wankers and your

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9602111743119551@muskrat.com>
Source record: 150776

That guy is the loser, he spends hours triying to set up his beemer
machine only to have it tost everything when the power is turned on!

... I see said the blind man as he picked up his hammer & saw
___ Mountain Reader II - #Demo 001

2924. Re: UNIX LFs !

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <311e725e1da8761@sn.no>
Source record: 150777

Phil Hough (phil4@phil4.demon.co.uk) wrote:

>Does anyone know of a program that will get rid of the extra LF/Line
>added on what seems to be most UNIX text.

You can use specific programs for this purpose or simply load the Unix
end-of-line text into a text editor and save again! All text editors
save in the CR/LF way, so if you save the etxt again it'll be in the
Atari CR/LF way instead of the Unix LF way.

By the way, if you want to turn a text into Unix again you might also
use some text editors which can save text files this way (Everest and
the latest versions of 7up do this.)
Just select the save option with "LF" instead of "CR/LF".

There are also specific programs which do the conversion. most notably
"unix2st" which contains two .TTP command line programs- one is called
"unix2st", the other one "st2unix" I don't think I need to explain
which one does what.

You simply double click the one you want and enter the filename of the
file you want converted. I've found it *very* reliable, and I think it
even retains the date/time of the file instead of updating it.
I think you need to run the .TTP program in the same folder as the
file(s) you're converting.

The following programs are available by FTP at:

ftp.sn.no /user/hallvart/atari/

evrst35e.zip (Everest text editor) 126 Kbytes
unix2st.zip (Unix2st/st2unix) 45 Kbytes

I also have two versions of '7up', but the one which supports Unix
end-of-line saving is a huge one, while the smaller one only supports
Atari style end-of-line (but it still a great editor).
I'll try to get version 2.2 uploaded later.

7up232.zip (7up text editor 2.32) 824 Kbytes (with a TEX file)
7up_209.zip (7up text editor 2.09) 115 Kbytes

Hallvard
--
_/_/_/

2925. FS:Misc Mac, Sparc, ST computer stuff

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: bat@cyberden.com
Message-ID: <bat-1102962053160001@cyberden.com>
Source record: 150778
Cross-posted to: ba.market.computers,ba.market.misc,misc.forsale.computers.other.misc,misc.forsale.computers.other.systems,misc.forsale.computers.workstation,misc.forsale.computers.mac-specific.misc,misc.forsale.computers.mac-specific.systems,comp.sys.atari.st

In the Oakland, CA area: (510)-633-1102

* COMPUTER STUFF *

Macintosh IIcx cpu setup - $400
o 8 MB RAM
o 1 BIT mono video card w/12" Apple monitor
o Ethernet card (Thin 10 base-t and AUI)
o Apple Mouse
o 70 MB Hard Drive
o NO KEYBOARD

Sun Sparc 1+ - $1400
o 16MB RAM
o 2 HD's (100 & 160)
o Color Monitor Model:1604 (15")
o Optical Mouse
o Keyboard
o AUI Transeiver to BNC (Ethernet)
o Running Sun 4.1.3U1 OS with Netatalk installed
- Exchange files with your Mac via Ethernet

3 AT&T Dataport Fax/Modems (14.4) - $80 ea
o External
o Includes Quicklink II Fax/Comm software for Windows/DOS
o Serious hard-core usage modems. Built for 100% continuous operation.
(BBS's, Unix/Internet providers, Credit Card processing)

Zoom V32bis 14.4K Fax/Modem - $60
o External RS-232

3 Apple CD-150 CD-ROM drives (External) - $80 ea
o Includes CD-Caddy and SCSI Daisy Chain cable (3')

FirstClass BBS Software
SoftArc Sale
Price Price

o Mac Server 2.7 ($495) $ 190

o PACKAGE DEAL:
o 1000 Telcom License ($4295) $3295
o Windows Connectivity
o CLUI Connectivity

o TCP/IP License ($995) $ 800

Mac Power On/Off (Server Technology) - $95
o Reboot your computer via the phone
o Perfect for BBS's

Atari 1040ST - $100
o 1 MB RAM

Atari Color Monitor - $50
o European model - Overscan - Slightly larger then US model

Atari SC1224 B&W Monitor - $35

Atari ST Video Digitizer (Navarone) - $40
o Plugs into the side port - Accepts Video input RCA

Atari ST Replay 4 Digitizer - $40
o Plugs into the side port - Mono in/out RCA

Atari SF354 External 3.5" double sided disk drive - $65
o Comes with Power supply and cable

AMDEK 12" Color monitors - $25 each
o RCA video input/mini plug audio input

Fortis DX-25 Printer - $30
o 14" Carriage Daisy Wheel Printer
o Serial & Parallel Interface
o 10,12,15 pitch (selectable from front plate)
o Comes with a long Parallel cable for IBM
--
Try using yourself for a change

2926. Re: MagiC eprom

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: jyoung57@delphi.com
Message-ID: <RBIpZp-.jyoung57@delphi.com>
Source record: 150779

I have a copy of a program called magic2rom which splits magic into files that can be blown in eproms. The docs state they got permission from b&b to put the program in rom. This would only replace an legitimate owners need to load from disk.

Jeff

2927. Re: Any new Falcon Demos?

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: darchyld@harold.eastky.com
Message-ID: <824154300_OASIS_@harold.eastky.com>
Source record: 150780

In article <4fess9$kuk@orm.southern.co.nz>
chriswil@southern.co.nz (Chris Wilkinson) said:-

>Can anyone give me names and ftp address for any great demos I may have
>failed to mention above...
>
Well, any umich or hensa mirror site has most of them...but IMHO you
could go another route. You could get the "All Things Falcon" CD-ROM
which has -tons- of Falcon demos on it...they are not compressed and
nothing on the disk has to be run through an emulator (like Backwards)
Save yourself the online time and expense. I got my copy just the other
day and it was only $19.99! (this, of course is assuming you have a
CD-ROM drive!) 'Luck!

PS BTW, I appreciate -anyone- who stands up for
the Falcon and what a great machine it is! Kudos
to you, my friend! :)

--

```
_/_/_/
```

2928. "alt.lang.gfa-basic" NG ???

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: paul@g6tsf.demon.co.uk
Message-ID: <824125400_OASIS_@g6tsf.demon.co.uk>
Source record: 150781

Hi all, my question is about the "alt.lang.gfa-basic" news group. Is
it active?

Paul

--

<<<-->>>
<<< Paul Shayler G6TSF / Member RSGB & AMSAT-UK >>>
<<<-->>>
<<< Email -------------> paul@g6tsf.demon.co.uk >>>
<<< AX.25 ------> g6tsf@g6tsf.gb7wir.#42.gbr.eu >>>
<<<-->>>

2929. Re: WTB: hard drive

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: wolfen@usa1.com
Message-ID: <4flv82$kbr@damage.usa1.net>
Source record: 150782

In article <4eldfd$cjc@lastactionhero.rs.itd.umich.edu>,
esherman@umich.edu says...
>
>I would like to purchase a hard drive for my 1040ST.

I have 2 external SCSI Drives one is like 600MB the other is like 500MB
or so. They are currently PC formatted. Note these are professional
LAN stack type drives which work great. Ill part with them for $400 for
the 500MB and $500 for the 600MB They are standard SCSI so any host
adapter should work with them.

2930. Re: FS: Atari 1040ST System

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: wolfen@usa1.com
Message-ID: <4flvc1$kbr@damage.usa1.net>
Source record: 150783

In article <4erchf$mbi@homer.alpha.net>, mccallum@inwave.com says...
>
>>I have a 1040ST, Supra 105 meg HD, SC1224 color monitor, 1200
baud
>> modem, TOS Extension Card (uninstalled), and Panasonic KX-P1124
>>Software includes DegasElite, 1stWord Plus, DBMan, GFA Basic,
Neodesk >w/ CLI,
>DungeonMaster & Dungeonmaster 2, plus dozens of other titles.
>>
>>I am asking $850 plus %50 for shipping. Payment by COD, money
order or
>>cashier's check only. If interested, or for more info, email me at:
>
>I'm sorry, but $850!? Err...
>
>
Hell thats mroe than I paid for my old system new in 1987. Maybe
$250-$300 is more like it.

2931. Re: FS: 1040st

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: wolfen@usa1.com
Message-ID: <4flvgj$kbr@damage.usa1.net>
Source record: 150784

In article <DM3r1z.Ivs@freenet.durham.org>,
aa733@freenet.durham.orgï¿½ says...
>
>For sale:
>Atari 1040ST
>SM125 monitor (monochrome with swivel base)
>Video Key (atari to RF converter)
>Manuals, mouse, magazines, disks also included.
>
>Price: $100 U.S.
>
>Please email for quickest response.
>
>--
>David Tesluk (aa733@freenet.durham.org)

How much RAM etc, what kind of floppies? what software?

2932. Re: Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: wolfen@usa1.com
Message-ID: <4flvr7$kbr@damage.usa1.net>
Source record: 150785

In article <4fdgsf$26h@kaiwan009.kaiwan.com>,
mrtnsnd@kaiwan009.kaiwan.com says...
>
> I'll try again. Sorry Atari discontinued the ST. Forget a used one
> too! The after market parts prices are hard to get and way, way, way
> overpriced!! The floppy drive on my ST finally gave out after five
> years of abuse and I took it in to the only place in Southern CA to
> get another for $100 plus $60 to install it(the case has to be mod-
> ified now). Well after waiting four weeks for their supplier to ass-
> emble it, it turned out to be a dud! Too bad really because its a
> good machine that can be upgraded like a funny car. Atari must have
> had a CEO(possibly a relative of a former Apple CEO) that really had
> his head jammed all the way up his ass. I'm a DOS man now.
>
> Former Atari hardware victim,
> http://kspace.com/martin

You can modify a PC drive to work on the ST in about 5 minutes. there
used to be faqs on how to do it floating around. If ya decide to get rid of
the system write me at wolfen@usa1.com

2933. Re: CBHD

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <6621rcain@nest.demon.co.uk>
Source record: 150786

On 11 Feb 96 kfoley@cnserv.dungeon.com wrote:

k> Author: Karl Foley Address: kfoley@cnserv.dungeon.com
k>
k> Anyone used the CBHD driver on an STe? I've tried and things havn't
k> gone to
k> well.

:). Yes, Karl, I had a go on an STM. It wasn't a pleasant experience as I managed to install the driver on the HD but then found that CBHD didn't seem to understand the ICD partitioning I had on there and I lost access to all partitions other than the first! I had to use the ICDFMT

"Partition Info Only" option to get back the lost partitions so DO remember the start/end sectors of your existing partitions before you try it. I did this after only a very quick scan through the docs so I almost certainly did something wrong. CBHD deserves a better trial one day!

Forget how I did the install now. I think I ran the prg in the package which had a rsc file. There was a menu entry which offerred "Install" and I clicked on one of the disc icons displayed. Quick flash of the disc activity LED and I was up the creek :(

Roger
rcain@nest.demon.co.uk

--

2934. Re: RATSoft support?

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: dsimon@nest.demon.co.uk
Message-ID: <6619dsimon@nest.demon.co.uk>
Source record: 150787

Our Daron scribbled illegibly to Our ashort@mettav.demon.co.uk about
RATSoft support? on the 10 Feb 96.

a>> If you do get linked into Fidonet compatable networks, then make
a>> sure that you carry the NeST network... it is by far the best network
a>> in the world for Atari discussions... /MUCH/ better than even the
a>> internet!!.. and it is totally free... apart from the cost of the
a>> phone call of course <g>
DB>
DB> Agreed 100%, not that I'm baised at all. <g>

Not at all! ;-)

Does seem to be a true statement, though - damn sight more understandable
than these 'ere newsgroups!

Seeya,

```
____
/ __ \
/ / / /
/ /_/ /
/____ /avey/
```

NeST 90:104/115
Fido 2:440/375.3

.. If you want to make enemies, try to change something.

--

2935. Whatever you want!

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: jrichard@nest.demon.co.uk
Message-ID: <6679jrichard@nest.demon.co.uk>
Source record: 150788

All the information on Atari internet access and atari suppor ever!

Hakuna Matata, Jr.
johnr@apollo.warp.co.uk

--

2936. Strange Things

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <824145736_OASIS_@phil4.demon.co.uk>
Source record: 150789

Help Its Driving Me MAD !!!:

Since STF 79 came out, there was a game on the coverdisk called, Trapped 2, a lightcycle (as in TRON) game. I've played it a couple of times since then, including last night. This evening I come to play the game and it won't work. It loads up fine, and allows you to change all the options, then when you go to start the game, it goes fine, until its about to start drawing the 'cycles' as they set off, and it just freezes, with the sound effect of a locked game !

What makes this more strange is that I literally turned the computer off after playing it yesterday and then turned it on this evening and tried to play again. Nothing has changed, the hardware, the software, nothing.

Things I've tried and ruled out:

i) Conflicts in ACCs and AUTO progs - not possible, there aren't any
ii) Duff disk, I tried running it from Harddisk, same problem !
iii) Corrupt Software - I re-installed it from the original archive
iv) The date - moved it back a day, to yesterday
v) RAM - all is fine, and there !
vi) Won't run from HardDisk - won't run from either ! I tried

I cannot think what might have changed for the problem to occur, and it is soooo annoying !!

For info my Setup: MegaSTE with 4Megs RAM and 48MBytes HDD, Colour Monitor, TOS 2.05.

BTW: the program appears to have been written in GFA Basic, 3.5

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

2937. Re: UK Afterburner Accelerator

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: greeny@spirit.demon.co.uk
Message-ID: <824004262_OASIS_NEWS@spirit.demon.co.uk>
Source record: 150806

In article <824047918_OASIS_@rjelwell.demon.co.uk>
rich@rjelwell.demon.co.uk (Rich) wrote:-

>
>For anyone interested.
>I received the following e-mail from Compo UK in reply to a request
>for information about the Afterburner accelerator board for the
>Falcon.
>
>>The word from Neal [O'nions] is that he is unhappy with the stability of
>>Afterburner and that he's unwilling to release it yet.
>>Watch this space...
>
>>Regards
>
>>Brian
>
>>(Brian Stanton)

>---
> Richard Elwell rich@rjelwell.demon.co.uk
>---
Hmmmmmm,,,,,, much as I got off them last month.

I've been hoping for some specs on this for a while.
Doug Little raved about his evaluation copy and was a little miffed
when he had to give it back but was muttering about some patches he
was prepared to write|had written to help with compatability probs.

Its enduring invisibility combined with its very early promises some
two Years ago might lead one to believe theyre having some teething
probs!

Makes the FX card look tempting tho' at less than half the price.

How long can we wait?

In my case.......Hello, is that sys sol?

Cheers

Dave G

--

David Greenhough greeny@spirit.demon.co.uk Kendal Cumbria England
----

2938. AVI Files on an Atari

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: aa778@cleveland.Freenet.Edu
Message-ID: <4fjbo1$koh@madeline.INS.CWRU.Edu>
Source record: 150807

Can an Atari STE, TT030, or Falcon play IBM / Mac AVI files?
--
Novell DOS 7.0 and IBM OS/2 user Fred Horvat
Atari TT030 / MultiTOS Free-Net Atari Portfolio Sigop
Atari Classic/LYNX/Jaguar gamer

2939. NVDI vs. Quick ST

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: ab078@sfn.saskatoon.sk.ca
Message-ID: <4fjl13$st1@tribune.usask.ca>
Source record: 150808

I would like to know more about NVDI. How does it compare to Quick ST
for speeding up your system?

2940. Re: OASIS unbatch bombs

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8201_ashort@mettav.demon.co.uk>
Source record: 150809

This garbled offering from guy@swampdog.demon.co.uk to All was spewed forth...

Hello guy@swampdog.demon.co.uk...

g> Expire everything with a time limit of zero so that its all gone,
g> then get a text editor to NNTP.DAT and manually change the time and
g> date back to the time you want the news to be fetched from. The first
g> line looks like this ...

Aha!! So this explains why when you have first installed NOS that you get
about two weeks worth of messages on your first session!? .. or is it just
me? ;-)

If this is the case.. and it doesn't mention it in the Oasis docs then it
should! The first time I used Oasis, I joined 12 newsgroups before I made my
first session and it took about 1.5 hours to collect all the backdated news!

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2941. question: "STFM"?

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8202_ashort@mettav.demon.co.uk>
Source record: 150810

```
This garbled offering from johnr@citenet.net to All was spewed forth...

Hello johnr@citenet.net...

j> is the STFM the only atari ST that can connect to a TV?

Nope... all TOS based machines can connect to an TV apart from the ST and STF
:)

ATB.../|\L ~:-)

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

2942. HELP: trying to decide about buying an ST

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8203_ashort@mettav.demon.co.uk>
Source record: 150811

This garbled offering from roughton@n8pph159.bnr.ca to All was spewed forth...

Hello roughton@n8pph159.bnr.ca...

r> I've been thinking about buying and ST(e) sometime soon. Does
r> anyone have any screen shots that might convince me? Maybe
r> applications and a screenshot of MagiC? Thanx.

There is no way that screenshots would convince you to buy any computer...
not even a PC! The only real way to get the idea of what software is like is
to read a review or actually see it running.

Also, MagiC is invisible.... it sits in the background.. therefore it is
impossible to have a screenshot of it <g>

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2943. Andy The Arfling - Also, andyload III

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8204_ashort@mettav.demon.co.uk>
Source record: 150812

Hello...

Does anyone know if the above person is still active on the ST scene.... or what his real name and/or e-mail address is?

Also, was there ever any proper documentation for ANDYLOAD III, or was there a version of ANDYLOAD ever released after version 3?

Thanx...

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2944. ATARI Shop in London?

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8205_ashort@mettav.demon.co.uk>
Source record: 150813

This garbled offering from Wolfgang_Tischer@bb.maus.de to All was spewed
forth...

Hello Wolfgang_Tischer@bb.maus.de...

WT> Does anybody know, if there's a good ATARI Shop in London?

The best Atari dealer in the UK is based in London....

System Solutions/Atari Workshop
17-19 Blackwater Street
East Dulwich
London

(just off the A2216 "Lordship Lane")

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2945. Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8206_ashort@mettav.demon.co.uk>
Source record: 150814

This garbled offering from Dan Ackerman to All was spewed forth...

Hello Dan...

>> >-rw-r--r-- baldrick 39680 Jan 14 15:38
>> ./Network/Www/gem_web.lzh Wow, what is this!

DA> A really old demo of HTML Browser. I don't know if anything ever

Hey Tony.... did you catch that?? :)

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2946. Mintnet...help!

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: simon@orme.u-net.com
Message-ID: <824085912_OASIS_@orme.u-net.com>
Source record: 150815
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi,

I've been attempting to install mintnet (without a minix party.. no room)

The faq and mint docs contradict each other a bit regarding paths..
I've set up the uni dirs and done the domain/host stuff ok.
Mint runs if I boot into sh.ttp but crashes with a load of errors if left to run into gem/thing.

Even when it hits sh it claims there's an error in mint.cfg. While it starts the protocols it also seems unable to find a couple of other things, it doesn't say what, just prints unknown path/directory.

I'm using net072 and Mint112.

Basically I need to know what should be in the mint.cfg and where the various progs should be put \bin or \usr\usb... if that's what it's looking for after the protocols are run.

Also I don't quite understand the ins and outs of running the clients...
Using the mintcab.ovl do I boot through mint into gem and run cab as with StiK, or is Mintnet only available through the command line... what do I have to do with CAB to get it running?

Any help or better docs appreciated...

Cheers,
Smn..

--

{simon@orme.u-net.com}

2947. Steel Talons for the Falcon???????

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: wvelting@ix.netcom.com
Message-ID: <4fjkkc$imq@ixnews2.ix.netcom.com>
Source record: 150816

Has anyone out there played Steel Talons for the Falcon. How close to the arcade is this version. It is one of my favorite games on the Lynx. Any other Falcon specific games that are good arcade ports?

2948. Re: Networking

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DML9r2.IwG@cix.compulink.co.uk>
Source record: 150817

In message <4f7be7$a8c@opera.iinet.net.au>, richardw@iinet.net.au said:
> Hi all,
> We have a bank of 16 1040STe's at school and I need to find out how
> I can network them using one of the computers as a server. What
> hardware and software do we need and how do we connect it. Oh yes,
> and where can we get the required bits from?

I supose the question ought to be - what purpose are you networking these for?

If you've real money - then several options have been sold in the past. I honestly don't know much about them - as they were all too expensive for me.

On the cheap - the best bet IMHO is MiNT-Net - which is a freeware TCP/IP implementation ontop of MiNT.

The bigest problem with MiNT-Net is that the ST has no suitable network port for multiple machine LANs - so something has to added. There are MiNT-Net drivers and plans for a IBM PC type DE600 parallel port adaptor which would allow you to use ethernet. The server in this case could be anything that talks TCP/IP over ethernet and supports NFS. A PC running Linux for instance. It could of course be one of the STs though.

The DE600 seems to be freely available at the moment - despite really being a bit obsolete. However you would have to have the interface card made up. It doesn't seem to be available pre-made. Its a fairly basic PCB with a few $ worth of chips. Plugs into the cartridge port.

There is also some talk of using the MIDI ports which would achieve similar results - though much much slower.

Hope that helps.

I'm planning on building the DE600 card for my TT - so if you need more info I might be able to help out.

:-)

Roland.

@CiX

2949. Gemulator and Calamus

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: ab078@sfn.saskatoon.sk.ca
Message-ID: <4fjlo7$st1@tribune.usask.ca>
Source record: 150818

I currently own an ST and Calumus 1.09. Sometimes I get frustrated
waiting for the screen to redraw when moving around the page. I would like
to be able run Calumus on a faster machine. Is Calamus compatible with
Gemulator? I'm wary of buying a Falcon to run it on, because I wouldn't
have anyplace to take it to if it needed repairs. I also have a 486
SX-25. Would this run Calamus faster than my ST?

2950. new to this group

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8199_ashort@mettav.demon.co.uk>
Source record: 150819

This garbled offering from conrader@pobox.com to All was spewed forth...

Hello John...

c> Hi all,
c> I am new to this group and was wondering if
c> the atari st is still supported and how/where
c> can I get software.

Yep... it certainly is still supported.. and always will be while people keep
using their machines!

You can get public domain software from, among many others, these ftp sites:

atari.archive.umich.edu/atari/
micros.hensa.ac.uk/micros/atari/

You should also go and buy an Atari magazine from your local newsagent to get
an idea of what shops there are, and what software is available from them.

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2951. MegaSt2 F/S

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: dhanna@skyenet.net
Message-ID: <DMLGpH.7Bs@iquest.net>
Source record: 150820

F/S Mega St2 and Mega File 30. Best Offer.

2952. Re: MINT and stuff.

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9602102111599520@muskrat.com>
Source record: 150821

I think if you don't have a COLOR monitor [I have BOTH] your missing
1/2 the fun of using Atari.

2953. Snappy

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: ab078@sfn.saskatoon.sk.ca
Message-ID: <4fk2a6$4gv@tribune.usask.ca>
Source record: 150822

Can the Snappy image grabber be used on any Atari computers? If not, is there something similar for the Atari platform?

2954. Re: what is a good picture vi

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: hace@delphi.com
Message-ID: <pzMIBBo.hace@delphi.com>
Source record: 150823

Another shareware viewer that is quick and pretty comprehensive is VIEWST or it's TT equivalent VIEWTT.

Probably do a search on the word VIEW to find it.

2955. Re: OASIS unbatch bombs

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <824106190_OASIS_@swampdog.demon.co.uk>
Source record: 150824

In article <824059188_OASIS_@compuserve.com>
100710.1360@compuserve.com (Bruno Kozlowski) said:-

> In article <823453470_OASIS_@swampdog.demon.co.uk>
> guy@swampdog.demon.co.uk (Guy Harrison) said:-
>
> [about Oasis bombs while unbatching]
>>This seems to happen in two ways - the obvious one is the fault is in
>>batch.txt. The other is that the news you have currently got is buggy.
>
> Comments about the first one: It happens when you have several lines
>"#! rnews 0000000000" in your batch.txt. NOS adds this line at the end of
>the file at each end of a nntp session. It's normal, it's the end marker.
>But if you made more than one nntp session before unbatching, you have
>more than one of this lines anywhere in the file.

I have seen this (bug) occur but did not know why.

> This happens if you have made more than one "nntp kick" or autokicks
>via the poll delay (the "nntp addserver newsserver delay" command in the
>startup.nos), if you have polled more than one server (I have a setup with
>3 newsservers), or if you selected "local post" in the Oasis Daily Net
>config.

Noted thanks.

> Unbatching such a file not only bombs, but also corrupts in some way
>the message base... or at least loose a single message.

My experience also. Reindexing can help though sometimes it fails.
Usually, it is easiest to just expire the lot and try again.

> Cure: first deselect the local post button in Oasis, put a very great
>delay in the addserver command (I use 60000, never been online more than
>16.6666 hours at a time!), then test (and remove) with a text editor the
>rnews-with-ten-zeros lines.... (not the last one!)

I've not used the local post option fortunately.

> But there could be a problem: I use XXEDIT the hex/ascii file editor
>for this, because text editors could corrupt some articles... cutting out
>some characters from too long lines, or deleting trailing spaces, etc...
>Most editors cant handle lines more than 256 chars long. Everest go up to
>300 chars. I've seen lines of more than 500 chars long in articles...

Protext seems capable, at least so far. The last news RFC I read says
that space for a 512 line should be available - I can't recall what

the required action should be when this is exceeded - truncation I
suppose.

> And it's not good, you cannot add/remove a single char from the
>articles in the batch.txt, unless you modify the rnews value... which is
>actually the length of the article, but counting CR+LF for one.

I've messed with this a little and I tentively suggest that Oasis 133E
(at least) ignores these values, looking only for rnews and "Lines:".

--

Guy Harrison

guy@swampdog.demon.co.uk

2956. Re: Where can I find Cab/Stik?

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8200_ashort@mettav.demon.co.uk>
Source record: 150825

This garbled offering from darchyld@harold.eastky.com to All was spewed
forth...

Hello darchyld@harold.eastky.com...

d> You should be able to find it at any of the major Atari InterNet
d> sites like umich, hensa, etc,...Anybody know the exact ftp paths? :)
d> __

Yep:

micros/atari/tos/q/q136/

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2957. Re: OASIS unbatch bombs

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <824106838_OASIS_@swampdog.demon.co.uk>
Source record: 150826

In article <823989822_OASIS_@ping.be>
Martin.Byttebier@ping.be (Martin Byttebier) said:-

> In article <823816316_OASIS_@swampdog.demon.co.uk>
> guy@swampdog.demon.co.uk (Guy Harrison) said:-
>
>>Expire everything with a time limit of zero so that its all gone, then
>>get a text editor to NNTP.DAT and manually change the time and date
>>back to the time you want the news to be fetched from. The first line
>>looks like this ...
>>
>>news.demon.co.uk 960207 214418
>> ^ ^ ^ ^ ^ ^
>> YYMMDD HHMMSS
>>
>>So if you changed it to 000000 000000 you would get any old news from
>>new year at the beginning of the century :-)
>>
>>(actually news can be expired on servers quite quickly but you should
>>usually be able to go back a fortnight)
>
>Don't forget to delete the history file, otherwise the program will
>assume that you have received the old news.

Oops, looks like I forgot to mention that.

>I noticed that you still use Oasis 1.33E. AFAIR this version don't
>look to the hardisk to see if there is enough free space to unbatch
>the news. If there isn't you will run into big trouble.

It most definately does not check beforehand. You need at least double
the size of batch.txt else it fails badly.

>I advice to use the latest version. It isn't bugfree but it's far
>better.

I'm waiting for ICE - Oasis was a real bitch to install and make
reliable with MagiC. I don't want to do it more often than necessary.

--

Guy Harrison

guy@swampdog.demon.co.uk

2958. Re: OASIS unbatch bombs

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <824107114_OASIS_@swampdog.demon.co.uk>
Source record: 150827

In article <8201_ashort@mettav.demon.co.uk>
ashort@mettav.demon.co.uk (Alastair Shortland) said:-

>This garbled offering from guy@swampdog.demon.co.uk to All was spewed
>forth...
>
> Hello guy@swampdog.demon.co.uk...
>
> g> Expire everything with a time limit of zero so that its all gone,
> g> then get a text editor to NNTP.DAT and manually change the time and
> g> date back to the time you want the news to be fetched from. The first
> g> line looks like this ...
>
>Aha!! So this explains why when you have first installed NOS that you get
>about two weeks worth of messages on your first session!? .. or is it just
>me? ;-)

I can't remember but it seems a natural deduction unless the
installation program (which I did not run) updates the stamp.

>If this is the case.. and it doesn't mention it in the Oasis docs then
>it should! The first time I used Oasis, I joined 12 newsgroups before
>I made my first session and it took about 1.5 hours to collect all the
>backdated news!

I only had the default groups.

--

Guy Harrison

guy@swampdog.demon.co.uk

2959. Re: New groups help

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <824107332_OASIS_@swampdog.demon.co.uk>
Source record: 150828

In article <823995828_OASIS_@edenbbs.com>
rwhit@edenbbs.com (Robert White) said:-

>How does one get a dump of all the news groups available?
>This is using NOS / Oasis
>
>I have new groups on in the startup.nos file every now and then when
>doing NNTP I get 1 new group message I would like a dump of all the
>groups as I dont think my NG file contains all of them at present.

Use the "New Groups" option. There is also a list maintained daily on
ftp.demon but this needs modifying to be "NG" compatible.

--

Guy Harrison

guy@swampdog.demon.co.uk

2960. Re: Is it worth continuing with Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <8207_hsideras@mettav.demon.co.uk>
Source record: 150829

Hi Chris, on 07 Feb 96 you wrote:

c> Organization: Never was my forte
c>
c> mnb20@cam.ac.uk (Mark Baker) writes:
>> Graphics cards for the Atari are a lot less now than they have been in
>> the past, but are still a lot more expensive than PC ones. I like the
>> SM124 actually, although I'd prefer a higher res.
c>
c> Have you looked at the Reflex card from Titan Designs? I think it may
c> only do something like 800x600-ish on an SM124: I have a 144 and get
c> 1024x750-odd. X11 looks great. :)

I heard recently they were out of stock. Best to check the situation with
them first. I believe they have a compuserve account, but I've forgotten
their address (again)...

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2961. Re: Freedom and MagiC Users!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <824107260_OASIS_@ajrose.demon.co.uk>
Source record: 150830

```
In article <4fgthl$9u@tor.abc.se>
m9174@abc.se (Carl Lofgren) said:-

>Any Freedom and MagiC users out there?
>
>Carl.Lofgren@abc.se
>*** NOTE! This address will change into lofgren@dataphone.se
>*** very soon.
>

Yes, why?

Andrew

--

------------------------------------------------------------------------
andrew@ajrose.demon.co.uk
------------------------------------------------------------------------
```

2962. Re: NVDI vs. Quick ST

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: flux@thing.net
Message-ID: <flux-1102960916400001@sl4.thing.net>
Source record: 150831

In article <4fjl13$st1@tribune.usask.ca>, ab078@sfn.saskatoon.sk.ca
(Travis Kern) wrote:

> I would like to know more about NVDI.

I just bought NVDI (2.5 for STE) and it works like a charm. It really
speeds up things. Solid. Compatible with old buggy TOS progs & Cubase etc.
Well worth the $60.

--
Frank Rothkamm <fLUX@thing.net>
Box 2141 New York NY 10163

Frank Rothkamm's flux

2963. Re: HELP: trying to decide about buying an ST

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4fkg7h$ec7@lyra.csx.cam.ac.uk>
Source record: 150832

In article <8203_ashort@mettav.demon.co.uk>,
ashort@mettav.demon.co.uk (Alastair Shortland) writes:

>Also, MagiC is invisible.... it sits in the background.. therefore it is
>impossible to have a screenshot of it <g>

You mean you don't find the screenshots in SS adverts impressive, showing
about ten programs running at once? Admittedly the fact that it's on a TT
with a graphics card helps as well...

2964. Re: Some Fixes for Common STiK problems

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <824123094_OASIS_@swampdog.demon.co.uk>
Source record: 150833

In article <824070282_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

> In article <823917632_OASIS_@swampdog.demon.co.uk>
> guy@swampdog.demon.co.uk (Guy Harrison) said:-
>
>> In article <823814630_OASIS_@phil4.demon.co.uk>
>> phil4@phil4.demon.co.uk (Phil Hough) said:-
>>
>>> In article <ackerman.29-0402961501310001@gb107samac.acs.ohio-state.edu>
>>> ackerman.29@postbox.acs.ohio-state.edu (Dan Ackerman) said:-
>>>
>>>> 1. STiK needs to have either Hsmodem or Fserial installed. It is
>>>>linked with a library that makes calls to these programs. I would
>>>>recommend Hsmodem over Fserial, but on some people Hsmodem doesn't work.
>>>
>>>In my experience this is totally wrong. I have succesefully used
>>>version of STiK and CAB from the first release, upto the present
>>>V1.16, without either of the above programs. The only reason the
>>>above programs would be needed are to speed up the serial port, if you
>>>are considering using anything over 19200bps (or 14400 with
>>>compression), or to sort a flow control bug, which to be honest is
>>>only likely to manifest itself when sending out data, in large
>>>quantities (say 20K on a 14400bps modem, and thats at a solid 1800cps,
>>>not often found on the internet, and definately not with WWW !).
>>
>>Unfortunately, I have to agree with Dan. I have never ever had STiK do
>>anything without HSMODEM and I run my serial port at 19200. Stranger
>>still is that the MagiC manual states that the HSMODEM routines are
>>used internally but STiK refuses to budge. Same thing happens under
>>plain TOS 1.4 as well.
>>
>In this case it could be older TOS versions. I use TOS 2.05, and
>although Mark Baines says something to the effect of TOS 2.05's flow
>control code being a complete mess, I still don't need eith of the
>above programs to work. BTW: do you use XControl ??? and the modem
>CPX !

I used to use XCONTROL but for other reasons I have replaced it with
ZCONTROL. I have never had the modem cpx installed.

--

Guy Harrison

guy@swampdog.demon.co.uk

2965. Re: MagiC eprom

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: Andrew Owen <andrew.owen@gecm.com>
Message-ID: <4fkn0u$4rt@gcsin3.geccs.gecm.com>
Source record: 150834

tderrick@acpu.com (Tderrick) wrote:
>AJ> cannot replace the Operating System, because it has to
>AJ> co-exist with it (as you say it is illegal to place it on an
>AJ> EPROM)

What the difference of installing MagiC onto HD, or EPROM. As long as only you (the licence holder) uses it and only have one copy installed. I can't see the problem.

>
>If it is a complete replacement, what is to keep the developer from
>doing so? If it does use things that are on Atari's ROMs, that does
>answer the question. Just curious.

Just an idea, but maybe the developers of MagiC could blow it onto EPROM. If so what stops them blowing Magic MAC onto EPROM and using MAC (or MAC Clone) hardware. As I said, just a thought.

Andy

2966. Re: Papyrus 4/5

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <4fl47g$mor@dux.dundee.ac.uk>
Source record: 150835

Bounty Bar (mike@coconut.demon.co.uk) wrote:

: I had a letter from HiSoft last week in response to a bug I had found in
: Papyrus 3.66, saying that version 4 won't be available until March.

: Don't hold your breath.

What about Thats Write? Is it any good for DTP stuff?

Rod

--
Rod McCall | Dundee University
Try My new web pages on http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html

2967. Re: SLM804, DMA port, and hard disk options

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960211124208.16931F-100000@ganesh.lm.com>
Source record: 150836

Due to a missing host name, I have no idea where in the world you
are located at! So, your best bet if yoou are in the US is to get a nice
external hard drive case setup from Toad computers with an ICD AdSCSI+ in
it! This gives DMA in and out and a 50 Pin SCSI out port also! Shouild
take care of all your present needs and simplify things if you later want
to add something like the new Syquest EZ135Meg removable to your system!

On 9 Feb 1996, Rees Williams wrote:

> I have a Mega ST2 and a SLM804 laser printer. I want to add a hard disk to this
> setup. What are my options bearing in mind that the DMA port is occupied by the
> SLM804. The only one which I know of is an old Megafile type drive since this
> has a DMA through port. However I'd rather use a newer device if I could. Are
> there any ways to use a Link2 for example without throwing away my SLM804.
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2968. Turning FPU off !

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <824128140_OASIS_@phil4.demon.co.uk>
Source record: 150837

Does anyone know of a software way of 'turning the fpu off' so that
any program thinks that one doesn't exist ???
I have an FPU fitted, but a couple of progs, hang when run, with it
instlled, remove it and they run fine, so I'm looking for something
that would make them think that it isn't there !

Using the cookie jar perhaps ??? any progs that anyone knows of ???
any suggestions ??

Thanks in advance !

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

2969. Re: NVDI vs. Quick ST

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <824129012_OASIS_@phil4.demon.co.uk>
Source record: 150838

In article <4fjl13$st1@tribune.usask.ca>
ab078@sfn.saskatoon.sk.ca (Travis Kern) said:-

>I would like to know more about NVDI. How does it compare to Quick ST
>
below is a comparisson using Gembaench of speed increase figures, and
also my recommendation, hope it helps !!

My Machine Specs:
==========
Mega STE TOS 2.05
AES v3.10
GEMDOS v0.25
MiNT not present
Blitter Enabled
Video Mode: 640*400*2
I/O mapped FPU installed
Run and Malloc from STRAM
Ref: MSTE + Blitter + FPU, ST High

NVDI 2.5 QUICK ST 3
==========
GEM Dialog Box: 1.585 288% | 1.480 308%
VDI Text: 0.745 672% | 0.765 654%
VDI Text Effects: 1.960 625% | 1.695 723%
VDI Small Text: 1.045 524% | 1.015 540%
VDI Graphics: 3.665 388% | 13.505 105%
GEM Window: 0.900 146% | 0.870 151%
Integer Division: 0.000 ---- | 0.000 ----
Float Math: 0.000 ---- | 0.000 ----
RAM Access: 0.000 ---- | 0.000 ----
ROM Access: 0.000 ---- | 0.000 ----
Blitting: 1.475 117% | 1.780 97%
VDI Scroll: 1.840 217% | 1.890 211%
Justified Text: 3.100 157% | 4.930 98%
VDI Enquire: 0.870 191% | 1.595 104%
New Dialogs: 3.075 187% | 2.260 255%
==========
Graphics: 319% 295%
CPU: 0% 0%
Average: 319% 295%

As you can see, in terms of acceleration they are pretty much the
same, however there are some things, such as Blitting, and Justified
text that Quick ST 3 doesn't handle.

NVDI also includes a replacement for GDOS, which is faster and easier to use. The above test is only with NVDI 2.5, the latest version (3/4 ??) is faster, and also has much better version of GDOS.

QuickST 3 is now very old, and IMHO worse than NVDI. My recommendation, get NVDI !

--

Phil H

---

email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.

```
*****************************************************************
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
*****************************************************************
```

2970. For Sale 1 Meg STE...

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: Matthew BLB <100724.1302@CompuServe.COM>
Message-ID: <4fl5qk$t26$1@mhafn.production.compuserve.com>
Source record: 150839
Cross-posted to: comp.sys.atari.st,rec.games.video.atari

1 meg STE
Joy/mouse and joy/mouse splitter.
£100 worth (over 2 years) of ST Formats
All coverdisks.
Games.
99GBP ono
Cannot deliver.
Enquiries to
100724.1302@compuserve.com

2971. Re: ST as X-term?

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960211201556.11652E-100000@iris.amp.uni-hannover.de>
Source record: 150840

On Tue, 6 Feb 1996, Roland Givan wrote:

> >> Client/Server terms under X are the other way around from normal networking
> >> terminology.
> >
> >Why is that ???? You only have to consequently apply the definition of
> >client/server systems, and it's not the "other way round from normal
> >networking terminology" !
>
> I'm not sure what you are getting worked up about.
>
Normally with client/server technology you're talking about processes
(software), not maschines ! The server is a process that provides some
sort of service; a client is a process that makes use of it. Both may run
on the same maschine !
Talking about X, the X server is the process that provides the service of
a graphics environment, while the client asks the server to fill the
windows with something that makes sense.
Therefore of course the maschine you're sitting at executes the X server,
because it's you who wants to see the graphics output; while the (possibly
remote) maschine executing some application software executes the X client !
There is nothing "the other way round from normal networking terminology" !

> In normal networking technology - the workstation on the user's desk is
> the client. It is serviced by the server - which is normally some form of
> central machine.
>
Now apply the definition : You're running some sort of terminal software
on your desk's maschine, and maybe a shell on your central maschine. The
shell is the server, not the central maschine. Vice versa : The terminal
software - not the actual terminal (the maschine on your desk) - is the
client. See how it fits ?

> With X, the workstation is the server as it is servicing X requests from the
> client applications - which often are running on a seperate box. Many
>
See it from your own words : client applications. You're talking about
software, not maschines.

> This might be all obvious to you - but many people consider the terms
> client/server to be reversed around under X.
>
It actually occured the first time to me that someone saw it this way !

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

2972. Re: Hard Drive for my 1040

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <311e020afe69a2@sn.no>
Source record: 150841

Tderrick (tderrick@acpu.com) wrote:

>You cannot use an IDE drive with your ST, but any SCSI drive should
>work. You will need a 'host adaptor', such as The Link II, to
>connect from your ST's DMA port to the hard drive.

[...]

Yes you can!!! Read my article in this newsgroup about the subject
where I've listed address/fax/phone numbers to suppliers as well.

Hallvard

--
_/_/_/

2973. Re: Question about ST

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <311e020afe7b83@sn.no>
Source record: 150842

Alastair Shortland (ashort@mettav.demon.co.uk) wrote:

>This garbled offering from tderrick@acpu.com to All was spewed forth...
>
> Hello tderrick@acpu.com...
>
> HT>> the trashcan? If this is so it can be potentially dangerous
> HT>> for a Mac/ex-Mac user to try out an ST- because he/she will
> HT>> ofcourse delete the whole disk if this is done!! (unless the
> HT>> disk is write protected ofcourse). Correct me if I'm wrong-
> t> Absolutely correct. Steve Jobs has been asked about this a few
>
>Are you sure that it is correct? AFAIK, if you try and drag a disk icon to
>the trash-can on ST/E it says "This is not possible... To delete a disk use
>the format option in the File menu" or something like that. Therefore there
>is no danger of a Mac user wiping the disk if he drags the icon to the
>trashcan by mistake..... even if all the warning options have been switched
>off and the disk is write-enabled!! :|

I don't understand why not. I used to have TOS 1.62 on my STE but I've
had TOS 2.06 for a few years now, so I can't really remember.
If I drag a disk icon to the trashcan I'm asked if I want to remove
the icon from the desktop or delete the files.
I don't understand where you get the "format the disk" comment from..
Are you sure about this? I'm sure that the above mentioned is correct
for TOS 2.06 as I just tried it (with the disk write protected just in
case of course!). And I keep the warning options off when deleting
files.

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

2974. Re: Massive IMG file problems

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960211205122.11652F-100000@iris.amp.uni-hannover.de>
Source record: 150843
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On Sat, 3 Feb 1996, Andrew Rose wrote:

>
> I've just saved a Pagestream page to disk as an IMG file and it's come out at a
> whopping 3.3 MB. What on earth can I do with this, even on a 4MB STe? I'd
> like to convert the IMG to a more compact filesize, ideally a TIF or GIF
> file. I've never saved to disk like this before, so any ideas are welcome.
> The only idea I have is to reduce filesize by reducing resolution, yet I'm
> keen to preserve as much quality as possible - I want to send the page as
> part of a magazine article. Are there any "printer" drivers which allow
> disk printing in different formats, or image converters which will deal
> with such large files?
>
IMGs feature a rather good compression, IF IT IS USED ! The IMG
definition also allows to have an IMG without any compression. I often
notice as a consequence that the same picture just loaded by a different
program that it was created, and saved again, produce different file
size. So just try to read your file with a little drawing program, for
instance, and save it again. It might shrink to a few hundred kilobytes.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

2975. tos file

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: jklimch@curly.cc.emory.edu
Message-ID: <4fl07g$nql@curly.cc.emory.edu>
Source record: 150844

Hi, I'm new to the net & am confused about FTP procedures (on an STE with stalker). I understand downloading ZIP, ZOO, LZH etc. files but what do I do with a TOS file. I know that I can download it using the lynx D command, but then what do I do? How do I make it a working file? thanks in advance.

2976. Re: AVI Files on an Atari

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: ackerman.29@postbox.acs.ohio-state.edu
Message-ID: <ackerman.29-1102961550510001@gb107samac.acs.ohio-state.edu>
Source record: 150845

In article <4fjbo1$koh@madeline.INS.CWRU.Edu>, aa778@cleveland.Freenet.Edu
(Fred Horvat) wrote:

> Can an Atari STE, TT030, or Falcon play IBM / Mac AVI files?
> --

Fieblkorn (sp?) the author of GemView came out with an .AVI viewer.
It's available at most of the FTP sites.

Dan Ackerman
baldrick@terminator.rs.itd.umich.edu

> Novell DOS 7.0 and IBM OS/2 user Fred Horvat
> Atari TT030 / MultiTOS Free-Net Atari Portfolio Sigop
> Atari Classic/LYNX/Jaguar gamer
>

2977. Re: Disabling Falcon IDE Drive?

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960211115436.16931C-100000@ganesh.lm.com>
Source record: 150846

On 8 Feb 1996, Uwe Seimet wrote:

> jperez@Hawaii.Edu (John Perez) writes:
>
> > I've grown weary of the slow and flaky internal IDE drive in my
> >Falcon, and would like very much to permanently disable it. I tried
> >removing it, but for some reason, I am having trouble booting from the
> >external SCSI. Is there a DIP switch or NVRAM setting to permanently
> >disable the IDE? Is there a specific piece of software that will do this?
>
> No, there is no switch of any kind. IDE cannot be disabled by software
> except with patching TOS. TOS always checks for IDE during booting.
And the really crap thing is that the AdSpeed 16Mhz accelerator
from ICD was out years before TOS 2.06 or IDE drives and Atari used the
same device identifier for the IDE drives that ICD had already used for
the AdSpeed, so I have to wait for the darn thing to time out every time
I boot up!

>
> **
> * Uwe Seimet | I really hate this damned machine, *
> * | I wish that they would sell it. *
> * Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
> * MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
> * *
> * WWW: http://bamsoft.software.bruker.de/people/us.html *
> **
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2978. CAB & PPP

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <4fl4al$mor@dux.dundee.ac.uk>
Source record: 150847

Where can I get software to allow CAB to use PPP? Also how easy
is it to set up?

Rod

--
Rod McCall | Dundee University
Try My new web pages on http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html

2979. Re: UNIX LFs !

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: ackerman.29@postbox.acs.ohio-state.edu
Message-ID: <ackerman.29-1102961554310001@gb107samac.acs.ohio-state.edu>
Source record: 150848

In article <824040526_OASIS_@phil4.demon.co.uk>, phil4@phil4.demon.co.uk wrote:

> Does anyone know of a program that will get rid of the extra LF/Line
> added on what seems to be most UNIX text. Eg this piece of text you
> are reading now will appear below, with extra lines, which will be
> shown in a sec. The reason I ask is because some of the files are a
> little too long to do it by habd, or even with macros. I also tried
> search and replace, but its an LF not a Character, any ideas ???
>
> BTW: this is what the text looks like:
>

I often do the reverse. All you need is a text editor that will do
find and replace. You want to change all the 13,10 into 13. I'm just
going from memory here, I think that's the order. Try it once and if it
doesn't work change it to 10. The numbers here represent the decimal
codes or CR and LF.

I use Edit Pro(aka EdHak).

Dan Ackerman
aka baldrick@terminator.rs.itd.umich.edu

2980. Atari 520ST NEED HELP

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: Josh Spatz <mjkv57c@prodigy.com>
Message-ID: <311E5C4C.7177@prodigy.com>
Source record: 150849

Someone wants to sell me an Atari 520ST for $50. The problem is theres no monitor. I have a ton of composite monitors including a Commodore 1902. Will I be able to get it working? Is $50 a good price?
Thanks,
Josh Spatz

2981. Re: LDW file ->Atari Works?

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960211115953.16931D-100000@ganesh.lm.com>
Source record: 150850

I am not sure, but I think your only bet is to use something like
Edhack or Edit plus and do several search and replace operations on a
copy of the file to change the command codes over to a format that the
other program can undersdtand! I know this isn't what you wanted to hear,
but I.ve had to do this myself recently!

On Fri, 9 Feb 1996, Angus P. Armstrong wrote:

> Can anyone give any suggestions on how to export from LDW Power. There is
> no export command. I tried printing to a file but then when I import into
> Atari Works I just have lines of text!
>
> Any ideas would be appreciated!
>
> Angus Armstrong
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2982. Re: OASIS unbatch bombs

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: tparrett@slipper60.fast.co.za
Message-ID: <824142888_OASIS_@slipper60.fast.co.za>
Source record: 150851

```
>>process with the message 'EXTERNAL ERROR CHECK OASIS INSTALLATION OK' When I
>>clicked on OK the system exited OASIS and returned to the desktop. Upon
>>checking for the BATCH.TXT file in the ARTICLES folder I found that it was not
>>there and I lost about 656f the downloaded news. I logged on again to repeat
>>the process but the system assumed that the available news had benn received
>>OK.
>>Any ideas anyone ?
>>
>
>Yep. Set the date and time in your NNTP.DAT file far enough back that you'll
>get all your news. Be careful! The date is in reverse format (YR/MNTH/DAY).
>
>I've never had my BATCH.TXT file disappear. Do you have enough room on your
>Hard Drive?
>
You may have a point re free space on the HD. I have now cleaned up the
partition on which I have OASIS and things seem to be better (maybe I shouldn't
talk too soon !).
With regard to the 'EXTERNAL ERROR' message it may be something to do
with the instalation of the built in editor. Looking at the TOOLS set up
dialogue I noticed that although the OASIS calls for the full path of prgs used
in the toolbox the inbuilt prgs such as the editor do not show this. I changed
the TOOLS.CFG file to show the full path and since then things have been OK

================================================================================
|tparrett@fast.co.za | Ted Parrett | 33 Mountainview Ave |
|City: Johnnesburg | Tel No.++27 11 476 5242 | Aldara Park RANDBURG|
|Country: South Africa | Fax No.++27 11 474 8516 | 2194 South Africa |
================================================================================
```

2983. RE: STFM - THANKS!

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: johnr@citenet.net
Message-ID: <2b7cc$c1cd.2d1@news.nmaa.org>
Source record: 150852

received many replies to my question, this group is one of the most
helpful on the net! thanks

2984. Re: *** PageStream on Falcon *** Help!

Newsgroup: comp.sys.atari.st
Date: 1996-02-11 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960211123029.16931E-100000@ganesh.lm.com>
Source record: 150853

With pinhead or warp9 installed and all imp, exp and prt modules
set fast, Pagestream loads in approx 3 sec on a 4meg STe! Without pinhead
or Warp9 installed you can go for a cup of coffee! There has to be some
way to implement fast load on a Falcon! Can anyone help these guys out?
Pagestream is too good a program to be handicapped by this problem!

On Wed, 7 Feb 1996, Peter Missel wrote:

> >> No help for Pagestream - the time this program takes to start depends
> >on
> >> available RAM size. I used this program on a 2.5 MB ST and a TT DTP
> >workstation
> >> with loads of RAM - on the ST, the program loaded quite fast, and on
> >the TT,
> >it
> >> took ages.
> >
> >The best you can do will be to set the program header flags to fastload.
> >Setfast.prg will do the job, also if you have Neodesk or Ease... If this
> >is what is wrong, then the speedup will be dramatic.
>
> This won't help. It definitely IS Pagestream's fault.
>
> bye, Peter
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2985. Re: HELP SAVE ATARI -- Please Read!

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4fnm1g$pf3@m1.cs.man.ac.uk>
Source record: 150654

In article <8025_ashort@mettav.demon.co.uk>, ashort@mettav.demon.co.uk (Alastair Shortland) writes:
>Which stores was this?? Just the ST dealers like SysSol, Gasteiner, First
>Choice and silica..... or high street chains? I didn't think it was ever
>sold in the high street chains??

Silica _is_ a high street chain - they have stores in lots of Debenhams....
(eg. here in Manchester, in Bristol etc...)
Anthony

--

Anthony Jacques : jacquesa@cs.man.ac.uk
WWW : http://www.cs.man.ac.uk/~jacquesa/

STOS Falcon Extension v1.2a available from WWW page... UUE'd on request...

2986. Re: Weekly Posting of New Atari Stuff (gem_web)

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: azog@gti.net
Message-ID: <4fo7d6$kgs@gti.gti.net>
Source record: 150655

Robert White (rwhit@edenbbs.com) wrote:

: >Atari Archive Robot (atari-archivists@atari.archive.umich.edu) wrote on
: >03.02.96:
: >
: >>-rw-r--r-- baldrick 39680 Jan 14 15:38 ./Network/Www/gem_web.lzh
: >Wow, what is this!
: >

: I dont know because I cant un LZH it! It has a stupid BBS header on the file
: and the LZH header is corrupted! Tried every LZH program I had to unlzh
: and it wont unlzh.

I was able to un-lzh it, but it doesn't seem to do much... I played with
it for about 10 minutes, and couldn't figure it out. No docs, and everytime
I tried to do things with it, the buttons acted really odd (like I would
press a button, and rather than getting a new dialogue or whatever, as I
would expect, the button would just stay depressed and nothing would happen).
Looks like there is some configuration, but be damned if I can figure it out...

--
Billy D'Augustine, azog@gti.net
"If he gets a chair, I want a PUPPY!"
http://www.gti.net/azog/

2987. Re: what is a good picture viewer?

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <4fo6u5$8ik@taiwan.informatik.uni-rostock.de>
Source record: 150656

Since your picture viewer will probably have to deal a good time with
decoding JPEG images, you should have a look at the latest version of
Tom Lane's JPEG-FAQ, available at

ftp://rtfm.mit.edu/pub/usenet/news.answers/jpeg-faq/part1
and
ftp://rtfm.mit.edu/pub/usenet/news.answers/jpeg-faq/part2

or for reading via WWW:

http://www.cis.ohio-state.edu/hypertext/faq/usenet/jpeg-faq/top.html

Part2, Subject [10] and [15] give system specific hints which programs to use
particularly on the Atari and where to obtain them :-).

Regards,
Guido

2988. A4 flatbed scsi scanner drivers for the atari....

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DMoDH7.oGx@cf.ac.uk>
Source record: 150657

I know that its possible to link up an Epson GT6500 or GT8500 flatbed colour scanner to the atari and scan in truecolour using the GT look software. The prob is that these scanners are very expensive when considered against what's currently on the pC market.
In work I'm using a Trust 2400 dpi flatbed, it only costs ï¿½299+VAT and does a superb job. It's scsi, so question is can it be used on an atari? What I want to know is, does anyone know of any suitable GEM tidily written scanner drivers (magic and graphic card compatible) that will work on some of the cheaper colour flatbed scsi scanners available. Any help would be very much appreciated.

Simon

2989. Is it worth continuing with

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: rb5840@irix.bris.ac.uk
Message-ID: <DMoKsD.231@uns.bris.ac.uk>
Source record: 150658

I've heard than Sileibus 7 for Acorn RISC OS machines is a market leader in its class. I prefer to use Acorns for DTP/Wordprocessing because the software is excellent and the GUI is absolutely fantastic. I wouldn't recommend buying a PC as they are slow, particularily Word (infact its so bad I'm considering bringing my TOS 1.2 ST up from home - quitting applications to go into others would still be quicker than using Word).

Hope I've been of some help.
--

Richard | "As you progress thro' education, computers
rb5840@bristol.ac.uk | get progressively worse."
| Acorn networked --> Acorn stand-alone -->
| Windows & Unix CLIs

2990. For Sale - UK

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: smoore@chowgar.demon.co.uk
Message-ID: <824144705.21096@chowgar.demon.co.uk>
Source record: 150659

(all prices negotiable, well, a little bit anyway)

Hardware
****

Mega ST 1 with Vortex 286 PC Emulator and Nova Graphics Card - £150
Atari Colour Monitor - £90
External 3.5" Floppy - £30

(all the above for £230)

1 meg STE - £90

Software
****

Iron Lord
Stellar Crusade
Borodino
Police Quest 2
F29 Retaliator
Thunderhawk
Colossus Chess
Audio Sculpture
3D Construction Kit
Zak McKracken
DragonFlight
Autoduel
ST Replay
North & South
Ultima 5
Universe 3
Curse of the Azure Bonds
Pirates
Legend of Faerghal
16-bit Hit Machine
Populous 2 - 512k version
ATF 2
Gauntlet
Powermonger
Chronos Quest 2
Super League Soccer
Strike Force Harrier
M1 Tank Platoon
Archipelagos
Lombard RAC Rally

Phantasie 3
Populous
European Super League
Robocop 3
Warhead
Defender of the Crown
Legend of the Sword
Heroes of the Lance
1st Division Manager
Galactic Conqueror
Gary Linekers Hot Shot
The Last Ninja 3
The Dream Team
Legend of Djel
Italia 1990
Lemmings
Barbarian 2
Knightmare
Space Crusade
Knights of the Sky
Their Finest Hour
Xenomorph
Champions
Fire and Ice
Tactical Manager
Wolfchild
Sabre Team
Midnight Resistance
Leeds United
Treble Champions 2
Liverpool

Make me an offer on any or all of the above

Books
*****

Atari ST Internals
First Steps in 68000 Assembly Language
The Concise Atari ST 68000 Programmers Reference Guide

Make me an offer on any or all of the above

Bits and Pieces
****

A shoobox full of cover disks and Public Domain - £10 plus postage

****
* Simon Moore - smoore@chowgar.demon.co.uk *
****

2991. Re: Any new Falcon Demos?

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: Phoner <phoner@zodiac19.mimuw.edu.pl>
Message-ID: <Pine.LNX.3.91.960212180120.354B-100000@zodiac19.mimuw.edu.pl>
Source record: 150660

On 9 Feb 1996, Chris Wilkinson wrote:

> Can anyone give me names and ftp address for any great demos I may have
> failed to mention above...
>
one of the biggest/fastest atari sities: ftp.cnam.fr
try /pub/atari/falcon/demos/ maybe /pub/Atari/Falcon/demos

greetz, phoner

2992. Re: Turning FPU off !

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4fnp71$qcd@m1.cs.man.ac.uk>
Source record: 150661

In article <vyzlom8byf1.fsf@issan.informatik.uni-dortmund.de>,
schwab@issan.informatik.uni-dortmund.de (Andreas Schwab) writes:
>In article <824128140_OASIS_@phil4.demon.co.uk>, phil4@phil4.demon.co.uk (Phil Hough)
writes:
>
>|> Does anyone know of a software way of 'turning the fpu off' so that
>|> any program thinks that one doesn't exist ???
>
>No, that won't work. You'll have to physically remove the fpu from
>your system. There is no way to tell the cpu to ignore an installed
>coprocessor.

Yes, but you could try changing the '_FPU' cookie so that programs that
test this decide not to use the FPU, and to use software routines
instead...

Just a thought...

Anthony

--

Anthony Jacques : jacquesa@cs.man.ac.uk
WWW : http://www.cs.man.ac.uk/~jacquesa/

STOS Falcon Extension v1.2a available from WWW page... UUE'd on request...

2993. NVDI 3 with Screen expanders ???

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: dhbutler@stat.mps.ohio-state.edu
Message-ID: <4fodnm$npt@osustat.mps.ohio-state.edu>
Source record: 150662

I have been attempting to use NVDI 3 with MultiBlow (RGB monitor overscan) and the DEMO version of BlowUP (while I wait for a full version from TOAD). However, I can not get NVDI to work with either product, regardless of load order. Just for kicks, I also tried it with my Mega-4 and ISAC card, and once again it did not function! Warp 9 works in all cases (too bad it is so much slower!). What is going on here? I was under the impression the NVDI worked with such screen expanders... Could the problem lie with Geneva? (Seems unlikely, it works with everything else I have...)

Thanks,
-->
|-! -David Butler- dhbutler@osustat.mps.ohio-state.edu

||| // -Kaleidoscope woman
/ | \ \// in rhinestoned levi's jeans
dancing in the sunset
sketching day's last scene- - Willie Phoenix -

2994. FS. Flight Simulator for Atari St

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: Robert Oyler <royler@cnmnet.com>
Message-ID: <DMn4KB.HFI@news.zippo.com>
Source record: 150663

```
Robert Oyler <royler@cnmnet.com> writes:
> Robert Oyler <royler@cnmnet.com> writes:
> > I have Sublogic Flight Simulator for Atari St along with
> > box, documentation and 2 scenery disks #7 and #11
> > for sale for $15.00 + 3.00 shipping. I am going to post other
> > lists of software I have for sale anywhere for $5.00 on up
> > and if you get anymore titles there is only a $3.00 total
> > shipping charge.
> > Thanks royler@cnmnet.com Robert Oyler
> >
> >
> >
>
```

2995. Okay, so I was a bit rough

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: David Frame <gb70@dial.pipex.com>
Message-ID: <4fo45f$65l@soap.news.pipex.net>
Source record: 150664

By the amount of replies I recieved, I guess you are pretty ticked off at
me for posting that article..
Ill admit it was a bit harsh, and I shouldn't have swore the way I did,
but my opinion still stands on Atari Computers.
An ST put me through 3 years of hell, untill I got my PC.....

2996. Re: WTB: hard drive

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4fo5pl$ole@madeline.INS.CWRU.Edu>
Source record: 150665

Bull****!!! You can buy a brand new 540 MB for ~ $200,
and I found a used SCSI 540 (rebuilt) and warranteed for $150!!!

Boris Cahan
bdc2@po.cwru.edu

2997. Atari ST + the IBM

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: schmoo@pathcom.com
Message-ID: <4foe70$r44@pathway1.pathcom.com>
Source record: 150666

Hello!

I am the proud owner of both an Atari ST (low/med res monitor) and an IBM-compatible, a 486DX33 (SVGA). In my time, I've run an Atari ST-based bulletin board in Toronto, Canada, and at some point, somebody uploaded a piece of software (I still don't know if it was public domain or not) called PC:DITTO. I never did get it to work, but apparently it was supposed to emulate an IBM instead of using TOS.

My question is this. Now that I'm using the IBM for a lot of my work at business, I'm kind of missing a lot of the great games that I once played. The Atari is getting kind of glitchy I've noticed, and I'm really annoyed that such games as SUNDOG: FROZEN LEGACY, MONTY PYTHON'S FLYING CIRCUS, and many many many others that I paid good money for are going to go to waste.

Is there any way to run this software (short of re-buying the IBM versions) on an IBM that anyone knows of? I am feeling kind of doubtful that I could actually run anything right off of the diskettes, but I would easily be willing to settle for an emulator which I could use to translate Atari ST software over a modem connection or direct port connection.

Any ideas or suggestions? If so, please e-mail me directly at my address below.

Thanks,

Derek.

schmoo@pathcom.com

2998. DOS formatted ZIP Disks on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: dhbutler@stat.mps.ohio-state.edu
Message-ID: <4fobch$n94@osustat.mps.ohio-state.edu>
Source record: 150667

I would like to use my ZIP drive to read DOS format ZIP disks. This will allow me to easilly exchanged data with my Mac, which can read that format with AccessPC. Apparently a new German HD Driver will do this, but I already have ICD Pro and have been happy with all previous versions of the ICD software (which I've been using now for about, what, 8 years??). Anyway, I would like a way to do this without replacing my HD driver itself. Anyone been able to do this?

=Thanks!
-->
|-! -David Butler- dhbutler@osustat.mps.ohio-state.edu

||| // -Kaleidoscope woman
/ | \ \// in rhinestoned levi's jeans
dancing in the sunset
sketching day's last scene- - Willie Phoenix -

2999. FS:ATARI ST COMPLETE SYSTEM

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: neur@unix.asb.com
Message-ID: <311fc14a.3027081@news2.new-york.net>
Source record: 150668

COMPLETE ATARI 1040ST SYSTEM WITH SC1224 MONITOR AND EXTRA GTS100
EXTERNAL FLOPPY DRIVE /EXTRA 65 MEG HARD DRIVE/MOUSE AND HUNDREDS
OF SOFTWARE TITLES ...THIS IS THE BIGGEST STEAL OF THE YEAR...TAKE IF
ALL FOR ONLY $300...IF INTERESTED EMAIL TO neur@unix.asb.com

3000. MiNT on Falcon (many troubles ;-)

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: dhbutler@stat.mps.ohio-state.edu
Message-ID: <4foc1q$ne4@osustat.mps.ohio-state.edu>
Source record: 150669

I have trien a number of times to install MiNT from the 9 disk distribution set which I downloaded from Toad's umich mirror (thanks TOAD!). Anyway, I have had no luck whatsoever getting it installed. Running in 'ST High" video mode allowed me to make it into the setup program without crashing, but I get an error part way though and the system bombs. I did not that the readme file refers to a 16mb partition or smaller. Is this really necessary? I'm running a .5gig drive, and obviously I don't want to have a bunch of itty bitty partitions... Eventually I want to use this with Geneva. The recent Geneva update clearly refers to a "mint.txt' document, which is supposed to include instructions about using Geneva and MiNT gogether. However, this file is not included in the Geneva update I downloaded (I even downloaded it again to be sure). Where do I find this? I am *not* a unix wiz, but it looks like Mint will allow me to control such things as background priority etc... Is there any way to do the install manually?

Thanks for any help you can give me.
-->
|-! -David Butler- dhbutler@osustat.mps.ohio-state.edu

||| // -Kaleidoscope woman
/ | \ \// in rhinestoned levi's jeans
dancing in the sunset
sketching day's last scene- - Willie Phoenix -

3001. F.S. Atari St software list #2

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: Robert Oyler <royler@cnmnet.com>
Message-ID: <DMn4LM.HI2@news.zippo.com>
Source record: 150670

```
Robert Oyler <royler@cnmnet.com> writes:
> Robert Oyler <royler@cnmnet.com> writes:
> > there is a 3.00 one time shipping charge no matter how many
> > titles you purchase...Also make me an offer if you want
> > to purchase many titles..no reasonable offer refused.
> > thanks royler@cnmnet.com Robert Oyler
> >
> > Note: all original disks and documentation included
> >
> > 1. U.M.S. Universal Military Simulator + Civil War Scen disk
> > 12.00
> >
> > 2. Timeworks Publisher ST with box 12.00
> >
> > 3. Codename Iceman 12.00 box never opened, still in wrap
> >
> > 4. Dungeon Master I or II 10.00 each
> >
> > 5. Degas Art 10.00
> >
> > 6. Leader Board + Tournament Disk (8 courses total) 10.00
> >
> > 7. Sundog 10.00
> >
> > 8. Print Master + Art Gallery disk #1 10.00
> >
> >
>
```

3002. Re: STik solutions

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: nakal@watchin.snafu.de
Message-ID: <GBMNBIHUUP@watchin.snafu.de>
Source record: 150671

In <824049920_OASIS_@edenbbs.com> Robert White wrote:

>OK,
>after messing with STiK for a couple of weeks now I have figured out
>what causes certain problems.
>
>Reason B)
>You cant run from neodesk. Why I dont know but it wont work.
(...deleted...)

Yes, you can. At least I do without having any problems.

Alex

--- pgp key on request ---

3003. F.S. Atari St software list #3

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: Robert Oyler <royler@cnmnet.com>
Message-ID: <DMn4no.HMt@news.zippo.com>
Source record: 150672

Robert Oyler <royler@cnmnet.com> writes:
> Robert Oyler <royler@cnmnet.com> writes:
> > 3.00 shipping on first title..
> > I will take care of any additional shipping
> > All are original titles, plus documentation
> > make an offer if you wish to purchase many titles
> > no reasonable offer refused.
> > thanks royler@cnmnet.com Robert Oyler
> >
> > THESE ARE ALL 7.00 EACH
> > 1. Major Motion 2. Moonmist 3. Moebius
> > 4. Hollywood Hijinx 5. Infidel 6. risk
> > 7. Questron II 8. Trinity 9. St Shuffleboard
> > 10. Zork I 11. Crimson Crown
> > 12. Colorado 13. Space Quest I
> > 14. Ultima II 15. 9 princesses in amber
> > 16. Carrier Command 17. 3rd Courier
> > 18. Borrowed Time 19. Hacker II
> > 20. Hardball 21. U.M.S. Universal Military Sim.
> > 22. Epyx Wrestling 23. Mindshadow
> > 24. Fish 25. Jinxter
> > 26. Jewels of Darkness 27. Guild of thieves
> > 28. Treasure Island 29. Deadline
> > 30. the pawn 31. rogue
> > 32. q-ball 33. Paladin
> > 34. Roadwar 2000 35. Crystal Castles
> > 36. Transylvania 37. 2 on 2 basketball
> > 38. Ogre 39. Perry Mason
> > 40. elite 41. Winter Games
> > 42. World Games 43. Gold of the Realm
> > 44. Ballyhoo
> > 45. Beyond Zork 46. King Quest II or King Quest III
> > 47.time Bandits 48. ootopos
> > 49. Temple of Apshai Trilogy
> > 50. Amazon 51. Fahrenheit 451
> > 52. Star Command--ssi 53. Tass Times in tonetown
> > 54. Supercycle 55. the Sentry
> > 56. Silent Service 57. Skyfox
> >
> > see next list for $5.00 items
> > thanks Robert Oyler
> >
> >
>

3004. atari 520/4 meg + 4 HD + CDrom

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: Howard C Johnson <howard.c.johnson@att.com>
Message-ID: <311FE0B0.41CB@att.com>
Source record: 150673

I am looking for a good home for my Atari System.

Atari 520, and 1040
4 HD
CD rom
MAC emulator on 1 HD.

Endless software.

Free to a good home. (but you have to pay to ship it).

Send me mail - preferred.

howard.c.johnson@att.com

Howard

I've contacted 2 people I've found in this list that seem to be
still using these older machines; no response yet.

3005. Re: Snappy

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <5PLpBr0.greg_evans@delphi.com>
Source record: 150674

For all, Snappy is a dongle that hooks on to a PC's parallel port and allows you to capture still images from a video camera. Well, there's no reason I can see why software couldn't be written for an ST just like there's flatbed scanner software. Maybe the gurus that wrote GT-Look II could handle it. Since it is a parallel port device I imagine it itslef has to be fast enough to do the captures as an 8-bit port probably couldn't communicate quickly enough to do what it's doing -- capturing images on the fly.

Greg

3006. FOR SALE: Lots of Atari stuff.

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: Timothy Miller <millert@csee.usf.edu>
Message-ID: <Pine.SUN.3.91.960212222233.9118B-100000@grad>
Source record: 150675
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I have some Atari-related items for sale. These prices are not solid.
If you make a reasonable offer, I will sell it to you at your price.
Shipping is not included, and I will only send COD. It would be best to
respond to me in Email at: millert@grad.csee.usf.edu

ATARI FALCON, ETC: $700 (all together)

Falcon, 4 megs, 85 meg HD
All the software that comes with the Falcon, including Atari Works, etc.
Geneva and Neodesk 4 (actually, a copy that was given for review)
Video connectors for VGA, RGB, and composite.

BOOKS, PROGRAMMING:

Atari Compendium. ($20)
The last two versions of Lattice C. ($50)
A collection of Abacus books, including Atari ST internals. ($20)
Laser C ($20)

OTHER SOFTWARE:

dbCalc 2 and ElCal, two junky ST programs ($5)
Warp 9. (Falcon and ST versions) ($10)
Universal Item Selector 3 ($5)

ATARI ST:

Mega 2 ST ($150)

HARD DRIVES FOR THE ST:

45 meg seagate ($20)
42 meg quantum (stuck) ($5)
ICD SCSI controler+cable+software ($20)
Case and pwr supply ($30)

Timothy Miller, millert@grad.csee.usf.edu Theoretical Linguistics
http://www.csee.usf.edu/~millert Music Theory, Computer Engineering
---
Cunning linguists are very skilled with their tongues.

3007. Re: Papyrus 4/5

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: sjsblake@cix.compulink.co.uk
Message-ID: <DMoL0o.EM2@cix.compulink.co.uk>
Source record: 150676

>(I have only seen a demo version of Papyrus 4).

Where?

Shaun

3008. Re: RATSoft support?

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8252_ashort@mettav.demon.co.uk>
Source record: 150677

This garbled offering from dpj@delphi.com to All was spewed forth...

Hello Dana...

d> so I'll be starting to look it over shortly. Networking is important
d> to me; and if there are some good choices, as you've mentioned, all
d> the better. Thanks again!

No probs... you won't regret it :))

BTW, e-mail on its way...

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

3009. STonx - anyone out there?

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: Trevor Cordes <Trevor_Cordes@umanitoba.ca>
Message-ID: <3120262B.446B@umanitoba.ca>
Source record: 150678
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

I was just wondering if there were some Atarians out there using STonx. I'm trying to get in touch with the author and would also like to exchange ideas/problems with other STonx testers. I'm had an interesting time getting it going on my AIX system.

E-mail or post replies. Thanks!

--
Signature in the making...

3010. Re: Papyrus 4/5

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: agoold@cix.compulink.co.uk
Message-ID: <DMot9H.36s@cix.compulink.co.uk>
Source record: 150679

In response to Daniel@ollom.prima.ruhr.de's message:
> > I quite like Papyrus 3.54 or whatever it is I have got However there
> > are one or two annpoying things that are missing:
> >
> > decent drawing tools
> > word count
> > FULL colour graphic support.
> Colour graphic support is included in the GOLD-version (at least of
> Papyrus 4)
>

This is what was promised. It would appear that the English language
version is going to be appx 1 year late from Hi soft :-((

==========
Al (agoold@cix.compulink.co.uk)
==========
It's the Land. It is our wisdom.
It's the Land, It shines us through.
It's the Land. It feeds our children.
It's the Land. You cannot own the Land.
The Land owns you.
(C) Dougie MacLean
==========

3011. Re: Atari Fax Questions

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: cgra@btmaa.bel.alcatel.be
Message-ID: <4fnl6q$dl8@btmpjg.god.bel.alcatel.be>
Source record: 150680

J Golick <73217.3246@CompuServe.COM> asks:

> Can a fax be sent directly to the Atari without
> resorting to a phone line? That is, from a PC with a fax modem
> directly to the ST?

Yes, just as easily as you can send a fax from one PC to another without using a 'phone line: all you need is a specially adapted telephone cable with a battery and resistor attached to simulate the voltage sent by the exchange, and a means of fooling the called modem into thinking it's receiving ringing current (e.g. a hand generator from an army surplus telephone). Or you can use a simple home PABX.

Try asking on comp.dcom.telecomm, there's people who do this all the time ... :)

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102

3012. OASIS unbatchbombs 'bug' found

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: arcovang@caiw.nl
Message-ID: <824232540_OASIS_@caiw.nl>
Source record: 150681

So after a lot of messages and a lot of news in this group I found my little teaser.
I had a blank line in my yellow pages. (I didn't do anything...eh..or?)
Now every version of Oasis work fine again.

PartY!!!

--

Arco van Geest
Goof & Fox Software
Email: arcovang@caiw.nl
Snail: PO.BOX 315, 2670 AJ, Naaldwijk, The Netherlands

3013. Re: Andy The Arfling - Also, andyload III

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <824171418_OASIS_@pwomar.demon.co.uk>
Source record: 150682

In article <8204_ashort@mettav.demon.co.uk>
ashort@mettav.demon.co.uk (Alastair Shortland) said:-

>Hello...
>
>Does anyone know if the above person is still active on the ST scene.... or
>what his real name and/or e-mail address is?
>
>Also, was there ever any proper documentation for ANDYLOAD III, or was there
>a version of ANDYLOAD ever released after version 3?

Spookily enough I only read those very docs about 2 days ago, I'm sure
I've got some sort of docs with my version of Andyload III I can't
remember if they're addendums or what, email me if you want me to send
what I have.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

3014. Re: atari to Mac/PC transfer?

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: Paul Squires <pns@soc.unl.ac.uk>
Message-ID: <Pine.SOL.3.91.960212192112.25009A-100000@jamshyd.unl.ac.uk>
Source record: 150683

On Sun, 11 Feb 1996, Jason Hall wrote:

> This may not be the right place but I've got an atari type question.
> I've got piles of atari files (by FirstWord) on floppies and I need to
> transfer the text to either a mac or a PC. I have no idea on how this
> would be done but I could see a simple utility being possible. Is there
> one around?

Okey dokey, well the way I do them is this:
TO PC: If you have TOS 1.4 or above (ie when you click 'Desktop Info',
the Atari logo is rainbow coloured), disks are already formatted to
MSDOS. Below TOS 1.2, you need a program which will format MSDOS.
Save the First Word file as ASCII (ie the 'WP Mode' tick is off). Load
into your PC!

TO MAC: Well, firstly make sure the disk is formatted to MSDOS (see
above). With older Macs, you require the Apple File Exchange, which
transfers files between MSDOS and Mac formats. Newer ones (PowerMac,
Performa, Centris) can load them up onto the Finder straight away.

Sorry if this is long-winded but I hope it helps!
Paul

--- Paul Neale Squires * University of North London, London N7 8DB, England
Home page: http://www.ace.mdx.ac.uk/hyperhomes/houses/core/paul.html
--- SOFIA, teaching Film Studies on the Web! http://idun.unl.ac.uk/~khy7squirep

3015. Re: LDW file ->Atari Work

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: richard.guziewicz@genesis8.frmug.fr.net
Message-ID: <8BAA19A.00AD0068E4.uuout@genesis8.frmug.fr.net>
Source record: 150684

AP> There is no export command. I tried printing to a file but then when
AP> I import into Atari Works I just have lines of text!
AP>
AP> Any ideas would be appreciated!

The original LDW disk (mine at least) contains a folder called LDWCNVRT which
contains an Lotus 123 converter. Works very well.

Richard Guziewicz writing from France on: 2:320/107.18 Fidonet.org
Falcon 030 Tower 4/420, FPU + HD 240Mo 90:800/1.18 NeSt.ftn
ALTO V34 28.800, Semper/Jetmail/LED 51:901/1.18 Atarinet.ftn
Point "TheBBS" (Paris +33 1 42511135) 74:424/101.396 Sparknet.org
---

--- JetMail 0.99beta21
* Origin: Walden Pond sur Tarn (FidoNet 2:320/107.18)

3016. For Sale: Atari Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: Christian_Mittendorf@ki.maus.de
Message-ID: <199602120658.a46730@ki.maus.de>
Source record: 150685

Hello!

For Sale:
ATARI Falcon
- 4 Mb, Coprozessor
- 250 Mb Harddisk
- Desktopper
- PC-Keyboard, extern, Mouse

additional Hardware
-Joystick
-S/W-Handscanner with ROM-Port Modul (100-400 dpi)

Software
-NVDI 2.5, Tubs, CoNnect, CAT, Everest, Kandinsky, MultiTeX, GemView
-Airbus A320, Civilisation, Elite II (all versions are english)
-other SW/PD
-installiertem Linux68k, incl. X11R6 :-)

1000 $US + shipping

If your are interested please send me an e-mail!

Bye,
Christian

Christian Mittendorf
Projensdorfer Strasse 155-406b
chrism@pz-oekosys.uni-kiel.d400.de
24106 Kiel
christian_mittendorf@ki.maus.de
Germany
Phone +49-431-333865

3017. Just a couple of questions

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: smiller@farad.elee.calpoly.edu
Message-ID: <4fmac3$i5c@isnews.csc.calpoly.edu>
Source record: 150686

Hi all,I just had a couple of questions-

#1 is the text editor 7-up still being worked on? I just d/led it
and the search and replace functions are even faster than LeRedacteur!
Unfortunately it will not print with Speedo GDOS.

#2 Has anyone had any problems with using a US Robotics sportster modem with
Stik?

I am just getting a modem status of 'Unknown' even when it connects.

thanks!

*steve

--
http://www.elee.calpoly.edu/~smiller
-- Deeds of Flesh Homepage --
-- The ULTIMATE Underground Death Metal Band List --
-- An unofficial SEPULTURA Homepage --

3018. Re: Papyrus 4/5

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <4fnq7i$oq5@dux.dundee.ac.uk>
Source record: 150687

Kerstin Hoef-Emden (a1960563@athena.rrz.Uni-Koeln.DE) wrote:
: Hi,

: Rod McCall (rmccall@mcs.dundee.ac.uk) wrote:

: : What about Thats Write? Is it any good for DTP stuff?

: I don`t think That`s Write is flexible enough to do real DTP. It is really
: good for writing diploma works or PhDs for you can have chapters
: automatically numerated and have a listing of contents which I didn`t

Guess I should have bought That's Write then. I must admit I like Papyrus,
but the lack of chapters, good colour handling and a word count is a bit of a pain.

I'd like to see the following in Papyrus 4/5:

good colour & image handling (gif/jpg etc)
contents, index etc
word count
thesaurus
good drawing tools (or atleast passable aka Word)

Incidently what's the difference between TW2 & 3?

Rod

--
Rod McCall | Dundee University
Try My new web pages on http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html

3019. Drivers for Cannon BJC210 wanted

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: aking@bbn.com
Message-ID: <4fm7bf$6b@info-server.bbn.com>
Source record: 150688

My dad just got a new cannon bubble jet, and it won't work with First Word. I just searched DejaNews using "Cannon Color Bubble Jet", filtered on comp.sys.atari.*, and came up with 599 articles, but no help. Where are the drivers kept?

So the questions are:

1. What is the right printer driver to use in this configuration? Cannon doesn't support Atari. An old Start magazine (vol5 #7 apr/may 1991) suggested fx80.sys.

2. Where can I get the driver? If public domain, which Internet archive? If $, who sells it.

3. Will First Word Plus solve these problems?

The Details:

520STFM, upgraded to 4M main memory, TOS 1.4

Cannon BJC210 Color Bubble Jet Printer

First Word 1.06

in auto:
G+Plus Version 1.2
lq1500.prn

With this configuration, everything works pretty well, except First Word, which forgets to begin new lines at the left of the page.

Side note:

About 8 years ago, I got my dad to buy an ST-1040 like mine, and for 4 years, we did fun Atari projects together. Then I moved on into the NeXT community, but he has kept with his 1040. So I'd like to support him, but my head is way out of drivers, so I could use some help from the news group I used to read avidly 5 years ago!

Thanks in advance. Guess I just can't stop reading this group!

Allen King

3020. ICD Real Time CLock dead???

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: jat5@york.ac.uk
Message-ID: <4fn6t2$q8k@netty.york.ac.uk>
Source record: 150704
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi,
I have an ICD AdSCSI+, and the clock has stopped working.
I replaced the battery at the weekend, and it still doesn't work :(

Has anyone got any ideas?? Like, is there anything I should check out
(I have an oscilloscope, so I can check waveforms etc..)?

Thanks in advance....

john..

-=-
| e-mail: jat5@york.ac.uk |
| web pages start here: http://www.york.ac.uk/~jat5/ |
-=-
* my music: http://www.york.ac.uk/~jat5/html/music.html *
****

3021. Re: Hensa TOS Newsletter

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4fnbjt$61k@epsilon.qmw.ac.uk>
Source record: 150705

On ashort@mettav.demon.co.uk, Alastair Shortland (ashort@mettav.demon.co.uk) typed away:
: This garbled offering from andy@aholt.demon.co.uk to All was spewed forth...

: a> Has the Hensa TOS Newsletter stopped being compiled. There doesnot
: a> seem to have been an update since early December 1995 ??

No, the newsletter hasn't stopped being compiled. I do apologse.. I
just have too much work to do in the Mac section.. i also handle the
Amiga section.. and sadly the Atari section suffers. :-(I do intend
to rectify this, and I am contantly receiving files to go
on-line... there is so much a single person can do though.

I am touched that people noticed its absence... thank you all for your
support.

: The TOP50.TXT hasn't been updated since December 1st 1995 either... and the
: INDEX.CDF is currupted.
: The normal INDEX file is still updated every day though.
: It says on the welcome screen that all of HENSA's options may not be working
: propely at the moment.. and to report any problems via e-mail.
The logs all got f****d when we had the OS changeover. The TOP 50
should be back at the end of this month...

Regards
Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

3022. Looking for image files .. for STonX

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: mbensaie@dingo.ensem.u-nancy.fr
Message-ID: <4fnfi8$5kq@arcturus.ciril.fr>
Source record: 150706

I'm looking for disk files to work with STonX

3023. Re: what is a good picture viewer?

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: t150315@proffa.cc.tut.fi
Message-ID: <4fnaee$3mu@cc.tut.fi>
Source record: 150707

: >combination of STUART DENMAN's 'SPEED of LIGHT' and DMJ's DMJGIF should
: >cover just about every known format with cross-format SAVE options that

: Hey, don't forget GemView, a _very_ good picture viewer!
: It can load LOTS of formats, e.g. JPG, GIF, TIF, (X)IMG,
: IFF, Sun Raster files, Targa, enhanced simplex, etc. etc.

(At least) for monochrome resolutions the best viewer is undeniably
freeware MGIF v5. Mgif also allows one to do all kinds of funky
image manipulation tricks (see
http://www.modeemi.cs.tut.fi/'puujalka/bin/W/logos.tgz for examples).
Mgif understands most of the important image formats (Targa for viewing
POV-RAY output, Jpeg for full color, gifs for < 256 colors and IMGs
for Atari stuff).

As Spofl and gemview are both shareware, I use IMCON freeware image
conversion program for atari formats (<-> gif/tiff).

- Eero

3024. Re: tos file

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <824118435snz@mbha.demon.co.uk>
Source record: 150708

In article <4fl07g$nql@curly.cc.emory.edu>
jklimch@curly.cc.emory.edu "J David Klimchak" writes:

> Hi, I'm new to the net & am confused about FTP procedures (on an STE with
> stalker). I understand downloading ZIP, ZOO, LZH etc. files but what do I
> do with a TOS file. I know that I can download it using the lynx D
> command, but then what do I do? How do I make it a working file? thanks
> in advance.

.TOS extenders in the context of an archive are self-extracting files.

Just run it like a program and you will see...

Hope this helps.

--
dave

%%%

3025. Re: Upgrades for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <824118562snz@mbha.demon.co.uk>
Source record: 150709

In article <4fms3t$rja@usenetw1.news.prodigy.com>
HQBA73D@prodigy.com "Jason Hansen" writes:

> Does anyone know of an inexpensive way to get better graphics on a Mega
> STe? I know of the different graphics cards, but those are expensive as
> hell. I'd also like to get a hold of a 68030, running at 30+mhz. Any
> info would be greatly appreciated.

Yes, I have an 8-bit Matrix Coco. Looking for ukp170 but it's been unsold for
a while so if you offer ukp150+postage I would probably sell it for that :-)

Any help?
--
dave

%%%

3026. Upgrades for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: HQBA73D@prodigy.com
Message-ID: <4fms3t$rja@usenetw1.news.prodigy.com>
Source record: 150710

Does anyone know of an inexpensive way to get better graphics on a Mega STe? I know of the different graphics cards, but those are expensive as hell. I'd also like to get a hold of a 68030, running at 30+mhz. Any info would be greatly appreciated.

3027. Re: CBHD

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: Claus Brod <clausb@bbn.hp.com>
Message-ID: <311F2D79.281C@bbn.hp.com>
Source record: 150711

Karl Foley wrote:
> Anyone used the CBHD driver on an STe? I've tried and things havn't gone to
> well. I can get it to run from floppy ok (double click on CBHD.PRG) but
> can't get it installed onto the HD. Anyone have a step by step instruction
> guide?

Which version of CBHD are you trying to install? Version 4.50 to 4.54 had a
problem in the installation program (worked only for TOS 2.0x and up).
The 4.55 installer has been fixed.

Generally, a simple procedure without any need for an installation program
is like this:

- Install AHDI
- Copy CBHD over the AHDI executable (SHDRIVER.SYS)
- Reboot

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>---------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

3028. Re: Some Fixes for Common STiK problems

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <824201026_OASIS_@swampdog.demon.co.uk>
Source record: 150712

In article <824081881.16745@grasper.demon.co.uk>
graham@grasper.demon.co.uk (Graham Irvine) said:-

>On Fri, 9 Feb 96 02:00:32 GMT ,Twas none other than Guy Harrison who
>did state ....
>> In article <823814630_OASIS_@phil4.demon.co.uk>
>> phil4@phil4.demon.co.uk (Phil Hough) said:-
>
>> Unfortunately, I have to agree with Dan. I have never ever had STiK do
>> anything without HSMODEM and I run my serial port at 19200. Stranger
>> still is that the MagiC manual states that the HSMODEM routines are
>> used internally but STiK refuses to budge. Same thing happens under
>> plain TOS 1.4 as well.
>
>Were not some of the serial routines supplied by Jan Kriesten who also
>wrote Semper which has a same requirement (I.e HSMODEM requierd)

Dunno, my manual says the modem 1 code is based on routines supplied
by Harun Scheutzow.

>Having said that HSMODEM is very much a desirable include anyway , fixes
>all needs for other patches .....

I couldn't agree more. Never once had the slightest suspicion of it
causing any conflicts.

>Regarding magic I don't know about v4 as it is not ready until next week
>in the UK :-(but the manual for v2.0x states that whilst some routines of
>HSmodem are used in the Magic Kernel not all were and it was still advised
>to use it .

Yes, looks like you are right. I wonder what the cause of the failure
to have it installed is though?

On the subject of MagiC 2.0 is Fdup() & Fforce() broken?

--

Guy Harrison

guy@swampdog.demon.co.uk

3029. Re: *** PageStream on Falcon *** Help!

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <824116547snz@mbha.demon.co.uk>
Source record: 150713

In article <Pine.BSD.3.91.960211123029.16931E-100000@ganesh.lm.com>
lamparty@telerama.lm.com "Tom Lamparty" writes:

> > >The best you can do will be to set the program header flags to fastload.
> > >Setfast.prg will do the job, also if you have Neodesk or Ease... If this
> > >is what is wrong, then the speedup will be dramatic.
> >
> > This won't help. It definitely IS Pagestream's fault.

here's a thought. I just remembered - all of the modules are treated as
executables as well. You _must_ use setfast on inport/export modules as well.

That slowed me down too a while ago...

--
dave

%%%

3030. Re: MiNT: Friend or Foe?

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <824117039snz@mbha.demon.co.uk>
Source record: 150714

Can anyone tell me what id the minimum MINT config which will allow me to use duftp?

I use MagiC and don't want to change until Linux comes along for me. But I have heard good thiongs about mint/duftp...

Thanks for any info...

--
dave

%%%

3031. Re: NOS / Oasis

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <824117267snz@mbha.demon.co.uk>
Source record: 150715

In article <7931_ashort@mettav.demon.co.uk>
ashort@mettav.demon.co.uk "Alastair Shortland" writes:

> JS> 1) NOS won't work with MagiC 4.0 - it always complains about too
> JS> little memory (which can't be the real problem) - so I have to boot
> JS> without MagiC.
>
> I can't get NOS to work with MagiC 2 for the same reason.. :(
>

AtariNOS works OK with MagiC (versions 3/4 anyway). It runs under a tomshell
script written by Stuart Coates and works well.

AFAIAA, it is on ftp.demon.co.uk

--
dave

o/o/o/

3032. Re: *** PageStream on Fal

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <824116451snz@mbha.demon.co.uk>
Source record: 150716

In article <960210000011127202@acpu.com> tderrick@acpu.com "Tderrick" writes:

> dave <dave@mbha.demon.co.uk> spake thusly:
>
> D > Hmmm, dunno. I am using PGS2 all the time on my TT and it
> D > loads in approx 3 seconds.
>
> As I recall, the question before the house was how much memory pgs
> had to deal with. How much memory do you have in your TT? Mine has
> 4/0 and PageSTream loads in about 5 seconds.
>
> The reason I ask is I am planning a ram upgrade, and don't want to
> go too far - I depend heavily on PageSTream.

Hmmm. I have 16Mb TT ram and 4Mb ST ram. I used to have a mega4 thought with a T36 accelerator which loaded in about 4 seconds as well... PGS will take all the available memory it can find. With MagiC I have had to use limitmem 'cos it's a bit greedy :-)

FWIW, I use PGS heavily too, the people at work prefer it to Pagemaker. So do I. Need any PS fonts? Got any PD Compugraphic fonts?

Best regards,
--
dave

%/%/%/

3033. Re: Need vi editor

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <824116707snz@mbha.demon.co.uk>
Source record: 150717

In article <311BD78B.7D5E@home.mysolution.com>
thwang@home.mysolution.com "TOMMY K. HWANG" writes:

> I need a vi editor for the Atari. Is there such an
> editor?

Yep, others have recommended elvis. I have also seen vi and stevie. Also there is a sed (!). Let me know if you get stuck and I can send to you...

--
dave

%%%

3034. Re: Is it worth continuing with Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <824117139snz@mbha.demon.co.uk>
Source record: 150718

Jeez, the Matrix Coco card (vme for TT/MegaSTe) is still for sale!

Looking for 170UKP or nearest offer...

--
dave

%%%

3035. Re: MINT and stuff.

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4fn4uc$5ik@lyra.csx.cam.ac.uk>
Source record: 150719

In article <8246_ashort@mettav.demon.co.uk>,
ashort@mettav.demon.co.uk (Alastair Shortland) writes:

> Hello Mark!.. I hope you are well :)

Hi Al. I see your brief spell using SLIP didn't put you right off usenet, just off direct internet connections. I have to say that with NeST etc I've never bothered to read usenet from the Tavern, I read it here because I haven't got any alternative.

> m> machine..but it is a bit tight. Setting up both at the same time would
> >> be daft! ;-)
> m> Why? What if you want to use MiNTnet and still want a nice desktop.
>
>Then IMHO it would be a very good idea to get more memory... having a
>replacement desktop and MiNT installed doesn't exactly leave much room for
>other programs does it..

Fair enough. Actually I don't think MiNT uses that much, but a replacement desktop can be a bit tight on a 1 meg system even without MiNT.

I hadn't noticed he only had 1 meg :)

3036. Re: what is a good picture viewer?

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <824138227snz@mbha.demon.co.uk>
Source record: 150720

In article <4fnaee$3mu@cc.tut.fi>
t150315@proffa.cc.tut.fi "Tamminen Eero" writes:

> : Hey, don't forget GemView, a _very_ good picture viewer!
> : It can load LOTS of formats, e.g. JPG, GIF, TIF, (X)IMG,
> : IFF, Sun Raster files, Targa, enhanced simplex, etc. etc.

Also check out the new looknsee. It is the English translation of the German
Zeigsmir. Excellent...

--
dave

%%%

3037. Re: Turning FPU off !

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: schwab@issan.informatik.uni-dortmund.de
Message-ID: <vyzlom8byf1.fsf@issan.informatik.uni-dortmund.de>
Source record: 150721

In article <824128140_OASIS_@phil4.demon.co.uk>, phil4@phil4.demon.co.uk (Phil Hough) writes:

|> Does anyone know of a software way of 'turning the fpu off' so that
|> any program thinks that one doesn't exist ???

No, that won't work. You'll have to physically remove the fpu from your system. There is no way to tell the cpu to ignore an installed coprocessor.
--
Andreas Schwab "And now for something
schwab@issan.informatik.uni-dortmund.de completely different"

3038. Re: W/P Help, sort of?

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: stosser@neon
Message-ID: <4fn7rm$d4r@neon.airtime.co.uk>
Source record: 150722

dave (dave@mbha.demon.co.uk) wrote:
: In article <4ffb6q$md4@neon.airtime.co.uk> stosser@neon "Tony Greenwood" writes:

: >
: > > > I need a Dictionary
: > > > I need a Thesaurus

: > Hi Dave
: > The original posting was by me, Phil responded and indeed managed
: > to supply me with a dictionary, but I am still desperatly searching
: > for a thesaurus, If you can help then please please do :)
: >
: > Many thanks :)

: No probs, I will email it tonite.

Eeerm it never arrived mate ?, did you send it, was it returned?

:)

Cheers......!ynoT

***** Tony Greenwood : STOSSER Software **********
* stosser@airtime.co.uk ATARI ST Programmer *
* irc channel#atari <stosser> ATARI Jaguar Player *
** http://www.airtime.co.uk/users/stosser/ **********
.

3039. Help ! Power supply broken !

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: Michael Boehmer <boehmer@zen.informatik.tu-muenchen.de>
Message-ID: <4fn7dj$7j7@sunsystem5.informatik.tu-muenchen.de>
Source record: 150723

Hi there,

I got an old Atari STFM for free, but its power supply (the part located above the ram chips) is broken.
The fuse gives a great light spectacle if switsching it on (motherboard conneted / not connected).

Where can I get a new supply or an used one ?
Please answer PM only.
Any help is appreciated.

Thanks in advance, Michael

3040. Re: CBHD

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: Christian Oehser <oehser@x4u2.desy.de>
Message-ID: <311F3E3C.2C537E56@x4u2.desy.de>
Source record: 150724

Hi Karl,
I use CBHD since I have my Harddisk, and nevcer had any truoble.
You should have a file called CBHD.SYS . Copy it on your bootpartition
and here we go. If you don't, send me a mail ore try to get the complete
package calle SED written by Claus Brod and taken from his book
"Scheibenkleister".
good luck
Christian
oehser@sugra.desy.de

3041. Re: Networking

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <311F57F3.41C6@in.tu-clausthal.de>
Source record: 150725

There is some german (I think) Software called MIDICOM. This implements networking via MIDI port. They also have a faster version using some Hardware that you have to plug into the ROM port. I don't know how to contact them, sorry...

Christof

3042. Re: Papyrus 4/5

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: BURKI@EZINFO.VMSMAIL.ETHZ.CH
Message-ID: <4fnkkg$20v@elna.ethz.ch>
Source record: 150726

In <4fnea1$fmc@news.rrz.uni-koeln.de> a1960563@athena.rrz.Uni-Koeln.DE writes:

> automatically numerated and have a listing of contents which I didn`t
> find in Papyrus
Papyrus 4 can generate a listing of contents, indexes but IMHO there is no
automatic enumeration
>(I have only seen a demo version of Papyrus 4).
There is a demo of the German Papyrus Gold 4.08 in the Atarisection of
ftp.uni-paderborn.de
> But it is not that simple to cope with as Papyrus (perhaps due to its
> complexity?).
I don't think that's the case, the makers of Papyrus just thought a little
longer of how to integrate all the functions.

BURKI

3043. Re: CBHD

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960212160338.13593B-100000@iris.amp.uni-hannover.de>
Source record: 150727

On Mon, 12 Feb 1996, Christian Oehser wrote:

> Hi Karl,
> I use CBHD since I have my Harddisk, and nevcer had any truoble.
> You should have a file called CBHD.SYS . Copy it on your bootpartition
> and here we go. If you don't, send me a mail ore try to get the complete
> package calle SED written by Claus Brod and taken from his book
> "Scheibenkleister".
>
Do you realise that you're promising illegal action, that is copying
software that has never been declared free ? In contrary to newer
versions of CBHD (versions before 4.5 are _not_ free), SED is not
freeware, so giving copies away is unacceptable behaviour.
Maybe you should also note that Claus Brod occaisionally reads this news
group.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

3044. Re: UNIX LFs !

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: <>
Message-ID: <4fnll8$arr@newshost.uni-koblenz.de>
Source record: 150728

In article <824040526_OASIS_@phil4.demon.co.uk>,
phil4@phil4.demon.co.uk (Phil Hough) writes:
>Does anyone know of a program that will get rid of the extra LF/Line
>added on what seems to be most UNIX text. Eg this piece of text you
>are reading now will appear below, with extra lines, which will be
>shown in a sec. The reason I ask is because some of the files are a
>little too long to do it by habd, or even with macros. I also tried
>search and replace, but its an LF not a Character, any ideas ???

Hi,

get sed and apply this little script: s/^M$//
where ^M is the extraneous CR-character (ASCII 13, 0xD, \015) at the
end of the line (i.e. preceding the LF).

If you are using vi (Elvis, STevie, etc.) you can apply the ex-command
":s/^M$//". To get the ^M type CTRL-V RET.

--

____
Tschuess / /
/ Jens M. Felderhoff /
Jens / /
/ Internet: jmf@scary.fido.de, /
/ jmf@informatik.uni-koblenz.de (*.de only) /
/ FidoNet : 2:2454/95.10@fidonet.org /
/ NeST : 90:400/601.10@nest.ftn /
/____/

3045. Re: Hard Drive for my 1040

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: Phoner <phoner@zodiac19.mimuw.edu.pl>
Message-ID: <Pine.LNX.3.91.960212174843.354A-100000@zodiac19.mimuw.edu.pl>
Source record: 150729

On Tue, 6 Feb 1996, Tderrick wrote:

> You cannot use an IDE drive with your ST, but any SCSI drive should
> work. You will need a 'host adaptor', such as The Link II, to
> connect from your ST's DMA port to the hard drive.
>
you're wrong. officially there's no ide controller for st's, but my
friends makes one. it works perfect, i'm a happy user of it for 2 years.
you can connect to it two harddisks or harddisk and cd-rom :)
the bad thing is that it uses it's own driver and few /i noticed 2/
programs doesn't work with it.
the good thing is that it costs about 75$ here /poland/ ...

greetz, phoner

____
Got no religion, don't need no friends \ /\ /\ /\ /
Got all I want and I got no need to pretend \/__\/ \/__\/
/\ Don't try to reach me, 'cause I'd tear up your mind \ / \ /
/__\ I've seen the future and I leave it all behind \/_____\/
/_\/_\ ...Supernaut... -NiN- \ /\ /
/\ /\ \/__\/
/__\ /__\ \ /
/_\/_\/_\/_\ :PhONeR: email: phoner@zodiac1.mimuw.edu.PL \/

3046. Re: MiNT: Friend or Foe?

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: David White <david.white@rd.eng.bbc.co.uk>
Message-ID: <4fn2js$jeh@bbcnews.rd.bbc.co.uk>
Source record: 150730

Steph@wuss.demon.co.uk (Steph Taylor) wrote:
>
> I've read lots of stuff about MiNT, and I'm pretty confused. So I was
> wondering if anyone could help me out with some questions?
>
> Is MiNT a complete operating system replacement?

It doesn't so much replace the operating system as enhance it. It adds multitasking to TOS (the operating system layer below GEM, the user interface).

> Do I have to run in a command line interface, or can I float Ease over MiNT
> & forget all about it?

There are three ways in which you can use it. You can forget GEM and run your computer with a cli shell (like tcsh). this is strictly for techies only!

Or, you can keep GEM and run a desk accessory that allows TOS programs to multitask, but GEM has all the usual restrictions (six desk accessories and one application at a time). This is easy to set up and very useful for programming (you can run a compiler using a shell and a GEM editor, like everest, at the same time).

Finally, you can ditch 'normal' GEM and run MultiTOS. This is where MiNT loads a GEM replacement and does not run the GEM in your ROMs. This needs a lot of memory and a fast computer to be useable. It allows as memory applications to run simultaneosly as your memory allows and provides support for drag-and-drop. So you could run Ease and use it to launch an application. You would then see the Ease desktop and windows beheind your application's windows and be able to use both at once.

> If I want to run a program that doesn't like MiNT, is there a way of turning
> it off? Or do I need to reboot?

You would have to reboot.

> Does MiNT slow the system down any?

Yes. How much it slows down depends on the number of tasks that are using cpu time.

> Does it eat up huge amounts of disc space?

No, but all the support programs you could have (for example, a CLI shell) eat up space, if you let them.

> What are the advantages of installing it?

It is brilliant for programing and for using .TOS programs allongside GEM applications.

> What do I need to install a basic MiNT setup? I've downloaded KGMD (or at
> least some of it), and it is in German (surprise!). I've got no idea how to

> proceed.

Well. you don't need all that, for a start. A _basic_ MiNT setup needs the MiNT programme for your auto folder, MINT.CNF (the configuration text file, an example comes with the binaries) in your root directory of your boot disk and an accessory (TosWin? I can't remember). Once this is all running a shell (cli) is useful to run with TosWin(?).

> Well, I suppose that's enough for starters. No doubt the answers will
> confuse me enough that I have to ask a fresh batch of questions.

There you go, I hope that any mistakes I've made are put right before you read this!

-David White.
//standard disclaimer

3047. Re: MagiC

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960212161352.13593C-100000@iris.amp.uni-hannover.de>
Source record: 150731

On Sun, 11 Feb 1996, Rick Martin wrote:

> __
> Here we go again another asshole that wants programs to be only in
> their language . Number one , France is a small market so really we
>
True, it's sad enough.

> shouldn't be worried about translating anything in french at all .
> Maybe we should be doing like the Germans are and totally forget that
> North America even exists . No wonder people are switching platforms
>
Funny, you should mention this. In general it's the other way round : US
citizens forget that there are other parts of the world. Sometimes they
realise that there is Canada or Mexico, maybe even UK, for most of
them that is all of the rest of the world.

> BTW. I do my own translation of german programs but it sure would be
> nice if the programmers took into consideration the major languages
> when they release their programs when you consider the costs we are
> paying for some of these .
>
It's all a question which market is targeted. Germany has always had a
mayor share of the worlds Atari market, and still I think more than half
of all Atari programming is done in Germany. But I agree : At least an
english version of any software should exist.
But consider it the other way round : Would any US based software company
(like Gribnif, for instance) release german versions ??? And there _are_
still people having trouble with english software.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

3048. ATARI ST for sale

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: Benno Hofschreuder <b.hofschreuder@simed.nl>
Message-ID: <311F3439.2A32@simed.nl>
Source record: 150732

I have for sale a ATARI 520ST+ computer
(HOLLAND)

With:
- 3.5" en 5.25" diskdrives
- harddisk 105MB
- HD and powersupply built in transparent case
- clock built in
- 2.5Mb of memory
- 28Mhz speedup card built in
- hardware 386-DOS card
- B/W and color monitors
- printer
- mous & joysticks
- books (Dutch)
- lots and lots of software (Prof. and games, more than you can
imagine!!!)
everything in good shape, and working properly.

The price I ask is 950 Dutch Guilders for everything.

If you are interested mail me!!!

3049. ATARI ST for slae

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: Benno Hofschreuder <b.hofschreuder@simed.nl>
Message-ID: <311F3452.4B13@simed.nl>
Source record: 150733

I have for sale a ATARI 520ST+ computer
(HOLLAND)

With:
- 3.5" en 5.25" diskdrives
- harddisk 105MB
- HD and powersupply built in transparent case
- clock built in
- 2.5Mb of memory
- 28Mhz speedup card built in
- hardware 386-DOS card
- B/W and color monitors
- printer
- mous & joysticks
- books (Dutch)
- lots and lots of software (Prof. and games, more than you can
imagine!!!)
everything in good shape, and working properly.

The price I ask is 950 Dutch Guilders for everything.

If you are interested mail me!!!

3050. Re: OASIS unbatch bombs

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <824200776_OASIS_@swampdog.demon.co.uk>
Source record: 150734

In article <8250_ashort@mettav.demon.co.uk>
ashort@mettav.demon.co.uk (Alastair Shortland) said:-

>This garbled offering from guy@swampdog.demon.co.uk to All was spewed
>forth...
>
> Hello guy@swampdog.demon.co.uk...
>
> g> I can't remember but it seems a natural deduction unless the
> g> installation program (which I did not run) updates the stamp.
>
>Aha.. so that's what it's for then! ;-)
>
>I didn't use the installation program because it seemed to mess things
>up and Oasis wouldn't run after i had used it.... so I just configured
>it from inside the Oasis.PRG.

Same happened to me so I did the same as you.

--

Guy Harrison

guy@swampdog.demon.co.uk

3051. Re: Papyrus 4/5

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: David White <david.white@rd.eng.bbc.co.uk>
Message-ID: <4fn2ul$jeh@bbcnews.rd.bbc.co.uk>
Source record: 150735

Daniel@ollom.prima.ruhr.de (Daniel Richter) wrote:
>
> > I quite like Papyrus 3.54 or whatever it is I have got However there are
> > one or two annpoying things that are missing:
> >
> > decent drawing tools
> > word count
> > FULL colour graphic support.
> Colour graphic support is included in the GOLD-version (at least of
> Papyrus 4)

Full colour support is not a part of Papyrus 3 Gold, but limitted use is possible. What do you want drawing tools for? This would only increase the size of the program, limitting development of other areas. What you need is Kandinsky, it does a lot more than Papyrus could ever do with drawing. The most annoying things about Payrus 3.54 are the use of the right hand mouse button for windows that are not on the top, and the lack of drag-and-drop support.

-David White
//standard disclaimer

3052. FS: a bit more...

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: smiller@farad.elee.calpoly.edu
Message-ID: <4fmkd0$m05@isnews.csc.calpoly.edu>
Source record: 150736

```
Pagestream 2.2 along with over 100 different fonts and original
documentation.

$25 dollars

Supra Fax Modem - 2400 data/9600 fax

$20 dollars

Atari ST color monitor - $60
Atari mono monitor - $60
---
2 atari 520 st's along with 50+ games
2 disk drives
trackball, wico joystick
whole lot $100 + shipping
with both monitors $180 + shipping

*steve
--
http://www.elee.calpoly.edu/~smiller
-- Deeds of Flesh Homepage --
-- The ULTIMATE Underground Death Metal Band List --
-- An unofficial SEPULTURA Homepage --
```

3053. SLOPPY PROGRAMMING TECHNIQUE

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4fn5n5$76u@inca01.inca.co.nz>
Source record: 150737
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

peter willis (peterw@coastnet.com) wrote:
> I agree with this tack.

> I used to program ataris with MEGAMAX C. the code was great(compact) but I
> still could make refinements after disassembly to make it even better.

Good compiler, but sadly lacking in the integration of editor, compiler, linker, librarian tools. But, as a 1985 compiler, it was quite good.

Megamax released Laser C, of which I received a "scurrilous" copy. I like it, so went to a shop with cash in hand to buy it. Some &*!*^ had walked off with the discs for it. (I got the manual for nowt as they were closng out of Atari stuff). I couldn't find anywhere in the mags selling it, so I bought Lattice C direct from Hisoft instead. [I have destroyed my copy of Laser C]

> Now I'm working on a PC under windows 95 and I can't believe the kind of
> waste in this system. Wasted memory, sloppy coding, excessive repetition
> of routines.......the list goes on.

Scuttlebut says that memory/drive manufacturers give Microsoft a kickback for making Widows slow and bloated, so people need to go out and buy more memory and disc.

In essence its a "my yingyang is bigger than yours". If your software only uses 350k of disc and 128k of RAM, it must be very bad, as product X uses 231 Mbytes of disc and 19.4 Mbytes of RAM.

> I wonder how big the hard drives are going to have to be when these people
> reach the peak of programming laziness.And also how slow the programs are
> going to be. Or maybe we'll make yet another microprocessor to go faster
> so we can waste even more space.

Dont forget, a Microsoft/Intel computer is a "real" computer, and anyone with anything else is obviously using a toy. A computer with less than 8 megs of RAM aint a real computer. And as for hard drives, one gigabyte is for sissies - we use half terabyte drives (which are already feeling a bit cramped), so everyone else has to use the same too.

But then of course, we dont need to replace our computers every eighteen months. A nine year old 1040ST will still do most things anyone wants - but a nine year old PC-AT will not.

> I also can't understand how a company like microsoft can get away with
> making an operating system that takes as much as 2.5 minutes to oad into
> my computer???????????

Coz billions spent on advertising/mind-control has an effect on sheep.

Free thinkers using alternative systems and hardware are thankfully immune to this "Bill Gates Is God" and "Microsoft Can Do No Evil" brainwashing.

And long may that continue...

--

Quote For The Month: "This Time For Sure"

3054. Re: Mintnet...help!

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960212162744.13593D-100000@iris.amp.uni-hannover.de>
Source record: 150738

On Sun, 11 Feb 1996, Simon Evans wrote:

>
> Yeah sorry, wasn't a very clear question.. I'd been up all night...
> Firstoff it reckons there's an error in mint.cfg..
>
> ..*PID near: h* (the rest's off the screen)
>
That is not neccessarily due to MINT.CNF. Try this : Rename MINT.CNF to
something else. Reboot. MiNT should be startet, and the desktop should
appear. You should notice MiNT only from existence of drive U:, apart
from this there should be no difference to the MiNTfree system.
Now create an empty MINT.CNF and copy subsequently piece for piece from
your old MINT.CNF into the new one, the INIT= line as the very last one.
This way you should be able to isolate the problematic piece of MINT.CNF.

> Then it set's slip and ppp going.
> Then it say's..
>
It starts sockdev.xdd, and loads the *.xif drivers.

> *starting network daemons [: no such file or directory* (twice)
>
You've obviously some sort of shell script running. Without running a
shell via INIT= in MINT.CNF this should not occur. I prefer anyway to
start the daemons directly from MINT.CNF.

> Then now nohogs installed it hits the desktop. Opening windows etc
> is fine, but it crashes as soon as I click on a file. A string of
> messages come up that change each time PC= textbase= etc etc.
> It usually gives the code _2560_ or _2816_ when leaving mint...
>
Conclusion : Try to use a version of MINT.CNF without the INIT= line.
You should have MiNT as well as MiNTnet bootet, but not the daemons. This
should work. Then start the daemons from MINT.CNF using the exec command.

> I may well have missed something vital when installing, I followed
> the mintnet faq but don't have a clue really... I haven't the space
> for the distribution sets, <6meg on the hd is the limit really.
>
As I said earlier, a minimal MiNTnet setup uses less than 1meg.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

3055. Re: Networking

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960212163955.13593E-100000@iris.amp.uni-hannover.de>
Source record: 150739

On Thu, 8 Feb 1996, Richard Weston wrote:

> Hi all,
> We have a bank of 16 1040STe's at school and I need to find out how I
> can network them using one of the computers as a server. What hardware
> and software do we need and how do we connect it. Oh yes, and where
> can we get the required bits from?
> Thanks in advance.
>
How much mem is available in the computers ? Why do you want one of the
computers as a server ? Does it have a particularly large harddisk ?

An easy solution might be connecting all STs to a ring via MIDI cables
and running MIDICOM.
A more sophisticated solution would be a MiNT/MiNTnet based net that
ideally could be hooked up directly to internet.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

3056. Re: ST as X-term?

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960212164458.13593F-100000@iris.amp.uni-hannover.de>
Source record: 150740

On 11 Feb 1996, Mark Baker wrote:

> In article <Pine.A32.3.91.960211201556.11652E-100000@iris.amp.uni-hannover.de>,
> Peter Rottengatter <perot@pallas.amp.uni-hannover.de> writes:
>
> >Now apply the definition : You're running some sort of terminal software
> >on your desk's maschine, and maybe a shell on your central maschine. The
> >_shell_ is the server, not the central maschine. Vice versa : The terminal
> >software - not the actual terminal (the maschine on your desk) - is the
> >client. See how it fits ?
>
> No, surely the shell is the client, which is asking your terminal software, a
> server, to display some text for it :)
>
OK, bad example, 'cos it can be seen the other way round. What I meant
was the client asks the server to perform some calculation on data.
It leads to the question : What sort of service can software on a central
host provide, apart from computing power ?
But I have a very good excuse : I didn't choose the example ;-)

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

3057. PROPOSAL: comp.sys.atari.marketplace

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: roughton@n8pph159.bnr.ca
Message-ID: <4fntb2$auh@batph8.bnr.ca>
Source record: 150741

Hi,

I am proposing a newsgroup for buying/selling Atari hardware and software.
I have posted this proposal to alt.config for any recommendations.
If you are interested having this new group, please let me know.

Scott R.

3058. Re: Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DMoCCo.MFx@freenet.carleton.ca>
Source record: 150742

Richard Sensale (wolfen@usa1.com) writes:
> In article <4fdgsf$26h@kaiwan009.kaiwan.com>,
> mrtnsnd@kaiwan009.kaiwan.com says...
>>
>> I'll try again. Sorry Atari discontinued the ST. Forget a used one
>> too! The after market parts prices are hard to get and way, way, way
>> overpriced!! The floppy drive on my ST finally gave out after five
>> years of abuse and I took it in to the only place in Southern CA to
>> get another for $100 plus $60 to install it(the case has to be mod-
>> ified now). Well after waiting four weeks for their supplier to ass-
>> emble it, it turned out to be a dud! Too bad really because its a
>> good machine that can be upgraded like a funny car. Atari must have
>> had a CEO(possibly a relative of a former Apple CEO) that really had
>> his head jammed all the way up his ass. I'm a DOS man now.

Sorry to hear about it, you got cleaned bigtime! For $160, you
should have been able to locate a GOOD used ST, and kept the old one for
parts. (you could sell a power supply to the fellow a few articles back,
who needs one badly!)

Former Atari hardware victim,

Now a DOS victim; ever upgrading, comparing cold specs, never
getting to use the stuff for fun or function.

--
Songshop Musical Productions / 3-D House of "Bob"
Box 266, Shawville, Quebec / Studio to the Stars
J0X 2Y0 (819) 647-6022 / In the Realm of the Duchess

3059. FTP list update? (Re: list of Atari ftp servers)

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <311f6ef2b6f930@sn.no>
Source record: 150743

Guido Flohr (gufl0000@stud.uni-sb.de) wrote:

>Hi everybody!
>
>Actually for my own convenience I've created a URL with a list of Atari
>ftp servers. The adress is
>
>http://stud.uni-sb.de/~gufl0000/atari
>
>The URL is in English! When you follow a link you land in the right
>subdirectory for Atari.
>
>Maybe there is a list like this already existing. If so would you please
>contact me.

Competition eh? ;-)
Yes, actually there is one, which I started making. I used to update it from time to time and upload it frequently to the Atari ST newsgroups. That was back in the days when I had free/unlimited net-access (university).
Then I went on to have a commercial dial-in type account and as keeping a list like this updated takes a lot of time (and money when you pay for the online time)- to check if the sites are still working and have Atari directories etc. I had to get help, so Mark Smith in the UK offered to help me out.

Now, I haven't heard from him for a long time and haven't received any replies from my emails either. But I don't have any plans to 'scrap' the FTP list either...
So, Mark Smith- if you're out there, please get back to me as soon as possible. I know there are some new sites out there, and I guess some of the old sites have had some re-organizing etc. so I'm long over due :-(

The latest list I have is from July 1995 I believe, and if someone wants to download it they can find it in my web page (atari section- it's easy to find!)

http://www.sn.no/~hallvart/

or at my FTP site:

ftp.sn.no /user/hallvart/atari/atari_ftplist.txt

As soon as I get hold of Mark Smith I'll try to get a new one out, if not I'll do it myself...

So, if there is anything I should know regarding updates/deletions/new sites etc. please let me know! thanks

Hallvard
--
_/_/_/

3060. MagiC

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: baade@saphir.physik1.uni-rostock.de
Message-ID: <4fnoi0$rkn@taiwan.informatik.uni-rostock.de>
Source record: 150744

>Here we go again another asshole that wants programs to be only in
>their language .

> major languages of the world ie : English

think, we should write more programs in spanish.

3061. Re: tos Re: tos file

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <311f6ef4b71c32@sn.no>
Source record: 150745

J David Klimchak (jklimch@curly.cc.emory.edu) wrote:

>Hi, I'm new to the net & am confused about FTP procedures (on an STE with
>stalker). I understand downloading ZIP, ZOO, LZH etc. files but what do I
>do with a TOS file. I know that I can download it using the lynx D
>command, but then what do I do? How do I make it a working file? thanks
>in advance.

You double click it!!!!!! Just try it. It might be a ready to run
program, or it could be a self-extracting file which as the name says,
is a file that de-compresses itself without the use of any additional
software.

Hallvard
--
_/_/_/

3062. Re: UNIX LFs !

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <311f6ef6b725b3@sn.no>
Source record: 150746

I also found out that if you have TOS 2.xx and up you can simply put the 'st2unix.ttp' and 'unix2st.ttp' programs on the desktop and drag text files to them, and they'll be converted without the need of any command line input or putting the files in the same directories etc!

I tried it today with TOS 2.06- now why didn't I think of that before!! ;-)

Hallvard
--
_/_/_/

3063. Re: Prg/Re: Prg/Cpx to clear modem buffer?

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <311f6ef4b70ff1@sn.no>
Source record: 150747

Ronald J. Hall (darchyld@harold.eastky.com) wrote:

> In article <311a8fee1cd531@sn.no>
> hallvart@sn.no (Hallvard Tangeraas) said:-
>
>>My terminal program "Connect" does this before it dials a number.
>>The problem isn't within the modem, but on the computer itself. I can
>>switch on/off the modem before I dial and the problem's still there.
>>I'd like to find a better way than to reset the machine.
>>
> Well, sorry that didn't help! What version of TOS are you using and
> are you using one of the serial patch programs (like HSmodem)? I'd
> try that if you are not...hope that helps! 'Luck :)

STE with TOS 2.06 (which should have the serial thing fixed).
Yes, I'm using Hsmodem (though it's a real pain- it always needs a
cold-reboot, or else I get bombs when starting up!).

The problem only occurs after having used Notator (MIDI sequencer)
since it allows for more than 16 MIDI channels by utilizing the RS232
port and an expansion device. So every time I start/stop a sequence I
can see the modem's LEDs flash. There must be a way to 'clear' this
instead of rebooting the machine.

Hallvard
--
_/_/_/

3064. Falcon/JAM-8

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <311F8709.740E@intuit.com>
Source record: 150748

I'm thinking about buying a JAM-8 8-output D/A expander for the Falcon.
Has anyone heard it? Can anyone evaluate the audio quality for me? I
would appreciate any input you can give me.

Thanks..

-Mark

3065. Re: Snappy

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <4fo3t7$6jn@taiwan.informatik.uni-rostock.de>
Source record: 150749

ab078@sfn.saskatoon.sk.ca (Travis Kern) wrote:

> Can the Snappy image grabber be used on any Atari computers? If not, is
> there something similar for the Atari platform?

I don't know what the Snappy image grabber is, but if you need a snapshot
utility which produces IMG files on any Atari computer and in any graphics
resolution (including Hi-/True-Color graphics cards), you should download
the brand new SNAPPER, available from

ftp://ftp.cs.tu-berlin.de/pub/atari/Graphic/snapper.zip
or
ftp://ftp.uni-paderborn.de/pub/atari/tools/gemutil/snapper.zip

It works as ACC or APP and has some useful options, though the documentation
is only in German (but should be useful anyway).

Regards,
Guido

3066. Magic & the CyREL, Sunrise M16-1280 graphics card.

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: rcollins@magnus.acs.ohio-state.edu
Message-ID: <4fne21$ggo@charm.magnus.acs.ohio-state.edu>
Source record: 150750

I would like to find out from those rare and few Atarians who own the Cyrel, Sunrise M16-1280 graphics card, from Cybercube Research.

The question is which multitasking environment works well with this card?

Is Magic or Geneva able to handle the AUTO file restrictions that this card puts on the operating system?

Please, respond with any comments.

Raymond

3067. Re: Papyrus 4/5

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: a1960563@athena.rrz.Uni-Koeln.DE
Message-ID: <4fnea1$fmc@news.rrz.uni-koeln.de>
Source record: 150751

Hi,

Rod McCall (rmccall@mcs.dundee.ac.uk) wrote:

: What about Thats Write? Is it any good for DTP stuff?

I don`t think That`s Write is flexible enough to do real DTP. It is really good for writing diploma works or PhDs for you can have chapters automatically numerated and have a listing of contents which I didn`t find in Papyrus (I have only seen a demo version of Papyrus 4).
Integrating tables is a little more complicated than in Papyrus and you will miss a possibility of "floating" text around a picture (Is this the correct English verb for it?).
You can position a pic in between text with no text on right and left sides of the pic or you can write over the picture (with the picture as background).

You can print up to 5 columns per page with That`s Write.
This soft is a powerful tool for heavy writers and printing results are excellent although it uses its own drivers and GDOS only for the tables. But it is not that simple to cope with as Papyrus (perhaps due to its complexity?).

Kerstin

3068. Re: MagiC

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: and@sun1
Message-ID: <4fnehv$lee@newsserver.rrzn.uni-hannover.de>
Source record: 150752

Rick Martin (martinr@martinr.hookup.net) wrote:
: __
: Here we go again another asshole that wants programs to be only in

Shame on you.

: their language . Number one , France is a small market so really we
: shouldn't be worried about translating anything in french at all .
: Maybe we should be doing like the Germans are and totally forget that
: North America even exists . No wonder people are switching platforms

Germany is the biggest market, so everything first appears in German.
The UK is smaller, so the next version is in British English.
The US is smaller, but people understand English.
France is the smallest market, so this language appears as last.

And nobody is an asshole and no language is better than any other.

--

ANDREAS KROMKE

3069. Re: RATSoft support?

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4fo7vj$31c@lyra.csx.cam.ac.uk>
Source record: 150753

In article <6619dsimon@nest.demon.co.uk>,
dsimon@nest.demon.co.uk (David Simon) writes:

> DB> Agreed 100%, not that I'm baised at all. <g>
>
>Not at all! ;-)

I know Usenet news distribution can do some wierd things, but I don't
understand why I got your message before Daron's - presumably they both
go through the nest.demon gateway.

3070. Re: Why don't we....

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4fm3if$hen@lyra.csx.cam.ac.uk>
Source record: 150790

In article <4fm1ki$hj8@newsbf02.news.aol.com>,
zan660@aol.com (Zan660) writes:
>Why don't we post applications, icons, controle panals, etc to this group.
> As I am sure you know finding Atari software can be agrivating, I think
>it would be good to post things like background images, icons,
>shareware/freeware etc to this group. What do you think?

It's a very bad idea. On the other hand posting these to
comp.binaries.atari.st might be a good idea.

3071. Re: Why don't we....

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: apb25@thor.cam.ac.uk
Message-ID: <4fm3sd$inc@lyra.csx.cam.ac.uk>
Source record: 150791

Zan660 (zan660@aol.com) wrote:
> Why don't we post applications, icons, controle panals, etc to this group.
> As I am sure you know finding Atari software can be agrivating, I think
> it would be good to post things like background images, icons,
> shareware/freeware etc to this group. What do you think?

--
Because that is what the binaries news group is for. Some people have to
pay to download newsgroups and binaries increases the amount they will
have to pay. Normally if you tell people where people can get files from
- which site and whereabouts on it, then people who want the program can
get it.

Adrian

==
Adrian Bridgett (apb25@cam.ac.uk)

Windows - the world's first NON-operating system.
==

3072. Re: STik solutions

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: simon@orme.u-net.com
Message-ID: <824172586_OASIS_@orme.u-net.com>
Source record: 150792

In article <824049920_OASIS_@edenbbs.com>
rwhit@edenbbs.com (Robert White) said:-

>2) Data lights on modem blink but nothing comes into cab. I have found this to
>be the MTU, MSS and window sizes in the stik cfg file. My ISP wanted me to have
>MTU set to 1500. I think this is comon now a days. In the TCP/IP docs I have
>read, MSS neads to be a multple of window (i.e. mss=1460 window=11680, would be
>a multiple of 8 however, they recommend a multiple of 4) Those are my settings
>and things are a lot more stable. I use to have hangups a lot and now I dont.

I tried these settings earlier and didn't have a crash for
a good five minutes...previously I'd been using the defaults
and got a crash almost every other site..

I've found that I get a lot of crashes at the end of a large page..
When it's loaded from file later, the page seems intact...
Any ideas?

Cheers,
Smn...

--

{simon@orme.u-net.com}

3073. I need an STE

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: tuf@cyberspy.com
Message-ID: <4fn49s$4fm@news.cyberspy.com>
Source record: 150793

Im in the market for an STE machine; any kind will do. Its gotta be in good shape and thats about it.

Id prefer goodies like later ROM revisions, etc, but a 1 meg stock old STE will do me just fine.

Please let me know if you have an STE or MegaSTE collecting dust. Im in need and I need it fast. Thanks!

Joe

3074. Re: tos file

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: diehl@io.org
Message-ID: <4fmrc7$n0v@ionews.io.org>
Source record: 150794

J David Klimchak (jklimch@curly.cc.emory.edu) wrote:
: Hi, I'm new to the net & am confused about FTP procedures (on an STE with
: stalker). I understand downloading ZIP, ZOO, LZH etc. files but what do I
: do with a TOS file. I know that I can download it using the lynx D
: command, but then what do I do? How do I make it a working file? thanks
: in advance.

TOS is an executable program. Just run it. (The Atari uses several
extensions for executables: PRG (typically, a program which uses GEM),
TOS (a program which does not use GEM), APP (GEM program which can be
installed as an application) and TTP (TOS-Takes Parameters, which lets
you enter a command line into the program). Alternate desktops also have
a few of their own executable extensions (GTP - GEM Takes Parameters, for
example) and allow you to define your own. There are also a few
pseudo-executabe extensions -- most commonly, SEA, which stands for
Self-Extracting Archive. These programs need to be renamed to TOS or
PRG before they can be executed.

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

3075. Falcon IDE Upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: needhadp@eng.derby.ac.uk
Message-ID: <311F0FE4.ECE@eng.derby.ac.uk>
Source record: 150795
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I currantly have a Falcon 4MB/65MBHD with a nearly full hard disk as such I have made inquires about upgrades.

I have been offered a 1.2GB IDE disk, probably 3.5", what I need to know is this.

1, Can I connect it in parallel with my exsisting drive?
2, If so how?
3, If not can I simply replace the old one with the new one, I am aware that a 3.5" is larger than a 2.5", though I would have no problem with a cable comming out of somewhere connecting to a box on a shelf.
4, Can the Falcons power pack handle a 3.5" drive unit?
5, What is the largest partition size that AHDI can handle? (6.04)

If possible could you E-Mail me a copy of your reply since I don't have Web access all that often, but I can get at my mail.

needhadp@eng.derby.ac.uk

3076. Ghostscript probs

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <4fnbdh$fl0@dux.dundee.ac.uk>
Source record: 150796

Where can I get a copy of Ghostscript plus the gem shell which isn't corrupted?

Rod

--
--
Rod McCall | Dundee University
Try My new web pages on http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html

3077. Re: Is it worth continuing with Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8247_ashort@mettav.demon.co.uk>
Source record: 150797

This garbled offering from mnb20@cam.ac.uk to All was spewed forth...

Hello Mark...

m> Pretty much any printer from the last ten years I'd have said. Anyway,

... yeah, but I wouldn't recoment to anyone to get a printer that old ;)

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

3078. Re: HELP: trying to decide about buying an ST

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8251_ashort@mettav.demon.co.uk>
Source record: 150798

This garbled offering from mnb20@cam.ac.uk to All was spewed forth...

Hello mnb20@cam.ac.uk...

m> You mean you don't find the screenshots in SS adverts impressive,
m> showing about ten programs running at once? Admittedly the fact that

Yes.... but it doesn't take too much to imagine such a picture. <g> It isn't
like a screenshot for a game, or an option block from an application which
you would find very difficult to explain in words...

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

3079. Re: Backupsoft for SCSI-Streamer ????

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <8244_Spencer@mettav.demon.co.uk>
Source record: 150799

Out of the ether, the following was mentioned by mnb20@cam.ac.uk...:

>> NB> Was this put in at your end Spencer or by Paul ??
>> By Paul. What can I say but that he doesn't trust my integrity! ;-)
m> It's on his own messages as well though... so who's ideals and wording
m> are represented by them? :)
Well if he doesn't trust himself then who can he trust??? ;->

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

3080. Re: MINT and stuff.

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8246_ashort@mettav.demon.co.uk>
Source record: 150800

This garbled offering from mnb20@cam.ac.uk to All was spewed forth...

Hello Mark!.. I hope you are well :)

>> It is possible to set up MiNT or a replacement desktop on a 1 meg
m> machine..but it is a bit tight. Setting up both at the same time would
>> be daft! ;-)
m> Why? What if you want to use MiNTnet and still want a nice desktop.

Then IMHO it would be a very good idea to get more memory... having a
replacement desktop and MiNT installed doesn't exactly leave much room for
other programs does it.. not to mention if you have other resident programs
installed as well!??

m> In fact installing MiNT and not installing a replacement desktop would
m> be silly, as the standard desktop doesn't handle long filenames.

I totally agree... just not as your default setup of you only have 1 meg! :)

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

3081. Re: MINT and stuff.

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8248_ashort@mettav.demon.co.uk>
Source record: 150801

This garbled offering from mcguired@moose.erie.net to All was spewed forth...

Hello Dennis...

>> Desktop replacements are excellent.... Thing is the best shareware
>> one... Ease is the best commercial.
m> What is the latest English version of Thing?

0.59 was the last I heard about... it is at hensa:

micros/atari/tos/p/p119/

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

3082. A few 520ST questions

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8249_ashort@mettav.demon.co.uk>
Source record: 150802

This garbled offering from tuf@cyberspy.com to All was spewed forth...

Hello tuf@cyberspy.com...

t> 2) Link2 has no clock, correct? Its nice to have one, and I cant
t> use a cart port one cause of the Cubase dongle (Thanks Stienberg).

You can get a clock cart with a through-port... which means that you can plug
your Cubase dongle into the other end.

Some people say that the through-port clock carts are unstable... and IIRC
one company has stopped making them for that reason.

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

3083. Re: OASIS unbatch bombs

Newsgroup: comp.sys.atari.st
Date: 1996-02-12 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8250_ashort@mettav.demon.co.uk>
Source record: 150803

This garbled offering from guy@swampdog.demon.co.uk to All was spewed forth...

Hello guy@swampdog.demon.co.uk...

g> I can't remember but it seems a natural deduction unless the
g> installation program (which I did not run) updates the stamp.

Aha.. so that's what it's for then! ;-)

I didn't use the installation program because it seemed to mess things up and
Oasis wouldn't run after i had used it.... so I just configured it from
inside the Oasis.PRG.

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

3084. Network ST (NeST) the biggest Atari Network Going!

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <6680dbrewood@nest.demon.co.uk>
Source record: 150604

```
Network ST International Association (NeST).
============================================

Press Release Issue 012 (24/09/95)

What is NeST?

NeST (Network ST) is an international network based on FidoNet technology,
dedicated to the Atari range of computers, in particular the Atari ST, TT
and Falcon. The aim of the network is to provide messaging facilities to
all Atari users the world over who are interested in the world of
communications and in the ST. Eventually it is planned that NeST will
extend to virtually every country in the world, however NeST now links the
following countries:

United Kingdom
Canada
The United States
Germany
The Netherlands
Australasia
Italy
France
Spain
Sweden
Czech Republic
Poland
Norway
Denmark
Luxembourg
South East Asia
Belgium

This is by far the largest Atari dedicated network in the world, and it is
growing rapidly, with an average of a new country coming online every
couple of months.

NeST members work closely together to generate a good atmosphere; within
NeST you will not find any political battles, something which can't be
said for a lot of other alternets. NeST also has a habit of collecting
programers from every walk of life, including some very well known names,
who are either members of the network itself, or affiliated with it.

NeST has a wealth of message and file echos, ninety percent of which
are
```

echo'd round the world, and replies can be achieved within three to four

days. The message echo's cover a terrific range, running from software

support (LED, JEKYLL, JetMail, MakeDiff, Semper, etc), programing (GFA, C,

assembler etc), and general interest echo's like the common room where chaos

rules, and users let off steam, and the Q&A echo where weird and wonderful

queries are posted. We also have direct contact with the Atari publishing

world and have contact echo's for both ST Format and Atari World magazines,

with many members of the editorial staff online.

Or if you are looking for something a little different why not take an interest in Space Empire Elite? The game runs throughout the network, using special programs coded by NeST members to coordinate and send inter-BBS attacks through the network.

NeST allows the use of almost any mailing software, be it F-Net/Crossnet, or fidonet technology, to be used to collect mail, giving a very flexible system of mailing. Point systems are given rights too, if they take a 'Pvt' address in the master NeSTList, they are allowed full participation in the network, including taking part in votes on major changes within the network,again this is rarely allowed in other networks.

One item that worries some users, and sysops is cost, that is network fees for linking into the network itself. With NeST no such fees exist, as each member works freely to gain the best connections, minimising mail costs as much as possible.

NeST may be accessed via the following methods:
- Dial up (log on) access via a NeST BBS and a comms terminal.
- Via .QWK packet reader at your local NeST BBS.
- Via fidonet point or node access software, again via your local NeST BBS.

It should be noted at this time that NeST can not currently be accessed via

the Internet.

NeST also has available all the files taken from the FAN (Final Atari

Network) file echoes. FAN is often the first place to find new files, many

times directly from the authors themselves and has links to the
respected

MausNet network in Germany.

NeST users also have the ability to access InterNet email and newsgroups
via

the NeST Internet gateway located at
90:100/106.0@nest.ftn

(@nest.demon.co.uk).

If you want to join a network that's friendly, fun, well informed, and
concious of what's going on, well why not try NeST, I don't think you'll
regret it!

For more information contact:

Daron Brewood - 90:90/0.0@nest.ftn
- dbrewood@nest.demon.co.uk
- dbrewood@cix.compulink.co.uk

I look forward to hearing from you...

Daron Brewood - NeST Coordinator

--

3085. Re: tos file

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <824321870_OASIS_@swampdog.demon.co.uk>
Source record: 150605
Body handling: HTML body converted to readable text

In article <4fq7gk$4se@larry.cc.emory.edu>
jklimch@larry.cc.emory.edu (J David Klimchak) said:-

[snip]

>thanks to all who responded to this post. I tried renaming the file
>extender.HTM to .TOS and double clicked. The response was "not a

HTM typically means HTML (HyperText Markup Language?) and is used by
web browsers - if you don't have one try loading it with a text
editor and see if it looks something like this ...

File Not found

The requested URL /users/cdwf/attend.html was not found on this server.

--

Guy Harrison

guy@swampdog.demon.co.uk

3086. Re: Why don't we....

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4fpk3q$5uu@inca01.inca.co.nz>
Source record: 150606

Zan660 (zan660@aol.com) wrote:
> Why don't we post applications, icons, controle panals, etc to this group.
> As I am sure you know finding Atari software can be agrivating, I think
> it would be good to post things like background images, icons,
> shareware/freeware etc to this group. What do you think?

Nice idea, but that is what the comp.binaries.atari.st newsgroup is for,

--

Quote For The Month: "This Time For Sure"

3087. F.S. Atari St Software

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: Robert Oyler <royler@cnmnet.com>
Message-ID: <4fqdle$5sb@consolidated.ccinet.net>
Source record: 150607

Still have some St programs for sale
All are original programs with docs
3.00 shipping no matter how many programs you purchase
Also if you wish to purchase lots of programs
make me an reasonable offer.
U.M.S. Universal Military Simulator with civil war scenery disk
12.00
Timeworks publisher St. 12.00
Codename Iceman still in box never opened 12.00
Dungeon Master I or II 10.00 each
Degas 10.00
Leaderboard + tourn disk+key 10.00
sundog 10.00
Printmaster + art gallery I disk 10.00
royler@cnmnet.com Robert Oyler
thanks

3088. Demon Ascend fix anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <824201539snz@mbha.demon.co.uk>
Source record: 150608

I have been bitten by the ascend bug in recent days. I log in OK then nothing.

There was a fix posted here a while ago but I lost it :-(

Can anyone help me with this?

--
dave

%/%/%/

3089. Soft PC & Harddisks

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <4fpvdm$sl1@dux.dundee.ac.uk>
Source record: 150609

How do I set up SoftPC to use hard disks? I've got it running from
floppy but its rather painful.

Rod

--
--
Rod McCall | Dundee University
Try My new web pages on http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html

3090. Application System Heidelberg email address

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <4fqh5v$r7g@status.gen.nz>
Source record: 150610

Can anybody post their www page or email address?

Thanks for any help.

-Brian Becroft (mbecroft@iconz.co.nz) -Keeping Atari Alive in New Zealand-
-President Tariland Computer Club Auckland New Zealand-
(Tiny) Web Page: http://iconz.co.nz/~mbecroft

3091. Re: Soft PC & Harddisks

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4fq2vi$iup@m1.cs.man.ac.uk>
Source record: 150611

In article <4fpvdm$sl1@dux.dundee.ac.uk>, rmccall@mcs.dundee.ac.uk (Rod McCall) writes:
>How do I set up SoftPC to use hard disks? I've got it running from
>floppy but its rather painful.

As far as I know, SoftPC cannot read the Atari harddisks. However, you
can create PC hardisk files, which contain all the files the PC can
access. IIRC you go to the configure menu, and say that you want to
create a new .HDF file (a PC partition).

I cannot remember precise details though... (but can maybe check)

Even off Hard Disk, SoftPC is rather painful... (although maybe better
on an accellerated Falcon...)

Anthony
--

Anthony Jacques : jacquesa@cs.man.ac.uk
WWW : http://www.cs.man.ac.uk/~jacquesa/

STOS Falcon Extension v1.2a available from WWW page... UUE'd on request...

3092. Re: Demon Ascend fix anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: greeny@spirit.demon.co.uk
Message-ID: <824214618_OASIS_NEWS@spirit.demon.co.uk>
Source record: 150612

In article <824201539snz@mbha.demon.co.uk>
dave <dave@mbha.demon.co.uk> wrote:-

>I have been bitten by the ascend bug in recent days. I log in OK then nothing.
>There was a fix posted here a while ago but I lost it :-(
>Can anyone help me with this?

>dave
>
>%%%

3093. Atari 1040 STe For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: David Koropchak <jdkaesfj@siucvmb.siu.edu>
Message-ID: <4fqf4k$c8v@saluki-news.wham.siu.edu>
Source record: 150613

1040 Ste (4 Mb ram, Tos switch - 1.6 * 2.6)
Conner cp340 HD, 40 Mb
Magnavox (RGB) monitor - Model #:1CM135
Power Center/surge protector - generic brand
1 joystick with cable extender

Software includes:
Warp 9, Neodesk 4.0, Pagestream, Multidesk Acc., WP for Atari, Phasar
Numerous ST GAMES, Over 50

General Info:
System is 5 yrs old. The only reason I am selling it is I need some CASH!
Total system cost $400.00 dollars plus shipping.

Includes a 7 day return policy with purchase.

Please send e-mail to:jdkaesfj@siucvmb.siu.edu
THANKS FOR YOUR TIME!!!

3094. Help needed: Convert from Signun to TeX

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: magyger@marie.physik.tu-berlin.de
Message-ID: <4fqgis$b7q@news.cs.tu-berlin.de>
Source record: 150614

Iï¿½ve to convert a text with formulas (>50 pages) from Signun to TeX.
Is there a program which could help me ?
Iï¿½m afraid, I have to save the text as ASCII and format it to TeX
myself...

Thanks, Mathias

3095. Re: list of Atari ftp servers

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: "Chad M. McConnell" <chadmm@fangz.com>
Message-ID: <Pine.LNX.3.91.960213091500.23623A-100000-100000@fangz.com>
Source record: 150615

On 10 Feb 1996, Guido Flohr wrote:

> Actually for my own convenience I've created a URL with a list of Atari
> ftp servers. The adress is
>
> http://stud.uni-sb.de/~gufl0000/atari
>
> Maybe there is a list like this already existing. If so would you please
> contact me.
>

Well, There is

http://www-und.ida.liu.se/~t94patsa/atari.html

They have a whole Range of FTP listings.

```
--------------------------------------------------------------------------
_/_/_/ _/_/ _/_/ _/_/ _/_/ Chadmm@fangz.com
_/ _/ _/ _/ _/ _/ _/ _/ _/ Running with an old
_/ _/ _/ _/ _/ _/ _/ 1040STf [TOS 1.02]
_/_/_/ _/ _/ _/ _/ _/_/_/_/_/_/_/_/_/_/_/_/_/_/
--------------------------------------------------------------------------
```

3096. tos file

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: jklimch@larry.cc.emory.edu
Message-ID: <4fq7gk$4se@larry.cc.emory.edu>
Source record: 150616

jklimch@curly.cc.emory.edu J David Klimchak at Emory
University

Hi, I'm new to the net & am confused about FTP procedures (on an STE with stalker). I understand downloading ZIP, ZOO, LZH etc. files but what do I do with a TOS file. I know that I can download it using the lynx D command, but then what do I do? How do I make it a working file? thanks in advance.

thanks to all who responded to this post. I tried renaming the file extender.HTM to .TOS and double clicked. The response was "not a recognized program file" or something to that effect. I also tried renaming the file extender to ZOO, ZIP, LZH and ARC but the files are not of these types either. I originally downloaded these files from a german ftp site which listed them as TOS files. So any ideas about what I should do next?

3097. Re: NVDI 3 with Screen expanders ???

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <824310912_OASIS_@swampdog.demon.co.uk>
Source record: 150617

In article <4fodnm$npt@osustat.mps.ohio-state.edu>
dhbutler@stat.mps.ohio-state.edu (David H Butler) said:-

>I have been attempting to use NVDI 3 with MultiBlow (RGB monitor
>overscan) and the DEMO version of BlowUP (while I wait for a full
>version from TOAD). However, I can not get NVDI to work with either
>product, regardless of load order. Just for kicks, I also tried it
>with my Mega-4 and ISAC card, and once again it did not function! Warp
>9 works in all cases (too bad it is so much slower!). What is going on
>here? I was under the impression the NVDI worked with such screen
>expanders... Could the problem lie with Geneva? (Seems unlikely, it
>works with everything else I have...)

Here's my 2 pence worth. I just got the bigscrn utility for my ST
which I wanted to run on my colour monitor. NVDI locked up my machine
when I tried to use 640x400 16 colour mode - the emulation worked fine
when I removed it.

So does NVDI just want configuring or is it broken?

--

Guy Harrison

guy@swampdog.demon.co.uk

3098. Re: NOS/Oasis help?

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <824311552_OASIS_@swampdog.demon.co.uk>
Source record: 150618

In article <31202984.794B@umanitoba.ca>
Trevor Cordes <Trevor_Cordes@umanitoba.ca> said:-

>A friend of mine is trying to get the AtariNOS/Oasis package working
>for the members of our local user group.
>
>He has a few of the zip files of the package, but there doesn't seem
>to be any NOS documentation in any of them. He has the Oasis docs,
>but they don't tell him how to do anything on the NOS side of things!

The Nos docs are way out of date and not a great deal of help as they
normally assume PC usage - you have to wade through a lot of garbage
to pick out the useful information.

>If someone could point me to a location for the NOS docs, that would
>be great.

ftp.demon.co.uk and look for documentation to do with Nos then Ka9q
which is the PC name for it.

>Or if someone could quickly sum up the procedure for getting Oasis and
>NOS to get mail & news once logged on, that would be VERY helpful! He
>has the dial script and everything setup up already, but once he gets
>logged on, he doesn't know what to do next!

Oasis has absolutely nothing to do with anything that happens whilst
connected - it's job is "simply?" to ensure all the files Nos requires
are in the correct place for Nos to find them then to make use of the
files after Nos has written new ones. The original offline reader is
Snews (or PC DIS?) which is entirely text based - Oasis replaces this.
In fact Nos can be run directly as I do.

In Nos, assuming his provider supports NNTP and SMTP for news and
emails respectively:

type "so" (for socket) - if there's a line that lists "smtp_listen"
then he will automatically receive emails when they arrive. If it's
not there then it is not configured properly.

To check if emails are waiting to be received he may be able to
"finger" but the exact details will have to be given from the provider
(my provider allows finger swampdog@post).

Emails are posted by "smtp kick" (sm k for short).

News is both posted and received by "nntp kick" (nn k).

If he's not getting any visual feedback try upping the trace levels of each (ie smtp trace <number> and nntp trace <number>) where the higher the number the more info you get. Try

"nntp trace 3"
"nntp verbose on"

He may get a "501 USAGE" error when posting news articles. There is a bug in Nos - if his provider has rigidly implemented the RFC for news then the article will still go but it could easily be rejected. This will be obvious because another error code and message will be shown. There is a fixed version but I don't know where it is. Don't worry about it atm. He should be using Nos 0.42 at least.

Email me if he wants a working startup.nos to compare with his.

--

Guy Harrison

guy@swampdog.demon.co.uk

3099. Re: CAB and complete pictures

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <824322172_OASIS_@swampdog.demon.co.uk>
Source record: 150619

In article <4fpsqf$eqk@news.sas.ab.ca>
leslieh@freenet.edmonton.ab.ca () said:-

>Has anyone had a problem with CAB downloading pictures corrupted,

No.

>or not printing the entire picture on screen.

Yes.

>If so, have you fixed it? If so, how?

This happens because of timeouts - try hitting "reload" it invariably
works the second or third time.

>I'm trying to get ready for a demonstration, and it would be good
>to get the entire pictures on the screen. Thank you for any help you can
>render.

I'd cheat like they do on telly, nobody's gonna be too impressed with
it if it takes ten minutes to load a single page even if you do tell
them it's not the browser's fault.

Make sure you've already downloaded them so they only have to come off
the disk! If you must have something in "real time" make sure it's
a fast site that you've tested.

--

Guy Harrison

guy@swampdog.demon.co.uk

3100. Re: Internal 3.5" IDE in a Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: thomas.nilsen@Pthomasni.login.eunet.no
Message-ID: <824324514_OASIS_@Pthomasni.login.eunet.no>
Source record: 150620

In article <824164322_OASIS_@falcon.sdi.agate.net>
csh@falcon.sdi.agate.net (Life in the Afterglow) said:-

>I'm want to replace the 2.5" drive currently in my Falcon with a much
>bigger 3.5" one. I've heard its possible, but how difficult is it? Is it
>just a matter or ripping out the internal speaker and replacing the hard
>drive, or is it more complicated?

It's not complicated. All you have to do is to get an adapter-cable for the
small 2,5" internal IDE-cable in the Falcon to fit a 3,5" IDE drive. That's
about it.

--

3101. Re: MagiC + NVDI + NOVA VDI = :-(

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: mrotha@kjemi.unit.no
Message-ID: <4fqkom$2n3@due.unit.no>
Source record: 150621

Hiho,

mvfkb@alf.uib.no wrote:
: How do I get Magic 3, NVDI 3.02 and NOVA VME plus II (NOVA VDI 2.60) graphics
: board to work together ?
Also I'm currently a couple of hundreds of km away from my Atari (and
therefore unable to check by myself), I think
you need the newest version of the NOVA VDI (2.61 if I'm not wrong) which
you can easily get from their BBS (however, quite expensive by intenational
calls :( )

Bye,

Martin

3102. Re: tos file

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4fqa4a$lt3@m1.cs.man.ac.uk>
Source record: 150622

In article <4fq7gk$4se@larry.cc.emory.edu>, jklimch@larry.cc.emory.edu (J David Klimchak) writes:
>thanks to all who responded to this post. I tried renaming the file
>extender.HTM to .TOS and double clicked. The response was "not a
>recognized program file" or something to that effect. I also tried
>renaming the file extender to ZOO, ZIP, LZH and ARC but the files are not
>of these types either. I originally downloaded these files from a german
>ftp site which listed them as TOS files. So any ideas about what I should
>do next?

There is a program about called 'whatis' which will try and identify
a file, and will tell you what it is. I got it from an ST Format coverdisk,
but I guess it is available via FTP from somewhere...

Have you tried displaying the file? It might contain some header info
that might help you to identify it. (eg. LZH files have -lha5- at the top.)

What is the file called, and where did you get it from - someone might
already have been through this...

I hope this is of some help...

Anthony

--

Anthony Jacques : jacquesa@cs.man.ac.uk
WWW : http://www.cs.man.ac.uk/~jacquesa/

STOS Falcon Extension v1.2a available from WWW page... UUE'd on request...

3103. MagiC + NVDI + NOVA VDI = :-(

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: mvfkb@alf.uib.no
Message-ID: <4fqdh6$dm6@ugress.uib.no>
Source record: 150623

How do I get Magic 3, NVDI 3.02 and NOVA VME plus II (NOVA VDI 2.60) graphics board to work together ?
Any suggestions about the running order and settings.

help is appreciated.

thank you

Karl

3104. A few 520ST questions

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9602131400112734 7@acpu.com>
Source record: 150624

AS> From: ashort@mettav.demon.co.uk (Alastair Shortland)

AS> This garbled offering from tuf@cyberspy.com to All was spewed
AS> forth...

AS> You can get a clock cart with a through-port... which means
AS> that you can plug your Cubase dongle into the other end.

It is also possible to buy a clock chip (from Radio Shack in the US)
called the 'Smart Watch' module, and put it inside a 1040ST. I don't
know about a 520. Installs under any one of the TOS chips, and
sometimes takes some hacking. Software (freeware) would be Bill
Penner's A Real Time Clock v3.5 (AReaL35.xxx, maybe). Installation
instructions are in that archive, too.

"The Poor Deluded Soul" - tderrick@acpu.com

... I'm trying to find myself. Has anyone seen me lately?
___ Mountain Reader II - #00000077

3105. Re: MagiC + NVDI + NOVA VDI = :-(

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <pjMJq6N.greg_evans@delphi.com>
Source record: 150625

Karl,

You probably need the ET-4000 version of NVDI to work with your Nova board. You might be able to do an upgrade/trade-in of NVDI 3.02.

Greg

3106. Re: RATSoft support?

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <ZdCI6AM.dpj@delphi.com>
Source record: 150626

Alastair Shortland <ashort@mettav.demon.co.uk> writes:

>No probs... you won't regret it :))
>
>BTW, e-mail on its way...

Got the e-mail - thanks. I sent a reply, did Ralph?

Dana @ STReport International Online Magazine

3107. Hard Drive for my 104

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9602131900102735 6@acpu.com>
Source record: 150627

Phoner <phoner@zodiac19.mimuw.edu.pl> spake thusly:

P > you're wrong. officially there's no ide controller for st's,
P > but my friends makes one.

Yeah, I know. That'll teach me to make absolute statements. In my defense, it is true that such controllers are not commercially available in the US. So the answer to a US newbie or not-so-newbie should be what I said. But several people have corrected my earlier statement. Such controllers are available in Europe and Scandinavia.

I passed the data along to Dave Troy at Toad. His response was that he knew about it, but had no real reason to import it; according to him, scsi drives are the same price as ide drives in the US.

"The Poor Deluded Soul" - tderrick@acpu.com

... This message has been thoroughly tested on lab rats.
___ Mountain Reader II - #00000077

3108. atari to Mac/PC transfer?

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9602131900102735 7@acpu.com>
Source record: 150628

JH> Subject: atari to Mac/PC
JH> transfer? This may not be the right place but I've got an
JH> atari type question. I've got piles of atari files (by
JH> FirstWord) on floppies and I need to transfer the text to
JH> either a mac or a PC. I have no idea on how this would be
JH> done but I could see a simple utility being possible. Is
JH> there one around? Answers would be appreciated by email. I'm
JH> not likely to be able to check here again soon.

What hardware do you have available? If you do not have access to an Atari ST, I can't help you. If you do, find a copy of Marcel2.3. It will import First Word files, and export as RTF (Word Perfect 6, MS Word). If ascii is all that is necessary (text formatting like italics and bold need not be preserved), First Word will export directly ('edit mode'). Make sure you export the files to disks that have been formatted on the Mac, in whatever is used to make pc compatible disks. Second choice: format them on the pc in question. The ST won't have any trouble reading and writing to such disks; but the reverse is not always true.

"The Poor Deluded Soul" - tderrick@acpu.com

... This message has been thoroughly tested on lab rats.
___ Mountain Reader II - #00000077

3109. Re: SLOPPY PROGRAMMING TECHNIQUE

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: James Wood <jamesw@PEAK.ORG>
Message-ID: <Pine.SUN.3.91.960213184854.7864A-100000@PEAK.ORG>
Source record: 150629
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

On 12 Feb 1996, Gaven Miller wrote:

> Scuttlebut says that memory/drive manufacturers give Microsoft a kickback
> for making Widows slow and bloated, so people need to go out and buy more
> memory and disc.

Not to defend the problems with Windows, but this sounds exactly like the kind of nonsense that anti-PC, anti-Microsoft cronies would make up. Microsoft is so profitable that they do whatever they want and don't need to accept "kickbacks." How many RAM and HD manufacturers are there? How could they possibly organize in such a manner? Just the negotiations for such operations would be an incredible undertaking, not to mention of questionable legality.

> > I wonder how big the hard drives are going to have to be when these people
> > reach the peak of programming laziness.And also how slow the programs are
> > going to be. Or maybe we'll make yet another microprocessor to go faster
> > so we can waste even more space.

Despite what I have just said, I have to agree with this point.

> But then of course, we dont need to replace our computers every eighteen
> months. A nine year old 1040ST will still do most things anyone wants -
> but a nine year old PC-AT will not.

I disagree. What won't a 9 yeear-old PC do? Will it not do for programming, communications, word processing, read CD-ROMs? So it won't play the latest games.... I'm not saying that a 1040ST won't work , either.

>
> Coz billions spent on advertising/mind-control has an effect on sheep.
>
> Free thinkers using alternative systems and hardware are thankfully
> immune to this "Bill Gates Is God" and "Microsoft Can Do No Evil"
> brainwashing.

Oh, come on. Nobody is "brainwashed." This is a free country and you can buy any kind of computer, automobile, or hamburger you want - of your own free will.

James

3110. Re: Soft PC & Harddisks

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <4fqutf$qq@dux.dundee.ac.uk>
Source record: 150630

Anthony Jacques (jacquesa@cs.man.ac.uk) wrote:
: In article <4fpvdm$sl1@dux.dundee.ac.uk>, rmccall@mcs.dundee.ac.uk (Rod McCall) writes:
: >How do I set up SoftPC to use hard disks? I've got it running from
: >floppy but its rather painful.

: Even off Hard Disk, SoftPC is rather painful... (although maybe better
: on an accellerated Falcon...)

Yes it is noticably slow, but for what I need it isn't too bad. It dawned
on me would it not be possible to enhance it by utilising the DSP and
optionally the FPU?

Also at present it only seems to run in CGA, perhaps by using the above
it would be possible to get VGA and a higher speed.

Rod

--
Rod McCall | Dundee University
Try My new web pages on http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html

3111. F.S. Atari St software list #3

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: Robert Oyler <royler@cnmnet.com>
Message-ID: <4fqeeq$66b@consolidated.ccinet.net>
Source record: 150631

Robert Oyler <royler@cnmnet.com> writes:
> all are original programs with docs
> 3.00 shipping total no matter how many programs purchased
any program for 7.00 each
> make me a reasonable offer if you wish to purchase lots
> of programs..Its easier for me to mail to one place
1. Jewels of Darkness
2. Guild of thieves
3. Treasure Island
4. Deadline
5. the pawn
6. rogue
7. Q ball
8. Paladin Quest disk
9. Roadwar 2000
10. Crystal Castles
11. Transylvania
12. 2 on 2 basketball
13. ogre
14. Perry mason
15. Elite
16. Winter games
17. World games
18. gold of the realm
19. Ballyhoo
20. Beyond Zork
21. Kings Quest II
22. Kings Quest III
23. time bandit (great game)
24. ootopos
25. Temple of Apshai trilogy
26. amazon
27. Farenheit 451
28. Star Command---ssi
29. Tass times on tonetown
30. the sentry
31. Silent Service
32. Skyfox

thanks royler@cnmnet.com

3112. Re: UK Afterburner Accelerator

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: magnus.kollberg@p11.straight.ct.se
Message-ID: <ftn_2.203.221.11$fidonet.org_3120c70c_Magnus.Kollberg@p11.straight.ct.se>
Source record: 150632

In a message David Greenhough wrote to All :
>>> The word from Neal [O'nions] is that he is unhappy with the stability
>>> of Afterburner and that he's unwilling to release it yet.
>>> Watch this space...

DG> I've been hoping for some specs on this for a while.
DG> Doug Little raved about his evaluation copy and was a little miffed
DG> when he had to give it back but was muttering about some patches he
DG> was prepared to write|had written to help with compatability probs.

I find it _very_ strange that they havn't even contacted Doug Little who have apperently fixed most of the problems with the Afterburner by making some pathches. If they are having problems with it, why not cotact him? Maybe they dosen't want to sell it, or are they just that stupied? I guess they are. :-\

Cheers,
Magnus Kollberg

3113. Re: Hard Drive for my 1040

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3120d12a1052a80@sn.no>
Source record: 150633

Phoner (phoner@zodiac19.mimuw.edu.pl) wrote:

>On Tue, 6 Feb 1996, Tderrick wrote:
>
>> You cannot use an IDE drive with your ST, but any SCSI drive should
>> work. You will need a 'host adaptor', such as The Link II, to
>> connect from your ST's DMA port to the hard drive.
>>
>you're wrong. officially there's no ide controller for st's, but my
>friends makes one. it works perfect, i'm a happy user of it for 2 years.

What do you mean 'officially'? There ARE interfaces like that around!
I just wrote a posting about it a few days ago, with addresses and
phone numbers- I've seen the ads, and I made one myself from a PCB and
pre-programmed GAL chip that I bought from the publisher of a German
magazine called C't.

Hallvard
--
_/_/_/

3114. Atari to merge with JTS

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: Walter Hellman <hellman@teleport.com>
Message-ID: <Pine.SUN.3.91.960213173927.23115A-100000@kelly.teleport.com>
Source record: 150634

A story was posted in Reuters today reporting that Atari Corp.
has merged with a disk drive maker, JTS:

Reuters New Media

Tuesday February 13 6:02 PM EST

Atari To Merge With Disk Drive Maker JTS Corp

SUNNYVALE, Calif. (Reuter) - Atari, the multimedia games company, said
Tuesday it agreed to merge with JTS Corp, a privately-held maker of
disk drives, and will take on the JTS name.

Atari, maker of the popular video game Jaguar and other titles
playable on Atari's dedicated platform, has met with stiff competition
from other games makers such as Sega as well as from personal
computers.

An Atari spokesman said that the company was looking for a strategic
investment.

``We had $50 million in the bank,'' said spokesman August Liguori,
from Atari headquarters in Sunnyvale, Calif.

He said that in the past, Atari had sold computers, printers and other
computer components. ``To some extent we are going back into the
computer business'' by merging with JTS.

The new entity will be known as JTS Corp, but Atari will still exist
as a brand name.

The Atari entertainment business and the JTS disk drive business will
operate as separate divisions of the new merged company.

Reuters/Variety

hellman@teleport.com Internet Public Access User Hillsboro, Oregon USA

3115. F.S. Atari St software list #4

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: Robert Oyler <royler@cnmnet.com>
Message-ID: <4fqekd$66b@consolidated.ccinet.net>
Source record: 150635

```
Robert Oyler <royler@cnmnet.com> writes:
> all are original programs with docs
> 3.00 shipping total no matter how many programs purchased
> make me a reasonable offer if you wish to purchase lots
> of programs..Its easier for me to mail to one place
each program only 5.00 each
1. 8-ball michtron
2. Michtron bbs
3..Stalker modem
4. Stealth modem program
5. Mini office pro database
6. Superman
7. Cosmic pirate
8. Magic fly
9. Seconds out
10. Karate Kid II
11. Rambo III
12. Clive barkers Night breed
13. time
14. First Paint
thanks royler@cnmnet.com Robert Oyler
```

3116. UNIX LFs !

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: 100710.1360@compuserve.com
Message-ID: <824338892_OASIS_@compuserve.com>
Source record: 150636

In article <824040526_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

>Does anyone know of a program that will get rid of the extra LF/Line
>added on what seems to be most UNIX text.

Yes, the best tool to do that is BLINEX, a part of the IDEALIST
package (exactly of the IDEATOOL.ZIP archive). It can convert PC/Atari,
Mac and Unix text files.

It can also remove blank lines from a text, leaving only single blank
lines, or double, or triple... It can also convert the charset from
PC/atari, Mac, MS-Windows, ISO 7bits, and ISO-Latin-1. And also remove
trailing spaces or end-of-line tabs.

Really usefull and fast, I found it (version 1.6) at ftp.cnam.fr.

--

/* Bruno Kozlowski 100710.1360@compuserve.com */
/* -==- A happy Falcon owner from france -==- */

3117. Re: Epson Stylus Colour driver?

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <DMqIGF.r2@cix.compulink.co.uk>
Source record: 150637

In message <4fqhdl$r7g@status.gen.nz>, mbecroft@iconz.co.nz said:
> I am looking for a driver for the Epson Stylus Colour inkjet printer.
>
>
> I have found a SpeedoGDOS driver, but this only seemed to support mono.
> It would also be useful to have a Calamus SL driver for it.
>
> Thankyou for any suggestions,

Contact caluser@cix.compulink.co.uk they have a Cal SL driver for Epson
Stylus Colour or use Imagecopy 4 for printing pictures.

'til the next time:)

Chris Good cgood@cix.compulink.co.uk

3118. What kind of RAM chips for 520ST

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: xspes02@vse.cz
Message-ID: <xspes02.11.31208560@vse.cz>
Source record: 150638

Hi,
I want to add some memory to my Atari. It's old 520ST and I
don't know what chips I need.
Please E-mail me to

xspes02@vse.cz

3119. FS: 1040 AND COLOUR MONITOR

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: dwhite@in.on.ca
Message-ID: <4fqkic$13m@jade.in.on.ca>
Source record: 150639
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

$150 plus shipping.

3120. FS: Atari and Synths

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: nao@interport.net
Message-ID: <nao-1302962302430001@nao.port.net>
Source record: 150640

Following are for sale.

[Musical Instruments]

Emu Proteus1 - $375
Emu Procussion - $375
Roland Sound Canvas(SC-55) - $300
Ensoniq VFX - $425
Yamaha DMP7(digital mixer) - $500

[Computer Hardware/Software]

Atari 1040STe(4mb RAM) w/mouse - $250
Atari SM147 b/w monitor - $75
Steinberg Cubase3.1 for Atari - $200
Dr. T's XoR for Atari - $75
Spectre GCR Mac emulator for Atari - $50

Buyer pays shipping cost.

I will also consider reasonable offers. Send me e-mail for detail.

Naoyuki

3121. Re: FTP for STiK now available

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <824319360_OASIS_@flinny.demon.co.uk>
Source record: 150641

In article <824650476_OASIS_@ajrose.demon.co.uk>
andrew@ajrose.demon.co.uk (Andrew Rose) said:-

>>Great! How do you use it? I put ftp.tex.ac.uk in the 'choose server' box
>>and anonymous/email address in the 'open' box, and it always came back saying
>>the server did not ask for a password. I use demon.co.uk domain, and
>>ftp.demon.co.uk diid the same thing... :-(
>>
>>What am I doing wrong?
>
>I wish I knew

I tried ftp.demon.co.uk last night and it worked fine for me. I put
the servers name in then in the open box I typed anonymous and
nick@flinny.demon.co.uk and it went away and cmae back a few seconds
later with the root directory list

>Personally I'd like to be able to load and configure before activating
>STiK. Presumeably this is possible by enabling but not dialling, but
>surely the ability to load and have a look around before doing anything
>specific would be useful.

If stik isn't enabled then the program cant hook into stik would you
rather it let you load the program then you dial out and try to
connect with the ftp program only to be told that you cant because the
link with stik hasn't been initialised? maybe there is a way around
this maybe initialising stik only when you open a connection and
breaking this link once you close a connection but i dont know im not
a programmer.

>I hope I don't sound too negative here. I'm full of admiration for anyone
>writing software for any computer, particularly TOS-based computers. And
>I'm most pleased to see a number of people adopting STiK as some kind of a
>standard and writing applications for it. I hope others with similar
>skills will be inspired to have a crack at this as well, and will be
>generous enough to share the results with the world in general. Good luck
>and keep up the good work. Hope constructive criticism is of help.

Im sure the Author will welcome and constructive criticism he gets and
will hopefully keep improving and developing this program it has a few
faults but since when has the first release of a program been perfect?
:-)

>Right....now I'm off to reboot and have another crack.....

Did you get it to connect? the first time I tried it it crashed on
every site I tried but when I ran it again last night it worked on all

sites I tried but one (src.doc.ic.ac.uk).

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Http://www.unn.ac.uk/~cju920/ <
> Falcon 030/4/1160/FPU/LINUX <

3122. Atari User Group South Wales

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: your.cs9h4cbb@Swansea.ac.uk
Message-ID: <DMqEws.ML2@info.swan.ac.uk>
Source record: 150642

I have just set up a user group for people in Wales the first newsletter is already available they will be fortnightly and are available on my web page or printed if you send a SAE to Brian Coplin, 20 Bryn-y-mor Cresent, Uplands Swansea SA1 4QH.

My web page address is:- sunacm.swan.ac.uk/~ramps

If any if willing to send any review off products or queries then mail them to me and they will be included on the web page. Thanks for your time.

3123. Re: Web Page: Bravo's Atari Store: On-Line Catalogs. Check this out!

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: Vickey wong <vicwong@infolink.net>
Message-ID: <311F78F4.7219@infolink.net>
Source record: 150689
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech,fr.comp.sys.atari,de.comp.sys.st,fido.ger.atari,ger.atari,ka.comp.sys.atari

Benjamin Smith wrote:
>
> Check out my Web Page for Bravo Sierra Computers. Where you can find Both
> Classic Atari 8 Bit & Atari ST. HardWare, SoftWare, Books & Accessories. My
> Web Address is below. On-Line Catalogs that you can View and Contact me via
> my Web Page! Or Request Catalogs in E-Mail. Specify Classic 8 Bit or ST.
> E-Mail: bensmith@teleport.com
>
> http://www.teleport.com/~bensmith/bscomputers.shtml
>
> --Thanks--
> ---Ben---
> --
> Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
> Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
> Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
> Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari
Store
Hi!! I'm gay and would like some contacts. I find it difficult to look
for new friends in asia

3124. Re: A list of crap things

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <311fc7881d32b72@sn.no>
Source record: 150690

Okay, here's my list of crap things;

This thread is crap!!! Period. ;-)

Hallvard

--
_/_/_/

3125. Re: LDW file ->Atari Works?

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: fox@vulcan
Message-ID: <4foki1$4mc@filet.nrlssc.navy.mil>
Source record: 150691

```
Angus P. Armstrong (az822@FreeNet.Carleton.CA) wrote:
: Can anyone give any suggestions on how to export from LDW Power. There is
: no export command. I tried printing to a file but then when I import into
: Atari Works I just have lines of text!

: Any ideas would be appreciated!

: Angus Armstrong

AW is pretty limited in the formats it can read, but if the file
is comma-delimited fields, it can do that one. Can LDW write out
in that format? It's been too long since I used Power to remember...

--
+----------------------------------------+
| Daniel N Fox fox@nrlssc.navy.mil |
| Naval Research Laboratory, Code 7323 |
| Stennis Space Center, MS 39529-5004 |
+----------------------------------------+
```

3126. Re: NVDI 3 with Screen expanders ???

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: greeny@spirit.demon.co.uk
Message-ID: <824176728_OASIS_NEWS@spirit.demon.co.uk>
Source record: 150692

>I have been attempting to use NVDI 3 with MultiBlow (RGB monitor overscan) and
>the DEMO version of BlowUP (while I wait for a full version from TOAD).
>However, I can not get NVDI to work with either product, regardless of load

Sorry David,

Works fine here with Screenblaster but then I dont have
Geneva. Maybe try Magic 4? Come to think of it I've seen Geneva,
BlowUp and NVDI v2.5 running OK &I'm sure we'd have seen some smoke up
here before now if there was a major incompatability?

>I was under the impression the NVDI worked
>with such screen expanders... Could the problem lie with Geneva? (Seems
>unlikely, it works with everything else I have...)
>
>Thanks,
>-->
>|-! -David Butler- dhbutler@osustat.mps.ohio-state.edu

What else have you in the auto folder?
Maybe a thread should be started as to good running "standard AUTO
folders" and their running order for each level of TOS?
--

****
IP
****
IP
****
IP
****
IP
****
IP
****
IP
****
IP
****
IP
****
IP
****
IP
****
IP

****
IP
****
IP
****
IP
****
IP
****
IP
****
IP
****
IP
****
IP
****
IP
****
IP
****
IP
****
IP

3127. Re: SLM804, DMA port, and hard disk options

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: fox@vulcan
Message-ID: <4foker$4mc@filet.nrlssc.navy.mil>
Source record: 150693

Rees Williams (owilliam) wrote:
: I have a Mega ST2 and a SLM804 laser printer. I want to add a hard disk to this
: setup. What are my options bearing in mind that the DMA port is occupied by the
: SLM804. The only one which I know of is an old Megafile type drive since this
: has a DMA through port. However I'd rather use a newer device if I could. Are
: there any ways to use a Link2 for example without throwing away my SLM804.

The slm804c controller has a dma passthrough. If it's an external
harddrive, it should just connect to this little box. That was my
setup for a while. It's annoying, since the laser has to be
turned on or your harddrive gets corrupted, but you can turn it
on and leave the back open and that will work alright.

--
+--+
| Daniel N Fox fox@nrlssc.navy.mil |
| Naval Research Laboratory, Code 7323 |
| Stennis Space Center, MS 39529-5004 |
+--+

3128. FS: ATARI PROGRAMMING LANGUAGES/TOOLS (USA)

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <4foq2k$juk@madeline.INS.CWRU.Edu>
Source record: 150694

All Prices Include USA Shipping!

Name Author Description Price

4X Forth Dragon Group Forth programming language $20
DevPac ST v2 HiSoft ST Assembly $22
Kissed Michtron Self-relocating debugger $8
Lattice C 5.x HiSoft Ultimate multi-pass C compiler. $50
Mark Williams C Mark Williams Solid C language $20
Micro C-Shell Beckmeyer Unix like C shell with tools $10
Micro Make Beckmeyer Unix type MAKE utility $5
Minix ST Prentice-Hall Minix filesystem and utilities $15
Modula-2 TDI Software Editor/Linker/Compiler/Toolkit $20
Personal Pascal OSS Simple Pascal $5
Pers Pascal v2 OSS Advanced, but still simple $10
Prospero C Prospero Soft C Compiler $25
Tempus 2 Michtron Full-fledged text editor $10
Tempus DER CCD / Eidersoft Original version of above;Falcon OK $5
WERCS Michtron Resource constr set; several languages $12
--
Sanjay Parker
sxp17@po.cwru.edu

3129. FS: ATARI HARDWARE/PERIPHERALS (USA)

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <4fopve$jtr@madeline.INS.CWRU.Edu>
Source record: 150695

```
All Prices Include USA Shipping !!!

Item/Description Manufacturer Condition Price

ST Mice (3) Atari Very Good $15/each
TT Mouse Atari New $20
Cordless Mouse Practical Solutions Mint $25

Hand Scanner (400dpi) Migraph Mint $65
- Includes Touch Up v 2.5; Box, Manuals

ST MultiSync Adapter Generic Mint $15
- Allows you to use MultiSync monitor for all resolutions

Syquest 44MB/1 cart ICD host adapter Flawless $120
- Includes extra cables and drive bay for additional drive.
- Has built-in time clock; Ready to use!
- Solid external case

Moonlight Extern Drive D & P Computer Excellent $35
- Double Sided / Slim Case
--
Sanjay Parker
sxp17@po.cwru.edu
```

3130. Spectre GCR Mac emulator, w/ Mac Rom, interested?

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: positivechurch@enter.net
Message-ID: <4fou3s$1r9@news.enter.net>
Source record: 150696

Hi. I was an Atari user from 1984 to 1993. Went from 8 to 16 to 1040 with hard drive before bailing out. I know nobody wants to hear it, but for publishing, writing, internet, etc., I'm much happier in Windows these days. Software's immediately available, cheap. Hardware is available everywhere. But I'm off topic.

The Spectre GCR. I bought it in 1992 in a last-ditch attempt to extend my Atari experience by expanding my machine's capabilities, i.e., turning it into a Mac at times. I paid $500 for the Spectre and necessary Mac ROM. Then found out I was not Mac literate enough to figure out how to really make the most of it. I probably gave it 40 frustrated hours before packing it all away in its box. Where it stays. Anyone interested? I'd be happy to sell it for a great price to someone who will use it! I even have some Mac software, (but it's old and you'd probably want to scavenge some newer stuff). The claim was that the Atari would run Mac faster than Mac when you used the Spectre. I can't vouch for that.

My address is positivechurch@enter.net

You can reach me by phone, days, eastern time, at (610) 967-8310. I have voice mail on the line in case I'm out or talking with someone...

Regards,
K. Winston Caine

--

Interactive inspiration online;
visit Positive Church
http://www.enter.net/~positivechurch

3131. Re: PROPOSAL: comp.sys.atari.marketplace

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <824263826_OASIS_@coconut.demon.co.uk>
Source record: 150697

In article <4fntb2$auh@batph8.bnr.ca>
roughton@n8pph159.bnr.ca (Scott Roughton) said:-

>Hi,
>
>I am proposing a newsgroup for buying/selling Atari hardware and software.
>I have posted this proposal to alt.config for any recommendations.
>If you are interested having this new group, please let me know.

With the rather large amount of FS postings in c.s.a.s. my download time is pretty long. At the moment I am not really interested in buying any ST stuff. A separate group for people buying and selling Atari stuff would be good IMHO. Then, if and when I want to buy, I can add the group to my active list. Another suggestion, how about everyone putting their country (US, UK etc) in their subject line, if they are only interested in selling to people within their own domain? I know a lot do, but perhaps it might benefit everyone if it became custom? Just a thought

ATBeST
Mike

--

---

news@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

3132. Re: MagiC

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: martinr@martinr.hookup.net
Message-ID: <824271100_OASIS_@martinr.hookup.net>
Source record: 150698

In article <4fnoi0$rkn@taiwan.informatik.uni-rostock.de>
baade@saphir.physik1.uni-rostock.de (Thomas Baade) said:-

>> major languages of the world ie : English

--
That's my point ! Maybe some of these programmers should take a lesson
from Alexander Clauss and provide the user with major language
resources . Apex Media is a professional program and they did exactly
that . The list can go on for a while of quality programs that provide
alternative language resources . It's also a way for people to find
out about software coming from other countries .
As an example I have at least 9 German CD's all for Atari . There was
quality programs that I had no idea were even there for months unless
you want to go through Gigabyte after Gigabyte of software to find
them . I'm a pretty stuborn guy and I did that a lot but it would of
saved me a lot of aggrevation . So to the programmers out there take
into account the Major languages we in the Atari world operate in .

---
martinr@hookup.net

3133. Re: PROPOSAL: comp.sys.atari.marketplace

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <4fp8a2$je4@panix2.panix.com>
Source record: 150699

I would like an atari marketplace. I'm always looking through for computers and software on sale. This way when I'm looking for stuff... that's all I'll see. And when I'm looking for help I know where to go too.

I'm with it.:)
--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>

3134. NOS/Oasis help?

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: Trevor Cordes <Trevor_Cordes@umanitoba.ca>
Message-ID: <31202984.794B@umanitoba.ca>
Source record: 150700

A friend of mine is trying to get the AtariNOS/Oasis package working for the members of our local user group.

He has a few of the zip files of the package, but there doesn't seem to be any NOS documentation in any of them. He has the Oasis docs, but they don't tell him how to do anything on the NOS side of things!

If someone could point me to a location for the NOS docs, that would be great.

Or if someone could quickly sum up the procedure for getting Oasis and NOS to get mail & news once logged on, that would be VERY helpful! He has the dial script and everything setup up already, but once he gets logged on, he doesn't know what to do next!

Thanks!

--
Signature in the making...

3135. WTB: ST Games

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: storey@alaska.net
Message-ID: <storey-1302960209030001@anc-p1-30.alaska.net>
Source record: 150701

I am looking for games that will run on an Atari 520 ST. If you have some for sale please email me: storey@alaska.net. Hope to hear from you.

storey@alaska.net

3136. Re: A4 flatbed scsi scanner drivers for the atari....

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <4fpvnm$sl1@dux.dundee.ac.uk>
Source record: 150702

Dr Simon G.K. Williams (williamssg@cf.ac.uk) wrote:
: I know that its possible to link up an Epson GT6500 or GT8500 flatbed
(stuff deleted)
: considered against what's currently on the pC market.
: In work I'm using a Trust 2400 dpi flatbed, it only costs ?299+VAT and
: does a superb job. It's scsi, so question is can it be used on an atari?

There is software for the Epson scanners, you can get it from System Solutions. I would imagine the Trust scanner would work if it is Epson compatible? Try emailing ssolutions@cix.compulink.co.uk

Rod

--
Rod McCall | Dundee University
Try My new web pages on http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html

3137. F.S. Atari St software

Newsgroup: comp.sys.atari.st
Date: 1996-02-13 00:00:00 UTC
From: Robert Oyler <royler@cnmnet.com>
Message-ID: <4fqdm0$5sb@consolidated.ccinet.net>
Source record: 150703

[No readable article body recovered]

3138. Re: Class I FAX software...

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: kfoley@cnserv.dungeon.com
Message-ID: <673_kfoley@cnserv.dungeon.com>
Source record: 150504

At 16:36:16 on 28 Jan 96, drojo@machi.dcc.uchile.cl wrote this about Class I FAX software....

d> Does anyboby knows of a good PD or Shareware program to send and
d> receive FAXes in a Class I FAX/modem?
d> I already try j-office, but it not works to me (Tos 1.00 1040STF).

It worked for me with a Class 1 Sportster...

ATB,
Karl.

.. Be good to your ENVIRONMENT -- Purge your TREE
--

ATB,
Karl.

Cameo Network Services Ltd., Suite 214, +----------------------------+
York House, 2-4 York Road, |Novell authorised reseller, |
Felixstowe, Suffolk, England. |training and consultancy |
Tel: 01394-672004 Fax: 01394-271210 +----------------------------+

3139. PD Software Source??

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: gpyatt@common.net
Message-ID: <4frph7$imd@goofy.BrandonU.CA>
Source record: 150505

Anyone know where I can ftp a program called Course Angler?
Thanks,
Gord

gpyatt@mail:common.net

3140. Best shareware/freeware games?

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: W.A.Hornby@dcs.warwick.ac.uk
Message-ID: <1996Feb14.103924.1549@dcs.warwick.ac.uk>
Source record: 150506

What are the best shareware/freeware games on the ST? I used to own a 520 in the 80's and have since got hold of StonX, and would like to get some games, but I don't know which are any good.

I have found Megaroids, but there were lots of games on ST Format coverdisks that I would like to see again, especially a game a bit like space war, but with submarines where you had to surface for air and collect missiles from your base on the sea bed.

What are your favourite PD games?

--
++ Alex Hornby | Third Year Computer Science | University of Warwick ++
++ http://www.dcs.warwick.ac.uk/~wilhor/ | PGP | Tel (01203) 677624 ++

3141. Re: GEM Text Editor

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: allmidd@xs4all.nl
Message-ID: <824409106_OASIS_@xs4all.nl>
Source record: 150507

In article <824362732_OASIS_@Pbjr.ebicom.net>
bjr@Pbjr.ebicom.net (Brian Roland) said:-

> I'm in search of a small, fast, GEM based text editor...
>preferably shareware or freeware...

I am enjoing QED very much. Has some nice features like loading all the files
you need instantaniously by defining a project).
Go to ftp.rz.tu-harburg.de ATARI.QED for the latest version. (English RSC and
German docs, but easy to find out how it works)

Johan

--

---
allmidd@xs4all.nl is the address of Johan &
Jan Middendorp & Marianne Braun

"Logic takes you from A to B but imagination takes
you anywhere" Albert Einstein

3142. Re: LDW file ->Atari Works?

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: Michael Squire <75236.2640@CompuServe.COM>
Message-ID: <4fsk6n$83o$1@mhafn.production.compuserve.com>
Source record: 150508

LDW Power spreadsheets can be converted to Lotus 1-2-3 .WK1 format
by using the LDWCNVRT.PRG stand alone utility that ships with LDW
Power v2.0. Whether or not Atari Works can import that type of format
I don't know having no experience with Atari Works.

.. Mike Squire (75236.2640@compuserve.com)

3143. Re: What would your DREAM Atari computer be?

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: mbge4mdc@meehpb01.ee.man.ac.uk
Message-ID: <4fsd4m$chv@yama.mcc.ac.uk>
Source record: 150509

Personally I think it would _have_ to have the OS on ROM - ideal for a quick bootup or those times when sods law strikes your hard drive. However, I'd also like to see "EEP" added to the front of that - all the advantages of ROM, but as upgradeable as disk based.

In fact, ideally it would have three or four OS EEPROM slots, switchable (either hardware, or better still, via software at bootup). Just imagine being able to select TOS5, MultiTOS(5), MagiC or Linux - all from ROM. Bliss.

While we're at it, in fact, why not a rewrite of TOS for CHRP (or PPCP or whatever they're calling it these days!). Pick your own hardware manufacturer, and then choose the nicest OS (with the option to run AIX, MacOS or whatever else if you want to).

Cheers,

Xav

3144. Re: A4 flatbed scsi scanner drivers for the atari....

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: Gerhard_Huber@la.maus.de
Message-ID: <199602140602.a41524@la.maus.de>
Source record: 150510

>In work I'm using a Trust 2400 dpi flatbed, it only costs ï¿½299+VAT and
>does a superb job.
In germany there are Trust-scanners available that are full compatible to the
Mustek CX scanners. We have a driversoftware for the Mustek CX scanners. It
works on SCSI-TT, SCSI-Falcon and ACSI with hostadapter link(from ICD or H&S).
There is a demoversion in our BBS (Germany 09445/953149).

Gruss
Gerhard

3145. Re: Snappy and Falcon's Bi-directional printer port.

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4fsvg8$d4e@huron.eel.ufl.edu>
Source record: 150511

The Falcon 030 does have a bi-directional printer port.
I hope that someone get SNAPPY to work with the Falcon computers.

Raymond

PS One more good reason to get a Falcon 030 :-)))))

3146. Re: Please Answer!

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: Keith@nesbbx.rain.COM
Message-ID: <Keith.0mr3@nesbbx.rain.COM>
Source record: 150512
Cross-posted to: comp.misc,comp.sys.acorn.misc,comp.sys.amiga.misc,comp.sys.atari.st,comp.sys.ibm.pc.misc,comp.sys.mac.misc,comp.sys.misc,comp.sys.newton.misc,comp.sys.next.misc,comp.sys.sgi.misc,comp.sys.sun.misc

```
In <4favk2$jik@usc.edu>, reichman@scf.usc.edu (Matthew N. Reichman) writes:
> In <4fabsb$gse@lyra.csx.cam.ac.uk> Mark Baker wrote:
> > In article <4f8vt6$iem@usc.edu>,
> > reichman@scf.usc.edu (Matthew N. Reichman) writes:
> >
> > >> In article <4f8624$fc0@usc.edu>,
> > >> reichman@scf.usc.edu (Matthew N. Reichman) writes:
> > >>
> > >> >> So PLEASE answer in a NETMAIL.
> > >> >
> > >> >What's a netmail???
> > ..
> > >First of all $@!*&%^$#
> > >I didn't say > >> So PLEASE answer in a NETMAIL.!!!!!!!
> > >Goddamn misquotes!!!
> >
> > No misquote at all.
> >
> > Look more carefully and count the >s
>
>
> Aaha! That might be true if you had also included the reference line, no?
>
> (I can see someone besides me has made too much time for themselves)
>
> --
> Be well,
>
> Matthew Reichman
> reichman@scf.usc.edu
> USC-CNTV
> NeXTStep v.3.3 m68k
> NeXTMAIL & MIME welcome
>
> ================================================================
> PGP key --> email w/ subject "request_PGP"
> ----------------------------------------------------------------
> Computer Privacy Information --> http://www.eskimo.com/~joelm/
>

Anwsered!
```

3147. Atari Compendium CD!

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: jesper.kock@kockens.ct.se
Message-ID: <ftn_2.200.423_31224dea_Jesper.Kock@kockens.ct.se>
Source record: 150513

```
Atari Compendium CD Is Now Available
------------------------------------

What's On It?

- "The Atari Compendium" in HTML and Adobe Acrobat PDF Formats, plus:

- Complete Web Browser Package - NetBSD OS files
- Jaguar Game AVI Demos - Linux 68/K OS files
- MiNT Multitasking OS - Programming Languages
- Editors - ST, STe, TT, and Falcon Demos
- MagiCMac Demo - Most of the UMICH Atari Archive
- GhostScript 3.33 - Commercial Software Demos
- Portfolio Files - Atari's Tempest 2000 (PC) Demo

The Atari Compendium is the complete guide to programming the Atari
ST. The rest of the disc is filled with PD software, shareware, demos, and
pictures! Possibly the FULLEST ST CD-ROM available! Contains 649MB in 7000+
files! This is the only Atari CD that contains the WWWxxx.ZIP web browser
package (requires SLIP Internet connection).

The CD comes with full four-color packaging in a standard, poly-wrapped
jewel case. We believe that professional products deserve professional
packaging, and the Compendium CD looks as good as it is!!

Grtz Jesper Kock,WiZZard on /#Kockens BBS#/ +4646250256,Atari Only
--
Mr Spocks brain - Oh what a pain im going insane.
```

3148. Re: DOS formatted ZIP Disks on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_3121368d_Claes.Holmerup@p5.dada.ct.se>
Source record: 150514

In a message of <12.02.96>, David H Butler (2:200/427.1) writes:
DHB> I would like to use my ZIP drive to read DOS format ZIP
DHB> disks. This will allow me to easilly exchanged data with my
DHB> Mac, which can read that format with AccessPC. Apparently a
DHB> new German HD Driver will do this, but I already have ICD Pro
DHB> and have been happy with all previous versions of the ICD
DHB> software (which I've been using now for about, what, 8
DHB> years??). Anyway, I would like a way to do this without
DHB> replacing my HD driver itself. Anyone been able to do this?

Hello David,
I use SCSI-tools/HuSHI and when partitioning HD's you can set a PC-compatible scheme, but maximum partition size is 32MB, so if would mean partitioning the Zip-disk into 3 or maybe even 4 partitions, but it should be possible. I will try it as soon as I have some time left... Maybe someone else in the group has tested already?
I've also heard of a program called BigDOS, which should be able to use PC-formatted harddisks of up to 2GB, but I'm not sure I've understood correctly - has anyone tested BigDOS?

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * CD-ROM+UPS+OL400+Samsung17GLsi+USR28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

3149. Re: Falcon/JAM-8

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_312138e2_Claes.Holmerup@p5.dada.ct.se>
Source record: 150515

In a message of <12.02.96>, Mark Fassett (2:200/427.1) writes:
MF> I'm thinking about buying a JAM-8 8-output D/A expander for
MF> the Falcon. Has anyone heard it? Can anyone evaluate the
MF> audio quality for me? I would appreciate any input you can
MF> give me.

Hi Mark,
I've already answered this in Cubase-users group, but I believe it can be of great interest in this group too, so here we go again:

When I bought my Falcon system there was only one alternative and that was the FA-8, so that's what I'm running. If I decided today there wouldn't be any doubt at all - I'd buy the JAM-8 instead. I've tested it in my setup and it sounds absolutely great! The balanced output is definitely a good thing - it connects to any professional mixer with balanced inputs, giving you even better sound quality because of the higher levels in the cables. If you use it with an unbalanced input, the sound is still absolutely perfect. The minute I find a buyer for my FA-8, I'll get a JAM-8 instead -go for it without a doubt!

Here is some data:
Frequency response 10Hz-22kHz +-0.1dB
Dynamic range 93dB A-weighed
Signal to noise 89dB
Harmonic distortion 0.005%
Output unbalanced 1.4V RMS
Output balanced 2.8V RMS
Size 129*47*134 mm

Current price here in Sweden is SKR3290 (which is about USD470 if I remember the exchange rates correctly).

Best regards,

Claes

************ New Equipment: Philips CDD2000 CD-writer ************
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * CD-ROM+UPS+OL400+Samsung17GLsi+USR28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

3150. Un-Installing MinixFS

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: ade@finitive.demon.co.uk
Message-ID: <824420578_OASIS_@finitive.demon.co.uk>
Source record: 150516

I installed mint with the TAF disks, but now wish to un-install it!
So my question is how do I get rid of the Minix partition ?

Ade.

--

This .sig contains no artificial colourings or preservatives.

Adrian Samm, SL, Luton Air Scouts, Lea Valley, Luton, Beds.

3151. Re: AVI Files on an Atari

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: rwithoff@winternet.com
Message-ID: <4fs4a5$seq@blackice.winternet.com>
Source record: 150517

Dan Ackerman (ackerman.29@postbox.acs.ohio-state.edu) wrote:
: In article <4fjbo1$koh@madeline.INS.CWRU.Edu>, aa778@cleveland.Freenet.Edu
: (Fred Horvat) wrote:

: > Can an Atari STE, TT030, or Falcon play IBM / Mac AVI files?
: > --

: Fieblkorn (sp?) the author of GemView came out with an .AVI viewer.
: It's available at most of the FTP sites.

I have yet to see AVIPLAY (Dieter Fiebelkorn's AVI player) work properly.
I either get error messages or an image that is hopelessly out of sync.

--
+---+
| -Rob Withoff- rwithoff@magic-marmot.com |
| Owner/Production Manager, rwithoff@winternet.com |
| Magic Marmot Studios (WWW site under construction) |
| 612.823.2141 |
+---+

3152. Re: what is a good picture vi

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: rwithoff@winternet.com
Message-ID: <4fs3nq$seq@blackice.winternet.com>
Source record: 150518

I just bought a copy of Imagecopy 4.0 CD, and it's wonderful!

I only have a couple of gripes, and they're pretty minor:

1.) When viewing JPEG files, if the file isn't complete, the program pops up an error box saying it cannot display the file; however, the way a JPG file is written, it could (and should!) display what it had. Studio Photo allows this, but it's such a pain in the ass.

2.) When you resize a slideshow window, it should use this as the default size for additional slideshows.

Other than that, this is a great program! If you need to view, organize, catalog, or print grahic files, get this program.

--
+---+
| -Rob Withoff- rwithoff@magic-marmot.com |
| Owner/Production Manager, rwithoff@winternet.com |
| Magic Marmot Studios (WWW site under construction) |
| 612.823.2141 |
+---+

3153. Atari, JTS Corp. Merger

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: phil.musgrave@muskrat.com
Message-ID: <9602131409219709@muskrat.com>
Source record: 150519

DOW JONES NEWS 02-13-96 10:09 AM
Sunnyvale, Calif. (Dow Jones) -- Atari Corp. (ATC) and JTS Corp.
agreed to merge.
August Liguori, chief financial officer of Atari, said the
transaction is a stock swap for about 40 million Atari common shares,
valued at about $80 million.
Liguori said Atari will continue to support its Jaguar video-game
system through 1996, despite heavy competition from Sony Corp.'s (SNE)
Playstation and Sega Enterprises Ltd.'s Saturn systems.
JTS Corp., of San Jose, Calif., is a privately held maker of
computer disk drives.
Atari said in a press release that under the agreement the merged
company will operate under the name of JTS Corp. and the current
officers of JTS Corp. will become the officers of the merged company.
The Atari entertainment business and the JTS disk drive business will
operate as separate divisions of the merged company.
The boards of Atari and JTS approved a definitive agreement for the
merger. Closing, set for the end of the second calendar quarter, is
subject to some shareholder and regulatory approvals and other
conditions.
After the merger, Atari shareholders will own about 60% of the
outstanding shares of the new company. The transaction is structured as
a tax-free reorganization and will be accounted for as a purchase.
Atari also said it extended a $25 million bridge loan to JTS Corp.
and if the merger is not consummated, the loan will be convertible into
JTS series A preferred shares at the option of Atari or JTS and subject
to some conditions.
(END) DOW JONES NEWS 02-13-96
10:09 AM

3154. Re: DOS formatted ZIP Disks on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <824342634_OASIS_@pwomar.demon.co.uk>
Source record: 150520

In article <4fobch$n94@osustat.mps.ohio-state.edu>
dhbutler@stat.mps.ohio-state.edu (David H Butler) said:-

>I would like to use my ZIP drive to read DOS format ZIP disks. This will allow
>me to easilly exchanged data with my Mac, which can read that format with
>AccessPC. Apparently a new German HD Driver will do this, but I already have
>ICD Pro and have been happy with all previous versions of the ICD software
>(which I've been using now for about, what, 8 years??). Anyway, I would like a
>way to do this without replacing my HD driver itself. Anyone been able to do
>this?
>
>=Thanks!

Apparently, as long as you keep partition sizes under 32 meg you
should be OK. I accidently used a PC formatted Zip on my St and all
data except some emply folders was lost, this was however an
un-partitioned one but it might be worth a try. HDDriver does contain
an extra program that should be able to read DOS Hard disks, it is a
bit faster than ICD which I used for 3 years, it's probably orth the
extra cash to get HDdriver as it also supports zip commands for write
and password protect.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

3155. Syquest removeable HD carts!

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <824385358_OASIS_@husbands.demon.co.uk>
Source record: 150521

Hi!

Does anyone in the UK know of a good source for Syquest 44Meg removeable Hard Drive cartridges? They don't have to be new, as second hand is also fine (if not preferable).

Thanks in advance!

--

=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
=--=

3156. Re: SM 124 probs

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: john.blackwell@aspects.com
Message-ID: <9602150712192597@aspects.com>
Source record: 150522

TDERRICK wrote to ALL:

T> From: tderrick@acpu.com (Tderrick)
T> guy@swampdog.demon.co.uk (Guy Harrison) spake thusly:
T>
T> GH> In article <9602052327181961@aspects.com>
T> GH> john.blackwell@aspects.com (John Blackwell) said:-
T> GH>
T> GH> >I'm having what looks like the 1st signs of trouble with my be
T> GH> >Atari mono monitor.
T> GH> >
T> GH> >The width of the picture starts bobbing in and out on the righ
T> GH> >of the screen, (randomly) and at the same time the horizontal
T> GH> >linearity changes slightly. Occasionally there's a bright stre
T> GH> >occurs on the picture.
T> GH>
T> GH> Exactly the same here - it might go on to flickering the whole
T> GH> from side to side very slightly - just enough to leave you wond
T> GH> why you've got a headache until it gets bad enough to notice.
T> GH>
T> GH> >I seem to remember reading that there's an infamous fault happ
T> GH> >these monitors, like perhaps a capacitor going open circuit. C
T> GH> >anyone fill me in as to which one, and whether my symptoms see
T> GH> >fit the problem.
T> GH> >
T> GH> >I've had a wee poke around, and noticed there seems to be a lu
T> GH> >goo hanging around the bottom of three small electrolytics bet
T> GH> >line output transformer and focus control. It's not easy to se
T> GH> >whether the goo has leaked out of one of the capacitors, or wh
T> GH> >it's there on purpose to stop a linearity coil from shifting a
T> GH> >(This coil seems very sensitive to me probings).
T> GH> >
T> GH> >Help!
T> GH> >
T> GH> >On a less important note, whenever I use a screen saver with i
T> GH> >rather fond of IDLE 2.2) within a few seconds of it clicking i
T> GH> >screen fades darker, making my nice star field and bouncing at
T> GH> >logo completely invisible. :(
T> GH> >I've never seen another SM124 in operation
T> GH>
T> GH> Neither have I.
T> GH>
T> GH> >so I don't know if this is normal
T> GH>

T> GH> Neither do I!
T>
T> I have owned two SM124s. Neither acted like this at all. Both of
T> them died of 'increasing the raster size' disease; both were fixed.
T> One of them is still on my wife's desk (in the USA).
T>
T> Are the problems mentioned by these folks all on 50 Hz power
T> systems? Might be a clue.

Many thanks for the replies on this. At least I now feel confident that the fading screen business when there's little white information is probably not a fault, but just the (rather odd) nature of the beast.

And while it's gratifying to discover that I'm not alone with the wobbly width syndrome, I've yet to hear from anyone who knows anything about it.

Hm, oh well, looks like a letter to Atari World is due!

If I ever fix it, I'll remember to leave the raster size alone!

Mine *is* a Brit standard 50 Hz job, but I'm sure that that's a red herring, as the monitor (unusually) uses a standard mains transformer bridge rectifier power supply, instead of the more usual switch mode thingy, and there's no perceivable change in brightness or height when the width / linearity wobble occurs. Thanks for the suggestion though!

ATB

John

T> ... When in doubt, use a bigger hammer...

Well, it's definitely a thought...

john.blackwell@aspects.com

---
* Kivi 1.41a *

3157. Re: SM 124 probs

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: john.blackwell@aspects.com
Message-ID: <9602150712192598@aspects.com>
Source record: 150523

PNS@SOC.UNL.AC.UK wrote to ALL:

P> Apologies that I can't help with the first problem but I too have seen
P> it happen, so I'm very interested to see if anyone can provide a
P> solution. As for the second, my SM124 does the same - playing the great
P> "Megaroids" is hell when the rocks break down into small pebbles which
P> become almost invisible on the SM124. I think that's how they're made -
P> don't they have some kind of phosphorous element in them which makes them
P> really nice (paper-like) to look at in the first place?
P>
P> Paul

Never played Megaroids, but I can imagine! :)

I don't think it's anything to do with the tube coating. More likely
some sort of AC coupling I'd imagine, that loses track of where
black's supposed to be, unless of course Atari deliberately built in
a screen saver! At least I now know *that* part of my problem is just
the nature of the beast!

Ta!

John
john.blackwell@aspects.com

---
* Kivi 1.41a *

3158. Re: atari monitor

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: john.blackwell@aspects.com
Message-ID: <9602150712192599@aspects.com>
Source record: 150524

YNGVES@IFI.UIO.NO wrote to ALL:

Y> From: Yngve Sandal <yngves@ifi.uio.no>
Y> Another stupid question from an atari newbie:
Y> I have a spare atari monitor (sm124 I think) - is it possible to connect
Y> this
Y> monitor to anything else - a pc for example ?

I seriously doubt it, as the frame frequency is 70 Hz, and the line
frequency is around double the standard TV frequency, but I can't say
definitively!

John

john.blackwell@aspects.com

---
* Kivi 1.41a *

3159. Re: SM 124 probs

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: john.blackwell@aspects.com
Message-ID: <9602150712192600@aspects.com>
Source record: 150525

GUY HARRISON wrote to ALL:

GH> Exactly the same here - it might go on to flickering the whole picture
GH> from side to side very slightly - just enough to leave you wondering
GH> why you've got a headache until it gets bad enough to notice.

Ouch! I think this might be a different fault to mine, as mine is
pretty randon the way it happens. Do you also get a hum bar that goes
up and down the screen rapidly? (power supply filter problem) or it
could be the frame oscillations getting into the line stages
somewhere, or a line sync fault. Or it *could* just be the line hold
preset is wildly out of alignment.

About the fading:

GH> Mine has done this since new. I sent it back under guarantee but it
GH> came back exactly the same. I never got round to taking it further but
GH> it has always been so bad that if there is just a single white
GH> character on the screen you can only just see it, then the screen
GH> fills and I'm blinded.

The fact that you've had it sent back for repair might mean it's
worth checking that line hold preset?

I've had enough replies to this aspect now to believe that they're
all like this! (The fading I mean)

GH> Sorry, it's not the answers you want :-(

Sigh. :(Thanks anyway!

John

john.blackwell@aspects.com

---
* Kivi 1.41a *

3160. FS: ATARI STE & Other Motherbd

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: nige@zenbreve.demon.co.uk
Message-ID: <824409786_OASIS_@zenbreve.demon.co.uk>
Source record: 150526

I am selling an ATARI 520STe that has been upgraded to 1MEg of MEMORY.
It comes iwth numerous programs , too many to mention, and other things
Please E-mail me if you need anymore info.

I am also selling a STE motherboard and bottom part of the case

Open to offers for the above items

Nige

--

| * nige@zenbreve.demon.co.uk * |

3161. MagiC + NVDI + NOVA VDI = :-(

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: baade@saphir.physik1.uni-rostock.de
Message-ID: <4ft0n1$4h8@taiwan.informatik.uni-rostock.de>
Source record: 150527

Hello Karl,

>How do I get Magic 3, NVDI 3.02 and NOVA VME plus II (NOVA VDI 2.60) graphics
>board to work together ?

On my MSTE4 works (nearly) exact this configuration.
You have to update the Nova-driver to 2.61 and you must delete (or rename) the
nvdi-screen-driver in /gemsys/.

>Any suggestions about the running order and settings.

MagiC, Nova, nvdi

Greetungs, T34.

3162. Re: Soft PC & Harddisks

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: s925799@mailserv.cuhk.hk
Message-ID: <4fsv0n$32e@hpg30a.csc.cuhk.hk>
Source record: 150554

>As far as I know, SoftPC cannot read the Atari harddisks. However, you
>can create PC hardisk files, which contain all the files the PC can
>access. IIRC you go to the configure menu, and say that you want to
>create a new .HDF file (a PC partition).
Where can I get this program?
Can anyone email to the author asking if it is possible to read both MSDOS and
Atari format harddisk?
Please reply by email.

--
/===\
| s925799@mailserv.cuhk.hk |
| |
| " I am such a peculiar girl |
| have my dreams and thoughts in another world..... |
| So lost in time So lost in space |
| I belong to an unknown human race....." |
| <Dreaming Girl, Bel Canto> |
| |
| Good Luck, |
| Malcolm |
\---/

3163. Re: Snappy

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: afn14016@freenet2.freenet.ufl.edu
Message-ID: <4fsvb2$d44@huron.eel.ufl.edu>
Source record: 150555

Hi: As I recall reading in my Falcon's mannual the printer port supports
bi-directional communication. I just cheched on that to make sure, and
it is bi-directional(page D-2 Falcon). So, may be we could use snapy. I
talked to David Troy about it, and he told me that he would look in to it.
May be we all should write and request some action on this.
Expose works great and at the moment it is being adjusted for
better NTSC capture. Raymond

3164. Re: DB Master One database

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: Oliver Skelton <skelton@gatwick.geoquest.slb.com>
Message-ID: <31220463.3F54BC7E@gatwick.geoquest.slb.com>
Source record: 150556

> In article <4f0221hcr1@mhadg.production.compuserve.com>
> Stephen Wilson <101352.2326@CompuServe.COM> said:-
>
> >Anyone remember the DB Master One database (written by Stoneware
> >I think). I've got loadsa data on mine and now I want to export
> >it to another database. Trouble is Stoneware didn't use the usual
> >delimiting method - does anyone know of a way to get this data
> >out? Or maybe Stoneware's number / email address???
> >TIA . . .
> >Steve Wilson
> >

Antic did a database called BASE2 which could convert or import
DBMASTER ONE databases. It was a very similar and friendly, but a
more powerful database.
Unfortunately, it wasn't all powerful, still had poor export
capability, and is incompatible with TOS 2.05 and above (malloc(0)).

I found it fairly easy to export from BASE2 to TWIST by (I think)
printing a report to disk - I guess a similar thing can be done with
DB Master One.
--

==========

Oliver Skelton: oskelton@cix.compulink.co.uk

==========

3165. Re: Snappy

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: rwithoff@winternet.com
Message-ID: <4fs4qo$seq@blackice.winternet.com>
Source record: 150557

greg_evans@delphi.com wrote:
: For all, Snappy is a dongle that hooks on to a PC's parallel port
: and allows you to capture still images from a video camera. Well,
: there's no reason I can see why software couldn't be written for
: an ST just like there's flatbed scanner software. Maybe the gurus
: that wrote GT-Look II could handle it. Since it is a parallel
: port device I imagine it itslef has to be fast enough to do the
: captures as an 8-bit port probably couldn't communicate quickly
: enough to do what it's doing -- capturing images on the fly.
:
: Greg

Nope. The PC's paralell port is different from the Atari's port, in that the PC spec has a "diagnostic" mode that can read the paralell port. It's not supposed to be used, but it's been reliable enough to use to support SCSI transfers.

The Atari printer port is an output-only port, and can't be read.

There are two video image-capture systems that I know of for the Falcon: Videomaster and Expose.

I have the Videomaster, and it has worked okay, but is not by any means the end-all in frame grabbers. It does come with some interesting stop-frame animation software, though.

Expose is more expensive, but it has more features, too, like direct color capture from a composite video signal in. I don't have it, but I'd be interested in hearing from someone who does.

--
+---+
| -Rob Withoff- rwithoff@magic-marmot.com |
| Owner/Production Manager, rwithoff@winternet.com |
| Magic Marmot Studios (WWW site under construction) |
| 612.823.2141 |
+---+

3166. DRIVER HP for SCORE PERFECT ??

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: JoseLuis Nava Garcia <atari@maduixa.finf.upv.es>
Message-ID: <Pine.HPP.3.91.960214090303.23613A-100000@maduixa.finf.upv.es>
Source record: 150558

I have bought the HP 500 deskjet , anybody knows if exists driver for
the music program SCORE PERFECT ..... ???

Thank You.
JOSE/ atari@maduixa.upv.es

3167. tos file

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8339_ashort@mettav.demon.co.uk>
Source record: 150559

This garbled offering from jklimch@curly.cc.emory.edu to All was spewed forth...

Hello jklimch@curly.cc.emory.edu...

j> with stalker). I understand downloading ZIP, ZOO, LZH etc. files but
j> what do I do with a TOS file. I know that I can download it using the

A TOS file is most likely to be "self extracting". This means that you simply put it when you have space and double click on it. It will unarchive itself.

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

3168. Re: Hensa TOS Newsletter

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8356_ashort@mettav.demon.co.uk>
Source record: 150560

This garbled offering from efac001@alpha.qmw.ac.uk to All was spewed forth...

Hello efac001@alpha.qmw.ac.uk...

e> to rectify this, and I am contantly receiving files to go
e> on-line... there is so much a single person can do though.

I can appreciate that.... and look forward to things getting back to normal :)

e> I am touched that people noticed its absence... thank you all for
e> your support.

I access it via the terminal method, and it is my main source of new files. I hope you keep this method going for as long as possible. I have heard rumours that you may be stopping terminal access... is that true? :|

e> The logs all got f****d when we had the OS changeover. The TOP 50
e> should be back at the end of this month...

I noticed on the log on screen that there may be some problems, and was going to e-mail you as suggested if things weren't OK next time I had a look :)

Thanx...

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3169. Re: HELP SAVE ATARI -- Please Read!

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8358_ashort@mettav.demon.co.uk>
Source record: 150561

This garbled offering from jacquesa@cs.man.ac.uk to All was spewed forth...

Hello jacquesa@cs.man.ac.uk...

j> Silica _is_ a high street chain - they have stores in lots of
j> Debenhams.... (eg. here in Manchester, in Bristol etc...)

Did they have Falcons on display in all their branches... or just the larger
ones?

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3170. Re: CBHD

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: Claus Brod <clausb@bbn.hp.com>
Message-ID: <3121ACC7.B4E@bbn.hp.com>
Source record: 150562

Roger Cain wrote:
> :). Yes, Karl, I had a go on an STM. It wasn't a pleasant experience as I
> managed to install the driver on the HD but then found that CBHD didn't
> seem to understand the ICD partitioning I had on there and I lost access to
> all partitions other than the first! I had to use the ICDFMT

CBHD was specially designed to understand the same partition table format
as the ICD driver, so something in the installation process must have
gone awfully wrong there.

> Forget how I did the install now. I think I ran the prg in the package
> which had a rsc file. There was a menu entry which offerred "Install" and I
> clicked on one of the disc icons displayed. Quick flash of the disc
> activity LED and I was up the creek :(

You probably used the configuration application which comes with CBHD 4.5x.
This one had a bug in all but the latest versions which could lead to
overwriting partition table info. Get V4.55, and it should work just
fine.

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>---------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

3171. Re: CBHD

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: Claus Brod <clausb@bbn.hp.com>
Message-ID: <3121AE73.19F2@bbn.hp.com>
Source record: 150563

Peter Rottengatter wrote:
> > I use CBHD since I have my Harddisk, and nevcer had any truoble.
> > You should have a file called CBHD.SYS . Copy it on your bootpartition
> > and here we go. If you don't, send me a mail ore try to get the complete
> > package calle SED written by Claus Brod and taken from his book
> > "Scheibenkleister".
> >
> Do you realise that you're promising illegal action, that is copying
> software that has never been declared free ? In contrary to newer
> versions of CBHD (versions before 4.5 are _not_ free), SED is not
> freeware, so giving copies away is unacceptable behaviour.
> Maybe you should also note that Claus Brod occaisionally reads this news
> group.

grin And now I'm coming to get Karl!

While SED is not exactly freeware, it isn't commercial either. I have
posted the source code to the German Mausnet, with the intention that
people add their fixes and enhancements. I didn't post the executable
program because I thought that SED should not be in the hands of
non-programmers.

If Karl or anyone else manages to get a copy of SED and uses it, *I* won't
sue him. If someone tries to sell it commercially or otherwise tries to
make money from it, I will definitely start legal action, not to mention
Maxon, the publisher of our book. Also, if you are using SED, but haven't
bought the book, you cannot count on me giving any kind of support.

But other than that, go ahead and try SED. It's still pretty useful
for a lot of purposes, even though it's kind of outdated in some respects.

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>---------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

3172. Re: Help needed: Convert from Signun to TeX

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4fsglg$i7l@studs.sci.kun.nl>
Source record: 150564

In <4fqgis$b7q@news.cs.tu-berlin.de> magyger@marie.physik.tu-berlin.de (Mathias Gyger) writes:

>I've to convert a text with formulas (>50 pages) from Signun to TeX.
>Is there a program which could help me ?
>I'm afraid, I have to save the text as ASCII and format it to TeX
>myself...

If you don't have any experience with TeX, this can be a bit of a pain. But anyone who does can probably type the formulas in TeX just by looking at a printed version of your text. As I don't know of any such conversion program, you may have to start looking friendly to some colleagues of yours. :-)

If all else fails, you could send some sort of uuencoded graphic file (can you export to PS or something from Signum?) of the formulas to me, and being the fanatic TeX-advocate that I am, I would probably do it for you. No, serious.

(BTW, plain TeX or LaTeX?)

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

3173. Re: CAB & PPP

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: "Craig. Graham" <Craig.Graham@ncl.ac.uk>
Message-ID: <4fslan$evl@whitbeck.ncl.ac.uk>
Source record: 150565

Rod McCall (rmccall@mcs.dundee.ac.uk) wrote:
> Where can I get software to allow CAB to use PPP? Also how easy
> is it to set up?

If you've got a MiNT-net setup, just get Dancer's mint-net cab.ovl, and it will work with your existing PPP setup perfectly.

Craig.

3174. WANTED: MUSIC STUDIO FOR ST/E

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: jrp@icanect.net
Message-ID: <31221043.5011471@news.icanect.net>
Source record: 150566

WANTED: MUSIC STUDIO FOR THE ST/E.

PLEASE LEAVE ME E-MAIL: jrp@icanect.net

3175. Re: SLOPPY PROGRAMMING TECHNIQUE

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1402961358030001@47.85.0.99>
Source record: 150567
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

In article <Pine.SUN.3.91.960213184854.7864A-100000@PEAK.ORG>, James Wood <jamesw@PEAK.ORG> wrote:

> On 12 Feb 1996, Gaven Miller wrote:
>
> > But then of course, we dont need to replace our computers every eighteen
> > months. A nine year old 1040ST will still do most things anyone wants -
> > but a nine year old PC-AT will not.
>
> I disagree. What won't a 9 yeear-old PC do? Will it not do for
> programming, communications, word processing, read CD-ROMs? So it won't
> play the latest games.... I'm not saying that a 1040ST won't work , either.
>

Having just aquired a 7 year old PC for nothing, I can probably understand what Gaven means.

The 7 year old PC is so poor when compared to my STFM (it has no colour,lousy sound, no GUI, slow hard drive & can't run most modern PC software) that, if it was all I had, I would look forward to changing it ASAP.

Of course, you can add upgrades -> spend spend spend.

I expect that it will still do all of the things that James says, It's just that I believe that the ST range has weathered better.

I've had an STFM since '88 & I was amazed that a machine manufactured a few years later was such a poor performer.

I've gotten real value for my money with the ST.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

3176. Re: Okay, so I was a bit rough

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4fsqkg$hsr@preeda.internex.net.au>
Source record: 150568

Well I've just got a windows machine...(if you cant beat 'em join 'em)
BUT.....it aint as smart as my Atari....windows is DUMB! I hope '95
is a lot smarter! It looks better than my ST cos it has more colours
but I find the ST is far more stable and reliable. There are tasks that
i will do on the PC and there are one's (midi especially) that i would
only dream of doing on my tried and tested STe.

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

3177. Re: GEM Text Editor

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: leibovit@ceres
Message-ID: <4fsqr9$lfp@vishnu.jussieu.fr>
Source record: 150569

Brian Roland (bjr@Pbjr.ebicom.net) wrote:
: Aloha,
: I'm in search of a small, fast, GEM based text editor...
: preferably shareware or freeware...
: Anyone know where I could find such a proggy?
: The faster it'll load...the better...

You can try either QED or Everest. You can find both of them on ftp.cnam.fr
for example.

Stephane Leibovitsch, e-mail : leibovit@ecoledoc.ibp.fr

3178. Re: MiNT on Falcon (many troubles ;-)

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: needhadp@eng.derby.ac.uk
Message-ID: <3121E808.4590@eng.derby.ac.uk>
Source record: 150570

Hello fellow falcon user..

I to have installed MiNT, about 6 times... I got my version via the mint installation kit, by who I don't know off hand. The install program crashed when it tried to make a minix partition, and crashed at a later stage when it didn't. In the end I set it up manually, not fun.

The best thing I found out was to patch multitos with mint utils, also I had a play with mint.cnf.

As for minix it may well need a 16MB partition, my 65MB disk was cleared and repartitions just for minix, it wouldn't created a V2 file system, or a null filesystem. In the end I got 12 character filenames and gave up at this point, it didn't seem worth the dirve space.

As for getting mint and geneva to work, well the V4 patch I got crashes partway through it's operation. However I have got the two working together, do this..

[Mint.cnf]

INIT=U:/c/geneva/geneva.prg

disable the GEM= line and edit the geneva path as needed, the reboot. Though don't use GNVATOS.PRG as it has problems, such as it won't work but with mint running you can use either miniwin or toswin as you like.

Only one further point, you will need to move most of the environmental variables from gem.cnf [multitos] to either mint.cnf or genevas gem.cnf, this is easy though. Also try setting the paths from U:, why I don't know but it does seem to work better.

If you want more info, not sure how much help I can be but what the heck eh?, E-mail me at:

needhadp@eng.derby.ac.uk

With your request and I will try and help.

One last point if you have got TCSH to look for TCSH.RC anywhere other than in it's own directory can you please tell me how. I have got the path settings right, both in mint.cnf and in tcsh.rc what now?

3179. What's the latest hardware from Atari

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: tsyklon@aol.com
Message-ID: <4fstoc$nu@newsbf02.news.aol.com>
Source record: 150571

My Atari stock has been in my portfolio for years...completely ignored. I thought Atari was owned by Quorum, Inc. for some reason but I suppose not now that I see it is considering a merger.

I even used to own an Atari 1040ST but couldn't get much support for it. Had to go to a Mac becuase I couldn't afford to get left out in the cold again.

I truly thought Atari was dead... what's the story here? Are they still making computers? Any 68060 or PPC stuff?

Any info would be appreciated.
###tsyklon@aol.com is Charles Prucha with Energia Marketing Services, Inc.###
"Search your feelings... you know it to be true...Join me and we will rule the universe together..." --Darth Vader

3180. Re: GEM Text Editor

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: Movement <levon@cs.man.ac.uk>
Message-ID: <4ft2b2$8nq@yama.mcc.ac.uk>
Source record: 150572

```
-- bjr@Pbjr.ebicom.net (Brian Roland) wrote:
>Aloha,
> I'm in search of a small, fast, GEM based text editor...
>preferably shareware or freeware...
>Anyone know where I could find such a proggy?
> The faster it'll load...the better...
>Also...it needs to be a prg or app kind of thing...an accessory
>wouldn't work...as it needs to be able to have files passed to it
>upon being launched.
>
>Thanks,
>Brian
>__
>
> ---------------------------------------------------------------------------
> bjr@ebicom.net
> ---------------------------------------------------------------------------
>
>
>

I can heartily recommend Everest as the best Englishtext text editor...

-------------------------------------------------------------------
| Life has been unfaithful, and it all promised so so much |
| |
| http://www.cs.man.ac.uk/~levonj5/morrisse/morrinde.htm |
| levon@cs.man.ac.uk |
| On irc in #levon or #smiths |
-------------------------------------------------------------------
```

3181. ATARI up for sale? Why not buy it?

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: aa399@cleveland.Freenet.Edu
Message-ID: <4ftsc9$8f3@madeline.INS.CWRU.Edu>
Source record: 150573
Cross-posted to: rec.games.video.atari,rec.games.video.misc,misc.invest.stocks,comp.sys.atari.st,comp.sys.atari.advocacy

I know this may sound like a crazy idea, but why not buy Atari from JTS?
There must be thousands of Atari supporters out there.

If a large number of individuals purchased newly issued stock of a company
that would purchase the Atari name, logo, inventory, game rights, patents,
etc. and let JTS keep the company's capital and debt, I think that it could
be done.

Rumor is that the officers of JTS could care less about Atari and its video
game products.
Post to this thread if you think it might be able to be done.

Len

--

"Mr. Potato Head is only a potato until given a face." -Len Stys

3182. ICD Real Time CLock dead???

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: jat5@york.ac.uk
Message-ID: <4ft2vi$god@netty.york.ac.uk>
Source record: 150574
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi,
I have an ICD AdSCSI+, and the clock has stopped working.
I replaced the battery at the weekend, and it still doesn't work :(

Has anyone got any ideas?? Like, is there anything I should check out
(I have an oscilloscope, so I can check waveforms etc..)?

Thanks in advance....

john..

-=-
| e-mail: jat5@york.ac.uk |
| web pages start here: http://www.york.ac.uk/~jat5/ |
-=-
* my music: http://www.york.ac.uk/~jat5/html/music.html *
****

3183. Re: SLOPPY PROGRAMMING TECHNIQUE

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: scruggs@news.cis.ohio-state.edu
Message-ID: <4ft48eINN5dt@museum.cis.ohio-state.edu>
Source record: 150575
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

In article <gigxr01-14029613580300001@47.85.0.99> gigxr01@nt.com (Gerry O'Rourke) writes:
>In article <Pine.SUN.3.91.960213184854.7864A-100000@PEAK.ORG>, James Wood
|<jamesw@PEAK.ORG| wrote:
|
|| On 12 Feb 1996, Gaven Miller wrote:
||
|| | But then of course, we dont need to replace our computers every eighteen
|| | months. A nine year old 1040ST will still do most things anyone wants -
|| | but a nine year old PC-AT will not.
||
|| I disagree. What won't a 9 yeear-old PC do? Will it not do for
|| programming, communications, word processing, read CD-ROMs? So it won't
|| play the latest games.... I'm not saying that a 1040ST won't work , either
||
|
|Having just aquired a 7 year old PC for nothing, I can probably understand
|what Gaven means.
|
|The 7 year old PC is so poor when compared to my STFM (it has no
|colour,lousy sound, no GUI, slow hard drive & can't run most modern PC
|software) that, if it was all I had, I would look forward to changing it
|ASAP.
|
|Of course, you can add upgrades -| spend spend spend.

1) After spending all that money you could likely
just get a better system for less

2) Not much of the original system will be left.

Through incremental upgrades of my PC in the last
2 years the only things left of the original are the
floppies and some of the RAM.

|
|I expect that it will still do all of the things that James says, It's
|just that I believe that the ST range has weathered better.
|
|I've had an STFM since '88 & I was amazed that a machine manufactured a
|few years later was such a poor performer.
|
|I've gotten real value for my money with the ST.
--
||| Admiral Piet: Load the Charmin into the Mass Driver

/ | \ and Prepare to FIRE!!!

3184. Re: ATARI up for sale? Why not buy it?

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: kyle_jones@wonderworks.com
Message-ID: <4fu2n4$8sf@crystal.WonderWorks.COM>
Source record: 150576
Cross-posted to: rec.games.video.atari,rec.games.video.misc,misc.invest.stocks,comp.sys.atari.st,comp.sys.atari.advocacy

aa399@cleveland.Freenet.Edu (Len Stys) writes:
> I know this may sound like a crazy idea, but why not buy Atari
> from JTS? There must be thousands of Atari supporters out
> there.

But, what would we do with it? As much as I'm disgusted with the
Tramiels, I'd have even less faith in a committee of thousands.

3185. Re: Atari to merge with JTS

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: apb25@thor.cam.ac.uk
Message-ID: <4fsv6j$q00@lyra.csx.cam.ac.uk>
Source record: 150577

```
The end of an era :(
```

3186. Calamus SL & Gemulator?

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4ftqop$lbr@josie.abo.fi>
Source record: 150578

Does this combination work; all experiences are welcome !
Also, Calamus SL & Janus -comments are welcome.
Is Calamus 95/NT worth crossgrading to ?

Greetings,
Tommi

3187. Re: CBHD

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <312220f85cc2b0@sn.no>
Source record: 150579

What is this 'CBHD'? At first I thought you were talking about 'CKBD',
but that's another program dealing with the keyboard...

Hallvard
--
_/_/_/

3188. Re: Application System Heidelberg email address

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: Thomas_Cloer@s4.maus.de
Message-ID: <199602140804.a3921@s4.maus.de>
Source record: 150580

They have neither a direct eMail address nor a Web-page.
But You can try oliver_buchmann@ka2.maus.de, Oliver is part of the ASH staff
and will probably deliver Your mail to whom it may concern.

And ASH has got a mailbox, the phone number is +49 6121 303671.

Regards, Tom

3189. Re: Why don't we....

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4fsfa8$s0s@orm.southern.co.nz>
Source record: 150581

Chris Wilkinson (chriswil@southern.co.nz) wrote:
: Gaven Miller (gmiller@inca.co.nz) wrote:
: : Zan660 (zan660@aol.com) wrote:
: : > Why don't we post applications, icons, controle panals, etc to this group.
: : > As I am sure you know finding Atari software can be agrivating, I think
: : > it would be good to post things like background images, icons,
: : > shareware/freeware etc to this group. What do you think?
: :
: : Nice idea, but that is what the comp.binaries.atari.st newsgroup is for,
:
: Correct, but I cannot remember the last time I saw -=ANYTHING=- posted in
: comp.binaries.atari.st
:
I have seen almost nothing... but because comp.binaries.atari.st is
moderated and the software has to go via someone else to the group no one
could really be bothered.... I suggest getting an alt.binaries.atari.st
or get rid of the moderation.

_ Julian Forsythe _
o( ) Christchurch, New Zealand ( )o
/ /\ Internet Email: clifton@southern.co.nz /\ \

Hail Atari! Hail Motorola! Hail IBM... with Rocks!

In a nuclear war all men will be cremated equal.
STOP NUCLEAR TESTING <<<>>> ARRETEZ LES TESTS NUCLAIRE

3190. Re: Demon Ascend fix anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <824388614_OASIS_@swampdog.demon.co.uk>
Source record: 150582

In article <31213edc4658b1@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

>dave (dave@mbha.demon.co.uk) wrote:
>
>
>>I have been bitten by the ascend bug in recent days. I log in OK then nothing.
>>There was a fix posted here a while ago but I lost it :-(
>>Can anyone help me with this?
>
>
>What's the 'ascend bug' and what does it do? Are you referring to the
>thread I was participating in as a 'victim'?
>If that was the case I was told to try out a program called
>'ovfix1.prg'.

It only affects demon users who connect to demon's Ascend modems
instead of their older USR modems and then only a small proportion. It
is not machine specific either.

Bascially, Nos does an "active open" which is either missed or ignored
by the ascends. The fix is to do another one, in this case manually.

When the opportunity arises I've been poking my nose into
demon.ip.support and d.i.s.pc asking what was done to fix the PC
version. Nobody will be surprised to hear that I have been ignored.

--

Guy Harrison

guy@swampdog.demon.co.uk

3191. Re: MagiC eprom

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <824389660_OASIS_@swampdog.demon.co.uk>
Source record: 150583

In article <824128258_OASIS_@Pbjr.ebicom.net>
bjr@Pbjr.ebicom.net (Brian Roland) said:-

>Will Magic fit on Eprom? I'm thinking it may be a good deal larger than
>TOS.

Try the src.doc.ic.ac.uk paderborn mirror - there is a magic folder
there and I'm sure I saw something there just the other day concerning
this.

--

Guy Harrison

guy@swampdog.demon.co.uk

3192. Re: GEM Text Editor

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <824389790_OASIS_@swampdog.demon.co.uk>
Source record: 150584

In article <824362732_OASIS_@Pbjr.ebicom.net>
bjr@Pbjr.ebicom.net (Brian Roland) said:-

>Aloha,
> I'm in search of a small, fast, GEM based text editor...
>preferably shareware or freeware...
>Anyone know where I could find such a proggy?
> The faster it'll load...the better...
>Also...it needs to be a prg or app kind of thing...an accessory
>wouldn't work...as it needs to be able to have files passed to it
>upon being launched.

Everest.

--

Guy Harrison

guy@swampdog.demon.co.uk

3193. Re: Is it worth continuing with Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4ft731$rg9@news.iesd.auc.dk>
Source record: 150585

In article <4f6ka0$5bn@dewey.csun.edu>, hbact182@csun.edu (tejinder gill) writes:

[snip]

>
> I currently
> use a dot matrix printer but I need to upgrade to at least an ink jet so I
> can print documents with decent quality. I currently use Marcel WP which
> is decent but doesn't really compare to MS Word.

Never heard of Marcel WP.

The nicest Wordproccessor for Atari I have seen is definitly PAPYRUS GOLD.
And it's still being developed, and can be compared with MicroSoft Word.

In fact - it's a lot faster. At least on my Falcon.

It takes full use of SpeedoGDOS, NVDI 3 or 4. Which means you can use
fonts TrueType- and Speedo-fonts from the PC and Mac.

But you need a harddrive and a minimum of 2 MB of RAM.

> If I do decide to keep the machine, I will also probably want to upgrade
> the monitor. My SM 124 just won't cut it anymore. Especially when
> everyone else gets to use these big beautiful color monitors to do their
> work.

Well, it is possible to connect a SVGA color-monitor to the ST, but
it won't make it run in color or in a higher resolution.

The ST can't go higher than 640x400 in Black/White.

> I think I already have some info in this but additional info is
> welcomed.
>
> I guess the bottom line of this post is to find out if it is still worth
> keeping my Atari or jumping ship and getting a PC. Money is a big factor,
> so I will be comparing the cost of keeping my Atari vs. selling it and
> buying a PC.

Well I guess you better contact TOAD Computers, and find out how much
it will cost to upgrade your ST (or buy a Falcon).

> Thanks for any help

Hope this helps.. :-)

Keep Cool and Flying...

ChainXOR...

3194. Re: SLM804, DMA port, and hard disk options

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <8337_DCroker@mettav.demon.co.uk>
Source record: 150586

Hello Michael!

w> In article <4fev3o$189p@info.estec.esa.nl> Rees Williams <owilliam>
w> writes:
>> I have a Mega ST2 and a SLM804 laser printer. I want to add a hard
>> disk to
w> this
>> setup. What are my options bearing in mind that the DMA port is
>> occupied
w> by the
>> SLM804. The only one which I know of is an old Megafile type drive
Hmm, doesn't the SLMC laser controller have a DMA thru-port?

Speak to 'ya later!

** End of Derryck's Dribbles ~{:~)
-= The new Pentium Overheat, CPU and water boiler in a single chip.
--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

3195. Re: Upgrades for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <8343_hsideras@mettav.demon.co.uk>
Source record: 150587

Hi Dave, on 12 Feb 96 you wrote:

d>
d> HQBA73D@prodigy.com "Jason Hansen" writes:
>> Does anyone know of an inexpensive way to get better graphics on a Mega
>> STe? I know of the different graphics cards, but those are expensive as
>> hell. I'd also like to get a hold of a 68030, running at 30+mhz. Any
>> info would be greatly appreciated.
d>
d> Yes, I have an 8-bit Matrix Coco. Looking for ukp170 but it's been
d> unsold for a while so if you offer ukp150+postage I would probably sell
d> it for that :-)
d> Any help?

That's a pretty good price actually. I've got a Matrix CoCo for my MSTe as
well, which I bought on a second hand basis from System Solutions with both
Matrix and NVDI 2 & 3 drivers for 299ukp. It's been solid even if it doesn't
have a great colour depth - the resolution's there up to 1120*848*16
or 820*528*256 on my Idek/Iiyama 15".

All graphics card need some sort of SVGA (a VGA won't be up to the
capabilities of the card) so that's always extra cost.

I already knew that Overscan wasn't an option and when I found out a Reflex
card wouldn't work either, this was the cheapest bet at the time.

The Panther cards from System Solutions are certainly the best bet that's
ever been available though AIUI.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

3196. Re: MINT and stuff.

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <8342_hsideras@mettav.demon.co.uk>
Source record: 150588

Hi Al, on 12 Feb 96 you wrote:

>>> Desktop replacements are excellent.... Thing is the best shareware
>>> one... Ease is the best commercial.
m>> What is the latest English version of Thing?
a>
a> 0.59 was the last I heard about... it is at hensa:
a>
a> micros/atari/tos/p/p119/

Unless you've registered, in which case you would get v1.0b...

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

3197. Re: Papyrus 4/5

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <8451_hsideras@mettav.demon.co.uk>
Source record: 150589

Hi Alastair, on 13 Feb 96 you wrote:

a>> chapters automatically numerated and have a listing of contents which I
a>> didn`t find in Papyrus (I have only seen a demo version of Papyrus)
AS>
AS> Has Papyrus got dictionary support?

It did in v3.5x - what do you mean?

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*# # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*# # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3198. Re: MINT and stuff.

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8355_ashort@mettav.demon.co.uk>
Source record: 150590

This garbled offering from mnb20@cam.ac.uk to All was spewed forth...

Hello mnb20@cam.ac.uk...

m> Hi Al. I see your brief spell using SLIP didn't put you right off
m> usenet, just off direct internet connections. I have to say that with

Indeed... in fact one of the main reasons for an Atari user to join the net
is for this newsgroup and Hensa access, but as you can now get both via
BBS's, and as I thought the transfer rate at Demon was more than abysmal I am
very happy with how things have turned out :)

m> NeST etc I've never bothered to read usenet from the Tavern, I read it
m> here because I haven't got any alternative.

The three CSA Atari newsgroups are now available as part of Turbonet, so it's
all nice and tidy :)

m> Fair enough. Actually I don't think MiNT uses that much, but a
m> replacement desktop can be a bit tight on a 1 meg system even without
m> MiNT.

It's very nice to give it a go just so you can say you have tried it.... but
it is pretty impractical for everyday use ;)

m> I hadn't noticed he only had 1 meg :)

<g>

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3199. Re: Papyrus 4/5

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8357_ashort@mettav.demon.co.uk>
Source record: 150591

This garbled offering from a1960563@athena.rrz.Uni-Koeln.DE to All was spewed forth...

Hello a1960563@athena.rrz.Uni-Koeln.DE...

a> chapters automatically numerated and have a listing of contents which
a> I didn`t find in Papyrus (I have only seen a demo version of Papyrus

Has Papyrus got dictionary support?

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3200. Re: what is a good picture viewer?

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8359_ashort@mettav.demon.co.uk>
Source record: 150592

This garbled offering from dsimon@nest.demon.co.uk to All was spewed forth...

Hello dsimon@nest.demon.co.uk...

d> Try GEMVIEW - it runs in all resolutions, is shareware and is modular
d> so you can upgrade it as required. :)
d> I'm not sure, but give HENSA a bash, it's probably in there.

Yeah it is... in about 6 .GZ files which I, for one, couldn't be motivated to
download. ;-(

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3201. FS: 1040 + (Prices cut!)

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: danbrown@ior.com
Message-ID: <4ftmme$nn@express.ior.com>
Source record: 150593

I need space for new hardware! And $$$'s to upgrade exhisting
hardware! So the unneeded equipment has to go! Not to mention,
I could use the room.... It's getting crowded in here!

F O R S A L E

* 1040STf *

720K Internal Drive
TOS 1.4 ("Rainbow TOS")
2.5mb RAM (Upgradable to 4mb)
Z-Keys
IBM (External) Keyboard included!
Tweety Board!! (For "Stereo" sound)
Original Box
Power cable
Z-Keys Documentation
Great Condition!!
NOTE: This computer has the nicest, CLEANEST upgrades to it that I
have ever seen. And I've seen a many!
Asking $200 + shipping

* Futures Systems 3.5" floppy drive model GTS-100 *

External double sided drive
Power Supply
Full black case
Good Condition
LED display
These types of drives work exellently!!
Asking $75 + Shipping

** OR ** OR ** OR ** OR ** OR ** OR ** OR ** OR ** OR ** OR ** OR **

$250 for the package, and you pay shipping ... Plus I'll throw in
at your discretion (for FREE!) :

* Magazines *

(10) Current Notes Magazines

* Chips *

PAL chip. Came out of the Mega Ste, still works! (Replaced it, even
thought I didn't need to. Didn't know that at the time. So I have a spare
here) And this one will support the high density drive!
Number is: C301901-002.

Floppy Drive Controller Chip. Still works! Just upgraded to the AJAX chip, so I don't need this one! The number is: WD1772-PH

Tos 2.05. Works great. Just upgraded the Mega STe to TOS 2.06! TOS 2.05 will work in any STe!

* Joysticks *

(6) Misc Joysticks

If you have any questions, or your interested in one of the items listed above, PLEASE Email me!

Internet: danbrown@on-ramp.ior.com
Voice # : (509) 326-1128.

Thanks for your time!

Dan Brown

3202. FS: PnP HD Setup (Price lowered!)

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: danbrown@ior.com
Message-ID: <4ftn3o$nn@express.ior.com>
Source record: 150594

F O R S A L E

P L U G N' P L A Y
H A R D D R I V E S E T U P !

50mb Seagate hard drive
44mb Syquest removable hard drive with (see below)
(5) 44mb Syquest carts
AdSCSI Plus host adapter
DMA cable and software
Case, fan, and power supply
ICD Hard Drive Utils (Software)
A book from TOAD describing hard drives
A book from TOAD describing the Syquest 44mb Rem. in full.

All Fully cabled and ready to go! It's a Plug N' Play situation!
All you have to do is flug it in, turn it on, and it will auto-boot!

The Seagate and/or Syquest can easily be replaced with a larger drive.
Power switches on back and front for convience.

I cannot swear to it, but from the looks of it, a manual, and how
nicely it was all put together, I would say this setup was put together
by TOAD Computers.

Asking Price: $250 + Shipping

If you have any questions, or your interested in the item listed above,
PLEASE Email me!

Internet: danbrown@on-ramp.ior.com
Voice # : (509) 326-1128.

Thanks for your time!

Dan Brown

3203. Re: GEM Text Editor

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <824408162_OASIS_@coconut.demon.co.uk>
Source record: 150595

In article <824362732_OASIS_@Pbjr.ebicom.net>
bjr@Pbjr.ebicom.net (Brian Roland) said:-

>Aloha,
> I'm in search of a small, fast, GEM based text editor...
>preferably shareware or freeware...
>Anyone know where I could find such a proggy?
> The faster it'll load...the better...
>Also...it needs to be a prg or app kind of thing...an accessory
>wouldn't work...as it needs to be able to have files passed to it
>upon being launched.
>
>Thanks,
>Brian

I reckon Everest is your best bet and seesm to meet all your requirements.
I have just registered my copy here in the UK at GBP11.00.

It's very stable, can be launched when files are passed to it. Fast to load
and it's a prg. It can even use your SpeedoGDOS installation to print out
in a selected font, but that's only an extra facility.

I use it for just about everything that needs a text editor, and it works
just great.

ATBeST
Mike

--

----
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
----

3204. Re: CAB & PPP

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: jnorton@ra
Message-ID: <4ftqht$mln@thoth.nilenet.com>
Source record: 150596

Craig. Graham (Craig.Graham@ncl.ac.uk) wrote:
: Rod McCall (rmccall@mcs.dundee.ac.uk) wrote:
: > Where can I get software to allow CAB to use PPP? Also how easy
: > is it to set up?

: If you've got a MiNT-net setup, just get Dancer's mint-net cab.ovl, and it
: will work with your existing PPP setup perfectly.

: Craig.

Where can I get it? And, the exact name?

3205. EZ135 w/ minix partition

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: tkk@sierra.net
Message-ID: <4ftr5d$ac7@jobes.sierra.net>
Source record: 150597

Has anyone had any trouble setting up a large minix partition and running
MiNT on an EZ135?

3206. Hooray for all ST Users

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: ad329@freenet.hamilton.on.ca
Message-ID: <4ftgu2$gdf@main.freenet.hamilton.on.ca>
Source record: 150598

Okay, all you ST users out there. Take your right hand, reach over your left shoulder, and pat yourself on the back.

My recent adventures in PC land have shown me just how truly fortunate we ST users are and just how great the ST community is.

Our machines may be over 10 years old, but if you compare the support for our 10 year old machines to PCs of the same vintage, it is MUCH easier to find help and software for our machines than for on old 8088.

Recently I needed a copy of Dr. T's K5 editor to replace my dead copy. I posted a message here and my e-mail box was flooded with offers of assistance. Not only that, but all these people wanted in return was compensation for the disk and shipping. Well one guy who responded to my plea also needed a programme so I just sent him a disk with the programme he needed and a S.A.S.E. and he sent me the disk I needed. FANTASTIC!!

Now, recently I got a PC-EYE video digitizer card for $15 at a Goodwill. Unfortuately the software won't run on anything other than an 8088 (and the software is in BASIC too). Well there was a sheet with the card that mentioned better software that works with the card (Dr. Halo and Imigit). So I made inquiries about the software on the PC bases saying I needed that software for my 8088 to work with this video card. The responce was either complete apathy or rude e-mail along the lines of "Why are you using an old 8088? Get a pentium and a real video digitizer you idiot". Finally there was one guy who had the Imigit software and would make copies of it for me for $15! And this didn't even include photocopies of vital parts of the manual. When I got the software it wouldn't work and when I asked the guy what was wrong he got very rude and aggressive. He said it wasn't worth his time for the $15 I spent to help him but he took a look and it turns out he didn't send me all the files that were neccessary. So he told me to send him another $5 and he will send me those files too. I told him I had already given him $15 for one disk of non-fuctioning software and asked him if he couldn't just find it in the kindness of his heart to just send me the rest of the files I needed. I got back a very rude and insulting e-mail from this guy saying that he charges $100 an hour for his computer services and selling me this software just wasn't worth his time.

Well after this experience in the land of PCs I think it's safe to say that ST users are far more helpful than PC users who seem to only care about how much money you'll give them and wether or not you have the latest and greatest gear.

CRACKERS
(Proud to own an ST from hell!!!!!!)

3207. address of Merlin, UK

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: Daniel@ollom.prima.ruhr.de
Message-ID: <62sN7AEcLqB@ollom.prima.ruhr.de>
Source record: 150599

Does anybody out there have any address where I can reach MERLIN in the
UK?!

3208. Re: tos file

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <8336_DCroker@mettav.demon.co.uk>
Source record: 150600

Hello David!

j> Hi, I'm new to the net & am confused about FTP procedures (on an STE
j> with stalker). I understand downloading ZIP, ZOO, LZH etc. files but
j> what do I do with a TOS file. I know that I can download it using the
j> lynx D command, but then what do I do? How do I make it a working
j> file? thanks in advance.
Sounds like it is a self-extracting file, in which case all you have to do is
double-click on it. You could probably also dearchive it by loading it into
STZIP or whatever.

Speak to 'ya later!

** End of Derryck's Dribbles ~{:~)
-= Of course I'm as smart as I look, that's why I'm so damned good looking
--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

3209. HP DJ 600 DRIVER FOR FALCON?

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: Ciro Neftal&#65533; Garc&#65533;a <cirog@infosel.com.mx>
Message-ID: <31228956.D01@infosel.com.mx>
Source record: 150601

I need to find the HP DJ 600 driver for my falcon, if any one
knows where to find it, please tell me.

Thanks

Ciro Garcia
Monterrey, NL
Mexico

3210. Re: HELP: Dead(ish) 1040STfm

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <824420784_OASIS_@swampdog.demon.co.uk>
Source record: 150602

In article <4fs9p3$phd@orm.southern.co.nz>
chriswil@southern.co.nz (Chris Wilkinson) said:-

>Hi There...
>
>I have a friend who has a dead 1040STfm. After placing a disk in the
>floppy drive and turning on the power the machine reads the boot-sector
>of the floppy then resets itself. When it resets, a varied number of
>bombs flash on the screen just as it does so. I've done the usual like
>re-seat the TOS ROMs and all other socketed chips, plus check the
>motherboard for potential dry solder joints, but to no avail. Are there
>any problems with 1040STfm's that could cause the above to happen?

What happens if you just turn it on without a disk in it?

The software on the disk could be causing it to bomb. Without a disk,
wait (ages) then the desktop will come up. Plonk in a decent disk and
format it - then boot again with it in and see what happens.

--

Guy Harrison

guy@swampdog.demon.co.uk

3211. Re: Why don't we....

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <824420604_OASIS_@swampdog.demon.co.uk>
Source record: 150603

In article <4fsfa8$s0s@orm.southern.co.nz>
clifton@southern.co.nz (Forsythe and Guy) said:-

>Chris Wilkinson (chriswil@southern.co.nz) wrote:
>: Gaven Miller (gmiller@inca.co.nz) wrote:
>: : Zan660 (zan660@aol.com) wrote:
>: : > Why don't we post applications, icons, controle panals, etc to this group.
>: : > As I am sure you know finding Atari software can be agrivating, I think
>: : > it would be good to post things like background images, icons,
>: : > shareware/freeware etc to this group. What do you think?
>: :
>: : Nice idea, but that is what the comp.binaries.atari.st newsgroup is for,
>:
>: Correct, but I cannot remember the last time I saw -=ANYTHING=- posted in
>: comp.binaries.atari.st
>:
>I have seen almost nothing... but because comp.binaries.atari.st is
>moderated and the software has to go via someone else to the group no one
>could really be bothered.... I suggest getting an alt.binaries.atari.st
>or get rid of the moderation.

This is what I heard but failing to find any info on how to do this, I
attempted to post a query in it saying basically "how do you post here
and what are the rules?"

My posting got there. This was about a month ago so maybe anyone can
post now?

Unless I hear to the contrary, I'm going to try posting a binary there
just to see!

--

Guy Harrison

guy@swampdog.demon.co.uk

3212. Re: Epson Stylus Colour driver?

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4fs8m3$phd@orm.southern.co.nz>
Source record: 150643

Mario Becroft (mbecroft@iconz.co.nz) wrote:
: I am looking for a driver for the Epson Stylus Colour inkjet printer.
:
: I have found a SpeedoGDOS driver, but this only seemed to support mono.
: It would also be useful to have a Calamus SL driver for it.
:
: Thankyou for any suggestions,
:
: -Brian Becroft (mbecroft@iconz.co.nz) -Keeping Atari Alive in New Zealand-
: -President Tariland Computer Club Auckland New Zealand-
: (Tiny) Web Page: http://iconz.co.nz/~mbecroft

NVDI 3.x has such a driver built in to the pageprn.sys driver that comes with NVDI. I have used a friends Stylus Colour to print from Atari Works using TT fonts, although I have not used colour printing on it. You will need to give NVDI 3 some control codes to allow it to print colour, but software such as Pagestream already has colour support for this printer AFAIK...

Chris W.
/|\

3213. Re: Why don't we....

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4fs8t9$phd@orm.southern.co.nz>
Source record: 150644

Gaven Miller (gmiller@inca.co.nz) wrote:
: Zan660 (zan660@aol.com) wrote:
: > Why don't we post applications, icons, controle panals, etc to this group.
: > As I am sure you know finding Atari software can be agrivating, I think
: > it would be good to post things like background images, icons,
: > shareware/freeware etc to this group. What do you think?
:
: Nice idea, but that is what the comp.binaries.atari.st newsgroup is for,

Correct, but I cannot remember the last time I saw -=ANYTHING=- posted in
comp.binaries.atari.st

Maybe this thread will encourage the use of that newsgroup again??

Chris W.
/|\

3214. Re: Any new Falcon Demos?

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4fs95r$phd@orm.southern.co.nz>
Source record: 150645

Phoner (phoner@zodiac19.mimuw.edu.pl) wrote:
: On 9 Feb 1996, Chris Wilkinson wrote:
:
: > Can anyone give me names and ftp address for any great demos I may have
: > failed to mention above...
: >
: one of the biggest/fastest atari sities: ftp.cnam.fr
: try /pub/atari/falcon/demos/ maybe /pub/Atari/Falcon/demos

Thanks, but I have tried almost all the demos on cnam. I was really
looking for something -=VERY=- new from one of the several recent demo
conventions held just prior to the new year. Nothing seems to have been
announced about anything new on the net from these democons, or is it
that the demo coders are just being quiet about it?

Chris W.
/|\

3215. HELP: Dead(ish) 1040STfm

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4fs9p3$phd@orm.southern.co.nz>
Source record: 150646

Hi There...

I have a friend who has a dead 1040STfm. After placing a disk in the floppy drive and turning on the power the machine reads the boot-sector of the floppy then resets itself. When it resets, a varied number of bombs flash on the screen just as it does so. I've done the usual like re-seat the TOS ROMs and all other socketed chips, plus check the motherboard for potential dry solder joints, but to no avail. Are there any problems with 1040STfm's that could cause the above to happen?

TIA for your replies...

Chris W.
/|\

3216. Re: question: "STFM"?

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4frlh2$snh@inca01.inca.co.nz>
Source record: 150647

Alastair Shortland (ashort@mettav.demon.co.uk) wrote:
> This garbled offering from johnr@citenet.net to All was spewed forth...

> Hello johnr@citenet.net...

> j> is the STFM the only atari ST that can connect to a TV?

> Nope... all TOS based machines can connect to an TV apart from the ST and STF
> :)

<nitpick>
My Mega ST can't do it.
My TOS based TT can't do it.

Therefore not all TOS based machines can.
</nitpick>

A rule of thumb:
If the model number of the "all in one" keyboard model STs have an "M" in
the name, they contain a TV Modulator. ("M" = "Modulator")

So, STM, STFM have modulators.
An STE is really an enhanced STFM, so it also has one.
An STF does not.
Neither do a Mega ST, TT.
A Falcon030 does.
(Uncertain about Stacy, ST Book, MegaSTE)

--

Quote For The Month: "This Time For Sure"

3217. Re: Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31213eda464b90@sn.no>
Source record: 150648

Keith Sunderland (keiths@pavilion.co.uk) wrote:

>mrtnsnd@kaiwan009.kaiwan.com (stephen ray martin) wrote:
>
>y
>> overpriced!! The floppy drive on my ST finally gave out after five
>> years of abuse and I took it in to the only place in Southern CA to
>> get another for $100 plus $60 to install it(the case has to be mod-
>> ified now).
>
>I just stuck in a floppy drive from a PC. Had to twist the ribbon
>cable but it is still working fine. Cost me ï¿½14 (about $25).

Yup, exactly! Download via FTP:

ftp.sn.no /user/hallvart/atari/sony_144.zip

Hallvard
--
_/_/_/

3218. Re: Demon Ascend fix anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31213edc4658b1@sn.no>
Source record: 150649

dave (dave@mbha.demon.co.uk) wrote:

>I have been bitten by the ascend bug in recent days. I log in OK then nothing.
>There was a fix posted here a while ago but I lost it :-(
>Can anyone help me with this?

What's the 'ascend bug' and what does it do? Are you referring to the
thread I was participating in as a 'victim'?
If that was the case I was told to try out a program called
'ovfix1.prg'.

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

3219. Re: PROPOSAL: comp.sys.atari.marketplace

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31213ede4676d3@sn.no>
Source record: 150650

Scott Roughton (roughton@n8pph159.bnr.ca) wrote:

>Hi,
>
>I am proposing a newsgroup for buying/selling Atari hardware and software.
>I have posted this proposal to alt.config for any recommendations.
>If you are interested having this new group, please let me know.

Go for it! I think it's a great idea, especially since the regular
Atari newsgroups seem to be flooded with people wanting to sell their
machines.

Hallvard
--
_/_/_/

3220. Re: Whatever you want!

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31213ede468024@sn.no>
Source record: 150651

John Richardson (jrichard@nest.demon.co.uk) wrote:

>All the information on Atari internet access and atari suppor ever!
>
>Hakuna Matata, Jr.
>johnr@apollo.warp.co.uk

Er..... haven't you forgotten something here? How about the web/FTP
site or whatever where all this information can be found? ;-)

Hallvard
--
_/_/_/

3221. Re: PD Software Source??

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: whylesc <whylesc@boat.bt.com>
Message-ID: <312263DE.32A4@boat.bt.com>
Source record: 150652

Gord Pyatt wrote:
>
> Anyone know where I can ftp a program called Course Angler?

No I don't, but I bet it is 'Coarse Angler'.

((:) |_ | |\|

3222. Tord Jansson

Newsgroup: comp.sys.atari.st
Date: 1996-02-14 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4fsrca$hs5@m1.cs.man.ac.uk>
Source record: 150653

Hi,
Does anybody out there have a *valid* e-mail address for this guy? I've
tried several and they all bounce back...

S.Lai

3223. Re: ATARI up for sale? Why not buy it?

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: jorcas@netcom.com
Message-ID: <jorcasDMuBC8.Ms4@netcom.com>
Source record: 150454
Cross-posted to: rec.games.video.atari,rec.games.video.misc,misc.invest.stocks,comp.sys.atari.st,comp.sys.atari.advocacy

```
Krunch (krunch@intac.com) wrote:
: aa399@cleveland.Freenet.Edu (Len Stys) wrote:
: Count me in! I've been thinking this for a year now. Fuck the
: Tramiels, lets show them how to really run a company. Who will be CEO? I
: vote for Scott Legrand!

A few months ago the stock was around $1.5/share = Atari was $90M. Where
were you?. Today it closed at $2.75 = $175M.
--
jorcas@netcom.com
```

3224. Re: GEM Text Editor

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: Ben Hall <benj@city.ac.uk>
Message-ID: <31235305.267F@city.ac.uk>
Source record: 150455

Brian Roland wrote:

> I'm in search of a small, fast, GEM based text editor...
> preferably shareware or freeware...

I prefer Everest. It's now at version 3.5, and you should be able to
find it at most atari sites...

--

|> | | WWW: http://web.city.ac.uk/~cb170
|> E |\| |-| /\ |_ |_ EMAIL: benj@city.ac.uk

3225. Re: Demon Ascend fix anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <824374705snz@mbha.demon.co.uk>
Source record: 150456

In article <31213edc4658b1@sn.no> hallvart@sn.no "Hallvard Tangeraas" writes:

> dave (dave@mbha.demon.co.uk) wrote:
>
>
> >I have been bitten by the ascend bug in recent days. I log in OK then nothing.
> >There was a fix posted here a while ago but I lost it :-(
> >Can anyone help me with this?
>
>
> What's the 'ascend bug' and what does it do? Are you referring to the
> thread I was participating in as a 'victim'?
> If that was the case I was told to try out a program called
> 'ovfix1.prg'.
>

Thanks Hallvard,
No, this is a Demon Internet problem. Thanks for the info though. What was the problem you were having? Did it get fixed cos I still have probes with CAB/STik.

Best regards,
--
dave

%%%

3226. Re: Demon Ascend fix anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <824374583snz@mbha.demon.co.uk>
Source record: 150457

In article <824214618_OASIS_NEWS@spirit.demon.co.uk>
greeny@spirit.demon.co.uk "David Greenhough" writes:

>
> In article <824201539snz@mbha.demon.co.uk>
> dave <dave@mbha.demon.co.uk> wrote:-
>
> >I have been bitten by the ascend bug in recent days. I log in OK then nothing.
> >There was a fix posted here a while ago but I lost it :-(
> >Can anyone help me with this?
>
> >dave
> >

Thanks for all the responses to this. It works! :-)

--
dave

%%%

3227. Re: PROPOSAL: comp.sys.atari.marketplace

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: Andrew Owen <andrew.owen@gecm.com>
Message-ID: <4fvlfo$m2c@gcsin3.geccs.gecm.com>
Source record: 150458

pwp@cs.indiana.edu (Paul Purdom) wrote:
>mike@coconut.demon.co.uk (Bounty Bar) writes:
>
>With Atari out of the computer business (for the most part), this is not the
>time to add newsgroups. One would expect the current groups to keep up their
>volumn until the machines start dying (or their owners, the machines last
>pretty good) and then the number of postings to fall off.

Doesn't matter how many newgroups we have with atari in them, there will still
be people who post the same message to all newgroups available (though I've
yet to see FS: in .binaries. ;-))

It's just a pain downloading the same message three times in different
newgroups.

There, I've got it off my chest...

Andy.

3228. Falcon Paralell port

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: rwithoff@winternet.com
Message-ID: <4fvmcv$3hv@blackice.winternet.com>
Source record: 150459

Anybody have any information on fust *how* to read from the Falcon 030 paralell port?

```
--
+-------------------------------------------------------------------------+
| -Rob Withoff- rwithoff@magic-marmot.com |
| Owner/Production Manager, rwithoff@winternet.com |
| Magic Marmot Studios (WWW site under construction) |
| 612.823.2141 |
+-------------------------------------------------------------------------+
```

3229. Re: ICD Real Time CLock dead???

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1502961652050001@47.85.0.99>
Source record: 150460
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <4fv5b3$2k8@netty.york.ac.uk>, jat5@york.ac.uk (John 'john..'
Tuffen) wrote:

> Brian Grier Perpk (bjgrier@bnr.ca) wrote:
>
> : In article <4ft2vi$god@netty.york.ac.uk>, I wrote:
> : |> Hi,
> : |> I have an ICD AdSCSI+, and the clock has stopped working.
> : |> I replaced the battery at the weekend, and it still doesn't work :(
>
> : Did you remember to reset the time with ICDs time.prg (or some such name)
> : in your auto folder?
>
> Yes, I used (something like) ICDTIME.PRG.
> I think the main problem is that the clock isn't actually recognised by
> the computer - if I scan the AHDI for devices (using the supplied ICD
> device-checking program) then the HD is recognised, but the clock doesn't
> appear - before anyone asks, none of the IDs are set to `skip'.
>

AFAIR, ICD's device-checking program skips ID# 6 (the clock).

What clock chip does it use?

I have seen problems with motorola's MC146818 chip dying.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

3230. Re: Papyrus 4/5

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <824465462_OASIS_@coconut.demon.co.uk>
Source record: 150461

Hi all

In article <4fnq7i$oq5@dux.dundee.ac.uk>
rmccall@mcs.dundee.ac.uk (Rod McCall) said:-

>Guess I should have bought That's Write then. I must admit I like Papyrus,
>but the lack of chapters, good colour handling and a word count is a bit of a pain.
>
>I'd like to see the following in Papyrus 4/5:
>
> good colour & image handling (gif/jpg etc)
> contents, index etc
> word count
> thesaurus
> good drawing tools (or atleast passable aka Word)

I have recently downloaded the German demo version of Papyrus 4. I have had
a play with it and there are some new features. Colour image handling is
there and can import colour TIF and GIF images. Lots of the functions
previously available only in the menu bar are now in an expanded ruler area,
i.e. font selection and size. That's a dramatic improvement.

There are simple text macros, which seem to consist of you typing
abbreviations into your text, which are then expanded by a key
combination. There are one or two other improvements, and some of the
functions have changed position in the menus.

One thing I have not discovered is the word count/text analysis, it may be
there, but I can't find it. The spell checker is there, and I would have
thought the word count would have been in that area, but no can find :-(

Unfortunately, I have to say that going on this German demo, some things
that are needed IMHO don't seem to be there, but PLEASE bear in mind that I
am looking at a demo version in a language I only have a passing knowledge
of, so I may have missed some things, plus the demo may well be limited,
though I have printed out perfectly from it :-)

Anyway, I think it is now time for all of us that want a proper
Speedo-based DTP program to start chuntering about it. Papyrus and That's
Write are excellent writing tools (with some reservations), and can handle
some simple DTP, but what we want is a proper DTP program.

IMHO, Timeworks 2.04 (Speedo version) is okay, but very limited, where's
the adjustable guidelines, text rotation, etc etc. There's nothing wrong
with Calamus except lack of hinted fonts which make output at point sizes
below 14 point pretty awful on 300 DPI printers.

Okay, I'm going off topic, so I'll start a new thread on the subject of
Speedo DTP elsewhere :-)

ATBeST
Mike

--

---
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

3231. Re: ICD Real Time CLock dead???

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960215124535.17910A-100000@epicycle.lm.com>
Source record: 150462
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On 14 Feb 1996, Brian Grier Perpk wrote:

>
> In article <4ft2vi$god@netty.york.ac.uk>, jat5@york.ac.uk (John 'john..' Tuffen) writes:
> |> Hi,
> |> I have an ICD AdSCSI+, and the clock has stopped working.
> |> I replaced the battery at the weekend, and it still doesn't work :(
> |>
> |> Has anyone got any ideas?? Like, is there anything I should check out
> |> (I have an oscilloscope, so I can check waveforms etc..)?
> |>
> |> Thanks in advance....
> |>
> |>
> |> john..
>
> Did you remember to reset the time with ICDs time.prg (or some such name)
> in your auto folder?
>
> Brian
>
With the latest version of ICD utilities there is no need to put
ICDTIME.PRG in the auto folder. Just run it then use the control panel
to set the time, and this will reset the clock in the ICD host adapter.
You did remember to select the set time option in ICDUTIL.PRG didn't you?

>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

3232. Re: ATARI up for sale? Why not buy it?

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: Clinton Keith <clint@angel.com>
Message-ID: <4fvsme$nmq@news.cerf.net>
Source record: 150463
Cross-posted to: rec.games.video.atari,comp.sys.atari.st,comp.sys.atari.advocacy

aa399@cleveland.Freenet.Edu (Len Stys) wrote:
>I know this may sound like a crazy idea, but why not buy Atari from JTS?
>There must be thousands of Atari supporters out there.
>
After reading the Atari newsgroups for years, I can picture what the
board meetings would be like. Of course, you could hire Sinclair and
then all line up and fire him ;)

3233. Re: Any new Falcon Demos?

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4fv7l0$b4v@m1.cs.man.ac.uk>
Source record: 150464

In article <4fs95r$phd@orm.southern.co.nz>, chriswil@southern.co.nz (Chris Wilkinson) writes:
> Phoner (phoner@zodiac19.mimuw.edu.pl) wrote:
> : On 9 Feb 1996, Chris Wilkinson wrote:
> :
> : > Can anyone give me names and ftp address for any great demos I may have
> : > failed to mention above...
> : >
> : one of the biggest/fastest atari sities: ftp.cnam.fr
> : try /pub/atari/falcon/demos/ maybe /pub/Atari/Falcon/demos
>
> Thanks, but I have tried almost all the demos on cnam. I was really
> looking for something -=VERY=- new from one of the several recent demo
> conventions held just prior to the new year. Nothing seems to have been
> announced about anything new on the net from these democons, or is it
> that the demo coders are just being quiet about it?

You thinking of Aggressive 2? I think they're going to release a CD-ROM
of all the entries.

S.Lai

3234. Re: Snappy

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: dba@jet.uk
Message-ID: <dba.824376465@YE>
Source record: 150465

thopman@uoguelph.ca (Theodore L Hopman) writes:

>Magic Marmot Studios (rwithoff@winternet.com) wrote:

>: Nope. The PC's paralell port is different from the Atari's port, in that
>: the PC spec has a "diagnostic" mode that can read the paralell port. It's
>: not supposed to be used, but it's been reliable enough to use to support
>: SCSI transfers.

>: The Atari printer port is an output-only port, and can't be read.

>Admittedly, I'm no electronics expert, but in my electronics class at
>school, we input data to a PC using the various control lines on the PC's
>parallel port. We did not use the data lines for input. If the ST has a
>real Centronics parallel port, shouldn't the same be possible? After all,

The Atari dosn't have the control lines that the PC has. Even the PC's
25 pin parallel port isn't a real Centronics parallel port (36 pin connector).

>the printer hooked up to my parallel port, at least, communicates with
>the computer, otherwise how would the computer know whether the printer
>is on-line or not?

It just times out 8-)

regards dennis
--
| Dennis Armstrong, CODAS division Joint European Torus
| Abingdon, Oxfordshire, OX14 3EA, UK
| tel ++44 1235 464871
| dba@jet.uk or Dennis.Armstrong@jet.uk

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

3235. Re: Epson Stylus Colour driver? Yes you can do it!

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: Etudiant <ognibene>
Message-ID: <4fv22f$4jf@malibu.unice.fr>
Source record: 150466

You can find epson stylus color drivers for speedo gdos in:
ftp.cnam.fr in pub/Atari/?
They have been coded by two french developpers, and they install themselves automatically. They can print in mono, colours, using floyd steinberg dithering and others, using a vdi palette of 1 000 000 000 colours!
They use only 150 kb of memory, and are about 8 time faster than the mac-os to print a page. There are too cpx to configure everything.
Also available drivers for the epson stylus pro xl, canon bjc color...
If you can't find them ask me, I will mail them to you. It's public domain :-)

ognibene@eea.unice.fr

3236. Re: Snappy

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: "Craig. Graham" <Craig.Graham@ncl.ac.uk>
Message-ID: <4g07gk$sl0@whitbeck.ncl.ac.uk>
Source record: 150467

Magic Marmot Studios (rwithoff@winternet.com) wrote:
> Nope. The PC's paralell port is different from the Atari's port, in that
> the PC spec has a "diagnostic" mode that can read the paralell port. It's
> not supposed to be used, but it's been reliable enough to use to support
> SCSI transfers.

> The Atari printer port is an output-only port, and can't be read.

Rubbish. The fact is that some PC's have output only ports, where-as
all Atari's have had bi-directional ports from day 1. There are several
audio digitisers that use the parallel port - in fact ST/Amiga Format
issue 3 printed the designs for a simple one (I built it - and loved it).

The reason you cann't use PC parallel port peripherals on an ST is that
several of the non-essential (for printers) control lines are left out
(the ones dealing with stuff like paper-out). That's why you have to hack
a DLINK600 into the cartridge port instead.....

> I have the Videomaster, and it has worked okay, but is not by any means
> the end-all in frame grabbers. It does come with some interesting
> stop-frame animation software, though.

> Expose is more expensive, but it has more features, too, like direct
> color capture from a composite video signal in. I don't have it, but I'd
> be interested in hearing from someone who does.

I don't have it either - but I built one myself to plug in the parallel
port and get a pretty good motion video frame rate in TC mode.

Craig.

3237. Re: Hard Drive for my 1040

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: Phoner <phoner@zodiac26.mimuw.edu.pl>
Message-ID: <Pine.LNX.3.91.960215133807.121B-100000@zodiac26.mimuw.edu.pl>
Source record: 150468

On 13 Feb 1996, Hallvard Tangeraas wrote:

> What do you mean 'officially'? There ARE interfaces like that around!
> I just wrote a posting about it a few days ago, with addresses and
> phone numbers- I've seen the ads, and I made one myself from a PCB and
> pre-programmed GAL chip that I bought from the publisher of a German
> magazine called C't.
sorry, didn't know... i wanted to buy one and i couldn't, then my friend
told me he has one. anyways, i think he's cartridge is cheaper.

> Hallvard
> Greetings from Norway! -Land of the fjords and midnight sun
greetz from poland
phoner

3238. Re: Papyrus 4/5

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4g0aq3$obc@josie.abo.fi>
Source record: 150469

Rod McCall (rmccall@mcs.dundee.ac.uk) wrote:
: Kerstin Hoef-Emden (a1960563@athena.rrz.Uni-Koeln.DE) wrote:
:
: I'd like to see the following in Papyrus 4/5:
:
: good colour & image handling (gif/jpg etc)

It's there... It uses the HiSoft's EFMS file system, which means
it supports at least all the following formats:
degas, IMG, GIF, IFF, Imagelab, JPEG, MTV, PCX, Photo-CD (!),
Prism Paint, Spectrum, TGA, TIFF, Tiny

: contents, index etc

Table of contents and indexing are there, too...

: word count

This one's still missing, I think

: thesaurus

This, too.

: good drawing tools (or atleast passable aka Word)
:
I don't think these are as necessary as many other functions..
Papyrus offers adequate drawing functions (lines, boxes, circles,..)
- and when using a multitasking OS, one can easily use some real
drawing program (like Corel-Draw clone ARABESQUE 2) for drawings..

: Incidently what's the difference between TW2 & 3?

Some kind of a vector font support, though not good at all (IMHO).
Better appearance.

TW 3.1 is nice when writing long texts with no complex layouts, but
in everyday use, I think Papyrus 3.6x or newer is much more versatile.
I've used both, so this is just one opinion...

TW 4 again might be very good (not translated in English yet..).

Greetings,
Tommi

3239. Re: WAV. files

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4g0b3i$obc@josie.abo.fi>
Source record: 150470

David Ellis (dave@jeack.apana.org.au) wrote:
: I'm lookin' for a p[rogram to play WAV. files on a 1040STe (4 megs).
:
: Anyone?

Try the excellent (!) shareware program ZEIG'S MIR from Germany
(you guessed that ;-). It shows, plays and converts just about
anything you throw at it! Just be sure you get the latest version
(0.95 or newer). It should be found from many ftp sites..

Greetings,
Tommi

3240. Want to buy Encore

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: tcano@Silicon.NET
Message-ID: <4g0ar6$qkb@berry.elite.net>
Source record: 150471

I'm looking for Encore music notation program? Also, will it run from floppy or does it need HD?

Musically,
Terry Cano

3241. DISCUSSION: Atari binaries/sources groups

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: avg@cwi.nl
Message-ID: <avg.824400197@news.cwi.nl>
Source record: 150472

This is an informal `request for discussion' on the moderated Atari news groups

comp.binaries.atari.st
comp.sys.atari.st

A moderated news group, as opposed to a regular one such as comp.sys.atari.st, is a news group people can not directly post to---instead a human `moderator' receives all posted articles, and checks their content before they are actually posted.

The Atari binaries/sources news groups were created in times that ftp was not yet very popular, and the world wide web didn't exist; the news was a good way of distributing new software.

The groups are hardly used anymore. Most people prefer to distribute their software through ftp or through their home pages, where they can add as much information as they want, in a pleasant form of presentation.

Here's an indication of what is submitted these days on a MONTHLY basis:

- 2 regular postings at most

- 20 posts saying `what are these groups for?' `where is everybody'?

- 30 advertisements `who wants to buy my racy 520st?'

- 60 spams `100 sexy girls ready at there phones craving for your hard cock'

I therefore propose to permanently delete the groups from usenet. I don't think it is wise to continue the groups as they are now, and frankly not many people will miss them. Instead, one could make their programs available by ftp and post an announcement on one of the other Atari groups, or perhaps, if it is just a small source file, post it directly to comp.sys.atari.st.

I have checked with the authorities, and it doesn't seem necessary for such a low level group to go through a formal voting system. If someone were to take over the moderation job, they would experience they same problems as I am suffering now, and there simply is no way of improving the situation, nor is there any real need to do so.

Please note that I am not saying that I am looking for a new moderator, but would like to discuss the usefulness of the groups in general.

So, if there are no serious objections, I will request deletion of the groups somewhere early March.

--
Annius V. Groenink ..... avg@cwi.nl
Room M233, CWI, Kruislaan 413, 1098 SJ Amsterdam phone +31 20 592 40 77
.. and ZFC/home P.O.Box 12079, 1100 AB Amsterdam phone +31 20 4 208 248
.. zfc@zfc.nl .....

3242. FS:Notator/1040/SM124 $250+shipping

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: Darius Taghavy <dart@ycrdi.com>
Message-ID: <4g0gej$9kk@sundog.tiac.net>
Source record: 150473
Cross-posted to: comp.sys.atari.st,rec.music.makers.makers.marketplace

```
Very good condition
```

3243. GEM Text Editor

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960215090011274 33@acpu.com>
Source record: 150474

BR> From: bjr@Pbjr.ebicom.net (Brian Roland)

BR> I'm in search of a small, fast, GEM based text editor...
BR> preferably shareware or freeware... Anyone know where I could
BR> find such a proggy?

I have used Edith, Everest, STeno, and SpiritED at one time or
another. Try out SpiritEd or Edith - either one should serve.

... Thank you for encouraging my behavior.
___ Mountain Reader II - #00000077

3244. What's the latest hardwar

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960215090011274 34@acpu.com>
Source record: 150475

tsyklon@aol.com (Tsyklon) spake thusly:

T > My Atari stock has been in my portfolio for years...completely
T > ignored.

I have a friend whose Atari stock certificates float around his basement on the breezes, with the rest of the trash. I find both his and your response to ownership completely sensible.

T > I truly thought Atari was dead... what's the story here? Are
T > they still making computers? Any 68060 or PPC stuff?

No, they are not. However, they licensed the Falcon design out to C-Lab in Germany, and two other outfits are making clones based on the TT or the Falcon (030 machines). There are 040s being made, an 060 (Medusa) supposedly waiting for Motorola to ship in quantity, and unless I miss my guess, a bunch of German citizens working feverishly to arrange for a PPC box with MagiC installed. MagiC is an OS that will run TOS programs. It will also do this stunt on a Mac, btw. See previous messages in this group, or a Toad Computers catalog for more info on the above subjects.

Don't forget that things run a lot faster from TOS than comparable prgs run from System7 or Win95 - the operating system overhead is pretty huge in the Mac or pc. And Mac and Win prgs tend to be pretty bloated, for whatever reason. So a 030/32Mhz machine like mine, or a 040 at whatever, are screamers, by comparison to machines with the same cpu/clock speed. Heck, my old ST (8Mhz 68000) looks pretty good compared to the last Mac 030/25Mhz that I saw.

Long answer, huh? I hope it is responsive.

"The Poor Deluded Soul" - tderrick@acpu.com

... A social life? What board can I download THAT from?
___ Mountain Reader II - #00000077

3245. Re: Looking for UDO

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: greeny@spirit.demon.co.uk
Message-ID: <824422182_OASIS_NEWS@spirit.demon.co.uk>
Source record: 150476

```
In article <4fvh0h$ooh@due.unit.no>
josk@stud.unit.no (Jo Even Skarstein) wrote:-

>
>I've been looking everywhere for UDO 4, as reviewed in AW10. Does anybody know
>where I can find it?
>
>Don't tell me to use archie as my archie-server is down at the moment :-(
>--
> ***
>Jo Even Skarstein
>e-mail josk@stud.unit.no
>URL: http://www.stud.unit.no/~josk
>Tlf.: 73 93 52 76 (Tr.heim) 57 87 33 84 (Olden)
>
>"Pils, hamburger og saccosekk."
>
>.
Subscribe to AW "with disks" :)

--

------------------------------------------------------------------------
David Greenhough greeny@spirit.demon.co.uk Kendal Cumbria England
------------------------------------------------------------------------
```

3246. Re: HELP: Dead(ish) 1040STfm

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4fv7rc$b7j@m1.cs.man.ac.uk>
Source record: 150477

In article <4fs9p3$phd@orm.southern.co.nz>, chriswil@southern.co.nz (Chris Wilkinson) writes:
> Hi There...
>
> I have a friend who has a dead 1040STfm. After placing a disk in the
> floppy drive and turning on the power the machine reads the boot-sector
> of the floppy then resets itself. When it resets, a varied number of
> bombs flash on the screen just as it does so. I've done the usual like
> re-seat the TOS ROMs and all other socketed chips, plus check the
> motherboard for potential dry solder joints, but to no avail. Are there
> any problems with 1040STfm's that could cause the above to happen?

I had this with my 520STFM (in fact it still crops up very occasionally) and on my machine at least it's just loose bits somewhere on the motherboard :-(I had some bother with the PSU switching off regularly as well and fixed this by taking it out and resoldering all the connections.

S.Lai

3247. Re: MagiC

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: martinna@cf.ac.uk
Message-ID: <DMtFE5.o3E@cf.ac.uk>
Source record: 150478

: > The downside, is that accessories are disabled in singletasking mode

: A program called M_TUNF by David Reitter fixes this.

Where from, please? Does it enable Freedom to work as an ACC under single tasking? Very neat if it does.

Best wishes

Neil

Neil Martin ----===--- music undergraduate, University of Wales, Cardiff
martinna@cf.ac.uk -=- smu3nam@thor -=- neil@yr-ynys.demon.co.uk
trumpeter@cix.compulink.co.uk

3248. COLOUR VECTOR ART

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: "Netscape User @ lib132" <user@lib132.gateshead.ac.uk>
Message-ID: <4fvkhs$hik@orac.sunderland.ac.uk>
Source record: 150479

I was wondering if there are any packages that support colour vector images for the atari falcon.

Does anyone know of such packages, and if so what are they called and where can I get them.

The new papayrus 4 has colour capabilitys but i have still not found if it supports colour vectors files.

I would be pleased if anyone would answer, as I have not got a clue on how to use colour vector art.

3249. COLOUR VECTOR ART

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: "Netscape User @ lib132" <user@lib132.gateshead.ac.uk>
Message-ID: <4fvkk5$jjg@orac.sunderland.ac.uk>
Source record: 150480

I was wondering if there are any packages that support colour vector images for the atari falcon.

Does anyone know of such packages, and if so what are they called and where can I get them.

The new papayrus 4 has colour capabilitys but i have still not found if it supports colour vectors files.

I would be pleased if anyone would answer, as I have not got a clue on how to use colour vector art.

3250. COLOUR VECTOR ART

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: "Netscape User @ lib132" <user@lib132.gateshead.ac.uk>
Message-ID: <4fvkl1$jmb@orac.sunderland.ac.uk>
Source record: 150481

I was wondering if there are any packages that support colour vector images for the atari falcon.

Does anyone know of such packages, and if so what are they called and where can I get them.

The new papayrus 4 has colour capabilitys but i have still not found if it supports colour vectors files.

I would be pleased if anyone would answer, as I have not got a clue on how to use colour vector art.

3251. COLOUR VECTOR ART

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: "Netscape User @ lib132" <user@lib132.gateshead.ac.uk>
Message-ID: <4fvkmb$jp2@orac.sunderland.ac.uk>
Source record: 150482

I was wondering if there are any packages that support colour vector images for the atari falcon.

Does anyone know of such packages, and if so what are they called and where can I get them.

The new papayrus 4 has colour capabilitys but i have still not found if it supports colour vectors files.

I would be pleased if anyone would answer, as I have not got a clue on how to use colour vector art.

3252. Re: Snappy

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: rwhit@edenbbs.com
Message-ID: <824502112_OASIS_@edenbbs.com>
Source record: 150483

```
>>: Nope. The PC's paralell port is different from the Atari's port, in that
>>: the PC spec has a "diagnostic" mode that can read the paralell port. It's
>>: not supposed to be used, but it's been reliable enough to use to support
>>: SCSI transfers.
>
>>: The Atari printer port is an output-only port, and can't be read.
>
>The Atari dosn't have the control lines that the PC has. Even the PC's
>25 pin parallel port isn't a real Centronics parallel port (36 pin connector).
>

Well no offence but this is bull!
You can read in on the atari parallel port. I built and wrote the code for a
eprom burner which does just that. anyone interested and Id be glad to post the
sources.

Yes the ST doesnt have the same pins that a PC parallel port has but you can do
input to that port.

I found the info to do this in the ol ST internals book
--
------------------------------------------------------------
Bob White
home= rwhit@edenbbs.com
work= rwhit.es_xc1@xerox.com

Id rather be sailing, skiing, computing.

Party on garth....... schwiiiing :-)
------------------------------------------------------------
```

3253. test of Oasis

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: rwhit@edenbbs.com
Message-ID: <824507466_OASIS_@edenbbs.com>
Source record: 150484

```
This is a test of Oasis posting to this news group

Doesnt seem to work a lot

news error
501
--
------------------------------------------------------------
Bob White
home= rwhit@edenbbs.com
work= rwhit.es_xc1@xerox.com

Id rather be sailing, skiing, computing.

Party on garth....... schwiiiing :-)
------------------------------------------------------------
```

3254. Re: A4 flatbed scsi scanner drivers for the atari....

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <824498738_OASIS_@coconut.demon.co.uk>
Source record: 150485

In article <ftn_2.200.136.5$fidonet.org_312134fe_Claes.Holmerup@p5.dada.ct.se>
claes.holmerup@p5.dada.ct.se (Claes Holmerup) said:-

>Hi Simon,
>Please tell me if you find drivers for the Trust scanner (they're available as
>1200, 2400 and 9600 DPI). I'm very interested too.
>
>Best regards,
>
>Claes

Me too, as I have always thought these cheap scanners, in price I mean
:-)), for the PC must be usable on the ST/Falcon. Don't the expensive
Epson scanners from System Solutions need a special cable to a port on the
ST though?, as well as Atari specific software.

Anyway, I am sure that there will be a reasonable market for someone who can
come up with a decent software package for use with these flatbed scanners.

ATBeST
Mike

--

---

mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

3255. FS: SYQUEST 270

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: pl4266@cc.utah.edu
Message-ID: <4fuq6q$ip2@news.cc.utah.edu>
Source record: 150486

Subject: FS: SYQUEST 270
Newsgroups: comp.sys.amiga.misc
Summary:
Keywords:

Subject: FS: SYQUEST 270
Newsgroups: comp.sys.amiga.advocacy
Summary:
Keywords: SCSI,SYQEUST,REMOVEABLE,HARD DRIVE,HARD DISK,STORAGE

**** F O R S A L E ! ****
Syquest 270 MB removeable Hard Drive including 3 Cartridges at 270
Megabytes each. Can be formatted for use with a SCSI equipped PC, MAC,
AMIGA, ATARI and others.

SYQUEST 270 MB EXTERNAL Drive
-12 ms access time
-1.2 meg per second sustained data transfer rate (AV quality)
THREE 270 MB disks included still 4 years remaining on syquest warranty
-SCSI cables included

A bargain at only $400.00 U.S. funds.
Free shipping to continental U.S. destinations negotiable.

Please respond by E-mail including your Name, Address and
Telephone number. The merchandise will be sent upon receipt and
clearing of a check or money order. C.O.D. is possible at an
extra charge to cover only the cost.

Paul Luscher

paul.luscher@m.cc.utah.edu

3256. Atari, JTS Corp. Merger

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: Ian_Taylor@a2w.maus.de
Message-ID: <199602151527.a62831@a2w.maus.de>
Source record: 150487

Phil Musgrave (phil.musgrave@muskrat.com) wrote on 14.02.96:

>DOW JONES NEWS 02-13-96 10:09 AM
>Sunnyvale, Calif. (Dow Jones) -- Atari Corp. (ATC) and JTS Corp. agreed
>to merge.
[rest deleted]
Thanks for posting the update Phil. Makes me wonder what "synergy" these two organizations could possibily have. Being nearly totally ignorant of US tax law, I can only think of some kind of tax scheme ...

Ages ago I heard that a group of Atarians wanted to buy out Atari, maybe at the end of the year it'll be available for a few dollars :)

[BTW did Commodore rise again from its own ashes?]

Ian_Taylor@a2w.maus.de

3257. Re: GEM Text Editor

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <6839rcain@nest.demon.co.uk>
Source record: 150488

On 14 Feb 96 bjr@Pbjr.ebicom.net wrote:

b> I'm in search of a small, fast, GEM based text editor...
b> preferably shareware or freeware...
b> Anyone know where I could find such a proggy?

Depends what you mean by small :) Have you looked at EVEREST and QED? Both
are shareware.

Roger
rcain@nest.demon.co.uk

--

3258. Re: Un-Installing MinixFS

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4fv31r$o36@lyra.csx.cam.ac.uk>
Source record: 150489

In article <824420578_OASIS_@finitive.demon.co.uk>,
ade@finitive.demon.co.uk (Ade) writes:
> I installed mint with the TAF disks, but now wish to un-install it!
> So my question is how do I get rid of the Minix partition ?

Use your hd utils to zero the partition.

3259. TT030 4/4/100 for sale no monitor

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: fredu@enterprise.america.com
Message-ID: <4fvpft$r00@enterprise.america.com>
Source record: 150490

Like the subject says, 4mb ST ram, 4 mb TT ram, 100 mb hd, no monitor, runs great. 1.44 floppy with whatever TOS version required that, plus the fdd controller chip. It has been awhile since I installed it, I can't recall the specifics.

Make me an offer, UPS COD.

fred

--
= = = = = = = = = fredu@america.com = = = = = = = =
+ + + + + + + + AMERICA.COM not AOL.COM + + + + + + +

3260. COLOUR VECTOR ART

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: "Netscape User @ lib132" <user@lib132.gateshead.ac.uk>
Message-ID: <4fvkj5$jhp@orac.sunderland.ac.uk>
Source record: 150491

I was wondering if there are any packages that support colour vector images for the atari falcon.

Does anyone know of such packages, and if so what are they called and where can I get them.

The new papayrus 4 has colour capabilitys but i have still not found if it supports colour vectors files.

I would be pleased if anyone would answer, as I have not got a clue on how to use colour vector art.

3261. Re: Atari 520ST NEED HELP

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: Andrew Owen <andrew.owen@gecm.com>
Message-ID: <4fvshc$og0@gcsin3.geccs.gecm.com>
Source record: 150492

Not sure if the commodor 1902 will work as I'm not to familiar with C= product no's. I know some of C= colour monitors were based on the Philips 88833 / 52 series, if it's one of those
then YES it will work.
If $50 a good price ... depends if it works ;-)

Andy.

3262. Re: ATARI up for sale? Why not buy it?

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: mrathwel@uoguelph.ca
Message-ID: <4fu1g1$16b@ccshst05.cs.uoguelph.ca>
Source record: 150528
Cross-posted to: rec.games.video.atari,rec.games.video.misc,misc.invest.stocks,comp.sys.atari.st,comp.sys.atari.advocacy

```
: Post to this thread if you think it might be able to be done.

It's a nice idea, but who honestly has the cash to purchace
Atari? Certainly not individuals ... even rich ones. With all their
patents, liscences, technology, brand name, logo and everything, the cost
of buying Atari would probably be over $100 million.

>> Mark <<

--
------------------------------------------------------------------------
Mark A Rathwell
-------------------
mrathwel@uoguelph.ca or av999@Freenet.Carleton.CA

Maintainer of the "Incredible Hulk" television series FAQ.
------------------------------------------------------------------------
```

3263. Spline Modeller for GEM?

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4fufba$icu@newsbf02.news.aol.com>
Source record: 150529

I am looking for a 3D modeler. It must be int he GEM format a I am using MagiCMac, any ideas?

3264. Re: GEM Text Editor

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <312276de5f0930@sn.no>
Source record: 150530

Brian Roland (bjr@Pbjr.ebicom.net) wrote:

>Aloha,
> I'm in search of a small, fast, GEM based text editor...
>preferably shareware or freeware...
>Anyone know where I could find such a proggy?
> The faster it'll load...the better...
>Also...it needs to be a prg or app kind of thing...an accessory
>wouldn't work...as it needs to be able to have files passed to it
>upon being launched.

Try 7up or Everest- both of them are good, and both of them has
features the otehr one doesn't have- it all depends on your taste and
what you need. You can find them both (and several versions of 7up)
at: ftp.sn.no /user/hallvart/atari/

Hallvard
--
_/_/_/

3265. Re: Snappy

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DMso7K.5FD@cix.compulink.co.uk>
Source record: 150531

In message <5PLpBr0.greg_evans@delphi.com>, greg_evans@delphi.com said:
> NNTP-Posting-Host: bos1g.delphi.com
> X-To: Guido Vollbeding <guivol@esc.de>
>
> For all, Snappy is a dongle that hooks on to a PC's parallel port and
> allows you to capture still images from a video camera. Well, there's
> no reason I can see why software couldn't be written for an ST just

Assuming of course Sanppy doesn't make use of the signal lines not
implemented on the ST parallel port.

As this is what stops most PC type parallel adpators working - don't hold
your breath.

OTOH the cartridge port interface for the DE600 ethernet adaptor could
probably be pressed into service for thr Sanppy also.

:-)

Roland.

@CiX

3266. Re: ATARI up for sale? Why not buy it?

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: Krunch <krunch@intac.com>
Message-ID: <4fv9ct$f3r@uucp.intac.com>
Source record: 150532
Cross-posted to: rec.games.video.atari,rec.games.video.misc,misc.invest.stocks,comp.sys.atari.st,comp.sys.atari.advocacy

aa399@cleveland.Freenet.Edu (Len Stys) wrote:
>
>I know this may sound like a crazy idea, but why not buy Atari from JTS?
>There must be thousands of Atari supporters out there.
>
>If a large number of individuals purchased newly issued stock of a company
>that would purchase the Atari name, logo, inventory, game rights, patents,
>etc. and let JTS keep the company's capital and debt, I think that it could
>be done.
>
>Rumor is that the officers of JTS could care less about Atari and its video
>game products.
>Post to this thread if you think it might be able to be done.
>
>

Count me in! I've been thinking this for a year now. Fuck the
Tramiels, lets show them how to really run a company. Who will be CEO? I
vote for Scott Legrand!

3267. Re: ATARI up for sale? Why not buy it?

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: qaz@ix.netcom.com
Message-ID: <4fve12$g2l@cloner2.ix.netcom.com>
Source record: 150533
Cross-posted to: rec.games.video.atari,rec.games.video.misc,misc.invest.stocks,comp.sys.atari.st,comp.sys.atari.advocacy

"Let's Buy Atari"- Only from Atari users would you ever hear such a thing.

Even though you couldn't do much worse.

BH

3268. Re: Question about ST

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960215000048.6118A-100000@asia.lm.com>
Source record: 150534

Don't count on the undelete function in chkdisk 3 too much! If
the file is fragged you won't get it all! Diamond Mirror on the other
hand makes sure that Diamond edge knows where to find all the parts of a
fragged file, as long as you haven't written over it, that is!

On 10 Feb 1996, Hallvard Tangeraas wrote:

> Phil Hough (phil4@phil4.demon.co.uk) wrote:
>
> >I'm daft enough to have the keyboard shortcuts in TOS, as S for show
> >info and D for delete, and as the two get used often, and I sometimes
> >hit the wrong key ! I always keep confirm deletes ON.
>
> 'D' for delete? There is no keyboard shortcut for delete if you
> haven't customized it for yourself (I'm using the UK version of TOS
> 2.06). I always keep deletes off to speed up things. I used to have
> the recoverable trashcan on my system, but it slowed things down too
> much. I recently found out that "Chkdisk 3" has an undelete function
> that works, and where you don't have to be a hacker using a
> disk-editor in order to regain lost files.
>
>
> Hallvard
> --
> _/_/_/_

3269. Re: SLOPPY PROGRAMMING TECHNIQUE

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: BobR <76702.1466@CompuServe.COM>
Message-ID: <4fuhgqikt1@mhafn.production.compuserve.com>
Source record: 150535
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

>how many computer companies dare to go against the grain in America today
>and try to fight Micro$oft?

Except that... MicroSoft is NOT a computer company.

MicroSoft writes software that runs ON computers.

MicroSoft wrote the BASIC interpreter that ran on my first computer, an
Ohio Scientific Instruments C1P.

MicroSoft also wrote the MS BASIC interpreter that ran on the Atari 800.

MicroSoft would write programs for the Atari Jaguar, if they thought it would
be profitable.

The most commonly used, and thus most profitable, computer platform now in use
is the Intel architecture IBM PC clone... so of course MicroSoft writes
software for it.

If another platform supplants the "PC", I'd expect MicroSoft would write
programs for it too...

As for computer manufacturers, Atari Corp had an excellent opportunity to
become one of the top manufacturers of computer systems when the ST was
released. MicroSoft had announced Atari ST versions of many of their most
popular programs.

Atari management simply blew it.

BobR

3270. Re: ATARI up for sale? Why not buy it?

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: aa399@cleveland.Freenet.Edu
Message-ID: <4fvl5s$era@madeline.INS.CWRU.Edu>
Source record: 150536
Cross-posted to: rec.games.video.atari,rec.games.video.misc,misc.invest.stocks,comp.sys.atari.st,comp.sys.atari.advocacy

In a previous article, mrathwel@uoguelph.ca (Mark Rathwell) says:

>: Post to this thread if you think it might be able to be done.
>
> It's a nice idea, but who honestly has the cash to purchace
>Atari? Certainly not individuals ... even rich ones. With all their
>patents, liscences, technology, brand name, logo and everything, the cost
>of buying Atari would probably be over $100 million.
>
> >> Mark <<
>
>
>--
>---
> Mark A Rathwell
> -------------------
>mrathwel@uoguelph.ca or av999@Freenet.Carleton.CA
>
> Maintainer of the "Incredible Hulk" television series FAQ.
>---
>
>

I'm thinking 10-20 million since the patents are almost out anyways.

Len

--

"Mr. Potato Head is only a potato until given a face." -Len Stys

3271. Re: ATARI up for sale? Why not buy it?

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: Andrew Owen <andrew.owen@gecm.com>
Message-ID: <4fvkui$m2c@gcsin3.geccs.gecm.com>
Source record: 150537
Cross-posted to: rec.games.video.atari,rec.games.video.misc,misc.invest.stocks,comp.sys.atari.st,comp.sys.atari.advocacy

Krunch <krunch@intac.com> wrote:
> Count me in! I've been thinking this for a year now. Fuck the
>Tramiels, lets show them how to really run a company. Who will be CEO? I
>vote for Scott Legrand!
>

Me, I'm buying shares in C-Lab among others. Why? I wouldn't touch
anything that still has the Tramiels involved.

Originally Time Warner Inc. lent Jack Tramiel millions to buy Atari from
them, now 'JT and Son' are lending JTS money to buy Atari from them. Guess
what they say is true ... "What goes around, comes around"

Andy

'Smile and be happy"

3272. Re: Why don't we....

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: "Chad M. McConnell" <chadmm@fangz.com>
Message-ID: <Pine.LNX.3.91.960215102419.20769A-100000@fangz.com>
Source record: 150538

On 11 Feb 1996, Zan660 wrote:

> Why don't we post applications, icons, controle panals, etc to this group.
> As I am sure you know finding Atari software can be agrivating, I think
> it would be good to post things like background images, icons,
> shareware/freeware etc to this group. What do you think?

That is what 'comp.binaries.atari.st' and 'comp.sources.atari.st' are
there for.


```
--------------------------------------------------------------------------
_/_/_/ _/_/ _/_/ _/_/ _/_/ Chadmm@fangz.com
_/ _/ _/ _/ _/ _/ _/ _/ Running with an old
_/ _/ _/ _/ _/ _/ _/ 1040STf [TOS 1.02]
_/_/_/ _/ _/ _/ _/_/_/_/_/_/_/_/_/_/_/_/_/_/
--------------------------------------------------------------------------
```

3273. Re: Snappy

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: dba@jet.uk
Message-ID: <dba.824376785@YE>
Source record: 150539

waldi@moacs.indiv.nl.net (Waldi Ravens) writes:

>In article <4fs4qo$seq@blackice.winternet.com>,
>Magic Marmot Studios <rwithoff@winternet.com> wrote:

>> The Atari printer port is an output-only port, and can't be read.

>No, it's not. The PSG ports can be configured for input as well as
>output.

This is true but the PC parallel devices use the control lines which
are not connected in the Atari.

dennis
--
| Dennis Armstrong, CODAS division Joint European Torus
| Abingdon, Oxfordshire, OX14 3EA, UK
| tel ++44 1235 464871
| dba@jet.uk or Dennis.Armstrong@jet.uk

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

3274. Swap COMMODORE Software for ST Software? (USA)

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: mike casey <bugfamly@wasatch.com>
Message-ID: <4fu550$upn@twin.wasatch.com>
Source record: 150540

I have TONS of original Commodore 64/128 software, some in original packaging, some just disks, That I would like to trade for Atari ST software.

Anyone interested? Please E-Mail: bugfamly@wasatch.com

3275. WAV. files

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: dave@jeack.apana.org.au
Message-ID: <4g0fde$a6o@jeack.apana.org.au>
Source record: 150541

I'm lookin' for a p[rogram to play WAV. files on a 1040STe (4 megs).

Anyone?

Dave.....<dave@jeack.apana.org.au>

3276. Re: Snappy

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: waldi@moacs.indiv.nl.net
Message-ID: <4fua7r$d1q@moacs11.moacs.indiv.nl.net>
Source record: 150542

In article <4fs4qo$seq@blackice.winternet.com>,
Magic Marmot Studios <rwithoff@winternet.com> wrote:

> The Atari printer port is an output-only port, and can't be read.

No, it's not. The PSG ports can be configured for input as well as
output.

Waldi
--
The world is coming to an end. Please log off.

3277. Farewell, Atari, pt. I

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: markvanwyk@aol.com
Message-ID: <4fulue$kq5@newsbf02.news.aol.com>
Source record: 150543

SUNNYVALE, Calif.--(BUSINESS WIRE)--Feb. 13, 1996--Atari Corporation (AMEX: ATC) and JTS Corporation today agreed to merge the two companies. Atari is the pioneer in multimedia video entertainment and JTS is a manufacturer of computer disk drives.

"This merger puts us in a great position to capitalize on a very experienced management team and a rapidly growing disk drive market. JTS is using innovative technology, particularly in the 3" disk drive market, and we are excited about its prospects," said Jack Tramiel, chairman of Atari.

"Our partnership gives us the ability to expand our capabilities and pursue new opportunities," said Tom Mitchell, president and chief executive officer of JTS. "Dataquest has predicted that 115 million disk drive units will be shipped worldwide in 1996, and it is a great time for us to be participating in this market," said Mitchell.

Terms of the Agreement

Under the terms of the agreement, the new corporation will operate under the name of JTS Corporation and the officers of JTS will become the officers of the merged company. The Atari entertainment business and the JTS disk drive business will operate as separate divisions of the new merged company.

Atari has extended a bridge loan to JTS in the amount of $25,000,000. In the event that the merger is not consummated, the bridge loan will be convertible into shares of JTS Series A Preferred Stock at the option of Atari or JTS and subject to certain conditions.

As a result of the transaction, Atari stockholders will hold approximately 60% of the outstanding shares of the new company following the merger. The transaction is structured to qualify as a tax-free reorganization and will be accounted for as a purchase.

The board of directors of Atari and JTS have approved the definitive agreement. The merger is subject to certain shareholder and regulatory approvals and other conditions to closing. The parties anticipate the transaction will close toward the end of the second calendar quarter of 1996.

JTS Management Team

JTS was formed in 1994 by Jugi Tandon, the company's current chairman of the board. Tandon is well-known in the computer storage industry for his ability to develop innovative products for the marketplace. Tandon will remain chairman of the board of the new company.

Tom Mitchell was a cofounder of Seagate Technology and president and chief operations officer of both Seagate and Conner Peripherals. Mitchell brings unparalleled industry and operational experience in the high-volume disk drive market. He is a pioneer in disk drive manufacturing in Singapore, Thailand, China and India.

About Atari Corporation

For more than twenty years, Atari has provided consumers with high-quality, value-priced entertainment. Atari markets Jaguar, the only American-made, advanced 64-bit entertainment system and licenses and markets software in the multi-platform, multimedia market. Atari is located in Sunnyvale, California.

About JTS Corporation

Founded in 1994, JTS Corporation develops and manufactures hard disk drives for the computer industry. JTS has recently introduced its new 3" Nordic product for the portable computer market. Headquartered in San Jose, California, with manufacturing facilities in Madras, India, JTS employes 1,300 people worldwide.

The above statements regarding the disk drive industry and JTS' prospects are forward looking statements and involve a number of risks and uncertainties. Among the factors that would cause actual results to differ materially are the following: business conditions and growth in the portable computer industry and in the general economy; competitive factors, including pricing pressures; availability of components from third parties; risks associated with manufacturing of products in India or other overseas jurisdictions and risks associated with JTS' ability to ramp its manufacturing operations, including cost and yield issues.
CONTACT:
Atari Corporation
Jack Tramiel, 408/745-8830
August Liguori, 408/745-2069
or
JTS Corporation
Tom Mitchell/Virginia Walker, 408/468-1800
KEYWORD: CALIFORNIA
INDUSTRY KEYWORD

3278. Farewell Atari, Pt. II

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: markvanwyk@aol.com
Message-ID: <4fum0g$ks8@newsbf02.news.aol.com>
Source record: 150544

SUNNYVALE, Calif., Feb 13 (Reuter) - Atari Corp said Tuesday it agreed to merge with <JTS Corp>.

Atari also said it has extended a $25 million bridge loan to JTS. In the event that the merger were not completed, the loan would be convertible into JTS Series A preferred shares at the option of Atari or JTS, subject to certain conditions.

As a result of the proposed transaction, Atari stockholders would hold about 60 percent of the new company's outstanding shares following the merger, it said. The transaction is structured to qualify as a tax-free reorganization and would be accounted for as a purchase.
Directors of both companies have approved the definitive agreement, Atari said. The merger is subject to certain shareholder and regulatory approvals and other conditions to closing. The parties anticipate the transaction will close toward the end of the second calendar quarter.

Under the agreement, the new corporation will operate under the name of JTS Corp and the officers of JTS will become the officers of the merged company.

The Atari entertainment business and the JTS disk drive business will operate as separate divisions of the new merged company.

JTS was formed in 1994 by Jugi Tandon, the company's chairman. He will remain chairman of the new company.

Tom Mitchell, president and chief executive officer of JTS, was a cofounder of Seagate Technology Inc <SEG.N> and president and chief operations officer of both Seagate and Conner Peripherals Inc <CNR.N>. -- New York Newsdesk 212-859-1610.

09:15 02-13-96

SUNNYVALE, Calif. (Reuter) - Atari, the multimedia games company, said Tuesday it agreed to merge with JTS Corp, a privately-held maker of disk drives, and will take on the JTS name.

Atari, maker of the popular video game Jaguar and other titles playable on Atari's dedicated platform, has met with stiff competition from other games makers such as Sega as well as from personal computers.

An Atari spokesman said that the company was looking for a strategic investment.

``We had $50 million in the bank,'' said spokesman August Liguori, from Atari headquarters in Sunnyvale, Calif.

He said that in the past, Atari had sold computers, printers and other computer components. ``To some extent we are going back into the computer business'' by merging with JTS.

The new entity will be known as JTS Corp, but Atari will still exist as a brand name.

The Atari entertainment business and the JTS disk drive business will operate as separate divisions of the new merged company.

Reuters/Variety

18:02 02-13-96

BETHESDA, Md.--(BUSINESS WIRE)--Feb. 13, 1996--In today's news alert to subscribers, Multimedia Wire reports that Atari is actively in negotiations to license its video game assets including hardware, software and various patents to another company or entities.

As previously reported by Multimedia Wire, the interactive entertainment news service, Atari Corp. will merge with a computer components manufacturer (JTS Corp.). Multimedia Wire first broke news of the proposed merger in an exclusive report on Jan. 18, 1996, suggesting at that time the company would exit the video game business.

Atari's exit of the video game business is still a possibility -- should no licensees surface. Licensing discussions have been taking place over the past several months, Multimedia Wire has learned. Any such licensee would likely be responsible for further software and/or hardware development, marketing and distribution.

"The news of the merger could very well hold opportunity for Atari shareholders," said Chris Sherman, editor of Multimedia Wire, "but it leaves in question the state of Atari's video game hardware and software business, particularly the Atari Jaguar."

Multimedia Wire has learned through sources close to Atari that Ted Hoff, former president of Atari's North American operations, was in discussions with several major Atari shareholders to take the video game portion of the business private. Those discussions subsequently fell apart.

Atari's video game assets include its Jaguar console game machine as well as such classic video game titles as Defender and Tempest. Additionally, Atari owns several patents.

"Regardless of the outcome, the landscape of the video game industry changed significantly today," said Sherman. -0- From Multimedia Wire 1-18-95

Atari exiting video game business, liquidating gaming assets

Atari Corp. is throwing in the video game towel. Company sources tell MMWIRE Atari is liquidating all its video game assets, including the Jaguar, Jaguar CD and Atari Interactive, the company's recently launched PC software division.

It would appear that the Tramiel family, the largest Atari shareholders (with approx. 47%), have decided to apply Atari's $50 mill. cash reserves in a business other than video games -- or any consumer product for that matter. The sudden move comes on the heels of the recently launched Atari Interactive.

Just last week Atari told MMWIRE it expected to use a portion of that $50 mill. to invest in video game software companies.

The closed video game division leaves behind an installed based of 150,000 Jaguar game systems and outstanding title development contracts amounting an estimated $6 to $8 mill. Approx. 20 employees have been laid off, leaving 30 remaining. These too are expected to depart shortly. Layoffs include the entire Interactive division including management, accounting and legal personnel.

The Tramiels intend to exit the video game business, liquidating those assets. MMWIRE believes the Tramiels intend to merge the resulting company with a computer components manufacturer.

While it is not known who Atari intends to merge with, the combined companies are expected to trade under the current Atari stock symbol (amex: ATC). -0-
Founded in June 1994, Bethesda, Md.-based Multimedia Wire is the leading new service dedicated to interactive entertainment and new media business. An archive of Multimedia Wire stories, including stories on Atari and other interactive entertainment companies, can be found on MMWIRE Online on the Internet at http://www.mmwire.com

CONTACT:
Multimedia Wire, Bethesda
Chris Sherman, 301/493-9290
multimediawire@interramp.com
KEYWORD: MARYLAND
INDUSTRY KEYWORD: COMPUTERS/ELECTRONICS COMED MERGERS/ACQ
NTERACTIVE/MULTIMEDIA/INTERNET

NTERACTIVE/MULTIMEDIA/INTERNET MERGERS/ACQ

3279. Farewell Atari, pt. III

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: markvanwyk@aol.com
Message-ID: <4fum4t$kte@newsbf02.news.aol.com>
Source record: 150545

Jaguar Game Maker Atari to Merge with Disk Drive Maker

By Mike Langberg, San Jose Mercury News, Calif.

Knight-Ridder/Tribune Business News

Feb. 14--Atari Corp.'s long, strange story took another odd twist Tuesday as the Sunnyvale video company announced plans to merge with JTS Corp., a start-up manufacturer of computer hard-disk drives in San Jose.

Once the deal is completed in May or June, the combined company will take the JTS Corp. name -- although Atari Corp. will continue in business as a subsidiary manufacturing the Jaguar video-game system and developing personal computer games.

Atari shareholders will own 60 percent of the merged company. Atari Chairman Jack Tramiel and his family now hold 42 percent of Atari stock, so they'll get 25 percent of the new entity.

But Tramiel, who took control of Atari in 1984, won't be the boss. He'll take a seat on the board of directors, while JTS will continue to be managed by two disk-drive industry veterans: Chairman Jugi Tandon and President Tom Mitchell.

Tramiel and his son Sam, now Atari's president, will continue to run the video-game business for at least the immediate future.

Atari has been nearly swamped by years of heavy losses, and the Jaguar has never become a credible force in the $6-billion-a-year video-game industry. Only 150,000 Jaguar units have been sold since the system's launch two years ago; Sony Corp., in comparison, has sold more than 500,000 of its Playstation units since their introduction in September.

Despite its red ink, which includes a loss of $22 million on sales of just $12 million in the first nine months of 1995, Atari has always held onto considerable cash reserves and now has about $50 million in the bank.

"We had a surplus of cash and I felt we needed to invest this cash in areas other than the game business," Tramiel said Tuesday.

Atari may be trading one big risk -- the video game business -- for another. The disk-drive industry is huge, but constant pressure to make higher-capacity drives at lower costs has forced numerous companies into 4bankruptcy.

Up front, Atari is providing an immediate bridge loan of $25 million to JTS; if the merger falls through, the loan will be converted into JTS stock that will be retained by Atari.

Tramiel also denied persistent reports in recent weeks that Atari intends to sell its few remaining assets. The company has laid off almost its entire staff, and now functions with a skeletal crew of 30 people in Sunnyvale and 10 workers at an office in the United Kingdom.

Atari was founded in 1972 by Nolan Bushnell, who invented the first video game -- "Pong." The company grew to become one of the biggest in Silicon Valley and was sold to the company that is now Time Warner Inc. before nearly collapsing in the early 1980s when consumers suddenly grew bored with video games.

JTS, in contrast, is growing rapidly.

The company was formed in February 1994 by Tandon, when he bought the assets of a defunct disk-drive company called Kalok Corp. Tandon had previously founded Tandon Corp. of Los Angeles, which made disk drives in the 1970s and early 1980s, then switched to making PCs. Tandon Corp. fell victim to the first big PC price war in 1992 and entered bankruptcy proceedings in early 1993.

Tandon first met Tramiel in the 1970s, when Tandon Corp. supplied disk drives to Commodore, a computer company then owned by Tramiel.

Mitchell, JTS's president, worked for Tramiel as Commodore's general manager in 1978 and 1979. He then left to help launch Seagate Technology Inc. of Scotts Valley, now the world's largest disk-drive producer. Mitchell left Seagate in 1991 to become president of Conner Peripherals in San Jose, then moved to JTS last year before Conner was acquired by Seagate.

JTS, which has 160 employees in San Jose and 1,300 workers at a disk-drive production plant in Madras, India, is trying to convince laptop PC manufacturers to switch to a new type of hard disk. Laptop computers today use 2.5-inch diameter hard drives, which are more expensive to manufacture than the larger 3.5-inch drives that are common in desktop PCs. JTS is offering a compromise: a thin 3-inch drive that shares the low-cost manufacturing methods of 3.5-inch drives, while taking up no more space than thick 2.5-inch drives.

The company has gotten an order from Compaq Computer Corp. of Houston, which is expected to ship laptops with the JTS drives by June. Compaq has also helped fund development work at JTS and has convinced another disk-drive manufacturer, Western Digital Corp. of Irvine, to start making a small number of 3-inch drives.

But JTS still faces a considerable struggle in convincing laptop makers to switch to 3-inch drives.
"It's my understanding Compaq's interest is still somewhat limited," said Robert Katzive, vice president of the research firm Disk/Trend Inc. of Mountain View. "Maybe there's room (for 3-inch drives), we'll just have to see." ----- FOR ONLINE SERVICES: Visit Mercury Center on America Online (keyword: MERCURY) or Mercury Center Web, the World Wide Web site of the San Jose (Calif.) Mercury News. Point your Web-browsing software to http://www.sjmercury.com ----- ATC,SGAT,CPQ,WDC,

END!R$3?SJ-ATARI-JTS 15:28 02-14-96

Wednesday, Feb. 14, 1996 x Page B 1
c 1996 San Francisco Examiner

Atari's profile lowered in JTS merger Video games will be on back burner after deal with disk- drive maker

Tom Abate
EXAMINER TECHNOLOGY WRITER
Examiner wire services contributed to this report.

One of the best-known names in technology took a big step toward obscurity Tuesday, when Atari Corp. said it would become part of JTS Corp., a disk-drive maker.
Although Atari shareholders will own a majority of JTS shares, JTS management will run the new company's day-to-day operations,and Atari's failing game business will be put on the back burner. Atari launched the video game revolution with its invention of Pong in the 1970s. "To say this name Atari, which many people know, is going away is not exactly true," said August Liguori, Atari's chief financial officer. "But it will not have quite the same profile."
Atari's most recent venture, the Jaguar video game, met stiff competition from other games makers such as Sega Corp., as well as from personal computers.
"Jaguar was certainly a disappointment," Liguori said. But he put the emphasis on the new possibilities of the JTS merger. "Atari was looking for a strategic investment going forward with the $50 million in the bank," he said. "JTS is in a start-up mode with good technology" in disk drives.
Atari will issue 40 million shares to JTS and extend a $25 million loan. Based on Atari's closing stock price of 2 1 / 16 Tuesday, the transaction would be worth about $82.5 million.
As a result of the proposed transaction, Atari stockholders would hold about 60 percent of the new company's outstanding shares following the merger.
Executives reshuffled
JTS Chairman Jugi Tandon will be chairman of the merged company. He founded JTS in 1994. Atari Chairman Jack Tramiel will become a JTS board member. But his son Sam, Atari's current chief executive, will leave the merged company when the deal concludes toward the end of the second quarter.
If the deal falls through, the $25 million bridge loan would be convertible into JTS Series A preferred shares. The Atari entertainment business and the JTS disk drive business will operate as separate divisions of the new merged company.
The new entity will be known as JTS Corp., but Atari will still exist as a brand name to sell some video games for Jaguar, and to convert some of its games to PC format.
Open to new opportunities
"Our partnership gives us the ability to expand our capabilities and

pursue new opportunities," said Tom Mitchell, president and chief executive officer of JTS, who will remain in those positions in the merged company.

Mitchell was a co-founder of Seagate Technology and president and chief operations officer of both Seagate and Conner Peripherals. Tandon, Mitchell and Jack Tramiel were all business associates when Tramiel was at the helm of Commodore Computers in the early 1980s. "These are people who know each other," Liguori said.

The new company will have its headquarters in San Jose, where JTS is currently based. Atari has 30 people in Sunnyvale, Liguori said, and JTS has about 175 people.

"There will be some layoffs," Liguori said, "but not as a result of the merger. Atari has been streamlining its games division to get it into the black."

3280. Re: MiNT on Falcon (many troubles ;-)

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: aa728@FreeNet.Carleton.CA
Message-ID: <DMu9ov.8zv@freenet.carleton.ca>
Source record: 150546

Dale Philip Needham (needhadp@eng.derby.ac.uk) writes:
> Hello fellow falcon user..
>
> I to have installed MiNT, about 6 times... I got my version via the mint
> installation kit, by who I don't know off hand. The install program
> crashed when it tried to make a minix partition, and crashed at a later
> stage when it didn't. In the end I set it up manually, not fun.
>
I don't understand why you would want to install an old version of MiNT
(v.95 or .96) from the MDK when the Multitos version of MiNT is v1.04 (I
think)? Wouldn't you be better off just popping in the v1.12 MiNT binary
into your auto folder? As far as getting a minix file system, use v.60
from umich (IIRC v.55 came with MDK.)

> The best thing I found out was to patch multitos with mint utils, also I
> had a play with mint.cnf.
>
> As for minix it may well need a 16MB partition, my 65MB disk was cleared
> and repartitions just for minix, it wouldn't created a V2 file system,
> or a null filesystem. In the end I got 12 character filenames and gave
> up at this point, it didn't seem worth the dirve space.
>
minixfs v.60 will do a V2 file system and can use larger partitions.

--
Blair Dean | bdean@hpb.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 4/85M 1040 STe
o My opinion has been held over from a previous life. 64 bit Jaguar

3281. Re: ATARI up for sale? Why not buy it?

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: rbarbaga@jupiter.cs.uml.edu
Message-ID: <4fvs2j$nbs@ulowell.uml.edu>
Source record: 150547
Cross-posted to: rec.games.video.atari,rec.games.video.misc,misc.invest.stocks,comp.sys.atari.st,comp.sys.atari.advocacy

In article <4fve12$g2l@cloner2.ix.netcom.com>,
B Morphin <qaz@ix.netcom.com> wrote:
>"Let's Buy Atari"- Only from Atari users would you ever hear such a
>thing.
>
>
>Even though you couldn't do much worse.
>
>
>BH

Nah, ever hear of the Commodore Stockholder's Movement?

:)

--
Ralph A. Barbagallo III --- rbarbaga@cs.uml.edu --- Only AMIGA makes it
**********"Your favorite game sucks."*************** Possible... *
R.I.P. Jay Miner: June 20th 1994 Father of the 2600, Atari 8bit, Amiga
*Home of the TRON and Starcade shrines*http://www.cs.uml.edu/~rbarbaga*

3282. Re: Papyrus 4/5

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4fv2gs$o36@lyra.csx.cam.ac.uk>
Source record: 150548

In article <8357_ashort@mettav.demon.co.uk>,
ashort@mettav.demon.co.uk (Alastair Shortland) writes:

>Has Papyrus got dictionary support?

You mean a spell checker, yes it has about the best I've seen. You can have multiple dictionaries loaded and when you find a word it doesn't know you can choose to add it to any one of them. It gives words it doesn't know a ssquiggly underline (like Lotus' WordPro. Only Papyrus did it first)

3283. Re: GEM Text Editor

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: and@sun1
Message-ID: <4furs3$vi@newsserver.rrzn.uni-hannover.de>
Source record: 150549

```
Brian Roland (bjr@Pbjr.ebicom.net) wrote:
: Aloha,
: I'm in search of a small, fast, GEM based text editor...
: preferably shareware or freeware...
: Anyone know where I could find such a proggy?
: The faster it'll load...the better...
: Also...it needs to be a prg or app kind of thing...an accessory
: wouldn't work...as it needs to be able to have files passed to it
: upon being launched.

QED

--

------------------------
ANDREAS KROMKE
```

3284. Re: Falcon/JAM-8

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: ljord@connectum.skurup.se
Message-ID: <4futt6$c1t@stella.tip.net>
Source record: 150550

Mark Fassett <mark_fassett@intuit.com> wrote:
:I'm thinking about buying a JAM-8 8-output D/A expander for the Falcon.
:Has anyone heard it? Can anyone evaluate the audio quality for me? I
:would appreciate any input you can give me.

:Thanks..

:-Mark

I have one here running. Works fine for me. I'm doing some work with
sounds and music on my Falcon. Check out my homepage, adress below.
I don't think I shall rewiew it though because I know the guy how made it.
He's my brother. :)

If you have any other questions please ask and I try to answer,
I can always ask my brother.

Hej d�.

Reine Jonsson

Email: ljord@connctum.skurup.se
URL: http//www.skurup.se/~ljord
Fax: +46 414 202 81
--

Reine Jonsson

Email: ljord@connctum.skurup.se

3285. Re: Atari, JTS Corp. Merger

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: ackerman.29@postbox.acs.ohio-state.edu
Message-ID: <ackerman.29-1502961500290001@gb107samac.acs.ohio-state.edu>
Source record: 150551

In article <960214190011127420@acpu.com>, tderrick@acpu.com (Tderrick) wrote:

> phil.musgrave@muskrat.com (Phil Musgrave) posted this conspicuously:
>
> PM> DOW JONES NEWS 02-13-96 10:09 AM Sunnyvale, Calif. (Dow
> PM> Jones) -- Atari Corp. (ATC) and JTS Corp. agreed to merge.
>
> Well, I don't know whether to laugh, cheer, snarl, cry, or none of
> the above. Atari Corp has been irrelevant to my concerns (DTP, Cadd,
> business uses, sound) for so long, I wonder whether this will have
> any effect on me at all.
>

I have to agree with you 100%. I was kind of shocked when I heard
Atari mentioned on the radio wednesday morning. I thought I heard them
wrong at first. Then I asked myself what do I care. I have a jaguar, so
that part is somewhat worrying, but in general they haven't given a damn
about any of us in c.s.a.st for some time now. There was support from
some of their employees who were ST people, but the main company didn't
care.

And of course they always outlasted CBM ;)

> OTOH, maybe this new crowd will accomplish something good for us all.
> If you think they might, how about a letter writing campaign? They
> might not even know that we exist and that we constitute an asset
> that could be exploited to their and our benefit.
>
> (Insert a few bars of 'Beautiful Dreamer' in AVR format here.)
>
> This newsgroup was getting a little dull - this oughta liven it up.
>
> "The Poor Deluded Soul" - tderrick@acpu.com
>
>
> ... And this is what you do for fun?.
> ___ Mountain Reader II - #00000077

So is the only answer to this the following:

Jack was tired of his sons ruining his investment. So he comes in
sets up a merger where the meager amount of money they have left is given
to a different company and Sam hits the streets?

Couldn't blame him if it were true. Money seems to be the only
explanation for the whole merger. What does atari have left realy that

anyone would want outside the posibility of the Jag Chip set. Factories are all long gone. All the real estate sans 1 building is gone. Most of there patents are about to be gone. What is there except the 50million?

Dan Ackerman
ackerman.29@postbox.acs.ohio-state.edu

3286. Re: ATARI up for sale? Why not buy it?

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: mrathwel@uoguelph.ca
Message-ID: <4g04su$nrs@ccshst05.cs.uoguelph.ca>
Source record: 150552
Cross-posted to: rec.games.video.atari,rec.games.video.misc,misc.invest.stocks,comp.sys.atari.st,comp.sys.atari.advocacy

```
: I'm thinking 10-20 million since the patents are almost out anyways.

A couple of years ago (1989?), Atari's sale value was listed at a half
billion dollars. Even though the company has signifigantly downsized over
the years, you still wouldn't get Atari for less than 100 million. Too
many patents, schematics, copyrights, inventories, plans, liscences etc,
etc, etc.

>> Mark <<

--
-------------------------------------------------------------------------
Mark A Rathwell
-------------------
mrathwel@uoguelph.ca or av999@Freenet.Carleton.CA

Maintainer of the "Incredible Hulk" television series FAQ.
-------------------------------------------------------------------------
```

3287. Re: ATARI up for sale? Why not buy it?

Newsgroup: comp.sys.atari.st
Date: 1996-02-15 00:00:00 UTC
From: whitema@vance.cig.mot.com
Message-ID: <4g0ast$i9r@newdelph.cig.mot.com>
Source record: 150553
Cross-posted to: rec.games.video.atari,rec.games.video.misc,misc.invest.stocks,comp.sys.atari.st,comp.sys.atari.advocacy

In article <4ftsc9$8f3@madeline.INS.CWRU.Edu> aa399@cleveland.Freenet.Edu (Len Stys) writes:
>
>I know this may sound like a crazy idea, but why not buy Atari from JTS?
>There must be thousands of Atari supporters out there.
>
>If a large number of individuals purchased newly issued stock of a company
>that would purchase the Atari name, logo, inventory, game rights, patents,
>etc. and let JTS keep the company's capital and debt, I think that it could
>be done.
>
>Rumor is that the officers of JTS could care less about Atari and its video
>game products.
>Post to this thread if you think it might be able to be done.
>

Rumor has it (FWIW) that Ted Hoff tried that (unsuccessfully). Don't know if it's true or not. If true, it doesn't sound like the Tramiels are ready to give up the Fuji....

Mike
whitema@cig.mot.com

3288. Re: ATARI up for sale? Why not buy it?

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: theexodus@aol.com
Message-ID: <4g2fs4$slt@newsbf02.news.aol.com>
Source record: 150404
Cross-posted to: rec.games.video.atari,rec.games.video.misc,misc.invest.stocks,comp.sys.atari.st,comp.sys.atari.advocacy

whitema@vance.cig.mot.com writes:

> Rumor has it (FWIW) that Ted Hoff tried that (unsuccessfully).
> Don't know if it's true or not. If true, it doesn't sound like the
> Tramiels are ready to give up the Fuji...

That's because when they wakeup and realize they couldn't sell a strap-on
hard drive at a Lesbian wedding... they know we'll be there to bail 'em
out with the Jag2 launch.

xe

3289. BobTrack

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: azog@gti.net
Message-ID: <4g0tps$ai8@gti.gti.net>
Source record: 150405

I downloaded a file called bobtrack (from the newitems directory on umich) and it looks like a very nice MOD player, but I haven't had any luck with it, and wanted to see if anyone else can get it to work?

Basically, when I load a MOD, I hear a click on the speakers, but when I press the play button, either nothing happens, or I get a varying number of bombs (once I got two, and another time I got four). I thought that maybe the bombs were a conflict with another DSP MOD player already loaded as an ACC (MegaPlayer .096b), so I simply booted while holding the CONTROL key (to bypass any AUTO and ACC loading). At least now I don't get bombs, but I still get no sound.

--
Billy D'Augustine, azog@gti.net

"Tell me now, where's the end to our strife?"
http://www.gti.net/azog/

3290. screen convertion

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: sh5655@kestrel.fen.bris.ac.uk
Message-ID: <DMvIxB.2D5@uns.bris.ac.uk>
Source record: 150406

[No readable article body recovered]

3291. FS: Atari ST and Misc. ST hardware

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: bat@cyberden.com
Message-ID: <bat-1602961122550001@cyberden.com>
Source record: 150407
Cross-posted to: ba.market.computers,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

```
Atari 1040ST - $90
o 1 MB RAM

Atari Color Monitor - $40
o European model - Overscan - Slightly larger then US model

Atari SC1224 B&W Monitor - $30

Atari ST Video Digitizer (Navarone) - $35
o Plugs into the side port - Accepts Video input RCA

Atari ST Replay 4 Digitizer - $35
o Plugs into the side port - Mono in/out RCA

Atari SF354 External 3.5" double sided disk drive - $55
o Comes with Power supply and cable

Contact Peter @ 510-633-1102
bat@cyberden.com
--
Try using yourself for a change
```

3292. Re: BlowUp FX and Cubase Audio?

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: contacts@megabaud.fi
Message-ID: <4g246l$5me@news.mdata.fi>
Source record: 150408

sxp17@po.CWRU.Edu (Sanjay Parker) wrote:

>Any help on the following issues will be greatly appreciated . . .

>1) Will CAF run in accelerated modes?

It will run if DSP works as normal, and the acceleration is done
"legally" - if the machine works 100% when accelerated, CAF works
also.

>2) Can CAF use Fast Ram for its RAM tracks?

Dunno.

>3) Will CAF ever be in color?

I doubt it. Latest info is that Avalon is discontinued (there will be
no Avalon 3), and Atari-platform is only supported, not developed any
more (which means there will be bugfixes but no new features).
I stress this info is not official, you have to get that from
Steinberg.

Why would they do a feature (color) that would work only on highly
accelerated Falcons (10-100 CAF users in the world might have
accelerated machines) anyway?

>Thanks!
>--
>Sanjay Parker
>sxp17@po.cwru.edu

Best Regards,

----Pekka Saarinen

Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)

AtariFalcon030/16Mb/1.3GbSCSI/FPU/MAG17"Multisync/SMP-II/FDI(S-PDIF)/
CubaseAudioForFalcon(CAF)2.04/StudioModule/CueTrax/BartoliniBassMics/
P90/32Mb/2Gb/2MbS3VRAM/ZIP/4xCD/ http://www.megabaud.fi/~contacts /
LotsOfMidistuff/200YearOldBass/aBigFutonBed/Beer!!!/&LivesInHelsinki/

3293. Re: ATARI up for sale? Why not buy it?

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: csjjh@ux1
Message-ID: <DMvxw4.HpG@news.cts.eiu.edu>
Source record: 150409
Cross-posted to: rec.games.video.atari,rec.games.video.misc,misc.invest.stocks,comp.sys.atari.st,comp.sys.atari.advocacy

In article <4g1sv2$lcn@newsbf02.news.aol.com>,
ALIGHT55 <alight55@aol.com> wrote:
>
>
>> I'm thinking 10-20 million since the patents are almost out anyways.
>
> Yeah, tell THAT to SEGA! I'd say Atari's current value is at about
>$75-$125 million.
>
> Later,
> Andy

Any BIG Lotto winners out there????
:)
JJH

3294. Re: ATARI up for sale? Why not buy it?

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: csjjh@ux1
Message-ID: <DMvz4K.K71@news.cts.eiu.edu>
Source record: 150410
Cross-posted to: rec.games.video.atari,rec.games.video.misc,misc.invest.stocks,comp.sys.atari.st,comp.sys.atari.advocacy

In article <4fu2n4$8sf@crystal.WonderWorks.COM>,
Kyle Jones <kyle_jones@wonderworks.com> wrote:
>aa399@cleveland.Freenet.Edu (Len Stys) writes:
> > I know this may sound like a crazy idea, but why not buy Atari
> > from JTS? There must be thousands of Atari supporters out
> > there.
>
>But, what would we do with it? As much as I'm disgusted with the
>Tramiels, I'd have even less faith in a committee of thousands.
>

Good point, especially from r.g.v.*!!!!! :)

Relly though, I'd get Hoff back & let him call the shots. Put Minter in just below him or in charge of programming. What's David Crane of VCS Activision Barnstorming fame up to these days? Nolan Bushnal? I'd give any of these talented people profit sharing out the wazoo to encourage them not to come out with Club Drive's or Checkered Flags. I'd get a crap load of people working on re-makes of classics, exact remakes, & put Minter & Co. in charge of 2000izeing them. What about the team who put MC3D together - they did great! Take Crap games like those mentioned above off the market - I'm sick of going in Babagges & seeing lots of Checkered Flag, Club Drive, Cannon Fodder, Theme Park, Brutal Sports Football, Troy Aikman (whatever) Football & *NO* Tempest 2000, Alien VS Predator, Misille Command 3D, Iron Soilder, Battlemorph, Defender 2000, etc... I say with the expanded CD take Hover Strike cart off too. Bite the bullet & come out with some alternative controllers; like, A ROTARY CONTROLLER!!!! AN ARCADE TYPE JOYSTICK & FIRE BUTTON COMBO FOR BOTH RIGHT AND LEFT HANDED PEOPLE! A TRAK BALL CONTROLLER! I've no doubt people would buy these for use with the proper games. (T2K, D2K, MC3D)

Advertising:
There's no way Atari can compete with the unholy trinity of Nintendo, Sega & Sony. It just costs *way* too much to have a comercial on every other comercial break on places like MTV. They could do some SMART advertising though. The post cards were a real good idea & I say expand it. Have a big advertising blitz right at first. Pick a big day/event on TV and actually have a few comercials then. Have good ads in the magazines for that period. Send post cards out not only to Jag owners but dig back in those records, way back, send one to EVERY Lynx, 7800, 5288, ST, 8-bit, & VCS owner they can find. Sure, it would cost a bundle & lots might not ever get their card. Emphise on the fact that Atari is under new management & the Traimels are out, $99 Jag, D2K, T2K, MC3D & Breakout 2000. I bet you'd get a response...

Daydream over,
JJH

3295. FALCON QUESTIONS (CAF)

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: bili6745@mach1.wlu.ca
Message-ID: <DMunp1.GL5@info.uucp>
Source record: 150411

I'm soon to be the owner of a Falcon. I have used ST's for all computer work for about 6 years now and know that puppy inside and out. Is there a FAQ floating around anywhere listing the 'must have' programs and set ups to get the most out of a Falcon? (with Cubase Audio.)

I'm also interested in hearing from those of you who use CAF alot. Realisticly, just how much space can I expect to use up for HD recording? (If it matters, mainly I will be recording voice and brass instruments.)

--
_____/| With one of these things I can take out | Keith Bilinsky
(__|__\|______ out the first ten rows of the audience. | bili6745@mach1.wlu.ca

3296. Installing 3.5 IDE/FAlcon

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: michaelk@pacifier.com
Message-ID: <4g129a$qak@news.pacifier.com>
Source record: 150412

Can I install a 3.5" IDE drive in my Falcon?? I have a Ram-Gizmo
16meg board but the speaker has been removed. Or do I need to go to a
bigger case?

--
---
pacifier.com - Vancouver's Public access Internet (206) 693-0325
telnet or dial the above and type "new" at the prompt to register

3297. NOS time commands

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: rwhit@edenbbs.com
Message-ID: <824537056_OASIS_@edenbbs.com>
Source record: 150413

Can anyone tell me how to use the NOS time commands
i.e.
time maxcorrect, mincorrect, etc

Thanks,
Bob
--

Bob White
home= rwhit@edenbbs.com
work= rwhit.es_xc1@xerox.com

Id rather be sailing, skiing, computing.

Party on garth..... schwiiiing :-)

3298. Re: COLOUR VECTOR ART

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: cb170@city.ac.uk
Message-ID: <4g1n8u$igo@bambam.soi.city.ac.uk>
Source record: 150414

>I was wondering if there are any packages that support colour
>vector images for the atari falcon.

DMC's Calamus SL, and Outline Art 3
DA's Vector, DA's Vector Pro, DA's Didot Pro/Layout

Best bet is probably Digital Art's DA's Vector - good vector
drawing/animation package, 24-bit colour vectors...

--

|> | | WWW: http://web.city.ac.uk/~cb170
|> E |\| |-| /\ |_ |_ EMAIL: benj@city.ac.uk

3299. Re: ATARI up for sale? Why not buy it?

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: andyth@microsoft.com
Message-ID: <4g30v2$b3s@news.microsoft.com>
Source record: 150415
Cross-posted to: rec.games.video.atari,rec.games.video.misc,misc.invest.stocks,comp.sys.atari.st,comp.sys.atari.advocacy

jorcas@netcom.com (Jorge Castillo) wrote:

>Krunch (krunch@intac.com) wrote:
>: aa399@cleveland.Freenet.Edu (Len Stys) wrote:
>: Count me in! I've been thinking this for a year now. Fuck the
>: Tramiels, lets show them how to really run a company. Who will be CEO? I
>: vote for Scott Legrand!

>A few months ago the stock was around $1.5/share = Atari was $90M. Where
>were you?. Today it closed at $2.75 = $175M.
>--
> jorcas@netcom.com

I think the stock was over $3 today. I bought last week at 1 and
15/16 and sold today somewhere over $3. When I bought last week it
was on the basis of their current ratio. I was right; they bought
something with all of that extra cash this week and the brokerages
like it. I don't understand this company enough to keep my money in.

I'd always wanted to make money on this stock and it looks like I
found the opportunity. If you're still in, hopefully it will hit $6
or $8.

Andy (very happy with something like +40% after taxes in less than a
week)

3300. WANTED: Dealers for SwapMeet: Pacific NorthWest!

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4g3c4o$rb5@linda.teleport.com>
Source record: 150416
Cross-posted to: alt.forsale,comp.sys.amiga.marketplace,comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.cbm,comp.sys.mac.wanted,comp.sys.tandy,comp.sys.ti,or.forsale

The next SwapMeet is Monday, March 4th, 1996.

WANTED: Dealers to sell at Upcoming Swap Meets. Dealerships sought fall into such Categories as Computer Dealers, all kinds. All kinds of Computer HardWare, SoftWare, Peripherals & Accessories for ALL Computer Makes and Types.

Also Sought are Dealers in Video Gaming Equipment, such as Video Game Consoles, Cartidges, Video Game CD Players and Video Game CDs. ALL Video Game Makes and Types. ALL Video Game Consoles, Cartridges, CDs, Peripherals & Accessories.

At the March SwapMeet we have a Panasonic 9 Pin Printer offered as a Door Prize! Just show up for the drawing and if you have the Luck of the Irish. You might come away the Lucky Winner!

Recruiting New Dealers with Membership for Dealer Value. You could setup at a full year of swapmeets, 12 Monthly swapmeets at $10 a Meet, for $120 a year, or join our group and setup ***FREE*** for a year for ONLY $50! Greater than a 50% Savings!

Also Wanted are Dealers in ALL Types of Electronics.

WANTED are Dealers in Ham Radio, CB Radio, Music CDs and other Recorded Music. Stereo Equipment also Wanted.

Also Wanted are VCR's, Video Tapes, TVs and Satelite Gear.

This is an ALL Computers, Game Machine and Electronics Swap Meet!!

Small Businesses, and Dealers Welcome and Wanted!!

NO ADMISSION CHARGE!!! PLENTY OF FREE PARKING!!! NO ADMISSION CHARGE!!!

TABLES $10! TABLES, FIRST COME, FIRST SERVE!

Swap Meet Location in Portland, Oregon. USA. At 1819 N.W. Everett St. at the NorthWest Service Center On the First Monday of each Month.

To find out about more about the Swap Meet call our 24 Hour Recorded info line at (503)650-7196 or for Live info, call from 3 PM - Midnight, Monday - Thursday, Friday 3 PM - 6 PM. Please call, especially dealers at: (503)256-9974 (VOICE/VOICE MESSAGING), leave your home number if Ben is not answering!

Reply in E-Mail to bensmith@teleport.com. Or Call Ben Anytime at

Please Direct all replies to bensmith@teleport.com in E-Mail or Call
Our 24 Hour Recorded Info Line at (503)650-7196

The next SwapMeet is Monday, March 4th, 1996.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

3301. ALL Computer & Electronics SwapMeet: Pacific NorthWest!

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4g3clt$sd6@linda.teleport.com>
Source record: 150417
Cross-posted to: alt.forsale,comp.sys.amiga.marketplace,comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.cbm,comp.sys.mac.wanted,comp.sys.tandy,comp.sys.ti,or.forsale

The next SwapMeet is Monday, March 4th, 1996.

ACE of America, an All Computers and Electronics User Group, with a special emphasis on Atari. At ACE Swap Meets you might find Atari, Apple, Macintosh, Commodore, Amiga, IBM & Clones, Nintendo, SNES, Sega Genesis, Jaguar, Game Boy, Game Gear and Lynx. You could also find the following items to go with your system, such as Printers, MoDeMs, Monitors, Hard Drives, Disk Drives, Power Supplies, MIDI Devices, Mice, Joysticks, CD Roms, Cables, supplies and Accessories.

ALL COMPUTERS, GAME MACHINES AND ELECTRONICS ARE WELCOME!!

ACE Is currently holding Monthly Swap Meets on the First Monday of each Month from 7 PM, except on certain Holidays that we must reschedule due to our facility being closed. Swap Meets are Held at 1819 NW Everett at the NW Service Center 3 Blocks North of the corner of 18th and W Burnside in Portland, Oregon. USA! Table space is $10. Tables provided as long as they last. Show up early to get a good table, like 6:30 PM.

FREE ADMISSIONFREE ADMISSION**FREE ADMISSION**FREE ADMISSION**

At the March SwapMeet we have a Panasonic 9 Pin Printer offered as a Door Prize! Just show up for the drawing and if you have the Luck of the Irish. You might come away the Lucky Winner!

PLENTY OF FREE PARKINGEVERYONE WELCOME**PLENTY OF FREE PARKING**

FOR INFO CALL OUR SWAPMEET HOTLINE WITH 24 HOUR RECORDED INFO, CALL: (503)650-7196 OR FOR FURTHER INFO FROM BEN, INCLUDING TABLES: CALL FROM 3 PM - MIDNIGHT / MON-THU, FRI 3 PM - 6 PM: CALL BEN AT (503)256-9974!! IF BEN IS AWAY FROM THE PHONE, PLEASE LEAVE YOUR HOME NUMBER AND HE'LL TRY TO RETURN YOUR MESSAGE! THESE SWAP MEET SPONSORED BY ACE OF AMERICA!!

This Message is distributed throughout the Pacific NorthWest, everyone reading and their Brother is welcome to come and Attend!!

Please Direct all Replies to bensmith@teleport.com in E-Mail or call (503)650-7196 anytime.

The next SwapMeet is Monday, March 4th, 1996.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com

http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

3302. SCSI Adapter for Atari

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: Peter.Meinschad@uibk.ac.at
Message-ID: <4g1dnu$nv1@dm2.uibk.ac.at>
Source record: 150418

Hi!

I'm searching for an SCSI host adapter for Atari 1040ST.
Who can help me?

Please reply via e-mail!

regards
Peter

3303. Web Page: Bravo's Atari Store: On-Line Catalogs. Check this out!

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4g3dis$ii@linda.teleport.com>
Source record: 150419
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech,fr.comp.sys.atari,de.comp.sys.st,fido.ger.atari,ger.atari,ka.comp.sys.atari

Check out my Web Page for Bravo Sierra Computers. Where you can find Both
Classic Atari 8 Bit & Atari ST. HardWare, SoftWare, Books & Accessories. My
Web Address is below. On-Line Catalogs that you can View and Contact me via
my Web Page! Or Request Catalogs in E-Mail. Specify Classic 8 Bit or ST.
E-Mail: bensmith@teleport.com

http://www.teleport.com/~bensmith/bscomputers.shtml

==Thanx==
===Ben===
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

3304. Re: WAV. files

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: pcastell@ifhamy.insa-lyon.fr
Message-ID: <4g1vkj$ikp@tempo.univ-lyon1.fr>
Source record: 150420

lais@cs.man.ac.uk (S94) wrote:

>In article <4g0fde$a6o@jeack.apana.org.au>, dave@jeack.apana.org.au (David Ellis) writes:
>> I'm lookin' for a p[rogram to play WAV. files on a 1040STe (4 megs).

>Soundlab by DMJ (V1.1?)

>S.Lai

Try Long Play Sample --> (LPS124.LZH in ftp.cnam.fr/pub/Atari/Music)
I believe, it can do this !

Ph. CASTELLA

3305. Re: Weekly Posting of New Atari Stuff (gem_web)

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: marcl@inter.NL.net
Message-ID: <DMvE89.4CI@inter.NL.net>
Source record: 150421

Is it the file with the name of BBS DreamWave in the header? If so, it probably is an escaped version of a browser that was develloped by the author of Oasis. When I contacted him last fall, he was surprised that the version was circulating. He said he would finish the browser soon, to incorporate it in Oasis. Never heard anything anymore about the project.

Marc.

3306. Re: what is a good picture viewer?

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: cs93dlh@polaris.dcs.exeter.ac.uk
Message-ID: <DMvADz.Hvr@exeter.ac.uk>
Source record: 150422

> >combination of STUART DENMAN's 'SPEED of LIGHT' and DMJ's DMJGIF should
> >cover just about every known format with cross-format SAVE options that

> Hey, don't forget GemView, a _very_ good picture viewer!
> It can load LOTS of formats, e.g. JPG, GIF, TIF, (X)IMG,
> IFF, Sun Raster files, Targa, enhanced simplex, etc. etc.

It's also slower than a dead dog! Which is the sole reason I haven't
registered it. It's a shame really because apart from it's distinct
lack of speed, it does just about everything you could want!

Wouldn't risk trying it on a mega st though - it crawls on a Falcon.
--
* {{{ Dan }}} * Atari Falcon030 4Mb RAM 65Mb IDE 340Mb SCSI *
* NetBSD-1.1-Atari installed - a _real_ unix environment! *
* Looking for a Falcon sample editor? Get SuperSam v1.08! *

3307. Re: AtariWorks Italics Hostile?

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: cs93dlh@polaris.dcs.exeter.ac.uk
Message-ID: <DMvAsL.IDo@exeter.ac.uk>
Source record: 150423

> I've had a maddening problem with AtariWorks wordprocessor
> recently. I have a two page document (letter) and if I
> use italics in it, it crashes! I can use bold and underlining
> fine, but if I make a couple of words in italics, it will
> print fine the FIRST time, then crash the program when I
> ask it to print the document a SECOND time. Very repeatable.

> Anyone else had similar problems??

Not with italics, but with outline effects. As soon as I installed the HP Laserjet 4 printer driver I get a crash whenever I use outline. Fortunately I never use outline anyway. :)

This may well be a SpeedoGDOS bug rather than an Atari Works bug - I shall find out if/when NVDI 4 ever gets here...

--
* {{{ Dan }}} * Atari Falcon030 4Mb RAM 65Mb IDE 340Mb SCSI *
* NetBSD-1.1-Atari installed - a _real_ unix environment! *
* Looking for a Falcon sample editor? Get SuperSam v1.08! *

3308. Re: SLOPPY PROGRAMMING TE

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: avsec@westminster.ac.uk
Message-ID: <4g2297$l5u@badger.wmin.ac.uk>
Source record: 150424

Tderrick (tderrick@acpu.com) wrote:
: James Wood <jamesw@PEAK.ORG> gibbered incoherently :)

: In the same way, hunting around for a silicon box that doesn't carry
: the baggage of the past 10 years, to replace this TT, is not
: something that I am really looking forward to. But sooner or later,
: I'll have to. And please, James, don't tell me to run out and buy a
: pc when the time comes. Neither I nor anyone else needs 15 years of
: MS baggage. They may buy it, but they don't need it.

Couldn't have put it better. Macs too expensive, PC need reworking totally, my Falcon needs a bit more speed and larger following (probably buy a speed enhacer in the meantime).

I'm gonna sit this one out until a NEW computer comes out - one thats at the right price with the up-to-date architecture (maybe I could afford an old workstation by then). Too many people following the wrong person if you ask me.

I did read a story about the pentium chip having anly a few more upgrades left in it. They are aparently reaching the end of poosible hardware enhancement for that design. Lets hope its true and a new amazing chip will be designed and magic comes out for it.

Phil.

/*--*/
Phil Shore - email: avsec@wmin.ac.uk or shore@bbsrc.ac.uk
http://www.cranfield.ac.uk/public/me/ev942703

Atari Falcon030 4mb/120HD/FPU

There comes a time when you've got to count your chickens.

3309. Re: Installing 3.5 IDE/FAlcon

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: darchyld@harold.eastky.com
Message-ID: <824525380_OASIS_@harold.eastky.com>
Source record: 150425

In article <4g129a$qak@news.pacifier.com>
michaelk@pacifier.com (Michael Kelsey) said:-

>Can I install a 3.5" IDE drive in my Falcon?? I have a Ram-Gizmo
>16meg board but the speaker has been removed. Or do I need to go to a
>bigger case?
>

I think you can install a 3.5" IDE drive in a Falcon but you would have
to find an alternative mounting method and also the ribbon cable that
feeds the original 2.5" drive will not work (as is) with a 3.5" drive.
Good luck! :)

```
_/_/_/
```

3310. Re: DOS formatted ZIP Disks on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: s925799@mailserv.cuhk.hk
Message-ID: <4g2chh$au5@hpg30a.csc.cuhk.hk>
Source record: 150426

> DHB> I would like to use my ZIP drive to read DOS format ZIP
> DHB> disks. This will allow me to easilly exchanged data with my
> DHB> Mac, which can read that format with AccessPC. Apparently a
> DHB> new German HD Driver will do this, but I already have ICD Pro
What is that new German HD driver, that can read and write a 100meg
DOS formatted Zip disk?

>I use SCSI-tools/HuSHI and when partitioning HD's you can set a PC-compatible
>scheme, but maximum partition size is 32MB, so if would mean partitioning the
>Zip-disk into 3 or maybe even 4 partitions, but it should be possible. I will
>try it as soon as I have some time left... Maybe someone else in the group
has
>tested already?
Hi claes,

Yes, I have tried to partition a zip disk and can therefore transfer files
between PC and FAlcon. However, it is not recommended to partition removable
drive, so I was told.

>I've also heard of a program called BigDOS, which should be able to use
>PC-formatted harddisks of up to 2GB, but I'm not sure I've understood
correctly
>- has anyone tested BigDOS?
Does anyone know German in this group? I have read some info about this but I
just can't figure out how to set up. Please contact me if you can help.

--
/===\
| s925799@mailserv.cuhk.hk |
| |
| " I am such a peculiar girl |
| have my dreams and thoughts in another world..... |
| So lost in time So lost in space |
| I belong to an unknown human race....." |
| <Dreaming Girl, Bel Canto> |
| |
| Good Luck, |
| Malcolm |
\---/

3311. SCSI Partition problem

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: michaelk@pacifier.com
Message-ID: <4g12b1$qak@news.pacifier.com>
Source record: 150427

About 40% of the time my second external HD (Maxtor 530MB fast SCSI II) is recognized by the ICD protools SCSI boot BUT the partitions are NOT recognized. My other external HD Seagate 1030MB is always recognized-- partitions and all. I might add the rest of my SCSI chain (always recognized) are Syquest, & CD-ROM Drive. I'm careful to start things sequentially (although I've experimented to see if that makes a diffrence). As I've suggested the majority of the time it boots ok. Any suggestions as to the cause of lack of partition recognition?

--
---
pacifier.com - Vancouver's Public access Internet (206) 693-0325
telnet or dial the above and type "new" at the prompt to register

3312. Re: COLOUR VECTOR ART

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4g2eo5$g7f@ccshst05.cs.uoguelph.ca>
Source record: 150428

S94 (lais@cs.man.ac.uk) wrote:
: I've been using Supercharged Easy Draw for the past week and like it, but
: has some stupid quirks like only loading the first five fonts from your
: font manager (I have NVDI 3) and having a limited few preset point sizes
: instead of a proper font selector box with user definable size.
I have Easy Draw too, and I have to agree with your assessment of the
font system.
: Anything better than this? I would be particularly interested in anything
: that'll *use* my font scaler in NVDI! So far I've only got rusty old progs
: that came with Atari's ancient GDOS :-(and they tend to exhibit the same
: lack of control and features with respect to font handling (fixed sizes etc.)
There's Kandinsky, which supports Speedo (and hence NVDI, I would
imagine) as well as colour art. It'll also export in various formats
including Postscript. The shareware version appears to be fully
functional except for zoom and exporting. I haven't actually tried saving
or printing anything, but those are probably disabled as well. IIRC, the
registration fee was around 70DM, but don't quote me.

THeo

3313. Re: NOS time commands

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <824567250_OASIS_@swampdog.demon.co.uk>
Source record: 150429

In article <824537056_OASIS_@edenbbs.com>
rwhit@edenbbs.com (Robert White) said:-

>
>Can anyone tell me how to use the NOS time commands
>i.e.
>time maxcorrect, mincorrect, etc

These specify min and max adjustments that will be made to your system clock after reading the time from your provider. Adjustments outside the range are ignored. I'm not too sure exactly what they mean to be frank.

time server <server_name | ip_address>
time auto <on | off>

are what you need. Ask your provider for the recommended time server name or address. "time auto on" will set your clock soon after connecting - "off" obviously doesn't.

For some reason my system time gets totally screwed up if I have it turned "on". If you have a resonable system clock or can be bothered to set the time manually then the time server can be dispensed with. If you do this then make sure your system clock is always very slightly behind the real time to avoid missing the odd news article.

The HISTORY file keeps track of which articles have been received so keeping your time slightly behind ensures you do not miss articles but will not download the same article twice.

A typical "bug" is having the time set into the future - you get no articles. If you suspect this take a look in SPOOL\ARTICLES\NNTP.DAT at the first line which contains the time and date of the last successful newsfeed. Judicious use of a text editor allows you to set this date to a more reasonable setting.

Setting it into the past allows you to get news which you have already received - useful if you have erroneously expired stuff you want, provided it is still on the server. You must also remove the article headers from the HISTORY file (or just delete it altogether). Going too far back in the past will result in a huge newsfeed!

--

Guy Harrison

guy@swampdog.demon.co.uk

3314. Re: Changing resolution...

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <824565016_OASIS_@swampdog.demon.co.uk>
Source record: 150430

In article <8490_ashort@mettav.demon.co.uk>
ashort@mettav.demon.co.uk (Alastair Shortland) said:-

>Hello...
>
>It is possible to code into all STOS programs the ability to change to
>the correct resolution for that program without having to reset the
>machine. For example, if you are in medium resolution and the program
>needs to be run in Low res, the program will change to the correct
>resolution for you on execution..... no messing about with chaning the
>resolution via the desktop and having to wait for the computer to
>re-boot itself.
>
>Photochrome, a non-STOS program has the same ability.
>
>If this is the case, and it is so easy for all STOS programs and
>Photochrome to manage it, then why isn't it possible to have a small
>program or .acc that you can run which will change the screen
>resolution for you without having to re-boot the whole system?? :|

TOS as opposed to GEM has always had the ability to change resolutions as and when you want. I don't really know anything about STOS but I would be surprised if used Gem for speed reasons.

There is no theoretical reason why Gem can't change resolutions but in practice there is too much work involved. Gem is resolution independant so you are not just asking for the program to be able to switch between medium and low resolutions you are asking for the program to be able to hope with any horizontal and vertical resolution plus colour depth you care to dream up.

So the main process decides to change from lo rez to medium - what happens to your desktop accessories? The situation is even worse under multitasking - process A wants resolution A, process B wants resolution B etc.

A Gem program cannot feasibly make these changes. What it can and ought to do when it starts up is find out what the current resolution is (width, height, colour depth) and adapt itself to the current resolution. I believe this slight change of approach allows MultiTOS to support resolution changes but I am getting into an area I know little about.

Somebody else care to explain the mechanics of a MultiTOS resolution change? Are processes just stopped and restarted or is there a resolution change message and associated responses?

--

Guy Harrison

guy@swampdog.demon.co.uk

3315. Re: Falcon 030 modem port?

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: carl@hender.dungeon.com
Message-ID: <4g1afq$1cm@news.dungeon.com>
Source record: 150431

dreibel@ionews.io.org (Daniel L. Dreibelbis) wrote:

> what it is - Atari went with industry standard ports when they
>released the Falcon. What you see there is an AT-style port which
>the clone industry went with for hooking up a DOS box with an
>external modem - I believe it's referred to as an RS232C port.

> In any case, there should be no problem finding a replacement
>cable. That's what i did when I got my Falcon.

Yes, probably the most comon type of cable you'll see in a computer shop.
What I can't understand is why the monitor port is such a silly shape ;) I
had some trouble finding this cable...

Bye,
Carl.

Atari Falcon 4Mb, 486DX4/75/CD/8Mb
PGP Key available. <carl@hender.dungeon.com>

3316. Huge Atari ST Games and Applications Sale

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: sbaile1@osf1.gmu.edu
Message-ID: <4g2sk5$v9r@portal.gmu.edu>
Source record: 150432

```
Best offer(s) accepted for the software packages listed below.
Original boxes, disks, manuals included in most cases.

Games:

Casino Gambling
Legend of the Lost
TV Sports Football
Dungeon Master
Chaos Strikes Back
Hunter
Indiana Jones and the Last Crusade
Soccer Stars
Impossible Mission 2
Mayday Squad
Total Eclipse
Murder on the Atlantic
The New Zealand Story
SimCity
Chrono Quest
Elite
Populous
The Colonel's Bequest
Superstar Ice Hockey
The Bard's Tale
Rocket Ranger
MidWinter
Check Mate (chess)
Police Quest
Operation Stealth
Falcon
Falcon, Operation Firefight
Deutoros
Project Neptune
Lure of the Temptress
Elvira II-The Jaws of Cerberus
Deja Vu
Amazon
Lemmings
Fish
Speedball
Willow
Devon Aire
Cruise for a Corpse
Indiana Jones and the Temple of Doom
```

Another World
Jewels of Darkness
Zak McKracken and the Alien Mindbenders
Demon's Winter
Rings of Zilfin

Applications:

Stos, the Game Creator
Stos, Sprites 600
SEUCK, Shoot 'Em Up Construction Kit
IMG Scan (image scanner, attaches to printer)
Degas Elite
Cad 3D
Fonts, Primitive, Hints and Tips
PC Ditto
Future Design Disk
MVG (multi-viewer graphics)
Calamus
VIP Professional

ST Magazines:

ST Format (all issues from inception of magazine through 1995)
ST User (approx. 30 issues)
(All magazines are in excellent condition and include disks)

William Bailey

--

3317. Does Timeworks still exist?

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: wl712@freenet.Victoria.BC.CA
Message-ID: <1996Feb16.220832.7897@freenet.victoria.bc.ca>
Source record: 150433

Hi
I have just come accross a brand new copy of Word Writer ST ,version 2,by
Timeworks.Even the box still looks new and it's never been used before.
I was wondering if was still possable to upgrade to the latest version.
On the box their listed as being in Deerfield,Illinois,but that was back in
1983 and they aren't there now.Does anyone k now how to get in touch with
them or if they still exist.Thanks!! Ron L

3318. Migraph full page wand scanner FS

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: fredu@enterprise.america.com
Message-ID: <4g34sv$jp@enterprise.america.com>
Source record: 150434

includes 4" hand scanner in same bundle, works with same cartridge unit, also includes touch-up and Migraph OCR, great programs, ran on my TT as well as my ST. 100-400 dpi scanning, black and white, of course.

Scans 8" wide to 14" length in single pass. Includes manual for Touch-up and original disks for all. If I can find the OCR manual, will include that too. So easy to use you probably won't read the books anyway!

As usual make me an offer. I was a post for this for $200, so I will consider anything along those lines.

fred

--
= = = = = = = = = fredu@america.com = = = = = = = =
+ + + + + + + + AMERICA.COM not AOL.COM + + + + + + +

3319. What's the latest hardware from Atari

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: daymon@sierra.valleynet.com
Message-ID: <4g2ipf$ngi@alpine.valleynet.com>
Source record: 150435

Atari has been out of the computer business for a few years, focusing all thier resources on the Jaguar 64-bit video game system. The last computer was the Falcon, a 68030-based multimedia machine. The latest efforts to produce new machines has been in the hands of third-party companies. C-Lab of Germany makes three newer versions of the Falcon. If you want a better CPU than the original 16MHz 030, you can either get a clock accelerator up to 40MHz (BlowUp FX) or replace it with an Afterburner040 card (up to 80/40MHz according to toad computers). Even with the 16MHz CPU, it's performance is pretty fast because of the included DSP running at 32MHz (up to 50MHz with BlowUp FX), an optional and relatively inexpesnsive FPU at 16MHz (or more with FX), and the normal BLiTTER, sound, and DMA coprocessors. I've heard rumors of C-Lab developing 060 and PPC based machines in the (near?) future. Other computers out there are the Eagle, Medusa (uses 040 or 060, I think), and Direct30 (a clone of the TT030, a 32 MHz machine Atari made before Falcon), made by Computer Direct in Canada. I don't know a whole lot about these, tho. I have recently ordered the C-Lab Falcon MK-X 4Mb/540Mb, to which I plan to add a CD-ROM, Afterburner040, and more memory in the (near/far?) future. If you need any more info, I'd contact Toad computers: http://www.toad.net/ or e-mail:info@toad.net. They have a very complete catalog of Atari, PC, and SOME Mac stuff (specifically MagiCMac, which places a re-write of TOS on a Mac so you can run Atari software). Hope this helps!

Mike Freeman
daymon@valleynet.com

3320. GEM VR APPLICATION??

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4g3b5d$amf@newsbf02.news.aol.com>
Source record: 150436

Anyone aware of a VR application which I could use under MagiCMac? I am going to write one of my own soon (I Hope).
Thanks for the help,
Alex

3321. WANTED: Dead Atari DS SF314s! To be Repaired.

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4g3dt3$rd@linda.teleport.com>
Source record: 150437
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I'm looking for Dead Atari Double Sided SF314 Drives. Preferably ones
that Have Only Mechanism problems. $5 each plus Shipping. With Power Supply &
Cable. Needed for Projects. Contact at:

bensmith@teleport.com
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

3322. Re: Does Hybrid Arts,Inc. still exist?

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <4g3l6v$hgk@panix2.panix.com>
Source record: 150438

The last I've heard they soldout to:

Barefoot Software Inc.
19865 Covello St.
Canoga Park, CA 91306
(818)727-7143

I know someone who brought Sempte Track Platenum some where around
November, 95. I hope this can be of some help.:)
--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>

3323. Re: 28.8 modem & STARTUP.NOS

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <6878dbrewood@nest.demon.co.uk>
Source record: 150439

In a message of 16 Feb 96 gary@tequila.demon.co.uk (90:100/106) woffled
to All :

g> # Attach the SLIP driver to the serial port
g> # if port 0 slip dev buff mru baud
g> attach asy AUX: 0 ppp sl0 32767 1500 110

Cheers I will give that a go, but how do you stop NOS saying it's an
invalid baud rate?

I'm now using:

attach asy AUX: 0 ppp sl0 32767 576 57600

Which does seem to give a high connect, although both HSMODA06 and the CPX
are set to use 134 which equates to 57600 baud. I did try to use the 134 in
NOS but it did not seem to get a connect at all.

g> You must also have HSMODEM6 installed and the modem CPX set to 110
g> I had problems with my modem port locking at 19200 until someone
g> gave me the above infomation.

Which modem was this with?

g> BTW the CPX is very important as it seems to act as a link between NOS
g> and HSMODEM6.

Yep, I know that one.

g> Any problems and you can have a copy of my settings.

Ok, we'll see how it goes.

Cats 'n' Birds 'n' Greeks - Daron - dbrewood@nest.demon.co.uk

+!+
You want it all but you can't have it!

--

3324. Re: Atari ST and Novell Netware Network

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: kfoley@cnserv.dungeon.com
Message-ID: <688_kfoley@cnserv.dungeon.com>
Source record: 150440

At 09:01:32 on 10 Feb 96, aa047@detroit.freenet.org wrote this about Atari ST and Novell Netware Network.

a> I _thought_ I saw, in a catalogue somewhere, a networking
a> program for the Atari that used Appletalk. If this is the case,
a> wouldn't it then be possible to utilise the Appletalk portions
a> of the Novell suite?

This I'd be interested in! I work on Novell by day and Atari by night. ;-)

.. Don't drink and write taglines
--

ATB,
Karl.

Cameo Network Services Ltd., Suite 214, +----------------------------+
York House, 2-4 York Road, |Novell authorised reseller, |
Felixstowe, Suffolk, England. |training and consultancy |
Tel: 01394-672004 Fax: 01394-271210 +----------------------------+

3325. Re: STik solutions

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: rwhit@edenbbs.com
Message-ID: <824522704_OASIS_@edenbbs.com>
Source record: 150441

```
>>Reason B)
>>You cant run from neodesk. Why I dont know but it wont work.
>(...deleted...)
>
>Yes, you can. At least I do without having any problems.
>
>Alex

Hmmm you the second person thats said you can. I cant and neither can my
brother. I am running tos 1.4 and autobooting neodesk from the gemdesktop auto
start feature. I have 2.5 meg o ram. I have tried unload for execute, and no
unload for execute.

can ya tell me your setup / settings?

I wanna get it working from neodesk

are you useing JAR or something else?
--
------------------------------------------------------------
Bob White
home= rwhit@edenbbs.com
work= rwhit.es_xc1@xerox.com

Id rather be sailing, skiing, computing.

Party on garth....... schwiiiing :-)
------------------------------------------------------------
```

3326. Re: Massive IMG file problems

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <824585758_OASIS_@phil4.demon.co.uk>
Source record: 150442

In article <823797420_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

>>In article <823442574_OASIS_@ajrose.demon.co.uk>
>> andrew@ajrose.demon.co.uk "Andrew Rose" writes:
>>
>> I've just saved a Pagestream page to disk as an IMG file and it's
>> come out at a > whopping 3.3 MB. What on earth can I do with this,
>> even on a 4MB STe? I'd like to convert the IMG to a more compact
>> filesize, ideally a TIF or GIF file. I've never saved to disk like
>> this before, so any ideas are welcome. The only idea I have is to
>> reduce filesize by reducing resolution, yet I'm keen to preserve as
>> much quality as possible - I want to send the page as part of a
>> magazine article. Are there any "printer" drivers which allow disk
>> printing in different formats, or image converters which will deal
>> with such large files?
>>
>> Andrew
>
>This may be as daft as it sounds. I take it the idea is to get it to
>whoever in a format they can use.
>
>Why not Mime or uu-encode it as a multipart document then they can
>rebuild it at their end - they must have some system for dealing with
>things that don't fit on one floppy?

Following that suggestions, heres one that refines it slightly, so you
need less floppies !!

First off, if you have enough Harddisk space (about another 2.5Megs)
and plenty of time, then archive it (3megs will take a while, probably
about 15mins tops !), using ZIP. This should decrease the size quite
a bit..... before you go sending it anywhere dearchive it to check it
wasn't corrupted !

Then get a copy of MegaFLI, which is a PC and ST program, and allows
you to join and split files on both machines, however unlike Mime,
UUe, or Ship it doesn't expand the file..... then they can use the PC
version to re-join it. Otherwise just use Esscode to fragment, and
then join, pick the method (not UU) that exapands least, probably SHIP
!

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
****

3327. Re: GEM Text Editor

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <31263fb693ad03a1@xs4all.nl>
Source record: 150443

Dannelley Joel S (jsd617s@cnas.smsu.edu) wrote:
>Brian Roland (bjr@Pbjr.ebicom.net) wrote:
>: Aloha,
>: I'm in search of a small, fast, GEM based text editor...
>: preferably shareware or freeware...
>: Anyone know where I could find such a proggy?
>: The faster it'll load...the better...
>: Also...it needs to be a prg or app kind of thing...an accessory
>: wouldn't work...as it needs to be able to have files passed to it
>: upon being launched.
>
>Try Everest, it's shareware. It's Very Very Good (and fast).

If you want a real good editor, better try 7up first, it's arguably better.
It has _all_ things Everest has, and much more too, like:

-Text-preview
-ST-Guide format Help & Docs
-All 'dialogs' in windows
-Unlike Everest, Alt + numkeypad works in dialogs, too.
-Can do various calculations
-Better search & replace, can search in complete paths too (grep)
-Rectangular block-mode possible (if you once needed it, you understand)
-Nice configurable toolbar inside each window
-Each window is completely independent, ie. different fonts per window etc.
-FULLY user-configurable: names of menu-options, keyboard-shortcuts, etc.
-Auto-save option both by time and upon exit
-Very nice block-handling

Of course it works fine under multitasking (that goes without saying).

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

3328. Re: 28.8 modem & STARTUP.NOS

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <6905rcain@nest.demon.co.uk>
Source record: 150444

On 16 Feb 96 dbrewood@nest.demon.co.uk wrote:

d> Could any kind soul please advise what figure to set in STARTUP.NOS
d> for working with a Falcon and a 28.8kb modem?

Mmm.. 28.8k eh? :)

Roger
rcain@nest.demon.co.uk

--

3329. Re: Changing resolution...

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4g2l01$a9m@lyra.csx.cam.ac.uk>
Source record: 150445

In article <8490_ashort@mettav.demon.co.uk>,
ashort@mettav.demon.co.uk (Alastair Shortland) writes:

>If this is the case, and it is so easy for all STOS programs and
>Photochrome to manage it, then why isn't it possible to have a small program
>or .acc that you can run which will change the screen resolution for you
>without having to re-boot the whole system?? :|

It's easy. What you can't do is get GEM to work in the new resolution. The
only way to do that is to restart it, which is what the desktop's change
resoluiton dialogue does.

STOS programs and Photochrome don't use GEM so they don't have a problem.

3330. Re: Hard-Disk

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: cs93dlh@polaris.dcs.exeter.ac.uk
Message-ID: <DMvE3r.271@exeter.ac.uk>
Source record: 150446

>>You could compare it to formatting a standard 3,5" floppydisk with 11 sectors
>>per track, 83 tracks. Some disks will work fine, others won't.

> AFAIK almost all floppy disks will corrupt themselves VERY VERY soon
> if you start to format over the standard (eg. 10 sectors 79 tracks for
> DD), its a risk that you may like to take, but best used ONLY on disks
> which you use very rarely (and not for important data like backups).

Interesting... you must have a very low quality disk supply! I have cheap
unbranded DSDD disks formatted to 84 tracks, 21 sectors high density!
Around 1.6Mb on a DSDD disk - and they are very reliable. I formatted the
lot a few years ago and have yet to get one error on them. My HD is
backed up on them...

--
* {{{ Dan }}} * Atari Falcon030 4Mb RAM 65Mb IDE 340Mb SCSI *
* NetBSD-1.1-Atari installed - a _real_ unix environment! *
* Looking for a Falcon sample editor? Get SuperSam v1.08! *

3331. Re: Whats What ? ..(was Re: Is it worth continuing with Atari?)

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: cs93dlh@polaris.dcs.exeter.ac.uk
Message-ID: <DMvEDH.2L4@exeter.ac.uk>
Source record: 150447

> > Any comments would be useful, as would any about other OS's currently
> > available for Atari hardware.
> NetBSD is also ported to Atari (same system requirements as linux).

NetBSD does not require an FPU (linux does AFAIK) but does not support the
IDE drive - you can only use partitions on a SCSI device with it.
--
* {{{ Dan }}} * Atari Falcon030 4Mb RAM 65Mb IDE 340Mb SCSI *
* NetBSD-1.1-Atari installed - a _real_ unix environment! *
* Looking for a Falcon sample editor? Get SuperSam v1.08! *

3332. Help ! Power supply broken !

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: dstewart@nest.demon.co.uk
Message-ID: <7022dstewart@nest.demon.co.uk>
Source record: 150448

Hello Peter

I got a few ST PSUs that are not working, is there a general circuit
diagram for them.

Derek

--

3333. Re: Hard-Disk

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4g2k7s$a9m@lyra.csx.cam.ac.uk>
Source record: 150449

In article <DMvE3r.271@exeter.ac.uk>,
cs93dlh@polaris.dcs.exeter.ac.uk (D.L.Hastings) writes:

>Interesting... you must have a very low quality disk supply! I have cheap
>unbranded DSDD disks formatted to 84 tracks, 21 sectors high density!

Extra tracks tends to either work well or hardly at all, depending on
the drive. Since you are using more of the disc rather than squeezing more
data in to the existing space, if it works at all it's as reliable as the
other tracks. Obviously your drive is one of the better ones. I've never
managed beyond 82.

Any drive can do more sectors but they can be less reliable on some discs,
as you are trying to get more data in the same space so it can be quite
sensitive to bad quality media. I never had a problem getting 10 sectors on
though.

3334. Re: ATARI up for sale? Why not buy it?

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4g11k8$a5r@inca01.inca.co.nz>
Source record: 150493
Cross-posted to: rec.games.video.atari,rec.games.video.misc,misc.invest.stocks,comp.sys.atari.st,comp.sys.atari.advocacy

Len Stys (aa399@cleveland.Freenet.Edu) wrote:
> >Atari? Certainly not individuals ... even rich ones. With all their
> >patents, liscences, technology, brand name, logo and everything, the cost
> >of buying Atari would probably be over $100 million.

> I'm thinking 10-20 million since the patents are almost out anyways.

From memory, American patents last 17 years, unless renewed. So, it is
semi-safe to assume that anything patented up to 1978/9 is now "free".
(that would mean most US patents prior to #4000000).

And I believe that there is a fixed limit on how many times it may be
renewed.

So, assuming Atari patented it's ST technology in 1984/5 then they run
out in 2001/2. Lynx (1990 -> 2007), Jaguar (1993 -> 2010)

(Disclaimer: Not a patent lawyer, or wanting to be one)

BTW: what assets do they have (excluding patents)? I am thinking here of
plant, machinery, stock, investments.

Sum those, and you have a nearly accurate sale price IMV.

--

Quote For The Month: "This Time For Sure"

3335. Re: AVI Files on an Atari

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: jtb@lys.vnet.net
Message-ID: <4g0sdt$mao@ralph.vnet.net>
Source record: 150494

Fred Horvat (aa778@cleveland.Freenet.Edu) wrote:

: Can an Atari STE, TT030, or Falcon play IBM / Mac AVI files?
: --
: Novell DOS 7.0 and IBM OS/2 user Fred Horvat
: Atari TT030 / MultiTOS Free-Net Atari Portfolio Sigop
:

Yes, there is a program out there to play them.. a little slow but it gets
the job done... Should be available just about everywhere.. its called
AVIPLAY shock... :)

Jeff
jtb@vnet.net

3336. Changing resolution...

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8490_ashort@mettav.demon.co.uk>
Source record: 150495

Hello...

It is possible to code into all STOS programs the ability to change to the correct resolution for that program without having to reset the machine. For example, if you are in medium resolution and the program needs to be run in Low res, the program will change to the correct resolution for you on execution..... no messing about with chaning the resolution via the desktop and having to wait for the computer to re-boot itself.

Photochrome, a non-STOS program has the same ability.

If this is the case, and it is so easy for all STOS programs and Photochrome to manage it, then why isn't it possible to have a small program or .acc that you can run which will change the screen resolution for you without having to re-boot the whole system?? :|

ATB..../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3337. Re: ATARI up for sale? Why not buy it?

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: alight55@aol.com
Message-ID: <4g1sv2$lcn@newsbf02.news.aol.com>
Source record: 150496
Cross-posted to: rec.games.video.atari,rec.games.video.misc,misc.invest.stocks,comp.sys.atari.st,comp.sys.atari.advocacy

> I'm thinking 10-20 million since the patents are almost out anyways.

Yeah, tell THAT to SEGA! I'd say Atari's current value is at about
$75-$125 million.

Later,
Andy

3338. Vietnamese input

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: Oliver Skelton <skelton@gatwick.geoquest.slb.com>
Message-ID: <3123CD67.237C228A@gatwick.geoquest.slb.com>
Source record: 150497

Something I would like (but don't need) is a way to input Vietnamese.
I found plenty of good TT fonts (VISCII and VNI encoding) on the web,
but the entire 8bit range is filled with accented roman characters.

I was wondering if something like the COMPOSE.CPX existed for
Vietnamese.

--
==========
Oliver Skelton oskelton@cix.compulink.co.uk
==========

3339. Re: ATARI up for sale? Why not buy it?

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960216082219.25345A-100000@moose.erie.net>
Source record: 150498
Cross-posted to: rec.games.video.atari,rec.games.video.misc,misc.invest.stocks,comp.sys.atari.st,comp.sys.atari.advocacy

On 16 Feb 1996, Gaven Miller wrote:

> Len Stys (aa399@cleveland.Freenet.Edu) wrote:
> > >Atari? Certainly not individuals ... even rich ones. With all their
> > >patents, liscences, technology, brand name, logo and everything, the cost
> > >of buying Atari would probably be over $100 million.
>
> > I'm thinking 10-20 million since the patents are almost out anyways.
>
> From memory, American patents last 17 years, unless renewed. So, it is
> semi-safe to assume that anything patented up to 1978/9 is now "free".
> (that would mean most US patents prior to #4000000).

Because of recent international agreements U. S. patents now have
a term of 20 years. This applies to patents currently in force also.
Patents are not renewable after this term. Patent #4000000 was issued in
1976.

> And I believe that there is a fixed limit on how many times it may be
> renewed.
>
> So, assuming Atari patented it's ST technology in 1984/5 then they run
> out in 2001/2. Lynx (1990 -> 2007), Jaguar (1993 -> 2010)
>

I believe most of Atari's patents of any value were prior to the
ST. Maybe I'll look them up!

3340. Atari ST FTP SITES list!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3123d7045edb8a1@sn.no>
Source record: 150499

I guess I'll have to try again as sending a message to several groups
at once obviosuly doesn't work (or gets extremely delayed)....

Yes- the Atari ST FTP sites list is back!!! I should have made an
update (well, several in fact), but due to general laziness, having
trouble getting in touch with my partner in the project (Mark Smith-
if you're still out there, send me a note!)..... and a whole lot of
other stupid excuses I haven't posted any new lists for... ages!

But I sort of woke up after having read a posting from someone who was
wondering if there was a list around, and if he should start making
one. I seem to have gotten competition! ;-)

Anyway, here's the latest (er... July 1995) list... I'll try to get
started again making updates, but in order to get the list updated and
correct I need help from you!
I don't have the time, capacity or money (I pay for my online time)
to check every single FTP site prior to each new list etc.

So, if you have any comments regarding the list,
whether it'd be new sites, sites that aren't in use any more,
directory changes etc. then please email me with the details and I'll
use it for the next list.
Enjoy!

Hallvard

_/_/_/

```
// / / / _/ // ()
// __/ / ____/ // //
// / / / // //
// _/ _/ _/ Archives // //
// // //
()=========================() //
\\ \\//
()========================()
```

(log in with "anonymous" as name, and full name/e-mail address as password)
FTP instructions after this list!

A T A R I S T F T P S I T E S :

USA:
---
atari.archive.umich.edu...(141.211.120.11).../atari/
email server.....atari@atari.archive.umich.edu
cs-ftp.bu.edu.....(128.197.13.20)...../PC/ATARI-ST/
world.std.com.....(192.74.137.5)...../src/atarist/ and /pub/atari/
ftp.std.com.....(192.74.137.7)...../pub/atari/
f.ms.uky.edu.....(128.163.128.6)...../pub2/atari/

CZECH REPUBLIC:
---
ftp.dcs.muni.cz.....(147.251.48.3)...../pub/archives/atari/

SLOVAKIA:
---
ftp.upjs.sk.....(158.197.16.30)...../pub/systems/atari

NETHERLANDS:
---
nikhefh.nikhef.nl...(192.16.199.1)...../pub/atari/
star.cs.vu.nl.....(192.31.231.42)...../pub/atari/
ftp.twi.tudelft.nl..(130.161.156.11)...../pub/atari/
ftp.icce.rug.nl.....(129.125.14.129)...../pub/erikjan/Atari

FINLAND:
---
ftp.funet.fi.....(128.214.248.6)..... /pub/atari/

FRANCE:
---
ftp.cnam.fr.....(163.173.128.15)...../pub/Atari/

GERMANY:
---
alice.fmi.uni-passau.de...(132.231.1.180)...../pub/atari/
ftp.uni-kl.de.....(131.246.9.95)...../pub/atari/ or /pub3/atari/
ftp.uni-erlangen.de.....(131.188.1.43)...../pub/atari/
ftp.tu-clausthal.de.....(139.174.2.10)...../pub/atari/
email server.....mail-server@ftp.tu-clausthal.de

```
ftp.uni-muenster.de.......(128.176.121.55)..../pub/atari/
ftp.uni-paderborn.de......(131.234.10.42)...../atari/
ftp.cs.tu-berlin.de.......(130.149.144.4)...../pub/atari/
email server.............mail-server@cs.tu-berlin.de
ftp.fu-berlin.de..........(160.45.10.6)......./pub/atari/
ftp.uni-regensburg.de.....(132.199.1.202)...../freeware/software/atari/
vax.ph-cip.uni-koeln.de...(134.95.64.1)...... /pub/atari/
ftp.germany.eu.net........(192.76.144.75)...../pub/comp/atari-st/
email server.............archive-server@Germany.eu.net
ftp.uni-stuttgart.de......(129.69.8.13)......./pub/systems/atari/
email server.............ftpmail@ftp.uni-stuttgart.de
ftp.informatik.tu-muenchen.de...(131.159.0.198)..../pub/comp/platforms/atari/
ftp.informatik.rwth-aachen.de......(137.226.225.3)....../pub/comp/Atari/
ftp.uni-bremen.de.........(134.102.228.2)...../pub/atari_st/
ma2s2.mathematik.uni-karlsruhe.de..(129.13.115.2)........./pub/atari/
ftp.e-technik.tu-muenchen.de....(129.187.231.131 or 129.187.42.1)
.../pub/comp/platforms/atari
email server...........ftp-mailer@ftp.informatik.tu-muenchen.de
ftp.hrz.uni-kassel.de....(141.51.12.12)......./pub/machines/atari/
ftp.ira.uka.de...........(129.13.10.90)......./pub/systems/atari/
ftp.thp.uni-koeln.de.....(134.95.64.1)......../pub/atari/
ftp.rz.tu-bs.de..........(134.169.9.44)......./pub/atari/
ftp.coli.uni-sb.de.......(134.96.68.1)......../pub/comp/atari
ftp.inf.tu-dresden.de....(141.76.1.11) ......./pub/atari/
ftp.uni-giessen.de.......(134.176.2.177)....../pub/atari
ftp.rz.tu-harburg.de.....(134.28.240.5)......./ATARI/
ftp.uni-oldenburg.de.....(134.106.40.9)......./pub/atari
ftp.uni-frankfurt.de.....(141.2.1.7)........./pub/Atari
ftp.informatik.uni-muenchen.de...(129.187.249.15).../pub/comp/platforms/atari

UK:
---
micros.hensa.ac.uk (148.88.8.84) ............./micros/atari/
email server......archive-server@micros.hensa.ac.uk
disabuse.demon.co.uk.(158.152.1.44)........../pub/atari/
phlem.ph.kcl.ac.uk...(137.73.4.24)........../pub/Linux/

SWITZERLAND:
-----------
ftp.isbiel.ch.....(147.87.2.27)............/atari/
ezinfo.ethz.ch....(129.132.2.72)........../st/
ftp.switch.ch.....(130.59.1.40)............/mirror/atari/
ftp.switch.ch.....(130.59.1.40)............/software/atari/

AUSTRALIA:
---------
closer.brisnet.org.au.....(203.4.149.97).../pub/archive1/ATARIST

FTP "mirror"-sites:('back-door' to other FTP sites when they are too busy
------------------- or there are other problems accessing them!)
```

mirror.archive.umich.edu...(128.252.135.4) or (128.193.2.13) or
(128.193.4.2) or (128.255.21.233) or (128.255.40.200)
barnone.citi.umich.edu.....(141.211.128.22)...
/afs/umich.edu/group/itd/archive/atari
- (umich.edu, USA)
archive.wustl.edu (128.252.135.4)....../mirrors/archive.umich.edu/atari/
- (umich.edu, USA)
ftp.switch.ch.............(130.59.10.40) or (130.59.1.40)...
/mirror/atari/ - (umich.edu, USA)
src.doc.ic.ac.uk (146.169.2.1)........./packages/atari/umich/
PS!!! 155.198.1.40 is more reliable!!! - (umich.edu, USA)
src.doc.ic.ac.uk (146.169.2.1)........./packages/atari/uni-paderborn
PS!!! 155.198.1.40 is more reliable!!! - (uni-paderborn, GERMANY)

- to find the numbered address of the FTP site, use the following command,
while inside FTP: ftp> !host FTP-address [CR] i.e. "!host cs.bu.edu"

DOWNLOADING FILES, Instructions: [CR]= carriage return/return/enter
---
1) Go to the directory where you want the files to be downloaded.
2) ftp [CR].
3) open {ftp address} [CR]. i.e. "open ftp.uni-kl.de" [CR]
OR use the (IP) number address, NOT both!
4) "Name": anonymous [CR].
5) "Password": {full e-mail name/address}. i.e. "hallvart@ifi.uio.no" [CR]
6) use "cd" to access the appropriate directory. i.e. "cd pub/atari" [CR]
7) bin [CR]. (set `binary` transfer mode)
8) hash [CR]. (shows 'hash` signs (#####...) when transferring data)
9) get {filename} [CR]. i.e. "get rename.lzh" [CR]
10) mget [CR] to get several files at once.
i.e. "mget syst12.Z fixdsk.arc icon4.zip" [CR]
11) prompt [CR] to download several files with "mget" without having
to reply "y" for each file when asked "get {filename}?".
12) quit [CR] to end FTP session and go back to UNIX
13) close [CR] to close the FTP site you're currently on, so that another
site can be opened without having to set bin, hash, prompt etc. again.

- bin, hash, prompt will be turned on/off each time it's typed!
- Be sure to check if all modes are set correctly (especially 'bin')!
- stat [CR] or; status [CR] will show all modes and where you are connected.
- Most files are compressed. Use an appropriate program on your computer on
which the programs were intended, or in UNIX ....
- uncompress [CR] if ".Z" file
- uudecode [CR] if ".uu" file
- very often, files are still compressed in another format after
uncompressing .Z and/or .uu.
Use the appropriate decompression program for this.

- ls [CR] lists files (shows all files in current directory).
- pwd [CR] shows path. i.e. /pub/mirrors/umich/atari/utilities
- If down-loading several files with similar names use "*".
i.e. "mget *sys" [CR] (will get f.x.; datasys, lm23isys,

xlinksys etc...) (ALL files with "sys" in their names)
i.e. "mget *.lzh" [CR] (will get f.x.; stest.lzh, dw3.lzh,
xlba.lzh etc...) (ALL files ending with ".lzh")
i.e. "mget * [CR] (will get ALL files in the current directory!)
- If your computer doesn't have a disk drive you can "remote login" to
another computer (use an other terminal's disk drive);
- rlogin {computer name} [CR]. i.e. "rlogin hnoss" [CR].
- You can now access the disk just as if it was on your own machine.
- eject [CR] to eject disk on disk-drives without "eject button"

TRANSFERRING FILES TO MS-DOS DISKS

Part of this is dependent on you having the GNU msdos-utilities available
at your site. If you don't, ask your local system operator how to transfer
files to/from MSDOS disks.

- mcopy {filename} a: [CR] i.e. mcopy microtcx.zoo a:
i.e. mcopy microtcx.zoo icone.lzh shblr.arc a:

- mdir [CR] to show disk-directory/space left.

- fdformat -d [CR] to format an MS-DOS 3.5" 1.44mMb disk ("-d" for MS-DOS)

- fdformat -l -d [CR] to format an MS-DOS 720Kb 3.5" disk ("-l" for
"low density")

- mcopy a:{filename on disk} {copy filename} [CR] to get a file from
disk to computer. i.e. "mcopy a:dlist.txt test1.zip"

- mdel a:{filename} [CR] to delete a file on disk. i.e. "mdel a:dslist.txt".

- eject [CR] to eject disks from disk-drives that don't have "eject buttons".

This list may by all means be reproduced and distributed freely, but only
with all data intact.

Copyright (C) 1994-1996 Hallvard Tangeraas (hallvart@sn.no)

Credit goes to Mark Smith for having helped me out.

End of file

3341. IDE vs. SCSI (was Re: Hard Drive for my 1040)

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3123d7165eea025@sn.no>
Source record: 150500

Tderrick (tderrick@acpu.com) wrote:

[IDE harddisk interfaces for Atari ST]

>I passed the data along to Dave Troy at Toad. His response was that
>he knew about it, but had no real reason to import it; according to
>him, scsi drives are the same price as ide drives in the US.

That's true, but....

The good old SCSI way:

-SCSI harddisk mechanism
-external case with power supply
-SCSI adaptor or interface ('The Link', 'The Link II', ADsci etc.)

The IDE way:

-IDE harddisk mechanism
-IDE interface

(power can be drawn from the ST's power supply- I've been in touch
with people who have done this successfully).
The IDE and SCSI drives cost about the same, so there aren't really
any savings there.
Moving on to the case with power supply- they're expensive, there's a
significant saving there.

Then there's the SCSI to DMA interface vs. the IDE interface. To my
knowledge the IDE interfaces are cheaper than say a 'Link II'- In
Germany you can get the IDE interfaces for around the equivelant of
US$ 85,-

Now, the IDE interfaces need TOS 2.06 in order to boot, since earlier
TOS versions don't recognize IDE harddisk drives, so I guess you can
add half the price of the external case/power supply there for the
comparison, although it's fully possible to boot from a floppy disk
(though nobody with a harddisk would want to continue using floppy
disks any longer).

But.... as the IDE interface doubles as a TOS-card you save money on
getting one of them if you had intended to upgrade the TOS anyway!
So you be the judge of what's the most effective way to install a
harddisk on your machine.

I've never tried an IDE harddisk on an ST myself (I was actually going
to install one inside my machine, but found out that these interfaces
don't work with STe machine). :-(

I ended up getting hold of a used 'ICD Link II' and a used SCSI harddisk
inside an external case with power supply for my own use.
Apart from saving money on the case/power supply by installing an IDE
drive I felt that having all of it installed *inside* the machine
would be a neater alternative instead of an extra box/cables.
So, there you have it, now you be the judge.

Hallvard
--
_/_/_/

3342. Re: PROPOSAL: comp.sys.atari.marketplace

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: azog@gti.net
Message-ID: <4g0mhl$51n@gti.gti.net>
Source record: 150501

Paul Purdom (pwp@cs.indiana.edu) wrote:

: With Atari out of the computer business (for the most part), this is not the
: time to add newsgroups. One would expect the current groups to keep up their
: volumn until the machines start dying (or their owners, the machines last
: pretty good) and then the number of postings to fall off.

Feh. Then explain the existance of such newsgroups as comp.os.cpm (CP/M,
which hasn't been formally supported for at least 10 years), and
comp.sys.cbm, who went out of business before Atari. Never heard of a
hobbyist market?

--
Billy D'Augustine, azog@gti.net

"Tell me now, where's the end to our strife?"
http://www.gti.net/azog/

3343. Re: ATARI up for sale? Why not buy it?

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: jsleek@ecst.csuchico.edu
Message-ID: <4g0mvi$31s@charnel.ecst.csuchico.edu>
Source record: 150502
Cross-posted to: rec.games.video.atari,comp.sys.atari.st,comp.sys.atari.advocacy

```
You can't count me in for the sum of $5. :)

jsleek@ecst.csuchico.edu
```

3344. Keyboard Gizmo & Mega ST

Newsgroup: comp.sys.atari.st
Date: 1996-02-16 00:00:00 UTC
From: diehl@io.org
Message-ID: <4g18vc$2p9@ionews.io.org>
Source record: 150503
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

My editor recently lent me a Keyboard Gizmo from Chro-MAGIC to allow me
to use a PC keyboard on my Atari. As my Mega ST's keyboard is slowly
dying (keys are becoming _very_ unresponsive) I figured this'd be ideal.
Problem is, the Keyboard Gizmo's designed to plug into a 1040-type
keyboard connection (i.e. 8 pin) and my Mega's keyboard is a 16-pin.
I've mailed Jim Collins about it, but I havn't recieved a response yet,
so I'm trying here. Anyone know if it's possible to hook this gizmo up
to a Mega ST?

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

3345. Re: Papyrus 4/5

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8608_ashort@mettav.demon.co.uk>
Source record: 150304

This message from mnb20@cam.ac.uk to All was spewed forth....

m> You mean a spell checker, yes it has about the best I've seen. You

Is it only in the later versions, or all versions of Papyrus? :|

Thanx....

ATB..../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3346. Re: what is a good picture viewer?

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8609_ashort@mettav.demon.co.uk>
Source record: 150305

This message from Derryck Croker to Alastair Shortland was spewed forth....
DC> archive sent to you on a floppy. It's not a bad prog, tho' I can
DC> crash it.

Would you say that either Speed of Light or PicSwitch is better than
Gemview?? I have both... so don't want to waste time getting something which
isn't as good! ;-)

ATB..../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3347. Re: COLOUR VECTOR ART

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <8610_DCroker@mettav.demon.co.uk>
Source record: 150306

This message from user@lib132.gateshead.ac.uk to All came in on a wing and a prayer...

Hello user@lib132.gateshead.ac.uk!

u> I was wondering if there are any packages that support colour
u> vector images for the atari falcon.
u>
u> Does anyone know of such packages, and if so what are they
u> called and where can I get them.
Sounds like you want Kandinsky, you can get it from Hensa, but I can't recall the filename ATM.

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3348. Re: Papyrus 4/5

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <8611_hsideras@mettav.demon.co.uk>
Source record: 150307

Hi Tommi, on 17 Feb 96 you wrote:

t> Organization: Abo Akademi University
t>
t> : There's nothing wrong with Calamus except lack of hinted fonts which
t> : make output at point sizes below 14 point pretty awful on 300 DPI
t> : printers.
t>
t> Well, I must disagree here ;-). I think, Calamus creates excellent
t> results in 300 and 600 DPi. As good as anything I've ever seen on any
t> platform, and far better than most PC/Mac solutions I've used.

Text? Not to my standard. I have some text heavy legal documents that are predominantly 10pt with 7pt bold serif and I have to use good ol' GDOS fonts for acceptable quality.

Unhinted calamus fonts just aren't up to it.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3349. Re: *** PageStream on Falcon *** Help!

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <4g54o4$pkv@cxc1.cl.msu.edu>
Source record: 150308

Peter_Missel@a.maus.de (Peter Missel) writes:

>>The best you can do will be to set the program header flags to fastload.
>>Setfast.prg will do the job, also if you have Neodesk or Ease... If this
>>is what is wrong, then the speedup will be dramatic.

>This won't help. It definitely IS Pagestream's fault.

Setting the FASTLOAD bit on all the PageStream modules _WILL_ help improve
load times. You gotta set the import/export drivers, printer drivers, etc
not just the main program.

My 14Mb Falcon used to take nearly 2 minutes to load PGS v2.2, it now takes
3 seconds.
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

3350. Re: MINT and stuff.

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8607_ashort@mettav.demon.co.uk>
Source record: 150309

This message from mnb20@cam.ac.uk to All was spewed forth....

m> They're not officially part of turbonet are they? Just available to
m> Tavern points (and maybe fortress as well? I guess that /is/ most of
m> turbonet these days though)

Nope, AIUI it is now available to all sysops on Turbonet, as long as they send an "activating" netmail to Tavern via a special program which has been written for the purpose.....

ATB..../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3351. Re: what is a good picture viewer?

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <8612_hsideras@mettav.demon.co.uk>
Source record: 150310

Hi Alastair, on 17 Feb 96 you wrote to Derryck Croker:

AS> Would you say that either Speed of Light or PicSwitch is better than
AS> Gemview?? I have both... so don't want to waste time getting
AS> something which isn't as good! ;-)

Gemview can load and save far more image formats that won't stand a chance in
either of those two, so it's not a case of either/or.

I still keep hold of PicSwitch so that I can convert graphics from the old
Atari 8-bit (KOA and GR9) which nothing else will handle (Gemview or
Imagecopy either!)

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3352. Re: *** PageStream on Falcon *** Help!

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <4g54qu$pls@cxc1.cl.msu.edu>
Source record: 150311

Tom Lamparty <lamparty@telerama.lm.com> writes:

> With pinhead or warp9 installed and all imp, exp and prt modules
>set fast, Pagestream loads in approx 3 sec on a 4meg STe! Without pinhead
>or Warp9 installed you can go for a cup of coffee! There has to be some
>way to implement fast load on a Falcon! Can anyone help these guys out?
>Pagestream is too good a program to be handicapped by this problem!

Look for SuperFlag in the /Diskutils directory at aaue.

--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

3353. noisy sample in the FALCON and probs with ext. H.D

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960217131607.11108A-100000@mhc.mtholyoke.edu>
Source record: 150312

hi everybody , I have a question about the falcon hardware
When I play some samples in 33khz I have some noise in the audio
line but if I play the same sample in 50khz there's no noise.
I read somewhere it could be from the hardware, if someone could
e-mail me the solution it will be great. I also have problems with
my extrenal scsi Hard drive . Sometimes I can't delete some files,
'cause it says 'can't find the path'.
Thank you .
kellis@mhc.mtholyoke.edu

3354. Re: Atari, JTS Corp. Merger

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960217131311.1603B-100000@moose.erie.net>
Source record: 150313

On 17 Feb 1996, gauthe_a wrote:

>
> Well, glad to see Atari back in the computer business, but I wonder what
> will happen to the Jaguar entertainment system.

> Anyway, I don't really understand the purpose of the alliance with a
> computer drive company. Did anyone ever understood Atari policy??? *8o)

Jack Tramiel's "policy" is to do whatever it takes to put money
in his pocket today. He has finally written off letting his son's
mismanage his business and has basically invested what he has left in a
company that might have a future.

3355. Re: Does Timeworks still exist?

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: m.harvey@ix.netcom.com
Message-ID: <4g58ph$ror@ixnews4.ix.netcom.com>
Source record: 150314

In <1996Feb16.220832.7897@freenet.victoria.bc.ca>
wl712@freenet.Victoria.BC.CA (Ron A. Lukawitski) writes:
>
>
>Hi
> I have just come accross a brand new copy of Word Writer ST ,version
2,by
>Timeworks.Even the box still looks new and it's never been used
before.
> I was wondering if was still possable to upgrade to the latest
version.
>On the box their listed as being in Deerfield,Illinois,but that was
back in
>1983 and they aren't there now.Does anyone k now how to get in touch
with
>them or if they still exist.Thanks!! Ron L

No, they closed up about 2 years ago I believe.. I lived for awhile a
couple miles away from them. But, the Version 2 I believe was actually
put out in Europe since they hadn't supported the Atari software
versions in the USA for years..

3356. Re: SM 124 probs

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <31263fb693ad09b2@xs4all.nl>
Source record: 150315

John Blackwell (john.blackwell@aspects.com) wrote:
>TDERRICK wrote to ALL:
>T> From: tderrick@acpu.com (Tderrick)
>T> guy@swampdog.demon.co.uk (Guy Harrison) spake thusly:
>T> GH> In article <9602052327181961@aspects.com>
>T> GH> john.blackwell@aspects.com (John Blackwell) said:-
>T> GH>
>T> GH> >I'm having what looks like the 1st signs of trouble with my be
>T> GH> >Atari mono monitor.

[......]

>Many thanks for the replies on this. At least I now feel confident
>that the fading screen business when there's little white information
>is probably not a fault, but just the (rather odd) nature of the
>beast.

You must have missed _my_ followup then. It *IS* definitely a fault.
I stated I have _one_ monitor that does that with a non-original powersupply.
All the others I've seen or sold (many hundreds) do *NOT* have this problem!

>
>T> ... When in doubt, use a bigger hammer...
>
>Well, it's definitely a thought...

Definitely.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

3357. Re: FTP for STiK now available

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <824650476_OASIS_@ajrose.demon.co.uk>
Source record: 150316

In article <824557267snz@mbha.demon.co.uk>
dave <dave@mbha.demon.co.uk> said:-

>In article <GBQXEEBNUP@data.rhein-main.de>
> robscha@data.rhein-main.de "Robert Schaffner" writes:
>
>> In <GBPXADAGUP@locke.on-luebeck.de> Michael Guse wrote:
>>
>> >the FTP packet for STiK is now available on the following ftp-server:
>> >
>> > ftp.on-luebeck.de
>> >
>> >in the directory
>> >
>> > /pub/systems/atari/internet/stik/ftp
>> >
>> >Have some fun.
>> Thank you.. :-)
>>
>> Vielen Dank fr den Tip :-)
>> Das Teil luft gut mit Stik. (F030 / TOS 4.04)
>
>
>Great! How do you use it? I put ftp.tex.ac.uk in the 'choose server' box
>and anonymous/email address in the 'open' box, and it always came back saying
>the server did not ask for a password. I use demon.co.uk domain, and
>ftp.demon.co.uk diid the same thing... :-(
>
>What am I doing wrong?

I wish I knew

>
>BTW. It doesn't like TTram so set the flags for STram otherwise you get a
>stack overflow...

Doesn't like MagiC either - single or multi-tasking mode. This seems like
a major oversight given the way things are going - I mean, if it'll run
under Magic the author can be sure just about anyone can use it, but if it
doesn't run unless you've had to make specific alterations to the set-up
of certain TOS-based computers it's surely asking for trouble.

Personally I'd like to be able to load and configure before activating
STiK. Presumeably this is possible by enabling but not dialling, but
surely the ability to load and have a look around before doing anything
specific would be useful.

I hope I don't sound too negative here. I'm full of admiration for anyone writing software for any computer, particularly TOS-based computers. And I'm most pleased to see a number of people adopting STiK as some kind of a standard and writing applications for it. I hope others with similar skills will be inspired to have a crack at this as well, and will be generous enough to share the results with the world in general. Good luck and keep up the good work. Hope constructive criticism is of help.

Right....now I'm off to reboot and have another crack.....

Andrew

--

---
andrew@ajrose.demon.co.uk

3358. Re: FTP for STiK now available

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <824673674_OASIS_@ajrose.demon.co.uk>
Source record: 150317

Well, after further attempts, I've still got nowwhere with this program.

1 - It won't run under MagiC

2 - There's no way to save your download path that I can see

3 - When I'm logged on and I enter a valid ftp address I see the modem sending....just as the program crashes and I'm back to the desktop.

4 - Once back to the desktop and on reloading, attempting to get onto a server again results in a busy bee that won't go away - apparently requiring re-boot to terminate the program.

These are my experiences with the FTP prog. Now I'm sure it must work for some, but not for me. As there appears to be no option selection, no set-up procedure etc., can anyone suggest anything at all?

I'm running a 4meg STE under TOS 1.06.

Andrew

--

---
andrew@ajrose.demon.co.uk

3359. REVIEW: Computer History (repost)

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: sinbad@airtime.co.uk
Message-ID: <4g5bgq$hh5@neon.airtime.co.uk>
Source record: 150318

A review of...

COMPUTER HISTORY

If, like me, you have been using home computers for the last fifteen years or more, I suspect that you have used many machines along your way to finding the ultimate machine (the Atari ST!).

Personally I have used VIC 20's, Atari 400's, Einsteins, BBCs, Orics and more besides. So the idea of a Computer History package was fairly interesting - a stroll down memory lane I thought.

Computer History comes on three discs. It will only run on an Atari with at least two megabytes - although I am not exactly sure why.

I hope that my pre-release copy was not the final version because booting up disc one took me to the desk top. There were no windows open as if it were a blank disc. This surprised me, maybe I have just got used to STOS-written programs being run from the AUTO folder, as there is no need to load GEM. Maybe I am just being picky?

Once the program is running the main screen gives you a small list of computers. This list is in alphabetical order by computer make and model and is part of a very big list. There are icons to click to roll up and down through the list. A "find" option also exists so you can go straight to a particular computer you wish to obtain information about.

The screen appears a little dull, to say the least but then this is in effect an information database, not supposed to look pretty. Initially only five computers are shown. This seems very odd as there is a massive blank space above and below this list. Using the cursor keys I scroll down a few lines. two dashes signify the "current" selection and four computers are listed before this, plus four after. So now there are 9 computers on the screen, but still a vast area of nothingness. I semi-expected to see the text "this area intentionally left blank".

Scrolling through the list is a little cumbersome. If you leave your finger on the down key too long you'll have a long wait while the list catches up with your request. The screen flickers in a very odd fashion, when you scroll through the list, too. However, like I said, it's a database - not something for an art exhibition.

Using the mouse to control the list is much easier. It is more responsive as much as anything. The search utility is fairly basic. Evidently the search is not case sensitive and searched with each item in the list, rather than making an exact match.

Disappointingly there is no "search next" option. You have to click on find again and retype your text.

Pressing Return or clicking the mouse on the selected item will cause a new screen to appear. I have chosen the IBM AS/400 as I use one of these at work.

Perhaps a bad example as the screen gives me very little information. All that it tells me is that it's name is IBM AS/400 and the notes say it is a Mainframe system. This is not true, our system is a mini-system! So at least the name is correct! No history though.

I exit that screen by clicking on the X (exit) icon. Let's try again - with a better choice, perhaps. I'll search for the Atari. I own an Atari STe so that will do.

Search for Atari...

Not found! What? Okay, because I am in the middle of the list, Atari is at the top and the "search system" cannot scan through the list and back on itself. So how do I get back to the top? I have to scroll back - I think I'll use the mouse! But it still scrolls back one line at a time...

Two minutes and thirteen seconds later I get back to the top of the list. Lucky I was not looking at the Zenith range of computers. This is an area which really needs improvement.

Now I can search for Atari...

I scroll through the extensive list of Atari computers and get to the Atari 520STE. That's the kiddo. Pressing Return gives me a full page of data.

Name: Atari 520STE
Memory: 512k (expandable to ? would have been a nice additional piece of data)
Processor & speed: Motorola 68000 8Mhz
Year released: 1989
Built in software: TOS 1.6/1.62 & GEM desktop
Storage: 3.5" 720k FD
Notes: Replaces STFM with better colours and sound. Blitter chip as standard.

There are a further two icons, one has an eye and the other says "more". Clicking on "more" gives me one and a half pages of details about the Atari STE. There are a few mentions of other computers (namely the STFM, TT and Falcon) - it would have been a nice touch to allow these to be in another colour and clicked on to go straight to information about them.

Clicking on the eye icon gives me a rather good graphic of the STE. It is not a scanned or digitised image but resembles the computer faithfully. By clicking the mouse or pressing space return you the previous screen.

When asked to change disc there is no cancel option so you are forced to dig out the requested disc and insert it. This is most annoying if you have made an error in your selection. There is also a bug in the review copy which

caused the program to terminate. When asked for disc 3 I removed the current disc but lent on the keyboard as I reached for the third disc. I must have pressed Return and the program went back to the desktop.

Similarly when the program starts it requests you to change the disc to disc 2. Pressing enter without a disc in the drive causes Error 48/1070 but at least you are informed and asked to contact technical support. Maybe that happened before but I pressed Return twice. Who knows?

Only two of the three discs contain the database. The first program appears to contain the program and perhaps the list of computers. This, at least, means disc swapping is not as bad as one may first think.

The presentation is sufficient to cater for information retrieval but the user-interface clearly is not. It could be improved with faster scrolling, a more efficient search system and more responsiveness to keyboard presses during scrolling (or less maybe!).

The list of computers is mammoth. With computers from the ABS Orb through to the Zilog MCZ I could find every computer I searched for. the information for each may, however, be minimal depending on the general availability of the information I guess.

I do not know the suggested cost of the package but I would hope that it were under 4 quid. To be honest, if I had been given this as though it were public domain I would not have been surprised. However, if you are after a massive database of computer related information this is it.

Further notes:

The author of the program wishes the following points to be considered:

The program costs 11.99ukp and the reviewed version was the full version. Available from Top Byte.

The keys repeating when scrolling is due to the ST's keyboard buffer. This should be sorted out in the next release.

You can move to the top or bottom of the list using both mouse keys on the arrow buttons. Using the right mouse button you can scroll more rapidly.

The search option will be improved in the next version.

The hard halt caused as a result of swapping discs will need some more testing, although it was thought this had been fixed.

The author was unaware that the AS/400 was a minicomputer.

My suggestion is wait for the next version. Given a good shell (and more reliable data!) this would be a good program.

Martin

Sinbad of Effect
Catch me on irc channel #atari

3360. Tower Cases, Where to find?

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: nige@zenbreve.demon.co.uk
Message-ID: <824665582_OASIS_@zenbreve.demon.co.uk>
Source record: 150319
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello everyone,

Can anyone tell me where to get a Tower case for my Falcon?

Can I use a normal PC Tower Case and adapt it for the Falcon??
Any comments will be gratefully received.

Just need some info about what to do and where to go.

Thanx

Nige

--

| Nigel Jones * nige@zenbreve.demon.co.uk * Nigel Jones |

3361. Re: Wanted: Katakana font!

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <824674224_OASIS_@coconut.demon.co.uk>
Source record: 150320

In article <3125e3e494bb181@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

>Does anyone know of a Katakana font lying around somewhere on the net?
>I need it to be a .FNT type, but just about any other Atari type will
>do as I can convert it/them with 'Fontkit 4' which I have (commercial
>program in case someone asks).
>
>Hallvard

Hi Hallvard

Excuse my ignorance, but what is a Katakana font?

BTW I have Fontkit Plus 3, never needed to upgrade to 4, but it's a great program. I used to spend hours tweaking fonts for use with Timeworks :-)
And mine is a legal version as well!

ATBeST
Mike

--

---
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

3362. Re: E-mail for System Solutions?

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <824676292_OASIS_@coconut.demon.co.uk>
Source record: 150321

In article <824653118_OASIS_@zenbreve.demon.co.uk>
nige@zenbreve.demon.co.uk (Nigel Jones) said:-

>Hello everyone,
>
>Does anybody out there know ,if they have one, the e-mail address for System
>Solutions?

ssolutions@cix.compulink.co.uk

I was going to e-mail them myself to find out where my CD Rom was, but
they called this morning to say it was on its way :-))

ATBeST
Mike

--

---

mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details

---

3363. Calamus S/SL

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <4g5i42$3j2@dux.dundee.ac.uk>
Source record: 150322

I am looking at buying either Papyrus 4 upgrade or Calamus S/SL (second hand). Basically I want a system which will allow be to lay out user documentation etc, with colour photos/images as well as leaflets and flyers. Therefore I'd appreciate any views on Calamus S/SL.

Rod

--
--
Rod McCall | Dundee University | Computer Science & Accountancy |**********|
Theatre Critic (hack) for Student Times Newpaper| *************************|
URL http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html |****************|

3364. Re: *** PageStream on Falcon *** Help! Fast Load it!

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4g5lkb$ua@huron.eel.ufl.edu>
Source record: 150323

Hi friends: You can use a program called Fast load or pinhead to make
PGS2 load in about 3 to 6 seconds with lots of fonts and drivers.
Make sure that all drivers and PGS program are set to fast load.

You can also do this from the Neodesk or Geneva options.
Click on show info in Neodesk menue and set PGS2 and drivers to fastload.
Raymond

3365. Re: Papyrus 4/5

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4g5nf1$ak4@lyra.csx.cam.ac.uk>
Source record: 150324

In article <824608652_OASIS_@coconut.demon.co.uk>,
mike@coconut.demon.co.uk (Bounty Bar) writes:

>>In 150..240 dpi, dot-matrix printers, and perhaps, low-quality inkjets,
>>you are probably right: Calamus isn't for them.
>
>I use a 300 DPI LJ4L with resolution enhancement, but I still don't think
>Calamus at small point sizes beats Speedo or even good GDOS fonts at the
>same sizes. Though once you go above 14 point, the CFN quality is fine.

GDOS ones should be best - at their design size bitmaps will always be best,
followed by TeX's fonts which use a very sophisticated hinting algorithm.

I agree with you that Speedo fonts look very good, better than Truetype
fonts generally and much better than CFNs. But although they hint to
compensate for the low resolution they don't do anything about the
small size - even on a phototypsetter a 5pt font ought to be different
from a scaled down 10pt one.

3366. NAMESERVER for CAB

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: uq086@freenet.Victoria.BC.CA
Message-ID: <1996Feb17.231414.14438@freenet.victoria.bc.ca>
Source record: 150325

Whenever I try and open any URL CAB puts up a message saying (I think) 'resolving name' and then just hangs. Anybody know why? I have the NAMESERVER variable set to the address given by my ISP; is thwere any other related variables that need to be set? Thanks in advance.

Nicholas

3367. CAB + NOS?

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4g5pqn$nie@orm.southern.co.nz>
Source record: 150326

Can I get a CAB.OVL so I can use CAB and NOS?

3368. Voice Modem software for the Atari

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4g5puj$nie@orm.southern.co.nz>
Source record: 150327

Hi there,
I want to know the various software packages which can do voice modem protocol. I know about CoMa and CoNnect2, any others - I have a US Robotics Sportster Vi and neither of those run the voice facility.

Thanks

3369. Re: Help SM124

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: Jim DeClercq <jimd1@primenet.com>
Message-ID: <4g6ema$4op@nnrp1.news.primenet.com>
Source record: 150328

Oops--Where did the SM124 thread go?

John Blackwell <john.blackwell@aspects.com> wrote:
: I'm having what looks like the 1st signs of trouble with my beloved
: Atari mono monitor.

Hello, all:

Maybe this will answer some questions in this thread.

First, the SM124 is not original to Atari. It was used by NCR as a high-resolution mono monitor on its bank machines, before they switched to color monitors. NCR did not build it, and knows nothing about it. It was built by the Asian operations of Goldstar, on a standard TV chassis, using special non-US parts in the sweep circuit, for its high resolution. Goldstar US knows nothing about it. I have talked to both those companies, seeking information, without getting any.

However, Sam's Photofacts and B & C Computervisions have circuit diagrams for the thing, and Best Electronics has the non-US flyback transformer, and the big bipolar capacitor, whose failure often kills the flyback.

The only design deficiency is that the 2.2 uuf bipolar electrolytic capacitor is mounted too close to the heatsink for the horizontal output transistor, and gets gets baked by that heat, leading to early failure. My solution was to replace it with a bundle of plastic dielectric capacitors adding up to the right value, putting long leads on it, and putting it wherever it will fit.

The tube used is long out of production, but replacement electron guns are still available, due to its bank use.

The fading or blooming problem is due to the screen grid voltage drifting upward, when there is little electron beam current to drain off its charge. The fix for this has been adding a resistor between there and ground, or adding a zener diode of the right value between there and ground. This monitor was designed for bank use, not for applications where there is nothing much on the screen.

The lines on the screen are probably a memory problem. Since a program can redefine screen memory if it wants to, it may only happen on some programs. If the chips are socketed, re-seat them. If they are SIMMs, clean their contacts, and put them back in. I

personally have used a mylar film eraser, but do not recommend that to anybody else. Otherwise, get out your parts catalog and your soldering iron, and have at it. There are thorough memory test programs that take about half an hour to run on a four meg machine which will verify if there is indeed a memory problem.

The goo is not leakage (or the monitor would not work at all), it is glue to hold the caps in place until the board was wave-soldered.

Excessive jitter may be due to that capacitor getting sick. I have repaired, and value, several of the things, and all of them have stretched displays, and none of them jitter. The one I am now using has a new electron gun, and a power transformer I rewound because there are no replacements for it, and has been in use for about two years, several hours a day.

Or, maybe, the adjustments are pots, rather than coils, and a shot of contact cleaner and a little wiggle might help.

If that does not help, there is little more that I can offer.

--
--_-------------------------
jimd1 __ __ ____ ___ ___ ____
jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___ /

3370. FS: (1)1040ST (2)520STs (1)Color Mon. (2)Monochrome etc.

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: smiller@farad.elee.calpoly.edu
Message-ID: <4g4al7$gv3@isnews.csc.calpoly.edu>
Source record: 150329
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

OK, I have tons of stuff to get rid of since it is taking up way too much
room at my house right now...

(1) 1040 ST w/ internal drive
(2) 520 ST's w/no internal drives
(2) SF314's One works, the other?
(1) Custom 2 drive enclosure, one drive works I don't know about the
other

(50+) Games on original disks, some with docs.
(1) Wico joystick
(1) Trackball
(2) random joysticks

Wordperfect for the ST
TOS developers disks
PageStream 2.2 w/100+ fonts and original docs
Lattice C 3.0.4

A non working ICD hardrive interface (not sure what it does, since I
bought it in a big package of other stuff)

Warp9
UIS III
and other random software

I want at least $175 for the three computers, monitors, games, and joysticks

$20 for PageStream

and offers on the rest.

*steve
--
http://www.elee.calpoly.edu/~smiller
-- Deeds of Flesh Homepage --
-- The ULTIMATE Underground Death Metal Band List --
-- An unofficial SEPULTURA Homepage --

3371. Re: ATARI up for sale? Why not buy it?

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: amsler@nevada.edu
Message-ID: <4g4ovk$vg6@news.nevada.edu>
Source record: 150330
Cross-posted to: rec.games.video.atari,rec.games.video.misc,misc.invest.stocks,comp.sys.atari.st,comp.sys.atari.advocacy

Dennis McGuire (mcguired@moose.erie.net) wrote:
:
:
: On 16 Feb 1996, Gaven Miller wrote:
:
: > Len Stys (aa399@cleveland.Freenet.Edu) wrote:
: > > >Atari? Certainly not individuals ... even rich ones. With all their
: > > >patents, liscences, technology, brand name, logo and everything, the cost
: > > >of buying Atari would probably be over $100 million.
: >
: > > I'm thinking 10-20 million since the patents are almost out anyways.
: >
: > From memory, American patents last 17 years, unless renewed. So, it is
: > semi-safe to assume that anything patented up to 1978/9 is now "free".
: > (that would mean most US patents prior to #4000000).
:
:
: Because of recent international agreements U. S. patents now have
: a term of 20 years. This applies to patents currently in force also.
: Patents are not renewable after this term. Patent #4000000 was issued in
: 1976.
:
:
: > And I believe that there is a fixed limit on how many times it may be
: > renewed.
: >
: > So, assuming Atari patented it's ST technology in 1984/5 then they run
: > out in 2001/2. Lynx (1990 -> 2007), Jaguar (1993 -> 2010)
: >
:
: I believe most of Atari's patents of any value were prior to the
: ST. Maybe I'll look them up!

Thanks very much!! Keep us posted!

- John J. Amsler
Co-owner, U.S. Patent #4,881,341 (1989)

3372. Re: ATARI up for sale? Why not buy it?

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: amsler@nevada.edu
Message-ID: <4g4old$vg6@news.nevada.edu>
Source record: 150331
Cross-posted to: rec.games.video.atari,comp.sys.atari.st,comp.sys.atari.advocacy

Clinton Keith (clint@angel.com) wrote:
: aa399@cleveland.Freenet.Edu (Len Stys) wrote:
: >I know this may sound like a crazy idea, but why not buy Atari from JTS?
: >There must be thousands of Atari supporters out there.
: >
: After reading the Atari newsgroups for years, I can picture what the
: board meetings would be like.

ROTFL!!! They certainly would not be "bored" meetings! <g>

- John J. Amsler

3373. Re: ATARI up for sale? Why not buy it?

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <31263fb893ad10d3@xs4all.nl>
Source record: 150354
Cross-posted to: rec.games.video.atari,rec.games.video.misc,misc.invest.stocks,comp.sys.atari.st,comp.sys.atari.advocacy

Len Stys (aa399@cleveland.Freenet.Edu) wrote:

>
>I know this may sound like a crazy idea, but why not buy Atari from JTS?
>There must be thousands of Atari supporters out there.
>
>If a large number of individuals purchased newly issued stock of a company
>that would purchase the Atari name, logo, inventory, game rights, patents,
>etc. and let JTS keep the company's capital and debt, I think that it could
>be done.
>
>Rumor is that the officers of JTS could care less about Atari and its video
>game products.
>Post to this thread if you think it might be able to be done.

Yeah, right. It's probably as likely to work as asking the whole world to buy
Micro$oft and then force them to make Atari- Amiga- and Archimedes-software.

I've got a better idea: If we all get together and massively buy a Medusa
or a Hades computer we provide enough funds to Mr. F. Aschwanden to found
a new company as powerful as Atari was. Maybe he'll call it Atari-II ?

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

3374. WWW & Atari...

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4g38ca$mfl@josie.abo.fi>
Source record: 150355

I don't mean to hurt anybody's feelings with this, and neither underestimate the work many people have done this far - so, please, don't get me wrong.

But, I just began to wonder why every other computer platform (Amiga included) seems to have a working Internet/WWW connection system available, and we Atari-users don't ?

Yes, STiK/CAB is there. It just doesn't work in my accelerated, multitasking Falcon - not at all. I can't use it, no matter how much I'd love to. My experiments with MiNTnet have this far also been about disasters... MiNT doesn't like too many of the programs I use daily - and, especially, it doesn't like Falcon & Geneva OS & Blow-Up screen enhancer at all. Trouble! A lot of it.

What puzzles me, is this: virtually everything works great in this system: Calamus, music stuff, even games. So, this Falcon is stable, fast, and works extremely well. Telecommunications software like CoNnect runs perfectly and fast. Why wouldn't a WWW browser work in an accelerated, modern Atari-compatible computer as well? And why can't I find _anything_ I could use for WWW?

Is it technically more difficult to build a Slip/ppp/www system for Atari-compatibles than for e.g. Amiga? What is the reason we alone in computer world have trouble getting even one www-browser working? I'd like to hear more about this from you there who have the knowledge.

AFAIK, one problem is the lack of color, CPU power and multitasking in many older STs. TT and Falcon would do better here, but are there so few TT/Falcon/etc -users around that nobody's really interested in creating serious Internet software for them? MiNTnet is probably fine, but I doubt it can be made compatible and easy enough for the majority of Atari-users.

As there are lots of brilliant Atari programs around, and new ones come out constantly, I hope we'll be able to surf the chaos of Web in near future. Please, hurry up - you there, who have the skills! The first fully reliable WWW-browser _will_ be a hit in Atari community =) ! Perhaps CAB will be the one, soon?

Greetings,
Tommi (surfing with LYNX isn't much fun, after all ;-)

3375. Re: Papyrus 4/5

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4g38rn$mfl@josie.abo.fi>
Source record: 150356

Bounty Bar (mike@coconut.demon.co.uk) wrote:

: Anyway, I think it is now time for all of us that want a proper
: Speedo-based DTP program to start chuntering about it. Papyrus and That's
: Write are excellent writing tools (with some reservations), and can handle
: some simple DTP, but what we want is a proper DTP program.

I agree fully on that! We'd have a perfect moment to have a new
DTP-system available, supporting all the newer Atari features.
Well, there _is_ one coming out! IIRC, Adequate Systems (related to
Calamus SL) in Germany are making a new multi-platform DTP system.
I wish I knew more... But that firm _really_ knows what they are doing!

: the adjustable guidelines, text rotation, etc etc. There's nothing wrong
: with Calamus except lack of hinted fonts which make output at point sizes
: below 14 point pretty awful on 300 DPI printers.

Well, I must disagree here ;-). I think, Calamus creates excellent
results in 300 and 600 DPi. As good as anything I've ever seen on any
platform, and far better than most PC/Mac solutions I've used.

In 150..240 dpi, dot-matrix printers, and perhaps, low-quality inkjets,
you are probably right: Calamus isn't for them.

Cheers,
Tommi:

3376. Re: question: "STFM"?

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DMwB5C.1J5@cix.compulink.co.uk>
Source record: 150357

In message <4frlh2$snh@inca01.inca.co.nz>, gmiller@inca.co.nz said:

> A rule of thumb:
> If the model number of the "all in one" keyboard model STs have an
> "M" in the name, they contain a TV Modulator. ("M" = "Modulator")

> (Uncertain about Stacy, ST Book, MegaSTE)

The MSTE *should* be able to connect - but Atari shipped a fair few into the UK with the wrong TV modulator. Using these machines with a TV was impractical due to the amount of snow and picture distortion.

MSTEs like this should have a green and white warning lable on the back.

Roland.

@CiX

3377. Re: DOS formatted ZIP Disks on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <GBRBEIAFUP@dksoft.ping.dk>
Source record: 150358

In <311fd1f0.684314@news.aladdin.co.uk> Mark Himsley wrote:

>BigDOS6 does this but only with XHDI drivers, like HDDriver 4 or a patched
>version of AHDI (patch included in BigDOS archive).
>I run it all the time and have no problems transfering data on ZIP disks
>from my PC to my Falcon, and visa versa.
>

What size of ZIP disks can it handle then ?

Greets
Kim

--
/--\
| DK-Soft BBS phone +45 43 55 23 90 | Kim Andersen email kim@dksoft.ping.dk|
\--/
**** NOTE NEW PHONENUMBER ****

3378. Re: MagiC

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <GBRBEIAIUP@dksoft.ping.dk>
Source record: 150359

In <4fnehv$lee@newsserver.rrzn.uni-hannover.de> Andreas Kromke wrote:

>Germany is the biggest market, so everything first appears in German.
>The UK is smaller, so the next version is in British English.
>The US is smaller, but people understand English.
>France is the smallest market, so this language appears as last.

If Magic was written for the German and English speaking people, i'm
sure this problem would never have arrived.
So in my opinion, all software for the Atari should be in *both*
english and German, simply because it seems like these two languages are
"the ones" on the Atari platform.
It would be waste of time writing frence or anythinge else language, as
it's small markets, and those markets understand either german or english
just fine.
Another point is, if you want a market in a another country, you write
the software in their language. It would be stupid to release a frence
version of some software in scandinavia, and visa versa.

Where the heck is Magic4 UK then ?

>
>And nobody is an asshole and no language is better than any other.
>

In my opinion, danish is the best 8-))

Greets
Kim

--
/---\
| DK-Soft BBS phone +45 43 55 23 90 | Kim Andersen email kim@dksoft.ping.dk|
\---/
**** NOTE NEW PHONENUMBER ****

3379. Monitors for sale: NEC 3D and Atari color

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: caruso@best.com
Message-ID: <4g5mvd$neq@shellx.best.com>
Source record: 150360
Cross-posted to: ba.market.computers,comp.sys.atari.st

Two monitors for sale:

1. NEC 3D monitor. Excellent condition. $150

(Great 3-in-1 monitor for Atari ST/STE low, medium, and high resolutions with switchbox and 5-in-1 monitor for Atari TT and Falcon.).

2. Atari SC1435. Excellent condition. Stereo (sound), color monitor. $150.

I'd prefer to deliver in the Bay Area (instead of shipping them nationwide).

Prices listed, or best offer. If interested, please send e-mail to caruso@best.com or ekrimen@macromedia.com.

Thanks!

3380. Re: tos file

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: Thor <thor@phoenix>
Message-ID: <Pine.LNX.3.91.960217150247.23175A-100000@phoenix>
Source record: 150361

On Thu, 15 Feb 1996, Tom Lamparty wrote:

> You have a corrupted File! Lynx doesn't recognize tos as a binary
> file type so it downloads it in text mode(7-bit asci) instead of 8-bit
> binary mode! It also does this with lzh file types on most systems!
> Delete the file and use FTP next time and use the bin command to let ftp
> know that you want to download in binary mode! The reason I know is I
> have gone thru the same thing! 8-)

The other method is to just hit the d key this will then give you the
option to download via z-modem or to your home shell. This works with any
file including text files. You use the d-key instead of return or the
right arrow.
> >
> > thanks to all who responded to this post. I tried renaming the file
> > extender.HTM to .TOS and double clicked. The response was "not a
> > recognized program file" or something to that effect. I also tried
> > renaming the file extender to ZOO, ZIP, LZH and ARC but the files are not
> > of these types either. I originally downloaded these files from a german
> > ftp site which listed them as TOS files. So any ideas about what I should
> > do next?
> >

--
_,_ / _
:_X_; -=- Shun the Spammers -=- / * Co-sysop Valhalla BBS * H
H ** thor@earthlight.co.nz ** /__ running Renegade Software H
H Dunedin - New Zealand / Call: +64-03-455-8584 _H_
H Using a 4meg Atari STE at home / * Fido: 3:770/545 * :_X_;

3381. Re: BlowUp FX and Cubase Audio?

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_31251ec4_Claes.Holmerup@p5.dada.ct.se>
Source record: 150362

In a message of <14.02.96>, Sanjay Parker (2:200/427.1) writes:
SP> 1) Will CAF run in accelerated modes?

I run my Falcon with a SpeedResolution card and Cubase Audio works in both 32 and 36MHz. I haven't dared trying 40MHz, because the user manual says that some Falcons have trouble with the SCSI-port at 20MHz bus-speed (the bus speed is always half of the CPU speed with SpeedResolution) and I don't dare risking anything with my already recorded audio...
I haven't tested the FX-card, but since CAF works perfectly with my accellerator it would surprise me very much if it didn't work with FX.

SP> 2) Can CAF use Fast Ram for its RAM tracks?

No, but the program itself can be loaded into FastRAM and your original 4MB of ST-RAM can be used for samples, if the info I've got is correct. Only ST-RAM can be used for RAM- and Sampler tracks according to my source (at least in the current version, which is 2.04).

SP> 3) Will CAF ever be in color?

Probably not, because color modes make the Falcon work much slower and with CAF it's really pushed to the limit already.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * CD-ROM+UPS+OL400+Samsung17GLsi+USR28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

3382. Re: Falcon keyboard problem, Part 2

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_3125244d_Claes.Holmerup@p5.dada.ct.se>
Source record: 150363

In a message of <15.02.96>, George Simunovich (2:200/427.1) writes: GS> The keyboard does work OK on another machine.
GS> After messing around with various things, I think I've found
GS> the problem. The voltage going to the keyboard is 4.3V
GS> (shouldn't it be 5V). I rigged a circuit from the power
GS> supply to the keyboard using a schematic for a ST. The
GS> keyboard is working fine now.
GS> So, does anyone have, or know how I can get, a schematic for
GS> the Falcon? Specificly for the circuit between the power
GS> supply and the jumper for the keyboard. I think all I need to
GS> know is how the inductor and the capaciter are
GS> labeled/located.

Hi George,
I've had prolems some time ago with a completely dead keyboard in a Falcon and that time it was because of a broken layout line in a middle layer of the PCB and the signals didn't get thru. This could be the case with yours too, only that the circuit line hasn't been completely cut off yet. If I were you, I'd settle for the connection you've already made, since if it's a broken layout there could be a thin crack in the PCB, which can get bigger and cut more lines if you handle the PCB too heavily. On the board I repaired this crack was located close to the keyboard connector and I was able to see it by holding the board towards a lamp, so I could bypass it by locating suitable connections close to the connector.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * CD-ROM+UPS+OL400+Samsung17GLsi+USR28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

3383. Re: FALCON QUESTIONS (CAF)

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_31253214_Claes.Holmerup@p5.dada.ct.se>
Source record: 150364

In a message of <16.02.96>, bilinsky keith (2:200/427.1) writes:
bk> I'm soon to be the owner of a Falcon. I have used ST's for
bk> all computer work for about 6 years now and know that puppy
bk> inside and out. Is there a FAQ floating around anywhere
bk> listing the 'must have' programs and set ups to get the most
bk> out of a Falcon? (with Cubase Audio.)
bk> I'm also interested in hearing from those of you who use CAF
bk> alot. Realisticly, just how much space can I expect to use up
bk> for HD recording? (If it matters, mainly I will be recording
bk> voice and brass instruments.)

Hi Keith,
Congratulations on your choise!
I've used my Falcon with Cubase Audio for over a year now and I'm very pleased with it. After this letter you'll find some info I've put together...
You'll use about 5MB per audio track per minute, so a song with constant use of 8 tracks and of 4 minutes length uses about 160MB on your HD (which must be a SCSI-II hard disk).
Any other specific questions? Just ask away and I'll do my best to answer.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * CD-ROM+UPS+OL400+Samsung17GLsi+USR28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

++++++++++++++++++++
Here comes the info:
++++++++++++++++++++

Problems with clicks in your recordings with Cubase Audio for Falcon?

After fax exchanges with Atari in the Netherlands, discussions with the Swedish distributor of Cubase - Fitzpatrick Import Group, other cunning persons and various experiments of my own, I can now, with great certainty, say that I have all the facts to make shure there is never another click in the recordings.

* The CPU clock has to be modified because the clock pulses aren't clean enough and Cubase Audio is very sensitive to flaws in the hardware (any little error and the program won't work properly, it seems). Two different modifications are provided but regretfully there is no way of telling which one to do - if the

first one doesn't work, the other one will. Always start with modification number one. The Falcon machines that are delivered at present have been modified from the start.

* When using HDX/AHDI a maximum of 256MB partitions is allowed on the hard disk or it won't work as it should. When using SCSItools from Hard&Soft it also works fine with partitions up to 511.9 MB. When partitioning in SCSItools the Sector size has to be adjusted to 8192 bytes and the Partition size to a maximum of 65532 sectors (I don't know why I wasn't able to go up to 512 MB, but 511.9 worked fine). In HDX these parameters can't be adjusted -partitions of more than 256 MB automatically get a Sector size of 16384 bytes, which doesn't work at all with Cubase Audio - the program simply says that it's impossible to record on the drive. I can also tell you that with a Conner 1 GB, I get a transfer of 1.3 MB/s with AHDI and 1.8 MB/s with SCSItools (SCSItools gives me a transfer rate with my 850 MB Conner EIDE of almost 3 MB/s !!!). For some strange reason, Atari have limited the SCSI-II port to 2 MB/s, but it's enough to be able to make audio recordings, so don't worry.

* A fast hard drive is essential, as well as a NON CALIBRATING drive. If the drive calibrates during playback or recording everything stops, since Cubase can't access the drive fast enough to maintain the data flow, so it's impossible to work with a calibrating hard drive. To run 8 tracks from the hard drive it seems that a seek rate of around 11ms is a maximum (most 1 GB drives manage this). It's possible to use slower drives as well, if the recordings are located on different drives (different PHYSICAL hard drives, not only different partitions). Another possibility is to use the RAM-tracks to get some load off the drive - that is, if enough RAM is available (I recommend 16 MB RAM).

* DEFRAGMENT!!! If the hard drive is fragmented (which it will become if you erase, clip and record over again), the playback / recording gets slower, since the drive heads have to seek over larger areas to get the recordings together - compared to what it is like when the recordings lie in a nice, long unbroken file. If recordings have been made to a fragmented drive and clicks have occured because of this, there is only one way of getting it right -make a new recording. I strongly advice everyone to buy Diamond Edge from HiSoft/Oregon Research - it's the best defragmentation program that I know of and the one I use.

* Always update the program (at the moment it's version 2.04). Cubase Audio gets updated all the time, with some small improvements and some bug fixes. With a program as advanced as Cubase Audio, it's always best to have the latest version.

If these steps are taken, there doesn't remain any possibility of getting clicks in the recordings. The last point is not of importance for the click problem since it's caused by circumstances outside of the program, but it's always best to have the latest one.
The clock modification should be covered by the warranty (it is here in Sweden, anyway) and made by your service center. However, if the warranty has run out you can do the modification yourself (DON'T if you aren't very experienced with a soldering pen and surface mounted components - I've seen terrible examples of soldering and if you're not 200% certain that you can do it, DON'T). I can send

the schematics for these modifications if you request it by sending a mail to me.

In most cases it's best to disable all software hard disk caches, since Cubase handles the reading/writing in it's own way and extra caches may interfere with the main program.

SCSI drives I have tested myself are: Conner CFP1060S (1.06 GB), Conner CFP1080S (1.08 GB), Conner CFP2107S (2.1 GB), Conner CFP2105S (2.1 GB), Seagate ST31200 (1GB). The CFP1080S has a problem with timestretching, but the regular recording works perfectly.

I use one CFP1060S and one CFP2105S in my recording studio.

Good luck and best regards,

Claes Holmerup, service engineer at Micro Rescource Data AB in Malmoe, Sweden (as well as Cubase Audio user).

3384. Broken Mega STe

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: HQBA73D@prodigy.com
Message-ID: <4g3jcg$vo8@usenetw1.news.prodigy.com>
Source record: 150365

Allright guys, my Mega STe is broken and I can't figure out exactly what's wrong with it. The power light turns on and everything.....It has something to do with the disk drive, which I just barely bought a new one, and the haard drive doesn't work. I just gives me the "Drive A: is not responding." [cancel] [retry] It's really annoying. I have the Ajax chip and Tos 2.06 and the new drive is a HD. I was also wondering which order the power supply cords are supposed to go into the connector, because me being the dumbshit that I am took them out for some odd reason and I don't know which order they go back in. I think that might be the problem.....

Please Help if you can.

-
JASON HANSEN HQBA73D@prodigy.com

3385. Re: StiK ftp works :)

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4g3na5$jn3@madeline.INS.CWRU.Edu>
Source record: 150366

HOW did you get it working? What was your magic key?
I downloaded it, and put it into my ST, unlzh'd it.
I translated the German README with ruftrade, and it had no
instructions. Soooo---, I simply changed the man□□□
name mg-ftp<<_e.rsc to mg-ftp.rsc, as it appears to want,
and dialed up stik. Now STiK USUALLY works fine for me,
in CAB or Telnet mode. It still works fine in those modes.
BUT, when I loaded mg-ftp, I had problems.
1. I gave it the host name of my VAX at the laboratory.
That is □, I gave it a partial name. (the real name is
cwbdc.chem.cwru.edu. I gave it cwbdc.cwru.edu which
is a partial name, but my resolver decoded it properly.)
I then clicked on "OPEN", it gave me a dialog box, with places for
my login name and for my password, which I filled in properly.
It chugged away for a while, and I could see SD and RD lights
blinking. The dialog box went away, and I had GARBAGE on the screen.
Orderly garbage for sure, but garbage nonetheless.
I quit, and retried to open ftp.uni-giessen.de, but it came
back with an alert box, saying it couldn't resolve the address.
2.
I tried several more times, to access other ftp sites, but no luck!!
The last couple of times I tried to open my VAX, I couldn't
even get the garbage screen. It hung for minutes during the open sequence.
Until I finally gave up and rebooted.
3. Now I KNOW my VAX is working, and it can receive FTP from
my PC over the same fiber optic line at the Univ. I have never
tried FTP TO the VAX from off campus, but it can FTP out.
I know ftp.uni-giessen.de works and the campus resolver
understands it cause I have downloaded from it with LYNX and FTP
on the VAX.
4. I know the Univ slip line works fine cause I use it for
CAB often.
I just know there is going to be a lot of traffic in csas
for the next week or so, till this gets ironed out, but for now
HHHHHEEEEELLLLLPPPPP!!!!!

Boris D. Cahan
CWRU
bdc2@po.cwru.edu

3386. Re: what is a good picture viewer?

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <8548_DCroker@mettav.demon.co.uk>
Source record: 150367

```
This message from Alastair to dsimon@nest.demon.co.uk came in on a wing and a
prayer...

Hello Alastair!

d>> Try GEMVIEW - it runs in all resolutions, is shareware and is modular
d>> so you can upgrade it as required. :)
d>> I'm not sure, but give HENSA a bash, it's probably in there.
AS>
AS> Yeah it is... in about 6 .GZ files which I, for one, couldn't be
AS> motivated to download. ;-(
The quick way to get it is to register it, then you get the whole archive
sent to you on a floppy. It's not a bad prog, tho' I can crash it.

Speak to 'ya later!

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

3387. DISCUSSION: Atari binaries/sources groups

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <8551_hsideras@mettav.demon.co.uk>
Source record: 150368

Hi Annius, on 15 Feb 96 you wrote:

a> Organization: CWI, Amsterdam
a>
a> This is an informal `request for discussion' on the moderated Atari
a> news groups
a>
a> comp.binaries.atari.st
a> comp.sys.atari.st

I hope you meant comp.sources.atari.st for the second one!
a> The groups are hardly used anymore. Most people prefer to distribute
a> their software through ftp or through their home pages, where they can
a> add as much information as they want, in a pleasant form of
a> presentation.
a>
a> I therefore propose to permanently delete the groups from usenet. I
a> don't think it is wise to continue the groups as they are now, and
a> frankly not many people will miss them. Instead, one could make their
a> programs available by ftp and post an announcement on one of the other
a> Atari groups, or perhaps, if it is just a small source file, post it
a> directly to comp.sys.atari.st.
a>
a> So, if there are no serious objections, I will request deletion of the
a> groups somewhere early March.

Fair enough by me.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3388. Re: WAV. files

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <8552_hsideras@mettav.demon.co.uk>
Source record: 150369

Hi thietavu@news.abo.fi, on 15 Feb 96 you wrote:

t> Organization: Abo Akademi University
t>
t> David Ellis (dave@jeack.apana.org.au) wrote:
t> : I'm lookin' for a p[rogram to play WAV. files on a 1040STe (4 megs).
t> :
t> : Anyone?
t>
t> Try the excellent (!) shareware program ZEIG'S MIR from Germany (you
t> guessed that ;-). It shows, plays and converts just about anything you
t> throw at it! Just be sure you get the latest version (0.95 or newer).
t> It should be found from many ftp sites..

The English version is LOOKNC95.ZIP and should be at HENSA. It's supported
by Joe Connor's Interactive in the UK.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3389. Re: Snappy

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: rwithoff@winternet.com
Message-ID: <4g3qqk$43@blackice.winternet.com>
Source record: 150370

My apologies to everyoe. I was under the mistaken impression that the Atari's printer port was an "outie" only. I've been programming the damn things for ten years, and this is the first time I've found out about it.

As to whether the Snappy can be used, that remains to be seen. My suspicion is that it is not compatible because of the PC's way of doing things.

--
+---+
| -Rob Withoff- rwithoff@magic-marmot.com |
| Owner/Production Manager, rwithoff@winternet.com |
| Magic Marmot Studios (WWW site under construction) |
| 612.823.2141 |
+---+

3390. Re: Does Hybrid Arts,Inc. still exist?

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: colbee@tyndale.apana.org.au
Message-ID: <824635188_OASIS_@tyndale.apana.org.au>
Source record: 150371

In article <1996Feb16.221507.8051@freenet.victoria.bc.ca>
wl712@freenet.Victoria.BC.CA (Ron A. Lukawitski) said:-

>
>Hi
> I have a brand new copy of EZ-Score Plus,version 1.1. Are they still around
>because I would like to get the latset version.They used to be in Culver
>
HYBRID ARTS doesn't exist. They sold to Barefoot Software, who did little for a great product. They then sold to Binary Sounds, who also seem to have done little more than sell old stock. They may still exist, though a friend of mine, who was supposed to become their Australian distributor, never received any stock, and hasn't been able to contact them by phone recently. AFAIK, 1.1 was the last version of EZ-Score. Initially, there was to be a 60 stave version to go with EZ-Track etc., but it never happened. Good luck in tracking them down- if you do, let me know.

--

```
------------------------------------------------------------------------
__ __ __ ___ ___ ___ _ _ __ _ _ Tablature is the
/ _)/ \( ) ( ,)( _)( ,) ( \( ) ( )( )( ) refuge of the
( (_( () ))(__ ) ,\ ) _) ) \ ) ( /__\ )()( musical
\__)\__/(____) (___/(___)(_)\_)(_)\_)(_)(_)\__/ illiterate
G U I T A R I S T colbee@tyndale.apana.org.au
------------------------------------------------------------------------
```

3391. new magazine proposal: alt.computing.alt. opinions

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: tsyklon@aol.com
Message-ID: <4g3ug1$j2e@newsbf02.news.aol.com>
Source record: 150372

I am currently working with my company's publishing department to produce a magazine called "alt.computing.alt" and I want to get your reaction to the idea.

a.c.a will be a high-quality, glossy magazine with approx. 250 pages covering the area of alternative computing. That is to say... the magazine caters to those with alternative platforms to MS Operating systems. The magazine will cover the following areas: 8-bit (Apple II, Commodore 64/128 etc., 16-bit (Atari ST, early Mac etc.) , 32-bit (Amiga, Later Atari, Mac II etc.) and high-end work stations like Sun Sparc/ SGI, NeXT etc.

OS' would include (but is not limited to): MacOS, AmigaOS, All Unix types, OS/2, acorn, TOS and any OS alternative to MS type systems.

My team's goal is to make this magazine fuel another hardware war like we enjoyed in the 80's. (Remember when companies like Broderbund or Sierra made 10 computer versions of every game?) It might just give the alternate platforms a chance. A.c.a would serve as huge clearinghouse for information and advertising on these niche markets. It would help legitimize them.

Whether you are a PC/Win user or anything else, it is conventional wisdom and that a free marketplace of ideas is essential to innovation. We all know that in capitalism... it is dangerous for any one type of a product to dominate.

We'd also make certain there would be WWW support for late-breaking news, etc.

So... what do you think? Will it fly folks? How much would you pay for a quality mag of this type? (UK, Deutsch, US, AUS, Canada currency)

Any suggestions or input would be most welcom.

Thank you.
###tsyklon@aol.com is Charles Prucha with Energia Marketing Services, Inc.###
"Search your feelings... you know it to be true...Join me and we will rule the universe together..." --Darth Vader

3392. For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <824633696_OASIS_@mbha.demon.co.uk>
Source record: 150373

Two items for Atari TT/MSTe...

1. Matrix Coco card (still available!)
up to 1024x768 in 16 colours
up to 800x608 in 256 colours
Very good display, plugs straight into VME expansion port
Looking for UKP 150

2. Quantum LP105S Hard disk (SCSI - mechanism only)
105Mb, no bad sectors, goes like lightning!
Looking for UKP 75

URGENT SALE! URGENT SALE! URGENT SALE! URGENT SALE!

The telephone bill is due and I'm dead if the wife sees it first! :-(

--

dave

---
wizzo

3393. Re: Installing 3.5 IDE/FAlcon

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GBQXEEBKUP@data.rhein-main.de>
Source record: 150374

In <4g129a$qak@news.pacifier.com> Michael Kelsey wrote:

>Can I install a 3.5" IDE drive in my Falcon?? I have a Ram-Gizmo
>16meg board but the speaker has been removed. Or do I need to go to a

You need a 2.5" to 3.5" wired IDE-Adapter (Kable)
Got it by TOAD ;-)

Don't use the +12V fom the internal Falcon PowerSupply!!!
Falcons PS only have +5 VDC / 3.5 A
+12 VDC / 200 mA (FAN ONLY)

You need a extra PowerSuplly for your 3.5" Drive..
2.5" only need +5VDC !

Robert

--
robsch@data.rhein-main.de -= Home of DOITFo3o =-
_____
Robert Schaffner@OF2.maus.de Fo3o-52oST-Jaguar Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II

3394. Re: FTP for STiK now available

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GBQXEEBNUP@data.rhein-main.de>
Source record: 150375

In <GBPXADAGUP@locke.on-luebeck.de> Michael Guse wrote:

>the FTP packet for STiK is now available on the following ftp-server:
>
> ftp.on-luebeck.de
>
>in the directory
>
> /pub/systems/atari/internet/stik/ftp
>
>Have some fun.
Thank you.. :-)

Vielen Dank fi¿½r den Tip :-)
Das Teil li¿½uft gut mit Stik. (F030 / TOS 4.04)

regards, Robert

--
robsch@data.rhein-main.de -= Home of DOITFo3o =-
_____
Robert Schaffner@OF2.maus.de Fo3o-52oST-Jaguar Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II

3395. Re: Any new Falcon Demos?

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4g45qp$9eq@orm.southern.co.nz>
Source record: 150376

Hi there

S94 (lais@cs.man.ac.uk) wrote:
: > Phoner (phoner@zodiac19.mimuw.edu.pl) wrote:
: You thinking of Aggressive 2? I think they're going to release a CD-ROM
: of all the entries.

Thats cool, but my $ don't stretch to a CD-ROM yet. I could afford the
ftp traffic!! (if only the stuff was on an ftp site somewhere :-\). If any
demo coders are reading, just think of the amount of coverage your demo
will get if I exhibit it in front of as many people I expect through this
expo !! Enticing I would think!!! Oh well, just email or followup
this with ftp addresses for all your new demos...

TIA for your replies...

Chris W.
/|\

3396. Re: HELP: Dead(ish) 1040STfm

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4g468a$9eq@orm.southern.co.nz>
Source record: 150377

Guy Harrison (guy@swampdog.demon.co.uk) wrote:
: what happens if you turn it on without a disk in it?

The machine waits for however long STfm's take to bootload with no disk,
and then resets itself. Hmmm, could be a tricky one I feel...

Chris W.
/|\

PS. I tried the disk drive in my STe, worked AOK, so drive is not the
problem, maybe I can get my friend to buy a Falcon. He'd never heard of
Falcon B4 I picked up his dead machine a week ago!!!

3397. Speedo-capable DTP

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <8553_hsideras@mettav.demon.co.uk>
Source record: 150378

Hi Mike, on 15 Feb 96 you wrote:

m>
m> Anyway, I think it is now time for all of us that want a proper Speedo-
m> based DTP program to start chuntering about it. Papyrus and That's
m> Write are excellent writing tools (with some reservations), and can
m> handle some simple DTP, but what we want is a proper DTP program.
m>
m> IMHO, Timeworks 2.04 (Speedo version) is okay, but very limited,
m> where's the adjustable guidelines, text rotation, etc etc. There's
m> nothing wrong with Calamus except lack of hinted fonts which make
m> output at point sizes below 14 point pretty awful on 300 DPI printers.

As I've said before, Mike, I agree with all that. Something that's capable
of more than the basic elements that Timeworks has, but isn't as distant from
people's pockets as DA's Layout would be much appreciated around these parts..

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3398. Re: HELP: Dead(ish) 1040STfm

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <824661322_OASIS_@swampdog.demon.co.uk>
Source record: 150379

In article <4g468a$9eq@orm.southern.co.nz>
chriswil@southern.co.nz (Chris Wilkinson) said:-

>Guy Harrison (guy@swampdog.demon.co.uk) wrote:
>: what happens if you turn it on without a disk in it?
>
>The machine waits for however long STfm's take to bootload with no disk,
>and then resets itself. Hmmm, could be a tricky one I feel...

I think you're right.

>PS. I tried the disk drive in my STe, worked AOK, so drive is not the
>problem, maybe I can get my friend to buy a Falcon. He'd never heard of
>Falcon B4 I picked up his dead machine a week ago!!!

Good idea! :-)

--

Guy Harrison

guy@swampdog.demon.co.uk

3399. Re: CAB Crashes!

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <824661592_OASIS_@swampdog.demon.co.uk>
Source record: 150380

In article <824477266_OASIS_@ajrose.demon.co.uk>
andrew@ajrose.demon.co.uk (Andrew Rose) said:-

> In article <GBKPEDDCUP@ghf.augusta.de>
> michael@ghf.augusta.de (Michael Pieper) said:-
>
>>Hallo
>>
>>In <4f8jb9$pdf@josie.abo.fi> Tommi Hietavuo TKKK wrote:
>>
>>>Unfortunately, I can't get CAB/STiK to work at all... This seems to
>>>have something to do with my hard/software: accelerated Falcon (36 MHz),
>>>Fast-RAM, Geneva multitasking OS, etc...
>>
>>I don't know something about Geneva. But with MagiC you must switch off the
>>pr&#65533;emptive Multitasking!
>>
>>When the pr&#65533;emptive Multitasking is on, then after a few Minutes the RxD
>>and SxD LED's in the modem are allways on. And there's no way to recieve
>>any data.
>>
>
>I disagree - I've had no problems using CAB with MagiC 2.1 under
>pre-emptive multitasking like the ones you describe here. Not sure what's
>causing your problem, mind you. Of course, I still get the odd(!) crash
>whilst loading graphics, but who doesn't?

I'm in the middle it seems. Vitually all the time Cab and Magic 2.0
work fine together but on the odd occasions it persistently crashes on
the same byte count whilst fetching something it can be persuaded to
work by turning pre-emptive multitasking off.

A similar problem occurs with the irc program. I get long periods of
"lockups" where the modem SD light is on and nothing else happens.
This can be made to go away by turning pre-emptive multitasking off as
well.

I suspect STiK has a code section that should be running in supervisor
mode.

--

Guy Harrison

guy@swampdog.demon.co.uk

3400. Re: Papyrus 4/5

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <824608428_OASIS_@coconut.demon.co.uk>
Source record: 150381

In article <6863rcain@nest.demon.co.uk>
rcain@nest.demon.co.uk (Roger Cain) said:-

>On 16 Feb 96 mike@coconut.demon.co.uk wrote:
>
> m> Unfortunately, I have to say that going on this German demo, some
> m> things that are needed IMHO don't seem to be there, but PLEASE bear in
> m> mind that I am looking at a demo version in a language I only have a
> m> passing knowledge of, so I may have missed some things, plus the demo
> m> may well be limited, though I have printed out perfectly from it :-)
>
>Hi Mike,
>
>I'm playing too :). The docs (AUTO.PAP) say that the ONLY limitation is
>the inability to print multipage docs. I haven't found the wordcount
>either. YET :)

Hi Roger

I didn't translate the docs that much, and I only printed out one page
TBH :)

It will be a tragedy if the word count is not included, a terrible
omission. Let's hope we just haven't spotted it yet ;)

ATBeST
Mike

--

---

mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details

---

3401. Re: Papyrus 4/5

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <824608652_OASIS_@coconut.demon.co.uk>
Source record: 150382

In article <4g38rn$mfl@josie.abo.fi>
thietavu@news.abo.fi (Tommi Hietavuo TKKK) said:-

>Bounty Bar (mike@coconut.demon.co.uk) wrote:

>: some simple DTP, but what we want is a proper DTP program.
>
>I agree fully on that! We'd have a perfect moment to have a new
>DTP-system available, supporting all the newer Atari features.
>Well, there _is_ one coming out! IIRC, Adequate Systems (related to
>Calamus SL) in Germany are making a new multi-platform DTP system.
>I wish I knew more... But that firm _really_ knows what they are doing!

I'm crazy with joy, I just hope it comes out soon :-)

>: the adjustable guidelines, text rotation, etc etc. There's nothing wrong
>: with Calamus except lack of hinted fonts which make output at point sizes
>: below 14 point pretty awful on 300 DPI printers.
>
>Well, I must disagree here ;-). I think, Calamus creates excellent
>results in 300 and 600 DPi. As good as anything I've ever seen on any
>platform, and far better than most PC/Mac solutions I've used.
>
>In 150..240 dpi, dot-matrix printers, and perhaps, low-quality inkjets,
>you are probably right: Calamus isn't for them.

I use a 300 DPI LJ4L with resolution enhancement, but I still don't think Calamus at small point sizes beats Speedo or even good GDOS fonts at the same sizes. Though once you go above 14 point, the CFN quality is fine.

I have used all sorts of CFN fonts, including some *commercial* quality ones, and I still think they are not so good. But, you probably have some better ones and can get better output. I did think I would see a big improvement when I went from a DJ500 to the LJ4L, but there was hardly any difference IMO.

To my mind, the biggest problem with many CFN fonts is their poor kerning. I used to spend hours manually kerning my text just to get a decent look. But I find that Speedo and GDOS fonts don't need anything like as much kerning to make them look better. Just the occasional pairs, or when the point size is very big :-)

Anyway, I still use Calamus a lot, and I like the program, so I guess it's a case of "horses for courses" this time :-) And one very important fact is that CFNs are easier and a lot cheaper to obtain than Speedo fonts ;-)

BTW, has anyone ever thought it possible to write a program that can use CFN and GDOS fonts together in a DTP environment? I know that some art programs can use them together (Textstyle and EC Paint), but they just write to the screen, as opposed to their *proper* use :-)

ATBeST
Mike

--

---
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

3402. Re: WWW & Atari...

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <824608066_OASIS_@coconut.demon.co.uk>
Source record: 150383

In article <4g38ca$mfl@josie.abo.fi>
thietavu@news.abo.fi (Tommi Hietavuo TKKK) said:-

>I don't mean to hurt anybody's feelings with this, and neither
>underestimate the work many people have done this far - so,
>please, don't get me wrong.
>
>But, I just began to wonder why every other computer platform
>(Amiga included) seems to have a working Internet/WWW connection
>system available, and we Atari-users don't ?

8<-------------snip---------------------------------------

>As there are lots of brilliant Atari programs around, and new ones
>come out constantly, I hope we'll be able to surf the chaos of Web
>in near future. Please, hurry up - you there, who have the skills!
>The first fully reliable WWW-browser _will_ be a hit in Atari
>community =) ! Perhaps CAB will be the one, soon?
>
>Greetings,

I have got to agree on this point. I have tried and tried to get CAB working online but never got past the resolving host message. It probably is my set up, but I have done it just like the docs/articles say, but no success. Offline CAB is just great, but I too miss being able to surf the web. Unlike some, I don't have access to any other computer than my own, so I feel well and truly out of it all :-(

Let's hope that someone comes up with a easy-to-set-up working WWW program for the ST/Falcon soon. I'd even buy it at commercial prices if I knew it worked well :-)

ATBeST
Mike

--

---
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

3403. Re: DOS formatted ZIP Disks on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <4g4ah6$gtv@sun.rhrk.uni-kl.de>
Source record: 150384

s925799@mailserv.cuhk.hk (Malcolm) writes:

>What is that new German HD driver, that can read and write a 100meg
>DOS formatted Zip disk?

Any German driver should do, even older ones. If you want to make use of the
ZIP drives write/read protection features, you have to use the current
version of HDDRIVER. (ftp://acp5.chemie.uni-kl.de/pub/atari/)

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
****

3404. Re: DOS formatted ZIP Disks on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <4g4al2$gu6@sun.rhrk.uni-kl.de>
Source record: 150385

kim@dksoft.ping.dk (Kim Andersen) writes:

>What size of ZIP disks can it handle then ?

Arbitrary sizes.
BTW, BIGDOS is no program especially written for ZIP drives. TOS won't be able to use DOS formatted partitions > 32 MByte regardless of the drive type. The 32 MByte limit results in incompatibilities between DOS and TOS and these incompatibilities exist with hard disk drives as well as with ZIP drives.

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
****

3405. Re: Papyrus 4/5

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: a1960563@athena.rrz.Uni-Koeln.DE
Message-ID: <4g4bc0$67m@news.rrz.uni-koeln.de>
Source record: 150386

Hi Shaun,

Shaun Blake (sjsblake@cix.compulink.co.uk) wrote:
: >(I have only seen a demo version of Papyrus 4).

: Where?

The demo version was included on disk with the latest release of the
German journal "Atari inside".
I could post it to you, but you should have a German dictionary ready for
use.

CU,

Kerstin

3406. Re: FTP for STiK now available

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <824557267snz@mbha.demon.co.uk>
Source record: 150387

In article <GBQXEEBNUP@data.rhein-main.de>
robscha@data.rhein-main.de "Robert Schaffner" writes:

> In <GBPXADAGUP@locke.on-luebeck.de> Michael Guse wrote:
>
> >the FTP packet for STiK is now available on the following ftp-server:
> >
> > ftp.on-luebeck.de
> >
> >in the directory
> >
> > /pub/systems/atari/internet/stik/ftp
> >
> >Have some fun.
> Thank you.. :-)
>
> Vielen Dank fr den Tip :-)
> Das Teil luft gut mit Stik. (F030 / TOS 4.04)

Great! How do you use it? I put ftp.tex.ac.uk in the 'choose server' box
and anonymous/email address in the 'open' box, and it always came back saying
the server did not ask for a password. I use demon.co.uk domain, and
ftp.demon.co.uk diid the same thing... :-(

What am I doing wrong?

BTW. It doesn't like TTram so set the flags for STram otherwise you get a
stack overflow...
--
dave

%%%

3407. REVIEW: Computer History

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: sinbad@airtime.co.uk
Message-ID: <4g4evf$asf@neon.airtime.co.uk>
Source record: 150388

A review of...

COMPUTER HISTORY

If, like me, you have been using home computers for the last fifteen years
or more, I suspect that you have used many machines along your way to finding
the ultimate machine (the Atari ST!).

Personally I have used VIC 20's, Atari 400's, Einsteins, BBCs, Orics and more
besides. So the idea of a Computer History package was fairly interesting - a
stroll down memory lane I thought.

Computer History comes on three discs. It will only run on an Atari with at
least two megabytes - although I am not exactly sure why.

I hope that my pre-release copy was not the final version because booting up
disc one took me to the desk top. There were no windows open as if it were
a blank disc. This surprised me, maybe I have just got used to STOS-written
programs being run from the AUTO folder, as there is no need to load GEM.
Maybe I am just being picky?

Once the program is running the main screen gives you a small list of computers.
This list is in alphabetical order by computer make and model and is part
of a very big list. There are icons to click to roll up and down through
the list. A "find" option also exists so you can go straight to a particular
computer you wish to obtain information about.

The screen appears a little dull, to say the least but then this is in effect
an information database, not supposed to look pretty. Initially only five
computers are shown. This seems very odd as there is a massive blank space

above and below this list. Using the cursor keys I scroll down a few lines.
two dashes signify the "current" selection and four computers are listed
before this, plus four after. So now there are 9 computers on the screen, but
still a vast area of nothingness. I semi-expected to see the text "this area
intentionally left blank".

Scrolling through the list is a little cumbersome. If you leave your finger
on the down key too long you'll have a long wait while the list catches up
with your request. The screen flickers in a very odd fashion, when you scroll
through the list, too. However, like I said, it's a database - not something
for an art exhibition.

Using the mouse to control the list is much easier. It is more responsive
as much as anything. The search utility is fairly basic. Evidently the
search is not case sensitive and searched with each item in the list,
rather than making an exact match.

Disappointingly there is no "search next" option. You have to click on
find again and retype your text.

Pressing Return or clicking the mouse on the selected item will cause a new
screen to appear. I have chosen the IBM AS/400 as I use one of these at
work.

Perhaps a bad example as the screen gives me very little information. All
that it tells me is that it's name is IBM AS/400 and the notes say it is
a Mainframe system. This is not true, our system is a mini-system! So at
least the name is correct! No history though.

I exit that screen by clicking on the X (exit) icon. Let's try again - with
a better choice, perhaps. I'll search for the Atari. I own an Atari STe so
that will do.

Search for Atari...

Not found! What? Okay, because I am in the middle of the list, Atari is at

the top and the "search system" cannot scan through the list and back on itself. So how do I get back to the top? I have to scroll back - I think
I'll use the mouse! But it still scrolls back one line at a time...

Two minutes and thirteen seconds later I get back to the top of the list.
Lucky I was not looking at the Zenith range of computers. This is an area
which really needs improvement.

Now I can search for Atari...

I scroll through the extensive list of Atari computers and get to the Atari 520STE. That's the kiddo. Pressing Return gives me a full page of
data.

Name: Atari 520STE
Memory: 512k (expandable to ? would have been a nice additional piece of
data)
Processor & speed: Motorola 68000 8Mhz
Year released: 1989
Built in software: TOS 1.6/1.62 & GEM desktop
Storage: 3.5" 720k FD
Notes: Replaces STFM with better colours and sound. Blitter chip as standard.

There are a further two icons, one has an eye and the other says "more".
Clicking on "more" gives me one and a half pages of details about the Atari STE. There are a few mentions of other computers (namely the STFM,
TT and Falcon) - it would have been a nice touch to allow these to be in another colour and clicked on to go straight to information about them.

Clicking on the eye icon gives me a rather good graphic of the STE. It is not
a scanned or digitised image but resembles the computer faithfully. By clicking the mouse or pressing space return you the previous screen.

When asked to change disc there is no cancel option so you are forced to dig
out the requested disc and insert it. This is most annoying if you have made
an error in your selection. There is also a bug in the review copy which
caused the program to terminate. When asked for disc 3 I removed the current disc but lent on the keyboard as I reached for the third disc. I

must have pressed Return and the program went back to the desktop.

Similarly when the program starts it requests you to change the disc to
disc 2. Pressing enter without a disc in the drive causes Error 48/1070
but at least you are informed and asked to contact technical support.
Maybe that happened before but I pressed Return twice. Who knows?

Only two of the three discs contain the database. The first program
appears to contain the program and perhaps the list of computers.
This, at least, means disc swapping is not as bad as one may first
think.

The presentation is sufficient to cater for information retrieval but the
user-interface clearly is not. It could be improved with faster scrolling,
a more efficient search system and more responsiveness to keyboard presses
during scrolling (or less maybe!).

The list of computers is mammoth. With computers from the ABS Orb through
to the Zilog MCZ I could find every computer I searched for. the information
for each may, however, be minimal depending on the general availability of
the information I guess.

I do not know the suggested cost of the package but I would hope that it were
under 4 quid. To be honest, if I had been given this as though it were public
domain I would not have been surprised. However, if you are after a massive
database of computer related information this is it.

Further notes:

The author of the program wishes the following points to be considered:

The program costs 11.99ukp and the reviewed version was the full
version. Available from Top Byte.

The keys repeating when scrolling is due to the ST's keyboard buffer. This
should be sorted out in the next release.

You can move to the top or bottom of the list using both mouse keys on the
arrow buttons. Using the right mouse button you can scroll more

rapidly.

The search option will be improved in the next version.

The hard halt caused as a result of swapping discs will need some more testing, although it was thought this had been fixed.

The author was unaware that the AS/400 was a minicomputer.

My suggestion is wait for the next version. Given a good shell (and more
reliable data!) this would be a good program.

Martin

3408. Re: address of Merlin, UK

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: leigh@lapd2.demon.co.uk
Message-ID: <3125e260.1959364@news.demon.co.uk>
Source record: 150389

Daniel@ollom.prima.ruhr.de (Daniel Richter) wrote:

>Does anybody out there have any address where I can reach MERLIN in the
>UK?!
>
Yes indeedy, you can reach Phin and Alison at ae359@dial.pipex

---
That's all for now folks.....Leigh Caudwell.

3409. E-mail for System Solutions?

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: nige@zenbreve.demon.co.uk
Message-ID: <824653118_OASIS_@zenbreve.demon.co.uk>
Source record: 150390

Hello everyone,

Does anybody out there know ,if they have one, the e-mail address for System Solutions?
I have seen it somewhere but cannot find it anymore.

If you know it could you please E-mail me.

Thanx in advance

Nige
--

| Nigel Jones * nige@zenbreve.demon.co.uk * Nigel Jones |

3410. Re: SLOPPY PROGRAMMING TE

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: "Craig. Graham" <Craig.Graham@ncl.ac.uk>
Message-ID: <4g4pcj$po5@whitbeck.ncl.ac.uk>
Source record: 150391

S94 (lais@cs.man.ac.uk) wrote:
> Ah, better stop before I start a flame war. Has anyone heard of Motorola's COLDFIRE
> processor? It's basically a 68000 stripped of the less-used instructions and a few
> other things which I can't recall at the moment, but my CPU lecturer says it's THREE
> times faster than a 68060!!!! WOW!!! It's not code compatible with the 680x0 but I

Coldfire isn't a processor as such (I've got the docs). It's an embedded core
that you can stick on an ASIC for integration with other things. So, you'd
put your MPEG decoder, your blitter and your CPU all onto one chip. It isn't
available as a stand alone chip at all - and never will be. As to it's
speed....well, I think your lectureer is thinking of a different Motorola
CPU core - the Coldfire core gives you performance in between an 040 and an
060. Very good, and quite able to compete with the ARM core that is widely
used at the moment - but not a competitor for dedicated RISC CPU's like
the StrongARM (DEC/ARM) or MIPS (or even the faster UltraSparc's).

> was wondering about that GE-Soft Eagle machine, with its flexible bus system. Isn't
> that supposedly able to accomodate *any* processor you care to throw at it? (With
> appropriate host card...) I seem to remember an interview with the designers, in which
> they mentioned that PPC and Pentium CPUs could be used, with the right adaptor
> board... Any thoughts??

It's theoretically possible. The Acorn RiscPC does it (runs ARM and
486/Pentium processors at them same time - and lets you run RiscOS &
Windows simulateneously, with windows from both on screen at once).

Craig.

3411. Re: Speedo-capable DTP

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: Kevin Kozoriz <kkozoriz@wizard.com>
Message-ID: <31254E7E.606@wizard.com>
Source record: 150392

Timeworks 2.04? Using Speedo? This is the first I've heard of
this. Tell me more.

3412. Wanted: Katakana font!

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3125e3e494bb181@sn.no>
Source record: 150393

Does anyone know of a Katakana font lying around somewhere on the net?
I need it to be a .FNT type, but just about any other Atari type will
do as I can convert it/them with 'Fontkit 4' which I have (commercial
program in case someone asks).

Hallvard
--
_/_/_/

3413. Re: Atari, JTS Corp. Merger

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960217080056.16058C-100000@moose.erie.net>
Source record: 150394

On Thu, 15 Feb 1996, Ian Taylor wrote:

> Phil Musgrave (phil.musgrave@muskrat.com) wrote on 14.02.96:
>
> >DOW JONES NEWS 02-13-96 10:09 AM
> >Sunnyvale, Calif. (Dow Jones) -- Atari Corp. (ATC) and JTS Corp. agreed
> >to merge.

> Thanks for posting the update Phil. Makes me wonder what "synergy" these two
> organizations could possibily have. Being nearly totally ignorant of US tax
> law, I can only think of some kind of tax scheme ...

Synergy = Atari has $50 million in the bank + JTS needs cash

Atari stock has risen from $1.375/share to $3.875.

3414. STReport #1207

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <xLPKiGv.dpj@delphi.com>
Source record: 150395

02/16/96 STR 1207 The Original Independent OnLine Magazine!

- CPU Industry Report - ISDN Its Here! - Acrobat Amber
- Canon NEWS - Kid's Corner - Caldera Ships
- IMA CD Label - Diamond Offer + - FLA Net TAX!
- Bits & Bytes - People Talking - Jaguar NewsBits

JUDGE BLOCKS DECENCY ACT!
APPLE TURNOVER
CIS LAUNCHES INTERNET SERVICE

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

3415. Re: WWW & Atari...

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4g4vqr$pdi@lyra.csx.cam.ac.uk>
Source record: 150396

In article <4g38ca$mfl@josie.abo.fi>,
thietavu@news.abo.fi (Tommi Hietavuo TKKK) writes:

>Tommi (surfing with LYNX isn't much fun, after all ;-)

Yes it is :)

I've got a PC running linux with an ethernet connection, and with
Netscape, Mosaic, Chimera and Arena available, guess which web
browser I use all the time? That's right, it's lynx.

Lynx is quick to load - no nasty code bloat like Netscape - very
stable and fast to run.

3416. Re: Speedo-capable DTP

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <824640288_OASIS_@coconut.demon.co.uk>
Source record: 150397

In article <8553_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) said:-

>*Hi Mike*, on 15 Feb 96 you wrote:

> m> IMHO, Timeworks 2.04 (Speedo version) is okay, but very limited,
> m> where's the adjustable guidelines, text rotation, etc etc. There's
> m> nothing wrong with Calamus except lack of hinted fonts which make
> m> output at point sizes below 14 point pretty awful on 300 DPI printers.
>
>As I've said before, Mike, I agree with all that. Something that's capable
>of more than the basic elements that Timeworks has, but isn't as distant from
>people's pockets as DA's Layout would be much appreciated around these parts..
>
> regards * Internet: sidcelery@cix.compulink.co.uk *
> *#*#*#*#*#*#* # hsideras@mettav.demon.co.uk #
> # Harry S # * also: 100:1011/143.0@turbonet.ftn *
> *#*#*#*#*#*#* # 90:102/143.0@nest.ftn #

Hi Harry and all Atari DTP-ers

Now that I have had a chance to play with the German demo of Papyrus 4, I can see it's not going to be a huge improvement over Papyrus 3. But that's only because I was looking for a more DTP-orientated program. As a WP it is excellent, assuming of course that there is a word count in the final version :-)

The likes of DA's Layout are much too expensive for most people. I have never had a play with the program, or even got a demo of it, so I can't comment too much. Perhaps someone can tell me a bit more about it?

Timeworks is easy to use, and has many good features. But the Speedo incarnation is based upon a very old program that simply doesn't have the facilities needed by most semi-professional DTP people like me. I love the program because of its ease-of-use, but I get frustrated by its short-comings.

Some will say, "Why doesn't he get a Mac?", but I don't want to desert the Atari, and apart from which I don't have the money to buy a new system plus all the software I would need. The ST/Falcon/clones now have an excellent font system in the shape of SpeedoGDOS/NVDI, so all we really need is a program to take advantage of it. There are now various drawing programs making full use of Speedo, so even though I am not a programmer, I am sure that writing a dedicated mid-to-top-end DTP program would be feasible.

I have, BTW, bought the vector version of Easy Text Professional, but although there are some nice features in the program. Its screen redraws,

which take an eternity, and general slowness, and unreliability in certain areas made using the program a nightmare. It's great if you just want to design a simple one page document IMHO, but trying to do a 40 page monthly magazine like I need to do is not on. There's no hypenation facility at all, which more-or-less counts it out for professional use, though some purists will say that hypenation should never be used, and text should not be justified anyway:-)

Our friend Tommi in Finland tells us that he is aware of a German company that are writing a multi-platform DTP program, which if correct, is encouraging. The only problem is that will it ever be translated into English? The authors would have to be certain that there would be a market for such a program if it was translated. Perhaps, if we can find out some more, then all of us that want such a program can send messages of encouragement? :-)

With the withdrawal of Atari from our market, no software company can afford to write a major program for the ST/Falcon nowadays unless they know there will be a good chance of getting the R&D costs and production costs back along with some profit. Therefore, I think it vital that as many people make it known that they are interested in certain programs and communicate their thoughts to the companies concerned. This goes for many other types of program as well, not just DTP. That way we might see some of the excellent German (and other nationality) programs get translated into English.

Anyway, I've rambled enough for now. Anyone got any thoughts/ideas on Speedo DTP?

ATBeST
Mike

--

---
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

3417. Re: new magazine proposal: alt.computing.alt. opinions

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <824642540_OASIS_@coconut.demon.co.uk>
Source record: 150398

In article <4g3ug1$j2e@newsbf02.news.aol.com>
tsyklon@aol.com (Tsyklon) said:-

>I am currently working with my company's publishing department to produce
>a magazine called "alt.computing.alt" and I want to get your reaction to
>the idea.

8<-------------------snip------------------------

>So... what do you think? Will it fly folks? How much would you pay for a
>quality mag of this type? (UK, Deutsch, US, AUS, Canada currency)
>
>Any suggestions or input would be most welcom.
>
>Thank you.
>###tsyklon@aol.com is Charles Prucha with Energia Marketing Services,
>Inc.###

Sounds interesting, and if anyone can help stop or delay Bill Door's march
to world domination, they've got my support!

Assuming that there were around 30 to 40 pages an issue devoted to TOS
news/features plus general stuff, I'd pay GBP 4.00 an issue plus if mag was
going to be posted, another GBP 1.00.

ATBeST
Mike

--

---
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

3418. Re: Turning FPU off !

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <824646768_OASIS_@phil4.demon.co.uk>
Source record: 150399

In article <4fnp71$qcd@m1.cs.man.ac.uk>
jacquesa@cs.man.ac.uk (Anthony Jacques) said:-

>In article <vyzlom8byf1.fsf@issan.informatik.uni-dortmund.de>,
schwab@issan.informatik.uni-dortmund.de (Andreas Schwab) writes:
>>In article <824128140_OASIS_@phil4.demon.co.uk>, phil4@phil4.demon.co.uk (Phil Hough)
writes:
>>
>>|> Does anyone know of a software way of 'turning the fpu off' so that
>>|> any program thinks that one doesn't exist ???
>>
>>No, that won't work. You'll have to physically remove the fpu from
>>your system. There is no way to tell the cpu to ignore an installed
>>coprocessor.
>
>Yes, but you could try changing the '_FPU' cookie so that programs that
>test this decide not to use the FPU, and to use software routines
>instead...
>
>Just a thought...

Thanks for that, any ideas how ??? I only use Basic, so I guess its a
job of peeks and pokes ??? in which where to and what values ???

atb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

3419. Re: "alt.lang.gfa-basic" NG ???

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <824646832_OASIS_@phil4.demon.co.uk>
Source record: 150400

In article <824125400_OASIS_@g6tsf.demon.co.uk>
paul@g6tsf.demon.co.uk (Paul Shayler) said:-

>Hi all, my question is about the "alt.lang.gfa-basic" news group. Is
>it active?

Its there, but I've only ever seen one message in yonks, and that was
some chap asking if he could get GFA Basic for his PC, i guess people
just abandoned using it....

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

3420. Re: Changing resolution...

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <824648128_OASIS_@phil4.demon.co.uk>
Source record: 150401

In article <8490_ashort@mettav.demon.co.uk>
ashort@mettav.demon.co.uk (Alastair Shortland) said:-

>Hello...
>
>It is possible to code into all STOS programs the ability to change to the
>correct resolution for that program without having to reset the machine. For
>example, if you are in medium resolution and the program needs to be run in
>Low res, the program will change to the correct resolution for you on
>execution..... no messing about with chaning the resolution via the desktop
>and having to wait for the computer to re-boot itself.
>
>Photochrome, a non-STOS program has the same ability.
>
>If this is the case, and it is so easy for all STOS programs and
>Photochrome to manage it, then why isn't it possible to have a small program
>or .acc that you can run which will change the screen resolution for you
>without having to re-boot the whole system?? :|
>
I'm not sure about doing it in STOS, what you need is to make an XBIOS
call:

~XBIOS(%,l:-,l:-1,0)
^
one percent sign there !

the above changes to low res, (thats the zero)

...l:-1,l:-1,1) changes to med
and .....,l:-1,2) changes to high res (with a reset !)

however even if you can do this, it really messes up, drawing using
GEM, and dialogs, fileselectors, or drawing (inc. pixel tests) can be
messed up !!!

--
Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *

```
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
*****************************************************************
```

3421. RSCs in GFA

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <824661762_OASIS_@phil4.demon.co.uk>
Source record: 150402

Does anyone know of a PD ascii guide to using RSC files in GFA Basic
??? I've looked at a couple of example progs, and it looks _very_
complicated, so I need some help. Any suggestions ????

Thanks

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

3422. Re: new magazine proposal: alt.computing.alt. opinions

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: jnorton@ra
Message-ID: <4g51ct$b7u@thoth.nilenet.com>
Source record: 150403

Better call it "Classic Computers". I would think that it would be
difficult to sell a magazine with such a broad scope. I enjoy reading my
Atari magazines (from cover to cover). I am not sure that I would enjoy
only understanding or practically benefiting from only 1/8 of a magazine.
Call me "Realistic from Colorado".

Tsyklon (tsyklon@aol.com) wrote:
: I am currently working with my company's publishing department to produce
: a magazine called "alt.computing.alt" and I want to get your reaction to
: the idea.

: a.c.a will be a high-quality, glossy magazine with approx. 250 pages
: covering the area of alternative computing. That is to say... the
: magazine caters to those with alternative platforms to MS Operating
: systems. The magazine will cover the following areas: 8-bit (Apple II,
: Commodore 64/128 etc., 16-bit (Atari ST, early Mac etc.) , 32-bit (Amiga,
: Later Atari, Mac II etc.) and high-end work stations like Sun Sparc/ SGI,
: NeXT etc.

: OS' would include (but is not limited to): MacOS, AmigaOS, All Unix types,
: OS/2, acorn, TOS and any OS alternative to MS type systems.

: My team's goal is to make this magazine fuel another hardware war like we
: enjoyed in the 80's. (Remember when companies like Broderbund or Sierra
: made 10 computer versions of every game?) It might just give the
: alternate platforms a chance. A.c.a would serve as huge clearinghouse for
: information and advertising on these niche markets. It would help
: legitimize them.

: Whether you are a PC/Win user or anything else, it is conventional wisdom
: and that a free marketplace of ideas is essential to innovation. We all
: know that in capitalism... it is dangerous for any one type of a product
: to dominate.

: We'd also make certain there would be WWW support for late-breaking news,
: etc.

: So... what do you think? Will it fly folks? How much would you pay for a
: quality mag of this type? (UK, Deutsch, US, AUS, Canada currency)

: Any suggestions or input would be most welcom.

: Thank you.
: ###tsyklon@aol.com is Charles Prucha with Energia Marketing Services,
: Inc.###
: "Search your feelings... you know it to be true...Join me and we will rule
: the universe together..." --Darth Vader

3423. Re: ATARI up for sale? Why not buy it?

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: BobR <76702.1466@CompuServe.COM>
Message-ID: <4g3in6gru1@mhafn.production.compuserve.com>
Source record: 150450
Cross-posted to: rec.games.video.atari,rec.games.video.misc,misc.invest.stocks,comp.sys.atari.st,comp.sys.atari.advocacy

Assets Atari has..?

Plant... virtually nothing. They sold off their Taiwan manufacturing plants years ago so they could make the annual reports look a little better, balancing it off against the normal yearly losses.

Machinery.. nothing. The Jaguar was originally built by IBM in its own plants. It is now built (that is, when they ARE being built) by another, smaller company. Cartridge manufacturing is farmed out to third party manufacturers.

Stock... reports say there are 85,000 Jaguars in warehouses. Value depends on how much you figure you could sell them for.

Good will..? ummm... next..!

Patents... about the only thing of tangible value left, mostly grandfathered from Warner Communications Atari Inc. Suing other companies over patent violations may be the most lucrative thing Atari can do now.

Name recognition..? In the mid-80s, Jack Tramiel said the only thing of value he wanted from Atari, Inc. was the Atari name. Now, in the mid-90s, even that is probably not worth very much.

BobR

3424. Re: Atari, JTS Corp. Merger

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: gauthe_a@epita.fr
Message-ID: <4g4oog$bfe@boson.epita.fr>
Source record: 150451

In article <4fsu9o$5uu@no-names.nerdc.ufl.edu>, Michael Ellis
<michael@anest4.anest.ufl.edu> writes:

-=)> I hope Atari benfits from the JTS merger the way they did from the Warner merger
-=)> in the 1970s. Ah, the good old days ;-).

Well, glad to see Atari back in the computer business, but I wonder what
will happen to the Jaguar entertainment system.
Anyway, I don't really understand the purpose of the alliance with a
computer drive company. Did anyone ever understood Atari policy??? *8o)

-=)> -Michael Ellis

--
/--\
| Alain GAUTHEROT EPITA, French Computer Science School |
| To finish first, you first have to finish (Enzo Ferrari) |
|____|
| Email: Alain.Gautherot@epita.fr http://www.epita.fr:5000/~gauthe_a/ |
\--/

3425. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <4g3nps$bup@lastactionhero.rs.itd.umich.edu>
Source record: 150452
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- baldrick 138656 Feb 11 17:11 ./0ls-lR.Z
-rw-r--r-- baldrick 139436 Feb 11 17:12 ./0ls-lRc.Z
-rw-r--r-- baldrick 15536 Feb 11 14:51 ./Falcon/0index
-rw-r--r-- baldrick 58394 Feb 11 14:49 ./Falcon/Sound/bobtrack.lzh
-rw-r--r-- baldrick 438527 Feb 11 17:09 ./0index
-rw-r--r-- boydm 8085 Feb 11 13:15 ./Network/0index
-rw-r--r-- baldrick 20417 Feb 11 13:12 ./Network/Stik/stikcovl.zip
-rw-r--r-- baldrick 177910 Feb 11 17:09 ./0compind.Z
--
-- Howard Chu @ Jet Propulsion Laboratory, Pasadena, CA
```

3426. want to buy

Newsgroup: comp.sys.atari.st
Date: 1996-02-17 00:00:00 UTC
From: collins@upanet.uleth.ca
Message-ID: <4g3ao1$dio@holly.cc.uleth.ca>
Source record: 150453

> I need help!! Does anyone know where I can buy a 1040 ste in Canada
> thanks for any help. Please email me at collins@upanet.uleth.ca
> . I would perfer any place that is in Alberta. or anything
that is just as good as an ste. Just as long as it can produce more
colors then the 1040 stf.
In pictures.

****
Libby & Patric Collins-April

"And I said, with my net I can get
them I bet, with my net, I can get
those Things yet!" The Cat In The Hat

3427. Problems with STIK/CAB

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: smiller@farad.elee.calpoly.edu
Message-ID: <4g6ln9$eac@isnews.csc.calpoly.edu>
Source record: 150254

OK, when I use STIK I do not use the autodial part, I login to my system using STalker and I type the commands to enable a SLIP connection then I go into STIK after closing the STalker window and I set my IP address as was given to me during my login process. I then go into CAB, open a URL and it just says : "Resolving Host" and nothing ever happens except for a blip every few seconds on my Send Data light on my modem.

I did have to set the MTU size to 1500... it says that when I login.

I know I have the DNS address right, I got it from my sysadmin... what's going wrong?

I have a TT with a USR Sportster 14.4 and I am operating on Serial 1.
DO I need HS Modem or something? What is HS Modem anyway?

HELP! I would really like to get the freakin' thing working!

thanks :)

*steve
--
http://www.elee.calpoly.edu/~smiller
-- Deeds of Flesh Homepage --
-- The ULTIMATE Underground Death Metal Band List --
-- An unofficial SEPULTURA Homepage --

3428. Re: Problems with STIK/CAB

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: smiller@farad.elee.calpoly.edu
Message-ID: <4g6nof$f8o@isnews.csc.calpoly.edu>
Source record: 150255

Ok, forget what I said before...I got it working... kind of:)

I got the crash people were speaking of before, unfortunately did not
write the fix down... something to do with the cache name? or size?

thanks,

*steve

--
http://www.elee.calpoly.edu/~smiller
-- Deeds of Flesh Homepage --
-- The ULTIMATE Underground Death Metal Band List --
-- An unofficial SEPULTURA Homepage --

3429. Q: irpnII demo probs

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: a1960563@athena.rrz.Uni-Koeln.DE
Message-ID: <4g75al$22m@news.rrz.uni-koeln.de>
Source record: 150256

Hi everybody,

I installed a demo version of irpn II for accelerating the output of data at the centronics port. Now I realised some strange phenomenons obviously caused by irpn II.
After starting a printout the "bee" seems to be caught by some sort of "tractor beam" and refuses while printing to come out of the upper left edge of monitor.
Afterwards my harddisk goes crazy and the opened window opens again and again twice or three times per second until you close it with the flickering mouse symbol.
After shutdown and rebooting the system works alright until you start another printout - and there it is again! :-((

I tested the whole thing with irpn II inactivated and those strange misbehaviours were gone. So the criminal seems to be irpn II.

Is this typical for the demo version or can this happen with a registered version as well?

I've got a TT with MagiC3 and Ease installed (and the oldfashioned but reliable AHDI 6.061). For printing I only use the GDOS-System for my HP Laserjet.

Anybody out there with similar experiences or ideas what to do about it? It's a pity, without irpn II the printing really needs some time!

CU,

Kerstin

3430. Re: WWW & Atari...

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4g77rr$he5@due.unit.no>
Source record: 150257

Tommi Hietavuo TKKK (thietavu@news.abo.fi) wrote:

: Yes, STiK/CAB is there. It just doesn't work in my accelerated,
: multitasking Falcon - not at all. I can't use it, no matter how
: much I'd love to. My experiments with MiNTnet have this far also
: been about disasters... MiNT doesn't like too many of the programs
: I use daily - and, especially, it doesn't like Falcon & Geneva OS
: & Blow-Up screen enhancer at all. Trouble! A lot of it.

Don't blame MiNT for Geneva's poor ferformance under MiNT... And BlowUp works fine with MiNT, although I've had some problems with an old Hard1-version of this software.

:
: What puzzles me, is this: virtually everything works great in this
: system: Calamus, music stuff, even games. So, this Falcon is stable,
: fast, and works extremely well. Telecommunications software like
: CoNnect runs perfectly and fast. Why wouldn't a WWW browser work
: in an accelerated, modern Atari-compatible computer as well?
: And why can't I find _anything_ I could use for WWW?

I'm running MiNT 1.12, MiNTnet and MultiTOS on my 14Mb/36MHz Falcon, and it's very stable, including CAB.

: Is it technically more difficult to build a Slip/ppp/www system
: for Atari-compatibles than for e.g. Amiga? What is the reason
: we alone in computer world have trouble getting even one www-
: browser working? I'd like to hear more about this from you
: there who have the knowledge.

Well, the AmigaOS is actually some sort of unix-clone, and AmiTCP (The networking software for Amiga) is a unix-port. Much like MiNT/MiNTnet actually :-) And the only Amiga browser I've seen (AMosaic) is a crappy piece of software, not nearly as slick and fast as CAB.

: AFAIK, one problem is the lack of color, CPU power and multitasking
: in many older STs. TT and Falcon would do better here, but are there
: so few TT/Falcon/etc -users around that nobody's really interested
: in creating serious Internet software for them? MiNTnet is probably
: fine, but I doubt it can be made compatible and easy enough for the
: majority of Atari-users.

As long as you have a harddisk and 4Mb RAM, MiNT/MiNTnet will perform fine on all Ataris. You can't expect to get decent networking software, GEM-based Web-browser/ftp/telnet without a harddisk. Look at the Amiga, Mac or PC, none of them will do this. Actually, STiK/CAB is the only "proper" Internet-software I've seen that will work on a computer with no harddisk, 1Mb RAM and a TV...

A pity it's unusable :-(

: As there are lots of brilliant Atari programs around, and new ones
: come out constantly, I hope we'll be able to surf the chaos of Web
: in near future. Please, hurry up - you there, who have the skills!
: The first fully reliable WWW-browser _will_ be a hit in Atari
: community =) ! Perhaps CAB will be the one, soon?

CAB is a incredible piece of software! It's the networking parts that are
unstable (Esp. under STiK), but it's getting better for every new release.

***
Jo Even Skarstein
e-mail josk@stud.unit.no
URL: http://www.stud.unit.no/~josk
Tlf.: 73 93 52 76 (Tr.heim) 57 87 33 84 (Olden)

"Pils, hamburger og saccosekk."

3431. For Sale (UK ONLY)

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8627_ashort@mettav.demon.co.uk>
Source record: 150258

For sale!!! ***UK ONLY***

!!Offers Accepted!!. Also, I am /very/ willing to reduce prices on
bulk offers!!! :)

All Items + Postage..

Hardware:

Atari Mouse - (the one you get with the ST) - £5
Quick-Shot Joystick - (basic Joystick.. no autofire) - £5
Cheetah Bug Joystick - (palm-held joystick.. best of its type) - £5
Broken Supra 144LC Modem (well, you never know! ;)) - £5
Ultimate Ripper - (cart based memory/screen/disk/music hacker) - £10
TOS 1.62 (the STE TOS... compatable with STFM's as well) - £10
4 x 256k Simms (useful for upgrading from 2 to 2.5 megs) - £10

Music Software:

Mastersound 2 - (sampling cart with editing software) - £10
Stereo Master - (sampling cart with editing software) - £10
Steinburg Pro24 III - (industry standard MIDI software) - £10
Quartet - (excellent 4 track stave based music package that uses samples)
- £10

Books:

Program In GFA Basic (with example disk) - £5
Your Second Manual To The Atari ST (the famous Atari guide) - £5

Games:
Ishar 3 - £15
War In The Gulf - £12
Falcon - £8
Infestation - £8
Metal Mutant - £5
Bloodwych - £5
Trivial Persuits - £5
1st Division Manager - £5
Italy 1990 - £5
Crazy Cars - £5
Super Cars - £5
Operation Stealth (not boxed) - Just postage

ATB..../|\L ~:-)

--

```
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

3432. MultiTech MT2834ZDXK V34 modem

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <6907dbrewood@nest.demon.co.uk>
Source record: 150259

I've just purchased one of the above (UK) modems, and have experienced holy hell in getting the modem working for my comms usages.

I'm using the modem conneced to two machines, the main machine is my Falcon and that is used to access Demon (internet provider) and CIX. The second machine is my Mega ST4 used as the NeST mail server.

The modem has been set to use a default serial rate (from the computer of 38400), to match the speed upgrade modification on the Mega ST4.

The Falcon has been set up using HSMODA06 (DRVIN & SCC) to use 57600bps via the CPX being set to 134.

The modem seems fine here and adjusts to using the 57600bps rate even though set internally to 38400bps.

As to operation, CIX access seems to go well, with rates of 3200bps being observed, so no worries here.

Accessing Demon goes well enough, but cps rate is varying between 440 and 1120 cps, presumably due not to the modems abilities, but down to the feed rate of the news server. Is this correct though? STARTUP.NOS has been set to use a baud rate of 134 (57600bps).

The real problem comes in when switching over to using the Mega ST4 (38400 serial speed - locked). HSMODA06 (MFP) has been set to allow higher speeds and Semper has been told to use a rate of 57600bps as I have been informed that there are internal problems with selecting 38400bps. Most connects go ok, but there are connections where just garbage is received:

```
# 18 Feb 01:27:24 SEMP Connect 14400
# 18 Feb 01:27:52 SEMP Duration of connect: 00:37
: 18 Feb 01:27:52 SEMP Writing E:\BT\SEMPER\HISTORY.SYS
# 18 Feb 01:27:54 SEMP ~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
# 18 Feb 01:27:54 SEMP ~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
# 18 Feb 01:27:54 SEMP ~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
# 18 Feb 01:27:54 SEMP ~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
# 18 Feb 01:27:56 SEMP No Carrier
# 18 Feb 01:28:10 SEMP Ring

# 18 Feb 01:28:30 SEMP Connect 14400
# 18 Feb 01:28:52 SEMP Duration of connect: 00:32
: 18 Feb 01:28:52 SEMP Writing E:\BT\SEMPER\HISTORY.SYS
# 18 Feb 01:28:58 SEMP ~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
# 18 Feb 01:28:58 SEMP ~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~A
# 18 Feb 01:28:58 SEMP X_[..\A W   Q O..Mv C M.j..
# 18 Feb 01:28:58 SEMP .\].....].\.Z.X..^.....Y.....
```

18 Feb 01:28:58 SEMP .Z◆.Z◆.◆◆.Y◆◆◆◆◆◆..◆.◆^_.□\□Y.◆Y◆Z]◆[◆□◆◆ڎ.□◆
18 Feb 01:28:58 SEMP .◆◆.◆_◆]◆◆..X].◆◆◆.◆Y.]◆ڜ◆_◆Z..□_◆◆.Y._◆◆^_.□T
18 Feb 01:28:58 SEMP ◆A◆□....□◆◆]◆[◆\□.◆□◆.R_U◆◆}.\Z◆[[[◆◆[◆□^◆◆^W
18 Feb 01:28:58 SEMP .E◆Q◆ض◆◆◆◆Y
18 Feb 01:28:58 SEMP .□[◆...X..X◆◆◆□◆.◆]]]_Y◆Y◆]◆◆..◆...◆.◆◆□◆◆.._.[
18 Feb 01:28:58 SEMP .◆◆□◆Z◆..◆.◆◆^◆Zz..◆...^□◆◆[X]◆◆\.◆.◆.◆◆Zz◆◆X◆.◆
18 Feb 01:28:58 SEMP .◆◆._◆].]◆◆◆.Z◆◆◆..◆◆.Z◆.◆_.X.◆Yyx.◆◆◆.◆□◆◆]Z◆.X
18 Feb 01:28:58 SEMP Z^.....◆Z□]◆□_◆_◆◆◆◆._.X.◆X□.□^.◆◆.◆._]□◆◆◆
18 Feb 01:28:58 SEMP .◆.Y.◆U◆%◆:◆◆◆.◆◆◆D◆◆,5./
18 Feb 01:29:02 SEMP No Carrier
= 18 Feb 01:41:00 SEMP Finished event 'Kim Andr'
= 18 Feb 01:41:00 SEMP Starting event 'Blank 4'
: 18 Feb 01:41:00 SEMP Writing E:\BT\SEMPER\LASTEVNT.SYS
* 18 Feb 01:41:00 SEMP Executing J:\CMD_261\CMD.PRG (CMD: DUMMY)
* 18 Feb 01:41:14 SEMP Scanning outbound
* 18 Feb 01:41:44 SEMP Scan time: 29.88s
: 18 Feb 01:41:44 SEMP Reading E:\BT\SEMPER\REQUEST.SYS
18 Feb 01:45:24 SEMP Ring

```
# 18 Feb 01:45:44 SEMP Connect 14400
e 18 Feb 01:45:44 SEMP Emsi: received: **EMSI_INQC816
e 18 Feb 01:45:44 SEMP Emsi: received: **EMSI_INQC816
e 18 Feb 01:45:46 SEMP Emsi: received: **EMSI_DAT00DF
e 18 Feb 01:45:46 SEMP Emsi: packet received
e 18 Feb 01:45:46 SEMP Emsi: packet ACK
: 18 Feb 01:45:46 SEMP Writing E:\BT\SEMPER\RxEmsi.DAT
/ 18 Feb 01:45:46 SEMP Remote Address: 90:100/109.0@nest.ftn
/ 18 Feb 01:45:46 SEMP AKA: 95:150/103@fanfiles.ftn
~ 18 Feb 01:45:46 SEMP Password protected session
/ 18 Feb 01:45:46 SEMP Remote system running Semper 0.80 beta (00)
/ 18 Feb 01:45:46 SEMP System : Tessier-Ashpool
/ 18 Feb 01:45:46 SEMP Location: Glasgow
/ 18 Feb 01:45:46 SEMP SysOp : Dave Murphy
/ 18 Feb 01:45:46 SEMP Phone : private
/ 18 Feb 01:45:46 SEMP Baud : 9600
/ 18 Feb 01:45:46 SEMP Flags : MNP,V32B,MO,XA
~ 18 Feb 01:45:46 SEMP Remote holds 3028 bytes for us
~ 18 Feb 01:45:46 SEMP Remote's TRX# time is Sat Feb 18 00:23:16 1995
: 18 Feb 01:45:46 SEMP Writing E:\BT\SEMPER\TxEmsi.DAT
e 18 Feb 01:45:46 SEMP Emsi: packet sent
e 18 Feb 01:45:46 SEMP Emsi: received: **EMSI_ACKA490
e 18 Feb 01:45:46 SEMP Emsi: packet ACK
# 18 Feb 01:45:48 SEMP Transfer protocol: ZedZap
# 18 Feb 01:45:48 SEMP Receiving files
: 18 Feb 01:45:48 SEMP Remaining diskspace: 4421632b
# 18 Feb 01:45:50 SEMP Rx: Recv. compressed mail D:\PROT_NF\00640000.sa0
(3028b), 0:02

? 18 Feb 01:45:52 SEMP ZModem: CRC error
? 18 Feb 01:47:22 SEMP ZModem: CRC error
```

18 Feb 01:50:54 SEMP Finished session
18 Feb 01:50:56 SEMP Duration of connect: 05:23
: 18 Feb 01:50:56 SEMP Writing E:\BT\SEMPER\HISTORY.SYS
* 18 Feb 01:50:58 SEMP Executing J:\CMD_261\CMD.PRG (CMD: MAILRUN)

If anyone uses such a modem, and can assist at all it would be greatly appreciated, especially with any recommended settings as everything I've tried to set up in the manner expected tended to make maters worse.

Cats 'n' Birds 'n' Greeks - Daron - dbrewood@nest.demon.co.uk

+!+
The reason behind the style of the new IBM logo is that this was the best

--

3433. Re: CBHD

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: apb25@thor.cam.ac.uk
Message-ID: <4g7fr9$dv0@lyra.csx.cam.ac.uk>
Source record: 150260

First of all, thanks to Claus for the program!

After about half an hour of messing around with boot disks, here is a
short explanation of how to install it (I have an STe with ICD Link II):

Copy CBHD.PRG to C:\CBHD.SYS.
Run CBHDCONF.PRG and "laden.."(right hand menu)
select C:\CBHD.SYS
Select "install...." (right hand menu)
A list comes up (with four names on mine). Select the first one
Reset!

This puts CBHD on C drive so it works. You can put it on another
partition I am sure.

What is the advantages/disadvantages of CBHD compared with ICD?
I know CBHD supports background stuff and bus arbitration (if I decoded
the manual correctly). It is probably better supported than ICD too.

Personally I don't need the bus-arbitration for my HD, and IIRC Magic is
the only program that uses background DMA transfers.

Adrian

==
Adrian Bridgett (apb25@cam.ac.uk)

Windows - the world's first NON-operating system.
==

3434. Re: Some Fixes for Common STiK problems

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <824748888_OASIS_@phil4.demon.co.uk>
Source record: 150261

In article <824201026_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

>
>>Having said that HSMODEM is very much a desirable include anyway , fixes
>>all needs for other patches .....
>
>I couldn't agree more. Never once had the slightest suspicion of it
>causing any conflicts.
HSMODEM does not work with TOS 2.05, it speeds up data throughput, but
as it doesn't fix the flow control bugs, then it is of no use !.....

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

3435. Re: Demon Ascend fix anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: martinr@martinr.hookup.net
Message-ID: <824690528_OASIS_@martinr.hookup.net>
Source record: 150262

```
--
Hello Dave ! Some people have all the luck ! So you say you're Beta
testing 2.0 can you tell me if Spider is in it . I hope it is as this
would finally make it a finished product that every Atari owner could
use . Can't wait for the month to be finished so we can get access to
this version .
---------------------------------------------------------------------------
martinr@hookup.net
---------------------------------------------------------------------------
```

3436. Gateway censorship?

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: cptblade@teleport.com
Message-ID: <4g7m8h$9f1@maureen.teleport.com>
Source record: 150263

I'm getting the newsgroup from 2 different servers, and have noticed
that none of my posts seem to be coming through from the other one.
Has anyone seen anything from me in here in the past 2 weeks?

3437. Re: Falcon - tell me more

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960218122646.5643B-100000@mhc.mtholyoke.edu>
Source record: 150264

Hi, yes the falcon is a great machine
* You can plug every monitor you want(old sm124, pc monitor
every new brand, every size)
* Basically ,the falcon on a svga(640*480 in 256) max
On a tv(640*480 in True colors)
And still have every smaller resolution for compatibility.
You can also hook up the screen blaster for $99 and get
super resolution like 1024*768 in 256 colors depending
the monitor.
* The latest tos version is 4.04
System Architecture
-Motorola 68030-CPU at 16Mhz (it sounds slow but the
68xxx are very efficients and even at this speed
it's faster than most PC) because the system is
very light instead windows xx. Like the internal
architecture.
-32 bit data and address bus structure.
-512KB internal tos rom
* Digital signal Processor
-Motorola DSP 56K, operating at 32Mhz
-29-pin external DSP port
* Sound
16 bit stereo A/D, D/A converter with 1 bit DAC bitstream
Eight 16 bit digital audio DMA record and playback channels
with up to 50 khz sampling rate.
Sound DMA coprocessor
Line level (maximum level +4dbm)
*System Ports
Midi in and Midi out, 5 pin DINs
DSP port for external clock, or fa8 etc..(you can plug
8 tracks stereo in this interface, it's eight analog cinch
outputs with 16 bit precision (20 Hz to 20 khz)
Mini stereo plug line inp and outp
Scsi2 port
Bi directional parallel printer port
RS 232c serial port.
RS 422 Compliant LAN port.
Two 9-pin joystick connectors.

Take a look at Falcon MK II c-lab they're really cheap.
Brand new MK II, 4 MB RAM, 350MB SCSI internal... $1349
% , % , 530MB % ... $1499
The price come from Toad computer.
The Falcon MK series are the newest, and they're build

in Germany , and they are the same than the usual Falcon
but they're better because c-lab re-design them for the
sound system.
I can suggest you to command a catalog from Toad computer
E-mail them: info@toad.net

3438. Re: Wanted: Katakana font!

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: simpa@xs4all.nl
Message-ID: <4g7p42$dm5@news.xs4all.nl>
Source record: 150265

mike@coconut.demon.co.uk () writes:

> In article <3125e3e494bb181@sn.no>
> hallvart@sn.no (Hallvard Tangeraas) said:-

>>Does anyone know of a Katakana font lying around somewhere on the net?
>>I need it to be a .FNT type, but just about any other Atari type will
>>do as I can convert it/them with 'Fontkit 4' which I have (commercial
>>program in case someone asks).
>>
>>Hallvard

There exists something which works inside wordplus; it`s PD. I have seen it in the catalog of the dutch ACN [Atari Club Nederland]. I don`t beleive it was a .FNT. More something what changed something inside the memory.

Simon

3439. Re: MGI www page/email?

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: "Chad M. McConnell" <chadmm@fangz.com>
Message-ID: <Pine.LNX.3.91.960218135213.7732A-100000@fangz.com>
Source record: 150266

On 13 Feb 1996, Mario Becroft wrote:

> Does anybody know of the email address or www page of MGI (was DMC) who
> publish Calamus SL?

The only one I know of at the moment is:

http://web.city.ac.uk/~cb170/CALAMUS/calamus.html

I hope this helps... :)

```
-------------------------------------------------------------------------------
_/_/_/ _/_/ _/_/ _/_/ _/_/ Chadmm@fangz.com
_/ _/ _/ _/ _/ _/ _/ _/ Running with an old
_/ _/ _/ _/ _/ _/ _/ 1040STf [TOS 1.02]
_/_/_/ _/ _/ _/ _/ _/_/_/_/_/_/_/_/_/_/_/_/_/_/
-------------------------------------------------------------------------------
```

3440. Re: CAB gives two bombs (oh, really?)

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4g7u8u$i2c@muikku.jmp.fi>
Source record: 150267

Tim Putnam (Timpy@roseivy.demon.co.uk) wrote:

: I discovered the main thing that affected it was what I had in the auto folder
: concerning serial patches. I think your best bet is to remove anything other
: than HSMODEM. Thats what I've got in there now, and everything works fine. You
: could even try temporarily removing that and running Cab, and see if that makes
: a difference.

Thanks for your help!

Yes, I've removed all the autoboot progs and accs, and tested with and
without HS-Modem, but nothing seems to help...

The weird part here is that the problem seems to be with STiK, as IRC
doesn't work either. In most cases CAB has caused the problems --
especially it's cache. I'll try something stupid now: I'm going to test
some older version of STiK. Can't really believe it could help, but I've
got to try SOMETHING..;)

- Jyri

Jyri Hovila --> jhovila@muikku.jmp.fi <--

Kasarmikatu 11 B 36 (hovila@messi.uku.fi)
70110 KUOPIO, FINLAND (jysky@sci.fi)
tel. +358 (9)71 283 4998
- -
Check out my "Usenet Survival Kit" including uu-, xx- and base-64
(de)coders, GIF and JP(E)G viewers, WWW-browsers etc. for Amiga,
Atari ST / Falcon, Macintosh & PC! The address is:

-----> http://www.sci.fi/~jysky <-----

Suomea ymm&#65533;rt&#65533;ville ohjelmoinnista kiinnostuneille on tarjolla oma pieni
tieto- ja tarvikepaketti, jossa on mm. Oberon-k&#65533;&#65533;nt&#65533;ji&#65533; Amigalle, Atari
ST:lle, Macintoshille ja PC:lle! Osoite on:

-----> http://www.uku.fi/~hovila <-----

3441. FTP - anyone got it working?

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <824703584_OASIS_@ajrose.demon.co.uk>
Source record: 150268

There've been surprisingly few postings about the FTP program for STIK.
Has anyone managed to get it up and running yet? If so, how???

Andrew

--

---
andrew@ajrose.demon.co.uk

3442. Re: Changing resolution...

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4g7tmk$lrd@lyra.csx.cam.ac.uk>
Source record: 150269

In article <824565016_OASIS_@swampdog.demon.co.uk>,
guy@swampdog.demon.co.uk (Guy Harrison) writes:

>A Gem program cannot feasibly make these changes. What it can and
>ought to do when it starts up is find out what the current resolution
>is (width, height, colour depth) and adapt itself to the current
>resolution. I believe this slight change of approach allows MultiTOS
>to support resolution changes but I am getting into an area I know
>little about.

Surely all applications do that, otherwise they wouldn't work on the
Falcon properly? What is needed, and doesn't exist, is some way for
an application to reconfigure on the fly.

>Somebody else care to explain the mechanics of a MultiTOS resolution
>change? Are processes just stopped and restarted or is there a
>resolution change message and associated responses?

There is a res change message, to tell your program to shutdown. What
there isn't, or at least not documented, is any way for it to start
up again automatically.

If you are writing a program for multitos, you should register that
you are interested in shutdown and res change messages (one of the
many new modes of appl_write()) and when you receive such a message,
you either shut down and then tell the AES you have done so, or tell
it to cancel the shutdown, (possibly prompting the user with a
save|quit|cancel alert to decide which to do)

3443. Re: Changing resolution...

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4g7too$lrd@lyra.csx.cam.ac.uk>
Source record: 150270

In article <8626_ashort@mettav.demon.co.uk>,
ashort@mettav.demon.co.uk (Alastair Shortland) writes:

>I understand that it would be impossible to do this nowadays with
>multi-tasking systems... but wouldn't it have been possible before... in the
>times when the loading GEM program just displayed it's name at the top of the
>screen while it loaded?..... couldn't the rez change have been activated
>then? :|

Theoretically there's no reason why not, but the way GEM was actually written,
you can't. Surely the whole point of GEM programs is that they shouldn't care
what resolution they're written in though?

3444. Re: For Sale (UK ONLY)

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4g7u2j$lrd@lyra.csx.cam.ac.uk>
Source record: 150271

In article <8627_ashort@mettav.demon.co.uk>,
ashort@mettav.demon.co.uk (Alastair Shortland) writes:
>For sale!!!
>!!Offers Accepted!!.
>bulk offers!!! :)

Alastair, has no-one ever told you that multiple exclamation marks
are the product of a dieased mind? :)

(Where does that quote come from BTW?)

3445. Re: CAB gives two bombs (oh, really?)

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: ackerman.29@postbox.acs.ohio-state.edu
Message-ID: <ackerman.29-1802961608380001@gb107samac.acs.ohio-state.edu>
Source record: 150272

In article <4g7u8u$i2c@muikku.jmp.fi>, jhovila@muikku.jmp.fi (Jyri-Pekka Hovila) wrote:

> The weird part here is that the problem seems to be with STiK, as IRC
> doesn't work either. In most cases CAB has caused the problems --
> especially it's cache. I'll try something stupid now: I'm going to test
> some older version of STiK. Can't really believe it could help, but I've
> got to try SOMETHING..;)
>
> - Jyri

Try running Telnet or Forecast. I know they might not be of much use to you but the IRC program is nothing to base an opinion on. If both telnet and Forecast don't work for you then there is a serious conflict going on somewhere.

Dan Ackerman
aka baldrick@terminator.rs.itd.umich.edu

3446. Trubo 16 help

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: rwhit@edenbbs.com
Message-ID: <824734716_OASIS_@edenbbs.com>
Source record: 150273

Well I have had a turbo 16 unit installed for about 3 yrs now.
Since installing it I have never been able to use spectrum 512 to
view spectrum pictures. The spectrum program just gives my a garbage
flickering screen.

I had heard that there was a chip / fix or something available
but Fast tech never returned any of my phone calls and I kinda
gave up try to purchase this fix.

Now I would like to use spectrum again as I recall it does a good job with
gifs.

Does anyone out there now how to fix this or have the info on the chip or
mod to the turbo16 ?

Thanks,
Bob

--

Bob White
home= rwhit@edenbbs.com
work= rwhit.es_xc1@xerox.com

Id rather be sailing, skiing, computing.

Party on garth....... schwiiiing :-)

3447. Re: FTP - anyone got it working?

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: ducky@enterprise.america.com
Message-ID: <4g8689$c35@enterprise.america.com>
Source record: 150274

andrew@ajrose.demon.co.uk (Andrew Rose) writes:

>There've been surprisingly few postings about the FTP program for STIK.
>Has anyone managed to get it up and running yet? If so, how???

>Andrew

>__

> ---
> andrew@ajrose.demon.co.uk
> ---
>

I managed to get it working, but only on my own account logging in with
my handle and shell account password. For some reason it won't work with
anonymous logins to other places.

3448. Re: SyQuest EZ135

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: hace@delphi.com
Message-ID: <p3Jqiu+.hace@delphi.com>
Source record: 150275

I have used the EZ-135 with ICD's hard drive drivers, and partition it to 5 equal partitions (of a bit less than 27 Mb each). Works great

3449. Re: Trubo 16 help

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: ackerman.29@postbox.acs.ohio-state.edu
Message-ID: <ackerman.29-1802961657140001@gb107samac.acs.ohio-state.edu>
Source record: 150276

In article <824734716_OASIS_@edenbbs.com>, rwhit@edenbbs.com wrote:

> Now I would like to use spectrum again as I recall it does a good job with
> gifs.
>
> Does anyone out there now how to fix this or have the info on the chip or
> mod to the turbo16 ?
>
> Thanks,
> Bob

Forget Spectrum and try either Speed of Light (spoflt38.zip) or
Photochrome(pchrome4.zip), one of the two should work for you. They can
do the same tricks and more.

Dan Ackerman
aka baldrick@terminator.rs.itd.umich.edu

3450. Re: Trubo 16 help

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: darchyld@harold.eastky.com
Message-ID: <824736490_OASIS_@harold.eastky.com>
Source record: 150277

In article <824734716_OASIS_@edenbbs.com>
rwhit@edenbbs.com (Robert White) said:-

>
>Well I have had a turbo 16 unit installed for about 3 yrs now.
>Since installing it I have never been able to use spectrum 512 to
>view spectrum pictures. The spectrum program just gives my a garbage
>flickering screen.
>
Not sure, but I believe that the Spectrum (and PhotoChrome) formats
are directly tied to the 8mhz speed of stock ST's...(its how they
"synch") So I think you will have to downshift the speed of your Turbo
16 down to 8mhz...I believe that the Turbo 16 comes with software to
do that, right? Hope this helps! :)

--

```
_/_/_/
```

3451. Re: FTP for STiK now available

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <824767626_OASIS_@ajrose.demon.co.uk>
Source record: 150278

In article <824319360_OASIS_@flinny.demon.co.uk>
Nick@flinny.demon.co.uk (Nicholas Flintham) said:-
>
>I tried ftp.demon.co.uk last night and it worked fine for me. I put
>the servers name in then in the open box I typed anonymous and
>nick@flinny.demon.co.uk and it went away and cmae back a few seconds
>later with the root directory list
>

After reading this posting, I went away and tried again. This was the
result:

1 - The OPEN box is greyed out and remains so

2 - I enter src.doc.ic.ac.uk into the server dialogue and press return

3 - I get a crash and returned to desktop.

4 - STiK remains connected

5 - I guess (though didn't confirm, but from experience.....) that on
reloading the ftp prog., pressing return at the server dialogue would
result in a stuck bee, from which I can only re-boot.

Any clues here?

Andrew

--

---
andrew@ajrose.demon.co.uk

3452. Re: CAB Crashes!

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <824704212_OASIS_@ajrose.demon.co.uk>
Source record: 150279

In article <824661592_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

>I'm in the middle it seems. Vitually all the time Cab and Magic 2.0
>work fine together but on the odd occasions it persistently crashes on
>the same byte count whilst fetching something it can be persuaded to
>work by turning pre-emptive multitasking off.

Hmm....I just tried this, Guy, in the hope I'd solve the problem. Result?
With a URL I hadn't tried before, 3 bombs (!), mind you it gave this with
preemptive multitasking on and off, so not sure what's going on there.
With a URL I had tried before, back to the old two bombs I know and loathe
so well :-(

So there's 4 phonecalls down the drain with CAB/STiK. It's a real shame
cos I'd love to spend more time using the web, but when the program's so
unstable what can you do? Some days it's OK-ish, but I've more or less
given up on it ATM. Let's hope the next incarnation (about time?) has done
something towards fixing stability - I'm happy with the features remaining
as they are for the moment, if only I could feel the damn thing would stay
up and running on me for more than 5 minutes....or when I really want it
to work!!!

Andrew, on a frustrating Sunday morning in South London.

--

---
andrew@ajrose.demon.co.uk

3453. Dungeon Master

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: kwestend@one.net
Message-ID: <4g8cen$g5f@news.one.net>
Source record: 150280

I am posting this for my brother who still uses his Atari ST. He
recently got hooked on a rather old game, Dungeon Master. He got the
computer second hand and the software came without any documentation.
He has gotten pretty far, but he thinks that he cannot get any further
unless he can learn how to do magic. Alas, with no docs he is stuck.
Does anyone know where to find out how to perform magic in this game?
Or does anyone know where to look to find this out. He has no
Internet connection, so he asked me to look around for him.

Any help would be more than appreciated...

Kevin

3454. Re: what is a good picture viewer?

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <824685682.25268@grasper.demon.co.uk>
Source record: 150281

On Fri, 16 Feb 1996 11:54:00 GMT ,Twas none other than D.L.Hastings who did state ....

> > >combination of STUART DENMAN's 'SPEED of LIGHT' and DMJ's DMJGIF should
> > >cover just about every known format with cross-format SAVE options that

> > Hey, don't forget GemView, a _very_ good picture viewer!
> > It can load LOTS of formats, e.g. JPG, GIF, TIF, (X)IMG,
> > IFF, Sun Raster files, Targa, enhanced simplex, etc. etc.

> It's also slower than a dead dog! Which is the sole reason I haven't
> registered it. It's a shame really because apart from it's distinct
> lack of speed, it does just about everything you could want!

> Wouldn't risk trying it on a mega st though - it crawls on a Falcon.

its not that bad ... and not that much slower than imagecopy (if at all)

and has one big advantage over imagecopy .. a far more flexible and powerful
rastering and dithering setup which yeilds some pretty impressive results when
run in lowly 16 colour modes

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

3455. Re: Looking for UDO

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <824768488_OASIS_@pwomar.demon.co.uk>
Source record: 150282

In article <4fvh0h$ooh@due.unit.no>
josk@stud.unit.no (Jo Even Skarstein) said:-

>
>I've been looking everywhere for UDO 4, as reviewed in AW10. Does anybody know
>where I can find it?
>
>Don't tell me to use archie as my archie-server is down at the moment :-(

Theres an archie server if you telnet to src.doc.ic.ac.uk, It does
have restrictions on it but I think it's open to Europe. Anyway keep
your eyes open here as someone asked me this question shortly after
AW10 came out and I posted the reply, it's on ftp.uni-paderborn.de I
can't remember the directory but it's called udo4etos.tos.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

3456. Re: CAB and complete pictures

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: azog@gti.net
Message-ID: <4g8dat$5ot@gti.gti.net>
Source record: 150283

leslieh@freenet.edmonton.ab.ca wrote:
: Has anyone had a problem with CAB downloading pictures corrupted, or not
: printing the entire picture on screen. If so, have you fixed it? If so,
: how? I'm trying to get ready for a demonstration, and it would be good
: to get the entire pictures on the screen. Thank you for any help you can
: render.

Odd that you mention it, because just today, or I just noticed it today,
CAB was doing what you say: it would download the image, but when displayed
on the screen, it was cut right in half. It happened to me on several sites.
I hadn't noticed this behaviour before, but for what it's worth: Falcon
in 256 colour mode, MiNTnet and the MiNTnet CAB.OVL. S

--
Billy D'Augustine, azog@gti.net

"Tell me now, where's the end to our strife?"
http://www.gti.net/azog/

3457. Internet information

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: Timpy@roseivy.demon.co.uk
Message-ID: <824765264_OASIS_@roseivy.demon.co.uk>
Source record: 150284

Hi..

I've just recently got a net account and have used all the current Atari software to get myself quite safely onto the net. However I dont think that there is much of a range to choose from, so I'm looking into the possibilites of writing some of my own software. What I need is informatino. Is there anyone that has any detailed technical informatino of any sort to do with the net? WOuld be much obliged for anythign you can give me.

Cheers

Tim

--

---
timpy@roseivy.demon.co.uk
Sysop of the Fractal BBS - Call on 01305 266304

3458. Re: FALCON QUESTIONS (CAF)

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: ed@mistered.demon.co.uk
Message-ID: <824772066_OASIS_@mistered.demon.co.uk>
Source record: 150285

In article <ftn_2.200.136.5$fidonet.org_31253214_Claes.Holmerup@p5.dada.ct.se>
claes.holmerup@p5.dada.ct.se (Claes Holmerup) said:-

>In a message of <16.02.96>, bilinsky keith (2:200/427.1) writes:
> bk> I'm soon to be the owner of a Falcon. I have used ST's for
> bk> all computer work for about 6 years now and know that puppy
> bk> inside and out. Is there a FAQ floating around anywhere
> bk> listing the 'must have' programs and set ups to get the most
> bk> out of a Falcon? (with Cubase Audio.)
> bk> I'm also interested in hearing from those of you who use CAF
> bk> alot. Realisticly, just how much space can I expect to use up
> bk> for HD recording? (If it matters, mainly I will be recording
> bk> voice and brass instruments.)
>
>Hi Keith,
>Congratulations on your choise!
>I've used my Falcon with Cubase Audio for over a year now and I'm very pleased
>with it. After this letter you'll find some info I've put together...
>You'll use about 5MB per audio track per minute, so a song with constant use of
>8 tracks and of 4 minutes length uses about 160MB on your HD (which must be a
>SCSI-II hard disk).
>Any other specific questions? Just ask away and I'll do my best to answer.
>
>Best regards,
>
>Claes

Claes, you should be paid by Steinberg as an excellent ambassador for
CAF!

Your figures are of course accurate but as a rough guide to actual
useage of disk space, My 1 gig drive has audio data for 10 songs on it
at the moment.

The songs are all between 3 - 5 minutes long and audio parts are for
vocals, backing vocals, guitars and basses. If you are short of space,
there are a few ways to minimise your storage requirements:

If a part is repeated, use only a short section of audio and copy that
part.

Mix down say 5 or 6 (or any number up to 14) seperate parts into one
(mono) or two (stereo) tracks

Carefully define the active segments of your audio tracks and then
erase the unused portions. On something like a one take vocal track,

this can often shrink the file to 70 or 80 % of it's size.

>* A fast hard drive is essential, as well as a NON CALIBRATING drive.

I know that so called AV or non calibrating drives are recommended
for CAF but, since the upgrade to version 2.xx, I don't think this is
so critical.

My main drive is an IBM OEM 0662S12 which is NOT an AV drive but I get
no SCSI timeout errors or HD too slow errors. (I used to get the
errors regularly in version 1.)

It's a great program on the Falcon. I can't sing it's praises enough.

Cheers

Ed

--

---
ed@mistered.demon.co.uk

3459. Re: Calamus S/SL

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: ed@mistered.demon.co.uk
Message-ID: <824771278_OASIS_@mistered.demon.co.uk>
Source record: 150286

In article <4g5i42$3j2@dux.dundee.ac.uk>
rmccall@mcs.dundee.ac.uk (Rod McCall) said:-

>I am looking at buying either Papyrus 4 upgrade or Calamus S/SL (second
>hand). Basically I want a system which will allow be to lay out user
>documentation etc, with colour photos/images as well as leaflets
>and flyers. Therefore I'd appreciate any views on Calamus S/SL.
>
>Rod

I've had SL for a couple of years now and can unreservedly recommend
it.

After a fairly steep learning curve, it is easy to use and gives great
results. It is one of the few DTP packages to be COMPLETELY wysiwyg
and has more features than you would believe. Printer output is fast
and furious and it will run on your Falcon in 2,16 or 256 colour mode.
Dithering of truecolour images while in 256 colour mode is handled
very well, giving you a good idea of what things will look like.

If you are going to do a lot involving large truecolour images, you
will need more than 4 meg ram - although Calamus has it's own virtual
memory system, if there is not enough room in real ram for the module
currently running + it's data then it won't work. You will have this
problem for example when trying to import targa files < 900k if you
have only 4 meg. (You can still do this using something like Outside
though)

The last update I have is the October '94 one. There was a late '96
update and I believe that another new update will appear in time for
this year's Cebit show.

If you need anything more specific, just ask.

Cheers

Ed.

--

---
ed@mistered.demon.co.uk

3460. EPS-driver for DAs Vector?

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4g8df4$b5b@josie.abo.fi>
Source record: 150287

Does anyone have an EPS-importer for DAs Vector? If it's not a commercial, separate product, I would appreciate if someone could e-mail me one, since my old DAV lacks it =(...

Thanks beforehand,
Tommi

3461. Re: Falcon - tell me more

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4g8e0p$b5b@josie.abo.fi>
Source record: 150288

Zvone (zdigas@jagor.srce.hr) wrote:
: I may be a new Falcon owner so I would like to know something about its
: specifications and other stuff like:
: - I've heard a lot about audio recording using Falcon (on a hard disk),
: but where do you plug in and out all the audio channels ?

It has its own stereo in/outputs, but professionals use separate extension
modules that can handle e.g. 8 tracks simultaneously.

: - Can I attach a standard PC monitor on ?

Yes

: - resolution and colours in all combinations

Standard: about 762x568x16, 62 hz NI with Blow-Up screen driver
(demo version works pretty well)
With Blow-Up hardware screen enhancer: e.g. 816x608x256, 65 hz NI
or 1024x768x16 70 hz NI. With FX-Card: also 680x480x65.000 60hz NI
(the figures may not be exact, but close enough I hope..)
With NOVA graphics card: EVERYTHING =) ! E.g. very fast 800x600
x16 million colours, or amazing 256 color resolutions....

: - I guess it comes with HD floppy (Y/N) ?

Yes

: - CPU speed (your opinion) ?

Originally barely adequate... With cheap FX extension card, quite nice =) !
With 68040-card Afterburner.... Well, VERY nice.

: - You name it.

With FX-card and a separate keyboard, a _very_ good computer.

But: Falcon _needs_ these, fortunately pretty cheap, extensions IMHO..

NVDI 3 or 4 is a must, too - as it is in every Atari, I think.

Go for Falcon, unless you have a very good reason not to..

Greetings,
Tommi

3462. Re: Some Fixes for Common STiK problems

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960218194101.16167D-100000@moose.erie.net>
Source record: 150289

On Sun, 18 Feb 1996, Phil Hough wrote:

> In article <824201026_OASIS_@swampdog.demon.co.uk>
> guy@swampdog.demon.co.uk (Guy Harrison) said:-
>
> >I couldn't agree more. Never once had the slightest suspicion of it
> >causing any conflicts.
> HSMODEM does not work with TOS 2.05, it speeds up data throughput, but
> as it doesn't fix the flow control bugs, then it is of no use !.....

I've been using HSMODEM with TOS 2.05 on my Mega STe for over a
year and have not had problems. What am I missing out on???

3463. Re: FTP - anyone got it working?

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960218194314.16167E-100000@moose.erie.net>
Source record: 150290

On Sun, 18 Feb 1996, Andrew Rose wrote:

> There've been surprisingly few postings about the FTP program for STIK.
> Has anyone managed to get it up and running yet? If so, how???
>

I ran it and it worked for me. (Mega STe, TOS 2.05, HSMODEM) It
needs some additional features, but the author said in the doc file that
he is working on them.

3464. Recomend a Compiler?

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4g8lv1$a8n@newsbf02.news.aol.com>
Source record: 150291

I am looking to compile some GEM based applications, I have MagiCMac and want to make applications which take advantage of the 040 and or my 55mhz DSP. Anyone recomend a good assembly language, Pascal, etc which is known to work under MagiCmac or Gem complient?

3465. Re: address of Merlin, UK

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: Daniel@ollom.prima.ruhr.de
Message-ID: <637V0cBsLqB@ollom.prima.ruhr.de>
Source record: 150292

> >Does anybody out there have any address where I can reach MERLIN in the
> >UK?!
> >
> Yes indeedy, you can reach Phin and Alison at ae359@dial.pipex
Thanx for your help!

3466. Re: Speedo-capable DTP

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <8658_hsideras@mettav.demon.co.uk>
Source record: 150293

Hi Mike, on 17 Feb 96 you wrote:

m> hsideras@mettav.demon.co.uk (Harry Sideras) said:-
m>>> IMHO, Timeworks 2.04 (Speedo version) is okay, but very limited,
m>>> where's the adjustable guidelines, text rotation, etc etc. There's
m>>> nothing wrong with Calamus except lack of hinted fonts which make
m>>> output at point sizes below 14 point pretty awful on 300 DPI
m>>> printers.
>> As I've said before, Mike, I agree with all that. Something that's
>> capable of more than the basic elements that Timeworks has, but isn't
>> as distant from people's pockets as DA's Layout would be much
>> appreciated around these parts..
>>
m> Our friend Tommi in Finland tells us that he is aware of a German
m> company that are writing a multi-platform DTP program, which if correct,
m> is encouraging. The only problem is that will it ever be translated
m> into English? The authors would have to be certain that there would be
m> a market for such a program if it was translated. Perhaps, if we can
m> find out some more, then all of us that want such a program can send
m> messages of encouragement? :-)

An EMail address would be nice...

Adequate Systems (the Calamus module people) - where are you...

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3467. Re: Atari, JTS Corp. Merger

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Feb18.233318.52656@cobra.uni.edu>
Source record: 150294

In article <Pine.LNX.3.91.960217131311.1603B-100000@moose.erie.net>, Dennis McGuire
<mcguired@moose.erie.net> writes:
>
>
> On 17 Feb 1996, gauthe_a wrote:
>
>>
>> Well, glad to see Atari back in the computer business, but I wonder what
>> will happen to the Jaguar entertainment system.

Atari is not in the computer business..

>
>> Anyway, I don't really understand the purpose of the alliance with a
>> computer drive company. Did anyone ever understood Atari policy??? *8o)
>
>
> Jack Tramiel's "policy" is to do whatever it takes to put money
> in his pocket today. He has finally written off letting his son's
> mismanage his business and has basically invested what he has left in a
> company that might have a future.

Jack is much to blame for teaching the Tramiel philosophy that business is
war.. Not helpful in growing a company..

>

GREETINGS..

Peter Sinclair-Day POWER MACINTOSH 7100/80
University of Northern Iowa
Graduate School of Library Science
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

3468. Re: CBHD

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <6917rcain@nest.demon.co.uk>
Source record: 150295

On 18 Feb 96 hallvart@sn.no wrote:

>> Claus Brod's Hard Disc s/w. Looks as though you should not use
>> anything earlier than v4.55.
h>
h> So, where is this package located? Any specific site, or is it
h> widely available?

Not sure where you could find it, Hallvart, but 4.55 has just appeared on the NeST file echo so I'd guess it is fairly widely distributed.

Roger
rcain@nest.demon.co.uk

--

3469. Re: CBHD

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: kfoley@cnserv.dungeon.com
Message-ID: <707_kfoley@cnserv.dungeon.com>
Source record: 150296

At 10:42:11 on 14 Feb 96, clausb@bbn.hp.com wrote this about CBHD.

c> *grin* And now I'm coming to get Karl!

Hang on a sec!

I _never_ even mentioned SED. The CBHD I was talking about was from an archive called CBHD454.TOS which was issued through the Atari files distribution network known as FAN.

This is a FTN technology network which I collect on my BBS with a few other things.

I was attempting to try out CBHD and ran into a few problems as I don't speak any German. There was _no_ CBHD.SYS file in this package.

Where can one get the full "official" CBHD package?

.. Nothing's so weird that no one's done it.
--

ATB,
Karl.

Cameo Network Services Ltd., Suite 214, +----------------------------+
York House, 2-4 York Road, |Novell authorised reseller, |
Felixstowe, Suffolk, England. |training and consultancy |
Tel: 01394-672004 Fax: 01394-271210 +----------------------------+

3470. Re: CBHD

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: kfoley@cnserv.dungeon.com
Message-ID: <709_kfoley@cnserv.dungeon.com>
Source record: 150297

At 10:42:11 on 14 Feb 96, clausb@bbn.hp.com wrote this about CBHD.

c> *grin* And now I'm coming to get Karl!

Hang on a sec!

I _never_ even mentioned SED. The CBHD I was talking about was from an archive called CBHD454.TOS which was issued through the Atari files distribution network known as FAN.

This is a FTN technology network which I collect on my BBS with a few other things.

I was attempting to try out CBHD and ran into a few problems as I don't speak any German. There was _no_ CBHD.SYS file in this package.

Where can one get the full "official" CBHD package?

.. Nothing's so weird that no one's done it.
--

ATB,
Karl.

Cameo Network Services Ltd., Suite 214, +----------------------------+
York House, 2-4 York Road, |Novell authorised reseller, |
Felixstowe, Suffolk, England. |training and consultancy |
Tel: 01394-672004 Fax: 01394-271210 +----------------------------+

3471. Re: Trubo 16 help

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: rwhit@edenbbs.com
Message-ID: <824742070_OASIS_@edenbbs.com>
Source record: 150298

>
>>Well I have had a turbo 16 unit installed for about 3 yrs now.
>>Since installing it I have never been able to use spectrum 512 to
>>view spectrum pictures. The spectrum program just gives my a garbage
>>flickering screen.
>>
> Not sure, but I believe that the Spectrum (and PhotoChrome) formats
> are directly tied to the 8mhz speed of stock ST's...(its how they
> "synch") So I think you will have to downshift the speed of your Turbo
> 16 down to 8mhz...I believe that the Turbo 16 comes with software to
> do that, right? Hope this helps! :)

Yes I have tried that. I have the switch installed that allows you to switch to
8mhz. Still no worky on spectrum512.
Again I heard there was a chip or something that can fix this.
Thanks for responding.

--

Bob White
home= rwhit@edenbbs.com
work= rwhit.es_xc1@xerox.com

Id rather be sailing, skiing, computing.

Party on garth....... schwiiiing :-)

3472. Re: STik solutions

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: rwhit@edenbbs.com
Message-ID: <824772704_OASIS_@edenbbs.com>
Source record: 150299

>
>Sure it runs. I can test it because I have a PPP connection, but I
>don't see why it shouldn't work with Neodesk.
>You must certainly use JAR. I have Neodesk 4. If you still use a older
>version I recommend that you get the latest version because there are
>to many bugs in the previous one.
>__

Yes I am running Neodesk 3.02 However I found and fixed my problem! :-)
I was in the environment PATH settings.
I added the Path to my STiK and CAB drive and voila! It fixed it.
However (again) It CAB seems to be more crash happy when run from Neodesk

Anyway thanks for helping. When you said it worked I had to find out why mine
didnt.

L8r
__

Bob White
home= rwhit@edenbbs.com
work= rwhit.es_xc1@xerox.com

Id rather be sailing, skiing, computing.

Party on garth..... schwiiiing :-)

3473. RSCs in GFA

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9602180900102767O@acpu.com>
Source record: 150300

phil4@phil4.demon.co.uk (Phil Hough) inquired desperately:

PH> Does anyone know of a PD ascii guide to using RSC files in GFA
PH> Basic ??? I've looked at a couple of example progs, and it
PH> looks _very_ complicated, so I need some help. Any
PH> suggestions ????

Here is one, probably not at all what you need: check out TLC_RSC.prg, on the tlc utilities disk. I just read the doc file, and what the prg does is to make code from a rsc file that you can then embed in the gfa basic program you are writing. Might be helpful to you. TLC Utilities are still available - see the Atari email list; sorry, but I can't seem to find mine. Tom Hayslett sold TLC to an American with IIRC a Polish (pardon!) surname. Jeff Wisniewski? (What do you do when both organic and digital memory fail?)

Here is another one, even less likely to help you: my son and I played around with a program that would make dialog boxes with really stupid buttons to click. Can't remember the name, where it is, or anything else. ST Format, 6 months ago? Seems to me that what it would save were .rsc files.

"The Poor Deluded Soul" - tderrick@acpu.com

... Technology: Once you can afford it, it's out of date.
___ Mountain Reader II - #00000077

3474. Re: FTP for STiK now available

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <4g6drl$im0@mark.ucdavis.edu>
Source record: 150301

Andrew Rose (andrew@ajrose.demon.co.uk) wrote:
:
: Doesn't like MagiC either - single or multi-tasking mode. This seems like
: a major oversight given the way things are going - I mean, if it'll run
: under Magic the author can be sure just about anyone can use it, but if it
: doesn't run unless you've had to make specific alterations to the set-up
: of certain TOS-based computers it's surely asking for trouble.

I did get it to run on my Geneva/Neodesk setup. The first ftp site I tried didn't work at all (I tried to anonymously ftp from two ftp servers, hensa and umich). But I was able to log on to my local shell account and view my directories. I was able to navigate the directories and select an item to download. Downloading brought up a dialogue with a progress bar that slowly colored in, and told me how big the file was and how much I had downloaded, etc... Anyway, it looked like I had successfully downloaded the file, I logged off, etc... and later when I looked at the file on my HD it was actually zero bytes long. Apparently the ftp program never actually wrote it out after downloading it.

: Personally I'd like to be able to load and configure before activating
: STiK. Presumeably this is possible by enabling but not dialling, but
: surely the ability to load and have a look around before doing anything
: specific would be useful.

I tried this and it worked. As long as the STiK accessory is active the program will let you play around in it, you don't actually have to be on line.

The program still seems to be in a beta version. It will need some more work before it is going to be useful to most people. But it is nice to see development on the STiK suite of programs continue!

....
: \|/ ____ \|/ : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 :
: @~/ ,. \~@ : Prg. Assist. -- Intern. & Career Ctr. -- UC Davis :
: /_(__/)_\ :-- 271 Voorhies Hall -- http://128.120.110.171/ --:
: __U_/ :These are my opinions; you want some, get your own.:
"""

3475. Abacus Books

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: Michael.Fitzpatrick@flight.org
Message-ID: <bf4_9602181225@flight.org>
Source record: 150302

I'm interested in the Abacus Books, if they are still available. How do I
contact you for final arrangements.

---------- -//- ----------

Internet: Michael.Fitzpatrick@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|

---------- -//- ----------

3476. Re: CAB gives two bombs (oh, really?)

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4g62d6$dsd@muikku.jmp.fi>
Source record: 150332

I was wrong about the IRC: It seems to work OK first, connects to the proper IRC server etc., but when a bit more text is received from the IRC server, IRC just dumps me out. I can`t see any bombs anywhere (!!! ;), but this is probably because IRC isn`t a GEM program. So, is the problem with STiK now..? Any ideas?

- Jyri

Reply to: jhovila@muikku.jmp.fi

Jyri Hovila --> jhovila@muikku.jmp.fi <--

Kasarmikatu 11 B 36 (hovila@messi.uku.fi)
70110 KUOPIO, FINLAND (jysky@sci.fi)
tel. +358 (9)71 283 4998
- -
Check out my "Usenet Survival Kit" including uu-, xx- and base-64 (de)coders, GIF and JP(E)G viewers, WWW-browsers etc. for Amiga, Atari ST / Falcon, Macintosh & PC! The address is:

-----> http://www.sci.fi/~jysky <-----

Suomea ymmrtville ohjelmoinnista kiinnostuneille on tarjolla oma pieni tieto- ja tarvikepaketti, jossa on mm. Oberon-kntji Amigalle, Atari ST:lle, Macintoshille ja PC:lle! Osoite on:

-----> http://www.uku.fi/~hovila <-----

3477. FS: Atari ST Software

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: cpb@gatewest.net
Message-ID: <31254e1f.55584@news.gatewest.net>
Source record: 150333
Cross-posted to: misc.forsale.computers.other.software,comp.sys.atari.st

The following Atari ST Software is for Sale:

All are 3.50 disk, have original manuals, boxes, and are in very good
condition. Prices are in American funds. Shipping included in price.

Lemmings ---------- SOLD!
Megal Lo Mania * ---------- $13
Moebius ---------- SOLD!
Spirit of Excalibur + hint book ---------- $15
Ultima IV ---------- SOLD!
Ultima V ---------- SOLD!

* For North American buyers:
Mega Lo Mania needs a boot disk that changes your monitor to 50 MHz.

3478. Falcon - tell me more

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: zdigas@jagor.srce.hr
Message-ID: <4g5qm4$qar@bagan.srce.hr>
Source record: 150334

I may be a new Falcon owner so I would like to know something about its specifications and other stuff like:
- I've heard a lot about audio recording using Falcon (on a hard disk), but where do you plug in and out all the audio channels ?
- Can I attach a standard PC monitor on ?
- resolution and colours in all combinations
- all interfaces
- TOS version
- I guess it comes with HD floppy (Y/N) ?
- CPU speed (your opinion) ?
- You name it.

Thanks

3479. Re: COLOUR VECTOR ART

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4g5s05$gpi@josie.abo.fi>
Source record: 150335

S94 (lais@cs.man.ac.uk) wrote:
: In article <4g1n8u$igo@bambam.soi.city.ac.uk>, cb170@city.ac.uk (Hall BJ) writes:
: > >I was wondering if there are any packages that support colour
: > >vector images for the atari falcon.
: >

ARABESQUE II is actually a PC Corel Draw -clone, looks like it, and even
functions like it =) ! It's a full-color program (16.7 M colors supported),
and it loads & saves at least EPS/AI-, CVG (color), GEM- and soon also
Corel Draw's native CDR-files. It's a joy to use, looks great, uses fully
Speedo/True Type/Type 1 fonts with NVDI 3/4 or Speedo GDOS 5, and seems
to be THE vector graphics program for Atari...

This isn't the same Arabesque many of you know - the black & white
vector/raster program. This is compatible to the "old" Arabesque,
but it's from a different planet otherwise ;-).

Distributor: No! from Germany. The same firm that makes THAT's WRITE !

Better than DA's Vector Pro? Well... hard to say. But a lot more
compatible, versatile, and easier to use.

Tommi

3480. Re: Papyrus 4/5

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4g5re1$gpi@josie.abo.fi>
Source record: 150336

Bounty Bar (mike@coconut.demon.co.uk) wrote:

: >Well, there _is_ one coming out! IIRC, Adequate Systems (related to
: >Calamus SL) in Germany are making a new multi-platform DTP system.
: >I wish I knew more... But that firm _really_ knows what they are doing!
:
: I'm crazy with joy, I just hope it comes out soon :-)

We all do =) !

: I use a 300 DPI LJ4L with resolution enhancement, but I still don't think
: Calamus at small point sizes beats Speedo or even good GDOS fonts at the
: same sizes. Though once you go above 14 point, the CFN quality is fine.

You're right: Calamus doesn't beat Speedo output in ordinary home use,
at least when we use 300 dpi. Still, I don't think it's noticeably worse,
either... And Speedo _is_ VERY good, let's not forget that =) !

: I have used all sorts of CFN fonts, including some *commercial* quality
: ones, and I still think they are not so good. But, you probably have some
: better ones and can get better output. I did think I would see a big
: improvement when I went from a DJ500 to the LJ4L, but there was hardly any
: difference IMO.

The quality of CFN-fonts seems to vary a lot... Some commercial ones
aren't that good, while many are excellent. My DeskJet 660C seems to
make fantastic results with both Calamus and Speedo-system.
Well, fantastic compared to what inkjet-results used to be..

: To my mind, the biggest problem with many CFN fonts is their poor kerning.
: I used to spend hours manually kerning my text just to get a decent look.
: But I find that Speedo and GDOS fonts don't need anything like as much
: kerning to make them look better. Just the occasional pairs, or when the
: point size is very big :-)

Most PD/SW-fonts suffer from this, I think. Some commercial ones do, also.
Still, when you use a high-quality CFN-font in Calamus SL, you'll get
unbeatable results and excellent kerning.

: Anyway, I still use Calamus a lot, and I like the program, so I guess it's
: a case of "horses for courses" this time :-) And one very important fact
: is that CFNs are easier and a lot cheaper to obtain than Speedo fonts ;-)

True =)

Cheerio,
Tommi

3481. 520ST w/Coloronitor For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <4g5shi$cl8@news.chatlink.com>
Source record: 150337

```
520 ST with 1 Meg upgrade.................$100 +$8 S&H
SC1224 Color Monitor.....................$100 +$8 S&H
SF 354 SS Drive..........................$ 50 +$4 S&H
Purchase Combination for $175 +$15 S&H

CHARGE THEM: We are listing these items on behalf of a subscriber. If you
wish to purchase them, you may use Visa, Mastercard (4% surcharge) thru us
and we will have the owner of the equipment ship it directly to you with a
7 day return policy.

Software for sale: (Include $3 for shipping)
DataManager ST....$25 WordWriterST......$25 Mavis Bacon......$10
PublishPartner....$10 PrintMaster I.....$10 PrintMaster II...$10
LeaderBoard.......$10 Music Box.........$10 Perry Mason......$10
DoubleDragon......$10 Flight Simulator..$10 Sky Chase........$10
Karateka..........$10 Basketball........$10 Silent Service...$10
IndianaJones......$10

return any replies with purchase intent to:

Rod MacDonald
ST Informer Magazine <stinformer@chatlink.com> or call (541)476-0071
Fax (541)479-1825

"Keep On Keepin' On"
```

3482. Re: STik solutions

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <824691502_OASIS_@ping.be>
Source record: 150338

In article <824522704_OASIS_@edenbbs.com>
rwhit@edenbbs.com (Robert White) said:-

>Hmmm you the second person thats said you can. I cant and neither can my
>brother. I am running tos 1.4 and autobooting neodesk from the gemdesktop auto
>start feature. I have 2.5 meg o ram. I have tried unload for execute, and no
>unload for execute.
>
>can ya tell me your setup / settings?
>
>I wanna get it working from neodesk
>
>are you useing JAR or something else?
>

Sure it runs. I can test it because I have a PPP connection, but I
don't see why it shouldn't work with Neodesk.
You must certainly use JAR. I have Neodesk 4. If you still use a older
version I recommend that you get the latest version because there are
to many bugs in the previous one.

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

3483. Re: IDE vs. SCSI (was Re: Hard Drive for my 1040)

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3126921897b1aa10@xs4all.nl>
Source record: 150339

```
Hallvard Tangeraas (hallvart@sn.no) wrote:
>Tderrick (tderrick@acpu.com) wrote:
>
>[IDE harddisk interfaces for Atari ST]
>
> The good old SCSI way:
>
>-SCSI harddisk mechanism
>-external case with power supply
>-SCSI adaptor or interface ('The Link', 'The Link II', ADsci etc.)
>
> The IDE way:
>
>-IDE harddisk mechanism
>-IDE interface
>
>(power can be drawn from the ST's power supply- I've been in touch
>with people who have done this successfully).
>The IDE and SCSI drives cost about the same, so there aren't really
>any savings there.
>Moving on to the case with power supply- they're expensive, there's a
>significant saving there.
>
>Then there's the SCSI to DMA interface vs. the IDE interface. To my
>knowledge the IDE interfaces are cheaper than say a 'Link II'- In
>Germany you can get the IDE interfaces for around the equivelant of
>US$ 85,-
>
>Now, the IDE interfaces need TOS 2.06 in order to boot, since earlier
>TOS versions don't recognize IDE harddisk drives, so I guess you can
>add half the price of the external case/power supply there for the
>comparison, although it's fully possible to boot from a floppy disk
>(though nobody with a harddisk would want to continue using floppy
>disks any longer).
>
>But.... as the IDE interface doubles as a TOS-card you save money on
>getting one of them if you had intended to upgrade the TOS anyway!
>So you be the judge of what's the most effective way to install a
>harddisk on your machine.
>
>I've never tried an IDE harddisk on an ST myself (I was actually going
>to install one inside my machine, but found out that these interfaces
>don't work with STe machine). :-(
```

And even if you *had* found an interface-card, where would you have
put the drive ? On top of the SIMM's there is no place, mind you.

>I ended up getting hold of a used 'ICD Link II' and a used SCSI harddisk
>inside an external case with power supply for my own use.
>Apart from saving money on the case/power supply by installing an IDE
>drive I felt that having all of it installed *inside* the machine
>would be a neater alternative instead of an extra box/cables.

While this is all true I think that you might underestimate the
problems involving in fitting a (any) Harddisk inside most ST's.

The 520 STs' powersupply is too weak to drive a harddisk.
The room inside a 1040 leaves no space to put a 3,5" HD inside
unless you look around for an alternative housing for your ST or
leave the top off. That leaves us with the Mega's as only models to
build a 3,5" harddisk in. Furthermore, the IDE-TOS card is, in most
cases, too big if you have already built in other cards, notably
accelerators, PC-emulators, videocards and some types of RAM-expanders.

So, MegaST-owners might try this, but the 1040 leaves only space for a
2,5" IDE harddisk. That works fine from my own experience, but bear in
mind that those smaller 2,5" drives are almost twice as expensive for
a given capacity than their 3,5" brothers. That surely takes care of
the price-difference you calculated...

Also, soldering a 40-wire cable or adapter converting from 3,5" to 2,5"
is something I could do without. (Admittedly because I am not doing this
in my own time, but have to charge money for every minute I work.)
Finding a way to mount the drive safely is another difficult point.
That is, *I* could never fix any harddisk with either adhesive tape
or glue. Aaarghh, just the thought of it.
People who like Meccano will *love* this part though...

Last but not least, powersupplies of STs tend to overheat even with
the slightest increase of powerconsumption. They are rated at about
25,8 W up to 39,2 W (when omitting 520's or MegaSTE's) and that is
very limited power by all standards. The last thing I would want to do
is overload it when there are other solutions, ie. using external SCSI.

>So, there you have it, now you be the judge.
>

Indeed.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

3484. Re: STik solutions

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3126921897b1b1f1@xs4all.nl>
Source record: 150340

Robert White (rwhit@edenbbs.com) wrote:

>
>
>>>Reason B)
>>>You cant run from neodesk. Why I dont know but it wont work.
>>(...deleted...)
>>
>>Yes, you can. At least I do without having any problems.
>
>Hmmm you the second person thats said you can. I cant and neither can my
>brother. I am running tos 1.4 and autobooting neodesk from the gemdesktop auto
>start feature. I have 2.5 meg o ram. I have tried unload for execute, and no
>unload for execute.

This is no help at all. What exacly *happens* when you try to start it ?

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

3485. CAB gives two bombs (oh, really?)

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4g60s2$dmo@muikku.jmp.fi>
Source record: 150341

Subject: CAB gives 2 bombs (oh, really?)
Newsgroups: comp.sys.atari.st
Organization: Scifi Communications International Oy, http://www.sci.fi/, helpdesk@sci.fi, (931)3186277
Summary:
Keywords:

Hi!

I've got the WWW 1.16 -packet and Mega ST 4 with TOS 1.2. STiK works fine -- I've tested telnet and irc -- but when I'm trying to open a remote URL with CAB, I'm just getting two bombs. Local documents work fine -- the ones with graphics on them too. The cache settings should be ok, and I've also tried creating the file '00000001' manually. I'm sending my CAB.INF file uuencoded, just in case it would lead you to the trace... PLEASE if you've got ANY ideas what could help, let me know! Thanks! :)

--
- Jyri

Jyri Hovila --> jhovila@muikku.jmp.fi <--

Kasarmikatu 11 B 36 (hovila@messi.uku.fi)
70110 KUOPIO, FINLAND (jysky@sci.fi)
tel. +358 (9)71 283 4998
- -
Check out my "Usenet Survival Kit" including uu-, xx- and base-64 (de)coders, GIF and JP(E)G viewers, WWW-browsers etc. for Amiga, Atari ST / Falcon, Macintosh & PC! The address is:

-----> http://www.sci.fi/~jysky <-----

Suomea ymm&#65533;rt&#65533;ville ohjelmoinnista kiinnostuneille on tarjolla oma pieni tieto- ja tarvikepaketti, jossa on mm. Oberon-k&#65533;&#65533;nt&#65533;ji&#65533; Amigalle, Atari ST:lle, Macintoshille ja PC:lle! Osoite on:

-----> http://www.uku.fi/~hovila <-----

3486. Re: CBHD

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31268bca80c44f1@sn.no>
Source record: 150342

Roger Cain (rcain@nest.demon.co.uk) wrote:

>On 15 Feb 96 hallvart@sn.no wrote:
>
> h> What is this 'CBHD'? At first I thought you were talking about 'CKBD',
> h> but that's another program dealing with the keyboard...
>
>Claus Brod's Hard Disc s/w. Looks as though you should not use anything
>earlier than v4.55.

So, where is this package located? Any specific site, or is it widely
available?

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

3487. Re: Problems with STIK/CAB

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: Timpy@roseivy.demon.co.uk
Message-ID: <824732268_OASIS_@roseivy.demon.co.uk>
Source record: 150343

In article <4g6ln9$eac@isnews.csc.calpoly.edu>
smiller@farad.elee.calpoly.edu (Steve Miller) said:-

>OK, when I use STIK I do not use the autodial part, I login to my system
>using STalker and I type the commands to enable a SLIP connection then I
>go into STIK after closing the STalker window and I set my IP address as
>was given to me during my login process. I then go into CAB, open a URL
>and it just says : "Resolving Host" and nothing ever happens except for a
>blip every few seconds on my Send Data light on my modem.
>
>I did have to set the MTU size to 1500... it says that when I login.
>
>I know I have the DNS address right, I got it from my sysadmin... what's
>going wrong?
>
>I have a TT with a USR Sportster 14.4 and I am operating on Serial 1.
>DO I need HS Modem or something? What is HS Modem anyway?
>
>HELP! I would really like to get the freakin' thing working!
>
>thanks :)
>
>*steve

I think for starters an obvious thing to do would be to get stik running as it
was intended - ie with the dial.scr etc properly setup. Then, if things still
don't work I think you should try HSMODEM. I only got it working with HSmodem
installed, not any other way.
Tim

--

---
timpy@roseivy.demon.co.uk
Sysop of the Fractal BBS - Call on 01305 266304

3488. Re: CAB gives two bombs (oh, really?)

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: Timpy@roseivy.demon.co.uk
Message-ID: <824732034_OASIS_@roseivy.demon.co.uk>
Source record: 150344

I also had a lot of trouble with Stik/CAB when setting up recently. I'm on a Falcon btw.

I discovered the main thing that affected it was what I had in the auto folder concerning serial patches. I think your best bet is to remove anything other than HSMODEM. Thats what I've got in there now, and everything works fine. You could even try temporarily removing that and running Cab, and see if that makes a difference.

Hope this helps a bit. Tim

--

---
timpy@roseivy.demon.co.uk
Sysop of the Fractal BBS - Call on 01305 266304

3489. MultiTech MT2834ZDXK V34 modem

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <6906dbrewood@nest.demon.co.uk>
Source record: 150345

I've just purchased one of the above (UK) modems, and have experienced holy hell in getting the modem working for my comms usages.

I'm using the modem conneced to two machines, the main machine is my Falcon and that is used to access Demon (internet provider) and CIX. The second machine is my Mega ST4 used as the NeST mail server.

The modem has been set to use a default serial rate (from the computer of 38400), to match the speed upgrade modification on the Mega ST4.

The Falcon has been set up using HSMODA06 (DRVIN & SCC) to use 57600bps via the CPX being set to 134.

The modem seems fine here and adjusts to using the 57600bps rate even though set internally to 38400bps.

As to operation, CIX access seems to go well, with rates of 3200bps being observed, so no worries here.

Accessing Demon goes well enough, but cps rate is varying between 440 and 1120 cps, presumably due not to the modems abilities, but down to the feed rate of the news server. Is this correct though? STARTUP.NOS has been set to use a baud rate of 134 (57600bps).

The real problem comes in when switching over to using the Mega ST4 (38400 serial speed - locked). HSMODA06 (MFP) has been set to allow higher speeds and Semper has been told to use a rate of 57600bps as I have been informed that there are internal problems with selecting 38400bps. Most connects go ok, but there are connections where just garbage is received:

```
# 18 Feb 01:27:24 SEMP Connect 14400
# 18 Feb 01:27:52 SEMP Duration of connect: 00:37
: 18 Feb 01:27:52 SEMP Writing E:\BT\SEMPER\HISTORY.SYS
# 18 Feb 01:27:54 SEMP ~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
# 18 Feb 01:27:54 SEMP ~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
# 18 Feb 01:27:54 SEMP ~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
# 18 Feb 01:27:54 SEMP ~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
# 18 Feb 01:27:56 SEMP No Carrier
# 18 Feb 01:28:10 SEMP Ring

# 18 Feb 01:28:30 SEMP Connect 14400
# 18 Feb 01:28:52 SEMP Duration of connect: 00:32
: 18 Feb 01:28:52 SEMP Writing E:\BT\SEMPER\HISTORY.SYS
# 18 Feb 01:28:58 SEMP ~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
# 18 Feb 01:28:58 SEMP ~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~A
# 18 Feb 01:28:58 SEMP X_[..\A W   Q O..Mv C M.  ..
# 18 Feb 01:28:58 SEMP .\].....].\.Z. X.^..Y.....
```

18 Feb 01:28:58 SEMP .Z◆.Z◆.◆◆.Y◆◆◆◆◆◆..◆.◆^_.□\□Y.◆Y◆Z]◆[◆□◆◆ڎ.□◆
18 Feb 01:28:58 SEMP .◆◆.◆_◆]◆◆..X].◆◆◆.◆Y.]◆ش◆_◆Z..□_◆◆.Y._◆◆^_.□T
18 Feb 01:28:58 SEMP ◆A◆□....□◆◆]◆[◆\□.◆□◆.R_U◆◆}.\Z◆[[[◆◆[◆□^◆◆^W
18 Feb 01:28:58 SEMP .E◆Q◆ض◆◆◆◆Y
18 Feb 01:28:58 SEMP .□[◆...X..X◆◆◆□◆.◆]]]_Y◆Y◆]◆◆..◆...◆.◆◆□◆◆.._.[
18 Feb 01:28:58 SEMP .◆◆□◆Z◆..◆.◆◆^◆Zz..◆...^□◆◆[X]◆◆\.◆.◆.◆◆Zz◆◆X◆.◆
18 Feb 01:28:58 SEMP .◆◆._◆].]◆◆◆.Z◆◆◆..◆◆.Z◆.◆_.X.◆Yyx.◆◆◆.◆□◆◆]Z◆.X
18 Feb 01:28:58 SEMP Z^.....◆Z□]◆□_◆_◆◆◆◆._.X.◆X□.□^.◆◆.◆._]□◆◆◆
18 Feb 01:28:58 SEMP .◆.Y.◆U◆%◆:◆◆◆.◆◆◆D◆◆,5./
18 Feb 01:29:02 SEMP No Carrier
= 18 Feb 01:41:00 SEMP Finished event 'Kim Andr'
= 18 Feb 01:41:00 SEMP Starting event 'Blank 4'
: 18 Feb 01:41:00 SEMP Writing E:\BT\SEMPER\LASTEVNT.SYS
* 18 Feb 01:41:00 SEMP Executing J:\CMD_261\CMD.PRG (CMD: DUMMY)
* 18 Feb 01:41:14 SEMP Scanning outbound
* 18 Feb 01:41:44 SEMP Scan time: 29.88s
: 18 Feb 01:41:44 SEMP Reading E:\BT\SEMPER\REQUEST.SYS
18 Feb 01:45:24 SEMP Ring

```
# 18 Feb 01:45:44 SEMP Connect 14400
e 18 Feb 01:45:44 SEMP Emsi: received: **EMSI_INQC816
e 18 Feb 01:45:44 SEMP Emsi: received: **EMSI_INQC816
e 18 Feb 01:45:46 SEMP Emsi: received: **EMSI_DAT00DF
e 18 Feb 01:45:46 SEMP Emsi: packet received
e 18 Feb 01:45:46 SEMP Emsi: packet ACK
: 18 Feb 01:45:46 SEMP Writing E:\BT\SEMPER\RxEmsi.DAT
/ 18 Feb 01:45:46 SEMP Remote Address: 90:100/109.0@nest.ftn
/ 18 Feb 01:45:46 SEMP AKA: 95:150/103@fanfiles.ftn
~ 18 Feb 01:45:46 SEMP Password protected session
/ 18 Feb 01:45:46 SEMP Remote system running Semper 0.80 beta (00)
/ 18 Feb 01:45:46 SEMP System : Tessier-Ashpool
/ 18 Feb 01:45:46 SEMP Location: Glasgow
/ 18 Feb 01:45:46 SEMP SysOp : Dave Murphy
/ 18 Feb 01:45:46 SEMP Phone : private
/ 18 Feb 01:45:46 SEMP Baud : 9600
/ 18 Feb 01:45:46 SEMP Flags : MNP,V32B,MO,XA
~ 18 Feb 01:45:46 SEMP Remote holds 3028 bytes for us
~ 18 Feb 01:45:46 SEMP Remote's TRX# time is Sat Feb 18 00:23:16 1995
: 18 Feb 01:45:46 SEMP Writing E:\BT\SEMPER\TxEmsi.DAT
e 18 Feb 01:45:46 SEMP Emsi: packet sent
e 18 Feb 01:45:46 SEMP Emsi: received: **EMSI_ACKA490
e 18 Feb 01:45:46 SEMP Emsi: packet ACK
# 18 Feb 01:45:48 SEMP Transfer protocol: ZedZap
# 18 Feb 01:45:48 SEMP Receiving files
: 18 Feb 01:45:48 SEMP Remaining diskspace: 4421632b
# 18 Feb 01:45:50 SEMP Rx: Recv. compressed mail D:\PROT_NF\00640000.sa0
(3028b), 0:02

? 18 Feb 01:45:52 SEMP ZModem: CRC error
? 18 Feb 01:47:22 SEMP ZModem: CRC error
```

```
# 18 Feb 01:50:54 SEMP Finished session
# 18 Feb 01:50:56 SEMP Duration of connect: 05:23
: 18 Feb 01:50:56 SEMP Writing E:\BT\SEMPER\HISTORY.SYS
* 18 Feb 01:50:58 SEMP Executing J:\CMD_261\CMD.PRG (CMD: MAILRUN)
```

If anyone uses such a modem, and can assist at all it would be greatly appreciated, especially with any recommended settings as everything I've tried to set up in the manner expected tended to make maters worse.

The settings I'm using for the modem now are as follows:

```
atl5
B0 E1 M0 Q0 R0 V1 X4 &E1 &E4 &E6 &E8 &E10 &E13 &E15 %C0 #C1 &C1 L3
$MB28800 $SB38400 $BA0 &W0

OK
atl6
S0 S2 S3 S4 S5 S6 S7 S8 S9 S10 S11 S13 S24 S25 S30
000 043 013 010 008 004 055 004 006 007 080 037 020 000 000

OK
atl7
$A0 &A0 #A0 &B0 &BS1 $D0 &D2 %DL0 %DC0 $EB0 1.112538E-3081 1.117918E-3084 #F2 $F0 &G2 #L0
&P1 &Q0 $R0 &R1 &RF1 &S1 &SF0 &T5 #T1 $T1 $V0 $V6 $VD0 Y0
$MB28800 $SB38400 $BA0 &W0

OK
```

Any assistance appreciated.

Cats 'n' Birds 'n' Greeks - Daron - dbrewood@nest.demon.co.uk

```
+!+
- Sylph, n. An immaterial but visible being that inhabited the air when the
air was an element and before it was fatally poluted by factory smoke, sewer
gas and similar prdoucts of civilization. [...] tDD, Bierce

--
```

3490. Re: Changing resolution...

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8625_ashort@mettav.demon.co.uk>
Source record: 150346

This message from guy@swampdog.demon.co.uk to All was spewed forth....

g> STOS but I would be surprised if used Gem for speed reasons.

Nope, it doesn't.

g> There is no theoretical reason why Gem can't change resolutions but
g> in practice there is too much work involved. Gem is resolution

Too much work on whose behalf?? The OS or the programmer??

g> happens to your desktop accessories? The situation is even worse
g> under multitasking - process A wants resolution A, process B wants
g> resolution B etc.

Yep, that's a good point... something that would be hard to get around :(

g> resolution is (width, height, colour depth) and adapt itself to the
g> current resolution. I believe this slight change of approach allows

So how come all GEM programs don't do that!? Is it hard to do? If so, how come someone doesn't write some "standard" code to do it, that everyone else can patch into their own sources?

ATB..../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3491. Re: Changing resolution...

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8626_ashort@mettav.demon.co.uk>
Source record: 150347

This message from mnb20@cam.ac.uk to All was spewed forth....

m> It's easy. What you can't do is get GEM to work in the new resolution.
m> The only way to do that is to restart it, which is what the desktop's
m> change resoluiton dialogue does.

So there is no way that you could get your program on execution, to check the current resolution and, if wrong, move to the correct resolution "on the hop" as it were?

I understand that it would be impossible to do this nowadays with multi-tasking systems... but wouldn't it have been possible before... in the times when the loading GEM program just displayed it's name at the top of the screen while it loaded?..... couldn't the rez change have been activated then? :|

ATB..../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3492. Re: what is a good picture viewer?

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8631_ashort@mettav.demon.co.uk>
Source record: 150348

This message from Harry Sideras to Alastair Shortland was spewed forth....
HS> Gemview can load and save far more image formats that won't stand a
HS> chance in either of those two, so it's not a case of either/or.

What about Speed... is Gemview faster at processing GIFS/JPGS than Speed Of
Light or Picswitch?

ATB..../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3493. Terminal Access ftp sites

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8632_ashort@mettav.demon.co.uk>
Source record: 150349

Hello...

I know that the HENSA FTP site in the UK can be accessed via a terminal program. Are there any other FTP sites in the UK that can also be accessed via a terminal program?

Is there anyone that I can e-mail to obtain this information?

Thanx....

ATB..../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3494. Is there newsgroup storage at HENSA

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8633_ashort@mettav.demon.co.uk>
Source record: 150350

```
Hello...

Does HENSA keep archives of news or textfiles/FAQ's in any of its
directories.. or is it just binaries? :|

Thanx....

ATB..../|\L ~:-)

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

3495. Is there newsgroup storage at HENSA

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <8634_hsideras@mettav.demon.co.uk>
Source record: 150351

Hi Alastair, on 17 Feb 96 you wrote:

AS> Does HENSA keep archives of news or textfiles/FAQ's in any of its
AS> directories.. or is it just binaries? :|

Yup. It's got, for example, AEO.

What you really need to do is go into directory micros/atari and grab 00files
so that you can search for things offline at your leisure - just grab things
as you need them after that.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3496. Re: what is a good picture viewer?

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <8635_hsideras@mettav.demon.co.uk>
Source record: 150352

Hi Alastair, on 17 Feb 96 you wrote:

HS>> Gemview can load and save far more image formats that won't stand a
HS>> chance in either of those two, so it's not a case of either/or.
AS>
AS> What about Speed... is Gemview faster at processing GIFS/JPGS than
AS> Speed Of Light or Picswitch?

Dunno. I just tried SPOFLT v3.7 and it doesn't display properly on my
graphics card and I prefer to use Imagecopy which is about twice the speed on
GIFs but takes 201nger on JPGs (on an unrepresentative sample).

I also ran out of memory (while having over 2Mb free) on a JPG that
uncompressed to 1.4Mb - Imagecopy handled it easily and it also displayed it
without needing a further click. Imagecopy handles more formats as well so
it's just a better choice all round - sorry...

As far as Gemview goes, I never really got to grips with it tbh and I never
got as far as registering it for that reason.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3497. NVDI 4

Newsgroup: comp.sys.atari.st
Date: 1996-02-18 00:00:00 UTC
From: bjr@Pbjr.ebicom.net
Message-ID: <824692728_OASIS_@Pbjr.ebicom.net>
Source record: 150353

Okay...
I have NVDI 3.2.
If I upgrade to 4...what are the improvements...
How much are the upgrades?
Is there a place in the States that handels the upgrades.

Thanks,
Brian
--
---
bjr@ebicom.net

3498. Re: FTP - anyone got it working?

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: clinton@teleport.com
Message-ID: <4gakcv$6ds@maureen.teleport.com>
Source record: 150154

Dennis McGuire (mcguired@moose.erie.net) wrote:

: On Sun, 18 Feb 1996, Andrew Rose wrote:

: > There've been surprisingly few postings about the FTP program for STIK.
: > Has anyone managed to get it up and running yet? If so, how???
: >

: I ran it and it worked for me. (Mega STe, TOS 2.05, HSMODEM) It
: needs some additional features, but the author said in the doc file that
: he is working on them.

Same here; sometimes I have to try a site more than once to logon;
My system is the same as above (Mega Ste tos 2.05, hsmodem). It sure dose
need some more work, but it is a nice start.

--

clinton@teleport.com

Avoid people who read their own poetry in public;
As they may well have other nasty habits.

3499. Conner CP30540 compatible with Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: jules@cs.ruu.nl
Message-ID: <4ga9mj$6d6@krant.cs.ruu.nl>
Source record: 150155
Cross-posted to: comp.sys.atari.st,comp.sys.atari.tech

Hi,

I am looking for a bigger hard disk to upgrade my MSTe/4 and was offered a Conner CP30540. Since I remember that any harddisk connected to an Atari will have to have parity disabled, I was wondering if anybody knew whether that is possible with this drive.

Otherwise, what's the deal with disabling the parity by software from a PC? I remember there was some discussion about this but don't recall the bottom line.

Thanks,

-- Jules

3500. Re: Changing resolution...

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <824827728_OASIS_@swampdog.demon.co.uk>
Source record: 150156

In article <4g7tmk$lrd@lyra.csx.cam.ac.uk>
mnb20@cam.ac.uk (Mark Baker) said:-

>In article <824565016_OASIS_@swampdog.demon.co.uk>,
> guy@swampdog.demon.co.uk (Guy Harrison) writes:
>
>>A Gem program cannot feasibly make these changes. What it can and
>>ought to do when it starts up is find out what the current resolution
>>is (width, height, colour depth) and adapt itself to the current
>>resolution. I believe this slight change of approach allows MultiTOS
>>to support resolution changes but I am getting into an area I know
>>little about.
>
>Surely all applications do that, otherwise they wouldn't work on the
>Falcon properly? What is needed, and doesn't exist, is some way for
>an application to reconfigure on the fly.

The resource file positioning information is stored as characters not
pixels. Each object is offset so many characters from its parent and
is so many characters high and wide. rsrc_load() issues rsrc_objfix()
(or whatever its name is) which converts these to suitable rasters
using the current system font size. Just to confuse matters more, it
is possible to define a small raster offset from each character
co-ordinate which is applied after the character conversion. This
allows exact positioning at the expense of true independance. Then Gem
selects the pointsize for the text objects.

If you are using icons or images this where you have to deal with them
by a method of your choice. If they are not used then the application
stands a good chance of working anyway because Gem has done all the
work.

>>Somebody else care to explain the mechanics of a MultiTOS resolution
>>change? Are processes just stopped and restarted or is there a
>>resolution change message and associated responses?
>
>There is a res change message, to tell your program to shutdown. What
>there isn't, or at least not documented, is any way for it to start
>up again automatically.

It would have been fairly easy to relaunch the programs but what to do
with them after that? To be of any real use it would have to get each
program back to the state it was in at the time of the change. Even if
you logged all the user operations via a working (and dubious imo)
appl_trecord() what to do if an error crops up?

>If you are writing a program for multitos, you should register that
>you are interested in shutdown and res change messages (one of the
>many new modes of appl_write()) and when you receive such a message,
>you either shut down and then tell the AES you have done so, or tell
>it to cancel the shutdown, (possibly prompting the user with a
>save|quit|cancel alert to decide which to do)

So what happens if an application does not register?

--

Guy Harrison

guy@swampdog.demon.co.uk

3501. Re: FTP for STiK now available

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <824837874_OASIS_@swampdog.demon.co.uk>
Source record: 150157

```
In article <824650476_OASIS_@ajrose.demon.co.uk>
andrew@ajrose.demon.co.uk (Andrew Rose) said:-

> In article <824557267snz@mbha.demon.co.uk>
> dave <dave@mbha.demon.co.uk> said:-
>
>>In article <GBQXEEBNUP@data.rhein-main.de>
>> robscha@data.rhein-main.de "Robert Schaffner" writes:
>>
>>> In <GBPXADAGUP@locke.on-luebeck.de> Michael Guse wrote:
>>>
>>> >the FTP packet for STiK is now available on the following ftp-server:
>>> >
>>> > ftp.on-luebeck.de
>>> >
>>> >in the directory
>>> >
>>> > /pub/systems/atari/internet/stik/ftp
>>> >
>>> >Have some fun.
>>> Thank you.. :-)
>>>
>>> Vielen Dank fr den Tip :-)
>>> Das Teil luft gut mit Stik. (F030 / TOS 4.04)
>>
>>
>>Great! How do you use it? I put ftp.tex.ac.uk in the 'choose server' box
>>and anonymous/email address in the 'open' box, and it always came back saying
>>the server did not ask for a password. I use demon.co.uk domain, and
>>ftp.demon.co.uk diid the same thing... :-(
>>
>>What am I doing wrong?
>
>I wish I knew
>
>>
>>BTW. It doesn't like TTram so set the flags for STram otherwise you get a
>>stack overflow...
>
>Doesn't like MagiC either - single or multi-tasking mode. This seems like
>a major oversight given the way things are going - I mean, if it'll run
>under Magic the author can be sure just about anyone can use it, but if it
>doesn't run unless you've had to make specific alterations to the set-up
>of certain TOS-based computers it's surely asking for trouble.
```

I'm afraid I've got the same problem as Andrew with MagiC - text
message simply stating "Stack Overflow". Shame :-(

--

Guy Harrison

guy@swampdog.demon.co.uk

3502. Re: RSCs in GFA

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <824841788_OASIS_@swampdog.demon.co.uk>
Source record: 150158

In article <824661762_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

>Does anyone know of a PD ascii guide to using RSC files in GFA Basic
>??? I've looked at a couple of example progs, and it looks _very_
>complicated, so I need some help. Any suggestions ????

Were the example programs in GFA or C?

--

Guy Harrison

guy@swampdog.demon.co.uk

3503. Re: Changing resolution...

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <824827044_OASIS_@swampdog.demon.co.uk>
Source record: 150159

In article <8625_ashort@mettav.demon.co.uk>
ashort@mettav.demon.co.uk (Alastair Shortland) said:-

>This message from guy@swampdog.demon.co.uk to All was spewed forth....
>
> g> STOS but I would be surprised if used Gem for speed reasons.
>
>Nope, it doesn't.
>
> g> There is no theoretical reason why Gem can't change resolutions but
> g> in practice there is too much work involved. Gem is resolution
>
>Too much work on whose behalf?? The OS or the programmer??

Both! :-)

> g> happens to your desktop accessories? The situation is even worse
> g> under multitasking - process A wants resolution A, process B wants
> g> resolution B etc.
>
>Yep, that's a good point... something that would be hard to get around :(
>
> g> resolution is (width, height, colour depth) and adapt itself to the
> g> current resolution. I believe this slight change of approach allows
>
>So how come all GEM programs don't do that!?

They should but it is inherent in the Gem design that it can only be
done at startup.

A suitable analogy for the work involved would be for the user of an
STOS program to hit reset halfway through rendering a Falcon 16 colour
image and expect it instantly to come up in truecolour half rendered
with no side-effects.

>Is it hard to do?

No individual part of Gem is hard. Fathoming out how to put all the
bits together is the tricky bit!

>If so, how come someone doesn't write some "standard" code to do it,
>that everyone else can patch into their own sources?

This can't be done for many reasons. For instance, Gem allows you to
create your own objects - how could a third party program patch
something it knows nothing about?

Theoretically the best way to deal with the display is not to! This is the most resolution indepandant you can get because it guarantees your software will work with anything.

Gem stuff I write have as little to do with the display as possible. They get their input from an OBJECT tree and they send their output back out to it again. It is of no concern to the program I am writing that a side effect of making a change to the tree is a visual change on the screen.

--

Guy Harrison

guy@swampdog.demon.co.uk

3504. Re: CAB Crashes!

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <824835234_OASIS_@swampdog.demon.co.uk>
Source record: 150160

In article <824704212_OASIS_@ajrose.demon.co.uk>
andrew@ajrose.demon.co.uk (Andrew Rose) said:-

> In article <824661592_OASIS_@swampdog.demon.co.uk>
> guy@swampdog.demon.co.uk (Guy Harrison) said:-
>
>>I'm in the middle it seems. Vitually all the time Cab and Magic 2.0
>>work fine together but on the odd occasions it persistently crashes on
>>the same byte count whilst fetching something it can be persuaded to
>>work by turning pre-emptive multitasking off.
>
>Hmm....I just tried this, Guy, in the hope I'd solve the problem. Result?
>With a URL I hadn't tried before, 3 bombs (!), mind you it gave this with
>preemptive multitasking on and off, so not sure what's going on there.
>With a URL I had tried before, back to the old two bombs I know and loathe
>so well :-(

This is exactly what I do ...

Installation problems ...

Increase ALLOCMEM - I did have it up to 500K but it seems fine at
300K, this reduced some crashes.

I can email you the config's I've got which Flinny sent me - until I
got them I had given up as well.

Ensure the cache "WWWCACHE" is in the ROOT.

Run STiK as a program - it recovers from cockups better (actually
rename it STIK.PRG).

Set up STIK_CFG.DAT even if you don't need it and put it in the same
folder as STIK.PRG - install STIK.PRG with the folder set to its launch
directory so it finds STIK_CFG.DAT.

Turn Cab image display off, have text instead of images and don't let
it get brackgound images.

Solutions for cockups that persist ...

Delete the cache and every single file within it but you may have to
create 00000000.HTM later on if it's being moody and refusing to load
the first page.

Starting it ...

Boot with HSMODEM.

Pre-emptive off.

Run STiK as a program and connect.

Wait for STiK to get its initial disk accesses done.

Run Cab.

Select a page you know downloads reliably and download it again via
reload and keep reloading until it gets it. I use the Langley Air
Force base so if I disappear off the face of the earth one night you
know what's happened to me :-)

Always make sure you have successfully got a page just before you quit
otherwise you may end up having to kill the cache contents again.

I can usually just load Cab again if it bombs.
STiK can terminate with bombs but it's usually ok to just run it
again.
It's usually possible to go through a complete reset and reload StiK
and Cab without dropping the line. Assign them shortcuts to get it
done quick before the demon end drops the line.

>So there's 4 phonecalls down the drain with CAB/STiK. It's a real shame
>cos I'd love to spend more time using the web, but when the program's so
>unstable what can you do? Some days it's OK-ish, but I've more or less
>given up on it ATM. Let's hope the next incarnation (about time?) has done
>something towards fixing stability - I'm happy with the features remaining
>as they are for the moment, if only I could feel the damn thing would stay
>up and running on me for more than 5 minutes....or when I really want it
>to work!!!

I could email you mine, pre-installed?

--

Guy Harrison

guy@swampdog.demon.co.uk

3505. Re: FTP for STiK now available

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <824838216_OASIS_@swampdog.demon.co.uk>
Source record: 150161

In article <824718911snz@mbha.demon.co.uk>
dave <dave@mbha.demon.co.uk> said:-

>In article <824767626_OASIS_@ajrose.demon.co.uk>
> andrew@ajrose.demon.co.uk "Andrew Rose" writes:
>
>> After reading this posting, I went away and tried again. This was the
>> result:
>>
>> 1 - The OPEN box is greyed out and remains so
>
>I found that STik needs to be loaded and enabled.
>
>I get it to work under Magic OK, but the ttram flags must be reset.
>Doesn't connect with anything though...

I've not had to change TTram flags before. How is this done and if
it's a "run something" where do I get it?

--

Guy Harrison

guy@swampdog.demon.co.uk

3506. Re: WWW & Atari...

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <824838466_OASIS_@swampdog.demon.co.uk>
Source record: 150162

In article <824608066_OASIS_@coconut.demon.co.uk>
mike@coconut.demon.co.uk (Bounty Bar) said:-

[snip]

>I have got to agree on this point. I have tried and tried to get CAB
>working online but never got past the resolving host message. It
>probably is my set up, but I have done it just like the docs/articles
>say, but no success. Offline CAB is just great, but I too miss being
>able to surf the web. Unlike some, I don't have access to any other
>computer than my own, so I feel well and truly out of it all :-(

Does it come up with a blank page and a sad face?

Try hitting "reload" - wait 30 seconds or so then Escape back to the
blank page and the sad face - reload again etc.

BTW, do not try accessing anything on demon. I've got into their web
server once - it's too slow and Cab keeps timing out. Comment out the
two cache server lines if you've got them enabled.

>Let's hope that someone comes up with a easy-to-set-up working WWW program
>for the ST/Falcon soon. I'd even buy it at commercial prices if I knew it
>worked well :-)

oops - my fault - better get on with it ...

--

Guy Harrison

guy@swampdog.demon.co.uk

3507. Re: Turning FPU off !

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <824839496_OASIS_@swampdog.demon.co.uk>
Source record: 150163

In article <824646768_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

> In article <4fnp71$qcd@m1.cs.man.ac.uk>
> jacquesa@cs.man.ac.uk (Anthony Jacques) said:-
>
>>In article <vyzlom8byf1.fsf@issan.informatik.uni-dortmund.de>,
schwab@issan.informatik.uni-dortmund.de (Andreas Schwab) writes:
>>>In article <824128140_OASIS_@phil4.demon.co.uk>, phil4@phil4.demon.co.uk (Phil Hough)
writes:
>>>
>>>|> Does anyone know of a software way of 'turning the fpu off' so that
>>>|> any program thinks that one doesn't exist ???
>>>
>>>No, that won't work. You'll have to physically remove the fpu from
>>>your system. There is no way to tell the cpu to ignore an installed
>>>coprocessor.
>>
>>Yes, but you could try changing the '_FPU' cookie so that programs that
>>test this decide not to use the FPU, and to use software routines
>>instead...
>>
>>Just a thought...
>
>Thanks for that, any ideas how ??? I only use Basic, so I guess its a
>job of peeks and pokes ??? in which where to and what values ???

```
typedef struct {
ulong c_id, /* cookie id */
c_up; /* cookie user pointer */
} COOKIE;

static void
find_cookie(look_id)
ulong look_id;
{COOKIE *c =(COOKIE*)(*SYS_P_COOKIES);
int i =-1;

while (c && c[++i].c_id) {
if (c[i].c_id == look_id) c[i].c_up = NULL;
}
}

main()
{ulong fpu =/* whatever _FPU is as a longword */
```

```
find_cookie(fpu);
}
```

The cookies are stored in a COOKIE array whose address can be found by reading location $5a0 (SYS_P_COOKIES above). If this is zero then no cookie jar exists. If it not zero, poll them in ascending order until the _FPU cookie identifier (c_id) is found or you reach the end of the list (c_id == 0) then change the user pointer (c_up) to a suitable value. As I have an _FPU cookie installed but no FPU then I assume setting c_up = 0 will disable it because that's the setting I've got.

Sorry it's not in Basic. :-(

--

Guy Harrison

guy@swampdog.demon.co.uk

3508. Re: Problems with Oasis

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <96050.135846STIRRE31@MAINE.MAINE.EDU>
Source record: 150164

Okay, I'm an idiot. I solved my own prolem by downloading Oasis
and re-installing it. I deleted some important folders somehow....
Anyway, my problems are still not done, of course! I cannot
get either pop mail or Netnews working from within Oasis (kinda
important ;-)). I can only send mail through Oasis. The mail
I send comes from MYNAME@SOMEHOST. I thought I'd defined it
differently but I will check. As far as pop mail goes, when I
kick pop (or pop kick) my modem will start grinding away.
However, I never have any mail. I do have the pop mail version
of NOS.TTP. Also, when I put the command "pop mailhost maine.
maine.edu 3" in my STARTUP.NOS file it tells me the command is
not recognized. If I type it, though, it seems to work fine.
Any suggestions? I may post my STARTUP.NOS file in the hopes
that this may get me some help.
-scott tirrell
-stirre31@maine.maine.edu

3509. XaAES Progress Report

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: "Craig. Graham" <Craig.Graham@ncl.ac.uk>
Message-ID: <4gaoqo$4er@whitbeck.ncl.ac.uk>
Source record: 150165

Just a quick note on how XaAES is progressing.

With a little help from the XaAES mailling list, things have moved on a lot since the first beta 2 weeks ago.

Lot's of GEM programs now run - some well, some not well. A few don't run at all (yet), but those that do include:
o Thing
o Z'Org
o QED
o Lattice C
o Devpac 2 & 3
o TOSWIN (all versions that are currently kicking about)
o CLA
o DUftp
o CAB

None of these run perfectly, but they all work to some extent.

At a more detailled level, the new beta (going out to the mailling list members today) now supports:
o alerts (non-modal, in windows))
o form_do() dialogs (as above)
o mono monitors (a bit)
o shel_write() launching of programs
o all the windowing & stuff that was already there

Still to do are accessories, the desktop root object tree, a fileselector, and various other odds & ends.....

A real release will probably make it out in a couple of monthes time.

Craig.

3510. Few lights about software.

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960219160651.26088B-100000@mhc.mtholyoke.edu>
Source record: 150166

Hi everyone, I have some questions about some software, which I
have no clue, do I need them ?:
What is tex ?
What is poscript ?
What is GNU ?
What is Gem-dos ?
What is E-mac ?

Also is it possible to emulate a PC 80486 on the Falcon 030?
Because I Know that is possible to emulate a 80286 but it's
pretty old. And the price pretty high. When you know that you
can get a 486 portable packaxx bxxx, second hand for $600.

Thank you , to answer .

3511. Re: Dungeon Master

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1902962131440001@47.85.0.99>
Source record: 150167

In article <824778280_OASIS_@roseivy.demon.co.uk>,
Timpy@roseivy.demon.co.uk wrote:

> In article <4g8cen$g5f@news.one.net>
> kwestend@one.net (Kevin Westendorf) said:-
>
> >I am posting this for my brother who still uses his Atari ST. He
> >recently got hooked on a rather old game, Dungeon Master. He got the
> >computer second hand and the software came without any documentation.
> >He has gotten pretty far, but he thinks that he cannot get any further
> >unless he can learn how to do magic. Alas, with no docs he is stuck.
> >Does anyone know where to find out how to perform magic in this game?
> >Or does anyone know where to look to find this out. He has no
> >Internet connection, so he asked me to look around for him.
> >
> >Any help would be more than appreciated...
> >
> >Kevin

Have a look on umich for some files that contain hints/maps/spells.

Probably in the Games section.

There are also some Dungeon Master character editors & even some
level editors available.

Have fun

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

3512. WANTED : Atari High Resolution Monitor

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: stuart@reverend.demon.co.uk
Message-ID: <824771380.28812@reverend.demon.co.uk>
Source record: 150168
Cross-posted to: comp.sys.atari.st,uk.forsale

Greets.

WANTED : Atari Hi-Res Monitor within the LONDON area.
My brother is looking for the above with some ergency and is willing
to pay up to 100UKP for one in a good condition.
Buyer will collect.
Please contact me, Stuart, at (stuart@reverend.demon.co.uk)

--
Stuart Peters
Rochester, Kent, England
stuart@reverend.demon.co.uk

3513. Re: Programs for STiK..?

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <824847104_OASIS_@flinny.demon.co.uk>
Source record: 150169

In article <4ga6nm$s0c@muikku.jmp.fi>
jhovila@muikku.jmp.fi (Jyri-Pekka Hovila) said:-

>I was just wondering, what tools (like telnet etc..) have been programmed
>for STiK? I've already got CAB (though I'm probably NEVER going to get it
>working..;), IRC (the same problem), Telnet (it WORKS!) and FTP (haven't
>tested yet). Is there anything else out there, and if is, where?

All programs available for stik should be available on my web site if
they arn't the authors have kept very quiet about them. the url is in
the sig.

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Http://www.unn.ac.uk/~cju920/ <
> Falcon 030/4/1160/FPU/LINUX <

3514. Re: Wanted: Katakana font!

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: tks@st.rim.or.jp
Message-ID: <4gaoin$8aj@news.st.rim.or.jp>
Source record: 150170

In article <3125e3e494bb181@sn.no>, Hallvard Tangeraas <hallvart@sn.no> wrote:
>Does anyone know of a Katakana font lying around somewhere on the net?
>do as I can convert it/them with 'Fontkit 4' which I have (commercial
>program in case someone asks).
>
There was a Katakana .FNT file distributed with Notator SL in Japan.
I'll try find it thru Japanese BBS.
Will you be able to make one your self, if I send you a .IMG file
which has all characters(about 50 of them.)?
If you can do that, I can send it to you right back. Because there are
a lot on my mac. (These also has Kanjis, you don't want them do you?)

>Hallvard
>--
> _/_/_/_

3515. US Robotics Sportster Vi Modem - Queries.

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <6941dbrewood@nest.demon.co.uk>
Source record: 150171

I've just traded up from my MultiTech modem to the US Robotics Sportster Vi 28.8 fax with personal voice mail. Needless to say I've got a few queries..

1/ Can anyone recommend a fax receive program for use with it and Semper (the ftn mailer) to allows fax's to be received? If so can you recommend the best Semper modem strings to be used with it?

2/ Are there any programs on the Atari that allow the Voicemail capabilites to be accessed?

Looking forward to any replies.

Cats 'n' Birds 'n' Greeks - Daron - dbrewood@nest.demon.co.uk

+!+
Keep your shiny side up, and the dirty side down, the smokies out of your britches and your wheels in the ditches.

--

3516. Re: Dungeon Master

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: Steph@wuss.demon.co.uk
Message-ID: <824856310_OASIS_@wuss.demon.co.uk>
Source record: 150172

In article <4g8cen$g5f@news.one.net>
kwestend@one.net (Kevin Westendorf) said:-

>I am posting this for my brother who still uses his Atari ST. He
>recently got hooked on a rather old game, Dungeon Master. He got the
>computer second hand and the software came without any documentation.
>He has gotten pretty far, but he thinks that he cannot get any further
>unless he can learn how to do magic. Alas, with no docs he is stuck.
>Does anyone know where to find out how to perform magic in this game?
>Or does anyone know where to look to find this out. He has no
>Internet connection, so he asked me to look around for him.
>
>Any help would be more than appreciated...
>
>Kevin
>
>
E-mail me & in the meantime I'll hunt out some files and info for him. I
don't have it to hand right now.

Steph.

--

O~~~~~~O
"..Is it better to rule in hell than it is to serve in heaven?"
Child Of The Damned - Warlord

Steph Taylor steph@wuss.demon.co.uk
O~~~~~~O

3517. Re: new magazine proposal: alt.computing.alt. opinions

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: Steph@wuss.demon.co.uk
Message-ID: <824855026_OASIS_@wuss.demon.co.uk>
Source record: 150173

I'm all for any new mags which contain info on the ST, but to be honest, I can't see where you'd be ahead of the 2 current ST mags in the UK. With this in mind, I feel that the ST coverage would be shoved further & further down the list of priorities.

I would certainly buy the first issue or two to see how it goes, assuming a cover price that was low enough in comparison to the Atari-specific or Atari-relevant page count. In other words, I am not going to pay 3 or 4 UK pounds for a few pages of info that may well be repeated once each by the other 2 mags, and once more (up to two months previously) on the net.

I applaud your plans, and would love to see a return to those halcyon days. I don't think it will happen though.

Steph.

--

O~~~~~~O
"..Is it better to rule in hell than it is to serve in heaven?"
Child Of The Damned - Warlord

Steph Taylor steph@wuss.demon.co.uk
O~~~~~~O

3518. Re: Terminal Access ftp sites

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3128c908d9dba61@sn.no>
Source record: 150174

Alastair Shortland (ashort@mettav.demon.co.uk) wrote:

>Hello...
>
>I know that the HENSA FTP site in the UK can be accessed via a terminal
>program. Are there any other FTP sites in the UK that can also be accessed
>via a terminal program?
>
>Is there anyone that I can e-mail to obtain this information?

Check out my FTP list which I posted just a few days ago. If you missed it
you can go to the Atari section of my web page (the URL can be found in my
signature) or directly via FTP to:

ftp.sn.no /user/hallvart/atari/info/ftplist.txt

I'm now working on it to get it more up to date, but until then the existing
version will have to do (which isn't that wrong anyway I guess).

There are a few FTP sites in the list which reside in the UK, but you might
as well try other sites (i.e. Germany). ANY FTP site can be accessed via a
terminal program- the sites don't 'detect' if you're using an X-terminal or
a simple VT-100 emulator. I use 'Connect' myself.
Good luck!

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

3519. Re: HELP: Dead(ish) 1040STfm

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: wolfen@tiac.net
Message-ID: <4gavs3$e9n@sundog.tiac.net>
Source record: 150175

In article <4fs9p3$phd@orm.southern.co.nz>, chriswil@southern.co.nz says...

>motherboard for potential dry solder joints, but to no avail. Are there
>any problems with 1040STfm's that could cause the above to happen?

>TIA for your replies...

>Chris W.
>/|\

My old system used to do that occaisonally.. My solution is going to sound crazy but believe it or not it worked great for me. Pick the unit up. hold it about 6 inches above its desk and drop it. Worked for me. No guarantees but its worth a try right.

3520. Re: GDOS printer fonts..?

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <824842014_OASIS_@coconut.demon.co.uk>
Source record: 150176

In article <4g9sts$r1v@muikku.jmp.fi>
jhovila@muikku.jmp.fi (Jyri-Pekka Hovila) said:-

>Just downloaded a huge packet of GDOS fonts. The problem is, that I`ve
>got SLM 804 and the printer fonts in the packet are for Epson. Should I
>get a conversion program somewhere of jump off the window?
>
>- Jyri

Get Fontkit Plus 3/4 by Jeremy Hughes. It allows you to do all sorts of things with printer and screen fonts. Though as you could be converting from 180 DPI fonts to 300 DPI ones, you will have to do a fair bit of tweaking. Therefore it might be worth your while looking out for some 300 DPI GDOS fonts anyway. I have some myself, so they are available, some are commercial/shareware, but there are some PD ones around as well.

ATBeST
Mike

--

---
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

3521. FS(in UK): Cubase Score

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: kaitxo@cix.compulink.co.uk
Message-ID: <Dn1r1o.3zJ@cix.compulink.co.uk>
Source record: 150177

New, unused, unregistered Cubase Score for Atari for sale for ₤250 including postage.

Andrew Harvey
kaitxo@cix.compulink.co.uk

3522. FS: Computers/Synths - REDUCED

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: nao@interport.net
Message-ID: <nao-1902961911000001@nao.port.net>
Source record: 150178

FOLLOWING EQUIPMENTS FOR SALE -- PRICES HAVE BEEN REDUCED

[Musical Instruments]

Emu Proteus1 - $325
Emu Procussion - $325
Ensoniq VFX - $375
Yamaha DMP7(Digital Mixer) - $425

[Computer Hardware/Software]

Atari 1040STe (4 meg) w/mouse - $200
Atari SM147 (b/w monitor) - $ 65
Steinberg Cubase3.1 for Atari - $175
Dr. T's XoR (universal editor/librarian) - $50
Spectre GCR (Mac emulator for Atari) - $45

* Buyer pays shipping.

* All computer hardware/software altogether - $425

If you are interested, please send me e-mail for detail.

Naoyuki (Location: Brooklyn, NY)

3523. Re: CAB and complete pictures

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <Dn1ME4.6Fu@cix.compulink.co.uk>
Source record: 150179

In message <4g8dat$5ot@gti.gti.net>, azog@gti.net said:
> leslieh@freenet.edmonton.ab.ca wrote:

> Odd that you mention it, because just today, or I just noticed it
> today, CAB was doing what you say: it would download the image, but
> when displayed on the screen, it was cut right in half. It happened
> to me on several sites. I hadn't noticed this behaviour before, but
> for what it's worth: Falcon in 256 colour mode, MiNTnet and the
> MiNTnet CAB.OVL. S

I get this too. If you do a 'reload' it works second time:)

'til the next time:)

Chris Good cgood@cix.compulink.co.uk

3524. ATARI ITEMS FS UPDATE

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: michaelk@pacifier.com
Message-ID: <4gb149$qtt@news.pacifier.com>
Source record: 150180

Alot of Atari stuff for sale... (I'm still a devoted Atari user:
Cubase Audio Falcon)

buyer pays all shipping costs...

Hardware-----

My second Falcon: 4megs. 85meg IDE, mouse, original Falcon software ,
manuals,adapter for Atari monitors, misc software (ICD Pro SCSI
Driver Utilities), with original box , midi cables, excellent condition:
$675 or offer

STE with 4 megs ram, monochrome monitor, 40meg external Supra HD,
mouse, manual, misc. software, midi cables, excellent condition
$300 or offer

Screen Blaster: resolution enhancement for the Falcon (hardware &
software & manual) $50

US Robotics Sportster external 14,400 fax/modem (no manual but in
original box) works perfectly SALE PENDING

Software-----

Diamond Edge: great diagnostics utilities..... SALE PENDING

Diamond Back II Hard Disc back-up utility $10

Straight Fax 2.0, the best faxing prog ..... SALE PENDING

NVDI 2.5 ..... SALE PENDING

Squish II a HD space saving compression system SALE PENDING

all software original with manuals

--
---
pacifier.com - Vancouver's Public access Internet (206) 693-0325
telnet or dial the above and type "new" at the prompt to register

3525. Re: Speedo-capable DTP

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <824842418_OASIS_@coconut.demon.co.uk>
Source record: 150181

In article <4g8sah$nsm@newdelph.cig.mot.com>
whitema@vance.cig.mot.com (Michael A. White) said:-

>What's the big deal about a word count? I have yet to have a need for a
>word count in any document I've created. Even for essay classes ("write
>a 1000 word essay on ...."), no instructor is going to sit down and
>count every stinkin' word!
>
>Mike White

When us reporters/editors have a certain amount of space to fill, it is vital that we provide enough words, or don't go over a certain amount, whatever the case might be. A word count saves us having to manually count every word (I've done that before), and by accurately knowing how many words we have written, we can stop an unknowing sub-editor from chopping out vital chunks of our text to make it fit a space :-(

A word count (which is quite a simple thing by and large) is an absolute must for anyone doing professional or semi-professional writing. And I think, judging by the other responses in this thread, most people agree that it is a necessity!

When you start writing for a living, you'll soon realise how vital things like spell checkers, word counts and a thesaurus are to help make your stuff worth publishing without the features editor having to spend time cleaning up your efforts.

Mike

--

---
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

3526. Re: Speedo-capable DTP

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <824842256_OASIS_@coconut.demon.co.uk>
Source record: 150182

In article <8658_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) said:-

> m> Our friend Tommi in Finland tells us that he is aware of a German
> m> company that are writing a multi-platform DTP program, which if correct,
> m> is encouraging. The only problem is that will it ever be translated
> m> into English? The authors would have to be certain that there would be
> m> a market for such a program if it was translated. Perhaps, if we can
> m> find out some more, then all of us that want such a program can send
> m> messages of encouragement? :-)
>
>An EMail address would be nice...
>
>Adequate Systems (the Calamus module people) - where are you...

I'll send them a message of encouragement as well if we get the address :-)

Don't forget that it might not get translated to English unless enough of
us English-speakers let ASH know that we want it!

ATBeST
Mike
--

---
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

3527. Re: Speedo-capable DTP

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <824843238_OASIS_@coconut.demon.co.uk>
Source record: 150183

In article <djs.824730379@gen-off-3>
djs@jet.uk (David Stevenson) said:-

>PageStream? Doesn't use Speedo, and can get a bit slow, but it's
>easy to use, and has decent PostScript output.
>
>It's import modules are a bit buggy though :-(

Hi

A copy of Pagestream 2.02 came with my the S/H ST system I bought last year. But apart from printing out the test page, I haven't really played with it. I've got the manuals (legal copy) and it looks quite good, but the reports of the font problems put me off a bit, though I know if you stick to certain fonts for certain sizes etc then everything works okay.

A contact of mine, now moved onto a Mac, actually used Pagestream purely for PS output, and after a number of problems with Pagestream output, he and the agency that printed the files out, managed to get a working system. Though there were still some problems, I think with crop marks and registration marks, he achieved a reasonable level of success.

I might have to install the program again and see what gives.

ATBeST
Mike

--

---
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

3528. game help

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: "Autumn J. Thomas" <rescuer@umich.edu>
Message-ID: <Pine.SOL.3.91.960219190514.25853A-100000@breakout.rs.itd.umich.edu>
Source record: 150184

Hi,
I got some software with my computor when I got it but not much
documentation. I have a game call Guild of Thieves, it looks
interesting, but I need some password to get it to work which I
do not have.
Does anyone have this game that can give me the password?
Thanks,
A J Thomas
rescuer@umich.edu

3529. RATSoft BBS support sites

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <R7GpqLA.dpj@delphi.com>
Source record: 150185

I'm looking for some RATSoft support sites that are active and useful for support files and information/experience/knowledge. I'm in the midst of switching from MichTron to RATSoft, but I know I'll have some need for support eventually. Names and BBS numbers appreciated. TIA

-Dana

3530. Atari SCSI tape system for sale

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: fredu@enterprise.america.com
Message-ID: <4gb7tf$120@enterprise.america.com>
Source record: 150186

I have a homebuilt tape backup system for sale. It uses a Beckmeyer purchased host adapter set to SCSI ID 4 and a 60 meg tape drive, Archive type mechanism. It is housed in an ancient Corvus case and power supply with the side cut away to access the tape drive opening. I just tested it today with the original Becmeyer software and it backed up the 6 meg of my C: partition in somewhat less than 15 minutes. I don't know exactly how long as I left the room for that time. The unit is limited to 60 meg per tape and will handle more than one tape per partition as well as more than one partition per tape, according to Beckmeyer.

The mechanism probably can be replaced with any other SCSI drive, but I cannot warrant that with any certainty.

I have a jpeg of the box, about 20K, for interested parties. All offers are acceptable.

fred

--
= = = = = = = = = fredu@america.com = = = = = = = =
+ + + + + + + + AMERICA.COM not AOL.COM + + + + + + +

3531. SCSI HD system or parts for sale

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: fredu@enterprise.america.com
Message-ID: <4gb8ac$1b7@enterprise.america.com>
Source record: 150187

I have an ICD ADSCSI host adapter, a host adapter mounting bracket, a Digital RD54 case and power supply and a 40 meg IBM SCSI hard drive to offer up for sale. All of the above have been tested together to work just fine. They are not at present assembled in any manner as there are no firm mounting points in the case for this type of installation. I used it with some foam padding to hold stuff from damage while in use. The lazy way out, but it still works.

Also included in the above is an 80 meg maxtor drive that probably will work, once the jumper settings are figured out.

I have a jpeg of 20K of the case and power supply for interested parties. Make any offers of all of the above, not really going to be parted out unless I can sell it all in one short period of time.

fred
--
= = = = = = = = = fredu@america.com = = = = = = = =
+ + + + + + + + + AMERICA.COM not AOL.COM + + + + + + +

3532. Parking a Quantum Maverick

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: fl@io.org
Message-ID: <4gb1b0$p4i@ionews.io.org>
Source record: 150188

I will soon be moving and am wondering whether I should investigate parking my Quantum Maverick (540 meg) hard disk which is mounted in an ICD FA*ST box. I tried using the park program (.TOS) that is part of the ICD package, but it just froze up my system (1040 STfm, TOS 1.04).

Any guidance on this matter would be appreciated.

--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______ http://www.io.org/~fl/

3533. Re: HELP: Dead(ish) 1040STfm

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: fredu@enterprise.america.com
Message-ID: <4gb7de$oh@enterprise.america.com>
Source record: 150189

Richard Sensale (wolfen@tiac.net) wrote:
: In article <4fs9p3$phd@orm.southern.co.nz>, chriswil@southern.co.nz
: >motherboard for potential dry solder joints, but to no avail. Are there
: >any problems with 1040STfm's that could cause the above to happen?

: My old system used to do that occaisonally.. My solution is going to
: sound crazy but believe it or not it worked great for me. Pick the unit up.
: hold it about 6 inches above its desk and drop it. Worked for me. No
: guarantees but its worth a try right.

I also used that method and felt there had to be a better solution. My
answer was to remove the large socketed chips, perhaps the mmu and glue
chips. These are the square chips with the "finger looking legs" on the
perimeter. The fix I used was to gently bend up the corresponding
contacts within the socket with a straight pin bent into a hook.

just another opinion

--
= = = = = = = = = fredu@america.com = = = = = = = =
+ + + + + + + + AMERICA.COM not AOL.COM + + + + + + +

3534. Chronos 3D, ???

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4gbjbm$cv9@newsbf02.news.aol.com>
Source record: 150190

Does anyone know exactly what Chronos 3D is? I know it is a modeler, but can it render, can it animate, does have spline modeling, does it work under MagiCMac? I sure wish there were more 3D applications availible.
Thank you
Zan

3535. Gateway censorship?

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960219000010277l4@acpu.com>
Source record: 150191

cptblade@teleport.com (Rich aka Captain Blade) gibbered worriedly :):

RA> I'm getting the newsgroup from 2 different servers, and have
RA> noticed that none of my posts seem to be coming through from
RA> the other one. Has anyone seen anything from me in here in the
RA> past 2 weeks?

The only one I remember was something about a gaily colored ribbon,
in support of a no-doubt worthwhile cause. Wasn't that yours? I
wasn't doing world-saving that day, so I just skimmed it. Sorry.

"The Poor Deluded Soul" - tderrick@acpu.com

... I am Porky of Borg. P-p-p-p-pre-a-pre-p-p-p-p-p. Aw, give up.
___ Mountain Reader II - #00000077

3536. Re: NVDI 4

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: allmidd@xs4all.nl
Message-ID: <824838400_OASIS_@xs4all.nl>
Source record: 150192

In article <824692728_OASIS_@Pbjr.ebicom.net>
bjr@Pbjr.ebicom.net (Brian Roland) said:-

>Okay...
>I have NVDI 3.2.
>If I upgrade to 4...what are the improvements...
>How much are the upgrades?
>Is there a place in the States that handels the upgrades.
>
>Thanks,
>Brian
>__

Yes, TOAD (info@toad.net). They just send a e-mail about NVDI 4 (and other
things). Though they seem to be to busy to answer my mails...

Johan

--

---

allmidd@xs4all.nl is the address of Johan &
Jan Middendorp & Marianne Braun

"Logic takes you from A to B but imagination takes
you anywhere" Albert Einstein

3537. Internet

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <c6f_9602200105@flight.org>
Source record: 150193

Internet. I want to try it. But it sure is tough to understand! My little town finally got a local service provider. They offer SLIP & PPP. I have a copy of WWW116, and others I guess. (CD-ROMs are great, but hard to keep track of all the software one has!) There is also one local MS/DOS BBS (I did mention 'little' town...) Getting this message out requires a long distance call for me.

I read articles (Geneva Review, N/D '95 Current Notes for example) of people accessing the Internet with Stalker, maybe QWK packets through a local provider. Huh? How? I hear of Mint & MultiTOS and programs used with them. Oracle, linyx, ??? What? How? What does one get?

The local service provider starts with the line: Miniumum computer - 486DX 66... Yea. Well. They'll be a lot of help.

What are my options for connecting to the Internet with a TOS machine? There is such a confusing array of info. Can anyone list just the basic options, so I know what options I have, and then I can pick which options would suit me? For example, it seems CAB/STIK offers the whole ball of wax from any SLIP account. But then people talk of Telenet(???), using STalker, PPP accounts with (ah, Mint was it?), etc. I'm drowning! Someone toss a lifeline, & list the modes of accessing the 'Net, and the Atari packages that use those modes, & what one gets from the mode. Please. :)

... Don't take life so seriously... It isn't permanent
___ Mountain Reader II - #Demo 001
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

3538. Re: Snappy

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DMzzo7.6zI@cix.compulink.co.uk>
Source record: 150204

In message <4ftl9o$pfc@ccshst05.cs.uoguelph.ca>, thopman@uoguelph.ca said:

> at school, we input data to a PC using the various control lines on
> the PC's parallel port. We did not use the data lines for input. If
> the ST has a real Centronics parallel port, shouldn't the same be

The ST does not have a real Centronics port. It only implements enough to drive a printer - but not all the extra control lines which PC peripherals use to do data input.

The fact that the ST (and more modern PCs) *can* use their data lines for input is of no real help in getting this sort of equipment to work.

:-(

Roland.

@CiX

3539. Re: Speedo-capable DTP

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: whitema@vance.cig.mot.com
Message-ID: <4g8sah$nsm@newdelph.cig.mot.com>
Source record: 150205

mike@coconut.demon.co.uk writes:
<*snip*>
>only because I was looking for a more DTP-orientated program. As a WP it is
>excellent, assuming of course that there is a word count in the final
>version :-)

What's the big deal about a word count? I have yet to have a need for a word count in any document I've created. Even for essay classes ("write a 1000 word essay on ...."), no instructor is going to sit down and count every stinkin' word!

Mike White
whitema@cig.mot.com

3540. Q: irpnII demo probs

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <8661_hsideras@mettav.demon.co.uk>
Source record: 150206

Hi Kerstin, on 18 Feb 96 you wrote:

a> Organization: Regional Computing Center, University of Cologne
a>
a> I installed a demo version of irpn II for accelerating the output of
a> data at the centronics port. Now I realised some strange phenomenons
a> obviously caused by irpn II.

I don't know what your problems are caused by or what the solution is, but
you could always just switch to FPPrint or FREDWEST - they do the same job I
think.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3541. WANTED: Canon IX-12F FlatBed Scanner with Navarone Cartridge!

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4g9cma$8u6@julie.teleport.com>
Source record: 150207
Cross-posted to: pdaxs.ads.computers,pdx.forsale,or.forsale,pnw.forsale,pnw.wanted,comp.sys.atari.st,comp.sys.atari.st.tech

Wanted: Canon IX-12F Flat Bed Scanner for Grey Scale. Along with the
Navarone Cartridge, Cable & Scanning SoftWare for the Atari ST. To be used
together for Scanning Images for Desk Top Publishing on an Atari ST.

Reply in E-Mail: bensmith@teleport.com
or Call ben at (503)256-9974.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Mon - Thurs 3
PM - Midnight. Friday 3 PM - 6 PM PST Call above # these Hours.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

3542. Re: Recomend a Compiler?

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: Etudiant <ognibene>
Message-ID: <4g9au3$1us@malibu.unice.fr>
Source record: 150208

If you want to code in C the pure C compiler is just the best.
If you want to code in Pascal the Pure Pascal compiler is again the best.
If you want to code in c/c++ use the gnu c compiler (public domain). Huge,
slow,
but powerfull, and it generates a very good code, and supports GEM prgramming
even in c++ (window classes :-))
If you don't want to spend a lot of money try the hsc distribution of the
sozobon c, it's nice too.

3543. Re: Recomend a Compiler? the end!

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: Etudiant <ognibene>
Message-ID: <4g9b1r$1us@malibu.unice.fr>
Source record: 150209

oops, I forgot:
If you want t code in 68000 : devpac or assemble (or a public domain assembler)

All these applications are GEM compliant and should run fine under MagicMac.

ognibene@eea.unice.fr

3544. Re: CBHD

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: Claus Brod <clausb@bbn.hp.com>
Message-ID: <312831D1.6501@bbn.hp.com>
Source record: 150210

Adrian Bridgett wrote:
> What is the advantages/disadvantages of CBHD compared with ICD?
> I know CBHD supports background stuff and bus arbitration (if I decoded
> the manual correctly). It is probably better supported than ICD too.
>
> Personally I don't need the bus-arbitration for my HD, and IIRC Magic is
> the only program that uses background DMA transfers.

So far, that's true. MagiC is pretty popular in Germany, though, so this is an important feature. One of the most important advantages: CBHD is free (although the configuration program is shareware). It is a high-performance driver, and its SCSI routines follow the proper SCSI protocol which means that there is a good chance that certain drives will work with CBHD which will not be accessible using other drivers. Bus arbitration is only one aspect of this.

CBHD also has a lot of configuration capabilities (although the current configuration program does not yet offer all of them), so it's pretty flexible.

Please bear in mind that I might be a little biased, though...

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>---------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

3545. Re: FTP for STiK now available

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <824718911snz@mbha.demon.co.uk>
Source record: 150211

In article <824767626_OASIS_@ajrose.demon.co.uk>
andrew@ajrose.demon.co.uk "Andrew Rose" writes:

> After reading this posting, I went away and tried again. This was the
> result:
>
> 1 - The OPEN box is greyed out and remains so

I found that STik needs to be loaded and enabled.

I get it to work under Magic OK, but the ttram flags must be reset. Doesn't
connect with anything though...

--
dave

o/o/o/

3546. Re: NVDI 3 with Screen expanders ???

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4g9e9j$q2s@orm.southern.co.nz>
Source record: 150212

Hi David...

David H Butler (dhbutler@stat.mps.ohio-state.edu) wrote:
: I have been attempting to use NVDI 3 with MultiBlow (RGB monitor overscan) and
: the DEMO version of BlowUP (while I wait for a full version from TOAD).
: However, I can not get NVDI to work with either product, regardless of load
: order. Just for kicks, I also tried it with my Mega-4 and ISAC card, and once
: again it did not function! Warp 9 works in all cases (too bad it is so much
: slower!). What is going on here? I was under the impression the NVDI worked
: with such screen expanders... Could the problem lie with Geneva? (Seems
: unlikely, it works with everything else I have...)

I run NVDI 3.01 with the demo version of BlowUp030. All is tickety boo
(New Zealand slang for OK ;^)) with that setup. Perhaps your NVDI
install disk has a corruption as I have yet to crash my falcon and be
able to attribute NVDI to the crash (except for the change video mode
dramatically bug!!). The clue is in your version not working on a Mega
either. It should work on most -=ANYTHING=-. I suggest returning the disk
for a new one (should be replaced free of charge if faulty)

Cheers...

Chris W.
/|\

3547. Re: Dungeon Master

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: apb25@thor.cam.ac.uk
Message-ID: <4g9huq$oio@lyra.csx.cam.ac.uk>
Source record: 150213

Kevin Westendorf (kwestend@one.net) wrote:
> Does anyone know where to find out how to perform magic in this game?

Probably quite a lot - it's an excellent game.

To perform magic, you use the funny symbol things that look like << , a square,... These appear beneath peoples names, i think you have to click on something first though. The first icon you click on selects the strength of the spell, you can then click on upto three symbols, this selects the spell.

IIRC:
1st, 4th will cast a light spell, 2nd, 4th will cast a light spell that lasts longer.

1st, 4th, 4th will cast fireball.
^ ^
| |
fire movement

There are lots of other ones, experiment. Scrolls also tell you some, although I can never remember which symbol des ful, are (although ful is the 4th symbol in the second set).

Adrian

==
Adrian Bridgett (apb25@cam.ac.uk)

Windows - the world's first NON-operating system.
==

3548. Re: Speedo-capable DTP

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.824730379@gen-off-3>
Source record: 150214

hsideras@mettav.demon.co.uk (Harry Sideras) writes:
>As I've said before, Mike, I agree with all that. Something that's capable
>of more than the basic elements that Timeworks has, but isn't as distant from
>people's pockets as DA's Layout would be much appreciated around these parts..
PageStream? Doesn't use Speedo, and can get a bit slow, but it's
easy to use, and has decent PostScript output.

It's import modules are a bit buggy though :-(

--
Home page http://www.compulink.co.uk/~ktl/hoagy.html
Alternate Email hoagy@cix.compulink.co.uk or phone 0973 795327

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

3549. Re: Speedo-capable DTP

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.824730538@gen-off-3>
Source record: 150215

whitema@vance.cig.mot.com (Michael A. White) writes:

>What's the big deal about a word count?

Essential for journalists, for example.
--
Home page http://www.compulink.co.uk/~ktl/hoagy.html
Alternate Email hoagy@cix.compulink.co.uk or phone 0973 795327

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

3550. Re: Calamus S/SL

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.824730624@gen-off-3>
Source record: 150216

rmccall@mcs.dundee.ac.uk (Rod McCall) writes:
>I am looking at buying either Papyrus 4 upgrade or Calamus S/SL (second
>hand). Basically I want a system which will allow be to lay out user
>documentation etc, with colour photos/images as well as leaflets
>and flyers. Therefore I'd appreciate any views on Calamus S/SL.

Calamus is very difficult to learn to use properly.
It does not have proper PostScript support, and its colour output
on low resolution devices (eg 300dpi DeskJets) is appalling.
Apart from that, it's OK.

When I used to produce a football fanzine, I used PageStream rather
than Calamus as it was easier to use and I could get better output
by using someone else' PostScript printers. The biggest problem with
using PageStream was that it kept everything in memory at once, Calamus
has its own neat "virtual memory" system.

--
Home page http://www.compulink.co.uk/~ktl/hoagy.html
Alternate Email hoagy@cix.compulink.co.uk or phone 0973 795327

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

3551. Re: tos file

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: cgra@btmaa.bel.alcatel.be
Message-ID: <4g9ons$1gk@btmpjg.god.bel.alcatel.be>
Source record: 150217

I suspect that you've downloaded the web page which contains links to
the files instead of downloading the files themselves.

Before you hit 'D' it can be a good investment to type '='. This will
tell you what page you're on and what link you're currently looking at.
If the latter corresponds to the the file you want to download, use the
cursor-left key to back out of the '=' display and then type 'D'.

(Um, I think :>)

HTH

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102

3552. List of Good Web Sites

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: slayman@vbs.com
Message-ID: <26080HIDUGYJMDTURJW@vbs.com>
Source record: 150218

Greetings:

I am looking for a list of good atari oriented web sites. Your help would be greatly appreciated.

Slayman

• OLX 2.1 TD • WAHS Electronic Music Lab fax (804) 823-5121

3553. Re: Recomend a Compiler?

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: Timpy@roseivy.demon.co.uk
Message-ID: <824818748_OASIS_@roseivy.demon.co.uk>
Source record: 150219

In article <4g8lv1$a8n@newsbf02.news.aol.com>
zan660@aol.com (Zan660) said:-

>I am looking to compile some GEM based applications, I have MagiCMac and
>want to make applications which take advantage of the 040 and or my 55mhz
>DSP. Anyone recomend a good assembly language, Pascal, etc which is known
>

I believe devpac 3.1 (hisoft), the best assembler on the atari will take
advantage of the 040..

Tim__
---
timpy@roseivy.demon.co.uk
Sysop of the Fractal BBS - Call on 01305 266304

3554. Re: CAB gives two bombs (oh, really?)

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: Timpy@roseivy.demon.co.uk
Message-ID: <824777976_OASIS_@roseivy.demon.co.uk>
Source record: 150220

jhovila@muikku.jmp.fi (Jyri-Pekka Hovila) said:-

>Thanks for your help!
>
>Yes, I've removed all the autoboot progs and accs, and tested with and
>without HS-Modem, but nothing seems to help...
>
>The weird part here is that the problem seems to be with STiK, as IRC
>doesn't work either. In most cases CAB has caused the problems --
>especially it's cache. I'll try something stupid now: I'm going to test
>some older version of STiK. Can't really believe it could help, but I've
>got to try SOMETHING..;)
>
>- Jyri
>------
>---
>Jyri Hovila --> jhovila@muikku.jmp.fi <--
>
>Kasarmikatu 11 B 36 (hovila@messi.uku.fi)
>70110 KUOPIO, FINLAND (jysky@sci.fi)
>tel. +358 (9)71 283 4998
>- -

Oh dear.. this sounds just like IRC went through a phase with me... Did I
suggest before playing around with the amount of memory you have allocated it in
the default.scr?.. When I had mine too high I kept getting bombs. I've settled
for 200000 now, and its worked FAULTLESSLY for quite a while.

Tim

--

----
timpy@roseivy.demon.co.uk
Sysop of the Fractal BBS - Call on 01305 266304

3555. Re: Dungeon Master

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: Timpy@roseivy.demon.co.uk
Message-ID: <824778280_OASIS_@roseivy.demon.co.uk>
Source record: 150221

In article <4g8cen$g5f@news.one.net>
kwestend@one.net (Kevin Westendorf) said:-

>I am posting this for my brother who still uses his Atari ST. He
>recently got hooked on a rather old game, Dungeon Master. He got the
>computer second hand and the software came without any documentation.
>He has gotten pretty far, but he thinks that he cannot get any further
>unless he can learn how to do magic. Alas, with no docs he is stuck.
>Does anyone know where to find out how to perform magic in this game?
>Or does anyone know where to look to find this out. He has no
>Internet connection, so he asked me to look around for him.
>
>Any help would be more than appreciated...
>
>Kevin
>
>

I used to /love/ that game and got pretty far. There is no "solution" to the magic, you have to work it out for yourself. You do it by using the icons on the right of the screen to make different combinations. When you have got a combination click on it and see if it has an effect. You have to work out what the spells do. Keep practising them and the characters improve at them.

Hope this helps.

Tim

--

---
timpy@roseivy.demon.co.uk
Sysop of the Fractal BBS - Call on 01305 266304

3556. What is a good picture converter?

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: Stephen L Harding <sh5655@bris.ac.uk>
Message-ID: <Dn0wqq.B1@uns.bris.ac.uk>
Source record: 150222

I am looking for a screen converter to change daft PC screen formats esp. 16 colour Gifs into ST neochrome or uncompressed degas format. The only problem is that my ST is currently out of commission.
I was wondering if anyone on the group knows of a decent program to do the conversion at the PC end. If you do then please E-mail any infomation you have directly to me at sh5655@bris.ac.uk.

Thanks!
Steve.

3557. Re: Strange Things

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: Alan Gauton <ag@spd.eee.strath.ac.uk>
Message-ID: <Pine.SOL.3.91.960219094738.5670A-100000@humpback>
Source record: 150223

On Sun, 11 Feb 1996, Phil Hough wrote:

> Help Its Driving Me MAD !!!:
>
> Since STF 79 came out, there was a game on the coverdisk called,
> Trapped 2, a lightcycle (as in TRON) game. I've played it a couple of
> times since then, including last night. This evening I come to play
> the game and it won't work. It loads up fine, and allows you to
> change all the options, then when you go to start the game, it goes
> fine, until its about to start drawing the 'cycles' as they set off,
> and it just freezes, with the sound effect of a locked game !

I had the same problem - I couldn't work out what was going on. I reset my machine a couple of times and got the same problem.

Then for some unknown reason I turned on my printer while the game was stuck, and the cycles started moving. I turned the printer off again, and haven't had any problems since. My guess is the program looks at the printer port for some reason. So if you've got a printer, maybe you should unplug it to play.

BTW - I have an STE, TOS 1.60, 4Mb, Canon BJ10sx, Minis 105Mb HD / Link setup.

AG

Alan Gauton | Tel +44-(0)141-552 4400 x.2686
Signal Processing Division | Fax +44-(0)141-552 2487
Dept. of Electronic and Electrical Eng. | E-Mail ag@spd.eee.strath.ac.uk
University of Strathclyde, Glasgow G1 1XQ.|http://www.spd.eee.strath.ac.uk/~ag/

3558. Re: CAB gives two bombs (oh, really?)

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4g9soc$r15@muikku.jmp.fi>
Source record: 150224

Dan Ackerman (ackerman.29@postbox.acs.ohio-state.edu) wrote:

: Try running Telnet or Forecast. I know they might not be of much use
: to you but the IRC program is nothing to base an opinion on. If both
: telnet and Forecast don't work for you then there is a serious conflict
: going on somewhere.

Hi!

Tried Telnet and... IT WORKED! But what the hell is wrong with CAB?!?
I`ve installed different versions of the programs manymanymany times,
tested many setups etc., but the problem is always the same. Getting a
bit frustrated (supposedly I ain`t the first one...).

Thanks for your help! :)

- Jyri

Reply to: jhovila@muikku.jmp.fi

Jyri Hovila --> jhovila@muikku.jmp.fi <--

Kasarmikatu 11 B 36 (hovila@messi.uku.fi)
70110 KUOPIO, FINLAND (jysky@sci.fi)
tel. +358 (9)71 283 4998
- -
Check out my "Usenet Survival Kit" including uu-, xx- and base-64
(de)coders, GIF and JP(E)G viewers, WWW-browsers etc. for Amiga,
Atari ST / Falcon, Macintosh & PC! The address is:

-----> http://www.sci.fi/~jysky <-----

Suomea ymm&#65533;rt&#65533;ville ohjelmoinnista kiinnostuneille on tarjolla oma pieni
tieto- ja tarvikepaketti, jossa on mm. Oberon-k&#65533;&#65533;nt&#65533;ji&#65533; Amigalle, Atari
ST:lle, Macintoshille ja PC:lle! Osoite on:

-----> http://www.uku.fi/~hovila <-----

3559. GDOS printer fonts..?

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4g9sts$r1v@muikku.jmp.fi>
Source record: 150225

Just downloaded a huge packet of GDOS fonts. The problem is, that I`ve
got SLM 804 and the printer fonts in the packet are for Epson. Should I
get a conversion program somewhere of jump off the window?

- Jyri

Jyri Hovila --> jhovila@muikku.jmp.fi <--

Kasarmikatu 11 B 36 (hovila@messi.uku.fi)
70110 KUOPIO, FINLAND (jysky@sci.fi)
tel. +358 (9)71 283 4998
- -
Check out my "Usenet Survival Kit" including uu-, xx- and base-64
(de)coders, GIF and JP(E)G viewers, WWW-browsers etc. for Amiga,
Atari ST / Falcon, Macintosh & PC! The address is:

-----> http://www.sci.fi/~jysky <-----

Suomea ymm&#xFFFD;rt&#xFFFD;ville ohjelmoinnista kiinnostuneille on tarjolla oma pieni
tieto- ja tarvikepaketti, jossa on mm. Oberon-k&#xFFFD;&#xFFFD;nt&#xFFFD;ji&#xFFFD; Amigalle, Atari
ST:lle, Macintoshille ja PC:lle! Osoite on:

-----> http://www.uku.fi/~hovila <-----

3560. Do I have TOS 1.02 or 1.2? (Great, yeah..;)

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4g9t4r$r27@muikku.jmp.fi>
Source record: 150226

Ok. I`ve got Mega ST 4. One system info program tells me that I`ve got
TOS 1.02 and another one says it`s 1.2. What sysinfo program do you think
is "the best"?

The same stupid

- Jyri

Jyri Hovila --> jhovila@muikku.jmp.fi <--

Kasarmikatu 11 B 36 (hovila@messi.uku.fi)
70110 KUOPIO, FINLAND (jysky@sci.fi)
tel. +358 (9)71 283 4998
- -
Check out my "Usenet Survival Kit" including uu-, xx- and base-64
(de)coders, GIF and JP(E)G viewers, WWW-browsers etc. for Amiga,
Atari ST / Falcon, Macintosh & PC! The address is:

-----> http://www.sci.fi/~jysky <-----

Suomea ymm�rt�ville ohjelmoinnista kiinnostuneille on tarjolla oma pieni
tieto- ja tarvikepaketti, jossa on mm. Oberon-k��nt�ji� Amigalle, Atari
ST:lle, Macintoshille ja PC:lle! Osoite on:

-----> http://www.uku.fi/~hovila <-----

3561. Re: IDE vs. SCSI (was Re: Hard Drive for my 1040)

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: Phoner <phoner@zodiac26.mimuw.edu.pl>
Message-ID: <Pine.LNX.3.91.960219143602.465D-100000@zodiac26.mimuw.edu.pl>
Source record: 150227

On Sun, 18 Feb 1996, Maarten van den Berg wrote:

> The 520 STs' powersupply is too weak to drive a harddisk.
well... my harddisk is powered from my 520STfm's powersupply... it's
Caviar 210mb and my STfm is 4megs...

greetz from poland
phoner

3562. Re: MagiC eprom

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: Andrew Owen <andrew.owen@gecm.com>
Message-ID: <4g9ulm$9hb@gcsin3.geccs.gecm.com>
Source record: 150228

bjr@Pbjr.ebicom.net (Brian Roland) wrote:
>Will Magic fit on Eprom? I'm thinking it may be a good deal larger than
>TOS.
>
Only the core part (kernal?) needs to be on EPROM. MagiC desk. fonts and other utilities would still be loaded from disk. I believe this is how the MAC works.

Andy.

3563. Re: Speedo-capable DTP

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: David White <david.white@rd.eng.bbc.co.uk>
Message-ID: <4g9uaf$34b@bbcnews.rd.bbc.co.uk>
Source record: 150229

djs@jet.uk (David Stevenson) wrote:
>
> whitema@vance.cig.mot.com (Michael A. White) writes:
>
> >What's the big deal about a word count?
>
> Essential for journalists, for example.

And students

-David White

//standard disclaimer

3564. Re: SLOPPY PROGRAMMING TE

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4g9v7l$22j@m1.cs.man.ac.uk>
Source record: 150230

In article <4g4pcj$po5@whitbeck.ncl.ac.uk>, "Craig. Graham" <Craig.Graham@ncl.ac.uk>
writes:
> S94 (lais@cs.man.ac.uk) wrote:
> > Ah, better stop before I start a flame war. Has anyone heard of Motorola's COLDFIRE
> > processor? It's basically a 68000 stripped of the less-used instructions and a few
> > other things which I can't recall at the moment, but my CPU lecturer says it's THREE
> > times faster than a 68060!!!! WOW!!! It's not code compatible with the 680x0 but I
>
> Coldfire isn't a processor as such (I've got the docs). It's an embedded core
> that you can stick on an ASIC for integration with other things. So, you'd
> put your MPEG decoder, your blitter and your CPU all onto one chip. It isn't
> available as a stand alone chip at all - and never will be. As to it's
> speed....well, I think your lectureer is thinking of a different Motorola
> CPU core - the Coldfire core gives you performance in between an 040 and an
> 060. Very good, and quite able to compete with the ARM core that is widely
> used at the moment - but not a competitor for dedicated RISC CPU's like
> the StrongARM (DEC/ARM) or MIPS (or even the faster UltraSparc's).

Hmm, interesting - and would you like to hazard a guess as to who my CPU lecturer is??
The bloke who was chief engineer of the ARM! (Professor Steve Furber) He knows his stuff
pretty well so I'm not going to argue with him. Well, anyway, his notes say...

"They have also announced the 'Coldfire', a new processor architecture based on the 68000
but with many instruction set features omitted. Coldfire is:

* not backwards compatible with the 68000
* about 3 times faster than the 68060!"

I'm no expert in this area, so I guess I'll leave it there :-)

S.Lai

P.S. Yes, the notes also mention the Coldfire in embedded systems...

3565. for sale

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: Peter Kirk <gm48@dial.pipex.com>
Message-ID: <4ga0pp$at5@soap.news.pipex.net>
Source record: 150231

any one want to but an st in good nick with loads of games and all that
it's a 1040
i relise this is a bit banal for this group but you know you have to try.
Peter

3566. Re: NVDI 3 with Screen expanders ???

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: jnorton@ra
Message-ID: <4ga0sd$fng@thoth.nilenet.com>
Source record: 150232

Chris Wilkinson (chriswil@southern.co.nz) wrote:

: I run NVDI 3.01 with the demo version of BlowUp030. All is tickety boo
: (New Zealand slang for OK ;^)) with that setup. Perhaps your NVDI

Does BlowUp030 have a 640.400. 16 color mode? And, do you run it on a SC1224
monitor? Do you also run a web browser with it installed? If yes, how
does that setup work? Does NVDI run it fast enough to be of practical use?

3567. Re: tos file

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: azog@gti.net
Message-ID: <4ga1fo$ek7@gti.gti.net>
Source record: 150233

Chris Gray (cgra@btmaa.bel.alcatel.be) wrote:

: I suspect that you've downloaded the web page which contains links to
: the files instead of downloading the files themselves.

: Before you hit 'D' it can be a good investment to type '='. This will
: tell you what page you're on and what link you're currently looking at.
: If the latter corresponds to the the file you want to download, use the
: cursor-left key to back out of the '=' display and then type 'D'.

He might have used lynx to download the file. If you (or the sysadmin)
set up the lynx.cfg to allow Zmodem downloads, when you press D to download
the file, you have two options: save, or transfer using Zmodem. For some
reason, lynx transfers the file as .html, and simply passes this filename
to sz. It's a nice feature, but one I stopped using some time ago.

This is at least lynx 2.3. Perhaps 2.4 has fixed this?

--
Billy D'Augustine, azog@gti.net

"Tell me now, where's the end to our strife?"
http://www.gti.net/azog/

3568. Re: DISCUSSION: Atari binaries/sources groups

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: avg@cwi.nl
Message-ID: <avg.824734746@news.cwi.nl>
Source record: 150234

I wrote (avg@cwi.nl, Annius Groenink):

>This is an informal `request for discussion' on the moderated Atari news
>groups

> comp.binaries.atari.st
> comp.sys.atari.st

...of course I meant to say `comp.sources.atari.st' and not
`comp.sys.atari.st' here. Sorry for that.

--
Annius V. Groenink ..... avg@cwi.nl
Room M233, CWI, Kruislaan 413, 1098 SJ Amsterdam phone +31 20 592 40 77
.. and ZFC/home P.O.Box 12079, 1100 AB Amsterdam phone +31 20 4 208 248
.. zfc@zfc.nl .....

3569. FS:STacy 2

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: rbeauch@cris.com
Message-ID: <4ga4r5$cts@spectator.cris.com>
Source record: 150235

For Sale!

Atari STacy 2 with:

4mb memory
340mb internal Seagate SCSI harddisk
ICD ADspeed 16mhz CPU accelerator
One hour internal rechargeable NI-CD battery
Custom carrying case

Like new!

$899 or BO

Bob Beauchea

3570. Re: STik solutions

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: nakal@watchin.snafu.de
Message-ID: <GBTNDHBMUP@watchin.snafu.de>
Source record: 150236

In <824522704_OASIS_@edenbbs.com> Robert White wrote:

>
>
>>>Reason B)
>>>You cant run from neodesk. Why I dont know but it wont work.
>>(...deleted...)
>>
>>Yes, you can. At least I do without having any problems.
>>
>>Alex
>
>Hmmm you the second person thats said you can. I cant and neither can my
>brother. I am running tos 1.4 and autobooting neodesk from the gemdesktop auto
>start feature. I have 2.5 meg o ram. I have tried unload for execute, and no
>unload for execute.
>
>can ya tell me your setup / settings?
>
>I wanna get it working from neodesk
>
>are you useing JAR or something else?

I'm not using JAR but HSMODEM. My system is very similar to yours:
TOS 1.4, autobooting neodesk and some other autofolder programs as well
as accessories. All ACCs and Auto programs are loaded thru a little
program called LOADER which allows you to choose the programs needed
during your next session before set up. But I can't imagine that this
is of any interest for you. It should run with normal setup, too.

Make sure that your autofolder programs are loaded in the right order
(see neodesk manual). Anyway, I never had the slightest kind of problem
running it and I have no idea what's the trouble at your site.

Hope you can fix it,

Yours

Alex

--- pgp key on request ---

3571. Problems with Oasis

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <96050.103438STIRRE31@MAINE.MAINE.EDU>
Source record: 150237

I'm really not sure what I've done :-). I changed a few things in
my STARTUP.NOS file and, er, when I connect using the Internet option
and exit to get to the Oasis screen I get an Error -034 dialog.
It also tells me that it cannot find the application or folder. Does
anyone have any idea what I might have done? Just using NOS.TTP
works fine. I may just try to download the latest version of
Oasis and start from scratch. I'd really like to get Netnews
and popmail working.
-scott tirrell

3572. Programs for STiK..?

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4ga6nm$s0c@muikku.jmp.fi>
Source record: 150238

I was just wondering, what tools (like telnet etc..) have been programmed for STiK? I've already got CAB (though I'm probably NEVER going to get it working..;), IRC (the same problem), Telnet (it WORKS!) and FTP (haven't tested yet). Is there anything else out there, and if is, where?

- Jyri

Reply to: jhovila@muikku.jmp.fi

Jyri Hovila --> jhovila@muikku.jmp.fi <--

Kasarmikatu 11 B 36 (hovila@messi.uku.fi)
70110 KUOPIO, FINLAND (jysky@sci.fi)
tel. +358 (9)71 283 4998
- -
Check out my "Usenet Survival Kit" including uu-, xx- and base-64 (de)coders, GIF and JP(E)G viewers, WWW-browsers etc. for Amiga, Atari ST / Falcon, Macintosh & PC! The address is:

-----> http://www.sci.fi/~jysky <-----

Suomea ymm�rt�ville ohjelmoinnista kiinnostuneille on tarjolla oma pieni tieto- ja tarvikepaketti, jossa on mm. Oberon-k��nt�ji� Amigalle, Atari ST:lle, Macintoshille ja PC:lle! Osoite on:

-----> http://www.uku.fi/~hovila <-----

3573. Re: Strange Things

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: S Pendrey <s-pendre@csm.uwe.ac.uk>
Message-ID: <3128AAF5.167EB0E7@csm.uwe.ac.uk>
Source record: 150239

Alan Gauton wrote:
>
> On Sun, 11 Feb 1996, Phil Hough wrote:
>
> > Help Its Driving Me MAD !!!:
> >
> > Since STF 79 came out, there was a game on the coverdisk called,
> > Trapped 2, a lightcycle (as in TRON) game. I've played it a couple of
> > times since then, including last night. This evening I come to play
> > the game and it won't work. It loads up fine, and allows you to
> > change all the options, then when you go to start the game, it goes
> > fine, until its about to start drawing the 'cycles' as they set off,
> > and it just freezes, with the sound effect of a locked game !
>
> I had the same problem - I couldn't work out what was going on. I reset
> my machine a couple of times and got the same problem.
>
> Then for some unknown reason I turned on my printer while the game was
> stuck, and the cycles started moving. I turned the printer off again, and
> haven't had any problems since. My guess is the program looks at the
> printer port for some reason. So if you've got a printer, maybe you
> should unplug it to play.
>
> BTW - I have an STE, TOS 1.60, 4Mb, Canon BJ10sx, Minis 105Mb HD / Link
> setup.
>
> AG
> --
> Alan Gauton | Tel +44-(0)141-552 4400 x.2686
> Signal Processing Division | Fax +44-(0)141-552 2487
> Dept. of Electronic and Electrical Eng. | E-Mail ag@spd.eee.strath.ac.uk
> University of Strathclyde, Glasgow G1 1XQ.|http://www.spd.eee.strath.ac.uk/~ag/
> --

Don't be dim! The game looks at the printer port to check if a four player adapter is present.
Simply leave your printer on, or disconnect it and all will be well. Maybe, a four player adapter
is a good idea, I like it!

Scott.

3574. I'm GIVING SOFTWARE FOR ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: <>
Message-ID: <4gaat7$bi@s2.asi.fr>
Source record: 150240

OFFRE LOGICIELS POUR ATARI ST (1040 et 520 ST)

For people who like ATARI CMPUTER, I give or exchange (for a chocolate box)
this software.

Traitement de texte & PAO :
Redacteur V1.98, Time Works Publisher, Becker Text, Publisging
Partner

Tableur : LDW

Langages :
Turbo C, Profimat, Lattice C, Basic GFA 3, Pascal OS, Dev Pack II,
STOS Basic

Divers :
Film Director, Art Director, Degas Neochrome, Spectrum, ZZ 2D,
Platine ST

Livres : Live BASIC GFA & Le Livre du dï¿½veloppeur ATARI ST & Le rï¿½dacteur &
Becker Text

3575. Re: Dungeon Master

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: S Pendrey <s-pendre@csm.uwe.ac.uk>
Message-ID: <3128AA65.41C67EA6@csm.uwe.ac.uk>
Source record: 150241

Adrian Bridgett wrote:
>
> Kevin Westendorf (kwestend@one.net) wrote:
> > Does anyone know where to find out how to perform magic in this game?
>
> Probably quite a lot - it's an excellent game.
>
> To perform magic, you use the funny symbol things that look like << , a
> square,... These appear beneath peoples names, i think you have to click
> on something first though. The first icon you click on selects the
> strength of the spell, you can then click on upto three symbols, this
> selects the spell.
>
> IIRC:
> 1st, 4th will cast a light spell, 2nd, 4th will cast a light spell that
> lasts longer.
>
> 1st, 4th, 4th will cast fireball.
> ^ ^
> | |
> fire movement
>
> There are lots of other ones, experiment. Scrolls also tell you some,
> although I can never remember which symbol des ful, are (although ful is
> the 4th symbol in the second set).
>
> Adrian
>
> ==
> Adrian Bridgett (apb25@cam.ac.uk)
> --
> Windows - the world's first NON-operating system.
> ==

Why not check out "ftp://sunsite.doc.ic.ac.uk", they have loads of maps, cheats and magic guides
somewhere near "packages/atari/umich/Games/...". The same goes for Chaos Strikes Back too!

Scott.

3576. Re: Speedo-capable DTP

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <4ga9cc$stn@dux.dundee.ac.uk>
Source record: 150242

David Stevenson (djs@jet.uk) wrote:
: whitema@vance.cig.mot.com (Michael A. White) writes:

: >What's the big deal about a word count?

And coursework.

Rod
--
--
Rod McCall | Dundee University | Computer Science & Accountancy |**********|
Theatre Critic (hack) for Student Times Newpaper| *************************|
URL http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html |****************|

3577. Re: Changing resolution...

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4gaa7r$7nf@m1.cs.man.ac.uk>
Source record: 150243

In article <8490_ashort@mettav.demon.co.uk>, ashort@mettav.demon.co.uk (Alastair Shortland) writes:
>Hello...
>
>It is possible to code into all STOS programs the ability to change to the
>correct resolution for that program without having to reset the machine. For
>example, if you are in medium resolution and the program needs to be run in
>Low res, the program will change to the correct resolution for you on
>execution..... no messing about with chaning the resolution via the desktop
>and having to wait for the computer to re-boot itself.

This is one of the advantages of STOS... GEM based programs cannot do this...

>Photochrome, a non-STOS program has the same ability.

its also non-GEM...

>If this is the case, and it is so easy for all STOS programs and
>Photochrome to manage it, then why isn't it possible to have a small program
>or .acc that you can run which will change the screen resolution for you
>without having to re-boot the whole system?? :|

This only works if the program does not use GEM. when you change video mode, the VDI routines are informed, as is Line-a (I believe). however GEM is not informed, so all of the dialogues etc. will be wrong. Under MultiTOS, it is possible for a program to request a resolution change, but all programs (including the requesting program) must terminate, making this pointless.

Perhaps this could be addressed in XaAES? (I guess no use to you Alistair though..)

Anthony
--

Anthony Jacques : jacquesa@cs.man.ac.uk
WWW : http://www.cs.man.ac.uk/~jacquesa/

STOS Falcon Extension v1.2a and Generic STOS Fixer v0.98
available from WWW pages... UUE'd on request...

3578. Re: Dungeon Master

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: ad329@freenet.hamilton.on.ca
Message-ID: <4ga4i7$m3q@main.freenet.hamilton.on.ca>
Source record: 150244

Tim Putnam (Timpy@roseivy.demon.co.uk) wrote:
: I used to /love/ that game and got pretty far. There is no "solution" to the
: magic, you have to work it out for yourself. You do it by using the icons on the
: right of the screen to make different combinations

Actually, you find scrolls that tell you what to cast. Each symbol has a
name and the scrolls will say something like, "Cast Zo to open doors".
The first set of symbols are power symbols then after that you get into
the actual spell symbols.

Some BBSs or ftp sites might still have the text files that explain the
spells.

CRACKERS
(Wondering where my manual is from hell!!!!)

3579. Re: Tower Cases, Where to find?

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: P&#65533;l Monstad <930201@loke.hsh.no>
Message-ID: <4gae7r$off@ole.uninett.no>
Source record: 150245
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi,

You can not use a standard PC tower unless you modify the backplane of the case. This is not easy.

To get a Tower case contact System Solutions. They can hopefully supply Big Tower. Big Tower is made by Hard & Soft in Germany, and it is very nice. Avoid Desktopper, as it has no power supply, and it is uggly!

If System Solution is unable to supply Big Tower, order one from Hard & Soft in Germany. If you want the address or you have questions concerning Towers for the Falcon, please send me an e-mail.

3580. Re: WTB Atari Ethernet Card

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: adolf45@uds5
Message-ID: <Dn0Lw5.BnG@internet01.amc.de>
Source record: 150246
Cross-posted to: comp.os.linux.m68k,comp.sys.atari.st,comp.sys.atari.st.tech

David C. Troy (dave@toad.net) wrote:
: Does anybody know any way to attach an Atari TT030 to Ethernet? I have
: seen various texts discussing AMD Lance cards (attached via mods),
: D-Link Parallel port adapters, and Riebl cards. Does anybody have any
: experience with these, or know where I can find one?

Hello everyone!

For a TT the obvious way would propably be to purchase a single height
VME Ethernet card. The problem is that it will propably not come with
any driver (at least neither for TOS nor for MiNT). However you should
be able to do one yourself with the docu that comes with it. To implement
the protocols you can use the TCP/IP package from the Technical University
of Vienna (Austria) as a starting point. They did an Implementation for
the Riebl card (which is no longer availible because the manufacturer has
gone bancrupt...). If your card is equipped with a LANCE chip (which is
quite probable) you're lucky: the Riebl card has one too so you will only
have to make minor modifications to Vienna code.

Hope that helps.

-- Alexander

--
AEG Mobile Communications ------------------------------ Alexander Adolf
--- GSM Terminals D&D ------------------------- Implementation Lab ET321
- Wilhelm-Runge-Str. 11 ------------------------------ E: adolf45@amc.de
------ D-89081 Ulm ---------------------------- Voice: ..49/731/505-1543

3581. Re: Un-Installing MinixFS

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: ade@finitive.demon.co.uk
Message-ID: <824841434_OASIS_@finitive.demon.co.uk>
Source record: 150247

Thanks to all for the comments on uninstalling minixfs,
After reading the instructions for minix.ttp, I managed to un-install
it, I suppose that's where I should of started !!!
This would of been okay if I just wanted to use the partition but I
also wanted to resize it.
For those who asked I use SDManage, who's partition headers seem to
be an odd size !, so had to re-get the partition header from disk to
resize the partition.
Well that's not the end of it, I want to re-install the minix
partition but..... I want it big ! even though the partition is
100MB but I only get one of 15MB so someone HELP !!!

Thanx again
Ade.

--

This .sig contains no artificial colourings or preservatives.

Adrian Samm, SL, Luton Air Scouts, Lea Valley, Luton, Beds.

3582. Re: Keyboard Gizmo & Mega ST

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: src@nt.com
Message-ID: <4gabab$kl0@brtph500.bnr.ca>
Source record: 150248
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Eric March (diehl@io.org) expounded:
: My editor recently lent me a Keyboard Gizmo from Chro-MAGIC to allow me
: to use a PC keyboard on my Atari. As my Mega ST's keyboard is slowly
: dying (keys are becoming _very_ unresponsive) I figured this'd be ideal.
: Problem is, the Keyboard Gizmo's designed to plug into a 1040-type
: keyboard connection (i.e. 8 pin) and my Mega's keyboard is a 16-pin.
: I've mailed Jim Collins about it, but I havn't recieved a response yet,
: so I'm trying here. Anyone know if it's possible to hook this gizmo up
: to a Mega ST?

That's odd. I wonder if Chro-MAGIC made more than one model of these?

We have one at home that's connected to a Mega 4ST. All we had to do was
to disconnect the little J-connector from the back of the Mega keyboard, and
plug it into a matching socket on the Keyboard Gizmo. There was another
round din-style plug for the PC keyboard.

This is not to say that we haven't had problems. The Mega requires between
two and five reboots before the PC keyboard starts working. The manual for
the gizmo doesn't say it right out, but it does imply that the Mega ST's
power supply may be marginally sufficient to power the device.

--

,---,
	Disclaimer: These opinions / LINUX:\>>"Newbies flame; net vets entertain."	
	are my own. Sales have // Where \\ > "I'm NOT entertained!"	
	been down lately. // Freedom Isn't\\ "Please stop flaming..."	
`--------------------------==> Virtual! <==----------------------------------'
Scott Chilcote - AiC/NT/RTP Mail: scottc@nando.net

3583. Re: SLOPPY PROGRAMMING TECHNIQUE

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: st39@bton.ac.uk
Message-ID: <Dn1Buw.M2t@bton.ac.uk>
Source record: 150249
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

BobR (76702.1466@CompuServe.COM) wrote:
: >how many computer companies dare to go against the grain in America today
: >and try to fight Micro$oft?

: Except that... MicroSoft is NOT a computer company.

: MicroSoft writes software that runs ON computers.

I heard a while ago that MicroSoft started shipping Microsoft badged PCs,
but it turned out to be a flop. One market that they haven't been able
to monopolise!
--

Stephen Ticehurst /\
s.ticehurst@bton.ac.uk \/
=-

3584. Re: Gateway censorship?

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <6929rcain@nest.demon.co.uk>
Source record: 150250

On 18 Feb 96 cptblade@teleport.com wrote:

c> Author: Rich aka Captain Blade Address: cptblade@teleport.com
c>
c> I'm getting the newsgroup from 2 different servers, and have noticed
c> that none of my posts seem to be coming through from the other one.
c> Has anyone seen anything from me in here in the past 2 weeks?

No.

Roger
rcain@nest.demon.co.uk

--

3585. Re: Dungeon Master

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: pwp@cs.indiana.edu
Message-ID: <4ga830$854@moose.cs.indiana.edu>
Source record: 150251

kwestend@one.net (Kevin Westendorf) writes:

>He recently got hooked on a rather old game, Dungeon Master.
>Alas, with no docs he is stuck.

First, there is a good chance that you can still get the rule book form the company. It will be very helpful.

Second, you can do magic by experimenting. There is a little box that has funny symbols in it. You say a magic spell by pressing on those symbols. A spell has 2 to 4 symbols. The first one is always the strength. The rest of them determine the spell. Many combinations don't do anything. Some only work if you have a flash in your hand. Try out the short ones first. As you pick things up, you will get some hints, but for most hints you need the manual, which gives the conversion between spelled out symbols and their funny shape. Still, you can get by with just doing experiments.

3586. Re: Speedo-capable DTP

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4gagqb$i61@lyra.csx.cam.ac.uk>
Source record: 150252

In article <4ga9cc$stn@dux.dundee.ac.uk>,
rmccall@mcs.dundee.ac.uk (Rod McCall) writes:

>: >What's the big deal about a word count?
>
>And coursework.

We always get a maximum length of coursework, but I've never bothered to
check my work with a word count because I'm fairly confident it will
be well under :)

3587. Re: ATARI up for sale? Why not buy it?

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: sg928ah5@dunx1.ocs.drexel.edu
Message-ID: <4gamo1$pol@noc2.drexel.edu>
Source record: 150253
Cross-posted to: rec.games.video.atari,rec.games.video.misc,misc.invest.stocks,comp.sys.atari.st,comp.sys.atari.advocacy

Len Stys (aa399@cleveland.Freenet.Edu) wrote:

: I know this may sound like a crazy idea, but why not buy Atari from JTS?
: There must be thousands of Atari supporters out there.

: If a large number of individuals purchased newly issued stock of a company
: that would purchase the Atari name, logo, inventory, game rights, patents,
: etc. and let JTS keep the company's capital and debt, I think that it could
: be done.

: Rumor is that the officers of JTS could care less about Atari and its video
: game products.
: Post to this thread if you think it might be able to be done.

It would be nice to see ESCOM also buy Atari so that FINALLY the genius
of both ex-companies of yesterday (Atari and C=) can come back.....

3588. Re: Wanted: Katakana font!

Newsgroup: comp.sys.atari.st
Date: 1996-02-19 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3127ba5a6bbc70@sn.no>
Source record: 150303

mike@coconut (mike@coconut.demon.co.uk) wrote:

>Excuse my ignorance, but what is a Katakana font?

Japanese characters.

Hallvard
--
_/_/_/

3589. Re: STiK FTP

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: Steph@wuss.demon.co.uk
Message-ID: <824934038_OASIS_@wuss.demon.co.uk>
Source record: 150004

I can't get it to work at all. It crashes the first time, & then just goes into an infinite loop until I reset. I won't be trying it again until it actually works, I'm afraid. I can't afford to connect for no reason.

Steph.

--

O~~~~~~O
"..Is it better to rule in hell than it is to serve in heaven?"
Child Of The Damned - Warlord

Steph Taylor steph@wuss.demon.co.uk
O~~~~~~O

3590. Re: Problems with Oasis

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: Timpy@roseivy.demon.co.uk
Message-ID: <824925178_OASIS_@roseivy.demon.co.uk>
Source record: 150005

In article <Dn2qnD.Gx1@cf.ac.uk>
martinna@cf.ac.uk (neil martin) said:-

>: Anyway, my problems are still not done, of course! I cannot
>: get either pop mail or Netnews working from within Oasis (kinda
>: important ;-)). I can only send mail through Oasis. The mail
>
>You need NOSPOP3 which IIRC is on ftp.demon.co.uk /pub/atari
>
>Oasis2 will be out soon. That solves the problem (choice of SMTP or POP3
>mail)
>
>Best wishes
>
> Neil
>
> Neil Martin ----===--- music undergraduate, University of Wales, Cardiff
> martinna@cf.ac.uk -=- smu3nam@thor -=- neil@yr-ynys.demon.co.uk
> trumpeter@cix.compulink.co.uk

Sorry, I've missed out on something. Is Pop3 better than SMTP or merely an
alternative?

Tim

--

---
timpy@roseivy.demon.co.uk
Sysop of the Fractal BBS - Call on 01305 266304

3591. Re: Dungeon Master

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: Timpy@roseivy.demon.co.uk
Message-ID: <824924992_OASIS_@roseivy.demon.co.uk>
Source record: 150006

In article <4ga4i7$m3q@main.freenet.hamilton.on.ca>
ad329@freenet.hamilton.on.ca (Chris Cracknell) said:-

>Tim Putnam (Timpy@roseivy.demon.co.uk) wrote:
>: I used to /love/ that game and got pretty far. There is no "solution" to the
>: magic, you have to work it out for yourself. You do it by using the icons on the
>: right of the screen to make different combinations
>
>Actually, you find scrolls that tell you what to cast. Each symbol has a
>name and the scrolls will say something like, "Cast Zo to open doors".
>The first set of symbols are power symbols then after that you get into
>the actual spell symbols.
>
>Some BBSs or ftp sites might still have the text files that explain the
>spells.
>
> CRACKERS
> (Wondering where my manual is from hell!!!!)
>

.if you are prepared to wait for the spells then yeh this is right, but I was
always the impatient one, and sat for ages trying out different combinations to
try them all.. It helps in the end.. Not that any of this matters anymore
<sniff>. Those wonderful days are long gone.

Tim

--

---

timpy@roseivy.demon.co.uk
Sysop of the Fractal BBS - Call on 01305 266304

3592. Re: Help SM124

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <824923066_OASIS_@swampdog.demon.co.uk>
Source record: 150007

In article <4g6ema$4op@nnrp1.news.primenet.com>
Jim DeClercq <jimd1@primenet.com> said:-

>Oops--Where did the SM124 thread go?
>
>John Blackwell <john.blackwell@aspects.com> wrote:
>: I'm having what looks like the 1st signs of trouble with my beloved
>: Atari mono monitor.
>
>Hello, all:
>
>Maybe this will answer some questions in this thread.

Thanks :-)))

--

Guy Harrison

guy@swampdog.demon.co.uk

3593. Re: Changing resolution...

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <824921132_OASIS_@swampdog.demon.co.uk>
Source record: 150008

In article <4gb3qu$181@lyra.csx.cam.ac.uk>
mnb20@cam.ac.uk (Mark Baker) said:-

>In article <824827728_OASIS_@swampdog.demon.co.uk>,
> guy@swampdog.demon.co.uk (Guy Harrison) writes:
>
>>>Surely all applications do that, otherwise they wouldn't work on the
>>>Falcon properly? What is needed, and doesn't exist, is some way for
>>>an application to reconfigure on the fly.
>>
>>The resource file positioning information is stored as characters not
>>pixels.
>
>Oops, forgot that one. Actually you can do it as pixels, but then you
>get funny results with different sized characters.

As much as possible I leave "snap" enabled in the resource editor.
Turning it off still produces character co-ordinates but also allows a
pixel offset from the character offset. There is no way for my
resource editor to just use pixels.

>The only solution is to use characters and pixels as normal, but with
>code to fix up the pixels for the current character size when the
>resource is loaded. GEM++ does this for you.

oops, now we've got confusion - my documentation doesn't say at which
point (resource creation? loading?) that this occurs :-(

>>>There is a res change message, to tell your program to shutdown. What
>>>there isn't, or at least not documented, is any way for it to start
>>>up again automatically.
>>
>>It would have been fairly easy to relaunch the programs but what to do
>>with them after that? To be of any real use it would have to get each
>>program back to the state it was in at the time of the change. Even if
>>you logged all the user operations via a working (and dubious imo)
>>appl_trecord() what to do if an error crops up?
>
>Well, you could just remember the window positions etc on a shutdown.

In fact my Pug thing does that, hopefully for each resolution it comes
across. It can even press its own buttons to a certain extent but I
never came up with a satisfactory solution for external objects like
the file selector except for "forget it - let the specific application
deal with it - as it knows best".

>>So what happens if an application does not register?
>
>The user gets the normal message that they can't shut down with
>applications active.

Thanks :-)

--

Guy Harrison

guy@swampdog.demon.co.uk

3594. Re: Changing resolution...

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <824922380_OASIS_@swampdog.demon.co.uk>
Source record: 150009

In article <4gc42q$sjl@inca01.inca.co.nz>
gmiller@inca.co.nz (Gaven Miller) said:-

>Mark Baker (mnb20@cam.ac.uk) wrote:
>> In article <824565016_OASIS_@swampdog.demon.co.uk>,
>> guy@swampdog.demon.co.uk (Guy Harrison) writes:
>
>> If you are writing a program for multitos, you should register that
>> you are interested in shutdown and res change messages (one of the
>> many new modes of appl_write()) and when you receive such a message,
>
>shel_write mode 9. Bit zero indicates "I understand AP_TERM", Other bits
>are undefined.

Ta :-)

>(Info courtesy "Atari Compendium" 1994 ed)

Do the latest Lattice manuals have the same level of documentation as the
Compendium?

--

Guy Harrison

guy@swampdog.demon.co.uk

3595. FPU Wanted

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: cm5bcscm@bs47c.staffs.ac.uk
Message-ID: <4gcd45$49l@bs33n.staffs.ac.uk>
Source record: 150010

Has anybody in the UK got an FPU for sale that would fit into my
Falcon ?

I can be contacted at cm5bcscm@bs47c.staffs.ac.uk or
smoore@chowgar.demon.co.uk

Thanks.

3596. looking for that turtle prog. software

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: Tim Clarke <tclarke@efn.org>
Message-ID: <4gburc$rpt@mars.efn.org>
Source record: 150011

I just traded for a 1040 system for my little boy, and was told about a programming/logic building app that involves a turtle on the screen. Anyone know what this program is called, or where I can get it?

Thanks in advance

3597. Looking for hard small ST hard drive

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: Tim Clarke <tclarke@efn.org>
Message-ID: <4gc0cc$rpt@mars.efn.org>
Source record: 150012

Would anyone have a surplus ST-compatible hard drive for sale? I'm looking for something really small and cheap! 10-40 mb would be great...it's for my little boy.

Thanks,

Tim

3598. Re: Why don't we....

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <824936638_OASIS_@phil4.demon.co.uk>
Source record: 150013

In article <824420604_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

> In article <4fsfa8$s0s@orm.southern.co.nz>
> clifton@southern.co.nz (Forsythe and Guy) said:-
>
>>Chris Wilkinson (chriswil@southern.co.nz) wrote:
>>: Gaven Miller (gmiller@inca.co.nz) wrote:
>>: : Zan660 (zan660@aol.com) wrote:
>>: : > Why don't we post applications, icons, controle panals, etc to this group.
>>: : > As I am sure you know finding Atari software can be agrivating, I think
>>: : > it would be good to post things like background images, icons,
>>: : > shareware/freeware etc to this group. What do you think?
>>: :
>>: : Nice idea, but that is what the comp.binaries.atari.st newsgroup is for,
>>:
>>: Correct, but I cannot remember the last time I saw -=ANYTHING=- posted in
>>: comp.binaries.atari.st
>>:
>>I have seen almost nothing... but because comp.binaries.atari.st is
>>moderated and the software has to go via someone else to the group no one
>>could really be bothered.... I suggest getting an alt.binaries.atari.st
>>or get rid of the moderation.
>
>This is what I heard but failing to find any info on how to do this, I
>attempted to post a query in it saying basically "how do you post here
>and what are the rules?"
>
>My posting got there. This was about a month ago so maybe anyone can
>post now?
>
>Unless I hear to the contrary, I'm going to try posting a binary there
>just to see!
>
It'd be nice if we could get an unmoderated group, and get people with
unlimited 'net access, to trawl through the FTP sites, like Hensa,
and Umich, and CNAM and search out the best of Atari Software ! I
reckon that there would be a fair number of binaries going through....

--

Phil H

----
email: phil4@phil4.demon.co.uk

PGP 2.6.3i Key Availabe On Request.
```
*****************************************************************
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
*****************************************************************
```

3599. Broken Mega STe

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9602231901282784 2@acpu.com>
Source record: 150014

HQBA73D@prodigy.com (Jason Hansen) spake thusly:

JH> Allright guys, my Mega STe is broken and I can't figure out
JH> exactly what's wrong with it. The power light turns on and
JH> everything.....It has something to do with the disk drive,
JH> which I just barely bought a new one, and the haard drive
JH> doesn't work. I just gives me the "Drive A: is not
JH> responding." [cancel] [retry] It's really annoying. I have
JH> the Ajax chip and Tos 2.06 and the new drive is a HD. I was
JH> also wondering which order the power supply cords are supposed
JH> to go into the connector, because me being the dumbshit that I
JH> am took them out for some odd reason and I don't know which
JH> order they go back in.

Uh, oh. I have an article lying around here about installing High D Drives that says the data ribbon cable goes in upside down to the way it does in the original (Epson smd-380) drive. And the guy who wrote the article says that doing it wrong corrupted his hard drive, too. Stop what you are doing right now. Find a copy of Atari Interface July 1992; article by Gary Lentz of SWAG (user group, I suppose). If you cannot find a copy, all I can suggest is that you find an expert who can help you.

"The Poor Deluded Soul" - tderrick@acpu.com

... By my weirdness, you shall know me...
___ Mountain Reader II - #00000077

3600. Re: Few lights about software.

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4gc7b3$m98@lyra.csx.cam.ac.uk>
Source record: 150104

In article <Pine.ULT.3.91.960219160651.26088B-100000@mhc.mtholyoke.edu>,
Katherine L Ellis <kellis@mtholyoke.edu> writes:

> What is tex ?

TeX is a typesetting system. It's not as easy to use as a modern
wordprocessor (you control it by putting commands into the document)
but the results are the best you will get anywhere, particularly for
maths formulae.

> What is poscript ?

Postscript is a language that is used by many laser printers to tell
them what to print. It is also used as a picture format. You can
get programs such as ghostscript which allow you to preview postscript
output on the screen or print it to non-postscript printers.

> What is GNU ?

Gnu stands for Gnu is not unix, and is a project by the free software
federation to provide a completely free unix replacement. The kernel
isn't finished yet but many of the tools are, including an excellent
C compiler.

> What is Gem-dos ?

Part of the Atari's operating system, the part that handles files and
processes.

> What is E-mac ?

Emacs is a text editor. It's seriously bloated, but it does have some
very nice features and can be extended easily with its built in lisp
like language.

3601. Falcon 4/85 for sale....

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: set@cinenet.net
Message-ID: <4gbf1t$ld7@marina.cinenet.net>
Source record: 150105

For Sale:

Atari Falcon 030 w/ 4 megs ram and an 85 meg internal HD.

Excellent condition. All original docs, disks, mouse, and box.

Screenblaster and multisync/rgb switch included.

Email offers/inquiries to set@cinenet.net

3602. Re: what is a good picture viewer?

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8674_ashort@mettav.demon.co.uk>
Source record: 150106

This message from Harry Sideras to Alastair Shortland was spewed forth....
HS> my graphics card and I prefer to use Imagecopy which is about twice
HS> the speed on GIFs but takes 201nger on JPGs (on an unrepresentative
HS> sample).

Right... it's pretty obvious which way I should go then! ;-)

HS> displayed it without needing a further click. Imagecopy handles more
HS> formats as well so it's just a better choice all round - sorry...

"Sorry"? Hehehe... what for!? ;-)

If Imagecopy is the best... then that's what is needed. You only get what
you pay for... :)

HS> As far as Gemview goes, I never really got to grips with it tbh and I
HS> never got as far as registering it for that reason.

. and I can't be assed to download it anyway if the author can't be bothered
to put it all in one nice archive ;-)

ATB..../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3603. Re: Changing resolution...

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8675_ashort@mettav.demon.co.uk>
Source record: 150107

This message from phil4@phil4.demon.co.uk to All was spewed forth....
p> ...l:-1,l:-1,1) changes to med
p> and .....,l:-1,2) changes to high res (with a reset !)

Aha...

p> however even if you can do this, it really messes up, drawing using
p> GEM, and dialogs, fileselectors, or drawing (inc. pixel tests) can
p> be messed up !!!

Right... that explains why it isn't done then. I knew there must be an
obvious reason... I just couldn't think of it ;-)

ATB..../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3604. Re: NVDI 3 with Screen expanders ???

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4gbvhl$jvd@orm.southern.co.nz>
Source record: 150108

Hi There...

John Norton (jnorton@ra) wrote:
: Chris Wilkinson (chriswil@southern.co.nz) wrote:
: : I run NVDI 3.01 with the demo version of BlowUp030. All is tickety boo
: : (New Zealand slang for OK ;^)) with that setup. Perhaps your NVDI
: Does BlowUp030 have a 640.400. 16 color mode? And, do you run it on a SC1224
: monitor? Do you also run a web browser with it installed? If yes, how
: does that setup work? Does NVDI run it fast enough to be of practical use?

AFAIK, BlowUp030 demo will not work on an SC1224 monitor. It will only use an (S)VGA screen. I am developing an information disk that uses the CAB WWW browser as an offline front end for new users in our Atari club here in Christchurch, New Zealand. It works nicely at the higher resolution and NVDI seems to have -=NO=- trouble keeping the screen updates snappy. One bug perhaps, whenever I boot BlowUp, the 68030 CPU cache is off, even if it is on as a default in the General CPX save option etc...means I have to turn it on with General CPX from XControl...

Ciao,

Chris W.
/|\

3605. FS: REAL CHEAP!!! 1040 ST, (2) 520 STs, Color monitor, (2) Mono..

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: smiller@farad.elee.calpoly.edu
Message-ID: <4gbqrp$f9c@isnews.csc.calpoly.edu>
Source record: 150109
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I have the items mentioned in the subject line and a few disk drives
(one custom 2 drive enclosure, 2 SF314s, 1 SF354- doesn't work)

AND

50+ games - on original disks some with docs
couple of random joysticks
Supra 2400 data/9600 fax modem
I will give this all to you for $150 + shipping anywhere in the US.

So that's 3 computers, 3 monitors, and other random stuff for $350

PLUS I have

PageStream 2.2 and 100+ fonts with original docs and disks - $20
WordPerfect - $10
Le Redacteur with original disks and docs - $35 (an awesome wordprocessor)
Lattice C 3.0.4 - $10
TOS Developers disks (5) - $10
First Graph with docs - $10
Diamond Edge - $10
Xboot $5
Diamond Back II - $10

or just give me an offer

I WANT TO GET RID OF THIS STUFF!!!!!

help me out, I need the money and my TT works for me just fine :)

*steve

--
http://www.elee.calpoly.edu/~smiller
-- Deeds of Flesh Homepage --
-- The ULTIMATE Underground Death Metal Band List --
-- An unofficial SEPULTURA Homepage --

3606. Re: Changing resolution...

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4gc42q$sjl@inca01.inca.co.nz>
Source record: 150110

Mark Baker (mnb20@cam.ac.uk) wrote:
> In article <824565016_OASIS_@swampdog.demon.co.uk>,
> guy@swampdog.demon.co.uk (Guy Harrison) writes:

> If you are writing a program for multitos, you should register that
> you are interested in shutdown and res change messages (one of the
> many new modes of appl_write()) and when you receive such a message,

shel_write mode 9. Bit zero indicates "I understand AP_TERM", Other bits
are undefined.

(Info courtesy "Atari Compendium" 1994 ed)

--

Quote For The Month: "This Time For Sure"

3607. Re: CAB and complete pictures

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: leslieh@freenet.edmonton.ab.ca
Message-ID: <4gc362$hce@news.sas.ab.ca>
Source record: 150111

azog (azog@gti.net) wrote:
: leslieh@freenet.edmonton.ab.ca wrote:
: : Has anyone had a problem with CAB downloading pictures corrupted, or not
: : printing the entire picture on screen. If so, have you fixed it? If so,
: : how? I'm trying to get ready for a demonstration, and it would be good
: : to get the entire pictures on the screen. Thank you for any help you can
: : render.

: Odd that you mention it, because just today, or I just noticed it today,
: CAB was doing what you say: it would download the image, but when displayed
: on the screen, it was cut right in half. It happened to me on several sites.
: I hadn't noticed this behaviour before, but for what it's worth: Falcon
: in 256 colour mode, MiNTnet and the MiNTnet CAB.OVL. S

Something that I found out is that the corruption is significantly
lowered if I don't use my accelerator hardware (PowerUp 2) *OR* NVDI.
Also, I'm not sure if it works for other than Falcons, but screen
updates absolutely blast along if NVDI is off. Hence, I turn both NVDI
and PowerUp off when using STiK and CAB. Don't believe me? Try the EACH
homepage (nice background picture, but comes on the screen really slow if
NVDI is on)

--
email: leslieh@freenet.edmonton.ab.ca

3608. Re: Q: irpnII demo probs

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4gc6ie$5d6@epsilon.qmw.ac.uk>
Source record: 150112

On hsideras@mettav.demon.co.uk, Harry Sideras (hsideras@mettav.demon.co.uk) typed away:
: a> I installed a demo version of irpn II for accelerating the output of
: a> data at the centronics port. Now I realised some strange phenomenons
: a> obviously caused by irpn II.
: I don't know what your problems are caused by or what the solution is, but
: you could always just switch to FPPrint or FREDWEST - they do the same job I
: think.

I would like the original poster to inform us of what the strange
phenomenons are.. I have never come across any.

As for the other printer accelerators, iPRN is different because it
speeds up output by 8 times.. much faster than the other two you have
mentioned.. even Calamus output is speeded up.. yes! iPRN also gives
printer status tracking which means that if for some reason there is
something wrong with the printer and it can not output, you will get
the error message straight away, instead of after 40 seconds that
TOS/MagiC waits.

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

3609. Re: what is a good picture viewer?

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <4gc83e$l0h@nyheter.chalmers.se>
Source record: 150113

In article <8631_ashort@mettav.demon.co.uk>,
Alastair Shortland <ashort@mettav.demon.co.uk> wrote:
>
>What about Speed... is Gemview faster at processing GIFS/JPGS than Speed Of
>Light or Picswitch?

I'm a bit hurt that noone has mentioned MGIFv5 yet. ;-)

While MGIF will not use tricks like SPOFLT to get more colours, it will run
in any graphics mode and should be faster than all the others at
loading/displaying GIFs. It also has colour dithering that will give
results comparable to GEMView IMHO, and a very good 'flicker' mode for
monochrome screens.

JPEG loading is not very fast in colour, but for greyscales it's not bad
at all. Targa, PPM and (X)IMG can be read as well and GIF, Targa, PPM and
IMG (any size, with dithering) can be written.

If you want to play around with image processing, there's a lot of that
in MGIF. Most of it pretty fast.

The best part of it all is that MGIFv5 is FreeWare.

MGIF v5.01 will be available in a couple of days, by the way, but the
improvements will most likely only be useful for Falcon owners:

I've finally written some DSP code!
The convolution filters run about ten times faster on a Falcon!
(Around a second for a 3x3 convolution to a 640x480 image)
The median filter runs about five times faster on a Falcon!
(Around four seconds for a 640x480 image IIRC)

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

3610. Pattern-based music sequencer (for Atari)?

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: jat5@york.ac.uk
Message-ID: <4gc7e6$il0@netty.york.ac.uk>
Source record: 150114
Cross-posted to: comp.sys.atari.st,rec.music.makers.synth,comp.music.midi

I'd like to know if there is a real-time pattern-based sequencer available for the Atari ST.... The sort of thing that I'm after would store a number of different patterns (of different lengths) and would allow the user to select which patterns played at which time. The closest thing to this in `the real world' is something like the old Roland drum machines (the TR606 in particular, coz' that's what I've got) where you can start the thing going, and then select different patterns on the fly. New patterns don't start until the current pattern reaches it's end, thus allowing perfect synchronisation.

Hmmm, I don't know if I've explained that very well :)

I know that there are programs like `Notator Logic' which allow compositions to be built from patterns, but I'd really like to be able to manipulate things in real time....

Thanks!

john..

-=-
| e-mail: jat5@york.ac.uk |
| web pages start here: http://www.york.ac.uk/~jat5/ |
-=-
* my music: http://www.york.ac.uk/~jat5/html/music.html *
****

3611. Re: Parking a Quantum Maverick

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4gcaf3$5lq@m1.cs.man.ac.uk>
Source record: 150115

In article <4gb1b0$p4i@ionews.io.org>, fl@io.org (Frank Lockwood) writes:
> I will soon be moving and am wondering whether I should investigate
> parking my Quantum Maverick (540 meg) hard disk which is mounted in an
> ICD FA*ST box. I tried using the park program (.TOS) that is part of
> the ICD package, but it just froze up my system (1040 STfm, TOS 1.04).
>
> Any guidance on this matter would be appreciated.

It's autoparking (as are all modern drives). Just switch it off.

S.Lai

3612. Re: Terminal Access ftp sites

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4gc9t5$m98@lyra.csx.cam.ac.uk>
Source record: 150116

In article <3128c908d9dba61@sn.no>,
hallvart@sn.no (Hallvard Tangeraas) writes:

>There are a few FTP sites in the list which reside in the UK, but you might
>as well try other sites (i.e. Germany). ANY FTP site can be accessed via a
>terminal program- the sites don't 'detect' if you're using an X-terminal or
>a simple VT-100 emulator. I use 'Connect' myself.

You can't access most ftp sites with a terminal emulator (unless you also
have a dialup unix shell account of course, which is very unlikely in the
UK) Hensa has modems you can dial up directly.

3613. Re: CBHD

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: Claus Brod <clausb@bbn.hp.com>
Message-ID: <3129AFF8.4A35@bbn.hp.com>
Source record: 150117

> I was attempting to try out CBHD and ran into a few problems as I don't speak
> any German. There was _no_ CBHD.SYS file in this package.

There should be a CBHD.PRG in it. That's the same file.

> Where can one get the full "official" CBHD package?

I'm not sure where Steffen put his latest version other than on the
Mausnet.

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>---------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

3614. Re: Do I have TOS 1.02 or 1.2? (Great, yeah..;)

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: Claus Brod <clausb@bbn.hp.com>
Message-ID: <3129B0CE.1FB0@bbn.hp.com>
Source record: 150118

Jyri-Pekka Hovila wrote:
> Ok. I`ve got Mega ST 4. One system info program tells me that I`ve got
> TOS 1.02 and another one says it`s 1.2. What sysinfo program do you think
> is "the best"?

"TOS 1.02" is the correct, official "spelling".

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>---------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

3615. Quartet and Music Studio --> .MID or .MOD

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: cciren@dialup.iway.fr
Message-ID: <4gcchg$eh7@s3.iway.fr>
Source record: 150119

I Search a prog who convert .4V (Quartet) or .SNG (Music Studio)
to a .MOD or .MID format.

Help me !!!

3616. Re: Do I have TOS 1.02 or 1.2? (Great, yeah..;)

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4gcds3$r2j@lyra.csx.cam.ac.uk>
Source record: 150120

In article <4g9t4r$r27@muikku.jmp.fi>,
jhovila@muikku.jmp.fi (Jyri-Pekka Hovila) writes:
>Ok. I`ve got Mega ST 4. One system info program tells me that I`ve got
>TOS 1.02 and another one says it`s 1.2

It's not really one number at all. It's major version 1 and minor version
2. Whether you call that 1.2 or 1.02 or 1.002 is irrelevant, although
more recent Atari documentation uses the two digit style, as in TOS 2.06
so calling it 1.02 seems logical.

> What sysinfo program do you think is "the best"?

Probably Mark Baines' one, profile.

3617. Re: Problems with Oasis

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: martinna@cf.ac.uk
Message-ID: <Dn2qnD.Gx1@cf.ac.uk>
Source record: 150121

```
: Anyway, my problems are still not done, of course! I cannot
: get either pop mail or Netnews working from within Oasis (kinda
: important ;-)). I can only send mail through Oasis. The mail

You need NOSPOP3 which IIRC is on ftp.demon.co.uk /pub/atari

Oasis2 will be out soon. That solves the problem (choice of SMTP or POP3
mail)

Best wishes

Neil

Neil Martin ----===--- music undergraduate, University of Wales, Cardiff
martinna@cf.ac.uk -=- smu3nam@thor -=- neil@yr-ynys.demon.co.uk
trumpeter@cix.compulink.co.uk
```

3618. Re: Parking a Quantum Maverick

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-2002961340470001@47.85.0.99>
Source record: 150122

In article <4gb1b0$p4i@ionews.io.org>, fl@io.org (Frank Lockwood) wrote:

> I will soon be moving and am wondering whether I should investigate
> parking my Quantum Maverick (540 meg) hard disk which is mounted in an
> ICD FA*ST box. I tried using the park program (.TOS) that is part of
> the ICD package, but it just froze up my system (1040 STfm, TOS 1.04).
>
> Any guidance on this matter would be appreciated.
>

Are you sure it does not auto-park ?

Many modern drives do this, you can hear a load click when Seagate drives
are parked.

The park command on my STFM sends all of the drives to sleep.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

3619. WTB: TT030

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: adrake@magnus.acs.ohio-state.edu
Message-ID: <4gckfv$m74@charm.magnus.acs.ohio-state.edu>
Source record: 150123

I'm scouting around at the moment to see what's available TT wise - I don't quite need the power of a Falcon.

Does anyone have one they want to part with? If so, mail me the specs, condition, books, manuals, etc., and naturally, some idea of what you want for it.

Thanks!

-Andrew

3620. Re: CBHD

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: i0080108@ws.rz.tu-bs.de
Message-ID: <4gcnaj$7e4@ra.ibr.cs.tu-bs.de>
Source record: 150124

Claus Brod (clausb@bbn.hp.com) wrote:
: > I was attempting to try out CBHD and ran into a few problems as I don't speak
: > any German. There was _no_ CBHD.SYS file in this package.

: There should be a CBHD.PRG in it. That's the same file.

: > Where can one get the full "official" CBHD package?

: I'm not sure where Steffen put his latest version other than on the
: Mausnet.

I've seen it on
ftp.uni-paderborn.de

--
Axel Kielhorn

Don't want to know, who's to blame
It wont help knowing.
(From ``Tell Me on a Sunday'')

3621. Re: Do I have TOS 1.02 or 1.2? (Great, yeah..;)

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4gd9kh$f4c@inca01.inca.co.nz>
Source record: 150125

Jyri-Pekka Hovila (jhovila@muikku.jmp.fi) wrote:
> Ok. I`ve got Mega ST 4. One system info program tells me that I`ve got
> TOS 1.02 and another one says it`s 1.2. What sysinfo program do you think
> is "the best"?

Both are correct.

"Officially" you have 1.02.

Most people just call it 1.2.

As to "the best" sysinfo prog, print out a list of what you have or can get,
close your eyes, and point to one.

There seems to be little difference between them nowadays. (The old ones
are crap. The current, new ones are all pretty similar)

--

Quote For The Month: "This Time For Sure"

3622. LPMUD v3.12 ...

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <4gcs4h$8c6@macondo.dmu.ac.uk>
Source record: 150126

I recently found (on ftp.uni-paderborn.de) a file called LPMUD312.LZH
(/pub/atari/games)

This is supposed to be an LP MUD game for the Atari running under MiNT ...
but you guessed it- I can't get it to run.

Has anyone else succeeded in getting this to run ??

It's supposed to unpack to Drive E: only and I run the correct binary files
first but it just hangs there ...

Any feedback would be good !

-Simon

--
Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*

3623. FTP for STiK now avai

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960220000001027798@acpu.com>
Source record: 150127

guy@swampdog.demon.co.uk (Guy Harrison) spake thusly:

GH> I've not had to change TTram flags before. How is this done
GH> and if it's a "run something" where do I get it?

Dieter Fiebelkorn's package of 4 cpx's, specifically 'fileinfo.cpx',
will do it. Somebody posted a message about 'setflag(s?).prg' to
this group a month or so ago, which will do it in batches, allegedly.

"The Poor Deluded Soul" - tderrick@acpu.com

... Whether you're rich, or poor, it's nice to be rich .
___ Mountain Reader II - #00000077

3624. PROPOSAL: comp.sys.at

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <96022000001027799@acpu.com>
Source record: 150128

azog@gti.net (azog) spake thusly:

A > Paul Purdom (pwp@cs.indiana.edu) wrote: With Atari out of
A > :the computer business (for the most part), this is not the
A > :time to add newsgroups. One would expect the current groups to
A > :keep up their volumn until the machines start dying (or
A > :their owners, the machines last pretty good) and then the
A > :number of postings to fall off.

A > Feh. Then explain the existance of such newsgroups as
A > comp.os.cpm (CP/M, which hasn't been formally supported for at
A > least 10 years), and comp.sys.cbm, who went out of business
A > before Atari. Never heard of a hobbyist market?

Actually, I have been thinking about Mr. Purdom's post a little bit, and I, too, must disagree with him. As the Atari market seemingly implodes (my term for it), the used hard- and software market will stay pretty hot for quite a while. The diehards like myself will look around for used software and gear that they could never afford before, and the newbies will be trading away STuff that they got with their hardware and gobbling up other things. It doesn't do much for the retailers and developers, but it's great for cheap guys like me.

This may be the perfect time to start a .marketplace. newsgroup, as long as we can get people to post and subscribe to it. Several people have mentioned that they would like to lose the fsale/wtb posts to this one.

"The Poor Deluded Soul" - tderrick@acpu.com

... ######### IN STEREO WHERE AVAILABLE #########
___ Mountain Reader II - #00000077

3625. IRC server in North America for STiK?

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: ai066@FreeNet.Carleton.CA
Message-ID: <Dn31zn.3Au@freenet.carleton.ca>
Source record: 150129

Hi! Whcih IRC server are North American users setting as default for use with STiK, and which default response to identd are you using? (1,2,3?). The servers that I've tried kick me out when they try identd.

I seem to be bale to connect Ok, other than this problem. I have only ever managed to grab one link through CAB, but I'm trying to sort that out too.

mark m

--
Mark Montreuil (ai066@freenet.carleton.ca)
World Wide Web (WWW) page creation/consultation and posting
http://www2.magmacom.com/~montreum/index.html and megaste.html

3626. Re: Atari, JTS Corp. Merger

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: pitchfsj@aston.ac.uk
Message-ID: <Dn35Gu.Az2@aston.ac.uk>
Source record: 150130

In article 52656@cobra.uni.edu, sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) writes:
>In article <Pine.LNX.3.91.960217131311.1603B-100000@moose.erie.net>, Dennis McGuire
<mcguired@moose.erie.net> writes:
>>
>>
>> On 17 Feb 1996, gauthe_a wrote:
>>
>>>
>>> Well, glad to see Atari back in the computer business, but I wonder what
>>> will happen to the Jaguar entertainment system.
>
>Atari is not in the computer business..
>
I think the gentleman was refering to the merger with JTS (?) , who make hard
disks. if hard disks do not count as "computer business" then I don't know
what would. read the next paragraph.

>>
>>> Anyway, I don't really understand the purpose of the alliance with a
>>> computer drive company. Did anyone ever understood Atari policy??? *8o)
>>
>>
>> Jack Tramiel's "policy" is to do whatever it takes to put money
>> in his pocket today. He has finally written off letting his son's
>> mismanage his business and has basically invested what he has left in a
>> company that might have a future.
>
>Jack is much to blame for teaching the Tramiel philosophy that business is
>war.. Not helpful in growing a company..
>

Why not?

>>

Steve.

___ ___ ___ _ _ ___ "Get off moi larnd"
M__ M M_ M M M_ E-mail: pitchfsj@aston.ac.uk
__M M M__ M M__ atari stuff: http://www.aston.ac.uk/~pitchfsj/computers/

3627. Re: MagiC eprom

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3129ffacb7f1de3@sn.no>
Source record: 150131

Andrew Owen (andrew.owen@gecm.com) wrote:

>bjr@Pbjr.ebicom.net (Brian Roland) wrote:
>>Will Magic fit on Eprom? I'm thinking it may be a good deal larger than
>>TOS.
>>
> Only the core part (kernal?) needs to be on EPROM. MagiC desk. fonts and other utilities
>would still be loaded from disk. I believe this is how the MAC works.

What do you mean 'needs to'? I believe the questions about having Magic in
ROM instead of disk is to be able to simply switch on the computer and have
everything there, as well as save RAM space.
So, would it be possible to do this?

Hallvard

--
_/_/_/

3628. Re: Do I have TOS 1.02 or 1.2? (Great, yeah..;)

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3129ffaab7f1242@sn.no>
Source record: 150132

Jyri-Pekka Hovila (jhovila@muikku.jmp.fi) wrote:

>Ok. I`ve got Mega ST 4. One system info program tells me that I`ve got
>TOS 1.02 and another one says it`s 1.2. What sysinfo program do you think
>is "the best"?

It's the same thing. People have always been mixing the x.0x and x.x.
But it should probably be 1.02.

I have version 2.06, but many people call it 2.6.

Hallvard
--
_/_/_/

3629. IDEALIST 3.7 uploaded!

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3129ffb4b7f7e08@sn.no>
Source record: 150133

The printer utility 'Idealist' version 3.7 has been uploaded. It's the latest version which I got on a disk directly from the author.
As he doesn't have any possibility to upload it to the Internet himself I've promised him to try and upload it to several sites myself.

Since I don't know who to contact and the individual procedures of uploading programs to the different sites, I thought it would be an idea that if people representing FTP sites were reading this, could get it from my FTP area and put them in their own sites themselves.
(or alternatively mail me and tell me how to upload them, if they're interested in having these programs at their site).

Please notify me when/if this has been done, so I can get back to the author with the information.

FTP to: ftp.sn.no /user/hallvart/atari/

368K ideali37.zip Idealist 3.7- ASCII/1st word/RTF print utility
155K ideatool.zip Idealist tools- utilities/tools for Idealist

Here's part of the 'readme' file that came with it:

What is IdeaList for?

IdeaList is a versatile tool used to print out ASCII files and files in First Word Plus format or RTF. When used it can save up to 80% of paper consumption. Also when you use this program because it has a printer driver exclusive to your own printer you can control all of your printer functions and you can also print the files in better quality. In other words it takes all the hard work out of printing files.

Features

- There are 10 different fonts and sizes and two text attributes selectable.
- Text can be printed in up to 9 columns; IdeaList will automatically sort out the text.
- Lines that are too long will be divided automatically at word boundaries.
- Separate output of front and back pages.
- Optional output sorted in reverse order.
- Editable header and footer (you can edit this so it will show the name the file and its date, or the present date or time, the page number and many other options...).
- All margins are individually adjustable.
- Adjustable tab width.
- Line numbering option (each line can be numbered so you can keep track of split up lines).

- Simple adaptation to any printer via an editable ASCII file (If your printer is one of the printers not included then it is just a matter of modifying the file - and there are not a lot that are not included!).
- IdeaList can use GDOS output, using GDOS fonts or freely scalable vector fonts (Speedo GDOS or NVDI 3), oriented in four directions.
- Download fonts can be used by LaserJet and dot matrix compatibles (more details about this below).
- Converting EMail text attributes (*bold*, _underlined_ /italic/...) into 'real' attributes.
- Separate management of continuous and cut sheet paper (both types of paper are catered for).
- Chain mode (saves paper by not feeding to the end of the page at the end of every file printed; specially useful printing a number of small files).
- Body copy mode to use as much of the width of the paper as possible.
- Skip page mode (using this you can decide at the start of the page if you want to print it or not).
- Selection of the pages and number of copies to be printed; printing can be stopped at any stage.
- "Raw modes" to print Bold and Underline with printers that cannot do this by themselves.

Hallvard
--
_/_/_/

3630. Re: List of Good Web Sites

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: pitchfsj@aston.ac.uk
Message-ID: <Dn35rA.B52@aston.ac.uk>
Source record: 150134

In article 26080HIDUGYJMDTURJW@vbs.com, slayman@vbs.com writes:
>
>Greetings:
>
>I am looking for a list of good atari oriented web sites. Your help
>would be greatly appreciated.
>
>Slayman
>---
> • OLX 2.1 TD • WAHS Electronic Music Lab fax (804) 823-5121
>

Theres a fair few out there:

http://www.aston.ac.uk/~pitchfsj/computers/
(My own)
http://www.mcc.ac.uk/~dlms/atari.html
(Mark Smiths)

There are others as well. Try one of these, I think most of the
'major' atari www sites have links from them. (and if you know
of one that doesn't e-mail me)

Steve.

___ ___ ___ _ _ ___ "Get off moi larnd"
M__ M M_ M M M_ E-mail: pitchfsj@aston.ac.uk
__M M M__ M M__ WWW: http://www.aston.ac.uk/~pitchfsj/

3631. Re: ATARI up for sale? Why not buy it?

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: Ron886@ix.netcom.com
Message-ID: <4gdicl$jfd@ixnews4.ix.netcom.com>
Source record: 150135
Cross-posted to: rec.games.video.atari,rec.games.video.misc,misc.invest.stocks,comp.sys.atari.st,comp.sys.atari.advocacy

In <4gamo1$pol@noc2.drexel.edu> sg928ah5@dunx1.ocs.drexel.edu (James Ianni) writes:

>
>Len Stys (aa399@cleveland.Freenet.Edu) wrote:
>
>: I know this may sound like a crazy idea, but why not buy Atari from JTS?
>: There must be thousands of Atari supporters out there.
>
>: If a large number of individuals purchased newly issued stock of a company
>: that would purchase the Atari name, logo, inventory, game rights, patents,
>: etc. and let JTS keep the company's capital and debt, I think that it could
>: be done.
>
>: Rumor is that the officers of JTS could care less about Atari and its video
>: game products.
>: Post to this thread if you think it might be able to be done.
>
>
>It would be nice to see ESCOM also buy Atari so that FINALLY the genius
>of both ex-companies of yesterday (Atari and C=) can come back.....
>
>
Actually Ted Hoff (former atari president) had been in talk with some large investors, tried to make the game division a seperate division. However, talks broke down. Atari is now trying to get someone to license it's name and patents....we will see if anyone steps up to the plate!
- Ron (p.s. I sold my ATC shares about 2 weeks too early...I didn't lose any of my initial investment, but have been kicking myself for selling at $2......At one point today the stock hit $5!!!) Oh well...I didn't hang in there long enough....I guess I was afraid of another Media Vision incident!

3632. OASIS/NOS

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: stosser@neon
Message-ID: <4gd0s4$dat@neon.airtime.co.uk>
Source record: 150136

Just downloaded from ftp demon, oasis and nos, unfortunatly I could only use lynx to do this and they where given htm as the extender, ok, whatis.prg returned them as an st program or acc, renamed to tos for double clicking and nothing, zip wouldent load them in either, yet when loaded into everest i can clearly see the word ZIP, these files where download today, the oasis one is 447526 bytes and nos is 155087, so what next please :),

Fanx :)

Cheers.....!ynoT

3633. STiK FTP

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: stosser@neon
Message-ID: <4gd0um$dat@neon.airtime.co.uk>
Source record: 150137

I had instant succes with stik, I managed to get into my own providors ftp site and get the directory, test uploaded and dowloaded files no problem,
My providor then gave me a login and password so i can get to my own web page to change and update it, but the stik,ftp software kept returning "error while PWD XPWD being processed," but typing ftp got me in the public area?

I know the password is correct, a case sensative problem maybe?, so i got
my providor to change my password and loggin to all uppercase, but that dident solve the problem either, now I get either closed too busy? or doesent understand type?

Has anyone succesfully got into ANY site, if so then please post how :)
Lets have some traffic on this subject, or am i missing something, is there another way to ftp upload on my 2meg ste, I do have access to slip or ppp,

Cheers.....!ynoT

3634. FS: Atari ST Software

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: cpb@gatewest.net
Message-ID: <312a538d.560949@news.gatewest.net>
Source record: 150138
Cross-posted to: misc.forsale.computers.other.software,comp.sys.atari.st

The following Atari ST Software is for Sale:

All are 3.50 disk, have original manuals, boxes, and are in very good
condition. Prices are in American funds. Shipping included in price.

Lemmings -- SOLD!
Megal Lo Mania * -- $13
Moebius --- SOLD!
Spirit of Excalibur + hint book ----------------------------- $15
Ultima IV --- SOLD!
Ultima V -- SOLD!

* For North American buyers:
Mega Lo Mania needs a boot disk that changes your monitor to 50 MHz.

3635. Re: ATARI up for sale? Why not buy it?

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: mrathwel@uoguelph.ca
Message-ID: <4gdkvn$lac@ccshst05.cs.uoguelph.ca>
Source record: 150139
Cross-posted to: rec.games.video.atari,rec.games.video.misc,misc.invest.stocks,comp.sys.atari.st,comp.sys.atari.advocacy

```
: Actually Ted Hoff (former atari president) had been in talk with some
: large investors, tried to make the game division a seperate division.
: However, talks broke down. Atari is now trying to get someone to
: license it's name and patents....we will see if anyone steps up to the
: plate!

These are all rumours! While there may be some basis in fact,
there may also be some basis in fiction.

>> Mark <<

--
-------------------------------------------------------------------------
Mark A Rathwell
-------------------
mrathwel@uoguelph.ca or av999@Freenet.Carleton.CA

Maintainer of the "Incredible Hulk" television series FAQ.
-------------------------------------------------------------------------
```

3636. Re: IRC server in North America for STiK?

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: Ron and Sharon Whittam <whittam@primenet.com>
Message-ID: <312A65F6.5B16@primenet.com>
Source record: 150140

Mark Montreuil wrote:
>
> Hi! Whcih IRC server are North American users setting as default for use
> with STiK, and which default response to identd are you using? (1,2,3?).
> The servers that I've tried kick me out when they try identd.
>
> I seem to be bale to connect Ok, other than this problem. I have only
> ever managed to grab one link through CAB, but I'm trying to sort that out
> too.

mark:

I use IRC.PRIMENET.COM for my primary IRC server.
I usually access the channels #atari, #atarist, and #stik.

I have also used IRC1.PRIMENET.COM and IRC2.PRIMENET.COM.

Ron
whittam@primenet.com
//www.primenet.com/~whittam/atarinet.html

3637. Problems with Oasis

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: tparrett@slipper60.fast.co.za
Message-ID: <824931758_OASIS_@slipper60.fast.co.za>
Source record: 150141

In article <96050.103438STIRRE31@MAINE.MAINE.EDU>
<STIRRE31@MAINE.MAINE.EDU> said:-

>I'm really not sure what I've done :-). I changed a few things in
>my STARTUP.NOS file and, er, when I connect using the Internet option
>and exit to get to the Oasis screen I get an Error -034 dialog.

I sometimes have the same problem but don't have a solution. It seems to be
something to do with the Editor. I find that by exiting OASIS and reloading all
is OK. This has happened a few times now. I'm running v1.35. Is there a later
version ?

--

==
tparrett@fast.co.za	Ted Parrett	33 Mountainview Ave
City: Johnnesburg	Tel No.++27 11 476 5242	Aldara Park RANDBURG
Country: South Africa	Fax No.++27 11 474 8516	2194 South Africa
==

3638. FX speeder

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: azog@gti.net
Message-ID: <4gdefp$a5l@gti.gti.net>
Source record: 150142

Ok, with my federal income tax refund coming shortly, I find I have a surplus of available funds :-) And rather than being mature and saving it, I figured I'll buy a new toy or two.

So one of the things I am looking at is the FX accelerator board; I think I saw it was list about $250 at Toad? I was curious about how it is - I don't really care about long rows and columns of numbers (with FX, without FX - you know what I mean). I am interested in "real world" information, and mainly how easy it is to install? I don't have a problem with a soldering iron, but I am wondering if there are any gotchas I should look out for (like system board rev).

--
Billy D'Augustine, azog@gti.net

"Tell me now, where's the end to our strife?"
http://www.gti.net/azog/

3639. New Atari Web pages

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <4gd617$2mi@news1.wolfe.net>
Source record: 150143

I've just changed Internet Service Providers, and gone through a major renovation of my Web pages (including Atari links). Anyone interested can visit us at http://www.3rdplanet.com/~starship - if you're only interested in the Atari links, tack a /atari.htm onto the end of that.

3640. Re: BobTrack

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: dhedberg@zen.kuai.se
Message-ID: <4gdh8t$458@kaon.kuai.se>
Source record: 150144

Anthony Jacques (jacquesa@cs.man.ac.uk) wrote:
: In article <4g0tps$ai8@gti.gti.net>, azog@gti.net (azog) writes:
: >I downloaded a file called bobtrack (from the newitems directory on umich)
: >and it looks like a very nice MOD player, but I haven't had any luck with
: >it, and wanted to see if anyone else can get it to work?

: Yes, it worked fine for me (I got it from ST Review coverdisk). The sound
: quality is really good, so keep trying to get it to work...

BOBTracker is a very nice moduleplayer indeed. I thought it was worth the
registration fee to get the full version. I sent away 10 UKP, to the
author, but I didn't receive anything. I sent him several E-Mails to ask
if he had received my money, but I didn't even get a response on any of
my E-Mails.

If anyone have registered BOBTracker, and got the full version, let me
know, but I really doubt there exists a registered version of it...

--
@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

3641. Broken Mega STe

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9602201400102784 2@acpu.com>
Source record: 150145

HQBA73D@prodigy.com (Jason Hansen) spake thusly:

JH> Allright guys, my Mega STe is broken and I can't figure out
JH> exactly what's wrong with it. The power light turns on and
JH> everything.....It has something to do with the disk drive,
JH> which I just barely bought a new one, and the haard drive
JH> doesn't work. I just gives me the "Drive A: is not
JH> responding." [cancel] [retry] It's really annoying. I have
JH> the Ajax chip and Tos 2.06 and the new drive is a HD. I was
JH> also wondering which order the power supply cords are supposed
JH> to go into the connector, because me being the dumbshit that I
JH> am took them out for some odd reason and I don't know which
JH> order they go back in.

Uh, oh. I have an article lying around here about installing High D Drives that says the data ribbon cable goes in upside down to the way it does in the original (Epson smd-380) drive. And the guy who wrote the article says that doing it wrong corrupted his hard drive, too. Stop what you are doing right now. Find a copy of Atari Interface July 1992; article by Gary Lentz of SWAG (user group, I suppose). If you cannot find a copy, all I can suggest is that you find an expert who can help you.

"The Poor Deluded Soul" - tderrick@acpu.com

... By my weirdness, you shall know me...
___ Mountain Reader II - #00000077

3642. Re: Calamus S/SL

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <4ge4rg$4j1@cxc1.cl.msu.edu>
Source record: 150146

ed@mistered.demon.co.uk (Eddie McGlone) writes:

>>I am looking at buying either Papyrus 4 upgrade or Calamus S/SL (second
>>hand). Basically I want a system which will allow be to lay out user
>>documentation etc, with colour photos/images as well as leaflets
>>and flyers. Therefore I'd appreciate any views on Calamus S/SL.

>I've had SL for a couple of years now and can unreservedly recommend
>it.

.
.
.

>The last update I have is the October '94 one. There was a late '96
>update and I believe that another new update will appear in time for
>this year's Cebit show.

Any idea what the update fee is to go from v1.09? I'd like to have the
color version since I'm using a Falcon with an Epson Stylus Color II
printer.

Also, having never used the SL version, I'd like to know more about the
base package _AND_ modules. What modules will I want that won't be part
of the update package and how will that affect my "update costs"?

--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

3643. Panther Graphics Card?

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: jyoung57@delphi.com
Message-ID: <J3JrK5V.jyoung57@delphi.com>
Source record: 150147

Is the Panther card available yet?

Will it work with:

Pak 030
Multiboard

How much slower will a 16mz system run using this card?

Thanks,
Jeff

3644. Re: Do I have TOS 1.02 or 1.2? (Great, yeah..;)

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <4ge5p0$4lm@cxc1.cl.msu.edu>
Source record: 150148

gmiller@inca.co.nz (Gaven Miller) writes:

>> Ok. I`ve got Mega ST 4. One system info program tells me that I`ve got
>> TOS 1.02 and another one says it`s 1.2. What sysinfo program do you think
>> is "the best"?

>Both are correct.
>"Officially" you have 1.02.
>Most people just call it 1.2.

Here's a pretty treatise of the subject, from a pretty dependable source...

```
--------------
================================================================================
TOWNS' LITTLE GUIDE TO REVISIONS - VERSION 1.0
----------------------------------------------
Written by John Townsend, Atari Corporation
================================================================================
This is a small document that explains in very terse terms the
differences between the TOS revisions available for ST/MEGA/STE/Mega
STE/TT machines, what patches are needed for what revisions, the formats
they are available in, and any notes I can think of.
I hope this will clear up some of the confusion with the different TOS
versions. If you have any questions on this document, please let me
know here on GEnie. My GEnie Address is: TOWNS.
Special thanks to Leonard Tramiel, Allan Pratt, and Doug Wheeler for
their involement with this little Document. Thanks again!
Comments are welcome..

-- John Townsend
Atari Corp.

ROM TOS (TOS 1.0)
-------
The original ROM TOS, this version shipped in 520ST and 1040ST machines.
It is no longer shipping in any machines.

Formats: 2 chip ROMs, 6 chip ROMs
Machines: 520ST, 1040ST
Utilities: FOLDRXXX.PRG

FOLDRXXX.PRG will add more entries into your OS Pool. In TOS 1.0 and
TOS 1.02, the limit for the number of directories that you can enter is
around 40. With this program you can extend that limit much higher. If
you are using a hard drive, this program is recommended highly. It will
work with all TOS versions and will improve the performance of your
system.
```

Notes: GET TOS 1.04 TODAY! TOS 1.04 is the latest version of TOS for
520/1040/MEGA owners. It is MUCH faster, has faster, better
disk I/O, many other improvements.

MEGA TOS (TOS 1.02)

This is commonly referred to as MEGA TOS. This version of TOS fixes some
minor problems in TOS 1.0 and has support for the BLiTTER chip and Real-
Time Clock chip.

Formats: 2 chip ROMs, 6 chip ROMs
Machines: 520ST, 1040ST, Mega 2, Mega 4
Utilities: FOLDRXXX.PRG

FOLDRXXX.PRG is explained above.

Notes: See notes for TOS 1.0.. GET TOS 1.04 TODAY!

Rainbow TOS (TOS 1.04)

TOS 1.04 or Rainbow TOS, as it is commonly known is the latest version
of TOS available for 520/1040/MEGA owners. It has been available as a
dealer upgrade for awhile now. It has much more robust Disk I/O,
Autorunning of GEM programs at boot up, a fix for the 40 folder limit,
and much more. Most of all is it much faster than previous versions of
the Operating System.

Formats: 2 chip ROMs, 6 chip ROMs (available as Upgrade!)
Machines: Stacy
Utilities: TOS14FIX.PRG, POOLFIX3.PRG, CACHEXXX.PRG, FOLDRXXX.PRG

TOS14FIX.PRG solves some small problems in the AES (for additional
information, please see the documentation that accompanies the
TOS14FIX.PRG program).

POOLFIX3.PRG fixes a bug in GEMDOS. Documentation that accompanies the
POOLFIX3.PRG program explains (in detail) the problem that it fixes.

CACHEXXX.PRG is a new program that adds GEMDOS buffers to your system.
The caching of data and disk directories by GEMDOS (when this program is
used) will result in your system running much faster! This program is
highly recommended and requires TOS 1.04 or higher for full benefits!

FOLDRXXX.PRG is explained above.

Notes: Please use the utilities available and if you haven't upgraded
to this version of TOS yet.. please consider doing so. It's a
very worthwhile upgrade.

There are some disk-based versions of _early_ developer only
releases of TOS 1.04 floating around n BBS systems here in the
United States and abroad. Please don't use them! They are bad
news! They have some very nasty bugs and have been known to
corrupt data!

STE TOS, Rev 1 (TOS 1.06)

TOS 1.06 is the TOS version that is shipped with the 1040STE and 520STE machines. It is essentially TOS 1.04 with support for the new hardware that the STE has.

Formats: 2 chip ROMs
Machines: 520STE, 1040STE
Utilities: STE_FIX.PRG, POOLFIX3.PRG, CACHEXXX.PRG, FOLDRXXX.PRG

STE_FIX fixes the infamous Desktop Medium/Low resolution bug. The problem is that there is a bug in the desktop code in this version of TOS that prevents the user from booting into Medium Resolution. The patch program STE_FIX will solve the problem. Once it is executed in the AUTO folder, the problem no longer exists.

FOLDRXXX.PRG, CACHEXXX.PRG, and POOLFIX3.PRG are explained above.

Notes: This version is only available in 1040STE and 520STE machines. It isn't available for upgrading. It won't work in older machines.

STE TOS, Rev 2 (TOS 1.62)

This is a slightly revised revision of TOS 1.6. It fixes the POOLFIX problem in GEMDOS and the problem in the Desktop that was present in TOS 1.06.

Formats: 2 chip ROMs
Machines: 520STE, 1040STE
Utilities: CACHEXXX.PRG, FOLDRXXX.PRG

CACHEXXX.PRG and FOLDRXXX.PRG are explained above.

Notes: This version is only available in 1040ST and 520STE machines. It isn't available for upgrading.

Mega STE TOS (TOS 2.05)

TOS 2.05 is the version of TOS currently shipping in the Mega STE.
Formats: 2 chip ROMs
Machines: Mega STE
Utilities: CACHEXXX.PRG, FOLDRXXX.PRG
CACHEXXX.PRG and FOLDRXXX.PRG are explained above.
Notes: This version is only available in the Mega STE. It isn't available for upgrading.

TT TOS (TOS 3.01)

TOS 3.01 is the version of TOS that originally shipped in the TT030.
Formats: 4 chip ROMs
Machines: TT030
Utilities: CACHEXXX.PRG, FOLDRXXX.PRG

CACHEXXX.PRG and FOLDRXXX.PRG are explained above.

Notes: This version is only avaible in the TT030. It isn't available
for upgrading.

TT TOS (TOS 3.05)

TOS 3.05 is the latest version of TOS currently shipping in the TT030.
Formats: 4 chip ROMs
Machines: TT030
Utilities: CACHEXXX.PRG, FOLDRXXX.PRG, SERPTCH1.PRG

CACHEXXX.PRG and FOLDRXXX.PRG are explained above.

Notes: This version is only avaible in the TT030. It isn't available
for upgrading.

Mfg,

Wilfred Kilwinger
Support Manager
Atari Benelux,
International Support Center

As you can see, this file was created prior to the release of Falcon030
which came in TOS 4.02 and TOS 4.04 flavors. They still recommend the
FOLDRXXX.PRG...

Also, you can do better than the above recommended serial patches with
HS-Modem.

Good luck!
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

3645. Re: Few lights about software.

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <6997rcain@nest.demon.co.uk>
Source record: 150149

On 20 Feb 96 kellis@mtholyoke.edu wrote:

k> Hi everyone, I have some questions about some software, which I
k> have no clue, do I need them ?:
k> What is tex ?

A typesetting system designed by Donald Knuth and available in 2 or 3
implementations on the ST. Some would say that it has been left behind by
high-end DTP systems. I wouldn't :)

k> What is poscript ?

A fancy way of sending text/graphics to intelligent printers. The printers
are expensive.

k> What is GNU ?

A federation of free-ware authors who produce VERY good s/w.

Roger
rcain@nest.demon.co.uk

--

3646. Re: Hard Disk Crash

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <6999rcain@nest.demon.co.uk>
Source record: 150150

On 20 Feb 96 prinvend@deepcove.com wrote:

p> My hard disk crashed and gobbled one of my partitions.

:(
p> I have a Megafile 30. Does anyone know of some disk repair or
p> recovery software so that I can grab some of my files before I
p> reformat the thing? Thanks

Don't give up too quickly - these things are usually recoverable.

If you use the ICD PRO s/w you could use its CLEANUP.PRG. Otherwise
Diamond Edge has a good reputation for sorting things out.

After this you are on your own - the best place to look is in the
partition information on physical sector 0. If something here is corrupt it
can stop the OS finding partitions.

Roger
rcain@nest.demon.co.uk

--

3647. Re: Parking a Quantum Maverick

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <6998rcain@nest.demon.co.uk>
Source record: 150151

On 20 Feb 96 fl@io.org wrote:

f> I will soon be moving and am wondering whether I should investigate
f> parking my Quantum Maverick (540 meg) hard disk which is mounted in
f> an ICD FA*ST box.

Don't worry - it automatically parks on power-down :)

Roger
rcain@nest.demon.co.uk

--

3648. Re: CBHD

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <7000rcain@nest.demon.co.uk>
Source record: 150152

On 19 Feb 96 kfoley@cnserv.dungeon.com wrote:

k> I _never_ even mentioned SED. The CBHD I was talking about was from
k> an archive called CBHD454.TOS which was issued through the Atari
k> files distribution network known as FAN.

4.55 has just appeared in FAN, Karl. From what Claus said a couple of days ago it's probably a good idea to get this one.

k> I was attempting to try out CBHD and ran into a few problems as I
k> don't speak
k> any German. There was _no_ CBHD.SYS file in this package.

You have to rename the .PRG.

Roger
rcain@nest.demon.co.uk

--

3649. Demon NOS cps problems.

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <7001dbrewood@nest.demon.co.uk>
Source record: 150153

Can any kind soul help??!?!

As I think everyone is aware I'm using NOS to link to Demon, which usually works very well, but I'm worried concerning my CPS rate.

With the old modem (14k4 Supra)I usually achieved 300-400cps, but now with the Sportster Vi connecting at 28k8 I'm still getting low rates, varying between 300-420cps, with a one off 1200cps.

I had put this down to delays at the Demon server end, but tonightI had a chat with Craig Oldfield who accessed the same Manchester number on his PC. He advises that he averages something like 3200-3800cps all the time!!

Needless to say I'm wondering what I'm doing wrong.

I include my STARTUP.NOS file below to see if anyone can spot any glaring errors!

```
# Sample startup file for KA9Q-NOS ST V0.42
# Changes made 25/12/94 Frank Charlton <frank@tachyon.demon.co.uk>
# Changes made 17/1/95 Simon Oke <simono@demon.net>,
# <simon@loony.demon.co.uk>

# Specify the location of the log file

log \nos\spool\nos.log
# log \nos.log

# Fill in your hostname and IP address below

hostname nest.demon.co.uk

ip addr [158.152.39.186]

# Attach the SLIP or PPP driver to the serial port

# if port 0 type dev buff MTU baud
#attach asy AUX: 0 ppp sl0 32767 576 19200
attach asy AUX: 0 ppp sl0 32767 1500 110

ifconfig sl0 netmask 0xffffffff broadcast 158.152.255.255
# route add default sl0 158.152.1.65 1
# >>SO<<
# This should be changed to demon-du.demon.co.uk -- 158.152.1.222
route add default sl0 158.152.1.222 1

# IP / TCP Parameters
```

```
ip ttl 64
ip rt 30
tcp mss 1460
tcp irtt 3000
tcp window 11680
tcp syndata on

# Point to Point Protocol Parameters

ppp sl0 lcp local mru 1500
ppp sl0 lcp remote mru 1500
#ppp sl0 lcp local mru 576
#ppp sl0 lcp remote mru 576
ppp sl0 lcp local accm 0x000a0000
ppp sl0 lcp local pfc on
ppp sl0 lcp local acfc on
ppp sl0 lcp open active

ppp sl0 ipcp local compress tcp 16 1
ppp sl0 ipcp open active

ppp sl0 idle 600 exit

# Define Domain Name Server Parameters

domain suffix demon.co.uk
# domain addserver [158.152.1.65]
# domain addserver [158.152.1.193]
# >>SO<<
# Please switch to the cacheing name servers --
# ns-cache-1.demon.co.uk (158.152.1.58)
# ns-cache-2.demon.co.uk (158.152.1.43)
domain addserver [158.152.1.43]
domain addserver [158.152.1.58]
domain cache clean on
domain cache size 100
domain cache wait 300

# Define which site we will ask for the time
# time server 158.152.1.65
#
# >>SO<<
# Please use the supported time server, ntp.demon.co.uk, aka
# irc.demon.co.uk, aka dismayl.demon.co.uk (158.152.1.76Can any kind soul
help??!?!

As I think everyone is aware I'm using NOS to link to Demon, which usually
works very well, but I'm worried concerning my CPS rate.

With the old modem (14k4 Supra)I usually achieved 300-400cps, but now with
the Sportster Vi connecting at 28k8 I'm still getting low rates, varying
between 300-420cps, with a one off 1200cps.
```

I had put this down to delays at the Demon server end, but tonightI had a chat with Craig Oldfield who accessed the same Manchester number on his PC. He advises that he averages something like 3200-3800cps all the time!!

Needless to say I'm wondering what I'm doing wrong.

I include my STARTUP.NOS file below to see if anyone can spot any glaring errors!

```
# Sample startup file for KA9Q-NOS ST V0.42
# Changes made 25/12/94 Frank Charlton <frank@tachyon.demon.co.uk>
# Changes made 17/1/95 Simon Oke <simono@demon.net>,
# <simon@loony.demon.co.uk>

# Specify the location of the log file

log \nos\spool\nos.log
# log \nos.log

# Fill in your hostname and IP address below

hostname nest.demon.co.uk

ip addr [158.152.39.186]

# Attach the SLIP or PPP driver to the serial port

# if port 0 type dev buff MTU baud
#attach asy AUX: 0 ppp sl0 32767 576 19200
attach asy AUX: 0 ppp sl0 32767 1500 110

ifconfig sl0 netmask 0xffffffff broadcast 158.152.255.255
# route add default sl0 158.152.1.65 1
# >>SO<<
# This should be changed to demon-du.demon.co.uk -- 158.152.1.222
route add default sl0 158.152.1.222 1

# IP / TCP Parameters

ip ttl 64
ip rt 30
tcp mss 1460
tcp irtt 3000
tcp window 11680
tcp syndata on

# Point to Point Protocol Parameters

ppp sl0 lcp local mru 1500
ppp sl0 lcp remote mru 1500
#ppp sl0 lcp local mru 576
#ppp sl0 lcp remote mru 576
ppp sl0 lcp local accm 0x000a0000
ppp sl0 lcp local pfc on
ppp sl0 lcp local acfc on
ppp sl0 lcp open active
```

```
ppp sl0 ipcp local compress tcp 16 1
ppp sl0 ipcp open active

ppp sl0 idle 600 exit

# Define Domain Name Server Parameters

domain suffix demon.co.uk
# domain addserver [158.152.1.65]
# domain addserver [158.152.1.193]
# >>SO<<
# Please switch to the cacheing name servers --
# ns-cache-1.demon.co.uk (158.152.1.58)
# ns-cache-2.demon.co.uk (158.152.1.43)
domain addserver [158.152.1.43]
domain addserver [158.152.1.58]
domain cache clean on
domain cache size 100
domain cache wait 300

# Define which site we will ask for the time
# time server 158.152.1.65
#
# >>SO<<
# Please use the supported time server, ntp.demon.co.uk, aka
# irc.demon.co.uk, aka dismayl.demon.co.uk (158.152.1.76)
time server 158.152.1.76
time auto on

# Simple Mail Transfer Protocol parameters
# smtp gateway [158.152.1.65]

# >>SO<<
# Needs to be changed to post.demon.co.uk (158.152.1.72)
smtp gateway [158.152.1.72]

# backup mail gateway - only enable if needed
# smtp gateway gate.demon.co.uk
# >>SO<< Not a lot of use :-)

# send to the gateway if we can't deliver it within 120 seconds

smtp wait 120
smtp trace 0

smtp timer 600
#####smtp wait 20
#####smtp trace 9
smtp maxclients 10
smtp beep on
# >>SO<<
# smtp gateway [158.152.1.65]
smtp verbose on
smtp delay 600
```

```
smtp batch off

# Network News Transfer Protocol Parameters

nntp trace 2
nntp batch on 16
nntp safety off
nntp verbose off

# The nntp batch.txt file will be stored in the directory defined below

nntp dir \nos\spool\articles

# Connect to the news.demon.co.uk server
# (I use betanews here, change if needed - Frank)

nntp addserver news.demon.co.uk 3

echo refuse

# Start the local servers

start smtp
start finger
start ttylink

# start ftp
start echo
start discard
# start telnet

# setup function keys

#fkey 59 "[command]finger tachyon@post\n"
#fkey 84 "[command]telnet irc.demon.co.uk\n"
#fkey 60 "[command]finger @thokk.demon.co.uk\n"
#fkey 63 "[command]smtp kick\n"

fkey 59 "[command]ftp ftp.demon.co.uk\n"
fkey 60 "[command]ftp src.doc.ic.ac.uk\n"
fkey 61 "[command]ftp micros.hensa.ac.uk\n"
fkey 67 "[command]ppp sl0 lcp close\n"

# ftp options

ftpopt byte
ftpopt page on
ftpopt binary

# The End

dial sl0 dial.txt

+!+
Engineers do it to BS5750.
```

- -

3650. Re: Changing resolution...

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4gb3qu$181@lyra.csx.cam.ac.uk>
Source record: 150194

In article <824827728_OASIS_@swampdog.demon.co.uk>,
guy@swampdog.demon.co.uk (Guy Harrison) writes:

>>Surely all applications do that, otherwise they wouldn't work on the
>>Falcon properly? What is needed, and doesn't exist, is some way for
>>an application to reconfigure on the fly.
>
>The resource file positioning information is stored as characters not
>pixels.

Oops, forgot that one. Actually you can do it as pixels, but then you
get funny results with different sized characters.

The only solution is to use characters and pixels as normal, but with
code to fix up the pixels for the current character size when the
resource is loaded. GEM++ does this for you.

>>There is a res change message, to tell your program to shutdown. What
>>there isn't, or at least not documented, is any way for it to start
>>up again automatically.
>
>It would have been fairly easy to relaunch the programs but what to do
>with them after that? To be of any real use it would have to get each
>program back to the state it was in at the time of the change. Even if
>you logged all the user operations via a working (and dubious imo)
>appl_trecord() what to do if an error crops up?

Well, you could just remember the window positions etc on a shutdown.

>So what happens if an application does not register?

The user gets the normal message that they can't shut down with
applications active.

3651. Re: FTP for STiK now available

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4gb43q$181@lyra.csx.cam.ac.uk>
Source record: 150195

In article <824838216_OASIS_@swampdog.demon.co.uk>,
guy@swampdog.demon.co.uk (Guy Harrison) writes:

>I've not had to change TTram flags before. How is this done and if
>it's a "run something" where do I get it?

Either run something (lots of progs will do it) or hack the files in
a hex editor :) I can't remember what byte it was though, middle of the
second line IIRC.

When you write a program, you set it in the executable options dialogue
box of lattice C.

3652. Hard Disk Crash

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: Martin Hunt <prinvend@deepcove.com>
Message-ID: <4gb3t6$q8j@Kaos.deepcove.com>
Source record: 150196

Help
My hard disk crashed and gobbled one of my partitions.
I have a Megafile 30. Does anyone know of some disk repair or recovery
software so that I can grab some of my files before I reformat the thing?
Thanks
Bye
Martin
martin.hunt@deepcove.com

3653. Re: NVDI 3 with Screen expanders ???

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: greeny@spirit.demon.co.uk
Message-ID: <824774552_OASIS_NEWS@spirit.demon.co.uk>
Source record: 150197
Cross-posted to: comp.sys.atari.st jnorton@ra (john norton) wrote: -

>Chris Wilkinson (chriswil@southern.co.nz) wrote:
>: I run NVDI 3.01 with the demo version of BlowUp030. All is tickety boo
>: (New Zealand slang for OK ;^)) with that setup. Perhaps your NVDI

>Does BlowUp030 have a 640.400. 16 color mode? And, do you run it on a SC1224
>monitor? Do you also run a web browser with it installed? If yes, how
>does that setup work? Does NVDI run it fast enough to be of practical use?

Hang on there folks, you lost me.
The falcon has straight VGA output @ 640*480 with either 16 or 256
colours as standard. It only runs 640*400 screens as ST High
compatability mode or so I thought. I'm sure you could get it to
downgrade the display if you really wanted it to!
^^^^^^^^^
NVDI makes the speed loss due to 256 colours bearable.
BlowUP and Screenblaster increase the screen size to something more
workable.
Without NVDI these rez enhancers would slow the machine to a crawl.
Using a multisynch or SVGA or even XVGA far greater screensizes are
available with BU and SBlaster.

CAB looks ace in 800*600*256colours.

Whether it'll run on a sc1224 is another matter entirely.

Buy the best monitor you can. Nothing can do everything.
My multisynch will (with VGA adaptor cable) do 1024*768*16colours
which Ive found is too far (icons are too small for my eyesight)
800*600*256colours which is great for CAB etc. Both these
non-interlaced.

With the Screenblaster detatched and an Atari monitor adapter it will
also do all the ST compatability resolutions as well as the native
falcon modes up to 640*400 Truecolour(but very slowly and in
flickervision) demos seem to preffer these modes ie RGB.

A better monitor will go further than these.

--

--

David Greenhough greeny@spirit.demon.co.uk Kendal Cumbria England
---

If you want bigger than 1024*768 get a 17" or larger.

3654. Re: what is a good picture viewer?

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <8670_DCroker@mettav.demon.co.uk>
Source record: 150198

This message from Alastair to Derryck came in on a wing and a prayer...

Hello Alastair!

DC>> archive sent to you on a floppy. It's not a bad prog, tho' I can
DC>> crash it.
AS>
AS> Would you say that either Speed of Light or PicSwitch is better than
AS> Gemview?? I have both... so don't want to waste time getting something
AS> which isn't as good! ;-)
Erm, I haven't really tried those progs, all I can say is that you get a much
wider range of import drivers with Gemview, even PhotoCD, but only the
thumbnail sized image, unless I've missed a feature somewhere. It really
needs an update to the manual tho'...so why not get hold of a copy to try

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3655. Is there newsgroup storage at HENSA

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8673_ashort@mettav.demon.co.uk>
Source record: 150199

This message from Harry Sideras to Alastair Shortland was spewed forth....
AS>> Does HENSA keep archives of news or textfiles/FAQ's in any of its
AS>> directories.. or is it just binaries? :|
HS> Yup. It's got, for example, AEO.

What about non-computer related stuff? Does it have music FAQ's for example?

I could find out by downloading the master-list.... but at that size - NO
WAY! ;-)

HS> What you really need to do is go into directory micros/atari and grab
HS> 00files so that you can search for things offline at your leisure -

I grab the atari/tos/index regularly.... I don't grab the micros/atari one
though because I'm not interested in MiNT. Now I know that there is more to
the ATARI dir's than just TOS and MINT though I will grab it in future! :)

Thanx....

ATB..../|\L ~:-)

ATB..../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3656. Re: GEM Text Editor

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31291d7c73ff46@sn.no>
Source record: 150200

Maarten van den Berg (maberg@xs4all.nl) wrote:

>If you want a real good editor, better try 7up first, it's arguably better.
>It has _all_ things Everest has, and much more too, like:

I agree! the only problem is that the latest version (2.32) is so big- I
wish it would be as compact as older versions of 7up, or like Everest.
I'm actually surprised that nobody else here suggested 7up (except myself
that is).

>-Text-preview

yeah- this is handy (if you don't like wasting paper etc. just to see if
the printout is like what you intended it to be).

>-All 'dialogs' in windows

pretty cool!

>-Unlike Everest, Alt + numkeypad works in dialogs, too.

huh? it works with me, but that's perhaps because I have TOS 2.06.

>-Can do various calculations

yeah- this is a nice 'bonus'

>-Rectangular block-mode possible (if you once needed it, you understand)

Oh yes!!!! This is what I like. VERY effective for copy/paste of vertical
columns or ASCII art. I'm surprised Everest doesn't have this!

There are also a few other things- all in all I find it easier to use than
Everest, but because of CR-LF/LF option in Everest I've been using Everest
lately. 7up has this as well, but not in the smallest version I have
(2.09), but when I need column editing I switch to 7up.

Version 2.2 of 7up is *great*!!!! But the problem is that it's only in
German. I've managed to translate the menues itself into English, but not
the rest (it's not possible without getting access to the source code as
far as I can see).
Version 2.32 has all the bells and whistles as far as I can see, but it's
too big. A great deal of this goes into the TeX docs that come with it, but
it's still a big program.

Anyway, I have all three versions in my FTP area, so if you want to check
them out, go to: ftp.sn.no /user/hallvart/atari/

187K 7up22.zip 7up v2.2 (German/partly English) ASCII text editor
824K 7up232.zip 7up v2.32 ASCII text editor (with TeX docs)
115K 7up209.zip 7up v2.09 ASCII text editor

I also have Everest:

127K evrst35e.zip Everest 3.5 (English) ASCII text editor w/HTML template

Hallvard

--
_/_/_/

3657. Re: List of Good Web Sites

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31291d7e740be7@sn.no>
Source record: 150201

slayman@vbs (slayman@vbs.com) wrote:

>Greetings:
>
>I am looking for a list of good atari oriented web sites. Your help
>would be greatly appreciated.

Check out my own page- I've got links to several other Atari sites there (which again have even more links I should think) and links to several FTP sites where you can get Atari ST software.

Go to the 'Atari' section (easy to find!) from the URL shown below.

Hallvard
--
_/_/_/

3658. NAS96.

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: bertil.jagard@straight.ct.se
Message-ID: <ftn_2.203.221$fidonet.org_2916f413_Bertil.Jagard@straight.ct.se>
Source record: 150202

The Swedish Atari User's Association
in cooperation with NoCrew presents

Nordic Atari Show 1996

14 - 15 - 16 of June

We don't give up! Once again we arrange NAS for all Atari lovers. Last year gave us the taste for it, thanks to all the visitors that gave us feedback. This year we're helped by the party elite second to none; NoCrew! The exhibition part is also much better. We look forward to three days full of activity and excitement. Here's a little taster. More information will be out as soon as we know more.

ACTIVITIES

hacker convent competitions for FALCON, STE, ST and Atari 8-bit

exhabition retailers and non-commercial organisations will be there to show you the latest...

demonstrations Jaguar, Lynx, MiNT, MagiC, Linux, DTP, Internet etc

seminars seminars about programming, Internet, multitasking etc

others competitions for you who are novice at programming (lottery, MidiMaze, mini-harddisk-throwing, CocaCola-drinking etc)

When: 14-15-16 of June *Where:* Lundby Gymnasium in Gï¿½teborg, Sweden

Fees: Payment: SAK member: Non member:_

3-day entrance prepaid 100 SEK 125 SEK
3-day entrance at the door 125 SEK 150 SEK
1-day entrance at the door 50 SEK 75 SEK

We will, of course, be selling T-shirts or pins at the show.

INFORMATION FOR EXHIBITORS

If you want to join the exhibition on NAS you must pay the exhibitors fee of 1000 SEK on our postal giro 491 75 44 - 1 before the 31th of May. The area is 3x3 meters. Non-commercial organisations can join the exhibition for free.

A maximum 2 persons per company and 1 person per non-commercial organisation is included in the fee (which includes entrance to the hacker convent).

Please state your contact person on the postal giro paper.

Since the canteen - that we plan to give the exhibition in - is not the biggest in the world the bootsize will be limited. However the size of your boot will be at least 9sqm. If you wishes to have a bigger boot you should contact us to get specialprizes. Bigger boot will be given as far as the limited space allows it.

"The boot" will be a couple of dining tables plus a suitable amount of chairs that you can have at your disposal. A good thing is to bring white bedsheets or tablecloth of paper to cover the tables.
It's quit gran. A big sign with the companys logo on is recomended too.

We like to remind you that we can't help you in the same way as a real exhibitionservice at a normal exhibition even though we ofcourse will do our very best to support the exhibitors in every way.

The exhibition will have these opening-hours:

friday 14 juni 12.00 - 21.00
saturday 15 juni 09.00 - 21.00
sunday 16 juni 09.00 - 16.00

MORE INFORMATION

Rolf Johansson
rojo@tripnet.se
Tel: 0708-900441
0522-22216
031-825073

Ylva Budsjï¿½
ylva@shewolf.ct.se
ylva@tripnet.se
2:203/221.4@fidonet.org
90:1101/101.0@nest.ftn
Tel: 031-7765906
0740-283775

Lari Kovanen (only hackerparty)
larkov@tripnet.se
Tel: 031-180140
031-582059

Our *homepage* is at *http://www.dtek.chalmers.se/~d4reine/NAS.html*
Here you allways find the latest information and you can write email to us and ask questions.

The Swedish Atari Users' Association
Box 11416
404 29 Gï¿½TEBORG
Tel: 031-7060992
Fax: 031-363973
Homepage: http://www.pedserv.gu.se/janne/sak.html

WELCOME TO NORDIC ATARI SHOW 1996!

960106YB


```
================================================================
= E-Mail: bertil.jagard@straight.ct.se STraight BBS, Sweden =
= Phone : +46-(0)31-363973. FidoNet 2:203/221, NeST 90:1101/104 =
================================================================
```

3659. Re: Terminal Access ftp sites

Newsgroup: comp.sys.atari.st
Date: 1996-02-20 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4gc6bs$5d6@epsilon.qmw.ac.uk>
Source record: 150203

On hallvart@sn.no, Hallvard Tangeraas (hallvart@sn.no) typed away:
: Alastair Shortland (ashort@mettav.demon.co.uk) wrote:
: >I know that the HENSA FTP site in the UK can be accessed via a terminal
: >program. Are there any other FTP sites in the UK that can also be accessed
: >via a terminal program?
: >Is there anyone that I can e-mail to obtain this information?
: There are a few FTP sites in the list which reside in the UK, but you might
: as well try other sites (i.e. Germany). ANY FTP site can be accessed via a
: terminal program- the sites don't 'detect' if you're using an X-terminal or
: a simple VT-100 emulator. I use 'Connect' myself.

Hallvart, I think that Alastair meant accessing a ftp site using
telnet instead of ftp. AFAIK, HENSA is the only one which allows this.

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

3660. WTB: MSTe (USA)

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: Lonnie McClure <lmcclure@delphi.com>
Message-ID: <JbJo6hT.lmcclure@delphi.com>
Source record: 150015

Ye old tax refund has finally arrived, and it is upgrade time!

I am looking to purchase a Mega STe, preferably in the price range of $300-$350.

The system should have at a minimum, TOS 2.06 and a high density drive, and the host adapter for the internal hard drive.

If the system is already equipped with the full 4 megs of memory and the Ajax chip (I have one already, so it is not critical), it would be a plus. If a hard drive was already installed, that would also be a plus, although how large depends on whether it were bigger and as fast as my current Quantum LPS52S.

I am not saying I will not go higher, but the system would definitely have to offer something special to convince me. $350 seems reasonable, as I have seen at least systems that met my full specs priced at or below this in the past few weeks (unfortunately, before I recieved my tax refund).

Purchase will be via COD, and if needed, I will prepay the shipping and COD charges, unless you happen to live within reasonable driving distance.

Reply via e-mail if you have a Mega STe and are ready to sell.

--
LMCCLURE@delphi.com
Little Rock, AR

3661. Re: Parking a Quantum Maverick

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <Dn3nAv.6Kt@cix.compulink.co.uk>
Source record: 150016

In message <4gb1b0$p4i@ionews.io.org>, fl@io.org said:
> I will soon be moving and am wondering whether I should investigate
> parking my Quantum Maverick (540 meg) hard disk which is mounted in

You shouldn't need to park any modern drive (or almost everything made in the last 5-7 years). Drives are much more robust nowadays - so you shouldn't have any problems. I've carted 5 and 6 year SCSI drives around (by car) without parking - and never broken one.

> an ICD FA*ST box. I tried using the park program (.TOS) that is part

This is designed for really old (10Mb,20Mb etc) drives from the mid 1980s.

:-)

Roland.

@CiX

3662. Re: WTB: TT030

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <Dn3nAx.6LJ@cix.compulink.co.uk>
Source record: 150017

In message <4gckfv$m74@charm.magnus.acs.ohio-state.edu>,
adrake@magnus.acs.ohio-state.edu said:
> I'm scouting around at the moment to see what's available TT wise -
> I don't quite need the power of a Falcon.

I'm not about to start a flame war (;-) but the TT is certainly not *less*
powerful than a Falcon. Its a different sort of power and has certain other
benefits - but the TT is in its own right an excellent Atari machine.

:-)

Roland.

@CiX

3663. Re: Falcon Hard Drives

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_312a8844_Claes.Holmerup@p5.dada.ct.se>
Source record: 150018

In a message of <16.02.96>, David Karla (2:200/427.1) writes:
DK> I've recently aquired a Falcon, and have set it up with Cubase
DK> Audio, and i was wondering if anyone out there had any
DK> reccomendations for a hard drive for this baby. I know I need
DK> something fairly zippy (<12 ms) and big (>1Gb), but this still
DK> leaves a big marketplace.
DK> Do I need a SCSI-II drive per say, or will any SCSI device cut
DK> the mustard.

Hi David,
Older SCSI-Hd's may be too slow both on the seek rate and the transfer rate, so I guess SCSI-II is a better choise.
Also make sure that the drive doesn't calibrate - you can't use such a drive at all with Cubase Audio!
Keep away from the new Quantum drives. They need bus-arbitration and can't be booted from even if your hard-disk driver supports arbitration. I've even tested one of the new Quantum drives and it hung the SCSI-bus completely, even though I have SCSI-tools/HuSHI, which supports arbitration...

Good luck!

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * CD-ROM+UPS+OL400+Samsung17GLsi+USR28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

3664. Re: Tower Cases, Where to find?

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_312a89a3_Claes.Holmerup@p5.dada.ct.se>
Source record: 150019

In a message of <17.02.96>, Nigel Jones (2:200/427.1) writes:
NJ> Can anyone tell me where to get a Tower case for my Falcon?

I guess System Solutions have tower cases.

NJ> Can I use a normal PC Tower Case and adapt it for the
NJ> Falcon?? Any comments will be gratefully received.

If you want to DIY a tower, you'll need a full tower or the Falcon's PCB won't fit. You'll need to cut some holes in the back for all the connectors and make some cables to adapt it all. I'd rather buy a complete tower (like I did :)) - it's a lot of work otherwise.
Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * CD-ROM+UPS+OL400+Samsung17GLsi+USR28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

3665. Re: Falcon - tell me more

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_312a8c96_Claes.Holmerup@p5.dada.ct.se>
Source record: 150020

In a message of <18.02.96>, Zvone (2:200/427.1) writes:
Z> I may be a new Falcon owner so I would like to know something
Z> about its specifications and other stuff like:
Z> - I've heard a lot about audio recording using Falcon (on a
Z> hard disk), but where do you plug in and out all the audio
Z> channels ?

There are connectors for audio in and out, but they're not good enough for professional use, so if you want to make records with it you better get a DAT and an S/Pdif interface. Then you connect the source thru the DAT, then send it digitally (either optical or coaxial) to the S/Pdif, which is connected to the DSP-port in the Falcon. Then you have perfect recordings. To get really professional on the output you should get a JAM-8, which gives you 8 separate audio outputs, so you can mix the tracks separately in a mixer. The JAM-8 has balanced +4dB outputs, so it connects to any professional or semi-professional mixer.

Z> - Can I attach a standard PC monitor on ?

Most of the Falcon users have an SVGA-monitor. You'll need a VGA adapter to connect it to the Falcon, but the adapter is rather cheap.

Z> - TOS version

4.04

Z> - I guess it comes with HD floppy (Y/N) ?

It has an 1.44MB floppy and reads/writes PC-compatible files.

Z> - CPU speed (your opinion) ?

16MHz. It's ok, but naturally it's better to get an accellerator, like the FX card, SpeedResolution, Hawk, Barracuda, Afterburner...

More questions?
Don't hesitate to ask me.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * CD-ROM+UPS+OL400+Samsung17GLsi+USR28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also

****

3666. WTB TT030

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: aj599@FreeNet.Carleton.CA
Message-ID: <Dn3wHu.6Mp@freenet.carleton.ca>
Source record: 150021

The Falcon has only a 16MHz clock, while the TT030 has a 32 MHZ clock. My TT

has an accelerator that runs at 48MHz. Why the Falcon came out with
such a slow clock (only an improvement of 2 in 10 years) is yet another
unanswered Atari question.

The TT030 is still consideded the most powerful of the Atari family. The
main problem is that most are 5 years old whereas Falcons are much newer.
. . . . Bob

3667. Looking for Font Editors

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: lwright@wintermute.awinc.com
Message-ID: <4ge5pl$ot@kryten.awinc.com>
Source record: 150022

I'm looking for font editors for Calamus fonts. Preferably something that will convert fonts to and from PS fonts, as well as let me use IMGs of a font so I can trace it.

Anybody point me somewhere or wanna swap software?

L.

3668. Re: Falcon 030 modem port?

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: carl@hender.dungeon.com
Message-ID: <4ge8vu$htp@news.dungeon.com>
Source record: 150023

dreibel@ionews.io.org (Daniel L. Dreibelbis) wrote:

> what it is - Atari went with industry standard ports when they
>released the Falcon. What you see there is an AT-style port which
>the clone industry went with for hooking up a DOS box with an
>external modem - I believe it's referred to as an RS232C port.

> In any case, there should be no problem finding a replacement
>cable. That's what i did when I got my Falcon.

Yes, probably the most comon type of cable you'll see in a computer shop.
What I can't understand is why the monitor port is such a silly shape ;) I
had some trouble finding this cable...

Bye,
Carl.

Atari Falcon030FX/ST/Jaguar, 486DX4/75/8Mb
PGP Key available. <carl@hender.dungeon.com>

3669. Re: BobTrack

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4gf14f$3fq@m1.cs.man.ac.uk>
Source record: 150024

In article <4gdh8t$458@kaon.kuai.se>, dhedberg@zen.kuai.se (Daniel Hedberg) writes:
> Anthony Jacques (jacquesa@cs.man.ac.uk) wrote:
> : In article <4g0tps$ai8@gti.gti.net>, azog@gti.net (azog) writes:
> : >I downloaded a file called bobtrack (from the newitems directory on umich)
> : >and it looks like a very nice MOD player, but I haven't had any luck with
> : >it, and wanted to see if anyone else can get it to work?
>
> : Yes, it worked fine for me (I got it from ST Review coverdisk). The sound
> : quality is really good, so keep trying to get it to work...
>
> BOBTracker is a very nice moduleplayer indeed. I thought it was worth the
> registration fee to get the full version. I sent away 10 UKP, to the
> author, but I didn't receive anything. I sent him several E-Mails to ask
> if he had received my money, but I didn't even get a response on any of
> my E-Mails.
>
> If anyone have registered BOBTracker, and got the full version, let me
> know, but I really doubt there exists a registered version of it...

There must be - it's by one of the Black Scorpion team. Have you tried contacting
Titan Designs, perhaps?

S.Lai

3670. Will trade some St software for IBM pc software

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: Robert Oyler <royler@cnmnet.com>
Message-ID: <4gegcf$ig9@consolidated.ccinet.net>
Source record: 150025

```
If interested e-mail to royler@cnmnet.com
Thanks Robert Oyler
p.s. I have had lists of the St software I have in this
newsgroup
```

3671. Re: Some Fixes for Common STiK problems

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4gefcf$ce4@orm.southern.co.nz>
Source record: 150026

Phil Hough (phil4@phil4.demon.co.uk) wrote:
: above programs would be needed are to speed up the serial port, if you
: are considering using anything over 19200bps (or 14400 with

Correct me if I am wrong, but isn't STiK unable to use a port speed higher than 19200? I try for 57600 on my 14k4 on my Falcon, but STiK always says 'Incorrect speed - defaulting to 19200 baud..." or words to that effect. I dont run HSModem (my modem barfs), only FPATCH2.PRG and have no trouble with the modem except that STiK doesn't work for me almost at all. A Falcon without HSModem can do 12-15000 cps via null modem at DTE speed 115200 (possibly higher but friends TT wouldn't support 153600) so why wont STiK allow higher on a machine that DOESN'T need any serial enhancement...

Chris W.
/|\

3672. Re: Snappy

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: Christian Dieterich <dic@klin-chemie.mh-hannover.de>
Message-ID: <Dn3zoG.178@tyr.mhrz.mh-hannover.de>
Source record: 150027

mnb20@cam.ac.uk (Mark Baker) wrote:
>In article <824502112_OASIS_@edenbbs.com>,
> rwhit@edenbbs.com (Robert White) writes:
>
>>>The Atari dosn't have the control lines that the PC has. Even the PC's
>>>25 pin parallel port isn't a real Centronics parallel port (36 pin connector).
>>>
>>
>>Well no offence but this is bull!
>
>No it isn't. Although it's true that you can read on the Atari parallel
>port, I don't think Dennis said otherwise. He simply said, correctly, that
>it lacks some control lines.
>

Does anyone have experiences in connecting an ST to a PC via the parallel port ?
I used Interlink/interserver from MSDOS 6.22 to transfer data between an IBM-XT compatible Olivetti Quaderno subnotebook and other PCs with the serial port (my Quaderno was only supplied with _this_ cable) and saw just a few days ago that the parallel port connection is so much faster.
When transferring data between my ST and the Quaderno I used GHOSTLINK which works fine, but only with 19200 baud on the serial port. Now I really liked to speed that up.

Did anyone already do that ? Is there a programm like GHOSTLINK or Interlink/Interserver which works with the STs and an IBM parallel port?

Thanks, DIC
--
Christian Dieterich Institut fuer Klinische Chemie
mailto:dic@klin-chemie.mh-hannover.de Medizinische Hochschule, OE 8110
Tel. 0511/532-2525 30623 Hannover
---- Explicit permission required for distribution in Microsoft Network ----

3673. Re: RATSoft BBS support sites

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <4gells$6j9@preeda.internex.net.au>
Source record: 150028

dpj@delphi.com wrote:
: I'm looking for some RATSoft support sites that are active and useful
: for support files and information/experience/knowledge. I'm in the
: midst of switching from MichTron to RATSoft, but I know I'll have some
: need for support eventually. Names and BBS numbers appreciated. TIA
:
: -Dana

M.A.C.E. Melbourne Atari Computer Enthusiasts.
We upgraded from Michtron to Ratsoft and we are happy with it :-)

I am a co-sysop.
Email our sysop, John Moon, johnmoon@connexus.apana.org.au
He'll be happy to chat.

Regards, Julian.

--

/| |\ o _, /�� o |\ |\ _ |
| | | | |/ | / | /|/| (_ | |/ |/ / _|/�/�|
\|/ V|_/|_/|/V|_/ | |_/ _/ |/|_/|_/_/ | V|_/
(| julian@connexus.apana.org.au |) |)

3674. Re: Do I have TOS 1.02 or 1.2? (Great, yeah..;)

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: Andrew Owen <andrew.owen@gecm.com>
Message-ID: <4gev8o$bf7@gcsin3.geccs.gecm.com>
Source record: 150029

jhovila@muikku.jmp.fi (Jyri-Pekka Hovila) wrote:
...
>Ok. I`ve got Mega ST 4. One system info program tells me that I`ve got
>TOS 1.02 and another one says it`s 1.2. What sysinfo program do you think
>is "the best"?
...

They are both one and the same. For some reason its to do with the way the program reads the info from the ROM chips. The info is stored 1.20 but the minor part should be reversed to 1.02.

Therefore 1.00 is 1.00 ;-)
1.2 is 1.02
1.4 is 1.04
1.6 is 1.06 (STe Only)
And so on...

Andy.

3675. Re: WANTED : Atari High Resolution Monitor

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: Andrew Owen <andrew.owen@gecm.com>
Message-ID: <4gevqu$bf7@gcsin3.geccs.gecm.com>
Source record: 150030
Cross-posted to: comp.sys.atari.st,uk.forsale

If you can't find one in London, try further afield ... like Birmingham.

I've one for sale, it a SM124 for 100UKP and will send by couor.

Andy

andrew.owen@gecm.com
Lichfield, Staffordshire.

3676. information

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: olydel@forum.ars.net.gr
Message-ID: <tcpnntpd.16.2.21.15.29.28.3216607376.1573074@forum.ars.net.gr>
Source record: 150031

[illegible] DBMAN [illegible] ATARI;
[illegible] email [illegible] oly-del

[* Sent via ARS_FORUM ONLINE INFORMATION NETWORK *]
[* Serving the Greek online community since 1987 *]

3677. GCC can't find include files?

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4gf9d3$c4h@studs.sci.kun.nl>
Source record: 150032

Hi,

I finally got round to installing GCC 2.6.3 on my Falcon. Having read the
docs by Frank Ridderbusch and having set it up accordingly, GCC still
can't find the include files. My simple hello.c gives an error:
`can't find stdio.h' or something to that extent. I have set GNUINC,
tried GCCINC and even
% gcc -I- -I/usr/include hello.c
all to no avail. Ere the paths hardwired or something? Or am I doing
something very wrong? (Probably... :-( )
Putting #include "/usr/include/stdio.h" revealed one of the possible
causes: GCC said it couldn't find /usr\include\stdio.h (not the
slashes!). I've got UNIXMODE /brUs, as with the reccommended d/brG
init couldn't find my wtmp file and hung.

Thanks in advance for any help,
regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

3678. Spectre GCR + lots of other bits

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: g.m.hockney@sussex.ac.uk
Message-ID: <g.m.hockney-2102961050400001@edbtech.central.susx.ac.uk>
Source record: 150033

I have for sale an Atari 512K STFM computer complete with an Atari mono monitor. It is very reliable & in good condition. Included would be lots of Software mainly games & utils. 150 pounds & it is all yours.

I also have a Spectre GCR Atari/Macintosh emulator for sale. It plugs into the ST and emulates the Mac perfectly. The best Mac emulator for the Atari ever. However, as it is no longer produced I only want 125 pounds.

Lots of Atari mags, Atari ST User & ST Format going back to about 1989 with no issues missing and all with cover discs. I would rather sell each type as a lot rather than split them so only 20 pounds for each bundle.

Finally I have an Apple Macintosh Stylewriter II printer for sale. Works perfectly but only used to test print. Cost 180 pounds. I want 135 pounds for it.

E-Mail me or if you are in the UK my telephone no. is (01323) 893294 after 6:00pm.

Geoff Hockney

3679. Flicker Fix programs for interlace

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: IAN ANDREW GARRISON <garrison@coventry.ac.uk>
Message-ID: <Pine.OSF.3.91.960221111444.2776C-100000@leofric>
Source record: 150034

Hi, when using DTP packages, i use an interlace program
to increase the screen resolution.., BUT, unless i turn the contrast doen
on my monitor, the flicker drives me mad..

So, I was wondering if there are any flicker fix programs
out in PD at all?

Cheers big ears!

```
+ +
++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++
+ Love love me do, You know I love u... +
+ (You know who you are...) +
++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++
+ +
```

3680. Re: STiK FTP

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: BURKI@EZINFO.VMSMAIL.ETHZ.CH
Message-ID: <4gf13v$1uq@elna.ethz.ch>
Source record: 150035

In <4gd0um$dat@neon.airtime.co.uk> stosser@neon writes:

>
>
> I had instant succes with stik, I managed to get into my own providors
> ftp site and get the directory, test uploaded and dowloaded files no
> problem,
> My providor then gave me a login and password so i can get to my own web
> page to change and update it, but the stik,ftp software kept returning
> "error while PWD XPWD being processed," but typing ftp got me in the
> public area?
>
A couple days ago, the author of the ftp client (I don't have his name or
Email at hand :-( ) wrote in the german atari newsgroup, that the program
has problems with passwords or anonymous ftp that actually checks the given
Email address. So this might be your problem.
He is working on it, but why don't you contact him directly, he is interested
in all detailed bug reports.

Hope this helps

BURKI

(Doing internet on a stinky VT220 instead of his Atari...)

3681. Re: BobTrack

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4gf79p$pvr@lyra.csx.cam.ac.uk>
Source record: 150036

In article <4gf14f$3fq@m1.cs.man.ac.uk>,
lais@cs.man.ac.uk (S94) writes:

>> If anyone have registered BOBTracker, and got the full version, let me
>> know, but I really doubt there exists a registered version of it...
>
>There must be - it's by one of the Black Scorpion team. Have you tried contacting
>Titan Designs, perhaps?

It's by Neil Stewart, who is a member of Black Scorpions, but it's not an
official Black Scorpions' project, as Doug was keen to point out last
time this came up.

3682. Re: Some Fixes for Common STiK problems

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <824996138_OASIS_@flinny.demon.co.uk>
Source record: 150037

In article <4gefcf$ce4@orm.southern.co.nz>
chriswil@southern.co.nz (Chris Wilkinson) said:-

>Correct me if I am wrong, but isn't STiK unable to use a port speed
>higher than 19200? I try for 57600 on my 14k4 on my Falcon, but STiK
>always says 'Incorrect speed - defaulting to 19200 baud..." or words to
>that effect. I dont run HSModem (my modem barfs), only FPATCH2.PRG and

Stik or more precisly the device.lib used by stik does not work
properly without hsmodem without hsmodem 19200 is the highest speed
availble which works properly. Hsmodem should not do anything to your
modem I find it gives me faster and more reliable connections. Which
version of hsmodem were you running? and were your running the correct
parts of the package in the correct order? eg on a Falcon drivin.prg
then scc.prg (in that order in the auto folder)

>have no trouble with the modem except that STiK doesn't work for me
>almost at all. A Falcon without HSModem can do 12-15000 cps via null modem
>at DTE speed 115200 (possibly higher but friends TT wouldn't support
>153600) so why wont STiK allow higher on a machine that DOESN'T need any
>serial enhancement...

I just tried 115200 between 2 Falcons with a null modem cable without
hsmodem and with it the higest reliable connection I got with connect
between the 2 was 19200 at every other speed it was timeing out and
getting errors. with hsmodem it went up to 115200 no problem I didn't
even try higher speeds.
The Falcons serial port code is as buggy as the st's basically, and
yes I did have fpatch2.prg in on both attempts.

Flinny. (who wants some lan software for the Falcon)

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Http://www.unn.ac.uk/~cju920/ <
> Falcon 030/4/1160/FPU/LINUX <

3683. Re: Do I have TOS 1.02 or 1.2? (Great, yeah..;)

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4gf1f7$k0e@muikku.jmp.fi>
Source record: 150038

Thank you all for your help!

I'ge got it now..;)

- Jyri

Reply to: jhovila@muikku.jmp.fi

Jyri Hovila --> jhovila@muikku.jmp.fi <--

Kasarmikatu 11 B 36 (hovila@messi.uku.fi)
70110 KUOPIO, FINLAND (jysky@sci.fi)
tel. +358 (9)71 283 4998
- -
Check out my "Usenet Survival Kit" including uu-, xx- and base-64
(de)coders, GIF and JP(E)G viewers, WWW-browsers etc. for Amiga,
Atari ST / Falcon, Macintosh & PC! The address is:

-----> http://www.sci.fi/~jysky <-----

Suomea ymm&#65533;rt&#65533;ville ohjelmoinnista kiinnostuneille on tarjolla oma pieni
tieto- ja tarvikepaketti, jossa on mm. Oberon-k&#65533;&#65533;nt&#65533;ji&#65533; Amigalle, Atari
ST:lle, Macintoshille ja PC:lle! Osoite on:

-----> http://www.uku.fi/~hovila <-----

3684. STacy 4 FS

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: aa778@cleveland.Freenet.Edu
Message-ID: <4gf2vc$4os@madeline.INS.CWRU.Edu>
Source record: 150039

Hello,

I've decided to sell my STacy 4 because I just don't use it enough.

Atari Portable STacy 4
4 MEG RAM
52 MEG SCSI internal hard drive
720 3 1/2" floppy
External Power Supply
Corduroy/nylon carrying case with handle and shoulder strap
Has standard ST ports. MIDI, Parallel, Serial, Mouse, Joystick, DMA, Monitor
Has built in track ball, but if you wish you can use a mouse
Has built in backlit LCD 640x400 mono screen.
You can hook up either an external color or mono monitor.

Unit is in great condition and works fine. Asking $750 or best offer.

E-mail me or call 216-729-0761 evenings 6:00 - 10:00 PM EST

--
Novell DOS 7.0 and IBM OS/2 user Fred Horvat
Atari TT030 / MultiTOS Free-Net Atari Portfolio Sigop
Atari Classic/LYNX/Jaguar gamer

3685. Re: PROPOSAL: comp.sys.atari.marketplace

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: Jean-Francois.Houe@eudil.univ-lille1.fr
Message-ID: <4gf0qu$ila@netserver.univ-lille1.fr>
Source record: 150040

I think it's a good idea.

3686. Re: OASIS/NOS

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <824948756_OASIS_@flinny.demon.co.uk>
Source record: 150041

In article <4gd0s4$dat@neon.airtime.co.uk>
stosser@neon (Tony Greenwood) said:-

Hi Tony,

> Just downloaded from ftp demon, oasis and nos, unfortunatly I could only
> use lynx to do this and they where given htm as the extender,
> ok, whatis.prg returned them as an st program or acc, renamed to tos for
> double clicking and nothing, zip wouldent load them in either, yet when
> loaded into everest i can clearly see the word ZIP, these files where
> download today, the oasis one is 447526 bytes and nos is 155087, so what
> next please :),

Oasis includes nos so you dont need the nos file the oasis file should
be a self extracting archive just double click and it should unarchive
if it doesn't try loading it into stzip if it still doesn't work then
I suspect you have a totally broken archive and downloading it from a
bbs or something might be a good bet. Check adlib for oasis 1.35 if
its not there mail me and I will upload it for you.

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Http://www.unn.ac.uk/~cju920/ <
> Falcon 030/4/1160/FPU/LINUX <

3687. Re: WTB: TT030

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <96052.102507STIRRE31@MAINE.MAINE.EDU>
Source record: 150042

I'd agree with Roland on this one. As a Falcon owner, I feel that,
out of the box, the TT is the more powerful computer. It has
got a 32 MHz 68030 as opposed to the Falcon's 16 MHz 68030. It
also has many more ports and is more expandable RAM-wise.
On the other hand, the Falcon has better graphics, a DSP, and better
sound. For number crunching, get the TT. For more of a "home"
computer (graphics, games, sound) get the Falcon. Of course,
the Falcon can also be upgraded with many accelerator boards
and the TT can be equipped with video cards.
Another thing to consider is that it will probably be easier to
get a Falcon cheaper than the TT from what I've seen in for sale
posts.
These are all obviously IMHO and I am obviously not very knowledgable
about the technical aspects of each machine.
Oh, check out Computer Direct's homepage for info on their TT clones.
I don't know the address but do a search or go through links.
Hope this helps.
-scott tirrell

3688. FS: Notator 3.x

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: Darius Taghavy <dart@ycrdi.com>
Message-ID: <4gfr20$med@sundog.tiac.net>
Source record: 150043

```
disks/dongle/manual
$125 + shipping
```

3689. FS: external floppy

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: Darius Taghavy <dart@ycrdi.com>
Message-ID: <4gfr3j$med@sundog.tiac.net>
Source record: 150044

```
Excellent condition, original box, minimal use $60/obo + shipping
```

3690. FS:1040ST

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: Darius Taghavy <dart@ycrdi.com>
Message-ID: <4gfqsn$med@sundog.tiac.net>
Source record: 150045

very good condition, original box $150 + shipping

3691. Re: Do I have TOS 1.02 or 1.2? (Great, yeah..;)

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.356.00094EF2@cfcsc.dnd.ca>
Source record: 150046

In article <4g9t4r$r27@muikku.jmp.fi> jhovila@muikku.jmp.fi (Jyri-Pekka Hovila) writes:
>Ok. I`ve got Mega ST 4. One system info program tells me that I`ve got
>TOS 1.02 and another one says it`s 1.2. What sysinfo program do you think
>is "the best"?
>The same stupid
>- Jyri
They're both the same. I believe 1.02 is more technically correct.
My TOS is 1.062, but it is widely referred to as TOS 1.62.

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CFCollege, Toronto, Ontario, Canada===Qu&#65533;bec dit oui, Qu&#65533;bec dit non===
ken.macdonald@canrem.com, Qu&#65533;bec, la nation dans le pays du Canada

3692. Re: US Robotics Sportster Vi Modem - Queries.

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.357.00097B51@cfcsc.dnd.ca>
Source record: 150047

In article <6941dbrewood@nest.demon.co.uk> dbrewood@nest.demon.co.uk (Daron Brewood) writes:
>I've just traded up from my MultiTech modem to the US Robotics Sportster
>Vi 28.8 fax with personal voice mail. Needless to say I've got a few
>queries..
>1/ Can anyone recommend a fax receive program for use with it and Semper
>(the ftn mailer) to allows fax's to be received? If so can you recommend
>the best Semper modem strings to be used with it?
>2/ Are there any programs on the Atari that allow the Voicemail
>capabilites to be accessed?
try Connect, maybe Junior Office?

>Looking forward to any replies.
>Cats 'n' Birds 'n' Greeks - Daron - dbrewood@nest.demon.co.uk

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CFCollege, Toronto, Ontario, Canada===Qu&#65533;bec dit oui, Qu&#65533;bec dit non===
ken.macdonald@canrem.com, Qu&#65533;bec, la nation dans le pays du Canada

3693. Atari for sale

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: Clay Moore <102735.1003@CompuServe.COM>
Message-ID: <4gg000rnr1@mhafn.production.compuserve.com>
Source record: 150048

```
1040 ST, with mouse $ 75
SM124 Mono Monitor $ 50
GCR Macintosh Emulator,complete $ 35
Toad File case,adscsi +,power supply
Quantum 85 meg scsi HD 3.5" case has
int. and external scsi connectors $115
Two Great Computers in one !! all together with software...$225
will not split, all or NONE !
included with above:
Atari Basic, with manual,Multi Gem multitasker,HABA check minder
Michtron Your financial future,PHASAR Home Accounting
OmniRes monitor software,Word UP,Word Flair,Universal Item
Selector,
PC Ditto,Stargilder,F-15 strike Eagle,Gunship,ST Talk Pro V2

Avatex 1200 Baud Modem,cable,power supply
Vidi ST video Digitizer..plugs in cartridge port
Atari Mega File 30 HD, works but dying
good case and power supply, needs drive mechanism.

--

Clay Moore
```

3694. FS: Steinberg M-1 Synthworks

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: Darius Taghavy <dart@ycrdi.com>
Message-ID: <4gfr5g$med@sundog.tiac.net>
Source record: 150049

```
Great Korg M-1 editor/librarian
disk, dongle, beautiful boxed manual
$75 obo + s/h
```

3695. Re: US Robotics Sportster Vi Modem - Queries.

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960221144723.18000C-100000@terrazzo.lm.com>
Source record: 150050

You have to careful with some of the Sportser models! Some of
them only have error correction and compression if you are running
Windows! It isn't built into the hardware! Kind of like a lot of the
newer printers! Cheaper to make the hardware dumb, and let the computer
do the real work! Only thing is, THEY ONLY SUPPORT MAC AND IBM TYPES! Be
warned and check closely before you buy! One of our memebers just got bit
by a new Zoom FaxModem! Same problem if, if you don't run Windows 95 your
out of luck!

On Mon, 19 Feb 1996, Daron Brewood wrote:

> I've just traded up from my MultiTech modem to the US Robotics Sportster
> Vi 28.8 fax with personal voice mail. Needless to say I've got a few
> queries..
>
>
> 1/ Can anyone recommend a fax receive program for use with it and Semper
> (the ftn mailer) to allows fax's to be received? If so can you recommend
> the best Semper modem strings to be used with it?
>
>
> 2/ Are there any programs on the Atari that allow the Voicemail
> capabilites to be accessed?
>
>
> Looking forward to any replies.
>
> Cats 'n' Birds 'n' Greeks - Daron - dbrewood@nest.demon.co.uk
>
> +!+
> Keep your shiny side up, and the dirty side down, the smokies
> out of your britches and your wheels in the ditches.
>
>
> --
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

3696. Re: Changing resolution...

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4gg0ne$dtb@lyra.csx.cam.ac.uk>
Source record: 150051

In article <824921132_OASIS_@swampdog.demon.co.uk>,
guy@swampdog.demon.co.uk (Guy Harrison) writes:

>>The only solution is to use characters and pixels as normal, but with
>>code to fix up the pixels for the current character size when the
>>resource is loaded. GEM++ does this for you.
>
>oops, now we've got confusion - my documentation doesn't say at which
>point (resource creation? loading?) that this occurs :-(

You design your resource with character snap off, so it stores in the
resource file as characters and pixel offsets. When you load the
resource you call a custom load routine, passing the size of the font
used to design the resource. If it differs from the current one (such
as when displaying in medium res) all the pixel offsets are scaled.

The only things that don't come out right that way are icons.

3697. Re: Problems with Oasis

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4gg1tf$dtb@lyra.csx.cam.ac.uk>
Source record: 150052

In article <824925178_OASIS_@roseivy.demon.co.uk>,
Timpy@roseivy.demon.co.uk (Tim Putnam) writes:

>Sorry, I've missed out on something. Is Pop3 better than SMTP or merely an
>alternative?

Just different. SMTP is used to store mail on your computer, you have your
own mail domain and all mail addressed to that domain is sent there. SMTP
is the protocol used for all mail delivery on the internet.

If you get mail delivered to another site, perhaps a copmany mail server, or
maybe one run by your ISP, then it is delivered to that mail server, and you
collect mail addressed to your account there by either POP3 or IMAP.

If your mail address is yourname@isp.com then you (probably) have to use POP,
if it's any-name-you-like@yourhost.isp.com then you (probably) have to
use SMTP.

3698. AT-Speed Emulator & Serial Port

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: Doug Kendall <dkendall@facstaff.wisc.edu>
Message-ID: <312B3D8D.5DF7@facstaff.wisc.edu>
Source record: 150053

Has anyone succeeded in using a modem from within the AT-Speed emulator
(or its cousins, PC-Speed or Falcon-Speed)? There's no mention of this
in the manual (which is somewhat sketchy about other things it does,
too).
--
Doug Kendall, Curator of Domestic Life
State Historical Society of Wisconsin, Museum Division
816 State St., Madison WI 53706; (608)-264-6552
e-mail: dkendall@facstaff.wisc.edu

3699. Falcon, Magic4 and Ease4 - Screen Res Problem

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: fred@the-gap.demon.co.uk
Message-ID: <824935754_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 150054

I have just received (at long last) Magic4 and Ease4! Hurrah!

I've installed it all on my Falcon and have the following problem:

Ease doesn't seem to recognise my machine's a Falcon.

It will not allow me to change screen resolution (I can select ST low etc.
click on ok and nothing happens).

I'm running NVDI3.02 and PowerUp2 if that's any help.

Any help on this would be much appreciated!

--

3700. Re: Falcon, Magic4 and Ease4 - Screen Res Problem

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <824939836_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 150055

In article <824935754_OASIS_NEWS@the-gap.demon.co.uk>
fred@the-gap.demon.co.uk (Fred Bloggs) wrote:-

>I have just received (at long last) Magic4 and Ease4! Hurrah!
>
>I've installed it all on my Falcon and have the following problem:
>
>Ease doesn't seem to recognise my machine's a Falcon.
>
>It will not allow me to change screen resolution (I can select ST low etc.
>click on ok and nothing happens).
>
>I'm running NVDI3.02 and PowerUp2 if that's any help.
>
>Any help on this would be much appreciated!

Sorry about this, but Fred Bloggs doesn't really exist. Oops.
It was actually me who posted this (using the wrong user under Oasis2,
sorry)!

I've managed to get Ease into 16 colour mode by running it from MagxDesk
then configuring it.

It still does nothing if I try and change resolution when running directly
from Magic4 (as the shell) though!

Is Ease4 not really designed for Falcons?

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England

3701. Re: DOS formatted ZIP Disks on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: thomas.nilsen@login.eunet.no
Message-ID: <825014280_OASIS_@login.eunet.no>
Source record: 150056

In article <199602102056.a5801@a.maus.de>
Peter_Missel@a.maus.de (Peter Missel) said:-

>>I would like to use my ZIP drive to read DOS format ZIP disks. This will
>>allow me to easilly exchanged data with my Mac, which can read that
>
>There is a GEMDOS replacement called BigDOS, supporting large DOS-format
>partitions. It needs a hard disk driver underneath.

And it screws up your harddrive for sure! I've tried it! Make sure you backup
your boot drive before trying BigDos.

--

Sysop The STand BBS - BeST ATARI BBS in Norway.
Gives you AtariNet / NeST / FidoNet / Soon Free Email
Email: thomas.nilsen@login.eunet.no
FidoNet: 2:211/8 -=- AtariNet: 51:1401/108 -=- NeST: 90:1400/108

3702. Re: CBHD

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <7051rcain@nest.demon.co.uk>
Source record: 150057

On 20 Feb 96 clausb@bbn.hp.com wrote:

Hi Claus,

The docs. with v4.55 say that I can install CBHD either by getting
CBHDCFG.PRG or by using SED. They don't say HOW to use SED. It is a sector
editor isn't it? How do I use this to do the installation, please?

Roger
rcain@nest.demon.co.uk

--

3703. Re: CBHD

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <7050rcain@nest.demon.co.uk>
Source record: 150058

On 20 Feb 96 clausb@bbn.hp.com wrote:

c> I'm not sure where Steffen put his latest version other than on the
c> Mausnet.

v4.55 has just appeared in FAN.

Roger
rcain@nest.demon.co.uk

--

3704. Re: ATARI up for sale? Why not buy it?

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <824943501.15241@grasper.demon.co.uk>
Source record: 150059
Cross-posted to: rec.games.video.atari,rec.games.video.misc,misc.invest.stocks,comp.sys.atari.st,comp.sys.atari.advocacy

On 19 Feb 1996 20:32:01 GMT ,Twas none other than James Ianni who did state ....
> Len Stys (aa399@cleveland.Freenet.Edu) wrote:

> : Rumor is that the officers of JTS could care less about Atari and its video
> : game products.
> : Post to this thread if you think it might be able to be done.
> It would be nice to see ESCOM also buy Atari so that FINALLY the genius
> of both ex-companies of yesterday (Atari and C=) can come back.....

But all ESCOM have done is use the Commodore name to badge a new PC and peripheral line ... so its a kind of "licensing deal" I guess . This would be the best chance for any survival of "atari" hardware ... sell the name and TOS to someone who may be interested in using it (anyone??)

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

3705. Re: Parking a Quantum Maverick

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: fl@io.org
Message-ID: <4gg4h0$n7f@ionews.io.org>
Source record: 150060

Thanks to all who responded to my question. I now realize that it's a modern drive that parks itself on powerdown, and that running an older park utility could possible damage the drive in some way.

Anyway, I'm leaving it alone and have one less thing to worry about before the movers come...

Regards

--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______ http://www.io.org/~fl/

3706. FS: SM124

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: Darius Taghavy <dart@ycrdi.com>
Message-ID: <4gfquj$med@sundog.tiac.net>
Source record: 150061

Hires b/w, great condition, $100 + shipping

3707. Re: RSCs in GFA

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: vegard@interlink.no
Message-ID: <vegard-2102962237500001@trh-ppp10.interlink.no>
Source record: 150062

phil4@phil4.demon.co.uk (Phil Hough):

> Does anyone know of a PD ascii guide to using RSC files in GFA
> Basic ??? I've looked at a couple of example progs, and it
> looks _very_ complicated, so I need some help. Any
> suggestions ????

While it's not PD, you could check out the Face Value homepage:

http://www.mediadrom.no/mediadrom/vegard/faceval.html

It is a application generator for GFA that is based on RSC-files. It
should make programming GEM a lot easier...

Bye,
Vegard

3708. Re: List of Good Web Sites

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <824943529.15271@grasper.demon.co.uk>
Source record: 150063

On Mon, 19 Feb 96 06:58:24 EST ,Twas none other than slayman@vbs.com who did state ....

> Greetings:

> I am looking for a list of good atari oriented web sites. Your help
> would be greatly appreciated.

http://yahoo.com and search on atari will reveal HUNDREDS !!

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

3709. Falcon, Magic4 and Ease4 - Screen Res Problem

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <7059dbrewood@nest.demon.co.uk>
Source record: 150064

In a message of 21 Feb 96 fred@the-gap.demon.co.uk (90:100/106) woffled
to All :

f> Ease doesn't seem to recognise my machine's a Falcon.
f> It will not allow me to change screen resolution (I can select ST low
f> etc. click on ok and nothing happens).

I had similar problems, and had to modify MAGX.INF as follows (rest of my
file included for reference):

```
#_MAG MAG!X V4.00
#_FLG 16
#_WND 64
#_BUF 16384
#_TSL 1 32
#_SCP C:\CLIPBRD\
#_TRM C:\GEMSYS\GEMDESK\VT52.PRG
#_ACC C:\
#_APP C:\GEMSYS\MAGIC\START\
#_SHL J:\THING\THING.APP
#_ENV PATH=C:\;J:\THING\;H:\BT\;H:\CIXREAD\
#_ENV EDITHSYSTEM=g:\edith\system
#_ENV JETMAIL=h:\bt\
#_ENV CIXNAME=dbrewood@cix.compulink.co.uk
#_ENV REPLY=h:\cixread\
#_ENV SCRATCH=h:\cixread\scratchp
#_ENV TEMPPATH=h:\cixread\
#_ENV CIXCOMM=h:\cixread\
#_ENV CIXREAD=h:\cixred\
#_ENV SEMPER=h:\bt\semper\
#_CTR
#a000000
#b000000
#c777000700060007005520050555222077055707505550770311103
#d ;
#_DSK MAGXDESK V3.0 1
#_DPG C:\GEMSYS\GEMDESK\MCMD.TOS
#_DPG C:\GEMSYS\GEMDESK\SHOWFILE.TTP
#_DPG C:\GEMSYS\GEMDESK\PRINT.TTP
#_DPG C:\GEMSYS\GEMDESK\QED.APP
```

+!+
Remember the "Old Ones" who used to commune in sacred chambers filled
with the racks of IBM relics, all to the arcanic blinking of CPU-register
indicators and clatter of punched card readers?

Bo Leuf

--

3710. Re: RSCs in GFA

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4ggav2$qvp@due.unit.no>
Source record: 150065

Phil Hough (phil4@phil4.demon.co.uk) wrote:
: Does anyone know of a PD ascii guide to using RSC files in GFA Basic
: ??? I've looked at a couple of example progs, and it looks _very_
: complicated, so I need some help. Any suggestions ????

Take a look at the program FACE VALUE. It reads RSC-files and produces
ready-to-compile LST-files. I has a homepage, but I can't remember it's
address... Take a look at...

http://www.ifi.uio.no/~thomah/auon/

..there is a link to it there.

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

3711. An honest man

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960221140009278 93@acpu.com>
Source record: 150066

I recently completed a deal with Rhett Shain Brown,
currently at Worcester PolyTechnic University. I sent him an Atari
SM124 mono monitor, with the agreement that if it arrived in working
condition, he would send me some software that he had to trade. Today
I received the package he sent. It was chock-full of useful and fun
software, and my faith in my fellow man is intact. Thank you, Rhett!

"The Poor Deluded Soul" - tderrick@acpu.com

... All wiyht. Rho sritched mg kegtops awound?
___ Mountain Reader II - #00000077

3712. Don't try this at home

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <825002092_OASIS_@ajrose.demon.co.uk>
Source record: 150067

Cautionary OASIS tale - users PLEASE READ!!!

After a frustrating night last night where my ISP was refusing to
accept usenet uploads, I made one last attempt before going to bed.

Having failed again I turned everything off after logging off - but
without waiting fully for the log-off process and for the desktop to
reappear. When I switched on this morning I found my OASIS folder
completely empty. I attempted a bit of disk repair, but this only
served to eradicate my Oasis folder as well :-(

Hence a frustrating re-assembly of user details etc., plus I've lost
all my e-mails, e-mail addresses, old news, etc - the lot!

So: beware, and don't make the same mistake as I did

You have been warned.

Andrew

--

----
andrew@ajrose.demon.co.uk

3713. Re: Looking for Font Editors

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <824992782_OASIS_@coconut.demon.co.uk>
Source record: 150068

In article <4ge5pl$ot@kryten.awinc.com>
lwright@wintermute.awinc.com (Lawrence Wright) said:-

>
>I'm looking for font editors for Calamus fonts. Preferably something
>that will convert fonts to and from PS fonts, as well as let me use IMGs
>of a font so I can trace it.
>
>Anybody point me somewhere or wanna swap software?

Fonty - written by Mathew Carey, and distributed by the FaST Club in the
UK, would appear to be your best choice at a low price.

It allows you to create and manipulate CFN fonts. A small program supplied
with the main package called PFB2CFN reads PS Type 1 fonts and copies it
into a CFN file.

You can also load a Degas PI3 mono file or a GEM font as a background image
to trace around.

The author has quite recently released a program that lists all types of
fonts and outputs them to screen or printer or file. I would imagine that
he is probably still supporting Fonty.

Hope this has been of help.

ATBeST
Mike

--

---
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

3714. Re: Internet information

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <824943520.15252@grasper.demon.co.uk>
Source record: 150069

On Sun, 18 Feb 96 21:27:44 GMT ,Twas none other than Tim Putnam who did state ....
> Hi..

> I've just recently got a net account and have used all the current Atari
> software to get myself quite safely onto the net. However I dont think that
> there is much of a range to choose from, so I'm looking into the possibilites of

there is indeed quite a lot , have you tried MiNTNET, Linux and NEtBSD ??

having said that ... there is no harm in some more software :-)

> writing some of my own software. What I need is informatino. Is there anyone

if it is informatino , then perhaps an italian ftp site may have some <G>

> that has any detailed technical informatino of any sort to do with the net?
> WOuld be much obliged for anythign you can give me.

mmmm... plenty source code around for unix stuff and mintnet aswell ... maybe
you could have a crack at the tcp/ip stack for magic !! anyway that would be
a good place to get an idea or two I guess. IIRC the sources to NOS are also
available.

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

3715. Re: ATARI up for sale? Why not buy it?

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: James Wood <jamesw@PEAK.ORG>
Message-ID: <Pine.SUN.3.91.960221114046.15543A-100000@PEAK.ORG>
Source record: 150070
Cross-posted to: rec.games.video.atari,rec.games.video.misc,misc.invest.stocks,comp.sys.atari.st,comp.sys.atari.advocacy

On 15 Feb 1996, Mark Rathwell wrote:

> : Post to this thread if you think it might be able to be done.
>
> It's a nice idea, but who honestly has the cash to purchace
> Atari? Certainly not individuals ... even rich ones. With all their
> patents, liscences, technology, brand name, logo and everything, the cost
^^^^^^^^^^^^^^^^

I agree with most of this, but the brand name and logo? Atari's decade-plus of mismanagement has trashed the name and logo in the eyes of all but a few devout fans. While the brand name and logo will go along with any assets the company has, I can't see placing ANY intrinsic value on the brand name and logo alone. They are fine when they must come packaged with "Missle Command" or the arcade classics, but who would want to market anything else under the Atari brand name and logo? If you developed an excellent product for retail sale and marketed it under the Atari name and logo, customers would instantly assume that it is a risky buy and be leary of being left hanging high and dry. Once again, if it's arcade classics you're selling, the Atari name and logo would be fine, but make sure "Asteroids" or "Tempest" or some other well-known hit name preceeds it!!

I'm sure the patents must be worth something if you have an avid legal department on retainer without much to do, but are they not soon to expire? The Tramiels know what patents they have which could be used as cash cows and if they are now selling them, it's because they likely don't see dollar signs in them any further.

Personally, I'd like to see (gasp) Microsoft buy Atari. They did a wonderful job with the "Microsoft Arcade" of Atari classic arcade games. I'd like to see more of those done like the Microsoft Arcade: pixel-perfect, sound-perfect versions of my favorite Atari games. I'm not so concerned with the brand name and logo on the outside of my PC box as I was having TONS of fun with the Microsoft Arcade, and I'd be pleased if they did more stuff with my favorite Atari games. Like 'em or not (Microsoft), they've got the cash and the drive to develop classic Atari games on a modern platform, and do an excellent job of it.
MORE GAMES!! MORE GAMES!! heh.

James

3716. Re: RSCs in GFA

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: thomas.nilsen@login.eunet.no
Message-ID: <825015418_OASIS_@login.eunet.no>
Source record: 150071

In article <824661762_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

>Does anyone know of a PD ascii guide to using RSC files in GFA Basic
>??? I've looked at a couple of example progs, and it looks _very_
>complicated, so I need some help. Any suggestions ????

It's not complicated at all. An easy start is to look at the examples in the
EXAMPLES.COM folder on you GFA Basic (v3.x) disk.

--

Sysop The STand BBS - BeST ATARI BBS in Norway.
Gives you AtariNet / NeST / FidoNet / Soon Free Email
Email: thomas.nilsen@login.eunet.no
FidoNet: 2:211/8 -=- AtariNet: 51:1401/108 -=- NeST: 90:1400/108

3717. Sometimes it's there.....

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <824977948_OASIS_@husbands.demon.co.uk>
Source record: 150072

Greetings from myself!

I seem to have developed a small problem with my hard drive. Here's what happens. From running normally, if I have to reset the machine for any reason by pressing the switch on the back of the ST, when my desktop appears again, all my drives are in place and evrything looks normal. However, when I click on any of the drives, it opens to display NOTHING! O bytes use in O items! This is true except for Drive C which is my boot drive. However, if I power evrything down and restart it up again, it works OK generally (but only about 80 percent of the time).

I use Superboot V.7 to control all my accessories etc.

Can anyone help? I live in fear that one day I may not be able to get anything back! I have backups but would rather not get into that if there is an easier fix.

Thanks!

--

=---=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
=---=

3718. Re: LDW file ->Atari Works?

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: "Terrence R. Redding" <pba-cct@flinet.com>
Message-ID: <312BF039.1239@flinet.com>
Source record: 150073

Daniel N Fox wrote:
>
> Angus P. Armstrong (az822@FreeNet.Carleton.CA) wrote:
> : Can anyone give any suggestions on how to export from LDW Power. There is
> : no export command. I tried printing to a file but then when I import into
> : Atari Works I just have lines of text!
>
> : Any ideas would be appreciated!
>
> : Angus Armstrong
>
> AW is pretty limited in the formats it can read, but if the file
> is comma-delimited fields, it can do that one. Can LDW write out
> in that format? It's been too long since I used Power to remember...
> +--+

It seems to me that there is an export program included with LDW that
allows export to an old Lotus 1-2-3 file format. Hope that helps.

Regards, Terry

3719. Re: GCC can't find include files?

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4gfv1u$p09@studs.sci.kun.nl>
Source record: 150074

In <4gf9d3$c4h@studs.sci.kun.nl> I wrote:

>I finally got round to installing GCC 2.6.3 on my Falcon. Having read the
>docs by Frank Ridderbusch and having set it up accordingly, GCC still
>can't find the include files. My simple hello.c gives an error:
>`can't find stdio.h' or something to that extent. I have set GNUINC,
>tried GCCINC and even
>% gcc -I- -I/usr/include hello.c
>all to no avail. Ere the paths hardwired or something? Or am I doing
>something very wrong? (Probably... :-( )
>Putting #include "/usr/include/stdio.h" revealed one of the possible
>causes: GCC said it couldn't find /usr\include\stdio.h (not the
>slashes!). I've got UNIXMODE /brUs, as with the reccommended d/brG
>init couldn't find my wtmp file and hung.

I have some more info now:
% gcc -I- -I\\usr\\include hello.c
worked. Now what about that; GCC (of all programs!) wants \ instead
of /! Argh! Setting GNUINC to \usr\include didn't help, BTW.
How can I fix this? I want it to be \-free, if possible.

Another thing which I stumbled across seems like a genuine bug to me.
GCC complained about some #defines that didn't match previous
definitions, in compiler.h (mntinc46). At the given line number, though,
there were _no_ #defines. After a lot of fiddling, I found out that
somehow the preprocessor seems to get seriously confused by comment lines
spanning several source code lines, as in
/*
* The comment starts here
* and ends here */

The source file lines aren't counted correctly then. And another
thing that I found out: The offending #defines were _after_ an #ifdef
__TURBOC__, which is none of GNU's business! What was it doing there?

Did anybody get GCC 2.6.3 to work correctly? What newbie errors am I
making?

Please help,
--
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
/K%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */

3720. CAB and PPP

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: fov1186@iperbole.bologna.it
Message-ID: <fov1186.2.312B9FAA@iperbole.bologna.it>
Source record: 150075

I wish to use CAB with my internet provider . But he gives only PPP type
connection .
I found info about CAB with MINT-NET .
I try to get this software trough some ftp sites , but I'm not able to
decompress files like xxxxxx.tar.gz or xxxxx.tgz and so on .
Can someone help me in some way ?
If it is possible sending the answers both on the newsgroup and also to my
Email address (fov1186@iperbole.bologna.it)

Thank a lot and ciao .

Paolo

3721. Re: SLOPPY PROGRAMMING TECHNIQUE

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: James Wood <jamesw@PEAK.ORG>
Message-ID: <Pine.SUN.3.91.960221122629.15543H-100000@PEAK.ORG>
Source record: 150076
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

On Mon, 19 Feb 1996, Stephen Ticehurst wrote:

> I heard a while ago that MicroSoft started shipping Microsoft badged PCs,
> but it turned out to be a flop. One market that they haven't been able
> to monopolise!

Actually, the company to watch for that is Intel. We've all seen how they started with the microprocessors (which they invented, of course), and when the "PC" architecture came out, they slowly increased their dominance in it. Intel got into PC chipsets, then the PCI bus (which is of course Intel), then entire Intel motherboards (I think Gateway 2000 uses Intel motherboards, though it was just a rumor), and Intel even makes some complete PCs, but they sell them to OEM companies. As much as Intel would like to sell their own PCs, they'd undersell all the PC makers in the world and get some mighty BIG flak. I wouldn't be surprised if they do it eventually, when they feel the profits will outweigh the negative PR.

James Wood

3722. Re: US Robotics Sportster Vi Modem - Queries.

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <825025830_OASIS_@pwomar.demon.co.uk>
Source record: 150077

In article <6941dbrewood@nest.demon.co.uk>
dbrewood@nest.demon.co.uk (Daron Brewood) said:-

>I've just traded up from my MultiTech modem to the US Robotics Sportster
>Vi 28.8 fax with personal voice mail. Needless to say I've got a few
>queries..
>
>
>1/ Can anyone recommend a fax receive program for use with it and Semper
>(the ftn mailer) to allows fax's to be received? If so can you recommend
>the best Semper modem strings to be used with it?
>
>
>2/ Are there any programs on the Atari that allow the Voicemail
>capabilites to be accessed?

Give Coma a go. I think the current version is 3.20. It should do all
this but I'm not sure about Vi compatability. It's shareware and
stupidly expensive IMHO but looks very good.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

3723. Re: SLOPPY PROGRAMMING TECHNIQUE

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: Ian_Taylor@a2w.maus.sub.org
Message-ID: <199602211421.a63027@a2w.maus.de>
Source record: 150078

Stephen Ticehurst (st39@bton.ac.uk) wrote on 19.02.96:

[stuff about Microsoft being more than a software company]
>I heard a while ago that MicroSoft started shipping Microsoft badged
>PCs, but it turned out to be a flop.
That is news to me, but AFAIK Microsoft also make the infamous Microsoft
Mouse and Keyboard.

BTW MS have diversified far away from their traditional software business.

Ian_Taylor@a2w.maus.de

3724. An honest man

Newsgroup: comp.sys.atari.st
Date: 1996-02-21 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960223190130278 93@acpu.com>
Source record: 150079

I recently completed a deal with Rhett Shain Brown,
currently at Worcester PolyTechnic University. I sent him an Atari
SM124 mono monitor, with the agreement that if it arrived in working
condition, he would send me some software that he had to trade. Today
I received the package he sent. It was chock-full of useful and fun
software, and my faith in my fellow man is intact. Thank you, Rhett!

"The Poor Deluded Soul" - tderrick@acpu.com

... All wiyht. Rho sritched mg kegtops awound?
___ Mountain Reader II - #00000077

3725. Re: Is JTS owned by Uncle Jack and Sons

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <RfOLKNu.dpj@delphi.com>
Source record: 149904

Patrick Bass <pbass19@chaos.magibox.net> writes:

>The Subject says it all... Is Jack Tramiel (and Sammy and Lenny)
>behind JTS systems?

The simple (and only) answer is: NO. JTS is now the parent company of
Atari.

Dana @ STReport International Online Magazine

3726. Re: Is there newsgroup storage at HENSA

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4ghhln$rl@epsilon.qmw.ac.uk>
Source record: 149954

On ashort@mettav.demon.co.uk, Alastair Shortland (ashort@mettav.demon.co.uk) typed away:
: This message from Harry Sideras to Alastair Shortland was spewed forth....
: AS>> Does HENSA keep archives of news or textfiles/FAQ's in any of its
: AS>> directories.. or is it just binaries? :|
: HS> Yup. It's got, for example, AEO.
: What about non-computer related stuff? Does it have music FAQ's for example?
No, the best place for these are somewhere like Imperial College archives.

: the ATARI dir's than just TOS and MINT though I will grab it in future! :)
Kewl. :-)

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

3727. Re: Few lights about software.

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4gir0o$gns@studs.sci.kun.nl>
Source record: 149955

In <4gh8o6$9vm@news1.wolfe.net> starship@3rdplanet.com (Rich aka Captain Blade) writes:

>That would be "emacs," a text-based line-oriented and fairly primitive
>editing program available for practically all computers. It is about
>as useful to an Atari user as a stone axe is to the average
>businessman. This is not to say you can't use it, just that there are
>many other, more modern and more powerful tools available that can do
>the same job.

Oof... You better cancel this post, dear Rich, before anybody from alt.religion.emacs gets word of it. I'm certainly not an emacs advocate but let me rephrase your paragraph...

That would be "emacs," a text-based fully programmable, fully configurable, system-independent, LISP-interpreting, fully remappable, originally-designed-in-the-past-for-editing-but-now-capable-of-just-about-anything, versatile, news-reading, WWW-pages-understanding program, available for all computers worth that name. It is about as useful for the average Atari user as a Cray Y-MP is to the average undergraduate maths student (or: as a Stradivarius to the average Wild West fiddler)... etc.

Having said that, of course, REAL men use vi.

Oh and PS, this is of course all :-).

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

3728. Re: Papyrus 4/5

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: BURKI@EZINFO.VMSMAIL.ETHZ.CH
Message-ID: <4gha5p$2mr@elna.ethz.ch>
Source record: 149956

In <4ggg4r$p5i@blackice.winternet.com> rwithoff@winternet.com writes:

>
> My problem is that it uses GDOS for the output. I use a Laserjet 4 at
> 600DPI, and the printing takes forever because it converts everything to
> a graphic image before sending it.

If you use NVDI 3.0 or even NVDI 4.0 then printing is very quick, even if
everything is converted to graphics (about 10 s. for a page in 600 dpi is
realistic).

BURKI

3729. GEMINI English RSC

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-2202961011280001@macmax.irfmn.mnegri.it>
Source record: 149957

Please, can anyone send me all the ENGLISH resources files of GEMINI
Desktop replacer ? (GEMINI.RSC, GEMINI.MSG and MUPFEL.MSG)

Thanks in advance


```
-------------------------------------------------------------------------------
| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |
-------------------------------------------------------------------------------
```

3730. Re: Parking a Quantum Maverick

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <4gh8o0$9vm@news1.wolfe.net>
Source record: 149958

gigxr01@nt.com (Gerry O'Rourke) wrote:

>In article <4gb1b0$p4i@ionews.io.org>, fl@io.org (Frank Lockwood) wrote:
>
>> I will soon be moving and am wondering whether I should investigate
>> parking my Quantum Maverick (540 meg) hard disk which is mounted in an
>> ICD FA*ST box. I tried using the park program (.TOS) that is part of
>> the ICD package, but it just froze up my system (1040 STfm, TOS 1.04).
>>
>> Any guidance on this matter would be appreciated.
>>
>
>Are you sure it does not auto-park ?
>
>Many modern drives do this, you can hear a load click when Seagate drives
>are parked.
>
>The park command on my STFM sends all of the drives to sleep.

If it's a SCSI drive, odds are that it auto-parks. MFM and RLL drives
usually need a park command, but trying to park a SCSI drive may even
damage it. That's uncommon but not unknown.

3731. Re: Few lights about software.

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <4gh8o6$9vm@news1.wolfe.net>
Source record: 149959

Katherine L Ellis <kellis@mtholyoke.edu> wrote:

> Hi everyone, I have some questions about some software, which I
> have no clue, do I need them ?:
> What is tex ?
> What is poscript ?

Tex and postscript are both languages designed to make printers produce their best possible output. Postscript relies on the printer having the right language embedded in it, thus Postscript printers cost more (although you can get Ghostscript software that will drive an ordinary printer).

> What is GNU ?

GNU is a generic term referring to software from the Free Software Foundation (I don't know why), and is usally using in connection with a particular package, such as GNU C.

> What is Gem-dos ?

That's the basic Disk Operating System (DOS) in your Atari computer.

> What is E-mac ?

That would be "emacs," a text-based line-oriented and fairly primitive editing program available for practically all computers. It is about as useful to an Atari user as a stone axe is to the average businessman. This is not to say you can't use it, just that there are many other, more modern and more powerful tools available that can do the same job.

>--------------------------
> Also is it possible to emulate a PC 80486 on the Falcon 030?
> Because I Know that is possible to emulate a 80286 but it's
> pretty old. And the price pretty high. When you know that you
> can get a 486 portable packaxx bxxx, second hand for $600.

Unless you're really cramped for space, I'd advise you to get the 486 box also. That way, when it crashes, it won't take your Atari down with it.

3732. Re: Conner CP30540 compatible with Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <4gh8oc$9vm@news1.wolfe.net>
Source record: 149960
Cross-posted to: comp.sys.atari.st,comp.sys.atari.tech

jules@cs.ruu.nl (Jules Vleugels) wrote:

>Hi,
>
>I am looking for a bigger hard disk to upgrade my MSTe/4 and was
> offered a Conner CP30540. Since I remember that any harddisk
> connected to an Atari will have to have parity disabled, I was
> wondering if anybody knew whether that is possible with this drive.
>
>Otherwise, what's the deal with disabling the parity by software from
> a PC? I remember there was some discussion about this but don't
> recall the bottom line.
>
>Thanks,

There is no jumper on the CP30540 to disable parity (I just looked at
http://www,conner.com to get the drive's specifications). Software
disabling of parity would probably be the only possibility. I believe
The Link II will work with parity enabled, however. You might want to
call Conner at 1800-4-conner and ask them if they offer an eprom
exchange or if they will disable parity for you.

3733. CAB and CAB.OVL problems

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <4gh8qg$9vm@news1.wolfe.net>
Source record: 149961

Here's the setup:

Hardware: Mega STe 4 using Serial 2 and a Hayes Accura 28800 modem, "Y"-cable to feed contol signals (CD, RTS/CTS) from Modem 1, SC1224 (my SM 124 just died).

Software: HSmodem 6 (in Modem 1 Emu mode) locked at 57600, STiK (with 200000 bytes allocated), CAB.OVL, and CAB - the version 1.16 package.

I have identified a "Kmalloc() error" in STiK that was apparently unrelated to the other post today; the memory table was getting corrupted, although I didn't figure out what did it.

Any ideas?

3734. FS: Atari Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: Darryl Godsmark <darryl@dcs.shef.ac.uk>
Message-ID: <4ghegt$25e@bignews.shef.ac.uk>
Source record: 149962

Hi all!

Well, like my subject line says I have an Atari Falcon.
But I don't need it anymore. So, its for sale!

The entire package includes:

Hardware:

* An atari falcon 030!
* Internal 128MB Harddrive
* Originally 4MB, now upgraded to 14/16MB memory
* 68882 fitted
* brand new internal floppy drive

* Replacement mouse

* A 15' svga multisync monitor (does 800*600 nicely)
* Screenblaster II
* 400dpi mono hand scanner

Software includes:

* Devpac 3.0
* True pain (erm, sorry, true paint...)
* Calligrapher gold
* Papyrus gold
* NVDI 3 + lots of true type fonts
* Speedo GDOS
* GFA Basic
* FTL Modula-2
* various scanning packages
* Falcon games: Ishar, Ishar II, transantartica etc.
* plus lots of older ST stuff

Books:

* Official atari falcon developers docs
* Motorola 680x0 programmers handbook
* Motorola DSP programmers handbook
* Stacks of magazines
* Old atari internals (good for old BIOS/XBIOS calls)
* Various bits of online documentation

Still has all necessary leads etc.
Original manuals.

Basically, I am prepared to consider any (sensible!) offer
so if you are interested, drop me a mail at:

d.godsmark@dcs.shef.ac.uk

Buyer must be prepared to pick up goods, and I will happily
demonstrate everything before purchase. That means anyone
wanting to buy it will have to make a trip to sheffield.

Cheers
Darryl Godsmark
PhD student
Speech and Hearing Research Group
Department of Computer Science
University of Sheffield

3735. Re: ICD Real Time CLock dead???

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: jat5@york.ac.uk
Message-ID: <4ghg75$57h@netty.york.ac.uk>
Source record: 149963
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

John 'john..' Tuffen (jat5@york.ac.uk) wrote:
:
: I think the main problem is that the clock isn't actually recognised by
: the computer - if I scan the AHDI for devices (using the supplied ICD
: device-checking program) then the HD is recognised, but the clock doesn't
: appear - before anyone asks, none of the IDs are set to `skip'.

Ok, I've sorted it out now.... after some experimentation, I found that the
clock was recognised when I disconnected the HD from the AdSCSI+ board. I
removed the termination resistors from the drive itself, and I now have
a working clock and drive. Weird.

No doubt someone is going to tell me that I've just done a very bad thing,
but the drive still seems to work ok...

Thanks for all of your suggestions.

john..

-=-=-=

3736. dsp mpeg audio decoder for falcon 030

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: Etudiant <ognibene>
Message-ID: <4ghmpc$6o1@malibu.unice.fr>
Source record: 149964

you can find it in uu-encoded format in the newsgroup comp.binaries.atari.st (if everything worked fine). It plays 32 khz 16 bits, layer one mpeg audio files in rea time, using the dsp.
More to come next month (layer 2 maybe)
this prog were given in the french mag st magazine, with one article on mpeg audio.

3737. Re: CAB and PPP

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: Roger Burrows <rzb20@juts.ccc.amdahl.com>
Message-ID: <NEWTNews.825013244.19431.rzb20@rzb20.amdahl.com>
Source record: 149965

In article <fov1186.2.312B9FAA@iperbole.bologna.it>,
<fov1186@iperbole.bologna.it> writes:
>
> I wish to use CAB with my internet provider . But he gives only PPP type
> connection .
> I found info about CAB with MINT-NET .
> I try to get this software trough some ftp sites , but I'm not able to
> decompress files like xxxxxx.tar.gz or xxxxx.tgz and so on .
> Can someone help me in some way ?
> If it is possible sending the answers both on the newsgroup and also to my
> Email address (fov1186@iperbole.bologna.it)
>
>
> Thank a lot and ciao .
>
>
> Paolo
>

Paolo,
You need GZIP-TOS to convert tar.gz to tar, and then DETAR (or something
similar) to unarchive TAR files. They should both be available on
archive sites.

Roger Burrows / Anodyne Software

3738. Re: Don't try this at home

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: colbee@tyndale.apana.org.au
Message-ID: <825073112_OASIS_@tyndale.apana.org.au>
Source record: 149966

In article <825002092_OASIS_@ajrose.demon.co.uk>
andrew@ajrose.demon.co.uk (Andrew) said:-

>
>So: beware, and don't make the same mistake as I did

Many comisserations, Andrew. A bit like the time at 1 a.m., having finally complete a full year's worth of accounts for taxation on Phasar (the manual says always _quit_ the program or lose data), finding the lot gone next day. Or after three days of writing a big band score (with Music Studio!!)and not backing it up, having the disc corrupt. Maybe we could start up a "Tales of woe " thread. :-) Chin up!

--

```
-------------------------------------------------------------------------
__ __ __ ___ ___ ___ _ _ __ _ _ Tablature is the
/ _)/ \( ) ( ,)( _)( ,) ( \( ) ( )( )( ) refuge of the
( (_( () ))(__ ) ,\ ) _) ) \ ) ( /__\ )()( musical
\__)\__/(____) (___/(___)(_)\_)(_)\_)(_)(_)\__/ illiterate
G U I T A R I S T colbee@tyndale.apana.org.au
-------------------------------------------------------------------------
```

3739. Re: Falcon, Magic4 and Ease4 - Screen Res Problem

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: and@sun1
Message-ID: <4ghc26$4lr@newsserver.rrzn.uni-hannover.de>
Source record: 149967

Gary Priest (gary@the-gap.demon.co.uk) wrote:
: I've managed to get Ease into 16 colour mode by running it from MagxDesk
: then configuring it.

: It still does nothing if I try and change resolution when running directly
: from Magic4 (as the shell) though!

: Is Ease4 not really designed for Falcons?

Version 4 of Ease is not able to use the features of MagiC 4, i.e.
aliases, long file names, online scrolling (exactly: Ease 3 doesn't work
with this, I do not know how Ease 4 behaves), parallel copy operations,
built in 3D AES objects (Ease has it's own objects), iconification, and
memory saving colour icons (when used with > 16 colours).
Therefore I had to write Magxdesk. Other good choices are Gemini and
Thing, if you have enough memory. Otherwise you definitely should wait
for a new version of Ease.
Besides: You should not use changes.prg as people in this news group
reported problems when used with vt52.prg.

--

ANDREAS KROMKE

3740. Re: BlowUp FX and Cubase Audio?

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: acher@informatik.tu-muenchen.de
Message-ID: <4ghv1e$2cf@sunsystem5.informatik.tu-muenchen.de>
Source record: 149968

In article <ftn_2.200.136.5$fidonet.org_31251ec4_Claes.Holmerup@p5.dada.ct.se>,
claes.holmerup@p5.dada.ct.se (Claes Holmerup) writes:
...
|> SP> 2) Can CAF use Fast Ram for its RAM tracks?
|>
|> No, but the program itself can be loaded into FastRAM and your original 4MB of
|> ST-RAM can be used for samples, if the info I've got is correct. Only ST-RAM
|> can be used for RAM- and Sampler tracks according to my source (at least in the
|> current version, which is 2.04).

That's not correct. Stefan Scheffler from Steinberg told me that the new version
2.04 (on ftp://ftp.mcc.ac.uk/pub/music/cubase/UPDATES/atari) can now use the
FX-RAM for samples. I haven't tried it myself, but I trust the Steinberg people..

|> SP> 3) Will CAF ever be in color?
|>
|> Probably not, because color modes make the Falcon work much slower and with CAF
|> it's really pushed to the limit already.

With the FX CAF even runs in 16 colours, but CAF itself is 'very' monochrome :-)

--
Bye
Georg Acher
+---+
| Georg Acher, acher@informatik.tu-muenchen.de |
| "Oh no, not again !" The bowl of petunias |
+---+

3741. New STFM gfx demos?

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: andy@sevenoak.demon.co.uk
Message-ID: <825002960.25609@sevenoak.demon.co.uk>
Source record: 149969

Right, hopefully this should work this time!

Can anybody help me with URL's or FTP sites where I can get some new
demos for my old dust covered 1040STFM?

I'd love to see what The Replicants, The lost boys et al are doing
now, I haven't seen an Atari gfx demo since Punish your machine!

Thanks in advance everybody!

Andy Bowd
--
Remember: This is your brain: O This is your brain on Ariel: (o)

3742. Error 403 with CAB?!

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: a2124874@athena.rrz.Uni-Koeln.DE
Message-ID: <4gi38i$ivo@news.rrz.uni-koeln.de>
Source record: 149970

Hello!

Does anyone know, what "Error 403 - Forbidden by rule" means? Whenever I try to download a web-page with StiK/CAB and try to connect with the URL this message is all I get to see!

Help!!!

Andreas

3743. New BBS Software!

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: mccallum@inwave.com
Message-ID: <mccallum-2202961018290001@port22.inwave.com>
Source record: 149971

Thought I'd post a little note about the release of Foresight BBS
by Brian Hauer of TSO software. I've been running it for a while
now and its a great ST bbs package for anyone looking for a cheap
but effective way of starting/upgrading a bbs.

The program is Donationware and actively supported by the author,
a wide Beta package is now available - I will attempt to put the
.zip up on ftp as soon as I can a) get connected, b) figure it out.
(look for the file FS_wideB.Zip). Although the package is still
in beta testing, its been running at several sites without problems
for a year and more, that includes the networking modules.

...Worth a download if your in the market for a BBS! :)

If all else fails the zip can be downloaded from the following BBS's.
Mindbomb 608/757-2092 (log in as User:Mindbomb P/W:Support for 1st
time "instant" downloads...)

TSO 310/543-5483 The authors BBS.

...Sorry if this sounds like a blatant plug, but it doesn't seem that
anyone reads or posts in the announce group! :P

3744. linux where ?

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960222111745.29801A-100000@mhc.mtholyoke.edu>
Source record: 149972

```
hi everyone,
Linux sounds great, I have a falcon and I would like
to install it . Where can I find it?
Thank you .
```

3745. Dead Progate 40 Hard Drive

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: Tom Seddon <T.W.Seddon@ncl.ac.uk>
Message-ID: <Pine.SOL.3.91-941213.960222162031.3867A-100000@aidan.ncl.ac.uk>
Source record: 149973

I have a progate 40 hard drive (46MB capacity) for my ageing and decrepit 4MB STe. This drive has always had a bit of a bad sector problem (last count: about 5% of the disk was bad) but recently it has just died completely. I think the bootsector is now corrupt; when booting it makes a grinding noise, as it does when trying to read a corrupt block, and does nothing. I've tried reformatting and everything, but all to no avail.

What I'd like to know is: is there a (cheap!) way of fixing this? Can I plug another SCSI hard drive into the progate? (would be nice... can the ST handle 500MB+ drives?!) Or does anyone have any suggestions?

I don't use the atari much these days, having moved onto a PC, but I still program in 68000 now and again and it's a real pain having to load everything off disk. If anyone has any suggestions they'd be gratefully received. (E-mail preferably)

--Tom

| ** Tom Seddon ** E-mail: T.W.Seddon@ncl.ac.uk
- . - www: http://www.ncl.ac.uk/~n5013784/
/|\
//|\\ If you help a friend in need, he's sure to remember you...
///|\\\ next time he's in need.
^^

3746. Re: Falcon - tell me more

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: gkelly@sat.net
Message-ID: <825083804_OASIS_@sat.net>
Source record: 149974

In article <4g5qm4$qar@bagan.srce.hr>
zdigas@jagor.srce.hr (Zvone) said:-

> I may be a new Falcon owner so I would like to know something about its
> specifications and other stuff like:
> - I've heard a lot about audio recording using Falcon (on a hard disk),
> but where do you plug in and out all the audio channels ?

It comes with stereo audio inputs and outputs. Cubase makes an expander that plugs into the DSP port (Cubase Audio Falcon + hardware) which gives 8 more inputs.

> - Can I attach a standard PC monitor on ?

Yup!

> - resolution and colours in all combinations

About as many resolutions as you can think of in 2, 4, 16, 256, or 35,000+ colors. This is done with software and or hardware. I recommend the BlowUp Hard II hardware/software package. I'm using it now and typing this message to you in 800*608*256 colors. There are also shareware and freeware programs that do this.

> - all interfaces

Appletalk LAN, SCSI2, MIDI, cartridge, Parallel printer (standard centronix), mouse, joystick, 2 extended joystick (jag joypad plugs in these!), RF modulator, & a 9-pin d-sub modem port. Of note is the Processor Direct Expansion Slot!

> - TOS version

4.01-4.04 for Atari models. 3rd party manufacturers also make falcons with other modified tos versions, such as a modified 3.06, which supports fastRAM installations. The C-Lab Falcons, I believe, support this, as do other modified falcons from other manufacturers.

> - I guess it comes with HD floppy (Y/N) ?

1.44Mb floppy built-in. Also 2.5" ide hard drive comes with most falcons, and can be replaced with 3.5" IDE or SCSI drives (with modification).

> - CPU speed (your opinion) ?

Again, the base model runs @ 16MHz, but there are all sorts of 3rd party speed enhancers which can run as fast as 40 or 50 MHz.

> - You name it.

I did! :) I love my bird, and plan to have it remounted into a rack case w.
FastRAM added and a cpu accel. Also plan on adding Expose' digitizer and
486/33 PDES cards to give me 2 computers in one! :) -gkelly@sat.net-

--

|-|---|-|
|o| From the Atari Falcon030 14/130 of Glen Kelly. |o|
|o| Internet/FTN Addresses: email - gkelly@sat.net FidoNet - 1:3807/142|o|
|o| AtariNet - 51:206/42 NeST - 90:302/2 MusicNet - 808:103/42 |o|
o	Call Level 42 BBS @ 1-318-478-3960 from 1200-14400 bps, 24hrs./day	o

3747. Re: Calamus S/SL

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.358.000A5DE0@cfcsc.dnd.ca>
Source record: 149975

In article <4ge4rg$4j1@cxc1.cl.msu.edu> molin@cxc1.cl.msu.edu (Michael Olin) writes:
>ed@mistered.demon.co.uk (Eddie McGlone) writes:
>>>I am looking at buying either Papyrus 4 upgrade or Calamus S/SL (second
>>>hand). Basically I want a system which will allow be to lay out user
>>>documentation etc, with colour photos/images as well as leaflets
>>>and flyers. Therefore I'd appreciate any views on Calamus S/SL.
>>I've had SL for a couple of years now and can unreservedly recommend
>>it.
>>The last update I have is the October '94 one. There was a late '96
>>update and I believe that another new update will appear in time for
>>this year's Cebit show.
>Any idea what the update fee is to go from v1.09? I'd like to have the
>color version since I'm using a Falcon with an Epson Stylus Color II
>printer.
>Also, having never used the SL version, I'd like to know more about the
>base package _AND_ modules. What modules will I want that won't be part
>of the update package and how will that affect my "update costs"?

Probably your best bet would be to contact Calamus, new at MGI software
calamus@mgisoft.com
they can still be reached at the old address also
dmcpublish@genie.geis.com

also:
there's an excellant users magazine out of england, and
their e-mail address is:
caluser@cix.compulink.co.uk

good luck.bonne chance

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CFCollege, Toronto, Ontario, Canada===Qu&#65533;bec dit oui, Qu&#65533;bec dit non===
ken.macdonald@canrem.com, Qu&#65533;bec, la nation dans le pays du Canada

3748. Re: Parking a Quantum Maverick

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <4gjfeg$9g5@cxc1.cl.msu.edu>
Source record: 149976

starship@3rdplanet.com (Rich aka Captain Blade) writes:

>If it's a SCSI drive, odds are that it auto-parks. MFM and RLL drives
>usually need a park command, but trying to park a SCSI drive may even
>damage it. That's uncommon but not unknown.

I've heard this warning for years, but I've never once heard a decent
explanation of why it might be damaging to an auto-parking drive to
force it to park manually.

Anybody got a clue about this?
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

3749. MG-FTP version 1.1 available

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: gooseman@locke.on-luebeck.de
Message-ID: <GBWMEGAIUP@locke.on-luebeck.de>
Source record: 149977

Hello,

some days have gone and here is the next version of my ftp client.
It is available on my home-ftp-server ftp.on-luebeck.de
in the path /pub/systems/atari/internet/stik/ftp. The archive is
named "mgftp101.lzh"

There many changes made, so hopefully more people can use it :-)

BTW: If somebody want to maintain a mirror of this software, please
email me.

Bye,
Michael Guse
(gooseman@on-luebeck.de)

3750. Still FS

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <825090096_OASIS_@mbha.demon.co.uk>
Source record: 149978

Yes, unbelievable but true. Still for sale!

Matrix Coco 8bit VME card UKP150
Quantum 155Mb SCSI Hard Drvive UKP 75

Must be good value, can't understand why they are still here!

--

dave

---
wizzo

3751. Re: Papyrus 4/5

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: "Netscape User @ lib130" <user@lib130.gateshead.ac.uk>
Message-ID: <4gi96o$86u@orac.sunderland.ac.uk>
Source record: 149979

Hello,
You said that you have had a demo of papyrus 4, so where
can i find it. I can't wait to try it and I am also thinking
of purchasing the full version.

3752. ATARI up for sale? W

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960222090011279 49@acpu.com>
Source record: 149980

graham@grasper.demon.co.uk (Graham Irvine) typed away:

GI> But all ESCOM have done is use the Commodore name to badge a
GI> new PC and peripheral line ... so its a kind of "licensing
GI> deal" I guess .

According to my sources (a local Commodore dealer), that is not
quite true. Escom *is* using the Commodore logo on their pc line,
but they are also making Amigas - the 1200 and the 4000.

I wish them luck. As somebody's tagline says: 'Death to the tyranny
of MicroSoft!'

"The Poor Deluded Soul" - tderrick@acpu.com

... WORLD TO END AT SIX O'CLOCK! Film at eleven.
___ Mountain Reader II - #00000077

3753. Re: Problems with Oasis

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <96053.101344STIRRE31@MAINE.MAINE.EDU>
Source record: 149981

Cliff,
Even if the pop commands are executed too early, would a pop kick
correct this? I still cannot get pop mail to work. I looked at
my friend's setup in Eudora and he simply had to put in his
address for for the pop account. I have my STARTUP.NOS this way:
pop mailbox stirre31
pop hostname maine.maine.edu 3
What else could be messing it up? I'd appreciate any help. Oh,
I do have the Pop mail version. FTP and telnet work fine.
Should I post my STARTUP.NOS?
-scott tirrell

3754. Re: Pattern-based music sequencer (for Atari)?

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <825062132_OASIS_@whalley.demon.co.uk>
Source record: 149982

In article <4gc7e6$il0@netty.york.ac.uk>
jat5@york.ac.uk (John 'john..' Tuffen) said:-

>I'd like to know if there is a real-time pattern-based sequencer available
>for the Atari ST.... The sort of thing that I'm after would store a number
>of different patterns (of different lengths) and would allow the user to
>select which patterns played at which time. The closest thing to this in
>`the real world' is something like the old Roland drum machines (the TR606
>in particular, coz' that's what I've got) where you can start the thing
>going, and then select different patterns on the fly. New patterns don't
>start until the current pattern reaches it's end, thus allowing perfect
>synchronisation.
>
>Hmmm, I don't know if I've explained that very well :)
>
>I know that there are programs like `Notator Logic' which allow compositions
>to be built from patterns, but I'd really like to be able to manipulate things
>in real time....

ISTR that there was a program called MIDIGrid or something similar
around a few years back which did something like the above. I think it
gave you a grid on screen and you could program the squares with
sequences which played when you clicked them. Think I read a review
in one of the ST magazines. Anyone got more info on this one?

HTH
John

--

John Whalley
john@whalley.demon.co.uk

3755. Foresight donation-ware BBS program

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: bhauer@stdntmail.lmu.edu
Message-ID: <4gigp0$2dh@ux1.lmu.edu>
Source record: 149983
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Interested in checking out a nice donation-ware BBS program for your 2-meg Atari ST or STE computer? Check out Foresight. A wide-beta version (v0.47) has been released at TSO (310/543-5483) and may soon also be available at ftp.toad.net.

The file is "FS_WIDEB.ZIP" ... look for it.

3756. Re: CAB and CAB.OVL problems

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <4gihmd$1fd@news1.wolfe.net>
Source record: 149984

New item: 90% of my bombs went away when I let the RAM cache size go back up to 4096k - I had figured that I only had 4 megs, so I need to limit the RAM cahce to available free RAM. Not so! I can now load most pages successfully, even with graphics! Although, frankly, STe medium rez graphics are nothing to shout about - I will be keeping it on "text instead" for most purposes until I get a nice video card, preferably an ET4000 for my VME bus or something similar that will let me use my wife's old Packard Bell <SHUDDER!> SVGA monitor.

3757. Re: New STFM gfx demos?

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: andy@sevenoak.demon.co.uk
Message-ID: <825026657.28155@sevenoak.demon.co.uk>
Source record: 149985

Thanks to Steve and S94 for their help!

I'm sorry, but not surprised, to hear the STFM demo scene is dead
now.

But one question : What are An cool, Big alec and all the people
who's great demos I used to love getting doing now? Are they on the
PC demo scene?

Cheers again!

Andy Bowd
--
I'm glad ZCT is just an ingredient in toothpaste again!

3758. Re: New STFM gfx demos?

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: andy@sevenoak.demon.co.uk
Message-ID: <825028119.18114@sevenoak.demon.co.uk>
Source record: 149986

Hmm.. Thanks guys!

Can anybody help with .msa files? It's not a file extension I came across in my days on the ST.

Thanks again for all yer help!
Andy

--
"No rules were always shite."

3759. Falcon FX Expansion Questions

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <Dn798C.9Hw@news.hawaii.edu>
Source record: 149987
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I just received my Blowup FX Ram/video expansion/accelerator card, and
have a few questions about it...

1. Is 14meg still the maximum amount of memory that can be used?
(I currently have 14meg with the Wizztronics memory expansion)

2. Is there an advantage of the FX ram expansion over conventional Ram
expansions?

3. Are there any undocumented hints or tips that might assist in getting
the accelerator to run at highest speeds?

Aloha,

The Borg
jperez@uhunix.uhcc.hawaii.edu
President - Atari Computer Enthusiasts of Hawaii (ACE-HI)
Falcon030/Rack - 2600 - Lynx - Jaguar/CD - 400/800/130 XE

3760. ISO Hans Mueller, Voxx vocoder author.

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <Dn7B7y.C2I@news.hawaii.edu>
Source record: 149988
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Greetings,

I am trying to locate Hans Achim Mueller, the author of the
programs called Voxx and Pterodaktilus for the Atari Falcon. Voxx is a
16-band patchable vocoder, and Pterodaktilus is a software synthesizer.
I would very much like to purchase these programs.

The demo for Voxx included the following information:

Hans Achim Mueller
Nadlerstr. 6
D-69214 Eppelheim
Germany

I sent a letter to that address, and it was returned with the
stamps "Zuruck" and "Unbekannt verzogen". Does anyone have a current
address or e-mail address for Hans Achim Mueller?

Aloha,

The Borg
jperez@uhunix.uhcc.hawaii.edu
President - Atari Computer Enthusiasts of Hawaii (ACE-HI)
Falcon030/Rack - 2600 - Lynx - Jaguar/CD - 400/800/130 XE

3761. Help !!! What are .MSA files ??

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: fezzy@opera.iinet.net.au
Message-ID: <4gi334$3b1@opera.iinet.net.au>
Source record: 149989

G'day, can some kind person tell me how to use/play/view .MSA files please.

I downloaded a file called CALIMERO.ZIP supposed to be a 'excelent'
demo.. I un-zipped it and was left with CALIMERO.MSA....

What do I do with it now ???? .....is there a player programe for this
type of file ??? If so what's it called ????

Sorry if it's a dumb question but I'v never come across this extension
before...

Thanks in advance. Regards, the dumb one...
--
_-_|\ Peter Feszczur E-Mail: fezzy@opera.iinet.net.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "It can't fall down, cos there's nothing holding it up !!" **

3762. Re: Is JTS owned by Uncle Jack and Sons

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <4gjf7h$9em@cxc1.cl.msu.edu>
Source record: 149990

Patrick Bass <pbass19@chaos.magibox.net> writes:

>The Subject says it all... Is Jack Tramiel (and Sammy and Lenny)
>behind JTS systems?

The official story is that they are not. I guess ol' Jack wants us to
believe that he's finally wised up and noticed that Sam and Len were
dissolving the family fortune.

On the other hand, it wouldn't surprise me at all that Sam has a stake in
JTS somehow.

Somebody please tell me what JTS gets out of this arrangement? There's got
to be dozens of places to go to get an infusion of cash if JTS is worth
anything at all, why would the owners of JTS want to get involved with
a dirtball like Tramiel?
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

3763. German text

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: szarkiew@rvcc.raritanval.edu
Message-ID: <4gjb10$am6@rvcc.raritanval.edu>
Source record: 149991

Help my desktop is all in German on my falcon -- How do I fix this problem?

3764. Trade?

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: jeremy@icw.com
Message-ID: <4gisoq$dqi@news.cc.utah.edu>
Source record: 149992

This may be a long shot, but... The only use I have for my Atari equipment is for MIDI sequencing, and what would really be the best for my uses is to have a STacy. Unfortunately, I don't have large amounts of cash to work with, but I would love to trade all of my current Atari equipment for one.

Here's what I have :

(2) 520ST's with 1mb RAM (each)
(1) SC1224 Color Monitor
(1) SM124 Monochrome monitor
(1) "Monitor Master" switch - hook up Color/Mono ST monitors, or a multisync monitor, RF modulator, or RCA type composite connector
(1) DS/DD external floppy drive

(1) 85mb SCSI drive with AdSCSI + host adaptor, in a case with a 720k floppy drive.

(2) ST mice

Leave E-mail if interested. (jeremy@icw.com)

Thanks.
-jeremy

3765. Re: Why don't we....

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: dancer@brisnet.org.au
Message-ID: <4ghimj$psi@gateway1.brisnet.org.au>
Source record: 149993

Chris Wilkinson (chriswil@southern.co.nz) wrote:
: Gaven Miller (gmiller@inca.co.nz) wrote:
: : Zan660 (zan660@aol.com) wrote:
: : > Why don't we post applications, icons, controle panals, etc to this group.
: : > As I am sure you know finding Atari software can be agrivating, I think
: : > it would be good to post things like background images, icons,
: : > shareware/freeware etc to this group. What do you think?
: :
: : Nice idea, but that is what the comp.binaries.atari.st newsgroup is for,

: Correct, but I cannot remember the last time I saw -=ANYTHING=- posted in
: comp.binaries.atari.st

: Maybe this thread will encourage the use of that newsgroup again??

Heck, I've posted a few things there. Guess they never went very far.

D

3766. Re: Fonteditor/converter

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <825119042_OASIS_@coconut.demon.co.uk>
Source record: 149994

In article <4gh3t3$cfc@erinews.ericsson.se>
epkrgdh@epk.ericsson.se (Ronny Gardh) said:-

>Are there any fonteditor/converter for SpeedoGDOS?
>I want to convert Calamus-fonts to Speedo.

AFAIK there is not a CFN to Speedo font editor, probably because Bitstream guard the Speedo format and threaten action against anyone that tries to do anything with it. I do remember that ZZSoft, the people behind Easy Text Professional etc, planned to do such a converter/editor, but it never happened. Best thing we can do is try and get more programs to use True Type fonts alongside Speedo ones, then we have access to cheap fonts. With the release of NVDI 4, and support from various companies/authors we should at last have a decent vector font handling system that works.

ATBeST
Mike
--

---
coco@coconut.demon.co.uk

3767. Is JTS owned by Uncle Jac

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9602231901302792 3@acpu.com>
Source record: 149995

Patrick Bass <pbass19@chaos.magibox.net> inquired plaintively:

P > Subject: Is JTS owned by Uncle Jack and Sons The Subject says
P > it all... Is Jack Tramiel (and Sammy and Lenny) behind JTS
P > systems?

According to the press release and news articles, JTS is Jugi Tandon S_____ (systems?). I have seen ads for Tandon drives; same guy, I think. However, there is nothing to say that there isn't some hanky-panky going on regarding the true ownership of JTS.

You can think of the ATC-JTS deal as a way for JTS to go public - an Initial Public Offering. In which case you can look for the publicly traded stock (ATC) to reflect that fact.

In a very real sense, Daddy Jack and sons *are* behind JTS, now. Jack has a seat on their board, and I suppose Time Warner will too, although nobody has said anything about it. I don't even want to think about what their board meetings will be like. Anyway, it hardly matters, unless the license agreements that allow CLab and company to do what they do expire. And MagiC may have that covered. Maybe the Tramiels have become as irrelevant to us as we've suspected all along.

I just had a phone conversation with a fairly well-known Atari programmer who works at Time Warner Interactive - only they still call it Atari Games, at least in-house. That outfit is still apparently alive and well. Look for the coin-op game 'Area 51', coming soon to an arcade near you.

"The Poor Deluded Soul" - tderrick@acpu.com

... Programmers never die, they branch off to a new address
___ Mountain Reader II - #00000077

3768. ATARI up for sale? W

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960223190131279 49@acpu.com>
Source record: 149996

graham@grasper.demon.co.uk (Graham Irvine) typed away:

GI> But all ESCOM have done is use the Commodore name to badge a
GI> new PC and peripheral line ... so its a kind of "licensing
GI> deal" I guess .

According to my sources (a local Commodore dealer), that is not
quite true. Escom *is* using the Commodore logo on their pc line,
but they are also making Amigas - the 1200 and the 4000.

I wish them luck. As somebody's tagline says: 'Death to the tyranny
of MicroSoft!'

"The Poor Deluded Soul" - tderrick@acpu.com

... WORLD TO END AT SIX O'CLOCK! Film at eleven.
___ Mountain Reader II - #00000077

3769. Re: OASIS unbatch bombs

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <825097194_OASIS_@phil4.demon.co.uk>
Source record: 149997

In article <824200776_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

> In article <8250_ashort@mettav.demon.co.uk>
> ashort@mettav.demon.co.uk (Alastair Shortland) said:-
>
>>This garbled offering from guy@swampdog.demon.co.uk to All was spewed
>>forth...
>>
>> Hello guy@swampdog.demon.co.uk...
>>
>> g> I can't remember but it seems a natural deduction unless the
>> g> installation program (which I did not run) updates the stamp.
>>
>>Aha.. so that's what it's for then! ;-)
>>
>>I didn't use the installation program because it seemed to mess things
>>up and Oasis wouldn't run after i had used it.... so I just configured
>>it from inside the Oasis.PRG.
>
>Same happened to me so I did the same as you.
>
The installation prog crashed on me after creating the folders, so I
also manually installed everything (wasn't oo tricky), but I had to
start from scratch with both emails, and usenet news.... still not too
bad !

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

3770. Re: Spline Modeller for GEM?

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <825107968_OASIS_@phil4.demon.co.uk>
Source record: 149998

In article <4fufba$icu@newsbf02.news.aol.com>
zan660@aol.com (Zan660) said:-

>I am looking for a 3D modeler. It must be int he GEM format a I am using
>
dunno about splines, but commercially there are things like CAD 3D V2
(old) and Cyber Sculpt (also old), things like Xenomorph have
modellers.

Shareware, you could try EB_Modeler, although it had problems I recall
with TOS 1.02..... is quite good, and has few export formats !

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

3771. Re: MagiC

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <825105750_OASIS_@phil4.demon.co.uk>
Source record: 149999

In article <GBRBEIAIUP@dksoft.ping.dk>
kim@dksoft.ping.dk (Kim Andersen) said:-

>In <4fnehv$lee@newsserver.rrzn.uni-hannover.de> Andreas Kromke wrote:
>
>>Germany is the biggest market, so everything first appears in German.
>>The UK is smaller, so the next version is in British English.
>>The US is smaller, but people understand English.
>>France is the smallest market, so this language appears as last.

As english, has strangley become (I think) the 2nd most spoken
language in the world (Chinese=1st), and most of the germans I've met
speak pretty good english, it wouldn't be too difficult to do passable
translations. The second point is that if they speak _already_
resonable english then they have few probs with english progs, whereas
stubborn english bods like me who refuse to learn a foreign language
can have real probs with german progs.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

3772. Re: Any new Falcon Demos?

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <825097380_OASIS_@phil4.demon.co.uk>
Source record: 150000

In article <Pine.LNX.3.91.960212180120.354B-100000@zodiac19.mimuw.edu.pl>
Phoner <phoner@zodiac19.mimuw.edu.pl> said:-

>On 9 Feb 1996, Chris Wilkinson wrote:
>
>> Can anyone give me names and ftp address for any great demos I may have
>> failed to mention above...
>>
>one of the biggest/fastest atari sities: ftp.cnam.fr
^^^^^^^
you are joking right ??? This is one of the _slowest_ atari FTP sites
I've come across, second only to umich !!!!

>try /pub/atari/falcon/demos/ maybe /pub/Atari/Falcon/demos
>
>
>

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

3773. Re: DISCUSSION: Atari binaries/sources groups

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <825108244_OASIS_@phil4.demon.co.uk>
Source record: 150001

In article <avg.824400197@news.cwi.nl>
avg@cwi.nl (Annius Groenink) said:-

>
>
>This is an informal `request for discussion' on the moderated Atari news
>groups
>
> comp.binaries.atari.st
> comp.sys.atari.st
>
>A moderated news group, as opposed to a regular one such as
>comp.sys.atari.st, is a news group people can not directly post
>to---instead a human `moderator' receives all posted articles, and
>checks their content before they are actually posted.
>
>The Atari binaries/sources news groups were created in times that ftp
>was not yet very popular, and the world wide web didn't exist; the news
>was a good way of distributing new software.
>
>The groups are hardly used anymore. Most people prefer to distribute
>their software through ftp or through their home pages, where they can
>add as much information as they want, in a pleasant form of
>presentation.
>
>Here's an indication of what is submitted these days on a MONTHLY basis:
>
> - 2 regular postings at most
>
> - 20 posts saying `what are these groups for?' `where is everybody'?
>
> - 30 advertisements `who wants to buy my racy 520st?'
>
> - 60 spams `100 sexy girls ready at there phones craving for your hard cock'
>
>
>I therefore propose to permanently delete the groups from usenet. I

NO NO NO NO NO NO NO NO NO NO NO NO NO NO NO NO NO NO NO NO NO NO NO
NO.....

DO NOT DELETE COMP.SYS.ATARI.ST !!!!!

This group has virtaully NO SPAMS, and between 600-800 articles per
WEEK !!! this is NOT SLOW and is not UNUSED, DO NOT DELETE IT !!!!

>don't think it is wise to continue the groups as they are now, and
>frankly not many people will miss them. Instead, one could make their

PEOPLE _WILL_ MISS COMP.SYS.ATARI.ST !!!!

>programs available by ftp and post an announcement on one of the other
>Atari groups, or perhaps, if it is just a small source file, post it
>directly to comp.sys.atari.st.
>
>I have checked with the authorities, and it doesn't seem necessary for
>such a low level group to go through a formal voting system. If someone
>were to take over the moderation job, they would experience they same
>problems as I am suffering now, and there simply is no way of improving
>the situation, nor is there any real need to do so.
>
>Please note that I am not saying that I am looking for a new moderator,
>but would like to discuss the usefulness of the groups in general.

COMP.SYS.ATARI.ST IS USEFUL and gets LOTS of ARTICLES each week, don't
even DREAM OF DELETING IT !!!!

>
>So, if there are no serious objections, I will request deletion of the
>groups somewhere early March.

COMP.BINARIES.ATARI.ST without problems !
COMP.SOURCES.ATARI.ST again no probs....

...but DO NOT DELETE COMP.SYS.ATARI.ST !!!!!!!!!!!!!!!!!

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

3774. STonX ROM problems

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: Christopher Brett Strong <strong@cadesm54.eng.utah.edu>
Message-ID: <Pine.SUN.3.91.960222204600.2511P-100000@cadesm54.eng.utah.edu>
Source record: 150002

I can never get the DUMPTOS.TTP program to work...has anybody out there had luck with this?

-Chris

(It draws two bombs and bombs)

\ oo Christopher B. Strong InterNet strong@ee.utah.edu
____|\mm decRAD: CSTRONG CADE: strong@eng.utah.edu
//_//\ _\
/K-9/ \/_/ ||| "Speak 'Friend' and enter"
/___/_____\ / | \ --- Have You Played Atari Today? ---

"If the mean don't get you, the variance will." -- James 1. Rieger

3775. Word Processing Shareware/Freeware Program

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: ivo.elmi@mo.nettuno.it
Message-ID: <4ggjas$di@sirio.cineca.it>
Source record: 150003

Hi All...

I find a program for Word Processing into the formula Shasreware or
Freeware (or in Public Domain... possible?)...

What is the problem? QED, Seven Up... Everest... Is a beautyful
Program for Text Editing, but i find a WP program WYSIWYG!

Exist a program of Wp graphics (similary Callygrapher, or the
commercial Papyrus) into Shareware?

Regards
Ivo (The English Language Cruncher...)

ivo.elmi@mo.nettuno.it

3776. Re: information

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: paa@hol.gr
Message-ID: <4gglma$234@newsflash.hol.gr>
Source record: 150080

Do you believe that there are many people that can read greek? :)
DBMAN is, AFAIK, a database. Superbase is good enough and possibly there is
a greek version.

3777. Is JTS owned by Uncle Jack and Sons

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: Patrick Bass <pbass19@chaos.magibox.net>
Message-ID: <312bbae3.0@chaos.magibox.net>
Source record: 150081

The Subject says it all... Is Jack Tramiel (and Sammy and Lenny)
behind JTS systems?

3778. FTP - some Infos

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: gooseman@locke.on-luebeck.de
Message-ID: <GBVXDGHFUP@locke.on-luebeck.de>
Source record: 150082

Hello,

here are some known problems with my ftp client:

- some server require an identd server to run on the
requesting host (i.e. your ATARI), this problem
will be fixed in the next version (perhaps this
night, but sure on monday evening available
at ftp.on-luebeck.de)
- for unknown reasons the alternate ram flags have to
be disabled on computers with fast ram or with
MagiC (on FALCON with OUTSIDE the programm runs
without these flags disabled ....)
- sometimes the programm stucks on interrupted
connections, this will be fixed in a newer version

Something about the archive name of the following versions:
The archive will be named like this:
mgftpXYY.lzh where XYY represents the version number X.YY

Bye,
Michael Guse

3779. Re: FX speeder

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4ggcth$pn1@josie.abo.fi>
Source record: 150083

azog (azog@gti.net) wrote:
:
: So one of the things I am looking at is the FX accelerator board; I
: think I saw it was list about $250 at Toad? I was curious about how
: it is - I don't really care about long rows and columns of numbers
: (with FX, without FX - you know what I mean). I am interested in "real
: world" information, and mainly how easy it is to install? I don't have
: a problem with a soldering iron, but I am wondering if there are any
: gotchas I should look out for (like system board rev).

FX is very good, once you get it installed, configured and running
reliably. It's compatible to virtually everything, and the speed-up
is more than I expected it to be. Especially in 256-color mode;
Calamus SL and stuff like that really only become usable with FX.

The installation is more nasty than extremely difficult. It takes
time and lots of patience, but it's pretty straight-forward. Not
impossible to anyone who knows how to use soldering iron. Of course,
if one only wants to have e.g. Fast-RAM, then FX is very easy to
install: no soldering at all! I think, however, that the extra
work with Blow-Up, accelerators, and the SCSI-fix, are worth the
effort.

It seems, few people have managed to get the 40 MHz mode to work
correctly. Falcon is a difficult bird with its internal timings!
36/18 MHz mode works fine in my Falcon, as does the 50 MHz DSP.
The only "problem" with DSP-acceleration is that I have to perform
a cold-boot instead of a warm-boot as a reset: otherwise the DSP
doesn't sync correctly. This is a minor problem.

All these modifications together make Falcon a completely different
computer, and a very fine one, I think. It feels like a TT, yet it
offers more possibilities.

Hope this helps a little ..

:
Tommi

3780. Re: WTB TT030

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4ggd69$pn1@josie.abo.fi>
Source record: 150084

Bob Southern (aj599@FreeNet.Carleton.CA) wrote:
: The Falcon has only a 16MHz clock, while the TT030 has a 32 MHZ clock. My TT
:
: has an accelerator that runs at 48MHz. Why the Falcon came out with
: such a slow clock (only an improvement of 2 in 10 years) is yet another
: unanswered Atari question.

Falcon can be accelerated to at least twice the TT-speed with 68040 cards.
It's a pity there hasn't been any 68040 TT-accelerators available =(..

:
: The TT030 is still consideded the most powerful of the Atari family. The
: main problem is that most are 5 years old whereas Falcons are much newer.

Then we always have this German/Swiss MEDUSA T-60 Atari-compatible with
its dynamite-like MC 68060 CPU, and roughly 10 times the speed of any TT
... =)

With a fast OS like MagiC 4 - that means SPEED.........

: . . . . Bob
:

Tommi

3781. Re: Papyrus 4/5

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: rwithoff@winternet.com
Message-ID: <4ggg4r$p5i@blackice.winternet.com>
Source record: 150085

My problem is that it uses GDOS for the output. I use a Laserjet 4 at 600DPI, and the printing takes forever because it converts everything to a graphic image before sending it.

--
+---+
| -Rob Withoff- rwithoff@magic-marmot.com |
| Owner/Production Manager, rwithoff@winternet.com |
| Magic Marmot Studios (WWW site under construction) |
| 612.823.2141 |
+---+

3782. Re: Problems with Oasis

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: ccook@icis.on.ca
Message-ID: <825045330_OASIS_@icis.on.ca>
Source record: 150086

In article <96050.135846STIRRE31@MAINE.MAINE.EDU>
<STIRRE31@MAINE.MAINE.EDU> said:-

>not recognized. If I type it, though, it seems to work fine.
>Any suggestions? I may post my STARTUP.NOS file in the hopes
>that this may get me some help.
>-scott tirrell
>

I put all my POP commands in a separate file which I execute after
the connection is confirmed. NOS doesn't wait for your dial-up script
to finish before executing the rest of STARTUP.NOS. This can cause
the POP commmands to execute too soon; making it impossible to find the
POP server. IF you do a "t s" command and see the POP client sitting
with a status of SYN sent, this is likely what happened.

--
Cliff Cook
ccook@icis.on.ca

3783. accelerators

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: david@ritter.demon.co.uk
Message-ID: <825084710_OASIS_@ritter.demon.co.uk>
Source record: 150087

I am looking at purchasing an accelerator board for my 16mhz Mega Ste.
The problem I have is that I still want to keep the blitter chip and all the
boards I can find require that the blitter chip be removed.
Does anyone know of a board that allows me to keep the blitter chip?

(Blitter required to play Obsession!)

Cheers

David

--

---
david@ritter.demon.co.uk

3784. Re: Pattern-based music sequencer (for Atari)?

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: Mark Rodgers <markr@mos3pcim.sps.mot.com>
Message-ID: <4ggnv3$kue@newsgate.sps.mot.com>
Source record: 150088
Cross-posted to: comp.sys.atari.st,rec.music.makers.synth,comp.music.midi

jat5@york.ac.uk (John 'john..' Tuffen) wrote:
>
>I'd like to know if there is a real-time pattern-based sequencer available
>for the Atari ST.... The sort of thing that I'm after would store a number
>of different patterns (of different lengths) and would allow the user to
>select which patterns played at which time. The closest thing to this in
>`the real world' is something like the old Roland drum machines (the TR606
>in particular, coz' that's what I've got) where you can start the thing
>going, and then select different patterns on the fly. New patterns don't
>start until the current pattern reaches it's end, thus allowing perfect
>synchronisation.
<snip>
>in real time....
>
>john..

John,

I think you DID explain what you meant pretty well..... There are a few that I know of that work quite well: Steinberg's Cubase has an 'add on' module called STYLE TRACKS that works very nicely in real time (you don't need the 'Audio' version, the normal one does just fine). It also let's you define new patterns and the channels, voices, velocity, etc that they use. The only other ones I've seen are Dr.T's "M" (very interesting, performs algorithmic "re-composition" on the patterns ala Omega's PVG), and "Realtime" (don't remember much about that one). There's also "Band in a Box". I'm sure that there are more out there, I just can't remember them right now.

Regards,
MarkR

3785. Re: Keyboard Gizmo & Mega ST

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <Dn665o.4By@ridgecrest.ca.us>
Source record: 150089
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

src@nt.com (Scott Chilcote) wrote:
>Eric March (diehl@io.org) expounded:
>: My editor recently lent me a Keyboard Gizmo from Chro-MAGIC to allow
me
>: to use a PC keyboard on my Atari. As my Mega ST's keyboard is slowly
>: dying (keys are becoming _very_ unresponsive) I figured this'd be
ideal.
>: Problem is, the Keyboard Gizmo's designed to plug into a 1040-type
>: keyboard connection (i.e. 8 pin) and my Mega's keyboard is a 16-pin.
>: I've mailed Jim Collins about it, but I havn't recieved a response
yet,
>: so I'm trying here. Anyone know if it's possible to hook this gizmo
up
>: to a Mega ST?
>
>That's odd. I wonder if Chro-MAGIC made more than one model of these?
>
>We have one at home that's connected to a Mega 4ST. All we had to do
was
>to disconnect the little J-connector from the back of the Mega keyboard,
and
>plug it into a matching socket on the Keyboard Gizmo. There was another
>round din-style plug for the PC keyboard.
>
>This is not to say that we haven't had problems. The Mega requires
between
>two and five reboots before the PC keyboard starts working. The manual
for
>the gizmo doesn't say it right out, but it does imply that the Mega ST's
>power supply may be marginally sufficient to power the device.
>
>--

I have a Keyboard Gizzmo installed on a Falcon. The <only> problems
that I have encountered are incompatibility with the Alfa trackball
and with VideoMaster Falcon, which crashes as soon as the mouse is
moved. I have tried the serial mouse port as well, with the same
results. The Beatlemouse works fine and have no problems with
boot up or key mapping. The Trackball problem can be fixed with a
little soldering. I talked to Jim today and Gizzmo is trying to
get hold of a copy of Videomaster to check it out. He said that
one person has had problems with Apex Media not working, but the
Gizzmo works fine on this Falcon and Apex-Expose setup.

Mike
>,_____
_____'
>||Disclaimer: These opinions / LINUX:\>>"Newbies flame; net vets
entertain."||
>|| are my own. Sales have // Where \\ > "I'm NOT entertained!"
||
>|| been down lately. // Freedom Isn't\\ "Please stop flaming..."
||
>`-------------------------==> Virtual!
<==-----------------------------------'
> Scott Chilcote - AiC/NT/RTP Mail:
scottc@nando.net

3786. Re: Pattern-based music sequencer (for Atari)?

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: aa860@ccn.cs.dal.ca
Message-ID: <4ggo06$fp0@ra.isisnet.com>
Source record: 150090
Cross-posted to: comp.sys.atari.st,rec.music.makers.synth,comp.music.midi

John 'john..' Tuffen (jat5@york.ac.uk) wrote:

: I'd like to know if there is a real-time pattern-based sequencer available
: for the Atari ST.... The sort of thing that I'm after would store a number
: of different patterns (of different lengths) and would allow the user to
: select which patterns played at which time. The closest thing to this in
: `the real world' is something like the old Roland drum machines (the TR606
: in particular, coz' that's what I've got) where you can start the thing
: going, and then select different patterns on the fly. New patterns don't
: start until the current pattern reaches it's end, thus allowing perfect
: synchronisation.

The program for you is probably KCS Omega by DR.T. I use it plus another seq of theirs called Realtime, which can also do what you want, but is out of print. Omega is still available from Toad and several other places. It allows you to create and store in memory many seq, or patterns and then start and stop them from the computer keyboard. This can either be in step or in realtime. You can also create seq that start and stop the other seq or transpose them! Its also fairly cheap for a very full featured program.
--

Steven Slater "Come Over Hear!"
aa860@ccn.cs.dal.ca Mon. 8-9PM
6209 Allan St CKDU 97.5 FM
Halifax, NS B3L 1G8
Canada Librarian for Nova Scotia Atari
902-492-0609 (h) Computer Users Group

http://www.ccn.cs.dal.ca/~aa860/Profile.html my site
http://www.ccn.cs.dal.ca/Media/CKDU/ CKDU-FM's site
http://www.ccn.cs.dal.ca./Technology/NSACUG/NSACUG.html NSACUG's site
"""

3787. Re: FS: external floppy

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: "Thomas R. Mccartney" <tmccartn@freenet.calgary.ab.ca>
Message-ID: <Pine.A32.3.91.960222091010.55030A-100000@srv1.freenet.calgary.ab.ca>
Source record: 150091

On 21 Feb 1996, Darius Taghavy wrote:

> Excellent condition, original box, minimal use $60/obo + shipping
>
>
>
>
s that DS or SS drive?

3788. Re: question: "STFM"?

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <4gh39a$cfc@erinews.ericsson.se>
Source record: 150092

```
j> is the STFM the only atari ST that can connect to a TV?

ST No internal drive and no TV-modulator
- F for floppy
- M for modulator
- E for Enhanced

**********************************************************************
```

V O I S T E R L I T Z
c/o Ronny G�rdh Atari Falcon 030, 16/18/32/36 MHz+16 Mb
Hantverkaregatan 35A 540 Mb EIDE, 1 Gb SCSI-2, BigTower,
Sweden Blow-up II, KFC 15" S-VGA, Datalight 28k8
S-371 35 Karlskrona Cubase audio + various synths

Int: +46 455 182 78 (home)
+46 455 39 5416 (work)
Internet: http://www.lookup.com/Homepages/58297/home.html
email: epkrgdh@kaepk.ericsson.se
****

3789. Re: ICD Real Time CLock dead???

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960222013653.25498E-100000@asia.lm.com>
Source record: 150093
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I apologize! If idcheck.prg can't find the clock at id 6 then you
have a problem! I had a AdSCSI+ go bad a year or so ago. ICD exchanged it
for either $45.00 or $60.00. I can't remember which right now! Zippy
service too! Still lucky I had a spare ICD host, even though it is the one
without the clock! I really missed having my d/led files sorted by date!
Give them a call, but make sure it's from a touch tone phone, because you
will have to deal with their voice mail system from hell!

On 15 Feb 1996, John 'john..' Tuffen wrote:

> Brian Grier Perpk (bjgrier@bnr.ca) wrote:
>
> : In article <4ft2vi$god@netty.york.ac.uk>, I wrote:
> : |> Hi,
> : |> I have an ICD AdSCSI+, and the clock has stopped working.
> : |> I replaced the battery at the weekend, and it still doesn't work :(
>
> : Did you remember to reset the time with ICDs time.prg (or some such name)
> : in your auto folder?
>
> Yes, I used (something like) ICDTIME.PRG.
> I think the main problem is that the clock isn't actually recognised by
> the computer - if I scan the AHDI for devices (using the supplied ICD
> device-checking program) then the HD is recognised, but the clock doesn't
> appear - before anyone asks, none of the IDs are set to `skip'.
>
> Puzzling!
>
> john..
>
> -=-
> | e-mail: jat5@york.ac.uk |
> | web pages start here: http://www.york.ac.uk/~jat5/ |
> -=-
> * my music: http://www.york.ac.uk/~jat5/html/music.html *
> **
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

3790. Fonteditor/converter

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <4gh3t3$cfc@erinews.ericsson.se>
Source record: 150094

Are there any fonteditor/converter for SpeedoGDOS?
I want to convert Calamus-fonts to Speedo.

****

V O I S T E R L I T Z
c/o Ronny G�rdh Atari Falcon 030, 16/18/32/36 MHz+16 Mb
Hantverkaregatan 35A 540 Mb EIDE, 1 Gb SCSI-2, BigTower,
Sweden Blow-up II, KFC 15" S-VGA, Datalight 28k8
S-371 35 Karlskrona Cubase audio + various synths

Int: +46 455 182 78 (home)
+46 455 39 5416 (work)
Internet: http://www.lookup.com/Homepages/58297/home.html
email: epkrgdh@kaepk.ericsson.se
****

3791. Re: New STFM gfx demos?

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4gi98v$7p3@m1.cs.man.ac.uk>
Source record: 150095

In article <825002960.25609@sevenoak.demon.co.uk>, andy@sevenoak.demon.co.uk (Andy Bowd) writes:
>
> Right, hopefully this should work this time!

Seems to have...

> Can anybody help me with URL's or FTP sites where I can get some new
> demos for my old dust covered 1040STFM?

Erm, not off the top of my head, but most of the major ones have a nice selection of demos.

> I'd love to see what The Replicants, The lost boys et al are doing
> now, I haven't seen an Atari gfx demo since Punish your machine!

The ST demo scene is pretty dead now, sadly. Any new ones are for the STE, and it's the Falcon030 that is the new toy for Atari demo coders.

> Remember: This is your brain: O This is your brain on Ariel: (o)

My brain looks nothing like that, thank you very much, and I use Daz Automatic myself.

S.Lai

3792. Is JTS owned by Uncle Jac

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9602220001027923@acpu.com>
Source record: 150096

Patrick Bass <pbass19@chaos.magibox.net> inquired plaintively:

P > Subject: Is JTS owned by Uncle Jack and Sons The Subject says
P > it all... Is Jack Tramiel (and Sammy and Lenny) behind JTS
P > systems?

According to the press release and news articles, JTS is Jugi Tandon S_____ (systems?). I have seen ads for Tandon drives; same guy, I think. However, there is nothing to say that there isn't some hanky-panky going on regarding the true ownership of JTS.

You can think of the ATC-JTS deal as a way for JTS to go public - an Initial Public Offering. In which case you can look for the publicly traded stock (ATC) to reflect that fact.

In a very real sense, Daddy Jack and sons *are* behind JTS, now. Jack has a seat on their board, and I suppose Time Warner will too, although nobody has said anything about it. I don't even want to think about what their board meetings will be like. Anyway, it hardly matters, unless the license agreements that allow CLab and company to do what they do expire. And MagiC may have that covered. Maybe the Tramiels have become as irrelevant to us as we've suspected all along.

I just had a phone conversation with a fairly well-known Atari programmer who works at Time Warner Interactive - only they still call it Atari Games, at least in-house. That outfit is still apparently alive and well. Look for the coin-op game 'Area 51', coming soon to an arcade near you.

"The Poor Deluded Soul" - tderrick@acpu.com

... Programmers never die, they branch off to a new address
___ Mountain Reader II - #00000077

3793. [FOR SALE] TT939

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: "TOMMY K. HWANG" <thwang@home.mysolution.com>
Message-ID: <312C2748.1D86@home.mysolution.com>
Source record: 150097

Due to lack of .marketplace or .forsale group that
is carried my my provider... I am posting this here. If
there is an equivalent, please inform me...

I want to sell my Atari TT030. It is a base unit
with NO monitor. It only have 2Mb RAM on it. Please send
offers... I am looking at about $550.00 and up. Negotiable.

3794. TT030 [was Re: [FOR SALE] TT939]

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: "TOMMY K. HWANG" <thwang@home.mysolution.com>
Message-ID: <312C2904.4DCF@home.mysolution.com>
Source record: 150098

TOMMY K. HWANG wrote:
> Subject: [FOR SALE] TT939 ^^^

Sorry, misprint...:-) 030

3795. Re: Is JTS owned by Uncle Jack and Sons

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960222153815.3026B-100000@moose.erie.net>
Source record: 150099

On Thu, 22 Feb 1996, Dan Wilga wrote:

> In article <312bbae3.0@chaos.magibox.net>, Patrick Bass
> <pbass19@chaos.magibox.net> wrote:
>
> > The Subject says it all... Is Jack Tramiel (and Sammy and Lenny)
> > behind JTS systems?
>
> The cynic in me would say "yes". However, the name of the founder of JTS
> is Jugi Tandon (sp), according to a press release. For a long time back in
> the 80's, Tandon floppy drives were one of the more common ones used in
> PC's (and, if I recall correctly, Ataris as well.)

Yup! Tandon floppy disk drive mechanisms were used in most of
the Atari 810's and 1050's. Tandon was one of the primary suppliers of
5.25" drives in the early '80s. They lost a major order from IBM and
then tried marketing PC clones themselves, but that was quite a while
ago. They are apparently trying to get into the market for removable
media drives for laptop computers using a 3" mechanism originally
developed by IBM in the UK.

3796. Identified error in STiK/CAB

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <4gh8n1$9vm@news1.wolfe.net>
Source record: 150100
Body handling: HTML body converted to readable text

Just completed some extensive testing with STiK and CAB and I have identified some detailed symptoms, although I have no idea what they indicate.

I set up a couple of pages on my ISP's server (http://www.3rdplanet.com/~starship for anyone who wants to look; the exact pages I was trying were startrek.htm and pac.htm), and so I had exact information about what the page content should be.

Attempted to access these pages, and while I could go to many palces that did NOT contain a tilde in the URL (www.conner.com for example was no problem at all, and neither is www.toad.net), when I attempted to access my own pages, I would get an error immediately after loading the html code itslef; that is, on a 1279 byte page (html code only, not including the graphics), I would get exactly 1279 bytes transferred, and then a bomb. I could then restart CAB and load the appropriate .HTM file from the cache with no problem.

To refine the test, I entered the URL of a text file located on the same server (http://www.3rdplanet.com/~starship/text/borg.txt) and got the full file with no trouble.

I then edited the startrek.htm file, adding about 50 bytes of text AFTER the tag, just to see what would happen. Again, I got the bombs after the entire file was transferred, INCLUDING the added text.

I tried it with graphics on, graphics off, background graphics on and off, and text instead of graphics, in every possible combination. The results were always the same.

I have a 10mb cache setting, with close to 200mb free on the drive, so that's no problem (and there's no problem with many web pages).

My suspicion is that there's a problem with the tilde ("~") character when writing to the cache, or possibly when reading from it (although I can't prove it either way).

QUERY: Is there any practical awy to turn off caching completely? If I set the cahce size to zero, will that do it?

Well, back to the report at hand: MG-FTP works perfectly, although I haven't tried it anywhere except my own ISP's server. I would like only 2 things that don't appear to be planned (as near as I can tell from the German README file): A medium-rez RSC file, and re-sizeable windows. Oh, and I'd like to have filenames sent to the server in

lower case, rather than upper case.

IRC works fine. The ability to run it in a scrollable window would be nice.

I haven't tried the forecaster yet - maybe later today, after I have some sleep. And I have obtained Swampdog, I'll give it a look soon.

Hope this helps someone.

3797. Re: DOS formatted ZIP Disks on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <4gh7t3$h9t@sun.rhrk.uni-kl.de>
Source record: 150101

thomas.nilsen@login.eunet.no (Thomas Nilsen) writes:

>And it screws up your harddrive for sure! I've tried it! Make sure you backup
>your boot drive before trying BigDos.

My drive wasn't screwed. So this can't be a general problem. Did you follow
the instructions in the README file especially those concerning hard disk
drivers? (ICD won't work.)

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
****

3798. Re: New STFM gfx demos?

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: skr@dcs.ed.ac.uk
Message-ID: <Dn6v9E.4G7.0.staffin.dcs.ed.ac.uk@dcs.ed.ac.uk>
Source record: 150102

Try ftp://src.doc.ic.ac.uk/packages/atari/umich/Demos

Cheers:
-------Steve

3799. Re: Is JTS owned by Uncle Jack and Sons

Newsgroup: comp.sys.atari.st
Date: 1996-02-22 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-2202961026200001@138.110.7.161>
Source record: 150103

In article <312bbae3.0@chaos.magibox.net>, Patrick Bass
<pbass19@chaos.magibox.net> wrote:

> The Subject says it all... Is Jack Tramiel (and Sammy and Lenny)
> behind JTS systems?

The cynic in me would say "yes". However, the name of the founder of JTS
is Jugi Tandon (sp), according to a press release. For a long time back in
the 80's, Tandon floppy drives were one of the more common ones used in
PC's (and, if I recall correctly, Ataris as well.)

Dan Wilga
Gribnif Software

3800. Re: Best shareware/freeware games?

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <825175644_OASIS_@phil4.demon.co.uk>
Source record: 149854

In article <1996Feb14.103924.1549@dcs.warwick.ac.uk>
W.A.Hornby@dcs.warwick.ac.uk (Alex Hornby) said:-

>What are the best shareware/freeware games on the ST? I used to own a 520 in
>the 80's and have since got hold of StonX, and would like to get some games,
>but I don't know which are any good.
>
>I have found Megaroids, but there were lots of games on ST Format coverdisks
>that I would like to see again, especially a game a bit like space war, but
>with submarines where you had to surface for air and collect missiles from
>your base on the sea bed.
>
>What are your favourite PD games?
>
>--
>++ Alex Hornby | Third Year Computer Science | University of Warwick ++
>
You could try Skyduel, available from ftp.demon.co.uk
\pub\atari\games\skyduel.lzh

see bottom of my email for an advert. Let me know if you wanna know
more about it before downloading (nb. its only 116K archived !).

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

3801. Re: SLOPPY PROGRAMMING TECHNIQUE

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <825173808_OASIS_@phil4.demon.co.uk>
Source record: 149855

In article <4g2djp$hbg@m1.cs.man.ac.uk>
lais@cs.man.ac.uk (S94) said:-

>In article <4g2297$l5u@badger.wmin.ac.uk>, avsec@westminster.ac.uk (Philip Shore) writes:
>> I did read a story about the pentium chip having anly a few more upgrades left
>> in it. They are aparently reaching the end of poosible hardware enhancement for
>> that design. Lets hope its true and a new amazing chip will be designed and
>> magic comes out for it.
>
>Yes, well the only reason why these cruddy Intel chips are still around is because
>Intel has so much money it can throw a lot of it towards covering up deficiencies
>in that archaic design.

IMHO its ram-it-down-your-throat advertising, by both MS and Intel,
such that just about any joe public on the street, who's about to buy
a computer, and hasn't had one before, will know of only 1 type of
computer, an Intel PC running Windows..... so many people do not know
of an alternative and consequently PCs become profitable !

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

3802. Re: Calamus SL & Gemulator?

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <825175058_OASIS_@phil4.demon.co.uk>
Source record: 149856

In article <4ftqop$lbr@josie.abo.fi>
thietavu@news.abo.fi (Tommi Hietavuo TKKK) said:-

>Does this combination work; all experiences are welcome !
>Also, Calamus SL & Janus -comments are welcome.
>Is Calamus 95/NT worth crossgrading to ?
>
>Greetings,
>
Should work, Calaums SL is on of those new breed of 'cleanly' written
programs, that are desigend to work on a whole range of ataris,
without using illegal hacks and code..... chances are it will run,
try getting a demo of Calamus SL and trying it on gemulator if you've
got it ! or email DMCPUBLISH@delphi.com where they will probably be
able to answer for definite !

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

3803. Re: Strange Things

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <825174168_OASIS_@phil4.demon.co.uk>
Source record: 149857

In article <4fsp86$gn0@m1.cs.man.ac.uk>
lais@cs.man.ac.uk (S94) said:-

>In article <824145736_OASIS_@phil4.demon.co.uk>, phil4@phil4.demon.co.uk (Phil Hough)
writes:
>> Help Its Driving Me MAD !!!:
>>
>> Since STF 79 came out, there was a game on the coverdisk called,
>> Trapped 2, a lightcycle (as in TRON) game. I've played it a couple of
>> times since then, including last night. This evening I come to play
>> the game and it won't work. It loads up fine, and allows you to
>> change all the options, then when you go to start the game, it goes
>> fine, until its about to start drawing the 'cycles' as they set off,
>> and it just freezes, with the sound effect of a locked game !
>>
>> What makes this more strange is that I literally turned the computer
>> off after playing it yesterday and then turned it on this evening and
>> tried to play again. Nothing has changed, the hardware, the software,
>> nothing.
>>
>> Things I've tried and ruled out:
>>
>> i) Conflicts in ACCs and AUTO progs - not possible, there aren't any
>> ii) Duff disk, I tried running it from Harddisk, same problem !
>> iii) Corrupt Software - I re-installed it from the original archive
>> iv) The date - moved it back a day, to yesterday
>> v) RAM - all is fine, and there !
>> vi) Won't run from HardDisk - won't run from either ! I tried
>>
>> I cannot think what might have changed for the problem to occur, and
>> it is soooo annoying !!
>>
>> For info my Setup: MegaSTE with 4Megs RAM and 48MBytes HDD, Colour
>> Monitor, TOS 2.05.
>
>Very strange indeed. I remember trying this game on my TOS 2.06 MegaSTE,
>with little or no luck. Actually I do recall getting as far as the title
>music playing. Hmmm. Can't help, sorry.
>
>By the way, has anyone played LASER CHASE 2000? I think this was by the
>UDS guys (before they became UDS, I think they were then Unique *Entertainment*).
>It got a very good review in one of the mags a while back and I can't
>find it on any of the FTP sites...
>

>I've had a quick go of Smash Hit Tennis by Peter Zetterberg, that was pretty
>cool.
>
>
I finally fixed the problem, I needed my printer which was connected,
turned on, something to do with the joystick controlled players, even
though they wern't used, it must check the printer anyway.

If you find that the game loads to the music screen and crashes (3/4
bombs) this is due to conflicting DAs and Auto progs, you need to run
it with a clean system, no DAs and No Autos (I think a Hard Disk
Driver may work) and it should go fine !

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

3804. Re: Hard-Disk

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <825176628_OASIS_@phil4.demon.co.uk>
Source record: 149858

In article <DMvE3r.271@exeter.ac.uk>
cs93dlh@polaris.dcs.exeter.ac.uk (D.L.Hastings) said:-

>
>>>You could compare it to formatting a standard 3,5" floppydisk with 11 sectors
>>>per track, 83 tracks. Some disks will work fine, others won't.
>
>> AFAIK almost all floppy disks will corrupt themselves VERY VERY soon
>> if you start to format over the standard (eg. 10 sectors 79 tracks for
>> DD), its a risk that you may like to take, but best used ONLY on disks
>> which you use very rarely (and not for important data like backups).
>
>Interesting... you must have a very low quality disk supply! I have cheap
>unbranded DSDD disks formatted to 84 tracks, 21 sectors high density!
>Around 1.6Mb on a DSDD disk - and they are very reliable. I formatted the
>lot a few years ago and have yet to get one error on them. My HD is
>backed up on them...

I do a similar thing with the backups of my Harddisk on HD disks
formated to 2Megs........ however I'd like to ask you how often you
read to and write from them, I'm sure you'll find that if you read and
write to them after a very short period of time you will find them
failing !!! try it and see !

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

3805. ZAP !

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <825197366_OASIS_@phil4.demon.co.uk>
Source record: 149859

Ran 'ZAP' tonight from the STF Wonderdisk. A 12K game packed down to 8K..... I tried running it from the desktop, with 3.2Megs of memory Free (the other 800K taken up by DAs and Auto Progs).

Funny message flashes up 'need more memory, press a key to return to desktop'. Wierd or what, a 12K prog needing >3.2MBytes !!! whats more this was the ONLY file, no data files, nothing.

Anyway ran fine from a clean system with the full 4Megs, strange, must have been 'lazy' coding ! (bet this chap's working for MS now !!! <G>)

--

Phil H

----

email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.

```
**********************************************************************
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
**********************************************************************
```

3806. Re: Falcon - tell me more

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <825177678_OASIS_@phil4.demon.co.uk>
Source record: 149860

In article <4g5qm4$qar@bagan.srce.hr>
zdigas@jagor.srce.hr (Zvone) said:-

> I may be a new Falcon owner so I would like to know something about its
> specifications and other stuff like:
> - I've heard a lot about audio recording using Falcon (on a hard disk),
> but where do you plug in and out all the audio channels ?
Plug your audio input into the mic jack socket on the back, it samples
D2D, with the correct software.

> - Can I attach a standard PC monitor on ?
Yes

> - resolution and colours in all combinations
this gets VERY complicated:
ST compatible modes

640*400 in 2 Colours (no palette)
640*200 in 4 Colours (262,000 colour palette)
320*200 in 16 " "

320*200 in 256 and 65500ish colours (palette as above)
640*200 " " " " " "

interlaced

640*400 in 256 and 65500ish colours (palette as above)
320*400 " " " " " "

This is what I know from using it with a TV, nb theyare set using
interlace, and 40/80 columns in set video (40 columns = 320 * #, 80
columns= 640 * #)

as for with a monitor, I don't know yet !

> - all interfaces
Printer, modem ports (2 i think), SCSI adaptor, mouse, joystick,
analog joystick (for joypad with Jag), sound input and output,
monitor, LAN port, and a few others as well

> - TOS version
4.01-4.04

> - I guess it comes with HD floppy (Y/N) ?
Yup !

> - CPU speed (your opinion) ?
16Mhz, (in a 68030 CPU) unless its been upgraded (a bit unlikely !)

> - You name it.
anything else let me know !

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

3807. Re: Calamus S/SL

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <825177586_OASIS_@phil4.demon.co.uk>
Source record: 149861

In article <4g5i42$3j2@dux.dundee.ac.uk>
rmccall@mcs.dundee.ac.uk (Rod McCall) said:-

>I am looking at buying either Papyrus 4 upgrade or Calamus S/SL (second
>hand). Basically I want a system which will allow be to lay out user
>documentation etc, with colour photos/images as well as leaflets
>and flyers. Therefore I'd appreciate any views on Calamus S/SL.
>
>Rod

AFAIR Calamus S = Calamus SL with colour bits removed, so if you want
to use it for the stuff you suggested above, DON'T get Calamus S, get
SL !!!

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

3808. Backtrack ??

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <825190110_OASIS_@phil4.demon.co.uk>
Source record: 149862

Does anyone know where I can get the doc files that come with
Backtrack V4.01 by Karl A. ÿygard ???

I found the prog in the Auto Depack V1.2 Archive, however there was no
documentation with it..... Any ideas ?? I've tried places like CNAM
for a seperateversion but they appear to only have a very early beta
test version !

If you can help either mail here, or email me at
vrc@phil4.demon.co.uk

Thanks

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

3809. Re: COLOUR VECTOR ART

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <825176124_OASIS_@phil4.demon.co.uk>
Source record: 149863

In article <4fvkhs$hik@orac.sunderland.ac.uk>
"Netscape User @ lib132" <user@lib132.gateshead.ac.uk> said:-

>I was wondering if there are any packages that support colour
>vector images for the atari falcon.
>
>Does anyone know of such packages, and if so what are they
>called and where can I get them.
>
>The new papayrus 4 has colour capabilitys but i have still not
>found if it supports colour vectors files.
>
>I would be pleased if anyone would answer, as I have not got a
>clue on how to use colour vector art.
>
I seem to remember the new O-Line V3 can do colour vector art (on a
falcon/tt display only ??) and loading it onto Calamus SL should allow
you to print it out !

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

3810. Re: An honest man

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: Ron and Sharon Whittam <whittam@primenet.com>
Message-ID: <312E92F8.1CF0@primenet.com>
Source record: 149864

Tderrick wrote:
>
> I recently completed a deal with Rhett Shain Brown,
> currently at Worcester PolyTechnic University. I sent him an Atari
> SM124 mono monitor, with the agreement that if it arrived in working
> condition, he would send me some software that he had to trade. Today
> I received the package he sent. It was chock-full of useful and fun
> software, and my faith in my fellow man is intact. Thank you, Rhett!
>
> "The Poor Deluded Soul" - tderrick@acpu.com
>
> ... All wiyht. Rho sritched mg kegtops awound?
> ___ Mountain Reader II - #00000077

Ah, Tom, what did you get? ... Leave me a message on ACIS BBS.
(for those who don't know, it in Boise, Idaho 208-362-1790). And it has
a lot of Atari software to download.

Ron (the guy from across town)

3811. Re: Error 403 with CAB?!

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: Ron and Sharon Whittam <whittam@primenet.com>
Message-ID: <312E971F.7459@primenet.com>
Source record: 149865

Andreas Schwartmann wrote:
>
> Hello!
>
> Does anyone know, what "Error 403 - Forbidden by rule" means? Whenever I
> try to download a web-page with StiK/CAB and try to connect with the URL
> this message is all I get to see!
>
> Help!!!
>
> Andreas

Does the same with any browser on any platform - you don't have access
to the document you requested.

Ron

3812. Mint user manual exists ?

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: fov1186@iperbole.bologna.it
Message-ID: <fov1186.3.312E4CFE@iperbole.bologna.it>
Source record: 149866

I'd like use Mint , of course with Mint-Net and CAB , so I could finally use my PPP internet access !!
But after downloading a lot of KB of software all around (like Mint 1.12 , MintNet 080 , TosWin , ecc.) and try to "decript" mistical (for me) documentation , I still haven't found what i'm looking for : how can I use all this ?
Can someone help me ? Exists some kind of user manual , or guide , or everything can help who start from zero with Mint ?

Thank a lot to the Atari community !

Ciao

Paolo

3813. Re: Is JTS owned by Uncle Jack and Sons

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.361.00099BD8@cfcsc.dnd.ca>
Source record: 149867

```
In article <dwilga-2202961026200001@138.110.7.161> dwilga@mtholyoke.edu (Dan Wilga)
writes:
>In article <312bbae3.0@chaos.magibox.net>, Patrick Bass
><pbass19@chaos.magibox.net> wrote:
>> The Subject says it all... Is Jack Tramiel (and Sammy and Lenny)
>> behind JTS systems?
>The cynic in me would say "yes". However, the name of the founder of JTS
>is Jugi Tandon (sp), according to a press release. For a long time back in
>the 80's, Tandon floppy drives were one of the more common ones used in
>PC's (and, if I recall correctly, Ataris as well.)
>Dan Wilga
>Gribnif Software
Also, according to the deal, 60% of JTS is now owned by Atari, so they 'own'
it now. :^)
```

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CFCollege, Toronto, Ontario, Canada===Qu&#65533;bec dit oui, Qu&#65533;bec dit non===
ken.macdonald@canrem.com, Qu&#65533;bec, la nation dans le pays du Canada

3814. Re: Conner CP30540 compatible with Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.362.000FD4D9@cfcsc.dnd.ca>
Source record: 149868
Cross-posted to: comp.sys.atari.st,comp.sys.atari.tech

In article <4gh8oc$9vm@news1.wolfe.net> starship@3rdplanet.com (Rich aka Captain Blade) writes:
>jules@cs.ruu.nl (Jules Vleugels) wrote:
>>Hi,
>>I am looking for a bigger hard disk to upgrade my MSTe/4 and was
>> offered a Conner CP30540. Since I remember that any harddisk
>> connected to an Atari will have to have parity disabled, I was
>> wondering if anybody knew whether that is possible with this drive.
>>Otherwise, what's the deal with disabling the parity by software from
>> a PC? I remember there was some discussion about this but don't
>> recall the bottom line.
>>Thanks,
>There is no jumper on the CP30540 to disable parity (I just looked at
>http://www,conner.com to get the drive's specifications). Software
>disabling of parity would probably be the only possibility. I believe
>The Link II will work with parity enabled, however. You might want to
>call Conner at 1800-4-conner and ask them if they offer an eprom
>exchange or if they will disable parity for you.

Yes, Link II will work with parity, as will AdSCSI+, also from ICD.
Link I was the only one that didn't work with parity, much to my dismay after
I bought, fortunately my dealer(Compuworld) was good enough to exchange it for
an AdSCSI+.

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CFCollege, Toronto, Ontario, Canada===Qu&#65533;bec dit oui, Qu&#65533;bec dit non===
ken.macdonald@canrem.com, Qu&#65533;bec, la nation dans le pays du Canada

3815. Help !!! What are .MSA fi

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960223140010280l2@acpu.com>
Source record: 149869

fezzy@opera.iinet.net.au (Peter Feszczur) spake thusly:

PF> un-zipped it and was left with CALIMERO.MSA.... What do I do
PF> with it now ???? .....is there a player programe for this type
PF> of file ??? If so what's it called ????

Nope. What you do now is find the Magic Shadow Archiver, use it to de-compress your file, which should then resemble a whole floppy disk with a bunch of files; perhaps one or more will have an extension you recognize.

"The Poor Deluded Soul" - tderrick@acpu.com

... Does "Bad FAT" mean this disk has high cholesterol?
___ Mountain Reader II - #00000077

3816. Re: Is JTS owned by Uncle Jack and Sons

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <4glalf$fjg@dux.dundee.ac.uk>
Source record: 149870

Tandon were (or are) also involved in Sir Clive Sinclairs wafer scale
integration project. I seem to remember that a few years ago they
released a high capacity HD which didn't infact have any disk unit.
All it had was a PCB!

Intersting eh :)

Rod

--
Rod McCall | Dundee University | Computer Science & Accountancy |**********|
Theatre Critic (hack) for Student Times Newpaper| *************************|
URL http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html |****************|

3817. Re: Falcon - tell me more

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <4glbqm$fjg@dux.dundee.ac.uk>
Source record: 149871

Glen Kelly (gkelly@sat.net) wrote:
: I did! :) I love my bird, and plan to have it remounted into a rack case w.
: FastRAM added and a cpu accel. Also plan on adding Expose' digitizer and
: 486/33 PDES cards to give me 2 computers in one! :) -gkelly@sat.net-

486 card, do tell me more?

Rod

--
Rod McCall | Dundee University | Computer Science & Accountancy |**********|
Theatre Critic (hack) for Student Times Newpaper| ************************|
URL http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html |****************|

3818. Re: GEM Text Editor

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: t150315@proffa.cc.tut.fi
Message-ID: <t150315.825090370@proffa>
Source record: 149872

>>-Can do various calculations

Separate accessories (with Chameleon) or programs are more versatile.
http://www.modeemi.cs.tut.fi/~puujalka/clac.html

>>-Rectangular block-mode possible (if you once needed it, you understand)

>Oh yes!!!! This is what I like. VERY effective for copy/paste of vertical
>columns or ASCII art. I'm surprised Everest doesn't have this!

Edith, ME (Mutt Editor) and Emacs have this too.

Latter two have also regexps, which IMHO are much more usable than
anything else. A shame that none of the GEM editors have real
regexps :-(.

- Eero

3819. Re: SLOPPY PROGRAMMING TECHNIQUE

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4gkrgb$nav@inca01.inca.co.nz>
Source record: 149873
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

Stephen Ticehurst (st39@bton.ac.uk) wrote:
> I heard a while ago that MicroSoft started shipping Microsoft badged PCs,
> but it turned out to be a flop. One market that they haven't been able
> to monopolise!

... yet.

But seriously, didn't M$ have some input into the MSX computer flop?
(circa 1983/4-ish)

--

Quote For The Month: "This Time For Sure"

3820. Houston Atari Show

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: hace@delphi.com
Message-ID: <prDoyHh.hace@delphi.com>
Source record: 149874

The sixth annual Houston Atari Safari computer show will be held at the Four Points Hotel, 7611 Katy Freeway, on February 24th 1996. Show time is 10 am to 6 pm.

Primarily a vendor show, this is the place to get the latest software for TOS, 8-bit and Jaguar systems. Vendors include 3 of the largest Atari retailers in North America:

Toad Computers
Computer Direct
Systems for Tomorrow

Also developers at the show include:

Branch Always Software
ChroMagic Software Innovations
Crawly Crypt Corporation
Gribnif
Trace Technologies
Binary Sounds

This is the place to get the latest software for your Atari system. Admission is $4, and besides getting into the show, includes a Safari Pak of newsletters, catalogs, brochures, software (ST and 8-bit), etc. Door prizes at the show include ST software (Diamond Back III, etc), 8-bit software (Atari touch tablet, etc) and Jaguar Software (White Men Can't Jump w/Team Tap, etc). See the latest Atari goodies on Feb 24th at Safari '96!

3821. Wanted: Info about reSolution

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: MHOUSER@news.delphi.com
Message-ID: <4gktqr$dlo@news2.delphi.com>
Source record: 149875

In a FAQ I found through the web, there is a reference to a graphics upgrade card for the ST called "reSOLUTION" made by GengTec (Germany) and available in the U.S. from Rio Datel. The 800 number given for Rio Datel is no longer Rio Datel, the other number is incomplete, and I suspect that Rio Datel no longer exists.

Does anyone know if the reSOLUTION upgrade is still available? If it is, where can I get it? It looks like this upgrade would be just perfect for my 1040ST.

Please respond by e-mail, since I haven't frequented usenet much lately.

Thanks for any help you can provide.

Mark Houser
mhouser@remedy.com

Here's the info from the FAQ:

reSOLUTION SuperVGA by GengTec (Germany)
* 8 resolutions, 320x200 through 1600x1200
* 16 colors without driver, 256 out of 256,000 with driver
* 1 mb RAM
* uses a standard VGA monitor
* Mega ST or regular ST
* available in U.S. from Rio Datel, 1-800-782-9110, (702) 454-700
(1024x768 is the highest resolution with 256 colors. Driver is called Multicolor VGA option. Compatible with NVDI and Blitter. Multisync monitor recommended.)

3822. maus.sys.atari.comp

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: Coolens Hugo <coolens>
Message-ID: <4gkkde$ph7@vivaldi.belnet.be>
Source record: 149876

Can anyobody tell me where I can find a newsserver which supplies the newsgroup
maus.sys.atari.comp
Thanks
Hugo

3823. Re: FX speeder

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <825036439.26698@grasper.demon.co.uk>
Source record: 149905

On 20 Feb 1996 21:29:29 GMT ,Twas none other than azog who did state ....
> Ok, with my federal income tax refund coming shortly, I find I have
> a surplus of available funds :-) And rather than being mature and saving
> it, I figured I'll buy a new toy or two.

> So one of the things I am looking at is the FX accelerator board; I
> think I saw it was list about $250 at Toad? I was curious about how
> it is - I don't really care about long rows and columns of numbers
> (with FX, without FX - you know what I mean). I am interested in "real
> world" information, and mainly how easy it is to install? I don't have
> a problem with a soldering iron, but I am wondering if there are any
> gotchas I should look out for (like system board rev).

Thinking along the same lines (lets hope the UK tax office is also thinking
your yours aswell <G>)

re the FX board , you definatealy need the clock and stability mods done
I am being reliably told.

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

3824. Magic 4 / Device drivers

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <825036458.26717@grasper.demon.co.uk>
Source record: 149906

Magic 4 arrives in the UK but with a VERY flimsy manual indeed ..

since it comes with device driver support it would help if we knew
how to install (or write ,since NONE are supplied) them !!

Instead it refers you to a Magic developers guide , not supplied , where
can this be obtained from ??

in another section it refers readers to the "mint documentation" but does
detail how much magic impliments mint calls , presumably again the above
guide is needed :-((

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

3825. FS: Atari ST Software

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: cpb@gatewest.net
Message-ID: <312d48f2.1698775@news.gatewest.net>
Source record: 149907
Cross-posted to: misc.forsale.computers.other.software,comp.sys.atari.st

The following Atari ST Software is for Sale:

All are 3.50 disk, have original manuals, boxes, and are in very good
condition. Prices are in American funds. Shipping extra.

Megal Lo Mania * -- $10
Spirit of Excalibur + hint book ------------------------------- $10

* For North American buyers:
Mega Lo Mania needs a boot disk that changes your monitor to 50 MHz.

3826. FS: Falcon development software

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: Jim Twynam <jim@jimt.demon.co.uk>
Message-ID: <825069037snz@jimt.demon.co.uk>
Source record: 149908

For sale in the UK

Lattice C Version 5.6 (Falcon enhanced) 50 UKP
Devpac 3 30 UKP
Devpac DSP 20 UKP

All of this software is offered complete with the original packaging and
documentation. Add five pounds to the prices quoted for postage in
the UK (Next day delivery). If anyone want all of them, add 5 to the total.

Email me at jim@jimt.demon.co.uk with any offers :)

Thanks

--
Jim Twynam (Hemel Hempstead, Herts)

3827. MagiC 4 English version ?

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-2302961006410001@macmax.irfmn.mnegri.it>
Source record: 149909

Does anyone know if MagiC 4 ENGLISH version is ready (porca vacca! 8-|)


```
--------------------------------------------------------------------------
| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |
--------------------------------------------------------------------------
```

3828. Re: Dead Progate 40 Hard Drive

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: martinna@cf.ac.uk
Message-ID: <Dn8BLw.ovI@cf.ac.uk>
Source record: 149910

Tom Seddon (T.W.Seddon@ncl.ac.uk) wrote:

: What I'd like to know is: is there a (cheap!) way of fixing this? Can I
: plug another SCSI hard drive into the progate? (would be nice... can the
: ST handle 500MB+ drives?!) Or does anyone have any suggestions?

I did exactly that - plugged a second hand seagate .52Gb drive into where
my old 20Mb went (4160ste). I use the GEsoft adapter - I'm fairly sure
that's relevant but the GEsoft is probably the crappiest there is!

Best wishes

Neil

Neil Martin ----===--- music undergraduate, University of Wales, Cardiff
martinna@cf.ac.uk -=- smu3nam@thor -=- neil@yr-ynys.demon.co.uk
trumpeter@cix.compulink.co.uk

3829. WANTED: Canon IX-12F FlatBed Scanner with Navarone Cartridge!

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4gke7o$d52@julie.teleport.com>
Source record: 149911
Cross-posted to: pdaxs.ads.computers,pdx.forsale,or.forsale,pnw.forsale,pnw.wanted,comp.sys.atari.st,comp.sys.atari.st.tech

Wanted: Canon IX-12F Flat Bed Scanner for Grey Scale. Along with the
Navarone Cartridge, Cable & Scanning SoftWare for the Atari ST. To be used
together for Scanning Images for Desk Top Publishing on an Atari ST.

Reply in E-Mail: bensmith@teleport.com
or Call ben at (503)256-9974.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Mon - Thurs 3
PM - Midnight. Friday 3 PM - 6 PM PST Call above # these Hours.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

3830. Re: Pattern-based music sequencer (for Atari)?

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: kaitxo@cix.compulink.co.uk
Message-ID: <Dn7G14.EEA@cix.compulink.co.uk>
Source record: 149912
Cross-posted to: comp.sys.atari.st,rec.music.makers.synth,comp.music.midi

> I know that there are programs like `Notator Logic' which allow
> compositions to be built from patterns, but I'd really like to be
> able to manipulate things in real time....

Try MidiGrid - it does what I think you want to do. Only thing is, don't know if it's supported anymore, but the people who created it (Composers Desktop Project) are still around. And in York!

The phone number I have is 01904 613299 (Room 2, 11 Kilburn Road, York)

Hope that helps

Andrew Harvey
kaitxo@cix.compulink.co.uk

3831. Re: New STFM gfx demos?

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: diehl@io.org
Message-ID: <4gjjib$fb1@news1.io.org>
Source record: 149913

Andy Bowd (andy@sevenoak.demon.co.uk) wrote:
:
: Right, hopefully this should work this time!

: Can anybody help me with URL's or FTP sites where I can get some new
: demos for my old dust covered 1040STFM?

Oh, by the way, you can get these demos at atari.archive.umich.edu in
/atari/Demos. (For an easier time getting on, gopher to
gopher.archive.umich.edu, select option 6 (Merit Software Archives),
option 4 (Atari) and go into demos and grab what you want from there.
There's quite a big selection)

: I'd love to see what The Replicants, The lost boys et al are doing
: now, I haven't seen an Atari gfx demo since Punish your machine!

: Thanks in advance everybody!

: Andy Bowd
: --
: Remember: This is your brain: O This is your brain on Ariel: (o)

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

3832. Re: looking for that turtle prog. software

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: diehl@io.org
Message-ID: <4gko5e$ria@news1.io.org>
Source record: 149914

Tim Clarke (tclarke@efn.org) wrote:
: I just traded for a 1040 system for my little boy, and was told about a
: programming/logic building app that involves a turtle on the screen.
: Anyone know what this program is called, or where I can get it?

It's called Logo, but as to where you can get it, I've no idea. I don't know if it's public domain or not, but I think it's on the USA Language Disk that comes with original STs. If you're son's interested in programming however, you might want to look into GFA Basic. In addition to being an excellent (and relatively easy to learn) language, it also features the ability to accept logo commands in its drawing functions.

: Thanks in advance

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

3833. Re: German text

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960223132752.8755A-100000@mhc.mtholyoke.edu>
Source record: 149915

On 22 Feb 1996, Scot Zarkiewicz wrote:

> Date: 22 FEB 1996 22:07:12 -0500
> From: Scot Zarkiewicz <szarkiew@rvcc.raritanval.edu>
> Newgroups: comp.sys.atari.st
> Subject: German text
>
> Help my desktop is all in German on my falcon -- How do I fix this problem?
>
>
>
ok don't worry, you need to download a program which set up the
nvram. In this program, you'll see that you can choose the language
for the keyboard or for the desktop, the resolution during the boot
etc...(you can find that kind of program in every server on the net)
Bye

3834. Re: MultiTech MT2834ZDXK V34 modem

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: jtb@lys.vnet.net
Message-ID: <4gj5c4$1k9@ralph.vnet.net>
Source record: 149916

```
: # 18 Feb 01:27:24 SEMP Connect 14400
: # 18 Feb 01:27:52 SEMP Duration of connect: 00:37
: : 18 Feb 01:27:52 SEMP Writing E:\BT\SEMPER\HISTORY.SYS
: # 18 Feb 01:27:54 SEMP ~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
: # 18 Feb 01:27:54 SEMP ~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
: # 18 Feb 01:27:54 SEMP ~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
: # 18 Feb 01:27:54 SEMP ~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
: # 18 Feb 01:27:56 SEMP No Carrier
: # 18 Feb 01:28:10 SEMP Ring
```

Daron - long time no talk. :) I have the exact same modem and I have gotten the same thing, however I have gotten that on other modems too. It happens when the modem connects incorrectly. Normally it is a problem on the other end.. (My ISP recently fixed their lines and now all is well).. Ie - you are connecting 14400 rather than 14400 LAPM COMPRESSED, this happens almost everytime you get a bad connect. Dont know what to tell you other than check with Demon.. It's probably due to line noise during the handshake.

```
: If anyone uses such a modem, and can assist at all it would be greatly
: appreciated, especially with any recommended settings as everything I've
: tried to set up in the manner expected tended to make maters worse.
```

I wouldnt worry about the modem too much.. I have had the same things happen before from time to time.. What kind of modem were you using before? Have you had these problems connecting to sub-28.8k modems? I dont recall having any - just with 28.8k's

```
: atl5
: B0 E1 M0 Q0 R0 V1 X4 &E1 &E4 &E6 &E8 &E10 &E13 &E15 %C0 #C1 &C1 L3
: $MB28800 $SB38400 $BA0 &W0
```

The $SB setting is almost useless since the modem automatically sets it with the computer.. That's about the same as mine.. Nothing odd.

Jeff Brubaker
jtb@vnet.net

3835. Re: German text

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: pcastell@ifhamy.insa-lyon.fr
Message-ID: <4gjod7$s73@tempo.univ-lyon1.fr>
Source record: 149917

szarkiew@rvcc.raritanval.edu (Scot Zarkiewicz) wrote:

>Help my desktop is all in German on my falcon -- How do I fix this problem?

To correct this probleme you have to use a programm to modify the
non volative ram (NVRAM) of your Falcon.

You can use BOOTCONF in
-> ftp.cnam.fr/pub/Atari/Falcon/Disk

But I wonder if you didn't get one when you buy your Falcon.

With it you'll be able to change the Language.

Ph. CASTELLA (FRANCE)

3836. Re: New STFM gfx demos?

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: diehl@io.org
Message-ID: <4gjjfr$fb1@news1.io.org>
Source record: 149918

Andy Bowd (andy@sevenoak.demon.co.uk) wrote:
:
: Right, hopefully this should work this time!

: Can anybody help me with URL's or FTP sites where I can get some new
: demos for my old dust covered 1040STFM?

: I'd love to see what The Replicants, The lost boys et al are doing
: now, I haven't seen an Atari gfx demo since Punish your machine!

Don't know if the Replicants are still doing demos, but TLB have all stopped writing demos due to increased workload at university. TCB went the same way. Aggression have moved on to the Falcon (as have a number of others), Synergy have disappeared, their last demo being The Synergy Megademo (very good one, that). That I can recall, a few very good and more recent demos include both of Oxygene's demos (Flip-O-Demo and Calimer-O-Demo), Froggies Over The Fence (Legacy/ST-Connexion/Overlanders), Snork (Futur Minds), Phaleon Gigademo (NeXT), Dreamzone (Wild Boys) and Oh, Crikey! Wot A Scorcher (TLB's farewell demo).

: Thanks in advance everybody!

: Andy Bowd
: --
: Remember: This is your brain: O This is your brain on Ariel: (o)

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

3837. Re: ATARI up for sale? Why not buy it?

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: strivard@mtu.edu
Message-ID: <4glips$oo9@pacemaker.cts>
Source record: 149919
Cross-posted to: rec.games.video.atari,rec.games.video.misc,misc.invest.stocks,comp.sys.atari.st,comp.sys.atari.advocacy

: Personally, I'd like to see (gasp) Microsoft buy Atari. They did

you know... seeing that windows games are rather generic like old
atari games, maybe Atari should get into making games for windows!
not Dos games, but games for windows. Seeing that the most advanced
games for windows are solitare-like and mindsweeper-like.. I bet
that Atari could could easily make astoriods and their astoriods 2000
and all their classics and all their new classics to work smoothly under
windows! They could sell them for half price of most games ($15-$20)
and that would bring some good profits I think.

anyone?

--

Who are you and who am I to say we know the reason why?
Some are born; some men die, beneath one infinite sky.
There'll be war, there'll be peace, but everything one day will cease.
All the iron turned to rust; All the proud men turned to dust.
And so all things, time will mend. So this song will end.

3838. Re: CBHD

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: Claus Brod <clausb@bbn.hp.com>
Message-ID: <312D7F71.4A81@bbn.hp.com>
Source record: 149920

Roger Cain wrote:
> The docs. with v4.55 say that I can install CBHD either by getting
> CBHDCFG.PRG or by using SED. They don't say HOW to use SED. It is a sector
> editor isn't it? How do I use this to do the installation, please?

SED is a sector editor, that's right. It has explicit options to install
a hard disk driver and make a hard disk bootable. SED 5.xx is a GEM
program, so it's relatively easy to use and to grasp. It also contains
a simple partitioning option.

SED is not yet available everywhere. Formely, it was part of my floppy
and hard disk book. The book is out of print, and so I have released SED
(in source code form) to the German Mausnet so that everybody can use and
improve it. I have not distributed the executables except for book updates.

If there is significant demand, I might be talked into uploading SED
to some ftp server. Note, however, that I will not officially support it,
nor will I translate the program or the docs into English. I just don't
have the time.

Sorry,

Claus

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>---------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

3839. Re: ATARI up for sale? Why not buy it?

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: Paul Squires <pns@soc.unl.ac.uk>
Message-ID: <Pine.SOL.3.91.960223110055.9101C-100000@jamshyd.unl.ac.uk>
Source record: 149921
Cross-posted to: rec.games.video.atari,rec.games.video.misc,misc.invest.stocks,comp.sys.atari.st,comp.sys.atari.advocacy

On Wed, 21 Feb 1996, Graham Irvine wrote:

> But all ESCOM have done is use the Commodore name to badge a new PC and peripheral
> line ... so its a kind of "licensing deal" I guess . This would be the best chance
> for any survival of "atari" hardware ... sell the name and TOS to someone
> who may be interested in using it (anyone??)

Escom have also relaunched the Amiga 500 at the same price - 400ukp,
and have launched the Amiga 2000 with 68040 chip at, I think, 2000ukp. At
this level of ridiculous marketing, Atari can do better than Escom!

Paul

--- Paul Neale Squires * University of North London, London N7 8DB, England
Home page: http://www.ace.mdx.ac.uk/hyperhomes/houses/core/paul.html
--- SOFIA, teaching Film Studies on the Web! http://idun.unl.ac.uk/~khy7squirep

3840. FS: Falcon SVGA Monitor + Blowup

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: Jim Twynam <jim@jimt.demon.co.uk>
Message-ID: <825068506snz@jimt.demon.co.uk>
Source record: 149922

I have a Mitac 14" Multisync monitor plus the Blowup 030 screen enhancer
for the Falcon 030 for sale in the UK.
The Falcon can drive the following resolutions on this monitor using the
Blowup attachment :-
1024x768 16 colours at 50Hz Non Interlaced.
800x600 256 colours at 60Hz Non Interlaced.

The Blowup configuration utility may be used to adjust the screen res to
individual tastes.

The asking price starts at 200 Pounds (Sterling) including next day courier
delivery (UK only).

Email me at jim@jimt.demon.co.uk with any offers

Thanks.

--
Jim Twynam (Hemel Hempstead, Herts)

3841. Re: Help !!! What are .MSA files ??

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: Han van Almkerk <j_l_v_almkerk@ns-nl.att.com>
Message-ID: <312E2094.6439@ns-nl.att.com>
Source record: 149923

Peter Feszczur wrote:
>
> G'day, can some kind person tell me how to use/play/view .MSA files please.
>
> I downloaded a file called CALIMERO.ZIP supposed to be a 'excelent'
> demo.. I un-zipped it and was left with CALIMERO.MSA....
>
> What do I do with it now ???? .....is there a player programe for this
> type of file ??? If so what's it called ????
>
> Sorry if it's a dumb question but I'v never come across this extension
> before...

The extention .MSA is used by a program called Magic Shadow Archiver.
This is a archive program that compresses a full disk into one file.
A .MSA file can be decompressed to the original disk (disk will be formatted
the same way as the original disk).

The Magic Shadow Archiver can be found on many ftp sites try atari.archive or
hensa.

>
> Thanks in advance. Regards, the dumb one...
> --
> _-_|\ Peter Feszczur E-Mail: fezzy@opera.iinet.net.au
> / \ Known as Fezzy or: fezzy@perth.dialix.oz.au
> *_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
> v ** "It can't fall down, cos there's nothing holding it up !!" **

Your welcome

Han van Almkerk

@ @
----------oOO-(_)-OOo---
Han van Almkerk Roses are red.
Violets are blue.
I stik to my Atari.
e-mail: j_l_v_almkerk@ns-nl.att.com How about you?
----------oOo---oOo----
U U

3842. WANTED: Canon IX-12F FlatBed Scanner with Navarone Cartridge!

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4gm1i7$k6b@julie.teleport.com>
Source record: 149924
Cross-posted to: pdaxs.ads.computers,pdx.forsale,or.forsale,pnw.forsale,pnw.wanted,comp.sys.atari.st,comp.sys.atari.st.tech

Wanted: Canon IX-12F Flat Bed Scanner for Grey Scale. Along with the
Navarone Cartridge, Cable & Scanning SoftWare for the Atari ST. To be used
together for Scanning Images for Desk Top Publishing on an Atari ST.

Reply in E-Mail: bensmith@teleport.com
or Call ben at (503)256-9974.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Mon - Thurs 3
PM - Midnight. Friday 3 PM - 6 PM PST Call above # these Hours.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

3843. Web Page: Bravo's Atari Store: On-Line Catalogs. Check this out!

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4gm13k$jm7@julie.teleport.com>
Source record: 149925
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech,fr.comp.sys.atari,de.comp.sys.st,fido.ger.atari,ger.atari,ka.comp.sys.atari

Check out my Web Page for Bravo Sierra Computers. Where you can find Both
Classic Atari 8 Bit & Atari ST. HardWare, SoftWare, Books & Accessories. My
Web Address is below. On-Line Catalogs that you can View and Contact me via
my Web Page! Or Request Catalogs in E-Mail. Specify Classic 8 Bit or ST.
E-Mail: bensmith@teleport.com

http://www.teleport.com/~bensmith/bscomputers.shtml

==Thanx==
===Ben===
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Mon - Thurs 3
PM - Midnight. Friday 3 PM - 6 PM PST Call above # these Hours.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

3844. ALL Computer & Electronics SwapMeet: Pacific NorthWest!

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4gm1up$knj@julie.teleport.com>
Source record: 149926
Cross-posted to: alt.forsale,comp.sys.amiga.marketplace,comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.cbm,comp.sys.mac.wanted,comp.sys.tandy,comp.sys.ti,or.forsale

The next SwapMeet is Monday, March 4th, 1996.

ACE of America, an All Computers and Electronics User Group, with a special emphasis on Atari. At ACE Swap Meets you might find Atari, Apple, Macintosh, Commodore, Amiga, IBM & Clones, Nintendo, SNES, Sega Genesis, Jaguar, Game Boy, Game Gear and Lynx. You could also find the following items to go with your system, such as Printers, MoDeMs, Monitors, Hard Drives, Disk Drives, Power Supplies, MIDI Devices, Mice, Joysticks, CD Roms, Cables, supplies and Accessories.

ALL COMPUTERS, GAME MACHINES AND ELECTRONICS ARE WELCOME!!

ACE Is currently holding Monthly Swap Meets on the First Monday of each Month from 7 PM, except on certain Holidays that we must reschedule due to our facility being closed. Swap Meets are Held at 1819 NW Everett at the NW Service Center 3 Blocks North of the corner of 18th and W Burnside in Portland, Oregon. USA! Table space is $10. Tables provided as long as they last. Show up early to get a good table, like 6:30 PM.

FREE ADMISSIONFREE ADMISSION**FREE ADMISSION**FREE ADMISSION**

At the March SwapMeet we have a Panasonic 9 Pin Printer offered as a Door Prize! Just show up for the drawing and if you have the Luck of the Irish. You might come away the Lucky Winner!

PLENTY OF FREE PARKINGEVERYONE WELCOME**PLENTY OF FREE PARKING**

FOR INFO CALL OUR SWAPMEET HOTLINE WITH 24 HOUR RECORDED INFO, CALL: (503)650-7196 OR FOR FURTHER INFO FROM BEN, INCLUDING TABLES: CALL FROM 3 PM - MIDNIGHT / MON-THU, FRI 3 PM - 6 PM: CALL BEN AT (503)256-9974!! IF BEN IS AWAY FROM THE PHONE, PLEASE LEAVE YOUR HOME NUMBER AND HE'LL TRY TO RETURN YOUR MESSAGE! THESE SWAP MEET SPONSORED BY ACE OF AMERICA!!

This Message is distributed throughout the Pacific NorthWest, everyone reading and their Brother is welcome to come and Attend!!

Please Direct all Replies to bensmith@teleport.com in E-Mail or call (503)650-7196 anytime.

The next SwapMeet is Monday, March 4th, 1996.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Mon - Thurs 3 PM - Midnight. Friday 3 PM - 6 PM PST Call above # these Hours.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.

Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

3845. WANTED: Dealers for SwapMeet: Pacific NorthWest!

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4gm1n2$kcu@julie.teleport.com>
Source record: 149927
Cross-posted to: alt.forsale,comp.sys.amiga.marketplace,comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.cbm,comp.sys.mac.wanted,comp.sys.tandy,comp.sys.ti,or.forsale

The next SwapMeet is Monday, March 4th, 1996.

WANTED: Dealers to sell at Upcoming Swap Meets. Dealerships sought fall into such Categories as Computer Dealers, all kinds. All kinds of Computer HardWare, SoftWare, Peripherals & Accessories for ALL Computer Makes and Types.

Also Sought are Dealers in Video Gaming Equipment, such as Video Game Consoles, Cartidges, Video Game CD Players and Video Game CDs. ALL Video Game Makes and Types. ALL Video Game Consoles, Cartridges, CDs, Peripherals & Accessories.

At the March SwapMeet we have a Panasonic 9 Pin Printer offered as a Door Prize! Just show up for the drawing and if you have the Luck of the Irish. You might come away the Lucky Winner!

Recruiting New Dealers with Membership for Dealer Value. You could setup at a full year of swapmeets, 12 Monthly swapmeets at $10 a Meet, for $120 a year, or join our group and setup ***FREE*** for a year for ONLY $50! Greater than a 50% Savings!

Also Wanted are Dealers in ALL Types of Electronics.

WANTED are Dealers in Ham Radio, CB Radio, Music CDs and other Recorded Music. Stereo Equipment also Wanted.

Also Wanted are VCR's, Video Tapes, TVs and Satelite Gear.

This is an ALL Computers, Game Machine and Electronics Swap Meet!!

Small Businesses, and Dealers Welcome and Wanted!!

NO ADMISSION CHARGE!!! PLENTY OF FREE PARKING!!! NO ADMISSION CHARGE!!!

TABLES $10! TABLES, FIRST COME, FIRST SERVE!

Swap Meet Location in Portland, Oregon. USA. At 1819 N.W. Everett St. at the NorthWest Service Center On the First Monday of each Month.

To find out about more about the Swap Meet call our 24 Hour Recorded info line at (503)650-7196 or for Live info, call from 3 PM - Midnight, Monday - Thursday, Friday 3 PM - 6 PM. Please call, especially dealers at: (503)256-9974 (VOICE/VOICE MESSAGING), leave your home number if Ben is not answering!

Reply in E-Mail to bensmith@teleport.com. Or Call Ben Anytime at

Please Direct all replies to bensmith@teleport.com in E-Mail or Call
Our 24 Hour Recorded Info Line at (503)650-7196

The next SwapMeet is Monday, March 4th, 1996.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Mon - Thurs 3 PM - Midnight. Friday 3 PM - 6 PM PST Call above # these Hours.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

3846. Re: German text

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: Alain-Pierre DERENNES <Alain.Derennes@enst-bretagne.fr>
Message-ID: <4gkgq5$jqp@melimelo.enst-bretagne.fr>
Source record: 149928

Hello,

you don't say when or why this happens. I have had a similar probleme
with a demo.First, try to manage your NV RAM correctly. If it's seem to
be correct, the only way I have foud is to reset the NV RAM. You can find
some programs for NV RAM in any ftp site. If you don't find them, email
me.

Good Luck.

Alain-Pierre

3847. Re: STiK FTP

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: PHILIPP_FRANK@TBX.BERLINET.DE
Message-ID: <ddff1d3e.ac00.b320@m-point.tbx.berlinet.de>
Source record: 149929

Hi,

BURKI schrieb am Mittwoch, den 21.02.96 um 10:53:

> A couple days ago, the author of the ftp client (I don't have his name or
> Email at hand :-( ) wrote in the german atari newsgroup, that the program
> has problems with passwords or anonymous ftp that actually checks the given
> Email address. So this might be your problem.
> He is working on it, but why don't you contact him directly, he is interested
> in all detailed bug reports.

Today Michael Guse (gooseman@on-luebeck.de) released Version 1.1 of
MG-FTP (ftp.on-luebeck.de in /pub/systems/atari/internet/stik/ftp). New
features are: identd-Server, Server-Hotlist, Up- and Downloadpath, default
login for anonymous-ftp...

Philipp

--
// M-POINT /// Noch 153133912 Sekunden bis zum naechsten Jahrtausend // (pf)
--
// THE_DOT V2.23 B-Tester //

3848. program to convert truetype fonts to Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <312e04cc63e51@sn.no>
Source record: 149930

Is there a program around which converts trutype fonts to anything the Atari ST can recognize? I have Fontkit 4 but it doesn't convert the majority of font formats out there.

I'd also like to know if there are other font format converters than those which do truetype... perhaps bitmap fonts as well.

Hallvard

--
_/_/_/

3849. Looking for information on Atari Ultimas

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: rgregg@gs201.sp.cs.cmu.edu
Message-ID: <4gl5e7$ijg@cantaloupe.srv.cs.cmu.edu>
Source record: 149931

I've been putting together a document of collectors' information about the Ultima computer games. I know some of these were released for the Atari computers, but not exactly which games and which computers. Could someone that either owns (preferably) or knows about the Ultima games that came out for the Atari platform contact me via email? Thanks.

Robert

3850. Hard Drive help!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <825159770_OASIS_@husbands.demon.co.uk>
Source record: 149932

Greetings from myself!

I seem to have developed a small problem with my hard drive. Here's what happens. From running normally, if I have to reset the machine for any reason by pressing the switch on the back of the ST, when my desktop appears again, all my drives are in place and evrything looks normal. However, when I click on any of the drives, it opens to display NOTHING! O bytes used in O items! This is true except for Drive C which is my boot drive. However, if I power evrything down and restart it up again, it works OK generally (but only about 80 percent of the time).

I use Superboot V.7 to control all my accessories etc.

Can anyone help? I live in fear that one day I may not be able to get anything back! I have backups but would rather not get into that if there is an easier fix.

Thanks!
=---=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
=---=

3851. Help with Oasis

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <825187832_OASIS_@mbha.demon.co.uk>
Source record: 149933

I am using Oasis with 2 user names. If I write (say) a news posting and an email, then switch to the other user set up and write an email, it overwrites one of the mqueue items already there. This is a real bugger and I have lost lots of news and mail :-(

Is there anything I can do to fix?

All help gratefully received

--

dave

---

wizzo

3852. NOS & Pipex

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <960223Z182400.387dbrewood@nest.demon.co.uk>
Source record: 149934

Has any kind soul got a copy of STARTUP.NOS for the Atari Falcon that will
work with the Unipalm Pipex (in the UK).

Asking as Pipex can't give values for:

Hostname
smtp gateway
ip addr
domain addserver
time server

Can anyone help??

I've hacked up the following so far with no luck:

```
# startup file for KA9Q-NOS ST (DIS Version)

# put your hostname here
hostname dial.pipex.com

#put your ip address here
#ip addr [0.0.0.0]

# I am trying 134 for the baud rate at the moment
# Attach the SLIP driver to the serial port
# if port 0 slip dev buff mru baud
# --- ---- - ---- --- ---- --- ----
attach asy AUX: 0 ppp sl0 32767 1500 134

# how many hops before a packet is discarded (Time To Live)
ip ttl 64

# tcp parameters can be tuned.
tcp mss 1460
tcp window 11680
tcp irtt 3000
tcp syndata on

# ppp parameters
ppp sl0 lcp local mru 1500
ppp sl0 lcp remote mru 1500
ppp sl0 lcp local accm 0x000a0000
ppp sl0 lcp local pfc on
ppp sl0 lcp local acfc on
ppp sl0 ipcp local compress tcp 16 1
ppp sl0 lcp open active
ppp sl0 ipcp open active
ppp sl0 idle 600 exit
```

```
# Setup Simple Mail Transfer Protocol parameters
smtp timer 300
smtp wait 20
smtp trace 0
smtp maxclients 10
smtp beep on
smtp gateway 0.0.0.0
smtp verbose on
smtp delay 600
smtp batch off

# Setup Network News Transfer Protocol parameters
# nntp groups demon.announce demon.ip.support.atari
#nntp addserver news.demon.co.uk 600
nntp addserver news.dial.pipex.com 600
nntp dir \nos\spool\articles
nntp trace 1
nntp verbose on
nntp batch on 16
nntp safety off
nntp newgroups on

# function keys F1-10 59-68 (do not use 68)
# sh F1-f10 84-93
# ct f1-f10 94-103
# at f1-f10 104-113
# help 98
fkey 59 "exit\n"
fkey 60 "ifconfig sl0 up\n"
fkey 61 "nntp kick\n"
fkey 62 "finger status@gate.demon.co.uk\n"
fkey 63 "finger tequila@post.demon.co.uk\n"
fkey 64 "ftp ftp.demon.co.uk\n"
fkey 65 "gary@tequila.demon.co.uk\n"
fkey 66 "ftp micros.hensa.ac.uk\n"
fkey 67 "ppp sl0 lcp close\n"
fkey 84 "ls -CFa\n"
fkey 85 "cd ../\n"
fkey 86 "dir\n"
fkey 90 "open wintermute.co.uk\n"
fkey 91 "open micros.hensa.ac.uk\n"
fkey 92 "open src.doc.ic.ac.uk\n"
fkey 93 "open ftp.demon.co.uk\n"
fkey 104 "cd /pub/dr/drkhoe/dt\n"

echo refuse

# Start the servers
start smtp
start discard
start finger
start ttylink
```

```
# set up the domains
domain addserver [158.43.128.1]
domain addserver [158.43.192.1]
domain suffix dial.pipex.com
domain cache clean on
domain cache size 100
domain cache wait 300

icmp echo on
icmp trace off

route add default sl0 158.43.128.1 1

log \nos\spool\nos.log

#time server 158.152.1.58
time auto off

ftpopt byte
ftpopt page on
ftpopt binary

dial sl0 dial.txt

--
```

NeST info on the WWW at: http://www.mcc.ac.uk/~dlms/atari.html
ZC's mailing system.

□
□
□

3853. Re: Papyrus 4/5

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <61rcain@nest.demon.co.uk>
Source record: 149935

On 23 Feb 96 user@lib130.gateshead.ac.uk wrote:

u> Author: Netscape User @ lib130 Address:
u> user@lib130.gateshead.ac.uk
u> Hello,
u> You said that you have had a demo of papyrus 4, so where
u> can i find it. I can't wait to try it and I am also thinking
u> of purchasing the full version.

You can find a demo of v4.08 (German only) on 42BBS at 01256-895106.

Roger
rcain@nest.demon.co.uk

--

3854. Help with Linux

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <825187508_OASIS_@mbha.demon.co.uk>
Source record: 149936

Help!

I have just got Linux (Great - thanks Darryl), and mosaic2 to run
under X.

I need to know the set up for comms. I have configured the kernel to
include slip, ppp and cslip, but there is no ppd or any dialler
script. Also I need to know how to set up the inittab and gettydefs
files (I run a TT using modem2 at 38400).

Thanks in advance for any help...

---
dave

---
wizzo

3855. Re: Papyrus 4/5

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <825198810_OASIS_@coconut.demon.co.uk>
Source record: 149937

In article <4gi96o$86u@orac.sunderland.ac.uk>
"Netscape User @ lib130" <user@lib130.gateshead.ac.uk> said:-

>Hello,
> You said that you have had a demo of papyrus 4, so where
>can i find it. I can't wait to try it and I am also thinking
>of purchasing the full version.

I got my demo version from 42BBS, and I think it was in the text utilities
area.

ATBeST
Mike

--

---

mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

3856. Re: Magic 4 / Device drivers

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: and@sun1
Message-ID: <4gju34$hc6@newsserver.rrzn.uni-hannover.de>
Source record: 149938

Graham Irvine (graham@grasper.demon.co.uk) wrote:
: since it comes with device driver support it would help if we knew
: how to install (or write ,since NONE are supplied) them !!

: Instead it refers you to a Magic developers guide , not supplied , where
: can this be obtained from ??

From ftp.cs.tu-berlin.de
But, so far, only in German, of course.

: in another section it refers readers to the "mint documentation" but does
: detail how much magic impliments mint calls , presumably again the above
: guide is needed :-((

Yes, one needs the MagiC 4 guide AND the MiNT documentation.

--

ANDREAS KROMKE

3857. Re: German text

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: and@sun1
Message-ID: <4gju3v$hc6@newsserver.rrzn.uni-hannover.de>
Source record: 149939

Scot Zarkiewicz (szarkiew@rvcc.raritanval.edu) wrote:
: Help my desktop is all in German on my falcon -- How do I fix this problem?

Learn German.
B-)

--

ANDREAS KROMKE

3858. WANTED: Dead Atari DS SF314s! To be Repaired.

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4gm178$jqd@julie.teleport.com>
Source record: 149940
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I'm looking for Dead Atari Double Sided SF314 Drives. Preferably ones
that Have Only Mechanism problems. $5 each plus Shipping. With Power Supply &
Cable. Needed for Projects. Contact at:

bensmith@teleport.com
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Mon - Thurs 3
PM - Midnight. Friday 3 PM - 6 PM PST Call above # these Hours.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

3859. Re: CAB and CAB.OVL problems

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <825181166_OASIS_@swampdog.demon.co.uk>
Source record: 149941

In article <4gihmd$1fd@news1.wolfe.net>
starship@3rdplanet.com (Rich aka Captain Blade) said:-

>New item: 906f my bombs went away when I let the RAM cache size go
>back up to 4096k - I had figured that I only had 4 megs, so I need to
>limit the RAM cahce to available free RAM. Not so! I can now load
>most pages successfully, even with graphics! Although, frankly, STe
>medium rez graphics are nothing to shout about - I will be keeping it
>on "text instead" for most purposes until I get a nice video card,
>preferably an ET4000 for my VME bus or something similar that will let
>me use my wife's old Packard Bell <SHUDDER!> SVGA monitor.

I don't recommend this for serious use but is dead handy if you must
have a graphic displayed (and you can see what a Falcon Ease desktop
looks like) ...

The BIGSCRN utility allows you to emulate a higher rez screen. As I
easily got it working with MagiC 2.0 and Ease emulating a 16 colour
640x400 screen then it should not have problems working with other
combinations. NVDI has to be turned off though -(.

--

Guy Harrison

guy@swampdog.demon.co.uk

3860. Re: Help !!! What are .MSA files ??

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <825182164_OASIS_@swampdog.demon.co.uk>
Source record: 149942

In article <4gi334$3b1@opera.iinet.net.au>
fezzy@opera.iinet.net.au (Peter Feszczur) said:-

>G'day, can some kind person tell me how to use/play/view .MSA files please.
>
>I downloaded a file called CALIMERO.ZIP supposed to be a 'excelent'
>demo.. I un-zipped it and was left with CALIMERO.MSA....
>
>What do I do with it now ???? .....is there a player programe for this
>type of file ??? If so what's it called ????
>
>Sorry if it's a dumb question but I'v never come across this extension
>before...

Magic Shadow Archive - produced by the program of the same name. It
can be downloaded from most of the atari FTP sites and BBS's.

--

Guy Harrison

guy@swampdog.demon.co.uk

>Thanks in advance. Regards, the dumb one...
>--
> _-_|\ Peter Feszczur E-Mail: fezzy@opera.iinet.net.au
> / \ Known as Fezzy or: fezzy@perth.dialix.oz.au
> *_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
>

--

Guy Harrison

guy@swampdog.demon.co.uk

3861. Re: New STFM gfx demos?

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <825180902_OASIS_@swampdog.demon.co.uk>
Source record: 149943

In article <825028119.18114@sevenoak.demon.co.uk>
andy@sevenoak.demon.co.uk (Andy Bowd) said:-

> Hmm.. Thanks guys!
>
> Can anybody help with .msa files? It's not a file extension I came
>across in my days on the ST.

Magic Shadow Archive - produced by the program of the same name. It
can be downloaded from most of the atari FTP sites and BBS's.

--

Guy Harrison

guy@swampdog.demon.co.uk

3862. Re: Falcon, Magic4 and Ease4 - Screen Res Problem

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <825181702_OASIS_@swampdog.demon.co.uk>
Source record: 149944

In article <4ghc26$4lr@newsserver.rrzn.uni-hannover.de>
and@sun1 (Andreas Kromke) said:-

>Besides: You should not use changes.prg as people in this news group
>reported problems when used with vt52.prg.

What are these problems please?

--

Guy Harrison

guy@swampdog.demon.co.uk

3863. Re: Internet

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <825182388_OASIS_@swampdog.demon.co.uk>
Source record: 149945

In article <c6f_9602200105@flight.org>
Paul.Muehlbauer@flight.org (Paul Muehlbauer) said:-

>Internet. I want to try it. But it sure is tough to understand! My
>little town finally got a local service provider. They offer SLIP &
>PPP. I have a copy of WWW116, and others I guess. (CD-ROMs are great,
>but hard to keep track of all the software one has!) There is also
>one local MS/DOS BBS (I did mention 'little' town...) Getting this
>message out requires a long distance call for me.
>
>I read articles (Geneva Review, N/D '95 Current Notes for example) of
>people accessing the Internet with Stalker, maybe QWK packets through
>a local provider. Huh? How? I hear of Mint & MultiTOS and programs
>used with them. Oracle, linyx, ??? What? How? What does one get?
>
>The local service provider starts with the line: Miniumum computer -
>486DX 66... Yea. Well. They'll be a lot of help.
>
>What are my options for connecting to the Internet with a TOS
>machine? There is such a confusing array of info. Can anyone list
>just the basic options, so I know what options I have, and then I can
>pick which options would suit me?

>For example, it seems CAB/STIK
>offers the whole ball of wax from any SLIP account.

It doesn't yet. Probably in six months but it's still being developed.
By all means get it as its great but don't rely on it for your basic
connection.

>But then people talk of Telenet(???), using STalker, PPP accounts with
>(ah, Mint was it?), etc. I'm drowning! Someone toss a lifeline, & list
>the modes of accessing the 'Net, and the Atari packages that use those
>modes, & what one gets from the mode. Please. :)

I could waffle on for ages but it all boils down to this ...

For a useful connection you must be able to Email, access News and
access remote sites. These three will give you the ability to get
anything else you want.

Mint works like unix. It is multitasking and will give you a powerful
and flexible connection. It will even allow you to plug Cab into a PPP
connection (and it works more reliably I'm told). Getting it installed
and working is not for the faint hearted!

The NOS package comes in two flavours - a Gem offline reader and Nos (the Oasis package) or a command line driven offline reader and Nos (the Snews package). Nos does the online part. It supports SMTP (simple mail transfer protocol), NNTP (network news transfer protocol), FTP (file transfer protocol) and other stuff like telnet. It has a few bugs which can cause problems for some people. The two common ones are both associated with posting news. One bug can be avoided, the other cannot without changing versions but I still think it is the better initial choice.

You will need to find out the following because the PC software is probably supplied with them already set ...

Your IP address. If you are told it is dynamic or the plonker on the support line doesn't know what you are talking about then use [0.0.0.0] otherwise use the address given. Nos can't complete the logging in process without it.

The DNS (dynamic name server) address. This will also be in the form [xxx.xxx.xxx.xxx]. Nos has to find IP addresses constantly - the DNS supplies them. Without it, Nos can log in to your provider but will be unable to connect to anything, even the machines at your provider.

In the STARTUP.NOS file, comment out the line

dial sl0 dial.txt

to

#dial sl0 dial.txt

which stops Nos automatically dialling when it starts. Then type the line manually. Nos will now show you the text for the log on negotiation as it takes place so you can spot where it goes wrong (hopefully it won't). Then uncomment it again.

I can't comment on solutions for other packages because I know nothing about them.

--

Guy Harrison

guy@swampdog.demon.co.uk

3864. Help !!! What are .MSA fi

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960223190133280l2@acpu.com>
Source record: 149946

fezzy@opera.iinet.net.au (Peter Feszczur) spake thusly:

PF> un-zipped it and was left with CALIMERO.MSA.... What do I do
PF> with it now ???? .....is there a player programe for this type
PF> of file ??? If so what's it called ????

Nope. What you do now is find the Magic Shadow Archiver, use it to de-compress your file, which should then resemble a whole floppy disk with a bunch of files; perhaps one or more will have an extension you recognize.

"The Poor Deluded Soul" - tderrick@acpu.com

... Does "Bad FAT" mean this disk has high cholesterol?
___ Mountain Reader II - #00000077

3865. DynaCadd and CodeKeys

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960223190133280 22@acpu.com>
Source record: 149947

Hi, everybody!

I recently bought DynaCadd, and have a conflict that I would like some ideas about. The version of DynaCadd I have is 2.04.06 and uses a joystick port dongle. I didn't think I would have a problem, and I didn't until I tried to use a CodeKey macro with the dongle plugged in. Oddly, the macros don't type in as they did (timing problem). They don't complete unless the shift or alt or control key (whichever I use for the trigger) is held down *exactly* the right amount of time. Unplug the dongle, no trouble. This is on my TT - I doubt seriously that I will ever try Dyna on one of my ST's. I am told that there is a dongle-less upgrade, but Ditek (so far) is unreachable. CodeHead Charles Johnson is pretty unreachable, too, although I doubt strongly that this is cure-able from his end, even if he would care to try.

This shouldn't surprise me as much as it does, because using CodeKeys with some programs (Mtn Reader for one) has another odd feature/bug - I can't move the mouse or press a key while the macro is playing, or the macro stops.

This conflict with Dyna is not the end of the world, but I would like to know whether anybody has any suggestions for reaching the DynaCadd people, or a suggestion for any other macros prg that might not have this unwanted feature. It seems unlikely that another macros prg would do as much as CodeKeys is capable of, but I don't use CodeKeys to its fullest extent, so a substitution might be workable for me.

I already thought of buying a joystick extender and putting a switch in the cable, or borrowing my son's MouseMaster to see if I could use it as a joystick port switch, but this box looks funky enough without doing *that*.

Anybody? Any suggestions gratefully received.

"The Poor Deluded Soul" - tderrick@acpu.com

... Welcome to Life. Participate at your own risk.
___ Mountain Reader II - #00000077

3866. Re: MagiC + NVDI + NOVA VDI = :-(

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <825172706_OASIS_@phil4.demon.co.uk>
Source record: 149948

In article <4fqdh6$dm6@ugress.uib.no>
mvfkb@alf.uib.no said:-

>How do I get Magic 3, NVDI 3.02 and NOVA VME plus II (NOVA VDI 2.60) graphics
>board to work together ?
>Any suggestions about the running order and settings.
This really is just a suggestion but:

if you run nova vdi 2.6 and NVDI 3.02 then there will be problems, as
they are both VDI replacements, so if they don't crash together, then
essentially only 1 will run, take your pick, and either get rid of the
other, or place it before in your auto sequence.....

then follow that with Magic

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

3867. Re: Conner CP30540 compatible with Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: Franz.Tomasek@1-2-99.fast.co.za
Message-ID: <736_9602241116@fast.co.za>
Source record: 149949

Salve

In a message of <22 Feb 96 10:19:19>, starship@3rdplanet.com writes:

>> I am looking for a bigger hard disk to upgrade my MSTe/4 and was
>> offered a Conner CP30540. Since I remember that any harddisk
>> connected to an Atari will have to have parity disabled, I was
>> wondering if anybody knew whether that is possible with this drive.

Depends on your host adapter. The ICD AdSCSI and AdSCSI Plus handle parity
fine. I run a Conner off an AdSCSI Plus with no problems.

Vale
Franz

3868. Re: Some Fixes for Common STiK problems

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: Ron and Sharon Whittam <whittam@primenet.com>
Message-ID: <312E925D.7B2C@primenet.com>
Source record: 149950

Chris Wilkinson wrote:
>
> Phil Hough (phil4@phil4.demon.co.uk) wrote:
> : above programs would be needed are to speed up the serial port, if you
> : are considering using anything over 19200bps (or 14400 with
>
> Correct me if I am wrong, but isn't STiK unable to use a port speed
> higher than 19200? I try for 57600 on my 14k4 on my Falcon, but STiK
> always says 'Incorrect speed - defaulting to 19200 baud..." or words to
> that effect. I dont run HSModem (my modem barfs), only FPATCH2.PRG and
> have no trouble with the modem except that STiK doesn't work for me
> almost at all. A Falcon without HSModem can do 12-15000 cps via null modem
> at DTE speed 115200 (possibly higher but friends TT wouldn't support
> 153600) so why wont STiK allow higher on a machine that DOESN'T need any
> serial enhancement...
>
> Chris W.
> /|\

I am using an Atari Mega/STE with HSMODEM and getting 115,200 on my port with STiK. STiK is able to
use a prot speed much higher than 19,200. Use FSERIAL.CPX to set the port higher. STiK also comes
with a program that shows what your port is capable of. Run it. With HSMODEM I can get 230,000 (wish
my modem could do that), but alas I am stuck with the slow speed of 155,200. ;-)

Ron

3869. Re: Atari, JTS Corp. Merger

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <825173128_OASIS_@phil4.demon.co.uk>
Source record: 149951

In article <199602151527.a62831@a2w.maus.de>
Ian_Taylor@a2w.maus.de (Ian Taylor) said:-

>[BTW did Commodore rise again from its own ashes?]

AFAIK bought by Escom, who now sell of bits and pieces left over, and
were when I last heard, thinking about producing a new souped up
amiga, sort of the amiga equivalent of the medusa, and hades in
effect.....

this is all, AFAIK don't hold me to any of it !

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

3870. Re: question: "STFM"?

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <825173378_OASIS_@phil4.demon.co.uk>
Source record: 149952

In article <4frlh2$snh@inca01.inca.co.nz>
gmiller@inca.co.nz (Gaven Miller) said:-

>Alastair Shortland (ashort@mettav.demon.co.uk) wrote:
>> This garbled offering from johnr@citenet.net to All was spewed forth...
>
>> Hello johnr@citenet.net...
>
>> j> is the STFM the only atari ST that can connect to a TV?
>
>> Nope... all TOS based machines can connect to an TV apart from the ST and STF
>> :)
>
><nitpick>
>My Mega ST can't do it.
>My TOS based TT can't do it.
>
>Therefore not all TOS based machines can.
></nitpick>
>
>A rule of thumb:
>If the model number of the "all in one" keyboard model STs have an "M" in
>the name, they contain a TV Modulator. ("M" = "Modulator")
>
>So, STM, STFM have modulators.
>An STE is really an enhanced STFM, so it also has one.
>An STF does not.
>Neither do a Mega ST, TT.
>A Falcon030 does.
>(Uncertain about Stacy, ST Book, MegaSTE)

a MegaSTE can... don't reckon Stacy or ST Book though.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *

****

3871. Re: Hooray for all ST Users

Newsgroup: comp.sys.atari.st
Date: 1996-02-23 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <825174940_OASIS_@phil4.demon.co.uk>
Source record: 149953

In article <4ftgu2$gdf@main.freenet.hamilton.on.ca>
ad329@freenet.hamilton.on.ca (Chris Cracknell) said:-

>
>Okay, all you ST users out there. Take your right hand, reach over your
>left shoulder, and pat yourself on the back.
>
>My recent adventures in PC land have shown me just how truly fortunate we
>ST users are and just how great the ST community is.
>
>Our machines may be over 10 years old, but if you compare the support for
>our 10 year old machines to PCs of the same vintage, it is MUCH easier to
>find help and software for our machines than for on old 8088.
>
>Recently I needed a copy of Dr. T's K5 editor to replace my dead copy. I
>posted a message here and my e-mail box was flooded with offers of
>assistance. Not only that, but all these people wanted in return was
>compensation for the disk and shipping. Well one guy who responded to my
>plea also needed a programme so I just sent him a disk with the programme
>he needed and a S.A.S.E. and he sent me the disk I needed. FANTASTIC!!
>
>Now, recently I got a PC-EYE video digitizer card for $15 at a Goodwill.
>Unfortuately the software won't run on anything other than an 8088 (and
>the software is in BASIC too). Well there was a sheet with the card that
>mentioned better software that works with the card (Dr. Halo and Imigit).
>So I made inquiries about the software on the PC bases saying I needed
>that software for my 8088 to work with this video card. The responce was
>either complete apathy or rude e-mail along the lines of "Why are you
>using an old 8088? Get a pentium and a real video digitizer you idiot".
>Finally there was one guy who had the Imigit software and would make
>copies of it for me for $15! And this didn't even include photocopies of
>vital parts of the manual. When I got the software it wouldn't work and
>when I asked the guy what was wrong he got very rude and aggressive. He
>said it wasn't worth his time for the $15 I spent to help him but he took
>a look and it turns out he didn't send me all the files that were
>neccessary. So he told me to send him another $5 and he will send me
>those files too. I told him I had already given him $15 for one disk of
>non-fuctioning software and asked him if he couldn't just find it in the
>kindness of his heart to just send me the rest of the files I needed. I
>got back a very rude and insulting e-mail from this guy saying that he
>charges $100 an hour for his computer services and selling me this
>software just wasn't worth his time.
>
>Well after this experience in the land of PCs I think it's safe to say

>that ST users are far more helpful than PC users who seem to only care
>about how much money you'll give them and wether or not you have the
>latest and greatest gear.
>
> CRACKERS
> (Proud to own an ST from hell!!!!!!)
>
Blimey, I didn't realise it was _that_ bad in the PC camp !!!! I think
I'm going to stick with my ST, no matter what D.Frame and his cronies
try and say !!!

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

3872. Replacing Falcon Floppy Drive ?

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: leigh@lapd2.demon.co.uk
Message-ID: <312ef8d3.112382@news.demon.co.uk>
Source record: 149754

Has anyone had to replace the HD floppy in their Falcon ?...Does a standard PC HD drive work, if so how do I make the Falcon accept that the drive A is connected. I presume it will be the jumpers. Looking at the rear of the Mitsubishi PC drive that I have, on the left you have the usual 4 pin power connector, to the right of that is a block of 6 pins for jumpers, then there is the large array of pins for the ribbon connector and finally another set of six pins, this time stacked vertically.

```
pwr . .
| | | | : : : (large connector) : :
```

this is something like the layout.. any ideas desperately required

PS

I have spoken to various large companies, none of which have any specific falcon drives and all think that a PC drive should work but not sure exactly how.

That's all for now folks.....Leigh Caudwell.

3873. Re: AtariWorks Italics Hostile?

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: marc@lobotomy.demon.co.uk
Message-ID: <824762948snz@lobotomy.demon.co.uk>
Source record: 149755

In article <4fs362$seq@blackice.winternet.com>
rwithoff@winternet.com "Magic Marmot Studios" writes:
> I've also noticed a problem when printing in landscape mode in AW using
> NVDI; it appears that the first print line tries to print in portrait mode
> which makes the output very messy.

I posted an article about just such a problem. The "trick" is to get NVDI to
do the landscape printing, not AW. Just tell AW you have a non-standard paper
size which is wider than it is tall. (Apologies to the person who told me
this, but I can't remember who you were. Anyway, you deserve the credit for
this answer, not me. :-)

Cheers,

[M][a][r][c]
--

<><><>

3874. Re: New STFM gfx demos?

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4gmvu7$imd@m1.cs.man.ac.uk>
Source record: 149756

In article <825026657.28155@sevenoak.demon.co.uk>, andy@sevenoak.demon.co.uk (Andy Bowd) writes:
> Thanks to Steve and S94 for their help!
>
> I'm sorry, but not surprised, to hear the STFM demo scene is dead
> now.
>
> But one question : What are An cool, Big alec and all the people
> who's great demos I used to love getting doing now? Are they on the
> PC demo scene?

Big Alec is (was?) a member of Delta Force, who are still kicking around I believe, well done, chaps! I think their latest one was Froggies over the fence. It came out a couple of years ago and got very good reviews. If I remember correctly, it contains some Spectrum 512 screens with 14/16kHz tracker music. Damn good for an STFM!

Last I heard of AN Cool, was his M-DEMO 4 (a pretty loud and brash music affair, very good mixes, that guy has talent! STFM compatible too, I think. Yes, most likely in fact) about two years ago. That was his last one before going to do national service. I don't think many of the ST crews have moved to PC - they've either gone onto the Falcon, naturally, or got jobs in industry.

The Pixel Twins are no more... Douglas Little has a full time job, and is a member of Black Scorpion Software, who churn out amazing quality commercial stuff like Apex Media on the Falcon.

The Lost Boys sort of finished in 1991 with Ooh Crikey Wot a Scorcher... The Respectables are on the Falcon, as are Aura (currently working on a Wings of Death type Falcon shooter, although most of the members have quit, sadly. They made an *excellent* sound disk for the ST/STE called HIGH FIDELITY DREAMS, you'd be well advised to get this - 8 superb tracker modules at 16kHz on STFM and 50kHz on STE, simple but swish design...)

That's all I can say off the top of my head, hope it's of some use.

S.Lai

3875. Falcon for Sale in Canada(Best offer)

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: ash@muskoka.com
Message-ID: <4glnoe$rc9@blue.muskoka.com>
Source record: 149757

I have a Falcon 030 with 4mb RAM and 65mb hard drive.

Best offer

MUST sell!!!

Peter Ash
ash@muskoka.com

3876. I've Mint/Mintnet, what now?

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <825277650_OASIS_@ping.be>
Source record: 149758

Hello,

first of all I want to say that I'm a complete dummy what concerns
Mint/Mintnet, nevertheless I've managed to install Mint/Mintnet from the
TAF package but that's all. I'm dying to use all that exciting Cab
stuff but how the heck can I make a connection with
my provider? Do I need a prog for that?
BTW. I've a PPP connection.

CU
Martin
--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

3877. Re: Why don't we....

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4gn4cs$rfl@studs.sci.kun.nl>
Source record: 149759

In <4ghimj$psi@gateway1.brisnet.org.au> dancer@brisnet.org.au (root) writes:

>Chris Wilkinson (chriswil@southern.co.nz) wrote:
>: Gaven Miller (gmiller@inca.co.nz) wrote:
>: : Zan660 (zan660@aol.com) wrote:
>: : > Why don't we post applications, icons, controle panals, etc to this group.
>: : > As I am sure you know finding Atari software can be agrivating, I think
>: : > it would be good to post things like background images, icons,
>: : > shareware/freeware etc to this group. What do you think?
>: :
>: : Nice idea, but that is what the comp.binaries.atari.st newsgroup is for,
>: Correct, but I cannot remember the last time I saw -=ANYTHING=- posted in
>: comp.binaries.atari.st
>: Maybe this thread will encourage the use of that newsgroup again??
>Heck, I've posted a few things there. Guess they never went very far.

A few weeks ago, Annius (the moderator) posted an article on c.b.a.st
saying that he wanted to shut down the binaries and sources groups due
to low traffic. If it is true that some things _have_ been posted
there, it could be that something is wrong with the posting software
or something - you'd better get into contact with Annius and talk to
him about it.

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

3878. Re: maus.sys.atari.comp

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4gn4n3$rla@studs.sci.kun.nl>
Source record: 149760

In <4gkkde$ph7@vivaldi.belnet.be> Coolens Hugo <coolens> writes:

>Can anyobody tell me where I can find a newsserver which supplies the newsgroup
>maus.sys.atari.comp

Not quite sure about the name of that newsgroup, but I always gopher
to hp2.rz.uni-rostock.de. They provide the MAUSnet.

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

3879. Re: program to convert truetype fonts to Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4gn4rv$rni@studs.sci.kun.nl>
Source record: 149761

In <312e04cc63e51@sn.no> hallvart@sn.no (Hallvard Tangeraas) writes:

>Is there a program around which converts trutype fonts to anything the
>Atari ST can recognize? I have Fontkit 4 but it doesn't convert the
>majority of font formats out there.

I'm not sure whether this is what you mean, but as of version 3, NVDI
can display TrueType fonts. (And Speedo, of course).

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

3880. Re: US Robotics Sportster Vi Modem - Queries.

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <960224Z133520.761dbrewood@nest.demon.co.uk>
Source record: 149762

> Looks like we are in the same boat... I've got the 14.4 version of the Vi.

Yep, it certainly looks that way.

> I was using CoMa but it isn't 100ompatible with the Sportster Vi...
> maybe in the next version.

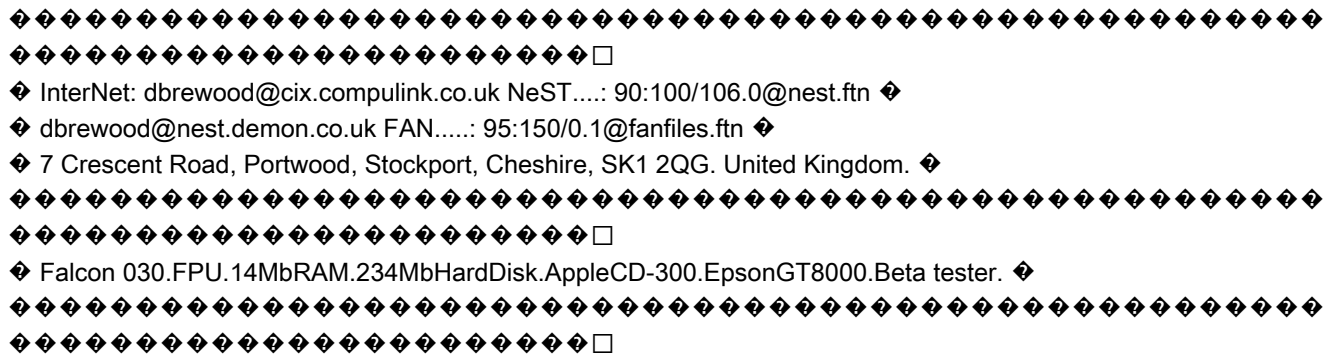
No good to me here as my fidonet mailer is on 1001f the time,

> I've been looking around everywhere for such a program, haven't found any
> that will do the job.... as soon as I get the right data I'm going to
> start writing a voice mail system. CoMa and Connect don't work either.

Keep me posted as to how you get on as this would be useful.

--

NeST info on the WWW at: http://www.mcc.ac.uk/~dlms/atari.html
ZC's mailing system.


InterNet: dbrewood@cix.compulink.co.uk NeST....: 90:100/106.0@nest.ftn
dbrewood@nest.demon.co.uk FAN.....: 95:150/0.1@fanfiles.ftn
7 Crescent Road, Portwood, Stockport, Cheshire, SK1 2QG. United Kingdom.
Falcon 030.FPU.14MbRAM.234MbHardDisk.AppleCD-300.EpsonGT8000.Beta tester.

3881. Re: Papyrus 4/5

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4gn655$c8n@lyra.csx.cam.ac.uk>
Source record: 149763

In article <8608_ashort@mettav.demon.co.uk>,
ashort@mettav.demon.co.uk (Alastair Shortland) writes:

> m> You mean a spell checker, yes it has about the best I've seen. You
>
>Is it only in the later versions, or all versions of Papyrus? :|

I haven't used earlier versions, because the earliest one sold in the UK
was 3.something. But that does have the spell checker.

3882. Re: Few lights about software.

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4gn6dr$c8n@lyra.csx.cam.ac.uk>
Source record: 149764

In article <4gh8o6$9vm@news1.wolfe.net>,
starship@3rdplanet.com (Rich aka Captain Blade) writes:

>That would be "emacs," a text-based line-oriented and fairly primitive
>editing program available for practically all computers. It is about
>as useful to an Atari user as a stone axe is to the average
>businessman. This is not to say you can't use it, just that there are
>many other, more modern and more powerful tools available that can do
>the same job.

There are plenty more modern tools, but none more powerful for any
platform, let alone the Atari.

3883. Re: maus.sys.atari.comp

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <312f1ab61d6fe71@sn.no>
Source record: 149765

Coolens Hugo (coolens) wrote:

>Can anyobody tell me where I can find a newsserver which supplies the newsgroup
>maus.sys.atari.comp
>Thanks
>Hugo

I think the Maus groups (or some of them) are publically available now as
we've just got them here, and they weren't available when I asked a year
ago, so ask your provider. I think I've already got 4 or 5 Maus newsgroups
dealing with Atari ST.

Hallvard

--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

3884. Re: MagiC 4 English version ?

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <825170899.14031@grasper.demon.co.uk>
Source record: 149766

On 23 Feb 1996 09:04:22 GMT ,Twas none other than Max Farina who did state ....
> Does anyone know if MagiC 4 ENGLISH version is ready (porca vacca! 8-|)

Yes it shipped this week in the UK .

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

3885. Re: searching for proff

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: sareid@sargu.demon.co.uk
Message-ID: <825260760_OASIS_@sargu.demon.co.uk>
Source record: 149767

>
>proff -po8 ...
>
>This executable file "proff" seems to be a unix-like kind of nroff or
>troff, but I never see it, nor on Atari, nor on Unix (HP or Sun).

There is a GNU version of proff, available from (at least) the
umich archive as .../Tos/Gprof/gpfbin09.zoo (source code gpfsrc09).

An english site is

src.doc.ic.ac.uk/packages/atari/umich/Gnustuff/Tos/Gprof

but there's lots of mirrors of this archive.

--

Stewart A. Reid
sareid@sargu.demon.co.uk

3886. New FTP site...

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: lwright@wintermute.awinc.com
Message-ID: <4gnt5c$t5i@kryten.awinc.com>
Source record: 149768

I'm considering putting up a DTP FTP site. I've got over 800 Calamus fonts and a whole whack of CVGs and IMGs to offer. I'm just measuring interest in such a venture.

AFAIK there is are no FTP sites currently offering more than a dozen Calamus fonts or DTP stuff at all. If I'm wrong, please correct me.

If you are interested in this new FTP site, let me know!

L.

3887. F.S. Codename Iceman-Sierra

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: Robert Oyler <royler@cnmnet.com>
Message-ID: <4gncln$75c@consolidated.ccinet.net>
Source record: 149769

[No readable article body recovered]

3888. F.S. Codename Iceman-Sierra

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: Robert Oyler <royler@cnmnet.com>
Message-ID: <4gnct6$75c@consolidated.ccinet.net>
Source record: 149770

I have a brand new copy of Codename Iceman for the Atari St
(has never been opened)--still in wrap.
this is a game put out by Sierra sort of like the Kings
Quest type.
I will take $12.00 + 3.00 shipping=15.00(immediately)
or best offer over 10.00 by Feb 29th.
Who knows it might be a collectors item someday being it
has not been opened.
royler@cnmnet.com Robert Oyler

3889. Re: Dead Progate 40 Hard Drive

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <825242376_OASIS_@ajrose.demon.co.uk>
Source record: 149771

In article <Dn990I.KqJ@cix.compulink.co.uk>
rgivan@cix.compulink.co.uk ("Roland Givan") said:-

>In message <Pine.SOL.3.91-941213.960222162031.3867A-100000@aidan.ncl.ac.uk>,
>T.W.Seddon@ncl.ac.uk said:
> > What I'd like to know is: is there a (cheap!) way of fixing this? Can
> > I plug another SCSI hard drive into the progate? (would be nice...
> > can the ST handle 500MB+ drives?!) Or does anyone have any
> > suggestions?
>
>Should be able to plug another SCSI drive in.
>
>You'd be better off going for a slightly older drive than something ultra
>modern. Older drives have 'parity disable' jumpers which you need. The
>other thing to watch is that the drive must be able to supply termination
>power (TERMPWR). AFAIK the GE-Soft adaptor doesn't - so the drive must do
>it for itself.

I bought a new 540meg SCSI drive from Gasteiner and plugged it into my
ProGate Profile II. As suggested above, it wouldn't do anything until I
had someone (Systems Solutions in my case) reprogram the parity on the
drive. However, if you're likely to be adding other SCSI components later,
then buy an ICD Link, and unplug the host adaptor inside the case. You'll
lose the busy light on the front of the case, but it will work without
need of reprogramming and you can be moer confident of the success of
daisiy chaining other devices in the future.

Good luck

E-mail me if you need more help

Andrew

--

---
andrew@ajrose.demon.co.uk

3890. Message from New Zealand

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: sven.bornemark@p56.dada.ct.se
Message-ID: <ftn_2.200.136.56$fidonet.org_312ec4d0_Sven.Bornemark@p56.dada.ct.se>
Source record: 149772

Hi everybody,

Look what I got this morning:

-------------[cut here]-------------------------------------

Tariland Computer Club Auckland New Zealand
'Keeping Atari Alive in New Zealand'

Announcing World Wide Search for Magazine contributors.

****** Message from the Club President *******

Welcome to the Tariland Computer Club in Auckland City, New Zealand.
Auckland City is known as the City of Sails and plenty of Volcanoes!!
If you are ever down this way, do not hesitate to look us up and come
and stay a night or two!

The contact address is:

Tariland Computer Club
c/- Brian Becroft
PO Box 332
Kumeu 1250
Auckland
New Zealand

The contact telephone is:

(09) 412 9700

ask for Mario or Brian.

Internet address:

mbecroft@iconz.co.nz

The Scene:
****

Let me show you around. We have three computers on this side of the
room. First there is the TT030 8meg 850HDD whwere Mario works most of
the time with his first love - Lattice C, which he hasn't had that
long. It is an obsession probably, that and Internet. He is currently
working on aprogram to show pictures, text, and figures, for a
friends stamp collection. like a spreadsheet that includes fields
with pictures...

Next to this is the Falcon, the basic machine where we run Apex Media, digital recorders and such like.

Next to this is the 4 meg STFM, CD ROM drive and 850meg Quantum for running the club BBS. We have 4 CD ROMs and intend getting more.

In the next room (an old freezer) is the music studio run by a Stacy4/40, a Fostex E8 recorder and about a dozen synthesizers.

Around the walls are examples of Artwork and Layouts from our love of DTP.

The Story
****

Every month we produce the Tariland Club magazine on Calamus SL and printed on our trusty SLM 804 Laser.

The Problem
****

We are interested in maintaining a pro-active attitude for the Atari machine so as to help the many owners in New Zealand, but we do not have enough contributors who would write articles for our magazine. It has quite a reputation! We cannot help it being better than most!

The Answer
****

You are cordially invited to help your friends on the other side of the Earth! We have a magazine swap with ten clubs around the world in Australia, USA, Canada, Sweden and Spain. Some of the people reading this would have contributed to non English Atari magazines. I would love it if you would send your articles to me in an English translation! We are interested in all things, not only reviews, but what programmers are up to, what individuals are using their computer for. In our club, for instance, we have a man using his Atari for Packet Radio. We would love to hear of all the uses that people manage to put their computers to! Do you know anyone who is using the Satelite tracking programme to download weather information, anyone using the Atari in Industry Control, using it to operate Knitting machines etc. Whatever it is, we want to hear it.

Please help us by contributing your stories in English, we will forward you our magazine with your published work as a mark of gratitude for your help. I like the idea of co-operative help. Remember, that when you write for us, ten clubs around the world get to see it!

This promotion that you have now read is an example of the pro-active attitude we have to help support those that choose to stay with the Atari platform. Please distribute this complete message to your friends and please feel free to publish it in your country.

Do not hesitate to contact us here in New Zealand!

Remember the email address is:

mbecroft@iconz.co.nz

3891. Re: Q: irpnII demo probs

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <8967_hsideras@mettav.demon.co.uk>
Source record: 149773

Hi Danny, on 20 Feb 96 you wrote:

e> (hsideras@mettav.demon.co.uk) typed away:
: a>> a1960563@athena.rrz.Uni-Koeln..DE (Kerstin Hoef-Emden) wrote:
: a>> I installed a demo version of irpn II for accelerating the output
: a>> of data at the centronics port. Now I realised some strange
: a>> phenomenons obviously caused by irpn II.
e> : I don't know what your problems are caused by or what the solution is,
e> : but you could always just switch to FPPrint or FREDWEST - they do the
e> : same job I think.
e>
e> I would like the original poster to inform us of what the strange
e> phenomenons are.. I have never come across any.

The poster's address got stripped from my original message - I've bunged it back in.

e> As for the other printer accelerators, iPRN is different because it
e> speeds up output by 8 times.. much faster than the other two you have
e> mentioned.. even Calamus output is speeded up.. yes! iPRN also gives
e> printer status tracking which means that if for some reason there is
e> something wrong with the printer and it can not output, you will get
e> the error message straight away, instead of after 40 seconds that
e> TOS/MagiC waits.

That much faster? Is it a spooler too?

Printer error messages sounds decent - that's another one I'll have to download and let sit in my download folder for 6 months... <g>

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3892. Re: Problems with STIK/CAB

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <825251848_OASIS_@phil4.demon.co.uk>
Source record: 149774

> In article <4g6ln9$eac@isnews.csc.calpoly.edu>
> smiller@farad.elee.calpoly.edu (Steve Miller) said:-
>
>>OK, when I use STIK I do not use the autodial part, I login to my system
>>using STalker and I type the commands to enable a SLIP connection then I
>>go into STIK after closing the STalker window and I set my IP address as
>>was given to me during my login process. I then go into CAB, open a URL
>>and it just says : "Resolving Host" and nothing ever happens except for a
>>blip every few seconds on my Send Data light on my modem.
>>
>>I did have to set the MTU size to 1500... it says that when I login.
>>
>>I know I have the DNS address right, I got it from my sysadmin... what's
>>going wrong?
>>
>>I have a TT with a USR Sportster 14.4 and I am operating on Serial 1.
>>DO I need HS Modem or something? What is HS Modem anyway?
>>
>>HELP! I would really like to get the freakin' thing working!
>>
>>thanks :)
>>
>>*steve

sounds like the problem is connecting STiK by using Connect. My
suggestion to test this is to use the irc.prg supplied, if you can get
that to work, ie. talk to people with it then you get STiK working ok,
otherwise STiK is the problem.

My suggestion to solve the problem with STiK is to use it as it was
designed, ie. let it do the connection and negociation, not Connect,
otherwise STiK probably misses vital bits that it needs......

try it and see !

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *

```
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
************************************************************************
```

3893. Re: Looking for UDO

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <825252662_OASIS_@phil4.demon.co.uk>
Source record: 149775

In article <824768488_OASIS_@pwomar.demon.co.uk>
Paul@pwomar.demon.co.uk (Paul Womar) said:-

> In article <4fvh0h$ooh@due.unit.no>
> josk@stud.unit.no (Jo Even Skarstein) said:-
>
>>
>>I've been looking everywhere for UDO 4, as reviewed in AW10. Does anybody know
>>where I can find it?
>>
>>Don't tell me to use archie as my archie-server is down at the moment :-(
>
>Theres an archie server if you telnet to src.doc.ic.ac.uk, It does
>have restrictions on it but I think it's open to Europe. Anyway keep
>your eyes open here as someone asked me this question shortly after
>AW10 came out and I posted the reply, it's on ftp.uni-paderborn.de I
>can't remember the directory but it's called udo4etos.tos.
>
ftp to uni-paderborn.de
\atari\tools\utils its as udo4etos.tos and udo4eman.zip
^ ^
program & manual

hope it helps !

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

3894. Re: Turning FPU off !

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <825263466_OASIS_@phil4.demon.co.uk>
Source record: 149776

In article <824839496_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

snip....
>
>The cookies are stored in a COOKIE array whose address can be found by
>reading location $5a0 (SYS_P_COOKIES above). If this is zero then no
>cookie jar exists. If it not zero, poll them in ascending order until
>the _FPU cookie identifier (c_id) is found or you reach the end of the
>list (c_id == 0) then change the user pointer (c_up) to a suitable
>value. As I have an _FPU cookie installed but no FPU then I assume
>setting c_up = 0 will disable it because that's the setting I've got.
>
>Sorry it's not in Basic. :-(
>
Thanks for that.... I'll see what I can do with it !

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

3895. Re: game help

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <825264100_OASIS_@phil4.demon.co.uk>
Source record: 149777

In article <Pine.SOL.3.91.960219190514.25853A-100000@breakout.rs.itd.umich.edu>
"Autumn J. Thomas" <rescuer@umich.edu> said:-

>Hi,
> I got some software with my computor when I got it but not much
>documentation. I have a game call Guild of Thieves, it looks
>interesting, but I need some password to get it to work which I
>do not have.
> Does anyone have this game that can give me the password?
> Thanks,
> A J Thomas
> rescuer@umich.edu
>
When you say password, do you mean some sort of copy protection, eg. 3
rd word of line 10 on paragraph 6.... if so then you've probably got a
pirated copy..... otherwise what do you mean, a cheat ?? a jump to
level password ??

you could try using a sector editor to 'look' trough the program, and
try and find any english words !

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

3896. Re: Turning FPU off !

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <825270160_OASIS_@phil4.demon.co.uk>
Source record: 149778

I tried the Cookie Jar method, and it sort of worked.... Programs like SysInfo suggested that the FPU wasn't there (also had fun changing my computer to a TT ! <g>). However when it came to running programs they run as normal, accessing the FPU as they would normally, seems they don't check with the cookie jar, but with the hardware ! oh well, nice try.

Thanks

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

3897. Re: PROPOSAL: comp.sys.atari.marketplace

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <825247350_OASIS_@phil4.demon.co.uk>
Source record: 149779

In article <4gf0qu$ila@netserver.univ-lille1.fr>
Jean-Francois.Houe@eudil.univ-lille1.fr (Jean-Francois.Houe) said:-

>I think it's a good idea.
me too.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

3898. Re: Some Fixes for Common STiK problems

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <825251496_OASIS_@phil4.demon.co.uk>
Source record: 149780

In article <Pine.LNX.3.91.960218194101.16167D-100000@moose.erie.net>
Dennis McGuire <mcguired@moose.erie.net> said:-

>
>
>On Sun, 18 Feb 1996, Phil Hough wrote:
>
>> In article <824201026_OASIS_@swampdog.demon.co.uk>
>> guy@swampdog.demon.co.uk (Guy Harrison) said:-
>>
>> >I couldn't agree more. Never once had the slightest suspicion of it
>> >causing any conflicts.
>> HSMODEM does not work with TOS 2.05, it speeds up data throughput, but
>> as it doesn't fix the flow control bugs, then it is of no use !.....
>
> I've been using HSMODEM with TOS 2.05 on my Mega STe for over a
>year and have not had problems. What am I missing out on???
>
I've been trying to get it to work on my TOS 2.05 MegaSTE for a year,
any chance of sending me your config ???, names of patch progs and the
oreder the progs are in the auto folder ???

Thanks

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

3899. Re: List of Good Web Sites

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <825253024_OASIS_@phil4.demon.co.uk>
Source record: 149781

In article <26080HIDUGYJMDTURJW@vbs.com>
slayman@vbs.com said:-

>
>Greetings:
>
>I am looking for a list of good atari oriented web sites. Your help
>would be greatly appreciated.
>
>Slayman
>---
> • OLX 2.1 TD • WAHS Electronic Music Lab fax (804) 823-5121
>
You've probably already tried this but:

try accessing www.yahoo.com (or another web seracher) and set the
search for Atari, and see what pops up !

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

3900. Re: RSCs in GFA

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <825263604_OASIS_@phil4.demon.co.uk>
Source record: 149782

In article <825015418_OASIS_@login.eunet.no>
thomas.nilsen@login.eunet.no (Thomas Nilsen) said:-

> In article <824661762_OASIS_@phil4.demon.co.uk>
> phil4@phil4.demon.co.uk (Phil Hough) said:-
>
>>Does anyone know of a PD ascii guide to using RSC files in GFA Basic
>>??? I've looked at a couple of example progs, and it looks _very_
>>complicated, so I need some help. Any suggestions ????
>
>It's not complicated at all. An easy start is to look at the examples in the
>EXAMPLES.COM folder on you GFA Basic (v3.x) disk.

Can't do that as my copy of GFA 3 came from an STF Coverdisk, so I
only have the main program, a brief manual and a copy of Tranquili
Mnilu.... so far I've managed Ok, but without explanation the RSC
commands are quite daunting !

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

3901. Re: Few lights about software.

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <825264836_OASIS_@phil4.demon.co.uk>
Source record: 149783

Here are some of the bits i _do_ know about (or at least I think they
are right <g>):

In article <Pine.ULT.3.91.960219160651.26088B-100000@mhc.mtholyoke.edu>
Katherine L Ellis <kellis@mtholyoke.edu> said:-

> Hi everyone, I have some questions about some software, which I
> have no clue, do I need them ?:
> What is tex ?
probably not needed, I think its some way of doing fancy text, with
symbols, undelines etc. etc. for documents accompanying progs etc.

> What is poscript ?
an output from DTP and some fancy Word Procs that allows you to send
the output for printing by high tech super high resolution, but very
expensive postscript printers. Unless you are going to go into
professional DTP then you probably won't need this !

> What is GNU ?
A DP (free) C programming thingy I think.

> What is Gem-dos ?
GEM=Graphics Environment Manager, puts things like menus bars,
windows, alert boxres etc. on your screen, quite useful.... but
already built into the computer, and loaded from the little chips in
your comptuer when you turn it on.

DOS=Disk Operating System, the bit of GEM and TOS (The Operating
System) that does all the disk and file related stuff, again built in
and run when you turn the computer on.

> What is E-mac ?
A text editor. IMHO not a very good one, if you want a good Shareware
one get Everest. for commercial there are allsorts !

>--------------------------
> Also is it possible to emulate a PC 80486 on the Falcon 030?
> Because I Know that is possible to emulate a 80286 but it's
> pretty old. And the price pretty high. When you know that you
I seem to remeber a 486 being planned, but don't ever remember it
being released. Also it won't be any cheaper than the 286 emulator !

> can get a 486 portable packaxx bxxx, second hand for $600.
Get yourself a 2nd hand 486 then, you are unlikely to have some of the
incompatibility problems an emultor would have, but you'll get all the
normal PC ones...

Hop this all helps

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

3902. SAMPLING/SOFTWAR/FALCON 030

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: ekr@efn.org
Message-ID: <4gnk7g$hh0@garcia.efn.org>
Source record: 149784

Hello....

I was hoping to find SAMPLING SOFTWARE for my FALCON 030.....

I have not been able to find a shareware program that will let me save in

WAV format.....

Thanks,

Kevin

3903. Re: Is JTS owned by Uncle Jack and Sons

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <4gnh0o$7dk@news1.wolfe.net>
Source record: 149785

dwilga@mtholyoke.edu (Dan Wilga) wrote:

>Dan Wilga
>Gribnif Software

Dan, what is Gribnif still supporting? I may need some new STuff...

3904. Re: Hard Disk Crash

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <4gnh6k$7dk@news1.wolfe.net>
Source record: 149786

Martin Hunt <prinvend@deepcove.com> wrote:

>Help
>My hard disk crashed and gobbled one of my partitions.
>I have a Megafile 30. Does anyone know of some disk repair or recovery
>software so that I can grab some of my files before I reformat the thing?

Diamond Edge from Oregon Research, (503) 620-4919, or Cleanup from the
ICD Pro utilities package.

3905. >sense< messages

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: rln@world.std.com
Message-ID: <DnAnL3.71o@world.std.com>
Source record: 149787

Hi.
I just bought a 213MB Maxtor hard drive from Toad Computers. I formatted it and partioned it and everything seem's to be ok. Whenever I write to the drive though, I am getting >sense47< messages on the screen. This value,47, is not listed in my Adsci cpx module so I don't know what it is trying to tell me. I read that each manufacturer can implement these as they see fit, I was wondering if anyone has seen this in a similar setup. I am using an ICD Advantage + host adapter and version 5.5 of ICD's driver software. Any info would be appreciated as I want to get another one of these drives but want to make sure they are ok with my setup first!
Rick Nelson

rln@world.std.com
rnelson757@aol.com

--
Richard L Nelson, Lawrence, Mass. 01841
rln@world.std.com
rnelson757@aol.com

3906. Help with Linux

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <825275114_OASIS_@mbha.demon.co.uk>
Source record: 149788

Oops, I need more help...

Does anyone out there use minicom or seyon under Linux/Xwindows?

I get an error message with minicom saying /dev/modem device busy (or words to that effect). The program seems to expect to see /dev/modem but I have set up /dev/cua1 (modem 2). So I set up a symbolic link with the above result. Am I doing something daft?

With seyon, running from X complains about a missing lib file (can't remember the name).

Also, since I included the network drivers, I get a new message at boot time (fair enough), it says 'Configuring network drivers' then prompts NET:. if I hit return it newlines then inetd and eventually the login.

I only want network drivers to run ppp, slip, cslip. Can I disable anything here? What does NET: expect?

<sigh> I wish I had more docs...

All help gratefully received...

--

dave

---

wizzo

3907. Re: German text

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: sjsblake@cix.compulink.co.uk
Message-ID: <DnAuD0.H5z@cix.compulink.co.uk>
Source record: 149789

Set up your NVRAM options, there are various CPX modules in the public domain for doing this.

Shaun

3908. Re: MagiC 4 English version ?

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <825210736_OASIS_@pwomar.demon.co.uk>
Source record: 149790

In article <massimo-2302961006410001@macmax.irfmn.mnegri.it>
massimo@irfmn.mnegri.it (Max Farina) said:-

>Does anyone know if MagiC 4 ENGLISH version is ready (porca vacca! 8-|)
>
I got my copy about 2 days ago so I guess it is!

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

3909. Re: Is JTS owned by Uncle Jack and Sons

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <4gof6d$em0@cxc1.cl.msu.edu>
Source record: 149791

macdonald@cfcsc.dnd.ca (Ken Macdonald) writes:

>Also, according to the deal, 60% of JTS is now owned by Atari, so they 'own'
>it now. :^)

The statement I read said something to the effect of 60% of JTS is owned
by "Atari stockholders" and since the Tramiels only had about 51% of the
original company they now hold roughly 51% of 60% of the new company...
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

3910. Re: Parking a Quantum Maverick

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <4gofb6$en1@cxc1.cl.msu.edu>
Source record: 149792

rgivan@cix.compulink.co.uk ("Roland Givan") writes:

> > I've heard this warning for years, but I've never once heard a decent
> > explanation of why it might be damaging to an auto-parking drive to
> > force it to park manually.

>Parking utilites may just try to dump the heads down on a unused track.
>Some just picked a random track apparantly.
>Modern drives however may actually lock the heads away from the platters.
>Therefore if you use a parking program which just dumps the heads on a
>track you might be worse off.
>At least this is my understanding of the situation. However AFAICS - as
>long as the parking program doesn't do any damage itself - then the drive
>will autopark normally (and correctly) when powered down.

Exactly. So the heads move to the park position. Then you shut the drive
down and the mech tries to move the heads to the park position... Where's
the danger in that?
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

3911. Re: Changing resolution...

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.960224203026.14083C-100000@planetx.bloomu.edu>
Source record: 149793

On 19 Feb 1996, Anthony Jacques wrote:

> In article <8490_ashort@mettav.demon.co.uk>, ashort@mettav.demon.co.uk (Alastair Shortland) writes:
> >Hello...
> >
> >It is possible to code into all STOS programs the ability to change to the
> >correct resolution for that program without having to reset the machine. For
> >example, if you are in medium resolution and the program needs to be run in
> >Low res, the program will change to the correct resolution for you on
> >execution..... no messing about with chaning the resolution via the desktop
> >and having to wait for the computer to re-boot itself.
>
> This is one of the advantages of STOS... GEM based programs cannot do this...

I don't know if I have anyting technocally useful, but changing resolutions without rebooting is something I'm trying to do since I hate changing from low to med and back again just to read a doc file and play the game.

But I took a resolution changing routine from an assembler source code and made a small program out of it. It involves reading what mode your in from XBIOS and putting the mode number and screen addresses in the stack. I did teaching my self ASM programing by the way.

I ran it from the desktop and guess what? It switch resolutions without crashing! However, the desktop look screwed up because it still thinks it's in the old rez mode such as going from low to med halfs the desktop screen. And the text color is yellow, so if I can preserve the pallette and restore after the change it should work...theoretically.

But reading a text file from the desktop had no problems, all 80 columns were filled out. If I can handle the yellow color, it would work with no problem. I'm planning on putting this in a special text reader for viewing files in med rez while opening the program in low rez. If anyone can add anything on how I can suceed at this, or tell me where I screwed up, please e-mail. Thanx! :)

Eric Noss
a.k.a
Mr. Maddog

3912. Re: DISCUSSION: Atari binaries/sources groups

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: dag.dao@dada.ct.se
Message-ID: <ftn_2.200.136$fidonet.org_312f8af8_Dag.Dao@dada.ct.se>
Source record: 149794

```
>> So, if there are no serious objections, I will request deletion of
>> the groups somewhere early March.
>
> COMP.BINARIES.ATARI.ST without problems !
> COMP.SOURCES.ATARI.ST again no probs....

I believe that that's what Annius actually meant, though he mixed the names up.
Check out the subject line & also the message itself.

> ...but DO NOT DELETE COMP.SYS.ATARI.ST !!!!!!!!!!!!!!!!!!

Don't panic!

-+- /Dada!
```

3913. help converting attached files created with some type of ST program to a format usable on the IBM PC platform

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: Illya Konnoff <iak1@northcoast.com>
Message-ID: <312FED5F.7A34@northcoast.com>
Source record: 149795
Body handling: Binary attachment payload not displayed: TOADTALK.DOC, VALUES__.DOC, TABLPOET.DOC, TABLECON.DOC, 1ST_PRNT.PRG, 1ST_WORD.RSC, 1ST_WORD.PRG

I am helping a professor get some work saved on an ST to the IBM platform. My Prof. claims to have saved the document(S) using First Word around 1988. I used a small program to read the ST disk on my PC. I have attached the files, they appear much like IBM PC files with eight characters and a three character extension example "toadtalk.doc"; is this common for the ST? Can anyone tell by looking at the attached files, the program used to create them and or where I might be able to find a program to convert from what I have to RTF or another format usable by the IBM PC. Please contact me at one of the following locations:
<iak1@northcoast.com>
or
<iak1@axe.humboldt.edu>

seemtolovethemsomuch,whydon'tyou

kissit?"Ofcourse,Ididjustthat.Shewasexhaustedfromher

recentbattlewiththestreamandsimplylaidonherba

[One or more binary attachments are retained only in the source text.]

3914. Help converting attached files created with some type of ST program to format usable on IBM PC

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: Illya Konnoff <iak1@northcoast.com>
Message-ID: <312FEF7B.7D3A@northcoast.com>
Source record: 149796
Body handling: Binary attachment payload not displayed: TOADTALK.DOC, VALUES__.DOC, TABLPOET.DOC, TABLECON.DOC, 1ST_PRNT.PRG, 1ST_WORD.PRG, 1ST_WORD.RSC

Can anyone tell by looking what program these files were created with on
the ST and where I might find a file to convert them?

seemtolovethemsomuch,whydon'tyou

kissit?"Ofcourse,Ididjustthat.Shewasexhaustedfromher

recentbattlewiththestreamandsimplylaidonherba

[One or more binary attachments are retained only in the source text.]

3915. ignore test

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: Illya Konnoff <iak1@northcoast.com>
Message-ID: <312FF00C.7736@northcoast.com>
Source record: 149797

```
test
```

3916. program to convert truety

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960224090010280 34@acpu.com>
Source record: 149798

hallvart@sn.no (Hallvard Tangeraas) spake thusly:

HT> Is there a program around which converts trutype fonts to
HT> anything the Atari ST can recognize?

Correct me if I'm wrong, but I thought the ST would recognize and
use TrueType fonts in Speedo v5 and NVDI 3 or above. Did I miss
something?

Toad sells 'Type 1 Converter' which converts TrueType or PS Type One
into ECF files. FontVerter (also sold by Toad) will then convert to
PageSTream (DMF) or Calamus (CFN) files. According to the catalog.

"The Poor Deluded Soul" - tderrick@acpu.com

... I wish life had a scroll-back buffer.....
___ Mountain Reader II - #00000077

3917. Re: Few lights about software.

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3130c4161f40d5c0@xs4all.nl>
Source record: 149799

Rich aka Captain Blade (starship@3rdplanet.com) wrote:
>Katherine L Ellis <kellis@mtholyoke.edu> wrote:
>
[...]
>> Also is it possible to emulate a PC 80486 on the Falcon 030?
>> Because I Know that is possible to emulate a 80286 but it's
>> pretty old. And the price pretty high. When you know that you
>> can get a 486 portable packaxx bxxx, second hand for $600.
>
>Unless you're really cramped for space, I'd advise you to get the 486
>box also. That way, when it crashes, it won't take your Atari down
>with it.

ROTFL

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

3918. Re: Flicker Fix programs for interlace

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3130c4161f40dbe1@xs4all.nl>
Source record: 149800

Ian Andrew Garrison (garrison@coventry.ac.uk) wrote:
>
> Hi, when using DTP packages, i use an interlace program
>to increase the screen resolution.., BUT, unless i turn the contrast doen
>on my monitor, the flicker drives me mad..
>
> So, I was wondering if there are any flicker fix programs
>out in PD at all?

The whole purpose of interlaced resolutions is that you trade-in the higher
refresh-frequency for a higher resolution. But of course you can't have
both at the same time using this method. Make your choice and be happy
with it. No 'flicker fix program' will fix this for you, and if it did, it
probably would change back to a non-interlaced resolution.
Then you'd be back where you started.
To really solve this you would need a special videocard _and_ a better
monitor...

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

3919. Re: MagiC eprom

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3130c4181f40e793@xs4all.nl>
Source record: 149801

Hallvard Tangeraas (hallvart@sn.no) wrote:
>Andrew Owen (andrew.owen@gecm.com) wrote:
>>bjr@Pbjr.ebicom.net (Brian Roland) wrote:
>>>Will Magic fit on Eprom? I'm thinking it may be a good deal larger than
>>>TOS.
>>>
>> Only the core part (kernal?) needs to be on EPROM. MagiC desk. fonts and other utilities
>>would still be loaded from disk. I believe this is how the MAC works.
>
>
>What do you mean 'needs to'? I believe the questions about having Magic in
>ROM instead of disk is to be able to simply switch on the computer and have
>everything there, as well as save RAM space.
>So, would it be possible to do this?

Sure, it clearly says so in the manual. The point is, I wouldn't bother as
there are still some programs that do not like MagiC and furthermore RAM
is just so much faster than ROM. But if you really really want to... yes.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

3920. Re: PROPOSAL: comp.sys.atari.marketplace

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3130c4181f40ee34@xs4all.nl>
Source record: 149802

Jean-Francois.Houe (Jean-Francois.Houe@eudil.univ-lille1.fr) wrote:

>I think it's a good idea.
>
I'll second to that. I'm getting fed up as it is already with the FS posts.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

3921. Re: question: "STFM"?

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3130c4181f40f335@xs4all.nl>
Source record: 149803

Ronny Gardh (epkrgdh@epk.ericsson.se) wrote:

> j> is the STFM the only atari ST that can connect to a TV?
>
>ST No internal drive and no TV-modulator
> - F for floppy
> - M for modulator
> - E for Enhanced
>
Sure, but you forgot to mention that 'E for Enhanced' automatically
incorporates both 'F' and 'M'.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

3922. Re: Trubo 16 help

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3130c4181f40f976@xs4all.nl>
Source record: 149804

Robert White (rwhit@edenbbs.com) wrote:
>>
>>>Well I have had a turbo 16 unit installed for about 3 yrs now.
>>>Since installing it I have never been able to use spectrum 512 to
>>>view spectrum pictures. The spectrum program just gives my a garbage
>>>flickering screen.
>>>
>> Not sure, but I believe that the Spectrum (and PhotoChrome) formats
>> are directly tied to the 8mhz speed of stock ST's...(its how they
>> "synch") So I think you will have to downshift the speed of your Turbo
>> 16 down to 8mhz...I believe that the Turbo 16 comes with software to
>> do that, right? Hope this helps! :)
>
>Yes I have tried that. I have the switch installed that allows you to switch to
>8mhz. Still no worky on spectrum512.
>Again I heard there was a chip or something that can fix this.
>Thanks for responding.

Most accelerators have a setting 'cache off' which is NOT the same as true
8 MHz mode. Check your manual. Maybe you're still running at 16 MHz but
with cache switched off. As this is the 'slow' setting maybe you confused
some settings ? Otherwise nothing will solve this exept putting the old
original processor back inside.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

3923. Setting up MiNT+Net

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: allfree@scs.unr.edu
Message-ID: <4gnhk8$o07@silver.scs.unr.edu>
Source record: 149805

Could some kind soul please help me set up MiNT+Net? I've read the docs, and have the files. I just don't understand how to set up the supporting files like rc.net and host.conf, etc., or how to use route or slattach.

I have slip.xif and socket.xdd in my MultiTOS folder, and they work fine. I just don't know how to make the connection to the serial port. The program 'chat' seems easy to use, so connecting to my provider should not be a problem. I guess also I need 'syslog' to run many programs, so I'm off to get that now. Any help would be greatly appreciated!

--
Ben Allfree
shadow@iris.yolo.com | allfree@scs.unr.edu

3924. Re: Dead Progate 40 Hard Drive

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <Dn990I.KqJ@cix.compulink.co.uk>
Source record: 149877

In message <Pine.SOL.3.91-941213.960222162031.3867A-100000@aidan.ncl.ac.uk>,
T.W.Seddon@ncl.ac.uk said:
> What I'd like to know is: is there a (cheap!) way of fixing this? Can
> I plug another SCSI hard drive into the progate? (would be nice...
> can the ST handle 500MB+ drives?!) Or does anyone have any
> suggestions?

Should be able to plug another SCSI drive in.

You'd be better off going for a slightly older drive than something ultra
modern. Older drives have 'parity disable' jumpers which you need. The
other thing to watch is that the drive must be able to supply termination
power (TERMPWR). AFAIK the GE-Soft adaptor doesn't - so the drive must do
it for itself.

:-)

Roland.

@CiX

3925. Re: Error 403 with CAB?!

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <825124150.8297@grasper.demon.co.uk>
Source record: 149878

On 22 Feb 1996 15:48:34 GMT ,Twas none other than Andreas Schwartmann who did state ....
> Hello!

> Does anyone know, what "Error 403 - Forbidden by rule" means? Whenever I
> try to download a web-page with StiK/CAB and try to connect with the URL
> this message is all I get to see!

The site you are trying to access has imposed a restriction on access
such as the time you can access it or who is able to access (your domain)
nothing to do with CAB ...

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

3926. Re: ATARI up for sale? Why not buy it?

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: azog@gti.net
Message-ID: <4gm1s2$b1u@gti.gti.net>
Source record: 149879
Cross-posted to: rec.games.video.atari,rec.games.video.misc,misc.invest.stocks,comp.sys.atari.st,comp.sys.atari.advocacy

James Wood (jamesw@PEAK.ORG) wrote:

: Personally, I'd like to see (gasp) Microsoft buy Atari. They did
: a wonderful job with the "Microsoft Arcade" of Atari classic arcade
: games.

Ugh, that gasp is truly a gasp. I can just see it now: Windows 95 for
the Falcon030. If you thought MultiTOS was slow, wait'll they get a load
of this! Or would they call it Windows 030?

--
Billy D'Augustine, azog@gti.net

"Tell me now, where's the end to our strife?"
http://www.gti.net/azog/

3927. Re: ATARI up for sale? Why not buy it?

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: jlw@conterra.com
Message-ID: <312e9449.553572@news.scsn.net>
Source record: 149880
Cross-posted to: rec.games.video.atari,rec.games.video.misc,misc.invest.stocks,comp.sys.atari.st,comp.sys.atari.advocacy

On 23 Feb 1996 18:32:12 -0500, strivard@mtu.edu (Seth T. Rivard)
wrote:

>: Personally, I'd like to see (gasp) Microsoft buy Atari. They did
>
>you know... seeing that windows games are rather generic like old
>atari games, maybe Atari should get into making games for windows!
>not Dos games, but games for windows. Seeing that the most advanced
>games for windows are solitare-like and mindsweeper-like.. I bet

Or Mech Warrior 2

3928. Re: Few lights about software.

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4gmv6l$ik0@m1.cs.man.ac.uk>
Source record: 149881

In article <4gh8o6$9vm@news1.wolfe.net>, starship@3rdplanet.com (Rich aka Captain Blade) writes:
> Katherine L Ellis <kellis@mtholyoke.edu> wrote:
> > What is GNU ?
>
> GNU is a generic term referring to software from the Free Software
> Foundation (I don't know why),

It's a recursive acronym: GNU's Not UNIX. The idea is to make freely available UNIX-compatible software.

> > What is E-mac ?

> That would be "emacs," a text-based line-oriented and fairly primitive
> editing program available for practically all computers. It is about
> as useful to an Atari user as a stone axe is to the average
> businessman. This is not to say you can't use it, just that there are
> many other, more modern and more powerful tools available that can do
> the same job.

emacs happens to be *very* powerful! You can adjust it to a particular environment, like for C coding, make it automatically indent or whatever, and for my microprocessor design classes using Cadence Design Framework II it's the default editor for messing around with VHDL. It links in with Cadence, so when you edit your VHDL, you can make it do a save and check in conjunction with DFW2.

Not for the beginner though (emacs)...

S.Lai

3929. Re: program to convert truetype fonts to Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: paa@hol.gr
Message-ID: <4glvjo$jvj@newsflash.hol.gr>
Source record: 149882

Hallvard Tangeraas (hallvart@sn.no) wrote:
: Is there a program around which converts trutype fonts to anything the
: Atari ST can recognize? I have Fontkit 4 but it doesn't convert the
: majority of font formats out there.

Some time ago I wrote a program which converts vector fonts to Signum3
bitmap fonts. It requires SpeedoGDOS or NVDI >= 3. Are you interested?

3930. Re: looking for that turtle prog. software

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <Dn990G.Kpv@cix.compulink.co.uk>
Source record: 149883

In message <4gburc$rpt@mars.efn.org>, tclarke@efn.org said:
> I just traded for a 1040 system for my little boy, and was told about
> a programming/logic building app that involves a turtle on the screen.
> Anyone know what this program is called, or where I can get it?

Sounds like 'Atari Logo' or 'ST Logo' as it was apparently renamed. Its commercial (though I doubt anybody much cares anymore) and was shipped with many STs (in the UK at least) in 1986. Not sure if it was ever sold seperatly.

:-)

Roland.

@CiX

3931. Re: Parking a Quantum Maverick

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <Dn990F.Kp6@cix.compulink.co.uk>
Source record: 149884

> I've heard this warning for years, but I've never once heard a decent
> explanation of why it might be damaging to an auto-parking drive to
> force it to park manually.
>
> Anybody got a clue about this?

Parking utilites may just try to dump the heads down on a unused track.
Some just picked a random track apparantly.

Modern drives however may actually lock the heads away from the platters.
Therefore if you use a parking program which just dumps the heads on a
track you might be worse off.

At least this is my understanding of the situation. However AFAICS - as
long as the parking program doesn't do any damage itself - then the drive
will autopark normally (and correctly) when powered down.

:-)

Roland.

@CiX

3932. Re: ATARI up for sale? Why not buy it?

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <825170890.14020@grasper.demon.co.uk>
Source record: 149885
Cross-posted to: rec.games.video.atari,rec.games.video.misc,misc.invest.stocks,comp.sys.atari.st,comp.sys.atari.advocacy

On Fri, 23 Feb 1996 11:02:37 +0000 ,Twas none other than Paul Squires who did state ....
> On Wed, 21 Feb 1996, Graham Irvine wrote:

> > But all ESCOM have done is use the Commodore name to badge a new PC and peripheral
> > line ... so its a kind of "licensing deal" I guess . This would be the best chance
> > for any survival of "atari" hardware ... sell the name and TOS to someone
> > who may be interested in using it (anyone??)

> Escom have also relaunched the Amiga 500 at the same price - 400ukp,
> and have launched the Amiga 2000 with 68040 chip at, I think, 2000ukp. At
> this level of ridiculous marketing, Atari can do better than Escom!

I have an escom shop down the road from me and not only do they not have ANY
amiga hardware on display or in there price lists but the sales staff were not
at all genned up on it either ... but then they told me that the current telephone
system was not of high enough standard to fully use a 28k8 modem <G>, so of course
this perhaps don't not fully reflect the annouced corporate plan the fact is that on
the street the Escom Amiga is a non event ...

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

3933. Re: US Robotics Sportster Vi Modem - Queries.

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4glr2n$j0q@orm.southern.co.nz>
Source record: 149886

> I've just traded up from my MultiTech modem to the US Robotics Sportster
> Vi 28.8 fax with personal voice mail. Needless to say I've got a few
> queries..

Looks like we are in the same boat... I've got the 14.4 version of the Vi.

> 1/ Can anyone recommend a fax receive program for use with it and Semper
> (the ftn mailer) to allows fax's to be received? If so can you recommend
> the best Semper modem strings to be used with it?
I was using CoMa but it isn't 100% compatible with the Sportster Vi...
maybe in the next version.

> 2/ Are there any programs on the Atari that allow the Voicemail
> capabilites to be accessed?
I've been looking around everywhere for such a program, haven't found any
that will do the job.... as soon as I get the right data I'm going to
start writing a voice mail system. CoMa and Connect don't work either.

-- Julian Forsythe

3934. Re: Help !!! What are .MSA files ??

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: m.harvey@ix.netcom.com
Message-ID: <4glsjc$dbh@cloner4.netcom.com>
Source record: 149887

In <4gi334$3b1@opera.iinet.net.au> fezzy@opera.iinet.net.au (Peter Feszczur) writes:
>
>G'day, can some kind person tell me how to use/play/view .MSA files please.
>
>I downloaded a file called CALIMERO.ZIP supposed to be a 'excelent'
>demo.. I un-zipped it and was left with CALIMERO.MSA....
>
>What do I do with it now ???? .....is there a player programe for this

>type of file ??? If so what's it called ????
>
>Sorry if it's a dumb question but I'v never come across this extension

>before...

a MSA or Magic Shadow Archiver is a compressed disk which will format the disk out to match the orginal disk from which it came. Many demo's are done this way. Check the FTP Atari areas for MSA213 I think is the latest version. Be sure the disk you restore it to is empty and contains nothing you want to save.. Good Luck Mike

3935. Spectre GCR and TT! HELP

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4glv1b$3dc@madeline.INS.CWRU.Edu>
Source record: 149888

Does anyone out there have experience with using a Spectre GCR
with a TT? I understand that there is a modification that
must be made to the GCR to use it with a TT. Does ANYONE
know what that mod is, and have specs for it? Is the mod only to make□□
make□ GCR work with the 1.44 M disks? If one has a 720 DSDD
external drive does it work without the mods?
I would appreciate any help. Small isn't answering his
e-mail lately.

Prof. Boris D. Cahan
bdc2@po.cwru.edu

3936. New STFM gfx demos?

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8963_ashort@mettav.demon.co.uk>
Source record: 149889

This garbled offering from andy@sevenoak.demon.co.uk to All was spewed fort

Hello andy@sevenoak.demon.co.uk...

a> I'd love to see what The Replicants, The lost boys et al are doing
a> now, I haven't seen an Atari gfx demo since Punish your machine!

I hadn't realised The Lost Boys and Replicants were still around!!... like
you the last i saw was Punish Your Machine.

You would think that nowadays they would frequent the internet wouldn't
you.... hey Sammy Joe..are you still there??!! <g>

Actually... I wonder what sort of responce they would get if they did show
themselves... especially someone like Big Alec who wrote most of the chip
music that fills 991f demo's! :))

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3937. Re: Speedo-capable DTP

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <8965_hsideras@mettav.demon.co.uk>
Source record: 149890

Hi Hoagy, on 19 Feb 96 you wrote:

d> Organization: JET Joint Undertaking
d>
d> hsideras@mettav.demon.co.uk (Harry Sideras) writes:
>> As I've said before, Mike, I agree with all that. Something that's
>> capable of more than the basic elements that Timeworks has, but isn't
>> as distant from people's pockets as DA's Layout would be much
>> appreciated around these parts..
d> PageStream? Doesn't use Speedo, and can get a bit slow, but it's
d> easy to use, and has decent PostScript output.
d>
d> It's import modules are a bit buggy though :-(

I'd agree it was certainly in the running, but it only became usable around the time it stopped being supported - its previous reputation put me off for a long time.

However, Speedo etc have arrived and I'd like to use it. Papyrus seems to be a fine document processor, but everyone I know who uses it seems to want to make it do the work of a DTP program, which it isn't and it doesn't claim to be...

B^{<

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3938. Re: what is a good picture viewer?

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8959_ashort@mettav.demon.co.uk>
Source record: 149891

This garbled offering from d8klojo@dtek.chalmers.se to All was spewed forth...

Hello d8klojo@dtek.chalmers.se...

d> I'm a bit hurt that noone has mentioned MGIFv5 yet. ;-)

I havn't tried V5... but I have tried V4. Wasn't V4 mono only though? :|

d> If you want to play around with image processing, there's a lot of
d> that in MGIF. Most of it pretty fast.

Great, I will look out for version 5..... is it out yet? It isn't at Hensa
AFAICS. :(

Is your program GEM or TOS based...?

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3939. Re: Keyboard Gizmo & Mega ST

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: diehl@io.org
Message-ID: <4gmdv0$gbo@news1.io.org>
Source record: 149892
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
: src@nt.com (Scott Chilcote) wrote:
: >That's odd. I wonder if Chro-MAGIC made more than one model of these?
: >
: >We have one at home that's connected to a Mega 4ST. All we had to do
: was
: >to disconnect the little J-connector from the back of the Mega keyboard,
: and
: >plug it into a matching socket on the Keyboard Gizmo. There was another
: >round din-style plug for the PC keyboard.
```

So far as I know there is only one type. I've talked to Jim Collins about it, and he's trying to get ahold of Gizmo himself, Chris Richards, concerning the problem. I don't know if there are different models of Mega keyboards, but mine's got a 16-pin flag connection, whereas the Gizmo has a 8x2 connection. Same number of pins, different configuration. It has all the other connections, though; serial, ST mouse, joystick and PC keyboard plugs.

```
: >
: >This is not to say that we haven't had problems. The Mega requires
: between
: >two and five reboots before the PC keyboard starts working. The manual
: for
: >the gizmo doesn't say it right out, but it does imply that the Mega ST's
: >power supply may be marginally sufficient to power the device.
```

Hmm. That's entirely possible; it's only a 50w power supply. Shouldn't be too difficult to replace it with a more powerful one, though it'd require some rewiring and, most likely, somewhere to park the new power supply which probably won't fit in the Mega's case.

```
: >||Disclaimer: These opinions / LINUX:\>>"Newbies flame; net vets
: entertain."||
: >|| are my own. Sales have // Where \\ > "I'm NOT entertained!"
: ||
: >|| been down lately. // Freedom Isn't\\ "Please stop flaming..."
: ||
: >`------------------------==> Virtual!
: <==-----------------------------------'
: > Scott Chilcote - AiC/NT/RTP Mail:
: scottc@nando.net

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
```

dMP dMMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

3940. Re: Terminal Access ftp sites

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8960_ashort@mettav.demon.co.uk>
Source record: 149893

This garbled offering from efac001@alpha.qmw.ac.uk to All was spewed forth...

Hello efac001@alpha.qmw.ac.uk...

e> Hallvart, I think that Alastair meant accessing a ftp site using
e> telnet instead of ftp. AFAIK, HENSA is the only one which allows
e> this.

Yep, cheers Danny... that is what I wanted to know :)

Thanx...

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3941. Re: Changing resolution...

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8957_ashort@mettav.demon.co.uk>
Source record: 149894

This garbled offering from jacquesa@cs.man.ac.uk to All was spewed forth...

Hello jacquesa@cs.man.ac.uk...

j> Perhaps this could be addressed in XaAES? (I guess no use to you
j> Alistair though..)

Why wouldn't XaAES be any good for me??.. is it going to be Falcon only? :|

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3942. Do I have TOS 1.02 or 1.2? (Great, yeah..;)

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8961_ashort@mettav.demon.co.uk>
Source record: 149895

This garbled offering from jhovila@muikku.jmp.fi to All was spewed forth...

Hello jhovila@muikku.jmp.fi...

j> Ok. I`ve got Mega ST 4. One system info program tells me that I`ve
j> got TOS 1.02 and another one says it`s 1.2. What sysinfo program do
j> you think is "the best"?

Both programs are giving the correct info, so are probably as good as each other (but not knowing which programs you are talking about or what the other options they offer are it is pretty hard to draw a firm conclusion!!). 1.02 is the recognised correct method of displaying the TOS version though.. :|

If you want to get a really good sysinfo program then FTP Profile, by Mark Baines. It has more options than any other, goes into furthur detail then any other.. yet is still easy to use :)

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3943. Re: Do I have TOS 1.02 or 1.2? (Great, yeah..;)

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8962_ashort@mettav.demon.co.uk>
Source record: 149896

```
This garbled offering from molin@cxc1.cl.msu.edu to All was spewed forth...

Hello molin@cxc1.cl.msu.edu...

m> Mega STE TOS (TOS 2.05)
m> ------------
m> TOS 2.05 is the version of TOS currently shipping in the Mega STE.
m> Formats: 2 chip ROMs
m> Machines: Mega STE
m> Utilities: CACHEXXX.PRG, FOLDRXXX.PRG
m> CACHEXXX.PRG and FOLDRXXX.PRG are explained above.
m> Notes: This version is only available in the Mega STE. It isn't
m> available for upgrading.
m>
m> ----------------------
m>
m> As you can see, this file was created prior to the release of
m> Falcon030 which came in TOS 4.02 and TOS 4.04 flavors. They still
m> recommend the FOLDRXXX.PRG...

It was also created prior to TOS 2.06 which /is/ available for upgrading :)

ATB.../|\L ~:-)

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

3944. Re: New STFM gfx demos?

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <8964_ashort@mettav.demon.co.uk>
Source record: 149897

This garbled offering from andy@sevenoak.demon.co.uk to All was spewed for

Hello andy@sevenoak.demon.co.uk...

a> Can anybody help with .msa files? It's not a file extension I came
a> across in my days on the ST.

It stands for Magic Shadow Archiver. The MSA takes a floppy disk and
compresses the whole lot into one file.... this is especially good for saved
game disks.

It is available at:

ftp: micros.hensa.ac.uk/micros/atari/tos/n/n175

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3945. Re: Do I have TOS 1.02 or 1.2? (Great, yeah..;)

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <8968_hsideras@mettav.demon.co.uk>
Source record: 149898

Hi Gaven, on 20 Feb 96 you wrote:

g> Organization: INCA
g>
g> Jyri-Pekka Hovila (jhovila@muikku.jmp.fi) wrote:
>> Ok. I`ve got Mega ST 4. One system info program tells me that I`ve got
>> TOS 1.02 and another one says it`s 1.2. What sysinfo program do you
>> think is "the best"?
g>
g> [cut]
g>
g> As to "the best" sysinfo prog, print out a list of what you have or can
g> get, close your eyes, and point to one.
g>
g> There seems to be little difference between them nowadays. (The old
g> ones are crap. The current, new ones are all pretty similar)

Have you seen Profile v2.14? I haven't seen anything quite like that.

==========
The PROFILE 2 Report

PROFILE 2 will print a report to the screen, printer or disk of your
computer's hardware and software configuration.

A list of the pages provided is:

1 Hardware, TOS and Screen Details
2 Memory Details
3 Disk Drives Details
4 pun_info Structure Details
5 ROM Cartridge Details
6 Serial Devices Details
7 Miscellaneous Falcon030 Details
8 AES Details
9 Multitasking System Details
10 Multitasking System Configuration File
11 Multitasking System - GEM.CNF File
12 Some Important System Configuration Important Addresses
13 Operating System Header Block Details
14 Program Basepage Details
15 AES Internal Shell Buffer - Installed DESKTOP/NEWDESK.INF File
16 AES Internal Shell Buffer - Installed Configuration
17 Control Panel Settings and GDOS
18 GDOS - ASSIGN.SYS File
19 GDOS - EXTEND.SYS File

20 AUTO Folder Programs
21 Accessories
22 CPX Modules
23 Applications
24 Vertical Blank Interrupt Details
25 Cookie Jar Configuration Details
26 Cookie IDs Interpretation
27 Environment Variables Strings
28 Complete System Variables Contents
29 Exception Vectors Contents - First 32
30 Exception Vectors Contents - TRAPs
31 Exception Vectors Contents - FPU and MMU Interrupts
32 Exception Vectors Contents - MFP 68901 Interrupts
33 Exception Vectors Contents - TT MFP and SCC Interrupts
==========

Profile is by Mark Baines and available from:

HENSA via ftp, telnet, gopher at micros.hensa.ac.uk
/micros/atari/tos/p/p143 directory.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3946. Re: Speedo-capable DTP

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <8966_hsideras@mettav.demon.co.uk>
Source record: 149899

Hi Mike, on 19 Feb 96 you wrote:

m>
m> hsideras@mettav.demon.co.uk (Harry Sideras) said:-
>> An EMail address would be nice...
>>
>> Adequate Systems (the Calamus module people) - where are you...
m>
m> I'll send them a message of encouragement as well if we get the address
m> :-)
m> Don't forget that it might not get translated to English unless enough
m> of us English-speakers let ASH know that we want it!

Snail mail? Anything...

..this isn't going very well, is it...

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3947. Re: what is a good picture viewer?

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <4gmljs$93u@nyheter.chalmers.se>
Source record: 149900

In article <8959_ashort@mettav.demon.co.uk>,
Alastair Shortland <ashort@mettav.demon.co.uk> wrote:
>This garbled offering from d8klojo@dtek.chalmers.se to All was spewed forth...
>
> Hello d8klojo@dtek.chalmers.se...

I guess this might've been ment as an email, but anyway...

> d> I'm a bit hurt that noone has mentioned MGIFv5 yet. ;-)
>
>I havn't tried V5... but I have tried V4. Wasn't V4 mono only though? :|

Yes, all versions before 4.3beta were greyscale only. v4.2 could display
in Falcon TC and the others only on monochrome monitors.

MGIFv5 is very good at colour, though.

> d> If you want to play around with image processing, there's a lot of
> d> that in MGIF. Most of it pretty fast.
>
>Great, I will look out for version 5..... is it out yet? It isn't at Hensa
>AFAICS. :(

Version 5.00 was released just before Christmas, and I've seen it on
at least some of the German sites and on atari.archive.
The latest versions are always available on my WWW/ftp site, see .sig.

An updated version with DSP based convolution and median filters will be
released shortly (maybe even today). The speedup of those operations on
a Falcon030 is about ten and five times, respectively.
A 3x3 convolution on a 640x480x8bit image takes around _one_ second!

>Is your program GEM or TOS based...?

Since v4.3beta, MGIF is now both!
The old text interface is still there for people who aren't using GEM, but
almost nothing has been done to it since v4.2.
The GEM interface uses menus and dialogs, but images are still displayed
full-screen. A lot of things can only be done from the GUI.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

3948. FS: Complete TT system

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: smiller@farad.elee.calpoly.edu
Message-ID: <4gm018$j2m@isnews.csc.calpoly.edu>
Source record: 149901

I have a complete TT system for sale, and this is what it includes:

(1) TT030 w/megs ram and no harddrive
(1) PTC 1426 color 14" monitor 640X480 at 16 colors max resolution
(1) SLM 605 printer, perfect condition... prints very light probably needs either toner or a drum

I will put in the Geneva 1.0/Neodesk 3.04 combo, UIS 3, Xboot 3, Diamond Edge, Diamond Back 2, Le Redacteur (works great in ST HI) 3.15 as a software incentive.

I want $750 for all of it + 1/2 shipping

Please do not reply if you want to buy it for $200 or something because it would be pointless.

At Toad the prices would be $1199 for the TT 2meg/no hardrive
~$150 for the PTC1426
~$900 for the SLM605

$2259 Total not including the software

You would probably need to get a 2 meg ram card at least for my system so add $199 and for the drum it's $129 at Toad, only $29 for the toner. So a maximum of $1078 for the whole shebang!
This is a good deal whether you want to believe it or not. You are not restricted by having a 2meg ST ram card in it, you could put an 8meg one instead. The system runs perfect, it is a Revision G or better mother board and the hardrive case has a factory modification for easy mounting of half height drives.

If you buy it I will give you a 1040ST with your choice of a color or monochrome monitor.

Reply if you want it. I am firm on the price.
Or give me a call at (805)489-4967... I won't be home this weekend.

*steve

--
http://www.elee.calpoly.edu/~smiller
-- Deeds of Flesh Homepage --
-- The ULTIMATE Underground Death Metal Band List --
-- An unofficial SEPULTURA Homepage --

3949. Magic4/Falcon and Outside

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <825160788_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 149902

Help!

Has anyone managed to get Magic4 running on a Falcon with Outside 3.20?

Magic's manual says it should work, but it doesn't!

It either crashes or hangs on boot-up depending if i put magxbo32.prg before
or after outside in the auto folder!

What order should they be in? Do I need a later version of Outside?
I've heard a rumour there's a 3.30 version. Is it true and do I need it?

Thanks for any help.

Gary.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England

3950. Re: MagiC 4 English version ?

Newsgroup: comp.sys.atari.st
Date: 1996-02-24 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <825160900_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 149903

In article <massimo-2302961006410001@macmax.irfmn.mnegri.it>
massimo@irfmn.mnegri.it (Max Farina) wrote:-

>Does anyone know if MagiC 4 ENGLISH version is ready (porca vacca! 8-|)

Yes. It is finally available from System Solutions! I got my copy the other
day. Hurrah!

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England

3951. Re: Some Fixes for Common STiK problems

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4goa9j$71e@inca01.inca.co.nz>
Source record: 149806

Chris Wilkinson (chriswil@southern.co.nz) wrote:
> at DTE speed 115200 (possibly higher but friends TT wouldn't support
> 153600) so why wont STiK allow higher on a machine that DOESN'T need any

The TT's Modem 2 port WILL support 153600. Serial 2 only goes to 115200.

(According to the TT I have in front of me right now)

--

Quote For The Month: "This Time For Sure"

3952. Re: Magic 4 / Device drivers

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <825210377.22655@grasper.demon.co.uk>
Source record: 149807

On 23 Feb 1996 08:32:36 GMT ,Twas none other than Andreas Kromke who did state ....

Hi Andreas

> : since it comes with device driver support it would help if we knew
> : how to install (or write ,since NONE are supplied) them !!
> : Instead it refers you to a Magic developers guide , not supplied , where
> : can this be obtained from ??
> From ftp.cs.tu-berlin.de
> But, so far, only in German, of course.

Okay , will see how my German is progressing since I last tried :-) Thanks.

Is there an "official" attempt to translate in progress ??

Also is there already work being done of drivers (minixfs,serial devices,cdrom,tape etc) and/or a mailing list ??

As an GEM application platform as expected Magic walks away with ALL the awards but I have grown so used to the "added value" of MiNT I am feeeling a bit lost without all this.

Regards

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

3953. Re: Problems with Oasis

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: ccook@icis.on.ca
Message-ID: <825302548_OASIS_@icis.on.ca>
Source record: 149808

In article <96053.101344STIRRE31@MAINE.MAINE.EDU>
<STIRRE31@MAINE.MAINE.EDU> said:-

>Cliff,
>Even if the pop commands are executed too early, would a pop kick
>correct this?

NO! The POP client is locked up and can't do anything.

>I still cannot get pop mail to work. I looked at
>my friend's setup in Eudora and he simply had to put in his
>address for for the pop account. I have my STARTUP.NOS this way:
>pop mailbox stirre31
>pop hostname maine.maine.edu 3
>What else could be messing it up? I'd appreciate any help. Oh,
>I do have the Pop mail version. FTP and telnet work fine.
>Should I post my STARTUP.NOS?
>

Here's my POP command file:

pop mailbox ccook <==== You're OK here - OASIS mailbox
pop mailhost mailhost.icis.on.ca 3 <==== Use mailhost not hostname
pop userdata ccook password <==== Tell pop whose mail and the
password - usually different
than login password
pop timer 600 <==== optional
pop quiet off "
start pop <==== start your POP server
pop kick <==== kick it

Good luck!

--

Cliff Cook

ccook@icis.on.ca

3954. Re: ATARI up for sale? Why not buy it?

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: sinan@u.washington.edu
Message-ID: <4gol98$2tk@nntp4.u.washington.edu>
Source record: 149809
Cross-posted to: rec.games.video.atari,rec.games.video.misc,misc.invest.stocks,comp.sys.atari.st,comp.sys.atari.advocacy

In article <4glips$oo9@pacemaker.cts>, Seth T. Rivard <strivard@mtu.edu> wrote:
>: Personally, I'd like to see (gasp) Microsoft buy Atari. They did
>
>you know... seeing that windows games are rather generic like old
>atari games, maybe Atari should get into making games for windows!
>not Dos games, but games for windows. Seeing that the most advanced
>games for windows are solitare-like and mindsweeper-like.. I bet

Or better yet write them for Netscape/Java. Then they can truly
be networked and platform independent. Windows is a dead end.

Sinan

--
Redistribution by Microsoft Network is prohibited.

3955. FS: Atari ST computers, etc.

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: "Jim L. Papandrea" <papandrea@nwu.edu>
Message-ID: <4gomtr$95r@news.acns.nwu.edu>
Source record: 149810

I have two ST computers for sale
one is the "F" model, and the other is the "FM", compatible with TV
I also have one monochrome monitor, two mice, one trackball, etc.
and an Epson FX-85 printer

I have MIDI software - Steinberg's PRO 24 multitrack sequencing program,
MASTERSCORE music scoring program, and assorted personal business
software and games

I also have some recording equipment that works well with the ST
A Tascam 244 Portastudio 4-track cassette deck
A Midiman Syncman Plus SMPTE/Syncbox which makes the tape deck run
in sync with the computer
A Proteus 1 synth module, and some other stuff

E-mail me for more info, or to make an offer on all or part.

<papandrea@nwu.edu>

--
Jim L. Papandrea
Northwestern University
papandrea@nwu.edu

3956. Falcon030 for sale

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: bryede@gate.net
Message-ID: <4gooqf$1v62@news.gate.net>
Source record: 149811

Falcon030 4/65 for sale. Like new.

-Bry

3957. Re: Falcon030 for sale

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: bryede@gate.net
Message-ID: <4gopjp$1v62@news.gate.net>
Source record: 149812

```
In article <4gooqf$1v62@news.gate.net>, bryede@gate.net says...
>
>Falcon030 4/65 for sale. Like new.
>
> -Bry
>
Oh yes, Asking $600 + shipping
```

3958. Re: Calamus S/SL

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: ag352@ccn.cs.dal.ca
Message-ID: <4gosc5$ijr@ra.isisnet.com>
Source record: 149813

John Gray <ag352@ccn.cs.dal.ca> here, in Canada:
Before Calamus 1.09N I did graphics by hand, and paid old guys in downtown Toronto for photo-typesetting and time on their giant PMT cameras. 1.09n was a complete revolution for me. Since then Nathan Potechin's office has sold me an upgrade to Calamus SL. I still gravitate to 1.09N, however, because it uses less memory, crashes out less often, and prints to an old Canon bubblejet in 1/4 the time that SL does. Obviously SL has a whack of powerful features, but I want to have 'em both for my operation. I hope to get the bridge module so I can convert entire pages to EPS files, then I can get 600 dpi output at Kinko's or Presentations Plus directly from a floppy.

I can honestly say that hardly a single day goes by when I don't use Calamus at least once.

3959. Re: MG-FTP version 1.1 available

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: diehl@io.org
Message-ID: <4gp25f$fug@news1.io.org>
Source record: 149814

Michael Guse (gooseman@locke.on-luebeck.de) wrote:
: Hello,

: some days have gone and here is the next version of my ftp client.
: It is available on my home-ftp-server ftp.on-luebeck.de
: in the path /pub/systems/atari/internet/stik/ftp. The archive is
: named "mgftp101.lzh"

: There many changes made, so hopefully more people can use it :-)

It seems to work a lot better now, though an English resource file would
be nice. (I translated it mysef with Interface for my own use, though)

Problem, though: If I cllick on a file and then click on GET, it gets the
wrong file -- in fact, it won't get anything but the first file in the
list. Plus, the scroll bar doesn't work right - if I'm in a directory
with ots of files it gets down part way, but won't go any further; once
the scroll bar hits the bottom, that's it. (go to ftp.netnet.net in
/pub/aminet/mods/demo and you'll see what I mean)

And on a semantics note, the RSC looks pretty bad in medium res; a lot of
text overlaps in some diaog boxes. I could fix it up with Interface for
my own use, but...

: BTW: If somebody want to maintain a mirror of this software, please
: email me.

: Bye,
: Michael Guse
: (gooseman@on-luebeck.de)

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

3960. Re: Any new Falcon Demos?

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4gp744$iqu@orm.southern.co.nz>
Source record: 149815

Phil Hough (phil4@phil4.demon.co.uk) wrote:
: >one of the biggest/fastest atari sities: ftp.cnam.fr
: ^^^^^^^
: you are joking right ??? This is one of the _slowest_ atari FTP sites
: I've come across, second only to umich !!!!

You mean you can actually get ON to umich? Preposterous slander!! :-)

cnam is SSSLOW, but then again anywhere is slow when we're talking an entire nation of 3.5 million people being serviced by a bandwidth equivalent to a T1 (1.5Mbps) line. Thats New Zealand for ya!!

BTW, I'm not concerned about speed. Its only the material I'm concerned about. cnam is good, but I need something new. I've exhausted almost all ftp sites of falcon demos, so new stuff is it for me. Email with ftp address/filenames etc...if you read this and know of any cracking new falcon demos...

Cheers,

Chris W.
/|\

3961. Re: SM124

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: john.blackwell@aspects.com
Message-ID: <9602250712133203@aspects.com>
Source record: 149816

Dear ALL,

thanks for the replies on the subject of wonky SM124s, and especially to Ron who forwarded this remarkably to the point article, reproduced below. Personaly I've only got as far as taking the cover off of mine, but I suspect that the following fix (when I get some time, hopefully in about a fortnight) is going to do the trick for me, and sounds like a very promising idea for any other people with a similar problem.

Read on McDuff:-

****

MONOCHROME MONITOR FIX
Randy Constan, Elfin Magic Co.
--

If you have an ATARI SM124 Mono monitor that has recently gone belly up, read on. In particular, this pertains to those of you who have tweaked the coils and trim pots in your monitor to get a full raster display, although it's quite possible that unmodified monitors have been affected as well. Also, if do have a modified monitor that's behaving fine, you still may want to consider the suggestions described in this article, as it could save you a surprise monitor failure that (you _KNOW_) will definitely happen at the worst possible time.

Finally, this text describes a problem particular to the monitor manufactured by "Gold Star Co", which has the Brightness, Contrast, and Off/On Volume controls recessed on the right side-panel. There may have been other manufacturers of SM-124's with completely different electronics, so if ANY of the physical component layout descriptions written here do not seem to jive, then all bets are off and the information given here may or may not have any practical value. In addition, the monitor 'fix' I'm going to describe should only be done by a trained electronic technician, or at the very least a knowledgable electronics hacker with good soldering AND de-soldering skills!

Disclaimer: You can easily get knocked squarely on your butt by the voltages present in your monitor. Weather or not it kills you probably depends on just what you fall on, your present health, and where the resulting flying monitor lands.

In any case, your decision to implement the changes described herein is completely your own. I disclaim all responsibility for your health, safety, or any damage to equipment or property caused by fires, implosions or explosions, earthquakes, global flooding, or galactic

imbalance resulting from your use of any information in this writing. I think that about covers it ;)

So... once upon a time, we all got our nifty HI-RES mono monitors, powered them up, and the very first thing we all said was, "Ah.. MAN!!... This monitor is screwed up". Perhaps stronger language was used, but the fact was that we all thought something had to be wrong. Alas though, the tiny picture on that screen was exactly what the ATARI mystics had intended! Of course, it wasn't long before many daring hackers boldly removed the monitor's covers, cast their warrantees aside, and discovered a way to expand the tiny picture to full size. The information spread quickly through the worldwide internets, spider-nets, and fish nets, and soon all mere mortals had full screen displays and could actually read that 6 X 6 font! And so, the all lived happily ever after. But then one day years later, a curse fell upon the land, and darkness fell upon the faces of many of these monitors.

Ok, enough with the story narrative. By now, you're beginning to get the picture (no pun intended). The modification to fill the screen does indeed place an additional stress on a portion of the monitors circuitry, which coupled with a design error quite common to many types of computer monitors, ultimately caused the failure. The good news is that I've now seen quite a few monitors with this identical failure which is 100% repairable, and should leave you with 'good as new' results. The bad news is that you do need some technical skills, but even if you don't, finding a techie friend to help will be abundantly easier having a possible procedure for repair.

Brief technical summary. Right near the coil you adjusted to spread the horizontal width of your display, there's a 2.2 uF capacitor. More specifically, it is a non-polarized electrolytic capacitor, which is actually 2 polarized capacitors wired 'back to back' in a single enclosure. As the screen is widened, the peak voltage level across this part increases, thereby causing more internal stress. This situation is further aggravated by the type of part as well. All capacitor types have certain advantages and disadvantages and when it comes to electrolytic types, the advantage is smaller size. It's disadvantage however is that at higher frequencies, it has high 'leakage' current and acts more like a resistor. The Horizontal frequency passing through this capacitor is in fact quite high, and the resistive qualities at these frequencies cause the capacitors to generate significant heat. Over time, that heat will cause the part to fail even in un-modified monitors, but the modification certainly speeds up the process.

If your monitor has fallen victim to this failure, in a way your lucky. There's a fair chance that the problem (as said earlier) would happen one way or another anyway, and at least now you have a possible fix. First, you need to disconnect the monitor and open it up. If you have the chassis I'm describing there will be two screws on the upper sides, visable from the back; two more screws on the bottom; and a single screw on the back above the power plug, which is a removable 'spade' type AC

connector. After removing the screws, you can remove the back cover, but be sure to be careful of the speaker connections. The speaker is mounted to the inside of the cover, and connects to the monitor's main PC board via a small removable plug. It's a bit tough to get to, but trust me, it IS removable.

Once the cover is free, there are 2 fuses to check first. From now on, all references to right and left will assume you are behind the monitor, with the screen pointing away from you. There is a small PC board mounted vertically on the right side of the chassis which contains a 0.75 amp fuse. There's also a 2 amp fuse immediately to the right of the speaker plug you removed on the main board. Check both fuses with a DVM or other suitable instrument. Most likely, you'll find that it's the 2 amp on that is gone, but either one blown is possible. You can buy these tiny fuses at Radio Shack, and while your there, you can pick up a much more modern replacement for the capacitor we mentioned earlier. There's also a resistor that often cooks when this failure occurs, so you might as well get all this stuff at once. If the problem turns out to be something else, at least you'll be prepared for the eventuality. In any case, read on to do a 'walk through' before buying, to make absolutely sure your chassis physically matches the one we're discussing.

At your local Radio Shack, pick up the following items:

fuse (pkg of 4) 3/4 amp 270-1048
fuse (pkg of 4) 2.0 amp 270-1052
fuse (pkg of 4) 5.0 amp* 270-1056
capacitor buy 2! 1 uF, 200v metal 272-1055
resistor (pkg of 2) 680 ohm, 1/2 watt 271-021

* optional purchase, see text.

Since we have plenty of extra fuses now, start by just changing them, and setting up the monitor (still uncovered) with your ST. If the display comes up normally, leave everything powered up and wait a few hours. If all goes well, you can either make the fix were going to describe anyway to save future grief, or put the other parts away, along with this text, in case the problem returns.

Assuming the problem did not go away (no display and/or fuse blown again), there are two paths you can take from here. You _can_ just go ahead and change the suspected components without really knowing if they are at fault, since they'll probably need replacement eventually anyhow. The other possibility is that you don't want to to this until you're a bit more sure it's necessary. If that's the case, read the next few paragraphs. Otherwise, just skip over to "Making the Repair".

If you do want to do some checking, here is a possible (but not foolproof) procedure to see if the suspected capacitor is indeed the culprit. If the 0.75 amp fuse on the vertical board was blown, temporarily replace it with a 2 amp. If the 2 amp fuse on the main

board has blown, temporarily replace it with one of the 5 amp fuses. Set up the monitor, still open, near your ATARI, and connect the monitor cable to your machine. Boot the ATARI with the monitor still off. We want to keep our 'powered up' time with the larger (wrong) fuses to a minimum. Now, hook up the power cord and turn on the monitor, being ready to instantly kill power at the first sign of any unsafe condition such as smoke or electrical arcing.

With the higher current fuses installed, the display will probably still be out, but the green pilot light on the front panel _should_ light. If it doesn't, then either the new fuses have blown, or a problem exists somewhere else in the circuit. Of course, the pilot light could just be shot, but if the higher current fuses do actually blow, then forget about the remainder of this discussion and just try implementing the suggested repair. Also, if the screen display _does_ appear with the larger fuses, don't be to happy yet! Twice now I've seen the 'crippled' capacitor seem to work fine for awhile before the final breakdown. So weather the screen display comes up or not, proceed to the next step as long as the fuses are not blowing.

Locate Capacitor C714. It will be the round cylinder on the left side of the main board (from the back), in-between the coil you adjusted when you increased the width and the flyback transformer. The coil is the only adjustable coil on the board, so you can't miss it, and hopefully you know that the flyback transformer is the thing-y with the wire that goes into the top of the picture tube! Locate the capacitor... but don't touch it yet! The flyback puts out thousands of volts, and if there is a flaw in it's insulation, it could arc right into you hand. Just leave the unit powered up for a few minutes, and then turn it off. Now, with your finger, move close to, and finally touch the capacitor from the top. What you're looking for is a _HOT_ part, so be careful! If in fact the part is really hot, it probably has shorted and needs to be replaced.

Also, immediately to the right of the coil, also on the main board is a diode (D-709) and a resistor (R-221). Take a good look at the resistor to see if it looks stressed or burnt. If you want, you can do an in-circuit check with a DVM to see if it has opened. You can make this measurement from the bottom of the board if you want since it's pretty cramped on top. Even if it has not died, you should consider replacement if it appears stressed, or the underside of the board appears burned and discolored at the location of the resistor.

Making the Repair

Making the repair is simply a matter of changing the parts, BUT... there's some special considerations here. You may or may not be aware that radio shack does have 2.2uF, 50 volt non-polarized electrolytic capacitor in stock! But using that part would be dumb since the conditions that caused it to die in the first place have not changed AND, the part was a poor design choice to begin with! We're going to use the two 1.0 uF metalized film capacitors which are NOT electrolytic,

AND have a working voltage 4 times that of the original part! We will have to parallel both capacitors to get 2.0uF, which is reasonably close to 2.2 and in fact works just fine. First though, you'll have to de-solder the existing C-714, which will probably be a bit of a chore. Do that, and also get rid of the existing R-221 if it shows the signs of heat stress (or is open) as we discussed earlier. You can just cut it out if you want, since we'll be soldering the new parts to the underside of the board.

Now, take the two 1.0uF capacitors, and solder them together in a neat parallel arrangement, that has a pair of leads bent to accommodate the spacing of the leads on the original capacitor. Look at the underside of the board and observe the original C-714 solder pads, as well as the clearance to the bottom when the cover is replaced. Give it a little thought and come up with a mechanically sound and visually sensible combination. The capacitors again, are not polarized so direction does not matter. And remember... parallel, NOT series!!! Solder the parallel combination to the C-714 pads under the board. Try to push the leads right into the holes left by the removal of the old capacitor.

R-221 should also be replaced from the bottom side of the board unless you're really patient, and have some small tools. It's much easier to just trim the leads and tack solder it in place under the board. If the board looks a bit burned in this area, you may want to clean it up a bit prior to installing the new resistor.

Finally, don't forget to put the proper fuse values back into BOTH locations. The original fuse values are important protection and do not normally blow unless there is a real problem. I definitely do not recommend leaving the larger fuses values in place. Do a bench check on the ST again, still with the cover off. You may need to re-adjust the horizontal width, or the position tabs on the neck of the picture tube to center and set up the display. Once this is done, you can put the cover back on, and you're back in business. If the fix does NOT help, just double check your soldering and connections to make sure you didn't wire something wrong.

Hope this fix was helpful. If so, I'd like you to drop me an EMAIL, since I'm curious as to just how many fried monitors out there had this problem. Also, if you're not able to make the repairs yourself and live anywhere in Islip, Long Island, NY area, send me E.Mail and maybe I can help you out. My GE mail address is R.CONSTAN, or Internet: rconstan@maestro.com.

--
Ron and Sally Field With An Atari Falcon
And a 486 Game Machine
Email ron@cruzio.com

****

ATB

John

john.blackwell@aspects.com

---
* Kivi 1.41a *

3962. cubase audio hates warp9

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: musicman@pixi.com
Message-ID: <4gpde8$j17@rigel.pixi.com>
Source record: 149817

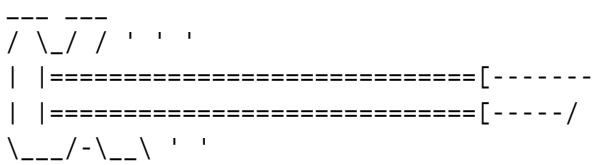
Falcon users beware....if you use Cubase Audio...it will give you
problems if you run it with Warp9.

Through process of elimination I found that it was the problem child.
Then again..Warp9 has given me some problems with some other good programs.

Again this is as far as I know...for Falcon users only. Have not tried
or confirmed for 1040, TT, 520 use yet.

Aloha from Hawaii!

Vern *8^)



Hear it, Feel it, See where it's going....

and Play it with soul!

3963. XBOOT quirk?

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: musicman@pixi.com
Message-ID: <4gpdm7$j17@rigel.pixi.com>
Source record: 149818

I've been using XBOOT for quite some time...version just prior to
the new one.

I was using it on a 1040STF for quite some time with no incident.
But then I got a Falcon 030...took my back up files from my 1040STF
and uploaded it onto the Falcon.

Upon bootup....I was stuck from going further...because it asked me
for a 'password' that I hadn't assigned ever. I know because I hate the
use of a password especially when I cannot remember it down the line.

So 'stuck' I was. Luckily I had the HD/boot up driver on floppy so I
could get around it and dump the XBOOT File if not I wouldn't be able to
get by the password! Terrible.....

Can anybody explain why this happened and if it just a Falcon related
problem during bootup?

Any help appreciated!

Aloha from Hawaii!

Vern *8^)

3964. Re: Word Processing Shareware/Freeware Program

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: netop@inet.uni-c.dk
Message-ID: <netop-2502961311110001@arhppp50.uni-c.dk>
Source record: 149819

In article <4ggjas$di@sirio.cineca.it>, ivo.elmi@mo.nettuno.it (ivo elmi) wrote:

> Exist a program of Wp graphics (similary Callygrapher, or the
> commercial Papyrus) into Shareware?
>
Take a look at Cypress
You should be able to find a (german) version in
ftp.cs.tu-berlin.de in pub/atari/Edit

3965. Re: Message from New Zealand

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4gpj54$rfi@preeda.internex.net.au>
Source record: 149820

Like wise here in Melbourne Australia, we have a magazine called M.A.C.E.
and we would dearly love to receive articles from other Atari Clubs
from around the world.

You can e-mail me at the address below.

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

3966. Re: MG-FTP version 1.1 available

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960225081416.17539B-100000@moose.erie.net>
Source record: 149821

On 25 Feb 1996, Eric March wrote:

> Michael Guse (gooseman@locke.on-luebeck.de) wrote:
> : Hello,
>
> : some days have gone and here is the next version of my ftp client.
> : It is available on my home-ftp-server ftp.on-luebeck.de
> : in the path /pub/systems/atari/internet/stik/ftp. The archive is
> : named "mgftp101.lzh"
>

I shouldn't have deleted the first version! At least it worked.
The new version of ftp got 2 bombs trying to connect to my local server!

3967. Re: ATARI up for sale? Why not buy it?

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: strivard@mtu.edu
Message-ID: <4gpnm9$r0b@pacemaker.cts>
Source record: 149822
Cross-posted to: rec.games.video.atari,rec.games.video.misc,misc.invest.stocks,comp.sys.atari.st,comp.sys.atari.advocacy

```
: >you know... seeing that windows games are rather generic like old
: >atari games, maybe Atari should get into making games for windows!
: >not Dos games, but games for windows. Seeing that the most advanced
: >games for windows are solitare-like and mindsweeper-like.. I bet
:
: Or better yet write them for Netscape/Java. Then they can truly
: be networked and platform independent. Windows is a dead end.

ahh! brilliant!
Are there any out there now? I have never came across anything..

--
_______________________________________________________________________
Who are you and who am I to say we know the reason why?
Some are born; some men die, beneath one infinite sky.
There'll be war, there'll be peace, but everything one day will cease.
All the iron turned to rust; All the proud men turned to dust.
And so all things, time will mend. So this song will end.
```

3968. Re: PROPOSAL: comp.sys.atari.marketplace

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <GBZIBFAXUP@cabal.shnet.org>
Source record: 149823

In <825247350_OASIS_@phil4.demon.co.uk> Phil Hough wrote:
> In article <4gf0qu$ila@netserver.univ-lille1.fr>
> Jean-Francois.Houe@eudil.univ-lille1.fr (Jean-Francois.Houe) said:-
>
>>I think it's a good idea.
>me too.

Send me a list!

SCNR

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
----ï¿½=ae--ï¿½=oe--ï¿½=ue--ï¿½=Ae--ï¿½=Oe--ï¿½=Ue--ï¿½=sz---- /
\
)

3969. Re: Any new Falcon Demos?

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: azog@gti.net
Message-ID: <4gppsc$1he@gti.gti.net>
Source record: 149824

Chris Wilkinson (chriswil@southern.co.nz) wrote:
: Phil Hough (phil4@phil4.demon.co.uk) wrote:
: : >one of the biggest/fastest atari sities: ftp.cnam.fr
: : ^^^^^^^
: : you are joking right ??? This is one of the _slowest_ atari FTP sites
: : I've come across, second only to umich !!!!

: You mean you can actually get ON to umich? Preposterous slander!! :-)

I use:

http://www.umich.edu/~archive/atari/"

to access umich. It's fairly fast.

--
Billy D'Augustine, azog@gti.net

"Tell me now, where's the end to our strife?"
http://www.gti.net/azog/

3970. FS:Calamus SL 1/2 price

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: af366@ccn.cs.dal.ca
Message-ID: <4gptrk$gfq@ra.isisnet.com>
Source record: 149825

```
--
calamus sl 93/94 version( stock) at 1/2 retail price in canada.thanks
dick
```

3971. Re: Turning FPU off !

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4gq166$2ms@studs.sci.kun.nl>
Source record: 149826

In <825270160_OASIS_@phil4.demon.co.uk> phil4@phil4.demon.co.uk (Phil Hough) writes:

>I tried the Cookie Jar method, and it sort of worked.... Programs like
>SysInfo suggested that the FPU wasn't there (also had fun changing my
>computer to a TT ! <g>). However when it came to running programs
>they run as normal, accessing the FPU as they would normally, seems
>they don't check with the cookie jar, but with the hardware ! oh well,
>nice try.

I think by far the best method for you would be to give your FPU to me.

Will pay.

Regards, (and :-),
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

3972. HP 855C Inkjet printing with 1040STe???

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: "Terrence R. Redding" <pba-cct@flinet.com>
Message-ID: <313088AC.3B71@flinet.com>
Source record: 149827

I notice Toad computers is selling the HP 855C in the Atari section of their homepage and indicates it is compatible with the Atari and that print drivers are available for PageStream and other programs.

I have the HP 855C at work hooked to my 6100/60av and am considering taking the 1040STe to work in order to use BStat for some statistical analysis.

I went looking for the print driver from HP, but found no mention of Atari in the HP area.

Could some one please tell me what I will need to use the HP 855C with the 1040STe? I only need to be able to print ASCII or to the FX print emulator. But having HP II emulation for graphical output would also be nice.

All help appreciated. If you post to the news group, would you please consider also posting cc: to pba-cct@flinet.com? Thanks

Regards, Terry

3973. Re: >sense< messages

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4gptqd$od4@blackice.winternet.com>
Source record: 149828

> rln@world.std.com (Richard L Nelson) writes:
>
> Hi.
> I just bought a 213MB Maxtor hard drive from Toad Computers. I formatted
> it and partioned it and everything seem's to be ok. Whenever I write to the
> drive though, I am getting >sense47< messages on the screen. This value,47,
(SNIP)

>>>>
I THINK it is some kind of 'Reject', vendor unique. The best way to
resolve it is to go to "www.toad.com" and to their Support section. You can
EMail your question to them and they will EMail you an answer, if possible.

Rich Mier

3974. Re: Is JTS owned by Uncle Jack and Sons

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4gq4ma$aph@news.iesd.auc.dk>
Source record: 149829

In article <312bbae3.0@chaos.magibox.net>, Patrick Bass <pbass19@chaos.magibox.net>
writes:
> The Subject says it all... Is Jack Tramiel (and Sammy and Lenny)
> behind JTS systems?
>

Atari Corp. and JTS Corp. have merged - that's all.

The new corp. will be called JTS Corp., but the Atari label will still be
used on the Jag AFIAK.

JTS produces and develops disk medias.

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //

3975. Re: Flicker Fix programs for interlace

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <825354044_OASIS_@phil4.demon.co.uk>
Source record: 149830

In article <Pine.OSF.3.91.960221111444.2776C-100000@leofric>
IAN ANDREW GARRISON <garrison@coventry.ac.uk> said:-

> Hi, when using DTP packages, i use an interlace program
>to increase the screen resolution.., BUT, unless i turn the contrast doen
>on my monitor, the flicker drives me mad..
>
> So, I was wondering if there are any flicker fix programs
>out in PD at all?
>
Sorry but no. The way the screen increases the resolution is by using
interlacing, this is a method by which the computer only draws half
the screen at each swip, ie. it displays every other line one frame,
then all the others the next. This has the effect of causing
horizontal lines to flicker, ie. on the desktop and in GEM programs,
however if you display a picture ie. a GIF or JPEG then you'll notice
the flicker much less, because there are very few horizontal lines.

So as a result of interlacing you get flicker, if you got rid of the
flicker then you wouldn't have interlacing, and so no higer res.

Your best bet is to buy a monitor (if you are using a falcon, and
SVGA monitor) which can display the resolution without the flicker !

Hope this clarifys

ATB.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

3976. Re: New FTP site...

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <825339640_OASIS_@phil4.demon.co.uk>
Source record: 149831

In article <4gnt5c$t5i@kryten.awinc.com>
lwright@wintermute.awinc.com (Lawrence Wright) said:-

>I'm considering putting up a DTP FTP site. I've got over 800 Calamus
>fonts and a whole whack of CVGs and IMGs to offer. I'm just measuring
>interest in such a venture.
>
>AFAIK there is are no FTP sites currently offering more than a dozen
>Calamus fonts or DTP stuff at all. If I'm wrong, please correct me.
>
>If you are interested in this new FTP site, let me know!
>
That'd be pretty cool, esp if your index carries a short description
of each, or you sort them into styles etc. !!! I'd be interested !

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

3977. Re: information

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <825354506_OASIS_@phil4.demon.co.uk>
Source record: 149832

In article <4gglma$234@newsflash.hol.gr>
paa@hol.gr (Andriopoulos Panagiotis) said:-

>Do you believe that there are many people that can read greek? :)
>DBMAN is, AFAIK, a database. Superbase is good enough and possibly there is
Writing it in greek kinda gives a limited field for reading, ie.
almost NOBODY with an ST _AND_ online.....

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

3978. Re: SAMPLING/SOFTWAR/FALCON 030

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960225124710.20172A-100000@mhc.mtholyoke.edu>
Source record: 149833

On 24 Feb 1996, Edward Rogers wrote:

> Date: 24 FEB 1996 10:08:48 -0800
> From: Edward Rogers <ekr@efn.org>
> Newgroups: comp.sys.atari.st
> Subject: SAMPLING/SOFTWAR/FALCON 030
>
> Hello....
>
> I was hoping to find SAMPLING SOFTWARE for my FALCON 030.....
>
> I have not been able to find a shareware program that will let me save in
>
> WAV format.....
>
> Thanks,
>
> Kevin
>
>

hi SAM (the software that comes with the falcon do it very well)
and there is no restriction.

3979. Need HELP checking FTP sites (for the FTP list)

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3130733a7815011@sn.no>
Source record: 149834

Well, the FTP list is soon coming out again- I've been working like crazy
on it for some time now, checking out all the existing sites and adding new
ones. It's taken quite a lot of online time, but most of them have been
checked now.

But there are still a few left- they seem to be busy just about all the
time, and I can't afford to be online for hours just to try to get in.
So, could someone reading this please check a few sites for me?
(I know a lot of people here have free, unlimited access).
The sooner I get the last few sites checked the sooner the list will be
completed and posted here.

So, the sites that I haven't been able to check out are the following:

ftp.uni-frankfurt.de /pub/Atari/
atari.archive.umich.edu /atari/
---
check if the directories are correct.
For uni-Frankfurt, check if it's a normal site or a small, specialized
site (if possible, do a 'ls-l' or 'dir' of the atari directory and mail it
to me so I can have a look).

wuarchive.wustl.edu ????????
mirror.archive.umich.edu ?????

Are these sites still mirrors to atari.archive.umich.edu? If so, what are
their correct paths?

closer.brisnet.org.au /pub/archive1/ATARIST/

This site has obviously closed down it's Atari section, but in a small
readme file within the site it said that the Atari stuff was available at a
site with an IP address: 203.4.149.98
I haven't been able to reach it- can someone have a look into this and see
if they have an Atari directory? I'd also like a directory listing here as
well.

Thanks!

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

3980. Re: program to convert truetype fonts to Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3130733878138f0@sn.no>
Source record: 149835

Sander Stoks (sanders@sci.kun.nl) wrote:

>In <312e04cc63e51@sn.no> hallvart@sn.no (Hallvard Tangeraas) writes:
>
>>Is there a program around which converts trutype fonts to anything the
>>Atari ST can recognize? I have Fontkit 4 but it doesn't convert the
>>majority of font formats out there.
>
>I'm not sure whether this is what you mean, but as of version 3, NVDI
>can display TrueType fonts. (And Speedo, of course).

No, it's not what I mean- I need a program that *converts* Truetype fonts
into .FNT (or even Signum, HP or Calamus formats as I can re-convert them
into .FNT with Fontkit 4).
I'm not looking for a program to display Truetype fonts.
(maybe later though).

Hallvard
--
_/_/_/

3981. Re: Some Fixes for Common STiK problems

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <4gqail$og9@news1.wolfe.net>
Source record: 149836

phil4@phil4.demon.co.uk (Phil Hough) wrote:
>>> HSMODEM does not work with TOS 2.05, it speeds up data throughput, but
>>> as it doesn't fix the flow control bugs, then it is of no use !.....
>>
>> I've been using HSMODEM with TOS 2.05 on my Mega STe for over a
>>year and have not had problems. What am I missing out on???
>>
>I've been trying to get it to work on my TOS 2.05 MegaSTE for a year,
>any chance of sending me your config ???, names of patch progs and the
>oreder the progs are in the auto folder ???

Which port are you using? If it's simply AUX:, then all you need do
is put DRVIN.PRG and MFP.PRG into your Auto folder (in that order).
If you're using Serial 2, you need DRVIN.PRG and SCC.PRG; the defaults
work fine in both cases. HSmodem _is_ the patch program. If you're
using the Modem CPX, however, it may disable the patches; I would
advise against it if you can manage without it.

3982. Re: RSCs in GFA

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: ackerman.29@postbox.acs.ohio-state.edu
Message-ID: <ackerman.29-2502961444420001@gb107samac.acs.ohio-state.edu>
Source record: 149837

In article <825263604_OASIS_@phil4.demon.co.uk>, phil4@phil4.demon.co.uk wrote:

> In article <825015418_OASIS_@login.eunet.no>
> thomas.nilsen@login.eunet.no (Thomas Nilsen) said:-
>
> > In article <824661762_OASIS_@phil4.demon.co.uk>
> > phil4@phil4.demon.co.uk (Phil Hough) said:-
> >
> >>Does anyone know of a PD ascii guide to using RSC files in GFA Basic
> >>??? I've looked at a couple of example progs, and it looks _very_
> >>complicated, so I need some help. Any suggestions ????
> >
> >It's not complicated at all. An easy start is to look at the examples in the
> >EXAMPLES.COM folder on you GFA Basic (v3.x) disk.
>
> Can't do that as my copy of GFA 3 came from an STF Coverdisk, so I
> only have the main program, a brief manual and a copy of Tranquili
> Mnilu.... so far I've managed Ok, but without explanation the RSC
> commands are quite daunting !
>
>
> --
>
> Phil H
>

On a.a.u.e. in the Programming/Gfa section there are lots of GFA source
files. I know that at least a few of them deal with using resource files.

Dan Ackerman
aka baldrick@terminator.rs.itd.umich.edu

3983. Calamus error

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: ab078@sfn.saskatoon.sk.ca
Message-ID: <4gqgln$k50@tribune.usask.ca>
Source record: 149838

The past few months I have been getting an occasional error message when using Calamus 1.09. When I try to save the file I've been working on, it gives me an error message that says: "Internal Error, Document Structure is Corrupt". What does this mean? How do I prevent it?

3984. WTB: 1040STe

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: ae490@ccn.cs.dal.ca
Message-ID: <4gqgb9$f9f@ra.isisnet.com>
Source record: 149839

I am looking to buy a 1040STe computer. Anyone with one for sale please
leave message. Thanks:-)))
P.S.: Will gladly pay postage.

--
------/|---
-----|-|---------------- MARK ANTHONY ---------------|\--------
----O-O------ E-MAIL ADDRESS: ae490@cfn.cs.dal.ca ---|-|-------
-------------------- DARTMOUTH, NOVA SCOTIA --------O-O--------
----

3985. SEQ to something? (Maybe .AVI format?)

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: gozar@kenton.com
Message-ID: <kGNMxMezG+Aa089yn@kenton.com>
Source record: 149840

I've been playing around with Cyberpaint, and I would like to be able to convert the SEQ files to something a little more universal. Does anyone have any ideas?

Thanks!!

Ryan 'Gozar' Collins
gozar@kenton.com
rlcolli@ibm.net

3986. Re: help converting attached files created with some type of ST program to a format usable on the IBM PC platform

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <825363130_OASIS_@swampdog.demon.co.uk>
Source record: 149841

In article <312FED5F.7A34@northcoast.com>
Illya Konnoff <iak1@northcoast.com> said:-

>This is a multi-part message in MIME format.
>
>--------------315F16D96F8D
>Content-Type: text/plain; charset=us-ascii
>Content-Transfer-Encoding: 7bit
>
>I am helping a professor get some work saved on an ST to the IBM
>platform. My Prof. claims to have saved the document(S) using First
>Word around 1988. I used a small program to read the ST disk on my PC.
>I have attached the files, they appear much like IBM PC files with
>eight characters and a three character extension example
>"toadtalk.doc"; is this common for the ST? Can anyone tell by looking
>at the attached files, the program used to create them and or where I
>might be able to find a program to convert from what I have to RTF or
>another format usable by the IBM PC. Please contact me at one of the
>following locations:
><iak1@northcoast.com>
>or
><iak1@axe.humboldt.edu>
>
>--------------315F16D96F8D
>Content-Type: application/octet-stream
>Content-Transfer-Encoding: base64
>Content-Disposition: attachment; filename="TOADTALK.DOC"

[snip]

Prepare for flame ...

1) I can't decode it (corrupted)
2) This is not a binary group
3) From the little I could decode it appears you have posted some
or all of the word processor as well which may or may not be
commercial depending on its version.
4) You did it twice.

Please think a little more in future!

.. flame off

The .DOC files are the word processor text files. These are what you
need to convert. If you are after a PC program to do the converting

then I can't help. If you want an ST program to produce RTF try
Marcel.

--

Guy Harrison

guy@swampdog.demon.co.uk

3987. FireSTorm Web Browser ??????

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: csh@falcon.sdi.agate.net
Message-ID: <825371216_OASIS_@falcon.sdi.agate.net>
Source record: 149842
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Does anybody know what the deal is with this FireSTorm Web Browser I just d/l'ed from ftp.uni-kl.de? (GEM_WEB.LZH) It has a date of July 95, but I've never heard of it before. I couldn't get it to work, but it's supposed to be an online browser, and I saw PPP mentioned, so maybe it works with that protocol!! (unlike STik) :-(

Has anybody gotten it to work? Is the author still working on it??

Inquiring minds want to know!

--chris

--

csh@falcon.sdi.agate.net

"Kill all air. Smoke the ground.
Neverflow. Bleeding trees.
End all time. Dismembered sun.
Living Death"

3988. Re: Turning FPU off !

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <825360020_OASIS_@swampdog.demon.co.uk>
Source record: 149843

In article <825270160_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

>I tried the Cookie Jar method, and it sort of worked.... Programs like
>SysInfo suggested that the FPU wasn't there (also had fun changing my
>computer to a TT ! <g>). However when it came to running programs
>they run as normal, accessing the FPU as they would normally, seems
>they don't check with the cookie jar, but with the hardware ! oh well,
>nice try.

Noting's that simple is it :-(

You could investigate the hardware side about which I have no idea -
there might be an interrupt you could mess with or intercept one of
the LineA/F traps - maybe the FPU has a CS line you could fit a switch
to? Pure uneducated speculation!

--

Guy Harrison

guy@swampdog.demon.co.uk

3989. Re: COLOUR VECTOR ART

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4gqs5q$qap@josie.abo.fi>
Source record: 149844

Phil Hough (phil4@phil4.demon.co.uk) wrote:
: In article <4fvkhs$hik@orac.sunderland.ac.uk>
: "Netscape User @ lib132" <user@lib132.gateshead.ac.uk> said:-
:
: >I was wondering if there are any packages that support colour
: >vector images for the atari falcon.

Kandinsky 2 (CVG, GEM, EPS)
Arabesque II (CVG, GEM, EPS, AI)
Artworks (EPS, AI, GEM)
Outline Art 3 (CVG)
DA's Vector Pro (CVG, GEM, EPS, etc.)
DA's Layout CD (-"-)
MyDraw (Shareware, nice to use.. GEM-support)
Calamus SL
...etc.

Fine programs, all of these..

=)

Tommi

3990. Logitech Scanners & Falcons

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <4gprp3$8h6@dux.dundee.ac.uk>
Source record: 149845

For a start are Logitech hand scanners any good?
If they are, would it and the associated software work on the Falcon?

Rod

--
--
Rod McCall | Dundee University | Computer Science & Accountancy |**********|
Theatre Critic (hack) for Student Times Newpaper| ************************|
URL http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html |****************|

3991. Re: CBHD

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: kfoley@cnserv.dungeon.com
Message-ID: <732_kfoley@cnserv.dungeon.com>
Source record: 149846

At 15:15:53 on 18 Feb 96, apb25@thor.cam.ac.uk wrote this about CBHD.

a> First of all, thanks to Claus for the program!

Yes indeed.

a> After about half an hour of messing around with boot disks, here is
a> a short explanation of how to install it (I have an STe with ICD Link
a> II):

Horaay! I've got an STe with a unknown adaptor (BDBP Electronics) and AHDI.

a> Copy CBHD.PRG to C:\CBHD.SYS.
a> Run CBHDCONF.PRG and "laden.."(right hand menu)
a> select C:\CBHD.SYS
a> Select "install...." (right hand menu)
a> A list comes up (with four names on mine). Select the first one
a> Reset!

Tried this and got the following:

"Kein SCSI-Treiber installiert
Bitte SCSIDRV.PRG starten
Abbruch"

I ran the program SCSIDRV.PRG as told and then rtepeated your instructions.
All seems ok now. I'll test and see. :)

.. Ultimate office automation: Networked coffee machine.
--

ATB,
Karl.

Cameo Network Services Ltd., Suite 214, +----------------------------+
York House, 2-4 York Road, |Novell authorised reseller, |
Felixstowe, Suffolk, England. |training and consultancy |
Tel: 01394-672004 Fax: 01394-271210 +----------------------------+

3992. Re: CBHD

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: kfoley@cnserv.dungeon.com
Message-ID: <733_kfoley@cnserv.dungeon.com>
Source record: 149847

At 09:52:16 on 21 Feb 96, rcain@nest.demon.co.uk wrote this about CBHD.

r> v4.55 has just appeared in FAN.

Thanks - Just spotted it.

.. IJESUS SAVES, but Clones 'R' Us makes backups!
--

ATB,
Karl.

Cameo Network Services Ltd., Suite 214, +----------------------------+
York House, 2-4 York Road, |Novell authorised reseller, |
Felixstowe, Suffolk, England. |training and consultancy |
Tel: 01394-672004 Fax: 01394-271210 +----------------------------+

3993. Re: FireSTorm Web Browser ??????

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <825378162_OASIS_@flinny.demon.co.uk>
Source record: 149848

In article <825371216_OASIS_@falcon.sdi.agate.net>
csh@falcon.sdi.agate.net (Life in the Afterglow) said:-

>Does anybody know what the deal is with this FireSTorm Web Browser I just
>d/l'ed from ftp.uni-kl.de? (GEM_WEB.LZH) It has a date of July 95, but
>I've never heard of it before. I couldn't get it to work, but it's
>supposed to be an online browser, and I saw PPP mentioned, so maybe it
>works with that protocol!! (unlike STik) :-(

Development was stoped a little after that date and no tcp work was
ever done on it afaik, It was going to use stik at one point as well
but then cab came along and the author got busy so it got scrapped.
Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Http://www.unn.ac.uk/~cju920/ <
> Falcon 030/4/1160/FPU/LINUX <

3994. Re: Magic4/Falcon and Outside

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: mwilkinsona@cix.compulink.co.uk
Message-ID: <DnBrxL.5Cz@cix.compulink.co.uk>
Source record: 149849

>Has anyone managed to get Magic4 running on a Falcon with Outside 3.20?
Yes, I have :-)

>It either crashes or hangs on boot-up depending if i put magxbo32.prg before
>or after outside in the auto folder!
I had magxbo32 first, followed by Outside v3.2

>I've heard a rumour there's a 3.30 version. Is it true and do I need it?
There is a v3.3, which I'm trying to get at the moment. It'd be worth
checking your Outside config.

By the way, do you know what Lock and Unlock do in the config? It doesn't
seem to be documented.

Mark

3995. WANTED - Mono Monitor

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: mwaterhouse@cix.compulink.co.uk
Message-ID: <DnC13C.LEy@cix.compulink.co.uk>
Source record: 149850

Hi-res monitor wanted for STe. Must be working, preferably
with appropriate leads.

Mail me with details of what you have (make, model, age) and
your asking price.

Cheers

Martin

mwaterhouse@cix.compulink.co.uk

3996. Re: Falcon FX Expansion Questions

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DnCEuF.6HF@cix.compulink.co.uk>
Source record: 149851
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In message <Dn798C.9Hw@news.hawaii.edu>, jperez@Hawaii.Edu said:
>I just received my Blowup FX Ram/video expansion/accelerator card, and
>have a few questions about it...
>
>1. Is 14meg still the maximum amount of memory that can be used?
> (I currently have 14meg with the Wizztronics memory expansion)

I would put 4MB on the Wizztronics board, and 10 on the FX.

>2. Is there an advantage of the FX ram expansion over conventional Ram
> expansions?

Yes, programs run in faster fastRAM than in ST RAM, a utility is
included with the FX to set the TTRAM flag which enables this.

>3. Are there any undocumented hints or tips that might assist in getting
> the accelerator to run at highest speeds?

Have a look at all the text files on the FX disk.

Barry wilsontjb@cix.compulink.co.uk

3997. Re: Help with Linux

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: James Tabor <jimtabor@infohwy.com>
Message-ID: <4gpqss$u5@tattoo.sccsi.com>
Source record: 149852
Cross-posted to: comp.sys.atari.st,comp.os.linux.m68k

dave@mbha.demon.co.uk (Dave) wrote:
>
> Oops, I need more help...
>
> Does anyone out there use minicom or seyon under Linux/Xwindows?
>
> I get an error message with minicom saying /dev/modem device busy (or words to
> that effect). The program seems to expect to see /dev/modem but I have set up
> /dev/cua1 (modem 2). So I set up a symbolic link with the above result. Am I
> doing something daft?
>
> With seyon, running from X complains about a missing lib file (can't remember
> the name).
>
> Also, since I included the network drivers, I get a new message at boot time
> (fair enough), it says 'Configuring network drivers' then prompts NET:. if I
> hit return it newlines then inetd and eventually the login.
>
> I only want network drivers to run ppp, slip, cslip. Can I disable anything
> here? What does NET: expect?
>
> <sigh> I wish I had more docs...
>
> All help gratefully received...
> --
>
> dave
>
> ---
> wizzo
> ---
>
post to comp.os.linux.m68k

jt

3998. Re: Dead Progate 40 Hard

Newsgroup: comp.sys.atari.st
Date: 1996-02-25 00:00:00 UTC
From: john.blackwell@aspects.com
Message-ID: <9602272210093328@aspects.com>
Source record: 149853

"ROLAND GIVAN" wrote to ALL:

"G> > What I'd like to know is: is there a (cheap!) way of fixing this? Can
"G> > I plug another SCSI hard drive into the progate? (would be nice...
"G> > can the ST handle 500MB+ drives?!) Or does anyone have any
"G> > suggestions?

I have what sounds like an identical Protar Progate 40, which though
it's still working ok, physically crashes (you can hear it scrunch!)
if you switch if off too soon after switching it on! Lost a very few
sectors that way, though it's 97% ok.

"G> Should be able to plug another SCSI drive in.

I tried a Quantum Lightening 560 mechanism in it, which it flatly
refused to recognise, no matter what I did with the parity or ID
jumpers. The conclusion that I came to was that the SCSI ASCI board
was incapable of working with a modern SCSI mechanism, though if you
could get your hands on the old Seagate mechanism that normally lives
inside 'em it should be ok.

"G> You'd be better off going for a slightly older drive than something ultra
"G> modern. Older drives have 'parity disable' jumpers which you need. The
"G> other thing to watch is that the drive must be able to supply termination
"G> power (TERMPWR). AFAIK the GE-Soft adaptor doesn't - so the drive must do
"G> it for itself.

In my experience a dodgy business trying to get the Protar to work
with anything else. :(

I ended up buying a Gasteiner 360 (Quantum Lightening mechanism) and
external host adaptor, which (apart from the bloody noisy fan) works
fine with my Tos 1.2

Good luck!

John

john.blackwell@aspects.com

---
* Kivi 1.41a *

3999. Re: All is tickety boo (was: NVDI 3 with Screen expanders ???)

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: Colin Whyles <whylesc@boat.bt.com>
Message-ID: <3131FC29.60DA@boat.bt.com>
Source record: 149654

Chris Wilkinson wrote:
>
> All is tickety boo (New Zealand slang for OK ;^)) ...
>

This is fun. I have to disillusion you, Chris. Here in Pommyland (the UK for non-English readers) we use 'tickety boo' as well. I have a e-mail friend in Australia who sent me some of his software. I e-mailed him and said 'I haven't tried it in anger yet...'. He replied rather concerned and asked what was wrong. Nothing was wrong. That is a phrase we use to say we haven't tried something seriously.

Anyone got an Antipodian dictionary?

((:) |_ | |\| whyles

e-mail: colin.whyles@btinternet.com

4000. Overclocking an Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4gr7nh$fl1@inca01.inca.co.nz>
Source record: 149655
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

[Article crossposted from comp.sys.m68k]
[Author was Jens Knickmeyer]
[Posted on 14 Feb 1996 15:28:49 GMT]

D.G.Williamson@shef.ac.uk (Daniel Williamson) writes:

>Has anybody tried double clocking or upgrading the processor on an Atari ST.
>I'm not sure on the speed advantage of double clocking since the bus would
>still be at 8Mhz so only internal speeds would be faster.

With such an easy setup, you get an advantage of 20%, not more. With a cache
added, you will get 80%.

>Also could an 8 MHz cpu handle 16 Mhz with a heat sink or would I have to get
>a faster CPU

The latter.

Jens

--

Quote For The Month: "This Time For Sure"

4001. Re: SAMPLING/SOFTWAR/FALCON 030

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: avsec@westminster.ac.uk
Message-ID: <4gs234$k67@badger.wmin.ac.uk>
Source record: 149656

Edward Rogers (ekr@efn.org) wrote:
: Hello....

: I was hoping to find SAMPLING SOFTWARE for my FALCON 030.....
: I have not been able to find a shareware program that will let me save in
: WAV format.....

I use SuperSam. I can't remember if it saves WAV off the top of my head (I'm sure it does though), but its a great program. Download the demo.

Phil.

--
/*--*/
Phil Shore - email: avsec@wmin.ac.uk or shore@bbsrc.ac.uk
http://www.cranfield.ac.uk/public/me/ev942703

Atari Falcon030 4mb/120HD/FPU

There comes a time when you've got to count your chickens.

4002. what video signals did the ST computer put out?? RGB??

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: dreamzs@ix.netcom.com
Message-ID: <4gr9qi$d4e@ixnews3.ix.netcom.com>
Source record: 149657

Anybody know?? If it does put RGB signals out, did the ST have a device (peripheral) to convert those signals into NTSC (TV signals)??
Please E-mail me.

4003. WTB: 1040STe

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: ae490@ccn.cs.dal.ca
Message-ID: <4grap5$r0c@ra.isisnet.com>
Source record: 149658

I am looking to buy a 1040STe computer. Anyone with one for sale please
leave a message via E-Mail. Thanks:-))
P.S.: I will gladly pay for postage.

--
------/|---
-----|-|---------------- MARK ANTHONY ---------------|\--------
----O-O------ E-MAIL ADDRESS: ae490@cfn.cs.dal.ca ---|-|-------
-------------------- DARTMOUTH, NOVA SCOTIA --------O-O--------
----

4004. Re: GEM Text Editor

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <31315eb826cd4390@xs4all.nl>
Source record: 149659

Tamminen Eero (t150315@proffa.cc.tut.fi) wrote:

>>>-Can do various calculations
>
>Separate accessories (with Chameleon) or programs are more versatile.
> http://www.modeemi.cs.tut.fi/~puujalka/clac.html

No way. Then you have to export it, process it, import it again...
No thanks.
By the way, 7up isn't _that limited in its choices.
It can do a lot more than just adding / multiplying.

>>>-Rectangular block-mode possible (if you once needed it, you understand)
>
>>Oh yes!!!! This is what I like. VERY effective for copy/paste of vertical
>>columns or ASCII art. I'm surprised Everest doesn't have this!
>
>Edith, ME (Mutt Editor) and Emacs have this too.
>
>Latter two have also regexps, which IMHO are much more usable than
>anything else. A shame that none of the GEM editors have real
>regexps :-(.

Regular expressions as in 'search using-' ? Well, it may come as a
surprise, but 7up _does_ have that. Full Grep-possibilities are built in.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

4005. Re: Help converting attached files created with some type of ST program to format usable on IBM PC

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <31315eb826cd49c1@xs4all.nl>
Source record: 149660

Illya Konnoff (iak1@northcoast.com) wrote:

>This is a multi-part message in MIME format.
>
>--------------1B13504C214F
>Content-Type: text/plain; charset=us-ascii
>Content-Transfer-Encoding: 7bit
>
>Can anyone tell by looking what program these files were created with on
>the ST and where I might find a file to convert them?
>
>--------------1B13504C214F
>Content-Type: application/octet-stream
>Content-Transfer-Encoding: base64
>Content-Disposition: attachment; filename="TOADTALK.DOC"
>

HEY IDIOT !!! Do you realize you just sent a 222 Kbyte File to this
newsgroup ? As if that isn't enough, you also sent it *twice* !
What the $%^$%%%)%^&%*&%&(^&*%^$%&*() is wrong with you ?

Have you ever thought about the fact that all people reading your post
with offline-readers _involuntarily_ have downloaded your post ?
Taking a rough guess, you must have generated a traffic of (at the very
least) 2.2 Gigabyte ! It took me 4.5 minutes at cheap rate to download
your post. That's about $0.10 and if I again assume that there are at
least 5000 other readers here your post cost us $500 collectively.
Thanks a lot, dumb*ss !

I suggest you go read some FAQs first before you return here again.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

4006. Re: ATARI up for sale? Why not buy it?

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4gs97h$cio@inca01.inca.co.nz>
Source record: 149661
Cross-posted to: rec.games.video.atari,rec.games.video.misc,misc.invest.stocks,comp.sys.atari.st,comp.sys.atari.advocacy

Dennis McGuire (mcguired@moose.erie.net) wrote:
> In response to my post:
> > Len Stys (aa399@cleveland.Freenet.Edu) wrote:
> > > I'm thinking 10-20 million since the patents are almost out anyways.
> >
> > From memory, American patents last 17 years, unless renewed. So, it is
> > semi-safe to assume that anything patented up to 1978/9 is now "free".
> > (that would mean most US patents prior to #4000000).
> Because of recent international agreements U. S. patents now have
> a term of 20 years. This applies to patents currently in force also.
> Patents are not renewable after this term. Patent #4000000 was issued in
> 1976.

Aha. my error.

I read somewhere about some patents from 1980 which were now "free", and
the number 4000000 occurred in that paragraph or the next one.

So I guess that they sort of became equated ("1980=#4000000").

Thankyou for correcting me.

> > And I believe that there is a fixed limit on how many times it may be
> > renewed.
> >
> > So, assuming Atari patented it's ST technology in 1984/5 then they run
> > out in 2001/2. Lynx (1990 -> 2007), Jaguar (1993 -> 2010)
> >
> I believe most of Atari's patents of any value were prior to the
> ST. Maybe I'll look them up!

Please do.

--

Quote For The Month: "This Time For Sure"

4007. Re: ATARI up for sale? Why not buy it?

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4gs9em$cio@inca01.inca.co.nz>
Source record: 149662
Cross-posted to: rec.games.video.atari,rec.games.video.misc,misc.invest.stocks,comp.sys.atari.st,comp.sys.atari.advocacy

James Wood (jamesw@PEAK.ORG) wrote:
> Personally, I'd like to see (gasp) Microsoft buy Atari. They did
> a wonderful job with the "Microsoft Arcade" of Atari classic arcade
> games. I'd like to see more of those done like the Microsoft Arcade:
> pixel-perfect, sound-perfect versions of my favorite Atari games. I'm
> not so concerned with the brand name and logo on the outside of my PC box
> as I was having TONS of fun with the Microsoft Arcade, and I'd be pleased
> if they did more stuff with my favorite Atari games. Like 'em or not
> (Microsoft), they've got the cash and the drive to develop classic Atari
> games on a modern platform, and do an excellent job of it.

BTW: Did Atari get any money (licensing fees, for example) from M$ for
the use of Atari copyrighted games? (Or have those copyrights
expired/become nullified/been transferred)?

--

Quote For The Month: "This Time For Sure"

4008. I want...

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: tranmkp@neosoft.com
Message-ID: <tranmkp-2602960036460001@scooter-ppp-ee.neosoft.com>
Source record: 149663

```
Im looking for a FULL copy of Time Bandits.
I'll pay up to 10.00 bucks for it,(unopened)

mail me tranmkp@neosoft.com
```

4009. Need HELP with StoneX/TOS image

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: miranova@biggulp.callamer.com
Message-ID: <4grnfe$dhd@twizzler.callamer.com>
Source record: 149664

I'm trying to get Stonx 0.6.5 running on my Pentium 133. It seems to be crashing soon after I run it... the last thing displayed in my xterm window is 'initializing A-Line' or something like that. The Stonex window remains blank. Either something is wrong with my compilation of the source, or my TOS image is messed up. I suspect the latter. I wrote a program myself to dump TOS from my atari (because dumptos and winx22 wouldn't work), and the program crashed (I got an exception error) when it was almost finished dumping. I guess I was reading too far than was allowed without being in supervisor mode. Anyways, the file I got is 196,608 bytes long. I don't know what version of TOS it is, but it starts at 0xfc0000, and should be 192K long, I think. When I ran the Stonx makefile, it reported that I had a 192K TOS image, and I think it managed to extract some fonts from the TOS image. Does the makefile run a checksum on the TOS image or anything? Does anyone know how many bytes exactly my TOS dump file should be, and how to tell what version of TOS I have? Is there something else I should check about my setup? I've already checked my GCC version and my X libraries versions.

One other thing. When I compiled the Stonx sources, I got an error when compiling audio.c at line 500. I had to comment a few lines out to get it to compile. I ran stonx with -noaudio in case this proved to be the reason that stonx would run, but it didn't make any difference.

Thanks in advance for any help you can give me. Please reply to:

Chris Pinheiro
miranova@callamer.com

4010. Re: Unprotect Ultima IV?

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4grqu2$nil@news.iesd.auc.dk>
Source record: 149665

In article <DMvF1G.3MJ@exeter.ac.uk>, cs93dlh@polaris.dcs.exeter.ac.uk (D.L.Hastings)
writes:
> In article <gp8m2p2d@qnx.com> chrish@qnx.com (Chris Herborth) writes:
> If you are running under MiNT, can't you just nip to a shell/desktop window
> and copy the appropriate files in?

> --
> * {{{ Dan }}} * Atari Falcon030 4Mb RAM 65Mb IDE 340Mb SCSI *
> * NetBSD-1.1-Atari installed - a _real_ unix environment! *
> * Looking for a Falcon sample editor? Get SuperSam v1.08! *

How is NetBSD compared to LiNUX ??

Better ? If so - Why ? What things ?

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //

4011. Re: FPU Wanted

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4grr9s$nil@news.iesd.auc.dk>
Source record: 149666

In article <4gcd45$49l@bs33n.staffs.ac.uk>, cm5bcscm@bs47c.staffs.ac.uk (unknown) writes:
> Has anybody in the UK got an FPU for sale that would fit into my
> Falcon ?
>
> I can be contacted at cm5bcscm@bs47c.staffs.ac.uk or
> smoore@chowgar.demon.co.uk
>
> Thanks.

Try Gasteiner in the UK.

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //

4012. Re: Falcon, Magic4 and Ease4 - Screen Res Problem

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4grreg$nil@news.iesd.auc.dk>
Source record: 149667

In article <824939836_OASIS_NEWS@the-gap.demon.co.uk>, gary@the-gap.demon.co.uk (Gary Priest) writes:
> In article <824935754_OASIS_NEWS@the-gap.demon.co.uk>
> fred@the-gap.demon.co.uk (Fred Bloggs) wrote:-
>
> Sorry about this, but Fred Bloggs doesn't really exist. Oops.
> It was actually me who posted this (using the wrong user under Oasis2,
> sorry)!
>
> I've managed to get Ease into 16 colour mode by running it from MagxDesk
> then configuring it.
>
> It still does nothing if I try and change resolution when running directly
> from Magic4 (as the shell) though!
>
> Is Ease4 not really designed for Falcons?

Sounds weird!

Have you tried switching rez. from MagXDesk ?

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //

4013. Re: New STFM gfx demos?

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4grrko$nil@news.iesd.auc.dk>
Source record: 149668

In article <825002960.25609@sevenoak.demon.co.uk>, andy@sevenoak.demon.co.uk (Andy Bowd) writes:
>
> Right, hopefully this should work this time!
>
> Can anybody help me with URL's or FTP sites where I can get some new
> demos for my old dust covered 1040STFM?
>
> I'd love to see what The Replicants, The lost boys et al are doing
> now, I haven't seen an Atari gfx demo since Punish your machine!
>
> Thanks in advance everybody!

I'm sorry, but the STFM demo-scene is practically dead.

Demos are only made for the Falcon (and sometimes STE) today.

The latest demo I've seen for the ST, was from 1992.

Anyway, try 'ftp.uni-kl.de' under /pub/atari/demos/

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //
// Star Trek rules! //

4014. Re: CBHD

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: borst@cs.utwente.nl
Message-ID: <4grr4f$g9k@utrhcs.cs.utwente.nl>
Source record: 149669

Karl Foley (kfoley@cnserv.dungeon.com) wrote:
: At 15:15:53 on 18 Feb 96, apb25@thor.cam.ac.uk wrote this about CBHD.

: a> Copy CBHD.PRG to C:\CBHD.SYS.
: a> Run CBHDCONF.PRG and "laden.."(right hand menu)
: a> select C:\CBHD.SYS
: a> Select "install...." (right hand menu)
: a> A list comes up (with four names on mine). Select the first one
: a> Reset!

: Tried this and got the following:

: "Kein SCSI-Treiber installiert
: Bitte SCSIDRV.PRG starten
: Abbruch"

: I ran the program SCSIDRV.PRG as told and then rtepeated your instructions.
: All seems ok now. I'll test and see. :)

This doesn't work for me :-(
I have an old ST with a Megafile 30 where I have put in a second drive.
Only ICD software seems to understand what happened to the Megafile.
I tried HDDRIVER from a friend of mine, it installs two drives, but only
the original drive gets accessed, even when I click on the second drive.
When I startup SCSIDRV.PRG or CBHD.PRG I can't access any drive anymore.
I get 'Your output device is not receiving data' messages on the desktop,
directory windows are empty or they only contain two file icons without
filenames underneath.
Anybody knows what goes wrong?

Pim Borst.

4015. Re: Replacing Falcon Floppy Drive ?

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: Etudiant <ognibene>
Message-ID: <4grvv3$40m@malibu.unice.fr>
Source record: 149670

any PC drive should work fine. I have an epson and it work's too. I don't think
ou'll have to use the switches.
Do you lnow that the Falcon can use ED drives as well? (2.88 meg). Even the
desk can use it.

4016. Re: Setting up MiNT+Net

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4grvs0$dd1@lyra.csx.cam.ac.uk>
Source record: 149671

In article <4gnhk8$o07@silver.scs.unr.edu>,
allfree@scs.unr.edu (Benjamin C. Allfree) writes:
> Could some kind soul please help me set up MiNT+Net? I've read the
>docs, and have the files. I just don't understand how to set up the
>supporting files like rc.net and host.conf, etc., or how to use route or
>slattach.

rc.net is simply a shell script, you can put whatever you like in it.
Typically an ifconfig and a route to configure the interfaces. You should
have manpages for them.

host.conf configures the name lookup. It should be something like
order hosts, bind
multi on

resolv.conf also configures name lookup, specifying DNS servers. It
should contain a line for each nameserver, and if you want to be able
to abbreviate local names a search line.

4017. Re: ATARI up for sale? Why not buy it?

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4gsg4r$1hd@inca01.inca.co.nz>
Source record: 149672
Cross-posted to: rec.games.video.atari,rec.games.video.misc,misc.invest.stocks,comp.sys.atari.st,comp.sys.atari.advocacy

Dennis McGuire (mcguired@moose.erie.net) wrote:
> In response to my post:
> > From memory, American patents last 17 years, unless renewed. So, it is
> > semi-safe to assume that anything patented up to 1978/9 is now "free".
> > (that would mean most US patents prior to #4000000).
> Because of recent international agreements U. S. patents now have
> a term of 20 years. This applies to patents currently in force also.
> Patents are not renewable after this term. Patent #4000000 was issued in
> 1976.

I read somewhere about some patents from 1980 which were now "free", and
the number 4000000 occurred in that paragraph or the next one.

So I guess that they sort of became equated ("1980 equals #4000000").

Thankyou for correcting my inadvertent error.

> > So, assuming Atari patented it's ST technology in 1984/5 then they run
> > out in 2001/2. Lynx (1990 -> 2007), Jaguar (1993 -> 2010)
> I believe most of Atari's patents of any value were prior to the
> ST. Maybe I'll look them up!

Please do. And post the results here.

--

Quote For The Month: "This Time For Sure"

4018. Re: Mint user manual exists ?

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: Etudiant <ognibene>
Message-ID: <4gs0mh$40m@malibu.unice.fr>
Source record: 149673

Hi,
If you want all the docs one good thing would be to get a complete mint
installation. don't forget the man files, you'll need them if you want to code.
I personnaly use the "kit unix" that you can find in ftp.cnam.fr in
pub/Atari/Mint/Kit_Unix/...
you install, it works, with minix partitions and so one.But yu must install
Mint net by hand.
For docs on ppp, slip, etc, check for a unix manual, it's roughly the same
thing than MiNT.
Bye!

4019. Re: Any new Falcon Demos?

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: Etudiant <ognibene>
Message-ID: <4gs0vh$40m@malibu.unice.fr>
Source record: 149674

```
well, For french people anyway ftp.cnam.fr is darn fast : some weekends i have
a 120 kb/s speed! :-))
```

4020. Re: Ease and links

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: and@sun1
Message-ID: <4grvvs$oev@newsserver.rrzn.uni-hannover.de>
Source record: 149675

Coolens Hugo (coolens) wrote:
: I recently bought Magic4 and Ease. One of the great things about Magic is the
: possibility to make symbolic links. By simply dragging a file with the alt-key
: pressed to the desired place you get a link to that file, this works fine if I
: use the desktop supplied with Magic. If however I switch on Ease it doesn't
: work any longer, but previously defined links still are recognized by Ease.
: Is there a way to define links in Ease?

Use

Thing
Gemini
Magxdesk

or any other modern shell.
Ease up to Version 4.0 is an old program that can definitely not support
a modern operating system like MultiTOS or MagiC 3 sufficiently.
Wait for a newer version
of Ease or change
your shell. Now or never. Or go back to MagiC 2.

--

ANDREAS KROMKE

4021. Re: Magic 4 / Device drivers

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: and@sun1
Message-ID: <4grvl1$oev@newsserver.rrzn.uni-hannover.de>
Source record: 149676

Graham Irvine (graham@grasper.demon.co.uk) wrote:
: Is there an "official" attempt to translate in progress ??

I do not think so.

: Also is there already work being done of drivers (minixfs,serial devices,cdrom,tape etc)
: and/or a mailing list ??

There were drivers developed for MagiCMac for printer output. You should
ask in the news group maus.mac.emu.

--

ANDREAS KROMKE

4022. STOSSER

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: stosser@neon
Message-ID: <4gsin7$j8j@neon.airtime.co.uk>
Source record: 149677

STOSSER WWW Page
http://www.airtime.co.uk/users/stosser/

This page has now been updated, Some major changes have been made, the <Downloads> section now has its own menu system, from here you can now download all 25 issues of STOSSER Diskzine, all 4 issues of STESTOSterone diskzine, a selection of STOS extensions and a selection of my titles, including H.E.R.O. Multiplayer Pakman and VidIgrid 2, other titles by myself can also be downloaded,
Couple of more people added to the <Bit about> section, please note anyone in this section directing others to there "bit" should use the normal url but change your name to uppercase,
A new section added on the main menu and smaller updates to existing sections, there now totals Seventy Nine (79) seperate pages on this one site,

This will be the last major monthly change now that I have a working ftp client ie: MG-FTP for use with STiK, I now dont have to wait a month, with my STe I can now update the page as often as I wish, and indeed will be doing, so keep your eye on the date when you visit :)

Cheers......!ynoT

*** Tony Greenwood : STOSSER Software **************************
* stosser@airtime.co.uk * ATARI ST Programmer *
* irc channel#atari <stosser> * ATARI Journalist *
*http://www.airtime.co.uk/users/stosser/ ************************
.

4023. Re: SAMPLING/SOFTWAR/FALCON 030

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: Harald Sch&#65533;nfeld <hs@undine.physik.uni-erlangen.de>
Message-ID: <313219D6.4DDC@undine.physik.uni-erlangen.de>
Source record: 149678

> I have not been able to find a shareware program that will let me save in
>
> WAV format.....
>
> Thanks,
>
> Kevin

4024. Re: SAMPLING/SOFTWAR/FALCON 030

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: Harald Sch&#65533;nfeld <hs@undine.physik.uni-erlangen.de>
Message-ID: <31321A60.40A3@undine.physik.uni-erlangen.de>
Source record: 149679

Hi,

> I have not been able to find a shareware program that will let me save in
>
> WAV format.....

The newer versions of WinRec can do that. You could also use an older
version, that is available on the net and use '525' to convert it from
Winrec's DVSM to WAV.

4025. maus.sys.atari.software

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: Coolens Hugo <coolens>
Message-ID: <4gs7f9$d3n@vivaldi.belnet.be>
Source record: 149680

Can anybody tell where I can find a newsserver which provides the newsgroup comp.sys.atari.software

coolens@kiho.be

4026. fs: Atari 2600 system

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: salimk@bnr.ca
Message-ID: <4gsf74$6jr@bcrkh13.bnr.ca>
Source record: 149681
Cross-posted to: ga.forsale,att.games.video.classic,rec.games.video.marketplace,rec.games.video.misc,rec.games.video.atari,comp.sys.atari.8bit,comp.sys.atari.st,alt.atari.2600

Atari 2600 video game system with joysticks, paddles, power supply,
in orignal box $25 + s & h

Salim Khan
salimk@bnr.ca
NorTel (Northern Telecom). Norcross, Georgia

Standard disclaimer applies ..... My employer has nothing to do
with my opinoins or the matter in this post, or for that matter anywhere.

4027. Re: Calamus S/SL

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: cb170@city.ac.uk
Message-ID: <4gs9lg$235@bambam.soi.city.ac.uk>
Source record: 149682

phil4@phil4.demon.co.uk (Phil Hough) writes:

>AFAIR Calamus S = Calamus SL with colour bits removed, so if you want
>to use it for the stuff you suggested above, DON'T get Calamus S, get
>SL !!!

No. Calamus S can still do colour separations, you just can't edit the
settings. AFAIK Calamus S is discontinued, and SL is much cheaper now,
anyway. So you can still use colour drawings/printouts etc with S. SL
also includes extra modules that didn't come with S, like the vector and
speedline modules...

--

|> | | WWW: http://web.city.ac.uk/~cb170
|> E |\| |-| /\ |_ |_ EMAIL: benj@city.ac.uk

4028. Re: RSCs in GFA

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: cb170@city.ac.uk
Message-ID: <4gs9q2$28q@bambam.soi.city.ac.uk>
Source record: 149683

phil4@phil4.demon.co.uk (Phil Hough) writes:

>Can't do that as my copy of GFA 3 came from an STF Coverdisk, so I
>only have the main program, a brief manual and a copy of Tranquili
>Mnilu.... so far I've managed Ok, but without explanation the RSC
>commands are quite daunting !

Get a copy of GFA Flydials4.9 (from most places) and use/modify/play with
the routines until you understand what's going on. Or you
can get Facevalue (not avail in the UK yet... :(which aims to hide the
complexity from the programmer...

--

|> | | WWW: http://web.city.ac.uk/~cb170
|> E |\| |-| /\ |_ |_ EMAIL: benj@city.ac.uk

4029. Re: SLOPPY PROGRAMMING TECHNIQUE

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4gsa58$isf@m1.cs.man.ac.uk>
Source record: 149684

In article <825173808_OASIS_@phil4.demon.co.uk>, phil4@phil4.demon.co.uk (Phil Hough) writes:
> In article <4g2djp$hbg@m1.cs.man.ac.uk>
> lais@cs.man.ac.uk (S94) said:-

> >Yes, well the only reason why these cruddy Intel chips are still around is because
> >Intel has so much money it can throw a lot of it towards covering up deficiencies
> >in that archaic design.
>
> IMHO its ram-it-down-your-throat advertising, by both MS and Intel,
> such that just about any joe public on the street, who's about to buy
> a computer, and hasn't had one before, will know of only 1 type of
> computer, an Intel PC running Windows..... so many people do not know
> of an alternative and consequently PCs become profitable !

Also true. These two statements are mutually (recursively?) dependent.
It's all IBM's fault in the first place...

S.Lai

4030. Re: linux where ?

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: fpierce@charm.net
Message-ID: <4gsc91$t7e@canton.charm.net>
Source record: 149685

The easy(?) way is to get the CD distribution. If you have more time than money you can gather things up from the Web/ftp sources. For info on the CD try Toad Computers - 410 544-6943 or 800 448-8623 (order line) email info@toad.net. If you have Web access I have links to the Linux68 page which leads to everything else on the topic and Toad's Web page.

Even with the CD it's a pain to set up but does expand your horizons considerably.

fdp

Katherine L Ellis (kellis@mtholyoke.edu) wrote:
: hi everyone,
: Linux sounds great, I have a falcon and I would like
: to install it . Where can I find it?
: Thank you .

--
---
visit the Mid Atlantic Air Museum - http://www.avdigest.com/maam.maam.html
Fred Pierce ----- alternative computing with Atari Falcon -----
fpierce@charm.net http://www.charm.net/~fpierce
------------------- do Paramecia use Cellular phones? ------------------

4031. Re: XBOOT quirk?

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: fpierce@charm.net
Message-ID: <4gscn9$t7e@canton.charm.net>
Source record: 149686

Whatever it is, I don't think it's Falcon related. I've been using X-Boot
on a Falcon and never hit a passoword, though I think I remember
seeing an option for one somewhere.

fdp

Vernon L Enriques (musicman@pixi.com)
wrote:

: I've been using XBOOT for quite some time...version just prior to
: the new one.

: I was using it on a 1040STF for quite some time with no incident.
: But then I got a Falcon 030...took my back up files from my 1040STF
: and uploaded it onto the Falcon.

: Upon bootup....I was stuck from going further...because it asked me
: for a 'password' that I hadn't assigned ever. I know because I hate the
: use of a password especially when I cannot remember it down the line.

: So 'stuck' I was. Luckily I had the HD/boot up driver on floppy so I
: could get around it and dump the XBOOT File if not I wouldn't be able to
: get by the password! Terrible.....

: Can anybody explain why this happened and if it just a Falcon related
: problem during bootup?

: Any help appreciated!

: Aloha from Hawaii!

: Vern *8^)

--
---
visit the Mid Atlantic Air Museum - http://www.avdigest.com/maam.maam.html
Fred Pierce ----- alternative computing with Atari Falcon -----
fpierce@charm.net http://www.charm.net/~fpierce
------------------- do Paramecia use Cellular phones? ------------------

4032. Re: New FTP site...

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4gscnk$drt@preeda.internex.net.au>
Source record: 149687

Lawrence Wright (lwright@wintermute.awinc.com) wrote:
: I'm considering putting up a DTP FTP site. I've got over 800 Calamus
: fonts and a whole whack of CVGs and IMGs to offer. I'm just measuring
: interest in such a venture.
:
: AFAIK there is are no FTP sites currently offering more than a dozen
: Calamus fonts or DTP stuff at all. If I'm wrong, please correct me.
:
: If you are interested in this new FTP site, let me know!

YES YES YES!!!! count me in!!!

--

__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
___/___/_//_/_//_/ /_/ /_/___/___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

4033. Re: Falcon FX Expansion Questions

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: jpartner@track83.demon.co.uk
Message-ID: <960226Z144116.982jpartner@track83.demon.co.uk>
Source record: 149688
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Is there actually a UK distributor for the FX card yet?

James
--

[illegible]
[illegible]
[illegible]

4034. Re: Is JTS owned by Uncle Jack and Sons

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: jsd617s@cnas.smsu.edu
Message-ID: <4gsghf$i9r@ursa.smsu.edu>
Source record: 149689

Patrick Bass (pbass19@chaos.magibox.net) wrote:
: The Subject says it all... Is Jack Tramiel (and Sammy and Lenny)
: behind JTS systems?

The way this guy works, it's probabally J(ack) T(ramiel's) S(ons)...

;-> Fortunately it's not...

Joel

4035. Re: MagiC 4 English version ?

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4gs5s9$3mc@epsilon.qmw.ac.uk>
Source record: 149690

On massimo@irfmn.mnegri.it, Max Farina (massimo@irfmn.mnegri.it) typed away:
: Does anyone know if MagiC 4 ENGLISH version is ready (porca vacca! 8-|)

Yes, i got my copy this week after ordering it in December...
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

4036. Re: Looking for UDO

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4gs6cl$3mc@epsilon.qmw.ac.uk>
Source record: 149691

On heide@uni-paderborn.de, heide (heide@uni-paderborn.de) typed away:
: The german and english version of UDO4 (Binaries & Docs) are also
: available via anonymous-FTP at ftp.uni-paderborn.de in the folder
: - udo4eman.zip
: udo4etos.tos : english version
The English versions are also available on HENSA, and are supported in
the UK by CyberSTrider... so get registering. :))

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

4037. Re: Overclocking an Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-2602961314060001@47.85.0.99>
Source record: 149692
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <4gr7nh$fl1@inca01.inca.co.nz>, gmiller@inca.co.nz (Gaven Miller) wrote:

> [Article crossposted from comp.sys.m68k]
> [Author was Jens Knickmeyer]
> [Posted on 14 Feb 1996 15:28:49 GMT]
>
> D.G.Williamson@shef.ac.uk (Daniel Williamson) writes:
>
> >Has anybody tried double clocking or upgrading the processor on an Atari ST.
> >I'm not sure on the speed advantage of double clocking since the bus would
> >still be at 8Mhz so only internal speeds would be faster.
>
> With such an easy setup, you get an advantage of 20%, not more. With a cache
> added, you will get 80%.

Depends what tool you use to measure the speed increase.

As a rough guide -> running the 68000 @ 16 Mhz (no cache) while the motherboard is still @ 8 Mhz gives a 11% incerase in processing speed.

Some operations are almost twice as fast (ie. multiplys & bit shifts).
Some graphic operation speed up by >20&.

> >Also could an 8 MHz cpu handle 16 Mhz with a heat sink or would I have to get
> >a faster CPU
>

I have double clocked a basic STFM using the original CPU.
I did not use a heatsink, but I did later replace it with a faster version.

Overclocking will probably reduce the life of your CPU, but you may not really care if your ST does not last 20 years :).

There was an article in one of the German ST mags on how to speed up the whole ST motherboard. I don't have the article, maybe somebody knows where we can order back issues.

That type of speedup would give a 50% increase in processing power.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

4038. Te Koop: Falcon 800,-

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: vdleij@phil.ruu.nl
Message-ID: <vdleij-2602961635380001@bransen.mac.phil.ruu.nl>
Source record: 149693

Sorry guys this is for dutch people.

Een Falcon 030 4MB 30HD is te koop voor 800,-. Nooit gebruikt. bel 038-4229798

Joost.

--
Holland Game Design Original Designs for next gen games
's Gravelandseweg 127 Demos available
1217 ER Hilversum Licenses available
The Netherlands
e-mail: Joost.vanderleij@phil.ruu.nl

4039. AES 4.1 loadable keyboard tables :)

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: jamesco@cogs.susx.ac.uk
Message-ID: <4gslg7$lec@infa.central.susx.ac.uk>
Source record: 149694

I've been looking at how MultiTOS 4.1 works in some detail under a debugger (mon) and found a text string that looked like 'C:\MULTITOS\KEYBD.TBL'

In the Atari Compendium, there is a little section on a feature of TOS 5 whereby MultiTOS loads in a file of the name above and sets up the keyboard translation tables accordingly.

As far as I can tell, the format of the KEYBD.TBL file is excatcly as it is written in the Atari Compendium, with the exception that it must be called 'KEYBD.TBL'.

Also, the last three tables (alt+unshifted, alt+shifted and alt+caps) are optional: the base minimum file must have the three standard tables - if the file is more than 386 bytes (3*128+2) then it is assumed that the file contains the last three (variable length) tables.

The next point is that the xbios function 'Keytbl' ($10) is used to set all six of the tables - all the OS documentation I have ever seen states that only three tables can be set up...

As of, at the very least, TOS 4.04, Keytbl() returns a structure with 6 pointers in it, and those pointers may be set to be the 6 tables from the KEYBD.TBL file. The structure returned from Keytbl(-1,-1,-1) is:

```
typedef struct
{
char *unshifted /* 128 bytes normal table */
char *shifted /* 128 bytes shifted table */
char *caps /* 128 bytes caps locked table */

/* the next three might be the wrong names (I'm checking this out right now)
however, they appear in the same order as in the KEYBD.TBL file
*/

char *altunshifted /* variable length table alt table */
char *altshifted /* variable length shifted table */
char *altcaps /* variable length caps locked table */
}
```

I am presently confirming the format of the keyboard table from the Atari Compendium, once I have done that I'll send the results.

If this is something that lots of people already know about then why hasn't it been documented??

I would like to know when Keytbl() was upgraded to allow the alt tables. If anyone knows, please mail me. If you want to check if your version of TOS supports it, make a call to Keytbl(-1,-1,-1) and look at the memory at the

returned address.

This is best done with Devpac and Mon. Write a little program that looks like this:

```
move.l #-1,-(a7)
move.l #-1,-(a7)
move.l #-1,-(a7)
move.w #$10,-(a7) Keytbl()
trap #14 xbios
```

Now assemble it and run it under Mon (single step mode). Set the memory window to look at the memory at the address in D0.L

On TOS 4.04, there are 6 pointers there - the last three all point to the same place (a null) and the first three are the normal tables everyone should have.

Thanks for your attention,

Cheers,

James Cox
<jamesco@cogs.susx.ac.uk>
--

4040. FS: Atari ST Software

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: cpb@gatewest.net
Message-ID: <31313edc.2506392@news.gatewest.net>
Source record: 149695
Cross-posted to: misc.forsale.computers.other.software,comp.sys.atari.st

The following Atari ST Software is for Sale:

All are 3.50 disk, have original manuals, boxes, and are in very good
condition. Prices are in American funds. Shipping extra.

Megal Lo Mania * -- $10
Spirit of Excalibur + hint book ------------------------------- $10

* For North American buyers:
Mega Lo Mania needs a boot disk that changes your monitor to 50 MHz.
I have the program to help your computer do this.

Chris Paul Billows - cpb@gatewest.net
The Digital Tree - http://www.gatewest.net/~cpb/
* * *
I hope to die peacefully like my grandfather did, in his
sleep, not screaming like the passengers in his car.

4041. Help! SLIP and TAF-mint

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4gsn6f$cp7@madeline.INS.CWRU.Edu>
Source record: 149696

Help!
I have loaded the X-Chimera version of TAF-Mint, obtained
from HENSA (beta 1.1) It loaded fine, after I figured out what
Mint is really all about. And it works OK in local mode.
Yhe crazy thing apparently only understands PPP, that is if I
understand it right. Which is not all that certain!! After
scouring and devouring their install.txt notes and every
other document inside all the relevant README files, I still
can't figure out how to make the system connect to my SLIP
account. at my Univ. And I thought I was sooo clever after
I got STiK working with no problems. Well, almost none.
I tried figuring out dip, and tried changing the chatfile,
but they are too unintelligible without a clear roadmap.
Can some kind soul out there take me by the hand
and guide me thru the proper steps, and tell me just what
host* files take what manes and numbers???

Boris D. Cahan
bdc2@po.cwru.edu

4042. Re: Is JTS owned by Uncle Jac

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-2602961649130001@138.110.7.161>
Source record: 149697

> apparently alive and well. Look for the coin-op game 'Area 51',
> coming soon to an arcade near you.

It's been out for at least two months. I only wish the arcades around
here were as into buying new pinball machines are they are into
getting the latest video games...oh well...

Dan Wilga
Gribnif Software
gribnif@genie.com

4043. Re: BobTrack

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: dhedberg@zen.kuai.se
Message-ID: <4gsqmq$r6i@kaon.kuai.se>
Source record: 149698

```
: > BOBTracker is a very nice moduleplayer indeed. I thought it was worth the
: > registration fee to get the full version. I sent away 10 UKP, to the
: > author, but I didn't receive anything. I sent him several E-Mails to ask
: > if he had received my money, but I didn't even get a response on any of
: > my E-Mails.
: >
: > If anyone have registered BOBTracker, and got the full version, let me
: > know, but I really doubt there exists a registered version of it...

: There must be - it's by one of the Black Scorpion team. Have you tried contacting
: Titan Designs, perhaps?

No I haven't. It was a long time since I sent away the money to the
author and I have kind of given up the thought of getting a registered
version now. 8-/ I don't think Titan Design have anything to do with
their shareware products.

--
@ @
-------------------------------------------------------------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
-----------------------------------------------------------------------------
oOo oOo
U U
```

4044. Re: Problems with Oasis

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: tparrett@slipper60.fast.co.za
Message-ID: <825439014_OASIS_@slipper60.fast.co.za>
Source record: 149699

> In article <96053.101344STIRRE31@MAINE.MAINE.EDU>
> <STIRRE31@MAINE.MAINE.EDU> said:-
>>I still cannot get pop mail to work. I looked at
>>my friend's setup in Eudora and he simply had to put in his
>>address for for the pop account. I have my STARTUP.NOS this way:
>>pop mailbox stirre31
>>pop hostname maine.maine.edu 3
>>What else could be messing it up? I'd appreciate any help. Oh,
>>I do have the Pop mail version. FTP and telnet work fine.
>>Should I post my STARTUP.NOS?

I have used OASIS/NOS/POP3 for a few months quite successfully. Below is an
extract from my STARTUP.NOS file

```
# Setup Post Office Protocol parameters
pop userdata tparrett <password>
pop timer 600
pop quiet no
pop mailbox tparrett
pop mailhost [196.23.34.5] 3

# Start the servers
start pop
start smtp
start discard
start finger
start ttylink
# set up the domains
domain startdns
domain addserver [196.23.34.3]
domain addserver [196.23.34.5]
domain addserver [196.11.62.110]
domain suffix fast.co.za
domain cache clean on
domain cache size 100
domain cache wait 300
```

Points to note are that:
1. for the userdata info in my file I put my username(which is the same as my
login) followed by the password(the same as is used at login).
2. for the mailbox I put my username.
3. for the mailhost I find the only way I can get POP to work is to put the IP
address for the mailhost which was given to me by my ISP. If I use the mailhost
domain name given by my ISP (pop.fast co.za) then upon login I get an error
'unknown host'message referring to the mailhost name. It even gves the line in

the STARTUP.NOS file that is causing the problem and a list of valid sub commands !
My ISP is pushing for me to use the domain name instead of the IP address so I'm keen to find a solution. He suggested that perhaps the Domain Name Server was either not working or even that NOS may not support DNS. I looked at the various commands and related sub commands in NOS and discovered that the command 'domain' has a sub command 'startdns'. I then implemented this in my STARTUP.NOS file but it did not seem to achieve anything. The only difference I found was that if I try to implement 'startdns' in direct mode I now see a message that 'DNS is running'.

Does anyone have any ideas on how I can set up my file to use the ISP supplied domain name for POP (the same request goes for SMTP) instead of the IP address ?. Logic says that if NOS can find the IP address of an ftp site when all it is given is the domain name,why cant it find the same for POP3 and SMTP.

==
tparrett@fast.co.za	Ted Parrett	33 Mountainview Ave
City: Johnnesburg	Tel No.++27 11 476 5242	Aldara Park RANDBURG
Country: South Africa	Fax No.++27 11 474 8516	2194 South Africa
==

4045. Re: program to convert truetype fonts to Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: Graham Beint <Graham.Beint@insignia.co.uk>
Message-ID: <313228FB.5806@insignia.co.uk>
Source record: 149700

Hallvard Tangeraas wrote:
>
> Is there a program around which converts trutype fonts to anything the
> Atari ST can recognize? I have Fontkit 4 but it doesn't convert the
> majority of font formats out there.
>
> I'd also like to know if there are other font format converters than those
> which do truetype... perhaps bitmap fonts as well.
Yes. NVDI 3 & 4 and SpeedoGDOS 5.

--
Graham Beint

The.Computer@Alpha.Complex:"Trust The Computer! The Computer is Your Friend!"

4046. Re: Houston Atari Show

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <4gsrfu$a8k@news1.wolfe.net>
Source record: 149701

hace@delphi.com wrote:

>The sixth annual Houston Atari Safari computer show will be held at the
>Four Points Hotel, 7611 Katy Freeway, on February 24th 1996. Show time
>is 10 am to 6 pm.

For anyone who can get to the HACE show but hasn't been - my advice is
DON'T MISS IT! You'll find a lot of Atarians and a bunch of bargains,
both hardware and software, if the last couple of shows I've been to
are anything to judge by. I only wish I could get there myself this
year.

4047. Re: NAMESERVER for CAB

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <4gsrg0$a8k@news1.wolfe.net>
Source record: 149702

uq086@freenet.Victoria.BC.CA (Nicholas Steele) wrote:

>Whenever I try and open any URL CAB puts up a message saying
>(I think) 'resolving name' and then just hangs. Anybody know
>why? I have the NAMESERVER variable set to the address given by
>my ISP; is thwere any other related variables that need to be
>set? Thanks in advance.

Nicholas, are you still having the same problem? If so, make sure
your ISP has SLIP compression turned off for you; STiK doesn't work
properly with compression on.

4048. Re: PC Emulator for the ST?

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: rover@nephilim.ON-Luebeck.DE
Message-ID: <H.ekBO.K9DiK8qZlZU@nephilim.ON-Luebeck.DE>
Source record: 149703

In <4fg4c7$enu@obelix.rain.fr>, nono@nucleus.fr (Arnaud Weil) writes:
: Hi,
Hello!

: A friend told me about a PC emulator that would run on an
: Atari ST. Do such a program exist, and where can I find it?
:
: Thank you very much for answering,

PC-DItto: forget about it.
Norton-Factor: 0.3

PC-Emulator: Maybe to late now. I bought a 'vortex ATonce-386SX16'
some years ago. It work fine in my Mega ST4.
Norton-Factor: 8 - 12

A nice story on PC-Ditto, which I tested with a friend 5 or 6 years ago:

I played the good old DOS-Teris on it. Tetris is able to adjust
it's own speed to the machine it runs on. But on PC-Ditto, I reached
a point of score, where the integer-value for 'Score' wraps arround.
Over 32767 points this points suddenly turns to negative and from there
down to '0'. :-)

--
Ciao, Ralf. <rover@on-luebeck.de> <overV@ru.fh-luebeck.de>
||| Fragen zum ON e.V.: <info@on-luebeck.de> Gastlogin: +49-451-3909-777
||| Ralf Over <http://www.ON-Luebeck.DE/~rover> Voice: +49-451-7063432
/ | \ "Wer auf Werbung verzichtet, um Geld zu sparen, handelt
ATARI wie jemand, der die Uhr anhaelt, um Zeit zu sparen."

4049. Whatever happened to the ATW?

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: josteinw@oslonett.no
Message-ID: <josteinw-2602961901550001@hsund2-ppp1.oslo.net>
Source record: 149704

Whatever happened to the Atari Transputer Workstation (ATW)?

Does anybody know where I can get info on this fine piece of Atari equipment? I know all the tech specs and that stuff, but I have absolutely no idea where to turn to actually get my hands on one of these buggers. Any ideas?

If any of you nice people out there should happen to have an ATW for sale, just name the price and I'll... er... think about it, actually. I don't have *that* much money.

jwt

4050. Re: GDOS printer fonts..?

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <9064_DCroker@mettav.demon.co.uk>
Source record: 149705

This message from jhovila@muikku.jmp.fi to All came in on a wing and a prayer...

Hello Jyri!

j> Just downloaded a huge packet of GDOS fonts. The problem is, that I`ve
j> got SLM 804 and the printer fonts in the packet are for Epson. Should I
j> get a conversion program somewhere of jump off the window?
The best program for converting GDOS fonts (IMHO) is Fontkit (available in the UK from the ST Club at 24.95 UKP)

You will find that you will have a lot of work to do to tidy the fonts up, because you will find that the conversion process will leave jagged edges, especially if you are trying to scale 9 pin printer fonts!

Fontkit will also convert to GDOS format fonts from other sources such as Calamus and Signum.

I'd say that you would be better off getting "proper" 300*300 dpi fonts as this will save you time in the long run! (The ST Club has sets of such font

ST Club is on (UK STD code shown in full) 0115 945 5250.

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4051. Looking for information on Atari Ultimas

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <9071_ashort@mettav.demon.co.uk>
Source record: 149706

```
This message from rgregg@gs201.sp.cs.cmu.edu to All was spewed forth...
r> computers. Could someone that either owns (preferably) or knows about
r> the Ultima games that came out for the Atari platform contact me via
r> email? Thanks.

Ultima 6 certainly came out for the Atari. I can give you some tips for it
if you are interested?

ATB.../|\L ~:-)

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

4052. Re: Parking a Quantum Maverick

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <9065_DCroker@mettav.demon.co.uk>
Source record: 149707

This message from fl@io.org to All came in on a wing and a prayer...

Hello Frank!
f> I will soon be moving and am wondering whether I should investigate
f> parking my Quantum Maverick (540 meg) hard disk which is mounted in an
Your drive will park itself (using the residual flywheel power of the
platters) when you power it down, so no need to worry. :))

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4053. looking for that turtle prog. software

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <9070_ashort@mettav.demon.co.uk>
Source record: 149708

This message from tclarke@efn.org to All was spewed forth...

t> I just traded for a 1040 system for my little boy, and was told about
t> a programming/logic building app that involves a turtle on the screen.
t> Anyone know what this program is called, or where I can get it?

This is called LOGO and is available at:

ftp: micros.hensa.ac.uk/micros/atari/tos/q/q031

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4054. Help !!! What are .MSA files ??

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <9072_ashort@mettav.demon.co.uk>
Source record: 149709

```
This message from fezzy@opera.iinet.net.au to All was spewed forth...
f> What do I do with it now ???? .....is there a player programe for
f> this type of file ??? If so what's it called ????

MSA stands for Magic Shadow Archiver and is used for compressing whole floppy
disks into one file.

A version can be obtained from:

ftp: micros.hensa.ac.uk/micros/atari/tos/n/n175

ATB.../|\L ~:-)

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

4055. Re: Falcon FX Expansion Questions

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: sjsblake@cix.compulink.co.uk
Message-ID: <DnEBxp.B4o@cix.compulink.co.uk>
Source record: 149710
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

>Is there actually a UK distributor for the FX card yet?

Yes, System Solutions.

Shaun

4056. ANN: ExtenDOS Pro patch via FTP

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: Roger Burrows <rzb20@juts.ccc.amdahl.com>
Message-ID: <NEWTNews.825369113.28543.rzb20@rzb20.amdahl.com>
Source record: 149711

Hi everyone,
Thanks to the kind folks at CNAM in France, the patch file to upgrade
ExtenDOS Pro from v2.1 to v2.3A is _finally_ available via FTP at
ftp.cnam.fr. The full address is (probably):
ftp.cnam.fr/pub/Atari/Atari/CD-rom/Drivers/epro_23a.zip

The same directory also has the v2.0 to v2.1 upgrade patch should anyone
need that.

Many thanks to Ludovic Rousseau at CNAM!

Roger Burrows / Anodyne Software

4057. Re: Any new Falcon Demos?

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4gsvuf$9u5@lyra.csx.cam.ac.uk>
Source record: 149712

In article <4gs0vh$40m@malibu.unice.fr>,
Etudiant <ognibene> writes:
>well, For french people anyway ftp.cnam.fr is darn fast : some weekends i have
>a 120 kb/s speed! :-))

That's not very fast. I get 150k/s off sunsite.doc.ic.ac.uk when it's quite busy.

4058. STOP this!!! (was: Re: help converting attached fime type of ST program to a format usable on the IBM PC platform

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3131fc24fb0a210@sn.no>
Source record: 149713

Illya Konnoff (iak1@northcoast.com) wrote:

>This is a multi-part message in MIME format.
>
>--------------315F16D96F8D
>Content-Type: text/plain; charset=us-ascii
>Content-Transfer-Encoding: 7bit
>
>I am helping a professor get some work saved on an ST to the IBM platform. My
>Prof. claims to have saved the document(S) using First Word around 1988. I
>used a small program to read the ST disk on my PC. I have attached the files,
>they appear much like IBM PC files with eight characters and a three
>character extension example "toadtalk.doc";

STOP POSTING MESSAGES LIKE THIS!!!!!!
There are some people (like me) who has to read mail offline- and we aren't
able to choose if we want to download HUGE messages such as yours.
This is a NEWSGROUP- not a binaries area. I'd rather ask about whatever you
wanted to know, and if people wanted to have a look at your file they could
get back to you and you could mail it to *them*, not everybody who reads
this newsgroup!!!!!!!

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

4059. ascii-wri

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: stosser@neon
Message-ID: <4gt561$ng7@neon.airtime.co.uk>
Source record: 149714

This is probably a dumb question, but it has been a long day:)

My son writes a file on the ST, saves as ASCII, we presume he can then load it into the PC at school and print it out, but him being only 11 yrs old, the school have locked any options and the pooter only loads wri files, this is for safety reasons i presume,
The disk is NOT a problem Kobold does that nicely :)

Heres the daft question, he cant load the ascii file, can I somehow make it into a wri file without having to buy software that would cost more than a printer ?

Hope I havent made a plank of myself again :)

Cheers........!ynoT

4060. Parts from MegaFile 30 for sale

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: bryede@gate.net
Message-ID: <4gt4mg$s00@news.gate.net>
Source record: 149715

I have half of a MegaFile 30 just sitting here.

There is the bottom half of the case, the controller board, the fan, and the power supply (a standard 1040 supply). Anyway, the RLL mech is missing as well as the top case, so it's only being sold for parts.

If you've got $10 + shipping, It's yours.

-Bry

4061. Re: Dungeon Master

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: zap@eskimo.com
Message-ID: <DnEHCs.5nC@eskimo.com>
Source record: 149716

As an aside to the above conversation; did anyone ever reach the arch-master levels in DM? I made it to the 4th level master after about a million years of playing. Heheh!

--

Randall Dale Spreadborough <zap@eskimo.com>
PGP v2.6.2 Public Key Available by Request
Key Print 3D32AE8E4D9CA017224F2A6F2B088F7F

4062. Re: XBOOT quirk?

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-2602961645380001@138.110.7.161>
Source record: 149717

> Upon bootup....I was stuck from going further...because it asked me
> for a 'password' that I hadn't assigned ever. I know because I hate the
> use of a password especially when I cannot remember it down the line.

I've never heard of this happening before. It sounds like the config file was
damaged somehow, and this confused XBoot into thinking you needed to
supply a password. Probably just deleting the config file would be enough
to fix the problem.

Dan Wilga
Gribnif Software
gribnif@genie.com

4063. Re: New FTP site...

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: gripman@netcom.com
Message-ID: <gripmanDnEC1u.28x@netcom.com>
Source record: 149718

I would be interested in such a site.

Thanks,
Jim
--
gripman@netcom.com

4064. Need Mono Monitor!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: gripman@netcom.com
Message-ID: <gripmanDnECIM.2x4@netcom.com>
Source record: 149719

Hi All,

I just suffered a great loss to my system integrity. My Mono monitor
just gave up the ghost and all I see on the screen is a faint white line
at the center that goes about 2/3 of the way across. I really miss it.
I'm back to using the color monitor but it's not the same. I live in
San Francisco. I need another mono monitor or to get this one fixed if
it's not too expensive. Can any one in the area help me out. Thanks in
advance. Please E-mail me if you have a mono monitor you are willing to
let go cheap or if you might know how to getr this one back to working again.

Thanks,

Jim Cochran, gripman@netcom.com

--
gripman@netcom.com

4065. Re: Falcon FX Expansion Questions

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DnEKzH.Bq5@cix.compulink.co.uk>
Source record: 149720
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In message <960226Z144116.982jpartner@track83.demon.co.uk>, jpartner@track83.demon.co.uk said:

>Is there actually a UK distributor for the FX card yet?

System Solutions

Barry

4066. Re: Help with Linux

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: gjw@netcom.com
Message-ID: <gjwDnEIBM.812@netcom.com>
Source record: 149721

In article <825275114_OASIS_@mbha.demon.co.uk>, Dave <dave> wrote:

>Also, since I included the network drivers, I get a new message at boot time
>(fair enough), it says 'Configuring network drivers' then prompts NET:. if I
>hit return it newlines then inetd and eventually the login.
>
>I only want network drivers to run ppp, slip, cslip. Can I disable anything
>here? What does NET: expect?

That's not a prompt, although I understand why you might think it is.

What's happening there is that the /etc/rc.net shell script is being
run. This script reads the /etc/NETCONF configuration file, and starts
up a number of possible programs and daemons. One of the first things
that happens is that it does an "echo -n 'NET:'", in preparation for
listing all the network daemons that it may start. Since it is a shell
script, it can take some time.

In your case (and mine) the only one it starts is inetd.

While it may appear that your keystroke was required, if you wait a
few seconds, you'll find that it isn't, unless you've broken something.
:-)

--
-Greg

"Statues and pictures and verse may be grand,
But they are not the Life for which they stand."
-James Thomson, "Art"

4067. Re: Logitech Scanners & Falcons

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <BtNoLAT.greg_evans@delphi.com>
Source record: 149722

The only scanners I know of the work on the Falcon are the Migraph Colorburst scanner (really a Mustek hand scanner but you need the Migraph software) and the flatbed HP 4C, Epson GT and Action scanners and the Mustek Paragon series, each of which needs Falcon specific software. The cheapest package is the Migraph but not very far behind is the Paragon with CGS driver and your results should be much better if you have the desk space -- flatbeds are B-I-G!

Greg

4068. Re: Falcon FX Expansion Questions

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: mwilkinsona@cix.compulink.co.uk
Message-ID: <DnELvE.G4C@cix.compulink.co.uk>
Source record: 149723
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

>
>Is there actually a UK distributor for the FX card yet?
>
>James

System Solutions, Windsor.

Mark

4069. Re: NVDI 3 with Screen expanders ???

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: src@nt.com
Message-ID: <4gtalt$o1d@brtph500.bnr.ca>
Source record: 149724

Chris Wilkinson (chriswil@southern.co.nz) expounded:
: Hi There...

: AFAIK, BlowUp030 demo will not work on an SC1224 monitor. It will only use
: an (S)VGA screen....
<snippage>

The demo also works fine with a multiscanning monitor. It worked so well
with my Acer, I bought the compan-- er, product.

: bug perhaps, whenever I boot BlowUp, the 68030 CPU cache is off, even if
: it is on as a default in the General CPX save option etc...means I have to
: turn it on with General CPX from XControl...

Wow, hadn't noticed this. I'll have to look!

Have you noticed that when you run GEMBENCH under NVDI, the box for "blitter"
is shaded out? Does this mean that the blitter setting can't be changed?
Is it on or off?

Just wonderin'.

Scott

--

,---,
	Disclaimer: These opinions / LINUX:\>>"Newbies flame; net vets entertain."	
	are my own. Sales have // Where \\ > "I'm NOT entertained!"	
	been down lately. // Freedom Isn't\\ "Please stop flaming..."	
`-------------------------==> Virtual! <==-----------------------------------'
Scott Chilcote - AiC/NT/RTP Mail: scottc@nando.net

4070. FS: Falcon '030

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: Jinlung Fung <emperor+@CMU.EDU>
Message-ID: <0IAXB3200bko0KE300@andrew.cmu.edu>
Source record: 149725

I have a Falcon '030 system for sale, 4Mb RAM, 85Mb internal HD, Syquest
44Mb external drive with 4 cartridges, external 200Mb SCSI.

Make me an offer through email.

The Big Grape,
Michael Fung

4071. Re: ascii-wri

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DnEp1v.4K@freenet.carleton.ca>
Source record: 149726

Tony Greenwood (stosser@neon) writes:
> This is probably a dumb question, but it has been a long day:)
>
> My son writes a file on the ST, saves as ASCII, we presume he can then
> load it into the PC at school and print it out, but him being only 11 yrs
> old, the school have locked any options and the pooter only loads wri
> files, this is for safety reasons i presume,
> The disk is NOT a problem Kobold does that nicely :)
>
> Heres the daft question, he cant load the ascii file, can I somehow make
> it into a wri file without having to buy software that would cost more
> than a printer ?

From the desktop, check out file info, and rename the file to filename.wri
On the other end, make sure he is IMPORTING, not LOADING the file as DOS
Text, or ascii, whatever that particular program calls it. Marcel is a
shareware writing prog for Atari which loads and saves in a wide variety
of formats. At $10 shareware fee, it can solve a lot of these problems,
and it's a good program in its own right!
>
Hope I havent made a plank of myself again :) > > Cheers.....!ynoT

There are no stupid questions, just stupid answers. And a few stupid
policies, such as the one which gets your son into this dilemma! >

--
Songshop Musical Productions / 3-D House of "Bob"
Box 266, Shawville, Quebec / Studio to the Stars
J0X 2Y0 (819) 647-6022 / In the Realm of the Duchess

4072. ST software, hardware FS

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DnEp91.Fo@freenet.carleton.ca>
Source record: 149727

I have the following ST software for sale:
Prices in Canadian Dollars; shipping is additional, ca.$5...

Games:

SubLogic Flight Simulator II.....box, docs, disk..$10
SubLogic Jet Flight Simulator....."...."....."...$10
Japan Scenery Disk for above....." "...$5
Dr. T's MIDI Recording Studio(primitive sequencer)" "...$5
Leader Board Golf Game.....dongle, docs, disk.$10
Silent Service submarine simulator....." "...$10
Atari Star Raiders....." "....$5
Silicon Dreams....." "...$10
Bloodwych adventure game....." " "...$10
Accolade Pinball Wizard.....disk only...$3
Michtron Time Bandit..... " ".....$3
Epyx Winter Games.....2 disks oMicrodeal
Airball.....$Wanderer.....

Productivity:

MasterPlan Lotus compatible spreadsheet
from Ditek (the Calamus people!)." " "...$10
WordFlair v.2 G-DOS document processor....." " GFA
Artist.....GFA Raytrace..... Cyber
Sculpt.....Cyber Texture.....Copy II
ST.....Quick ST II accelerator(precursor aPC
Ditto w/DOS 3.3
(run DOS programs on your ST!).

Hardware:

Power supply for 520 ST (big and heavy, like a brick).....$20
SF354 external SS disk drive w/power supply.....$20
(buyer pays shipping on these items: could be significant)

Phone, write or e-mail if you're interested.

--
Songshop Musical Productions / 3-D House of "Bob"
Box 266, Shawville, Quebec / Studio to the Stars
J0X 2Y0 (819) 647-6022 / In the Realm of the Duchess

4073. Where is there a good .zoo unpacker?

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: wl712@freenet.Victoria.BC.CA
Message-ID: <1996Feb26.233217.14178@freenet.victoria.bc.ca>
Source record: 149728

Hi
Does anyone know of a good .zoo unarchiver that would be able to handle
the .zoo archives that are at ftp.toad.net. I have tried at least 5 out
of their Archivers/ section and none of them work.I've tried multiarc.lzh,
arclzh63.lzh,arc2lzh3.lzh,multi13.lzh and 2in1107m.lzh.I'm trying to
unarchive ckartdoc.zoo and not having any luck with the above.
Help would be greatly appreciated.Thanks. Ron L

4074. TEXEL

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: moomom@garlic.com
Message-ID: <4gthrh$a7q@quake.garlic.com>
Source record: 149729

does anyone know if TEXEL has been released in English.
Thanks

Kathy
moomom@garlic.com
Loomis CA

4075. Re: RSCs in GFA

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: msy@lafp.tng.oche.de
Message-ID: <GB1SAAAFUP@lafp.tng.oche.de>
Source record: 149730

In <vegard-2102962237500001@trh-ppp10.interlink.no> Vegard Hofsoy wrote:

>phil4@phil4.demon.co.uk (Phil Hough):
>
>> Does anyone know of a PD ascii guide to using RSC files in GFA
>> Basic ??? I've looked at a couple of example progs, and it
>> looks _very_ complicated, so I need some help. Any
>> suggestions ????
>
>While itï¿½s not PD, you could check out the Face Value homepage:

!!!

>http://www.mediadrom.no/mediadrom/vegard/faceval.html
>
>It is a application generator for GFA that is based on RSC-files. It
>should make programming GEM a lot easier...

No right. It makes prgramming in GEM very easy ;-)

Regards, Manfred
--
/~~~~~~/~~\
| Manfred Ssykor Usenet: msy@lafp.tng.oche.de |____|
| Huettenstr. 46 Mausnet: Manfred Ssykor @ AC3 |
| 52068 Aachen Phone: 49- 241 - 95 37 03 |
| PGP-Key: Mail to: fileserver@lafp.tng.oche.de |
| Subject: send pgp-key |
/~~~~~~/ |
____/

4076. Re: Message from New Zealand

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <BtArL8R.dpj@delphi.com>
Source record: 149731

Hey John! Well, I finally took your recommendation and purchased RATSoft! I'm currently testing it out using my MichTron systems second line. It;s looking good so far! <g> Hopefully I'll be getting the new hard drive for better storage, and adding at least one CDROM to the system as well. In the meantime, I'm running on an internal drive on the Falcon. Not much room in these 84-meggers! <g> Take care!

-Dana

4077. Re: program to convert truety

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <JvKrzyX.greg_evans@delphi.com>
Source record: 149732

Yes, Speedo 5+ and NVDI 3 or 4 can handle True Type fonts. Speedo handles Postscript Type 1 also as does NVDI 4 with an add on module.

Greg

4078. Re: Word Processing Shareware/Freeware Program

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <JvLqTyV.greg_evans@delphi.com>
Source record: 149733

A registered version of Cypress is included on the Whiteline Gamma CD. It is in German.

Greg

4079. Re: SAMPLING/SOFTWAR/FALCON 030

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <BPEoD8T.greg_evans@delphi.com>
Source record: 149734

Try Super Sam 1.08. It can play and convert to WAV formats from
several other formats. Does a nice job of playing the sounds!
I believe the registration fee is #15. I paid US$25.

Greg

4080. Re: Parking a Quantum Maverick

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_3130f3f5_Claes.Holmerup@p5.dada.ct.se>
Source record: 149735

In a message of <23.02.96>, Michael Olin (2:200/427.1) writes:
>> If it's a SCSI drive, odds are that it auto-parks. MFM and RLL
>> drives usually need a park command, but trying to park a SCSI
>> drive may even damage it. That's uncommon but not unknown.
MO>
MO> I've heard this warning for years, but I've never once heard a
MO> decent explanation of why it might be damaging to an auto-
MO> parking drive to force it to park manually.

Hi Michael,
This is absolutely wrong!
You can never damage an auto-parking drive by parking it with some software.
What happens is that a command is sent to the drive to place the R/W-heads at a
safe (normally the highest) track and this is exactly what happens when you
shut the power off - the rotating energy of the motor is used to drag the heads
to this safe track. If the heads are already there - nothing happens at all!
Most drives even stop when you send the Park-command.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * CD-ROM+UPS+OL400+Samsung17GLsi+USR28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

4081. Re: cubase audio hates warp9

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_3130f78a_Claes.Holmerup@p5.dada.ct.se>
Source record: 149736

In a message of <25.02.96>, Vernon L Enriques (2:200/427.1) writes:
VLE> Falcon users beware....if you use Cubase Audio...it will give
VLE> you problems if you run it with Warp9.
VLE>
VLE> Through process of elimination I found that it was the
VLE> problem child. Then again..Warp9 has given me some problems
VLE> with some other good programs.

Hi Vernon,
I've heard about this before, so I guess you'll have to use NVDI instead - it works perfectly with CAF and everything else I've tried...

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * CD-ROM+UPS+OL400+Samsung17GLsi+USR28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

4082. Re: Replacing Falcon Floppy Drive ?

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_3130fd6e_Claes.Holmerup@p5.dada.ct.se>
Source record: 149737

In a message of <24.02.96>, Leigh Caudwell (2:200/427.1) writes:
LC> Has anyone had to replace the HD floppy in their Falcon
LC> ?...Does a standard PC HD drive work, if so how do I make the
LC> Falcon accept that the drive A is connected. I presume it will
LC> be the jumpers.

LC> I have spoken to various large companies, none of which have
LC> any specific falcon drives and all think that a PC drive
LC> should work but not sure exactly how.

Hi Leigh,
You should be able to use a standard 1.44MB drive in the Falcon.
The first thing to do is to change the jumpers. Normally they are set as Drive select 1 and this works in PC's, but in the Falcon you have to set it to Drive select 0 or it won't be recognised.
Next thing is the flat cable. The original drive has the connector upside down, so you'll have to turn the cable so it seems to be wrongly inserted (according to the slot in the drive's connector).
If it is connected the 'right' way around, the drive LED will light constantly, but nothing else happens - just reconnect it like I described and it will work.

***** The following info was taken from AtariWorld's December-95 issue, side 93, written by Steve Bradshaw:
You might have to connect a series R-C network between the 'disk present' line (by the small switches at the front of the drive) and pin 28 on the flat cable connector.
What happens when doing this is that a 0V-pulse is sent to the computer's write-protect line every time a disk is inserted and this seems to be what the computer is looking for and some drives don't do.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * CD-ROM+UPS+OL400+Samsung17GLsi+USR28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

4083. Re: what video signals did the ST computer put out?? RGB??

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <166rcain@nest.demon.co.uk>
Source record: 149738

On 26 Feb 96 dreamzs@ix.netcom.com wrote:

d> Author: MARCEL GONZALEZ Address: dreamzs@ix.netcom.com
d>
d>
d>
d> Anybody know?? If it does put RGB signals out, did the ST have a
d> device (peripheral) to convert those signals into NTSC (TV
d> signals)??

Yes, the monitor socket supplies:
PIN
6 Green
7 Red
9 H.Sync
10 Blue
12 V.Sync

Video is 1v into 75 ohm
Sync is 5v into 3.3Kohm

You ought to be able to buy a modulator from a decent electronics shop.
Radio Shack, Maplin etc. but why not use the RGB direct into a monitor
-much better results.

Roger
rcain@nest.demon.co.uk

--

4084. Re: Falcon FX Expansion Questions

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: rincewind@discworld.oche.de
Message-ID: <3132295427ea2a5@discworld.oche.de>
Source record: 149739
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

John Perez (jperez@Hawaii.Edu) wrote:

JP>2. Is there an advantage of the FX ram expansion over conventional Ram
JP> expansions?

Both the FX and the Magnum Ramcard install Fastram, which can not be used for the video memory - and which is a lot faster because of this. Memory transfer rates can be over 2* faster than standard RAM when using 256 colour/highcolour modes)measured on a Magnum card, the FX should perform similar).

cu
Michael
--
Michael Schwingen - Ahornstraï¿½e 36 - 52074 Aachen - Germany
Home: rincewind@discworld.oche.de Maus: Michael Schwingen@AC3 IRC: Rincewind
Univ.: michaels@pool.informatik.rwth-aachen.de <--- use this for mails >100K

4085. RATSoft support?

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960226200403105 11@muskrat.com>
Source record: 149740

Ratsoft can also hook into the ISIS network.

... trying to find myself. Has anyone seen me lately?
___ Mountain Reader II - #Demo 001

4086. cubase audio hates warp9

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960226090011281 84@acpu.com>
Source record: 149741

musicman@pixi.com (Vernon L Enriques) spake thusly:

VL> Falcon users beware....if you use Cubase Audio...it will give
VL> you problems if you run it with Warp9. Through process of
VL> elimination I found that it was the problem child. Then
VL> again..Warp9 has given me some problems with some other good
VL> programs.

Being a devoted Warp9 user, your words hurt me :)

I recently had occasion to have some problems with Warp9, too, and found that turning off 'screen acceleration' using a .dat file (see the Warp9 manual) can sometimes fix it. I also use the .dat file trick to turn off 'block' and 'jump' for programs that use the right mouse button. Any of the parts of W9 can be turned off this way. Since W9 has many parts, you would want to try them all.

I am sure that most Cubase (and Notator) users have eliminated autos and desk accs by the ton, since MIDI prgs are notorious for conflicts with these. If I ever get into MIDI, as I want to do, SuperBoot (or other boot manager) will become my best friend.

"The Poor Deluded Soul" - tderrick@acpu.com

... Don't anybody move.... I just lost my mind!
___ Mountain Reader II - #00000077

4087. ATARI ITEMS FS UPDATE

Newsgroup: comp.sys.atari.st
Date: 1996-02-26 00:00:00 UTC
From: michaelk@pacifier.com
Message-ID: <4gro46$vm@news.pacifier.com>
Source record: 149742

Alot of Atari stuff for sale... (I'm still a devoted Atari user:
Cubase Audio Falcon)

buyer pays all shipping costs...

Hardware-----

My second Falcon: 4megs. 85meg IDE, mouse, original Falcon software ,
manuals,adapter for Atari monitors, misc software (ICD Pro SCSI
Driver Utilities), with original box , midi cables, excellent condition:
SOLD

STE with 4 megs ram, monochrome monitor, 40meg external Supra HD,
mouse, manual, misc. software, midi cables, excellent condition
$300 or offer

Screen Blaster: resolution enhancement for the Falcon (hardware &
software & manual) SOLD

US Robotics Sportster external 14,400 fax/modem (no manual but in
original box) works perfectly SALE PENDING

Software-----

Diamond Edge: great diagnostics utilities..... SOLD

Diamond Back II Hard Disc back-up utility ..... SOLD

Straight Fax 2.0, the best faxing prog ..... SOLD

NVDI 2.5 ..... SOLD

Squish II a HD space saving compression system SOLD

--
---
pacifier.com - Vancouver's Public access Internet (206) 693-0325
telnet or dial the above and type "new" at the prompt to register

4088. Re: Logitech Scanners & Falcons

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <4gvhqd$tof@news1.wolfe.net>
Source record: 149454

rmccall@mcs.dundee.ac.uk (Rod McCall) wrote:

>For a start are Logitech hand scanners any good?
>If they are, would it and the associated software work on the Falcon?

Logitech makes fine scanners - they're practically an industry
standard. The "associated software" would require an interface
cartridge and software compiled to work on the Atari; I have an older
scanner/cartridge combo with Touch-Up, and it works very well on my
MSTe and Mega 2.

4089. Falcon 030 4Meg/No HD $550 Mint!

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: bryede@gate.net
Message-ID: <4gu25j$2fvo@news.gate.net>
Source record: 149604

I am selling a Falcon 030 4 Megs, no HD (but has the 2.5" bracket) for $550 + shipping.

Includes original box, software (MTOS, Acc's, HD software), VGA adapter, manuals, and mouse. Mint condition, hardly used.

-Bry

4090. THING 1.xx ENGLISH available?

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: lwright@wintermute.awinc.com
Message-ID: <4gu70k$1fi@kryten.awinc.com>
Source record: 149605

Is it out yet? Where? Why not?

L.

4091. Re: CBHD

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: Claus Brod <clausb@bbn.hp.com>
Message-ID: <3132B44D.4832@bbn.hp.com>
Source record: 149606

Pim Borst wrote:
> I have an old ST with a Megafile 30 where I have put in a second drive.
> Only ICD software seems to understand what happened to the Megafile.
> I tried HDDRIVER from a friend of mine, it installs two drives, but only
> the original drive gets accessed, even when I click on the second drive.
> When I startup SCSIDRV.PRG or CBHD.PRG I can't access any drive anymore.
> I get 'Your output device is not receiving data' messages on the desktop,
> directory windows are empty or they only contain two file icons without
> filenames underneath.
> Anybody knows what goes wrong?

In general, CBHD should be able to drive such configuations. I don't
have such a configuration anymore, so I wouldn't bet my house on it 8-)
(Especially since I don't have a house...)

I know, however, that the "old" CBHD (version 4.33) still works fine
with systems like yours. If you can't configure your system and driver
to work fine, we might want to try the old version.

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>---------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

4092. Re: CBHD

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: Claus Brod <clausb@bbn.hp.com>
Message-ID: <3132B3AD.1BFD@bbn.hp.com>
Source record: 149607

Karl Foley wrote:
> Tried this and got the following:
>
> "Kein SCSI-Treiber installiert
> Bitte SCSIDRV.PRG starten
> Abbruch"

The new CBHD consists of two parts
- a generic SCSI driver
- the "main driver program"

In Steffen's distribution, there are two different CBHD*.PRG programs.
The larger of them contains the generic SCSI driver, the other
builds on SCSIDRV, so SCSIDRV (or SCSI.RAM, if you have MagiC)
has to be installed before.

Just use the larger CBHD version, and everything should be fine.

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>---------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

4093. Re: Any new Falcon Demos?

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4guc9i$5ii@orm.southern.co.nz>
Source record: 149608

azog (azog@gti.net) wrote:
: Chris Wilkinson (chriswil@southern.co.nz) wrote:
: : Phil Hough (phil4@phil4.demon.co.uk) wrote:
: : : >one of the biggest/fastest atari sities: ftp.cnam.fr
: : : ^^^^^^^
: : : you are joking right ??? This is one of the _slowest_ atari FTP sites
: : : I've come across, second only to umich !!!!
:
: : You mean you can actually get ON to umich? Preposterous slander!! :-)
: I use:
: http://www.umich.edu/~archive/atari/"
: to access umich. It's fairly fast.

I cannot use WWW to access umich 'cos the Atari software for WWW do not wanna go for me (even with a specially tailored SLIP account with my ISP)

Umich hasn't a very good demo section, so I'll give it a miss. I NEED NEW DEMOS ONLY!! Everything prior to November 95 I've seen, so it must be still steamin'...

Chris W.
/|\

4094. Re: All is tickety boo (was: NVDI 3 with Screen expanders ???)

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4gucrt$5ii@orm.southern.co.nz>
Source record: 149609

Gudday...

Colin Whyles (whylesc@boat.bt.com) wrote:
: Chris Wilkinson wrote:
: >
: > All is tickety boo (New Zealand slang for OK ;^)) ...
: >
: This is fun. I have to disillusion you, Chris. Here in Pommyland (the UK
: for non-English readers) we use 'tickety boo' as well. I have a e-mail
: friend in Australia who sent me some of his software. I e-mailed him and
: said 'I haven't tried it in anger yet...'. He replied rather concerned
: and asked what was wrong. Nothing was wrong. That is a phrase we use to
: say we haven't tried something seriously.
: Anyone got an Antipodian dictionary?

Oh well, I guess I've been caught like a loose trouser thats off like
brides nightie. Anyway, I've got other stuff to do so I'm off like a
startled stag/robbers dog...

Spotcha cobber...

Chris W
/|\

PS. 'Cobber' is Australian AFAIK. I refute any relationship between
'Cobber' and New Zealand...

Ciao and Kia ora from the Land of the long white cloud...

4095. FS: Atari 1040ST System

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: meye8732@harrier.csrv.uidaho.edu
Message-ID: <4guej6$ku4@newshound.csrv.uidaho.edu>
Source record: 149610

Hmm...apparently, I should have done a bit more research into the current state of the ST market before
etting my price...I I seem to have been WAY overpriced. Thanks to all who mailed me regarding my last
message.

My system is still for sale, with a few ajustments.

Atar 1040 ST, SC1224 Color Monitor, Supra 105 meg external HD, Atari 1200 baud modem, Golden Image mouse with MouseMaster unit, LOADs of softweare including NeoDesk 3, 1st Word Plus, DB Man, GFA Basic, Mark Williams C, and many others. Also included are several books on the ST and programming topics.

Asking $500 for the lot, I'll pay shipping. The hard drive is partitioned and preloaded with a lot of software (all of which I have original disks and manuals for, and most of the boxes). Any questions regarding the system, or any offers, can be mailed to:

meye8732@uidaho.edu
or
derekm@moscow.com

Be seeing you.

-Dereko

"Philosophers and plowmen
Each must know his part,
To sow a new mentality
Closer to the heart. "

4096. Re: html-editor for atari?

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: BURKI@EZINFO.VMSMAIL.ETHZ.CH
Message-ID: <4gugs7$gu@elna.ethz.ch>
Source record: 149611

In <GB1XEIAMUP@urban.prima.ruhr.de> andy@urban.prima.ruhr.de writes:

> Hi!
>
> I'd like to make my own homepage but have not found a html-editor for atari
> yet. Is there any? Where?
>
Just use a normal text editor, I recommend Everest with the HTML-"K"urzels",
which you usually find at the same place.
Writing HTML code is very easy, just look at sources of other pages and do
what they do. If you install EVEREST as viewer for the sources in CAB and
use multitasking with Magic, then you can easily check your work.
CAB does even do a syntax checking, so if they smiley doesn't smile anymore,
you've done something wrong. This way, you avoid incorrect pages (something
you find all over the place).

Give it a try and after a couple of days you can call yourself WEBxpert :-)

BURKI

4097. Re: Magic4/Falcon and Outside

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <3132D488.41C6@bruker.de>
Source record: 149612

Gary Priest wrote:

> It either crashes or hangs on boot-up depending if i put magxbo32.prg before
> or after outside in the auto folder!

Putting OUTSIDE in the AUTO folder before MAGXBO32 doesn't make any sense.

> What order should they be in? Do I need a later version of Outside?
> I've heard a rumour there's a 3.30 version. Is it true and do I need it?

It's true, 3.30 is the current version and has been for one and a half years. A demo version can be found on ftp://acp5.chemie.uni-kl.de/pub/atari/.

--
****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
****

4098. Re: Magic4/Falcon and Outside

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <3132D4F5.167E@bruker.de>
Source record: 149613

Mark Wilkinson wrote:

> By the way, do you know what Lock and Unlock do in the config? It doesn't
> seem to be documented.

OUTSIDE automatically locks media in removable media devices if the swap partition is on a removable media if an XHDI compliant hard disk driver is present. This enhances security because the media with the swap partitions mustn't be removed. With the unlock program you can remove the lock in order to remove the media.

--
****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
****

4099. Re: Few lights about software.

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: elias@omicron.se
Message-ID: <4guprk$d6p@sargas.omicron.se>
Source record: 149614

sanders@sci.kun.nl (Sander Stoks) writes:

>In <4gh8o6$9vm@news1.wolfe.net> starship@3rdplanet.com (Rich aka Captain Blade) writes:

>>That would be "emacs," a text-based line-oriented and fairly primitive
>>editing program available for practically all computers. It is about
>>as useful to an Atari user as a stone axe is to the average
>>businessman. This is not to say you can't use it, just that there are
>>many other, more modern and more powerful tools available that can do
>>the same job.

This was the most UTTERLY STUPID post I've ever seen from an ignorant
luser.

Please! Go learn what Emacs can do before posting. Then, give me
the name of _one_ tool that is more powerful than Emacs.
I would REALLY like to see that program!

>That would be "emacs," a text-based fully programmable, fully
>configurable, system-independent, LISP-interpreting, fully remappable,
>originally-designed-in-the-past-for-editing-but-now-capable-of-just-about-
>anything, versatile, news-reading, WWW-pages-understanding program,
>available for all computers worth that name. It is about as useful
>for the average Atari user as a Cray Y-MP is to the average
>undergraduate maths student (or: as a Stradivarius to the average Wild
>West fiddler)... etc.

You forogot to mention that Emacs is essentially a Lisp interpreter
and a window system in one. All editing functions as well as the
WWW-stuff, mailreader, newsreader, games etc... are written in
Emacs Lisp.

--
Elias Martenson ! When I come up with a good joke,
elias@omicron.se ! it will be here.

4100. Re: New FTP site...

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <4gur6s$f51@status.gen.nz>
Source record: 149615

John Moon (johnmoon@connexus.apana.org.au) wrote:
: Lawrence Wright (lwright@wintermute.awinc.com) wrote:
: : I'm considering putting up a DTP FTP site. I've got over 800 Calamus
: : fonts and a whole whack of CVGs and IMGs to offer. I'm just measuring
: : interest in such a venture.
: :
: : AFAIK there is are no FTP sites currently offering more than a dozen
: : Calamus fonts or DTP stuff at all. If I'm wrong, please correct me.
: :
: : If you are interested in this new FTP site, let me know!

This sounds like an excellent idea.

I would also be interested to know of any existing areas with Calamus fonts/other things. Any ideas?

Best of luck with your ftp site!

4101. UUCPPoint Light will not work with Usenet. Any ideas?

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <4gurfo$f51@status.gen.nz>
Source record: 149616

I have recently been trying to get UUCPPoint (or UPoint?) Light to work with the Usenet. It seems to be ok for email, but it simply will not receive the usenet at all, nor will it post to the usenet.

Has anybody had similar problems? Any ideas?

Also, running on two floppy system on a 1MB ST, I am told it "deletes itself" and then freezes just after the modem connects. Apparently this problem is intermittant. Any thoughts?

Thanks for any suggestions!

4102. TOS 2.06

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: <>
Message-ID: <4guprg$pl4@btmpjg.god.bel.alcatel.be>
Source record: 149617

Hi,

when everybdoy was posting about TOS 2.06, I wasn't paying any
attention to it, but now I am wondering if it is possible to
remove TOS 1.02 from my old ST and put in TOS 2.06, without to much
modifications to the system.

My system is an Atari 1040 STf wit 1 Mb RAM, Megafile 30 and SM 124

I know TOS 1.02 is 192 K.

Is TOS 2.06 also 192K?

If yes, can I just plug them in??
If no:
- How big is it?
- What does it support, that TOS 1.02 does not??
- If I stick with TOS 1.02, what will I be missing?

Regards, Peter

4103. Re: Falcon FX Expansion Questions

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4guuos$obr@m1.cs.man.ac.uk>
Source record: 149618
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <DnEKzH.Bq5@cix.compulink.co.uk>, wilsontjb@cix.compulink.co.uk ("BARRY WILSON") writes:
>In message <960226Z144116.982jpartner@track83.demon.co.uk>, jpartner@track83.demon.co.uk said:
>
>>Is there actually a UK distributor for the FX card yet?
>
>System Solutions

But they wont sell you one - they'll just take your money,
and then not bother to allocate one. (speaking from personal
experience - I've been waiting over 2 months now).

The Windsor branch said yesterday 'we haven't had any since
the shows', yet at the London branch, they said 'yes, the
last one from the last batch is being fitted today'....

Anthony

--

Anthony Jacques : jacquesa@cs.man.ac.uk
WWW : http://www.cs.man.ac.uk/~jacquesa/

STOS Falcon Extension v1.2a and Generic STOS Fixer v0.98
available from WWW pages... UUE'd on request...

4104. Re: Changing resolution...

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4guvaf$oi7@m1.cs.man.ac.uk>
Source record: 149619

In article <8957_ashort@mettav.demon.co.uk>, ashort@mettav.demon.co.uk (Alastair Shortland) writes:
>This garbled offering from jacquesa@cs.man.ac.uk to All was spewed forth...
>
> Hello jacquesa@cs.man.ac.uk...
>
> j> Perhaps this could be addressed in XaAES? (I guess no use to you
> j> Alistair though..)
>
>Why wouldn't XaAES be any good for me??.. is it going to be Falcon only? :|

Well, it requires MiNT, but no, it isn't Falcon only...

Sorry - a bad choice of words...

Anthony
--

Anthony Jacques : jacquesa@cs.man.ac.uk
WWW : http://www.cs.man.ac.uk/~jacquesa/

STOS Falcon Extension v1.2a and Generic STOS Fixer v0.98
available from WWW pages... UUE'd on request...

4105. Re: Parking a Quantum Maverick

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-2702961328590001@47.85.0.99>
Source record: 149620

In article
<ftn_2.200.136.5$fidonet.org_3130f3f5_Claes.Holmerup@p5.dada.ct.se>,
claes.holmerup@p5.dada.ct.se wrote:

> In a message of <23.02.96>, Michael Olin (2:200/427.1) writes:
> >> If it's a SCSI drive, odds are that it auto-parks. MFM and RLL
> >> drives usually need a park command, but trying to park a SCSI
> >> drive may even damage it. That's uncommon but not unknown.
> MO>
> MO> I've heard this warning for years, but I've never once heard a
> MO> decent explanation of why it might be damaging to an auto-
> MO> parking drive to force it to park manually.
>
> Hi Michael,
> This is absolutely wrong!
> You can never damage an auto-parking drive by parking it with some software.
> What happens is that a command is sent to the drive to place the
R/W-heads at a
> safe (normally the highest) track and this is exactly what happens when you
> shut the power off - the rotating energy of the motor is used to drag
the heads
> to this safe track. If the heads are already there - nothing happens at all!
> Most drives even stop when you send the Park-command.
> ^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^

I agree - all of mine park the heads & spin down when I use Supra's PARK.PRG
or PARK.TOS (both supplied with the Supra utilities).

AFAIK (and please correct me if I am wrong) HDDriver is also able to spin
down drives if a preset time limit for inactivity has expired.

It automatically restarts the drive before any access.

Maybe this start/stop is a feature most often used in laptops.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

4106. Re: Where is there a good .zoo unpacker?

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <825411521snz@mbha.demon.co.uk>
Source record: 149621

In article <1996Feb26.233217.14178@freenet.victoria.bc.ca>
wl712@freenet.Victoria.BC.CA "Ron A. Lukawitski" writes:

>
> Hi
> Does anyone know of a good .zoo unarchiver that would be able to handle
> the .zoo archives that are at ftp.toad.net. I have tried at least 5 out
> of their Archivers/ section and none of them work.I've tried multiarc.lzh,
> arclzh63.lzh,arc2lzh3.lzh,multi13.lzh and 2in1107m.lzh.I'm trying to
> unarchive ckartdoc.zoo and not having any luck with the above.
> Help would be greatly appreciated.Thanks. Ron L

You need zoo.ttp, the archivers you have tried will not work (as you know!)

It should be on BBS and most ftp sites. If you cannot find it email me and
I will send it (it's only about 20-30k I think). Version 2.1 I think...

Hope this helps

--
dave

%%%

4107. Re: Looking for UDO

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <825410972snz@mbha.demon.co.uk>
Source record: 149622

In article <824768488_OASIS_@pwomar.demon.co.uk>
Paul@pwomar.demon.co.uk "Paul Womar" writes:

> In article <4fvh0h$ooh@due.unit.no>
> josk@stud.unit.no (Jo Even Skarstein) said:-
>
> >
> >I've been looking everywhere for UDO 4, as reviewed in AW10. Does anybody know
> >where I can find it?
> >
> >Don't tell me to use archie as my archie-server is down at the moment :-(
>
> Theres an archie server if you telnet to src.doc.ic.ac.uk, It does
> have restrictions on it but I think it's open to Europe. Anyway keep
> your eyes open here as someone asked me this question shortly after
> AW10 came out and I posted the reply, it's on ftp.uni-paderborn.de I
> can't remember the directory but it's called udo4etos.tos.
>

If you can't find it let me know I will email it. It's quite big though...

--
dave

%%%

4108. Re: html-editor for atari?

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <825411396snz@mbha.demon.co.uk>
Source record: 149623

In article <GB1XEIAMUP@urban.prima.ruhr.de>
andy@urban.prima.ruhr.de "Andreas Ziethen" writes:

> Hi!
>
> I'd like to make my own homepage but have not found a html-editor for atari
> yet. Is there any? Where?
>
> BTW: I have no Linux or Mint installed ...

Best I can suggest is to use everest - it has a html shortcut file...

--
dave

%%%

4109. Re: Help with Linux

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <825411223snz@mbha.demon.co.uk>
Source record: 149624

In article <gjwDnEIBM.812@netcom.com> gjw@netcom.com "Gregory J. Wageman" writes:

> That's not a prompt, although I understand why you might think it is.
>
> What's happening there is that the /etc/rc.net shell script is being
> run. This script reads the /etc/NETCONF configuration file, and starts
> up a number of possible programs and daemons. One of the first things
> that happens is that it does an "echo -n 'NET:'", in preparation for
> listing all the network daemons that it may start. Since it is a shell
> script, it can take some time.
>
> In your case (and mine) the only one it starts is inetd.
>
> While it may appear that your keystroke was required, if you wait a
> few seconds, you'll find that it isn't, unless you've broken something.

Thanks Greg, I spotted it 10 minutes after I posted the help request |-(

I still get 'Device or resource busy' from dip no matter what cua port I use.
I thought I knew something about Unix. Maybe not so much...

--
dave

%%%

4110. Re: ascii-wri

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: Helmut_W._Egle@magnet.at
Message-ID: <131070.4025547@magnet.at>
Source record: 149625

Dear Tony,
have you ever tried converting Atari-ASCII-files into MS-DOS-ASCII-files and
then renaming them *.wri?
I don*t really know if it helps...
Helmut

4111. Re: WTB: 1040STe

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: Helmut_W._Egle@magnet.at
Message-ID: <5042174.4025605@magnet.at>
Source record: 149626

If your still in the market for an Atari, I can offer you a MEGA ST2 with monochrome monitor but without harddisk. The price could be agreed upon later.

4112. Re: html-editor for atari?

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: fpierce@charm.net
Message-ID: <4gv2ql$p4g@canton.charm.net>
Source record: 149627

dave (dave@mbha.demon.co.uk) wrote:
: In article <GB1XEIAMUP@urban.prima.ruhr.de>
: andy@urban.prima.ruhr.de "Andreas Ziethen" writes:

: > Hi!
: >
: > I'd like to make my own homepage but have not found a html-editor for atari
: > yet. Is there any? Where?
: >
: > BTW: I have no Linux or Mint installed ...

Edith also has html kurtzels/kurzels (macros) although it doesn't take
long to memorize most of the commands. As the others have said, CAB does
a good job on syntax checking, but I've found lynx to be a very good
proofreader also. It catches things like a missing ";" on the " that
CAB and Netscape don't and you can make sure your page makes sense even
without graphics etc.

fdp

---
visit the Mid Atlantic Air Museum - http://www.avdigest.com/maam.maam.html
Fred Pierce ----- alternative computing with Atari Falcon -----
fpierce@charm.net http://www.charm.net/~fpierce
------------------- do Paramecia use Cellular phones? ------------------

4113. Re: FPU Wanted

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <825514508_OASIS_@flinny.demon.co.uk>
Source record: 149628

In article <4grr9s$nil@news.iesd.auc.dk>
chainxor@control.auc.dk (Henrik Lunardi Weide) said:-

>> I can be contacted at cm5bcscm@bs47c.staffs.ac.uk or
>> smoore@chowgar.demon.co.uk
>>
>> Thanks.
>
>Try Gasteiner in the UK.
>
Or compo where I got my fpu from :-)

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Http://www.unn.ac.uk/~cju920/ <
> Falcon 030/4/1160/FPU/LINUX <

4114. ease4+magic4

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: Coolens Hugo <coolens@kiho.be>
Message-ID: <4gv741$523@vivaldi.belnet.be>
Source record: 149629

How do you get symbolic links in Ease4 without first quiting Ease4 and making the links in magxdesk? Then restarting Ease4

4115. Re: Is JTS owned by Uncle Jack and Sons

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960227103549.6061B-100000@moose.erie.net>
Source record: 149630

On Thu, 22 Feb 1996 dpj@delphi.com wrote:

> Patrick Bass <pbass19@chaos.magibox.net> writes: > > >The Subject says it all... Is Jack Tramiel (and Sammy and Lenny) > >behind JTS systems? > > > The simple (and only) answer is: NO. JTS is now the parent company of > Atari.

BUT, Jack will be the largest individual stock owner and will have a seat on the Board.

4116. Falcon for Sale

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: earl <earl@fullnet.net>
Message-ID: <3133422A.35E0@fullnet.net>
Source record: 149631

Bry, how much?

4117. Re: ascii-wri

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <825520990_OASIS_@flinny.demon.co.uk>
Source record: 149632

In article <131070.4025547@magnet.at>
Helmut_W._Egle@magnet.at (Helmut W. Egle) said:-

hi Tony,

>have you ever tried converting Atari-ASCII-files into MS-DOS-ASCII-files and
>then renaming them *.wri?
>I don*t really know if it helps...

wri files are slightly different from straight ascii If I remember
they do have some formatting info in them as well. (they are microsoft
write files arn't they?) If they are and the school are loading them
into write then all they have to do is click on the file selector
thing in windows and change the filetype from *.wri to *.* and change
the drive to A: then when they click on the file it should either
import straight away or say its not a write file do you want to import
as ascii click yes and it should be imported no problems. This is all
from memory so sorry if its a bit vauge :-)

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Http://www.unn.ac.uk/~cju920/ <
> Falcon 030/4/1160/FPU/LINUX <

4118. Re: ascii-wri

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: sv <dave@mbha.demon.co.uk>
Message-ID: <825431065snz@mbha.demon.co.uk>
Source record: 149633

In article <4gt561$ng7@neon.airtime.co.uk> stosser@neon "Tony Greenwood" writes:

] This is probably a dumb question, but it has been a long day:)
]
] My son writes a file on the ST, saves as ASCII, we presume he can then
] load it into the PC at school and print it out, but him being only 11 yrs
] old, the school have locked any options and the pooter only loads wri
] files, this is for safety reasons i presume,
] The disk is NOT a problem Kobold does that nicely :)
]
] Heres the daft question, he cant load the ascii file, can I somehow make
] it into a wri file without having to buy software that would cost more
] than a printer ?
]
] Hope I havent made a plank of myself again :)
]
] Cheers........!ynoT

Yes it will Tony. From the file menu select 'open'. Below the file list is a document type selector which will be set to Microsoft WRI files as a default. Select 'all files' from the type selector and load the ascii file from disk.

MS Write will see it is an ascii file and ask if you want to convert it to .wri format. Make yer choice and it will load accordingly.

As you will know, garbage and funny symbols on the screen mean it was not an ascii file to start with. Save yer file in DOS format and Bob's yer Aunties live in lover!

Hope this helps. Phew! time for a lie down...

--
dave

4119. Re: TOS 2.06

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: desnogue@bavi.unice.fr
Message-ID: <4gva2b$c0v@malibu.unice.fr>
Source record: 149634

In article <4guprg$pl4@btmpjg.god.bel.alcatel.be>, hofman@nlev00@btmv56.se.bel.alcatel.be (Peter Hofman) writes:
> attention to it, but now I am wondering if it is possible to
> remove TOS 1.02 from my old ST and put in TOS 2.06, without to much
> modifications to the system.

The answer is no since TOS 2.06 is 256 KB long.
If you want to upgrade your TOS, the latest version
you can use probably is TOS 1.04.

Laurent

4120. Re: NOS & Pipex

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: Stephen Hunt <shunt>
Message-ID: <4gvc3r$hic@gs2.UU.NET>
Source record: 149635

dbrewood@nest.demon.co.uk (Daron Brewood) wrote:
>Has any kind soul got a copy of STARTUP.NOS for the Atari Falcon that will
>work with the Unipalm Pipex (in the UK).
>
>Asking as Pipex can't give values for:
>
>Hostname
>smtp gateway
>ip addr
>domain addserver
>time server

Pipex should definitely give these to you. You'll need some nameservers
to resolve hostnames from them, and if you plan on doing mail, you'll need
an smtp gateway as well. Don't worry about the time server; I'm pretty
sure Pipex doesn't support Network Time Protocol.

>
>Can anyone help??
>
>I've hacked up the following so far with no luck:
>
>## startup file for KA9Q-NOS ST (DIS Version)
>
>## put your hostname here
>hostname dial.pipex.com

This field should be your hostname, not pipex's. They should have given
you either a fixed IP address or an accountname to use as a hostname.
Either way, they should provide that to you.

>Your ip address here
>##ip addr [0.0.0.0]

I guess your ip addr is dynamically assigned.
>## I am trying 134 for the baud rate at the moment
>## Attach the SLIP driver to the serial port
>## if port 0 slip dev buff mru baud
>## --- ---- - ---- --- ---- --- ----
>attach asy AUX: 0 ppp sl0 32767 1500 134
>
You should use your modem's baud rate under baud rate, and dev
should be pp0.

>>
>dial sl0 dial.txt

Make sure you have your dialer file configured right as well. I think there
is an example one in nosfiles.lzh on atari.archive.umich.edu.
Test the serial port by typing "tip sl0" in your case and issue standard
at commands.

--
Stephen Hunt |# ## ## ##########|----|/
Customer Support |# ## #### ##__ # | / /|
UUNet Technologies, Inc.|# ## ## #### # |/|/ |
1-800-900-0241 | ### ##### ###### # /|----|

4121. floppy drive controller

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: naderr@topaz.cqu.edu.au
Message-ID: <1996Feb27.235807@topaz>
Source record: 149636

Hi,

I recently purchased a DS/DD FD for an ATARI-520ST becuase the
existing drive was faulty. The problem is that the new drive
has 2 rows of pins for the data connector (like for a PC) where
the previous drive has only one row (must have been SS or something).
Anyway, I assume its the controller now that I have to change.

Is it possible to replace/upgrade the floppy controller on this machine?

Please direct email reply to naderr@topaz.cqu.edu.au

TIA,

Rob -

4122. Re: Falcon FX Expansion Questions

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: jpartner@track83.demon.co.uk
Message-ID: <960227Z091204.598jpartner@track83.demon.co.uk>
Source record: 149637
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

> Yes, System Solutions.
I thought it would be them, if anyone. Just never got around to asking them
about it last time I phoned....

Thanks for the info.

James

□
 InterNet: jpartner@cix.compulink.co.uk NeST....: 90:100/101.0@nest.ftn
 jpartner@track83.demon.co.uk FAN.....: 95:150/106@fanfiles.ftn
□

4123. Re: Te Koop: Falcon 800,-

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4gvh16$2t8@m1.cs.man.ac.uk>
Source record: 149638

In article <vdleij-2602961635380001@bransen.mac.phil.ruu.nl>, vdleij@phil.ruu.nl (Joost van der Leij) writes:
>Sorry guys this is for dutch people.
>
>Een Falcon 030 4MB 30HD is te koop voor 800,-. Nooit gebruikt. bel 038-4229798
>
>Joost.
>
>--
>Holland Game Design Original Designs for next gen games

My Dutch is non-existant, but I guess that this means that you
want to sell you Falcon for 800(somethings)... Does this mean that
there will be nothing new from Holland Game Design?

Anthony

--

Anthony Jacques : jacquesa@cs.man.ac.uk
WWW : http://www.cs.man.ac.uk/~jacquesa/

STOS Falcon Extension v1.2a and Generic STOS Fixer v0.98
available from WWW pages... UUE'd on request...

4124. How stable is '030 Linux now?

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: mstclair@iglou2.iglou.com
Message-ID: <DnG3MJ.89r@iglou.com>
Source record: 149639

I was thinking of getting a TT030 or Falcon a while back to run Linux on (among other purposes). At the time, however, I saw some usenet postings that stated that that the '030 build of Linux for the ST was far from stable. Is anyone here using the Falcon and/or Amiga current build? Can you comment on its stability and compatibility?

--
Mike St. Clairmstclair@iglou.com***irc:SaintMick***

4125. Need: STacy screen's DPI

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: LHL0032@UABDPO.DPO.UAB.EDU
Message-ID: <4gvbjc$180h@maze.dpo.uab.edu>
Source record: 149640

Could some helpful Atarian send me the DPI for the STacy's screen? I just moved PageStream to my STacy-4 and the screen founts are horrible. I need the DPI for the built-in screen so that I can generate screen founts that look like more than the Great Pyramid if Giza in jaggy profile.

Thanks in advance,

Joe Moudry

4126. Re: Falcon FX Expansion Questions

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: jpartner@track83.demon.co.uk
Message-ID: <960227Z181348.772jpartner@track83.demon.co.uk>
Source record: 149641
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

> But they wont sell you one - they'll just take your money,
> and then not bother to allocate one. (speaking from personal
> experience - I've been waiting over 2 months now).

Hmm... hope you get it soon... just out of interest, how much are they asking
for them?

James

4127. Re: FPU Wanted

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: smoore@chowgar.demon.co.uk
Message-ID: <825447926.5592@chowgar.demon.co.uk>
Source record: 149642

On Tue, 27 Feb 96 13:35:08 GMT, Nick@flinny.demon.co.uk (Nicholas Flintham) wrote:

> In article <4grr9s$nil@news.iesd.auc.dk>
> chainxor@control.auc.dk (Henrik Lunardi Weide) said:-

>>Try Gasteiner in the UK.
>>
>Or compo where I got my fpu from :-)

Thanks Flinny and ChainXor, how much do they go for these days?

Cheers.

```
*****************************************
* Simon Moore - smoore@chowgar.demon.co.uk *
*****************************************
```

4128. Re: Where is there a good .zoo unpacker?

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: Roger Burrows <rzb20@juts.ccc.amdahl.com>
Message-ID: <NEWTNews.825467438.4546.rzb20@rzb20.amdahl.com>
Source record: 149643

In article <1996Feb26.233217.14178@freenet.victoria.bc.ca>,
<wl712@freenet.Victoria.BC.CA> writes:
>
>
> Hi
> Does anyone know of a good .zoo unarchiver that would be able to handle
> the .zoo archives that are at ftp.toad.net. I have tried at least 5 out
> of their Archivers/ section and none of them work.I've tried multiarc.lzh,
> arclzh63.lzh,arc2lzh3.lzh,multi13.lzh and 2in1107m.lzh.I'm trying to
> unarchive ckartdoc.zoo and not having any luck with the above.
> Help would be greatly appreciated.Thanks. Ron L
>

Try zoo21.ttp; it's in the Archivers directory of the umich mirror at
TOAD.

Roger Burrows / Anodyne Software

4129. Re: FPU Wanted

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <825536922_OASIS_@flinny.demon.co.uk>
Source record: 149644

In article <825447926.5592@chowgar.demon.co.uk>
smoore@chowgar.demon.co.uk (Simon Moore) said:-

>Thanks Flinny and ChainXor, how much do they go for these days?

I think I paid 25 quid for my fpu :-)

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Http://www.unn.ac.uk/~cju920/ <
> Falcon 030/4/1160/FPU/LINUX <

4130. Re: Is JTS owned by Uncle Jack and Sons

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <pZEpjka.dpj@delphi.com>
Source record: 149645

Dennis McGuire <mcguired@moose.erie.net> writes:

> BUT, Jack will be the largest individual stock owner and will
>have a seat on the Board.

'm not sure that that's true, Dennis. Jack will have a 28% stake in JTS.
I have no idea what percentage Tandon & Mitchell have. If the numbers are
correct, current Atari stockholders will own approximately 60% (does that
include the Tramiels?).

Dana @ STReport International Online Magazine

4131. Re: Quartet and Music Studio --> .MID or .MOD

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: mfeaver@s3.sonnet.com
Message-ID: <4gvugd$396@sonnet1.sonnet.com>
Source record: 149646

You could use my free music program which is a Music Studio look alike. It will save any .sng from MStudio to a format 0 midi file. Available now on GEnie and Compuserve. I can also uuencode it to you. Latest version corrects Hardrive access bugs.

Mark Feaver mfeaver@s3.sonnet.com Stockton, CA USA

4132. Re: Quartet and Music Studio --> .MID or .MOD

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: mfeaver@s3.sonnet.com
Message-ID: <4gvum0$396@sonnet1.sonnet.com>
Source record: 149647

BTW, anyone know if Midi Music Maker upgraded the
original program? The version I tried years ago
did a very poor job playing midi's, although I
don't think I ever tried converting .sng to .mid
with it. Any info on what the latest version is?

4133. Software FS

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: mlake@dgs.dgsys.com
Message-ID: <4h0dlt$n1p@DGS.dgsys.com>
Source record: 149648

ST Software for sale (all items come with original disks and docs
except where noted):

Warlock 4
Baal 4
Rick Dangerous 2 5
Awesome 5
Parasol Stars 5
Captain Blood (not STe) 6
The Gold of the Aztecs 7
Stunt Car Racer (not STe) 7
Xenon 2 7
Dark Castle 5
Sleepwalker 7
Terrorpods 4
Lost Dutchman Mine 6
10th Frame 5
Vroom 8
Super Off Road 5
King's Quest II 5
Leisure Suit Larry II 5
Oids 6
Paperboy 6
Toobin' 6
Anarchy 7
Speedball 2 8
Defender of the Crown (no docs) 3
Arcade Fever (Stormlord & Onslaught) 4
Super Space Invaders 4
Oblivion 3
Paradroid 90 4
Vampire's Empire 3
C.O.L.R. Object Editor 3
Targhan 3
Black Lamp 3

Please add $1 per total order to help cover shipping.

Marshall Lake
POB 7332
Washington, DC 20044-7332

--
Marshall Lake - TEAM Software - mlake@dgs.dgsys.com

4134. Re: Problems with Oasis

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: dag.dao@dada.ct.se
Message-ID: <ftn_2.200.136$fidonet.org_31336024_Dag.Dao@dada.ct.se>
Source record: 149649

> Does anyone have any ideas on how I can set up my file to use the ISP
> supplied
> domain name for POP (the same request goes for SMTP) instead of the
> IP address ?. Logic says that if NOS can find the IP address of an ftp
> site when
> all it is given is the domain name,why cant it find the same for POP3
> and SMTP.

As you read this, it might just work. ;)

If I haven't misunderstood things completely, you could just examine your DOMAIN.TXT & see if you can find the (numbered) IP address for your mail server in there. If you can, I'm convinced that you can safely exchange the number with the name, seeing as NOS now knows the address.

At least that's what I went through - first I had to enter all addresses as numbers, but after the first connections with the servers, the names were recognized.

-+- /Dada!

4135. ascii-wri

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: dag.dao@dada.ct.se
Message-ID: <ftn_2.200.136$fidonet.org_31336107_Dag.Dao@dada.ct.se>
Source record: 149650

> Heres the daft question, he cant load the ascii file, can I somehow
> make it into a wri file without having to buy software that would cost
> more than a printer ?

I'd try simply renaming it *.WRI. That _should_ be interpreted as a Write
document without any formatting info. But then again - I haven't tried it.

> Hope I havent made a plank of myself again :)

The same goes for myself, I think... ;)

-+- /Dada!

4136. Re: Problems with Oasis

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: gkelly@sat.net
Message-ID: <825532124_OASIS_@sat.net>
Source record: 149651

In article <824925178_OASIS_@roseivy.demon.co.uk>
Timpy@roseivy.demon.co.uk (Tim Putnam) said:-

>Sorry, I've missed out on something. Is Pop3 better than SMTP or merely an
>alternative?

Pop3 is another style/format of email. Pop3 is better, from what I have been
told. Basically, if you are getting newsgroups but no email, then chances are
your ISP is using pop3 email protocol. NOS_POP3 fixes that. -gkelly@sat.net-

--

|-|---|-|
|o| From the Atari Falcon030 14/130 of Glen Kelly. |o|
|o| Internet/FTN Addresses: email - gkelly@sat.net FidoNet - 1:3807/142|o|
|o| AtariNet - 51:206/42 NeST - 90:302/2 MusicNet - 808:103/42 |o|
o	Call Level 42 BBS @ 1-318-478-3960 from 1200-14400 bps, 24hrs./day	o

4137. Re: html-editor for atari?

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: gkelly@sat.net
Message-ID: <825532398_OASIS_@sat.net>
Source record: 149652

In article <GB1XEIAMUP@urban.prima.ruhr.de>
andy@urban.prima.ruhr.de (Andreas Ziethen) said:-

>I'd like to make my own homepage but have not found a html-editor for atari
>yet. Is there any? Where?

One is being developed right now! Should be entering beta very soon. STay
tuned for more details when available. In the meantime, I suggest downloading
some of the numerous tutorials and such that are available on most better ftp
sites! -gkelly@sat.net-

--

```
|-|-----------------------------------------------------------------------|-|
|o| From the Atari Falcon030 14/130 of Glen Kelly. |o|
|o| Internet/FTN Addresses: email - gkelly@sat.net FidoNet - 1:3807/142|o|
|o| AtariNet - 51:206/42 NeST - 90:302/2 MusicNet - 808:103/42 |o|
|o| Call Level 42 BBS @ 1-318-478-3960 from 1200-14400 bps, 24hrs./day |o|
|-|-----------------------------------------------------------------------|-|
```

4138. Re: TOS 2.06

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <825540194_OASIS_@pwomar.demon.co.uk>
Source record: 149653

In article <4gva2b$c0v@malibu.unice.fr>
desnogue@bavi.unice.fr (Laurent.DESNOGUES) said:-

>In article <4guprg$pl4@btmpjg.god.bel.alcatel.be>, hofman@nlev00@btmv56.se.bel.alcatel.be
(Peter Hofman) writes:
>> attention to it, but now I am wondering if it is possible to
>> remove TOS 1.02 from my old ST and put in TOS 2.06, without to much
>> modifications to the system.
>
> The answer is no since TOS 2.06 is 256 KB long.
>If you want to upgrade your TOS, the latest version
>you can use probably is TOS 1.04.

This is true as far as just switching ROMS is concerned but you can
buy switchers from any good Atari dealer which keep both sets of ROMS
and give you fantastic compatibility, I use one with a mechanical
switch and I wouldn't be without it.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

4139. CHBD-explanation wanted

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <313244402b0e0c2@sn.no>
Source record: 149743

There's been a lot of discussion here lately about a program called
'CHBD' which I found out was a harddisk driver, but what's it all about?

What's the difference between harddisk software?
I've just had a harddisk for approx 1/2 year- together with an
ICD 'The Link II' SCSI adapter.
I've naturally used the SCSI software from ICD that came with it,
formatting and partitioning it.

Now, I'm on the verge of getting hold of a new SCSI unit, and naturally
will be doing the whole procedure again before I transfer all the data from
my old harddisk to the new one.

So, now would be the time to find out if I should use different software
and in case, why?
As I've only formatted/paritioned a harddisk once I wouldn't know which
software is good or bad and if it's any use trying out something else at
all. I'd like any information on the matter.

As for the computer (in case it matters)- it's a 4MB STE with
TOS 2.06 (UK).

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

4140. Re: Turning FPU off !

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4gtjtc$eqk@inca01.inca.co.nz>
Source record: 149744

```
Phil Hough (phil4@phil4.demon.co.uk) wrote:
> Thanks for that, any ideas how ??? I only use Basic, so I guess its a
> job of peeks and pokes ??? in which where to and what values ???

I havent coded seriously in Basic for about ten years, although i have
dabbled with Hisoft, GFA and ST basics in the last few years.

So I guess I am a bit rusty, but here goes...

REM BASIC needs line numbers! {[:-)]
REM add line nums if necessary {[:-)]
REM assume LPEEK(x) returns 32-bit longword at address x
REM assume LPOKE(x,y) puts 32-bit value 'y' at address 'x'
REM assume jar is available!

DEFLNG a-z REM all vars are 32-bit integers

fpu = &h5f465055 REM fpu cookie is '_FPU'

cptr = LPEEK( &H5a0 ) REM &h5a0 = 1440 decimal. Get cookie ptr
WHILE LPEEK( cptr ) <> 0 REM While we havent reached the end of the jar
IF LPEEK( cptr ) = fpu REM Is this the fpu cookie
LPOKE( cptr+4, 0 ) REM Yup. So zero it's data (means no FPU)
EXIT WHILE REM Exit from while loop
END IF REM End of "if"
cptr = cptr + 8 REM Increment pointer
END WHILE REM and try again

REM You may need to replace "EXIT WHILE" with a "GOTO first line after loop"
REM You may need to replace "END WHILE" with "WEND"
REM This routine can be generified quite easily to look for any cookie

--

Quote For The Month: "This Time For Sure"
```

4141. Re: Changing resolution...

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4gtkrt$eqk@inca01.inca.co.nz>
Source record: 149745

Guy Harrison (guy@swampdog.demon.co.uk) wrote:
> In response to what I said:
> >Which corrected a small goof made by himself:
> >> If you are writing a program for multitos, you should register that
> >> you are interested in shutdown and res change messages (one of the
> >> many new modes of appl_write()) and when you receive such a message,
> >
> >shel_write mode 9. Bit zero indicates "I understand AP_TERM", Other bits
> >are undefined.

> Ta :-)

> >(Info courtesy "Atari Compendium" 1994 ed)

> Do the latest Lattice manuals have the same level of documentation as the
> Compendium?

The lattice 5.60 manuals are an annoyingly bound ("Wont lie flat")
reprint of the v5.x manuals.

<RANT>

BRING BACK RING-BOUND LIE-FLAT MANUALS!!!

</RANT>

The "Modern Atari System Software" book that accompanies C v5.60 contains
mainly documentation to the system calls added in Falcon TOS.

IT IS RING BOUND! HOORAY!!

As to hardware details, it is sadly lacking in comparison to the Compendium.

I generally look at the MASS book to get a brief overview, leave it open
at that page, then look in the Compendium for more detail. Comparing the
two, I'd rate MASS at 6.7, and Compendium at 8.7 (higher marks would have
been given for the Compendium, but it doesnt lie flat!)

signed,
Gaven "ring-bound" Miller

--

Quote For The Month: "This Time For Sure"

4142. Re: Help converting attached files created with some type of ST program to format usable on IBM PC

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: waldi@moacs.indiv.nl.net
Message-ID: <4gtkkb$6iq@moacs11.moacs.indiv.nl.net>
Source record: 149746

In article <31315eb826cd49c1@xs4all.nl>,
Maarten van den Berg <maberg@xs4all.nl> wrote:
> Illya Konnoff (iak1@northcoast.com) wrote:
> >Content-Type: application/octet-stream
> >Content-Transfer-Encoding: base64
>
> *HEY IDIOT !!!* Do you realize you just sent a 222 Kbyte File to this
> newsgroup ? As if that isn't enough, you also sent it *twice* !
> What the $%^$%%%)%^&%*&%&(^&*%^$%&*() is wrong with you ?

I think that fucking bastard was asking for copies of the X11R6
distribution. Being nice and helpfull Atarians, we should send
him some!

> Upon contact with the Micro$oft NetWork these bits will self-destruct within
> twelve minutes, without any preliminary warning.
> Please report any malfunctions concerning this matter to Postmaster@[.*]

Hmm, I've never seen anything from M$ that didn't crash within 12 minutes.

Regards,
Waldi
--
The world is coming to an end. Please log off.

4143. Re: Flicker Fix programs for interlace

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: bili6745@mach1.wlu.ca
Message-ID: <DnEyur.AKs@info.uucp>
Source record: 149747

In article <825354044_OASIS_@phil4.demon.co.uk> phil4@phil4.demon.co.uk writes:

>Your best bet is to buy a monitor (if you are using a falcon, and
>SVGA monitor) which can display the resolution without the flicker !
>

As someone who is about to own a falcon I am rather confused. With a
falcon + BlowUp FX accellerator, what will be the best noninterlaced
displays I can get and what specifications will I need for monitor shopping?

Keith

--
_____/| With one of these things I can take out | Keith Bilinsky
(__|__\|______ out the first ten rows of the audience. | bili6745@mach1.wlu.ca

4144. Re: Need HELP with StoneX/TOS image

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: asmolar@smol.fast.net
Message-ID: <slrn4j511u.3d.asmolar@smol.fast.net>
Source record: 149748

>it reported that I had a 192K TOS image, and I think it managed to
>extract some fonts from the TOS image. Does the makefile run a checksum
>on the TOS image or anything? Does anyone know how many bytes exactly
>my TOS dump file should be, and how to tell what version of TOS I have?
>Is there something else I should check about my setup? I've already
>checked my GCC version and my X libraries versions.

Check the Makefile for something about 192K Toses. I know you used to have
to change something in the Makefile, but it might be automatic now.

>One other thing. When I compiled the Stonx sources, I got an error when
>compiling audio.c at line 500. I had to comment a few lines out to get
>it to compile. I ran stonx with -noaudio in case this proved to be the
>reason that stonx would run, but it didn't make any difference.

What OS are you compiling it on?
I had a problem compiling under Linux with Voxware 2.9. For some reason
it had detected that I was using Voxware 3.0, and I got errors from audio.c
Get rid of the "#define LINUX_AUDIO_VOXWARE3" from audio.c if this is your
case. It should then compile fine.

Tony Smolar

---
asmolar@fast.net home email
tonys@nscs.fast.net work email
http://www.users.fast.net/~smol homepage

4145. Re: Quartet and Music Studio --> .MID or .MOD

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: asmolar@smol.fast.net
Message-ID: <slrn4j51a3.3d.asmolar@smol.fast.net>
Source record: 149749

On 20 Feb 1996 11:50:08 GMT, bertrand et ahmed <cciren@dialup.iway.fr> wrote:
>I Search a prog who convert .4V (Quartet) or .SNG (Music Studio)
>to a .MOD or .MID format.
>
>Help me !!!

Midi Music Maker can convert a Music Studio .SNG to a standard Midi (.MID) file (either type 0 or type 1). It can also handle many other song formats.

I don't know of any Quartet converters.

There are also .MID to .MOD converters. I don't know if they've been ported to Atari yet, but source code is available, so porting should be trivial.

--

Tony Smolar

---

asmolar@fast.net home email
tonys@nscs.fast.net work email
http://www.users.fast.net/~smol homepage

4146. Re: what video signals did the ST computer put out?? RGB??

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: asmolar@smol.fast.net
Message-ID: <slrn4j51hk.3d.asmolar@smol.fast.net>
Source record: 149750

On 26 Feb 1996 03:35:46 GMT, MARCEL GONZALEZ <dreamzs@ix.netcom.com> wrote:
>
>
>Anybody know?? If it does put RGB signals out, did the ST have a device
>(peripheral) to convert those signals into NTSC (TV signals)??
>Please E-mail me.

The ST put out RGB analog signals. There was a device in the late
'80s called the Video Key that converted the RGB signals to NTSC for
TV viewing. I can't remember who made it. I don't know of any similar
devices.

--

Tony Smolar

---
asmolar@fast.net home email
tonys@nscs.fast.net work email
http://www.users.fast.net/~smol homepage

4147. Re: BobTrack

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <9103_hsideras@mettav.demon.co.uk>
Source record: 149751

Hi Daniel, on 26 Feb 96 you wrote: ...which was nice

d> Organization: Kuai Connection
d>
: >> BOBTracker is a very nice moduleplayer indeed. I thought it was worth
: >> the registration fee to get the full version. I sent away 10 UKP, to
: >> the author, but I didn't receive anything. I sent him several E-Mails
: >> to ask if he had received my money, but I didn't even get a response
: >> on any of my E-Mails.
: >>
: >> If anyone have registered BOBTracker, and got the full version, let
: >> me know, but I really doubt there exists a registered version of it.
d>
d> : There must be - it's by one of the Black Scorpion team. Have you
d> : tried contacting Titan Designs, perhaps?
d>
d> No I haven't. It was a long time since I sent away the money to the
d> author and I have kind of given up the thought of getting a registered
d> version now. 8-/ I don't think Titan Design have anything to do with
d> their shareware products.

You're right - it's something totally separate from Titan and Black
Scorpions. I think there have been some problems with getting
acknowledgements out in the past, but I thought that was cleare

Try contacting nstewart@nest.demon.co.uk - I'm not sure whether he still
picks up his mail. Alternatively you could EMail dlittle@nest.demon.co.uk
and ask if he'd pass the message on.

HTH

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4148. html-editor for atari?

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: andy@urban.prima.ruhr.de
Message-ID: <GB1XEIAMUP@urban.prima.ruhr.de>
Source record: 149752

Hi!

I'd like to make my own homepage but have not found a html-editor for atari
yet. Is there any? Where?

BTW: I have no Linux or Mint installed ...

Thx!
Andreas

4149. Re: Is JTS owned by Uncle Jac

Newsgroup: comp.sys.atari.st
Date: 1996-02-27 00:00:00 UTC
From: ag352@ccn.cs.dal.ca
Message-ID: <4gu48j$9jk@ra.isisnet.com>
Source record: 149753

Re: C-LAB licencing agreement/MagiC might have that covered:
No, MagiC doesn't have it covered, because the MIDI implimentation still
has major flaws. Same goes with Mihocka's Gemulator board from what I
hear. The musical folk either need the genuine C-LAB/Atari hardware,
otherwise travel cross-platform & buy new high-priced software.

-my $.02 worth.

4150. Re: New FTP site...

Newsgroup: comp.sys.atari.st
Date: 1996-02-28 00:00:00 UTC
From: drid@hol.gr
Message-ID: <4h0enr$pkj@newsflash.hol.gr>
Source record: 149455

Mario Becroft (mbecroft@iconz.co.nz) wrote:
: John Moon (johnmoon@connexus.apana.org.au) wrote:
: : Lawrence Wright (lwright@wintermute.awinc.com) wrote:
: : : I'm considering putting up a DTP FTP site. I've got over 800 Calamus
: : : fonts and a whole whack of CVGs and IMGs to offer. I'm just measuring
: : : interest in such a venture.
: : :
: : : AFAIK there is are no FTP sites currently offering more than a dozen
: : : Calamus fonts or DTP stuff at all. If I'm wrong, please correct me.
: : :
: : : If you are interested in this new FTP site, let me know!

: This sounds like an excellent idea.

: I would also be interested to know of any existing areas with Calamus
: fonts/other things. Any ideas?

: Best of luck with your ftp site!

I hope that this will come true, because i'm very interested and willing to
help (if you need any)
Elias drid@hol.gr

4151. STiK FTP v1.01 - No English .RSC?!?

Newsgroup: comp.sys.atari.st
Date: 1996-02-28 00:00:00 UTC
From: jws4p@fermi.clas.Virginia.EDU
Message-ID: <DnGv99.In6@murdoch.acc.Virginia.EDU>
Source record: 149456

I downloaded the revised edition of FTP for STiK, MGFTP101.LZH, from ftp.on-luebeck.de in the \pub\systems\atari\internet\stik\ftp directory. This version is supposed to address the anonymous ftp bug in the first version, as well as add some new features. Anyway, unlike the first version, this one seems to have no English .RSC (as far as I can tell). There are two .RSC's in the archive (both called MG-FTP.RSC, the second one in an \RSC directory and difficult to extract due to non-unique name), but they both are the German .RSC. Does anybody have the English .RSC for the new version, or know if the old .RSC will work (I deleted it).

Thanks,
John

ps to anybody who is having trouble getting the STiK dialer script to work, try installing HSMODEM... that solved my problems completely, and the exact same script that wouldn't work before now does.
--

4152. Re: Help !!! What are .MSA files ??

Newsgroup: comp.sys.atari.st
Date: 1996-02-28 00:00:00 UTC
From: gkelly@sat.net
Message-ID: <825609658_OASIS_@sat.net>
Source record: 149457

In article <4gi334$3b1@opera.iinet.net.au>
fezzy@opera.iinet.net.au (Peter Feszczur) said:-

>G'day, can some kind person tell me how to use/play/view .MSA files please.
>What do I do with it now ???? .....is there a player programe for this
>type of file ??? If so what's it called ????

Not a dumb question at all. What you need is a program called MSA_2_3. It is available on most major ftp sites. I know it is on uni-paderborn.de and funet.fi. It is in the atari archivers sections. What an msa file is is a digital disk picture. What I mean is that msa takes the entire contents of a disk and makes it into a single file. This makes it easier to transfer via modem. Once you get the msa archiver, you will need to unMSA the file to disk, then your new demo should work just fine! -gkelly@sat.net-

--

```
|-|-------------------------------------------------------------------|-|
|o| From the Atari Falcon030 14/130 of Glen Kelly. |o|
|o| Internet/FTN Addresses: email - gkelly@sat.net FidoNet - 1:3807/142|o|
|o| AtariNet - 51:206/42 NeST - 90:302/2 MusicNet - 808:103/42 |o|
|o| Call Level 42 BBS @ 1-318-478-3960 from 1200-14400 bps, 24hrs./day |o|
|-|-------------------------------------------------------------------|-|
```

4153. Re: Internet

Newsgroup: comp.sys.atari.st
Date: 1996-02-28 00:00:00 UTC
From: gkelly@sat.net
Message-ID: <825610038_OASIS_@sat.net>
Source record: 149458

In article <c6f_9602200105@flight.org>
Paul.Muehlbauer@flight.org (Paul Muehlbauer) said:-

>Internet. I want to try it. But it sure is tough to understand! My
>little town finally got a local service provider. They offer SLIP &
>PPP. I have a copy of WWW116, and others I guess. (CD-ROMs are great,
>but hard to keep track of all the software one has!) There is also
>one local MS/DOS BBS (I did mention 'little' town...) Getting this
>message out requires a long distance call for me.

Ok. There are three main packages out there for the TOS machine owners that want to access the net.

MiNTNet - The most difficult to set up, requiring a dedicated hard drive partition, among other things, but does have utils for the internet. (Works with SLIP & PPP) I have tried 3 times to set it up on my falcon system, and only got it partially working on one occasion.

NOS/Oasis - Net Operating System and the GEM reader/editor Oasis work as a team to give you email, newsgroups, ftp (file transfer protocol), and telnet (like using the internet to dial long distance to other sites without having the ld bill. Hitch is that the telnet must be to another place hooked to the internet, not just any ld bbs!). NOS/Oasis 1.35 works with SLIP & PPP accounts, and is, at the moment, a MUST HAVE for sending/receiving email and newsgroups! There are different versions of NOS that allow connection to more types of email protocol servers. Currently the most common version popping up in the U.S. is POP3 email protocol. This requires that you also get NOS_POP3. To find out, you can ask your ISP, or, if you get newsgroups working in nos, but no email, then chances are you need nos_pop3. I am using that package right now! Works pretty well, too!

CAB/IRC/STiK/MG-FTP/TELNET - This is a suite of programs that all work off of the STiK desk accessory, which allows SLIP internet connections. PPP is only supported if you're running MiNT (see above!). CAB is a World Wide Web browser. IRC is for internet relay chat. MG-ftp is an ftp program for STiK, but is still in early beta stage, and is, from what I can see, still quite buggy. Telnet for STiK I have not tried. The CAB/STiK package does not yet offer email or newsgroups, which is probably the most important aspect of internetting.

PRIORITY NUMBER ONE! - GET A BOOK! I personally recommend "The Whole Internet". It is a big purple book. It is an invaluable resource for understanding the internet! Buy the book, get Oasis/NOS, and with both of them, and a few calls to your ISP, you should be up and running in no time! When they ask what kind of computer you're using, tell them it's an atari, and that you would just like the answers to a few technical questions. Some of

the questions to ask are:

What is the DNS ip?
What is the news server ip or name?
What is the mail server ip or name?
What is my ip?
What is the proper MTT setting? (Usually 1500) (for STiK)

The answers to those questions should yield enough info to get NOS/Oasis set up and operating correctly. But, as stated, BUY A BOOK! You WILL need it if you want to get set up in the shortest amount of time with the least amount of LD calls! -gkelly@sat.net-

--

|-|---|-|
|o| From the Atari Falcon030 14/130 of Glen Kelly. |o|
|o| Internet/FTN Addresses: email - gkelly@sat.net FidoNet - 1:3807/142|o|
|o| AtariNet - 51:206/42 NeST - 90:302/2 MusicNet - 808:103/42 |o|
o	Call Level 42 BBS @ 1-318-478-3960 from 1200-14400 bps, 24hrs./day	o

4154. Re: GCC can't find include files?

Newsgroup: comp.sys.atari.st
Date: 1996-02-28 00:00:00 UTC
From: asmolar@smol.fast.net
Message-ID: <slrn4j7d47.5b.asmolar@smol.fast.net>
Source record: 149459

>I finally got round to installing GCC 2.6.3 on my Falcon. Having read the
>docs by Frank Ridderbusch and having set it up accordingly, GCC still
>can't find the include files. My simple hello.c gives an error:
>`can't find stdio.h' or something to that extent. I have set GNUINC,

What shell are you using?

>tried GCCINC and even
>% gcc -I- -I/usr/include hello.c
>all to no avail. Ere the paths hardwired or something? Or am I doing
>something very wrong? (Probably... :-( )

You have to be very careful on how you set the variables. I use gulam, and
this is from my gulam.g script:

```
setenv GCCEXEC e:\gnu\bin\gcc-
setenv GNULIB e:\gnu\lib
setenv GNUINC e:\gnu\include
setenv TERM vt52
setenv TEMP c:

setenv HOME c:\bin
```

I hope this helps some!

--

Tony Smolar

---

asmolar@fast.net home email
tonys@nscs.fast.net work email
http://www.users.fast.net/~smol homepage

4155. Re: bincancel:16 large binaries:AR178:@@NCM

Newsgroup: comp.sys.atari.st
Date: 1996-02-28 00:00:00 UTC
From: red@redpoll.mrfs.oh.us
Message-ID: <ARMM-Report-178.a@redpoll.mrfs.oh.us>
Source record: 149460
Cross-posted to: alt.retromod,comp.lang.ada,comp.sys.atari.st,news.newusers.questions,rec.games.computer.quake.misc

Binary posts do not belong in unmoderated discussion groups.

I run a program that searchs for, and issues advisory cancels for,
large binaries in the akr, biz, comp, misc, news, rec, and sci
hierachies.

I have issued 16 cancels for large binary files (average size 194,872
characters - total size 3,117,967 characters) posted to 5 different
unmoderated discussion groups in the comp, misc, news, and rec
hierarchies as follows:
11 misc.test
2 comp.sys.atari.st
1 rec.games.computer.quake.misc
1 news.newusers.questions
1 comp.lang.ada

The cancels in the alt groups are an unavoidable consequence of the way
cancels work. A cross-posted article is only one article. When it is
canceled from one group it is canceled from all groups.

This pointer is being posted to each affected group listed above, with
the exception of misc.test.

If you want to see exactly which file was deleted from a particular
group, or the criteria that I used to select it, read the full report
in news.admin.net-abuse.announce. Look for AR178 as in the
subject of this pointer. The full report can also be found in
alt.nocem.misc and alt.retromod.

There has been a long-standing consensus among news administrators that
binaries belong in binaries newsgroups, and not elsewhere. There also
seems to be a consensus supporting the cancellation of large binaries in
discussion groups as long as appropriate protocols are followed.

In my opinion, the best way to distribute binary files is via ftp or
the web. With the ready availablity of ftpmail servers, even uucp
sites can retrieve binaries from ftp sites.

However, if you really must post a binary to Usenet, please post it to
an appropriate binaries newsgroup such as alt.binaries.misc. Then, if
you like, post something in the appropriate discussion group telling
people where to find the binary in the binaries group (a pointer to
the binary). This will permit news administrators and users to decide
for themselves whether to receive the binary files.

Please direct public feedback to news.admin.net-abuse.misc and private
feedback to red@redpoll.mrfs.oh.us. Thanks.

Best wishes,
Dick
--
Richard E. Depew, Munroe Falls, OH red@redpoll.mrfs.oh.us (home)
It's over, and can't be helped, and that's one consolation, as they
always say in Turkey, when they cut the wrong man's head off''
-- Charles Dickens

4156. Press release type thing

Newsgroup: comp.sys.atari.st
Date: 1996-02-28 00:00:00 UTC
From: DuSTman@dansoft.demon.co.uk
Message-ID: <825622402_OASIS_@dansoft.demon.co.uk>
Source record: 149461

A freind of mine wanted me to post the following here....

[Quotes start]
Subject: "Press release kind of thing"

The next issue of "ST News" - the issues Volume 11 Issue 1 and Volume 11 Issue 2 rolled in one (i.e. the 41st and the 42nd ones) - will be the final one. Yep, exactly 10 years after the first issue was released in 1986, July 27th 1996 will see the release of the latest issue.
Now what I - the editor - would like you to do is write a small bit of text and email it to me. The small bit of text could express sorry and sadness, of course, but could also say something along the lines of what ST News meant to you, your company, your crew, etc. So to Michael Schussler, founder of "Maggie", it might be "because they stopped in 1990 I decided to start doing a magazine on my own". Stuff like that, you get my drift? Or someone might have read a coding article by TEX or by Stefan and started coding. Or someone might have laughed himself a hernia. Or someone might actually have decided to sell his Atari altogether because ST News was just too crap. Negative, positive, everything is OK as long as it's serious. I would like to compile a large article with reactions to the demise of "ST News".
Please spread this file to as many people as you want. Please put it on the Newsgroups you feel it ought to be on, or spread it to your Atari friends (or even people who were once in the scene and now aren't anymore). I would really like this to be a major success!
So come on and start writing! My email address is r.c.karsmakers@stud.let.ruu.nl. If you want that latest issue, send a *HD* (yes, *high density*) disk to P.O. Box 67, NL-3500 AB, Utrecht, The Netherlands, together with 3 IRCs.
Cheers, people, and see ya in the last issue!

OASIS_E-Mail:
[End of quotes]
--

DuSTman@dansoft.demon.co.uk
DanSoft BBS 01524 732957 - 9pm til midnight..

4157. Re: Mark Williams C: 'ls' problem

Newsgroup: comp.sys.atari.st
Date: 1996-02-28 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4h2e21$69@muikku.jmp.fi>
Source record: 149462

Oh, forgot to mention that if I don't run the 'profile', then ls works
fine -- but all the path settings and other stuff is ofcourse wrong...

- Jyri

Reply to: jhovila@muikku.jmp.fi

Jyri Hovila --> jhovila@muikku.jmp.fi <--

Kasarmikatu 11 B 36 (hovila@messi.uku.fi)
70110 KUOPIO, FINLAND (jysky@sci.fi)
tel. +358 (9)71 283 4998
- -
Check out my "Usenet Survival Kit" including uu-, xx- and base-64
(de)coders, GIF and JP(E)G viewers, WWW-browsers etc. for Amiga,
Atari ST / Falcon, Macintosh & PC! The address is:

-----> http://www.sci.fi/~jysky <-----

Suomea ymm�rt�ville ohjelmoinnista kiinnostuneille on tarjolla oma pieni
tieto- ja tarvikepaketti, jossa on mm. Oberon-k��nt�ji� Amigalle, Atari
ST:lle, Macintoshille ja PC:lle! Osoite on:

-----> http://www.uku.fi/~hovila <-----

4158. Speccy Emulator Files

Newsgroup: comp.sys.atari.st
Date: 1996-02-28 00:00:00 UTC
From: skr@dcs.ed.ac.uk
Message-ID: <DnHqH0.96J.0.staffin.dcs.ed.ac.uk@dcs.ed.ac.uk>
Source record: 149463

Does anyone know where I can find more files (either programs or SNA/SNX's) for use
with the zx_spectrum emulator 2.07?
Particularly some more games files.

Cheers:
-------Steve.

4159. Migraph full page scanner FS

Newsgroup: comp.sys.atari.st
Date: 1996-02-28 00:00:00 UTC
From: fredu@enterprise.america.com
Message-ID: <4h192q$97a@enterprise.america.com>
Source record: 149464

I still have a Migraph wand scanner to sell. This unit scans in a full 8" page width as you roll it down the page. The package includes Touch-up and Migraph OCR, a great program. I will also throw in my original Easy Draw disks, but I don't have the manual to that one. Also included in the package is a Migraph 4" scanner that uses the same cartridge and power supply as the wand.

I saw one posted here for sale at $200 and also posted near that price and got zero replies. Now I am just asking best offer. If you have any use of a scanner, this is one of the better items out.

fred

--
= = = = = = = = = fredu@america.com = = = = = = = =
+ + + + + + + + + AMERICA.COM not AOL.COM + + + + + + +

4160. Re: CHBD-explanation wanted

Newsgroup: comp.sys.atari.st
Date: 1996-02-28 00:00:00 UTC
From: Claus Brod <clausb@bbn.hp.com>
Message-ID: <31345418.9F6@bbn.hp.com>
Source record: 149465

Hallvard Tangeraas wrote:
> What's the difference between harddisk software?
> I've just had a harddisk for approx 1/2 year- together with an
> ICD 'The Link II' SCSI adapter.
> I've naturally used the SCSI software from ICD that came with it,
> formatting and partitioning it.

The most important difference between CBHD and the other drivers is
that CBHD is free (Steffen only asks you for a shareware fee for the
configuration program).

Next, CBHD is pretty fast. It is also the driver which adheres most
closely to the SCSI standard; the benefit for you is that more
drives/general SCSI devices (such as scanners and the like) will
work with CBHD. CBHD also supports background transfers under
MagiC, so you can continue to work with your machine while a
batch job is copying files from your hard disk.

Apart from that, there are lots of configuration possibilities
in CBHD (although the current configuration program does not cover
all the switches).

The configuration program does not have any options to partition
a hard disk. You will have to use other tools, such as ICD's, for that.

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>---------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

4161. I'll pay you! (Desperate, yes..;)

Newsgroup: comp.sys.atari.st
Date: 1996-02-28 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4h1oih$gje@muikku.jmp.fi>
Source record: 149466

I've been trying to set up WWW116 on my Mega 4 MANY times, received help from manymany people (THANK YOU ALL!!! :) and tested every possible combination of parameters with no success -- every time I try to open a remote URL with CAB, I just get two bombs.

```
|~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~|
| So, I'm announcing a competition: whoever tells me how to get this |
| WONDERFUL program working, will receive a 100 FIM prize! |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

I'm really grateful to all you who have been trying to help me, and I'm N-O-T saying you didn't try hard enough -- I just don't want to bother anyone with my stupid problems without a compensation anymore.

I'll post three uu-encoded packets after this article:

- CAB.LZH (Everything I've got in C:\MODEEMI\WWW\CAB)
- STIK_CFG.LZH (Everything from C:\STIK_CFG, password changed..;)
- TMP.LZH (CAB cache files from C:\TMP)

My hardware is:

- Mega ST 4 (With auto progs & ACCs over 3 megs of free memory.)
- Atari MegaDrive 40 HD (Over 16 megs of free space.)
- TOS 1.2
- B&W monitor
- Supra FAX-Modem V.32bis

Auto programs and ACCs:

- HS-MODEM 6
- Tera Desktop
- ST-guide v. 05.02.1995

The URLs I've been trying to open:

- http://www.jmp.fi
- http://www.uku.fi
- http://www.uku.fi/~hovila
- http://www.sci.fi
- http://www.sci.fi/~jysky

If you need more info, just mail me!

I'll now re-install WWW116 and I won't make any changes to the configuration files. Then I'll try every tip I get in the same order as I receive them. The one that makes CAB work, is the winner!

```
****************
* Good luck!!! *
****************

- Jyri
------
```


```
--------------------------------------------------------------------------
Jyri Hovila --> jhovila@muikku.jmp.fi <--

Kasarmikatu 11 B 36 (hovila@messi.uku.fi)
70110 KUOPIO, FINLAND (jysky@sci.fi)
tel. +358 (9)71 283 4998
- - - - - - - - - - - - - - - - - - - - - - - - - - - - - - - - - - - - - -
```


```
Check out my "Usenet Survival Kit" including uu-, xx- and base-64
(de)coders, GIF and JP(E)G viewers, WWW-browsers etc. for Amiga,
Atari ST / Falcon, Macintosh & PC! The address is:

-----> http://www.sci.fi/~jysky <-----
-------------------------------------
Suomea ymm�rt�ville ohjelmoinnista kiinnostuneille on tarjolla oma pieni
tieto- ja tarvikepaketti, jossa on mm. Oberon-k��nt�ji� Amigalle, Atari
ST:lle, Macintoshille ja PC:lle! Osoite on:

-----> http://www.uku.fi/~hovila <-----
--------------------------------------------------------------------------
```

4162. I'll pay you -- TMP.UUE

Newsgroup: comp.sys.atari.st
Date: 1996-02-28 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4h1ol1$gjn@muikku.jmp.fi>
Source record: 149467
Body handling: Inline uuencoded payload not displayed: tmp.lzh

```
[Inline uuencoded payload not displayed: tmp.lzh]

size 74
```

4163. There's something interesting.....

Newsgroup: comp.sys.atari.st
Date: 1996-02-28 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960228043658.24806E-100000@mhc.mtholyoke.edu>
Source record: 149468

```
I almost forget to tell you the name: DIRTY111.ZIP
Sorry.
```

4164. Re: All is tickety boo (was: NVDI 3 with Screen expanders ???)

Newsgroup: comp.sys.atari.st
Date: 1996-02-28 00:00:00 UTC
From: Colin Whyles <-whylesc@boat.bt.com>
Message-ID: <31349E6B.1239@boat.bt.com>
Source record: 149469

Excellent. That is all yours!

--

((:) |_ | |\| whyles

e-mail: whylesc@boat.bt.com

4165. Panther Graphics Card?

Newsgroup: comp.sys.atari.st
Date: 1996-02-28 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4h183p$9pe@tor.abc.se>
Source record: 149470

Jeff,

j> Is the Panther card available yet?
j>
j> How much slower will a 16mz system run using this card?

I dunno, but AFAIK the card is equipped with some sort of VideoRAM.

Carl.Lofgren@abc.se

---
* Kivi 1.41a *

4166. fs: Atari 2600 popular games

Newsgroup: comp.sys.atari.st
Date: 1996-02-28 00:00:00 UTC
From: salimk@bnr.ca
Message-ID: <4h2eh4$krc@bcrkh13.bnr.ca>
Source record: 149471
Cross-posted to: ga.forsale,att.games.video.classic,rec.games.video.marketplace,rec.games.video.misc,rec.games.video.atari,comp.sys.atari.8bit,comp.sys.atari.st,alt.atari.2600

Atari 2600 games (popular & interesting) a box of 50 $35 + s & h

Salim Khan
salimk@bnr.ca
NorTel (Northern Telecom). Norcross, Georgia

Standard disclaimer applies ..... My employer has nothing to do
with my opinoins or the matter in this post, or for that matter anywhere.

4167. Re: html-editor for atari?

Newsgroup: comp.sys.atari.st
Date: 1996-02-28 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <313485f81c22021@sn.no>
Source record: 149472

```
>> I'd like to make my own homepage but have not found a html-editor for atari
>> yet. Is there any? Where?
>>
>> BTW: I have no Linux or Mint installed ...
>
>Best I can suggest is to use everest - it has a html shortcut file...

Yup. You can download Everest 3.5e with the HTML shortcut file at:

ftp://ftp.sn.no/user/hallvart/atari/evrst35e.zip (127 Kbytes)

Hallvard

--
_/_/_/
```

4168. Re: GCC can't find include files? Please help!

Newsgroup: comp.sys.atari.st
Date: 1996-02-28 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4h20m3$k6o@studs.sci.kun.nl>
Source record: 149473

In <slrn4j7d47.5b.asmolar@smol.fast.net> asmolar@smol.fast.net (Tony Smolar) writes:

>>I finally got round to installing GCC 2.6.3 on my Falcon. Having read the
>>docs by Frank Ridderbusch and having set it up accordingly, GCC still
>>can't find the include files. My simple hello.c gives an error:
>>`can't find stdio.h' or something to that extent. I have set GNUINC,

>What shell are you using?

tcsh 6.05, right out-of-the-box from the KGMD.

>>tried GCCINC and even
>>% gcc -I- -I/usr/include hello.c
>>all to no avail. Ere the paths hardwired or something? Or am I doing
>>something very wrong? (Probably... :-( )

>You have to be very careful on how you set the variables. I use gulam, and
>this is from my gulam.g script:

>setenv GCCEXEC e:\gnu\bin\gcc-
>setenv GNULIB e:\gnu\lib
>setenv GNUINC e:\gnu\include
>setenv TERM vt52
>setenv TEMP c:

Well, I see you have \ instead of / in your paths. I have found out
since, that this could be the problem. I tried
% gcc -I- -I\\usr\\include
and that worked. Do you know how to set up GCC to use `real' path
separators? :-) I'm no hero with UNIXMODE; when I tried the setting
in the GCC-docs (the old ones, by Frank Ridderbusch), I forgot the
exact string, then MiNT couldn't find my /etc/utmp file anymore and
hung. It took considerable pain to restore that, as my minix
partition wasn't of course accessible w/o MiNT...

Also, I got _very_ strange preprocessor errors. Comments spanning
several lines hopelessly confused it, and it even read a part of
compiler.h which was clearly #ifdef __TURBOC__ !!!

>setenv HOME c:\bin

:-) Is this _really_ necessary? I _hope_ not...

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
```

```
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

4169. Re: ease4+magic4

Newsgroup: comp.sys.atari.st
Date: 1996-02-28 00:00:00 UTC
From: mrotha@kjemi.unit.no
Message-ID: <4h18en$io7@due.unit.no>
Source record: 149474

Hiho,

Coolens Hugo (coolens@kiho.be) wrote:
: How do you get symbolic links in Ease4 without first quiting Ease4 and making
: the links in magxdesk? Then restarting Ease4
:
I am not sure (and I can test because my Atari is far away) but as I
remember there should be a small TTP (fsymlink?) for creating symlinks..

bye, Martin

4170. Invoice Program for ST

Newsgroup: comp.sys.atari.st
Date: 1996-02-28 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <825625590_OASIS_@coconut.demon.co.uk>
Source record: 149475

Hi All

I'm on the look out for an invoicing program for the ST. ATM I am using Papyrus in form mode (great idea) to fill in and print out invoices, but being graphics-based the print out is very slow. It's not a huge problem at the moment as I only do about three or four invoices a day, but I can see a time when the slowness of this system will irritate me.

Therefore, has anyone got suggestions to give me on a cheap commercial or shareware invoice program, that is hopefully still supported, and is reliable?

I'd appreciate any responses either to this group or to my e-mail address:

mike@coconut.demon.co.uk

Thanks in advance for any help/suggestions.

ATBeST
Mike

--

---
news@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

4171. I'll pay you! -- NEW INFO!

Newsgroup: comp.sys.atari.st
Date: 1996-02-28 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4h2iar$m3@muikku.jmp.fi>
Source record: 149476

The problem is still unsolved. Here's some new info...

There were some errors in the setup of STiK whick I've now corrected.
They were:

- Proxy server and -port -settings in default.cfg were
commented out. Proxy server is now www-cache.jmp.fi and
the port is 8000.

- JARXXX wasn't in the auto-folder. Now it is...

To make shure the problem isn't with the graphics, I turned graphics off
from the CAB setup.

And nothing has changed: I'm STILL getting two bombs when opening a
remote URL. Local documents work OK. PLEASE help me, I live on the sixth
floor so the drop would probably kill me... (And that's exactly what you
wish, ain't it..;)

- Jyri

Jyri Hovila --> jhovila@muikku.jmp.fi <--

Kasarmikatu 11 B 36 (hovila@messi.uku.fi)
70110 KUOPIO, FINLAND (jysky@sci.fi)
tel. +358 (9)71 283 4998
- -
Check out my "Usenet Survival Kit" including uu-, xx- and base-64
(de)coders, GIF and JP(E)G viewers, WWW-browsers etc. for Amiga,
Atari ST / Falcon, Macintosh & PC! The address is:

-----> http://www.sci.fi/~jysky <-----

Suomea ymm&#xFFFD;rt&#xFFFD;ville ohjelmoinnista kiinnostuneille on tarjolla oma pieni
tieto- ja tarvikepaketti, jossa on mm. Oberon-k&#xFFFD;&#xFFFD;nt&#xFFFD;ji&#xFFFD; Amigalle, Atari
ST:lle, Macintoshille ja PC:lle! Osoite on:

-----> http://www.uku.fi/~hovila <-----

4172. Re: How stable is '030 Linux now?

Newsgroup: comp.sys.atari.st
Date: 1996-02-28 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <4h246b$nne@news1.wolfe.net>
Source record: 149477

mstclair@iglou2.iglou.com (Mike St. Clair) wrote:

>I was thinking of getting a TT030 or Falcon a while back to run Linux on
>(among other purposes). At the time, however, I saw some usenet postings
>that stated that that the '030 build of Linux for the ST was far from
>stable. Is anyone here using the Falcon and/or Amiga current build? Can
>you comment on its stability and compatibility?

There's quite a long thread on that subject in muc.lists.atarix, that
might be a good place to ask.

4173. Re: NOS & Pipex

Newsgroup: comp.sys.atari.st
Date: 1996-02-28 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <4h246c$nne@news1.wolfe.net>
Source record: 149478

Stephen Hunt <shunt> wrote:

>># I am trying 134 for the baud rate at the moment
>># Attach the SLIP driver to the serial port
>># if port 0 slip dev buff mru baud
>># --- ---- - ---- --- ---- --- ----
>>attach asy AUX: 0 ppp sl0 32767 1500 134
>>
>You should use your modem's baud rate under baud rate, and dev
>should be pp0.
>
>>>
>>dial sl0 dial.txt

If he uses pp0 as the device, shouldn't this command say:
dial pp0 dial.txt
instead of sl0?

>Make sure you have your dialer file configured right as well. I think there
>is an example one in nosfiles.lzh on atari.archive.umich.edu.
>Test the serial port by typing "tip sl0" in your case and issue standard
>at commands.

Will NOS work with a SLIP connection? If so, what would I hav to do
to my STARTUP.NOS to change it from PPP? The problem is that my news
password is different than my PPP login password, but the same as my
SLIP password.

4174. Re: ascii-wri

Newsgroup: comp.sys.atari.st
Date: 1996-02-28 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <4h246e$nne@news1.wolfe.net>
Source record: 149479

sv <dave@mbha.demon.co.uk> wrote:

>In article <4gt561$ng7@neon.airtime.co.uk> stosser@neon "Tony Greenwood" writes:
>
>] This is probably a dumb question, but it has been a long day:)
>]
>] My son writes a file on the ST, saves as ASCII, we presume he can then
>] load it into the PC at school and print it out, but him being only 11 yrs
>] old, the school have locked any options and the pooter only loads wri
>] files, this is for safety reasons i presume,
>] The disk is NOT a problem Kobold does that nicely :)
>]
>] Heres the daft question, he cant load the ascii file, can I somehow make
>] it into a wri file without having to buy software that would cost more
>] than a printer ?
>]
>] Hope I havent made a plank of myself again :)
>]
>] Cheers........!ynoT
>
>Yes it will Tony. From the file menu select 'open'. Below the file list is a
>document type selector which will be set to Microsoft WRI files as a default.
>Select 'all files' from the type selector and load the ascii file from disk.
>
>MS Write will see it is an ascii file and ask if you want to convert it to
>.wri format. Make yer choice and it will load accordingly.

OR, when saving the ASCII file in the first place, save it as
filename.WRI - as per usual with MS-ware, Write is fairly stupid and
will try to load ANYTHING with that extension.

4175. Re: Dungeon Master

Newsgroup: comp.sys.atari.st
Date: 1996-02-28 00:00:00 UTC
From: Marcus Caesar <julemc@zedat.fu-berlin.de>
Message-ID: <4h2jbs$qk3@fu-berlin.de>
Source record: 149480

zap@eskimo.com (Randell Spreadborogh) writes:

>As an aside to the above conversation; did anyone ever reach the arch-master
>levels in DM? I made it to the 4th level master after about a million years
>of playing. Heheh!

Hello!

In those days .-) i trained all of my guys up to 5* Master Wizard, 3*
Master Fighter, 3* Master Priest and 1* Master Ninja (Darouu got more then
350 healtpoints and 757 Mana .The party survived 2 6*Ful-Irs directly shot to a
wall nearby. It took more than a minute to kill one of them with that special
"rocking" iron gates, they killed the dragon with 25 6*ful-ir at the first
stand. .-)
Nevertheless, the only way I managed to see a "7* Master" aka. Arch Master,
had been to give the Powerstaff to one of them.

But the training was too hard, to be NOT a Dungeon Master fanatic. (.-))
It took me more than 20 hours to achieve the last level of any kind...

marcus caesar

4176. Re: FTP for STiK now available

Newsgroup: comp.sys.atari.st
Date: 1996-02-28 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <825630900_OASIS_@swampdog.demon.co.uk>
Source record: 149481

In article <4h25a5$1qm@inca01.inca.co.nz>
gmiller@inca.co.nz (Gaven Miller) said:-

>Guy Harrison (guy@swampdog.demon.co.uk) wrote:
>> I've not had to change TTram flags before. How is this done and if
>> it's a "run something" where do I get it?
>
>You'll have to "run something".
>
>There is a veritable gamut of software available to set/alter program
>flags available.

[snip]

>If you need to alter the file using a file editor (_NOT_ an ASCII editor)
>you will need to know which byte(s) are applicable.

[snip]

Ta, at least I can change it myself until I find a prog to do it! :-)

--

Guy Harrison

guy@swampdog.demon.co.uk

4177. Towers Trouble!

Newsgroup: comp.sys.atari.st
Date: 1996-02-28 00:00:00 UTC
From: bowyerp@cuug.ab.ca
Message-ID: <4h2smb$r4v@dec3300.cuug.ab.ca>
Source record: 149482

Hi. I feel really stupid asking this , but I am stuck on levels 14
and 15 of the game Towers. I can't get around the boulders on level 15,
and I can't figure out which switches open the door on level 14. Has anyone
played this game, and if, so, can they please help? I would very much
appreciate it! Thanks.

Ophelia

4178. Re: How stable is '030 Linux now?

Newsgroup: comp.sys.atari.st
Date: 1996-02-28 00:00:00 UTC
From: fpierce@charm.net
Message-ID: <4h1i3o$hre@canton.charm.net>
Source record: 149483

I've been playing with the CD distribution - 1.13 I think, and haven't
been able to mess it up yet. It has the drawbacks of the *nix family -
lots of hunting for the right files to configure stuff etc., X-windows is
a bit sluggish, but the system itself seems quite solid. Haven't tried
any s/w except what came with it.

fdp

Mike St. Clair (mstclair@iglou2.iglou.com) wrote:
: I was thinking of getting a TT030 or Falcon a while back to run Linux on
: (among other purposes). At the time, however, I saw some usenet postings
: that stated that that the '030 build of Linux for the ST was far from
: stable. Is anyone here using the Falcon and/or Amiga current build? Can
: you comment on its stability and compatibility?

: --
: ***Mike St. Clair***mstclair@iglou.com***irc:SaintMick***

--
---
visit the Mid Atlantic Air Museum - http://www.avdigest.com/maam.maam.html
Fred Pierce ----- alternative computing with Atari Falcon -----
fpierce@charm.net http://www.charm.net/~fpierce
------------------- do Paramecia use Cellular phones? ------------------

4179. Re: There's something interesting.....

Newsgroup: comp.sys.atari.st
Date: 1996-02-28 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4h2hhj$9h9@josie.abo.fi>
Source record: 149484

Katherine L Ellis (kellis@mtholyoke.edu) wrote:
: I almost forget to tell you the name: DIRTY111.ZIP
: Sorry.

Yes, Dirty 1.11 looks *VERY* promising indeed !! It's even surprisingly unbuggy compared to many other programs of that kind. I hope the author has the motivation to develope this program into perfection. What the program needs probably the most right now, is a possibility to use standard audio file types. They might already be there, I just haven't noticed..

Tommi

4180. Re: Mint user manual exists ?

Newsgroup: comp.sys.atari.st
Date: 1996-02-28 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <825618782_OASIS_@ping.be>
Source record: 149485

In article <fov1186.3.312E4CFE@iperbole.bologna.it>
fov1186@iperbole.bologna.it (Default Trumpet User) said:-

>I'd like use Mint , of course with Mint-Net and CAB , so I could finally use
>my PPP internet access !!
>But after downloading a lot of KB of software all around (like Mint 1.12 ,
>MintNet 080 , TosWin , ecc.) and try to "decript" mistical (for me)
>documentation , I still haven't found what i'm looking for : how can I use
>all this ?
>Can someone help me ? Exists some kind of user manual , or guide , or
>everything can help who start from zero with Mint ?
>
>Thank a lot to the Atari community !
>
>
>Ciao
>
>
>
>

I see that I'm not the only one who have troubles to get Mint/Mintnet
working. I've posted more of the less the same request, but I haven't
received any response to it.

Common you Mint guys/girls help us so we can use these things.

Regards
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

4181. WTB: Atari 1040 STE Computer (MUST be an E)

Newsgroup: comp.sys.atari.st
Date: 1996-02-28 00:00:00 UTC
From: ae490@ccn.cs.dal.ca
Message-ID: <4h29jb$hm0@ra.isisnet.com>
Source record: 149486

I am looking to buy an Atari STE Computer. Anyone with one for sale
please leave E-Mail. Thanks:-)
P.S.: I will gladly pay for postage to where I live.

--
------/|---
-----|-|---------------- MARK ANTHONY ---------------|\--------
----O-O------ E-MAIL ADDRESS: ae490@cfn.cs.dal.ca ---|-|-------
-------------------- DARTMOUTH, NOVA SCOTIA --------O-O--------
----

4182. Re: Problems with Oasis

Newsgroup: comp.sys.atari.st
Date: 1996-02-28 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4h2e5f$4c0@lyra.csx.cam.ac.uk>
Source record: 149487

In article <825532124_OASIS_@sat.net>,
gkelly@sat.net (Glen Kelly) writes:
> In article <824925178_OASIS_@roseivy.demon.co.uk>
> Timpy@roseivy.demon.co.uk (Tim Putnam) said:-
>
>>Sorry, I've missed out on something. Is Pop3 better than SMTP or merely an
>>alternative?
>
>Pop3 is another style/format of email. Pop3 is better, from what I have been
>told.

It's much better than previous versions of the POP protocol. It can't really be better than SMTP since that's what all internet email is sent by for most of its journey.

Tim's address is timpy@roseivy.demon.co.uk. There roseivy.demon.co.uk is his computer, which is a site that can receive email directly via SMTP, and he can have as many accounts on that as he likes.

You're ISP runs a machine called sunbird.sat.net, which receives mail directly via SMTP. You have one account (or maybe more, but not /all/ of them) on that computer, and use your account to retrieve mail from it with the POP3 protocol.

You couldn't use SMTP and Tim couldn't use POP.

4183. Re: RATSoft support?

Newsgroup: comp.sys.atari.st
Date: 1996-02-29 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4h4u2l$24h@tor.abc.se>
Source record: 149404

Hi,

d> Beta testing the superb Oasis II.....

Uh... eh? What's new?

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

4184. Re: ascii-wri

Newsgroup: comp.sys.atari.st
Date: 1996-02-29 00:00:00 UTC
From: mriley@cix.compulink.co.uk
Message-ID: <DnK1IH.29r@cix.compulink.co.uk>
Source record: 149405

> My son writes a file on the ST, saves as ASCII, we presume he can then
>load it into the PC at school and print it out, but him being only 11 yrs
>old, the school have locked any options and the pooter only loads wri
>files, this is for safety reasons i presume,
> The disk is NOT a problem Kobold does that nicely :)
>
> Heres the daft question, he cant load the ascii file, can I somehow make
>it into a wri file without having to buy software that would cost more
>than a printer ?

I've had no problems loading ASCII files into Write (the version supplied with Windows for Workgroups 3.11) on a PC at work. I rename the file so the extension is .WRI, and then load it in using the file/open item and the Windows file selector.

I'm then presented with a dialogue that says that the file is not standard (or similar) and i'm offered the choice to 'convert' the file to the Write format, or 'no coversion'. I choose 'no conversion' and get the file displayed in the default font.

Works for me every time :-)

Mal

4185. Re: Turning FPU off !

Newsgroup: comp.sys.atari.st
Date: 1996-02-29 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <4h4qrt$esl@news1.wolfe.net>
Source record: 149406

gmiller@inca.co.nz (Gaven Miller) wrote:

>I havent coded seriously in Basic for about ten years, although i have
>dabbled with Hisoft, GFA and ST basics in the last few years.
>
>So I guess I am a bit rusty, but here goes...
>
>REM BASIC needs line numbers! {[:-)]
>REM add line nums if necessary {[:-)]

I guess it HAS been a while - modern BASIC doesn't need line numbers.
HiSoft 2 will owrk with or without them; labels are much easier to
use, however.

4186. Re: NOS & FIST questions

Newsgroup: comp.sys.atari.st
Date: 1996-02-29 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <825598084_OASIS_NEWS@nest.demon.co.uk>
Source record: 149407

In article <4h3220$5sp@news1.wolfe.net>
starship@3rdplanet.com (Rich aka Captain Blade) wrote:-

>I've sorta kinda gotten NOS and FIST working here (FIST seems fine
>AFAICT, at least for sending outbound email), but os far I haven't
>been able to get any news sent either direction. Also, after NOS
>connects to my ISP, I have to manually ping the server before the news
>session will start (I've tried waiting up to 10 minutes and nothing
>will happen, but if I ping, it starts within a few seconds).

If it's any help to you, here is my STARTUP.NOS file:

```
# startup file for KA9Q-NOS ST (DIS Version)

# put your hostname here
hostname nest.demon.co.uk

#put your ip address here
ip addr [158.152.39.186]

# I am trying 134 for the baud rate at the moment
# Attach the SLIP driver to the serial port
# if port 0 slip dev buff mru baud
# --- ---- - ---- --- ---- --- ----
attach asy AUX: 0 ppp sl0 32767 1500 110

# how many hops before a packet is discarded (Time To Live)
ip ttl 64

# tcp parameters can be tuned.
tcp mss 1460
tcp window 11680
tcp irtt 3000
tcp syndata on

# ppp parameters
ppp sl0 lcp local mru 1500
ppp sl0 lcp remote mru 1500
ppp sl0 lcp local accm 0x000a0000
ppp sl0 lcp local pfc on
ppp sl0 lcp local acfc on
ppp sl0 ipcp local compress tcp 16 1
ppp sl0 lcp open active
ppp sl0 ipcp open active
ppp sl0 idle 600 exit
```

```
# Setup Simple Mail Transfer Protocol parameters
smtp timer 300
smtp wait 20
smtp trace 0
smtp maxclients 10
smtp beep on
smtp gateway 158.152.1.72
smtp verbose on
smtp delay 600
smtp batch off

# Setup Network News Transfer Protocol parameters
# nntp groups demon.announce demon.ip.support.atari
nntp addserver news.demon.co.uk 600
nntp dir \nos\spool\articles
nntp trace 1
nntp verbose on
nntp batch on 16
nntp safety off
nntp newgroups on

# function keys F1-10 59-68 (do not use 68)
# sh F1-f10 84-93
# ct f1-f10 94-103
# at f1-f10 104-113
# help 98
fkey 59 "exit\n"
fkey 60 "ifconfig sl0 up\n"
fkey 61 "nntp kick\n"
fkey 62 "finger status@gate.demon.co.uk\n"
fkey 63 "finger tequila@post.demon.co.uk\n"
fkey 64 "ftp ftp.demon.co.uk\n"
fkey 65 "gary@tequila.demon.co.uk\n"
fkey 66 "ftp micros.hensa.ac.uk\n"
fkey 67 "ppp sl0 lcp close\n"
fkey 84 "ls -CFa\n"
fkey 85 "cd ../\n"
fkey 86 "dir\n"
fkey 90 "open wintermute.co.uk\n"
fkey 91 "open micros.hensa.ac.uk\n"
fkey 92 "open src.doc.ic.ac.uk\n"
fkey 93 "open ftp.demon.co.uk\n"
fkey 104 "cd /pub/dr/drkhoe/dt\n"

echo refuse

# Start the servers
start smtp
start discard
start finger
start ttylink
```

```
# set up the domains
domain addserver [158.152.1.58]
domain addserver [158.152.1.71]
domain addserver [158.152.1.43]
domain suffix demon.co.uk
domain cache clean on
domain cache size 100
domain cache wait 300

icmp echo on
icmp trace off

route add default sl0 158.152.1.58 1

log \nos\spool\nos.log

time server 158.152.1.58
time auto on

ftpopt byte
ftpopt page on
ftpopt binary

dial sl0 dial.txt

--

Beta testing the superb Oasis II.....
```


```
                                                                              
```

4187. FS: ATARI st, accessories and software

Newsgroup: comp.sys.atari.st
Date: 1996-02-29 00:00:00 UTC
From: marks@cxo.mts.dec.com
Message-ID: <4h5jts$bkv@nntpd2.cxo.dec.com>
Source record: 149408

I have the following ATARI ST hardware and software for sale.
The computer worked when I shipped it to my Dad last year, but it didn't
run properly when he received it. He tried troubleshooting it,
but couldn't get it to run reliably. At this point I suspect the
system board, but he lives in Wisconsin, and I'm in Colorado. So I can't
diagnose it, but it sounds like a problem on the system board, since
it displays bombs when booting.

I'll sell everything below for $150 plus shipping, or individually as shown.

520ST (old style) with additional 512K memory kit $40 + shipping
Complete with mouse and user guides.
Currently does not run reliably, but could be something
as simple as re-seating chips, or maybe the power
supply is on the fritz.

ATARI SC1224 color monitor $100 + shipping
Includes original packing

(2) DSDD floppy disk drives w/ power supplies $50 ea. + ship.

ATARI ST software $30 + shipping
- spreadsheet (includes user guide)
- database program (includes user guide)
- PASCAL programming language (includes user guide)
- a bunch of miscellaneous software on floppies

Randy Marks
(719)548-2718 [w]
(719)590-1619 [h]

(INTERNET) marks@cxo.mts.dec.com

4188. just a test...

Newsgroup: comp.sys.atari.st
Date: 1996-02-29 00:00:00 UTC
From: Someone@Somewhere.com
Message-ID: <4h5jdc$51m@falcon.ewu.edu>
Source record: 149409
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,alt.jaguar.discussion

```
Just a test... Please ignore...
```

4189. ST software, etc.

Newsgroup: comp.sys.atari.st
Date: 1996-02-29 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DnKAD0.A2M@freenet.carleton.ca>
Source record: 149410

I have the following ST items for sale:
Prices in Canadian Dollars; shipping is additional, ca.$5...

Games:

SubLogic Flight Simulator II.....box, docs, disk..$10
Japan Scenery Disk for above....." "...$5
European Tour Disk for above.....disk only..$3
Atari Star Raiders.....doc & disk.$5
Bloodwych adventure game.....box, docs, disk..$10
Epyx Winter Games.....docs, 2disks..$6
Microdeal Airball.....doc & disk...$5
Wanderer..... " ".....$3
International Soccer..... " ".....$5
Airball..... " ".....$5

Productivity:

MasterPlan Lotus compatible spreadsheet
from Ditek (the Calamus people!)." " "...$10
WordFlair v.2 G-DOS document processor....." " "...$20
GFA Artist....." "...$15
GFA Raytrace....." "...$15
Cyber Sculpt....." "...$15
Cyber Texture....." " ..$15
Printmaster w/PM Plus, Art Gallery.....box, docs, disks..$15
Copy II ST....." "....$5
Quick ST II accelerator(precursor of Warp 9)...." "...$10
PC Ditto w/DOS 3.3
(run DOS programs on your ST!).....disks only..$10
HabaWriter.....box, docs, & disk....$10

Hardware:

Power supply for 520 ST (big and heavy, like a brick).....$20
SF354 external SS disk drive w/power supply.....$20
(buyer pays shipping on these items: could be significant)
Atari Koala Touchpad ..(for 8-bit).....$10

Phone, write or e-mail if you're interested.

--
Songshop Musical Productions / 3-D House of "Bob"
Box 266, Shawville, Quebec / Studio to the Stars
J0X 2Y0 (819) 647-6022 / In the Realm of the Duchess

4190. WTB: MSTe (USA)

Newsgroup: comp.sys.atari.st
Date: 1996-02-29 00:00:00 UTC
From: Lonnie McClure <lmcclure@delphi.com>
Message-ID: <JnOpLcy.lmcclure@delphi.com>
Source record: 149411

I am looking to purchase a Mega STe, preferably in the price range of $300-$350. (The $350 price is based on a MSTe with TOS 2.06, 50meg HD, 4 megs of RAM, and a HD floppy drive).

MINIMUM SYSTEM REQUIREMENTS:

- TOS 2.06
- High density floppy drive (factory equipped or exact replacement)
- internal hard drive host adapter fitted (i.e. hard drive ready)

While I will consider systems that are lacking the above, the absence of any of the above will significantly impact on the price I would offer.

ITEMS CONSIDERED PLUSES:

- Full 4 meg of memory
- Installed hard drive (especially if Quantum LPS-series)

Purchase will be via COD (unless you happen to live with reasonable driving distance of my home), and if needed, I will prepay the shipping andCOD charges.

Reply via e-mail.

--
LMCCLURE@delphi.com
Little Rock, AR

4191. Re: STiK FTP

Newsgroup: comp.sys.atari.st
Date: 1996-02-29 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4h41ge$cug@epsilon.qmw.ac.uk>
Source record: 149412

On stosser@neon, Tony Greenwood (stosser@neon) typed away:

: Has anyone succesfully got into ANY site, if so then please post how :)
I have done.. what version you using? I am on v1.1 and all i do is
select the site, then click on Open (offnen) which comes up with
username and password entries (ftp and e-mail address for anon ftp)
click on OK, and then that's it..

It is a bit slow ATM so you have to wait a little while for anything
to happen.. but it sure works. :)

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

4192. Re: US Robotics Sportster Vi Modem - Queries.

Newsgroup: comp.sys.atari.st
Date: 1996-02-29 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4h41nc$cug@epsilon.qmw.ac.uk>
Source record: 149413

On dbrewood@nest.demon.co.uk, Daron Brewood (dbrewood@nest.demon.co.uk) typed away:
: 2/ Are there any programs on the Atari that allow the Voicemail
: capabilites to be accessed?

Try the latest CoMa.. v3.20. If this doesn't work then contact the
authors or the UK suport site and I am sure that it will be
implemented very soon. The guys are very helpful.

BTW Daron, where did you buy your modem from?
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

4193. Re: Q: irpnII demo probs

Newsgroup: comp.sys.atari.st
Date: 1996-02-29 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4h420i$cug@epsilon.qmw.ac.uk>
Source record: 149414

On a1960563@athena.rrz.Uni-Koeln.DE, Kerstin Hoef-Emden (a1960563@athena.rrz.Uni-Koeln.DE) typed away:
: I installed a demo version of irpn II for accelerating the output of data
: at the centronics port. Now I realised some strange phenomenons obviously
: caused by irpn II.
As Kerstin will now tell you, the problem is now resolved. :-) There is nothing wrong with iPRN...

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk, D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

4194. Re: GEM VR APPLICATION??

Newsgroup: comp.sys.atari.st
Date: 1996-02-29 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4h42tg$cug@epsilon.qmw.ac.uk>
Source record: 149415

On zan660@aol.com, Zan660 (zan660@aol.com) typed away:
: Anyone aware of a VR application which I could use under MagiCMac? I am
: going to write one of my own soon (I Hope).
Please send me more info on your VR application.. I tried mailing you
but your address is not recognised...

Regards
Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

4195. Re: THING 1.xx ENGLISH available?

Newsgroup: comp.sys.atari.st
Date: 1996-02-29 00:00:00 UTC
From: David White <david.white@rd.eng.bbc.co.uk>
Message-ID: <4h4d3f$kpn@bbcnews.rd.bbc.co.uk>
Source record: 149416

greeny@spirit.demon.co.uk (David Greenhough) wrote:
>
> In article <4gu70k$1fi@kryten.awinc.com>
> lwright@wintermute.awinc.com (Lawrence Wright) said:-
>
> >
> >Is it out yet? Where? Why not?
> >
>
> Just register your v.59 copy either with the author or via an overseas
> "mentor". In the UK this is Interactive (Joe Connor) but look in the
> docs for your local Man! I got my v1.0 last month.
>
How much is it to register Thing?

4196. TOS 2.06

Newsgroup: comp.sys.atari.st
Date: 1996-02-29 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <9334_ashort@mettav.demon.co.uk>
Source record: 149417

This message from Peter Hofman to All was spewed forth...

PH> attention to it, but now I am wondering if it is possible to
PH> remove TOS 1.02 from my old ST and put in TOS 2.06, without to much
PH> modifications to the system.

I know for certain that there are STF(M) TOS 2.06 upgrades.... and have never read anywhere that they are TOS 1.4 only. In fact, I have just checked all my TOS 2.06 reviews and none of them mention being 1.4 only... so IMHO it would work fine on your 1.02...

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4197. NOS & FIST questions

Newsgroup: comp.sys.atari.st
Date: 1996-02-29 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <4h3220$5sp@news1.wolfe.net>
Source record: 149488
Cross-posted to: demon.ip.support.atari,comp.sys.atari.st

I've sorta kinda gotten NOS and FIST working here (FIST seems fine AFAICT, at least for sending outbound email), but os far I haven't been able to get any news sent either direction. Also, after NOS connects to my ISP, I have to manually ping the server before the news session will start (I've tried waiting up to 10 minutes and nothing will happen, but if I ping, it starts within a few seconds).

Here are my NOS files; I hope someone will be able to spot what I'm doing wrong.

DIAL.TXT (with my login and password suitably disguised):

```
#
# dialer script for login to 3rdplanet
#
# replace 'site' and 'password' with your values
#
configure:
init "+++ATZ\r"
dial_cmd "ATM1L3E1DT"
ld_code ""
number "274-6525\r"
retries 9
#
execute:
init
cwait 5000 "OK" "ERROR"
wait 10000
dial
cwait 25000 "CONNECT" "BUSY" "NO CARRIER" "NO DIALTONE"
cwait 6000 "ogin:"
wait 300
send "my_login\r"
wait 2000 "assword:"
wait 300
send "my_password\r"
wait 6000 ") to"
wait 5000
```

and STARTUP.NOS:

```
# startup file for KA9Q-NOS ST (DIS Version)

hostname starship.3rdplanet.com
```

```
ip addr [0.0.0.0]

# Attach the SLIP driver to the serial port
# if port 0 slip dev buff mru baud
# --- ---- - ---- --- ---- --- ----
attach asy AUX: 0 ppp sl0 32767 1500 19200

# how many hops before a packet is discarded (Time To Live)
ip ttl 64

# tcp parameters can be tuned.
tcp mss 1460
tcp window 11680
tcp irtt 3000
tcp syndata on

# ppp parameters
ppp sl0 lcp local mru 1500
ppp sl0 lcp remote mru 1500
ppp sl0 lcp local accm 0x000a0000
ppp sl0 lcp local pfc on
ppp sl0 lcp local acfc on
ppp sl0 ipcp local compress tcp 16 1
ppp sl0 lcp open active
ppp sl0 ipcp open active
ppp sl0 idle 300 exit

# Setup Simple Mail Transfer Protocol parameters
smtp timer 300
smtp wait 20
smtp trace 1
smtp maxclients 10
smtp beep on
smtp gateway 205.198.205.1
smtp verbose on
smtp delay 600
smtp batch off

# Setup Network News Transfer Protocol parameters
nntp groups demon.ip.support.atari comp.sys.atari.st
nntp addserver news.3rdplanet.com 600
nntp dir \spool\articles\
nntp trace 1
nntp verbose on
nntp batch on 16
nntp safety off
nntp newgroups on

# function keys F1-10 59-68 (do not use 68)
# sh F1-f10 84-93
# ct f1-f10 94-103
# at f1-f10 104-113
# help 98
```

```
fkey 59 "so\n"
fkey 61 "nntp kick\n"
fkey 62 "ftp\n"
fkey 67 "ppp sl0 lcp close\n"
fkey 84 "ls -CFa\n"
fkey 85 "cd ../\n"
fkey 86 "dir\n"
fkey 90 "open wintermute.co.uk\n"
fkey 91 "open micros.hensa.ac.uk\n"
fkey 92 "open src.doc.ic.ac.uk\n"
fkey 93 "open ftp.demon.co.uk\n"

echo refuse

# Start the servers
start smtp
start discard
start finger
start ttylink

# set up the domains
domain addserver [205.198.190.100]
domain addserver [205.198.190.1]
domain addserver [205.198.190.9]
domain suffix 3rdplanet.com
domain cache clean on
domain cache size 100
domain cache wait 300

icmp echo on
icmp trace off

route add default sl0 205.198.190.1 1

log e:\logs\nos.log

time server 158.152.1.65
time auto on

ftpopt byte
ftpopt page on
ftpopt binary

dial sl0 dial.txt
ping terra.3rdplanet.com
```

4198. Re: Where is there a good .zoo unpacker?

Newsgroup: comp.sys.atari.st
Date: 1996-02-29 00:00:00 UTC
From: THOR <thor@phoenix.earthlight.co.nz>
Message-ID: <Pine.LNX.3.91.960229152936.22180A-100000@phoenix.earthlight.co.nz>
Source record: 149489

On Tue, 27 Feb 1996, dave wrote:

> In article <1996Feb26.233217.14178@freenet.victoria.bc.ca>
> wl712@freenet.Victoria.BC.CA "Ron A. Lukawitski" writes:
>
> >
> > Hi
> > Does anyone know of a good .zoo unarchiver that would be able to handle
> > the .zoo archives that are at ftp.toad.net. I have tried at least 5 out
> > of their Archivers/ section and none of them work.I've tried multiarc.lzh,
> > arclzh63.lzh,arc2lzh3.lzh,multi13.lzh and 2in1107m.lzh.I'm trying to
> > unarchive ckartdoc.zoo and not having any luck with the above.
> > Help would be greatly appreciated.Thanks. Ron L
>
>
> You need zoo.ttp, the archivers you have tried will not work (as you know!)
>
> It should be on BBS and most ftp sites. If you cannot find it email me and
> I will send it (it's only about 20-30k I think). Version 2.1 I think...

Actually I find the easiest way with ZOO's is to use DCSEA and convert it
to a self extracting file and run it... I hate ZOO.

>
> Hope this helps

--
_,_ / _
:_X_; -=- Shun the Spammers -=- / * Co-sysop Valhalla BBS * H
H ** thor@earthlight.co.nz ** /__ running Renegade Software H
H Dunedin - New Zealand / Call: +64-03-455-8584 _H_
H Using a 4meg Atari STE at home / * Fido: 3:770/545 * :_X_;

4199. Re: RATSoft support?

Newsgroup: comp.sys.atari.st
Date: 1996-02-29 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <825578616_OASIS_NEWS@nest.demon.co.uk>
Source record: 149490

>Would you happen to know where I might find the files that would allow me
>to do this? Perhaps files for the other networking options as well
>(Nest, AtariNet, FidoNet...)? Thanks.

Dana, if you need any help with linking into NeSt please let me know.

--

Beta testing the superb Oasis II.....

□
□
□
□

4200. Re: STReport #1207

Newsgroup: comp.sys.atari.st
Date: 1996-02-29 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <4h340q$6nq@news1.wolfe.net>
Source record: 149491

dpj@delphi.com wrote:

> 02/16/96 STR 1207 The Original Independent OnLine Magazine!
>
> - CPU Industry Report - ISDN Its Here! - Acrobat Amber
> - Canon NEWS - Kid's Corner - Caldera Ships
> - IMA CD Label - Diamond Offer + - FLA Net TAX!
> - Bits & Bytes - People Talking - Jaguar NewsBits
>
> JUDGE BLOCKS DECENCY ACT!
> APPLE TURNOVER
> CIS LAUNCHES INTERNET SERVICE
>
>
> ___ ___
> / \----/ \ Dana P. Jacobson - Atari Editor - STReport
> |-----| |-----| STReport International Online Magazine
> /_0_/ _0_/\ The Original * Independent * Online Magazine
> -| o o |- -* FEATURING WEEKLY *-
> / _____________/ \ "Accurate UP-TO-DATE News and Information"
> \ \ | | | | / / Mail subscription: dpj@delphi.com
> ww ooooo----ooooo ww STReport's WEB Site
> http://www.streport.com

Inquiring minds want to know: Is Ralphie still associated with ST Report in any way, shape, or form?

I'm posting this publicly because when I've asked in less public forums, Dana, you've hemmed, hawed, and weasel, but you haven't answered he question. Ralph was the reason I stopped carrying STR and stopped reading it. If he has been disassociated from it TOTALLY, I will consider carrying it again.

4201. Two 1meg simms $50

Newsgroup: comp.sys.atari.st
Date: 1996-02-29 00:00:00 UTC
From: nao@interport.net
Message-ID: <nao-2902962106420001@nao.port.net>
Source record: 149492

Two 1meg simms for $50 or $30 each. I pay shipping.
Used but in excellent working condition. I pulled out from my STe.

If interested send me e-mail.

Naoyuki

4202. Re: THING 1.xx ENGLISH available?

Newsgroup: comp.sys.atari.st
Date: 1996-02-29 00:00:00 UTC
From: greeny@spirit.demon.co.uk
Message-ID: <825677292_OASIS_@spirit.demon.co.uk>
Source record: 149493

In article <4gu70k$1fi@kryten.awinc.com>
lwright@wintermute.awinc.com (Lawrence Wright) said:-

>
>Is it out yet? Where? Why not?
>

Just register your v.59 copy either with the author or via an overseas
"mentor". In the UK this is Interactive (Joe Connor) but look in the
docs for your local Man! I got my v1.0 last month.

Cheers........ Greeny

--

---

greeny@spirit.demon.co.uk

4203. Re: I'll pay you -- CAB.UUE

Newsgroup: comp.sys.atari.st
Date: 1996-02-29 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3135ddaa109e3b10@sn.no>
Source record: 149494

What kind of a moron is posting this kind of crap!!!!

Last week someone does a similar thing- twice. And now another idiot comes along posting even more huge UUencoded messages here. I should think that those angry followups (from me as among others) would have scared away any more attempts.... obviously not (or this person doesn't read news).

Are you aware of the fact that some people actually have to pay for the mail/news they receive? Not everybody has free/unlimited Internet access through university, work or whatever.

I for one use an offliner to pick up all my mail and subscribed newsgroups- this particular download took 4 to 5 times the time it usually takes to download. I'm getting pretty tired of this crap!!

But instead of just complaining- does anyone have any suggestions to how we can stop these kind of things happening- in a civilized manner? (I'm awfully tempted to 'mail bomb' this guy with Megabytes of mail but....).

As for advice to the person concerned (and anyone else planning stupid stunts like this)- a MUCH better idea would be to explain precisely what the problem is, then perhaps mail the offending files to a person/persons who want to help (but ask them first if it's okay to mail huge files like this!).

Most of the time though, someone here can figure out what the problem is without the need of having to look at the files. So ask first, however desperate you are!
In any case, posting stuff like this is totally out of line and inexcusable- so DON'T DO IT ANY MORE!!!!!!!!!

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

4204. Re: German text

Newsgroup: comp.sys.atari.st
Date: 1996-02-29 00:00:00 UTC
From: 1gross@rzdspc132.informatik.uni-hamburg.de
Message-ID: <4h4n4j$o7t@rzsun02.rrz.uni-hamburg.de>
Source record: 149495

Scot Zarkiewicz (szarkiew@rvcc.raritanval.edu) wrote:
: Help my desktop is all in German on my falcon -- How do I fix this problem?

Well, you have a ‚non-volatile-RAM' (NVRAM) in your Falcon, in which the Falcon 'remembers' the country you live in.

Some programs may set this NVRAM to remember other things, e.g. the SCSI-ID of your computer.

If those programs don't work right, they don't care about your country, but set the country of the programmer (this is most often germany :)).

You could edit the country-byte or use a program that does this task. Since I don't own a Falcon and I live in germany, I don't know where you can get such a program.

I hope, this helps.

Stephan Gross (1gross@informatik.uni-hamburg.de)

4205. Re: Speccy Emulator Files

Newsgroup: comp.sys.atari.st
Date: 1996-02-29 00:00:00 UTC
From: mccallum@inwave.com
Message-ID: <mccallum-2902961132080001@port04.inwave.com>
Source record: 149496

> Does anyone know where I can find more files (either programs or
> SNA/SNX's) for use with the zx_spectrum emulator 2.07?
> Particularly some more games files.

Someone has already given you the main site, but also do check into the comp.sys.sinclair newsgroup for lots more information on games, fanzines etc. It's wonderful! :) (Reliving Youth mode on)...

4206. Mega/STe & SCSI-2 Internal ?

Newsgroup: comp.sys.atari.st
Date: 1996-02-29 00:00:00 UTC
From: mpook@freenet
Message-ID: <4h4cob$6v5@brain.npiec.on.ca>
Source record: 149497

I have been considering replacing the original Seagate ST-157N hard drive
that came with my Mega/STe 4/50. It is not giving me any problems. It
still has 0 bad sectors, but I am running out of free space. I realize
that I need to purchase a replacement that has a jumper to disable the
parity check. I know that the Atari host adapter is a SCSI-1 type.
I do not know whether any of the newer SCSI-2 drives will work, however.

Would anyone reading this, who is using an internal SCSI-2 drive with the
internal Atari host adapter inside their Mega/STe, please advise me of the
name brand (e.g. Quantum, Seagate, IBM, Fujitsu, etc.) and model number
(e.g. LT540S, ST5660N, DPES30540, M2624SA, etc.) of the drive that they
are using. Configuration details would also be appreciated.

--
Michael Bernard Pook TEL 905-684-9563 FAX 905-988-1137
#22-68 Louth Street, St. Catharines, ON L2E 3X2 Canada
Post Office Box 2274, Niagara Falls, NY 14302-2274 USA
Internet Electronic Address: <mpook@freenet.npiec.on.ca>

4207. Re: Panther Graphics Card?

Newsgroup: comp.sys.atari.st
Date: 1996-02-29 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <DnJu2q.E0A@tron.bwi.wec.com>
Source record: 149498

In article <J3JrK5V.jyoung57@delphi.com>, jyoung57@delphi.com says...
>
>Is the Panther card available yet?
>
>Will it work with:
>
>Pak 030
>Multiboard
>
>How much slower will a 16mz system run using this card?
>
>Thanks,
>Jeff

Check with TOAD COMPUTERS. They've made a recent announcement that they
will be carrying it (soon).

4208. Re: Falcon FX Expansion Questions

Newsgroup: comp.sys.atari.st
Date: 1996-02-29 00:00:00 UTC
From: acher@informatik.tu-muenchen.de
Message-ID: <4h4asv$kke@sunsystem5.informatik.tu-muenchen.de>
Source record: 149499
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <4guuos$obr@m1.cs.man.ac.uk>, jacquesa@cs.man.ac.uk (Anthony Jacques) writes:
|>
|> In article <DnEKzH.Bq5@cix.compulink.co.uk>, wilsontjb@cix.compulink.co.uk ("BARRY WILSON") writes:
|> >In message <960226Z144116.982jpartner@track83.demon.co.uk>, jpartner@track83.demon.co.uk said:
|> >
|> >>Is there actually a UK distributor for the FX card yet?
|> >
|> >System Solutions
|>
|> But they wont sell you one - they'll just take your money,
|> and then not bother to allocate one. (speaking from personal
|> experience - I've been waiting over 2 months now).
|>
|> The Windsor branch said yesterday 'we haven't had any since
|> the shows', yet at the London branch, they said 'yes, the
|> last one from the last batch is being fitted today'....
|>
|> Anthony

We had delivery problems because the SIMM-sockets are a very special type, that's not an off-the-shelf package... But that is now solved.
The other problem seems to be the UK parcel service. We've sent two parcel, one to System Solutions in London and one to Windsor. The London parcel reached them after 3 days, the other is still on the way (but it left Germany...) :-(
--
Bye
Georg Acher (BlowUP)
+---+
| Georg Acher, acher@informatik.tu-muenchen.de |
| "Oh no, not again !" The bowl of petunias |
+---+

4209. STiK-NOS-MiNT/Net - experiences

Newsgroup: comp.sys.atari.st
Date: 1996-02-29 00:00:00 UTC
From: dietj001@dialin.demon.co.uk
Message-ID: <825601598snz@dialin.demon.co.uk>
Source record: 149500

Having been a lonely fighter in the fields of Internet/Atari until
recently, I'm now eager to share some of my experiences just in case
they could be useful for some other 'SLIP Rambo'

I was able to try connections to two different providers:

- T-Online (Commercial provider of proprietary services but with
working plain SLIP/CSLIP gateway to the net)

- My University (with PPP)

I tried the known three packages: MiNT/Net, STiK, NOS. Additional
fixes other than HSMODEM were not used.

Follows a description of the outcome (I'm talking mainly about setting
up a working connection rather than the applications):

*STiK

Dialing in to the first provider worked soon without problems, the script
is easy to understand. After starting the clients similar problems as
often discussed in this group turned up. Resolving seemed to work, but
no data arrived (IRC, CAB).

IMHO, STiK does not provide header compression (CSLIP) that obviously some
providers expect (see next paragraphs) without explicitly telling. This
could be an explanation for the inconsistent experiences of many users.
I've read the docs of STiK very carefully, and they are saying that ONLY
plain SLIP is supported. Not a word about Van Jacobson header compression.

So I'm afraid STiK will only run if plain SLIP can be provided.

*NOS

Setup here was not quite as easy as in STiK, but manageable. Dial-In worked,
but trying SLIP with T-Online revealed similar problems as with STiK!

After having read the docs over and over again I found those three letters
that are options to the 'attach' command: c, r, v (after the baud rate).
I realized that I had not set header compression (the v), that T-Online
was obviously expecting. So finally everything worked just perfect.
(By the way, this brought me to the conclusions described with STiK.)

I did both connection types with NOS: SLIP and PPP. For PPP I had to
add some lines for setting up the options; the manual was a reliable help.
PPP worked perfectly from the start.

NOS Telnet cooperated with ANSI_ST.PRG (available everywhere) to improve
screen capabilities; the other side switched to vt100 mode; the only

problem was the fixed LINEMODE for telnet: you send input only after CR and hotkey controlled applications on the host are of course confused by this (because the CR is sent too).

*MiNT/MiNT-Net

I would not have started to try this if I hadn't worked with MiNT (and Linux) for quite a while. Setting up is easy if you know how Unix makes its connections ... but who does?

Anyway I found reasonable hints in the README files with 'dip' and 'ppp'; some other information comes with MiNT-Net in the little docus for the SLIP and the PPP devices.

I use the following (in loading order): FreeMiNT 1.12.5, MiNT-Net 0.80, the 'syslog' from MiNTos ('dip' and 'ppp' need it), some shell (ksh for economic reasons), dip-0something (for SLIP) OR ppp-212 (for PPP). 'dip' provides dialling and setting up the SLIP device, the 'pppd' needs an additional little utility to dial right ('chat' comes with it).

'dip' needs to grab any dynamically assigned IP address from received text, so your provider should tell you what command does display it during login. I recommend using PPP if available where address negotiation is part of the protocol and works automatically.

There is an awful lot of tuning possible with this setup, and the debugging options of the various elements are invaluable. Problems I had to deal with concerned the right setting of the baud rate (starting in TOS mode) for PPP and the dialling shell script for PPP (I have to try 3 different numbers).

Once working MiNT-Net rewards with stability and 'real' Unix feeling. The main application I run under it is Lynx, the text oriented web browser. First, of course, I was not very enthusiastic about the idea, but now I am convinced that if one looks for REAL information without needing fancy graphics and buttons, he/she is better of with this FAST and RELIABLE piece of software. Almost every HTML feature can be realized/worked around on the text screen and if you want the graphics - just download them.

Unfortunally, I could not convince MiNT to work with ANSI_ST, so telnet can only provide restricted terminal capabilities though it works well in CHARMODE (if set) where hotkeys are no problem. Any solutions to this? Is it a TERMCAP problem? (I tried all termcap entries possible)

--
So long, and thanks for all the fish

Josua Dietze
dietj001@goofy.zdv.uni-mainz.de

4210. Re: NOS & Pipex

Newsgroup: comp.sys.atari.st
Date: 1996-02-29 00:00:00 UTC
From: dag.dao@dada.ct.se
Message-ID: <ftn_2.200.136$fidonet.org_3135beb6_Dag.Dao@dada.ct.se>
Source record: 149501

> Will NOS work with a SLIP connection? If so, what would I hav to do
> to my STARTUP.NOS to change it from PPP? The problem is that my news
> password is different than my PPP login password, but the same as my
> SLIP password.

I've asked the same question at times. Apparently it would work, provided that you're using a static IP address. However, I have yet to find a way to use SLIP with a dynamically allocated address. Therefore I use a hack a friend of mine made, which allows me to let STiK handle the connection, & then turning over control to NOS.

-+- /Dada!

4211. WTB: Autoroute

Newsgroup: comp.sys.atari.st
Date: 1996-02-29 00:00:00 UTC
From: David Wyn Davies <101502.651@CompuServe.COM>
Message-ID: <4h4to6$g63$1@mhadg.production.compuserve.com>
Source record: 149502

Has anyone got a copy of Autoroute for the ST that they're
willing to sell? Or has anyone got a cracked version?

Dave
101502.651@compuserve.com

--
David Wyn Davies
The Atari Classic Programmer's Club
Gamdda Wen, LLanerchymedd
Anglesey. LL71 4AG WALES

4212. Avalon: Author

Newsgroup: comp.sys.atari.st
Date: 1996-02-29 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4h4t5u$1p3@tor.abc.se>
Source record: 149503

Does anyone know the address to the author of Avalon II?

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

4213. Re: SAMPLING/SOFTWAR/FALCON 030

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <9339_ashort@mettav.demon.co.uk>
Source record: 149418

This message from avsec@westminster.ac.uk to All was spewed forth...
a> : I was hoping to find SAMPLING SOFTWARE for my FALCON 030.....
a> : I have not been able to find a shareware program that will let me
a> save in : WAV format.....

I am pretty sure that Five To Five will save in WAV format. It is a sample convertor that is able to recognise most sample formats.

It is at:

ftp: micros.hensa.ac.uk/micros/atari/tos/p/p134/

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4214. TOS 2.06

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <9341_ashort@mettav.demon.co.uk>
Source record: 149419

This message from Peter Hofman to All was spewed forth...

PH> attention to it, but now I am wondering if it is possible to
PH> remove TOS 1.02 from my old ST and put in TOS 2.06, without to much
PH> modifications to the system.

I know for certain that there are STF(M) TOS 2.06 upgrades.... and have never read anywhere that they are TOS 1.4 only. In fact, I have just checked all my TOS 2.06 reviews and none of them mention being 1.4 only... so IMHO it would work fine on your 1.02...

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4215. GEMULATOR 4.1 and CALAMUS SL FOR SALE

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: em129@cleveland.Freenet.Edu
Message-ID: <4h5kg8$cbv@madeline.INS.CWRU.Edu>
Source record: 149420

I have both Calamus SL and GEMULATOR 4.1 w/TOS 2.06 ROMS for sale.
Asking $250 for both, e-mail me with any offers.

Thanks.

--
Thomas Main
em129@cleveland.freenet.edu

4216. To Hallvard and others - PLEASE READ!

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4h5c6s$93q@muikku.jmp.fi>
Source record: 149421

: What kind of a moron is posting this kind of crap!!!!

It's me, Jyri Hovila, Kuopio, Finland. We've been writing to each other
every now and then.

: Last week someone does a similar thing- twice. And now another idiot comes
: along posting even more huge UUencoded messages here. I should think that
: those angry followups (from me as among others) would have scared away any
: more attempts.... obviously not (or this person doesn't read news).

: Are you aware of the fact that some people actually have to pay for the
: mail/news they receive? Not everybody has free/unlimited Internet access
: through university, work or whatever.

: I for one use an offliner to pick up all my mail and subscribed newsgroups-
: this particular download took 4 to 5 times the time it usually takes to
: download. I'm getting pretty tired of this crap!!

: But instead of just complaining- does anyone have any suggestions to how we
: can stop these kind of things happening- in a civilized manner? (I'm
: awfully tempted to 'mail bomb' this guy with Megabytes of mail but....).

I've got one. Stop flaming. There are zillions of people like me who are
more or less new to the Net and Usenet, and are not fully aware of the
proper manners. I recently posted by accident an article to a wrong
group, and received a friendly, very informative mail where I was told
for what kinds of postings the group is for. There was also a FAQ of the
most "popular" questions on the group. Send a friendly mail like the one
I received to those who haven't got as good knowlegde of the group as you
do, and ask them to store the mail and send it on if they bump into a
similar case. Also, you could post an article for the new users to
the group once or twice a month.

Then about the "free/unlimited Internet access". I do pay for my
connection. I use tin on the remote host to read the news, and I did not
know that an article like the one I posted can really be expensive for
you or others. I'm truly SORRY about this! I'm not saying that I'm
innocent, but sending that informative article would probably have
prevented this from happening.

One thing I can't understand is that yet we have "talked" to each other
several times, you seem to be ready to send me to the deepest hell for
just one slight mistake. Actually it's quite frightening. I'd be happier
if I could trust on the people I'm in touch with. This kind of short
nerve flaming is really frightening.

: As for advice to the person concerned (and anyone else planning stupid
: stunts like this)- a MUCH better idea would be to explain precisely what
: the problem is, then perhaps mail the offending files to a person/persons
: who want to help (but ask them first if it's okay to mail huge files
: like this!).

That's a good advice. I'll keep it in mind.

: Most of the time though, someone here can figure out what the problem is
: without the need of having to look at the files. So ask first, however
: desperate you are!

: In any case, posting stuff like this is totally out of line and
: inexcusable- so DON'T DO IT ANY MORE!!!!!!!!!

How would you feel if you moved to a foreign country, met a lot of nice
people there, but one day the police came and arrested you and you'd be
put to jail for 15 years because you used the word "smile" -- nobody just
hadn't told you that using it is absolutely, completely inexcusable? You
HAVE to make the rules clear before starting to flame people this way!
There will be many new users on this group too who are not familiar with
the rules of it. Please be patient with them! I will now start assembling
some kind of a FAQ about this group, and I hope it will be passed on to
all the new people coming here.

****
Once more: * I'm sorry! *
****

Wish you and everyone else all the best!

- Jyri

Jyri Hovila --> jhovila@muikku.jmp.fi <--

Kasarmikatu 11 B 36 (hovila@messi.uku.fi)
70110 KUOPIO, FINLAND (jysky@sci.fi)
tel. +358 (9)71 283 4998

- -
Check out my "Usenet Survival Kit" including uu-, xx- and base-64
(de)coders, GIF and JP(E)G viewers, WWW-browsers etc. for Amiga,
Atari ST / Falcon, Macintosh & PC! The address is:

-----> http://www.sci.fi/~jysky <-----

Suomea ymmrtville ohjelmoinnista kiinnostuneille on tarjolla oma pieni
tieto- ja tarvikepaketti, jossa on mm. Oberon-kntji Amigalle, Atari
ST:lle, Macintoshille ja PC:lle! Osoite on:

-----> http://www.uku.fi/~hovila <-----

4217. NO BINARIES in this group!! (stop UUencoding here!)

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <313637062ea0a10@sn.no>
Source record: 149422

As several people here have posted huge UUencoded files lately I'd like to take this opportunity and point out that this groups is a *discussion* group- NOT a place where you can dump *anything* regarding the ST.

There are specific newsgroups devoted to binary uploads (though many providers refuse to have them because of the amount of disk-space they occupy).

Many people wouldn't care less if somebody posted 5x 100Kbyte UUencoded messages, but I for one will!- why? Simply because I grab all my news and mail offline, which in other words means-
more mail/news=more online time=more money to pay.

So, please be considerate and don't upload Uuencoded messages here (exceptions are of course teeeny weeny Uunecoded files that don't take up any more space than a small posting), but in general- no Uunecoded messages in newsgroups except ones which are specifically made for it.

The alternatives.... if you want to share a program with others on the net- let THEM choose if they want it or not- upload it to an FTP site or have it in your web page (or let people ask you for a Uuencoded copy and mail it directly to the person asking)- *announcing* uploads is of course okay ;-)

If you're really desperate about programs/files that don't work, don't dump the whole thing on everybody reading the groups- post a message explaining the problems *clearly* instead- there's a big chance somebody in the group knows how to resolve the problem. If you really do need people to look into the file itself, post a message about it and those interested will ask you for a copy to mail directly to *them* and them only.

Posting Uuencoded files like this not only gives a lot of people problems but also makes you mighty unpopular on the net.
Now you don't want that, do you?

Hallvard
--
_/_/_/

4218. Yet another newbie!

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: dbspence@ix.netcom.com
Message-ID: <4h5gc6$p7l@dfw-ixnews1.ix.netcom.com>
Source record: 149423

OK. I have been using the 1040STf i was gifted last year for a few games. A long-time associate said the following:

"I didn't know that you were interested in Atari systems. I have two 520STs that my wife was going to put in a garage sale. If you want them, they are yours."

I accepted. Now for the question portion of this post.

I still don't know much about these systems and the 520 systems added more confusion. The garage sale box consisted of: two 520STs, one SC1224 monitor, two SF354 disk drives, one SF314 disk drive, and all of the cables and power supplies to make them work. I know how to hood them up and have a loose understanding of how they work, but I seem to recall that some of the STs were able to hook to a TV. I know that the machine has to have the appropriate modulator and I believe that one of them does have it (RCA jack on the back). I have tried to hook this to a video input on my entertainment system, but it doesn't work. What am I doing wrong.

Dave

4219. Re: Falcon, Magic4 and Ease4 - Screen Res Problem

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <825725286_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 149424

In article <4grreg$nil@news.iesd.auc.dk>
chainxor@control.auc.dk (Henrik Lunardi Weide) wrote:-

>In article <824939836_OASIS_NEWS@the-gap.demon.co.uk>, gary@the-gap.demon.co.uk (Gary Priest) writes:
>> In article <824935754_OASIS_NEWS@the-gap.demon.co.uk>
>> fred@the-gap.demon.co.uk (Fred Bloggs) wrote:-
>>
>> I've managed to get Ease into 16 colour mode by running it from MagxDesk
>> then configuring it.
>>
>> It still does nothing if I try and change resolution when running directly
>> from Magic4 (as the shell) though!
>>
>> Is Ease4 not really designed for Falcons?
>
>Sounds weird!
>
>Have you tried switching rez. from MagXDesk ?

Yes I have. MagxDesk works fine. It's just Ease4 that has the problem!
I think I'll send it back for a refund. I was under the impression Magic4
and Ease4 were designed to complement each other! And not being able to
change the screen res on a Falcon makes it completely crap to me!!

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England

4220. Re: Magic4/Falcon and Outside

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <825725662_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 149425

In article <3132D488.41C6@bruker.de>
Uwe Seimet <us@bruker.de> wrote:-

>Gary Priest wrote:
>
>> It either crashes or hangs on boot-up depending if i put magxbo32.prg before
>> or after outside in the auto folder!

Totally weird! It's all working fine now (apart from Ease4 but that's
another thread).

>
>Putting OUTSIDE in the AUTO folder before MAGXBO32 doesn't make any sense.
Well call me a thicky! :-)

>> What order should they be in? Do I need a later version of Outside?
>> I've heard a rumour there's a 3.30 version. Is it true and do I need it?
>
>It's true, 3.30 is the current version and has been for one and a half years. A demo
>version can be found on ftp://acp5.chemie.uni-kl.de/pub/atari/.

Ah but do I need it? I'm not interested in some demo! I've paid hard cash
for 3.20, so why would I want a demo version?
My main question is what difference is there between 3.2 and 3.3? Is it
worth upgrading?

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England

4221. Calamus SL PD fonts... where are they?

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: smiller@farad.elee.calpoly.edu
Message-ID: <4h7m8m$nj9@isnews.csc.calpoly.edu>
Source record: 149426

Hello, I am looking for Calamus SL Public Domain fonts. Are there any
available? IF there are where would I get them?

IS there anyone who is interested in trading fonts, PD ones that is?

I am also interested in buying the fonts, in case I have nothing to trade.

thanks,

*steve
--
http://www.elee.calpoly.edu/~smiller
-- Deeds of Flesh Homepage --
-- The ULTIMATE Underground Death Metal Band List --
-- An unofficial SEPULTURA Homepage --

4222. Re: Magic4/Falcon and Outside

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: mwilkinsona@cix.compulink.co.uk
Message-ID: <DnLKvD.6uM@cix.compulink.co.uk>
Source record: 149427

```
>>> It either crashes or hangs on boot-up depending if i put magxbo32.prg before
>>> or after outside in the auto folder!
>
>Totally weird! It's all working fine now (apart from Ease4 but that's
>another thread).
>>
>>Putting OUTSIDE in the AUTO folder before MAGXBO32 doesn't make any sense.
>Well call me a thicky! :-)
>
>>> What order should they be in? Do I need a later version of Outside?
>>> I've heard a rumour there's a 3.30 version. Is it true and do I need it?
>>
>>It's true, 3.30 is the current version and has been for one and a half years. A demo
>>version can be found on ftp://acp5.chemie.uni-kl.de/pub/atari/.
>
>Ah but do I need it? I'm not interested in some demo! I've paid hard cash
>for 3.20, so why would I want a demo version?
>My main question is what difference is there between 3.2 and 3.3? Is it
>worth upgrading?

No, you don't - I'm using MagiC4/Ease4/Outside3.2 on a Falcon with no problems, it's
working
extrememly well. I have Outside before Magxbo32.prg, and it
works on either IDE or SCSI drives OK.

The only thing it does is prevent SHUTDOWN from letting me do a warm
boot, only the cold boot works. But there's always the reset button :-)

Mark
```

4223. Re: WTB: Autoroute

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <825791964_OASIS_@coconut.demon.co.uk>
Source record: 149428

In article <ftn_2.200.136$fidonet.org_3136eb71_Dag.Dao@dada.ct.se>
dag.dao@dada.ct.se (Dag Dao) said:-

> > Has anyone got a copy of Autoroute for the ST that they're
> > willing to sell? Or has anyone got a cracked version?
>
>Please go buy a PC. Piracy _kills_!
>
>-+- /Dada!

Hi Dada

Talk about being blatant or what!

If I was going to help kill a platform, I wouldn't be quite so open about
it.

Breathtaking!

Apart from which, isn't there a shareware program called Routefinder, which
is apparently very good and only costs a tenner?

If we don't support shareware and continue to rip off people's hard work we
can kiss goodbye to the Atari platform and give a big welcome to Bill Gates
and co software and all that entails :-((

Let's hope no-one is moronic enough to supply pirate/cracked copies of
anything to this person.

ATB to Dada, but not the other guy :-(
Mike

--

---
news@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

4224. Re: RATSoft support?

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <825751456_OASIS_NEWS@nest.demon.co.uk>
Source record: 149429

```
>d> Beta testing the superb Oasis II.....
>
>Uh... eh? What's new?

A complewte rewrite including a GEM replacement for NOS.

--

Beta testing the superb Oasis II.....

```


```
```

4225. Re: RATSoft support?

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <825751542_OASIS_NEWS@nest.demon.co.uk>
Source record: 149430

In article <JhKpDU+.dpj@delphi.com>
dpj@delphi.com wrote:-

>Thanks for the reply, Daron. Since I have no idea as to what's involved
>with linking up to NeSt, or the other linkable networks, I need all of the
>help that I can get! <g> My initial need is a site where I can get my
>hands on the necessary files to add to the RATSoft system. Or, do I
>have them already and not aware of them (someone mentioned that I should
>have FideNet-linkable files already!). Thanks again!

No problems, unfiortunately I don't use Ratsoft at all, so can't
comment as to what additional software you may need with Rat. You will
probably still need a mailer (Semper or Binkley), and a mail tosser
(JetMail ot IOS).

--

Beta testing the superb Oasis II.....

□
InterNet: dbrewood@cix.compulink.co.uk NeST....: 90:100/106.0@nest.ftn
dbrewood@nest.demon.co.uk FAN.....: 95:150/0.1@fanfiles.ftn
□

4226. Re: HD Driver

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: Claus Brod <clausb@bbn.hp.com>
Message-ID: <3136B03C.1195@bbn.hp.com>
Source record: 149431

Carl Lofgren wrote:
>
> My hard disk is formatted with ICD. Now, I'm about to use HD Driver
> instead. Must I reformat my hard disk?

No. Reinstalling the driver (using the HDDriver software) should do
the trick.

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>---------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

4227. Re: SLOPPY PROGRAMMING TE

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <4h6csv$imk@nyheter.chalmers.se>
Source record: 149432

In article <4g9v7l$22j@m1.cs.man.ac.uk>, S94 <lais@cs.man.ac.uk> wrote:
>In article <4g4pcj$po5@whitbeck.ncl.ac.uk>, "Craig. Graham" <Craig.Graham@ncl.ac.uk>
writes:

>> Coldfire isn't a processor as such (I've got the docs). It's an embedded core
>> that you can stick on an ASIC for integration with other things. So, you'd

I guess Motorola probably provides it that way also, but on their WWW pages
they have information about two actual processors in the Cold Fire series.

>> CPU core - the Coldfire core gives you performance in between an 040 and an
>> 060. Very good, and quite able to compete with the ARM core that is widely

From the documentation on the WWW site, it looks very much like a stripped
down '040. There's much less cache for example.
Peak performance is 1 instruction per clock cycle, which is more than a
factor of two worse than the best the '060 can do.

>"They have also announced the 'Coldfire', a new processor architecture based on the 68000
>but with many instruction set features omitted. Coldfire is:
>
>* not backwards compatible with the 68000

It's user mode compatible with the M68K instruction set according to Motorola.
They also mention compatiblity with existing 68040 development tools such
as compilers and debuggers.

>* about 3 times faster than the 68060!"

That's most definitely not correct.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

4228. Re: ease4+magic4

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <825669885snz@mbha.demon.co.uk>
Source record: 149433

In article <4h13gs$lcb@newsserver.rrzn.uni-hannover.de>
and@sun1 "Andreas Kromke" writes:

> Coolens Hugo (coolens@kiho.be) wrote:
> : How do you get symbolic links in Ease4 without first quiting Ease4 and making
> : the links in magxdesk? Then restarting Ease4
>
> Why do you want to use Ease ? It is the only shell that cannot work
> optimally with MagiC 3 oder MagiC 4.
>
>
> --
>
> ------------------------
> ANDREAS KROMKE

Hi Andreas.

I use Ease too and like it for it's user-friendliness rather than it's features
(although it has a good few of those too).

What would be a better shell? I have used Neodesk and it is too slow and buggy,
Gemini is excellent but my German iss not good enough to get the best from it,
and I am not sure I like Magxdesk <sigh>.

Don't like Thing much and I don't have the english rsc.

Where to now?

--
dave

%%%

4229. Linu/Slurp

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <825670315snz@mbha.demon.co.uk>
Source record: 149434

Does anyone out there have a compiled and working copy of Slurp for Linux?

I am missing a couple of files from my sources :-(and I am not very hot
with all this C stuff anyway :-(

I would apprecate it if someone could email me a working copy to run on my TT.

Thanks in advance for any help...
--
dave

%%%

4230. Re: To Hallvard and others - PLEASE READ!

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <825670851snz@mbha.demon.co.uk>
Source record: 149435

In article <4h5c6s$93q@muikku.jmp.fi>
jhovila@muikku.jmp.fi "Jyri-Pekka Hovila" writes:

> I've got one. Stop flaming. There are zillions of people like me who are
> more or less new to the Net and Usenet, and are not fully aware of the
> proper manners. I recently posted by accident an article to a wrong
> group, and received a friendly, very informative mail where I was told
> for what kinds of postings the group is for. There was also a FAQ of the
> most "popular" questions on the group. Send a friendly mail like the one
> I received to those who haven't got as good knowlegde of the group as you
> do, and ask them to store the mail and send it on if they bump into a
> similar case. Also, you could post an article for the new users to
> the group once or twice a month.

Yeah, I agree. Give the poor bugger a break, I've been where he is and had
to rely on help from others (thanks y'all).

I know the big binaries were a pain but I'm sure he won't be doing that every
week!

Hey Jyri, if you need help from an internet/atari dummy, to the extent I can
help, you are welcome. Give me a shout.

--
dave

%/%/%/

4231. Look!nG 4 Atari_ST 3mulator... pleaz help

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: Koen Vandersarren <950311kv@babbage.hogent.be>
Message-ID: <Pine.HPP.3.91.960301101716.11192A-100000@babbage.hogent.be>
Source record: 149436

I'm looking 4 a atari st emulator which can work on an IBM , but I can't find it anywhere....

Could anyone send me some soft???

my E-mail address is: 950311kv@babbage.hogent.be

4232. Information Wanted!

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: richardw@dma.org
Message-ID: <4h5pdn$b2g@sally.dma.org>
Source record: 149437

If all possible can you PLEASE respond via e-mail because I don't get on here often and I may miss the message. Thank-you in advance.

I have two Atari ST computers, one being the STf and the other being the STe. They both work great except the STe. For some reason the serial port now sends a signal to the modem saying it is online when in fact it isn't. It worked great a few days ago, but now it doesn't. I first thought it was the other ports that were also screwed up, but the hard drive, printer, second disk drive, monitor, and even the computer work great. It is just the serial port. Please help me on this, I sent a message to info@toad.net about them fixing it plus adding the high speed modification to it (making it go up to 57,600 BPS). I just want to know what it could be before I ship it out to them.

Thank-you very much!

Richard Wegner
richardw@dma.org

4233. VID to DVM

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: bert@caiw.nl
Message-ID: <4h6iod$n20@elektron.et.tudelft.nl>
Source record: 149438

Hello, all;

If you have video master, and want to play those VID files on your IBM PC, you can write me, because I developed some programs to show ATARI VID files after conversion on a PC.

With kind regards,
Bert Greevenbosch,
Magic Software Rotterdam.

4234. Re: New FTP site...

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: zap@eskimo.com
Message-ID: <DnL38C.EnD@eskimo.com>
Source record: 149439

Your ftp site would be greatly appreciated John! Thanks for the offer and
good luck!
--
Randall Dale Spreadborough <zap@eskimo.com>
PGP v2.6.2 Public Key Available by Request
Key Print 3D32AE8E4D9CA017224F2A6F2B088F7F

4235. Re: Mark Williams C: 'ls' problem

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <825751138_OASIS_@swampdog.demon.co.uk>
Source record: 149440

In article <4h3q2t$8r4@muikku.jmp.fi>
jhovila@muikku.jmp.fi (Jyri-Pekka Hovila) said:-

>Hi and thanks for your help! :)
>
>Guy Harrison (guy@swampdog.demon.co.uk) wrote:
>
>: profile should be in the same directory as msh.tos otherwise it will
>: not be found. After launching msh.tos type "pwd" and check that
>: profile is that directory.
>
>That's weird... Profile certainly is in the same dir as msh.tos, but msh
>still doesn't run it automatically!

Strange - it should as of release 3.0.5 up.

>: The undocumented period operator can circumvent this. Try ...
>
>: profile
>
>: (ie DOT <space> profile)
>
>This worked fine! Thanks! :)
>
>: There is no dir command and ls should work.
>
>Oh, yes..:)
>
>: Here's mine - it has been much adulterated to work in colour and with
>: and without MagiC or MSH.
>
>Thank you again -- I'll try to make it work with my dir-structure.
>
>Should the setup program set the paths in profile automatically?

I only used it once many years ago but iirc it doesn't do it
automatically.

>I've got MWC in dir c:\ohjelmoi.nti\mwc, but the paths in profile
>point to c:\lib etc. I corrected them manually, but cc still doesn't
>seem to find cc0! (It's pretty stupid the cc doesn't SAY it can't find
>it -- it just doesn't do anything! And the same goes for msh for not
>telling the user if it doesn't recognise a command...) I can compile
>small test programs by copying all the files needed for compiling to
>the same dir, but that's not very beautiful...

These all need to be set. I forgot they were omitted from my profile
as I plonked them into MagiC's environment ...

```
setenv PATH=.cmd,,e:\bin,e:\lib,e:\usr\bin,c:\utility
setenv LIBPATH=e:\lib
setenv SUFF=,.prg,.ttp,.tos
setenv INCDIR=e:\inc
setenv TMPDIR=i:\tmp
```

TMPDIR is very important and probably explains why msh is misbehaving.
Come to think of it, it may explain why it is failing to run your
profile. Set up TMPDIR and PATH *very* early in your profile.

Your path would be ...

```
setenv PATH=.cmd,,c:\ohjelmoi.nti\mwc\bin,c:\ohjelmoi.nti\mwc\lib
-search in msh for .bin (wired in) then .cmd (your internal commands)
then in the current working directory then in xxx\mwc\bin then
xxx\mwc\lib

setenv LIBPATH=c:\ohjelmoi.nti\mwc\lib
-for libc.a crts0.o et cetera.

setenv SUFF=,.prg,.ttp,.tos
-executable extenders.

setenv INCDIR=c:\ohjelmoi.nti\mwc\include
-include files. Sadly, I have discovered that this can contain only a
single path.
```

--

Guy Harrison

guy@swampdog.demon.co.uk

4236. Re: Mark Williams C: 'ls' problem

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4h6r7m$2bf@muikku.jmp.fi>
Source record: 149441

Thank you! MSH works fine now! Tera-Desk was what caused that profile
wasn't launched automatically -- if I start msh from the "original"
desktop, it works fine. I'm soooo happy! :)

THANKS! :)))

- Jyri

Reply to: jhovila@muikku.jmp.fi

Jyri Hovila --> jhovila@muikku.jmp.fi <--

Kasarmikatu 11 B 36 (hovila@messi.uku.fi)
70110 KUOPIO, FINLAND (jysky@sci.fi)
tel. +358 (9)71 283 4998
- -
Check out my "Usenet Survival Kit" including uu-, xx- and base-64
(de)coders, GIF and JP(E)G viewers, WWW-browsers etc. for Amiga,
Atari ST / Falcon, Macintosh & PC! The address is:

-----> http://www.sci.fi/~jysky <-----

Suomea ymm�rt�ville ohjelmoinnista kiinnostuneille on tarjolla oma pieni
tieto- ja tarvikepaketti, jossa on mm. Oberon-k��nt�ji� Amigalle, Atari
ST:lle, Macintoshille ja PC:lle! Osoite on:

-----> http://www.uku.fi/~hovila <-----

4237. Re: Falcon, Magic4 and Ease4 - Screen Res Problem

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.825691589@gen-off-3>
Source record: 149442

gary@the-gap.demon.co.uk (Gary Priest) writes:
>Yes I have. MagxDesk works fine. It's just Ease4 that has the problem!
>I think I'll send it back for a refund. I was under the impression Magic4
>and Ease4 were designed to complement each other!

Ease is junk. Why the hell it was bundled with MagiCMac (which has a
much less able version of MagXDesk) I've no idea.

I understand that there will soon be a version of NeoDesk 4 that
works with MagiCMac :-)
--
Home page http://www.compulink.co.uk/~ktl/hoagy.html
Alternate Email hoagy@cix.compulink.co.uk or phone 0973 795327

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

4238. Another DM Question

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: S Pendrey <s-pendre@csm.uwe.ac.uk>
Message-ID: <31371FC1.41C67EA6@csm.uwe.ac.uk>
Source record: 149443

Hi,

Does anyone know if it possible to make 'ful bombs'? I think I've tried every magical combination, but you can view the bomb's power like potion's power?!

Cheers,

Scott.

4239. WTB: Autoroute

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: dag.dao@dada.ct.se
Message-ID: <ftn_2.200.136$fidonet.org_3136eb71_Dag.Dao@dada.ct.se>
Source record: 149444

```
> Has anyone got a copy of Autoroute for the ST that they're
> willing to sell? Or has anyone got a cracked version?

Please go buy a PC. Piracy _kills_!

-+- /Dada!
```

4240. V1.2 of MG-FTP

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: dag.dao@dada.ct.se
Message-ID: <ftn_2.200.136$fidonet.org_3136ed98_Dag.Dao@dada.ct.se>
Source record: 149445

> The name is mgftp102.lzh

It's getting more & more useful! I liked the 'log window' as well as the popup allowing me to view text files in particular.

Keep up the good work!

-+- /Dada!

4241. Re: New FTP site...

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <DnLnqr.EvJ@tron.bwi.wec.com>
Source record: 149446

In article <L.J.Sak.16.3135D81F@kub.nl>, L.J.Sak@kub.nl says...
>
>>: Lawrence Wright (lwright@wintermute.awinc.com) wrote:
>>: : I'm considering putting up a DTP FTP site. I've got over 800
Calamus
>>: : fonts and a whole whack of CVGs and IMGs to offer. I'm just
measuring
>>: : interest in such a venture.
>>: :
>>: : AFAIK there is are no FTP sites currently offering more than a
dozen
>>: : Calamus fonts or DTP stuff at all. If I'm wrong, please correct
me.
>>: :
>>: : If you are interested in this new FTP site, let me know!
>
>This is a GREAT idea! If you need anything, mail :)
>
>
>Greetz, Ludo (e-mail: L.J.Sak@kub.nl)
>
....

This is absolutely Fan-dang-tastic!!!!!!!!!!!
I LIKE IT!

4242. Re: TOS 2.06

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.378.000C1FCF@cfcsc.dnd.ca>
Source record: 149447

In article <4gva2b$c0v@malibu.unice.fr> desnogue@bavi.unice.fr (Laurent.DESNOGUES) writes:
>From: desnogue@bavi.unice.fr (Laurent.DESNOGUES)
>In article <4guprg$pl4@btmpjg.god.bel.alcatel.be>,
>hofman@nlev00@btmv56.se.bel.alcatel.be (Peter Hofman) writes:
>> attention to it, but now I am wondering if it is possible to
>> remove TOS 1.02 from my old ST and put in TOS 2.06, without to much
>> modifications to the system.
> The answer is no since TOS 2.06 is 256 KB long.
>If you want to upgrade your TOS, the latest version
>you can use probably is TOS 1.04.
> Laurent

I see Toad has a "Compatibility Plus" card for sale (89U$A) which apparently
will allow the use of TOS2.06 in ST's (520, 1040, Mega)
info@toad.net
or
http://www.toad.net

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CFCollege, Toronto, Ontario, Canada===Qu&#65533;bec dit oui, Qu&#65533;bec dit non===
ken.macdonald@canrem.com, Qu&#65533;bec, la nation dans le pays du Canada

4243. Re: Yet another newbie!

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DnLMor.31I@freenet.carleton.ca>
Source record: 149448

Dirty Dave (dbspence@ix.netcom.com) writes:
> OK. I have been using the 1040STf i was gifted last year for a few games. A
> long-time associate said the following:
>
> "I didn't know that you were interested in Atari systems. I have two
> 520STs that my wife was going to put in a garage sale. If you want them,
> they are yours."
>
> I accepted. Now for the question portion of this post.
>
> I still don't know much about these systems and the 520 systems added more
> confusion. The garage sale box consisted of: two 520STs, one SC1224 monitor,
> two SF354 disk drives, one SF314 disk drive, and all of the cables and power
The SF354's are single-sided, and the SF314 is double-sided. The cable
goes from the ST to the "in" socket on the disk drive. Another drive can
be added, connecting to the 'out" socket. This would be drive B. you can
only connect two at a time. use the double-sided, and save yourself some
grief.

> supplies to make them work. I know how to hood them up and have a loose
> understanding of how they work, but I seem to recall that some of the STs were
> able to hook to a TV. I know that the machine has to have the appropriate
> modulator and I believe that one of them does have it (RCA jack on the back).
> I have tried to hook this to a video input on my entertainment system, but it
> doesn't work. What am I doing wrong.
The RCA jack must connect to a computer game-type switch box, which then
goes to a VCR or tv as channel 3 or 4 (it varies from location to
location). The tv reception is not great; pretty lo-rez, and the
computer interferes with tv reception.

--
Songshop Musical Productions / 3-D House of "Bob"
Box 266, Shawville, Quebec / Studio to the Stars
J0X 2Y0 (819) 647-6022 / In the Realm of the Duchess

4244. Re: Invoice Program for ST

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.379.000E4A77@cfcsc.dnd.ca>
Source record: 149449

In article <825625590_OASIS_@coconut.demon.co.uk> mike@coconut.demon.co.uk (Mike) writes:
>Hi All
>I'm on the look out for an invoicing program for the ST. ATM I am using
>Papyrus in form mode (great idea) to fill in and print out invoices, but
>being graphics-based the print out is very slow. It's not a huge problem at
>the moment as I only do about three or four invoices a day, but I can see a
>time when the slowness of this system will irritate me.
>Therefore, has anyone got suggestions to give me on a cheap commercial or
>shareware invoice program, that is hopefully still supported, and is
>reliable?
>I'd appreciate any responses either to this group or to my e-mail address:
> mike@coconut.demon.co.uk
>Thanks in advance for any help/suggestions.
>ATBeST
>Mike

Why not try a print spooler instead, something like "Outburst" (commercial)
which can dramtically speed up your printing speed?
This way you can stay with the software you know, and get better at it. :^)

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CFCollege, Toronto, Ontario, Canada===Qu&#65533;bec dit oui, Qu&#65533;bec dit non===
ken.macdonald@canrem.com, Qu&#65533;bec, la nation dans le pays du Canada

4245. Scanner driver needed! *OR* CD Tools info?

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: orendorf@xi.cs.fsu.edu
Message-ID: <4h7oti$2gg@news.fsu.edu>
Source record: 149450

I'm trying to connect a Canon IX-12F scanner (with a Navarone cartridge) to my Mega/STE (TOS 2.05/4MB RAM). My problem is that I have _NO_ documentation or drivers for the scanner. Does anyone know of where I can obtain such a driver? Also, what kind of software is available to use this scanner? I've heard mention of a product called "CD Tools" (from Hard & Soft, if I remember correctly) but know nothing about it.

On another thread, what exactly does the navarone cartridge do? Is it a specific interface to _this_ scanner or a generic interface to other devices? Anyone know where I can get more info on it?

TIA,
-Jason
--

Jason Orendorf (orendorf@cs.fsu.edu)	All these opinions are mine,
The Florida State University	*mine*, _MINE_!! You can't
Department of Computer Science	have them. Get your own.

4246. FS: STuff

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: jeremy@icw.com
Message-ID: <4h7pvd$3ce@news.cc.utah.edu>
Source record: 149451

I will list all the equipment I have for sale below, and will take
offers on all or part :

(2) Atari 520ST's, each with 1mb RAM
(2) Atari Mice
(2) Atari SC1224 Color Monitors
(1) Atari SM124 Monochrome monitor
(1) 85mb HD with AdSCSI + host adaptor & 720k floppy built into case
(1) 720k external floppy drive
(1) Monitor Master switch - Switch between color/mono monitors, or connect
a multisync monitor, composite video, and add a third floppy drive...

I would prefer to sell the whole lot at once, or split it into two
seperate systems to sell.

Leave e-mail to jeremy@icw.com if interested.

4247. Re: How stable is '030 Linux now?

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: ehramm@dk3uz.hanse.de
Message-ID: <DnLHGw.ov@dk3uz.hanse.de>
Source record: 149452

mstclair@iglou2.iglou.com (Mike St. Clair) writes:

> [...]
>(among other purposes). At the time, however, I saw some usenet postings
>that stated that that the '030 build of Linux for the ST was far from
>stable. Is anyone here using the Falcon and/or Amiga current build? Can
>you comment on its stability and compatibility?

I installed Linux/68k on my TT February last year. Since then (thanks
heaven, Hamish, Roman, et.al.) I didn't ever need to boot TOS again.

Eddi
--
dk3uz@db0hht.ampr.org - ehramm@dk3uz.hanse.de - DK3UZ@DB0HHT.#HH.GER.EU
Linux/m68k, the best U**x ever to hit an Atari!
Distribution of this message via the Microsoft Network is prohibited

4248. STReport #1207

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960301140010284 21@acpu.com>
Source record: 149453

(Rich aka Captain Blade) spake thusly:

RA> Inquiring minds want to know: Is Ralphie still associated
RA> with ST Report in any way, shape, or form?

I want to know.

Unfortunately, the most recent ST Report I saw featured Ralph
trashing the Jaguar. His opinions may be correct - but they are not
welcome. Nor is he.

"The Poor Deluded Soul" - tderrick@acpu.com

... I don't have a solution but I admire the problem.
___ Mountain Reader II - #00000077

4249. Atari World 11 in Sheffield

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <825791008_OASIS_@coconut.demon.co.uk>
Source record: 149504

Atari World 11 arrived by mail at my den at 7.30 am on Friday morning.
Not so good paper quality, but still very readable and some interesting
articles.

Reading the posting from the gentleman in Dublin, I can see his point in
that if we all subscribe, there will be less and less reason for newsagents
to stock the magazine anyway. And if it's not on the shelves, then new
Atari owners will only have ST Format (if they are lucky), and that's not
exactly a shining example of what an Atari magazine should be. No offence
to the editor and staff, but the cover price is a disgrace for what is
offered. I have to wonder if there is a hidden agenda in this case.

But back to AW who do get more money from the magazine if we subscribe.
Unfortunately, not everyone has access to the 'net or local Atari BBS's, so
they can't be told how to subscribe. All we can do is tell any Atari owners
we know to subscribe or buy the magazine. As I would hate to see it go, as
there is no real alternative. ST Applications has yet to produce it's
promised 32 page A5 printed magazine, and I think they are going to have a
bit of a job to try and regain some of respect they had before going into
HTML magazine publishing, which was overwhelmingly disliked!

Enough... time for a cup of tea and a proper read of AW11 :-)

ATBeST
Mike

--

----
news@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
----

4250. Re: ICD EMail address?

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: paul@g6tsf.demon.co.uk
Message-ID: <825787164_OASIS_@g6tsf.demon.co.uk>
Source record: 149505

AFAIK ICD can be emailed at icdinc@genie.geis.com or icdinc@delphi.com

--

Paul

<<<**>>>
<<< Paul Shayler G6TSF ATARI ST / OASIS+NOS :') >>>
<<<**>>>
<<< E-Mail -------------> paul@g6tsf.demon.co.uk >>>
<<< AX.25 -------> g6tsf@g6tsf.gb7wir.#42.gbr.eu >>>
<<< VoiceMail (UK only) --------- -> 0881-833160 >>>
<<< "The man who removes a mountain begins >>>
<<< by carrying away small stones." >>>
<<<**>>>

4251. Where to buy FALCON by mail-order in Europe?

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: Ivan Shevchuk <ivan@lutsynod.freenet.kiev.ua>
Message-ID: <AHMLIDnmM4@lutsynod.freenet.kiev.ua>
Source record: 149506

Hi!
I'm going to buy Falcon for Cubase Aydio but I live in Ukraina and there is no ATARI/C-LAB dealers/resellers etc.
Does anybody now good mail-order specialists on Falcon in Europe? (address, e-mail, tel., please).
Thank you in advance,

Ivan Shevchuk.

4252. Re: STReport #1207

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <h9Co7Sy.dpj@delphi.com>
Source record: 149507

Paul Womar <Paul@pwomar.demon.co.uk> writes:

>Nope he's still the editor, I don't know what you've got against mih
>but his recent editorial telling anyone without a PC to ditch it and
>get one made me think he was a bit of a tosspot. And by the way I'm

Well, I happen to agree with you that he's stretching the point that everyone
should go PC. I've had a number of debates with him over this topic! <g>
See, I don't agree with him all of the time; we don't see eye-to-eye on
a number of topics! <g>

Dana @ STReport International Online Magazine

4253. STReport #1209

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <p9CJLY2.dpj@delphi.com>
Source record: 149508

```
03/01/96 STR 1209 The Original Independent OnLine Magazine!

- CPU Industry Report - Fonts on the WEB - Intranet Genie
- WOW! Is it? - ThumbsPlus 3.0a - ZEOS R.I.P.
- Wildcat! 5 95/NT - IRS on WEB - AT&T : ISP
- Kid's Computers - MS Direct 3D - Micrografx News

Online Firms Sue Over Telecom Law
Amelio Confidant Joins Apple
Seagate Offers Super Disc

___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

4254. Re: Falcon, Magic4 and Ease4 - Screen Res Problem

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: and@sun1
Message-ID: <4h6bbq$i3k@newsserver.rrzn.uni-hannover.de>
Source record: 149509

Gary Priest (gary@the-gap.demon.co.uk) wrote:
: I think I'll send it back for a refund. I was under the impression Magic4
: and Ease4 were designed to complement each other! And not being able to

No, Ease works fine with MagiC 2. For MagiC 3 or 4 you should use a more
modern shell. This will be even more important for the next version of
MagiC that will include an extended DOS-XFS with long filename support,
compatible to Windows95.

--

ANDREAS KROMKE

4255. Re: FS: 520STfm w/interal drive&power+Color mon. $80

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: semiller@flute.aix.calpoly.edu
Message-ID: <4h8q8u$b386@flute.aix.calpoly.edu>
Source record: 149510

I said:
>Like it says in the subject line
>
>(1) 520STfm w/internal drive and power supply
> excellent condition
> 50+ games, most with docs
> two joysticks
> atari mouse
>
> $80.00 + shipping (which should be about $20
>
>*steve

Ok, this is from another account, just to avoid confusion... :)

These are the games:

Populous I
Populous II
AD&D Hillsfar
North And South
Gauntlet
Phantasie
Phantasie II
Phantasie III
Sky Chase
Roadwar Europa
Gunship
Hostages
Blood Money
Crack Down
Paradox
Supercars
Roadwar 2000
Thunder Blade
Terrorpods
Stryx
Battle Chess
Sundog
Prince
Alien Fires
Barbarian
Oids
The Pawn
Space Ace

Pirates
Typhoon Thompson
Temple of Apshai
The Bard's Tale
BattleTech
Hitchhiker's Guide to the Galaxy
Dungeon Master
SpeedBall
Space Quest
Shufflepuck Cafe
Safari Guns
The Running Man
The rocket Ranger
Renegade
Soldier 2000
William Tell
Sword of Kadash
Defender of the Crown
I Ludicrus
Demon's Winter
F40 Pursuit
Galdregons Domain
Times of Lore
Kult
Artura
Bad Company
Barbarian II
Autoduel
Nine Princes in Amber
Leisure Suit Larry in the...
Battlehawks 1942
Bride of the Robot
Chessmaster 2000
War in Middle Earth
Warlocks Quest
SkyFox
Deathsword
RoadRaider
TV Sports Football
Basketball
Empire
Rogue
Dragon's Breath
Legend of William Tell
Wizards Crown

So there are 72 games in all, I cannot guarantee any of them working since I have not tested them. All of this stuff was extra junk given to me when I bought a TT system from a friend. The 520STfm works fine and is in excellent shape and so is the monitor.

I don't want to split up the system... nor the games, I just want them out of my hair, house and mind!@!@@!@!

$80+ shipping!!!

Buy it!

If you want it reply by email to

smiller@farad.elee.calpoly.edu

4256. Re: STReport #1207

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <h9KoL81.dpj@delphi.com>
Source record: 149511

Tderrick <tderrick@acpu.com> writes:

>Unfortunately, the most recent ST Report I saw featured Ralph
>trashing the Jaguar. His opinions may be correct - but they are not
>welcome. Nor is he.

That makes little sense! Why are your opinions okay but his are not?
You already implied that what he has said may be correct, so why cannot
he say so? I continue to be amazed....

Dana @ STReport International Online Magazine

4257. Re: STiK FTP

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <825804294_OASIS_@flinny.demon.co.uk>
Source record: 149512

In article <4h41ge$cug@epsilon.qmw.ac.uk>
efac001@alpha.qmw.ac.uk (D.Bhabuta) said:-

>It is a bit slow ATM so you have to wait a little while for anything
>to happen.. but it sure works. :)

Try 1.2 its much faster :-)
If it crashes when you run it for the second time its because the inf
file seems to corrupt all the time.. well at least for me.. I have
just write protected the inf file and it works no problem. doesn't
save your config though

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Http://www.unn.ac.uk/~cju920/ <
> Falcon 030/4/1160/FPU/LINUX <

4258. Testing...

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <825768184_OASIS_@3rdplanet.com>
Source record: 149513

Sorry, folx, trying to get NOS/FIST/OASIS working.

--


```
+-------------------------------------------------------------+
| Rich Tietjens aka Captain Blade @ STarship |
| starship@3rdplanet.com |
| 51:205/311.0@atarinet.ftn 808:105/311.0@musicnet.ftn |
| Visit us at http://www.3rdplanet.com/~starship |
+-------------------------------------------------------------+
```

4259. AARRRRGGGGHHHH !!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: Highlander <d69stu@cdsnet.net>
Message-ID: <Pine.BSD/.3.91.960301093525.16493B-100000@ts1.cdsnet.net>
Source record: 149514
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

HAAALLLPPPP!!!

As you can tell, this is a message borne of frustration. I have this old Seagate 277n HDrive that is probably dying after nearly ten years of loyal service.

It is the first in a chain (dev 0:0) followed by a Supra running a Quantum 105 (dev 0:1)

Most of the rpoblems with the Seagate could probably be solved with a re-formatting, however. I've been unable to make it happen. Every time I clean it off and atempt to reformat, I get a hard time from the Utilities. NOBODY seems willing to format this drive! HDX from ATARI tells me that the drive is already formatted with a previous version of HDX and therefore must be re-formatted! What sort of ambiguous Catch-22 error message is that? I thought HDX 6.x was supposed to be pretty clean by now!

None of my other HD Formatters (SUPRA and BMS) will allow me to exceed the 16meg limits so they are probably suffering from old age, but I DID originally format both drives and partitioned to 32k!

Just a thought. Although until recently (for about 5 years!) I have had no problems, is it possible I have a problem with the DIP settings or the Terminator Packs?

I've always thought of myself as a pretty cool ATARI Programmer and Hardware innovator, but this problem has got me stumped.

DJS

4260. ease4+magic4

Newsgroup: comp.sys.atari.st
Date: 1996-03-01 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960301000223283 86@acpu.com>
Source record: 149515

and@sun1 (Andreas Kromke) spake thusly:

AK> Why do you want to use Ease ? It is the only shell that cannot
AK> work optimally with MagiC 3 oder MagiC 4.

Whoops! Hold the phone, there. It may have something to do with the fact that Toad is advertising Ease as *the* desktop to use with MagiC. I could quote their catalog at length, wherein they rhapsodize about the wonders of the MagiC/Ease combination. Is this not correct? For as long as I have been hearing about MagiC, the Ease desktop has been associated with it.

This is not an idle question, as I may be buying MagiC4 soon. What would you recommend? Thing? NeoDesk? Other? I am told that you really need a desktop replacement under MagiC, since the TOS desktop is gone.

"The Poor Deluded Soul" - tderrick@acpu.com

... Virus checking initiated.... Completed. All viruses functioning.
___ Mountain Reader II - #00000077

4261. Re: Yet another newbie!

Newsgroup: comp.sys.atari.st
Date: 1996-03-02 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4h9hrf$fj0@preeda.internex.net.au>
Source record: 149516

Dirty Dave (dbspence@ix.netcom.com) wrote:
: doesn't work. What am I doing wrong.

make sure it is at least an STFM

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

4262. Re: Where is there a good .zoo unpacker?

Newsgroup: comp.sys.atari.st
Date: 1996-03-02 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4h9hha$fj0@preeda.internex.net.au>
Source record: 149517

Hallvard Tangeraas (hallvart@sn.no) wrote:
: I believe DC-Extract does the trick!

Great minds think alike Hallvard! :-)

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

4263. Re: To Hallvard and others - PLEASE READ!

Newsgroup: comp.sys.atari.st
Date: 1996-03-02 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4h88b1$3q7@josie.abo.fi>
Source record: 149518

Jyri-Pekka Hovila (jhovila@muikku.jmp.fi) wrote:
: : What kind of a moron is posting this kind of crap!!!!
:
: It's me, Jyri Hovila, Kuopio, Finland. We've been writing to each other
: every now and then.
:
: : Last week someone does a similar thing- twice. And now another idiot comes
: : along posting even more huge UUencoded messages here. I should think that
: : those angry followups (from me as among others) would have scared away any
: : more attempts.... obviously not (or this person doesn't read news).
:
: : Are you aware of the fact that some people actually have to pay for the
: : mail/news they receive? Not everybody has free/unlimited Internet access
: : through university, work or whatever.
:
: : I for one use an offliner to pick up all my mail and subscribed newsgroups-
: : this particular download took 4 to 5 times the time it usually takes to
: : download. I'm getting pretty tired of this crap!!
:
: : But instead of just complaining- does anyone have any suggestions to how we
: : can stop these kind of things happening- in a civilized manner? (I'm
: : awfully tempted to 'mail bomb' this guy with Megabytes of mail but....).
:
: I've got one. Stop flaming. There are zillions of people like me who are
: more or less new to the Net and Usenet, and are not fully aware of the
: proper manners. I recently posted by accident an article to a wrong
: group, and received a friendly, very informative mail where I was told
: for what kinds of postings the group is for. There was also a FAQ of the
: most "popular" questions on the group. Send a friendly mail like the one
: I received to those who haven't got as good knowlegde of the group as you
: do, and ask them to store the mail and send it on if they bump into a
: similar case. Also, you could post an article for the new users to
: the group once or twice a month.

I agree on you. Being rude, even nasty, doesn't solve anything. We all
have to learn some things head over heels, and at least I thought we
Atari-users had more sense in our heads than to call our fellow-Atarians
"idiots" !

: One thing I can't understand is that yet we have "talked" to each other
: several times, you seem to be ready to send me to the deepest hell for
: just one slight mistake. Actually it's quite frightening. I'd be happier
: if I could trust on the people I'm in touch with. This kind of short
: nerve flaming is really frightening.

You're right here, too. I've heard some interesting things about how easy it is to insult people on the "Net", as they are only text, not living, feeling (!) beings, on our screens. Some people prefer to yell in "real life", too, but I haven't ever considered that either polite, or civilized! Things can be said nicely, too...

: : inexcusable- so DON'T DO IT ANY MORE!!!!!!!!!
:
: How would you feel if you moved to a foreign country, met a lot of nice
: people there, but one day the police came and arrested you and you'd be
: put to jail for 15 years because you used the word "smile" -- nobody just
: hadn't told you that using it is absolutely, completely inexcusable? You
: HAVE to make the rules clear before starting to flame people this way!
: There will be many new users on this group too who are not familiar with
: the rules of it. Please be patient with them! I will now start assembling
: some kind of a FAQ about this group, and I hope it will be passed on to
: all the new people coming here.

Well, people are people. Some people hit first, listen only after that. Some people don't listen at all. I think you handled this well, and have nothing to be shamed of. Sigh... I hoped we Atari-users weren't the kind to attack each others. It seems I was wrong, though I do understand the reasons behind their anger. I pay for my Internet access, too - but it's not a reason to be nasty!

:
: **********
: Once more: * I'm sorry! *
: **********
:
:
: Wish you and everyone else all the best!

To you, too =) !

: - Jyri
: ------

Tommi (oh. how many mistakes I have made !!!)

4264. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-03-02 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <4h8l2s$1lo@lastactionhero.rs.itd.umich.edu>
Source record: 149519
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-rw-r-- entropy 12983 Feb 29 22:44 ./Diskutils/0index
-rw-r--r-- molin 346529 Feb 29 22:41 ./Diskutils/epro_23a.zip
-rw-r--r-- molin 138450 Feb 29 22:49 ./0ls-lR.Z
-rw-r--r-- molin 139060 Feb 29 22:51 ./0ls-lRc.Z
-rw-r--r-- molin 439156 Feb 29 22:46 ./0index
-rw-r--r-- molin 178318 Feb 29 22:47 ./0compind.Z
Bad-uploads
cab116.zoo
cgcc
gfaramp2.lzh
gfaramp2.upl
gt960204.lzh
gt960204.upl
i:\mgftp102\nosshell.zip
nosshell.txt
nosshell.zip
ocr14d.lzh
ocr14d.upl
skyduel.lzh
skyduel.txt
--
-- Howard Chu @ Jet Propulsion Laboratory, Pasadena, CA
```

4265. HD Driver and DOS?

Newsgroup: comp.sys.atari.st
Date: 1996-03-02 00:00:00 UTC
From: mfeaver@s3.sonnet.com
Message-ID: <4h8l6r$38q@sonnet1.sonnet.com>
Source record: 149520

I just received HD Driver from Toad. Their ad states it has the ability to read/write DOS partitions. Couldn't find any specific details in the manual on how the drive should be formatted or partitioned.

Do I format the drive (EZ135) on the PC, and if so, what parameters or details. Will the Atari and HD Driver be able to read it and write to it? Want to transfer files back and forth.

Or do I format with ICD Link 2 software, and partition it with HD Driver, and if so, what parameters need to be set so the PC can read/write to it? PC allows logical sectors larger than 1024 bytes (2 512 byte sectors).

Or do I just 'experiment' until I find the right (if any) combination?!!

Lastly: HD Driver says 'bus arbitration' can be used to have two computers connected to one SCSI drive. Says that they can't access the same partition though? Is it really true that I could connect the PC and the Atari to my Syquest EZ135 at the same time? Where would termination if any go? Adaptec SCSI host card will be used in the PC. ICD Link 2 from the Atari. If the system won't 'smoke' when both computers are connected to EZdrive, and if only one computer 'accesses' the same partition at a time, is it possible to share the partition? (to transfer files)

I could really use some detailed help on this one! Hope I haven't been too verbose. Stuck in Stockton!!

4266. Re: Atari Word-Again Mk2.

Newsgroup: comp.sys.atari.st
Date: 1996-03-02 00:00:00 UTC
From: greeny@spirit.demon.co.uk
Message-ID: <825814612_OASIS_@spirit.demon.co.uk>
Source record: 149521

In article <825805272_OASIS_@pwomar.demon.co.uk>
Paul@pwomar.demon.co.uk (Paul Womar) said:-

>Hi,
> So Issue 11 is it out? It says Feb 10th in issue 10 but still
> absolutely nothing, does anyone know if it's available yet? TIA for
> any help.

Subscription issue arrived here this am.
And it claims 15th march for issue 12! <G>

Some big changes, crappy paper quality but it feels and is BIG.
96 pages long , a good read, gets my vote even if its timed by almanac
rather than chronograph! The mag itself is great, both editorial and
features, it's such a shame that such shoddy timekeeping will drive
readers away in despair. Even I started thinking maybe it had gone the
way of all the others.

Still, they've taken on Kev Beardsworth (FFF)as staff writer so they must
be optimistic as to the mags future, medium term.

At least with a subscription you dont have to hound your newsagent
daily to make sure you are the one to spot one of the only two copies
in Kendal !

Cheers..........David G

--

---
greeny@spirit.demon.co.uk Kendal Cumbria England

4267. Re: THING 1.xx ENGLISH available?

Newsgroup: comp.sys.atari.st
Date: 1996-03-02 00:00:00 UTC
From: greeny@spirit.demon.co.uk
Message-ID: <825816052_OASIS_@spirit.demon.co.uk>
Source record: 149522

In article <825708822_OASIS_@pwomar.demon.co.uk>
Paul@pwomar.demon.co.uk (Paul Womar) said:-

> In article <825677292_OASIS_@spirit.demon.co.uk>
> greeny@spirit.demon.co.uk (David Greenhough) said:-

>>Just register your v.59 copy either with the author or via an overseas
>>"mentor". In the UK this is Interactive (Joe Connor) but look in the
>>docs for your local Man! I got my v1.0 last month.
>
>Thats fair enough for you Thing users but I use Ease which I prefer
>(please don't start that argument again!) but I would like a copy for
>my PDL, is there a shareware version about or is it only for
>registered users?

The following heads the read.me file on the disk but then continues
with a registration form for v1.00!

Thing 1.00 Beta Release (Registered users only) February 1996
==========

I think Joe Connor has personally translated the docs and stguide help
files and so is a little paternal over this <G>

I know the german v1.00 is out there and available freely but this one
is rather less so.

I dunno,
Try asking Joe?

Good luck,

Dave G

--

---
greeny@spirit.demon.co.uk

4268. Re: HD Driver

Newsgroup: comp.sys.atari.st
Date: 1996-03-02 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <825816438_OASIS_@pwomar.demon.co.uk>
Source record: 149523

In article <3136B1E1.41C6@bruker.de>
Uwe Seimet <us@bruker.de> said:-

>Carl Lofgren wrote:
>
>> My hard disk is formatted with ICD. Now, I'm about to use HD Driver
>> instead. Must I reformat my hard disk?
>
>Only if you have more than 4 partitions on it. The standard ICD partitioning
>scheme is not AHDI compatible when you have more than 4 partitions. So whenever
>you use an AHDI compatible driver instead of the ICD driver and you have more
>than 4 partitions you will have to reformat the drive.

This wasn't true for me, I had 4 32 meg partitions & 2 smaller
partitions on my HD before I upgraded to HD from ICD and all worked
fine, I think i selected ICD formating too but seeing as it was 4
years ago I'm not too sure!

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

4269. Re: SEQ to something? (Maybe .AVI format?)

Newsgroup: comp.sys.atari.st
Date: 1996-03-02 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DnMnKG.Lx0@ridgecrest.ca.us>
Source record: 149524

gozar@kenton.com (Ryan 'Gozar' Collins) wrote:
>I've been playing around with Cyberpaint, and I would like to be able to
>convert the SEQ files to something a little more universal. Does anyone
>have any ideas?
>
>Thanks!!
>
>Ryan 'Gozar' Collins
>gozar@kenton.com
>rlcolli@ibm.net

Hi Ryan,

Both Apex Media for the Falcon and AutoDesk Animator for the PC
can handle that file format. Each will output and FL* type file.

Mike

4270. HELP! What is TOS error # 6

Newsgroup: comp.sys.atari.st
Date: 1996-03-02 00:00:00 UTC
From: pnf@dana.ucc.nau.edu
Message-ID: <4h9351$poh@ruby.ucc.nau.edu>
Source record: 149525

Hello all,

I just bought a used copy of Digidesigns' Sound Designer for the atari.
I'm using a 1040 ste with 4 megs .When I tell the prg to load a sample
from my eps 16+ it starts everything o.k. retrieves the sample and then
starts to write it to the floppy on the ste. Then it stops and gives me
the message " TOS error #6 and crashes.
What is TOS error #6 ? Is there anything that I can do to work around
this ?

HELP !!!!!! Please.

-ARIK- Implosion Studios at pnf@dana.ucc.nau.edu

4271. Re: THING 1.xx ENGLISH available?

Newsgroup: comp.sys.atari.st
Date: 1996-03-02 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <825861256_OASIS_@phil4.demon.co.uk>
Source record: 149526

```
In article <825677292_OASIS_@spirit.demon.co.uk>
greeny@spirit.demon.co.uk (David Greenhough) said:-

> In article <4gu70k$1fi@kryten.awinc.com>
> lwright@wintermute.awinc.com (Lawrence Wright) said:-
>
>>
>>Is it out yet? Where? Why not?
>>
>
>Just register your v.59 copy either with the author or via an overseas
>"mentor". In the UK this is Interactive (Joe Connor) but look in the
>docs for your local Man! I got my v1.0 last month.

I take it this version isn't shareware then ?? I had some real
pain-in-the-ass problwms with .59 so I'm not registering that, so if
this is registered only, then there is no way for me to get it ! (BTW:
if it has the same problem as .59 then I don't really want it !).

I think there is a german version of Thing 1 out there, it just
appears that the enlish verion is registered only !

--

Phil H

--------
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
*****************************************************************
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
*****************************************************************
```

4272. Re: To Hallvard and others - PLEASE READ!

Newsgroup: comp.sys.atari.st
Date: 1996-03-02 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <825861786_OASIS_@phil4.demon.co.uk>
Source record: 149527

In article <825812848_OASIS_@spirit.demon.co.uk>
greeny@spirit.demon.co.uk (David Greenhough) said:-

> In article <31375e6e11562fe4@sn.no>
> hallvart@sn.no (Hallvard Tangeraas) said:-
>
>>We have to use longer time downloading news, and we have no idea to predict
>>which downloads are big and which ones are normal.
>>Has anyone got any ideas to how to do this?
>
>>
>>Hallvard
>
> Oasis2\ICE allows downloading of headers only of selected groups.
> Once they have been scanned you can chose which to request.
> Most platforms newsreaders have this facility.
> If Articles of over 100 lines had <say> C+ in the headder then
> obviously you could chose not to download them.
> Maybe a thought?
>
2 things:

1) Most people haven't got access to Oasis 2, so your point is a
little redundent at the moment.

2) In a group like this it would be a bit of a pain to select each
week the 450 of 460 artcicles, just 'cause 10 are too big, its much
easier to just get them all, and probably cheaper than having to
investigate each article online !

other than that, I agree that most newsreaders have, but I feel its
only of use in limited circumstances, like comp.binaries.atari.st on a
good day !

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *

```
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
*****************************************************************
```

4273. Re: To Hallvard and others - PLEASE READ!

Newsgroup: comp.sys.atari.st
Date: 1996-03-02 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <825862044_OASIS_@phil4.demon.co.uk>
Source record: 149528

Just a suggestion, hows about getting all the netiquete bits of usenet and puuting them in one smallish <100K file and sticking it on an FTP server, then posting an article acouple of times a week, subject: NEW USERS READ THIS - NOW !!!!

an in this article, a VERY Small :

PLEASE DOWNLOAD THE blahblah FILE FROM FTP.SOMEFTP.PLACE \atari\net\newusers.zip

and thats it, acouple of bytes, that posted once a week, would be hopeful;ly read by newusers so that they don't dump huge articles on us every second.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

4274. ST Format

Newsgroup: comp.sys.atari.st
Date: 1996-03-02 00:00:00 UTC
From: mike@mbedford.demon.co.uk
Message-ID: <825868276_OASIS_@mbedford.demon.co.uk>
Source record: 149529

Has ST Format finally bitten the dust?

It isn't taking fresh subscriptions.

--

---
mike@mbedford.demon.co.uk

4275. is there ST anti-virus software that really works?

Newsgroup: comp.sys.atari.st
Date: 1996-03-02 00:00:00 UTC
From: jrobards@world.std.com
Message-ID: <jrobards-0203961345080001@192.0.2.1>
Source record: 149530

I was more or less wiped out by a computer virus on my 1040 ST some time ago. At random intervals it will destroy the directory on a floppy. It also adds code to the end of file whose lengths are known (so I know that something isn't right).

I am currently left with a large number of disks that I can not say are clean. Is there a ST anti-virus program that really works? I am now also using a Mac and there are industrial strength programs for this task on that platform.

I have UVK for the ST but it is a joke. It does tell me when the system disk I/O vectors have been changed (always a bad sign) but that's it. It never finds a virus. HELP!

==
| John Robards (not that one, the other one) jrobards@world.std.com |
| Save Privacy! use finger for PGP public key (MAC version: 2.6.2) |
==

4276. Re: TEXEL

Newsgroup: comp.sys.atari.st
Date: 1996-03-02 00:00:00 UTC
From: h9250467@idefix.wu-wien.ac.at
Message-ID: <4haai8$aec@osiris.wu-wien.ac.at>
Source record: 149531

Kathy Dombrowski (moomom@garlic.com) wrote:
: does anyone know if TEXEL has been released in English.
: Thanks

no it hasn't.
they want to wait till more features are implemented. Some days ago they made version 1.10 available, which has now less grey menu entries and can, for example, load dbase III files.

Regards

Alfred

: Kathy
: moomom@garlic.com
: Loomis CA

4277. For sale - TT's, video cards

Newsgroup: comp.sys.atari.st
Date: 1996-03-02 00:00:00 UTC
From: sirsmedley@delphi.com
Message-ID: <JZDJ7tN.sirsmedley@delphi.com>
Source record: 149532

FOR SALE - Two Atari TT030 computers

Both have:
4 megs ST RAM
TOS 3.06
720K floppy drives
modified parallel port driver hardware
(for longer transmission distance)

One machine is full US spec, and has a 60 meg hard drive.
The motherboard is revision H, for those who care.

The other is UK spec (UK ROMS & heyboard) with a US power supply.
It has a 120 meg hard drive. (I made sure this machine had the
larger hard drive to offset the minor inconveniance of the UK
keyboard.) The motherboard on this one is revision J.

Since both machines already have TOS 3.06, you only need a new
floppy mechanism and controller chip to upgrade to 1.44 meg. I
never bothered to upgrade the floppy because I hardly ever use
floppies.

PRICE - $450.00 each (including shipping in the "lower" 48 states)

I also have three AlberTT 1.2 video cards. They support one video
mode, 1024x768 with 16 colors, but it sure beats the TT medium
resolution of 640x480 with 16 colors! (You will need a monitor
that can support this resolution at a 48 Khz horizontal scan rate
to use this card.)

Price - $110.00 each (including shipping)

For one of the TT's and a video card, the price is $525.00,
including shipping.

Any questions? Contact me via e-mail at sirsmedley@delphi.com

4278. Re: ST Format

Newsgroup: comp.sys.atari.st
Date: 1996-03-02 00:00:00 UTC
From: Steph@wuss.demon.co.uk
Message-ID: <825882128_OASIS_@wuss.demon.co.uk>
Source record: 149533

In article <825868276_OASIS_@mbedford.demon.co.uk>
mike@mbedford.demon.co.uk () said:-

>Has ST Format finally bitten the dust?
>
>It isn't taking fresh subscriptions.
>__
>
> --
> mike@mbedford.demon.co.uk
> --
>
>
Well, if that's the case, I think it must mean that they have gone under. I
haven't bought an STF in a while. It is too dear for too little. It used to
be so good as well.

Oh well. Thank god I'm online!

Steph.
--

O~~~~~~O
"..Is it better to rule in hell than it is to serve in heaven?"
Child Of The Damned - Warlord

Steph Taylor steph@wuss.demon.co.uk
O~~~~~~O

4279. Re: is there ST anti-virus software that really works?

Newsgroup: comp.sys.atari.st
Date: 1996-03-02 00:00:00 UTC
From: Steph@wuss.demon.co.uk
Message-ID: <825891222_OASIS_@wuss.demon.co.uk>
Source record: 149534

In article <jrobards-0203961345080001@192.0.2.1>
jrobards@world.std.com (John R Robards) said:-

>I was more or less wiped out by a computer virus on my 1040 ST some time
>ago. At random intervals it will destroy the directory on a floppy. It
>also adds code to the end of file whose lengths are known (so I know that
>something isn't right).
>
>I am currently left with a large number of disks that I can not say are
>clean. Is there a ST anti-virus program that really works? I am now
>also using a Mac and there are industrial strength programs for this task
>on that platform.
>
>I have UVK for the ST but it is a joke. It does tell me when the system
>disk I/O vectors have been changed (always a bad sign) but that's it. It
>never finds a virus. HELP!
>
>===
>| John Robards (not that one, the other one) jrobards@world.std.com |
>| Save Privacy! use finger for PGP public key (MAC version: 2.6.2) |
>

Are you sure that you are using the most recent version? It has always done
me proud.

Steph.

--

O~~~~~~O
"..Is it better to rule in hell than it is to serve in heaven?"
Child Of The Damned - Warlord

Steph Taylor steph@wuss.demon.co.uk
O~~~~~~O

4280. Re: Falcon - tell me more

Newsgroup: comp.sys.atari.st
Date: 1996-03-02 00:00:00 UTC
From: edaniels@seldon.terminus.com
Message-ID: <825894204_OASIS_@seldon.terminus.com>
Source record: 149535

In article <825083804_OASIS_@sat.net>
gkelly@sat.net (Glen Kelly) said:-

>I did! :) I love my bird, and plan to have it remounted into a rack case w.
>FastRAM added and a cpu accel. Also plan on adding Expose' digitizer and
>486/33 PDES cards to give me 2 computers in one! :) -gkelly@sat.net-

I'm interested in where I can find more information on the 486/33 PDES card
you referred to...Thanks!

--
---
edaniels@.seldon.terminus.com

4281. HELP! Mint, lynx, Chimera, ftp, blah!

Newsgroup: comp.sys.atari.st
Date: 1996-03-02 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4h8sr2$erg@madeline.INS.CWRU.Edu>
Source record: 149536

Can someone please help?
I have been trying for weeks now to get a set of net
programs working under mint and minixfs, with almost no luck
at all! First I tried MKD, and that was a total bust.
Then I managed to wade thru KGMD, German and all. (I studied
German many years ago, but there was no computerese then.)
With the help of Ruftrade, (which doesn't understand
umlauts written as ae, oe, or ue) and□nd a good technical
dictionary, I got it loaded. Took 42 MEG of disk space, and
a knowledge of Unix far greater than I possess! And of course
it didn't really have any useful net stuff in it that I could find.
It is probably there , just buried.
So next I tried TAF, which I got from HENSA. Now this
supposedly has Chimera, ftp and telnet in it. But it only
runs on ppp, at least without major surgery.
So I pulled down dip, which I later found was already in
there, and wrote a script. Now my server is a static SLIP,
without compression. All the info I could get said to change
host and hostname for my server. When I did that, dip wouldn't
run! I reloaded TAF, left host and hostname alone, and MAGIC!!!
dip ran and connected me to my server!!??
Before I ran dip, Chimera came up just fine, loading
the local home page for Toronto Atari Fed. But when I ran dip,
It told me it couldn't find Chimera??? When connected, I could
connect with FTP to several sites, including my own VAX
back at the Univ. When I tried to download files from any place
it told me "permission denied".□, and wouldn't download,
anything! I could run telnet! But the bloody telnet emulator is
so primitive, I can't do much except connect to freenet at the
CWRU.edu. And I can dial freenet directly from Cleveland here
with uniterm. Without mint. So I got the new LYNX 2.4 for 68000.
I moved the lynx.cfg file where it belonged, and tried it.
When I was in local mode, i.e. no dip, it would load local files,
but wouldn't get the html files translated, and all I got
was a string of text, no separators, no lf/cr, nothing. But
at least it ran. As soon as I ran dip to connect to the server
when I ran lynx, it gave me an out of memory message.
Now I don't have a tt with 76 million meg,
but I do have a 4 MB 1040 with a 16 MHz accelerator. A 68000
in a 1040 can't have more than 4 MB!! What good is a
68000 Lynx that can't run in 4 MB?
So now I still have no network in my MiNT st after weeks
of work. Does anyone have any valid ideas? Has anyone

written a useful manual for beginners on this stupid OS?
I have e-mailed to TAF with nary an answer.
If there is some Maven out there that I can call and talk
to or who has time to correspond e-mail who knows what he/she
is talking about, I would Love to hear from you.

PLEEZ, somebody HELP??? :(

Boris D. Cahan
bdc2@po.cwru.edu

P.S. I got cab for mint, too, and when I tried to run it, it
told me I needed HTML.APP. What the hell and/or where in hell
is that?
B.

4282. FS: (2) 520STs, (1) SF314, (1) SF354 etc

Newsgroup: comp.sys.atari.st
Date: 1996-03-02 00:00:00 UTC
From: smiller@farad.elee.calpoly.edu
Message-ID: <4h8s06$coe@isnews.csc.calpoly.edu>
Source record: 149537

OK, I apologize to everyone in this group for so many FS posts from me :)
To explain... I bought a complete TT system to replace my TT back in
December, all I wanted was the RAM and the graphics card but I got all
this other junk with it...

So far I have sold:
Le Redacteur
PageStream 2.2
Both Monochrome Monitors
First Graph
TOS dev. Kit
Double disk drive setup

But I still have:

(2) 520 STs - ($30 apiece w/shipping)both work, one is missing capslock key
from the keyboard
(1) SF 314 - (make offer w/shipping) I thought it didn't work, but I just
put the cord into the wrong plug
(1) SF354 - (make offer w/shipping) see above
(1) dead SF354 - (make offer)

Warp 9 - with docs $5
Geneva 1.0 / Neodesk 3.04 with docs $25
Diamond Edge - with docs $10
G+ Plus - with docs $5
Universal Item Selector -with docs ($5)
Hot Wire - with docs $5
Wordperfect - no docs $10
Xboot - with docs $5
Lattice C 3.04.01 - no docs $5
Circuit Maker - with docs (this is a digital circuit emulator, works
in ST hi and med on a TT too) - $20

OK, I think that's it... I again apologize for spamming the group so much
with this crap, and I apologize to people who have wanted something and I
screwed up on the status of a sale. Another note for the guy who wanted
the SF314, *it does work*so if you want it you have first dibs.

I know I may have screwed up royally here, but hey... I have been using a
TT for four years and I have not messed with any of these other Atari's
in a long time...

Also see other post about a 520STfm w/color monitor and 72 games for $80
+ shipping.

*steve

--
http://www.elee.calpoly.edu/~smiller
-- Deeds of Flesh Homepage --
-- The ULTIMATE Underground Death Metal Band List --
-- An unofficial SEPULTURA Homepage --

4283. Re: Atari Word-Again Mk2.

Newsgroup: comp.sys.atari.st
Date: 1996-03-02 00:00:00 UTC
From: stosser@neon
Message-ID: <4h91ji$4u3@neon.airtime.co.uk>
Source record: 149538

Paul Womar (Paul@pwomar.demon.co.uk) wrote:
: Hi,
: So Issue 11 is it out? It says Feb 10th in issue 10 but still
: absolutely nothing, does anyone know if it's available yet? TIA for
: any help.

Hiya Wo

Got mine from the local small independant shop, on Wendsday :)

Cheers........!ynoT

4284. Re: HELP! What is TOS error # 6

Newsgroup: comp.sys.atari.st
Date: 1996-03-03 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3138e020242b30f0@sn.no>
Source record: 149539

Peggy N. Ferrin (pnf@dana.ucc.nau.edu) wrote:

>I just bought a used copy of Digidesigns' Sound Designer for the atari.
>I'm using a 1040 ste with 4 megs .When I tell the prg to load a sample
>from my eps 16+ it starts everything o.k. retrieves the sample and then
>starts to write it to the floppy on the ste. Then it stops and gives me
>the message " TOS error #6 and crashes.
>What is TOS error #6 ? Is there anything that I can do to work around
>this ?
>
>HELP !!!!!! Please.

I think I've got the explanation to this and more in a list i made some
time ago. you can get it by going to:

ftp://ftp.sn.no/user/hallvart/atari/info/tos_err.txt (2 Kbytes)

Hallvard

--
_/_/_/

4285. Re: To Hallvard and others - PLEASE READ!

Newsgroup: comp.sys.atari.st
Date: 1996-03-03 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3138e022242b4e22@sn.no>
Source record: 149540

David Greenhough (greeny@spirit.demon.co.uk) wrote:

> In article <31375e6e11562fe4@sn.no>
> hallvart@sn.no (Hallvard Tangeraas) said:-
>
>>We have to use longer time downloading news, and we have no idea to predict
>>which downloads are big and which ones are normal.
>>Has anyone got any ideas to how to do this?

> Oasis2\ICE allows downloading of headers only of selected groups.
> Once they have been scanned you can chose which to request.
> Most platforms newsreaders have this facility.
> If Articles of over 100 lines had <say> C+ in the headder then
> obviously you could chose not to download them.
> Maybe a thought?

Yes, a feature like this would be nice, but I don't understand that this
has anything to do with the offliner itself (as it's only a reader)- that
is unless your offline reader does the downloading itself.

My setup is a Unix shell type thing. I download/upload SOUP packets, and
when I've received the package I read the messages with Okami on my STE.

Perhaps 'olbatch' in Unix has features that will filter out large messages.
I haven't heard anything about this, but I'll try to check it out.
Thanks for bringing it up!

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

4286. Re: HD Driver

Newsgroup: comp.sys.atari.st
Date: 1996-03-03 00:00:00 UTC
From: leslieh@freenet.edmonton.ab.ca
Message-ID: <4hat9i$er7@news.sas.ab.ca>
Source record: 149541

Michael Olin (molin@cxc1.cl.msu.edu) wrote:
: re: a previous discussion concerning HD Driver, Paul@pwomar.demon.co.uk (Paul
: Womar) disagreed with the notion that one must reformat the drive when
: installing the new system. Paul wrote:
:

: >This wasn't true for me, I had 4 32 meg partitions & 2 smaller
: >partitions on my HD before I upgraded to HD from ICD and all worked
: >fine, I think i selected ICD formating too but seeing as it was 4
: >years ago I'm not too sure!

: I've been catching glimpses of messages about HD Driver, but have largely
: ignored them because I've been very happy with ICD's SCSI Pro Utils v6.5.5
: however I'd like to hear what it is about HD Driver that made ICD users
: migrate?
I never used ICD on my system, but from using my boss' computer I
can tell you that using HDDriver is faster, allows a lot of things that
ICD doesn't (like background file operations with MagiC), and has
features that may, one day be put into ICD. I'd recommend looking into
it. There are things about it, that would just knock your socks off!

--
email: leslieh@freenet.edmonton.ab.ca

4287. Re: TOS 2.06

Newsgroup: comp.sys.atari.st
Date: 1996-03-03 00:00:00 UTC
From: 100613.2235@compuserve.com
Message-ID: <4hatgg$n9g@dub-news-svc-1.compuserve.com>
Source record: 149542

>> This message from Peter Hofman to All was spewed forth...

PH> attention to it, but now I am wondering if it is possible to
PH> remove TOS 1.02 from my old ST and put in TOS 2.06, without to much
PH> modifications to the system. <<

I can confirm that the TOS 2.06 upgrade does work with TOS 1.02. I have had the upgrade installed since it became available and had no problems with the installation procedure apart from when it came to replacing the case and keyboard. Because of the position of the original TOS the keyboard would not fit over the upgrade so I just extended the keyboard lead and had it separate from the main case. This is not the case with all Atari motherboard configurations.

I have bought a PC now so the upgrade is up for grabs if anyone would like to make an offer.

Steve.

Email 100613.2235@compuserve.com or steve26158@aol.com

4288. Re: To Hallvard and others - PLEASE READ!

Newsgroup: comp.sys.atari.st
Date: 1996-03-03 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <9465_hsideras@mettav.demon.co.uk>
Source record: 149543

Hi Dave, on 01 Mar 96 you wrote: ...which was nice

d> Organization: mbha
d>
d> jhovila@muikku.jmp.fi "Jyri-Pekka Hovila" writes:
>> I've got one. Stop flaming. There are zillions of people like me who
>> are more or less new to the Net and Usenet, and are not fully aware of
>> the proper manners.
d>
d> Yeah, I agree. Give the poor bugger a break, I've been where he is and
d> had to rely on help from others (thanks y'all).

I was annoyed as much as Hallvard, but I asked myself one question: should Jyri (or anyone) know better?

This newsgroup has no FAQ being distributed stating the purpose of this conference and the conventions. If we don't tell anyone any different how should they know? So I think it's partly our fault.

Does anyone have the old atari.st faq to update and repost? I've lost mine. I've also lost the faq for the atari platform itself - any idea where I can find it? No http sites becase I don't have access, but an ftp site would be fine for me.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4289. FS: Atari Falcon + bits

Newsgroup: comp.sys.atari.st
Date: 1996-03-03 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <4hc3je$reb@dux.dundee.ac.uk>
Source record: 149544
Cross-posted to: uk.adverts.computer,comp.sys.atari.st

This is a reluctant sale, but a sale never the less:-

For Sale in UK Only

Atari Falcon 030 Computer with 65meg HD and Maths Co-pro #350
Atari Jaguar Joypad #12
Software:
NVDI 2.51 + Speedo 4.2 #30
Papyrus 3.58 #50
Devpac DSP #20
Devpac 3.1 #20
Lattice C 5.6 #45
Llamazap #10
Ishar 1 & 2 #20
Transarctica #10
Towers II #10
ZZ Soft - Atari ST Assembler #7
The Atari Compendium #20
Total #600
All for #560

Buyer collects or pays carriage.
Location: Dundee

Rod
--
--
Rod McCall | Dundee University | Computer Science & Accountancy |**********|
Theatre Critic (hack) for Student Times Newpaper| *************************|
URL http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html |****************|

4290. Re: what video signals did the ST computer put out?? RGB??

Newsgroup: comp.sys.atari.st
Date: 1996-03-03 00:00:00 UTC
From: glenzabr@xmission.com
Message-ID: <4hbnm1$epf@news.xmission.com>
Source record: 149545

In article <slrn4j51hk.3d.asmolar@smol.fast.net>,
asmolar@smol.fast.net (Tony Smolar) wrote:
>On 26 Feb 1996 03:35:46 GMT, MARCEL GONZALEZ <dreamzs@ix.netcom.com> wrote:
>>
>>
>>Anybody know?? If it does put RGB signals out, did the ST have a device
>>(peripheral) to convert those signals into NTSC (TV signals)??
>>Please E-mail me.
>
>The ST put out RGB analog signals. There was a device in the late
>'80s called the Video Key that converted the RGB signals to NTSC for
>TV viewing. I can't remember who made it. I don't know of any similar
>devices.
>
There is a genlock called the JRI GENLOCK for the MEGA ST series, I have one
in mine. It allows for chromakeying and also just for video out to TV. I use
both RGB and TV at same time. Has SVHS IN AND OUT and Composite. It has
internal fan etc.... Nice little bit of hardware. Just use it hooked to TV as
game now though.

4291. Re: V1.2 of MG-FTP

Newsgroup: comp.sys.atari.st
Date: 1996-03-03 00:00:00 UTC
From: stosser@neon
Message-ID: <4hbr2v$i9d@neon.airtime.co.uk>
Source record: 149546

Michael Guse (gooseman@locke.on-luebeck.de) wrote:
: Version 1.2 of MG-FTP arrived in
: ftp.on-luebeck.de:/pub/systems/atari/internet/stik/ftp

: The name is mgftp102.lzh

: Bye,
: Michael Guse
Twice i tried to download on seperate days, both times garbage,
Doing a search i find 3 stik support pages and even after half a week
none of them have this latest version, arrrgh <smile> I will have to wait
then wont I ,

Cheers.....!ynoT

4292. Re: Mint user manual exists ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-03 00:00:00 UTC
From: dietj001@dialin.zdv.uni-mainz.de
Message-ID: <825858314snz@dialin.zdv.uni-mainz.de>
Source record: 149547

In article <825618782_OASIS_@ping.be>
Martin.Byttebier@ping.be "Martin Byttebier" writes:

>
> Common you Mint guys/girls help us so we can use these things.

Yaaaawn ... Who dares to disturb our holy sleep ... :-]

But seriously :

I've got a working PPP Connection under Mint-Net; I use it for 'lynx',
the text based WWW browser, and IRC. I didn't work with CAB yet, because
lynx seems to be a lot more stable.

The steps are:

- HSMODEM in AUTO folder (read Mans for details)
- mint.prg in AUTO folder (to be loaded after HSMODEM)
- mint.cfg in boot root
- create unixlike file tree (some folder that contains folders
bin, etc, var, var/adm, usr, usr/lib at least); MintNet software
usually expect that
- edit mint.cfg, link all folders in folder unixlike to U: (so that
you get u:\bin, u:\etc etc. :-)
- set environment in mint.cfg and start syslog from there (MintNet
proggies send all their messages not directly to the screen but to
the background 'demon' syslog, which reads the file u:\etc\syslog.conf
to see where to put them). If you don't get syslog separately, pick it
from MiNTos
- environment should consist at least of PATH, TMP/TMPDIR/TEMP, SHELL
(set to whatever shell you want to call for script execution) and
UNIXMODE (set to at least /rU)
- Install MintNet, folder 'mint' on boot root (need only SLIP Driver)
- Install the ppp elements properly (get ppp-212)
- there are two possibilities: let mint.cnf do the complete setup of
the connection OR call a shell script (of course with a shell) to
set your PPP connection later. I recommend using a shell script
- write shell script. Here excerpts of mine:

```
#
echo Configuring net ...
/etc/ifconfig.ttp lo0 addr 127.0.0.1 up
#
echo Setting up port ...
#
/bin/stty.ttp 19200 -tostop
```

```
#
echo Dialing ...
if (/etc/chat.ttp -v ABORT BUSY "" atdt{mynumber} CONNECT "" ogin: {myusername} assword:
{mypassword}) </dev/modem1 >/dev/modem1
then
/etc/pppd.ttp /dev/modem1
else
echo "No Line on {mynumber}"
fi
```

- pppd reads u:\etc\ppp\options, so edit this to your needs
- start shell - from mint.cnf with INIT=... or from GEM
- start script (enter the name of it) and pray

After that, you should have a working connection and be able to start any client like lynx (TOS based) or CAB (GEM based, with the proper .OVL for MintNet)

I recommend to read/learn more about Unix conventions, because Mint was obviously developed to make ports from the huge Unix software pool easier.

It's possible to run everything from a plain TOS filesystem. When installing files with long names they just get truncated; same happens when read by applications. No problems as long as names are at least unique.
I renamed all extensionless executables from packages to .ttp for compatibility reasons.

All files used in the script should have been in the packages. Maybe you need the Mint Utilities in addition (stty is in there)

Well, so far a tour de force into the secret land of Mint. Most certainly more questions will arise, but remember: you are not alone ...

4293. Keyboards

Newsgroup: comp.sys.atari.st
Date: 1996-03-03 00:00:00 UTC
From: David Mitchell <dmitchel>
Message-ID: <4hccqh$5q4@dux.dundee.ac.uk>
Source record: 149548

Hi all,

Does anyone out there have any experience of
adding a seperate keyboard unit to the ST?

I am just so used to using SUNs and PCs these days!

Davy

--

DAVID MITCHELL - 2nd Year Computer Science at Dundee University
If you want to give God a laugh, tell Him your plans! - Mike Scott
---

4294. FS: Atari ST Software

Newsgroup: comp.sys.atari.st
Date: 1996-03-03 00:00:00 UTC
From: cpb@gatewest.net
Message-ID: <3139cd14.692219@news.gatewest.net>
Source record: 149549
Cross-posted to: misc.forsale.computers.other.software,comp.sys.atari.st,man.forsale,wpg.forsale

The following Atari ST Software is for Sale:

All are 3.50 disk, have original manuals, boxes, and are in very good
condition. Prices are in American funds. Shipping extra.

Megal Lo Mania * -- $10
Spirit of Excalibur + hint book ------------------------------- $10

* For North American buyers:
Mega Lo Mania needs a boot disk that changes your monitor to 50 MHz.
I have the program to help your computer do this.

Chris Paul Billows - cpb@gatewest.net
The Digital Tree - http://www.gatewest.net/~cpb/
* * *
I hope to die peacefully like my grandfather did, in his
sleep, not screaming like the passengers in his car.

4295. ST Midi files to disc compatible with Mac?

Newsgroup: comp.sys.atari.st
Date: 1996-03-03 00:00:00 UTC
From: abbottt@ERE.UMontreal.CA
Message-ID: <abbottt.825875831@mistral.ERE.UMontreal.CA>
Source record: 149550

Can anyone help me with the procedure for putting midi files on a
disc that is readable on a Mac. I am sure this has been answered countless
times but I have tried some of the suggestions from before like formatting
discs to dos compatible. It's the next step for making them Mac compatible thatI seen to be
missing.

4296. Editors for Akai samplers?

Newsgroup: comp.sys.atari.st
Date: 1996-03-03 00:00:00 UTC
From: abbottt@ERE.UMontreal.CA
Message-ID: <abbottt.825876062@mistral.ERE.UMontreal.CA>
Source record: 149551

Does anyone have any suggestions for software that is capable of programming Akai samplers?

4297. Re: Panther Graphics Card?

Newsgroup: comp.sys.atari.st
Date: 1996-03-03 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4hcnpa$cu@lyra.csx.cam.ac.uk>
Source record: 149552

In article <J3JrK5V.jyoung57@delphi.com>,
jyoung57@delphi.com writes:

>Will it work with:
>
>Pak 030
>Multiboard
>
>How much slower will a 16mz system run using this card?

Screen updates might be slower because there is more of the screen to
paint, but in general the computer runs faster when you have a video
card because it uses videoram and so screen refresh doesn't tie up
the bus (as it does on the Falcon, but not to a significant extent
on the standard ST).

4298. Help stop me buying a Mac for music apps.

Newsgroup: comp.sys.atari.st
Date: 1996-03-03 00:00:00 UTC
From: abbottt@ERE.UMontreal.CA
Message-ID: <abbottt.825876243@mistral.ERE.UMontreal.CA>
Source record: 149553

I am about to plunge into the world of Mac. I want to upgrade to work with such things as sample editing, hard disc recording and high end score writing. The Falcon sounds tempting but is nearly the same price as a power mac 7200 which has 8 megs ram, 500 meg internal HD. The power mac has a chip of some kind which, like the Falcon, makes the purchase of expensive sound cards unnecessary. The fact that Mac is so much more widely used makes the movement from home to studio less hassle. Also the unlimited expansion potential of Mac is a selling point. I have been very content with my atari st using cubase and an M1 but feel that if I am going to invest some fairly big money I should think carefully. If anyone can give me some good reasons to stay with Atari or C Lab I'd much appreciate it.

4299. Re: HD Driver

Newsgroup: comp.sys.atari.st
Date: 1996-03-03 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <4hcsla$6bm@cxc1.cl.msu.edu>
Source record: 149554

leslieh@freenet.edmonton.ab.ca () writes:

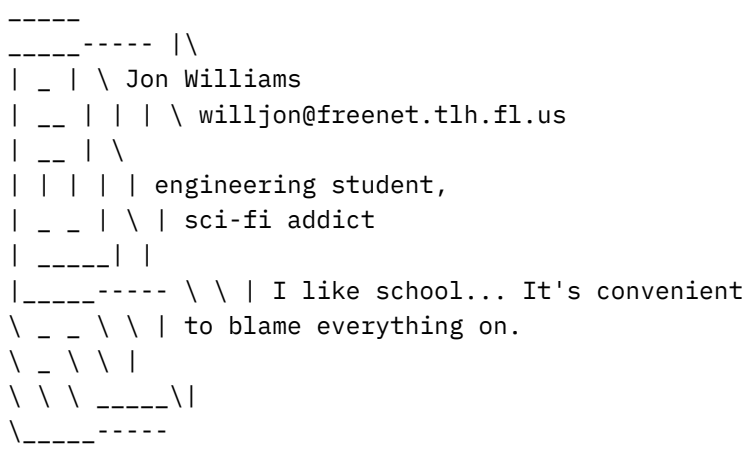
> I never used ICD on my system, but from using my boss' computer I
>can tell you that using HDDriver is faster, allows a lot of things that
>ICD doesn't (like background file operations with MagiC), and has
>features that may, one day be put into ICD. I'd recommend looking into
>it. There are things about it, that would just knock your socks off!

Well, that's cool. I'd still like to know more about those features
before I make the change...
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

4300. Re: fs: Atari 2600 system

Newsgroup: comp.sys.atari.st
Date: 1996-03-03 00:00:00 UTC
From: willjon@freenet3.scri.fsu.edu
Message-ID: <4hct6c$n0c@freenet3.scri.fsu.edu>
Source record: 149555
Cross-posted to: ga.forsale,att.games.video.classic,rec.games.video.marketplace,rec.games.video.misc,rec.games.video.atari,comp.sys.atari.8bit,comp.sys.atari.st,alt.atari.2600

Is this the early model in the woodgrain housing or the later
black-box model?
--



4301. Re: HELP! What is TOS error

Newsgroup: comp.sys.atari.st
Date: 1996-03-03 00:00:00 UTC
From: pnf@dana.ucc.nau.edu
Message-ID: <4hc3l6$enr@ruby.ucc.nau.edu>
Source record: 149556

Tderrick (tderrick@acpu.com) wrote:

: According to my copy of Town's TOS error guide, #6 is 'Invalid
: Handle'.

: What is the copyright date on the program? It is possible that this
: is one that won't work on an STe. Usually, something written 1989 or
: later will work on most TOS versions, including the STe.

: Beyond that, I cannot help you.

: "The Poor Deluded Soul" - tderrick@acpu.com

Thanks !!!

-ARIK- Implosion Studios at pnf@dana.ucc.nau.edu

4302. Re: HELP! What is TOS error # 6

Newsgroup: comp.sys.atari.st
Date: 1996-03-03 00:00:00 UTC
From: pnf@dana.ucc.nau.edu
Message-ID: <4hc3qc$enr@ruby.ucc.nau.edu>
Source record: 149557

Hallvard Tangeraas (hallvart@sn.no) wrote:

: I think I've got the explanation to this and more in a list i made some
: time ago. you can get it by going to:

: ftp://ftp.sn.no/user/hallvart/atari/info/tos_err.txt (2 Kbytes)

: Hallvard

Many thanks for responding but one
small problem, I can never get the ftp
function to work on the NAU server so
is there anyway that you could e-mail
me the text ?

-ARIK- Implosion Studios at
pnf@dana.ucc.nau.edu

4303. Re: STReport #1207

Newsgroup: comp.sys.atari.st
Date: 1996-03-04 00:00:00 UTC
From: mathis@clark.edu
Message-ID: <4he4cj$q3p@cis.clark.edu>
Source record: 149558

Tderrick wrote:

> Unfortunately, the most recent ST Report I saw featured Ralph
> trashing the Jaguar. His opinions may be correct - but they are not
> welcome. Nor is he.

Dana responded with:

> That makes little sense! Why are your opinions okay but his are not?
> You already implied that what he has said may be correct, so why cannot
> he say so? I continue to be amazed....

Probably because Geralphie has never had any credibility either as a
journalist or businessman. There are many people around who well remember
what an asshole Mariano was to Atari users, what with his constant
predictions of imminent corporate death; the conspiracies against the
userbase; and his allegedly shady dealings with customers. For those
very good reasons, nothing coming from his keyboard is worth the phosphor
it's lit up on.

--
------------ /\/\ --- Because this is a junior college, --- /\/\ ------------
----------- / \ -- I'm only allowed a two-line .sig. -- / \ -----------

4304. Re: To Hallvard and others - PLEASE READ!

Newsgroup: comp.sys.atari.st
Date: 1996-03-04 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <826042076_OASIS_@coconut.demon.co.uk>
Source record: 149559

About Jyri's misdemeanour:

In article <9465_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) said:-

>I was annoyed as much as Hallvard, but I asked myself one question: should
>Jyri (or anyone) know better?

Maybe not, but in my case I just took the area for a week or so before
responding. In that week, just by simple observation, I learnt that posting
binaries in this area and most others was not allowed/frowned upon/big
no-no. I learnt other things as well, like much of the abuse is usually
good-natured stuff between friends, and not to write a response without
looking at the whole thread.

>This newsgroup has no FAQ being distributed stating the purpose of this
>conference and the conventions. If we don't tell anyone any different how
>should they know? So I think it's partly our fault.

Maybe it is, but do newbies actually know where to go for FAQ, or even what
they are? I had an idea about netiquette because a friend told me most of
the important things, but I was lucky.

>Does anyone have the old atari.st faq to update and repost? I've lost mine.
>I've also lost the faq for the atari platform itself - any idea where I can
>find it? No http sites becase I don't have access, but an ftp site would be
>fine for me.

Same here for me. No http access ATM, even more annoying because my
magazine has been given free space on a web site, and I can only access it
through a PC at my business partner's place :-(

ATBeST
Mike

--

----
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
----

4305. Re: WWW & FTP Whats it!

Newsgroup: comp.sys.atari.st
Date: 1996-03-04 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4heqld$st7@m1.cs.man.ac.uk>
Source record: 149560

In article <825862396_OASIS_@edenbbs.com>, rwhit@edenbbs.com (Robert White) writes:
>OK, something I dont understand maybe someone can fill me in.

>i.e. www.xxx.xxx/home.html has a link in the html document for a file.
>If I click on it it transfers it to me. Cab crashes on really big files (over a
>meg) because cab crashes, I want to go get it FTP. So I try FTPing to
>www.xxx.xxx and it wont let me login anonymous.
>
>Is there a way to do this? How does a browser do it?
>
>At work with netscape sometime I notice it says ftp://xxx.xxx.xxx/filename
>Other times it does not it says http://xxx.xxx.xxx/filename
>How does this work?

If the URL starts http:// it means that the file should be transfered with
the Hyper-Text Transfer Protocol. ie - it means that it should be transfered
as a www page. This is how CAB transfers files.

if the URL starts ftp:// it means that the file should be transfered with
the File Transfer Protocol - suprise, suprise, this is what FTP uses. The
two protocols are not the same. Netscape can cope with FTP links, but IIRC
CAB does not yet support FTP. (I dont have online Atari access, so cannot
be sure...)

So... if the link says 'ftp://...' which is allowable under Netscape then
yes, you can use FTP to transfer it. However, many pages (some of mine
included) use lines starting 'http://...` and cannot be accessed via FTP
(AFAIK).

Hope this is of some help...

Anthony

--

Anthony Jacques : jacquesa@cs.man.ac.uk
WWW : http://www.cs.man.ac.uk/~jacquesa/

STOS Falcon Extension v1.2a and Generic STOS Fixer v0.98
available from WWW pages... UUE'd on request...

4306. Re: Single/Mono/Uni TOS?

Newsgroup: comp.sys.atari.st
Date: 1996-03-04 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <313AF171.794B@in.tu-clausthal.de>
Source record: 149561
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

You coud just try "single tasking TOS"

Another way is calling the single tasking TOS just TOS and calling MultoTOS MultiTOS. This might confuse some DAUs but They can-t say it's wrong...

Christof

4307. Re: ease4+magic4

Newsgroup: comp.sys.atari.st
Date: 1996-03-04 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <825947052snz@mbha.demon.co.uk>
Source record: 149562

In article <4hecqi$t4u@newsserver.rrzn.uni-hannover.de>
and@sun1 "Andreas Kromke" writes:

> : dave <dave@mbha.demon.co.uk> wrote:
> : I'll tell you why Andreas. Ease4 and Magic4 are sold together as a bundled
> : package by ACN in the Netherlands, so I thought they were perfectly matched.
> : Fooled again?
>
> Yes, indeed!
>
> ------------------------
> ANDREAS KROMKE

A small correction, the original post, he not mine Luigi. He someone else's.

:-)

--
dave

o/o/o/

4308. Re: ease4+magic4

Newsgroup: comp.sys.atari.st
Date: 1996-03-04 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <825946992snz@mbha.demon.co.uk>
Source record: 149563

In article <4hedlg$t4u@newsserver.rrzn.uni-hannover.de>
and@sun1 "Andreas Kromke" writes:

> As far as you have lots of memory, lots of time, lots of money and do not
> want to use long filenames (Mac or Win95) the Ease is fine for you.
> ------------------------
> ANDREAS KROMKE

Ouch! I'll bet that hurt! :-)

--
dave

%%%

4309. Single/Mono/Uni TOS?

Newsgroup: comp.sys.atari.st
Date: 1996-03-04 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4hf3nt$3gs@inca01.inca.co.nz>
Source record: 149564
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

Over the last few years, while writing documentation for custom ST/TT applications I have written, I've needed to describe the various versions of TOS that they (the apps) were designed for.

Up to a few years ago, all versions of TOS were single-tasking, so simply saying TOS x.xx was OK.

With the introduction of MultiTOS, I struck a problem.

Some apps are better suited to a multitasking environment (a background disc formatter/disc copier, for example, that I have written, and will be ready for wide beta/gamma testing soon)

MultiTOS obviously implys a multitasking version of TOS. But how then does one refer to a single-tasking TOS?

Reading the Atari newsgroups, it appears that the default name for it is "single TOS". But that doesn't roll off the tongue quite as well as it could (read: it doesn't quite sound right). I guess that I may have missed a discussion that eventually settled on using "Single TOS".

I have started using the phrase "Mono TOS". Some have even suggested to me that it might be better calling it something else, as it can be confused with "monochrome" TOS. Also, certain persons (PSD in c.s.a.a) would probably be able to come up with a few sharp-tongued rephrasings of "MonoTOS".

"Uni-TOS" is a variant that might have some possibilities. Although that too has possibilities for denigration.

I am therefore looking for ideas on how one can describe a single-tasking OS version.

So, consider this article as a trawl for ideas to call single tasking TOS. (Rude or insulting comments can be sent to /dev/null)

--

Quote For The Month:

"Hello, operator. This is an emergency. What's the number for 911?"

4310. Avalon 3

Newsgroup: comp.sys.atari.st
Date: 1996-03-04 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4hevel$gi6@tor.abc.se>
Source record: 149565

```
a> m> Does anyone know anything about Avalon III? Will it ever be
a> m> released?
a>
a> What sort of program is it? :|

A sampling editor.

---------------------------------------------------------------------
Email: Carl.Lofgren@abc.se
---------------------------------------------------------------------

---
* Kivi 1.41a *
```

4311. Re: TEXEL

Newsgroup: comp.sys.atari.st
Date: 1996-03-04 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4hf40m$53n@m1.cs.man.ac.uk>
Source record: 149566

In article <4haai8$aec@osiris.wu-wien.ac.at>, h9250467@idefix.wu-wien.ac.at (Alfred Radauer) writes:
> Kathy Dombrowski (moomom@garlic.com) wrote:
> : does anyone know if TEXEL has been released in English.
> : Thanks
>
> no it hasn't.
> they want to wait till more features are implemented. Some days ago they
> made version 1.10 available, which has now less grey menu entries and
> can, for example, load dbase III files.

According to Toad, it's in the process of translation.

S.Lai

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
---
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

4312. Re: Atari World 11 in Sheffield

Newsgroup: comp.sys.atari.st
Date: 1996-03-04 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <826026710_OASIS_@coconut.demon.co.uk>
Source record: 149567

In article <AD5F5F7A966829DAB@support.tachyon.co.uk>
Frank.Charlton@dial.pipex.com (Frank Charlton) said:-

>In article <825791008_OASIS_@coconut.demon.co.uk>,
>mike@coconut.demon.co.uk (Mike) wrote:
>
>>exactly a shining example of what an Atari magazine should be. No offence
>>to the editor and staff, but the cover price is a disgrace for what is
>>offered. I have to wonder if there is a hidden agenda in this case.
>
>Hidden agenda? Are you serious? We outsell AW by at least a 2:1 ratio.
>
>ATB, Frank - STF Tech Editor.

Hi Frank

Before I start my grumble..... I am NOT criticising the editorial content of the magazine generally.

My main reason for not buying the magazine is mainly due to the excessive cover price for what is offered. Take away the adverts and the editorial content is not worth the asking price at all.

I know the editorial page count is very dependent on advertising revenue (I know this because I am the publisher/joint editor of a monthly magazine for the UK radio industry). My page count only goes up when there is extra advertising or subscription revenue.

But at least I make my magazine available on subscription to EVERYONE, new readers and existing readers alike. We also offer three, six and twelve-month terms, so that all budgets are catered for.

I used to be a subscriber to STF for a couple of years, but as the type of the editorial changed towards the beginner and games-player I let my sub run out and only bought single copies as and when there was something of interest.

My next encounter with an STF subscription was when my ST Review sub was transferred without my knowledge or permission to your company. There were only two issues outstanding before my sub ran out, and I simply wasn't impressed by your magazine's coverage at that time.

Since then I have bought the occasional copy whenever I saw it, but now it is just about impossible to pick it up locally. I saw last month's issue in WHS and was going to buy it, but when I saw the cover price and the slimness of the magazine, decided against it.

Sorry, but I simply don't think STF is at all value for money anymore. Without getting into a slagging match, which would do no-one any good at all, I think AW offers better value for money overall. Even if their paper quality has gone down, at least the editorial content is high and their subscription terms are easy and good value.

As for the hidden agenda, well I could well be very wrong, but not making subscriptions available to new readers is surely one of the last nails in the coffin? And not exactly forward-thinking! (I have just seen your posting in another thread re subs, but as I haven't seen other postings re this, perhaps you could put me straight on your current subs policy)

It's a shame as STF was the very first magazine I ever bought - issue 5, and I still have all the cover disks from then until issue 53, plus some after that.

I sincerely hope you can make STF into a better magazine. At one time in the past I was able to buy and read four decent ST magazines every month, I'd be happy to buy that number again!

Seriously ATB
Mike

--

---
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

4313. FS - Why not use country code?

Newsgroup: comp.sys.atari.st
Date: 1996-03-04 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <826042798_OASIS_@coconut.demon.co.uk>
Source record: 149568

Just a very simple suggestion from me, and I know others have had similar thoughts and I suggest this in the nicest possible way :-)

If you are selling anything Atari, why not put your country (UK, USA etc) in the subject line. I have lost count of the times I have gone to a posting only to find at the end that the person is in the USA, and usually doesn't want to ship outside the states :-(

It would save a load of hassle for all concerned, and in the near future when we can pick what we want downloading by the headers, it could save time online.

I am sure it will be a good thing for all.

ATBeST
Mike

--

---

mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details

---

4314. Re: ST Format

Newsgroup: comp.sys.atari.st
Date: 1996-03-04 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4hf4jt$5gn@m1.cs.man.ac.uk>
Source record: 149569

In article <825882128_OASIS_@wuss.demon.co.uk>, Steph@wuss.demon.co.uk (Steph Taylor) writes:
> Well, if that's the case, I think it must mean that they have gone under. I
> haven't bought an STF in a while. It is too dear for too little. It used to
> be so good as well.

I agree. I used to get told off for reading it in class when I was at school! You see, I'm not just jumping on the bandwagon of people slagging STF - I fully admit I used to LOVE it, but now, it's pretty embarrassing on the whole.

So the Atari market has shrunk, I can't deny that. However, contrast STF with Atari World - the latter is far more enthusiastic about the platform, because it's written by many people who love their Ataris and use them regularly to great satisfaction. STF just doesn't seem to show that kind of spirit - and in my opinion it started to lose it when Paula Richards became editor. Who was the last editor of STF to actually own and use an ST anyway??

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
---
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

4315. Re: Atari Word-Again Mk2.

Newsgroup: comp.sys.atari.st
Date: 1996-03-04 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4hf574$5tc@m1.cs.man.ac.uk>
Source record: 149570

In article <825814612_OASIS_@spirit.demon.co.uk>, greeny@spirit.demon.co.uk (David Greenhough) writes:
> Some big changes, crappy paper quality but it feels and is BIG.

If you look closer you'll see that the paper quality is actually not crappy - it just lacks the gloss and is in fact, whiter than the old stuff. At least the design and layout (and more importantly, editorial content!) is of the same high standard.

I think they may need to change some of the colours used to suit the new paper though - some bits don't look too clear.

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
---
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

4316. Okami offliner (was: Re: To Hallvard and others -

Newsgroup: comp.sys.atari.st
Date: 1996-03-04 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <313b209ebf783b1@sn.no>
Source record: 149571

Dave B (daveb@mbha.demon.co.uk) wrote:

> In article <3138e022242b4e22@sn.no>
> hallvart@sn.no (Hallvard Tangeraas) said:-

>>My setup is a Unix shell type thing. I download/upload SOUP packets, and
>>when I've received the package I read the messages with Okami on my STE.
>
>Is Okami any good for downloading mail from ISP's (eg Demon)?
>
>No good fer newsgroups?

I have no idea about how the setup is at demon, but if you're able to get SOUP (Simple Offline Usenet Packet) format packets Okami will work just fine. Okami also works with UUCP and the German Maus network, but I don't know anything about how to set that up.
Okami is excellent for both news and mail!

I use a VT-100 terminal emulator to get online (Connect to be exact) and when online I work within Unix. What I do is enter the 'olbatch' command which is a command for offline usage.
What it does is collect all my news or mail together, compresses it using Zip, then sends it to my STe via the 'Zmodem' protocol.

When this is done you can get offline. What happens next is that you 'import' the SOUP packet into Okami, where it's decompressed and all the mail/news is organized neatly into groups. It'll resemble very closely to your usual newsreader which you use online or whatever, only now you can read/reply/write mail/news using all the time in the world!

When you've done all your replies and/or new messages you ask Okami to make you a 'reply' packet. It collects all your reply messages together and makes a compressed SOUP packet.

Next, you connect to your provider, enter the 'olbatch' command (with the correct syntax) and the Unix system fetches your reply packet via Zmodem, decompresses the packet and sends all the messages to the respective email addresses and newsgroups. It's pretty neat seeing all this happen automatically! To make it even more automated you can make a script if your terminal program has that capability (Connect does) where it first sends your replies, then gets the new messages and finally logs off.

Check if your provider has offline packet capabilities (prefferably SOUP) and get back to me, and I'll try to help you out with Okami.

Hallvard
--

_/_/_/

4317. Internet on the STe

Newsgroup: comp.sys.atari.st
Date: 1996-03-04 00:00:00 UTC
From: bert@caiw.nl
Message-ID: <4hf8qa$oh9@elektron.et.tudelft.nl>
Source record: 149572

Hello, world.

I now use my PC to connect to the internet, but is it possible to do
this with my ATARI STe too? What software should I use, so what's the
WinStock and the Netscape on the STe?

Thanks.

With kind regards,
Bert Greevenbosch.

She said: 'I don't believe in fairy tales', and flew off her broomstick.
. /--\ +---+
|_| | | MAGIC SOFTWARE ROTTERDAM, the Netherlands. |
/ / | Bert Greevenbosch, E-mail: bert@caiw.nl |
=---_| +---+
You want something to be programmed? Write me: maybe I'll do it.

4318. Re: ease4+magic4

Newsgroup: comp.sys.atari.st
Date: 1996-03-04 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.825939407@gen-off-3>
Source record: 149573

and@sun1 (Andreas Kromke) writes:

>Magxdesk 3 (included with MagiC 4) is much better.
Which version of MagiCMac contains this improved MagxDesk? I've
lost track of the relationship between MagiC 3/4 and MagiCMac.
--
Home page http://www.compulink.co.uk/~ktl/hoagy.html
Alternate Email hoagy@cix.compulink.co.uk or phone 0973 795327

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

4319. Software FS

Newsgroup: comp.sys.atari.st
Date: 1996-03-04 00:00:00 UTC
From: mlake@dgs.dgsys.com
Message-ID: <4hf41r$96t@DGS.dgsys.com>
Source record: 149574

ST Software for sale (all items come with original disks and docs
except where noted):

Warlock 4
Baal 4
Rick Dangerous 2 5
Awesome 5
Parasol Stars 5
Captain Blood (not STe) 6
The Gold of the Aztecs 7
Stunt Car Racer (not STe) 7
Xenon 2 7
Dark Castle 5
Sleepwalker 7
Terrorpods 4
Lost Dutchman Mine 6
10th Frame 5
Vroom 8
Super Off Road 5
King's Quest II 5
Leisure Suit Larry II 5
Oids 6
Paperboy 6
Toobin' 6
Anarchy 7
Speedball 2 8
Defender of the Crown (no docs) 3
Arcade Fever (Stormlord & Onslaught) 4
Super Space Invaders 4
Oblivion 3
Paradroid 90 4
Vampire's Empire 3
C.O.L.R. Object Editor 3
Targhan 3
Black Lamp 3

Please add $1 per total order to help cover shipping.

Marshall Lake
POB 7332
Washington, DC 20044-7332

--
Marshall Lake - TEAM Software - mlake@dgs.dgsys.com
http://moose.uvm.edu/~fad/jacu.html

4320. FS: Atari 1040 STf $125 + s/h

Newsgroup: comp.sys.atari.st
Date: 1996-03-04 00:00:00 UTC
From: Darius Taghavy <dart@ycrdi.com>
Message-ID: <313B3BB3.3AFE@ycrdi.com>
Source record: 149575
Cross-posted to: comp.sys.atari.st,rec.music.makers.market

```
FS: Atari 1040 STf $125 + s/h
in original box

also monochrom monitor for $90
both for $210
```

4321. FS: Atari SM124 $90 + s/h

Newsgroup: comp.sys.atari.st
Date: 1996-03-04 00:00:00 UTC
From: Darius Taghavy <dart@ycrdi.com>
Message-ID: <313B3BFD.49E4@ycrdi.com>
Source record: 149576
Cross-posted to: comp.sys.atari.st,rec.music.makers.marketplace

```
FS: Atari SM124 $90 + s/h
in original box
hi res mono monitor for ST computers
```

4322. Re: NOS / Oasis problem: two bombs again..:(

Newsgroup: comp.sys.atari.st
Date: 1996-03-04 00:00:00 UTC
From: colbee@tyndale.apana.org.au
Message-ID: <826027780_OASIS_@tyndale.apana.org.au>
Source record: 149577

Jyri,
Check the oasis.cfg file. You''l probably find it says OASIS 1.33E. Change it to
1.35E and you should be O.K.

--

```
-------------------------------------------------------------------------
__ __ __ ___ ___ ___ _ _ __ _ _ Tablature is the
/ _)/ \( ) ( ,)( _)( ,) ( \( ) ( )( )( ) refuge of the
( (_( () ))(__ ) ,\ ) _) ) \ ) ( /__\ )()( musical
\__)\__/(____) (___/(___)(_)\_)(_)\_)(_)(_)\__/ illiterate
G U I T A R I S T colbee@tyndale.apana.org.au
-------------------------------------------------------------------------
```

4323. XaAES Progress Report

Newsgroup: comp.sys.atari.st
Date: 1996-03-04 00:00:00 UTC
From: "Craig. Graham" <Craig.Graham@ncl.ac.uk>
Message-ID: <4hfmdp$e04@whitbeck.ncl.ac.uk>
Source record: 149578

Another great XaAES progress report....

beta 3 is out tonite, with loads of new features and better compatibility.

I won't waffle on to much, apart from to say that I ran Cubase 3 on XaAES today :)

Other notable new compatible programs include Thing (properly now), Edith Pro, PC_Shell, ST_Guide, GemView & others.

But why wont that bloody lines.prg from atari run???????

Folks on the XaAES list will know where to come for the source/binary distribution.

Craig.

4324. Re: WWW & FTP Whats it!

Newsgroup: comp.sys.atari.st
Date: 1996-03-04 00:00:00 UTC
From: mfeaver@s3.sonnet.com
Message-ID: <4hf59a$9bg@sonnet1.sonnet.com>
Source record: 149579

I don't know about CAB but netscape simply transfers a binary file, just like it transfers the html files. When the file doesn't have an html extension it checks its list of helper apps to see if you have one assigned to handle that type of file. If there is none, then it asks the user what to do with it, and you can save it to disk. The transfer process is likely not much different than transferring an html to its cache, except that its a binary, so a special internal protocol might be used.

AFIK you can't FTP into a WWW web site that doesn't support it.

Maybe others can expand on this.

4325. Re: HELP!!!!!!!!!! Internet Software.

Newsgroup: comp.sys.atari.st
Date: 1996-03-04 00:00:00 UTC
From: darchyld@harold.eastky.com
Message-ID: <826008130_OASIS_@harold.eastky.com>
Source record: 149580

In article <4hdth6$36d@orm.southern.co.nz>
clifton@southern.co.nz (Forsythe and Guy) said:-
>
>What should I do?!?!
>
>-- Julian Forsythe
> Dedicated Atari user who is a bit pissed off with the lack of user
> friendlyness for getting onto the internet!
>

Okay, lets make things a little clearer...start with one of the programs
that you mentioned and post the difficultys that you had with it and all
of us will try to help...Hold tight! :)

--

```
_/_/_/
```

4326. Re: Can I use my 1040ST on WWW?

Newsgroup: comp.sys.atari.st
Date: 1996-03-04 00:00:00 UTC
From: darchyld@harold.eastky.com
Message-ID: <826008352_OASIS_@harold.eastky.com>
Source record: 149581

In article <826015058_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

> In article <4hcrs5ova1@mhade.production.compuserve.com>
> Rick De La Pezuela <76046.2710@CompuServe.COM> said:-
>>
>>Got a quick question. I still have my 1040ST and I was wondering
>>if there was any software out there that I could get my hands on to
>>use the ST as a World Wide Web browser? I only have a 2400 bauder
>>but I am willing to buy a new modem if I know I can get the ST on
>>the WWW. (I don't want to go out and buy a new Pentium just so I
>>can browse around).
>
>
>So to satisy my curiosity as well. Is it possible?
>

Well, I think that CAB (the Crystal Atari Browser) will work from a
floppy providing you do have a true SLIP connection (barely) I would
not however, recommend Oasis for a floppy only system. I'm using the
1.35 version and when I uncompressed it on my hard drive, it came to
a little over 1 meg in size...so that would be kinda hard to fit on
a DS/DD floppy...Get a hard drive man-you won't regret it! :)

--

```
_/_/_/
```

4327. Crystal Atari Browser Problems

Newsgroup: comp.sys.atari.st
Date: 1996-03-04 00:00:00 UTC
From: darchyld@harold.eastky.com
Message-ID: <826017784_OASIS_@harold.eastky.com>
Source record: 149582

Well, I finally got a local provider who (still) offers SLIP so I finally got a chance to try out CAB...Basically, I can't even logon yet...It goes something like this:

1) login:
CAB responds with darkchyld.pcc-uky
2) Password:
CAB sends my password
3) Options:
CAB sends S to pick SLIP from the menu
4) SLIP connection 204.27.28.44 to 204.27.28.12 beginning....

And there is where it "hangs"... in the string window on the STIK accessory its showing Ip Address and the timer is counting down until it times out...Thanks in advance for any help! :)

--

```
_/_/_/
```

4328. BioNet II info ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-04 00:00:00 UTC
From: kill@comix.agderforskning.no
Message-ID: <slrn4jmj8b.4iq.kill@comix.agderforskning.no>
Source record: 149583

I resently aquired a Atari Mega4 system with a BioNet II network Ethernet
module, offcourse there are no manuals to anything ;-(
so, does anybody has ANNY information on this module, like chematics,
TCP/IP software etc ?

Kim Lilliestierna
kill@agderforskning.no

4329. Re: THING 1.xx ENGLISH available?

Newsgroup: comp.sys.atari.st
Date: 1996-03-04 00:00:00 UTC
From: mccallum@inwave.com
Message-ID: <mccallum-0403961954540001@port36.inwave.com>
Source record: 149584

> p> I take it this version isn't shareware then ?? I had some real
> p> pain-in-the-ass problwms with .59 so I'm not registering that, so if
> p> this is registered only, then there is no way for me to get it ! (BTW:
> p> if it has the same problem as .59 then I don't really want it !).
>
> What problem did you find with v.59?

Was it the disappearing mouse pointer, thats the only thing that is stopping me from running it over TOS 2.06s desktop! :P Maybe that is just my config. though...

4330. HELP! What is TOS error # 6

Newsgroup: comp.sys.atari.st
Date: 1996-03-04 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <9505_ashort@mettav.demon.co.uk>
Source record: 149585

This message from pnf@dana.ucc.nau.edu to All was spewed forth...

Hello Peggy....

p> and then starts to write it to the floppy on the ste. Then it stops
p> and gives me the message " TOS error #6 and crashes.

IIRC TOS error 6 is a seek error... which may mean that your disk is
corrupted. Hopefully if you try to save to a different disk it shoul

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4331. Re: Binary Files decoding

Newsgroup: comp.sys.atari.st
Date: 1996-03-04 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <826046126_OASIS_@coconut.demon.co.uk>
Source record: 149586

In article <825954606_OASIS_@slipper60.fast.co.za>
tparrett@slipper60.fast.co.za (Ted Parrett) said:-

>I often need to convert Midi files which I have received either from a Newsgroup
>or via email. I use ESSCODE mostly but just lately I find more and more files
>code in base 64. I appears that ESSCODE is not suiable for these files. Is there
>a base 64 decoder for Atari ?. If so where can I find it and what is the file
>called.
>Thanks
>Ted

Hi

I'm also getting a lot of Base 64 files from contacts in the states/Canada.
I have to pass them onto a PC friend who sends them back to me in UUE, and
I then use Esscode to do the job.

If anyone feels like writing such a decoder, they make some of us very
happy. Perhaps Michel Forget (Esscode) might even think of writing such a
thing?

ATBeST
Mike

--

---

news@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

4332. Re: HELP!!!!!!!!!! Internet Software.

Newsgroup: comp.sys.atari.st
Date: 1996-03-04 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <826046446_OASIS_@coconut.demon.co.uk>
Source record: 149587

In article <4hdth6$36d@orm.southern.co.nz>
clifton@southern.co.nz (Forsythe and Guy) said:-

8< snip ----------

>FTPing all this software is getting a bit hard on the pocket just to see
>that I can't get it working!
>
>What should I do?!?!
>
>-- Julian Forsythe
> Dedicated Atari user who is a bit pissed off with the lack of user
> friendlyness for getting onto the internet!

I can't really help in a big way, but I have finally got Oasis 1.35E and
NOS 0.42 working pretty good.

No chance so far of getting CAB/Stik working, though someone is helping me.
Oasis 2/ICE is due within weeks and should answer most of our prayers.
Though I think getting a very reliable and easy to set up web browser is
some time away. But CAB is a really nice program, and I am sure it will
soon be what we want.

Unfortunately, getting onto the internet with an Atari is quite hard work,
but I am sure that there will be help for you, and my advice is to
persevere. I did, and at least now, most of what I want to do can get done.
It's not perfect, but it's better than not being on here at all!

ATBeST
Mike

--

---
news@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

4333. SORRY!

Newsgroup: comp.sys.atari.st
Date: 1996-03-04 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960304140010286 49@acpu.com>
Source record: 149588

Hi, everybody. To those of you who are getting mailbombed by me, I repeat *I am not doing this*. Please put me in your email killfile for the moment, while I try to get this sorted out with my provider. I will be sending *no* email in the meantime, except for test purposes to local friends. If it is life-and-death, I will have to consider posting a message to you here in csas with the hope that some kind soul will re-mail it without my name on it, so that it gets through. This will be rare-to-never. When the problem is sorted out *permanently*, I will post the fact here, with the hope that those who have been forced to put me in their twit list will give me a second chance.

I sincerely apologize for this. It was (and is) not intentional. My gateway/provider is a fine person and a personal friend, and this situation is straining our friendship a bit. But the demands of friendship dictate that I do whatever I can to help to remedy glitches in his system. I am positive that they are not in mine.

I consider the people who are being inundated with 'email reruns' from me to be my friends also, and I *know* that this has caused strain, not to mention some question as to whether I drool for a living :)

Please let me know whether csas is also being bombed. While I have received no such reports, and have evidence that it is not, this whole situation has shaken me somewhat, and I am trying to cover all the bases.

While I have seen some 'stutters' in some postings here and there, to the best of my knowledge this is not a common problem. It may be quite a while before we get it fixed. I plead for patience, and say again - I'm sorry!

"The Poor Deluded Soul" - tderrick@acpu.com

... Very funny, Scotty. Now beam up my %$#^ clothes.
___ Mountain Reader II - #00000077

4334. Atari and JTS to merge

Newsgroup: comp.sys.atari.st
Date: 1996-03-04 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9603041400102864 8@acpu.com>
Source record: 149589

thomas@mistral.co.uk (Thomas E Haines) spake thusly:

TE> I'm curious about what this means for Atari's future

You provided your own answer:

TE> I know it doesn't make any difference to the Atari computer
TE> scene, which has had nothing to do with Atari Corp for some
TE> time now,

Except for the licenses they have granted for TOS to C-Lab, and maybe others. And the existence of Magic may make even that irrelevant, except insofar as JTS may indulge in dirty dealing. If they are honest about maintaining the license agreement and not bothering the Magic people, everything should be copacetic (obsolete US slang for tickety-boo :)).

"The Poor Deluded Soul" - tderrick@acpu.com

... Without my ignorance, your knowledge would be meaningless.
___ Mountain Reader II - #00000077

4335. Re: Falcon FX Expansion Questions

Newsgroup: comp.sys.atari.st
Date: 1996-03-04 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4hep8p$s0u@m1.cs.man.ac.uk>
Source record: 149590
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <4h4asv$kke@sunsystem5.informatik.tu-muenchen.de>,
acher@informatik.tu-muenchen.de (Georg Acher) writes:
>
>In article <4guuos$obr@m1.cs.man.ac.uk>, jacquesa@cs.man.ac.uk (Anthony Jacques) writes:
>We had delivery problems because the SIMM-sockets are a very special type, that's
>not an off-the-shelf package... But that is now solved.
>The other problem seems to be the UK parcel service. We've sent two parcel, one
>to System Solutions in London and one to Windsor. The London parcel reached them
>after 3 days, the other is still on the way (but it left Germany...) :-(

:-(

I'm glad to hear the same story from you as in the letter of apology from Karl
Brandt...

Anthony
(eagerly awaiting his FX... :-)

--

Anthony Jacques : jacquesa@cs.man.ac.uk
WWW : http://www.cs.man.ac.uk/~jacquesa/

STOS Falcon Extension v1.2a and Generic STOS Fixer v0.98
available from WWW pages... UUE'd on request...

4336. Re: SCSI Pariry Enabled

Newsgroup: comp.sys.atari.st
Date: 1996-03-04 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <Dnr8tL.D07@cix.compulink.co.uk>
Source record: 149591

In message <gigxr01-0303961710580001@47.85.0.99>, gigxr01@nt.com said:

>Where did you see CHIPS 3.00 ?

Michael Ruge was selling Chips 'n Chips v3.00 at ProTOS.

Barry wilsontjb@cix.compulink.co.uk

4337. FS in UK: Atari Mega ST1

Newsgroup: comp.sys.atari.st
Date: 1996-03-05 00:00:00 UTC
From: uzdc0002@sable.ox.ac.uk
Message-ID: <4hhqp7$epb@news.ox.ac.uk>
Source record: 149354

I am offering the following system that served me for several years. The system has been upgraded several times and everything is working.

Atari Mega ST1 plus SM124 monitor
- memory upgrade to 3Mb basic memory
- speed upgrade with HBS T36, !!!!!! FAST !!!!
(68000 at 36MHz iso the normal 8MHz, 64kB cache)
- coprocessor
- TOS 2.06
- 1.44 floppy drive
- Multi-TOS
- NVDI 3.1
- Xtra RAM for Mega St (without RAM, does not work with HBS T36),
(for a memory expansion up to 8Mb, giving a total of 11Mb)
- Separate power supply 200 Watt
- AT-SPEED C16 PC emulator board (286 plus copro, 16MHz)
- ICD Advantage ST SCSI adapter
- SCSI Quantum-Pro drive 40Mb (fast)
- 2 old Megafiles 30Mb drives, one controller damaged

Anyone interested in this computer should contact me at
gerh@physchem.ox.ac.uk
and we will be able to agree on a very reasonable price for this system.

Ger van den Hoek

4338. Re: HELP!!!!!!!!!! Internet Software.

Newsgroup: comp.sys.atari.st
Date: 1996-03-05 00:00:00 UTC
From: Ron and Sharon Whittam <whittam@primenet.com>
Message-ID: <313D2D4B.2B04@primenet.com>
Source record: 149355

TOMMY K. HWANG wrote:
> Basically, I setup all according to readmes etc.., and get a
> a connection and activate SLIP on the Server side. On the Atari
> side, the message just indicated that it did not establish the SLIP
> eventhough the server said that SLIP was engaged. Server never says
> whether if SLIP was successful. CAB does not communicate with the
> outside either. I am very certain that SLIP was not engaged, but
> the lack of defining the gateway also worries me. Does anyone care
> to help? Thanks...

1) Your IP provider must give you NON-COMPRESSED SLIP not CSLIP. Took
me about a week and a half to get this done.

2) For the gateway add a new line in DEFAULT.CFG with the keyword:

PROVIDER = 255.255.255.0

.....replace the bogus IP address with your providers gateway IP and it
ought to work. It did for me.

Ron
whittam@primenet.com
http://www.primenet.com/~whittam/atarinet.html

4339. Re: US Robotics Sportster Vi Modem - Queries.

Newsgroup: comp.sys.atari.st
Date: 1996-03-05 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GCFSEEAHUP@data.rhein-main.de>
Source record: 149356

In <4he81b$62c@orm.southern.co.nz> Forsythe and Guy wrote:

>Ummmm is that v2.30 or v3.20? if it is v3.20 which site can I grab it from?

FTP ?, i don't no.

You want this via E-Mail? :->

regards, Robert

--
robsch@data.rhein-main.de -= Home of DOITFo3o =-
____
Robert Schaffner@OF2.maus.de Fo3o-52oST-Jaguar Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II

4340. GhostScript won't run under MagicMac?

Newsgroup: comp.sys.atari.st
Date: 1996-03-05 00:00:00 UTC
From: chambera@cs.pdx.edu
Message-ID: <4hjgbc$b2h@pleiades.cs.pdx.edu>
Source record: 149357

Apologies to anyone who's already seen this, my news server is misbehaving...

Has anyone been able to get GhostScript to run under MagicMac? I have GS
2.53, I think, or whatever the latest version is, and MagicMac 1.2.5.
When I try to open GS.GTP I get an "Unimplemented Trap Error" message.
Any ideas?

Thanks,
Alex Chamberlain
chambera@cs.pdx.edu

4341. Re: AARRRRGGGGHHHH !!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-05 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4higcd$a8c@blackice.winternet.com>
Source record: 149358

> tderrick@acpu.com (Tderrick) writes:
> Highlander <d69stu@cdsnet.net> cried out in his agony:
>
> D > I have this old Seagate 277n HDrive
>
> D > NOBODY seems willing to format this drive! HDX from ATARI
> D > tells me that the drive is already formatted with a previous
> D > version of HDX and therefore must be re-formatted!
>
> D > I thought HDX 6.x was supposed to be pretty clean
>
> I can't help you very much, if at all, but this may be a clue: I
> have a Seagate 157N in this TT, and neither ahdi 3 nor ahdi 5 hdx's
> can touch it. Ahdi v5 bombs on the disk scan (I've forgotten how
> ahdi v3 fails). Only v4 can re-format/repartition this drive,
> although I can and do use the v5 driver. I have no other hd
> utilities at the moment, but I'll bet I'm in for trouble when I try
> out ICD or ahdi v6 on it. Or maybe not. Who knows? (please! - tell
> us!)
>
>>>>
Nope, I've use ICD AdSCSI PRO on the ST157N drive
without problems on a SUPRA box. Notice, this is the PRO version.
I just put a CDC WREN (3.5"), model 94354, 177 meg in
a SUPRA box and the only driver that would handle it was the
ICD 'PRO' driver. Well, the SUPRA untility would have worked IF
you wanted to have 11 - 16 Meg partitions. With ICD PRO I set
it up with 1 - 16meg (C) and 2 - 77meg partitions (D & E). This was
going on a TOS 1.00 ST. Needless to say this person had to buy
the ICD PRO utilities. He's happy, that's what counts.

Rich Mier

4342. NOS / Oasis problem: two bombs again..:(

Newsgroup: comp.sys.atari.st
Date: 1996-03-05 00:00:00 UTC
From: dag.dao@dada.ct.se
Message-ID: <ftn_2.200.136$fidonet.org_313bfe9a_Dag.Dao@dada.ct.se>
Source record: 149359

> Yeah... I've got Oasis 1.35E. It seemed to install OK, but when I'm
> trying to start it, It bombs me with two stupid, irritating, f*cking
> bombs. As everybody probably already knows, I've got unbelieveably
> slow brain, Mega-ST 4 and TOS 1.2. Got any ideas what could be wrong?

That depends on how - (& what!) - you installed. Unfortunately the updates from v1.33 aren't complete, ie the INSTALL.PRG still looks for a folder named OASIS133. So - after running FILES.TOS, you'd be better off renaming the resultant OASIS135 folder to OASIS133. Or you could just patch the INSTALL.PRG!

Don't know if that's your problem, though, but you could always try it out!

-+- /Dada!

4343. Re: HD Driver

Newsgroup: comp.sys.atari.st
Date: 1996-03-05 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.392.0010245C@cfcsc.dnd.ca>
Source record: 149360

In article <313AAEFF.2781@bruker.de> Uwe Seimet <us@bruker.de> writes:
>I think from looking at the documentation of CBHD and the information in the
>HDDRIVER
>demo archive you should get an impression of what modern driver software is
>capable of.
>**
>* Uwe Seimet | I really hate this damned machine, *
>* | I wish that they would sell it. *
>* Internet: us@bruker.de | It never does that what I mean *
>* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
>* *
>* WWW: http://bamsoft.software.bruker.de/people/us.html *
>**

Perhaps
If I could read German :^)
CVTranslator, RufTrade, or XLator do not help very much
unfortunately
I *would* really like to try CBHD or HDdriver.

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CFCollege, Toronto, Ontario, Canada===Qu&#65533;bec dit oui, Qu&#65533;bec dit non===
ken.macdonald@canrem.com, Qu&#65533;bec, la nation dans le pays du Canada

4344. Re: Calamus SL PD fonts... where are they?

Newsgroup: comp.sys.atari.st
Date: 1996-03-05 00:00:00 UTC
From: frank@support.tachyon.co.uk
Message-ID: <AD61C647966883F8@support.tachyon.co.uk>
Source record: 149361

In article <AD5F9D3596686108@peckham.compulink.co.uk>,
mcareyb@cix.compulink.co.uk (Matthew Carey) wrote:

>[Advertising mode on]
>They are available from most good Atari PD libraries, or you could buy _my_
>program Fonty UKP11.95 from The Fast Club, 7 Musters Road, Nottingham, NG2
>7PP

And damned good it is, too. Recommended.

ATB, Frank.

Tachyon Communications - http://www.netkonect.net/tachyon/
* Web Design * Technical Support * Freelance Journalism *

"Who programs the programmer?" - David Zindell, "Neverness"

4345. Re: THING 1.xx ENGLISH available?

Newsgroup: comp.sys.atari.st
Date: 1996-03-05 00:00:00 UTC
From: greeny@spirit.demon.co.uk
Message-ID: <826070520_OASIS_@spirit.demon.co.uk>
Source record: 149592

In article <4hfgsi$m31@holly.csv.warwick.ac.uk>
csuwi@csv.warwick.ac.uk (Ben Bell) said:-

>Where did you get the German version from?

42 bbs
Try it and then register with Joe :)

>Thanks,
>Ben

No probs

Cheers Greeny
--
---
greeny@spirit.demon.co.uk

4346. Re: HELP!!!!!!!!!! Internet Software.

Newsgroup: comp.sys.atari.st
Date: 1996-03-05 00:00:00 UTC
From: "TOMMY K. HWANG" <thwang@home.mysolution.com>
Message-ID: <313BCAFC.704B@home.mysolution.com>
Source record: 149593

Maarten van den Berg wrote:
> >and I'm still stuck in Shell with a 4 colour comms program.
> >I mean even the PC is more user friendly than that!!!
>
> Try installing Netscape 2.0 with Win95 and say that again...

Configuration on Windows95 is straight forward, IMHO. I know, because I wrote the configuration manuals for different platforms for a local ISP here (Mac took the trophy for simplicity). Anyway, I still have diffuculties getting STiK and Cab to function properly and the manual failed to mention how to setup for gateway (at least the copy I downloaded anyway).

Basically, I setup all according to readmes etc.., and get a a connection and activate SLIP on the Server side. On the Atari side, the message just indicated that it did not establish the SLIP eventhough the server said that SLIP was engaged. Server never says whether if SLIP was successful. CAB does not communicate with the outside either. I am very certain that SLIP was not engaged, but the lack of defining the gateway also worries me. Does anyone care to help? Thanks...

-ME

P.S. I tried to us IP address in CAB with no success either.

4347. xxx.gz format (help!!!)

Newsgroup: comp.sys.atari.st
Date: 1996-03-05 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960305004511.15695A-100000@mhc.mtholyoke.edu>
Source record: 149594

Why the uploaders use the gz format ?
How can I deal with that ?
I know how to decompress zip,lzh,arc,zoo,msa,arj and that's all.
Thank you to help me.

4348. xboot help wanted

Newsgroup: comp.sys.atari.st
Date: 1996-03-05 00:00:00 UTC
From: bikerbob@wchat.on.ca
Message-ID: <4hgfh7$cpl@roger.interlynx.net>
Source record: 149595

Greetings..

I am running an STE with 4 meg and an ICD ADSCSI harddrive setup.

I picked up this machine second hand with alot of software. One item on it was Xboot.

I know that it allows you to assign it different directories for the ACCS and CPX's but my computer will not read ACCS from anywhere but the root on the boot drive.

There is a file called Control.inf is this the file that I have to play with somehow to get Xboot to get the ACCS from a directory call ACCS?

Any help with Xboot would be helpful... I have searched my shelves and if I did get a manual with the Xboot when I got the system I cannot find it now.

James

4349. Re: Parking a Quantum Maverick

Newsgroup: comp.sys.atari.st
Date: 1996-03-05 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <313BF61F.41C6@bruker.de>
Source record: 149596

Roland Givan wrote:

> Probably no danger at all. It all depends on what the parking program tells
> the drive to do. If it just moves the heads then fine. If it tries to be
> clever in some way then maybe not so fine. I don't know really ;-)

At least with SCSI drives the parking program has no alternative to using the
standard SCSI command START/STOP UNIT for parking the drive. So there is no chance
for parking software to be clever :-).

--
****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
****

4350. Re: where do you get big dos?

Newsgroup: comp.sys.atari.st
Date: 1996-03-05 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <313BF66F.167E@bruker.de>
Source record: 149597

Sangrar Waheed wrote:

> I was wondering where to get the program bigdos in order to read greater
> than 32 meg partitions on syquest removable media? ie a tt reading a
> greater than 32 meg partion that was dos formatted. Or, does Hd driver
> have built in capability to do this?

You can't include this capability in a hard disk driver because the driver works on the
BIOS level, compatibility problems arouse on the GEMDOS level.
BIGDOS can be found on several servers, e. g. ftp://acp5.chemie.uni-kl.de/pub/atari/.

--

* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *

4351. Re: ease4+magic4

Newsgroup: comp.sys.atari.st
Date: 1996-03-05 00:00:00 UTC
From: and@sun1
Message-ID: <4hh0if$ema@newsserver.rrzn.uni-hannover.de>
Source record: 149598

Michael Pieper (michael@ghf.augusta.de) wrote:
: The MagiXDESK, which is shiped with MagiC4 is really good. At my Falcon i
: used only MAGIXDESK. But I must say, that the Ease has some intressant
: features. I really miss at MagiXDESK, that I can click everywhere in the
: Desktop an get a List of all Drives.

That's unnecessary. just type Ctrl-Alt-X to open a window with drive X:
and Ctrl-Shift-X to change the top window.

--

ANDREAS KROMKE

4352. Demon problems?

Newsgroup: comp.sys.atari.st
Date: 1996-03-05 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <826017587snz@mbha.demon.co.uk>
Source record: 149599

Has anyone else had posts and mail disappear into the void? I am getting fed up with stuff disappearing (posted but never appears), but don't know who to toast.

Thoughts anyone?

--
dave

o/o/o/

4353. Re: Any new Falcon Demos?

Newsgroup: comp.sys.atari.st
Date: 1996-03-05 00:00:00 UTC
From: krlawson@xgw5.pal.xgw.fi
Message-ID: <4hh6uo$55@news.xgw.fi>
Source record: 149600

```
: :
: : Don't wait for the Aggressive 2 results. There was only one real demo
: : for the Falcon (by DHS) which probably is good, but it has not been released
: : yet. Other than that there are no new demos which are not available on cnam
: : or karlsruhe... (And are worth a second look). Most crews are waiting for the

And there was a demo by NoCrew aswell, and an ST demo. Plus of course
some 128k intros.
Nothing really stunning though, the 128K intros on the PC were the best
things at the party. Pity about Motion...

--
________ krlawson@xgw.fi ________
Setok / Aggression
Helsinki University, Computer Sciences
Contact Kasvua: kasvua@clinet.fi
-- . Kristoffer Lawson . --
```

4354. special res

Newsgroup: comp.sys.atari.st
Date: 1996-03-05 00:00:00 UTC
From: Fabrice Frances <frances@ensica.fr>
Message-ID: <313C1C8C.70F5@ensica.fr>
Source record: 149601

Also, I wonder if there is a way to increase the vertical resolution
of the 320x200 mode on the ST. I would like to reach 240 lines, or at
least 224 lines, even if I have to reduce the horizontal resolution to
280 or 240.
Any pointer would be appreciated,

Thanks again,

Fabrice

4355. Atari FAQ (was: Re: To Hallvard and others - PLEASE READ!)

Newsgroup: comp.sys.atari.st
Date: 1996-03-05 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <313c7a40fe1ee0@sn.no>
Source record: 149602

```
>>Does anyone have the old atari.st faq to update and repost? I've lost mine.
>>I've also lost the faq for the atari platform itself - any idea where I can
>>find it? No http sites becase I don't have access, but an ftp site would be
>>fine for me.
>
>Same here for me. No http access ATM, even more annoying because my
>magazine has been given free space on a web site, and I can only access it
>through a PC at my business partner's place :-(

ftp://ftp.sn.no/user/hallvart/atari/info/

faq1_st.txt (47 Kbytes) Atari ST Frequently Asked Questions part 1
faq2_st.txt (30 Kbytes) Atari ST Frequently Asked Questions part 2
faq3_st.txt (28 Kbytes) Atari ST Frequently Asked Questions part 3

Hallvard
--
_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/
```

4356. 1.44 Mb floppy drive on MEGA STe

Newsgroup: comp.sys.atari.st
Date: 1996-03-05 00:00:00 UTC
From: fov1186@iperbole.bologna.it
Message-ID: <fov1186.4.313CC4EE@iperbole.bologna.it>
Source record: 149603

Can someone explain to me how to upgrade my Mega Ste (one of the first ,
with 720 kb floppy drive and TOS 2.05) with 1.44 Mb floppy drive ?
Which IC must be replaced ?
Some switch must be change position ?

Thank

Paolo

4357. Re: STFM memory upgrade ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <313e44e617d0a0f2@xs4all.nl>
Source record: 149254

Janet Gilbert (jan@swoon.demon.co.uk) wrote:

>Is a memory upgrade board for a STFM easy to fit ? I have been messing around
>with electronics since i was a kid so I'm ok at soldering. I have the half meg
>simms left over when I upgraded the STE so I'll just need the board,yes ?

No. You'll need 1 Meg SIMMs just as the STe does. And the board of course.
If you're talking about the Marpet(?) board, you need not solder very much,
maybe four or five leads. The mechanical fitting however _can_ be quite
challenging for the less technically inclined.
But by the sound of it, you'll not be one of those, right ? ;)

Greetings,

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

4358. Re: Test, please ignore

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <313e44e617d0a823@xs4all.nl>
Source record: 149255

rarozijn (Sander Rozijn)@xs4all (rarozijn (Sander Rozijn)@xs4all.nl) wrote:

>Sorry, but my replies don't seem to arrive in this group.
>
>Sander.

Yes they do. I've seen six messages from you in the past few days.
Or did you send more than that ?

However, your reply-to: field says "rarozijn@xs4all" instead of the full
"rarozijn@xs4all.nl" (the .nl part). Maybe that's what is wrong ?
That should only be a problem when people are replying to you via email
though.
Also take a look at the first sentence of this message.
Everything is double, right ?
Maybe you declared your name(s) once too often somewhere...

(cc via email)

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

4359. [FS] 8 MB St Ram for TT

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: damms002@acpub.duke.edu
Message-ID: <damms002-0603962155330001@async188.async.duke.edu>
Source record: 149256

I have a 8 MB ST Ram card for TT030 for sale.

Goes new for 649 $ at Toad.

I'm asking 450 $

Thomas Damms
damms002@acpub.duke.edu

--
Thomas Damms
DUKE University
damms002@acpub.duke.edu

4360. [FS] portfolio, parallel port, memory, software

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: damms002@acpub.duke.edu
Message-ID: <damms002-0603962159150001@async188.async.duke.edu>
Source record: 149257

I have a portfolio for sale.

Comes with 64 kb RAM card, parallel interface, data transfer software and
"Foliotalk" a software which allows one to browse in the portfolio
directories within a GEM window and to transfer files with a mouse click.

The portfolio has a German keyboard layout.

Asking price is 150 $

Thomas Damms
damms002@acpub.duke.edu

--
Thomas Damms
DUKE University
damms002@acpub.duke.edu

4361. Re: SOUP mail/news

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: rarozijn@xs4all.nl
Message-ID: <313e39e09e50420@xs4all.nl>
Source record: 149258

Tony Greenwood (stosser@neon) wrote:

>
> Hi peeps :)
>
> Is there an offline reader that will accept,read,allow editing and
> format replies for SOUP format mail packages,
>
> I asked some time ago and got laughed at, with such comments as "packet
> soup" etc,
>
> My providor will let me download SOUP format and now I know these
> actualy exist and are not a figment of my imagination (so nagh na n na
> nagh) <vbg>
>
> Is there such a program, and more importantly is anyone using it ????
> this is inportant as I will probably need help :)
>
> thanks
>
> Cheers.......!ynoT

Yes, it does exist. It is called Okami, and I know of two people besides me
who use it. For more info, you can mail me at rarozijn@xs4all.nl and I'll
try to help you with it.

Enjoy life,

Sander.

--

Sander Rozijn
what P.O. Box 11812 must
goes 1001 GV Amsterdam come
up... The Netherlands down!

rarozijn@xs4all.nl

4362. Re: ST Midi files to disc compatible with Mac?

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: Robert Aries <74030.2630@CompuServe.COM>
Message-ID: <4hk687$49m$1@mhade.production.compuserve.com>
Source record: 149259

abbottt@ERE.UMontreal.CA (Abbott Timothy) writes:

>Can anyone help me with the procedure for putting midi files on a
>disc that is readable on a Mac.

I assume you've already gotten the file onto the Mac using Apple File Exchange or another similar utility.

The step you're missing, once the file has been transferred to the Mac, is to set its "Creator" and "File Type", the two elements that are unique to Mac files. You can do this with a variety of programs, some specifically made for midi files. ResEdit, which comes with every Mac, will work.

To be specific, you need to set the "File Type" to "Midi". The "Creator" doesn't really matter unless you want to be able to launch the Mac sequencer by double clicking on the midifile itself. If the Creator isn't set, you'll need to run the Mac sequencer first, *then* load the midifile in.

BTW, be sure to enter the file type, with a capital "M"; the designation is case-sensitive.

Hope this helps.

Rob Aries

PS: I have an Atari ST and a Mac...guess which computer I continue to use for midi sequencing!

4363. Weekly Posting of New Ata

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <d3b_9603091225@flight.org>
Source record: 149260

> Bad-uploads
> skyduel.lzh

Damn! I've been looking for a copy of that! Demon is always too busy to
accept connections when I am able to use FTP... (

_
/_ /\ |_

___
* Kivi (unregistered) 1.41a *
------------- -//- --------------
Internet: CALLUM.LERWICK@flight.org
note: the views expressed by this
user are strictly his/her own.

4364. Re: New CAB!!! and Oasis!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4hk6fh$684@due.unit.no>
Source record: 149261

Daron Brewood (solaak77@nest.demon.co.uk) wrote:

: Would I do anything like that?? It's got a fair way to go before
: release, but is sure looking sweet. No need for NOS, fully GEMmed
: interface, fast, ftp via directory windows......

Is it still Demon-specific? I couldn't get Oasis 1.35 to work at all with
my university PPP-account.

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

4365. Re: STiK FTP

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: ducky@enterprise.america.com
Message-ID: <4hl8m9$6u6@enterprise.america.com>
Source record: 149262

I've been reading about Oasis, but I'm not quite sure what it is. Can someone explain what the program is and what type of stsems it is used on?

4366. Re: STiK FTP

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: gooseman@locke.on-luebeck.de
Message-ID: <GCFXEGAVUP@locke.on-luebeck.de>
Source record: 149362

In <825804294_OASIS_@flinny.demon.co.uk> wrote:

>>It is a bit slow ATM so you have to wait a little while for anything
>>to happen.. but it sure works. :)
>
>Try 1.2 its much faster :-)
>If it crashes when you run it for the second time its because the inf
>file seems to corrupt all the time.. well at least for me.. I have
>just write protected the inf file and it works no problem. doesn't
>save your config though
>

... and v1.3 is even better ...
On wednesday it will be released.

Bye,
Michael Guse

4367. Re: SEARCHING ===> AUTHOR(S) OF STUNT CAR RACER <===

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: ceedwlt@cee.hw.ac.uk
Message-ID: <DnuEDE.Myz@cee.hw.ac.uk>
Source record: 149363

> A friend and I want to realize a similar PD game as Stunt Car
> Racer, a old game on Atari ST, Amiga, and PC. (works on Falcon !!)
> on a Unix System.

What a superb game that was. Good luck, and have fun.

> So we need to find the author address or e-mail or any way to
> reach him (or them).

This was written by Geoff Crammond, and he still works with MicroProse
(just finished Grand Prix 2 on PC), so you can probably contact him
C/O MicroProse. I can't remember the postal address, but it might be
available at http://www.microprose.com/

As an aside, he has said that he may do a follow-up to Stunt Car, with
36 cars, and using his new game engine. Now that would be *cool* :-)

Dave

```
+-----------------------------------------------------+
| Dave Thomson : the games kitchen |
| "If you need someone to blame, throw a rock in the |
| air and you're bound to hit someone guilty" - U2 |
+-----------------------------------------------------+
```

4368. FS: PnP HD Setup! (US)

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: danbrown@ior.com
Message-ID: <4hilsb$d68@express.ior.com>
Source record: 149364

F O R S A L E

P L U G N' P L A Y
H A R D D R I V E S E T U P !

50mb Seagate hard drive
44mb Syquest removable hard drive with (see below)
(5) 44mb Syquest carts
AdSCSI Plus host adapter
DMA cable and software
Case, fan, and power supply

All Fully cabled and ready to go! It's a Plug N' Play situation!

The Seagate and/or Syquest can easily be replaced with a larger drive.
Power switches on back and front for convience.

I cannot swear to it, but from the looks of it, a manual, and how
nicely it was all put together, I would say this setup was put together
by TOAD Computers.

Asking Price: $250 + Shipping

If you have any questions, or your interested in the item listed above,
PLEASE Email me!

Internet: danbrown@on-ramp.ior.com
Voice # : (509) 326-1128. (Before 2:30pm and after 7pm Pacific time zone)
(Call as late as you like!)

Thanks for your time!

Dan Brown

P.S.

To: Jason (?)..... I called your house but all I got was the
answering machine, and you never returned my call. You didn't Email
me either.... If you are still interested in this, EMAIL me... Or
call me voice... before 2:30pm and after 7:00pm - I'm in the Pacific
time zone (same as you!).

4369. Misc Atari Stuff FS

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: aa778@cleveland.Freenet.Edu
Message-ID: <4hip67$e66@madeline.INS.CWRU.Edu>
Source record: 149365

Hi,

Here's some Atari ST stuff that I'm not using
anymore. Those are my asking prices. I'm open to offers.
Buyer pays shipping. E-Mail me or call me at
216-729-0761 evenings EST.
I am also open to trade offers. E-mail me your list.

HARDWARE

Atari STacy4 $700.00
4 MEG RAM
52 MEG SCSI internal hard drive
720 3 1/2" floppy
External Power Supply
Corduroy/nylon carrying case with handle and shoulder strap
Has standard ST ports. MIDI, Parallel, Serial, Mouse, Joystick, DMA, Monitor
Has built in track ball, but if you wish you can use a mouse
Has built in backlit LCD 640x400 mono screen.
You can hook up either an external color or mono monitor.

Atari SM124 Mono Monitor $50.00

Atari SF354 SS External Floppy Drive. Comes with power supply and
cable to connect to ST. Unit is in perfect working condidtion
but a little loud. $35.00

MISC

GE Soft Mighty Mic TT/32 4-32 Meg TT RAM Board.
0 RAM Installed Best Offer
TT RAM board that can hold 4-32 Meg of RAM. Board works but
when the machine gets hot the system bombs. With board removed
or system cold, system does not bomb. May be a MMU chip?

GAMES

Imperium Game manual and registration card from Electronic Arts.
I no longer have the disks or box but for someone who needs
the docs here you go. $3.00

Carrier Command by Rainbird. Complete with box, docs, and disks $10.00

Conquest of Camelot by Sierra. Complete with box, docs, and disks $10.00

Dragonflight by Thalion. Complete with box, docs, and disks $10.00

Gold Rush by Sierra. Complete with box, docs, and disks $10.00

Omega by Origin. Complete with box, docs, and disks $10.00

Wayne Gretzky Hockey by Bechesda Software. Complete with
box, docs, and disks $10.00

Atari Magazines

Atari Explorer

Jan 1992
Jul/Aug 1992 (2)

Current Notes

May 1993
Jul/Aug 1993
Sep 1993
Oct 1993

--
Novell DOS 7.0 and IBM OS/2 user Fred Horvat
Atari TT030 / MultiTOS Free-Net Atari Portfolio Sigop
Atari Classic/LYNX/Jaguar gamer

4370. Re: AARRRRGGGGHHHH !!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <313ce8126cd0701@xs4all.nl>
Source record: 149366

Tderrick (tderrick@acpu.com) wrote:

>Highlander <d69stu@cdsnet.net> cried out in his agony:
>
>D > I have this old Seagate 277n HDrive
>
>D > NOBODY seems willing to format this drive! HDX from ATARI
>D > tells me that the drive is already formatted with a previous
>D > version of HDX and therefore must be re-formatted!
>
>D > I thought HDX 6.x was supposed to be pretty clean
>
>I can't help you very much, if at all, but this may be a clue: I
>have a Seagate 157N in this TT, and neither ahdi 3 nor ahdi 5 hdx's
>can touch it. Ahdi v5 bombs on the disk scan (I've forgotten how
>ahdi v3 fails). Only v4 can re-format/repartition this drive,
>although I can and do use the v5 driver. I have no other hd
>utilities at the moment, but I'll bet I'm in for trouble when I try
>out ICD or ahdi v6 on it. Or maybe not. Who knows? (please! - tell
>us!)

ALL drives that gave me trouble using HDX formatted without any
problem when using ICD software. I have never found a drive ICD
wouldn't format, exept when the hardware itself was faulty.
Go out and buy it.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

4371. Misc

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: hallbd@usa.pipeline.com
Message-ID: <4hj804$nbb@news1.usa.pipeline.com>
Source record: 149367

Howdy all,

It's been about one and half years since my cracked motherboard mega SST ran atari software, but now with a new internet connection, I decided to check out what is still going on (that and a toad catalog). Anyone use the latest gemulator? What do you think of it? Do there happen to be any ICD-extended partition table loadable modules for it, so you can read the st hard drives? I thought it would be fun to put fidodoor up on the PC/ST just for old times sake.

Well, have a great week...

"MICRO" aka Bryan Hall

PS, anyone know the whereabouts of Bill Jones (who was in Indianapolis) and ran a BBS there?

4372. Re: Editors for Akai samplers

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: tkk@sierra.net
Message-ID: <4hio0k$7n0@angora.sierra.net>
Source record: 149368

Carl Lofgren (m9174@abc.se) wrote:
: abbottt@ERE.UMontreal.CA,

: a> Does anyone have any suggestions for software that is capable of programming
: a> Akai samplers?

: SoundDiver allows you to edit parameters, but not alter samples.

: ---
: Email: Carl.Lofgren@abc.se
: ---

: ---
: * Kivi 1.41a *
Genwave v2.0 allows for sample editing of some Akai samplers up to
Akai1100 I believe.

4373. Vortex ATonce 386SX emulator user wanted.....

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: fov1186@iperbole.bologna.it
Message-ID: <fov1186.7.313E0EA0@iperbole.bologna.it>
Source record: 149369

I found some problem using ATonce 386 SX emulator with hard disk .
Is someone using this emulator on MEGA STe ?
If yes , please contact me for discuss about this .

Thank a lot .

Paolo

4374. Re: Supra host adapter problems

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-0603960937560001@47.85.0.99>
Source record: 149370

In article <Dns81r.5sK@world.std.com>, rln@world.std.com (Richard L Nelson) wrote:

> Hi!
> I have an Atari SupraDrive that the 20MB Miniscribe hard drive
> mechanism in it has failed. I bought a 213MB Maxtor from Toad computers to
> put into the case so I could use it on my 1 meg 1040St, TOS 1.0. I could not
> get the Supra host adapter to see that it was there so I tried the mechanism
> in my 4 meg 1040St, TOS1.4. This has a ICD Advantage + host adapter. This
> host adapter see's the drive and I formatted it and everything seem'ed ok,
> except that I kept getting >sense$47< error messages when I wrote to the
> drive. I talked to Toad computers and they told me which jumper was parity
> and I removed it and tried the drive with the Supra host adapter again. Low
> and behold, it can see the drive now. I formatted the drive again with the
> Supra software and it formats ok but then say's, Drive C is too small.
> Partion must be bigger than .13 meg to be used by gem. If I then try to copy
> something to the drive from floppy it will only copy a coupla items. If i
> try to copy files to it one at a time, it will replace the second item shown
> in the window with the third item I copy over to it. I have even put the
> drive into the case with the ICD Advantage + and formatted and partioned the
> drive with 16 meg partion's limit for the old TOS and brought it back to the
> Supra case and tried it again and still no luck. Is the Supra host adapter
> capable of working with this drive? I don't want to have to buy another host
> adapter but I must admit, this is driving me insane! Any help appreciated as
> I have talked via email with Maxtor, Supra and Toad and still can't get it
> working. Thank's in advance for any assistance.

I have seen Maxtor drives working well with Supra adapters, but the person used AHDI, not the Supra utilities.

The Maxtor drives were 120 & 245 Mbytes.

Maybe the problem is with the ICD formatter, was it set to AHDI compatability ?

Can you re-format the drive again, this time on the Supra adapter.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

4375. Re: Avalon 3

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: tkk@sierra.net
Message-ID: <4hinpt$7n0@angora.sierra.net>
Source record: 149371

Carl Lofgren (m9174@abc.se) wrote:
: a> m> Does anyone know anything about Avalon III? Will it ever be
: a> m> released?
: a>
: a> What sort of program is it? :|

: A sampling editor.

: ---
: Email: Carl.Lofgren@abc.se
: ---

: ---
: * Kivi 1.41a *

What features does Avalon have that Genwave v2.0 does not?

4376. XCONTROL and MagicMac

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: johan.nordlander@engelska.umu.se
Message-ID: <johan.nordlander-0603961254420001@johan.eng.umu.se>
Source record: 149372

Why on earth can't I get the XCONTROL or ZCONTROL ACCs to run under
MagicMac with Ease? Any ideas out there?

Rock on!

--
Johan Nordlander Atari TT/30 & Mac Quadra 800
Department of English Linguistics -- a profession
Umea University not an opinion!
S-901 87 Umea, Sweden
E-mail:johan.nordlander@engelska.umu.se
http://johan.eng.umu.se/pages/myhome.html

4377. Re: STiK FTP

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <826183344_OASIS_@ajrose.demon.co.uk>
Source record: 149373

In article <GCFXEGAVUP@locke.on-luebeck.de>
gooseman@locke.on-luebeck.de (Michael Guse) said:-

>In <825804294_OASIS_@flinny.demon.co.uk> wrote:
>
>>>It is a bit slow ATM so you have to wait a little while for anything
>>>to happen.. but it sure works. :)
>>
>>Try 1.2 its much faster :-)
>>If it crashes when you run it for the second time its because the inf
>>file seems to corrupt all the time.. well at least for me.. I have
>>just write protected the inf file and it works no problem. doesn't
>>save your config though
>>
>
>
>... and v1.3 is even better ...
>On wednesday it will be released.

Does anyone else think the experience of MG-FTP in the Atari online community negates the need for extensive beta-testing? Are we not, in essence, all beta-testing the FTP program, and (I hope) making the author aware of out constructive criticisms?

Meanwhile a number of programs destined to get heavily used by a large number of the Atari online community (OASIS2, further improvements to STiK, CAB etc.) seem to get stuck with a smaller number of testers. I'vbe lost count of the number of OASIS 2 beta-test postings I've seen.

Why not release these generally with an understanding that we are ALL helping to test and participate in the development of this software? After all when have we seen rapid development in software? When there's a large user base all able to give feedback to the authors.

Any comments?

Andrew

--

---
andrew@ajrose.demon.co.uk

4378. Re: XCONTROL and MagicMac

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: Dave B <daveb@mbha.demon.co.uk>
Message-ID: <826123233snz@mbha.demon.co.uk>
Source record: 149374

In article <johan.nordlander-0603961254420001@johan.eng.umu.se>
johan.nordlander@engelska.umu.se "Johan Nordlander" writes:

> Why on earth can't I get the XCONTROL or ZCONTROL ACCs to run under
> MagicMac with Ease? Any ideas out there?

Nope. Works OK fer me... Some CPX modules don't like MagiC though. What
version of Zcontrol do you have?

--
Dave B

4379. Re: SOUP mail/news

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: Dave B <daveb@mbha.demon.co.uk>
Message-ID: <826123374snz@mbha.demon.co.uk>
Source record: 149375

In article <4hjtm9$c2o@neon.airtime.co.uk> stosser@neon "Tony Greenwood" writes:

>
> Is there an offline reader that will accept,read,allow editing and
> format replies for SOUP format mail packages,
>
> I asked some time ago and got laughed at, with such comments as "packet
> soup" etc,
>
> My providor will let me download SOUP format and now I know these
> actualy exist and are not a figment of my imagination (so nagh na n na
> nagh) <vbg>
>
> Is there such a program, and more importantly is anyone using it ????
> this is inportant as I will probably need help :)

Yes, I understand that OKAMI is reckoned to be the best there is and it does
SOUP and UUCP (thanks to Hallvard et all for the help). I would like to use
it myself, but Demon don't cook soup :-(

Who is your provider?

--
Dave B

4380. Re: Binary Files decoding

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: Dave B <daveb@mbha.demon.co.uk>
Message-ID: <826123488snz@mbha.demon.co.uk>
Source record: 149376

In article <826099116_OASIS_@ajrose.demon.co.uk>
andrew@ajrose.demon.co.uk "Andrew Rose" writes:

>
> Every time I get a Base 64 encoded file I point it in the direction of
> ESSCODE and ask it to MIME decode for me - bingo! No problems ever. Mind
> you I've only had to do this 3 or 4 times.

Hi Andrew... MIME hasn't worked for me yet either. Do you just select the mime decode option and let it run?

Regards,
--
Dave B

4381. Re: SOUP mail/news

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: stosser@stosser.airtime.co.uk
Message-ID: <826210492_OASIS_@stosser.airtime.co.uk>
Source record: 149377

In article <826203496_OASIS_@flinny.demon.co.uk>
Nick@flinny.demon.co.uk (Nicholas Flintham) said:-

> In article <4hjtm9$c2o@neon.airtime.co.uk>
> stosser@neon (Tony Greenwood) said:-
>
>Hi Tony,
>
>> Is there an offline reader that will accept,read,allow editing and
>> format replies for SOUP format mail packages,
>
>ehhrmm why? isn't the oasis I setup for you good enough? :-)

Well it wasent when I wrote the above, then I conversed with you and
now it seems tickety boo, but its bloody slow at downloading news, I
now realise what certain peeps in Nest where complaining about, and
you say my providor is faster than Demon?, yet a Soup mail packet
would be like pointing off a BBS very fast?,
But I wouldent be able to use ftp and elnet etc,

You will notice that now I have it set up I am in the groups more,
so Fanx flinny :),

(I was so pleased, I even went out and bought a new sig <g>)

Cheers.......!ynoT

H.E.R.O.\VidIgrid\Multipakman\Spotit\Stosser And many more Titles
****
* stosser@airtime.co.uk | irc#atari<stosser> | Atari ST Programmer *
** http://www.airtime.co.uk/users/stosser/ **********

4382. Re: ST Format

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: Alan Gauton <ag@spd.eee.strath.ac.uk>
Message-ID: <Pine.SOL.3.91.960306152858.26274A-100000@humpback>
Source record: 149378

On Sat, 2 Mar 1996 mike@mbedford.demon.co.uk wrote:

> Has ST Format finally bitten the dust?
>
> It isn't taking fresh subscriptions.

No - they're just not taking new subscriptions. Renewals are still
possible though. They mentioned it a couple of months ago in the
subscribers' newsletter.

AG

Alan Gauton | Tel +44-(0)141-552 4400 x.2686
Signal Processing Division | Fax +44-(0)141-552 2487
Dept. of Electronic and Electrical Eng. | E-Mail ag@spd.eee.strath.ac.uk
University of Strathclyde, Glasgow G1 1XQ.|http://www.spd.eee.strath.ac.uk/~ag/

4383. Re: SOUP mail/news

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4hkfr5$bhg@due.unit.no>
Source record: 149379

Tony Greenwood (stosser@neon) wrote:
:
: Hi peeps :)
:
: Is there an offline reader that will accept,read,allow editing and
: format replies for SOUP format mail packages,

What you need is Okami. It will accept soup and some other formats.

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

4384. GIF drawing program for ST?

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: hovila@messi.uku.fi
Message-ID: <4hkhqf$nae@luotsi.uku.fi>
Source record: 149380

Are there ANY drawing / picture manipulation programs for the ST that
would support GIF?

- Jyri

____
| jhovila@muikku.jmp.fi, hovila@messi.uku.fi, jysky@sci.fi |
|~~~~~~|
| Usenet Survival Kit, The Shareware Catapult, |
| Opiskelijain Ohjelmointipaketti, Kuopion Ylioppilasteatteri, |
| and much, much more at: |
| ---> http://www.uku.fi/~hovila <--- |
~~~~~~
~~~~~~

4385. Re: New CAB!!! and Oasis!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: andy@urban.prima.ruhr.de
Message-ID: <GCGPAGBPUP@urban.prima.ruhr.de>
Source record: 149381

In <825980884_OASIS_NEWS@nest.demon.co.uk> Daron Brewood wrote:

> In article <825966206_OASIS_@swoon.demon.co.uk>
> tone@swoon.demon.co.uk (Tony Gilbert) wrote:-
>
>>I'd like to know the same. A certain person keeps posting messages about Oasis 2
>>that I'm sure are to make people drool. He knows who I mean ;-) And in Nest as
>>well :-) I bet he's doing it on purpose <g>.
>
>Would I do anything like that?? It's got a fair way to go before
>release, but is sure looking sweet. No need for NOS, fully GEMmed
>interface, fast, ftp via directory windows......

REALLY???? - I wanna HAVE it!! Immediately!!!!!

Andreas

4386. Re: WWW & FTP Whats it!

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4hklh1$i5d@lyra.csx.cam.ac.uk>
Source record: 149382

In article <313B6404.62A0@boat.bt.com>,
Colin Whyles <whylesc@boat.bt.com> writes:

>raw file transfer can use FTP. This is connection based; the connection
>stays up all the time you are logged on transferring files. Hence you are
>using resources on the remote FTP server.
>
>HTML pages use http. This is packet based. You do not log on to the
>remote server. Data is returned in a series of packets.

From the operating system's point of view both are connection based.
http however only sends one file and then closes the connection, whereas
with ftp you can keep the connection open to send another file.

Most web browsers do not take advantage of this feature of ftp, which
is why a separate ftp client is normally better, particularly if you
have several files to transfer.

>Gopher connections (e.g. HENSA) use gopher. I don't know how this works.
>It is not very popular these days.

It too is connection oriented. As far as I know it closes the connection
after each page has been transferred, just like http does.

4387. Re: Demon problems?

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <826185680_OASIS_@coconut.demon.co.uk>
Source record: 149383

In article <826017587snz@mbha.demon.co.uk>
dave <dave@mbha.demon.co.uk> said:-

>
>Has anyone else had posts and mail disappear into the void? I am getting fed
>up with stuff disappearing (posted but never appears), but don't know who
>to toast.
>
>Thoughts anyone?

Strangely enough, I've had something similar recently. I posted an article
to this group regarding the arrival of ST World in Sheffield. Two days
later, it had still not appeared, but Frank Charlton and another gent were
busy posting replies to my original posting!

It could be Nos/Oasis to blame, but somehow I doubt that, so did everyone
else receive the following posting: "Atari World 11 in Sheffield" ?

Specifically, did any Demon users receive this posting?

When I think about it, I am sure this is the second time this has happened,
i.e. I've posted an article, and received follow-ups, but the original has
never been downloaded by me :-(

ATBeST
Mike

--

---

news@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

4388. Re: Binary Files decoding

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <826186308_OASIS_@coconut.demon.co.uk>
Source record: 149384

In article <4himnr$5t0@moacs11.moacs.indiv.nl.net>
waldi@moacs.indiv.nl.net (Waldi Ravens) said:-

>The software you're looking for already exists. It's called
>mmencode/mimencode and distributed as part of the metamail
>package (mm2.7.tar.gz), available from ftp.bellcore.com
>and many other FTP servers.
>
>
>Waldi
>
>In article <826046126_OASIS_@coconut.demon.co.uk>,
>Mike <mike@coconut.demon.co.uk> wrote:
>>
>> I'm also getting a lot of Base 64 files from contacts in the states/Canada.
>> I have to pass them onto a PC friend who sends them back to me in UUE, and
>> I then use Esscode to do the job.

Goedemorgen Waldi

Thanks for that info, but what's the metamail package?

BTW, I know Baarn, I've got friends living on Turfstraat and I've been to
your town a few times - nice place :-)

Tot ziens
Mike
--

---
news@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

4389. Re: HELP!!!!!!!!!! Internet Software.

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <826222868_OASIS_@coconut.demon.co.uk>
Source record: 149385

In article <AD61CBFF96681DC24@support.tachyon.co.uk>
frank@support.tachyon.co.uk (Frank Charlton) said:-

>Keep your eyes on the web page at http://www.netkonect.net/tachyon/twa/
>
>I'm starting to compile a sort of 'central information source' for
>connecting Atari machines. I'd love it if anyone who is an 'expert' with
>any piece of ST net software to chip in and help...
>
>ATB, Frank.

Thanks Frank for that. Once I get CAB etc working, I'll have a look. Nice idea to put together a "CIS" for Atari machines, it will be very welcome I am sure, certainly by me :-)

ATBeST
Mike
--

---
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

4390. Re: Speccy Emulator Files

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: ceebti@cee.hw.ac.uk
Message-ID: <DnuvsK.63F@cee.hw.ac.uk>
Source record: 149386

In article <4hd0lh$4lf@news1.io.org>, diehl@io.org (Eric March) wrote:
>Steven Rodgers (skr@dcs.ed.ac.uk) wrote:
>: Does anyone know where I can find more files (either programs or SNA/SNX's)
for use
>: with the zx_spectrum emulator 2.07?
>: Particularly some more games files.
>
>Check my web page (URL in my .sig). I've got tons of files online, as
>well as URLs and FTP links to most popular Speccy sites.
>
>: Cheers:
>: -------Steve.
>
Hmmmm... Now lets see..... Ah! I have just remembered a web page.

Try http://www.nvg.unit.no:80/spectrum/search.html

Brian T. Innes (BEng Electrical and Electronic Engineering 1)

4391. Re: SCSI Pariry Enabled

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DnuyBF.EuA@cix.compulink.co.uk>
Source record: 149387

In message <gigxr01-0403962004300001@47.85.0.99>, gigxr01@nt.com said:

>> >Where did you see CHIPS 3.00 ?

>> Michael Ruge was selling Chips 'n Chips v3.00 at ProTOS.

>Are we talking about the same thing ?

>The chips 1.75 I was referring to was a text file in German which
>contained information about the electronics in Atari's & some other bug
>fix info & modification instructions.

>This was on one of the German FTP sites.

>Is this what you talk about ?

Yes, it's now a German hypertext file, only cost 5 or 10DM.

Barry wilsontjb@cix.compulink.co.uk

4392. Re: GIF drawing program for ST?

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: diehl@io.org
Message-ID: <4hkmn6$c21@news1.io.org>
Source record: 149388

Jyri-Pekka Hovila (hovila@messi.uku.fi) wrote:
: Are there ANY drawing / picture manipulation programs for the ST that
: would support GIF?

CrackArt supports 320x200x16 GIF 87a pictures, but it has no scaling capabilities, nor can it reduce colours if the picture has more than 16 colours in it. In those cases you'd want to convert it to a 320x200x16 image using GEMView or SoL or something, then play with it under CrackArt.

: - Jyri
: ____
: | jhovila@muikku.jmp.fi, hovila@messi.uku.fi, jysky@sci.fi |
: |~~~~~~|
: | Usenet Survival Kit, The Shareware Catapult, |
: | Opiskelijain Ohjelmointipaketti, Kuopion Ylioppilasteatteri, |
: | and much, much more at: |
: | ---> http://www.uku.fi/~hovila <--- |
: ~~~~~~

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

4393. Assembler required for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: stimpsp@vax.sbu.ac.uk
Message-ID: <1996Mar6.181249.1@vax.sbu.ac.uk>
Source record: 149389

Hello all readers of this Newsgroup

Does anybody know where I can get hold of an Assembler for the Atari ST
computer, I can swap software or will pay, or maybe you can tell me
if there is an ftp site where one can be obtained.

Regards Paul S.

Please reply in this Newsgroup but you can send me e-mail at

ad16@cityscape.co.uk

since I am only at University One day a Week
a quicker reply will be afforded if you send to that address.

4394. Got CAB working online but !

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: tone@swoon.demon.co.uk
Message-ID: <826218082_OASIS_@swoon.demon.co.uk>
Source record: 149390

I got CAB working online at last but what happens if you want to view the Pages you downloaded after you've logged off ?

The problem being I can load some of the pages into CAB but the pictures that I viewed while online don't show up. I just get the [img] where it should be.

Also what kind of settings should I put in the cache settings for Images ?

--

---
tone@swoon.demon.co.uk

4395. Re: Yet another newbie!

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: dbspence@ix.netcom.com
Message-ID: <4hkmul$n10@cloner4.netcom.com>
Source record: 149391

Problem solved! This news group is awsome. Thanks for all the help.

Dave

4396. Re: STiK FTP

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: stosser@stosser.airtime.co.uk
Message-ID: <826215168_OASIS_@stosser.airtime.co.uk>
Source record: 149392

In article <826183344_OASIS_@ajrose.demon.co.uk>
andrew@ajrose.demon.co.uk (Andrew Rose) said:-

>>... and v1.3 is even better ...
>>On wednesday it will be released.

Goody :)

>Does anyone else think the experience of MG-FTP in the Atari online
>community negates the need for extensive beta-testing? Are we not, in
>essence, all beta-testing the FTP program, and (I hope) making the author
>aware of out constructive criticisms?

Yes we are all testing it, but I would presume the author has to
draw a fine line, He wont want to release a version too bug ridden
and have a massive mailbag of people telling him what wont work,
I would presume he adds a command?, then has a few people giving it
a good testing, if it gets past them then we get it for all round
testing and use, however if it doesent get past that first chosen
few then it saves him and us a lot of grief?

>Meanwhile a number of programs destined to get heavily used by a large
>number of the Atari online community (OASIS2, further improvements to
>STiK, CAB etc.) seem to get stuck with a smaller number of testers. I'vbe
>lost count of the number of OASIS 2 beta-test postings I've seen.

Yes I have seen a lot of these, but from the one person, he seems to
be taking a great delight in making everyone droool <grin>,

>Why not release these generally with an understanding that we are ALL
>helping to test and participate in the development of this software? After
>all when have we seen rapid development in software? When there's a large
>user base all able to give feedback to the authors.
>
>Any comments?

Yes, after all there is a CAB mailing list and we get the latest
versions as and when they arrive, this very day I have just released
the latest StiK software from that mailing list, what better way to
test the program than to let the masses do it, we all know that
CAB/StiK package is not finished, its always been in beta test, yet
we are all happy to use it, even paying 15 quid to register it,

Totaly agree with everything you said there Andrew :)

Cheers.......!ynoT

H.E.R.O.\VidIgrid\Multipakman\Spotit\Stosser And many more Titles
****
* stosser@airtime.co.uk | irc#atari<stosser> | Atari ST Programmer *
** http://www.airtime.co.uk/users/stosser/ ************************

4397. Re: SOUP mail/news

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: stosser@stosser.airtime.co.uk
Message-ID: <826216640_OASIS_@stosser.airtime.co.uk>
Source record: 149393

>> Is there an offline reader that will accept,read,allow editing and
>> format replies for SOUP format mail packages,
>
>Yes, I understand that OKAMI is reckoned to be the best there is and it does
>SOUP and UUCP (thanks to Hallvard et all for the help). I would like to use
>it myself, but Demon don't cook soup :-(
>
>Who is your provider?

Thanks, OKAMI? Any idea where from , or indeed anyone thats already
using it, I could do to mail them,

My providor is Airtime Internet Resources based in Blackburn uk
Pipex pops
I am told oasis nos works faster for me than any demon account :),
but i still find it takes an age to download news, using SOUP would
be a simple matter of downloading the package, list pointing off a
BBS or QWKing, gotta be faster right ? :)

Airtime have an extensive web page with all info and list of pipex
pops, ten quid a month, all internet facilities and one meg of space
for a web page, you can link to Airtime from my page in my sig,

Okami then, anyone using it ? please write :)

--

Cheers.......!ynoT

H.E.R.O.\VidIgrid\Multipakman\Spotit\Stosser And many more Titles
****
* stosser@airtime.co.uk | irc#atari<stosser> | Atari ST Programmer *
** http://www.airtime.co.uk/users/stosser/ ************************

4398. Re: Can I use my 1040ST on WWW?

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: bcampbel@freenet
Message-ID: <4hklbo$egt@brain.npiec.on.ca>
Source record: 149394

Rick De La Pezuela (76046.2710@CompuServe.COM) wrote:
: Hello everyone on the Internet!!

: Got a quick question. I still have my 1040ST and I was wondering
: if there was any software out there that I could get my hands on to
: use the ST as a World Wide Web browser? I only have a 2400 bauder
: but I am willing to buy a new modem if I know I can get the ST on
: the WWW. (I don't want to go out and buy a new Pentium just so I
: can browse around).

: Any ideas out there? Mind you, all I have is a 1040ST with no mods
: and <Egad> no HD either! (Almost like the Stone Ages!!! HAhaha)

: ANy help would be appreciated and thanks for helping an old ST'er
: from '85.

: Rick @Compuserve 76046.2710
:

: --
The cheapest way is what I am doing now, find a university that will
let you have an account or locate the nearest freenet or if not, just
use your comms program as a terminal to your provider and use their
versions of lynx(text only) Get off Compu$erve and try to find a
cheaper local provider as I said above if you want to get CAB ftp
to toad.net and download it. make sure you have your archivers first.
I do this eventhough I have a Mega STe 4/50.
--
Bruce H. Campbell
"They can have my TOS/GEM computer only when
they can pluck it from my dead, cold fingers!"

I wish the whole world ran on GEM!
Graphics Environment Manager <c> Digital Research Inc.

4399. Upgrade MEGA STe from TOS

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9603060900112878 2@acpu.com>
Source record: 149395

fov1186@iperbole.bologna.it (Default Trumpet User) asks:

DT> How can I upgrade my MEGA STe from TOS 2.05 to TOS 2.06 ?

By buying the ROMs from a dealer or private party and installing
them.

DT> Can I find in some sites on internet a file containing the
DT> code of TOS 2.06 so I can transfer it into eproms ?

Maybe you can, but it is not legal. Don't do it, please.

"The Poor Deluded Soul" - tderrick@acpu.com

... It's not money I want, it's the toys.
___ Mountain Reader II - #00000077

4400. Re: ANN: ExtenDOS Pro patch via FTP

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: jwatkins@cix.compulink.co.uk
Message-ID: <Dnv2st.C9x@cix.compulink.co.uk>
Source record: 149396

```
>==========
>comp.sys.atari.st #86, 1154 chars, Feb 26 18:16 96
>From: rzb20@juts.ccc.amdahl.com,
>>----------
>Article: 67797 of comp.sys.atari.st
>Newsgroups: comp.sys.atari.st
>Path: cix.compulink.co.uk!news.compulink.co.uk!btnet!dispatch.news.demon.net!demon!tank.n
ews.pipex.net!pipex!news.mathw>orks.com!uunet!in1.uu.net!brighton.openmarket.com!decwrl!pa
cbell.com!amdahl.com!ogma.ccc.amdahl.com!netnews
>From: Roger Burrows <rzb20@juts.ccc.amdahl.com>
>Subject: ANN: ExtenDOS Pro patch via FTP
>Content-Type: TEXT/PLAIN; charset=US-ASCII
>Message-ID: <NEWTNews.825369113.28543.rzb20@rzb20.amdahl.com>
>Lines: 11
>Sender: netnews@ccc.amdahl.com (Usenet Administration)
>Organization: Amdahl Corporation, Sunnyvale CA USA
>X-Newsreader: NEWTNews & Chameleon -- TCP/IP for MS Windows from NetManage
>Mime-Version: 1.0
>Date: Mon, 26 Feb 1996 18:16:07 GMT
>
>
>Hi everyone,
> Thanks to the kind folks at CNAM in France, the patch file to upgrade
>ExtenDOS Pro from v2.1 to v2.3A is _finally_ available via FTP at
>ftp.cnam.fr. The full address is (probably):
> ftp.cnam.fr/pub/Atari/Atari/CD-rom/Drivers/epro_23a.zip
>
>The same directory also has the v2.0 to v2.1 upgrade patch should anyone
>need that.
>
> Many thanks to Ludovic Rousseau at CNAM!
>
>Roger Burrows / Anodyne Software
>
>
```

4401. Re: QWK-supporting offline-readers

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: greeny@spirit.demon.co.uk
Message-ID: <826223856_OASIS_@spirit.demon.co.uk>
Source record: 149397

In article <4hk97v$cpj@luotsi.uku.fi>
hovila@messi.uku.fi (Jyri-Pekka Hovila) said:-

>Hi!
>
>Now I've finally got this information I should have asked about a zillion
>years ago... So, my Internet-provider does NOT support SOAP, but does
>have QWK. So, I want to read & write mail and news off-line -- what's the
>name of the program? (As there isn't SOAP here, probably not Oasis, am I
>right..?)
>
>With regards, Jyri

Hmmm .....think you mean SOUP there, although soap packets have that
familliar ring to them soup packets sound so much more tasty!

The qwk system I personally prefer (and use) with BBSs is KIVI QWK.
Its shareware, written by Arto Jalkanen in Finland.
I see no reason why it wouldnt work with QWK internet generated stuff.

Here's a few extracts from the docs:-

The Original idea behind Kivi QWK was to make a good
MultiTOS compatible QWK-reader, since the existing QWK readers
didn't work with MultiTOS.
Kivi QWK is supposed to be an easy-to-use, MultiTOS and
generally everything else compatible, very stable and well
documented QWK-reader.

Available from (BBS support board)
Limited Infinity BBS is a place for Atari, and Atari only.
We're no pc-lamers, we're all Atari. (No offence to pc-users ;))
Call +358 (9)73 311465
v.32bis (14400 MNP5 & v.42bis)
Open 24 hours a day.
SysOp: Teemu Hukkanen
You can always download the latest version of Kivi QWK there,
and you can also get the key-files there.

Send the registration to:

Arto Jalkanen
Everstinkuja 6 C 45
02600 Espoo
Finland

And then something in finnish (sorry foreigners :-( ).
Suomessa tarvitsee maksaa vain 60mk tilille ja tili on:
PSP 800027-11955186
Ja oma osoite pit`` ilmoittaa!

There are of course others but this is IMHO very stable, fully Gemmed
and a doddle to use. It's very easy to use and set up for those of us
who are intelectually challenged like me :)

The only problem might be the compression used by your ISP as (I
think) KIVI only supports zip, arc and lzh.

Thats my two penn'oth anyway.

Good Luck

Dave G

--

---
greeny@spirit.demon.co.uk Kendal Cumbria England

4402. Re: STiK FTP

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: greeny@spirit.demon.co.uk
Message-ID: <826233042_OASIS_@spirit.demon.co.uk>
Source record: 149398

In article <826183344_OASIS_@ajrose.demon.co.uk>
andrew@ajrose.demon.co.uk (Andrew Rose) said:-

>
>Does anyone else think the experience of MG-FTP in the Atari online
>community negates the need for extensive beta-testing? Are we not, in
>essence, all beta-testing the FTP program, and (I hope) making the author
>aware of out constructive criticisms?
>
>Meanwhile a number of programs destined to get heavily used by a large
>number of the Atari online community (OASIS2, further improvements to
>STiK, CAB etc.) seem to get stuck with a smaller number of testers. I'vbe
>lost count of the number of OASIS 2 beta-test postings I've seen.
>
>Why not release these generally with an understanding that we are ALL
>helping to test and participate in the development of this software? After
>all when have we seen rapid development in software? When there's a large
>user base all able to give feedback to the authors.
>
>Any comments?
>
>Andrew

There certainly will be :)

We seem to have two streams of thought here within the Atari
community. These two are to some extent reflected in the two primary
supported software scheme agents.

Joe is unhappy that CAB is being tarred with the www brush and the
difficulties of using same so publicly moaned about both here and in
the various Atari fora (ums?)

Danny continues to explain Stik and more importantly the ovl is "work
in progress" and we should all support and encourage this
transcontinental effort.

New add ons are appearing for stik that are not supported by either.

Lets face it , This is a community building project that is, so far,a
striking piece of architecture with some stunning features, some badly
surfaced roads and no maps available to it, merely jungle
guides.(sorry Flinny :)

Has the adverse publicity helped the www project? I dont think so.
It has however led to the expansion of yet more software of dubious
stability (some of it undoubtedly due to the soft sand on which stik

sits) Has the criticism been constuctive? Has it reached the authors? Most of what I've seen should have been answered RTFM and the rest (10%) forwarded to the developers.

Yes, we should all register and encourage these guys, they're out there performing miracles for us IN THEIR SPARE TIME. Quit badmouthing at the back there, all you've seen are very early betas of most of this stuff. Send cash and bug reports.
^^^
OTOH we have Oasis.
Oasis also has had some bad press, totally unjustly IMHO.
Recently Phil and Dave have been ignoring v1.35 problems and concentrating on the monumental task of rewriting nos as a gem prg along with a full re-write of the off line reader. He sends regular mailshots to registered users and has selected some to test v2.

Oasis has suffered a lot in the past from minor bugs and the boys have been prolific in both issuing updates and helping out unregistered users with problems (me included) even after registrations were asked for. Now there are unanswered problems on v1.3x as they go flat out to refine O2 for release. This is already a "Killer" application which they are avowed to only release once they are happy with it.

Yes, Frank has a copy and so, more recently, does Darron. Other than these I think there were only five or six registered users selected to beta test on a variety of hardware and ISPs.

How many users would bother to register their beta test copies of O2 should it be on open release? I can read the header on the mailshot to see how many have already sent Phil the tenner they were asking :(

Who doesn't think they've had ten quids worth out of Oasis so far?

Oasis2, when it is released, will be damn near commercial quality software for a minority platform, so much so that these guys deserve all the encouragement we can give. They are determined it will be so. The economics of the situation dictate that, should this be available commercially from a source such as compo\ash\migraph they would be asking God knows how much.

Personally I think it deserves commercial release or at least some crippleware limitations. (Highly unlikely but still advisable)

Lets face it, shareware is the future for most of the Atari world. Abuse it and loose it. I dont want to be annexed to the Gates empire. Neither do you.

Which ever way shareware goes, open to all or closed until polished, it needs us to register. Do it now.

Dave G

P.S. Last I heard Oasis2\ICE will be released within the next month or so. Testing is going so well. Believe me, its a gem.:)

--

---

greeny@spirit.demon.co.uk

4403. Misc

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960306140010287 93@acpu.com>
Source record: 149399

hallbd@usa.pipeline.com(Bryan Hall) inquired pleasantly:

BH> Anyone use the latest gemulator? What do you think of it?

I have a friend who uses both Gemulator 3 (Dos) and Gemulator 4 (Windows). The last time I spoke to him, he was leaning heavily toward using only v3, due to considerable troubles with Windows95 and (perhaps) the Gemulator 4 code. Makes sense to me, as Windows still amounts to a rather poor 'Mac emulator', not very suitable for running an 'Atari emulator' on top of, while DOS, for all its faults, is an operating system.

For those of you who are wondering, Linux is going up on one of his pcs soon - maybe he'll do STonX next. He's that sort of a guy.

"The Poor Deluded Soul" - tderrick@acpu.com

... Don't blame me... I don't know what I'm doing.
___ Mountain Reader II - #00000077

4404. ST Format

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960306140011287 94@acpu.com>
Source record: 149400

Frank.Charlton@dial.pipex.com (Frank Charlton) maintained stoutly:

FC> ST FORMAT has NOT gone down!
FC> We're still here, still active, and intend to be for quite a
FC> while yet. With an enthusiastic new Assistant Publisher who
FC> listens, we have no intention of going away -

And I, for one, am glad of it. The more, the merrier. Good luck!

"The Poor Deluded Soul" - tderrick@acpu.com

... ######### IN STEREO WHERE AVAILABLE #########
___ Mountain Reader II - #00000077

4405. Test, please ignore

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: rarozijn@xs4all.nl
Message-ID: <313d8c7016d0642@xs4all.nl>
Source record: 149401

Sorry, but my replies don't seem to arrive in this group.

Sander.

--

Sander Rozijn
what P.O. Box 11812 must
goes 1001 GV Amsterdam come
up... The Netherlands down!

rarozijn@xs4all.nl

4406. Re: HELP!!!!!!!!!! Internet Software.

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: rarozijn@xs4all.nl
Message-ID: <313d8c7016d0ca3@xs4all.nl>
Source record: 149402

You could also ofcourse do the same as I'm doing: waiting for that new version of CAB that makes some people even droole into their keyboard ;-)

Enjoy Life!

Sander.

--

Sander Rozijn
what P.O. Box 11812 must
goes 1001 GV Amsterdam come
up... The Netherlands down!

rarozijn@xs4all.nl

4407. Re: SOUP mail/news

Newsgroup: comp.sys.atari.st
Date: 1996-03-06 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <313e44e617d09c41@xs4all.nl>
Source record: 149403

Tony Greenwood (stosser@neon) wrote:

> Is there an offline reader that will accept,read,allow editing and
> format replies for SOUP format mail packages,
>
> I asked some time ago and got laughed at, with such comments as "packet
> soup" etc,
>
> My providor will let me download SOUP format and now I know these
> actualy exist and are not a figment of my imagination (so nagh na n na
> nagh) <vbg>
>
> Is there such a program, and more importantly is anyone using it ????
> this is inportant as I will probably need help :)

Get Okami. It's a very good newsreader for News and Mail. It can use both
SOUP or UUCP and can even handle mausnet if needed.
I'm using it (right now) and so are Hallvart, Sander and probably a couple
of others here as well.
Don't expect to set it up in half an hour, but if you take some time,
and good advice ;) , you'll be rewarded with a very good Newsreader.

The file name to look for is O_026.[zip,lzh,etc]
You'll want a commandline shell too to run the im- and exportscripts.
Okami has no built-in editor, so you can still use your own favorite one.

Good luck. I'll be glad to help you, but do read the docs first.

Greetings,

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

4408. FS: Atari ST and ST stuff!

Newsgroup: comp.sys.atari.st
Date: 1996-03-07 00:00:00 UTC
From: bat@cyberden.com
Message-ID: <bat-0703960031390001@cyberden.com>
Source record: 149263
Cross-posted to: ba.market.computers,ba.market.misc,misc.forsale.computers.other.misc,misc.forsale.computers.other.systems,comp.sys.atari.st,comp.sys.atari.st.tech

```
Atari 1040ST - $90
o 1 MB RAM

Atari Color Monitor - $40
o European model - Overscan - Slightly larger then US model

Atari SC1224 Color Monitor - $40

Atari ST Video Digitizer (Navarone) - $35
o Plugs into the side port - Accepts Video input RCA

Atari ST Replay 4 Digitizer - $35
o Plugs into the side port - Mono in/out RCA

Atari SF354 External 3.5" double sided disk drive - $55
o Comes with Power supply and cable

Pickup in Oakland/Mill College area in the Bay Area (SF.CA) or buyer pays
shipping COD freight collect.

Contact Peter at 510-636-9525 or 510-633-1102
bat@cyberden.com
--
The CyberDen - http://www.hallucinet.com/cyberden

Bat - http://www.hallucinet.com/cyberden/bat
Xorcist - http://www.hallucinet.com/cyberden/xorcist
IC - http://www.hallucinet.com/cyberden/ic
EvolTwin Art - http://www.hallucinet.com/cyberden/evoltwin
```

4409. X-oR users: Please read. Helpful stuff from MotU

Newsgroup: comp.sys.atari.st
Date: 1996-03-07 00:00:00 UTC
From: jprice@ivory.trentu.ca
Message-ID: <DnvHu5.BLI@blaze.trentu.ca>
Source record: 149264

Hello X-oR users,

I just got a reply from MotU (current owners of X-oR 2, the Atari
universal editor/librarian for synths) and they inform me that
profiles for their Unisyn (PC version) editor/librarian can be
used with X-oR as long as you rename the file extensions. Unisyn
profiles can be downloaded from the MotU Web page. Enjoy.
(A profile is an information file that tells X-oR/Unisyn about
a particular synth.)

J. P. Hovercraft
aka
jprice@trentu.ca

"Also THRAK Zarathustra"

4410. Re: Big/Little Endians

Newsgroup: comp.sys.atari.st
Date: 1996-03-07 00:00:00 UTC
From: gaghon@nevada.edu
Message-ID: <4hlhmc$iat@news.nevada.edu>
Source record: 149265

Fabrice Frances (frances@ensica.fr) wrote:
: Hi, I hope this question has not been asked a zillion times...
: Please forgive me in case... and could someone mail me an answer ?
:
: I would like to know if the bare 68000 is optimized
: for 8 bit shifting/rotating like the 68020 ? Or does it require
: a huge 11 cycles for a ror.w #8,d0 ?
:

This is out of the M68000 User Manual by Motorola

. . . Performance of shift/rotate instructions is enhanced so that use of the ROR and ROL instructions with a shift count of eight allows fast byte swapping.

The ror.w #7,d0 takes 6+2n clocks or 6+14 or 20 clocks to do it.

I think the ror.w #8,d0 is as fast as the swap.w d0, in that it takes 4 clocks. I dont know for sure, it could take 6+2n with n=0 or 1.

VInce

4411. Re: Falcon FX Expansion Questions

Newsgroup: comp.sys.atari.st
Date: 1996-03-07 00:00:00 UTC
From: "S. Russell Williams" <russw@rds.com>
Message-ID: <313E5804.5CB1@rds.com>
Source record: 149266
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Does anyone know the web address for BlowUp? I hear they have a web site
and a Beta of the driver for the MMU to break the 14 meg barrier.

I would greatly appreciate an e-mail to
D.PHILLIPS25@genie.geis.com

Dan

4412. Re: HD Driver

Newsgroup: comp.sys.atari.st
Date: 1996-03-07 00:00:00 UTC
From: "S. Russell Williams" <russw@rds.com>
Message-ID: <313E5982.3141@rds.com>
Source record: 149267

I _just_ installed HD Driver on a Quantum 540 and a Syquest 270, each formatted AHDI compatible with ICD s/w, and 7 partitions each and everything seems just fine. (Hope it doesn't explode when I power it up tomorrow...)

Dan

4413. Re: Silly Mega Q:

Newsgroup: comp.sys.atari.st
Date: 1996-03-07 00:00:00 UTC
From: diehl@io.org
Message-ID: <4hlsee$fsh@news1.io.org>
Source record: 149268

Bradly Maurer (gregor@shelly.goldengate.net) wrote:
: A silly neo-newbie question. I was just wondering, I boot off of my C
: drive while the A drive goes "chugga-chuga-errrrrrr". Is it better to
: have a floppy inserted or does it really matter? i've never had any
: problems, but I just thought that I'd check.

It doesn't matter. It just speeds things up if you stick a floppy in the
drive, since the computer doesn't have to sit there searching for a disk.

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

4414. gnzip and tar files.

Newsgroup: comp.sys.atari.st
Date: 1996-03-07 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960307010033.18765C-100000@mhc.mtholyoke.edu>
Source record: 149269

Ok I thank everyone who replied to my message.
I have sttar.ttp and gzip.ttp and I can't decompress the gz files
What should I do . What parameters ? the documentation are not
really clear. I have a falcon.
Thanks.

4415. FS: Atari ST software

Newsgroup: comp.sys.atari.st
Date: 1996-03-07 00:00:00 UTC
From: jcalkins@CetLink.Net
Message-ID: <4hmh24$ldc@moltar.cetlink.net>
Source record: 149270

All offers considered

Word Writer ST $15
Aegis Animator ST $10
Silent Servce $10
Sky Fox $10
Super Huey $7
Micro League Baseball $10

>>
Jim Calkins Internet: jcalkins@cetlink.net
Systems Developer Work: 704 383-3337
First Union Home: 803 366-8505
WEB: http://www.cetlink.net/~jcalkins/home.html
<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<

4416. Re: Atari World 11 in Sheffield

Newsgroup: comp.sys.atari.st
Date: 1996-03-07 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4hmh87$hbe@m1.cs.man.ac.uk>
Source record: 149271

In article <djs.825864599@gen-off-3>, djs@jet.uk (David Stevenson) writes:
>Frank.Charlton@dial.pipex.com (Frank Charlton) writes:
>>Hidden agenda? Are you serious? We outsell AW by at least a 2:1 ratio.
>>ATB, Frank - STF Tech Editor.
>
>I wonder why?
>
>Similar sorts of reasons to why junk like the Sun and Mirror outsell
>proper newspapers, I suppose.

:-)

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
---
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

4417. FS: (UK) Atari STFM Memory Upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-03-07 00:00:00 UTC
From: Brendan McEnroe <mcenroeb@syntegra.bt.co.uk>
Message-ID: <313F678F.30A3@syntegra.bt.co.uk>
Source record: 149272

```
Extra-ram delux memory board for STFM.
Allows up to 4megs of Simms to be put in.
Fitted with .5 meg of simms to bring 520 to 1040.
With fitting instructions & disk
25 (UK P S)

mcenroeb@syntegra.bt.co.uk
```

4418. SCSI controller Supra

Newsgroup: comp.sys.atari.st
Date: 1996-03-07 00:00:00 UTC
From: Brendan McEnroe <mcenroeb@syntegra.bt.co.uk>
Message-ID: <313F6945.7B14@syntegra.bt.co.uk>
Source record: 149273

hi!

I have a Supra DMA->SCSI converter.
I was looking to using it in the following set up.
Connect the DMA out on the St to the DMS->SCSI converter
and the DMA->SCSI DMA out to a DMA hard drive.
But I want to use the SCSI so I could talk to say a AKAI s2000 at the
same time.

Has anybody tried such a set up??
Any problems ?

thanks

4419. Re: Esscode > PC uudecode

Newsgroup: comp.sys.atari.st
Date: 1996-03-07 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-0703961542510001@47.85.0.99>
Source record: 149274

In article <4hmq96$ips@preeda.internex.net.au>,
johnmoon@connexus.apana.org.au (John Moon) wrote:

> Has anyone got a solution to this problem...I uuencoded some PC stuff that
> I downloaded into my STe and saved them in 600k segmented chunks so that
> I could transfer them over into my PC. I ran UU CODE vers 2 for windows
> so as to get the segments back into binary format but the thing wont
> do it!!!! (aaaarrrggghhh shit pc's), does anyone know of a solution
> or another windows uuencode/decoder that will do the same thing as
> our trusty ESSENCODE .prg ?????
>
> thanks....and no flames!
>

I had this problem, except it was in decoding PC-uudecoder files on the ST.

I found that the header & footer that ESSCODE places in front of the
segments was not compatible with PC uudecoders.

The easiest way to discover what you need is to UUencode a file on the PC
& look at the files on a text editor. Note the first & last lines.

Now do this on the ST & look at the difference.

You can edit the PC files on the ST to put the text in the format ESSCODE wants.

I gave up on ESSCODE - it was just too awkward to use, sorry.

If you just want to transfer files ST <-> PC :-

1. Try a serial link, Terminal emulator programs on the often have a host
mode, where you can log in & download files.

2. You could zip the files, split them into 700 Kbyte chunks, save on a DD
floppy, cat them on the PC, then un-zip.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

4420. Re: New CAB!!! and Oasis!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-07 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <331dbrewood@nest.demon.co.uk>
Source record: 149275

In a message of 06 Mar 96 dave@mbha.demon.co.uk (90:100/106) woffled to
All :

d> GHood God, the bugger is doing it on purpose. Stop it Daron, I can't
d> control the drooling and it's getting in the keyboard. yuk!

Grin, well it did look like your Falcon needed a wash.

d> Sounds great. Also pre-downloading of headers and marking for retrieval
d> like Free Agent? Wonderful! How long till release?

Predownloading, but of course, Telnet is being worked on now as is mime
(once they have the new version talking to my modem again).

No ideas on release date, but I'd eastimate within a couple of months.

Daron - dbrewood@nest.demon.co.uk | dbrewood@cix.compulink.co.uk

+!+
Engineers do it to BS5750.

--

4421. Re: Atari World 11 in Sheffield

Newsgroup: comp.sys.atari.st
Date: 1996-03-07 00:00:00 UTC
From: nharlow@cix.compulink.co.uk
Message-ID: <Dnwrnt.5to@cix.compulink.co.uk>
Source record: 149276

>Yes, that's a bit of a cheek. Like when they cashed my friend's cheque
>for Stardust, and didn't deliver for what, three months? In the end he
>got a refund. They didn't even explain *why* there was a delay.

Yep, thats right we eventually did the distribution and it took us 3
months to get masters....ssigh. But a small point Daze was the company
which cashed the cheques, not ST Format. 16/32 sent the product out.
(that was fun...not)

Nick
****
16/32 Systems TEL 01634 710788 *FOR SALE*
173 High Street FAX 01634 295895 INTERNET
Strood 30 Million
Kent ME2 4TW Careful Users
****

4422. Re: Got CAB working online but !

Newsgroup: comp.sys.atari.st
Date: 1996-03-07 00:00:00 UTC
From: ackerman.29@postbox.acs.ohio-state.edu
Message-ID: <ackerman.29-0703961348570001@gb107samac.acs.ohio-state.edu>
Source record: 149277

In article <826218082_OASIS_@swoon.demon.co.uk>, tone@swoon.demon.co.uk wrote:

> I got CAB working online at last but what happens if you want to view the
> Pages you downloaded after you've logged off ?
>
> The problem being I can load some of the pages into CAB but the pictures
> that I viewed while online don't show up. I just get the [img] where it
> should be.
>
> Also what kind of settings should I put in the cache settings for Images ?
>
>

I believe all you really need to do is to make certain that the cache
is not cleared on exit. You can find this with the cache options.

Dan Ackerman
aka baldrick@terminator.rs.itd.umich.edu

4423. What is the login for ftp.cnam.fr?

Newsgroup: comp.sys.atari.st
Date: 1996-03-07 00:00:00 UTC
From: wl712@freenet.Victoria.BC.CA
Message-ID: <1996Mar7.192829.10511@freenet.victoria.bc.ca>
Source record: 149278

Hi
I would like to get some files sent to me from ftp.cnam.fr by way of
princeton.edu.I can get as far as login to ftp.cnam.fr but I can't seem
to get the right file sequence.Has anyone had any luck with this site?
Help will be appreciated! Thanks.Ron L
PS I keep getting a "no such file or diretory"message

4424. Re: 1.44 Mb floppy drive on MEGA STe

Newsgroup: comp.sys.atari.st
Date: 1996-03-07 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4hndpk$c9u@due.unit.no>
Source record: 149279

Default Trumpet User (fov1186@iperbole.bologna.it) wrote:
: Can someone explain to me how to upgrade my Mega Ste (one of the first ,
: with 720 kb floppy drive and TOS 2.05) with 1.44 Mb floppy drive ?

Open up your MSTE, disconnect the old DD-drive and connect the new HD-drive.
The MSTE will now read and write HD-floppys :-)

: Which IC must be replaced ?

If you experience problems you have to replace the floppy-controller (A
Western 1772, I believe) with a more modern Ajax. Most Atari-suppliers can
get you one.

: Some switch must be change position ?

There is a row with 8 dip-switches next to the ROMs. You have to flip ove
switch 7 if you want to format HD-floppys from the desktop.

A 2.06-upgrade will also do, 2.05 is quite sluggish...
--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

4425. Re: gnzip and tar files.

Newsgroup: comp.sys.atari.st
Date: 1996-03-07 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4hni4l$1db@ccshst05.cs.uoguelph.ca>
Source record: 149280

Katherine L Ellis (kellis@mtholyoke.edu) wrote:

: Ok I thank everyone who replied to my message.
: I have sttar.ttp and gzip.ttp and I can't decompress the gz files
: What should I do . What parameters ? the documentation are not
: really clear. I have a falcon.

gzip -d filename.gz will decompress the gzipped file. Try gzip --help for a complete list of options. Untarring is a bit trickier. The two commands I use most often are tar- tvf filename.tar, which lists the files in the tarred archive, and tar -xvf filename.tar, which unpacks the archive. You should really get the GNU version of tar, called gtar.ttp, IIRC. If you do, typing tar --help should give you a list of parameters.

THeo

4426. Re: Okami offliner (was: Re: To Hallvard and others -

Newsgroup: comp.sys.atari.st
Date: 1996-03-07 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <313f4e3424a915b4@xs4all.nl>
Source record: 149281

Tong Greenwood (stosser@stosser.airtime.co.uk) wrote:
>
> I seem to have set another thread going, some months ago I asked
> everyone if they knew of SOUP format, not even my Sysop at AdLib had
> heard of them, no one on the net, I have been asking again and OKAMI
> has been mentioned,
>
> My providor allows me to log on with connect or any other comms
> terminal, select bbs as apposed to slip or ppp which i could also
> select :), i can then select read/write news/e mail (using elm) or
> download it zipped, this is very fast and i have been unzipping,
> loading into everest and having to repost my replies using ascii
> upload :((
> My providor says he can offer SOUP format, dont know what format
> they already are, but i get an area file that simply lists the areas
> i have downloaded and there file name , so five newsgroups and email
> would result in something like
> 00000001.MSG
> 00000004.MSG
> 00000005.MSG
> 00000008.MSG
> 00000010.MSG
> 00000011.MSG
> and the area file simplt says which is which, is this SOUP format,
> if not then i can get SOUP instead, or will OKAMI handle this?

It sure looks _very much_ like SOUP to me. But I think that SOUP uses
two different Zipfiles, one for News and one for Mail.
But apart from that, this must be SOUP you're talking about.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

4427. Re: Could someone help me? (writing on a floppy for Atari ST from an Unix station)

Newsgroup: comp.sys.atari.st
Date: 1996-03-07 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <313f4e3424a90e93@xs4all.nl>
Source record: 149282

Americo Brajal (brajal@lep-philips.fr) wrote:

>Hi to you all!
>I am currently working on sun sparc stations which have internet access.
>One of my friends uses an Atari ST at home and wants to recover some of the shareware
>programs that are available in the ftp servers and he asked me to do so.
>Unfortunatly, I do not know how I can write on floppy disks so that he can read
>it on his Atari. Thus, could someone give me some hints in order to do so?
>I already tried to save the data from the sparc station on a high density PC
>formatted floppy but the Atari cannot read it.
>I hope to hear from one of you soon (preferably by e-mail...).

Use Normal density instead. That's it.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

4428. Re: Problem with 16MB in a Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-03-07 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <313f4e3424a91ae5@xs4all.nl>
Source record: 149283
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Pascal FELBER (felber@lse.epfl.ch) wrote:

>I've got a problem with a 16MB memory card in a falcon. The card is a 'Falcon Wings'
>from H&N. I've put 4x4MB simms on it (actually, the memory was taken from a Mac II).
>Everything seems to work fine (the falcon recognizes the memory and all programs run
>fine) but the image on my VGA monitor isn't correct (some pixels are flashing and
>moving). I suspect it is a problem with direct accesses by the video chips to the
>ram. Is my ram too slow? BTW, I have a screenblaster and an accelerator in the Falcon
>(I don't remember the name, but it just changes the clock frequency).

That is a 'bug' in the Falconwings card. I mean it's a bad design. To my
knowledge, this can't really be fixed... But maybe someone else knows more.
Otherwise you should get the card that uses 1 16 MB PS/2 SIMM, those are good.
Trouble is of course, that you cannot use those SIMMs you have in it :-(

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

4429. WWW that works ST med rez (4 color)?

Newsgroup: comp.sys.atari.st
Date: 1996-03-07 00:00:00 UTC
From: jnorton@ra
Message-ID: <4hnotd$26m@thoth.nilenet.com>
Source record: 149284

Is there a program that will render web graphics in 4 color ST med rez?
I took a look at CAB and it only dithers in med rez. Also, it would be
nice to have a program that does PPP (that is what my provider offers).

4430. Re: QWK-supporting offline-readers

Newsgroup: comp.sys.atari.st
Date: 1996-03-07 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4hmc67$nlg@lyra.csx.cam.ac.uk>
Source record: 149285

In article <826223856_OASIS_@spirit.demon.co.uk>,
greeny@spirit.demon.co.uk (David Greenhough) writes:

>The qwk system I personally prefer (and use) with BBSs is KIVI QWK.
>Its shareware, written by Arto Jalkanen in Finland.
>I see no reason why it wouldnt work with QWK internet generated stuff.

The problem with QWK is that it truncates subject lines. It's not too
much of a problem for fidonet where although longer subject lines are
possible they are not much used, but on usenet it is often a problem.

Because QWK also destroys the references line, messages you write have
no references line and the wrong subject, so there is no way for a
threaded newsreader to know that your message is really part of the
same thread as what it's replying to.

4431. Re: STiK FTP

Newsgroup: comp.sys.atari.st
Date: 1996-03-07 00:00:00 UTC
From: stosser@stosser.airtime.co.uk
Message-ID: <826277352_OASIS_@stosser.airtime.co.uk>
Source record: 149286

>Joe is unhappy that CAB is being tarred with the www brush and the
>difficulties of using same so publicly moaned about both here and in
>the various Atari fora (ums?)

Sorry what does that mean, what is Joe unhappy about, tarred with
the www brush?, thats the bit I dont follow ?

>Danny continues to explain Stik and more importantly the ovl is "work
>in progress" and we should all support and encourage this
>transcontinental effort.

Thats exactly right, no one said it was the finished product, yet a
lot are still moaning ?

>Most of what I've seen should have been answered RTFM and the rest
>(10%) forwarded to the developers.

Yes everyone reverts to RTFM but reading the Manual does not
gaurantee understanding it ?? I would imagine every question ever
asked in this newsgroup could have been answered by reading a
manual,magazine,book,faq , but the questions still get asked, indeed
there are many who get a great deal of pleasure from answering
them, I know if I can ever succesfully answer a question it makes me
smile :)

>Yes, we should all register and encourage these guys, they're out there
>performing miracles for us IN THEIR SPARE TIME. Quit badmouthing at
>the back there, all you've seen are very early betas of most of this
>stuff. Send cash and bug reports.
^^^

This is 100% true, I see the registering of such programs as an
incentive to the programmers to keep going, if everyone waited until
it was ready and bug free then it simply would not happen, there are
too many people asking why they should pay for a bug ridden product,
Pay up and it will soon be unbugged and you will be one of the first
to recieve the latest versions, I got the latest CAB.OVL this morning
that is reputed to be crash free (we will see <g>) and yesterday got
the new StiK and associated programs,
Dont wait for the finished product, pay now and give people the
incentive to carry on,
This is only my second day using Oasis (fanx Flinny) but any fool
can see its worth registering and paying a tenner to get my foot in
the door for Oasis 2 sounds like a bargain as well :)

Cheers.......!ynoT

H.E.R.O.\VidIgrid\Multipakman\Spotit\Stosser And many more Titles
****
* stosser@airtime.co.uk | irc#atari<stosser> | Atari PD Programmer *
** http://www.airtime.co.uk/users/stosser/ ************************

4432. HELP!!!!!!!!!! Internet Software.

Newsgroup: comp.sys.atari.st
Date: 1996-03-07 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <094_9603080106@flight.org>
Source record: 149287

> To all you atari programmers out there: Why is there no
> easy-to-setup-and-use (I hate to use the PC term "Plug and
> Play" or "Setup Wizard") Internet PPP (actually any protocol)
> software? I have tried setting up the following (and failed
> each time):
~
> What should I do?!?!

~

Mv> *Hey*, you're not accusing any of us here, now are you ???
Mv> For starters, it doesn't work this way. You have to put some
Mv> effort into it yourself. And if at a certain point you get
Mv> stuck, *then* you can ask more _specific_ questions and many
Mv> will be able to help you. What you're asking here IMO is for
Mv> someone to write a comprehensive manual covering all possible
Mv> pitfalls installing all those five programs. Probably no-one
Mv> is going to try and do that in their free time, because it
Mv> easily involves hundreds of pages of text.

I don't think Julian was accusing any one of anything. After all, I feel just the way he does (except I haven't yet tried to install any of the packages...:) I look through the messages here, and boy it seems like there is an aweful lot of problems getting an Atari hooked up to the Internet.

The only provider available to me charges $55 sign-up fee, plus $25 a month minimum for 50 hours. (I just attended an informational meeting tonite.) The only computer available to me is an Atari. I don't get to practice on a free account, nor can I whip out a clone computer to use if the Atari packages fail me. (I'm not saying you can either! :)

With all the problems I read about connecting to the net, I'm wondering if I really should spend $80? It seems like an expensive gamble at this point in time.

You mention that Julian should read all the docs that come with the software package. I just un-compressed NOS today from the Compendium CD-ROM. The doc folder contains 1.5 megs of text files. That's just _one_ of the packages.

I don't want to spend the next 3 years reading *.doc files and lots of money on access fees, and it maybe doesn't work after all? I want to surf the net. It sounds like Julian feels the same as me - I buy a word processor, spread sheet, telecom package, skim 100 pages of a

manual, & things start happening. Accessing the Internet seems a
far, far reach from that. I understand WWW (CAB, et al) are trying
to head in that direction, and are really just in testing stage
right now. So, no disrespect to them, but darn it, I wanna open the
box & start playing!!! :) Like Julian, I'm not upset with anyone;
I'm just frustrated that I have to wade through 1.5 megs of doc
files, and use software that may or may not work. :)

___ Mountain Reader II - #Demo 001

------------- -//- --------------
Internet: Paul.Muehlbauer@flight.org
note: the views expressed by this
user are strictly his/her own.

4433. Altavista problems anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-03-07 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <826314286_OASIS_@ajrose.demon.co.uk>
Source record: 149288

I've recently been having problems with the Alta Vista web search engine using CAB/STiK. I've only managed to get to the search results once in the last few attempts - all other attempts have resulted in a total crash, returning me to desktop under single TOS and giving me memory corrupted under MagiC 2 (the bit where it asks "Try to repair?"), the latter being almost unique in my experience of CAB crashes. This is a regular repeatable occurence, expect for one attempt last night when it worked like a dream for my first search, before crashing on a second search in the same session.

This suggests that the problem isn't entirely mine. Anyone else suffered similarly using CAB to access Altavista (on www.altavista.digital.com)?

I'm a little confused by this one - everything else is working and crashing as usual on the WWW.

Suggestions?

Andrew

--

---
andrew@ajrose.demon.co.uk

4434. Re: Avalon 3

Newsgroup: comp.sys.atari.st
Date: 1996-03-07 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4hl61j$qjh@tor.abc.se>
Source record: 149289

```
t> : a> m> Does anyone know anything about Avalon III? Will it ever be
t> : a> m> released?
t> : a>
t> : a> What sort of program is it? :|
t>
t> : A sampling editor.
t>
t> What features does Avalon have that Genwave v2.0 does not?

Two things:

The synthesize page - where you can 'build' your own synthesizer
sounds.

FFT - Very useful to see the highest frequency.

I use Zero-X for all my other needs. Why?

---------------------------------------------------------------------
Email: Carl.Lofgren@abc.se
---------------------------------------------------------------------

---
* Kivi 1.41a *
```

4435. Re: SOUP mail/news

Newsgroup: comp.sys.atari.st
Date: 1996-03-07 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4hmi38$enh@epsilon.qmw.ac.uk>
Source record: 149290

On stosser@neon, Tony Greenwood (stosser@neon) typed away:
: Is there an offline reader that will accept,read,allow editing and
: format replies for SOUP format mail packages,

ReJoinder will do this.

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

4436. Re: STiK FTP

Newsgroup: comp.sys.atari.st
Date: 1996-03-07 00:00:00 UTC
From: Ian_Taylor@a2w.maus.sub.org
Message-ID: <199603072030.a63625@a2w.maus.de>
Source record: 149291

Andrew Rose (andrew@ajrose.demon.co.uk) wrote on 06.03.96:

>Why not release these generally with an understanding that we are ALL
>helping to test and participate in the development of this software?
Here are two reasons:

1. A team of experienced knowledgeable testers can work faster than hordes
of inexperienced ignorant ones.

2. Managing the output of the hordes: duplicate, incorrect and or redundant
error reports takes time and resources.

>After all when have we seen rapid development in software? When there's
>a large user base all able to give feedback to the authors.
Do you mean like in the Windows 95 development ...

When beta testing is done and the product is stable and there is hopefully a
consensus that it's ok to release, then of course the more users that pummel
it the better - and then error reports should be welcome feedback (it's also
nice to get a little positive feedback too).

Ian_Taylor@a2w.maus.de

4437. For Sale: Atari comuter with MIDI software and Keyboard

Newsgroup: comp.sys.atari.st
Date: 1996-03-07 00:00:00 UTC
From: Chris <cbl@uclink2.berkeley.edu>
Message-ID: <NEWTNews.826243803.4440.scratch@bilbo.netmanage.com>
Source record: 149292
Cross-posted to: rec.music.marketplace.misc,rec.audio.marketplace,comp.sys.atari.st,comp.music.misc,comp.music.midi,comp.misc.forsale,ba.market.forsale,ba.market.computers,ba.forsale

For Sale:

Atari 1024ST
1meg of RAM
4meg HD
Extra disk drive 3.5"
Reply 16bit sampler cartridge
Full complete software: sampler, editor, full MIDI layout,
4 track drum machine program
Breakthrough sequencer 32 track sequencing program
Color monitor, modem and printer.

$550

Also:
Studio 49 MIDI controller keyboard $100

All in good condition

Chris

510-703-9475 (after 6pm is best)

cbl@uclink2.berkeley.edu

4438. Re: New CAB!!! and Oasis!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-07 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <826270136_OASIS_@husbands.demon.co.uk>
Source record: 149293

Of course, the answer is simple. If you want to find out all about the new Oasis, simply pre register for it! Then you get sent updates on it's progress and don't miss out on a thing!

And you would have been given the opportunity to be a beta tester!

And at £10 to pre register, it's a bargain!

—

=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
=--=

4439. Re: MagiC 4 English version ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-07 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4hmpng$ips@preeda.internex.net.au>
Source record: 149294

Is this version of Magic STe compatible or only Falcon?

--


```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

4440. Re: New CAB!!! and Oasis!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-07 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <330dbrewood@nest.demon.co.uk>
Source record: 149295

In a message of 06 Mar 96 josk@stud.unit.no (90:100/106) woffled to All :

j> Is it still Demon-specific? I couldn't get Oasis 1.35 to work at all
j> with my university PPP-account.

It will work with Pipex most certainly, and that uses POP3.

Daron - dbrewood@nest.demon.co.uk | dbrewood@cix.compulink.co.uk

+!+
The reason behind the style of the new IBM logo is that this was the best
they could achieve in the resolution they had.

--

4441. Re: HD Driver

Newsgroup: comp.sys.atari.st
Date: 1996-03-07 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <4ho4ua$j25@cxc1.cl.msu.edu>
Source record: 149296

ashort@mettav.demon.co.uk (Alastair Shortland) writes:

> m> My hard disk is formatted with ICD. Now, I'm about to use HD Driver
> m> instead. Must I reformat my hard disk?

>I went from HDDriver to ICD without formatting, so you should be okay going
>the other way..

I still waiting to hear someone explain why an ICD user would want to
convert from ICD --> HD Driver when now I see there are people converting
from HD Driver --> ICD.

What gives?

Is HD Driver worth owning?
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

4442. Re: STiK FTP

Newsgroup: comp.sys.atari.st
Date: 1996-03-07 00:00:00 UTC
From: rwhit@edenbbs.com
Message-ID: <826312548_OASIS_@edenbbs.com>
Source record: 149297

>
> This is 100% true, I see the registering of such programs as an
>incentive to the programmers to keep going, if everyone waited until
>it was ready and bug free then it simply would not happen, there are
>too many people asking why they should pay for a bug ridden product,
> Pay up and it will soon be unbugged and you will be one of the first
>to recieve the latest versions, I got the latest CAB.OVL this morning
>that is reputed to be crash free (we will see <g>) and yesterday got
>the new StiK and associated programs,

Wha! Where did you get the latest (crash free) CAB.OVL ???

Have I missed something on all those FTP/WWW sites?

Please inquiring minds want to know.

Thanks :-)))))))
--

Bob White
home= rwhit@edenbbs.com
work= rwhit.es_xc1@xerox.com

Id rather be sailing, skiing, computing.

Party on garth..... schwiiiing :-)

4443. Re: STFM memory upgrade ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-07 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <826294156_OASIS_@swampdog.demon.co.uk>
Source record: 149298

In article <826108508_OASIS_@swoon.demon.co.uk>
jan@swoon.demon.co.uk (Janet Gilbert) said:-

>Is a memory upgrade board for a STFM easy to fit ? I have been messing
>around with electronics since i was a kid so I'm ok at soldering. I
>have the half meg simms left over when I upgraded the STE so I'll just
>need the board,yes ?

If both your MMU and Video chip are socketed there is no soldering at
all. Just press hard on the sockets and hope they go in before the
motherboard snaps in half! :-)

--

Guy Harrison

guy@swampdog.demon.co.uk

4444. WWW Question ?????

Newsgroup: comp.sys.atari.st
Date: 1996-03-08 00:00:00 UTC
From: jnorton@ra
Message-ID: <4hpib1$nj5@thoth.nilenet.com>
Source record: 149154

Is there a program that will render web graphics in 4 color ST med rez?
I took a look at CAB and it only dithers in med rez.

Also, it would be nice to have a program that does PPP (that is what my
provider offers).

4445. Re: New CAB!!! and Oasis!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-08 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <826302648_OASIS_NEWS@nest.demon.co.uk>
Source record: 149155

In article <826274266snz@mbha.demon.co.uk>
Dave B <daveb@mbha.demon.co.uk> wrote:-

>Where can this (these) new versions be got?

Directly from one of the authors if you are a beta tester.

--

Beta testing the superb Oasis II.....

4446. 1StWord-> mac

Newsgroup: comp.sys.atari.st
Date: 1996-03-08 00:00:00 UTC
From: flury@iet.mavt.ethz.ch
Message-ID: <flury-0803961745480001@flury.slip.ethz.ch>
Source record: 149156

How can I convert 1St Word Files direct to mac word FIles, without saving them as Ascii Files ??

--
Matthias Flury
Energy System Lab
ETH Zurich
Switzerland

4447. Re: ICD Link questions...

Newsgroup: comp.sys.atari.st
Date: 1996-03-08 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4hpstt$jmv@blackice.winternet.com>
Source record: 149157

> Uwe Seimet <us@bruker.de> writes:
> Jo Even Skarstein wrote:
>
> > : Can it use PC compatible partitions? I use Macs extensively at work, and
> > : being able to move the SCSI drive onto a Mac and backup the data at work
> > : (or onto, say, a Syquest) would be extremely useful.
> >
> > Yes you can (If you have TOS 1.4->), but they can't be larger than 32Mb.
>
> They can be larger if you use the BIGDOS GEMDOS extension which is free software.
> (ftp://acp5.chemie.uni-kl.de/pub/atari/.) But note: BIGDOS requires a pachted version of
> AHDI or an XHDI compatible driver (CBHD, HuSHI, HDDRIVER). The ICD software won't work.
> At least this is what the BIGDOS README says.
>

>>>>
With the ICD software only the 1st partition HAS to be 16 or 32 Meg depending
on your version of TOS (the BOOT Partition). The others can be - - not sure as I haven't
tried any over 180Megs. There could be a 256 or 512 Meg limit here.

Rich Mier

4448. TT030 For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-03-08 00:00:00 UTC
From: glens@natinst.com
Message-ID: <4hpti7$2ns@falcon.natinst.com>
Source record: 149158
Cross-posted to: comp.sys.atari.st,misc.forsale.computers

My freind has an Atari TT030 for sale. It includes 8M of RAM and a hard drive which we beleive is 40M. It does not include a monitor but does include a mouse and keyboard. The keyboard has a few keys broken off, so they will either need to be repaired or the keyboard replaced. The computer and mouse are in like new condition. I think you can use a standard VGA monitor with it. At least that's what we used to test the computer and it worked.

Please e-mail me with offers.

4449. Re: What SIMMS to use in STE?

Newsgroup: comp.sys.atari.st
Date: 1996-03-08 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4hpu5f$jmv@blackice.winternet.com>
Source record: 149159

> iocentre@tcns.co.uk (Tim Wright) writes:
> Hi all. I've just purchased a second hand STe with 1Mb Ram. I'm planning to
> go to at least 2Mb (Well, 2.5 Mb using two 1Mb and 2 256k SIMMS, probably)
> and wondered what the limitations were.
>
> I'm assuming the STE uses 30 pin SIMMS - is this correct? (The machine
> hasn't arrived yet, so I ca't open it up and look...)
>
> Are there any limits on 3 or 9 chip SIMMS, or on access times?
>
>>>>
30 Pin SIMMs, with or without parity. The Parity bit is ignored.
The type (2, 3, 8 or 9 chip) and the speed should all be the same in the
same bank. Even 100 NSec speed will work. 2.5 Meg, Bank 0 has to be
the 1Meg SIMMs.

Rich Mier

4450. Re: Atari World 11 in Sheffield

Newsgroup: comp.sys.atari.st
Date: 1996-03-08 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4hq03u$eg4@inca01.inca.co.nz>
Source record: 149160

Mike (mike@coconut.demon.co.uk) wrote:
> At one time in
> the past I was able to buy and read four decent ST magazines every month,
> I'd be happy to buy that number again!

How about buying four copies of of each Atari World issue then? {[:-)]

(sorry!)

--

Quote For The Month:

"Hello, operator. This is an emergency. What's the number for 911?"

4451. Re: MagiC 4 English version ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-08 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <4hpm6t$drs@kaon.kuai.se>
Source record: 149161

John Moon (johnmoon@connexus.apana.org.au) wrote:

: Is this version of Magic STe compatible or only Falcon?

MagiC 4 is for all Atari computers, including the Falcon030!

--
@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

4452. Genealogy

Newsgroup: comp.sys.atari.st
Date: 1996-03-08 00:00:00 UTC
From: tony.gott@zetnet.co.uk
Message-ID: <4hq178$rmo@irk.zetnet.co.uk>
Source record: 149162

Is anyone able to recommend a good genealogy program for Atari?
Could you please respond by e-mail.

--
Tony Gott, Bayanne House, Sellafirth, Yell, Shetland ZE2 9DG, U.K.
Voice/Fax: +44 (0) 1957 744219
E-mail: tony.gott@zetnet.co.uk
**** Bed & Breakfast in the Far North ****

4453. PopeMerlin (Phin)

Newsgroup: comp.sys.atari.st
Date: 1996-03-08 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.395.000C4033@cfcsc.dnd.ca>
Source record: 149163

```
I subscribed to Atari World via Phin Pope last March
I tried to contact Phin at POPEMERLIN@delphi.com but the mail was returned as
undeliverable.
Would anyone know of a new e-mail address for Phin Pope?
or
HEY! Phin Pope, if you're out there, would you reply?
I want to renew my sub to Atari World!
the best!

later.plus tard
```

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CFCollege, Toronto, Ontario, Canada===Qu&#65533;bec dit oui, Qu&#65533;bec dit non===
ken.macdonald@canrem.com, Qu&#65533;bec, la nation dans le pays du Canada

4454. Re: New CAB!!! and Oasis!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-08 00:00:00 UTC
From: dag.dao@dada.ct.se
Message-ID: <ftn_2.200.136$fidonet.org_31403b48_Dag.Dao@dada.ct.se>
Source record: 149164

> Is it still Demon-specific? I couldn't get Oasis 1.35 to work at all
> with my university PPP-account.

Hm, the latter versions of Oasis (pre v2.00) aren't as Demon-specific anymore.
I'm running v1.35 here in Sweden on an ISP that definitely doesn't resemble
Demon a bit! ;)

Do mail me if you give it second thoughts!

dada@dada.pp.se

-+- /Dada!

4455. Esscode > PC uudecode

Newsgroup: comp.sys.atari.st
Date: 1996-03-08 00:00:00 UTC
From: dag.dao@dada.ct.se
Message-ID: <ftn_2.200.136$fidonet.org_31403d33_Dag.Dao@dada.ct.se>
Source record: 149165

> Has anyone got a solution to this problem...I uuencoded some PC stuff
> that I downloaded into my STe and saved them in 600k segmented chunks
> so that I could transfer them over into my PC. I ran UU CODE vers 2 for
> windows so as to get the segments back into binary format but the thing
> wont do it!!!! (aaaarrrggghhh shit pc's), does anyone know of a
> solution or another windows uuencode/decoder that will do the same
> thing as our trusty ESSENCODE .prg ?????

Actually, Michel has ported ESSCODE to Windows; the version number even is up
to v6.7! If you have one of the later Atari versions, you'll find where to find
them in the DOCs.

-+- /Dada!

4456. Re: texel

Newsgroup: comp.sys.atari.st
Date: 1996-03-08 00:00:00 UTC
From: h9250467@idefix.wu-wien.ac.at
Message-ID: <4hq3ir$sj0@osiris.wu-wien.ac.at>
Source record: 149166

Coolens Hugo (coolens@kiho.be) wrote:
: Does texel include possibilities for making graphs out of a spreadsheet?
: Is it ready for Magic4?

a) It does not support graphics in that version ("still under construction")
b) You won't find any other prgram that supports up-to-date GEm and
magictechnology as excellently as Texel:
Iconify, modal dialgs, 3 D, Drag and Drop. long file names, system font
selector, ST Guide support, NVDI font handling and printing, and OLE on
the Atari using Olga Etc etc.

Ragrds,

alfred

: regards
: Hugo

4457. Re: Could someone help me? (writing on a floppy for Atari ST from an Unix station)

Newsgroup: comp.sys.atari.st
Date: 1996-03-08 00:00:00 UTC
From: ade@finitive.demon.co.uk
Message-ID: <826407906_OASIS_@finitive.demon.co.uk>
Source record: 149167

In article <4hm5fn$lce@procyon.lep-philips.fr>
brajal@lep-philips.fr (Americo Brajal) said:-

>Hi to you all!
>I am currently working on sun sparc stations which have internet access.
>One of my friends uses an Atari ST at home and wants to recover some of the shareware
>programs that are available in the ftp servers and he asked me to do so.
>Unfortunatly, I do not know how I can write on floppy disks so that he can read
>it on his Atari. Thus, could someone give me some hints in order to do so?
>I already tried to save the data from the sparc station on a high density PC
>formatted floppy but the Atari cannot read it.
>I hope to hear from one of you soon (preferably by e-mail...).
Save onto double density floppy, (PC format still)
>--
>
>_____
>
> Americo Brajal
> Laboratoires d'Electronique Philips S.A.S. Phone : 33 (1) 45 10 67 91
> B.P. 15 - 22, Av. Descartes Fax : 33 (1) 45 10 69 60
> 94453 Limeil-Brevannes Cedex (France) E.mail : brajal@lep-philips.fr
>

--

This .sig contains no artificial colourings or preservatives.

Contact :- ade@finitive.demon.co.uk
Adrian Samm, (SL) Luton Air Scouts, Luton, Bedfordshire, England.

4458. Re: STiK FTP

Newsgroup: comp.sys.atari.st
Date: 1996-03-08 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960308175142.753D-100000@terrazzo.lm.com>
Source record: 149168

On Thu, 7 Mar 1996, Maarten van den Berg wrote:

> Andrew Rose (andrew@ajrose.demon.co.uk) wrote:
>
> >
> >Does anyone else think the experience of MG-FTP in the Atari online
> >community negates the need for extensive beta-testing? Are we not, in
> >essence, all beta-testing the FTP program, and (I hope) making the author
> >aware of out constructive criticisms?
>
> Excellent Idea. However I think the real problem with STiK is that the
> logfile-option, as described in the docs, doesn't seem to work at all.
> How can you ever (as user/beta-tester) find out what exactly caused the
> bombs or the freeze ? *That* is the first thing they should fix IMO.
> That helpful logfile-option.
Don't know about anyone else, but MG-FTP is rock solid for me!
Only times it has bombed was on second start up in an earlier version
(fixed) and once after the carrier got dropped by my ISP! I've run into
and reported several bugs in the earlier versions, but no ugly bombs
across the screen 8-) Michael Guse is doing an excellent job! At the
present time MG-FTP is fully operational! He's busy adding even more
bells and whistles. This thing is really going to be something special
before he is done with it!

>
> --
>
> Maarten van den Berg -------- Amsterdam -------- The Netherlands
> ------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------
>
> This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
> and have never been, on any of Micro$ofts (or -related) Data-storage devices.
> Upon contact with the Micro$oft NetWork these bits will self-destruct within
> twelve minutes, without any preliminary warning.
> Please report any malfunctions concerning this matter to Postmaster@[.*]
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

4459. MagicMac keyboard problem/new version?

Newsgroup: comp.sys.atari.st
Date: 1996-03-08 00:00:00 UTC
From: chambera@cs.pdx.edu
Message-ID: <4hqioc$egj@pleiades.cs.pdx.edu>
Source record: 149169

Apologies to anyone who's already seen this--my news server is misbehaving again.

I'm having a weird problem with MagicMac 1.2.5 and my Quadra--when I hit the " (doublequote) key I get the @ (at sign) instead! I've tried the usual fixes--conflicting ACCs and AUTO folder progs, conflicting extensions on the Mac side, etc. I'm not sure if this just started or if it's been this way since I installed MagicMac (since I use TeX most of the time I don't have much occasion to hit the doublequote key).
Any ideas?

Also, what's this I hear about MagicMac 1.2.6? What does the upgrade consist of? Any keyboard-related bugfixes? (crossing my fingers...) 8-)

---Alex Chamberlain
chambera@cs.pdx.edu

4460. FS: 1040st-f,sc1224 monitor

Newsgroup: comp.sys.atari.st
Date: 1996-03-08 00:00:00 UTC
From: djthad@drumnbass.com
Message-ID: <djthad-0803962244350001@d44.netgate.net>
Source record: 149170

```
excellent condition, loads of software, joysticks, monitor, keyboard:
complete system. great for a home midi studio. $350.00 or BO.
please call 408.261.9857 after 6.00 pm PST 7 days a week.

--
sf strikes back........
www.netgate.net/~djthad
```

4461. Re: NOS / Oasis problem: two bombs again..:(

Newsgroup: comp.sys.atari.st
Date: 1996-03-08 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <826394566_OASIS_@ping.be>
Source record: 149171

In article <826156802_OASIS_@stosser.airtime.co.uk>
stosser@stosser.airtime.co.uk (Tong Greenwood) said:-

>
>This is my first day on Oasis/nos (been at it all bloody day)
>
>Yes I got two bombs, I removed all my resident prgs one bye one, my problem
>was definatly the JAR_10.PRG that came with the Stik/CAB package, 2 bombs
>every time with that installed, works great when its not :)
>
> Hope this Helps :)
>

I use the JAR.PRG all the time. I haven't any problem with it. The
only differents is that I've changed it to JAR_15. I've tried OASIS
with NoDesk 3.04, Tera, Neodesk 4, Gemini, Thing 0.59 and
Mint/Mintnet/Thing 1.0. In all these desktops Oasis runs fine. The
only thing you must not do is trying to load Oasis in TT-ram. If you
do it reacting strange (at least at my TT). It also seems not to work
with Geneva.

CU around
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

4462. Re: Demon problems?

Newsgroup: comp.sys.atari.st
Date: 1996-03-08 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <826402852_OASIS_@whalley.demon.co.uk>
Source record: 149172

In article <826185680_OASIS_@coconut.demon.co.uk>
mike@coconut.demon.co.uk (Mike) said:-

>Strangely enough, I've had something similar recently. I posted an article
>to this group regarding the arrival of ST World in Sheffield. Two days
>later, it had still not appeared, but Frank Charlton and another gent were
>busy posting replies to my original posting!
>
>It could be Nos/Oasis to blame, but somehow I doubt that, so did everyone
>else receive the following posting: "Atari World 11 in Sheffield" ?
>
>Specifically, did any Demon users receive this posting?

Yes, it arrived here OK, as did the followups.

John

--

John Whalley
john@whalley.demon.co.uk

4463. Atari comps & parts needing repair

Newsgroup: comp.sys.atari.st
Date: 1996-03-08 00:00:00 UTC
From: emmesoft@mbox.vol.it
Message-ID: <emmesoft-0803961052080001@to-b-15.intelnet.vol.it>
Source record: 149173

I am interested in buying Atari parts and systems in need of repair,
monitors,printers, anything I'll pay for S&h
E-mail at emmesoft@mbox.vol.it

--
Marco Greppi - Emmesoft

4464. Re: Could someone help me? (writing on a floppy for Atari ST from an Unix station)

Newsgroup: comp.sys.atari.st
Date: 1996-03-08 00:00:00 UTC
From: brajal@lep-philips.fr
Message-ID: <4hoq2l$jv5@procyon.lep-philips.fr>
Source record: 149174

Thank you very much for those who helped me in solving this ST floppy transfer problem.
It was mainly due to the use of HD formatted floppies instead of DD ones...

A. Brajal.

Americo Brajal
Laboratoires d'Electronique Philips S.A.S. Phone : 33 (1) 45 10 67 91
B.P. 15 - 22, Av. Descartes Fax : 33 (1) 45 10 69 60
94453 Limeil-Brevannes Cedex (France) E.mail : brajal@lep-philips.fr

---

4465. Re: ST Format

Newsgroup: comp.sys.atari.st
Date: 1996-03-08 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <9700_DCroker@mettav.demon.co.uk>
Source record: 149175

This message from Frank to All came in on a wing and a prayer...

Hi Frank!

>> Well, if that's the case, I think it must mean that they have gone under.
>> I haven't bought an STF in a while. It is too dear for too little. It used
>> to be so good as well.
FC>
FC> READ MY LIPS : ST FORMAT has NOT gone down! Jesus, I should know :) The
FC> issue of the missing subs pages is one I've commented on enough in the
FC> past, so I won't go into it again.

There are plenty of people in n.st.format who've heard nothing at all on the
subject, perhaps a mission statement via Andy Curtis?

FC> As for the magazine itself, it's still very much here, and still on
FC> sale. Things are changing internally within the mag which I can't comment
FC> on yet, but I'm now Technical Editor on STF. Anyone who knows me should

Look forward to seeing the results!

FC> We're still here, still active, and intend to be for quite a while yet.

Good, we need magazines to keep up the interest in Atari computers.

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4466. Re: Esscode > PC uudecode

Newsgroup: comp.sys.atari.st
Date: 1996-03-08 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <826366860_OASIS_@flinny.demon.co.uk>
Source record: 149176

In article <4hmq96$ips@preeda.internex.net.au>
johnmoon@connexus.apana.org.au (John Moon) said:-

>Has anyone got a solution to this problem...I uuencoded some PC stuff that
>I downloaded into my STe and saved them in 600k segmented chunks so that
>I could transfer them over into my PC. I ran UU CODE vers 2 for windows
>so as to get the segments back into binary format but the thing wont
>do it!!!! (aaaarrrggghhh shit pc's), does anyone know of a solution
>or another windows uuencode/decoder that will do the same thing as
>our trusty ESSENCODE .prg ?????

Wasn't there a version of esscode for the PC? that would probably do
it properly :-)

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Http://www.unn.ac.uk/~cju920/ <
> Falcon 030/4/1160/FPU/LINUX <

4467. Re: CAB/STik

Newsgroup: comp.sys.atari.st
Date: 1996-03-08 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <826380132_OASIS_@flinny.demon.co.uk>
Source record: 149177

In article <826273847snz@mbha.demon.co.uk>
Dave B <daveb@mbha.demon.co.uk> said:-

>
>Can anyone out there tell me what are the most recent versions of CAB and STik,
>and where I can get them?
>
>Thanks for any help...

The latest version of stik/cab combo to be released are in the www116
package I heard of a cab 1.1a being released but I dont know if this
was meant to happen or not. A new www package is planned for a release
RSN :>

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Http://www.unn.ac.uk/~cju920/ <
> Falcon 030/4/1160/FPU/LINUX <

4468. Re: xboot help wanted

Newsgroup: comp.sys.atari.st
Date: 1996-03-08 00:00:00 UTC
From: Dave B <daveb@mbha.demon.co.uk>
Message-ID: <826274502snz@mbha.demon.co.uk>
Source record: 149178

In article <826224652_OASIS_@connectum.skurup.se>
savarez@connectum.skurup.se "Claes Olsson" writes:

> In article <4hgfh7$cpl@roger.interlynx.net>
> bikerbob@wchat.on.ca (James Schofield) said:-
>
> >I know that it allows you to assign it different directories for the
> >ACCS and CPX's but my computer will not read ACCS from anywhere but
> >the root on the boot drive.
>
> BUT, you need some kind of additional software in order to load
> the ACCs from a directory (other than the root of the boot drive).
> 'XBOOT' does not handle this!

Hmmm. I don't need anything (eith MagiC) - it just works!

There is a prog called accfldr.prg somewhere on a bbs. This goes in the
auto folder and will do the job for you...
--
Dave B
---
daveb@mbha.demon.co.uk

4469. CAB/STik

Newsgroup: comp.sys.atari.st
Date: 1996-03-08 00:00:00 UTC
From: Dave B <daveb@mbha.demon.co.uk>
Message-ID: <826273847snz@mbha.demon.co.uk>
Source record: 149179

Can anyone out there tell me what are the most recent versions of CAB and STik,
and where I can get them?

Thanks for any help...
--
Dave B

4470. Re: New CAB!!! and Oasis!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-08 00:00:00 UTC
From: Dave B <daveb@mbha.demon.co.uk>
Message-ID: <826274266snz@mbha.demon.co.uk>
Source record: 149180

In article <DnwC5M.1F8@cf.ac.uk> martinna@cf.ac.uk "neil martin" writes:

> Daron is not exaggerating about the interface. What Dave has done is
> amazing even on my st BUT it needs NVDI. Oasis looks much the same but as
> soon as you start using it you realise that Phil has almost completely
> re-written it. For instance I just received a beta of Gary Priest's
> costa: oasis extracted the .zip from the uuencoded mail and then I
> chucked the paragraph of text at the start into a file ready for
> inclusion in my reply. It also copes with PGP automatically.
>
> PPP hasn't been implimented yet though (the selection option is there but
> not available yet).

Where can this (these) new versions be got?

--
Dave B
---
daveb@mbha.demon.co.uk

4471. HELP!! Lynx an Mint

Newsgroup: comp.sys.atari.st
Date: 1996-03-08 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4hptsi$esb@madeline.INS.CWRU.Edu>
Source record: 149181

Help!
I have finally gotten lynx to run under mint. By using the TAF
distribution, but NOT going in to x-term. I did this by setting
INIT = . in the mint.cnf file. Now I can use gem to run dip,
and run lynx by clicking on it in /u/f/lynx/lynx. That is where I
put lynx. I have put lynx.cfg in /f/usr/local/lib as specified.
If I run lynx with no arguments (in the TTP box). it can't find
www.cc.ukans.edu, and dies. if I start lynx with
http://www.cwru.edu
it finds it ok, but with no bolds on the link names, and no
cursor telling me where I am. I run lynx on my VAX, and so
I know what it should look like. I can run ok, but it is tough
to maneuver with no cursor. What am I doing wrong??
I still can't run it in an x-term window, under TAF.
I can get dip to connect right, but when I click on lynx,
it dies with an "out of memory" error.
Any ideas?
Boris D. Cahan
bdc2@po.cwru.edu

4472. Re: HELP!!!!!!!!!! Internet Software.

Newsgroup: comp.sys.atari.st
Date: 1996-03-08 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <826379714_OASIS_@flinny.demon.co.uk>
Source record: 149182

In article <4hoo23$50m@alpine.valleynet.com>
daymon@mammoth.valleynet.com (Mike Freeman) said:-

>Ok. I'm not here to say you're wrong. It is important to read the
>documentation for software and consult people with the specifics when the
>problems first arise, but just to see the flip side of that, what do you
>do when you do follow the doc's, contact the support people, ask in the
>newsgroups, get help from your internet provider, and give specifics and
>still you can't get the software to work? I totally understand what the
>original poster is talking about because I tried to set up CAB and
>failed. I did all that I just mentioned, went thru all the right measures
>and it still doesn't work! All I ever got was the same thing -- "it's a
>cache problem," or "your provider doesn't really use SLIP." I checked these
>things long ago and still don't have a working browser. Meanwhile, I am

As I have said many times before if you have a problem getting dial
scripts and default.cfg's working mail me your config up to that point
your dial script up to that point all the info you can about your
provider and a captured login from a comms package and I will have a
go at sorting these problems out.

>paying $7 extra per month to get SLIP access, along with my shell
>account, that I can't use. I'm not a programmer, but I'm sure it wouldn't
>be hard to create an installation program that asks you the important
>setup questions: What's your system setup, Internet Provider script
>specifics (or even one that would log on the first time and find for
>itself what the script is, show it to you and let you enter the login,
>password and stuff and save that in the script file for the future), and
>whatever else it requires. It would then set up your Hard Disk or floppy
>the appropriate way and away you go! Anyone out there interrested in
>taking on this project? So before you come down on people with these
>problems, try and take a look at it from this point of view.

A Config program is currently under development which will do much of
this for you it will make your config file dial script and install all
of the files in the right place for you.

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Http://www.unn.ac.uk/~cju920/ <
> Falcon 030/4/1160/FPU/LINUX <

4473. Re: Magic4

Newsgroup: comp.sys.atari.st
Date: 1996-03-08 00:00:00 UTC
From: and@sun1
Message-ID: <4hp7fc$s92@newsserver.rrzn.uni-hannover.de>
Source record: 149183

Coolens Hugo (coolens@kiho.be) wrote:
: I'm running Magic4 on a ST1040 with an azerty-keyboard, however Magic doesn't
: recognize the azerty-keyboard, it keeps thinking it is a querty-keyboard. Of
: course I can use a program like CKBD to solve this. But I'd rather like Magic4
: itself to give me the choice of keyboard. Maybe Magic4 includes this feature?
: But I can't find anything about it in the manual.

You should install the French version of MagiC 4.

--

ANDREAS KROMKE

4474. Re: To Hallvard and others - PLEASE READ!

Newsgroup: comp.sys.atari.st
Date: 1996-03-08 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <9713_hsideras@mettav.demon.co.uk>
Source record: 149184

Hi Mike, on 04 Mar 96 you wrote: ...which was nice

m> hsideras@mettav.demon.co.uk (Harry Sideras) said:-
>> This newsgroup has no FAQ being distributed stating the purpose of this
>> conference and the conventions. If we don't tell anyone any different
>> how should they know? So I think it's partly our fault.
m>
m> Maybe it is, but do newbies actually know where to go for FAQ, or even
m> what they are?

FAQs always used to be posted as a message in the newsgroup itself about once
a month. I'm only in 4 newsgroups nowadays but I haven't seen a FAQ in any
of them for a good 6 months...

It's a pain to download them because they're usually pretty long, but if it
helps to clear up misunderstandings in advanec it may do some good.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4475. Perl...

Newsgroup: comp.sys.atari.st
Date: 1996-03-08 00:00:00 UTC
From: daveb@mbha.demon.co.uk
Message-ID: <826412436_OASIS_@mbha.demon.co.uk>
Source record: 149185

Does anyone out there know if there is a port of Perl which runs as a .ttp?

I know the Perl for Linux, I am looking for something to run from MagiC, and I am sure I saw something a while back. Of course I had no use for it then, and now I do, do you think I can remember where I saw it? Not on yer bloody life!

All help gratefully received...

--

daveb

---
wizzo

4476. Re: ICD Link questions...

Newsgroup: comp.sys.atari.st
Date: 1996-03-08 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <313FE58B.41C6@bruker.de>
Source record: 149186

Jo Even Skarstein wrote:

> : Can it use PC compatible partitions? I use Macs extensively at work, and
> : being able to move the SCSI drive onto a Mac and backup the data at work
> : (or onto, say, a Syquest) would be extremely useful.
>
> Yes you can (If you have TOS 1.4->), but they can't be larger than 32Mb.

They can be larger if you use the BIGDOS GEMDOS extension which is free software. (ftp://acp5.chemie.uni-kl.de/pub/atari/.) But note: BIGDOS requires a pachted version of AHDI or an XHDI compatible driver (CBHD, HuSHI, HDDRIVER). The ICD software won't work. At least this is what the BIGDOS README says.

--

```
*************************************************************************
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
*************************************************************************
```

4477. For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-03-08 00:00:00 UTC
From: g.m.hockney@sussex.ac.uk
Message-ID: <g.m.hockney-0803961219200001@edbtech.central.susx.ac.uk>
Source record: 149299

I have the following item for sale if anyone is interested. All prices asked for are negotiable....

I have for sale an Atari 512K STFM computer complete with an Atari mono monitor. It is very reliable & in good condition. Included would be lots of Software mainly games & utils. 150 pounds & it is all yours.

Lots of Atari mags, Atari ST User & ST Format going back to about 1989 with no issues missing and all with cover discs. I would rather sell each type as a lot rather than split them so only 20 pounds for each bundle.

Finally I have an Apple Macintosh Stylewriter II printer for sale. Works perfectly but only used to test print. Cost 180 pounds. I want 135 pounds for it.

E-Mail me or if you are in the UK my telephone no. is (01323) 893294 after 6:00pm.

Geoff Hockney

4478. Magic4

Newsgroup: comp.sys.atari.st
Date: 1996-03-08 00:00:00 UTC
From: Coolens Hugo <coolens@kiho.be>
Message-ID: <4hon60$hnc@vivaldi.belnet.be>
Source record: 149300

I'm running Magic4 on a ST1040 with an azerty-keyboard, however Magic doesn't recognize the azerty-keyboard, it keeps thinking it is a querty-keyboard. Of course I can use a program like CKBD to solve this. But I'd rather like Magic4 itself to give me the choice of keyboard. Maybe Magic4 includes this feature? But I can't find anything about it in the manual.

Who knows more about this?
Hugo Coolens

4479. Re: Okami offliner (was: Re: To Hallvard and others -

Newsgroup: comp.sys.atari.st
Date: 1996-03-08 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <313fe99aa22e20@xs4all.nl>
Source record: 149301

Maarten van den Berg wrote on Thu 07-03-96 21:13:

>It sure looks _very much_ like SOUP to me. But I think that SOUP uses
>two different Zipfiles, one for News and one for Mail.
>But apart from that, this must be SOUP you're talking about.

Its _is_ SOUP, and SOUP does not separate mail and news. You can
collect them in one go. Btw: SOUP has nothing to do with zip. SOUP
consists of an AREAS file plus *.MSG files, which can subsequently be
packed by any archive program.

--


```
_____________________________________________________________________
| | vertaler | translator | traductor |
| Jos den Bekker |Engels en Spaans|English and Spanish|espaï¿½ol e inglï¿½s|
|<josdb@xs4all.nl>|-----------------------------------------------------|
| | WWW: http://xs4all.nl/~josdb |
---------------------------------------------------------------------
```

4480. Re: New CAB!!! and Oasis!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-08 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <826282754_OASIS_NEWS@nest.demon.co.uk>
Source record: 149302

In article <DnwC5M.1F8@cf.ac.uk>
martinna@cf.ac.uk (neil martin) wrote:-

>about with and it worked first time with cix.ip. It also handles dynamic
>addresses (but I haven't tested that).

Not fully working yet on my system, or not with Pipex at least.

You'll see my comments shortly in my comment listing, which you'll get
via email shortly.

Dave kept on forgetting to send you my address for inclusion of the
list.

--

Beta testing the superb Oasis II.....

□
InterNet: dbrewood@cix.compulink.co.uk NeST....: 90:100/106.0@nest.ftn
dbrewood@nest.demon.co.uk FAN.....: 95:150/0.1@fanfiles.ftn
□

4481. Re: Problem with 16MB in a Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-03-08 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4hpcpk$2bg@due.unit.no>
Source record: 149303
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Maarten van den Berg (maberg@xs4all.nl) wrote:

: That is a 'bug' in the Falconwings card. I mean it's a bad design. To my
: knowledge, this can't really be fixed... But maybe someone else knows more.
: Otherwise you should get the card that uses 1 16 MB PS/2 SIMM, those are good

I agree. I have one myself, and it works great :-) But what's a PS/2 SIMM?
I just have a ordinary 72-pin 16Mb Simm.

What about the Magnum FastRam card? Can I use my 16Mb Simm with it?
--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

4482. Re: Problem with 16MB in a Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-03-09 00:00:00 UTC
From: jmpatat@asi.fr
Message-ID: <4hql3o$nlk@s2.asi.fr>
Source record: 149187
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

felber@lse.epfl.ch (Pascal FELBER) wrote:

>I've got a problem with a 16MB memory card in a falcon. The card is a 'Falcon Wings'
>from H&N. I've put 4x4MB simms on it (actually, the memory was taken from a Mac II).
>Everything seems to work fine (the falcon recognizes the memory and all programs run
>fine) but the image on my VGA monitor isn't correct (some pixels are flashing and
>moving). I suspect it is a problem with direct accesses by the video chips to the
>ram. Is my ram too slow? BTW, I have a screenblaster and an accelerator in the Falcon
>(I don't remember the name, but it just changes the clock frequency).

You need ram with 60ns accessing time because your accelerator card
give you a 20 Mhz bus access.
Try decreasing speed and see the difference.

Please, excuse my bad english.

Thierry

4483. Re: HELP: SCREWS KEEP SPINNING

Newsgroup: comp.sys.atari.st
Date: 1996-03-09 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <Do0rtn.3Er@freenet.carleton.ca>
Source record: 149188

Mark J. Anthony (ae490@ccn.cs.dal.ca) writes:
> I recently bought an STe thru the mail. After upgrading it's memory and
> then putting the screws back on the bottom, a few of them kept spinning.
> I then opened it up again to look at what the problem was, and to my
> dismay, the barrels (where the screws enter attached to the top of the
> exterior housing) were cracked. Does anyone know know what to do about
> this problem as everything seems loose as far as the housing is
> concerned. I really don't want to have to look for a top exterior housing
> just because a few of the screws won't stay in. PLEASE HELP ME if you can.
> Thank you for your time.
>
How about hot glue in the barrels?

--
Songshop Musical Productions / "This country used to run
Box 266, Shawville, Quebec / On horsepower and steam;
J0X 2Y0 (819) 647-6022 / Now it runs on bullshit and hot air"

4484. Re: Esscode > PC uudecode

Newsgroup: comp.sys.atari.st
Date: 1996-03-09 00:00:00 UTC
From: mfeaver@s3.sonnet.com
Message-ID: <4hqt77$ddi@sonnet1.sonnet.com>
Source record: 149189

1. There is a DOS version of ESScode. Someone sent it to me, but I haven't looked at it yet. If you want a copy, I could send what I was sent (unchecked, don't even know what the filesize is).
2. Something is 'different' about ESScodes uuencoding, as 'Wincode' that I use in Windows objects, but is able to decode them anyway!
3. I think Wincode is available from Tucows Web site, at least I think that's where I got mine. Freeware or rather Postcardware. If not Tucows, you could do a web search for Wincode. It will also do most other types of decode/encode and works really slick!

Hope this helps.

Mark Feaver mfeaver@s3.sonnet.com Stockton, CA USA

4485. Re: MG-FTP bug (?)

Newsgroup: comp.sys.atari.st
Date: 1996-03-09 00:00:00 UTC
From: ducky@enterprise.america.com
Message-ID: <4hr4me$82e@enterprise.america.com>
Source record: 149190

I have the latest MG-FTP (v.1.03) and on my Falcon it crashes (2 bombs) every time at the Open server stage. It never comes up with the dialog for password/username...just crashes. Oh well, back to 1.02.

-Ducky

4486. PLEEZ help with LYNX and MINT???

Newsgroup: comp.sys.atari.st
Date: 1996-03-09 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4hrbv3$a34@madeline.INS.CWRU.Edu>
Source record: 149191

I have finally gotten a version of Mint running in my ST (4MB,
16 MHZ) and have dip running to connect to my static SLIP
account. I also have LYNX, which runs, partially. The problem
as I understand it is that STOOPID MiNT has no more than
ST52 capability, and LYNX needs at least vt100 capability
to make bold and highlighted characters.
Am I wrong???? Is there some way to get vt100 capability
in MiNT????
Please, someone who has LYNX running on an ST with MiNT
tell me what to do?
I can also run ftp, now that I can connect, and I can
connect to all kinds of ftp hosts, BUT I can't download
anything. As soon as I try, the dumb machine tells me
"permission denied". What good is ftp, if one can't download
files???
Note:- there have been a lot of flames recently
about people who expect others to help them with programs
when they haven't read the manuals. Well, I have read (almost)
everything I could, and still can't find a thing. I have posted
three or four times at various phases of failure or success
in this endeavor, and the only response I got was "why don't
you try STiK and CAB. They're great." I had them since they first
came out and got them running with only a few problems.
(Except bugs in the early versions themselves.) The reason I wanted
LYNX is that I use it all the time at the lab, on my VAX,
and it does everything except get the pretty pictures from
Penthouse! And those pictures don't come out too great
on a monochrome Hi-rez, and are even worse than ST in color.
If I want pretty pix, I'll use my PC or my VAX.
Some kind soul, Please help!
Boris D. Cahan
bdc2@po.cwru.edu

4487. Re: New CAB!!! and Oasis!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-09 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <826358184_OASIS_NEWS@nest.demon.co.uk>
Source record: 149192

In article <826334568_OASIS_@martinr.hookup.net>
martinr@martinr.hookup.net (Rick Martin) wrote:-

>that's a crock of shit . I am told by a lot of people that have been
>trying to get a copy to test that the messages go unanswered as it
>relates to testing the program out . I personally until Dave in

I asked about testing a couple of weeks ago and was approved by both
Phil and Dave within 24 hours.

>messages I have sent him tells me specifically that :
>1) It works under Magx 4.0

It does.

>2) Has Spider included

Not yet.

>3) Is more stable

It is.

>4) I can chose the messages : " I " want to download

You can.

>As for the so call Beta testers quit the tease about Version 2.0 if
>you are not suppose to talk about the program and it's features THEN don't
>waste my and everyone's time till it is released . Then and only then

We are allowed to talk about it and to give progress reports, I
checked this with Dave in the week.

--

Beta testing the superb Oasis II.....

□
InterNet: dbrewood@cix.compulink.co.uk NeST....: 90:100/106.0@nest.ftn
dbrewood@nest.demon.co.uk FAN.....: 95:150/0.1@fanfiles.ftn
□

4488. Re: MG-FTP bug (?)

Newsgroup: comp.sys.atari.st
Date: 1996-03-09 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4hs729$reh@madeline.INS.CWRU.Edu>
Source record: 149193

There is a "fixed" version of mgftp103 on ftp.on-luebeck.de.
It seems the bug was a mistake and was fixed without
changing the version number. The bug is not in the latset version.

B.D.Cahan
bdc2@po.cwru.edu

4489. Re: THING 1.xx ENGLISH available?

Newsgroup: comp.sys.atari.st
Date: 1996-03-09 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <826476544_OASIS_@phil4.demon.co.uk>
Source record: 149194

In article <9495_DCroker@mettav.demon.co.uk>
DCroker@mettav.demon.co.uk (Derryck Croker) said:-

>This message from Phil to All came in on a wing and a prayer...
>
>Hello Phil!
>
> p> I take it this version isn't shareware then ?? I had some real
> p> pain-in-the-ass problwms with .59 so I'm not registering that, so if
> p> this is registered only, then there is no way for me to get it ! (BTW:
> p> if it has the same problem as .59 then I don't really want it !).
>
>What problem did you find with v.59?

the font was all messed up, at a strange point size, and 'cause I
don't use Speedo, it looks like a miss-scaled font, very tricky to
read, and flows out of some dialogs and buttons....

>
>Speak to 'ya later!
>
>--
>
>~~~~~~
>| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
>

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

4490. MG-FTP, how to get a file ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-09 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <826476872_OASIS_@phil4.demon.co.uk>
Source record: 149195

I just got MG-FTP V1.3, and am having problems. All seems stable, except that: I can't get any files....

Once I go into say the pub folder on an FTP site, the only files that show up are the ls.zip similar directory lists, about 19Meg etc. And only 5 files, no other directories, esp those that I am looking for, and no other files.

I've tried it with both Imperial College, and Demon's FTP site... Nb. the show all files in prefs. is selected.

Also when it computes my email address it gets it wrong, is there anyway of setting a CORRECT one, that can be used every time ???

Thanks.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

4491. Re: MG-FTP bug (?)

Newsgroup: comp.sys.atari.st
Date: 1996-03-09 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960309131317.350A-100000@pink.lm.com>
Source record: 149196

Works just fine for me! I have a 4meg STe w/AdSpeedSTe for 16 Mhz. Oh, yes check to see if you have the mgftp103.LZH that is 83018 bytes in length, if like me you were real quick getting it, then you may have the one that was 81303 bytes long which had a Major bug! The option page didn't display on my system. It was fixed real quick, but I suppose that I wasn't the only one that got the bad one!

On 9 Mar 1996, Ducky wrote:

> I have the latest MG-FTP (v.1.03) and on my Falcon it crashes (2 bombs)
> every time at the Open server stage. It never comes up with the dialog
> for password/username...just crashes. Oh well, back to 1.02.
>
> -Ducky
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

4492. CD Freeware?

Newsgroup: comp.sys.atari.st
Date: 1996-03-09 00:00:00 UTC
From: "Autumn J. Thomas" <rescuer@umich.edu>
Message-ID: <Pine.SOL.3.91.960309132614.12318A-100000@joust.rs.itd.umich.edu>
Source record: 149197

Is there a program in freeware that I can download that
will enable me to use my CD to view gifs off a CD Rom?
I just got a CD for my Atari but have'nt gotten any software
yet.
Thanks
A J Thomas
rescuer@umich.edu

4493. Wanted : Atari St Disk Drive 3.5" 720kb

Newsgroup: comp.sys.atari.st
Date: 1996-03-09 00:00:00 UTC
From: kris@innet.be
Message-ID: <4hsmp7$gha@news.be.innet.net>
Source record: 149198

I'm looking for a Atari ST disk drive that is capable of reading
double sided 3.5" floppies. (720kb)

Please email to : kris@innet.be

4494. (no subject)

Newsgroup: comp.sys.atari.st
Date: 1996-03-09 00:00:00 UTC
From: smedley <smedley@gte.net>
Message-ID: <4hsq5q$iks@duey.gte.net>
Source record: 149199

FOR SALE - Two Atari TT030 computers

Both have:
4 megs ST RAM
TOS 3.06
720K floppy drives
modified parallel port driver hardware
(for longer transmission distance)

One machine is full US spec, and has a 60 meg hard drive.
The motherboard is revision H, for those who care.

The other is UK spec (UK ROMS & heyboard) with a US power supply.
It has a 120 meg hard drive. (I made sure this machine had the
larger hard drive to offset the minor inconveniance of the UK
keyboard.) The motherboard on this one is revision J.

Since both machines already have TOS 3.06, you only need an AJAX
chip to upgrade to 1.44 meg. (The drives are already 1.44!) I
never bothered to upgrade the floppy because I hardly ever use
floppies. BTW, Toad Computers has AJAX chips for $40.

PRICE - $450.00 each (including shipping in the "lower" 48 states)

I also have three AlberTT 1.2 video cards. They support one video
mode, 1024x768 with 16 colors, but it sure beats the TT medium
resolution of 640x480 with 16 colors! (You will need a monitor
that can support this resolution at a 48 Khz horizontal scan rate
to use this card.)

Price - $110.00 each (including shipping)

For one of the TT's and a video card, the price is $525.00,
including shipping.

Any questions? Contact me via e-mail at sirsmedley@delphi.com
or smedley@gte.net (I only check the Delphi address once or twice
a week, so for a faster response, write me at GTE.)

--
-=-=-=

.. and ... a 1974 Zenith console color TV - all hail the age of wood,
when appliances weren't just machines, they were furniture!

WWW page under construction... in case you care.

4495. Re: ICD Link questions...

Newsgroup: comp.sys.atari.st
Date: 1996-03-09 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <826471706_OASIS_@pwomar.demon.co.uk>
Source record: 149200

In article <AD620D2C9668FBDF4@du169-158.ins.co.uk>
iocentre@tcns.co.uk (Tim Wright) said:-

>I'm looking into buying an ICD Link for my ST, but thought I'd ask a few
>questions here before I did so, since the local (UK) dealers seem pretty
>unresponsive / underqualified. (Speaking of which - can anyone recommend a
>good UK ST dealer?)

Normally I'd say System Solutions but seeing as they want an extra 20
quid for the Link because they want to sell the Translator instead
then use HiSoft on 0500 223660.

>1) How well does it work on TOS 1.0? My ST is pretty old (although I'm
>looking to acquire a new(er) one if I can...) and since it uses 6 chip
>ROMs, it'd be a bit of a pain to upgrade them...

It's certainly possible but you must realise that most of this stuff
is not realative to the Link itself but your Atari, the Link is the
most compatible and quickest interface about for the ST. Compo sell
Tos 1.4 for 19 quid so call them for it as TOS 1.0 is slow, has a 16
meg partition limit (for 512 byte sectors) and is not as reliable as
it should be.

>2) Is it compatible with Syquest drives, including booting up? At the
>moment, the cheapest SCSI drive I can see advertised new is actually the
>135 Mb 3.5" Syquest. Since I won't need more than that amount of memory,
>the portability would be pretty nice.

I understand so, to your ST the Syquest or whatever is attatched is
nothing special, it's just a standard SCSI device. I would try to get
a normal low capacity drive if this is what you really want, removable
media drives are not really as reliable and are mainly meant for data
not regularly used for mass storage. And I actually have for sale a
170meg absolutely silent Quantum ELS170 (170meg) drive formateted with
loads of PD stuff on it for sale for 90 quid if you want to take it
and it's a great drive, I just needed more space in the end and it
still works wonderfully and you won't find anything cheaper, email me
if you need more info.

>3) Can it use PC compatible partitions? I use Macs extensively at work, and
>being able to move the SCSI drive onto a Mac and backup the data at work
>(or onto, say, a Syquest) would be extremely useful.

As said before with Tos 1.4 apparently any partition under 32meg
from a PC should work fine and if this is a Syquest partition then
so be it! If macs support PC drives via PCxchange or whatever it's
called then all should be OK.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

4496. Re: Demon problems?

Newsgroup: comp.sys.atari.st
Date: 1996-03-09 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <826473394_OASIS_@pwomar.demon.co.uk>
Source record: 149201

In article <826402852_OASIS_@whalley.demon.co.uk>
john@whalley.demon.co.uk (John Whalley) said:-

> In article <826185680_OASIS_@coconut.demon.co.uk>
> mike@coconut.demon.co.uk (Mike) said:-
>
>>Strangely enough, I've had something similar recently. I posted an article
>>to this group regarding the arrival of ST World in Sheffield. Two days
>>later, it had still not appeared, but Frank Charlton and another gent were
>>busy posting replies to my original posting!
>>
>>It could be Nos/Oasis to blame, but somehow I doubt that, so did everyone
>>else receive the following posting: "Atari World 11 in Sheffield" ?
>>
>>Specifically, did any Demon users receive this posting?
>
>Yes, it arrived here OK, as did the followups.
>
>John

I'm fairly convinced it's a problem at your (or) end as the same thing
happens to me almost 100% of the time, I think that it should add it
to your newsbase file and add the header info' to the history file
(which makes sense as why would anyone write software that has to
download the stuff that you wrote yourself!) but somehow fails, anyway
don't worry, after all you've read it already.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

4497. Re: Magic 4 blues..

Newsgroup: comp.sys.atari.st
Date: 1996-03-09 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <826474124_OASIS_@pwomar.demon.co.uk>
Source record: 149202

In article <4hpmh7$es@ralph.vnet.net>
jtb@lys.vnet.net (TOM BRUBAKER) said:-

>Well, I finnally got Magic 4 for my Falcon, and although I think it rocks
>(compared to Geneva, GEM, etc..), I am having some problems...
>
>1) ExtendosPRO 2.3 loads up, and Magic recognises it but returns Invalid Drive

Never had that prob on my ST so I know nothing, Extendos is late in
the Auto folder but I doubt that makes much difference.

>2) CoNnect somehow thinks my User ID is different running Magic vs GEM, and
> thus, my reg # doesnt work.

It doesn't think it, it is! Connect allows 6 user ID's I guess it's to
stop people passing ID's on to other users with different machines,
email the authour or whoever you registered with and they'll send you
a new code.

>3) STiK.. ok ok.. it never worked well before, but now it is a little more
> annoying.. I keep getting stupid Stack Overflow errors that lock the
> system. MG-FTP's docs say to configure the TT RAM options if this happens
> but I neither have TT RAM, nor know how to config this. (hey, I'm new to
> MagiC). Also, it often gets messed up and starts sending gobs of junk over
> the modem, hanging STiK/CAB/etc.. I have to kill STiK/etc with the Program
> Manager to get out of this mess.

No comment :-X/

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

4498. Re: Newbie part II

Newsgroup: comp.sys.atari.st
Date: 1996-03-09 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <826474572_OASIS_@pwomar.demon.co.uk>
Source record: 149203

In article <4hqd0v$ovp@dfw-ixnews4.ix.netcom.com>
dbspence@ix.netcom.com (Dirty Dave) said:-

>Hi all!
>
>Since you were all so helpful (got the video working), I have another question.
>I am going to gift one of my 520STs to a band-mate who needs a "fancy
>typewriter." He lives a short distance from a copy center that has PCs and
>laser printers available and would like to format his text so that he can
>use their printers. Any suggestions for an ASCII text editor for the ST?
>Shareware would be nice.
>
>Dave

The fastest and IMHO by far the best is Tempus 2 but thats commercial
although due to it's age it is probably available at a price
comparable to Shareware. Otherwise give Everest a go, it's a very good
one to try and is available by ftp from virtually anywhere. Also
Marcel may be a better choice, I only tried it one and it seemed OK
and IIRC it also supports RTF text so you won't loose any
bold/underline or anything when he exports so give them both a go and
take your pick.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

4499. Re: .st...Renters .... Buy a Home with No $$ Down.st

Newsgroup: comp.sys.atari.st
Date: 1996-03-09 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <826474338_OASIS_@pwomar.demon.co.uk>
Source record: 149304

ADVANCE REQUEST:

Please don't start flaming this tosspot in this group, do it by email
as he's sent it to every group and so he's probably never even heard
of c.s.a.s and less likely to read it. TIA for not making this a big
fat SPAM.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

4500. FS: Atari ST Peripherals (USA)

Newsgroup: comp.sys.atari.st
Date: 1996-03-09 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <4hst1m$o9h@madeline.INS.CWRU.Edu>
Source record: 149305

```
Item/Description Manufacturer Condition Price

ST Mice (3) Atari Very Good $15/each

Cordless Mouse Practical Solutions Mint $20

Syquest 44MB/1 cart ICD host adapter Flawless $100
- Includes extra cables and drive bay for additional drive.

Moonlight Extern Drive D & P Computer Excellent $35
- Double Sided / Slim Case

SLM804 Laser Atari Mint $125

Syncro-Express Datel Electronics Mint $15

Thanks!
--
Sanjay Parker
sxp17@po.cwru.edu
```

4501. Re: MG-FTP bug (?)

Newsgroup: comp.sys.atari.st
Date: 1996-03-09 00:00:00 UTC
From: ducky@enterprise.america.com
Message-ID: <4hsq3u$o@enterprise.america.com>
Source record: 149306

Tom Lamparty <lamparty@telerama.lm.com> writes:

>yes check to see if you have the mgftp103.LZH that is 83018 bytes in
>length, if like me you were real quick getting it, then you may have the
>one that was 81303 bytes long which had a Major bug! The option page

NOpe, I got both of the ones that were calles version 1.03. The second
one has the working options dialog, but still crashes every time at the
Open server stage. Doesn't work period. It is a great program, I just
wonder what was changed from v 1.02 to 1.03 that would cause such a
hideous crash.

-Ducky

4502. Still FS

Newsgroup: comp.sys.atari.st
Date: 1996-03-09 00:00:00 UTC
From: daveb@mbha.demon.co.uk
Message-ID: <826492750_OASIS_@mbha.demon.co.uk>
Source record: 149307

Still for sale...

Quantum 105Mb SCSI mechanism (3.5"). No bad sectors. Very fast.

Looking for UKP 75.

--

daveb

---

daveb@mbha.demon.co.uk

4503. Re: HELP: SCREWS KEEP SPINNING

Newsgroup: comp.sys.atari.st
Date: 1996-03-09 00:00:00 UTC
From: diehl@io.org
Message-ID: <4hsekg$r8u@news1.io.org>
Source record: 149308

Mark J. Anthony (ae490@ccn.cs.dal.ca) wrote:
: I recently bought an STe thru the mail. After upgrading it's memory and
: then putting the screws back on the bottom, a few of them kept spinning.
: I then opened it up again to look at what the problem was, and to my
: dismay, the barrels (where the screws enter attached to the top of the
: exterior housing) were cracked. Does anyone know know what to do about
: this problem as everything seems loose as far as the housing is
: concerned. I really don't want to have to look for a top exterior housing
: just because a few of the screws won't stay in. PLEASE HELP ME if you can.
: Thank you for your time.

The only thing I can think of is to either glue the cracked bits back
together and try that, or do that and then stick some epoxy or something
else to coat the insides of the holes and then rethread them. Otherwise
you'll have to leave the screws out. (There's not much harm in that
unless so many of them are loose that the case is apt to break if it's
moved around a lot)

: --
: ------/|---
: -----|-|---------------- MARK ANTHONY ---------------|\--------
: ----O-O------ E-MAIL ADDRESS: ae490@cfn.cs.dal.ca ---|-|-------
: -------------------- DARTMOUTH, NOVA SCOTIA --------O-O--------
: --

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

4504. Re: Problem with 16MB in a Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-03-09 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_3140d8d1_Claes.Holmerup@p5.dada.ct.se>
Source record: 149309

In a message of <07.03.96>, Pascal FELBER (2:200/427.1) writes:
PF> I've got a problem with a 16MB memory card in a falcon. The
PF> card is a 'Falcon Wings'
PF> from H&N. I've put 4x4MB simms on it (actually, the memory was
PF> taken from a Mac II).

Hi Pascal,
I've heard about some problems with the Wing-cards. They interfere with many things and I've heard about various solutions. They can even interfere with loading and saving if your luck has run out...
Someone told me it was a grounding problem in the construction and it would disappear if connecting a cable from a ground line on the Wing to the ground in the Falcon (the broad grounding line that goes around all of the PCB would be a good spot).
Someone else told me that these cards would work best with SIMM:s that have parity (Mac-SIMM:s usually don't) and they should be 70 or 80ns.
Luckily, now I've got a RAM-card with space for one 72-pin SIMM and it works perfectly and isn't any bigger than the original memory card...
Try these things and if you don't succeed, buy the 72-pin card instead.

Good luck!

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * CD-ROM+UPS+OL400+Samsung17GLsi+USR28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

4505. Re: Magic 4 blues..

Newsgroup: comp.sys.atari.st
Date: 1996-03-09 00:00:00 UTC
From: jyoung57@delphi.com
Message-ID: <5nBr8gJ.jyoung57@delphi.com>
Source record: 149310

TOM BRUBAKER <jtb@lys.vnet.net> writes:

>2) CoNnect somehow thinks my User ID is different running Magic vs GEM, and
> thus, my reg # doesnt work.

Not only that, it thinks my user id is different going from Magic 2.0
to Magic 4. Time to get a new key...

Jeff

4506. Re: CD Freeware?

Newsgroup: comp.sys.atari.st
Date: 1996-03-09 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <BBMq0SV.greg_evans@delphi.com>
Source record: 149311

To view GIFs, try Speed of Light. It's shareware, actually but not very expensive and fully supported.

Greg

4507. Re: Am I alone, and unobserved? Probably!

Newsgroup: comp.sys.atari.st
Date: 1996-03-09 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <BjEL0qT.greg_evans@delphi.com>
Source record: 149312

Brian,

Telli me more about the game and what you expect from a beta tester.
I am interested.

Greg

By the way, send email to GREG_EVANS@DELPHI.COM if you can because I
don't always check Usenet.

4508. Re: Magic 4 blues..

Newsgroup: comp.sys.atari.st
Date: 1996-03-09 00:00:00 UTC
From: michael@ghf.augusta.de
Message-ID: <GCJQCDAFUP@ghf.augusta.de>
Source record: 149313

Hallo

In <4hpmh7$es@ralph.vnet.net> TOM BRUBAKER wrote:

>2) CoNnect somehow thinks my User ID is different running Magic vs GEM, and
> thus, my reg # doesnt work.
That's a Problem of Connect! Write a e-Mail to the author and you'll
get a new key.

>3) STiK.. ok ok.. [...]
> Also, it often gets messed up and starts sending gobs of junk over
> the modem, hanging STiK/CAB/etc.. I have to kill STiK/etc with the Program
> Manager to get out of this mess.

Switch the pre-emptive OFF when you want to use STIK. It's a Problem of
stik, that it won't work with pre-emptive on!

Greatings Michael

--
==
Michael Pieper /\ /\ michael@ghf.augusta.de
<*> <*> Michael_Pieper@ll.maus.de
-^-
==

4509. Re: Newbie part II

Newsgroup: comp.sys.atari.st
Date: 1996-03-09 00:00:00 UTC
From: diehl@io.org
Message-ID: <4hsec6$r8u@news1.io.org>
Source record: 149314

Dirty Dave (dbspence@ix.netcom.com) wrote:
: Hi all!

: Since you were all so helpful (got the video working), I have another question.
: I am going to gift one of my 520STs to a band-mate who needs a "fancy
: typewriter." He lives a short distance from a copy center that has PCs and
: laser printers available and would like to format his text so that he can
: use their printers. Any suggestions for an ASCII text editor for the ST?
: Shareware would be nice.

7-Up, Edith, Marcel (a full-blown word-pro), Everest ... these are all
shareware text editors/word pros, and they all work very well. There are
others, too, but these spring readily to mind.

: Dave

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

4510. Re: MG-FTP bug (?)

Newsgroup: comp.sys.atari.st
Date: 1996-03-09 00:00:00 UTC
From: diehl@io.org
Message-ID: <4hse7n$r8u@news1.io.org>
Source record: 149315

Tom Lamparty (lamparty@telerama.lm.com) wrote:
: Huh! You sure you have the latest 83018 byte mgftp103.lzh file?
: The one I have doesn't crash, first second or any time! It also stores
: the inf file in the directory with MG-FTP.PRG! Only thing that ends up in
: my download folder is files I ftped there! Download path is nice if you
: keep apps on one patition and like put your downloads and do unarchiving
: on another partition! This is the one that I have had damaged a couple of
: time when archivers choke on a file! Doesn't get my apps this way 8-)

I got the latest version, too (1.03) and it bombs as soon as it tries to
connect to any FTP site. I can't seem to get it to work at all.

: Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
: 4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
: Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
: North East Ohio ST Atari Group |Support board for Dr. Bobware

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

4511. Linux Cab or Mintnet?

Newsgroup: comp.sys.atari.st
Date: 1996-03-09 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960309233519.24757B-100000@mhc.mtholyoke.edu>
Source record: 149316

Hi everyone
I have a falcon 030 without a FPU but with a lot of room in the
Hard drive.
I would like to get slip or ppp connection.
Which one of those system would you suggest me to work with?
Linux , sounds good but without a fpu? and I think it's hard to
configure it.
CAb and stick, easy but maybe too much randomize bombs.
Mint and mintnet ,why not, hard to set, and slow like hell!

So what do you think ? Am I right ?
What should I do ? Buy a PC just for the net, I don't think
so. Thank you.

4512. Re: GIF drawing program for ST?

Newsgroup: comp.sys.atari.st
Date: 1996-03-09 00:00:00 UTC
From: THOR <thor@phoenix.earthlight.co.nz>
Message-ID: <Pine.LNX.3.91.960309155420.7687B-100000@phoenix.earthlight.co.nz>
Source record: 149317

On 6 Mar 1996, Jyri-Pekka Hovila wrote:

> Are there ANY drawing / picture manipulation programs for the ST that
> would support GIF?
>
>
> - Jyri

Prism paint does this quite well, though naturally the pictures are a lot
smaller than your PC drawn gif ... with less colours....it will only
import pC gifs in mono... but will output Atari drawn ones in colour..

--
oOOOo, ~~~* thor@earthlight.co.nz *~~~ __
| |) THOR: Lover of Valkyrie. _____) (~~~*
|=o=|/ *Proud* owner of an Atari STE! [_____ XX] ~~~~*
|___| May a thunderbolt fly up the nose of ALL Spammers!)__(~~~*

4513. WTB: Host Adaptor (US)

Newsgroup: comp.sys.atari.st
Date: 1996-03-09 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <d3e_9603091225@flight.org>
Source record: 149318

I'm looking for a cheap host adaptor so I can get a hard drive working for my dad, and get mine back from him! ;) I would like the total cost to not exceed $40. I'd prefer an ICD so I can use the exellent ICD software (I don't have Pro), but any other kind will be OK if the price is right. It also needs to include an ACSI cable, they ain't easy to get locally here in the US... :(

_
/_ /\ |_

___
* Kivi (unregistered) 1.41a *
------------ -//- --------------
Internet: CALLUM.LERWICK@flight.org
note: the views expressed by this
user are strictly his/her own.

4514. Re: HD Driver

Newsgroup: comp.sys.atari.st
Date: 1996-03-09 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <826468626_OASIS_@pwomar.demon.co.uk>
Source record: 149319

In article <4ho4ua$j25@cxc1.cl.msu.edu>
molin@cxc1.cl.msu.edu (Michael Olin) said:-

>I still waiting to hear someone explain why an ICD user would want to
>convert from ICD --> HD Driver when now I see there are people converting
>from HD Driver --> ICD.

The main reason that I swapped from ICD was that I was told it had
added Zip support & worked under MagiC fro background DMA. The 1st
isn't true and the 2nd doesn't become apparent on my STe. It IS
however still a good idea to get it, It's fairly cheap, a little
faster, far quicker to initalise on bootup, removable media does not
have to be inserted on bootup, bus arbitration (you can now use
Fireballs and connect 2 computers to one drive), drive write
protection and a few more things.
It doesn't have all of ICDs utilities but you don't really need them,
generally it is better than ICD but not a 'must have' app.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

4515. Re: HD Driver

Newsgroup: comp.sys.atari.st
Date: 1996-03-09 00:00:00 UTC
From: brenjb@hg.uleth.ca
Message-ID: <4hquas$2l5@holly.cc.uleth.ca>
Source record: 149320

In article <313FE676.167E@bruker.de>, Uwe Seimet <us@bruker.de> writes:
>Michael Olin wrote:
>
>> I still waiting to hear someone explain why an ICD user would want to
>> convert from ICD --> HD Driver when now I see there are people converting
>> from HD Driver --> ICD.
>>
>> What gives?
>>
>> Is HD Driver worth owning?
>
>What about making up your own mind simply by installing the demo version? The archive
>(available from ftp://acp5.chemie.uni-kl.de/pub/atari/) contains some information
>about the most important features of HDDRIVER. Compare these features with those of
>the ICD software and try to decide for yourself if the additional features are of any
>use for you.
>--

I believe that the biggest advantage of using HD Driver is the fact that
it does/allows SCSI Bus arbitration under MagiC. I think that means that you
can still use the OS during file accesses but anyone is welcome to correct me.

Jon

>***
>* Uwe Seimet | I really hate this damned machine, *
>* | I wish that they would sell it. *
>* Internet: us@bruker.de | It never does that what I mean *
>* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
>* *
>* WWW: http://bamsoft.software.bruker.de/people/us.html *
>***

4516. Re: Perl...

Newsgroup: comp.sys.atari.st
Date: 1996-03-10 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <826416517.18768@grasper.demon.co.uk>
Source record: 149321

On Fri, 8 Mar 96 23:00:36 GMT ,Twas none other than DaveB who did state ....

> Does anyone out there know if there is a port of Perl which runs as a .ttp?

> I know the Perl for Linux, I am looking for something to run from MagiC, and I
> am sure I saw something a while back. Of course I had no use for it then, and
> now I do, do you think I can remember where I saw it? Not on yer bloody life!

> All help gratefully received...

there is IIRC a version of perl ported for MiNT.

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

4517. re: Gemulator 4.15

Newsgroup: comp.sys.atari.st
Date: 1996-03-10 00:00:00 UTC
From: inSTance <a6221gan@rs6000.univie.ac.at>
Message-ID: <199603100835.JAA15011@c1.cc.univie.ac.at>
Source record: 149322

Darek Mihocka (brasoft@coho.halcyon.com) wrote on 08.03.96:

>Gemulator 4.15 now fully supports all PC hard disk partitions and
>CD-ROMs. Atari desktop software (such as the GEM desktop, Neodesk, or
>Magic)
Is this the MagiC (Mag!X) replacement OS or just the Magxdesk (Desktop)?

inSTance

4518. Re: CD Freeware?

Newsgroup: comp.sys.atari.st
Date: 1996-03-10 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4hun6u$ijb@preeda.internex.net.au>
Source record: 149323

Autumn J. Thomas (rescuer@umich.edu) wrote:

I dont know....but I really suggest that you get EXTENDOS PRO
it works purrfectly......it dosnt cost that much either.

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

4519. Re: sha'uri

Newsgroup: comp.sys.atari.st
Date: 1996-03-10 00:00:00 UTC
From: marillat@alpes-net.fr
Message-ID: <826531054_OASIS_@alpes-net.fr>
Source record: 149324

In article <macdonald.399.00133D49@cfcsc.dnd.ca>
macdonald@cfcsc.dnd.ca (Ken Macdonald) said:-

>Hi.
>I ftp'd Sha'uri, by Christophe Boyanique
>I sent him e-mail re: new cookies but the address
>cb@spia.freenix.fr came back as undeliverable.
>
>Would anyone have an e-mail address for Christophe?
>thanks.merci

cboyaniq@nest.demon.co.uk

Christian

4520. Re: SOUP mail/news

Newsgroup: comp.sys.atari.st
Date: 1996-03-10 00:00:00 UTC
From: stosser@neon
Message-ID: <4huscp$dov@neon.airtime.co.uk>
Source record: 149325

Carl Lofgren (m9174@abc.se) wrote:
: efac001@alpha.qmw.ac.uk,

: e> On stosser@neon, Tony Greenwood (stosser@neon) typed away:
: e> : Is there an offline reader that will accept,read,allow editing and
: e> : format replies for SOUP format mail packages,
: e>
: e> ReJoinder will do this.

: Does it? Cool. But it doesn't seem to work on Falcon's.

I must have got a dodgy copy then cause i cant get rejoinder to do
anything?, whats the latest version please ???????

Cheers.......!ynoT

4521. Re: NOS & MODEM2 MSTe 28800 baud

Newsgroup: comp.sys.atari.st
Date: 1996-03-10 00:00:00 UTC
From: arcovang@caiw.nl
Message-ID: <826558648_OASIS_@caiw.nl>
Source record: 149326

the question if NOS will work on 115k2...
the answer is yes, I use a 115k2 modem with a SLIP connection.
I use STIK to dial (and get the IP address) put the IP in startup.nos and it works.
I never got the IP address out with NOS, and putting it there afterwards NOS ignores it..

Greetings,

--

Arco van Geest
Goof & Fox Software
Email: arcovang@caiw.nl
Snail: PO.BOX 315, 2670 AJ, Naaldwijk, The Netherlands

4522. Here's a Fun Atari Linux one..

Newsgroup: comp.sys.atari.st
Date: 1996-03-10 00:00:00 UTC
From: dhbutler@stat.mps.ohio-state.edu
Message-ID: <4hv280$qf5@osustat.mps.ohio-state.edu>
Source record: 149327

I've been playing around with the whiteline Linux cd for a couple weeks now (it took me that long to get it to install because of SCSI bus 'timeouts'! I eventually had to copy all the install files off of the CD and onto a hard drive to get it to install...) I'm by no means a unix guru, I'm only passingly familiar, but I've run into one problem that seems related to the whiteline install routine. Whenever you try to launch xwindows, it gets part way there and returns an error that the mouse driver is already in use and cannot be loaded (that is the general idea, I can't remember the specific error). Since I have not modified anything since the install,this would seem to be an error in the install itself. Anyone gotten around this problem?

Thanks to everyone for their helpwith my other questions!

-->
|-! -David Butler- dhbutler@osustat.mps.ohio-state.edu

||| // -Kaleidoscope woman
/ | \ \// in rhinestoned levi's jeans
dancing in the sunset
sketching day's last scene- - Willie Phoenix -

4523. Re: ST Format

Newsgroup: comp.sys.atari.st
Date: 1996-03-10 00:00:00 UTC
From: frank@support.tachyon.co.uk
Message-ID: <AD68F00A9668152AD@support.tachyon.co.uk>
Source record: 149328

In article <825947356_OASIS_@phil4.demon.co.uk>,
phil4@phil4.demon.co.uk (Phil Hough) wrote:

>I think its safe to say that Future Publishing is running STF into the
>ground, and that in the next few months STF will be out of the picture
>!

I think it's safe to say that you're talking from your a**e. Sorry if
that's harsh (!), but I'm fed up to my back teeth with people such as
yourself predicting the imminent demise of STF. Certain people have been
doing this for 2 years now, and they're still wrong (Hello, Neal).

ATB, Frank.

Tachyon Communications - http://www.netkonect.net/tachyon/
* Web Design * Technical Support * Freelance Journalism *

"Who programs the programmer?" - David Zindell, "Neverness"

4524. Re: Linux Cab or Mintnet?

Newsgroup: comp.sys.atari.st
Date: 1996-03-10 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960310155553.29406B-100000@mhc.mtholyoke.edu>
Source record: 149329

Sorry but I will never buy a Mac , too bad experiences .

4525. Re: Silly Mega Q:

Newsgroup: comp.sys.atari.st
Date: 1996-03-10 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <9999_DCroker@mettav.demon.co.uk>
Source record: 149330

Hi Bradly!

g> A silly neo-newbie question. I was just wondering, I boot off of my C
g> drive while the A drive goes "chugga-chuga-errrrrrr". Is it better to
g> have a floppy inserted or does it really matter? i've never had any
g> problems, but I just thought that I'd check.

No problems at all, but you'll probably find that the hard drive begins to
boot quicker with a (formatted) floppy in A.

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4526. Avalon 3

Newsgroup: comp.sys.atari.st
Date: 1996-03-10 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <10002_ashort@mettav.demon.co.uk>
Source record: 149331

This message from m9174@abc.se to All was spewed forth...

a>> m> Does anyone know anything about Avalon III? Will it ever be
a>> m> released?
a>> What sort of program is it? :|
m> A sampling editor.

Aha, right. I asked because there is /another/ program on the Atari called
Avalon III, which is a shell program for the software that you use to access
the fidonet-compatable bulletin board networks. :)

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4527. FS - Why not use country code?

Newsgroup: comp.sys.atari.st
Date: 1996-03-10 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <10003_ashort@mettav.demon.co.uk>
Source record: 149332

This message from mike@coconut.demon.co.uk to All was spewed forth...

m> If you are selling anything Atari, why not put your country (UK, USA
m> etc) in the subject line. I have lost count of the times I have gone

This is a good idea, but there could be a small drawback in that people already put the country in the subject line if they only want to sell their goods within that country. Therefore if someone sees a message with "USA" in the subject line they may think the seller only wants US customers..... but that isn't the case because, under your idea, he only put it there for the benefit of the *buyers* who only like to purchase goods from their own country.. :|

So the person selling the goods may loose potential buyers from other countries who have read the "USA" in the subject line and think the goods are US only. :(

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4528. Re: Am I alone, and unobserved? Probably!

Newsgroup: comp.sys.atari.st
Date: 1996-03-10 00:00:00 UTC
From: dd555@delphi.com
Message-ID: <BnNJ8SV.dd555@delphi.com>
Source record: 149333

Your message made it to delphi.com

4529. Re: New CAB!!! and Oasis!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-10 00:00:00 UTC
From: phil@yeadontt.demon.co.uk
Message-ID: <826481546_OASIS_NEWS@yeadontt.demon.co.uk>
Source record: 149334

In article <826334568_OASIS_@martinr.hookup.net>
martinr@martinr.hookup.net (Rick Martin) wrote:-

>I asked to be a Beta tester but since " Dave " has a selected group
>he wants to do the testing " We " will have to wait to see how it
>works . As for " Pre-registering " and you would of been a Beta tester
>that's a crock of shit . I am told by a lot of people that have been
>trying to get a copy to test that the messages go unanswered as it
>relates to testing the program out . I personally until Dave in
>messages I have sent him tells me specifically that :

OK, lets put a fwe things straight.

I (Phil Yeadon), not Dave, selected the Beta testers. All the people
who had made the effort to Pre-Register were given the opportunity to take
part. People were selected onthe basis of what machines/setups theye were
running, this was done to give us the best possible range Ataris to get
OASIS and ICE tested on.
The number of Beta testers has been limited to 6 people to save myself
and Dave from dealing with a whole army of people.
I know many people have been asking for test copies, and I have turned
them down for the reasons given above. I object to the statement that I
leave mail unanswereed. I have always answered every mail I recieved
regarding OASIS (excpet for the last two weeks, because my modem was blown
up by lightenting).

>1) It works under Magx 4.0

Perfectly. I ran ICE to download my news and mail, when the mail had
finished, the news was still downloading, so I ran OASIS and started reading
my mail while ICE carried on downloading my news.

>2) Has Spider included

Spider has not been started yet, that much effort has gone into
OASIS2/ICE that I have not had the time to start Spider. As soon as
OASIS2/ICE is released I will start Spider and release it free to anyone who
has laready registered OASIS2/ICE by then.

>3) Is more stable

The testers seem to think so.

>4) I can chose the messages : " I " want to download

Yes, you define which news groups you download only the article headers
for and then choose which of these headers you want to download the full
article for. You can infact tell ICE to download all the headers a service

provider is holding for a news group, disable a news group without removing it from your active list and change the date the news was last downloaded, all this for each newsgroup.

>I will not be and I hope no one else will send any money until these >questions are answered once and for all .

That is of course your perogative.

>As for the so call Beta testers quit the tease about Version 2.0 if >you are not suppose to talk about the program and it's features THEN don't >waste my and everyone's time till it is released . Then and only then >will we see if it is better or not . But by the sounds of it I don't >think it will be any different then now !

OASIS 2 looks basically the same, but with a lot more features added. ICE however is a different story. ICE has a fully GEM user interface while carrying out a full TCP/IP interface withthe 'net.

>Go ahead Dave and the so called Beta testers make my day . It's in your >court now ! Make it a good one now . >TTYL Rick a want a be Beta tester !

I seem to remember having this discusion with Stephen Mulrine and a few other people about 8 months ago. At that time we were told that what we proposed was impossible. There again so was a Web Browser until CAB came along.....

> martinr@hookup.net >

> >.

--

==========

The Home Of _/_/_/_/ _/_/_/_/ _/_/_/_/ _/ _/_/_/_/
_/ _/ _/ _/ _/ _/ _/
_/ _/ _/ _/ _/ _/ _/
_/ _/ _/_/_/_/ _/_/_/_/ _/ _/_/_/_/
_/ _/ _/ _/ _/ _/ _/
_/ _/ _/ _/ _/ _/ _/
_/_/_/_/ _/ _/ _/_/_/_/ _/ _/_/_/_/

========== Phil Yeadon ====== phil@yeadontt.demon.co.uk ==========

4530. Re: Linux Cab or Mintnet?

Newsgroup: comp.sys.atari.st
Date: 1996-03-10 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4hum8v$ivr@due.unit.no>
Source record: 149335

Katherine L Ellis (kellis@mtholyoke.edu) wrote:
: Hi everyone
: I have a falcon 030 without a FPU but with a lot of room in the
: Hard drive.
: I would like to get slip or ppp connection.
: Which one of those system would you suggest me to work with?
: Linux , sounds good but without a fpu? and I think it's hard to
: configure it.

Linux won't run without a fpu, and you'll probably need more than 4Mb Ram to
do seomething useful.

: CAb and stick, easy but maybe too much randomize bombs.

Very unstable, and IMO unusable.

: Mint and mintnet ,why not, hard to set, and slow like hell!

It's not hard to set up if you get one of those kits (KGMD, TAF). I installed
the TAF-package and removed X, it works very well with MultiTOS. It's slow,
but that's MultiTOS's fault. CAB works fine under MiNTnet, much better than
with STiK.

: What should I do ? Buy a PC just for the net, I don't think
: so. Thank you.

If you're that desperate, buy a Mac. That way you get the best of both worlds,
great internet-connection (Mac) and TOS-compatibility (MagicMac).

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

4531. Re: HELP: SCREWS KEEP SPINNING

Newsgroup: comp.sys.atari.st
Date: 1996-03-10 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <826424077.23353@grasper.demon.co.uk>
Source record: 149336

On 9 Mar 1996 02:44:12 GMT ,Twas none other than Mark J. Anthony who did state ....
> I recently bought an STe thru the mail. After upgrading it's memory and
> then putting the screws back on the bottom, a few of them kept spinning.
> I then opened it up again to look at what the problem was, and to my
> dismay, the barrels (where the screws enter attached to the top of the
> exterior housing) were cracked. Does anyone know know what to do about
> this problem as everything seems loose as far as the housing is
> concerned. I really don't want to have to look for a top exterior housing
> just because a few of the screws won't stay in. PLEASE HELP ME if you can.
> Thank you for your time.

well if you are asking for a bodgers perspective on this unfortunate incident
then stuff something into the holes in the top case (I find matches are good
tools in this respect !) maybe with a spot of glue in there ...NOT superglue
just white stuff .. the professional way I guess is to either put some sort of
tapper in the hole or use outsized screws ??
--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

4532. Re: PLEEZ help with LYNX and MINT???

Newsgroup: comp.sys.atari.st
Date: 1996-03-10 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <826424085.23357@grasper.demon.co.uk>
Source record: 149337

On 9 Mar 1996 07:28:35 GMT ,Twas none other than Boris D. Cahan who did state ....

> I have finally gotten a version of Mint running in my ST (4MB,
> 16 MHZ) and have dip running to connect to my static SLIP
> account. I also have LYNX, which runs, partially. The problem
> as I understand it is that STOOPID MiNT has no more than
> ST52 capability, and LYNX needs at least vt100 capability
> to make bold and highlighted characters.

something is not correct in the above as I have lynx and Ncftp
running both with Bold and highlighted text. I use toswin to
run my shells though and the tw52 termcap , maybe that is why
although I think maybe it is ncurses library you need ?

> I can also run ftp, now that I can connect, and I can
> connect to all kinds of ftp hosts, BUT I can't download
> anything. As soon as I try, the dumb machine tells me
> "permission denied". What good is ftp, if one can't download
> files???

the permission denied problem sounds like the directory you are
tring to download file to is not writable by user who is ftping
i.e you. Note only ROOT user can write to TOS drives. if you are
running on a minixfs then download to you home directory and
ensure that it is chmod 777. If you are not then make sure you
are root user or have root user rights.

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

4533. Re: Magic 4 blues..

Newsgroup: comp.sys.atari.st
Date: 1996-03-10 00:00:00 UTC
From: mrotha@kjemi.unit.no
Message-ID: <4humj1$j00@due.unit.no>
Source record: 149338

TOM BRUBAKER (jtb@lys.vnet.net) wrote:
: Well, I finnally got Magic 4 for my Falcon, and although I think it rocks
: (compared to Geneva, GEM, etc..), I am having some problems...
: 2) CoNnect somehow thinks my User ID is different running Magic vs GEM, and
: thus, my reg # doesnt work.
just email Wolfgang Wander to get you a new reg-# for Magic4. This is no
problem because you can input more than 1 # in the registration dialog
of ConNect.

Bye, Martin

4534. Re: More CAB problems...

Newsgroup: comp.sys.atari.st
Date: 1996-03-10 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <826510564_OASIS_@flinny.demon.co.uk>
Source record: 149339

In article <826466026_OASIS_@harold.eastky.com>
darchyld@harold.eastky.com (Ronald J. Hall) said:-

> I think I finally connected with my provider, STik says connected and
> then exits...I click on CAB to run it and I'm presented with the Home
> Page (I changed all the German to English already) I set up ST-Guide as
> the default text viewer, and left CAB to handle the Gifs and Html stuff.
> I tried accessing Mark Smiths Atari Page...(BTW, this is off med. ST rez
> Mega ST/TOS 1.04/Adspeed accelerator/19200 connection) Loads it, but then
> gives me the frowning face and when I click on it-tells me that its not
> titled...got to cache and all the files there are named in a numerical
> sequence (like 000000001, etc,...) Any ideas? Thanks in advance! :)
>
Thats all perfectly normal the unhappy face means that there is an
error in the html code which cab has kludged around all the files in
the cache are renamed to stop duplicate filenames in the cache folder.

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Http://www.unn.ac.uk/~cju920/ <
> Falcon 030/4/1160/FPU/LINUX <

4535. Re: MG-FTP, how to get a file ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-10 00:00:00 UTC
From: ackerman.29@postbox.acs.ohio-state.edu
Message-ID: <ackerman.29-1003961348280001@gb107samac.acs.ohio-state.edu>
Source record: 149340

In article <826476872_OASIS_@phil4.demon.co.uk>, phil4@phil4.demon.co.uk wrote:

> I just got MG-FTP V1.3, and am having problems. All seems stable,
> except that: I can't get any files....
>
> Once I go into say the pub folder on an FTP site, the only files that
> show up are the ls.zip similar directory lists, about 19Meg etc. And
> only 5 files, no other directories, esp those that I am looking for,
> and no other files.
>
> I've tried it with both Imperial College, and Demon's FTP site... Nb.
> the show all files in prefs. is selected.
>
> Also when it computes my email address it gets it wrong, is there
> anyway of setting a CORRECT one, that can be used every time ???
>
>

It's the one you have entered in STiK isn't it? I know that on mine it
shows an email address from an old provider that I don't connect to
anymore, but I haven't updated all the STiK config for the new site. I'd
look in there for it.

Dan Ackerman
aka baldrick@terminator.rs.itd.umich.edu

> Thanks.
> --
>
> Phil H
>
> --------
> email: phil4@phil4.demon.co.uk
> PGP 2.6.3i Key Availabe On Request.
> **
> * a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
> * creators of STF PD Game of the month, V V R R C *
> * SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
> * 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
> * or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
> **
>
>
>

4536. Re: HD Driver

Newsgroup: comp.sys.atari.st
Date: 1996-03-10 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <9915_hsideras@mettav.demon.co.uk>
Source record: 149341

Hi Michael, on 07 Mar 96 you wrote:

m> Organization: Michigan State University
m>
m> ashort@mettav.demon.co.uk (Alastair Shortland) writes:
m>>> My hard disk is formatted with ICD. Now, I'm about to use HD Driver
m>>> instead. Must I reformat my hard disk?
a>>
a>> I went from HDDriver to ICD without formatting, so you should be okay
a>> going the other way..
m>
m> I still waiting to hear someone explain why an ICD user would want to
m> convert from ICD --> HD Driver when now I see there are people
m> converting from HD Driver --> ICD.
m>
m> What gives?

Alastair doesn't count B^{)

m> Is HD Driver worth owning?

If you want to use background DMA in Magic 4, if you want the speed and reliability to use Outside virtual memory, if you want to do direct-to-disk recording to work reliably, if you want more than one machine to access the same HD reliably and if you want up-to-date and regular support, then yes.

If not, no.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4537. upgrading a 1040ST

Newsgroup: comp.sys.atari.st
Date: 1996-03-10 00:00:00 UTC
From: wknaka@saul5.u.washington.edu
Message-ID: <4hu6tr$km1@nntp5.u.washington.edu>
Source record: 149342

Hi guys, it's nice to see that there are still Atari users around!

A little while ago I dusted off my Atari 1040ST and started to play around with it. I realized it was still a great machine and would be a lot of fun to fool around with. I also thought it would be good for learning the intricacies of a computer, since it would be an easier machine to learn about than say, a PC (I have some 68008 low-level hardware experience).

The computer:
1040STf 1MB RAM
TOS 1.00
SC1224 monitor
14.4 modem (well, it actually belongs to a Mac, but it hooks up just fine to the ST - but I've heard there're some problems with high speed modems and the ST?)
NO hard drive

To become a useful machine, I decided it would need some upgrades. Keep in mind that I do have another computer, a PC (boo! hiss!), and the ST would be purely for "hobbying." So I've *got* to keep the cost down (I'm a student).

Anyway, here's what I've got planned so far:

TOS 1.04
Toad sells it for $59. Anyone know of anyone else who sells it, and how much it costs?

Also, anyone know a quick way to determine if it is on 2 chips or 6 chips? Was TOS 1.00 always on 6 chips? I took the cover off the ST, but there were lots of fasteners which were made of metal, which you just bend back and forth, so I didn't want to take them off unless it was absolutely necessary.

ICD Link II ST->SCSI adapter
I can't seem to find any other ST->SCSI adapter, even though there are about 2 other brands listed in the ST FAQ (which, by the way, was pretty difficult to get hold of).

Now, some questions about this. I was planning to hook the ST to a SCSI Zip drive. Will there be any problems with this? I realize it'll be slower than a regular hard drive and probably not as reliable, but I've already got the Zip, and ST-ready hard drives are expensive. Would I be able to boot off the Zip? I've heard people talking about the Zip not working, but I don't see why it wouldn't. I've also heard talk of 32MB maximum partitions, PC-readable drives,

ICD/HD Driver drivers, and other stuff. Basically, what do I have to worry about?

Toad sells the Link II for $99. I can't find anyone else who carries them. Are there any other dealers who have them, and how much do they cost?

(a little later) A monochrome monitor
The 640 x 200 resolution can be a bit tough on the eyes when doing any amount of text work.

What's a good price for a used one? There is a local Atari store that's barely hanging on that has a bunch of used ones for $125.

So, what do you think? What advice/hints can you give me?

Now, some software questions ...

What would it take to run MiNT? The ST only has 1MB of RAM, and any RAM updates will probably have to take place in the future. It's not absolutely necessary to have a unix-like system (although it'd sure be nice!) If MiNT is not an option, is it still possible to get a command-line interface (csh)?

What does it take to run gcc? I'd like to be able to develop in several languages. What are languages are out there? What's available for free? Is there a good assembler available?

How about emacs? I *gotta* have emacs! The latest port is an 18.xx version, isn't it? Is anyone working on a later port?

Now, there's TOS, GEM, GDOS, GEMDOS? ... what else? I understand TOS and GEM, what's GDOS and GEMDOS? I ran a sysinfo program, which said I had a version of GEMDOS installed, and no GDOS. What are they?

And finally, what's the general health of Atari? I'm talking about the number of new machines sold, number of users, new applications, etc, not the company itself (I heard about the merger, etc). Just wondering, since it'd be sad if Atari was forgotten (I own 2 Atari 8-bit machines too).

|||
||| Thanks!
/ | \

--
Wes Nakamura / <wknaka@u.washington.edu>

4538. Re: SCSI Pariry Enabled

Newsgroup: comp.sys.atari.st
Date: 1996-03-10 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <10005_ashort@mettav.demon.co.uk>
Source record: 149343

This message from gigxr01@nt.com to All was spewed forth...

Hello Gerry..

g> The chips 1.75 I was referring to was a text file in German which
g> contained information about the electronics in Atari's & some other
g> bug fix info & modification instructions.

The Chips 3.00 file that you want is at:

ftp: micros.hensa.ac.uk/micros/atari/tos/q/q001

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4539. Re: Magic 4 blues..

Newsgroup: comp.sys.atari.st
Date: 1996-03-10 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <Do2LvI.5vz@ridgecrest.ca.us>
Source record: 149344

graham@grasper.demon.co.uk (Graham Irvine) wrote:
>On 8 Mar 1996 16:16:39 GMT ,Twas none other than TOM BRUBAKER who did
state ....
>> Well, I finnally got Magic 4 for my Falcon, and although I think it
rocks
>> (compared to Geneva, GEM, etc..), I am having some problems...
>
>> 1) ExtendosPRO 2.3 loads up, and Magic recognises it but returns
Invalid Drive
>
>that is being fixed by Roger , BTW the CDDrive is still readable.
>
>
>--
>---- Atari Falcon030(32) Linux68K site ----
>Graham Irvine : graham@grasper.demon.co.uk
>--

After I installed Ease, the CD Rom is now available from the desktop.
It must be a configuration discreptancy with the MagX! desk.

Mike

4540. Re: Esscode > PC uudecode

Newsgroup: comp.sys.atari.st
Date: 1996-03-10 00:00:00 UTC
From: ggranger@bithevn.nl2k.edmonton.ab.ca
Message-ID: <0ynQxAcNBh107h@bithevn.nl2k.edmonton.ab.ca>
Source record: 149345

In <ftn_2.200.136$fidonet.org_31403d33_Dag.Dao@dada.ct.se> dag.dao@dada.ct.se (Dag Dao) writes:
> > Has anyone got a solution to this problem...I uuencoded some PC stuff
> > that I downloaded into my STe and saved them in 600k segmented chunks
> > so that I could transfer them over into my PC. I ran UU CODE vers 2 for
> > windows so as to get the segments back into binary format but the thing
> > wont do it!!!! (aaaarrrggghhh shit pc's), does anyone know of a
> > solution or another windows uuencode/decoder that will do the same
> > thing as our trusty ESSENCODE .prg ?????

>Actually, Michel has ported ESSCODE to Windows; the version number even is up
>to v6.7! If you have one of the later Atari versions, you'll find where to find
>them in the DOCs.

>-+- /Dada!

After just getting off the phone with Michel, he has told me that the
latest version(s) of ESSCODE PC for Win 3.1/95 is 7.5, You can get the
Win 95 version from: ftp://ftp.winsite.com/pub/pc/win95/sysutil/ecd75w95.zip,
and you can get the Win 3.1 version from ftp://ftp.winsite.com/pub/pc/win3/
util/ecd75win.zip.

--
Gregeory C. (Greg) Granger
WWW: http://www.nl2k.edmonton.ab.ca/~ggranger
Email: ggranger@bithevn.nl2k.edmonton.ab.ca
5516-190A Street Edmonton, AB Canada T6M 2L3
+ 1 (403) 483-2049 or (403) 481-5110

4541. Re: Genealogy

Newsgroup: comp.sys.atari.st
Date: 1996-03-10 00:00:00 UTC
From: Ian_Taylor@a2w.maus.sub.org
Message-ID: <199603101030.a63735@a2w.maus.de>
Source record: 149346

Tony Gott (tony.gott@zetnet.co.uk) wrote on 08.03.96:

>Is anyone able to recommend a good genealogy program for Atari? Could
>you please respond by e-mail.
I hate to write this but AFAIK there ain't a "good" one available at all - sure there is FTREE 2.1 (the best one IMHO), Family Roots, GENEA and some others but none of them support GEDCOM (a standard genealogical database format) or have decent report generators. Brother's Keeper on the PC is the best shareware around (ghastly interface but it has the features you need), people rave about Reunion (for PC and Mac) - that is probably the best one to check out if you are serious about the subject. If you only want to play about use FTREE, but be prepared to retype all that data later on.

Ian_Taylor@a2w.maus.de

4542. Re: ICD Link questions...

Newsgroup: comp.sys.atari.st
Date: 1996-03-10 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199603100951.a6433@a.maus.de>
Source record: 149347

>With the ICD software only the 1st partition HAS to be 16 or 32 Meg
>depending on your version of TOS (the BOOT Partition). The others can
>be - - not sure as I haven't tried any over 180Megs. There could be a
>256 or 512 Meg limit here.

(sigh)

ICD removed the boot partition limit somewhere around driver release 4.8,
years ago. They didn't remove it from their manuals, though.

The boot partition may be as big as all others, i.e. 256, 512 or 1024 MB,
depending on your TOS version.

bye, Peter

4543. MG-FTP Bugs Found

Newsgroup: comp.sys.atari.st
Date: 1996-03-10 00:00:00 UTC
From: diehl@io.org
Message-ID: <4hv3oo$hr6@news1.io.org>
Source record: 149348

Here's a list of bugs I've run afoul of in MG-FTP 1.03:

- Doesn't like a certian program in my AUTO folder; its bombs when it tries to connect to a server if this program is active. (Testing incomplete as yet, so I'm not certain which program it is) I ran MG-FTP on a semi-clean system (only JARxxx, Turbo ST, UIS III, TOS14FIX and HSModem were active) and did not get any bombs.
- No matter what file I click on when on an FTP site, when I click on GET, it always tries to send me the first file in the list. (eg. on ftp.netnet.net in /pub/aminet/mods/pro, clicking on any file will result in MG-FTP trying to send me 1-house.readme, the first file in the list) This may be related to the medium res RSC problem below.
- If there are a lot of files in a given directory, all of them may not be shown. The list stops when the scroll bar hits the bottom, even if there are more in the list. (Open ftp.netnet.net and go to /pub/aminet/mods/pro for an example.
- The resource file looks terrible in ST medium res. Text overlaps divider lines, file icons overlap each other, buttons overrun window borders, editable fields overlap buttons, and so on. I tried editing the resoure with Interface, but the library used to create the resource files is incompatible with Interface, so I can't properly edit them. About all I was able to do in Interface was turn the file icons into half-height icons and resize a few of the buttons.
- Not a bug, but rather a mild annoyance: That "SysGem is Keyware, please register" alert box; isn't it MG-FTP we're supposed to be registering, not SysGem?

Has anyone else experienced any of these problems? For reference, I'm running on a Mega ST4 w/ TOS 1.04, 4 megs RAM, and colour monitor under NeoDesk 4.03.

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

4544. Re: HD Driver

Newsgroup: comp.sys.atari.st
Date: 1996-03-10 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199603100954.a6434@a.maus.de>
Source record: 149349

>I believe that the biggest advantage of using HD Driver is the fact that
>it does/allows SCSI Bus arbitration under MagiC. I think that means
>that you can still use the OS during file accesses but anyone is welcome
>to correct me.

Can't mix SCSI features up more than this.

HDDRIVER can do background DMA when run under Magic.

Bus arbitration is a SCSI protocol phase any driver should do, assigning the bus to an initiator and a target and locking out all others. Drivers that do this have to bring an initiator's SCSI ID. HDDRIVER also does this on "real" SCSI ports, i.e. on TT and Falcon. This makes drives like Quantum Fireball or Empire run. TOS boot code doesn't do it, so you still won't be able to boot from such a drive.

bye, Peter

4545. Re: Magic 4 blues..

Newsgroup: comp.sys.atari.st
Date: 1996-03-10 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <826424072.23350@grasper.demon.co.uk>
Source record: 149350

On 8 Mar 1996 16:16:39 GMT ,Twas none other than TOM BRUBAKER who did state ....
> Well, I finnally got Magic 4 for my Falcon, and although I think it rocks
> (compared to Geneva, GEM, etc..), I am having some problems...

> 1) ExtendosPRO 2.3 loads up, and Magic recognises it but returns Invalid Drive

that is being fixed by Roger , BTW the CDDrive is still readable.

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

4546. Re: CD Freeware?

Newsgroup: comp.sys.atari.st
Date: 1996-03-10 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960310182853.21204C-100000@terrazzo.lm.com>
Source record: 149351

There is a program xtendos2.arc and the edos_122.lzh patch
program to bring it up version 1.22, not sure whether it is freeware or
shareware, but I assume the latter! I use extendospro myself, that is the
commercail version! The other version is found on GEnie in the atari ST
rt library. I looked in the 0index file for atari.archive.umich.edu and
it isn't there! Not on my hard drive anymore but might be on our BBS. If
you are interested, E-Mail me and I'll check and uuencode and send it to you!

On Sat, 9 Mar 1996, Autumn J. Thomas wrote:

> Is there a program in freeware that I can download that
> will enable me to use my CD to view gifs off a CD Rom?
> I just got a CD for my Atari but have'nt gotten any software
> yet.
> Thanks
> A J Thomas
> rescuer@umich.edu
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

4547. Re: texel

Newsgroup: comp.sys.atari.st
Date: 1996-03-11 00:00:00 UTC
From: witt@tp2aw1.uucp
Message-ID: <witt.826548488@tp2aw1>
Source record: 149204

Hello,

>: Does texel include possibilities for making graphs out of a spreadsheet?
>: Is it ready for Magic4?
>b) You won't find any other prgram that supports up-to-date GEm and
>magictechnology as excellently as Texel:
>Iconify, modal dialgs, 3 D, Drag and Drop. long file names, system font
>selector, ST Guide support, NVDI font handling and printing, and OLE on
>the Atari using Olga Etc etc.
You WILL find another programm: ArtWorx

Ciao

Christian

4548. Re: WWW that works ST med rez (4 color)?

Newsgroup: comp.sys.atari.st
Date: 1996-03-11 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4i1cvv$j9n@m1.cs.man.ac.uk>
Source record: 149205

In article <4hnotd$26m@thoth.nilenet.com>, jnorton@ra (John Norton) writes:
>Is there a program that will render web graphics in 4 color ST med rez?
>I took a look at CAB and it only dithers in med rez. Also, it would be
>nice to have a program that does PPP (that is what my provider offers).

Um, how do you expect it to 'render' in 4 colours? WWW pages use either GIF's
(up to 256 colours) or JPEG's (16.77 million colours).

Dithering is just a method of reducing it down to a manageable number...

Oh, and CAB is NOT the bit that connects to the internet - you can use it
with PPP if you use MintNET (but this is harder to set up then Stik, I
believe)

Anthony
--

------------------------------------+-----------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v0.98
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
------------------------------------+-----------------------------
NEWSFLASH: Falcon extn. 1.3 to be released within the next week...
Generic Fixer 1.0 also to be released within a week...
------------------------------------+-----------------------------

4549. FS: Mega STE, Software, etc.

Newsgroup: comp.sys.atari.st
Date: 1996-03-11 00:00:00 UTC
From: awatson@pacifier.com
Message-ID: <4i1mbb$ntu@news.pacifier.com>
Source record: 149206

```
Atari ST Items For Sale
------------------------------------------------------------
Atari Mega STE - $ 475

TOS 2.06, 4 Meg RAM, 1.4 Meg HD Floppy
Internal 105 Meg Hard Drive, Alpha-Data Hi-Rez Mouse
Multisync Monitor Switch, Two Wico BOSS joysticks
------------------------------------------------------------

Atari "Brick" Mouse - $ 5
Atari Works - $ 20
Book - Atari ST BASIC to C - $ 5
Book - Atari ST Internals - $ 5
Book - ST Disk Drives - $ 5
Club Dominoes Game - $ 5
Easy Draw - $ 10
Geneva Multitasking System - $ 20
Newdesk Icon CPX - $ 10
Wordflair II - $ 20

------------------------------------------------------------
INTERNAL 14.4K modem - $ 15
Generic Brand for PC
------------------------------------------------------------

Prices DO NOT include shipping.

If interested, contact Anthony Watson at (360) 694-1880
or leave E-mail to: awatson@pacifier.com
```

4550. NOS

Newsgroup: comp.sys.atari.st
Date: 1996-03-11 00:00:00 UTC
From: chimdjgh@w250zrz.zrz.TU-Berlin.DE
Message-ID: <4i221e$415@brachio.zrz.TU-Berlin.DE>
Source record: 149207

For several times Itried to use the famous NOS programm , but it doesn't work on my old MEGA-ST.
Maybe my dialfile is not configured right. I read the documentation, but it's very kryptic to me. does anyone know how to connect to the tu-berlin Net with this pretty programr David!

For several hours (not to say for days and weeks) I tried to

connect my ATARI-MEGAST Computer with your famous NOS

programm to the internet. Sure I am not a Computer wizard,

but I don't get the chance to become one, because on my

University (TU_BERLIN) I can't connect. Maybe it is the

startup.nos file or the dial.txt file that does not work. The

Modem dials, but it does not recognise the servers prompt

(ts2>), wich I wrote in the dial file. It didn't even send

the slip or ppp command and so after a few second it timed

out. In our University we don't need a password for the

domain connect.

Please send me a help or a dial file that can work, otherwise

my MEGAST (and I really love it) will fly through the window,

and Iwill get a MAC (or 4a DOS PC).

Bye Christoph Chi

PS: My dial.txt

#

Sample dialer script for login to Demon Internet Services

#

replace 'site' and 'password' with your values

#

configure:

init "ATZ\r"

```
dial_cmd "ATDT"

ld_code ""

number "31420951\r"

retries 2

#

execute:

init

wait 10000 "OK"

dial

cwait 50000 "CONNECT" "BUSY" "NO CARRIER"

wait 7000

cwait 10000 "ts2>"

wait 1000

send "slip\r"
```

4551. Raymond Brown.... Re: for sale: mono montitor and other stuff

Newsgroup: comp.sys.atari.st
Date: 1996-03-11 00:00:00 UTC
From: lsell@pilot.msu.edu
Message-ID: <lsell-1103961519210001@lsell.cl.msu.edu>
Source record: 149208

In article <lsell-0503961047370001@lsell.cl.msu.edu>, lsell@pilot.msu.edu (lsell) wrote:

Ray Brown replied to me, but Ray, your email address seems to be incomplete... at least it's bouncing for me.... All I have is rbrown@gxl

/lgs

>don't see many places to post this. I'm cleaning out a closet. I lost most
>of the
>ST system in a divorce about 3 years ago.
>
>For sale:
>
>Monochrome monitor, worked when stored.
>
>Monitor Master (switch between color and mono monitors)
>
>Mouse master (switch between mouse and joystick, etc)
>
>
>Entertaining reasonable offers.
>
>by email, please. I don't really visit these newsgroups.
>
>thx
>
>lsell@pilot.msu.edu

4552. Re: WWW that works ST med rez (4 color)?

Newsgroup: comp.sys.atari.st
Date: 1996-03-11 00:00:00 UTC
From: jnorton@ra
Message-ID: <4i2ckb$od8@thoth.nilenet.com>
Source record: 149209

Anthony Jacques (jacquesa@cs.man.ac.uk) wrote:
: Um, how do you expect it to 'render' in 4 colours? WWW pages use either GIF's
: (up to 256 colours) or JPEG's (16.77 million colours).

: Dithering is just a method of reducing it down to a manageable number...

Thanks, I guess my MegaSTE is not a good choice for getting hooked up to
the 'net with a grahics browser.

4553. Re: New CAB!!! and Oasis!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-11 00:00:00 UTC
From: martinr@martinr.hookup.net
Message-ID: <826669204_OASIS_@martinr.hookup.net>
Source record: 149210

In article <826481546_OASIS_NEWS@yeadontt.demon.co.uk>
phil@yeadontt.demon.co.uk (Phil Yeadon) said:-

--
It was very interesting reading your reply but let's get a few things
straight .
1) You state point blank that it works under Magx 4.0 well I can tell
that on my Falcon it doesn't . But if I put a line in my clipboard
and call it in Nos it does . This is not what I would call working
under Magx !
2) The e-mails I have sent you inquiring about this new version you
always ducked any questions about it's features but otherwise than
that You always replied .
3) The fact your 6 Beta tester's by your own admission " The testers seem
to think so " I wasn't expecting them to say otherwise .
4) The fact no web browsers existed on the Atari platform when Oasis
first came out is very true But now we are finally starting to get
a lot of alternatives ie : Stick & Cab , Mintnet & Cab ...
We are very pleased that you did take the time to come out with
your program but the delay of Spider is becoming the very reason
why people are switching to other software . When you brought out
version 1.35 you stated point blank that No other work on Oasis
would be done because you wanted to concentrate on Spider maybe you
should follow through with this as this is only thing preventing
Oasis from being a complete internet package .
Again , thanks to you and Dave for the new version and finally when do
the rest of Us peasants get to try it out ! TTYL

---
martinr@hookup.net

4554. Falcon IDE Power Problem

Newsgroup: comp.sys.atari.st
Date: 1996-03-11 00:00:00 UTC
From: Jay T Millar <jmillar@delphi.com>
Message-ID: <ZLPLkUk.jmillar@delphi.com>
Source record: 149211

I know this has been covered before, but I really would like to hear the solution again now that my IDE has been acting up a lot.

How does one fix the periodic Falcon IDE power-down problem where the whole drive spools down for about 5 seconds? It's very scary.....

Thanks!

Jay T. Millar | jmillar@delphi.com | Systems Integration Analyst - LMC
-=-=-=

4555. HELP!!!!!!!!!! Internet Software.

Newsgroup: comp.sys.atari.st
Date: 1996-03-11 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <44e_9603120106@flight.org>
Source record: 149212

Howdy, Josua! Nice to hear from you. :)

>> To all you atari programmers out there: Why is there no
>> easy-to-setup-and-use (I hate to use the PC term "Plug and
>> Play" or "Setup Wizard") Internet PPP (actually any protocol)
>> software? I have tried setting up the following (and failed

JD> The above in fact sounded like a general accusation of the
JD> Atari community. My intention to help faded away while reading
JD> that article.

As an Atari consumer, I could very easily have written those same words. I'm just plain stumped to see any malice, insult, or whatever, in his words??? I say this _not_ to disagee with you, but to try to find the insult, so I (& perhaps others) do not somehow also insult anyone??? I'm just lost here?

JD> prepared to overcome any obstacles. Well, I met some of them
JD> :-), but would it have been an intelligent approach to curse
JD> the programmers or even my STFM?

Well, I've sure cursed all 7 of my Atari computers at some time! :):) And I've done my share of cursing unknown programmers, too! :) I'm sure most programmers have done their share of cursing 'stupid, lazy' consumers, too! :) :) In fact, if I really tried, your & Martin's replies could almost appear insulting to us software consumers... That was not, of course, the intent of either of you, and we're all just having a pleasent conversation here... :)

I don't see where Julian cursed anyone, he just asked if anyone will write a program on Atari that will dial up the Internet & go, no muss, no fuss. I was looking to trade my Atari for a clone for the single reason that I wished to surf the net. After reading a Computer Shopper (large USA clone magazine) comparing the available IBM clone 'Net packages, I realized it's not so easy & stable on that platform either, and instead I am getting a used Falcon & hope that the CAB/Stick package will mature in the next 6 months. So, maybe Julian is asking for the impossible. But I just don't see where his question was an insult? :)

> I just un-compressed NOS today from the Compendium CD-ROM. The
> doc folder contains 1.5 megs of text files. That's just _one_
> of the packages.

JD> Just 300 to 400 kB are really necessary for setup. By the
JD> way, in that package you get an in depth step-by-step guide
JD> for usage PLUS a fine reference manual PLUS a nice book about

JD> internet basics. The other packages don't contain that much
JD> documentation; for the basics you can always consult the NOS
JD> docs. So be glad you have them.

I truely am glad to have all that info, and you notice other than a very basic question (what 'Net progs _are_ available for the ST?) I haven't asked for any Internet help around here? :) But any way you cut it, 1.5 megs of text is a lot to search through, if all I want to do is configure a software package to surf the net. Now, I'm not complaining to anybody about this! :) I just wish there was a piece of software out there I could buy, set up in a couple of minutes, and start surfing! :) That is my goal, & like Julian, I'm just wishing out loud. No harm, no complaints. As I explored this issue, I see there really isn't such a program available for any platform, so I may not have worded my comments _exactly_ as Julian did. But hey, all we hear in the mass media is the wonders of Netscape, and how cool hooking up to the Internet is ... How can you blame the guy for wishing for the same thing for us Atari users? On here we see lots of problems using Atari on the 'Net. It might not be true, but it _appears_ the 'Net is easy on clones, impossible on Atari :)

JD> I tell you what: after me having set up all three ST internet
JD> packages there are PC users who ask ME to fix their winsockets
JD> and netscapes and I can help them !!!

A big :)!! I've set up many clone systems (not 'Net, but hardware & software) for people, & never have owned one! So I hear you on this! :) At this point, the $$$ is quite high for me to access the Internet, & I'm really wishing for a stable software package, to eliminate the _beta_ part of this equasion. I hear it's coming as fast as it can, so pardon the enthusiastic (if awkwardly stated) crys of, "Hurry up!" :) :) :) :)

___ Mountain Reader II - #Demo 001
------------- -//- --------------
Internet: Paul.Muehlbauer@flight.org
note: the views expressed by this
user are strictly his/her own.

4556. Re: WWW that works ST med rez (4 color)?

Newsgroup: comp.sys.atari.st
Date: 1996-03-11 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960311231949.2110B-100000@tusk.lm.com>
Source record: 149213

I don't know about that! Try throwing bigscreen in your auto
folder and running CAB on a color monitor with a high rez inf file! You
can set it to display 16 colors on a 648X400 or real close to that! I
will not say that it does anything for the stability of CAB online!
KABOOM! quite a bit more often than usual 8-) but offline, it show the
picture better than any way else I can find on an STe! Of course you
really only have a 320x200 window on this large screen so you have to
scroll around, which makes text kind of a hassle to read! To bad I can't
read Chinese! I'm just surprised it worked at all!

On 11 Mar 1996, John Norton wrote:

> Anthony Jacques (jacquesa@cs.man.ac.uk) wrote:
> : Um, how do you expect it to 'render' in 4 colours? WWW pages use either GIF's
> : (up to 256 colours) or JPEG's (16.77 million colours).
>
> : Dithering is just a method of reducing it down to a manageable number...
>
> Thanks, I guess my MegaSTE is not a good choice for getting hooked up to
> the 'net with a grahics browser.
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

4557. Re: New FTP site...

Newsgroup: comp.sys.atari.st
Date: 1996-03-11 00:00:00 UTC
From: ag352@ccn.cs.dal.ca
Message-ID: <4i0f2m$rtf@apollo.isisnet.com>
Source record: 149214

Oh, I see it has been separately posted. It was just meant as a simple
follow-up to the earlier proposal about an Atari DTP FTP site.

4558. Re: Esscode > PC uudecode

Newsgroup: comp.sys.atari.st
Date: 1996-03-11 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4i16bs$68r@epsilon.qmw.ac.uk>
Source record: 149215

On gigxr01@nt.com, Gerry O'Rourke (gigxr01@nt.com) typed away:
: In article <4hmq96$ips@preeda.internex.net.au>,
: johnmoon@connexus.apana.org.au (John Moon) wrote:

: The easiest way to discover what you need is to UUencode a file on the PC
: & look at the files on a text editor. Note the first & last lines.

ESS-Code is also available on the PC... and supported by your truly as
well. :)

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

4559. Re: Magic 4 blues..

Newsgroup: comp.sys.atari.st
Date: 1996-03-11 00:00:00 UTC
From: jyoung57@delphi.com
Message-ID: <ZJMIk4q.jyoung57@delphi.com>
Source record: 149216

Andrew Rose <andrew@ajrose.demon.co.uk> writes:

>>2) CoNnect somehow thinks my User ID is different running Magic vs GEM, and
>> thus, my reg # doesnt work.
>
>Same here, except the other way round - I registered the MagiC -generated
>code. I guess this is a ConNect buglet, but can't see any problem with you
>being supplied with a new code if you explain the problem.

Email Wolgang Wander at wwc@dxnhd3.mpi-hd.mpg.de to get a new key.

He was kind enough to give me 1 day turnaround on my request! Good service.

Jeff

4560. Speed Test- TOS 4.04 vs MagicC 4 suprise winner

Newsgroup: comp.sys.atari.st
Date: 1996-03-11 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <Do3nAz.M4K@ridgecrest.ca.us>
Source record: 149217

Just the facts, mam.

I thought MagicC 4 was suppose to be faster than
TOS 4.04 on the Falcon. At least that's what I read.
Fantastic product however. My opinon follows data
(for what it's worth).

**********MagicC 4 TEST RESULTS**********

GEM Bench v4.01 =BD Ofir Gal - 14 Jan 95
=3D=3D=3D

```
Graphics: 0%
CPU: 173%
Average: 173%
-------------------------------------------------
ExtenDOS Pro information formatted by ExtInfo v2.3
EXTINFO.TXT started on Mon Mar 11 01:30:06 1996
-------------------------------------------------

System information
------------------
TOS version: 3.00
TOS country: USA
TOS date: December 7, 1995
TOS start address: 0x4034
GEMDOS version: 0.19
AES version: 3.99
Max concurrent apps: 19
Mag!X/MagiC version: 4.02
Mag!X/MagiC release: 3
ExtenDOS Pro version: 2.3

Computer: Falcon030
Processor: 68030
Coprocessor: 68882
Blitter: Installed
Largest free ST RAM: 13323722 bytes
Largest free TT RAM: 31921332 bytes

Hard disk driver: AHDI version 6.00
Installed drives: ABCDEFGHIJKLM U
Boot drive: C
Number of floppies: 1
Screen resolution: 640 x 480 x 16 colours (palette-based)

Cookie jar contents
-------------------
0x5f435055 (_CPU) 0x0000001e
0x5f465055 (_FPU) 0x00060000
0x5f56444f (_VDO) 0x00030000
0x5f4d4348 (_MCH) 0x00030000
0x5f534e44 (_SND) 0x0000001f
0x5f535749 (_SWI) 0x000000bf
0x5f464443 (_FDC) 0x01415443
0x4d616758 (MagX) 0x00000c6e
0x5f465242 (_FRB) 0x00036028
0x4d464d56 (MFMV) 0x0001796e
0x4e564449 (NVDI) 0x0102a6f6
0x46534d43 (FSMC) 0x0101598c
0x4550726f (EPro) 0x0006dccc
0x52535646 (RSVF) 0x00082ba6
0x43484e31 (CHN1) 0x010e2228
0x41525453 (ARTS) 0x010e4aa6
```

```
0x5f4a5044 (_JPD) 0x010dbf5c
0x45644449 (EdDI) 0x0101658c
0x41504558 (APEX) 0x000e5644
0x5354694b (STiK) 0x00000000

Total cookies found: 20
Free cookie slots: 1

AUTO folder contents
--------------------
Auto folder is C:\AUTO

---Program--- --Size-- ---Date--- --Time--
MAGXBOOT.PRG 847 1994/09/23 22:27:54
MHZ32.PRG 7498 1995/07/09 01:43:14
FAFA32.PRG 4309 1996/01/01 21:58:56
NVDI.PRG 160066 1996/03/10 21:34:16
EXTENDOS.PRG 9580 1996/03/10 21:42:24
METADOS.PRX 9137 1996/03/10 21:35:50
DRVIN.PRG 3919 1996/01/13 15:22:14
SCC.PRG 8555 1996/01/13 15:22:50
WDIALOG.PRG 29438 1996/03/08 15:31:54
CHANGES.PRG 1949 1996/03/10 21:33:28
ARTSEVNT.PRG 740 1996/03/10 21:37:48
JPEGD.PRG 12275 1996/03/10 21:33:56
ROMSPEED.PRX 1302 1996/03/10 21:49:32
OUTSIDE.PRX 10148 1996/01/06 15:21:54
TOS2GEM.PRX 9511 1995/06/21 21:47:50
FOLDR500.PRX 1024 1985/11/20 00:28:10
FPATCH2.PRX 336 1995/06/07 10:34:00

Logical device status
---------------------
-Device- ----Clusters---- ------Path table------ Vol File Driver
log phys --number-- size -start- size type flag flg sys flags
M Z 265477 2048 18 6 I 00 00 ISO 00000000
Driver name: ISO9660/HS Driver v2.3
Current path:

Physical device status
----------------------
Phys -----DMA----- -------Device-------
dev type id LUN type io stat table Driver name
Z SCSI 02 00 -1 0 00 14 CD ACSI/SCSI BOS Driver
v2.3
Inquiry data: 08003001PLEXTOR CD-ROM PX-4XCH 1.22
50223008

------------------------------------------------
EXTINFO.TXT completed on Mon Mar 11 01:30:06 1996
------------------------------------------------
```

RESULTS
**********Good ole Falcon 4.04 TOS***************

GEM Bench v4.01 =BD Ofir Gal - 14 Jan 95
=3D=3D=3D

```
GEMDOS version: 0.30
AES version: 3.40
Max concurrent apps: 1
ExtenDOS Pro version: 2.3

Computer: Falcon030
Processor: 68030
Coprocessor: 68881 or 68882
Blitter: Installed
Largest free ST RAM: 13892772 bytes
Largest free TT RAM: 31667312 bytes

Hard disk driver: AHDI version 6.00
Installed drives: ABCDEFGHIJKLM
Boot drive: C
Number of floppies: 1
Screen resolution: 640 x 480 x 16 colours (palette-based)

Cookie jar contents
-------------------
0x5f435055 (_CPU) 0x0000001e
0x5f56444f (_VDO) 0x00030000
0x5f4d4348 (_MCH) 0x00030000
0x5f535749 (_SWI) 0x000000bf
0x5f534e44 (_SND) 0x0000001f
0x5f464443 (_FDC) 0x01415443
0x5f465055 (_FPU) 0x00020000
0x5f414b50 (_AKP) 0x00000000
0x5f494454 (_IDT) 0x0000002f
0x5f465242 (_FRB) 0x00024b3c
0x4e564449 (NVDI) 0x0102a716
0x46534d43 (FSMC) 0x010159ac
0x4550726f (EPro) 0x0003676a
0x52535646 (RSVF) 0x0004bb18
0x41525453 (ARTS) 0x010e2e7e
0x5f4a5044 (_JPD) 0x0102fb6c
0x504d4d55 (PMMU) 0x00000000
0x55535253 (USRS) 0x010e7ef4
0x45644449 (EdDI) 0x010165ac

Total cookies found: 19
Free cookie slots: 13

AUTO folder contents
--------------------
Auto folder is C:\AUTO

---Program--- --Size-- ---Date--- --Time--
MAGXBOOT.PRX 847 1994/09/23 22:27:54
MHZ32.PRG 7498 1995/07/09 01:43:14
FAFA32.PRG 4309 1996/01/01 21:58:56
NVDI.PRG 160066 1996/03/10 21:34:16
```

```
EXTENDOS.PRG 9580 1996/03/10 21:42:24
METADOS.PRX 9137 1996/03/10 21:35:50
DRVIN.PRG 3919 1996/01/13 15:22:14
SCC.PRG 8555 1996/01/13 15:22:50
WDIALOG.PRX 29438 1996/03/08 15:31:54
CHANGES.PRX 1949 1996/03/10 21:33:28
ARTSEVNT.PRG 740 1996/03/10 21:37:48
JPEGD.PRG 12275 1996/03/10 21:33:56
ROMSPEED.PRG 1302 1996/03/10 21:49:32
OUTSIDE.PRX 10148 1996/01/06 15:21:54
TOS2GEM.PRX 9511 1995/06/21 21:47:50
FOLDR500.PRG 1024 1985/11/20 00:28:10
FPATCH2.PRG 336 1995/06/07 10:34:00

Logical device status
---------------------
-Device- ----Clusters---- ------Path table------ Vol File Driver
log phys --number-- size -start- size type flag flg sys flags
M Z 265477 2048 18 6 I 00 00 ISO 00000000
Driver name: ISO9660/HS Driver v2.3
Current path:

Physical device status
----------------------
Phys -----DMA----- -------Device-------
dev type id LUN type io stat table Driver name
Z SCSI 02 00 -1 0 00 14 CD ACSI/SCSI BOS Driver
v2.3
Inquiry data: 08003001PLEXTOR CD-ROM PX-4XCH 1.22
50223008

------------------------------------------------
EXTINFO.TXT completed on Mon Mar 11 01:36:00 1996
------------------------------------------------
**********************************************************************
```

The <BOTTOM> line :) If you need to multitask, get it. It's glactic eons better than MultiTos. It's one of the most bad assed thing's I've ever seen for an Atari (except for MagicC Mac). Use MagX! desk and don't waste your money on Ease. Ease is the bitchinist desktop replacement for the Falcon, but, IMHO, you HAVE to be able to switch resolutions without writing to your mother. At least I haven't found an easy way to do it. Thing is not bad, but crude in apearence compaired to the TOS 4.04 desktop. And if you really have to have it, make sure you pick up a 14 meg simm card (with simm) and a Speeder card of sorts <WITH> fast ram. (NOT POWER UP2!). I didn't try running under a stock configuration, and by the looks of things, I don't think I will try. Whatever you do, DON'T burn it into you only eprom unless you have a spare. You will want it. There are many technical aspects that MagicC brings to Atari computing, many of which I know nothing about. I just talking looks and speed here.

V4 Test Part 2. MagicC 4 and the T-36 36mhz 68000 MegaST.
Comming Soon (after I get some sleep).

4561. Re: New CAB!!! and Oasis!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-11 00:00:00 UTC
From: gary@tequila.demon.co.uk
Message-ID: <826645600_OASIS_@tequila.demon.co.uk>
Source record: 149218

In article <826481546_OASIS_NEWS@yeadontt.demon.co.uk>
phil@yeadontt.demon.co.uk (Phil Yeadon) said:-

> OK, lets put a fwe things straight.
>
> I (Phil Yeadon), not Dave, selected the Beta testers. All the people
>who had made the effort to Pre-Register were given the opportunity to take
>part. People were selected onthe basis of what machines/setups theye were
>running, this was done to give us the best possible range Ataris to get
>OASIS and ICE tested on.

Nope, i made the effort to Pre-Register and was NOT given the opportunity
to take part.

>I object to the statement that I
>leave mail unanswereed. I have always answered every mail I recieved
>regarding OASIS (excpet for the last two weeks, because my modem was blown
>up by lightenting).

Nope, i received NO bulletins apart from one when i first registered
and when i sent you a message about this i got NO reply.

--

****
gary@tequila.demon.co.uk
****

4562. Re: Linux Cab or Mintnet?

Newsgroup: comp.sys.atari.st
Date: 1996-03-11 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4i0tc1$jo6@studs.sci.kun.nl>
Source record: 149219

In <Pine.ULT.3.91.960309233519.24757B-100000@mhc.mtholyoke.edu> Katherine L Ellis <kellis@mtholyoke.edu> writes:

> I have a falcon 030 without a FPU but with a lot of room in the
> Hard drive.
> I would like to get slip or ppp connection.
> Which one of those system would you suggest me to work with?
> Linux , sounds good but without a fpu? and I think it's hard to
> configure it.

Linux won't work at all without an FPU.

> CAb and stick, easy but maybe too much randomize bombs.

CAB and STIK are being improved all the time; I don't use it myself
but the reports here on the net are varying. For some people it seems
to work without any problems, others have lots of trouble with it.

> Mint and mintnet ,why not, hard to set, and slow like hell!

Hard to setup - Well, if you use a complete package (like KGMD, if you
can read German) that's not too much of a problem. If you know a bit
about Unix you might be able to figure things out quite fast. I
seriously doubt whether MiNTnet is slower than other solutions.

If you don't know anything about Unix and only want to look around on
the Net, I guess CAB/STIK would be the best solution. At least until
an English, simple-to-install MiNTnet-distribution ever comes around.

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

4563. FAT-Kill

Newsgroup: comp.sys.atari.st
Date: 1996-03-11 00:00:00 UTC
From: steve@msl203.world
Message-ID: <STEVE.96Mar11153351@msl203.world>
Source record: 149220

Hi!

yesterday late at night it happened: all the FAT's of my harddisk
were killed (please don't ask why or how, that would be too
embarassing for me). Anyway, since I realized that I probably won't be
able to restore all my data (right?!), I'd like to know if there's a
way to restore some data (textfiles) by some nice utility?!

Please mail answers to heuel@ipb.uni-bonn.de - or in this newsgroup.

Thanks for your help.
-Stephan

/-------------------------\ /---\
Stephan Heuel	http://www.ipb.uni-bonn.de/~steve/home.html
Kaiserstr. 57 - Zi. 62	email:heuel@ipb.uni-bonn.de
53113 Bonn	
GERMANY	Tel.: +49 0228 264896
\-------------------------/ \---/

--
/-------------------------\ /---\
Stephan Heuel	http://www.ipb.uni-bonn.de/~steve/home.html
Kaiserstr. 57 - Zi. 62	email:heuel@ipb.uni-bonn.de
53113 Bonn	
GERMANY	Tel.: (0228) 264896
\-------------------------/ \---/

4564. Re: comms software and fax software results

Newsgroup: comp.sys.atari.st
Date: 1996-03-11 00:00:00 UTC
From: "Thomas R. Mccartney" <tmccartn@freenet.calgary.ab.ca>
Message-ID: <Pine.A32.3.91.960311085542.20514B-100000@srv1.freenet.calgary.ab.ca>
Source record: 149221

On Sat, 9 Mar 1996, Dwight Walker wrote:

> Some months ago I wrote asking for help to select some comms software.
> I downloaded a few including ANSITerm (?), Freeze Dried Terminal, ...
>
> Freeze Dried Terminal stacked up the best. The others had problems
> with zterm (?) downloading - flashed on screen and because I didn't
> know how to swap back to the desktop from the application I had to
> hangup, exit the program, read the manual and usually start again with
> a new application...
>
> BTW with fax software, I tried CoMA. We had a little 2400bps
> fax/modem. It wouldn't lock onto any fax. I think it is because it was
> so slow... Fair comment?
>
> Thanks
> Dwight
>
> ---------
> Dwight Walker
> Randwick, Sydney, Australia
> +61-2-3986726 (h) +61-2-4393750 (w) Wed-Fri
> http://www.zeta.org.au/~dwalker
>
>
>
Did you try ConNect? I have been using it for the past several weeks and
find it to be excellent. It supports its own internal transfer
protocols, or calls external programs including kermit, it also has an
excellent screen interface and runs under mint, geneva, Magic etc.

Finally it runs on my falcon without a hitch. Registered version will
even fax for you.

4565. Re: SCSI controller Supra

Newsgroup: comp.sys.atari.st
Date: 1996-03-11 00:00:00 UTC
From: Brendan McEnroe <mcenroeb@syntegra.bt.co.uk>
Message-ID: <314452AE.7876@syntegra.bt.co.uk>
Source record: 149222

> >I have a Supra DMA->SCSI converter.
> >I was looking to using it in the following set up.
> >Connect the DMA out on the St to the DMS->SCSI converter
> >and the DMA->SCSI DMA out to a DMA hard drive.
> >But I want to use the SCSI so I could talk to say a AKAI s2000 at the
> >same time.
> >
> >Has anybody tried such a set up??
> >Any problems ?
>
> "SCSI hard drive": Don't bother, It's not possible to connect both
> the Sampler and the ST to the same drive at the same time.
>

What I am after doing is using the Supra SCSI interface to send samples
from the ST to the sampler(using software like zero-x), not for the
sampler to be able to access the Hard Drive.

```
-------- ----------------- ____________
|Atari |dma>----|Supra Interface|SCSI>------|Akai S2000|
-------- ----------------- ------------
DMA
V
|
HARD Drive
```

But also allow the st to access the hard drive

Thanks

bren

4566. Re: Magic 4 blues..

Newsgroup: comp.sys.atari.st
Date: 1996-03-11 00:00:00 UTC
From: jtb@lys.vnet.net
Message-ID: <4i281s$m5e@ralph.vnet.net>
Source record: 149223

Guy Harrison (guy@swampdog.demon.co.uk) wrote:
: >3) STiK.. ok ok.. it never worked well before, but now it is a little
: > more annoying.. I keep getting stupid Stack Overflow errors that
: > lock the system.

: That's MG-FTP not Stik.

Except for the fact that it happens in CAB also..

: > (hey, I'm new to MagiC). Also, it often gets messed up and
: > starts sending gobs of junk over the modem, hanging STiK/CAB/etc..

: Turn off pre-emptive multitasking before connecting with Stik. Also
: try renaming to a .PRG and running it - I find it more stable.

I'll have to try that one..

4567. [FS] 8 MB ST-Ram for TT030

Newsgroup: comp.sys.atari.st
Date: 1996-03-11 00:00:00 UTC
From: damms002@acpub.duke.edu
Message-ID: <damms002-1103962311200001@async132.async.duke.edu>
Source record: 149224

I have a 8 MB ST Ram card for TT030 for sale.

Goes new for 649 $ at Toad.

I'm asking 400 $

Thomas Damms
damms002@acpub.duke.edu

--
Thomas Damms
DUKE University
damms002@acpub.duke.edu

4568. [FS] Silent Service II for Atari

Newsgroup: comp.sys.atari.st
Date: 1996-03-11 00:00:00 UTC
From: damms002@acpub.duke.edu
Message-ID: <damms002-1103962312180001@async132.async.duke.edu>
Source record: 149225

comes with original documentation and disks.

Asking 20 $

--
Thomas Damms
DUKE University
damms002@acpub.duke.edu

4569. Re: Speed Test- TOS 4.04 vs MagicC 4 suprise winner

Newsgroup: comp.sys.atari.st
Date: 1996-03-11 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.826546511@gen-off-2>
Source record: 149226

Michael Grove <mgrove@owens.ridgecrest.ca.us> writes:

>[Two big GemBench logs deleted]

How on earth do you expect MagiC, or any other OS, to make your CPU
faster? Given the tests you did, I would expect to see MagiC slightly
slower than TOS, as it will attempt to give time to other tasks, and that
is indeed what you see.

The claims that MagiC is faster than TOS _are_ in some ways justifiable;
faster display routines, faster disk access etc, but you didn't test
those things.

--
Home page http://www.compulink.co.uk/~ktl/hoagy.html
Alternate Email hoagy@cix.compulink.co.uk or phone 0973 795327

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

4570. Re: CD Freeware?

Newsgroup: comp.sys.atari.st
Date: 1996-03-11 00:00:00 UTC
From: Roger Burrows <rzb20@juts.ccc.amdahl.com>
Message-ID: <NEWTNews.826571645.4969.rzb20@rzb20.amdahl.com>
Source record: 149227

In article <Pine.BSD.3.91.960310182853.21204C-100000@terrazzo.lm.com>,
<lamparty@telerama.lm.com> writes:

> There is a program xtendos2.arc and the edos_122.lzh patch
> program to bring it up version 1.22, not sure whether it is freeware or
> shareware, but I assume the latter! I use extendospro myself, that is the
> commercail version! The other version is found on GEnie in the atari ST
> rt library. I looked in the 0index file for atari.archive.umich.edu and
> it isn't there! Not on my hard drive anymore but might be on our BBS. If
> you are interested, E-Mail me and I'll check and uuencode and send it to
you!

Hi Tom,
Just a note that both ExtenDOS & ExtenDOS Pro are commercial products of
my company, Anodyne Software, so please DO NOT REDISTRIBUTE! Upgrade
patches such as edos_122.lzh are, in general, freely distributable,
since you need the original program in order to use the upgrade.

If you find that ExtenDOS is a downloadable file on your BBS, please
delete it. Also, please confirm the filename and/or number on GEnie that
you think contains ExtenDOS, and I'll check into it.

Thanks in advance for your assistance,
Roger Burrows / Anodyne Software

4571. Re: gnzip and tar files.

Newsgroup: comp.sys.atari.st
Date: 1996-03-11 00:00:00 UTC
From: Jens_Felderhoff@scary.fido.de
Message-ID: <MSGID_242=3A3000=2F5.10=40fido.de_3144ad9c@Fido.DE>
Source record: 149228

> Ok I thank everyone who replied to my message.
> I have sttar.ttp and gzip.ttp and I can't decompress the gz files
> What should I do . What parameters ? the documentation are not
> really clear.

Depends on what you've got to decompress.

If it's a foo.tar.gz or foo.tgz file there are these possibilities to extract
the stuff:

- gunzip foo.tar.gz; gtar -xf foo.tar
first unpacks the file then untars it
- gunzip -c foo.tar.gz | gtar -xf -
the same via pipe
you may also use gzip -d instead of gunzip

- gtar -xzf foo.tar.gz
works with newer versions of GNU tar which invoke gzip with
the -z option

If it's just a foo.gz file gunzip should do the trick.

*** Cookie of the day:

Don't look back. Something might be gaining on you. (Satchel Paige)
--
____
Tschuess, _/____ /
/ InterNet : jmf@scary.fido.de //
/ - *.de only: jmf@informatik.uni-koblenz.de //
Jens / FidoNet : 2:2454/95.10 //
/ NeST : 90:400/601.10 //
/ fido.de : 242:2000/152.10 /-

4572. New CAB!!! and Oasis!

Newsgroup: comp.sys.atari.st
Date: 1996-03-11 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960311140010291 29@acpu.com>
Source record: 149229

phil@yeadontt.demon.co.uk (Phil Yeadon) spake thusly:

PY> OK, lets put a fwe things straight.

You shouldn't have to, Phil. You are doing the real work. Ignore the yahoos. I almost told this twerp where to get off, and now I'm sorry I didn't. You showed admirable restraint.

Come on guys, the next time somebody decides to joggle one of *our* genius's elbows, lets just flame the nitwit ourselves. Don't make Phil do it. He has programming to do. (Of course, Phil is welcome to toss a few incendiary grenades, too. Don't want to spoil anybody's fun :)

All that said - thanks for the info, Phil. It makes a nice accompaniment for the garbage I am likely to get for calling this other person names :)

"The Poor Deluded Soul" - tderrick@acpu.com

... Nobody notices when things go right
___ Mountain Reader II - #00000077

4573. Re: FS - Why not use country code?

Newsgroup: comp.sys.atari.st
Date: 1996-03-11 00:00:00 UTC
From: rarozijn@xs4all.nl
Message-ID: <3144b8da1c7d180@xs4all.nl>
Source record: 149230

Alastair Shortland (ashort@mettav.demon.co.uk) wrote:

>This message from mike@coconut.demon.co.uk to All was spewed forth...
>
>
> m> If you are selling anything Atari, why not put your country (UK, USA
> m> etc) in the subject line. I have lost count of the times I have gone
>
>This is a good idea, but there could be a small drawback in that people
>already put the country in the subject line if they only want to sell their
>goods within that country. Therefore if someone sees a message with "USA" in
>the subject line they may think the seller only wants US customers..... but
>that isn't the case because, under your idea, he only put it there for the
>benefit of the *buyers* who only like to purchase goods from their own
>country.. :|
>
>So the person selling the goods may loose potential buyers from other
>countries who have read the "USA" in the subject line and think the goods are
>US only. :(

I don't agree. When I, as a potentional buyer, see the country USA in the
subject line, I can still choose wether I would like to look at it anyway,
for instance because shipping software wouldn't be so difficult. However, I
might not want to take the trouble. But hardware ? Shipping is yust too expensive!
I do believe the seller can mail his message with a distribution command, so
instead of world he could say US or USA (I don't know that). And _that's_ the
way the seller can make sure only american people will respond.

I posted the same idea twice allready, but nobody responded. And I'm sorry,
but I find it a bit irritating if I have to go through 10 FS-messages to find
that I can't buy any of it anyway because I live too far away.

Sander.

--

Sander Rozijn
what P.O. Box 11812 must
goes 1001 GV Amsterdam come
up... The Netherlands down!

rarozijn@xs4all.nl

4574. [FS] 2x CD ROM for Atari

Newsgroup: comp.sys.atari.st
Date: 1996-03-11 00:00:00 UTC
From: damms002@acpub.duke.edu
Message-ID: <damms002-1103962309320001@async132.async.duke.edu>
Source record: 149231

Matsushita 2x CD ROM with driver for Atari for sale:

2 x speed
SCSI II
just the raw drive, no case
multisession photo CD capable

Includes the German CD-Utility Egon (Metados driver)

All together US $ 60.-

--
Thomas Damms
DUKE University
damms002@acpub.duke.edu

4575. [FS]

Newsgroup: comp.sys.atari.st
Date: 1996-03-11 00:00:00 UTC
From: damms002@acpub.duke.edu
Message-ID: <damms002-1103962313150001@async132.async.duke.edu>
Source record: 149232

Microprose Golf for Atari

Asking 15 $

--
Thomas Damms
DUKE University
damms002@acpub.duke.edu

4576. Re: CAB/Stik problems...

Newsgroup: comp.sys.atari.st
Date: 1996-03-11 00:00:00 UTC
From: atlan@arkon.zodiac.de
Message-ID: <GCLJCABYUP@arkon.zodiac.de>
Source record: 149233

In <826188040_OASIS_@harold.eastky.com> Ronald J. Hall wrote:

> I'm having proplems getting STIK to logon to my local Internet provider.
> It gets to the point where it shows ip address and then hangs there till
> it timeouts...any ideas?

Maybe Your provider uses compressed SLIP; but remember that STiK only supports
uncompressed SLIP. In that case, You should ask Your provider to change to
uncompressed SLIP if possible.

Ciao, Eick
--
+---+
| Eick Wagner Internet: atlan@arkon.zodiac.de |
| D-24113 Kiel Mausnetz: Eick Wagner @ KI |
+---+

4577. Re: NOS

Newsgroup: comp.sys.atari.st
Date: 1996-03-11 00:00:00 UTC
From: dietj001@dialin.zdv.uni-mainz.de
Message-ID: <826585936snz@dialin.zdv.uni-mainz.de>
Source record: 149234

In article <4i221e$415@brachio.zrz.TU-Berlin.DE>
chimdjgh@w250zrz.zrz.TU-Berlin.DE "Christoph Chi" writes:

> Please send me a help or a dial file that can work, otherwise
> my MEGAST (and I really love it) will fly through the window,
> and Iwill get a MAC (or 4a DOS PC).

That's blackmailing. But if you do, call me and I'll wait outside
that window ...

..
> dial
> cwait 50000 "CONNECT" "BUSY" "NO CARRIER"
> wait 7000
> cwait 10000 "ts2>"
..

Try removing the line 'wait 7000'; when 'ts2>' is received, the
dial script is most likely just waiting and not listening for it.

--
So long and thanks for all the fish

Josua Dietze
dietj001@goofy.zdv.uni-mainz.de

4578. Re: Atari World 11 in Sheffield

Newsgroup: comp.sys.atari.st
Date: 1996-03-11 00:00:00 UTC
From: frank@support.tachyon.co.uk
Message-ID: <AD6A44459668B193@support.tachyon.co.uk>
Source record: 149235

In article <4hmh87$hbe@m1.cs.man.ac.uk>,
lais@cs.man.ac.uk (S94) wrote:

>>>Hidden agenda? Are you serious? We outsell AW by at least a 2:1 ratio.
>>>ATB, Frank - STF Tech Editor.
>>
>>I wonder why?
>>
>>Similar sorts of reasons to why junk like the Sun and Mirror outsell
>>proper newspapers, I suppose.
>
>:-)

And by posting that, you're effectively saying that most Atari owners are
stupid, as more buy STF than AW. Well done.

ATB, Frank.

Tachyon Communications - http://www.netkonect.net/tachyon/
* Web Design * Technical Support * Freelance Journalism *

"Who programs the programmer?" - David Zindell, "Neverness"

4579. upgrading a 1040ST

Newsgroup: comp.sys.atari.st
Date: 1996-03-11 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960311000010291O5@acpu.com>
Source record: 149352

wknaka@saul5.u.washington.edu (Wes Nakamura) asked politely:

WN> TOS 1.04 Toad sells it for $59. Anyone know of anyone else
WN> who sells it, and how much it costs? Also, anyone know a
WN> quick way to determine if it is on 2 chips or 6 chips? Was
WN> TOS 1.00 always on 6 chips? I took the cover off the ST, but
WN> there were lots of fasteners which were made of metal, which
WN> you just bend back and forth, so I didn't want to take them
WN> off unless it was absolutely necessary.

I *think* tos 1.0 was always 6 chips. You are going to have to pull that shield to replace tos anyway, and the machine will run fine without it (a little rough on local tv reception, though), so you might as well pull it now if you are going to upgrade. Any Atari dealer can sell tos 1.04; $60 is the usual price. If you can find it used you might save a little.

WN> (a little later) A monochrome monitor The 640 x 200 resolution
WN> can be a bit tough on the eyes when doing any amount of text
WN> work. What's a good price for a used one? There is a local
WN> Atari store that's barely hanging on that has a bunch of used
WN> ones for $125. So, what do you think? What advice/hints can
WN> you give me?

With all due respect to your local 'hanging on' Atari store, $125 is too much. Check the for sale posts here - the prices range from $30 to $50, and sometimes more. Since you are pressed for cash, why not offer to trade your color for a mono? Somebody might bite, and the color monitor ordinarily goes for more.

WN> Now, there's TOS, GEM, GDOS, GEMDOS? ... what else? I
WN> understand TOS and GEM, what's GDOS and GEMDOS? I ran a
WN> sysinfo program, which said I had a version of GEMDOS
WN> installed, and no GDOS. What are they?

GEMDOS is part of the TOS/GEM system software; it is installed in the machine already. GDOS, Graphical Device Operating System, on the other hand, is the software that should have been on our systems, but only lately is available in decent, usable form. Its generations are: gdos 1.1, fontgdos, fsmgdos, speedo gdos, and NVDI. I am currently using speedo v4 from about 1993, which is a heckuva lot better than v1.1. NVDI, a commercial product, is alleged to beat speedo's socks off.

WN> And finally, what's the general health of Atari? I'm talking
WN> about the number of new machines sold, number of users, new

WN> applications, etc, not the company itself (I heard about the
WN> merger, etc). Just wondering, since it'd be sad if Atari was
WN> forgotten (I own 2 Atari 8-bit machines too).

What can I say? There are still excellent applications being written and made available, but the ST hardware has been pushed to its limit. There is simply no way that a humble ST can run the most modern graphics and sound applications - not enough horsepower. More and more of the modern apps being written are for the Falcon, or depend for decent speed on more ram (4M is a nice, round number, but there are larger ones), a hard drive, and/or a 68030 or better processor.

The Atari *has* been forgotten, in the US, anyway. You don't know how lucky you are to have any local dealer at all. The platform is still being worked on, developed, and used extensively in Europe, among other places. But in the US, the market has almost reached the implosion stage, where a dealer cannot survive because used hard- and software is quite readily available, and he can find very little new stuff to sell. Toad, and a few others, have succeeded, partly by diversifying, partly by offering splendid service, partly by shifting their emphasis to the 'serious' user, and partly by catering to the diehards like me. But if any Atari computer dealer attempted to 'hang on' by selling new computers and new games for them (the mainstays of computer commercial activity in the US), he would quickly go under for lack of stock, and the lack of customers who would pay the prices that he would *have* to charge.

All that said, the serious, 'hack at it until the @#$%^ thing works' type users in the US and elsewhere are having a ball with the Atari ST, TT, and Falcon; and we dream of the day when we can afford one of the newer hotrods being developed and sold. We are in awe at the people who program the 'impossible' for the ST, and apps that are second to none on _any_ platform. My hat is off to the authors of STiK, CAB, CAB.OVL, and MGFTP. And Twist 2, and Papyrus, and....

"The Poor Deluded Soul" - tderrick@acpu.com

... I know the speed of light - Whats the speed of dark?
___ Mountain Reader II - #00000077

4580. Re: Linux Cab or Mintnet?

Newsgroup: comp.sys.atari.st
Date: 1996-03-11 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4i0qsh$8j8@due.unit.no>
Source record: 149353

Katherine L Ellis (kellis@mtholyoke.edu) wrote:
: Sorry but I will never buy a Mac , too bad experiences .

Me too, that's why I'm still stuck with my Falcon :-)

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

4581. Re: SCSI Pariry Enabled

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <Do4qIA.HJF@cix.compulink.co.uk>
Source record: 149104

> By 'permanently enabled' I guess you mean it doesn't have jumpers to

I have a Olivetti badged Conner CP3200F which according to its data sheet has parity always enabled. As this drive is a few years old I would have expected a parity jumper if it could have been turned off.

It worked fine in my TT - but then - the TT's SCSI interface seems to be able to cope with most things - including mixed parity buses! ;-)

> regards * Internet: sidcelery@cix.compulink.co.uk *

PS - Hi Harry :-)

:-)

Roland.

@CiX

4582. Re: Atari World 11 in Sheffield

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: frank@support.tachyon.co.uk
Message-ID: <AD6BA4D59668583D1@support.tachyon.co.uk>
Source record: 149105

In article <Dnwrnt.5to@cix.compulink.co.uk>,
nharlow@cix.compulink.co.uk ("Nicholas Harlow") wrote:

>>Yes, that's a bit of a cheek. Like when they cashed my friend's cheque
>>for Stardust, and didn't deliver for what, three months? In the end he
>>got a refund. They didn't even explain *why* there was a delay.
>
>Yep, thats right we eventually did the distribution and it took us 3
>months to get masters....ssigh. But a small point Daze was the company
>which cashed the cheques, not ST Format. 16/32 sent the product out.
>(that was fun...not)

He was saying that STF cashed the cheque? Thanks for putting him straight,
Nick. Much appreciated.

ATB, Frank.

Tachyon Communications - http://www.netkonect.net/tachyon/
* Web Design * Technical Support * Freelance Journalism *

"Who programs the programmer?" - David Zindell, "Neverness"

4583. Re: ST Format

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: frank@support.tachyon.co.uk
Message-ID: <AD6BA4DA96685852F@support.tachyon.co.uk>
Source record: 149106

In article <826627788_OASIS_@ajrose.demon.co.uk>,
andrew@ajrose.demon.co.uk (Andrew Rose) wrote:

>Hey, steady on here guys.... We're all getting a bit too emotional on this

I know, I know. Remember that I have to put up with messages slagging STF off every time I stick my nose in here, though. I accept constructive criticism in the spirit it's intended, but when certain people (they know who they are) seem to delight in throwing enough s**t at the wall to make some stick, it wears me down.

>title. Nobody want to push Format over the edge, surely.

Not true, believe me. I've heard it from the horse's mouth, so to speak.

>subscriber fiasco does nothing to inspire confidence in the readership.

You won't find any argument from me. Latest word is that subs can be arranged by phone, though, so Future haven't stopped all subscriptions.

>London these days), and some kind of price rationalisation (how much would
>losing the cover disk save?) I'd be halfway convinced. But until then I

Not much in terms of cash, AFAIK. I'll check on this and see if I can get some figures. Possibly it's time to run a survey again in the mag to see what the general readership thinks about losing the disk. I know online readers always tend to sneer at coverdisks as we get software much earlier than a disk does, but a large proportion of our readers still want the disk, and regularly say so.

>too will only believe the evidence of my own eyes. Stacking the latest
>issus alongside almost any other back to issue one, then comparing content
>reveals quite a lot, and I for one find this sad.

The content is bound to be different, though, as the market is so different from 5 years ago. Surely you can see this?

>I hope Frank that you and others can exert enough influence somewhere to
>make a difference somewhere. In the meantime, it would be a demonstration
>that you do have _some_ influence by getting the ST Format pages exempted
>from Futurenet's log-in system, something which effectively excludes the
>majority of the Atari community, especially those who have no access to
>any other machine. If you want to show the mag's support for the Atari
>community and Future's commitment to the mag, here's a little somewhere to
>start, surely?

I spoke to Futurenet's webmaster about this the very day the password system was implemented. I've repeatedly asked again and again, and even

offered to mirror the entire set of STF pages in my personal webspace. If it's really that much of a problem, I'll just go ahead and do it, whatever the big boys say :) In the meantime, if this helps, I've registered a "generic" account on Futurenet which you can *all* use to access the pages. Either navigate the registration boxes with the username stformat and password stfguest, or access the URL directly as follows:

http://www.futurenet.co.uk/,stformat,stfguest,/computing/stformat.html

I'll keep you posted on the mirroring situation. I'm also kicking up a fuss to take over the maintenance of the pages, since they're lagging badly behind the rest of the site.

ATB, Frank.

Tachyon Communications - http://www.netkonect.net/tachyon/
* Web Design * Technical Support * Freelance Journalism *

"Who programs the programmer?" - David Zindell, "Neverness"

4584. Re: Magic 4 blues..

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: frank@support.tachyon.co.uk
Message-ID: <AD6BA4C89668580DC@support.tachyon.co.uk>
Source record: 149107

In article <826631466_OASIS_@ajrose.demon.co.uk>,
andrew@ajrose.demon.co.uk (Andrew Rose) wrote:

>Same here, except the other way round - I registered the MagiC -generated
>code. I guess this is a ConNect buglet, but can't see any problem with you
>being supplied with a new code if you explain the problem.

Not a buglet AFAICR, but intentional. ConNect needs a new code for
different TOS versions, as I found out when I moved to my Falcon ages ago.
Whoever registered it should be able to generate the new key.

ATB, Frank.

Tachyon Communications - http://www.netkonect.net/tachyon/
* Web Design * Technical Support * Freelance Journalism *

"Who programs the programmer?" - David Zindell, "Neverness"

4585. Falcon drive problems

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <96072.153149STIRRE31@MAINE.MAINE.EDU>
Source record: 149108

Well, this has been a problem that has been occurring for awhile
now and I haven't gotten around to asking. It seems that my
Falcon's internal disk drive loves to corrupt disks. I am not sure
why. The only thing that I have done is check its speed which
is correct (I used an old STart utility by David Small). What
other possibilities are there? For the most part, the drive
works fine but much too often I get the dreaded "Data on Drive A May
Be Damaged." My master disks for NVDI 3 and Power and the Gory
no longer want to work. Luckily, I made backups. Can anyone
give me some possibilities as to why this is happening?
-scott tirrell
-stirre31@maine.maine.edu

4586. Re: xxx.gz format (help!!!)

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4i4pul$a7n@lyra.csx.cam.ac.uk>
Source record: 149109

In article <Pine.SOL.3.91.960312143717.5438C-100000@jamshyd.unl.ac.uk>,
Paul Squires <pns@soc.unl.ac.uk> writes:

> It's good also to have a program (such as DETAR.TTP) for the .tar
>compressed files - .tar is another Unix method.
> Hopefully you won't come across any programs that are .tgz which
>involves doing a decompressed .tar and then a decompressed .gz !!

Close.

Gzip only compresses one file, so it's no good for distributing a package
of files.

Tar only archives, it doesn't compress the archive, so the .tar file tends
to be a little larger (because of the header) than the files in it.

So almost all unix programs are tarred and then gzipped, giving them an
extension of .tar.gz or, on filesystems that don't like long filenames,
tgz They can be compressed and decompressed in one step on a unix box
as tar will automatically call gzip if necessary.

4587. Re: CAB won't access _any_ Greenpeace web pages!

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <826717934_OASIS_@flinny.demon.co.uk>
Source record: 149110

In article <4i2e52$sfb@due.unit.no>
josk@stud.unit.no (Jo Even Skarstein) said:-

>John Hechtman (johnhechtman@delphi.com) wrote:
>: The title says it all - the CAB/STiK combo won't access _any_ of the
>: Greenpeace web pages! Not even the link provided on Alexander's home page.
>
>I'm *sooo* tempted to make some rather sarcastic remarks about this, but I
>guess that will start a flame-war. My regards to the STiK/CAB programmers!

heheh as Far as I know nobody put a bit of code in there saying crash
with the greenpeace web pages :))
It might be that stik is having a problem resolving the site whats the
url and I will take a look sometime and see whats going on.

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Http://www.unn.ac.uk/~cju920/ <
> Falcon 030/4/1160/FPU/LINUX <

4588. Re: Linux Cab or Mintnet?

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: waldi@moacs.indiv.nl.net
Message-ID: <4i2r66$s2@moacs11.moacs.indiv.nl.net>
Source record: 149111

Katherine L Ellis <kellis@mtholyoke.edu> wrote:
> Linux , sounds good but without a fpu? and I think it's hard to
> configure it.

Linux won't run without FPU. But NetBSD will.

Regards,
Waldi
--
God created the world in six days, and was arrested on the seventh.

4589. Re: Falcon drive problems

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960312211321.23281A-100000@mhc.mtholyoke.edu>
Source record: 149112

On Tue, 12 Mar 1996 STIRRE31@MAINE.MAINE.EDU wrote:

> Date: Tue, 12 MAR 1996 15:31:49 EST
> From: STIRRE31@MAINE.MAINE.EDU
> Newgroups: comp.sys.atari.st
> Subject: Falcon drive problems
>
> Well, this has been a problem that has been occurring for awhile
> now and I haven't gotten around to asking. It seems that my
> Falcon's internal disk drive loves to corrupt disks. I am not sure
> why. The only thing that I have done is check its speed which
> is correct (I used an old STart utility by David Small). What
> other possibilities are there? For the most part, the drive
> works fine but much too often I get the dreaded "Data on Drive A May
> Be Damaged." My master disks for NVDI 3 and Power and the Gory
> no longer want to work. Luckily, I made backups. Can anyone
> give me some possibilities as to why this is happening?
> -scott tirrell
> -stirre31@maine.maine.edu
>
>
Well first you have to open your computer and change the direction
of your leads and it should be ok.You have to bend them in the other
side.

```
---------
| power |----HD
---------
```

The leads between power supply and your HD. There's a magnet around'em.
Bend them down and not up like they are originally.
I hope you'll understand what I mean.
You can also download a shareware from cnam 'Zorg-195'
It's a really good program to restore and to know what's going
on with your Hard drive.
Email me if you've got a problem.

4590. A dumb Gem Bench question (was speed test.....)

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <Do5y0B.93I@ridgecrest.ca.us>
Source record: 149113

Ok, now i'm catching hell (or heck) for compairing
MagicC to TOS in the speed of execution department.
I am no programer, but I have done more hardware mods
than most. I know when something runs fast on my machine
and when it dosen't. My understanding of Gem Bench was
that it used the operating system to perform it's checks.
While I wouldn't expect the CPU/FPU to vary much
the ROM access does, and should show a big speed difference
as in my test TOS is loaded in fast ram.

Is the speed difference solely because of that, or because
of size or codeing or whatever in MagicC
(whatever was not the issue, only the benchmark)?

Never the less, on this peticular Falcon, MagicC does feel
a little slower, almost the differance between 16 color mode
and 256 color mode on the Falcon (almost).

On a T-36 36mhz 68000 in a MegaST with MagicC4 and NVDI loaded
the ROM access are the same with Magic as they are with
the FastTOS switch set on the board. I am told in this setting
the ROM is accessed at 70ns, actually faster than my RAM.
MagicC is able to read from RAM at least as fast.
In this machine, this is nice.

Mike

4591. Re: PLEEZ help with LYNX and MINT???

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4i4co9$2rb@lyra.csx.cam.ac.uk>
Source record: 149114

In article <826424085.23357@grasper.demon.co.uk>,
graham@grasper.demon.co.uk (Graham Irvine) writes:

>> account. I also have LYNX, which runs, partially. The problem
>> as I understand it is that STOOPID MiNT has no more than
>> ST52 capability,

MiNT just uses the bios devices, and they only use VT52.

>>and LYNX needs at least vt100 capability
>>to make bold and highlighted characters.
>
>something is not correct in the above as I have lynx and Ncftp
>running both with Bold and highlighted text. I use toswin to
>run my shells though and the tw52 termcap , maybe that is why
>although I think maybe it is ncurses library you need ?

If you'd read the toswin documentation you'd have seen the bit where
it mentioned all their additions to VT52, such as bold text.

If by highlighted you mean reverse, standard VT52 does have that of
course.

4592. Re: Demon problems?

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <826739214_OASIS_@coconut.demon.co.uk>
Source record: 149115

In article <826473394_OASIS_@pwomar.demon.co.uk>
Paul@pwomar.demon.co.uk (Paul Womar) said:-

> In article <826402852_OASIS_@whalley.demon.co.uk>
> john@whalley.demon.co.uk (John Whalley) said:-
>
>> In article <826185680_OASIS_@coconut.demon.co.uk>
>> mike@coconut.demon.co.uk (Mike) said:-

>>>Specifically, did any Demon users receive this posting?
>>
>>Yes, it arrived here OK, as did the followups.
>>
>>John
>
>I'm fairly convinced it's a problem at your (or) end as the same thing
>happens to me almost 1006f the time, I think that it should add it
>to your newsbase file and add the header info' to the history file
>(which makes sense as why would anyone write software that has to
>download the stuff that you wrote yourself!) but somehow fails, anyway
>don't worry, after all you've read it already.

Hi John and Paul

Thanks for the responses, and the suggestion as to why I didn't download my original posting. It's only happened twice, and it's not a major problem, and hopefully Oasis2 will have it sorted out :-)

I could post it locally using the option in Oasis, but I prefer to download my own messages as a check on whether or not they got uploaded in the first place ;-)

Anyway, thanks once again gents.

ATBeST
Mike

--

---

mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

4593. Re: xxx.gz format (help!!!)

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: Paul Squires <pns@soc.unl.ac.uk>
Message-ID: <Pine.SOL.3.91.960312143717.5438C-100000@jamshyd.unl.ac.uk>
Source record: 149116

On Tue, 5 Mar 1996, Katherine L Ellis wrote:

> Why the uploaders use the gz format ?
> How can I deal with that ?
> I know how to decompress zip,lzh,arc,zoo,msa,arj and that's all.
> Thank you to help me.

.gz (as far as I know) is a Unix compression method. There's a program
called GZIP.TTP that should be available on any of the usual atari
archives (such as atari.archive.umich.edu). It's used (presumably!)
because the file transfer computers are Unix and so they have been
compressed by the Unix machine.
It's good also to have a program (such as DETAR.TTP) for the .tar
compressed files - .tar is another Unix method.
Hopefully you won't come across any programs that are .tgz which
involves doing a decompressed .tar and then a decompressed .gz !!

Paul

--- Paul Neale Squires * University of North London, London N7 8DB, England
Home: http://www.ace.mdx.ac.uk/hyperhomes/houses/core/paul/index.html
--- SOFIA, teaching Film Studies on the Web! http://idun.unl.ac.uk/~khy7squirep

4594. Falcon 030 for sale

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: hutchinj@orlando.veda.com
Message-ID: <4i44hi$f4q@doc.zippo.com>
Source record: 149117

I've got an all original Atari Falcon 030 for sale with 50Mb (I believe that's right) internal hard disk, VGA adapter, and mouse. Have the original box, documentation, etc. This system has seen VERY little use and is literally like new. It's been in the box for the past 6 months and it's time someone else got some good use out of it.

Make me an offer.

-Hutch-
hutchinj@orlando.veda.com

4595. Calling all stik users..

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <826745032_OASIS_@flinny.demon.co.uk>
Source record: 149118

Ok im after your default.cfg and dial.scr for your providers for a new
www package to be released soon.. so if you have made a set of config
files for a provider other people may find helpful then strip them of
username and passwords and mail them to me with a little descript.txt
file in a uuencode telling me which provider they are for.
Send them to stik@flinny.demon.co.uk I will mail you saying if I
received them or not.

Thanks,

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Http://www.unn.ac.uk/~cju920/ <
> Falcon 030/4/1160/FPU/LINUX <

4596. Re: Got CAB working online but !

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <826722390_OASIS_@flinny.demon.co.uk>
Source record: 149119

In article <3145541C.41C6@in.tu-clausthal.de>
Christof Donat <cdonat@in.tu-clausthal.de> said:-

>> The problem being I can load some of the pages into CAB but the pictures
>> that I viewed while online don't show up. I just get the [img] where it
>> should be.
>
>You will have to download the pictures seperately. Tey are not part of
>the HTML Document. I guess that there is a tag of th type
>
>blafasel
>
>in the document.
>Just put th image in the same directory as the HTML File and it shoud
>work.

Cabs cache stores the pictures as well at the html file you can while
ofline type in the url of the page and it will be loaded with all the
graphics it has from that page.

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Http://www.unn.ac.uk/~cju920/ <
> Falcon 030/4/1160/FPU/LINUX <

4597. HELP with lynx

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4i49e5$e8c@madeline.INS.CWRU.Edu>
Source record: 149120

Help!
I am running Lynx with mint. (I just recently got it working)
I run MemWatch 1.2 along with it. When I connect with Lynx, anywhere,
and/or download files, I can see the memory slowly being used up.
It appears to be holding all gotten files in memory, and never
gets rid of any! As a result, when I have filled up, the 1.5-2
MB of free mem, it dies with an "out of memory" message. Am I doing
something wrong? How can I set it up so it doesn't die?

Any help will be appreciated.
Boris D. Cahan
bdc2@po.cwru.edu

4598. Re: Stik setup

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: Steph@wuss.demon.co.uk
Message-ID: <826753614_OASIS_@wuss.demon.co.uk>
Source record: 149121

In article <3c7cc$b917.b4@NEWS>
Jeff Hellige said:-

>Hello All.
>
> I have an Atari Mega-ST/2, TOS 1.04, SM-124 monitor, and an SH-204 HD
>that I'm trying to set up Stik to run on. The only thing is, with the
>Stik.acc and configuration subdirectories located in the root directory of
>C:, and the USR 14.4 external modem connected, the Mega goes into a
>continuous reboot. Any suggestions as to what might be going on? Thanks.
>
> Jeff Hellige@mail.ameritel.net
>
>
>
Hi Jeff.

I've got TOS 2.06 & TOS 1.62 installed. When I forget to switch, and leave 1.62 active, I get the same symptoms. I can only assume that it is something to do with STiK trying to install a cookie as an accessory. This should be fixed by the current beta of STiK which has a TSR prgram for the auto folder to do the same job. This is the best I can offer, I'm afraid. Hmmm. Do you have a cookie jar on TOS 1.04? You might need to get an Auto program to install a cookie jar.

I'm no expert with this stuff, so someone will probably sort my answer into an understandable and correct form!

Steph.

--

O~~~~~~O
"I am the jester, playing to my court of fools. | Steph Taylor
Changing, wearing my many masks - | Glasgow, Scotland.
No-one suspects they are my tools." |
- Potential Difference | steph@wuss.demon.co.uk
O~~~~~~O

4599. TOS 1.06 desktop medium res fix

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: ae490@ccn.cs.dal.ca
Message-ID: <4i2st4$l5d@apollo.isisnet.com>
Source record: 149122

Anyone know where I can get a fix for TOS 1.06. You see, the problem I'm having is that whenever I save my color monitor to medium res, it always boots up in Low, no matter what. I heard there might be a fix for this somewhere but after checking Hensa and the Michigan site, I don't think it's available. PLEEZ help if you can, because generally speaking I like 1.06 and really don't want to have to upgrade any further unless I really have to (I can't afford it right now either). HELP me Please !!!

--
------/|---
-----|-|---------------- MARK ANTHONY ---------------|\--------
----O-O------ E-MAIL ADDRESS: ae490@cfn.cs.dal.ca ---|-|-------
-------------------- DARTMOUTH, NOVA SCOTIA --------O-O--------
----

4600. Re: NOS no received news solved

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: lpursell@bright.net
Message-ID: <826705432_OASIS_@bright.net>
Source record: 149123

Putting the "*" behind my news group names solved my problem.

I cannot thank you enough. Thanks!

BTW, how did you find this out?

--

```
+-------------------------------------------------------------------------+
| Lonny Pursell Atari Rules! lpursell@bright.net |
+-------------------------------------------------------------------------+
| If you understand or if you don't, If you believe or if you doubt, |
| There's a universal justice, And the eyes of truth, |
| Are always watching you. ENIGMA 2 - The CROSS Of Changes |
+-------------------------------------------------------------------------+
```

4601. Re: VME Video Cards

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: lpursell@bright.net
Message-ID: <826705936_OASIS_@bright.net>
Source record: 149124

I have a TT with a Nova graphics card. It's 1 meg and very configurable as it handles 1-bit, 4-bit, 8-bit, 15-bit, 16-bit, and 24-bit video modes as long as they fit in the one meg on the card. My NEC 3D easily does 24-bit in 640x480 with this card. The card includes a driver and a video mode generator to create your own modes to better match your monitor. I've never gotten English documentation however and that's my only gripe thus far. The Nova is also a box the hangs out that back of your TT as well. I also do 1027x768x256 non-interlaced if that's any indication of what you can do with the card.

I bought a Cyrel card and returned it cause I had nothing but problems with it. For some reason the Cyrel card would crash with the CPU cache on. Don't know what the deal with that was so I returned. It also failed to run all my own vdi clean program which run fine on standard Atari modes and my Nova. I had planned to sell my Nova card, but no I'm keeping it.

Hope this helps somewhat.

--

+---+
| Lonny Pursell Atari Rules! lpursell@bright.net |
+---+
| If you understand or if you don't, If you believe or if you doubt, |
| There's a universal justice, And the eyes of truth, |
| Are always watching you. ENIGMA 2 - The CROSS Of Changes |
+---+

4602. Imperial drops Atari???

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <826734746_OASIS_@ajrose.demon.co.uk>
Source record: 149125

I just tried to ftp to the Umich mirror at Imperial College only to find that not only does the mirror apparently no longer exist, but the entire Atari section seems to have disappeared. Anyone got any further information on this? I've e-mailed the site, but if that's the way they drop us I'm not expecting too prompt a response.

This is one big :-(((((((

Andrew

--

---

andrew@ajrose.demon.co.uk

4603. Re: Genealogy

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: greeny@spirit.demon.co.uk
Message-ID: <826761044_OASIS_@spirit.demon.co.uk>
Source record: 149126

In article <199603101030.a63735@a2w.maus.de>
Ian_Taylor@a2w.maus.sub.org (Ian Taylor) said:-
>Tony Gott (tony.gott@zetnet.co.uk) wrote on 08.03.96:
>>Is anyone able to recommend a good genealogy program for Atari? Could
>>you please respond by e-mail.
>I hate to write this but AFAIK there ain't a "good" one available at all -
>sure there is FTREE 2.1 (the best one IMHO), Family Roots, GENEA and some
>others but none of them support GEDCOM (a standard genealogical database
^^^^ ^^^^^^
Sorry to contradict you here but Gedcom has been supported for both
import and export in family tree since version 2.20
Ian Baker has been kind enough to answer a letter of mine and says
the current version is 2.25 and is\will soon be available from hensa.
I have certainly found all versions since 2 very stable and reliable
on both my Falcon and my sisters STe. There is some possibility about
incompatibility with specifically French TOS versions which is being
looked into but otherwise IMHO rock solid :)

>format) or have decent report generators. Brother's Keeper on the PC is the
>best shareware around (ghastly interface but it has the features you need),
>people rave about Reunion (for PC and Mac) - that is probably the best one
>to check out if you are serious about the subject. If you only want to play
>about use FTREE, but be prepared to retype all that data later on.

No ..... not needed. That goes for the PC|Mac as well.

GEM interface, ST Guide on line help and Custom Tree printouts via
Speedo\GDOS\NVDI plus the option of GEDCOM in\out make this easily the
best genealogy prg around for our platform, no contest and this is
freeware!

Cheers

David Greenhough

--

---
greeny@spirit.demon.co.uk

4604. Re: Magic 4 blues..

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <826730190_OASIS_@swampdog.demon.co.uk>
Source record: 149127

In article <4i281s$m5e@ralph.vnet.net>
jtb@lys.vnet.net (TOM BRUBAKER) said:-

>Guy Harrison (guy@swampdog.demon.co.uk) wrote:
>: >3) STiK.. ok ok.. it never worked well before, but now it is a little
>: > more annoying.. I keep getting stupid Stack Overflow errors that
>: > lock the system.
>
>: That's MG-FTP not Stik.
>
>Except for the fact that it happens in CAB also..

I've not experienced this - care to go into some detail?

--

Guy Harrison

guy@swampdog.demon.co.uk

4605. Re: Genealogy

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: tone@swoon.demon.co.uk
Message-ID: <826711400_OASIS_@swoon.demon.co.uk>
Source record: 149128

In article <4i2bi5$ev7@lyra.csx.cam.ac.uk>
mnb20@cam.ac.uk (Mark Baker) said:-

>Yes, Family Tree 2.25, to put in a blatant plug. Should be on hensa.
>>Could you please respond by e-mail.
>Posted and mailed

E-mailed the same but forgot to put the plug in here for ya :-)

This message was in no way in any way a plug.

And please no replies saying " Put a plug in it " :-)

--

---
tone@swoon.demon.co.uk
Tony Gilbert

4606. Re: Avalon 3

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: tone@swoon.demon.co.uk
Message-ID: <826743092_OASIS_@swoon.demon.co.uk>
Source record: 149129

In article <10002_ashort@mettav.demon.co.uk>
ashort@mettav.demon.co.uk (Alastair Shortland) said:-

> a>> m> Does anyone know anything about Avalon III? Will it ever be
> a>> m> released?
> a>> What sort of program is it? :|
> m> A sampling editor.
>Aha, right. I asked because there is /another/ program on the Atari called
>Avalon III, which is a shell program for the software that you use to access
>the fidonet-compatable bulletin board networks. :)

This is why I didn't answer this one as I would of put my size Elevens
right in it and said " Avalon III is a Shell Program for Points off a
BBS". :-)

You took the more tactical cautious direction <g>.

--

---
tone@swoon.demon.co.uk
Tony Gilbert

4607. Re: THING 1.xx ENGLISH available?

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: mccallum@inwave.com
Message-ID: <mccallum-1203960804040001@port01.inwave.com>
Source record: 149130

> > m> Was it the disappearing mouse pointer, thats the only thing that is
> > m> stopping me from running it over TOS 2.06s desktop! :P Maybe that
> > m> is just my my config. though...
> >Hmm, a good reason for not running it!
> >
>
> I been using Thing 0.59 on my Mega/STE with tos 2.06 for a couple of months
> now without any problems.

As I said, it's probably just my lineup of ACCs and Auto programs doing the mysterious mouse mayhem, but I can't really change them about as they all serve a purpose to the BBS which runs 23.5 hours of every day. Ah well, it isn't too bad as I don't see the desktop much these days. ;)

4608. Re: Connect VGA to ST

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: tone@swoon.demon.co.uk
Message-ID: <826711826_OASIS_@swoon.demon.co.uk>
Source record: 149131

In article <Do398G.IEt@hkuxb.hku.hk>
h9104374@hkuxa.hku.hk (William) said:-

> I am considering connect a VGA monitor to my ST (using high
>resolution only). I guess I need "mono detect, mono, horz sync, vert sync"
>and probably "audio in/out" from the monitor port of the ST. The problem
>is what should I do with the "mono detect"? Any suggestion? Any help is

I've got a small picture some where (only a few Kbytes) I could send
(UUEncoded) by E-mail that shows you the pin outs.
Let me know.

--

---

tone@swoon.demon.co.uk
Tony Gilbert

4609. Re: HD Driver

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199603122214.a20012@do2.maus.de>
Source record: 149132

```
Your falcon's too slow?

And here are the results of the afterburner jury

GEM Bench v4.03 ï¿½ Ofir Gal - 3 March 95
==========================================
Falcon 030 TOS 4.04
AES v3.40
GEMDOS v0.48
MiNT not present
Blitter Disabled
NVDI 3.02 present
Video Mode: 1024*768*256
LineF FPU installed
Run and Malloc from FastRAM
Ref: ST, No Blitter, ST High
Afterburner040 + NOVA 2MB
16MB FastRAM
==========================================
GEM Dialog Box: 1.475 572%
VDI Text: 0.220 6093%
VDI Text Effects: 0.680 3455%
VDI Small Text: 0.310 3214%
VDI Graphics: 1.270 2039%
GEM Window: 0.745 525%
Integer Division: 0.940 1913%
Float Math: 0.350 3828%
RAM Access: 0.225 2804%
ROM Access: 1.155 546%
Blitting: 6.240 187%
VDI Scroll: 0.630 2093%
Justified Text: 0.735 1868%
VDI Enquire: 0.240 1106%
New Dialogs: 2.630 356%
==========================================
Graphics: 1955%
CPU: 2272%
Average: 2039%

Tschuess Frank
```

4610. Re: MG-FTP bug (?)

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: PHILIPP_FRANK@TBX.BERLINET.DE
Message-ID: <a797b3ee.0bc1.0865@m-point.tbx.berlinet.de>
Source record: 149133

Hi,

> I have the latest MG-FTP (v.1.03) and on my Falcon it crashes (2 bombs)
> every time at the Open server stage. It never comes up with the dialog
> for password/username...just crashes. Oh well, back to 1.02.

I had the same problem... Make sure that the 'TMP'-directory is in the
MG-FTP-directory.

Philipp

--
// M-POINT /// Noch 151660828 Sekunden bis zum naechsten Jahrtausend // (pf)
--
// THE_DOT V2.23 B-Tester //

4611. Re: is there ST anti-virus software that really works?

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: Kai Holst <kh@www.hials.no>
Message-ID: <3145924F.327D7A43@www.hials.no>
Source record: 149134

Another small posting in this discussion...

The past couple of days I've been working on a small user manual to complement my virus killer, Antidote. The result is now available via ftp from www.hials.no, in the directory /pub/atari/. The program is freeware, and I'd like to encourage everybody to get a copy of it. I believe most of you will find it a tad better than UCK, although not as updated at the time...

Kai

==
Kai Trygve Holst # These are not the views of HiAa - They
P.O.Box 5061, Larsgaarden # are Copyright (C) 1995, Kai Trygve Holst
N-6021 Aalesund, Norway # "The fairest rose is picked the first"
http://www.hials.no/~kh/ # "Time is the silentmost enemy of youth"

4612. Re: NVDI 4 and Font Viewer problems

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <826714186_OASIS_@ajrose.demon.co.uk>
Source record: 149135

In article <Do5Csp.3oI@ridgecrest.ca.us>
Michael Grove <mgrove@owens.ridgecrest.ca.us> said:-

>I upgraded NVDI to V4 on my Falcon and ST. With the proper
>program in the autofolder, I am not able to view any fonts
>(installed or otherwise) with this tool.
>I have tried this under MagicC 4 and plain old TOS.
>All I get is a blank menu with both machines.
>Anyone else have this problem?
>
>Mike
>
You have to use the folder... select in the drop down menu - just select
the folder in which your fonts are stored and you're away.

Best wishes

Andrew

--

---

andrew@ajrose.demon.co.uk

4613. Re: Magic 4 blues..

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: and@sun1
Message-ID: <4i42sl$m46@newsserver.rrzn.uni-hannover.de>
Source record: 149136

Alfred Radauer (h9250467@idefix.wu-wien.ac.at) wrote:
: TOM BRUBAKER (jtb@lys.vnet.net) wrote:
: : Well, I finnally got Magic 4 for my Falcon, and although I think it rocks
: : (compared to Geneva, GEM, etc..), I am having some problems...

: : 1) ExtendosPRO 2.3 loads up, and Magic recognises it but returns Invalid Drive

: AFAIK ExtenDOS Pro is a GEMDOS replacement for TOS. AS Magic replaces
: GEMDOS itsself by an improved version, it does not make any sense to use
: ExtenDOS. However, I may be wrong- does it hace sth. to do with CD ROM

This might be exactly the problem. Suppose any program that steals
trap#1 from my operating system. It makes a DOS (old vector) or BIOS
call (e.g. Rwabs()). These calls are interruptible (->Background DMA),
so every such program has to be fully reentrant.
Normally these programs are not. Even MiNT does not allow task switches
during Rwabs() (because MiNT does not have any Rwabs itself and uses the
old ROM routines).

--

ANDREAS KROMKE

4614. Re: Imperial drops Atari???

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: stik@flinny.demon.co.uk
Message-ID: <826748218_OASIS_@flinny.demon.co.uk>
Source record: 149137

In article <826734746_OASIS_@ajrose.demon.co.uk>
andrew@ajrose.demon.co.uk (Andrew Rose) said:-

>I just tried to ftp to the Umich mirror at Imperial College only to find
>that not only does the mirror apparently no longer exist, but the entire
>Atari section seems to have disappeared. Anyone got any further
>information on this? I've e-mailed the site, but if that's the way they
>drop us I'm not expecting too prompt a response.
>
>This is one big :-(((((((

Ermm I was here earlier today and not only was it there but the
archive was starting to be updated again! maybe when you tried they
were doing something on the particular disk and it was unavailable?

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Http://www.unn.ac.uk/~cju920/ <
> Falcon 030/4/1160/FPU/LINUX <

4615. FS: Atari ST software

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: jcalkins@CetLink.Net
Message-ID: <4i2ubk$rvv@moltar.cetlink.net>
Source record: 149138

All offers considered

Word Writer ST $15
Aegis Animator ST $10
Silent Servce $10
Sky Fox $10
Super Huey $7
Micro League Baseball $10

>>
Jim Calkins Internet: jcalkins@cetlink.net
Systems Developer Work: 704 383-3337
First Union Home: 803 366-8505
WEB: http://www.cetlink.net/~jcalkins/home.html
Music samples and more!
<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<

4616. Re: FS - Why not use country code?

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <826742224_OASIS_@coconut.demon.co.uk>
Source record: 149139

In article <10003_ashort@mettav.demon.co.uk>
ashort@mettav.demon.co.uk (Alastair Shortland) said:-

>This message from mike@coconut.demon.co.uk to All was spewed forth...
>
>
> m> If you are selling anything Atari, why not put your country (UK, USA
> m> etc) in the subject line. I have lost count of the times I have gone
>
>This is a good idea, but there could be a small drawback in that people
>already put the country in the subject line if they only want to sell their
>goods within that country. Therefore if someone sees a message with "USA" in
>the subject line they may think the seller only wants US customers..... but
>that isn't the case because, under your idea, he only put it there for the
>benefit of the *buyers* who only like to purchase goods from their own
>country.. :|

That little problem can soon be overcome by just saying 'FS USA ONLY', 'FS
UK ONLY' in the subject line.

Only minutes ago I went into a FS posting (with no country code), and read
almost all the message before coming across the 'USA only' line :-(Far
better to put that statement in the subject line, and guarantee that
interested people will read your message. Once Oasis2 arrives, with its
promised downloading of headers, I shall ignore all FS postings unless they
are specific in their subject line, I pay for my downloads and have to be
strict.

I note that it is some inhabitants of one particular country who seem to
treat the area as local to them, and don't realise it is global. But I also
note that many people from this country are very specific in their subject
lines, and that's great.

My suggestion is to make life easier and cheaper for ALL, irrespective of
which country they live in. We all know it is difficult to trade privately
with the USA from the UK, whereas it is getting easier to trade with the
rest of Europe, this is one of the bad side-effects of the European Union's
(someone's sick joke!) influence.

>So the person selling the goods may loose potential buyers from other
>countries who have read the "USA" in the subject line and think the goods are
>US only. :(

'FS WORLD' - or something like that, then I'll happily download it :-)

Anyway, all I want to do is get a simple system which we can all use and
benefit from. I trade privately with the USA, Europe, Israel, NZ etc etc,

so no trade barriers with me!

ATBeST
Mike
--

----
news@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
----

4617. Help using Miniterm

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: ldickey@west.cscwc.pima.edu
Message-ID: <1996Mar12.152728@west.cscwc.pima.edu>
Source record: 149140

Whew!

It's taken a while, but I finally got a copy of STARTER.TOS to run on a 520 ST. Good things do come to those who wait. But enough philosophy...

One of the pograms I was able to get from a KERMIT server at my school was one called MINITERM. I was able to unarchive it and am now using it to hook into my school's UNIX system for ftp, pine, and all things UNIX.

One thing that I am having a difficult time with is downloading and uploading. I tried using sb and sz (I assume ymodem and xmodem compatible) but I can't get my ST to talk to the system. Is there a trick to this or am I going about it incorrectly?

The procedure I use is to give the command to send the file (from the UNIX system) and after that I am instructed to begin my ymodem (or xmodem) receive. I then press the second button on the mouse and get the window with all the transfer protocols. I click on one of the options for transfer and what appears is a window called ITEM SELECTOR (with the name of the file to download under the Selection prompt). I click on the OK icon to initialize the download, but a second or two later, I get a TRANSFER COMPLETE message.

Naturally, I'm not receiving anything. hy am I not getting anything to myy computer's drive? I'm using disks with plenty of free space and I believe the correct path is being specified.

Any help would be appreciated. I'm just starting to have fun with my ST and I am eager to get as much out of it as I can.

Thank You-

Loren Dickey

ldickey@gray.cscwc.pima.edu
-- or --
ldickey@west.cscwc.pima.edu

4618. NVDI 4 and Font Viewer problems

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <Do5Csp.3oI@ridgecrest.ca.us>
Source record: 149236

I upgraded NVDI to V4 on my Falcon and ST. With the proper
program in the autofolder, I am not able to view any fonts
(installed or otherwise) with this tool.
I have tried this under MagicC 4 and plain old TOS.
All I get is a blank menu with both machines.
Anyone else have this problem?

Mike

4619. Atari World 11 in Sheffield

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: stosser@neon
Message-ID: <4i2gdm$vi@neon.airtime.co.uk>
Source record: 149237

For cryin out loud!, whats all the bickerin about?, anyone with an ounce of brain cells knows that two magazines are better than one,

I for one have read ALL the magazines, I like the balance, if all magazines where the same then we would be in a sorry state, all this my mag is better than yours is very very sad,

Pull together, dont pull apart :)

Cheers......!ynoT

H.E.R.O./MultiPakman/SpotIt/VidIgrid, And many other P.D.Titles
****
* stosser@airtime.co.uk|irc#atari<stosser>| ATARI ST Programmer *
** http://www.airtime.co.uk/users/stosser/ **********

4620. Re: Got CAB working online but !

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <3145541C.41C6@in.tu-clausthal.de>
Source record: 149238

Tony Gilbert wrote:

> The problem being I can load some of the pages into CAB but the pictures
> that I viewed while online don't show up. I just get the [img] where it
> should be.

You will have to download the pictures seperately. Tey are not part of
the HTML Document. I guess that there is a tag of th type

blafasel

in the document.
Just put th image in the same directory as the HTML File and it shoud
work.

Christof

4621. Re: Assembler required for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <31455504.167E@in.tu-clausthal.de>
Source record: 149239

stimpsp@vax.sbu.ac.uk wrote:

> Does anybody know where I can get hold of an Assembler for the Atari ST

You should try gas by GNU. It can be found on millions of ftp sites. The
original code is on

ftp://prep.ai.mit.edu

an atari version should be found somewhere in

ftp://ftp.tu-clausthal.de/pub/atari

I hope this one helps you.

Christof

4622. Re: gnzip and tar files.

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <314555EC.2781@in.tu-clausthal.de>
Source record: 149240

Katherine L Ellis wrote:

> What should I do . What parameters ? the documentation are not
> really clear. I have a falcon.

gzip -d blafasel.tar.gz

tar -xvf blafasel.tar

That's the way it works on my falcon...

Christof

4623. McFLI (FLIC viewer) Where?

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <Do5D27.3tE@ridgecrest.ca.us>
Source record: 149241

In last months Atari World, there was a small
article on a FLIC viewer that ran on all TOS
machines and under MagicC (Mac). They called
it McFLI. Has anyone seen this archive anywhere?

Mike

4624. ST Applications - free copy at http://www.compulink.co.uk/~sta

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: stclub@cix.compulink.co.uk
Message-ID: <Do6EEo.4Ay@cix.compulink.co.uk>
Source record: 149242

You can browse or download the latest issue of ST Applications magazine at http://www.compulink.co.uk/~sta. Comments, feedback, news and reviews all most welcome at editor@sta.compulink.co.uk.

ST Applications is published monthly (in print, on disk and on the www) by FaST Club in the UK. It started life as The ST Club Newsletter a little under ten years ago.

Paul Glover
FaST Club
stclub@cix.compulink.co.uk

4625. Re: New FTP site...

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: Daradimos Elias <drid@prometheus>
Message-ID: <Pine.SOL.3.91.960312154126.12912A-100000@prometheus>
Source record: 149243

I have about 70 fonts (but many of them are locked), they contain
latin & greek alphabet so I don't know if they are usefull. About a Font
Editor the Type Art is avaliable, I just have to translate the
resource file to English since I have the German version and using the
Greek one that i have translated myself. I will make a list of the
avaliable fonts and I will notify you when the translation of the program
is ready.
Elias -->drid@hol.gr

4626. Monitor question

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: aaron_b@gummo.oldham.gpsemi.com
Message-ID: <4i3ejd$49n@nnews.Oldham.Gpsemi.Com>
Source record: 149244

Can someone do me a favor an tell me the pinouts of the Atari monitor port (13 pin din) as i bought it with no manuals. I am trying to wire it up to a RGB BBC monitor which i have the pinouts for.

Thanks,
Aaron.

aaron_b@oldham.gpsemi.com

Aaron Bousfield Characterization Eng { My opinions not }
GEC Plessey Semiconductors Tel: 0161 684 4034 { those of GEC }
Oldham, Lancashire Fax: 0161 688 7898
United Kingdom, OL9 7LA aaron_b@oldham.gpsemi.com (work)

4627. Re: Magic 4 blues..

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <826701410_OASIS_@swampdog.demon.co.uk>
Source record: 149245

In article <826631466_OASIS_@ajrose.demon.co.uk>
andrew@ajrose.demon.co.uk (Andrew Rose) said:-

[snip]

>Then I use CAB in single-tasking mode (it might also work in
>non-preemptive mulittasking mode). Somewhere deep in the software
>there appears to be a bug which sends huge loads of crap upline when
>MagiC interrupts it at the wrong moment. These actions fix it. Ask
>Guy@swampdog if he knows why.....

I don't know why but I can have a damn good guess. I think somewhere
at or below the STiK interface something is running in user mode. When
it's not pre-emptive (ie co-operatively multitasking) then everything
is hunky dory because the code keeps running without a break.

As soon as you switch pre-emptive multitasking on then MagiC can grab
control from that code section and hand it to another process. A quick
and dirty fix may be possible simply by finding that code section and
running it in supervisor mode - well that's the approach I would
initially take to locate the bug. I would suspect a software
polling/timing loop and then critical interrupt code because it will
go away eventually, no doubt because MagiC just happens to hand
control back at the right moment.

I would investigate further but I don't have the time :-(

--

Guy Harrison

guy@swampdog.demon.co.uk

4628. REQ : SYNTHWORKS for ATARI ; I've some to post

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: (unknown)
Message-ID: <3145910c.28043990@newshost.edf.fr>
Source record: 149246

STEINBERG SYNTHWORKS FOR ATARI ST

I want to remind you of a time (not so long ago) when (almost) every
synth had its own dedicated editor, full of graphical tricks,
shortcuts, and even beautiful , and easy and pleasant to use.
Those softwares were called Synthworks and run on Atari ST(e).

Those masterpieces are no longer distributed and that's a shame.
So let's pour a tear and let's trade (dongle-less versions)..

I'm searching for Synthworks for YAMAHA TG77 and for KORG wavestation
A/D.
I will post the ones for D50 and for DX7/TX802 and family, if anyone
is interested.

I bettered the man-software interface of an Atari universal synth
editor called Genedit (that stupid thing lacked disk saving routines
!!) and will post it too if it can help anybody.

4629. Stik setup

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: "Jeff Hellige"
Message-ID: <3c7cc$b917.b4@NEWS>
Source record: 149247

Hello All.

I have an Atari Mega-ST/2, TOS 1.04, SM-124 monitor, and an SH-204 HD that I'm trying to set up Stik to run on. The only thing is, with the Stik.acc and configuration subdirectories located in the root directory of C:, and the USR 14.4 external modem connected, the Mega goes into a continuous reboot. Any suggestions as to what might be going on? Thanks.

Jeff Hellige@mail.ameritel.net

--
.signature under construction

4630. Re: Here's a Fun Atari Linux one..

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: gjw@netcom.com
Message-ID: <gjwDo4tGu.1Iy@netcom.com>
Source record: 149248

In article <4hv280$qf5@osustat.mps.ohio-state.edu>,
David H Butler <dhbutler@stat.mps.ohio-state.edu> wrote:

>Whenever you try to launch xwindows, it gets part way there
>and returns an error that the mouse driver is already in use and cannot be
>loaded (that is the general idea, I can't remember the specific error). Since I
>have not modified anything since the install,this would seem to be an error
>in the install itself. Anyone gotten around this problem?

Are you running the "selection" daemon, to support cut-and-paste on the
console? If so, you must kill this before launching X, as it is using
the mouse device.

--
-Greg

"Two and two the mathematician continues to make four, in spite of the
whine of the amateur for three, or the cry of the critic for five."
-James McNeill Whistler, "Whistler v. Ruskin"

4631. Re: Esscode > PC uudecode

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4i40q9$8e3@preeda.internex.net.au>
Source record: 149249

```
: Yes, there is a PC version of ESS-Code; the Windows 3.x
: version is available from ftp.winsite.com in
: pub/pc/win3/util as ecd75win.zip and the Windows 95/Windows NT
: version is available from ftp.winsite.com in the
: pub/pc/win95/sysutil folder as ecd75w95.zip.

Thanks...I got it!!!!!

--

__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon
```

4632. Re: Newbie part II

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: py4sdh@bath.ac.uk
Message-ID: <Do5vt5.Dz3.B.ss1@bath.ac.uk>
Source record: 149250

In the referenced article, Paul@pwomar.demon.co.uk writes:
>
> The fastest and IMHO by far the best is Tempus 2 but thats commercial
> although due to it's age it is probably available at a price
> comparable to Shareware.

Tempus 2 ? I used it for about 4 weeks and then gave up in disgust. It
crashed far too often to be usable, and had some really annoying and
un-obvious keyboard shortcuts. Urgh!
This is on a 4Meg STe though, so perhaps it works better on other TOS versions.

Sim

4633. Re: STiK FTP

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: dancer@brisnet.org.au
Message-ID: <4i2u43$mn0@gateway1.brisnet.org.au>
Source record: 149251

Ducky (ducky@enterprise.america.com) wrote:
:
: I used to be on the CAB/Stik mailing list but haven't recieved any posts
: in weeks...could I have been dropped accidently?? How can I get back on
: (if it is still active.)?

We're still there, but quiet. Looking for someone to volunteer to
assemble a STiK/CAB FAQ, btw.

D

4634. Atari Stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: damien@usa1.com
Message-ID: <damien-1203962227570001@slip-3-14.shore.net>
Source record: 149252

Atari 1040 STe + accesories for sale

I have a lot of stuff for sale. Here they are:

--Hardware--
Atari 1040 STe
Atari 1040 ST
Atari High Resolution Monochrome monitor
4 x 1 Meg SIMMs for either 1040
Migraph Hand Scanner
"Gadgets by Small" Mac Emulator with original Mac ROMs
SyQuest 44Mb Drive with cartridges
additional SCSI adapter to connect SyQuest to Macs
VideoKey (to use your TV as a monitor)
Joystick and mice

--Software--
PageStream
Touch Up
Font Editor
Clip Art
Tons of stuff (too many to mention)

Serious inquiries only, send email to:
damien@zoomtel.com
I haven't thought of individual prices yet, so make me an offer.

- Damien

--
Regards,
Damien

4635. Re: Magic 4 blues..

Newsgroup: comp.sys.atari.st
Date: 1996-03-12 00:00:00 UTC
From: jtb@katie.vnet.net
Message-ID: <4i4ohq$368@ralph.vnet.net>
Source record: 149253

```
: AFAIK ExtenDOS Pro is a GEMDOS replacement for TOS. AS Magic replaces
: GEMDOS itsself by an improved version, it does not make any sense to use
: ExtenDOS. However, I may be wrong- does it hace sth. to do with CD ROM
: drivers?
: If so, there are two possible solutions:
: a) Usage of CD Tools, a CD ROM drivers package.
: b) usage of CDROM.XFS (should be available on ftp), howver thi is just a
: simple CD ROM driver (no multisession etc..)

Use an .XFS under MagiC? How would I go about doing that? If you even think
about telling me to run MiNT under MagiC, I think I am going to throw up. :)

:: 3) STiK.. ok ok.. it never worked well before, but now it is a little more
:
: Try to switch preemtive multitasking off.

I do need to try that. I'll get on that later today I guess.

: It sure does. BTW, some news on the version thats currently under
: development: Extension of number of tasks to over 100, a windows 95
: filesystem that allows to read and Write to W95 partitions which means
: -above all- long file names. Writing and Reading to big DOS partitions is
: also possible.

I think I need a new pair of pants.

: A new tool has been released (ALICE) that allows all GEM apllications to
: have ICONIFY.

WHere can I find this? I havent seen it around but it sounds useful.. :)

Jeff
jtb@vnet.net
```

4636. Falcon for sale (UK)

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: Darryl Godsmark <darryl@dcs.shef.ac.uk>
Message-ID: <4i6hlo$jaq@bignews.shef.ac.uk>
Source record: 149054

Whoops! sorry about the last post, but I forgot to put
a subject line in - that's what you get for trying to
do too many things at once... It's really been one of
those days :-(

>Hi all!
>
Well, like my subject line says, I have an Atari Falcon.
But I don't need it anymore. So, its for sale!

The entire package includes:

Hardware:

* An atari Falcon 030!
* Internal 128MB hard disk
* Originally 4MB, upgraded to 14MB memory
* 68882 maths co processor fitted
* Brand new internal high density floppy

* Replacement, high DPI mouse
* Powered speakers (Quickshot)

* A 15' svga multisync monitor
* Screenblaster II (hardware)
* 400 DPI mono hand scanner

Software includes:

* Devpac 3
* Official Atari DSP assembler and dubugger
* True paint
* Calligrapher gold
* Papyrus gold
* NVDI 3 with > 500 fonts
* Speedo GDOS
* GFA Basic
* FTL Modula-2
* Various scanning packages
* Falcon games: Ishar, Ishar II, transantartica etc.
* Lots of older ST software
* Various bits of (DSP) source code

Books:

* Official atari falcon developers docs
* Motorola 680x0 programmers handbook

* Motorola DSP programmers handbook
* Stacks of magazines (ST Format, ST Review, Atari World etc.)
* Atari Internals (good ref for older GEMDOS/BIOS/XBIOS)
* Various bits of online documentation, including graphics file formats, sound file formats, register listings etc.

Has all necessary leads, spare power supply, manuals etc.

Basically, I am prepared to consider any (sensible!) offer so if you are interested, drop me a mail at:

d.godsmark@dcs.shef.ac.uk

or phone me on:

(0114) 288 4223 (UK Mainland number - Sheffield)

I think a reasonable price for the system is at least 1200 pounds, but I need a quick sale so I am prepared to haggle!

Buyer must be prepared to pick up goods, although I will consider delivery if you live *very* close by, and I will happily demonstrate everything before purchase.

Cheers
Darryl Godsmark
PhD student
Speech and Hearing research group
Department of Computer Science
University of Sheffield
United Kingdom

4637. WWW116 errors

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: jagger@connexus.apana.org.au
Message-ID: <4i5vfn$ajg@preeda.internex.net.au>
Source record: 149055

```
--

__
|__|____ ____ ____ ___________
| \__ \ / ___\ / ___\_/ __ \_ __ \
| |/ __ \_/ /_/ > /_/ > ___/| | \/
/\__| (____ /\___ /\___ / \___ >__|
\______| \//_____//_____/ \/
<=======================================>
```

4638. Re: A dumb Gem Bench question (was speed test.....)

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <826809034_OASIS_@swampdog.demon.co.uk>
Source record: 149056

In article <4i62ig$2db@newsserver.rrzn.uni-hannover.de>
and@sun1 (Andreas Kromke) said:-

>Guy Harrison (guy@swampdog.demon.co.uk) wrote:
>
>: To be honest I'm not convinced you have MagiC installed correctly -
>: why can it not run in Fastram?
>
>Magxboot is responsible to decide if MagiC is loaded to low memory
>(as low as possible) or to TT memory. Magxboot checks a variable
>$5?? that indicates that there is TT RAM, then MagiC is loaded to
>$1000000. If the "fastram_valid" variable is not set correctly by
>TOS, MagiC cannot recognize TT RAM.

I couldn't think of any reason why it wouldn't work in fast
ram but I couldn't be certain. Now I am - thanks :-)

--

Guy Harrison

guy@swampdog.demon.co.uk

4639. Re: Calamus SL & MagicMac

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: damms002@acpub.duke.edu
Message-ID: <4i5g9v$e3r@news.duke.edu>
Source record: 149057

The only way at this point is to use a) NVDIMac, which allows you to print
with GDOS on any Mac printer selected in the chooser and b) to buy a
GDO rpinter driver for MagicMac. This driver doesn't come from DMC but from
the original programmers who developed Calamus in the first place. They opened
their own buisness and are specialized in moduls for Calamus, I can't remember
the name of the company at this point. May be somebody could help with that.

Thomas

Johan Nordlander (johan.nordlander@engelska.umu.se) wrote:
: Are there any printer drivers for Calamus SL, run under MagicMac, which
: are able to print over a network rather than through PowerPrint?

: PS. My SL version is rather old, late 93 or early 94 I think, so an
: upgrade may be able to cure this problem, who knows?

: --
: Johan Nordlander Atari TT/30 & Mac Quadra 800
: Department of English Linguistics -- a profession
: Umea University not an opinion!
: S-901 87 Umea, Sweden
: E-mail:johan.nordlander@engelska.umu.se
: http://johan.eng.umu.se/pages/myhome.html

4640. help

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: 101444.637@compuserve.com
Message-ID: <4i7b6k$67e@arl-news-svc-3.compuserve.com>
Source record: 149058

hello atari users
since atari is more dead than alive in belgium
i'm trying the net as last resort
in fact a have two problems
1:
i'm reparing(try to repair) an ste with 4 meg off ram
and doing strange things.at power up it does not see any drive at all
the internal drive does not rotate(so far no problem;fdc or dma unit caput)
but!after 5 min the drive begins to rotate and makes funny noises and after
2 min more it stops.giving a reset at this time results in a normal working
computer and everthing seems to work ok untill i shut down and power up after
30 sec resulting in the same problem.the computer was originally brought in for
problems with harddrive(adscsi controller + scsi hd)

2:
i'm also looking for parts for stacy lap
the keyboard does no longer work because the contactmembrane has
broken contacts in the connector.who can help me in finding a replacement
membrane or 2-hand keyboard
if there is anyone who can help giving hints or additional emailadresses
i thank him/her off the bottom of my hart

ps: excuse me fo my bad englich i'm a technician (or trying to be)not a writer

4641. FS: Migraph Hand Scanner + SW

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: fah@uhhepk.phys.hawaii.edu
Message-ID: <Do81B5.1vr@news.hawaii.edu>
Source record: 149059

For sale in US: Mygraph handscanner, scanning tray, Touchup, and
OCR jr with original disks and manuals. $100 includes shipping. Please
reply to fah@uhhepk.phys.hawaii.edu.
Fred

4642. CUBASE AUDIO & BLOWUP FX?

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: michaelk@pacifier.com
Message-ID: <4i7cce$562@news.pacifier.com>
Source record: 149060

Has anyone used CAF with BlowUp FX? How reliable is it? What are some benefits (in relation to Cubase Audio), problems??

thanks in advance,
Michael --
---
pacifier.com - Vancouver's Public access Internet (206) 693-0325
telnet or dial the above and type "new" at the prompt to register

4643. Re: Falcon IDE Power Problem

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: Thomas_Frank@du2.maus.de
Message-ID: <199603130959.a7869@du2.maus.de>
Source record: 149061

JTM>How does one fix the periodic Falcon IDE power-down problem where the
JTM>whole drive spools down for about 5 seconds? It's very scary.....

If there is a solution, please send it to me, too.

Thom/\/\as ï¿½B-)

4644. WANTED - Moon Patrol

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: wvelting@ix.netcom.com
Message-ID: <4i7e6v$huq@dfw-ixnews4.ix.netcom.com>
Source record: 149062

My disk went bad some time ago and I would like to puchase another copy. Box/Manual a plus but not needed. If you have this game for sale please let me know. Thanks.

4645. Re: REQ : SYNTHWORKS for ATARI ; I've some to post

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <6cede1f6da3a51@xs4all.nl>
Source record: 149063

Eniac () wrote:

>STEINBERG SYNTHWORKS FOR ATARI ST
>
>I want to remind you of a time (not so long ago) when (almost) every
>synth had its own dedicated editor, full of graphical tricks,
>shortcuts, and even beautiful , and easy and pleasant to use.
>Those softwares were called Synthworks and run on Atari ST(e).
>
>Those masterpieces are no longer distributed and that's a shame.
>So let's pour a tear and let's trade (dongle-less versions)..
>
>I'm searching for Synthworks for YAMAHA TG77 and for KORG wavestation
>A/D.
>I will post the ones for D50 and for DX7/TX802 and family, if anyone
>is interested.
>
>I bettered the man-software interface of an Atari universal synth
>editor called Genedit (that stupid thing lacked disk saving routines
>!!) and will post it too if it can help anybody.

First of all, you're not going to post _any_ programs here 'cause
this is a discussion-group and most of us don't take kindly to guys
posting large binaries. Second, it seems as if you're going to post
cracked commercial ("dongle-less versions"???) software here.
If that's really your intension (why else are you posting this with
a fake address ?) be prepared to get flamed to hell by most of us.
But I do hope I just misunderstood you...

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

4646. Re: Esscode > PC uudecode

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4i6g8e$jlg@preeda.internex.net.au>
Source record: 149064

John Moon (johnmoon@connexus.apana.org.au) wrote:

And it works purrrrrrfectly!!!!!! :-)

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

4647. Re: Calling all stik users..

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: bbeck@lilfort.mlnet.com
Message-ID: <3146bc341d030b2@lilfort.mlnet.com>
Source record: 149065

Nicholas Flintham (Nick@flinny.demon.co.uk) wrote:

>Ok im after your default.cfg and dial.scr for your providers for a new
>www package to be released soon..

Does it support PPP yet. It's almost impossible to find a ISP that supports uncompressed SLIP anymore. Them there's that sign up fee if you switch providers...

Brad

--
***** Atari Mega/STE *** MiNT/MintNet/GEM *** SLIP *** PPP *** Telnet *****
e-mail: *** Full Internet access is
Uucp: bbeck@lilfort.mlnet.com *** possible on an Atari. It
POP3: brad_beck@mindlink.bc.ca * * * just takes a little work.
***** IRC **** Archie *** Gopher *** CAB *** DuFTP *** UUCP *** Okami *****

4648. I try to develop an Atari ST emulator on PC, somone interested ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: Sebastien BROCHET <tenabis@micronet.fr>
Message-ID: <3146EEC5.79D9@micronet.fr>
Source record: 149066

Hi,

I m trying to develop an Atari 520/1040STF emulator on my 486dx33 8Mo. I wolud like that people interested by this idea send me their coments, suggests and so on...
As an exchange, I would give them some of my works (specifications), and the sources that are complete now (in C++)

I m waiting for your coments, technical advices ...

Seeyou.

a+
tenabis@micronet.fr

ps1: I already know that there is a prog called STonX, nino told me about it...
ps2: people in france are very interested by the idea, if your french is not so bad, try fr.comp.sys.atari !

4649. Re: Newbie part II

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: bcampbel@freenet
Message-ID: <4i787q$b75@brain.npiec.on.ca>
Source record: 149067

Bruce Campbell (bcampbel@freenet) wrote:
: Dirty Dave (dbspence@ix.netcom.com) wrote:
: : Hi all!

: I am going to gift one of my 520STs to a band-mate who needs a "fancy
: typewriter." He lives a short distance from a copy center that has PCs and
: :laser printers available and would like to format his text so that he can
: :use their printers. Any suggestions for an ASCII text editor for the ST?
: : Shareware would be nice.

: : Dave

: visit any ftp site and look for a freeware wordprocessor called DBWRITER<tm>
: by David Becker it has all the bells and whistles that Wordperfect
: has including a pop-up spell checker, uses ZeST interface instead of GEM
: and can run with any printer - you enter control codes in setup - and
: without adding italic, underline, bold etc. , saves in ASCII---having
: two floppy drives would be best if he wishes to go sans hard drive

: --
: Bruce H. Campbell
: "They can have my TOS/GEM computer only when
: they can pluck it from my dead, cold fingers!"

: I wish the whole world ran on GEM!
: Graphics Environment Manager <c> Digital Research Inc.

(correction to previous post)
--
Bruce H. Campbell

4650. Re: NOS no received news solved

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: Steph@wuss.demon.co.uk
Message-ID: <826838394_OASIS_@wuss.demon.co.uk>
Source record: 149068

Hi, Lonny!

Welcome aboard, mate. You'll see a few familiar faces in here. Don't forget
to visit the GFA group too!

Steph.

--

O~~~~~~O
"I am the jester, playing to my court of fools. | Steph Taylor
Changing, wearing my many masks - | Glasgow, Scotland.
No-one suspects they are my tools." |
- Potential Difference | steph@wuss.demon.co.uk
O~~~~~~O

4651. FS: Atari Mega St4+...

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: jvarma@bigdipper.umd.edu
Message-ID: <4i7f9u$7oe@hecate.umd.edu>
Source record: 149069

I have an Atari Mega ST4 for sale, complete with 14" NEC Multisync II
monitor, NEC P5200 24pin 360DPI printer, and tons of software.

Complete system: $500 obo.
Reply via E-mail.
--Jay--

4652. Re: FS: Atari Mega St4+...

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: jvarma@bigdipper.umd.edu
Message-ID: <4i7fri$7oe@hecate.umd.edu>
Source record: 149070

I forgot to mention, this also has a US Robotics Courier HST 9600 baud
modem included.

Jay D. Varma (jvarma@bigdipper.umd.edu) wrote:

: I have an Atari Mega ST4 for sale, complete with 14" NEC Multisync II
: monitor, NEC P5200 24pin 360DPI printer, and tons of software.

: Complete system: $500 obo.
: Reply via E-mail.
: --Jay--

4653. IRC with CAB...

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: dchyld@mci.net
Message-ID: <826846006_OASIS_@mci.net>
Source record: 149071

Well, I think that I got CAB/STik working...I mean it finally logged onto my service provider...now for the next question...how do you get IRC to work? I tried the IRC's included with the CAB file but they always say resolving host and then timeout...I tried changing the number to 1,2, and 3 but it didn't seem to make any difference...I also tried the alternates with the same results...am I missing something? Thanks in advance...

--

```
_/_/_/
```

4654. CAB won't access _any_ Greenpeace web pages!

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <96c_9603140106@flight.org>
Source record: 149072

```
JH> The title says it all - the CAB/STiK combo won't access _any_
JH> of the Greenpeace web pages! Not even the link provided on
JH> Alexander's home page.

Perhaps the makers of CAB/STiK put in 'anti-terrorist' routines,
preventing the connection with that type of people? :) :) :)

___ Mountain Reader II - #Demo 001

------------- -//- --------------
Internet: Paul.Muehlbauer@flight.org
note: the views expressed by this
user are strictly his/her own.
```

4655. FS: Atari STE (UK)

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: scotty@nanonano.demon.co.uk
Message-ID: <826833804_OASIS_@nanonano.demon.co.uk>
Source record: 149073

Hi

I have the following atari setup for sale:-

ATARI STE (4 Meg RAM) - TOS 2.06 and TOS 1.62 switchable
Conner 100 Meg Hard Disk using ICD Link adaptor
Philips CM8833-II 14" colour monitor

+ lots of sofware/manuals/leads, etc.

300 UKP for the lot.

Thanks
scotty

--

---------- ///\\\\ ----------
Scott Green | o o ||| E-mail: scotty@nanonano.demon.co.uk
| < ||| Tel: +44 (0)1929 421279
Swanage | \- |||
Dorset | ## |||
United Kingdom _ \ / \
---------- | ~ | ||| ----------

4656. Re: A dumb Gem Bench question (was speed test.....)

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: and@sun1
Message-ID: <4i62ig$2db@newsserver.rrzn.uni-hannover.de>
Source record: 149074

Guy Harrison (guy@swampdog.demon.co.uk) wrote:

: To be honest I'm not convinced you have MagiC installed correctly -
: why can it not run in Fastram?

Magxboot is responsible to decide if MagiC is loaded to low memory
(as low as possible) or to TT memory. Magxboot checks a variable
$5?? that indicates that there is TT RAM, then MagiC is loaded to
$1000000. If the "fastram_valid" variable is not set correctly by
TOS, MagiC cannot recognize TT RAM.

--

ANDREAS KROMKE

4657. The STe

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: richardw@dma.org
Message-ID: <4i5dla$bhn@sally.dma.org>
Source record: 149075

I have a weird question about the STe. I recently got some chips put in to make the serial port working, and it is great now. I noticed when the cover was off that there were two ports on the left side near the cartridge port. What are they for??? My dad said possibly a joystick and someone else said a VGA monitor? If it is a joystick port, what kind of one uses those? If a VGA monitor, why two? If neither, then what?

4658. Fully Compliant MOD Editor?

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: diehl@io.org
Message-ID: <4i5o6g$7k5@news1.io.org>
Source record: 149076

Right. I need a new MOD editor. One that supports all the standard MOD effect commands. I currently use ProTracker ST, and it's quite good, but it doesn't support any of the "E" commands except the Fine Volume Slide and Fine Portamento commands. The only tracker I know if that supports very nearly every command is Digicomposer by Istari -- but that thing crashes at the drop of a hat if I try and do _any_ file operations, and the authors, in their infinite wisdom, failed to map a "\" character into their program, so you can't enter proper paths. And forget Noisetracker; it doesn't even support some of tthe _main_ commands.
What I'm looking for needs to work on a Mega ST with a colour monitor. That automatically rules out StormTracker (which doesn't support any of the E commands at all anyway) and Oktalyser. It should also be relatively stable and, preferably, support the Replay 8 sampler cart for playback (which ProTracker does, but it cuts the volume way down) If possible, it should be interrupt independant (not use the VBI during playback) Anyone know of such a beast?

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

4659. Re: NOS

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <826785958_OASIS_@swampdog.demon.co.uk>
Source record: 149077

In article <4i221e$415@brachio.zrz.TU-Berlin.DE>
chimdjgh@w250zrz.zrz.TU-Berlin.DE (Christoph Chi) said:-

>For several hours (not to say for days and weeks) I tried to connect
>my ATARI-MEGAST Computer with your famous NOS programm to the
>internet. Sure I am not a Computer wizard, but I don't get the chance
>to become one, because on my University (TU_BERLIN) I can't connect.
>Maybe it is the startup.nos file or the dial.txt file that does not
>work. The Modem dials, but it does not recognise the servers prompt
>(ts2>), wich I wrote in the dial file. It didn't even send the slip or
>ppp command and so after a few second it timed out. In our University
>we don't need a password for the domain connect.

>Please send me a help or a dial file that can work, otherwise my
>MEGAST (and I really love it) will fly through the window, and Iwill
>get a MAC (or 4a DOS PC).

```
configure:
init "ATZ\r"
dial_cmd "ATDT"
ld_code ""
number "31420951\r"
retries 999
#
execute:
init
cwait 10000 "OK"
dial
cwait 25000 "CONNECT" "BUSY" "NO CARRIER"
cwait 30000 "ts2>" "NO CARRIER"
wait 1000
#send "ppp mru=1500 idle=300\r"
send "slip\r"
wait 60000 "HELLO"
```

If that doesn't work then try "ts2" without the ">".

The best way to find out to to remove the "dial sl0 dial.txt" line
from the end of STARTUP.NOS - start Nos then type the line in
manually. You will now see the text as it happens so you can spot
where it goes wrong.

--

Guy Harrison

guy@swampdog.demon.co.uk

4660. STacy 4 FS and Misc Software

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: aa778@cleveland.Freenet.Edu
Message-ID: <4i6eun$4iu@madeline.INS.CWRU.Edu>
Source record: 149078

Hi,

Here's some Atari ST stuff that I'm not using
anymore. Those are my asking prices. I'm open to offers.
Buyer pays shipping. E-Mail me or call me at
216-729-0761 evenings EST.
I am also open to trade offers. E-mail me your list.

HARDWARE

Atari STacy4 $700.00
4 MEG RAM
52 MEG SCSI internal hard drive
720 3 1/2" floppy
External Power Supply
Corduroy/nylon carrying case with handle and shoulder strap
Has standard ST ports. MIDI, Parallel, Serial, Mouse, Joystick, DMA, Monitor
Has built in track ball, but if you wish you can use a mouse
Has built in backlit LCD 640x400 mono screen.
You can hook up either an external color or mono monitor.

Atari SM124 Mono Monitor $50.00

Atari SF354 SS External Floppy Drive. Comes with power supply and
cable to connect to ST. Unit is in perfect working condidtion
but a little loud. $35.00

MISC

GE Soft Mighty Mic TT/32 4-32 Meg TT RAM Board.
0 RAM Installed Best Offer
TT RAM board that can hold 4-32 Meg of RAM. Board works but
when the machine gets hot the system bombs. With board removed
or system cold, system does not bomb. May be a MMU chip?

GAMES

Imperium Game manual and registration card from Electronic Arts.
I no longer have the disks or box but for someone who needs
the docs here you go. $3.00

Carrier Command by Rainbird. Complete with box, docs, and disks $10.00

Conquest of Camelot by Sierra. Complete with box, docs, and disks $10.00

Dragonflight by Thalion. Complete with box, docs, and disks $10.00

```
------------------------------------------------------------
Gold Rush by Sierra. Complete with box, docs, and disks $10.00
------------------------------------------------------------
Omega by Origin. Complete with box, docs, and disks $10.00
------------------------------------------------------------
Wayne Gretzky Hockey by Bechesda Software. Complete with
box, docs, and disks $10.00
------------------------------------------------------------

--
Novell DOS 7.0 and IBM OS/2 user Fred Horvat
Atari TT030 / MultiTOS Free-Net Atari Portfolio Sigop
Atari Classic/LYNX/Jaguar gamer
```

4661. Re: A dumb Gem Bench question (was speed test.....)

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4i6kps$k9s@lyra.csx.cam.ac.uk>
Source record: 149079

In article <4i62ig$2db@newsserver.rrzn.uni-hannover.de>,
and@sun1 (Andreas Kromke) writes:

>: To be honest I'm not convinced you have MagiC installed correctly -
>: why can it not run in Fastram?
>
>Magxboot is responsible to decide if MagiC is loaded to low memory
>(as low as possible) or to TT memory. Magxboot checks a variable
>$5?? that indicates that there is TT RAM, then MagiC is loaded to
>$1000000. If the "fastram_valid" variable is not set correctly by
>TOS, MagiC cannot recognize TT RAM.

What about fast RAM installed by some other means, such as on an
accelerator? This may be at any address and the flag to show the
presence of TT ram will not be set at bootup. Presumably MagiC can
use it for applications, but it sounds from your description as
though it won't load into it, is that true?

4662. Re: Falcon drive problems

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: Billy D'Augustine <azog@gti.net>
Message-ID: <314760D5.100B@gti.net>
Source record: 149080

STIRRE31@MAINE.MAINE.EDU wrote:
>
> Well, this has been a problem that has been occurring for awhile
> now and I haven't gotten around to asking. It seems that my
> Falcon's internal disk drive loves to corrupt disks.

I was getting this same problem myself, but all I did was run
a disk cleaner in the drive a couple of times, and it seemed to have
fixed itself. Not much help, I'm afraid, but can't hurt to try!

4663. Re: A dumb Gem Bench question (was speed test.....)

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <Do8CsH.GpK@ridgecrest.ca.us>
Source record: 149081

Hi Guy,

>Here's another fundamental problem. With a multitude of different
>hardware combinations available you must ensure that both systems have
>equal resources. If MagiC is not in Fastram as you imply then you must
>be prepared to load the whole of Gem and TOS into the same ram as well
>otherwise like is not being compared with like. You have stated that
>TOS is loaded into Fastram - if MagiC is not then the benchmark is
>effectively running on two *different* speed machines. Perhaps a vague
>comparison could be made if you multiplied the diffence in the STram
>and TTram access timings onto the MagiC benchmarks?

I did do the compairson with TOS in ST Ram on the Falcon, in 8bit
mode. MagicC is about 20% faster if all benchmarks are totaled up.
But, as more and more are adding FX's and other speeders, and have
the option to run TOS in fast ram, I thought that was a better
compairson. I really wasn't being bias :)

>
>To be honest I'm not convinced you have MagiC installed correctly -
>why can it not run in Fastram?

On the Mighty Sonic anyway, there is a VDI patch that loads the
fast ram into the system. It can be run from the auto folder or
from the desktop. As MagicC boots before the ram is in the system
I am unable to have it located there. Placement dosen't matter as
the system is ran through the auto folder process again after Magic
is installed. There is a special version of MagX! boot for users of
Outside VMM which prevents Outsides kernal from being overwritten.
I would need a "special" program like that to be able to load MagicC
into the Fast ram on my Falcon. I haven't tried that booter, mabey
it would work for me.

Thanks for the help,

Mike
>
>
>__
>
>Guy Harrison
>
>guy@swampdog.demon.co.uk
>
>

4664. Re: HELP with lynx

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: dietj001@dialin.zdv.uni-mainz.de
Message-ID: <826757542snz@dialin.zdv.uni-mainz.de>
Source record: 149082

In article <4i49e5$e8c@madeline.INS.CWRU.Edu>
bdc2@po.CWRU.Edu "Boris D. Cahan" writes:

..
> and/or download files, I can see the memory slowly being used up.
> It appears to be holding all gotten files in memory, and never
> gets rid of any! As a result, when I have filled up, the 1.5-2
> MB of free mem, it dies with an "out of memory" message. Am I doing

In the users guide to version 2.4 (html format, comes with the package)
the following passage can be found:
"
-cache=NUMBER
set the NUMBER of documents cached in memory.
The default is 10.
"
Maybe in your version something else is compiled in. I'd try this option
with a small value.

--
So long, and thanks for all the fish

Josua Dietze
dietj001@goofy.zdv.uni-mainz.de

4665. Monitor question

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9603130000102924O@acpu.com>
Source record: 149083

aaron_b@gummo.oldham.gpsemi.com (Aaron Bousfield) asked politely:

AB> Can someone do me a favor an tell me the pinouts of the Atari
AB> monitor port (13 pin din) as i bought it with no manuals. I
AB> am trying to wire it up to a RGB BB C monitor which i have the
AB> pinouts for.

Here's the data from the ST manual. Pin 4 is left ungrounded for color, so there will be no connection to it on the SC1224. Likewise for pins 2 and 11, maybe others.

```
_________
/ - \
/ \
| 4 3 2 1 |
| 8 7 6 5 |
| 12 11 10 9 |
\ 13 /
\_________/
```

1 - Audio out
2 - Composite video (where applicable)
3 - General purpose output
4 - Monochrome detect
5 - Audio in
6 - Green
7 - Red
8 - Plus 12-Volt Pullup
9 - Horizontal Sync
10 - Blue
11 - Monochrome
12 - Vertical Sync
13 - Ground

All pinout diagrams are from the external port view.

This was copied as best I could. Let me know how it comes out - I have not done too many of these 'ascii pictures' before.

Somebody else asked about connecting a vga monitor to the ST for mono hi-res. This data is from Kris Brunt, via ST Format #41, page 64. There is a picture that says, in essence (I don't want to try to draw this):
Connect pin4 (mono detect) to ground (pin 13) and connect to pins 4 through 11 on the vga monitor. Pin 12 (vsync) to pin 14 on monitor. Pin 9 (hsync) to pin 13 on monitor. Pin 11 (mono out) through 4700

ohm resistor to pins 1,2,3 on monitor.

The data (below) is from Claes Holmerup (Hi! - I saved your message.)

(snip)

Monitor inputs:
Hsync TTL level, negative, 3.3 kohm
Vsync TTL level, negative, 3.3 kohm
Monochrome Digital 1.0V P-P, 75 ohm
R,G,B Analog 0-1.0V P-P, 75 ohm
Audio 1V P-P, 1 kohm

Everything according to the "Field service manual".

(snip)

"The Poor Deluded Soul" - tderrick@acpu.com

... STRESSED is just DESSERTS spelled backwards.
___ Mountain Reader II - #00000077

4666. Kandinsky v2.03

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: David White <david.white@rd.eng.bbc.co.uk>
Message-ID: <31469ECE.65A6@rd.eng.bbc.co.uk>
Source record: 149084

I've just installed Kandinsky v2.03E on my falcon. My first impression was "nice interface", then "darn, my v1 key doesn't work!". Here is a summary:

1) I *like* the node editting. But, it wasn't immediatly obvious how to do it.
2) I like the inclusion of allowing distortion of a selected group of objects, but do not think that it is very well implemented.
3) I *don't* like the way the tool bar and dialogues do not allow background clicking (with the correct options set). This may be ICFSs fault. ICFS is just about useless anyway, so I'm going to see if removing it makes any difference.
4) I couldn't find any notes on upgrading my registration, rather than just simply re-registering at the full cost. (what _is_ Joe Conner's email address, anyway? I forgot to bring in the docs).
5) I *like* the Outline mode
6) I think that the dialogues should be re-designed to make them more efficient with screen space and be allowed to float over the workspace. This means that the document windows have to be untoppable. But, this is a small quibble.

My advise is: get it! It's on Hensa Micros and it is _very_ good.

-David White

//standard disclaimer

4667. Re: Got CAB working online but !

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <31473d5cd8448f0@xs4all.nl>
Source record: 149085

Christof Donat (cdonat@in.tu-clausthal.de) wrote:
>Tony Gilbert wrote:
>
>> The problem being I can load some of the pages into CAB but the pictures
>> that I viewed while online don't show up. I just get the [img] where it
>> should be.
>
>You will have to download the pictures seperately. Tey are not part of
>the HTML Document. I guess that there is a tag of th type
>
>blafasel
>
>in the document.
>Just put th image in the same directory as the HTML File and it shoud
>work.

IMO this is not the way. If you reload a local document, the accompanying
.gif files are there already. But as their names are 000000xx.gif they
are obviously not found because the original names are different.
It's just the way CAB works.
But the solution is very simple: when you have downloaded a page you'd
like to see later, put the document in the hotlist. Next time you select
it from the hotlist the .gifs will be there too. Very simple, and IIRC
this part is covered in the docs anyway. So no need to ask here...

Glad to help anyway.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

4668. Re: TOS 1.06 desktop medium res fix

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: whitema@vance.cig.mot.com
Message-ID: <4i5po4$jlm@newdelph.cig.mot.com>
Source record: 149086

In article <4i2st4$l5d@apollo.isisnet.com> ae490@ccn.cs.dal.ca (Mark J. Anthony) writes:
>Anyone know where I can get a fix for TOS 1.06. You see, the problem I'm
>having is that whenever I save my color monitor to medium res, it always
>boots up in Low, no matter what. I heard there might be a fix for this
>somewhere but after checking Hensa and the Michigan site, I don't think
>it's available. PLEEZ help if you can, because generally speaking I like
>1.06 and really don't want to have to upgrade any further unless I really
>have to (I can't afford it right now either). HELP me Please !!!
>

This should be available at nearly all major sites. I believe it's called
STE_FIX.PRG, or something along those lines. It also came on the boot
disk that came with your STe. Just stick it in your auto folder.

Mike White
whitema@cig.mot.com

4669. RE:CUBASE

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4i5ljc$cve@muikku.jmp.fi>
Source record: 149087

Hi there!

I�m not quite shure what�s the newest version of Cubase, but newest I�ve seen (and the one I�ve got myself) is 3.01.

The unfortunate truth is, that Cubase does like to jam the computer pretty often, and there are only few auto-programs and ACCs that it bears -- everything that is in the memory at the same time with Cubase helps it to fall... Cubase Lite is a bit better what comes to the crashes, but then again it�s VERY much simplier than 3.01.

In spite of these problems, I�m shure that Cubase is still the best sequencer available for the ST. It�s very easy to use, and the graphical editing of MIDI events such as note velocity, volume etc. is a very big plus. Also, the events that cause the crashes are easy to learn and avoid. And there is the auto-saver too..:)

With regards, Jyri

... Lawyers do it on a trial basis
/// ReJoinDer v1.2

~~~~~~

| jhovila@muikku.jmp.fi, hovila@messi.uku.fi |

|--|

| The Shareware Catapult, The Usenet Survival Kit, |

| Opiskelijain Ohjelmointipaketti, KYT, |

| a n d m u c h m o r e a t : |

| http://www.uku.fi/~hovila |

~~~~~~

4670. Re: CuBase

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <GCNWDHBUUP@dksoft.ping.dk>
Source record: 149088

In <4i2ncd$s3a@epervier.CC.UMontreal.CA> Laurent Duperval wrote:

>Hello,
>
>We're new to the world of Atari. We bought a used Atari STE 1040 in order to
>use music software on it. We currently have CuBase 2.1 and were wondering if
>a newer version was available. We would also be interested in hearing any
>comments/critics of this software compared to other available software.
>
>Thank you for any/all answers.
>

There is a newer version called 3.10 (or is it 3.12), but you'll probably
need to pay alittle to get it, (try a local music store which deals with
Computer stuff as well).

With or without the upgrade, you have got your hands onto the very best
sequencing software you can get. You simply dont find anything better,
even on another platform.

Greets
Kim

--
/---\
| DK-Soft BBS phone +45 43 55 23 90 | Kim Andersen email kim@dksoft.ping.dk|
\---/
**** NOTE NEW PHONENUMBER ****

4671. SLM804 --> PC

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: Paul Squires <pns@soc.unl.ac.uk>
Message-ID: <Pine.SOL.3.91.960313150408.3869A-100000@jamshyd.unl.ac.uk>
Source record: 149141

Hi all

OK, finally society has pressured me into buying a PC. I just need to upgrade my hardware, I guess (and have a machine a little quieter than the constant whirr of a Megafile!)
Here's the question. I have an SLM804 laser, and I'm wondering if I can run it on the PC. I'm envisaging the answer as being a definite 'no, as it's ST only', but I'm hoping someone can contradict me and offer some suggestions!

Many many thanks in advance!
Paul

--- Paul Neale Squires * University of North London, London N7 8DB, England
Home: http://idun.unl.ac.uk/~khy7squirep/paul/
--- SOFIA, teaching Film Studies on the Web! http://idun.unl.ac.uk/~khy7squirep

4672. Re: CAB or ???

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4i6pig$hcd@due.unit.no>
Source record: 149142

Zvone (zdigas@jagor.srce.hr) wrote:
: Well, I want to know : is there any serious prg for browsing? Also some

Isn't CAB serious enough? ;-)

: people say that stik is not supporting cslip, but I'm using it with more or
: less luck. And what's the CAB like in colour and VGA (like Netscape or
: Piccasso)?

It looks *fantastic* on my Falcon in 256 (Or even 16) colours! Much like
NetScape, although it's generally better than NetScape when it comes to
dithering images. It's a bit slow though, but since I run my Falcon in
832x606x256 in 56Hz, there's not much bandwith left on the bus for the CPU
to do some work :-(

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

4673. Re: SLM804 --> PC

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: David White <david.white@rd.eng.bbc.co.uk>
Message-ID: <3146F73D.25D1@rd.eng.bbc.co.uk>
Source record: 149143

```
Paul Squires wrote:
>
> Hi all
>
> OK, finally society has pressured me into buying a PC. /*snip*/and I'm
> wondering if I can ...

> Paul

a brave man ;-)
```

4674. Re: CAB or ???

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: "TOMMY K. HWANG" <thwang@home.mysolution.com>
Message-ID: <3146F9B3.17B@home.mysolution.com>
Source record: 149144

Jo Even Skarstein wrote:
>
> Zvone (zdigas@jagor.srce.hr) wrote:
> : Well, I want to know : is there any serious prg for browsing? Also some
>
> Isn't CAB serious enough? ;-)

Tried OmniWeb for NeXT lately? If only CAB can be like that...

> It looks *fantastic* on my Falcon in 256 (Or even 16) colours! Much like
> NetScape, although it's generally better than NetScape when it comes to
> dithering images. It's a bit slow though, but since I run my Falcon in
> 832x606x256 in 56Hz, there's not much bandwith left on the bus for the CPU
> to do some work :-(

Speed due to regular SLIP I presume. As soon as I find an extra monitor,
I can get back to trying to get STik and CAB to work on my TT.

4675. SC1224 Colour Monitor Outputs

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: jroberts@passport.ca
Message-ID: <Do7u2p.EBv@passport.ca>
Source record: 149145

Hi everyone!

This is probably a very dumb question, but I'm hoping someone can help out.

I had a 4mb Atari STE which I used for page layout, etc... Recently, I sold the whole system (sigh) because I need to use a PC for work. I kept my SC1224 colour monitor, though, because I seem to remember something from years ago about using it as a composite (NTSC video and sound) monitor.

Does anyone have the pinout information on this monitor, or conversion details? Is this monitor composite or RGB--or both? Thanks in advance,

4676. Re: Newbie part II

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: dbspence@ix.netcom.com
Message-ID: <4i71og$2g8@cloner2.ix.netcom.com>
Source record: 149146

Thanks for the help. This is the the greatest group on the net. Look for "Newbie part III" in the future. I'm still too green for that not to appear!

4677. HD driver-insufficient memory message?

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <Do7vE7.A0I@ridgecrest.ca.us>
Source record: 149147

Just got HD driver from Toad. When I try to partition my
IDE drive, a message comes up "Insufficient Memory".

I went as low as 4-256mb parts, still an error.

The drive has been formatted with SCSI tool.

I was able to use SCSI Tool to partition the drive
in two parts.

HD driver then installed (after a lot of work).

Now the SCSI can read the IDE but can not copy to
it from SCSI (the Falcon locks up).

The SCSI can write to SCSI ok.

Falcon with Fujitsu IDE M1606TA 1.089mb drive.

The machine worked ok with AHDI 6.0 before with
no problems.

Mike

4678. Systems Solutions e-mail address

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: jagger@connexus.apana.org.au
Message-ID: <4i60cq$ajg@preeda.internex.net.au>
Source record: 149148

```
--

__
|__|____ ____ ____ ___________
| \__ \ / ___\ / ___\_/ __ \_ __ \
| |/ __ \_/ /_/ > /_/ > ___/| | \/
/\__| (____ /\___ /\___ / \___ >__|
\______| \//_____//_____/ \/
<=======================================>
```

4679. Re: Falcon drive problems

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <Do7vMv.A38@ridgecrest.ca.us>
Source record: 149149

My Floppy does some weird things at times.
Sometimes when I try to copy a folder to the
floppy it will crash the machine. Using Kobold
there is no problem. Files copy ok, it just seems
to be the folders. So far it hasn't eaten any disk.

Mike

4680. hsmodem6

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: jagger@connexus.apana.org.au
Message-ID: <4i5vup$ajg@preeda.internex.net.au>
Source record: 149150

```
--

__
|__|____ ____ ____ ___________
| \__ \ / ___\ / ___\_/ __ \_ __ \
| |/ __ \_/ /_/ > /_/ > ___/| | \/
/\__| (____ /\___ /\___ / \___ >__|
\______| \//_____//_____/ \/
<=======================================>
```

4681. FS:Spectre GCR

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: rbeauch@cris.com
Message-ID: <4i74d7$d4j@spectator.cris.com>
Source record: 149151

I have two Spectre GCR's for sale. Complete with all documentation
and Mac Roms. First buyer also gets an official copy of System 6.0.8!
$25 each. + 3.50 shipping

Please respond e-mail

4682. How formating a ZIP medium?

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <826829256_OASIS_@ping.be>
Source record: 149152
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

hello,

it's maybe a silly question, but how can I format a ZIP-drive medium?
I've tried to do so with SCSI-Tool 5.02 without any luck. I've always
get a Time out warning.
Furthermore if I use the ZIP-drive I get 4 drive icons on my desktop
although the medium contains only 1 partition.
What can I do to get only one diskdrive icon?

Thanks on advance
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

4683. Re: Foresight donation-ware BBS software

Newsgroup: comp.sys.atari.st
Date: 1996-03-13 00:00:00 UTC
From: bhauer@stdntmail.lmu.edu
Message-ID: <4i76kk$dsm@ux1.lmu.edu>
Source record: 149153

slc.dennis.bishop@muskrat.com (Slc.dennis Bishop) wrote:

>To bad you couldn't have made it to run on a stock 1 meg ST.

Making Foresight work with 1 meg systems was never a major priority in designing Foresight. It would have sacrificied either 1) a lot of the speed or 2) many features. I did not want to lose either.

However, considering that Foresight is donation-ware and a memory upgrade to 2 megs is probably of negligible cost these days, the total cost of running a Foresight BBS is still very low if you start with a 1 meg machine. Plus you come out of it all with a memory upgrade--making the whole of your computing more fun.

-Brian Hauer
Author of Foresight, the premier donation-ware BBS program from TSO Software.

Download the wide beta release! Available at The Sybarite Organization (310/543-5483, 14.4k v32bis) and many Atari ftp sites.

4684. Systems Solutions

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: jagger@connexus.apana.org.au
Message-ID: <4i9geh$5t3@preeda.internex.net.au>
Source record: 148904

Does anybody know if Systems Solutions have an e-mail address or www page
Thanx.
--
__
|__|____ ____ ____ ___________
| __ \ / ___\ / ____/ __ _ __ \
| |/ __ _/ /_/ > /_/ > ___/| | \/
/__| (____ /___ /___ / ___ >__|
______| \//_____//_____/ \/
<=======================================>

4685. Re: Assembler required for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4i9iih$sql@lyra.csx.cam.ac.uk>
Source record: 148905

In article <31455504.167E@in.tu-clausthal.de>,
Christof Donat <cdonat@in.tu-clausthal.de> writes:

>> Does anybody know where I can get hold of an Assembler for the Atari ST
>
>You should try gas by GNU. It can be found on millions of ftp sites.

Make sure it's a recent version, as early ones only accept "MIT syntax"
assemler, which is different from the normal Motorola syntax.

4686. Re: Linux Cab or Mintnet?

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: Geburah@kether.snafu.de
Message-ID: <GCOQEAAIUP@kether.snafu.de>
Source record: 148906

High All !

Just some simple questions !
Can MintNet or STICK or KGMD do the PPP internet Protokoll ?
Or, which WWW Browser runs with PPP ?

Please help, my Provider did change the system !

Ciao
Rene'

* Rene Ceron Palomino - Geburah@kether.snafu.de *

4687. Re: The STe

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960314121316.8575B-100000@terrazzo.lm.com>
Source record: 148907

The 2 port behind the cart port are midi ports, the 2 in front of
the cart port are 2 more joystick ports that almost no one supported in
their software!

On 14 Mar 1996, The Smooth One wrote:

> Richard Wegner (richardw@dma.org) wrote:
> : I have a weird question about the STe. I recently got some chips put in
> : to make the serial port working, and it is great now. I noticed when the
> : cover was off that there were two ports on the left side near the
> : cartridge port. What are they for??? My dad said possibly a joystick
> : and someone else said a VGA monitor? If it is a joystick port, what kind
> : of one uses those? If a VGA monitor, why two? If neither, then what?
>
> It might me midi ports. They are used to play music programed into your
> STE... I think.
> --
> Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
> Being all that he can be... Without joining the army! The Smooth One.:>
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

4688. Re: Falcon drive problems

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4i9jdh$ftn@m1.cs.man.ac.uk>
Source record: 148908

In article <Do7vMv.A38@ridgecrest.ca.us>, Michael Grove <mgrove@owens.ridgecrest.ca.us>
writes:
>My Floppy does some weird things at times.
>Sometimes when I try to copy a folder to the
>floppy it will crash the machine. Using Kobold
>there is no problem. Files copy ok, it just seems
>to be the folders. So far it hasn't eaten any disk.

This is because the disk is formatted as MS-DOS.
If its formatted on the Falcon you wont get this
problem.

Anthony

--
-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v0.98
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------
NEWSFLASH: Falcon extension. 1.3 to be released tomorrow!!! (honest)
Generic STOS Fixer 1.0 also to be released today!!!
-------------------------------------+------------------------------

4689. Re: The STe

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: jmh@io.org
Message-ID: <4i9jh1$qs0@news1.io.org>
Source record: 148909

The Smooth One (smooth1@panix.com) wrote:
: Richard Wegner (richardw@dma.org) wrote:
: : I have a weird question about the STe. I recently got some chips put in
: : to make the serial port working, and it is great now. I noticed when the
: : cover was off that there were two ports on the left side near the
: : cartridge port. What are they for??? My dad said possibly a joystick
: : and someone else said a VGA monitor? If it is a joystick port, what kind
: : of one uses those? If a VGA monitor, why two? If neither, then what?

: It might me midi ports. They are used to play music programed into your
: STE... I think.

They are MIDI IN/MIDI OUT and are used to connect a MIDI instrument
to sequencing software.

Mike Harrison
jmh@io.org
Toronto Canada

4690. Cuban Music Recorded on Falcon 030! New CD of GUITAR MUSIC

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4i9ki5$3ub@huron.eel.ufl.edu>
Source record: 148910

This is a new comercial recoding of new guitar music from Cuba.
The recording includes music for two guitars and flute and guitar.

Also peforming on the album is the best jazz Cuban guitarist
Jorge Chicoy. He has peformed with Joe Pass and michael Legrand.

The music is very relaxing and beautiful. This recording was done
on the Falcon 030 computer using Logic audio and Sony DAT.

Please get more information about the recording, artists etc.
from our WWW pages where you can also listen to samples from the
new album. You can also use lynx to read the pages.

You can also send e. mail for more info. Tapes are $9.95 (P&H)
included!

Flute and Guitar Page at:

http://www.freenet.ufl.edu/~afn14016/

=-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-
Raymond Lohengrin guitarist \composer
Newberry, Florida 32669,USA
afn14016@freenet.ufl.edu
Flute & Guitar published by Piper Publications USA
****
Atari Falcon 030 14 megs RAM
Quantum 540 megs SCSI
NEC 74-1 Multispin, Double Speed CD ROM
Apex Media
PH 4L Laser Jet
Logic Audio Digital Audio Recording System
=-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-

4691. Re: (no subject)

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4i9kfg$go2@m1.cs.man.ac.uk>
Source record: 148911

In article <4i6hba$jaq@bignews.shef.ac.uk>, Darryl Godsmark <darryl@dcs.shef.ac.uk>
writes:

>Well, like my subject line says, I have an Atari Falcon.

Wanna bet? :)

Anthony

--
-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v0.98
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------
NEWSFLASH: Falcon extension. 1.3 to be released tomorrow!!! (honest)
Generic STOS Fixer 1.0 also to be released today!!!
-------------------------------------+------------------------------

4692. Re: Fax/Modem Info Sought

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960314122225.8575C-100000@terrazzo.lm.com>
Source record: 148912

I can't give you a run down by model number and such, but the thing to watch out for is the same problem we are starting to have with the newer printer models! Make sure that the modem you are going to purchase has it's error checking and compression protocols in firmware and not on a disk that you have to run under Windows 95 or on a Mac! The manufacturers are also doing the same thing with the printers! It's cheaper to make a "dumb" printer and include a disk of software that contains all the smart options that used to be on the front panel of the printer! If you run windows 95 or use a Mac this is not that big of a problem but if you just popped $300.00+ for this printer and have an Atari machine, you better hope the dealer has a very liberal return policy! Same goes for modems! Best bet is check with a dealer like TOAD that knows what works with our machines and what doesn't! I just spent 3 days trying to get one of our members new fax/modem to work with Straight fax! In the end she is going to have to sell it at a lose and buy another one!

On 14 Mar 1996, Doug Finch wrote:

> Can someone please give me a short rundown on types of external modems or
> fax/modems that will or won't work with Atari ST/STe/TT computers? I'm
> ready to upgrade to faster unit, but from time to time I've seen warnings
> from folks saying don't get ones with V-something numbers. Can someone
> please advise a long-time telecom user, but one not familiar with various
> model specs and why you can't hook them up to STs? Thanks for your answers.
>
> Doug Finch
> 76337.1067@compuserve.com or d.finch7@genie.com
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

4693. Re: TOS 1.06 desktop medium res fix

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4i9lsf$hch@m1.cs.man.ac.uk>
Source record: 148913

In article <4i2st4$l5d@apollo.isisnet.com>, ae490@ccn.cs.dal.ca (Mark J. Anthony) writes:
>Anyone know where I can get a fix for TOS 1.06. You see, the problem I'm
>having is that whenever I save my color monitor to medium res, it always
>boots up in Low, no matter what. I heard there might be a fix for this
>somewhere but after checking Hensa and the Michigan site, I don't think
>it's available. PLEEZ help if you can, because generally speaking I like
>1.06 and really don't want to have to upgrade any further unless I really
>have to (I can't afford it right now either). HELP me Please !!!

Well, I dont know where you can find the little auto proggy, but if you
edit your DESKTOP.INF file so that it says that it should go to Hi-rez
I believe that it will boot in medium on a colour machine...

Anthony
--
-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v0.98
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------
NEWSFLASH: Falcon extension. 1.3 to be released tomorrow!!! (honest)
Generic STOS Fixer 1.0 also to be released today!!!
-------------------------------------+------------------------------

4694. Sample your CD's an listen as you are on line etc.!

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4i9ob8$4qh@huron.eel.ufl.edu>
Source record: 148914

Hi amigos: You can saple your favorite songs and listen to them as you are on line or working on DTP or graphics.

Sample the Audio using the Falcon D2D program and use Wax WD2D.app to listen to the 20 minutes and longer saples direct from hard drive.

It works great. I am listening to a classical guitar CD from my HD as I write to you(:-)

One more reason to have Atari.

4695. WANTET : Metrocross

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: k959362@kingston.ac.uk
Message-ID: <4i94rh$d74@mercury.kingston.ac.uk>
Source record: 148915

Can anybody help me?

I'm looking for an old game called Metrocross. I've been searching for years with no success.

Please help me to find this, as it is probably one of the greatest games ever, IMHO.

Thanks,

- Michael Saunderson
- http://www.king.ac.uk/~k959362/

4696. Re: Connect VGA to ST

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: k959362@kingston.ac.uk
Message-ID: <4i953g$d74@mercury.kingston.ac.uk>
Source record: 148916

>I've got a small picture some where (only a few Kbytes) I could send
>(UUEncoded) by E-mail that shows you the pin outs.
>Let me know.

Could you please send me a copy as well?

Regards,

- Michael Saunderson
- http://www.king.ac.uk/~k959362/

4697. Re: Christian User Group ??

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <96074.133230STIRRE31@MAINE.MAINE.EDU>
Source record: 148917

Davy,
I know that there is a company who develops Christian software
for the ST. I believe they are named Spiritware, although I
am not positive. I saw a positive review for their concordance
software. They are based in the States. Maybe someone else
can elaborate?
Hope this helps a little bit, anyway.
sincerely,
-scott tirrell
-stirre31@maine.maine.edu

4698. ST Clock cartridge wanted (UK)

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: iocentre@tcns.co.uk
Message-ID: <AD6E23C79668219799@du169-129.ins.co.uk>
Source record: 148918

Hi all. I'm quietly assembling a decent ST setup (STe, link, hard drive etc) and the one thing that I really consider essential that isn't yet acquired is a real time clock.

My previous ST had an AdSCSI interface, which was fine, but since (time moves on) the current standard is the clock-less ICD Link II, I'll need a cheap cartridge based clock or something similar.

Can anyone recommend a simple device that fits my requirements and preferably also give a UK supplier? I hate buying ST Format at 4.95 for around five pages of editorial, and I feel terribly cheap skimming the ads in WH Smiths... :)

Many thanks...
Tim.

4699. Re: Fax/Modem Info Sought

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: root@lilfort.mlnet.com
Message-ID: <3147fbac13b6c70@lilfort.mlnet.com>
Source record: 148919

Doug Finch (76337.1067@CompuServe.COM) wrote:

>Can someone please give me a short rundown on types of external modems or
>fax/modems that will or won't work with Atari ST/STe/TT computers?

I've been using Practical Periferals PM14400FXMT for the last 1 1/2 years
without problems. Make sure you use HSMODEM in your auto folder.

Brad

--
***** Atari Mega/STE *** MiNT/MintNet/GEM *** SLIP *** PPP *** Telnet *****
e-mail: *** Full Internet access is
Uucp: bbeck@lilfort.mlnet.com *** possible on an Atari. It
POP3: brad_beck@mindlink.bc.ca * * * just takes a little work.
***** IRC **** Archie *** Gopher *** CAB *** DuFTP *** UUCP *** Okami *****

4700. For Sale - TT's anf video cards (USA)

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: smedley <smedley@gte.net>
Message-ID: <4ia0tb$80l@duey.gte.net>
Source record: 148920

```
--
FOR SALE - Two Atari TT030 computers

Both have:
4 megs ST RAM
TOS 3.06
720K floppy drives
modified parallel port driver hardware
(for longer transmission distance)

One machine is full US spec, and has a 60 meg hard drive.
The motherboard is revision H, for those who care.

The other is UK spec (UK ROMS & heyboard) with a US power supply.
It has a 120 meg hard drive. (I made sure this machine had the
larger hard drive to offset the minor inconveniance of the UK
keyboard.) The motherboard on this one is revision J.

Since both machines already have TOS 3.06, you only need an AJAX
chip to upgrade to 1.44 meg. (The drives are already 1.44!) I
never bothered to upgrade the floppy because I hardly ever use
floppies. BTW, Toad Computers has AJAX chips for $40.

PRICE - $450.00 each (including shipping in the "lower" 48 states)

I also have three AlberTT 1.2 video cards. They support one video
mode, 1024x768 with 16 colors, but it sure beats the TT medium
resolution of 640x480 with 16 colors! (You will need a monitor
that can support this resolution at a 48 Khz horizontal scan rate
to use this card.)

Price - $110.00 each (including shipping)

For one of the TT's and a video card, the price is $525.00,
including shipping.

Any questions? Contact me via e-mail at sirsmedley@delphi.com
or smedley@gte.net (I only check the Delphi address once or twice
a week, so for a faster response, write me at GTE.)

-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-
Sir Smedley AKA Dan Mazurowski
smedley@gte.net sirsmed@delphi.com
-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-

Atari TT030 Atari Lynx Atari Jaguar Sega Genesis 486/66
```

.. and ... a 1974 Zenith console color TV - all hail the age of wood,
when appliances weren't just machines, they were furniture!

WWW page under construction... in case you care.

4701. GDOS Device Drivers

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: jamesco@cogs.susx.ac.uk
Message-ID: <4ia1u2$h7q@infa.central.susx.ac.uk>
Source record: 148921

Does anyone out there know where I can get hold of any documentation regarding the format/structure/whatever of [Speedo] GDOS device drivers? There are a umber of public domain printer drivers out there so someone knows something about writing them.

4702. Re: THING 1.xx ENGLISH available?

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: leslieh@freenet.edmonton.ab.ca
Message-ID: <4ia322$n9j@news.sas.ab.ca>
Source record: 148922

Derryck Croker (DCroker@mettav.demon.co.uk) wrote:
: Hi Brad!

: >> >> What problem did you find with v.59?
: >> Hmm, a good reason for not running it!
: b> I been using Thing 0.59 on my Mega/STE with tos 2.06 for a couple of
: b> months now without any problems.

: Works fine here too, the other chap had a problem with characters overflowing
: dialogue boxes when run without Speedo.

: Speak to 'ya later!

: --

I'm translating Thing (the latest version I could get) as we speak.

--
email: leslieh@freenet.edmonton.ab.ca

4703. Web Page: Bravo's Atari Store: On-Line Catalogs. Check this out!

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4ia6s1$72t@kelly.teleport.com>
Source record: 148923
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech,fr.comp.sys.atari,de.comp.sys.st,fido.ger.atari,ger.atari,ka.comp.sys.atari

Check out my Web Page for Bravo Sierra Computers. Where you can find Both Classic Atari 8 Bit & Atari ST. HardWare, SoftWare, Books & Accessories. My Web Address is below. On-Line Catalogs that you can View and Contact me via my Web Page! Or Request Catalogs in E-Mail. Specify Classic 8 Bit or ST.
E-Mail: bensmith@teleport.com

http://www.teleport.com/~bensmith/bscomputers.shtml

==Thanx==
===Ben===

To All Customers and anyone reading this. My E-Mail is screwed up. I am not receiving my E-Mail and others I send E-Mail to are not receiving E-Mail from me. I know this for sure because, I have called several of my Customers and they confirmed this. Until this passes, the best way to reach me is by phone. If you send E-Mail to Bravo Sierra Computers and don't receive a reply in a week, call me (here in Oregon.) at (503)256-9974 Best time to reach me is 3 PM - Midnight, Monday - Thursday and Friday from 3 PM - 6 PM Pacific Standard Time. If I'm away from the phone, leave a message with your Home Number and the Best time to reach you. If your calling from outside the United States, I can't call you back, so Please, Try Again. Hopefully, my E-Mail clears up soon. I wanted you to know so you didn't think I was snubbing you.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Mon - Thurs 3 PM - Midnight. Friday 3 PM - 6 PM PST Call above # these Hours.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

4704. Re: HD driver-insufficient memory message?

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: leslieh@freenet.edmonton.ab.ca
Message-ID: <4ia396$n9j@news.sas.ab.ca>
Source record: 148924

Michael Grove (mgrove@owens.ridgecrest.ca.us) wrote:
: Just got HD driver from Toad. When I try to partition my
: IDE drive, a message comes up "Insufficient Memory".
:
: I went as low as 4-256mb parts, still an error.
:
: The drive has been formatted with SCSI tool.
:
: I was able to use SCSI Tool to partition the drive
: in two parts.
:
: HD driver then installed (after a lot of work).
:
: Now the SCSI can read the IDE but can not copy to
: it from SCSI (the Falcon locks up).
:
: The SCSI can write to SCSI ok.
:
: Falcon with Fujitsu IDE M1606TA 1.089mb drive.
:
: The machine worked ok with AHDI 6.0 before with
: no problems.
:
: Mike

You can use an IDE drive larger than 540 on the falcon? That's news to me.
Tell me more!

--
email: leslieh@freenet.edmonton.ab.ca

4705. Re: Fax/Modem Info Sought

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <4ia4rv$a6v@panix2.panix.com>
Source record: 148925

I use a Zoom V.32bis. Haven't had any problems at all online and/or faxing.
--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>

4706. CAB: the problems continued

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: nick@iipmail.demon.co.uk
Message-ID: <826928100_OASIS_@iipmail.demon.co.uk>
Source record: 148926

I have ever so nearly got CAB working... however, not quite...
STIK connects fine, pages seem to download, but after 2800 bytes or so
the system seems to lock up. If I switch off the modem then the page
(Yahoo) will appear on screen, and I have to redail and to acheive a
linked connection. It's nearly there but obviously still isn't working
correctly, hopefully someone can offer some constructive suggestions
as this is a very expensive method of browsing!

--

---

nick@iipmail.demon.co.uk a plain vanilla falcon

4707. Re: Falcon drive problems

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <826918654_OASIS_@rjelwell.demon.co.uk>
Source record: 148927

In article <Do7vMv.A38@ridgecrest.ca.us>
Michael Grove <mgrove@owens.ridgecrest.ca.us> said:-

>My Floppy does some weird things at times.
>Sometimes when I try to copy a folder to the
>floppy it will crash the machine. Using Kobold
>there is no problem. Files copy ok, it just seems
>to be the folders. So far it hasn't eaten any disk.
>
>Mike
>

I have had exactly the same problem.
It only occured on disks formatted on a PC, with the system files
copied on to it to make a boot disk.

The way round it is to create the folder on the disk using the
Atari and then copy the contents of the folder over.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

4708. Re: Systems Solutions

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3148a08014df62b1@sn.no>
Source record: 148928

Brian Lang (jagger@connexus.apana.org.au) wrote:

>Does anybody know if Systems Solutions have an e-mail address or www page
>Thanx.

ssolutions@cix.compulink.co.uk

http://www.ssolutions.com

Hallvard
--
_/_/_/

4709. Xfig clone for Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: borst@cs.utwente.nl
Message-ID: <4i9eas$6sk@utrhcs.cs.utwente.nl>
Source record: 148929

Hi,

I am looking for an Xfig clone for Atari or a similar
program that can export in Xfig format.

Pim.

4710. Re: Fax/Modem Info Sought

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DoA60K.Fwn@freenet.carleton.ca>
Source record: 148930

Tom Lamparty (lamparty@telerama.lm.com) writes:
> I can't give you a run down by model number and such, but the
> thing to watch out for is the same problem we are starting to have with
> the newer printer models! Make sure that the modem you are going to
> purchase has it's error checking and compression protocols in firmware
> and not on a disk that you have to run under Windows 95 or on a Mac! The
> manufacturers are also doing the same thing with the printers! It's
> cheaper to make a "dumb" printer and include a disk of software that
> contains all the smart options that used to be on the front panel of the
> printer! If you run windows 95 or use a Mac this is not that big of a
> problem but if you just popped $300.00+ for this printer and have an
> Atari machine, you better hope the dealer has a very liberal return
> policy! Same goes for modems! Best bet is check with a dealer like TOAD
> that knows what works with our machines and what doesn't! I just spent 3
> days trying to get one of our members new fax/modem to work with Straight
> fax! In the end she is going to have to sell it at a lose and buy another
> one!
>
I just got a US Robotics 14.4 fax/modem. It works fine (I'm using it now)
as a modem; I haven't checked for fax yet. I'm pretty sure the Supras work
for fax/modem, and quite likely so with the Practical Peripherals units.

--
Songshop Musical Productions / "This country used to run
Box 266, Shawville, Quebec / On horsepower and steam;
J0X 2Y0 (819) 647-6022 / Now it runs on bullshit and hot air"

4711. Re: The STe

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <4i8c7a$d3h@panix2.panix.com>
Source record: 148931

Richard Wegner (richardw@dma.org) wrote:
: I have a weird question about the STe. I recently got some chips put in
: to make the serial port working, and it is great now. I noticed when the
: cover was off that there were two ports on the left side near the
: cartridge port. What are they for??? My dad said possibly a joystick
: and someone else said a VGA monitor? If it is a joystick port, what kind
: of one uses those? If a VGA monitor, why two? If neither, then what?

It might me midi ports. They are used to play music programed into your
STE... I think.
--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>

4712. Re: CuBase

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: jagger@connexus.apana.org.au
Message-ID: <4i8a0k$fg4@preeda.internex.net.au>
Source record: 148932

Laurent Duperval (duperval@IRO.UMontreal.CA) wrote:
: Hello,
:
: We're new to the world of Atari. We bought a used Atari STE 1040 in order to
: use music software on it. We currently have CuBase 2.1 and were wondering if
: a newer version was available. We would also be interested in hearing any
: comments/critics of this software compared to other available software.
:
: Thank you for any/all answers.
:
: --
: Laurent Duperval, B. Sc. | The opinions expressed herein are free to
: | represent those of this or any establishment.
: duperval@iro.umontreal.ca | However, I don't accept any liability for their
: duperval@jsp.umontreal.ca | actions. Freedom must have its price.
:
: JOHNSON-LAIRD'S LAW
: Toothache tends to start on Saturday night.

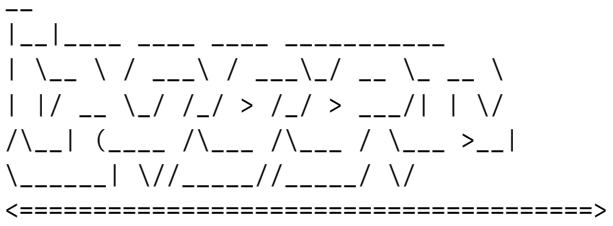
I run Cubase audio and have been using cubase as well for a few years. I
think cubase is probably the best sequencing prg you could use, it's very
user friendly and intuitive. I use caf.204 but I think the latest version
of cubase was 3.01, last time I looked, anyway.

```
__
|__|____ ____ ____ ___________
| \__ \ / ___\ / ___\_/ __ \_ __ \
| |/ __ \_/ /_/ > /_/ > ___/| | \/
/\__| (____ /\___ /\___ / \___ >__|
\______| \//_____//_____/ \/
<=======================================>
```

4713. Hsmodem6-problems

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: jagger@connexus.apana.org.au
Message-ID: <4i8c1l$fg4@preeda.internex.net.au>
Source record: 148933

Any one having problems with hsmodem6. I'm using a Falcon and use drivn.prg and scc.prg in my auto folder, configured as suggested in Atari World magazine. Downloading seems to work ok but when I upload I get lots of repositioning to byte messages and often eventually it aborts the tfr. Hsmodem is supposed to be the universal serial fix that replaces all other fixes and when it does work the data flys, I get rates of up to 3200 cps. Have I got it configured wrong or is there a bug?--
Any help appreciated.



4714. WWW116 errors

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: jagger@connexus.apana.org.au
Message-ID: <4i8bgt$fg4@preeda.internex.net.au>
Source record: 148934

I've been using WWW116 for a while now on a Falcon ith 16 keg of ram.
At first it seemed to run quite well, only a few runtime errors, but
lately it seems to give me a runtime error on every second url I try,
even ones that I have successfully accessed before. If I try the url that
gave me the runtime error I get the error again at exactly the same
number of bytes received. I had a message from Tim Newsome who wrote
cab.ovl, he seemeed to think the problem was in Stik.
Any ideas?--

```
__
|__|____ ____ ____ ___________
| \__ \ / ___\ / ___\_/ __ \_ __ \
| |/ __ \_/ /_/ > /_/ > ___/| | \/
/\__| (____ /\___ /\___ / \___ >__|
\______| \//_____//_____/ \/
<=====================================>
```

4715. Re: Esscode > PC uudecode

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: dag.dao@dada.ct.se
Message-ID: <ftn_2.200.136$fidonet.org_314766c9_Dag.Dao@dada.ct.se>
Source record: 148935

```
>> Actually, Michel has ported ESSCODE to Windows; the version number
>> even is up to v6.7! If you have one of the later Atari versions, you'll
>> find where to find them in the DOCs.
>
> After just getting off the phone with Michel, he has told me that the
> latest version(s) of ESSCODE PC for Win 3.1/95 is 7.5, You can get
> the Win 95 version from:
> ftp://ftp.winsite.com/pub/pc/win95/sysutil/ecd75w95.zip,
> and you can get the Win 3.1 version from
> ftp://ftp.winsite.com/pub/pc/win3/ util/ecd75win.zip.

He's gone that far!? Thanks for updating me, though I still regret the fact
that Michel has had to concentrate on the other platform. Say hi to him from
me, will you?

-+- /Dada!
```

4716. Re: Magic 4 blues..

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: jtb@katie.vnet.net
Message-ID: <4i82np$pek@ralph.vnet.net>
Source record: 148936

Guy Harrison (guy@swampdog.demon.co.uk) wrote:
: In article <4i281s$m5e@ralph.vnet.net>
: jtb@lys.vnet.net (TOM BRUBAKER) said:-

: >Guy Harrison (guy@swampdog.demon.co.uk) wrote:
: >: >3) STiK.. ok ok.. it never worked well before, but now it is a little
: >: > more annoying.. I keep getting stupid Stack Overflow errors that
: >: > lock the system.
: >
: >: That's MG-FTP not Stik.
: >
: >Except for the fact that it happens in CAB also..

: I've not experienced this - care to go into some detail?

Well - thankfully it went away as soon as I started running CAB as a single
tasking application. Turning off pre-emptive multitasking works also but
it isnt as fast to do. ;)

Now CAB just gives me a 68000 Exception Error. I have a feeling this is just
MagiC's way of interpreting the Runtime error 164 or whatever I used to get
all the time under TOS or anything else.. Kinda nice getting a dialog box
instead though. :)

Jeff
jtb@vnet.net

4717. NVDI 4

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: koh@pixi.com
Message-ID: <4i8kqv$5a5@rigel.pixi.com>
Source record: 148937

I just upgraded my NVDI 3 to 4 on my Falcon, but now find that I cannot use the Truetype fonts from the Publishers Paradise CD ROM. I tried using the "Fonts" CPX to not check fonts, but it goes ahead and does it anyway. Does anybody have a solution to this?

Also, other than running the NVDI tools, are there any advantages to the Wdialog program? It is incompatible with my screensaver, Before Dawn.

Keith

4718. Re: SLM804 --> PC

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: Claus Brod <clausb@bbn.hp.com>
Message-ID: <3147D853.4453@bbn.hp.com>
Source record: 148938

Paul Squires wrote:
> Here's the question. I have an SLM804 laser, and I'm wondering if I can
> run it on the PC. I'm envisaging the answer as being a definite 'no, as
> it's ST only', but I'm hoping someone can contradict me and offer some
> suggestions!

Of course, it it possible. You just need an intelligent, home-made hardware interface and a special printer driver for the PC. The problem is that even if you find someone who is capable of building such a device and driver (and I am not aware of any such solution on the market), the cost of this solution will probably be higher than buying an old ST to act as a printer driver for the PC. A solution using an ST as the mediator was published recently in the German magazine 'ST-Computer' (forgot the issue number, sorry).

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>---------http://hpbmdd28.bbn.hp.com/~clausb --
Explicit permission required for distribution in Microsoft Network.

4719. Codeheads

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: jmh@io.org
Message-ID: <4i9j9i$qs0@news1.io.org>
Source record: 148939

What is the statue of the Codeheads these days? Are they still in
business and/or supporting their products?

Are shareware payments still accepted?

Can anyone suggest a shareware file selector which they like more
that Little Green?

Mike Harrison
jmh@io.org
Toronto Canada

4720. Codeheads

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960314190010293 63@acpu.com>
Source record: 148940

jmh@io.org (Mike Harrison) inquired discretely:

MH> What is the statue of the Codeheads these days? Are they
MH> still in business and/or supporting their products?

Tragically, they are out of business. It may be possible to contact John or Charles via Genie, and I'm pretty sure that Sir Smedley listed Tomas on his 'Atari email list'. Product support is sure to be pretty sketchy, but most (all?) of their STuff works pretty well as is. I have Warp9, CodeKeys, MultiDesk, and the CodeHead Utilities, and haven't even been tempted to call them - no need. The manuals are great, the software is stable, and all of comp.sys.atari.st is right here, awaiting the call to action :)

MH> Are shareware payments still accepted?

None of the CodeHead STuff is shareware. Charles and John have released some shareware under their own names (or Little Green Footballs). Of course, they are entitled to shareware payments if you use their STuff. 'Pay the man'.

MH> Can anyone suggest a shareware file selector which they like
MH> more that Little Green?

'Fraid not. The only thing better than Little Green is Universal Item Selector, at least among the American-made prgs. IMHO. UIS is commercial, about $19, and worth every penny. I have not tried Freedom, Boxkite, Selectric, or ???. Others can tell you about those.

"The Poor Deluded Soul" - tderrick@acpu.com

... I multitask... I read in the bathroom.
___ Mountain Reader II - #00000077

4721. Fax/Modem Info Sought

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9603141900102936 4@acpu.com>
Source record: 148941

Doug Finch <76337.1067@CompuServe.COM> inquired discreetly:

7 > Can someone please give me a short rundown on types of
7 > external modems or fax/modems that will or won't work with
7 > Atari ST/STe/TT computers?

Maybe somebody else can. All I can tell you is that I have a Best
Data Smart One 1442FX 14.4 fax modem. Works fine at 57600 port speed
on serial 2 (TT030) using STalker. Also works fine with STraightFax
and Bob's Calltime3.

My Atari SX212 modem works fine too, but I don't suppose you are
concerned with 1200 baud modems :)

"The Poor Deluded Soul" - tderrick@acpu.com

... Synonym: word you use when you can't spell the other one.
___ Mountain Reader II - #00000077

4722. Re: Magic 4 blues..

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: and@sun1
Message-ID: <4i9n35$kvp@newsserver.rrzn.uni-hannover.de>
Source record: 148942

leslieh@freenet.edmonton.ab.ca wrote:
: Well, as much as I love MagiC 4, it is impossible to use my CD ROM
: without buying Ease 4, which I don't want to do. Is there anything I can
: do to use my CDROM with MagiC (other than use Kobold, which, even the

Just do not use the old CDROM driver.
Use a newer one.

--

ANDREAS KROMKE

4723. Re: Falcon drive problems

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3148c24810bcd2a0@xs4all.nl>
Source record: 148943

Michael Grove (mgrove@owens.ridgecrest.ca.us) wrote:

>My Floppy does some weird things at times.
>Sometimes when I try to copy a folder to the
>floppy it will crash the machine. Using Kobold
>there is no problem. Files copy ok, it just seems
>to be the folders. So far it hasn't eaten any disk.
>

Incredible ! I have *EXACTLY* the same problem !
I almost dropped my Falcon out of a 6-story-high window 'cause of this.
I think it first occurred after I had an accelerator installed, but
disabling it altogether does not make any difference at all.
What really pisses me off is that some days it functions 100% okay,
and the next day *nothing* I try solves it. Even a completely 'clean'
system without any resident software running does not help then.

I thought I was the only one with this. Guys, please *help* !

Greetings,

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

4724. Re: FS - Why not use country code?

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <10276_ashort@mettav.demon.co.uk>
Source record: 148944

This message from colin.whyles@btinternet.com to All was spewed forth...

c> I agree with Mike. Very few people want to be bothered with buying
c> secondhand from abroad. There's too much trust involved for one
c> thing.

I, for one, don't have a problem with dealing abroad... but I /am/ too
trusting ;-)

c> Say where you are!

I will in future, but I am worried that by putting my country of origin in
the subject line it make people that don't mind dealing abroad think that my
message is only meant for people in my country. I could then loose a
prospective customer :(

I will have to write:
```
----------------------------------------
FS: Atari Games (To All Countries). <UK>
----------------------------------------
```

Ok? :)

ATB.../|\L ~:-)

--

```
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

4725. Re: FS - Why not use country code?

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <10278_ashort@mettav.demon.co.uk>
Source record: 148945

This message from Sander Rozijn to All was spewed forth...

SR> sorry, but I find it a bit irritating if I have to go through 10 FS-
SR> messages to find that I can't buy any of it anyway because I live too
SR> far away.

I agree..... in future I, for one, will always put my country of origin AND
if necessary i will put my requested distribution area as well! :)

Eg: FS: Games Software (All Countries) <UK>

or:

FS: Atari Hardware (UK Only) <UK>

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4726. Re: ST Format

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <10279_ashort@mettav.demon.co.uk>
Source record: 148946

This message from frank@support.tachyon.co.uk to All was spewed forth...

f> You won't find any argument from me. Latest word is that subs can be
f> arranged by phone, though, so Future haven't stopped all
f> subscriptions.

An even later word <g> is that Future are now sending out letters to people who's subs have just run out saying that they DEFINATELY CAN NOT renew their sub :(

According to a writer in FN.STFORMAT/N.ST.FORMAT the official quote is:

"Subscription for the magazine are to be discontinued
therefore a renewal will not be offered, although
ST Format will still be available in the newsagent."

f> to see what the general readership thinks about losing the disk. I

I havn't taken the cover disk or subs disk out of their packets for 6 months now... but that's 'cos I'm on line. Off line readers probably still enjoy it... and use it as their main source of new software. Therefore it would be wrong and unfair to stop the cover disk.... and will probably cause many people to ditch their ST's due to a lack of new software. :(

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4727. Re: FS - Why not use country code?

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <10280_ashort@mettav.demon.co.uk>
Source record: 148947

This message from mike@coconut.demon.co.uk to All was spewed forth...

m> That little problem can soon be overcome by just saying 'FS USA ONLY',
m> 'FS UK ONLY' in the subject line.

Indeed.. but if people see the word "UK" as in "I Live In The UK", they may misread it as an "FS UK Only" message, when it isn't. In future I will put both to avoid complications :)

m> 'FS WORLD' - or something like that, then I'll happily download it :-
m>)

Yeah, but that doesn't say which country you live in. Do you see why I suggested putting both now...eg:

FS: Games (World) <UK>

Which says that anyone in the world can buy them... but i live in the UK :)

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4728. Re: ST Format

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <10289_Spencer@mettav.demon.co.uk>
Source record: 148948

Out of the ether, the following was mentioned by
frank@support.tachyon.co.uk...:

f> I think it's safe to say that you're talking from your a**e. Sorry
f> if that's harsh (!), but I'm fed up to my back teeth with people such
f> as yourself predicting the imminent demise of STF. Certain people have
f> been doing this for 2 years now, and they're still wrong (Hello,
f> Neal).
Frank,
It would help if someone could give a straight answer to some of the
questions floating about! As it is at the moment, with no official line or
straight answers people are bound to speculate!

So lets have some precise responses from the boys at Pearsons, which
will halt most of the mis-information!!!!

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4729. Re: HELP!! Lynx an Mint

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: dietj001@dialin.zdv.uni-mainz.de
Message-ID: <826843714snz@dialin.zdv.uni-mainz.de>
Source record: 148949

In article <4hptsi$esb@madeline.INS.CWRU.Edu>
bdc2@po.CWRU.Edu "Boris D. Cahan" writes:

> INIT = . in the mint.cnf file. Now I can use gem to run dip,
> and run lynx by clicking on it in /u/f/lynx/lynx. That is where I
> put lynx. I have put lynx.cfg in /f/usr/local/lib as specified.

Is /f/usr/local/lib linked to u: as u:/usr/local/lib? It must be,
or the location of the lynx.cfg file must be told to lynx. It will
look up only 'u:/usr/local/lib', because u:/ is the root of the drive
from which you start lynx itself. (Unix filesystems know no drive
letters as you most likely know, they have only one root: '/'.)

> If I run lynx with no arguments (in the TTP box). it can't find
> www.cc.ukans.edu, and dies. if I start lynx with
> http://www.cwru.edu
> it finds it ok, but with no bolds on the link names, and no
> cursor telling me where I am. I run lynx on my VAX, and so

Did you set the environment variable TERM to 'st52'? If this is
done, lynx should get the appropriate terminal information from
/usr/lib/terminfo (must have been in the lynx package, don't know
about it being in the TAF set or not). If all is set right, you
should have an inverse cursor bar as expected.

> I still can't run it in an x-term window, under TAF.
> I can get dip to connect right, but when I click on lynx,
> it dies with an "out of memory" error.

The problem seems to be that you are out of memory :-). The X
server alone is about one meg in size, add the various fonts
and the window manager and there is no more problem with having
loads of unused memory left ...
Besides, X-Windows is a LITTLE slow (at least on my brave 1040ST).

I would recommend to run from a shell (INIT=f:\..\someshel.ttp)
or - even better - run dip from your mint.cfg (exec f:\..\dip)
and then INIT=u:\f\lynx\lynx ! That's the way to acquire the
optimum of free memory for lynx, for it just LOVES memory too;
web pages and texts are cached in RAM.

--
So long, and thanks for all the fish

Josua Dietze
dietj001@goofy.zdv.uni-mainz.de

4730. Re: Atari World 11 in Sheffield

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4i90ds$7pu@m1.cs.man.ac.uk>
Source record: 148950

In article <AD6A44459668B193@support.tachyon.co.uk>, frank@support.tachyon.co.uk (Frank Charlton) writes:
|> >>Similar sorts of reasons to why junk like the Sun and Mirror outsell
|> >>proper newspapers, I suppose.
|> >
|> >:-)
|>
|> And by posting that, you're effectively saying that most Atari owners are
|> stupid, as more buy STF than AW.

The human race is stupid - the majority more so than the rest. Many decent products in the
history of the world have been outsold by competition of lesser worthiness:

Betamax vs VHS, just about any Atari machine you care to name vs its contemporaries, and
look at all the morons who worship Microsoft products, are they particularly clever? Hmm.
The list goes on.

I'm still supporting STF in the hope that it will perhaps get back to the standard it once
had. By `standard' I don't mean page count - any fool can see that the market has shrunk,
but we all remember the flying aircraft incident in that Desktopper review, don't we? STF
got a good telling off from Karl Brandt of System Solutions, and I could see it coming.
That just wouldn't EVER have happened up to a few years ago.

On a better note, I do think that STF is improving. The DSP coding articles were a step in
the right direction. I just think it is sad that the quality went down in the first place.

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
---
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

4731. Re: The STe

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: Cheery Pip <abianchi@insignia.co.uk>
Message-ID: <31482A0F.29F5@insignia.co.uk>
Source record: 148951

Richard Wegner wrote:
>
> I have a weird question about the STe. I recently got some chips put in
> to make the serial port working, and it is great now. I noticed when the
> cover was off that there were two ports on the left side near the
> cartridge port. What are they for??? My dad said possibly a joystick
> and someone else said a VGA monitor? If it is a joystick port, what kind
> of one uses those? If a VGA monitor, why two? If neither, then what?

From what I can remember they are analogue joystick ports.
I don't remember seeing any hardware that uses them and you can't
just plug in PC joysticks OR normal digital joysticks since the
connectors are compact 15pin D-connectors.

Cheery Pip

///
"Sometimes there just aren't enough rocks" - Forrest Gump @ @
"A baby is Gods opinion that the world should go on" >
_/
My opinions are not those of Insignia Solutions - I cannot
afford their opinions ... and they cannot afford mine.

4732. Re: Atari World 11 in Sheffield

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: nharlow@cix.compulink.co.uk
Message-ID: <Do9557.JG9@cix.compulink.co.uk>
Source record: 148952

>Well, perhaps not *STF*, but it was made out to FUTURE PUBLISHING,
>right? Are you saying that Future has no responsibility whatsoever
>concerning cheques and money orders made payable to it?

Look if he had followed the instructions in the article he would have
sent it to DAZE not Future. It is not Futures or 16/32 Systems
responsibility for your friend sending cheques unsolicited to FUTURE.
Hence the fact he actually rcvd the game is something of a minor miracle
. I really think this is the end of the matter..

As a aside, I also think your friend should read more carefully. ;-))

Nick
****
16/32 Systems TEL 01634 710788 *FOR SALE*
173 High Street FAX 01634 295895 INTERNET
Strood 30 Million
Kent ME2 4TW Careful Users
****

4733. linux68K Help

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: mmarion7@ua1ix.ua.edu
Message-ID: <1996Mar14.052239.156821@ua1ix.ua.edu>
Source record: 148953

I am trying to install linux 68K on an ATARI TT. Hopefully I can finally get a web browser that works!

Someone posted a Guide to Linux/68K on the ATARI ... on GEnie dated january, 16, 1996 but I can't find an address or author. Thanks to GEnie's doubling their rates, I no longer subscribe, so I can't check there.

Does anyone know who did the linux guide for the ATARI and how to get in touch with him?

THANKS - Mike Marion

4734. Re: ST Clock cartridge wanted (UK)

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <826931832_OASIS_@whalley.demon.co.uk>
Source record: 149004

In article <AD6E23C79668219799@du169-129.ins.co.uk>
iocentre@tcns.co.uk (Tim Wright) said:-

>My previous ST had an AdSCSI interface, which was fine, but since (time
>moves on) the current standard is the clock-less ICD Link II, I'll need a
>cheap cartridge based clock or something similar.
>
>Can anyone recommend a simple device that fits my requirements and
>preferably also give a UK supplier? I hate buying ST Format at 4.95 for
>around five pages of editorial, and I feel terribly cheap skimming the ads
>in WH Smiths... :)

I use a Forget-Me-Clock cartridge made by Marpet (the memory upgrade
people). It sits in the cartridge port and comes with a little Auto
program which reads it at boot-up. Even has a through port so you can
still plug in a scanner or dongle. Essentially, fit and forget. Mine
gains a little over time, but basically it just sits there and gets on
with it.

Try 01423 712600, which is from a year old STF, but it's the nearest
thing to hand with the number.

BTW, is there anything around which would let me plug in *both* a
scanner and a dongle at the same time (maybe with a switch, or even
software selection)?

HTH
John

--

John Whalley
john@whalley.demon.co.uk

4735. WTB - Syquest carts (44MB)

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: Doug Finch <76337.1067@CompuServe.COM>
Message-ID: <4i7v6bqfb2@mhafc.production.compuserve.com>
Source record: 149005

Anyone out there with some new or used Syquest cartridges (44MB) that they're trying to unload? Make me an offer, and e-mail to 76337.1067@compuserve.com or d.finch7@genie.com. Thanks.

Doug Finch

4736. Re: Systems Solutions

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <826835784_OASIS_NEWS@nest.demon.co.uk>
Source record: 149006

In article <4i9geh$5t3@preeda.internex.net.au>
jagger@connexus.apana.org.au (Brian Lang) wrote:-

>Does anybody know if Systems Solutions have an e-mail address or www page
>Thanx.

ssolutions@cix.compulink.co.uk

--

Beta testing the superb Oasis II.....

□
□ InterNet: dbrewood@cix.compulink.co.uk NeST....: 90:100/106.0@nest.ftn □
□ dbrewood@nest.demon.co.uk FAN.....: 95:150/0.1@fanfiles.ftn □
□

4737. Re: Newbie part II

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: Ian_Taylor@a2w.maus.sub.org
Message-ID: <199603141054.a63844@a2w.maus.de>
Source record: 149007

S D Hammett (py4sdh@bath.ac.uk) wrote on 12.03.96:

>> The fastest and IMHO by far the best is Tempus 2 but thats commercial
>> although due to it's age it is probably available at a price
>> comparable to Shareware.
>
>Tempus 2 ? I used it for about 4 weeks and then gave up in disgust. It
>crashed far too often to be usable, and had some really annoying and un-
>obvious keyboard shortcuts. Urgh! This is on a 4Meg STe though, so
>perhaps it works better on other TOS versions.
Runs fine on my 4MB MSTE/TOS 2.06. Yep it is fast! Keyboard shortcuts - do
you mean the function keys?

BTW Tempus 2 was on the cover disk of the Feb 94 Atari ST User (now
defunct) - anyone know what that makes it nowadays:
Freeware/Shareware/Commerical or what?

Ian_Taylor@a2w.maus.de

4738. Re: Perl...

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: Leon Brocard <lglb@doc.ic.ac.uk>
Message-ID: <3147F7CA.41C67EA6@doc.ic.ac.uk>
Source record: 149089

Mark Baker wrote:

> Is there not a more recent version? Perl is up to 5.001 which is
> significantly different from version 4.

I don't think there's a port of perl5 to the atari. I don't really
think it would be worth it, but feel free to try...

TTFN, Leon.

--
Leon Brocard.....................................DoCSoc Vice Chairman
lglb@doc.ic.ac.uk.............<URL:http://www-asds.doc.ic.ac.uk/docsoc>

... I suggest a new strategy, R2 - Let the Wookiee win.

4739. Fax/Modem Info Sought

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: Doug Finch <76337.1067@CompuServe.COM>
Message-ID: <4i9421cuh1@mhafn.production.compuserve.com>
Source record: 149090

Can someone please give me a short rundown on types of external modems or fax/modems that will or won't work with Atari ST/STe/TT computers? I'm ready to upgrade to faster unit, but from time to time I've seen warnings from folks saying don't get ones with V-something numbers. Can someone please advise a long-time telecom user, but one not familiar with various model specs and why you can't hook them up to STs? Thanks for your answers.

Doug Finch
76337.1067@compuserve.com or d.finch7@genie.com

4740. Re: Atari World 11 in Sheffield

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: frank@support.tachyon.co.uk
Message-ID: <AD6E49869668198B0@support.tachyon.co.uk>
Source record: 149091

In article <4i1f5b$kf2@m1.cs.man.ac.uk>,
lais@cs.man.ac.uk (S94) wrote:

>OK, that's fair enough, but as far as I know the cheque was made payable to
>Future,
>so I think they carry some degree responsiblity.

As far as you know? Any chance you can actually *check* your facts next
time you feel the urge to slag us off?

ATB, Frank.

Tachyon Communications - http://www.netkonect.net/tachyon/
* Web Design * Technical Support * Freelance Journalism *

"Who programs the programmer?" - David Zindell, "Neverness"

4741. Re: ST Format

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: frank@support.tachyon.co.uk
Message-ID: <AD6E4997966819C9D@support.tachyon.co.uk>
Source record: 149092

In article <9700_DCroker@mettav.demon.co.uk>,
DCroker@mettav.demon.co.uk (Derryck Croker) wrote:

>There are plenty of people in n.st.format who've heard nothing at all on the
>subject, perhaps a mission statement via Andy Curtis?

I've been so busy I haven't had time to keep up with NeST recently... I'll
try to drop in this weekend!

>Good, we need magazines to keep up the interest in Atari computers.

I quite agree! :-)

ATB, Frank.

Tachyon Communications - http://www.netkonect.net/tachyon/
* Web Design * Technical Support * Freelance Journalism *

"Who programs the programmer?" - David Zindell, "Neverness"

4742. Re: TOS 1.06 desktop medium res fix

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960314170825.28446C-100000@india.lm.com>
Source record: 149093

Nope a HI rez desktop.inf file will boot up in LOW rez everytime
even with ste_fix.prg in the auto folder

On 14 Mar 1996, Anthony Jacques wrote:

> In article <4i2st4$l5d@apollo.isisnet.com>, ae490@ccn.cs.dal.ca (Mark J. Anthony)
writes:
> >Anyone know where I can get a fix for TOS 1.06. You see, the problem I'm
> >having is that whenever I save my color monitor to medium res, it always
> >boots up in Low, no matter what. I heard there might be a fix for this
> >somewhere but after checking Hensa and the Michigan site, I don't think
> >it's available. PLEEZ help if you can, because generally speaking I like
> >1.06 and really don't want to have to upgrade any further unless I really
> >have to (I can't afford it right now either). HELP me Please !!!
>
> Well, I dont know where you can find the little auto proggy, but if you
> edit your DESKTOP.INF file so that it says that it should go to Hi-rez
> I believe that it will boot in medium on a colour machine...
>
> Anthony
> --
> ------------------------------------+------------------------------
> Anthony Jacques | STOS Falcon Extension v1.2a
> | Generic STOS Fixer v0.98
> mailto:jacquesa@cs.man.ac.uk | available from WWW pages
> http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
> ------------------------------------+------------------------------
> NEWSFLASH: Falcon extension. 1.3 to be released tomorrow!!! (honest)
> Generic STOS Fixer 1.0 also to be released today!!!
> ------------------------------------+------------------------------
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

4743. Re: WWW that works ST med rez (4 color)?

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <10222_hsideras@mettav.demon.co.uk>
Source record: 149094

Hi jnorton@ra, on 11 Mar 96 you wrote:

j> Organization: NileNet, Ltd.
j>
j> Anthony Jacques (jacquesa@cs.man.ac.uk) wrote:
j> : Um, how do you expect it to 'render' in 4 colours? WWW pages use
j> : either GIF's (up to 256 colours) or JPEG's (16.77 million colours).
j> :
j> : Dithering is just a method of reducing it down to a manageable
j> : number...
j> Thanks, I guess my MegaSTE is not a good choice for getting hooked up
j> to the 'net with a graphics browser.

What's dithering to mono like?

Anyway, haven't you looked at the back of your machine? There's a big slot
just crying out for a graphics card !

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4744. Games For Sale (Any Country)

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <10214_ashort@mettav.demon.co.uk>
Source record: 149095

```
Offers accepted...
```

Ishar 3 - The Ultimate RPG Game - £15
Fire and Ice - Highly Acclaimed Platformer - £10
Chaos Engine - The famous puzzle 'em up! - £10
Populous/Sim City - Two Of The Best God Games - £10
Space Crusade - The Citadal Board Game Made Easy - £10
Hero Quest and Return Of The Witch Lord - ANother excellent puzzle - £10
Lemmings - Need I explain? ;) - £10
Gods - /THE/ Best platformer on the ST!!! - £10
Kick Off 2 - The original, addictive footie sim - £5
Microids Action Pack (includes Sliders) - £5
Trivial Persuits - £5
1st Division Manager - £5
Italy 1990 - £5
Crazy Cars - £5
Super Cars - £5

```
--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

4745. 1.44M disk drive on a Mega STE

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: jcarr@mrbit.es
Message-ID: <4i7pf9$bk@minerva.ibernet.es>
Source record: 149096

I need to know how to attach a PC 1,44M disk drive on a Atari MegaSTE
Do I need to change DIPS in the STE board?
I've got a little CPX called DIPS. I think I could change DIPS
prosition with it, but it has'nt any help; name for DIP1 is DIP1 and
so on. In any case I would try to change hardware DIPS, but I don't
have any documentation
Do I need to make hardware changes in the new drive or in the STE
board?

If you have an ASCII schema of DIPS position, please mail it to me at
jcarr@mrbit.es

4746. AHDI 6.06

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: jcarr@mrbit.es
Message-ID: <4i7q46$bk@minerva.ibernet.es>
Source record: 149097

Where could I get (ftp) AHDI 6.06.
Please mail to jcarr@mrbit.es

4747. Re: Falcon drive problems

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4i9jm6$g4d@m1.cs.man.ac.uk>
Source record: 149098

In article <96072.153149STIRRE31@MAINE.MAINE.EDU>, <STIRRE31@MAINE.MAINE.EDU> writes:
>Well, this has been a problem that has been occurring for awhile
>now and I haven't gotten around to asking. It seems that my
>Falcon's internal disk drive loves to corrupt disks. I am not sure
>why. The only thing that I have done is check its speed which
>is correct (I used an old STart utility by David Small). What
>other possibilities are there? For the most part, the drive
>works fine but much too often I get the dreaded "Data on Drive A May
>Be Damaged." My master disks for NVDI 3 and Power and the Gory
>no longer want to work. Luckily, I made backups. Can anyone
>give me some possibilities as to why this is happening?

I dunno, but I am getting simular problems. My Falcon is eating
disks. It seems to be related to how long the Falcon is on (or
perhaps how many times the drive is used?) as it seems to be OK
in the mornings, but eg. 10pm when I have finished my work and
want to save it on disk it kills the disk. I'm also finding that
I cannot use the disks again on the Falcon after it fails (even
if it was on a READ operation!)....

My Falcon has just gone off to System Solutions for an FX-card
to be fitted, and hopefully the can find/solve this problem.
(I attached a note describing the error... I ought to ring them
up as well...)

Anthony
--
---------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v0.98
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
---------------------------------+------------------------------
NEWSFLASH: Falcon extension. 1.3 to be released tomorrow!!! (honest)
Generic STOS Fixer 1.0 also to be released today!!!
---------------------------------+------------------------------

4748. Re: Magic 4 blues..

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: leslieh@freenet.edmonton.ab.ca
Message-ID: <4i8sl2$nhh@news.sas.ab.ca>
Source record: 149099

Andreas Kromke (and@sun1) wrote:

: No.
: Old drivers do not support new (1993!) OS calls, i.e. D(x)xreaddir().
: These new calls are absolutely necessary for

: - long file names
: - handling symbolic links
: - and in a multithreaded environment.

: Of course, there would have been a way to try Dreaddir() and
: then switch to Fsnext() if this fails, but I did not want to write a
: 700 kB shell stuffed by featurism.

Well, as much as I love MagiC 4, it is impossible to use my CD ROM without buying Ease 4, which I don't want to do. Is there anything I can do to use my CDROM with MagiC (other than use Kobold, which, even the demo lets me use my CDs)? I have another thing about MagiC that I have a problem with, but I can't remember what it is right now. Thanks for a decent OS though. Oh, BTW: anyone who is having problems switching CDs in their CDROM using ExtenDOS 2.3, switch back to 2.1 - it'll work then.

--
email: leslieh@freenet.edmonton.ab.ca

4749. Re: Christian User Group ??

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4i9ctr$d0f@m1.cs.man.ac.uk>
Source record: 149100

In article <4i990e$2nb@dux.dundee.ac.uk>, David Mitchell <dmitchel@mcs.dundee.ac.uk>
writes:
>Hello,
>
>Just wondering if knows of an Atari Christian
>Group or similar. Anyone interested in starting
>something??

I'm sure there must be. I recall in some old ST User(?) mags articles about clubs
and the like producing newsletters on Ataris, and I'm sure churches were in there
somewhere... Perhaps you may like to contact Harry Sideras (I think he's at
something like sidcelery@cix.compulink.co.uk - don't quote me!), who is a bit of
a user-group guru...

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
----
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

4750. Re: Magic 4 blues..

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: krlawson@xgw5.pal.xgw.fi
Message-ID: <4i94r7$9n7@news.xgw.fi>
Source record: 149101

Michael Grove (mgrove@owens.ridgecrest.ca.us) wrote:

: >
: >Ok, other than that, :), MagiC rocks..
:
: Yea, and how! It is everything that it was said to be.
: Try playing back a 50KHZ 16bit stereo AVR AND a 320*200
: TC FLH at the same time on a fast Falcon. Amazing.

Well playing a sample like that doesn't take up any processor time
so it's hardly a wonder it works well! It should work even with MultiTOS
(though that TC FLH would slow down to a crawl). Yup, MagiC is fast
but I was annoyed by the fact that my keyboard mapping isn't supported
and the lack of minixfs support..

--
_____ krlawson@xgw.fi _____
Setok / Aggression
Helsinki University, Computer Sciences
Contact Kasvua: kasvua@clinet.fi
-- . Kristoffer Lawson . --

4751. MOD/Sample Sites Wanted

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: diehl@io.org
Message-ID: <4i9f0v$nms@news1.io.org>
Source record: 149102
Cross-posted to: comp.sys.atari.st,comp.sys.amiga,comp.sys.amiga.audio,comp.sys.ibm.pc,comp.sys.ibm.pc.soundcard.music,alt.binaries.sounds.mods.d

Here's the deal. I'm almost finished writing my difinitive guide to writing music MODules (titled, in the spirit and tradition of newbie manuals everywhere, "MODs for Morons"), and I've added in a section detailing where to get all sorts of stuff on the Internet pertaining to MODs. It's not by any means an exhaustive list, but it's enough to get anyone going with anything they need from Internet locations close in or around any country. What I need is to compile a list of FTP sites and WWW pages featuring the following:

- Music MODs (XM/669/S3M okay, but my guide covers only 4 track PT MODs)
- Sound Samples (Any kind, but with special emphasis on musical instruments, including public domain MIDI patch sites such as the Kurzweil site at ftp.uwp.edu) Any format will do.
- MOD editing/playing prorams for Amiga, IBM PC, Apple Mac and PowerPC (I already know pretty much all 'trackers/players for Atari machines) and where to get them
- Sample editors for the machines listed above

List your favourite MOD editors/players and sample eitors and your reasons for them being your favourite. Feel free also to list your favourite MODs while you're at it. :-)

Please don't list any Aminet sites, as I already have all of those, the major ones being included in my manual.

Answers in E-Mail, please, as I actually don't frequent all of the newsgroups this is getting posted to. Credit will be given in the guide for your assistance. Once finished, the guide will be available on my homepage (URL in my .sig) and on many FTP sites.

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

4752. Re: Calling all stik users..

Newsgroup: comp.sys.atari.st
Date: 1996-03-14 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <826885350_OASIS_@flinny.demon.co.uk>
Source record: 149103

In article <3146bc341d030b2@lilfort.mlnet.com>
bbeck@lilfort.mlnet.com (Brad Beck) said:-

>>Ok im after your default.cfg and dial.scr for your providers for a new
>>www package to be released soon..
>
>Does it support PPP yet. It's almost impossible to find a ISP that supports
>uncompressed SLIP anymore. Them there's that sign up fee if you switch
>providers...

Nope not yet the original author is not back online yet and nobody
else has offered to have a go at adding this specific function yet.

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Http://www.unn.ac.uk/~cju920/ <
> Falcon 030/4/1160/FPU/LINUX <

4753. Kivi 1.41a..?

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: hovila@messi.uku.fi
Message-ID: <4ibb36$j7b@luotsi.uku.fi>
Source record: 148854

Hi!

I'm trying to find Kivi 1.41 A (the A is important...) somewhere. The author of the program told me that It's available at hensa, but I can't get there at daytime... If anybody knows where else it's available, please let me know! Also, if you've got the original package, please mail it to me either UU- or MIME-coded! Thanks! :)

- Jyri

____
| jhovila@muikku.jmp.fi, hovila@messi.uku.fi, jysky@sci.fi |
|~~~~~~|
| Usenet Survival Kit, The Shareware Catapult, |
| Opiskelijain Ohjelmointipaketti, Kuopion Ylioppilasteatteri, |
| and much, much more at: |
| ---> http://www.uku.fi/~hovila <--- |
~~~~~~
~~~~~~

4754. Why hsmodem

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960315024118.6015B-100000@mhc.mtholyoke.edu>
Source record: 148855

I was wondering why is it important to get hsmodem.
I have a falcon and a zoom v32 which apparently run until 14400bds.
So why hsmodem propose some speed like 57000bds when I can't
do it.
My falcon works fine without it and even my megaste with the small
patch in the auto to correct the little bug, works fine.
Why do I need hsmodem?

Bye.

4755. Re: Fax/Modem Info Sought

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960315004249.21102C-100000@epicycle.lm.com>
Source record: 148856

On Thu, 14 Mar 1996, Robert Wills wrote:

> >
> I just got a US Robotics 14.4 fax/modem. It works fine (I'm using it now)
> as a modem; I haven't checked for fax yet. I'm pretty sure the Supras work
> for fax/modem, and quite likely so with the Practical Peripherals units.

You're not even safe with a name like US Robotics! One of our
members bought a Sportster recently and found out after he got it that it
was one of those that comes with the error checking and compression
software on disk instead of inside the modem! Luckily his dealer took it
back and exchanged it for a Supra!

>
>
> --
> Songshop Musical Productions / "This country used to run
> Box 266, Shawville, Quebec / On horsepower and steam;
> J0X 2Y0 (819) 647-6022 / Now it runs on bullshit and hot air"
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

4756. Re: Magic 4 blues..

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DoAnv3.6yu@ridgecrest.ca.us>
Source record: 148857

krlawson@xgw5.pal.xgw.fi (Kristoffer Lawson) wrote:
>Michael Grove (mgrove@owens.ridgecrest.ca.us) wrote:
>
>: >
>: >Ok, other than that, :), MagiC rocks..
>:
>: Yea, and how! It is everything that it was said to be.
>: Try playing back a 50KHZ 16bit stereo AVR AND a 320*200
>: TC FLH at the same time on a fast Falcon. Amazing.
>
>Well playing a sample like that doesn't take up any processor time
>so it's hardly a wonder it works well! It should work even with MultiTOS
>(though that TC FLH would slow down to a crawl). Yup, MagiC is fast
>but I was annoyed by the fact that my keyboard mapping isn't supported
>and the lack of minixfs support..
>

The FLH was playing from fast ram on the Falcon. It was a
28mb 320*200 17fps recording made with Expose. The AVR was
recorded to hard disk with CD-Recorder available with Extendos
23a. The "sample" was a track from the FOO Fighters, 36mb in
size. Just thought you might like to know.

Mike

>--
> ________ krlawson@xgw.fi ________
> Setok / Aggression
> Helsinki University, Computer Sciences
> Contact Kasvua: kasvua@clinet.fi
> -- . Kristoffer Lawson . --

4757. Grandad 1?

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: STuck <a23432@useworld.com>
Message-ID: <199603150649.HAA19893@c1.cc.univie.ac.at>
Source record: 148858

Any Grandad 1 fans watching?

I've got past the T-Shirt :-)) but where the heck is the battery?

Great SW demo fun on ftp.cnam.fr://pub/Atari/Games/grandad.zip (400KB)

STuck on 95/500 :(

4758. Jaguar/Atari computer interface http site. Please repost.

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DoAr4A.8Bq@ridgecrest.ca.us>
Source record: 148859

I finally picked up a second Jaguar and would like to
send it off for the cartridge port to Jag mods done.
I have missplaced my bookmark of the site.

Thanks,

Mike

4759. Re: STonX dumptos doesn't work

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: Coolens Hugo <coolens@kiho.be>
Message-ID: <4ibleo$5j0@vivaldi.belnet.be>
Source record: 148860

Leen Kievit <L.A.Kievit@kub.nl> wrote:
>Hello all,
>
>I've been trying to install the UNIX Atari emulator STonX
>(<http://www.complang.tuwien.ac.at/nino/stemu.html>) on a Sparc
>workstation, and to do that I need to make a dump of my Atari TOS.
>The STonX developers included a program called 'dumptos' to do this, but
>this doesn't seem to work. When I start the program, I get a line,
>saying "TOS 1.04 3x64 k", and then 2 bombs.
>
>Anyone have the same experience or know what to do about it ?
>
>Leen
>--
>
>Leen Kievit L.A.Kievit@kub.nl

4760. Re: MagiC 4 English version ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: frank@support.tachyon.co.uk
Message-ID: <AD6FB45596683505@support.tachyon.co.uk>
Source record: 148861

In article <4hjeb7$db3@tempo.univ-lyon1.fr>,
pcastell@ifhamy.insa-lyon.fr (Philippe Castella) wrote:

>For your problem of booting without an IDE disk, there is normally a
>solution.
>Use the programm FASTBL04.LZH in
>ftp.cnam.fr/pub/Atari/falcon/Utilities

Is this the one which writes a bootsector to floppy to skip the IDE check?
If it is, it crashes when MagiC 4 loads on my Falcon :(

ATB, Frank.

Tachyon Communications - http://www.netkonect.net/tachyon/
* Web Design * Technical Support * Freelance Journalism *

"Who programs the programmer?" - David Zindell, "Neverness"

4761. Re: Imperial drops Atari???

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4icug8$dn6@orm.southern.co.nz>
Source record: 148862

Andrew Rose (andrew@ajrose.demon.co.uk) wrote:
: I just tried to ftp to the Umich mirror at Imperial College only to find
: that not only does the mirror apparently no longer exist, but the entire
: Atari section seems to have disappeared. Anyone got any further
: information on this? I've e-mailed the site, but if that's the way they
: drop us I'm not expecting too prompt a response.

Same result here too! This archive has always been slow to update and
perhaps the Imperial college folks just can't be bothered with an Atari
archive anymore. Shame really, cos it has always been no problem finding
an ftp slot among the 600 anonymous slots these guys have...

L8R

Chris W.
/|\

4762. Re: email address required for DMC (calamus), Canada !

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3149f3d44a5bce0@sn.no>
Source record: 148863

Dr S.G.K.Williams (williamssg@cf.ac.uk) wrote:

>Can someone help me, what's the email address to get in touch with DMC,
>Canada with reference to Calamus?

DMCPUBLISH@delphi.com -DMC (Calamus)
Pierre_Hansen@hb2.maus.de -Hansen, Pierre (DMC, Calamus)
Patrick_Scheich@lu.maus.de -Scheich, Patrick (DMC, Calamus)
Harald_Siegmund@kl.maus.de -Siegmund, Harald (DMC, Calamus)
Raimund_Thiel@kl.maus.de -Thiel, Raimund (DMC, Calamus)
potechin@genie.geis.com -DMC (Calamus)
DMCPUBLISH@GENIE.GEIS.COM -Nathan (chief at DMC, Calamus)
potechin@genie.geis.com -Nathan Potechin (DMC, Calamus)

Hallvard
--
_/_/_/

4763. Re: Atari World 11 in Sheffield

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: frank@support.tachyon.co.uk
Message-ID: <AD6FB44F9668339B@support.tachyon.co.uk>
Source record: 148864

In article <4i2gdm$vi@neon.airtime.co.uk>,
stosser@neon (Tony Greenwood) wrote:

> For cryin out loud!, whats all the bickerin about?, anyone with an
>ounce of brain cells knows that two magazines are better than one,

Well said. You've got an ounce of brains, some people haven't :)

> I for one have read ALL the magazines, I like the balance, if all
>magazines where the same then we would be in a sorry state, all this my
>mag is better than yours is very very sad,
>
> Pull together, dont pull apart :)

Believe me, I tried very hard to pull together when AW was launched, even to the extent of creating a private conference on CIX for *all* atari writers/journalists, regardless of magazine. While quite a few of the AW guys (Danny, Joe, Graeme) were happy to co-operate in a spirit of keeping the Atari market alive with two mags, certain others further up in the hierarchy weren't. Neil O'Nions said that it was his personal mission to shut STF down.

ATB, Frank.

Tachyon Communications - http://www.netkonect.net/tachyon/
* Web Design * Technical Support * Freelance Journalism *

"Who programs the programmer?" - David Zindell, "Neverness"

4764. Re: Dungeon Master for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960315222912.27338C-100000@asia.lm.com>
Source record: 148865

Try any atari.archive.umich.edu mirror in the Game utils
directory! The mirror on ftp.toad.net is nice and fast! Enjoy!

On 15 Mar 1996 liebowit@utdallas.edu wrote:

> Hello to all,
>
> I am reviving my old Atari in order to play the best game ever
> made for it (in my opinion). I was wondering if anyone had the maps for
> this game from level 2+. I would really appreciate any information
> anyone has. Please help me! I am on level 3 and I'm really lost and I'd
> be eternally grateful for any help! Maps from Chaos Strikes back would
> be really nice, too...
>
> (I do have the spells, so don't worry about those)
>
> Thanks so much for your time,
>
> Tania Liebowitz
> email liebowit@utdallas.edu
> --
> Stan Liebowitz
> University of Texas at Dallas - School of Management
> email Liebowit@utdallas.edu
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

4765. Re: THING 1.xx ENGLISH available?

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: root@lilfort.mlnet.com
Message-ID: <3148a9782c95ac1@lilfort.mlnet.com>
Source record: 148866

leslieh@freenet (leslieh@freenet.edmonton.ab.ca) wrote:

>I'm translating Thing (the latest version I could get) as we speak.
>

What resource editor are you using? I tried Orcs and Wercs and it didn't
work. Thing would just bomb. :-(

Don't work to hard on it, Thing 1.10 is supposed to be out soon with
English resource.

Brad

--
***** Atari Mega/STE *** MiNT/MintNet/GEM *** SLIP *** PPP *** Telnet *****
e-mail: *** Full Internet access is
Uucp: bbeck@lilfort.mlnet.com *** possible on an Atari. It
POP3: brad_beck@mindlink.bc.ca * * * just takes a little work.
***** IRC **** Archie *** Gopher *** CAB *** DuFTP *** UUCP *** Okami *****

4766. Re: Falcon drive problems

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DoAJ0s.4xA@ridgecrest.ca.us>
Source record: 149008

jacquesa@cs.man.ac.uk (Anthony Jacques) wrote:
>In article <Do7vMv.A38@ridgecrest.ca.us>, Michael Grove
<mgrove@owens.ridgecrest.ca.us> writes:
>>My Floppy does some weird things at times.
>>Sometimes when I try to copy a folder to the
>>floppy it will crash the machine. Using Kobold
>>there is no problem. Files copy ok, it just seems
>>to be the folders. So far it hasn't eaten any disk.
>
>This is because the disk is formatted as MS-DOS.
>If its formatted on the Falcon you wont get this
>problem.
>

Coolness, thanks a lot for the info. I have a PC I use for
internet playing and swap disk to a from each machine. I haven't
kept track of which disk was formatted on which machine.

Mike

>Anthony
>
>
>--
>-------------------------------------+------------------------------
>Anthony Jacques | STOS Falcon Extension v1.2a
> | Generic STOS Fixer v0.98
>mailto:jacquesa@cs.man.ac.uk | available from WWW pages
>http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
>-------------------------------------+------------------------------
>NEWSFLASH: Falcon extension. 1.3 to be released tomorrow!!! (honest)
> Generic STOS Fixer 1.0 also to be released today!!!
>-------------------------------------+------------------------------
>

4767. ReJoinDer (was: Re: SOUP mail/news)

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: wongck@ti.com
Message-ID: <wongck.301.000A4276@ti.com>
Source record: 149009

In article <4huscp$dov@neon.airtime.co.uk> stosser@neon (Tony Greenwood) writes:

> I must have got a dodgy copy then cause i cant get rejoinder to do
>anything?, whats the latest version please ???????

Tony,

Current public release version of Rejoinder is 1.2 but you're right it will bomb on a falcon. The reason was simple, I didn't have a Falcon to work on then. But now I own one, unfortunately, the latest beta which does work very well on a falcon is not out to public yet, just beta tester. About that SOUP format, no, Rejoinder doesn't understand SOUP yet, sorry. But it is in the plans, so is BlueWave... we will see.

Regards
William

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
William Wong --- ST user in Singapore | ||| 520STFM/4Mb/44M HDD/Mag!X
ProbeHouse Software developer | ||| F030/4Mb/84M HDD/MTOS and
Internet Email: wongck@ti.com |/ | \ 486DX33/8Mb/210M+850M HDD/WFW3.11
"I can't quite make a PC sing, but roll over and play dead is easy!"
,-*~'`^`'~*-,._.,-*~'`^`'~*- Disclaimer: What I say here is my own view `'~*-,

4768. Re: WWW that works ST med rez (4 color)?

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: jnorton@ra
Message-ID: <4iaqvo$4p2@thoth.nilenet.com>
Source record: 149010

Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
: What's dithering to mono like?

: Anyway, haven't you looked at the back of your machine? There's a big slot
: just crying out for a graphics card !

Now that's an idea.

4769. PageStream-printer drivers??

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: jnorton@ra
Message-ID: <4iar8n$4p2@thoth.nilenet.com>
Source record: 149011

I remember reading that there is an ftp site that has the very latest printer drivers for Pagestream - a file called PRINTERS.LZH.

Does anyone know which site carries that file? I am getting ready to buy a new lazer printer.

4770. Re: NOS no received news solved

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: lpursell@bright.net
Message-ID: <826951268_OASIS_@bright.net>
Source record: 149012

Steph,

Now that I have the news groups working I'm wondering if the GFA group has
enough activity to make it worth my while. You see I tried to get it
but my IP doesn't make it available. I'll have to request it. :(

Should I request the GFA group?

I trust your judgement on this matter. :)

--

+--+
| Lonny Pursell Atari Rules! lpursell@bright.net |
+--+
| If you understand or if you don't, If you believe or if you doubt, |
| There's a universal justice, And the eyes of truth, |
| Are always watching you. ENIGMA 2 - The CROSS Of Changes |
+--+

4771. SVGA to RGB Coverter

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: Jason Fergus <leech@mail.aros.net>
Message-ID: <314A0FCB.2C2C@mail.aros.net>
Source record: 149013

I just aquired me a TT030, but I don't have a monitor to hook it up to, besides my SC1435. Is there plans to make a cable or can I just buy one somewhere? I also think that it only has TOS 3.01 in it, What are all the differences between 3.01 and 3.06(Is that the latest version for the TT?)? I know 2.06 has the Fuji and a Mem test at the beginnig but this TT doesn't. Any other fixes or upgrades I need to do (besides RAM and Harddrive of course). Thanks.

Leech!@#$
"To Hate someone is easy,but to love someone is not quite as fun."

4772. Re: The STe

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: richardw@dma.org
Message-ID: <4icosl$beq@sally.dma.org>
Source record: 149014

Mike Harrison (jmh@io.org) wrote:
: The Smooth One (smooth1@panix.com) wrote:
: : Richard Wegner (richardw@dma.org) wrote:
: : : I have a weird question about the STe. I recently got some chips put in
: : : to make the serial port working, and it is great now. I noticed when the
: : : cover was off that there were two ports on the left side near the
: : : cartridge port. What are they for??? My dad said possibly a joystick
: : : and someone else said a VGA monitor? If it is a joystick port, what kind
: : : of one uses those? If a VGA monitor, why two? If neither, then what?
:
: : It might me midi ports. They are used to play music programed into your
: : STE... I think.
:
: They are MIDI IN/MIDI OUT and are used to connect a MIDI instrument
: to sequencing software.
:
: Mike Harrison
: jmh@io.org
: Toronto Canada
:
I got the answer from someone, I was NOT clear in my orginal message. I
meant the other ports NOT the MIDI in and out ports. I found out they
were joystick ports for some joysticks that were rarely used on the STe.

4773. Re: Linux Cab or Mintnet?

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4ibnr7$fc7@lyra.csx.cam.ac.uk>
Source record: 149015

In article <GCOQEAAIUP@kether.snafu.de>,
Geburah@kether.snafu.de (Rene Ceron Palomino) writes:

>Just some simple questions !
>Can MintNet or STICK or KGMD do the PPP internet Protokoll ?

STiK can't, MiNTnet can. KGMD is just an easy to install distribution of
MiNT and MiNTnet.

>Or, which WWW Browser runs with PPP ?

It's nothing to do with the browser, which just uses socket library calls
to interface with the underlying TCP/IP stack, either MiNTnet or STiK.

CAB can, depending what .ovl file you use, work with either MiNTnet or
STiK, for MiNTnet there is also a text only browser called lynx.

Your subject line mentioned linux. With that you can run almost any
X-windows browser, such as Mosaic, Chimera, Arena or TkWWW. Theoretically
netscape should only require recompiling to wotk, but it is unlikely that
Netscape will do so and they don't release the source code.

4774. Re: SLM804 --> PC

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: Harald Sch&#65533;nfeld <hs@undine.physik.uni-erlangen.de>
Message-ID: <3149E061.40FC@undine.physik.uni-erlangen.de>
Source record: 149016

Claus Brod wrote:

> driver for the PC. A solution using an ST as the mediator was published
> recently in the German magazine 'ST-Computer' (forgot the issue number, sorry).

It was in nov/dec or dec/jan 95/96. The solution we presented works fine for me.
Unfortunately I only have an 1040 with 19200baud, so it's rather slow. But with an
STE/TT with 56000baud it should be really nice.

4775. Wanted Sigmun font in PD.

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: Alafia@xiii.univ-angers.fr
Message-ID: <4ibp57$7tb@news.univ-angers.fr>
Source record: 149017

If someone know where i can found this fonts , it will be great.

Thanks in advance.
Rimka.

4776. Re: STonX dumptos doesn't work

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: nino@complang.tuwien.ac.at
Message-ID: <4ibomu$opm@news.tuwien.ac.at>
Source record: 149018

>Anyone have the same experience or know what to do about it ?

I believe that the docs contain some information about this somewhere :-)
The problem with dumptos is, that it doesn't work with TOS 1.X. You will have
to use WINX to get a proper TOS dump, or a debugger to copy the contents of
the ROM ($fc0000-$fefff) do a file.

Regards,
-nino
--
http://www.complang.tuwien.ac.at/nino

4777. Re: The STe

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: Nicholas Bales <bales@garonne.stortek.com>
Message-ID: <3149751C.6B9A@garonne.stortek.com>
Source record: 149019

Richard Wegner wrote:
>
> I have a weird question about the STe. I recently got some chips put in
> to make the serial port working, and it is great now. I noticed when the
> cover was off that there were two ports on the left side near the
> cartridge port. What are they for??? My dad said possibly a joystick
> and someone else said a VGA monitor? If it is a joystick port, what kind
> of one uses those? If a VGA monitor, why two? If neither, then what?

From left to right, an STE has :

* 2 round DIN plugs which are the MIDI in/out ports (MIDI does not
transport sound signals, but commands for digital musical
instruments)

* 1 cartridge port

* 2 special joystick ports that allow you to connect either:
- 4 extra standard atari compatible joysticks (with a special
adaptor
- 2 proportional joystick (like on PCs)
- 2 jaguar joypads

These joystick ports are recognized by very few games and only
appeared on the STE. You can very well live without them.

Nick

--
,--.
\|/ ____ \|/ | Nicholas Bales | StorageTek European Operations |
@'/ ,. \`@ |--|
/_| __/ |_\ | Opinions expressed above are mine, who else would |
__U_/ | want them anyway? bales@garonne.stortek.com |
`--'

4778. Re: Why hsmodem

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4ibrsh$j5e@blackice.winternet.com>
Source record: 149020

> Katherine L Ellis <kellis@mtholyoke.edu> writes:
> I was wondering why is it important to get hsmodem.
> I have a falcon and a zoom v32 which apparently run until 14400bds.
> So why hsmodem propose some speed like 57000bds when I can't
> do it.
> My falcon works fine without it and even my megaste with the small
> patch in the auto to correct the little bug, works fine.
> Why do I need hsmodem?
>
>>>>
Just to straighten one thing out: The 57600 Baud is the DTE speed,
that is the speed from the Modem to your CPU, NOT the speed across the phone
line. If the modems (yours and the one you are connected to) are using
Compression, you need the DTE to be greater than the connect speed to handle
the uncompressed data your CPU is receiving. 2 to one compression with a
14.4K, you need at least a DTE speed of 28.8 to get full speed out of it and not
lose any bytes. (I really hate getting long winded and technical.)

Rich Mier

4779. ASPICE-HARTMUT RUFF

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: Coolens Hugo <coolens@kiho.be>
Message-ID: <4ibgo2$5j0@vivaldi.belnet.be>
Source record: 149021

Does anyone know what happened to Hartmut Ruff, the author of a really beautifull program: ASPICE for simulating analog circuits on Atari computers. I have tried to contact him to buy the ASpice version which uses my HBS640 with coprocessor board. But letters, faxes and phone calls don't give any result. So does anyone know where I can get a coprocessor version of ASPICE or how to contact Hartmut.

regards,
Hugo Coolens

4780. Re: html-editor for atari?

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: tateh@jolt.mpx.com.au
Message-ID: <4ibh1s$ce5@inferno.mpx.com.au>
Source record: 149022

Andreas Ziethen (andy@urban.prima.ruhr.de) wrote:
: Hi!

: I'd like to make my own homepage but have not found a html-editor for atari
: yet. Is there any? Where?

: BTW: I have no Linux or Mint installed ...

: Thx!
: Andreas

Try the new version of Everest the Text Editor, I think it has an
extension to help with HTML.

--

```
-------------------------------------------------------------------------
Peter....with Caitlin & Malvern - The Wonder ST's
___|) _________________,@_____________________________________
|___| _______|__,@_____|___|__'O___________|___|________'@___| TaTeh Music
|__/|. __3___|__|__,@__|___|__|_______,@___|___|___,@___|____|Quality Print
|_( ( ) _4___|__|__|_______|__|_______|____|__@'___|____|____| Music
|__`|'_______|_____|_______|__________|____|_______|_________|
(| email tateh@mpx.com.au ph (02) 214 8825 Sydney Australia
-------------------------------------------------------------------------
```

4781. Re: STonX dumptos doesn't work

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: Fredrik Hugosson <Fredrik.Hugosson@draco.se.astra.com>
Message-ID: <4ic04e$rv@mailgate.astra.com>
Source record: 149023

nino@complang.tuwien.ac.at (Marinos Yannikos) wrote:
>
> >Anyone have the same experience or know what to do about it ?
>
> The problem with dumptos is, that it doesn't work with TOS 1.X.
I've tried it with TOS2.06 on my MegaSTE, but I just can't
get it to produce anything, I definitely think there's something
fishy with that copy. I've tried to locate the program elsewhere
but to no avail. Could someone please upload a WORKING copy to
the STonX-site (or elsewhere) and announce it here?

/HUGO.

4782. Re: HD driver-insufficient memory message?

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <3149AA72.41C6@bruker.de>
Source record: 149024

leslieh@freenet.edmonton.ab.ca wrote:

> You can use an IDE drive larger than 540 on the falcon? That's news to me.
> Tell me more!

There is no limit on IDE drives sizes and there never was on the Atari. The 540 MByte limit on some PCs is a result of a design flaw in the PC BIOS. The Atari can use the IDE registers in their full widths and this means no limit, at least none I know of. (I know Atari users that use IDE drives about 1.3 GByte on their Falcon.)

--
****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
****

4783. FS UK: External SCSI drive (great price!)

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: avsec@westminster.ac.uk
Message-ID: <4ic1e0$2q7@badger.wmin.ac.uk>
Source record: 149025

```
For sale, (in the uk only)

External 270 meg SCSI drive.
----------------------------
* Package includes, case, fan, psu, id selector, and SCSI 2 cable (pricey!) for
direct connection to a Falcon.
* Only 2 months old, bought from Hisoft, original box and receipt.

Price
-----
100 pounds. (I paid twice that two months ago!)

I've just sold my Falcon so I have no use for this drive any more. Nothing
wrong with it - still has 8 months guarantee on it!!!

Phil.

--
-------------------------------------------------------------------------------
Phil Shore - email: avsec@wmin.ac.uk or shore@bbsrc.ac.uk
http://www.cranfield.ac.uk/public/me/ev942703
```

4784. New TOS!

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: Markus Kaempfer <kaempfer@vptt.ch>
Message-ID: <31498661.3AEE@vptt.ch>
Source record: 149026

Hi there...

I'm looking for the newest ATARI TOS for a German Atari Mega ST 1.
Does anybody have some ideas, where I can get the software? (It
would be possible to burn a EPROM by myself)

Please send a answer as a mail; because I'm not often in this
group...

Thanks!

Markus

--

Markus Kaempfer x.400: c=ch;a=400net;p=vptt;o=telecom
Swiss Telecom PTT s=kaempfer;g=markus
CH-3000 BERN 29 RFC822: kaempfer@vptt.ch
Switzerland Phone: +41 (0)31 338 77 28

4785. HELP!

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: shammass@expert.cc.purdue.edu
Message-ID: <4ic2b4$1vp@mozo.cc.purdue.edu>
Source record: 149027

Hello, i have an atari 1040st fm with tos 1.09. Whgen i turn it on
it makes the sound like a key is pressed but no key is pressed. I reset
it a few times it stops doing it. When the normal desktop comes up the mouse
cant open any of the drop down menus. If i use the alt and arrows keys
the drop down menus open but if select anything using the keyboard the
computer freezes for about a minute, but i can select things using the mouse.
HOwever the mouse cant move the scroll bars on the windows, it cant reposition
the windows, its like the computer doesnt realize the window is even there
because it makes the dotted square like you are trying to select something.
Also the mouse cant select the ok botton or the cancel button on any of the
prompt windows. Anyone have any ideas whats wrong? OR do i have to take
it to get repaired? I am in west lafayette indiana wheres the closest place
for repairs? Thanks for your help in advance.

Sam.

4786. Looking for MagiCMac GemVeiw!

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: zan660@usa.pipeline.com
Message-ID: <4ic0vg$70k@news1.h1.usa.pipeline.com>
Source record: 149028

Hello, could anyone direct me toward a version of GemVeiw which works under
MagiCMac? I have been to toad.net and I am faced with about 15 things
which say GemVeiw, I have downloaded some of them but they did not run.
Any ideas?
Please email me,
Zan

4787. Re: HELP!

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: pcastell@ifhamy.insa-lyon.fr
Message-ID: <4ic3pf$qks@tempo.univ-lyon1.fr>
Source record: 149029

shammass@expert.cc.purdue.edu (Samer Shammas) wrote:

> Hello, i have an atari 1040st fm with tos 1.09. Whgen i turn it on
>it makes the sound like a key is pressed but no key is pressed. I reset
>it a few times it stops doing it. When the normal desktop comes up the mouse
>cant open any of the drop down menus. If i use the alt and arrows keys
>the drop down menus open but if select anything using the keyboard the
>computer freezes for about a minute, but i can select things using the mouse.
>HOwever the mouse cant move the scroll bars on the windows, it cant reposition
>the windows, its like the computer doesnt realize the window is even there
>because it makes the dotted square like you are trying to select something.
>Also the mouse cant select the ok botton or the cancel button on any of the
>prompt windows. Anyone have any ideas whats wrong? OR do i have to take
>it to get repaired? I am in west lafayette indiana wheres the closest place
>for repairs? Thanks for your help in advance.

> Sam.
I met this kind of problem some times ago with my 1040 stf.
In fact the problem was that my Joystick made a shortcut.
(If I remember, the Joystick, the mouse and the Keyboard are
managed by the keyboard processor (6803)).

If you don't have any Joystick, check your mouse and its connexion
to your computer (try booting without the mouse) and see.
If the problem persists, it means there's another problem. If not,
it's maybe your mouse which must be changed.

Ph. CASTELLA

Falcon 030 4/60 + 270 - SVGA 14'
1040 Stf 1Mo - RGB 14'

4788. Re: Am I alone, and unobserved? Probably!

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <DoBEH2.B8I@cfcsc.dnd.ca>
Source record: 149030

odonnllb <odonnllb@indigo.ie> wrote:
>A week ago I attempted to post a request for betatesters for a CRPG, using
>this server. To date, I have had no responses, which isn't implausible,
>but I also haven't seen my posting on the other two servers I use.
>So if anybody sees this, I would appreciate a reply (email).
>BTW, the 3 servers do not add up to a complete Usenet service, but no pair
>of them is identical; I gather from a couple of the postings that have got
>through that others are experiencing the same. There are replies with no
>question visible and threads with gaps.
>TIA
>Brian O'Donnell
>TCD Library
>
Here you are! :^)
Now,
what is CRPG
and is this a unique way to get beta testers,
or what?!

4789. Re: Am I alone, and unobserved? Probably!

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <DoBEI6.B9v@cfcsc.dnd.ca>
Source record: 149031

odonnllb <odonnllb@indigo.ie> wrote:
>A week ago I attempted to post a request for betatesters for a CRPG, using
>this server. To date, I have had no responses, which isn't implausible,
>but I also haven't seen my posting on the other two servers I use.
>So if anybody sees this, I would appreciate a reply (email).
>BTW, the 3 servers do not add up to a complete Usenet service, but no pair
>of them is identical; I gather from a couple of the postings that have got
>through that others are experiencing the same. There are replies with no
>question visible and threads with gaps.
>TIA
>Brian O'Donnell
>TCD Library
>
Here you are! :^)
Now,
what is CRPG
and is this a unique way to get beta testers,
or what?!

4790. Re: CAB: the problems continued

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <826980488_OASIS_@swampdog.demon.co.uk>
Source record: 149032

In article <826928100_OASIS_@iipmail.demon.co.uk>
nick@iipmail.demon.co.uk (nick ripley) said:-

>I have ever so nearly got CAB working... however, not quite...
>STIK connects fine, pages seem to download, but after 2800 bytes or so
>the system seems to lock up. If I switch off the modem then the page
>(Yahoo) will appear on screen, and I have to redail and to acheive a
>linked connection. It's nearly there but obviously still isn't working
>correctly, hopefully someone can offer some constructive suggestions
>as this is a very expensive method of browsing!

You can hit ESCAPE to abort the page, it will then try to display what
it has received so far. Usually hitting reload will get the whole page
but be patient anyway, especially with graphics turned on. It took me
ten minutes or more to get Toad's homepage up with graphics on the
other day. (Okay, probably a bad day).

If you are using demon's cache then consider not doing because it's
one more thing to go wrong.

--

Guy Harrison

guy@swampdog.demon.co.uk

4791. FS:US Atari STs

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: Don.Schoengarth@f79.n105.z1.fidonet.org
Message-ID: <44e_9603151921@crystals.aloha.or.us>
Source record: 149033

To: jnorton@ra
FOR SALE
2 520 STs w/1meg $30 ea
1 SC1224 (JVC) $50
1 SF354 SS $15
Also have lots of software ask I may have it..
reply to
don.schoengarth@miles.tbie.hms.com
or call 805-272-1236
Im in California

4792. Re: CuBase

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-1503961612470001@macmax.irfmn.mnegri.it>
Source record: 149034

I want only remember to run Cubase 3.01/3.1 in ST RAM, not TT RAM...


```
--------------------------------------------------------------------------------
| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |
--------------------------------------------------------------------------------
```

4793. Re: ST Format

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <826874876_OASIS_NEWS@nest.demon.co.uk>
Source record: 149035

In article <AD6E4997966819C9D@support.tachyon.co.uk>
frank@support.tachyon.co.uk (Frank Charlton) wrote:-

>I've been so busy I haven't had time to keep up with NeST recently... I'll
>try to drop in this weekend!

Damned disgraceful, take a 1000 lines of 'I must read my NeST mail'.

--

Beta testing the superb Oasis II.....

4794. Re: Linux Cab or Mintnet?

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <DoBGqp.Bx1@cfcsc.dnd.ca>
Source record: 149036

sanders@sci.kun.nl (Sander Stoks) wrote:
< snip >
>If you don't know anything about Unix and only want to look around on
>the Net, I guess CAB/STIK would be the best solution. At least until
>an English, simple-to-install MiNTnet-distribution ever comes around.
>Regards,
>/* sanders@sci.kun.nl */

Hmmm . . .
I thought Samy (for TAF) had done a simple-to-install 7 disk
distribution?!
It was easy for me anyway. :^)
later.plus tard

4795. Re: Why hsmodem

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960315115026.26063A-100000@pink.lm.com>
Source record: 149037

The reason you want it is because, with compression turned on you
can do 57.6K bps on uncompressed stuuf, ie. all the text, the uuencoded
files, in other words anything but archived files and picture files! You
will notice the difference as soon as you log on with it!

On Fri, 15 Mar 1996, Katherine L Ellis wrote:

> I was wondering why is it important to get hsmodem.
> I have a falcon and a zoom v32 which apparently run until 14400bds.
> So why hsmodem propose some speed like 57000bds when I can't
> do it.
> My falcon works fine without it and even my megaste with the small
> patch in the auto to correct the little bug, works fine.
> Why do I need hsmodem?
>
> Bye.
>
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

4796. Re: Magic 4 & ExtenDOS Pro

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: Roger Burrows <rzb20@juts.ccc.amdahl.com>
Message-ID: <NEWTNews.826918966.3572.rzb20@rzb20.amdahl.com>
Source record: 149038

In article <4i8sl2$nhh@news.sas.ab.ca>, <leslieh@freenet.edmonton.ab.ca>
writes:

> Well, as much as I love MagiC 4, it is impossible to use my CD ROM
> without buying Ease 4, which I don't want to do. Is there anything I can
> do to use my CDROM with MagiC (other than use Kobold, which, even the
> demo lets me use my CDs)? I have another thing about MagiC that I have
> a problem with, but I can't remember what it is right now. Thanks for a
> decent OS though. Oh, BTW: anyone who is having problems switching CDs
> in their CDROM using ExtenDOS 2.3, switch back to 2.1 - it'll work then.
>
> --
> email: leslieh@freenet.edmonton.ab.ca

To be strictly accurate, you can access the CD-ROM under MagiC4 with
ExtenDOS Pro, you just can't access it from the MagxDesk desktop at
this time. In other words, programs running under MagiC4 should 'see'
the CD-ROM files OK. However, I recognise that this is not a long term
solution, so I am currently working on an update to ExtenDOS Pro to
support the extended calls, so that you _will_ be able to access your
CD-ROM under MagxDesk.

Unfortunately, I wasn't aware until about a week ago that MagxDesk only
uses _only_ the extended calls to access a file system; this is a change
from Mag!X (MagiC2), which does work fine with ExtenDOS Pro. I suspect
that this information may have been widely publicised in Germany, but it
never made it as far as this part of North America. Obviously it would
have been easier from my POV if MagxDesk had continued to use the
original GEMDOS file system calls, but now I know what's happening,
I can add the appropriate support to ExtenDOS Pro.

In case it's important to anyone else, it appears that MagxDesk uses
even more calls than are described in the Atari Compendium; it seems
to be compliant with the additional calls specified in MiNT 1.12, which
go up to around x'15F'. These include Dxreaddir(), Dreadlabel(), and
Dwritelabel().

Lastly, can you email me re the problem you're having with switching
CD's under 2.3? It's the first I've heard of it, and I can't fix it
unless I know about it!

Thanks,
Roger Burrows / Anodyne Software

4797. DBMAN HELP Wanted

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: "Thomas R. Mccartney" <tmccartn@freenet.calgary.ab.ca>
Message-ID: <Pine.A32.3.91.960315095104.32748A-100000@srv1.freenet.calgary.ab.ca>
Source record: 149039

I am a long time user of the DBMAN database program - but I have run into a coupole of sticky spots with it on nmy falcon. If I configuire the DBMAN config file to sysflags=16 to make it think it is running on a TT then my system will use 16 colours but sort of at random. (for example it rewites my 0 register color form white 1000,1000,1000 to a grey 800,800,800) THe set color command chandges things but it doesn't seem to correlate with the colour palete I am using. Finally when I exit it sets the last 8 colour registers to black.

The problem goes away if I use 4 or 2 color mode, but then I can use the contrating colours to set up my screens. Is there a flag setting I am missing, or is there a better way to set up the color settings in my programs.

BTW - the set the last 8 register to black problem goes away if I semark out the sysflags settings.

System: stock falcon using NVDI 3. DBMAN ver 5.32

4798. Re: New CAB!!! and Oasis!

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <DoBLAD.991@tron.bwi.wec.com>
Source record: 149040

In article <960311140010291 29@acpu.com>, tderrick@acpu.com says...
>
>phil@yeadontt.demon.co.uk (Phil Yeadon) spake thusly:
>
>PY> OK, lets put a fwe things straight.
>
>You shouldn't have to, Phil. You are doing the real work. Ignore the
>yahoos. I almost told this twerp where to get off, and now I'm sorry
>I didn't. You showed admirable restraint.
>
>Come on guys, the next time somebody decides to joggle one of *our*
>genius's elbows, lets just flame the nitwit ourselves. Don't make
>Phil do it. He has programming to do. (Of course, Phil is welcome to
>toss a few incendiary grenades, too. Don't want to spoil anybody's
>fun :)
>
>All that said - thanks for the info, Phil. It makes a nice
>accompaniment for the garbage I am likely to get for calling this
>other person names :)
>

Sticks and stones may break my bones, but ... whips and chains excite me!

Or is it, A Snarl A Sneer A Whip That Sings, these are a few of my
favorite things?

4799. Re: ST Clock cartridge wanted (UK)

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <826958852_OASIS_@coconut.demon.co.uk>
Source record: 149041

In article <AD6E23C79668219799@du169-129.ins.co.uk>
iocentre@tcns.co.uk (Tim Wright) said:-

>Hi all. I'm quietly assembling a decent ST setup (STe, link, hard drive
>etc) and the one thing that I really consider essential that isn't yet
>acquired is a real time clock.
>
>My previous ST had an AdSCSI interface, which was fine, but since (time
>moves on) the current standard is the clock-less ICD Link II, I'll need a
>cheap cartridge based clock or something similar.
>
>Can anyone recommend a simple device that fits my requirements and
>preferably also give a UK supplier? I hate buying ST Format at 4.95 for
>around five pages of editorial, and I feel terribly cheap skimming the ads
>in WH Smiths... :)

Buy Atari World at 3.95 and get 98 pages, about 65 of them editorial!

Anyway, you could try Compo 01487 773582

System Solutions 0181 693 1919

Upgrade Shop 01625 503448

The Forget Me Cartridge is the one I use, but make sure you get a 'thru'
version, so you can continue to use scanners and the like.

ATBeST
Mike

--

---

mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

4800. Re: The STe

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <826984664_OASIS_@pcc-uky.campus.mci.net>
Source record: 149042

In article <3149751C.6B9A@garonne.stortek.com>
Nicholas Bales <bales@garonne.stortek.com> said:-

> These joystick ports are recognized by very few games and only
> appeared on the STE. You can very well live without them.

Well, actually they are on the Falcon as well...Games like Rock 'n Roll Clams, new version of Alien Thing, some PD games like Asteroidia use the analog ports but you're right-not a whole lot do and you can live without them...On the Falcon, however, some 3rd party products (screen enhancers) use one of these ports for a power supply...

Now that I've said you can live without them, let me also say that once you get used to a game with the Jag controller you won't want to go back to your average joystick! <grin>

--

```
_/_/_/
```

4801. Web Page: Bravo's Atari Store: On-Line Catalogs. Check this out!

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4id7s0$f6m@linda.teleport.com>
Source record: 149043
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech,fr.comp.sys.atari,de.comp.sys.st,fido.ger.atari,ger.atari,ka.comp.sys.atari

Check out my Web Page for Bravo Sierra Computers. Where you can find Both Classic Atari 8 Bit & Atari ST. HardWare, SoftWare, Books & Accessories. My Web Address is below. On-Line Catalogs that you can View and Contact me via my Web Page! Or Request Catalogs in E-Mail. Specify Classic 8 Bit or ST.
E-Mail: bensmith@teleport.com

http://www.teleport.com/~bensmith/bscomputers.shtml

=========

To All Customers and anyone reading this. My E-Mail is screwed up. I am not receiving my E-Mail and others I send E-Mail to are not receiving E-Mail from me. I know this for sure because, I have called several of my Customers and they confirmed this. Until this passes, the best way to reach me is by phone. If you send E-Mail to Bravo Sierra Computers and don't receive a reply in a week, call me (here in Oregon.) at (503)256-9974 Best time to reach me is 3 PM - Midnight, Monday - Thursday and Friday from 3 PM - 6 PM Pacific Standard Time. If I'm away from the phone, leave a message with your Home Number and the Best time to reach you. If your calling from outside the United States, I can't call you back, so Please, Try Again. Hopefully, my E-Mail clears up soon. I wanted you to know so you didn't think I was snubbing you.

==Thanx==
===Ben===
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Mon - Thurs 3 PM - Midnight. Friday 3 PM - 6 PM PST Call above # these Hours.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

4802. Re: A dumb Gem Bench question (was speed test.....)

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <826979768_OASIS_@swampdog.demon.co.uk>
Source record: 149044

In article <Do8CsH.GpK@ridgecrest.ca.us>
Michael Grove <mgrove@owens.ridgecrest.ca.us> said:-

>Hi Guy,
>
>>Here's another fundamental problem. With a multitude of different
>>hardware combinations available you must ensure that both systems have
>>equal resources. If MagiC is not in Fastram as you imply then you must
>>be prepared to load the whole of Gem and TOS into the same ram as well
>>otherwise like is not being compared with like. You have stated that
>>TOS is loaded into Fastram - if MagiC is not then the benchmark is
>>effectively running on two *different* speed machines. Perhaps a vague
>>comparison could be made if you multiplied the diffence in the STram
>>and TTram access timings onto the MagiC benchmarks?
>
>I did do the compairson with TOS in ST Ram on the Falcon, in 8bit
>mode. MagicC is about 20 0.000000aster if all benchmarks are totaled up.
>But, as more and more are adding FX's and other speeders, and have
>the option to run TOS in fast ram, I thought that was a better
>compairson. I really wasn't being bias :)

I didn't intend to imply you were doing it on purpose - it was more to
highlight the problems with benchmarks :-)

>On the Mighty Sonic anyway, there is a VDI patch that loads the
>fast ram into the system. It can be run from the auto folder or
>from the desktop. As MagicC boots before the ram is in the system
>I am unable to have it located there. Placement dosen't matter as
>the system is ran through the auto folder process again after Magic
>is installed. There is a special version of MagX! boot for users of
>Outside VMM which prevents Outsides kernal from being overwritten.
>I would need a "special" program like that to be able to load MagicC
>into the Fast ram on my Falcon. I haven't tried that booter, mabey
>it would work for me.

I'd certainly want it in Fastram. Actually I'd be happy just having a
TT or a Falcon :-)

--

Guy Harrison

guy@swampdog.demon.co.uk

4803. Re: Magic 4 blues..

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <4ica8q$ni0@kaon.kuai.se>
Source record: 149045

Kristoffer Lawson (krlawson@xgw5.pal.xgw.fi) wrote:
: Michael Grove (mgrove@owens.ridgecrest.ca.us) wrote:

: : Yea, and how! It is everything that it was said to be.
: : Try playing back a 50KHZ 16bit stereo AVR AND a 320*200
: : TC FLH at the same time on a fast Falcon. Amazing.

: Well playing a sample like that doesn't take up any processor time
: so it's hardly a wonder it works well! It should work even with MultiTOS
: (though that TC FLH would slow down to a crawl). Yup, MagiC is fast
: but I was annoyed by the fact that my keyboard mapping isn't supported
: and the lack of minixfs support..

Well, the keyboard mapping is no big deal really. But I agree, it's sad
it's not supported... it's not everyone who have the knowledge to get
around it. Another thing I have to point out is the unacceptable boot
delay for SCSI only users... It takes over one minute for to boot up,
thanks to the IDE check. They better come up with a "fix" to this soon,
I think me and many of the other SCSI only owners that have paid a lot of
money for MagiC are a bit dissapointed about this.

--
@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

4804. Dungeon Master for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: liebowit@utdallas.edu
Message-ID: <4icgu0$g1v@utdallas.edu>
Source record: 149046

Hello to all,

I am reviving my old Atari in order to play the best game ever made for it (in my opinion). I was wondering if anyone had the maps for this game from level 2+. I would really appreciate any information anyone has. Please help me! I am on level 3 and I'm really lost and I'd be eternally grateful for any help! Maps from Chaos Strikes back would be really nice, too...

(I do have the spells, so don't worry about those)

Thanks so much for your time,

Tania Liebowitz
email liebowit@utdallas.edu
--
Stan Liebowitz
University of Texas at Dallas - School of Management
email Liebowit@utdallas.edu

4805. Re: The STe

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: Graham Beint <Graham.Beint@insignia.co.uk>
Message-ID: <3149B476.3B76@insignia.co.uk>
Source record: 149047

Richard Wegner wrote:
>
> I have a weird question about the STe. I recently got some chips put in
> to make the serial port working, and it is great now. I noticed when the
> cover was off that there were two ports on the left side near the
> cartridge port. What are they for??? My dad said possibly a joystick
> and someone else said a VGA monitor? If it is a joystick port, what kind
> of one uses those? If a VGA monitor, why two? If neither, then what?

They are analogue joystick ports. You need the Jaguar joypad to use them
and a program/game that will recognise their presence. I think Substation
is one such.
--
Graham Beint

The.Computer@Alpha.Complex:"Trust The Computer! The Computer is Your Friend!"

4806. Re: email address required for DMC (calamus), Canada !

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: grmeyer@applelink.apple.com
Message-ID: <grmeyer-1503961159360001@17.221.32.239>
Source record: 149048

In article <DoB17D.K0o@cf.ac.uk>, "Dr S.G.K.Williams"
<williamssg@cf.ac.uk> wrote:

> Can someone help me, what's the email address to get in touch with DMC,
> Canada with reference to Calamus?
>
> Simon

Try potechin@genie.geis.com

I think another one is isd@genie.geis.com but my memory is fuzzy about
that one....

4807. Re: HD driver-insufficient memory message?

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_3149e8f4_Claes.Holmerup@p5.dada.ct.se>
Source record: 149049

-Unknown- wrote this about "HD driver-insufficient memory message?" to All :
Hi Leslieh,

> You can use an IDE drive larger than 540 on the falcon? That's
> news to me. Tell me more!

No problem!
Currently I use two 850MB EIDE-drives (yes - it IS in a tower) and everything works great!
I've tested a couple of 1080MB and 1275MB drives as well and they work fine too, but when I've tried 1.6GB or larger EIDE-drives it has never worked - I don't know why... My 2.1GB SCSI-disk works without any problems, so I can't see why a 1.6GB EIDE-drive doesn't cooperate :(
To get it working with two IDE-drives you need to use HDDriver or SCSI-tools. I believe that ICD Pro also handles two IDE-drives, but I'm not shure because I haven't tested the ICD software.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * CD-ROM+UPS+OL400+Samsung17GLsi+USR28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

4808. What is this file??

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: dag.dao@dada.ct.se
Message-ID: <ftn_2.200.136$fidonet.org_3149ea55_Dag.Dao@dada.ct.se>
Source record: 149050

> In a last effort I used DADE to seach my drives for this text
> string and lo and hehold, there it was on my C: drive so I did a
> search of each and every file to find which was the offensive
> one. No result here so then I used Selctric to look for any
> hidden files, and in the Auto folder I found a 1024byte hidden
> programed named "~.prg". I un-hid it and got rid of it and the
> problem has now gone away.

Sounds like 'Carpe Diem', a virus uploaded to eg uni-kl.de, claiming to be a great Falcon game, but really a stupid virus.

-+- /Dada!

4809. Re: Newbie part II

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.401.0010E2A3@cfcsc.dnd.ca>
Source record: 149051

In article <4i787q$b75@brain.npiec.on.ca> bcampbel@freenet (Bruce Campbell) writes:
>: Dirty Dave (dbspence@ix.netcom.com) wrote:
>: : Hi all!
>: I am going to gift one of my 520STs to a band-mate who needs a "fancy
>: typewriter." He lives a short distance from a copy center that has PCs and
>: :laser printers available and would like to format his text so that he can
>: :use their printers. Any suggestions for an ASCII text editor for the ST?
>: : Shareware would be nice.
>: : Dave
>: visit any ftp site and look for a freeware wordprocessor called DBWRITER<tm>
>: by David Becker it has all the bells and whistles that Wordperfect
>: has including a pop-up spell checker, uses ZeST interface instead of GEM
>: and can run with any printer - you enter control codes in setup - and
>: without adding italic, underline, bold etc. , saves in ASCII---having
>: two floppy drives would be best if he wishes to go sans hard drive
>: Bruce H. Campbell
Another good one.
inexpensive.
is MARCEL
spell checker, postscript, etc.
10 U$A from:
Marcel Software
318 Menocino D51
Santa Rosa, CA, 95401,
U.S.A.

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CFCollege, Toronto, Ontario, Canada===Qubec dit oui, Qubec dit non===
ken.macdonald@canrem.com, Qubec, la nation dans le pays du Canada

4810. Conquest of Elysium is now available!!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: d92jk@efd.lth.se
Message-ID: <4ibu1v$7pa@news.lth.se>
Source record: 149052

Conquest of Elysium, the Falcon fantasy game is now available.

See http://www.efd.lth.se/~d92jk/coe.html for information and a downloadable demo.

Please enjoy it!

Johan

4811. Games For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-03-15 00:00:00 UTC
From: jami19@Walden.mo.net
Message-ID: <4icna5$s21@Twain.MO.NET>
Source record: 149053

I have the following:

Spherical by Rainbow Arts-An action game w/ dragons
The Break by Digitek-Tennis
Sealed in boxes-Never opened

If interested, Please contact me
jami19@Walden.mo.net

4812. WANTED: Canon IX-12F FlatBed Scanner with Navarone Cartridge!

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4ie79n$fe1@linda.teleport.com>
Source record: 148867
Cross-posted to: pdaxs.ads.computers,pdx.forsale,or.forsale,pnw.forsale,pnw.wanted,comp.sys.atari.st,comp.sys.atari.st.tech

Wanted: Canon IX-12F Flat Bed Scanner for Grey Scale. Along with the
Navarone Cartridge, Cable & Scanning SoftWare for the Atari ST. To be used
together for Scanning Images for Desk Top Publishing on an Atari ST.

Reply in E-Mail: bensmith@teleport.com
or Call ben at (503)256-9974.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Mon - Thurs 3
PM - Midnight. Friday 3 PM - 6 PM PST Call above # these Hours.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

4813. WANTED: Dealers for SwapMeet: Pacific NorthWest!

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4ie5nf$epf@linda.teleport.com>
Source record: 148868
Cross-posted to: alt.forsale,comp.sys.amiga.marketplace,comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.cbm,comp.sys.mac.wanted,comp.sys.tandy,comp.sys.ti,or.forsale

The next SwapMeet is Monday, April 1st, 1996.

WANTED: Dealers to sell at Upcoming Swap Meets. Dealerships sought fall into such Categories as Computer Dealers, all kinds. All kinds of Computer HardWare, SoftWare, Peripherals & Accessories for ALL Computer Makes and Types.

Also Sought are Dealers in Video Gaming Equipment, such as Video Game Consoles, Cartidges, Video Game CD Players and Video Game CDs. ALL Video Game Makes and Types. ALL Video Game Consoles, Cartridges, CDs, Peripherals & Accessories.

On the April 1st SwapMeet, we will be Raffling off a Panasonic Printer! Anyone showing up can win. Just be their for the Drawing. The first Ticket is ***FREE***! Additional Tickets are 2 for a Dollar. This is One of Many good reasons to come to Our SwapMeets. Don't miss this SwapMeet and be an April Fool!

Recruiting New Dealers with Membership for Dealer Value. You could setup at a full year of swapmeets, 12 Monthly swapmeets at $10 a Meet, for $120 a year, or join our group and setup ***FREE*** for a year for ONLY $50! Greater than a 50% Savings!

Also Wanted are Dealers in ALL Types of Electronics.

WANTED are Dealers in Ham Radio, CB Radio, Music CDs and other Recorded Music. Stereo Equipment also Wanted.

Also Wanted are VCR's, Video Tapes, TVs and Satelite Gear.

This is an ALL Computers, Game Machine and Electronics Swap Meet!!

Small Businesses, and Dealers Welcome and Wanted!!

NO ADMISSION CHARGE!!! PLENTY OF FREE PARKING!!! NO ADMISSION CHARGE!!!

TABLES $10! TABLES, FIRST COME, FIRST SERVE!

Swap Meet Location in Portland, Oregon. USA. At 1819 N.W. Everett St. at the NorthWest Service Center On the First Monday of each Month.

To find out about more about the Swap Meet call our 24 Hour Recorded info line at (503)650-7196 or for Live info, call from 3 PM - Midnight, Monday - Thursday, Friday 3 PM - 6 PM. Please call, especially dealers at: (503)256-9974 (VOICE/VOICE MESSAGING), leave your home number if Ben is not answering!

Reply in E-Mail to bensmith@teleport.com. Or Call Ben Anytime at

Please Direct all replies to bensmith@teleport.com in E-Mail or Call
Our 24 Hour Recorded Info Line at (503)650-7196

The next SwapMeet is Monday, April 1st, 1996.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Mon - Thurs 3 PM - Midnight. Friday 3 PM - 6 PM PST Call above # these Hours.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

4814. ALL Computer & Electronics SwapMeet & Raffle: Pacific NorthWest!

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4ie6db$f3m@linda.teleport.com>
Source record: 148869
Cross-posted to: alt.forsale,comp.sys.amiga.marketplace,comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.cbm,comp.sys.mac.wanted,comp.sys.tandy,comp.sys.ti,or.forsale

The next SwapMeet is Monday, April 1st, 1996.

ACE of America, an All Computers and Electronics User Group, with a special emphasis on Atari. At ACE Swap Meets you might find Atari, Apple, Macintosh, Commodore, Amiga, IBM & Clones, Nintendo, SNES, Sega Genesis, Jaguar, Game Boy, Game Gear and Lynx. You could also find the following items to go with your system, such as Printers, MoDeMs, Monitors, Hard Drives, Disk Drives, Power Supplies, MIDI Devices, Mice, Joysticks, CD Roms, Cables, supplies and Accessories.

ALL COMPUTERS, GAME MACHINES AND ELECTRONICS ARE WELCOME!!

ACE Is currently holding Monthly Swap Meets on the First Monday of each Month from 7 PM, except on certain Holidays that we must reschedule due to our facility being closed. Swap Meets are Held at 1819 NW Everett at the NW Service Center 3 Blocks North of the corner of 18th and W Burnside in Portland, Oregon. USA! Table space is $10. Tables provided as long as they last. Show up early to get a good table, like 6:30 PM.

FREE ADMISSIONFREE ADMISSION**FREE ADMISSION**FREE ADMISSION**

On the April 1st SwapMeet, we will be Raffling off a Panasonic Printer! Anyone showing up can win. Just be their for the Drawing. The first Ticket is ***FREE***! Additional Tickets are 2 for a Dollar. This is One of Many good reasons to come to Our SwapMeets. Don't miss this SwapMeet and be an April Fool!

PLENTY OF FREE PARKINGEVERYONE WELCOME**PLENTY OF FREE PARKING**

FOR INFO CALL OUR SWAPMEET HOTLINE WITH 24 HOUR RECORDED INFO, CALL: (503)650-7196 OR FOR FURTHER INFO FROM BEN, INCLUDING TABLES: CALL FROM 3 PM - MIDNIGHT / MON-THU, FRI 3 PM - 6 PM: CALL BEN AT (503)256-9974!! IF BEN IS AWAY FROM THE PHONE, PLEASE LEAVE YOUR HOME NUMBER AND HE'LL TRY TO RETURN YOUR MESSAGE! THESE SWAP MEET SPONSORED BY ACE OF AMERICA!!

This Message is distributed throughout the Pacific NorthWest, everyone reading and their Brother is welcome to come and Attend!!

Please Direct all Replies to bensmith@teleport.com in E-Mail or call (503)650-7196 anytime.

The next SwapMeet is Monday, April 1st, 1996.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Mon - Thurs 3 PM - Midnight. Friday 3 PM - 6 PM PST Call above # these Hours.

Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

4815. Calamus SL Fonts/ FaST club in England

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: smiller@farad.elee.calpoly.edu
Message-ID: <4idob1$2fv@isnews.csc.calpoly.edu>
Source record: 148870

Hello, wo quickie questions #1 What was the final thoughts on that DTP ftp site someone wanted to set up?

#2 How do I go about ordering the Calamus font disks from FaST club ? I am obviously not in England and I could not figure out where they wanted the money to be sent for the disks...

thanks,

*steve

PS Let's get that DTP ftp site set up!!!!!!! I need more fonts for Calamus!

--
http://www.elee.calpoly.edu/~smiller
-- Deeds of Flesh Homepage --
-- The ULTIMATE Underground Death Metal Band List --
-- An unofficial SEPULTURA Homepage --

4816. ST Clock cartridge wanted (UK)

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: fvdakker@sterbbs.nl
Message-ID: <8304254367101@sterbbs.nl>
Source record: 148871

john@whalley.demon.co.uk wrote:

IN>I use a Forget-Me-Clock cartridge made by Marpet (the memory
IN>upgrade people). It sits in the cartridge port and comes with a
IN>little Auto program which reads it at boot-up. Even has a through
IN>port so you can still plug in a scanner or dongle. Essentially,
IN>fit and forget. Mine gains a little over time, but basically it
IN>just sits there and gets on with it.

I made a little program that asks for the time every boot. It's
ftp-able from hensa AFAIK (I can't ftp myself). Look for a file called
PUTTIME5.ZIP. It should be put in the AUTO-folder.

IN>BTW, is there anything around which would let me plug in *both* a
IN>scanner and a dongle at the same time (maybe with a switch, or even
IN> software selection)?

I have a Dutch mag discribing how to use eight cartriges with one
port. Don't know how it exactly works, though.

Greetings,

Frits.
Frits van den Akker, JFA Software, E-mail: fvdakker@sterbbs.nl
MajorNet: Program@STR Fido: Frits van den Akker@2:2802/221

--
|[From]==|
| Worldgroup Information Services Europe, WISE: +31 (0)181 - 640035 |
| Electronic European Clubhouse! Friends, Fun, Facts, Fiction & Files |
| 36 CD-Roms online: Atari, Macintosh, Amiga, MS-DOS, OS/2 Windows |

4817. DEBRIDEMENT des ROM du FALCON (fwd)

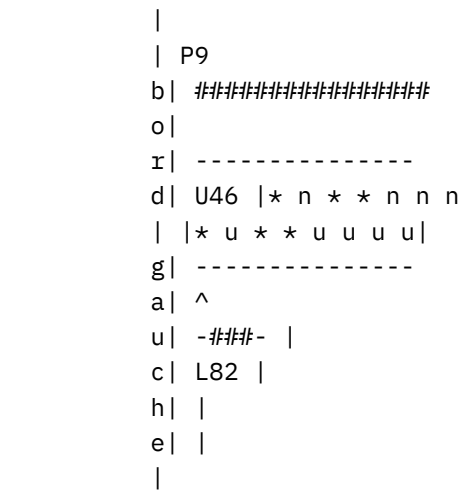
Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960316043951.11910D-100000@mhc.mtholyoke.edu>
Source record: 148872

---------- Forwarded message ----------
Date: 12 Mar 1996 16:56:34 GMT
From: John DIOT <diot@ecoledoc.ibp.fr>
Newgroups: fr.comp.sys.atari
Subject: DEBRIDEMENT des ROM du FALCON

Comme certains l'on demande, voici une breve description
de l'operation de debridement des ROM du Falcon.
(elle est decrite dans les docs de montage de la CENTURBO 1)

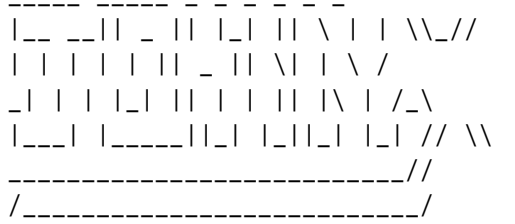
Cette operation permet de passer de environ ~92% de ROM Access
avec GEMBENCH 4 a 98-100% de ROM Access sur un Falcon normal.
(ou 127% avec une HIGHSPEED 32 (ok Olivier ?))
Ceci accelere donc toutes les routines qui sont en ROM,
c'est a dire TOS, GEM, et bureau d'origine.

Voici une partie de la carte mere du Falcon (Rev D/C)
situee a gauche en bas :



Il suffit de rajouter une soudure entre ces deux bornes.
(de la meme maniere que les deux autres soudures presentes)

Envoyez-moi un mail si necessaire.
diot@ecoledoc.ibp.fr



4818. Re: Systems Solutions

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: mcareyb@cix.compulink.co.uk
Message-ID: <AD705EC396683638@peckham.compulink.co.uk>
Source record: 148873

In article <4i9geh$5t3@preeda.internex.net.au>,
jagger@connexus.apana.org.au (Brian Lang) wrote:

>Does anybody know if Systems Solutions have an e-mail address or www page
>Thanx.

Try E-Mail to:

ssolutions@cix.compulink.co.uk

Matthew

Matthew Carey
http://www.compulink.co.uk/~peckham/

4819. Re: New FTP site...

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: ab078@sfn.saskatoon.sk.ca
Message-ID: <4iea2a$gvq@tribune.usask.ca>
Source record: 148874

```
: >I'm considering putting up a DTP FTP site. I've got over 800 Calamus
: >fonts and a whole whack of CVGs and IMGs to offer. I'm just measuring
: >interest in such a venture.
: >
: >AFAIK there is are no FTP sites currently offering more than a dozen
: >Calamus fonts or DTP stuff at all. If I'm wrong, please correct me.
: >
: >If you are interested in this new FTP site, let me know!
: >
: >

I am *very* interested, but I am accessing the Internet through Freenet
which does not allow FTP. Could you provide an option to do regular
downloads?
```

4820. Re: Scigraph & NVDI 4

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: a1960563@athena.rrz.Uni-Koeln.DE
Message-ID: <4ie6co$bfa@news.rrz.uni-koeln.de>
Source record: 148875

Hello,

Tommi Hietavuo TKKK (thietavu@news.abo.fi) wrote:
: Is there any way to get Scigraph 2.1 to recognize the NVDI 3/4
: vector fonts correctly, and actually use them..? I think (may
: be wrong ;-) the problem might have something to do with the
: way Scigraph handles font IDs..? Perhaps it tries to use
: ASSIGN.SYS, too - finding no fonts there, except the screen
: ones =(

I am working with XAct 3.1. At first I installed it without a vector-GDOS system, just NVDI 2. So it used its own vector font scaling system and the BT-Font-directory of That's Write.
After buying NVDI 3 and installing it, XAct wasn't able to find the fonts anymore.

After trying several things, the idea came to my mind installing the whole program anew and it worked. It seems to me that XAct's vector font scaler collides with the NVDI system and during installation the definite decision is made whether to use the programs own routines or those of NVDI or Speedo. Concerning Scigraph as an older version of XACt: I don't know if it is able to handle vector fonts at all. If not, this might be part of the problem as well. Perhaps it really needs bitmap fonts and/or cannot cope with the lot of fonts used in the vector GDOS-systems.

Bye,

Kerstin

4821. Re: How formating a ZIP medium?

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <827065112_OASIS_@ping.be>
Source record: 148876

In article <3147DCAD.2781@bruker.de>
Uwe Seimet <us@bruker.de> said:-

>Martin Byttebier wrote:
>
>> Furthermore if I use the ZIP-drive I get 4 drive icons on my desktop
>> although the medium contains only 1 partition.
>
>This is normal and depends on how you configured your driver. I'm quite sure the
>driver manual gives more information on this.

Thanks: I should have read the manual first. Just a matter of driver
configuration.

CU
Martin
--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

4822. Re: Scigraph & NVDI 4

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: mvfkb@alf.uib.no
Message-ID: <4iecqj$cnv@ugress.uib.no>
Source record: 148877

In article <4id88p$ek5@josie.abo.fi>,
thietavu@news.abo.fi (Tommi Hietavuo TKKK) wrote:
>Is there any way to get Scigraph 2.1 to recognize the NVDI 3/4
>vector fonts correctly, and actually use them..? I think (may
>be wrong ;-) the problem might have something to do with the
>way Scigraph handles font IDs..? Perhaps it tries to use
>ASSIGN.SYS, too - finding no fonts there, except the screen
>ones =(
>
>It's funny; the font selector actually shows all the vector
>fonts installed, but the program isn't able to use any of
>them..
>
>Thanks for any help!
>
>Tommi
>
Get Xact v3.1 which is the updated version of Scigraph,
it has its own fontscaler and uses speedo fonts as well as gem fonts.
It works under Magic / MacMagic.
Xact is an excellent program.
Unfortunately the program is not developed any more for the Atari platform.

Karl

4823. Re: email address required for DMC (calamus), Canada !

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <827066236_OASIS_@ping.be>
Source record: 148878

In article <DoB17D.K0o@cf.ac.uk>
"Dr S.G.K.Williams" <williamssg@cf.ac.uk> said:-

>Can someone help me, what's the email address to get in touch with DMC,
>Canada with reference to Calamus?
>
>Simon

DMC Publishing Inc.
2800 John Street, Unit 10,
Markham, Ontario, Canada L3R 0E2
Tel: (905) 479-1880
Fax: (905) 479-1882
E-mail: Compuserve: 76004,2246
Internet: dmcpublish@genie.com

Hope this will help you
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

4824. Re: Calamus SL Fonts/ FaST club in England

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: mcareyb@cix.compulink.co.uk
Message-ID: <AD706D9496683B15E@peckham.compulink.co.uk>
Source record: 148879

In article <4idob1$2fv@isnews.csc.calpoly.edu>,
smiller@farad.elee.calpoly.edu (Steve Miller) wrote:

>Hello, wo quickie questions #1 What was the final thoughts on that DTP
>ftp site someone wanted to set up?
>
>#2 How do I go about ordering the Calamus font disks from FaST club ? I
>am obviously not in England and I could not figure out where they wanted
>the money to be sent for the disks...
>
>thanks,
>
>*steve
>
>PS Let's get that DTP ftp site set up!!!!!!! I need more fonts for Calamus!

Try http://www.compulink.co.uk/~sta/index.htm

Matthew

Matthew Carey
http://www.compulink.co.uk/~peckham/

4825. Any RLL-drive with Megafile 20?

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: Jonas Hangvar <hangvar@lysator.liu.se>
Message-ID: <314B47AE.3A33@lysator.liu.se>
Source record: 148880
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Hi!

I wonder if any RLL-drive can be used with a Megafile 20, or does
it have to be a Seagate ST225?

/P. Larsson
y94parla@isy.liu.se

4826. Re: NVDI 4 and Font Viewer problems

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <10380_DCroker@mettav.demon.co.uk>
Source record: 148881

Hi Michael

m> I upgraded NVDI to V4 on my Falcon and ST. With the proper
m> program in the autofolder, I am not able to view any fonts
m> (installed or otherwise) with this tool.
m> I have tried this under MagicC 4 and plain old TOS.
m> All I get is a blank menu with both machines.
m> Anyone else have this problem?

Yep, the program doesn't seem to work at all well, especially on ordinary TOS-equipped STs. As far as I can tell at the moment, fontname depends on the ability to drag'n'drop font files and/or folders onto the prog on the desktop. You might need to install an alternative desktop on the ST, Teradesk and Thing both work fine, although you can't drag folders.

I'm stuck at this point, fontname loads and shows fonts that I've dragged to the program, selecting them and clicking on install results results in the fif file being updated with the new fonts, but the resulting folder(s) is/are empty so NVDI does not pick up the new fonts.

I've emailed the English distributors a couple of times now, but have not had the courtesy of a reply.

Good luck.

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4827. Re: ST Format

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <10381_DCroker@mettav.demon.co.uk>
Source record: 148882

Hi Frank!

>> There are plenty of people in n.st.format who've heard nothing at all on
f> I've been so busy I haven't had time to keep up with NeST recently...
f> I'll try to drop in this weekend!

You'll be welcome. :))

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4828. STReport #1211

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <ZLEJEvU.dpj@delphi.com>
Source record: 148883

```
03/15/96 STR 1211 The Original Independent OnLine Magazine!

- CPU Report - ProComm Plus 3.0 - Travan TBU
- Blue Ribbon News - SoftRam95 News - 10x CDRom
- Hayes Healthy Now - MS & AOL! - CIS & Netscape
- MAC 7.5 Ready - Phone Hijacking - MS & HP offer PC's

MICROSOFT A BOOST FOR ISDN
Microsoft, Intel Form Alliance
Wildcat 5 in Production!

___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

4829. Re: Christian User Group ??

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: pgrainger@cix.compulink.co.uk
Message-ID: <DoDpuo.KMx@cix.compulink.co.uk>
Source record: 148884

> Just wondering if knows of an Atari Christian
> Group or similar.

There used to be The Atari ST Christian User Group run by Joe Clemson in the UK. It started sometime around 1992, and produced quarterly magazines. The first six issues were on disk, and the next four were printed. The group was suspended in 1994 as Joe had pressing work commitments.

The last I heard was that Joe hoped to get the group fully functioning again sometime in the future, but this would have been over a year ago now.

I don't think he had an E-mail address, but if you want to contact him, then please mail me.

Phil

E-mail: pgrainger@cix.compulink.co.uk

4830. Re: STiK FTP

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: stik@flinny.demon.co.uk
Message-ID: <827090814_OASIS_@flinny.demon.co.uk>
Source record: 148885

In article <826650862_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

>Testing is then as simple as the person using the program heavily, on
>the understanding that they are testing it, and the reporting back
>all/any bugs.
>
>The only problem with this idea is not the setting up, nor the list
>(I'm sure if I started a list, I'd have no problems finding people to
>put their names on it), the problem is with the authors, if something
>like this is setup to help them, both those with large SW projects
>like the above, and some of the smaller ones too, then the authors
>must agree to use it, otherwise there is really no point.
>
>Let me know what you think !

I have setup this sort of list specifically to do with stik
development I have a list of people who regularly get new versions of
all the programs being beta tested at that time if I find somebody
developing a new program I ask them if they want to use this or not it
works rather well actaully. The only problem with this is that you
have to keep the beta testers to a level the person organising the
list can manage I have tops 10 people on the list at one time because
this is a number I can deal with. I send the authors as much detail as
possible from the bug reports I receive, it means they dont get 10
emails which report the same bug which take time to reply to.
Overall I think its been a sucess and I will be continuing to use it
as long as new stik software is being developed :>

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Http://www.unn.ac.uk/~cju920/ <
> Falcon 030/4/1160/FPU/LINUX <

4831. MagiC 4 hates ICD?

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: rm03@ic.ac.uk
Message-ID: <4ifd8m$7vl@oban.cc.ic.ac.uk>
Source record: 148886
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I recently upgraded to version 4 of MagiC for my 4Mb STe, but it's having bad problems with (I think) my harddisk driver. Booting Magic from the HD on an otherwise totally clean machine (i.e. no accessories, no other Auto folder progams) reaches the MAGXDESK desktop, but crashes immediately with a `Stack overflow - system halted' message. Exactly the same setup worked fine with Magic 2.01. The driver also doesn't display the HD parameters correctly during the second boot phase, which is why I think it may be the problem.

I'm using ICD v6.0.7 drivers with an AdSCSI+ host adaptor. Is anyone using Magic 4 succesfully with this combo? Or do I need a new HD driver?
Can I swap to another driver such as AHDI without reformating the HD?
(I'm using BGM partitions.) Or do later versions of the ICD drivers work OK?

Thanks for any help.

-- Robert Mellish (YSFC #20) rm03@ic.ac.uk `Who knew?'

4832. Re: ST Format

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: mike@mbedford.demon.co.uk
Message-ID: <827097342_OASIS_@mbedford.demon.co.uk>
Source record: 148887

In article <AD6FB443966830D0@support.tachyon.co.uk>
frank@support.tachyon.co.uk (Frank Charlton) said:-

>Responses from Future/Pearsons aren't likely to be forthcoming, but here's
>un 'unofficial' one from me. STF has received a budget from Future for one
>year from now. This is guaranteed. If we're to continue past that point, we
>have to prove to Future that we're viable. Based on the current situation,
>Nick and I are confident.
>
Good luck. I'll keep buying. Subscribing is better though, it's a drag having to
wade through the throng of tight sods who treat W.H.Smiths as a reading room.

---
mike@mbedford.demon.co.uk

4833. Re: FS UK: External SCSI drive (great price!)

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <827080752_OASIS_@phil4.demon.co.uk>
Source record: 148888

In article <4ic1e0$2q7@badger.wmin.ac.uk>
avsec@westminster.ac.uk (Philip Shore) said:-

>For sale, (in the uk only)
>
>External 270 meg SCSI drive.
>----------------------------
>* Package includes, case, fan, psu, id selector, and SCSI 2 cable (pricey!) for
> direct connection to a Falcon.
>* Only 2 months old, bought from Hisoft, original box and receipt.
>
>Price
>-----
>100 pounds. (I paid twice that two months ago!)
>
>
>I've just sold my Falcon so I have no use for this drive any more. Nothing
>wrong with it - still has 8 months guarantee on it!!!
>
>
>Phil.
>
>--
>---
>Phil Shore - email: avsec@wmin.ac.uk or shore@bbsrc.ac.uk
>
I know this sounds a little picky, but !!

You can now buy a new bare SCSI 3.5" drive, 2GigaBytes, for 270quid +
VAT !!!, I know this doesn't include casing, but that is relatively
cheap. On this score, your drive should be priced around 50quid !!!!
And thats comparing it to a brand new drive !

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *

****

4834. Re: WWW116 errors

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <827061516_OASIS_@flinny.demon.co.uk>
Source record: 148889

In article <4i8bgt$fg4@preeda.internex.net.au>
jagger@connexus.apana.org.au (Brian Lang) said:-

>I've been using WWW116 for a while now on a Falcon ith 16 keg of ram.
>At first it seemed to run quite well, only a few runtime errors, but
>lately it seems to give me a runtime error on every second url I try,
>even ones that I have successfully accessed before. If I try the url that
>gave me the runtime error I get the error again at exactly the same
>number of bytes received. I had a message from Tim Newsome who wrote
>cab.ovl, he seemeed to think the problem was in Stik.

The runtime errors were a memory problem in cab.ovl it seems.. they
have mostly been fixed now and a new cab.ovl/stik will be released
soon hopefully.

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Http://www.unn.ac.uk/~cju920/ <
> Falcon 030/4/1160/FPU/LINUX <

4835. ST games Wanted

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: mike casey <bugfamly@wasatch.com>
Message-ID: <314B858E.2E54@wasatch.com>
Source record: 148890

```
Atari ST games wanted, will trade Commodore 64/128, IBM, Or ST
games or programs (all originals, no copies}
If interested, please E-Mail: bugfamly@wasatch.com ...Thanks
```

4836. Re: Corewars

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: diehl@io.org
Message-ID: <4ifi35$5ep@news1.io.org>
Source record: 148891

Phil Hough (phil4@phil4.demon.co.uk) wrote:
: Does anyone know of a good version (shareware or pd) of corewars for
: the ST, and which FTP I can get it from ??? I've tried two now for the
: ST, and one has a nice interface, but has _huge_ problems loading in
: external programs, and so is almost impossible to write your own....
: the other is just naff, and doesn't even work with HDD !!

"Mars" is a German one that seems fairly decent. It's available on
atari.archive.umich.edu. There's also a "game" that's sort of like
Corewars except you build robotic bugs using simple logic circuits,
called "Robugs" which is quite inventive.

: Any suggestions or recomendations are greatfully recieved.

: ATb.
: __

: Phil H

: --------
: email: phil4@phil4.demon.co.uk
: PGP 2.6.3i Key Availabe On Request.
: **
: * a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
: * creators of STF PD Game of the month, V V R R C *
: * SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
: * 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
: * or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
: **

:

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

4837. Re: html-editor for atari?

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: andy@urban.prima.ruhr.de
Message-ID: <GCQQDJARUP@urban.prima.ruhr.de>
Source record: 148892

In <4ibh1s$ce5@inferno.mpx.com.au> wrote:

>Andreas Ziethen (andy@urban.prima.ruhr.de) wrote:
>: Hi!
>
>: I'd like to make my own homepage but have not found a html-editor for atari
>: yet. Is there any? Where?
>
>: BTW: I have no Linux or Mint installed ...
>
>: Thx!
>: Andreas
>
>
>Try the new version of Everest the Text Editor, I think it has an
>extension to help with HTML.

I have done that already and: it's great!! ;)

Thanks to all who answered me!

Andreas

Andreas Ziethen IRC: urban e-mail: andy@urban.prima.ruhr.de

Homepage: (noch im Aufbau)
http://www.prima.ruhr.de/home/urban/
http://home.pages.de/~urban

4838. Re: The STe

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: Thor <thor@phoenix.earthlight.co.nz>
Message-ID: <Pine.LNX.3.91.960316131118.30885A-100000@phoenix.earthlight.co.nz>
Source record: 148893

On Thu, 14 Mar 1996, Cheery Pip wrote:

> Richard Wegner wrote:
> >
> > I have a weird question about the STe. I recently got some chips put in
> > to make the serial port working, and it is great now. I noticed when the
> > cover was off that there were two ports on the left side near the
> > cartridge port. What are they for??? My dad said possibly a joystick
> > and someone else said a VGA monitor? If it is a joystick port, what kind
> > of one uses those? If a VGA monitor, why two? If neither, then what?
>
> From what I can remember they are analogue joystick ports.
> I don't remember seeing any hardware that uses them and you can't
> just plug in PC joysticks OR normal digital joysticks since the
> connectors are compact 15pin D-connectors.
>

The ones towards the front of the keyboard are the joystick ports...
Revenge of the mutant camels uses them.. I also remember reading that
there are a couple of games that allow the jaguar controller pad to be
used from there

The ones towards the back from the cartridge port are midi in and out ports..

--
oOOOo, ~~~* thor@earthlight.co.nz *~~~ __
| |) THOR: Lover of Valkyrie. _____) (~~~*
|=o=|/ *Proud* owner of an Atari STE! [_____ XX] ~~~~*
|___| May a thunderbolt fly up the nose of ALL Spammers!)__(~~~*

4839. dcm files?

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: Ian_Taylor@a2w.maus.sub.org
Message-ID: <199603161335.a63892@a2w.maus.de>
Source record: 148894

Hio,

I was just looking through the umich mirror at ftp.switch.ch and I saw there are many files with the extension .dcm - I assume it's a packed file type - what type of depacker does it need?

Ian_Taylor@a2w.maus.de

4840. Re: What is this file??

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199603161233.a6560@a.maus.de>
Source record: 148895

>In a last effort I used DADE to seach my drives for this text string and
>lo and hehold, there it was on my C: drive so I did a search of each and
>every file to find which was the offensive one. No result here so then I
>used Selctric to look for any hidden files, and in the Auto folder I
>found a 1024byte hidden programed named "~.prg". I un-hid it and got rid
>of it and the problem has now gone away.

This is a Virus file, created by some recent trojan horse type animated demo (I don't recall the name, sorry). ~.PRG seems to infect disk boot sectors, so be sure to check your local disk stack.

bye, Peter

4841. FS: DIVE BOMBER for ST

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: markreed@postoffice.ptd.net
Message-ID: <4ier56$da9@ns2.ptd.net>
Source record: 148896

I have one copy of Epyx Software "Dive Bomber" for sale only $10.00!
Original box never opened.
Req. 512K & color monitor, disk. If interested, e-mail me at:
markreed@postoffice.ptd.net
Thank you, Mark.

4842. WANTED: Dead Atari DS SF314s! To be Repaired.

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4ie7iq$fhe@linda.teleport.com>
Source record: 148897
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I'm looking for Dead Atari Double Sided SF314 Drives. Preferably ones
that Have Only Mechanism problems. $5 each plus Shipping. With Power Supply &
Cable. Needed for Projects. Contact at:

bensmith@teleport.com
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Mon - Thurs 3
PM - Midnight. Friday 3 PM - 6 PM PST Call above # these Hours.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

4843. FS: Dive Bomber for ST

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: markreed@postoffice.ptd.net
Message-ID: <4ierpb$dm5@ns2.ptd.net>
Source record: 148898

I have one copy of Dive Bomber (Sink the Bismark) by Epyx for only
$10.00! plus 3.00 shipping.
512K and color monitor required, disk
Program unopened in original box.
If interested, e-mail me at:
markreed@postoffice.ptd.net

4844. Re: Genealogy

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: trek@ihgp2.ih.att.com
Message-ID: <4idchb$53q@ssbunews.ih.att.com>
Source record: 148899

In article <199603101030.a63735@a2w.maus.de>,
Ian Taylor <Ian_Taylor@a2w.maus.sub.org> wrote:
>Tony Gott (tony.gott@zetnet.co.uk) wrote on 08.03.96:
>
>>Is anyone able to recommend a good genealogy program for Atari? Could
>>you please respond by e-mail.
>I hate to write this but AFAIK there ain't a "good" one available at all -
>sure there is FTREE 2.1 (the best one IMHO), Family Roots, GENEA and some
>others but none of them support GEDCOM (a standard genealogical database
>format) or have decent report generators.

There is at least one that supports GEDCOM (2.1 in this case) and
that is "It's All Relative" V1.06 with GEDCOM 2.1 import/export
capabilities -
compute relationships
unlimited extended notes
descendent charts
family timeline with historic data
family calendar of births, deaths and marriages
soundex calculator
BookMaker Module included
publish family book with direct import to Publisher ST from Timeworks.
(maybe a little dated.)

Available from Greg Kopchak
2233 Keeven Lane
Florissant, MO 63031

It's still missing a couple of capabilities I want but is the closest
I have found thus far. (I am interested in the family tree more from
medical research angle) Wayne

4845. Re: Magic 4 & ExtenDOS Pro

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: jyoung57@delphi.com
Message-ID: <pBAqcFS.jyoung57@delphi.com>
Source record: 148900

Roger Burrows <rzb20@juts.ccc.amdahl.com> writes:

>the CD-ROM files OK. However, I recognise that this is not a long term
>solution, so I am currently working on an update to ExtenDOS Pro to
>support the extended calls, so that you _will_ be able to access your
>CD-ROM under MagxDesk.

I would hope this 'update' is a free patch being as I bought ExtenDos
only recently and just now got a CD-Rom to find I can't use it under
MagXDesk. I just load NeoDesk4 as the shell but this wastes valuable
memory. Please keep us updated.

Jeff

4846. Re: Linux Cab or Mintnet?

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: Geburah@kether.snafu.de
Message-ID: <GCQECEAFUP@kether.snafu.de>
Source record: 148901

In <4ibnr7$fc7@lyra.csx.cam.ac.uk> Mark Baker wrote:

>In article <GCOQEAAIUP@kether.snafu.de>,
> Geburah@kether.snafu.de (Rene Ceron Palomino) writes:
>
>>Just some simple questions !
>>Can MintNet or STICK or KGMD do the PPP internet Protokoll ?
>
>STiK can't, MiNTnet can. KGMD is just an easy to install distribution of
>MiNT and MiNTnet.
>
>>Or, which WWW Browser runs with PPP ?
>
>It's nothing to do with the browser, which just uses socket library calls
>to interface with the underlying TCP/IP stack, either MiNTnet or STiK.
>
>CAB can, depending what .ovl file you use, work with either MiNTnet or
>STiK, for MiNTnet there is also a text only browser called lynx.
>
>Your subject line mentioned linux. With that you can run almost any
>X-windows browser, such as Mosaic, Chimera, Arena or TkWWW. Theoretically
>netscape should only require recompiling to wotk, but it is unlikely that
>Netscape will do so and they don't release the source code.
>

Aha, many thanks to you Mark.
That helps to decide what to do.
And whats about TAF, is it a MinTNet thing like.
Is it possible to get HTTP's in color with MintNet ?
Could i get KGMD from you ? or from anywhere else in the Internet ?
if yes where, which (anonymous)-ftp server ?

Sorry for some more questions, but i want to get out of the trouble with
STICK and PPP and RUNTIME ERROR etc..

Ciao
Rene'

4847. Scigraph & NVDI 4

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4id88p$ek5@josie.abo.fi>
Source record: 148902

Is there any way to get Scigraph 2.1 to recognize the NVDI 3/4 vector fonts correctly, and actually use them..? I think (may be wrong ;-) the problem might have something to do with the way Scigraph handles font IDs..? Perhaps it tries to use ASSIGN.SYS, too - finding no fonts there, except the screen ones =(

It's funny; the font selector actually shows all the vector fonts installed, but the program isn't able to use any of them..

Thanks for any help!

Tommi

4848. Re: Fax/Modem Info Sought

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <827064284_OASIS_@swampdog.demon.co.uk>
Source record: 148903

In article <4i9421cuh1@mhafn.production.compuserve.com>
Doug Finch <76337.1067@CompuServe.COM> said:-

>Can someone please give me a short rundown on types of external modems or
>fax/modems that will or won't work with Atari ST/STe/TT computers? I'm
>ready to upgrade to faster unit, but from time to time I've seen warnings
>from folks saying don't get ones with V-something numbers. Can someone
>please advise a long-time telecom user, but one not familiar with various
>model specs and why you can't hook them up to STs? Thanks for your answers.

It appears some of the newer modems no longer have all their code
internally so anybody without a Mac or PC is scuppered.

Ask them when you buy it if you have to have a Mac or PC - if they
don't know then get it writing that you can return it if it doesn't
work, so you're covered both ways.

I bought a Supra 288 Fax Modem in the UK. I plugged it in and turned
it on - I've still not read the manual :-)

--

Guy Harrison

guy@swampdog.demon.co.uk

4849. Oasis Mail Shot

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: tone@swoon.demon.co.uk
Message-ID: <827078164_OASIS_@swoon.demon.co.uk>
Source record: 148954

Can someone tell me about the Mailshot in Oasis. Can you just send
Mailshot E-mail or can you send Mailshot newsmail as well?
And what can be specified in the .MSH file ?

--

---

tone@swoon.demon.co.uk

4850. Wanted: Alpha Systems ramdrive

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: lpursell@bright.net
Message-ID: <827067372_OASIS_@bright.net>
Source record: 148955

I'm looking for a ramdrive that was made by a US company called Alpha Systems.
These carts for the ST came in 512k, 1meg, and 2meg versions. If you have
one of there carts and would like to get rid of it please contact me.

Thanks.

--

```
+-------------------------------------------------------------------+
| Lonny Pursell Atari Rules! E-Mail: lpursell@bright.net |
|-------------------------------------------------------------------|
| If you understand or if you don't, If you believe or if you doubt, |
| There's a universal justice, And the eyes of truth, |
| Are always watching you. ENIGMA 2 - The CROSS Of Changes |
+-------------------------------------------------------------------+
```

4851. Re: HD Driver

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <827081200_OASIS_@rjelwell.demon.co.uk>
Source record: 148956

In article <199603122214.a20012@do2.maus.de>
Frank_Szymanski@do2.maus.ruhr.de (Frank Szymanski) said:-

>Your falcon's too slow?
>
>And here are the results of the afterburner jury
>
>GEM Bench v4.03 © Ofir Gal - 3 March 95
>==
>Falcon 030 TOS 4.04
>AES v3.40
>GEMDOS v0.48
>MiNT not present
>Blitter Disabled
>NVDI 3.02 present
>Video Mode: 1024*768*256
>LineF FPU installed
>Run and Malloc from FastRAM
>Ref: ST, No Blitter, ST High
>Afterburner040 + NOVA 2MB
>16MB FastRAM
>==
>GEM Dialog Box: 1.475 572%
>VDI Text: 0.220 6093%
>VDI Text Effects: 0.680 3455%
>VDI Small Text: 0.310 3214%
>VDI Graphics: 1.270 2039%
>GEM Window: 0.745 525%
>Integer Division: 0.940 1913%
>Float Math: 0.350 3828%
>RAM Access: 0.225 2804%
>ROM Access: 1.155 546%
>Blitting: 6.240 187%
>VDI Scroll: 0.630 2093%
>Justified Text: 0.735 1868%
>VDI Enquire: 0.240 1106%
>New Dialogs: 2.630 356%
>==
>Graphics: 1955%
>CPU: 2272%
>Average: 2039%
>
>

Show off!

Any news on when the Afterburner will be available in the UK
anyone?

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

4852. Re: Perl...

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <10330_ashort@mettav.demon.co.uk>
Source record: 148957

This message from mnb20@cam.ac.uk to All was spewed forth...

>> micros.hensa.ac.uk/micros/atari/tos/o/o065 18/08/94 ---- PERL 4.0 PL
m> Is there not a more recent version? Perl is up to 5.001 which is
m> significantly different from version 4.

I guess you mean "a more recent version on HENSA"? Then nope, 4.0 is the
latest. Other FTP sites will probably have a later version.. :|

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4853. Re: Christian User Group ??

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <10337_hsideras@mettav.demon.co.uk>
Source record: 148958

Hi Scott, on 14 Mar 96 you wrote:

S> Organization: University of Maine System
S>
S> I know that there is a company who develops Christian software for the
S> ST. I believe they are named Spiritware, although I am not positive.
S> I saw a positive review for their concordance software. They are based
S> in the States. Maybe someone else can elaborate?

From the SpiritEd docs:

==========
SpiritEd is copyrighted (1990-1992) by Fifteenth Avenue Bible Church, 15211
15th Avenue N.E., Seattle, WA. Permission is granted for free distribution
as long as the following files are included with the distribution:
==========

HTH

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4854. FS: SF354 DRIVE

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: mike casey <bugfamly@wasatch.com>
Message-ID: <314B875D.5554@wasatch.com>
Source record: 148959

One complete Atari SF354 S.S. drive, plus 2 extra SF354 drives without outer cases. All work, but none have power supplies $20 for all, or will trade for ST games.

E-Mail: bugfamly@wasatch.com

4855. ST Software FS/Trade

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: mike casey <bugfamly@wasatch.com>
Message-ID: <314B890F.4307@wasatch.com>
Source record: 148960

Atari ST software for sale or trade, U.S. or Canada only, please.

All in original boxes with all disks & instructions! $6 each

Advanced D&D...Dragons of Flame
Publishing Partner
Word Writer ST
Speller Bee
Phantasie
Phantasie II

Please E-Mail: bugfamly@wasatch.com ...Thanks

4856. Booting from floopy after HD

Newsgroup: comp.sys.atari.st
Date: 1996-03-16 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <6a3_9603180105@flight.org>
Source record: 148961

```
IT> System: TOS 1.02 1040STF + Megafile 30 After I boot my STF
IT> from the hard disk, I have to power off the STF and the HD
IT> before I can boot from the STF floppy. Is there a way to do
IT> this without powering off the STF?

If you have an autoboot program such as Universal Item Selector (or
many others) that set up the cold boot keys, you can do it that way.
Newer versions of TOS have this built in. I'll even bet there's a
'cold boot' program out there, which you could click on & get a cold
boot...

___ Mountain Reader II - #Demo 001
------------- -//- --------------
Internet: Paul.Muehlbauer@flight.org
note: the views expressed by this
user are strictly his/her own.
```

4857. Re: Systems Solutions e-mail address

Newsgroup: comp.sys.atari.st
Date: 1996-03-17 00:00:00 UTC
From: jagger@connexus.apana.org.au
Message-ID: <4ig0gj$etm@preeda.internex.net.au>
Source record: 148962

Brian Lang (jagger@connexus.apana.org.au) wrote:
Does any body know if Systems Solutions have an e-mail address or WWW page,
I am interested in some Soundpool software that they carry, I have tryed
faxing them, but no reply?: : --
: __
: |__|____ ____ ____ ___________
: | __ \ / ___\ / ____/ __ _ __ \
: | |/ __ _/ /_/ > /_/ > ___/| | \/
: /__| (____ /___ /___ / ___ >__|
: ______| \//_____//_____/ \/
: <======================================>
:

--
__
|__|____ ____ ____ ___________
| __ \ / ___\ / ____/ __ _ __ \
| |/ __ _/ /_/ > /_/ > ___/| | \/
/__| (____ /___ /___ / ___ >__|
______| \//_____//_____/ \/
<======================================>

4858. Re: hsmodem6

Newsgroup: comp.sys.atari.st
Date: 1996-03-17 00:00:00 UTC
From: jagger@connexus.apana.org.au
Message-ID: <4ig0a5$etm@preeda.internex.net.au>
Source record: 148963

Brian Lang (jagger@connexus.apana.org.au) wrote:
Has anyone else been having problems with hsmodem6. I use a Falcon and
have hsmodem's drvn.prg and scc.prg installed in my auto folder.
Downloads work ok, but uploads? Ikeep getting repositioning to byte errors.
any ideas?:

```
: -- : __
: |__|____ ____ ____ ___________
: | \__ \ / ___\ / ___\_/ __ \_ __ \
: | |/ __ \_/ /_/ > /_/ > ___/| | \/
: /\__| (____ /\___ /\___ / \___ >__|
: \______| \//_____//_____/ \/
: <======================================>
:
```

```
--
__
|__|____ ____ ____ ___________
| \__ \ / ___\ / ___\_/ __ \_ __ \
| |/ __ \_/ /_/ > /_/ > ___/| | \/
/\__| (____ /\___ /\___ / \___ >__|
\______| \//_____//_____/ \/
<======================================>
```

4859. Sound Samples from FTP ???

Newsgroup: comp.sys.atari.st
Date: 1996-03-17 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <827180358_OASIS_@phil4.demon.co.uk>
Source record: 148964

I'm close to finishing a new ST golf game, and was wandering if there was an FTP site that has a collection of (preferably catalogued) sound samples which would be suitable for use on an ST, and are copyright free.

The game is to be shareware/pd and so cash to pay royalties are unavailabel.

Any suggestions ?

Thanks

--

Phil H

---

email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------- *
****

4860. HELP! Everest under Mint

Newsgroup: comp.sys.atari.st
Date: 1996-03-17 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4ii1i8$3dh@madeline.INS.CWRU.Edu>
Source record: 148965

Help!
I have an STf w/4MB, running Thing,with or without MiNT.
I use superboot to select on or the other. When I boot without
Mint, and use Everest (0.35e) all runs fine. But when I boot with
Mint, and go to the desktop, Everest runs, but not properly.
It seems to confuse line spacings, and the text comes up a
half-line BELOW the cursor. Therefore, when I run Everest, I get
a screen full of garbage composed of half lines, and gray bars
where spaces should be. Editing is impossible. Sometimes I get a cut a
cursor, sometimes not.
Can anyone tell me if this is normal, i.e. Everest just
doesn't run under Mint? If not, any ideas how to fix it?
I usually run thing and Everest at 9 pt., But it seems to
do it with 10 pt. also.
Boris D. Cahan
bdc2@po.cwru.edu

4861. Best SCSI drive for Mega ST 2

Newsgroup: comp.sys.atari.st
Date: 1996-03-17 00:00:00 UTC
From: Lanuel Staten <nine99@primenet.com>
Message-ID: <4ii2g0$7mu@nnrp1.news.primenet.com>
Source record: 148966

```
--
L. L. Staten <nine99@primenet.com>
P.O. Box 88443 Los Angeles CA. 90009-8443 U.S.A.
~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~
"What megabits through yon Cable Modem breaks!"
Anticipatoriate - 1996
```

4862. Re: CD Freeware?

Newsgroup: comp.sys.atari.st
Date: 1996-03-17 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <rojewski-1703961626520001@ip16-027.phx.primenet.com>
Source record: 148967

In article <4hun6u$ijb@preeda.internex.net.au>,
johnmoon@connexus.apana.org.au (John Moon) wrote:

> Autumn J. Thomas (rescuer@umich.edu) wrote:
>
> I dont know....but I really suggest that you get EXTENDOS PRO
> it works purrfectly......it dosnt cost that much either.
>
>
John's right EXTENDOS PRO is great. I got it, installed and working in
less then 30 minutes. (Thanks Roger!!)

Cost is $30 from Toad Comuters or other Atari Software purveror. Why not
get the best when it costs so little?

4863. Re: Any RLL-drive with Megafile 20?

Newsgroup: comp.sys.atari.st
Date: 1996-03-17 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4ih023$h6d@blackice.winternet.com>
Source record: 148968

> jdfalk@cyberNOTHING.org (J.D. "Five FAQs" Falk) writes:
> In comp.sys.atari.st.tech, comp.sys.atari.st,
> Jonas Hangvar <hangvar@lysator.liu.se> wrote...
>
> > I wonder if any RLL-drive can be used with a Megafile 20, or does
> > it have to be a Seagate ST225?

The MegaFile 20 is a MFM, not RLL. Yes you can use any MFM
or RlLL drive but for the RLL you will only get two-thirds the amount of the
Hard Drive.

>
> From what little I know of RLL, it should work fine. However, I'm
> currently having trouble getting an ST225 to work in a Megafile 30, so I
> may be wrong.
> I'll post the solution once I've found it.
>
The ST225 is a MFM driven NOT a RLL. The surface of the
platters is not certified for the higher density. Might work but more than
likely will cause problems. Newer MFM type Hard Drives have a better
chance of working IF you can not find a RLL type drive.

Rich Mier

4864. Re: Non FTP download sites

Newsgroup: comp.sys.atari.st
Date: 1996-03-17 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4ihq96$lu8@ccshst05.cs.uoguelph.ca>
Source record: 148969

Travis Kern (ab078@sfn.saskatoon.sk.ca) wrote:
: Could someone please post a list of all the sites on the Web that do
: regular downloads instead of FTP? I am accessing the Internet through
: Freenet which does not allow FTP. Thank-you.

Assuming you're using gopher, you can access atari.archive.umich.edu. The
URL is:
gopher://gopher.archive.merit.edu:7055/11/atari

The freenet you're using may also have a menu saying something like
"Other gophers", with a subheading under that saying "FTP archives". If
so, the archive you want is the Merit archives at the University of
Michigan. You can also get there by gophering to the University of Michigan.

THeo

4865. Help! Problems with UPOINT and Creatix 2834!

Newsgroup: comp.sys.atari.st
Date: 1996-03-17 00:00:00 UTC
From: andy@urban.prima.ruhr.de
Message-ID: <GCRSFGAJUP@urban.prima.ruhr.de>
Source record: 148970

Hi everybody!

I need help with a very strange problem:
I am using the point-program UPOINT (medium) for several months now without any probs. Since a few days now I can't get the UPOINT-caller to intitialize my modem (Creatix SG2834). Everytime I try to poll the caller-window shows me:

Modem initialisieren
Carrier ...

So the init-string seems not to get through to the modem. I've got no problems at all with other telecomm.-programs like STiK, Connect etc.. I found out that it DOES work if I first start Connect and then from within Connect start UPOINT. Then the init-string is sent right and everything works fine appart from the fact, that UPOINT is not able to decompress the recieved news-articles (problems with paths within the Connect-Shell).

If anybody has got a clue what could be wrong and how to fix it, I'd be very, very happy!!!

Andreas

Andreas Ziethen IRC: urban e-mail: andy@urban.prima.ruhr.de

Homepage: (noch im Aufbau)
http://www.prima.ruhr.de/home/urban/
http://home.pages.de/~urban

4866. Re: Corewars

Newsgroup: comp.sys.atari.st
Date: 1996-03-17 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <827184324_OASIS_@phil4.demon.co.uk>
Source record: 148971

In article <4ifi35$5ep@news1.io.org>
diehl@io.org (Eric March) said:-

>Phil Hough (phil4@phil4.demon.co.uk) wrote:
>: Does anyone know of a good version (shareware or pd) of corewars for
>: the ST, and which FTP I can get it from ??? I've tried two now for the
>: ST, and one has a nice interface, but has _huge_ problems loading in
>: external programs, and so is almost impossible to write your own....
>: the other is just naff, and doesn't even work with HDD !!
>
>"Mars" is a German one that seems fairly decent. It's available on
>atari.archive.umich.edu. There's also a "game" that's sort of like
>Corewars except you build robotic bugs using simple logic circuits,
>called "Robugs" which is quite inventive.
>
I tried an english version of MARS but it was very tetchy (that was
the one I was describing), for instance inputting a line MOV 1 1 would
get an error saying no numbers over 5 didgits !!!!???? it all seemed
to mess up when loading in external files !

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

4867. Re: Imperial drops Atari???

Newsgroup: comp.sys.atari.st
Date: 1996-03-17 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <827151026_OASIS_@flinny.demon.co.uk>
Source record: 148972

In article <4icug8$dn6@orm.southern.co.nz>
chriswil@southern.co.nz (Chris Wilkinson) said:-

>Same result here too! This archive has always been slow to update and
>perhaps the Imperial college folks just can't be bothered with an Atari
>archive anymore. Shame really, cos it has always been no problem finding
>an ftp slot among the 600 anonymous slots these guys have...

Well I just checked again.. its still there and its starting to get
updated again :)

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Http://www.unn.ac.uk/~cju920/ <
> Falcon 030/4/1160/FPU/LINUX <

4868. Magic 4 and system clock

Newsgroup: comp.sys.atari.st
Date: 1996-03-17 00:00:00 UTC
From: phil@yeadontt.demon.co.uk
Message-ID: <827073946_OASIS_NEWS@yeadontt.demon.co.uk>
Source record: 148973
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

Can any one help?

Whenever I run Magic 4 on my TT the system clock is moved back 2 years,
ie from 1996 to 1994. This only happens on first boot up. So naturally I put
the clock back to the correct date. However when I exit Magic using the
Shutdown option and selecting cold boot, the clock is then advanced 2 years,
so I end up with the clock set to 1998!!!

Has anyone else experienced this problem. More to the point has anyone
cured this problem.

This is the only problem I have experienced with Magic 4, I even have
GFA Basic working (set to single tasking but....).

Thanks in advance for any help.

--

==========

The Home Of _/_/_/_/ _/_/_/_/ _/_/_/_/ _/ _/_/_/_/
_/ _/ _/ _/ _/ _/ _/
_/ _/ _/ _/ _/ _/ _/
_/ _/ _/_/_/_/ _/_/_/_/ _/ _/_/_/_/
_/ _/ _/ _/ _/ _/ _/
_/ _/ _/ _/ _/ _/ _/
_/_/_/_/ _/ _/ _/_/_/_/ _/ _/_/_/_/

========== Phil Yeadon ====== phil@yeadontt.demon.co.uk ==========

4869. another nos test...

Newsgroup: comp.sys.atari.st
Date: 1996-03-17 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <60starship@3rdplanet.com>
Source record: 148974

Sorry.

Reply-To: starship@3rdplanet.com
--
| Gated at the UseNet<==>AtariNet Gateway at 51:205/311.0 |
| For more information send netmail to |
| gateway 51:205/311.0@atarinet.ftn |
| Support the EFF's Blue Ribbon Campaign! Fight Censorship! |

--

4870. Re: HD driver-insufficient memory message?

Newsgroup: comp.sys.atari.st
Date: 1996-03-17 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GCRHAAAOUP@data.rhein-main.de>
Source record: 148975

In <4ibfp2$g1m@melimelo.enst-bretagne.fr> Alain-Pierre DERENNES wrote:

>How can we know if our falcon must have this patch?

Switch your Falcon to 256 ColorMode and a resolution (Screen) up to
800x600 and higher.Take any .MOD-Player and start to Play any .MOD-File
with a sample Rate from 49Khz.

Do you hear some bad Noises in the Musik?
Your external SCSI-Drive makes Bad Sectors by read/write operations?
You lost some bits at the data-transfer?
(or simple by copy any data?)

MAKE A BACKUP BEFORE START ALL THE COPY-TESTS ON YOUR EXTERNAL SCSI !!!

Use KOBOLDs TreeCheck to compare Data after copying..
(So you received any mistake, lost one bit or also, you need this Clockpatch
in your Machine.

The Patch would by placed on Chip U63 under the Keyboard.
Take a 74F04 TTL-Chip from your lokal electronic-shop.

You can find some .JPG and .TGA Pictures about this ClockPatch in DOITF030.LZH
...and some words about this Fix and the Handling.
(All in ASCII-German) (Sorry)

ftp.rhein.main.de/pub/incoming/
ftp-on-luebeck.de/pub/systems/atari/info/ (i think so)

This is only a job for people with the "license to solder!" :-))
(Ask your Friend..)

regrads
Robert

--
robsch@data.rhein-main.de -= Home of DOITFo3o =-
____
Robert Schaffner@OF2.maus.de Fo3o-52oST-Jaguar Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II

4871. Re: Sound Samples from FTP ???

Newsgroup: comp.sys.atari.st
Date: 1996-03-17 00:00:00 UTC
From: diehl@io.org
Message-ID: <4ihvei$1b5@news1.io.org>
Source record: 148976

Phil Hough (phil4@phil4.demon.co.uk) wrote:
: I'm close to finishing a new ST golf game, and was wandering if there
: was an FTP site that has a collection of (preferably catalogued) sound
: samples which would be suitable for use on an ST, and are copyright
: free.

If you're looking for musical instrument samples:

ftp.cdrom.com:/pub/demos/music/samples

They're mostly sampled from synth cards and other clean sources, but
they're very good. Some of the ones in the Proteus package need some
editing, and a lot are 22/44KHz 16-bit mono WAV format, so you'll need to
convert them to 8bit mono. (525 will do that very well)

For miscellaneous sound samples, try ftp.funet.fi ... tons of .AU
samples; crap quality, but if you're not too concerned with quality then
there's plenty there. 525 will also convert AU files.

: The game is to be shareware/pd and so cash to pay royalties are
: unavailabel.

: Any suggestions ?
:
: Thanks
: --

: Phil H

: --------
: email: phil4@phil4.demon.co.uk
: PGP 2.6.3i Key Availabe On Request.
: **
: * a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
: * creators of STF PD Game of the month, V V R R C *
: * SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
: * 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
: * or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
: **

:

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

4872. Re: HELP!

Newsgroup: comp.sys.atari.st
Date: 1996-03-17 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <10429_DCroker@mettav.demon.co.uk>
Source record: 148977

p> Organization: INSA-Lyon
p>
p> shammass@expert.cc.purdue.edu (Samer Shammas) wrote:
p>
>> Hello, i have an atari 1040st fm with tos 1.09. Whgen i turn it on
>> it makes the sound like a key is pressed but no key is pressed. I reset

p> I met this kind of problem some times ago with my 1040 stf.
p> In fact the problem was that my Joystick made a shortcut.

I wonder if the problem is that a joystick with "autofire" switched on is
plugged in? That's known to cause problems with booting.

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4873. Printing under GDOS

Newsgroup: comp.sys.atari.st
Date: 1996-03-17 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <10432_hsideras@mettav.demon.co.uk>
Source record: 148978

Hi Carl, you wrote:

m> Organization: ABC-Klubben
m>
m> Are there any printer accelerators that works when you print under
m> GDOS/Speedo/NVDI? I use Everest.

FPPrint, Fredwest, Outburst, Fastprnt (from Imagecopy/Fontkit). Or maybe try
a printer spooler like Gemspool.

Take your pick.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4874. BlowUp FX Board

Newsgroup: comp.sys.atari.st
Date: 1996-03-17 00:00:00 UTC
From: nurmix@gateway.ecn.com
Message-ID: <4iiq2t$4lb@gateway.ecn.com>
Source record: 148979

[No readable article body recovered]

4875. BlowUp FX Board

Newsgroup: comp.sys.atari.st
Date: 1996-03-17 00:00:00 UTC
From: nurmix@gateway.ecn.com
Message-ID: <4iiq62$4lk@gateway.ecn.com>
Source record: 148980

I was just wondering if anyone here is using a BlowUp FX Board on their Falcon. I am seriously considering getting one, but I am a little worried about incompatibilities with software - particularly with Cubase Audio. Anyone with any information on this please speak up!

Paul Nurminen (Internet: Nurmix@ecn.com)

4876. SAC Expo 96

Newsgroup: comp.sys.atari.st
Date: 1996-03-17 00:00:00 UTC
From: nurmix@gateway.ecn.com
Message-ID: <4iiqc2$4ma@gateway.ecn.com>
Source record: 148981

Anyone here planning to attend the SAC Atari Expo next weekend?
I will be there with a friend of mine, more than likely spending more money than I should be on new toys for my Falcon. And one thing in particular that I'd like to get is NVDI 4. Does anyone know whether it works with Cubase Audio?

Paul Nurminen (Internet: Nurmix@ecn.com)

4877. Re: USING DOS DISKS IN AN STE

Newsgroup: comp.sys.atari.st
Date: 1996-03-17 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960317234258.27608D-100000@terrazzo.lm.com>
Source record: 148982

On 17 Mar 1996, Mark J. Anthony wrote:

> I am wondering if anyone can help me with this: I have some disks that
> run on a DOS computer and would like to read the text on them with my
> Atari STE computer. Is this possible? If so, any info on how to go about
> doing it would be VERY appreciated!!! Thank you:-))

One stick the disk in the drive and click on the drive icon to
open the drive window, then double click on the text file and choose SHOW
from the dialog the opens up! If on the first step you get the error
message, data on this disk may be damaged, then the disk has 2 holes in
it and is a High Density disk which you STe won't access without a drive
upgrade! Go back to the dos machine and figure out how to format a 720k
disk and copy the files you want onto it and try again!
>
>
>
> --
> ------/|---
> -----|-|---------------- MARK ANTHONY ---------------|\--------
> ----O-O------ E-MAIL ADDRESS: ae490@cfn.cs.dal.ca ---|-|-------
> -------------------- DARTMOUTH, NOVA SCOTIA --------O-O--------
> --
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

4878. re: new cab!!! and oasis!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-17 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <61starship@3rdplanet.com>
Source record: 148983

martinr@martinr.hookup.net barked in U.COMP.SYS.ATARI.ST on 17 Mar 96:

m> I like that reply but I think TDerrick should go to webster's and look
m> up the word Genius and i'll bet he wont find Phil or Dave in it .

Rick, one thing you and everyone else should remember: Genius isn't a requirement for creating good, solid, useful software. Hard work and a shitload of skullsweat _are_, however, and flaming the software authors is about the best way I know to encourage them to switch to the PC, where you can write an absolute piece of shit and be guaranteed at least 10,000 registrations anyhow.

You want good software? You have two choices: Write it yourself (and then you can bitch about it as much as you like), or provide existing software authors with _constructive_ criticism, detailed bug reports, encouraging messages, and when they ask for it, registrations.

No, wait, there's a third choice. You can whistle for it. Good luck.

Reply-To: starship@3rdplanet.com
--
| Gated at the UseNet<==>AtariNet Gateway at 51:205/311.0 |
| For more information send netmail to |
| gateway 51:205/311.0@atarinet.ftn |
| Support the EFF's Blue Ribbon Campaign! Fight Censorship! |

--

4879. re: new cab!!! and oasis!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-17 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <62starship@3rdplanet.com>
Source record: 148984

martinr@martinr.hookup.net barked in U.COMP.SYS.ATARI.ST on 17 Mar 96:

m> I like that reply but I think TDerrick should go to webster's and look
m> up the word Genius and i'll bet he wont find Phil or Dave in it .

rick, one thing you and everyone else should remember: Genius isn't a requirement for creating good, sloid, useful software. Hard work and a shitload of skullsweast _are_, however, and flaming the software authors is about the best way I know to encourage them to switch to the PC, where you can write an absoulte piece of shit and be guaranteed at least 10,000 registrations anyhow.

You want good software? You have two choices: Write it yourself (and then you can bitch about it as much as you like), or provide existing software authors with constructive criticism, encouraging messages, and when they ask for it, registrations.

No, wait, there's a third choice. You can whistle for it. Good luck.

--

4880. Re: Atari prog to read Ensoniq Mirage disk and make Image ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-17 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <314c5902541e830@sn.no>
Source record: 148985

Peter Sansom (peters@frisbee.net.au) wrote:

>Hi there
>
>I am looking for some kind of program that will let me read Ensoniq
>Mirage sampler disks and then create a disk image file. I know there
>is a PC program called EDE that does this but are there any atari ones ?
>
>The disk image must be cross platform transportable ! Can anyone help ?

You might want to ask other users on the Mirage mailing list about this:

mirage-request@hpdsojk.hp.com

Hallvard
--
_/_/_/

4881. Error 403

Newsgroup: comp.sys.atari.st
Date: 1996-03-17 00:00:00 UTC
From: geoffc@adam.com.au
Message-ID: <314c7c73.0@eden.adam.com.au>
Source record: 148986

Hi all,

Can anyone tell me what I have done wrong to produce an "Error 403"
message from Cern when ever I try to connect to any URL using CAB and Stik?

I'm sure I've read the answer here before, but since I've only just got
Stik to connect I haven't kept the answer.

Thanks for any help,
Geoff

geoffc@adam.com.au or geoffc@campg.mtx.net.au (this address preferred)

4882. Re: Why hsmodem

Newsgroup: comp.sys.atari.st
Date: 1996-03-17 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4ifn2v$8na@orm.southern.co.nz>
Source record: 148987

Katherine L Ellis (kellis@mtholyoke.edu) wrote:
: I was wondering why is it important to get hsmodem.
: I have a falcon and a zoom v32 which apparently run until 14400bds.
: So why hsmodem propose some speed like 57000bds when I can't
: do it.
: My falcon works fine without it and even my megaste with the small
: patch in the auto to correct the little bug, works fine.
: Why do I need hsmodem?

I think you don't. I cannot get my Dynalink 14k4 to agree with HSModem whether I'm just doing VT100 terminal or WWW browsing with STiK/CAB. I still get 1670cps on zipped stuff and as much as 6000cps on text so why bother with the complexity of HSModem to get a small (maybe) increase in data throughput...

Just one mans opinion...

Chris W.
/|\

4883. Re: Magic 4 & ExtenDOS Pro

Newsgroup: comp.sys.atari.st
Date: 1996-03-17 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DoEn6t.BvH@ridgecrest.ca.us>
Source record: 148988

I would like to say that under TOS 4.04 I have no problems at all with V2.3a of ExtenDos. I really think that all of the upgrades that you have provided have been a real boost to all Atari users. I especially love the CD-Record ACC function, which does by the way work under MagX! desk quite nicely. Just like Roger said, the files are available to other applications, just not from the desktop.

Mike

4884. Re: HD driver-insufficient memory message?

Newsgroup: comp.sys.atari.st
Date: 1996-03-17 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DoEnFE.Bz2@ridgecrest.ca.us>
Source record: 148989

Alain-Pierre DERENNES <Alain.Derennes@enst-bretagne.fr> wrote:
>Uve Seimet wrote:
>>>Does your Falcon have a clockpatck? It is well known in the meantime
>>that there are a lot of Falcons with faulty DMA hardware an=
>d that a >>hardware fix is needed to get them to work correctly with
SCSI drives. >>The faster the drive and the driver and the high=
>er the screen >>resolution, the more probable it is that you have
problems with SCSI on >>your Falcon.
>
>How can we know if our falcon must have this patch?
>
>Regards
>
>
You will have many read-write problems with you SCSI bus.
Almost all Falcon within the last few years have one of
at least 5 types. Down load a file called Doitf030.zip.
This is a fantastic source with color pictures showing
where to find the mod and how to install it. Make sure
you can solder to multi-layer PCB's boards first however.

Mike

4885. Re: CAB/Stik problems...

Newsgroup: comp.sys.atari.st
Date: 1996-03-17 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <rojewski-1703961747360001@ip16-027.phx.primenet.com>
Source record: 148990

In article <826652672_OASIS_@phil4.demon.co.uk>, phil4@phil4.demon.co.uk wrote:

> In article <826188040_OASIS_@harold.eastky.com>
> darchyld@harold.eastky.com (Ronald J. Hall) said:-
>
> > I'm having proplems getting STIK to logon to my local Internet provider.
> > It gets to the point where it shows ip address and then hangs there till
> > it timeouts...any ideas?
> >
> When you say timing out, does it actually say timed out, or does it
> just vanish after a short delay ??? if the later then it is meant to
> do this, once this has happened it has connected and is working in the
> background, you can now load CAB or IRC or MG-FTP etc. etc.
>
Or...

Do you have a fixed-IP address, given to you from your provider? If not, you need to have a $GET_IP in your DIAL.SCR file somewhere. Try dialing your Provider with a standard telecom program (Flash, Interlink ,etc.) just to see the sequence of text that come from them. Each provider may have a different front-end with different messages.

Also, look in the STik ACC dialog for the IP address ("Other Stuff" Button). There should be something there other than 0.0.0.0 if you are correctly connected.

4886. Re: Okami offliner (was: Re: To Hallvard and others -

Newsgroup: comp.sys.atari.st
Date: 1996-03-17 00:00:00 UTC
From: daveb@mbha.demon.co.uk
Message-ID: <827186548_OASIS_@mbha.demon.co.uk>
Source record: 148991

In article <DnxMD5.1Mp@dementia.wupper.de>
david@dementia.wupper.de (David Fritzsche) said:-

And in the OKAMI replies file the names are in uppercase letters.
>
>Live long and prosper
> David

Hi dave, pardon me for barging in...

On a scale of 10, how likely do you think it is that Okami will handle nntp
news and smtp mail soon?

Thanks in advance for any info...

--

daveb

---

daveb@mbha.demon.co.uk

4887. Falcon030 for sale - $450 US

Newsgroup: comp.sys.atari.st
Date: 1996-03-17 00:00:00 UTC
From: bryede@gate.net
Message-ID: <4ifsom$2b40@news.gate.net>
Source record: 148992

I am selling a 4MB no HD Falcon030 for $450 + shipping

Original boxes, manuals, cables, software (MTOS, Accy's), etc... Like new!

-Bry

4888. USING DOS DISKS IN AN STE

Newsgroup: comp.sys.atari.st
Date: 1996-03-17 00:00:00 UTC
From: ae490@ccn.cs.dal.ca
Message-ID: <4ii4a9$j64@apollo.isisnet.com>
Source record: 148993

I am wondering if anyone can help me with this: I have some disks that run on a DOS computer and would like to read the text on them with my Atari STE computer. Is this possible? If so, any info on how to go about doing it would be VERY appreciated!!! Thank you:-))

--
------/|---
-----|-|---------------- MARK ANTHONY ---------------|\--------
----O-O------ E-MAIL ADDRESS: ae490@cfn.cs.dal.ca ---|-|-------
-------------------- DARTMOUTH, NOVA SCOTIA --------O-O--------
----

4889. Re: linux68K Help

Newsgroup: comp.sys.atari.st
Date: 1996-03-17 00:00:00 UTC
From: fpierce@charm.net
Message-ID: <4ihc91$e1e@canton.charm.net>
Source record: 148994

FWIW Genie just announced a new pricing system which includes a $7.95
month deal similar to what existed; they also promised to be nicer and
want everybody to come back.

I haven't seen any 68K linux guides that recent - I was lazy and used the
Whiteline CD - I do have a guide for the Falcon which seems pretty good.
Email address on it is tomlin@zippy.spods.dcs.kcl.ac.uk.

Just my opinion, but setting up Linux, Xwindows & Chimera could take as
long as waiting for the new cab.ovl which I hear is just around the
corner and should eliminate the runtime errors which seems to be the only
major flaw in the Stik/CAB package now. There's lot's of other neat stuff
with Linux, of course, which does make it worthwhile if you don't mind
dealing with the *nix world.

fdp

Mike Marion
(mmarion7@ua1ix.ua.edu)
wrote: : I am trying to install linux 68K on an ATARI TT. Hopefully I can
: finally get a web browser that works!

: Someone posted a Guide to Linux/68K on the ATARI ... on GEnie dated
: january, 16, 1996 but I can't find an address or author. Thanks to
: GEnie's doubling their rates, I no longer subscribe, so I can't check
: there.

: Does anyone know who did the linux guide for the ATARI and how to get
: in touch with him?

: THANKS - Mike Marion

Fred Pierce - fpierce@charm.net Pages by Pierce:
http://www.charm.net/~fpierce
Mid Atlantic Air Museum - http://www.avdigest.com/maam.maam.html
College Park Airport Museum - http://www.avdigest.com/collpark/collpark.html
------------------- do Paramecia use Cellular phones? ------------------

4890. Re: Any RLL-drive with Megafile 20?

Newsgroup: comp.sys.atari.st
Date: 1996-03-17 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199603171044.a6590@a.maus.de>
Source record: 148995

>I wonder if any RLL-drive can be used with a Megafile 20, or does it
>have to be a Seagate ST225?

You need an MFM drive here. Any type does the job; for formatting it, add a
drive type to your HDX's WINCAP file.

bye, Peter

4891. Flash question

Newsgroup: comp.sys.atari.st
Date: 1996-03-17 00:00:00 UTC
From: hellman@teleport.com
Message-ID: <4ig5gb$soi@nadine.teleport.com>
Source record: 148996

Hello All,
For those of you still using Flash: Have you found a way to get
a block of text from the buffer to the terminal screen without all that
extra garbage that comes in when you do "upload block"? The garbage
characters outnumber the text characters about 4-1. I am on a UNIX
system, generally using pine, and have found how to get rid of the
garbage, but not how to avoid it in the first place.
Thanks for any help.

Walter Hellman

--
hellman@teleport.com Internet Public Access User Hillsboro, Oregon USA

4892. Falcon for sale

Newsgroup: comp.sys.atari.st
Date: 1996-03-17 00:00:00 UTC
From: richard <richard@woof.demon.co.uk>
Message-ID: <mQvrCAAcfFTxEwQT@woof.demon.co.uk>
Source record: 148997

I have a Falcon with 4MB ram and 120MB hard drive for sale.
I also have Lattice C 5.5.
If you are interested E-Mail me.
I am located in Dorset and I am not interested in overseas sales.
--
richard

4893. Looking for sample players (Zeig's Mir/Looknc95)

Newsgroup: comp.sys.atari.st
Date: 1996-03-17 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <314be4041cdfb6c0@sn.no>
Source record: 148998

Someone here mentioned a couple of sample players and I thought I'd try them out. But the problem is that I can't find them, and I really don't know anything about them either.

The programs mentioned were:

Zeig's Mir and
Looknc95

So, what kind of features do they have (i.e. which sample formats do they support) and where can they be found?

Hallvard
--
_/_/_/

4894. Re: Booting from floopy after HD

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: rhett@bigwpi.WPI.EDU
Message-ID: <4ik0fa$29d@bigboote.WPI.EDU>
Source record: 148655

double click wrote a neat little utility called BOOTIT that will do just what it says, read the boot sector of a floppy from the desktop.
a very handy program for several reasons:
1) if you have a mega ste like i do, you can set the cache and speed and such before booting an autoload program, such as a game. i think starglider 2 is amazing on my mega at 16mhz, cache on!!!
2) the boot routine on the mega is weird and i have some programs that wont boot from floppy initially, but will run from BOOTIT just fine (as long as it agrees with the speed and caceh settings)
3) as you are trying to avoid, you dont need to cold start to boot from floppy

i got bootit from umich.
anyway, hope that helps

rhett@wpi.edu

4895. Re: CuBase

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: davef@aragorn.inmos.co.uk
Message-ID: <4ik3b7$lsh@milkwort.inmos.co.uk>
Source record: 148656

In article <4i2ncd$s3a@epervier.CC.UMontreal.CA>, duperval@IRO.UMontreal.CA (Laurent Duperval) writes:
|>
|> We're new to the world of Atari. We bought a used Atari STE 1040 in order to
|> use music software on it. We currently have CuBase 2.1 and were wondering if
|> a newer version was available. We would also be interested in hearing any
|> comments/critics of this software compared to other available software.
|>
|> Thank you for any/all answers.

You can ftp the latest versions for the atari from ftp.mcc.ac.uk
Look in the /pub/cubase directory.
I believe that the software here should work if you already have a dongle from an older version.

--
+--------------------------(Dave Foy)------------------------------+
| Disclaimer: The opinions above are my own personal views etc. |
| SGS Thomson Microelectronics Ltd, |
| 1000 Aztec West, |
| Bristol, UK Email : davef@bristol.st.com |
+----------------------(+44 454 616616 X526)-------------------------+

4896. Re: Any RLL-drive with Megafile 20?

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: Claus Brod <clausb@bbn.hp.com>
Message-ID: <314D16D1.508A@bbn.hp.com>
Source record: 148657
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

J.D. Five FAQs Falk wrote:
> In comp.sys.atari.st.tech, comp.sys.atari.st,
> Jonas Hangvar <hangvar@lysator.liu.se> wrote...
>
> > I wonder if any RLL-drive can be used with a Megafile 20, or does
> > it have to be a Seagate ST225?
>
> From what little I know of RLL, it should work fine. However, I'm
> currently having trouble getting an ST225 to work in a Megafile 30, so I
> may be wrong.

AFAIK, the Megafile 20 has an MFM controller. RLL drives should work fine
in such a configuration. MFM drives do not work reliably, though, with an
RLL controller since they are not designed for RLL's higher data rates
and bit density. Some MFM drives work anyway, however, at least for a while,
but the ST225 MFM drive specifically is definitely not one of them.

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>---------http://hpbmdd28.bbn.hp.com/~clausb --
Explicit permission required for distribution in Microsoft Network.

4897. Re: NVDI 4 and Font Viewer problems

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DoGG2p.H3z@ridgecrest.ca.us>
Source record: 148658

DCroker@mettav.demon.co.uk (Derryck Croker) wrote:
>Hi Michael
>
> m> I upgraded NVDI to V4 on my Falcon and ST. With the proper
> m> program in the autofolder, I am not able to view any fonts
> m> (installed or otherwise) with this tool.
> m> I have tried this under MagicC 4 and plain old TOS.
> m> All I get is a blank menu with both machines.
> m> Anyone else have this problem?
>
>Yep, the program doesn't seem to work at all well, especially on
ordinary
>TOS-equipped STs. As far as I can tell at the moment, fontname depends
on the
>ability to drag'n'drop font files and/or folders onto the prog on the
>desktop. You might need to install an alternative desktop on the ST,
Teradesk
>and Thing both work fine, although you can't drag folders.
>
>I'm stuck at this point, fontname loads and shows fonts that I've
dragged to
>the program, selecting them and clicking on install results results in
the
>fif file being updated with the new fonts, but the resulting folder(s)
>is/are empty so NVDI does not pick up the new fonts.
>
>I've emailed the English distributors a couple of times now, but have
not had
>the courtesy of a reply.
>
>Good luck.
>
>Speak to 'ya later!
>

Someone suggested try viewing one font at a time, ie, actually
select it from the file selector through the font viewer program
instead of selecting a folder. This did work for me and I was
able to view one font. It looks like you can add more to your list
then save them for later viewing, but I didn't go that far. Most of
my DTP's allow that without the trouble :)

Mike

>--
>
>~~~~~~
>| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
>~~~~~~

4898. Re: MagiCMac?

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DoGGA5.H84@ridgecrest.ca.us>
Source record: 148659

Ian_Taylor@a2w.maus.sub.org (Ian Taylor) wrote:
>Basic MagiC question:
>
>As MagiC now runs on Macs, does that mean that Mac software that is
>compatible with MagiCMac will also run on Atari/MagiC systems?
>
>
> Ian_Taylor@a2w.maus.de

Mac software is NOT compatible with MagiC Mac (except for System 7x :).
MagiC Mac runs "well written" GEM programs on the Mac. If the program
will run in any video mode, resolution independent, then there is a
good chance that it will run under MagiC Mac.

Mike

4899. Re: www.shareware.com?

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: Paul Squires <pns@soc.unl.ac.uk>
Message-ID: <Pine.SOL.3.91.960318163722.25065C-100000@jamshyd.unl.ac.uk>
Source record: 148660

On 9 Mar 1996, CALLUM LERWICK wrote:

> Has anyone else fooled with www.shareware.com? It has a selection for Atari
> software, but only seems to have listings for the Umich site. Maybe some
> dedicated Atari user could work with these people and get all (or most)
> known Atari sites on there and turn it into a great resource for finding
> Atari software? Hmmm...

It's run by c|net, who make an excellent computer/internet TV programme
in San Francisco. Their main site is at http://www.cnet.com/ and I think
that their central services mail is at support@cnet.com. No harm in
giving it a go I suppose!

Paul

- Paul Neale Squires ~ University of North London, London N7 8DB, England
Home: http://www.ace.mdx.ac.uk/hyperhomes/houses/core/paul/index.html
- SOFIA: Film Studies on the Web! http://idun.unl.ac.uk/~khy7squirep/

4900. New Obsession tables

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4ik5tb$oqv@m1.cs.man.ac.uk>
Source record: 148661

Hej,
Calling all obsessed Obsession players: bombard Merlin with requests for new tables,
or we won't get any!!

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
---
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

4901. Re: Dungeon Master on PC ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <DoHACA.1Go@news.hawaii.edu>
Source record: 148662

gordonm@uky.campus.mci.net wrote:
: In article <314C9751.16F8@micronet.fr>, pp <little@micronet.fr> wrote:
: >I loved playing Dungeon Master onmay Atari ST. Does this soft exists
: >on PC ? How can I do to get it ?
: >Thanks

: Dungeon Master was certainly a ground breaking title. I am pretty sure it was
: released by FTL for the PC, but I think it looked pretty much the same as on
: the ST. However, Interplay did release an enhanced sequel as Dungeon Master
: II. You can check out a demo on:

: http://www.interplay.com/website/sales/dmii.html

Dungeon Master II, while having enhanced graphics and sounds, is a tiny
and irritating game. It took me about two days to solve it. My
recommendation is to go back and play Dungeon Master and Chaos Strikes
Back again. Interplay should have just ported the original Dungeon
Master along with enhancements. They _never_ should have changed the
control system.

Aloha,

John Perez/The Borg
jperez@uhunix.uhcc.hawaii.edu
UH School of Nursing Computer Specialist
President - Atari Computer Enthusiasts of Hawaii (ACE-HI)
Falcon030PDFX/Rack - 2600 - Lynx II - Jaguar/CD - 400/800/130 XE

4902. Re: Magic 4 and system clock

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: waldi@moacs.indiv.nl.net
Message-ID: <4ikc60$t78@moacs11.moacs.indiv.nl.net>
Source record: 148663
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Roger Burrows <rzb20@juts.ccc.amdahl.com> wrote:
> I suspect that you have v3.05 with a base of 1970, and MagiC
> is using a base of 1968.

Or TOS 3.01 perhaps, which has the same bug.

Waldi
--
God created the world in six days, and was arrested on the seventh.

4903. Networking an STe and a PC

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: cmb157@psu.edu
Message-ID: <cmb157.1.314DE38B@psu.edu>
Source record: 148664

Is there any programs or adapters that will network and 1040STe and a
PC together either through the MIDI ports or through a cart port adaptor?
I know that there is Ghostlink, but 19.2 just doesn't cut it.

4904. Web Page: Bravo's Atari Store: On-Line Catalogs. Check this out!

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4iktur$fj2@linda.teleport.com>
Source record: 148665
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech,fr.comp.sys.atari,de.comp.sys.st,fido.ger.atari,ger.atari,ka.comp.sys.atari

Check out my Web Page for Bravo Sierra Computers. Where you can find Both Classic Atari 8 Bit & Atari ST. HardWare, SoftWare, Books & Accessories. My Web Address is below. On-Line Catalogs that you can View and Contact me via my Web Page! Or Request Catalogs in E-Mail. Specify Classic 8 Bit or ST.
E-Mail: bensmith@teleport.com

http://www.teleport.com/~bensmith/bscomputers.shtml

To All Customers and Readers... I Believe my Problems with E-Mail are over. I would appreciate E-Mail from Customers. If I don't respond to you in a week call (503)256-9974 during these Hours: 3 PM-Midnight Mon - Thurs, Friday from 3 PM-6 PM PST. If you call and get my Voice-Messaging, I'm either on the Phone with someone else or away from the Phone. If your calling from Outside the United States, please call back as I can't call International. OtherWise Leave your Home Phone with the best time to call you back. Remember, I said your Home Phone! And Remember, If you dont leave a Messeage, I can't Return your Call.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Mon - Thurs 3 PM - Midnight. Friday 3 PM - 6 PM PST Call above # these Hours.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

4905. ICONS For TOS 4.x & IconDraw Program

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: nurmix@gateway.ecn.com
Message-ID: <4ijisq$92n@gateway.ecn.com>
Source record: 148666

Does anyone know of an FTP site where I can find ICONS for use with (Falcon) TOS 4.04? I've downloaded a lot of ICON files already, only to find that they are for TOS 2.06. These are only 2 color, and WILL NOT load into the IconDraw program.

And if you don't know where to find TOS 4 ICONS, then how about a good FTP site for Windows ICONS, as IconDraw can also use those.

Thanks!

Paul Nurminen
Internet E-Mail: Nurmix@ecn.com

4906. Re: Direction of 1.62 chips

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: dba@jet.uk
Message-ID: <dba.827136273@YE>
Source record: 148667

ashort@mettav.demon.co.uk (Alastair Shortland) writes:

>This message from dba@jet.uk to All was spewed forth...

> d> The jumpers are located next to the HI eprom
> d> W104 W103
> d> 1-2-3 1-2-3

> d> Hope this helps

>... so in summing up, do the chips sit on the left or the right of the
>sockets!?? <g>

>Thanks for your help... I have saved the message for another look later. It
>went right over my head though... ;-(

The 32 pin roms will fill all the pins on the socket, but the
28 pin roms should leave the empty space to the right,

```
----------------. W102
1 | 1 | 1-2-3
| |
- -
| HI |
- -
| |
| |
----------------
^ ^
| |
28 Pin 32 Pin
```

As the 256, and 512 roms(28 pin) pin 1 == 32pin roms pin number 3

hope this is a little clearer.

regards dennis

--
| Dennis Armstrong, CODAS division Joint European Torus
| Abingdon, Oxfordshire, OX14 3EA, UK
| tel ++44 1235 464871
| dba@jet.uk or Dennis.Armstrong@jet.uk

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

4907. FS: Computer Items. UK Only.

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <10467_Spencer@mettav.demon.co.uk>
Source record: 148668

The following items are for sale so make me an offer.

SM124 mono monitor.

External 720K Cumana floppy drive.

4Mb STe computer. Perfect working order. TOS 1.62.

VideoMaster digitiser and colour splitter for the Falcon.

MagiCMac 1.23, turn any Mac (68030 or better, or a PowerMac!) into an
Atari compatible mean machine.

Stereo Replay sampling cartridge for STFM or STe (boxed and as new).

Proflight flight simulator (for STFM, STe or TT, doesn't work on the Falcon
:-(

Vidi-ST video digitiser, this is only the digitising cartridge and no
colour splitter so £20 is the suggested price (inc. P+P)

View II, file viewing program. Designed for integration into the desktop.
Handles many file types (SEQ, pictures, samples, text, etc.)

Timeworks 2 plus two manuals on Desktop Publishing with it.

Epson FX80 emulation cartridge for DeskJet, Deskjet+ and Deskjet 500.

Printer Port buffer module, made by Paul Rossiter for HP Deskjet owners.

Warp 9 screen accelerator software for STFM, STe.

FontKit Plus 4, font editing package.

E-Mail me with any offers for items you may want.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4908. Re: Christian User Group ??

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <10458_hsideras@mettav.demon.co.uk>
Source record: 148669

Hi Shiuming, on 14 March you wrote:

l> Organization: Dept Computer Science, University of Manchester, U.K.
l>
l> David Mitchell <dmitchel@mcs.dundee.ac.uk> writes:
>> Just wondering if knows of an Atari Christian Group or similar. Anyone
>> interested in starting something??
l>
l> I'm sure there must be. I recall in some old ST User(?) mags articles
l> about clubs and the like producing newsletters on Ataris, and I'm sure
l> churches were in there somewhere...

Many people use Ataris to produce DTPd booklets that are often used for Church newsletters etc, yes. ISTR an article by a man of the cloth in ST Applications a few years back. Also, I'm aware of several proudly Christian Atari users, from magazine editors to programmers, but the computer industry is quite a non-sectarian scene so the fact never comes out. I've not been asked to list any group as specifically 'Christian' or denominational in any other way yet.

l> Perhaps you may like to contact Harry Sideras (I think he's at
l> something like sidcelery@cix.compulink.co.uk - don't quote me!), who is
l> a bit of a user-group guru...

Apparently <g> (The Email address is correct btw - this is my other one).

I'm getting a fair response from clubs in Scotland. Trouble is they're not in the Dundee area - concentrated between Glasgow and Edinburgh mainly.

For everyone's information, I'm still *not* happy enough to put the User Group information I have on *public* release because there's too much duff info in there. However, as time passes I add more groups as I'm informed about them (amazingly, three this month already), so anyone who wants a copy of the main UK list as it stands at the moment can EMail me at the addresses in my SIG for it (13k text file) and I'll also supply the Readme.1st file from the disk I supply (6k text file) detailing what other information I've compiled up to now.

The UK Association of Atari User Group (UKAAUG)'s disk almost fills a Double sided floppy disk and is available from me at the following snail address:

UKAAUG
49 Haywood Road
Tile Cross
Birmingham
B33 0LJ

PLEASE ensure that you provide a floppy disk (DD or HD is fine) as well as a suitable return envelope containing a first class stamp. I've given up the pretence of being nonprofit making - the UKAAUG is decidedly loss-making.

I don't mind having to pay for all the directory enquiry phone calls I make, nor the 90 minute calls to Tyneside or wherever, let alone the calls to the likes of Compo or whoever else I can blag replacement disks from for people that Atari pass onto me to do their after sales service for them -I'd almost rather that continued than to have isolated demoralised Atarians dotted about the country - (yes, I've just had my phone bill for the last quarter) - nor the extra EMail support and file transfers I involve myself in - that's all part of the service and I enjoy doing it.

All I ask is that the SAE/Disk is supplied to me and that any information you may have about User Groups in the UK - when they exist and also when they close down - is supplied as and when you hear about it.

Two directly relevant questions I have for this group are as follows:

1. If anyone in the UK would be willing to form an Atari user group were they aware of others in their area who'd be willing to join in, I hold a file on disk with the contact details of people who are similarly motivated. Your name and contact details can be added or I can put you in touch with the person I already have listed for your area. Disk file NEWUSERS.TXT

2. I've started a very terse list of Home Pages. The only qualification required to be on this list is that it is either of direct relevance *to* other Atarians or that it has been created *by* Atarians even though it may not have direct relevance to the Atari platform itself. Disk file HOMEPAGE.ASC - which looks like this atm (so that people don't contact me twice):

==========
WEB pages created and maintained by Atarians (although not necessarily Atari related information on them).

http://www.compulink.co.uk/~ktl/hoagy.html - David Stevenson
http://www.compulink.co.uk/~gal/ - Ofir Gal
http://www.cms.dmu.ac.uk/~c4sy/interactive/ - Joe Connor (Interactive)
http://www.dryden.co.uk/sandbox/index.html - Martyn Dryden
http://www.compulink.co.uk/~peckham/ - Matthew Carey
http://www.compulink.co.uk/~bicesterh3/ - Gordon Williams
http://www.futurenet.co.uk/ - Future Publishing
http://www.mcc.ac.uk/~dlms/atari.html - Mark Smith
http://www.netkonect.net/walusoft/ - Martin Stacey
http://www.mag-net.co.uk/~dbhabuta/ - Denesh Bhabuta
http://www.compulink.co.uk/~bainb/ - Gary Bainbridge
http://www.toad.net/ - David Troy - Toad Computers
http://www.mcs.dundee.ac.uk:8080/~dmitchel/ - David Mitchell
http://www.teleport.com/~bensmith/bscomputers.shtml - Ben Smith-Bravo Sierra
http://www.compulink.co.uk/~repulse/index.htm - David Martin
http://www.walusoft.co.uk/ - Falcon FacTT File
http://www.demon.co.uk/sjspr/mark.html - Mark Butler

http://www.demon.co.uk/sjspr/lottery.html - Lottery Companion-Mark Butler
http://www.primenet.com/~whittam/atarinet.html - Ron Whittam
http://www.complang.tuwien.ac.at/nino/stemu.html - STonX Unix emulator
http://www.compulink.co.uk/~gal/ccd/main.html - Club Cubase UK
http://www.compulink.co.uk/~sta - Paul Glover (FaST Club)
http://www.reserve.co.uk/ - Special Reserve
http://www.cybercomm.net/~drz/atariwww.html - Tim Newsome
==========

Please provide corrections where appropriate. Anyone else who wants to be
added should EMail me in a similar format to the above. Don't post in the
Newsgroup - I'll do an occasional bulk mailing to save bandwidth.

--
Regards, Harry Sideras - UK Association of Atari User Groups
%
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4909. Re: special res

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4ik5kl$ol8@m1.cs.man.ac.uk>
Source record: 148670

In article <826649842_OASIS_@phil4.demon.co.uk>, phil4@phil4.demon.co.uk (Phil Hough) writes:
> In article <313C1C8C.70F5@ensica.fr>
> Fabrice Frances <frances@ensica.fr> said:-
>
>>Also, I wonder if there is a way to increase the vertical resolution
>>of the 320x200 mode on the ST. I would like to reach 240 lines, or at
>>least 224 lines, even if I have to reduce the horizontal resolution to
>>280 or 240.
>>Any pointer would be appreciated,
>>
>>Thanks again,
>>
>There is a program to do this, provided you are using an STE. The
>program is called Doubler 2, and allows you to extend the screen to
>320*400, using either a scrolling screen, or a flickery interlace.
>AFAIK it is available from Hensa, but if not email me, and
>I'll mail it to you.

I was inclined to believe that he meant overscanning the display (ProTracker ST runs at 320*240...)

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
---
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

4910. Re: The STe

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4ik4oo$o78@m1.cs.man.ac.uk>
Source record: 148671

In article <3149B476.3B76@insignia.co.uk>, Graham Beint <Graham.Beint@insignia.co.uk>
writes:
>Richard Wegner wrote:
>>
>> I have a weird question about the STe. I recently got some chips put in
>> to make the serial port working, and it is great now. I noticed when the
>> cover was off that there were two ports on the left side near the
>> cartridge port. What are they for??? My dad said possibly a joystick
>> and someone else said a VGA monitor? If it is a joystick port, what kind
>> of one uses those? If a VGA monitor, why two? If neither, then what?
>
>They are analogue joystick ports. You need the Jaguar joypad to use them
>and a program/game that will recognise their presence. I think Substation
>is one such.

Don't forget Rock and Roll Clams, and Zero 5, both from Caspian Software (any new
stuff from these guys? Been a long time no announcements...)

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
---
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

4911. Re: is there ST anti-virus software that really works?

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: edaniels@seldon.terminus.com
Message-ID: <827261890_OASIS_@seldon.terminus.com>
Source record: 148672

I'm sure the response will be favorable to having assurances that there's no viruses floating around our systems. Please make your program available for anonymous downloading and keep us posted on your progress. Many of us I would guess have purchased UVK with the intent of addressing viruses. If you build a better mousetrap...

---
edaniels@.seldon.terminus.com

4912. Atari 1040ste with SLM605 as printserver in pc network

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: nix@da.com
Message-ID: <314dd811.11865204@news.tuwien.ac.at>
Source record: 148673

Is it possible to use an Atari 1040ste with 2megs of ram together with
the Atari SLM 605 laser as a print server in a pc network?? Would it
be possible to connect the Atari over a serial or parallel link??? If
any of this is possible, what sort of software would I need (brand)??

Thanks for any replies!!!!!
MR.OUPS SENDS
GREETINGS
/-------\ /-------\
| o | | o |
\-------/ \-------/
TO ALL THE
BOOBS
OUT THERE!

4913. Re: TOS 2.06 question

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <827269528_OASIS_@pcc-uky.campus.mci.net>
Source record: 148674

In article <4il7dn$ds2@apollo.isisnet.com>
ae490@ccn.cs.dal.ca (Mark J. Anthony) said:-

>I was wondering if anyone knows how to install TOS 2.06 in an Atari
>1040STE computer? Is it easily done, and if so, which way should the
>writing on the chips be facing (upside-down or right-side up when looking
>at the board from the front of the computer)? Do the chips also have to
>be in any particular sockets, or does it make any difference? I was also
>wondering if there's any chance of damaging the chips by installing them
>the wrong way. If anyone could help, I would be very grateful:-) Thank you.

I installed TOS 2.06 in my STe...if you are not using a TOS switcher
then they will plug right in. There is an orientation "notch" on the
end of the chips/motherboard to tell you which way to go with them.
One of the chips is "hi" and one "lo"...if you get them backwards,
it won't hurt anything but your desktop won't come up when you turn
it on...just reverse them if this happens. One more thing, on some
STe's, a jumper (in the same area as the TOS chips) has to be in the
correct position (don't remember which way) It is already in the right
position in 906f all STe's...in the other 10% you will have to un-
solder one end of the jumper and move it over...its not hard at all.
Good luck! :)

--

_/_/_/

4914. Re: pop3 with nos

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: edaniels@seldon.terminus.com
Message-ID: <827259762_OASIS_@seldon.terminus.com>
Source record: 148675

```
>pop userdata <username> <password>
>pop mailbox <username>
>pop mailhost <ip address> 3
>pop quiet off
>pop timer 2500
>
>There ya go. Just replace <username> with your username, <password> with your
>password (the one you log in with unless otherwise specified by your isp!) and
>replace the <ip address> with the ip address of your mail host. That should
>get ya going. Then, once online, type "pop kick" and in comes the mail!

I found that when I placed the <ip address>, ( numbers, i.e. 206.182.12.10 ),
after the pop mailhost, I was unable to get my mail. After changing the
numbers to the mailhost name ( letters, i.e. seldon.terminus.com ), I've had
no problems. It's just an additional option that worked for me, and may for
you. I also found that the NOS logon was visibly active for me AFTER I changed
the <ip address>. ( I saw the modem activity and responses, and not just
NET> ) It appears if you have problems with your setup, the program indicates
these and allows you to fix them. You know when that has happened when you
see the activity of the logon process. ( This was my experience, others may
vary... )
If you check your nos.log, ( ?:\OASIS\SPOOL\NOS.LOG ), you'll see if the
connection was completed or rejected/failed. It is possible to make the
connection, but have NO MAIL. I haven't seen any indication when there's no
mail that the program has successfully checked for it...I sent myself mail
first to make sure there would be mail to receive. I hope this helps.

--------------------------------------------------------------------------
edaniels@.seldon.terminus.com
--------------------------------------------------------------------------
```

4915. Re: NVDI 2.5 and Speedo-gdos

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: edaniels@seldon.terminus.com
Message-ID: <827261248_OASIS_@seldon.terminus.com>
Source record: 148676

In article <825878958_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

>stick all the NVDIDRVx.sys and other .sys files, like MEMORY.SYS,
>(EXCEPT the assign.sys and EXTEND.sys and other script files) into a
>folder, say DRIVER, tell both Speedo and NVDI to look there for their
>drivers.... check the assign.sys is correct for both, which shouldn't
>be a problem !. as for using bitmap fonts with speedo, don't bother
>let NVDI handle the bitmap fonts, and speedo the vector IFAIK NVDI is
>faster with bitmap fonts anyway !
>
>hope that helps !
>
>__
>
>Phil H
>

If this solution doesn't work flawlessly for you, I thought I'd pass on that
I've read the Meta.Sys and Memory.Sys files for NVDI and Speedo are DIFFERENT.
I have a script setup with XBOOT to load different .SYS files depending on which
I'm running. I change the .SYS files when I need to run Speedo by itself.

---
edaniels@.seldon.terminus.com

4916. Re: email address required for DMC (calamus), Canada !

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.404.000F8E34@cfcsc.dnd.ca>
Source record: 148677

In article <DoB17D.K0o@cf.ac.uk> "Dr S.G.K.Williams" <williamssg@cf.ac.uk> writes:
>Can someone help me, what's the email address to get in touch with DMC,
>Canada with reference to Calamus?
>Simon
Try:
dmcpublish@genie.geis.com (old address)
calamus@mgisoft.com (NEW ADDRESS)
The old address will still work I believe.
good luck.bonne chance

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CFCollege, Toronto, Ontario, Canada===Qu&#65533;bec dit oui, Qu&#65533;bec dit non===
ken.macdonald@canrem.com, Qu&#65533;bec, la nation dans le pays du Canada

4917. Connecting Atari laser to PC******PLEASE READ******

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: Lou.Cifer@stud1.com
Message-ID: <314dd7cb.11794818@news.tuwien.ac.at>
Source record: 148678

Is that possible in ANY way? PLEASE state all the possibilities there are! THANKS A LOT!!!!

4918. CONNECTING AN SLM 605 to PC

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: Sorry@none.com
Message-ID: <314dd7e6.11821969@news.tuwien.ac.at>
Source record: 148679

Is it possible to connect an SLM 605 laser (maybe over an STE) to a PC. I tried the Diabolo emulator that comes with the printer however this way I can only print ASCII stuff.

PLEASE HELP

4919. WWW/CAB/CD ROM

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: nurmix@gateway.ecn.com
Message-ID: <4ilod4$gti@gateway.ecn.com>
Source record: 148680

Just a little note to Atari users running STiK/CAB:

I just purchased a book called "New Rider's Official World Wide Web Yellow Pages" that came with a CD ROM. This CD ROM contains all the web sites that are listed in the book in HTML format. So, I put it in my CD ROM drive, fired up the Falcon, logged on to my Internet SLIP provider with STiK, and then, once within CAB, I just loaded the "Welcome" document from the CD ROM. I was then presented with a "web page" listing the various catagories on the CD ROM. After choosing a catagory, I was then shown the web addresses and info about more WWW sites than I could count. And finally, having chosen a good site, I simply clicked on it's name, and CAB took me there.

This is very handy, and works quite well. Now I've got a huge list of web sites just a mouse click away!

If you are running CAB/STiK on your Atari, AND have a CD ROM drive hooked up, I highly recommend you get this book/CD ROM! It cost me about $25 (US) at my local Fry's Electronics. And I'm sure you can find it in any good computer store. It's the 1996 edition, and it's by New Riders.

Now if only CAB worked a little better... <grumble grumble>

Paul Nurminen

Internet E-Mail: Nurmix@ecn.com

4920. Re: Magic 4 blues..

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: Lars L&#65533;he <lhl@schwerin.netsurf.de>
Message-ID: <314E1723.7791@schwerin.netsurf.de>
Source record: 148681

> around it. Another thing I have to point out is the unacceptable boot
> delay for SCSI only users... It takes over one minute for to boot up,
> thanks to the IDE check. They better come up with a "fix" to this soon,

You can patch this Problem with an hex-editor in the MAGIC-Image-File.
It works on my Falcon, but the waiting for ide-hd before loading MAGIC
is still there.
If you are interested in this patch, i'll search for it at home and send
to you.

Greetings Lars

lhl@schwerin.netsurf.de

4921. InterActive Home Page completed!

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <4ijleu$fv4@macondo.dmu.ac.uk>
Source record: 148682

Since my home page appeared in Atari World #11, concerning Joe Connor's
InterActive Shareware Support pages, I have now revamped them !

Try :

http://www.cms.dmu.ac.uk/~c4sy/interactive/

Could any CAB+STIK users out give me feedback on it ???

Bye for now,

-Simon

--
Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*

4922. Re: Magic 4 blues..

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: jyoung57@delphi.com
Message-ID: <55OJsBl.jyoung57@delphi.com>
Source record: 148683

Lars L <lhl@schwerin.netsurf.de> writes:

```
>If you are interested in this patch, i'll search for it at home and send
>to you.
>
>Greetings Lars
>
>lhl@schwerin.netsurf.de
```

Please post the patch to this thread as many people may be interested.

Jeff

4923. Re: Magic 4 blues..

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: jyoung57@delphi.com
Message-ID: <57PIM-q.jyoung57@delphi.com>
Source record: 148684

On this subject of Magic4, there is the situation of MAGXBOOT.PRG booting in 50 HZ. I personally find this irritating (here in the states we are used to 60 HZ). In Magic2, I was able to edit MAGXBOOT.PRG with a hexeditor to fix this, but don't seem to find the code in MAGXBOOT .PRG for Magic4. Can anyone suggest a hack?

Jeff

4924. Test. Please ignore.

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: daveb@mbha.demon.co.uk
Message-ID: <827229708_OASIS_@mbha.demon.co.uk>
Source record: 148685

```
This is test 1.

--

daveb

-------------------------------------------------------------------------------
daveb@mbha.demon.co.uk
-------------------------------------------------------------------------------
```

4925. ST to Postscript conversion...

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: Hakan Eriksson <e5he@etek.chalmers.se>
Message-ID: <1996Mar18.114348.25657@etek.chalmers.se>
Source record: 148686

Hello!

Is there a way to convert data sent to the printer to a Postscript file,
like in some UNIX programs?

--
"A Repo Man's life is always intense"
>>> Hakan Eriksson / e5he@etek.chalmers.se <<<
>>>> Chalmers University of Technology, Gothenburg, SWEDEN <<<<

4926. Re: IRC with CAB...

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: gkelly@sat.net
Message-ID: <827278006_OASIS_@sat.net>
Source record: 148687

In article <826846006_OASIS_@mci.net>
dchyld@mci.net (Ronald J. Hall) said:-

> Well, I think that I got CAB/STik working...I mean it finally logged onto
> my service provider...now for the next question...how do you get IRC to
> work? I tried the IRC's included with the CAB file but they always say
> resolving host and then timeout...I tried changing the number to 1,2, and
> 3 but it didn't seem to make any difference...I also tried the alternates
> with the same results...am I missing something? Thanks in advance...

Sounds to me like you do not have the DNS (Domain Name Server) properly set in
the config, or, you are trying to resolve an irc host that does not exist. As
for the DNS, call your isp to find the ip address for it. Don't forget to
enclose the ip address in brackets! And setting 2 works best!
-gkelly@sat.net- GeeCK

--

```
|-|-------------------------------------------------------------------|-|
|o| From the Atari Falcon030 14/130 of Glen Kelly. |o|
|o| Internet/FTN Addresses: email - gkelly@sat.net FidoNet - 1:3807/142|o|
|o| AtariNet - 51:206/42 NeST - 90:302/2 MusicNet - 808:103/42 |o|
|o| Call Level 42 BBS @ 1-318-478-3960 from 1200-14400 bps, 24hrs./day |o|
|-|-------------------------------------------------------------------|-|
```

4927. Re: Any RLL-drive with Megafile 20?

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199603181938.a6616@a.maus.de>
Source record: 148688

```
>> I wonder if any RLL-drive can be used with a Megafile 20, or does
>> it have to be a Seagate ST225?
>
> From what little I know of RLL, it should work fine. However,
>I'm
>currently having trouble getting an ST225 to work in a Megafile 30, so I
>may be wrong.
> I'll post the solution once I've found it.

I can tell you. The MF30 is an RLL controller, your ST225 is MFM. Seagate RLL
drives have an "R" after the numeric code, as the MF30's original ST238R does.
Most MFM drives will not work with RLL controllers, the other way round works
fine. (The drives are the same, but RLL has higher data throughput. Some MFM
drive electronics can't handle it, some will get damaged.)

bye, Peter
```

4928. re: calling all stik users..

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <66starship@3rdplanet.com>
Source record: 148689

bbeck@lilfort.mlnet.com barked in U.COMP.SYS.ATARI.ST on 18 Mar 96:

b> It's almost impossible to find a ISP that supports uncompressed SLIP
b> anymore. Them there's that sign up fee if you switch providers...

Most US providers will give you anywhere from 10 hours to 7 days of free test account time; that was enough for me to find no less than 4 providers in Portland, Oregon, and even in Canada I would expect you CAN find a decent ISP if you're willing to call them voice and explain your needs. Of the 4 I found, one has a "you're on your own" attitude, 2 are "we'll help if we can but we don't know anything about Atari" 'tudes, and the one I settled on said "tell us what you need and we'll find out what the answer is." Not only did he get my money, he gets my full recommendation for ALL platforms if someone asks me who the best provider is in this are.

--

4929. re: calling all stik users..

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <64starship@3rdplanet.com>
Source record: 148690

bbeck@lilfort.mlnet.com barked in U.COMP.SYS.ATARI.ST on 18 Mar 96:

b> It's almost impossible to find a ISP that supports uncompressed SLIP
b> anymore. Them there's that sign up fee if you switch providers...

Most US providers will give you anywhere from 10 hours to 7 days of free test account time; that was enough for me to find no less than 4 providers in Portland, Oregon, and even in Canada I would expect you CAN find a decent ISP if you're willing to call them voice and explain your needs. Of the 4 I found, one has a "you're on your own" attitude, 2 are "we'll help if we can but we don't know anything about Atari" 'tudes, and the one I settled on said "tell us what you need and we'll find out what the answer is." Not only did he get my money, he gets my full recommendation for ALL platforms if someone asks me who the best provider is in this area.

Reply-To: starship@3rdplanet.com
--
| Gated at the UseNet<==>AtariNet Gateway at 51:205/311.0 |
| For more information send netmail to |
| gateway 51:205/311.0@atarinet.ftn |
| Support the EFF's Blue Ribbon Campaign! Fight Censorship! |

--

4930. re: booting from floopy after hd

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <65starship@3rdplanet.com>
Source record: 148691

Paul.Muehlbauer@flight.org barked in U.COMP.SYS.ATARI.ST on 18 Mar 96:

IT>> System: TOS 1.02 1040STF + Megafile 30 After I boot my STF
IT>> from the hard disk, I have to power off the STF and the HD
IT>> before I can boot from the STF floppy. Is there a way to do
IT>> this without powering off the STF?
PM>
PM> If you have an autoboot program such as Universal Item Selector (or
PM> many others) that set up the cold boot keys, you can do it that way.
PM> Newer versions of TOS have this built in. I'll even bet there's a
PM> 'cold boot' program out there, which you could click on & get a cold
PM> boot...

It's called COLDBOOT.PRG...

Reply-To: starship@3rdplanet.com
--
| Gated at the UseNet<==>AtariNet Gateway at 51:205/311.0 |
| For more information send netmail to |
| gateway 51:205/311.0@atarinet.ftn |
| Support the EFF's Blue Ribbon Campaign! Fight Censorship! |

--

4931. Re: Systems Solutions

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <827189965.26043@grasper.demon.co.uk>
Source record: 148692

```
On 14 Mar 1996 16:10:56 GMT ,Twas none other than Brian Lang who did state ....
> Does anybody know if Systems Solutions have an e-mail address or www page
> Thanx.

email : ssolutions@cix.compulink.co.uk
WWW : http://www.ssolutions.com

--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk
-----------------------------------------
```

4932. Re: Imperial drops Atari???

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: mcnaugra@vax.sbu.ac.uk
Message-ID: <1996Mar18.091357.1@vax.sbu.ac.uk>
Source record: 148693

In article <827151026_OASIS_@flinny.demon.co.uk>, Nick@flinny.demon.co.uk (Nicholas Flintham) writes:

>
> Well I just checked again.. its still there and its starting to get
> updated again :)
>
So it is! AFAIK the problem was disk space, at one point none of the mirrors were being updated because the disk just couldn't be written to. The Amiga and PC archives recovered, but obviously Atari was a lower priority.

There is another European mirror of Umich at ftp.switch.ch (can't remember the directory off-hand), which has always been up to date.

--
Ross McNaughton
mcnaugra@vax.sbu.ac.uk

4933. Re: Dungeon Master on PC ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: gordonm@uky.campus.mci.net
Message-ID: <4iibb1$f41@ns.campus.mci.net>
Source record: 148694

In article <314C9751.16F8@micronet.fr>, pp <little@micronet.fr> wrote:
>I loved playing Dungeon Master onmay Atari ST. Does this soft exists
>on PC ? How can I do to get it ?
>Thanks

Dungeon Master was certainly a ground breaking title. I am pretty sure it was released by FTL for the PC, but I think it looked pretty much the same as on the ST. However, Interplay did release an enhanced sequel as Dungeon Master II. You can check out a demo on:

http://www.interplay.com/website/sales/dmii.html

4934. Re: MagiC 4 hates ICD?

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: and@sun1
Message-ID: <4ij92q$8mt@newsserver.rrzn.uni-hannover.de>
Source record: 148695
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

R. Mellish (rm03@ic.ac.uk) wrote:
: I'm using ICD v6.0.7 drivers with an AdSCSI+ host adaptor. Is anyone using
: Magic 4 succesfully with this combo? Or do I need a new HD driver?
: Can I swap to another driver such as AHDI without reformating the HD?
: (I'm using BGM partitions.) Or do later versions of the ICD drivers work OK?

Some versions do, others not. Some versions of MagiC do, others not.
Instead of trying all combinations use HDDRIVER. You should definitely use
this driver anyway as it supports DMA background transfer.

--

ANDREAS KROMKE

4935. Re: Magic 4 and system clock

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: and@sun1
Message-ID: <4ij962$8mt@newsserver.rrzn.uni-hannover.de>
Source record: 148696
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

Phil Yeadon (phil@yeadontt.demon.co.uk) wrote:
: Can any one help?

: Whenever I run Magic 4 on my TT the system clock is moved back 2 years,
: ie from 1996 to 1994. This only happens on first boot up. So naturally I put

This depends on your ROM version. Different versions use different methods
for storing the date in the TT RTC.

--

ANDREAS KROMKE

4936. Re: WWW116 errors

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4ijoq3$c71@preeda.internex.net.au>
Source record: 148697

Mark Baker (mnb20@cam.ac.uk) wrote:
: Lovely sig, as were the other two copies. Any chance of a
: message to go with them next time?

Give the guy a break will ya! he's only a newbie!!!!! Give him time and
he will be ok.

sheeeeeesh!

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

4937. Hard Drives on STe

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: richardw@dma.org
Message-ID: <4ii9cl$37o@sally.dma.org>
Source record: 148698

Hello! I just recently got at a computer show here a 730mb SCSI hard drive along with a case to put it in. The case has the 50 pin centronics connectors. I am planning on making it as my drives E:, F: and possibly G: too. I have my Atari MegaFile 30 as my C: and D: currently. I have the LINK external device hooked up to the cable going from the MegaFile 30 to the SCSI hard drive with no problem. Then after that I have an external single speed cd rom drive (same type of interface - 50 pin centronics). I tried putting the ICDBOOT.PRG in the AUTO folder and then tried to format it. It only recognizes the MegaFile 30 as 0. I have the hard drive as 1 and the cd rom drive as 2. This was done for SCSI recognition, for 0-7 identifiers. Am I doing something wrong here or do I need more up to date software. By the way, my ICD disk I got has version 1.0 on it. I tried calling their BBS and the number has been disconnected. HELP...PLEASE! Send all responses via E-MAIL if possible, easier for me to get than trying to read all the USENET stuff.

Richard Wegner - richardw@dma.org

4938. Re: The STe

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4ijgsa$fon@m1.cs.man.ac.uk>
Source record: 148699

In article <31482A0F.29F5@insignia.co.uk>, Cheery Pip <abianchi@insignia.co.uk> writes:
>Richard Wegner wrote:
>>
>> I have a weird question about the STe. I recently got some chips put in
>> to make the serial port working, and it is great now. I noticed when the
>> cover was off that there were two ports on the left side near the
>> cartridge port. What are they for??? My dad said possibly a joystick
>> and someone else said a VGA monitor? If it is a joystick port, what kind
>> of one uses those? If a VGA monitor, why two? If neither, then what?
>
>From what I can remember they are analogue joystick ports.
>I don't remember seeing any hardware that uses them and you can't
>just plug in PC joysticks OR normal digital joysticks since the
>connectors are compact 15pin D-connectors.

However, you can connect Jaguar Powerpads, and use them in games
such as Zero-5, Rock'n'Roll Clams and various others. It is also
relatively simple to make the connector to allow you to plug in
2 standard 9-pin joysticks into each port. There are a number of
PD/shareware games that support these extra sticks, I believe.

The Falcon also has these connectors, and Moonspeeder from Compo
Software has an option to use an analogue joystick, so it must
be possible to connect one...

Anthony

--

------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v0.98
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
------------------------------------+------------------------------
NEWSFLASH: Falcon extension. 1.3 to be released tomorrow!!! (honest)
Generic STOS Fixer 1.0 also to be released today!!!
------------------------------------+------------------------------

4939. ST Format WWW pages

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: Alan Gauton <ag@spd.eee.strath.ac.uk>
Message-ID: <Pine.SOL.3.91.960318140831.2019A-100000@humpback>
Source record: 148700

Just noticed that Nick Peers is listed as editor of STF on their Web pages. Maybe the updates will happen more often (if not, I think Frank should get to do them!).

It really bugs me. I mean, STF News last updated 14 December. It's a bit of a joke, isn't it.

AG

Alan Gauton | Tel +44-(0)141-552 4400 x.2686
Signal Processing Division | Fax +44-(0)141-552 2487
Dept. of Electronic and Electrical Eng. | E-Mail ag@spd.eee.strath.ac.uk
University of Strathclyde, Glasgow G1 1XQ.|http://www.spd.eee.strath.ac.uk/~ag/

4940. Re: The STe

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: mbge4mdc@meehpb01.ee.man.ac.uk
Message-ID: <4ijgmv$r1j@yama.mcc.ac.uk>
Source record: 148701

In article <3149751C.6B9A@garonne.stortek.com>, Nicholas Bales <bales@garonne.stortek.com> writes:
> Richard Wegner wrote:
> >
> > I have a weird question about the STe. I recently got some chips put in
> > to make the serial port working, and it is great now. I noticed when the
> > cover was off that there were two ports on the left side near the
> > cartridge port. What are they for??? My dad said possibly a joystick
> > and someone else said a VGA monitor? If it is a joystick port, what kind
> > of one uses those? If a VGA monitor, why two? If neither, then what?

> * 2 special joystick ports that allow you to connect either:
> - 4 extra standard atari compatible joysticks (with a special
> adaptor
> - 2 proportional joystick (like on PCs)
> - 2 jaguar joypads
>
> These joystick ports are recognized by very few games and only
> appeared on the STE. You can very well live without them.

I assume the original poster meant the extended joystick ports, since they were confused with VGA monitor ports (same connector, different gender).

As was quite correctly stated, these ports will allow you to add 4 extra joysticks, which AFAIK only works with the game Dynabusters. Mind you, blowing up five of your friends (it also uses the "normal" ports) is worth it!

The Jag joypads are increasingly common in games (especially Falcon ganes - this also has the extra ports), though most allow them as an option. There are a few games that will only work with a Joypad, though.

In theory the ports could support 2 analogue (proportional) joysticks, or 4 analogue paddles (old rotary controllers), though little or nothing supports this. I believe that the version of breakout supplied with the falcon can use a paddle, but it's such a poor implementation of the game that I've never tried.

In theory again, one of the ports can also support a light pen (I'm working on that one...)

They could also support 4 digital paddles (well, actually dozens of the things, if you know what you're doing, but there's no need for it) - in particular Tempest 2000 on the Jag has support for a digital paddle (yes, I'm working on that one too)

In fact, the ports can also be used as an 8 bit digital output and an analogue input and/or 8 bit (I think) digital input - if you know what you're doing. Some of the screen expanders for the falcon use this fact to supply control information to the box at the back that does the hard work.

I think that covers everything <vbg>

Cheers,

Xav

4941. Any RPGs running on mono..?

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4ik2nl$d3e@teeri.jmp.fi>
Source record: 148702

Hi!

Sorry about the "unprofessional" question..;)

Are there any (preferably good) RPGs for the ST that run on high resolution? I'm looking for something like Ultima 5, AD&D-series and that kind of stuff.

Thanks for your attention! :)

- Jyri

4942. Re: Any RLL-drive with Megafile 20?

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: <>
Message-ID: <4ij5la$pa6@btmpjg.god.bel.alcatel.be>
Source record: 148703
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In article <4if5ai$cmq@news2.cais.com>, jdfalk@cyberNOTHING.org (J.D. "Five FAQs" Falk) writes:
>>In comp.sys.atari.st.tech, comp.sys.atari.st,
>> Jonas Hangvar <hangvar@lysator.liu.se> wrote...
>>> I wonder if any RLL-drive can be used with a Megafile 20, or does
>>> it have to be a Seagate ST225?
>> From what little I know of RLL, it should work fine. However, I'm
>>currently having trouble getting an ST225 to work in a Megafile 30, so I
>>may be wrong. I'll post the solution once I've found it.

I have a Megafile 30 and I replaced the ST238R with a 20MB NEC MFM drive.
I was able to format it at 30MB, but I had to change something in the
settings in the WINCAP file.
I will look it up for you. If you do not hear from me within a week, send me a
mail, just to remind me.

Regards, Peter

4943. Re: Magic 4 & ExtenDOS Pro

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <GCSXAGCQUP@dksoft.ping.dk>
Source record: 148704

In <NEWTNews.826918966.3572.rzb20@rzb20.amdahl.com> Roger Burrows wrote:

>To be strictly accurate, you can access the CD-ROM under MagiC4 with
>ExtenDOS Pro, you just can't access it from the MagxDesk desktop at
>this time. In other words, programs running under MagiC4 should 'see'
>the CD-ROM files OK. However, I recognise that this is not a long term
>solution, so I am currently working on an update to ExtenDOS Pro to
>support the extended calls, so that you _will_ be able to access your
>CD-ROM under MagxDesk.

Perhaps you don't need it Roger, but i can confirm your statement.
For those having troubles, try run a shell and access your CDROM drive
from there, then you'll see it works. Also you can exchange the desktop
with something else, (i tried Ease), and it's also work. Only problem
with Easy, it takes damn lot of memory, which is one thing we hardly can
live with during a multitasking system.

Anyway, back to the drawing board Roger 8)

Greets
Kim

Ps. Answers and questions in email, thanks.

--
/---\
| DK-Soft BBS phone +45 43 55 23 90 | Kim Andersen email kim@dksoft.ping.dk|
\---/
**** NOTE NEW PHONENUMBER ****

4944. FS: Icon CPX, Dominoes, Book Set

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: awatson@pacifier.com
Message-ID: <4ii9nv$1ja@news.pacifier.com>
Source record: 148999

This is all I have left of my Atari Software/Books!

Book Set by Abacus Books - All 3 books for $ 10
2 - Atari ST Internals (A MUST HAVE for Atari ST Programmers!)
#11 - Atari ST BASIC to C
#13 - ST Disk Drives: Inside and Out

Club Dominoes Game - $ 5
A great rendition of the game of Dominoes.
"3D" graphics and various game rules. By Info Works.

Newdesk Icon CPX - $ 10
Draw your own icons for TOS 2.05 or greater. Runs as a
CPX under Atari's XCONTROL accessory. By SDS Software.

Prices DO NOT include shipping.

If interested, contact Anthony Watson at (360) 694-1880
or leave E-mail to: awatson@pacifier.com

4945. New Cuban Music for Guitars Recorded on Falcon 030!

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4iicii$624@huron.eel.ufl.edu>
Source record: 149000

This is a new comercial recoding of new guitar music from Cuba.
The recording includes music for two guitars and flute and guitar.

Also peforming on the album is the best jazz Cuban guitarist
Jorge Chicoy. He has peformed with Joe Pass and michael Legrand.

The music is very relaxing and beautiful. This recording was done
on the Falcon 030 computer using Logic audio and Sony DAT.

Please get more information about the recording, artists etc.
from our WWW pages where you can also listen to samples from the
new album! You can also use lynx to read the pages.

You can also send e. mail for more info. Tapes are $9.95 (P&H)
included!

Flute and Guitar Page at:

http://www.freenet.ufl.edu/~afn14016/

=-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-
Raymond Lohengrin guitarist \composer
Newberry, Florida 32669,USA
afn14016@freenet.ufl.edu
Flute & Guitar published by Piper Publications USA
****
Atari Falcon 030 14 megs RAM
Quantum 540 megs SCSI
NEC 74-1 Multispin, Double Speed CD ROM
Apex Media
PH 4L Laser Jet
Logic Audio Digital Audio Recording System
=-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-

4946. -- Graphics card for STE --

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: andrea@sihp03.si.estec.esa.nl
Message-ID: <4ijd9r$fg4@info.estec.esa.nl>
Source record: 149001
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

HI ..

I would like to know what graphics card are available for the Atari STE 4Mbyte
(VME as well then !)

I just need more pixel (1024x768 as a minimum) but do not need the colors
, monochromatic is OK. Will a generic Multiscan EIZO monitor support
a new card .. (Yes I know I should check the range of frequency at home!)

Prices and company please ??

Any bad experience in running external graphics card and MIDI at the same time
??

Thnx for your time, and tips and suggestions .. !

Ciao,

---ENV---ENV---ENV----------------
Andrea TONI (andrea@so.estec.esa.nl) | | |
Solar System and Space VCO-->VCF-->VCA--> DUCATI 900SS
Science Division (SO) | | |
---LFO---LFO---LFO----------------

4947. Sell a Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: zdigas@jagor.srce.hr
Message-ID: <4ijpr7$geg@bagan.srce.hr>
Source record: 149002

Well I want to buy a Falcon so please send your offer if you got an extra one.

4948. Re: Magic 4 & ExtenDOS Pro

Newsgroup: comp.sys.atari.st
Date: 1996-03-18 00:00:00 UTC
From: Roger Burrows <rzb20@juts.ccc.amdahl.com>
Message-ID: <NEWTNews.827173867.12688.rzb20@rzb20.amdahl.com>
Source record: 149003

In article <pBAqcFS.jyoung57@delphi.com>, <jyoung57@delphi.com> writes:

> Roger Burrows <rzb20@juts.ccc.amdahl.com> writes:
>
> >the CD-ROM files OK. However, I recognise that this is not a long term
> >solution, so I am currently working on an update to ExtenDOS Pro to
> >support the extended calls, so that you _will_ be able to access your
> >CD-ROM under MagxDesk.
>
>
> I would hope this 'update' is a free patch being as I bought ExtenDos
> only recently and just now got a CD-Rom to find I can't use it under
> MagXDesk. I just load NeoDesk4 as the shell but this wastes valuable
> memory. Please keep us updated.
>
> Jeff
>

Most of my updates are free patches (e.g. 2.0 -> 2.1 -> 2.3). They typically include both bug fixes and additional functions. However, when I added major functionality (audio support) and a new manual in going from 1.2 to 2.0, there was a charge for this; I hope no-one thinks this is unreasonable.

Adding MagxDesk compatibility is a fair bit of work, and I was planning to make it part of the next major upgrade, for which there would be a charge. However, it's clear that people want it NOW :-), so I've rearranged my schedule to meet this. I also will not be charging for the upgrade, although perhaps I should be billing the MagxDesk folks :-).

Roger Burrows / Anodyne Software

4949. ST Upgrade Info Request

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: burgess@tc.pw.com
Message-ID: <1996Mar19.023038.22966@tc.pw.com>
Source record: 148755

I have a Mega STE (TOS 2.05), with a Seagate ST157N SCSI disk (48MB). I would like to replace the disk with one around 100MB, and was wondering what would be a good disk to put in it. Will a Quantum LPS 105S work?

I was also wondering what the differences are between TOS 2.05 and TOS 2.06. Is it worth the money to upgrade from TOS 2.05 to 2.06?

I also have a ST with a MegaFile 30 that I would like to upgrade with a larger disk. Will a Seagate a Seagate ST279R work with the MegaFile 30 controller?

Any help would be greatly appreciated.

Thanks,
Chris

4950. re: new cab!!! and oasis!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: martinr@martinr.hookup.net
Message-ID: <827285922_OASIS_@martinr.hookup.net>
Source record: 148756

```
--
>flaming the software authors is about the best way I know
>to encourage them to switch to the PC
My post asked specific questions about the new version and never
flamed the Authors in any ways . One of my questions will Oasis
work now with Magx far from being a tough question !
My other was , is Spider in this version as this is the only thing
preventing Oasis from being a completed program . As for your point of
authors going to the PC side that's always their options . I don't
have a problem with the registration side as I think as stated before
the price is alright . But on my system a Falcon you have to try out
all new versions of software first . You know to show you what i'm
talking about a friend has a TT with a Nova card and Oasis won't work
on his system . But he won't disconnect his card just to be able to
use Oasis . Maybe what is needed is a FAQ with some tricks we can use
to rectify these kinds of situation . I recently had to change
providers because my newsgroups were being read as a wilcard . So in
this group the other day I found the answer was as simple as putting a
* in your NNTP.DAT file after the group name . I asked Phil about this
at the time but he had never heard about this problem so here is a
case for the creation of a FAQ that would of save me the time of
switching services .
-------------------------------------------------------------------------
martinr@hookup.net ( Ottawa , Canada )
-------------------------------------------------------------------------
```

4951. Re: TOS 2.06 question

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: dba@jet.uk
Message-ID: <dba.827227979@YE>
Source record: 148757

ae490@ccn.cs.dal.ca (Mark J. Anthony) writes:

>I was wondering if anyone knows how to install TOS 2.06 in an Atari
>1040STE computer? Is it easily done, and if so, which way should the
>writing on the chips be facing (upside-down or right-side up when looking
>at the board from the front of the computer)? Do the chips also have to
>be in any particular sockets, or does it make any difference? I was also
>wondering if there's any chance of damaging the chips by installing them
>the wrong way. If anyone could help, I would be very grateful:-) Thank you.

TOS ROMS

ATARI STE (Tos 1.6, 1.62, 2.06)
These have 32 pin I/C holders.

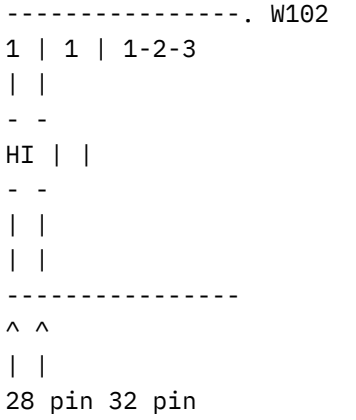
My 1.6 and 2.06 tos versions were both the same type (32 pin type 27C010A)
Here follows the jumper settings for other ROM/EPROM types:
From the STE Computer Field Service Manual (C302481-001 REV A Aug 91)

ROM Jumper settings:

ROM/EPROM Part type W102 W103 W104
(28pin) 27256 Don't care 1 and 2 N/C
(28pin) 27512 2 and 3 2 and 3 N/C
571001/27C1000/531000 2 and 3 2 and 3 2 and 3 (the default setting)
27010/571000/27C1001 1 and 2 2 and 3 1 and 2

The jumpers are located next to the HI eprom

W104 W103
1-2-3 1-2-3



Hope this helps

dennis

--
| Dennis Armstrong, CODAS division Joint European Torus
| Abingdon, Oxfordshire, OX14 3EA, UK
| tel ++44 1235 464871
| dba@jet.uk or Dennis.Armstrong@jet.uk

==
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==

4952. Re: Connecting Atari laser to PC******PLEASE READ******

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: Claus Brod <clausb@bbn.hp.com>
Message-ID: <314EA8FA.5DF5@bbn.hp.com>
Source record: 148758

Lou wrote:
>
> Is that possible in ANY way? PLEASE state all the possibilities there
> are! THANKS A LOT!!!!

The most reasonable way to do this is to use a small ST as the printer controller. The German magazine ST-Computer published a solution based on this idea a few months ago. It is mainly a software-based solution.

--clausb@bbn.hp.com----------
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>---------http://hpbmdd28.bbn.hp.com/~clausb --
Explicit permission required for distribution in Microsoft Network.

4953. Re: Fax/Modem Info Sought

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: daveb@mbha.demon.co.uk
Message-ID: <827320610_OASIS_@mbha.demon.co.uk>
Source record: 148759

In article <827064284_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

> In article <4i9421cuh1@mhafn.production.compuserve.com>
> Doug Finch <76337.1067@CompuServe.COM> said:-
>
>>Can someone please give me a short rundown on types of external modems or
>>fax/modems that will or won't work with Atari ST/STe/TT computers? I'm
>>ready to upgrade to faster unit, but from time to time I've seen warnings
>>from folks saying don't get ones with V-something numbers. Can someone
>>please advise a long-time telecom user, but one not familiar with various
>>model specs and why you can't hook them up to STs? Thanks for your answers.
>

I have used USR Sportster 14400 and Courier 28800 dual standard with my TT.
No problems with either, pretty much plug 'n' play. 28800 + fax Sportsters are
pretty cheap these days.

Hope this helps.

--

daveb

---
daveb@mbha.demon.co.uk

4954. Re: Codeheads

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: daveb@mbha.demon.co.uk
Message-ID: <827320830_OASIS_@mbha.demon.co.uk>
Source record: 148760

>jmh@io.org (Mike Harrison) inquired discretely:
>

>MH> Can anyone suggest a shareware file selector which they like
>MH> more that Little Green?
>

Hi,

I have tried UIS, Boxkit, STselect, LGS selector, Selectric, Freedom and just about every one available.

It is down to personal preference, I use Selectric all the time. Worth the tenner to register...

I don't know what the current version of UIS is... I may have an old one...

Hop this helps,

--

daveb

---

daveb@mbha.demon.co.uk

4955. FS: Atari 1040ST system

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: Derek Meyer <derekm@moscow.com>
Message-ID: <314E7B3C.2238@moscow.com>
Source record: 148761

The following is for sale, as a system. I prefer to sell everything together and not piece it out.

Atari 1040STFM
SC1224 Color Monitor
Supra 105 meg Hard Drive
Atari 1200 baud external modem
Mouse Master switchbox
Golden Image mouse
Panasonic KX-P1124 printer w/extra ribbons and paper
Tons of software, including:
Neodesk 3.0 w/CLI
GFA Basic 3.0
Mark Williams C
DEGAS Elite
Replay 4 audio digitizer
Interlink ST
Michtron BBS software
Dungeonmaster/Chaos Strikes Back
Utopia
Lemmings/More Lemmings
Ultima V
Beyond Zork
And many more titles, both productivity and entertainment

I am asking $450 for everything. I will pay UPS shipping in the continental U.S.

All software has original disks, manuals and box, except Mark Williams C, which has manual only (the way I bought it).

If interested, or for a more complete list of software, contact me at:

derekm@moscow.com

- Derek

4956. How do I upload to America ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: Movement <levon@cs.man.ac.uk>
Message-ID: <4imhe0$80b@yama.mcc.ac.uk>
Source record: 148762

atari.archive.umich.edu won't let me in ever, and all it's mirrors
either don't mirror atari or don't accept uploads. Is there another
ftp site which umich will pick up on ?

| Life has been unfaithful, and it all promised so so much |
| |
| http://www.cs.man.ac.uk/~levonj5/morrisse/morrinde.htm |
| levon@cs.man.ac.uk |
| On irc in #levon or #smiths |

4957. Re: New Obsession tables

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4imhik$hdo@m1.cs.man.ac.uk>
Source record: 148763

In article <4ik5tb$oqv@m1.cs.man.ac.uk>, lais@cs.man.ac.uk (S94) writes:
>Hej,
>Calling all obsessed Obsession players: bombard Merlin with requests for new tables,
>or we won't get any!!

Ahem... whoops. Forgot to give you an address. Let Merlin know your ideas and suggestions at:

ae359@dial.pipex.com

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
---
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

4958. lookin for warez !!!!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: as352@torfree.net
Message-ID: <DoI2MA.EFt.0.sheppard@torfree.net>
Source record: 148764

Hi
I have a friend in england who is in need of some atari st warez
as I have a pc I only know about the pc warez scene if some one could
point me in the right direction i would greatly appreciate it
Thanks.

Paul...

4959. Re: Falcon drive problems

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: "Netscape User @ lib131" <user@lib131.gateshead.ac.uk>
Message-ID: <4ims43$k0k@orac.sunderland.ac.uk>
Source record: 148765

Just ignore the problem, falcon owners should always use
kobold if you have it available.

Normal GEM DOS operations are far to slow in the first place.

4960. Re: Grendels Game Lists V44

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: "Netscape User @ lib131" <user@lib131.gateshead.ac.uk>
Message-ID: <4imsed$k0k@orac.sunderland.ac.uk>
Source record: 148766
Cross-posted to: comp.sys.amiga.games,sfnet.atk.atari,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.flight-sim,comp.sys.ibm.pc.games.misc,comp.sys.ibm.pc.games.strategic,sfnet.atk.amiga

Hey,
Stop reviewing PCs in this section. Atari owners regard PC
owners as totally freaks, and should not ask them for any help
whatsoever. They are an insult to the computer world.

PC's are now crap as far as I can put it.
And microsoft can also shove there heads up there arses as far
as they can go for starters.

4961. Re: Fully Compliant MOD Editor?

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4imgnc$h2e@m1.cs.man.ac.uk>
Source record: 148767

In article <4i5o6g$7k5@news1.io.org>, diehl@io.org (Eric March) writes:
>Right. I need a new MOD editor. One that supports all the standard MOD
>effect commands. I currently use ProTracker ST, and it's quite good, but
>it doesn't support any of the "E" commands except the Fine Volume Slide
>and Fine Portamento commands.

Is your copy of ProTracker registered? If not that would be one more reason why the developers didn't bother to continue work and implement the rest of the commands.

I have contact with the programmer of ProTracker (Karl Anders Oygard, that's with a slash through the "O") and I don't know how hard it would be to add support for these extra commands, but maybe we can convince him to dig out his assembler once more?

ProTracker users who wish to register ProTracker and get the full version can still do so thanks to a recent agreement between Karl Anders and Merlin PD in the UK. Seeing as Merlin still hasn't posted a press release regarding this, I'll post a temporary one in a separate artice. I was involved with arranging the deal so my information is more or less quite accurate.

> What I'm looking for needs to work on a Mega ST with a colour monitor.
>That automatically rules out StormTracker (which doesn't support any of
>the E commands at all anyway) and Oktalyser. It should also be
>relatively stable and, preferably, support the Replay 8 sampler cart for
>playback (which ProTracker does, but it cuts the volume way down) If
>possible, it should be interrupt independant (not use the VBI during
>playback) Anyone know of such a beast?

Audio Sculpture, perhaps? I can't say for sure if it does support "E" commands, although having used the demo I can only say it's very quirky. Some nice features though, like proper notation.

Octalyser is nice in that it uses a modular approach to replay, allowing different sound drivers to be used (choose the one that's best for your chosen application - e.g. all effects, fast replay with less effects etc.)

Too bad you have a MEGA ST. Why don't you get a secondhand STE? It won't cost that much and for soundtracking it'll blow the MEGA ST right out of the water (please don't be offended...)

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
----

lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

4962. SoftPC

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: dhend@rmplc.co.uk
Message-ID: <827343564_OASIS_@rmplc.co.uk>
Source record: 148768

Hi All,

Could anyone please give me a UK BBS or an FTP site etc. where I could get
my grubby little hands on SOFTPC.LZH?

I'm told it's a funky little emulator for the falcon.

Ta very much.

--

Yours etc.

David.

---

dhend@rmplc.co.uk
90:104/115@nest.ftn
2:440/375.3@fidonet.org

4963. Magazine DBA 13 or 14 for falcon

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: "Netscape User @ lib132" <user@lib132.gateshead.ac.uk>
Message-ID: <4imkk2$cu7@orac.sunderland.ac.uk>
Source record: 148769

R.E. DBA 13 or 14 MAGAZINE

Does anyone know where I can download 13th or 14th version of
the magazine for the falcon. I have tryed going to
ftp://ftp.cnam.fr/pub/Atari/Falcon/ but there only seems to be
magazines up to issue 12. Please help i am in need of the
latest news.

If you can help please reply to this message

Thanks
D.Rutherford

4964. Re: HELP!!!!!!!!!! Internet Software.

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <827304986_OASIS_@pcc-uky.campus.mci.net>
Source record: 148770
Body handling: HTML body converted to readable text

In article <827227730snz@dialin.zdv.uni-mainz.de>
dietj001@dialin.zdv.uni-mainz.de (Josua Dietze) said:-

>We should be GLAD about every move toward connectivity on a platform
>that is - let's face it - hardly supported anymore. We should be a
>little PROUD if some PC user finds it unbelievable that our machines
>are in fact able to email, to receive news and even to browse.

Just wanted to relay a personal experience...I recently switched Internet providers to get a better deal...I called to 1-800 number to sign-up and activate my account...the phone rep. (some young girl) got through the questionaire with no problems until she reached the part about what kind of hardware I was using (so they would know what kind of software/instr. to send in the sign-up kit). The conversation went like this:

Phone rep: "and what kind of system are you using, Mr. Hall...PC or Mac?"

Me: "well, actually I'm using an Atari..."

Phone rep: "Atari? Atari 2600? My older brother had one of
those-I didn't know you could use them to logon to the 'Net?"

Me: "no, its not a 2600-its an Atari computer"

Phone rep: "Really? I didn't know that Atari made computers...I thought they were a games company."

Me: "They produced some of the most innovative computer hardware in the industry until just quite recently...now 3rd party companies are taking up the slack where they left off."

Well, thats the long and short of it...I went on to deluge her with TOS advantages and the long history of Atari etc,...

--

_/_/_/

4965. Re: Connect VGA to ST

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: novatec@ivic.qc.ca
Message-ID: <4inaca$p6q@wagner.spc.videotron.ca>
Source record: 148771

h9104374@hkuxa.hku.hk (William) wrote:

>Hello,

> I am considering connect a VGA monitor to my ST (using high
>resolution only). I guess I need "mono detect, mono, horz sync, vert sync"
>and probably "audio in/out" from the monitor port of the ST. The problem
>is what should I do with the "mono detect"? Any suggestion? Any help is
>welcome.

>Best Regards,

>William

Hi William!
I just tried to do the same. ST Format no. 41 had a plan to do that.
Atari lead. VGA lead
pin 4 + 13 to pin 4,6,,7,,8,10,11
pin 9 to pin 13
pin 12 to pin 14
pin 11 to pin 1,2,3 via a 4700 Ohms resistance

I did that and got nothing...
I then took the resistance off and got a scrambled screen.
I will try to adjust the knobs inside the monitor to adjust the H and
V frequencies... May be it will do it...

4966. Re: Monitor question

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: novatec@ivic.qc.ca
Message-ID: <4inaoe$por@wagner.spc.videotron.ca>
Source record: 148772

aaron_b@gummo.oldham.gpsemi.com (Aaron Bousfield) wrote:

>Can someone do me a favor an tell me the pinouts of the Atari monitor port (13 pin din) as i bought it with no manuals. I am trying to wire it up to a RGB BBC monitor which i have the pinouts for.

>Thanks,
>Aaron.

>aaron_b@oldham.gpsemi.com

>_____

> Aaron Bousfield Characterization Eng { My opinions not }
> GEC Plessey Semiconductors Tel: 0161 684 4034 { those of GEC }
> Oldham, Lancashire Fax: 0161 688 7898
> United Kingdom, OL9 7LA aaron_b@oldham.gpsemi.com (work)
>
>_____

Hello Aaron,
here is the pinout for the monitor port

pins no.

4=Mono Detect
6= Green
7=Red
9=HS
10=Blue
11=Mono Out
12=VS
13=Ground

Pins 1,2,3,4,5,8,11 don`t connect.

4967. Re: Any RPGs running on mono..?

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: asmolar@smol.fast.net
Message-ID: <slrn4kughm.49.asmolar@smol.fast.net>
Source record: 148773

>Sorry about the "unprofessional" question..;)
>
>Are there any (preferably good) RPGs for the ST that run on high
>resolution? I'm looking for something like Ultima 5, AD&D-series and that
>kind of stuff.

Well, they're not the best, but Ultima 2 and Giligad (Shareware) both
run in Mono. Also there's an oriental themed RPG from Origin that
runs in mono, but I can't think of the name.

You also might want to look into a color emulator, I've tried a couple,
they're not incredible fast, but they work. They should be fast enough
for most RPGs, though.

--

Tony Smolar

---
asmolar@fast.net home email
tonys@nscs.fast.net work email
http://www.users.fast.net/~smol homepage

4968. Re: Xfig clone for Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4ilnuv$bjv@studs.sci.kun.nl>
Source record: 148774

In <4i9eas$6sk@utrhcs.cs.utwente.nl> borst@cs.utwente.nl (Pim Borst) writes:

>I am looking for an Xfig clone for Atari or a similar
>program that can export in Xfig format.

That might be _very_ hard to find. I don't think any Atari program
can export in Xfig format. You might have better luck in converting a
more common format to Xfig on the Unix-side.

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

4969. Re: ST Format

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4iman7$ek4@m1.cs.man.ac.uk>
Source record: 148775

In article <827060600_OASIS_@phil4.demon.co.uk>, phil4@phil4.demon.co.uk (Phil Hough) writes:
> In article <AD68F00A9668152AD@support.tachyon.co.uk>
> frank@support.tachyon.co.uk (Frank Charlton) said:-

>>I think it's safe to say that you're talking from your a**e. Sorry if
>>that's harsh (!), but I'm fed up to my back teeth with people such as
>>yourself predicting the imminent demise of STF. Certain people have been
>>doing this for 2 years now, and they're still wrong (Hello, Neal).
>>
>>ATB, Frank.
>>
>Well thanks a tonne, I might think twice in october when I'm asked to
>renew my subscription.... What I said was based on what I see each
>month, a thinner and thinner mag, and each time priced at 4quid25....
>This really doesn't inspire any great deal of confidence in me.

It's getting thinner because the market is shrinking, but then again AW makes a real effort and manages to produce a lot of quality reading material every month. Just like ST Review did, only better. How? More writers, more enthusiasm.

>Before you start saying that I want the mag to go down the drain: I
>have been buying STF since about issue 12, I know that its not since
>issue 1, but its pretty close. I have almost all of my back issues,
>and coverdisks from them. I've been subscribing since about issue 21,
>and don't really want to stop. But when you see mags like AW getting
>thicker and thicker, and STF going the other way it just doesn't look
>good, no matter what you say.

I think the current issue of AW (number 11?) has actually gone down by two pages, but as you say, is still a comparatively hefty title. I am pissed off that STF lost its once very high standard - and I've been buying it for a long time too, since issue 25 in fact (a whole YEAR before I even *owned* an ST - what does that tell you?!), so I know.

The price of 4.25 has been increasingly harder for me to swallow, and that would not be so if the content was as good as it used to be, regardless of page count.

If Frank and co. are wondering why people are *really* moaning about STF, they should take a look at some old issues (about pre-40/50ish, and learn a few lessons, or maybe ask themselves why Karl Brandt gave them such a telling off for their Desktopper review, for example.

I've seen the latest STF, and it looks a big improvement. If it hadn't gone down in the first place though we'd probably have an absolutely mindblowing magazine by now.

--

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
----
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

4970. Re: Booting from floopy after HD

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1903962018320001@47.85.0.99>
Source record: 148776

In article <199603141045.a63843@a2w.maus.de>, Ian_Taylor@a2w.maus.sub.org
(Ian Taylor) wrote:

> Hio,
>
> System: TOS 1.02 1040STF + Megafile 30
>
> After I boot my STF from the hard disk, I have to power off the STF and the
> HD before I can boot from the STF floppy. Is there a way to do this without
> powering off the STF?
>

If I want to boot from a floppy on my STFM, (TOS 1.04) I just put the
floppy disk in the drive, use the Control Alt (right) Shift & Delete keys
to reset the machine & then hold down the Control Alt (left) Shift keys
AFTER the floppy light comes on.

This allows autobooting floppies to take control.

You can do this even after the hard disk has booted.

This should work for TOS 1.02 also.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

4971. Re: Hard drive position

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: FRANCO <c2eyf931@Simpang.Raya>
Message-ID: <Pine.SOL.3.91.960319112622.14403A-100000@orion>
Source record: 148777

On Tue, 19 Mar 1996, Katherine L Ellis wrote:

> Hi I have a quick question.
> I would like to fit my harddrives in a tower.
> Can I put them verticaly in the tower or is it bad for the hard
> drives?
> Thanks.

The position of Hard Drive shouldn't matter. I have mine positioned
verticaly, I haven't had any problem with it!

[1;33m___
Franco Simanjuntak | "Comedy is simply a funny way of being serious"
francos@slip.net | -- Peter Ustinov
[0;37m

4972. Re: HELP!!!!!!!!!! Internet Software.

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: dietj001@dialin.zdv.uni-mainz.de
Message-ID: <827227730snz@dialin.zdv.uni-mainz.de>
Source record: 148778

In article <44e_9603120106@flight.org>
Paul.Muehlbauer@flight.org "Paul Muehlbauer" writes:

> As an Atari consumer, I could very easily have written those same
> words. I'm just plain stumped to see any malice, insult, or
> whatever, in his words??? I say this _not_ to disagee with you, but
> to try to find the insult, so I (& perhaps others) do not somehow
> also insult anyone??? I'm just lost here?

Well, you obviously caught me being a little unprecise; I really
should have quoted more text from the original article. I dont even
have it anymore, so I'd better stop criticising the author. Only thing
I remember was that it sounded to me like 'Why cant you Atari people
do something like the Netscape browser and stuff?'

> lazy' consumers, too! :) :) In fact, if I really tried, your &
> Martin's replies could almost appear insulting to us software
> consumers... That was not, of course, the intent of either of you,
> and we're all just having a pleasent conversation here... :)

Of course I do not, will not, in future or past, insult anybody in
this whole world B-). I didn't even felt INSULTED by that first
article; I just felt like being ACCUSED while being innocent.

> so I may not have worded my comments _exactly_ as Julian did. But
> hey, all we hear in the mass media is the wonders of Netscape, and
> how cool hooking up to the Internet is ... How can you blame the guy
> for wishing for the same thing for us Atari users? On here we see
> lots of problems using Atari on the 'Net. It might not be true, but
> it _appears_ the 'Net is easy on clones, impossible on Atari :)

Well, here we come to the point: what I'd REALLY like to see here is
a little more realistic approach of some Atari users.

Whenever I read or sense the sometimes hidden comparison between the
net packages for Atari and for the PC compatibles, I'm tempted to
stand up and ask people if they want to compare multi billion dollar
companies to convinced users that write internet programs because
nobody else does. Let us not loose our sense of reality here! Let's
not be impressed and made envious by publications that tell us what
to take for granted!

We should be GLAD about every move toward connectivity on a platform
that is - let's face it - hardly supported anymore. We should be a
little PROUD if some PC user finds it unbelievable that our machines
are in fact able to email, to receive news and even to browse.

Of course it is annoying if you want just load and run and are stuck with the Atari. But even then, what does it help to dream about 'plug and play'? A more positive attitude could be to support all constraints of improvement, to accept what is there and to help and get helped with any problem that comes up.

That is - I admit - the steep, stony and narrow road ... ;-)

> Internet, & I'm really wishing for a stable software package, to
> eliminate the _beta_ part of this equasion. I hear it's coming as
> fast as it can, so pardon the enthusiastic (if awkwardly stated)
> crys of, "Hurry up!" :) :) :) :)

Enthusiasm is one thing we really need, so dont excuse yourself for it :-)

--
So long, and thanks for all the fish

Josua Dietze
dietj001@goofy.zdv.uni-mainz.de

4973. TOS 2.06 question

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: ae490@ccn.cs.dal.ca
Message-ID: <4il7dn$ds2@apollo.isisnet.com>
Source record: 148779

I was wondering if anyone knows how to install TOS 2.06 in an Atari 1040STE computer? Is it easily done, and if so, which way should the writing on the chips be facing (upside-down or right-side up when looking at the board from the front of the computer)? Do the chips also have to be in any particular sockets, or does it make any difference? I was also wondering if there's any chance of damaging the chips by installing them the wrong way. If anyone could help, I would be very grateful:-) Thank you.

------/|---
-----|-|---------------- MARK ANTHONY ---------------|\--------
----O-O------ E-MAIL ADDRESS: ae490@cfn.cs.dal.ca ---|-|-------
-------------------- DARTMOUTH, NOVA SCOTIA --------O-O--------
----

4974. Re: Atari 1040ste with SLM605 as printserver in pc network

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <314EB807.446B@in.tu-clausthal.de>
Source record: 148780

See Topic Connecting Atari laser to PC....

Chritof

4975. Re: Okami offliner (was: Re: To Hallvard and others -

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <314e74b87b1f71@xs4all.nl>
Source record: 148781

Dave B wrote on Sun 17-03-96 22:02:

>Hi dave, pardon me for barging in...
>
>On a scale of 10, how likely do you think it is that Okami will handle nntp
>news and smtp mail soon?

Okami can handle smtp mail already.

--


```
_____________________________________________________________________
| | vertaler | translator | traductor |
| Jos den Bekker |Engels en Spaans|English and Spanish|espaï¿½ol e inglï¿½s|
|<josdb@xs4all.nl>|-----------------------------------------------------|
| | WWW: http://xs4all.nl/~josdb |
---------------------------------------------------------------------
```

4976. FS: 1040STf + SM124

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: Darius Taghavy <dart@ycrdi.com>
Message-ID: <314F0BE5.6484@ycrdi.com>
Source record: 148782
Cross-posted to: comp.sys.atari.st,rec.music.makers.marketplace

```
FS:
1040STf $110
SM124 $65
external DD drive $35
first owner, all original packaging, good condition
shipping extra
will offer discount on package deal
```

4977. FS: ST Internals/ST Disk Drives/ST BASIC to C

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: awatson@pacifier.com
Message-ID: <4imoun$hcl@news.pacifier.com>
Source record: 148783

This is all I have left of my Atari ST items:

3-book set includes: Atari ST Internals
ST Disk Drives
ST BASIC to C

Get all three books for $10 plus shipping!

Anthony Watson
awatson@pacifier.com

4978. Re: !!!!!!!!!!!!!!!!!!Connecting a SLM 605 to a PC??????????????

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: Harald Sch&#65533;nfeld <hs@undine.physik.uni-erlangen.de>
Message-ID: <314EF2D1.168C@undine.physik.uni-erlangen.de>
Source record: 148784

> How do you do it? Iï¿½ve heard of a program recently mentioned in the
> German "ST-Magazin". Could someone please tell me the name of this
> program and where to get it.

I'm one of the authors. If you can recieve uuencoded mail I can send
it to you.

4979. Pagestream and Printers

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: jnorton@ra
Message-ID: <4imr6a$24k@thoth.nilenet.com>
Source record: 148785

Is anyone using any of the following printers with Pagestream?

Epson Stylus2
HP Deskjet 660C
HP Deskjet 855C

Are there Pagestream drivers for these printers?

I thought about getting either an Epson Stylus2 or HP660C, but I didn't know
if they came with both black and color cartridges installed. Also,
whether or not they used the black when printing color instead of mixing
all the colors together to get black.

4980. Atari GEMULATOR '95 & CALAMUS SL for sale!!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: Thomas Main <tmain@appstate.campus.mci.net>
Message-ID: <314F0284.638D@appstate.campus.mci.net>
Source record: 148786

I have the latest version of GEMULATOR, with TOS 2.06 ROMs FS.
Also, the Oct. '94 update of CALAMUS SL.

Will sell both for $200.

Please reply via e-mail, as I don't often read this newsgroup.

Thanks.

4981. Re: Connecting Atari laser to PC******PLEASE READ******

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <314EB74E.41C6@in.tu-clausthal.de>
Source record: 148787

Lou wrote:
>
> Is that possible in ANY way? PLEASE state all the possibilities there
> are! THANKS A LOT!!!!

I jut see one posibility. That is to ue the ST as a Printer Server. You connect the seriel Port of the PC to the serial Port of the T and start Programming...

It hould be the easiest, to use a Postscript printer driver At the PC and filter the inputs from the serial Port through Ghostscript, before you forward it to the Printer.

May be this is one of the chaepest and most flexible sollutions to build an Poscript printer whith any possible Extentions like Hard Disk, lots of Ram and Lots of Ram (Pck030 with Frak...) and o on...

It could be, that there are alo other sollutions available, bit I never heared about them.

Christof

4982. Re: CONNECTING AN SLM 605 to PC

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <314EB7AA.2781@in.tu-clausthal.de>
Source record: 148788

see topic Connecting Atari laer to PC...

Christof

4983. Convert IBM mouse to ATAR

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960319090010296660@acpu.com>
Source record: 148789

Ben Hugh Weld <bhweld@capitalnet.com> asked:

B > Can any one tell me what the RS 232 9 pin mouse port
B > connector, pin out specks are.

I printed the following in our newsletter. I do not know whether it works, or not, but it should give you a start, anyway.
(snip)
The following are some instructions I got off one of the ST ftp sites about connecting the Microsoft mouse to the Atari ST mouse port. I believe the credit goes to Jeff Beadles on the Internet at <jeff@onion.pdx.com>.

How to hook an Microsoft mouse to an Atari ST.

No software changes are required. All it takes is creating a special cable between the mouse and the Atari.

I've been using a Microsoft mouse now for around 2 years on my 1040, with nary a glitch. It's so much better than the Atari mouse, I'd never go back. (IMHO)

Well, here is how to connect a Microsoft Mouse to an Atari ST. (520/1040) The Atari has a 9-pin D-type connector. The Microsoft Mouse has a rather strange connector on the end. To prevent having to cut the mouse cable up, I made this adaptor. If you still can't follow it, please let me know and I'll try to redescribe it. This does work for me. I've been using it for 6 or so months now [Note, it's been 2 years now!] with no problems at all. It does take some soldering skills, so if you're not so hot at soldering, find a friend to help.

As far as I know, this does not affect your Atari's warranty. However, I have not asked Atari.

Atari ST	Microsoft Mouse ST	expected signal
1	5	XB
2	3	XA
3	8	YA
4	9	YB
5	N/C	N/C
6	2	Left button
7	N/C	+5VDC (N/C)
8*	6	and also tie to pin 1 Ground
9	7	Right button

* = I am not sure why I have pins 6 & 1 tied together, but it does work.

The Microsoft mouse connector looks like this. This is the solder side, with the leads pointing up.

```
---------------
| 1 |
| 2 3 4 5 |
| 6 7 8 9 10 |
| |
---------------
```

If you can not use the connector, the pins are numbered as follows. This is the connector side from the Microsoft Mouse plug:

```
/------------\ This is a view at the front of the
connector.
/ Blank "KEY" \ It is where the plug from the mouse
would be.
/----------------\ The pin labeled 'n' is not connected.
| n 4 X 8 | The place labeled 'X' is filled, and
does not have a pin.
| 9 7 1 2 |
| 5 6 |
\ /
\------------/
```

(snip)
I apologize if this comes out making no sense.

"The Poor Deluded Soul" - tderrick@acpu.com

... A big enough hammer fixes anything
___ Mountain Reader II - #00000077

4984. [FS] 8 MB RAM card

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: damms002@acpub.duke.edu
Message-ID: <4imvnf$jqv@news.duke.edu>
Source record: 148790

I have a 8 MB ST-RAM card for TT030 for sale.

It plugs easily into the ST-RAM expansion bus of any TT030. As one might know, the ST-RAM is not quite as fast as TT-RAM, but it is more versatile and can be used by all applications any time. It does not depend on whether the programm uses TT-RAM or not.

This can be especially important if you try to run several applications under Magix or other multitasking systems.

The card goes new at Toad computer for 649.- US$

I'm asking 400 US$, obo.

Thomas Damms
DUKE University
damms002@acpub.duke.edu

4985. Printing under GDOS

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4imgvk$luk@tor.abc.se>
Source record: 148791

To: hsideras@mettav.demon.co.uk

Harry,

h> m> Are there any printer accelerators that works when you print under
h> m> GDOS/Speedo/NVDI? I use Everest.
h>
h> FPPrint, Fredwest, Outburst, Fastprnt (from Imagecopy/Fontkit). Or maybe
h> a printer spooler like Gemspool.

FastPrnt? Hmmm.... did that come with Imagecopy? I'll check... yes it
did! Lucky me... thanks!

[Some hours later]

FastPrint worked fine, but it didn't accelerate the output that much.
Which is the best spooler around?

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

4986. Re: gnzip and tar files.

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: elias@omicron.se
Message-ID: <4iminu$al1@sargas.omicron.se>
Source record: 148792

Christof Donat <cdonat@in.tu-clausthal.de> writes:

>Katherine L Ellis wrote:

>> What should I do . What parameters ? the documentation are not
>> really clear. I have a falcon.

>gzip -d blafasel.tar.gz

>tar -xvf blafasel.tar

Or even:

gzcat blafasel.tar.gz | tar xvf -

--
Elias Martenson ! When I come up with a good joke,
elias@omicron.se ! it will be here.

4987. re: new cab!!! and oasis!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: lpursell@bright.net
Message-ID: <827296100_OASIS_@bright.net>
Source record: 148793

In article <827285922_OASIS_@martinr.hookup.net>
martinr@martinr.hookup.net (Rick Martin) said:-

|You know to show you what i'm
|talking about a friend has a TT with a Nova card and Oasis won't work
|on his system . But he won't disconnect his card just to be able to
|use Oasis.

I don't want to get into a flaming session, I only want to point out that
I'm using Oasis on a TT with a Nova Card installed. Perhaps Oasis does
fail in a _Nova_ mode as I have not tried that, however it runs quite well in
standard TT modes and has for the past couple of weeks.

|So in this group the other day I found the answer was as simple as putting a
|* in your NNTP.DAT file after the group name . I asked Phil about this
|at the time but he had never heard about this problem so here is a
|case for the creation of a FAQ that would of save me the time of
|switching services.

As for the problems with the "*" that some of us seem to suffer with, that's
on your news servers end and really has nothing to do with NOS or Oasis. It
does not suprise me that Phil had not heard of it. Write your internet
provider and tell them that their news server software has a bug it in.
I did.

--

+---+
Lonny Pursell Atari Rules! E-Mail: lpursell@bright.net
If you understand or if you don't, If you believe or if you doubt,
There's a universal justice, And the eyes of truth,
Are always watching you. ENIGMA 2 - The CROSS Of Changes
+---+

4988. Atari HW and SW still available

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: Timothy Miller <millert@csee.usf.edu>
Message-ID: <Pine.SUN.3.91.960318234252.20109C-100000@grad>
Source record: 148794
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I have the following Atari-related items not yet accounted for. The
figures given are either what I would like to get. I have had offers for
some of these items, but I'm looking for more than what I've been given.

Mega II ST system: ($200 for all, OBO)

Mega II ST
Quantum 42 meg HD
Miniscribe 45 meg HD
ICD HD controller, software, and cable

Note: The Quantum sticks. If you want to run the Miniscribe without the
Quantum, you'll need a SCSI terminator, because the Quantum is acting as
a terminator for the Miniscribe.

Software with packaging:
(Make an offer for the whole lot or for individual items. Items are
grouped into the units that I would like to sell, but it's not carved in
stone.)

Warp 9, version 3.8 $15
Universal Item Selector III $15

Warp 9, version 3.75 $5

El Cal 2.2 $5
DB Calc II $5

Word Up $15

GST Macro assembler, version 1.0 $5

Orbiter $5

Lattice C, version 5.5 and 5.6 $100

Assem Pro $10
Laser C, version 2.1 $20

Just disks: (make an offer for the whole bunch)

ECO
Populous
Populous The Promised Lands
Silent service
Millennium 2.2
Sundog
Lisence to kill

Michael Jackson Moonwalker
The Real Ghostbusters
Tempest
Degas

Timothy Miller, millert@grad.csee.usf.edu Theoretical Linguistics
http://www.csee.usf.edu/~millert Music Theory, Computer Engineering

---

Cunning linguists are very skilled with their tongues.

4989. Re: re: new cab!!! and oasis!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: Brian-Roland Miller <brimiller@delphi.com>
Message-ID: <ZVHoMf+.brimiller@delphi.com>
Source record: 148795

Rick Martin <martinr@martinr.hookup.net> writes:

>My post asked specific questions about the new version and never
>flamed the Authors in any ways . One of my questions will Oasis
>work now with Magx far from being a tough question !

A couple points.
-
1) The new Oasis will be far and away the best integrated internet
connection pack for TOS so far, at a price that's got to be one of the
best bargains in computerdom. While constructive criticism is fine
(and encouraged), making references to the intelligence of the
developer is not wise, for you or other users.
-
2) Oasis is not yet complete - thus, some questions may not be answerable.
I don't understand why the alternative-OS (magiC, Geneva, etc.) crowd
doesn't understand that beta-testing on all these platforms in addition
to standard TOS (especially with the size of the development team) is
timely and expensive. The fact is, standard plain-vanilla TOS will
rule the day as the base level of compatibility until C-LAB, Medusa
and other TOS makers decide to choose one of the newer OSes as standard.
-
3) Patience is a virtue. Why not wait until the software is released,
ible? Sometimes, I think
that program authors shoot themselves in the foot by announcing programs
before they're generally available.
-
4) All this triping that you're engaging in will do one of two things - either
make it so software becomes a "surprise," as developers wait until release
before they share any information, or worse yet, will drive them to the
PC platform. Neither one of these is a desirable option, and I greatly
wish you would either put up or shut up. I don't want your hostility
ruining this release. If you want developers you can easily abuse, get
a
Pentium tower and a copy of Windows 95.

BR Miller
Boston, MA

4990. ProTracker registration

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4imha9$hap@m1.cs.man.ac.uk>
Source record: 148796

OK, this is *unofficial*, but I have background information and know Phineas Pope of Merlin personally (why have you not done this product information release yet, Phin'?!!) so it's very accurate. I hope :-)

****
Merlin
P.O. Box 77
Stroud
Gloucester
GL6 9YD
England

Tel: (+44) 01452 770133

E-mail: ae359@dial.pipex.com

Notes on registration as of 1996

UK registration of ProTracker ST is now handled by Merlin. A fee of 15 pounds brings you the following:

* Version 2.02 - the latest revision with all features enabled, including songlist for multiple modules in memory, and sampler support.

* Updated GEM player program/accessory.

* Full manual on disk, and a printed copy for your convenience.

* Official ProTracker sample disk with 102 sounds (the authors have decided to cut the final package down to two disks).

* Documented replay routines for inclusion in your own programs.

* Bonus Merlin sample disk.

* Complete Merlin user support service.

Overseas registrations welcome, please contact Merlin for details.

****

Happy tracking,

S.Lai
Department of Computer Science

The University of Manchester
Oxford Road, M13 9PL, England
----
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

4991. Re: Atari Word-Again Mk2.

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: "Netscape User @ lib132" <user@lib132.gateshead.ac.uk>
Message-ID: <4imm1n$e3q@orac.sunderland.ac.uk>
Source record: 148797

David Rutherford
19 Charnwood Gdns,
Sheriff Hill,
Gateshead,
Tyne ans Wear,
NE9 5SB

+44 (0)191 420 5118

Hi Nick,
Its david from gateshead college, just seen your
message and had to reply to it.

Got any new ****PD software!!**** worth copying as I just get
sick of looking through netscape on the macintosh.

You know what,
YOU CAN'T EVEN USE THE BLOODY IRC CHANNELS AT
THIS COLLEGE, ITS ABSOLUTELY CRAP. Thinking of getting a 28.8k
modem and getting internet access myself but the phone bills
would probably be worse than using BBS Boards.

Oh,yes
Can you send me that new demo when you recieve it (The
one thats 5 meg long - unfinished) and send it to me on those
blank disks that I set you a couple of weeks back.

D.Rutherford
(Intel outside ehh!!)

4992. Mtn.Soft Inventory Reduction Sale

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: awatson@pacifier.com
Message-ID: <4imop1$hcl@news.pacifier.com>
Source record: 148798

Mountain Softwares Inventory Reduction Sale

With Atari sales declining I am finding myself with a larger inventory of "The Recipe Box" and "Mountain Reader II" than I would like to have on hand. Therefore, I am offering the LOWEST PRICES I have ever sold these products for. But, you must act fast (sale ends April 15, 1996).

The Recipe Box (5.1) - Recipe Database/Meal Manager - $15.00
Mountain Reader II (2.9) - QWK/Bluewave Offline Reader - $15.00

Sale ends April 15, 1996!!!

Send your payment to: Mountain Software
6911 NE Livingston Road
Camas, Washington 98607

Demo versions of these products (and our other products) are available from any of the following sites:

WWW: http://www.pacifier.com/~awatson
FTP: ftp.pacifier.com:pub/users/awatson/ATARI
BBS: Bear Cavern BBS (360) 573-2054

Anthony Watson
awatson@pacifier.com

4993. Signum to WP conversion

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: fvdakker@sterbbs.nl
Message-ID: <8307-277089601@sterbbs.nl>
Source record: 148799

Is there a program avaliable that can convert Signum-files to WP-files
and vice-versa?

Greetings,

Frits.
Frits van den Akker, JFA Software, E-mail: fvdakker@sterbbs.nl
MajorNet: Program@STR Fido: Frits van den Akker@2:2802/221

--
|[From]==|
| Worldgroup Information Services Europe, WISE: +31 (0)181 - 640035 |
| Electronic European Clubhouse! Friends, Fun, Facts, Fiction & Files |
| 36 CD-Roms online: Atari, Macintosh, Amiga, MS-DOS, OS/2 Windows |

4994. Why hsmodem

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960319090010296 59@acpu.com>
Source record: 148800

chriswil@southern.co.nz (Chris Wilkinson) spake thusly:

CW> I still get 1670cps on zipped stuff

So do I, approximately.

CW> and as much as 6000cps on text

You do??!!! I haven't done any text for a while, but I am d**n sure
that I never got 6000cps - my eyeballs would have dropped on the
floor! You did say 14.4 in your message, which is what I have. Most
people here have reported approx. 1800cps, which is what I remember.
Tell me more.

"The Poor Deluded Soul" - tderrick@acpu.com

... Life is short: eat dessert first!
___ Mountain Reader II - #00000077

4995. FS: Spectre GCR & XoR

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: nao@interport.net
Message-ID: <nao-1903961827410001@nao.port.net>
Source record: 148801

FOR SALE

*Spectre GCR w/ROM, cable etc. - Macintosh emulator for Atari
$45

*Dr.T's XoR - Universal synth patch editor and libralian for Atari
$65

Prices include shipping fee. Both for $100.

Please respond by e-mail.

Naoyuki (Brooklyn, NY)

4996. Re: TIME BANDIT on STe

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.PMDF.3.91.960319143127.18365A-100000@acs2.byu.edu>
Source record: 148802

ygjhgjh

```
||| ---------------------------------------------------------- |||
/ | \ FELIPE PINTO @ BYU . UT . US . WINTER . 1996 / | \
-------------------------------------------------------------
ATARI FALCON 030 4MB RAM 85MB HDD, FULL A/V STATION UPGRADING SOON!!!
```

4997. UIS (was Codeheads)

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9603191400102967l@acpu.com>
Source record: 148803

daveb@mbha.demon.co.uk (Dave B) spake thusly:

DB> I don't know what the current version of UIS is... I may have
DB> an old one...

The latest version, 3.32, /is/ old. 3.32 was a patch to make it work on the TT - about 1991.

OTOH, uis only misses a couple of features that I would like: the ability to hold the scroll position between calls. With large directories, scrolling down for each of many files (between actually reading them, for instance) gets to be a drag. I heard that one or more of the non-US ones would 'hold position' - which ones? And I would like having (or hooking into) a text viewer with clipboard support, in addition to other advanced features. Is the author of Superview listening? If Superview had clipboard support, and would hook into UIS, I would be extremely happy. At least until next week :). Then I would want a picture viewer (*all* formats supported, naturally :). Hooking ImageCopy into UIS would go a long way in this area.

I have heard rumors of a v4 of UIS, but I am not holding my breath.

"The Poor Deluded Soul" - tderrick@acpu.com

... The only stupid question is the one you're afraid to ask.
___ Mountain Reader II - #00000077

4998. Re: ST Format

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: stclub@cix.compulink.co.uk
Message-ID: <DoJGCz.L98@cix.compulink.co.uk>
Source record: 148804

> Has ST Format finally bitten the dust?
>
> It isn't taking fresh subscriptions.

Issue 80, page5 (first column in the footer):

12-issues: £45, etc

Not cheap, and a lot more than the old £30 rate, but for those who prefer the style it compares well with £56 for Atari World with their monthly disk.

How much are they asking for renewals?

Paul
ST Applications
http://www.compulink.co.uk/~sta/

4999. Re: ST Applications - free copy at http://www.compulink.co.uk/~sta

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: stclub@cix.compulink.co.uk
Message-ID: <DoJGD1.L9u@cix.compulink.co.uk>
Source record: 148805

> >You can browse or download the latest issue of ST Applications
> magazine >at http://www.compulink.co.uk/~sta.
>
> How about a downloadable HTML file in the STApps conference on
> Cix...?
>

Done! Email stclub@cix to be joined.

Paul

5000. Re: ST Format

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: James Marson <ley5jm1@lzn1.nott.ac.uk>
Message-ID: <4in5kt$hk6@griffin.ccc.nottingham.ac.uk>
Source record: 148806

I think people should realise that it's not STFs fault that it's had to shrink a lot recently. Compare STF with some of the Amiga mags with similar readerships (Amiga Power ?) and that has about the same number of pages and is about the same price. I would like to know though, if the price of paper ever does go back down, will the price of the mag fall, and the page count go back up.

On the WWW site, I would appreciate it updated a bit more often as well, and like to see the latest issue plugged on it a bit more heavily as well. The FTP site could also have on it all the PD stuff that they have reviewed - now that would be useful - even if it was a month or so after the reviews, just to keep the PDL's happy.

Oh well,

that's enough from me,

James

5001. Re: CAB: the problems continued

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: nick@iipmail.demon.co.uk
Message-ID: <827350984_OASIS_@iipmail.demon.co.uk>
Source record: 148807

In article <826980488_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

>...but be patient anyway, especially with graphics turned on. It took me
>ten minutes or more to get Toad's homepage up with graphics on the
>other day. (Okay, probably a bad day).
>

Thanks Guy... I did get to the Yahoo page, after about 15mins! It has
taken me that long using Netscape before too! I know it's a popular
destination. When trying other URL's though I have only acheived blank
pages. I know there was discussion in this newsgroup before on the
subject, though I must not have taken it in then, so what else am I
doing wrong?!

---
nick@iipmail.demon.co.uk - just a plain vanilla falcon

5002. Hard drive position

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960319000335.8179A-100000@mhc.mtholyoke.edu>
Source record: 148808

Hi I have a quick question.
I would like to fit my harddrives in a tower.
Can I put them verticaly in the tower or is it bad for the hard
drives?
Thanks.

5003. FS: Atari ST software (games, graphics)

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: Dale & Karen Dobson <73637.3457@compuserve.com>
Message-ID: <4il87t$7ef@dub-news-svc-4.compuserve.com>
Source record: 148809

I've got a number of Atari ST software packages from the 1987-1989 era
for sale/trade, all legal and in original packaging:

Atari's Neochrome
Cyber Paint
Cyber Studio
Hybrid Arts' EZ-Score Plus

FTL's Dungeon Master
Sierra's Leisure Suit Larry 1
Sierra's Police Quest 2
MichTron's Time Bandit
MichTron's Airball
SSI's Phantasie
Atari's Joust
Electronic Arts' Skyfox

I've also got a couple years' worth of ST-LOG and Atari Explorer
magazines from the same period if anyone's interested - they might be
valuable for nostalgia purposes but probably not worth the shipping cost.

I'm asking for $10 per package (shipping included), but will consider
offers or trades of old Atari 2600 videogame cartridges/new Atari Jaguar
cartridges. Reply via E-Mail if you're interested. Thanks!

-- Dale Dobson
73637.3457@compuserve.com

5004. Convert IBM mouse to ATARI

Newsgroup: comp.sys.atari.st
Date: 1996-03-19 00:00:00 UTC
From: Ben Hugh Weld <bhweld@capitalnet.com>
Message-ID: <4il3ro$961@news.capitalnet.com>
Source record: 148810

Can any one tell me what the RS 232 9 pin mouse port connector, pin out
specks are.
ie. which pins carry what?
I am particularly interested in which pin is +5v and which one is ground.

```
_____________
/ 1 2 3 4 5 \
/ 6 7 8 9 \
```

My ATARI mouse died and I have to convert one from an ibm.

5005. Re: ST to Postscript conversion...

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.409.000EB5E6@cfcsc.dnd.ca>
Source record: 148705

In article <1996Mar18.114348.25657@etek.chalmers.se> Hakan Eriksson
<e5he@etek.chalmers.se> writes:
>Hello!
>Is there a way to convert data sent to the printer to a Postscript file,
>like in some UNIX programs?
If you are sending data to a postcript printer, programs like PageSTream
and Calamus allow you to print to file, rather than the printer, thus creating
a postscript file.GDOS programs such a NVDI also allow to create a "print to
file" driver that will also create a postscript file, whicvh can later be sent
to a postscript printer.
I myself am looking for a program I can use to print a Calamus file to my
SLM804, with out having to install Calamus on my ST (I have it installed on my
Falcon).
Does anyone know of a program that will do this? (print a CDK to my SLM?)
thanks.merci

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CFCollege, Toronto, Ontario, Canada===Qu&#65533;bec dit oui, Qu&#65533;bec dit non===
ken.macdonald@canrem.com, Qu&#65533;bec, la nation dans le pays du Canada

5006. compendium disk

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: bh@okcforum.osrhe.edu
Message-ID: <4ip2l5$17c@norm.uoknor.edu>
Source record: 148706

>mmarion7@ua1ix.ua.edu (Mike Marion)

>Let me tell you MY story!...
>
>Once upon a time a foolish Atari User wanted to browse the World Wide Web.
>
>Figured I can read the docs so - Bought the Atari Compendium disk from Toad.
>
>there are no NO! NADA instructions!

I, totally, see your problem! You cannot read the docs, at all!
I, also, purchased the compendium CD from Toad. There are lots and lots of
docs for the Linux files on that CD. Everything is in the /files/linux.68k
folder, there is even a faq included. I'll grant you that some of the
docs are in .tar files and some are compressed (with a .z extension), but
there are lots of instructions included!

Bill

5007. atari

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: Jean-Jacques Balet <balet@uni2a.unige.ch>
Message-ID: <315084FB.459F@uni2a.unige.ch>
Source record: 148707

vends atari complet + imprimante 1400ff
balet@uni2a.unige.ch

5008. Re: MagiC 4 hates ICD?

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: jpartner@track83.demon.co.uk
Message-ID: <960320Z222858.038jpartner@track83.demon.co.uk>
Source record: 148708
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

> I'm using ICD v6.0.7 drivers with an AdSCSI+ host adaptor. Is anyone using
> Magic 4 succesfully with this combo? Or do I need a new HD driver?

I was usind 6.4.2 on a Falcon, and didn't get as far as you - during the Magic boot sequence, I got a 'Fatal Gemdos error - system halted' message :-(

> Can I swap to another driver such as AHDI without reformating the HD?
> (I'm using BGM partitions.) Or do later versions of the ICD drivers work OK?

Mine was a later version, and it didn't work. I switched to HD-Driver 4.x and all is well now. I was told that I'd need to re=partition, etc, but thankfully that was not the case.

James
--

□
InterNet: jpartner@cix.compulink.co.uk NeST....: 90:100/101.0@nest.ftn
jpartner@track83.demon.co.uk FAN.....: 95:150/106@fanfiles.ftn
□

5009. calling all stik user

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960320140010297 31@acpu.com>
Source record: 148709

starship@3rdplanet.com (Rich Tietjens) spake thusly:

RT> Most US providers will give you anywhere from 10 hours to 7
RT> days of free test account time; that was enough for me to find
RT> no less than 4 providers in Portland, Oregon, and even in
RT> Canada

RT> the one I settled on said "tell us what you need and we'll
RT> find out what the answer is." Not only did he get my money,
RT> he gets my full recommendation for ALL platforms if someone
RT> asks me who the best provider is in this area.

Okay - don't keep us in suspense. Who?

We had the local guy from Primenet at our Feb user group meeting here in Boise. He is an enthusiast, and certainly was not interested in shining us on. (He did find it necessary to defend M$ against the incendiaries that are routinely thrown in their direction at our meetings. Maybe we should vary our program a little - my sister's Mac offers a fairly large and funny target....) He has been working with our librarian on getting CAB/STiK working and available to Atari/Primenet users.

"The Poor Deluded Soul" - tderrick@acpu.com

... Just hand over the chocolate and nobody will get hurt.
___ Mountain Reader II - #00000077

5010. Re: NOS no received news solved

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <827442948_OASIS_@tripnet.se>
Source record: 148710

In article <826930658_OASIS_@martinr.hookup.net>
martinr@martinr.hookup.net (Rick Martin) said:-

>What's 1.4unoff3 ?

NNRP software that runs on a news server.

For more info have a look at:

http://www.math.psu.edu/barr/INN.html

--

Kenneth Medin kennethm@tripnet.se

5011. FS: Atari ST software

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: jcalkins@CetLink.Net
Message-ID: <4iq5p7$k5m@moltar.cetlink.net>
Source record: 148711

All offers considered

Word Writer ST $15
Aegis Animator ST $10
Silent Servce $10
Sky Fox $10
Super Huey $7
Micro League Baseball $10

>>
Jim Calkins Internet: jcalkins@cetlink.net
Systems Developer Work: 704 383-3337
First Union Home: 803 366-8505
WEB: http://www.cetlink.net/~jcalkins/home.html
Music samples and more!
<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<

5012. Re: Calling all stik users..

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <rojewski-2003961656120001@204.245.16.122>
Source record: 148712

In article <3146bc341d030b2@lilfort.mlnet.com>, bbeck@lilfort.mlnet.com
(Brad Beck) wrote:

> Does it support PPP yet. It's almost impossible to find a ISP that supports
> uncompressed SLIP anymore. Them there's that sign up fee if you switch
> providers...
>
>
Brad,
Primenet (US) supports uncompressed SLIP and PPP. You just have to call
them and ask them to turn off compression for your userid. I haven't
talked to other providers, so I don't know if I fortunate or not...

5013. FS: Atari Clone Desktop & Notebook Computers

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: tj@godfather.com
Message-ID: <4iq65s$4j@news1.emplink.net>
Source record: 148713

Come see the GodFather Computer, Inc. WWW pages at:

http://www.godfather.com

See the Whats New section for up to date pricing on Apple PowerBook and MagicMac bundles we are offering. We also sell refurb and used Apple PowerBooks that can be bundled with MagicMac to make an inexpensive Atari TOS compatible notebook.

Remember the Atari STBook that Atari was making. Well that never happened to my knowledge but an Apple PowerBook/MagicMac bundle is a great unit to look at.

We also sell Apple Desktop Atari TOS solutions. We are a complete Apple VAR. We also sell the very popular Gemulator from Branch Always Software. Together with our excellent Pentium Computer Systems, they make for great upgrade paths for the older Ataris.

Keep us in mind for your next Atari Clone Need.

Tom
GodFather Computer, Inc.
"Knocking Off The Competition"
510/417-6809

5014. Atari Clone NoteBook specials

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: tj@godfather.com
Message-ID: <4iq682$4j@news1.emplink.net>
Source record: 148714

We are an authorized Apple VAR selling Apple PowerBook MagicMag Bundles. We offer both new and refurb Apple powerbook computers.

Special PowerBook 190cs Dual Scan Color PowerBook w/8MB Ram, 500MB Hard Drive, System 7.5.x, and MagicMac for $2219.00.

Other models available

Tom
Godfather Computer, Inc.
510/417-6809

5015. Cherry Fonts?

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: Jim DeClercq <jimd1@primenet.com>
Message-ID: <4iqbm9$a5d@nnrp1.news.primenet.com>
Source record: 148715

Is Cherry Fonts still in business? I am looking for Garamond and Ice for Calamus, and dimly remember the Cherry versions of those to be particularly good looking.

--

```
_____________________________________________________________________
jimd1 __ __ ____ ___ ___ ____
jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___ /
```

5016. Terminal program for the ST wanted

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: Hygeia360BC <ttown@luna.cas.usf.edu>
Message-ID: <Pine.SUN.3.91.960320212253.26802A-100000@luna>
Source record: 148716

Subject says it all, if you have a terminal program for sale please email
me with your asking price and its features. Thanks.

Hygeia 360 B.C.--->--->--->--->--->--->--><>---<---<---<---<---<--- Mt. Olympus
Terrence Town ttown@luna.cas.usf.edu

5017. Re: Flash question

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: Jim DeClercq <jimd1@primenet.com>
Message-ID: <4iqd8t$btp@nnrp1.news.primenet.com>
Source record: 148717

Walter Hellman <hellman@teleport.com> wrote:
: Hello All,
: For those of you still using Flash: Have you found a way to get
: a block of text from the buffer to the terminal screen without all that
: extra garbage that comes in when you do "upload block"? The garbage
: characters outnumber the text characters about 4-1. I am on a UNIX
: system, generally using pine, and have found how to get rid of the
: garbage, but not how to avoid it in the first place.
: Thanks for any help.

Ummm: Right under/over the menu item for Upload ASCII is Upload X Modem.
First, at your unix shell host prompt, type rx foo.bar, and wait for some
words to appear. Then, hit the left mouse button to get the pulldown
menus, and select Upload X Modem. That will produce a file selector, and
you select the file that you have previously typed and saved.

If all goes well, you will soon have a file named foo.bar on your unix host.
In pine, with the cursor in the text area, in compose mode, hit ^R, then
^T, which will produce pine's file selector. That file you just uploaded
may be in your mail directory, your home directory, or elsewhere,
depending on what directory you were in when you typed rx foo.bar. You
might try typing pwd before typing the rx bit, to see what directory it
will go into. Anyway, find foo.bar, hit s to select it, and the next
thing you see is the compose screen with your text neatly inserted.

It may have a string of padding across the bottom. That is a setting for
flash x-modem. You either get a string of control z or a size byte to
round out a transfer block. ^K will delete that line.
--

---_-------------------------
jimd1 __ __ ____ ___ ___ ____
jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___ /

5018. WWW Assitance With CD ROM

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: nurmix@gateway.ecn.com
Message-ID: <4iqhic$1u5@gateway.ecn.com>
Source record: 148718

Just a little note to Atari users running STiK/CAB:

I just purchased a book called "New Rider's Official World Wide Web Yellow Pages" that came with a CD ROM. This CD ROM contains all the web sites that are listed in the book in HTML format. So, I put it in my CD ROM drive, fired up the Falcon, logged on to my Internet SLIP provider with STiK, and then, once within CAB, I just loaded the "Welcome" document from the CD ROM. I was then presented with a "web page" listing the various catagories on the CD ROM. After choosing a catagory, I was then shown the web addresses and info about more WWW sites than I could count. And finally, having chosen a good site, I simply clicked on it's name, and CAB took me there.

This is very handy, and works quite well. Now I've got a huge list of web sites just a mouse click away!

If you are running CAB/STiK on your Atari, AND have a CD ROM drive hooked up, I highly recommend you get this book/CD ROM! It cost me about $25 (US) at my local Fry's Electronics. And I'm sure you can find it in any good computer store. It's the 1996 edition, and it's by New Riders.

Now if only CAB worked a little better... <grumble grumble>

Paul Nurminen

Internet E-Mail: Nurmix@ecn.com

5019. Re: How formating a ZIP medium?

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: orres@teleport.com
Message-ID: <4iqheg$as2@kelly.teleport.com>
Source record: 148719

A new product from Oregon Research called Squirrel ZIP/JAZ Tools has just been released. Under license from Iomega it provides full function Zip and Jaz disk management including formatting, read and write protect/unprotect, password protect, temporary unprotect, software eject and more. For more information contact Oregon Research in North America or HiSoft in Europe.

Bob Luneski
Oregon Research

5020. Re: NetHack 313 G D problem!

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: huth@stack.zfe.siemens.de
Message-ID: <4iogns$qt5@salomon.zfe.siemens.de>
Source record: 148720

Jyri-Pekka Hovila (jhovila@muikku.jmp.fi) wrote:
> HiHi!

> I just got NetHack 3.1.3. GEM rev. D. After starting, it asks me my
> name, and after that it prints "Cannot create lock file" on the gray GEM
> screen background. Then it asks me what type of a character I want to
> play, and finally bombs me with two beautiful bombs..:(

> I'm using Mega-ST 4 with TOS 1.02, B&W monitor and a 40 meg HD.

> Got any idea what could be wrong..? Thanks! :)

Look into your nethack.cnf file and make sure that all the pathes are valid.

HP
---------- cut here 8< ----------

5021. Re: Another DM Question

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: gccornelius@its.dundee.ac.uk
Message-ID: <gccornelius.26.0012398B@its.dundee.ac.uk>
Source record: 148721

>As far as I know (I have tried many combinations) it is not possible to make
>ful bombs. If you figure out how to make one please post it. Good luck!
>--
I have made ful bombs in the past (not in real life, obviously), but I cannot remember how to make them now. Sorry. I know that the symbols have certain meanings, for example there is one for fire, and there is also a symbol combination for making potions (as far as I can remember). The symbols needed could be a combination of the two, but I really can't remember since its been about 6 years since I completed DM and 5 since CSB. I have them written down at home (about 500 miles away), and will try to remember to bring them back when I return from there in a few weeks time.

Incidentaly, I never finished CSB completely. I got to the place where I was supposed to meet the Overlord or what ever he was called (shows how long it is since I've played it) and I could not find him. As far as I remember I got all 4 of the crystals or lumps of rock or what ever they were, and destroyed them. He never turned up, though, so I was left wandering around this area with nothing to do. After the excelent ending in DM, I was mightily disapointed. I wonder if the game went wrong somewhere, (I have an STE). Still, they are excelent games. Good luck with them.

Graham

Graham Cornelius

e-mail : gccornelius@its.dundee.ac.uk

5022. re: lookin for warez !!!!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <69starship@3rdplanet.com>
Source record: 148722

as352@torfree.net barked in U.COMP.SYS.ATARI.ST on 20 Mar 96:

a> Author: Paul Jones Address: as352@torfree.net
a>
a> Hi
a> I have a friend in england who is in need of some atari st warez
a> as I have a pc I only know about the pc warez scene if some one could
a> point me in the right direction i would greatly appreciate it
a> Thanks.
a>
a> Paul...

Sure, Paul, call your local office of the FBI (or the equivalent if you're outside the USA). They'll tell you all about warez...

--

5023. beta testers wanted

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <70starship@3rdplanet.com>
Source record: 148723

I have finished the first Beta version of the email import/redirect program and an associated program for using FIST with US providers. I'd like 2 or 3 people with AtariNet addresses in the USA (or Canada) to test this thing before I go for a full release; I'm using it now, and while it isn't pretty yet, it's error-trapped and probably won't cause your cat to grow feathers immediately.

Reply via email or netmail Rich Tietjens at 51:205/311.0@atarinet.ftn

--

5024. Re: ST Upgrade Info Request

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199603201957.a6659@a.maus.de>
Source record: 148724

>I also have a ST with a MegaFile 30 that I would like to upgrade with a
>larger disk. Will a Seagate a Seagate ST279R work with the MegaFile 30
>controller?
> Any help would be greatly appreciated.

Seagate drive types are easy to read:

The "R" says it's an RLL drive as required for the MF30 controller.
The leading "2" tells us it's a 5.25" half height drive, the same size as the
MF30's original ST238R. The rest of the numeric code, "79", means the drive is
79 MB _unformatted_ capacity, and will be about 62 MB formatted.

You need the drive's geometry parameters (heads and cylinders, sectors per
track always is 26).

The only DON'T case is if it is a 30 sectors per track 3000 rpm "slow spin"
drive - these don't work on Adaptec controllers like the MF30's RLL end.

bye, Peter

5025. Re: ST Format

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <10519_ashort@mettav.demon.co.uk>
Source record: 148811

This message from frank@support.tachyon.co.uk to All was spewed forth...
Hello Frank..

>> According to a writer in FN.STFORMAT/N.ST.FORMAT the official quote
>> is:
f> Who is "a writer", Al?

A bloke called Derrick Sanders... and he was backed up by Peter Carr. Another bloke called Glynn Dutson /has/ had his sub renewed this month though! Have you any ideas why some people are getting letters saying that they can't renew their sub.. yet some other people can? :|

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5026. Re: Christian User Group ??

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <10523_hsideras@mettav.demon.co.uk>
Source record: 148812

Hi Phil, on 16th March you wrote:

p> Organization: Compulink Information eXchange
p>
>> Just wondering if knows of an Atari Christian Group or similar.
p>
p> There used to be The Atari ST Christian User Group run by Joe Clemson
p> in the UK. It started sometime around 1992, and produced quarterly
p> magazines. The first six issues were on disk, and the next four were
p> printed. The group was suspended in 1994 as Joe had pressing work
p> commitments.
p>
p> The last I heard was that Joe hoped to get the group fully functioning
p> again sometime in the future, but this would have been over a year ago
p> now.
p>
p> I don't think he had an E-mail address, but if you want to contact him,
p> then please mail me.

Could you EMail me some contact details either here or on CIX and I'll see if
I can't chase it up.

TIA

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5027. Re: Grendels Game Lists V44

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: pkovanen@lut.fi
Message-ID: <4iofjg$nau@lut.fi>
Source record: 148813
Cross-posted to: comp.sys.amiga.games,sfnet.atk.atari,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.flight-sim,comp.sys.ibm.pc.games.misc,comp.sys.ibm.pc.games.strategic,sfnet.atk.amiga

Artikkelissasi <4imsed$k0k@orac.sunderland.ac.uk>, user@lib131.gateshead.ac.uk
hi¿½pisit...

>PC's are now crap as far as I can put it.
>And microsoft can also shove there heads up there arses as far
>as they can go for starters.

Hmm... user@lib131.gateshead.ac.uk
-----
onkos ti¿½mi¿½ musta lammas? Muistan tosin sarjan nimelti¿½ Inside Hermans Head,
mutta ti¿½mi¿½kin vieli¿½.

--
pkovanen@lut.fi, http://www.lut.fi/~pkovanen, http://mimosa.lut.fi/~arcane

5028. Re: Printing under GDOS

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: Frank Pawlowski <flp@straight-edge.mv.com>
Message-ID: <314F6DDD.20F8@straight-edge.mv.com>
Source record: 148814

Carl Lofgren wrote:
>
> Are there any printer accelerators that works when you print under
> GDOS/Speedo/NVDI? I use Everest.
>
> Any help?
>
> ---
> Email: Carl.Lofgren@abc.se
> ---
>
> ---
> * Kivi 1.41a *

Yes, OutBurST! and JetSpeed make a considerable improvement!

5029. 1stWordPlus to IBM PC HELP!

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: cggiles@bradford.ac.uk
Message-ID: <cggiles.19.000B2B72@bradford.ac.uk>
Source record: 148815

I have about 10Mb of 1stWord Plus files on my Atari 520STFM floppies (no HDD on my Atari) and I want to move the data to my 386 PC. Then I want to word process it with AmiPro or Word or Works (all Windows versions). Can anyone tell me how to do it, please?

I have a utility for the Atari, 'Blueboot', which rewrites the FAT on an Atari-formatted disk so that an IBM can read it. Unfortunately, it can only do it with blank disks - I lose all the data if I do it to a full one. Okay, I could get a bunch of new disks and copy all the files, but I only have the one disk drive and the first version of TOS, so you can imagine the number of disk swaps - we're talking several hundred separate files to copy!

Does anyone have a utility which will rewrite the Atari disk FAT so that it can be read by a PC, without scrambling the data?

Or could I somehow link my ST direcly to my PC with a cable and sent the files straight to the PC HDD? I don't have any software for this on my Atari.

Then there's the problem of getting the PC WPs to handle my IstWord+ files. I'm desperate not to have to change them to ASCII and thereby lose all my formatting. Is there a software converter available?

Thanks.

Chris

5030. ST PD?

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: glen@cbl.leeds.ac.uk
Message-ID: <31500A98.4AC3@cbl.leeds.ac.uk>
Source record: 148816

Can anyone tell me which is the best pd library in the UK?

5031. Re: The STe

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: mccallum@inwave.com
Message-ID: <mccallum-2003960943400001@port28.inwave.com>
Source record: 148817

In article <4i5dla$bhn@sally.dma.org>, richardw@dma.org (Richard Wegner) wrote:

> cover was off that there were two ports on the left side near the
> cartridge port. What are they for??? My dad said possibly a joystick
> and someone else said a VGA monitor? If it is a joystick port, what kind
> of one uses those? If a VGA monitor, why two? If neither, then what?

They are for the Atari "Power Pads" - the controllers used with the atari jaguar game console. I believe they were originally designed for enhanced joysticks that never appeared at the time of the STe peak. A few games use them, but not as many as one would have hoped... They can also be adapted to provide power to drives such as the IOmega Zip etc with a lot of tinkering. :)

5032. Re: gnzip and tar files.

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <31504E24.2781@in.tu-clausthal.de>
Source record: 148818

Elias Martenson wrote:

> gzcat blafasel.tar.gz | tar xvf -

AFAIK is gzcat a shell script. but there is another possibility for
files like

laber.tar.gz:

just use

tar -xvfz laber.tar.gz

This is not a shell script but an option of tar. For gzcat you need
something like a kornshell, or a bash. All you need to do for this is
set an Environment variable named PATH where the path of gzip is in it.

It is also possible to tell tar whitch packer to use, as long as the
packer accepts -d for decoding. I don't really remember how that works.
just RTFM...

Christof

5033. Re: Imperial drops Atari???

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <4iphbg$e0v@macondo.dmu.ac.uk>
Source record: 148819

I still have no problems getting on !
I use Netscape 2 via my web pages and its the same as its always been :-
seriously out of date but FAST!

-Simon

--
Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*

5034. ASPICE-HARTMUT RUFF

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <10517_ashort@mettav.demon.co.uk>
Source record: 148820

This message from coolens@kiho.be to All was spewed forth...

c> Does anyone know what happened to Hartmut Ruff, the author of a
c> really beautifull program: ASPICE for simulating analog circuits on
c> Atari computers.

ASPICE was developed on Archemedies RISCOS and ported to the ST later on
IIRC. Maybe you should ask in one of the Arch/RISCOS newsgroups? :|

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5035. MS Designs?? Bruce Noonan? How contact?

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: jnorton@ra
Message-ID: <4iptou$r2f@thoth.nilenet.com>
Source record: 148821

Does anyone know how to comtact him? I am looking for a driver for Pagestream for the HP855C printer. (He wrote a driver for the Epson Stylus2 color printer.)

Also, does anyone use Outburst? If so, then is there an e-mail address or phone number for the author in your package?

5036. 28.800 Modem

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: Karim El Founas <elfounas@student.fsa.ucl.ac.be>
Message-ID: <314FD47C.41C67EA6@student.fsa.ucl.ac.be>
Source record: 148822

I'm searching a good terminal emulator that couldwork with my
28.000 bauds modem on my Falcon. Is there a cpx control that could
set up the serial link at this spedd ?

Thanks,


```
_________________
/ Karim El Founas \_____________________________________________
| 34,Avenue Prince Jerome Bonaparte | 2/103 Avenue de l'Espinette \
| 1420 Braine-l'Alleud | 1348 Louvain-la-Neuve |
| Belgium | Belgium |
| Tel+fax : 032-2-384 17 93 | Tel : 010/45.27.15 |
| E-mail: elfounas@student.fsa.ucl.ac.be |
|_____________________________________|_____________________________|
```

5037. NVDI 4

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: Frank Pawlowski <flp@straight-edge.mv.com>
Message-ID: <314F6D4D.16D3@straight-edge.mv.com>
Source record: 148823

Does Anyone know how to contact the author of NVDI 4. I have several technical questions for him.

I have done some testing of OutBurST with NVDI and OutBurST speeds up printout considerably. Not as fast as JetSpeed though. I would like to make is so however and that is why I would like to get in touch with the author.

Frank
Straight Edge Software

5038. Help with TOS 1.4 needed

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960320190010297 52@acpu.com>
Source record: 148824

hentai@eri.erinet.com (OH NO!)

ON> I just upgraded my Mega 4 to Tos 1.4 and now several programs
ON> won't run. I've heard that there is a patch. If you have this
ON> patch, please e-mail it to me or tell me where to get it.

Actually, you need two little prgs, tos14fx2.prg and
poolfix3/poolfix4.prg. They both go in your auto folder - I put them
near the front. If they are not on your local bbs, they ought to be.
But they probably won't fix _all_ of your problems. If you can't
find them anywhere, email me and I'll send them.

What prgs won't run? I don't recall losing much when I went from 1.2
to 1.4. I am told that 1.4 was a real game-killer, though.

"The Poor Deluded Soul" - tderrick@acpu.com

... Everytime I know the answer somebody changes the question
___ Mountain Reader II - #00000077

5039. Re: Hard drive position

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <314f6348344a5a43@xs4all.nl>
Source record: 148825

Michael Grove (mgrove@owens.ridgecrest.ca.us) wrote:
>Katherine L Ellis <kellis@mtholyoke.edu> wrote:
>> Hi I have a quick question.
>> I would like to fit my harddrives in a tower.
>> Can I put them verticaly in the tower or is it bad for the hard
>> drives?
>> Thanks.
>
>Hi,
>One manufacture said they could be placed PCB down or on
>their sides. Another said that it should be PCB down or
>within 5 deg of the PCB being level. Most HD manufactures
>have an 800 number, give it a try.

I don't know what you can and can't do with the old 5,25" drives.
But the modern 3,5" drives can all be mounted and operated in _any_
position, upside-down, at 45 degrees, you name it. No problem.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

5040. Re: lookin for warez !!!!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <314f634a344a6044@xs4all.nl>
Source record: 148826

Paul Jones (as352@torfree.net) wrote:

>I have a friend in england who is in need of some atari st warez
>as I have a pc I only know about the pc warez scene if some one could
>point me in the right direction i would greatly appreciate it
> Thanks.

So. You are looking for atari st _warez_, now are you ?
Well, how can I put this nicely... maybe... *FUCK OFF !!!*

That nice enough for 'ya ?

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

5041. Grandad 1?

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <10516_ashort@mettav.demon.co.uk>
Source record: 148827

This message from a23432@useworld.com to All was spewed forth...

a> I've got past the T-Shirt :-)) but where the heck is the battery?

In the basement maze section..

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5042. HELP!

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <10518_ashort@mettav.demon.co.uk>
Source record: 148828

This message from shammass@expert.cc.purdue.edu to All was spewed forth...

s> it makes the sound like a key is pressed but no key is pressed. I

This may seem obvious.... but are you sure your joystick autofire isn't
switched on? :|

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5043. MagiC 4 and ICD (and CBHD)

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: rm03@ic.ac.uk
Message-ID: <4ipoer$adn@oban.cc.ic.ac.uk>
Source record: 148829
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Since I couldn't cure my problem with MagiC 4 and ICD's HD driver, I've now swapped to CBHD v4.55, which works very nicely, and also meant that I didn't have to repartition my drive. So much kudos to the authors of CBHD, since it works very well. And thanks to those who emailed me suggesting that I use it.

-- Robert Mellish (YSFC #20) rm03@ic.ac.uk `Who Knew?'

5044. test - please ignore

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: a23432 <a23432@useworld.com>
Message-ID: <4iakrj$5op@useworld.com>
Source record: 148830

testing ...

5045. UNIX for GEM?

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: zan660@usa.pipeline.com
Message-ID: <4ioa2o$i8t@news1.h1.usa.pipeline.com>
Source record: 148831

Hello, I am a MagiCMac user trying to break into the fun world of UNIX, the ports of UNIX to Mac are old and only work on old 030's or they cost $500, is there a version of FreeBSD or Linux wich is GEM compliant which could give me accses to Berkley UNIX or even X-Windows?
Please email me,
Zan

5046. Re: BlowUp FX Board

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: cgra@btmaa.bel.alcatel.be
Message-ID: <4ioeob$efc@btmpjg.god.bel.alcatel.be>
Source record: 148832

In article <4iiq62$4lk@gateway.ecn.com>, nurmix@gateway.ecn.com (Paul Nurminen) writes:

> I was just wondering if anyone here is using a BlowUp FX Board on their
> Falcon. I am seriously considering getting one, but I am a little
> worried about incompatibilities with software - particularly with Cubase
> Audio. Anyone with any information on this please speak up!

My Falcon is currently at System Solutions to have a Blowup FX fitted.
They assured me that it would be compatible with Cubase Audio: in fact
Cubase Audio is the No.1 application that *has* to work. A Falcon
that can't run CAF is like a TT that can't run Calamus, or a PC that
can't run Doom ;>.

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102

5047. Re: Magazine DBA 13 or 14 for falcon

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <4iphpl$e0v@macondo.dmu.ac.uk>
Source record: 148833

For DBA stuff, try there Web Pages :

http://www.cybercomm.nl/~spostma/dbapage.htm

Its pretty slow but if your're not paying for the download Issue 14 is meant to be worth it !

-Simon

--
Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*

5048. Printerdriver Notator SL

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: ake@ajo.se
Message-ID: <ake-2003961052250001@b66122.dial.tip.net>
Source record: 148834

Hi!
Is there anybody who knows if there is a printerdriver for "NOTATOR SL" so I
can use my (old) Apple Laserwriter II NT ?

Cheers
Ake Jonsson
ake@ajo.se

5049. Re: [FS] 8 MB RAM card

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: nharlow@cix.compulink.co.uk
Message-ID: <DoKBEs.7py@cix.compulink.co.uk>
Source record: 148835

nice price....wrong country sigh...

Nick
****
16/32 Systems TEL 01634 710788 *FOR SALE*
173 High Street FAX 01634 295895 INTERNET
Strood 30 Million
Kent ME2 4TW Careful Users
****

5050. Looking for Sid Meier's Pirates!

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: wizzo@connexus.apana.org.au
Message-ID: <4ionub$p7d@preeda.internex.net.au>
Source record: 148836

Hi,
Just wondering if anyone knows where I can get any incarnation of Sid Meier's Pirates. Also, does this run on Falcon? Hopefully yes...

Thanks,

Jared

5051. Re: ST Upgrade Info Request

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4ip1b7$apo@m1.cs.man.ac.uk>
Source record: 148837

In article <1996Mar19.023038.22966@tc.pw.com>, burgess@tc.pw.com (Chris Burgess) writes:
>I have a Mega STE (TOS 2.05), with a Seagate ST157N SCSI disk (48MB). I would
>like to replace the disk with one around 100MB, and was wondering what would be
>a good disk to put in it. Will a Quantum LPS 105S work?

Are 100Mb drives still *made*? At regular intervals, disk capacity doubles, but
you pay exactly the same amount. 500Mb - 1Gb drives are dirt cheap nowadays. Go
for one.

I have a 540Mb Quantum (Maverick) in my MEGA - that's almost a year old now and
there are even better value and performance mechanisms available for the same money.
The MEGASTE controller needs the drive's parity disabled though... Maybe if you can
get a bargain on an LPS 105S you should check that the parity can be turned off.

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
----
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

5052. Atari Binaries and Sources groups removed

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: avg@cwi.nl
Message-ID: <avg.827333093@news.cwi.nl>
Source record: 148838

We recently had a discussion about removal of the Atari binaries and sources groups

comp.binaries.atari.st
comp.sources.atari.st

and the majority (over 80%) of responses suggested that it would indeed be good to remove the groups.

They have been removed now. For distribution of Atari sources or binaries, the best plan of action now is:

> upload the packages to an ftp server or make them available on the world wide web

> post an announcement to comp.sys.atari.announce and comp.sys.atari.st including a list of locations where the package can be found.

This will guarantee an almost equal reachability, and will for most people make it easier to download packages (no need to use uudecode for example).

A number of submissions to the binaries group (the last 6) have not been posted, and will not be posted. I will inform the posters individually.

--
Annius V. Groenink ..... avg@cwi.nl
Room M233, CWI, Kruislaan 413, 1098 SJ Amsterdam phone +31 20 592 40 77
.. and ZFC/home P.O.Box 12079, 1100 AB Amsterdam phone +31 20 4 208 248
.. zfc@zfc.nl .....

5053. Re: Magazine DBA 13 or 14 for falcon

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: "Netscape User @ lib130" <user@lib130.gateshead.ac.uk>
Message-ID: <4iovsn$9ug@orac.sunderland.ac.uk>
Source record: 148839

R.E. DBA 13 or 14 MAGAZINE

Does anyone know where I can download 13th or 14th version of the magazine for the falcon. I have tryed going to ftp://ftp.cnam.fr/pub/Atari/Falcon/ but there only seems to be magazines up to issue 12. Please help i am in need of the latest news.

If you can help please reply to this message

Thanks
D.Rutherford

5054. Help with TOS 1.4 needed

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: hentai@eri.erinet.com
Message-ID: <4ip6o2$ab7@eri.erinet.com>
Source record: 148840

I just upgraded my Mega 4 to Tos 1.4 and now several programs won't run.
I've heard that there is a patch. If you have this patch, please e-mail
it to me or tell me where to get it.

Thanks,
Rick

5055. Re: ST to Postscript conversion...

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: Karl.Brokstad@gades.uib.no
Message-ID: <4ip9a5$6ni@ugress.uib.no>
Source record: 148841

In article <1996Mar18.114348.25657@etek.chalmers.se>,
Hakan Eriksson <e5he@etek.chalmers.se> wrote:
>Hello!
>
>Is there a way to convert data sent to the printer to a Postscript file,
>like in some UNIX programs?
>
>
>
There are several PD/shareware programs which converts one particular
filetype (eg. *.IMG, *.GEM etc) to postscript file.

Im currently developing a postscript printer shell which convert
several file types into PS files (module based). I have downloaded an early
version on HENSA, this version converts only ASCII files into PS files.

The main obstacle in the developing of this program is the command line
parsing in HiSoft Basic (which is the language im using) which I havent
fully understood.

cheers

Karl

5056. Wanted: Falcon (UK only)

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: pd@mole.bio.cam.ac.uk
Message-ID: <4ip980$2qo@lyra.csx.cam.ac.uk>
Source record: 148842

I'm looking to buy a Falcon to replace mine that has broken.
I only want the motherboard ideally, ie no drives or memory or such like,
but it would be much easier to ship in it's case though!

So if anyone has one for sale, please let me know.

Note: I am in Cambridge, so the closer the better, although I am willing to
pay for delivery too.

Thanks very much,
Phil
[E-mail pd@mole.bio.cam.ac.uk]

5057. Re: WWW/CAB/CD ROM

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <DoKuuw.J52@tron.bwi.wec.com>
Source record: 148843

In article <4ilod4$gti@gateway.ecn.com>, nurmix@gateway.ecn.com says...
>
>Just a little note to Atari users running STiK/CAB:
>
>I just purchased a book called "New Rider's Official World Wide Web
>Yellow Pages" that came with a CD ROM. This CD ROM contains all the web
>sites that are listed in the book in HTML format. So, I put it in my CD
>ROM drive, fired up the Falcon, logged on to my Internet SLIP provider
>with STiK, and then, once within CAB, I just loaded the "Welcome"
>document from the CD ROM. I was then presented with a "web page"
listing
>the various catagories on the CD ROM. After choosing a catagory, I was
>then shown the web addresses and info about more WWW sites than I could
>count. And finally, having chosen a good site, I simply clicked on it's
>name, and CAB took me there.
>
>This is very handy, and works quite well. Now I've got a huge list of
>web sites just a mouse click away!
>
.....

Wouldn't you know it? The new Atari Compendium CD works exactly the same way!! (In fact, CAB resides in executable form right on this CD. Means you can run CAB and access the Compendium directly from CD, no hard drive required!)

5058. FS: 520ST/MONITOR (CA,US)

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: randyh@sr.hp.com
Message-ID: <4ipfmt$or4@canyon.sr.hp.com>
Source record: 148844

```
For Sale!!!

520ST with mouse $50
SS disk drive $10
ATARI color monitor $50

--
Randy Hosler
randyh@sr.hp.com
```

5059. Re: Xfig clone for Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <31504B4D.167E@in.tu-clausthal.de>
Source record: 148845

Pim Borst wrote:

> I am looking for an Xfig clone for Atari or a similar
> program that can export in Xfig format.

You could use MinT with X11. AFAIK is Xfig available in the source. then
just compile it and run...

Another possibility is to use another format and convert it whith any
standart converter. Or just use Postscript. I might be wrong, but I
think, Xfig can use Postscript.

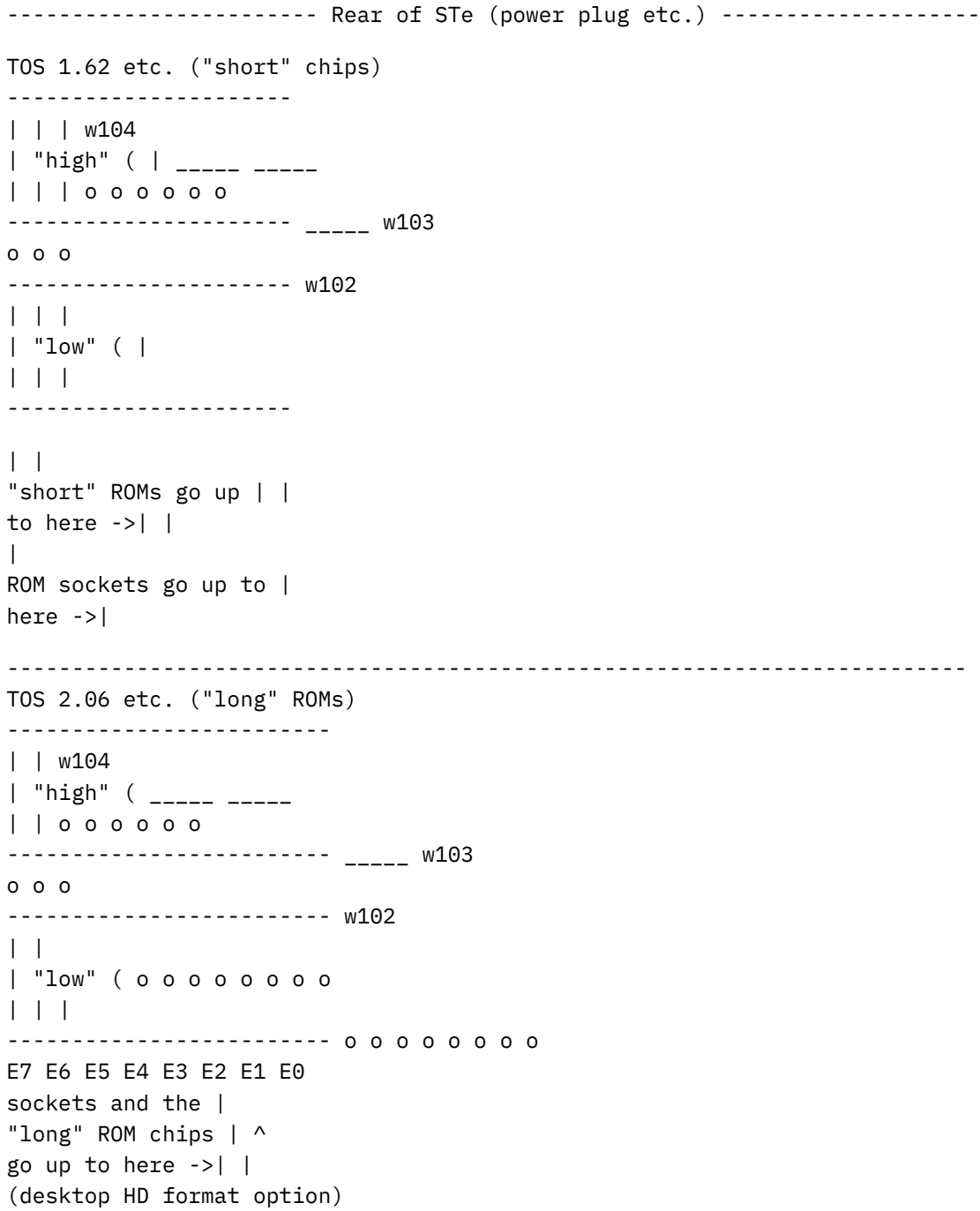
Christof

5060. Re: TOS 2.06 question

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3150336e356c02d0@sn.no>
Source record: 148846

Mark J. Anthony (ae490@ccn.cs.dal.ca) wrote:

>I was wondering if anyone knows how to install TOS 2.06 in an Atari
>1040STE computer?



----------Front (keyboard end) ----------

Hallvard
--
_/_/_/

5061. Re: ST PD?

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <4ipi5b$e0v@macondo.dmu.ac.uk>
Source record: 148847

In article <31500A98.4AC3@cbl.leeds.ac.uk>, glen@cbl.leeds.ac.uk (glen varley) writes:
> Can anyone tell me which is the best pd library in the UK?

In my opinion Goodmans PDL, tel: (+44) 01782 335650, is probably the best, but there are other good ones around like LAPD and FloppyShop and Merlin and Power PD ...

The cack ones seemed to have died and gone to heaven ...
See the Atari World PD section for details on PD libaries ...

-Simon

--
Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*

5062. Re: Magic 4 & ExtenDOS Pro

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: Kim Andersen <dksoft@image.dk>
Message-ID: <31502EB7.696@image.dk>
Source record: 148848

I doubt you need to worry Jeff. Ii¿½m sure Roger is working on it.

Greets
Kim

PS. Please note i got an new email address, (my old is still active
though). email dksoft@image.dk
jyoung57@delphi.com wrote:
>
> Roger Burrows <rzb20@juts.ccc.amdahl.com> writes:
>
> >the CD-ROM files OK. However, I recognise that this is not a long term
> >solution, so I am currently working on an update to ExtenDOS Pro to
> >support the extended calls, so that you _will_ be able to access your
> >CD-ROM under MagxDesk.
>
>
> I would hope this 'update' is a free patch being as I bought ExtenDos
> only recently and just now got a CD-Rom to find I can't use it under
> MagXDesk. I just load NeoDesk4 as the shell but this wastes valuable
> memory. Please keep us updated.
>
> Jeff

5063. Patch of MAGIC.RAM without IDE in a F030

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: Lars L&#65533;he <lhl@schwerin.netsurf.de>
Message-ID: <3150B0D0.292E@schwerin.netsurf.de>
Source record: 148849

```
Hallo Falcon-users without IDE-HD,
Because the News-Server of my provider seems to be crashed, i can't
pin this news at the older news.
Here is a patch found in:
Group: MagiC
ID: A171@ASH
Wg.: Boot-Accelaration for MagiC!/Falcon (without IDE-HD)
From: Hans-Peter Vetter @ ASH
MId: 199601101220.a171@ash.maus.de

---------------------------------------------------------------------
All the following is without any guarantee!
---------------------------------------------------------------------

You have to patch a word in the file "MAGIC.RAM".
There you have to search for "$FFF00039".

The disassembled code at this point is:

T_5A38: movea.l $8.w,A0
movea.l SP,A1
--> move.l #T_5A8A,$8.w
--> tst.b $FFF00039
move.l A0,$8.w
move.w #$10,D0 ; Device: IDE-0
movea.l $4C6.w,A0
lea $800(A0),A0
jsr T_C022
move.w #$10,D0 ; Device: IDE-0
movea.l $4C6.w,A0
lea $800(A0),A0
jsr T_C172
move.w #$10,D4 ; Device: IDE-0
bsr T_5B60
tst.w D0
bne.s T_5A90
bsr T_5B0C
tst.w D0
bne.s T_5A90
rts
T_5A8A: movea.l A1,SP
move.l A0,$8.w ;bus_error

"T_xxxx" is a label, where you can find any other adress at your system.
If you have found "$FFF00039" you can replace the opcode of the "move.l"
($21FC)- standing in the line before "tst.b $FFF00039" - with a opcode
```

of "jmp" ($4EF9)".
With that patch a bus-error during tried access on IDE-interface is
simulated -> no more waiting for an IDE-boot.
Now the SCSI-Boot follows the Floppy-Boot.

The waiting for IDE-HD from ROM-TOS is still alive! You can patch that
with FASTBOOT (Version *4 i think) wich is writing a executable
bootsector on a "BOOTDISK". However, you have to remove this BOOTDISK
from floppydrive before -> MagiC <- tries to read the bootsector of a
floppy - otherwise you will get bombs. This is due to the patch is only
working with TOS 4.* !!!

Good Luck Lars H. Luehe

+---+
| lhl@schwerin.netsurf.de |
+---+

5064. Re: NVDI 4

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: fpierce@charm.net
Message-ID: <4ipccj$pn7@canton.charm.net>
Source record: 148850

Sounds like a great idea - JetSpeed is wonderful with Speedo. Maybe
System Solutions could help you since they distribute it. They are at
ssolutions@cix.compulink.co.uk

fdp

Frank Pawlowski (flp@straight-edge.mv.com)
wrote:

: Does Anyone know how to contact the author of NVDI 4. I have several
: technical questions for him.

: I have done some testing of OutBurST with NVDI and OutBurST speeds
: up printout considerably. Not as fast as JetSpeed though. I would like
: to make is so however and that is why I would like to get in touch with
: the author.

: Frank
: Straight Edge Software

Fred Pierce - fpierce@charm.net Pages by Pierce:
http://www.charm.net/~fpierce
Mid Atlantic Air Museum - http://www.avdigest.com/maam.maam.html
College Park Airport Museum - http://www.avdigest.com/collpark/collpark.html
------------------- do Paramecia use Cellular phones? ------------------

5065. Re: 1stWordPlus to IBM PC HELP!

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960320135108.2186A-100000@terrazzo.lm.com>
Source record: 148851

There are 2 files on the atari.archive.umich.edu or one of it's
mirror sites (ftp.toad.net is a good one) that should be able to do what
you want. dcfmt302.lzh will write a ibm boot sector on the disk without
loosing your data! file 1wp2rtf.zoo with convert 1st word plus docs to
rtf format. As for copying the files to new disks, I remember the problem
you are having from my early days! Kind of a solution is make as big a
ram disk as you can and copy the files from the original disk to the ram
disk and then to the new ibm formatted disk, there is even a ramdisk
called maxidisk that uses compression to store something like 800K in a
500K ramdisk that one should help out some on a 520!

On Wed, 20 Mar 1996, Chris Giles wrote:

> I have about 10Mb of 1stWord Plus files on my Atari 520STFM floppies (no HDD
> on my Atari) and I want to move the data to my 386 PC. Then I want to
> word process it with AmiPro or Word or Works (all Windows versions). Can
> anyone tell me how to do it, please?
>
> I have a utility for the Atari, 'Blueboot', which rewrites the FAT on an
> Atari-formatted disk so that an IBM can read it. Unfortunately, it can only
> do it with blank disks - I lose all the data if I do it to a full one. Okay,
> I could get a bunch of new disks and copy all the files, but I only
> have the one disk drive and the first version of TOS, so you can imagine the
> number of disk swaps - we're talking several hundred separate files to
> copy!
>
> Does anyone have a utility which will rewrite the Atari disk FAT so
> that it can be read by a PC, without scrambling the data?
>
> Or could I somehow link my ST direcly to my PC with a cable and sent the
> files straight to the PC HDD? I don't have any software for this on my
> Atari.
>
> Then there's the problem of getting the PC WPs to handle my IstWord+ files.
> I'm desperate not to have to change them to ASCII and thereby lose all my
> formatting. Is there a software converter available?
>
> Thanks.
>
> Chris
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem

Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

5066. Re: Dungeon Master on PC ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.407.000D13CB@cfcsc.dnd.ca>
Source record: 148852

```
In article <314C9751.16F8@micronet.fr> pp <little@micronet.fr> writes:
>I loved playing Dungeon Master onmay Atari ST. Does this soft exists
>on PC ? How can I do to get it ?
>Thanks
sorry :^)
this is
I think
the _wrong_ group to ask!
surely there must be a pc.games.?
```

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CFCollege, Toronto, Ontario, Canada===Qu&#65533;bec dit oui, Qu&#65533;bec dit non===
ken.macdonald@canrem.com, Qu&#65533;bec, la nation dans le pays du Canada

5067. Re: Patch of MAGIC.RAM without IDE in a F030

Newsgroup: comp.sys.atari.st
Date: 1996-03-20 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960320143100.2634A-100000@terrazzo.lm.com>
Source record: 148853

```
=09OK, now MagiC and TOS 4.X users can bypass the IDE wait! Does any=20
one have a similar patch for TOS 2.06? It seems that Atari in their=20
infinite wisdom chose to make the IDE (identifier ?) the same as the one=20
returned by the ICD AdSpeedSTe 16Mhz upgrade! Having to wait till TOS=20
2.06 finally realizes that a non-existant IDE drive isn't going to bootup=
=20
is a pain in the butt! Any help appreciated! OH, the AdSpeed upgrade was=20
around quite a few years before the IDE drive for the Falcon and Atari=20
definitely knew about it 8-(

On Wed, 20 Mar 1996, Lars L=FChe wrote:

> Hallo Falcon-users without IDE-HD,
> Because the News-Server of my provider seems to be crashed, i can't
> pin this news at the older news.
> Here is a patch found in:
> Group: MagiC
> ID: A171@ASH
> Wg.: Boot-Accelaration for MagiC!/Falcon (without IDE-HD)
> From: Hans-Peter Vetter @ ASH
> MId: 199601101220.a171@ash.maus.de
>=20
> ---------------------------------------------------------------------
> All the following is without any guarantee!
> ---------------------------------------------------------------------
>=20
> You have to patch a word in the file "MAGIC.RAM".
> There you have to search for "$FFF00039".
>=20
> The disassembled code at this point is:
>=20
> =09T_5A38:=09=09movea.l=09$8.w,A0
> =09=09=09movea.l SP,A1
> -->=09=09=09move.l=09#T_5A8A,$8.w
> -->=09=09=09tst.b=09$FFF00039
> =09=09=09move.l=09A0,$8.w
> =09=09=09move.w=09#$10,D0=09=09; Device: IDE-0
> =09=09=09movea.l=09$4C6.w,A0
> =09=09=09lea=09$800(A0),A0
> =09=09=09jsr=09T_C022
> =09=09=09move.w=09#$10,D0=09=09; Device: IDE-0
> =09=09=09movea.l=09$4C6.w,A0
> =09=09=09lea=09$800(A0),A0
> =09=09=09jsr=09T_C172
> =09=09=09move.w=09#$10,D4=09=09; Device: IDE-0
```

> =09=09=09bsr=09T_5B60
> =09=09=09tst.w=09D0
> =09=09=09bne.s=09T_5A90
> =09=09=09bsr=09T_5B0C
> =09=09=09tst.w=09D0
> =09=09=09bne.s=09T_5A90
> =09=09=09rts
> =09T_5A8A:=09=09movea.l=09A1,SP
> =09=09=09move.l=09A0,$8.w=09=09;bus_error
>=20
> "T_xxxx" is a label, where you can find any other adress at your system.
> If you have found "$FFF00039" you can replace the opcode of the "move.l"
> ($21FC)- standing in the line before "tst.b $FFF00039" - with a opcode
> of "jmp" ($4EF9)".
> With that patch a bus-error during tried access on IDE-interface is
> simulated -> no more waiting for an IDE-boot.
> Now the SCSI-Boot follows the Floppy-Boot.
>=20
> The waiting for IDE-HD from ROM-TOS is still alive! You can patch that
> with FASTBOOT (Version *4 i think) wich is writing a executable
> bootsector on a "BOOTDISK". However, you have to remove this BOOTDISK
> from floppydrive before -> MagiC <- tries to read the bootsector of a
> floppy - otherwise you will get bombs. This is due to the patch is only
> working with TOS 4.* !!!
>=20
> Good Luck Lars H. Luehe
>=20
> +---+
> | lhl@schwerin.netsurf.de |
> +---+
>=20
>=20

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

5068. Re: Esscode > PC uudecode

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4irtcf$d1g@preeda.internex.net.au>
Source record: 148605

```
: Yes, there is a PC version of ESS-Code; the Windows 3.x
: version is available from ftp.winsite.com in
: pub/pc/win3/util as ecd75win.zip and the Windows 95/Windows NT
: version is available from ftp.winsite.com in the
: pub/pc/win95/sysutil folder as ecd75w95.zip.

Unfortunately it will still not join up segmented files that have been
created on the Atari version..........I can rejoin em all into one file
on the atari....but this pc version? .....forget it.....

--

__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon
```

5069. Survey...

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: daveb@mbha.demon.co.uk
Message-ID: <827506032_OASIS_@mbha.demon.co.uk>
Source record: 148606

Well, that's just about it. I am fed up in a serious way with Demon, as far as I can see they are amateurs in a professional game and I am sorry I ever opened the account. BTNet here I come... just as soon as I can get the account open, and a list of my problems with Demon are going straight to their publicity/marketing machine.

Now. The survey bit.

Who else has been losing mail/posts? I have a new newsgroup started on March 1st. Approx 605f all posts have been lost by Demon.

I have posted the same message to Col Bernau in Australia 3 times. The third one got there. Again, a 605ss.

I have sent posts to other groups. I sent 9 yesterday. None have arrived. That's a 1005ss. And for this I have to kick the newservers up to 50 times or give up and get pissed.

I have spoken to the help desk. No-one knows about a problem with missing posts. Word around the net is that the demon mail2news if dodgy. Demon don't know. Phone calls don't get returned, it's nobody's fault and no-one knows how to fix it.

I have spoken to their customer services manage Ros Clifton today and last week. A waste of effort. The reaction? Nobody's fault. Want to go to BT dave? Do what you think is right (!)

These are cowboys in a competitive game. Mark my words guys, Demon is going to get massacred when the competition heats up. They're not good enough at their business to survive.

So far as I am concerned these guys are a complete joke.

--

daveb

---

daveb@mbha.demon.co.uk

5070. Re: ST PD?

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4irhej$3rh@m1.cs.man.ac.uk>
Source record: 148607

In article <31500A98.4AC3@cbl.leeds.ac.uk>, glen@cbl.leeds.ac.uk (glen varley) writes:
>Can anyone tell me which is the best pd library in the UK?

Some of the good ones I know are:

16/32 Systems
FaST Club
Goodmans
LAPD
Merlin
PAGE 6 (I'm sure they're still around. The first ST PD library in the UK!)
Riverdene

Really they're all pretty much the same and give good service. You'll find some interesting commercial products from most of the larger ones too (16/32 for games, graphics and audio applications, Calamus DTP from Riverdene and lots of games from Merlin)

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
---
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

5071. Re: ST to Postscript conversion...

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: Christoph Oberle <oberle@informatik.uni-koblenz.de>
Message-ID: <315133AA.446B9B3D@informatik.uni-koblenz.de>
Source record: 148608

Ken Macdonald wrote:
>
> In article <1996Mar18.114348.25657@etek.chalmers.se> Hakan Eriksson
<e5he@etek.chalmers.se> writes:
> >Hello!
> >Is there a way to convert data sent to the printer to a Postscript file,
> >like in some UNIX programs?
> If you are sending data to a postcript printer, programs like PageSTream
> and Calamus allow you to print to file, rather than the printer, thus creating
> a postscript file.

> GDOS programs such a NVDI also allow to create a "print to
> file" driver that will also create a postscript file, whicvh can later be sent
> to a postscript printer.

But is there a Postscript driver for NVDI?? That would be great, since
I could create a Postscript file from every program that uses GDOS for
printouts.

Or is the postscript driver part of the Postscript extension which
can be seperately bought from 2B?

Christoph.

5072. New STFM gfx demos?

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: andy@lavalamp.demon.co.uk
Message-ID: <827407665.2845@lavalamp.demon.co.uk>
Source record: 148609

[No readable article body recovered]

5073. Re: TOS 1.06 desktop medium res fix

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960321114151.8148A-100000@asia.lm.com>
Source record: 148610

If you don't want to see low rez again on an STe, use ste_fix.prg
and save desktop.inf in medium rez! This will work for both med and hi
resolutions! Didn't know that you could get med rez on a TV! Never tried,
I've got an SM124 and a SC1224, so never had to go the TV route! Must be
hell on the eyes in medium rez?

On Thu, 21 Mar 1996, Alan Gauton wrote:

> On Thu, 14 Mar 1996, Tom Lamparty wrote:
>
> > Nope a HI rez desktop.inf file will boot up in LOW rez everytime
> > even with ste_fix.prg in the auto folder
> >
>
> That's funny - my desktop.inf file is a Hi-res one, and when I use my TV
> it boots to med-rez every time. Maybe you should lose the ste_fix.prg.
>
> AG
> --
> Alan Gauton | Tel +44-(0)141-552 4400 x.2686
> Signal Processing Division | Fax +44-(0)141-552 2487
> Dept. of Electronic and Electrical Eng. | E-Mail ag@spd.eee.strath.ac.uk
> University of Strathclyde, Glasgow G1 1XQ.|http://www.spd.eee.strath.ac.uk/~ag/
> --
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

5074. Re: lookin for warez !!!!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: dk33806@pinus.cc.etf.hr
Message-ID: <4iq69m$it1@bagan.srce.hr>
Source record: 148611

Maarten van den Berg (maberg@xs4all.nl) wrote:
: Paul Jones (as352@torfree.net) wrote:

: >I have a friend in england who is in need of some atari st warez
: >as I have a pc I only know about the pc warez scene if some one could
: >point me in the right direction i would greatly appreciate it
: > Thanks.

: So. You are looking for atari st _warez_, now are you ?
: Well, how can I put this nicely... maybe... *FUCK OFF !!!*

: That nice enough for 'ya ?

Fuck off you jerk! This guy is moron!

--
Kaknjo ashes to ashes, dust to dust..

5075. Re: 28.800 Modem

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: greeny@spirit.demon.co.uk
Message-ID: <827500106_OASIS_@spirit.demon.co.uk>
Source record: 148612

In article <314FD47C.41C67EA6@student.fsa.ucl.ac.be>
Karim El Founas <elfounas@student.fsa.ucl.ac.be> said:-

>I'm searching a good terminal emulator that couldwork with my
>28.000 bauds modem on my Falcon. Is there a cpx control that could
>set up the serial link at this spedd ?
>
Just instal HSMODEM6 and use ConNect (v 2.46 I think is the current
update) no need for a cpx IMO.

--

---
greeny@spirit.demon.co.uk

5076. Re: cherche signum3

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4irots$jh6@news.iesd.auc.dk>
Source record: 148613

In article <314C986F.1AD@uni2a.unige.ch>, Jean-Jacques Balet <balet@uni2a.unige.ch> writes:
> Bonjour, Quelqu'un conna�t-il une version fran�aise de Signum 3?
>
> Merci
> Jean-Jacques Balet

Huh ??

Keep Cool and Flying....

ChainXOR...

5077. MegaSTe 4 and Stuff For Sale (again)

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: rhett@bigwpi.WPI.EDU
Message-ID: <4is3p5$t0v@bigboote.WPI.EDU>
Source record: 148614

OK, people. Sorry to post again, but I do need to sell this thing (i still need to go portable, and them Stacy's is a bit too expensive)

Anyway, you probably know what I have, but here it is again:
Mega STe 4, TOS 2.05, 1.44 floppy, 170 meg SCSI
MultiSync and Monitor for all 3 res, SM124 monitor, software
(GOOD MIDI sequencing packages), etc.
if you want parts, ask. will sell to best offers. please contact me soon as i will sell locally if i dont over this group.
I know some people have talked to me before about this, and if you did, write again, cause i am ready to sell this.
Thanks a lot
rhett@wpi.edu

5078. GravisMouse Stick

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: g.m.hockney@sussex.ac.uk
Message-ID: <g.m.hockney-2103961209380001@edbtech.central.susx.ac.uk>
Source record: 148615

I have a Gravis Programmable mouse stick for sale. Complete except for the original box. How does £30.00 sound?

Geoff

5079. Printerdriver Notator SL (Emagic)

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: ake@ajo.se
Message-ID: <ake-2103962039330001@b66122.dial.tip.net>
Source record: 148616

Hi!
Is there anybody who knows if there is a printerdriver for "NOTATOR SL"/Atari, so I can use my (old) Apple Laserwriter II NT ?

Cheers
Ake Jonsson
ake@ajo.se

5080. Re: NOS no received news solved

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <827501570_OASIS_@tripnet.se>
Source record: 148617

In article <826705432_OASIS_@bright.net>
lpursell@bright.net (Lonny Pursell) said:-

>Putting the "*" behind my news group names solved my problem.
>
>BTW, how did you find this out?

Simply by a search query to Deja News with the kewords "NEWNEWS" and "unoff".
It turned out problem was already solved.

--

Kenneth Medin kennethm@tripnet.se

5081. Re: Systems Solutions

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: martinna@cf.ac.uk
Message-ID: <Don084.nHt@cf.ac.uk>
Source record: 148618

: Is it just me or does nobody at System Solutions ever answer e-mail or pick up
: the phone?

My experience is of nothing but excellent and pleasant service although I
have to admit they haven't been the quickest. Patient nagging will almost
certainly get you a very helpful response IME.

Best wishes

Neil

Neil Martin ----===--- music undergraduate, University of Wales, Cardiff
martinna@cf.ac.uk -=- smu3nam@thor -=- neil@yr-ynys.demon.co.uk
trumpeter@cix.compulink.co.uk

5082. Re: ST Format

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: Brian-Roland Miller <brimiller@delphi.com>
Message-ID: <xHKJN6F.brimiller@delphi.com>
Source record: 148619

S94 <lais@cs.man.ac.uk> writes:

>I've seen the latest STF, and it looks a big improvement. If it hadn't gone down in
>the first place though we'd probably have an absolutely mindblowing magazine by now.

However, the existence of AW is trivial to those in North America, since
ST Format is the only glossy Atari magazine that can be gotten at a local
bookstore newsstand.

BR Miller
Boston, MA

5083. subscribe

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: ce6coq@ce6ezg.radio.cl
Message-ID: <1938@ce6ezg.radio.cl>
Source record: 148620

HELP INFO
Thanks Gerardo

5084. Re: Booting from floopy after HD

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_3150b76b_Claes.Holmerup@p5.dada.ct.se>
Source record: 148621

Ian Taylor (2:200/427.1) wrote this about Booting from floopy after HD to All :

> System: TOS 1.02 1040STF + Megafile 30
>
> After I boot my STF from the hard disk, I have to power off the
> STF and the HD before I can boot from the STF floppy. Is there a
> way to do this without powering off the STF?

Hi Ian,
If I remember correctly, you should press and hold either Control or Alternate at boot-up (I always seem to forget which one). One of them bypasses the harddisk altogether and the other one reads the driver, but nothing else (like Auto programs or accessories).

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

5085. Re: USING DOS DISKS IN AN STE

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_3150bb6c_Claes.Holmerup@p5.dada.ct.se>
Source record: 148622

Mark J. Anthony (2:200/427.1) wrote this about USING DOS DISKS IN AN STE to All
:
> I am wondering if anyone can help me with this: I have some
> disks that run on a DOS computer and would like to read the text
> on them with my Atari STE computer. Is this possible? If so, any
> info on how to go about doing it would be VERY appreciated!!!

Hi Mark,
If the disks are formatted to 720kB on your PC - just go! You'll be able to
read the disks without any problems.
If they're 1.44MB - forget it, if you haven't upgraded the STe with a
1.44MB-drive.
Some drives in ST/STe can't use HD-disks at all for some reason. If this is the
case with yours, you'll just have to use DD-disks.

Good luck!

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

5086. Re: New CAB error!

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: samy@interlog.com
Message-ID: <4israo$anj@gold.interlog.com>
Source record: 148623

In article <827480590_OASIS_@aveleymc.demon.co.uk>,
Mark Williams <Mark@aveleymc.demon.co.uk> wrote:
>Hey, I've got a CAB problem I've not seen mentioned before!!!
>
>My set-up -was- working OK - ie most WWW pages OK, couldn't load greenpeace,
>occasional run-time error, you know....
>Now, I go for URL's & *every time* get a 'read error on
>j:\www\cab\html\00000001.htm' message.
>There is no 00000001.htm file - I killed it after the first such message :(
>(It was 0 bytes)
>I've moved the cache directory, I've created a new (empty) 0000001.htm, I've
>sworn at it. I just can't make it move past this!
>
>FYI, CAB/STIK v1.16 on F030 via demon using HSMODEM
>
This happens to me when I try to put my cache dir on a minix partition -
I use CAB 1.0 w cab-for-mintnet overlay v1.64. It seems to work
reasonably well when the cache is on a TOS partition although there are
still a LOT of cache error - as well, it doesn't ever seem to go to the
cache when I use back! It always seems to go to the net to reload.
Something is fishy.

Samy

5087. Re: Hard drive position

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_3150bd5f_Claes.Holmerup@p5.dada.ct.se>
Source record: 148624

Katherine L Ellis (2:200/427.1) wrote this about Hard drive position to All :
> Hi I have a quick question.
> I would like to fit my harddrives in a tower.
> Can I put them verticaly in the tower or is it bad for the
> hard drives?

Hi Katherine,
You can mount the harddrives in any position. I've never heard of any problems
when putting them vertically.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

5088. Re: Looking for Sid Meier's Pirates!

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: Daniel@ollom.prima.ruhr.de
Message-ID: <65GN4cCcLqB@ollom.prima.ruhr.de>
Source record: 148625

> Just wondering if anyone knows where I can get any incarnation of Sid
> Meier's Pirates. Also, does this run on Falcon? Hopefully yes...
It works on Falcon, if you switch to STE-Busmode, otherwise it ll crash
with 2 bombs.
Fighting against other pirate captain s is really cool on Falcon, because
it s better in speed than on normal STs...

5089. WANTED: News from developers worlwide

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: atarimag@mbox.vol.it
Message-ID: <atarimag-2103961013230001@to-b-14.intelnet.vol.it>
Source record: 148626

Dear Atari fellows,

our magazine is the only one italian magazine entirely committed to Atari products.
We are interested to stay in touch with all Atari distributors/developers around the world.
We have an "International News" section to cover all the latest news from the world.
Please inform us as soon as You have new products or upgrades available.
Regards.

Manuela Esterni

5090. FS: 1040STf SOLD:SM124 + DSDD ext drive

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: Darius Taghavy <dart@ycrdi.com>
Message-ID: <3151EC50.6849@ycrdi.com>
Source record: 148627
Cross-posted to: comp.sys.atari.st,rec.music.makers.marketplace

```
Hello,

The monitor and drive are sold.

The 1040STf is still available for $110 + shipping.
(good condition, original packaging).
```

5091. OASIS II,fully functional ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: tone@swoon.demon.co.uk
Message-ID: <827528084_OASIS_@swoon.demon.co.uk>
Source record: 148628

Is the release of OASIS II going to be fully functional like
OASIS 1.x. I mean will it have any functions disabled until you
register ?

--

---

tone@swoon.demon.co.uk

5092. Shell or Dashboard ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: tone@swoon.demon.co.uk
Message-ID: <827528266_OASIS_@swoon.demon.co.uk>
Source record: 148629

Is anyone developing a shell or dashboard for use with Stik,ftp,Cab
etc. A sort of window with buttons so you can launch the programs ?

--

---

tone@swoon.demon.co.uk

5093. re: calling all stik users..

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: bbeck@lilfort.mlnet.com
Message-ID: <GCVRAAAIUP@lilfort.mlnet.com>
Source record: 148630

In <66starship@3rdplanet.com> Rich Tietjens wrote:

>Most US providers will give you anywhere from 10 hours to 7 days of free
>test account time; that was enough for me to find no less than 4 providers
>in Portland, Oregon, and even in Canada I would expect you CAN find a
>decent ISP if you're willing to call them voice and explain your needs. Of

AFAIK, there are no providers here in the Lower Mainland of BC that offer
free test time. Some offer a discounted one month trial though. As for
Uncompressed SLIP, I've only heard of one place that offers it and it's
a BBS, not a full ISP. It' also a long distance call for me. Most providers
here only offer PPP or CSLIP.

Brad

5094. New CAB error!

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: Mark@aveleymc.demon.co.uk
Message-ID: <827480590_OASIS_@aveleymc.demon.co.uk>
Source record: 148631

Hey, I've got a CAB problem I've not seen mentioned before!!!

My set-up -was- working OK - ie most WWW pages OK, couldn't load greenpeace, occasional run-time error, you know....
Now, I go for URL's & *every time* get a 'read error on j:\www\cab\html\00000001.htm' message.
There is no 00000001.htm file - I killed it after the first such message :(
(It was 0 bytes)
I've moved the cache directory, I've created a new (empty) 0000001.htm, I've sworn at it. I just can't make it move past this!

FYI, CAB/STIK v1.16 on F030 via demon using HSMODEM

Any ideas, anyone?

--

---

mark@aveleymc.demon.co.uk [Mark Williams]

Doctors bury their mistakes: Architects plant Ivy

5095. transfer data Atari ST -> PC

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: glauset@il.us.swissbank.com
Message-ID: <4irksn$9ef@op1d421swk.il.us.swissbank.com>
Source record: 148632

Friends of mine have an application on an Atari 1040 ST to manage addresses.
They have spent many hours to enter data over the years. Now they would
like to transfer the data to a PC somehow.
Unfortunately, floppies written by an Atari seem not to be readable.
Is there any known procedure to transfer data as described? It would be
sufficient if I could just get a flat file readable on the PC with the
content of the floppy. Reformating, discarding of control information etc.
could be done afterwards without problems.

Any help would be greatly appreciated.
I can be reached by email at thomas_glauser@swissbank.com, too

Thomas
-----
disclaimer: opinions are mine and may not reflect those of my employer

5096. re: non ftp download sites

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <71starship@3rdplanet.com>
Source record: 148633

ab078@sfn.saskatoon.sk.ca barked in U.COMP.SYS.ATARI.ST on 21 Mar 96:

a> Author: Travis Kern Address: ab078@sfn.saskatoon.sk.ca
a>
a> Could someone please post a list of all the sites on the Web that do
a> regular downloads instead of FTP? I am accessing the Internet through
a> Freenet which does not allow FTP. Thank-you.

Please define "regular downloads." File Transfer Protocol is the "regular"
method of transferring files over the Internet. What, exactly, did you
have in mind?

Reply-To: starship@3rdplanet.com
--
| Gated at the UseNet<==>AtariNet Gateway at 51:205/311.0 |
| For more information send netmail to |
| gateway 51:205/311.0@atarinet.ftn |
| Support the EFF's Blue Ribbon Campaign! Fight Censorship! |

--

5097. re: using dos disks in an ste

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <72starship@3rdplanet.com>
Source record: 148634

ae490@ccn.cs.dal.ca barked in U.COMP.SYS.ATARI.ST on 21 Mar 96:

a> I am wondering if anyone can help me with this: I have some disks that
a> run on a DOS computer and would like to read the text on them with my
a> Atari STE computer. Is this possible? If so, any info on how to go
a> about doing it would be VERY appreciated!!! Thank you:-))

You need either to have the high density modification on your STe, or the
disks must be formatted to 720k on the DOS box. Otherwise, text is text;
load it into any plain-ASCII editor/reader and enjoy.

Reply-To: starship@3rdplanet.com
--
| Gated at the UseNet<==>AtariNet Gateway at 51:205/311.0 |
| For more information send netmail to |
| gateway 51:205/311.0@atarinet.ftn |
| Support the EFF's Blue Ribbon Campaign! Fight Censorship! |

--

5098. re: calling all stik user

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <73starship@3rdplanet.com>
Source record: 148635

tderrick@acpu.com barked in U.COMP.SYS.ATARI.ST on 21 Mar 96:

RT>> the one I settled on said "tell us what you need and we'll
RT>> find out what the answer is." Not only did he get my money,
RT>> he gets my full recommendation for ALL platforms if someone
RT>> asks me who the best provider is in this area.
t>
t> Okay - don't keep us in suspense. Who?

3rdplanet.com - their equipment is all Suns, and their attitude is great.
t> We had the local guy from Primenet at our Feb user group meeting
t> here in Boise. He is an enthusiast, and certainly was not interested
t> in shining us on. (He did find it necessary to defend M$ against the
t> incendiaries that are routinely thrown in their direction at our
t> meetings. Maybe we should vary our program a little - my sister's
t> Mac offers a fairly large and funny target....) He has been working
t> with our librarian on getting CAB/STiK working and available to
t> Atari/Primenet users.

I'd be suspicious of anyone who defends Micro$lop, but as long as he's
willing to work with you, try to take it easy on the guy. <G>

Reply-To: starship@3rdplanet.com
--
| Gated at the UseNet<==>AtariNet Gateway at 51:205/311.0 |
| For more information send netmail to |
| gateway 51:205/311.0@atarinet.ftn |
| Support the EFF's Blue Ribbon Campaign! Fight Censorship! |

--

5099. Speccy Emulator Files

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960322134037116 43@muskrat.com>
Source record: 148636

DR> From: drojo@machi.dcc.uchile.cl (Daniel Rodolfo Rojo Martinez)
DR> Subject: Re: Speccy Emulator Files Slc.dennis Bishop
DR> (slc.dennis.bishop@muskrat.com) wrote:

> I've wanted to get one of those that turn the ST into a QL but
> can't find it.

> ... Here's your problem... you had is set for evil. ___
> Mountain Reader II - #Demo 001

DR>

What happened? No more to the message.

... Next stop ... Babylon 5
___ Mountain Reader II - #Demo 001

5100. re: www assitance with cd rom

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <75starship@3rdplanet.com>
Source record: 148637

bales@garonne.stortek.com barked in U.COMP.SYS.ATARI.ST on 21 Mar 96:

>> I just purchased a book called "New Rider's Official World Wide Web
>> Yellow Pages" that came with a CD ROM. This CD ROM contains all the
>> web
b>
b> I wouldn't recommend buying any Offline Internet Directory. IMHO this
b> sort of book is just a way to make money on the current internet hype.
b> You'll probably find out that using an online automated search engine
b> like Yahoo! or InfoSeek will save you $25 and find everything you need.

SavvySearch is excellent; if you're looking for software, however, try
http://www.shareware.com - they even admit that Atari software exists!

One thing I would recommend on CD is The Net magazine - get the version
with CD and you'll get all kinds of mirrored museum Web sites PLUS links to
neat spots on the Web.

--

5101. re: convert ibm mouse to atar

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <76starship@3rdplanet.com>
Source record: 148638

hallvart@sn.no barked in U.COMP.SYS.ATARI.ST on 21 Mar 96:

>> No software changes are required. All it takes is creating a special
>> cable between the mouse and the Atari.
>>
>> I've been using a Microsoft mouse now for around 2 years on my 1040,
>> with nary a glitch. It's so much better than the Atari mouse, I'd
>> never go back. (IMHO)
h>
h> Are you sure this is a normal PC type mouse (serial)? I know that 'PC
h> bus' type mice are possible to use with ST computers if you rewire them,
h> but I had the impression that serial mice aren't compatible with the ST
h> mouse port at all....
h>
h> (the only exception is if a PC mouse is plugged into the serial port and
h> a mouse-driver is used, but that's not of much use if you don't have
h> more than one serial port or don't mind sacrificing the one you might
h> have- which I can't as I use a modem).

Actually, if you have any friends in Germany, have them look for the
Schneider Bus Mouse - I'm using one right now, and it's plug-and-play on my
ST.

--

5102. re: how can i turn my intel pc into an atari st emulator

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <77starship@3rdplanet.com>
Source record: 148639

gateway@3rdplanet.com barked in U.COMP.SYS.ATARI.ST on 21 Mar 96:

g> If I understand the FAQ to this newsgroup right, there exists an Atari
g> ST emulator running on IBM-compatible PCs. It doesn't give any details
g> however. Can anybody tell me what it is called, whether it is PD or
g> not, and where to get it?

It's the GEMulator, a combination hardware/software emulator. It costs
about as much (or more than) a real ST, but uses the hardware you already
have.

--

5103. Re: 1stWordPlus to IBM PC HELP!

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199603211920.a6687@a.maus.de>
Source record: 148640

>have a utility for the Atari, 'Blueboot', which rewrites the FAT on an
>Atari-formatted disk so that an IBM can read it. Unfortunately, it can
>only do it with blank disks - I lose all the data if I do it to a full
>one. Okay, I could get a bunch of new disks and copy all the files, but
>I only have the one disk drive and the first version of TOS, so you can
>imagine the number of disk swaps - we're talking several hundred
>separate files to copy!
> Does anyone have a utility which will rewrite the Atari disk FAT so
>that it can be read by a PC, without scrambling the data?
> Or c

There is nothing wrong with the FAT - it's just that MS-DOS insists on getting the proper Media Detection Byte in the disk's boot sector. It's just a single byte.

bye, Peter

5104. Re: BlowUp FX Board

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: atarimag@mbox.vol.it
Message-ID: <atarimag-2103961015260001@to-b-14.intelnet.vol.it>
Source record: 148641

In article <4ioeob$efc@btmpjg.god.bel.alcatel.be>,
grayc@btmaa.bel.alcatel.be wrote:

> My Falcon is currently at System Solutions to have a Blowup FX fitted.
> They assured me that it would be compatible with Cubase Audio: in fact
> Cubase Audio is the No.1 application that *has* to work. A Falcon
> that can't run CAF is like a TT that can't run Calamus, or a PC that
> can't run Doom ;>
As far as we know Cubase Audio runs only in ST RAM.
Is there a new patch?

Atari Magazine

5105. Re: [FS] 8 MB RAM card

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: damms002@acpub.duke.edu
Message-ID: <4iqkr9$d1@news.duke.edu>
Source record: 148725

Thomas Damms (damms002@acpub.duke.edu) wrote:
: I have a 8 MB ST-RAM card for TT030 for sale.

: It plugs easily into the ST-RAM expansion bus of any TT030. As one might
: know, the ST-RAM is not quite as fast as TT-RAM, but it is more versatile
: and can be used by all applications any time. It does not depend on whether
: the programm uses TT-RAM or not.

: This can be especially important if you try to run several applications
: under Magix or other multitasking systems.

: The card goes new at Toad computer for 649.- US$

: I'm asking 400 US$, obo.

: Thomas Damms
: DUKE University
: damms002@acpub.duke.edu

5106. TT's and video cards FOR SALE - USA

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: sirsmedley@delphi.com
Message-ID: <RpPolQH.sirsmedley@delphi.com>
Source record: 148726

FOR SALE - Two Atari TT030 computers

Both have:
4 megs ST RAM
TOS 3.06
720K floppy drives
modified parallel port driver hardware
(for longer transmission distance)

One machine is full US spec, and has a 60 meg hard drive.
The motherboard is revision H, for those who care.

The other is UK spec (UK ROMS & heyboard) with a US power supply.
It has a 120 meg hard drive. (I made sure this machine had the
larger hard drive to offset the minor inconveniance of the UK
keyboard.) The motherboard on this one is revision J.

Since both machines already have TOS 3.06, you only need an AJAX
chip to upgrade to 1.44 meg. (The drives are already 1.44!) I
never bothered to upgrade the floppy because I hardly ever use
floppies. BTW, Toad Computers has AJAX chips for $40.

PRICE - $450.00 each (including shipping in the "lower" 48 states)

I also have three AlberTT 1.2 video cards. They support one video
mode, 1024x768 with 16 colors, but it sure beats the TT medium
resolution of 640x480 with 16 colors! (You will need a monitor
that can support this resolution at a 48 Khz horizontal scan rate
to use this card.)

Price - $110.00 each (including shipping)

For one of the TT's and a video card, the price is $525.00,
including shipping.

Any questions? Contact me via e-mail at sirsmedley@delphi.com
or smedley@gte.net (I only check the Delphi address once or twice
a week, so for a faster response, write me at GTE.)

5107. Connecting a PC mouse to Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: mparrott@kendaco.telebyte.com
Message-ID: <4iqjqf$9ga@news.telebyte.net>
Source record: 148727

Enough people have asked that I've assembled some instructions for modifying a Microsoft Mouse (Bus Version Only!) to work with an Atari ST/STE/TT/Falcon. I have only tested this with the Microsoft Mouse II, but it should work with any mouse/trakball designed for a bus interface card on a PC. Included are general instructions for modifying the PC Bus mouse itself and for building an interface box which will allow any PC Bus mouse/trakball to be connected to an Atari ST/STE/TT/Falcon without further modification. Any particulars mentioned herein can easily be modified to fit whatever situation you may find yourself in - at least with respect to making a PC Bus mouse work on your Atari.

First, a NOTE: I am not in any way, shape or form responsible for any harm that may come to you, your computer, your mouse or other controller device, or anything whatsoever, through your use of the information contained in this file. While I believe all of the information to be accurate, I make no guarantees as to its accuracy and have no guarantee that you will perform everything in a safe manner or according the instructions provided. So you're on you're own here; however, it did work for me.

STUFF YOU MIGHT NEED FOR THIS PROJECT:

(items with "+" are for building the box)
(and may not be needed if you plan to)
(modify the bus device directly)

- Bus Mouse/Trakball + Electronics Project Box

+ Coffee, tea, soda, milk, water, beer, hard liquor, Everclear or whatever liquid refreshment/stimulant you feel necessary to continue

- Atari Mouse Cord (recommended) -OR- joystick cord with all 9 wires -OR- nine-wire conductor and DB-9 connector

- Solder & Soldering Iron + Hot Glue Gun & glue sticks

- Ohmmeter/Multimeter + Drill

- No. 1 Philips and Slot screwdrivers

+ Aspirin or Non-aspirin pain reliever (just in case)

ON WITH THE SHOW

Here are the pin and signal assignments for the PC Bus mouse and Atari mouse connectors:

```
Bus Mouse Signal Atari Mouse
--------- ------ -----------
1 Ground 8
2 Rt Btn 9 (Right Button)
3 -- -
4 -- -
5 LftBtn 6 (Left Button)
6 YA 3 (Vertical Cursor)
7 YB 4
8 XA 1 (Horizontal Cursor)
9 XB 2
10 +5v DC 7
```

Note that, as it pertains to this modification, pin 5 is not used on the Atari connector, pin 3 does not exist on the Bus connector, and pin 4 on the Bus connector is not used.

Looking in from the business end of the connectors (i.e., the part that normally plugs into the computer), the pins are labeled as follows for the purposes of this mod (this may or may not match any standard numbering conventions):

```
Bus Mouse Atari Mouse
--------- -----------

/-----\
--------- -------------
/ 4 2 1 \ \ 5 4 3 2 1 /
| 8 7 6 5 | \ 9 8 7 6 /
\ 10 9 / ---------
---------
```

Note the blank area at the top of the "Bus Mouse" figure. This is a "key" of sorts to prevent improper insertion of the plug, and is a handy way to differentiate between a Bus plug and a PS/2 plug, both of which are round. Another way to tell the two apart is the Bus configuration has ten places for pins, while the PS/2 configuration has only 6 pins. YOU MUST USE A BUS MOUSE/TRAKBALL FOR THIS PROJECT TO WORK. Serial, PS/2 and MousePort mice do not have the proper signals to work with the Atari mouse port.

BEFORE GETTING STARTED:

There's several ways this mod can be done, and you'll want to prepare for each a little differently. The first step, of course, to read over all the instructions carefully and make sure you understand them before proceeding.

Obviously, the mouse/trakball has to plug into the Atari. The best way to do this is to use the cord from an unused Atari mouse. The second best way is to use a DB-9 connector, which can be attached directly to the cord of the bus mouse, or to an un-used Atari mouse cord which can then be patched to the bus mouse. Note that the mouse cord MUST HAVE

ALL CONDUCTORS AVAILABLE with the exception of pin 5. Not all mice use the same number of conductors, and many have simply left the unused conductors out of the cord. You must use a cord which has the required conductors (1-4, 6-9) available for use. Joystick cables with the required conductors will also work, but are not as flexible as mouse cords; the same is true of most other cables you might make up yourself.

To simplify things later on, you might go ahead and determine which wire in the cable(s) are connected to which pins. Each wire should be a different color, which makes it easy to create a table listing each wire color and the pin it goes to. If the wires are all the same color, simply label each wire with a piece of tape and the number of the pin it connects with. You can get this information either by opening up the body of the PC Bus mouse and using an ohmmeter to trace continuity; checking things out visually, or by using a very small divining rod and immense faith in your ability to use it.

TO MODIFY THE BUS MOUSE/TRAKBALL DIRECTLY:

Using whatever 9-pin connector/cable combination you have chosen to use, simply connect the pins/wires from the Bus mouse connector to the Atari mouse connector as described in the chart at the beginning of this text.

If you will be cutting the connector off of the Bus mouse cord and replacing it with an Atari/DB-9 connector, make sure you have already generated a listing of what color wires go to what pins! Otherwise you'll be hard pressed to tell which wires go where and may never get it working right.

Once the connections have been made, check all of them and if all looks well, plug it in and give it a go. Make sure to check out all functions of the mouse (cursor up/down/left/right, left/right buttons). If it doesn't work properly, refer to TROUBLESHOOTING below for some tips. If it does work, congratualtions!

TO BUILD A BUS MOUSE/TRAKBALL INTERFACE

If you have an un-used IBM bus card handy, it can be used to construct a plug-in box which will allow the use of any other bus controller (i.e., mice, trakballs or pen mice) without having to perform further modifications to equipment. The Microsoft Bus mouse comes with an 8-bit ISA Bus card; if the PC Bus mouse you obtained did not come with a card and you do not have another, you might try obtaining just the 10-pin Bus jack from an electronics supply store or via mail order.

My box uses the card that came with the Microsoft Bus mouse. If one bends the metal bracket on the card parallel to each side of the circuit card and cuts the circuit card at the bracket ends, the resulting card will fit into most small electronics project boxes of about 2" x 2" x 3". I took the resulting card to a local Radio Shack and found a box

that would fit for under $3.00.

Place the card into the box and determine where to drill two holes: A big one for the PC Bus mouse to plug into the card, and a smaller one for the mouse cord which will plug into the Atari.

Once the holes are drilled, use an ohmmeter to determine where, on the "chopped" circuit board, the pins of the jack can be accessed. This allows for easier connecting of the Atari mouse cable to the circuit card. Ideally there should be a row of un-used solder pads on the top of the circuit board, near the jack, which can be used for this purpose. Keep good notes and/or label the solder pads so you know which ones lead to which pins on the bus jack. Also keep in mind that the pin numbers on the jack are mirrored left-to-right, as compared to looking at the bus connector on the mouse itself.

Thread the end of the cable which will be leading to the Atari connector through the small hole in the project box so that the plug is outside the box and the leads are accessable within the box. Tie a knot in the cable about three inches from the ends of the leads to prevent the cord from being pulled out from the plug end.

Solder the appropriate wires of the Atari cord to the solder pads on the circuit card which match the proper pins on the Bus connector. Before connecting the box to the Atari for testing, double check all connections my using an ohmmeter, making sure the PC Bus pin-to-Atari pin assignments are correct.

Test the box by plugging the Atari connector into the computer and the Bus mouse into the jack of the circuit card, making sure to test all functions (left/right/up/down cursor; left/right click). If there's a God in Heaven and all is right with the world, everything will function properly. If it doesn't, take a look at TROUBLESHOOTING below.

Once you've verified that all works well, place the ciruit board in the project box so the mouse connector lines up with the hole drilled for it and hot-glue the circuit board in place using plenty of glue along the edges of the metal bracket. Pull the mouse cord to the Atari connector so the knot in the cable is placed against the inside of the project box, making sure the leads to the ciruit board aren't being stressed, and hot glue that in place as well. Before securing the lid to the box, make sure that the PC Bus mouse easily plugs into the connector in the box. Then secure the lid to the box, and you're good to go!

You now have an interface that should let you plug any standard PC Bus mouse, trakball or cheese grater directly to the Atari without any further modification. In other words, you won't have to do this again and won't have the excuse again later, so you might as well sit back and have that beer now.

TROUBLESHOOTING

Those making an interface box will likely experience the most difficulty, as it is easy to lose track of where on the circuit board one can make a good connection with a particular pin on the connector. Being careful and meticulous and using a "paper brain" will help avoid problems later on.

The first thing to do, of course, is to check all connections to make sure the correct pins are connected to each other, and check each connection to make sure it is electrically secure and complete. If this fails, try using some of the tips below, which is basically the same advice in table form: ;)

Symptom	Probable Cause	Solution
Mouse cursor movement reversed (left moves to right, up moves down, etc.)	XA/XB or YA/YB signals reversed for horizontal, YA/YB to signals for vertical problems.	Reverse XA/XB signals
Mouse cursor movement really hosed up (left moves up, up moves right, etc.)	XA/XB and YA/YB signals connected to wrong pins PC Bus/Signal/Atari Mouse table	Ensure XA/XB and YA/YB connected to proper pins as per
Right or Left mouse button does not work. _or_ This can be checked by trying each button as if it were the other button.	Signals not connected are reversed. Check button signals; Check Lft Btn and the Rt Btn signals are not reversed.	Check pin-to-pin connections for mouse
Any given function does not work.	Signal not properly connected.	Electrically check the connection for that signal; Check pin-to-pin connections.
All else fails.	Did not try, or did try; did not try again.	Try again.

Set forth in electronic text for all posterity this 29th day of May, 1994, for the edification of the masses and to while away a few moments that would otherwise have made up a dull day,

Michael Parrott
mparrott@hebron.connected.com

Many thanks to everyone who's ever written anything whatsoever about modifying a bus mouse to work on an Atari computer, whether in textual or graphic format. I've tried not to draw directly from any other source for this file, but have surely been influenced by other information I've found on the subject, so thanks to those folk, whomever they may be,

are definitely in order. So there.
--
Michael Parrott | !!! | Proudly Using Atari
mparrott@kendaco.telebyte.net | (. .) | Computers!
mparrott@delphi.com | ((v)) | TT030@48Mhz/4/16/630M
Hyrashio/Pekim on FurryMUCK |-----/m-m-----| Artist--Guitarist

5108. TT video output question

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: mparrott@kendaco.telebyte.com
Message-ID: <4iqk6h$9gj@news.telebyte.net>
Source record: 148728

Does anyone out there know of any hardware modification or software driver that will allow altering aspects of a stock TT030's video output? The problem I'm having is that the TT places the desktop to the far left side of my monitor's screen with a huge white gap on the right side. I've been able to tweak the monitor so the display is usable, but due to the desktop being far to one side, a 'pincushion' effect is unavoidable.

Ideally, what I'd like to do is get the TT to shift it's output toward the center of the monitor's display area to eliminate the distortion that seems inevitable at the extreme edges.

ANY info on a mod or software that might fix this is greatly appreciated!

--
Michael Parrott | !!! | Proudly Using Atari
mparrott@kendaco.telebyte.net | (. .) | Computers!
mparrott@delphi.com | ((v)) | TT030@48Mhz/4/16/630M
Hyrashio/Pekim on FurryMUCK |-----/m-m-----| Artist--Guitarist

5109. Re: TOS 1.06 desktop medium res fix

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: Alan Gauton <ag@spd.eee.strath.ac.uk>
Message-ID: <Pine.SOL.3.91.960321104449.22102A-100000@humpback>
Source record: 148729

On Thu, 14 Mar 1996, Tom Lamparty wrote:

> Nope a HI rez desktop.inf file will boot up in LOW rez everytime
> even with ste_fix.prg in the auto folder
>

That's funny - my desktop.inf file is a Hi-res one, and when I use my TV
it boots to med-rez every time. Maybe you should lose the ste_fix.prg.

AG

Alan Gauton | Tel +44-(0)141-552 4400 x.2686
Signal Processing Division | Fax +44-(0)141-552 2487
Dept. of Electronic and Electrical Eng. | E-Mail ag@spd.eee.strath.ac.uk
University of Strathclyde, Glasgow G1 1XQ.|http://www.spd.eee.strath.ac.uk/~ag/

5110. Re: Why hsmodem

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <315183cc45d88c30@sn.no>
Source record: 148730

Tderrick (tderrick@acpu.com) wrote:

>chriswil@southern.co.nz (Chris Wilkinson) spake thusly:
>
>CW> I still get 1670cps on zipped stuff
>
>So do I, approximately.
>
>CW> and as much as 6000cps on text
>
>You do??!!! I haven't done any text for a while, but I am d**n sure
>that I never got 6000cps - my eyeballs would have dropped on the
>floor! You did say 14.4 in your message, which is what I have. Most
>people here have reported approx. 1800cps, which is what I remember.
>Tell me more.

My US Robotics 'Sportster' 14400 baud receives data at around 1600 cps and
sends (large files) up to 3000 cps, *without* the use of HSmodem!
Don't ask me how I've been able to do this, but I think it happened after I
messed around with the AT codes.
I'm using 'Connect' with the built in Zmodem protocol.

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

5111. Re: Convert IBM mouse to ATAR

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <315183ce45d8a291@sn.no>
Source record: 148731

> How to hook an Microsoft mouse to an Atari ST.
>
>No software changes are required. All it takes is creating a special
>cable between the mouse and the Atari.
>
>I've been using a Microsoft mouse now for around 2 years on my 1040,
>with nary a glitch. It's so much better than the Atari mouse, I'd
>never go back. (IMHO)

Are you sure this is a normal PC type mouse (serial)? I know that 'PC bus'
type mice are possible to use with ST computers if you rewire them, but I had
the impression that serial mice aren't compatible with the ST mouse port at
all....

(the only exception is if a PC mouse is plugged into the serial port and a
mouse-driver is used, but that's not of much use if you don't have more
than one serial port or don't mind sacrificing the one you might have-
which I can't as I use a modem).

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

5112. Re: MagiC 4 hates ICD?

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: kc_koepf@ifwsn6.ifw.uni-hannover.de
Message-ID: <4ir4e9$kk2@newsserver.rrzn.uni-hannover.de>
Source record: 148732
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

R. Mellish (rm03@ic.ac.uk) schrieb:

: I'm using ICD v6.0.7 drivers with an AdSCSI+ host adaptor. Is anyone using
: Magic 4 succesfully with this combo? Or do I need a new HD driver?
: Can I swap to another driver such as AHDI without reformating the HD?
: (I'm using BGM partitions.) Or do later versions of the ICD drivers work OK?

Hi,
I'm using HDDriver 4.6 with MagiC 4, because it supports the Background-DMA.
If your version of the ICD Driver supports the AHDI-compatible formatting (and
you used it) and if you have only up to 4 partitions on your hard drive, then
you can simply switch to another AHDI-compatible driver like HDDriver. I used
the ICD Driver (I think it was v6.2.3). There you can set the switch
'AHDI-compatible' to 'yes' and if you are using a maximum of 4 partitions per
hard drive you can switch the drivers (but keeping a backup of your hard drive
before doing this is although a good idea).

Andreas

5113. Re: Systems Solutions

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: pd@mole.bio.cam.ac.uk
Message-ID: <4is5oa$ch@lyra.csx.cam.ac.uk>
Source record: 148733

In article AD6FB42996682AC5@support.tachyon.co.uk, frank@support.tachyon.co.uk (Frank Charlton) writes:
>In article <826835784_OASIS_NEWS@nest.demon.co.uk>,
>dbrewood@nest.demon.co.uk (Daron Brewood) wrote:
>>ssolutions@cix.compulink.co.uk
>
>And http://www.ssolutions.com/ as well.

Is it just me or does nobody at System Solutions ever answer e-mail or pick up the phone?

Phil
[E-mail pd@mole.bio.cam.ac.uk]

5114. TT video output question

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960321090010297777@acpu.com>
Source record: 148734

mparrott@kendaco.telebyte.com (Michael Parrott) asks:

MP> Does anyone out there know of any hardware modification or
MP> software driver that will allow altering aspects of a stock
MP> TT030's video output? The problem I'm having is that the TT
MP> places the desktop to the far left side of my monitor's screen
MP> with a huge white gap on the right side.

I have not seen this. What monitor are you using, and in what
resolution? If it is a ptc1426, you have a more-or-less serious
hardware problem. If it's a pc monitor, you'll have to tell us the
specs (and then *I* won't be able to help you, except to suggest a
Nova card or similar).

BTW, thanks for the pcmouse article!

"The Poor Deluded Soul" - tderrick@acpu.com

... You, you, and you panic. The rest of you, come with me.
___ Mountain Reader II - #00000077

5115. Re: New CAB!!! and Oasis!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: Steph@wuss.demon.co.uk
Message-ID: <827452872_OASIS_@wuss.demon.co.uk>
Source record: 148735

In article <827058864_OASIS_@martinr.hookup.net>
martinr@martinr.hookup.net (Rick Martin) said:-

> In article <960311140010291 29@acpu.com>
> tderrick@acpu.com (Tderrick) said:-
>
>>phil@yeadontt.demon.co.uk (Phil Yeadon) spake thusly:
>>
>>PY> OK, lets put a fwe things straight.
>>
>>You shouldn't have to, Phil. You are doing the real work. Ignore the
>>yahoos. I almost told this twerp where to get off, and now I'm sorry
>>I didn't. You showed admirable restraint.
>>
>>Come on guys, the next time somebody decides to joggle one of *our*
>>genius's elbows, lets just flame the nitwit ourselves. Don't make
>>Phil do it. He has programming to do. (Of course, Phil is welcome to
>>toss a few incendiary grenades, too. Don't want to spoil anybody's
>>fun :)
>>
>>All that said - thanks for the info, Phil. It makes a nice
>>accompaniment for the garbage I am likely to get for calling this
>>other person names :)
>>
>>"The Poor Deluded Soul" - tderrick@acpu.com
>>
>>
>>... Nobody notices when things go right
>>
>
>
>__
>Restraint ? What for ? Do you mean for answering some of our questions
>about Oasis 2 ? As for " Genius " well maybe we don't have the same
>definition ! As to your idea of flaming , if I was you , I would be
>careful what I wish for . Remember it's a two way street . TTYL Nitwit
>
> ---
> martinr@hookup.net
> ---
>

What's your problem, Martin? If you don't like Phil, or Oasis, or the people
writing in this group, then why don't you sod odd elsewhere & stop making
petty jibes at people?

'You won't find Phil or Dave under genius in the Webster's dictionary'...
Well, you won't find a photograph of a pierced penis under 'grotesque'
either, but take my word for it, pierced penises are grotesque. And to
answer your predictable flame, I saw it on the BME Web page.

Steph.

--

O~~~~~~O
"I am the jester, playing to my court of fools. | Steph Taylor
Changing, wearing my many masks - | Glasgow, Scotland.
No-one suspects they are my tools." |
- Potential Difference | steph@wuss.demon.co.uk
O~~~~~~O

5116. Atari on Mac ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: JM Fierens <100755.2004@CompuServe.COM>
Message-ID: <4isgri$a32$1@mhade.production.compuserve.com>
Source record: 148736

Hi all !

I read somewhere it was possible to run atari soft on Mac but I
can't find the article back. My aim is to, if possible, run my music
software and my games for my atari on my mac. Any information about
this ?
Thanks
JM Fierens
100755,2004@compuserve.com

--
JM Fierens

5117. Re: Grendels Game Lists V44

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4irmo2$9un@preeda.internex.net.au>
Source record: 148737
Cross-posted to: comp.sys.amiga.games,sfnet.atk.atari,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.flight-sim,comp.sys.ibm.pc.games.misc,comp.sys.ibm.pc.games.strategic,sfnet.atk.amiga

```
Netscape User @ lib131 (user@lib131.gateshead.ac.uk) wrote:
: Hey,
: Stop reviewing PCs in this section. Atari owners regard PC
: owners as totally freaks, and should not ask them for any help
: whatsoever. They are an insult to the computer world.
:
: PC's are now crap as far as I can put it.
: And microsoft can also shove there heads up there arses as far
: as they can go for starters.
:
:

--

__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon
```

5118. Re: Another DM Question

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: junior@yin.kuai.se
Message-ID: <4isb61$fct@kaon.kuai.se>
Source record: 148738

: Incidentaly, I never finished CSB completely. I got to the place where I was
: supposed to meet the Overlord or what ever he was called (shows how long it is
: since I've played it) and I could not find him. As far as I remember I got
: all 4 of the crystals or lumps of rock or what ever they were, and destroyed
: them. He never turned up, though, so I was left wandering around this area
: with nothing to do. After the excelent ending in DM, I was mightily
: disapointed. I wonder if the game went wrong somewhere, (I have an STE).
: Still, they are excelent games. Good luck with them.

: Graham

: Graham Cornelius

: e-mail : gccornelius@its.dundee.ac.uk

Hi Graham something must have been wrong with your CSB,when I finished the
game all you had to do was to put the lumps in the pit and then the good
guy appeared and told me I had done well.
junior@kuai.se

5119. Re: ST Upgrade Info Request

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: burgess@tc.pw.com
Message-ID: <1996Mar21.214439.9222@tc.pw.com>
Source record: 148739

>Are 100Mb drives still *made*? At regular intervals, disk capacity doubles, but
>you pay exactly the same amount. 500Mb - 1Gb drives are dirt cheap nowadays. Go
>for one.

I also doubt that 100MB drives are still made. The only reason I was wondering about the LPS 105S is that I already have one that I am not using. I have since tried this disk on my Mega STE without success. I disabled parity and also tried removing termination (the original ST157N had termination removed). AHDI refused to see the drive at all.

I noticed 3 DIP switches on the Mega STE SCSI controller. Are these to set the drive ID? Are the ID jumper on the disk required to be set to a particular setting independent of the controller settings. I asume the controller only supports one SCSI device, is this correct?

If I recall correctly there are similar DIP switches on the MegaFile 30. I seem to remeber changing these to use the drive in addition to the Mega STE internal disk, but can't recall what they did.

Also, I was wondering what the 8 DIP switches on the system board are 4. I know 7 is for enabling an HD floppy drive, but have no idea what the others are for.

Once again, any help would be greatly appreciated.

Thanks,
Chris

5120. FS: Mega ST System inc SLM805 (SF bay area)

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: daveh@Silvaco.COM
Message-ID: <4isk2v$69@news.Silvaco.COM>
Source record: 148740
Cross-posted to: comp.sys.atari.st,ba.market.computers,misc.forsale.computers.other

Folks,

It is time to clear some space in my bedroom I have a very nice
Atari system for sale, make a good basic Music or DTP system.

CPU: Atari MegaST2 expanded to 4Meg. Upgraded to TOS 1.4.
Hard Drive: Internal 105 Meg HD with SCSI out for other devices.
Floppys: Internal DS/DD floppy drive
External DS/DD with track counter
Printers: Atari SLM805 laser printer 8pp drum resently replaced
includes spare toner cartridge
also an epson FX85 dot matrix
Monitors: Atari SC1224 color monitor
Atari SM124 mono monitor
Monitor sitch box
Other: Spectre GCR includes ROMS, MacOS Disks and manuals
Cordless mouse
Standard Atari mouse
Standard Mega ST keyboard
Software: Calamus SL
Atari works
Word perfect
many more.

Price: $699 plus shipping. (the SLM804 is worth alot of that)

I would prefer to sell locally in the SF bay area, will consider
delivering as far as SF or Berkley.

I would also prefer to sell the thing as a whole system. But will take
offers on individual parts.

If you want them I can also through in 3 extra 105Meg hard drives for
free. These work just fine but are bare drives (no case or PSU).

Dave.

daveh@silvaco.com
Phone: 408 654 4324 (work) 408 720 9509 (home)

5121. PC-Speed

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: rayd@jaxnet.com
Message-ID: <4iqb4f$ger@jaxnet.jaxnet.com>
Source record: 148741

Does anyone know what the latest version of PC-Speed is. And did they every figure out how to get it to do VGA?

rayd

5122. 1040 ST FOR SALE

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: rayd@jaxnet.com
Message-ID: <4iqb9s$ger@jaxnet.jaxnet.com>
Source record: 148742

Just the ST no monitor. the 3.5 drive is out but otherwise works great. What's my bid?

5123. How can I turn my Intel PC into an Atari ST emulator

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: wacker@quincke.Physik.Uni-Dortmund.DE
Message-ID: <4irlkh$mvp@nx2.HRZ.Uni-Dortmund.DE>
Source record: 148743

If I understand the FAQ to this newsgroup right, there exists an Atari ST emulator running on IBM-compatible PCs. It doesn't give any details however. Can anybody tell me what it is called, whether it is PD or not, and where to get it?

--
Klaus Wacker wacker@Physik.Uni-Dortmund.DE
Experimentelle Physik V http://www.physik.uni-dortmund.de/~wacker
Universitaet Dortmund Tel.: +49 (231) 755 3587
D-44221 Dortmund Fax: +49 (231) 755 3569

5124. Re: WWW Assitance With CD ROM

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: Nicholas Bales <bales@garonne.stortek.com>
Message-ID: <3151590E.503C@garonne.stortek.com>
Source record: 148744

Paul Nurminen wrote:
>
> Just a little note to Atari users running STiK/CAB:
>
> I just purchased a book called "New Rider's Official World Wide Web
> Yellow Pages" that came with a CD ROM. This CD ROM contains all the web

[snip]
>
> If you are running CAB/STiK on your Atari, AND have a CD ROM drive hooked
> up, I highly recommend you get this book/CD ROM! It cost me about $25
> (US) at my local Fry's Electronics. And I'm sure you can find it in any
> good computer store. It's the 1996 edition, and it's by New Riders.

I wouldn't recommend buying any Offline Internet Directory. IMHO this sort
of book is just a way to make money on the current internet hype. You'll
probably find out that using an online automated search engine like
Yahoo! or InfoSeek will save you $25 and find everything you need.

I usually use SavvySearch which is an integrated search engine that uses
several different specialized ones. And generally if you don't find what you
want in there, it doesn't exist.

SavvySearch : http://guaraldi.cs.colostate.edu:2000/AgentMania/form

>
> Now if only CAB worked a little better... <grumble grumble>
>
> Paul Nurminen
>
> Internet E-Mail: Nurmix@ecn.com

--
,--.
\|/ ____ \|/ | Nicholas Bales | StorageTek European Operations |
@'/ ,. \`@ |--|
/_| __/ |_\ | Opinions expressed above are mine, who else would |
__U_/ | want them anyway? bales@garonne.stortek.com |
`--'

5125. Re: Terminal program for the ST wanted

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: Colin Whyles <whylesc@boat.bt.com>
Message-ID: <31519989.5F40@boat.bt.com>
Source record: 148745

Hygeia360BC wrote:
>
> Subject says it all, if you have a terminal program for sale please email
> me with your asking price and its features. Thanks.
>

What sort of terminal emulation do you want? You get a VT52 emulator as
standard with the ST.

--

((:) |_ | |\| whyles

e-mail: whylesc@boat.bt.com

5126. Games For Sale (In ALL Countries). I'm in UK.

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <10580_ashort@mettav.demon.co.uk>
Source record: 148746

Hello...

Offers accepted...

Ishar 3 - The Ultimate RPG Game - £15
Fire and Ice - Highly Acclaimed Platformer - £10
Chaos Engine - The famous puzzle 'em up! - £10
Populous/Sim City - Two Of The Best God Games - £10
Space Crusade - The Citadal Board Game Made Easy - £10
Hero Quest and Return Of The Witch Lord - ANother excellent puzzle - £10
Lemmings - Need I explain? ;) - £10
Gods - /THE/ Best platformer on the ST!!! - £10
Kick Off 2 - The original, addictive footie sim - £5
Microids Action Pack (includes Sliders) - £5
Trivial Persuits - £5
1st Division Manager - £5
Italy 1990 - £5
Crazy Cars - £5
Super Cars - £5

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5127. Looking for sample players (Zeig's Mir/Looknc95)

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <10582_ashort@mettav.demon.co.uk>
Source record: 148747

This message from hallvart@sn.no to All was spewed forth...

Hello Hallvard...

h> Someone here mentioned a couple of sample players and I thought I'd
h> try them out. But the problem is that I can't find them, and I really

micros.hensa.ac.uk/micros/atari/tos/m/m471
05/11/90 ---- EPLAY 2.0 sound sample player

micros.hensa.ac.uk/micros/atari/tos/m/m768
17/09/92 ---- SOUND PLAYER 1.0 play digitised samples from GEM desktop

micros.hensa.ac.uk/micros/atari/tos/o/o156
12/10/94 S--- ZEIG'S MIR 0.22 A file viewer which can play files as sound

micros.hensa.ac.uk/micros/atari/tos/q/q178
22/02/96 S--- Look'n See 0.95 ; File manager/viewer, 99 plug-in modules

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5128. Re: Direction of 1.62 chips

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <10583_ashort@mettav.demon.co.uk>
Source record: 148748

This message from dba@jet.uk to All was spewed forth...

d> The 32 pin roms will fill all the pins on the socket, but the
d> 28 pin roms should leave the empty space to the right,

Aha... right. Thanks for explaining that, and thanks for the picture. I
have just completed the process and all is working perfetly now :))

d> hope this is a little clearer.

Yep, great thanks :)

Thanx...

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5129. FS: Atari Mega 4 ST $200

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <4iqpua$ksq@madeline.INS.CWRU.Edu>
Source record: 148749

Hi- this is in MINT condition, comes with detached keyboard, some software, etc . . .

--
Sanjay Parker
sxp17@po.cwru.edu

5130. Re: Calling all stik users..

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DoM1nt.45n@ridgecrest.ca.us>
Source record: 148750

rojewski@primenet.com (John Rojewski) wrote:
>In article <3146bc341d030b2@lilfort.mlnet.com>, bbeck@lilfort.mlnet.com
>(Brad Beck) wrote:
>
>
>> Does it support PPP yet. It's almost impossible to find a ISP that
supports
>> uncompressed SLIP anymore. Them there's that sign up fee if you switch
>> providers...
>>
>>
>Brad,
>Primenet (US) supports uncompressed SLIP and PPP. You just have to call
>them and ask them to turn off compression for your userid. I haven't
>talked to other providers, so I don't know if I fortunate or not...

Ridgenet, my provided has told me that compressed slip is only used
on this server by software demand (if that makes sence).

Mike

5131. Re: Xfig clone for Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: samy@interlog.com
Message-ID: <4isira$6gt@gold.interlog.com>
Source record: 148751

In article <31504B4D.167E@in.tu-clausthal.de>,
Christof Donat <cdonat@in.tu-clausthal.de> wrote:
>Pim Borst wrote:
>
>> I am looking for an Xfig clone for Atari or a similar
>> program that can export in Xfig format.
>
>You could use MinT with X11. AFAIK is Xfig available in the source. then
>just compile it and run...

I have in fact done this - I have it on my TT at home although I don't really use X too much any more (since I'm no longer in school). Xfig requieres a hell of a lot of resources (it was even shaky on my TT with 12 Megs of ram.) If you really need Xfig - I can send you the binary but if it's just for using Latex stuff - go with postscript - that's what I did when I was in school. A good vector program on the Atari (like Kandinsky) is better than Xfig anyway.

>Another possibility is to use another format and convert it whith any
>standart converter. Or just use Postscript. I might be wrong, but I
>think, Xfig can use Postscript.
>
> Christof
I think you're right.

Sam

5132. Re: Fax/Modem Info Sought

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.411.000AF1E6@cfcsc.dnd.ca>
Source record: 148752

```
>> In article <4i9421$cuh$1@mhafn.production.compuserve.com>
>> Doug Finch <76337.1067@CompuServe.COM> said:-
>>>Can someone please give me a short rundown on types of external modems or
>>>fax/modems that will or won't work with Atari ST/STe/TT computers? I'm
>>>ready to upgrade to faster unit, but from time to time I've seen warnings
>>>from folks saying don't get ones with V-something numbers. Can someone
>>>please advise a long-time telecom user, but one not familiar with various
>>>model specs and why you can't hook them up to STs? Thanks for your answers.
I myself use a GVC Fax(Class2)Modem 14.4 [V.42bis,etc]
with ConNect, STalker, STraightFAX with no problems.
good luck.bonne chance
```

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CFCollege, Toronto, Ontario, Canada===Qu&#65533;bec dit oui, Qu&#65533;bec dit non===
ken.macdonald@canrem.com, Qu&#65533;bec, la nation dans le pays du Canada

5133. Post Script to ST

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: junior@zen.kuai.se
Message-ID: <4ir761$tfb@kaon.kuai.se>
Source record: 148753

Does anyone know of a program that can turn PSfiles into STfiles(maybe img
or something similar).
Thanks in advance junior@kuai.se

5134. Re: Post Script to ST

Newsgroup: comp.sys.atari.st
Date: 1996-03-21 00:00:00 UTC
From: mrotha@kjemi.unit.no
Message-ID: <4irs2m$mta@due.unit.no>
Source record: 148754

Hiho,

mikael johansson (junior@zen.kuai.se) wrote:
: Does anyone know of a program that can turn PSfiles into STfiles(maybe img
: or something similar).
I guess, the Atari Ghostscript should do the job, at least you can print
(=convert) the Ps files into gif, img etc. Have a look at Tim Gallivan's
homepage at

http://godel.ph.utexas.edu/Members/timg/welcome.html

Bye, Martin

5135. When is the New MagiCMac due out?

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: zan660@usa.pipeline.com
Message-ID: <4ite1c$3no@news1.h1.usa.pipeline.com>
Source record: 148455

MagiCMac needs some work, the biggest problem is that it hogs RAM, I ghave a PowerBook 520c (25mhz040, 8RAM, etc) and in MagiCMac I only have 3 and a half megs left, even though I give it 6 megs.
Scrolling speeds in many cases are slower then Mac applications and other features are left out, for example the find comand does not work.
Any news on when it is due, I am getting NVDI 4 soon?
Email me,
Zan

5136. A universal ST FTP-index!

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4it3ne$q2t@muikku.jmp.fi>
Source record: 148456

```
Hi!

I'm setting up a universal FTP-index covering all the FTP-sites that
support Atari ST software! A very-Very-VERY-V-E-R-Y poor "beta-version"
of the index is already available at:

http://www.uku.fi/~hovila

Take a look at it if you want to... I'll send a note to
comp.sys.atari.st when the universal index is completed!

- Jyri

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| jhovila@muikku.jmp.fi, hovila@messi.uku.fi |
|-------------------------------------------------|
| The Shareware Catapult, The Usenet Survival Kit, |
| Opiskelijain Ohjelmointipaketti, KYT, |
| a n d m u c h m o r e a t : |
| http://www.uku.fi/~hovila |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

---
* Kivi 1.41 * How do I set my laser printer on stun?
```

5137. Cubase midi outs

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: Brendan McEnroe <mcenroeb@syntegra.bt.co.uk>
Message-ID: <3153164F.6CFD@syntegra.bt.co.uk>
Source record: 148457

midi out can be connected to the modem port to give you an extra 16 channels.

I read some where that some body had hacked one of the boards that gives you 4 midi outs and 2 midi in's and built one himself.

Does anybody have any info on building such a board

Thanks

Bren

5138. A universal ST FTP-index!

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4itq15$rfq@muikku.jmp.fi>
Source record: 148458

Hi!

I'm setting up a universal FTP-index covering all the FTP-sites that
support Atari ST software! A very-Very-VERY-V-E-R-Y poor "beta-version"
of the index is already available at:

http://www.uku.fi/~hovila

Take a look at it if you want to... I'll send a note to
comp.sys.atari.st when the universal index is completed!

- Jyri

```
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| jhovila@muikku.jmp.fi, hovila@messi.uku.fi |
|---------------------------------------------------|
| The Shareware Catapult, The Usenet Survival Kit, |
| Opiskelijain Ohjelmointipaketti, KYT, |
| a n d m u c h m o r e a t : |
| http://www.uku.fi/~hovila |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

---
* Kivi 1.41 * How do I set my laser printer on stun?

5139. Re: Kandinsky v2.03

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: elias@omicron.se
Message-ID: <4iu4k8$rh9@sargas.omicron.se>
Source record: 148459

David White <david.white@rd.eng.bbc.co.uk> writes:

>I've just installed Kandinsky v2.03E on my falcon. My first impression
>was "nice interface", then "darn, my v1 key doesn't work!". Here is a
>summary:

You forgot one thing... What the hell is it???

--
Elias Martenson ! When I come up with a good joke,
elias@omicron.se ! it will be here.

5140. Re: Systems Solutions

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4iu1m1$hhq@m1.cs.man.ac.uk>
Source record: 148460

In article <4is5oa$ch@lyra.csx.cam.ac.uk>, pd@mole.bio.cam.ac.uk (Phil Davey) writes:

>Is it just me or does nobody at System Solutions ever answer e-mail or pick up
>the phone?

:-) It's ironic, isn't it? When you meet them in person they are some of the most helpful and businesslike people on the scene. To be fair I've had replies to e-mail and on the occasions I've had the time to keep the phone ringing for long enough they have answered it!

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
---
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

5141. Re: Any RPGs running on mono..?

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4iu27i$hkn@m1.cs.man.ac.uk>
Source record: 148461

In article <4ik2nl$d3e@teeri.jmp.fi>, jhovila@muikku.jmp.fi (Jyri-Pekka Hovila) writes:
>Hi!
>
>Sorry about the "unprofessional" question..;)

If it's about the Atari ST(E)/TT/Falcon/compatibles, it's welcome here :-)

>Are there any (preferably good) RPGs for the ST that run on high
>resolution? I'm looking for something like Ultima 5, AD&D-series and that
>kind of stuff.

Hmm. I don't know if Secret of Monkey Island fits into that category of game,
but I do seem to recall that it runs in mono. Probably hard to find now, since
US GOLD long dropped the ST.

Other than that I can only think of the Ishar series. Once again, I'm not certain
as to whether they fit into that genre.

>Thanks for your attention! :)

:-)

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
----
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

5142. ATARI DOESN"T EXIST ANYMORE!

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: Jos van Roosmalen <falcon@il.ft.hse.nl>
Message-ID: <315304EB.688E@il.ft.hse.nl>
Source record: 148462

Hello!

Atari is this week merged with JTS Technology. Atari loss 45 miljoen
dollar last year. See for more financiel Atari information and the
offical press-announcement from Reuter Press agency:

http://www.il.ft.hse.nl/~falcon/ahome.html

You can find there a history-summary to of Atari from 1972-1996.

Greetings!

Jos van Roosmalen

5143. Information Atari Transputer

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: Jos van Roosmalen <falcon@il.ft.hse.nl>
Message-ID: <31530561.64CA@il.ft.hse.nl>
Source record: 148463

Hello!

A few Atari Transputer Workstation ussers are searching another ussers
and Technical documentations an electric-diagrams of the Atari Tranpsuter
Workstation.

Send a message if you know something or a ATW usser are.

Greetings!

Jos van Roosmalen
http://www.il.ft.hse.nl/~falcon

5144. STILL FS

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: daveb@mbha.demon.co.uk
Message-ID: <827571736_OASIS_@mbha.demon.co.uk>
Source record: 148464

Still for sale...

Quantum 105Mb Hard disk drive (mechanism only). No bad sectors, very fast very quiet. Looking for UKP75 or offers (?)

Please form an orderly queue at the back there...

--

daveb

---

daveb@mbha.demon.co.uk

5145. Re: New CAB error!

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: marcl@solair1.inter.NL.net
Message-ID: <Doo21v.IJv@solair1.inter.NL.net>
Source record: 148465

Mark@aveleymc.demon.co.uk (Mark Williams) writes:

>Now, I go for URL's & *every time* get a 'read error on
>j:\www\cab\html\00000001.htm' message.

To get rid of this error, try deleting the DOMAIN.TXT-file in your STIK_CFG-folder (or rename it, if you like to keep the contents). If you take a look at Domain.txt, you'll see that STiK (or is it CAB?) is using this file as a mental notebook: it stores the names and other info of the web-sites that you visit. I found out that the entries are linked with the entries in the CACHE. The first entry in Domain.txt is related tot 00000001.htm. In other words: clearing the CACHE is not enough. You'll have to clean Domain.txt as well, to make a fresh start.

regards,

Marc_Laan_Amsterdam_Netherlands.

5146. Falcon Hard Drive

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <903_9603220106@flight.org>
Source record: 148466

Howdy. I just bought a used Falcon. It was shipped to me, & maybe not packed that well. I've got 7 days to keep it or return it. It works great except for a glitch with the hard drive. It has a Maxtor 25252 AT IDE ~250meg drive. Here's the problem:

One of the folders had 'flakey' files in it (happened to be Neodesk which was trying to autoboot from the *.INF file). After a dozen boots (more or less sucessful), it would error out ("Your output device is not receiving data") & lock up. I used ICD Pro to boot it from floppy, and ran Edge on the drive. It's all one partition, & Edge returned an error: DOS error #-1 Reading DIR Scectors Location 6723. I had Edge clean up the errors, & it deleted the whole Neodesk folder, & found 10 files of lost clusters. It boots fine off the hard drive on it's own now. The 10th file of lost clusters must have the bad directory sector incorporated into it, as that file can't be read. Everything else seems to work ok.

This hard drive seems to start & stop itself, and makes a light clucking noise as if you lightly drop a ball bearing as it spins down. It does this quite often. I assume this is quite normal, & just a typical 'notebook' drive saving power, right?

Anyhow, my question is, does it sound like everything is ok, & the worst I need to do is reformat the drive to take care of the bad sector? Or, might I have picked up worse problems in the shipping? Thanks for any advise.
------------ -//- --------------
Internet: Paul.Muehlbauer@flight.org
note: the views expressed by this
user are strictly his/her own.

5147. SAC Expo 96

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960322000010298l6@acpu.com>
Source record: 148467

nurmix@gateway.ecn.com (Paul Nurminen) asks brightly:

PN> Anyone here planning to attend the SAC Atari Expo next weekend?

You bet!

PN> I will be there with a friend of mine, more than likely
PN> spending more money than I should be on new toys for my Falcon.

Search for 'Falcon', replace with 'TT030'. Dittos on the dough,
kale, jack, moolah, money.

PN> And one thing in particular that I'd like to get is NVDI 4.
PN> Does anyone know whether it works with Cubase Audio?

Toad will be there; they sell both, and will be sure to know.

See you there!

"The Poor Deluded Soul" - tderrick@acpu.com

... I'm living life on the edge of insanity
___ Mountain Reader II - #00000077

5148. Megafile 20 jumpers?

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: PAR LARSSON <y94parla@isy.liu.se>
Message-ID: <31528D5A.41C67EA6@isy.liu.se>
Source record: 148468
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Do I have to change the jumpers in a Megafile 20 if I want to use another drive unit?

/P. Larsson
y94parla@isy.liu.se

5149. Re: Atari on Mac ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: damms002@acpub.duke.edu
Message-ID: <4iu6m3$ouf@news.duke.edu>
Source record: 148469

Hi,

that's right. With MagicMac you an almost all Atari software on every Mac and
that even faster than on a Atari.

The problem is, that the Mac doesn't offer the same hardware ports (MIDI,
rallel port etc.) and the software has to be strictly GEM conform.

Now a) most games are not completely GEM, therefore almost no games work under
MagicMac and b) you don't have a MIDI port, unless....

You buy an expansion port which is available from Germany, which gives you
all the Atari hardware ports you need (including Midi). Problem is, that this
port (as far as I know) is not available for newer PCI Macs.

Thomas

r Magin
JM Fierens (100755.2004@CompuServe.COM) wrote:
: Hi all !

: I read somewhere it was possible to run atari soft on Mac but I
: can't find the article back. My aim is to, if possible, run my music
: software and my games for my atari on my mac. Any information about
: this ?
: Thanks
: JM Fierens
: 100755,2004@compuserve.com

: --
: JM Fierens

5150. [FS] 8 MB RAM Card for TT

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: damms002@acpub.duke.edu
Message-ID: <4iu6rl$ouf@news.duke.edu>
Source record: 148470

I have a 8 MB ST-RAM card for TT for sale.

The card is not as fast as TT-RAM but more universel and I appreciated it
a lot when running multiple applications under MagiX .

I'm asking 400 $ obo (the card goes new at Toad for 649 $).

Thomas Damms
damms002@acpub.duke.edu

5151. Re: Pagestream and Printers

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: jnorton@ra
Message-ID: <4iuflk$so0@thoth.nilenet.com>
Source record: 148471

leslieh@freenet.edmonton.ab.ca wrote:
: To the best of my recollection, there is a DJ660C driver. I have
: an Epson Stylus, but I would think that that the printer driver I use
: would work for a Stylus II (probably the IIs would use the various colour
: jets to simulate black if you didn't have the black cartridge installed,
: but the Stylus II can hold both cartridges, so it would use the black
: cartridge for black, and the colour cartridge for colour portions of your
: document. I can't recommend the Epson Stylus highly enough, by the way!)

I did an experiment. Poured a teaspoon of water on a HP660C sample and an Epson Stylus IIs sample (both from store). Came back in an hour. The 660C had run and bleed all over (ruined). The Epson was perfect, paper a little wrinkled, but the ink didn't run and was still bright! I am sold! I am, however, a little bothered that I can't find the old Color or the ColorII, only the IIs. Still need to look around. Didn't know that the IIs could only hold one cartridge. Thanks. I was told that the original Color is the very best of the lot. I also get good reports on the ColorII.

5152. Re: TT & Cubase ???

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: Jaak Arendi <jarendi@se.oracle.com>
Message-ID: <3152AA4E.4BF5@se.oracle.com>
Source record: 148472

Frank Rothkamm wrote:
>
> Does the TT make sense with Cubase ?
>
> Thanks
>
> --
> Frank Rothkamm <fLUX@thing.net>
> Box 2141 New York NY 10163
>
> http://www.thing.net/~flux/

Yes it does, as logns as you don't use TT ram. I've working with
combo for a couple of years now and i'm pleased with it.

Jaak

5153. Re: HD Driver

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <Doo9A9.G95@cix.compulink.co.uk>
Source record: 148473

In message <4ho4ua$j25@cxc1.cl.msu.edu>, molin@cxc1.cl.msu.edu said:

> I still waiting to hear someone explain why an ICD user would want
> to convert from ICD --> HD Driver when now I see there are people
> converting from HD Driver --> ICD.
>
> What gives?
>
> Is HD Driver worth owning?

I'm a 1000 messages behind but I'll still answer this.

I've been a great ICD fan for about 5 years. However the main failing for me was that I had to use AHDI to boot Linux/68. I picked up a 2nd hand copy of Outside - which happened to include an old (2.8?) version of HDDRIVER. This I installed - and it solved my Linux/68 booting problems.

However it also improved the speed of my disk access considerably - even over ICD. Therefore I've just left it installed.

IMHO HD Driver is worth owning - but don't chuck away you ICD tools just yet. Also if you are using ICD and are unsure if you might want to change in the future - then make sure you use AHDI compatible formating/partioning next time you redo your drives. It allows you then to swap back and forth between driver software if needed.

:-)

Roland.

@CiX

5154. Re: Oasis Mail Shot

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <827590978_OASIS_@coconut.demon.co.uk>
Source record: 148474

Hi Tony

In article <827078164_OASIS_@swoon.demon.co.uk>
tone@swoon.demon.co.uk (Tony Gilbert) said:-

>Can someone tell me about the Mailshot in Oasis. Can you just send
>Mailshot E-mail or can you send Mailshot newsmail as well?
>And what can be specified in the .MSH file ?

I'm no expert but here's my experiences of the above.

When you want to send an e-mail mailshot to some of your mates, then what you have to do first is go into Yellow Pages, add your mate's address, then select one of the boxes (A-P), okay it, then move onto another mate and go through the same procedure, again selecting the box which has to be the same as the previous mate. When all your mates are added in this way, all you have to do is go to Mailshot in Postbox menu, select the box that applies to your mates, click on send, fill in the regards to line, then edit your letter to your mates in the usual way and exit as normal. Then you will see a box which flashes through all your mates addresses and finally exits. Then if you check your Internet menu you will see that the first mate in your list has his address listed. None of your other mates will be listed, but don't worry, the commands for sending this mailshot are held in another file, and all being well when you next log on, you will see all your mates addresses appear on screen and your e-mails to all of them will go as normal.

As for the news side of things, well what you do if you want to post a message to two or more groups is go to one of the groups that you want your message to appear in, select post message, a box will show you your current newsgroup, then click on more and you will be able to add any further newsgroups where you want your message to appear. Finally okay everything and edit and exit as normal.

Again, in your Internet menu listing, things may not appear to be quite right, but upon log-on you should see your newsgroup messages get posted to the right areas.

I have used the above two facilities and they do work, but you're right to be a bit confused because the Oasis help file isn't exactly clear about any of this. I just did a bit of experimenting and found out how to do it, although my method of describing how it is done is perhaps not clear enough. But I am sure others will be able to clarify things if needed.

Hope the above helps in some way.

ATBeST
Mike
--

---

news@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details

---

5155. Atari World

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: coconut@coconut.demon.co.uk
Message-ID: <827593002_OASIS_@coconut.demon.co.uk>
Source record: 148475

Some bad news regarding Atari World.

A friend on CiX e-mailed me this morning (Friday) to say that Andrew Wright, the editor of AW, had informally announced that production of AW12 had been SUSPENDED.

I called Specialist Magazines, the publishers, but only got a standard 'Call back later or leave a short message' recorded announcement. I left my name and number and asked for a response since I am a subscriber, and want to know what's happening with my subscription money. At the time of posting this message, I have not heard anything.

I know nothing more, but perhaps someone else does?

If AW stops publishing, then it may be time for me to activate my Atari Magazine publishing plan :-)

ATBeST
Mike

--

---
news@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

5156. Re: Why hsmodem

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4iudbg$su5@muikku.jmp.fi>
Source record: 148476

This might once again be a damn stupid question, but..:

Shouldn't HS-MODEM allow ST to talk with modem with speeds over 19200
baud? I've got Supra FAX-Modem V.32bis, and when I try to set the speed
from Connect to anything over 19200, the display of my modem goes
crazy... I've got HS-Modem 6.0.

- Jyri

~~~~~~
jhovila@muikku.jmp.fi, hovila@messi.uku.fi
The Shareware Catapult, The Usenet Survival Kit,
Opiskelijain Ohjelmointipaketti, KYT,
a n d m u c h m o r e a t :
http://www.uku.fi/~hovila
~~~~~~

---
* Kivi 1.41 * My computer NEVER cras

5157. Re: TT & Cubase ???

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: Jaak Arendi <jarendi@se.oracle.com>
Message-ID: <3152CF6F.5A2D@se.oracle.com>
Source record: 148477

Frank Rothkamm wrote:
>
> Does the TT make sense with Cubase ?
>
> Thanks
>
> --
> Frank Rothkamm <fLUX@thing.net>
> Box 2141 New York NY 10163
>
> http://www.thing.net/~flux/

Hi again!
I guess that earlier reply was kind of unreadable! What
i meant to say is that i've used the combination of a TT
and cubase for almost 3 years now and i'm very happy with
it. The only flaw is that Cubase and TT-ram doesnt like
each other very much, i've never got it to work good using
TT-ram. On the other hand, as Steinberg stopped their
development on the Atari line in May-95, i'd personally
go for a Mac or a PC instead of the TT, despite beeing
a wonderful machine, it's becoming history.

Jaak

The opinions above are my own and do not represent
those of Oracle Corporation!

5158. Atari Software , 8 bit and ST stuff for sale all new sealed

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: modemkid@gate.net
Message-ID: <4iui3o$1boo@news.gate.net>
Source record: 148478

Retailer gone out of business!!!

Looking to dump both ST and 8 bit software, 1000's of titles, you name it, I probably have it. New and used stuff, cash only, no trades, looking to play lets make a deal... the more you buy, the better the pricing...

Discount Video Too (407) 464-0019 between the hours of 1pm to 9 pm EST. Thanx,
Gary
BCNUL8R.

5159. FS:Blow UP video res.adapter 4 falcon

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: af366@ccn.cs.dal.ca
Message-ID: <4iu9ol$58v@apollo.isisnet.com>
Source record: 148479

```
--
blow up adapter,software,manual to increase resolution on svga monitor
used with a falcon.$50us.
thanks dick
```

5160. Atari Falcon at 80 mHz! That is a fast bird!

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4iulg8$bsg@huron.eel.ufl.edu>
Source record: 148480

I friends I just read about a new soon to come board for the Flaocn
That is Falcon 030 that will speed it to 80 mHz!
ST Format tells that it is coming.
Would you imagine Logic audio/Apex/Expose running at this speeds?

I can not wait for this update.

Flute and Guitar Page at:

http://www.freenet.ufl.edu/~afn14016/

=-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-
Raymond Lohengrin classical guitarist \composer
Newberry, Florida 32669,USA
afn14016@freenet.ufl.edu
Flute & Guitar published by Piper Publications USA
****
Atari Falcon 030 14 megs RAM
Quantum 540 megs SCSI
NEC 74-1 Multispin, Double Speed CD ROM
Apex Media
PH 4L Laser Jet
Logic Audio Digital Audio Recording System
=-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-

5161. Re: Connecting a PC mouse to Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <DooI1D.9F0@tron.bwi.wec.com>
Source record: 148481

Has anyone looked into being able to transform a Glidepoint for use with the Atari?? (This is a device which has no moving parts other than your finger to move the mouse cursor.)

5162. WAV drag'n'drop player?

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <827580388_OASIS_@ajrose.demon.co.uk>
Source record: 148482

Is there a sound player which would allow me to drag and drop WAV files onto it using my STe? If so, where might I find it? I've tried one or two likely looking programs but have failed to get anything up and running using files grabbed from the internet.

Andrew

--

---
andrew@ajrose.demon.co.uk

5163. wanted: ST and color monitor

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: uci@infobahnos.com
Message-ID: <3167cc$93a32.2ee@news>
Source record: 148483

our company could use a functional ST and color monitor, preferably with manuals. if you've got this at an extremely good price (and there have been some good prices in this group), please e-mail.

thanks!

Glenn

5164. Re: Looking for Sid Meier's Pirates!

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <96082.104252STIRRE31@MAINE.MAINE.EDU>
Source record: 148484

Jared,
Pirates! runs fine on a Falcon using the PD version of Backwards.
I know of a few places in the States that stock it. The Computer
Dungeon has it for $6, for example. To my knowledge, they have
no e-mail address but here is their phone number and mailing address:
Computer Dungeon
1440 Spencer Ave.
Berkeley, IL 60163
Phone: (708) 547-7085
Fax: (708) 547-6550
Hope this helps and Pirates! is a very good game.
-scott tirrell

5165. Atari Hard Drive

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: g.m.hockney@sussex.ac.uk
Message-ID: <g.m.hockney-2203961435450001@edbtech.central.susx.ac.uk>
Source record: 148485

I have a member of faculty who wants a HD urgently. Price is important of course. If anyone has one for sale I would be pleased to hear from them.

Geoff

5166. Re: Kandinsky v2.03

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: David White <david.white@rd.eng.bbc.co.uk>
Message-ID: <3152EC0E.7EA1@rd.eng.bbc.co.uk>
Source record: 148486

Elias Martenson wrote:
>
> David White <david.white@rd.eng.bbc.co.uk> writes:
>
> >I've just installed Kandinsky v2.03E on my falcon. My first impression
> >was "nice interface", then "darn, my v1 key doesn't work!". Here is a
> >summary:
>
> You forgot one thing... What the hell is it???Whoops, i thought that everyone must have heard about Kandinsky.
It's the best affordable line art programme on TOS computers and probably
the best shareware/keyware programme there is on Ataris.

5167. Looking for the best screen shot!!!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: zan660@usa.pipeline.com
Message-ID: <4iul9v$mem@news1.h1.usa.pipeline.com>
Source record: 148487

I am looking for the best screen shot of your computer, in short I want to see how other people set up their computers: desktop picture, icons, etc. I am a MagiCMac user and have been held back from fully customizing EASE.

Pleasesend your screen shot to me in anything but base 64, UUencoded is the best.
Thanks
Zan

5168. Re: Atari on Mac ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Mar22.122753.53513@cobra.uni.edu>
Source record: 148488

In article <4isgri$a32$1@mhade.production.compuserve.com>, JM Fierens
<100755.2004@CompuServe.COM> writes:
> Hi all !
>
> I read somewhere it was possible to run atari soft on Mac but I
> can't find the article back. My aim is to, if possible, run my music
> software and my games for my atari on my mac. Any information about
> this ?
> Thanks
> JM Fierens
> 100755,2004@compuserve.com

There is also an ST emulator for the Mac.. See my sig for the lynx address..

>
> --
> JM Fierens

GREETINGS..
|---|----
| Peter Sinclair-Day POWER MACINTOSH 7100/80 |
| University of Northern Iowa |
| Graduate School of Library Science |
| Rod Library - Systems & Technology |
| |
| Internet-democrats-request@webcom.com / Type 'subscribe' in body of message |
| Http://www.rockgarden.com/andy/ |
|---|-

5169. Re: KIVI (was: Re: QWK-supporting offline-readers)

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4iu6eb$pue@epsilon.qmw.ac.uk>
Source record: 148489

On jmh@io.org, Mike Harrison (jmh@io.org) typed away:
: As a registered KIVI user, I quite agree. It's the best of the
: bunch. Is 1.41a still the latest version?

Yes it is, although the programmer is working on a newer version. :-)

Danny (UK Kivi Support site)
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

5170. Atari World - Alas he is no more

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: mbge4mdc@meehpb01.ee.man.ac.uk
Message-ID: <4iuii1$j1h@yama.mcc.ac.uk>
Source record: 148490

Since most of you probably don't know, Atari World (and, I believe Compo) have been liquidated. I din't think it's a big secret, but since no-one else has mentioned it here I hope I haven't broken any laws (or jeopardised my chances of getting _any_ of the money they owe me for my article).

Unless someone takes it over (System Solutions?) all the recent flames about STF vs AW were in vain. I for one sincerely hope it gets revived somehow, since it was a damned good read.

Anyway, the main point of this post is to let anyone who's interested know that my web pages now contain a whole host of links relating to my article on operating systems in the last issue - links for Linux, oAESis, NetBSD, etc. - as well as ones about MagiCMac, STonX, etc. I had hoped to broadcast this fact in the next issue, but.....

Anyway, if anyone wants to know more about alternative OS's for the Atari, my pages might be a good place to start. There's also a bit of other general Atari stuff, too, plus a selection of other goodies.

Cheers,

Xav

--
Email: mbge4mdc@fs1.ee.man.ac.uk
Web: http://www.compsoc.man.ac.uk/~xav/
"It's who I am, it's what I do - I can't change" - Sledge Hammer

5171. SoftPC

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: daymon@mammoth.valleynet.com
Message-ID: <4ius7v$si@alpine.valleynet.com>
Source record: 148491

Hi all!

I've been looking for Soft PC as well. I know it is on a CD-ROM
that Toad sells, but if it's on an FTP site, too, I'd like to find out
where also! Thanks!

Mike Freeman
daymon@valleynet.com

5172. Re: 1stWordPlus to IBM PC HELP!

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <827607214_OASIS_@swampdog.demon.co.uk>
Source record: 148492

In article <cggiles.19.000B2B72@bradford.ac.uk>
cggiles@bradford.ac.uk (Chris Giles) said:-

>I have about 10Mb of 1stWord Plus files on my Atari 520STFM floppies
>(no HDD on my Atari) and I want to move the data to my 386 PC. Then I
>want to word process it with AmiPro or Word or Works (all Windows
>versions). Can anyone tell me how to do it, please?
>
>I have a utility for the Atari, 'Blueboot', which rewrites the FAT on
>an Atari-formatted disk so that an IBM can read it. Unfortunately, it
>can only do it with blank disks - I lose all the data if I do it to a
>full one. Okay, I could get a bunch of new disks and copy all the
>files, but I only have the one disk drive and the first version of
>TOS, so you can imagine the number of disk swaps - we're talking
>several hundred separate files to copy!

I've not heard of this utility. Typically, a disk formatted to 720K by
a PC can be read and written by an Atari. This is not much help to you
but it does mean that only the bootsector needs modifying. I believe
there might be a utility for the PC which does this, there certainly
are for the Atari.

If you are handy with a disk sector editor then format a 720K disk on
the ST and one on the PC, compare the boot sectors - there is very
little difference and the modification could be done manually.

>Does anyone have a utility which will rewrite the Atari disk FAT so
>that it can be read by a PC, without scrambling the data?

>Or could I somehow link my ST direcly to my PC with a cable and sent the
>files straight to the PC HDD? I don't have any software for this on my
>Atari.

Ghostlink connects the two machines via the serial ports.

>Then there's the problem of getting the PC WPs to handle my IstWord+ files.
>I'm desperate not to have to change them to ASCII and thereby lose all my
>formatting. Is there a software converter available?

There are utilities to export RTF format, the Marcel word processor
understands 1stWord and can do this. The PC software probably has an
RTF import. This effectively answers your question. You are going to
have to load in every single file into some utility and export it in
RTF. You might as well format a PC 720K disk and export to that
whereupon the file will be directly readable on the PC.

--

Guy Harrison

guy@swampdog.demon.co.uk

5173. Re: Fax/Modem Info Sought

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: Highlander <d69stu@cdsnet.net>
Message-ID: <Pine.BSD/.3.91.960322121921.23488C-100000@ts1.cdsnet.net>
Source record: 148493

I've been using a PRACTICAL PREIPHERALS 14.4 that was also just plug and play with my M4 ST. FlashIIv3 loves it!

DJS

5174. WANTED: Canon IX-12F FlatBed Scanner with Navarone Cartridge!

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4iv9rd$f3g@julie.teleport.com>
Source record: 148494
Cross-posted to: pdaxs.ads.computers,pdx.forsale,or.forsale,pnw.forsale,pnw.wanted,comp.sys.atari.st,comp.sys.atari.st.tech

Wanted: Canon IX-12F Flat Bed Scanner for Grey Scale. Along with the
Navarone Cartridge, Cable & Scanning SoftWare for the Atari ST. To be used
together for Scanning Images for Desk Top Publishing on an Atari ST.

Reply in E-Mail: bensmith@teleport.com
or Call ben at (503)256-9974.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Mon - Thurs 3
PM - Midnight. Friday 3 PM - 6 PM PST Call above # these Hours.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

5175. WANTED: Dealers for SwapMeet: Pacific NorthWest!

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4iva8q$fha@julie.teleport.com>
Source record: 148495
Cross-posted to: alt.forsale,comp.sys.amiga.marketplace,comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.cbm,comp.sys.mac.wanted,comp.sys.tandy,comp.sys.ti,or.forsale

The next SwapMeet is Monday, April 1st, 1996.

WANTED: Dealers to sell at Upcoming Swap Meets. Dealerships sought fall into such Categories as Computer Dealers, all kinds. All kinds of Computer HardWare, SoftWare, Peripherals & Accessories for ALL Computer Makes and Types.

Also Sought are Dealers in Video Gaming Equipment, such as Video Game Consoles, Cartidges, Video Game CD Players and Video Game CDs. ALL Video Game Makes and Types. ALL Video Game Consoles, Cartridges, CDs, Peripherals & Accessories.

On the April 1st SwapMeet, we will be Raffling off a Panasonic Printer! Anyone showing up can win. Just be their for the Drawing. The first Ticket is ***FREE***! Additional Tickets are 2 for a Dollar. This is One of Many good reasons to come to Our SwapMeets. Don't miss this SwapMeet and be an April Fool!

Recruiting New Dealers with Membership for Dealer Value. You could setup at a full year of swapmeets, 12 Monthly swapmeets at $10 a Meet, for $120 a year, or join our group and setup ***FREE*** for a year for ONLY $50! Greater than a 50% Savings!

Also Wanted are Dealers in ALL Types of Electronics.

WANTED are Dealers in Ham Radio, CB Radio, Music CDs and other Recorded Music. Stereo Equipment also Wanted.

Also Wanted are VCR's, Video Tapes, TVs and Satelite Gear.

This is an ALL Computers, Game Machine and Electronics Swap Meet!!

Small Businesses, and Dealers Welcome and Wanted!!

NO ADMISSION CHARGE!!! PLENTY OF FREE PARKING!!! NO ADMISSION CHARGE!!!

TABLES $10! TABLES, FIRST COME, FIRST SERVE!

Swap Meet Location in Portland, Oregon. USA. At 1819 N.W. Everett St. at the NorthWest Service Center On the First Monday of each Month.

To find out about more about the Swap Meet call our 24 Hour Recorded info line at (503)650-7196 or for Live info, call from 3 PM - Midnight, Monday - Thursday, Friday 3 PM - 6 PM. Please call, especially dealers at: (503)256-9974 (VOICE/VOICE MESSAGING), leave your home number if Ben is not answering!

Reply in E-Mail to bensmith@teleport.com. Or Call Ben Anytime at

Please Direct all replies to bensmith@teleport.com in E-Mail or Call
Our 24 Hour Recorded Info Line at (503)650-7196

The next SwapMeet is Monday, April 1st, 1996.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Mon - Thurs 3 PM - Midnight. Friday 3 PM - 6 PM PST Call above # these Hours.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

5176. ALL Computer & Electronics SwapMeet & Raffle: Pacific NorthWest!

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4ivbh1$hfd@julie.teleport.com>
Source record: 148496
Cross-posted to: alt.forsale,comp.sys.amiga.marketplace,comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.cbm,comp.sys.mac.wanted,comp.sys.tandy,comp.sys.ti,or.forsale

The next SwapMeet is Monday, April 1st, 1996.

ACE of America, an All Computers and Electronics User Group, with a special emphasis on Atari. At ACE Swap Meets you might find Atari, Apple, Macintosh, Commodore, Amiga, IBM & Clones, Nintendo, SNES, Sega Genesis, Jaguar, Game Boy, Game Gear and Lynx. You could also find the following items to go with your system, such as Printers, MoDeMs, Monitors, Hard Drives, Disk Drives, Power Supplies, MIDI Devices, Mice, Joysticks, CD Roms, Cables, supplies and Accessories.

ALL COMPUTERS, GAME MACHINES AND ELECTRONICS ARE WELCOME!!

ACE Is currently holding Monthly Swap Meets on the First Monday of each Month from 7 PM, except on certain Holidays that we must reschedule due to our facility being closed. Swap Meets are Held at 1819 NW Everett at the NW Service Center 3 Blocks North of the corner of 18th and W Burnside in Portland, Oregon. USA! Table space is $10. Tables provided as long as they last. Show up early to get a good table, like 6:30 PM.

FREE ADMISSIONFREE ADMISSION**FREE ADMISSION**FREE ADMISSION**

On the April 1st SwapMeet, we will be Raffling off a Panasonic Printer! Anyone showing up can win. Just be their for the Drawing. The first Ticket is ***FREE***! Additional Tickets are 2 for a Dollar. This is One of Many good reasons to come to Our SwapMeets. Don't miss this SwapMeet and be an April Fool!

PLENTY OF FREE PARKINGEVERYONE WELCOME**PLENTY OF FREE PARKING**

FOR INFO CALL OUR SWAPMEET HOTLINE WITH 24 HOUR RECORDED INFO, CALL: (503)650-7196 OR FOR FURTHER INFO FROM BEN, INCLUDING TABLES: CALL FROM 3 PM - MIDNIGHT / MON-THU, FRI 3 PM - 6 PM: CALL BEN AT (503)256-9974!! IF BEN IS AWAY FROM THE PHONE, PLEASE LEAVE YOUR HOME NUMBER AND HE'LL TRY TO RETURN YOUR MESSAGE! THESE SWAP MEET SPONSORED BY ACE OF AMERICA!!

This Message is distributed throughout the Pacific NorthWest, everyone reading and their Brother is welcome to come and Attend!!

Please Direct all Replies to bensmith@teleport.com in E-Mail or call (503)650-7196 anytime.

The next SwapMeet is Monday, April 1st, 1996.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Mon - Thurs 3 PM - Midnight. Friday 3 PM - 6 PM PST Call above # these Hours.

Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

5177. Web Page: Bravo's Atari Store: On-Line Catalogs. Check this out!

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4iv9ei$ei4@julie.teleport.com>
Source record: 148497
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech,fr.comp.sys.atari,de.comp.sys.st,fido.ger.atari,ger.atari,ka.comp.sys.atari

Check out my Web Page for Bravo Sierra Computers. Where you can find Both
Classic Atari 8 Bit & Atari ST. HardWare, SoftWare, Books & Accessories. My
Web Address is below. On-Line Catalogs that you can View and Contact me via
my Web Page! Or Request Catalogs in E-Mail. Specify Classic 8 Bit or ST.
E-Mail: bensmith@teleport.com

http://www.teleport.com/~bensmith/bscomputers.shtml
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Mon - Thurs 3
PM - Midnight. Friday 3 PM - 6 PM PST Call above # these Hours.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

5178. WANTED: Dead Atari DS SF314s! To be Repaired.

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4ivcbj$iei@julie.teleport.com>
Source record: 148498
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I'm looking for Dead Atari Double Sided SF314 Drives. Preferably ones
that Have Only Mechanism problems. $5 each plus Shipping. With Power Supply &
Cable. Needed for Projects. Contact at:

bensmith@teleport.com
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Mon - Thurs 3
PM - Midnight. Friday 3 PM - 6 PM PST Call above # these Hours.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

5179. Re: Atari World - Alas he is no more

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <827623174_OASIS_@ping.be>
Source record: 148499

In article <4iuii1$j1h@yama.mcc.ac.uk>
mbge4mdc@meehpb01.ee.man.ac.uk (Farag Elburki user) said:-

>Since most of you probably don't know, Atari World (and, I believe
>Compo) have been liquidated. I din't think it's a big secret, but
>since no-one else has mentioned it here I hope I haven't broken any
>laws (or jeopardised my chances of getting _any_ of the money they
>owe me for my article).

This MUST be just a bad dream. I'm going of the net now and tomorrow
when I join the net again I'll see that it was just a hallucination.
I'm right isn't it?
It is really a damned good magazine.

Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

5180. ATARI Site

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: Highlander <d69stu@cdsnet.net>
Message-ID: <Pine.BSD/.3.91.960322123442.23488D-100000@ts1.cdsnet.net>
Source record: 148500

This is not large, but links go everywhere!

DAVID J. STUART
http://home.cdsnet.net/~d69stu
d69stu@cdsnet.net

5181. Quantum LP105S Problem

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: bbeck@lilfort.mlnet.com
Message-ID: <GCWPFCAFUP@lilfort.mlnet.com>
Source record: 148501

I remember reading a thread last year about stiction and the Quantum 105 drive but can't remember if there was a remedy for it. I think I have that problem.

I have 2 drives, a Quantum LP105S and a Seagate ST157N, daisy chained together. When I turn them on the Seagate will initialise but the Quantum won't. I have to turn the power off and on 3 or 4 times before the Quantum will initialise. Does anyone know if stiction is the problem or if it might be something else?

Brad

5182. FS in UK: Steinberg MIDEX PLUS (Atari)

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: adrian@adsil.demon.co.uk
Message-ID: <827533747.8318@adsil.demon.co.uk>
Source record: 148502

```
Steinberg MIDEX PLUS unit for Atari ST.
THE Big Red Box Includes:

Midi in/out expander - 2 ins 4 outs.
SMPTE in/out Time code synchronizer.
x4 Steinberg key expander.
Manual.
cost 475 UKP new. OFFERS AROUND 250 UK pounds.
Email: adrian@adsil.demon.co.uk
Adrian Sills
Adrian Sills
```

5183. Re: SAC Expo 96

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <31535265.4964@intuit.com>
Source record: 148503

Eric Hays wrote:
>
> Paul Nurminen (nurmix@gateway.ecn.com) wrote:
> : Anyone here planning to attend the SAC Atari Expo next weekend?
> : I will be there with a friend of mine, more than likely spending more
> : money than I should be on new toys for my Falcon. And one thing in
> : particular that I'd like to get is NVDI 4. Does anyone know whether it
> : works with Cubase Audio?
>
> I'll be there, spending money right beside you. I might get NVDI 4, but
> probably not, vs. 3 has me happy enough. I do want an FX board though.

I'll be there as well, hopefully picking up my JAM-8!

-Mark

5184. Re: Post Script to ST

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: wlama@wlamar
Message-ID: <1996Mar22.160813.27597@news.wrc.xerox.com>
Source record: 148504

mikael johansson (junior@zen.kuai.se) wrote:
: Does anyone know of a program that can turn PSfiles into STfiles(maybe img
: or something similar).
: Thanks in advance junior@kuai.se

There is a program called Ghostscript that allows Postscript files to be printed on an Atari ST or Falcon. I've used it myself recently to print out tax forms.You should be able to find it at one of the net archive sites. I believe it might be filed under GNU.

5185. Re: ATARI DOESN"T EXIST ANYMORE!

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.PMDF.3.91.960322210356.31136A-100000@acs2.byu.edu>
Source record: 148555

On Fri, 22 Mar 1996, Jos van Roosmalen wrote:

> Atari is this week merged with JTS Technology. Atari loss 45 miljoen
> dollar last year. See for more financiel Atari information and the
> offical press-announcement from Reuter Press agency:

SO WHAT IF THEY ARE DEATH? Isn't it necessary that the parents
die so the offspring can grow and reproduce?

-F.

5186. Re: NetHack 313 G D problem!

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: Peter Haworth <pmh@faraday.ioppublishing.com>
Message-ID: <3152B66F.6450@faraday.ioppublishing.com>
Source record: 148556

Jyri-Pekka Hovila wrote:

> I just got NetHack 3.1.3. GEM rev. D. After starting, it asks me my
> name, and after that it prints "Cannot create lock file" on the gray GEM
> screen background. Then it asks me what type of a character I want to
> play, and finally bombs me with two beautiful bombs..:(
>
> I'm using Mega-ST 4 with TOS 1.02, B&W monitor and a 40 meg HD.

This is a very strange beast. To get it to work properly, I have to run it
under NVDI, otherwise it reacts very oddly to keypresses and mouse movements.
Even then, when the program is finished, I have to reboot the machine, or I
get all the problems I would have had if wasn't running NVDI.

Does anyone know why NetHack acts like this?

Peter the h

5187. re: how can i turn my intel pc into an atari st emulator

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: FRANCO <c2eyf931@sfsu.edu>
Message-ID: <Pine.SOL.3.91.960322231705.12280A-100000@orion>
Source record: 148557

On Thu, 21 Mar 1996, Rich Tietjens wrote:
> It's the GEMulator, a combination hardware/software emulator. It costs
> about as much (or more than) a real ST, but uses the hardware you already
> have.

Where can I get info on this GEMulator?

[33mFranco Simanjuntak | "Comedy is simply a funny way of being serious"
francos@slip.net | -- Peter Ustinov[37m

5188. New CAB error!

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: Michael_Depke@b.maus.de
Message-ID: <199603222020.a53096@b.maus.de>
Source record: 148558

Hi Mark!

MW>*every time* get a 'read error on j:\www\cab\html\00000001.htm'
MW>message.

Here is a message I found:

----------schnipp----------
Thomas_Grunwald@du3.maus.de wrote in ATARI.SOFT, Topic:'CAB: Tip`

Die ominï¿½se Fehlermeldung "Kann die Datei 00000001.htm nicht laden" (o.ï¿½.)
ist bei mir verschwunden, seit ich den Internetcache auf lediglich _1 MB_
Grï¿½ï¿½e eingestellt habe (auï¿½erdem 1 MB "freihalten"). Ich glaube, CABs
Cacheverwaltung hat Probleme mit grï¿½ï¿½eren Einstellungen.
----------schnipp----------

I'll try to translate:

The error-message 'read error on j:\www\cab\html\00000001.htm' disappeared,
when he decreased CABs internet-cache (you find this at /Options - Cache.../)
to 1MB. Same with 'keep free'. He thinks, CAB has problems with bigger caches.

Hope that helps.

Micha

5189. IRC with CAB...

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960322090011298 36@acpu.com>
Source record: 148559

Gaven Miller asked of me privately:

G > "Maalox"?

Oops, sorry. Maalox is a brand name for milk of magnesia with some other stuff for upset stomach. I infer from your question that it is not sold in nz. We Americanos are a provincial lot, and forget that our commercial empire is not worldwide. I chose to respond to his question publicly since 1) others may not know what Maalox is; and 2) my email may still be messed up.

"The Poor Deluded Soul" - tderrick@acpu.com

... I know the speed of light - Whats the speed of dark?
___ Mountain Reader II - #00000077

5190. Re: FS - Why not use country code?

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <827614236_OASIS_@phil4.demon.co.uk>
Source record: 148560

In article <10003_ashort@mettav.demon.co.uk>
ashort@mettav.demon.co.uk (Alastair Shortland) said:-

>This message from mike@coconut.demon.co.uk to All was spewed forth...
>
>
> m> If you are selling anything Atari, why not put your country (UK, USA
> m> etc) in the subject line. I have lost count of the times I have gone
>
>This is a good idea, but there could be a small drawback in that people
>already put the country in the subject line if they only want to sell their
>goods within that country. Therefore if someone sees a message with "USA" in
>the subject line they may think the seller only wants US customers..... but
>that isn't the case because, under your idea, he only put it there for the
>benefit of the *buyers* who only like to purchase goods from their own
>country.. :|
>
>So the person selling the goods may loose potential buyers from other
>countries who have read the "USA" in the subject line and think the goods are
>US only. :(
>
>ATB.../|\L ~:-)
>
The solution is simple....

If the buyer lives in the US and is willing to send/sell/buy abroad
then he simply puts as his country code (US)+

this simple means he lives in the US (the (US) but), but will consider sending
abroad (the + bit).

Any user looking only for say, UK products can search for (UK), or if
they don't mind stuff from abroad, will also consider, anything with a
+ tagged on.

BTW: when will this marketplace newsgroup be available ??? it seems to
have been a long time since it was first annonuced, and still there
are too many adverts for sales/buys/swaps on this newsgroup !

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk

PGP 2.6.3i Key Availabe On Request.

```
*****************************************************************
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
*****************************************************************
```

5191. Q's about a new SCSI drive ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <827614558_OASIS_@phil4.demon.co.uk>
Source record: 148561

At the moment I have a TOS2.05 MegaSTE with an internal Seagate ST157N 48Meg HDD. I am sort of considering upgrading this but I would really like to know where I stand:

1) is this a standard SCSI 3.5" drive ???
2) does it matter that the drive bought is SCSI or SCSI2 ???
3) I've heard about parity, will this be problem, and how can I change it ??? I have no access to software other than AHDI, and no PCs
4) Also BUS Arbitration, does this affect me ???
5) Is it just a simple job of unplugging the old drive and plugging in the new 'bare' drive ??
6) I've heard a lot about bad sectors on new large drives, can I really expect these ? and if so how many, and how fast do they spread ??? (Nb. can I expect a 50%bad sectored drive after 6 months ?).

Can anyone recommend a particular drive type that they know will work with the above setup, with the minimum of fuss ???

BTW: some of the drives I've been looking at: Quantum Fireball 1.08Gb, Fujitsu M1606SA, 1Gb, Seagate ST3123aN, 1Gb, Conner CFP1080S, 1Gb

Any comments ???

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

5192. BadMood

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <827615564_OASIS_@phil4.demon.co.uk>
Source record: 148562

This ones gonna sound like me being way too lazy, but:

Can someone tell me when there is a DoomClone, that loads the doom
standard WAD and PWAD files, for the falcon, that runs in nice
ammounts of detail and colour with all the texture mapping and stuff,
at >12.5fps on a standard falcon ???

I did get Badmood ~1.8/1.9, but it seems to run at about only 2-5fps,
which is a bit slow !! I di join the mailing list for Badmood, but
ended up in one week with abotu 150emails !!! far too many to cope
with !!!

Any suggestions ??

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

5193. FS:US Atari STs

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960323000212117l5@muskrat.com>
Source record: 148563

```
DS> From: Don.Schoengarth@f79.n105.z1.fidonet.org (Don Schoengarth)
DS> Subject: FS:US Atari STs
DS>
DS> To: jnorton@ra
DS> FOR SALE
DS> 2 520 STs w/1meg $30 ea
DS> 1 SC1224 (JVC) $50
DS> 1 SF354 SS $15
DS> Also have lots of software ask I may have it..
DS> reply to
DS> don.schoengarth@miles.tbie.hms.com
DS> or call 805-272-1236
DS> Im in California
DS>

Do you still have these? I know of someone in Calif that could use
them.
starlord@muskrat.com

... Next stop ... Babylon 5
___ Mountain Reader II - #Demo 001
```

5194. Re: Why hsmodem

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: david@ritter.demon.co.uk
Message-ID: <827609236_OASIS_@ritter.demon.co.uk>
Source record: 148564

In article <960319090010296 59@acpu.com>
tderrick@acpu.com (Tderrick) said:-

>chriswil@southern.co.nz (Chris Wilkinson) spake thusly:
>
>CW> I still get 1670cps on zipped stuff
>
>So do I, approximately.
>
>CW> and as much as 6000cps on text
>
>You do??!!! I haven't done any text for a while, but I am d**n sure
>that I never got 6000cps - my eyeballs would have dropped on the
>floor! You did say 14.4 in your message, which is what I have. Most
>people here have reported approx. 1800cps, which is what I remember.
>Tell me more.

6000cps on a 14.4!! I have a 28.8 and only get about 1800!

>
>"The Poor Deluded Soul" - tderrick@acpu.com
>
>
>... Life is short: eat dessert first!
>

--

---

david@ritter.demon.co.uk

5195. Falcon 030 for sale

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960323000212117 16@muskrat.com>
Source record: 148565

$100.00

... <Press Any Key to Formatt Hard Drive>
___ Mountain Reader II - #Demo 001

5196. HELP!!!!!!!!!! Intern

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960323000212117 17@muskrat.com>
Source record: 148566

That sound nice, but I've not seen the web package that's being
worked on being able to handle PPP acounts which are the only type
to be found in Hawaii.

... Farfromfloppin (n): German for "bra".
___ Mountain Reader II - #Demo 001

5197. Foresight donation-wa

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960323000212117l3@muskrat.com>
Source record: 148567

```
BH> a memory upgrade to 2 megs is probably of negligible cost
BH> these days,

Not when your on a fixed budget income it's not! To upgrade my
old 1040ST from 1 meg to the 2.5meg ram would cost me will over
$100.00, and that kind of money is just not that easy to come by
when you are on a disabity income. That's why I still run BBS
Express ST on the Black Hole BBS.

... <Press Any Key to Formatt Hard Drive>
___ Mountain Reader II - #Demo 001
```

5198. FS: SF354 DRIVE

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960323000212117l4@muskrat.com>
Source record: 148568

I have some games I don't use, what kind you like?

... indecisive. Am I? I don't know.
___ Mountain Reader II - #Demo 001

5199. Astronomy Programs

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9603230002121712@muskrat.com>
Source record: 148569

I wish that there were some realy good Astronomy Programs for my MegaST4 that I use. I've tried the few that are out there for the ST, but they are only so-so. I see the ads and have watched ones using some realy good ones for the Mac and beemers. I've got both a monochrome and Color monitors for this Meage ST4 [16mhz]. Am I just wishing on a star?

Has any Atari programer looked at those programs to see if something could be ported over to the ST?

... Intel inside = Idiot with No Money left!
___ Mountain Reader II - #Demo 001

5200. Re: Why hsmodem

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: fezzy@opera.iinet.net.au
Message-ID: <4iskte$d4d@opera.iinet.net.au>
Source record: 148570

Tderrick (tderrick@acpu.com) wrote:
: chriswil@southern.co.nz (Chris Wilkinson) spake thusly:
:
: CW> I still get 1670cps on zipped stuff
:
: So do I, approximately.
:
: CW> and as much as 6000cps on text
:
: You do??!!! I haven't done any text for a while, but I am d**n sure
: that I never got 6000cps - my eyeballs would have dropped on the
: floor! You did say 14.4 in your message, which is what I have. Most
: people here have reported approx. 1800cps, which is what I remember.
: Tell me more.
:
: "The Poor Deluded Soul" - tderrick@acpu.com
G'day tderrick, can't quite match the 6000cps (with 14.4) but I obtain
3300 - 3400 cps with text file (around 1650cps with zip, etc) with my
14.4 modem. My software (starcall 2) RS232 setting are 57600/8/n/1/rts
but 6000cps I'm sure must be with 28.8......However 1800cps with text and a
14.4 seems a little 'slow'..

My 0.02 worth.. Regards
--
_-_|\ Peter Feszczur E-Mail: fezzy@opera.iinet.net.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "It can't fall down, cos there's nothing holding it up !!" **

5201. re: tt video output question

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <81starship@3rdplanet.com>
Source record: 148571

chriswil@southern.co.nz barked in U.COMP.SYS.ATARI.ST on 22 Mar 96:

c> Author: Chris Wilkinson Address: chriswil@southern.co.nz
c>
c> Go for the Slatkin set if you want a symphonic view of the works rather
c> than a "five-bar gate & cow-pat" nostalgic overtly-english view of
c> things! His version of the 8th must be the best there is. The
c> recordings are superb. Haitinks got 1,2,5 & 7 in the can so it could be
c> worth waiting for him to complete(a millenium project perhaps)!. A
c> good "traditional set is Vernon Handley's budget box. Andrew Davis' 6th
c> is a stunner, so you must get tthat anyway.
c> --
c> Tim

What in Hell has this got to do with TT video output?

--

5202. Re: When is the New MagiCMac due out?

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: and@sun1
Message-ID: <4iu5cv$7g4@newsserver.rrzn.uni-hannover.de>
Source record: 148572

zan660@usa.pipeline.com wrote:
: MagiCMac needs some work, the biggest problem is that it hogs RAM, I ghave
: a PowerBook 520c (25mhz040, 8RAM, etc) and in MagiCMac I only have 3 and a
: half megs left, even though I give it 6 megs.
: Scrolling speeds in many cases are slower then Mac applications and other
: features are left out, for example the find comand does not work.
: Any news on when it is due, I am getting NVDI 4 soon?

If you use Ease, just do not use it, and you will gain one extra
megabyte of RAM (when used with 256 colours).

--

ANDREAS KROMKE

5203. Re: LDW file ->Atari Works?

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: Reg@awinc.com
Message-ID: <827608870_OASIS_@awinc.com>
Source record: 148642

In article <6622rcain@nest.demon.co.uk>
rcain@nest.demon.co.uk (Roger Cain) said:-

>On 09 Feb 96 az822@FreeNet.Carleton.CA wrote:
>
> a> Can anyone give any suggestions on how to export from LDW Power.
> a> There is no export command. I tried printing to a file but then when
> a> I import into Atari Works I just have lines of text!
>
>LDW claims that its files are Lotus 1-2-3 compatible so it's probably best
>to use this route.
>
>
>Does AW have a "Lotus Import"? Or can you get access to a PC Lotus (or
>clone) which could do the initial data conversion for you?
>
>
>Roger
>rcain@nest.demon.co.uk
>
>
>

LDW has a conversion utility program called LDW CONVERT which changes your LDW file into a Lotus version 2.01 file. If you really want to get the data to Atari Works you can do what I have done...Use the Lotus Translate Utility that comes with Lotus 123 to convert the Lotus wk1 file into a dbase data file. You can then import the dbase file as an Atari Works dbase file (but not spreadsheet yet). If it is an AW spreadsheet file you are striving for you can copy cells in your AW database to an AW spreadsheet. A little tinkering and you are done!

__ signature under construction...

5204. Re: Pagestream and Printers

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: leslieh@freenet.edmonton.ab.ca
Message-ID: <4itlgn$p0j@news.sas.ab.ca>
Source record: 148643

John Norton (jnorton@ra) wrote:
: Is anyone using any of the following printers with Pagestream?

: Epson Stylus2
: HP Deskjet 660C
: HP Deskjet 855C

: Are there Pagestream drivers for these printers?

: I thought about getting either an Epson Stylus2 or HP660C, but I didn't
: know if they came with both black and color cartridges installed. Also,
: whether or not they used the black when printing color instead of mixing
: all the colors together to get black.

To the best of my recollection, there is a DJ660C driver. I have
an Epson Stylus, but I would think that that the printer driver I use
would work for a Stylus II (probably the IIs would use the various colour
jets to simulate black if you didn't have the black cartridge installed,
but the Stylus II can hold both cartridges, so it would use the black
cartridge for black, and the colour cartridge for colour portions of your
document. I can't recommend the Epson Stylus highly enough, by the way!)

Leslie
--
email: leslieh@freenet.edmonton.ab.ca

5205. FTP sites list update coming soon- any changes?

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3151e50c4a982751@sn.no>
Source record: 148644

I'll be posting the Atari ST FTP sites list soon (I was thinking around the end of the month), but apart from a minor change there's nothing new.

So, if any of you have any info about new sites, changes, deletions or whatever, please mail me as soon as possible, and I'll include it in the coming list.
I'll try to get an updated list out each month now (hopefully).

Hallvard
--
_/_/_/

5206. Re: Looking for sample players (Zeig's Mir/Looknc95)

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3151e50a4a981580@sn.no>
Source record: 148645

Alastair Shortland (ashort@mettav.demon.co.uk) wrote:

>This message from hallvart@sn.no to All was spewed forth...
>
>Hello Hallvard...
>
> h> Someone here mentioned a couple of sample players and I thought I'd
> h> try them out. But the problem is that I can't find them, and I really
>

[listing of FTP site/directory/paths]

Thanks! I'll try them out.

Hallvard
--
_/_/_/

5207. Re: TT video output question

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4its0e$iek@orm.southern.co.nz>
Source record: 148646

Hi There...

Michael Parrott (mparrott@kendaco.telebyte.com) wrote:
: driver that will allow altering aspects of a stock TT030's video output?
: The problem I'm having is that the TT places the desktop to the far left
: side of my monitor's screen with a huge white gap on the right side. I've
: been able to tweak the monitor so the display is usable, but due to the
: desktop being far to one side, a 'pincushion' effect is unavoidable.

A friend has the same problem with his stock TT video. We tried a monitor swap once and it improved things only slightly (he has older 14" SVGA, I have a brand new 14" SVGA on my Falcon) so that isn't the solution. Perhaps there are jumpers that can be set to change the video, just like the ones (that no-one knows about) that allow ALL TT's to run at 32 MHz bus speed instead of the 16 MHz that earlier TT owners thought their bus was limited to...

L8R,
/|\

5208. TT & Cubase ???

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: flux@thing.net
Message-ID: <flux-2103962232580001@sl7.thing.net>
Source record: 148647

Does the TT make sense with Cubase ?

Thanks

--
Frank Rothkamm <fLUX@thing.net>
Box 2141 New York NY 10163

http://www.thing.net/~flux/

5209. ST Upgrade Info Request

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: michael.mcfarlane@gcsystems.com
Message-ID: <311467368-960321193442@gcsystems.com>
Source record: 148648

```
-> I have a Mega STE (TOS 2.05), with a Seagate ST157N SCSI disk
-> (48MB). I would
-> like to replace the disk with one around 100MB, and was wondering
-> what would be
-> a good disk to put in it. Will a Quantum LPS 105S work?

---------------------------------------------
* Processed by ViaUUCP! v1.00 for WILDCAT! *
---------------------------------------------
```

5210. Atari Drive

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: michael.mcfarlane@gcsystems.com
Message-ID: <564163871-960321193754@gcsystems.com>
Source record: 148649

Reply to Chris Burgess
-> I have a Mega STE (TOS 2.05), with a Seagate ST157N SCSI disk
-> (48MB). I would
-> like to replace the disk with one around 100MB, and was wondering
-> what would be
-> a good disk to put in it. Will a Quantum LPS 105S work?

I'm using a Quantum LPS 105S internally in my Mega ST2, with an ICD
microSCSI adaptor, and it runs just fine. Just popped it in, disabled
parity with the jumper and off it ran.
Take care.
Michael McFarlane

---
* Processed by ViaUUCP! v1.00 for WILDCAT! *

5211. Re: TT video output question

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: mparrott@kendaco.telebyte.com
Message-ID: <4itb9q$hl6@news.telebyte.net>
Source record: 148650

>I have not seen this. What monitor are you using, and in what
>resolution? If it is a ptc1426, you have a more-or-less serious
>hardware problem. If it's a pc monitor, you'll have to tell us the
>specs (and then *I* won't be able to help you, except to suggest a
>Nova card or similar).

It's not a PTC 1426, but rather a CTX CMS-1561 Multiscan. I got it from the same folks I purchased the TT from, Toad Computers. When I called them about the situation nigh on two years ago, they said it's fairly common and may vary from TT to TT. I was a little miffed about hearing of this _after_ the fact, as I might have opted for the Atari monitor which they told me is designed to compensate for it.

As I said, I've tweaked the monitor to get a close-to-full-screen display by going inside and tweaking the display, shifting all the way to the right (to cover the large blank area on the right) and enlarging the displayed image a bit. But since these are analog controls, a noticable amount of pincushion distortion is still present.

If a hardware fix for the TT is available, I'm assuming it would alter the timing of the horizontal sync so as to shift the image to the left or right. But I'm not _that_ much of a hardware guru, so I'm just guessing on that.

What I am really hoping to find is that the TT's video circuitry is, in some small way, software programmable - at least to a degree that would allow such a fix to be written. I know that more colors and greater resolution are only possible with a graphics card, but maybe image placement _could_ be altered, and no one's ever thought to look into it...?

I'll remain hopefull...

>BTW, thanks for the pcmouse article!

Anytime - hope it helps!
--
Michael Parrott | !!! | Proudly Using Atari
mparrott@kendaco.telebyte.net | (. .) | Computers!
mparrott@delphi.com | ((v)) | TT030@48Mhz/4/16/630M
Hyrashio/Pekim on FurryMUCK |-----/m-m-----| Artist--Guitarist

5212. Printing under GDOS

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <10658_hsideras@mettav.demon.co.uk>
Source record: 148651

Hi Carl, on 19th March you wrote:

m> Organization: ABC-Klubben
m>>> Are there any printer accelerators that works when you print under
m>>> GDOS/Speedo/NVDI? I use Everest.
h>> FPPrint, Fredwest, Outburst, Fastprnt (from Imagecopy/Fontkit). Or
h>> maybe a printer spooler like Gemspool.
m> FastPrint worked fine, but it didn't accelerate the output that much.
m> Which is the best spooler around?

GemSpool is certainlythe most comprehensive.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5213. Any RPGs running on mono..?

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <10659_ashort@mettav.demon.co.uk>
Source record: 148652

```
This message from jhovila@muikku.jmp.fi to All was spewed forth...
Hello Jyri-Pekka...

j> Are there any (preferably good) RPGs for the ST that run on high
j> resolution? I'm looking for something like Ultima 5, AD&D-series and
j> that kind of stuff.

IIRC all three games in the Ishar series run in high resolution. The Ishar
games are noted as being the BEST RPG's on the ST anyway... so you should
seriously think about getting one of them.
```

It just so happens that I am selling Ishar 3 at the moment for £15 (UK Pounds).... but I can't confirm 100% that it runs in high resolution. Anyone? :|

```
ATB.../|\L ~:-)

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

5214. Re: UNIX for GEM?

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: asmolar@smol.fast.net
Message-ID: <slrn4l43oh.6n.asmolar@smol.fast.net>
Source record: 148653

>Hello, I am a MagiCMac user trying to break into the fun world of UNIX, the
>ports of UNIX to Mac are old and only work on old 030's or they cost $500,
>is there a version of FreeBSD or Linux wich is GEM compliant which could
>give me accses to Berkley UNIX or even X-Windows?
>Please email me,
>Zan

No version of Unix is GEM compliant since Unix is a totally separate OS
from TOS/GEM. I know that the Linux for the Atari is exactly the
same as the Amiga and Mac version. You should stick with the Mac version
of Linux. It should support '40s and there is also supposed to
be a PowerPC version of Linux

Hope this helps.

--

Tony Smolar

---

asmolar@fast.net home email
tonys@nscs.fast.net work email
http://www.users.fast.net/~smol homepage

5215. Looking for best EASE icons!!!!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-22 00:00:00 UTC
From: zan660@usa.pipeline.com
Message-ID: <4ite5j$3td@news1.h1.usa.pipeline.com>
Source record: 148654

I am looking for some EASE icons, I am unable to create custom icons, for
some reason once I create a new icon and link it to a application or folder
nothing happens.....am I missing something here.......any ideas?
Thank you
Please email me,
Zan

5216. Re: BadMood

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4j1t3r$qgm@orm.southern.co.nz>
Source record: 148505

Gudday...

Phil Hough (phil4@phil4.demon.co.uk) wrote:
: This ones gonna sound like me being way too lazy, but:
:
: Can someone tell me when there is a DoomClone, that loads the doom
: standard WAD and PWAD files, for the falcon, that runs in nice
: ammounts of detail and colour with all the texture mapping and stuff,
: at >12.5fps on a standard falcon ???

If you run version 2.05a (IWAD only, try the 14meg registered Doom][
one!) on a TV or RGB screen, and then halve the x and y detail (gives
effective resolution of 160 by 100, same as Jag Doom?) you will see a
pretty damn fast 3d world that looks better than the original PC version.
Very seldom have I seen less than 10fps on my falcon. I do have PowerUp2,
but you will only be 12-15% slower than that...Give it some cred huh? I
does LOOK awesome after all!!...

Chris W.
/|\

5217. Re: Atari Falcon at 80 mHz! That is a fast bird!

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4j1smq$qgm@orm.southern.co.nz>
Source record: 148506

Gudday...

afn14016@freenet.ufl.edu wrote:
: I friends I just read about a new soon to come board for the Flaocn
: That is Falcon 030 that will speed it to 80 mHz!
: ST Format tells that it is coming.
: Would you imagine Logic audio/Apex/Expose running at this speeds?

Jeepers!! I wonder if it uses a 68040 at 40MHz bus/ 80MHz CPU clock rates. That's the quickest I've seen 680x0 running at (Mac Quadra 840AV does that maybe?). Or is it a 68060 at 80 MHz?

Speculative stuff huh? Lets hope not...

Chris W.
/|\

5218. Re: WTB - Syquest carts (44MB)

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <J3AIdWn.greg_evans@delphi.com>
Source record: 148507

Try contacing MRBURKELY@delphi.com. He had some Syquest carts a while back.

Greg

5219. Re: Pagestream and Printers

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <4j22rg$g1f@cxc1.cl.msu.edu>
Source record: 148508

leslieh@freenet.edmonton.ab.ca () writes:

>: Epson Stylus2
>: HP Deskjet 660C
>: HP Deskjet 855C

>: Are there Pagestream drivers for these printers?

> To the best of my recollection, there is a DJ660C driver. I have
>an Epson Stylus, but I would think that that the printer driver I use
>would work for a Stylus II (probably the IIs would use the various colour
>jets to simulate black if you didn't have the black cartridge installed,
>but the Stylus II can hold both cartridges, so it would use the black
>cartridge for black, and the colour cartridge for colour portions of your
>document. I can't recommend the Epson Stylus highly enough, by the way!)

I recently did my own survey/testing to decide which of the above printers
I would purchase. As a result, I ended up posting the drivers to Epson
and HP 660C to atari.archive... (For what it's worth, I opted for the
Epson and am thrilled to pieces with it, although I wish it were faster!)
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

5220. Re: Atari World - Alas he is no more

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <827709880_OASIS_@coconut.demon.co.uk>
Source record: 148509

In article <827623174_OASIS_@ping.be>
Martin.Byttebier@ping.be (Martin Byttebier) said:-

> In article <4iuii1$j1h@yama.mcc.ac.uk>
> mbge4mdc@meehpb01.ee.man.ac.uk (Farag Elburki user) said:-
>
>>Since most of you probably don't know, Atari World (and, I believe
>>Compo) have been liquidated. I din't think it's a big secret, but
>>since no-one else has mentioned it here I hope I haven't broken any
>>laws (or jeopardised my chances of getting _any_ of the money they
>>owe me for my article).
>
>
>This MUST be just a bad dream. I'm going of the net now and tomorrow
>when I join the net again I'll see that it was just a hallucination.
>I'm right isn't it?
>It is really a damned good magazine.

Since my original posting on Friday, I have got some more info about Atari World. The publishers have apparently been put into receivership, and that is more or less it. Issue 12's artwork was all done, and it could be printed tomorrow if anyone had the dosh to do it!

System Solutions, or rather Karl Brandt, is interested in buying the magazine off the receivers, and is looking for people to sort of purchase the magazine in future like a shareware-type affair!

But, he appears to be thinking of publishing the magazine on a bi-monthly basis, which would make economic sense, even if it is not exactly a viable way of keeping the magazine up-to-date with the news from the Atari scene.

I too thought it was a bad dream, but I'm sorry to say that when I woke up this morning, the situation was all too real :-(

Guess there's always STF ;-)

ATBeST
Mike

--

---
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

5221. Re: Calling all stik users..

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GCXXCEBIUP@data.rhein-main.de>
Source record: 148510

In <DoM1nt.45n@ridgecrest.ca.us> Michael Grove wrote:

>Ridgenet, my provided has told me that compressed slip is only used
>on this server by software demand (if that makes sence).

My Provider have support uncompressed/compressed SLIP UUCP and PPP.
With the Falcon we MUST use this slow uncompressed SLIP..

I think we have a real chance to take a bit more speed..

Robert

--
robsch@data.rhein-main.de -= Home of DOITFo3o =-
____
Robert Schaffner@OF2.maus.de Fo3o-52oST-Jaguar Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II

5222. ST AND VGA MONITOR

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: david.hallam@onlinesys.com
Message-ID: <8BD44D7.08CC000FEE.uuout@onlinesys.com>
Source record: 148511

Has anybody actually hooked a vga monitor up to a 1040? I keep on seeing posts by people asking for the pinouts, but as of yet haven't seen proof it can be done... Is it actually possible?

/// ReJoinDer v1.2

5223. Re: Megafile 20 jumpers?

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199603231653.a6735@a.maus.de>
Source record: 148512

>Do I have to change the jumpers in a Megafile 20 if I want to use
>another drive unit?

If you want to add a second entire Atari drive to the device chain, you have to flip the middle one of the three-DIP-switch row in one of them (the one that is to become the second unit). This makes the drive respond to Unit #1 instead of #0.

If you want to replace the drive mechanics inside the Megafile with a different MFM drive, you don't have to change anything in hardware.

If you want to add a second MFM drive mech to the controller you have, you need extra cabling and special driver software.

5224. Re: TT video output question

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199603231657.a6736@a.maus.de>
Source record: 148513

>As I said, I've tweaked the monitor to get a close-to-full-screen
>display by going inside and tweaking the display, shifting all the way
>to the right (to cover the large blank area on the right) and enlarging
>the displayed image a bit. But since these are analog controls, a
>noticable amount of pincushion distortion is still present.
> If a hardware fix for the TT is available, I'm assuming it would alter
>the timing of the horizontal sync so as to shift the image to the left
>or right. But I'm not _that_ much of a hardware guru, so I'm just
>guessing on that.

The problem is: The TT issues its visible image at 32 MHz, where a PC VGA does only 25 MHz. So the visible part of the TT's image is "done" earlier on the CRT beam's way to the right end of the tube, leaving the rest in margin color, which normally is white.

The TT monitors PTC1435 and PTC 1426 had a hardware switch changing the picture width from "normal/VGA" to "TT". The latter was just what you did to your monitor internally - set the beam scan width H-WIDTH to "ridiculously large" so that the TT's visible screen area fills the CRT area, and the large white margin is way beyond the CRT to the right.

> What I am really hoping to find is that the TT's video circuitry is, in
>some small way, software programmable - at least to a degree that would
>allow such a fix to be written. I know that more colors and greater
>resolution are only possible with a graphics card, but maybe image
>placement _could_ be altered, and no one's ever thought to look into
>it...?

The TT's video unit is not at all software programmable.

What you can do is get OverScan TT. This is a hardware modification that enlarges the visible screen area to 832x496 pixels (keeping all timings as they were) and thus uses the entire tube of standard VGA monitors.

bye, Peter

5225. Re: Why hsmodem

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199603231703.a6737@a.maus.de>
Source record: 148514

>Shouldn't HS-MODEM allow ST to talk with modem with speeds over 19200
>baud? I've got Supra FAX-Modem V.32bis, and when I try to set the speed
>from Connect to anything over 19200, the display of my modem goes
>crazy... I've got HS-Modem 6.0.

HSModem is just a set of efficient drivers that use less computational power and bring fewer bugs than the original drivers in TOS. For higher hardware speed you need these PLUS a hardware modification giving the MFP chip a higher clock rate.

bye, Peter

5226. Re: ST Applications - free copy at http://www.compulink.co.uk/~st

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <10747_DCroker@mettav.demon.co.uk>
Source record: 148515

Hi Paul!

>> >You can browse or download the latest issue of ST Applications
>> magazine >at http://www.compulink.co.uk/~sta.
>> How about a downloadable HTML file in the STApps conference on
>> Cix...?
And how about a downloadable PD library list, or did I miss something? (g)

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5227. Re: Networking an STe and a PC

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: dhend@rmplc.co.uk
Message-ID: <827697910_OASIS_@rmplc.co.uk>
Source record: 148516

In article <cmb157.1.314DE38B@psu.edu>
cmb157@psu.edu (Christopher Best) said:-

> Is there any programs or adapters that will network and 1040STe and a
>PC together either through the MIDI ports or through a cart port adaptor?
>

There's a prog called Ghostlink IIRC, try a local atari BBS.

--

Yours etc.

David.

---

dhend@rmplc.co.uk
90:104/115@nest.ftn
2:440/375.3@fidonet.org

5228. Re: HELP! Everest under Mint

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: sos@sos.shn.com
Message-ID: <GCXVAGBDUP@sos.shn.com>
Source record: 148517

In <4ii1i8$3dh@madeline.INS.CWRU.Edu> wrote:

>
>Help!
> I have an STf w/4MB, running Thing,with or without MiNT.
>I use superboot to select on or the other. When I boot without
>Mint, and use Everest (0.35e) all runs fine. But when I boot with
>Mint, and go to the desktop, Everest runs, but not properly.
>It seems to confuse line spacings, and the text comes up a
>half-line BELOW the cursor. Therefore, when I run Everest, I get
>a screen full of garbage composed of half lines, and gray bars
>where spaces should be. Editing is impossible. Sometimes I get a cut a
>cursor, sometimes not.
> Can anyone tell me if this is normal, i.e. Everest just
>doesn't run under Mint? If not, any ideas how to fix it?
> I usually run thing and Everest at 9 pt., But it seems to
>do it with 10 pt. also.
> Boris D. Cahan
> bdc2@po.cwru.edu

The actual version of Everest is 3.4 or 3.5... You're using a
pra-alpha release...

SOS

--
Forgot a smiley somewhere? Sorry. :-) :-)) :-(:-}
PGP key available on request.
--

5229. Falcon Hdd's questions:

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.PMDF.3.91.960319144847.21162A-100000@acs2.byu.edu>
Source record: 148518

Hello there: Which kind of cable do you use to hook up your
external SCSI HDD to your falcon? Is it something that I can get in any
computer store?
Does anybody installed sucessfully a 1.6GB 3.5" IDE internal HDD and
powered it up from the Falcon's small power supply? What about the new
bus cable?
Do you trust pumping up the Falcon's clock to 32MHZ? compatibility?
Regards -F.

5230. re: transfer data atari st -> pc

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <85starship@3rdplanet.com>
Source record: 148519

glauset@il.us.swissbank.com barked in U.COMP.SYS.ATARI.ST on 23 Mar 96:

g> Friends of mine have an application on an Atari 1040 ST to manage
g> addresses. They have spent many hours to enter data over the years. Now
g> they would like to transfer the data to a PC somehow.
g> Unfortunately, floppies written by an Atari seem not to be readable.
g> Is there any known procedure to transfer data as described?

Format the floppy on the PC. MS-DOS is EXTREMELY stupid - if 4 particular bytes in the boot sector don't match what it expects, then it reports the disk to be blank. TOS doesn't (until version 2.05, I believe) write anything special to those bytes, so the PC can't read the disks. However, the data is all there, and perfectly readable; it only those missing 4 bytes. There are utilities to fix this on ST-formatted floppies, but all in all, it's usually simpler to use what's at hand - the PC.

Reply-To: starship@3rdplanet.com
--
| Gated at the UseNet<==>AtariNet Gateway at 51:205/311.0 |
| For more information send netmail to |
| gateway 51:205/311.0@atarinet.ftn |
| Support the EFF's Blue Ribbon Campaign! Fight Censorship! |

--

5231. re: connecting a pc mouse to atari st

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <88starship@3rdplanet.com>
Source record: 148520

mcandrew.d.w@nort.bwi.wec.com barked in U.COMP.SYS.ATARI.ST on 23 Mar 96:

mdw> Has anyone looked into being able to transform a Glidepoint for use
mdw> with the Atari?? (This is a device which has no moving parts other
than
mdw> your finger to move the mouse cursor.)

If you're going to spend US$60 or more for a Glidepoint, spend another
US$90 and get the Keyboard Gizmo. It will let you plug in _any_ serial
mouse device _and_ a PC keyboard to your ST.

Alternately, if you don't need the Atari serial port (I do, obviously),
there is software to run a serial mouse on the ST/STe.

--

5232. FS:Atari ST Game Software (USA)

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: rbeauch@cris.com
Message-ID: <4ivknb$mqt@tribune.cris.com>
Source record: 148573

Atari ST Games for Sale!

All with original boxes, disks and all docs.
All in excellent condition.

Prices are 7 for $50 15 for $100
minimum order $50
Shipping not included!

Balance of Power- 1990 Ed.
GFL Championship Football
Power Monger
Silent Service
M1 Tank Platoon
Sim City
Star Trek:Rebel Universe
Maniac Mansion
Championship Baseball
Red Storm Rising
Hunt for the Red October
Risk
TV Sports Football
Wayne Gretzky Hockey
Flight of the Intruder
Scrabble
Gettysburg
Populous
Populous II 1meg version
Dungeon master
Manhunter 1
Manhunter 2
3 in 1 football
Blockout
North & South
A320 Airbus
Space Quest 1
Space Quest 2
Space Quest 3
Railroad Tycoon - nobox
Team Yankee
Pacific Islands - Team Yankee 2
Utopia
Utopia:the new worlds
Secret of Monkey island
Hoyles book of games

Hoyles soliatire
Empire
Leisure Suit Larry 1
Leisure Suit Larry 2
Leisure Suit Larry 3
Phantasie 1
Phantasie 2
Phantasie 3
Pirates
Micro League Baseball 2
Gridiron
Falcon
Falcon:Mission 1
Falcon Mission 2
Lemmings
Lemmings 2
Space Ace
Fort Apache
Civilization
Simcity/populous combo
Sherman M4
Donald's Alphabet Chase
Ishar 2
Castles
Kidtalk
Speller Bee
Stratego
RBI Baseball
Loom
Darkside
Warship
Starwars

Please respond e-mail only!
thanks,

5233. Re: New CAB!!! and Oasis!

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: martinna@cf.ac.uk
Message-ID: <DopBsL.oHo@cf.ac.uk>
Source record: 148574

Rick Martin (martinr@martinr.hookup.net) wrote:

{snip - nothing of interest}

I think I'll see how these killfiles work now that I have found someone worthy of listing in one.

Sorry to everyone else for the wasted bandwidth.

Best wishes

Neil

Neil Martin ----===--- music undergraduate, University of Wales, Cardiff
martinna@cf.ac.uk -=- smu3nam@thor -=- neil@yr-ynys.demon.co.uk
trumpeter@cix.compulink.co.uk

5234. NOS with NNTP passwords?

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: csh@falcon.sdi.agate.net
Message-ID: <827626154_OASIS_@falcon.sdi.agate.net>
Source record: 148575
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello out there--

Does anybody know if NOS works with news servers that require a username
and password in order to gain access?

The news server I use now sucks, and it'd be nice to be able to subscribe
to one of those servers where they keep articles forever and have every
newsgroup. But they require passwords, and I don't know if NOS will be
able to cope with that.

Thanks in advance for any help...

--chris

--

csh@falcon.sdi.agate.net

"Kill all air. Smoke the ground.
Neverflow. Bleeding trees.
End all time. Dismembered sun.
Living Death"

5235. **-How good is the Falcon 030-**

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4ivtl0$m35@huron.eel.ufl.edu>
Source record: 148576

How good is the Falcon 030?

I feel that a computer is as good as the software it can run.
The Falcon 030 can run Logic Audio and Cubase Audio. These are very
professional Digital Multitrack Direct to Disk recorders/editors.
When I say Digital Audio I do not mean MIDI, but CD quality
multitrack audio.

This on other plataforms while possible require very expensive
audio cards. I have a friend that just got a Pentium and SAW digital
recording program. He paid about $3000.00 for his set up!

I am very happy about my Falcon and I very happy to hear about Expose
realtime true color motion video digitiser and Apex Media.
Also I just read on the March issue of ST Format about an available
40mHz card and another coming soon that will get your Falcon to
80mHz!

To me the Falcon 030 is a great computer that will get better and
better with the coming new programs and cards. I write this to
encorage Atari users to upgrade to a Falcon 030. I am sure it is a
good choice.

You can expand it with:

external SCSI CD ROMs
Expose digitiser
External SCSI drives
External standard Modems
SVGA monitors
cards foe extra speed etc.
I hope this will be of help to all who still use 1040 STs.

Flute and Guitar Page at:

http://www.freenet.ufl.edu/~afn14016/

=-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-
Raymond Lohengrin classical guitarist \composer
Newberry, Florida 32669,USA
afn14016@freenet.ufl.edu
Flute & Guitar published by Piper Publications USA
****
Atari Falcon 030 14 megs RAM
Quantum 540 megs SCSI
NEC 74-1 Multispin, Double Speed CD ROM
Apex Media

PH 4L Laser Jet
Logic Audio Digital Audio Recording System
=-=-=-=-=-=-=-= =-=-=-=-=-=-=-= =-=-=-=-=-=-=-= =-=-=-=-=

5236. Falcon Probs & Mods

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <827627074_OASIS_@coconut.demon.co.uk>
Source record: 148577

Hi All

I've just landed myself a beauty of a Falcon.

Only problem is that none of the audio mods have been done to it (vital for what I want to do) and I also understand that there are problems with the SCSI transfer.

Therefore, is there any Falcon expert reading this message that can give me a detailed description of the various problems and a very detailed description of their fixes?

I have an expert computer person on hand to do the fixes, he just needs the info to know what to look for and do.

If you can help me, I will be eternally grateful.

You can post responses to this newsgroup, but to avoid boring everyone to death, it might be better if you can e-mail me at:

mike@coconut.demon.co.uk

Thanks in advance to anyone that can help me with this.

ATBeST
Mike

--

---
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

5237. 1st Word .doc -> MS Word .doc ??

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: rasmus_steinkrauss@magicvillage.de
Message-ID: <4iveg9$apk@trance.isys.net>
Source record: 148578

Does anyone know how to convert 1st Word - documents so that MS Winword can read them and recognizes the 1st Word formats (eg. footnotes, italic letters etc.) ?? Thanks!

5238. Re: hsmodem6

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: a50146w8@awinc.com
Message-ID: <827628024_OASIS_@awinc.com>
Source record: 148579

I keep getting the same errors with hsmoda06 on a Falcon. I contacted the author via email and he suggested I might need to tweak the settings. Apparently you can do this for SCC.PRG and DRVIN.PRG.

--

signature under construction...

5239. Re: The STe

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: a50146w8@awinc.com
Message-ID: <827628722_OASIS_@awinc.com>
Source record: 148580

The two ports on the side of the STE are for a game controller that became the Jaguar joypad controller. A lot of the newer games allow you to use a joypad controller which can be more fun than the traditional joystick controller.

--

signature under construction...

5240. Mega st patches

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <3167cc$16f31.31@goldengate>
Source record: 148581
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Summary:
Keywords:

A quick mega guestion! Sometimes I feel like a newebie asking these
stupid questions, but I've only utilised this machine as a cubase/Dr T's
engine for far too long (I bought my original St some 10 years ago).
My question for all you knowledgable users:
I'm still experiencing problems with FZDT and I can't but wonder why.
I'm using a mega 2 and have the tos fix (1.4) installed. I dl-ed a abunch
of patches for this version of TOS. supposedly, the rainbow patch will
cure al problems, but....
Should I install the the High Speed Modem patches as well? will they
interfere with the operation of the TOS fix?
any suggestions will be much appreciated!

5241. Looking for best EASE desktop picture!!!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: zan660@usa.pipeline.com
Message-ID: <4ivtef$5nf@news1.h1.usa.pipeline.com>
Source record: 148582

Send me a picture of your desktop, etc. I am looking for the most zany or creative desktop.
Zan

5242. ATARI hardware/software for sale

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: japolis@boulder.earthnet.net
Message-ID: <japolis-2303960003500001@199.45.146.103>
Source record: 148583

ATARI hardware/software for sale:

GENEVA and Neodesk.....Best offer
FirstGraph presentation software.....best offer
Diamond Edge.....best offer
Diamond Back II.....best offer
STalker 3.....best offer
Warp 9 v3.7.....best offer
MacSee.....best offer
MaxiFile from CodeHead.....best offer
Mini Office (Nicely done graphs and stuff, from UK) .....$25.
Learn to Read with Prof...ages 4 to 9.....$5
General Store with Bentley Bear, grades 4-7 .....$5
Mixed-up Mother Goose...ages 4 and up.....$5
Atari 1040 ST with DS/DD drive, color monitor, lots of programs
included.....$100

5243. Lottery Companion 3.5 Launched

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: mark@dwell.demon.co.uk
Message-ID: <3153a93e.1586453@news.demon.co.uk>
Source record: 148584

Lottery Companion 3.5 is now released.

Get your copy from Floppy shop, LAPD or Goodmans, or Email me for a UUE version
or take a look at the Lottery Web site shown below.

Also available via all-at-sea BBS and others.

Perms and Hot Keys added.

Many other improvements too numerous to mention - so why not take a look ?

Hope you like it.

All the best.

Mark Butler, Atari ST Shareware Programmer and HTML Author.
Home Page : http://www.demon.co.uk/sjspr/mark.html
Lottery : http://www.demon.co.uk/sjspr/lottery.html

5244. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <4j00uu$4or@lastactionhero.rs.itd.umich.edu>
Source record: 148585
Cross-posted to: comp.sys.atari.st,umich.archives

```
Bad-uploads
automore.upl
cab116.zoo
cdrec102.upl
cgcc
extra320.txt
extraupd.txt
gt960204.lzh
gt960204.upl
turnus20.upl
xfiledem.txt
Bad-uploads
automore.upl
cab116.zoo
cdrec102.upl
cgcc
extra320.txt
extraupd.txt
gt960204.lzh
gt960204.upl
turnus20.upl
xfiledem.txt
-rw-r--r-- molin 138339 Mar 17 22:13 ./0ls-lR.Z
-rw-r--r-- molin 139176 Mar 17 22:15 ./0ls-lRc.Z
-rw-r--r-- baldrick 15732 Mar 17 22:06 ./Falcon/0index
-rw-r--r-- molin 4201619 Mar 17 22:03 ./Falcon/Demos/spacejnk.zip
-rw-r--r-- molin 439543 Mar 17 22:11 ./0index
-rw-r--r-- molin 178510 Mar 17 22:11 ./0compind.Z
Bad-uploads
automore.upl
cab116.zoo
cdrec102.upl
cgcc
extra320.txt
extraupd.txt
gt960204.lzh
gt960204.upl
turnus20.upl
xfiledem.txt
Bad-uploads
automore.upl
cab116.zoo
cdrec102.upl
```

```
cgcc
extra320.txt
extraupd.txt
gt960204.lzh
gt960204.upl
turnus20.upl
xfiledem.txt
Bad-uploads
automore.upl
cab116.zoo
cdrec102.upl
cgcc
extra320.txt
extraupd.txt
gt960204.lzh
gt960204.upl
turnus20.upl
xfiledem.txt
Bad-uploads
automore.upl
cab116.zoo
cdrec102.upl
cgcc
cookie_m.lzh
cookie_m.upl
extra320.txt
extraupd.txt
gt960204.lzh
gt960204.upl
turnus20.upl
xfiledem.txt
Bad-uploads
automore.upl
cab116.zoo
cdrec102.upl
cgcc
cookie_m.lzh
cookie_m.upl
extra320.txt
extraupd.txt
gt960204.lzh
gt960204.upl
turnus20.upl
xfiledem.txt
--
-- Howard Chu @ Jet Propulsion Laboratory, Pasadena, CA
```

5245. Mega ST 2 Druckertreiber ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: mittrin@asterix.uni-muenster.de
Message-ID: <4j0d10$iau@majestix.uni-muenster.de>
Source record: 148586

liebe leute,
meine nachbarn haben einen atari mega st 2, einen commodore mps 2000 und die textverarbeitung 1st word plus. leider haben sie keinen account am urz, also schicke ich von meinem mac diese frage ab:
was den beiden fehlt, ist naemlich der druckertreiber fuer ihre configuration, weil die entsprechende floppy irgendwie mit in der waschmaschine war. oder so. natuerlich gibt es keine sicherheitskopie, und das ist den beiden grund, sich einen neuen computer zu suchen. muss das wirklich sein?
falls einer von euch hilfe weiss, am besten aus der naehe: bitte mailt mich an:
mittrin@uni-muenster.de

fuer alle muehe herzlichen dank,

euer thomi.

5246. Re: Christian User Group ??

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: teosn@strix.udac.uu.se
Message-ID: <4j0kgt$i4i@columba.udac.uu.se>
Source record: 148587

Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
: *Hi Phil*, on 16th March you wrote:

: p> Organization: Compulink Information eXchange
: p>
: >> Just wondering if knows of an Atari Christian Group or similar.
: p>
: p> There used to be The Atari ST Christian User Group run by Joe Clemson
: p> in the UK. It started sometime around 1992, and produced quarterly
: p> magazines. The first six issues were on disk, and the next four were
: p> printed. The group was suspended in 1994 as Joe had pressing work
: p> commitments.
: p>
: p> The last I heard was that Joe hoped to get the group fully functioning
: p> again sometime in the future, but this would have been over a year ago
: p> now.
: p>
: p> I don't think he had an E-mail address, but if you want to contact him,
: p> then please mail me.

: Could you EMail me some contact details either here or on CIX and I'll see if
: I can't chase it up.

: TIA

: regards * Internet: sidcelery@cix.compulink.co.uk *
: *#*#*#*#*#*#* # hsideras@mettav.demon.co.uk #
: # Harry S # * also: 100:1011/143.0@turbonet.ftn *
: *#*#*#*#*#*#* # 90:102/143.0@nest.ftn #

: --

: ~~~~~~
: | The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
: ~~~~~~

--
The Adress to the goup was (dec 1993)

Atari ST Christian User Group
Woodville
Redesmouth Road
Bellingham
Hexham
Northumberland
NE48 2EH

Tel 0434 220283

_/_/_/

5247. fs localities

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: covert@Capital.Net
Message-ID: <Doq0u6.2A6@logical.net>
Source record: 148588

It would help to put some indicator of where you are in the body of the text anyway. I am more likely to buy from people on the east coast, or nearby midwest, than from cali.

5248. Re: KIVI (was: Re: QWK-supporting offline-readers)

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: jmh@io.org
Message-ID: <4j0fjk$dha@news1.io.org>
Source record: 148589

Thorsten Guenther (guenther@cabal.shnet.org) wrote:
: In <826223856_OASIS_@spirit.demon.co.uk> David Greenhough wrote:
: >The qwk system I personally prefer (and use) with BBSs is KIVI QWK.

: KIVI QWK is the only _clean_ QWK software a German guy in Scotland was
: able to find. All other software was buggy or contained stupid code that
: made it incompatible with e.g. graphic cards or MultiTOS.

Kivi is excellent, a robust piece of software. But please register
your copy if you use it; the shareware fee is very modest.

Mike Harrison
jmh@io.org
Toronto Canada

---
* Kivi 1.41a * -- Support Shareware Authors!

5249. Survey...

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: 100710.1360@compuserve.com
Message-ID: <827663312_OASIS_@compuserve.com>
Source record: 148590

In article <827506032_OASIS_@mbha.demon.co.uk>
daveb@mbha.demon.co.uk (Dave B) said:-

>Who else has been losing mail/posts? I have a new newsgroup started on
>March 1st. Approx 605f all posts have been lost by Demon. [read 60%]
[snip]
>I have sent posts to other groups. I sent 9 yesterday. None have arrived.
>That's a 1005ss. [read 100%]

I also lose many articles in international groups, and even more in
specific groups like demon.ip.support.atari or the fr.* hierarchy, I think
I recieve only 10 percent of the traffic... I also sometimes lose my own
articles, they don't appear on the newsserver (but seem to be forwarded).
But all this not at demon, but at compuserve newsserver...

Sometimes I think it could be software fault (NOS) but no, I got a
full feed when I polled the news.zippo.com public newsserver (it's no
longer public AFAIK).

--

/* Bruno Kozlowski 100710.1360@compuserve.com */
/* -==- A happy Falcon owner from france -==- */

5250. Kick Off2 news

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: Magic Mandrake <100550.3170@CompuServe.COM>
Message-ID: <4j0sfd$8j4$2@mhadg.production.compuserve.com>
Source record: 148591

Hi

Does anyone else play the KO2 games still?

I do and am looking for others to talk to.

In particular cheat modes for Player Manager. Perhaps we can start
a league?

Mark

100550.3170@compuserve.com

--

5251. HD-utilities

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: y94parla@isy.liu.se
Message-ID: <4j0vjd$gih@newsy.ifm.liu.se>
Source record: 148592

Where can I get a _good_ harddisk formatter (there must be a better one
than HDX...). A replacement for AHDI might be nice to...

/P.Larsson
y94parla@isy.liu.se

5252. Re: Falcon 030 for sale ** I want it! **

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4j13sl$b9@huron.eel.ufl.edu>
Source record: 148593

If that is the price I will pay COD and S&H to Florida.
You can also call collect at (352)332-7358 to arrange sending it
COD or whatever. Thanks
Raymond

5253. STReport #1212

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <xXJrlWV.dpj@delphi.com>
Source record: 148594

03/22/96 STR 1212 The Original Independent OnLine Magazine!

- CPU Industry Report - Net Hate Real - Zip Drive 1m Sold
- MCI vs. AT&T - Virtual University - Canon Kyosei?
- LapTop Sales Up - AOL WebSite #1 - Blaster 8X Kits
- Internet Radio - People Talking - Atari Final Report?

FTC TARGETS INTERNET FRAUD
Telecom Bill Trial Begins!
USR Offers Speakerphone

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

5254. Re: CuBase

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: abbottt@ERE.UMontreal.CA
Message-ID: <abbottt.827597383@mistral.ERE.UMontreal.CA>
Source record: 148595

David Foy said:

<You can ftp the latest versions for the atari from ftp.mcc.ac.uk Look in the /pub/cubase directory. I believe that the software here should work if you already have a dongle from an older version.

I couldn't locate this directory. Is it still at this ftp site.

5255. Convert Script-II / Signum-II to PC MS-Word ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: "H.N." <hnaether@rz.fhtw-berlin.de>
Message-ID: <31543D8C.5BD9@rz.fhtw-berlin.de>
Source record: 148596

I am looking for a tool which converts my Script 2 and Signum 2
Textfiles (including graphics) into a PC-Format (MSWord or so).
Who can help?

Thanks.

5256. Re: **-How good is the Falcon 030-**

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: martinr@martinr.hookup.net
Message-ID: <827673842_OASIS_@martinr.hookup.net>
Source record: 148597

```
--
> I am very happy about my Falcon and I very happy to hear about Expose
>realtime true color motion video digitiser and Apex Media.
>Also I just read on the March issue of ST Format about an available
>40mHz card and another coming soon that will get your Falcon to
>80mHz!
I too am very happy with my Falcon except for the speed . What are
these two cards you mentioned called and do you have more info such as
price , specks and when will they be available .
P.S. How do you like Logic as compared to CAF ?
------------------------------------------------------------------------
martinr@hookup.net ( Ottawa , Canada )
------------------------------------------------------------------------
```

5257. Where to find Improvisor Pro?

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <4j1gi5$k7e@status.gen.nz>
Source record: 148598

Does anyone know where to obtain Improvisor Pro by Paul Hodgson? It is a music generator.

5258. TOS 2.06 for STacy?

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <4j1h0a$k7e@status.gen.nz>
Source record: 148599

Is it possible to fit TOS 2.06 to the STacy?

There is a little plate on the underside of the STacy which unscrews to reveal two ROMs in sockets, can I just plug TOS 2.06 ROMs in, or are other modifcations necessary?

If it does require other modifications, what are they, and where can any necessary hardware be purchased?

Thanks for any suggestions!

5259. FS:Atari ST Software (USA)

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: rbeauch@cris.com
Message-ID: <4j1ig8$jr@tribune.cris.com>
Source record: 148600

Atari ST Software for Sale!

Wordperfect 4.1 No keyboard Template - $25
Stalker 3 - $15
Steno 3 - $10
Tempus II - $7
Michtron Utilities Plus - $5
Mugshot - $10 includes extra graphics packs
Shadow - $5
Codekeys - $7
GFA Draft Plus - $25
Tracker ST - $25
G+Plus - $10
Scanlite - $7
SpeedoGdos 5.0c - $25
Procopy - $5
NeoDesk CLI - $5
DataDiet - $10
UIS III - $7
Cal assistant - $10
Star Base - $10
ST Accounts - $25
Quickforms for Pagestream - $5

Shipping not included
E-mail only
Bob Beauchea

5260. re: new cab!!! and oasis!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: martinr@martinr.hookup.net
Message-ID: <827671556_OASIS_@martinr.hookup.net>
Source record: 148601

```
--
>What's your problem, Martin? If you don't like Phil, or Oasis, or the people
> writing in this group
I have nothing against Phil as I know nothing about him apart from
Oasis . As to Oasis it does what it is supposed to do which is an
off-line newsreader and it sends and receives mail . The last time I
looked wasn't this comp.sys.atari.st well that is what I own and I see
No reason to look to any other group . Boy you people in Europe sure
are a touchy lot compared to us in North America . You do know that
there is other software for internet like Stick/Cab , Mintnet ... So
you see there is life after Oasis that I utilize on a daily basis with
a GUI to be able to see all of the net web pages . Experiment a little
and install these other programs and then come back and tell me what
is missing in Oasis and then we will see if we both agree or disagree
------------------------------------------------------------------------
martinr@hookup.net ( Ottawa , Canada )
------------------------------------------------------------------------
```

5261. Re: re: new cab!!! and oasis!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: martinr@martinr.hookup.net
Message-ID: <827673526_OASIS_@martinr.hookup.net>
Source record: 148602

```
--
I agree with you Brian that patience is a virtue and I will sit back
and wait patiently for the new version to come out .
-------------------------------------------------------------------------
martinr@hookup.net ( Ottawa , Canada )
-------------------------------------------------------------------------
```

5262. Re: Kivi

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: Steph@wuss.demon.co.uk
Message-ID: <827705712_OASIS_@wuss.demon.co.uk>
Source record: 148603

The programmer (Arto Jalkanen) is also a damn fine guy. Find him on #Atari
on IRC & tell him how much you like his program.

--

O~~~~~~O
"I am the jester, playing to my court of fools. | Steph Taylor
Changing, wearing my many masks - | Glasgow, Scotland.
No-one suspects they are my tools." |
- Potential Difference | steph@wuss.demon.co.uk
O~~~~~~O

5263. Re: Why hsmodem

Newsgroup: comp.sys.atari.st
Date: 1996-03-23 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4j1ruo$qgm@orm.southern.co.nz>
Source record: 148604

Hi there...

Tderrick (tderrick@acpu.com) wrote:
: chriswil@southern.co.nz (Chris Wilkinson) spake thusly:
: CW> I still get 1670cps on zipped stuff
: CW> and as much as 6000cps on text
:
: You do??!!! I haven't done any text for a while, but I am d**n sure
: that I never got 6000cps - my eyeballs would have dropped on the
: floor! You did say 14.4 in your message, which is what I have. Most
: people here have reported approx. 1800cps, which is what I remember.
: Tell me more.

You read correctly. Thats the best I've ever had, although 3000 or so is more common. You must realize that generally the files that xfer at that cps are very loosely typed ASCII text. If you're keen to see the cps rate on your comms program go bonkers like that, try the index file from umich. That is the one that gave me 6000 cps (5982 to be precise, looking at my CoNnect log file)...

L8R
/|\

5264. Re: Q's about a new SCSI drive ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <827714006_OASIS_@pwomar.demon.co.uk>
Source record: 148355

In article <827614558_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

>
>At the moment I have a TOS2.05 MegaSTE with an internal Seagate ST157N
>48Meg HDD. I am sort of considering upgrading this but I would really
>like to know where I stand:
>
>1) is this a standard SCSI 3.5" drive ???

Not sure but certainly no bigger than a half-height 3.5" one.

>2) does it matter that the drive bought is SCSI or SCSI2 ???

Nope.

>3) I've heard about parity, will this be problem, and how can I
>change it ??? I have no access to software other than AHDI, and no PCs

Parity is only a problem if our controller does not support it and i'm
not sure about the built in one, most drives have a small jumper that
you can pluck from the bottom of the drive to disable parity, very few
need software.

>4) Also BUS Arbitration, does this affect me ???

It's not a problem unless you get something like a Fireball and if you
get HD Driver you can get full advantage of it.

>5) Is it just a simple job of unplugging the old drive and plugging in
>the new 'bare' drive ??

Yeah!

>6) I've heard a lot about bad sectors on new large drives, can I
>really expect these ? and if so how many, and how fast do they spread
>??? (Nb. can I expect a 50%bad sectored drive after 6 months ?).

I've neither heared of nor experienced these problems and I havd a
brand new Quantum 170meg drive for 3 years and a 540meg one for about
6 month and no problems whatsoever but GET DIAMOND EDGE, you must,
anyone with a hard drive should have it!!!!

>Can anyone recommend a particular drive type that they know will work
>with the above setup, with the minimum of fuss ???

>BTW: some of the drives I've been looking at: Quantum Fireball 1.08Gb,
>Fujitsu M1606SA, 1Gb, Seagate ST3123aN, 1Gb, Conner CFP1080S, 1Gb

Those should be OK but I think it was a fireball that I was sent that doesn't like computers without bus arbitration (it might have been a lightning but I'm not sure.)

One thing though, if you've manged with a 48meg meg HD are you sure that you really want one 20 times bigger? My 540 is barely half full (but then again I do also have 20 Zip disks <g>), seriously just think about how much space you want and get about 30-50% more.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

5265. a nice faeture for Oasis2/Ice

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <827747634_OASIS_@phil4.demon.co.uk>
Source record: 148356

I was sitting thinking just about something that slightly annoys me about Oasis/NOs and was hoping they would fix in the new version.

At the moment I only log on to get mail and news at the weekend, to save on phone bills !!! However this means that I only ever get my newsfeed once per week.

When I come to expire the news, Oasis expires the news based on when it was downloaded, and not when it was written/posted originally. Due to this I can't expire old articles. I'll try and explain that a bit better:

I download some news on Sunday, it contains news articles from last Sunday all the way upto today. I want to expire articles before last wednesday, but seeting Oasis to 5 days, expires nothing, because it thinks, that although the mail was written and posted days ago, it was only downloaded today, so I won't expire it.

Also I wouldn't mind an expire 'read' articles.... so I can be a bit more selective !!!

Let me know what you think !!! Am I missing something ???

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

5266. Re: Newbie part II

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <827745756_OASIS_@phil4.demon.co.uk>
Source record: 148357

In article <199603141054.a63844@a2w.maus.de>
Ian_Taylor@a2w.maus.sub.org (Ian Taylor) said:-

>S D Hammett (py4sdh@bath.ac.uk) wrote on 12.03.96:
>
>>> The fastest and IMHO by far the best is Tempus 2 but thats commercial
>>> although due to it's age it is probably available at a price
>>> comparable to Shareware.
>>
>>Tempus 2 ? I used it for about 4 weeks and then gave up in disgust. It
>>crashed far too often to be usable, and had some really annoying and un-
>>obvious keyboard shortcuts. Urgh! This is on a 4Meg STe though, so
>>perhaps it works better on other TOS versions.
>Runs fine on my 4MB MSTE/TOS 2.06. Yep it is fast! Keyboard shortcuts - do
>you mean the function keys?
>
>BTW Tempus 2 was on the cover disk of the Feb 94 Atari ST User (now
>defunct) - anyone know what that makes it nowadays:
>Freeware/Shareware/Commerical or what?
>
Chances are that this makes it almost definately still copyrighted,
and 'Commercial'. You have a legal copy, and you _might_ be able to
seel that disk on to someone else legally (some newer software on
other platforms, has licesnces to use, and these are non-transferable)
but I don't think giving out free copys to everyone is legal. However
having said that, if you aren't to bothered about breaking copyright,
I'd be interested to see if anyone was around to sue you for it.

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

5267. Re: Kick Off2 news

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: david@ritter.demon.co.uk
Message-ID: <827769718_OASIS_@ritter.demon.co.uk>
Source record: 148358

In article <4j0sfd$8j4$2@mhadg.production.compuserve.com>
Magic Mandrake <100550.3170@CompuServe.COM> said:-

>In particular cheat modes for Player Manager. Perhaps we can start
>a league?
>
>Mark
>
>100550.3170@compuserve.com
>

I league would be difficult/expensive to run
Now a 1 day cup competition held at a set venue would be a good idea!

David

--

---
david@ritter.demon.co.uk

5268. Hawk 030 Prototype was at Sacramento!

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DosFI8.49D@ridgecrest.ca.us>
Source record: 148359

Steve Cohen was at the Sacramento Atari Show (thank's guys for
the fantastic show!) with the Hawk 030 PCB. I got to touch it! :).
Then I drooled all over my chin :) Just a little longer.

Mike

Hint: If you have not purchased a 14 meg card for your Falcon,
don't do it. You won't need it with the Hawk. (But you could
still use it, however, if you have one).

5269. CAB/MiNTNet?

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: smithic@cix.compulink.co.uk
Message-ID: <Dos8A1.2uE@cix.compulink.co.uk>
Source record: 148360

Is there any documentation, FAQ etc regarding how to set up CAB to work with MiNTNet under GEM? I have ppp working with Chimera/X but I just get MiNT bus errors when I try to run under GEM/Multitos.

What I have done, roughly:

Edited mint.cfg to run Mintnet, links etc then run gemsys
Installed nohog.acc (not sure why but I have heard it's necessary!)
Moved new CAB.OVL into CAB directory.
Launched bash/tcsh and executed pppd from there - CRASH.
(No hsmodem as that caused mint errors too on my setup.)

Hope that's enough info, TIA.

Ian Smith.

5270. falcon manual needed and falcon ftp sites ??

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: cmoore@cyberport.com
Message-ID: <4j3q1t$66q@macaw.cyberport.com>
Source record: 148361

Hi all, I am a new falcon owner, and did not get a manual.
does anyone have one for sale, or one I could borrow read and return ?
also can anyone recommend good ftp sites for falcon software.
thanks,

5271. Trouble with oAESis

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <827789314_OASIS_@phil4.demon.co.uk>
Source record: 148362

I finally got round to trying out V0.62 of this program but
unfortuanatly things did not go to plan.

Booting up as per usual with mint and then running oAESis.PRG resulted
in a slightly altered desktop, with changed menus. On selecting the
menus nothing work.... they drop down, and clicking on an item just
makes the menu dissapear. So I can't open a program, switch progs, or
even quit oAESis :(On the desktop the mouse Left and Right click
don't seem to work at all :(

I also tried including it in my MINT.CNF, even worse it bombs out and
mint quits, and bombs out, and I don't even get to the desktop.

All in all a realy failure :-(

BTW: my Setup: MegaSTE TOS 2.05, 48Meg HDD, and MiNT

If anyone can suggest what could cure the problems, or something that
I am doing wrong, I would be very grateful !

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

5272. FS: Atari ST Software

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: cpb@gatewest.net
Message-ID: <315494f4.1852180@news.gatewest.net>
Source record: 148521
Cross-posted to: misc.forsale.computers.other.software,comp.sys.atari.st

The following Atari ST Software is for Sale:

All are 3.50 disk, have original manuals, boxes, and are in very good
condition. Prices are in American funds. Shipping extra.

Megal Lo Mania * -- $10
Spirit of Excalibur + hint book ------------------------------- $10

* For North American buyers:
Mega Lo Mania needs a boot disk that changes your monitor to 50 MHz.
I have the program to help your computer do this.

Chris Paul Billows - cpb@gatewest.net
The Digital Tree - http://www.gatewest.net/~cpb/
* * *
I hope to die peacefully like my grandfather did, in his
sleep, not screaming like the passengers in his car.

5273. Re: lookin for warez !!!!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: rarozijn@xs4all.nl
Message-ID: <31549ff4283bfff@xs4all.nl>
Source record: 148522

Damir Kaknjo (dk33806@pinus.cc.etf.hr) wrote:

>Maarten van den Berg (maberg@xs4all.nl) wrote:
>: Paul Jones (as352@torfree.net) wrote:
>
>: >I have a friend in england who is in need of some atari st warez
>: >as I have a pc I only know about the pc warez scene if some one could
>: >point me in the right direction i would greatly appreciate it
>: > Thanks.
>
>: So. You are looking for atari st _warez_, now are you ?
>: Well, how can I put this nicely... maybe... *FUCK OFF !!!*
>
>: That nice enough for 'ya ?
>
> Fuck off you jerk! This guy is moron!

Which one? ;-)

Sander.

--
|���|
|��|||/||/��3��\
|||\|_ o o /|||���|���|
o o | o ++=++ |\|o o|||
o ++=++ ||o o o
++=++ o o
When you're in |�| you can't listen Sander Rozijn
the middle of |�| to that little voice |\ P.O. Box 11812
a creative |�| that says: | 1001 GV Amsterdam
inspiration... |�| "this is tried!" o The Netherlands
|�||
- Christopher |�| English guitarist |
Jones |�| and songwriter o rarozijn@xs4all.nl

5274. Re: How Do I use the ATARI 1040STe with SLM605 in a PC network as a Printer server??????????????????????

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <Doqyq8.6rp@cix.compulink.co.uk>
Source record: 148523

In message <3145bd24.1373234@news.tuwien.ac.at>, no@bloody.way said:
> Is it possible to use an Atari 1040ste with 2megs of ram together with
> the Atari SLM 605 laser as a print server in a pc network?? Would
> it be possible to connect the Atari over a serial or parallel link???
> If any of this is possible, what sort of software would I need
> (brand)??

If you connect the STE to a PC via serial - and set the PC with RPRINTER (assuming Novell Netware 3.1X) - then this should work. Of course you'll need a little redirector program on the STE to take input from the serial port and output it to the printer port. You'll also have to convice the PC that its printer is a serial one.

It probably wouldn't be a bad idea to upgrade the STE's serial port for 38400 and equip the PC with a 16550 serial chip/card if it hasn't got one already.

:-)

Roland.

@CiX

5275. Re: SCSI-2 disk on TT

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DoqyqA.6sE@cix.compulink.co.uk>
Source record: 148524

In message <meulenbr.826632542@cstw168>,
meulenbr@natlab.research.philips.com said:
>
> I was wondering if it is possible to replace the internal disk in my
> TT with a (larger) SCSI-2 disk. If I recall correctly the internal
> disk is SCSI-1. Are these compatible? Or is this impossible ?

I put a Quantum 850Mb Trailblazer internally in my TT and it worked fine.
SCSI1 and SCSI2 are mostly compatible and in my experience the TT is very
unfussed about parity and termination. Both the internal drives I've had
fitted had parity enabled - yet the rest of the bus has parity disabled.
The Quantum Trailblazer has no parity jumper so to change this (not that
I have) you will need to reprogram the drive somehow.

Note some Quantum drives (Fireball range IIRC) won't work as the TT's boot
drive as they require SCSI bus arbitration which the TT SCSI boot code (in
the ROMS) can't do.

:-)

Roland.

@CiX

5276. Re: CuBase

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960323235939.28068B-100000@mhc.mtholyoke.edu>
Source record: 148525

Yes it is still available at least at ftp.cs.tu-berlin.de
Bye.

On 23 Mar 1996, Abbott Timothy wrote:

> Date: 23 MAR 96 16:09:43 GMT
> From: Abbott Timothy <abbottt@ERE.UMontreal.CA>
> Newgroups: comp.sys.atari.st
> Subject: Re: CuBase
>
> David Foy said:
>
> <You can ftp the latest versions for the atari from ftp.mcc.ac.uk Look in the /pub/cubase directory. I believe that the software here should work if you already have a dongle from an older version.
>
> I couldn't locate this directory. Is it still at this ftp site.
>
>

5277. MegaTalk by Gadgets by Small

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: edaniels@seldon.terminus.com
Message-ID: <827765676_OASIS_@seldon.terminus.com>
Source record: 148526

Well, I've hoped the InterNet would allow me to resolve this problem, so here goes...I've wanted to own a working MegaTalk board since Dave Small began advertising it...the options are great for my use including the Spectre GCR and the accelerated modem which is available for ST use. The problem is there were only a few sold, which means there are even fewer for sale used...I found one, but the owner admitted toasting it AFTER I bought it. The SCSI part seems to work, but the serial part is a no go. I contacted the seller who said he would refund my monies, but that was a while ago, and I'm not sure he'll keep his side of the agreement because it's been awhile and, hope beyond hope, I've been trying to find someone somewhere who can work on/fix inform me of ways to test beyond what the manual, (which is VERY complete as per usual with GBS), indicates should be done to get things up and running...I OWN, and had planned to install my SST with a 68030 and 68882 at 50Mhz, (I know it is only reliable up to 40Mhz at best), and the MegaTalk would have completed the package...
Here's what I'm after,
1. A working MegaTalk reasonably priced...
2. Someone who can repair one that's broken...
3. A shoulder to cry on...(I know GBS' history).
Thanks for indulging me, I feel better already...
---
edaniels@.seldon.terminus.com

5278. FREE JAG AND GAMES

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: ac684@sfn.saskatoon.sk.ca
Message-ID: <4j2eeb$cen@tribune.usask.ca>
Source record: 148527

If you want free stuff like A home Page, A case Of Topps NBA cards, A case of Nabisco cookies, A tetra 3 gallon fish bowl kit, A tetra 2 1/2 gallon fish bowl kit, a Gatorade gymbag, a gatorade towl, a gatorade hat, Some power ranger videos, 20 0.5 ounce packs of chiclits or An atari Jaguar and games then go to http://www.kidscom.com
When you are there click on the register button. At the part of the registration where it says to type in the name of the person who sent you there type Chase Ward. At the part where it says to type the email address of the person who sent you there type ac684@sfn.saskatoon.sk.ca
Once you are registered you can begin to collect kidkash points. When you have enough points you can get a free atari jaguar or some other stuff. It is super easy to collect points all you have to do is go there once a week. You can get extra points by playing the online games they have there. EVERYTHING ABOUT THIS IS FREE. This is mostly for people younger than 14 but if you are an adult then you can go to. They have a special place for adults. You still get the free stuff. THERE IS NEVER ANY OBLIGATION. YOU DON'T EVEN HAVE TO GO BACK TO THE PAGE EVER IF YOU DON'T WANT TO.

5279. Re: hsmodem6

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: jagger@connexus.apana.org.au
Message-ID: <4j2o9r$1jp@preeda.internex.net.au>
Source record: 148528

Reg Loeppky (a50146w8@awinc.com) wrote:
: I keep getting the same errors with hsmoda06 on a Falcon. I contacted the
: author via email and he suggested I might need to tweak the settings.
: Apparently you can do this for SCC.PRG and DRVIN.PRG.
:
: __
:
: signature under construction...
:
I contacted the author also reg, he asked a few questions like, which comms
prg I use I have replied but haven't heard back as yet. Did he say which
settings to change in drvn.prg and scc.prg? I've set mine up as per an
article in Atari World, those setting seem to make sense:

--
__
|__|____ ____ ____ ___________
| __ \ / ___\ / ____/ __ _ __ \
| |/ __ _/ /_/ > /_/ > ___/| | \/
/__| (____ /___ /___ / ___ >__|
______| \//_____//_____/ \/
<=====================================>

5280. Re: Any RPGs running on mono..?

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: leslieh@freenet.edmonton.ab.ca
Message-ID: <4j3aid$ptm@news.sas.ab.ca>
Source record: 148529

I can assure you that Legends of Faerghail works in both low and high resolution. I believe I have seen others (e.g. Ishar series), but LoF I am sure of.

Leslie

--
email: leslieh@freenet.edmonton.ab.ca

5281. Re: Jaguar/Atari computer interface http site. Please repost.

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: edaniels@seldon.terminus.com
Message-ID: <827718730_OASIS_@seldon.terminus.com>
Source record: 148530

In article <DoAr4A.8Bq@ridgecrest.ca.us>
Michael Grove <mgrove@owens.ridgecrest.ca.us> said:-

>I finally picked up a second Jaguar and would like to
>send it off for the cartridge port to Jag mods done.
>I have missplaced my bookmark of the site.
>
>Thanks,
>
>Mike

I'd like to know what modification Mike's talking about?

---
edaniels@.seldon.terminus.com

5282. Cubase 3.1 with 2.0 dongle problem

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: pnf@dana.ucc.nau.edu
Message-ID: <4j2ta1$ovt@ruby.ucc.nau.edu>
Source record: 148531

--

Hello all,

I have a bit of a dilema on my hands.
I downloaded a copy of Cubase 3.1 from
ftp.mcc.ac.uk and tried to run it. It
booted fine untill it looked for the
dongle and then said " no key, bye".
I'm a bit puzzled as I have a legal
copy of 2.0 with the cartridge key and
I assume that everything should work
fine, but....

Please help !

Many thanks,

-ARIK- Implosion Studios at
pnf@dana.ucc.nau.edu

5283. Re: Any RLL-drive with Megafile 20?

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: bikerbob@wchat.on.ca
Message-ID: <4j3m5d$ffo@roger.interlynx.net>
Source record: 148532
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Jonas Hangvar <hangvar@lysator.liu.se> wrote:

>Hi!

>I wonder if any RLL-drive can be used with a Megafile 20, or does
>it have to be a Seagate ST225?

>/P. Larsson
> y94parla@isy.liu.se

NO, any RLL or MFM drive can be used with the Megafile 20 SCSI board
and interface.

You can use RLL or MFM... so that gives you a few more options... over
here there are many more MFM dirves around then RLL.

James Schofield

5284. Re: Oasis Mail Shot

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: tone@swoon.demon.co.uk
Message-ID: <827750884_OASIS_@swoon.demon.co.uk>
Source record: 148533

In article <827590978_OASIS_@coconut.demon.co.uk>
mike@coconut.demon.co.uk (Mike) said:-

>Hi Tony

Hi Mike :-)

>>Can someone tell me about the Mailshot in Oasis. Can you just send
>>Mailshot E-mail or can you send Mailshot newsmail as well?
>I'm no expert but here's my experiences of the above.
>When you want to send an e-mail mailshot to some of your mates, then what
..... A lot Cut.....

Thanks for all that it does make it clearer. I had just about sussed
the EMail shot part but alot of it was unclear. The manual seems to
skip over alot of these parts.

>Hope the above helps in some way.

Yes it did,thanks :-)

--

```
--------------------------
| tone@swoon.demon.co.uk |
| < PGP Key > |
--------------------------
```

5285. Re: Cubase 3.1 with 2.0 dongle problem

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: dickie@mistral.co.uk
Message-ID: <827753748_OASIS_@mistral.co.uk>
Source record: 148534

In article <4j2ta1$ovt@ruby.ucc.nau.edu>
pnf@dana.ucc.nau.edu (Peggy N. Ferrin) said:-

>
>
>--
>
>
>Hello all,
>
>I have a bit of a dilema on my hands.
>I downloaded a copy of Cubase 3.1 from
>ftp.mcc.ac.uk and tried to run it. It
>booted fine untill it looked for the
>dongle and then said " no key, bye".
>I'm a bit puzzled as I have a legal
>copy of 2.0 with the cartridge key and
>I assume that everything should work
>fine, but....
>
>Please help !
>
>Many thanks,
>
Because Cubase 3 was quite a major upgrade, they introduced a new dongle as
part of the upgrade path at that time if i remember correctly. You will
need that new dongle to run Cubase 3.x

Richard
--

---
dickie@mistral.co.uk | "...You don't need a weatherman to know which |
(richard thomas) | way the wind blows..." |
| (Bob Dylan) |

5286. My apologies in re ExtenDOS

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: leslieh@freenet.edmonton.ab.ca
Message-ID: <4j3bti$mfi@news.sas.ab.ca>
Source record: 148535

I had mentioned earlier that I could not switch CDs without powering off when using ExtenDOS Pro 2.3a, and I want to be clear in saying that the way to avoid this is to completely reinstall ExtenDOS (all settings will remain). It will only not switch CDs if you simply reconfigure the thing. My most sincere apologies to Roger Burrows, and the rest of you.

Leslie

--
email: leslieh@freenet.edmonton.ab.ca

5287. Re: A universal ST FTP-index!

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: atlan@arkon.zodiac.de
Message-ID: <GCYLCIAWUP@arkon.zodiac.de>
Source record: 148536

In <4it3ne$q2t@muikku.jmp.fi> Jyri-Pekka Hovila wrote:

>I'm setting up a universal FTP-index covering all the FTP-sites that
>support Atari ST software! A very-Very-VERY-V-E-R-Y poor "beta-version"
>of the index is already available at:
>
> http://www.uku.fi/~hovila
>
>Take a look at it if you want to... I'll send a note to
>comp.sys.atari.st when the universal index is completed!
>
>- Jyri

Hi Jyri,

will the index also be available on an ftp site? I don't have any acces to web
pages.

Ciao, Eick
--
```
+--------------------------------------------------+
| Eick Wagner Internet: atlan@arkon.zodiac.de |
| D-24113 Kiel Mausnetz: Eick Wagner @ KI |
+--------------------------------------------------+
```

5288. Re: Kick Off2 news

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: Steph@wuss.demon.co.uk
Message-ID: <827724280_OASIS_@wuss.demon.co.uk>
Source record: 148537

In article <4j0sfd$8j4$2@mhadg.production.compuserve.com>
Magic Mandrake <100550.3170@CompuServe.COM> said:-

>Hi
>
>Does anyone else play the KO2 games still?
>
>I do and am looking for others to talk to.
>
>In particular cheat modes for Player Manager. Perhaps we can start
>a league?
>
>Mark
>
>100550.3170@compuserve.com
>
>--
>

I still play Kick Off II. And I'm damn good! I've never played Player Manager tho'. I'd love to take part in a league, but I fail to see how we could run it. :o(

--

O~~~~~~O
"I am the jester, playing to my court of fools. | Steph Taylor
Changing, wearing my many masks - | Glasgow, Scotland.
No-one suspects they are my tools." |
- Potential Difference | steph@wuss.demon.co.uk
O~~~~~~O

5289. Re: Hard drive position

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: bikerbob@wchat.on.ca
Message-ID: <4j3n47$fkm@roger.interlynx.net>
Source record: 148538

Katherine L Ellis <kellis@mtholyoke.edu> wrote:

> Hi I have a quick question.
> I would like to fit my harddrives in a tower.
> Can I put them verticaly in the tower or is it bad for the hard
> drives?
> Thanks.

YES! very bad!!! Unless the drive says that it can be run in vertical operation... its bad!!!

Drives by specs... usally can only be 5% out of Horizontal before they say you could have problems...

You might be able to run them and have none... but I would not risk it.

james

5290. Re: Q's about a new SCSI drive ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4j3jjb$99l@blackice.winternet.com>
Source record: 148539

> phil4@phil4.demon.co.uk (Phil Hough) writes:
>
> At the moment I have a TOS2.05 MegaSTE with an internal Seagate ST157N
> 48Meg HDD. I am sort of considering upgrading this but I would really
> like to know where I stand:
>
> 1) is this a standard SCSI 3.5" drive ???

Yes

> 2) does it matter that the drive bought is SCSI or SCSI2 ???

No, most SCSI2 drives are SCSI1 compatible.

> 3) I've heard about parity, will this be problem, and how can I
> change it ??? I have no access to software other than AHDI, and no PCs

Not postive on this but my understanding is that the MegaST Host
Adaptor does handle Parity correctly.

> 4) Also BUS Arbitration, does this affect me ???

Yes, stay away from Quantum Fireball's. They can't be used as a
BOOT drive.

> 5) Is it just a simple job of unplugging the old drive and plugging in
> the new 'bare' drive ??

Pretty much. Of course you must do all the normal patching on the
the drive. As ID 0, it should come already set and ready to go.

> 6) I've heard a lot about bad sectors on new large drives, can I
> really expect these ? and if so how many, and how fast do they spread
> ??? (Nb. can I expect a 50%bad sectored drive after 6 months ?).

Huh? If this were true there would be alot of Drive Manufactures
going out of business. This is a lot of "BS".

> BTW: some of the drives I've been looking at: Quantum Fireball 1.08Gb,
> Fujitsu M1606SA, 1Gb, Seagate ST3123aN, 1Gb, Conner CFP1080S, 1Gb

As mentioned above, NO Quantum Fireball and I think there is one
other Quantum series that won't work. Personally, my preference would be the
Seagate first, Fujitsu second. Conner has been bought out by Seagate.
One thing about Parity: The Seagate still has a jumper on the drive
to disable Parity and the Fujitsu does not. Also, at the Seagate WWW site they
have the spec sheets for all their drives, old and new that show the jumpers and
patching. Fujitsu does too, IF, you can find the correct WWW site. They have

about a dozen of them.
Hope this helps; Rich Mier

5291. Re: BadMood

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: david@ritter.demon.co.uk
Message-ID: <827751440_OASIS_@ritter.demon.co.uk>
Source record: 148540

In article <827615564_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

>This ones gonna sound like me being way too lazy, but:
>
>Can someone tell me when there is a DoomClone, that loads the doom
>standard WAD and PWAD files, for the falcon, that runs in nice
>ammounts of detail and colour with all the texture mapping and stuff,
>at >12.5fps on a standard falcon ???
>
>I did get Badmood ~1.8/1.9, but it seems to run at about only 2-5fps,
>which is a bit slow !! I di join the mailing list for Badmood, but
>ended up in one week with abotu 150emails !!! far too many to cope
>with !!!
>
>Any suggestions ??

It sounds to me like you are trying to run it in full screen mode
Press '-' to make the screen smaller and you should get a pretty good fps

Has anyone else not been able to get Badmood 2.xx to work?
When I try to load any wad file it just says missing pname! Help please.

David

>
>ATb.
>
>
>__
>
>Phil H
>
>--------
>email: phil4@phil4.demon.co.uk
>PGP 2.6.3i Key Availabe On Request.
>***
>* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
>* creators of STF PD Game of the month, V V R R C *
>* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
>* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
>* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
>***
>
>
>

--

---

david@ritter.demon.co.uk

5292. Re: Kick Off2 news

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: david@ritter.demon.co.uk
Message-ID: <827751588_OASIS_@ritter.demon.co.uk>
Source record: 148541

In article <4j0sfd$8j4$2@mhadg.production.compuserve.com>
Magic Mandrake <100550.3170@CompuServe.COM> said:-

>Hi
>
>Does anyone else play the KO2 games still?
>
>I do and am looking for others to talk to.
>
>In particular cheat modes for Player Manager. Perhaps we can start
>a league?
>
>Mark
>
>100550.3170@compuserve.com
>
>--
>

Kick off 2! of course nearly every day!

I find there is one problem with player manager though and that is that you get sacked after about 3 seasons even though you are winning 5-0 nearly every match!

I do know a way of getting other teams players for free though and a way of increasing your board confidence!

David

--

---

david@ritter.demon.co.uk

5293. Falcon sound/midi/speech question:

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.PMDF.3.91.960324112757.9323A-100000@acs2.byu.edu>
Source record: 148542

Hello there:

Is there any software that I can use to play MIDI files using the
sound chip of my Falcon? What about a nice speech program (phonemes)?

||| -- |||
/ | \ FELIPE PINTO @ BYU . UT . US . WINTER . 1996 / | \

5294. Re: Q's about a new SCSI drive ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: mccallum@inwave.com
Message-ID: <mccallum-2403961844070001@port37.inwave.com>
Source record: 148543

> As mentioned above, NO Quantum Fireball and I think there is one
> other Quantum series that won't work. Personally, my preference would be the
> Seagate first, Fujitsu second. Conner has been bought out by Seagate.
> One thing about Parity: The Seagate still has a jumper on the drive
> to disable Parity and the Fujitsu does not. Also, at the Seagate WWW site

Just to add to this, I've had about 4 different Quantums hooked up to my atari, and the only one I can recommend is the LPS series, they seem to work fine with the Link II - others have been a royal pain in the backside! :P

5295. WTB: EZ-Score Plus

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: fvuotto@laplaza.taos.nm.us
Message-ID: <4j4ugi$f69@laplaza.taos.nm.us>
Source record: 148544

If you have a copy you are not using please let me know how much
you want for it. Thanks.

Frank /~
@/

5296. Re: HELP!!!!!!!!!! Intern

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <827781820_OASIS_@swampdog.demon.co.uk>
Source record: 148545

In article <960323000212117l7@muskrat.com>
slc.dennis.bishop@muskrat.com (Slc.dennis Bishop) said:-

>That sound nice, but I've not seen the web package that's being
>worked on being able to handle PPP acounts which are the only type
>to be found in Hawaii.

There's a Mint version of cab.ovl. As Mint allows PPP then Cab will
run under it.

--

Guy Harrison

guy@swampdog.demon.co.uk

5297. Re: CAB: the problems continued

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <827780110_OASIS_@swampdog.demon.co.uk>
Source record: 148546

In article <827350984_OASIS_@iipmail.demon.co.uk>
nick@iipmail.demon.co.uk (nick ripley) said:-

> In article <826980488_OASIS_@swampdog.demon.co.uk>
> guy@swampdog.demon.co.uk (Guy Harrison) said:-
>
>
>>...but be patient anyway, especially with graphics turned on. It took me
>>ten minutes or more to get Toad's homepage up with graphics on the
>>other day. (Okay, probably a bad day).
>>
>
>Thanks Guy... I did get to the Yahoo page, after about 15mins! It has
>taken me that long using Netscape before too! I know it's a popular
>destination. When trying other URL's though I have only acheived blank
>pages. I know there was discussion in this newsgroup before on the
>subject, though I must not have taken it in then, so what else am I
>doing wrong?!

oops, I've expired the old articles so I don't know what your original
problem was (so I'll invent it) :-)

Sounds like a timeout problem ...

Something else to note. Once it has resolved host and got to the point
where it is receiving data then unless the data comes down fairly soon
then hit Escape followed by reload. Turning graphics off and images to
text only also helps emmensely. WWW116 is not too clever on graphics.
Actually Cab is, its the interface between it and STiK (cab.ovl) which
has the problems. The as yet non existent WWW117 (but hopefully soon
to be) has hardly any of these problems.

--

Guy Harrison

guy@swampdog.demon.co.uk

5298. Test

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: Krijn_Schipper
Message-ID: <bf95d570@p79.f503.n286.z2.fidonet>
Source record: 148547

```
Hi everebody

This is a test form fidonet pleace gif me a replay

BearBord Holland

--- JetMail 0.99beta21
* Origin: ~ BearBoard Atari ST Fan BBS +31(0)10-4840224 ~ (2:286/503.79)
```

5299. Re: FS: Mega ST System inc SLM805 (SF bay area)

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: Tony.Myres@f79.n105.z1.fidonet.org
Message-ID: <32d_9603242121@crystals.aloha.or.us>
Source record: 148548

To: daveh@Silvaco.COM
I would be interested in the Atari Works software .I would pay $25.00
plus shipping.Let me know if this sound like a deal to you.You can reach
me at 209-224-1034 after 6:00 pm (Calif time).

Thanks
Tony Myres

5300. Re: wanted: ST and color monitor

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: Tony.Myres@f79.n105.z1.fidonet.org
Message-ID: <32e_9603242121@crystals.aloha.or.us>
Source record: 148549

To: uci@infobahnos.com
I have a monitor for $50.00 plus shipping.You can reach me at
209-224-1034

Thanks
Tony Myres

5301. Re: New CAB!!! and Oasis!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: Steph@wuss.demon.co.uk
Message-ID: <827760440_OASIS_@wuss.demon.co.uk>
Source record: 148550

In article <827671556_OASIS_@martinr.hookup.net>
martinr@martinr.hookup.net (Rick Martin) said:-

>
>__
>>What's your problem, Martin? If you don't like Phil, or Oasis, or the people
>> writing in this group
>I have nothing against Phil as I know nothing about him apart from
>Oasis . As to Oasis it does what it is supposed to do which is an
>off-line newsreader and it sends and receives mail . The last time I
>looked wasn't this comp.sys.atari.st well that is what I own and I see
>No reason to look to any other group . Boy you people in Europe sure
>are a touchy lot compared to us in North America . You do know that

Heh. Name calling. I can if you can, but let's do it by e-mail? I'm not touchy in the slightest. Well, maybe a bit. You were ranting on and on about not having questions answered, and I had read Phil's (or Dave's, I can't remember who) reply to every one of your points about 1 week earlier. It is a pain in the arse to download the same tired stuff again and again when you are paying for the privilege. At least when Oasis 2 comes out, I can download headers & choose the shite I want to read <G>.

>there is other software for internet like Stick/Cab , Mintnet ... So
>you see there is life after Oasis that I utilize on a daily basis with

Patronise me some more, oh wise one.

>a GUI to be able to see all of the net web pages . Experiment a little
>and install these other programs and then come back and tell me what
>is missing in Oasis and then we will see if we both agree or disagree

I use the STiK/CAB package on a daily basis too. How do you propose using it for mail or newsfeed? Or is that part of the Mintnet set-up? I have no interest in trying to grapple with MiNT. My system works very well the way it is, and I am happy with Oasis and what is promised in Oasis 2.

As to what is missing in Oasis....

1. WWW support.
2. GUI for online work.
3. The ability to download headers only for NEWS
4. The ability to use the 'Reply To..' field in news postings.
5. A decent _dedicated_ editor - I don't want to use Everest or anything else.
6. GEMmed IRC support.
7. GOPHER
8. A quick way to delete multiple items. A <SHIFT><MOUSE CLICK>

muti-selection would be nice.
9. A way to delete both Mail & Outmail at the same time.
10. Quicker unbatching.
11. Resolving of the loss of the bottom n lines of a news post.

These are the only things I can think of off of the top of my head. As far as I am aware, a lot of these points are addressed by Oasis 2. What are your complaints? I don't recall seeing them - only a diatribe against the writers for not answering questions about Oasis 2.

--

O~~~~~~O
"I am the jester, playing to my court of fools. | Steph Taylor
Changing, wearing my many masks - | Glasgow, Scotland.
No-one suspects they are my tools." |
- Potential Difference | steph@wuss.demon.co.uk
O~~~~~~O

5302. Re: FS - Why not use country code?

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <827787090_OASIS_@coconut.demon.co.uk>
Source record: 148551

In article <827614236_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

Lots snipped :-)

>The solution is simple....
>
>If the buyer lives in the US and is willing to send/sell/buy abroad
>then he simply puts as his country code (US)+
>
>this simple means he lives in the US (the (US) but), but will consider sending
>abroad (the + bit).
>
>Any user looking only for say, UK products can search for (UK), or if
>they don't mind stuff from abroad, will also consider, anything with a
>+ tagged on.

Nice idea Phil, and I notice some people are being very good in recent
weeks. It's very helpful to everyone if we are as specific as possible in
our subject line. As a point of principle, I don't even look at FS
postings unless a country code is included. One guy selling his Falcon
recently put his country code in the subject line, and ended up selling it
to me!!! I don't moan for no reason ;-)

>BTW: when will this marketplace newsgroup be available ??? it seems to
>have been a long time since it was first annonuced, and still there
>are too many adverts for sales/buys/swaps on this newsgroup !

Dunno, and I'm in total agreement with you.

ATBeST
Mike

--

----
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
----

5303. Re: ICONS For TOS 4.x & IconDraw Program

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: a50146w8@awinc.com
Message-ID: <827722890_OASIS_@awinc.com>
Source record: 148552

In article <4ijisq$92n@gateway.ecn.com>
nurmix@gateway.ecn.com (Paul Nurminen) said:-

>Does anyone know of an FTP site where I can find ICONS for use with
>(Falcon) TOS 4.04? I've downloaded a lot of ICON files already, only to
>find that they are for TOS 2.06. These are only 2 color, and WILL NOT
>load into the IconDraw program.
>
>And if you don't know where to find TOS 4 ICONS, then how about a good
>FTP site for Windows ICONS, as IconDraw can also use those.
>
>Thanks!
>
>Paul Nurminen
>Internet E-Mail: Nurmix@ecn.com
>
I have used Icon draw and run with 128 icons in my DESKICON.RSC I have
250+ icons I have collected so far and could zip them and send them
uuencode if you like...

--

/\ 100% Atari/TOS Sales, Service, & Support
___/ ___ C-LAB Falcon/MGI Calamus Sales/Cubase Audio
\Pro-STar/
Computer 5-390 Carpathia Rd
Services Winnipeg MB R3N 1Y4
\/ \/ CANADA
204-781-9750 Bus
204-488-7183 Res
reg@awinc.com Email

5304. NosShell Help wanted

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: tone@swoon.demon.co.uk
Message-ID: <827780238_OASIS_@swoon.demon.co.uk>
Source record: 148553

Can any one tell me how to set up Nosshell. I did what it said in the
very tiny Readme file but after I've logged on with stik I run Oasis
and then log on with that to the Internet but nothing seems to happen.

--

```
--------------------------
| tone@swoon.demon.co.uk |
| < PGP Key > |
--------------------------
```

5305. Atari World - Alas he is no more

Newsgroup: comp.sys.atari.st
Date: 1996-03-24 00:00:00 UTC
From: tone@swoon.demon.co.uk
Message-ID: <827783168_OASIS_@swoon.demon.co.uk>
Source record: 148554

In article <4iuii1$j1h@yama.mcc.ac.uk>
mbge4mdc@meehpb01.ee.man.ac.uk (Farag Elburki user) said:-

>Since most of you probably don't know, Atari World (and,
> I believe Compo) have been liquidated. I din't think it's a big
>secret, but since no-one else has mentioned it here I hope I

Glad you did mention it bacause I wouldn't of known. My subs for AW
are due on the 26th of this month so I've got to get to the bank first
thing to cancell it. Bad news that :-(

>Anyway, if anyone wants to know more about alternative OS's for
>the Atari, my pages might be a good place to start. There's also a
>bit
>of other general Atari stuff, too, plus a selection of other goodies.

You part in Atari Pro was very interesting. I'll have to check out
your pages soon :-)

--

| tone@swoon.demon.co.uk |
| < PGP Key > |

5306. TT & Cubase ???

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: Joerg_Schaefer@b.maus.de
Message-ID: <199603252144.a54389@b.maus.de>
Source record: 148205

Hallo Frank,

FR>Does the TT make sense with Cubase ?

yes, it works. (Cubase 3.1/TT)

...und TTschi¿½, Jï¿½rg.

5307. Re: how can i turn my intel pc into an atari st emulator

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: tj@godfather.com
Message-ID: <4j6r0p$lf3@news1.emplink.net>
Source record: 148206

starship@3rdplanet.com (Rich Tietjens) wrote:

>gateway@3rdplanet.com barked in U.COMP.SYS.ATARI.ST on 21 Mar 96:

> g> If I understand the FAQ to this newsgroup right, there exists an Atari
> g> ST emulator running on IBM-compatible PCs. It doesn't give any details
> g> however. Can anybody tell me what it is called, whether it is PD or
> g> not, and where to get it?

>It's the GEMulator, a combination hardware/software emulator. It costs
>about as much (or more than) a real ST, but uses the hardware you already
>have.

>--
The Gemulator 4.15 with TOS 2.06 ROMs sells for $189.99 plus freight.
We sell them here at GodFather Computer in Pleasanton, CA.
510/417-6809
Tom Ferreira

It works great and we use one here at the office. This card fits in a
486 or Pentium system and allows you to run most of the TOS programs
out there. Come by for a test drive or call for more info. Also, if
you are on the Internet, visit our WWW pages at:

http://www.godfather.com

5308. METADOS-FAQ anywhere ???

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: gc85@d5.hrz.uni-giessen.de
Message-ID: <4j6spc$qvo@c4.hrz.uni-giessen.de>
Source record: 148207
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.programmer,de.comp.sys.atari

Hi,

I do need a list of all possible METADOS-Calls, but could not find
any. Could any of you give me a ppointer, where to find such ??

I am looking especially for hints, how to acces a CD at lowlevel,
ie. Reading sektors... I need this, really urgent... (?)
Nah, But i do need this info anyway !

THX !

--
--
-
Konstantinos XONIS (XAKChaos of XAK-Design Wetzlar)
Snail Mail: E-mail:
Konstantinos Xonis Konstantinos.Xonis@physik.uni-giessen.de
Buderusstrasse 14 FAX: +49 6441 42504 or +49 6441 417663
D35576 Wetzlar TEL: +49 6441 36739
FR Germany
(Bomb plutonium heroine XTC whitehouse Iraq terror kill kokain cocaine uran)

5309. Re: ST to Postscript conversion...

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: skr@dcs.ed.ac.uk
Message-ID: <Dots44.4t2.0.staffin.dcs.ed.ac.uk@dcs.ed.ac.uk>
Source record: 148208

Anyone know of a way of converting Calamus documents to postscript?

--
Cheers:
------Steve.

5310. Re: Grendels Game Lists V44

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: drojo@machi.dcc.uchile.cl
Message-ID: <4j58e1$dbg@dcc.uchile.cl>
Source record: 148363
Cross-posted to: comp.sys.amiga.games,sfnet.atk.atari,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.flight-sim,comp.sys.ibm.pc.games.misc,comp.sys.ibm.pc.games.strategic,sfnet.atk.amiga

```
--

Daniel Rojo Martinez.
-------------------------------------------------------------------------------
Facultad de Medicina Norte | Porque todo lo que es nacido de Dios
Universidad de Chile \|/ vence al mundo;
----*---- y esta es la victoria que ha vencido
drojo@med.uchile.cl /|\ al mundo, nuestra fe.
|
1 Juan 5:4
-------------------------------------------------------------------------------
```

5311. Re: Grendels Game Lists V44

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: drojo@machi.dcc.uchile.cl
Message-ID: <4j5b23$fgm@dcc.uchile.cl>
Source record: 148364
Cross-posted to: comp.sys.amiga.games,sfnet.atk.atari,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.flight-sim,comp.sys.ibm.pc.games.misc,comp.sys.ibm.pc.games.strategic,sfnet.atk.amiga

Jukka Kauppinen (jkauppin@muikku.jmp.fi) wrote:

>--- Grendel's Games Lists ---

> - PC/Amiga/ST cable/modem/network/pbm/internet playable games
> - Amiga analog joystick supporting games
> - Amiga multibutton/cd32-controller supporting games
> - Amiga multitasking commercial games
> - Eastern Front 1941-1945 strategy games
> - Space strategy/tactical/combat games
> - Amiga CD-ROM games compatible with any CD-ROM system
> - CD32/CDTV/anything titles compatible with Amiga Zappo CD-drive

>Compiled and updated by Jukka O. Kauppinen (Grendel/Byterapers).
>V44 12.04.1996 jkauppin@muikku.jmp.fi

>** NEW **
>Maybe I could add list of software supporting different VR-headsets?
>For that I naturally need something to start with.

>---

>* Modem / Cable / Network games
> RAC = Race STR = Strategy SIM = Simulation SPO = Sports ACT = Action
> L = LINK M = MODEM N = NETWORK
> P = PLAY BY MAIL/E-MAIL I = INTERNET-SUPPORT

> PD = Public Domain or Share Ware
> Rating = my personal rating how good each game is while
> played by link or modem. Please note that ratings may
> differ dramatically from 1-player ratings.
> (!) = Very recommended!

>PC
>Game Publisher Rating

>Modem Wars -STR M Electronic Arts
>Armor Alley -ACT LM Three-Sixty ***** (!)
>Fireteam -STR LM
>Populous -STR LM Electronic Arts ****
>Command HQ -STR LM MicroProse ***** (!)
>Medieval Warriors -STR Merit
>Linewars -ACT PD
>F-16 Falcon -SIM LM Spectrum Holobyte
>Falcon 3.0 -SIM LM Spectrum Holobyte

>F29 Retaliator -SIM Ocean
>Knights Of The Sky -SIM LM MicroProse **
>Firepower -ACT M
>The Perfect General -STR LM QQP ***** (!)
>Spacewar -ACT PD
>Flight Simulator 2+3+4 -SIM
>688 Attack Sub -SIM Electronic Arts
>F16 Combat Pilot -SIM L Digital Integrations ****
>3D Helicopter Simulator -SIM Sierra
>Tracon II with FS -SIM
>Tank -SIM
>NFL Pro League -SPO
>Battlechess I+II -STR -LM Electronic Arts
>Wild Wheels -ACT L? N?
>Global Conquest -STR LM MicroProse
>Powermonger -STR LM Electronic Arts
>Global Effect -STR LM Millenium ****
>Vette! -RAC LM Spectrum Holobyte ***
>Flight of the Intruder -SIM L
>Tom Landry's Strategy Football -SPO LM
>V for Victory -STR LM Three-Sixty
>Megatron -ACT LM PD
>Formula 1 GP (update) -SIM LM MicroProse
>Dogfight -SIM LM MicroProse ***** (!)
>Cars and Drivers -RAC LM
>Strike Eagle III -SIM LM MicroProse
>SVGA Air Warrior -SIM LM On-Line ***** (!)
>Tetris Classic -PUZ
>IndyRAC Racing -RAC LM
>Seawolf -SIM LM Electronic Arts ****
>Doom -ACT LMN SW (Id Software) ****
>Doom II -ACT LMN ID *****
>Evasive Ection -SIM LM Mindscape
>Robosport -STR LMN Maxis
>Global Domination -STR LM Impressions
>Pro League Football -SPO M Micro Sports
>Archon Ultra -ACT STR LM SSI
>Empire Deluxe -STR M New World *****
>Alien Legacy -STR ? Sierra
>Spectre VR -? MN ?
>Kasparov's Gambit -STR M Electronic Arts
>Corridor 7 -ACT LMN U.S.Gold
>WW2 -str M? QQP
>Merchant Prince -STR M? QQP
>Empire Deluxe -STR M? New World
>Buzz Aldrin's Race Into Space
> -STR MP Interplay
>Wacky Wheels -RAC ? PD
>Henrik Ter&#65533;v&#65533;n L-Peli -STR ? PD

>Warcraft -STR MLN Interplay
>Nascar Racing -RAC/SIM ML
>Grandest Fleet -STR QQP
>Transport Tycoon -STR L MicroProse
>Linewars II -ACT MN PD
>Lords of the Realm -STR M Impressions
>Heretic -ARC MLN PD
>Dark Legions -STR M SSI
>D-Day -STR ML Loriciel
>Rise of the Triad -ACT M Apogee
>Operation Body Count -ACT MN ?
>Hammer of the Gods -STR MN New World Computing
>Warzone -ARC ML PD
>Civil War -STR MLN Empire
>MechWarrior II -SIM N Activision
>VR Slingshot -ACT LM PD
>Quake -ACT MLN PD (Id)
>Heretic -ACT MLN PD
>Hexen -ACT MLN PD
>NHL Hockey '96 -SPO ??? ?
>Virtual Pool -SIM ??? ?
>Hardball 5 -SPO ??? ?
>Command & Conquer -STR ARC MLN Virgin (?) ***** (!)
>Pacific Air War 1942 -SIM LM? MicroProse
>CD Monopoly -STR I? ?
>Tank Commander -ARC MLN Domark
>Slipstream 5000 -ARC MLN Gremlin
>Confirmed Kill -SIM M Domark?
>Werewolf vs Comanche -ARC ? Novalogic
>Warlords II Deluxe -STR MLN SSG
>Heroes of Might & Magic STR MLN New World
>Apache Longbow -SIM MLN Digital Integration
>Cloak, Dagger and DNA -STR N PD
>Speed Haste -RAC MLN PD
>Battle of the Eras -ACT M PD
>EF2000 -SIM MN DiD
>SU-27 Flanker -SIM ML SSI
>TriTryst -STR -MN Virgin
>Radix -ARC MLN PD (Epic)
>Tekwar -ARC MN U.S.Gold
>CivNet -STR MLNI MicroProse
>H-Hour -str MLN PD
>Duke Nukem 3D -ARC MLN PD
>Allied General-STR P SSI
>Zaserchess -STR N PD
>Conquest of the New World
> -STR MLN Interplay
>Bust-a-move -STR ML PD
>Battle Isle 2200 -STR N ONLY in US-version,Accolade

>Wing Commander Armada
> -ACT/STR MLN Origin
>Battledrome -SIM mln ?
>Chessnet 3 -STR MLN ?
>Conquer for Windows -STR MLN ?
>Magic Carpet -ARC N?? Bullfrog
>Magic Carpet 2 -ARC ? Bullfrog
>Zone Raiders -ARC N Virgin
>Pollux -STR N PD
>Top Gun -SIM MLN Spectrum Holobyte

>Amiga

>Populous -STR LM Electronic Arts ****
>Powermonger -STR LM Electronic Arts
>Telewars -STR M Merit
>F-16 Falcon -SIM LM Spectrum Holobyte **
>Operation Com-Bat -STR LM Merit ****
>Demon Wars -STR M SW
>Lotus II -RAC L Gremlin
>Stunt RAC Racer -RAC L Microplay (?) ***** (!)
>Prince -STR L
>Firepower -ACT M
>RFV Honda -ACT L
>Fire Brigade -STR L Panther Games
>The Jet -SIM M
>Turbo -?
>Lotus Turbo Challenge II -RAC L Gremlin
>Fighter Duel -SIM LM Jaeger Software ****
>F-16 Combat Pilot -SIM L Digital Integrations ****
>The Perfect General -STR LM QQP ***** (!)
>Knights of the Sky -SIM LM MicroProse **
>Battlechess I+II -STR Electronic Arts
>Spacewar -ACT PD
>Populous II -STR LM Electronic Arts *****
>Global Effect -STR LM Millenium ****
>Fighter Duel Pro -SIM LM Jaeger Software ****
>Air Warrior -SIM ML Kesmai
>Flight of the Intruder -SIM L
>Vroom -RAC LM ***
>Flight Simulator II -SIM LM
>Dogfight -SIM LM MicroProse
>Overdrive -RAC L Team 17 ****
>Fighter Duel Pro 2 -SIM LM Jaeger Software *****
>Skidmarks -RAC ACT ML Acid Software ***** (!)
>BattleRAC -RAC L PD
>Gridlock -STR LMN PD
>Robosport -STR ? Maxis
>Scud Buster -ACT M S/W
>Modem Drag Race -RAC M PD
>Motor Duel -RAC L PD

>Serial Stratego -STR LM (+IRC) PD
>Ellis -STR L PD
>Incinerator -ARC L PD
>Zaptris -ARC L PD
>Gloom -ARC L? ?
>Carnage -ARC LM PD
>Gravity Force II -ARC L PD
>Motor Duel -ARC L PD

>ST

>Populous -STR LM Electronic Arts ****
>Powermonger -STR LM Electronic Arts
>F-16 Falcon -SIM LM Spectrum Holobyte **
>Stunt RAC Racer -RAC L Microplay (?) ***** (!)
>Lotus Turbo Challenge II -RAC L Gremlin
>Spacewar -ACT PD
>Populous II -STR LM Electronic Arts *****
>Flight of the Intruder -SIM L
>Vroom -RAC LM ***
>Flight Simulator II -SIM LM
>Midimaze II -? MIDI PD
>Utopos -ACT MIDI PD

>* Amiga analog-joysticks supporting games

>Knights of the Sky Formula 1 GP
>F15 Strike Eagle II Gunship 2000
>F-19 Stealth Fighter Flight of the Intruder
>Tornado /AGA Fighter Duel /PRO/PRO 2
>Air Warrior Reach for the Skies

>- This list very deficient. Please help.

>Testing required with e.g. following software:
>F-29 Indy 500 Megafortress Reach for Skies
>Red Baron Jet Armour Geddon AV8B Harrier
>Birds of Prey BlueMax Chuck Yeager F-16 Combat Pilot
>F-16 Falcon Tornado

>* Amiga multibutton-sticks supporting games

>Arabian Knights Flashback Desert Strike Street Fighter II
>Turrican I/II/III Overdrive James Pond 3 R-Type
>Out to Lunch Guardian Speris Legacy

>- This list also very deficient. Please help.

>* Amiga multitasking games
> (under 1% mentioned - PLEASE help.)
> (COMMERCIAL ONLY, loads & loads PD & S/W multitask)

>Gold of Americas (SSG) When 2 Worlds War (Impressions)
>No Greater Glory (SSI) Red Storm Rising V2 (MPS)

>Sim Life (Maxis) Sim City (Maxis)
>Civilization OCS/AGA (MPS) SSI AD&D games (goldboxed etc.)
>Infocom Adventures Old Sierra adventures (SQx,PQx etc)
>Demon's Winter (SSI) Flight of the Intruder (partly) (360)
>U.F.O. (MPS) Frontier (partly) (gametek)
>Gunship (MPS) Subwar 2050 (MPS)
>Sim City 2000 (Maxis) Star Trek 25th Anniv. (Interplay)
>F1GP (MPS) Dune II

>* Strategy games, Eastern Front 1941-1945
>(A=Amiga,P=PC,C=C-64,S=ST)

>Second Front - SSI AP Kampfgruppe - SSI CAP
>Panzer Battles - SSG CAP Russian Front II - S/W P
>Stalingrad - CCS A Road to Moscow - ? C
>Panzer Strike - SSI C Russia - SSG C
>Battlefront - SSG C Panzer Grenadiers - SSI C
>War In Russia - SSI AP Tigers on Prowl -HPS P
>Panzer General -SSI P Allied General -SSI P
>Steel Panthers -SSI P

>* Strategy games, space-war (ship vs ship, tactical, strategic)
>(A=Amiga,P=PC,C=C-64,S=ST)

>Imperium - EOA AP Star Control - Accolade AP
>Worlds at War - S/W A 2525 - Interstel P
>Star Fleet / II - EOA APC/P Reach for the Stars - SSG CAP
>Imperium Galactum - SSI C Stellar Conflict / II - ? A/A
>Stellar Crusade - SSI CAP Deuteros - Activision A
>Millenium 2.2 - Activision AS Supremacy - Virgin A
>Space Conquest - SW A Cosmic Conquest - SW A
>Renegade Legion - Interceptor - SSI AP
>Rules of Engagement I/II- ? AP Rules of Engagement II P
>Spaceward HO! -? P Master of Orion -MPS P
>Colonial Conquest II -PD A Ascendancy -Logic Factory P
>Stars -? P VGA Planets -PD P
>Outpost -Sierra P Star Reach -? P
>Gazillionaire P

>* Amiga CD-ROM games software compatible with any
> CD-ROM system = CDTV/CD32/other CD-games that works
> with e.g. SCSI drive equipped OCS/ECS/AGA -machne.
> (A=all machines,AGA=AGA machines)

>The Labyrinth of Time - EOA A Pinball Fantasies CD32 - 21st C. AGA
>Liberation - Mindscape A Superfrog - Team 17 A
>Syndicate A?

>* CD32/CDTV/CD-ROM titles compatible with Amiga Zappo/Overdrive
> PCMCIA CD-drive, that is able to emulate CD32 on A1200.

>CDS THAT DO WORK:
>Arcade Pool, Banshee, Beavers, Brutal Sports Football, Bubba 'n' Stix,

>Bubble & Squeak, Castles II, Chambers of Shaolin, Chaos Engine,
>D/Generation, Deep Core, Disposable Hero, Donk, F-17, Fire & Ice,
>Fly Harder, Fu)ry of the Furries, Guardian, Gunship 2000, Heimdall 2,
>Humans I + II, International Karate, James Pond 2, John Barnes European
>Football, Labyrinth of Time, Legacy of Sorasil, Lemmings CD32,
>Liberation, Lunar-C, Mean Arenas, Microcosm, Morph, Naughty Ones,
>Nick Faldo's Championship Golf, Overkill, Pinball Fantasies,
>Ryder Cup Golf, Seek and Destroy, Sensible Soccer International,
>Seven Gates of Jambala, Sleepwalker, Striker, Summer Olympix,
>SuperFrog, Super Methane Brothers, Surf Ninjas, Total Carnage, Trolls,
>UFO: Enemy Unknown, Ultimate Body Blows, Whales Voyage, Zool I&II
>Syndicate

>CDS THAT DO NOT WORK!
>Alfred Chicken, Brian The Lion, Cannon Fodder, Chuck Rock I+II,
>Dennis, Impossible Mission 2049, James Pond 3, Lost Vikings,
>Manchester United, Nigel Mansell's World Championship,
>Pirates! Gold, Project X, Sabre Team, Sensible Soccer,
>Simon The Sorcerer, Shadow Fighter

>----------

>Anything else you want to be listed? Just suggest it to me,
>but if I like it, then _be prepared_ to give me a healthy
>collection of names for it.

>Help needed with Atari ST/Falcon software. Many of titles
>above exist for it too, but I have no information which
>include modem/cable options on ST versions too. Therefore,
>I shall not mention ST on them, unless I have clear
>verification from an ST user.

>Want to help me with the lists? I could use someone
>with co-author, collecting software titles for those lists
>with me, so the updates would be more complete and
>happen more often. Co-author MUST have E-Mail.

>All lists are updated more or less regularly, depending how often
>I come across new list-worthy items myself, or anyone cares to
>report them to me. I can be contacted at several sources:

>!! E-Mail: jkauppin@muikku.jmp.fi !!

>IRC: "Grendel-B" (#Amiga, #C-64)
>FINNS ONLY: BBS Neuvosto-Savo 977-1525280/1525281/1525282
>FINNS ONLY: MikroBITTI BBS "MBnet" as "Jukka Kauppinen"

>Internetters : PLEASE USE E-MAIL!

>Please be active and report any mistakes and additions. I can't
>personally find everything, but would like very much help the
>computer community and games freaks with as complete list as
>possible.

>This list is freely distributable, and I encourage everyone to
>do so - but please also mention the Version-number. Suggested
>filename : GGLxx.* (LZH or TXT, please). xx for version number,
>like GGL21.TXT. Thanks!

>J#K

>--
>Jukka O. Kauppinen Mail: Sankarinkatu 9A3,74100 IISALMI,FINLAND
>Journalist E-Mail: jkauppin@muikku.jmp.fi
>MikroBITTI Tel/fax +358-77-24225
> Byterapers Inc. Amiga 500/1200(030),PC486,CD32,C64,Spectrum

--

Daniel Rojo Martinez.

Facultad de Medicina Norte | Porque todo lo que es nacido de Dios
Universidad de Chile \|/ vence al mundo;
----*---- y esta es la victoria que ha vencido
drojo@med.uchile.cl /|\ al mundo, nuestra fe.
|
1 Juan 5:4

5312. Atari Corp Announces this years figures

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <10906_ashort@mettav.demon.co.uk>
Source record: 148365

ATARI CORPORATION ANNOUNCES RESULTS FOR THE YEAR

SUNNYVALE, Calif., March 15 /PRNewswire/ -- Atari Corporation (AMEX: ATC) reported today its results for the year and fourth quarter ended December 31, 1995.

For the year ended 1995, NET SALES were $14.6 million compared to $38.7 million for the year ended 1994. The sales decrease was due to the poor sales of Jaguar, the Company's 64-bit multi-media interactive entertainment system, and related software. The Company reported a NET LOSS for 1995 of $49.6 million compared to NET INCOME for 1994 of $9.4 million. The loss for 1995 is principally attributable to substantial writedowns of inventory and software development costs as well as substantially lower sales for the Jaguar and related software.

For the fourth quarter ended December 31, 1995, NET SALES were $2.8 million compared to $14.9 million for the fourth quarter of 1994. The Company reported a NET LOSS for the fourth quarter of 1995 of $27.7 million compared to NET INCOME of $17.6 million in the fourth quarter of 1994. The income in the fourth quarter of 1994 was primarily from licensing technology to Sega Enterprises. The loss for the 1995 quarter is attributable to substantial write downs of inventory and software development costs as well as substantially lower sales for the Jaguar and related software.

PRELIMINARY FIRST QUARTER NEWS
In the first quarter of 1996, the Company sold the remaining balance of its holdings in a publicly traded security, and realized a gain of $6.1 million. Sales of Jaguar in the first quarter of 1996 continue to be poor. The Company, in late 1995, reduced the price of the Jaguar to $99.95 and is presently test marketing different price points and software bundles for the Jaguar in an attempt to sell its inventory of such products. The Company has also substantially reduced its workforce and curtailed its sales and marketing and research and development activities.

ATARI CORPORATION AND JTS CORPORATION TO MERGE
On February 13, 1996, Atari Corporation and JTS Corporation announced plans to merge the two companies. JTS is a manufacturer of personal computer hard disk drives. "This merger puts us in a great position to capitalize an a very experienced management team and a rapidly growing disk drive market. JTS is using innovative technology, particularly in the 3" disk drive market, and we are excited about its prospects," said Jack Tramiel, Chairman of Atari. Under the terms of the agreement, the new corporation will operate under the name of JTS Corporation and the officers of JTS will become the officers of the merged company. The Atari entertainment business and the JTS disk drive business will operate as separate divisions of the new merged company.

In connection with the merger Atari has extended a bridge loan to JTS in the amount of $25 million. In the event that the merger is not consummated, the bridge loan may be convertible into shares of JTS Series A Preferred Stock at the option of Atari or JTS and subject to certain conditions.

As a result of the transaction, Atari stockholders will hold approximately 601f the outstanding shares of the new company following the merger. The transaction is structured to qualify as a tax-free reorganization and will be accounted for as a purchase.

The boards of directors of Atari and JTS have approved the definitive merger agreement. The merger is subject to certain shareholder and regulatory approvals and other conditions to closing. It is anticipated that the transaction will close toward the end of the second calendar quarter of 1996.

Atari Corporation markets Jaguar, the only American made, advanced 64-bit entertainment system, and licenses and markets software in the multi-platform, multimedia market. Atari is located in Sunnyvale, California.

The above statements regarding the disk drive industry and JTS' prospects are forward looking statements and involve a number of risks and uncertainties.

Among the factors that would cause actual results to differ materially are the following: business conditions and growth in the portable computer industry and in the general economy; competitive factors, including pricing pressures; availability of components from third parties; risks associated with manufacturing of products in India or other overseas jurisdictions and risks associated with JTS' ability to ramp its manufacturing operations, including cost and yield issues.

ATARI CORPORATION
Condensed Consolidated Statements of Operations
(in thousands, except per share)

Quarter Ended Twelve Months
Ended
Dec. 31, 1995 Dec. 31, 1994
Dec. 31, 1995 Dec. 31, 1994

Net Sales $ 2,801 $ 14,921 $ 14,626 $
38,748
Operating Income (loss) $(29,816) $(12,595)
$(53,665) $(24,047)
Exchange Gain (loss) 15 (5) 13
1,184
Other Income (Expense) Net 1,543 77
2,670 484
Settlement of Patent Litigation -- 29,812
-- 32,062
Interest Income Net Of
Interest (Expense) 28 316 824
(289)
Income (Loss) Before

Extraordinary Credit $(28,230) $ 17,605
$(50,158) $ 9,394
Extraordinary Credit - gain on
extinguishment of convertible
subordinated debentures $ 535 $ -- $
582 $ --
Net Income (loss) $(27,695) $ 17,605
$(49,576) $ 9,394
Earnings Per Common and
Equivalent Share:
Income (loss) before
extraordinary credit $ (0.44) $ 0.30 $
(0.79) $ 0.16
Net Income (loss) $ (0.43) $ 0.30 $
(0.78) $ 0.16
Weighted Average number of
shares used in computation 63,686 59,460
63,697 58,962

-0- 3/15/96

/CONTACT: Jack Tramiel of Atari Corporation, 408-328-0900/(ATC)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5313. Re: 28.800 Modem

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <10885_pbaker@mettav.demon.co.uk>
Source record: 148366

In a previous message elfounas@student.fsa.ucl.ac.be wrote
> Organization: Universite Catholique de Louvain-la-Neuve
>
> I'm searching a good terminal emulator that couldwork with my
> 28.000 bauds modem on my Falcon. Is there a cpx control that could
> set up the serial link at this spedd ?
>

Have you tried the HSMODEM 6 SCC patch?

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5314. Re: FS - Why not use country code?

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <10907_ashort@mettav.demon.co.uk>
Source record: 148367

phil4@phil4.demon.co.uk was caught by the fuzz while on the bus with All ...

p> this simple means he lives in the US (the (US) but), but will consider
p> sending
p> abroad (the + bit).

An excellent idea!!! I will do this in the future.. I just hope everyone
understands it (they would have to be pretty thick if they didn't). <g>

p> BTW: when will this marketplace newsgroup be available ??? it seems
p> to have been a long time since it was first annonuced, and still

I hadn't realised that it had been announced... i just thought it was up for
discussion... :|

p> there are too many adverts for sales/buys/swaps on this newsgroup !

Yeah, some from myself! Naturally as soon as marketplace is made available I
will post in there instead. Maybe the idea you mentioned above could be
posted in there on a weekly basis just to remind and inform everyone?

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5315. Re: Atari World

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4j6i1e$ke0@epsilon.qmw.ac.uk>
Source record: 148368

On coconut@coconut.demon.co.uk, coconut (coconut@coconut.demon.co.uk) typed away:
: Wright, the editor of AW, had informally announced that production of AW12
: had been SUSPENDED.
Sadly this is true. :-(

: to know what's happening with my subscription money. At the time of posting
: this message, I have not heard anything.
Please spare a thought for us writers of the mag who are collectively
owed a lot more money than a few subscriptions. :-((

: I know nothing more, but perhaps someone else does?
AW may be resurrected under a different publsiher.. although I am not
too clear on what happens to subscribers money.. I think that will
remain as a debt for Specialist magazines by the receivers.. and the
AW title taken on by some other independant firm.. if that is the case
then subscribers will have to take their case to the receivers and not
the new publishers.

: If AW stops publishing, then it may be time for me to activate my Atari
: Magazine publishing plan :-)
Go on then.. give us some details.

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

5316. Re: Atari Falcon at 80 mHz! That is a fast bird!

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <Dosr0w.9u8@ridgecrest.ca.us>
Source record: 148369

chriswil@southern.co.nz (Chris Wilkinson) wrote:
>Gudday...
>
>afn14016@freenet.ufl.edu wrote:
>: I friends I just read about a new soon to come board for the Flaocn
>: That is Falcon 030 that will speed it to 80 mHz!
>: ST Format tells that it is coming.
>: Would you imagine Logic audio/Apex/Expose running at this speeds?
>
>Jeepers!! I wonder if it uses a 68040 at 40MHz bus/ 80MHz CPU clock
>rates. That's the quickest I've seen 680x0 running at (Mac Quadra 840AV
>does that maybe?). Or is it a 68060 at 80 MHz?
>
>Speculative stuff huh? Lets hope not...
>
>Chris W.
>/|\
>

From the photos in the rag, it didn't look as if there were any
additional processors.

Mike

5317. Re: Atari Falcon at 80 mHz! That is a fast bird!

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GCZRBDAFUP@data.rhein-main.de>
Source record: 148370

In <4iulg8$bsg@huron.eel.ufl.edu> afn14016@freenet.ufl.edu wrote:

>I friends I just read about a new soon to come board for the Flaocn
>That is Falcon 030 that will speed it to 80 mHz!
>ST Format tells that it is coming.
>Would you imagine Logic audio/Apex/Expose running at this speeds?
>
>I can not wait for this update.

Hu, i need more informations about this.
Who i can get more informations??

How much costs this board?

Nice! 80Mhz i'm not here this before...

Robert

--
robsch@data.rhein-main.de -= Home of DOITFo3o =-
____
Robert Schaffner@OF2.maus.de Fo3o-52oST-Jaguar Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II

5318. Re: Can Mint Run without Minix?

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: Billy D'Augustine <azog@worldnet.att.net>
Message-ID: <31575B51.2D7F@worldnet.att.net>
Source record: 148371

Brian Roland wrote:
>
> Can MINT be set up to run without a minix partition?

Sure, but you would be better off with a Minix partition, as it gives you more flexability (such as running long filenames, and some of the good stuff, like MiNTnet might require it).

Depends on what kinda machine you've got, but it shouldn't be that difficult to find a used 20mb drive for almost free these days; this is exactly what I did.

--
Billy D'Augustine
azog@worldnet.att.net

5319. TT users- fast ram info wanted

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <Doss53.AKB@ridgecrest.ca.us>
Source record: 148372

If any TT users have MagiC running in fast ram could
you please post the FRB location and starting point
for the place in alternate ram that MagiC is loaded to.
Actually, if you ExtenDos 23a, I would perfer a dump file
with exinfo.prg.

Thanks,

Mike

5320. Re: Hard drive position

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4j4rbo$ev8@blackice.winternet.com>
Source record: 148373

> bikerbob@wchat.on.ca (James Schofield) writes:
> Katherine L Ellis <kellis@mtholyoke.edu> wrote:
>
> > Hi I have a quick question.
> > I would like to fit my harddrives in a tower.
> > Can I put them verticaly in the tower or is it bad for the hard
> > drives?
> > Thanks.
>
> YES! very bad!!! Unless the drive says that it can be run in vertical
> operation... its bad!!!
>
> Drives by specs... usally can only be 5% out of Horizontal before they
> say you could have problems...
>
What??? No Way. You can run them in Any position so long
as you don't move them while the Drive is spinning! On Mainframes
we run them all in the Vertical position. Plug 'n Play, Hot, off of a Bus
that allows up to 8 drives to plugged into it. 8 because the newer spec's
allow up to 32 (31 plus the controler) HD's on a single controler.

Rich Mier

5321. Re: BadMood

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: jtb@katie.vnet.net
Message-ID: <4j514r$8rl@ralph.vnet.net>
Source record: 148374

Phil Hough (phil4@phil4.demon.co.uk) wrote:
: This ones gonna sound like me being way too lazy, but:

: Can someone tell me when there is a DoomClone, that loads the doom
: standard WAD and PWAD files, for the falcon, that runs in nice
: ammounts of detail and colour with all the texture mapping and stuff,
: at >12.5fps on a standard falcon ???

: I did get Badmood ~1.8/1.9, but it seems to run at about only 2-5fps,
: which is a bit slow !! I di join the mailing list for Badmood, but
: ended up in one week with abotu 150emails !!! far too many to cope
: with !!!

I once found another Doom demo, but that one was about as slow or slower
than Bad Mood..

Keep up with Bad Mood.. Doug Little is doing this one, and he's well known
as a great programmer (Photochrome, Apex Media, etc..).. I dont know if it
can go much faster, but I'm still hoping. Besides, you can turn down
the detail levels and it's much smoother..

Jeff
jtb@vnet.net

5322. Re: TOS 2.06 question

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: a50146w8@awinc.com
Message-ID: <827819390_OASIS_@awinc.com>
Source record: 148375

In article <4il7dn$ds2@apollo.isisnet.com>
ae490@ccn.cs.dal.ca (Mark J. Anthony) said:-

>I was wondering if anyone knows how to install TOS 2.06 in an Atari
>1040STE computer?

Yes

Is it easily done, and if so, which way should the
>writing on the chips be facing (upside-down or right-side up when looking
>at the board from the front of the computer)?

Upside down as I remember...

Do the chips also have to
>be in any particular sockets, or does it make any difference?

Yes match chip number to number on mother board, note notch position on old
chips before you take em out. Location is bottom right corner of mother board
under number keypad.

I was also
>wondering if there's any chance of damaging the chips by installing them
>the wrong way.

Yes you can damage the chips if you put them in wrong and turn the power on. Or
if you have a lot of static as you handle the chips (and your computer!)

If anyone could help, I would be very grateful:-) Thank you.
>

Hope that helps. BTW, do you know any of the User Group members in Halifax
area?

>
>
>
> ------/|---
> -----|-|---------------- MARK ANTHONY ---------------|\--------
> ----O-O------ E-MAIL ADDRESS: ae490@cfn.cs.dal.ca ---|-|-------
> -------------------- DARTMOUTH, NOVA SCOTIA --------O-O--------
> ---
>

--

/\ 100% Atari/TOS Sales, Service, & Support
___/ ___ C-LAB Falcon/MGI Calamus Sales/Cubase Audio

\Pro-STar/
Computer 5-390 Carpathia Rd
Services Winnipeg MB R3N 1Y4
\/ \/ CANADA
204-781-9750 Bus
204-488-7183 Res
reg@awinc.com Email

5323. Falcon Compatable.

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <10899_ashort@mettav.demon.co.uk>
Source record: 148376

Hello...

Can someone please tell me if these work, or can be made to work on the Falco

>> Fire and Ice - Highly Acclaimed Platformer - 10
>> Chaos Engine - The famous puzzle 'em up! - 10
>> Populous/Sim City - Two Of The Best God Games - 10

Thanx...

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5324. ST PD?

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <10904_ashort@mettav.demon.co.uk>
Source record: 148377

glen@cbl.leeds.ac.uk was caught by the fuzz while on the bus with All ...

g> Can anyone tell me which is the best pd library in the UK?

IMHO it is LAPD:

Stamped Self Addressed Envelope to:

LAPD
PO Box No. 2
Heanor
Derbyshire
DE75 7YP

e-mail: clive@lapd.demon.co.uk
leigh@lapd2.demon.co.uk

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5325. Re: Christian User Group ??

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <10891_hsideras@mettav.demon.co.uk>
Source record: 148378

Hi Stig,

t> Organization: Uppsala University
t>
t> Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
t> : *Hi Phil*, on 16th March you wrote:
: >>> Just wondering if knows of an Atari Christian Group or similar.
: p>>
: p>> There used to be The Atari ST Christian User Group run by Joe
: p>> Clemson in the UK. It started sometime around 1992, and produced
: p>> quarterly magazines. The first six issues were on disk, and the
: p>> next four were printed. The group was suspended in 1994 as Joe had
: p>> pressing work commitments.
: p>>
: p>> The last I heard was that Joe hoped to get the group fully
: p>> functioning again sometime in the future, but this would have been
: p>> over a year ago now.
: p>>
: p>> I don't think he had an E-mail address, but if you want to contact
: p>> him, then please mail me.
t> :
t> : Could you EMail me some contact details either here or on CIX and
t> : I'll see if I can't chase it up.
t>
t> The Address to the group was (dec 1993)
t>
t> Atari ST Christian User Group
t> Woodville
t> Redesmouth Road
t> Bellingham
t> Hexham
t> Northumberland
t> NE48 2EH
t>
t> Tel 0434 220283

Many thanks, Stig. The telephone numbers in the UK have changed in the meantime so the full number is now 01434 220283 but in every other respect the information above is correct.

I've just phoned Joe Clemson on that number and he's still there and still hoping one day to get the newsletter part of things restarted at some later date if he ever finds he has the time - that time isn't now unfortunately.

However he has confirmed that he's happy to take correspondence from individuals and keep hold of names and addresses - acting as a focus for information and resources that are otherwise difficult to get hold of, awaiting the time when he can get backinto the full swing of things.

With those provisos mentioned the Atari ST Christian User Group will be entered into the lists I hold here for the UK Association of Atari User Groups and distributed along with all my other information.

On a less formal note, Joe was very happy to be remembered by both yourself and Phil Grainger who he readily recalled from previous meetings or correspondence.

Many thanks for your help.

--
Regards, Harry Sideras - UK Association of Atari User Groups
%
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5326. Q's about a new SCSI drive ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <10893_hsideras@mettav.demon.co.uk>
Source record: 148379

Hi Phil,

p>
p> At the moment I have a TOS2.05 MegaSTE with an internal Seagate ST157N
p> 48Meg HDD. I am sort of considering upgrading this but I would really
p> like to know where I stand:
p>
p> 1) is this a standard SCSI 3.5" drive ???

The host adaptor ensures the conversion from ACSI to the SCSI standard, yes.

p> 2) does it matter that the drive bought is SCSI or SCSI2 ???

No. SCSI 2 will be a newer, faster drive and is sufficiently well supported
but it doesn't matter in itself.

p> 3) I've heard about parity, will this be problem, and how can I change
p> it ??? I have no access to software other than AHDI, and no PCs

Parity must be disabled. Without appropriate software there must either be a
method of disabling it via jumpers or you must insist that your supplier
disables parity for you - insist on it as a condition of purchase or go
somewhere else.

p> 4) Also BUS Arbitration, does this affect me ???

Someone else is better qualified to help here - I forgot <g>

p> 5) Is it just a simple job of unplugging the old drive and plugging in
p> the new 'bare' drive ??

Yup - as long as you've set the ID number the same as your old one (it has to
be ID 0 on the MSTe because changing ID numbers is handled by the host
adaptor for some peculiar reason).

p> 6) I've heard a lot about bad sectors on new large drives, can I really
p> expect these ? and if so how many, and how fast do they spread ??? (Nb.
p> can I expect a 50%bad sectored drive after 6 months ?).

A new HD will have any bad sectors SCSI mapped out during manufacture. You
should anticipate none. Your drive will come with a guarantee - nowadays
between 2 and 5 years. If it develops *any* before this time, quite frankly
I'd return it to the supplier. Get a written copy of the guarantee and keep
your receipt for added piece of mind.

p> Can anyone recommend a particular drive type that they know will work
p> with the above setup, with the minimum of fuss ???

Things change so fast I'm out of date. Someone else is sure to help (I hope).

```
regards * Internet: sidcelery@cix.compulink.co.uk *
*#*#*#*#*#*#* # hsideras@mettav.demon.co.uk #
# Harry S # * also: 100:1011/143.0@turbonet.ftn *
*#*#*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

5327. Anyone interested in making a killer SMF player for the Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <4j5asq$l91@madeline.INS.CWRU.Edu>
Source record: 148380

Let's make something that will blow the doors off of those PC sound cards.
I'll provide original samples of instruments, and <you> will have the
coding experience to make a nice GEM interface and underlying structure.

This would be freeware or shareware . . .

email if interested
Ich spreche ein bisschen Deutsch, auch.

Sanjay

--
Sanjay Parker
sxp17@po.cwru.edu

5328. A new UIS

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: nurmix@gateway.ecn.com
Message-ID: <4j7110$d10@gateway.ecn.com>
Source record: 148381

>
> I have heard rumors of a v4 of UIS, but I am not holding my breath.
>

Well, I talked to Rod MacDonald at the SAC Expo, and he told me that
there are now 2 different programmers working on a new version of UIS.
I'm not sure what all they are doing, or when it will be done, but it is
happening some time in the near future.

Paul Nurminen

Internet E-Mail: Nurmix@ecn.com

5329. re: new cab!!! and oasis!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <62b_9603250108@flight.org>
Source record: 148382

RM> I agree with you Brian that patience is a virtue and I will
RM> sit back and wait patiently for the new version to come out .

That sounds like a reasonable course. It's been interesting
following this topic for the past few weeks! :)

I think this all started when a beta user was teasing us all about
having a new version. While it was meant in fun, I guess this points
out the problems of having such quick access on the 'Net. It made
the 'have-nots' pissed off at the 'haves'. Many folks want the
latest & best 'Net software, and that joking message, egging people
on, kinda hit a few nerves.

Then, of course, programmers rarely make good public relations
people nor good manual writers. (I was reading a manual just the
other day - started out, "The easiest way to explain this program is
to view it as a piece of (Unix, C+, Fortrain, I forget which) code,
as in, the x operation flows into the..." and so on. Well, sure,
that might be easy for other _programmers_ to follow, but not all
the users of that piece of software were gonna be programmers!!! :)
Our personalities give us our best-suited areas. The best programmer
around probably shouldn't be answering phone calls, nor writing
manuals. Unfortunately, shareware kind of forces that issue.

A friend of mine works in an advertising print company. This fall
(their busy season) the folks working in customer service often went
home in tears - it was a tough year. & these folks are _trained_ to
handle phone calls.

I know I'm rambling on here, but come on everybody - let's be
friends. :) With few exeptions, a really good programmer will write
lousy documentation, & totally ignore our requests for help. Someone
who wrote a great manual won't have software worth booting. And just
because everyone has E-mail access, customer support is still going
to be lousy & slow, unless there is enough budget (in the Atari
market???:) for a customer service branch.

Now, everyone will _try_ to do great software, manuals, & support.
But it's a rare thing for all three to come from the same person. In
this world of Atari shareware, let's all take a deep breath, stay
calm, and have some fun.

:) :) :) Of course, I _really_ want stable Atari 'Net software, and
the sooner the better... :) :) :)

___ Mountain Reader II - #Demo 001
------------- -//- --------------

Internet: Paul.Muehlbauer@flight.org
note: the views expressed by this
user are strictly his/her own.

5330. Re: BadMood

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4j5hml$15r@orm.southern.co.nz>
Source record: 148383

Gudday There...

david knight (david@ritter.demon.co.uk) wrote:
:
: Has anyone else not been able to get Badmood 2.xx to work?
: When I try to load any wad file it just says missing pname! Help please.

Bad Mood 2.xx needs an IWAD file to work. I can bet ma bottom dollar that the WAD files you're chuckin at it are PWAD files. Chuck the WAD file into a text editor (such as EvereST) and you will see that the first four characters in the file spell "PWAD". If they spell "IWAD" then it should work. If it is a Doom][WAD, double click bm205a.ttp and into the parameters box type '<filename>.wad map01'. That should load map01 of the WAD file. For a heretic WAD type '<filename>.wad e1m1' and that should load episode 1 mission 1 into BM.

Hope this helps...

Chris W.
/|\

5331. Re: Arabesque 2

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: a1960563@athena.rrz.Uni-Koeln.DE
Message-ID: <4j6ees$28@news.rrz.uni-koeln.de>
Source record: 148384

Hello,

Walter Hoechsmann (zxmhw01@hp01.zdv.uni-tuebingen.de) wrote:

: Please post me a message, if it is still available (even in the UK or
: anywhere else). I once saw V1.0 at a friend of mine and since then I'm keen
: on it - but then some SW-dealer told me SHIFT was off!

The development had been taken over by Joerg Tochtenhagen who worked
together with the no!-programmers. The new version Arabesque 2 has been
released last year and works all right with MagiC3 and NVDI4.
I don't know whether there is an English version as well.
The new Arabesque only consists of a vector part and its structure
changed completely to a more powerful program.

I've been told that a bitmap soft would follow, but it seems that the
no!-pogrammers now have given up developing stuff for Atari.
Neon Graphix already exists as an OS/2-version!

The first prospectus I got this year announced that they change to OS/2 now!

Bye,

Kerstin

5332. CD ROM Drives on ST

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: richardw@dma.org
Message-ID: <4j53pq$2dc@sally.dma.org>
Source record: 148385

Hi! I just recently bought a single speed external CD Rom drive for my STe computer (the price was right at $35). Here is my configuration:

Atari 1040STe - 4 megs of RAM
Atari Megafile 30
100 mb SCSI external hard drive
Single Speed CD ROM drive

Well, that is an abbreviation of the hardware I have on it. The question I have is, how do I make the CD Rom able to be recognized by the STe? I tried copying the files of the METASYS in the C:\METASYS directory and then I put the CONFIG.SYS and the METASYS.PRG program in the C:\AUTO directory. NOTE: Metasys may be another name, I forgot it off hand. It just says that it doesn't recognize the unit. HELP!

By the way, IDCHECK.PRG does know about the CD Rom drive, I checked it.

5333. Re: Hawk 030 Prototype was at Sacramento!

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4j5rf8$e0v@studs.sci.kun.nl>
Source record: 148386

In <DosFI8.49D@ridgecrest.ca.us> Michael Grove <mgrove@owens.ridgecrest.ca.us> writes:

>Steve Cohen was at the Sacramento Atari Show (thank's guys for
>the fantastic show!) with the Hawk 030 PCB. I got to touch it! :).

Specs! Specs! Give us specs!
I only know it's an '030@50MHz.

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

5334. Re: BlowUp FX Board

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: David White <david.white@rd.eng.bbc.co.uk>
Message-ID: <31567496.7AA3@rd.eng.bbc.co.uk>
Source record: 148387

manuela esterni wrote:
>
> > My Falcon is currently at System Solutions to have a Blowup FX fitted.
> > They assured me that it would be compatible with Cubase Audio: in fact
> > Cubase Audio is the No.1 application that *has* to work. A Falcon
> > that can't run CAF is like a TT that can't run Calamus, or a PC that
> > can't run Doom ;>
> As far as we know Cubase Audio runs only in ST RAM.
> Is there a new patch?
>
> Atari MagazineWhy would it need a patch? From what I've heard the BlowupFX card uses ST ram, somehow.

-David White

//standard disclaimer

5335. Re: transfer data Atari ST -> PC

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: Colin Whyles <whylesc@boat.bt.com>
Message-ID: <3156EBF5.33@boat.bt.com>
Source record: 148388

Thomas Glauser wrote:
>
> Friends of mine have an application on an Atari 1040 ST to manage addresses.
> They have spent many hours to enter data over the years. Now they would
> like to transfer the data to a PC somehow.

Use 720K floppies formatted on the PC.

--

((:) |_ | |\| whyles

e-mail: whylesc@boat.bt.com

5336. HAM radio and ST

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: ua558@freenet.Victoria.BC.CA
Message-ID: <1996Mar25.000732.15307@freenet.victoria.bc.ca>
Source record: 148389

Gerardo in Chile is looking for an e-mail address of someone who
has a HAM radio and ST. His Internet address is:
ce6coq@ce6ezg.radio.cl

5337. Re: Jaguar/Atari computer interface http site. Please repost.

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: 42Bastian Schick <s686642@rghx50.gp.fht-esslingen.de>
Message-ID: <31568435.7756@rghx50.gp.fht-esslingen.de>
Source record: 148390

Eric A. Daniels wrote:
>
> I'd like to know what modification Mike's talking about?
>
There are at least two different Jaguar-hacking-systems, where
one is supported by a www-page :
http://www-und.ida.liu.se/~t94patsa/jserver.html

42Bastian

5338. Cannot get BIGDOS to Work

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-2503961009210001@47.85.0.99>
Source record: 148391
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Hi
I have tried using BIGDOS on my STFM, but cannot get it to work.

According to the docs, it should increase the number of partitions to 30.

I assumed this means I can have more than the standard 14 hard drive
partitions, but when I tried this, I still canot access anything above
'P'.

My setup:-

STFM (4 mbyte) running MiNT.

Drives C -> P already installed.

Disk driver is AHDI 6061 (patched with the included .BDF file).

As I currently have more partitions than can be directly accessed, I have
to hide some (I use SUPEDIT.PRG to turn off the partition).

When I installed BIGDOS, I un-hid the extra partitions.

I could not access partitions abobe 'P'.

One possible problem is that BIGDOS only works with GEM/MS-DOS partitions
& my last two (would be Q & R when un-hid) are Minix partitions.

Does anybody have BIGDOS working ?

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

5339. Re: Hard drive position

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DotAEv.lo2@ridgecrest.ca.us>
Source record: 148392

bikerbob@wchat.on.ca (James Schofield) wrote:
>Katherine L Ellis <kellis@mtholyoke.edu> wrote:
>
>> Hi I have a quick question.
>> I would like to fit my harddrives in a tower.
>> Can I put them verticaly in the tower or is it bad for the hard
>> drives?
>> Thanks.
>
>YES! very bad!!! Unless the drive says that it can be run in vertical
>operation... its bad!!!
>
>Drives by specs... usally can only be 5% out of Horizontal before they
>say you could have problems...
>
>You might be able to run them and have none... but I would not risk
>it.
>
>james
>
>
Boy, I said that and got jumped on. :)

Mike

5340. Re: Survey...

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DotAs1.Iu3@ridgecrest.ca.us>
Source record: 148393

100710.1360@compuserve.com (Bruno Kozlowski) wrote:
> In article <827506032_OASIS_@mbha.demon.co.uk>
> daveb@mbha.demon.co.uk (Dave B) said:-
>
>>Who else has been losing mail/posts? I have a new newsgroup started on
>>March 1st. Approx 605f all posts have been lost by Demon. [read 60%]
> [snip]
>>I have sent posts to other groups. I sent 9 yesterday. None have arrived.
>>That's a 1005ss. [read 100%]
>
> I also lose many articles in international groups, and even more in
>specific groups like demon.ip.support.atari or the fr.* hierarchy, I think
>I recieve only 10 percent of the traffic... I also sometimes lose my own
>articles, they don't appear on the newsserver (but seem to be forwarded).
>But all this not at demon, but at compuserve newsserver...
>
> Sometimes I think it could be software fault (NOS) but no, I got a
>full feed when I polled the news.zippo.com public newsserver (it's no
>longer public AFAIK).
>__
>
> /* Bruno Kozlowski 100710.1360@compuserve.com */
> /* -===- A happy Falcon owner from france -===- */
>

I too have sometimes not seen my post in news groups
(not that anyone cares:) and have had trouble sending mail
out. Usually it looks good going out from where I set, but have
found out that the problem has always been 1). The Sun server
of my provider is having problems or, 2) a link down the road
is down and anything my server sends out dosen't make it to
it's destination.
I found this out after I took an axe to my PC :)

Mike

5341. Re: Jaguar/Atari computer interface http site. Please repost.

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DotB20.Iz8@ridgecrest.ca.us>
Source record: 148394

edaniels@seldon.terminus.com (Eric A. Daniels) wrote:
> In article <DoAr4A.8Bq@ridgecrest.ca.us>
> Michael Grove <mgrove@owens.ridgecrest.ca.us> said:-
>
>>I finally picked up a second Jaguar and would like to
>>send it off for the cartridge port to Jag mods done.
>>I have missplaced my bookmark of the site.
>>
>>Thanks,
>>
>>Mike
>
>
>
>I'd like to know what modification Mike's talking about?
>
> ---
> edaniels@.seldon.terminus.com
> ---
>
>
I don't know a lot of the technical stuff, but these guys (excuse the informality)
modify the Jaguar so that it can connect to the cartridge port of an (any?)
Atari. They have a limited, but supported, package that allows games to be
programed on, say a Falcon :), and downloaded to the Jag where they can run.
The only limit is the Jag's 2mb memory. Programming the custom chips also requires
a Jaguar developers kit, or the closest thing you can find :).
I was sent an e-mail of the address to contact for the conversion and am
awaiting a reply. There use to be a web site, but it looks like it's gone now.

Mike

5342. Re: Atari on Mac ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4j67dj$p0q@preeda.internex.net.au>
Source record: 148395

PETER SINCLAIR-DAY (sinclap2954@cobra.uni.edu) wrote:
^^

I dont believe it!!! sinclap actually trying to help out an Atari user!

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

5343. Re: TT video output question

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4j67ks$212@ccshst05.cs.uoguelph.ca>
Source record: 148396

Chris Wilkinson (chriswil@southern.co.nz) wrote:

: A friend has the same problem with his stock TT video. We tried a monitor
: swap once and it improved things only slightly (he has older 14" SVGA, I
: have a brand new 14" SVGA on my Falcon) so that isn't the solution.
: Perhaps there are jumpers that can be set to change the video, just like
: the ones (that no-one knows about) that allow ALL TT's to run at 32 MHz
: bus speed instead of the 16 MHz that earlier TT owners thought their bus
: was limited to...

Certain SVGA monitors will do a reasonably good job of displaying TT
video. My ~1992 Magnavox does; admittedly, the display area is smaller
than it should be and both the horizontal and vertical positions and
sizes needed t be played with to get the picture centered and the aspect
ratio correct.

Now...about this jumper: This isn't one of those mythical things like
'Doom on the HP48', is it? If it isn't, I really want to know about it.
Yes, sad to say, I want more speed from my TT :)

THeo

5344. Re: Hawk 030 Prototype was at Sacramento!

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4j67q0$p0q@preeda.internex.net.au>
Source record: 148397

Michael Grove (mgrove@owens.ridgecrest.ca.us) wrote:
: Hint: If you have not purchased a 14 meg card for your Falcon,
: don't do it. You won't need it with the Hawk. (But you could
: still use it, however, if you have one).

pardon my ignorance.....but what is a hawk????

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

5345. Re: FS - Why not use country code?

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: pwp@cs.indiana.edu
Message-ID: <4j67v5$atk@moose.cs.indiana.edu>
Source record: 148398

I expect that a lot of people don't use the codes because they don't know how (I surely don't). Whether or not you know who to use the codes, it is an excellent idea to include your location in the body of the message. (Something fairly specific, the US is rather large.)

5346. Re: transfer data Atari ST -> PC

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: corkind@a1.euois3.umc.dupont.com
Message-ID: <1996Mar25.135634.6889@es.dupont.com>
Source record: 148399

See also

news:comp.sys.atari.st/56020

5347. Re: Arabesque 2

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: Walter Hoechsmann <zxmhw01@hp01.zdv.uni-tuebingen.de>
Message-ID: <Pine.HPP.3.91.960325145438.888C-100000@hp01.zdv.uni-tuebingen.de>
Source record: 148400

On Fri, 8 Mar 1996, nick ripley wrote:

> As I've grown weary at waiting for Arabesque 2 to be launched in the
> UK, (and much older!) I thought I'd ask any users who have had the
> priveledge of working with it what it is like? How does it rate
> towards Corel or Illustrator for instance? Why do all the seemingly
> interesting applications take so long to translate???

Hi nick,

correct me if I'wrong:

SHIFT has gone down the drain (that were the distributors of ARABESQUE) -
or does anybody else distribute ARABASQUE?

Please post me a message, if it is still available (even in the UK or
anywhere else). I once saw V1.0 at a friend of mine and since then I'm keen
on it - but then some SW-dealer told me SHIFT was off!

Thanx in advance

Walter

Walter.Hoechsmann@student.uni-tuebingen.de

5348. Conversion Signum 2 to PC ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: michalke@sun2.ruf.uni-freiburg.de
Message-ID: <4j69jh$i6@n.ruf.uni-freiburg.de>
Source record: 148401

Has anybody experience in converting Signum 2 Textfiles (with footnotes!)
into any IBM PC format (Wordperfect 6.1 for Windows preferred, but
tex, latex, dvi, word, ... would be ok too)?

Additional question: Where can I find information about connecting
a HP Laserjet to an Atari ST with Signum 2 and about the needed fonts (.L30)?

Christoph Michalke <michalke@ruf.uni-freiburg.de>

5349. Re: CD ROM Drives on ST

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: Roger Burrows <rzb20@juts.ccc.amdahl.com>
Message-ID: <NEWTNews.827779934.194.rzb20@rzb20.amdahl.com>
Source record: 148402

In article <4j53pq$2dc@sally.dma.org>, <richardw@dma.org> writes:
>
> Hi! I just recently bought a single speed external CD Rom drive for my
> STe computer (the price was right at $35). Here is my configuration:
>
> Atari 1040STe - 4 megs of RAM
> Atari Megafile 30
> 100 mb SCSI external hard drive
> Single Speed CD ROM drive
>
> Well, that is an abbreviation of the hardware I have on it. The question
> I have is, how do I make the CD Rom able to be recognized by the STe? I
> tried copying the files of the METASYS in the C:\METASYS directory and
> then I put the CONFIG.SYS and the METASYS.PRG program in the C:\AUTO
> directory. NOTE: Metasys may be another name, I forgot it off hand. It
> just says that it doesn't recognize the unit. HELP!
>
> By the way, IDCHECK.PRG does know about the CD Rom drive, I checked it.
>

You need a setup like this:
METADOS.PRG & CONFIG.SYS in the AUTO folder
CDARGEN.BOS & whatever.DOS (can't remember the name) in
a separate folder (e.g. C:\METADOS)

Then your CONFIG.SYS file has to contain something like:
*BOS, C:\METADOS\CDARGEN.BOS, Z:n
*DOS, C:\METADOS\whatever.DOS, x:Z

In the above 'n' is the SCSI id that your CD-ROM drive is set to,
and 'x' is the drive letter you want the CD-ROM to appear as.

BTW, there are a number of bugs in the freely-distributable version
of MetaDOS+drivers ... but it's a starting point. If you find your
setup useful, you may wish to look into getting a commercial driver
such as the one my company sells :-)

Roger Burrows / Anodyne Software

5350. Re: My apologies in re ExtenDOS

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: Roger Burrows <rzb20@juts.ccc.amdahl.com>
Message-ID: <NEWTNews.827780857.3208.rzb20@rzb20.amdahl.com>
Source record: 148403

In article <4j3bti$mfi@news.sas.ab.ca>, <leslieh@freenet.edmonton.ab.ca>
writes:
>
> I had mentioned earlier that I could not switch CDs without powering off
> when using ExtenDOS Pro 2.3a, and I want to be clear in saying that the
> way to avoid this is to completely reinstall ExtenDOS (all settings will
> remain). It will only not switch CDs if you simply reconfigure the
> thing. My most sincere apologies to Roger Burrows, and the rest of you.
>
> Leslie
>

Leslie,
No apologies to me are needed, but I appreciate you posting the
clarification. I'm glad you got your problem sorted out & that
everything is working OK now.

Regards,
Roger Burrows/ Anodyne Software

5351. CD ROM Drives on ST

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: dreibel@zap.io.org
Message-ID: <4j6gn1$hbm@zap.io.org>
Source record: 148404

To: richardw@dma.org (Richard Wegner)
Subject: CD ROM Drives on ST
Newsgroups: comp.sys.atari.st

r > Well, that is an abbreviation of the hardware I have on it.
r > The question I have is, how do I make the CD Rom able to be
r > recognized by the STe? I tried copying the files of the
r > METASYS in the C:\METASYS directory and then I put the
r > CONFIG.SYS and the METASYS.PRG program in the C:\AUTO
r > directory. NOTE: Metasys may be another name, I forgot it off
r > hand. It just says that it doesn't recognize the unit. HELP!

the problem is that Metasys (or is that MetaDOS?) requires MiNT
in order to run.

believe me - don't bother with it. Get Extendos Pro (currently
sitting at version 2.3a), which doesn't require MiNT, and is much
more stable. I've used it for the last year and a half, and have
nothing but praise for it.

... "Now I guess I've gotta tell 'em that I've got no cerebellum."
___ Mountain Reader II - #00000007

5352. Deiter Fiebelkorn

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <827740132_OASIS_NEWS@nest.demon.co.uk>
Source record: 148405

Does anyone have a current email address for Deither Fiebelkorn, the
GEM-View author?

--

Beta testing the superb Oasis II.....

5353. Re: TOS 2.06 for STacy?

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <Dou13F.895@tron.bwi.wec.com>
Source record: 148406

In article <4j1h0a$k7e@status.gen.nz>, mbecroft@iconz.co.nz says...
>
>Is it possible to fit TOS 2.06 to the STacy?
>
>There is a little plate on the underside of the STacy which unscrews to
>reveal two ROMs in sockets, can I just plug TOS 2.06 ROMs in, or are
>other modifcations necessary?
>
>If it does require other modifications, what are they, and where can any
>necessary hardware be purchased?
>
>Thanks for any suggestions!
>
I looked into this myself some years ago. Turns out the answer was no for me because I had already installed an Adspeed (16MHz) upgrade.

I am not sure if you would still have enough room to accept the TOS 2.06 board upgrade. (The answer about putting the 2.06 chips in the existing TOS sockets underneath.... will not work.)

5354. Atari World

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: tparrett@parrett.fast.co.za
Message-ID: <827855042_OASIS_@parrett.fast.co.za>
Source record: 148407

I received an email from Phil Yeadon today in answer to some queries I had on OASIS. He advised me that OASIS/ICE will be ready in 2/3 weeks time. Thats the good news. the bad news is that he said the publishers of AW have called in the Receivers and that this placed doubt on the future of AW. Has anyone any further info on this

--


```
=========================================================================
|tparrett@fast.co.za | Ted Parrett | 33 Mountainview Ave |
|City: Johnnesburg | Tel No.++27 11 476 5242 | Aldara Park RANDBURG |
|Country: South Africa | Fax No.++27 11 474 8516 | 2194 South Africa |
=========================================================================
```

5355. Re: Q's about a new SCSI drive ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: bhauer@stdntmail.lmu.edu
Message-ID: <4j5b7k$miu@ux1.lmu.edu>
Source record: 148408

mccallum@inwave.com (Rosemary MacCallum) wrote:

>Just to add to this, I've had about 4 different Quantums hooked up to my
>atari, and the only one I can recommend is the LPS series, they seem to work
>fine with the Link II - others have been a royal pain in the backside! :P

I have had quite a number of Quantum drives as well--in fact I
currently have three connected to my STE. I agree that the LPS is a
great series but I have had absolutely no difficulties with my two
Quantum Lightning 730s. Then again, I don't use the Link I/II. I use
the AdSCSI Pro.

-Brian Hauer
bhauer@stdntmail.lmu.edu

Download the Foresight v0.47 wide beta at an ftp site near you
or dial 310/543-5483. Donation-ware BBS software for the Atari
ST and STE.

Distribution of this message via the Microsoft Network is prohibited.

5356. Re: Non FTP download sites

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: ab078@sfn.saskatoon.sk.ca
Message-ID: <4j73b4$lvq@tribune.usask.ca>
Source record: 148409

Tom Lamparty (lamparty@telerama.lm.com) wrote:

: What do you call an "regular download" LYNX,E-Mail, what do you
: have access to?

I have access to Lycos, WebCrawler, Galaxy, Yahoo, and E-mail. When I use WebCrawler, for example, I search for "atari" and it gives me a list of Atari Web pages. When I go through some of them and find file listings I try to download them by typing "D". Sometimes the file gets transferred, but usually I get a message saying "FTP is not allowed on FreeNet.
But I found out recently I can get uuencoded files via E-mail. How do I convert a uuencoded file to something useful? Is uuencoded just another compression type like ZIP, LZH, or ARC?

5357. Falcon030 for sale-US Only

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: hutchinj@orlando.veda.com
Message-ID: <4j6ius$cnf@doc.zippo.com>
Source record: 148410

I have an unmodified, early model Falcon030 for sale with 4Mb RAM, 50 Mb hard disk, mouse, VGA adapter, original box and manuals and some pre-loaded software as came with the machine. This unit has seen very little use (none in last 6 months) and I will guarantee against DOA. $500 plus shipping from Florida.

If interested, reply by email only to hutchinj@orlando.veda.com

-Hutch-

5358. Re: SAC Expo 96

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <3156EE82.48CF@intuit.com>
Source record: 148411

Eric Hays wrote:
> SAC Expo is March 23rd. It is a co-production
> of STAR and the Towe Ford Museum.

Eric,

I'm very pissed about missing this, but the owner of Computer Direct up in Canada told me it was SUNDAY. Imagine my suprise when I showed up at the museum yesterday, looking at a near-empty parking lot..

Anyway, I would appreciate a short summary from you and any other people who were there.

What companies were there? What software was demo'd? Any way cool deals offered? How many people were there?

I mainly use my Falcon for music, Cubase Audio.. so any music software info would be appreciated if/when you (or any others who were there) have a spare moment.

Thanks

-Mark

5359. Re: BadMood

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: Daniel@ollom.prima.ruhr.de
Message-ID: <65WUxUfsLqB@ollom.prima.ruhr.de>
Source record: 148412

> Has anyone else not been able to get Badmood 2.xx to work?
> When I try to load any wad file it just says missing pname! Help please.
You need taking another WAD-File.

5360. Re: Atari on Mac ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4j72iv$f5i@blackice.winternet.com>
Source record: 148413

> johnmoon@connexus.apana.org.au (John Moon) writes:
> PETER SINCLAIR-DAY (sinclap2954@cobra.uni.edu) wrote:
> ^^
>
> I dont believe it!!! sinclap actually trying to help out an Atari user!
>
> --
>>>>
Oh no, Please don't start anything. It's been so peaceful
here since he left/disappeared.

Rich Mier

5361. Bible Concordance

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: jmh@io.org
Message-ID: <4j730v$jqu@news1.io.org>
Source record: 148414

These people used to publish and support a shareware Bible concordance
for the Atari ST.

SpiritWare
Fifteenth Avenue Bible Church
15211 15th Avenue NE
Seattle, WA 98155

Does anyone know if they still do, or what the current product line is?

Mike Harrison
jmh@io.org
Toronto Canada

5362. Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960325135324118 42@muskrat.com>
Source record: 148415

Last week in my mail packet I saw someone that was selling an Atari Falcon030, they did not ask a price, they asked for offers, so I offered $100 for it, that is about the limit of my monthy funds. So what do I get? So far I've gotten at lest 50 e-mail messages offering to BUY my falcon which I do not have in the 1st place.

There WAS an ad in the sunday newspaper for someone selling both a STacy and a Falcon, $500 for STacy, $600 for Falcon, wish I had the money for either one of them. But the best I have is my Mega ST4 which is NOT for sale, [unless you want to trade a falcon for it or a TT!].

Slc.Dennis Bishop keeper of the Talascope FAQ on my Mega ST4.

5363. Re: OASIS II,fully functional ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: martinna@cf.ac.uk
Message-ID: <Dosrxz.2Bs@cf.ac.uk>
Source record: 148416

Tony Gilbert (tone@swoon.demon.co.uk) wrote:
: Is the release of OASIS II going to be fully functional like
: OASIS 1.x. I mean will it have any functions disabled until you
: register ?

no. yes.

I don't think Phil has finished this bit yet but, apart from a nice nag screen there will be limitations on the unregistered version. For instance only being able to use the news tree system once per session (the news tree is a graphical representation of the thread tree showing which article commented to which - very neat).

Best wishes

Neil

Neil Martin ----===--- music undergraduate, University of Wales, Cardiff
martinna@cf.ac.uk -=- smu3nam@thor -=- neil@yr-ynys.demon.co.uk
trumpeter@cix.compulink.co.uk

5364. Re: WANT TO BUY: TOS 2.06

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: a50146w8@awinc.com
Message-ID: <827817994_OASIS_@awinc.com>
Source record: 148417

In article <4iiipj$nsh@apollo.isisnet.com>
ae490@ccn.cs.dal.ca (Mark J. Anthony) said:-

>I am looking to buy TOS 2.06. for my 1040 STE computer. One question
>though: is that version of TOS compatible with my computer as far as
>being able to install and use it in my 1040? If so and you have it for
>sale, please send E-Mail. Thank you:-)
>
>
>--
> ------/|--
> -----|-|---------------- MARK ANTHONY ---------------|\--------
> ----O-O------ E-MAIL ADDRESS: ae490@cfn.cs.dal.ca ---|-|-------
> -------------------- DARTMOUTH, NOVA SCOTIA --------O-O--------
> --
>

I can source TOS 2.06 for you. Would you like me to? Yes it is compatible with
a 1040 STE.

--

/\ 100% Atari/TOS Sales, Service, & Support
___/ ___ C-LAB Falcon/MGI Calamus Sales/Cubase Audio
\Pro-STar/
Computer 5-390 Carpathia Rd
Services Winnipeg MB R3N 1Y4
\/ \/ CANADA
204-781-9750 Bus
204-488-7183 Res
reg@awinc.com Email

5365. Re: ICONS For TOS 4.x & IconDraw Program

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: a50146w8@awinc.com
Message-ID: <827818592_OASIS_@awinc.com>
Source record: 148418

In article <4ijisq$92n@gateway.ecn.com>
nurmix@gateway.ecn.com (Paul Nurminen) said:-

>Does anyone know of an FTP site where I can find ICONS for use with
>(Falcon) TOS 4.04? I've downloaded a lot of ICON files already, only to
>find that they are for TOS 2.06. These are only 2 color, and WILL NOT
>load into the IconDraw program.
>
>And if you don't know where to find TOS 4 ICONS, then how about a good
>FTP site for Windows ICONS, as IconDraw can also use those.
>
>Thanks!
>
>Paul Nurminen
>Internet E-Mail: Nurmix@ecn.com
>

I have a couple hundred colour icons. I could zip and uuencode to you...
Let me know if you would like 'em.

--

/\ 100% Atari/TOS Sales, Service, & Support
___/ ___ C-LAB Falcon/MGI Calamus Sales/Cubase Audio
\Pro-STar/
Computer 5-390 Carpathia Rd
Services Winnipeg MB R3N 1Y4
\/ \/ CANADA
204-781-9750 Bus
204-488-7183 Res
reg@awinc.com Email

5366. Re: Connect VGA to ST

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: a50146w8@awinc.com
Message-ID: <827818728_OASIS_@awinc.com>
Source record: 148419

In article <4ik3vr$lsh@milkwort.inmos.co.uk>
davef@aragorn.inmos.co.uk (David Foy) said:-

>In article <Do398G.IEt@hkuxb.hku.hk>, h9104374@hkuxa.hku.hk (William) writes:
>|>
>|> I am considering connect a VGA monitor to my ST (using high
>|> resolution only). I guess I need "mono detect, mono, horz sync, vert sync"
>|> and probably "audio in/out" from the monitor port of the ST. The problem
>|> is what should I do with the "mono detect"? Any suggestion? Any help is
>|> welcome.
>|>
>
>I believe the 'mono-detect' pin is pulled-up in the Atari and so if it is left
>unconnected outside the ST, then the ST assumes no hi-res monitor. Pulling this
>signal to Ground will tell the ST that a hi-res monitor is connected and it will
>switch to hi-res mode.
>The horizontal scan-rate for VGA is different from the Atari hi-res scan-rate
>so you may find that you can't sync-up correctly. I guess it depends on how
>tolerant your VGA monitor is. The only way to find out is to try it.
>Good Luck.
>--
>+--------------------------(Dave Foy)------------------------------+
>| Disclaimer: The opinions above are my own personal views etc. |
>| SGS Thomson Microelectronics Ltd, |
>| 1000 Aztec West, |
>| Bristol, UK Email : davef@bristol.st.com |
>+----------------------(+44 454 616616 X526)-------------------------+
>

Why go through all that work when you can order an Atari-->VGA cable (with ST
from Best Electronics in San Jose California USA at 408-243-6950 About $50
U.S.

Tell Brad Koda I sent you...

--

/\ 100% Atari/TOS Sales, Service, & Support
___/ ___ C-LAB Falcon/MGI Calamus Sales/Cubase Audio
\Pro-STar/
Computer 5-390 Carpathia Rd
Services Winnipeg MB R3N 1Y4
\/ \/ CANADA
204-781-9750 Bus
204-488-7183 Res
reg@awinc.com Email

5367. Re: Convert IBM mouse to ATARI

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: a50146w8@awinc.com
Message-ID: <827819694_OASIS_@awinc.com>
Source record: 148420

In article <4il3ro$961@news.capitalnet.com>
Ben Hugh Weld <bhweld@capitalnet.com> said:-

>Can any one tell me what the RS 232 9 pin mouse port connector, pin out
>specks are.
>ie. which pins carry what?
>I am particularly interested in which pin is +5v and which one is ground.
> _____________
> / 1 2 3 4 5 \
> / 6 7 8 9 \
>
>My ATARI mouse died and I have to convert one from an ibm.
>

Contrary to public opinion, atari mice are still available and sold. Would you like one?

Another option is to use a public domain program (the name of which is not handy right now but you will find it at the umich ftp site) and attach the mouse to your serial port (not a problem if you have a mega ste or tt because you have more than one serial port).

--

/\ 100% Atari/TOS Sales, Service, & Support
___/ ___ C-LAB Falcon/MGI Calamus Sales/Cubase Audio
\Pro-STar/
Computer 5-390 Carpathia Rd
Services Winnipeg MB R3N 1Y4
\/ \/ CANADA
204-781-9750 Bus
204-488-7183 Res
reg@awinc.com Email

5368. Re: Printing under GDOS

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: a50146w8@awinc.com
Message-ID: <827820110_OASIS_@awinc.com>
Source record: 148421

In article <10658_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) said:-

>*Hi Carl*, on 19th March you wrote:
>
> m> Organization: ABC-Klubben
> m>>> Are there any printer accelerators that works when you print under
> m>>> GDOS/Speedo/NVDI? I use Everest.
> h>> FPPrint, Fredwest, Outburst, Fastprnt (from Imagecopy/Fontkit). Or
> h>> maybe a printer spooler like Gemspool.
> m> FastPrint worked fine, but it didn't accelerate the output that much.
> m> Which is the best spooler around?
>
>GemSpool is certainlythe most comprehensive.
>
> regards * Internet: sidcelery@cix.compulink.co.uk *
> *#*#*#*#*#* # hsideras@mettav.demon.co.uk #
> # Harry S # * also: 100:1011/143.0@turbonet.ftn *
> *#*#*#*#*#* # 90:102/143.0@nest.ftn #
>
>--
>
>~~~~~~
>| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
>

I sell Outburst/Jetspeed. It makes an HP laser as fast as the Atari SLM printer
was on my 16mhz Mega STE

--

/\ 100% Atari/TOS Sales, Service, & Support
___/ ___ C-LAB Falcon/MGI Calamus Sales/Cubase Audio
\Pro-STar/
Computer 5-390 Carpathia Rd
Services Winnipeg MB R3N 1Y4
\/ \/ CANADA
204-781-9750 Bus
204-488-7183 Res
reg@awinc.com Email

5369. Re: BlowUp FX Board

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: a50146w8@awinc.com
Message-ID: <827820252_OASIS_@awinc.com>
Source record: 148422

In article <atarimag-2103961015260001@to-b-14.intelnet.vol.it>
atarimag@mbox.vol.it (manuela esterni) said:-

>In article <4ioeob$efc@btmpjg.god.bel.alcatel.be>,
>grayc@btmaa.bel.alcatel.be wrote:
>
>> My Falcon is currently at System Solutions to have a Blowup FX fitted.
>> They assured me that it would be compatible with Cubase Audio: in fact
>> Cubase Audio is the No.1 application that *has* to work. A Falcon
>> that can't run CAF is like a TT that can't run Calamus, or a PC that
>> can't run Doom ;>

I really like that last shot at the PC. Isn't it ironic that the Atari was
never considered a "serious" computer and was a "game machine only" and now 80%
of PC owners play mostly games on their computer? Tables have turned....

>As
far as we know Cubase Audio runs only in ST RAM. >Is there a new patch?
>
>

I would like to hear how well that Blowup card works in your falcon.

--

/\ 100% Atari/TOS Sales, Service, & Support
___/ ___ C-LAB Falcon/MGI Calamus Sales/Cubase Audio
\Pro-STar/
Computer 5-390 Carpathia Rd
Services Winnipeg MB R3N 1Y4
\/ \/ CANADA
204-781-9750 Bus
204-488-7183 Res
reg@awinc.com Email

5370. Re: email address required for DMC (calamus), Canada !

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: a50146w8@awinc.com
Message-ID: <827820620_OASIS_@awinc.com>
Source record: 148423

In article <macdonald.404.000F8E34@cfcsc.dnd.ca>
macdonald@cfcsc.dnd.ca (Ken Macdonald) said:-

>In article <DoB17D.K0o@cf.ac.uk> "Dr S.G.K.Williams" <williamssg@cf.ac.uk> writes:
>>Can someone help me, what's the email address to get in touch with DMC,
>>Canada with reference to Calamus?
>>Simon
>Try:
>dmcpublish@genie.geis.com (old address)
>calamus@mgisoft.com (NEW ADDRESS)
>The old address will still work I believe.
>good luck.bonne chance
>
>
>
>
>
>Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
>Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
>CFCollege, Toronto, Ontario, Canada===Qu&#65533;bec dit oui, Qu&#65533;bec dit non===
>

I have some new brochures from Calamus. DMC is now MGI and has launched
Calamus 95 and MGI Photoworks in addition to the Calamus NT that has been
around for a while. Nathan Potechin is still there, the company has grown, and
now the company is under the charge of the guy who started AST computers.

The latest promo material has this info:

MGI Software Corp
905-479-1880 Tel
905-479-1882 Fax
40 West Wilmot St
Richmond Hill ON L4B 1H8
www.mgisoft.com Web Address
calamus@mgisoft.com Email

They are still VERY supportive of Calamus SL for the Atari.
--

/\ 100% Atari/TOS Sales, Service, & Support
___/ ___ C-LAB Falcon/MGI Calamus Sales/Cubase Audio
\Pro-STar/
Computer 5-390 Carpathia Rd
Services Winnipeg MB R3N 1Y4
\/ \/ CANADA

204-781-9750 Bus
204-488-7183 Res
reg@awinc.com Email

5371. Re: New CAB error!

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: a50146w8@awinc.com
Message-ID: <827821306_OASIS_@awinc.com>
Source record: 148424

In article <827480590_OASIS_@aveleymc.demon.co.uk>
Mark@aveleymc.demon.co.uk (Mark Williams) said:-

>Hey, I've got a CAB problem I've not seen mentioned before!!!
>
>My set-up -was- working OK - ie most WWW pages OK, couldn't load greenpeace,
>occasional run-time error, you know....
>Now, I go for URL's & *every time* get a 'read error on
>j:\www\cab\html\00000001.htm' message.
>There is no 00000001.htm file - I killed it after the first such message :(
>(It was 0 bytes)
>I've moved the cache directory, I've created a new (empty) 0000001.htm, I've
>sworn at it. I just can't make it move past this!
>
>FYI, CAB/STIK v1.16 on F030 via demon using HSMODEM
>
>Any ideas, anyone?
>__
>
> ---
> mark@aveleymc.demon.co.uk [Mark Williams]
>
> Doctors bury their mistakes: Architects plant Ivy
> ---
>
>
>
>

I found if I wiped out the whole directory including the CACHE.CAB index file I could get rolling again. Your hotlist works again but you have to download your pages all over again.

A new version of CAB or the CAB.OVL is said to be coming out soon.

--

/\ 100% Atari/TOS Sales, Service, & Support
___/ ___ C-LAB Falcon/MGI Calamus Sales/Cubase Audio
\Pro-STar/
Computer 5-390 Carpathia Rd
Services Winnipeg MB R3N 1Y4
\/ \/ CANADA
204-781-9750 Bus
204-488-7183 Res
reg@awinc.com Email

5372. Re: Falcon Hard Drive

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: a50146w8@awinc.com
Message-ID: <827822428_OASIS_@awinc.com>
Source record: 148425

In article <903_9603220106@flight.org>
Paul.Muehlbauer@flight.org (Paul Muehlbauer) said:-

>Howdy. I just bought a used Falcon. It was shipped to me, & maybe not
>packed that well. I've got 7 days to keep it or return it. It works
>great except for a glitch with the hard drive. It has a Maxtor 25252
>AT IDE ~250meg drive. Here's the problem:

If you have "flakey files" run Diamond Edge and mark your bad sectors in the non-destructive mode. Open your Falcon and check a few things, 1) the power leads that go from the power supply to your mother board right beside your internal IDE hard drive should be bent towards the front of your computer rather than looped towards the back near the L2 coil [this was an official Atari fix] 2) Remove the copper finger heat sink attached to your drive [if it hasn't already been removed] 3) Check the 4 screws holding your hard drive to the mount and loosen them so they are firm but not too tight. You could put some Locktite in the little screw holes carefully and then loosely screw them in. Flakey files and clinking noises can be due to these things.

>One of the folders had 'flakey' files in it (happened to be Neodesk
>which was trying to autoboot from the *.INF file). After a dozen boots
>(more or less sucessful), it would error out ("Your output device is
>not receiving data") & lock up. I used ICD Pro to boot it from floppy,
>and ran Edge on the drive. It's all one partition, & Edge returned an
>error: DOS error #-1 Reading DIR Scectors Location 6723. I had Edge
>clean up the errors, & it deleted the whole Neodesk folder, & found 10
>files of lost clusters. It boots fine off the hard drive on it's own
>now. The 10th file of lost clusters must have the bad directory sector
>incorporated into it, as that file can't be read. Everything else
>seems to work ok.

I have always had grief with about 20 megs of my 80 meg original internal Conner hard drive. I always attributed it to the relatively poor quality of the consumer type Atari chose to put in the Falcon. I just marked the sectors bad with ICD and isolated most of them in one partition. I avoid them and things seem to be realtively ok now. I have 3 external drives so I use it mainly for booting and portable use when I take my Falcon with me.

>This hard drive seems to start & stop itself, and makes a light
>clucking noise as if you lightly drop a ball bearing as it spins down.
>It does this quite often. I assume this is quite normal, & just a
>typical 'notebook' drive saving power, right?
>

Not really, it is still possible that your drive has become "bad". Check to see if any warranty still applies as many good drives have warranties of 5 years or

3 years

>Anyhow, my question is, does it sound like everything is ok, & the
>worst I need to do is reformat the drive to take care of the bad
>sector? Or, might I have picked up worse problems in the shipping?

Laptop drives are built for bumps, I doubt this happened as a result of
shipping. See above...

>Thanks for any advise.
>------------- -//- --------------
> Internet: Paul.Muehlbauer@flight.org
> note: the views expressed by this
>

--

/\ 100% Atari/TOS Sales, Service, & Support
___/ ___ C-LAB Falcon/MGI Calamus Sales/Cubase Audio
\Pro-STar/
Computer 5-390 Carpathia Rd
Services Winnipeg MB R3N 1Y4
\/ \/ CANADA
204-781-9750 Bus
204-488-7183 Res
reg@awinc.com Email

5373. Re: Post Script to ST

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: a50146w8@awinc.com
Message-ID: <827823332_OASIS_@awinc.com>
Source record: 148426

In article <4ir761$tfb@kaon.kuai.se>
junior@zen.kuai.se (mikael johansson) said:-

>Does anyone know of a program that can turn PSfiles into STfiles(maybe img
>or something similar).
>Thanks in advance junior@kuai.se
>
>

I assume you mean PS art files? Atari ST Review Issue 25 had a program called ECVerter that could convert Post Script picture files to Calamus CVG files and back. You should be able to find it around on ftp or bbs sites. DMC/MGI still recommends it to people who enquire.

--

/\ 100% Atari/TOS Sales, Service, & Support
___/ ___ C-LAB Falcon/MGI Calamus Sales/Cubase Audio
\Pro-STar/
Computer 5-390 Carpathia Rd
Services Winnipeg MB R3N 1Y4
\/ \/ CANADA
204-781-9750 Bus
204-488-7183 Res
reg@awinc.com Email

5374. Re: ATARI DOESN"T EXIST ANYMORE!

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: a50146w8@awinc.com
Message-ID: <827823792_OASIS_@awinc.com>
Source record: 148427

In article <31530561.64CA@il.ft.hse.nl>
Jos van Roosmalen <falcon@il.ft.hse.nl> said:-

When Atari Canada moved to the U.S. a few were sold in Toronto. Contact hcarson@io.org of the Toronto Atari Federation. Best Electronics just cleared about 20 pallets of computers and parts out of Atari's offices in California as they moved. They might know who has transputers or have some for sale. They have found the Falcon II, Jaguar II, and Sparrows among all the stuff they hauled out. Wish I was there!!!

--

/\ 100% Atari/TOS Sales, Service, & Support
___/ ___ C-LAB Falcon/MGI Calamus Sales/Cubase Audio
\Pro-STar/
Computer 5-390 Carpathia Rd
Services Winnipeg MB R3N 1Y4
\/ \/ CANADA
204-781-9750 Bus
204-488-7183 Res
reg@awinc.com Email

5375. doom on falcon

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: a50146w8@awinc.com
Message-ID: <827824640_OASIS_@awinc.com>
Source record: 148428

Where did you get the Doom engine for falcon?

--

/\ 100% Atari/TOS Sales, Service, & Support
___/ ___ C-LAB Falcon/MGI Calamus Sales/Cubase Audio
\Pro-STar/
Computer 5-390 Carpathia Rd
Services Winnipeg MB R3N 1Y4
\/ \/ CANADA
204-781-9750 Bus
204-488-7183 Res
reg@awinc.com Email

5376. Re: Q's about a new SCSI drive ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: a50146w8@awinc.com
Message-ID: <827824132_OASIS_@awinc.com>
Source record: 148429

In article <827614558_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

>
>At the moment I have a TOS2.05 MegaSTE with an internal Seagate ST157N
>48Meg HDD. I am sort of considering upgrading this but I would really
>like to know where I stand:
>
>1) is this a standard SCSI 3.5" drive ???

Yes
>2) does it matter that the drive bought is SCSI or SCSI2 ???

maybe, SCSI 1 better, SCSI 2 and you would have to put drive in external case
and use the Link II to connect to your dma port I think.

>3) I've heard about parity, will this be problem, and how
can I >change it ??? I have no access to software other than AHDI, and no PCs

In many cases, you can disable parity with a jumper setting specified in the
manual. TT's & Falcons ignore parity. ST and Ste's you need to disable it.

I have seen a few Quantum drives where only software could disable the parity.
The ICD bbs at that time had a little program to run once to disable parity.
It started with a name of LPS I think.

>4) Also BUS Arbitration, does this affect
me ??? >5) Is it just a simple job of unplugging the old drive and plugging in
>the new 'bare' drive ??

Just about, your drive has to have a SCSI id of 0 if it is to be the boot drive.
The mega ste has a series of dip switches on the drive controller card that you
shouldn't need to fuss with.

>6) I've heard a lot about bad sectors on new large
drives,
can I >really expect these ? and if so how many, and how fast do they spread
>??? (Nb. can I expect a 50%bad sectored drive after 6 months ?).

If anything, I have found newer drives to be more reliable than drives just 2
years ago.
>
>Can anyone recommend a particular drive type that they know will work
>with the above setup, with the minimum of fuss ???

I always liked Fujitsu, Quantum, and Seagate. Don't get "consumer quality"
drives-they wear out sooner and have shorter warranties.
>

>BTW: some of the drives I've been looking at: Quantum Fireball 1.08Gb,
>Fujitsu M1606SA, 1Gb, Seagate ST3123aN, 1Gb, Conner CFP1080S, 1Gb
>

I have never liked Conner drives.

You should have the newest ICD Utilities of HD Driver to really manage a large
drive well. I sell HD Driver if you are interested.

>Any comments ???
>
>ATb.
>__
>
>Phil H
>
>--------
>email: phil4@phil4.demon.co.uk
>PGP 2.6.3i Key Availabe On Request.
>***
>* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
>* creators of STF PD Game of the month, V V R R C *
>* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
>* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
>* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
>***
>
>
>

--

/\ 100% Atari/TOS Sales, Service, & Support
___/ ___ C-LAB Falcon/MGI Calamus Sales/Cubase Audio
\Pro-STar/
Computer 5-390 Carpathia Rd
Services Winnipeg MB R3N 1Y4
\/ \/ CANADA
204-781-9750 Bus
204-488-7183 Res
reg@awinc.com Email

5377. Re: Astronomy Programs

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: a50146w8@awinc.com
Message-ID: <827824694_OASIS_@awinc.com>
Source record: 148430

In article <960323000212117l2@muskrat.com>
slc.dennis.bishop@muskrat.com (Slc.dennis Bishop) said:-

> I wish that there were some realy good Astronomy Programs for my
>MegaST4 that I use. I've tried the few that are out there for the
>ST, but they are only so-so. I see the ads and have watched ones
>using some realy good ones for the Mac and beemers. I've got both a
>monochrome and Color monitors for this Meage ST4 [16mhz]. Am I just
>wishing on a star?
>
> Has any Atari programer looked at those programs to see if
>something could be ported over to the ST?
>
>
>... Intel inside = Idiot with No Money left!
>

i had 2 star plotting programs that looked good to my amateur eye. One was
called Skyplot. I don't remember the other name. I sold them recently.

--

/\ 100% Atari/TOS Sales, Service, & Support
___/ ___ C-LAB Falcon/MGI Calamus Sales/Cubase Audio
\Pro-STar/
Computer 5-390 Carpathia Rd
Services Winnipeg MB R3N 1Y4
\/ \/ CANADA
204-781-9750 Bus
204-488-7183 Res
reg@awinc.com Email

5378. Re: HELP!!!!!!!!!! Intern

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: a50146w8@awinc.com
Message-ID: <827846942_OASIS_@awinc.com>
Source record: 148431

In article <960323000212117l7@muskrat.com>
slc.dennis.bishop@muskrat.com (Slc.dennis Bishop) said:-

>That sound nice, but I've not seen the web package that's being
>worked on being able to handle PPP acounts which are the only type
>to be found in Hawaii.
>
>
>... Farfromfloppin (n): German for "bra".
>

I am using Oasis 1.35E which uses PPP for email and news and ftp. Version 2 of Oasis is supposed to be released in a few weeks and it will also have a web browser as part of the same package.

--

/\ 100% Atari/TOS Sales, Service, & Support
___/ ___ C-LAB Falcon/MGI Calamus Sales/Cubase Audio
\Pro-STar/
Computer 5-390 Carpathia Rd
Services Winnipeg MB R3N 1Y4
\/ \/ CANADA
204-781-9750 Bus
204-488-7183 Res
reg@awinc.com Email

5379. Re: transfer data Atari ST -> PC

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: a50146w8@awinc.com
Message-ID: <827847232_OASIS_@awinc.com>
Source record: 148432

In article <4irksn$9ef@op1d421swk.il.us.swissbank.com>
glauset@il.us.swissbank.com (Thomas Glauser) said:-

>Friends of mine have an application on an Atari 1040 ST to manage addresses.
>They have spent many hours to enter data over the years. Now they would
>like to transfer the data to a PC somehow.
>Unfortunately, floppies written by an Atari seem not to be readable.
>Is there any known procedure to transfer data as described? It would be
>sufficient if I could just get a flat file readable on the PC with the
>content of the floppy. Reformating, discarding of control information etc.
>could be done afterwards without problems.
>
>Any help would be greatly appreciated.
>I can be reached by email at thomas_glauser@swissbank.com, too
>
>Thomas
>-----
>

Get Ghostlink

--

/\ 100% Atari/TOS Sales, Service, & Support
___/ ___ C-LAB Falcon/MGI Calamus Sales/Cubase Audio
\Pro-STar/
Computer 5-390 Carpathia Rd
Services Winnipeg MB R3N 1Y4
\/ \/ CANADA
204-781-9750 Bus
204-488-7183 Res
reg@awinc.com Email

5380. Re: HD-utilities

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: a50146w8@awinc.com
Message-ID: <827847366_OASIS_@awinc.com>
Source record: 148433

In article <4j0vjd$gih@newsy.ifm.liu.se>
y94parla@isy.liu.se (Par Larsson) said:-

>Where can I get a _good_ harddisk formatter (there must be a better one
>than HDX...). A replacement for AHDI might be nice to...
>
>/P.Larsson
>y94parla@isy.liu.se
>

ICD is a good formatter. HD Driver is a great fast AHDI replacement.
I sell HD Driver.

--

/\ 100% Atari/TOS Sales, Service, & Support
___/ ___ C-LAB Falcon/MGI Calamus Sales/Cubase Audio
\Pro-STar/
Computer 5-390 Carpathia Rd
Services Winnipeg MB R3N 1Y4
\/ \/ CANADA
204-781-9750 Bus
204-488-7183 Res
reg@awinc.com Email

5381. Re: ST PD?

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <10886_pbaker@mettav.demon.co.uk>
Source record: 148434

In a previous message glen@cbl.leeds.ac.uk wrote
> Organization: computer based learning unit
>
> Can anyone tell me which is the best pd library in the UK?

To be honest if you can get on any of the remaining ST BBS's (see below) you
will find more upto date files than in most PD libraries..

The ST BBS's that are still around are die-hard ones with many many files.

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5382. Re: Systems Solutions

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <10890_hsideras@mettav.demon.co.uk>
Source record: 148435

Hi Phil,

p> Organization: University of Cambridge, England
p>
p> Is it just me or does nobody at System Solutions ever answer e-mail or
p> pick up the phone?

Graeme has always been very helpful whenever I contacted him by EMail,
however a month or so ago he had some hard disk problem which caused him to
lose all his outstanding System Solutions EMail. If you have anything
outstanding that you haven't received a reply for please EMail him again and
he'll sort you out.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5383. re: new cab!!! and oasis!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: dhend@rmplc.co.uk
Message-ID: <827883426_OASIS_@rmplc.co.uk>
Source record: 148436

In article <826302648_OASIS_NEWS@nest.demon.co.uk>
dbrewood@nest.demon.co.uk (Daron Brewood) said:-

>>Where can this (these) new versions be got?
>
>Directly from one of the authors if you are a beta tester.

Oh Cripes, he's even on about it in here... :)

It's gonna be awful lonely in n.sup.oasis_ice, daron... <vbg>

Yours etc.

David.

---

dhend@rmplc.co.uk
90:104/115@nest.ftn
2:440/375.3@fidonet.org

5384. Atari/PC comm'software?

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: unrz47@rzmail.uni-erlangen.de
Message-ID: <4j6dpm$m2n@rznews.rrze.uni-erlangen.de>
Source record: 148437

hi

is there any software available to interconnect
an atari st and a windows-pc?

thanks
edgar

_____\,_____
Friedrich-Alexander-Universitaet Edgar Hellfritsch ``
Regionales Rechenzentrum Erlangen Tel. +49.9131.858735, Fax .302941
Martensstr. 1 hellfritsch@rrze.uni-erlangen.de
91058 Erlangen, Germany http://www.uni-erlangen.de/~unrz47/

5385. WTB: ICD Link II

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: ferrer@news.cig.mot.com
Message-ID: <4j752v$4ep@newdelph.cig.mot.com>
Source record: 148438

Anyone have one of these up for sale? If so, let me know
what you're asking for it. Thanks.

--
Arnold S. Ferrer
ferrer@cig.mot.com

5386. Re: Hard drive position

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <827853728_OASIS_@rjelwell.demon.co.uk>
Source record: 148439

In article <4j3n47$fkm@roger.interlynx.net>
bikerbob@wchat.on.ca (James Schofield) said:-

>Katherine L Ellis <kellis@mtholyoke.edu> wrote:
>
>> Hi I have a quick question.
>> I would like to fit my harddrives in a tower.
>> Can I put them verticaly in the tower or is it bad for the hard
>> drives?
>> Thanks.
>
>YES! very bad!!! Unless the drive says that it can be run in vertical
>operation... its bad!!!
>
>Drives by specs... usally can only be 56ut of Horizontal before they
>say you could have problems...
>
>You might be able to run them and have none... but I would not risk
>it.
>
>james
>

I can no problem having a hard disk drive operating vertically.
My Falcon has been in a tower for 8 months now with no problems
showing up on the internal Seagate 2.5" IDE or the floppy for that
matter
The instructions for my SyQuest EZ135 make no mention of position at
all. The 'bumpers' on the side hint at using it on it's side.
System Solutions Maxis drives have SyQuests in on their sides and I
assume that the hard drives in the same case are also on their sides.
The thickness of the case means it has to be.
And what about portable PCs, their drives have to put up with all
sorts of treatment.
A hard disk drives heads will be designed to stay a fixed distance
from the platter and can cope with being knocked about. Using a
drive vertically would mean that the stepper motor has to hold the
weight of the head arm, the mechanism will have been designed to do
this.
Of the spinning of the platter won't be a problem because one half
is going up hill and the other half down hill.

I doubt a hard drive on the market today couldn't cope with with
being used at any angle.
Obviously if the drive has instructions not to use it vertically

then don't. Otherwise you shouldn't have much to worry about.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

5387. Re: Why hsmodem

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <827854572_OASIS_@rjelwell.demon.co.uk>
Source record: 148440

In article <4j1ruo$qgm@orm.southern.co.nz>
chriswil@southern.co.nz (Chris Wilkinson) said:-

>Hi there...
>
>Tderrick (tderrick@acpu.com) wrote:
>: chriswil@southern.co.nz (Chris Wilkinson) spake thusly:
>: CW> I still get 1670cps on zipped stuff
>: CW> and as much as 6000cps on text
>:
>: You do??!!! I haven't done any text for a while, but I am d**n sure
>: that I never got 6000cps - my eyeballs would have dropped on the
>: floor! You did say 14.4 in your message, which is what I have. Most
>: people here have reported approx. 1800cps, which is what I remember.
>: Tell me more.
>
>You read correctly. Thats the best I've ever had, although 3000 or so is
>more common. You must realize that generally the files that xfer at that
>cps are very loosely typed ASCII text. If you're keen to see the cps rate
>on your comms program go bonkers like that, try the index file from
>umich. That is the one that gave me 6000 cps (5982 to be precise, looking
>at my CoNnect log file)...
>
>L8R
>

Using CoNnect I have also attained the dizzy height of 6000cps but
this was downloading from a BBS, both myself and the BBS were using
Falcons and 28800 modems.
I presume if you are using CoNnect then, Chris, you are making a
direct phone connection rather than going the Internet.
For downloading news and ftp'ing through the 'Net I have never topped
3500 cps, usually around 2000 for news.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

5388. Re: BadMood

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <827852412_OASIS_@rjelwell.demon.co.uk>
Source record: 148441

In article <827751440_OASIS_@ritter.demon.co.uk>
david@ritter.demon.co.uk (david knight) said:-

{snipped}
>
>Has anyone else not been able to get Badmood 2.xx to work?
>When I try to load any wad file it just says missing pname! Help please.
>
>David
>

I had BadMood v1.9a and to save disk space I used a small WAD file
(~90k). I now have BadMood v2.03a and it would not use the 90k WAD.
It gave the missing pname error.
So I got the full 10Mb Doom WAD which works just fine.
Perhaps I will try the Doom2 WAD sometime.

At full screen BadMood v2.03a gives 4-7 fps which doesn't feel to
slow for just walking round. For playing properly it would be too
slow.
Hopefully Doug can add the collision detection, monsters and weapons.
The extra stuff shouldn't add much CPU load.
Keep at it Doug.

In another posting in this thread someone said that Doom on the Jag
was running at a resolution of 160*100. I am prepared to believe
this is correct but I am surprised, it is more likely to be 320*200.
In an interview with the developers I remember reading they stated
that they thought the Jag was about as powerful as a 486DX2-66 PC.
The PC I have played Doom on was of this spec and is more than
capable of running at 320*200. And the pics of JagDoom I have seen
look to be 320*200. Any extra blockiness in JagDoom will be due to
the lower resolution of the texture maps.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

5389. Re: Atari Falcon at 80 mHz! That is a fast bird!

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <827852996_OASIS_@rjelwell.demon.co.uk>
Source record: 148442

In article <4j1smq$qgm@orm.southern.co.nz>
chriswil@southern.co.nz (Chris Wilkinson) said:-

>Gudday...
>
>afn14016@freenet.ufl.edu wrote:
>: I friends I just read about a new soon to come board for the Flaocn
>: That is Falcon 030 that will speed it to 80 mHz!
>: ST Format tells that it is coming.
>: Would you imagine Logic audio/Apex/Expose running at this speeds?
>
>Jeepers!! I wonder if it uses a 68040 at 40MHz bus/ 80MHz CPU clock
>rates. That's the quickest I've seen 680x0 running at (Mac Quadra 840AV
>does that maybe?). Or is it a 68060 at 80 MHz?
>
>Speculative stuff huh? Lets hope not...
>
>Chris W.
>/|\
>

This board is OXO CENTurbo 2, as mentioned in the STF report on the
Paris Atari Show. It would appear to very similar the FX board.
The 80MHz seems to a speed enhanced 030 rather than an 040 or 060.

STF gives a Web site for OXO Concept as http://www.oxo.ch/

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

5390. Re: Connecting a PC mouse to Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <827853452_OASIS_@rjelwell.demon.co.uk>
Source record: 148443

In article <DooI1D.9F0@tron.bwi.wec.com>
mcandrew.d.w@nort.bwi.wec.com (Daniel W McAndrew) said:-

>
>Has anyone looked into being able to transform a Glidepoint for use with
>the Atari?? (This is a device which has no moving parts other than your
>finger to move the mouse cursor.)
>
Seeing as this is a standard PC device it could be used with an
Atari through the serial port with a suitable driver.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

5391. F.S. in UK . Atari 1040 STE

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: adrian@adsil.demon.co.uk
Message-ID: <827795740.5588@adsil.demon.co.uk>
Source record: 148444

For Sale in UK

ATARI 1040 STE . Mouse. Built in MIDI in/out. 150 ukp
4 MEG RAM fitted 65 ukp
ATARI SM124 Hi res Monitor 80 ukp
Additional 3.5 Floppy Disk Drive 25 ukp

All home use only. All perfect working.

Email: adrian@adsil.demon.co.uk
Adrian Sills

5392. Re: UNIX for GEM?

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <827796718.7546@grasper.demon.co.uk>
Source record: 148445

> >Hello, I am a MagiCMac user trying to break into the fun world of UNIX, the
> >ports of UNIX to Mac are old and only work on old 030's or they cost $500,
> >is there a version of FreeBSD or Linux wich is GEM compliant which could
> >give me accses to Berkley UNIX or even X-Windows?
> >Please email me,

> No version of Unix is GEM compliant since Unix is a totally separate OS
> from TOS/GEM. I know that the Linux for the Atari is exactly the
> same as the Amiga and Mac version. You should stick with the Mac version
> of Linux. It should support '40s and there is also supposed to
> be a PowerPC version of Linux

There is no Mac Version of Linux !!! There will/maybe a ppc version but given
apples general approach to dna's I can see it being a LOT of fun :-)

--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk

5393. Re: Systems Solutions

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <827796706.7527@grasper.demon.co.uk>
Source record: 148446

On 21 Mar 1996 18:04:58 GMT ,Twas none other than Phil Davey who did state ....
> In article AD6FB42996682AC5@support.tachyon.co.uk, frank@support.tachyon.co.uk (Frank Charlton) writes:
> >In article <826835784_OASIS_NEWS@nest.demon.co.uk>,
> >dbrewood@nest.demon.co.uk (Daron Brewood) wrote:
> >>ssolutions@cix.compulink.co.uk
> >
> >And http://www.ssolutions.com/ as well.

> Is it just me or does nobody at System Solutions ever answer e-mail or pick up
> the phone?

its just you :-) I receive both ..

--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk

5394. HD-utilities

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <10892_hsideras@mettav.demon.co.uk>
Source record: 148447

Hi Par,

y>
y> Where can I get a _good_ harddisk formatter (there must be a better one
y> than HDX...). A replacement for AHDI might be nice to...

The only other one available here in the UK is ICDFMT, but (yet again) I
wonder why you need one. All hard disks have been supplied ready formatted
for many years. All you need is partitioning software as supplied with ICD,
HDDriver etc.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5395. Re: SAC Expo 96

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <4j795n$k9u@mark.ucdavis.edu>
Source record: 148448

Mark Fassett (mark_fassett@intuit.com) wrote:
:
: Anyway, I would appreciate a short summary from you and any other people
: who were there.

Sorry you missed the show. It was a nice one, but it does seem to be winding down a bit as the years go on. Still, attendance was about 300 and, as STAR has finessed the show to the point that it costs next to nothing to put, as long as there is any interest on the part of vendors, I suspect the show will continue.

As for who came, wouldn't you know it, I can't find my show program. To make things worse, I am not much of a music buff and so probably am not the best one to ask about that sort of thing. But vendors included (off the top of my head): dealers such as Computer Direct, Toad, Systems for Tomorrow, B&C Computers, and STeve's Computer Technology. Software vendors included Homa Systems House, Application & Design, Gribnif, and Oregon Research. Atari Classics and ST Informer were there, and Wizztronics was there (they showed a nice Falcon accelerator that speeds the CPU, bus, DSP, etc up to 50MHz, I guess the add-on actually replaces the CPU?).

No earth shattering deals, just the usual 10% or so below cost "show specials." Systems for Tomorrow had some $40 single speed CD Roms that were popular (for $70 get the unit itself, cable, extenDOS driver, and one CD).

Two local Internet Service Providers were there selling connections and giving away pre-configured copies of the STiK Internet Connectivity Package that a local user group (Yolo Atari Club) put together. YAC was there too, flogging their disks and memberships, STAR was there, and other user groups including ABACUS (from San Francisco), A-BUG (from Idaho), and others (I wish I had more time to visit them so I could tell you about them).

I know this is an incomplete show report, maybe others can fill out the blank spaces.

--
....
: \|/ ____ \|/ : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 :
: @~/ ,. \~@ : E&PS_PA -- Internship & Career Center -- UC Davis :
: /_(__/)_\ :-- 271 Voorhies Hall -- http://128.120.110.171/ --:
: __U_/ :These are my opinions; you want some, get your own.:
"""

5396. Re: Atari on Mac ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Mar25.234745.53594@cobra.uni.edu>
Source record: 148449

In article <4j67dj$p0q@preeda.internex.net.au>, johnmoon@connexus.apana.org.au (John Moon) writes:
> PETER SINCLAIR-DAY (sinclap2954@cobra.uni.edu) wrote:
> ^^^

5397. Terminal program for the ST wanted

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <10905_ashort@mettav.demon.co.uk>
Source record: 148450

ttown@luna.cas.usf.edu was caught by the fuzz while on the bus with All ...

t> Subject says it all, if you have a terminal program for sale please
t> email me with your asking price and its features. Thanks.

Why don't you grab a PD terminal program like FizzDizz or Teddyterm?? Both these programs are as good (some say better!) then their commericial counterparts.

Try:

micros.hensa.ac.uk/micros/atari/tos/p/p013/
07/11/94 ---- TEDDY-TERM 2.14 Comms Terminal program (E)

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5398. FS: (USA) 3-24-96

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: danbrown@ior.com
Message-ID: <4j5cd1$e78@express.ior.com>
Source record: 148451

F O R S A L E

* 1040STf *

720K Internal Drive
TOS 1.4 ("Rainbow TOS")
2.5mb RAM (Upgradable to 4mb)
Z-Keys
IBM (External) Keyboard included!
Tweety Board!! (For "Stereo" sound)
Original Box
Power cable
Z-Keys Documentation
Great Condition!!
NOTE: This computer has the nicest, CLEANEST upgrades to it that I
have ever seen.
***** For like $20 (If I have the chips straight) this can be upgraded to
4mb!! Threw B & C CompuerVision.

Asking $200 + shipping

* Futures Systems 3.5" floppy drive model GTS-100 *

External double sided drive
Power Supply
Full black case
Good Condition
LED display
These types of drives work exellently!!
Asking $50 + Shipping

** OR ** OR ** OR ** OR ** OR ** OR ** OR ** OR ** OR ** OR ** OR **

If you buy both items... I'll throw in (FOR FREE) at your discretion:

* Magazines *

(10) Current Notes Magazines

* Chips *

PAL chip. Came out of the Mega Ste, still works! (Replaced it, even
thought I didn't need to. Didn't know that at the time. So I have a spare
here) And this one will support the high density drive!
Number is: C301901-002.

Floppy Drive Controller Chip. Still works! Just upgraded to the AJAX
chip, so I don't need this one! The number is: WD1772-PH

Tos 2.05. Works great. Just upgraded the Mega STe to TOS 2.06!
TOS 2.05 will work in an STe!

* Joysticks *

(6) Misc Joysticks

* Covers *

Covers for an atari Monitor, 520ST, and the external atari floppy drive. In new condition, except for the monitor cover.

If you have any questions, or your interested in one of the items listed above, PLEASE Email me! If you respond here, PLEASE keep the same title so that I can easily find it.... Thank you!

Internet: danbrown@on-ramp.ior.com
Voice # : (509) 326-1128 (anytime)

Thanks for your time!

Dan Brown

5399. FS: 3-24-96 (USA)

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: danbrown@ior.com
Message-ID: <4j5dd2$fgp@express.ior.com>
Source record: 148452

F O R S A L E

* 1040STf *

720K Internal Drive
TOS 1.4 ("Rainbow TOS")
2.5mb RAM (Upgradable to 4mb)
Z-Keys
IBM (External) Keyboard included!
Tweety Board!! (For "Stereo" sound)
Original Box
Power cable
Z-Keys Documentation
Great Condition!!
NOTE: This computer has the nicest, CLEANEST upgrades to it that I
have ever seen.
***** For $20 (If I have the chips straight) this can be upgraded to
4mb, threw B & C ComputerVisions.

Asking $200 + shipping

* Futures Systems 3.5" floppy drive model GTS-100 *

External double sided drive
Power Supply
Full black case
Good Condition
LED display
These types of drives work exellently!!
Asking $50 + Shipping

** OR ** OR ** OR ** OR ** OR ** OR ** OR ** OR ** OR ** OR ** OR **

If you buy both items... I'll throw in (FOR FREE) at your discretion:

* Magazines *

(10) Current Notes Magazines

* Chips *

PAL chip. Came out of the Mega Ste, still works! (Replaced it, even
thought I didn't need to. Didn't know that at the time. So I have a spare
here) And this one will support the high density drive!
Number is: C301901-002.

Floppy Drive Controller Chip. Still works! Just upgraded to the AJAX
chip, so I don't need this one! The number is: WD1772-PH

Tos 2.05. Works great. Just upgraded the Mega STe to TOS 2.06!
TOS 2.05 will work in an STe!

* Joysticks *

(6) Misc Joysticks

* Covers *

Covers for an atari Monitor, 520ST, and the external atari floppy drive. In new condition, except for the monitor cover.

If you have any questions, or your interested in one of the items listed above, PLEASE Email me! If you respond here, PLEASE keep the same title so that I can easily find it.... Thank you!

Internet: danbrown@on-ramp.ior.com
Voice # : (509) 326-1128 (anytime)

Thanks for your time!

Dan Brown

5400. Re: KIVI (was: Re: QWK-supporting offline-readers)

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960325135324118 43@muskrat.com>
Source record: 148453

I D/Led a copy of it and could never get it to work, so I use Mountian
QWk reader and have never had troubles with it.

5401. Re: KIVI (was: Re: QWK-supporting offline-readers)

Newsgroup: comp.sys.atari.st
Date: 1996-03-25 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <GCZWCAAFUP@cabal.shnet.org>
Source record: 148454

In <4j0fjk$dha@news1.io.org> Mike Harrison wrote:
>Thorsten Guenther (guenther@cabal.shnet.org) wrote:
>: In <826223856_OASIS_@spirit.demon.co.uk> David Greenhough wrote:
>: >The qwk system I personally prefer (and use) with BBSs is KIVI QWK.
>
>: KIVI QWK is the only _clean_ QWK software a German guy in Scotland was
>: able to find. All other software was buggy or contained stupid code that
>: made it incompatible with e.g. graphic cards or MultiTOS.
>
>Kivi is excellent, a robust piece of software. But please register
>your copy if you use it; the shareware fee is very modest.

Sorry, I don't have the need to use it ATM. In Germany MausTausch is
standard for Atari BBSes.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
----ï¿½=ae--ï¿½=oe--ï¿½=ue--ï¿½=Ae--ï¿½=Oe--ï¿½=Ue--ï¿½=sz---- /
\
)

5402. Re: NosShell Help wanted

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: setup@swampdog.demon.co.uk
Message-ID: <827907356_OASIS_@swampdog.demon.co.uk>
Source record: 148209

In article <827780238_OASIS_@swoon.demon.co.uk>
tone@swoon.demon.co.uk (Tony Gilbert) said:-

>Can any one tell me how to set up Nosshell. I did what it said in the
>very tiny Readme file but after I've logged on with stik I run Oasis
>and then log on with that to the Internet but nothing seems to happen.

Sounds like a bit of confusion :-)

Nos does the online part - Oasis does the offline GEM part or Snews
does the offline CLI part. You choose either Snews or Oasis - both
come with NOS.PRG which is Nos.

STiK does the same as Nos but for the likes of Cab, IRC, AntMail,
MG-FTP etc. So, as far as anything to do with Nos, Snews, or Oasis,
forget about STiK and anything to do with WWWxxx and vice-versa.

So which are you trying to do? Then we can help!

--

Guy Harrison

guy@swampdog.demon.co.uk

5403. Re: BadMood

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: pcastell@ifhamy.insa-lyon.fr
Message-ID: <4j5g0u$h77@tempo.univ-lyon1.fr>
Source record: 148210

phil4@phil4.demon.co.uk (Phil Hough) wrote:

>This ones gonna sound like me being way too lazy, but:

>Can someone tell me when there is a DoomClone, that loads the doom
>standard WAD and PWAD files, for the falcon, that runs in nice
>ammounts of detail and colour with all the texture mapping and stuff,
>at >12.5fps on a standard falcon ???

>I did get Badmood ~1.8/1.9, but it seems to run at about only 2-5fps,
>which is a bit slow !! I di join the mailing list for Badmood, but
>ended up in one week with abotu 150emails !!! far too many to cope
>with !!!

>Any suggestions ??

>ATb.

>__

>Phil H

>--------
>email: phil4@phil4.demon.co.uk
>PGP 2.6.3i Key Availabe On Request.
>***
>* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
>* creators of STF PD Game of the month, V V R R C *
>* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
>* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
>* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
>***

The actual version is 2.05 and used only IWADs (from DOOM, DOOM2 and
HERETIC)
It uses the embedded textures and display between 5 and 7 frames per
secondes (don't ask too much for the instance)

You can find it in : http://rand.thn.htu.se/cgi-bin/buildpage?bad_mood

Philippe CASTELLA

5404. Re: BadMood

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: pcastell@ifhamy.insa-lyon.fr
Message-ID: <4j5g9a$h77@tempo.univ-lyon1.fr>
Source record: 148211

david@ritter.demon.co.uk (david knight) wrote:

> In article <827615564_OASIS_@phil4.demon.co.uk>
> phil4@phil4.demon.co.uk (Phil Hough) said:-

>>This ones gonna sound like me being way too lazy, but:
>>
>>Can someone tell me when there is a DoomClone, that loads the doom
>>standard WAD and PWAD files, for the falcon, that runs in nice
>>ammounts of detail and colour with all the texture mapping and stuff,
>>at >12.5fps on a standard falcon ???
>>
>>I did get Badmood ~1.8/1.9, but it seems to run at about only 2-5fps,
>>which is a bit slow !! I di join the mailing list for Badmood, but
>>ended up in one week with abotu 150emails !!! far too many to cope
>>with !!!
>>
>>Any suggestions ??

>It sounds to me like you are trying to run it in full screen mode
>Press '-' to make the screen smaller and you should get a pretty good fps

>Has anyone else not been able to get Badmood 2.xx to work?
>When I try to load any wad file it just says missing pname! Help please.

>David

It's normal coz badmood 2.xx uses only IWADs from original games coz
it takes the textures in it.
The wads you use must be PWADs which don't contain all the data
(texture, sprites, colors....) I think IWADs exists in public domain
but I don't know where...
Philippe CASTELLA

5405. FS (UK): Atari 1040 STF with 4MB RAM

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.827846261@gen-off-3>
Source record: 148212
Cross-posted to: comp.sys.atari.st,uk.adverts.computer

Titles says it all really. £125 if you collect from Reading,
£130 if I need to post it.

```
Feel free to Email for further info, or telephone 0973 795327

--
Home page http://www.compulink.co.uk/~ktl/hoagy.html
Alternate Email hoagy@cix.compulink.co.uk or phone 0973 795327

================================================================================
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
================================================================================
```

5406. Symposium 96 Invitation Demo

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: paan0011@rz03.FH-Karlsruhe.DE
Message-ID: <4j8snu$e40@nz12>
Source record: 148213

I have just uploaded the invitation demo for the Symposium 96 party.
You can find it at the following places:

ftp.uni-kl.de pub/atari/incoming
http://www.fh-karlsruhe.de/~paan0011/sym96inv.zip

Bye,

Andreas Pataki

--
+---+
| Andreas Pataki - E-Mail: paan0011@fh-karlsruhe.de |
| New Trend Homepage: http://www.fh-karlsruhe.de/~paan0011 |
| Atari Falcon, Atari Jaguar, PC |
+---+

5407. Which version of Diskcopy works with Mac emulation

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: sobek@irit.fr
Message-ID: <SOBEK.96Mar26174146@curie.irit.fr>
Source record: 148214
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st,fr.comp.sys.atari,comp.sys.mac.misc

I would like to use Diskcopy under Spectre GCR emulating a Machintosh
with System 6.0.7. Is it at all possible? Or is there another way to
decode and install Mac Image files?

Thanks in advance,

Dr. Ralph P. Sobek Disclaimer: The above ruminations are my own.
Ralph.Sobek@irit.fr Addresses are ordered by importance.
sobek@irit.fr If all else fails, try:
newsmaster@irit.fr, postmaster@irit.fr sobek@eclair.eecs.berkeley.edu
IRIT / 118, route de Narbonne / 31062 Toulouse Cedex / France
Telephone: (+33)61-55-86-18 FAX:(+33)61-55-62-58 http//www.cerfacs.fr/~ralph/
==========
Got a Sun IPC lap clone w/1.05 GB! Got a Mega 4STfm with TOS 2.06, floptical!

5408. Jim Allen of FastTech????

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: jnorton@ra
Message-ID: <4j7sg8$b0j@thoth.nilenet.com>
Source record: 148215

Does anyone know how to contact Mr. Allen? Is he still building his turbo boards? I would really like to talk with hime. Anyone have an e-mail address for him? Thanks...

5409. Re: Atari World

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: greeny@spirit.demon.co.uk
Message-ID: <827887832_OASIS_@spirit.demon.co.uk>
Source record: 148216

In article <827855042_OASIS_@parrett.fast.co.za>
tparrett@parrett.fast.co.za (Ted Parrett) said:-

>The bad news is that he said the publishers of AW have called in
>the Receivers and that this placed doubt on the future of AW. Has anyone any
>further info on this

Here's a copy of what Joe Connor replied to me.

Hi David,

DG> I've just read on the net that Compo and along with it Atari World
DG> have closed. Source of info Xav. What's going on Kev? Tell us its
DG> just Xav's joke please.

>Compo and Specialist Magazines Ltd have gone into receivership.

Where does this leave Compo supported software?

>Karl Brandt is heading a 'consortium' designed to buy the title Atari World
>from Specialist Magazines Ltd. We'll probably know on Monday whether this
>goes ahead. If it does then AW Issue 12 will be printed and sent to all
>existing subscribers as a freebie and invitation to get involved as
>'shareholders' and/or subscribers of the newly formed magazine.
>As far as possible the new mag intends to use existing writers and retain the
>same look and feel BUT go bi-monthly which offers certin advantages along
>with the obvious disadvatage. Everything is open for debate amongst the
>shareholders of the new magazine, if launched, and will be discussed if and
>when the project gets off the ground.
>Sadly existing subscriptions are a debt of Specialist Magazines Ltd and is not
>something any new magazine and can afford to take on board :-(
>If you feel hard done by consider the writers who collectively are owed over
>�15,000, of which mine counts for around �2,500!

Makes my lost direct debit look a bit paltry :(

>Apart from Karl Brandt other interested parties are considering their next
>move so an interesting week to wait and watch events unfold...

>CIX members have been asked to take part in a straw poll to gauge the response
>to the 'shareholder' concept and have been invited to pledge any amount from
>�10 up to �40,000 :-)

>Regards

>Joe

So there is some hope.

I'm prepared to go with the shareholder idea provided costs are
reasonable.

Any other takers?

Dave G

--

---
greeny@spirit.demon.co.uk

5410. Re: Pagestream and Printers

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: jnorton@ra
Message-ID: <4j7dj6$6sc@thoth.nilenet.com>
Source record: 148217

Michael Olin (molin@cxc1.cl.msu.edu) wrote:

: I recently did my own survey/testing to decide which of the above printers
: I would purchase. As a result, I ended up posting the drivers to Epson
: and HP 660C to atari.archive... (For what it's worth, I opted for the
: Epson and am thrilled to pieces with it, although I wish it were faster!)

I just got an Epson Stylus Color II and I think that it is just great! I
am happily printing!

5411. Can Mint Run without Minix?

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <4j7i4c$d0j@Einstein.ebicom.net>
Source record: 148218

Aloha,
Can MINT be set up to run without a minix partition?
I'd like to try using Mint, and the PPP sockets that go with it
to run CAB. I'm short on Disk space however...and would rather not
be forced to dedicate 15 meg of HD space just to run a PPP link.
I'd like to set a Mint based environment that will load up
the PPP stuff, dial/log in, and open Geneva and NeoDesk as the shell.
Can this be done? Does the Mint CAB.OVL require minix, or will
it do a numbered cache like the STik overlay?

Thanx,
Brian

5412. Re: IRC with CAB...

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: MAtkinso@mettav.demon.co.uk
Message-ID: <10945_MAtkinso@mettav.demon.co.uk>
Source record: 148219

I broke from quaffing vodka to reply to this missive from tderrick@acpu.com.
t> Oops, sorry. Maalox is a brand name for milk of magnesia with some
t> other stuff for upset stomach. I infer from your question that it is
t> not sold in nz. We Americanos are a provincial lot, and forget that
t> our commercial empire is not worldwide. I chose to respond to his
t> question publicly since 1) others may not know what Maalox is; and
t> 2) my email may still be messed up.

Maalox eh, I've seen a lot of that stuff.... The company I work for makes
it.... ;')

Mark.

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5413. Germany,Help,Junior Prommer.

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: Gudjon Gudjonsson <gudjong@treknet.is>
Message-ID: <4j7j03$eoh@news.treknet.is>
Source record: 148220

Hi there you German friend's.

I was wondering if someone of you Atari owners could help me. The thing is that few years back I was a owner of an Atari ST computer and owned a EPROM programmer form a German company called MAXON the name of the programmer is JUNIOR PROMMER. Now I miss using it desperately because it is an outstanding programmer for EPROM's and the Atari software was very good.

Now what I want to ask you is do you know if this piece of hardware could be used with either a DOS/windows machine or a Apple MAC.

I think at the time this was marketed for few other computer brands.

Please respond to my Email address if somebody knows or have solved this problem.

It almost seem worth buying an Atari for this.

With Thanks In Advance:

Gudjon Gudjonsson
ICELAND,

gudjong@treknet.is

5414. FZDT quest

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <3197cc$142e27.a3@goldengate>
Source record: 148221

I've been having a bit of trouble with FZDT crashing on me while reading long lists (such as FTP site directories etc). Today, while using a da calculator, I came across the "memory" menu and the release extra memory option (.947M). Could this be the problem?
I've never noticed this before as I don't often call accessories while using FZDT.
I released the memory and the selection was "greyed" out. But if I go back to the use accesories option, it's again selectable. any advice?
thanks in Advance....

5415. Re: Cannot get BIGDOS to Work

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: ujo7@rzstud1.rz.uni-karlsruhe.de
Message-ID: <4j9iee$j4f@nz12>
Source record: 148222
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Gerry O'Rourke (gigxr01@nt.com) wrote:
: According to the docs, it should increase the number of partitions to 30.

: I assumed this means I can have more than the standard 14 hard drive
: partitions, but when I tried this, I still canot access anything above
: 'P'.

: Disk driver is AHDI 6061 (patched with the included .BDF file).

: I could not access partitions abobe 'P'.

AHDI cannot access more than 14 partitions. With my patch it is possible to
access MS-DOS partitions bigger than 32 Mbyte. But no drives above P:!
For partitions above P: you need a hard disk driver with XHDI. And the driver
must support XH_DOSLIMITS()!

The only ones I know are:
CBHD >= 4.51
HDDRIVER >= 4.50
ftp://acp5.chemie.uni-kl.de/pub/atari/hddriver46_demo.zip

There are links on my WWW page.

For RAM disks above P: no hard disk driver is needed. ;-)

: One possible problem is that BIGDOS only works with GEM/MS-DOS partitions
: & my last two (would be Q & R when un-hid) are Minix partitions.

The original GEMDOS shows a "full" drive for a minix partition. Big-DOS
ignores them and you cannot open a directory window for a minix partition
on your desktop.

: Does anybody have BIGDOS working ?

Shure. Every day. :-)

--

Tschues, Rainer

Mit Big-DOS sind grosse MS-DOS-Partitionen auch fuer Ataris kein Problem.
http://www.uni-karlsruhe.de/~Rainer.Seitel/bigdos.html

5416. Looking for info NEW Ease

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: zan660@usa.pipeline.com
Message-ID: <4j7qfe$itj@news1.h1.usa.pipeline.com>
Source record: 148223

Does anyone have any new information on the new Ease, does it provide
better preemtive multitasking? Better Icon support? Better anything (more
for MagiCMac users!!!!!!)
Zan
Email me

5417. WTB:NVDI,Stalker3,MIDISpy,Speedo5upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: a.nemchick@genie.com
Message-ID: <4j7ubg$jd4@rock101.genie.net>
Source record: 148224

```
Looking to buy:

NVDI - NOVA version
Stalker 3
MIDI Spy
SpeedoGDOS upgrade 4.x to 5

I'll pay cash or trade withh
14.4k fax/modem
color and mono monitors
HD floppy disk drive in SF314 case

Email me at a.nemchick@genie.com

thanks,
Andrew
```

5418. Music made with CAF FS

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: unknown@unknown.account.com
Message-ID: <4j81of$na3@news.pacifier.com>
Source record: 148225

The following comments on two recent releases from Lifesaver Laboratories are from Issue #2 of "the five cent review" located at http://www.math.duke.edu/~priley/

On "terms & conditions":

"..... An evocative and effective offering from the often faceless crowd of ambient-electronic music....."

On "Under Blue Light":

"..... Michael Kelsey creates soundscapes very deftly using a minimum of materials; the effect is strangely affecting moods ..... Best "ambient" this issue! "

```
all of this music was done in my studio utilizing Cubase Audio and the Falcon with
synthesizers....

cassettes available from : michaelk@pacifier.com
```

5419. Re: Bible Concordance

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <4j82tm$8m3@madeline.INS.CWRU.Edu>
Source record: 148226

>These people used to publish and support a shareware Bible concordance
>for the Atari ST.
>
> SpiritWare
> Fifteenth Avenue Bible Church
> 15211 15th Avenue NE
> Seattle, WA 98155
>
>Does anyone know if they still do, or what the current product line is?
>

They probably still are developing products . . . Pastor Don Clifton
purchased a C compiler from me less than 9 months ago . . .

:)

--
Sanjay Parker
sxp17@po.cwru.edu

5420. Use for an STe

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: David Roussel <D.I.Roussel@shef.ac.uk>
Message-ID: <3158271C.68D3@shef.ac.uk>
Source record: 148227

I have a 2Mb STe which I haven't been using for a while. I tried setting
up
as a terminal for my linux box a while ago. But is there somehting
better I
can do with it. I don't really know what software is avialable on the st
these days. What are Magic and Mint, what do they do and would they need
a
hard drive? Could I use my Linux box over a serial link as an extra ST
disk?

I've been looking for a better terminal emulator. But ultimatlely an ST
is
better that jsut a dumb terminal. Could I use it as an X terminal?

Thanks++

Dave

5421. Re: Hawk 030 Prototype was at Sacramento!

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: a50146w8@awinc.com
Message-ID: <827893964_OASIS_@awinc.com>
Source record: 148228

In article <DosFI8.49D@ridgecrest.ca.us>
Michael Grove <mgrove@owens.ridgecrest.ca.us> said:-

>Steve Cohen was at the Sacramento Atari Show (thank's guys for
>the fantastic show!) with the Hawk 030 PCB. I got to touch it! :).
>Then I drooled all over my chin :) Just a little longer.
>
>Mike
>
>Hint: If you have not purchased a 14 meg card for your Falcon,
>don't do it. You won't need it with the Hawk. (But you could
>still use it, however, if you have one).
>

That was Wizztronics at the Sacremento show? What kind of memory does the Hawk
use then?

--

/\ 100% Atari/TOS Sales, Service, & Support
___/ ___ C-LAB Falcon/MGI Calamus Sales/Cubase Audio
\Pro-STar/
Computer 5-390 Carpathia Rd On-Line with
Services Winnipeg MB R3N 1Y4 A & W Internet (awinc)
\/ \/ CANADA all across Canada
204-781-9750 Bus Want to connect your
204-488-7183 Res Atari to the Net?
reg@awinc.com Email Ask me how!

5422. Re: Survey...

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <10937_Spencer@mettav.demon.co.uk>
Source record: 148229

Out of the ether, the following was mentioned by daveb@mbha.demon.co.uk...:

d> I have spoken to their customer services manage Ros Clifton today and
d> last week. A waste of effort. The reaction? Nobody's fault. Want to go
d> to BT dave?
d> Do what you think is right (!)
d>
d> These are cowboys in a competitive game. Mark my words guys, Demon is
d> going to
d> get massacred when the competition heats up. They're not good enough
d> at their
d> business to survive.
d>
d> So far as I am concerned these guys are a complete joke.
Lets be honest Dave. In this game like many others you get what you pay for.
Demon is cheap and BTNet is dearer.

Demon are snowed under because they have so many subscribers and because they
are so cheap then they have to keep costs down somewhere.

BTNet charge more for their service but because of this then they can supply
a more professional service!

Also BTNet are one of the big 4 (or is it 5?) internet backbone suppliers in
the UK, so other suppliers go through them for access.

So at the end of the day, are you serious about internet access and are you
willing to pay for the level of support required?

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5423. Falcon Compatable.

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <10941_hsideras@mettav.demon.co.uk>
Source record: 148230

Hi Alastair, hethethethetheth, pethethethethethetheth...

AS> Can someone please tell me if these work, or can be made to work on
AS> the Falcon?
AS>
>>> Fire and Ice - Highly Acclaimed Platformer - 10

Don't know

>>> Chaos Engine - The famous puzzle 'em up! - 10

No.

>>> Populous/Sim City - Two Of The Best God Games - 10

Populous 1, no. Populous 2, yes (with Backward). Sim City, yes (with
Backward).

This info is according to the Falcon Games list by Heiko Hartman.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5424. Re: Hard drive position

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <10943_hsideras@mettav.demon.co.uk>
Source record: 148231

Hi James,

b> Organization: Interlynx
b>
b> Katherine L Ellis <kellis@mtholyoke.edu> wrote:
>> I would like to fit my harddrives in a tower.
>> Can I put them verticaly in the tower or is it bad for the hard drives?
b>
b> YES! very bad!!! Unless the drive says that it can be run in vertical
b> operation... its bad!!!
b>
b> Drives by specs... usally can only be 51ut of Horizontal before they
b> say you could have problems...
b>
b> You might be able to run them and have none... but I would not risk it.

I believe vertical *is* ok. The 5 0.000000igure is what I remember too, but this
is fromeither the horizontal or vertical AIUI

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5425. Re: Q's about a new SCSI drive ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <10942_hsideras@mettav.demon.co.uk>
Source record: 148232

Hi Rich,

r> Organization: StarNet Communications, Inc
r>
>> phil4@phil4.demon.co.uk (Phil Hough) writes:
>> At the moment I have a TOS2.05 MegaSTE with an internal Seagate ST157N
>> 48Meg HDD...
>>
>> 3) I've heard about parity, will this be problem, and how can I change
>> it ??? I have no access to software other than AHDI, and no PCs
r>
r> Not postive on this but my understanding is that the MegaST Host
r> Adaptor does handle Parity correctly.

The Mega ST does, but Phil's Mega STe doesn't.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5426. Re: BlowUp FX Board

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4j9v9j$l8o@josie.abo.fi>
Source record: 148233

Chris Gray (cgra@btmaa.bel.alcatel.be) wrote:
:
: Now for the bad news. SysSol can't get CAF to run reliably at 36 MHz on
: my Falcon; after about 45 minutes it bombs out (bus error, I think) and
: they don't know why. As I write they are still looking at it, but I may
: have to be content with recording at 16 MHz and only being able to edit
: at 36 Mhz.
:
: Everything else works fine, the machine will read and write the hard
: disc all night, but CAF seems to have a problem.
:
: THere are of course several revisions of the Falcon motherboard: looks
: like the second batch to arrive in Belgium was not one of the better
: ones. :[

FX is a great board, but _VERY_ tough to tune-up... I repeat: *VERY*
difficult to fine-tune to work reliably in 36, or especially 40 MHz
modes. I don't know what S.S are doing, but in order to get my own
Falcon to run at 36 _at all_, I had to make two small wiring modifi-
cations to the so-called "clock patch", thus changing the internal
timings a little. Those wirings are _NOT_ described in the current
FX manual, but can be found in one of the README-files on the driver
disk!

I doubt the people at any service center have the time and patience
required to try all the possible hard- and software settings, so it
may well be that you'll have to tell them to try these wiring tricks,
or do the final tuning yourself.

No, it's not always that tricky with FX... Some motherboards, as you
said, just are better for FX - some are worse. Don't give up, though.
It's worth all the trouble, believe me =) !

:

Tommi (running at 36 MHz right now..)

5427. Re: BadMood

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: mk3114@bessel.tutech.fi
Message-ID: <4j8c2s$o0l@ankka.csc.fi>
Source record: 148234

Chris Wilkinson (chriswil@southern.co.nz) wrote:
: Gudday There...

: david knight (david@ritter.demon.co.uk) wrote:
: :
: : Has anyone else not been able to get Badmood 2.xx to work?
: : When I try to load any wad file it just says missing pname! Help please.

: Bad Mood 2.xx needs an IWAD file to work. I can bet ma bottom dollar that
: the WAD files you're chuckin at it are PWAD files. Chuck the WAD file
: into a text editor (such as EvereST) and you will see that the first four
: characters in the file spell "PWAD". If they spell "IWAD" then it should
: work. If it is a Doom][WAD, double click bm205a.ttp and into the
: parameters box type '<filename>.wad map01'. That should load map01 of the
: WAD file. For a heretic WAD type '<filename>.wad e1m1' and that should
: load episode 1 mission 1 into BM.

You can also use drag and drop to load IWAD's. It's a lot easier
altough you cant skip to ie. mission 9.

Mikko

--

____
Mikko Karilainen
* Email: mk3114@bessel.tutech.fi *
* URL: http://www.tutech.fi/~mk3114 *
^^

5428. Re: USING DOS DISKS IN AN STE

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960326034104.1127B-100000@mhc.mtholyoke.edu>
Source record: 148235

Hi you just have to format the disk on the ste, the regular way and
put your disk in the pc to copy them on the disk. And the Ste could
read the Text file, (the text need to be an Ascii file)
That's all.

On 17 Mar 1996, Mark J. Anthony wrote:

> Date: 17 MAR 1996 22:39:05 GMT
> From: Mark J. Anthony <ae490@ccn.cs.dal.ca>
> Newgroups: comp.sys.atari.st
> Subject: USING DOS DISKS IN AN STE
>
> I am wondering if anyone can help me with this: I have some disks that
> run on a DOS computer and would like to read the text on them with my
> Atari STE computer. Is this possible? If so, any info on how to go about
> doing it would be VERY appreciated!!! Thank you:-))
>
>
>
> --
> ------/|---
> -----|-|---------------- MARK ANTHONY ---------------|\--------
> ----O-O------ E-MAIL ADDRESS: ae490@cfn.cs.dal.ca ---|-|-------
> -------------------- DARTMOUTH, NOVA SCOTIA --------O-O--------
> --
>
>
>

5429. Re: Survey...

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: Dave B <daveb@mbha.demon.co.uk>
Message-ID: <827829858snz@mbha.demon.co.uk>
Source record: 148236

In article <10937_Spencer@mettav.demon.co.uk>
Spencer@mettav.demon.co.uk "Spencer Davies" writes:

] Out of the ether, the following was mentioned by daveb@mbha.demon.co.uk...:

] Lets be honest Dave. In this game like many others you get what you pay for.
] Demon is cheap and BTNet is dearer.
]
] Demon are snowed under because they have so many subscribers and because they
] are so cheap then they have to keep costs down somewhere.
]
] BTNet charge more for their service but because of this then they can supply
] a more professional service!
]
] Also BTNet are one of the big 4 (or is it 5?) internet backbone suppliers in
] the UK, so other suppliers go through them for access.
]
] So at the end of the day, are you serious about internet access and are you
] willing to pay for the level of support required?

Yes and yes. I've already given these clowns the sack, and they are just
serving out their notice. What a joke.

Whilst I appreciate your comments, when I signed up for Demon, I don't
remember anyone saying that the service might be crap but what the hell - it's
cheap. I remember them saying the service was good - which it isn't.

If I buy a car at a bargain price, I still expect it to go. if I buy internet
access at a bargain price, I expect to get access to ftp, usenews and email.
Simple really n'est ce pas?

Anyway. As I said, I've already given the buggers their marching orders and
they have agreed to refund me back to the beginning of March as acknowledgement
of their absence of service.

Now. I am almost ready to sign with Pipex so I can get a web page up. I think
I will ask for references from users though, anyone out there care to vouch
for them? Does Oasis work with Pipex
--
Dave B
---
daveb@mbha.demon.co.uk

5430. STOS Wanted

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: Marc Wiselius <marcwise@dds.nl>
Message-ID: <3157E256.7723@dds.nl>
Source record: 148237

Hello, Ladies & Gentlemen,
I'm living in the Netherlands and it's very hard finding anu software for the Atari ST. Currently I'm desperately searching for a copy of STOS and I can't get it anywhere here. So I'm asking you if:
1. you can spare me a copy;
2. you know of a company (preferably in Holland) where I can get STOS).

The British Magazine ST Format gave a copy away a long time ago but they haven't repeated this feat yet. Can anyone help me?
My email is marcwise@dds.nl

Thank you kindly for taking the time to read this article.

Marc

5431. check

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: tbensous@eintr.essi.fr
Message-ID: <4j8r06$c7e@news-srv.essi.fr>
Source record: 148238

sorry


```
+-------------------------+-----------------------------------------------+
| Thierry Bensoussan | First-year student at ESSI |
| 15 rue Guiglia | Ecole Superieure en Sciences Informatiques |
| Palais Rameau | Sophia-Antipolis (France) |
| 06000 Nice |-----------------------------------------------|
| France | Atari Falcon owner !!! |
+-------------------------+ Yes, such a stange guy exists !!! |
| Email: tbensous@essi.fr | Code demos, and keep cool... ;-) |
+-------------------------+-----------------------------------------------+
```

5432. Re: Connect VGA to ST

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: a50146w8@awinc.com
Message-ID: <827959838_OASIS_@awinc.com>
Source record: 148239

In article <4j945e$oln@freenet-news.carleton.ca>
cj439@FreeNet.Carleton.CA (Robert Wills) said:-

>> Why go through all that work when you can order an Atari-->VGA cable (with ST
>> from Best Electronics in San Jose California USA at 408-243-6950 About $50
>> U.S.
>>
>> Tell Brad Koda I sent you...
>
>If that's the cable for an SC1435, they're actually a bit less than that;
>I bought one from Best for about $40 CDN, including shipping!
>Perhaps one of the few cases in which the surprise is positive...unless
>I'm wrong about which cable you mean.
>

Actually, I saw the cable at the Atari Canadian Exhibition in Toronto 1 year
ago. It was to connect a VGA (not the RGB SC1435) or SVGA monitor to any Atari.
Very handy, I thought but I didn't buy one at the time and have regretted it
since.

--

/\ 100% Atari/TOS Sales, Service, & Support
___/ ___ C-LAB Falcon/MGI Calamus Sales/Cubase Audio
\Pro-STar/
Computer 5-390 Carpathia Rd On-Line with
Services Winnipeg MB R3N 1Y4 A & W Internet (awinc)
\/ \/ CANADA all across Canada
204-781-9750 Bus Want to connect your
204-488-7183 Res Atari to the Net?
reg@awinc.com Email Ask me how!

5433. re: new cab!!! and oasis!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: cgra@btmaa.bel.alcatel.be
Message-ID: <4j8q8u$8k2@btmpjg.god.bel.alcatel.be>
Source record: 148240

In article <827671556_OASIS_@martinr.hookup.net>, martinr@martinr.hookup.net (Rick Martin) writes:

--
> Boy you people in Europe sure
> are a touchy lot compared to us in North America .

ROTFL

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102

5434. REPOST - TT computers and video cards for sale

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: sirsmedley@delphi.com
Message-ID: <JXOpN9J.sirsmedley@delphi.com>
Source record: 148241

FOR SALE - Two Atari TT030 computers

Both have:
4 megs ST RAM
TOS 3.06
720K floppy drives
modified parallel port driver hardware
(for longer transmission distance)

One machine is full US spec, and has a 60 meg hard drive.
The motherboard is revision H, for those who care.

The other is UK spec (UK ROMS & heyboard) with a US power supply.
It has a 120 meg hard drive. (I made sure this machine had the
larger hard drive to offset the minor inconveniance of the UK
keyboard.) The motherboard on this one is revision J.

Since both machines already have TOS 3.06, you only need an AJAX
chip to upgrade to 1.44 meg. (The drives are already 1.44!) I
never bothered to upgrade the floppy because I hardly ever use
floppies. BTW, Toad Computers has AJAX chips for $40.

PRICE - $450.00 each (including shipping in the "lower" 48 states)

I also have three AlberTT 1.2 video cards. They support one video
mode, 1024x768 with 16 colors, but it sure beats the TT medium
resolution of 640x480 with 16 colors! (You will need a monitor
that can support this resolution at a 48 Khz horizontal scan rate
to use this card.)

Price - $110.00 each (including shipping)

For one of the TT's and a video card, the price is $525.00,
including shipping.

Any questions? Contact me via e-mail at sirsmedley@delphi.com
or smedley@gte.net (I only check the Delphi address once or twice
a week, so for a faster response, write me at GTE.)

5435. Re: Connect VGA to ST

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4j945e$oln@freenet-news.carleton.ca>
Source record: 148242

```
>>|>
>>|> I am considering connect a VGA monitor to my ST (using high
>>|> resolution only). I guess I need "mono detect, mono, horz sync, vert sync"
>>|> and probably "audio in/out" from the monitor port of the ST. The problem
>>|> is what should I do with the "mono detect"? Any suggestion? Any help is
>>|> welcome.
>>I believe the 'mono-detect' pin is pulled-up in the Atari and so if it is left
>>unconnected outside the ST, then the ST assumes no hi-res monitor. Pulling this
>>signal to Ground will tell the ST that a hi-res monitor is connected and it will
>>switch to hi-res mode.
>>The horizontal scan-rate for VGA is different from the Atari hi-res scan-rate
>>so you may find that you can't sync-up correctly. I guess it depends on how
>>tolerant your VGA monitor is. The only way to find out is to try it.
>>Good Luck.
>
> Why go through all that work when you can order an Atari-->VGA cable (with ST
> from Best Electronics in San Jose California USA at 408-243-6950 About $50
> U.S.
>
> Tell Brad Koda I sent you...

If that's the cable for an SC1435, they're actually a bit less than that;
I bought one from Best for about $40 CDN, including shipping!
Perhaps one of the few cases in which the surprise is positive...unless
I'm wrong about which cable you mean.

> ___/ \___ C-LAB Falcon/MGI Calamus Sales/Cubase Audio
> \Pro-STar/
> Computer 5-390 Carpathia Rd
> Services Winnipeg MB R3N 1Y4
> \/ \/ CANADA
> 204-781-9750 Bus
> 204-488-7183 Res
> reg@awinc.com Email
Glad to know you're there, Reg! TOS is Boss!

--
Songshop Musical Productions / "Goodness gracious!
Box 266, Shawville, Quebec / It's the Duchess of Pontiac!"
J0X 2Y0 (819) 647-6022 / She sees through you.
```

5436. Re: Hawk 030 Prototype was at Sacramento!

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <Dovy6v.ouL@tron.bwi.wec.com>
Source record: 148243

I agree, we want specs! And prices! And how soon I can get one!

5437. Deiter Fiebelkorn

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: sven.bornemark@p56.dada.ct.se
Message-ID: <ftn_2.200.136.56$fidonet.org_3157d7d3_Sven.Bornemark@p56.dada.ct.se>
Source record: 148244

Hi Daron,

> Does anyone have a current email address for Deither Fiebelkorn, the
> GEM-View author?

I do, but I promised him not to spread it.

I'll forward this request of yours to him. He will probably contact you
shortly.

Best regards

-Sven-

5438. Anyone interested in making a killer SMF player for the Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: sven.bornemark@p56.dada.ct.se
Message-ID: <ftn_2.200.136.56$fidonet.org_3157dacb_Sven.Bornemark@p56.dada.ct.se>
Source record: 148245

Hej Sanjay,

> Let's make something that will blow the doors off of those PC sound
> cards. I'll provide original samples of instruments, and <you> will
> have the coding experience to make a nice GEM interface and underlying
> structure.

I've got no programming experience whatsoever, but I'm a MIDI musician since many years.

I cannot help you personally, but I'd recommend you to get in touch with Emil Johansson (d93ejo@t.hfb.se) and his partner David Steen. These guys are currently working on such a project, and I wish them the best of luck; it's *really* about time someone set free the real power of the Falcon!

Hopefully you can inspire eachother on this project. Let me know the rest of the story!

Best regards

-Sven-

5439. Re: CuBase

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: contacts@megabaud.fi
Message-ID: <4j9bmj$mp7@news.mdata.fi>
Source record: 148246

abbottt@ERE.UMontreal.CA (Abbott Timothy) wrote:

> David Foy said:

>> <You can ftp the latest versions for the atari from ftp.mcc.ac.uk
>> Look in the /pub/cubase directory.
>>I believe that the software here should work if you already have
>>a dongle from an older version.

> I couldn't locate this directory. Is it still at this ftp site.

The address to Atari updates is:

ftp://ftp.mcc.ac.uk/pub/music/cubase/UPDATES/Atari/

or

ftp://ftp.midifarm.com/midifarm/pub/steinberg/

and there's some stuff in:

ftp://ftp.steinberg-us.com/dist/atari/

Best Regards,

----Pekka Saarinen

(Cubase Audio XT 3.0 PC betatester)

Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)

AtariFalcon030/16Mb/1.3GbSCSI/FPU/MAG17"Multisync/SMP-II/FDI(S-PDIF)/
CubaseAudioForFalcon(CAF)2.04/StudioModule/CueTrax/BartoliniBassMics/
P90/32Mb/2Gb/2MbS3VRAM/ZIP/4xCD/ http://www.megabaud.fi/~contacts /
LotsOfMidistuff/200YearOldBass/aBigFutonBed/Beer!!!/&LivesInHelsinki/

5440. Re: Atari Falcon at 80 mHz! That is a fast bird!

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4j99n2$shb@huron.eel.ufl.edu>
Source record: 148247

RE: ATARI FALCON AT 80 MHZ! THAT IS A FAST BIRD!

From: robscha@data.rhein-main.de (Robert Schaffner)
Reply to: Robert Schaffner
Date: Mon, 25 Mar 1996 17:16:02 GMT
Newsgroups:
comp.sys.atari.st
Reply to: newsgroup(s)
References:
<4iulg8$bsg@huron.eel.ufl.edu>

In <4iulg8$bsg@huron.eel.ufl.edu> afn14016@freenet.ufl.edu wrote:

>I friends I just read about a new soon to come board for the Falcon
>That is Falcon 030 that will speed it to 80 mHz!
>ST Format tells that it is coming.
>Would you imagine Logic audio/Apex/Expose running at this speeds?
>
>I can not wait for this update. Raymond Lohengrin

Hu, i need more informations about this.
Who i can get more informations??

** You can get info at:
http://www.oxo.ch/
Raymond

How much costs this board?

Nice! 80Mhz i'm not here this before...

Robert

--
robsch@data.rhein-main.de -= Home of DOITFo3o =-
_____
Robert Schaffner@OF2.maus.de Fo3o-52oST-Jaguar Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II

5441. Enjoy new Guitar Music from Cuba. Recorded on Falcon!

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4j9a0l$sho@huron.eel.ufl.edu>
Source record: 148248

This is a new comercial recoding of new guitar music from Cuba.
The recording includes music for two guitars and flute and guitar.

Also peforming on the album is the best jazz Cuban guitarist
Jorge Chicoy. He has peformed with Joe Pass and michael Legrand.

The music is very relaxing and beautiful. This recording was done
on the Falcon 030 computer using Logic audio and Sony DAT.

Please get more information about the recording, artists etc.
from our WWW pages where you can also listen to samples from the
new album! You can also use lynx to read the pages.

You can also send e. mail for more info. Tapes are $9.95 (P&H)
included!

Flute and Guitar Page at:

http://www.freenet.ufl.edu/~afn14016/

=-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-
Raymond Lohengrin guitarist \composer
Newberry, Florida 32669,USA
afn14016@freenet.ufl.edu
Flute & Guitar published by Piper Publications USA
****
Atari Falcon 030 14 megs RAM
Quantum 540 megs SCSI
NEC 74-1 Multispin, Double Speed CD ROM
Apex Media
PH 4L Laser Jet
Logic Audio Digital Audio Recording System
=-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-

5442. Re: CAB/MiNTNet?

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: cgra@btmaa.bel.alcatel.be
Message-ID: <4j993c$8k2@btmpjg.god.bel.alcatel.be>
Source record: 148249

In article <Dos8A1.2uE@cix.compulink.co.uk>, smithic@cix.compulink.co.uk ("Ian Smith") writes:
> Is there any documentation, FAQ etc regarding how to set up CAB to work with
> MiNTNet under GEM? I have ppp working with Chimera/X but I just get MiNT bus
> errors when I try to run under GEM/Multitos.

I find that MiNT/SingleTOS works if I don't specify *any* INIT=, i.e. if
I just remove the last line (exec /usr/bin/X11/xinitrc) from the mint.cnf
file I use for MiMT/X11. (Found this out by accident when I screwed up
my .xinitrc).

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102

5443. Re: BlowUp FX Board

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: cgra@btmaa.bel.alcatel.be
Message-ID: <4j94i0$8k2@btmpjg.god.bel.alcatel.be>
Source record: 148250

In article <4ioeob$efc@btmpjg.god.bel.alcatel.be>, I wrote:

> My Falcon is currently at System Solutions to have a Blowup FX fitted.
> They assured me that it would be compatible with Cubase Audio: in fact
> Cubase Audio is the No.1 application that *has* to work. A Falcon
> that can't run CAF is like a TT that can't run Calamus, or a PC that
> can't run Doom ;>.

Now for the bad news. SysSol can't get CAF to run reliably at 36 MHz on
my Falcon; after about 45 minutes it bombs out (bus error, I think) and
they don't know why. As I write they are still looking at it, but I may
have to be content with recording at 16 MHz and only being able to edit
at 36 Mhz.

Everything else works fine, the machine will read and write the hard
disc all night, but CAF seems to have a problem.

THere are of course several revisions of the Falcon motherboard: looks
like the second batch to arrive in Belgium was not one of the better
ones. :[

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
http://plato.digiweb.com/kiffer/chris_gray/

5444. Re: NosShell Help wanted

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: tone@swoon.demon.co.uk
Message-ID: <827913560_OASIS_@swoon.demon.co.uk>
Source record: 148251

In article <827907356_OASIS_@swampdog.demon.co.uk>
setup@swampdog.demon.co.uk (swampdog.demon.co.uk) said:-

>>Can any one tell me how to set up Nosshell. I did what it said in the
>>very tiny Readme file but after I've logged on with stik I run Oasis
>>and then log on with that to the Internet but nothing seems to happen.
>Sounds like a bit of confusion :-)
>Nos does the online part - Oasis does the offline GEM part or Snews
>does the offline CLI part. You choose either Snews or Oasis - both
>come with NOS.PRG which is Nos.
>STiK does the same as Nos but for the likes of Cab, IRC, AntMail,
>MG-FTP etc. So, as far as anything to do with Nos, Snews, or Oasis,
>forget about STiK and anything to do with WWWxxx and vice-versa.
>So which are you trying to do? Then we can help!

I knew all that but in the NOSSHELL readme file it says it is a program
that allows you to log on with stick and use all stick related programs
but then it allows you to run NOS to get your mail etc,so not having to
make seperate calls. You have to rename NOS.TTP to something else then put
NOSSHELL which is renamed to NOS.TTP. This then should let you log on with
stik but when you run NOS.TTP NosShell runs first then NOS runs.This
should then let you do the online mail part.

I had it set up as it said but after logging on with Stik I ran NOS and it
went through the dial sequence and the modem wouldn't do anything when I
tried he mail commands. Perhaps it was just a bad day,I'll try again.

Anyone else using NOSSHELL that could tell me what to change etc ?

--

| tone@swoon.demon.co.uk |
| < PGP Key > |

5445. Oasis User name

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: tone@swoon.demon.co.uk
Message-ID: <827926426_OASIS_@swoon.demon.co.uk>
Source record: 148252

Can you have a longer user name than 8 letters as is allowed in the
User set up ?

--

```
--------------------------
| tone@swoon.demon.co.uk |
| < PGP Key > |
--------------------------
```

5446. Re: Hard drive position

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: cgra@btmaa.bel.alcatel.be
Message-ID: <4j8rqs$8k2@btmpjg.god.bel.alcatel.be>
Source record: 148253

I have seen recommendations to mount drives either vertically or horizontally (and right-way-up), but not obliquely or upside-down (that was in the fitting instructions for a Seagate); and not to format a drive in one orientation and then use it in another (forget where that came from). In general the more recent the drive the fewer restrictions there will be: the market demands portability, or something like that.
--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102

5447. Atari STe and an old Harddisk

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: mike@homer.fastnet.co.uk
Message-ID: <4j9uq6$rm@homer.fastnet.co.uk>
Source record: 148254

I have recently lent my old Gasteiner (?) 50MB harddisk to a friend with a 1040STe (I have an old 520STfm). It works perfectly on my machine, but he uses it it gives disk errors as soon as you run programs - it works ok for a while then louses up. Now I seem to remember there being a problem with Ste's when they were released relating to harddisks, but is this it and is there a patch for it?

I also had the same problem on another (520)Ste a year or so back.

Please can you email and replies.
Cheers...

--
Mike. mike@muckyp.demon.co.uk
/\/

5448. WANTED: New TOS version

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: mike@homer.fastnet.co.uk
Message-ID: <4j9ve7$rm@homer.fastnet.co.uk>
Source record: 148255

I have an old (TOS1.02 I think) 520ST. I have also aquired the STonX ST emulator for Linux on my PC. Unfortunately the version of TOS on my machine does not seem to be compatible with the tos imaging program that you copy TOS to disk with.

Though I don't really want to spend too much money on buying a new version of TOS, I'm wondering if anyone can sell me a version of TOS (preferably 2.06, failing that 1.4) - I have lots of decent ST software (admittedly some of it quite dated) if you would rather swap.
- I'll send a list on reply.

Please email responses to me soon... I need to get my hands on an ST again!

--
Mike. mike@muckyp.demon.co.uk
/\/

5449. 1st Word .doc -> MS Word .doc ??

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199603260825.a54770@b.maus.de>
Source record: 148256

In Msg A54298@B, rasmus_steinkrauss@magicvillage.de wrote:

>Does anyone know how to convert 1st Word - documents so that MS Winword
>can read them

You need to convert them into Rich Text Format. There's a convert program
included with Papyrus which can be purchased seperately. Ask R.O.M. logicware
for more details (tel. 030-49997373, fax 030-49997372, BBS 030-49997371).

-andre

--
Andre Leistner -- materials science / polymer physics student
No mail >16 KByte please. Send larger mails to alpldbia@sp.zrz.tu-berlin.de.

5450. GAMES FOR SALE

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: jami19@Walden.mo.net
Message-ID: <4j9ov9$dnp@Twain.MO.NET>
Source record: 148257

I have the following:
The Break (Tennis) by Digitek
Spherical (Action w/ dragons) by Rainbow Arts

Still sealed in boxes

Contact me if interested
jami19@Walden.mo.net

5451. Club Cubase UK

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: Kim Andersen <dksoft@image.dk>
Message-ID: <31583F21.3E7F@image.dk>
Source record: 148258

Anyone know if this Club is still alive, and perhaps if it got an email or Wep page account ??

Please answer in email to dksoft@image.dk

Greets
Kim

5452. Re: Cubase 3.1 with 2.0 dongle problem

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: Kim Andersen <dksoft@image.dk>
Message-ID: <31583F81.7A32@image.dk>
Source record: 148259

```
Peggy N. Ferrin wrote:
>
> --
>
>
> Hello all,
>
> I have a bit of a dilema on my hands.
> I downloaded a copy of Cubase 3.1 from
> ftp.mcc.ac.uk and tried to run it. It
> booted fine untill it looked for the
> dongle and then said " no key, bye".
> I'm a bit puzzled as I have a legal
> copy of 2.0 with the cartridge key and
> I assume that everything should work
> fine, but....
>
> Please help !
>

You just need to upgrade your dongle as well. Unfortunatly this cost
a little money though.

Greets
Kim
```

5453. Re: Deiter Fiebelkorn

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: Kim Andersen <dksoft@image.dk>
Message-ID: <31584004.3A04@image.dk>
Source record: 148260

Daron Brewood wrote:
>
> Does anyone have a current email address for Deither Fiebelkorn, the
> GEM-View author?
>

I got it on my other computer. Iï¿½ll get it to you soon Daron. In case
i forget, start yelling at me 8-)

Greets
Kim

5454. Re: Atari Corp Announces this years figures

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: Brian-Roland Miller <brimiller@delphi.com>
Message-ID: <B9GKljN.brimiller@delphi.com>
Source record: 148261

Alastair Shortland <ashort@mettav.demon.co.uk> writes:

>Company, in late 1995, reduced the price of the Jaguar to $99.95 and is
>presently test marketing different price points and software bundles for the
>Jaguar in an attempt to sell its inventory of such products. The Company has

Translation: "We are selling out our current inventory at fire sale prices and then bailing the heck outta here like we did with the Falcon, telling the investment community one thing, and the userbase quite another." (My opinion, of course. . .) Seems like the Falcon030 all over again, eh? This time, though, there's no "obsolete technology," "big bad IBM," or other force to blame. Some things never change, sigh. . .

BR Miller
Boston, MA

5455. Atari Works

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: Tony.Myres@f79.n105.z1.fidonet.org
Message-ID: <91e_9603262147@crystals.aloha.or.us>
Source record: 148262

To: sobek@irit.fr
Does it come on a 720k disk.If so I would be very interested in buying
it.Just let me know and a address to which to send the money to.

Thanks
Tony Myres
P.S I haven't heard a word from the other guy.

5456. Re: Deiter Fiebelkorn

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <827882454_OASIS_NEWS@nest.demon.co.uk>
Source record: 148263

In article <ftn_2.200.136.56$fidonet.org_3157d7d3_Sven.Bornemark@p56.dada.ct.se>
sven.bornemark@p56.dada.ct.se (Sven Bornemark) wrote:-

>I do, but I promised him not to spread it.
>I'll forward this request of yours to him. He will probably contact you
>shortly.

Thanks Sven, I used to talk to Dieter regularly, but lost his address
when I lost all my internet references a couple of months ago.

--

Beta testing the superb Oasis II.....

□□□

5457. Re: New CAB!!! and Oasis!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: tone@swoon.demon.co.uk
Message-ID: <827923500_OASIS_@swoon.demon.co.uk>
Source record: 148264

In article <827883426_OASIS_@rmplc.co.uk>
dhend@rmplc.co.uk (David Henderson) said:-

>>>Where can this (these) new versions be got?
>>Directly from one of the authors if you are a beta tester.
>Oh Cripes, he's even on about it in here... :)
>It's gonna be awful lonely in n.sup.oasis_ice, daron... <vbg>

Not as lonely as in N.SUP.ATARI_WORLD :-(

--

| tone@swoon.demon.co.uk |
| < PGP Key > |

5458. re: www assitance with cd rom

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: gkelly@sat.net
Message-ID: <827948128_OASIS_@sat.net>
Source record: 148265

In article <75starship@3rdplanet.com>
starship@3rdplanet.com (Rich Tietjens) said:-

>SavvySearch is excellent; if you're looking for software, however, try
>http://www.shareware.com - they even admit that Atari software exists!

>One thing I would recommend on CD is The Net magazine - get the version
>with CD and you'll get all kinds of mirrored museum Web sites PLUS links to
>neat spots on the Web.

I get the NetCD magazine every month and have a great time checking out the
mirrored sites and links that it contains. It is well worth the $5 price tag!
-gkelly@sat.net-

--

```
|-|-------------------------------------------------------------------|-|
|o| From the Atari Falcon030 14/130 of Glen Kelly. |o|
|o| Internet/FTN Addresses: email - gkelly@sat.net FidoNet - 1:3807/142|o|
|o| AtariNet - 51:206/42 NeST - 90:302/2 MusicNet - 808:103/42 |o|
|o| Call Level 42 BBS @ 1-318-478-3960 from 1200-14400 bps, 24hrs./day |o|
|-|-------------------------------------------------------------------|-|
```

5459. Re: TOS 2.06 question

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <827906342_OASIS_@pcc-uky.campus.mci.net>
Source record: 148266

In article <827819390_OASIS_@awinc.com>
a50146w8@awinc.com (Reg Loeppky) said:-

>
> I was also
>>wondering if there's any chance of damaging the chips by installing them
>>the wrong way.
>
>Yes you can damage the chips if you put them in wrong and turn the power on.
>if you have a lot of static as you handle the chips (and your computer!)
>

Hmm...thats very interesting-are you sure about that? I'm asking because
when I installed TOS v2.06 in my STe, I wasn't sure either so I called
the CodeHeads (who were still in business at the time-also whom I
bought the chips from)...they told me -NO- that putting them in wrong
would not hurt anything-that the machine would merely refuse to boot-up
and give me a blank screen...(which is what happened) I then turned it
off, switched positions and its been working great every since. That
was in late '92/early '93...'Luck! :)

--

```
_/_/_/
```

5460. Announcing PROWLER - The

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960327135101119 63@muskrat.com>
Source record: 148267

How can we use the web when the one brower doesn't work with ppp acounts?

... And this is what you do for fun?
___ Mountain Reader II - #Demo 001

5461. KIVI (was: Re: QWK-su

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960327135101119 65@muskrat.com>
Source record: 148268

MH> KIVI user,

I never could get it to work, yet this one works fine.

... I have a modem.
___ Mountain Reader II - #Demo 001

5462. Atari ST stuff to sell (U

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960327135101119 64@muskrat.com>
Source record: 148269

How much you asking for the icd host and that hard drive?

... I'm living life on the edge of insanity
___ Mountain Reader II - #Demo 001

5463. HELP!!!!!!!!!! Internet S

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960327135101119 66@muskrat.com>
Source record: 148270

PM> 'Net is easy on clones, impossible on Atari :)

I've seen messages that says it works, but not on a ppp acount
and that's the only kind there is over here in Hawaii. So over here
the Atari is 'netless', I get the usernet off a local BBS.

... You, you, and you panic. The rest of you, come with me.
___ Mountain Reader II - #Demo 001

5464. re: falcon sound/midi/speech question:

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <94starship@3rdplanet.com>
Source record: 148271

fpinto@cougarnet.byu.edu barked in U.comp.sys.atari.ST on 26 Mar 96:

f> Is there any software that I can use to play MIDI files using the
f> sound chip of my Falcon? What about a nice speech program (phonemes)?

Midi Music Maker 2 (MMM2) will use the Yamaha sound chip to play MIDI files.

Reply-To: starship@3rdplanet.com
--
| Gated at the UseNet<==>AtariNet Gateway at 51:205/311.0 |
| For more information send netmail to |
| gateway 51:205/311.0@atarinet.ftn |
| Support the EFF's Blue Ribbon Campaign! Fight Censorship! |

--

5465. Re: Networking an STe and a PC

Newsgroup: comp.sys.atari.st
Date: 1996-03-26 00:00:00 UTC
From: enxkj@unix.ccc.nottingham.ac.uk
Message-ID: <4j98q3$sup@griffin.ccc.nottingham.ac.uk>
Source record: 148272

In article <827697910_OASIS_@rmplc.co.uk>, dhend@rmplc.co.uk says...
>
> In article <cmb157.1.314DE38B@psu.edu>
> cmb157@psu.edu (Christopher Best) said:-
>
>> Is there any programs or adapters that will network and 1040STe and a
>> PC together either through the MIDI ports or through a cart port
>> adaptor?
>>
>
>There's a prog called Ghostlink IIRC, try a local atari BBS.
Ghostlink only allows the PC to be used as a slave device and not as
peer-to-peer.

Keith

--
****
* enxkj@unix.ccc.nottingham.ac.uk * It is difficult not *
* kjackson@cix.compulink.co.uk * to write satire. *
* 2:2503/105@fidonet.org * Juvenal *
****

5466. Re: FZDT quest

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: Thor <thor@phoenix.earthlight.co.nz>
Message-ID: <Pine.LNX.3.91.960327093241.5924A-100000@phoenix.earthlight.co.nz>
Source record: 148273

On Tue, 26 Mar 1996, Bradly Maurer wrote:

> I've been having a bit of trouble with FZDT crashing on me while reading
> long lists (such as FTP site directories etc). Today, while using a da
> calculator, I came across the "memory" menu and the release extra memory
> option (.947M). Could this be the problem?
> I've never noticed this before as I don't often call accessories while
> using FZDT.
> I released the memory and the selection was "greyed" out. But if I go
> back to the use accesories option, it's again selectable. any advice?
> thanks in Advance....
>
>
This is used when you want to load something into an acc, such as a mod
into paula etc...If you actually do something that takes the memory and
doesn't give it back...such as increasing the size of a ramdrive FZD will
then not let you back into it and will crash.....I think what you may
need to do here is increase your buffer size.
I use 1000 lines and wrap when full...I find that the most useful set-up.
I use a 4meg STE I take it from the amount of memory release you have
that you are using at least a 2meg so the 1000 lines shouldn't be a problem.
Hope this helps
cya
David

>

--
oOOOo, *~~ thor@earthlight.co.nz ~~* *Another Proud Atari User* __
| |) THOR: MYTH? I Never myth! _____) (~~*
|=o=|/ CoSysop Valhalla BBS ph: +64 03 455 8584 [_____ XX] ~~~*
|___| A Renegade BBS in Dunedin on a 486DX66 *Fido: 3:770/545)__(~~*

5467. Re: UNIX for GEM?

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: asmolar@smol.fast.net
Message-ID: <slrn4lheip.bc.asmolar@smol.fast.net>
Source record: 148274

On Sat, 23 Mar 1996 22:21:22 GMT, Edmund H. Ramm <ehramm@dk3uz.hanse.de> wrote:
>asmolar@smol.fast.net (Tony Smolar) writes:
>
>>>Hello, I am a MagiCMac user trying to break into the fun world of UNIX, the
>>> [...]
>
>> [...]
>>from TOS/GEM. I know that the Linux for the Atari is exactly the
>>same as the Amiga and Mac version. You should stick with the Mac version
>
> You are doing after hours at your crystal ball, ain't you? As yet there
>is no Linux for McIntoshes. A NetBSD port is available, though.
>
>>of Linux. It should support '40s and there is also supposed to
>
> As Linux/68k runs on the Medusa, it certainly supports the '040.
>

There's supposed to be a Linux port for the Mac in the works, I don't
know how far along it is. Check the Linux68K pages for more info

Tony

5468. test

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <31a7cc$132938.2a1@goldengate>
Source record: 148275

```
test
```

5469. test

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <31a7cc$132ad.1f2@goldengate>
Source record: 148276

```
test
```

5470. Re: doom on falcon

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: jtb@lys.vnet.net
Message-ID: <4ja6vg$bh4@ralph.vnet.net>
Source record: 148277

Reg Loeppky (a50146w8@awinc.com) wrote:
: Where did you get the Doom engine for falcon?

Check out http://rand.thn.htu.se/cgi-bin/buildpage?bad_mood for the latest
Bad Mood version (currently at 2.05a)..

Jeff
jtb@vnet.net

5471. Re: Falcon Hard Drive

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <11012_Spencer@mettav.demon.co.uk>
Source record: 148278

P> clucking noise as if you lightly drop a ball bearing as it spins
P> down. It does this quite often. I assume this is quite normal, & just
P> a typical 'notebook' drive saving power, right?
Sounds like the power save feature. Does it stop after a regular amount of non use? It may pay to contact the manufacturer and ask them, plus if such a feature can be disabled.

P> Anyhow, my question is, does it sound like everything is ok, & the
P> worst I need to do is reformat the drive to take care of the bad
P> sector? Or, might I have picked up worse problems in the shipping?
Hmmm, generally harddisks for laptops have to be built to take practically anything thrown at them abuse wise because of how they are used. It just sounds like a reformat may be all thats needed. So long as the bad sectors do-not increase with drive use then you should be safe.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5472. Re: Atari Falcon at 80 mHz! That is a fast bird!

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <11013_Spencer@mettav.demon.co.uk>
Source record: 148279

Out of the ether, the following was mentioned by chriswil@southern.co.nz...:

c> Jeepers!! I wonder if it uses a 68040 at 40MHz bus/ 80MHz CPU clock
c> rates. That's the quickest I've seen 680x0 running at (Mac Quadra
c> 840AV does that maybe?). Or is it a 68060 at 80 MHz?
My Quadra 840av I owned never did that speed. Its 68040 did 40Mhz with I
think a 32 or 33Mhz bus but it did generate a hell of a lot of heat. I'd hate
to see the 16Mhz 68030 in the Falcon clocked anywhere near 80Mhz!!!!

It'd melt down after any prolonged use unless you used some major cooling.

c> Speculative stuff huh? Lets hope not...
I would still settle for a 68040 board at around 32Mhz with a level 2 cache
and fastram, that works reliably.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5473. Re: Use for an STe

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: asmolar@smol.fast.net
Message-ID: <slrn4lhepa.bc.asmolar@smol.fast.net>
Source record: 148280

>I have a 2Mb STe which I haven't been using for a while. I tried setting
>up
>as a terminal for my linux box a while ago. But is there somehting
>better I
>can do with it. I don't really know what software is avialable on the st
>these days. What are Magic and Mint, what do they do and would they need
>a
>hard drive? Could I use my Linux box over a serial link as an extra ST
>disk?
>
>I've been looking for a better terminal emulator. But ultimatlely an ST
>is
>better that jsut a dumb terminal. Could I use it as an X terminal?
>
>Thanks++
>
>Dave

You can use the STe as both an Xterminal or the extra drive, with MiNTnet +
NFS, unfortunatly, both uses pretty much require a hard disk.

--

Tony Smolar

---
asmolar@fast.net home email
tonys@nscs.fast.net work email
http://www.users.fast.net/~smol homepage

5474. Re: BadMood

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: Billy D'Augustine <azog@worldnet.att.net>
Message-ID: <3158D084.71C7@worldnet.att.net>
Source record: 148281

Mikko Karilainen wrote:
>
> You can also use drag and drop to load IWAD's. It's a lot easier
> altough you cant skip to ie. mission 9.
>

After reading this thread, I downloaded the latest version of BadMood, and must say I am impressed. I had downloaded some older versions quite some time ago, and at that time, it was rather unimpressive. Imagine my shock when doing just the above, and being greeted with the familiar E1M1 level!

All this is fine and dandy, but are there plans on bringing BadMood up from a viewer only to actual game-play?

--
Billy D'Augustine
azog@worldnet.att.net

5475. Re: ST AND VGA MONITOR

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_31588bfa_Claes.Holmerup@p5.dada.ct.se>
Source record: 148282

DAVID HALLAM (2:200/427.1) wrote this about ST AND VGA MONITOR to All :
> Has anybody actually hooked a vga monitor up to a 1040? I keep
> on seeing posts by people asking for the pinouts, but as of yet
> haven't seen proof it can be done... Is it actually possible?

Hi David,
It works fine, but only in high resolution (black&white).
All VGA monitors don't work, however. Some can't deal with the frequencies, but
if you use an SVGA monitor it always works.
I've made several adaptor cables, so I know for certain...

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

5476. Re: Cubase 3.1 with 2.0 dongle problem

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_31588d7f_Claes.Holmerup@p5.dada.ct.se>
Source record: 148283

Peggy N. Ferrin (2:200/427.1) wrote this about Cubase 3.1 with 2.0 dongle problem to All :
> I have a bit of a dilema on my hands.
> I downloaded a copy of Cubase 3.1 from
> ftp.mcc.ac.uk and tried to run it. It
> booted fine untill it looked for the
> dongle and then said " no key, bye".
> I'm a bit puzzled as I have a legal
> copy of 2.0 with the cartridge key and
> I assume that everything should work
> fine, but....

Hi Peggy,
It doesn't work because the upgrade fom 2.0 to 3.0 is a big change and at the same time they exchange the dongle. You'll have to go to your Cubase dealer and order an upgrade there. They'll send the whole package (disks, manual and dongle) for an upgrade and you'll get it back all brand new. I believe that 3.0 has vanished and for the moment you'll have to upgrade to Cubase Score instead (or to Audio if you get a Falcon and want to make some HD-recording too).

Good luck!

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

5477. Re: BlowUp FX Board

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_3158901a_Claes.Holmerup@p5.dada.ct.se>
Source record: 148284

David White (2:200/427.1) wrote this about BlowUp FX Board to All :
> manuela esterni wrote:
>>
>> > My Falcon is currently at System Solutions to have a Blowup
>> FX fitted. > They assured me that it would be compatible with
>> Cubase Audio: in fact > Cubase Audio is the No.1 application
>> that *has* to work. A Falcon > that can't run CAF is like a TT
>> that can't run Calamus, or a PC that > can't run Doom ;>
>> As far as we know Cubase Audio runs only in ST RAM.
>> Is there a new patch?
>>
>> Atari MagazineWhy would it need a patch? From what I've heard
>> the BlowupFX
> card uses ST
> ram, somehow.

Hi there,
I don't remember who told me, but someone claimed that the latest version of
Cubase Audio, which is 2.04, should be able to use the Fast RAM of the FX-board
to hold RAM- and Sampler-tracks. The older versions couldn't use Fast RAM at
all according to him.
I haven't tried myself, so I can't be sure...

Best regards,

Claes

************ New Equipment: Philips CDD2000 CD-writer ************
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

5478. Re: CD ROM Drives on ST

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: cgra@btmaa.bel.alcatel.be
Message-ID: <4jarc7$icl@btmpjg.god.bel.alcatel.be>
Source record: 148285

In article <4j6gn1$hbm@zap.io.org>, dreibel@zap.io.org (Daniel L. Dreibelbis) writes:

> the problem is that Metasys (or is that MetaDOS?) requires MiNT
> in order to run.

Funny, I can only get MetaDOS to work when MiNT is *not* installed.

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102

5479. Re: TOS 2.06 for STacy?

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <Dox39n.o5@ridgecrest.ca.us>
Source record: 148286

mcandrew.d.w@nort.bwi.wec.com (Daniel W McAndrew) wrote:
>In article <4j1h0a$k7e@status.gen.nz>, mbecroft@iconz.co.nz says...
>>
>>Is it possible to fit TOS 2.06 to the STacy?
>>
>>There is a little plate on the underside of the STacy which unscrews to
>>reveal two ROMs in sockets, can I just plug TOS 2.06 ROMs in, or are
>>other modifcations necessary?
>>
>>If it does require other modifications, what are they, and where can any
>>necessary hardware be purchased?
>>
>>Thanks for any suggestions!
>>
>I looked into this myself some years ago. Turns out the answer was no for
>me because I had already installed an Adspeed (16MHz) upgrade.
>
>I am not sure if you would still have enough room to accept the TOS 2.06
>board upgrade. (The answer about putting the 2.06 chips in the existing
>TOS sockets underneath.... will not work.)
>

If you were able to fit an Adspeed board into a Stacy, could you tell
me if the 36mhz 68000 (T-36) might fit as well (without the TOS upgrade)?
It is about the size of a playing card and about 1/4 inch thick. The 68000
pins are almost centered on the bottom of the card so an area that size would
have to be clear to fit. It can be raised somewhat with "extension" pins.
Did I ask you this before ? :).

Thanks

Mike

5480. Re: Atari World - Alas he is no more

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <Dox468.196@ridgecrest.ca.us>
Source record: 148287

All is not lost :)
>
>But, he appears to be thinking of publishing the magazine on a bi-monthly
>basis, which would make economic sense, even if it is not exactly a viable
>way of keeping the magazine up-to-date with the news from the Atari scene.
>
>I too thought it was a bad dream, but I'm sorry to say that when I woke up
>this morning, the situation was all too real :-(
>
>Guess there's always STF ;-)

In the U.S., ST Informer is published, as of late, once a month :).
It is no glossy, but coverage of the current happinings in the U.S.
is documented very well and up to date. There is always a wide varity
of articles, good for beginners and advanced users alike. If you throw
out the rumors and nice color picts from the Euro mags (Mag) it matches
their quality quite nicely, and at a Fraction of the cost. European
coverage is included, if only a bit later than ST Format and Atari World.
It is most definately better than nothing at all. Subscribe now!

Current Notes has been revived in Canada. A little thicker than ST Informer
in paper, it too is a very well written and layed out magazine. Calamus is
still at it's heart, and it shows in the print. The rates for this magazine
are also quite reasonable when compaired to the Euro mags, which I buy
anyway, no matter what the cost, cause I love the color picts :).

If we don't support the people who support our machines, then we ourselves
will end up with out support.

Sorry for getting all mushy,

Mike

5481. Re: Hawk 030 Prototype was at Sacramento!

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <Dox4Lo.1IL@ridgecrest.ca.us>
Source record: 148288

a50146w8@awinc.com (Reg Loeppky) wrote:
> In article <DosFI8.49D@ridgecrest.ca.us>
> Michael Grove <mgrove@owens.ridgecrest.ca.us> said:-
>
>>Steve Cohen was at the Sacramento Atari Show (thank's guys for
>>the fantastic show!) with the Hawk 030 PCB. I got to touch it! :).
>>Then I drooled all over my chin :) Just a little longer.
>>
>>Mike
>>
>>Hint: If you have not purchased a 14 meg card for your Falcon,
>>don't do it. You won't need it with the Hawk. (But you could
>>still use it, however, if you have one).
>>
>
>That was Wizztronics at the Sacremento show? What kind of memory does the Hawk
>use then?
>
>__
>
> /\ 100% Atari/TOS Sales, Service, & Support
>___/ ___ C-LAB Falcon/MGI Calamus Sales/Cubase Audio
>\Pro-STar/
> Computer 5-390 Carpathia Rd On-Line with
> Services Winnipeg MB R3N 1Y4 A & W Internet (awinc)
> \/ \/ CANADA all across Canada
> 204-781-9750 Bus Want to connect your
> 204-488-7183 Res Atari to the Net?
> reg@awinc.com Email Ask me how!
>
>
>
>

On the card at the show, a spot for a 72 pin 4 or 16mb simm is available to replace any cards currently used for ST Ram, ie, Falcon Wing, Ram Gizzmo, Wizztronics memory card or the standard Falcon Ram card. However, those cards may be used if you do not have a 72 pin simm by fitting them atop the Hawk. This will be 32 bit memory. I don't know what that will do for "ST" compatibility, but it sure as hell will make 030 code run nice :)

Ram for the fast ram card must be 72 pin, 4 or 16 mb, up to, last report, 64 mb.

Mike

5482. Re: Q's about a new SCSI drive ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: Claus Brod <clausb@bbn.hp.com>
Message-ID: <31590BAC.450A@bbn.hp.com>
Source record: 148289

Paul Womar wrote:
>
> In article <827614558_OASIS_@phil4.demon.co.uk>
> phil4@phil4.demon.co.uk (Phil Hough) said:-
>
> >
> >At the moment I have a TOS2.05 MegaSTE with an internal Seagate ST157N
> >48Meg HDD. I am sort of considering upgrading this but I would really
> >like to know where I stand:
> >
> >1) is this a standard SCSI 3.5" drive ???

Yes.

> Parity is only a problem if our controller does not support it and i'm
> not sure about the built in one, most drives have a small jumper that
> you can pluck from the bottom of the drive to disable parity, very few
> need software.

AFAIK, the internal host adapter in the MegaSTE does not support parity.

> Those should be OK but I think it was a fireball that I was sent that
> doesn't like computers without bus arbitration (it might have been a
> lightning but I'm not sure.)

Yeah, make sure to avoid the Fireball with your setup.

> One thing though, if you've manged with a 48meg meg HD are you sure
> that you really want one 20 times bigger? My 540 is barely half full
> (but then again I do also have 20 Zip disks <g>), seriously just think
> about how much space you want and get about 30-50% more.

These days, it's hard to find drives smaller than 1 GB...

--clausb@bbn.hp.com---
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>---------http://hpbmdd28.bbn.hp.com/~clausb --
Explicit permission required for distribution in Microsoft Network.

5483. Re: Cannot get BIGDOS to Work

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <31591059.EA1@bruker.de>
Source record: 148290
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Gerry O'Rourke wrote:

> I have tried using BIGDOS on my STFM, but cannot get it to work.
>
> According to the docs, it should increase the number of partitions to 30.
>
> I assumed this means I can have more than the standard 14 hard drive
> partitions, but when I tried this, I still canot access anything above
> 'P'.

The problem is that there is no way to tell AHDI that there are more than 14 partitions supported when starting AHDI _before_ BIGDOS. XHDI compatible drives provide a mechanism which allows to change the driver parameters when the driver is already active. Nevertheless, concerning the number of partitions I don't see a way except starting the driver _after_ BIGDOS regardless of the driver you use, even if it is an XHDI compatible one. Or has anybody another solution?
When using MagiC (MagiC also supports more than 14 partitions) this problem doesn't arise because MagiC is active _before_ the hard disk driver gets started. But MagiC unfortunately doesn't support Minix filesystems...

--
****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
****

5484. Re: Falcon Compatable.

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960327064559.26084C-100000@mhc.mtholyoke.edu>
Source record: 148291

On Mon, 25 Mar 1996, Alastair Shortland wrote:

> Date: Mon, 25 MAR 96 04:50:50
> From: Alastair Shortland <ashort@mettav.demon.co.uk>
> Newgroups: comp.sys.atari.st
> Subject: Falcon Compatable.
>
> Hello...
>
> Can someone please tell me if these work, or can be made to work on the Falco
>
> >> Fire and Ice - Highly Acclaimed Platformer - 10
> >> Chaos Engine - The famous puzzle 'em up! - 10
> >> Populous/Sim City - Two Of The Best God Games - 10

Populous 2 and sim city work on the Falcon.
For the other games I don't know.

>
> Thanx...
>
> ATB.../|\L ~:-)
>
> --
>
> ~~~~~~
> | The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
> ~~~~~~
>
>

5485. Re: Atari STe and an old Harddisk

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: Tom-Rune Dolva <tomdo@grm.hia.no>
Message-ID: <3159244B.1ADD@grm.hia.no>
Source record: 148292

Mike Pountney wrote:
> I have recently lent my old Gasteiner (?) 50MB harddisk to a friend with
> a 1040STe (I have an old 520STfm). It works perfectly on my machine, but
> he uses it it gives disk errors as soon as you run programs - it works ok
> for a while then louses up. Now I seem to remember there being a problem
> with Ste's when they were released relating to harddisks, but is this it
> and is there a patch for it?
>
> I also had the same problem on another (520)Ste a year or so back.
>
> Please can you email and replies.
> Cheers...
>
> --
> Mike. mike@muckyp.demon.co.uk
> /\/

Yes there is a problem getting STE's working with hard drives.

Most of the early STE's were built with a faulty DMA-chip. This problem doesnt
show until you've had the computer turned on for some time, after a few minutes the
DMA gets hot and starts to screw up any data sent to the hard drive.That
means that while you still can read from th HD without problems, writing to it
causes a lot of problems.

Solving this problem can be done by replacing the faulty chip with one that works.

DON'T try this yourself unless you really know how to use a soldering iron.

The DMA-chip is a 40-pin IC and cost around 40 pound when I bought one last
year. I spent one hour soldering out the old chip and putting in the new one,
an experienced technican can easily do it in less than 30 min.

Tom-Rune Dolva tomdo@grm.hia.no

5486. FS: Atari ST software

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: jcalkins@CetLink.Net
Message-ID: <4jb8sg$ln8@moltar.cetlink.net>
Source record: 148293

All offers considered

Word Writer ST $15
Aegis Animator ST $10
Silent Servce $10
Sky Fox $10
Super Huey $7
Micro League Baseball $10

>>
Jim Calkins Internet: jcalkins@cetlink.net
Systems Developer Work: 704 383-3337
First Union Home: 803 366-8505
WEB: http://www.cetlink.net/~jcalkins/home.html
Music samples and more!
<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<

5487. Re: Deiter Fiebelkorn

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <827909908_OASIS_NEWS@nest.demon.co.uk>
Source record: 148294

In article <31584004.3A04@image.dk>
Kim Andersen <dksoft@image.dk> wrote:-

>I got it on my other computer. I'll get it to you soon Daron. In case
>i forget, start yelling at me 8-)

Cheers Kim, appreciated.

--

Beta testing the superb Oasis II.....

□
• InterNet: dbrewood@cix.compulink.co.uk NeST....: 90:100/106.0@nest.ftn •
• dbrewood@nest.demon.co.uk FAN.....: 95:150/0.1@fanfiles.ftn •
□

5488. Re: Test

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: hbact182@csun.edu
Message-ID: <4jau7c$5du@dewey.csun.edu>
Source record: 148295

Just testing myself.

Krijn_Schipper wrote:
> Hi everebody

> This is a test form fidonet pleace gif me a replay

> BearBord Holland

> --- JetMail 0.99beta21
> * Origin: ~ BearBoard Atari ST Fan BBS +31(0)10-4840224 ~ (2:286/503.79)

5489. Re: CD ROM Drives on ST

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-2703961256070001@47.85.0.99>
Source record: 148296

In article <4jarc7$icl@btmpjg.god.bel.alcatel.be>,
grayc@btmaa.bel.alcatel.be wrote:

> In article <4j6gn1$hbm@zap.io.org>, dreibel@zap.io.org (Daniel L.
Dreibelbis) writes:
>
> > the problem is that Metasys (or is that MetaDOS?) requires MiNT
> > in order to run.
>
> Funny, I can only get MetaDOS to work when MiNT is *not*
installed.

There is a different driver (an XLS) for MiNT.

MetaDOS should not need MiNT to run.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

5490. Atari. Converting to MS-DOS.

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: gunnar.andre.moe@login.eunet.no
Message-ID: <4jbgqr$h6m@hasle.sn.no>
Source record: 148297

My boss owns a ATARI-ST1040FM, but lacks programs.

I own a PC with MS-DOS/WIN95 and i'm wondering if anyone knows a
way to get his machine running. You see, the problem is not getting
programs, but putting them on his machine. I could get the programs
for him, on internet, but i can't get them on his machine.

I don't know how the floppys on the Atari is formatted, but reckons
they're not like MS-DOS's formatting system.

Also, most programs on the internet are on the LZH-type, I thinks this
is one of Ataris packed-formats, like the Pc's ZIP?

IF the disks were compatible, how could I pack something out in the
first place, when there's no unpacking-program on the machine?

My boss also promised me a raise if I could fix this for him, so
PLEEEEEAAAAASE!!!!! HELP ME!!!!

Send your most needed knowledge to:

gmo@sn.no

5491. Re: BadMood

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <4jbkmd$stq@macondo.dmu.ac.uk>
Source record: 148298

In article <4j514r$8rl@ralph.vnet.net>, jtb@katie.vnet.net (TOM BRUBAKER) writes:
> Phil Hough (phil4@phil4.demon.co.uk) wrote:
> : This ones gonna sound like me being way too lazy, but:
>
> : Can someone tell me when there is a DoomClone, that loads the doom
> : standard WAD and PWAD files, for the falcon, that runs in nice
> : ammounts of detail and colour with all the texture mapping and stuff,
> : at >12.5fps on a standard falcon ???
>
> : I did get Badmood ~1.8/1.9, but it seems to run at about only 2-5fps,
> : which is a bit slow !! I di join the mailing list for Badmood, but
> : ended up in one week with abotu 150emails !!! far too many to cope
> : with !!!
>
> I once found another Doom demo, but that one was about as slow or slower
> than Bad Mood..

Well Bad Mood v2.06 was released a few days ago. I have just downloaded and yet to test it but it will definitely be faster than v1.8/9 you saw.
It now has all textures fully mapped and an intelligent cacheing system to load the textures.

On a bog standard Falcon the first level of the DOOM.WAD (it also works brilliantly with the Heretic WAD!) shows some 4.7 fps but this can be increased to 6-7 fps without graphical loss using one of the options. Then minimise the screen using the '-' key and at around 2/3 of the normal screen you have a 12 fps Doom game for the Falcon !

A Falcon with an accelerator makes things really fly - especially as Bad Mood now uses 32 bit FastRAM to its full!

The 'other' Doom clone was probably from a French guy who has just released another version of his clone. He is quite a rapid coder (almost as prolific as Doug Little!) and has implemented some nice touches.

It does go to show that Doom for the Falcon is a reality.
Of course you can't expect to fly like a Pentium as it still has a (16 bit bus) 16 Mhz '030 at the heart of things.

You can get hold of the latest versions from :

o My Bad Mood web pages
o Johans FTP/Web site : rand.thn.htu.se/pub/BAD_MOOD/
o Or Bertrands FTP/Web site : pc60.gcr.jussieu.fr/Public/Bad_Mood/

If you think that you can contribute or just see whats going on then e-mail bad_mood-request@rand.thn.htu.se with the SUBJECT FIELD as subscribe

Simple!

Bye for now,

-Simon

--
Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*

5492. Interchanging EZ135 cartridges between PC-MSDOS and ATARI

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: "Dr S.G.K.Williams" <williamssg@cf.ac.uk>
Message-ID: <DoxLE3.6Ey@cf.ac.uk>
Source record: 148299

Can anyone tell me if it is possible (and if so how) to exchange data on Syquest EZ135 cartridges between a PC (running MSDOS/Win95) and my Atari TT. The PC formats the disks to 135MB, yet my Atari TT (using HDX5 and HDDriver 4.5) only formats them to 128MB. I can't seem to read a disk that has been formatted on the PC on my atari (and vice-versa). I'm sure its possible to exchange data between the two, provided either the disk can be formatted and read on the atari to 135MB.
Any help would be appreciated on this please!

Simon

spesgw@cf.ac.uk

5493. Re: Atari Corp Announces this years figures

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <4jblje$stq@macondo.dmu.ac.uk>
Source record: 148300

Hmmm things are looking very bleak !

Did I read that right - Atari are now to be called JTS from a merger and will have something to do with the 3" Disk Drive market.
I thought those died out years ago !

I'm sure they'd make some money if they chucked out a cheap '040 with a 64 bit bus !
I just hope Wizztronics can deliver something ...

-Simon

--
Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*

5494. Re: Any RPGs running on mono..?

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <4jbltu$stq@macondo.dmu.ac.uk>
Source record: 148301

I'm fairly sure that Monkey Island works in mon aswell.
Not exactly an RPG but it's a fine game and works in mono !

-Simon

--
Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*

5495. Re: ST AND VGA MONITOR

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <4jbm1g$stq@macondo.dmu.ac.uk>
Source record: 148302

Yes it is possible - I used to have one.

As far as I know it only works with a Super VGA mono and even then they had to be of the right 'type'.
I do actually still have the lead to connect to a VGA from the ST if anyone is interested ???

-Simon

--
Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*

5496. Re: Deiter Fiebelkorn

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: a50146w8@awinc.com
Message-ID: <828052998_OASIS_@awinc.com>
Source record: 148303

In article <827882454_OASIS_NEWS@nest.demon.co.uk>
dbrewood@nest.demon.co.uk (Daron Brewood) said:-

> In article <ftn_2.200.136.56$fidonet.org_3157d7d3_Sven.Bornemark@p56.dada.ct.se>
> sven.bornemark@p56.dada.ct.se (Sven Bornemark) wrote:-
>
>>I do, but I promised him not to spread it.
>>I'll forward this request of yours to him. He will probably contact you
>>shortly.
>
>Thanks Sven, I used to talk to Dieter regularly, but lost his address
>when I lost all my internet references a couple of months ago.
>
>--
>
> Beta testing the superb Oasis II.....
>
>[illegible]
>[illegible]
>[illegible]
>
>
Ralf Dowich at Cybercube Research in Toronto Canada regularly corresponded with
Dieter and Cybercube is an official registrar for Gem-View. You can get a
registered copy from them for Dieter's fine program.

Cybercube can be reached at:

cybercube@genie.geis.com
cybercube.research@canrem.com

--

/\ 100% Atari/TOS Sales, Service, & Support
___/ ___ C-LAB Falcon/MGI Calamus Sales/Cubase Audio
\Pro-STar/
Computer 5-390 Carpathia Rd On-Line with
Services Winnipeg MB R3N 1Y4 A & W Internet (awinc)
\/ \/ CANADA all across Canada
204-781-9750 Bus Want to connect your
204-488-7183 Res Atari to the Net?
reg@awinc.com Email Ask me how!

5497. Freeze Dried Term

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: nurmix@gateway.ecn.com
Message-ID: <4jb13f$snu@gateway.ecn.com>
Source record: 148304

I just thought I'd mention that I now have Freeze Dried Term running at 57600 bps at the serial port on my Falcon. Up until recently, I was using HSMODEM 6, and the Falcon version (SCC.PRG) doesn't allow you to re-map the "standard" re-mapping done by the author. And I could never get FzT to go over 19.2 before because with HSMODEM 6, you have to choose something like 75 baud or 150 baud - rates that are NOT available in FzT. But, I started using an AUTO folder program called FAST_SER.PRG combined with a CPX of the same name, and now it sets the port to 57600, and if I select 19,200 from within FzT, it is automatically re-mapped to 57600. This means that now I can take full advantage of my Supra 28.8 modem using FzT!!

If anyone wants this serial port patch, E-Mail me and I'll send it to you.

Paul Nurminen >>> Internet E-Mail = Nurmix@ecn.com

5498. Re: Atari. Converting to MS-DOS.

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: a50146w8@awinc.com
Message-ID: <828054094_OASIS_@awinc.com>
Source record: 148305

In article <4jbgqr$h6m@hasle.sn.no>
gunnar.andre.moe@login.eunet.no (Gunnar Andre Moe) said:-

>My boss owns a ATARI-ST1040FM, but lacks programs.
>
>I own a PC with MS-DOS/WIN95 and i'm wondering if anyone knows a
>way to get his machine running. You see, the problem is not getting
>programs, but putting them on his machine. I could get the programs
>for him, on internet, but i can't get them on his machine.
>
>I don't know how the floppys on the Atari is formatted, but reckons
>they're not like MS-DOS's formatting system.
>

He probably only has a 720K drive on the Atari so format Double Sided Double Density disks on your PC to ensure optimum compatibility. If you cannot find Double Sided Double Density disks you could try reformatting a High Density disk at 720K but I have had limited success in that regard.

>Also, most programs on the internet are on the LZH-type, I thinks this
>is one of Ataris packed-formats, like the Pc's ZIP?

LZH is cross-platform but not as popular as Zip. There is an Atari Zip program (version 2.4) Or you can get LZH201M.TTP and Arcshell from an Atari FTP site.

>
>IF the disks were compatible, how could I pack something out in the
>first place, when there's no unpacking-program on the machine?
>

Better to keep the files packed, transfer them on a 720K disk (PC & Atari disk formats are the same), and unpack them on your boss's computer. Does he have a hard drive? If not, tell the old tightwad (sorry I couldn't resist-bosses are the same everywhere) to get one if he really wants to get with the times. He will need the room to run effectively. Call System Solutions in London (among other places) to get a hard drive.

>My boss also promised me a raise if I
could fix this for him, so >PLEEEEEAAAAASE!!!!! HELP ME!!!!
>

Gonna buy me lunch now? I'm in Canada.

>Send your most needed knowledge to:
>
>gmo@sn.no
>

--

/\ 100% Atari/TOS Sales, Service, & Support
___/ ___ C-LAB Falcon/MGI Calamus Sales/Cubase Audio
\Pro-STar/
Computer 5-390 Carpathia Rd On-Line with
Services Winnipeg MB R3N 1Y4 A & W Internet (awinc)
\/ \/ CANADA all across Canada
204-781-9750 Bus Want to connect your
204-488-7183 Res Atari to the Net?
reg@awinc.com Email Ask me how!

5499. The NEW ATARI/FALCON Yellow Pages! on the WEB

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4jbuca$j7e@huron.eel.ufl.edu>
Source record: 148306

Hi friends: I have decided to create a link to the Atari Yellow Pages
on my www Flute and guitar Pages.

The Yellow Pages contain atari info, Places were you can get almost
anything for your atari, and archives where you can find tremendous
amounts of software!

To go there type:

http://www.afn.org/~afn14016/

And follow the link to the Atari Yellow Pages.

I hope you enjoy it and also listen to the Audio samples from my
new CD "FRIENDS" of new Cuban Music for two guitars!

Raymond

5500. Re: NosShell Help wanted

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: savarez@connectum.skurup.se
Message-ID: <828036098_OASIS_@connectum.skurup.se>
Source record: 148307

In article <827913560_OASIS_@swoon.demon.co.uk>
tone@swoon.demon.co.uk (Tony Gilbert) said:-

>Anyone else using NOSSHELL that could tell me what to change etc ?

Well, hrm...
I'm the one who created this program!

According to my information (correct me if I'm wrong), the PPP protocol
contains the handling of a dynamic IP-address.
NOS handles this, if you set the IP to 0.0.0.0 or something.

I created 'NOSSHELL' to solve the problem with a dynamic IP-address,
when using a SLIP connection.

You have to disable the dialling part in 'STARTUP.NOS'.
STIK does the dialling.
'NOSSHELL' reads the IP which STIK posts in 'C:\STIK_CFG\CONFIG.SAV'
and inserts it in 'STARTUP.NOS'

C

--

---
savarez@connectum.skurup.se
Claes Olsson
Musketorgatan 11B
S-212 43 Malmoe
Sweden
Phone: 040 - 18 54 97

5501. Re: Atari World 11 in Sheffield

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4jb6bd$297@epsilon.qmw.ac.uk>
Source record: 148308

On frank@support.tachyon.co.uk, Frank Charlton (frank@support.tachyon.co.uk) typed away:
: In article <4i2gdm$vi@neon.airtime.co.uk>,
: stosser@neon (Tony Greenwood) wrote:
: > For cryin out loud!, whats all the bickerin about?, anyone with an
: >ounce of brain cells knows that two magazines are better than one,
: Well said. You've got an ounce of brains, some people haven't :)

I agree.

: > Pull together, dont pull apart :)
: writers/journalists, regardless of magazine. While quite a few of the AW
: guys (Danny, Joe, Graeme) were happy to co-operate in a spirit of keeping

Thanx for the recognition Frank. :-)

: hierarchy weren't. Neil O'Nions said that it was his personal mission to
: shut STF down.

To be fair to Neail, Pearsons/Future want to do the same with any of their
competition.

Anyway, not that it matters anymore. :-(

STF always has and always will have my support.

Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

5502. Re: Atari Falcon at 80 mHz! That is a fast bird!

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: daymon@mammoth.valleynet.com
Message-ID: <4jc1rh$o7j@alpine.valleynet.com>
Source record: 148309

Well, according to an ad flyer Toad sent with my last purchase, the Afterburner040 is capable of 80/40MHz speeds. Altho I'd previously heard that it was only 66/33MHz, that is still pretty darn fast! As soon as I get the money (and the way overdue Falcon MK-X arrives at my door) I'm gonna make that and a CD-ROM my next purchase! Unless they come out with a faster accelerator card 8)!!!

Mike Freeman
daymon@valleynet.com

5503. Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960327151639.12802B-100000@mhc.mtholyoke.edu>
Source record: 148310

Hi everyone , Why do you think Coca cola compagny spend $3 millons, to
make one commercial one the TV?
Do they need commercial?
Yes they do, or else Pepsi could be the leader, even if Coca cola comp is
internationaly know and appreciate. They're still doing commercial for
the reputation.
ATARi really sucks in business, not in computer or idea.
I don't understand their logical.
Atari still can work, but there's a lot of work to do, in business.
The fact that Atari sales the Jag at $99 is a mistake.
I hope one thing for the corporation. They sale the compagny to german, or
change the way they manage their product(commercial, availability of
product ..etc).
Bye.

5504. Re: TOS 2.06 question

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4jccbi$3li@blackice.winternet.com>
Source record: 148311

> thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) writes:
> In article <827819390_OASIS_@awinc.com>
> a50146w8@awinc.com (Reg Loeppky) said:-
>
> >
> > I was also
> >>wondering if there's any chance of damaging the chips by installing them
> >>the wrong way.
> >
> >Yes you can damage the chips if you put them in wrong and turn the power on.
> >if you have a lot of static as you handle the chips (and your computer!)
> >
>
> Hmm...thats very interesting-are you sure about that? I'm asking because
> when I installed TOS v2.06 in my STe, I wasn't sure either so I called
> the CodeHeads (who were still in business at the time-also whom I
> bought the chips from)...they told me -NO- that putting them in wrong
> would not hurt anything-that the machine would merely refuse to boot-up
> and give me a blank screen...(which is what happened) I then turned it
> off, switched positions and its been working great every since. That
> was in late '92/early '93...'Luck! :)
>>>>
Hummm, the few times I have installed PROMS/EPROMS backwards
and turned on power to them, they never recovered. Reversing the power and
Grd on them is total destruction. Yes, I've changed hundreds, throusands of
PROMs and EPROMs and I can think of at least 4 times that I've put them in
backwards (Pin 1 to the wrong end) and not once has one been any good
afterwards.
If you just put them in the wrong socket (Even and Odd swapped) but
with Pin 1 correct, yes, no damage.

Rich Mier

5505. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: Walter Hoechsmann <zxmhw01@hp01.zdv.uni-tuebingen.de>
Message-ID: <Pine.HPP.3.91.960327221806.6938C-100000@hp01.zdv.uni-tuebingen.de>
Source record: 148312

On Wed, 27 Mar 1996, Katherine L Ellis wrote:

> Hi everyone , Why do you think Coca cola compagny spend $3 millons, to
> make one commercial one the TV?
> Do they need commercial?
> Yes they do, or else Pepsi could be the leader, even if Coca cola comp is
> internationaly know and appreciate. They're still doing commercial for
> the reputation.
> ATARi really sucks in business, not in computer or idea.
> I don't understand their logical.
> Atari still can work, but there's a lot of work to do, in business.
> The fact that Atari sales the Jag at $99 is a mistake.
> I hope one thing for the corporation. They sale the compagny to german, or
> change the way they manage their product(commercial, availability of
> product ..etc).
> Bye.

Hey Katherine,

I wish the ATARI-guys would think your way - in the mid-eighties they
were near to APPLE. And then they went out of ideas (it seems to me).

But don't expect them doing such reasonable things like fireing thad
grumpy old Tramiel-Guy, or even change theire management - no way!
They probably rather keep hold of the trademark (not even thinking about
selling) than doing what happened to AMIGA (getting succsessful
again).

Well, thank you for reading some sensible words about my favorite
computer, and MAYBE (who knows) those ATARIans might think it over ...
(ok, ok - just leave me my dreams)

Walter

5506. Re: lookin for warez !!!!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4jcgak$bph@inca01.inca.co.nz>
Source record: 148313

Sander Rozijn (rarozijn@xs4all.nl) wrote:
> Damir Kaknjo (dk33806@pinus.cc.etf.hr) wrote:

> >Maarten van den Berg (maberg@xs4all.nl) wrote:
> >: Paul Jones (as352@torfree.net) wrote:
> >
> >: >I have a friend in england who is in need of some atari st warez
> >: >as I have a pc I only know about the pc warez scene if some one could
> >: >point me in the right direction i would greatly appreciate it
> >: > Thanks.
> >
> >: So. You are looking for atari st _warez_, now are you ?
> >: Well, how can I put this nicely... maybe... *FUCK OFF !!!*
> >
> >: That nice enough for 'ya ?
> >
> > Fuck off you jerk! This guy is moron!

> Which one? ;-)

All of them for using such language.

However, assuming that the meaning of "warez" has not changed in the last
ten minutes (from what I am led to believe, it's a sort-of slang for
"pirated software"), then the emotion expressed was correct, the language
was not. (Sorry to be such a kill-joy, but...)

And to all those seeking/storing/selling warez,

"GO SWALLOW A LIVE HAND GRENADE".

--

Quote For The Month:

"Hello, operator. This is an emergency. What's the number for 911?"

5507. Re: Atari STe and an old Harddisk

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3159b2543fae7fc0@sn.no>
Source record: 148314

>Most of the early STE's were built with a faulty DMA-chip.

[...]

Open up your STe and check out the number on the DMA chip.

** Faulty DMA chip in early STEs;
C025913 - 38 PH23 - 001A

** Good chips (most STEs);
C398739 - 001A (Atari-1990)-31

Hallvard
--
_/_/_/

5508. Re: Why hsmodem

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: sos@sos.shn.com
Message-ID: <GC2UFAAFUP@sos.shn.com>
Source record: 148315

In <4iskte$d4d@opera.iinet.net.au> wrote:

>Tderrick (tderrick@acpu.com) wrote:
>: chriswil@southern.co.nz (Chris Wilkinson) spake thusly:
>:
>: CW> and as much as 6000cps on text
>:
>: You do??!!! I haven't done any text for a while, but I am d**n sure
>: that I never got 6000cps - my eyeballs would have dropped on the
>: floor! You did say 14.4 in your message, which is what I have. Most
>: people here have reported approx. 1800cps, which is what I remember.
>: Tell me more.
>:
>: "The Poor Deluded Soul" - tderrick@acpu.com
>G'day tderrick, can't quite match the 6000cps (with 14.4) but I obtain
>3300 - 3400 cps with text file (around 1650cps with zip, etc) with my
>14.4 modem. My software (starcall 2) RS232 setting are 57600/8/n/1/rts
>but 6000cps I'm sure must be with 28.8......However 1800cps with text and a
>14.4 seems a little 'slow'..

Oh, oh.....
Well, HSMODEM speeds the file transfer up. Furthermore it fixes a lot of
bugs in the TOS. And if you are using multitasking, then the processor
needs less time to serve the serial port. But for all this you need a
serial port with enough speed. If you are using the standard ST-port then
it's just impossible to get more than 1900 CPS.
I use 57600 on my serial port (now on a TT, earlier on a ST with
changed serial port) and have no problems to get more than 5000 CPS.
Well I use a ZyXEL-modem, but with a 14k4 connect 3500 CPS and more
is possible if the file to be transferred is a text.

SOS

--
Forgot a smiley somewhere? Sorry. :-) :-)) :-(:-}
PGP key available on request.
--

5509. Re: Survey...

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <827969541.14909@grasper.demon.co.uk>
Source record: 148316

On Tue, 26 Mar 96 04:50:20 ,Twas none other than Spencer Davies who did state ....
> Out of the ether, the following was mentioned by daveb@mbha.demon.co.uk...:

> d> So far as I am concerned these guys are a complete joke.
> Lets be honest Dave. In this game like many others you get what you pay for.
> Demon is cheap and BTNet is dearer.

> Demon are snowed under because they have so many subscribers and because they
> are so cheap then they have to keep costs down somewhere.

> BTNet charge more for their service but because of this then they can supply
> a more professional service!

are you still working for BT these days then Spencer ? <G>

> So at the end of the day, are you serious about internet access and are you
> willing to pay for the level of support required?

I think I shall have to forward this email too "Watchdog" for there perusal :-)

--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk

5510. Re: Can Mint Run without Minix?

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <827969559.14937@grasper.demon.co.uk>
Source record: 148317

```
On 26 Mar 1996 01:43:40 GMT ,Twas none other than Brian Roland who did state ....
> Aloha,
> Can MINT be set up to run without a minix partition?
> I'd like to try using Mint, and the PPP sockets that go with it
> to run CAB. I'm short on Disk space however...and would rather not
> be forced to dedicate 15 meg of HD space just to run a PPP link

There is a FAQ on how to do that accessible from

http://www.mcc.ac.uk/~dlms/atari.html

personally I have not tried it and am sure as you get more enthusiastic
about mint/mintnet you will likely want to make minixfs anyway.

.
--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk
----------------------------------------
```

5511. FS: 3-27-96 (USA)

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: danbrown@ior.com
Message-ID: <4jc5m8$2vg@express.ior.com>
Source record: 148318

F O R S A L E

* 1040STf *

720K Internal Drive
TOS 1.4 ("Rainbow TOS")
2.5mb RAM (Upgradable to 4mb)
Z-Keys
IBM (External) Keyboard included!
Tweety Board!! (For "Stereo" sound)
Original Box
Power cable
Z-Keys Documentation
Great Condition!!
NOTE: BOTH keyboards work. You can use the 1040's or the IBM keyboard!
If you don't want to use the IBM keyboard - simply unplug it!
NOTE: This computer has the nicest, CLEANEST upgrades to it that I
have ever seen.
***** For $20 (If I have the chips straight) this can be upgraded to
4mb, threw B & C ComputerVisions.

Asking $200 + shipping

Plus I'll throw in at no extra cost:

* Magazines * (10) Current Notes Magazines
* Chips * PAL chip. Number: C301901-002 (Supports HD drive)
* Chips * Floppy Drive Controller Chip. Number: WD1772-PH
* Chips * TOS 2.05. Will work in any STe!
* Joystick * (6) Misc joysticks
* Covers * Covers for an Atari Monitor, 520ST, & Ext. floppy drive

-

* Futures Systems 3.5" floppy drive model GTS-100 * -- SALE PENDING--
* PnP Syquest Hard Drive Setup with 5 cartridges * -- SALE PENDING--

If you have any questions, or your interested in one of the items
listed above, PLEASE Email me! If you respond here, PLEASE keep the
same title so that I can easily find it.... Thank you!

Internet: danbrown@on-ramp.ior.com
Voice # : (509) 326-1128 (anytime)

Thanks for your time!

Dan Brown

5512. Re: Why hsmodem

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: kfoley@cnserv.dungeon.com
Message-ID: <855_kfoley@cnserv.dungeon.com>
Source record: 148319

At 10:50:17 on 15 Mar 96, koh@pixi.com wrote this about Why hsmodem.

k> Yes, I don't run it when I use Stalker on my 14.4 modem, and I get
k> downloads of 1800+ cps.

But you only really _need_ HSMODEM when sending data - That's the time that the modems buffers gets full and tells you to stop sending. Without HSMODEM your Atari is likely to miss that signal and suffer from CRC errors or dropped characters.

.. Misteaching: Telling one's grandmother how to suck eggs.
--

ATB,
Karl.

Cameo Network Services Ltd., Suite 214, +----------------------------+
York House, 2-4 York Road, |Novell authorised reseller, |
Felixstowe, Suffolk, England. |training and consultancy |
Tel: 01394-672004 Fax: 01394-271210 +----------------------------+

5513. Re: WWW116 errors

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: kfoley@cnserv.dungeon.com
Message-ID: <852_kfoley@cnserv.dungeon.com>
Source record: 148320

```
At 05:40:45 on 14 Mar 96, jagger@connexus.apana.org.au wrote this about
WWW116 errors.
j>
j> I've been using WWW116 for a while now on a Falcon ith 16 keg of
j> ram. At first it seemed to run quite well, only a few runtime errors,

What exactly is a _runtime_ error. Are we talking bombs? I get lots of them!

.. Freedom is doing what you like, happiness liking what you
--

ATB,
Karl.

Cameo Network Services Ltd., Suite 214, +----------------------------+
York House, 2-4 York Road, |Novell authorised reseller, |
Felixstowe, Suffolk, England. |training and consultancy |
Tel: 01394-672004 Fax: 01394-271210 +----------------------------+
```

5514. Re: Q's about a new SCSI drive ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: mccallum@inwave.com
Message-ID: <mccallum-2703961958200001@port55.inwave.com>
Source record: 148321

> I have had quite a number of Quantum drives as well--in fact I
> currently have three connected to my STE. I agree that the LPS is a
> great series but I have had absolutely no difficulties with my two
> Quantum Lightning 730s. Then again, I don't use the Link I/II. I use
> the AdSCSI Pro.

Yep, the AdSCSI for some reason is becoming maybe a better choice than the
newer "Link"s - at least compatability/percentage wise. My link II will
work with my original mac drive (LPS) but not the newer one (Maverick).
(actually bought for Mindbomb, but I couldn't get it running so switched 'em)

See ya'

5515. Migraph Hand Scanner

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: egorf@delphi.com
Message-ID: <5vKJljG.egorf@delphi.com>
Source record: 148322

I picked up a used b/w Migraph Hand scanner without a power supply. Could someone please tell me how much voltage it takes so I can pick up a plug at the store.
Thanks

5516. Deiter Fiebelkorn

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199603271019.a55127@b.maus.de>
Source record: 148323

In Msg A54878@B, dbrewood@nest.demon.co.uk wrote:

>Does anyone have a current email address for Deither Fiebelkorn, the GEM-
>View author?

Dieter_Fiebelkorn@do2.maus.de (AFAIK).

-andre

--
Andre Leistner -- materials science / polymer physics student
No mail >16 KByte please. Send larger mails to alpldbia@sp.zrz.tu-berlin.de.

5517. CD ROM Drives on ST

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: Joerg_Schaefer@b.maus.de
Message-ID: <199603272238.a55141@b.maus.de>
Source record: 148324

```
Hallo Richard,

RW>I tried copying the files of the METASYS in the C:\METASYS directory
RW>and then I put the CONFIG.SYS and the METASYS.PRG program in the
RW>C:\AUTO directory.

You need in your AUTO-Folder:

Metados.Prg
config.sys
HS-CDROM.BOS
HS-ISO.DOS
CDARGEN.BOS
HSMAY.DOS
ISO9660F.DOS
(some of the drivers you not nessessarely need)

For my Panasonic-CDROM at SCSI-Adress #4 the CONFIG.SYS is:

; CD-Tool BEGIN
; Note that everything up to `; CD-Tool END' will be erased by
; CD-Tool's configuration tool!
;
; created by CD-Tool 2.08, Mon Dec 11 21:43:08 1995
;
; devices
;
; SCSI 4: `TOSHIBA CD-ROM XM-3501TA' -> A
;
; BOS drivers
;
*BOS, c:\auto\hs-cdrom.bos, A:12
;
; DOS drivers
;
*DOS, c:\auto\hs-iso.dos -c16, P:A
;
; CD-Tool END

...und TTschï¿½, Jï¿½rg.
```

5518. Re: SCSI-2 disk on TT

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: Joerg_Schaefer@b.maus.de
Message-ID: <199603272251.a55142@b.maus.de>
Source record: 148325

RG>Note some Quantum drives (Fireball range IIRC) won't work as the TT's
RG>boot drive as they require SCSI bus arbitration which the TT SCSI boot
RG>code (in the ROMS) can't do.

But you can patch the ROM-TOS (3.06) with:

1C40 $70,80

or use a Harddisk-Driver like HUSHI, wich gives you the
possibility of Arbitration for your TT. My TT has SCSI #7
and works fine with Fireball.

...und TTschï¿½, Jï¿½rg.

5519. CD ROM Drives on ST

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: Joerg_Schaefer@b.maus.de
Message-ID: <199603272256.a55143@b.maus.de>
Source record: 148326

DLD>the problem is that Metasys (or is that MetaDOS?) requires MiNT in
DLD>order to run.

It's not correct. MetaDOS (last Release 2.6) doesn't require MINT !!!

...und TTschi¿½, Ji¿½rg.

5520. Combining files...

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: richardw@dma.org
Message-ID: <4jc3mi$dm0@sally.dma.org>
Source record: 148327

I am wondering is there a way on the Atari to combine (append) two files. I also subscribe to the USENET group that handles MIDI files and I downloaded one that came in two parts. I do have a program that uudecodes the file as long as it is one file, but NOT two. How do I combine these? Do I just use a regular word processor and make sure to save as an ASCII file?

5521. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <4jd53f$2q2@cxc1.cl.msu.edu>
Source record: 148328

Katherine L Ellis <kellis@mtholyoke.edu> writes:

>ATARi really sucks in business, not in computer or idea.
>I don't understand their logical.

The biggest obstacle Atari Computer Corp ever faced was Atari Computer Corp.
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

5522. Re: TOS 2.06 question

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <11010_hsideras@mettav.demon.co.uk>
Source record: 148329

Hi Reg,

a> Organization: A & W Internet Inc.
a>
a> Hope that helps. BTW, do you know any of the User Group members in
a> Halifax area?
a>
a> __
a>
a> /\ 100% Atari/TOS Sales, Service, & Support
a> ___/ ___ C-LAB Falcon/MGI Calamus Sales/Cubase Audio
a> \Pro-STar/
a> Computer 5-390 Carpathia Rd
a> Services Winnipeg MB R3N 1Y4
a> \/ \/ CANADA

Obviously you mean Halifax in Canada, yes?

If so, you need to speak to Howard Carson at hcarson@io.org but I think you know him already <g>

I keep a list of the UK groups myself, but I also try to keep hold of the people that hold the lists in other countries when I find out. Howard was kind enough to contact me some while back - if he can't help you I don't know who can.

..of course, you could always start one of your own B^{)

--
Regards, Harry Sideras - UK Association of Atari User Groups
%
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5523. Re: OASIS II,fully functional ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: tone@swoon.demon.co.uk
Message-ID: <828028954_OASIS_@swoon.demon.co.uk>
Source record: 148330

In article <Dosrxz.2Bs@cf.ac.uk>
martinna@cf.ac.uk (neil martin) said:-

>I don't think Phil has finished this bit yet but, apart from a nice nag
>screen there will be limitations on the unregistered version. For
>instance only being able to use the news tree system once per session

Any ideas on registration price. I mean is it worth registering the ten
pound now as I expect the new version is going to be more.

--

| tone@swoon.demon.co.uk |
| < PGP Key > |

5524. Calling AMERICA.COM!

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <ae1_9603280105@flight.org>
Source record: 148331

Some dude at america.com offered to sell me a host adaptor. Due to multiple f*ckups on my part, and the fact that all messages from him have scrolled on my server, I don't know his username and can't contact him. So if your listening, please mail me! Its been two weeks, hope you still have it! Augh!

```
_
/_ /\ |_
```

```
* Not Kivi 1.41a! *
------------ -//- --------------
Internet: Callum.Lerwick@flight.org
note: the views expressed by this
user are strictly his/her own.
```

5525. Re: How can I turn my Intel PC into an Atari ST emulator

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.416.0009D60E@cfcsc.dnd.ca>
Source record: 148332

In article <4irlkh$mvp@nx2.HRZ.Uni-Dortmund.DE> wacker@quincke.Physik.Uni-Dortmund.DE (Klaus Wacker) writes:
>If I understand the FAQ to this newsgroup right, there exists an Atari
>ST emulator running on IBM-compatible PCs. It doesn't give any details
>however. Can anybody tell me what it is called, whether it is PD or
>not, and where to get it?

all info from Darek's world wide web page:
ST emulator
Gemulator 4.15 is available immediately at an introductory price
of $199.95 U.S.complete, which includes the Gemulator card, the TOS 2.06 ROMs
pre-installed,and the Windows 95 and Windows NT compatible emulation software.

8bit emulator
PC Xformer 3.50 is now available at an introductory price of $39.95 U.S.

Gemulator Gold CD-ROM: The Ultimate Emulator CD
- Gemulator 4.15 for Windows 95 and NT with online documentation
- Gemulator 4.15 for Windows 3.1 and Windows For Workgroups
- Gemulator 3.02 for MS-DOS and OS/2
- Win32s 1.25 (for use with Windows 3.1)
- Gemulator device driver for Windows NT
- PC Xformer 3.5 with complete online documentation
- ST Xformer 3.0 (for use on the Atari ST)
- PC and Atari ST file transfer utilities for the Xformer cable
- public domain and freeware Atari 8-bit and ST software
Note: the Gemulator software requires a Gemulator card with TOS ROMs.
The CD contains not only English, but also French, German, and Dutch versions
of the Gemulator 4.15 emulator, as well as a special Windows 3.1 compatible
version. The older MS-DOS based Gemulator is also included for use on machines
not running Windows or with limited memory.
The CD will be released on March 23rd[1996] for $49.95. Existing owners of PC
Xformer3.x or Gemulator 4.x can upgrade to the CD for only $29.95.

For more information contact Darek Mihocka at:
BRANCH ALWAYS SOFTWARE
14150 N.E. 20th Street
Suite 302
Bellevue, WA 98007
U.S.A.
Voice: 206-236-0540
Fax: 206-236-0257
Orders: 206-369-5513
Email: brasoft@halcyon.com
GEnie: brasoft

MSN: brasoft
WWW: http://www.halcyon.com/brasoft/

hope this helps
good luck.bonne chance
Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CFCollege, Toronto, Ontario, Canada===Qu&#65533;bec dit oui, Qu&#65533;bec dit non===
ken.macdonald@canrem.com, Qu&#65533;bec, la nation dans le pays du Canada

5526. Re: Help with TOS 1.4 needed

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.417.000A3885@cfcsc.dnd.ca>
Source record: 148333

```
In article <4ip6o2$ab7@eri.erinet.com> hentai@eri.erinet.com (OH NO!) writes:
>I just upgraded my Mega 4 to Tos 1.4 and now several programs won't run.
>I've heard that there is a patch. If you have this patch, please e-mail
>it to me or tell me where to get it.
>Thanks,
>Rick
download
tos_14.lzh Rainbow TOS enhancements and fixes
available under "misc" at atari.archive.umich.edu
or check out "tos fixes" same archive

or Hensa.micros
m180 09/10/89 ---- Forty folder bug fix
m269 18/06/90 ---- POOLFIX4 Rainbow TOS bug fix
m486 16/01/91 ---- CLIKFIX click fix for TOS 1.4
```

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CFCollege, Toronto, Ontario, Canada===Qu&#xfffd;bec dit oui, Qu&#xfffd;bec dit non===
ken.macdonald@canrem.com, Qu&#xfffd;bec, la nation dans le pays du Canada

5527. CD ROM Drives on ST

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960328181733120 04@muskrat.com>
Source record: 148334

You need the LINK][from icd.

... Are dog biscuits made from collie flour?
___ Mountain Reader II - #Demo 001

5528. Re: HELP!!!!!!!!!! Internet S

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@postoffice.ptd.net>
Message-ID: <Pine.SOL.3.91.960327220457.4890C-100000@ns1.ptd.net>
Source record: 148335

On Tue, 26 Mar 1996, Slc.dennis Bishop wrote:

> PM> 'Net is easy on clones, impossible on Atari :)
>
> I've seen messages that says it works, but not on a ppp acount
> and that's the only kind there is over here in Hawaii. So over here
> the Atari is 'netless', I get the usernet off a local BBS.

Do you have access to a Internet BBS or Unix shell account? It's cheaper
and will work with any terminal program. It's not really that
glamorious, but I prefer more simple solutions :)

Eric Noss
a.k.a
Mr. Maddog

5529. Re: Atari STe and an old Harddisk

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <828048210_OASIS_@swampdog.demon.co.uk>
Source record: 148336

In article <4j9uq6$rm@homer.fastnet.co.uk>
mike@homer.fastnet.co.uk (Mike Pountney) said:-

>I have recently lent my old Gasteiner (?) 50MB harddisk to a friend with
>a 1040STe (I have an old 520STfm). It works perfectly on my machine, but
>he uses it it gives disk errors as soon as you run programs - it works ok
>for a while then louses up. Now I seem to remember there being a problem
>with Ste's when they were released relating to harddisks, but is this it
>and is there a patch for it?

This sounds like the buggy DMA chip. There is a distinct chip number
you should be looking for. Unfortunately I do not know it. :-(

>I also had the same problem on another (520)Ste a year or so back.

--

Guy Harrison

guy@swampdog.demon.co.uk

5530. Re: BadMood

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@postoffice.ptd.net>
Message-ID: <Pine.SOL.3.91.960327220947.4890D-100000@ns1.ptd.net>
Source record: 148337

On Wed, 27 Mar 1996, Billy D'Augustine wrote:

> All this is fine and dandy, but are there plans on bringing BadMood up from a
> viewer only to actual game-play?

Heck, how about a STe version? I know some things may have to be cut out
and watered, but it would still make a nice step up from Substation :)

Eric Noss
a.k.a
Mr. Maddog

5531. Re: Atari. Converting to MS-DOS.

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@postoffice.ptd.net>
Message-ID: <Pine.SOL.3.91.960327221243.4890E-100000@ns1.ptd.net>
Source record: 148338

On 27 Mar 1996, Gunnar Andre Moe wrote:

> My boss owns a ATARI-ST1040FM, but lacks programs.
>
> I own a PC with MS-DOS/WIN95 and i'm wondering if anyone knows a
> way to get his machine running. You see, the problem is not getting
> programs, but putting them on his machine. I could get the programs
> for him, on internet, but i can't get them on his machine.

Sure, just format a 720K(Double Density) on your PC and it should be read on a ST with no problems. Make sure that the files will all fit on the disk. Or if you can get the two computers hooked up with a null modem cable, try Ghostlink. The ST uses the PC hard drive as it's own drive :)

> Also, most programs on the internet are on the LZH-type, I thinks this
> is one of Ataris packed-formats, like the Pc's ZIP?
>
> IF the disks were compatible, how could I pack something out in the
> first place, when there's no unpacking-program on the machine?

The first programs you should get are LZH and STZip archievers. Better yet, try to find DC Extract which is the best archiever for the ST. Or DC Sea which turns LZH and ZIP files into self-extracting programs on the ST. Hope this helps...

Eric Noss
a.k.a
Mr. Maddog

5532. Re: gnzip and tar files.

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: Jens_Felderhoff@scary.fido.de
Message-ID: <MSGID_242=3A3000=2F5.10=40fido.de_bfe95765@Fido.DE>
Source record: 148339

In a message of 20 Mar 96 Christof Donat:
>> gzcat blafasel.tar.gz | tar xvf -
>
> AFAIK is gzcat a shell script. but there is another possibility for
> files like

No, it's a link to gzip. When gzip checks its argv[0] and reads (g)zcat, it
behaves just like you invoked it by gzip -c or gzip --stdout, i.e. the file is
unpacked and written to stdout.

>
> laber.tar.gz:
>
> just use
>
> tar -xvfz laber.tar.gz
>
> This is not a shell script but an option of tar.

And less keystrokes.

> For gzcat you need something like a kornshell, or a bash.

No, you need a file system that supports links or you have to copy gzip to zcat
provided that argv[0] will be processed correctly.

*** Cookie of the day:

Ladies and gentlemen are permitted to have friends in the kennel
but not in the kitchen.
--
____
Tschuess, _/____ /
/ InterNet : jmf@scary.fido.de //
/ - *.de only: jmf@informatik.uni-koblenz.de //
Jens / FidoNet : 2:2454/95.10 //
/ NeST : 90:400/601.10 //
/ fido.de : 242:2000/152.10 /-

5533. Re: Perl...

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: Jens_Felderhoff@scary.fido.de
Message-ID: <MSGID_242=3A3000=2F5.10=40fido.de_bfe95e6e@Fido.DE>
Source record: 148340

```
>> Is there not a more recent version? Perl is up to 5.001 which is
> 5.002
>> significantly different from version 4.
>
> I noticed 5.001c somewhere while browsing. Sorry! I can't remember
> where. --

Just ask archie for perl-5.001c.tar.gz at a ftp site near you.

*** Cookie of the day:

It is absurd to deny the role of fantasy in even the strictest science.
-- V. I. Lenin
--

_____________________________________________
Tschuess, _/_____________________________________________ /
/ InterNet : jmf@scary.fido.de //
/ - *.de only: jmf@informatik.uni-koblenz.de //
Jens / FidoNet : 2:2454/95.10 //
/ NeST : 90:400/601.10 //
/ fido.de : 242:2000/152.10 /-
---------------------------------------------
```

5534. Re: Dungeon Master on PC ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <828049540_OASIS_@phil4.demon.co.uk>
Source record: 148341

In article <314C9751.16F8@micronet.fr>
pp <little@micronet.fr> said:-

>I loved playing Dungeon Master onmay Atari ST. Does this soft exists
>on PC ? How can I do to get it ?
>
You might be able to get more info on a PC newsgroup, as they probably know more about software available for their platform. I can't personally remember a version for PC, although you may be able to find some other more up-to-date, needing 16Meg RAM, a CD-ROM and a 2Gig Harddisk, PC RPG :)

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

5535. Re: Why hsmodem

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <828049844_OASIS_@phil4.demon.co.uk>
Source record: 148342

```
In article <315183cc45d88c30@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

>
>From: hallvart@sn.no (Hallvard Tangeraas)
>Newsgroups: comp.sys.atari.st
>Subject: Re: Why hsmodem
>Date: 21 Mar 1996 17:30:57 +0100
>Organization: Schibsted nett public access/Oslo, Norway
>Lines: 28
>Message-ID: <315183cc45d88c30@sn.no>
>References: <960319090010296 59@acpu.com>
>Reply-To: hallvart@sn.no
>NNTP-Posting-Host: sinsen.sn.no
>Mime-Version: 1.0
>Content-Type: text/plain; charset=ISO-8859-1
>Content-Transfer-Encoding: 8bit
>X-Newsreader: Okami Newsreader Version 0.26
>X-Hardware: 68000 Atari STe
>X-Server: Sun SPARCstation 20/SunOS Unix
>
>Tderrick (tderrick@acpu.com) wrote:
>
>>chriswil@southern.co.nz (Chris Wilkinson) spake thusly:
>>
>>CW> I still get 1670cps on zipped stuff
>>
>>So do I, approximately.
>>
>>CW> and as much as 6000cps on text
>>
>>You do??!!! I haven't done any text for a while, but I am d**n sure
>>that I never got 6000cps - my eyeballs would have dropped on the
>>floor! You did say 14.4 in your message, which is what I have. Most
>>people here have reported approx. 1800cps, which is what I remember.
>>Tell me more.
>
>My US Robotics 'Sportster' 14400 baud receives data at around 1600 cps and
>sends (large files) up to 3000 cps, *without* the use of HSmodem!
>Don't ask me how I've been able to do this, but I think it happened after I
>messed around with the AT codes.
>I'm using 'Connect' with the built in Zmodem protocol.
>
If I remeber rightly some of the newer modems, like the Sportster have
```

a built in proprietry compression, that works only when connected to
the same type of modem, and does pretty fast compression. I seem to
remeber getting about 2000cps-2500cps with ASCII, but never over
1600cps with Binaries, big or small.

I wonder how you manage to supply 3000cps, with an unaltered port/OS,
thats = 24000bps, which is faster that the 19200bps of the standard
serial port - any chance of the AT codes you are using ????

I personally can't use HSModem with my computer, as TOS 2.05 is really
messed up, and flow control doesn't work. So I can use modem port 2,
whcih according to LISTPORT in STiK has upto 230400bps top speed !!!,
however not being able to manage the flow control, results in
corrupting of files on sending :-(

Anyone got any TOS 2.06 ROMS for sale ?? will pay upto 15quid ?

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

5536. Re: Fax/Modem Info Sought

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <828049008_OASIS_@phil4.demon.co.uk>
Source record: 148343

In article <960317040110293 64@acpu.com>
tderrick@acpu.com (Tderrick) said:-

>Doug Finch <76337.1067@CompuServe.COM> inquired discreetly:
>
>7 > Can someone please give me a short rundown on types of
>7 > external modems or fax/modems that will or won't work with
>7 > Atari ST/STe/TT computers?
>
>Maybe somebody else can. All I can tell you is that I have a Best
>Data Smart One 1442FX 14.4 fax modem. Works fine at 57600 port speed
>on serial 2 (TT030) using STalker. Also works fine with STraightFax
>and Bob's Calltime3.
>
>My Atari SX212 modem works fine too, but I don't suppose you are
>concerned with 1200 baud modems :)
>
>"The Poor Deluded Soul" - tderrick@acpu.com
>
>
>... Synonym: word you use when you can't spell the other one.
>
I'm pretty sure that almost all external Fax modems work pretty well
fine with the ST and upward. I seem to remeber there being a problem
with a sportster modem, soemthing to do with faulty ROMs.

With an unaltered modem port, ST and STe, cannot handle anything over
19200baud, so a 14400baud modem is the fastest you can use. However
the modification is pretty easy, and allows faster speeds with HSModem
6. TOS 2.05 won't work with HSMODEMs flow control, so higher speeds
are out.

Also features like Vioce, I'm not sure about, the software with the
modem, will have a PC comms program, and voicemail. I think Coma
supports vioce, but I'm not sure. You will however have to buy/get
your own comms, fax and voicemail program (I'm not sure the latter
exists ?) for the ST.

As far as my own modem: a Speed Com+ 14400 Data/Fax modem.
And it works fine.

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

5537. Re: Booting from floopy after HD

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <828035668_OASIS_@phil4.demon.co.uk>
Source record: 148344

In article <6a3_9603180105@flight.org>
Paul.Muehlbauer@flight.org (Paul Muehlbauer) said:-

>IT> System: TOS 1.02 1040STF + Megafile 30 After I boot my STF
>IT> from the hard disk, I have to power off the STF and the HD
>IT> before I can boot from the STF floppy. Is there a way to do
>IT> this without powering off the STF?
>
>If you have an autoboot program such as Universal Item Selector (or
>many others) that set up the cold boot keys, you can do it that way.
>Newer versions of TOS have this built in. I'll even bet there's a
>'cold boot' program out there, which you could click on & get a cold
>boot...
>
I'm not sure if this is jusy on a MegaSTE, but I would think it would
cover most STs, it may be possible that you need TOS 2.06 ???

on bootup pressing ALT key at just the right time, causes the
harddisk to be skipped.

You have to press ALT, just after the floppy disk bootsector has been
read and executed and the harddisk bootsector is being read.

Hope this works on your TOS version.

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

5538. re: hd-utilities

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <97starship@3rdplanet.com>
Source record: 148345

hsideras@mettav.demon.co.uk barked in U.comp.sys.atari.ST on 27 Mar 96:

y>> Where can I get a _good_ harddisk formatter (there must be a better
y>> one than HDX...). A replacement for AHDI might be nice to...
h>
h> The only other one available here in the UK is ICDFMT, but (yet again)
h> I wonder why you need one. All hard disks have been supplied ready
h> formatted for many years. All you need is partitioning software as
h> supplied with ICD, HDDriver etc.

The "formtting" on a new SCSI drive is low-level, Sid. In order to use the
drive, is must still be high-level formatted so that your OS knows where to
store things.

Reply-To: starship@3rdplanet.com
--
| Gated at the UseNet<==>AtariNet Gateway at 51:205/311.0 |
| For more information send netmail to |
| gateway 51:205/311.0@atarinet.ftn |
| Support the EFF's Blue Ribbon Campaign! Fight Censorship! |

--

5539. Re: TIME BANDIT on STe

Newsgroup: comp.sys.atari.st
Date: 1996-03-27 00:00:00 UTC
From: peters@frisbee.net.au
Message-ID: <4jalhf$6ls@fling.frisbee.net.au>
Source record: 148346

FPINTO <fpinto@cougarnet.byu.edu> writes:

>ygjhgjh

> ||| -- |||
> / | \ FELIPE PINTO @ BYU . UT . US . WINTER . 1996 / | \
> --
> ATARI FALCON 030 4MB RAM 85MB HDD, FULL A/V STATION UPGRADING SOON!!!

What was this about ? Is someone runnint Time Bandit on an ste ?

Any info appreciated.
Peter Sansom

5540. IDE hard drive problems

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4jdus5$i4d@epsilon.qmw.ac.uk>
Source record: 148155
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I am posting this on behalf of Steve Delaney as his Usenet bit in
Oasis is screwing up, so he can't post. Please reply to him via mail
(as well as in this newsgroup so that we vcan all benefit from the
knowledge :)

Here goes...

My Falcon's internal 65Mb IDE drive started acting up a few days ago and no
longer boots up. It is a Seagate ST9080A and now logs on as T9080A instead of
ST9080A when run run AHDI. The drive partitions appear on the Desktop but can't
be accessed. Trying to reformat from HDX results in the device being identified
as IDE 0 but with gibberish as its IDE information, rather than the expected
ST9080A and it complains about not being about not being able to reformat. In my
opinion, the manufacturer's identification and formatting info has been screwed
up. Does anyone know of any way to reformat the drive (I've given up the idea of
trying to recover the data!). I have all the info on heads, cylinders, tracks
etc, just don't know of any software which will allow me to re-write it!

Any assistance at all is gratefully received.

Thanks
Steve Delaney
| Steve Delaney (Floppyshop) sdelaney@steil.wintermute.co.uk |

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

5541. Re: Combining files...

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: and@sun1
Message-ID: <4je7m4$9q4@newsserver.rrzn.uni-hannover.de>
Source record: 148156

David Greenhough (greeny@spirit.demon.co.uk) wrote:
: >-------------------
: >I am wondering is there a way on the Atari to combine (append) two
: >files. I also subscribe to the USENET group that handles MIDI files and

Start MCMD (belongs to MagiC's Magxdesk).
Type "type file1 file2 >file3".
That's all.

--

ANDREAS KROMKE

5542. WTB:TT/Mega keyboard

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4jecti$emg@madeline.INS.CWRU.Edu>
Source record: 148157

Does anyone out there have a spare TT/mega keyboard out there?
If so, please e-mail price.
Reply to bdc2@po.cwru.edu

5543. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: rcollins@magnus.acs.ohio-state.edu
Message-ID: <4jeg1u$fbn@charm.magnus.acs.ohio-state.edu>
Source record: 148158

In article <4jd53f$2q2@cxc1.cl.msu.edu>,
Michael Olin <molin@cxc1.cl.msu.edu> wrote:
>Katherine L Ellis <kellis@mtholyoke.edu> writes:
>
>>ATARi really sucks in business, not in computer or idea.
>>I don't understand their logical.
>
>The biggest obstacle Atari Computer Corp ever faced was Atari Computer Corp.
>--
> =-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=
> |||
> Keep up the fight ||| I love my country
> or lose the right... / | \ but I fear my government

This isn't a problem now folks. Atari no longer produces computers
The Atari clone producers are in control so start telling them what you want
the systems to do. But most of all support them by purchasing them the
machines.

Raymond

5544. Re: Migraph Hand Scanner

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4jeg7p$miu@freenet-news.carleton.ca>
Source record: 148159

(egorf@delphi.com) writes:
> I picked up a used b/w Migraph Hand scanner without a power supply. Could
> someone please tell me how much voltage it takes so I can pick up a plug at the
> store.

15 vDC, 400mA
I just bought one yesterday; I like it!
Be prepared to experiment with the resolution settings. It took several
tries before I got my first usable scan.

--
Songshop Musical Productions / "Goodness gracious!
Box 266, Shawville, Quebec / It's the Duchess of Pontiac!"
J0X 2Y0 (819) 647-6022 / She sees through you.

5545. FS Golden Image external floppy

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4jeh4j$mrl@freenet-news.carleton.ca>
Source record: 148160

I have a Golden Image external DS floppy drive for sale. This is the BMW
of Atari floppies, with a track counter, (useful for progrmmers, I'm told)
and can track out to 880 Kb!

I'm selling it for a friend, I wish I could keep it for myself!

$50 CDN + shipping.

Europeans may be able to use this, if you can get the proper power supply.
I'm pretty sure they were sold in England at one time.

--
Songshop Musical Productions / "Goodness gracious!
Box 266, Shawville, Quebec / It's the Duchess of Pontiac!"
J0X 2Y0 (819) 647-6022 / She sees through you.

5546. Re: TOS 2.06 for STacy?

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <DozoHL.MF8@tron.bwi.wec.com>
Source record: 148161

In article <Dox39n.o5@ridgecrest.ca.us>, mgrove@owens.ridgecrest.ca.us
says...
>
>
>If you were able to fit an Adspeed board into a Stacy, could you tell
>me if the 36mhz 68000 (T-36) might fit as well (without the TOS
upgrade)?
>It is about the size of a playing card and about 1/4 inch thick. The
68000
>pins are almost centered on the bottom of the card so an area that size
would
>have to be clear to fit. It can be raised somewhat with "extension"
pins.
>Did I ask you this before ? :).
>
>Thanks
>
>Mike
>
>
Hello. No, you did not ask ME this before... .)
I surmise the answer is yes (to your question), but you may wish to
double check with someone such as Ray (at Toad Computers) who does/did
this work. According to him, even without the Adspeed upgrade the TOS
2.06 board upgrade is too thick/wide to place into the Stacy, as I
recall.

5547. Re: OASIS II,fully functional ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: Neil@yr-ynys.compulink.co.uk
Message-ID: <828036708_OASIS_NEWS@yr-ynys.compulink.co.uk>
Source record: 148162

>Any ideas on registration price. I mean is it worth registering the ten
>pound now as I expect the new version is going to be more.

They are thinking along the lines of UK30 for the new version. IMO
it's worth more than that - coNnect is 30, cixcomm/cixread are 40
combined.

I don't know if there will be a preferential price for pre-registered
users but I do know that you won't lose out if you send them your
tenner. It's a good way of getting onto the registered users' mailing
list so that you find out about the full release of oasis2 the day it
happens.

Best wishes

Neil

--

Neil Martin, music undergraduate, University of Wales College of Cardiff
neil@yr-ynys.compulink.co.uk -=- martinna@cf.ac.uk -=- smu3nam@thor
****
******** NB change of email address (moving from demon) **********

5548. WWW117 English -> German

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: setup@swampdog.demon.co.uk
Message-ID: <828121938_OASIS_@swampdog.demon.co.uk>
Source record: 148163
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari

Hi folks,

We have a slight problem with part of the WWW117 package. We really need someone to translate the English help files into German so the package is complete.

The important part are the three help files. Ideally three resource files need translating also but this is not essential because the translated help files can explain what the options do.

The translation required is not particularly technical and we estimate it would take between 1 to 3 hours. You will of course get a mention!

Would some kind soul care to volunteer to help us? :-)

--

setup@swampdog.demon.co.uk

5549. Re: Mega st patches

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: msbaines@cix.compulink.co.uk
Message-ID: <Dozqsq.L7o@cix.compulink.co.uk>
Source record: 148164
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

> I'm still experiencing problems with FZDT and I can't but wonder why.
>I'm using a mega 2 and have the tos fix (1.4) installed. I dl-ed a abunch
>of patches for this version of TOS. supposedly, the rainbow patch will
>cure al problems, but....
> Should I install the the High Speed Modem patches as well? will they
>interfere with the operation of the TOS fix?
Use HSMODEM, get rid of TOSFIX as it isn't needed when HSMODEM is installed.
Keep POOLFIX.

Slainte mhath
Mark

--
* Mark S Baines * FidoNet: 2:254/105.10@fidonet.org *
* * NeST: 90:102/107.0@nest.ftn *
* Inver, Scotland * TurboNet: 100:101/12.10@turbonet.ftn *
* 01862 871624 * AtariNet: 51:502/0.10@atarinet.ftn *

5550. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <DozorL.5pt@tron.bwi.wec.com>
Source record: 148165

In article
<Pine.HPP.3.91.960327221806.6938C-100000@hp01.zdv.uni-tuebingen.de>,
zxmhw01@hp01.zdv.uni-tuebingen.de says...
>
>
>
>I wish the ATARI-guys would think your way - in the mid-eighties they
>were near to APPLE. And then they went out of ideas (it seems to me).
>
>But don't expect them doing such reasonable things like fireing thad
>grumpy old Tramiel-Guy, or even change theire management - no way!
>They probably rather keep hold of the trademark (not even thinking about
>selling) than doing what happened to AMIGA (getting succsessful
>again).
>
>Well, thank you for reading some sensible words about my favorite
>computer, and MAYBE (who knows) those ATARIans might think it over ...
>(ok, ok - just leave me my dreams)
>
> Walter
>
Atari is no more a separate company. It has been consumed into JTS.

5551. NVDI and MagicMac?

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: Michael Clemmetsen <michael.clemmetsen@sunderland.ac.uk>
Message-ID: <315AA333.6393@sunderland.ac.uk>
Source record: 148166

Is there a special version of NVDI 4 to run with MagicMac or will it run the same version as the ST? I have heard that certain graphics cards require custom versions of NVDI and wondered if this applies to Macs.

Thanks for any replies,

Michael

email: michael.clemmetsen@sunderland.ac.uk

5552. Re: Interchanging EZ135 cartridges between PC-MSDOS and ATARI

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: ujo7@rzstud1.rz.uni-karlsruhe.de
Message-ID: <4jepj7$8g4@nz12.rz.uni-karlsruhe.de>
Source record: 148167

Dr S.G.K.Williams (williamssg@cf.ac.uk) wrote:
: Can anyone tell me if it is possible (and if so how) to exchange data on
: Syquest EZ135 cartridges between a PC (running MSDOS/Win95) and my Atari
: TT. The PC formats the disks to 135MB, yet my Atari TT (using HDX5 and
: HDDriver 4.5) only formats them to 128MB. I can't seem to read a disk
: that has been formatted on the PC on my atari (and vice-versa). I'm sure

Make on the PC 4 partitions < 32 Mbyte, then you can use them with TOS >=
1.04 and MagiC

or

if you do not use MagiC, make 1 partition on the PC and install Big-DOS.
If your HDDRIVER is 4.50 get an update.

--

Bye, Rainer

Big-DOS -- The GEMDOS / ISO 9293 / MS-DOS filesystem for Ataris
http://www.uni-karlsruhe.de/~Rainer.Seitel/bigdos.html

5553. a *free* C++ framework for computer emulation !

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: Sebastien BROCHET <sebastien.brochet@tecsi.gsi.fr>
Message-ID: <315AA81E.6600@tecsi.gsi.fr>
Source record: 148168

Hi all !

I'm designing a C++ framework to ease the development of computer emulators.
This framework is designed to be portable on many machines and O.S.
It will deal with 8,16,32bits emulated computers.

I'll use it to build my own Atari 520/1040STF emulator on PC.

If you are interested, let's have a look at my web page:
http://www.micronet.fr/~tenabis
(--> English version/computer emulation/TEC)

I'm a french guy, but my pages are both in french & english !

See you on comp.sys.atari.st or with email.

5554. Re: Interchanging EZ135 cartridges between PC-MSDOS and ATARI

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: hlazar@netaxs.com
Message-ID: <4jers0$9r@netaxs.com>
Source record: 148169

I did it and so can you. You have to format and partition them
first on the IBM for under 32 megs. You have to get software from Syquest
(it can be downloaded from their web page) and follow instructions to do
this. There is a bug in their program and you can only get two
partitions, but both computers will now read and write to the cartgridge.

Henry L Lazarus hlazar@netaxs.com

Dr S.G.K.Williams (williamssg@cf.ac.uk) wrote:
: Can anyone tell me if it is possible (and if so how) to exchange data on
: Syquest EZ135 cartridges between a PC (running MSDOS/Win95) and my Atari
: TT. The PC formats the disks to 135MB, yet my Atari TT (using HDX5 and
: HDDriver 4.5) only formats them to 128MB. I can't seem to read a disk
: that has been formatted on the PC on my atari (and vice-versa). I'm sure
: its possible to exchange data between the two, provided either the disk
: can be formatted and read on the atari to 135MB.
: Any help would be appreciated on this please!
:
: Simon
:
: spesgw@cf.ac.uk
:
:
:
:

5555. Re: WWW117 English -> German

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: Michael.Hill@den.mmc.com
Message-ID: <4jeqeu$8ib@tel.den.mmc.com>
Source record: 148170

In article @swampdog.demon.co.uk, setup@swampdog.demon.co.uk
(swampdog.demon.co.uk) writes:
>We have a slight problem with part of the WWW117 package. We really
>need someone to translate the English help files into German so the
>package is complete.
>
>The translation required is not particularly technical and we estimate
>it would take between 1 to 3 hours. You will of course get a mention!
>
>Would some kind soul care to volunteer to help us? :-)

I'd be willing to take a look at the files. No guarantees, as my knowledge
of German doesn't include too many technical terms, but I could probably get
some help from a couple German friends if need be... :^)

--Michael

Michael Hill <>< Isaiah 9:6 | "There's only one brand of truth
Michael.Hill@den.mmc.com | There's only one empty tomb!
Aerospace/Software Engineer | I serve the one who is the Lord alone
Lockheed Martin Astronautics | And His one brand of truth"
Alan Keyes for President '96! | -- G. Moore & Distance, "One Brand of Truth"
---In a marketplace (like the one of ideas), not everything has equal value!---
Did you ever notice that everybody in favor of abortion has already been born?!

5556. Re: OASIS II,fully functional ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: Neil@yr-ynys.compulink.co.uk
Message-ID: <828045186_OASIS_NEWS@yr-ynys.compulink.co.uk>
Source record: 148171

>I don't know if there will be a preferential price for pre-registered
>users

Sorry this is not very clear. As I understand it if the full price is
set at 30 pre-registered users will be charged max 20 (allowing for the
10 they have already paid). A preferential price would therefore be
less than 20 for pre-registered users.

Best wishes

Neil

--

Neil Martin, music undergraduate, University of Wales College of Cardiff
neil@yr-ynys.compulink.co.uk -=- martinna@cf.ac.uk -=- smu3nam@thor

5557. Re: WANTED: New TOS version

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: bm827@FreeNet.Carleton.CA
Message-ID: <4jetul$qsb@freenet-news.carleton.ca>
Source record: 148172

What is the SToneX ST emulator for LINUX on the PC?

Randy Kwak

5558. Re: Combining files...

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960328181314.4398A-100000@epicycle.lm.com>
Source record: 148173

There are lots of programs on the Atari to do this! Those that
pop to mind are everest and ed_hak (or as it is now know edit plus) They
are text editors (and a lot more) make it real easy to remove the mail
headers out of multi-part uuencoded stuff after I append all the parts in
PINE and download it for uuedecoding on my system! Also good for slapping
them together after downloading them seperately.

On 27 Mar 1996, Richard Wegner wrote:

> ------------------
> I am wondering is there a way on the Atari to combine (append) two
> files. I also subscribe to the USENET group that handles MIDI files and
> I downloaded one that came in two parts. I do have a program that
> uudecodes the file as long as it is one file, but NOT two. How do I
> combine these? Do I just use a regular word processor and make sure to
> save as an ASCII file?
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

5559. Re: Interchanging EZ135 cartridges between PC-MSDOS and ATARI

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960328183341.4398B-100000@epicycle.lm.com>
Source record: 148174

What I can't understand is how HDX5 and HDDriver 4.5 only give
128Meg on an EZ135! Both ICD utilities and Diamond Edge will give me 135Megs!

On 28 Mar 1996, Rainer Seitel wrote:

> Dr S.G.K.Williams (williamssg@cf.ac.uk) wrote:
> : Can anyone tell me if it is possible (and if so how) to exchange data on
> : Syquest EZ135 cartridges between a PC (running MSDOS/Win95) and my Atari
> : TT. The PC formats the disks to 135MB, yet my Atari TT (using HDX5 and
> : HDDriver 4.5) only formats them to 128MB. I can't seem to read a disk
> : that has been formatted on the PC on my atari (and vice-versa). I'm sure
>
> Make on the PC 4 partitions < 32 Mbyte, then you can use them with TOS >=
> 1.04 and MagiC
>
> or
>
> if you do not use MagiC, make 1 partition on the PC and install Big-DOS.
> If your HDDRIVER is 4.50 get an update.
>
> --
>
> Bye, Rainer
>
> Big-DOS -- The GEMDOS / ISO 9293 / MS-DOS filesystem for Ataris
> http://www.uni-karlsruhe.de/~Rainer.Seitel/bigdos.html
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

5560. Re: How can I turn my Intel PC into an Atari ST emulator

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: Sebastien BROCHET <sebastien.brochet@tecsi.gsi.fr>
Message-ID: <315AD3B0.1133@tecsi.gsi.fr>
Source record: 148175

Klaus Wacker wrote:
>
> If I understand the FAQ to this newsgroup right, there exists an Atari
> ST emulator running on IBM-compatible PCs. It doesn't give any details
> however. Can anybody tell me what it is called, whether it is PD or
> not, and where to get it?
> Well, there are at least 2 ST emulators on PC, the cheap one and the FS one !
The For Sale one is Gemulator, it needs Win 95, it's commercial :-(...
The cheap one is STonX, it needs Linux+X-windows on a PC.
You can download it at, it is freeware !!!!! :-)
http://www.complang.tuwien.ac.at/nino/stemu.html
e-mail:
Marinos "nino" Yannikos, nino@complang.tuwien.ac.at

Nino is a kool guy, you can write him !

By the way, I'm developing an Atari ST emulator on PC (520/1040STF).
It is under development but some ideas are already there, it will be object dvpmt
based with a framework of my own.
If you have some time, get a round on my page:
http://www.micronet.fr/~tenabis

(there is a french & an english version, choose yours !, then go to Computer
emulation and TEC or STiMuL...)

See you.

5561. Web gamesite

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: aa860@ccn.cs.dal.ca
Message-ID: <4jf7gb$c7u@apollo.isisnet.com>
Source record: 148176

If anyone is intersted I've installed a very beta version html based game
on my website. This was made using CAB and Spirited in tandem on my Atari
STE 2.5 megs. There are no fancy pictures yet as my server is a text
only, but CAB let me see the text in colour at least!
There is an index to let you know about the games origins, and our own
imaginations about its future. If anyone knows how to implement dice
roling in such an environment I would appreciate a note.
Go to my site and follow the link Dharma.

Steven Slater "Come Over Hear!"
aa860@ccn.cs.dal.ca Mon. 8-9PM
6209 Allan St CKDU 97.5 FM
Halifax, NS B3L 1G8
Canada Librarian for Nova Scotia Atari
902-492-0609 (h) Computer Users Group

http://www.ccn.cs.dal.ca/~aa860/Profile.html my site
http://www.ccn.cs.dal.ca/Media/CKDU/ CKDU-FM's site
http://www.ccn.cs.dal.ca./Technology/NSACUG/NSACUG.html NSACUG's site
"""

5562. Atari Limited Offer@

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <Z-FLtNS.dpj@delphi.com>
Source record: 148177

TO: Atari Devotees at Large
FR: Earthbound Internet Inhabitant
(a.k.a. Don Thomas @ Atari)
REPLY TO: 75300.1267@compuserve.com or atari@genie.com
SUBJECT: *VERY* LIMITED OFFER (3/27/96 - 4/15/96)
AND WHILE SUPPLIES LAST
==========

As you may (or may not) be aware, Atari Corporation has relocated our corporate offices to a shiny new facility in beautiful downtown Sunnyvale, California. Now, it's time to move our warehouse facility to a location that makes more logistic and economic sense to our offices.

I am pleased to say that I have obtained Mr. T's and Mr. T's and Mr. T's (one T didn't need to reply) authorization to dig amoung the muck and find some worthwhile "stuff" for our long term friends and supporters on the Internet. I was told to "put aside what you (meaning me) think people might like and we'll consider letting you offer it on-line for a weekend or two". I've done that and have gotten approval to give away the items below at incredible prices.

Please, be advised that although these items are available at outstanding values, they are "as-is" and probably don't have boxes or instructions (all games probably have instructions although they may be photocopies). These are trade show returns, refurbs, store returns, reclaims, employee use items, media review returns, developer on-loan returns, etc. There are NO REFUNDS and the standard 90-day warranty will not apply.... BUT every item is guaranteed to work for a 30-day period or it will be replaced or repaired at Atari's option. Some of the items may have slight scratches or other small cosmetic packaging flaws. None are being sold under new conditions. All items are in limited quantity and subject to prior sale. It will be best to order by credit card so that we can adjust the transaction accurately if we are unable to ship everything requested.

Okay, enough with the protect my a$$ stuff here's how to order...
Send me an E-Mail to:

75300.1267@compuserve.com OR
atari@genie.com

OR fax the information to 408/328-0909. NO PHONE CALLS PLEASE on these items. You may also snail mail your order with a money order (or credit card) to:

Don's Wonderful Wacky Way Out Deal for Internet Dudes & Dudettes
c/o The Atari Corporate Company that moved recently
P.O. Box 61657
Sunnyvale, CA 94089-1657

Money Orders, MasterCard or Visa accepted as valid payments. Your order must include:

Name (First and Last)
Snail Mail (shipping) address
City, State, Zip, Province, Apartment, Tree, etc.
Day and night and weekend and holiday phone numbers
Internet address
Exact payment in Money Order form OR
MasterCard/Visa number and expiration

As a rule, shipping is $5 for every $100 (or fraction thereof) of your order, but you will be notified of exceptions. Foreign orders will have a modest surcharge for shipping.

So are you still with me? (By the way, all prices shown do not include shipping/handling and applicable California taxes). Oh, the quantities shown are for general reference. You do NOT have to buy that many. <g> Prices are all U.S. funds only.

ITEM 1 QTY INTERNET PRICE

Assorted Lynx Software a few of most titles Any 1 = $12 ($12 ea)
Any 3 = $33 ($11 ea)
Any 5 = $45 ($9 ea)
Any 10 = $75 ($7.50 ea)
Add identical title = $6.50 ea

Note: I can probably get my hands on most any title published by Atari with exceptions to the following: Blue Lightning, California Games, Checkered Flag, Electrocop, Gauntlet, Hard Drivin', Lemmings, Lynx Casino, NFL Football, Ninja Gaiden, Ms. Pacman, Paperboy, Roadblasters, Warbirds, World Class Soccer, Xenophobe or Zarlor Mercenary. Do not ask for third party titles... I ain't got 'em. <g> To see a complete list, visit: http://www.atari.com.

Note that no matter how many you buy, you get the second (or third, etc.) of the same title for only $6.50 each. This is for you ComLynx want-a-bees <g>.

ITEM 2 QTY INTERNET PRICE

Jaguar demo kiosk 10 $150 plus $130 S&H

These are the big, heavy suckers we take to trade shows. The ones I can sell are trade show returns and may have minor flaws (like a little sticky tape that comes off with lighter fluid). You have to

provide the monitor and the Jaguar. If you have seen these things, you know how much fun it would be to own one. Perfect for bedrooms, rec rooms, the garage, or in the lobbies of professional offices where children could be entertained. If you haven't seen these things, then picture a cabinet that looks just like an arcade machine. Convenient shelf for small monitor and there's room for the Jaguar AND the CD-ROM.

ITEM 3 QTY INTERNET PRICE

SC1435 color monitor 12 $95

Yes, they work!, but there's only a few at this price!

ITEM 4 QTY INTERNET PRICE

SC1224 color monitor 24 $65

First come, first serve.

ITEM 5 QTY INTERNET PRICE

TTM195 9 $175

These are virtually impossible to find anywhere...

ITEM 6 QTY INTERNET PRICE

PCM124 29 $95

You know you want this. <g>

ITEMS 7 - 10 QTY INTERNET PRICE

Lynx pouches couple dozen $4
Lynx carry cases another couple dzn $10
Lynx battery pack okay, a lot $4
Lynx power supply not as many as a lot $4.50
Deal of deals... $6 for power supply AND battery pack

ITEM 11 QTY INTERNET PRICE

Lynx with 4 (random)
games hmmm, about 100 $45 each / 2 for $80

ITEM 12 QTY INTERNET PRICE

Atari binders much too many 1 = $2.00 ($2.00 ea)
3 = $4.00 ($1.33 ea)
5 = $5.00 ($1.00 ea)
10 = $7.50 (.75 ea)
25 = $10.00 (.40 ea)
50 = $15 (.30 ea)

Don't laugh, these are cool 3-ring binders; all in great condition.
All from the Warner days.

ITEM 13 QTY INTERNET PRICE

Falcon computer (US)
4 Meg RAM plus
hard drive bracket.
IDE drive not included 6 $250 plus $15 S&H

ITEM 14 QTY INTERNET PRICE

Falcon computer (UK)
4 Meg RAM plus
hard drive bracket.
IDE drive not included 4 $450 plus $45 S&H

ITEM 15 QTY INTERNET PRICE

Falcon computer (German)
4 Meg RAM plus
hard drive bracket.
IDE drive not included 5 $450 plus $45 S&H

ITEM 16 QTY INTERNET PRICE

TT030 computer
2 Meg ST RAM &
4 Meg TT RAM,
50 Meg hard drive 21 $250 plus $15 S&H

ITEM 17 QTY INTERNET PRICE

SF354
Single-Sided Drive 45 $18

great for classic 16-bit computer games or applications

ITEM 18 QTY INTERNET PRICE

SLM804 laser printer 8 $125

great as second or for parts, may be missing drum

ITEM 19 QTY INTERNET PRICE

XM304 8-bit modem 63 $4

Common' get one just to say you have one. <g>

ITEMS 20-23 QTY INTERNET PRICE

Portfolio:
Smart Parallel 83 $5 each
PC Card Drive 61 $5 each
64K Memory Card 400 1 = $12 ($12 ea)
(batteries may be 3 = $27 ($9 ea)
knoorknob dead) 5 = $35 ($7 ea)
10 = $50 ($5 ea)
25 = $88 ($3.52 ea)
100 = $99 (.99 ea)

Have fun and enjoy. If I find more of something, I'll see what I can
do.

--Don Thomas
Atari Corporation

** END OF FILE **

___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/_0_/ _0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ _____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com

5563. Re: Deiter Fiebelkorn

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: sven.bornemark@p56.dada.ct.se
Message-ID: <ftn_2.200.136.56$fidonet.org_315a50e7_Sven.Bornemark@p56.dada.ct.se>
Source record: 148178

Hi Daron,

>> I'll forward this request of yours to him. He will probably contact
>> you shortly.
>
> Thanks Sven, I used to talk to Dieter regularly, but lost his address
> when I lost all my internet references a couple of months ago.

Whoops!.. Ah well, he'll contact you shortly.

Best regards

-Sven-

5564. [FS USA] TT030 from Atari...

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: mccallum@inwave.com
Message-ID: <mccallum-2803962116050001@port62.inwave.com>
Source record: 148179

Permit me to repost a message from (i assume thee) Don Thomas at Atari
which was posted over in r.g.v.a, hidden among a long list of items
(clearing from the old atari warehouse) was this entry...

ITEM 16 QTY INTERNET PRICE

TT030 computer
2 Meg ST RAM &
4 Meg TT RAM,
50 Meg hard drive 21 $250 plus $15 S&H

... a helluva bargain, I wish i had a spare wad of cash at the ready/
room for another atari (family o' em already)

Anyway, the message said reply to Don <75300.1267@compuserve.com>

Check out the message in r.g.v.a titled "Limited Time Offer..."

---Andy

(Note: I have nothing to do with atari or the validity of the original)
(: post... so, if its a hoax, don't flame me to kingdom come)

5565. Re: Test

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <315b8182132d2490@xs4all.nl>
Source record: 148180

Krijn_Schipper (Krijn_Schipper) wrote:

>Hi everebody
>
>This is a test form fidonet pleace gif me a replay

Consider this a repl(a)y and I will 'gif' you a dictionary once
I've found mine. Haven't seen it in Eons now.
How are you getting on with forming fidonet ?

But seriously, _what_ are you trying to test: fidonet, usenet,
your modem, ever`e'body here, or just your damn *spellchecker* ?

Maarten

5566. Atari Corporation Sale!?

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: nurmix@gateway.ecn.com
Message-ID: <4jfpso$e5d@gateway.ecn.com>
Source record: 148181

I don't know whether or not this is true, but an Atari-using friend of mine, who is on GEnie, said that he saw a post that Atari Corporation is selling off it's remaining inventory of 4meg Falcons & TTs for $250 each!

Apparently, if you want more information, you need to contact Atari or Atari Explorer On-line.

Please don't E-mail me with questions, as this is ALL I KNOW ABOUT IT...

5567. FS (UK) ATARI STFM 2.5mb, CM8833 Monitor & Cumana D/S disk drive

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: John Waples <john@rockley.demon.co.uk>
Message-ID: <5PzlpQAdDxWxEw6p@rockley.demon.co.uk>
Source record: 148182

FOR SALE IN UK (Near Welwyn, Stevenage & Hertford in Hertfordshire)

ATARI STFM 2.5mb with D/S drive
CM8833 Colour Monitor
Cumana D/S disk drive
LC10 colour printer
Clock for above

All in good working order.
Reason for sale: Now use a PC for all my work.

Sensible offers from people prepared to collect please.

John
-- _____
| John Waples, Datchworth, Hertfordshire, U.K. |
| john@rockley.demon.co.uk |
~~~~~~
~~~~~~

5568. Re: Non FTP download sites

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: rarozijn@xs4all.nl
Message-ID: <315bd63870f01@xs4all.nl>
Source record: 148183

Travis Kern (ab078@sfn.saskatoon.sk.ca) wrote:

> But I found out recently I can get uuencoded files via E-mail. How
>do I convert a uuencoded file to something useful? Is uuencoded just
>another compression type like ZIP, LZH, or ARC?

AFAIK it puts binarys into ASSCI. Okami has an option built in to save a
certain message as uudecoded. From what I've heard most offline mailreaders
have this option.

Sander.

--
|---|
|--| | | | /| | /--3--\
| | |\ | _ o o / | | |---|---|
o o | o ++=++ |\ | o o | | |
o ++=++ | | o o o
++=++ o o
When you're in |-| you can't listen Sander Rozijn
the middle of |-| to that little voice |\ P.O. Box 11812
a creative |-| that says: | 1001 GV Amsterdam
inspiration... |-| "this is tried!" o The Netherlands
|-| |
- Christopher |-| English guitarist |
Jones |-| and songwriter o rarozijn@xs4all.nl

5569. 4SALE: 44 MB Syquest w/Atari+Mac ports

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: 70771.3100@compuserve.com
Message-ID: <960329034827_70771.3100_EHM114-2@CompuServe.COM>
Source record: 148184

Unique offering. 44 MB Syquest drive in power supply enclosure.
Has internal ICD host adapter for Atari use. Has Centronics
SCSI port and Atari DMA port on back panel. A switch allows
you to select which port is in operation. 1 44MB cartridge.
$125 plus shipping or best offer.
70771.3100@compuserve.com

5570. Deiter Fiebelkorn

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199603282143.a39521@do2.maus.de>
Source record: 148185

```
DB>Does anyone have a current email address for Deither Fiebelkorn, the
DB>GEM-View author?

Dieter_Fiebelkorn@do2.maus.ruhr.de

Tschuess Frank
```

5571. Atari STe and an old Harddisk

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199603282152.a39522@do2.maus.de>
Source record: 148186

MP>for a while then louses up. Now I seem to remember there being a
MP>problem with Ste's when they were released relating to harddisks, but is MP>this it and
is there a patch for it?

Find out if your DMA-chip (U300) has the part-no. C025913-38A. If so replace it with the correct chip C398739-001 (STE-DMA chip). Soldering required.

Tschuess Frank

5572. Re: NosShell Help wanted

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: dhend@rmplc.co.uk
Message-ID: <828126788_OASIS_@rmplc.co.uk>
Source record: 148187

In article <827907356_OASIS_@swampdog.demon.co.uk>
setup@swampdog.demon.co.uk (swampdog.demon.co.uk) said:-

> In article <827780238_OASIS_@swoon.demon.co.uk>
> tone@swoon.demon.co.uk (Tony Gilbert) said:-
>
>>Can any one tell me how to set up Nosshell. I did what it said in the
>>very tiny Readme file but after I've logged on with stik I run Oasis
>>and then log on with that to the Internet but nothing seems to happen.
>
>Sounds like a bit of confusion :-)
>
>Nos does the online part - Oasis does the offline GEM part or Snews
>does the offline CLI part. You choose either Snews or Oasis - both
>come with NOS.PRG which is Nos.
>
>STiK does the same as Nos but for the likes of Cab, IRC, AntMail,
>MG-FTP etc. So, as far as anything to do with Nos, Snews, or Oasis,
>forget about STiK and anything to do with WWWxxx and vice-versa.
>
>So which are you trying to do? Then we can help!

Ignore that - that's pre-nosshell :)

Right what you're doing wrong is logging off with stik.

1st thing to do is load startup.nos into a text editor and delete "dial
sl0......" line.

then

Log on with stik as normal, then select internet, logon from oasis, if
you've set up nosshell as described, then NOS should pop up. type ip ad
[return] and the value of the dynamically allocated IP address stik read
should be returned to you. :)

Simple.

Use NOS as usual typing SMTP K for sending mail POP K for reciving
(assuming you're using NOS_POP3) and NNTP K to do news. :)

Let us know how it goes. :)

Yours etc.

David.
---
dhend@rmplc.co.uk

90:104/115@nest.ftn
2:440/375.3@fidonet.org

5573. Re: Atari Falcon at 80 mHz! That is a fast bird!

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GC3SCCAIUP@data.rhein-main.de>
Source record: 148188

In <4j99n2$shb@huron.eel.ufl.edu> afn14016@freenet.ufl.edu wrote:

> ** You can get info at:
> http://www.oxo.ch/
> Raymond

Thank you ! :) I will check out this url.

regards
Robert

--
robsch@data.rhein-main.de -= Home of DOITFo3o =-
_____
Robert Schaffner@OF2.maus.de Fo3o-52oST-Jaguar Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II

5574. GNU make 3.68 exit code #134

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: Jens_Felderhoff@scary.fido.de
Message-ID: <MSGID_242=3A3000=2F5.10=40fido.de_bfeeb1c0@Fido.DE>
Source record: 148189

```
Whe I tried to create the GNU regexp-0.12 test files, the following happened on
my 1050 STF (4MB):
----8<-----------------------------------------
[test]: uname -mrsv
MiNT 1.12 1.4 atarist
[test]: make -vq
GNU Make version 3.63, by Richard Stallman and Roland McGrath.
Copyright (C) 1988, 89, 90, 91, 92, 93 Free Software Foundation, Inc.
This is free software; see the source for copying conditions.
There is NO warranty; not even for MERCHANTABILITY or FITNESS FOR A
PARTICULAR PURPOSE.

%1 25 Abort make -vq
[test]: echo $?
134
----8<-----------------------------------------

What does this exit code mean?

I neither found it in errno.h nor anywhere else. Even the make.info file
didn't mention any exit codes.

Who can help?

Tschuess

Jens

*** Cookie of the day:

Variety is the spice of life.
--
_____________________________________________
Tschuess, _/_____________________________________________ /
/ InterNet : jmf@scary.fido.de //
/ - *.de only: jmf@informatik.uni-koblenz.de //
Jens / FidoNet : 2:2454/95.10 //
/ NeST : 90:400/601.10 //
/ fido.de : 242:2000/152.10 /-
---------------------------------------------
```

5575. Viewing Postscript Files?

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: ac872@ccn.cs.dal.ca
Message-ID: <4jebtr$1qc@apollo.isisnet.com>
Source record: 148190

I was wondering if there is a program for the ST that allows one to view and/or print .ps files?Thanks!

5576. SCSI-2 Problem

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: leech@shell.aros.net
Message-ID: <4jd2am$42r@news.aros.net>
Source record: 148347

I found a great deal on a SCSI-2 drive. Now the problem is that
I have a TT030. Is there anyway I can get this to work, or do I have to
sell it to get a SCSI-1 drive? The drive in question is a Seagate
Barracuda Fast SCSI-2 ST-11950N. Please send E-mail if you have any
helpful information. Thanks in advance.

Leech!@#$
"If only I could set foot on the ground."

5577. Stuff for Sale: Separated and Cheap

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: rhett@bigwpi.WPI.EDU
Message-ID: <4jd6cr$ouo@bigboote.WPI.EDU>
Source record: 148348

OK, sorry, I swear, last time:
Mega STe 4 meg, tos 2.05, 170 meg SCSI, 1.44 floppy
and all software i own $300 + shipping
Monitor w/Multisync switch (all 3 res in one, very nice) $75 + sh
SM124 Mono w/ Big Screen Mod $30 + sh
USR HST 9600 Baud external DOES WORK at 9600 on ST $20
25 MHz 68882 Math Coprocessor PGA $30

that's it. thanks.
rhett@wpi.edu

5578. Re: check

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <315a2d564e16920@sn.no>
Source record: 148349

tbensous@eintr (tbensous@eintr.essi.fr) wrote:

>sorry

You're forgiven ;-)

Hallvard

--
_/_/_/

5579. Atari ST FTP sites list!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <315a2d624e1ec41@sn.no>
Source record: 148350

Here it is again.. a new update of the FTP sites list. Not many changes
this time, but nevertheless useful for those who didn't catch last month's
list.

Enjoy!

PS. anyone reading this is most welcome to send me birthday wishes etc.
hint, hint... ;-)

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

Changes since last list:
'ftp.uni-frankfurt.de' marked off as a specialized/small site

----------------------------- FILE START ---------------------------------
Distribution date: 28-March-1996
Distributed to: 'comp.sys.atari.st' and 'comp.sys.atari.st.tech'
URL: ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt

Re-distribution allowed as long as nothing is altered or omitted.
Copyright (c) 1994-1996 Hallvard Tangeraas (hallvart@sn.no)

```
_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/
_/ _/
_/ The ____/ __ __/ ____/ _/
_/ Atari / / / _/ _/
_/ ST __/ / ____/ _/
_/ FTP / / / _/
_/ list _/ _/ _/ _/
_/ _/
_/ (c)1994-96 H. Tangeraas _/
_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/
```

FTP site Directory IP address

Czech republic
----
ftp.dcs.muni.cz /pub/archives/atari/ (147.251.48.3)

Finland
----
ftp.funet.fi /pub/atari/ (128.214.248.6)

France
------
ftp.cnam.fr /pub/Atari/ (163.173.128.15)

Germany
----
ftp.leo.org /pub/comp/platforms/atari/ (131.159.0.252)
(131.159.0.198)
alice.fmi.uni-passau.de * /pub/atari/ (132.231.1.180)
ftp.uni-kl.de /pub/atari/ (131.246.94.94)
ftp.uni-erlangen.de /pub/atari/ (131.188.71.2)
(131.188.80.20)
(131.188.3.2)
ftp.tu-clausthal.de /pub/atari/ (139.174.2.10)
ftp.uni-muenster.de /pub/atari/ (128.176.121.55)
ftp.uni-paderborn.de /atari/ (131.234.22.34)
vax.ph-cip.uni-koeln.de /pub/atari/ (134.95.64.1)
pascal.math.fu-berlin.de * /atari/ (160.45.40.50)
ftp.cs.tu-berlin.de /pub/atari/ (130.149.17.12)
(130.149.144.4)
ftp.fu-berlin.de * /pub/atari/ (160.45.10.6)
ftp.uni-regensburg.de /freeware/software/atari/ (132.199.1.203)
ftp.germany.eu.net /pub/comp/atari-st/ (192.76.144.75)
ftp.uni-stuttgart.de /pub/systems/atari/ (129.69.18.15)
ftp.uni-bremen.de * /pub/atari_st/ (134.102.228.2)
ftp.hrz.uni-kassel.de /pub/machines/atari/ (141.51.12.12)
ftp.rz.tu-bs.de * /pub/atari/ (134.169.9.44)
ftp.coli.uni-sb.de /pub/comp/atari/ (134.96.68.11)
ftp.phil.uni-sb.de * /pub/atari/ (134.96.80.220)
(134.96.82.13)
ftp.inf.tu-dresden.de /pub/atari/ (141.76.1.11)
ftp.uni-giessen.de /pub/atari/ (134.176.2.11)
ftp.rz.tu-harburg.de * /ATARI/ (134.28.240.5)
ftp.uni-oldenburg.de /pub/atari/ (134.106.38.5)
ftp.uni-frankfurt.de * /pub/Atari/ (141.2.1.2)
ftp.on-luebeck.de /pub/systems/atari/ (193.29.188.9)
ftp.informatik.rwth-aachen.de /pub/comp/Atari/ (137.226.225.3)
ma2s2.mathematik.uni-karlsruhe.de * /pub/atari/ (129.13.115.2)

The Netherlands
----
nikhefh.nikhef.nl /pub/atari/ (192.16.199.1)
ftp.twi.tudelft.nl * /pub/atari/ (130.161.156.11)
ftp.icce.rug.nl * /pub/erikjan/Atari/ (129.125.14.129)

Norway
------
ftp.sn.no # /user/hallvart/atari/ (194.143.8.25)

Switzerland
----
ftp.isbiel.ch /atari/ (147.87.2.27)

ezinfo.ethz.ch /st/ (129.132.2.72)

United Kingdom
----
micros.hensa.ac.uk /micros/atari/ (194.80.32.51)
disabuse.demon.co.uk /pub/atari/ (158.152.1.44)

United States
----
atari.archive.umich.edu /atari/ (141.211.120.11)
f.ms.uky.edu /pub2/atari/ (128.163.132.108)
ftp.netbsd.org * /pub/NetBSD/NetBSD-1.1/atari/ (206.86.8.12)
/pub/NetBSD/arch/atari/

* = specialized or small sites (mostly Linux, BSD, GNU, MiNT, StonX etc.)
# = beginner/essential software/various info files (small site).

MIRROR SITES

FTP mirrors are alternative sites to certain popular ones which are
usually under a high load most of the time (many people accessing them
at the same time).
Mirror sites contain the exact same directories and files, but have
different entry points. Try to use the one closest to you geographically
and not during business hours (in that geographic area).

Mirrors to 'atari.archive.umich.edu'

United States
----
ftp.toad.net /pub/umich/ (205.197.182.100)
barnone.citi.umich.edu /atari/ (141.211.128.19)

Europe
------
src.doc.ic.ac.uk /packages/atari/umich/ (146.169.16.11)
(146.169.17.5)
(146.169.32.5)
(146.169.33.5)
(155.198.1.40)
(146.169.43.1)
(155.198.191.4)
(193.63.255.1)
(146.169.2.10)
ftp.switch.ch /mirror/atari/ (130.59.1.40)
(130.59.10.40)

*** ftp.switch.ch is restricted to educational/research institutions only!

Mirror to 'ftp.uni-paderborn.de'
----
src.doc.ic.ac.uk /packages/atari/uni-paderborn/ (146.169.16.11)
(146.169.17.5)

(146.169.32.5)
(146.169.33.5)
(155.198.1.40)
(146.169.43.1)
(155.198.191.4)
(193.63.255.1)
(146.169.2.10)

Other mirrors
----
ftp.phil.uni-sb.de /pub/atari/mint/umich.mirror/ (134.96.80.220)
(mirror to atari.archive.umich.edu- 'mint' section) (134.96.82.13)

ftp.phil.uni-sb.de /pub/atari/linux/tsx-11.mirror/ (134.96.80.220)
(mirror to tsx-11.mit.edu- 'linux' section) (134.96.82.13)

MAIL SERVERS

Mail servers can be used to get hold of the same software as through FTP,
but instead of using a lot of download time online, files can be 'ordered'
via email.
In order to get information about how to do this, send an email to the
various addresses below with the word: help
in the mail itself. If possible, do not include any 'signature' in the mail,
as the automated system which replies to these mails tries to interpret any
message (and with a certain amount of errors no response to your requests
will be given at all).

Email server email address Equivelant to FTP site
----
atari@atari.archive.umich.edu atari.archive.umich.edu
mail-server@ftp.tu-clausthal.de ftp.tu-clausthal.de
mail-server@cs.tu-berlin.de ftp.cs.tu-berlin.de
archive-server@Germany.eu.net ftp.germany.eu.net
ftpmail@ftp.uni-stuttgart.de ftp.uni-stuttgart.de
ftp-mailer@ftp.informatik.tu-muenchen.de ftp.informatik.tu-muenchen.de
archive-server@micros.hensa.ac.uk micros.hensa.ac.uk
mailserver@leo.org ftp.leo.org

___

[1] Starting FTP/logging into FTP site
======================================

What to type What it does
----
ftp [ENTER FTP MODE]
open FTPsite-address (i.e: open ftp.funet.fi) [OPEN THE FTP SITE]
anonymous (when asked for username) [INSERT USERNAME]
USERNAME@SITE (your email address- i.e. hallvart@sn.no) [INSERT PASSWORD]

Example:
----
oslonett.no% ftp [ENTER FTP MODE]
ftp> open ftp.cs.tu-berlin.de [OPEN THE FTP SITE]
Connected to caramba.cs.tu-berlin.de.
220 caramba FTP server (wu-2.4/fb13[34] 18-Feb-1995) ready.
Name (ftp.cs.tu-berlin.de:celine): anonymous [INSERT USERNAME]
331 Guest login ok, send your complete e-mail address as password.
Password: celine@geonet.com [INSERT PASSWORD- (NOT SHOWN)]
230-You have reached Berlin, Germany. Access is allowed all day.
----

* You can also enter a site and start ftp at the same time:

ftp FTPsite-address (i.e: ftp ftp.cs.tu-berlin.de) [START FTP/OPEN SITE]

Example:
----
oslonett.no% ftp ftp.cs.tu-berlin.de [START FTP/OPEN SITE]
Connected to caramba.cs.tu-berlin.de.
----

* It's also possible to use the IP number instead of the usual FTP
site address:

ftp IP.number (i.e: ftp 130.149.144.4) [START FTP/OPEN SITE WITH IP NO.]

Example:
----
oslonett.no% ftp 130.149.144.4 [START FTP/OPEN SITE WITH IP NO.]
Connected to 130.149.144.4.
220 caramba FTP server (wu-2.4/fb13[34] 18-Feb-1995) ready.

___

Example:

```
ftp> cd Music/ [MOVE TO DESIRED DIRECTORY]
ftp> bin [SET TRANSFER MODE TO BINARY]
200 Type set to I.
ftp> ls -l [SHOWS A DIRECTORY LISTING WITH FILE-LENGTHS]
150 Opening BINARY mode data connection for /bin/ls.
total 4624
-rw-rw-r-- 1 ftpadm atarimod 3409 Feb 19 12:48 00INDEX
-rw-rw-r-- 1 ftpadm atarimod 37419 Mar 18 1993 50play12.lzh
-rw-rw-r-- 1 hesche atarimod 105936 Jul 24 1995 525_v211.lzh
-rw-rw-r-- 1 ftpadm atarimod 168363 Mar 10 1993 accomp25.lzh
```
---

* If you want to go back one directory:

cd .. [GO BACK ONE DIRECTORY]
cd /. [GO DIRECTLY BACK TO ROOT DIRECTORY]

_____

[3] Downloading files
==========
get filename (i.e: get letemfly.zip) [GET FILE]

Example:

```
ftp> get setseek.zip [GET FILE]
200 PORT command successful.
150 Opening BINARY mode data connection for setseek.zip (3825 bytes).
########
226 Transfer complete.
ftp>
```

Several files at once:
---
mget filenames (i.e: mget ao.lha xyz.zip ps.txt) [GET SEVERAL FILES]

Example:

```
ftp> mget silkmous.zip snip.zip [GET 'SILKMOUS.ZIP' AND 'SNIP.ZIP']
mget silkmous.zip? y [DO YOU WANT THIS FILE (y/n)?]
150 Opening BINARY mode data connection for silkmous.zip (22086 bytes).
##########################################################
226 Transfer complete.
mget snip.zip? y [DO YOU WANT THIS FILE (y/n)?]
150 Opening BINARY mode data connection for snip.zip (17852 bytes).
#####################################
226 Transfer complete.
ftp>
```
---

* You can also use 'wildcards' to ease the whole procedure of typing file-
names correctly:

Example:
----
ftp> mget ma* [GET ALL FILES STARTING WITH 'ma' IN CURRENT DIRECTORY]
mget maccell33.zip? y [DO YOU WANT THIS FILE (y/n)?]
150 Opening BINARY mode data connection for maccel33.zip (9012 bytes).
####################
226 Transfer complete.
mget mauswind.zip? y [DO YOU WANT THIS FILE (y/n)?]
150 Opening BINARY mode data connection for mauswind.zip (49373 bytes).
##
##############################
226 Transfer complete.
mget maxidisk.zip.zip? y [DO YOU WANT THIS FILE (y/n)?]
150 Opening BINARY mode data connection for maxidisk.zip (20970 bytes).
##
226 Transfer complete.
ftp>
----

* you can also use a 'wildcard' to get hold of single files or a specified
selection. Just be sure the wildcard is unique.

i.e. if you want to download 'stzip26.lha' and there are no other files which
start with the letters 'stz', you can type: mget stz*.

You can also download all files within a directory with a single
command: mget *

PS. you have to use 'mget' with wildcards- 'get' won't work!

Hint: if you're using 'mget' a lot and don't want to be asked if you want this
file or not, you can use the command 'prompt'. FTP will then proceed to get all
the files that match your wildcard without asking if you want them.

Example:
----
ftp> prompt [TURN OF 'GET THIS FILE (y/n)?']
Interactive mode off.
ftp>

___

```
ftp> [FTP IS READY FOR A NEW CONNECTION- 'OPEN...']
---------------------------------------

quit [EXIT CURRENT FTP SITE/FTP MODE, RETURN TO UNIX]

Example:
---------------------------------------
ftp> quit [EXIT CURRENT FTP SITE/FTP MODE, RETURN TO UNIX]
oslonett.no% [BACK IN UNIX]
---------------------------------------

* When doing a 'close' and re-entering a new FTP site you won't have to set
up features like 'bin', 'prompt' and 'hash' again.
You will however have to set it up again if you choose to 'quit', then
restart FTP.

>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>

A SHORT SUMMARY OF FTP COMMANDS/PROCEDURE
========================================
ftp
open {FTP site address} [OPEN FTP SITE]
Username: anonymous
Password: {your email address}

cd {directory/directory etc.} [GO TO DIRECTORY]
bin [SET TO BINARY TRANSFER MODE]
hash [DISPLAY '#####' CHARACTERS FOR VISUAL CONFIRMATION OF DOWNLOAD]
ls -l (or dir) [FILE/DIRECTORY LISTING WITH LENGTHS]
get {filename} [GET A SINGLE FILE]
mget {filename filename filename filename} [GET SEVERAL FILES]
quit [EXIT FTP SITE/EXIT FTP MODE]

Other useful commands to know
=============================
stat (or status) [DISPLAYS USEFUL INFORMATION ABOUT SETUP]
prompt [TURNS ON/OFF 'GET THIS FILE (y/n)?']
get {filename} - (i.e: get 00index -) [DISPLAYS TEXT FILE ONLINE]
!host {FTP site} (i.e: !host ftp.sn.no) [SHOWS IP ADDRESS OF SITE]
help [DISPLAYS A LIST OVER FTP COMMANDS]
help {command} (i.e: help bin) [EXPLAINS COMMAND]

FTP commands
------------
! escape to the shell
$ execute macro
account send account command to remote server
append append to a file
ascii set ascii transfer type
bell beep when command completed
binary set binary transfer type
bye terminate ftp session and exit
case toggle mget upper/lower case id mapping
```

```
cd change remote working directory
cdup change remote working directory to parent directory
chmod change file permissions of remote file
close terminate ftp session
cr toggle carriage return stripping on ascii gets
delete delete remote file
debug toggle/set debugging mode
dir list contents of remote directory
disconnect terminate ftp session
form set file transfer format
get receive file
glob toggle metacharacter expansion of local file names
hash toggle printing '#' for each buffer transferred
help print local help information
idle get (set) idle timer on remote side
image set binary transfer type
lcd change local working directory
ls list contents of remote directory
macdef define a macro
mdelete delete multiple files
mdir list contents of multiple remote directories
mget get multiple files
mkdir make directory on the remote machine
mls list contents of multiple remote directories
mode set file transfer mode
modtime show last modification time of remote file
mput send multiple files
newer get file if remote file is newer than local file
nmap set templates for default file name mapping
nlist nlist contents of remote directory
ntrans set translation table for default file name mapping
open connect to remote tftp
prompt force interactive prompting on multiple commands
proxy issue command on alternate connection
sendport toggle use of PORT cmd for each data connection
put send one file
pwd print working directory on remote machine
quit terminate ftp session and exit
quote send arbitrary ftp command
recv receive file
reget get file restarting at end of local file
rstatus show status of remote machine
rhelp get help from remote server
rename rename file
reset clear queued command replies
restart restart file transfer at bytecount
rmdir remove directory on the remote machine
runique toggle store unique for local files
send send one file
site send site specific command to remote server
```

```
Try "rhelp site" or "site help" for more information
size show size of remote file
status show current status
struct set file transfer structure
system show remote system type
sunique toggle store unique on remote machine
tenex set tenex file transfer type
trace toggle packet tracing
type set file transfer type
user send new user information
umask get (set) umask on remote side
verbose toggle verbose mode
? print local help information

** Most of these commands work as 'on/off switches'. Each time you enter the
command it switches over to the opposite position (from on to off or
vice versa). If you're not sure about it's position, type: stat
which will show your setup.

Be sure to check if transfer mode is set to 'bin'!!!! (if you try to
download binary files in ASCII mode all your downloads will be useless!-
You can download text files as binary as well, though you sometimes might
have to convert the end-of-line characters afterwards-
(get hold of 'unix2st.ttp' or similar program for this).

_/_/_/
```

(i.e: mdel a:ftplist.txt)
eject [EJECT DISKS FROM DRIVES WITH NO 'MANUAL EJECT BUTTON']

Re-distribution allowed as long as nothing is altered or omitted.

Copyright (c) 1994-1996 Hallvard Tangeraas (hallvart@sn.no)

---------- END OF FILE ----------

5580. *.WAV to *.SDS (Sample Dump Standard)

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <4jdnrs$sph@Einstein.ebicom.net>
Source record: 148351

Aloha,
I'm looking for a piece of software that will convert a
standard 16 bit PC WAV sample into the SDS (MMA Sample Dump Standard)
format. It doesn't have to be able to transmit it over MIDI...just
trying to get it to a format on disk that GenWave can understand.
I've tried Sox...and 525...neither of these packages will do
SDS unless there is some late version that I've yet to discover.
Any help would be much appreciated...
Thanks,
Brian

5581. Re: Hawk 030 Prototype was at Sacramento!

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <Doz27p.2p7@ridgecrest.ca.us>
Source record: 148352

sanders@sci.kun.nl (Sander Stoks) wrote:
>In <DosFI8.49D@ridgecrest.ca.us> Michael Grove <mgrove@owens.ridgecrest.ca.us>
writes:
>
>>Steve Cohen was at the Sacramento Atari Show (thank's guys for
>>the fantastic show!) with the Hawk 030 PCB. I got to touch it! :).
>
>Specs! Specs! Give us specs!
>I only know it's an '030@50MHz.
>

Hi,
I'm not qualified to quote all that Steve said about the card.
A lot of it went over my head. It does however look like the card will
actually make it to market. Steve had said they were funded for the
complete year (they are owned by a larger company).
I have made more than a few calls for way more than a few hours to
Wizztronics asking (begging) for information. Soon is the key word.
From what I gather, and this could be construed as rumor, the Hawk is
the first step to another machine. It is designed to accept additional
hardware that is intended to be available on another system that they
are (actually have) working on. The reasons for the delay in the release of
the Hawk and the other products is not entirely Wizztronics fault. When these
"other" matters are resolved, and the planets are in alignment, we may see
some very interesting hardware. Time will tell. Be ready to hock all your
worldly possessions, cause it ain't gonna be cheap.

Anyone want to buy a 1974 KX 450, fully restored and powder coated :)

Mike

5582. Re: Combining files...

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: greeny@spirit.demon.co.uk
Message-ID: <828096622_OASIS_@spirit.demon.co.uk>
Source record: 148353

In article <4jc3mi$dm0@sally.dma.org>
richardw@dma.org (Richard Wegner) said:-

>------------------
>I am wondering is there a way on the Atari to combine (append) two
>files. I also subscribe to the USENET group that handles MIDI files and
>I downloaded one that came in two parts. I do have a program that
>uudecodes the file as long as it is one file, but NOT two. How do I
>combine these? Do I just use a regular word processor and make sure to
>save as an ASCII file?
>

Yes , thats right.

Some OLRs and terinal screens will offer the opportunity to
append\overwrite\cancel files if an existant file is selected in the
Save\Extract file selector,(ie OASIS, CoNnect) and I personally have
had occasional problems with both esscode and uucode10 trying to
deal with uu series files(*.uua,*.uub,*.uuc etc) They are both however
supposed to handle these files.

A text editor like Everest is my prefference for the job.
However lobbing them all into Everest in the right order ,topping and
tailing them as you go along, merging the whole thing, saving as *.UUE
usually\always works for me.Just dont leave any gaps between blocks.
It is a bit of a PITA but it's effective.

There again, Everest will have problems if the file size approaches
your available memory limit. I'm not sure what size Midi files run at
but if its come as 2 usenet articles it'll be fine.

BTW Oasis2 has multiple uucode\decode built in :)

Good luck and hope this has been of help (and correct!)

Dave G

--

---
greeny@spirit.demon.co.uk

5583. BAD MOOD?????

Newsgroup: comp.sys.atari.st
Date: 1996-03-28 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4je5mf$442@preeda.internex.net.au>
Source record: 148354

Pardon my ignorence folks....i've obviously missed something here....but....
what is BAD MOOD????

thanks!

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

5584. Re: Atari. Converting to MS-DOS.

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: Jim Fouch <jfouch@ns.moran.com>
Message-ID: <315BDC5D.5E6F@ns.moran.com>
Source record: 148105

Gunnar Andre Moe wrote:
>
> My boss owns a ATARI-ST1040FM, but lacks programs.
>
> I own a PC with MS-DOS/WIN95 and i'm wondering if anyone knows a
> way to get his machine running. You see, the problem is not getting
> programs, but putting them on his machine. I could get the programs
> for him, on internet, but i can't get them on his machine.

I think there is a program called Ghost Net, that will allow you to
network your Atari ST with your PC and send the files at high speed from
one system to the other over a serial cable.

I have used it on my TT/030 & AST PC. It works great.

If you need a copy just ask, and I will send it to you.

Thanks,

Jim Fouch
FOUCH SOFTWARE

5585. Re: BlowUp FX Board

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4jg5ro$bn0@tor.abc.se>
Source record: 148106

atarimag@mbox.vol.it,

a> In article <4ioeob$efc@btmpjg.god.bel.alcatel.be>,
a> grayc@btmaa.bel.alcatel.be wrote:
a>
a> > My Falcon is currently at System Solutions to have a Blowup FX fitted.
a> > They assured me that it would be compatible with Cubase Audio: in fact
a> > Cubase Audio is the No.1 application that *has* to work. A Falcon
a> > that can't run CAF is like a TT that can't run Calamus, or a PC that
a> > can't run Doom ;>
a> As far as we know Cubase Audio runs only in ST RAM.
a> Is there a new patch?

Nope... CAF can both run and use samples in FX FaST RAM. The latest
update fixed that.

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

5586. Q's about new SCSI drive?

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: Christian Oehser <oehser@x4u2.desy.de>
Message-ID: <315BEDEA.74A6AA46@x4u2.desy.de>
Source record: 148107

does anybody out there have any experiance with
the Quantum Trailblazer drive?
please let me know.
oehser@sugra.desy.de

5587. Re: 1040 ST FOR SALE

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: "Dr S.G.K.Williams" <williamssg@cf.ac.uk>
Message-ID: <Dp1A5n.DAs@cf.ac.uk>
Source record: 148108

How much RAM? If it's a meg, say ï¿½50?

Simon

spesgw@cf.ac.uk

5588. Re: WTB:TT/Mega keyboard

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: "Dr S.G.K.Williams" <williamssg@cf.ac.uk>
Message-ID: <Dp1AGy.9tF@cf.ac.uk>
Source record: 148109

Try compo software UK on 01487 773 582 (UK), they are selling new TT keyboards....

5589. Re: Signum to WP conversion

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: des102@unix.york.ac.uk
Message-ID: <4jgrta$j2@netty.york.ac.uk>
Source record: 148110

fvdakker@sterbbs.nl wrote:

: Is there a program avaliable that can convert Signum-files to WP-files
: and vice-versa?

The only way I know of doing this is to save it as ASCII from within
Signum (supported in version 2 at least) and then import this into your
WP. It does mean you loose all formatting though. Which WP were you wanting
to import them into?
Dave

: Greetings,

: Frits.
: Frits van den Akker, JFA Software, E-mail: fvdakker@sterbbs.nl
: MajorNet: Program@STR Fido: Frits van den Akker@2:2802/221

: --
: |[From]==|
: | Worldgroup Information Services Europe, WISE: +31 (0)181 - 640035 |
: | Electronic European Clubhouse! Friends, Fun, Facts, Fiction & Files |
: | 36 CD-Roms online: Atari, Macintosh, Amiga, MS-DOS, OS/2 Windows |

--

5590. Re: Conversion Signum 2 to PC ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: des102@unix.york.ac.uk
Message-ID: <4jgtfp$j2@netty.york.ac.uk>
Source record: 148111

Christoph Michalke (michalke@sun2.ruf.uni-freiburg.de) wrote:
: Has anybody experience in converting Signum 2 Textfiles (with footnotes!)
: into any IBM PC format (Wordperfect 6.1 for Windows preferred, but
: tex, latex, dvi, word, ... would be ok too)?

: Additional question: Where can I find information about connecting
: a HP Laserjet to an Atari ST with Signum 2 and about the needed fonts
: (.L30)?

Application Systems who wrote Signum still exist (I'll dig the address out
when I get home - it's somewhere in Heidleburg) and have a program which
does just that. It replaces p24prn.prg/sprint.prg and drives HP Laserjets,
Deskjets or Canon laser printers. I got my copy from the UK distributors
(Signa Publishing) for about 10 UK pounds before they went broke.
As for fonts, they do have the extension L30, and the pack comes
with the standard 15 or so fonts. I seem to recall further ones being
available on either umich or hensa.
I hope this helps. I'll post the address when I find it (I had to
write to them to get a driver for my Canon BJ230).
Dave

: ---
: Christoph Michalke <michalke@ruf.uni-freiburg.de>

--

5591. Re: WTB:TT/Mega keyboard

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: greeny@spirit.demon.co.uk
Message-ID: <828203720_OASIS_@spirit.demon.co.uk>
Source record: 148112

In article <Dp1AGy.9tF@cf.ac.uk>
"Dr S.G.K.Williams" <williamssg@cf.ac.uk> said:-

>Try compo software UK on 01487 773 582 (UK), they are selling new TT
>keyboards....
>

Where were you last week?
Compo UK went out of business last week
taking Atari World down with it :(

Sorry to have had to tell you
Bad news all round.

Dave G.

--

---
greeny@spirit.demon.co.uk

5592. Reasonable scsi HD's!!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4jh4nt$4rl@madeline.INS.CWRU.Edu>
Source record: 148113

I have seen several posts recently about upgrading hard drives.
FYI, I found an excellent source for reconditioned hard drives.
I bought an ST3600N for $149, and it works great in my ST.
It is a 525 MB 3.5", 1/3 height drive. Much cheaper than anywhere
else I could find. They have a whole selection of SCSI starting
from a 40 MB conner for $29!
I have no connection with the co., but you can find their
current price list at http://www.internet-cafe.com/hi-tech/
Just in case anyone needs one.
Boris D. Cahan
bdc2@po.cwru.edu

5593. FS: SM147 b/w monitor $60, and more (US)

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: nao@interport.net
Message-ID: <nao-2903961154420001@nao.port.net>
Source record: 148114

```
For sale:

Atari SM147 b/w monitor
- $60

Spectre GCR Mac emulator
- $45

Dr.T's XoR universal synth patch editor/librarian
- $65

Please send me e-mail if inerested.

Naoyuki (Brooklyn, NY)
```

5594. test

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: afn14016@freenet.ufl.eduerations
Message-ID: <4jh6p3$a2@huron.eel.ufl.edu>
Source record: 148115
Body handling: HTML body converted to readable text

The Atari/Falcon Yellow Pages at:

http://www.afn.org./~afn14016/

"The Falcon & ST Yellow
Pages" Click here now to go there!

5595. test

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4jh7hv$f7@huron.eel.ufl.edu>
Source record: 148116
Body handling: HTML body converted to readable text

The Atari/Falcon Yellow Pages at:

http://www.afn.org./~afn14016/

"The Falcon & ST Yellow
Pages" Click here now to go there!

5596. Re: BadMood

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <4jh63c$ft2@macondo.dmu.ac.uk>
Source record: 148117

In article <3158D084.71C7@worldnet.att.net>, Billy D'Augustine
<azog@worldnet.att.net> writes:
> Mikko Karilainen wrote:
> >
> > You can also use drag and drop to load IWAD's. It's a lot easier
> > altough you cant skip to ie. mission 9.
> >
>
> After reading this thread, I downloaded the latest version of BadMood, and
> must
> say I am impressed. I had downloaded some older versions quite some time ago,
> and
> at that time, it was rather unimpressive. Imagine my shock when doing just
> the
> above, and being greeted with the familiar E1M1 level!
>
> All this is fine and dandy, but are there plans on bringing BadMood up from a
> viewer only to actual game-play?

There sure is !

As the Bad Mood project is spread across the internet people work at different
rates on the different sections.
The main section is the engine which is almost complete now - and it looks
gorgeous !!

Other sections people are working on include :

the aniti ghost routine (walls, doors collision routines etc.)
AI of the monsters/characters
Networking with other Bad Mood users and even the chance of PC/MAC people.
Sound/Music
CD pressing to distribute it with millions of other WADs and a ...
Funky Intro sequence worthy of the game ...

There may be more stuff that I've forgotten but it should look and play like the
PC Doom at a respectable speed, after all the entire engine is running on
virtually the DSP chip now !

-Simon

--
Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*

5597. Need disk 1 of TW DTP 2 and 1W+ -- originals corrupted.

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4jh81a$fd7@teeri.jmp.fi>
Source record: 148118

Hi!

I've had a bit too many r/w errors on my HD lately, so I just formatted
it. When re-installing First Word Plus, I found that the original disk
was corrupted -- as was the backup. The same goes for disk 1 of Timeworks
Desktop Publisher 2, which I hadn't backed up at all. (Yeah, foolish...)

If you've got working copies of either of these disks, PLEASE send me a
ZIP or MSA of the disk via e-mail! Thank you THANK YOU T-H-A-N-K---Y-O-U-!

```
!!!!!!
! =) !
!!!!!!
```

- Jyri


```
_____________________________________________________________
| jhovila@muikku.jmp.fi, hovila@messi.uku.fi, jysky@sci.fi |
|~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~|
| Usenet Survival Kit, The Shareware Catapult, |
| Opiskelijain Ohjelmointipaketti, Kuopion Ylioppilasteatteri, |
| and much, much more at: |
| ---> http://www.uku.fi/~hovila <--- |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

5598. Re: BAD MOOD?????

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <Dp1Ix2.Iv2@tron.bwi.wec.com>
Source record: 148119

In article <4je5mf$442@preeda.internex.net.au>,
johnmoon@connexus.apana.org.au says...
>
>Pardon my ignorence folks....i've obviously missed something
here....but....
>what is BAD MOOD????
>
>thanks!
>
>--
This is the name given to a DOOM-type software package that runs on the
FALCON. You can use the maze/bad_guys/monster game files (called WADs)
from those made for DOOM, DOOM II, and HERETIC with this clone.

5599. Re: CD ROM Drives on ST

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: richardw@dma.org
Message-ID: <4jfjde$sfa@sally.dma.org>
Source record: 148120

Joerg Schaefer (Joerg_Schaefer@b.maus.de) wrote:

First off, I am going to be ordering the ExtenDOS Pro from the mail order in the US called Toad Computers. I heard great things about that and it comes with great documentation on how to make the CD Rom drive work (I also did order some CD's so I can actually try it out).

: DLD>the problem is that Metasys (or is that MetaDOS?) requires MiNT in
: DLD>order to run.
:
: It's not correct. MetaDOS (last Release 2.6) doesn't require MINT !!!
:
: ...und TTsch&#65533;, J&#65533;rg.

I thank-you though for the information.

Richard Wegner - richardw@dma.org

5600. Re: Atari ST FTP sites list!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <828191832_OASIS_@ajrose.demon.co.uk>
Source record: 148121

In article <315a2d624e1ec41@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

>
>PS. anyone reading this is most welcome to send me birthday wishes etc.
>hint, hint... ;-)
>
When is it though Hallvard? Today? Tomorrow? How much time do we have
left?

Happy Birthday for whenever :-)

Don't get too drunk, now....

Best wishes

Andrew

--

---

andrew@ajrose.demon.co.uk

5601. **Internet Virus!**

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: rarozijn@xs4all.nl
Message-ID: <315c1fe239fdf37@xs4all.nl>
Source record: 148122
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

>I received the following message earlier today and thought I'd pass it on
>to you:
>
>
>>There is a computer virus that is being sent across the
>>Internet. If you receive an e-mail message with the subject
>>line "Good Times", DO NOT read the message, DELETE it
>>immediately. Please read the messages below. Some >miscreant is sending
> e-mail under the title "Good Times" >nation wide, if you get anything
>like this, DON'T DOWN LOAD >THE FILE! It has a virus that rewrites
>your hard drive, >obliterating anything on it. Please be careful and
>forward >this mail to anyone you care about.
>
>**
>
>>WARNING!!!!!! INTERNET VIRUS
>
>>The FCC released a warning last Wednesday concerning a
>>matter of major importance to any regular user of the
>>Internet. Apparently a new computer virus has been
>>engineered by a user of AMERICA ON LINE that is unparalleled
>>in its destructive capability. Other more well-known viruses
>>such as "Stoned", "Airwolf" and "Michaelangelo" pale in
>>comparison to the prospects of this newest creation by a
>>warped mentality. What makes this virus so terrifying, said
>>the FCC, is the fact that no program needs to be exchanged
>>for a new computer to be infected. It can be spread through
>>the existing e-mail systems of the Internet. Once a computer
>>is infected, one of several things can happen. If the
>>computer contains a hard drive, that will most likely be
>>destroyed. If the program is not stopped, the computer's
>>processor will be placed in an nth-complexity infinite binary
>>loop -which can severely damage the processor if left running
>>that way too long.
>
>>Unfortunately, most novice computer users will not
>>realize what is happening until it is far too late. Luckily,
>>there is one sure means of detecting what is now known as >the "Good
>Times" virus. It always travels to new computers >the same way in a
>text email message with the subject >line reading "Good Times".
>Avoiding infection is easy once >the file has been received- not reading
>it! The act of loading
>>the file into the mail server's ASCII buffer causes the "Good

>>Times" mainline program to initialize and execute.
>>The program is highly intelligent- it will send copies of
>>itself to everyone whose e-mail address is contained in a
>>receive-mail file or a sent-mail file, if it can find one. It
>>will then proceed to trash the computer it is running on. The
>>bottom line here is - if you receive a file with the subject
>>line "Good Times", delete it immediately! Do not read it"
>>Rest assured that whoever's name was on the "From" line >was surely
>struck by the virus. Warn your friends and local >system users of
>this newest threat to the Internet! It could
>>save them a lot of time and money.
>
>> E N D O F N O T E
>
>...peace on earth,
> Adriyel
>
>"Where the sky begins the horizon ends, despite the best intentions."
> - Tom Petty

--
|---|
|--| | | | /| | /--3--\
| | |\ | _ o o / | | |---|---|
o o | o ++=++ |\ | o o | | |
o ++=++ | | o o o
++=++ o o
When you're in |-| you can't listen Sander Rozijn
the middle of |-| to that little voice |\ P.O. Box 11812
a creative |-| that says: | 1001 GV Amsterdam
inspiration... |-| "this is tried!" o The Netherlands
|-| |
- Christopher |-| English guitarist |
Jones |-| and songwriter o rarozijn@xs4all.nl

5602. Re: Deiter Fiebelkorn

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <11103_DCroker@mettav.demon.co.uk>
Source record: 148123

Hi Sven!

>> Does anyone have a current email address for Deither Fiebelkorn, the
>> GEM-View author?
sb> I do, but I promised him not to spread it.
Do you know what the latest version of Gemview is please, and what future
plans are for it?

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5603. Re: WTB:TT/Mega keyboard

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <828193190_OASIS_@ajrose.demon.co.uk>
Source record: 148124

In article <Dp1AGy.9tF@cf.ac.uk>
"Dr S.G.K.Williams" <williamssg@cf.ac.uk> said:-

>Try compo software UK on 01487 773 582 (UK), they are selling new TT
>keyboards....
>
You'll have a job, seeing as they've gone bust:-(

Same sinking ship as Atari World I'm afraid.

Andrew

--

---
andrew@ajrose.demon.co.uk

5604. WTB:US: TT/mega keyboard

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4jhgks$jdm@madeline.INS.CWRU.Edu>
Source record: 148125

Help I just bought a ☐☐TT with a busted keyboard and need a new one soon. Anybody in the US have one for sale?

Boris D. Cahan
☐☐On
bdc2@po.cwru.edu

5605. Re: Atari Works / STFAX

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: fpierce@charm.net
Message-ID: <4jh3f9$d1n@canton.charm.net>
Source record: 148126

Vernon L Enriques (musicman@pixi.com) wrote:
: Aloha there fellow Atarians:

: Does anyone out there know how to convert an Atari Works (.STW) file
: into a useful file for Faxing on STFAX?

: How about Pagestream File? I usually use a .DOC file. Don't know what
: the real extension file is

: Aloha all!

: Vern *8^)

If you have SpeedoGDOS you should have an STFAX driver. There also is an IMG driver if you wanted to import into Pagestream for some reason. The Speedo etc. drivers are in the STFAX folder somewhere. Not sure what you do if you don't have Speedo - I don't think NVDI has one but I haven't really hunted yet...

fdp

Fred Pierce - fpierce@charm.net Pages by Pierce:
http://www.charm.net/~fpierce
Mid Atlantic Air Museum - http://www.avdigest.com/maam.maam.html
College Park Airport Museum - http://www.avdigest.com/collpark/collpark.html
------------------- do Paramecia use Cellular phones? ------------------

5606. Re: Scanner for ST

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: fpierce@charm.net
Message-ID: <4jh4af$d98@canton.charm.net>
Source record: 148127

Peter Shilling (tateh@jolt.mpx.com.au) wrote:
: Could someone please tell me - What do I need when buying a scanner to
: use with an ST (megapaint and Calamus) Will any scanner work??

If you're talking about a hand scanner, MiGraph/Touchup package is made for the ST - it plugs into the cartridge port. Touchup is nice not only for scanning but cleanup and preparation for Calamus or whatever. There are a lot of them available used - I would think somebody might have one in your part of the world. (you don't *have* to have Touchup - there is some shareware scanning software - but it's nice). Toad I think still carries the monochrome and color scanners new. For flatbeds, GTLook software is available for most of the Epsons which you can use with SCSI (ICD Link).

(I have a MiGraph ColorBurst I'll part with but it's for the Falcon - not sure I want to let the monochrome one go although I haven't used it since I bought my flatbed. Wonder how much shipping would be to Australia 8-)

fdp

Fred Pierce - fpierce@charm.net Pages by Pierce:
http://www.charm.net/~fpierce
Mid Atlantic Air Museum - http://www.avdigest.com/maam.maam.html
College Park Airport Museum - http://www.avdigest.com/collpark/collpark.html
------------------- do Paramecia use Cellular phones? ------------------

5607. Re: **Internet Virus!**

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: Mike.Shell@msfc.nasa.gov
Message-ID: <Mike.Shell-2903961609450001@128.158.46.183>
Source record: 148128
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

The GOOD TIMES virsus is a HOAX!!!!!!!!!!!!! Will this insanity ever end.....

This hoax has been perpetuated for at least two years.....

--
"These are my opinions and not those of any government agency."
Michael (Mike) Shell mike.shell@msfc.nasa.gov
National Aeronautics and Space Administration/ MSFC

5608. Re: Atari STe and an old Harddisk

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: bdean@hpb.hwc.ca
Message-ID: <4jhmu6$nl4@extdns.hwc.ca>
Source record: 148129

Hallvard Tangeraas (hallvart@sn.no) wrote:
: >Most of the early STE's were built with a faulty DMA-chip.

Actually, it's not 'faulty' per se. The C025913-38 was the chip used in the STf/m machines and it performed very well in those machines. The Ste machines are noisier electrically and have to use the TT DMA chip. Or so I was told when I was investigating why my HD was losing partitions on bootup. This problem also went away when I installed the 'right' chip.

: Open up your STe and check out the number on the DMA chip.

: ** Faulty DMA chip in early STEs;
: C025913 - 38 PH23 - 001A

: ** Good chips (most STEs);
: C398739 - 001A (Atari-1990)-31

--

Blair Dean | bdean@hpb.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 4-meg 1040 STe
My opinion has been held over from a previous life 85 MEG
and is not the responsibility of Health Canada Jaguar :)

5609. Re: Bible Concordance

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: teosn@strix.udac.uu.se
Message-ID: <4jhiu2$1j52@columba.udac.uu.se>
Source record: 148130

Sanjay Parker (sxp17@po.CWRU.Edu) wrote:

: >These people used to publish and support a shareware Bible concordance
: >for the Atari ST.
: >
: > SpiritWare
: > Fifteenth Avenue Bible Church
: > 15211 15th Avenue NE
: > Seattle, WA 98155
: >
: >Does anyone know if they still do, or what the current product line is?
: >

I don't know anything about Spiritware but if you want a Hebrew Bible
Concordance I have made one that works pretty good. Combinations of words
a.s.o.

Yours /SN

--
_/_/_/

5610. Hybrid Arts software on TT?

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: Tim Ebling <tebling@oce.orst.edu>
Message-ID: <4jhljr$lae@news.orst.edu>
Source record: 148131

I am thinking of possibly upgrading to a TT from my 1040ST and was
wondering if anyone has had any experience using the Hybrid Arts MIDI software
on the TT. Specifically, I'm using the "latest" ('95) version of Edit Track.
I could use the additional memory, speed, and storage offered by the TT.

Thanks!

Tim

5611. Re: Atari Works / STFAX

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: edaniels@seldon.terminus.com
Message-ID: <828222498_OASIS_@seldon.terminus.com>
Source record: 148132

In article <4jgehu$kko@rigel.pixi.com>
musicman@pixi.com (Vernon L Enriques) said:-

>Aloha there fellow Atarians:
>
>Does anyone out there know how to convert an Atari Works (.STW) file
>into a useful file for Faxing on STFAX?
>
>How about Pagestream File? I usually use a .DOC file. Don't know what
>the real extension file is
>
>Aloha all!
>
>Vern *8^)

Please refer to your STraight FAX! Manual. Version 1 pgs 90-92, Version 2 pgs 127-136. Sorry about being cryptic but it's the best place for the STraight skinny...

---
edaniels@.seldon.terminus.com

5612. Re: Migraph Hand Scanner

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960329180515.10826A-100000@terrazzo.lm.com>
Source record: 148133

I know there were several different hand scanner shipped by
Migraph, so having said that! Mine is a Golden Image JS-105 Scanner and
Golden Image adapter for the cartridge port! power is 12V DC at 780mA
- -----Co_____ + or in word the positive pole is in the center of the
plug and the minus is on the outside of the plug, looking at the end that
plugs in it looks like a donut, ie female connector in the center and
male on the outside, if that make sense ot you!

On Wed, 27 Mar 1996 egorf@delphi.com wrote:

> I picked up a used b/w Migraph Hand scanner without a power supply. Could
> someone please tell me how much voltage it takes so I can pick up a plug at the
> store.
> Thanks
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

5613. Re: CD ROM Drives on ST

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: jmpatat@asi.fr
Message-ID: <4jhs81$jc@tempo.univ-lyon1.fr>
Source record: 148134

Roger Burrows <rzb20@juts.ccc.amdahl.com> wrote:

>You need a setup like this:
> METADOS.PRG & CONFIG.SYS in the AUTO folder
> CDARGEN.BOS & whatever.DOS (can't remember the name) in
> a separate folder (e.g. C:\METADOS).................

Sorry, but up to metados 2.5(i don't know about metados 2.6, but i think this is the same), only cd-rom drive from atari(CEDAR) works whith stf/ste. CDARGEN.BOS only supports scsi on TT. For falcon, a specific driver exists(falconcd.bos).

Thierry

5614. Discovery Cartridge

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: Fred <fdeutsch@pacificnet.net>
Message-ID: <315C78A1.5135@pacificnet.net>
Source record: 148135

Does anyone have the software?
My disk is no good. Thanks

5615. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: Brian-Roland Miller <brimiller@delphi.com>
Message-ID: <BTIrltm.brimiller@delphi.com>
Source record: 148136

Raymond Collins <rcollins@magnus.acs.ohio-state.edu> writes:

>>The biggest obstacle Atari Computer Corp ever faced was Atari Computer Corp.

>This isn't a problem now folks. Atari no longer produces computers
>The Atari clone producers are in control so start telling them what you want
>the systems to do. But most of all support them by purchasing them the
>machines.

Clap, clap, clap! Folks, we now have something no other computer userbase has-
a variety of computer hardware manufacturers setting standards, and a variety
of OS sources, including MagiC, Geneva, etc. - all of which are TOS relevant!
The "power" is now in our hands, not in Tramiels', it hasn't been in theirs
since 1993. If TOS cannot remain viable, it's because we aren't buying
products to support it, and encouraging developments in directions we want
by voting with our dollars (or marks, pounds, yen, and rubles) :').

BR Miller
Boston, MA

5616. STReport #1213

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <B5Fo9vi.dpj@delphi.com>
Source record: 148137

```
03/29/96 STR 1213 The Original Independent OnLine Magazine!

- CPU Industry Report - Another Java Flaw!! - D. Packard Dies
- Hayes & Zoom Sued!! - UltraEdit Tops! - ClarisWorks Updated
- WinFax Pro Update - Wiring Russia - AT&T to Sell DSS
- MSN at Million Users - PSX Million Sold - Atari Clearance!

Apple Projects Huge Loss!
Quarterdeck buys Datastorm!
WildCat! 5 Ships!

___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

5617. Monster Stereo Cartridge

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: Don.Schoengarth@f79.n105.z1.fidonet.org
Message-ID: <f40_9603291917@crystals.aloha.or.us>
Source record: 148138

To: fpierce@charm.net
I am looking for anyone knowing anything or anyone involved in the Moster Stereo Cartridge by MPH.
I bought this at a Atari show and the thing has out performed the Tweety Board.I would like to get any software that has been produced for the MSC.

I would also like to find the origiSC I have it but it does not seem to work correctly.The serial number on it it 001000.It says MSC DEMO on it..Any help would be appreciated.

don.schoengarth@miles.tbie.hms.com

5618. Tweety Board

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: Don.Schoengarth@f79.n105.z1.fidonet.org
Message-ID: <f41_9603291917@crystals.aloha.or.us>
Source record: 148139

To: fpierce@charm.net
I have rece-#ntly installed a Tweety Board(stereo).This thing will create sound along with a lot of static.Is there anything to do about this.If so what ????

don.schoengarth@miles.tbie.hms.com

5619. Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960329224428120 52@muskrat.com>
Source record: 148140

The trouble is not the company itself, it's the owners at the top, they never have been any good. I've seen the few t.v. ads for the Jaguar, the 1st one was ok, but the last one to be seen was just stupid and it turned OFF and away more buyers that might have picked up a jaguar. And there never was any t.v. ads for the falcon at all, it's like they build a good ship for sailing in, but they leave out the floor and let it sink, then they blame it for sinking.

If either JT or ST realy had any good ideas for selling something, they wouldn't know it!

... All wiyht. Rho sritched mg kegtops awound?
___ Mountain Reader II - #Demo 001

5620. Re: Atari. Converting to MS-DOS.

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960329224428120 53@muskrat.com>
Source record: 148141

RL> There is an Atari Zip program (version 2.4)

I use v2.6 of ST ZIP!

... STRESSED is just DESSERTS spelled backwards.
___ Mountain Reader II - #Demo 001

5621. Combining files...

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960329224428120 54@muskrat.com>
Source record: 148142

I use old Flash 1.6 to marge two files together into just one by
using it's capture buffer.

... In case of doubt, make it sound convincing.
___ Mountain Reader II - #Demo 001

5622. Re: Deiter Fiebelkorn

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <38748913_OASIS_NEWS@nest.demon.co.uk>
Source record: 148143

In article <828052998_OASIS_@awinc.com>
a50146w8@awinc.com (Reg Loeppky) wrote:-

>Dieter and Cybercube is an official registrar for Gem-View. You can get a
>registered copy from them for Dieter's fine program.

I'malready registered. I'm tryin gto find out why development seems to
have halted at 3.15.

--

Beta testing the superb Oasis II.....

□
InterNet: dbrewood@cix.compulink.co.uk NeST....: 90:100/106.0@nest.ftn
dbrewood@nest.demon.co.uk FAN.....: 95:150/0.1@fanfiles.ftn
□

5623. Re: Falcon Hdd's questions:

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GC4UFIBNUP@data.rhein-main.de>
Source record: 148144

In <Pine.PMDF.3.91.960319144847.21162A-100000@acs2.byu.edu> FPINTO wrote:

>
> Hello there: Which kind of cable do you use to hook up your
>external SCSI HDD to your falcon? Is it something that I can get in any
>computer store?

You need a simple SCSI2 to 50Pin SCSI-Kable.
www.toad.net / Misco

> Does anybody installed sucessfully a 1.6GB 3.5" IDE internal HDD and
>powered it up from the Falcon's small power supply? What about the new
>bus cable?

You need a 2.5 to 3.5" Adaptorkable.. I think you must ask toad.. :)
Don't connect this 3.5" Drive to the internal PowerSupply!!!
This PowerSupply can't support +12V !!
You only have the chance to support +12 and max. 150mA!!!

Use a extra PowerSupply for ANY 3.5" Drive!

You can build you internal 3.5" bus-kable by your self (flatkable with drive plugs)

> Do you trust pumping up the Falcon's clock to 32MHZ? compatibility?

Use the FX-Board... Nice an easy.

regards

--
robsch@data.rhein-main.de -= Home of DOITFo3o =-
_____
Robert Schaffner@OF2.maus.de Fo3o-52oST-Jaguar Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II

5624. Atari. Converting to MS-DOS.

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <bfc_9603301226@flight.org>
Source record: 148145

Howdy. I think you got some info from others, here's my 2 cents
worth:

GA> Also, most programs on the internet are on the LZH-type, I
GA> thinks this is one of Ataris packed-formats, like the Pc's ZIP?

Yes, you have the right idea. If you can find an Atari LZH packer,
use that. If the file ends in TOS (like, LZHPAC.TOS or whatever)
then it will be a self-extracting file, and your boss can simplely
run the file, and it will unpack itself into the LZH files. This
solves your problem, of how to get a packer program, when you don't
have one! :) :)

___ Mountain Reader II - #Demo 001
------------ -//- --------------
Internet: Paul.Muehlbauer@flight.org
note: the views expressed by this
user are strictly his/her own.

5625. Falcon Hard Drive

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <bfd_9603301226@flight.org>
Source record: 148146

```
P> clucking noise as if you lightly drop a ball bearing as it
P> spins down. It does this quite often. I assume this is quite
P> normal, & just a typical 'notebook' drive saving power, right?

SD> Sounds like the power save feature. Does it stop after a
SD> regular amount of non use? It may pay to contact the
SD> manufacturer and ask them, plus if such a feature can be
SD> disabled.

It starts & stops about as quick as a floppy. But it seems quite
dependabe, other than twice losing a sector or two on me in the
beginning. I switched to ICD Pro driver, something I'm familiar
with, & think I'll get along fine now. Thanks for your reply. I just
paniced when it was making this 'clunking' noise spinning up & down
all the time, and then it lost a folder on me right off... UPS might
have packed in next to a 10,000 watt speaker, for all I know. :) :)

___ Mountain Reader II - #Demo 001
------------- -//- --------------
Internet: Paul.Muehlbauer@flight.org
note: the views expressed by this
user are strictly his/her own.
```

5626. Re: Test

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: Krijn_Schipper
Message-ID: <bfecd6d9@p79.f503.n286.z2.fidonet>
Source record: 148147

Hi Rein

RBvdB> How are you doing old boy! Keep up the faith!
RBvdB> CU!
RBvdB>
Het is alleen mijn bedoeling of deze test ook het internet
opgaat.

Bedankt voor je reactie

Groetjes Krijn

--- JetMail 0.99beta21
* Origin: ~ BearBoard Atari ST Fan BBS +31(0)10-4840224 ~ (2:286/503.79)

5627. re: cd rom drives on st

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <112starship@3rdplanet.com>
Source record: 148148

richardw@dma.org barked in U.comp.sys.atari.ST on 29 Mar 96:

r> Hi! I just recently bought a single speed external CD Rom drive for my
r> STe computer (the price was right at $35). Here is my configuration:
r>
r> Atari 1040STe - 4 megs of RAM
r> Atari Megafile 30
r> 100 mb SCSI external hard drive
r> Single Speed CD ROM drive
r>
r> Well, that is an abbreviation of the hardware I have on it. The
r> question I have is, how do I make the CD Rom able to be recognized by
the
r> STe? I tried copying the files of the METASYS in the C:\METASYS
r> directory and then I put the CONFIG.SYS and the METASYS.PRG program in
r> the C:\AUTO directory. NOTE: Metasys may be another name, I forgot it
r> off hand. It just says that it doesn't recognize the unit. HELP!

You need ExtenDOS. I beleive Toad still sells it - if not, Roger Burrows (the author) hangs out here, he can tell you where to get it. Also, you didn't mention what kind of host adapter you're using. That makes a difference, too.

Reply-To: starship@3rdplanet.com
--
| Gated at the UseNet<==>AtariNet Gateway at 51:205/311.0 |
| For more information send netmail to |
| gateway 51:205/311.0@atarinet.ftn |
| Support the EFF's Blue Ribbon Campaign! Fight Censorship! |

--

5628. Re: WWW117 English -> German

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: dietj001@myhost.mydomain
Message-ID: <828206828_OASIS_@myhost.mydomain>
Source record: 148149

In article <828121938_OASIS_@swampdog.demon.co.uk>
setup@swampdog.demon.co.uk (swampdog.demon.co.uk) said:-

>We have a slight problem with part of the WWW117 package. We really
>need someone to translate the English help files into German so the
>package is complete.

I feel forced to be a volunteer...

If somebody else has already offered help, I could do proofreading or
any other assistance.

--

5629. re: atari world - alas he is no more

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <134starship@3rdplanet.com>
Source record: 148150

AREA:U.COMP.SYS.ATARI.ST
> Author: Michael Grove Address: mgrove@owens.ridgecrest.ca.us

> Current Notes has been revived in Canada. A little thicker than ST
> Informer in paper, it too is a very well written and layed out
> magazine. Calamus is still at it's heart, and it shows in the print.
> The rates for this magazine are also quite reasonable when compaired to
> the Euro mags, which I buy anyway, no matter what the cost, cause I
> love the color picts :).
> If we don't support the people who support our machines, then we
> ourselves will end up with out support.
>

I too was sorry to hear of AW's demise. I hope someone picks it up. I was
about ready to subscribe...

Could you post current note's address? I'm gonna send them the money
instead.

--

5630. Re: Cubase 3.1 with 2.0 dongle problem

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: pnf@dana.ucc.nau.edu
Message-ID: <4jfati$6gc@ruby.ucc.nau.edu>
Source record: 148191

Many thanks to all who have replied !!

-ARIK- Implosion Studios at pnf@dana.ucc.nau.edu

5631. pppd - where to get it?

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <4jfp0u$sn8@status.gen.nz>
Source record: 148192

I understand that to access a internet provider via PPP with MiNTNet I need pppd. Where can I get this? It does not appear to be on aaue.

Also, does pppd support PAP (Password Authentication Protocol)? My ISP requires that PPP users have this protocol.

Thanks for any suggestions.

5632. Re: Atari Falcon at 80 mHz! That is a fast bird!

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_315b225b_Claes.Holmerup@p5.dada.ct.se>
Source record: 148193

Mike Freeman (2:200/427.1) wrote this about Atari Falcon at 80 mHz! That is a fast bird! to All :
> Well, according to an ad flyer Toad sent with my last purchase,
> the Afterburner040 is capable of 80/40MHz speeds. Altho I'd
> previously heard that it was only 66/33MHz, that is still pretty
> darn fast! As soon as I get the money (and the way overdue
> Falcon MK-X arrives at my door) I'm gonna make that and a CD-ROM
> my next purchase! Unless they come out with a faster accelerator
> card 8)!!!

Hi there,
I hope you're not planning on running Cubase Audio - it doesn't work at all with 040 CPU's. Not yet anyway. I hope it will soon - I'm planning on either AfterBurner or Barracuda (whenever IT arrives), but my main concern is Cubase Audio compatibility. I guess I'll have to go for a Hawk when it hits the market...

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

5633. Re: Interchanging EZ135 cartridges between PC-MSDOS and ATARI

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_315b24ca_Claes.Holmerup@p5.dada.ct.se>
Source record: 148194

Dr S.G.K.Williams (2:200/427.1) wrote this about Interchanging EZ135 cartridges between PC-MSDOS and ATARI to All :
> Can anyone tell me if it is possible (and if so how) to exchange
> data on Syquest EZ135 cartridges between a PC (running
> MSDOS/Win95) and my Atari TT. The PC formats the disks to 135MB,
> yet my Atari TT (using HDX5 and HDDriver 4.5) only formats them
> to 128MB. I can't seem to read a disk that has been formatted on
> the PC on my atari (and vice-versa). I'm sure its possible to
> exchange data between the two, provided either the disk can be
> formatted and read on the atari to 135MB. Any help would be
> appreciated on this please!

Hi there,
If you use normal partitioning, there is a magic borderline at 32MB.
Up to 32MB the PC and Atari HD-partitions should be exchangable -it has something to do with sectors, size of sectors and such things and up to 32MB they should be compatible. Just test by partitioning the EZ-disks to several partitions of max 32MB each and it will probably work. Another way is using BigDOS, which should be able to use PC-partitions up to 1GB or something like that. I haven't dared trying yet, but I will some day...
Maybe someone else knows more about BigDOS?

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

5634. Re: Interchanging EZ135 cartridges between PC-MSDOS and ATARI

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <Dp0pA5.Kwx@ridgecrest.ca.us>
Source record: 148195

Tom Lamparty <lamparty@telerama.lm.com> wrote:
> What I can't understand is how HDX5 and HDDriver 4.5 only give
>128Meg on an EZ135! Both ICD utilities and Diamond Edge will give me 135Megs!
>
>On 28 Mar 1996, Rainer Seitel wrote:
>
>> Dr S.G.K.Williams (williamssg@cf.ac.uk) wrote:
>> : Can anyone tell me if it is possible (and if so how) to exchange data on
>> : Syquest EZ135 cartridges between a PC (running MSDOS/Win95) and my Atari
>> : TT. The PC formats the disks to 135MB, yet my Atari TT (using HDX5 and
>> : HDDriver 4.5) only formats them to 128MB. I can't seem to read a disk
>> : that has been formatted on the PC on my atari (and vice-versa). I'm sure
>>
>> Make on the PC 4 partitions < 32 Mbyte, then you can use them with TOS >=
>> 1.04 and MagiC
>>
>> or
>>
>> if you do not use MagiC, make 1 partition on the PC and install Big-DOS.
>> If your HDDRIVER is 4.50 get an update.
>>
>> --
>>
>> Bye, Rainer
>>
>> Big-DOS -- The GEMDOS / ISO 9293 / MS-DOS filesystem for Ataris
>> http://www.uni-karlsruhe.de/~Rainer.Seitel/bigdos.html
>>
>>
>
>Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
>4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
>Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
>North East Ohio ST Atari Group |Support board for Dr. Bobware
>

I discovered that under MagiC Mac on my Quadra, that the PC formatted cartridges are available to MagiC on the SCSI bus. Kobold warns that it is a different format, but will read and write anyway. This was using V1.2.5 of MagiC Mac.

Mike

5635. New Atari/Falcon Yellow Pages!

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4jg490$o2m@huron.eel.ufl.edu>
Source record: 148196

Hi friends:

I decided to create The Atari/Falcon Yellow Pages to help us find a more organized way (I hope) to find out what is available for Ataris. what is a must have list of programs, where to get them when comercial and links to sites where you acn get the programs directly from the Y.Pages. Also a description of both the sites and the programs!

The pages are growing so it will get better. While you at at it you could get to my flute and guitar pages and listen to samples from my new CD soon to be released in Habana (tape available now)

The Atari/Falcon Yellow Pages at:

http://www.afn.org./~afn14016/

I hope you like them!

5636. Atari Works / STFAX

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: musicman@pixi.com
Message-ID: <4jgehu$kko@rigel.pixi.com>
Source record: 148197

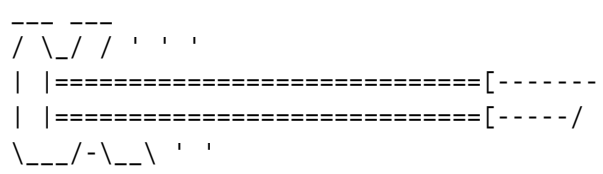
Aloha there fellow Atarians:

Does anyone out there know how to convert an Atari Works (.STW) file
into a useful file for Faxing on STFAX?

How about Pagestream File? I usually use a .DOC file. Don't know what
the real extension file is

Aloha all!

Vern *8^)



Hear it, Feel it, See where it's going....

and Play it with soul!

5637. Mouseboot

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: musicman@pixi.com
Message-ID: <4jgemm$kko@rigel.pixi.com>
Source record: 148198

Aloha again .... All! :)

Can anyone out there tell me if the creator of 'Mouseboot' is still around. I would like to pay him for use and getting a full copy of his shareware program on the Atari.

aloha
Vern

5638. Ease 4 loading delay

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <828181958_OASIS_@ajrose.demon.co.uk>
Source record: 148199

Since I upgraded to Ease 4 I've noticed there's a 5 second (approx) delay during loading or reloading the desktop where all disk activity stops and the mouse pointer remains an arrow rather than the busy bee which comes and goes during the rest of the loading time as accessories etc are loaded.

This is something which never happened with the previous version of Ease, and almost doubles the time taken to reload the desktop.

Has anyone else noticed this, and is there a rational explanation or cure?

Andrew

--

---
andrew@ajrose.demon.co.uk

5639. Re: ST Format WWW pages

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: tateh@jolt.mpx.com.au
Message-ID: <4jgh15$a5f@inferno.mpx.com.au>
Source record: 148200

Alan Gauton (ag@spd.eee.strath.ac.uk) wrote:

: Just noticed that Nick Peers is listed as editor of STF on their Web
: pages. Maybe the updates will happen more often (if not, I think Frank
: should get to do them!).

: It really bugs me. I mean, STF News last updated 14 December. It's a bit
: of a joke, isn't it.

....a joke - much like the magazine!

--

```
-------------------------------------------------------------------------
Peter....with Caitlin & Malvern - The Wonder ST's
___|) _________________,@_____________________________________
|___| _______|__,@_____|___|__'O___________|___|________'@___| TaTeh Music
|__/|. __3___|__|__,@__|___|__|_______,@___|___|___,@___|____|Quality Print
|_( ( ) _4___|__|__|_______|__|_______|____|__@'___|____|____| Music
|__`|'_______|_____|_______|__________|____|_______|_________|
(| email tateh@mpx.com.au ph (02) 214 8825 Sydney Australia
-------------------------------------------------------------------------
```

5640. Magic and GDOS

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: Coolens Hugo <coolens@kiho.be>
Message-ID: <4jgjhv$lah@vivaldi.belnet.be>
Source record: 148201

Which GDOS-version should I use in combination with Magic4. I'd prefer a version
which will leave the printing happening in the background while I can do something else in foreground.

5641. Scanner for ST

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: tateh@jolt.mpx.com.au
Message-ID: <4jgj92$a5f@inferno.mpx.com.au>
Source record: 148202

Could someone please tell me - What do I need when buying a scanner to
use with an ST (megapaint and Calamus) Will any scanner work??

--

Peter....with Caitlin & Malvern - The Wonder ST's
___|) _____________,@_____________________________
|___| _______|__,@_____|___|__'O___________|___|________'@___| TaTeh Music
|__/|. __3___|__|__,@__|___|__|_______,@___|___|___,@___|____|Quality Print
|_(( ) _4___|__|__|_______|__|_______|____|__@'___|____|____| Music
|__`|'_______|_____|_______|__________|____|_______|_________|
(| email tateh@mpx.com.au ph (02) 214 8825 Sydney Australia

5642. What is Compo's e-mail address ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: Karl.Brokstad@gades.uib.no
Message-ID: <4jgl19$eun@ugress.uib.no>
Source record: 148203

```
What is Compo's e-mail address ?
```

5643. Re: NVDI and MagicMac?

Newsgroup: comp.sys.atari.st
Date: 1996-03-29 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-2903961050320001@macmax.irfmn.mnegri.it>
Source record: 148204

In article <315AA333.6393@sunderland.ac.uk>, Michael Clemmetsen
<michael.clemmetsen@sunderland.ac.uk> wrote:

> Is there a special version of NVDI 4 to run with MagicMac or will it run
> the same version as the ST? I have heard that certain graphics cards
> require custom versions of NVDI and wondered if this applies to Macs.
>
> Thanks for any replies,
>
> Michael
>
> email: michael.clemmetsen@sunderland.ac.uk

There is "NVDI/MagiC-Mac" ...

| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |

5644. Re: BAD MOOD?????

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4ji80v$r37@orm.southern.co.nz>
Source record: 148055

John Moon (johnmoon@connexus.apana.org.au) wrote:
: Pardon my ignorence folks....i've obviously missed something here....but....
: what is BAD MOOD????

It is a project by some fine fellows to convert Doom to the Atari Falcon.
So far we have a WAD viewer that uses all the proper textures, lighting,
3d perspective of the PC original, but IMHO -=LOOKS=- better due to the
fact that it runs in true colour mode on VGA or RGB monitors...

L8R.

5645. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <4jifkt$nt3@lastactionhero.rs.itd.umich.edu>
Source record: 148056
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- baldrick 32932 Mar 23 11:28 ./Games/0index
-rw-r--r-- molin 116772 Mar 23 11:24 ./Games/skyduel.lzh
-rw-r--r-- hyc 16375 Mar 23 11:37 ./Graphics/0index
-rw-r--r-- molin 138017 Mar 23 18:58 ./0ls-lR.Z
-rw-rw-r-- entropy 32811 Mar 23 11:34 ./Utilities/0index
-rw-r--r-- molin 138797 Mar 23 19:00 ./0ls-lRc.Z
-rw-r--r-- molin 439726 Mar 23 18:56 ./0index
-rw-r--r-- molin 178669 Mar 23 18:57 ./0compind.Z
-rw-rw-r-- entropy 3756 Mar 28 00:01 ./Misc/0index
-rw-r--r-- molin 33337 Mar 27 22:56 ./Misc/gio_pi.zip
-rw-r--r-- molin 439776 Mar 28 00:04 ./0index
-rw-r--r-- molin 178688 Mar 28 00:05 ./0compind.Z
-rw-r--r-- molin 137937 Mar 28 00:08 ./0ls-lR.Z
-rw-r--r-- molin 138621 Mar 28 00:11 ./0ls-lRc.Z
--
-- Howard Chu @ Jet Propulsion Laboratory, Pasadena, CA
```

5646. Speaking of Migraph - are they still around?

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: ryost@fix.net
Message-ID: <315caf77.1593923@news.fix.net>
Source record: 148057

Hi all,

I have used Migraph's scanner for years and am very happy with it. Just wondering if they're still in business? Thanks in advance.

Ron Yost <ryost@fix.net>

5647. Problems with HD Driver and Minix FS

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: samy@interlog.com
Message-ID: <4jikj4$lg5@gold.interlog.com>
Source record: 148058
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Hello all,

I finally got my package from Toad with HD Driver and Pagestream. I like
'em both.

I am having a problem with HD Driver, though. My minix file systems
appear empty under MultiTos (aes 4.1), Mint/XaAes, Mint/Normal TT AES
but are just fine under X or with just a shell from bootup. I am
using MinixFs 0.6pl11 and the latest patched mint 1.12.

The HD Driver version I received is 4.52 which I gather is already
out of date. Is there an easy way to upgrade.

Has anyone else had the same problem? BTW, the Minix paritions
are about 100meg each and the type is "BGM". I would like
to change the type but the ICD formatter claims it was not formatted
by the icd utils (although it was) and refuses to change partition
type (side offect of minit?) and edge does silly things with
the numbering of sectors (actually ICD does) and I remember
almost destroying a partition before cuz ICD claims partition
starts at sector 2 and evrytime you do anything in edge's parition window
it puts the first sector at 1.

Is there a utility to just change the type because I am curious if
changing them to "RAW" would fix my problems. ANyone know fer sure?

More details...

Running on a TT, TOS 3.06, SCSI (not ACSI) and partitions are
on a Maxtor 7213 (drives f: and g:)

Any help would be appreciated.

Once this is resolved I'll get to networking my TT and my new Pentium 133
thru the high speed serial ports (has anyone tried this with MintNet yet?)
I figure the TT will be the server and the PC will connect thru the TT since
the PC has 2 serial ports and the TT has 4!

Thanks,
Samy Mesbah
samy@interlog.com

5648. test

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4jipc3$6lh@huron.eel.ufl.edu>
Source record: 148059
Body handling: HTML body converted to readable text

[FS USA] TT030 from Atari...

From: mccallum@inwave.com (Rosemary MacCallum)
Reply to: Rosemary MacCallum

Date: Thu, 28 Mar 1996 21:16:05 -0600
Organization: Mindbomb
Newsgroups:
comp.sys.atari.st

Reply to: newsgroup(s)

Anyway, the message said reply to Don <75300.1267@compuserve.com>

Check out the message in r.g.v.a titled "Limited Time Offer..."

---Andy

(Note: I have nothing to do with atari or the validity of the original)
(: post... so, if its a hoax, don't flame me to kingdom come)

5649. test

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4jir5p$6uh@huron.eel.ufl.edu>
Source record: 148060

<http://www.afn.org/~afn14016/
The Falcon/Atari Yellow Pages

5650. test

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4jir8b$6ui@huron.eel.ufl.edu>
Source record: 148061

<http://www.afn.org/~afn14016/>
The falcon/atari Yellow Pages

5651. Arc and Zoo archivers

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: rick.hayward@zetnet.co.uk
Message-ID: <4jiucn$ks9@irk.zetnet.co.uk>
Source record: 148062

Can anyone tell me where I can get a decent archiver with Gem shell
for each of these file types.
Rick Hayward, Wakefield, West Yorkshire
rick.hayward@zetnet.co.uk

5652. Games ftp sites

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: rick.hayward@zetnet.co.uk
Message-ID: <4jiucp$ks9@irk.zetnet.co.uk>
Source record: 148063

Can anyone tell me where the best games ftp sites are.
Rick Hayward, Wakefield, West Yorkshire
rick.hayward@zetnet.co.uk

5653. AtariST/Falcon new Yellow Pages!

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4jiv66$82c@huron.eel.ufl.edu>
Source record: 148064

Hi friends:

I decided to create The Atari/Falcon Yellow Pages to help us find a
more organized way (I hope) to find out what is available for Ataris.
what is a must have list of programs, where to get them when
comercial and links to sites where you acn get the programs directly
from the Y.Pages. Also a description of both the sites and the
programs!

The pages are growing so it will get better. While you at at it
you could get to my flute and guitar pages and listen to samples
from my new CD soon to be released in Habana (tape available now)

The Atari/Falcon Yellow Pages at:

http://www.afn.org./~afn14016/

HREF="Follow this link to get there now!"><http://www.afn.org/~afn14016"></A>

I hope you like them!

5654. Re: What is Compo's e-mail address ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <315cfa0a8ebb6b0@sn.no>
Source record: 148065

Dr. Karl Albert Brokstad (Karl.Brokstad@gades.uib.no) wrote:

>What is Compo's e-mail address ?

compo@cix.compulink.co.uk

Hallvard
--
_/_/_/

5655. Re: Atari ST FTP sites list!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <315d011a9440681@sn.no>
Source record: 148066

Andrew Rose (andrew@ajrose.demon.co.uk) wrote:

> In article <315a2d624e1ec41@sn.no>
> hallvart@sn.no (Hallvard Tangeraas) said:-
>
>>
>>PS. anyone reading this is most welcome to send me birthday wishes etc.
>>hint, hint... ;-)

>When is it though Hallvard? Today? Tomorrow? How much time do we have
>left?

The day I posted the FTP sites list- the 28th of March.

>Happy Birthday for whenever :-)

Thanks!

>Don't get too drunk, now....

Don't need to worry about that ;-)

Hallvard

--
_/_/_/

5656. Re: FS - Why not use country code?

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <828267324_OASIS_@phil4.demon.co.uk>
Source record: 148067

In article <10907_ashort@mettav.demon.co.uk>
ashort@mettav.demon.co.uk (Alastair Shortland) said:-

>phil4@phil4.demon.co.uk was caught by the fuzz while on the bus with All ...
>
> p> this simple means he lives in the US (the (US) but), but will consider
> p> sending
> p> abroad (the + bit).
>
>An excellent idea!!! I will do this in the future.. I just hope everyone
>understands it (they would have to be pretty thick if they didn't). <g>

If its simple, it may well work.

> p> BTW: when will this marketplace newsgroup be available ??? it seems
> p> to have been a long time since it was first annonuced, and still
>
>I hadn't realised that it had been announced... i just thought it was up for
>discussion... :|

It sort of was 'proposed' about 6-8 months back, and has been
discussed for quite a while, I thought someone was sorting it out and
trying to arrange it ??? I wouldn't know where to start or who to
mail, so theres not much I can do to help other than sit here and make
suggestions :(

>
> p> there are too many adverts for sales/buys/swaps on this newsgroup !
>
>Yeah, some from myself! Naturally as soon as marketplace is made available I
>will post in there instead. Maybe the idea you mentioned above could be
>posted in there on a weekly basis just to remind and inform everyone?

That fact there are 'too many adverts' is not your fault at all, there
is no specific newsgroup for your mail, and so understandably it is
posted in this group, nothing wrong with that.... I would just like to
see a newgroup for this growing number of ads !

I could quite easily post the reminder article once a week if you
like. The people who wouldn't read it are those who are new to the
group, but as with all groups, they'd catch on !!!

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

5657. Re: What is Compo's e-mail address ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: greeny@spirit.demon.co.uk
Message-ID: <828267462_OASIS_@spirit.demon.co.uk>
Source record: 148068

In article <315cfa0a8ebb6b0@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

>Dr. Karl Albert Brokstad (Karl.Brokstad@gades.uib.no) wrote:
>>What is Compo's e-mail address ?
>compo@cix.compulink.co.uk

Compo UK haven't answered any mail for the last fortnight.
They have gone bust and the recievers are in.
Atari World went down with the ship.
All this IMO etc and please correct me if this dreadfull info is
wrong. I would be very happy if it was not true.

Maybe you could assertain whether Compo on the continent will support
the UKs hard and software?

Sorry to have to tell you Hallvard :(

>Hallvard
>--
> _/_/_/_

5658. Re: AtariST/Falcon new Yellow Pages!

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <828250710_OASIS_@ajrose.demon.co.uk>
Source record: 148069

In article <4jiv66$82c@huron.eel.ufl.edu>
afn14016@freenet.ufl.edu said:-

>Hi friends:
>
>I decided to create The Atari/Falcon Yellow Pages to help us find a
>more organized way (I hope) to find out what is available for Ataris.
>what is a must have list of programs, where to get them when
>comercial and links to sites where you acn get the programs directly
>from the Y.Pages. Also a description of both the sites and the
>programs!
>
> The pages are growing so it will get better. While you at at it
> you could get to my flute and guitar pages and listen to samples
> from my new CD soon to be released in Habana (tape available now)

A couple of points:

1) This is really an advert for your flute and guitar pages, otherwise you'd point us all straight to the URL for the yellow pages, rather than the page with a link to them. Some people might have a small problem with this (but not me:-))

2) It's a pretty slow site to access, especially from over the water. Is there any chance of offering a text-only fast site. I got as far as the first page of your yellow pages and didn't have the stamina to go on....

Plus a small question (cos I didn't get there):

The samples: what format and how big are we talking here?

Andrew

--

---
andrew@ajrose.demon.co.uk

5659. Re: HELP!!!!!!!!!! Internet S

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <Dp2yov.Mzt@cix.compulink.co.uk>
Source record: 148070

>PM> 'Net is easy on clones, impossible on Atari :)
>
> I've seen messages that says it works, but not on a ppp acount
>and that's the only kind there is over here in Hawaii. So over here
>the Atari is 'netless', I get the usernet off a local BBS.

Hi!

Usenet, email, ftp can all be used on a PPP acount using Oasis v1.35. It is just the www that needs SLIP -as STiK *currently* doesn't support anything other than SLIP..
Oasis 2 is due **very soon**. As is Spider, the www browser that will come with Oasis2...

btw, this is my first time on Usenet-so sorry if I've posted old news.. :)

Thanx,
Ste

5660. Re: BAD MOOD?????

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <Dp2yox.n0J@cix.compulink.co.uk>
Source record: 148071

>>what is BAD MOOD????
>This is the name given to a DOOM-type software package that runs on the
>FALCON. You can use the maze/bad_guys/monster game files (called WADs)
>from those made for DOOM, DOOM II, and HERETIC with this clone.

Is this out? Is it fast? -I've played Doom II on a 386 PC and it's dire!
I hope it plays like my mates 486 dx2-66 !!! :-))

thanx,
Ste

5661. Re: What is Compo's e-mail address ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <828268382_OASIS_@coconut.demon.co.uk>
Source record: 148072

In article <315cfa0a8ebb6b0@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

>Dr. Karl Albert Brokstad (Karl.Brokstad@gades.uib.no) wrote:
>
>>What is Compo's e-mail address ?
>
>compo@cix.compulink.co.uk

Unfortunately, in light of recent developments, don't expect a reply. I am still awaiting a response to my phone calls to Compo. And everyone else is as well I think.

In case anyone doesn't know yet, Compo UK have gone into receivership, and it's all a bit sad really :-(((

ATBeST
Mike
--

---

mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

5662. Re: BadMood

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: trek@ihgp2.ih.att.com
Message-ID: <4jjbg6$iel@ssbunews.ih.att.com>
Source record: 148073

In article <Pine.SOL.3.91.960327220947.4890D-100000@ns1.ptd.net>,
Mr. Maddog <mrmaddog@postoffice.ptd.net> wrote:
>On Wed, 27 Mar 1996, Billy D'Augustine wrote:
>
>> All this is fine and dandy, but are there plans on bringing BadMood
>> up from a viewer only to actual game-play?
>
>Heck, how about a STe version? I know some things may have to be cut
>out and watered, but it would still make a nice step up from Substation
> :)

From what I have gathered reading the messages:
Problem is quite a bit of code runs on the DSP so that reasonable
frame rates can be achieved. I don't think you will see Doon on
the other Atari's - no DSP. Wayne Booth
>
>Eric Noss
>a.k.a
>Mr. Maddog

5663. Re: Survey...

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <11182_Spencer@mettav.demon.co.uk>
Source record: 148074

Out of the ether, the following was mentioned by Graham...:

GI> are you still working for BT these days then Spencer ? <G>
Why? You still after a job with Demon??? ;->

>> So at the end of the day, are you serious about internet access and
>> are
GI> you
>> willing to pay for the level of support required?
GI>
GI> I think I shall have to forward this email too "Watchdog" for there
GI> perusal :-)
I am merely stating a fact!

Anyways Dave went to Pipex one of the other big suppliers! :-)

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5664. Re: Q's about a new SCSI drive ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <828275674_OASIS_@phil4.demon.co.uk>
Source record: 148075

Just out of interest... what about partitioning ???

If I do get a 1Gb drive, can I have partitions of a resonable size ???
I don't want to get a 1Gb drive and find the mximum partition size is
16Mb, and so only be able to use 14*16=224Mb wasting a lot of drive
space !!!

Nb. I have AHDI 6, will this allow bigger partitions ???

Thanks for the previous response, and thanks in advance for any
response to this.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

5665. Re: HELP!!!!!!!!!! Internet S

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <828280194_OASIS_@pwomar.demon.co.uk>
Source record: 148076

In article <960327135101119 66@muskrat.com>
slc.dennis.bishop@muskrat.com (Slc.dennis Bishop) said:-

>PM> 'Net is easy on clones, impossible on Atari :)
>
> I've seen messages that says it works, but not on a ppp acount
>and that's the only kind there is over here in Hawaii. So over here
>the Atari is 'netless', I get the usernet off a local BBS.
>
>
>... You, you, and you panic. The rest of you, come with me.

That isn't true, virtually all Demon subscribers on Ataris (such as
myseolf) are using PPP, give NOS a go-available from any good FTP
site.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

5666. Re: HELP!!!!!!!!!! Internet S

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <53952896_OASIS_NEWS@nest.demon.co.uk>
Source record: 148077

In article <Dp2yov.Mzt@cix.compulink.co.uk>
sgregory@cix.compulink.co.uk ("Steven Gregory") wrote:-

>Oasis 2 is due **very soon**. As is Spider, the www browser that will come
>with Oasis2...

Not with the initial Oasis2 release I'm afraid Steve, it will be added
later.

--

Beta testing the superb Oasis II.....

5667. Freedom/Menuinfo

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: gary@tequila.demon.co.uk
Message-ID: <828286790_OASIS_@tequila.demon.co.uk>
Source record: 148078

Does anyone use Freedom v1.15 and Menuinfo 2.41 together?
If so can you help me out as i want to use these two programs together
but they seem to clash(try them both and see what i mean).

--

****
gary@tequila.demon.co.uk
****

5668. Re: STik DIAL.SCR problems

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <828282082_OASIS_@flinny.demon.co.uk>
Source record: 148079

In article <828236790_OASIS_@seldon.terminus.com>
edaniels@seldon.terminus.com (Eric A. Daniels) said:-

> Computone IntelliServer sm1 - SLIP login
> sm1 206.14.40.2 sm_ppp_2 206.14.40.66
>
> The line, sm_ppp_2 is where I've reached an impasse. The number 2 changes
>each time I log on. $GET_IP seems to grab the first number it finds after the
>last character in 'FIND ='. I've input sm_ppp_ and gotten the 2, or sm_ppp_?
>and timed out because there's no '?'. Is there a command/instruction that
>tells the script to accept the next character as a place holder, it would need
>to be a wildcard like ? or *, and then execute the $GET_IP? Here's an example:

hmm isn't it the sm1 206.14.40.2 you want to grab and not the sm_ppp
bit? It looks from above that you use the sm_ppp one if you want a ppp
access whilst you use the first one if you want a slip access?

try
FIND = sm1
RESP = $GET_IP
and see what happens
make sure you have specified the DNS (nameserver/provder) correctly in
your default.cfg file as well.

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Http://www.unn.ac.uk/~cju920/ <
> Falcon 030/4/1160/FPU/LINUX <

5669. Re: Dungeon Master on PC ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: asmolar@smol.fast.net
Message-ID: <slrn4lqmvs.69.asmolar@smol.fast.net>
Source record: 148080

On Wed, 27 Mar 96 21:45:40 GMT, Phil Hough <phil4@phil4.demon.co.uk> wrote:
> In article <314C9751.16F8@micronet.fr>
> pp <little@micronet.fr> said:-
>
>>I loved playing Dungeon Master onmay Atari ST. Does this soft exists
>>on PC ? How can I do to get it ?

The Dungeon Master people have just released "Dungeon Master II" for the
PC. It has some new enhancements, but basically it's similar to the
original.

I don't know if the original was ever released for the PC though.

--

Tony Smolar

---
asmolar@fast.net home email
tonys@nscs.fast.net work email
http://www.users.fast.net/~smol homepage

5670. Re: Combining files...

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: richardw@dma.org
Message-ID: <4jjdcg$f3i@sally.dma.org>
Source record: 148081

Tom Lamparty (lamparty@telerama.lm.com) wrote:
: There are lots of programs on the Atari to do this! Those that
: pop to mind are everest and ed_hak (or as it is now know edit plus) They
: are text editors (and a lot more) make it real easy to remove the mail
: headers out of multi-part uuencoded stuff after I append all the parts in
: PINE and download it for uuedecoding on my system! Also good for slapping
: them together after downloading them seperately.
:
I got the files together using ESSCODE.PRG and when it was then UUDECODED
I realized I had already the file, someone just renamed it to something else.

5671. mega st4 problem

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: Curt Johnsen <cjohnsen@delphi.com>
Message-ID: <pFOLtNt.cjohnsen@delphi.com>
Source record: 148082

Everytime I try to read a file on the a or b dribe
my monitor starts flashing and i have to shut down.
Any symtom of a problem?
thanx

5672. Re: CuBase

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: tomo@fly.cc.fer.hr
Message-ID: <4jjqfh$fvu@bagan.srce.hr>
Source record: 148083

Abbott Timothy (abbottt@ERE.UMontreal.CA) wrote:
> David Foy said:

> <You can ftp the latest versions for the atari from ftp.mcc.ac.uk Look in the /pub/cubase directory. I believe that the software here should work if you already have a dongle from an older vers
ion.

> I couldn't locate this directory. Is it still at this ftp site.

Well, I tried it with a "dongle from older version" and it did not
work. I don`t think it should. Why would anyone give anything for free ...?
If you know more, well, please .....

Tomo@fly.cc.fer.hr

5673. NEEDED:(US):Used TT/Mega keyboard

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4jjr5t$ibj@madeline.INS.CWRU.Edu>
Source record: 148084

Hi!
Lust bought a used TT030 with a broken keyboard.
I cant see buying a new one from toad for almost half of
what I paid for the computer. If anyone has a spare one
they want to sell, please let me know.
Boris D. Cahan
bdc2@po.cwru.edu
E-mail me with a phone no., and/or price, and I will
call you or E-mail with a deal ASAP.
Of course a Mega keyboard will do.

5674. Questions about stuff

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: bwillard@mindspring.com
Message-ID: <bwillard.234.00128527@mindspring.com>
Source record: 148085

I have a 1040STf that I picked up recently. I had a 520ST back in the late 80's, but have not kept up with what has gone on since, and a lot sure has. Is there an ST FAQ available? I also just picked up a Megafile 30, but it has no cables. Is there a pinout available, and is any software required to boot from it?

Also, what is the difference between a 1040STf and a 1040STe?

Bruce Willard bwillard@mindspring.com

5675. Re: Magic and GDOS

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <Dp3IA2.2su@cix.compulink.co.uk>
Source record: 148086

>Which GDOS-version should I use in combination with Magic4. I'd prefer a
>version
>which will leave the printing happening in the background while I can do
>something else in foreground.

I have MagiC4 on my Falcon, and use the 'GDOS' within NVDI3.
Can't tell you about the printing, yet, as I've only *just* got myself a
cheapy printer and havn't had time to try it with anything other than
text files..
Though I should imagine it depends on your spooler.. Have you got GEMSPOOL
for your Atari?

Steve

5676. Re: Dungeon Master on PC ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: jaubrey@cix.compulink.co.uk
Message-ID: <Dp3J38.5E9@cix.compulink.co.uk>
Source record: 148087

Phil

As far as I know Dungeonmaster is not available for PC, but Dungeonmaster 2 is, in fact if you want a copy I've got it on CD Rom if you want it...(give us a tenner and I'll send you it). I've already completed it on Mac format + I picked this version up cheap from a show. You do need a sound card for it to work properly though. I agree DM was the best game ever and i spent months playing it and never got bored. DM 2 is just as good, but a little harder. Did you ever play Chaos Strikes Back, that was a real bitch! Hope this has been of help,
all the best

Dai

5677. Atari HW and SW still available (update)

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: Timothy Miller <millert@csee.usf.edu>
Message-ID: <Pine.SUN.3.91.960330145015.11759B-100000@grad>
Source record: 148088
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I have the following Atari-related items not yet accounted for. The
figures given are either what I would like to get. I have had offers for
some of these items, but I'm looking for more than what I've been given.

Hardware:

Atari Falcon030, 4 meg RAM, 85 meg HD $800 OBO
(comes with Geneva and Neodesk)

Books:

Several books in the Abacus series, including Atari ST Internals, $15 for all

The Atari compendium, $30 OBO

Software with packaging:
(Make an offer for the whole lot or for individual items. Items are
grouped into the units that I would like to sell, but it's not carved in
stone.)

Universal Item Selector III $15

Word Up $15

GST Macro assembler, version 1.0 $5

Orbiter $5

Lattice C, version 5.5 and 5.6 $100

Assem Pro $10
Laser C, version 2.1 $20

Just disks: (make an offer for the whole bunch)

ECO
Populous
Populous The Promised Lands
Silent service
Millennium 2.2
Sundog
Lisence to kill
Michael Jackson Moonwalker
The Real Ghostbusters
Tempest
Degas

Timothy Miller, millert@grad.csee.usf.edu Theoretical Linguistics
http://www.csee.usf.edu/~millert Music Theory, Computer Engineering
---
Cunning linguists are very skilled with their tongues.

5678. Re: Deiter Fiebelkorn

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <828310818_OASIS_@ping.be>
Source record: 148089

In article <11103_DCroker@mettav.demon.co.uk>
DCroker@mettav.demon.co.uk (Derryck Croker) said:-

>Hi Sven!
>
> >> Does anyone have a current email address for Deither Fiebelkorn, the
> >> GEM-View author?
> sb> I do, but I promised him not to spread it.
>Do you know what the latest version of Gemview is please, and what future
>plans are for it?
>
>Speak to 'ya later!

Hello there,

the latest version of Gemview is 3.16. Yesterday I've downloaded this
version from "ftp.cs.tu-berlin.de". I don't know yet how it differents
from the previous version.
CU
Martin
--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

5679. Q: Oasis II

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <828311088_OASIS_@ping.be>
Source record: 148090

Can someone tells me if Oasis II supports PPP-connections.

Thanks
Martin

--

```
**************************************
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
**************************
```

5680. Re: HELP!!!!!!!!!! Internet S

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <828305484_OASIS_@swampdog.demon.co.uk>
Source record: 148091

In article <Dp2yov.Mzt@cix.compulink.co.uk>
sgregory@cix.compulink.co.uk ("Steven Gregory") said:-

>>PM> 'Net is easy on clones, impossible on Atari :)
>>
>> I've seen messages that says it works, but not on a ppp acount
>>and that's the only kind there is over here in Hawaii. So over here
>>the Atari is 'netless', I get the usernet off a local BBS.
>
>Hi!
>
>Usenet, email, ftp can all be used on a PPP acount using Oasis v1.35. It is
>just the www that needs SLIP -as STiK *currently* doesn't support anything
>other than SLIP..
>Oasis 2 is due **very soon**. As is Spider, the www browser that will come
>with Oasis2...
>
>btw, this is my first time on Usenet-so sorry if I've posted old news.. :)

If you are prepared to install Mint, Cab can be used with PPP.

--

Guy Harrison

guy@swampdog.demon.co.uk

5681. Re: STik DIAL.SCR problems

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <828304402_OASIS_@swampdog.demon.co.uk>
Source record: 148092

In article <828236790_OASIS_@seldon.terminus.com>
edaniels@seldon.terminus.com (Eric A. Daniels) said:-

> Here's my dilemma, my provider supplies me with a dynamically allocated IP in
>the following format:
>
> Computone IntelliServer sm1 - SLIP login
> sm1 206.14.40.2 sm_ppp_2 206.14.40.66
>
> The line, sm_ppp_2 is where I've reached an impasse. The number 2
>changes each time I log on. $GET_IP seems to grab the first number it
>finds after the last character in 'FIND ='. I've input sm_ppp_ and
>gotten the 2, or sm_ppp_? and timed out because there's no '?'. Is
>there a command/instruction that tells the script to accept the next
>character as a place holder, it would need to be a wildcard like ? or
>*, and then execute the $GET_IP? Here's an example:
>
> WAIT = 1000
> FIND = sm_ppp_(?/*)
> RESP = $GET_IP
>
> Thanks in advance for your input!

As sm_ppp implies PPP is involved then shouldn't you be using sm1?

As far as I'm aware there is no way of actually reading this format
but the following horrendous bodge may work for sm1 if the "1" keeps
changing as well ...

The upper 16 bits are assigned to your provider, the lower 16 bits
change so this *might* capture the important part

FIND = 206.14.
RESP = $GET_IP

After log on select the "other options" and in the IP address field
you should see "40.2" (the dynamic part). You could now put the
fixed 206.14 part in front of it manually.

[I did say it was horrendous!] :-)

but even this can't be tried if you *really* do want the sm_ppp part
for obvious reasons. :-(

--

Guy Harrison

guy@swampdog.demon.co.uk

5682. Re: Why hsmodem

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4jkfdh$heo@orm.southern.co.nz>
Source record: 148093

Rich (rich@rjelwell.demon.co.uk) wrote:
:
: Using CoNnect I have also attained the dizzy height of 6000cps but
: this was downloading from a BBS, both myself and the BBS were using
: Falcons and 28800 modems.
: I presume if you are using CoNnect then, Chris, you are making a
: direct phone connection rather than going the Internet.
: For downloading news and ftp'ing through the 'Net I have never topped
: 3500 cps, usually around 2000 for news.

Quite correct on all accounts. I'm grabbing stuff via anonymous ftp
through an Internet shell account. That chucks stuff in my home directory
on the net server I connect to. I then 'sz' (send zmodem) the files to my
Falcon at 14k4 (57k6 compressed). Sometimes with text I get crazy cps
rates as you will have read :-)

Ciao, Chris W.
/|\

5683. Re: AtariST/Falcon new Yellow Pages!

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4jkhj6$jg8@huron.eel.ufl.edu>
Source record: 148094

RE: ATARIST/FALCON NEW YELLOW PAGES!

From: andrew@ajrose.demon.co.uk (Andrew Rose)
Reply to: andrew@ajrose.demon.co.uk
Date: Sat, 30 Mar 96 05:38:30 GMT
Newsgroups:
comp.sys.atari.st
Reply to: newsgroup(s)

In article <4jiv66$82c@huron.eel.ufl.edu>
afn14016@freenet.ufl.edu said:-

>Hi friends:
>
>I decided to create The Atari/Falcon Yellow Pages to help us find a
>more organized way (I hope) to find out what is available for Ataris.
>what is a must have list of programs, where to get them when
>comercial and links to sites where you acn get the programs directly
>from the Y.Pages. Also a description of both the sites and the
>programs!
>
> The pages are growing so it will get better. While you at at it
> you could get to my flute and guitar pages and listen to samples
> from my new CD soon to be released in Habana (tape available now)

A couple of points:

1) This is really an advert for your flute and guitar pages, otherwise
you'd point us all straight to the URL for the yellow pages, rather than
the page with a link to them. Some people might have a small problem with
this (but not me:-))

>>>True, I have put a lot of work in learning to write HTML withou help
or books. I also put a lot of work and money and time into recording this
album. so a little help is needed and appreciated specialy from Atari
friends.

2) It's a pretty slow site to access, especially from over the water. Is
there any chance of offering a text-only fast site. I got as far as the
first page of your yellow pages and didn't have the stamina to go on....

>>>Well I was not aware of the time difference as it seems fast here.
about graphics, I do not have any on the following pages and one
repeated gif that is axactly 1375b! that should not make a
significant diference on the Y.P's

>>>The flute and guitar do have graphics and for that CAB gives the
option of turning off graphic display.

Plus a small question (cos I didn't get there):

The samples: what format and how big are we talking here?

>>They are WAV and no longer than 563218 about 30 seconds at 20kHz 8
bit mono. The original is 50kHz 16 bit stereo. I do not feel happy
about the speed but that about all we can do in our time.

I created the pages to help all and instead of talking about me I
have some nice music available and samples to listen to. I will try
to make them make sence and they are of help to me already so I hope
also to other people. I appreciate your oppinion and advice on not
having too many graphics or as litle as possible.

I have a link on the very first FLT/GTR page to the atari page with
optional go to the FLT/GTR pages I hope this is of help too.

Thanks, Raymond Lohengrin

Andrew

--

---
andrew@ajrose.demon.co.uk

Press RETURN to finish

>Hi friends:
>
>I decided to create The Atari/Falcon Yellow Pages to help us find a
>more
>what is a must have list of programs, where to get them when
>comercial and links to sites where you acn get the programs directly
>from the Y.Pages. Also a description of both the sites and the
Press RETURN to begin:

>Hi friends:
>
>I decided to create The Atari/Falcon Yellow Pages to help us find a
>more
>what is a must have list of programs, where to get them when
>comercial and links to sites where you acn get the programs directly
>from the Y.Pages. Also a description of both the sites and the

>Hi friends:
>
>I decided to create The Atari/Falcon Yellow Pages to help us find a
>more
>what is a must have list of programs, where to get them when
>comercial and links to sites where you acn get the programs directly

>from the Y.Pages. Also a description of both the sites and the

Warning! You only have 5 minutes left in your session.

5684. Re: MS Designs?? Bruce Noonan? How contact?

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <xvDr1Pt.greg_evans@delphi.com>
Source record: 148095

John,

Telephone number for Dr. Bruce Noonan: 509 766-6335
Outburst/Straight Edge: 603 672-8150

Hope that helps!

Somewhere in the Usenet messages is a posting from the Outburst author Frank Pawloski (sp?). You can get his eamil address from there.

Greg

5685. Re: CuBase

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: davef@aragorn.inmos.co.uk
Message-ID: <4jhu9q$h4j@milkwort.inmos.co.uk>
Source record: 148096

In article <Pine.ULT.3.91.960323235939.28068B-100000@mhc.mtholyoke.edu>, Katherine L Ellis <kellis@mtholyoke.edu> writes:
|> Yes it is still available at least at ftp.cs.tu-berlin.de
|> Bye.
|>
|>
|> On 23 Mar 1996, Abbott Timothy wrote:
|>
|> > Date: 23 MAR 96 16:09:43 GMT
|> > From: Abbott Timothy <abbottt@ERE.UMontreal.CA>
|> > Newgroups: comp.sys.atari.st
|> > Subject: Re: CuBase
|> >
|> > David Foy said:
|> >
|> > <You can ftp the latest versions for the atari from ftp.mcc.ac.uk Look in the /pub/cubase directory. I believe that the software here should work if you already have a dongle from an older vers|> ion.
|> >
|> > I couldn't locate this directory. Is it still at this ftp site.
|> >
|> >
The file is /pub/music/cubase/UPDATES/Atari/cubas310.zip

--
+--------------------------(Dave Foy)------------------------------+
| Disclaimer: The opinions above are my own personal views etc. |
| SGS Thomson Microelectronics Ltd, |
| 1000 Aztec West, |
| Bristol, UK Email : davef@bristol.st.com |
+----------------------(+44 454 616616 X526)-------------------------+

5686. Steinberg Score Audio 16

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: c.kreuziger@magnet.at
Message-ID: <468967389.16505514@magnet.at>
Source record: 148097

Help needed:

A friend of me wants to know two things:
1.
The software >Steinberg Score Audio 16< ist runnung on Atari 1040 STF.
Is this Software also to get for Apple?
Which Apple does he need? (He would pefere to use a Powerbook)

2.
He is also looking for an Dealer which sells >Falcon MK 2/ltd. Edition< in
Austria or South Germany.

Mails please urgent to:

c.kreuziger@magnet.at.

Tnx. and Greetings from Vienna

5687. Re: CD ROM Drives on ST

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: Joerg_Schaefer@b.maus.de
Message-ID: <199603302148.a57186@b.maus.de>
Source record: 148098

J>Sorry, but up to metados 2.5(i don't know about metados 2.6, but i
J>think this is the same), only cd-rom drive from atari(CEDAR) works
J>whith stf/ste.

That isn't correct. My MegaST worked with Metados 2.3 and Toshiba
and Sony - CD-Roms at a LINK II - Adaptor (ACSI-SCSI).
I think, the problem is the right Adaptor.

...und TTschi¿½, Ji¿½rg.

5688. re: stuff for sale: separated and cheap

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <123starship@3rdplanet.com>
Source record: 148099

rhett@bigwpi.WPI.EDU barked in U.comp.sys.atari.ST on 30 Mar 96:

r> Monitor w/Multisync switch (all 3 res in one, very nice) $75 + sh

Tell me more about this, and

r> 25 MHz 68882 Math Coprocessor PGA $30

this, please, Rhett!

--

5689. re: test

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <124starship@3rdplanet.com>
Source record: 148100

maberg@xs4all.nl barked in U.comp.sys.atari.ST on 30 Mar 96:

m> Author: Maarten Van Den Berg Address: maberg@xs4all.nl
m>
m> Krijn_Schipper (Krijn_Schipper) wrote:
<SNIP>
m>
m> But seriously, _what_ are you trying to test: fidonet, usenet,
m> your modem, ever`e'body here, or just your damn *spellchecker* ?

Aw, give him a break, Maarten, you know English isn't his native language!

Reply-To: starship@3rdplanet.com
--
| Gated at the UseNet<==>AtariNet Gateway at 51:205/311.0 |
| For more information send netmail to |
| gateway 51:205/311.0@atarinet.ftn |
| Support the EFF's Blue Ribbon Campaign! Fight Censorship! |

--

5690. Re: WTB:TT/Mega keyboard

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4ji1u5$c5f@madeline.INS.CWRU.Edu>
Source record: 148151

Compo whatever wouldn't help anyway. I'm in the states!!
Boris D. Cahan
bdc2@po.cwru.edu
And I still need a used keyboard.

5691. Re: Atari World

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: David James <101642.2124@CompuServe.COM>
Message-ID: <4ji4f9$6et$1@mhafc.production.compuserve.com>
Source record: 148152

exit

Yes I believe it is true that AW has gone out of business. There may be an atte
attempt to resurrect the magazine, if somebody puts up enough money.

5692. STik DIAL.SCR problems

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: edaniels@seldon.terminus.com
Message-ID: <828236790_OASIS_@seldon.terminus.com>
Source record: 148153

Here's my dilemma, my provider supplies me with a dynamically allocated IP in the following format:

Computone IntelliServer sm1 - SLIP login
sm1 206.14.40.2 sm_ppp_2 206.14.40.66

The line, sm_ppp_2 is where I've reached an impasse. The number 2 changes each time I log on. $GET_IP seems to grab the first number it finds after the last character in 'FIND ='. I've input sm_ppp_ and gotten the 2, or sm_ppp_? and timed out because there's no '?'. Is there a command/instruction that tells the script to accept the next character as a place holder, it would need to be a wildcard like ? or *, and then execute the $GET_IP? Here's an example:

```
WAIT = 1000
FIND = sm_ppp_(?/*)
RESP = $GET_IP
```

Thanks in advance for your input!

---
edaniels@.seldon.terminus.com

5693. Re: Non FTP download sites

Newsgroup: comp.sys.atari.st
Date: 1996-03-30 00:00:00 UTC
From: aa860@ccn.cs.dal.ca
Message-ID: <4ji03a$fm@apollo.isisnet.com>
Source record: 148154

```
: I have access to Lycos, WebCrawler, Galaxy, Yahoo, and E-mail. When I
: use WebCrawler, for example, I search for "atari" and it gives me a list
: of Atari Web pages. When I go through some of them and find file
: listings I try to download them by typing "D". Sometimes the file gets
: transferred, but usually I get a message saying "FTP is not allowed on
: FreeNet.
: But I found out recently I can get uuencoded files via E-mail. How
: do I convert a uuencoded file to something useful? Is uuencoded just
: another compression type like ZIP, LZH, or ARC?

Our Freenet also used to be restricted to none FTP transfers.
Fortunately, many sites both the Merrit Archive and Hensa in England are
ther not set up as strictly FTP, but rather use html links. I am not too
sure of the technical description of this, but indeed many sites are
available to you. Start checking out my Atari club's site for starters,
I'll double check some for you but as said before both Hensa and Merrit
should be usable by you. You're also in a great time zone for using Hensa!
---------------------------------------------------------------------
Steven Slater "Come Over Hear!"
aa860@ccn.cs.dal.ca Mon. 8-9PM
6209 Allan St CKDU 97.5 FM
Halifax, NS B3L 1G8
Canada Librarian for Nova Scotia Atari
902-492-0609 (h) Computer Users Group

http://www.ccn.cs.dal.ca/~aa860/Profile.html my site
http://www.ccn.cs.dal.ca/Media/CKDU/ CKDU-FM's site
http://www.ccn.cs.dal.ca./Technology/NSACUG/NSACUG.html NSACUG's site
"""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""
```

5694. Re: Arc and Zoo archivers

Newsgroup: comp.sys.atari.st
Date: 1996-03-31 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <31e7cc$161a24.80@goldengate>
Source record: 147955

add me to this list as well. I have great archivers for .arc, .lzh, .arj,
and .zip. I can't seem to find a good .zoo utility. It seems that all the
good .zoo utilities are .zoo encoded?!
Any suggestions?

Rick Hayward (rick.hayward@zetnet.co.uk) wrote on Sat, 30 Mar 1996 09:19:47 GMT:
: Can anyone tell me where I can get a decent archiver with Gem shell
: for each of these file types.
: Rick Hayward, Wakefield, West Yorkshire
: rick.hayward@zetnet.co.uk

--
```
| Gregor Samsa | |
| Minnapolis, MN USA | Homepage: www.goldengate.net/~gregor |
| gregor@goldengate.net | |
```

5695. Re: Q: Oasis II

Newsgroup: comp.sys.atari.st
Date: 1996-03-31 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <Dp54sn.EBL@cix.compulink.co.uk>
Source record: 147956

>Can someone tells me if Oasis II supports PPP-connections.

Yes! :)

Steve

5696. Re: HELP!!!!!!!!!! Internet S

Newsgroup: comp.sys.atari.st
Date: 1996-03-31 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <Dp54so.EC7@cix.compulink.co.uk>
Source record: 147957

>If you are prepared to install Mint, Cab can be used with PPP.

Are you sure, Guy? This is very interesting! Where did you here this?
What files would I need to intall this Mint/MultiTOS -or would I have
to buy the package from HiSoft? :(

Thanx,
Steve.

5697. Re: WTB:TT/Mega keyboard

Newsgroup: comp.sys.atari.st
Date: 1996-03-31 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <Dp54sq.ECt@cix.compulink.co.uk>
Source record: 147958

>Try compo software UK on 01487 773 582 (UK), they are selling new TT
>keyboards....

I doubt he'll get one from Compo UK! ;-(

Steve

5698. Re: Q: Oasis II

Newsgroup: comp.sys.atari.st
Date: 1996-03-31 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <87676816_OASIS_NEWS@nest.demon.co.uk>
Source record: 147959

In article <828311088_OASIS_@ping.be>
Martin.Byttebier@ping.be (Martin Byttebier) wrote:-

>Can someone tells me if Oasis II supports PPP-connections.

It already supports SLIP, PPP is being worked on right now.

--

Beta testing the superb Oasis II.....

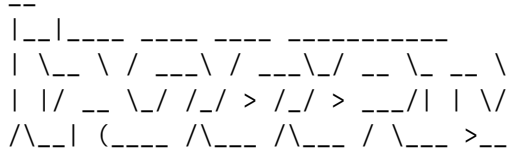
□
□

5699. Re: Codeheads

Newsgroup: comp.sys.atari.st
Date: 1996-03-31 00:00:00 UTC
From: jagger@connexus.apana.org.au
Message-ID: <4jmf2t$552@preeda.internex.net.au>
Source record: 147960

Tderrick (tderrick@acpu.com) wrote:
: jmh@io.org (Mike Harrison) inquired discretely:
:
: MH> What is the statue of the Codeheads these days? Are they
: MH> still in business and/or supporting their products?
:
: Tragically, they are out of business. It may be possible to contact
: John or Charles via Genie, and I'm pretty sure that Sir Smedley
: listed Tomas on his 'Atari email list'. Product support is sure to
: be pretty sketchy, but most (all?) of their STuff works pretty well
: as is. I have Warp9, CodeKeys, MultiDesk, and the CodeHead
: Utilities, and haven't even been tempted to call them - no need. The
: manuals are great, the software is stable, and all of
: comp.sys.atari.st is right here, awaiting the call to action :)
:
: MH> Are shareware payments still accepted?
:
: None of the CodeHead STuff is shareware. Charles and John have
: released some shareware under their own names (or Little Green
: Footballs). Of course, they are entitled to shareware payments if
: you use their STuff. 'Pay the man'.
:
: MH> Can anyone suggest a shareware file selector which they like
: MH> more that Little Green?
:
: 'Fraid not. The only thing better than Little Green is Universal
: Item Selector, at least among the American-made prgs. IMHO. UIS is
: commercial, about $19, and worth every penny. I have not tried
: Freedom, Boxkite, Selectric, or ???. Others can tell you about those.
:
: "The Poor Deluded Soul" - tderrick@acpu.com
:
:
: ... I multitask... I read in the bathroom.
: ___ Mountain Reader II - #00000077

A friend of mine who's not on the net, has lost his manual to
calligrapher gold, whilst moving house. Any one know where he could
obtain one?--



```
\______| \//_____//_____/ \/
<=====================================>
```

5700. Re: Arc and Zoo archivers

Newsgroup: comp.sys.atari.st
Date: 1996-03-31 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960331130211.10569C-100000@india.lm.com>
Source record: 147961

Try umich archive in the Archivers directory get zooshl06.zoo and archshl30.arc, there is a later arcshl31, but I can't locate it right now! Sorry! Oh Toad.net has a nice fast atari.archive.umich.edu mirror at either ftp.toad.net/pub/umich or http://www.toad.net Enjoy!

On Sat, 30 Mar 1996, Rick Hayward wrote:

> Can anyone tell me where I can get a decent archiver with Gem shell
> for each of these file types.
> Rick Hayward, Wakefield, West Yorkshire
> rick.hayward@zetnet.co.uk
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

5701. Re: Anyone notified on their purchases through the Atari Warehouse sale?

Newsgroup: comp.sys.atari.st
Date: 1996-03-31 00:00:00 UTC
From: ross@ra
Message-ID: <4jmhqv$pag@thoth.nilenet.com>
Source record: 147962

Michael Grove (mgrove@owens.ridgecrest.ca.us) wrote:
: I didn't see the post until noon the next day about the Atari Warehouse sale.
: I tried to e-mail in an order, but the mail box was full.
: So, I went ahead and faxed it in that afternoon.
: $250.00 for a TT. Who could resist?
:
: Mike
I managed to get in under the wire it seems. I got a confirmation on my
e-mail order late friday from Don.

I wasnt one of those who could resist a TT for $250.....

Now where am I going to put it....

5702. AW in North America Trivial?

Newsgroup: comp.sys.atari.st
Date: 1996-03-31 00:00:00 UTC
From: a50146w8@awinc.com
Message-ID: <828402594_OASIS_@awinc.com>
Source record: 147963

We had 3 local stores carrying Atari World in Winnipeg. Atari World was not "trivial" and will be sorely missed. I hope someone resurrects it quickly.

Tell your newsagent or computer store to contact Worldwide Magazine Distributors
at 1-800-233-1679
Fax 412-962-1186
PO Box 16 Sharpsville PA 16150

They distributed both Atari World and ST Format and many other UK Brit mags.

Chances are if they were getting ST Format they were already dealing with this distributor and could have gotten Atari World as well.

--

/\ 100% Atari/TOS Sales, Service, & Support
___/ ___ C-LAB Falcon/MGI Calamus Sales/Cubase Audio
\Pro-STar/
Computer 5-390 Carpathia Rd On-Line with
Services Winnipeg MB R3N 1Y4 A & W Internet (awinc)
\/ \/ CANADA all across Canada
204-781-9750 Bus Want to connect your
204-488-7183 Res Atari to the Net?
reg@awinc.com Email Ask me how!

5703. Re: Non FTP download sites

Newsgroup: comp.sys.atari.st
Date: 1996-03-31 00:00:00 UTC
From: a50146w8@awinc.com
Message-ID: <828402888_OASIS_@awinc.com>
Source record: 147964

In article <4j73b4$lvq@tribune.usask.ca>
ab078@sfn.saskatoon.sk.ca (Travis Kern) said:-

>Tom Lamparty (lamparty@telerama.lm.com) wrote:
>
>: What do you call an "regular download" LYNX,E-Mail, what do you
>: have access to?
>
> I have access to Lycos, WebCrawler, Galaxy, Yahoo, and E-mail. When I
>use WebCrawler, for example, I search for "atari" and it gives me a list
>of Atari Web pages. When I go through some of them and find file
>listings I try to download them by typing "D". Sometimes the file gets
>transferred, but usually I get a message saying "FTP is not allowed on
>FreeNet.
> But I found out recently I can get uuencoded files via E-mail. How
>do I convert a uuencoded file to something useful? Is uuencoded just
>another compression type like ZIP, LZH, or ARC?
>

Look for ESSCD64 at the umich site under Archivers or at one of the umich mirror
sites. Then you can uuencode/decode mimeencode/decode with the best of them.
If you like the program be sure to register it so support continues.

--

/\ 100% Atari/TOS Sales, Service, & Support
___/ ___ C-LAB Falcon/MGI Calamus Sales/Cubase Audio
\Pro-STar/
Computer 5-390 Carpathia Rd On-Line with
Services Winnipeg MB R3N 1Y4 A & W Internet (awinc)
\/ \/ CANADA all across Canada
204-781-9750 Bus Want to connect your
204-488-7183 Res Atari to the Net?
reg@awinc.com Email Ask me how!

5704. Fontverter upgrade ??

Newsgroup: comp.sys.atari.st
Date: 1996-03-31 00:00:00 UTC
From: ross@ra
Message-ID: <4jmkju$q58@thoth.nilenet.com>
Source record: 147965

In last years TOAD catalog they listed the TYPE 1 converter from
MEGA-TYPE as being able to convert True Type fonts also. So I called
MEGA-TYPE about an upgrade and I was told to send in my original disks
(which I made copies of) and that the upgrades would be sent along when
they were completed, which weren't quite finished yet.
So I sent them in..........

That was last September.

I have only been able to speak with a human twice since then, faxed them
3 times and have yet to recieve a response.

Does anyone know if the True Type version was ever released ???

If so I may have to call them again and again until I actuallt get a
response.

ARGHHHH !!!

5705. Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-03-31 00:00:00 UTC
From: novakra@acasun.eckerd.edu
Message-ID: <4jmndm$6bc@acasun.eckerd.edu>
Source record: 147966

well straight off i admit i own an amiga, and i think that it beats the hell out of st's however i am interested in knowing a bit about the falcon.......specs...where you get games, who supports it (softies, hardware manufacturers).....i know nothing about this machine....how much do they run....do they come with harddrives standard??
i thought atari had dropped it personal computer line....i used to own a 130xe some years back....
novakra@acasun.eckerd.edu

5706. Re: Anyone notified on their purchases through the Atari Warehouse sale?

Newsgroup: comp.sys.atari.st
Date: 1996-03-31 00:00:00 UTC
From: m.harvey@ix.netcom.com
Message-ID: <4jl52c$btr@dfw-ixnews1.ix.netcom.com>
Source record: 147967

In <Dp46y6.EJ6@ridgecrest.ca.us> Michael Grove
<mgrove@owens.ridgecrest.ca.us> writes:
>
>I didn't see the post until noon the next day about the Atari
Warehouse sale.
>I tried to e-mail in an order, but the mail box was full.
>So, I went ahead and faxed it in that afternoon.
>$250.00 for a TT. Who could resist?
>
>Mike
>
I couldn't either.. I place an order for one which Don Thomas
acknowledged receipt of.. Don't know if they still had them in stock. I
sent it via E-mail msg to him.

5707. Re: Questions about stuff

Newsgroup: comp.sys.atari.st
Date: 1996-03-31 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <315efe9218e470@sn.no>
Source record: 147968

Bruce Willard (bwillard@mindspring.com) wrote:

>I have a 1040STf that I picked up recently. I had a 520ST back in the late
>80's, but have not kept up with what has gone on since, and a lot sure has. Is
>there an ST FAQ available?

[...]

The FAQ (Frequently Asked Questions) is available among other places at:

ftp://ftp.sn.no/user/hallvart/atari/info/faq1_st.txt (47 Kbytes)
ftp://ftp.sn.no/user/hallvart/atari/info/faq2_st.txt (30 Kbytes)
ftp://ftp.sn.no/user/hallvart/atari/info/faq3_st.txt (28 Kbytes)

Hallvard
--
_/_/_/

5708. NeST node 90:90/0 down!

Newsgroup: comp.sys.atari.st
Date: 1996-03-31 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <84092830_OASIS_NEWS@nest.demon.co.uk>
Source record: 147969
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.psion

Until further notice NeST node 90:90/0.0@nest.ftn (the main NeST Node)
is offline.

I suspect the power supply on the Mega ST4 has blown once again.

Roger Cain (90:100/103) will be visiting tomorrow night to hopefully
effect repairs.

Normal service will be resumed as soon as is possible.

Daron Brewood - NeST Zone coordinator.

--

Beta testing the superb Oasis II.....

□
□

5709. Re: Atari ST FTP sites list!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-31 00:00:00 UTC
From: rarozijn@xs4all.nl
Message-ID: <315f0efa93ee06@xs4all.nl>
Source record: 147970

Andrew Rose (andrew@ajrose.demon.co.uk) wrote:

> In article <315a2d624e1ec41@sn.no>
> hallvart@sn.no (Hallvard Tangeraas) said:-
>
>>
>>PS. anyone reading this is most welcome to send me birthday wishes etc.
>>hint, hint... ;-)
>>
>When is it though Hallvard? Today? Tomorrow? How much time do we have
>left?

I have allready been trying to find an option for "sending the same mail to
the same person everyday, but I couldn't find it. How about we all put "Happy
birthday, Hallvard!" in our sigs? ;-)

Sander.

--
|---|
|--| | | | /| | /--3--\
| | |\ | _ o o / | | |---|---|
o o | o ++=++ |\ | o o | | |
o ++=++ | | o o o
++=++ o o
When you're in |-| you can't listen Sander Rozijn
the middle of |-| to that little voice |\ P.O. Box 11812
a creative |-| that says: | 1001 GV Amsterdam
inspiration... |-| "this is tried!" o The Netherlands
|-| |
- Christopher |-| English guitarist |
Jones |-| and songwriter o rarozijn@xs4all.nl

5710. Re: What is Compo's e-mail address ?

Newsgroup: comp.sys.atari.st
Date: 1996-03-31 00:00:00 UTC
From: rarozijn@xs4all.nl
Message-ID: <315f0efc93f487@xs4all.nl>
Source record: 147971

Dr. Karl Albert Brokstad (Karl.Brokstad@gades.uib.no) wrote:

>What is Compo's e-mail address ?

Get this: they don't have one! But can I interest you in their
phone/fax/mail information?

Sander.

--
|---|
|--| | | | /| | /--3--\
| | |\ | _ o o / | | |---|---|
o o | o ++=++ |\ | o o | | |
o ++=++ | | o o o
++=++ o o
When you're in |-| you can't listen Sander Rozijn
the middle of |-| to that little voice |\ P.O. Box 11812
a creative |-| that says: | 1001 GV Amsterdam
inspiration... |-| "this is tried!" o The Netherlands
|-| |
- Christopher |-| English guitarist |
Jones |-| and songwriter o rarozijn@xs4all.nl

5711. Using the Atari business-wise?

Newsgroup: comp.sys.atari.st
Date: 1996-03-31 00:00:00 UTC
From: rarozijn@xs4all.nl
Message-ID: <315f0efc93fae8@xs4all.nl>
Source record: 147972

Hi everyone,

I'm looking for people who are willing to share their experiences with using the Atari for business-purposes, like:

serious bookkeeping, tax-things, in short, all sorts of administration.

I'm asking this because I want to know if I can use the Atari and still be compatible with f.i. my accountant when I start my new business. I've been an Atari-fan for many years now, but I'm afraid I have to switch to PC for non-private activities.

Any serious reactions will be greatly appreciated!

Sander.

--
|---|
|--| | | | /| | /--3--\
| | |\ | _ o o / | | |---|---|
o o | o ++=++ |\ | o o | | |
o ++=++ | | o o o
++=++ o o
When you're in |-| you can't listen Sander Rozijn
the middle of |-| to that little voice |\ P.O. Box 11812
a creative |-| that says: | 1001 GV Amsterdam
inspiration... |-| "this is tried!" o The Netherlands
|-| |
- Christopher |-| English guitarist |
Jones |-| and songwriter o rarozijn@xs4all.nl

5712. Web Page: Bravo's Atari Store: On-Line Catalogs. Check this out!

Newsgroup: comp.sys.atari.st
Date: 1996-03-31 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4jn7v1$it1@linda.teleport.com>
Source record: 147973
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech,fr.comp.sys.atari,de.comp.sys.st,fido.ger.atari,ger.atari,ka.comp.sys.atari

Check out my Web Page for Bravo Sierra Computers. Where you can find Both
Classic Atari 8 Bit & Atari ST. HardWare, SoftWare, Books & Accessories. My
Web Address is below. On-Line Catalogs that you can View and Contact me via
my Web Page! Or Request Catalogs in E-Mail. Specify Classic 8 Bit or ST.
E-Mail: bensmith@teleport.com

http://www.teleport.com/~bensmith/bscomputers.shtml
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Mon - Thurs 3
PM - Midnight. Friday 3 PM - 6 PM PST Call above # these Hours.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

5713. Which is it? simms or sipps!!

Newsgroup: comp.sys.atari.st
Date: 1996-03-31 00:00:00 UTC
From: wl712@freenet.Victoria.BC.CA
Message-ID: <1996Mar31.234115.13917@freenet.victoria.bc.ca>
Source record: 147974

Hi
I just read in a back issue of ST format that some ste's had sipp's instead of simms in them.If this is true then how can you tell the difference between the two? Is an ste with sipps upgredable? This comes as quite a surprise to me since I assumed that all ste's had simms in them.
Thanks for the help
Ron L

5714. Stacy power supply modification?

Newsgroup: comp.sys.atari.st
Date: 1996-03-31 00:00:00 UTC
From: DOMINGO@news.delphi.com
Message-ID: <4jndlg$kg1@news2.delphi.com>
Source record: 147975
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

HELP!

Well, maybe I don't need to shout.

I remember reading something about making changes to the power supply section of the Stacy so that it could run bigger hard drives, accelerators, etc.

Problem is I forgot to save it to my hard drive. So if anybody has access to this much needed information either post it here or e-mail it to me? I need to fix a Stacy that has gone from rock-solid stable to flakey at best. I am almost 99% sure it is the power supply.

E-mail replies would be GREATLY appreciated.

Thanks in advance!

Dom +----------------------+
| This Space For Rent |
+----+-----------+----+
| |

5715. PowerUp2 does it work? (was Re: BadMood)

Newsgroup: comp.sys.atari.st
Date: 1996-03-31 00:00:00 UTC
From: DOMINGO@news.delphi.com
Message-ID: <4jnecm$kks@news2.delphi.com>
Source record: 147976
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

chriswil@southern.co.nz (Chris Wilkinson) writes:

> [stuff related to BadMood deleted...]
>
> Very seldom have I seen less than 10fps on my falcon. I do have PowerUp2,
> but you will only be 12-15% slower than that...Give it some cred huh? I
> does LOOK awesome after all!!...

Okay, so this really has NOTHING to do with the original post, but since
you have PowerUp 2, could you let me (us?) know how well it works?
Maybe some GEM Bench stats or just your general feeling of its utility?
I am thinking of the BlowUp F/X board, but I already have ScreenBlaster
and will probably be getting a 14MB RAM board soon. I also heard that
BlowUp F/X is flakey with 14MB's of RAM and no RAM on the board.

Please e-mail me in addition to posting if you put your answer up here.

Thanks in advance!

Dom +---------------------+
| This Space For Rent |
+----+-----------+----+
| |

5716. Re: Questions about stuff

Newsgroup: comp.sys.atari.st
Date: 1996-03-31 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960331183439.1849B-100000@moose.erie.net>
Source record: 147977

On 31 Mar 1996, Eric March wrote:

> And for future reference, Mega STe enhancements over the 1040 STe:
>
> - 3 serial ports (19.2k, 57.6k and 115k (I think))
> - detatched keyboard, TT-style case
> - internal SCSI mounting brackets, host, and SCSI hard disk
> - internal VME expansion bus (Not compatible with Mega ST's MegaBus)
> - AppleTalk compatible LAN port
> - 16MHz 68000, cached
> - TOS 2.06
>
> Notes about MSTe: Some incompatibility problems with old programs. I
> can't remember if it has the 15 pin digital joystick ports or not.

Nope. The 15-pin analog joystick ports became "unstandard" on
the Mega Ste! :) Also, many Mega STe's were delivered with TOS 2.05.

5717. Re: Q: Oasis II

Newsgroup: comp.sys.atari.st
Date: 1996-03-31 00:00:00 UTC
From: solaak77@nest.demon.co.uk
Message-ID: <50408541_OASIS_NEWS@nest.demon.co.uk>
Source record: 147978

In article <Dp54sn.EBL@cix.compulink.co.uk>
sgregory@cix.compulink.co.uk ("Steven Gregory") wrote:-

>>Can someone tells me if Oasis II supports PPP-connections.
>
>Yes! :)

Not yet Steve, it's being added now.

--

---

aak77@nest.demon.co.uk

5718. Re: Q: Oasis II

Newsgroup: comp.sys.atari.st
Date: 1996-03-31 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <828341150_OASIS_@ajrose.demon.co.uk>
Source record: 147979

In article <828318188_OASIS_@spirit.demon.co.uk>
greeny@spirit.demon.co.uk (David Greenhough) said:-

>A full list of new features will have you dribbling all over your
>keyboard so I won't list them. Sorry, but just wait, its stunning.

Why not? Isn't part of the advertising ahead of release supposed to achieve this effect? Given that there's still no web browser in the package, I'd like to know what exactly it is that's going to have me drooling so much that I want to pay £30 for an enhanced version of what I'm already happity using.

We've all heard a lot of hot air talked about this, now how about some hard facts. Personally I think the thing most people will be heartily disappointed with will be the lack of web browser integrated into the package. We've been told it's coming soon for a very long time and I for one don't want to carry on being fobbed off with that.

Meantime there's a danger of being second in the race to CAB/STiK and the assorted modules which already provide ftp, telnet, IRC, weather, and the imminent e-mail. Can't be long before STiK supports PPP as well now. Is that why we keep getting these kind of postings? Try the truth and let us make our own minds up. If it's so great why isn't it out yet? What problems are you having with the betas?

Please give us one thing or another, not endless carrots on strings. If we were donkeys more of us would be using PCs :-)

Andrew

--

---
andrew@ajrose.demon.co.uk

5719. Re: Fontverter upgrade ??

Newsgroup: comp.sys.atari.st
Date: 1996-03-31 00:00:00 UTC
From: m.harvey@ix.netcom.com
Message-ID: <4jn4v1$16q@dfw-ixnews4.ix.netcom.com>
Source record: 147980

In <4jmkju$q58@thoth.nilenet.com> ross@ra (Fred Matzen) writes:
>
>In last years TOAD catalog they listed the TYPE 1 converter from
>MEGA-TYPE as being able to convert True Type fonts also. So I called
>MEGA-TYPE about an upgrade and I was told to send in my original disks

>(which I made copies of) and that the upgrades would be sent along
when
>they were completed, which weren't quite finished yet.
>So I sent them in.....
>
>That was last September.
>
>I have only been able to speak with a human twice since then, faxed
them
>3 times and have yet to recieve a response.
>
>Does anyone know if the True Type version was ever released ???
>
>If so I may have to call them again and again until I actuallt get a
>response.
>
>
>ARGHHHH !!!

Well, sounds like your in the same boat as me.. I purchased nearly
everything they made, Fontverter, Megatype, Font Designer Plus and then
sent them in and PAID for the upgrades nearly 3 years ago this summer,
and still have yet to recieve the upgrades.. I've called about every 6
months and get promised that he's about done with the upgrade and will
even ship me the beta version until he gets the doc's updated. Still
nothing.. I'm about ready to give up and call again and tell him to
ship my disks and refund my deposit on the upgrades back NOW!!

5720. Re: Q: Oasis II

Newsgroup: comp.sys.atari.st
Date: 1996-03-31 00:00:00 UTC
From: martinr@martinr.hookup.net
Message-ID: <828331946_OASIS_@martinr.hookup.net>
Source record: 147981

In article <828311088_OASIS_@ping.be>
Martin.Byttebier@ping.be (Martin Byttebier) said:-

>Can someone tells me if Oasis II supports PPP-connections.
>
>Thanks
>Martin
>__
>
> ************************************
> * On the seventh day He created Atari *
> ***** Martin.Byttebier@ping.be ********
> ***************************
>
>

__
I had to add ppp after my username in Startup.nos and my Dial.txt to
get a PPP connection . That was all that needed to be done !
---
martinr@hookup.net (Ottawa , Canada)

5721. Re: Q's about new SCSI drive?

Newsgroup: comp.sys.atari.st
Date: 1996-03-31 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_315eb649_Claes.Holmerup@p5.dada.ct.se>
Source record: 147982

Christian Oehser (2:200/427.1) wrote this about Q's about new SCSI drive? to
All :
> From: Christian Oehser <oehser@x4u2.desy.de>
>
> does anybody out there have any experiance with
> the Quantum Trailblazer drive?

Hi Christian,
Keep away from everything new with the Quantum brand!
They've started doing strange things with their new drives that make it hard
for Atari-users to use them (most other vendors haven't started with such
things yet).
They often need bus-arbitration and that means that you can't use HDX/AHDI and
if you use the hard disk drivers that can handle arbitration (HDDriver,
SCSI-tools, ICD Pro), you still won't be able to boot from the Quantum drive.
You can use it, but you'll need another drive to boot from.
The old Quantum drives work very well, however.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

5722. more "st reports" impartiality...

Newsgroup: comp.sys.atari.st
Date: 1996-03-31 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <130starship@3rdplanet.com>
Source record: 147983

This is an extract from STR #1213, the most recent to my knowledge. I didn't bother to read the whole thing - it only contains a small section relevant to Atari. Part of that was (deliberately?) truncated, reporting Atari's sell-off of some warehouse stock but neglecting to report what was being sold and what the prices were.

Here is the extract (reported as a review under the "fair use" provisions of the US Copyright law); it consists primarily of something that verges closely on slander. It can only be termed humourous by those who have a very sadistic sense of humour, and a deep-seated hatred for all things Atari:

(begin quote)

Here is a blast from the past. Enjoy. I got a pretty good laugh out of it.

rec.games.video.atari
Jaguar Developer Predicts Future!
Scott Le Grand <legrand>

From mid-1993, ahead of my time, Parenthetical (Don't capitalize parenthetical - Steph) statements mine...

"...founder of the video game industry and (professional ball dropper) the creative force behind some of the world's best-known titles (You mean Atarigames, not Atari Computers, right?), has announced the (destined to be delayed a year or so) launch of a revolutionary new (way to raise hopes and ultimately heartlessly dash them) multi-media entertainment system, the Atari Jaguar. The launch will be (real soon now, honest!) supported by aggressive advertising (two ads on some coffee cans and an informercial), promotion (buy an Atari Jaguar, and send for a FREE MANUAL!) and marketing efforts (Sam Tramiel at the Winter CES screaming "Buy a Jaguar! Or I'll KILL YA!") be centered in the New York market in the fall (5 prostitutes on Times Square wearing nothing but a Jaguar and its peripherals), with a national rollout of the product within one year. (tentatively codenamed: Operation Desert the Lynx Storm)

"The Atari Jaguar, housed in a futuristic casing (Old 520ST cases spraycpainted black), is an (out of date before its release) interactive (you play it, it breaks) multi-media (works on ANY TV) system based on (the assumption that Atari owners will believe anything they hear) an Atari- designed (Uh Oh! Looks like Leonard got his hands on SPICE again!) proprietary 64-bit

RISC(Y BUSINESS) processor. The 64-bit system is four times (16 bits) the technology currently seen in (reruns of Whiz Kids) the market today (tomorrow, or EVER! - S. Tramiel). The Atari Jaguar features over 16 million (design errors) colors in 24-bit true-color graphics (on the case) and produces shaded 3-D polygons (3-D polygons? No such thing... Kind of like Atari marketing) to be manipulated in a "real" world (Sam's World! Sam's World! Atari Time! EXCELLENT!) in real time. The Atari Jaguar also has (no chance) real-time texture mapping and creates spectacular video effects (when you run a coin across its exposed contacts).

"The sound system is based on Atari's proprietary (We could tell you more but then we'd have to kill you), high-speed compared to a TRS-80), Digital Signal Processor dedicated to audio. The audio is 16-bit stereo (broken) CD (player in a swimming pool full of Wesson oil) quality and processes simultaneous sources of audio data (such as the owners (ranting and raving over the absence of software), allowing for very realistic sounds, as well as human voices (Free Sam Tramiel sample "Atari, no mistakes no apologies" included for additional charge), which are essential for future multi-media applications (such as the most creative use of a no software video game).

"The Atari Jaguar is truly expandable (if you put it into an oven and broil it) and will include a 32-bit expansion port (which will never be used just like on the 7800) which allows for future connection into cable (Like anyone in cable will care) and telephone networks (Oh boy, phone phreaking), as well as a digital signal processing port for modem use (which will require the vastly superior Ataritech modem, schedule for April 1st 2000 release) and connection to digital audio peripherals such as DAT players. The unit will also have a compact disc peripheral, which will be double-speed and will play regular CD audio, CD + G (Karaoke) (Sing along with Sam! Doin' the no warez Polka!) and Kodak's new Photo-CD(R).

"Currently, there are multiple software titles in development, which will be available on MegaCart(TM). Atari, known for (never releasing) such groundbreaking 3-D titles as BATTLEZONE 2000 and TEMPEST 2000 will issue (but never complete or release) spectacular new versions for the Atari Jaguar. New 3-D game titles will include CYBERMORPH, ALIEN VS. PREDATOR, JAGUAR FORMULA ONE RACING, and many more (Contest to determine which one gets completed and marketed to be held next year). Atari will license third-party publishers to (go broke and drink themselves to an early grave) join the Jaguar family (Honey, I bankrupted the kids!).

"The Atari Jaguar system will revolutionize the (selection of carts at big lots) state of home entertainment as we see it

today," said Sam Tramiel (who then went on to explain the connection between Elvis, the Men in Black, and Christina Applegate's bust), president of Atari. "The idea of (Atari releasing and supporting) a 64-bit system is earth shattering (so therefore we'll just lead you on and on and on...) and kids and adults will be amazed at (the $h!+ I'll spew to explain why it hasn't been released as the months go on) both the imagery (That Korean factory was flooded with grape Jello just as the first batch was completed, honest!) and manipulative capabilities (My wife Morgan Fairchild, who I have seen naked, actually SAW aliens steal the second batch, yeah that's it). And we are proud that (we can still string you along after all these years) our entry into the multi- media entertainment category will be fully made in America (except for chips, wires, components and casing but hey it worked for Sam Walton so go for it)." The Atari Jaguar will retail for approximately $200 (give or take $300) and (one) will be available nationwide next year. The Atari Jaguar packaged unit will include one software experience (TIC TAC TOE 2000) and a Power (Supply and a) Pad (to beat your head against when you keep asking yourself why oh why did you believe them this time?) (R) Controller with a ten-key pad and other special features (secret key sequence brings up image of Sam Tramiel laughing at you)."

Fooled me once, shame on you...

Fooled me twice, shame on me...

Reposted by...

--Larry T./Ass't Sysop

(End quote)

For those of you who have never read ST Report, you have just had a taste of the sort of "impartial reporting" that is typical of ST Rpeort and, indeed, any publication controlled by Ralph Mariano, world-famous Atari-hater and accused defrauder of many prospective Atari purchasers. I say "accused" because the Florida State Attorney General has refused to prosecute; the vast majority of Ralphie's accusers are Europeans, and we all know how Europeans fare in Florida.

Anyhow, this is the reason I do not ordinarily download or read STR, nor do I allow it to be uploaded to STarship BBS. If I want slander, I can go read the Amiga groups. <G> If I want news, there are certainly hundreds of places to get it where the publishers have no axes to grind against Atari in general.

And, Ralph, if you're reading this and you don't like it - sue me. You'll find that I am protected by the same 1st Amendment rights that you are.

(Besides, I have nothing of value to take...)

Oh, yes - look carefully at the list of "never to be released" cartridge titles in that article. You'll see at least 2 that I have played personally; and the Jag CD was released, and even available in several local retail stores both here in the Pacific Northwest, and Houston. I saw them personally.

ST Report: Your Source for All The Lies That Fit In Print

--

5723. re: tweety board

Newsgroup: comp.sys.atari.st
Date: 1996-03-31 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <131starship@3rdplanet.com>
Source record: 147984

Don Schoengarth barked in U.COMP.SYS.ATARI.ST on 31 Mar 96:

g> I have rece-#ntly installed a Tweety Board(stereo).This thing will
g> create sound along with a lot of static.Is there anything to do about
g> this.If so what ????

Depending on the particular sounds (and especially with digitized audio),
the Tweety Board's output an be pretty awful. Get a 3PDT switch and wirte
it like this:

```
| | | |
| | | | |
To Amplifiers
```

Basically, this will allow you to switch to monaural sound when the noise
is too awfull.

--

5724. Re: SCSI-2 Problem

Newsgroup: comp.sys.atari.st
Date: 1996-03-31 00:00:00 UTC
From: binder@rbg.informatik.th-darmstadt.de
Message-ID: <4joh67$1akr@rs18.hrz.th-darmstadt.de>
Source record: 147985

Hi there!

In <4jf3pk$i4b@blackice.winternet.com>, Rich Mier (rbmier@winternet.com) wrote:
>[...]
> I saw some posts awhile back about some HD drives not
>supporting a partition greater then 256MB and some limilted at 512MB.
>Any truth to this? As far as I read, no one answered the question. I'm
>using ICD PRO utilities. Anyone, speak up.
With TOS prior to 1.04, the partition limit is 256MB, independent from the driver you use. This is because GEMDOS in this versions of TOS can only use up to 32768 sectors with a maximum of 8192 bytes, making a total of 256 megabytes (per partition).

TOS 1.04 to 3.06 (i.e. all versions prior to Falcon TOS) can use up to 65536 sectors with a maximum of 8192 bytes, making a total of 512 megabytes (per partition), independent of the driver you use.

TOS >= 4.01 and MagiC can also access partitions up to 1 Gigabyte (65536 sectors with 16384 bytes, making 1024MB). Although TOS 4.0x seems to be able to cope with partitions larger than that (i.e. up to 2048MB), this is not a good idea because one cluster then has 65536 bytes, which does not fit in 16 bit, making most utilities accessing partitions directly crazy, because they read 0 bytes per cluster (the clsizb-field of the BIOS parameter block is a 16-bit-integer only!)

So, if you want to use your harddrive on all computers, independent of the version of TOS (or better: GEMDOS), do not make your partitions larger than 256MB. Use up to 512MB if you have TOS 1.04 or higher, and up to 1024MB if you have a Falcon or if you use MagiC.

The partition size is independent of the harddisk driver, but it may be that your partitioning software can't create partitions with the maximum size for your version of GEMDOS.

Note: _Never_ write to a partition which is too large for your current version of GEMDOS, i.e. do not write to a 1024MB partition on an ST if you don't have MagiC running. Reading such partitions with the wrong GEMDOS will give you nonsense, while writing will _trash_ it.

Also note that it's best if your partitions all have a bit less than 2^n megabytes. E.g., do not make a partition with 256MB (2^8), use 250MB. If you did, you'd waste much space because the clusters would be twice as large (in the above example 16384 bytes instead of 8192 with TOS 1.04), and any file with data in it needs at least one cluster, no matter how short it is.

As a final statement: Even though it seems you can't get new harddisks with less than 1 gigabyte nowadays, create two or more partitions on them, because this gives you more safety (if one partition crashes, the others stay intact) and also saves some space (because the clusters do not get too large).

Ciao

Thomas

--
Thomas Binder (IRCNick: Gryf) - "Quick to judge, quick to
Johann-Valentin-May-Strasse 7 - anger, slow to understand,
64665 Alsbach-Haehnlein / Germany - ignorance, prejudice and
Email: binder@rbg.informatik.th-darmstadt.de - fear walk hand in hand."
PGP-key available on request! - Rush
--
Thomas Binder (IRCNick: Gryf) | "Quick to judge, quick to
Johann-Valentin-May-Strasse 7 | anger, slow to understand,
64665 Alsbach-Haehnlein / Germany | ignorance, prejudice and
Email: binder@rbg.informatik.th-darmstadt.de | fear walk hand in hand."
PGP-key available on request! | Rush

5725. Re: Bible Concordance

Newsgroup: comp.sys.atari.st
Date: 1996-03-31 00:00:00 UTC
From: jmh@io.org
Message-ID: <4jkjp9$5ip@news1.io.org>
Source record: 148101

Stig Norin (teosn@strix.udac.uu.se) wrote:

: I don't know anything about Spiritware but if you want a Hebrew Bible
: Concordance I have made one that works pretty good. Combinations of words
: a.s.o.

Thank you for the kind offer, but I'm afraid that I don't read
Hebrew.

Mike Harrison
jmh@io.org
Toronto Canada

5726. Re: Q: Oasis II

Newsgroup: comp.sys.atari.st
Date: 1996-03-31 00:00:00 UTC
From: greeny@spirit.demon.co.uk
Message-ID: <828318188_OASIS_@spirit.demon.co.uk>
Source record: 148102

In article <828311088_OASIS_@ping.be>
Martin.Byttebier@ping.be (Martin Byttebier) said:-

>Can someone tells me if Oasis II supports PPP-connections.
>
>Thanks
>Martin

AFAICR the initial betas did NOT support PPP :(

However it will be in the full release version. :)

A full list of new features will have you dribbling all over your
keyboard so I won't list them. Sorry, but just wait, its stunning.

Dave G

--

---
greeny@spirit.demon.co.uk

5727. Re: Deiter Fiebelkorn

Newsgroup: comp.sys.atari.st
Date: 1996-03-31 00:00:00 UTC
From: sven.bornemark@p56.dada.ct.se
Message-ID: <ftn_2.200.136.56$fidonet.org_315dc4c9_Sven.Bornemark@p56.dada.ct.se>
Source record: 148103

Hi Daron,

[Re: GEM-View]
> I'm already registered. I'm trying to find out why development seems
> to have halted at 3.15.

Dieter recently told me GEM-View 3.16 is on its way.

Best regards

-Sven-
(Running Swedish shareware support for many fine programs and games, including GEM-View!)

5728. Anyone notified on their purchases through the Atari Warehouse sale?

Newsgroup: comp.sys.atari.st
Date: 1996-03-31 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <Dp46y6.EJ6@ridgecrest.ca.us>
Source record: 148104

I didn't see the post until noon the next day about the Atari Warehouse sale.
I tried to e-mail in an order, but the mail box was full.
So, I went ahead and faxed it in that afternoon.
$250.00 for a TT. Who could resist?

Mike